

Large scale high-frequency seismic wavefield reconstruction, acquisition via rank minimization and sparsity-promoting source estimation

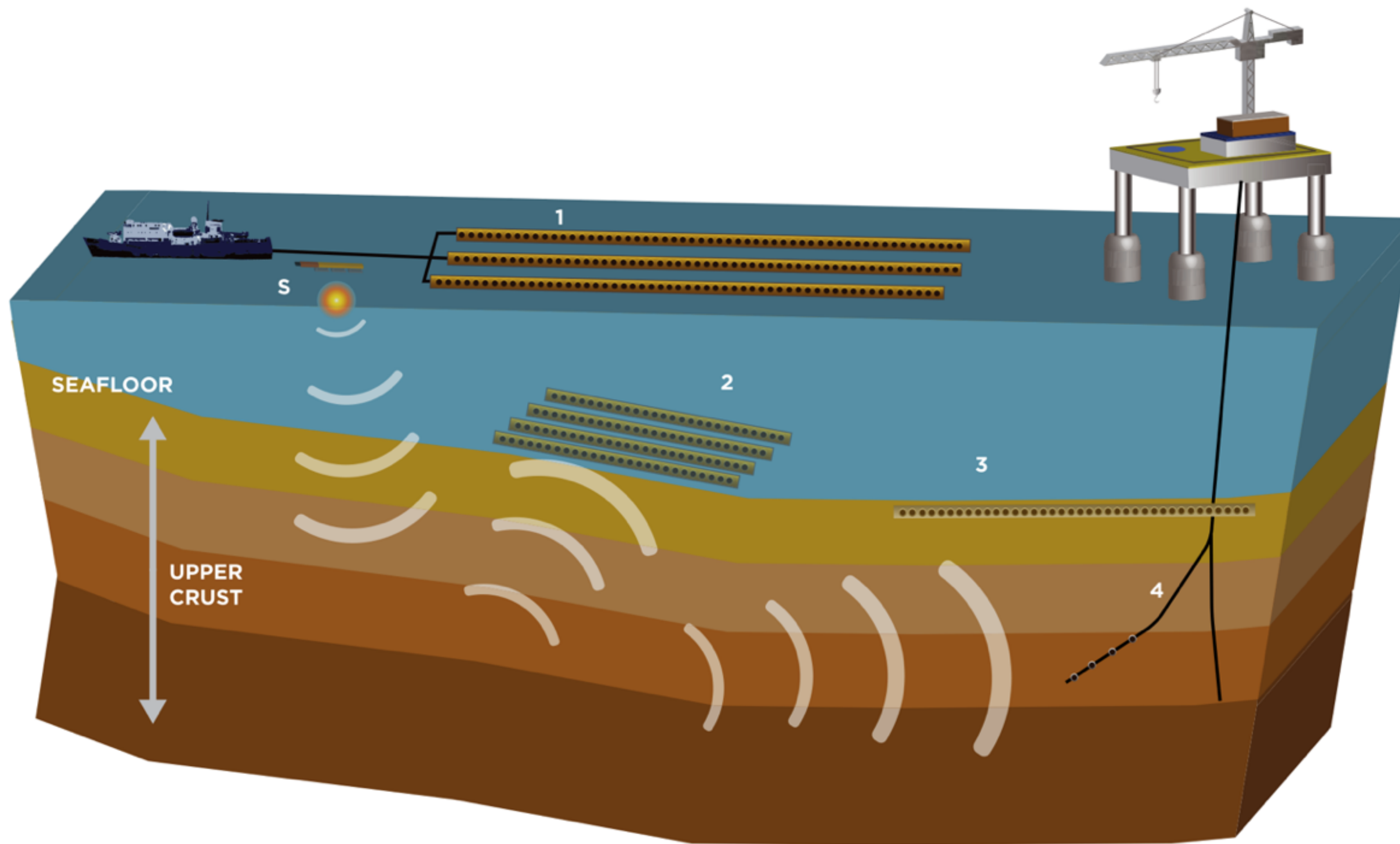
Shashin Sharan
Ph.D. Defense of Dissertation
October 27, 2020



Georgia Institute of Technology

[Caldwell and Walker, '11]

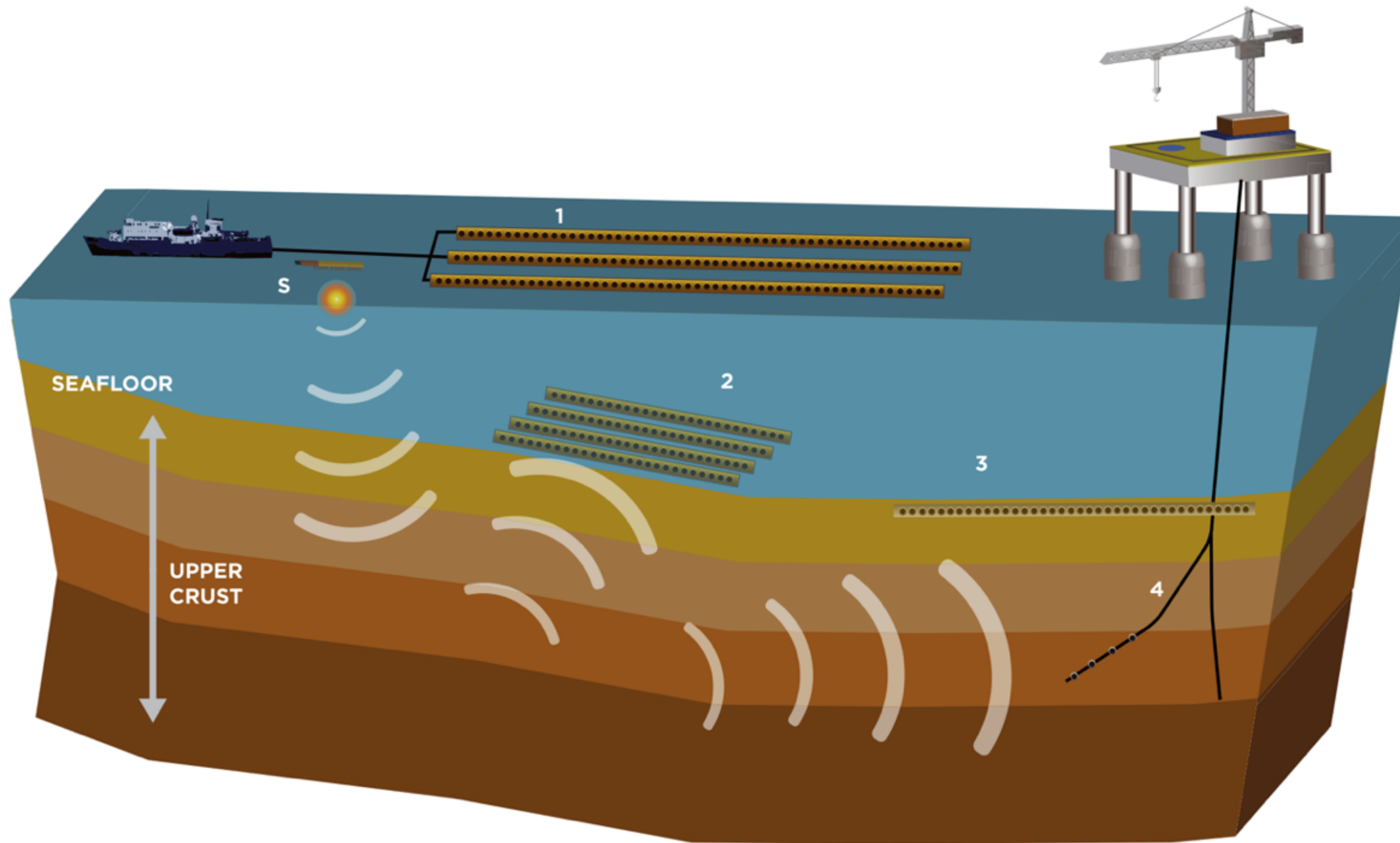
Seismic data acquisition



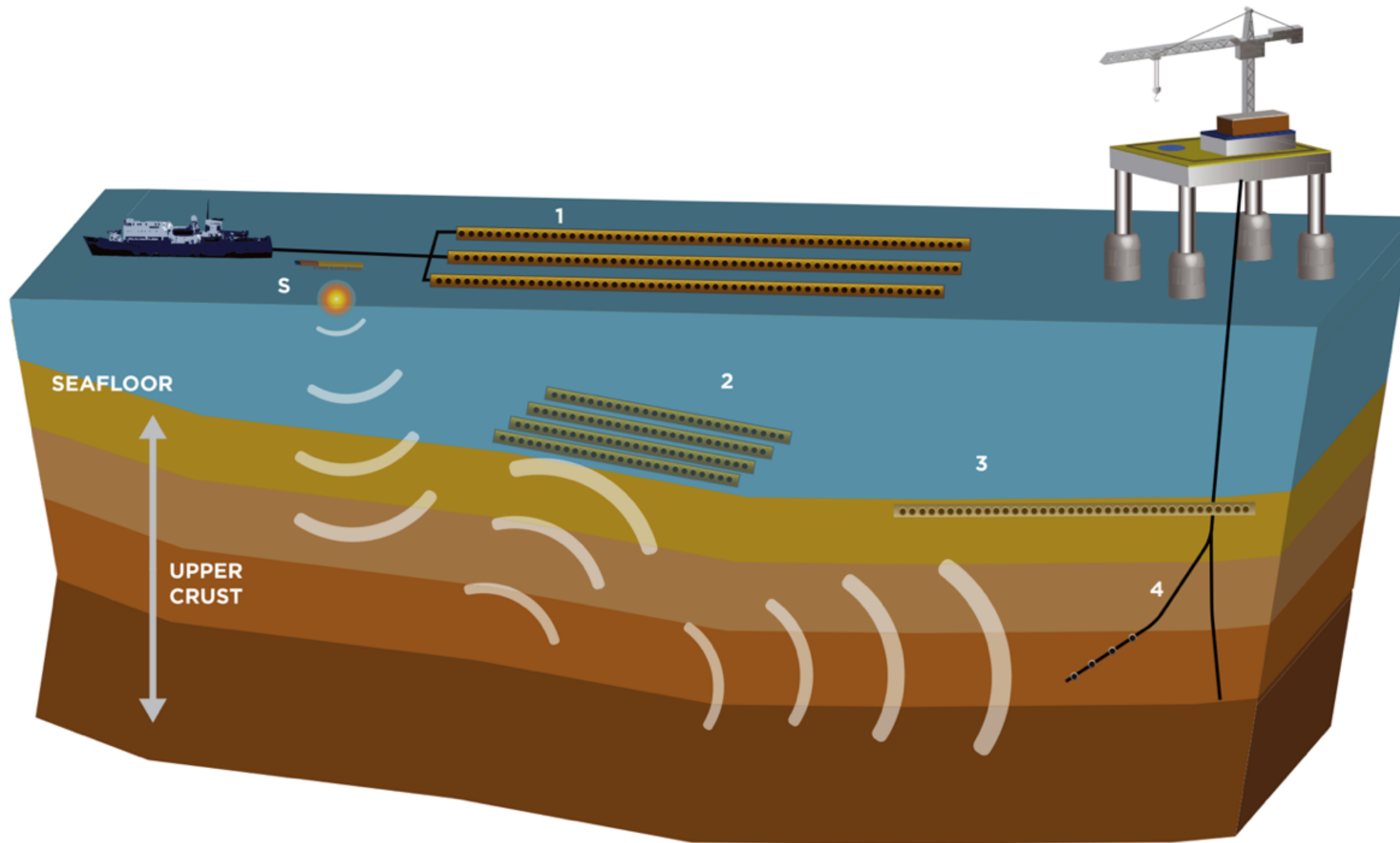
Seismic data acquisition

Objective

- ▶ Acquire Dense seismic data
- ▶ for high-resolution imaging



Seismic data acquisition



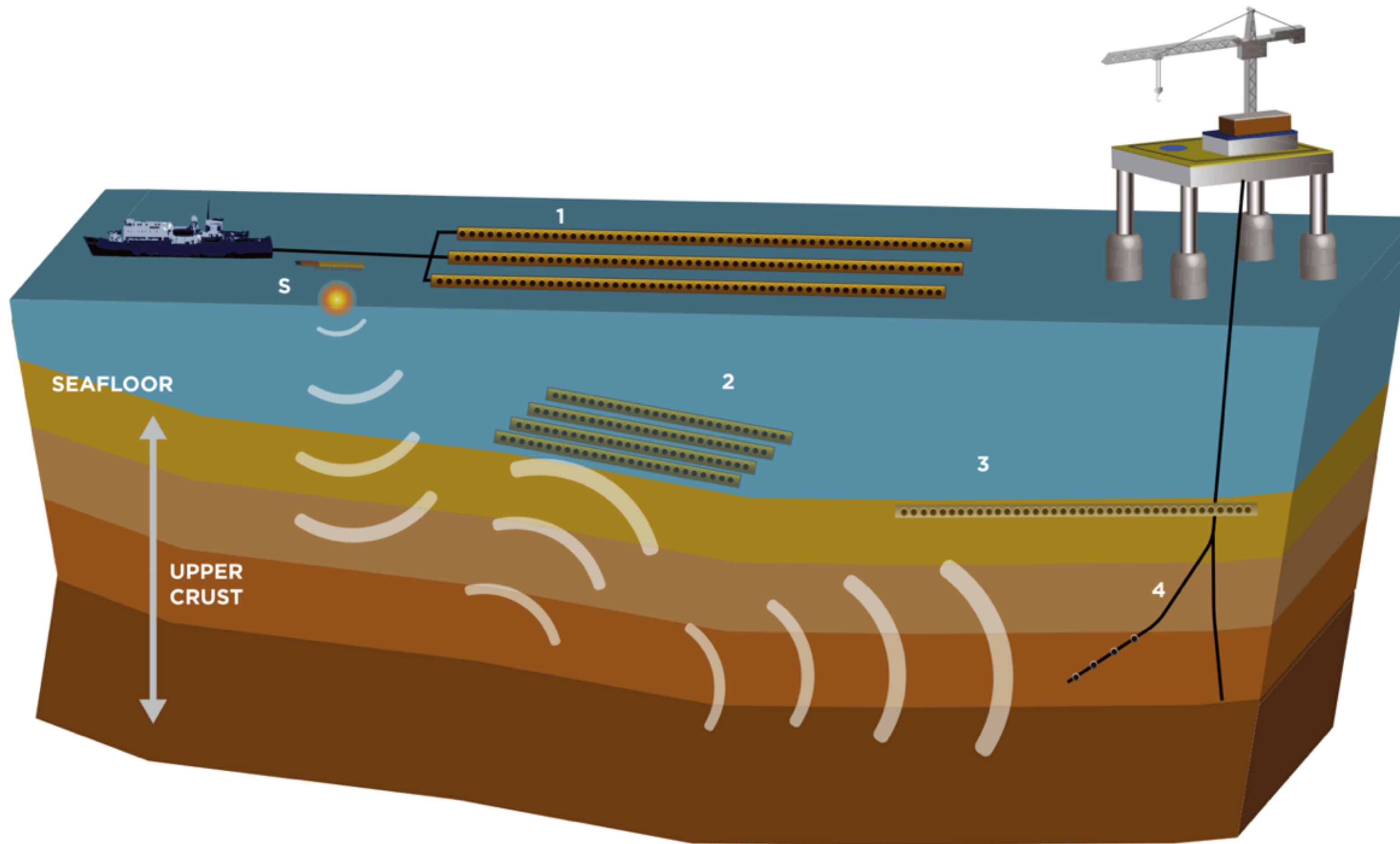
Objective

- ▶ Acquire Dense seismic data
- ▶ for high-resolution imaging

Challenge

- ▶ Operationally complex
- ▶ to acquire dense data

Seismic data acquisition



Objective

- ▶ Acquire Dense seismic data
- ▶ for high-resolution imaging

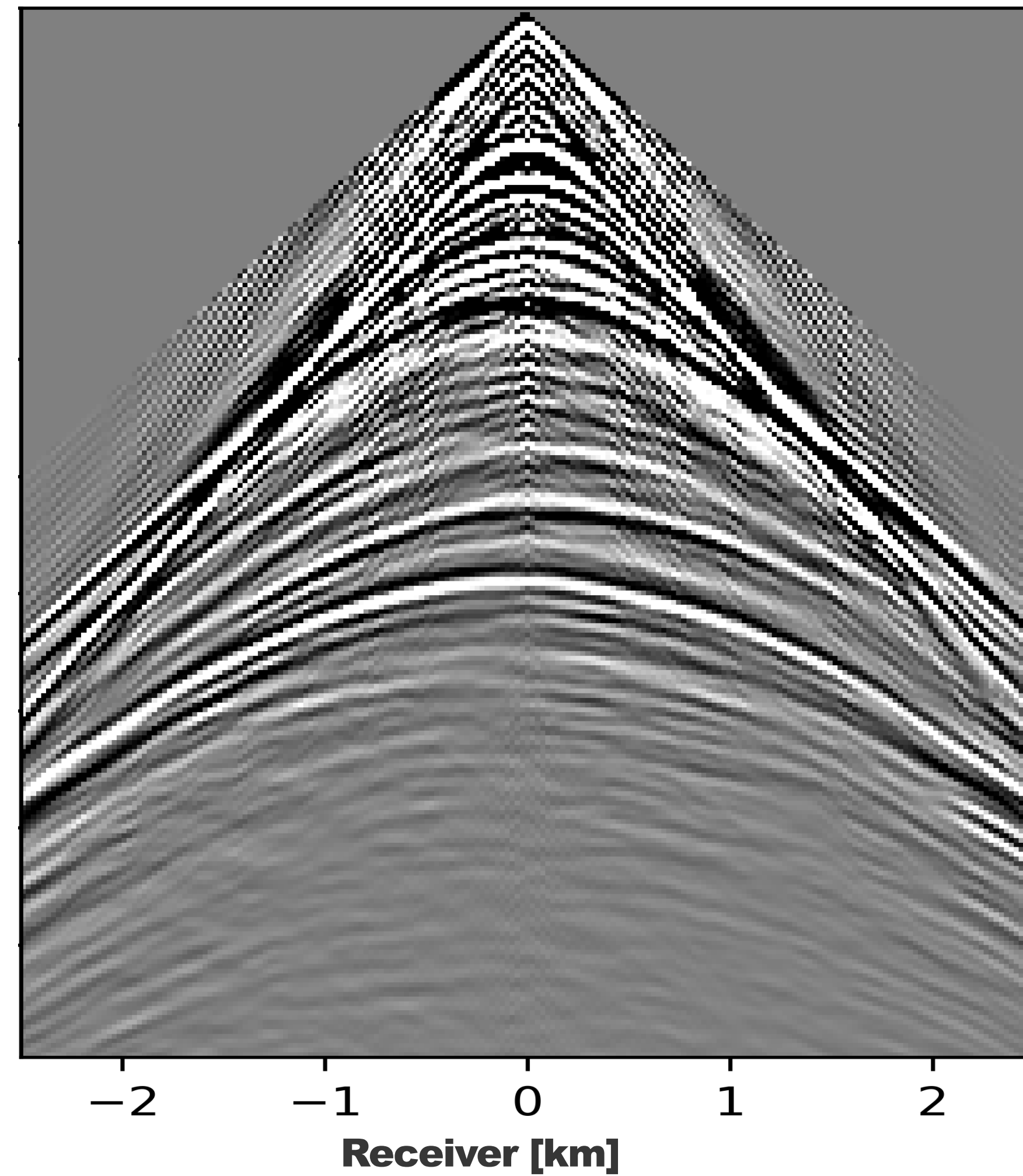
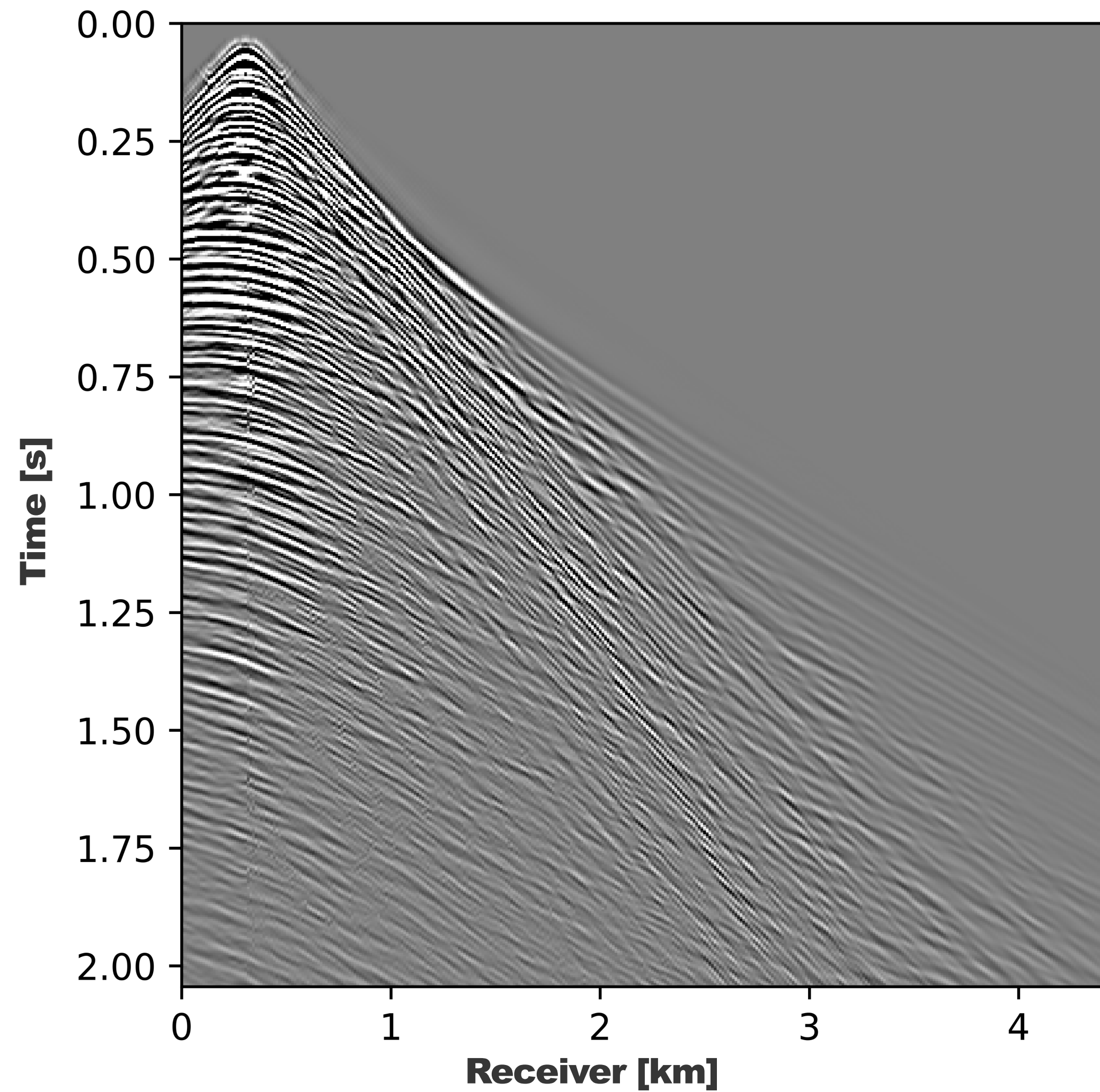
Challenge

- ▶ Operationally complex
- ▶ to acquire dense data

Solution

- ▶ Acquisition on coarse grid
- ▶ followed by data reconstruction
- ▶ on periodic fine grid

Common Shot Gather Visualization



Seismic data reconstruction w/ Low-rank

Advantages

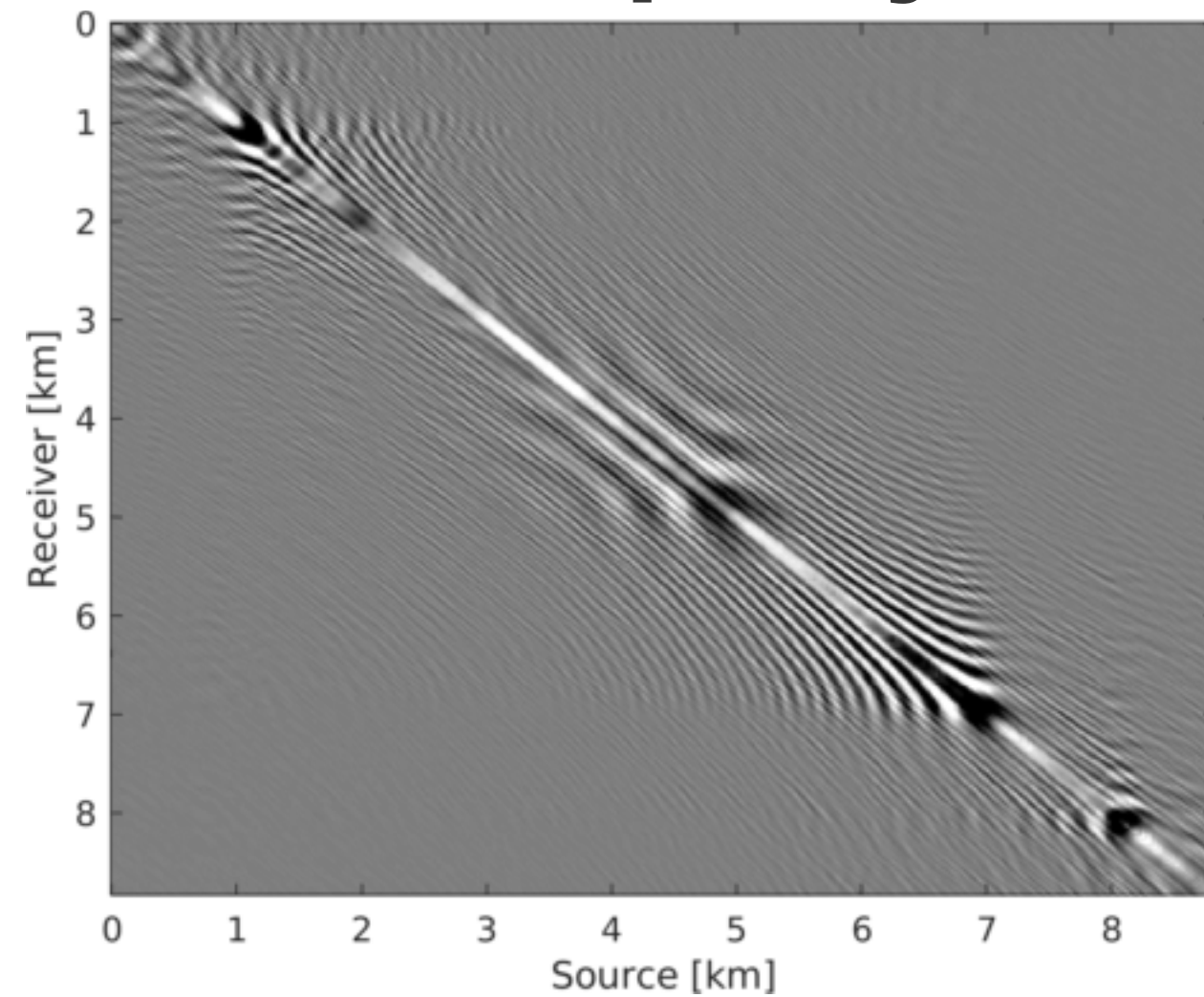
- ▶ Scalable for large scale 3D data
- ▶ Performs well at lower frequencies

Limitations

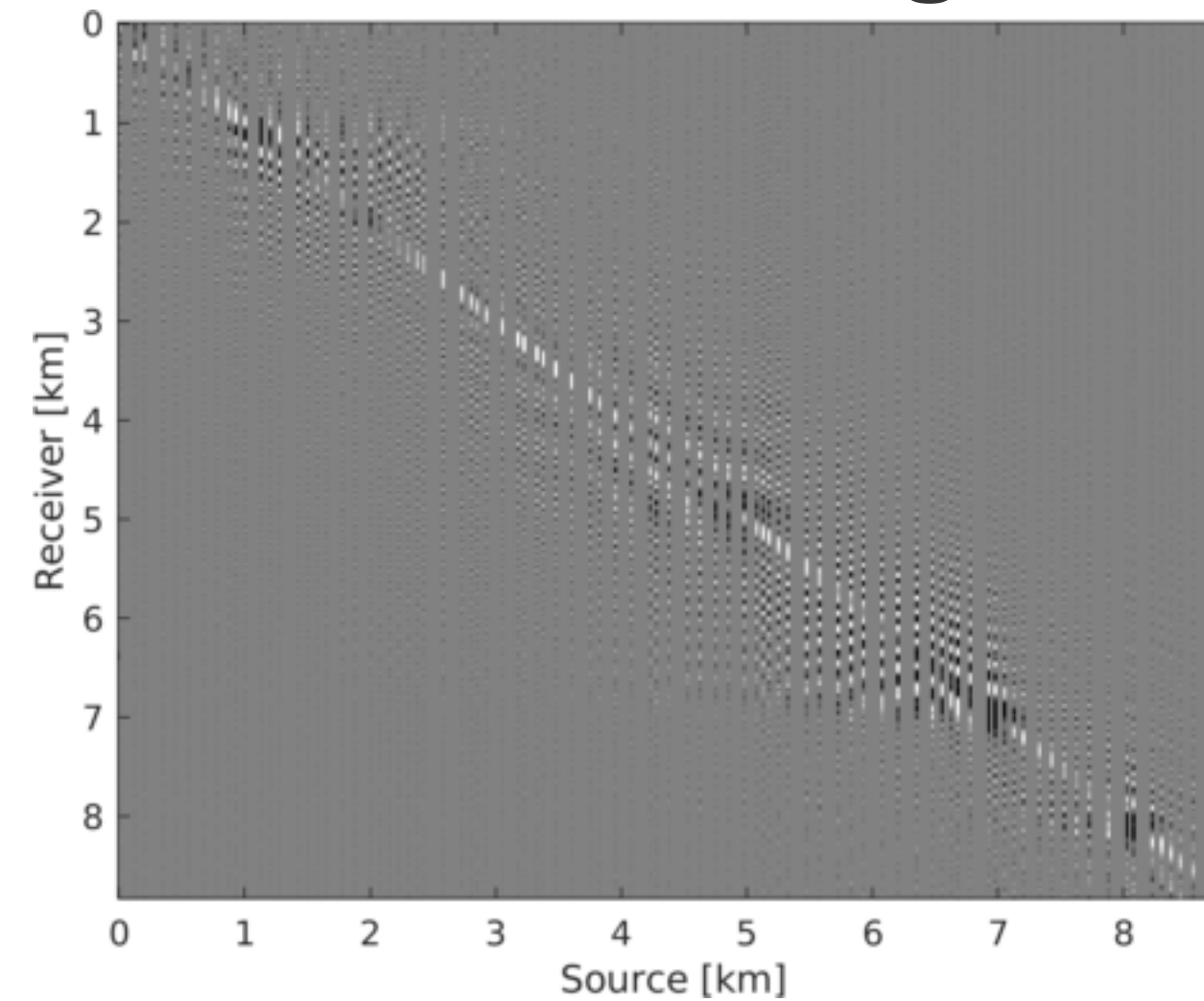
- ▶ Performs poorly at higher frequencies

Seismic data reconstruction w/ Low-rank

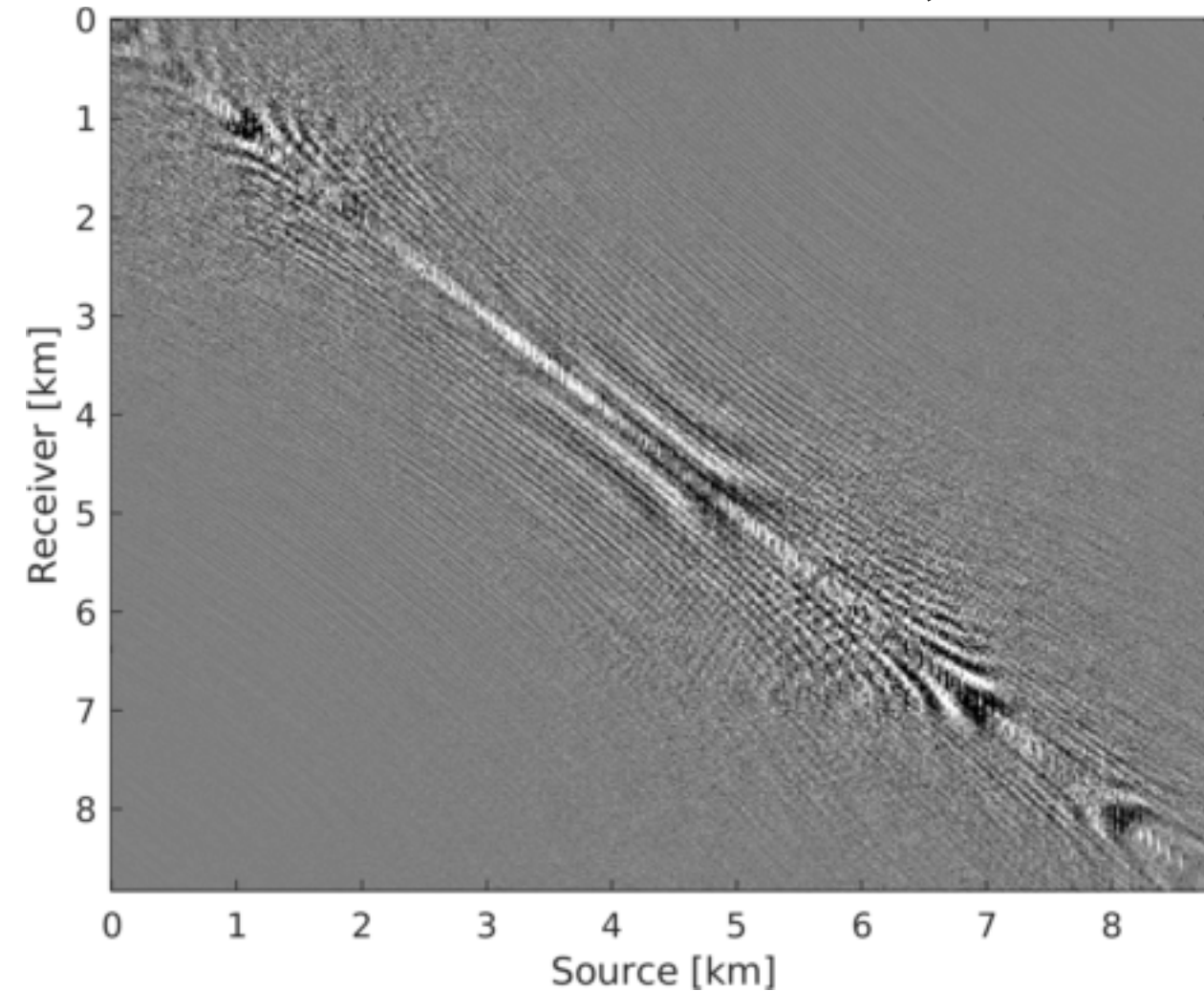
60 Hz Frequency slice



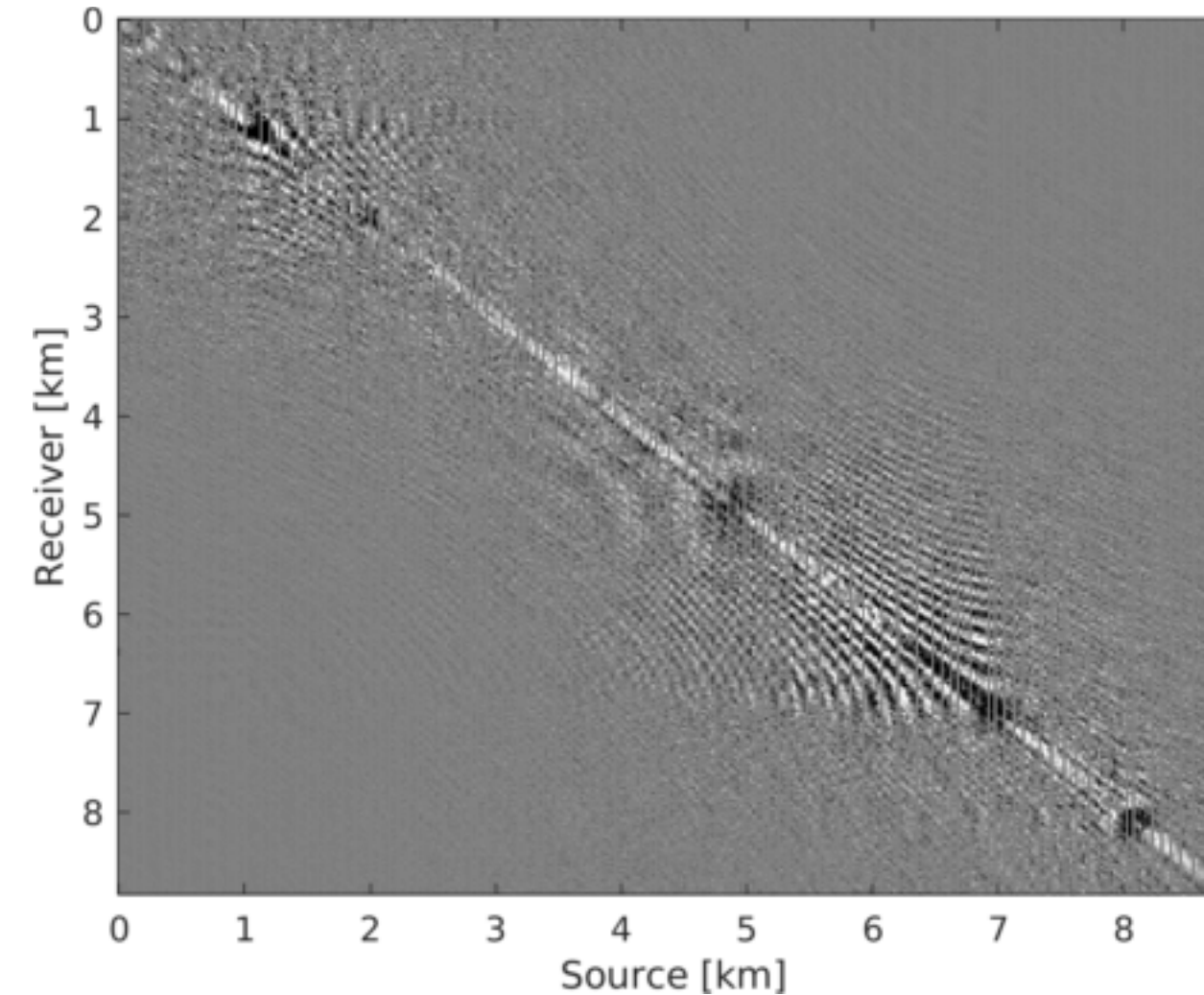
data w/ 75% missing sources



Reconstructed data, 2.83 dB



Data residual



Advantages

- ▶ Scalable for large scale 3D data
- ▶ Performs well at lower frequencies

Limitations

- ▶ Performs poorly at higher frequencies

Key Contributions: Chapters 2 & 3

Recursively Weighted Matrix Completion Framework

- ▶ Improved data reconstruction at high frequency
- ▶ Scalable for large scale 3D data
- ▶ Computationally faster weighted method in comparison to traditional weighted method

5D Time-Jittered Marine Acquisition

- ▶ Simultaneous separation and reconstruction of sources from blended data
- ▶ Scalable for large scale 3D data

Matrix completion

Successful reconstruction scheme

- ▶ exploit *structure*
 - *low-rank* / *fast decay* of singular values
- ▶ sampling
 - randomness *increases* rank in “transform domain”
- ▶ optimization
 - via *rank-minimization* (*nuclear norm-minimization*)

Nuclear-norm minimization

convex relaxation of rank-minimization

$$\underset{\mathbf{X} \in \mathbb{C}^{m \times n}}{\text{minimize}} \underbrace{\|\mathbf{X}\|_*}_{\text{Sum of singular values of } \mathbf{X}} \quad \text{subject to} \quad \|\mathcal{A}(\mathbf{X}) - \mathbf{B}\|_F \leq \epsilon$$

Sum of singular values of \mathbf{X}

*where $\|\cdot\|_F$ is the Frobenius norm

\mathcal{A} is the Measurement operator

\mathbf{B} is the observed data

ϵ is the noise level

Nuclear-norm minimization

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Weighted Nuclear-norm minimization

$$\underset{\mathbf{X}}{\text{minimize}} \|\mathbf{Q}\mathbf{X}\mathbf{W}\|_* \quad \text{subject to} \quad \|\mathcal{A}(\mathbf{X}) - \mathbf{B}\|_F \leq \epsilon$$

*where $\mathbf{Q} = w_1 \mathbf{U}\mathbf{U}^H + \mathbf{U}^\perp \mathbf{U}^{\perp H}$ and $\mathbf{W} = w_2 \mathbf{V}\mathbf{V}^H + \mathbf{V}^\perp \mathbf{V}^{\perp H}$

\mathbf{U}, \mathbf{V} are row and column subspaces of adjacent frequency slice

scalars $w_1, w_2 \in (0, 1]$ are weights

Nuclear-norm minimization

convex relaxation of rank-minimization

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Weighted Nuclear-norm minimization

expensive projection operators

$$\underset{\mathbf{X}}{\text{minimize}} \|\mathbf{Q}\mathbf{X}\mathbf{W}\|_* \quad \text{subject to} \quad \|\mathcal{A}(\mathbf{X}) - \mathbf{B}\|_F \leq \epsilon$$

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Efficient Weighted Matrix Completion

$$\underset{\bar{\mathbf{X}}}{\text{minimize}} \quad \|\bar{\mathbf{X}}\|_* \quad \text{subject to} \quad \|\mathcal{A}(\mathbf{Q}^{-1}\bar{\mathbf{X}}\mathbf{W}^{-1}) - \mathbf{B}\|_F \leq \epsilon$$

*where $\bar{\mathbf{X}} = \mathbf{Q}\mathbf{X}\mathbf{W}$
and $\mathbf{X} = \mathbf{Q}^{-1}\bar{\mathbf{X}}\mathbf{W}^{-1}$

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Factorized Form

$$\underset{\bar{\mathbf{L}}, \bar{\mathbf{R}}}{\text{minimize}} \quad \frac{1}{2} \left\| \begin{bmatrix} \bar{\mathbf{L}} \\ \bar{\mathbf{R}} \end{bmatrix} \right\|_F^2 \quad \text{subject to} \quad \|\mathcal{A}(\mathbf{Q}^{-1}\bar{\mathbf{L}}\bar{\mathbf{R}}^H\mathbf{W}^{-1}) - \mathbf{B}\|_F \leq \epsilon$$

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*where $\bar{\mathbf{X}} = \bar{\mathbf{L}}\bar{\mathbf{R}}^H$
with $\bar{\mathbf{L}} \in \mathbb{C}^{m \times k}$ and $\bar{\mathbf{R}} \in \mathbb{C}^{n \times k}$
and $k \ll m, n$
and $\mathbf{L} = \mathbf{Q}^{-1}\bar{\mathbf{L}}$, $\mathbf{R} = \mathbf{W}^{-1}\bar{\mathbf{R}}$

Efficient Weighted Matrix Completion

$$\underset{\bar{\mathbf{X}}}{\text{minimize}} \quad \|\bar{\mathbf{X}}\|_* \quad \text{subject to} \quad \|\mathcal{A}(\mathbf{Q}^{-1}\bar{\mathbf{X}}\mathbf{W}^{-1}) - \mathbf{B}\|_F \leq \epsilon$$

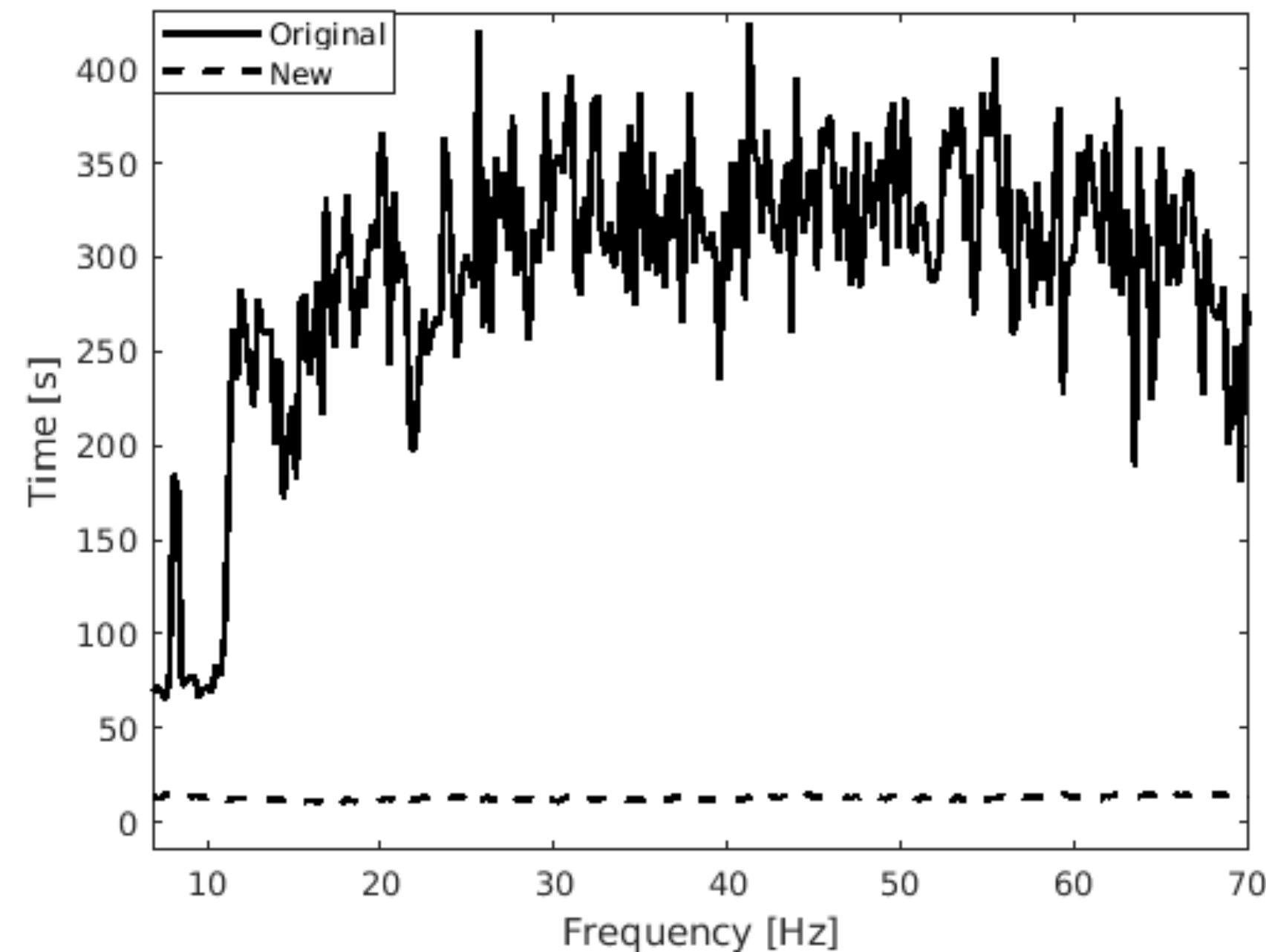
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$$\underset{\bar{\mathbf{L}}, \bar{\mathbf{R}}}{\text{minimize}} \quad \frac{1}{2} \left\| \begin{bmatrix} \bar{\mathbf{L}} \\ \bar{\mathbf{R}} \end{bmatrix} \right\|_F^2$$

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Factorized Form

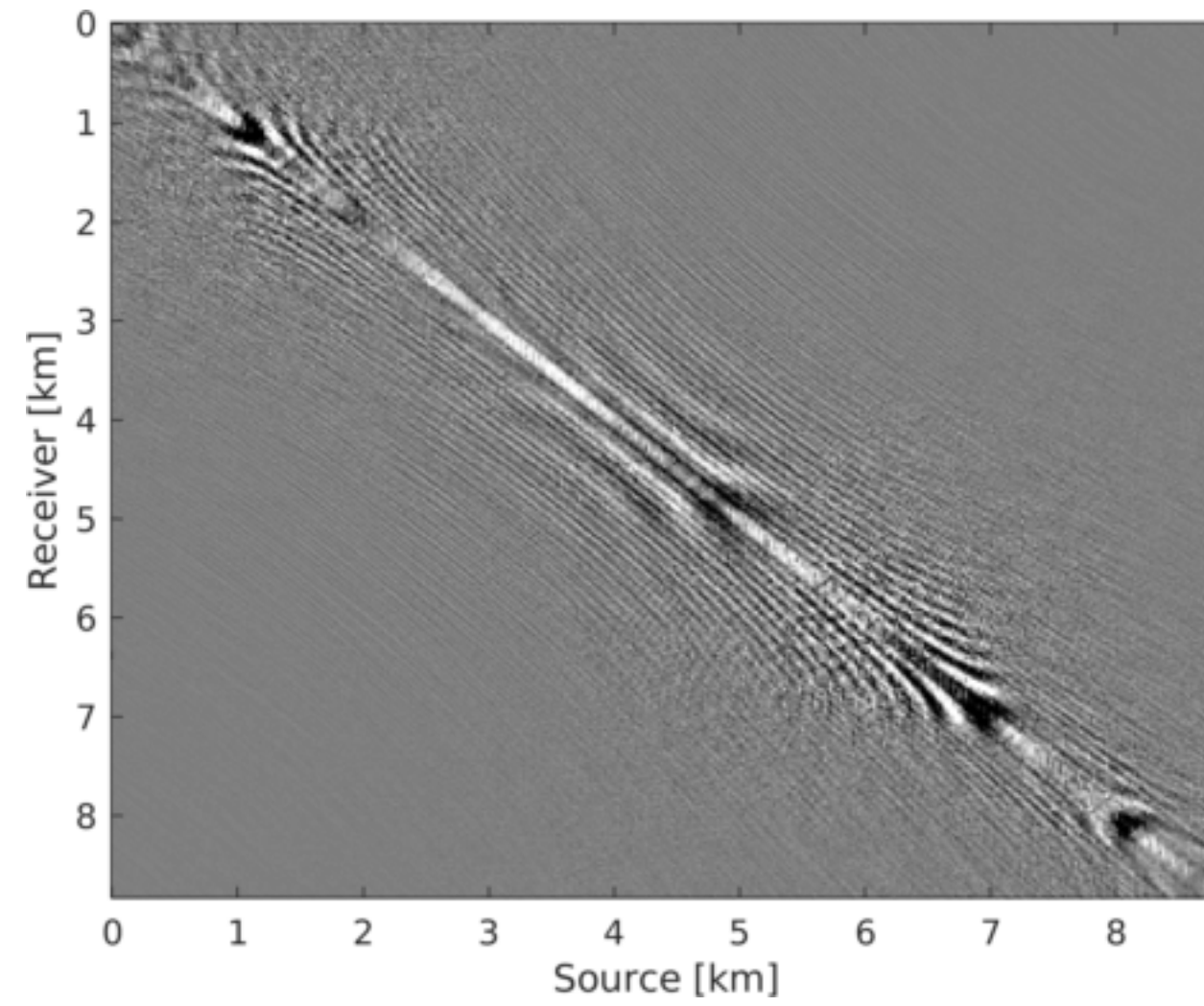
$$\text{subject to} \quad \|\mathcal{A}(\mathbf{Q}^{-1}\bar{\mathbf{L}}\bar{\mathbf{R}}^H\mathbf{W}^{-1}) - \mathbf{B}\|_F \leq \epsilon$$



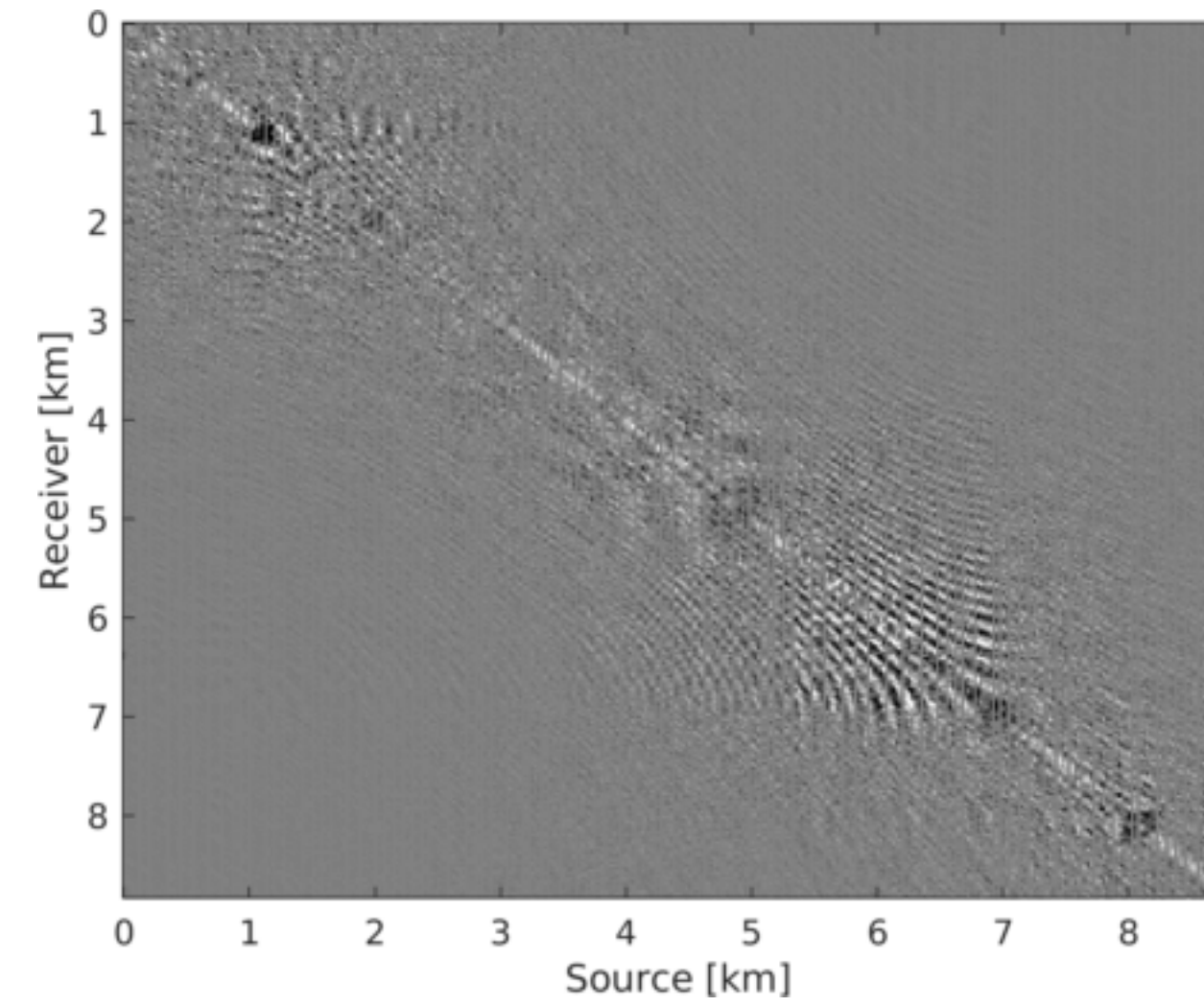
Runtime Comparison

Recursively Weighted vs Pair Weighted

Reconstructed data



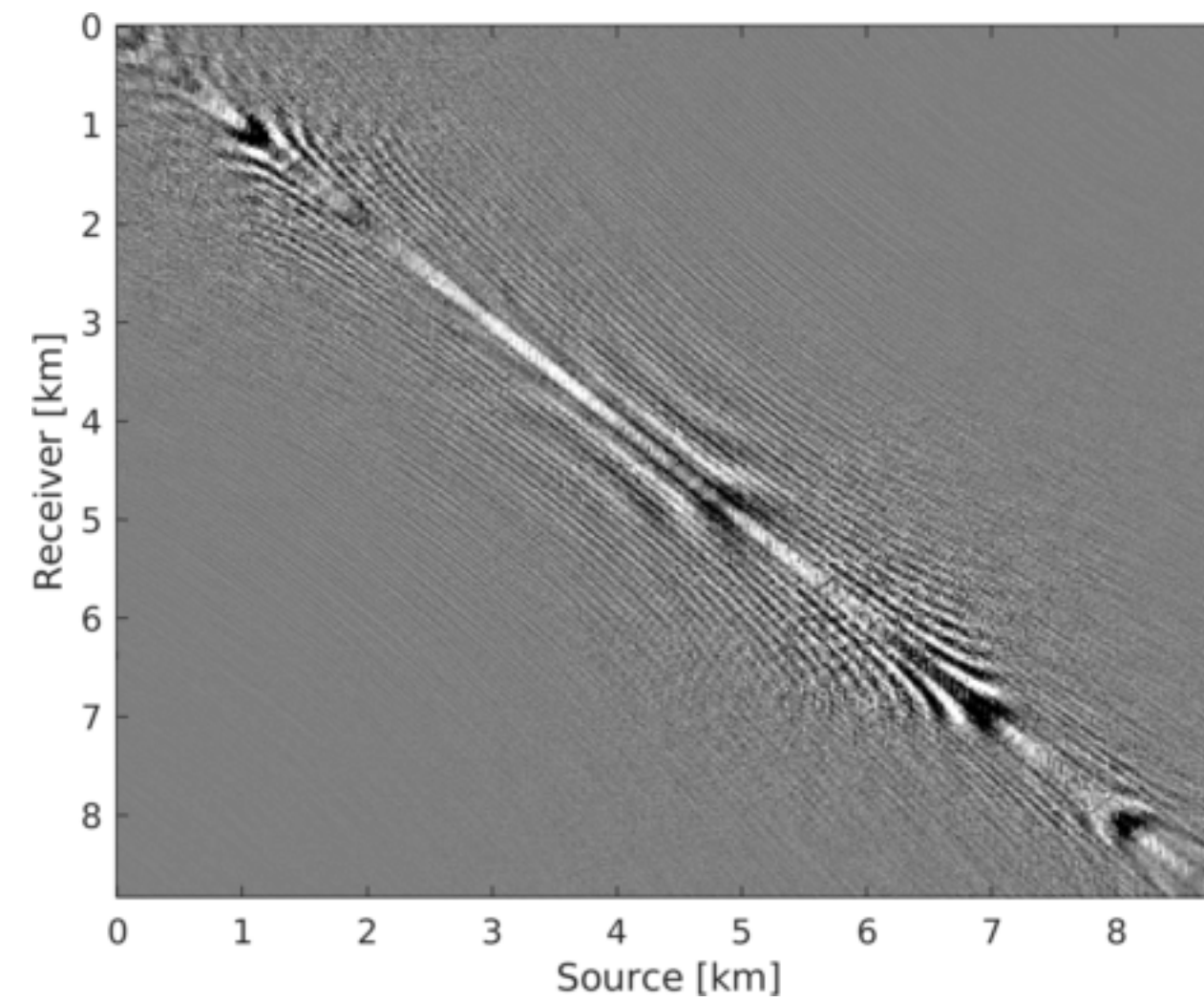
Data residual



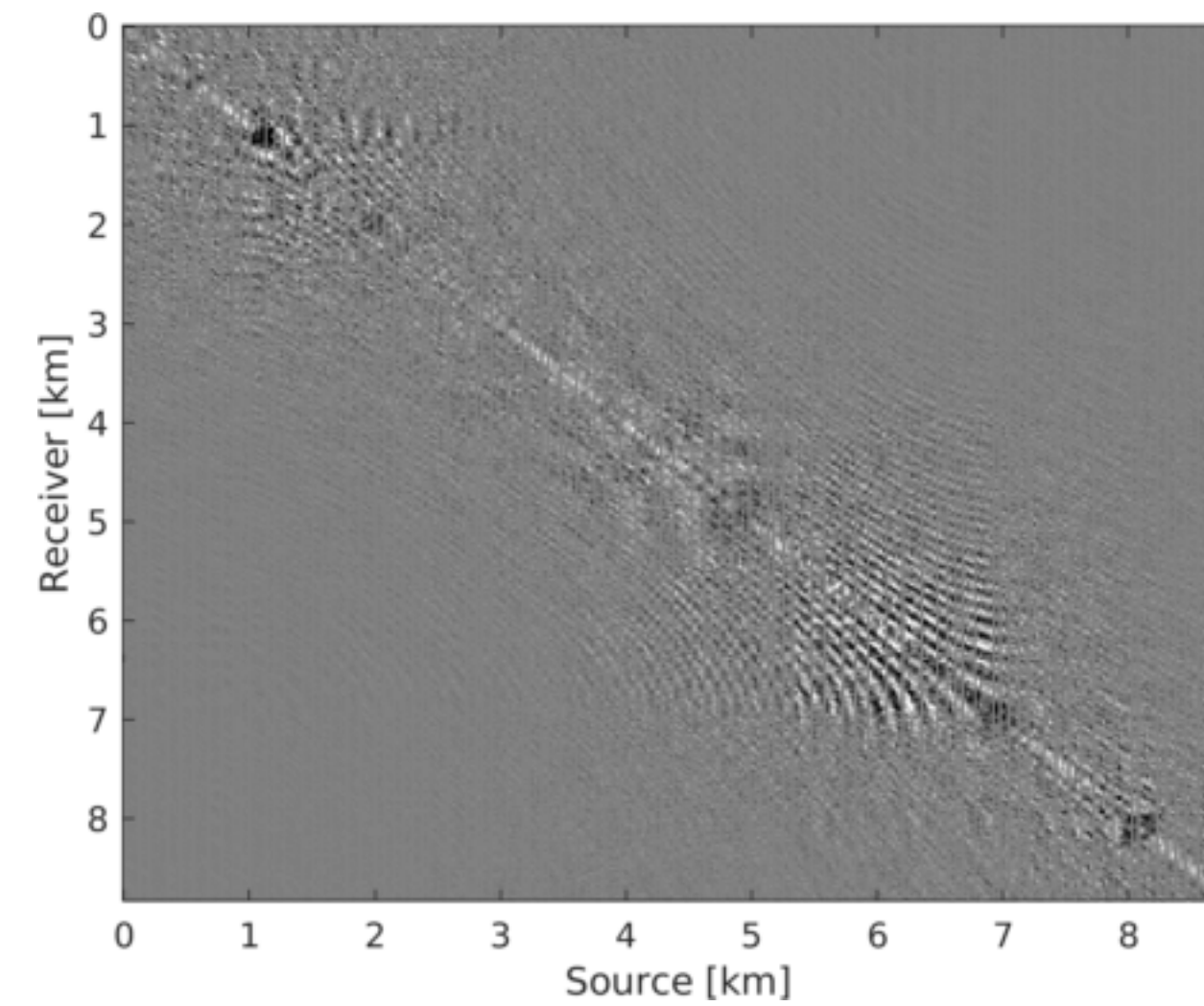
Pair Weighted, SNR = 5.08 dB

Recursively Weighted vs Pair Weighted

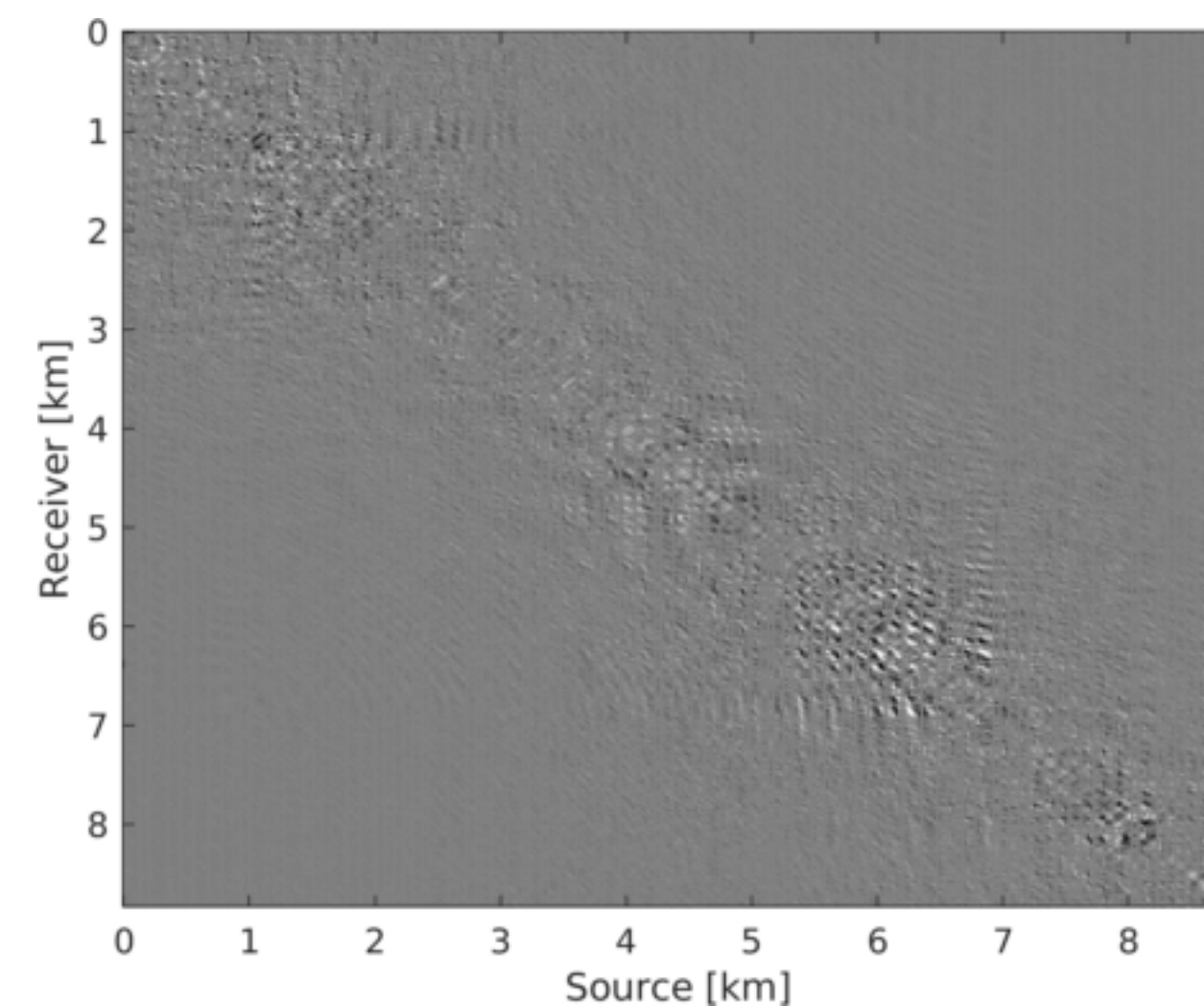
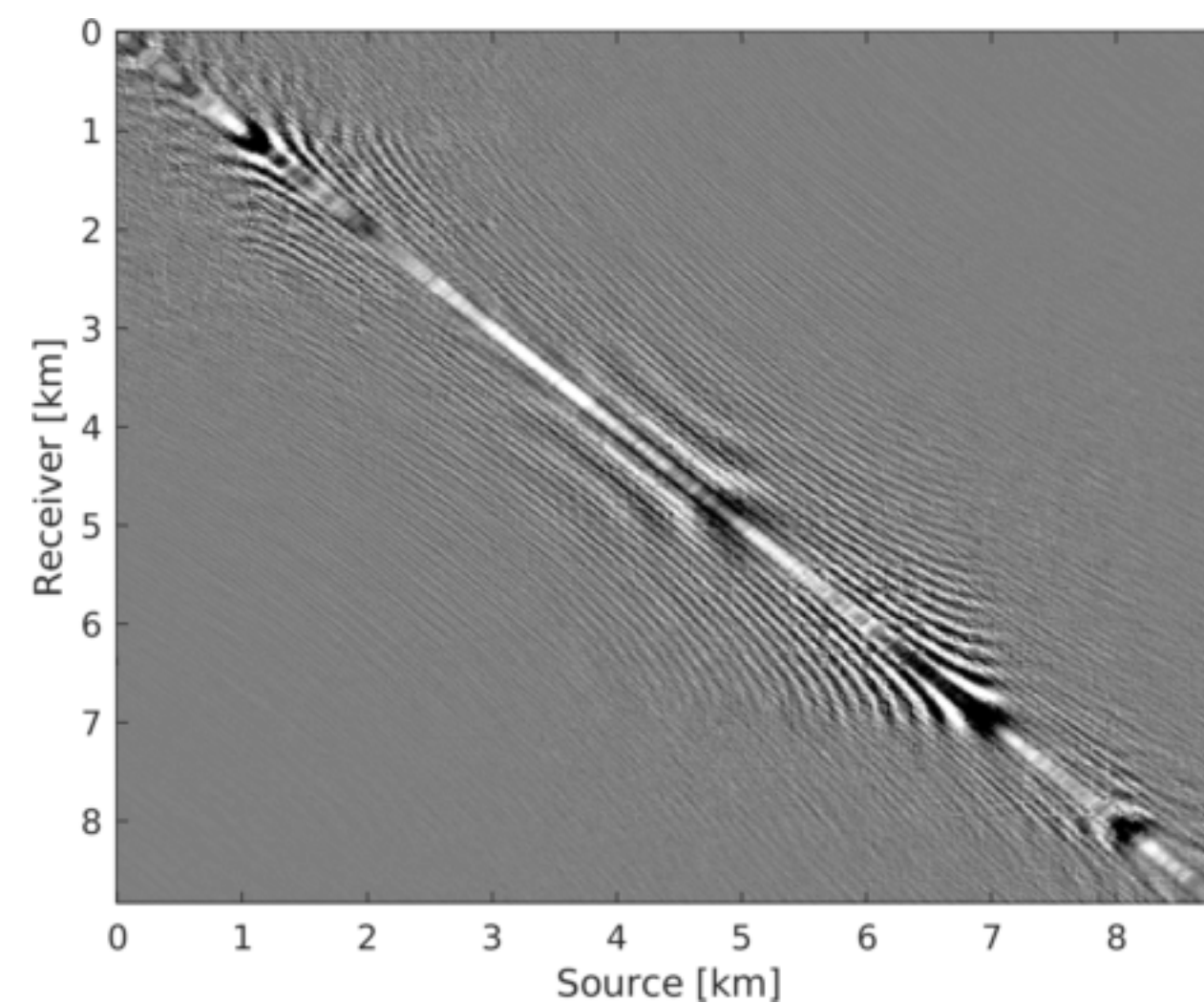
Reconstructed data



Data residual



Pair Weighted, SNR = 5.08 dB



Recursively Weighted, SNR = 8.72 dB

Parallel Implementation

Recursively weighted method challenges

- ▶ need to wait for reconstruction of previous frequencies
- ▶ computationally demanding for large scale 3D data

Alternating minimization and decoupling strategies enable

- ▶ recursively framework scalable for large 3D data
- ▶ parallelized framework

Parallelization w/o weights

$$\mathbf{R}(l_1, :)^H := \arg \min_{\mathbf{v}} \frac{1}{2} \|\mathbf{v}\|^2 \quad \text{subject to} \quad \|\mathcal{A}_{l_1}(\mathbf{L}\mathbf{v}) - \mathbf{B}(:, l_1)\| \leq \gamma$$

for $l_1 = 1, 2, \dots, n$

$$\mathbf{L}(l_2, :)^H := \arg \min_{\mathbf{u}} \frac{1}{2} \|\mathbf{u}\|^2 \quad \text{subject to} \quad \|\mathcal{A}_{l_2}((\mathbf{R}\mathbf{u})^H) - \mathbf{B}(l_2, :)\| \leq \gamma$$

for $l_2 = 1, 2, \dots, m$

* where \mathcal{A}_{l_1} is acquisition mask for l_1^{th} row of \mathbf{B}

and \mathcal{A}_{l_2} is acquisition mask for l_2^{th} column of \mathbf{B}

Inclusion of weight matrices poses challenge in parallelizing

Parallelization w/ weights

For large weights:

$$\mathbf{Q}\mathcal{A}(\mathbf{Q}^{-1}\bar{\mathbf{X}}\mathbf{W}^{-1}) \approx \mathcal{A}(\bar{\mathbf{X}}\mathbf{W}^{-1}) \quad \text{and} \quad \mathcal{A}(\mathbf{Q}^{-1}\bar{\mathbf{X}}\mathbf{W}^{-1})\mathbf{W} \approx \mathcal{A}(\mathbf{Q}^{-1}\bar{\mathbf{X}})$$

Parallelization w/ weights

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$$\mathbf{Q}\mathcal{A}(\mathbf{Q}^{-1}\bar{\mathbf{X}}\mathbf{W}^{-1}) \approx \mathcal{A}(\bar{\mathbf{X}}\mathbf{W}^{-1}) \quad \text{and} \quad \mathcal{A}(\mathbf{Q}^{-1}\bar{\mathbf{X}}\mathbf{W}^{-1})\mathbf{W} \approx \mathcal{A}(\mathbf{Q}^{-1}\bar{\mathbf{X}})$$

This commutation property allows parallelization

$$\bar{\mathbf{R}}(l_1, :)^H := \arg \min_{\bar{\mathbf{v}}} \frac{1}{2} \|\bar{\mathbf{v}}\|^2 \quad \text{subject to} \quad \|\mathcal{A}_{l_1}(\hat{\mathbf{Q}}\bar{\mathbf{L}}\bar{\mathbf{v}}) - w_1 w_2 \mathbf{B}(:, l_1)\| \leq w_1 w_2 \gamma$$

$$\bar{\mathbf{L}}(l_2, :)^H := \arg \min_{\bar{\mathbf{u}}} \frac{1}{2} \|\bar{\mathbf{u}}\|^2 \quad \text{subject to} \quad \|\mathcal{A}_{l_2}((\bar{\mathbf{R}}\bar{\mathbf{u}})^H \hat{\mathbf{W}}) - w_1 w_2 \mathbf{B}(l_2, :)\| \leq w_1 w_2 \gamma$$

*where $\hat{\mathbf{Q}} = \mathbf{U}\mathbf{U}^H + w_1 \mathbf{U}^\perp \mathbf{U}^{\perp H} = w_1 \mathbf{Q}^{-1}$

and $\hat{\mathbf{W}} = \mathbf{V}\mathbf{V}^H + w_2 \mathbf{V}^\perp \mathbf{V}^{\perp H} = w_2 \mathbf{W}^{-1}$

Case Study: BG Synthetic 3D Data

Data dimension: 501 x 201 x 201 x 41 x 41 (nt x nrx x nry x nsx x nsy)

Time sampling interval: 10 ms

Source sampling interval (x and y): 150 m

Receiver sampling interval (x and y): 25 m

Velocity model: BG Compass

Observed data: 90 % missing receivers

Optimization Information

Number of alternations per frequency: 4

Number of inner iterations per alternation: 40

Rank parameter: 228

Weight: 0.75

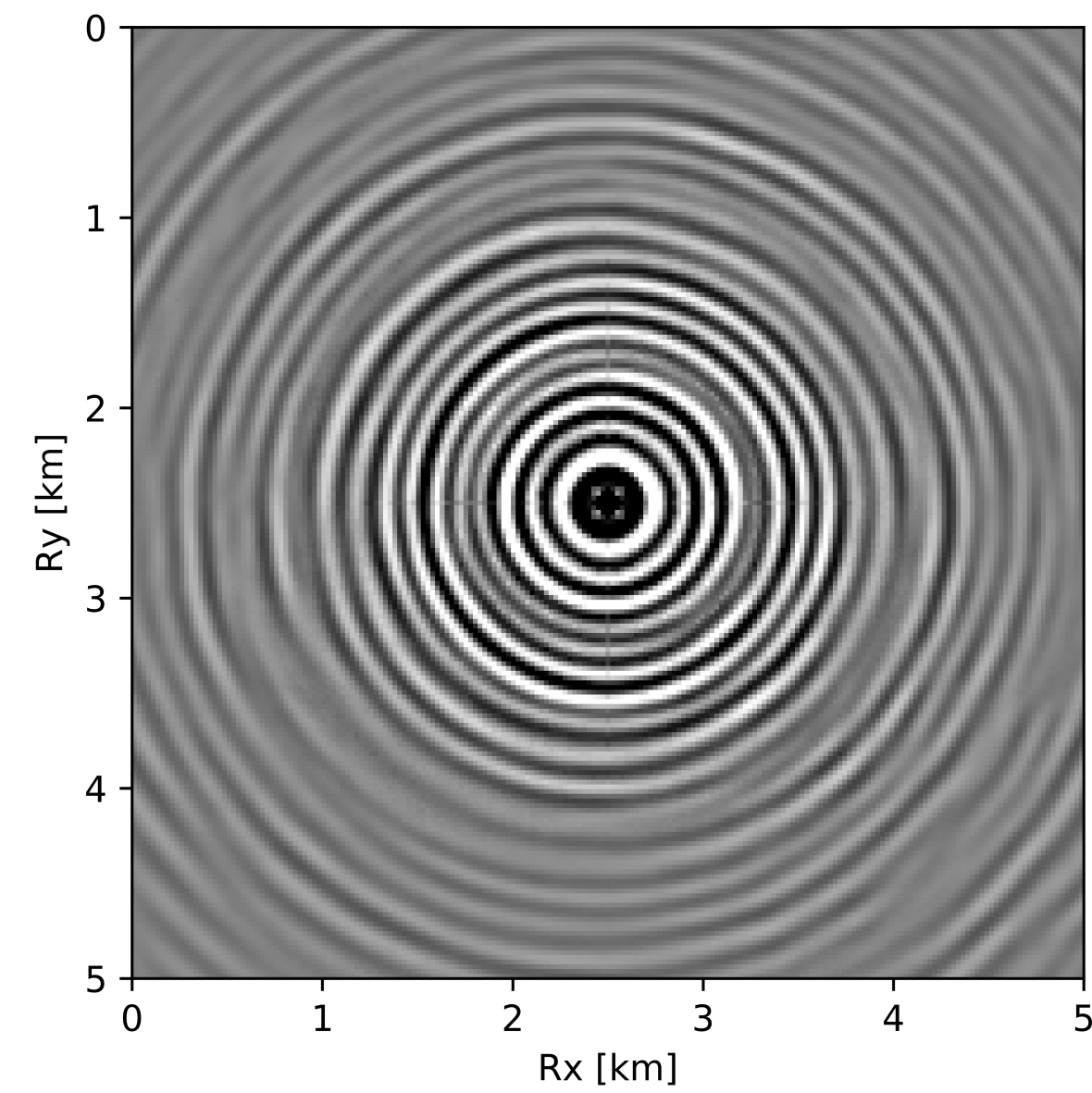
Computational resource: AWS cloud

Time per frequency: 8 minutes

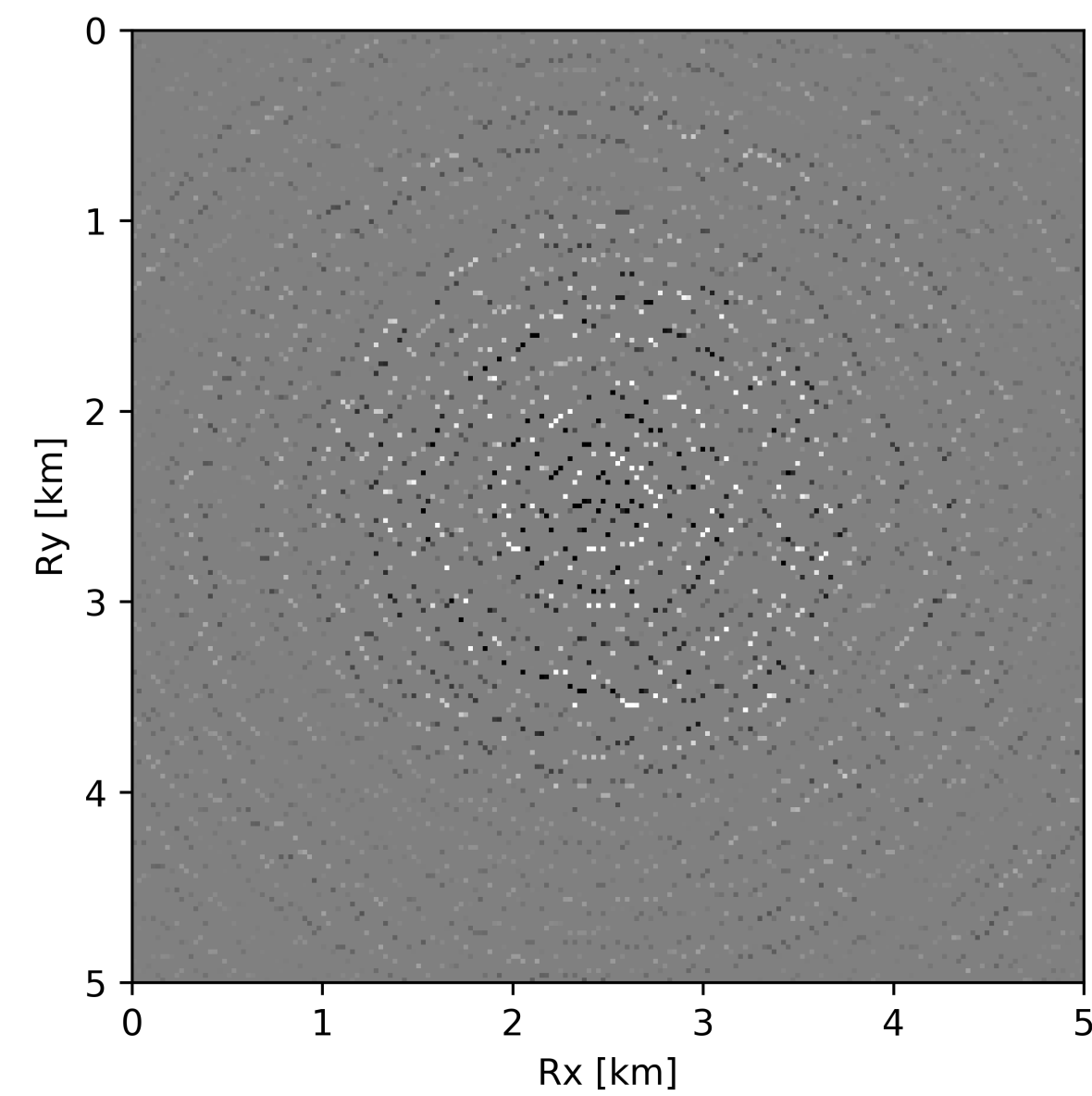
Final volume: 7 GB (95% compressed)

15 Hz Frequency Slice

Ground Truth

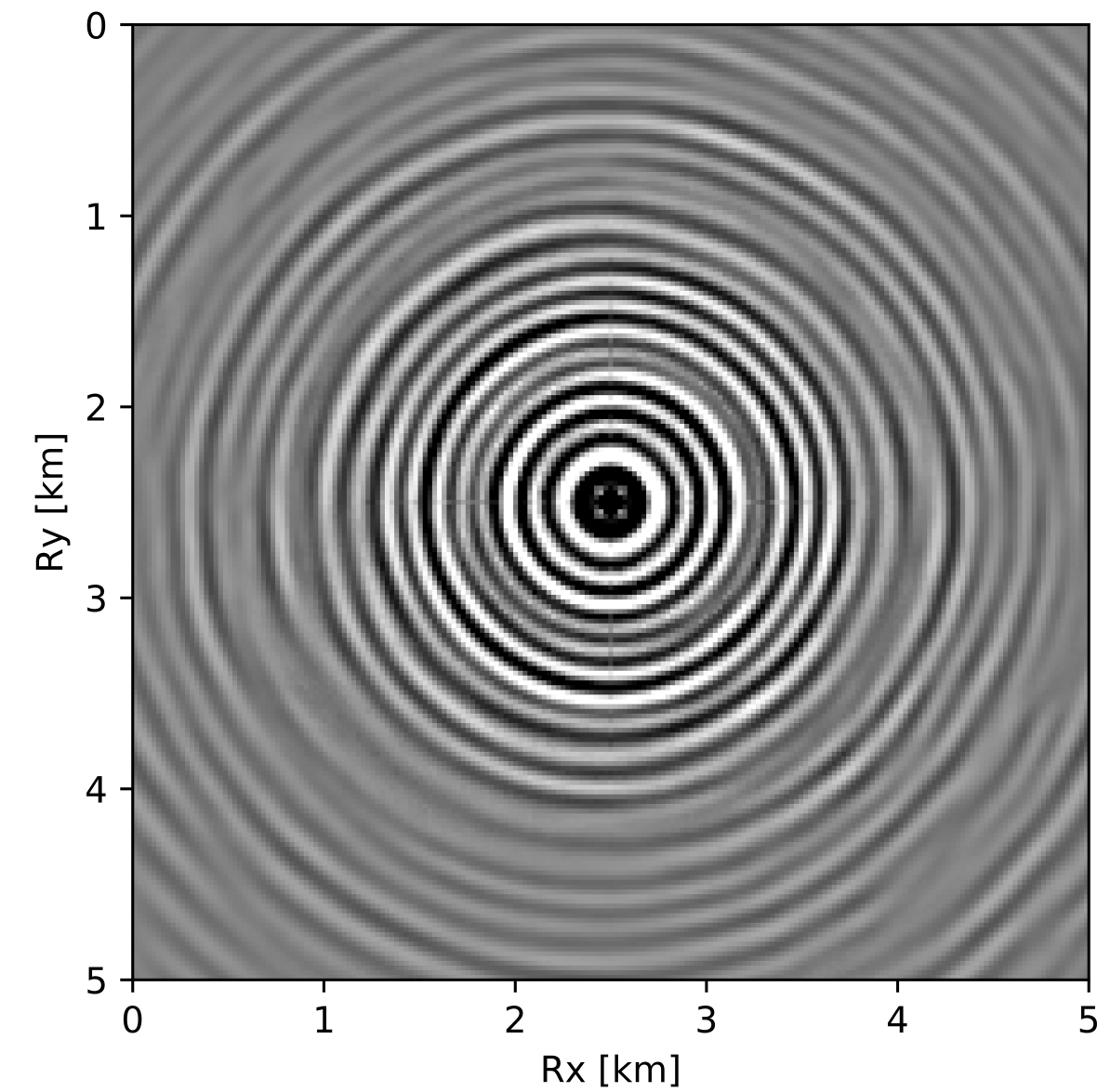


Observed w/ 90% missing receivers

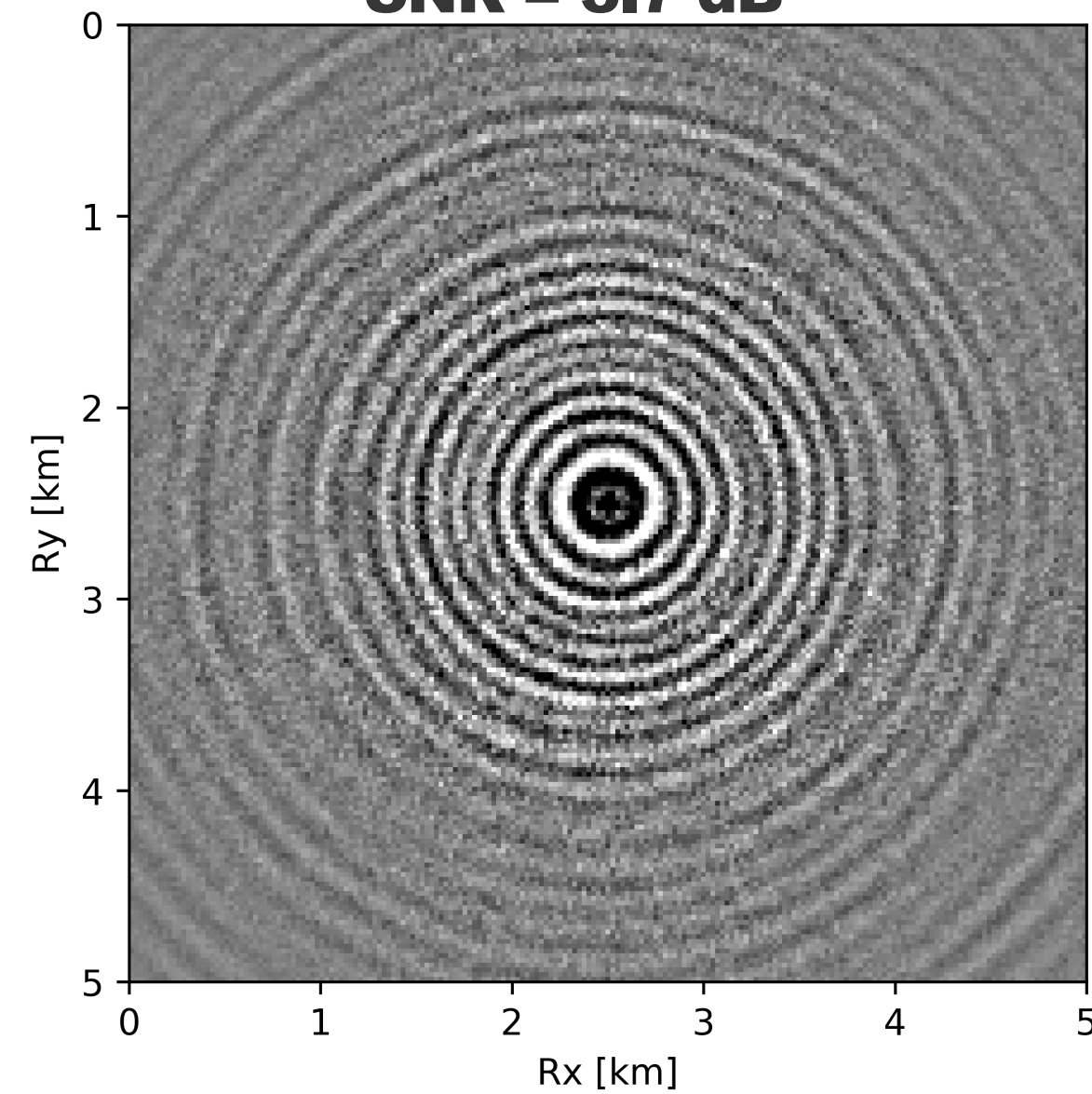


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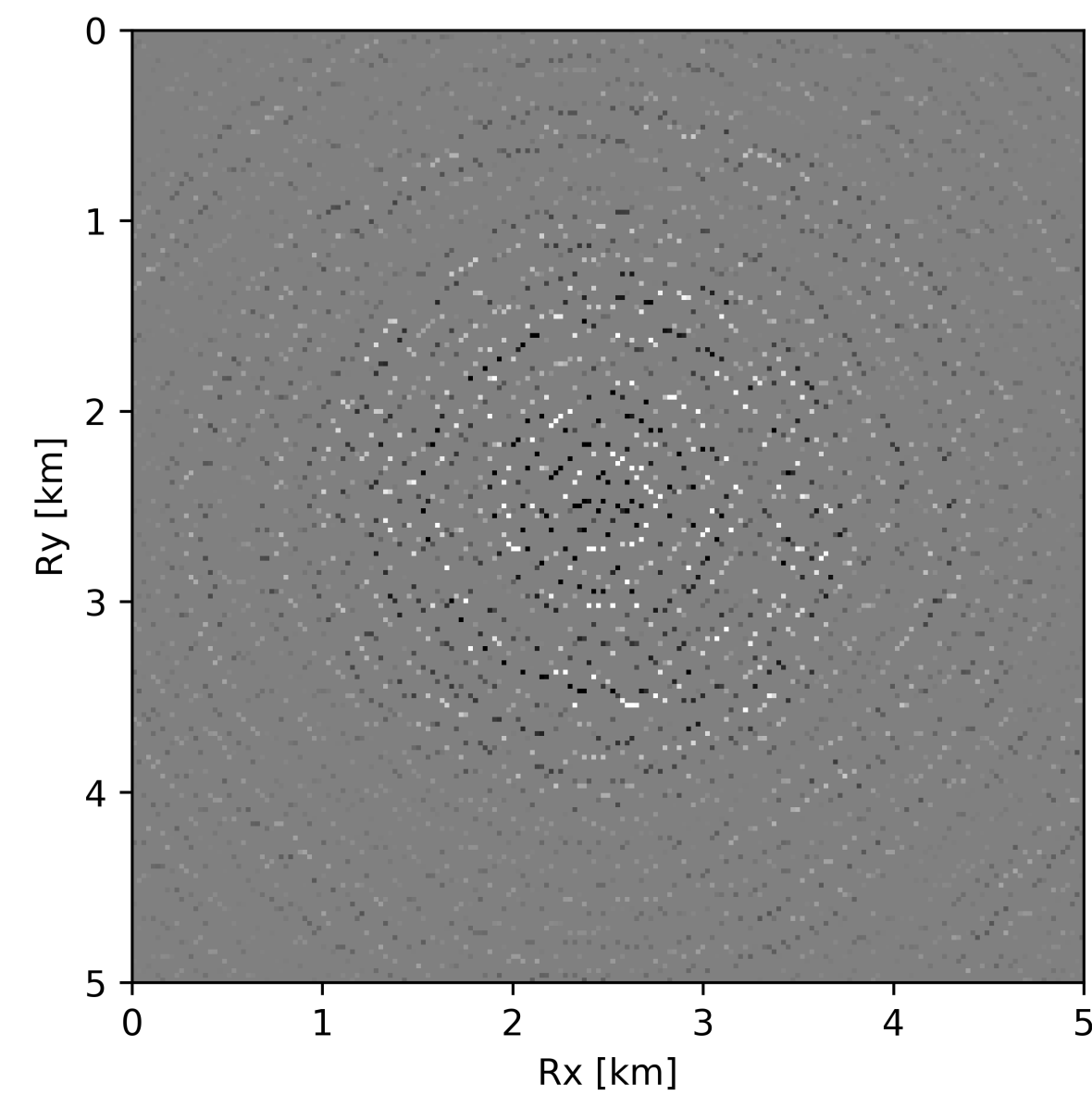
Ground Truth



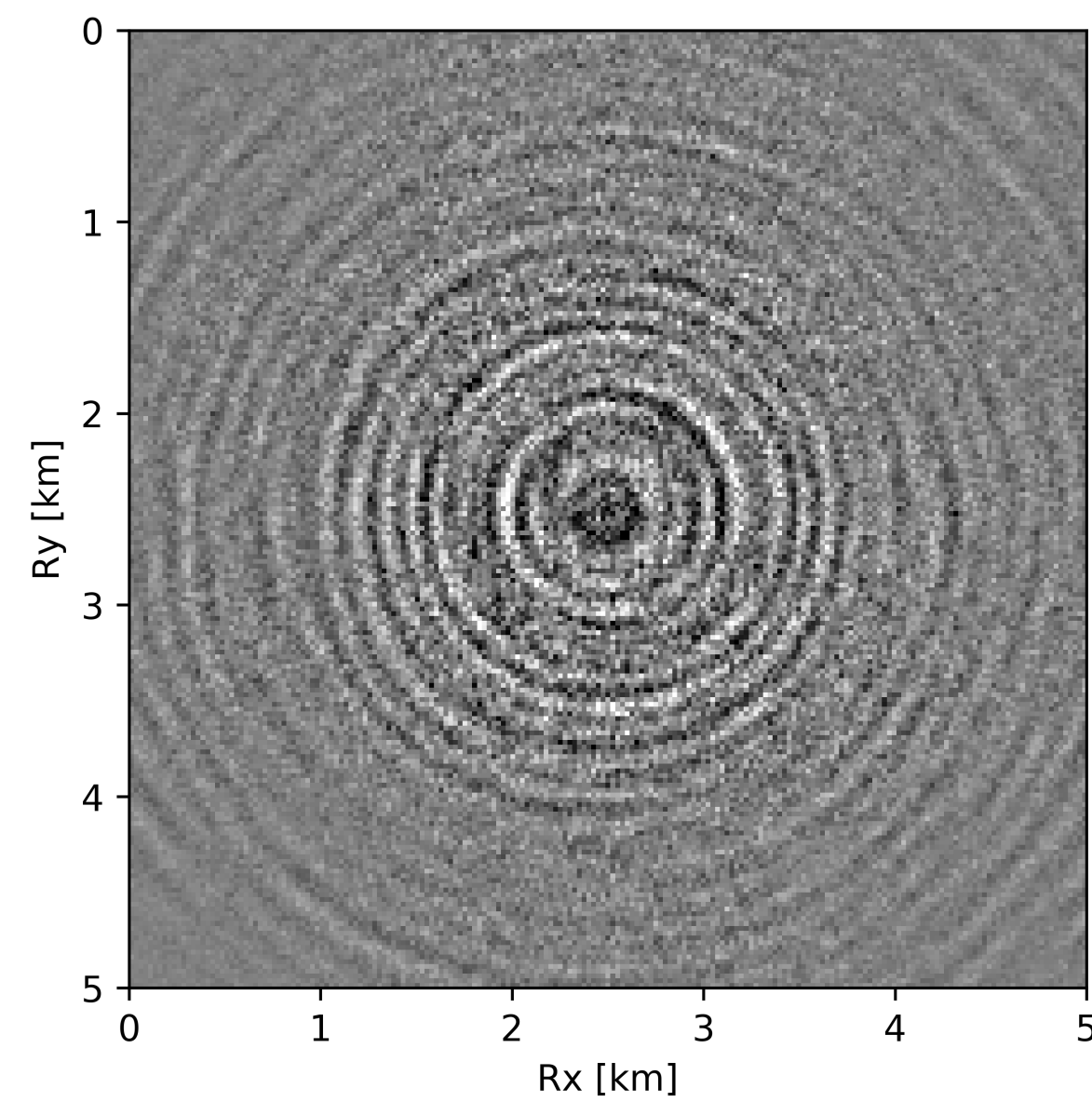
**Reconstruction w/ conventional,
SNR = 3.7 dB**



Observed w/ 90% missing receivers

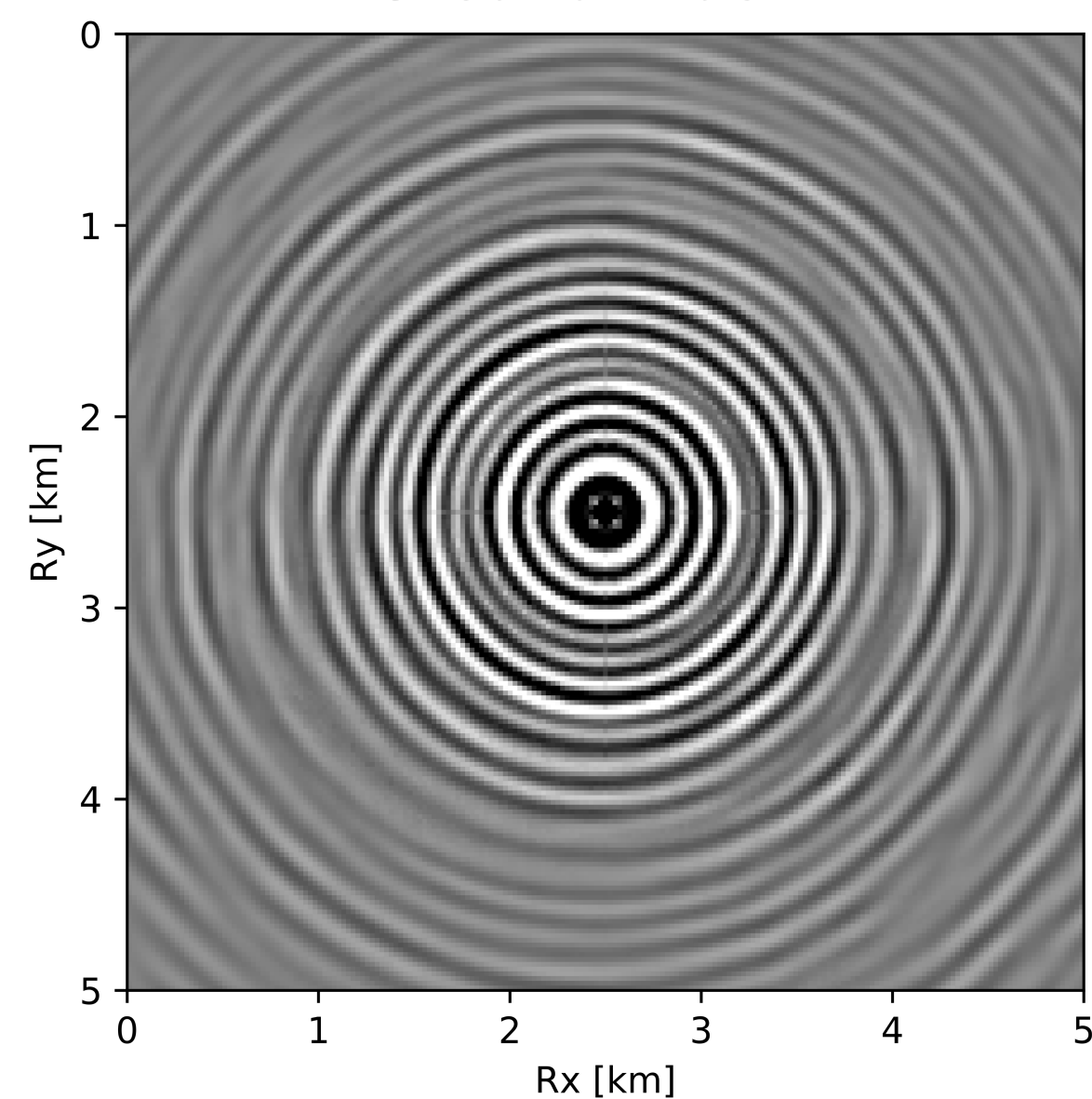


Data Residual w/ conventional

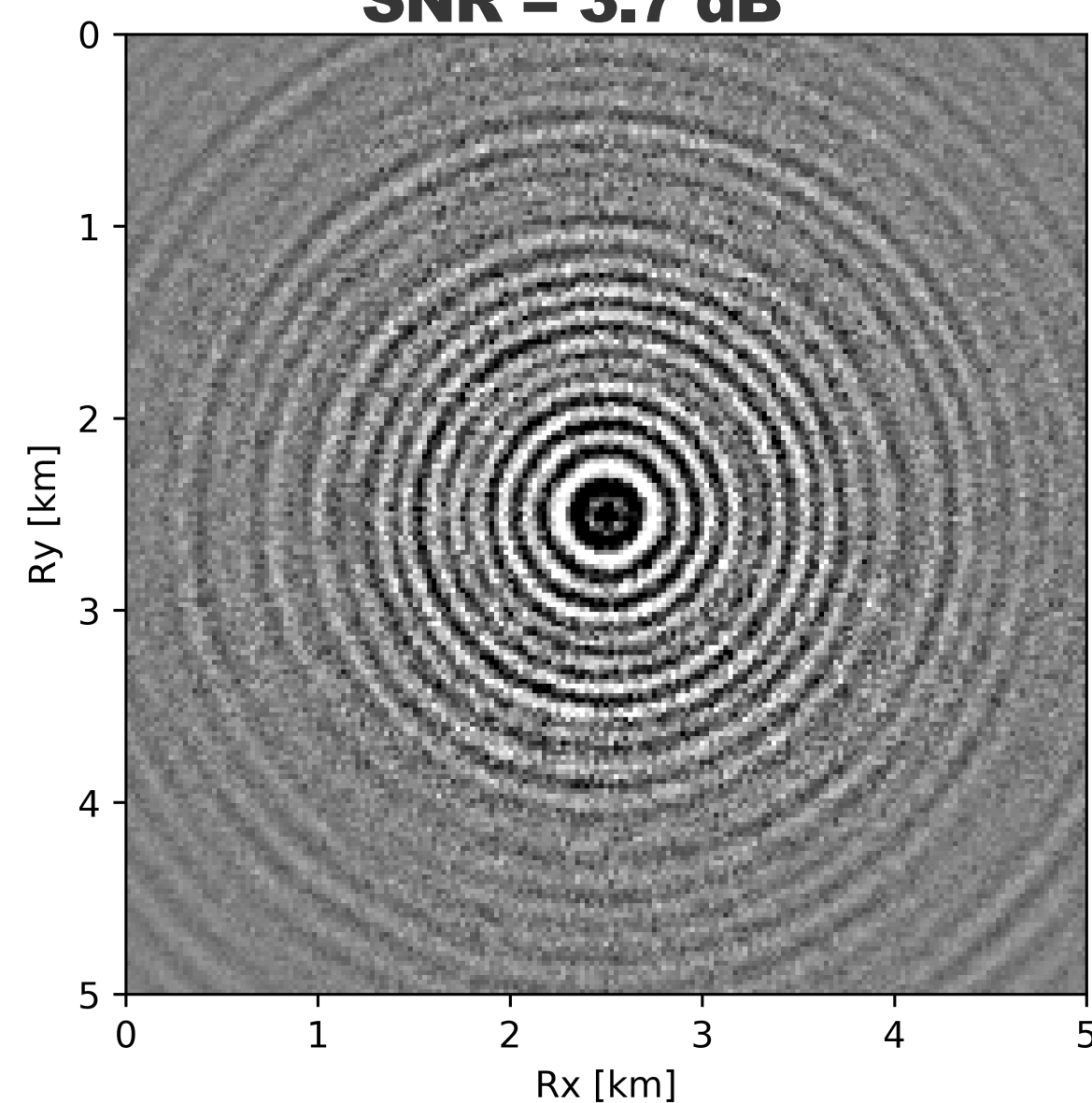


15 Hz Frequency Slice

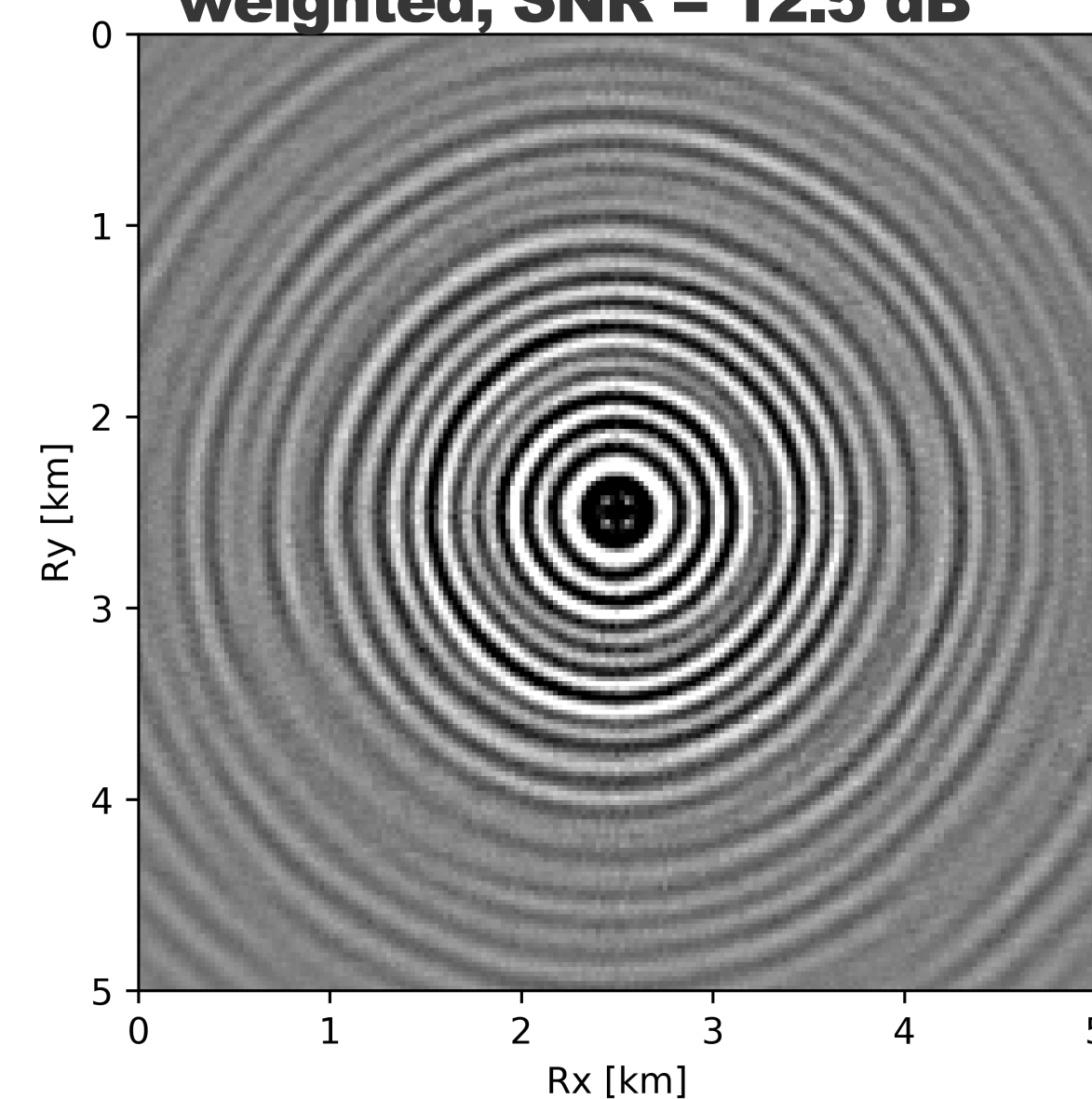
Ground Truth



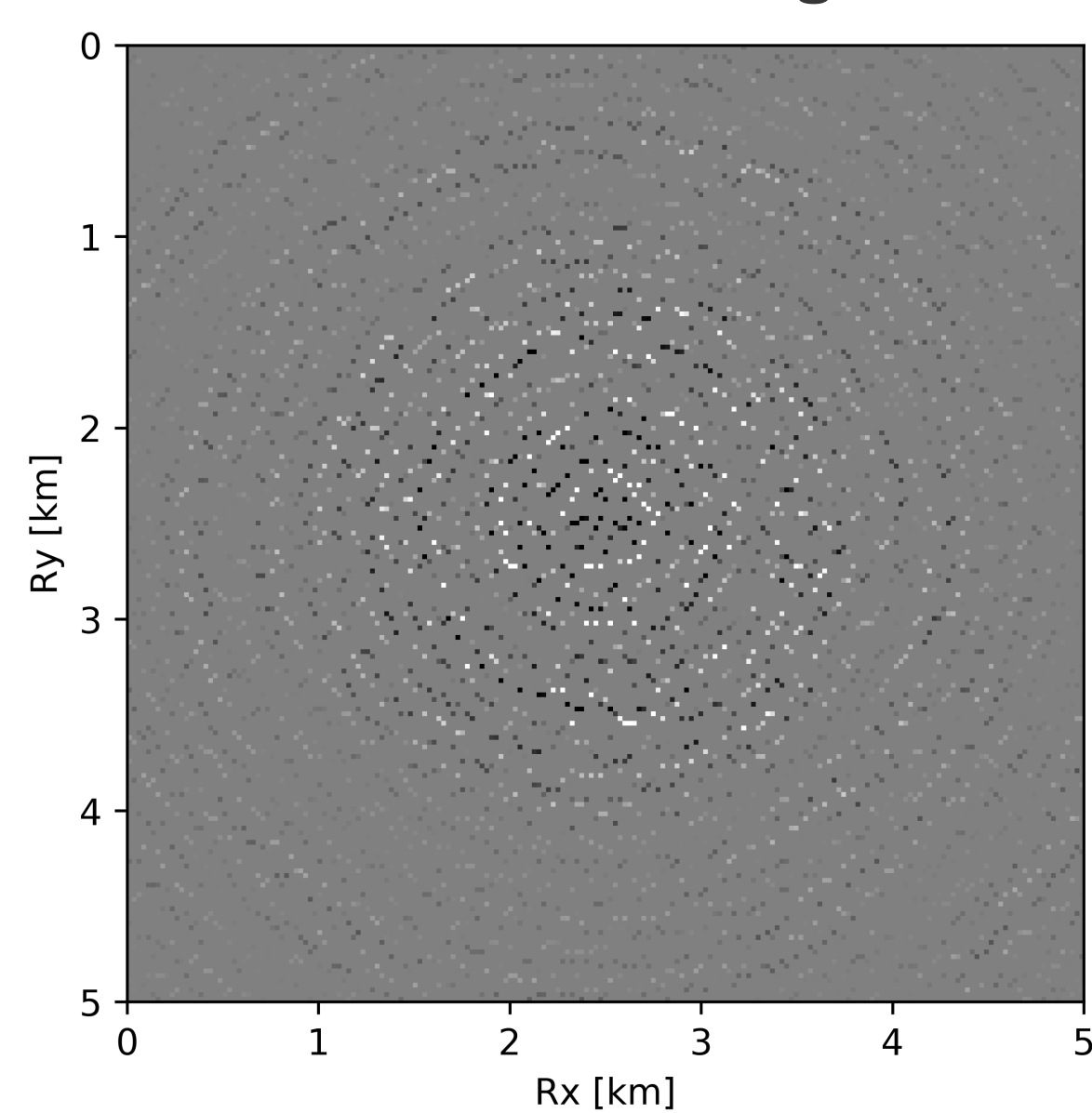
**Reconstruction w/ conventional,
SNR = 3.7 dB**



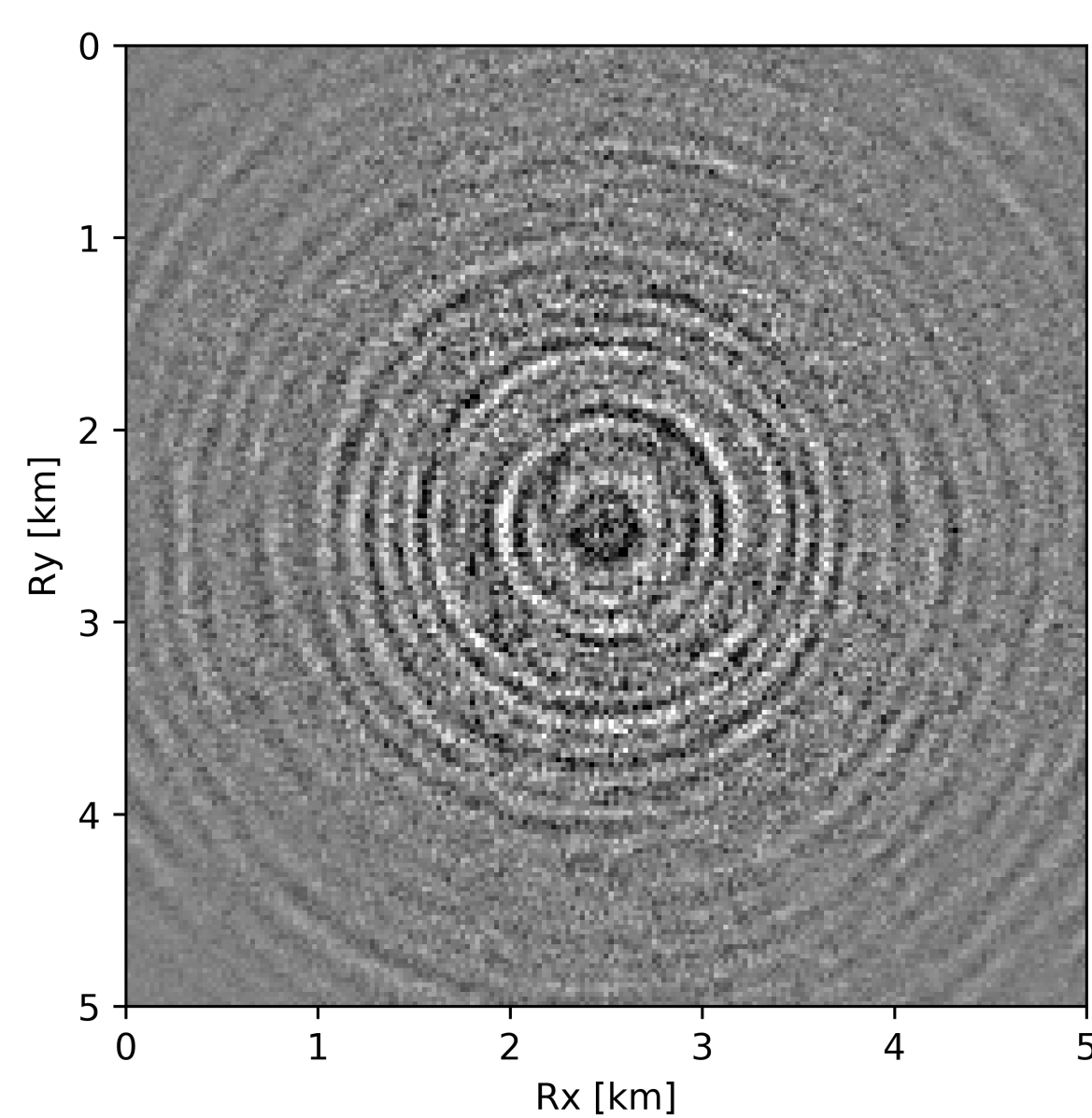
**Reconstruction w/ recursively
weighted, SNR = 12.5 dB**



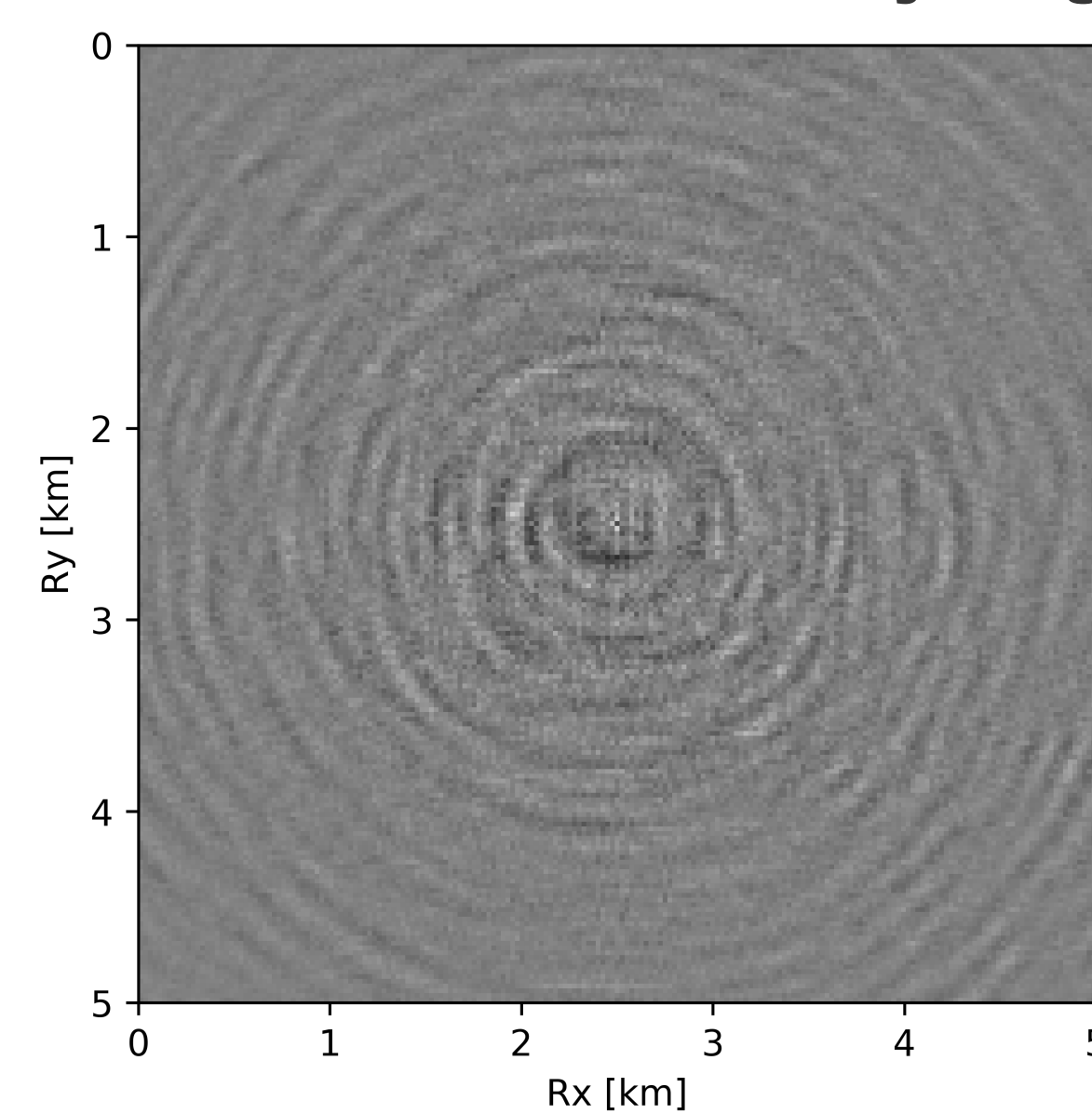
Observed w/ 90% missing receivers



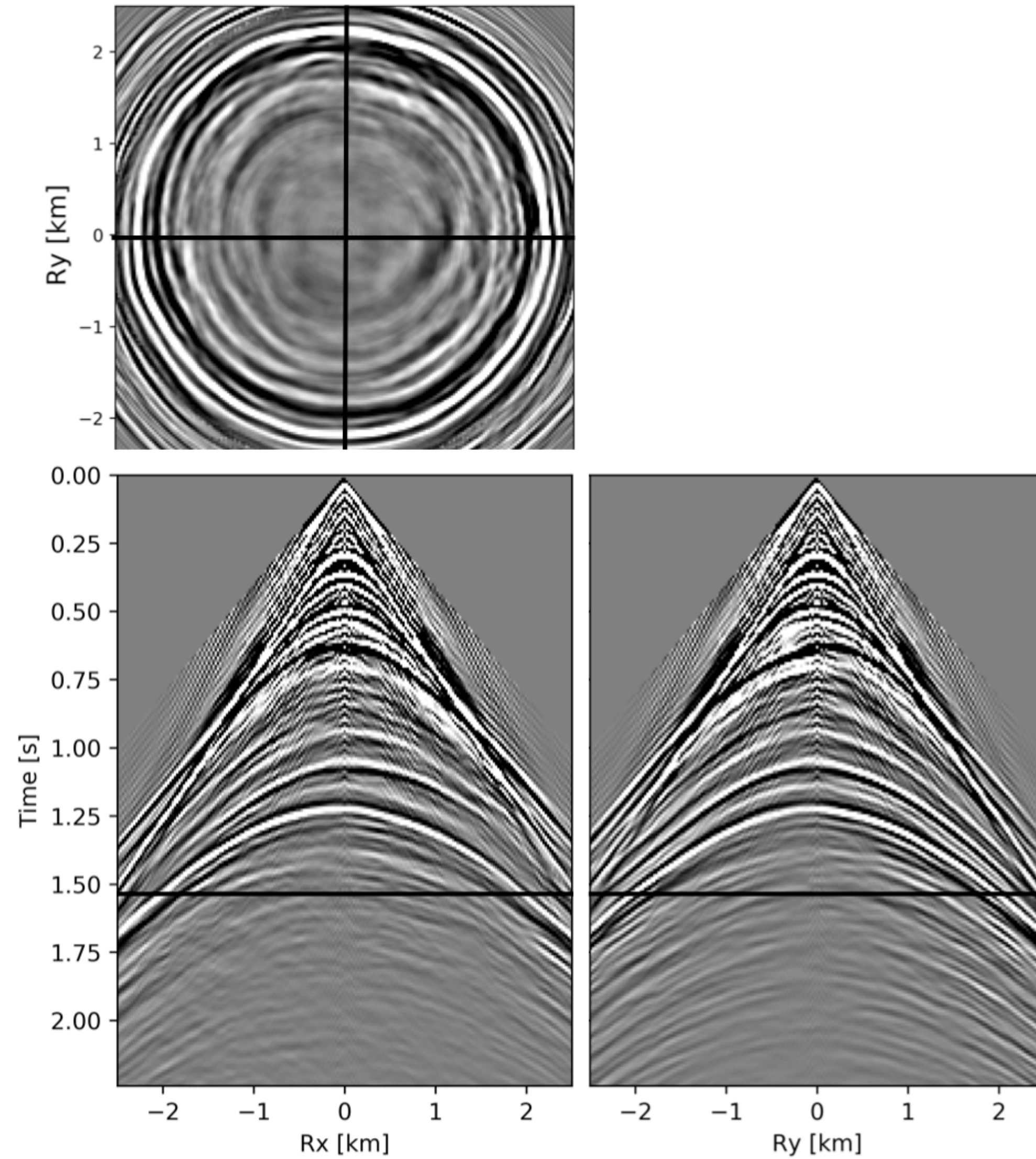
Data Residual w/ conventional



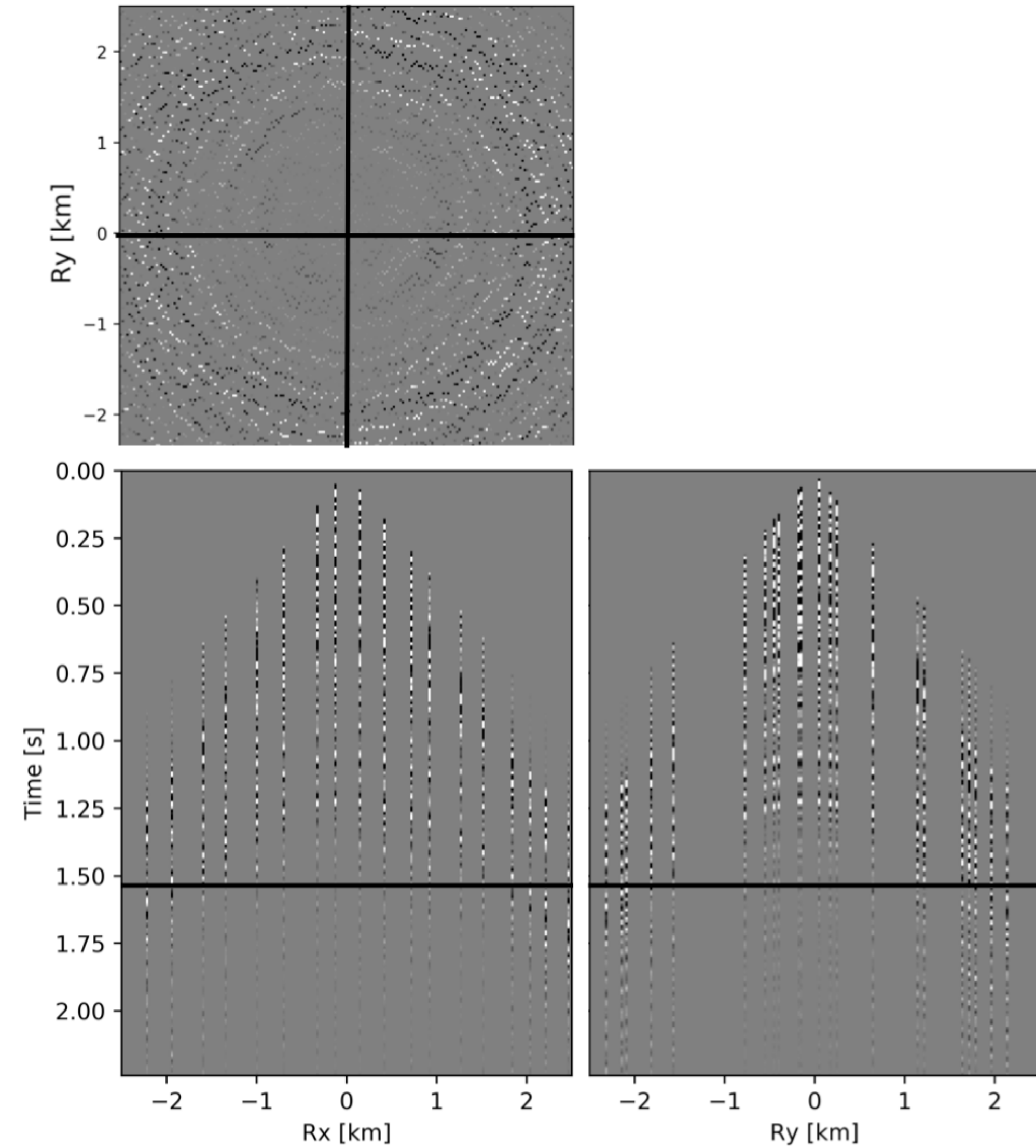
Data Residual w/ recursively weighted



Time Domain Results

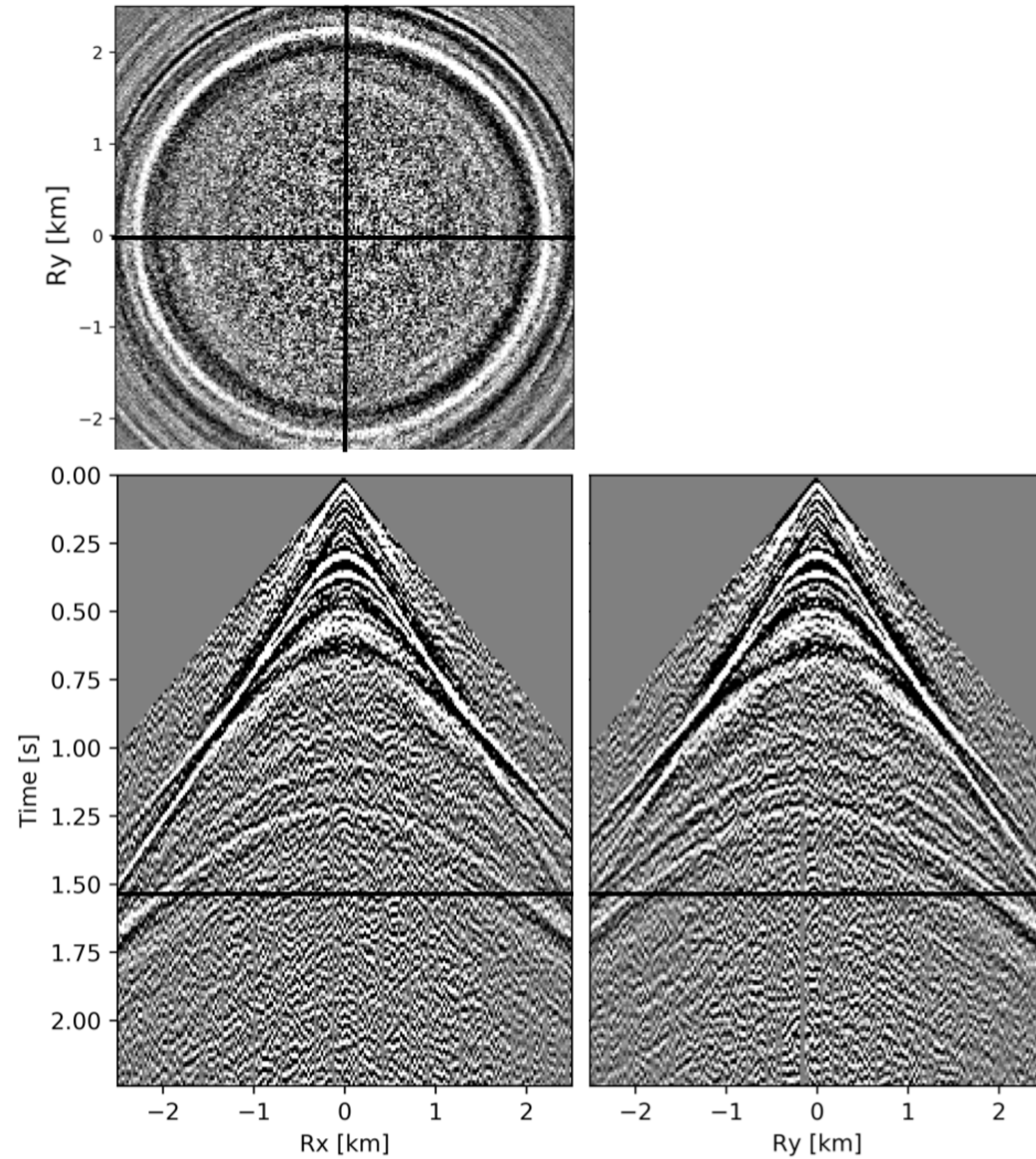


Ground Truth

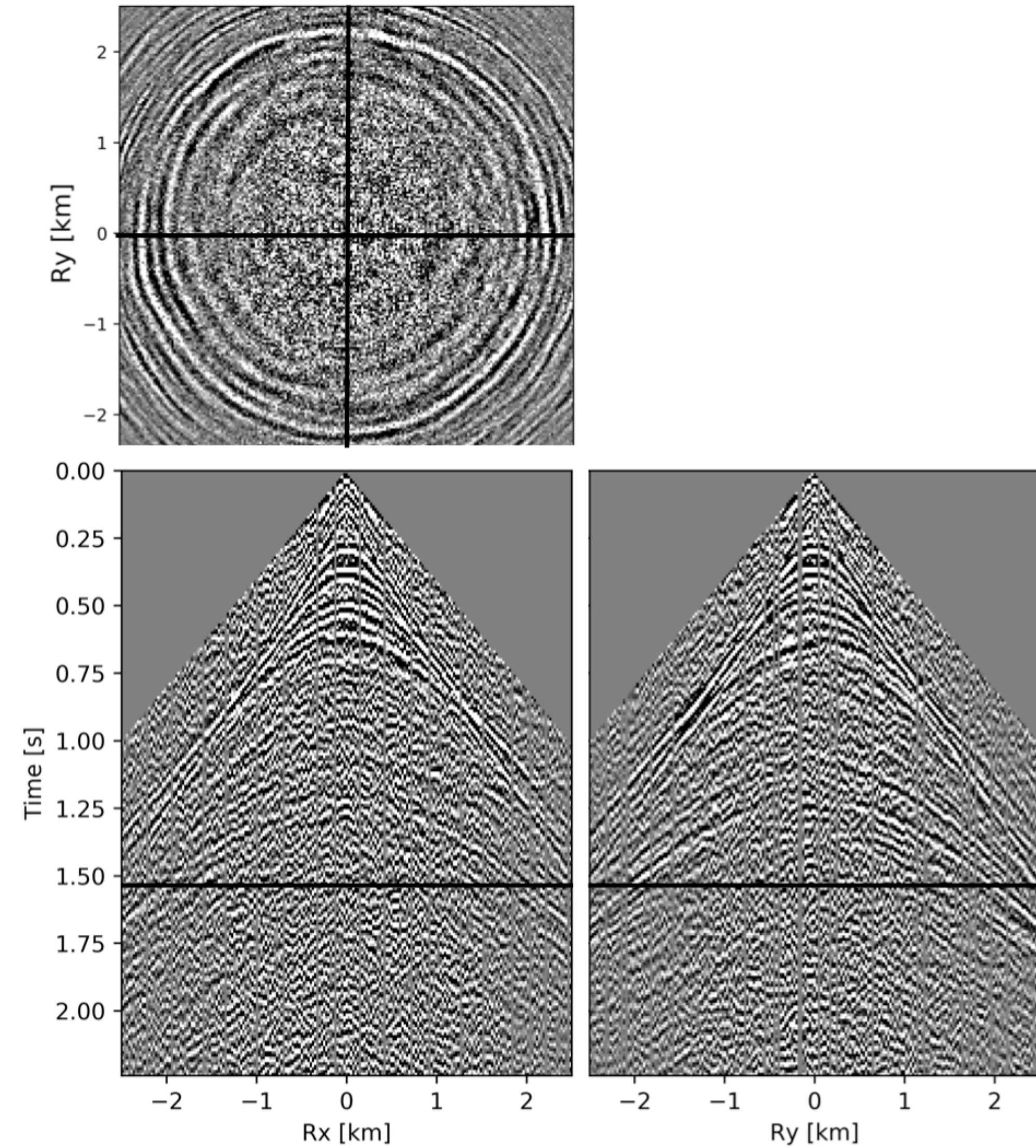


Observed Data w/ 90% missing receivers

Time Domain Results

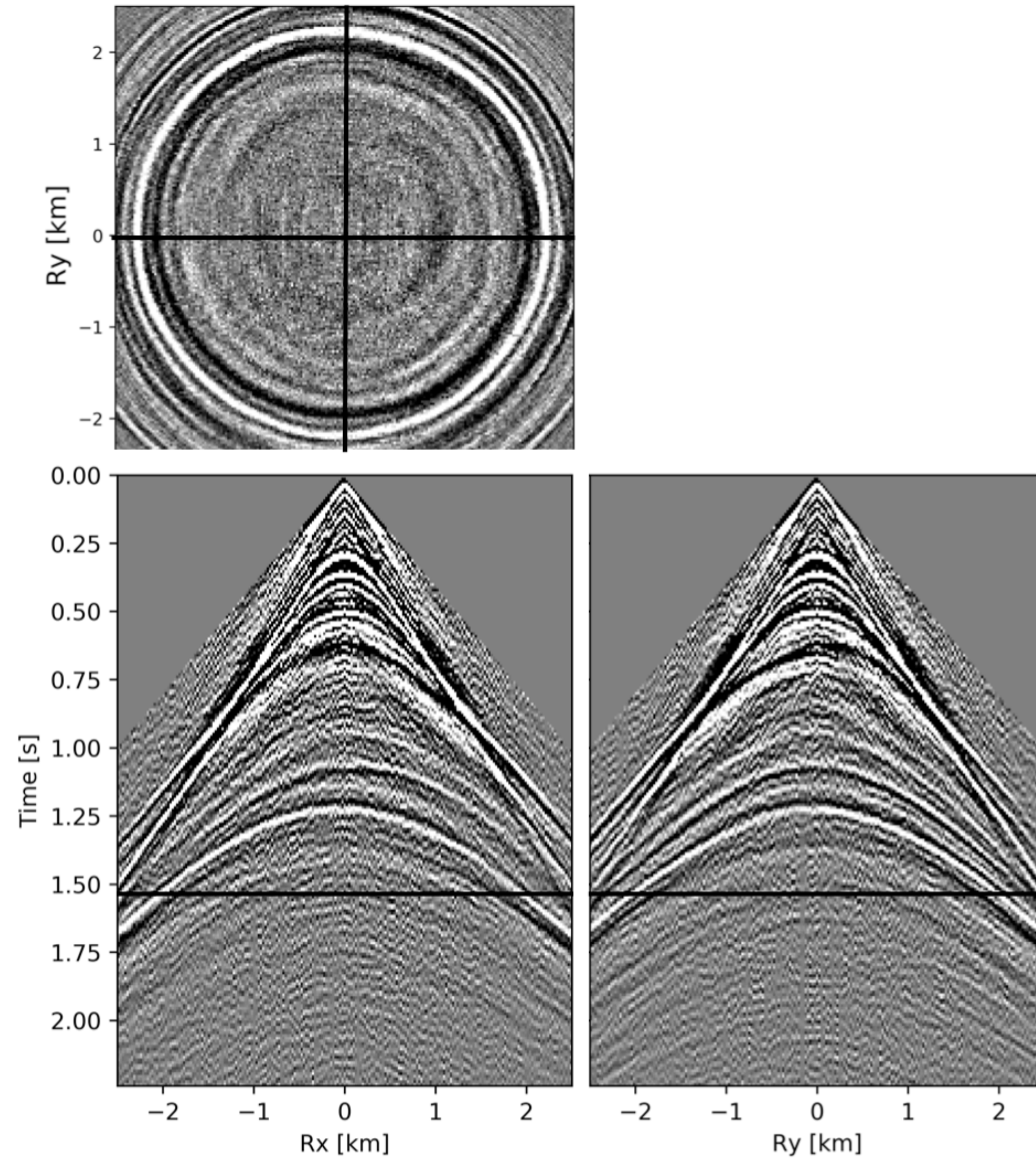


Reconstruction w/ conventional

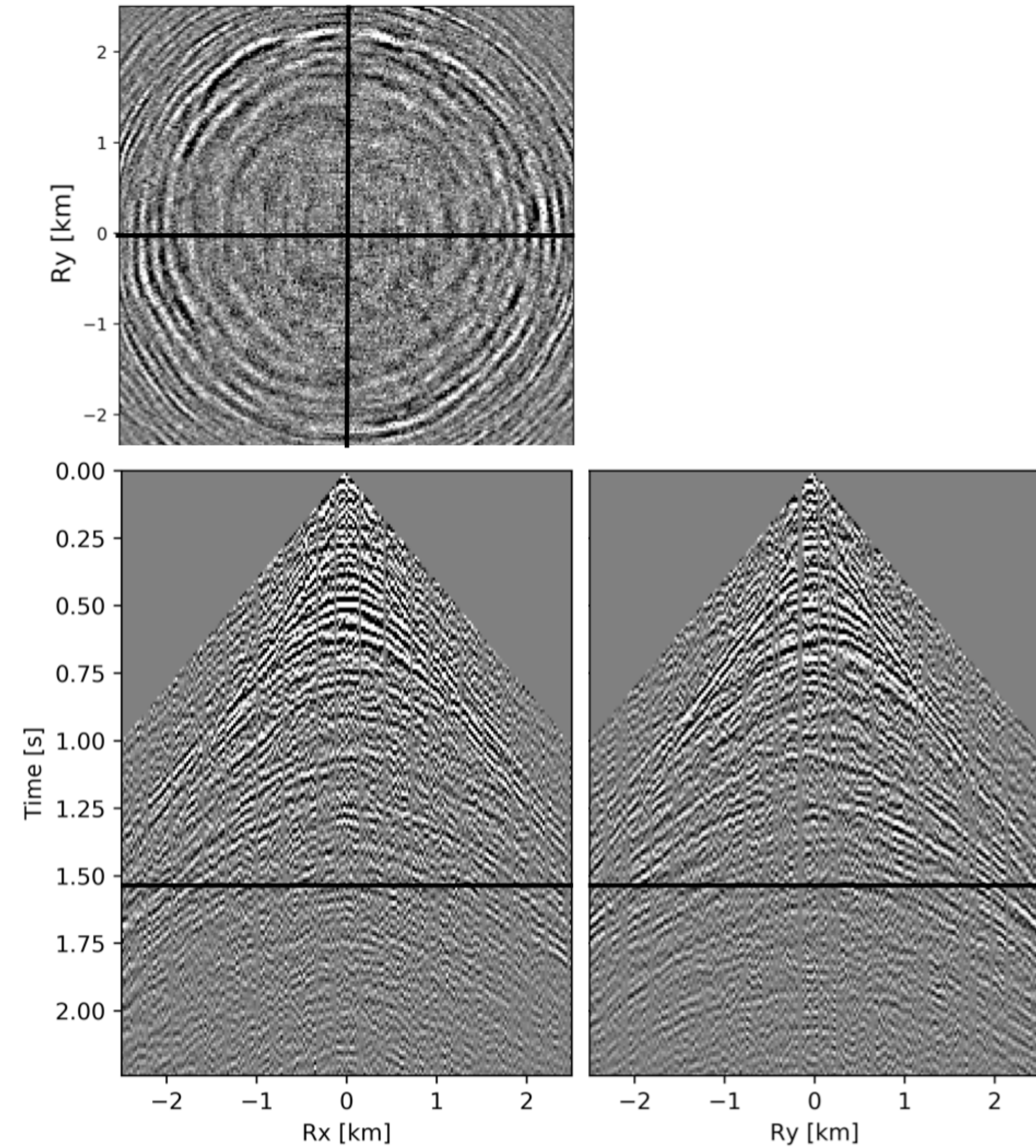


Data residual

Time Domain Results

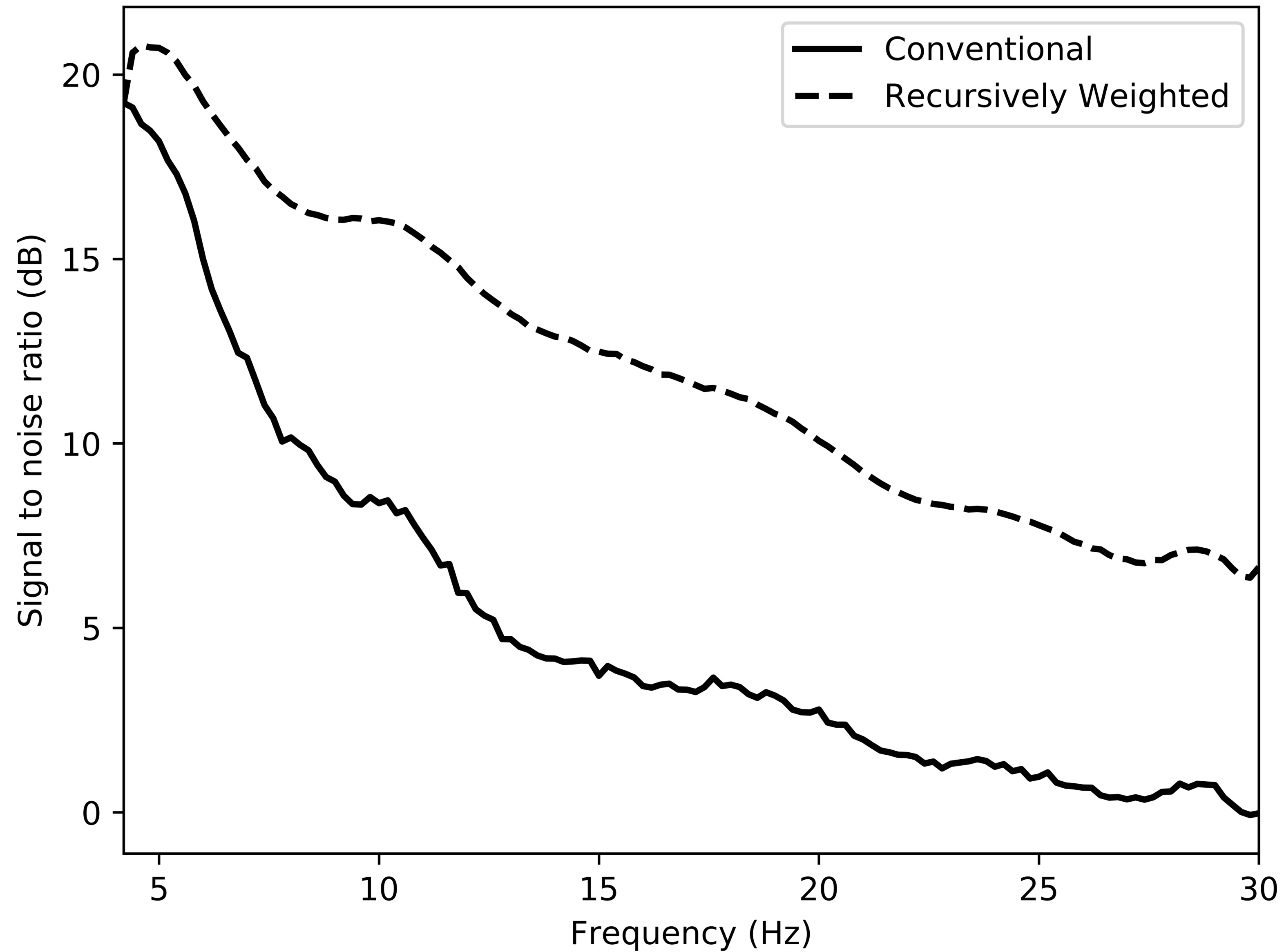


Reconstruction w/ recursively weighted

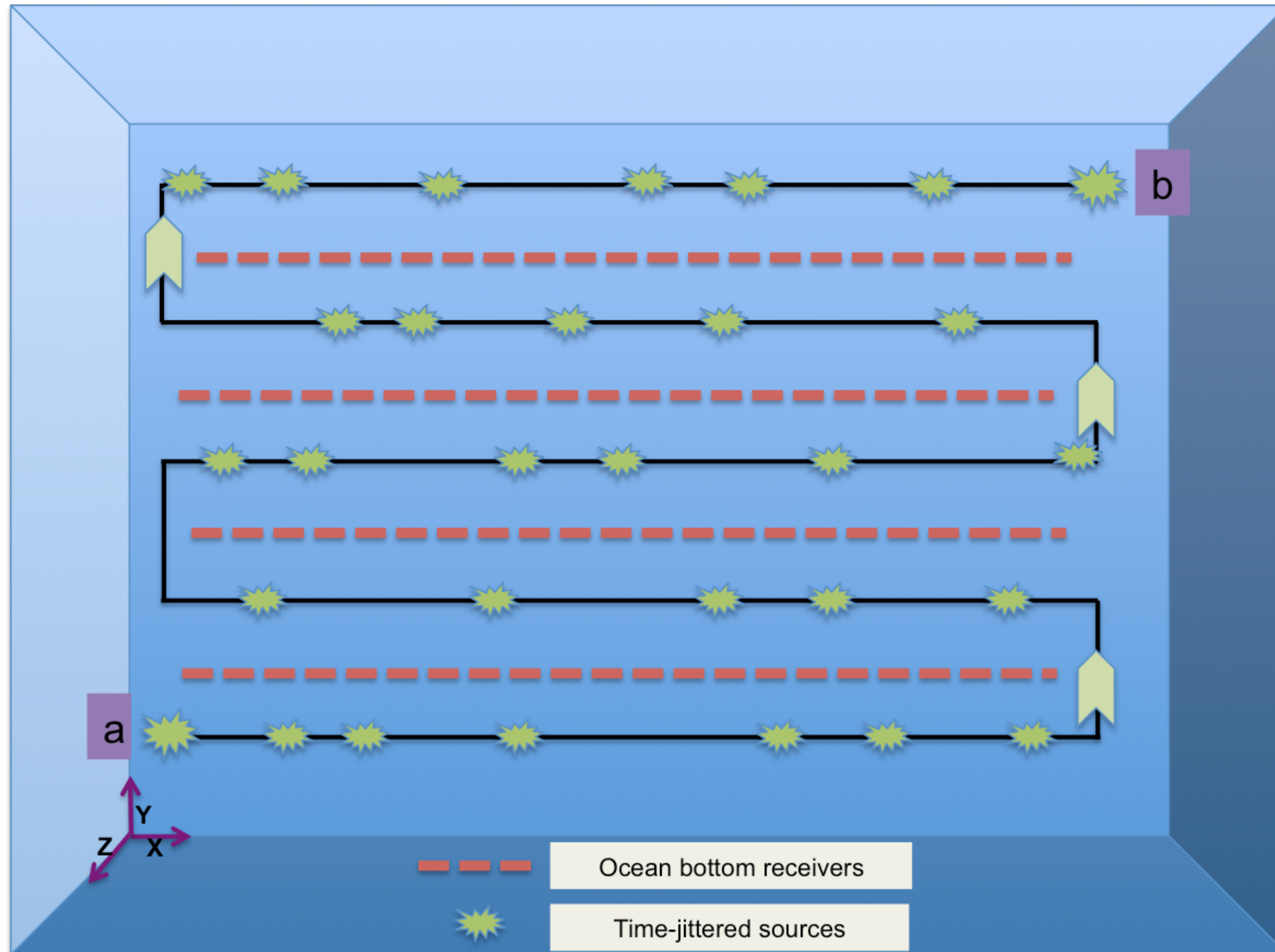


Data residual

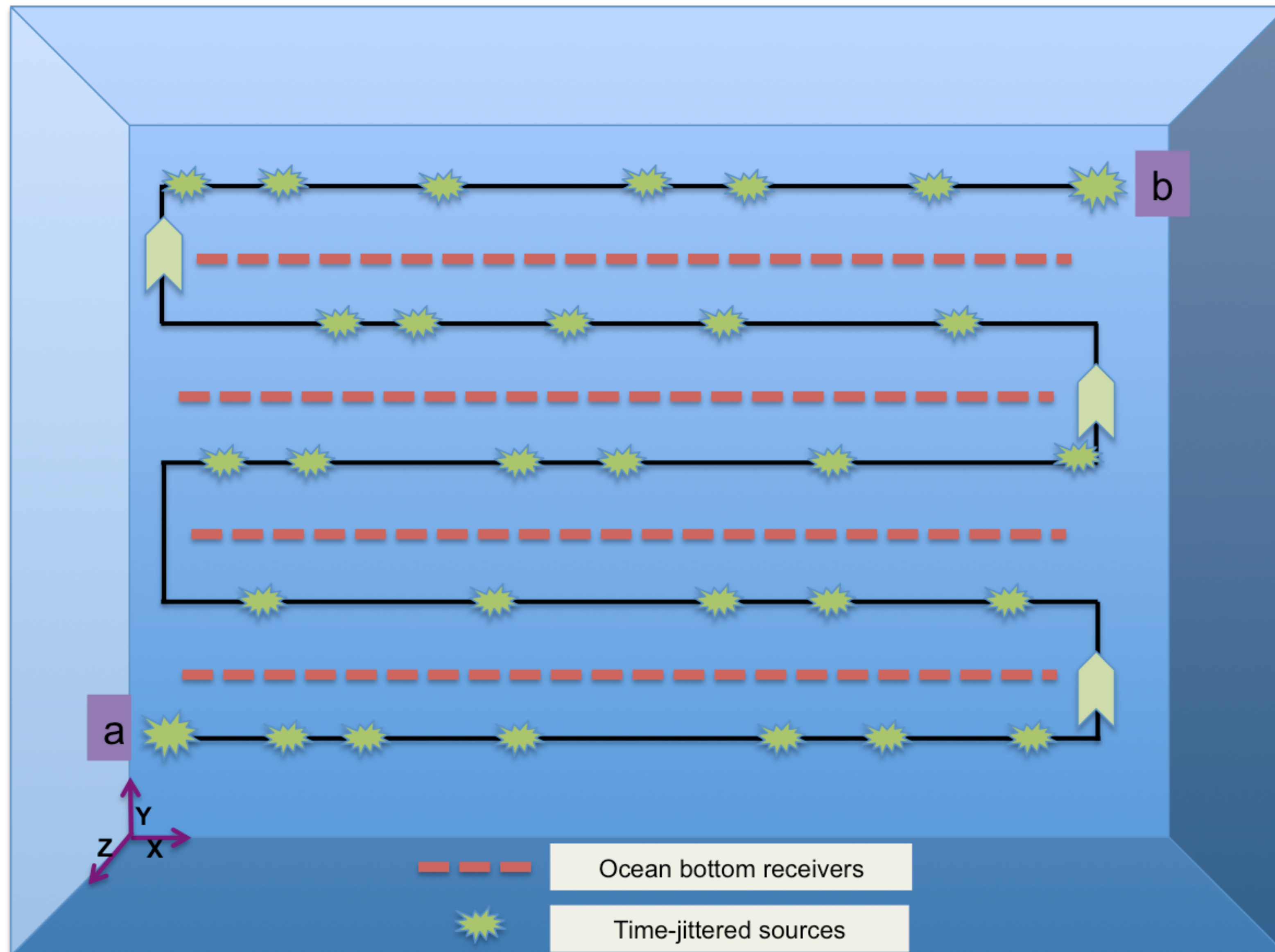
Signal to noise ratio comparison



5D Time-Jittered marine acquisition



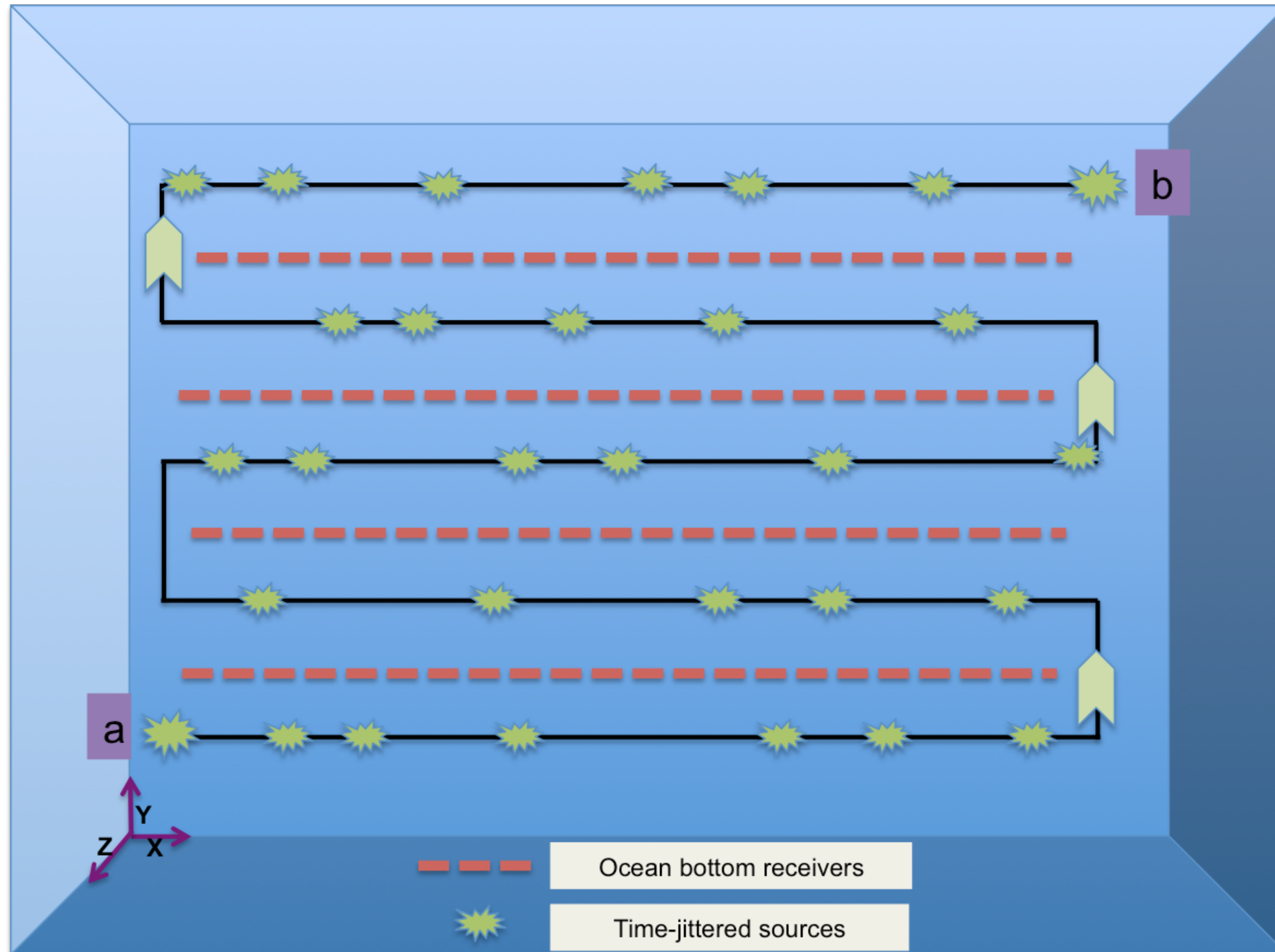
5D Time-Jittered marine acquisition



Objective

- Acquire blended seismic data using multiple sources
- Simultaneous separation and reconstruction of sources on dense grid

5D Time-Jittered marine acquisition



Objective

- ▶ Acquire blended seismic data using multiple sources
- ▶ Simultaneous separation and reconstruction of sources on dense grid

Benefits

- ▶ Reduction in overall cost of acquiring dense seismic data

Low-rank formulation

Restriction operator is non-separable

- ▶ combination of time-shifting and shot-jittered operator

Low-rank formulation

Restriction operator is non-separable

- combination of time-shifting and shot-jittered operator

$$\mathcal{A}(\cdot) = \mathbf{M}\mathbf{F}^H \mathcal{S}^H(\cdot)$$

\mathbf{M} time-jittered operator

\mathbf{F}^H inverse Fourier transform along frequency axis

\mathcal{S} rank-revealing transform

Low-rank formulation

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Can't perform matrix-completion over independent frequencies

- ▶ reformulate low-rank factorization over temporal-frequency domain

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Can't perform matrix-completion over independent frequencies

- ▶ reformulate low-rank factorization over temporal-frequency domain

$$\underset{\mathbf{L}, \mathbf{R}}{\text{minimize}} \quad \sum_j^{n_f} \frac{1}{2} \left\| \begin{bmatrix} \mathbf{L}_j \\ \mathbf{R}_j \end{bmatrix} \right\|_F^2 \quad \text{subject to} \quad \|\mathcal{A}(\mathbf{L}\mathbf{R}^H) - \mathbf{b}\|_2 \leq \epsilon$$

Case Study: 3D BG Compass model

Temporal length

- ▶ 65 minutes

25 m flip-flop shooting

- ▶ source-sampling ranges from 25 m to 175 m
- ▶ acquired 400 sources

101 x 101 receivers (nr_x x nr_y)

Ricker wavelet with central frequency 15 Hz

Dimensions of deblended/interpolated data volume on 6.25 m grid

- ▶ 2501 x 101 x 101 x 40 x 40 (nt x nr_x x nr_y x ns_x x ns_y)

Optimization Information

Computational environment

- ▶ SENAI Yemoja cluster

Parallelized over

- ▶ receivers and frequencies

Computational information

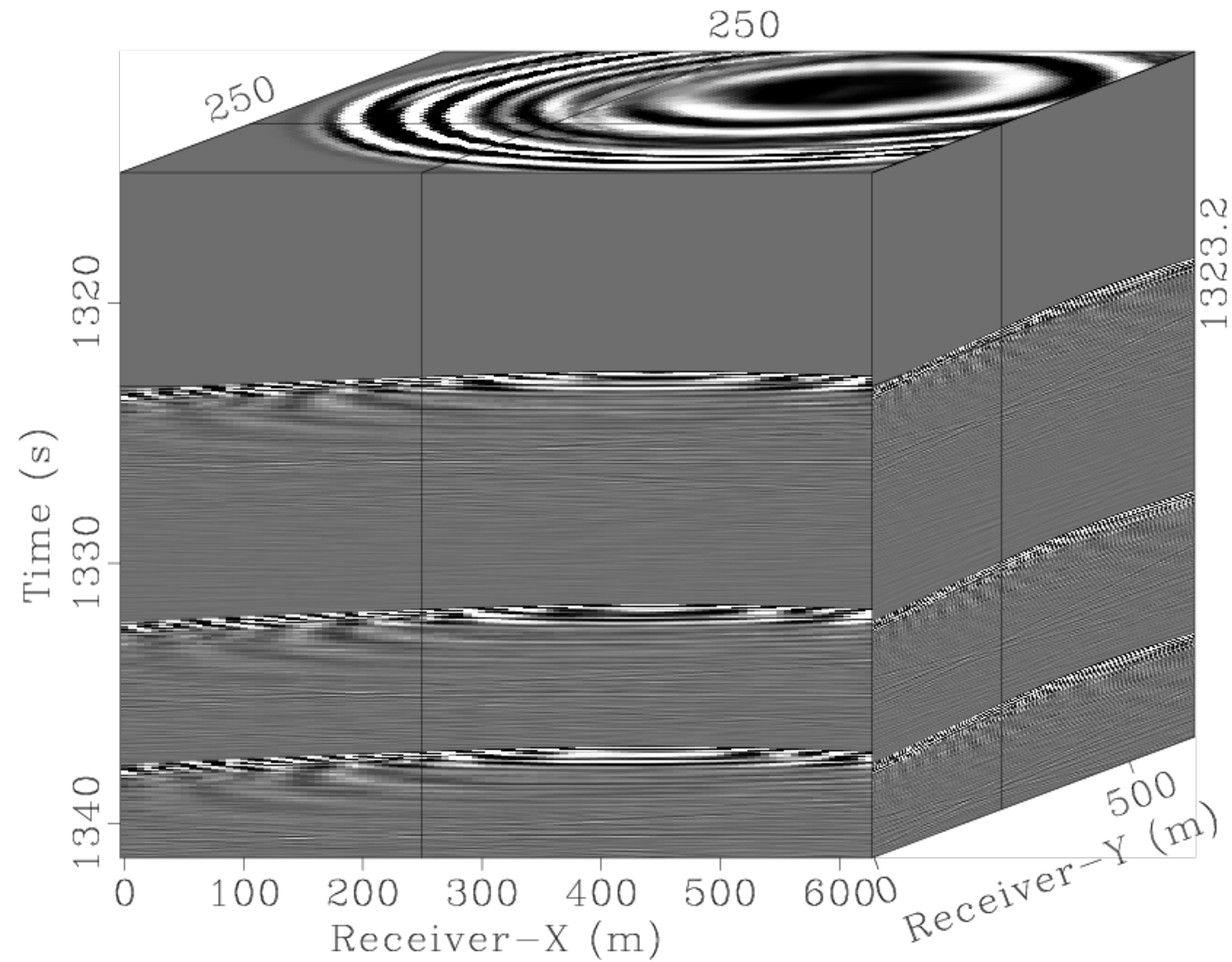
- ▶ 200 iterations, 42 hours

Final volume

- ▶ 13 GB (98% compression)

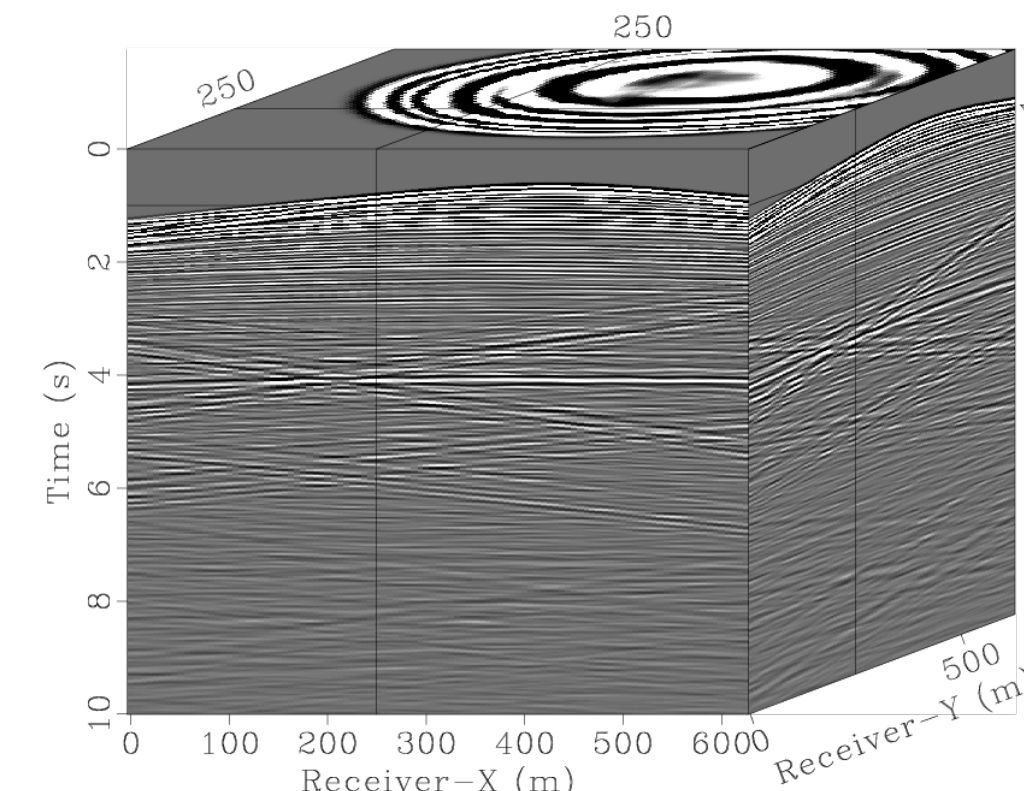
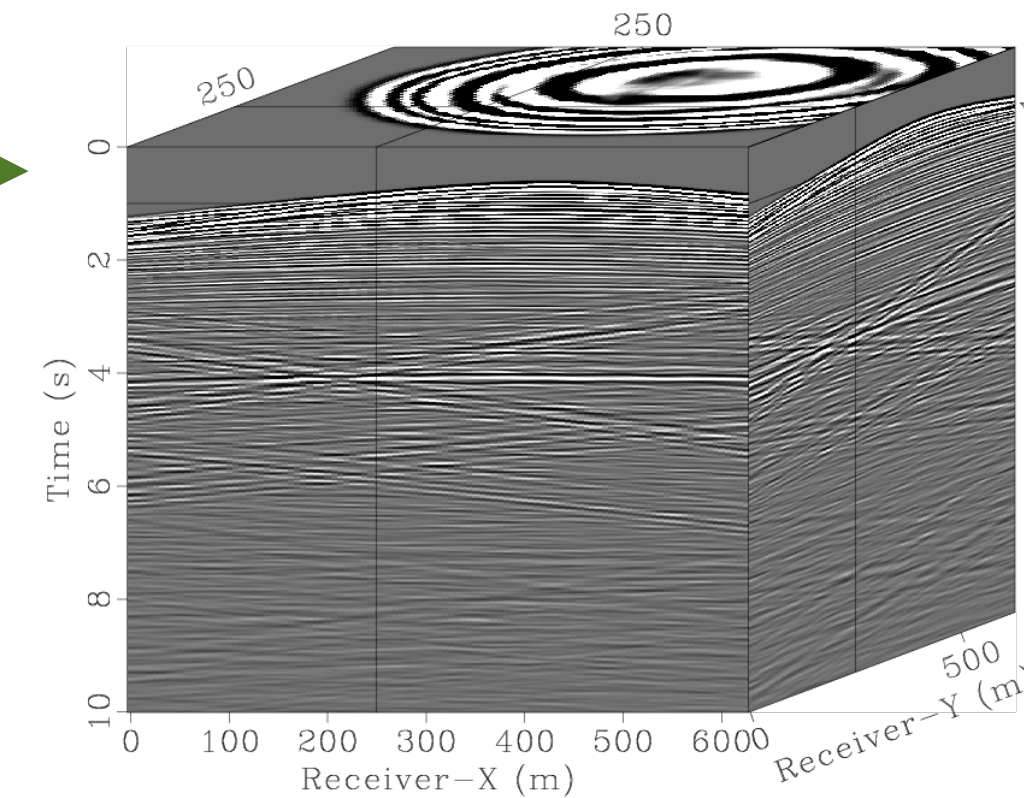
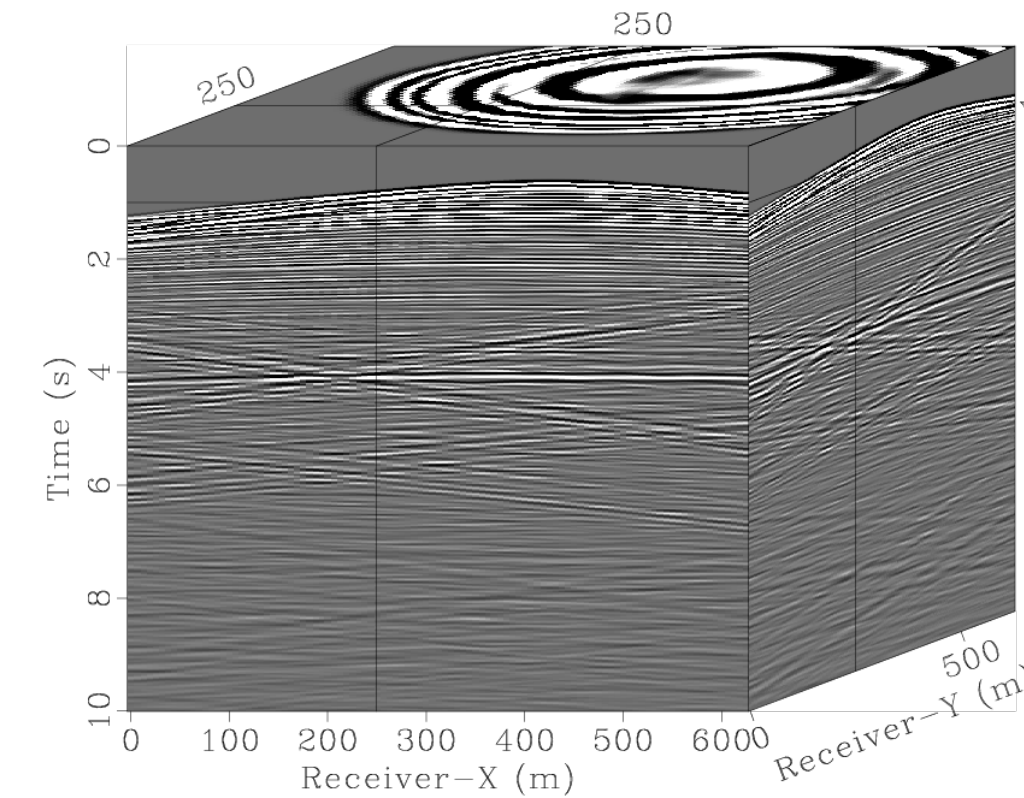
5D Time-Jittered marine acquisition

Blended data @ 25 m flip-flop
(overlapping & missing shots)



Recovery
→
SNR = 21 dB

Separation + Interpolation
(recovered grid @ 6.25m)



Conclusions

Low-rank matrix factorization based wavefield reconstruction method

- ▶ performs poorly at higher frequencies
- ▶ recursively weighted method improves reconstruction at higher frequencies
- ▶ by including prior information from lower frequencies

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- ▶ shifting the weights from objective to data-misfit to avoid expensive projections
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Factorization based time-jittered acquisition

- ▶ scalable for large scale 5D data
- ▶ by using parallel computation
- ▶ achieves data compression by saving low-rank factors

Future work

In recursively weighted framework

- ▶ include smaller weights
- ▶ for large scale data

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In recursively weighted framework

- ▶ include smaller weights
- ▶ for large scale data

In time-jittered acquisition

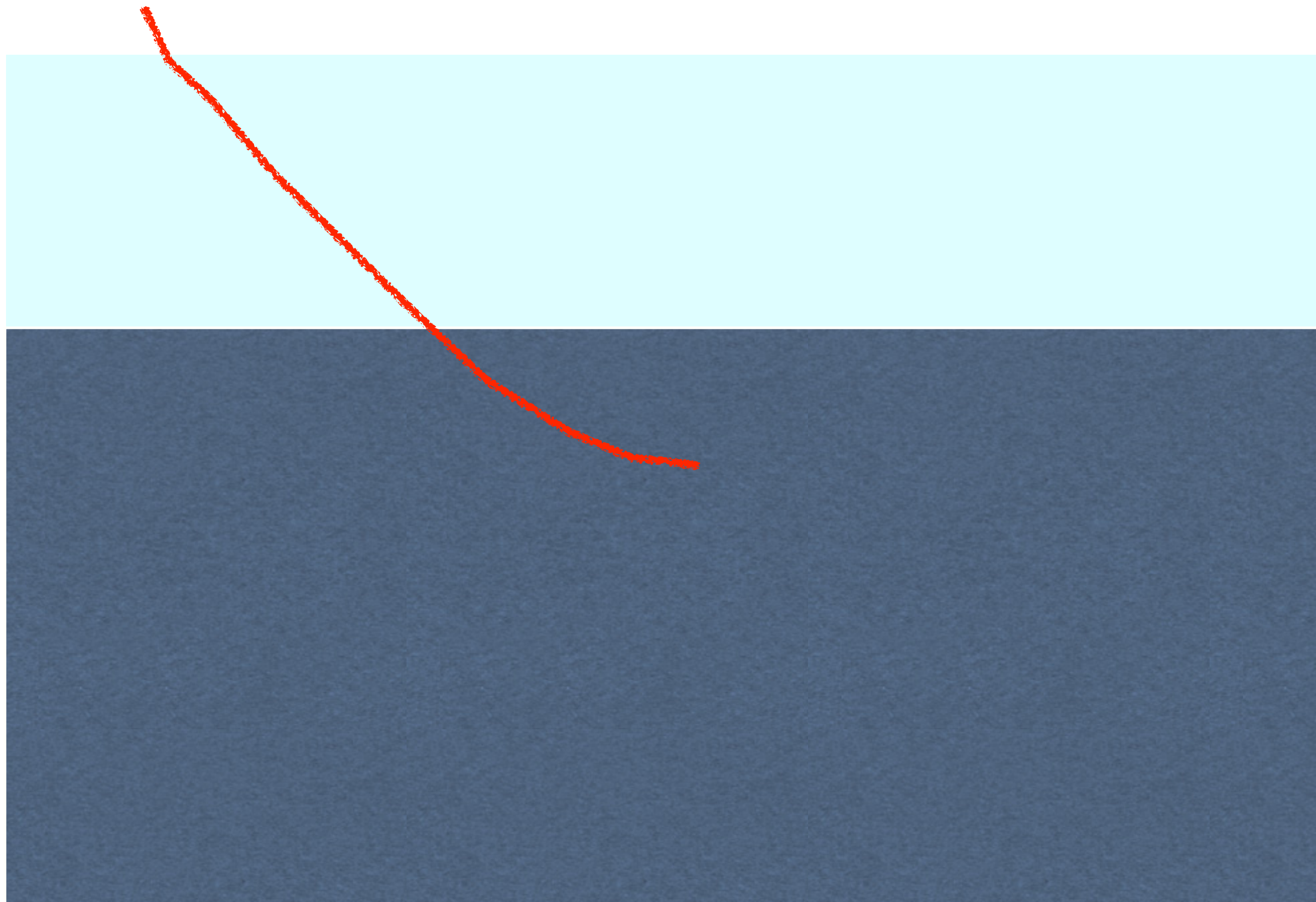
- ▶ include weights
- ▶ to further improve reconstruction quality

Sparsity-promoting source estimation

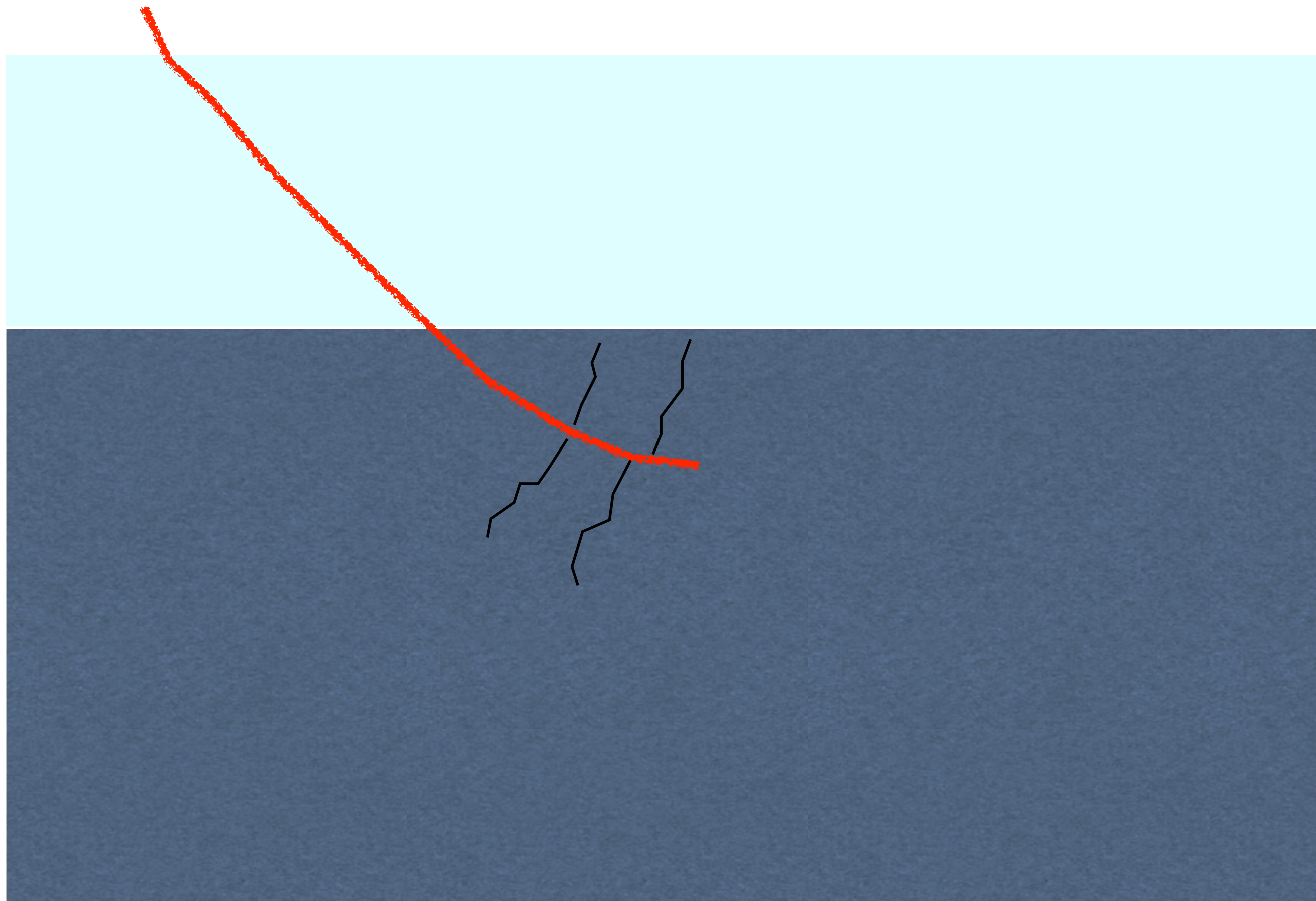
Unconventional Reservoir



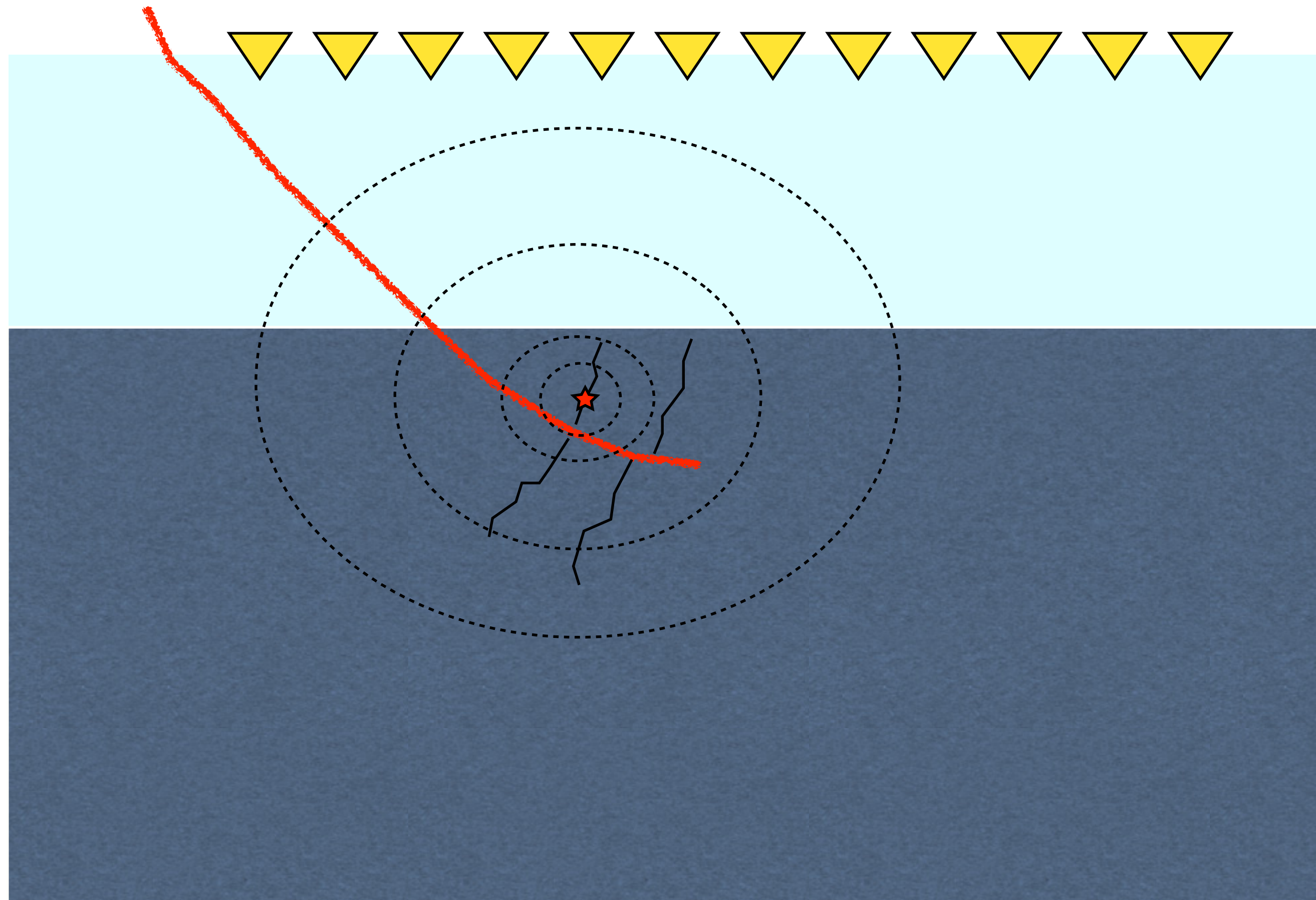
Unconventional Reservoir



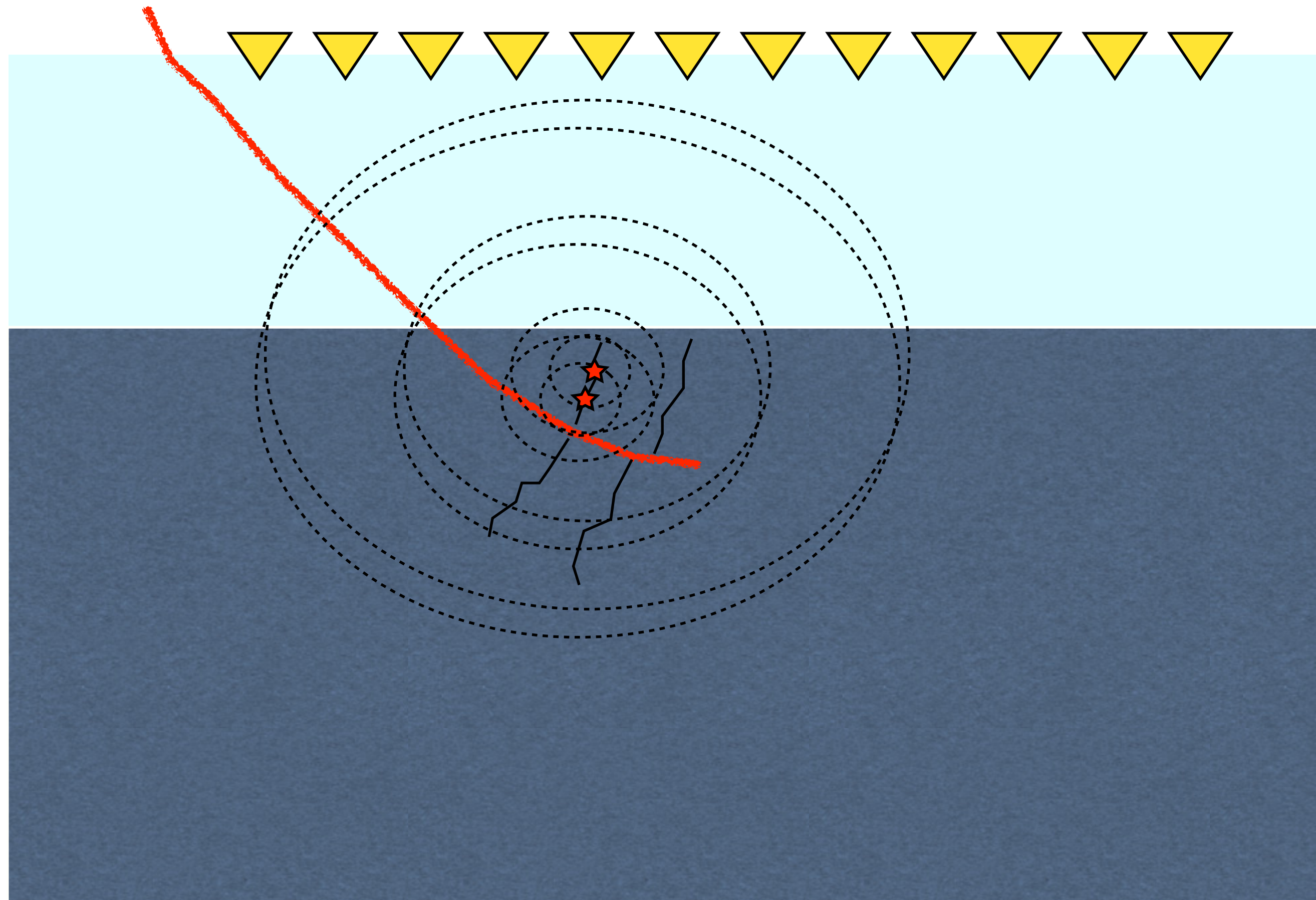
Unconventional Reservoir



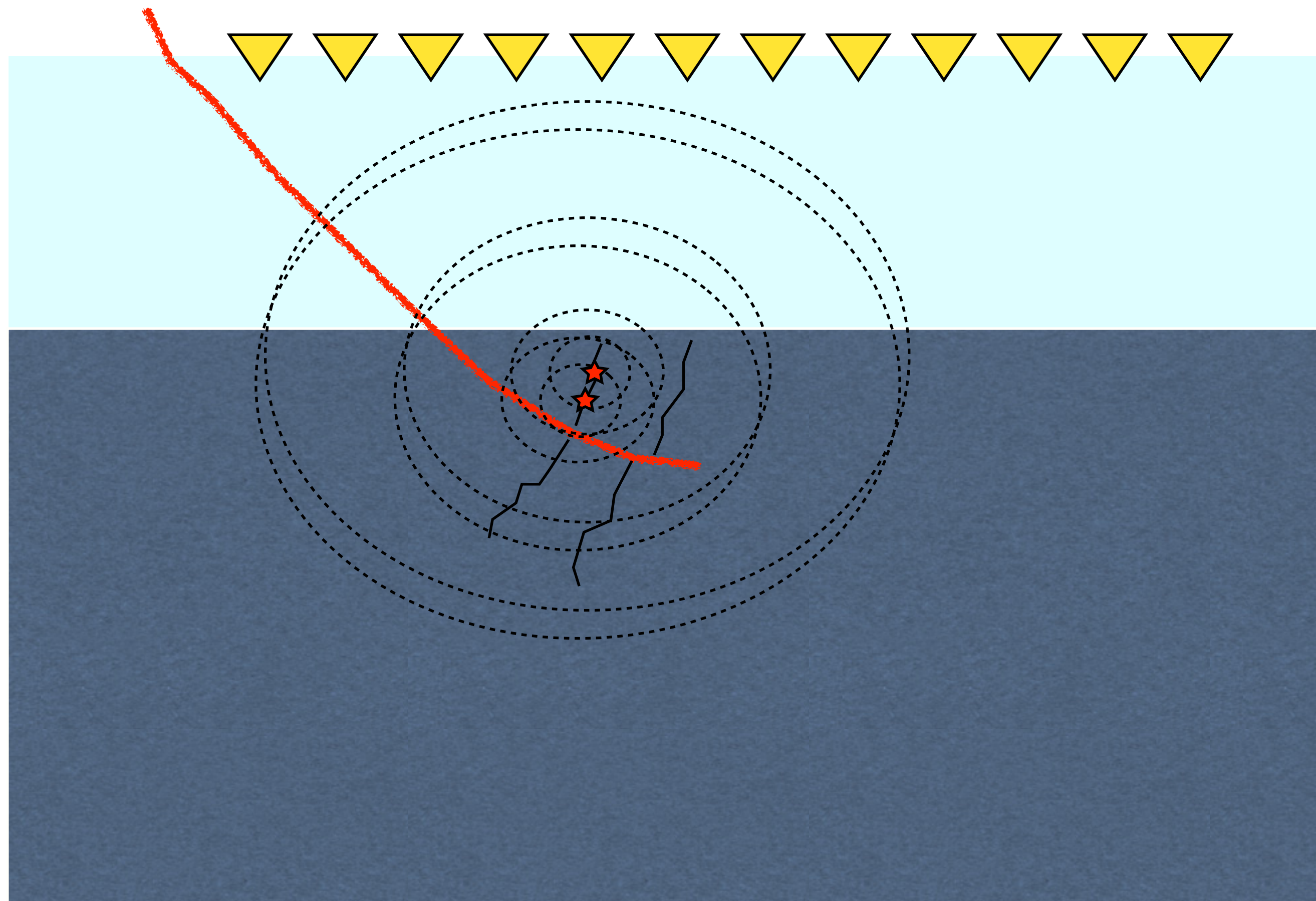
Unconventional Reservoir



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Unconventional Reservoir



Objectives

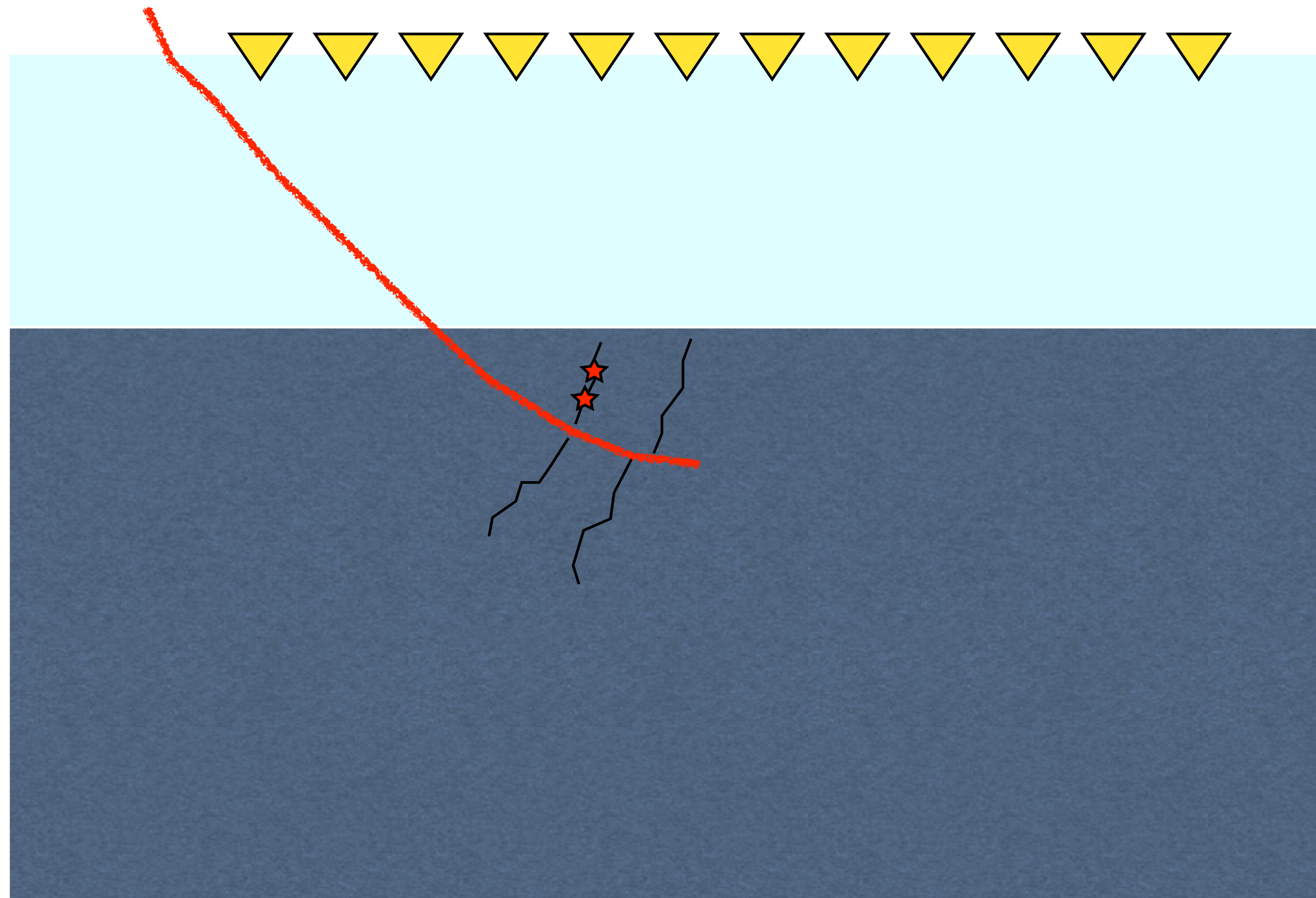
- ▶ detection of microseismic events in space and time
- ▶ estimation of source-time function

Key Contributions: Chapters 4 & 5

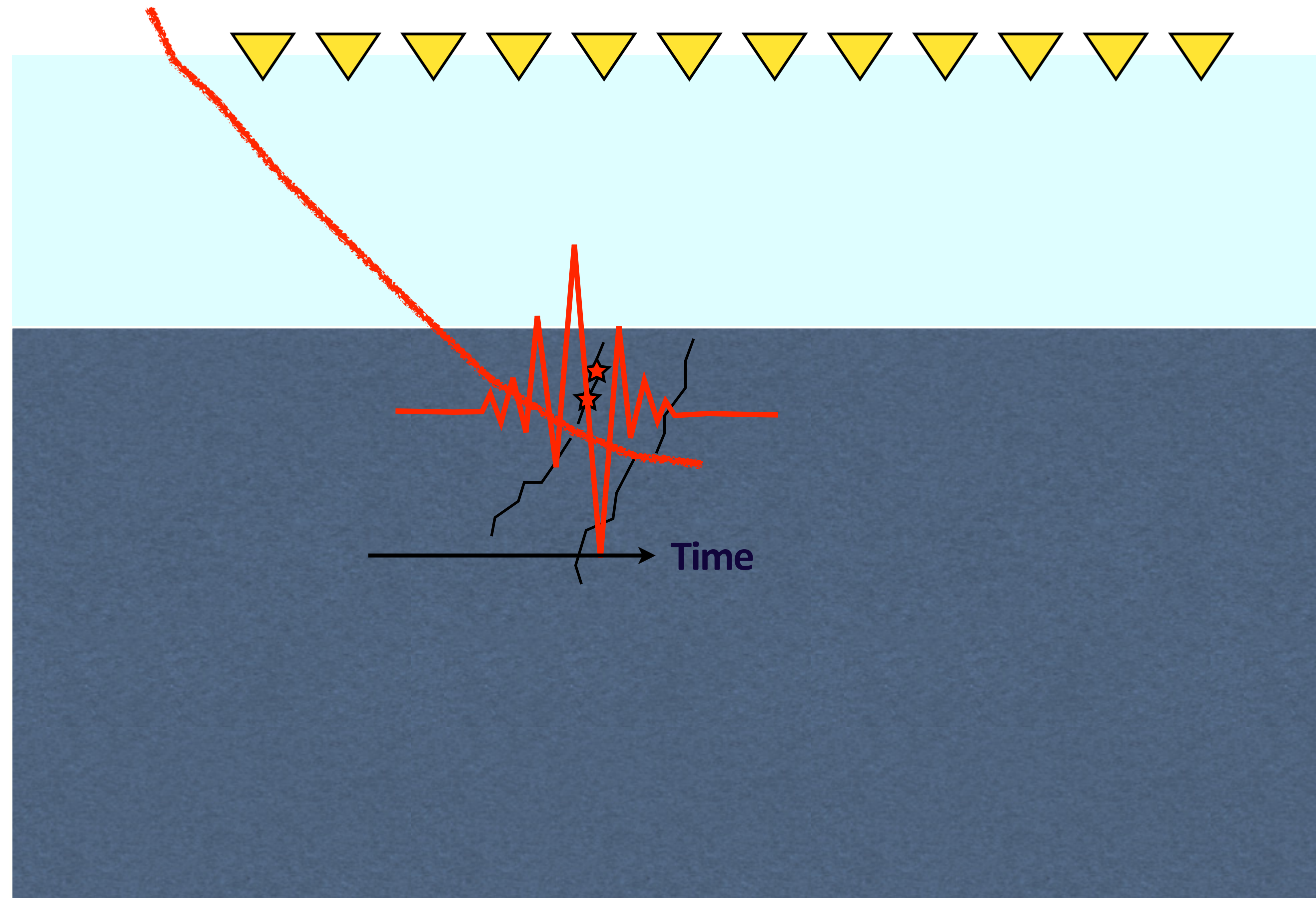
Sparsity-promoting microseismic estimation

- ▶ Detection of closely spaced microseismic sources from noisy data
- ▶ Estimation of associated source-time function

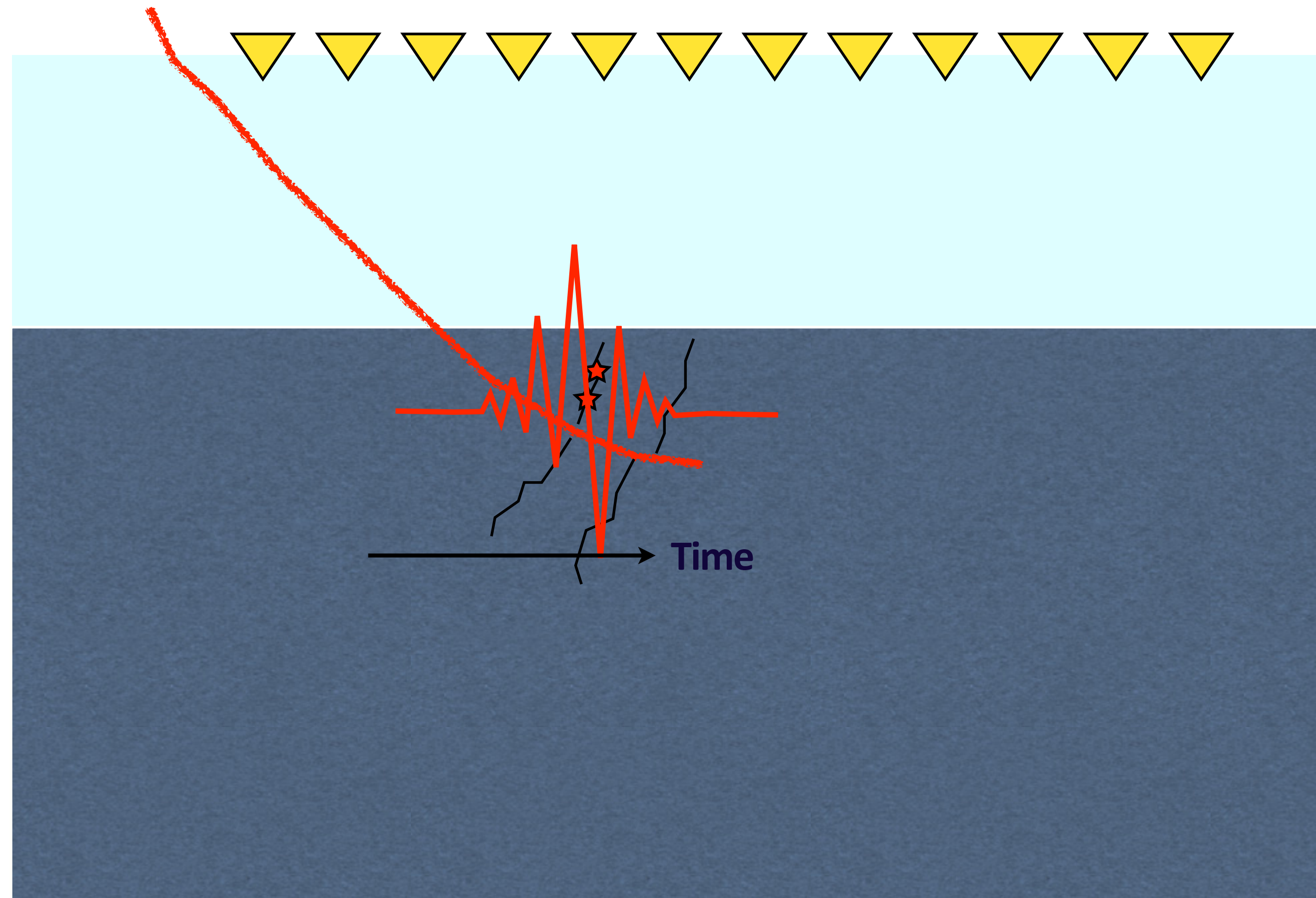
Proposed method w/ sparsity promotion



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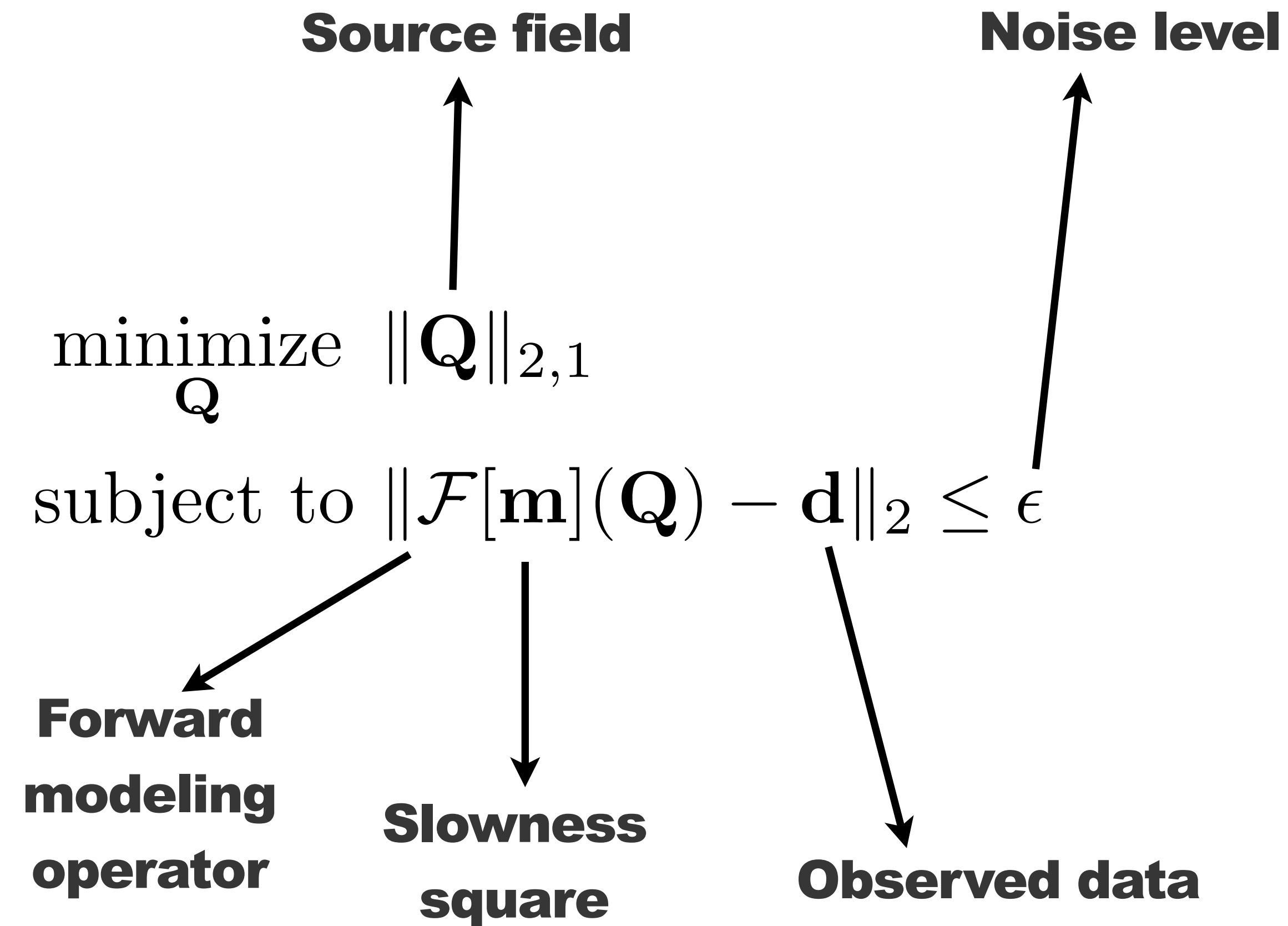
Proposed method w/ sparsity promotion



Assumptions

- ▶ localized in space
- ▶ finite energy along time

Proposed method w/ sparsity promotion

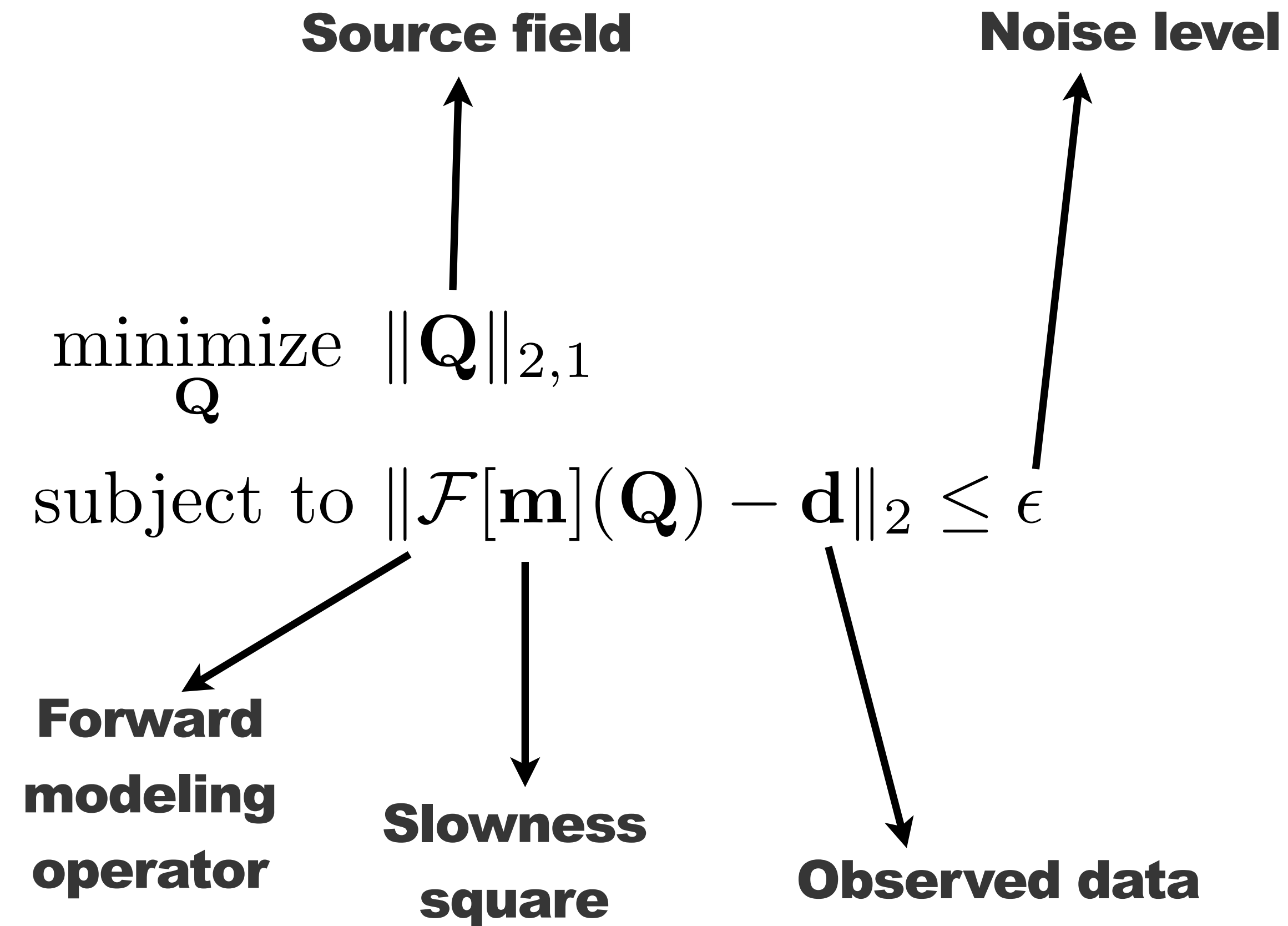


$$\mathbf{Q} \in \mathbb{R}^{n_x \times n_t}$$

n_x : number of grid points

n_t : number of time samples

Proposed method w/ sparsity promotion



$$Q \in \mathbb{R}^{n_x \times n_t}$$

n_x : number of grid points

n_t : number of time samples

Similar to classic Basis pursuit denoising (BPDN)

Solving w/ Linearized Bregman

$$\begin{aligned} & \underset{\mathbf{Q}}{\text{minimize}} \quad \|\mathbf{Q}\|_{2,1} + \frac{1}{2\mu} \|\mathbf{Q}\|_F^2 \\ & \text{subject to} \quad \|\mathcal{F}[\mathbf{m}](\mathbf{Q}) - \mathbf{d}\|_2 \leq \epsilon \end{aligned}$$

*where $\|\cdot\|_F$ is the Frobenius norm

- ▶ Recent successful application to seismic imaging problem
- ▶ Three-step algorithm simple to implement
- ▶ Choice of μ controls the trade off between sparsity and the Frobenius norm
- ▶ $\mu \uparrow \infty$ corresponds to solving original BPDN problem

Linearized Bregman algorithm

1. **Data \mathbf{d} , slowness square \mathbf{m}** //Input
2. **for** $k = 0, 1, \dots$
3. $\mathbf{V}_k = \mathcal{F}^\top[\mathbf{m}](\Pi_\epsilon(\mathcal{F}[\mathbf{m}](\mathbf{Q}_k) - \mathbf{d}))$ //adjoint solve
4. $\mathbf{Z}_{k+1} = \mathbf{Z}_k - t_k \mathbf{V}_k$ //auxiliary variable update
5. $\mathbf{Q}_{k+1} = \text{Prox}_{\mu\ell_{2,1}}(\mathbf{Z}_{k+1})$ //sparsity promotion
6. **end**
7. $\mathbf{I}(\mathbf{x}) = \sum_t |\mathbf{Q}(\mathbf{x}, t)|$ //Intensity plot

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* $\Pi_\epsilon(\mathbf{x}) = \max\{0, 1 - \frac{\epsilon}{\|\mathbf{x}\|}\} \cdot (\mathbf{x})$ the projection on to ℓ_2 norm ball

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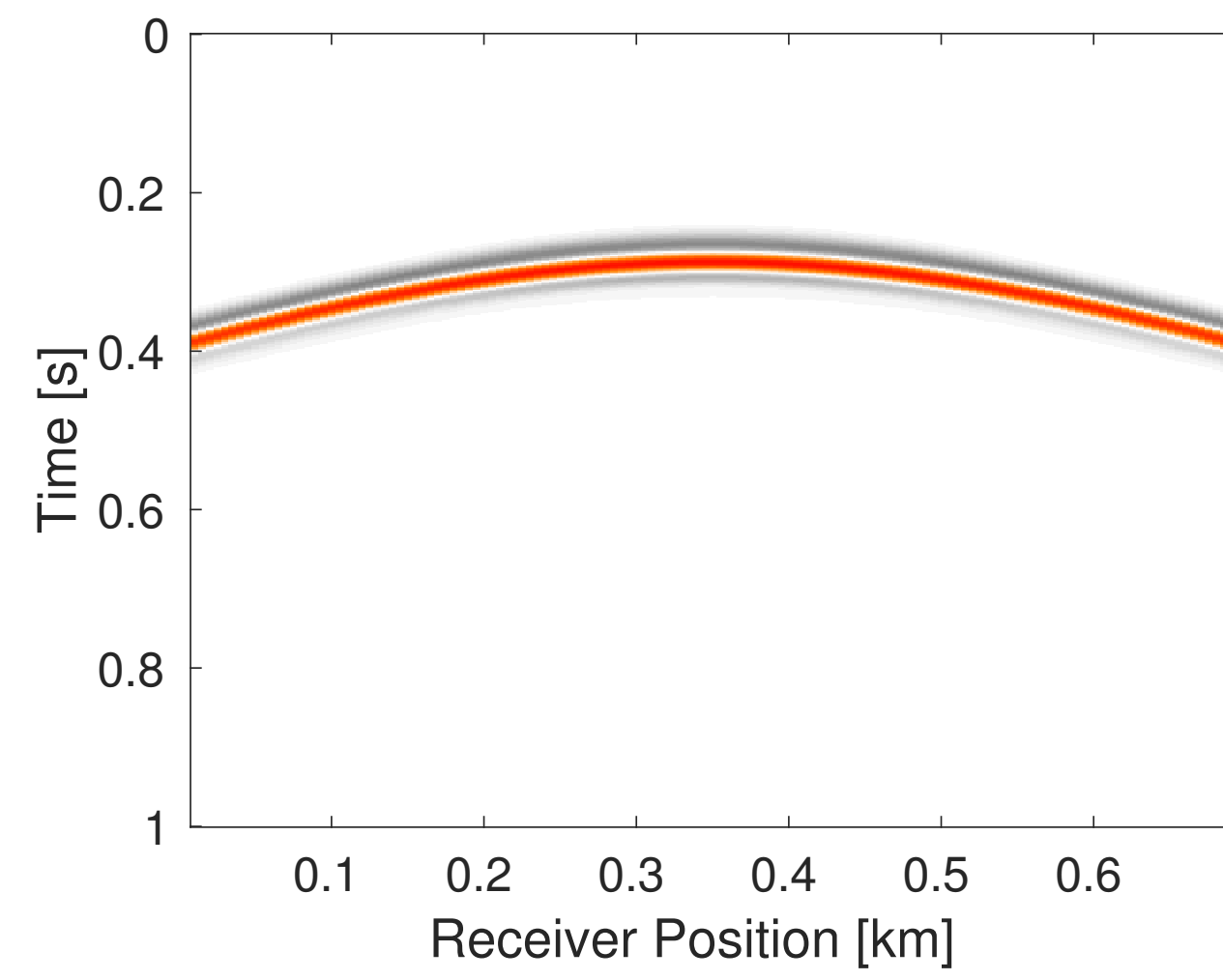
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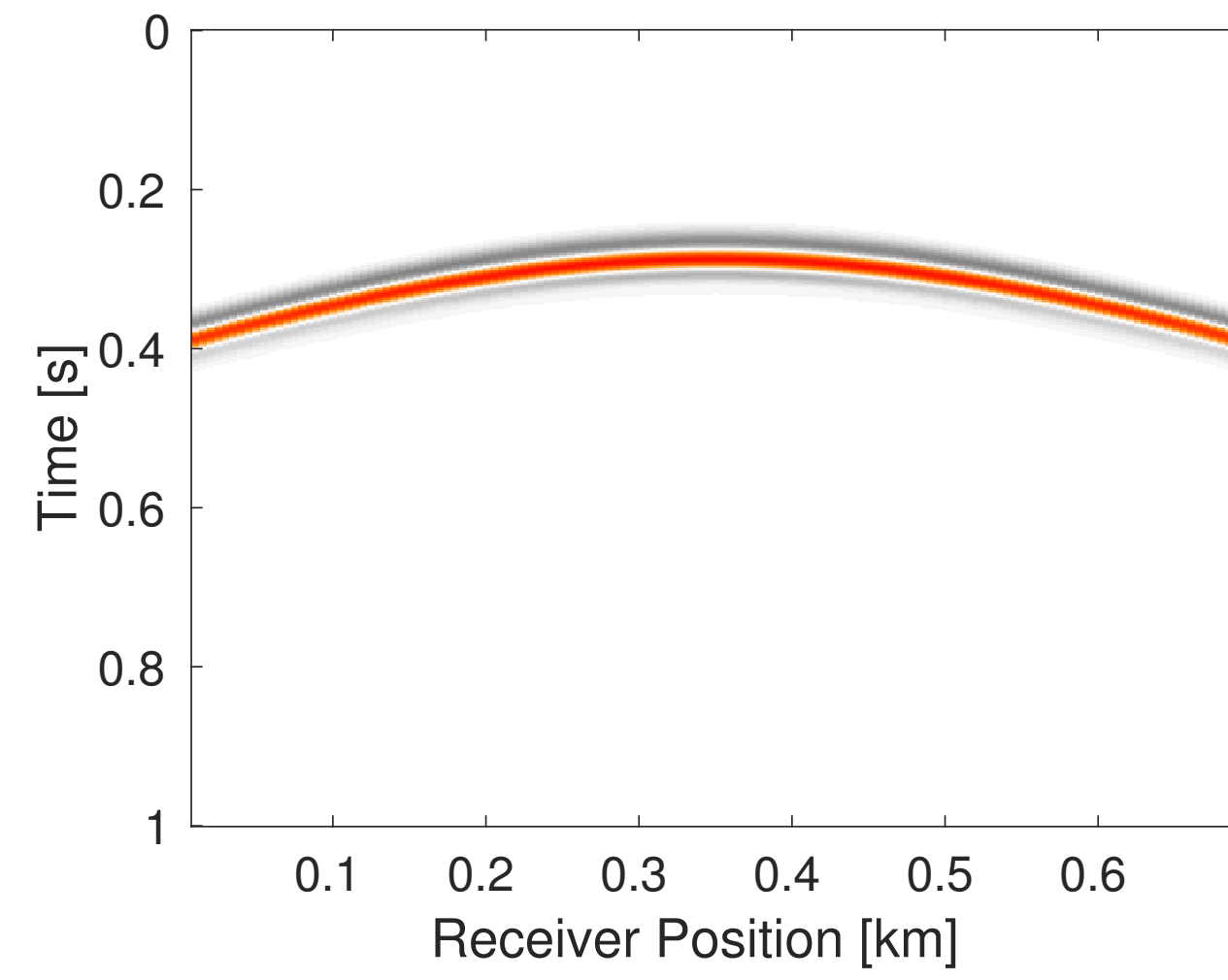
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► **Source location:** estimated as outlier in intensity plot

► **Source-time function:** temporal variation of wavefield at estimated source location

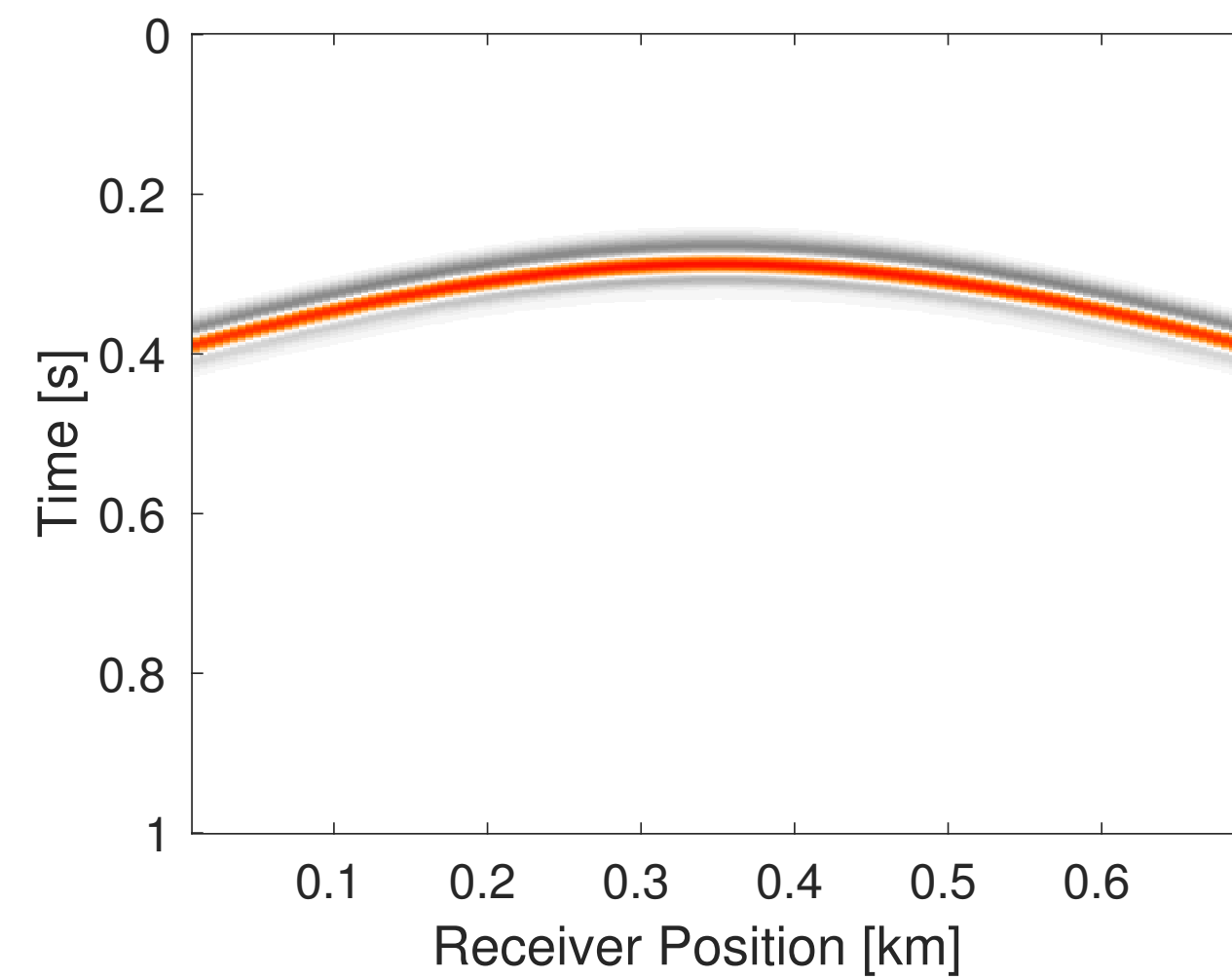




$$\mathbf{V}_1 = \mathcal{F}^\top[\mathbf{m}](\Pi_\epsilon(\mathcal{F}[\mathbf{m}](\mathbf{Q}_0) - \mathbf{d}))$$

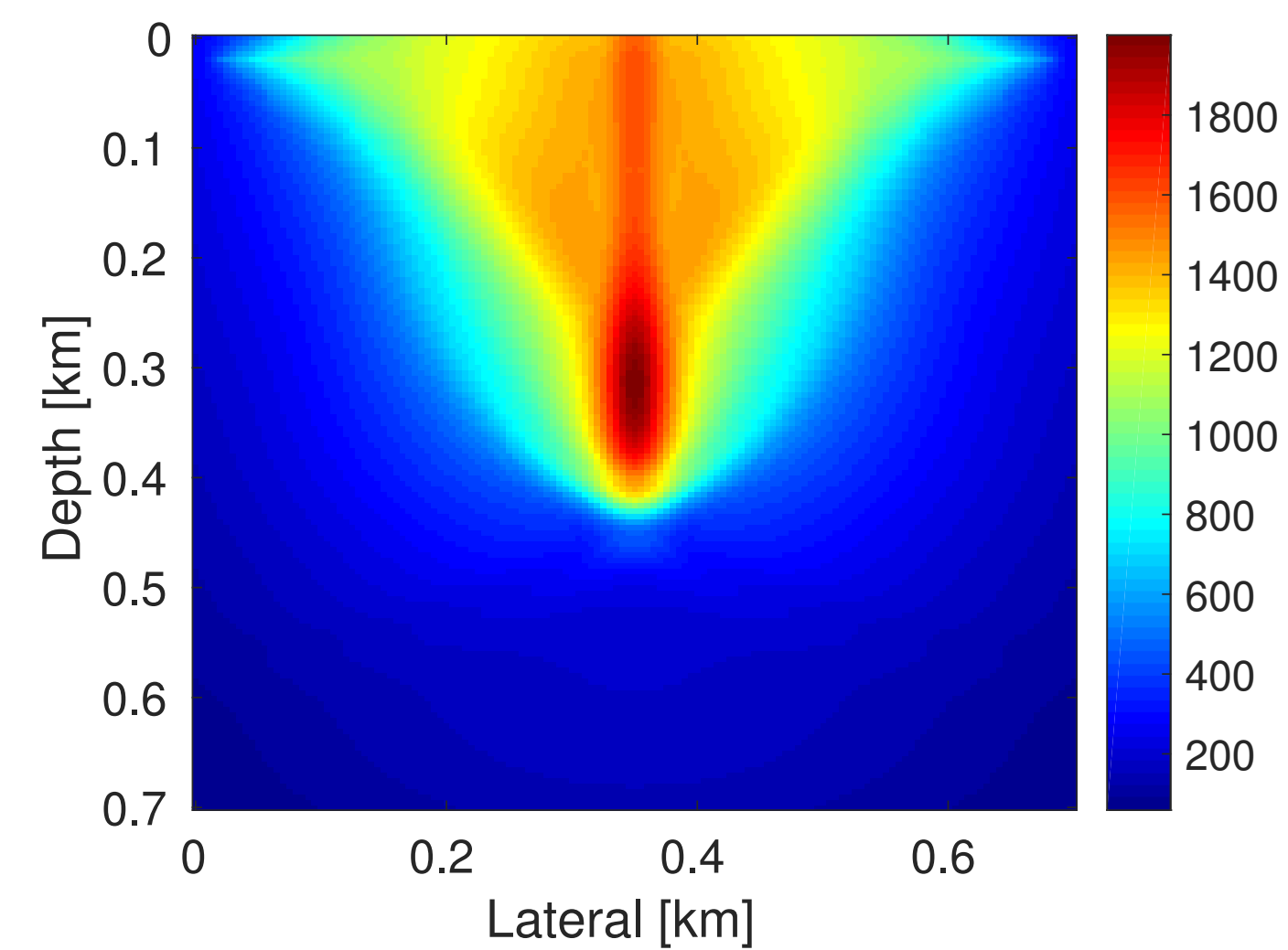


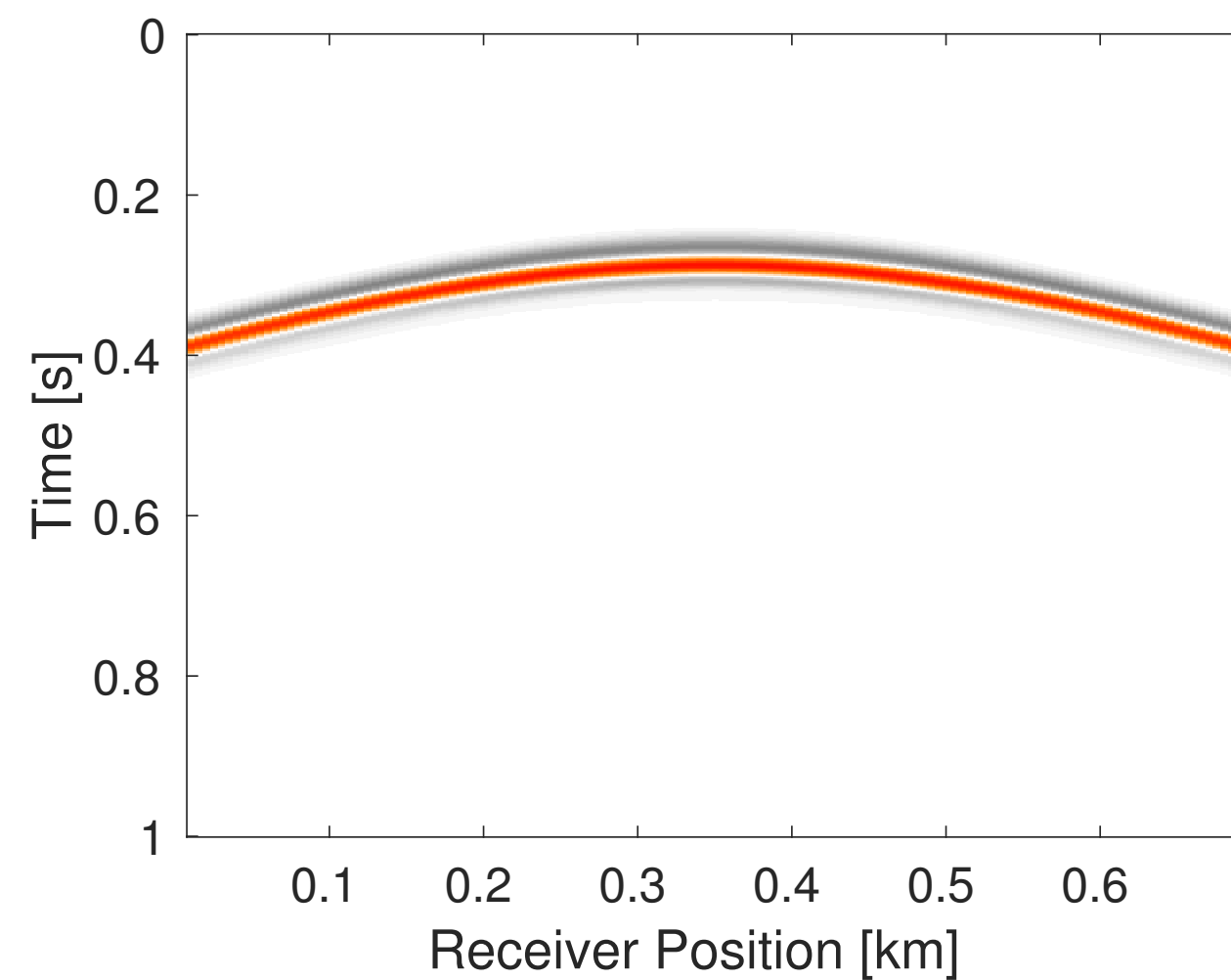
Adjoint solve



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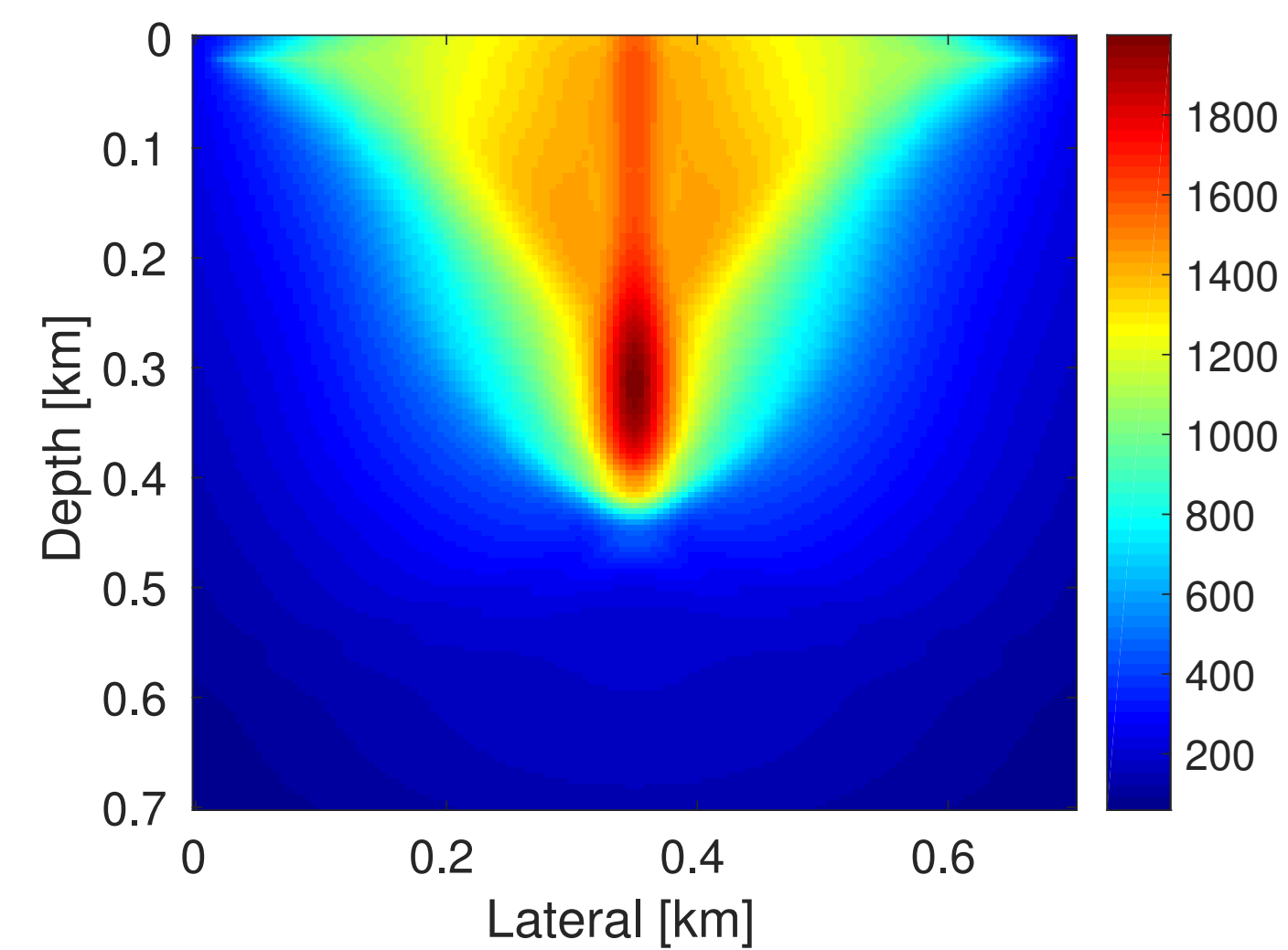
Adjoint solve





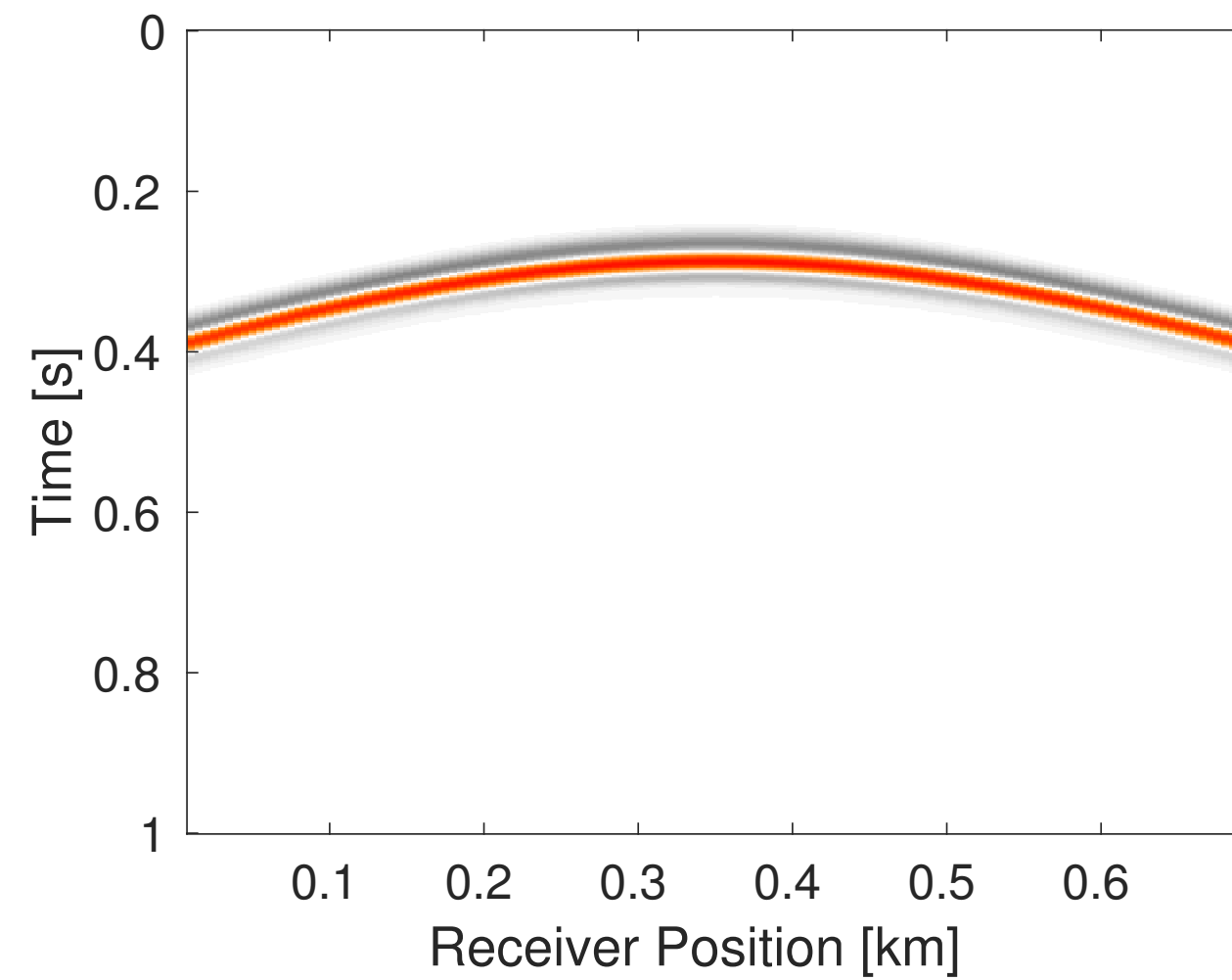
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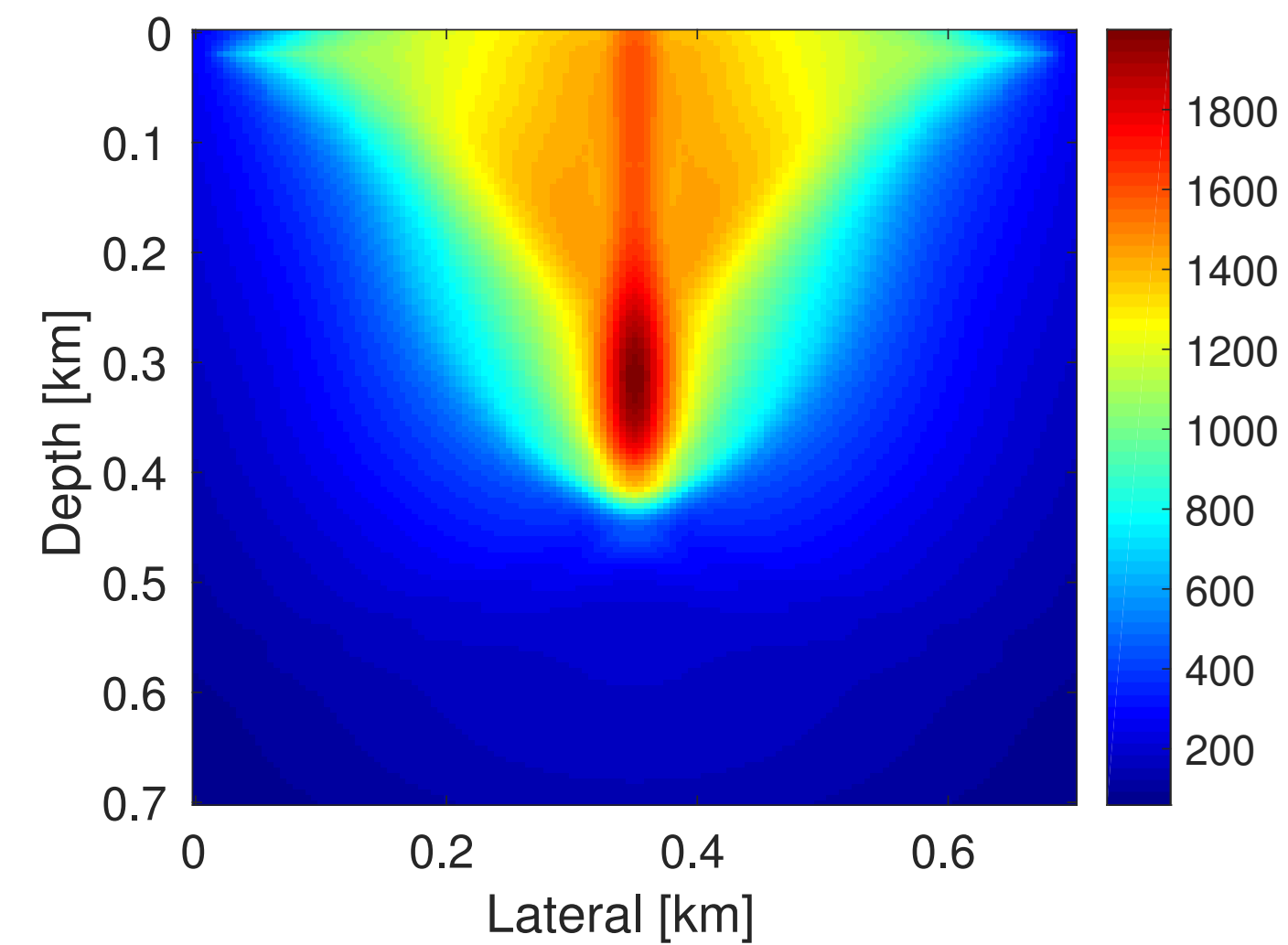
**Auxiliary variable
update**

$$\mathbf{Z}_1 = \mathbf{Z}_0 - t_1 \mathbf{V}_1$$



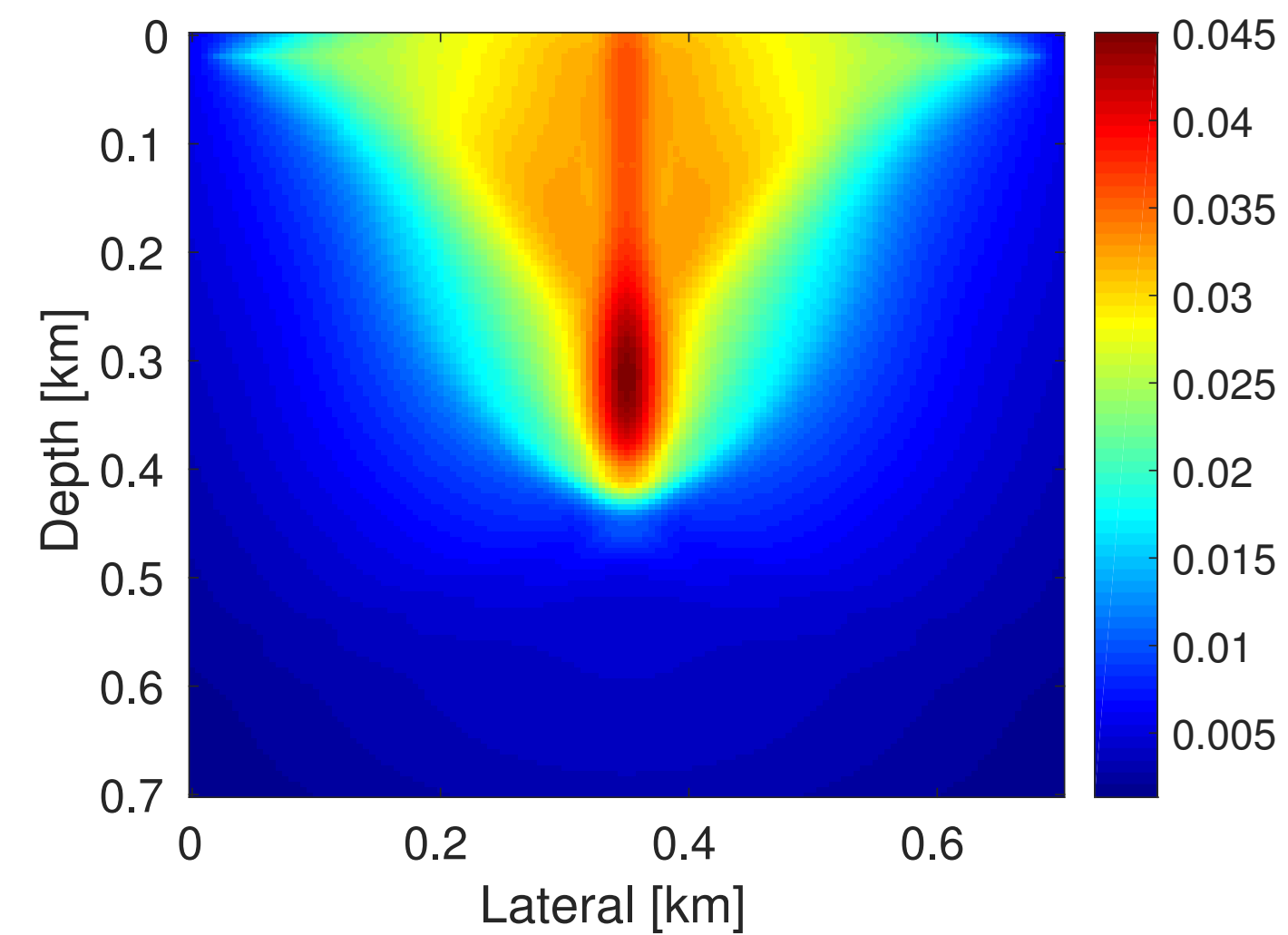
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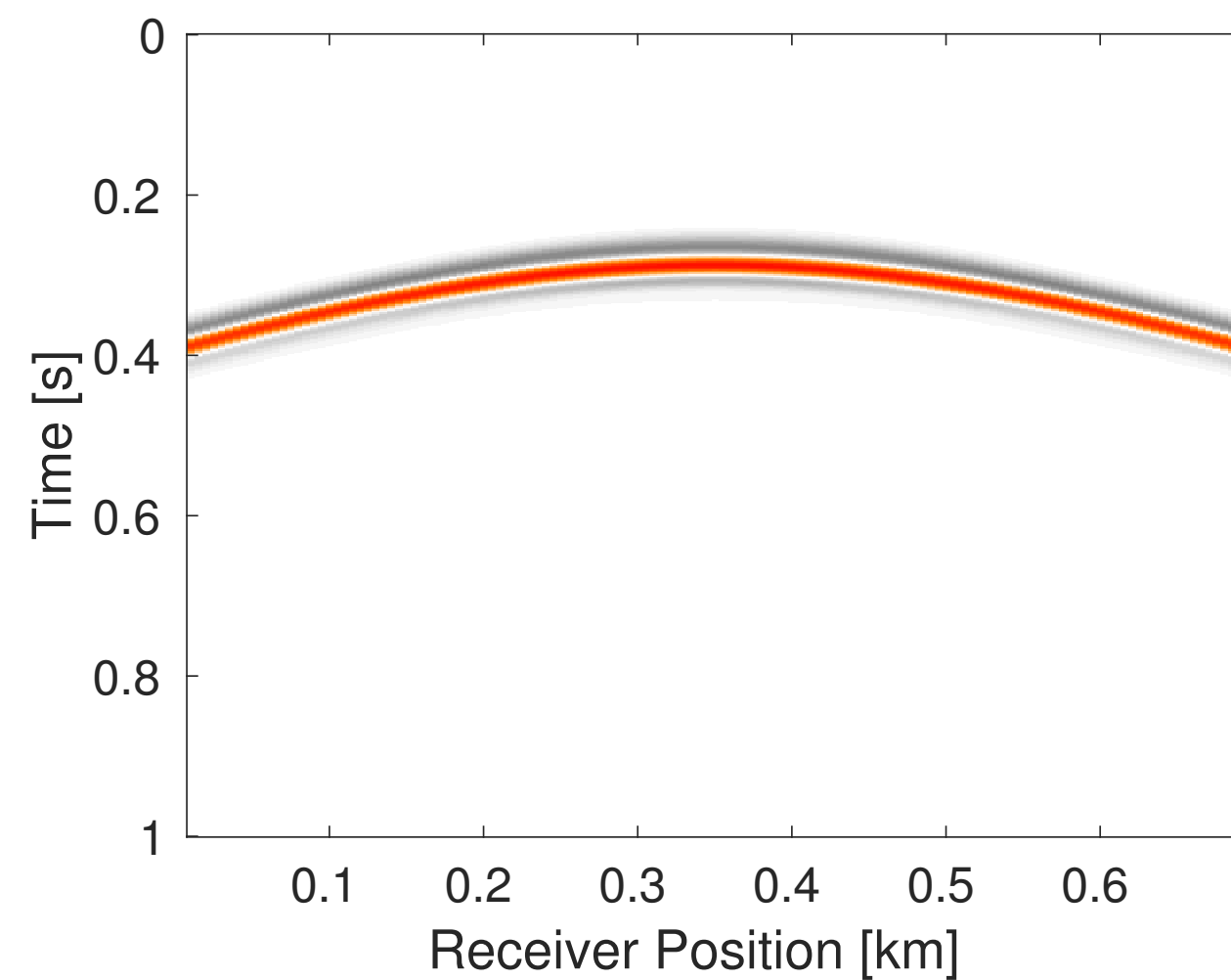
Adjoint solve



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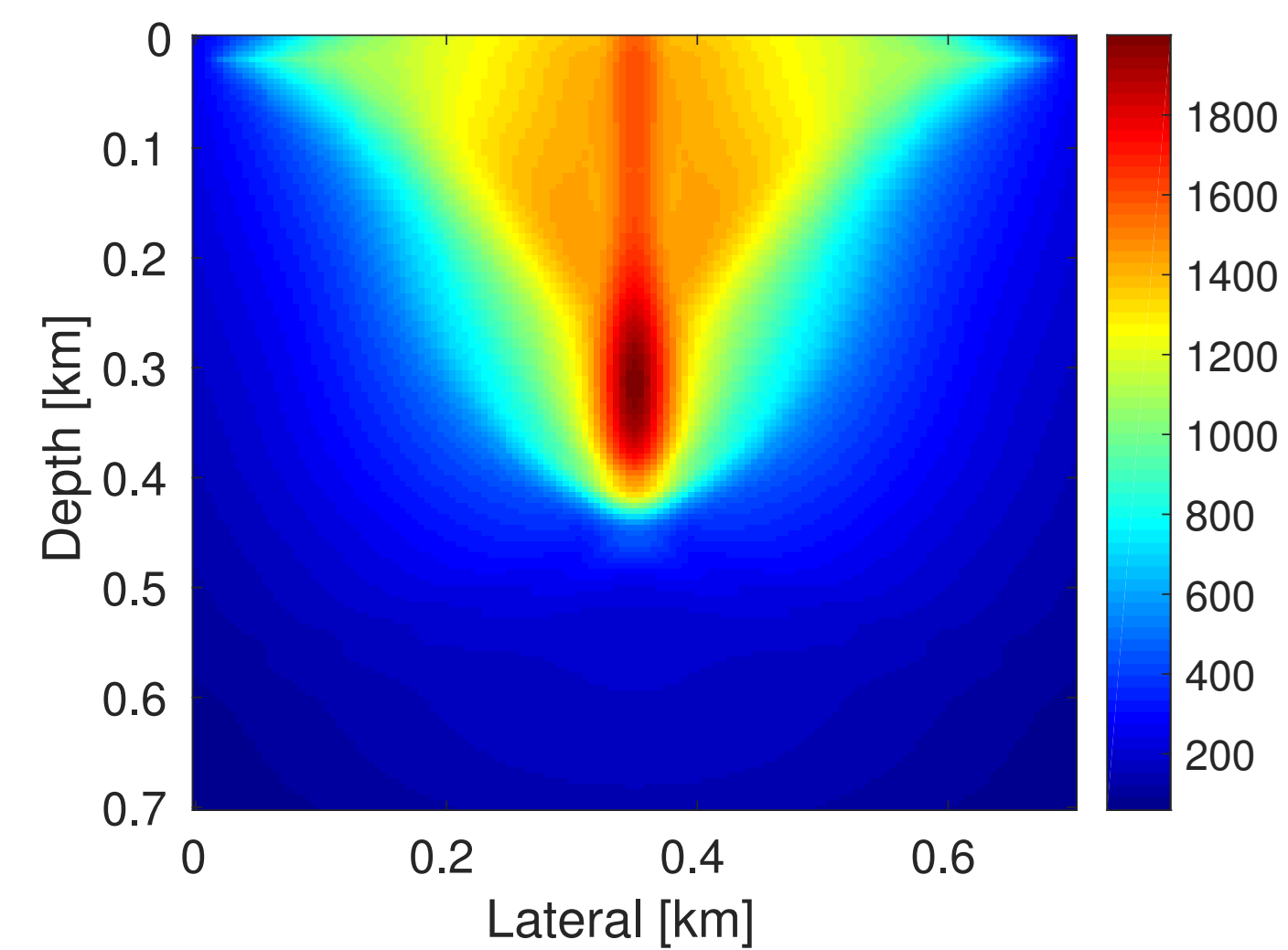
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$$\mathbf{V}_1 = \mathcal{F}^\top[\mathbf{m}](\Pi_\epsilon(\mathcal{F}[\mathbf{m}](\mathbf{Q}_0) - \mathbf{d}))$$

Adjoint solve

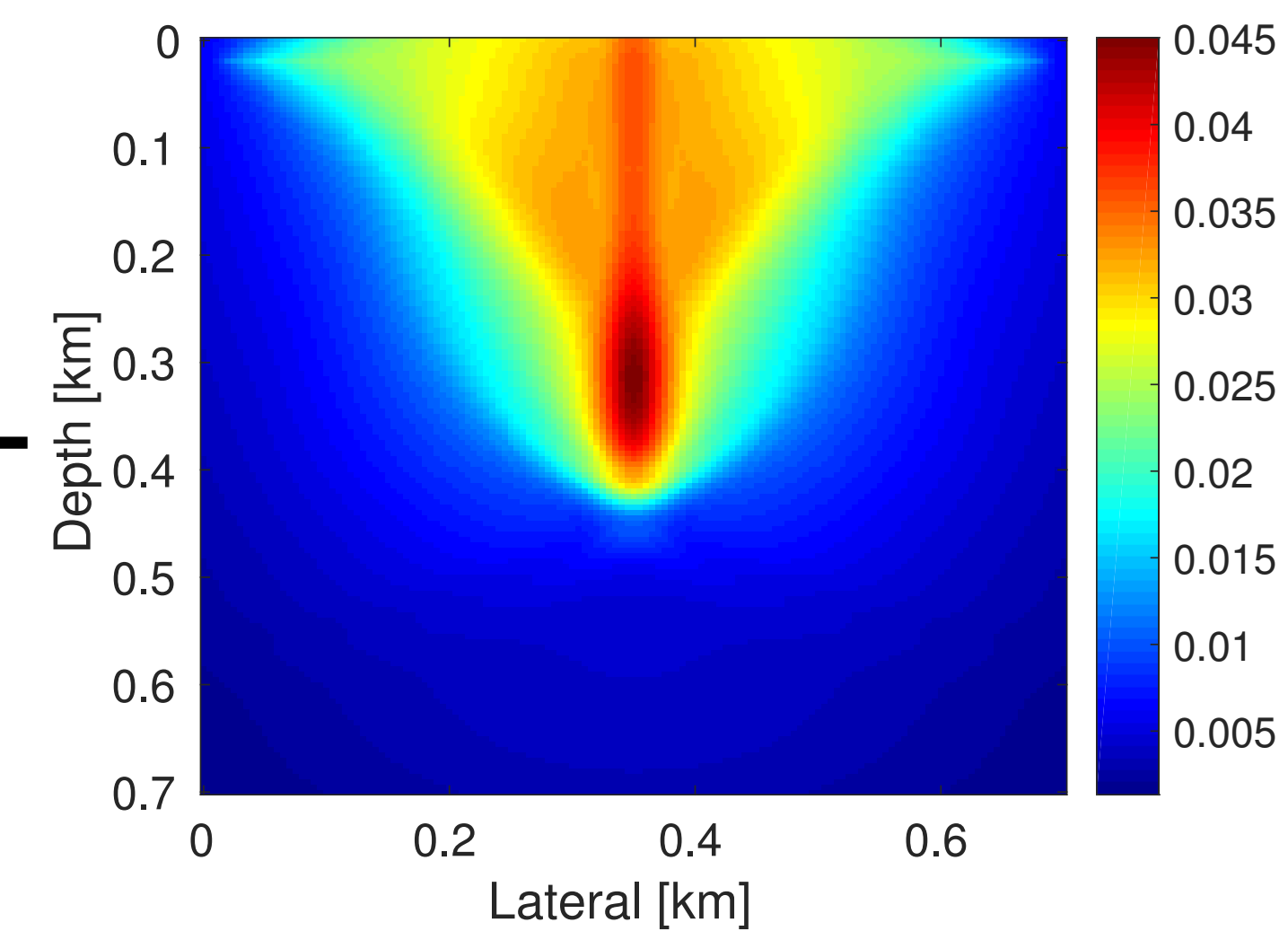


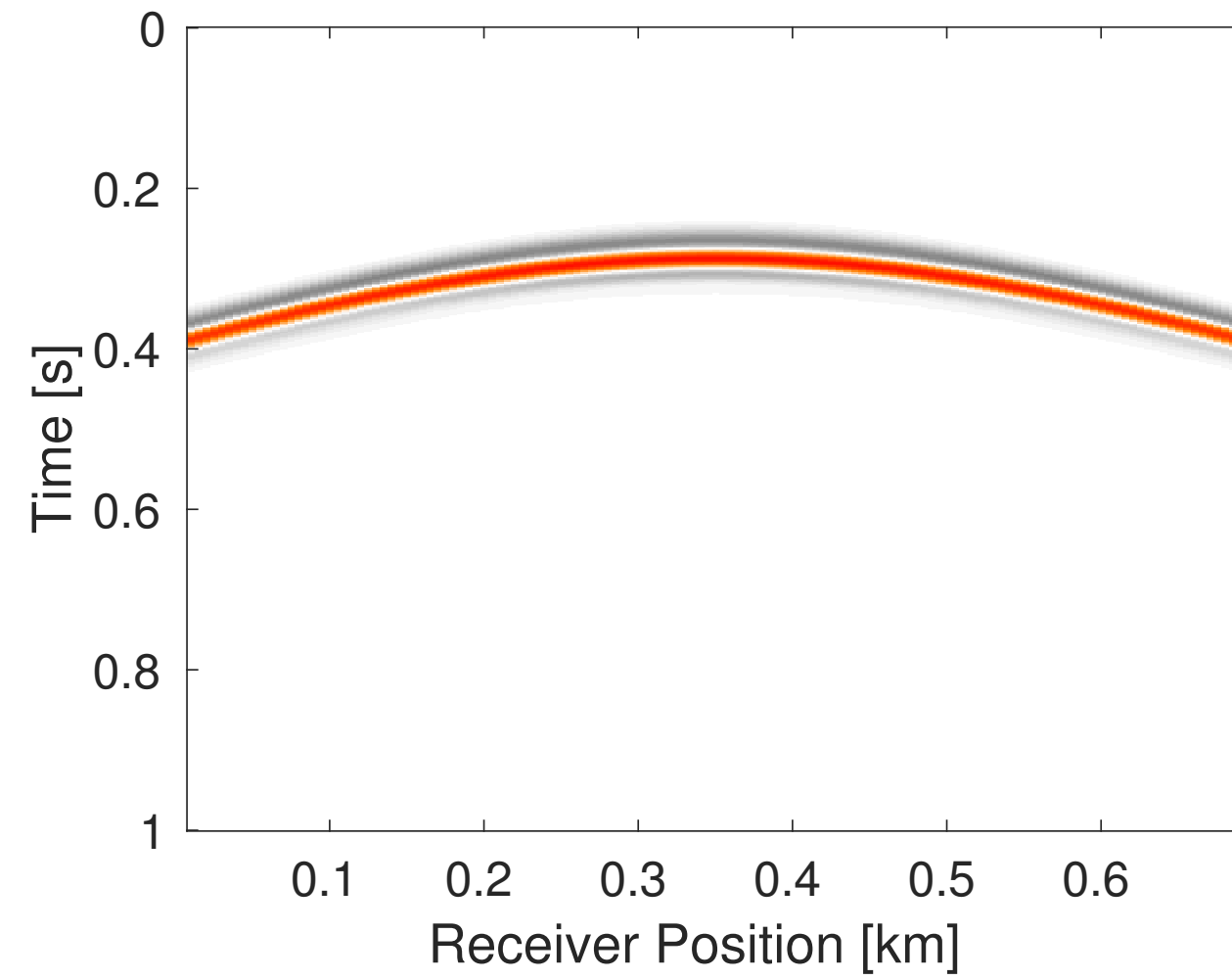
**Auxiliary variable
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$$\mathbf{Z}_1 = \mathbf{Z}_0 - t_1 \mathbf{V}_1$$

$$\mathbf{Q}_1 = \text{Prox}_{\mu\ell_{2,1}}(\mathbf{Z}_1)$$

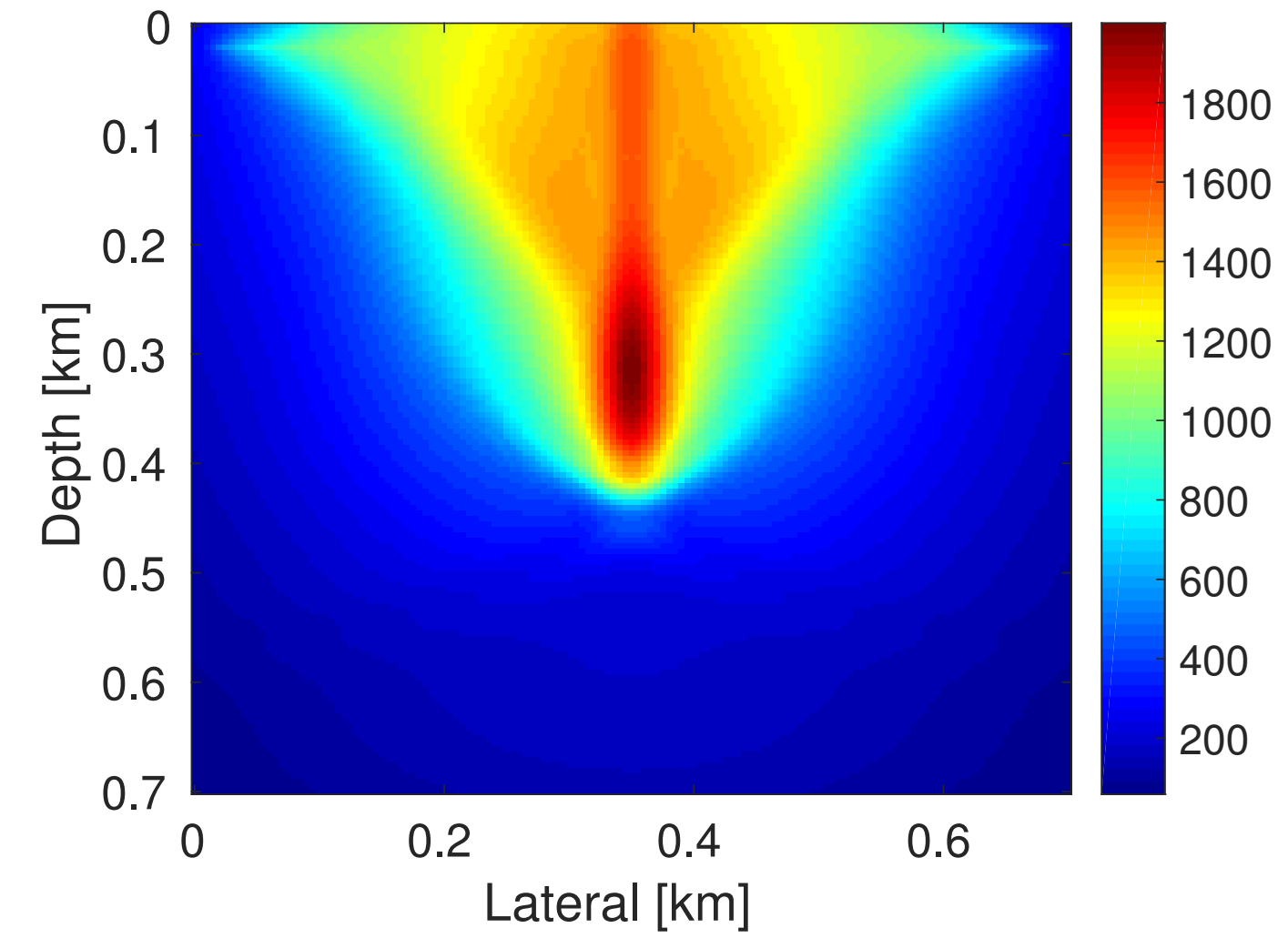
Sparsity promotion





$$\mathbf{V}_1 = \mathcal{F}^\top[\mathbf{m}](\Pi_\epsilon(\mathcal{F}[\mathbf{m}](\mathbf{Q}_0) - \mathbf{d}))$$

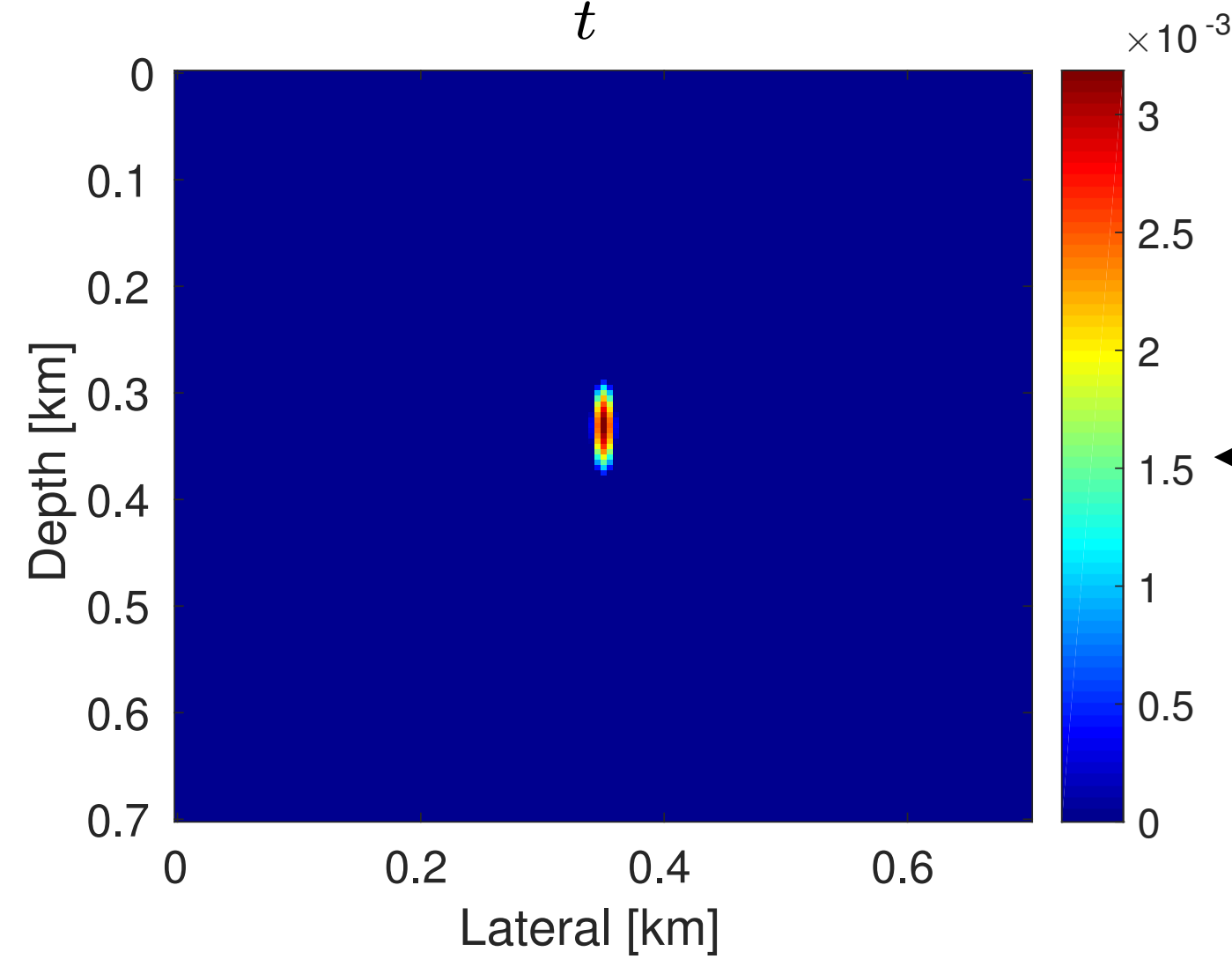
Adjoint solve



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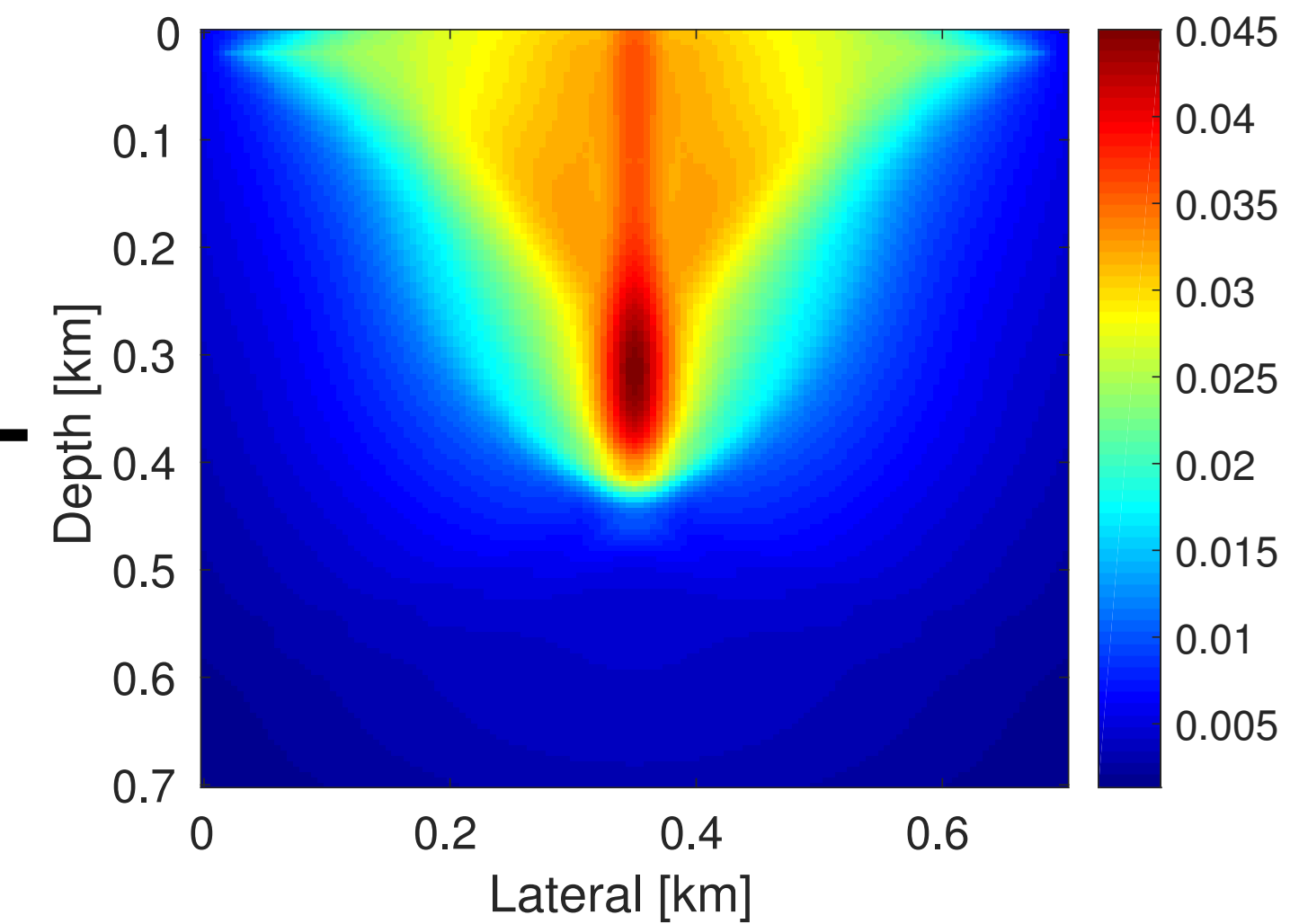
$$\mathbf{Z}_1 = \mathbf{Z}_0 - t_1 \mathbf{V}_1$$

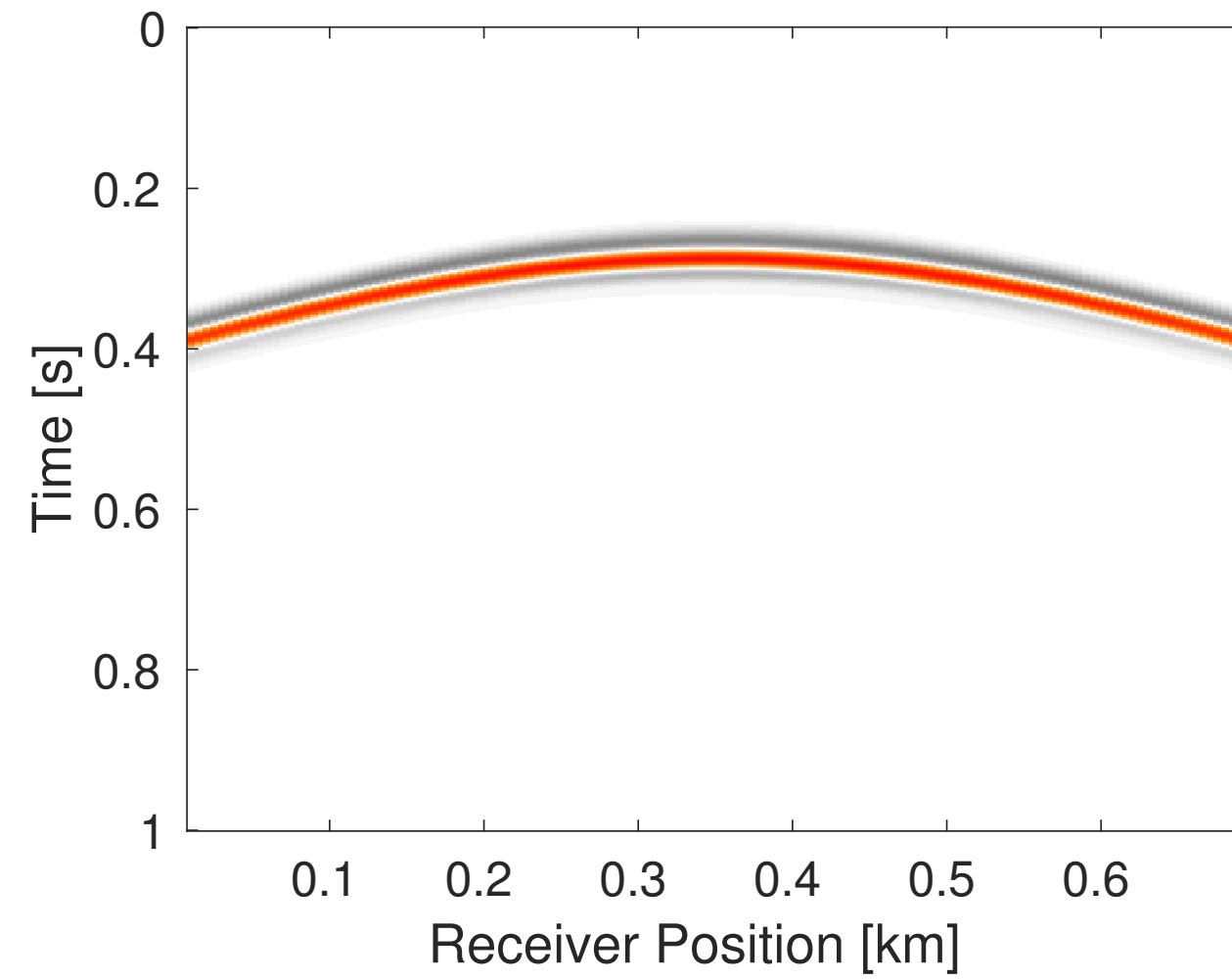
$$\mathbf{I}(\mathbf{x}) = \sum_t | \mathbf{Q}_1(\mathbf{x}, t) |$$



$$\mathbf{Q}_1 = \text{Prox}_{\mu\ell_{2,1}}(\mathbf{Z}_1)$$

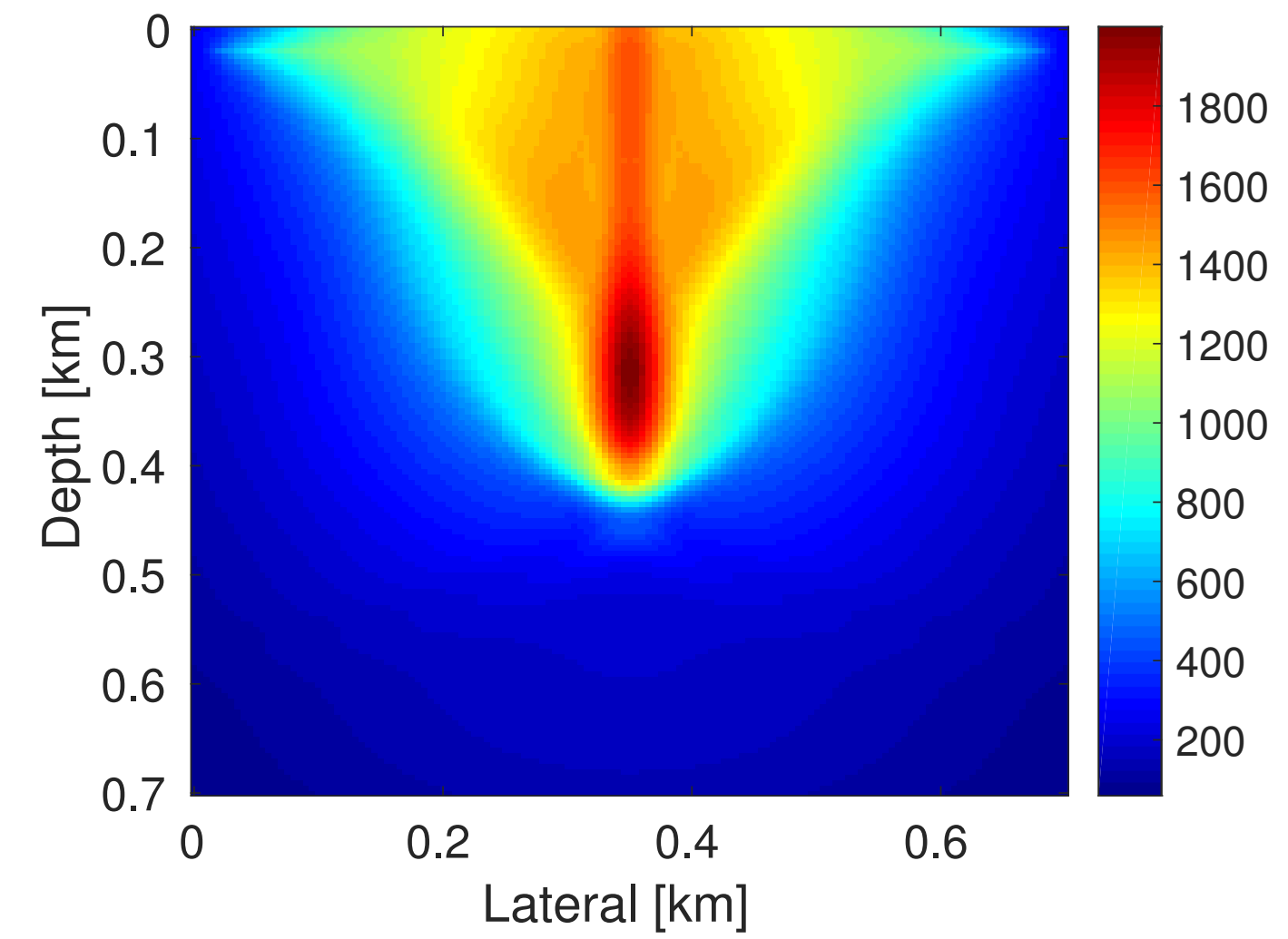
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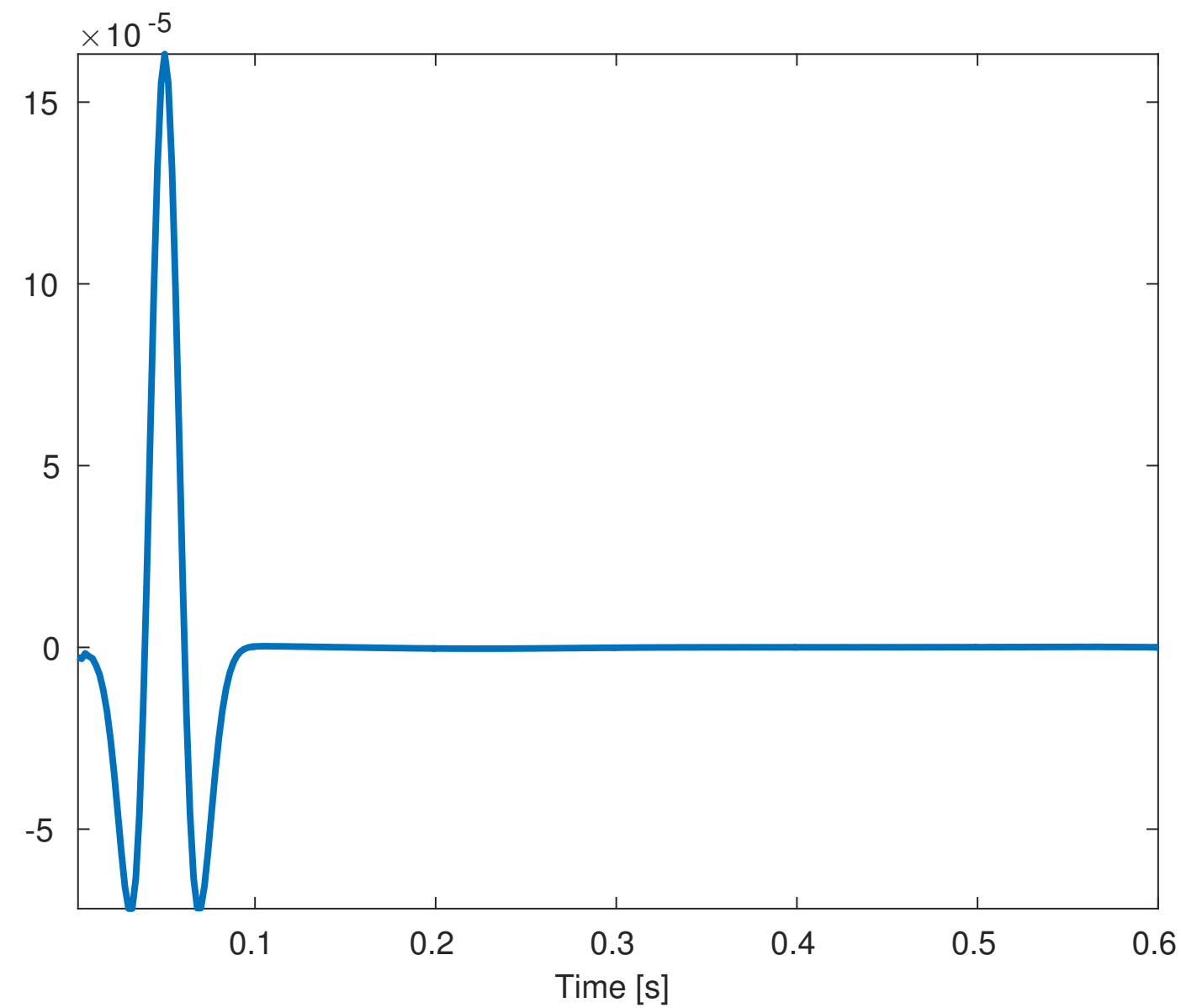
Adjoint solve



**Auxiliary variable
update**

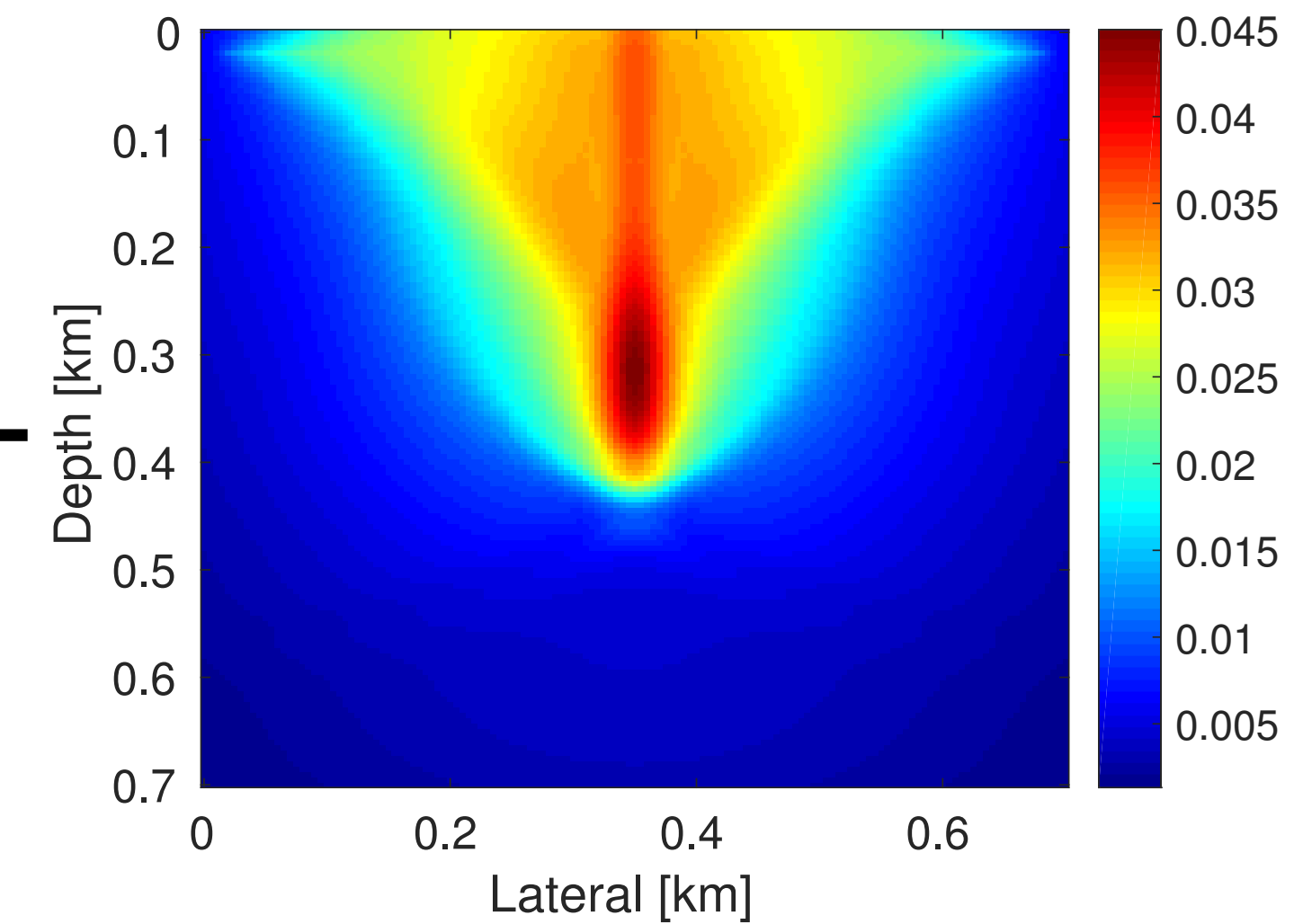
$$\mathbf{Z}_1 = \mathbf{Z}_0 - t_1 \mathbf{V}_1$$

Source-time function

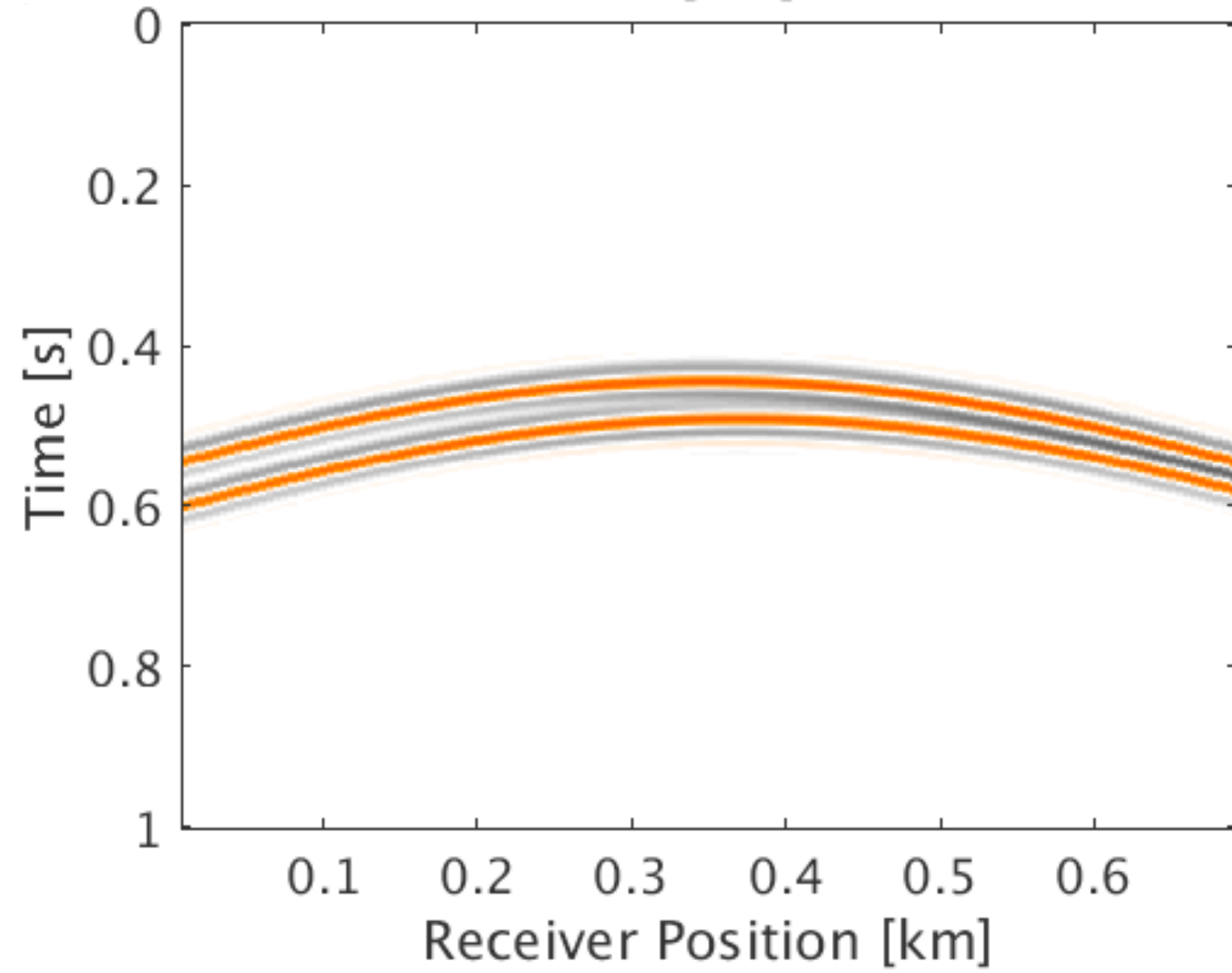
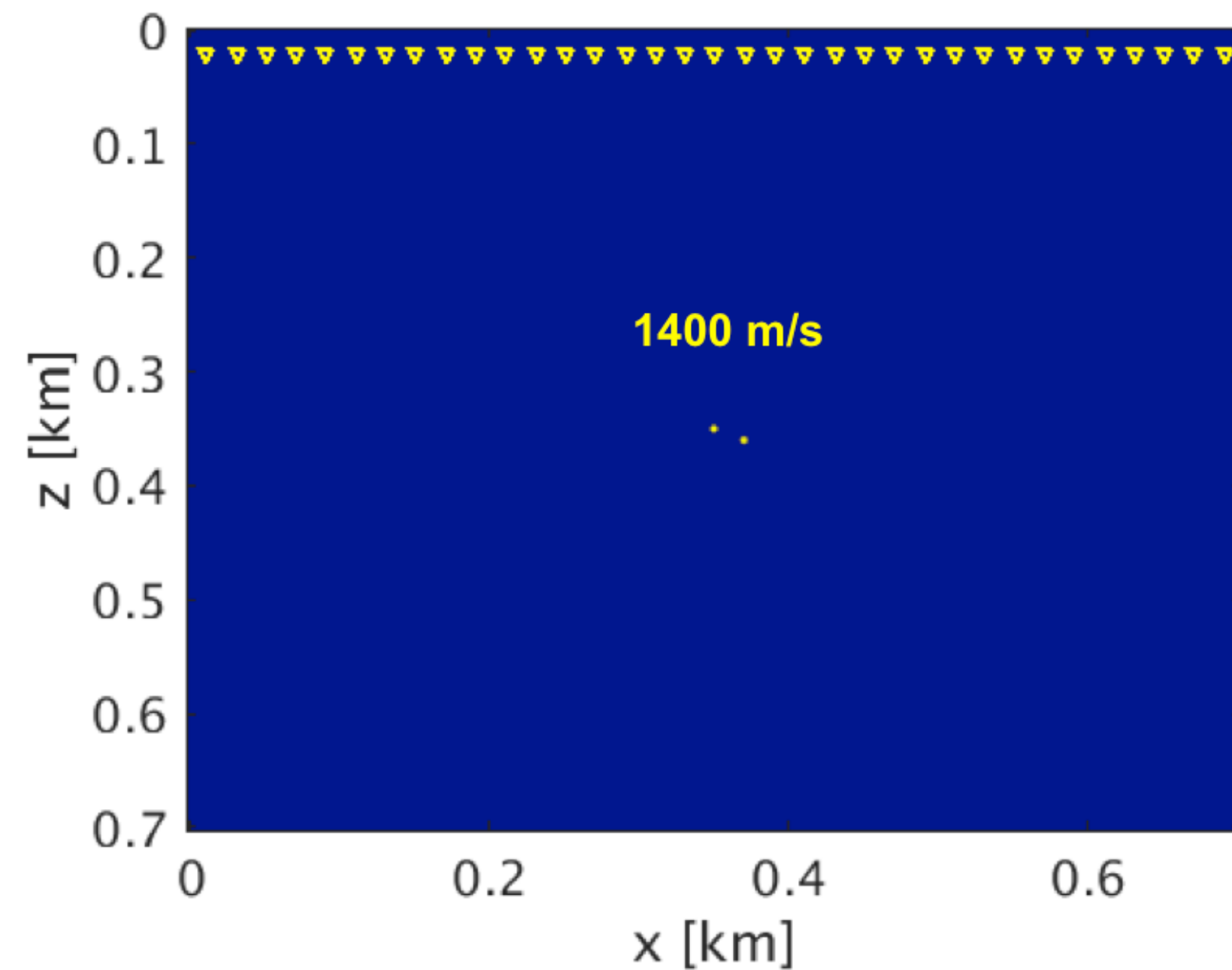


$$\mathbf{Q}_1 = \text{Prox}_{\mu\ell_{2,1}}(\mathbf{Z}_1)$$

Sparsity promotion



Case study: two nearby sources



Modeling information:

Model size: 0.7 km x 0.7 km

Grid spacing: 5m

Receiver spacing: 10m

Receiver depth: 20m

Fixed spread: 0.69km

Sampling interval: 2 ms

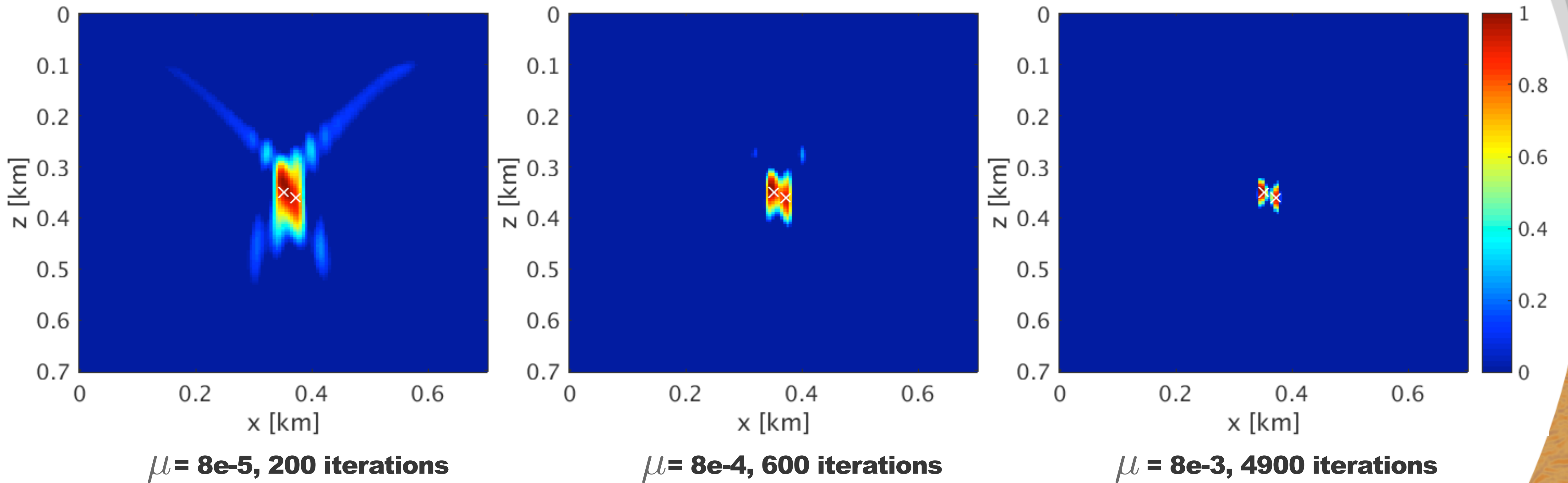
Recording length: 1s

Peak frequency : 30 Hz

Dominant wavelength: 46 m

Source separation: 22 m

Results w/ different threshold parameters



Acceleration with quasi-Newton: Algorithm

1. **Data \mathbf{d} , slowness square \mathbf{m} , number of iterations k** //Input
2. **Initialize dual variable $\mathbf{y} = 10^{-3}\mathbf{d}$**
3. **$\hat{\mathbf{y}} = \text{L-BFGS}(f(\mathbf{y}), g(\mathbf{y}), \mathbf{y}, k)$** //Dual solution
 where $f(\mathbf{y}) = \Psi(\mathbf{y}) - \epsilon\|\mathbf{y}\|_2$ //L-BFGS objective
 and $g(\mathbf{y}) = \Psi'(\mathbf{y}) - \epsilon\mathbf{y}/\|\mathbf{y}\|_2$ //L-BFGS gradient
4. **$\hat{\mathbf{Q}} = \text{Prox}_{\mu\ell_{2,1}}(\mu\mathcal{F}[\mathbf{m}]^\top(\hat{\mathbf{y}}))$** //Primal solution
5. **$\mathbf{I}(\mathbf{x}) = \sum_t |\hat{\mathbf{Q}}(\mathbf{x}, t)|$** //Intensity plot

*where $\Psi(\mathbf{y}) = \min_{\mathbf{Q}} \|\mathbf{Q}\|_{2,1} + \frac{1}{2\mu}\|\mathbf{Q}\|_F - \mathbf{y}^\top(\mathcal{F}[\mathbf{m}](\mathbf{Q}) - \mathbf{d})$

* $\Psi'(\mathbf{y}) = \mathbf{d} - \mathcal{F}[\mathbf{m}](\text{Prox}_{\mu\ell_{2,1}}(\mu\mathcal{F}[\mathbf{m}]^\top(\mathbf{y})))$ is the gradient of $\Psi(\mathbf{y})$

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 5. $\mathbf{I}(\mathbf{x}) = \sum_t |\hat{\mathbf{Q}}(\mathbf{x}, t)|$ //Intensity plot

lives in much smaller space
 ▶ dimensions equals that of observed data

*where $\Psi(\mathbf{y}) = \min_{\mathbf{Q}} \|\mathbf{Q}\|_{2,1} + \frac{1}{2\mu} \|\mathbf{Q}\|_F - \mathbf{y}^\top (\mathcal{F}[\mathbf{m}](\mathbf{Q}) - \mathbf{d})$

* $\Psi'(\mathbf{y}) = \mathbf{d} - \mathcal{F}[\mathbf{m}](\text{Prox}_{\mu\ell_{2,1}}(\mu\mathcal{F}[\mathbf{m}]^\top(\mathbf{y})))$ is the gradient of $\Psi(\mathbf{y})$

Further acceleration w/ 2D Preconditioning

$$\begin{aligned} & \underset{\mathbf{Q}}{\text{minimize}} \quad \|\mathbf{Q}\|_{2,1} + \frac{1}{2\mu} \|\mathbf{Q}\|_F^2 \\ & \text{subject to} \quad \|\mathcal{M}_L \mathcal{F}[\mathbf{m}](\mathbf{Q}) - \mathcal{M}_L \mathbf{d}\|_2 \leq \gamma \end{aligned}$$

*with $\mathcal{M}_L := \partial_{|t|}^{1/2}$ is the half differentiation correction

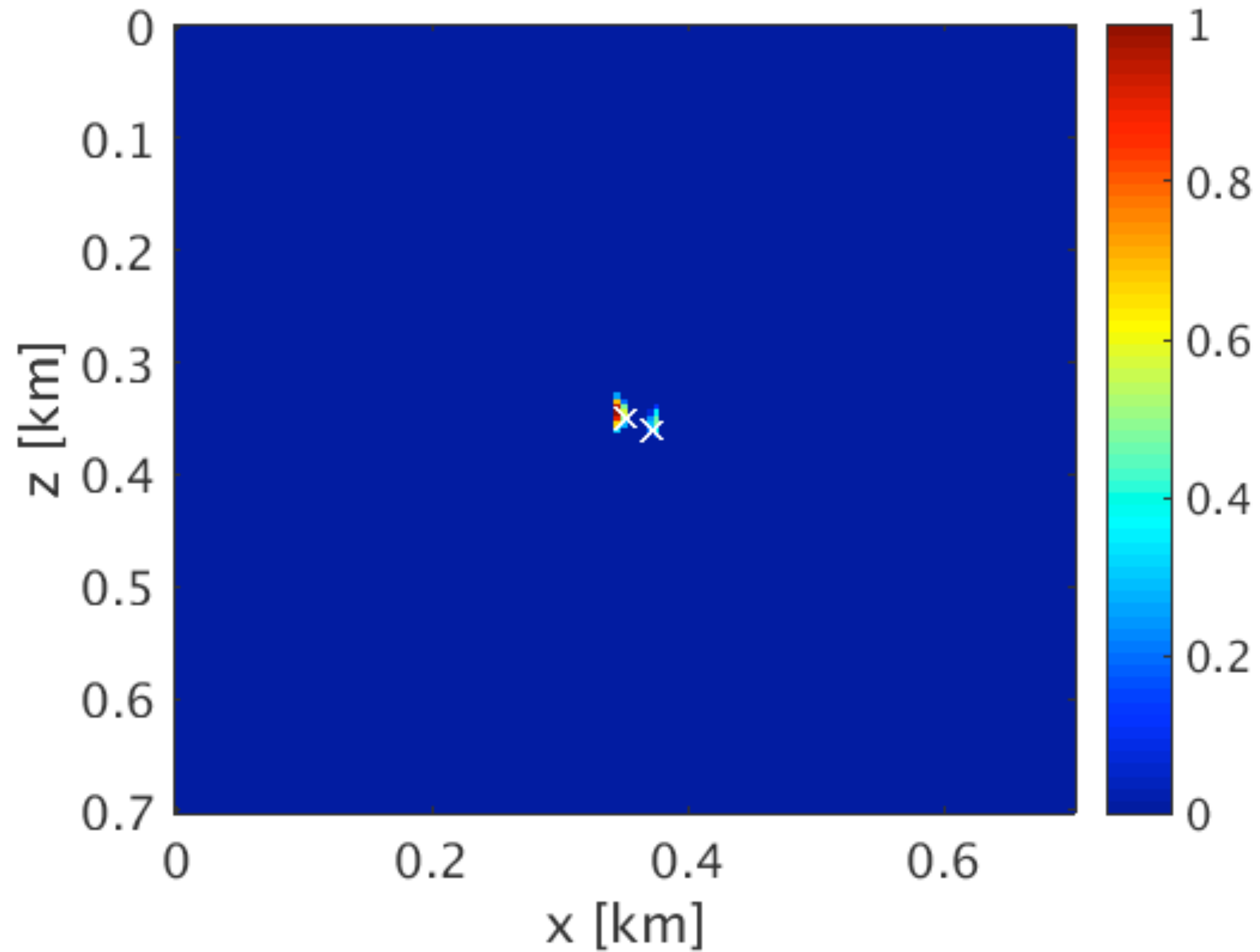
*where $\partial_{|t|}^{1/2} = \mathbf{F}^{-1} |\omega|^{1/2} \mathbf{F}$

* \mathbf{F} is the Fourier transform and ω is the frequency

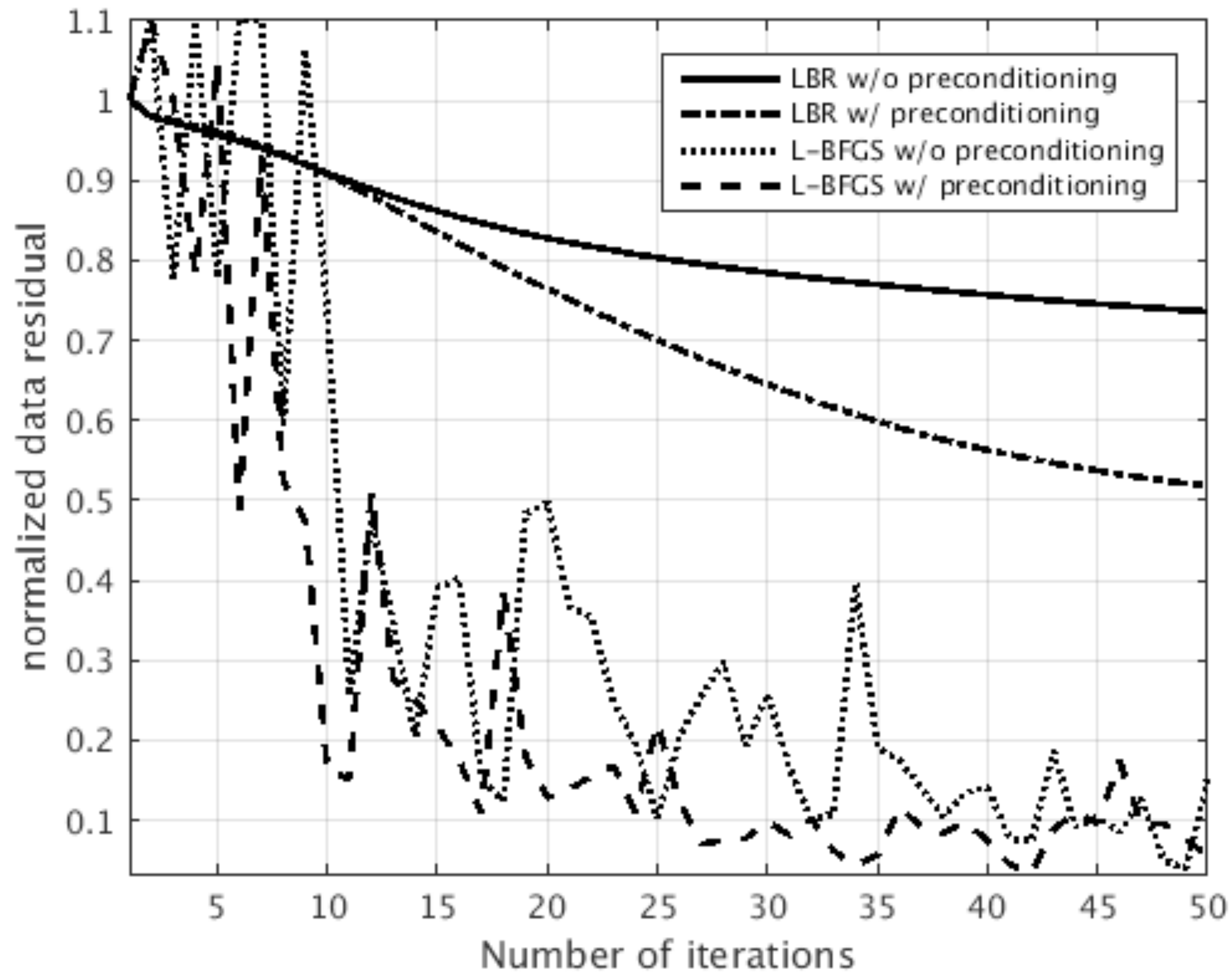
* γ is the noise level

Estimated location

$w/\mu = 8e-2$ and 10 iterations



Convergence comparison: LBR vs L-BFGS



Convergence comparison

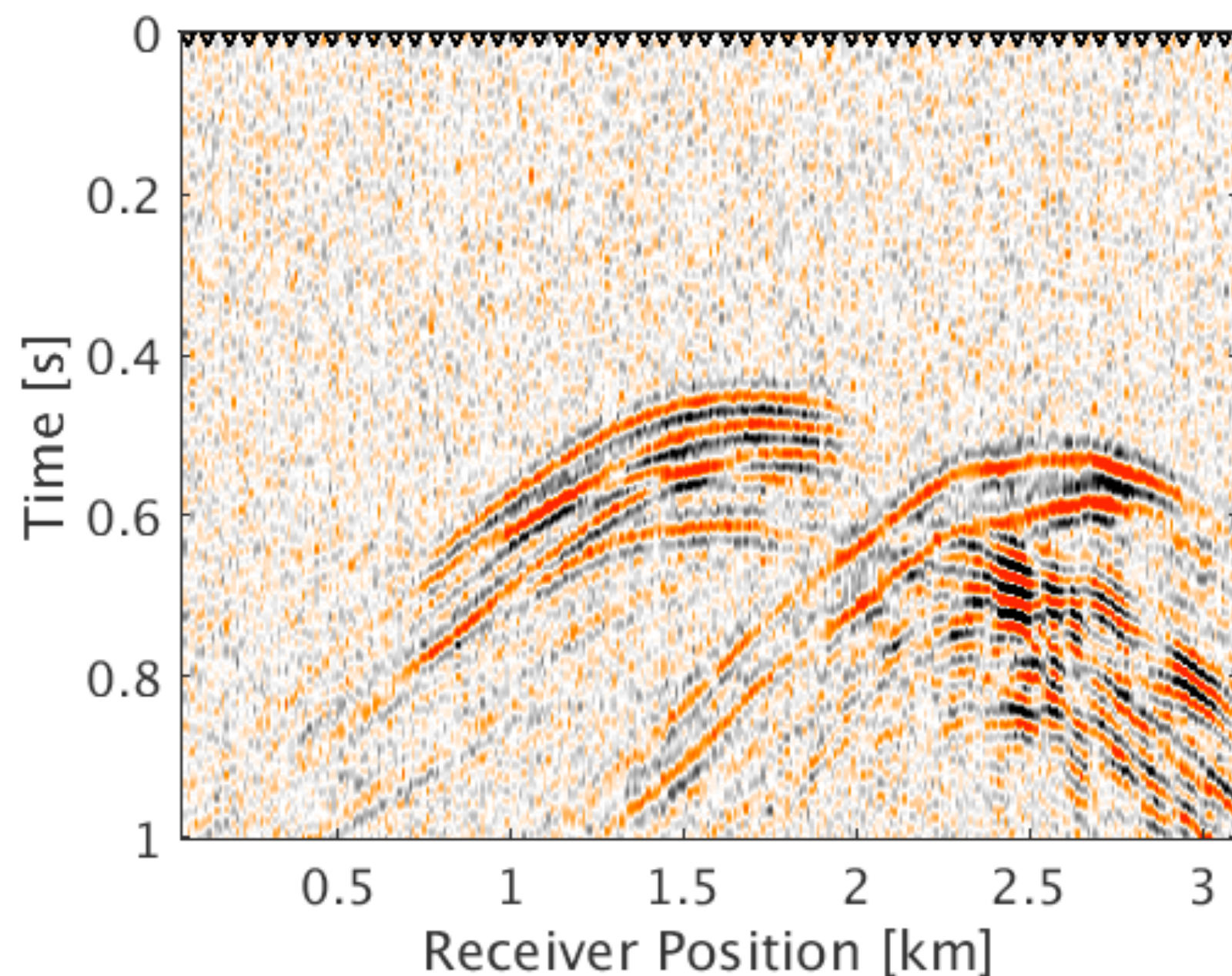
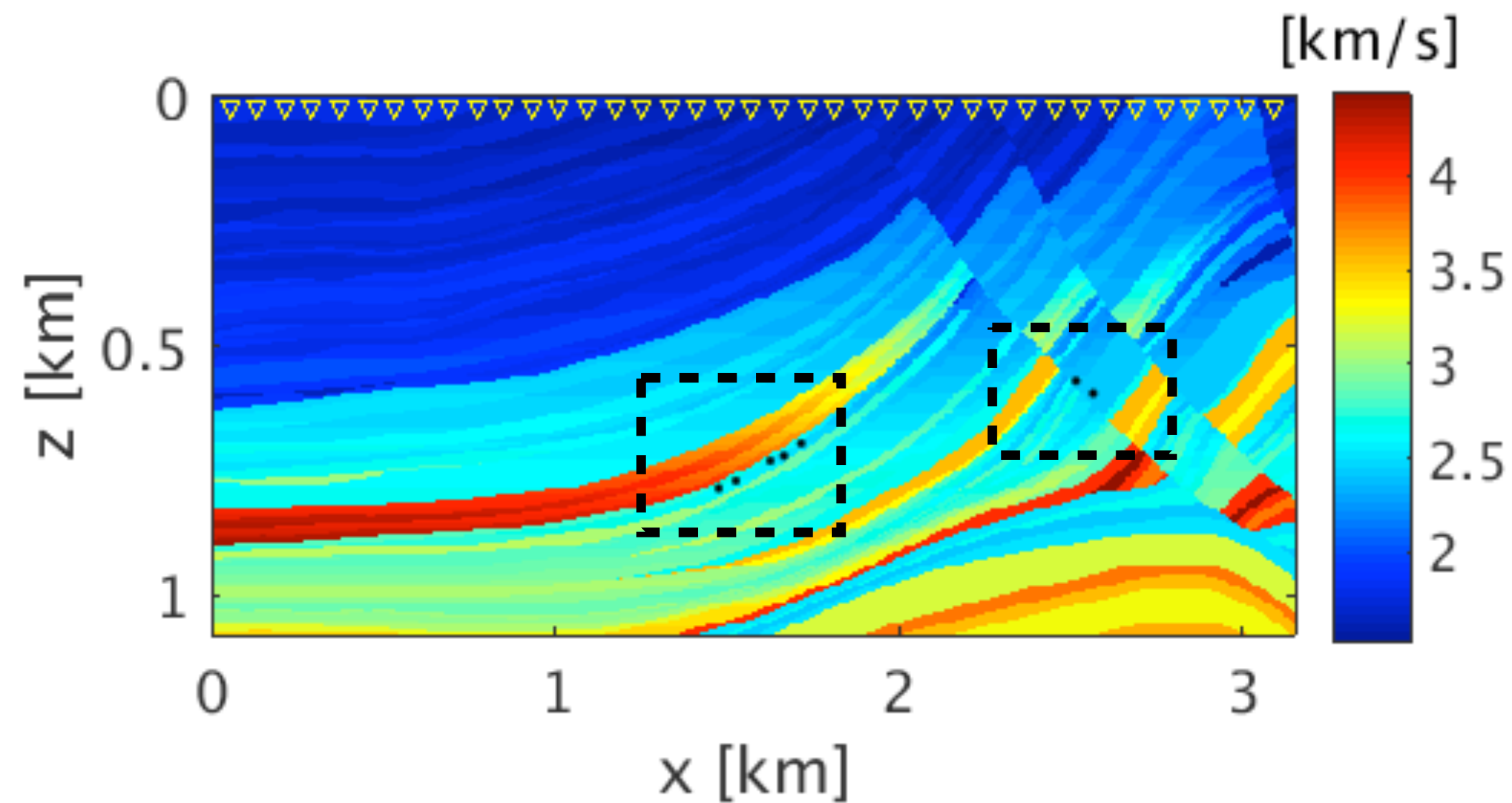
► Using same value of μ

Improvement in convergence with

► Dual formulation and

► 2D Preconditioning

Multiple source cluster experiment in Marmousi model



Modeling information:

Model size: 3.15 km x 1.08 km

Grid spacing: 5 m

Total number of sources: 7

Peak frequency : 22 Hz, 25 Hz & 30 Hz

Receiver spacing: 10m

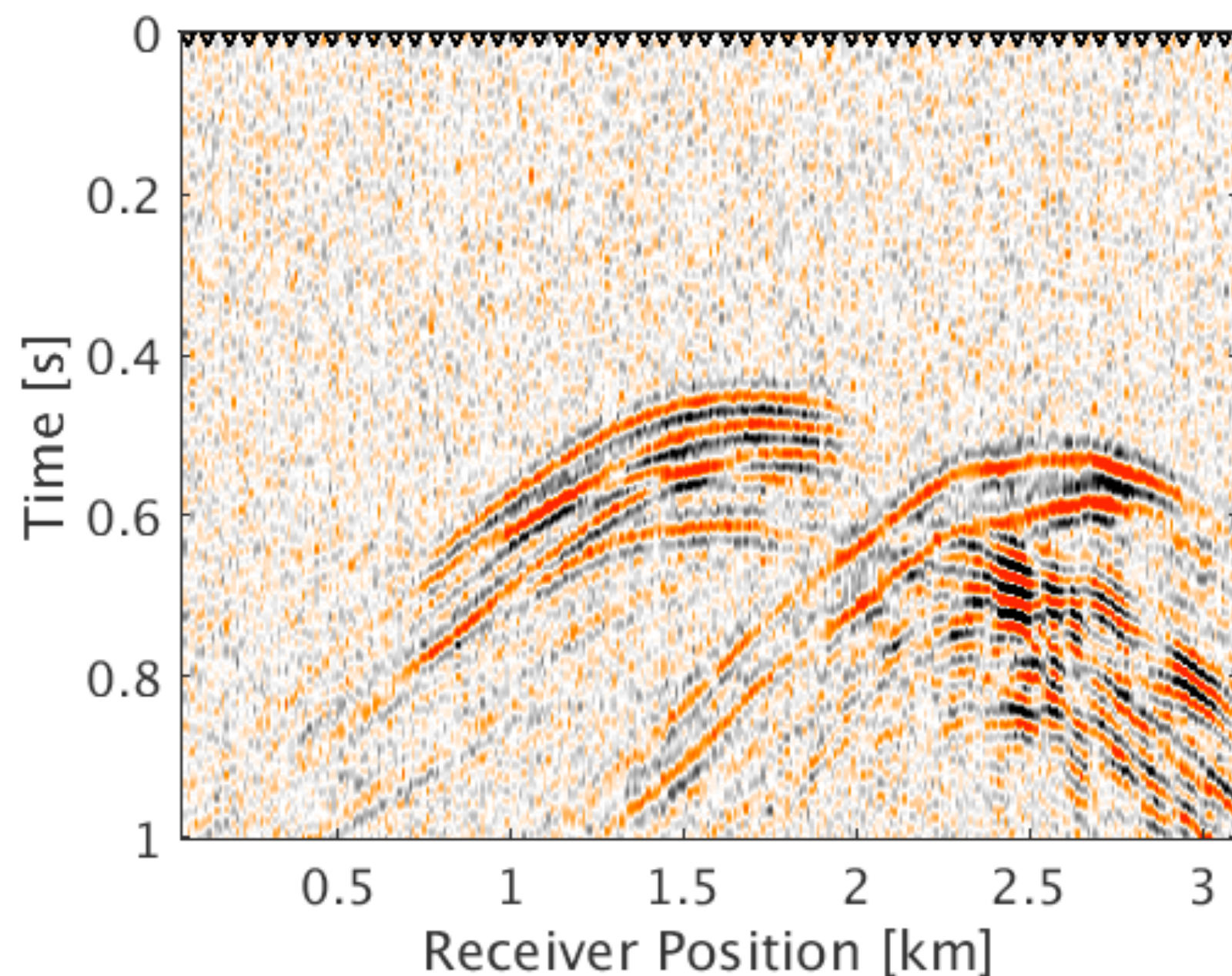
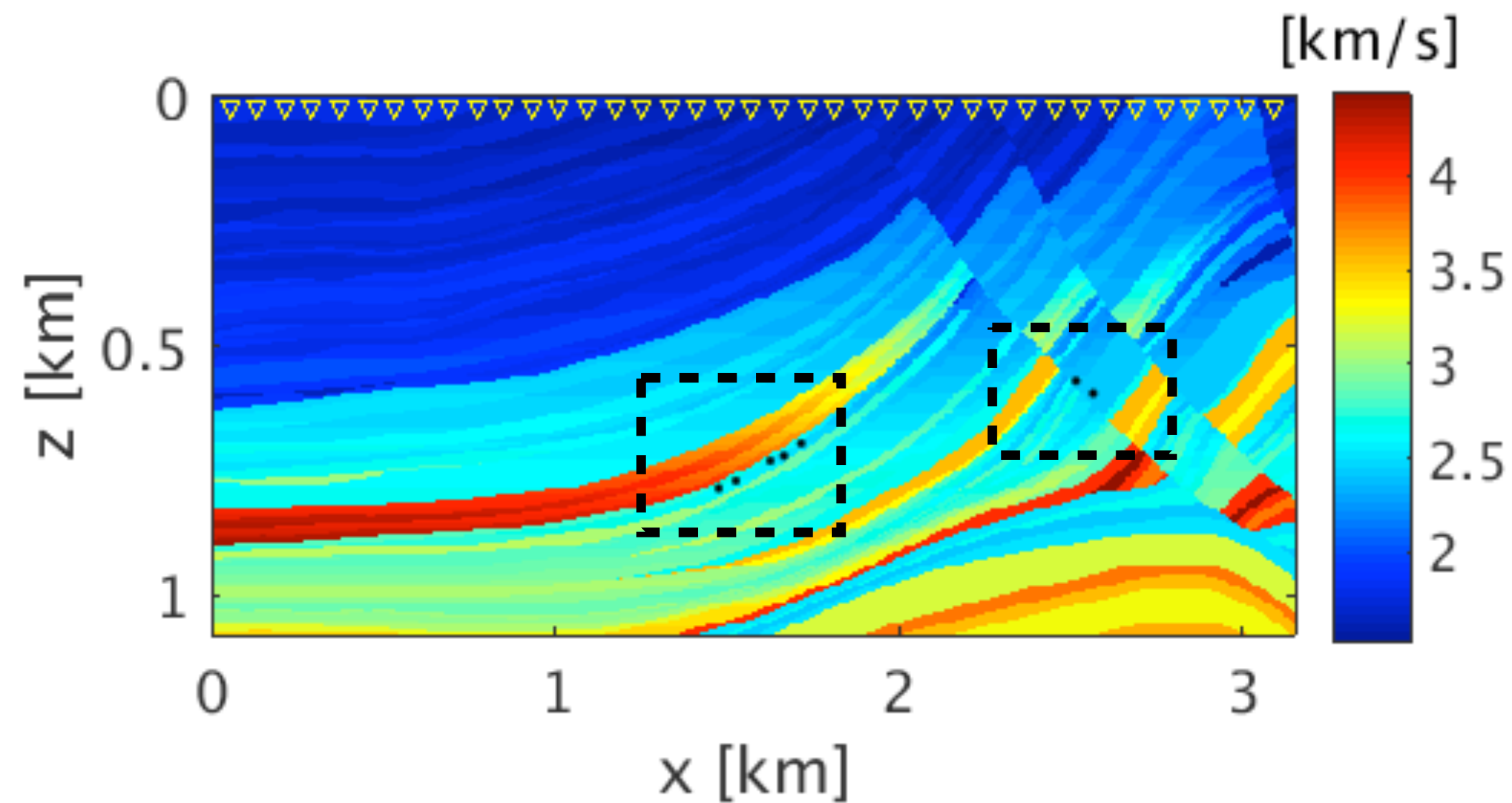
Receiver depth: 20m

Sampling interval: 0.5 ms

Recording length: 1 s

Free surface: No

Multiple source cluster experiment in Marmousi model



► Contaminated with 5 to 45 Hz random noise

► SNR = 3.5 dB

Modeling information:

Model size: 3.15 km x 1.08 km

Grid spacing: 5 m

Total number of sources: 7

Peak frequency : 22 Hz, 25 Hz & 30 Hz

Receiver spacing: 10m

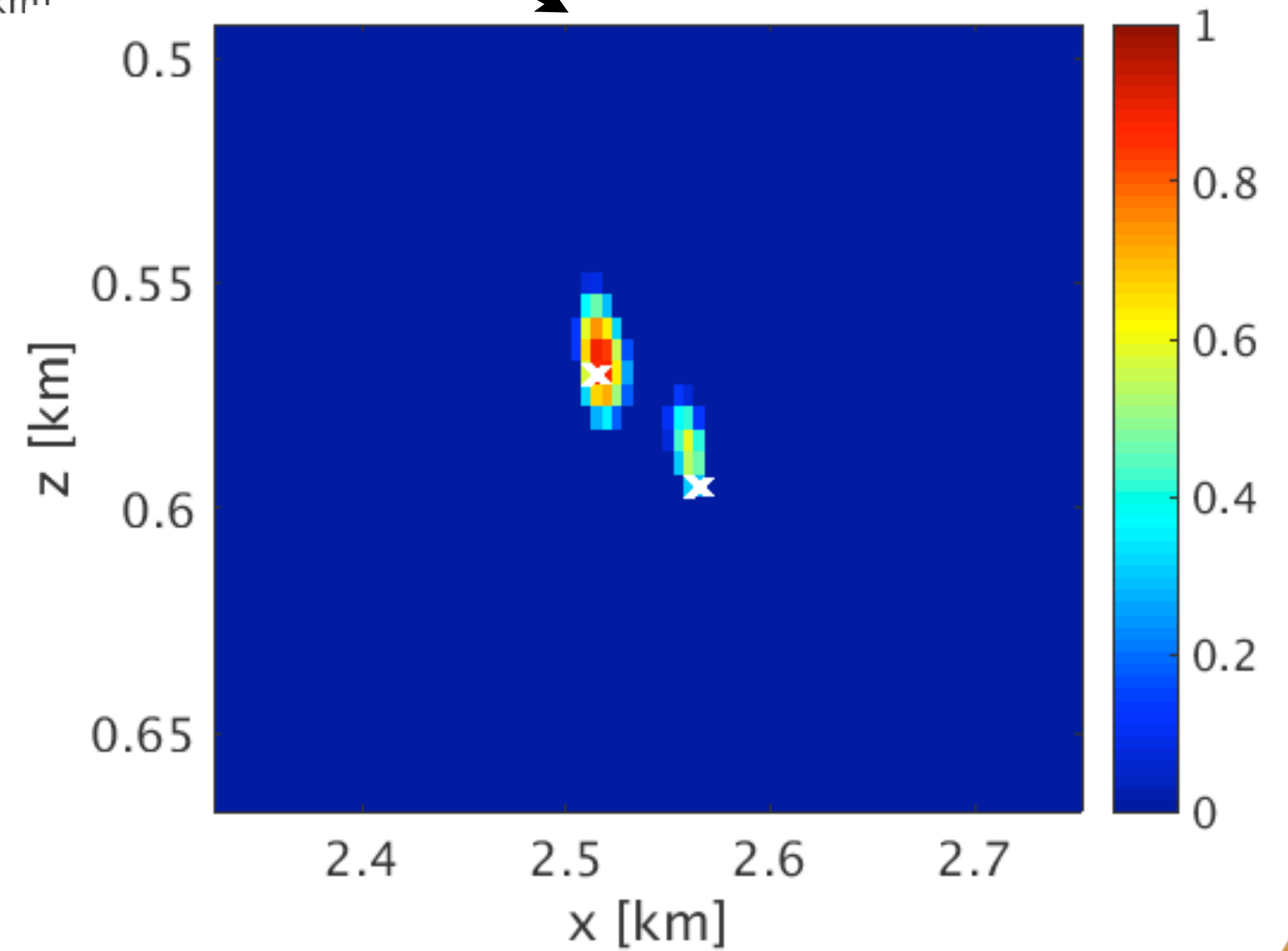
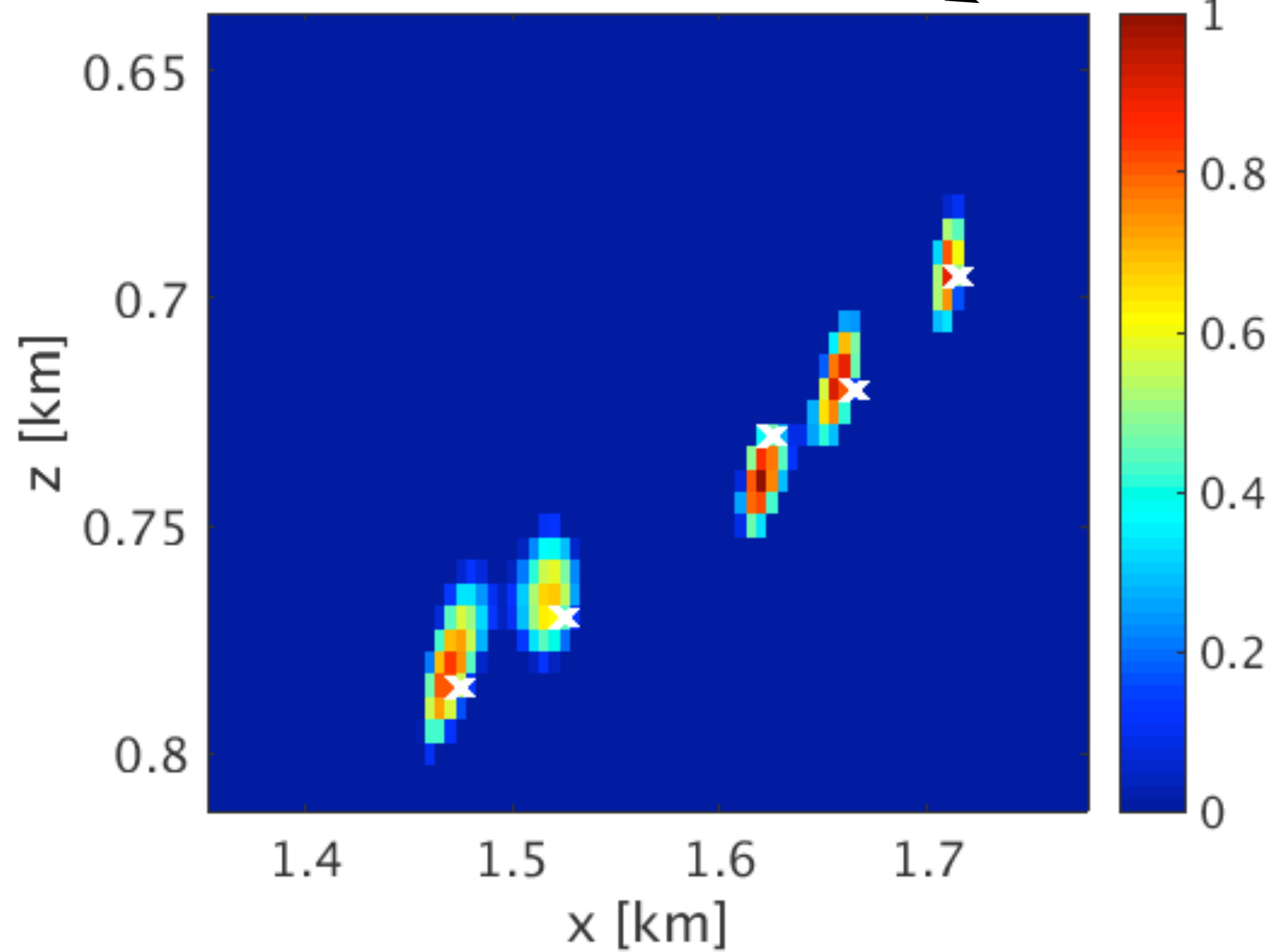
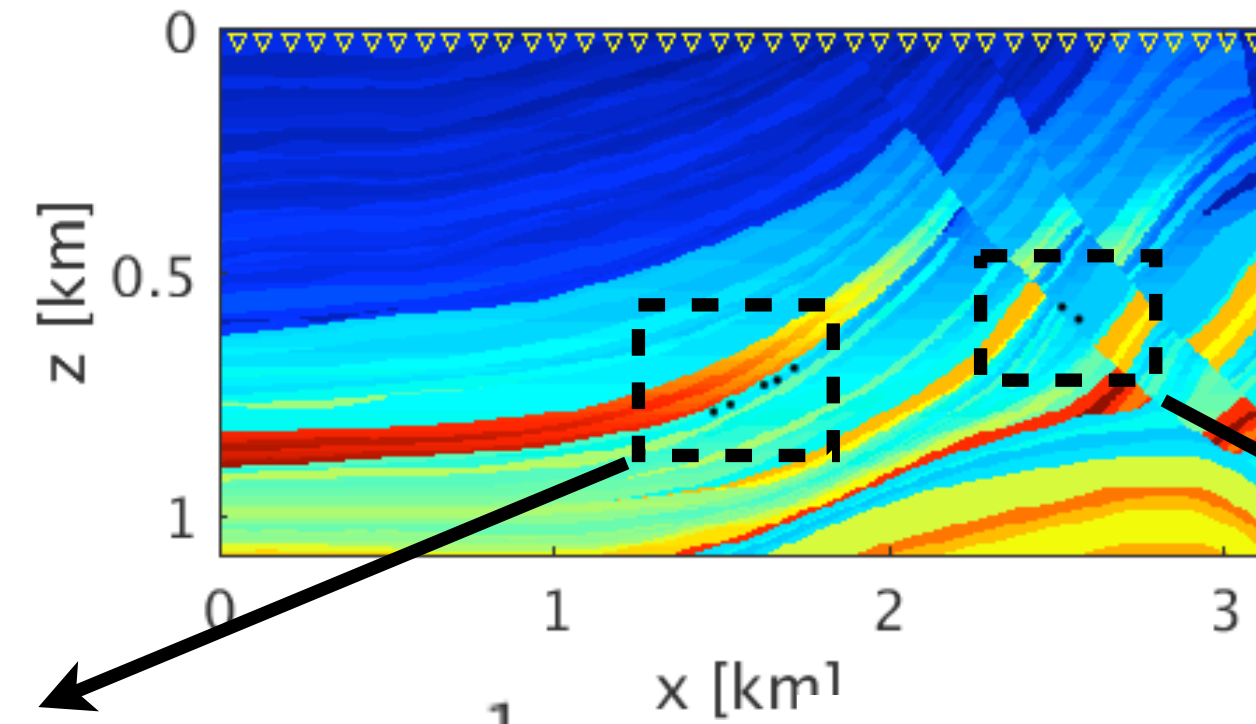
Receiver depth: 20m

Sampling interval: 0.5 ms

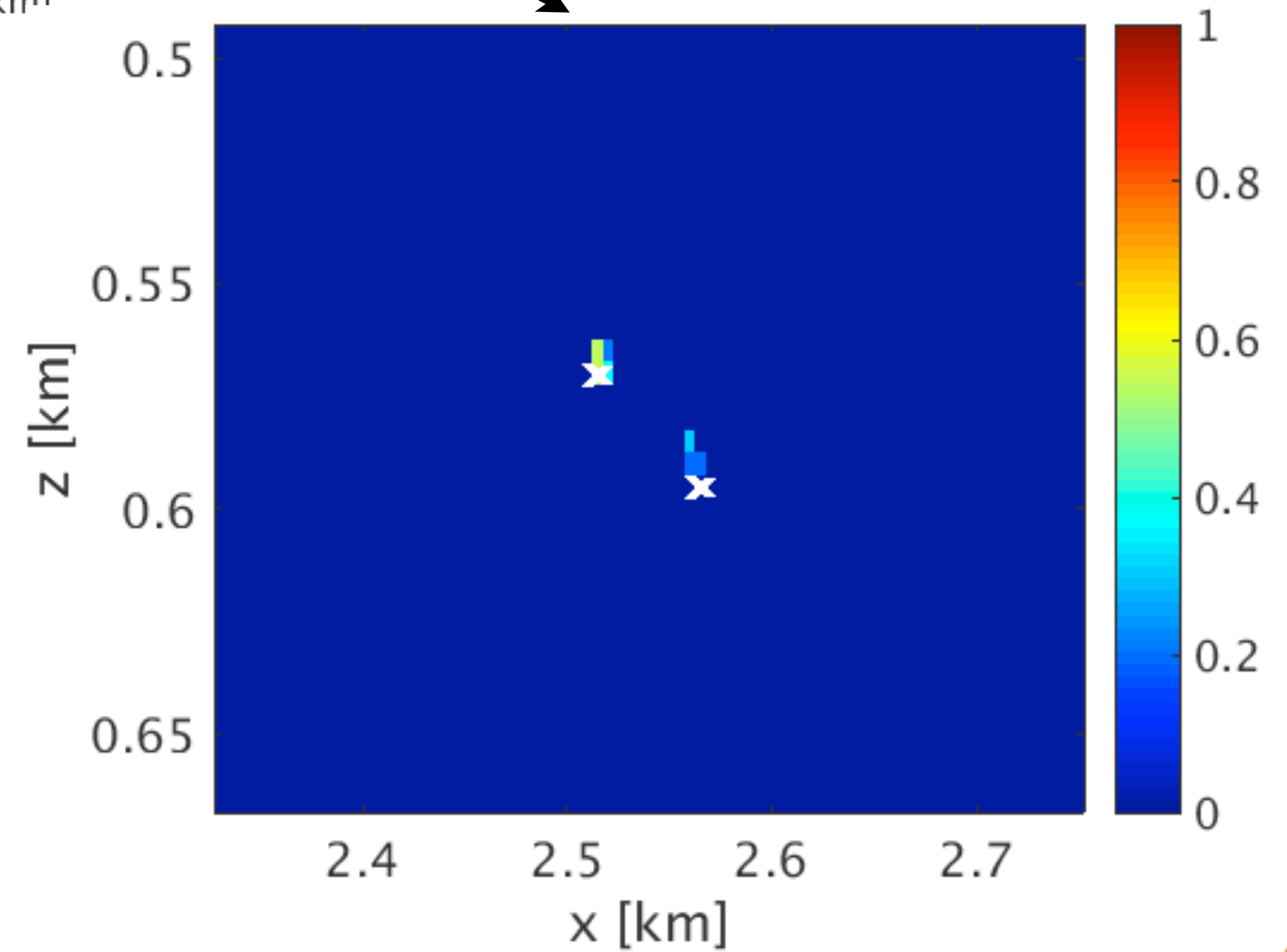
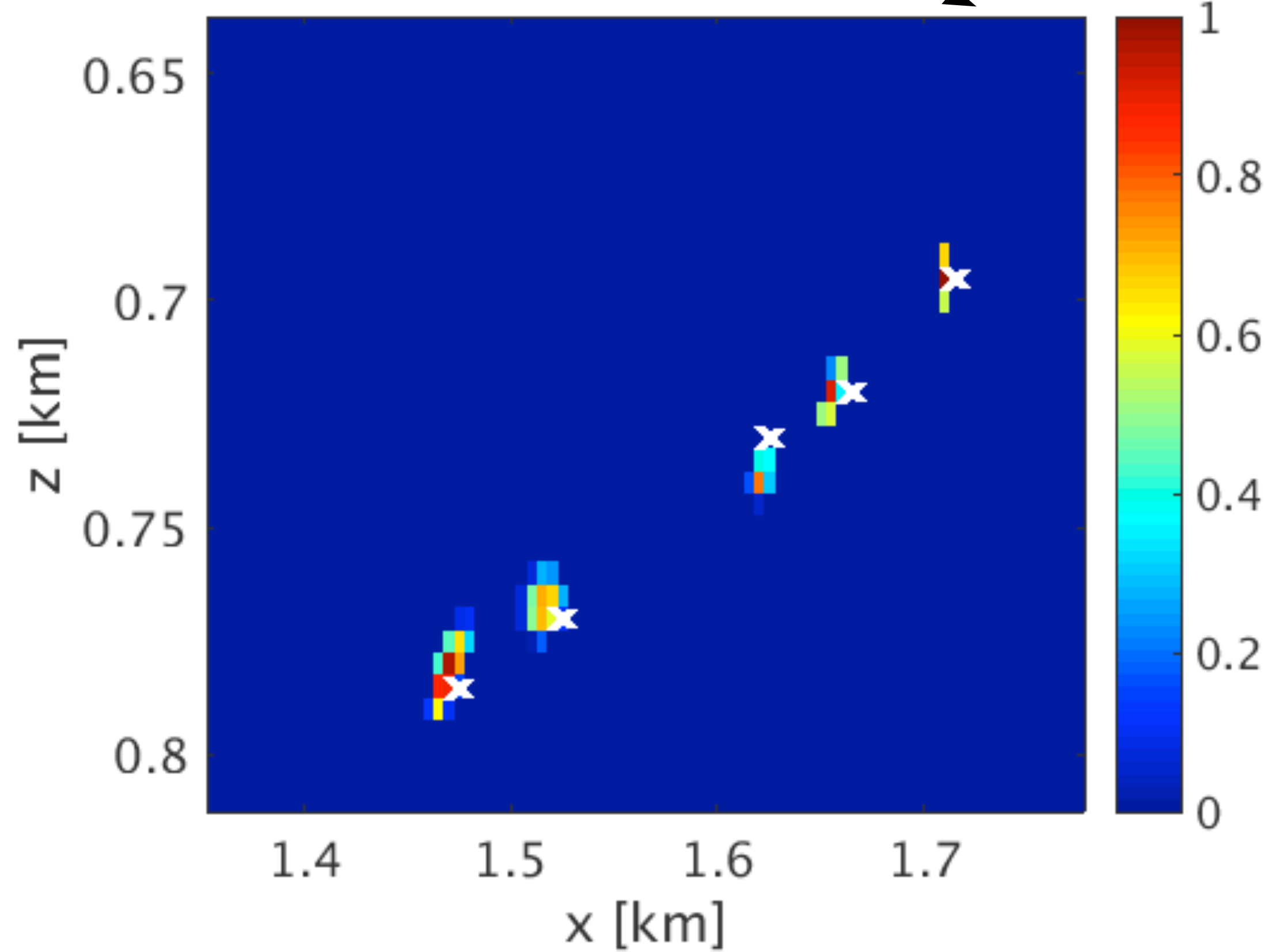
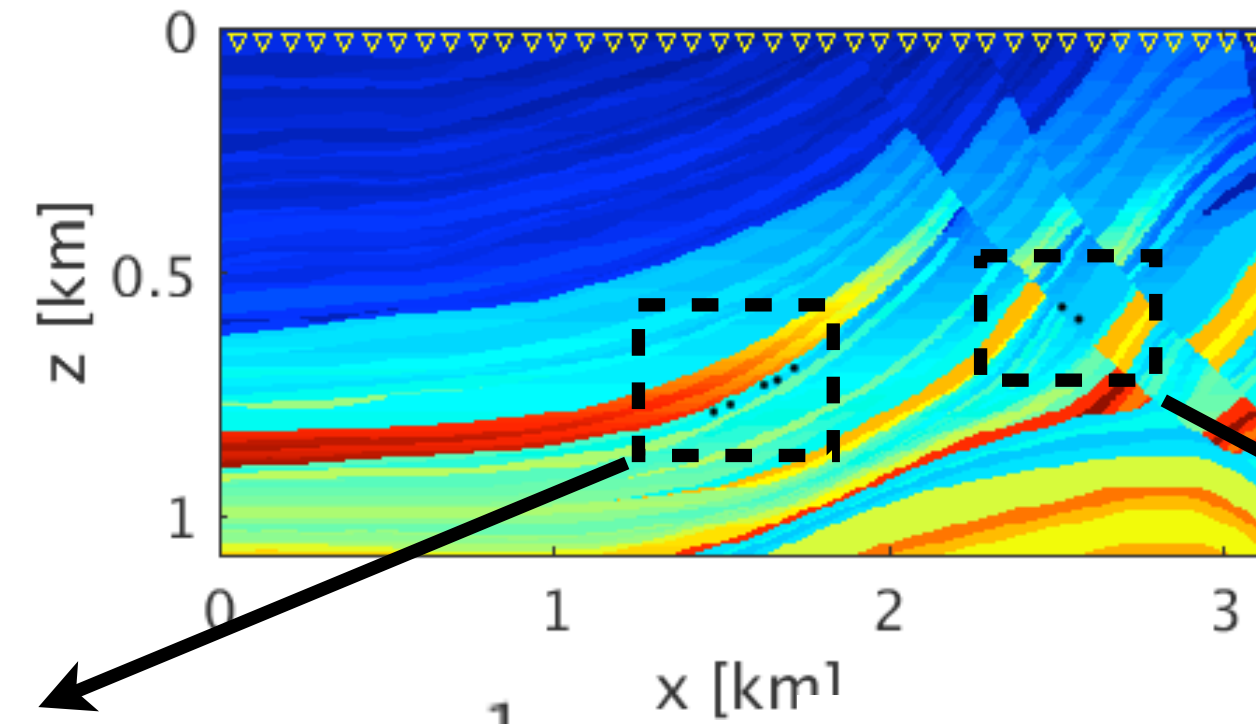
Recording length: 1 s

Free surface: No

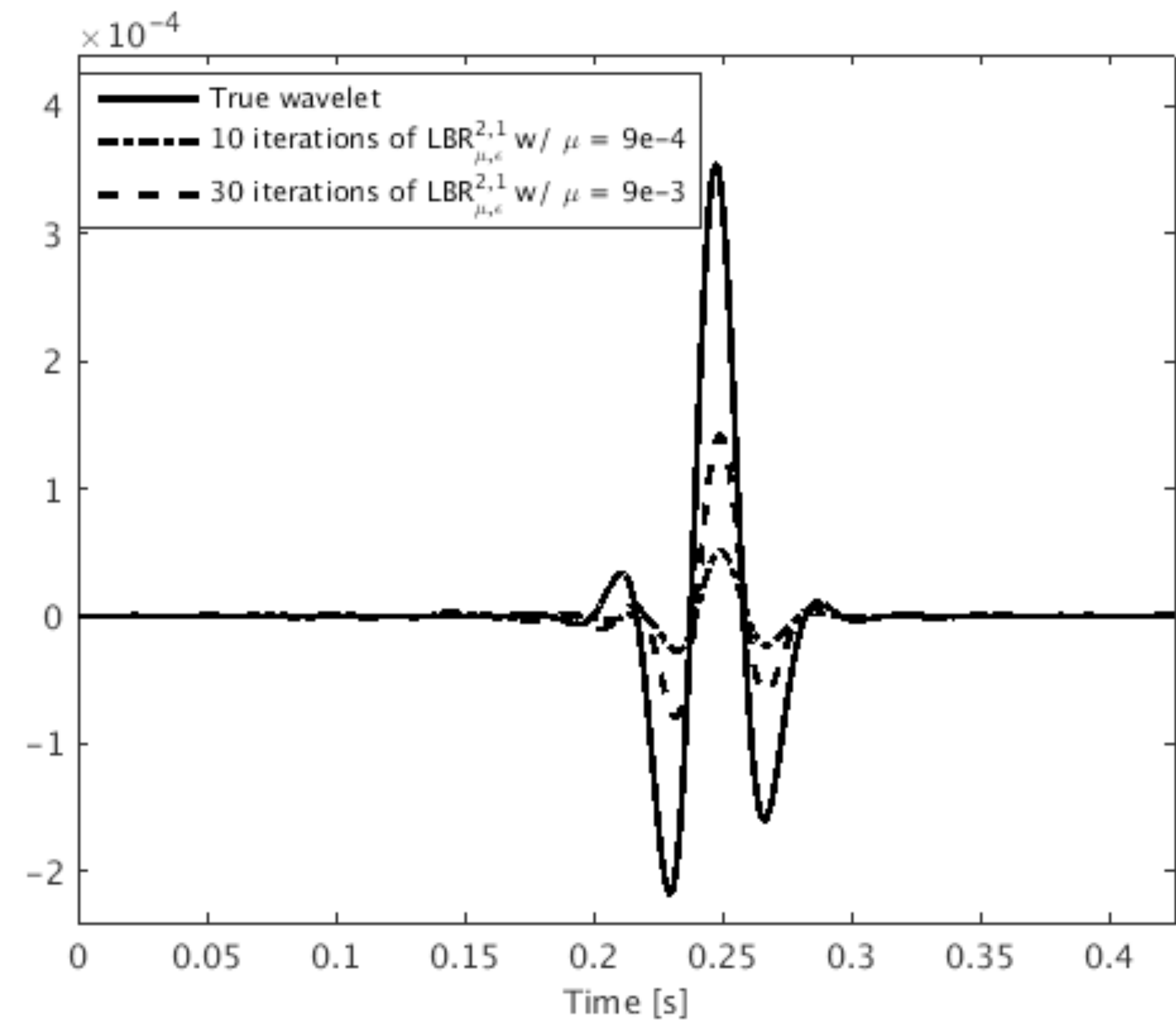
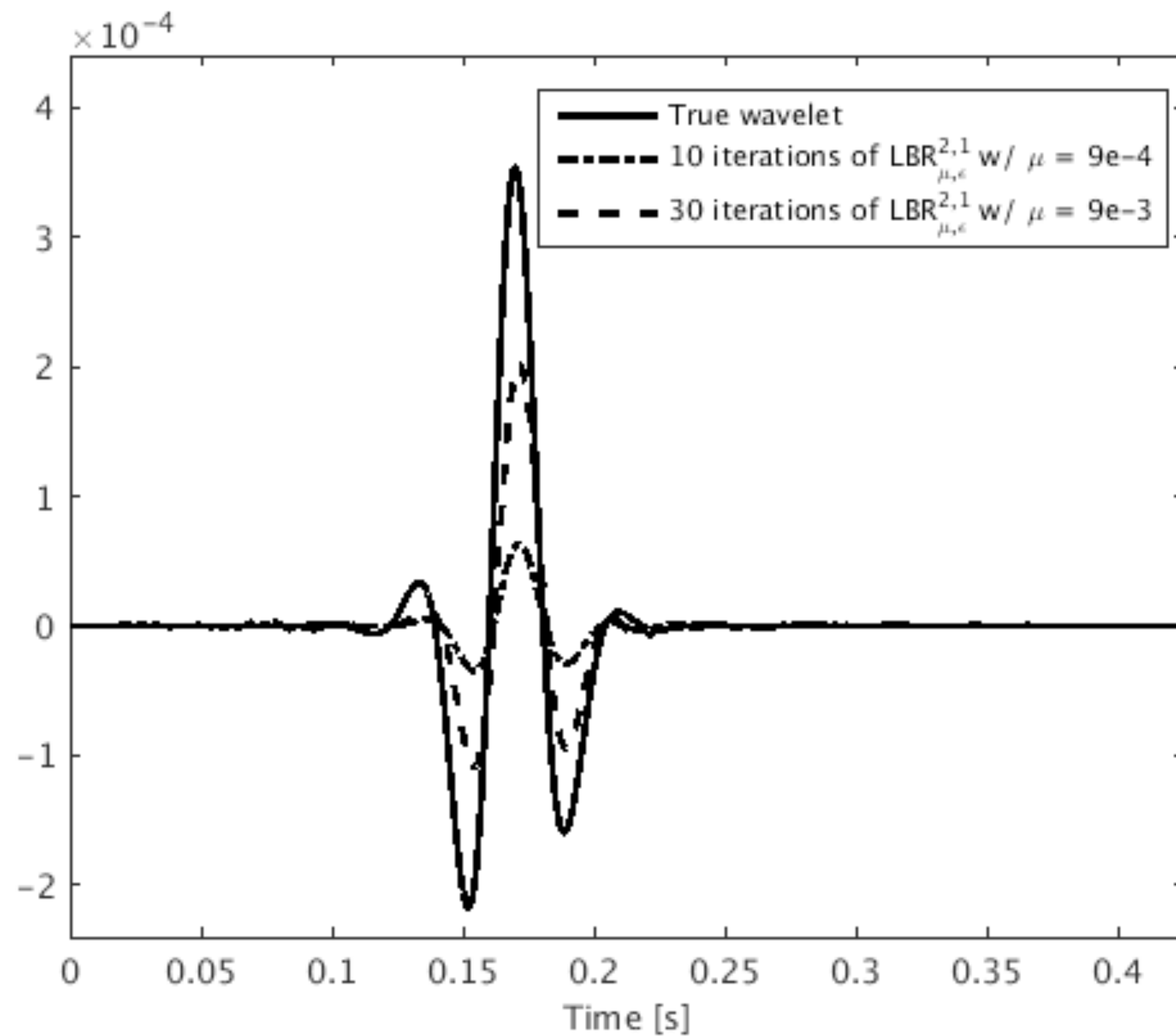
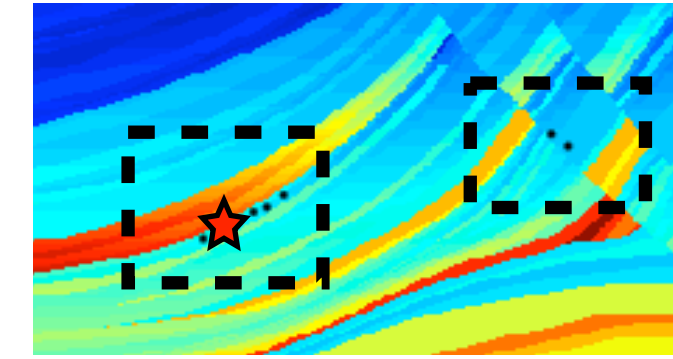
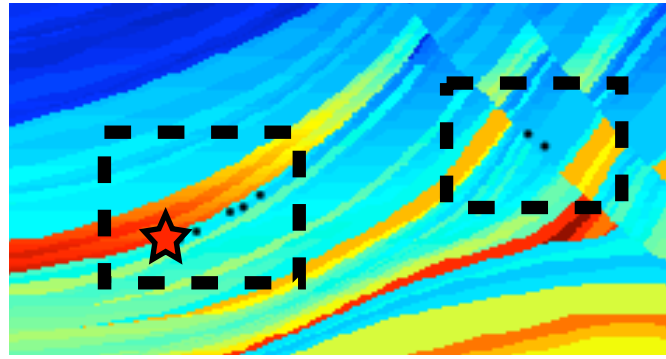
Estimated location $w/\mu = 9e-4$ and 10 iterations



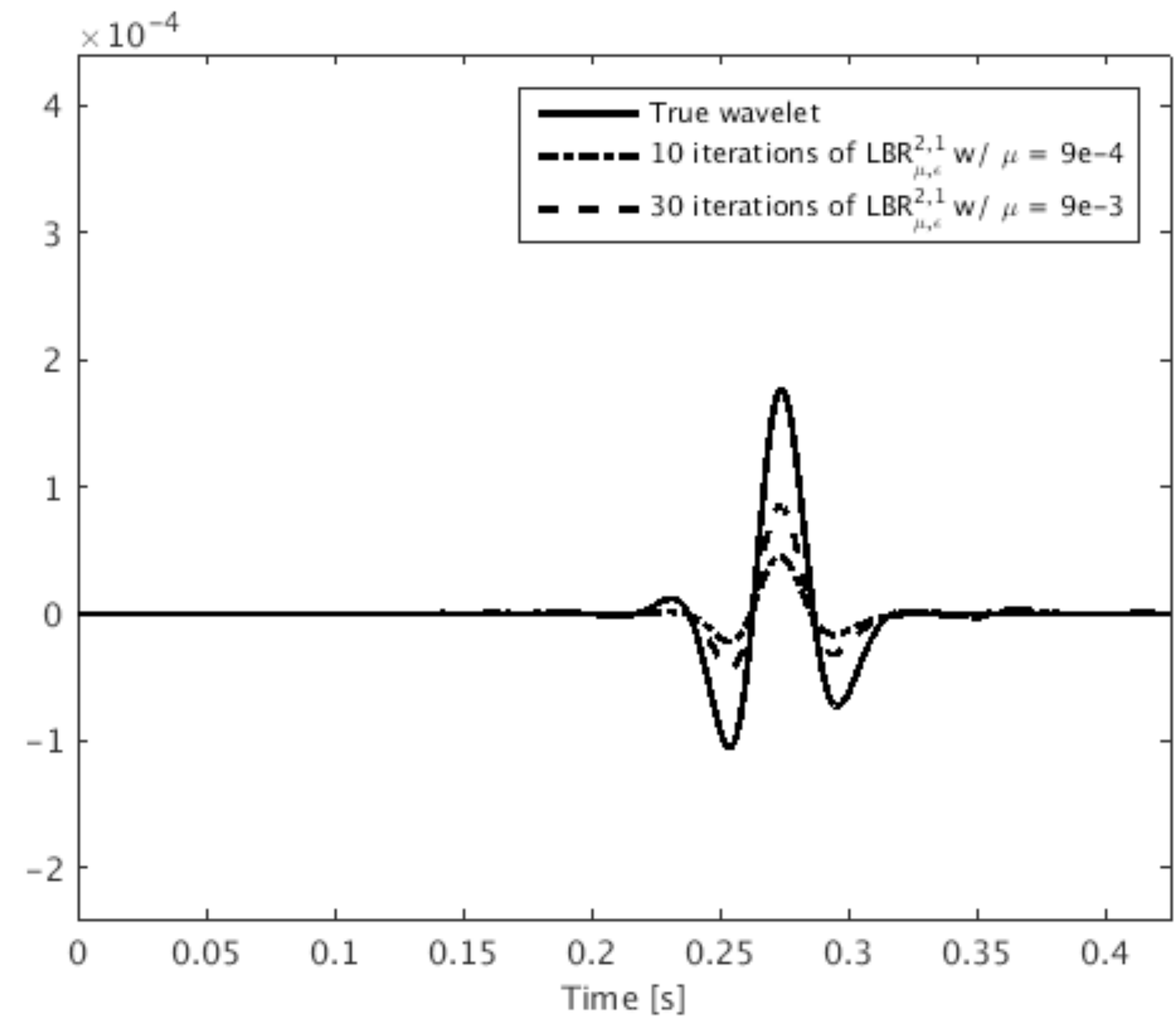
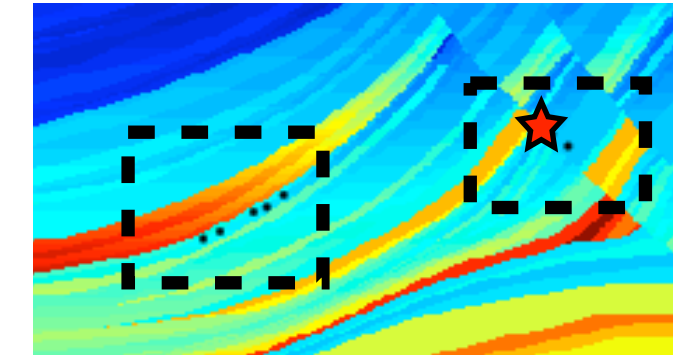
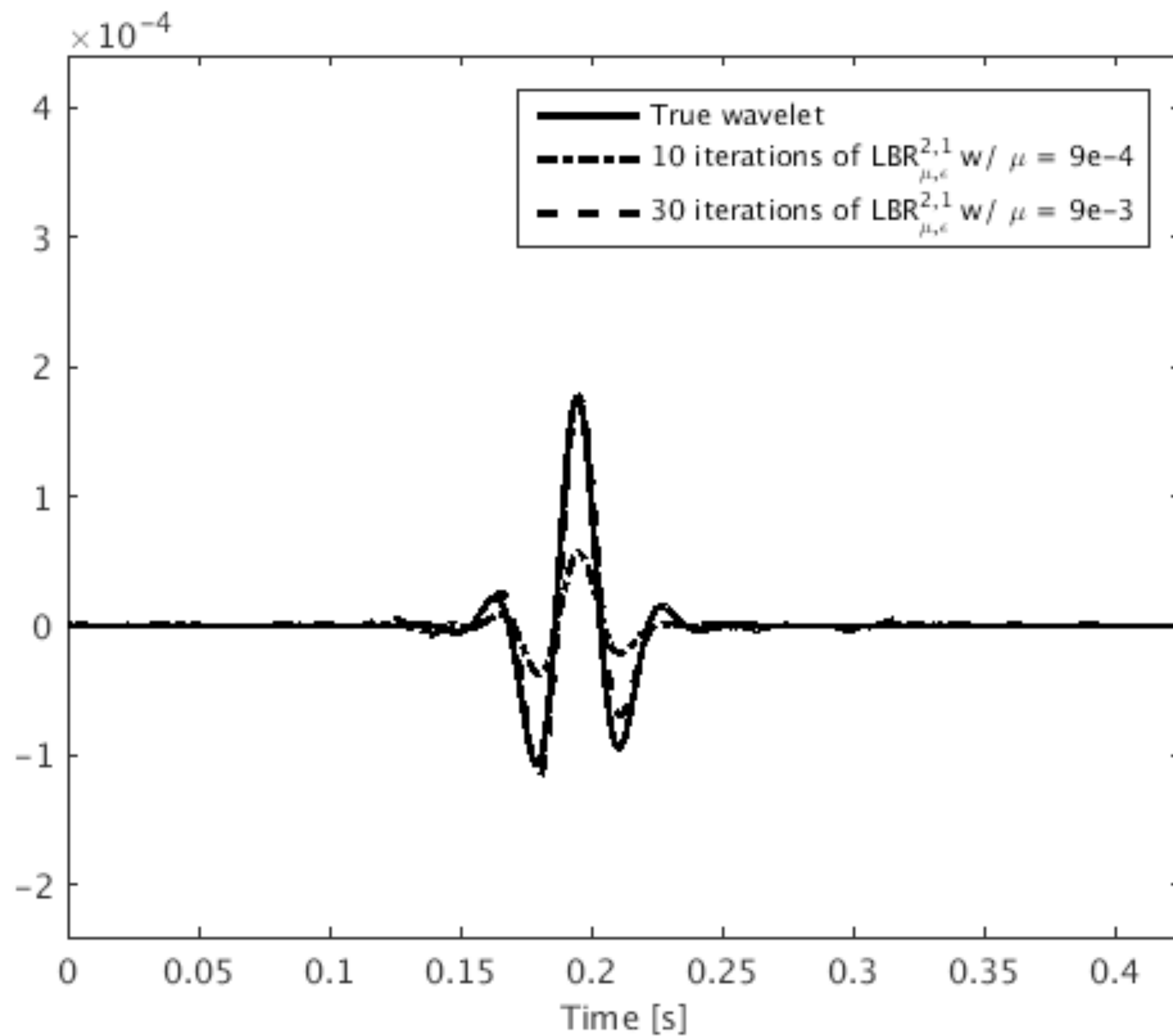
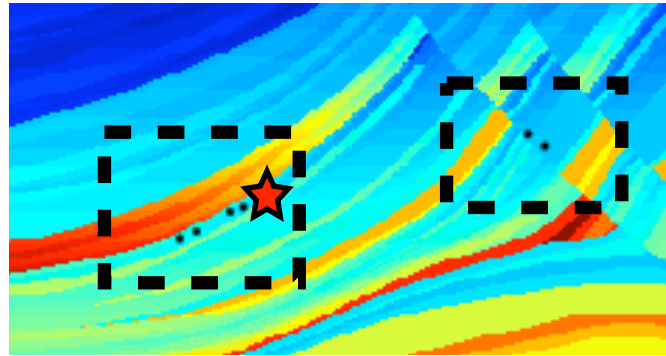
Estimated location $w/\mu = 9e-3$ and 30 iterations



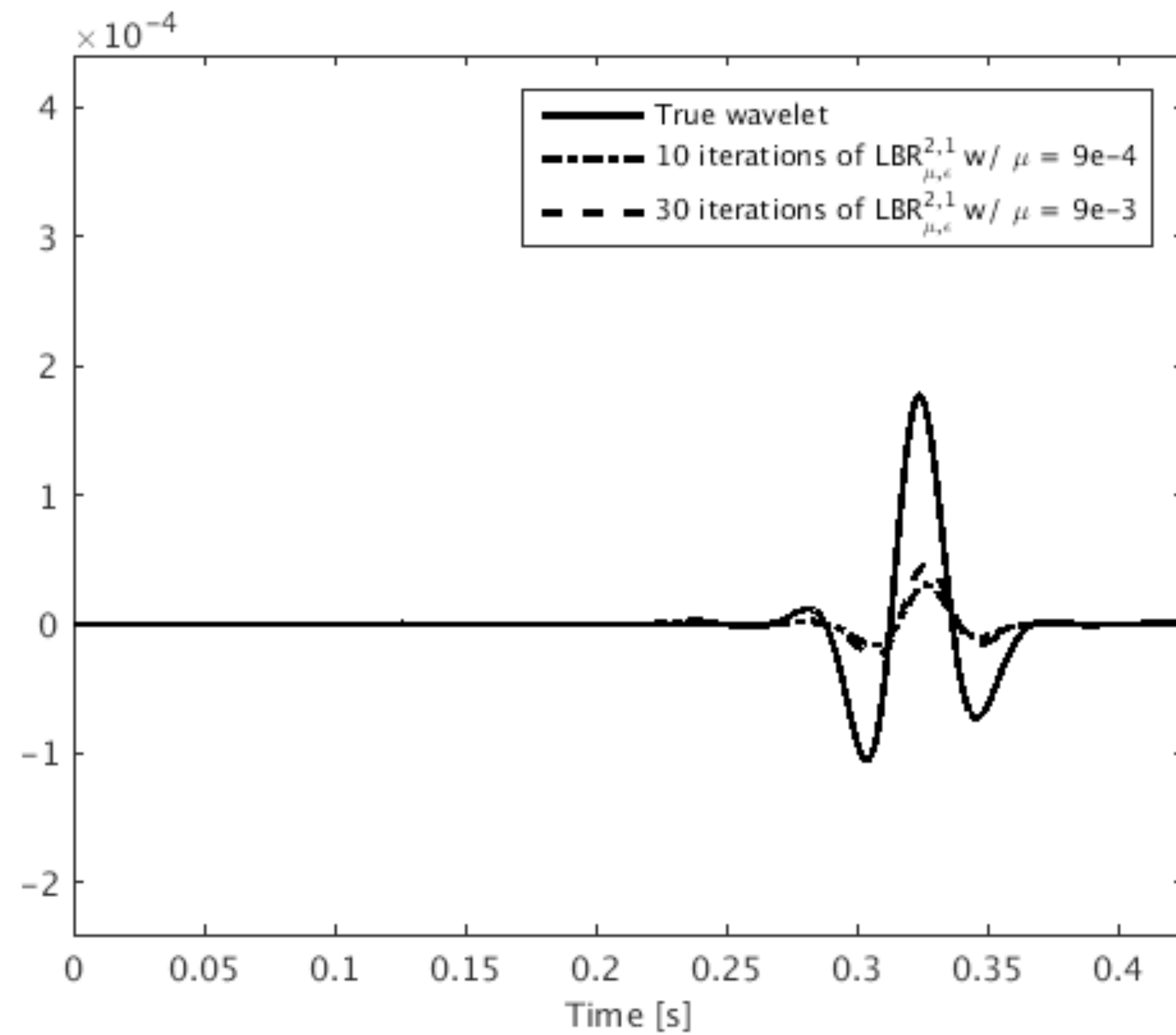
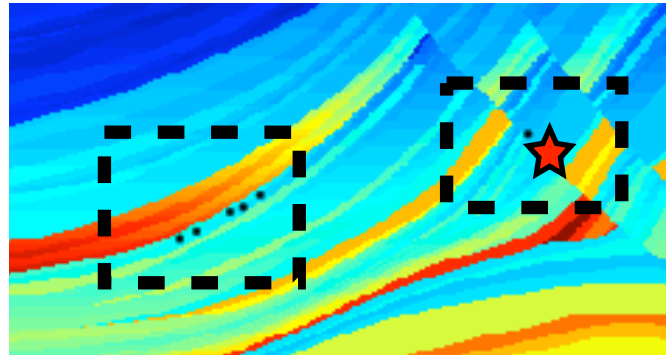
Wavelet comparison



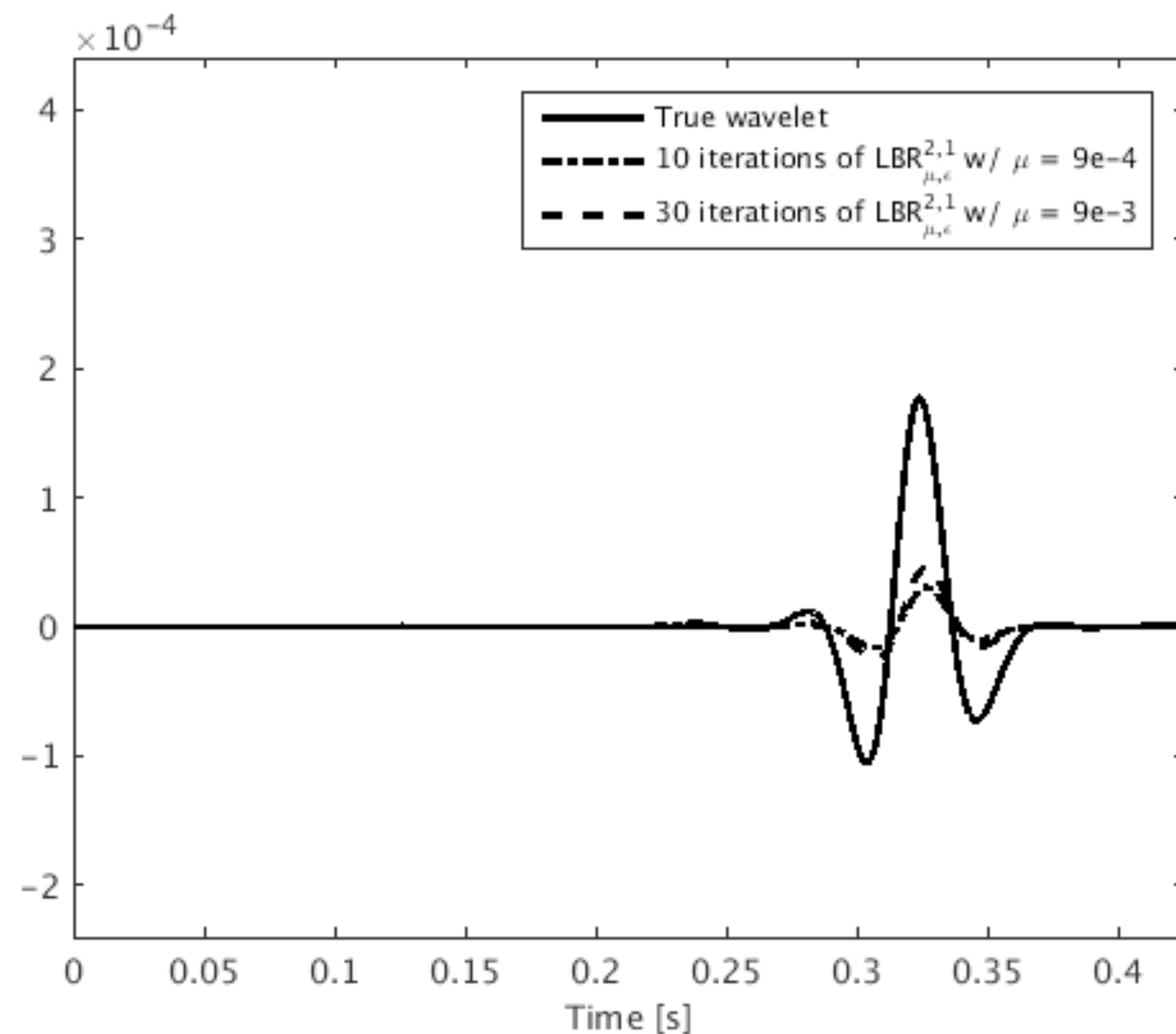
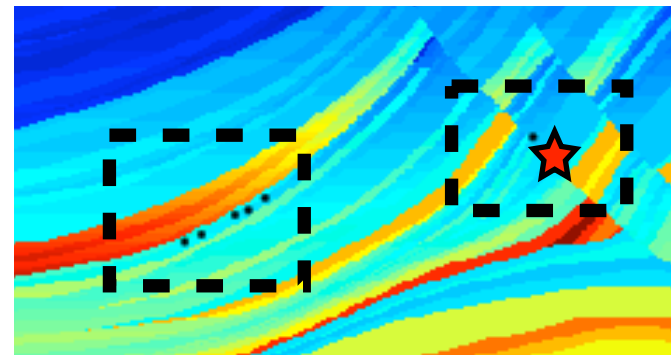
Wavelet comparison



Wavelet comparison



Wavelet comparison



In chapter 5

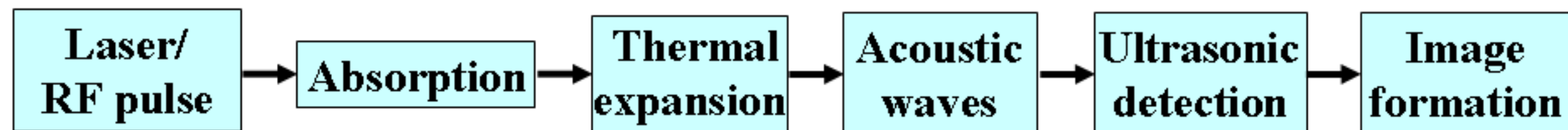
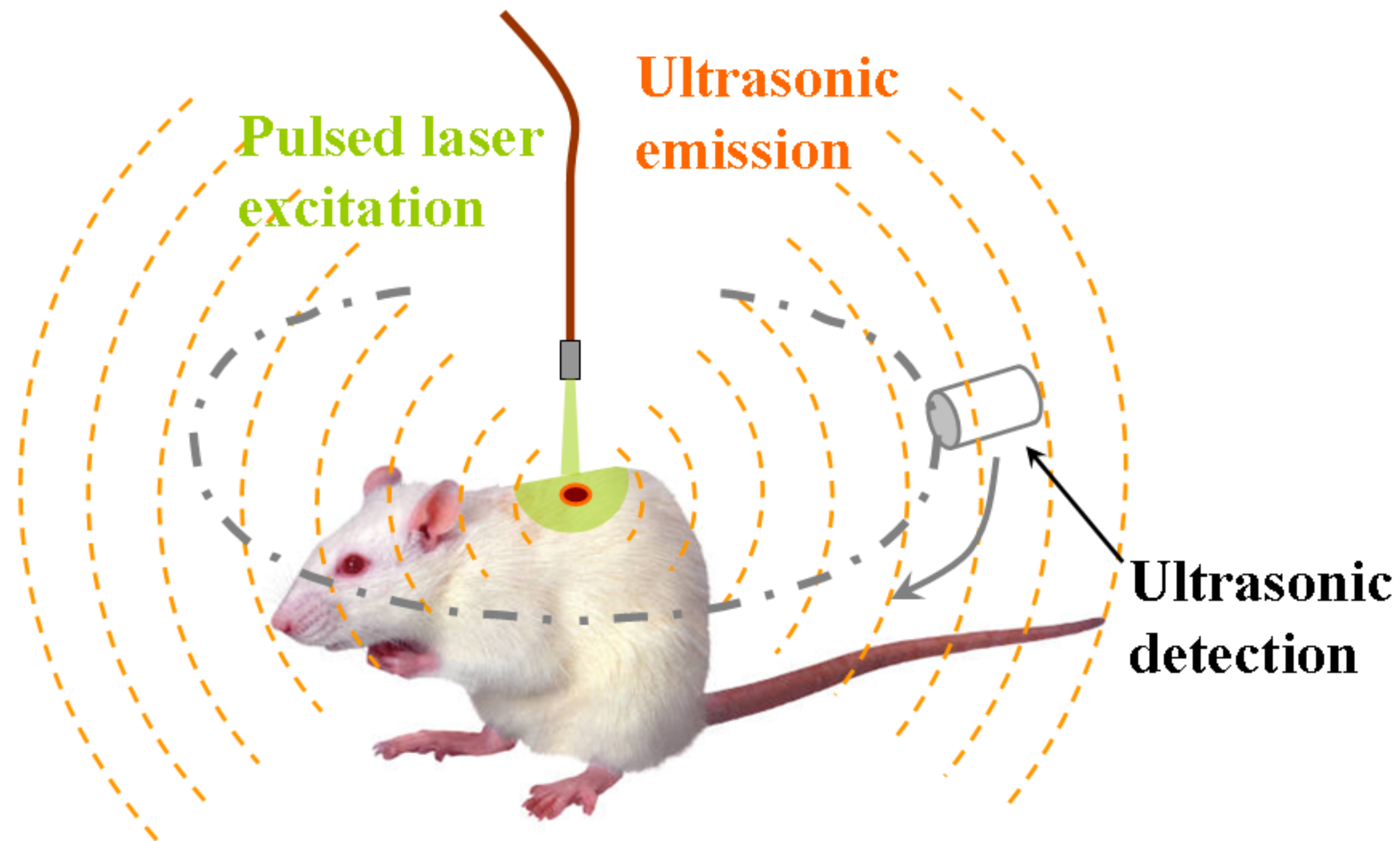
- Debiasing step to correct amplitude and
- Detection of microseismic sources from noisy data

Key Contributions: Chapter 6

Sparsity-promoting photo acoustic imaging

- ▶ Simultaneous imaging of absorption map and source estimation
- ▶ With reduced number of transducers and with smooth velocity model

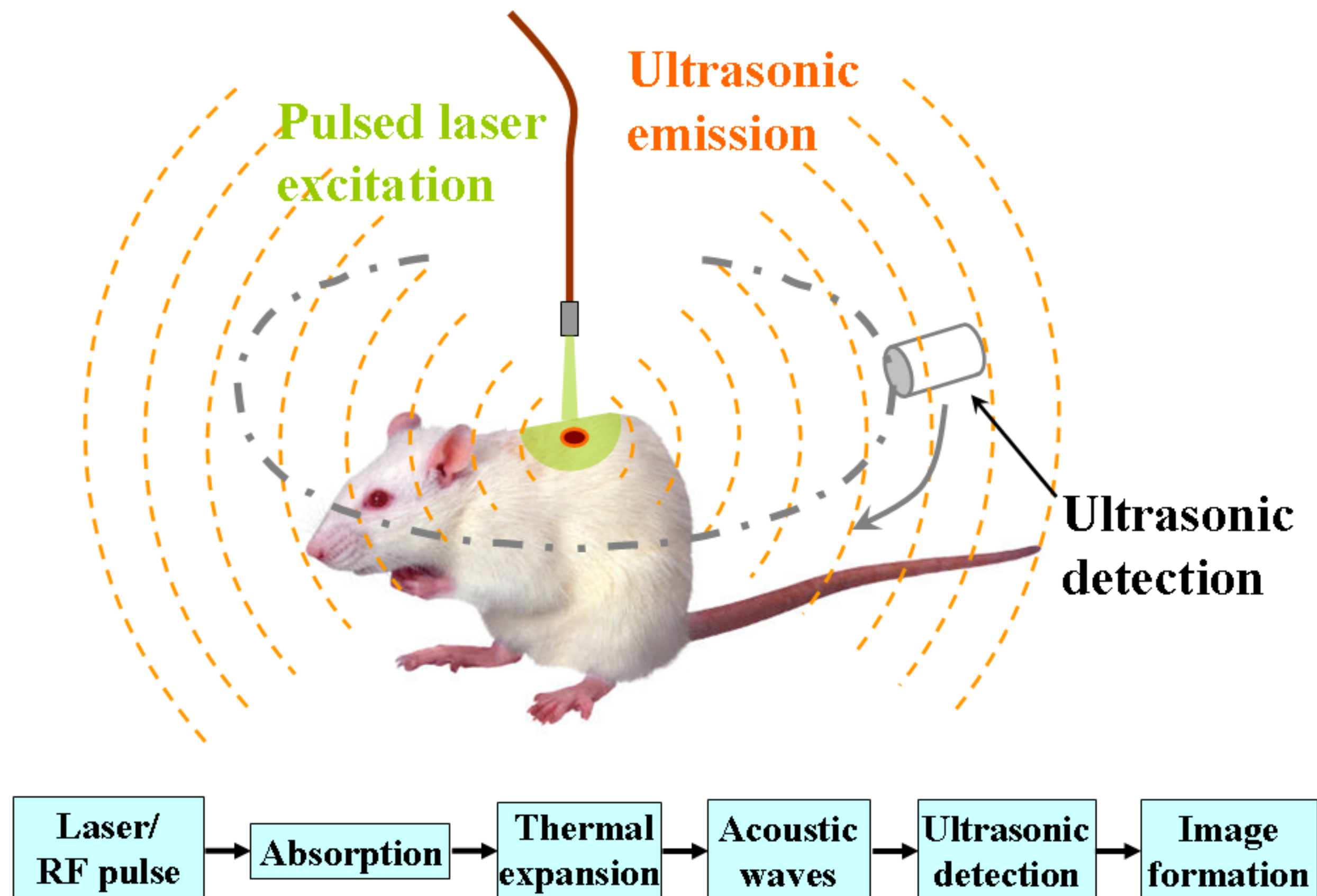
Photoacoustic Imaging



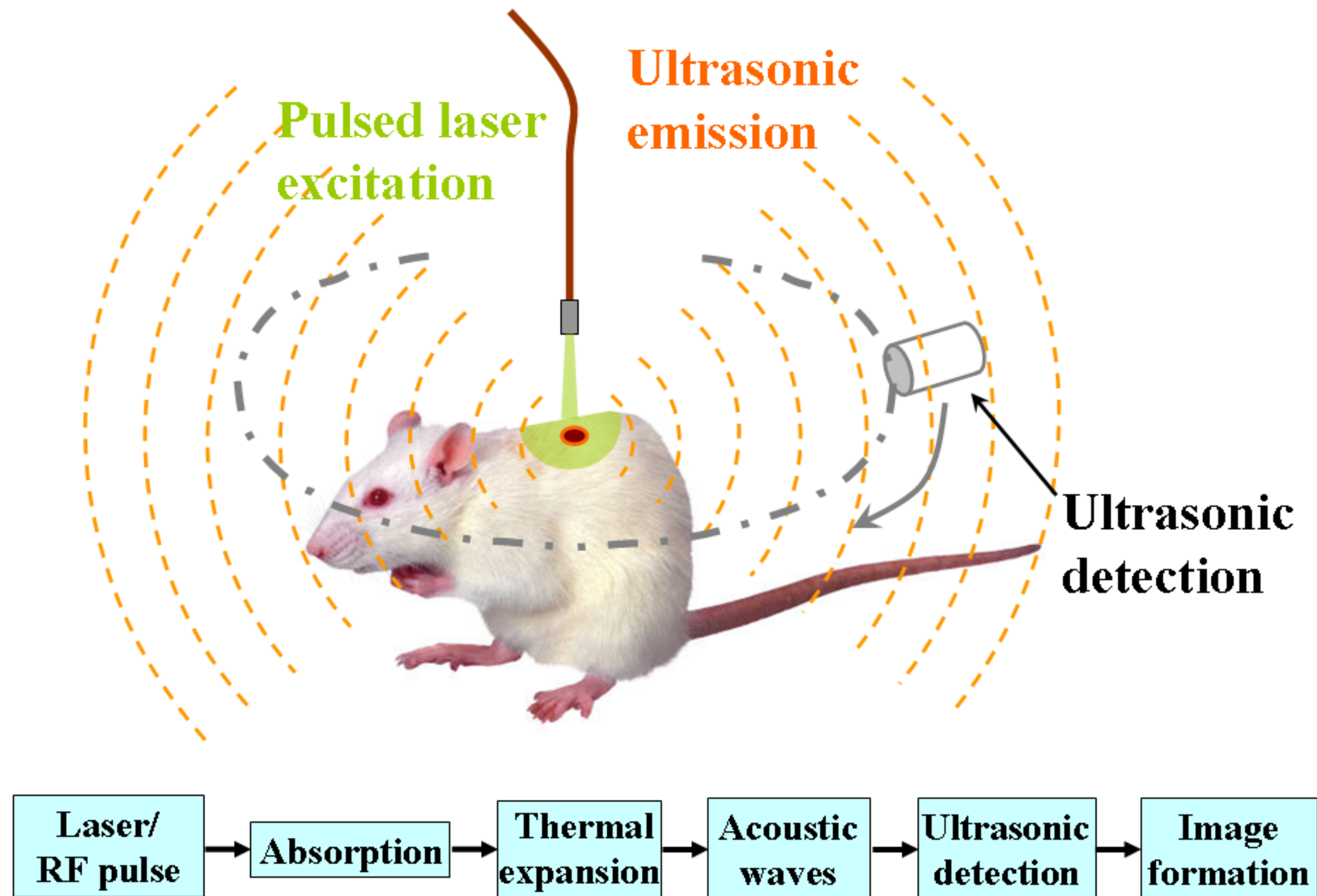
Photoacoustic Imaging

Objectives

- detection of photoabsorbers
- estimation of associated source-time function



Photoacoustic Imaging



Objectives

- ▶ detection of photoabsorbers
- ▶ estimation of associated source-time function

Challenges

- ▶ Time-reversal methods do not estimate source-time function
- ▶ Require dense transducer coverage

Solving w/ Linearized Bregman

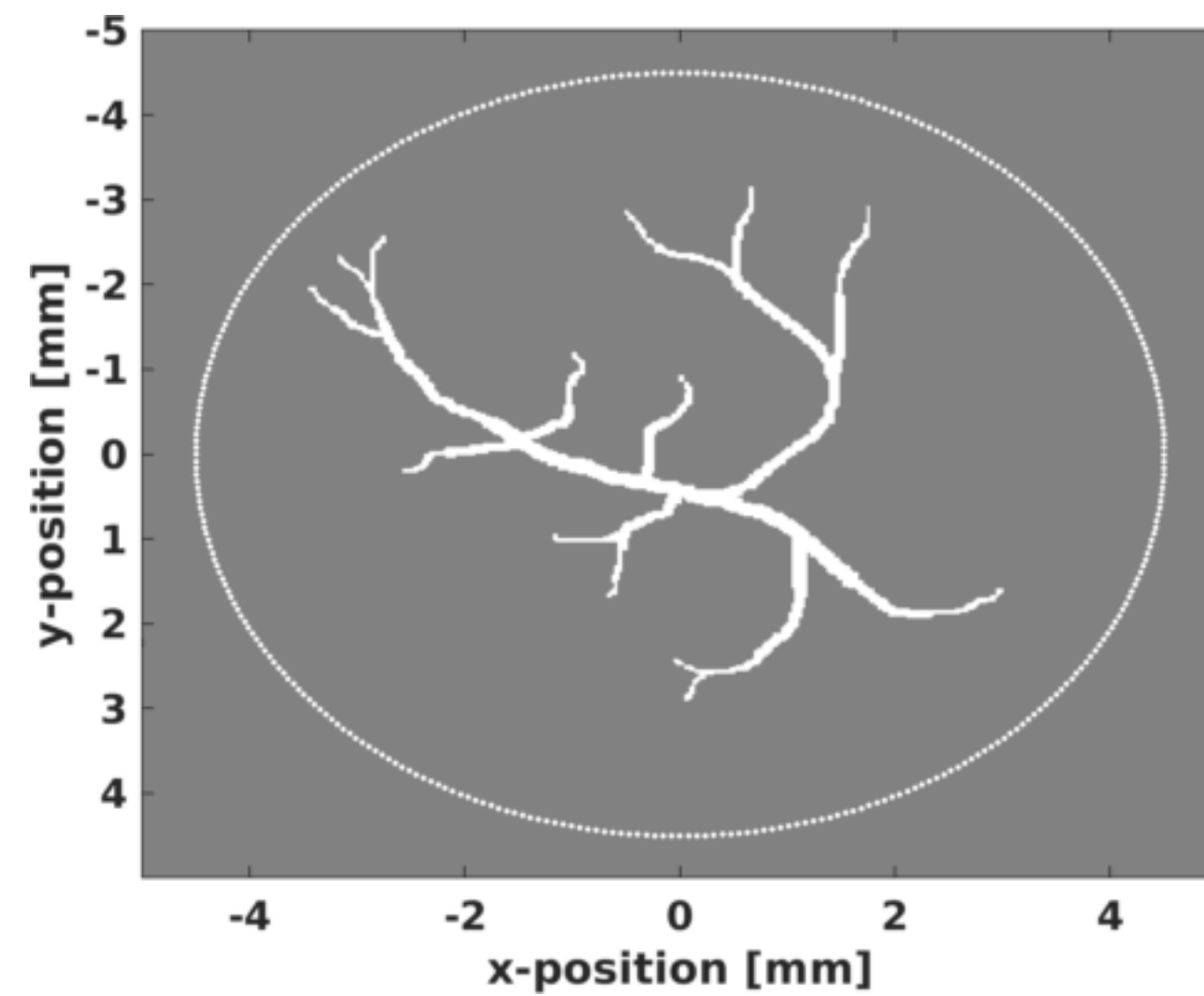
$$\begin{aligned} & \underset{\mathbf{Q} \in \mathcal{T}_\tau}{\text{minimize}} \quad \|\mathbf{Q}\|_{2,1} + \frac{1}{2\mu} \|\mathbf{Q}\|_F^2 \\ & \text{subject to} \quad \|\mathcal{F}[\mathbf{m}](\mathbf{Q}) - \mathbf{d}\|_2 \leq \epsilon \end{aligned}$$

*where $\mathcal{T}_\tau = \{\mathbf{Q} | \mathbf{Q}(\cdot, t) = 0, t > \tau\}$

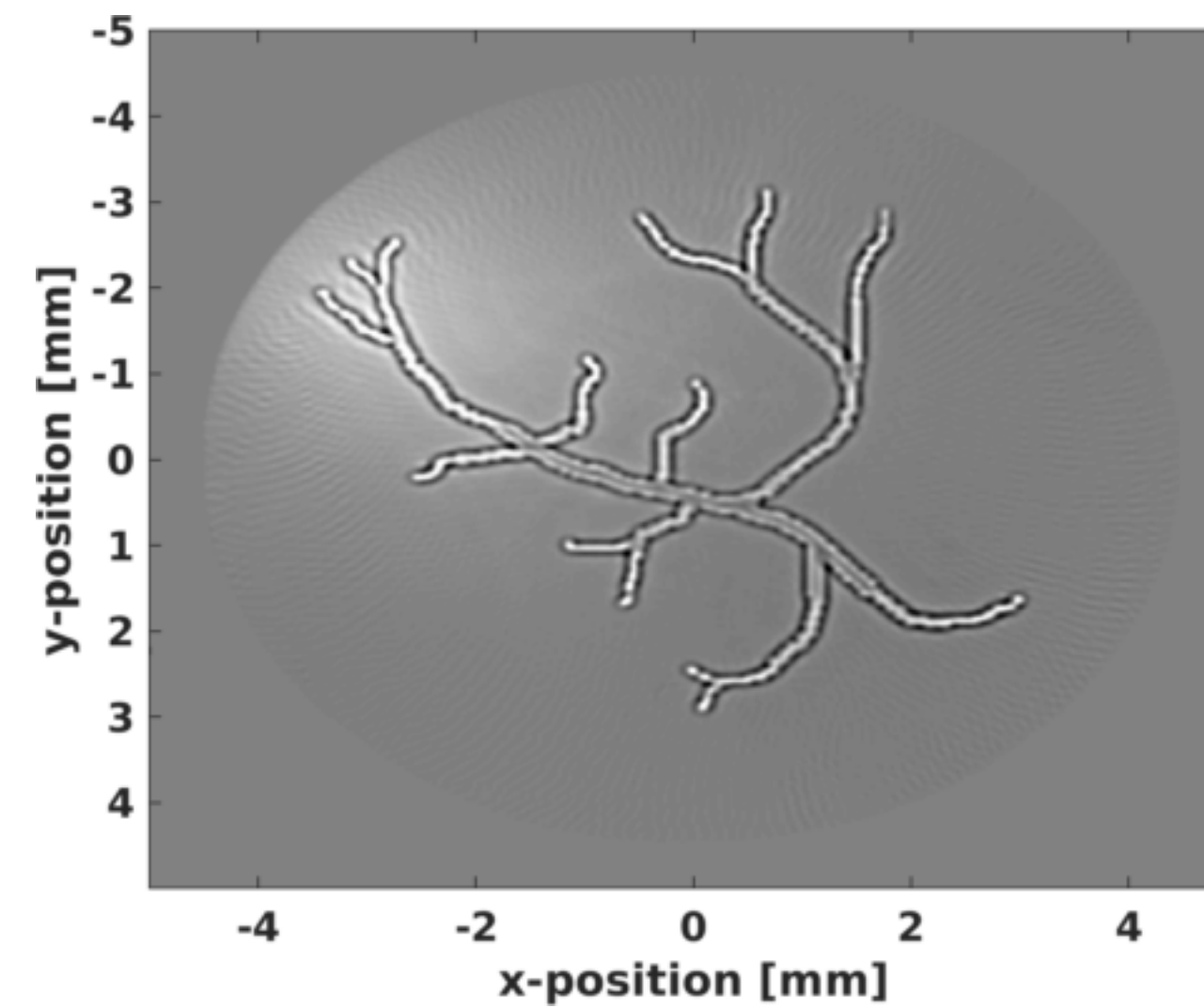
*where τ is the user defined duration

Case Study: Blood vessel phantom

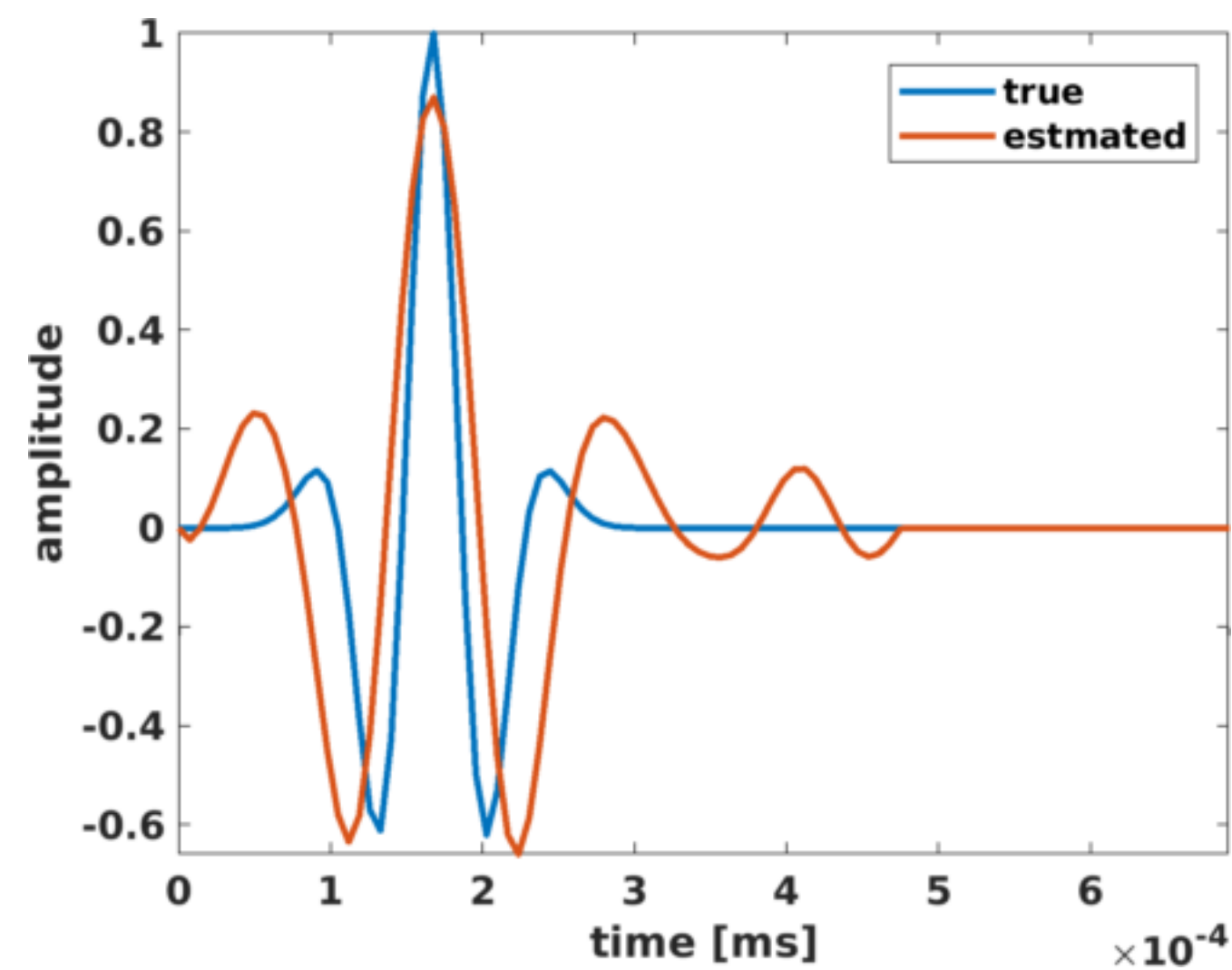
True Image



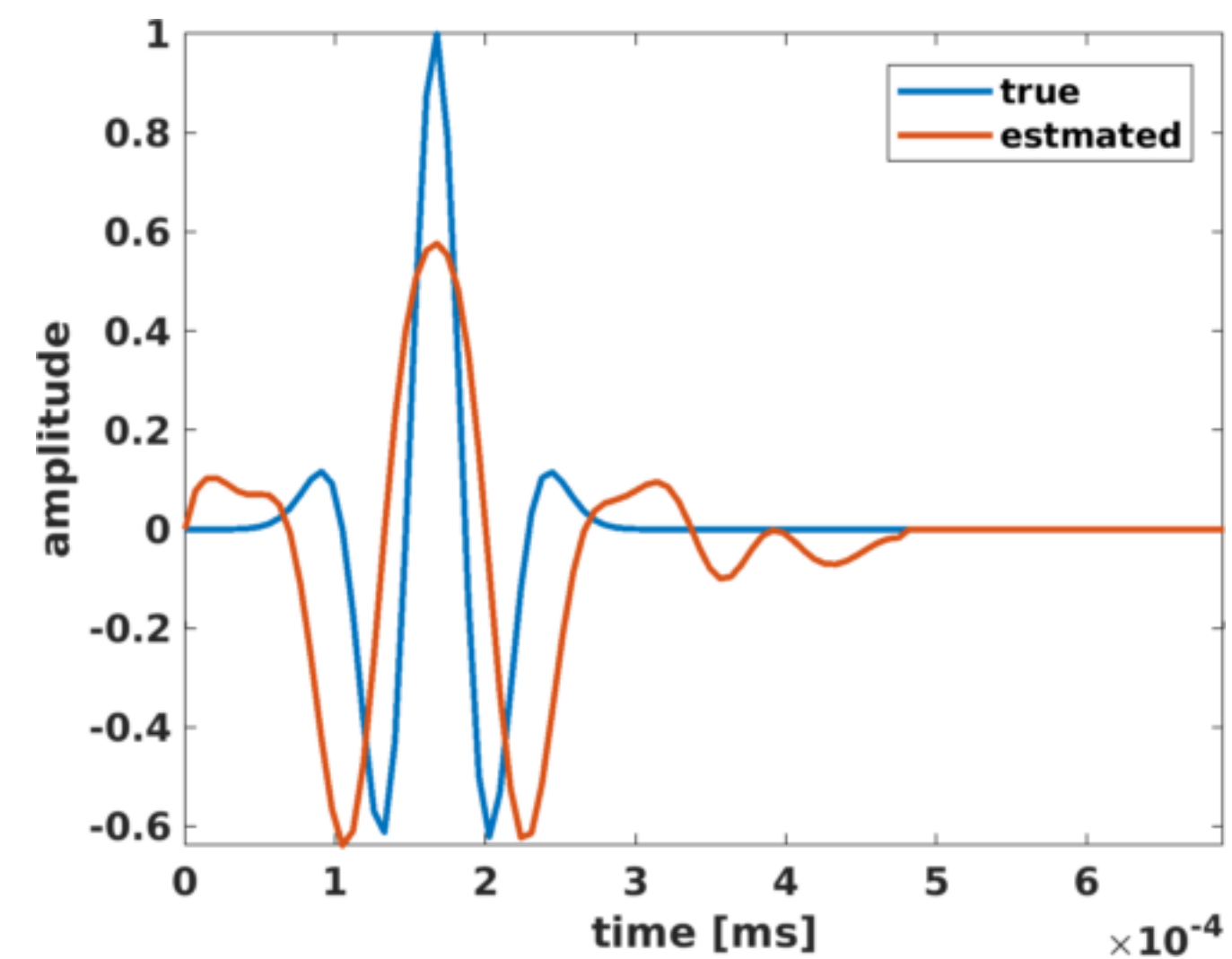
Estimated Image



Wavelet Comparison

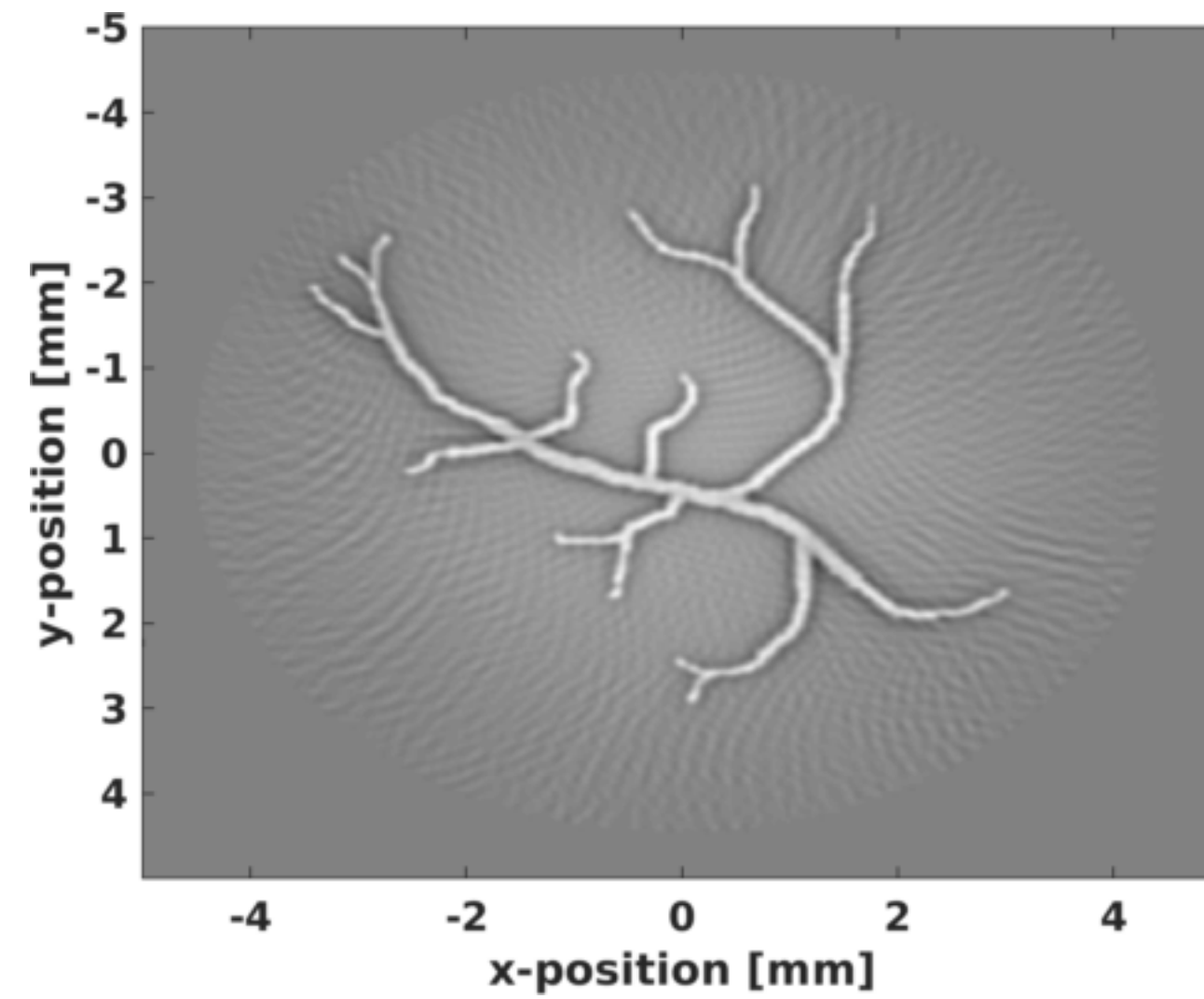


Wavelet Comparison

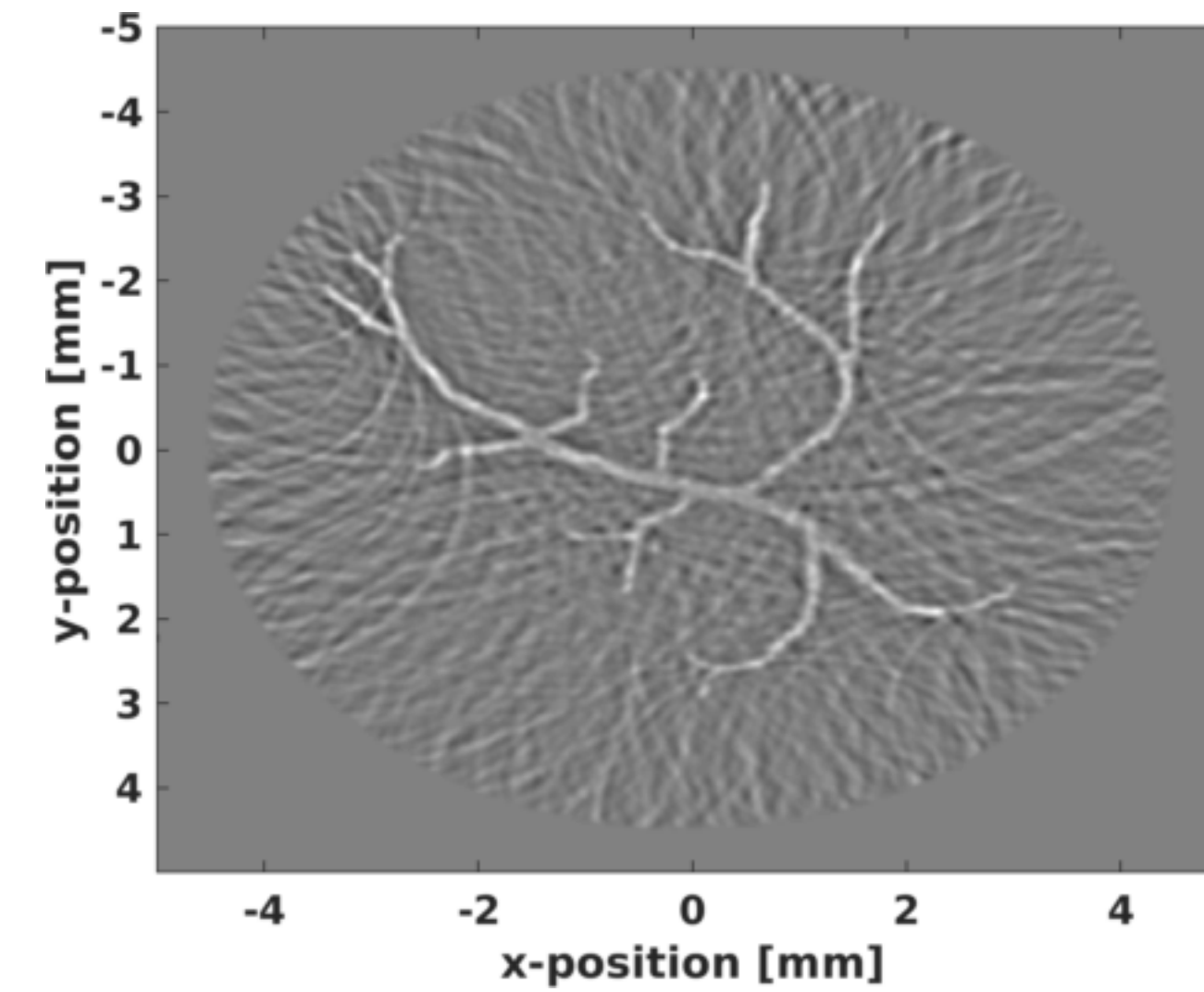


Effect of transducer sampling

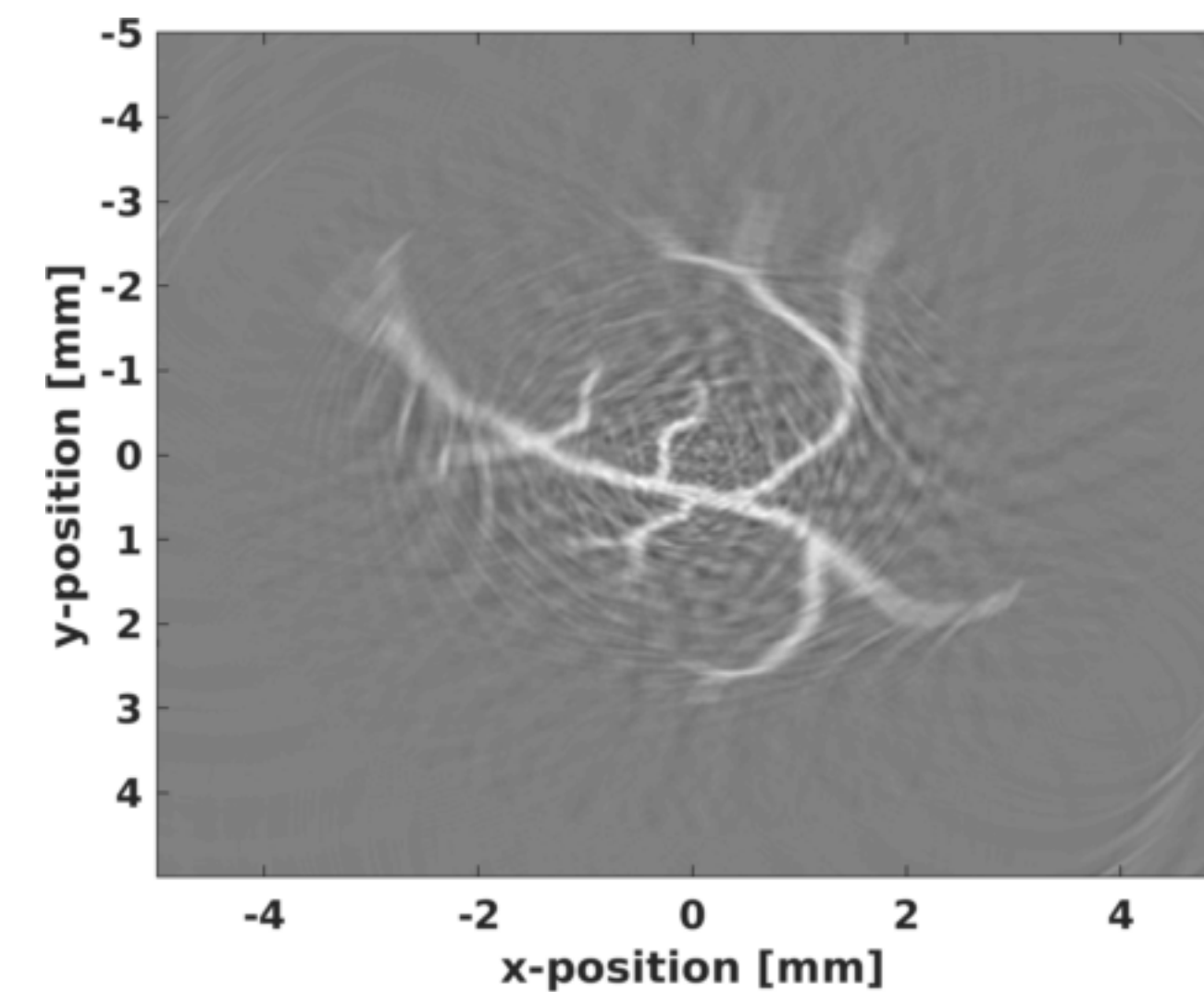
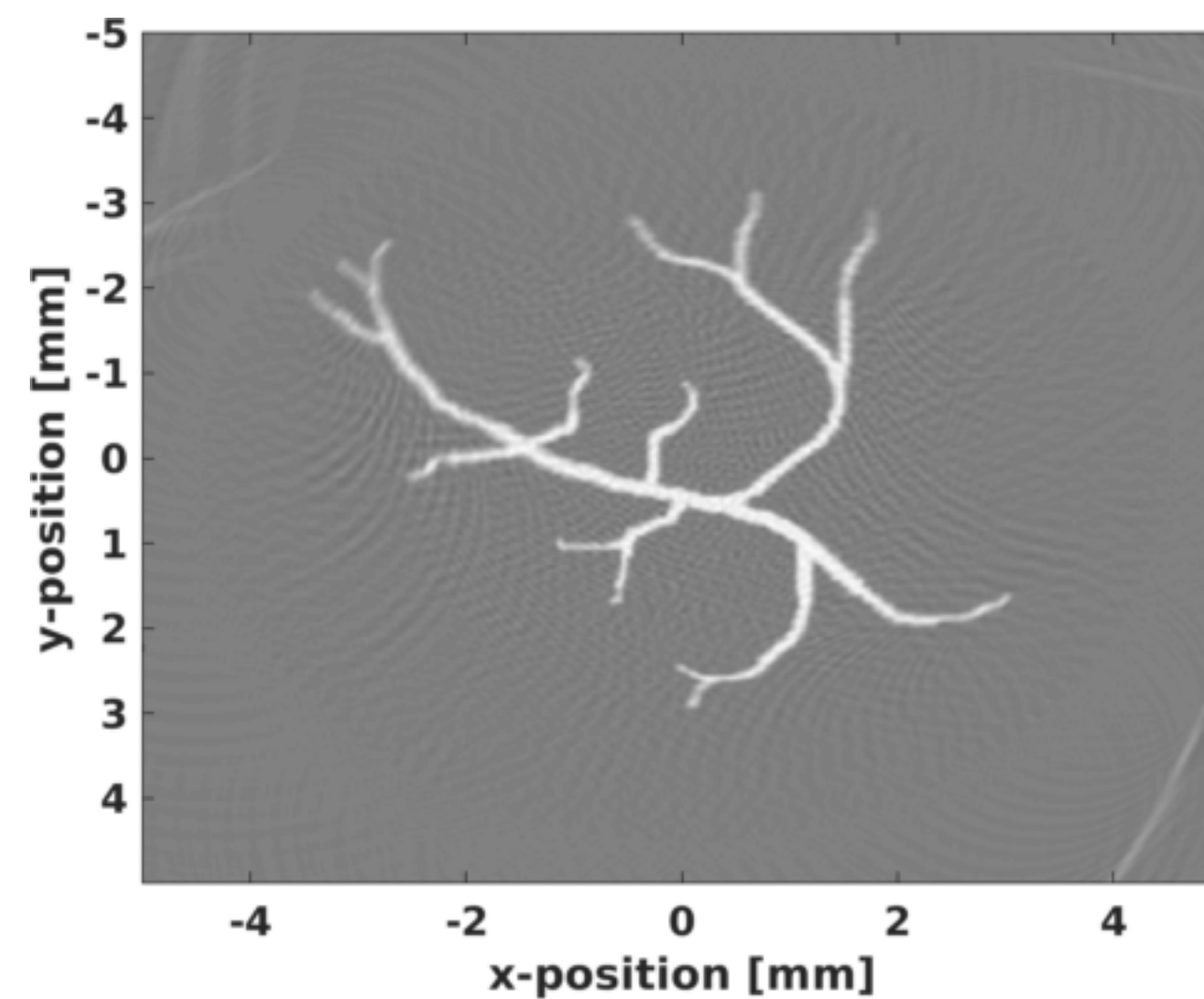
Transducers every 2 degrees



Transducers every 6 degrees



Sparsity-Promoting



Time reversal w/ K-wave

Conclusions

Sparsity promotion based method

- ▶ can simultaneously estimate multiple source locations & source-time functions
- ▶ can provide locations of fractures by resolving microseismic sources within half a wavelength
- ▶ works w/ sources of different frequencies & origin times

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Sparsity promotion based method

- ▶ can simultaneously estimate multiple source locations & source-time functions
- ▶ can provide locations of fractures by resolving microseismic sources within half a wavelength
- ▶ works w/ sources of different frequencies & origin times

Dual formulation provides a computationally efficient scheme

Wavelet scaling can be corrected using debiasing method

Future work

Checkpointing strategy to avoid storage of complete source-wavefield

Inclusion of TV-norm instead of ℓ_1 norm in space

- ▶ for sources along a plane
- ▶ with sharp boundaries

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5. R. Kumar, S. Sharan, N. Moldoveanu and F.J. Herrmann, 2018, *Compressed sensing based land simultaneous acquisition using encoded sweeps*, EAGE Annual Conference Proceedings
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10. R. Kumar, S. Sharan, H. Wason and F.J. Herrmann, 2016, *Efficient large-scale 5D seismic data acquisition and processing using rank-minimization*, SEG Technical Program Expanded Abstracts

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- ▶ Developers of open source software packages (Devito, JUDI)