

Large-scale Optimization Algorithms for Missing Data Completion and Inverse Problems

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PhD Defence - Aug. 21, 2017



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Inverse problems

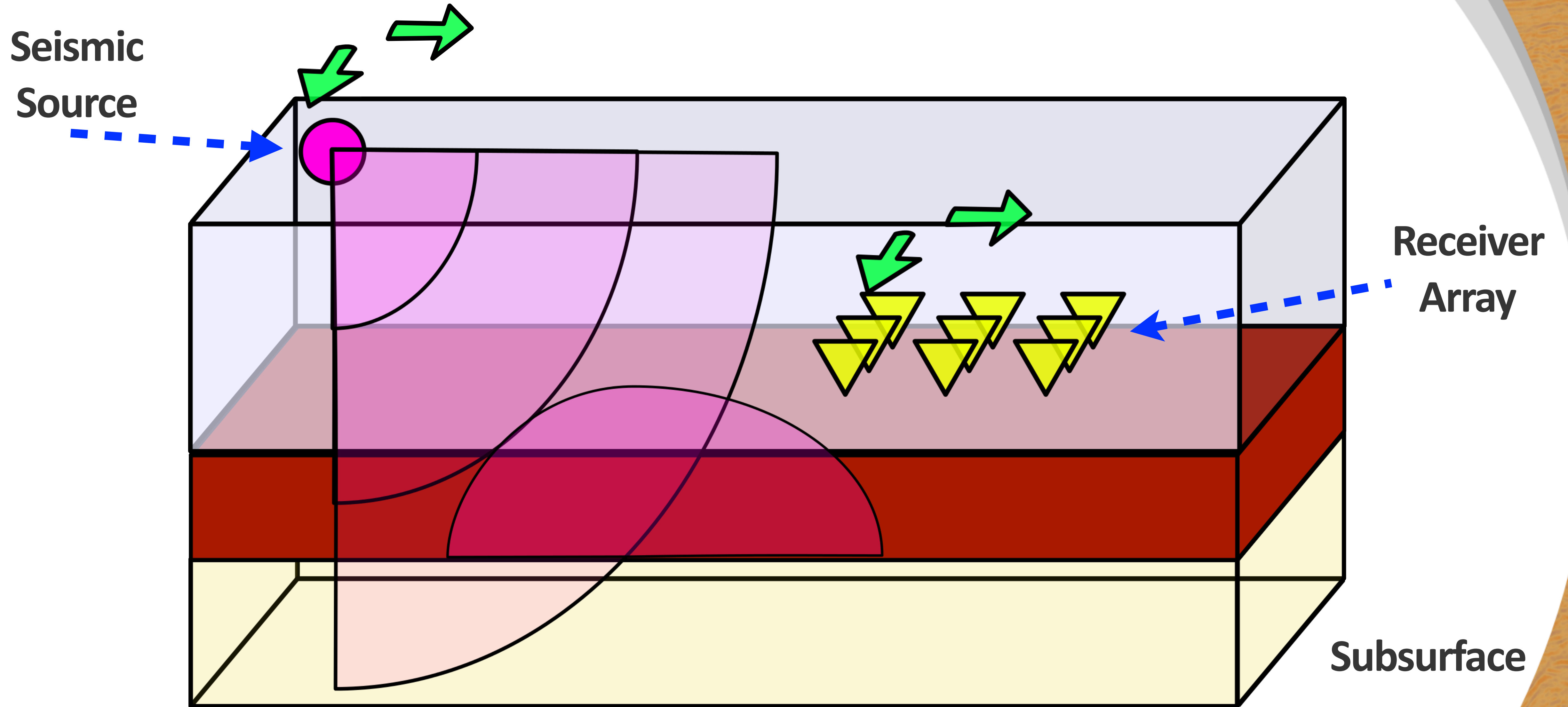
Estimate the unknown parameters of a physical system via indirect measurements

- seismology - estimate sound speed of the earth
- medical imaging - infer conductivity of tissue via surface measurements

Inverse problems

Given a model described by parameters m , find the parameters m^* that minimize the misfit between your observed and predicted data

3D seismic experiments



Inverse problems

Measured data

- multidimensional (e.g., 5D for seismic problems)
- expensive to acquire fully (budget, environmental, time constraints)
- fully sampled data required for parameter inversion

Donoho, D. L. (2006). Compressed sensing. IEEE Transactions on information theory

Recht, B. (2011). A simpler approach to matrix completion. Journal of machine learning

Compressed sensing / Matrix completion

Acquire a sub-Nyquist number of *randomized* samples

Use *signal structure* (sparsity, low-rank) to recover the signal via

an associated *optimization* problem

Tensor completion

Low rank tensor completion requires a tractable notion of rank

- There are a number of nonequivalent extensions of matrix rank to tensors
- no unique extension of the SVD to multiple dimensions

Optimization in the Hierarchical Tucker format - Chapter 2

- efficient tensor format with low number of parameters
- parametrizes a low rank manifold -> suitable for optimization

Convex composite optimization

Problems of the form

$$\min_x h(c(x))$$

$h(z)$ - convex (typically nonsmooth) function

$c(x)$ - smooth mapping

Convex composite optimization

The overall problem is non-convex in general

Non-smooth outer function

- subgradient methods converge slowly

Chapter 4 - We develop a level set method for efficiently solving this class of problems

Software design for inverse problems

Academic software

- Oriented towards mathematical rigor, less so performance
- Often written for a single paper, no emphasis on extensibility

Industrial software

- Problem sizes are so large -> performance at all costs
- Difficult to implement new algorithms, slow uptake of new technologies

We will bridge these gaps in Chapter 5

Chapter 2

Low-rank tensor completion

Tensor completion

We aim to complete a multidimensional tensor $\mathbf{X} \in \mathbb{C}^{n_1 \times n_2 \times \cdots \times n_d}$ given a subset of its entries on an index set

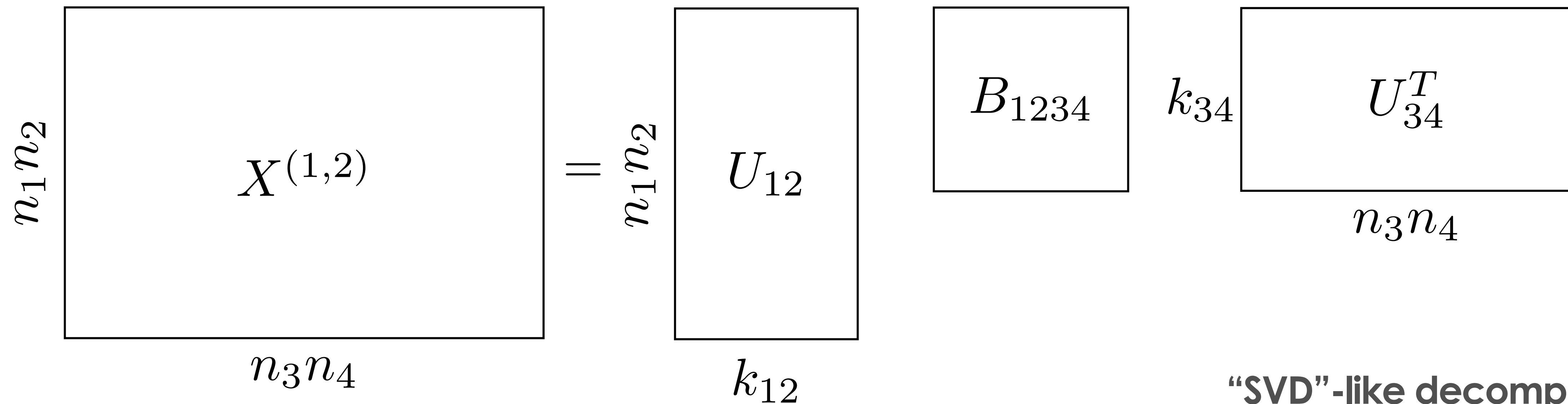
$$\Omega \subset \{1, \dots, n_1\} \times \dots \times \{1, \dots, n_d\}$$

Our measured data is $b = \mathcal{A}\mathbf{X}$, where

$$\mathcal{A}\mathbf{X} = \begin{cases} \mathbf{X}_{i_1, \dots, i_d} & \text{if } (i_1, \dots, i_d) \in \Omega \\ 0 & \text{otherwise} \end{cases}$$

Hierarchical Tucker format

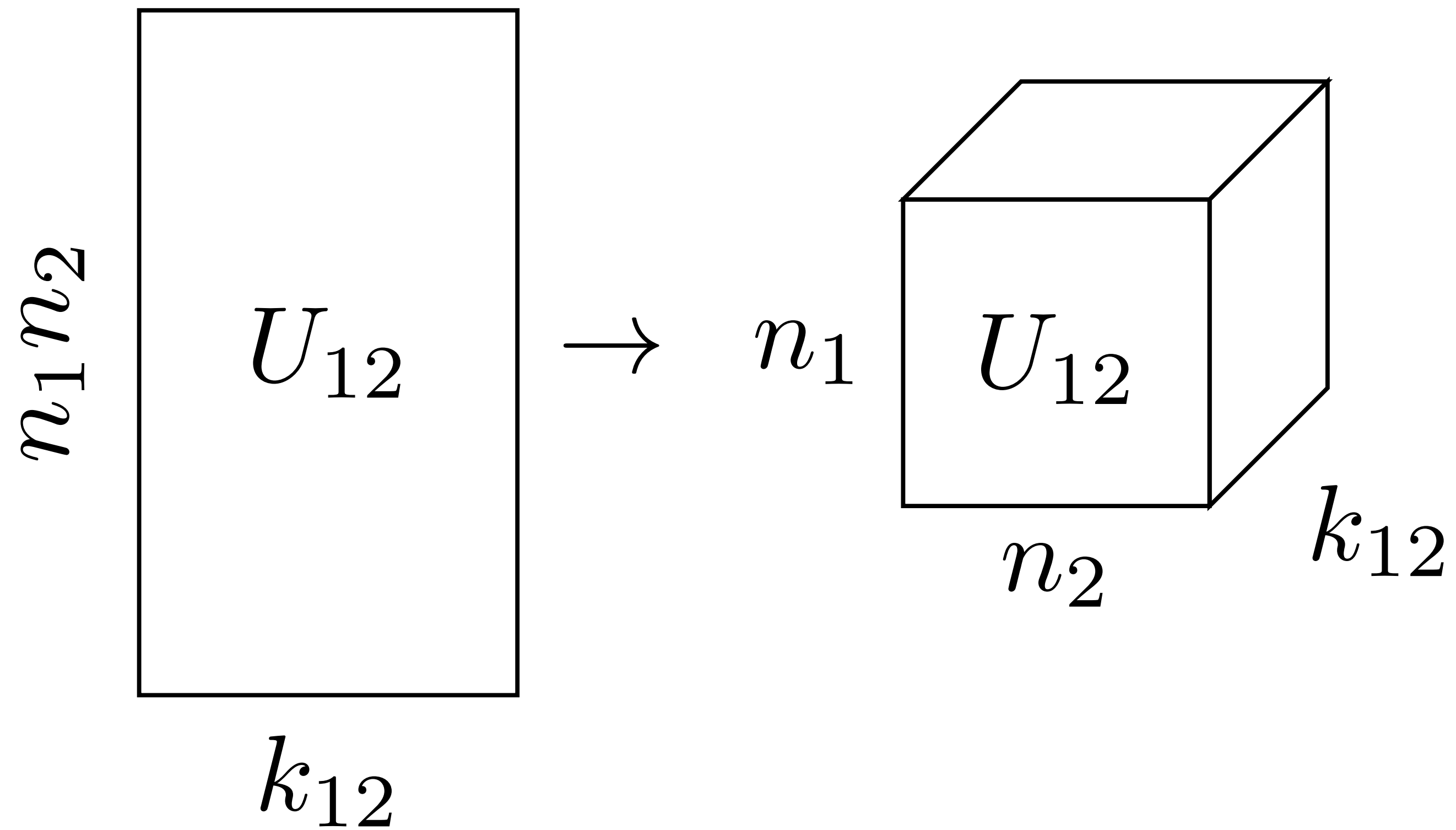
$X - n_1 \times n_2 \times n_3 \times n_4$ tensor



“SVD”-like decomposition

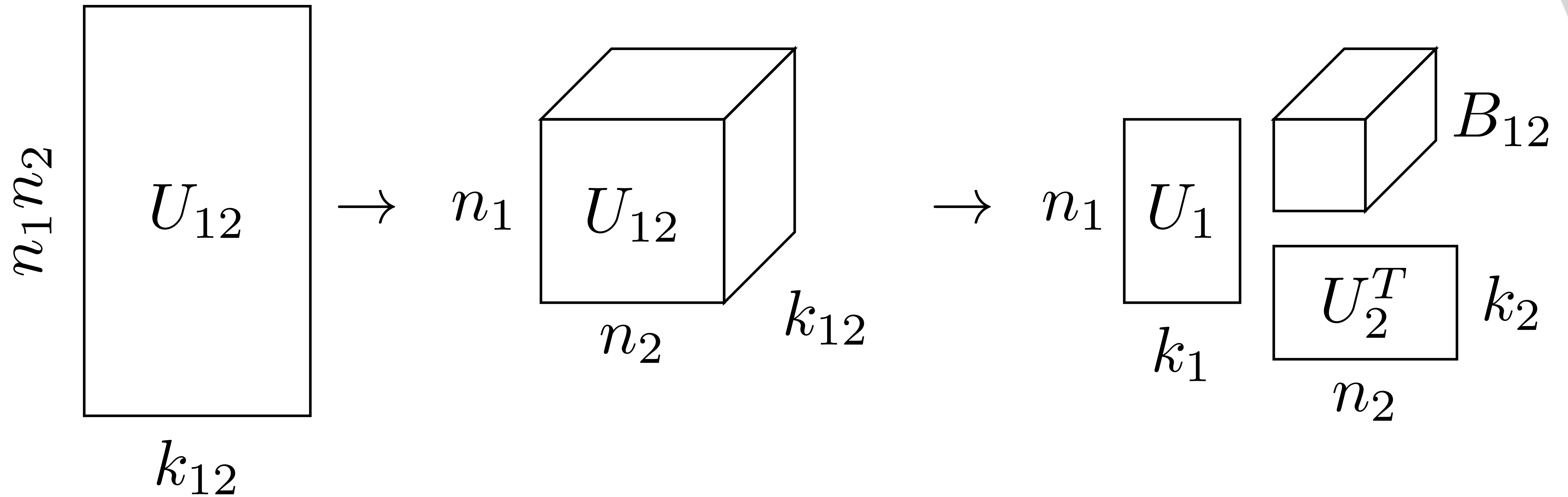
Hierarchical Tucker format

$X - n_1 \times n_2 \times n_3 \times n_4$ tensor



Hierarchical Tucker format

$X - n_1 \times n_2 \times n_3 \times n_4$ tensor



Hierarchical Tucker format

Intermediate matrices don't need to be stored

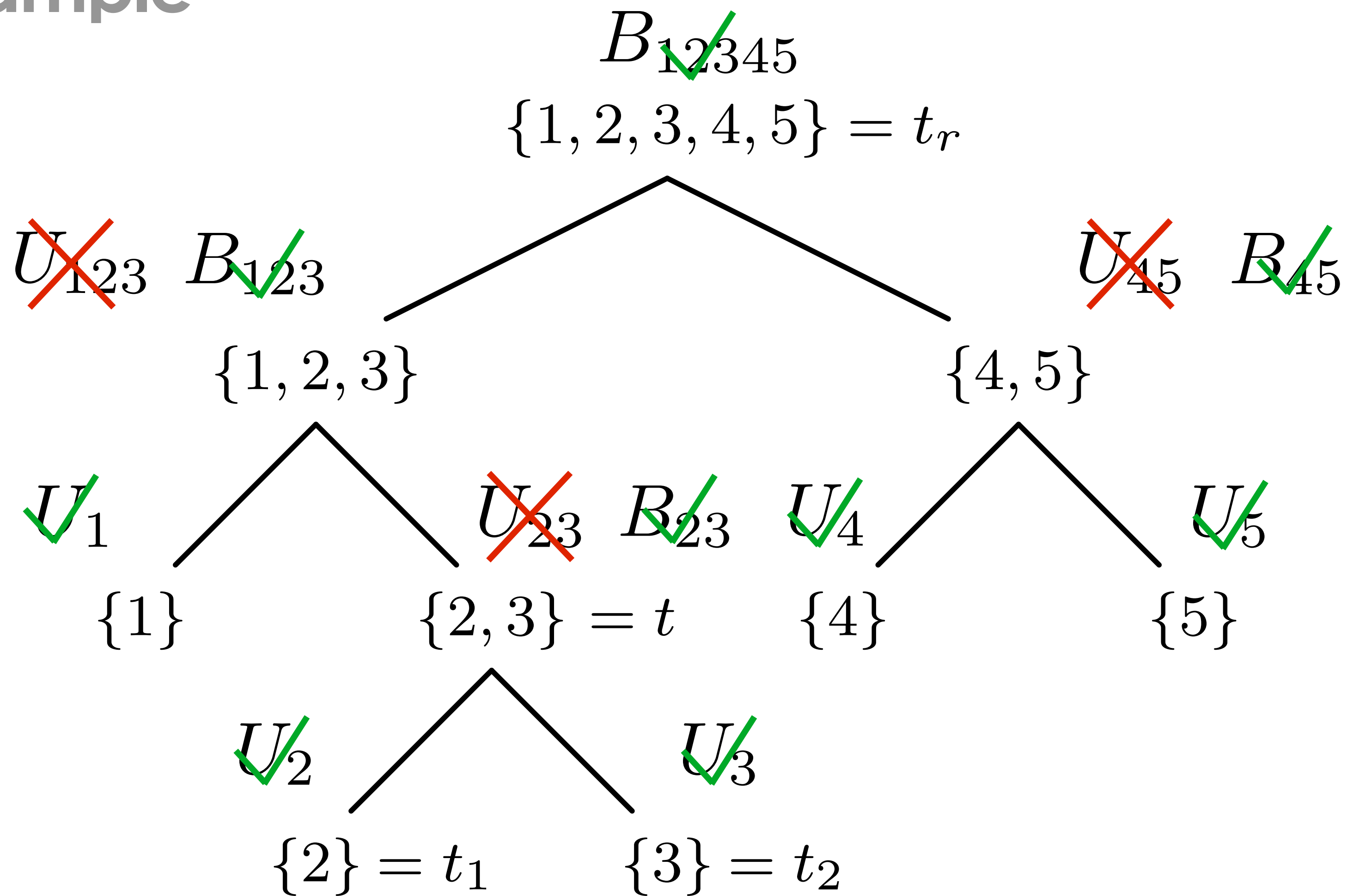
U_t, B_t - small parameter matrices/tensors

- recursive definition specifies the tensor completely

Separating groups of dimensions from each other

- dimension tree

Example



Hierarchical Tucker format

$$\text{Storage} \leq dNK + (d - 2)K^3 + K^2$$

Compare to N^d storage for the full tensor

Effectively breaking the curse of dimensionality when $K \ll N$ $d \geq 4$

- [1] A. Uschmajew, B. Vandereycken. *The geometry of algorithms using hierarchical tensors*. Linear algebra and its applications, 2013
- [2] C. Da Silva and F. J. Herrmann, *Optimization on the Hierarchical Tucker manifold - applications to tensor completion*, 2013

Differential geometry

- [1] HT tensors parametrize a submanifold of full tensor space $\mathbb{C}^{n_1 \times \cdots \times n_d}$
- Smooth nonlinear nonconvex space
 - HT parameters are redundant via a group action (induces a quotient manifold)

In [2], we construct a Riemannian metric on this manifold that respects the underlying quotient topology

Optimization

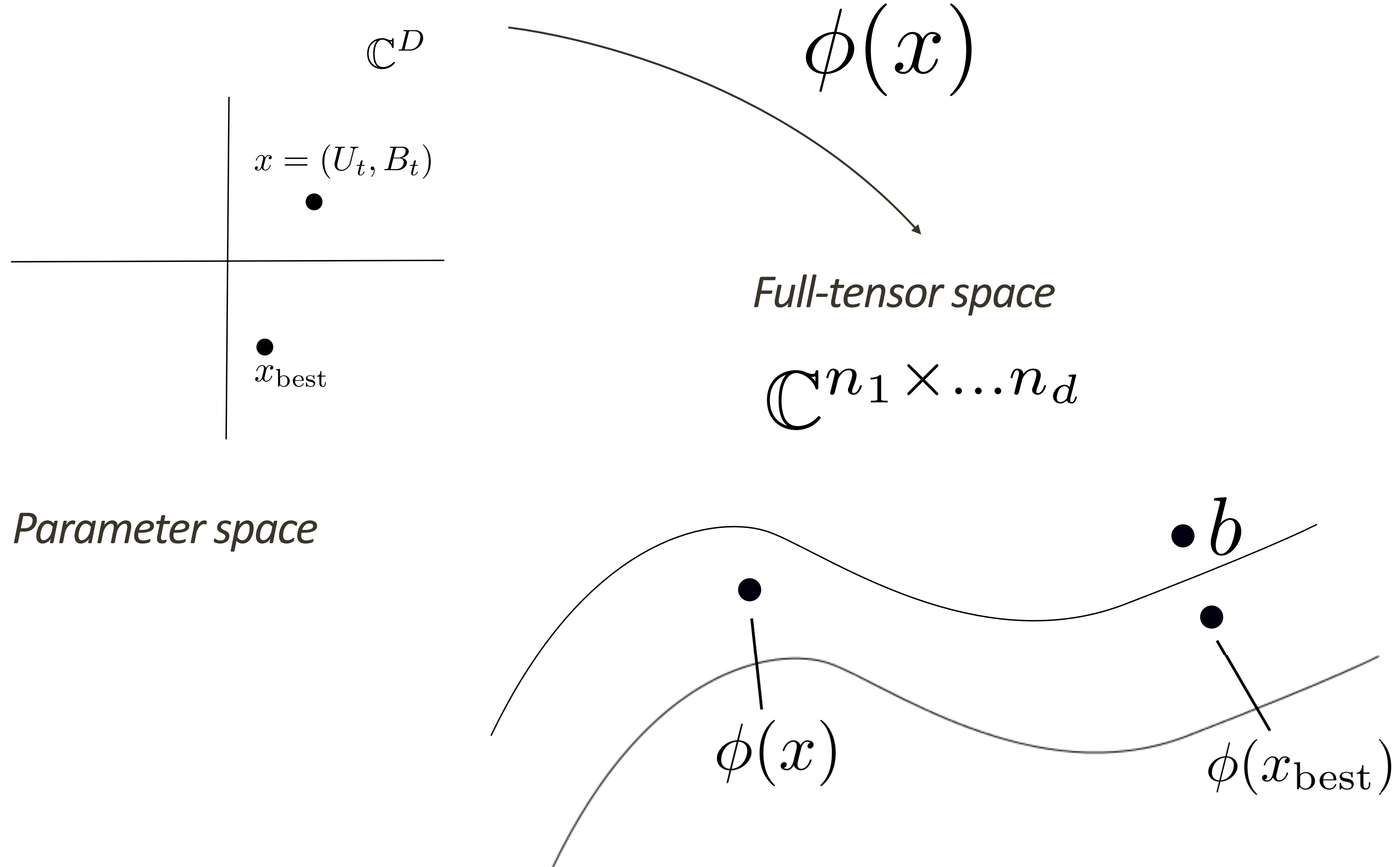
Given data b with missing sources and/or receivers, subsampling operator \mathcal{A} , full tensor expansion operator

$$\phi : (U_t, B_t) \mapsto \mathbb{C}^{n_1 \times \cdots \times n_d}$$

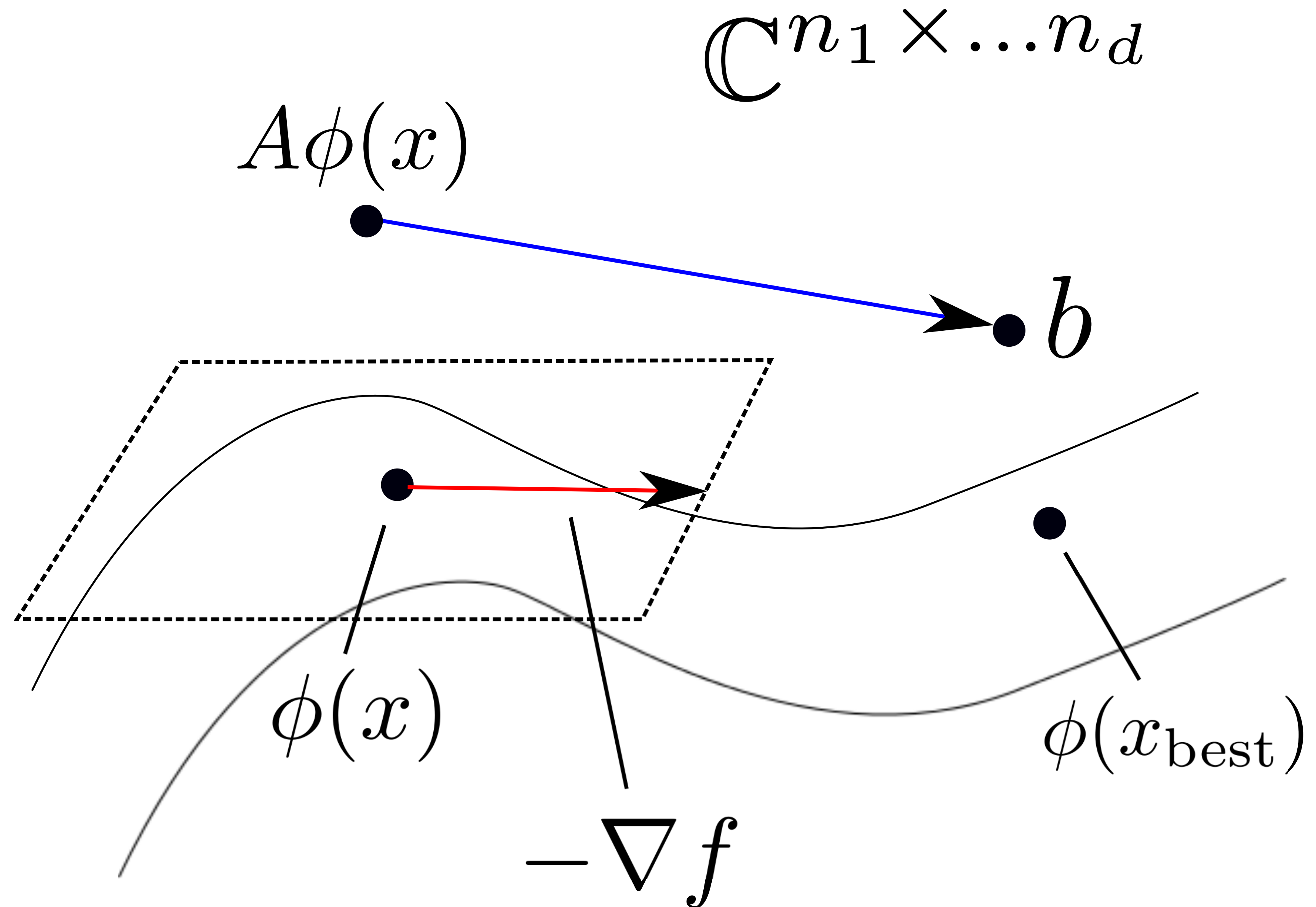
solve

$$\min_{x=(U_t, B_t)} \frac{1}{2} \|\mathcal{A}\phi(x) - b\|_2^2$$

Optimization program



Optimization program



Numerical Example

Synthetic BG Compass data

Synthetic data from the BG Compass Model

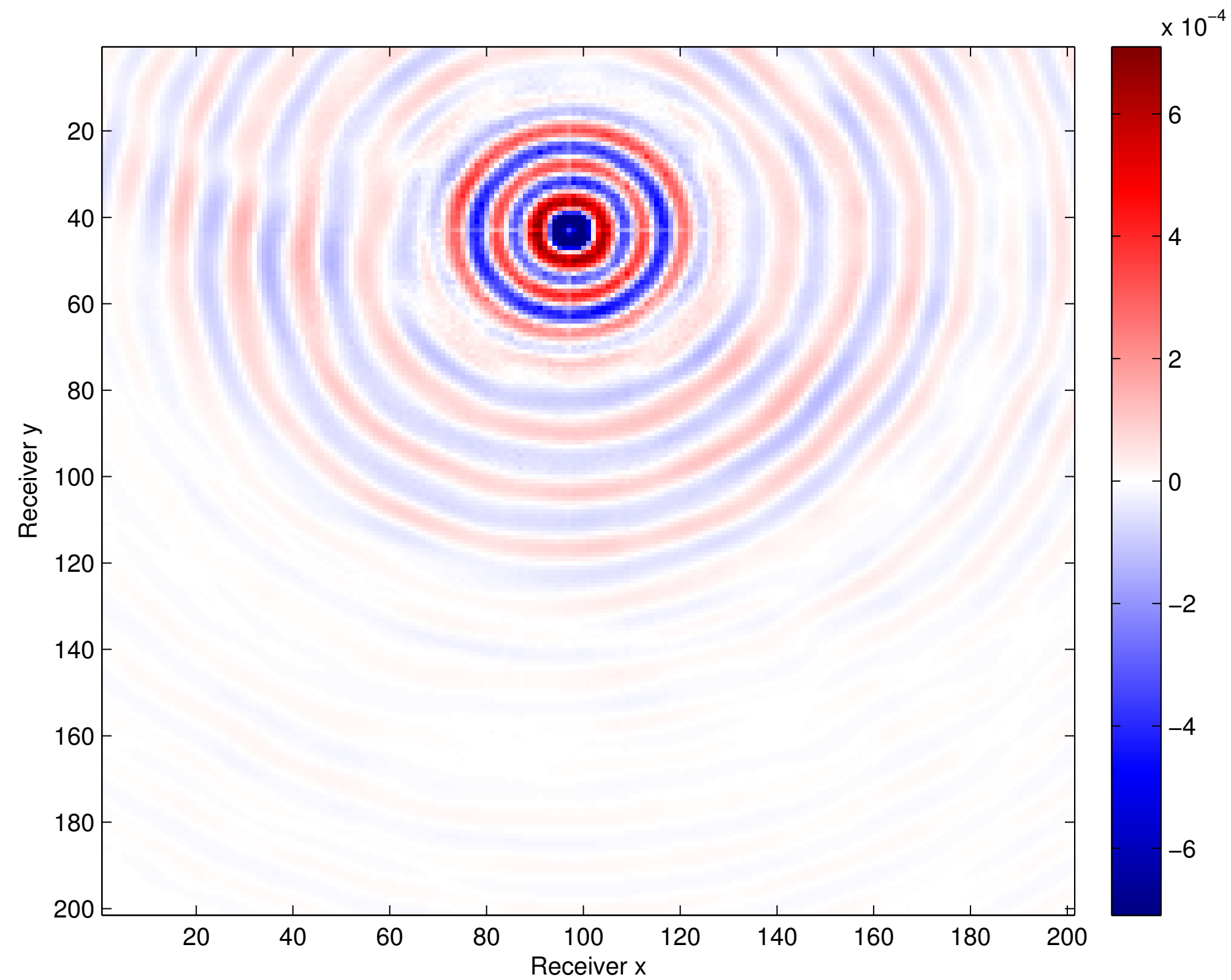
- 68 x 68 sources with 401 x 401 receivers, data at 4.68Hz

Receivers subsampled to 201 x 201

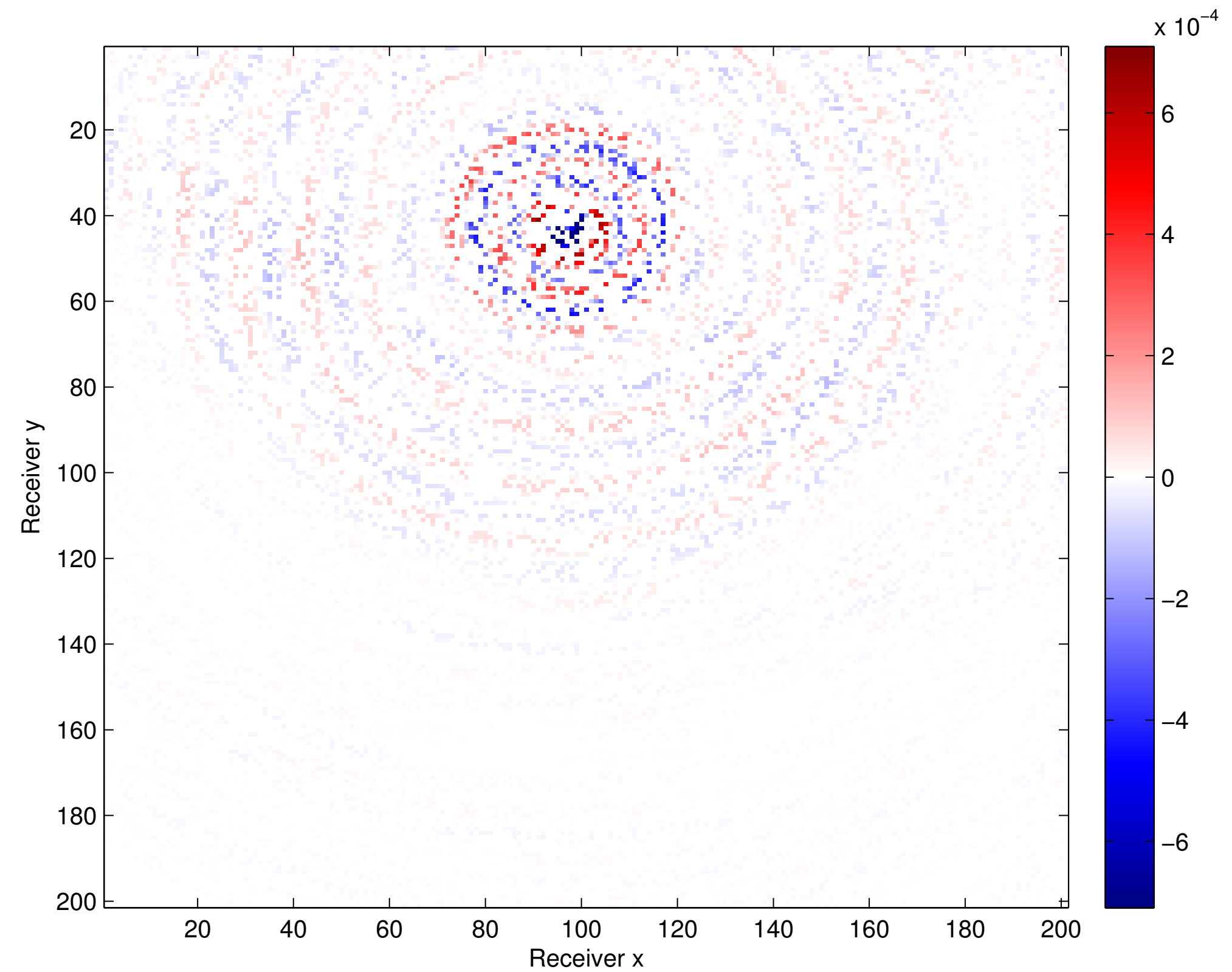
Recovered with Gauss-Newton

4.68 Hz - 75% missing receivers

Fixed source coordinates, varying receiver coordinates



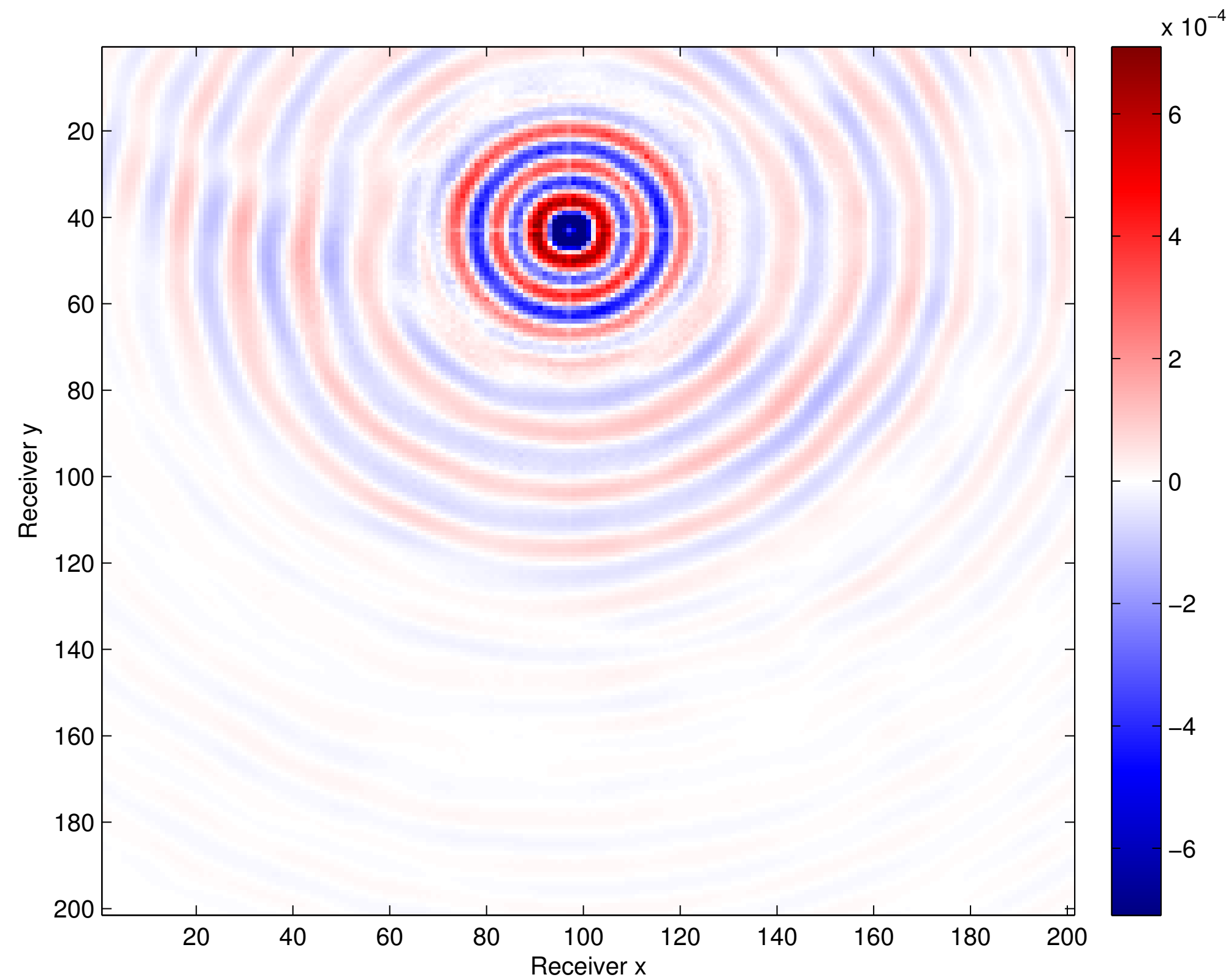
True data



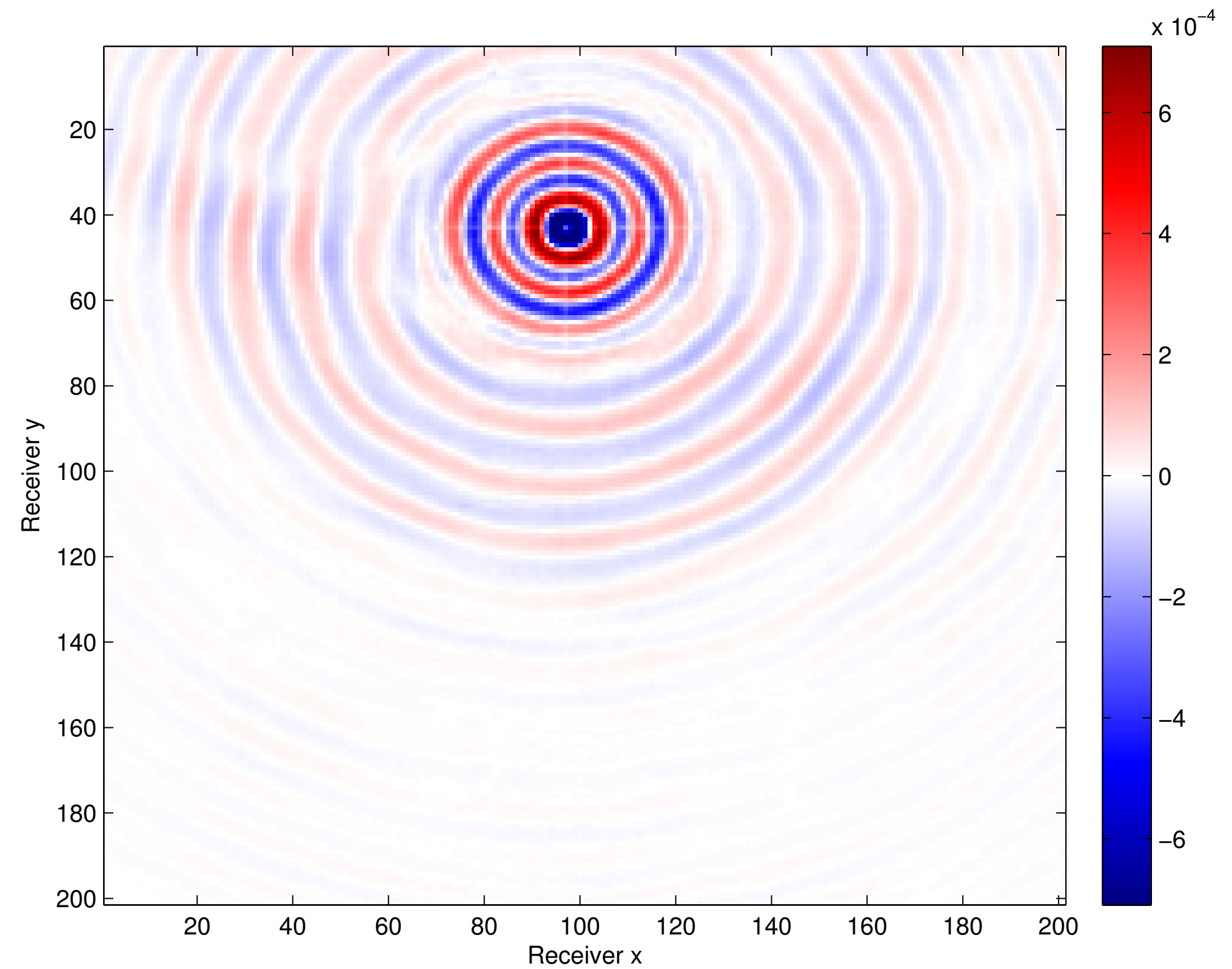
Subsampled data

4.68 Hz - 75% missing receivers

Fixed source coordinates, varying receiver coordinates



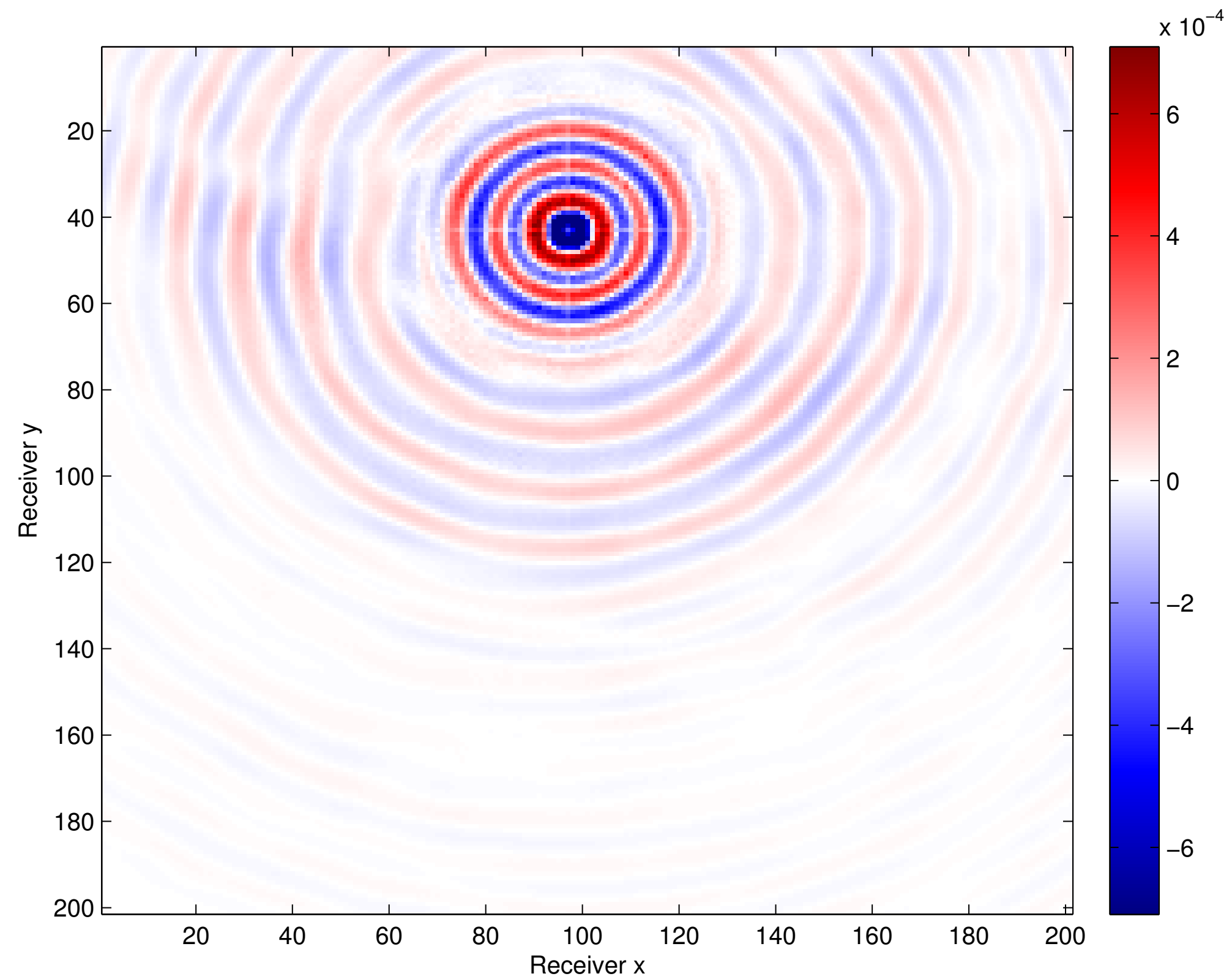
True data



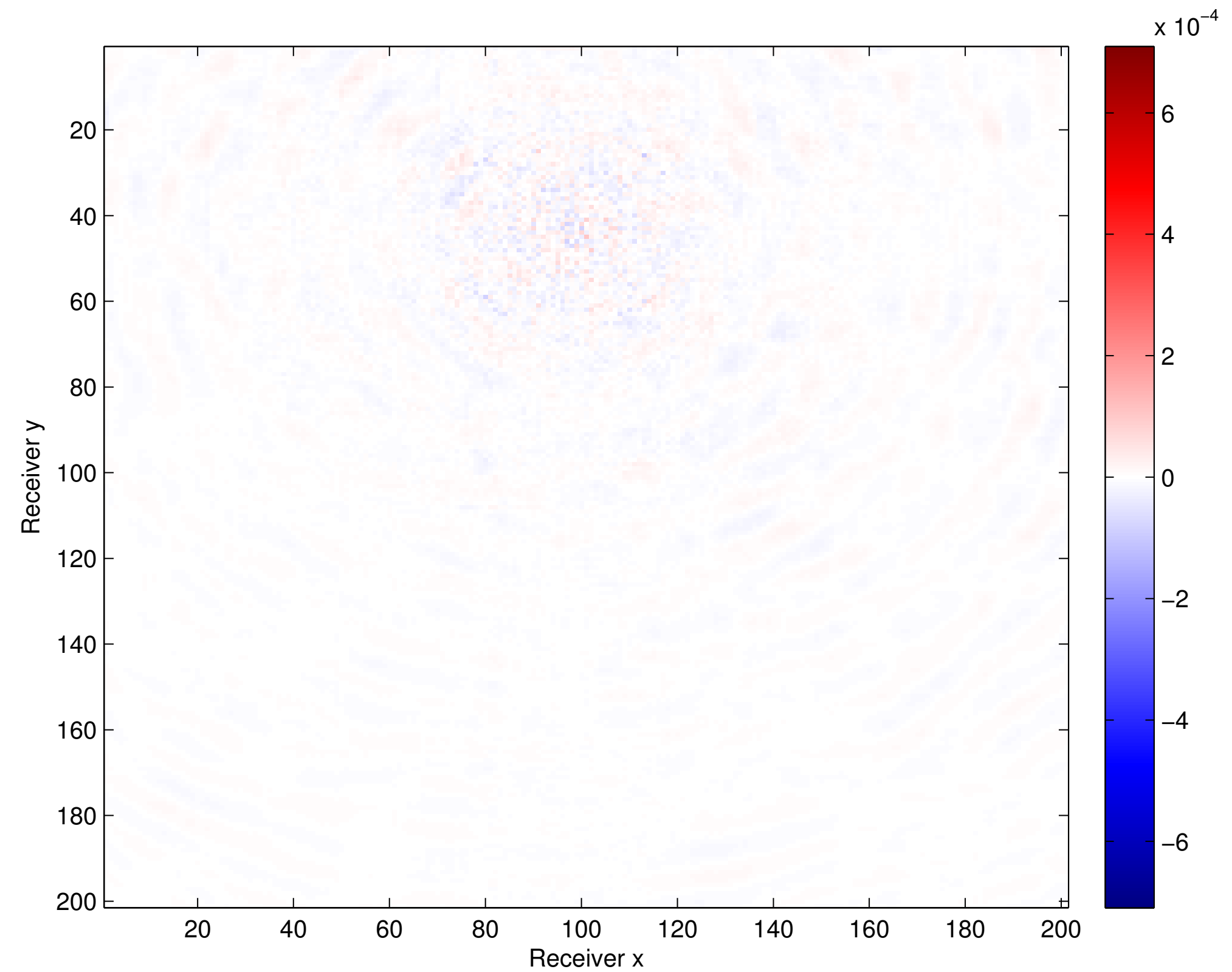
Recovered data - SNR 20 dB

4.68 Hz - 75% missing receivers

Fixed source coordinates, varying receiver coordinates



True data



Difference

Chapter 4

A level set, variable projection approach for
composite convex optimization

Convex composite optimization

We aim to solve problems of the form

$$\min_x h(c(x))$$

where

$h(z)$ - is convex, non-smooth

$c(x)$ - is a smooth mapping

Convex composite optimization

Here we assume that $h(z)$ has an easy to compute projection, that is

$$\arg \min_z \frac{1}{2} \|z - \hat{z}\|_2^2$$

such that $h(z) \leq \tau$

is efficient to solve for each τ

Many applications

$$\min_x \|Ax - b\|_1$$

Least Absolute Deviation regression

$$\min_{X,S} \|X + S - D\|_F + \lambda \|S\|_1 + \gamma \|X\|_*$$

Robust PCA

$$\min_x \max_{i=1,\dots,p} f_i(x) \quad f_i \text{ smooth}$$

Finite min-max optimization

$$\min_x f(x) + g(x)$$

Additive composite minimization

f smooth , g non-smooth, convex

Level set methods

The issue with the problem

$$\min_x h(c(x))$$

is the non-smooth outer function $h(z)$

Level set methods

Introduce the variable $z = c(x)$ so the problem becomes

$$\begin{aligned} \min_{x,z} \quad & h(z) \\ \text{s.t.} \quad & z = c(x) \end{aligned}$$

Simple, but non-smooth objective

Difficult, but smooth constraints

Level set methods

Consider the problem where we flip the objective and constraints

$$\begin{aligned} v(\tau) = \min_{x,z} \quad & \frac{1}{2} \|z - c(x)\|_2^2 \\ \text{s.t.} \quad & h(z) \leq \tau \end{aligned}$$

This is the *value function* associated to the previous problem

Approach first introduced with SPGL1 for the basis pursuit problem

Level set methods

The value function is easy + efficient to evaluate

- smooth objective
- easy to project on constraints

The first value τ^* such that $v(\tau^*) = 0$ is the optimal value of the original problem

- (x, z) that solve this subproblem satisfy $z = c(x)$, x is the solution to the original composite problem

Díez, P. (2003). A note on the convergence of the secant method for simple and multiple roots.

Updating τ

In the most general case, the secant method

$$\tau_{k+1} = \tau_k - v(\tau_k) \frac{\tau_k - \tau_{k-1}}{v(\tau_k) - v(\tau_{k-1})}$$

converges superlinearly, only requires evaluations of $v(\tau)$

Value function

Projecting out the z -variable and rearranging gives us that

$$v(\tau) = \min_x \frac{1}{2} d_{h(\cdot) \leq \tau}^2(c(x))$$

Here $d_C(y) = \inf_{w \in C} \|y - w\|_2$ is the distance function to the convex set C

Convergence analysis

We'll look at the convergence of first order methods to solve the subproblems

$$\min_x \frac{1}{2} d_{h(\cdot) \leq \tau}^2(c(x))$$

Convergence analysis - Proposition 4.4

Suppose that $h(z)$ has compact level sets, $c(x)$ is C^1 and coercive and is β -Lipschitz continuous with γ -Lipschitz cont. gradient.

Define

$$L_\tau := \{z : h(z) \leq \tau\}$$

$$\alpha := \max_{x \in L_\tau} \|c(x) - P_{L_\tau}(c(x))\|_2$$

$$\kappa := \max_{x \in L_\tau} \sigma_{\max}(\nabla c(x))$$

$$\lambda := \min_{x \in L_\tau} \sigma_{\min}(\nabla c(x))$$

Convergence analysis - Proposition 4.4

Gradient descent with step size $\frac{1}{\alpha\gamma + \kappa\beta}$ converges linearly with the estimate

$$\tilde{g}(x_k) - \min \tilde{g} \leq \left(1 - \frac{\lambda^2}{(\alpha\gamma + \kappa\beta)}\right)^k (\tilde{g}(x_0) - \min \tilde{g})$$

Planiden, C. & Wang, X. (2016). Strongly Convex Functions, Moreau Envelopes, and the Generic Nature of Convex Functions with Strong Minimizers. SIAM Journal on Optimization

Convergence analysis - Proposition 4.4

Still linear convergence, even though $\frac{1}{2}d_{h(\cdot) \leq \tau}^2$ is not strongly convex

- follows from work in Chapter 3

Numerical Examples

Applications - Robust tensor PCA/completion

We want to recover a tensor

$$\mathbf{X} \in \mathbb{R}^{n_1 \times n_2 \times \cdots \times n_d}$$

from subsampled, noisy measurements

$$b = \mathcal{A}(\mathbf{X}) + n$$

\mathcal{A} - subsampling operator

n - noise

Applications - Robust tensor PCA/completion

If n is impulsive (high amplitude, but spatially sparse) and \mathbf{X} is low-rank, then we can solve

$$\min_{\mathbf{X} \in \mathcal{H}} \|\mathcal{A}(\mathbf{X}) - b\|_1$$

\mathcal{H} - class of low rank tensors

Seismic example

BG Data Set

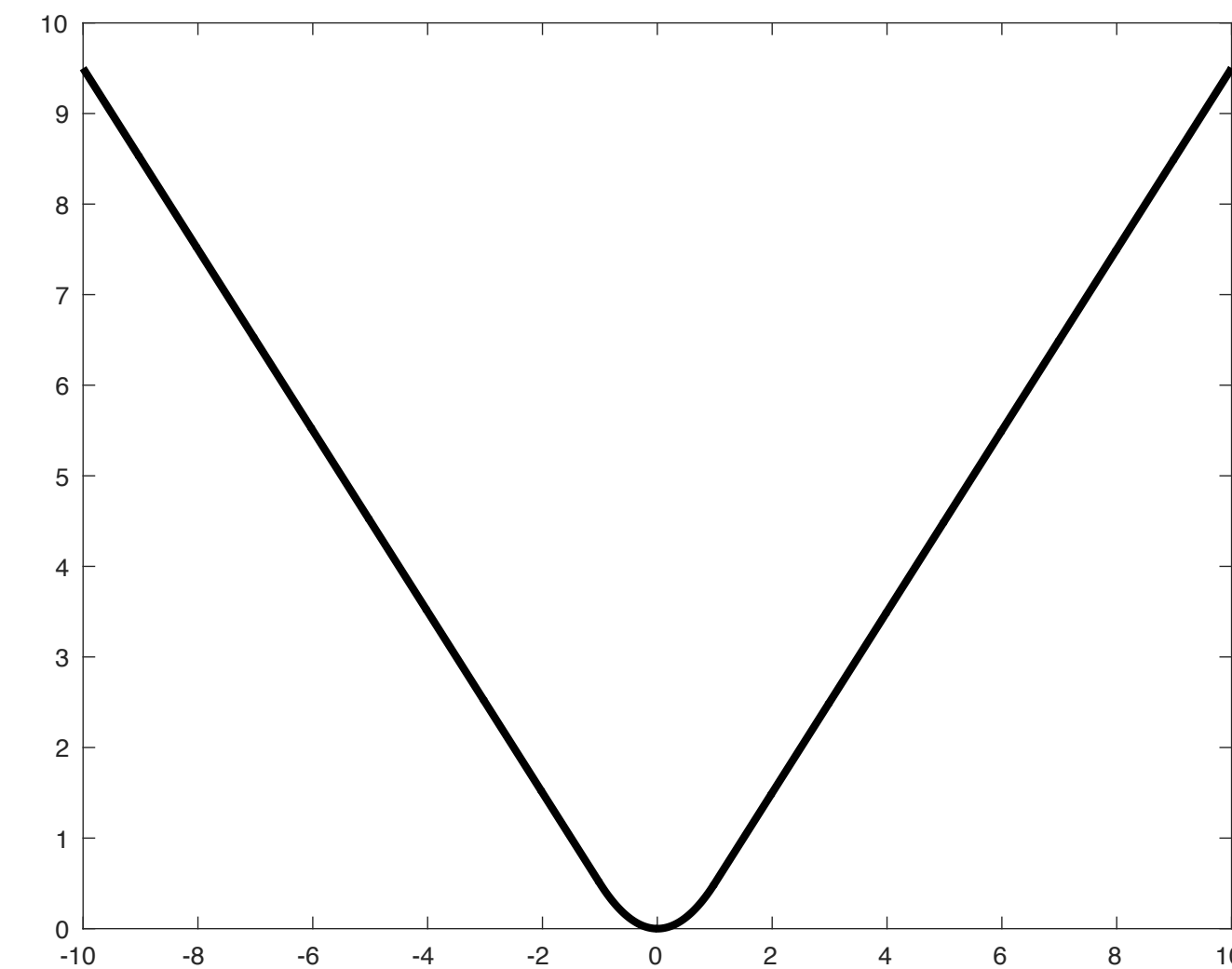
- 68 x 68 sources on a 150m grid, 201 x 201 receivers on a 50m grid, ocean bottom setup
- 75% receivers decimated randomly
- 5% of remaining receivers corrupted with noise = energy of decimated signal
- Hierarchical Tucker interpolation with previous L1 formulation

Seismic example

We compare to

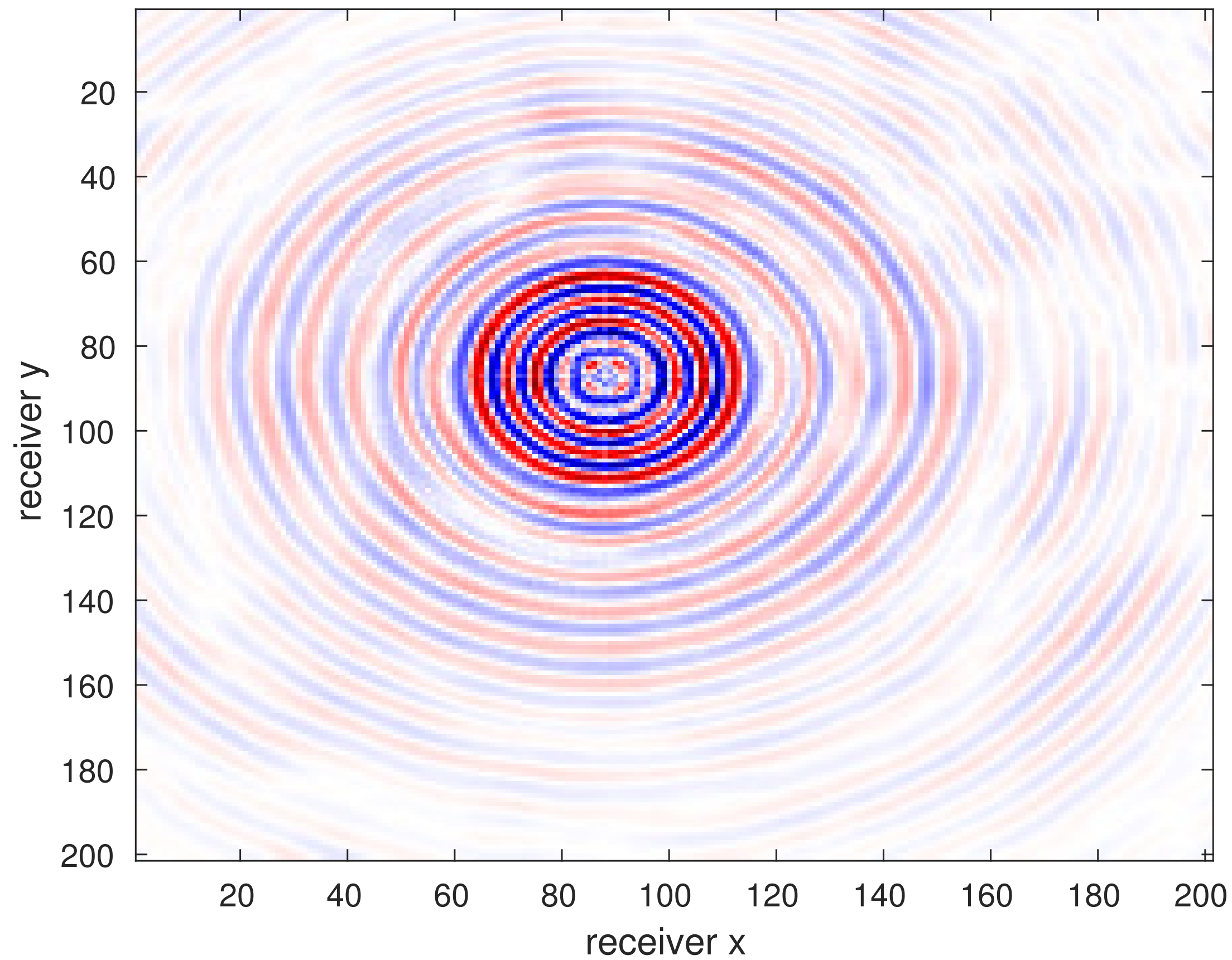
- L2 misfit - original HT tensor completion
- Huber misfit - smoothed L1

$$H_{\delta}(x) = \begin{cases} x^2 & \text{if } |x| \leq \delta \\ 2\delta|x| - \delta^2 & \text{if } |x| \geq \delta \end{cases}$$

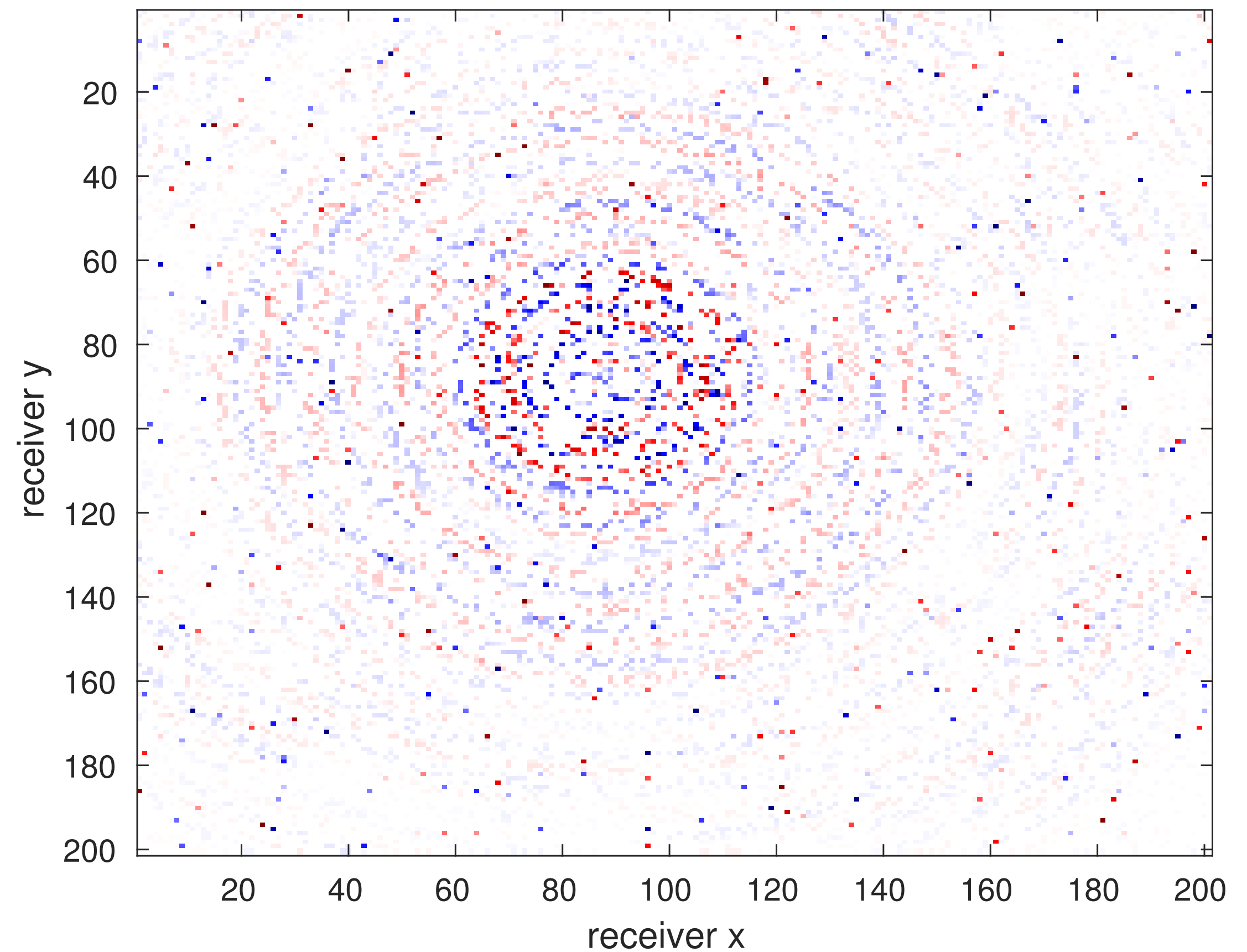


Robust tensor completion

75% Missing receivers with 5% impulsive noise



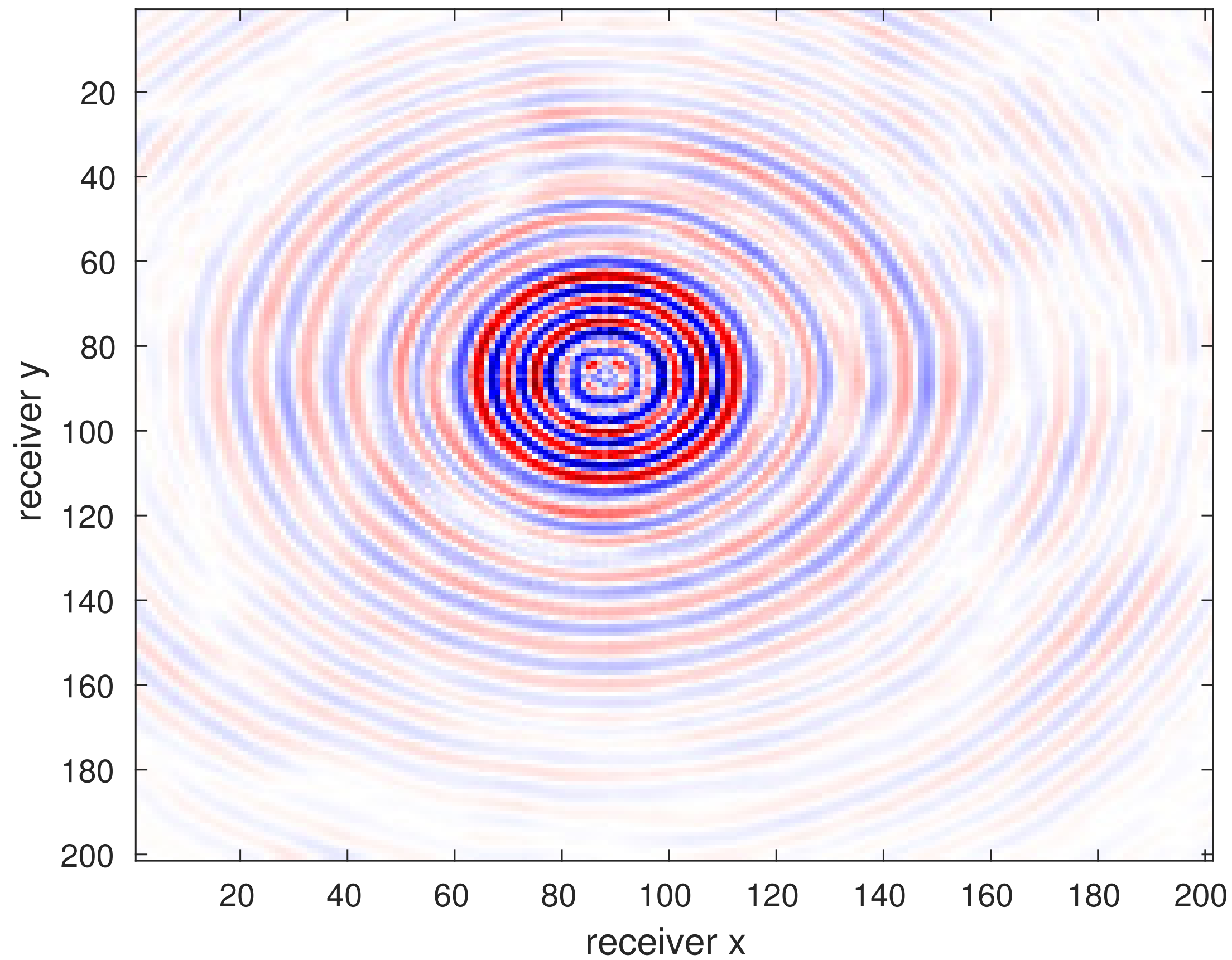
True Data



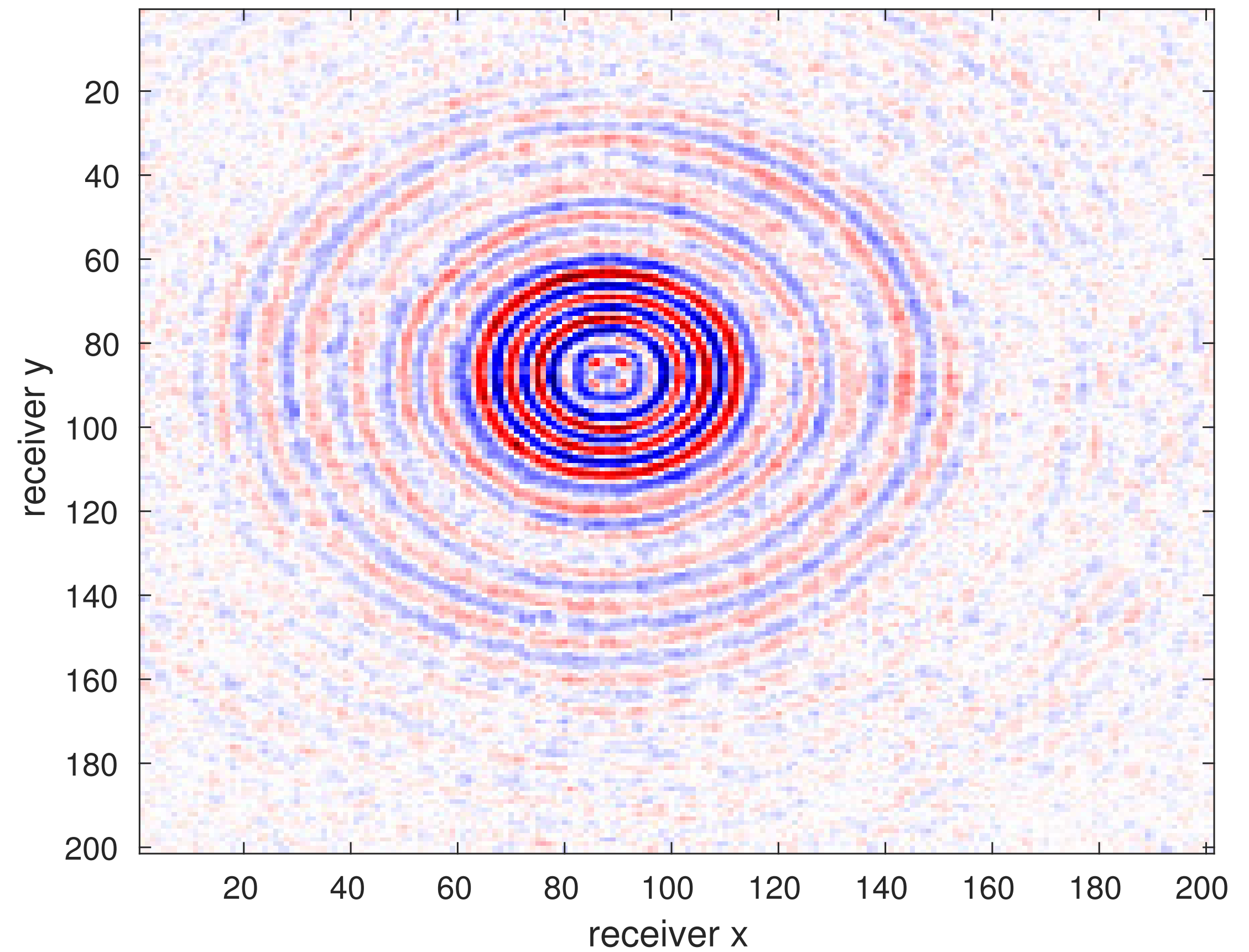
Input Data

Robust tensor completion

75% Missing receivers with 5% impulsive noise



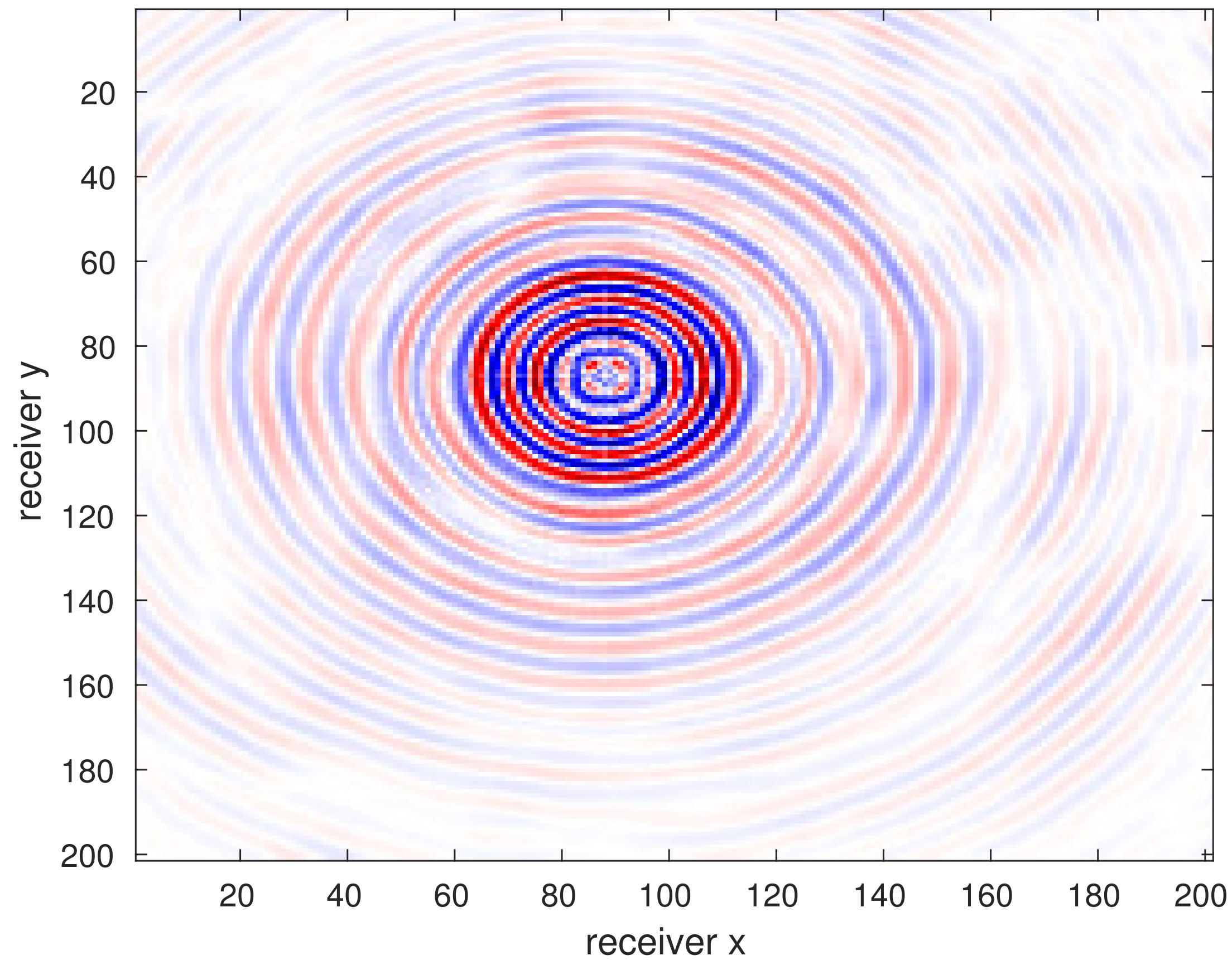
True Data



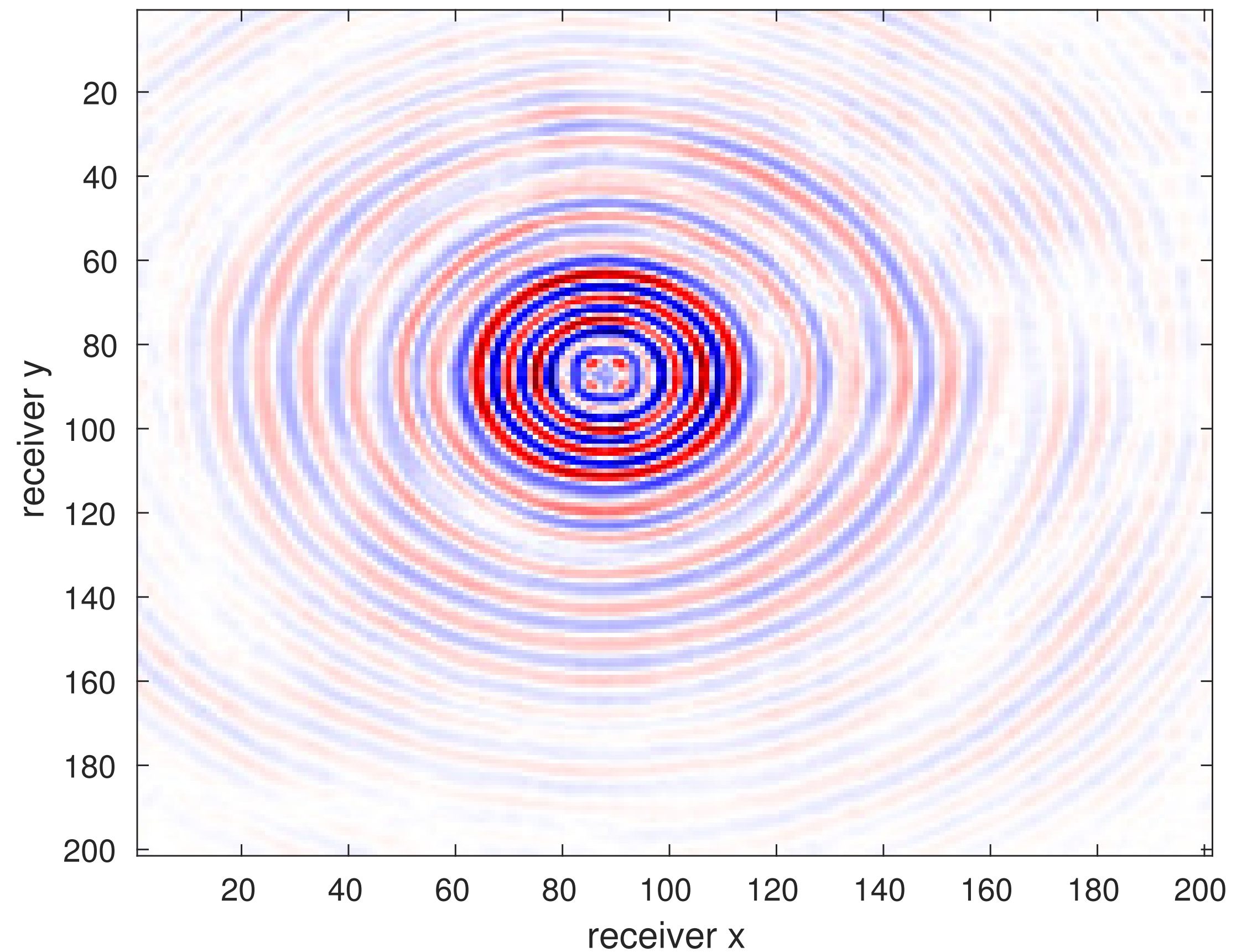
L2 norm - SNR 8.8 dB

Robust tensor completion

75% Missing receivers with 5% impulsive noise



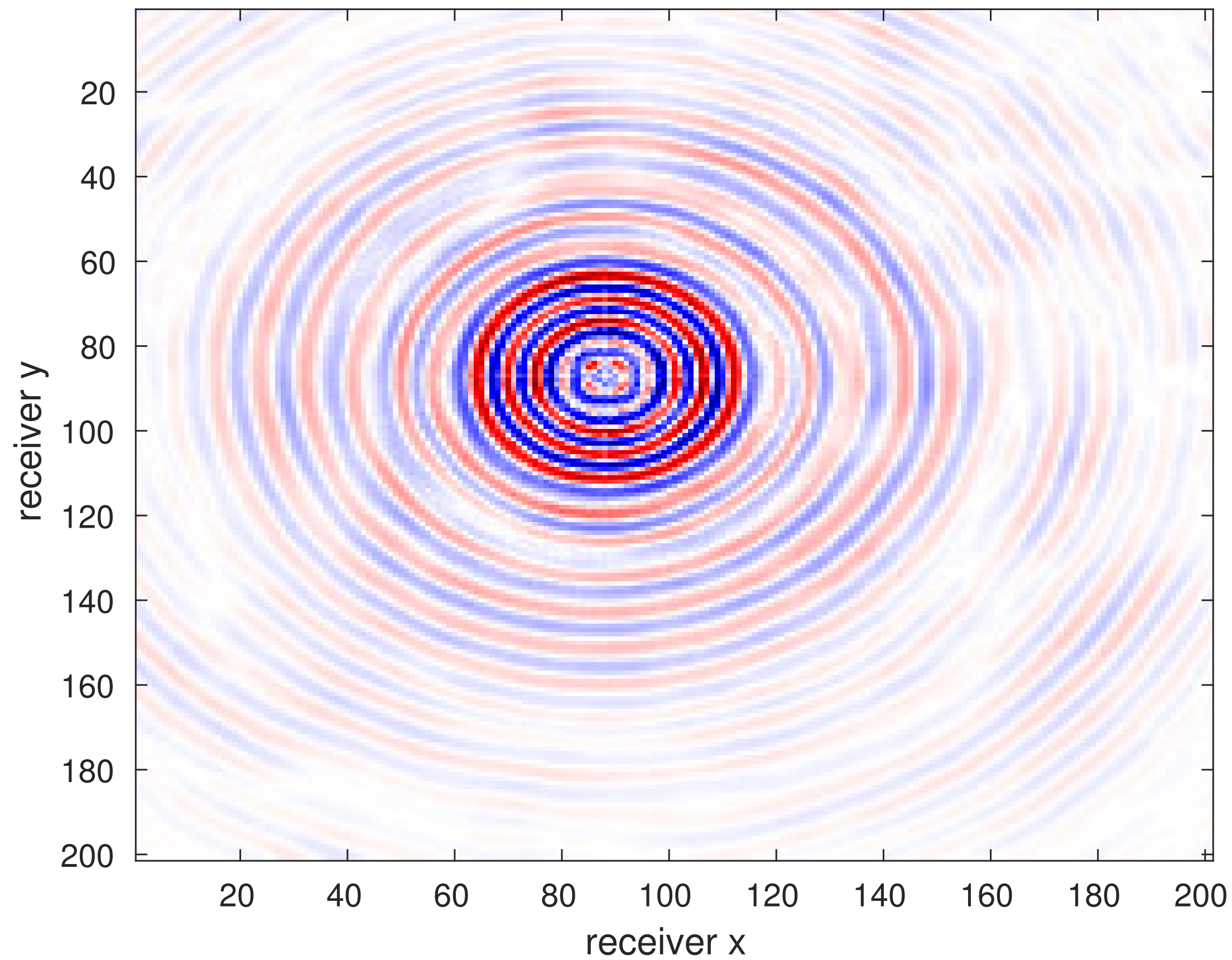
True Data



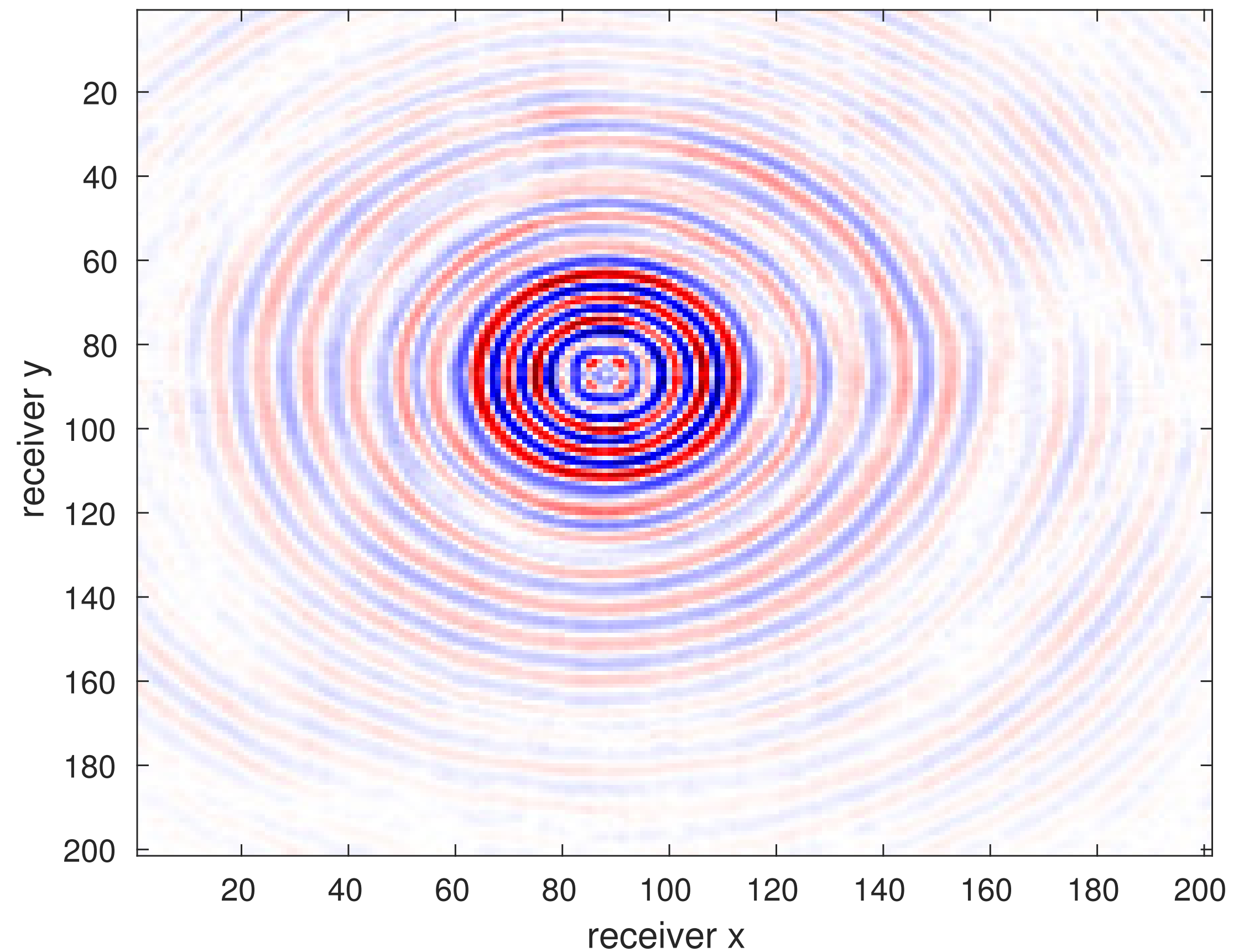
L1 norm - SNR 16.8 dB

Robust tensor completion

75% Missing receivers with 5% impulsive noise



True Data



Huber penalty - best parameter - SNR 16.7 dB

Robust tensor completion

	Recovery SNR (dB)	Time (s)
ℓ_2	7.68	632
ℓ_1	16.2	1072
Huber - best δ	15.9	1003

Huber performance versus δ

	Recovery SNR (dB)	Time (s)
$5 \cdot 10^{-6}$	13.4	1578
$5 \cdot 10^{-5}$	15.9	1003
$5 \cdot 10^{-4}$	8.32	928

More applications in my thesis - Section 4.4

Analysis-based compressed sensing

TV denoising

Audio declipping

One-bit compressed sensing

Chapter 5

A unified 2D/3D large scale software
environment for nonlinear inverse problems

Solving the inverse problem

Complicated process

- large 3D models, multidimensional data sets
- computationally intensive
- requires large amount of programmer effort to write fast code
- in industry, often *speed* is the tradeoff for *correctness*

Software organization

Software hierarchy manages complexity

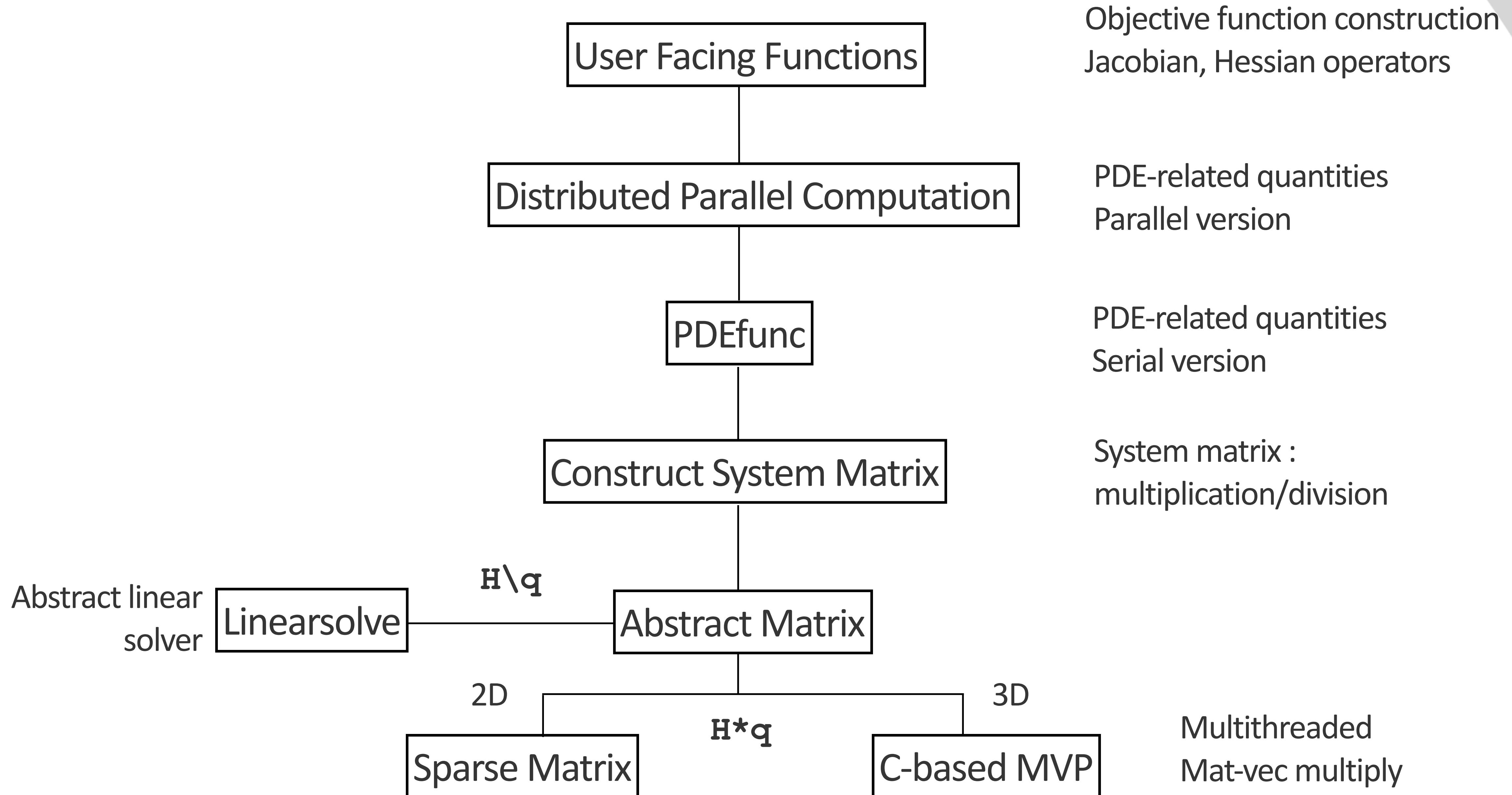
- human brains have very limited working memory
- if a particular part of a program only has one function, people using/debugging it only have to think about that one function
- if software is easier to reason about -> it's easier to work with, easier to test

Software organization

Software hierarchy manages complexity

- we don't have to sacrifice performance
 - performance critical operations implemented in C w/ multithreading

Software organization for inverse problems



Benefits of this approach

Modular design

- easy to integrate a new preconditioner, parallelization scheme, PDE discretization, misfit function
- speedups in solving PDEs propagate to whole system

Abstract user-facing interfaces

- suitable for use with black-box optimization methods

Operto, S., et al. 3D finite-difference frequency-domain modeling of visco-acoustic wave propagation using a massively parallel direct solver: A feasibility study. Geophysics, 2007

3D Helmholtz equation

The Helmholtz equation (with PML)

$$(\partial_x \eta(x) \partial_x + \partial_y \eta(y) \partial_y + \partial_z \eta(z) \partial_z + \omega^2 v^{-2})u = q$$

is difficult to discretize + solve numerically

- minimum number of points per wavelength needed
 - high memory, computational costs
- resulting system is unsymmetric & indefinite, conditioning isn't great
 - tricky for classical Krylov solvers
- need to use complicated stencils to avoid numerical dispersion

- [1] Calandra, H., et.al. An improved two-grid preconditioner for the solution of three-dimensional Helmholtz problems in heterogeneous media. Numerical Linear Algebra with Applications, 2013
- [2] Operto, S., et al. 3D finite-difference frequency-domain modeling of visco-acoustic wave propagation using a massively parallel direct solver: A feasibility study. Geophysics, 2007

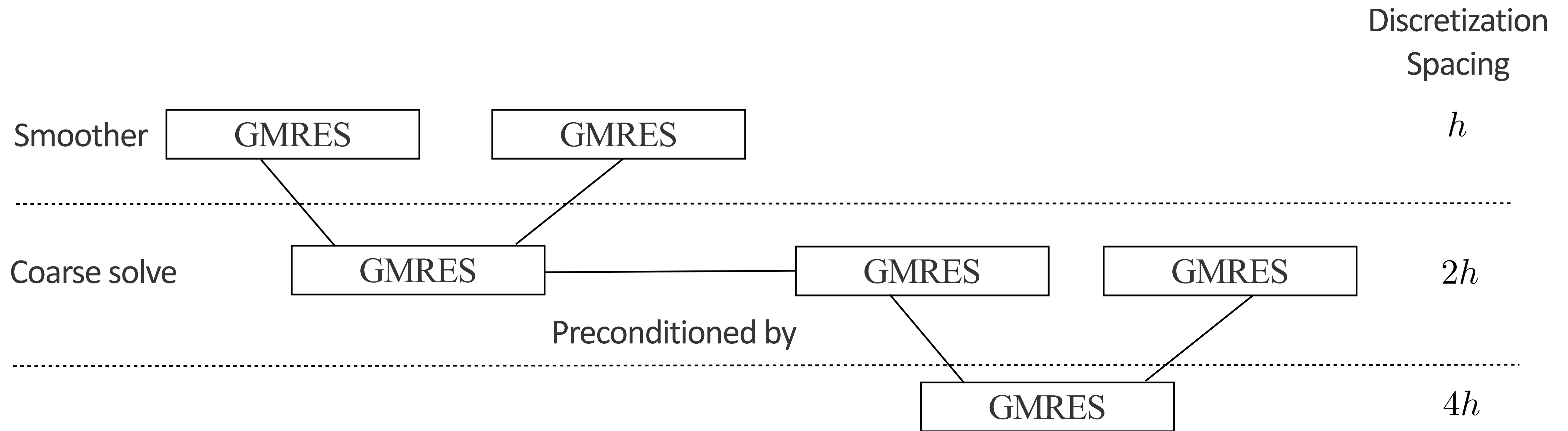
Recursive multigrid Helmholtz preconditioner

[1] uses traditional multigrid components arranged in a recursive fashion to precondition Helmholtz discretized with the standard 7pt stencil

- good performance but very specific to the 7pt stencil
- ill-suited for the compact stencil of [2]

In this chapter, we propose a new recursive multigrid preconditioner that is suitable for the 27pt stencil

Multilevel-GMRES



Numerical Examples

3D FWI Example

Overthrust model

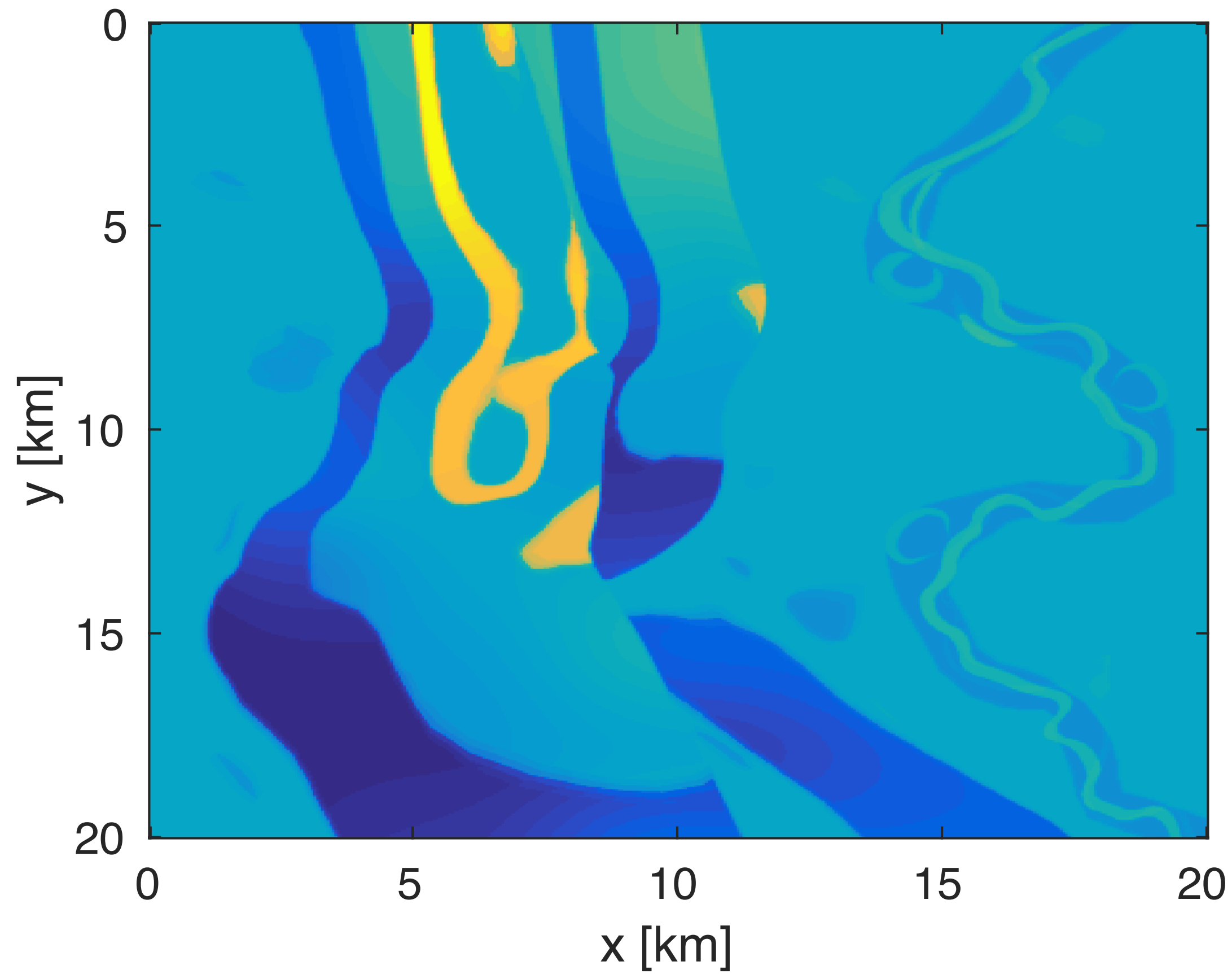
- 20 km x 20 km x 4.6 km - 50 m spacing, 500m water layer
- 50 x 50 sources, 200m spacing - 2500 shots
- 401 x 401 receivers, 50m spacing
- 3Hz - 6Hz frequency range, 0.25 Hz spacing, single freq. inverted at a time

Computational environment

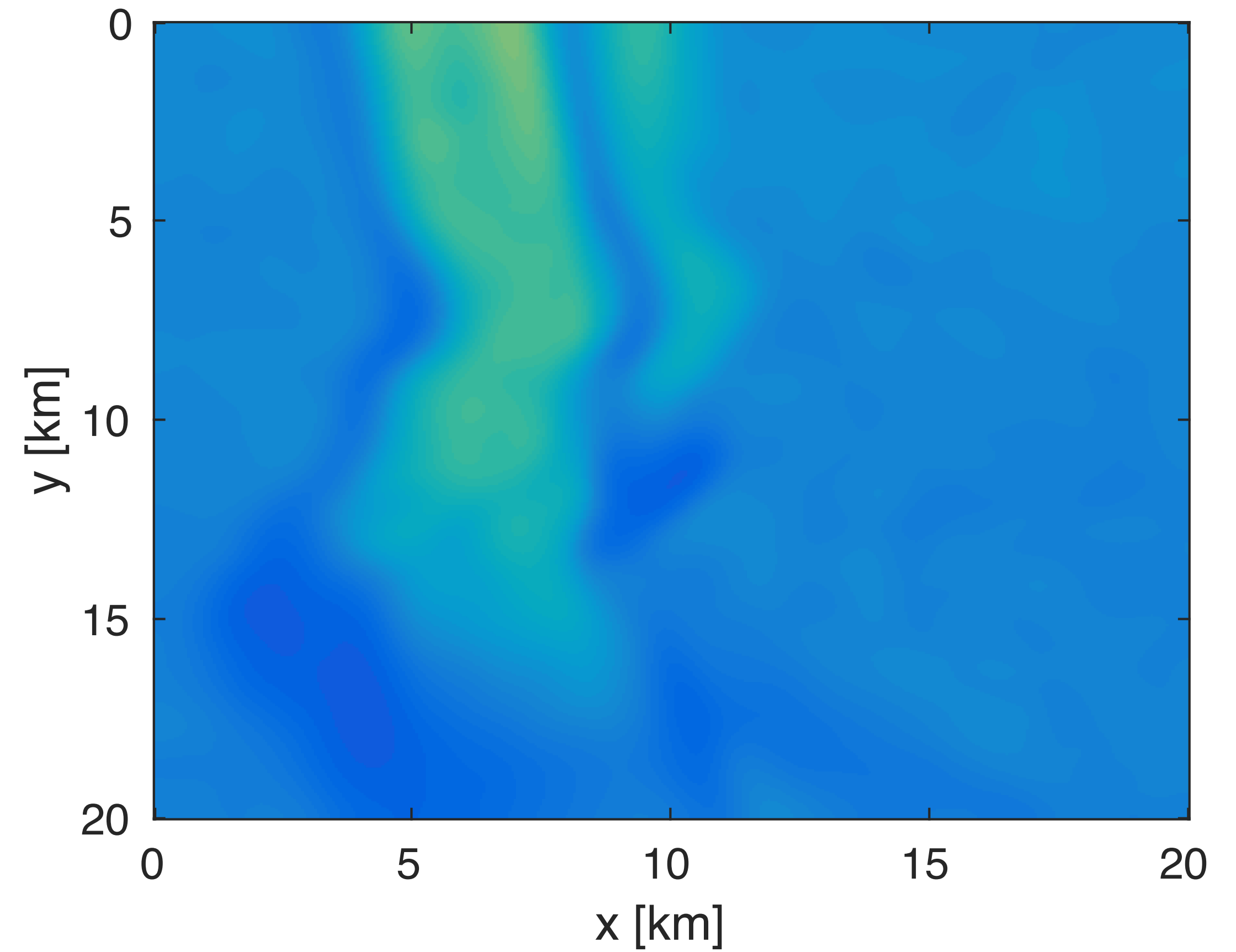
SENAI Yemoja cluster

- 100 nodes, 128 GB RAM each, 20-core processors
- 400 Parallel Matlab workers (4 per node), Helmholtz MVP uses 5 threads - full core utilization

$z=1000\text{m}$ slice

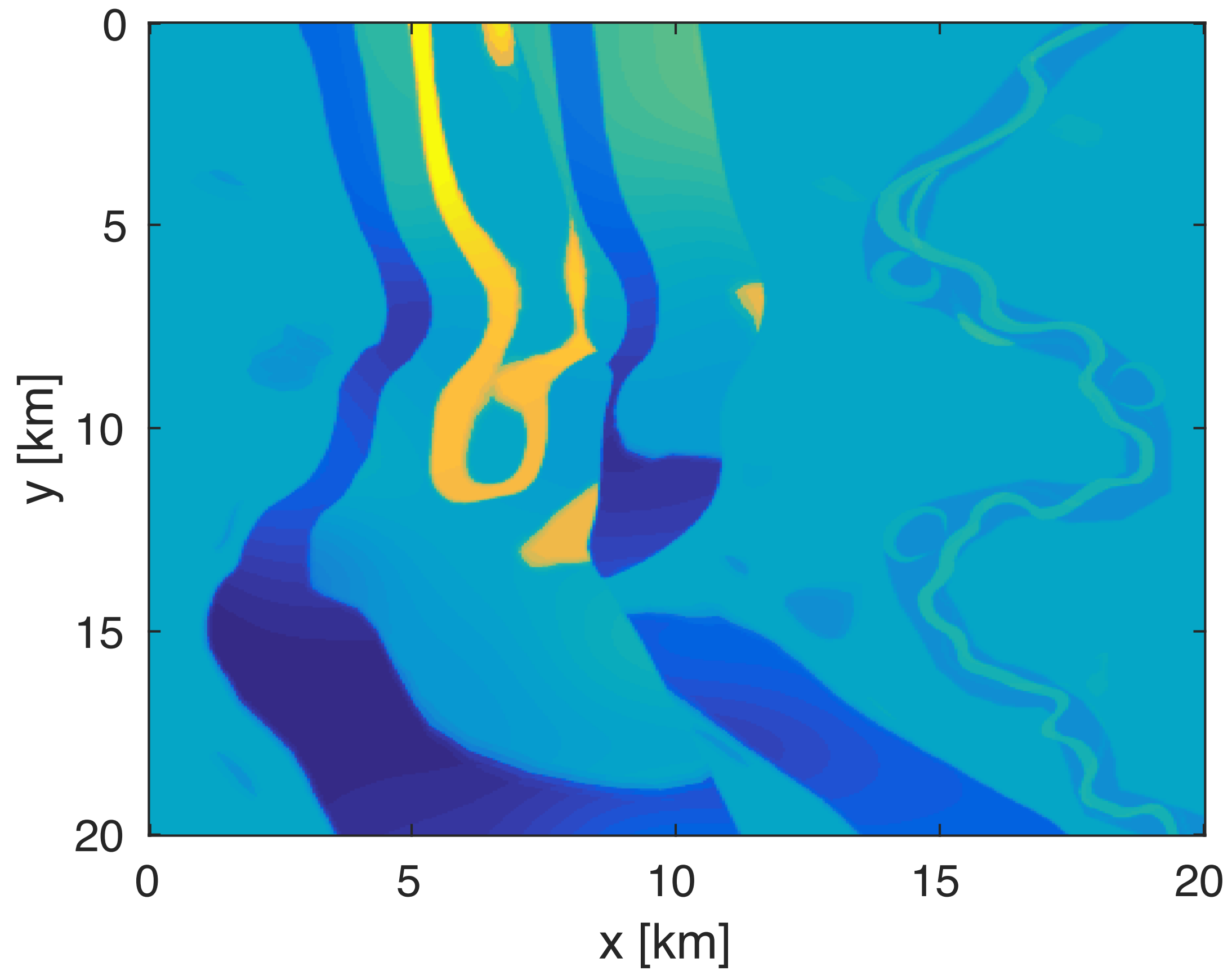


True model

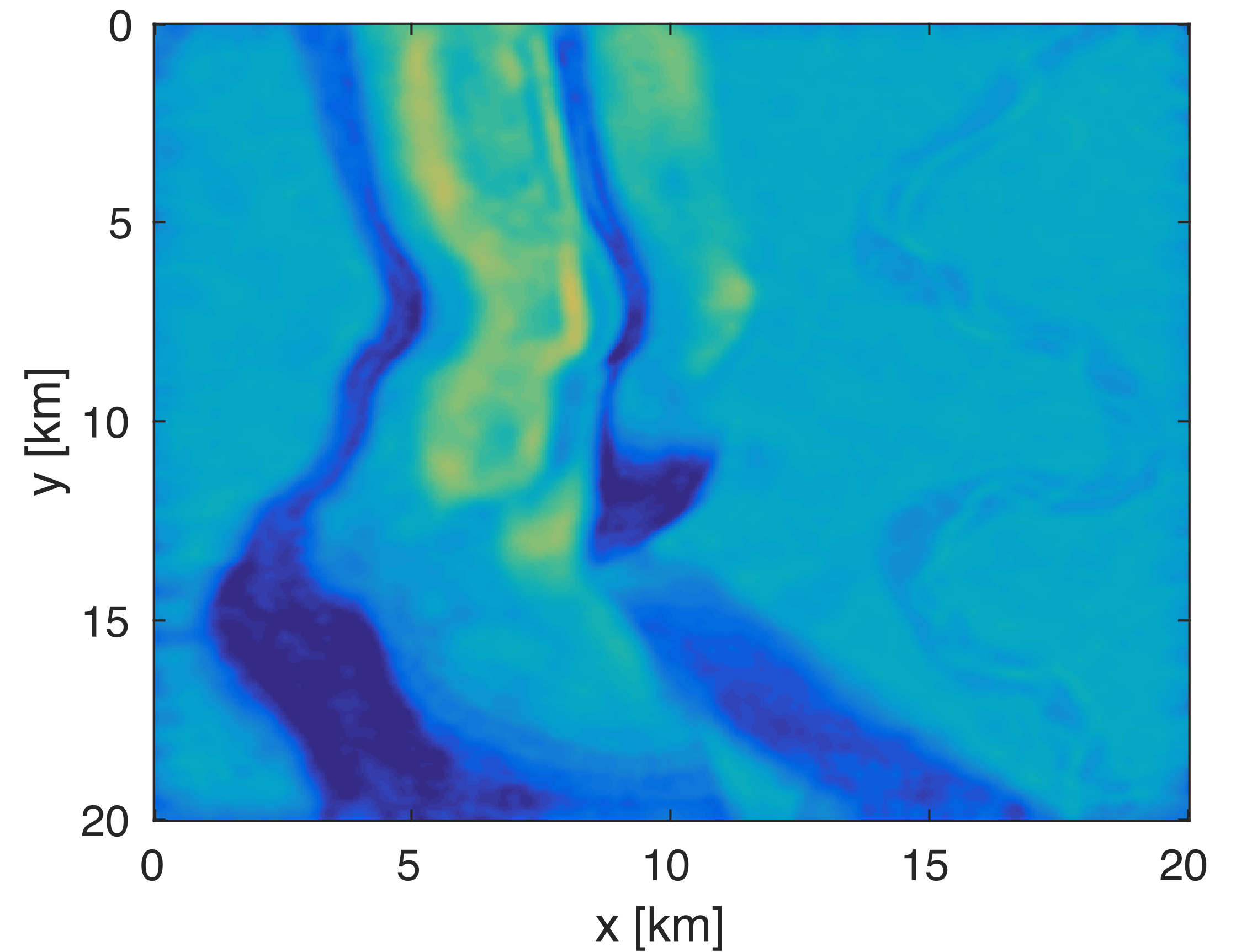


Initial model

$z=1000\text{m}$ slice

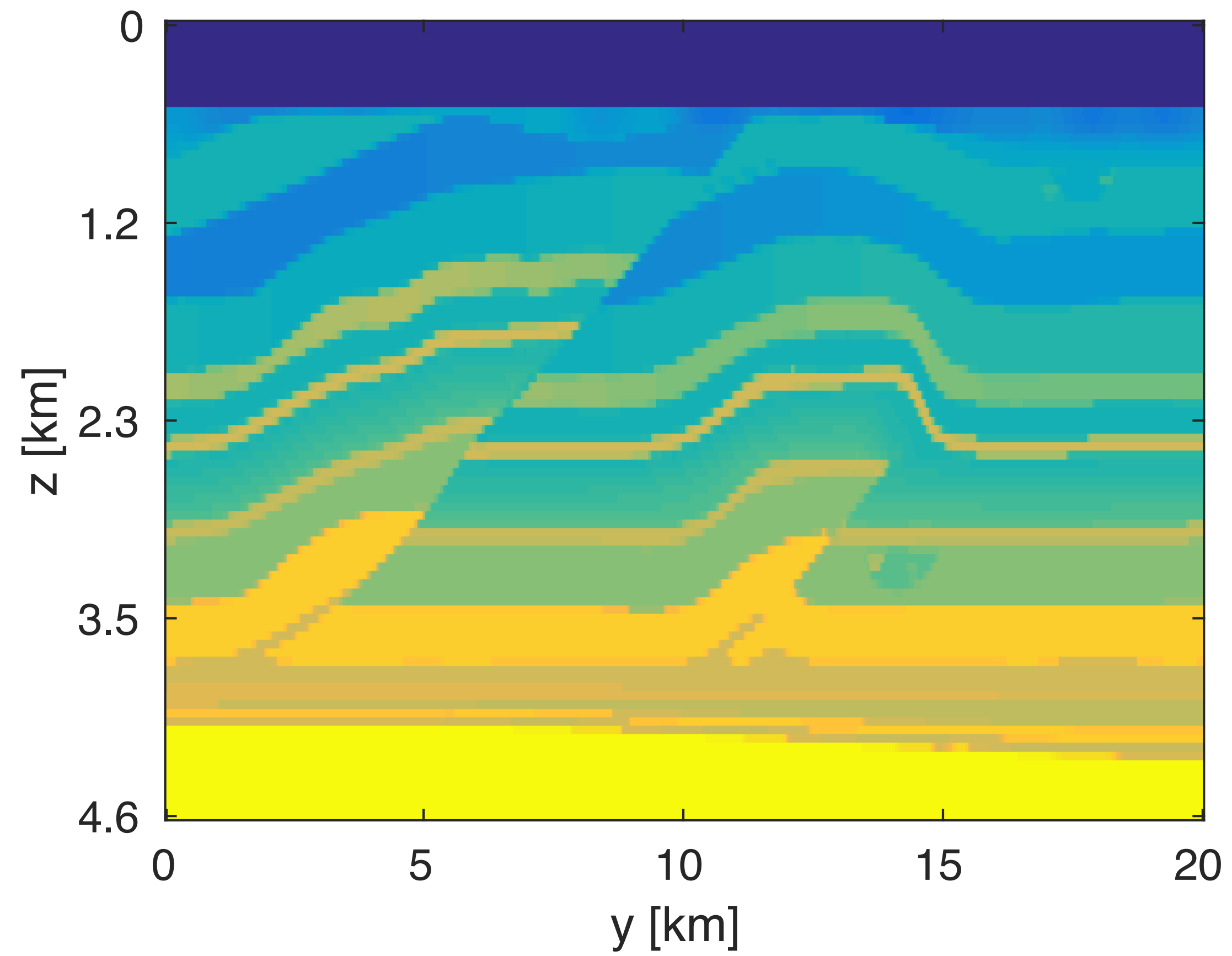


True model

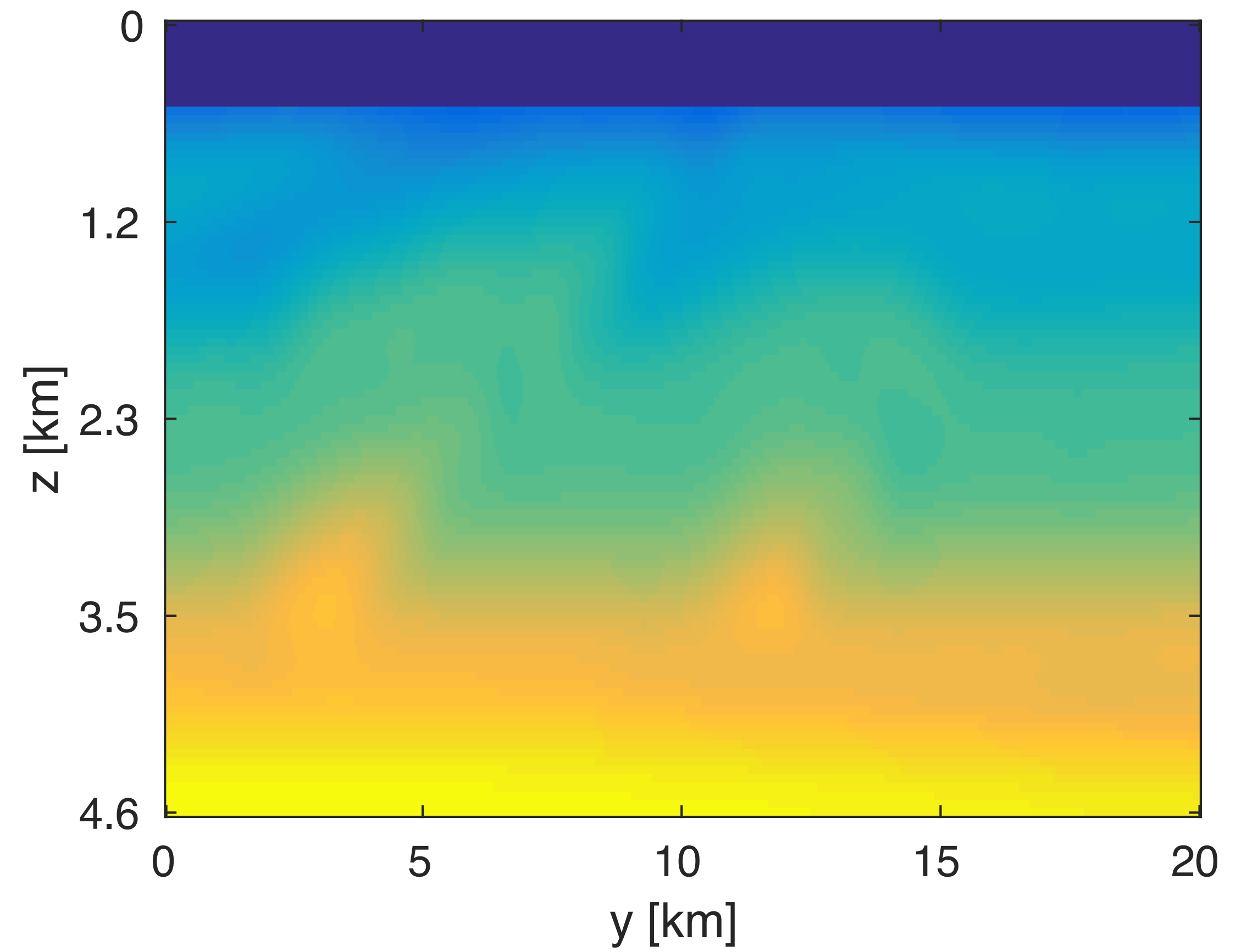


Stochastic LBFGS

x=17.5km slice

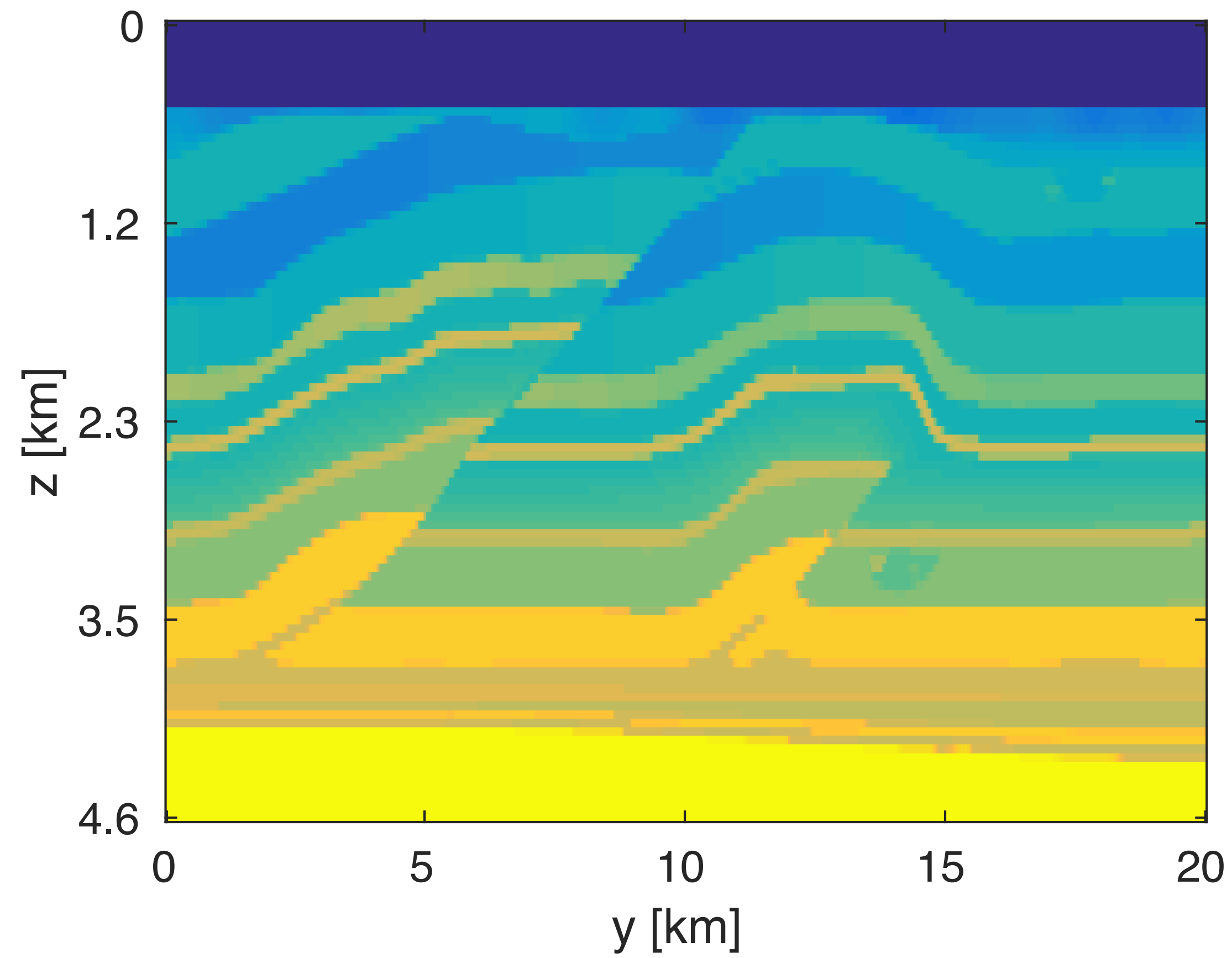


True model

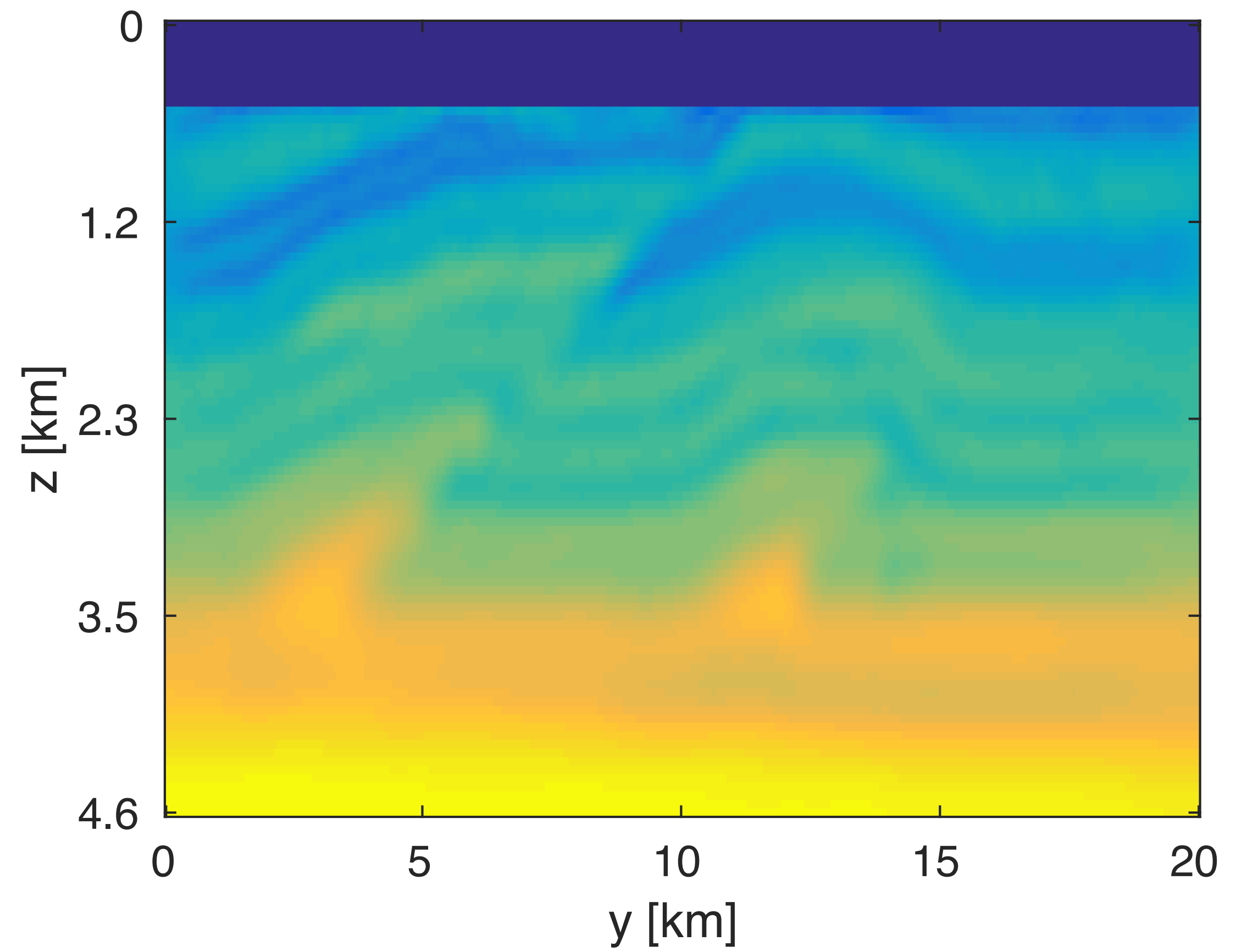


Initial model

x=17.5km slice



True model



Stochastic LBFGS

Conclusion

In this thesis, I have developed

- manifold optimization methods for large-scale tensor completion
- an algorithm for convex-composite optimization
- a modern software framework for PDE-constrained inverse problems

Publications

- C. Da Silva, F. Herrmann “A unified 2D/3D large scale software environment for nonlinear inverse problems”, Submitted, 2017
- Y. Zhang, C. Da Silva, R. Kumar, F. Herrmann “Massive 3D seismic data compression and inversion with hierarchical Tucker”, SEG Conference 2017
- Z. Fang, C. Da Silva, F. Herrmann “An efficient penalty method for PDE-constrained optimization problem with source estimation and stochastic optimization”, *Applied Inverse Problems Annual Conference Proceedings*, 2017
- Z. Fang, C. Da Silva, R. Kuske, F. Herrmann “Uncertainty quantification for inverse problems with a weak wave-equation constraint”, WAVES 2017
- C. Da Silva, F. Herrmann “A unified 2D/3D software framework for large scale time-harmonic full waveform inversion”, SEG Conference 2016
- R. Kumar, C. Da Silva, et. al. “Efficient matrix completion for seismic data reconstruction”, *Geophysics*, vol. 80, p. V97-V113, 2015
- C. Da Silva, F. Herrmann “Optimization on the Hierarchical Tucker Manifold – applications to tensor completion”, *Linear Algebra and its Applications*, 2015
- C. Da Silva, F. Herrmann “Irregular grid tensor completion”, Workshop on Low-rank Optimization and Applications, 2015
- C. Da Silva, F. Herrmann “Low-rank promoting transformations and tensor interpolation – applications to seismic data denoising”, EAGE Conference 2014
- C. Da Silva, F. Herrmann “Hierarchical Tucker tensor optimization – applications to tensor completion”, SAMPTA Conference 2013
- C. Da Silva, F. Herrmann “Hierarchical Tucker tensor optimization – applications to 4D seismic data interpolation”, EAGE Conference 2013
- C. Da Silva, F. Herrmann “Matrix probing and simultaneous sources: a new approach for preconditioning the Hessian”, EAGE Conference 2012

Thank you for your attention