Accelerating an Iterative Helmholtz Solver Using Reconfigurable Hardware

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Oh by the way: I have a stutter.





Seismic Wave Simulation

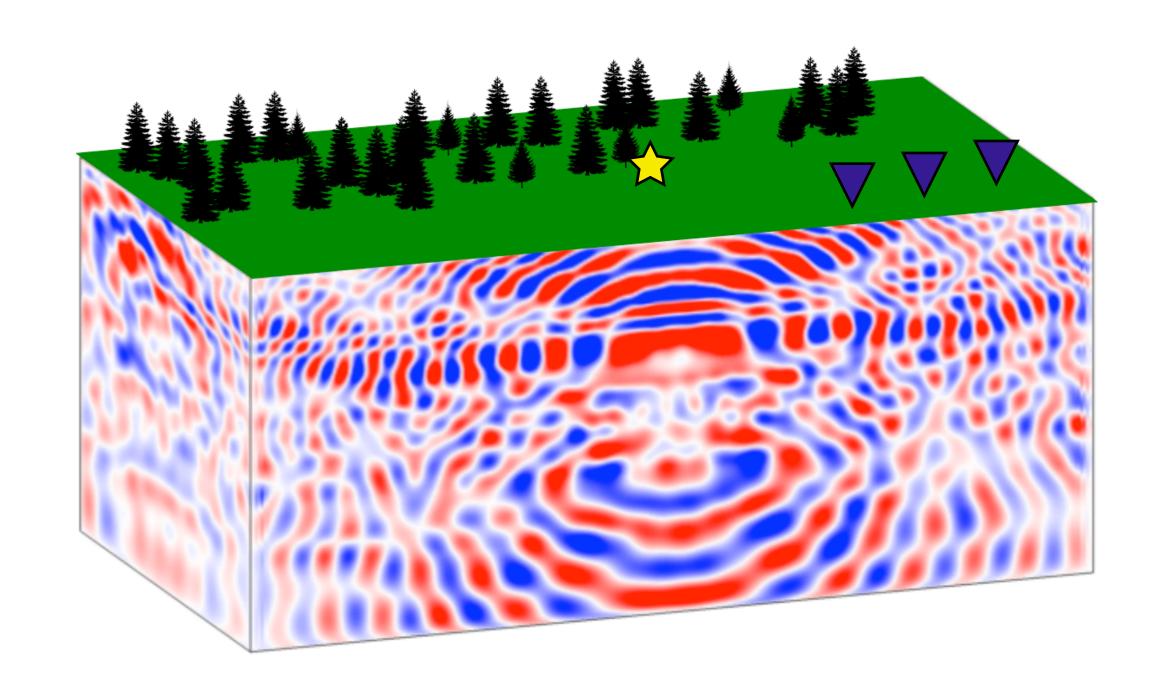
3

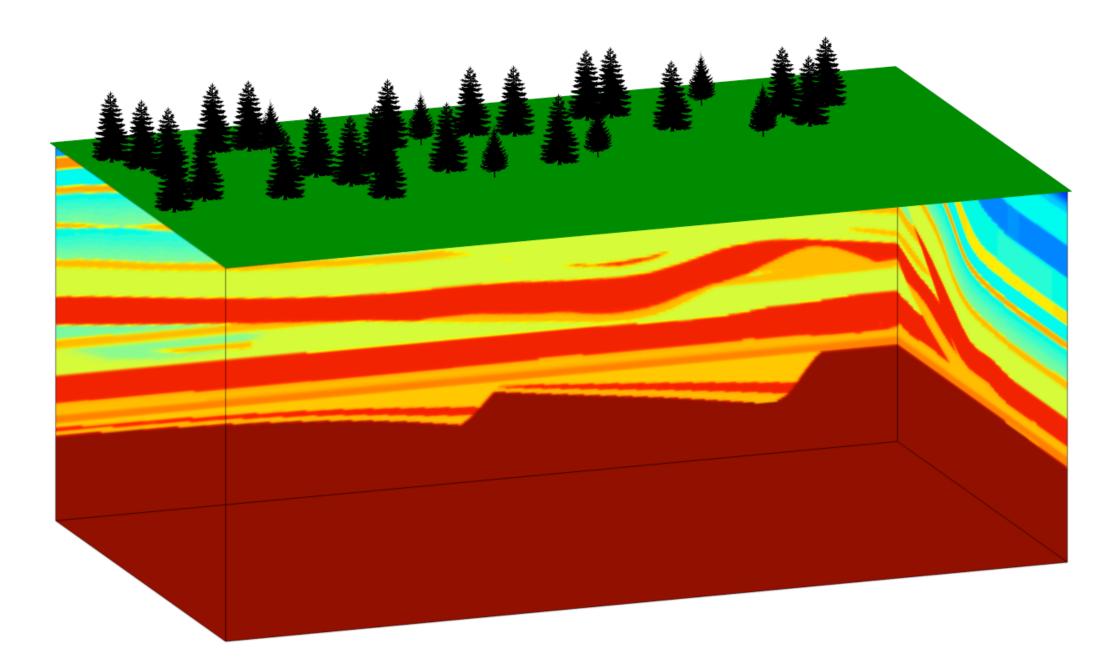


Seismic Exploration for Oil and Gas

4

Full-waveform Inversion





Seismic Wavefield (u)

Earth model (m)



Full-waveform inversion is SLOW

The Accelerators Have Arrived





FPGAs: Reconfigurable Hardware Accelerators





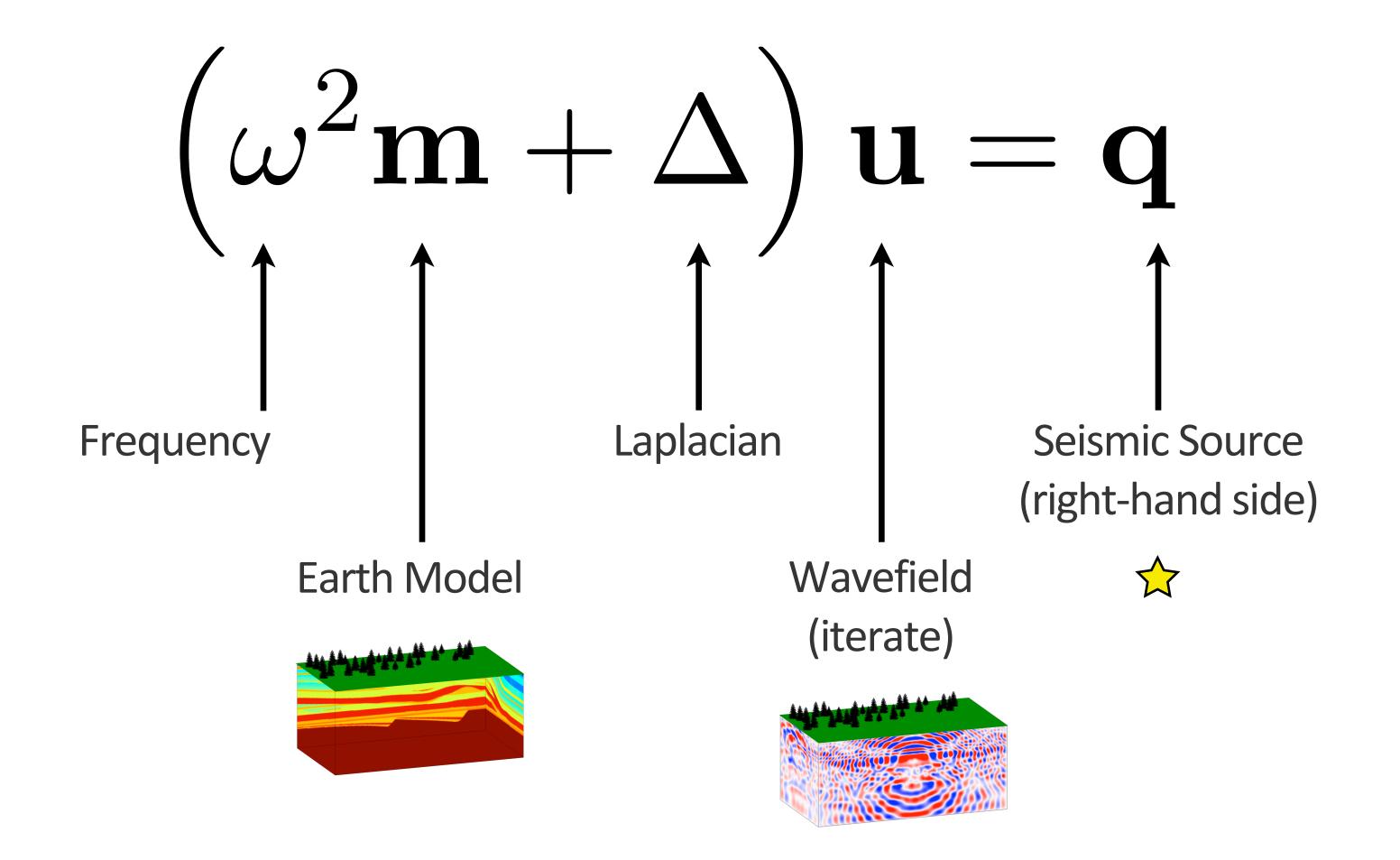
The Punchline



Modelling Seismic Waves Mathematical Formulation



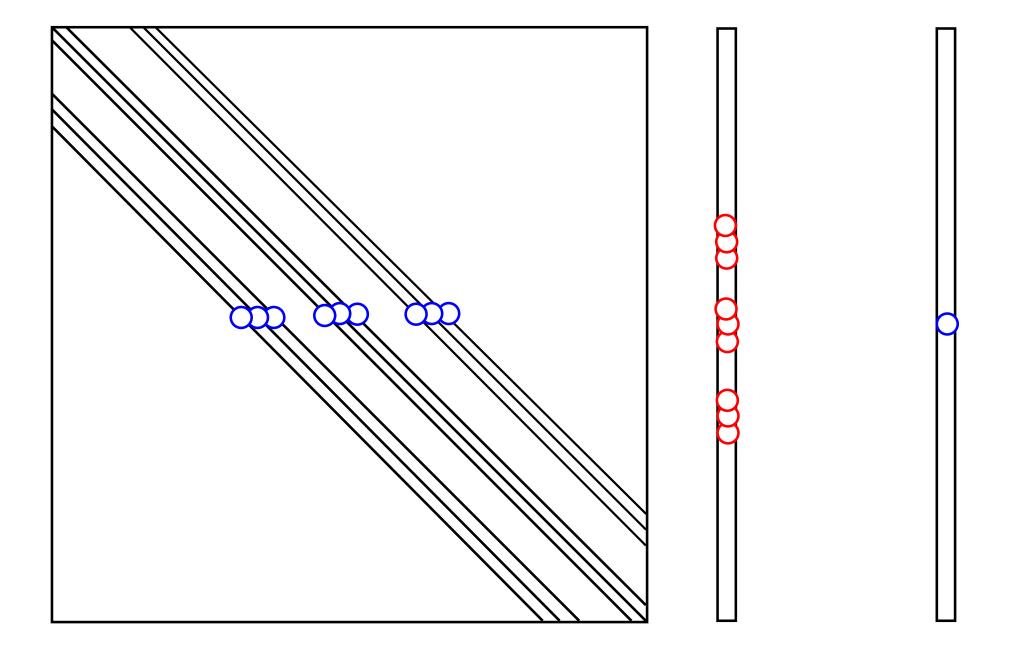
Modelling Seismic Waves: The Wave Equation





Modelling Seismic Waves: Discretization [Operto, 2007]

$$A(\mathbf{m}, \omega)\mathbf{u} = \mathbf{q}$$

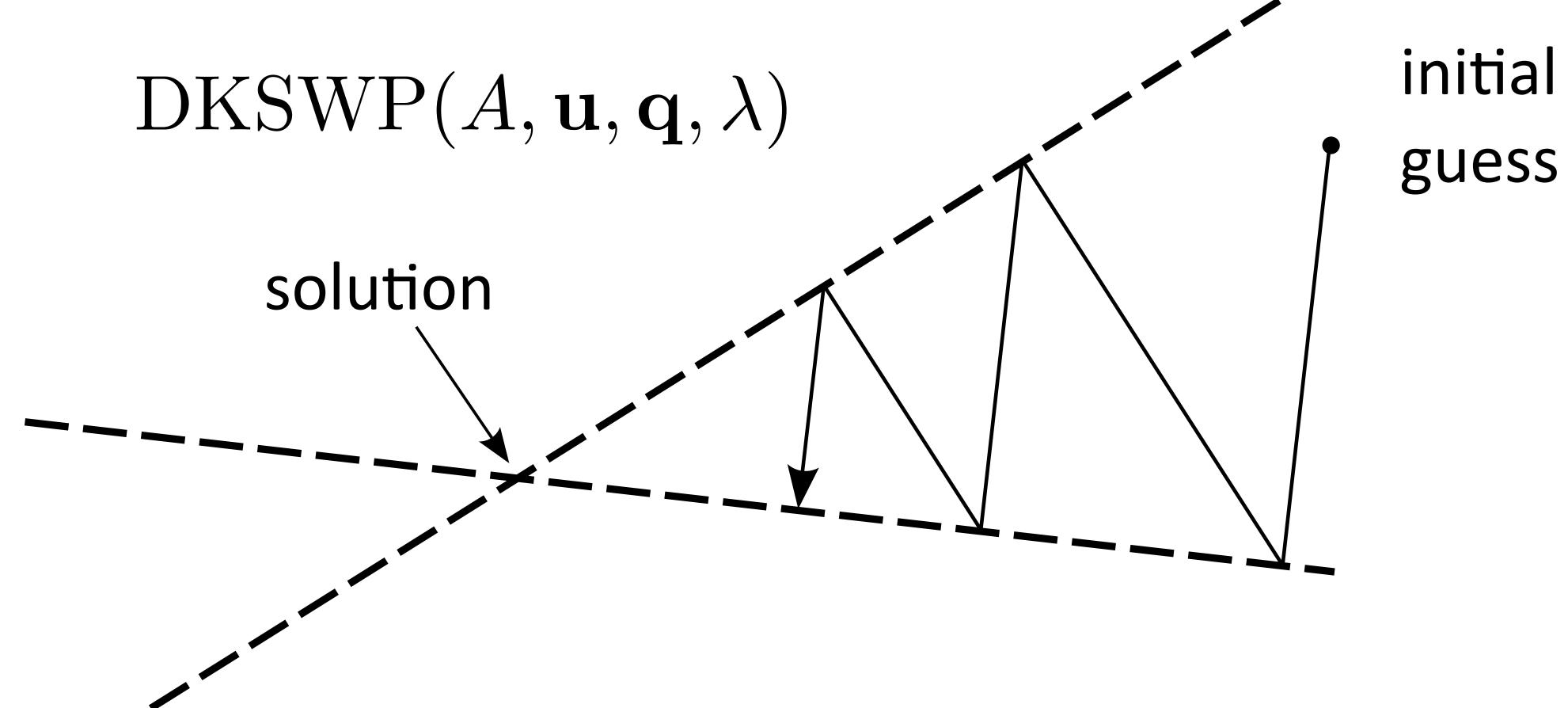




Solving the Helmholtz System



The Kaczmarz Algorithm [Kaczmarz, 1937]



Adapted from [van Leeuwen, 2012]

The Kaczmarz Algorithm: Equivalent to SSOR-NE [Björck and Elfving, 1979]

Double Kaczmarz sweep on the original system:



One iteration of SSOR on the normal equations:

$$A\mathbf{u} = \mathbf{q}$$

$$AA^*\mathbf{y} = \mathbf{q}$$
$$A^*\mathbf{y} = \mathbf{u}$$

Both are computed as:

$$\mathbf{u}_{k+1} = \mathbf{u}_k + \lambda(b_i - \langle \mathbf{a}_i, \mathbf{u}_k \rangle) \frac{\mathbf{a}_i^*}{\|\mathbf{a}_i\|^2}$$

$$k:1 \to 2N$$

$$i:1 \to N, N \to 1$$



Kaczmarz + CG = CGMN [Björck & Elfving 1979]



CGMN: Solves for Fixed Point of Kaczmarz Row Projections

DKSWP
$$(A, \mathbf{u}, \mathbf{q}, \lambda) = Q_1 \cdots Q_N Q_N \cdots Q_1 \mathbf{u} + R\mathbf{q}$$
$$= Q\mathbf{u} + R\mathbf{q}.$$

Assume u is a solution and re-arrange:

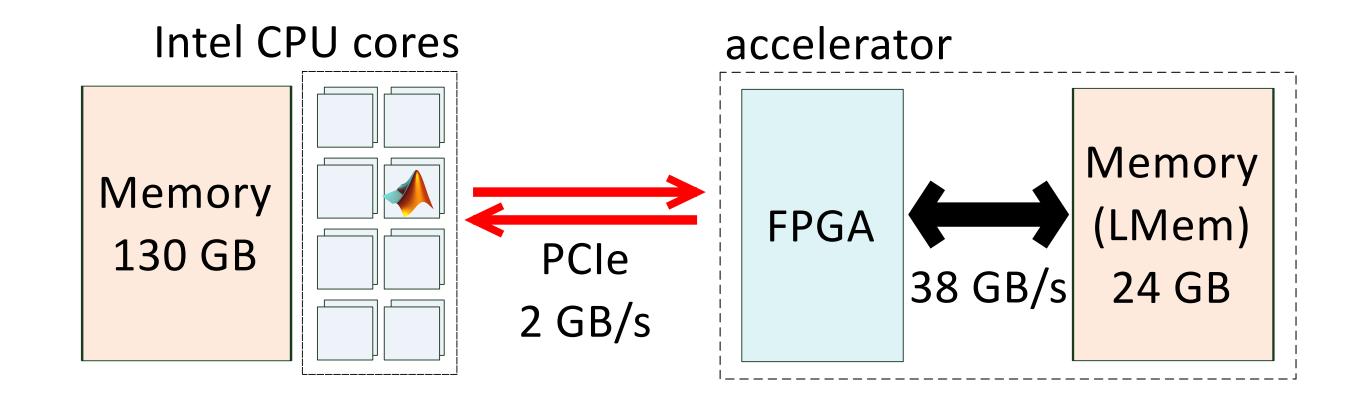
$$(I - Q)\mathbf{u} = R\mathbf{q}$$



Contribution of This Work

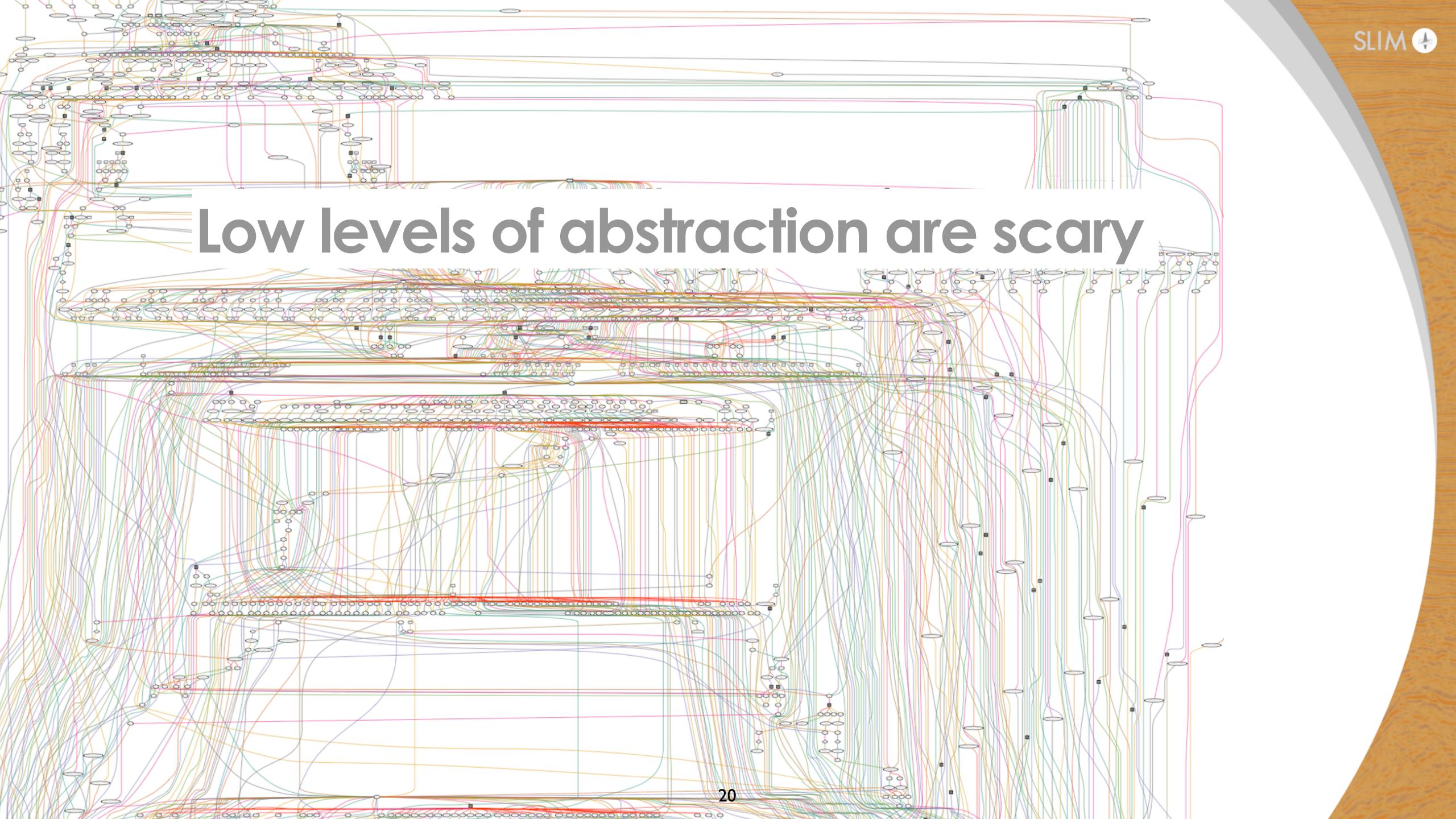


Compute Node Overview [Maxeler Technologies, 2011]



Adapted from [Pell, 2013]

Algorithm 1 CGMN (Björck and Elfving [4]) Input: A, \mathbf{u} , \mathbf{q} , λ 1: $R\mathbf{q} \leftarrow \mathrm{DKSWP}(A, \mathbf{0}, \mathbf{q}, \lambda)$ 2: $\mathbf{r} \leftarrow R\mathbf{q} - \mathbf{u} + DKSWP(A, \mathbf{u}, \mathbf{0}, \lambda)$ $3: \mathbf{p} \leftarrow \mathbf{r}$ 4: **while** $\|\mathbf{r}\|^2 > tol \, \mathbf{do}$ 5: $\mathbf{s} \leftarrow (I - Q)\mathbf{p} = \mathbf{p} - \text{DKSWP}(A, \mathbf{p}, \mathbf{0}, \lambda)$ 6: $\alpha \leftarrow \|\mathbf{r}\|^2 / \langle \mathbf{p}, \mathbf{s} \rangle$ 7: $\mathbf{u} \leftarrow \mathbf{u} + \alpha \mathbf{p}$ 8: $\mathbf{r} \leftarrow \mathbf{r} - \alpha \mathbf{s}$ 9: $\beta \leftarrow \|\mathbf{r}\|_{\text{curr}}^2 / \|\mathbf{r}\|_{\text{prev}}^2$ Kernel: running on $\|\mathbf{r}\|_{\text{prev}}^2 \leftarrow \|\mathbf{r}\|_{\text{curr}}^2$ accelerator $\mathbf{p} \leftarrow \mathbf{r} + \beta \mathbf{p}$ 12: end while Output: u





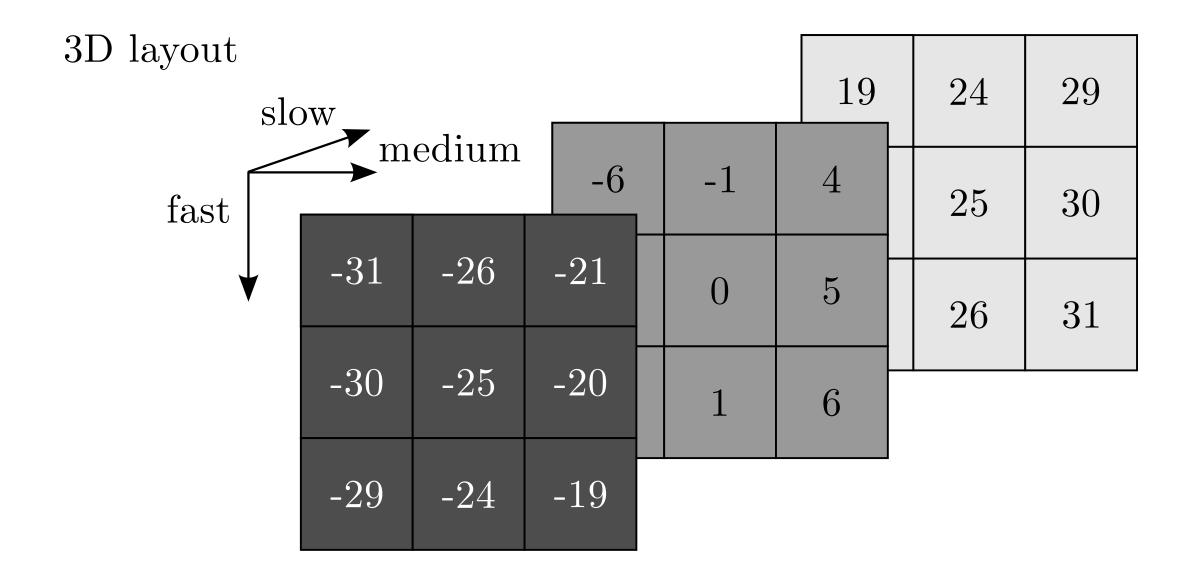
Design at high level of abstraction

```
222
                                         ((x[2]*R[24] + x[1]*R[25]) +
223
                                           x[0]*R[26]));
224
             DFEVar relaxationFactor = io.scalarInput("relaxationFactor", kaczmarzEngineCode.KaczmarzWriteLMemKernel.TruncatedFloatingPoint);
225
             DFEComplex kaczmarz_numerator = computation_stage ? relaxationFactor*(b - dot_product) : 0;
226
             DFEComplex[] R_conj = new DFEComplex[kaczmarzEngineCode.KaczmarzManager.array_size];
227
             for(int j=0; j<kaczmarzEngineCode.KaczmarzManager.array_size; j++){</pre>
                 R_conj[j] = kaczmarzEngineCode.KaczmarzWriteLMemKernel.ComplexTruncatedFloatingPoint.newInstance(this);
228
229
                 R_conj[j].setReal(R[j].getReal());
230
                 R_conj[j].setImaginary(-R[j].getImaginary());
231
232
             DFEComplex[] R_scaled = new DFEComplex[kaczmarzEngineCode.KaczmarzManager.array_size];
233
             for(int j=0; j<kaczmarzEngineCode.KaczmarzManager.array_size; j++){</pre>
                 R_scaled[j] = kaczmarzEngineCode.KaczmarzWriteLMemKernel.ComplexTruncatedFloatingPoint.newInstance(this);
234
235
                 R_scaled[j] = kaczmarz_numerator*R_conj[j];
236
237
             //DFEComplex[] x_updated = new DFEComplex[kaczmarzEngineCode.KaczmarzManager.array_size];
             for(int j=0; j<kaczmarzEngineCode.KaczmarzManager.array size; j++){</pre>
238
                 x updated[j] <== x[j] + R scaled[j];</pre>
239
240
```

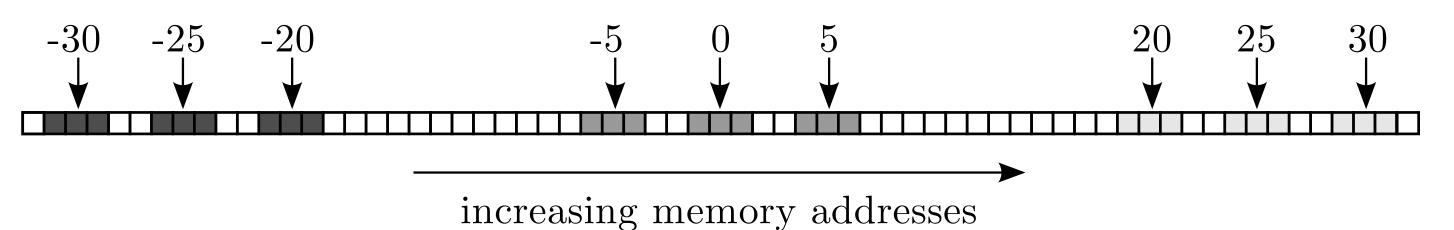


Implementation Details

Layout of 3D Wavefields in 1D Memory

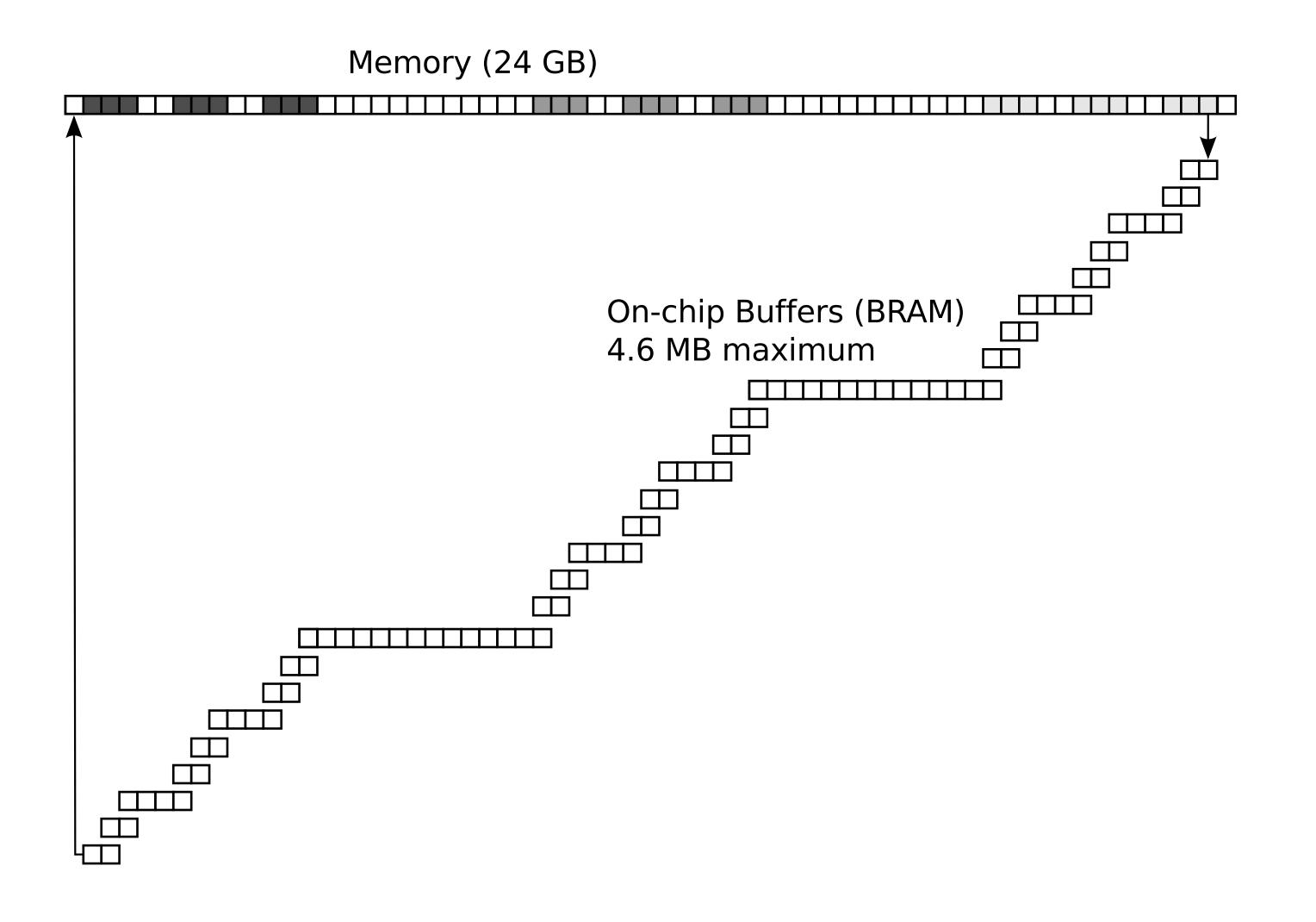


Linear layout (for 5 x 5 x 5 system)



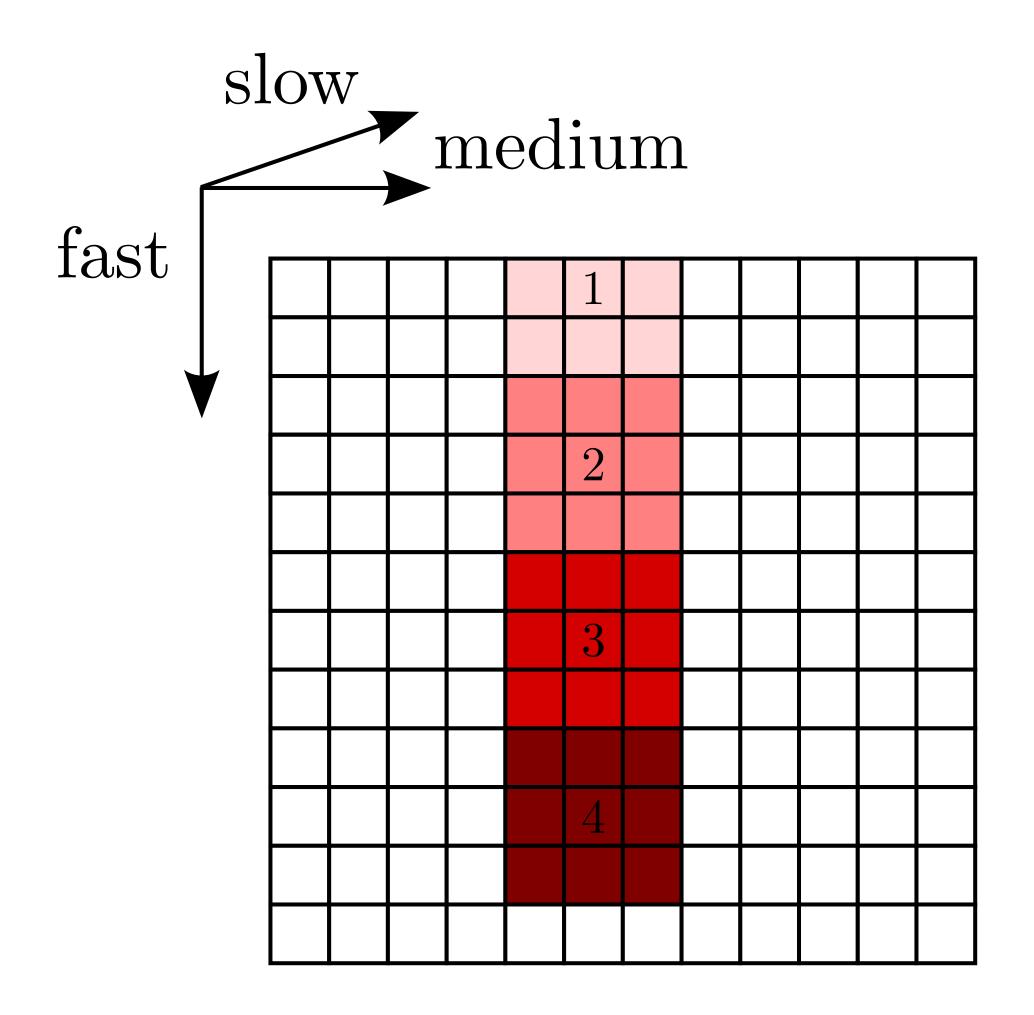


Buffering: Overcoming Latency of Memory Access



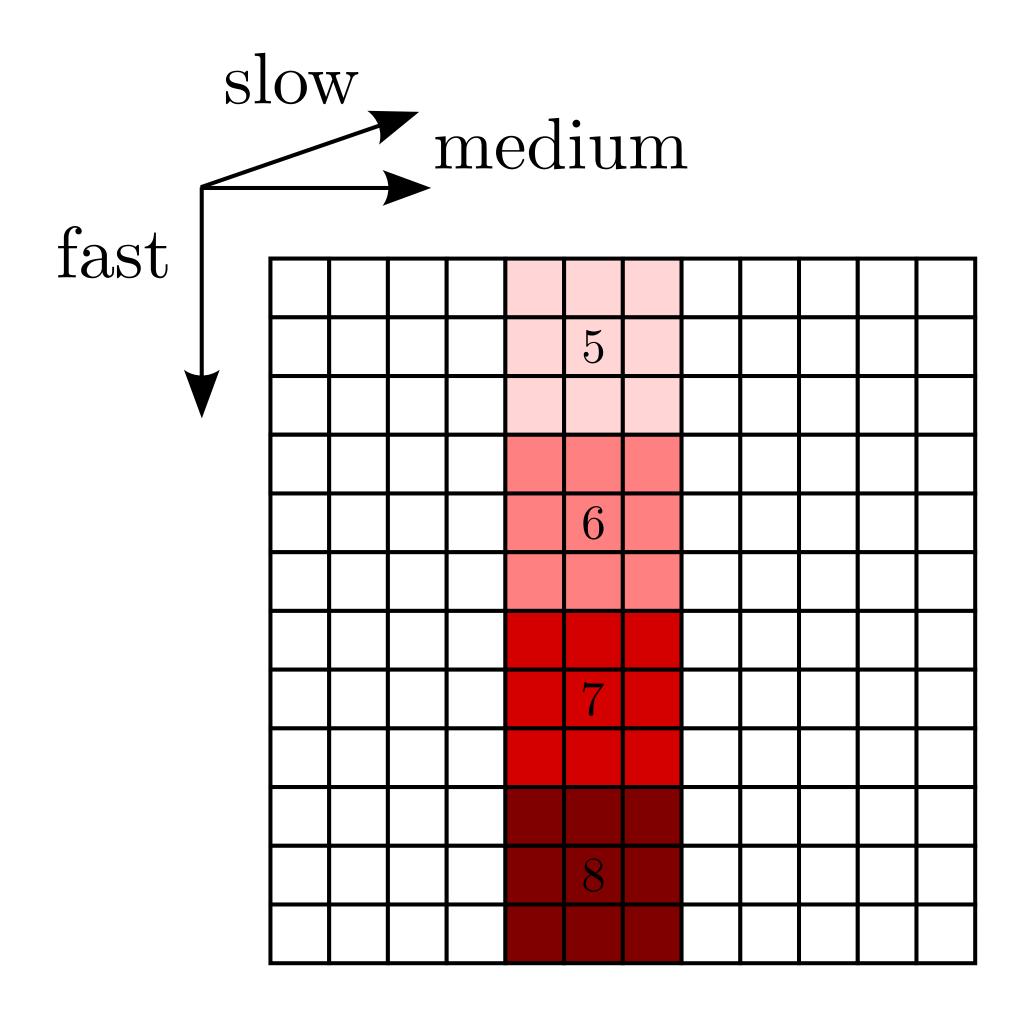


Pipelining: Overcoming Latency of Computation



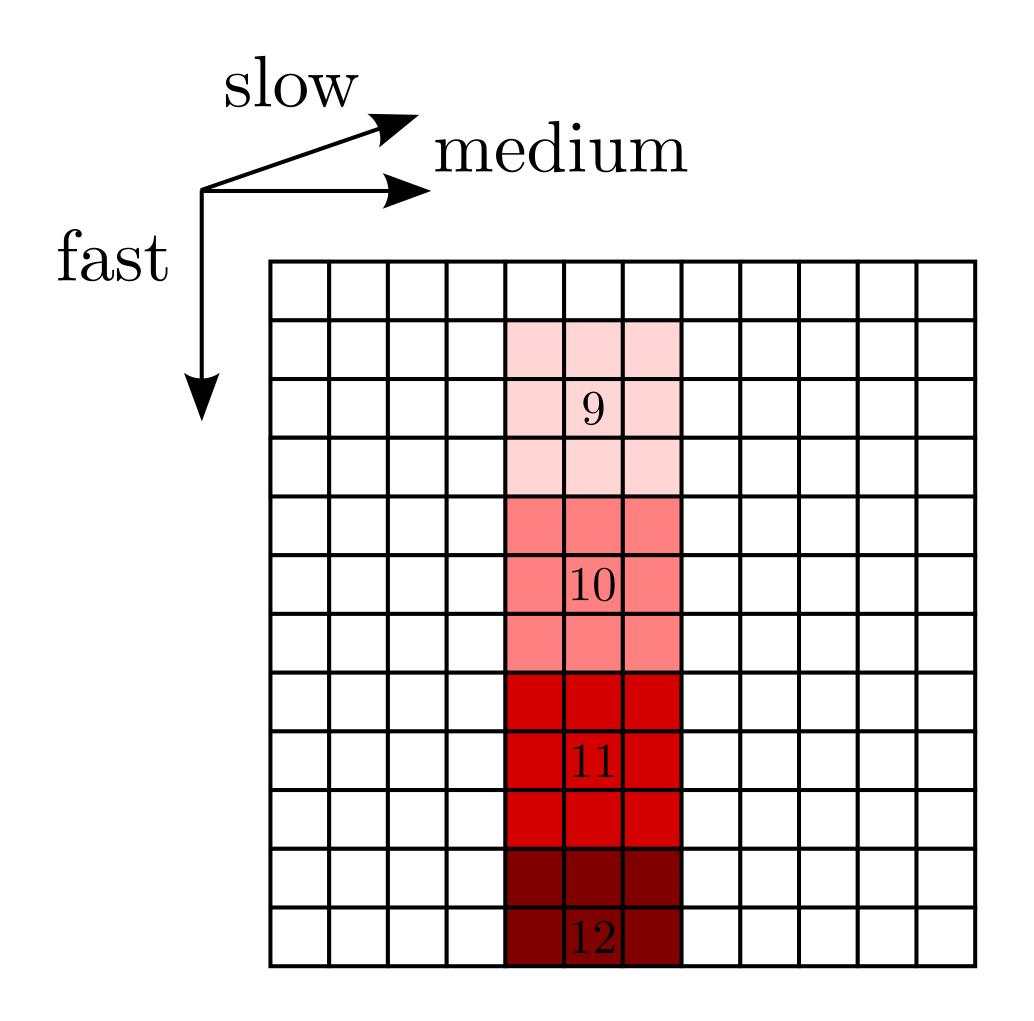


Pipelining: Overcoming Latency of Computation





Pipelining: Overcoming Latency of Computation





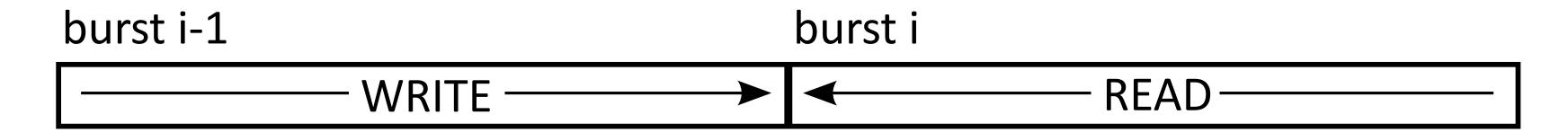
Memory Access: 384 bytes / burst

Number of bits in a real	Number of bits in a	Complex numbers
number	complex number	per burst
24	48	64
32 (single precision)	64	48
48	96	32
64 (double precision)	128	24

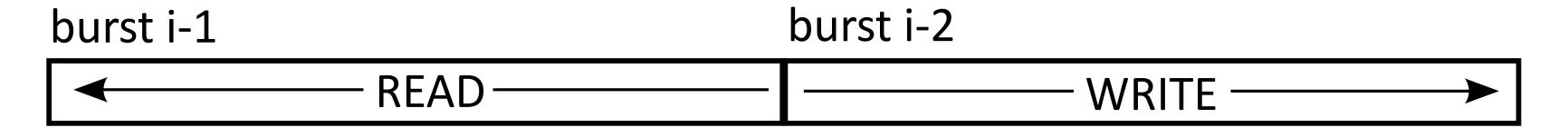


Backward Sweep: Double Buffering

First 48 ticks

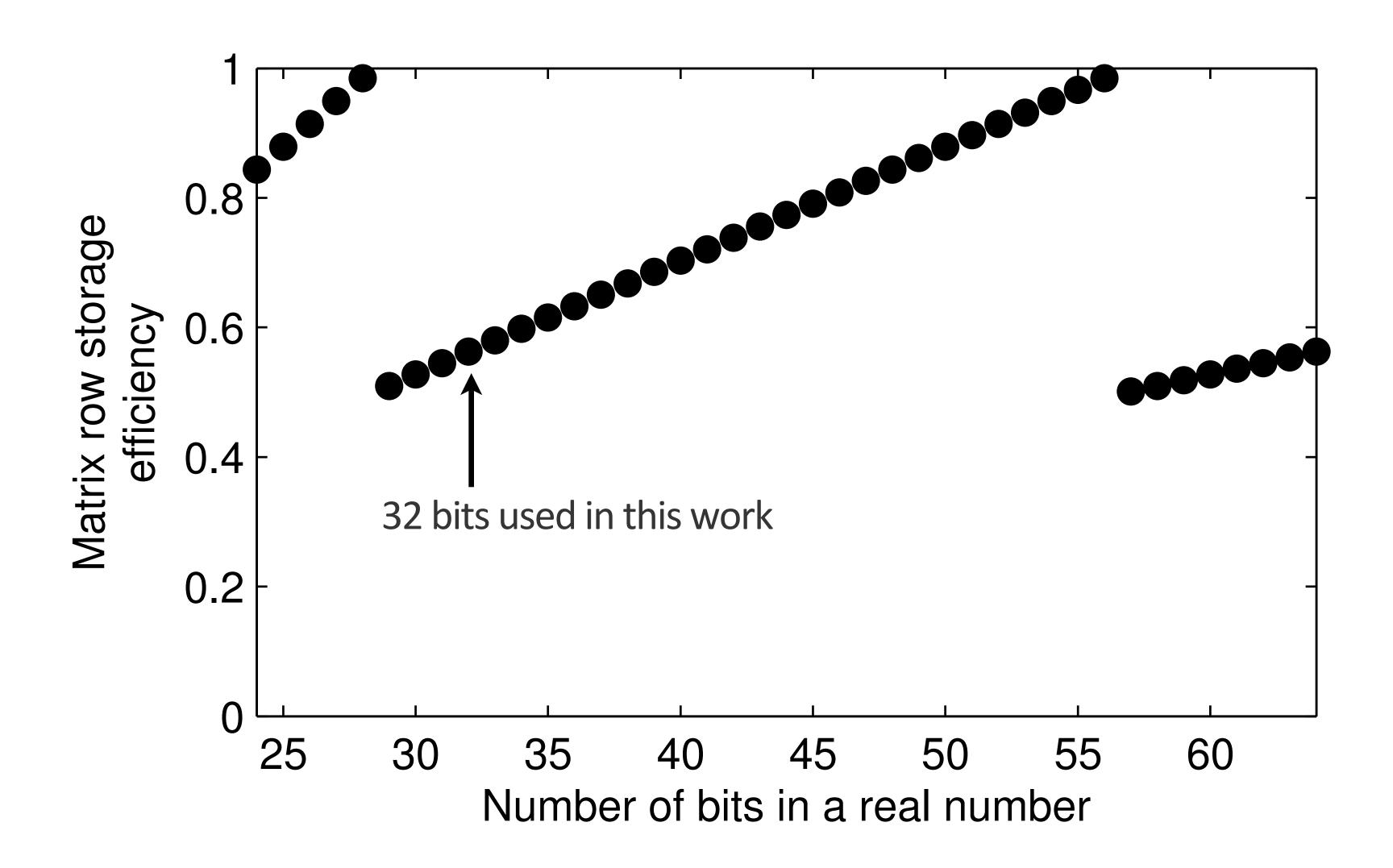


Second 48 ticks





Number Representation

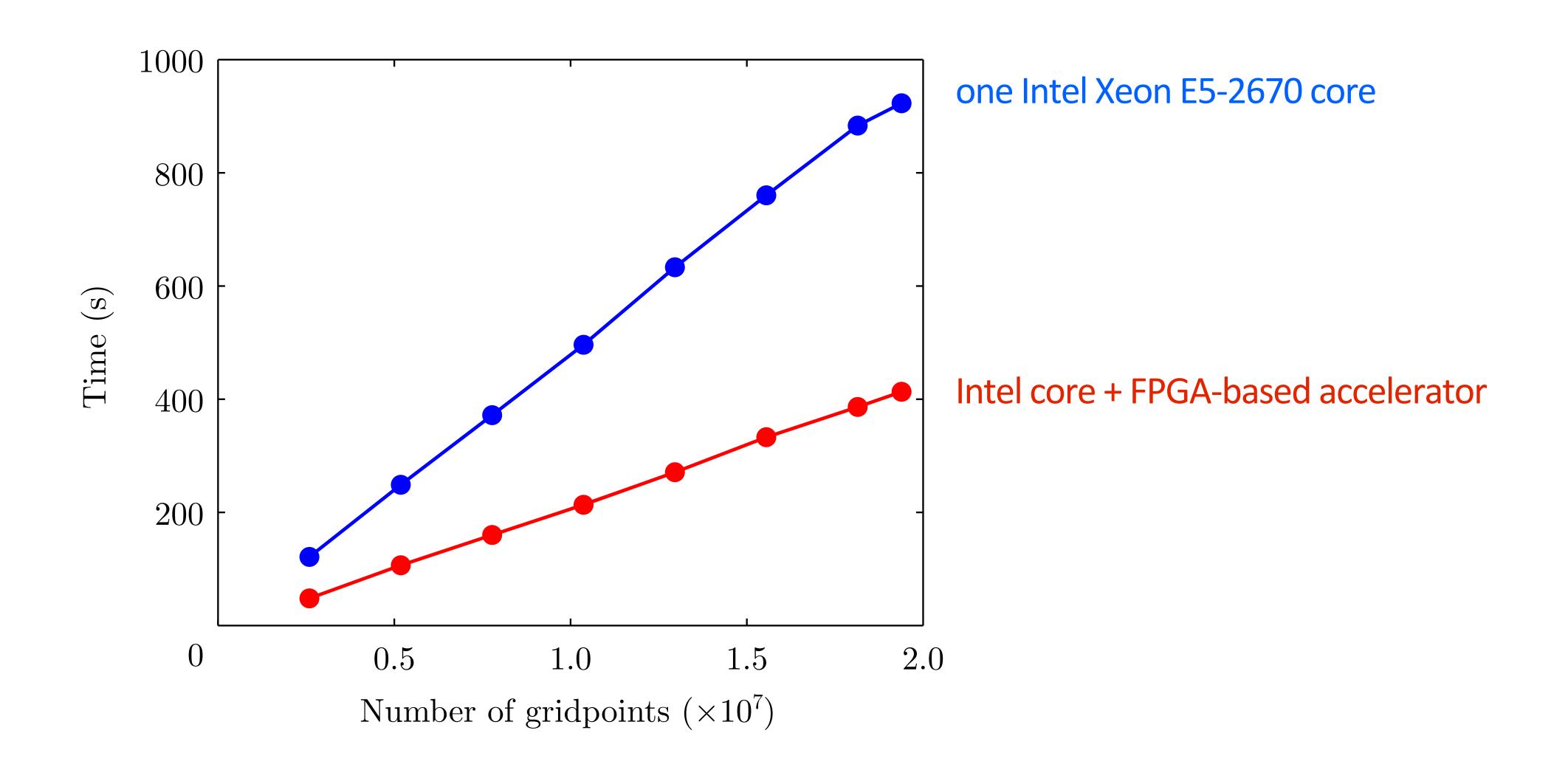




Results

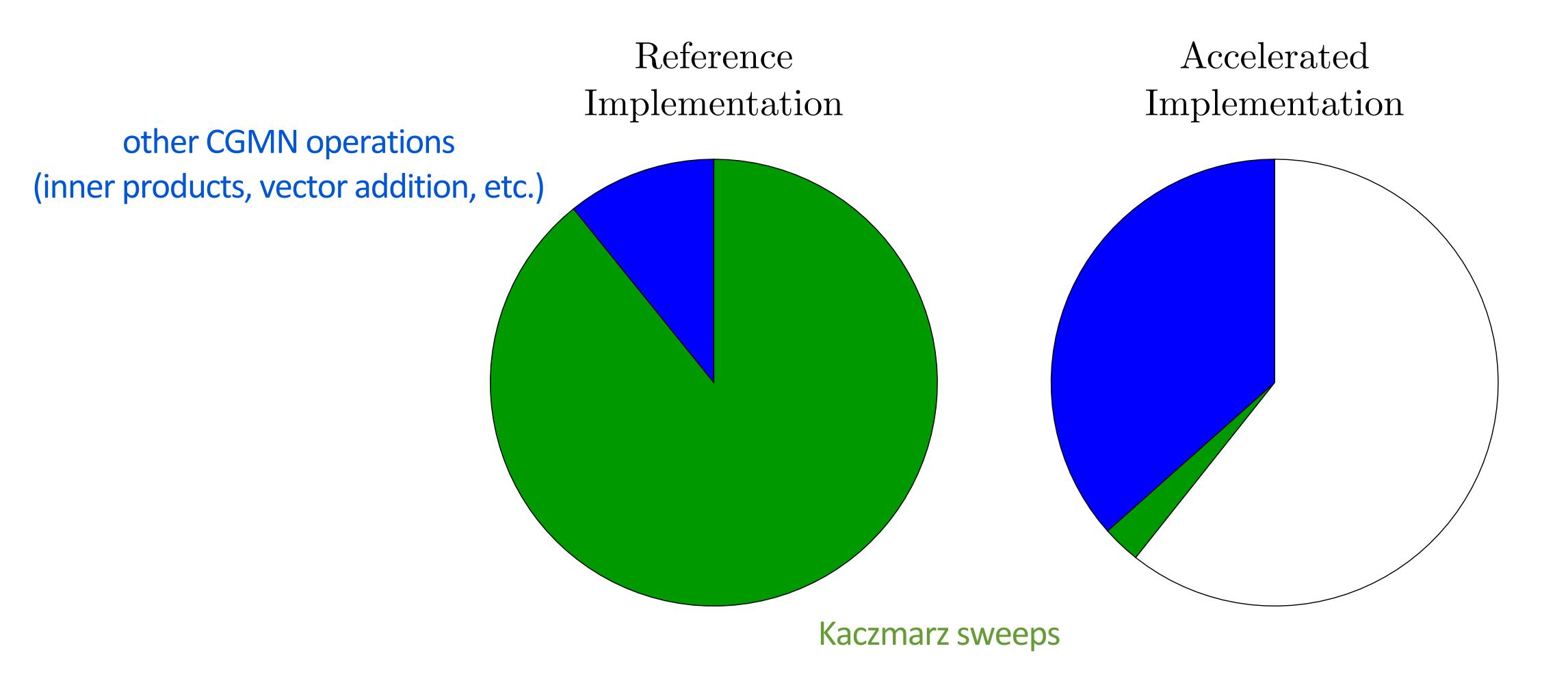


End-to-end Execution Time



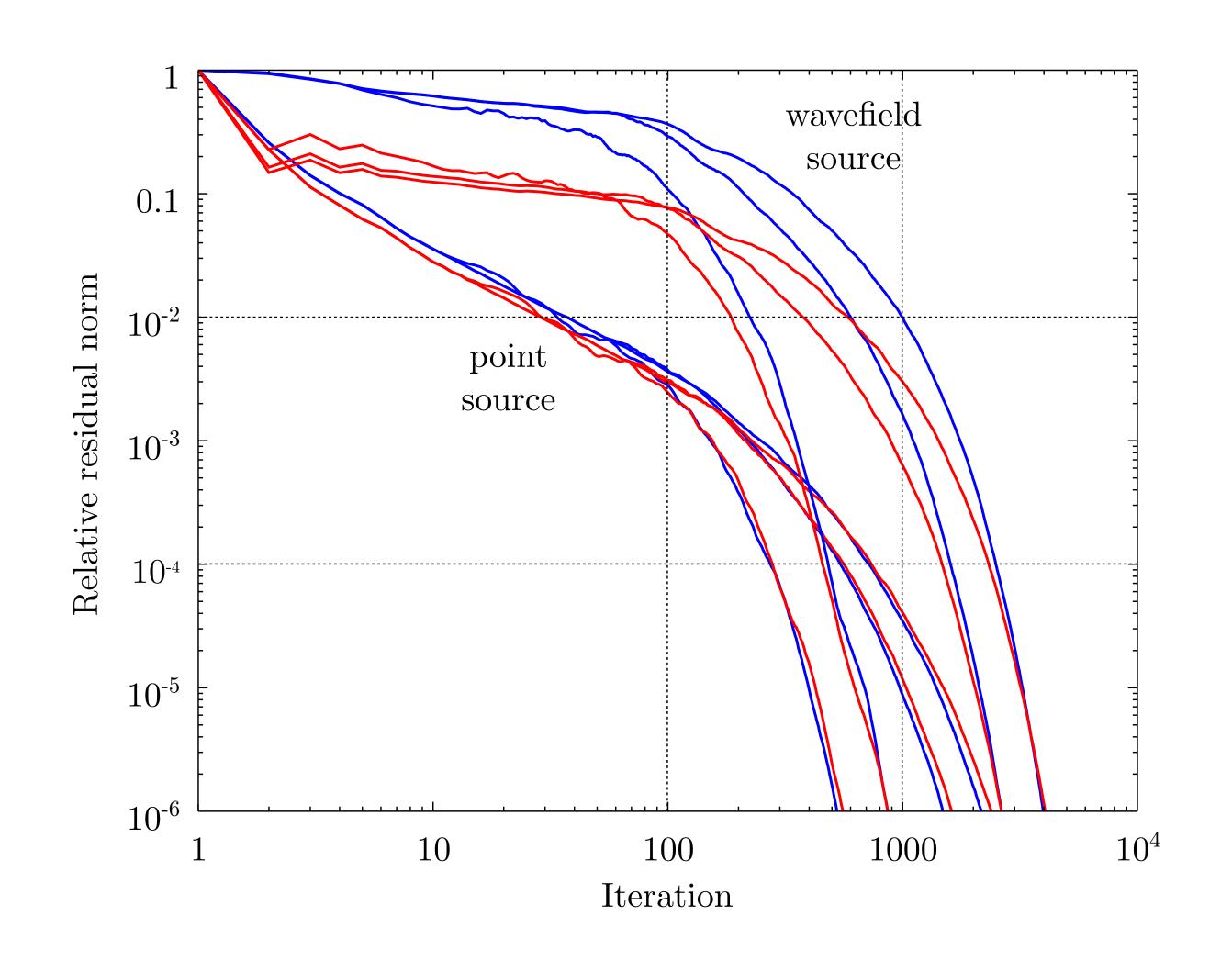


Kaczmarz Sweeps: No Longer the Bottleneck





Effect of matrix row ordering on CGMN convergence

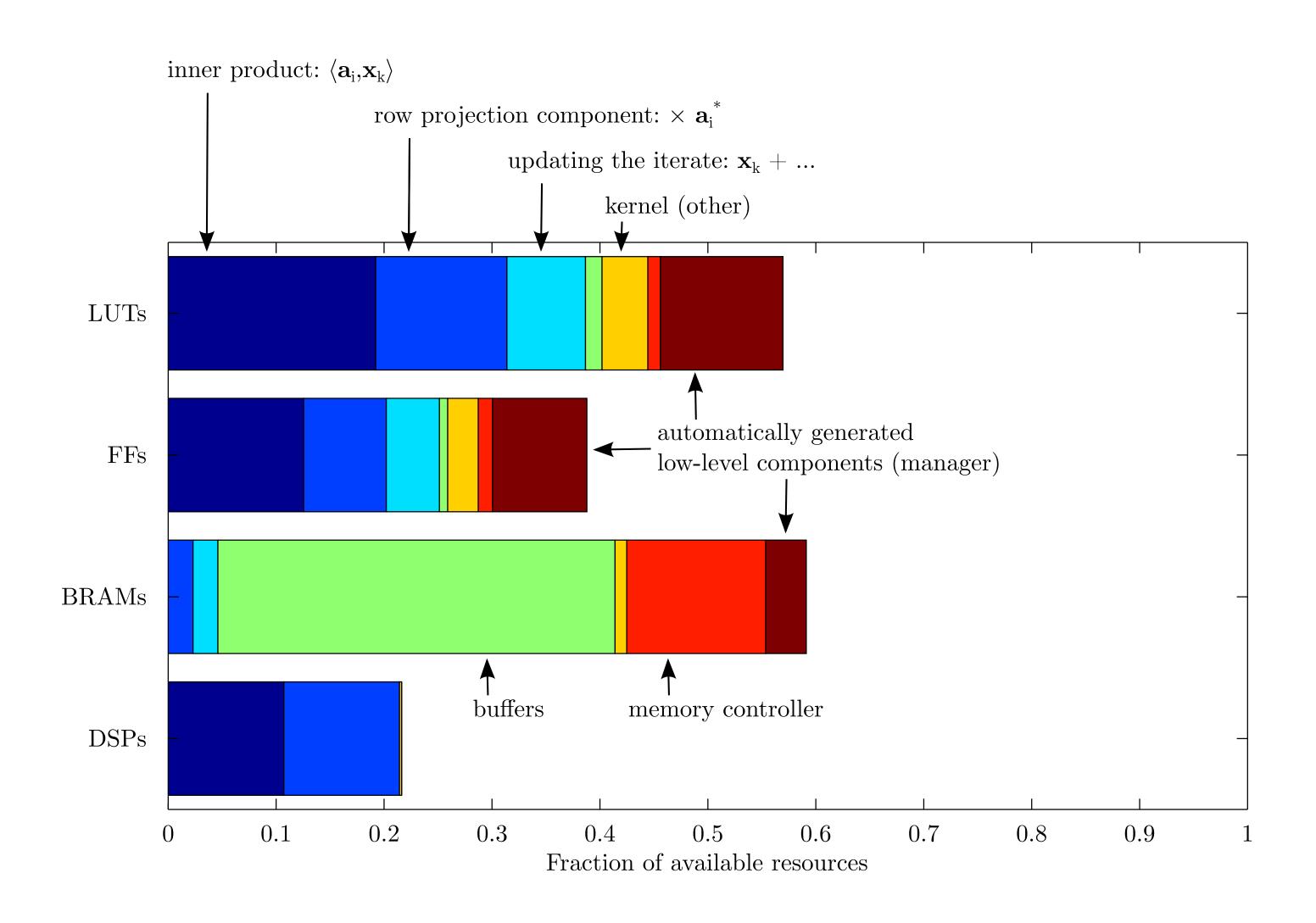


Sequential (1 to N)

"Accelerator ordering"

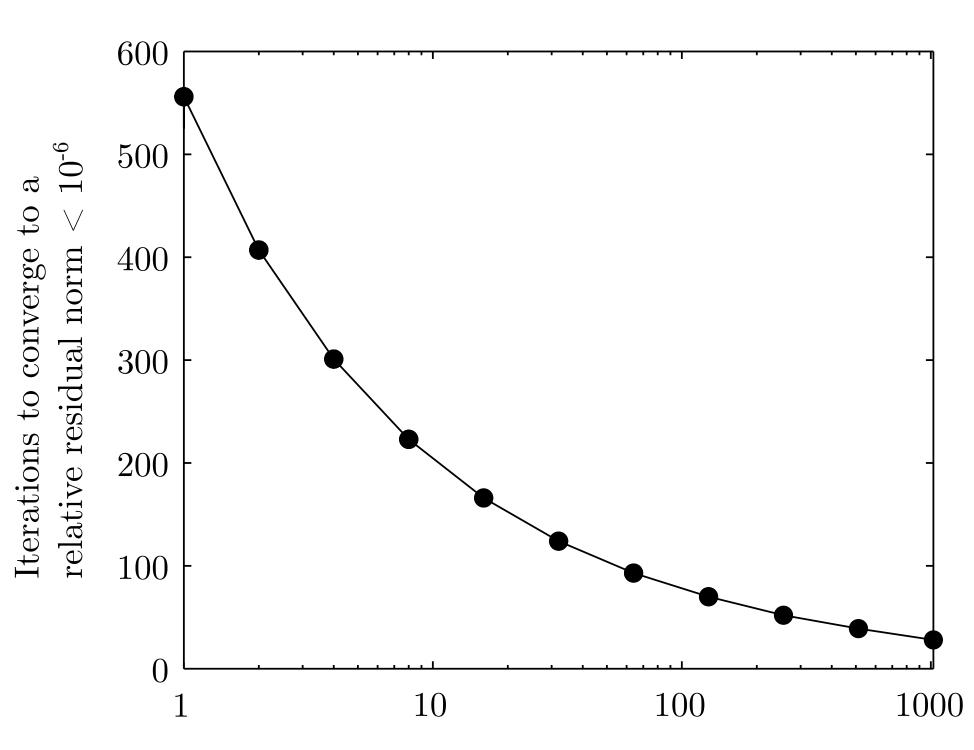


FPGA Resource Usage

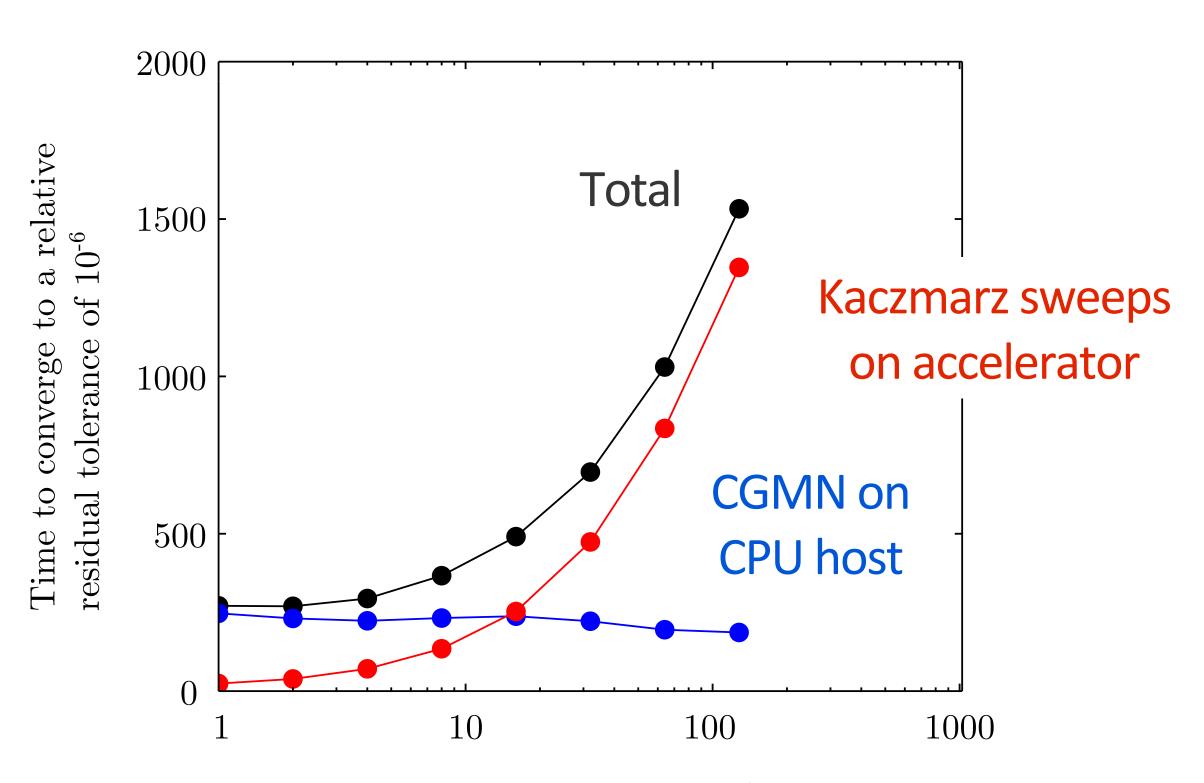


Recent Work: Multiple Kaczmarz Sweeps / CGMN Iteration

(432 x 240 x 25 system)



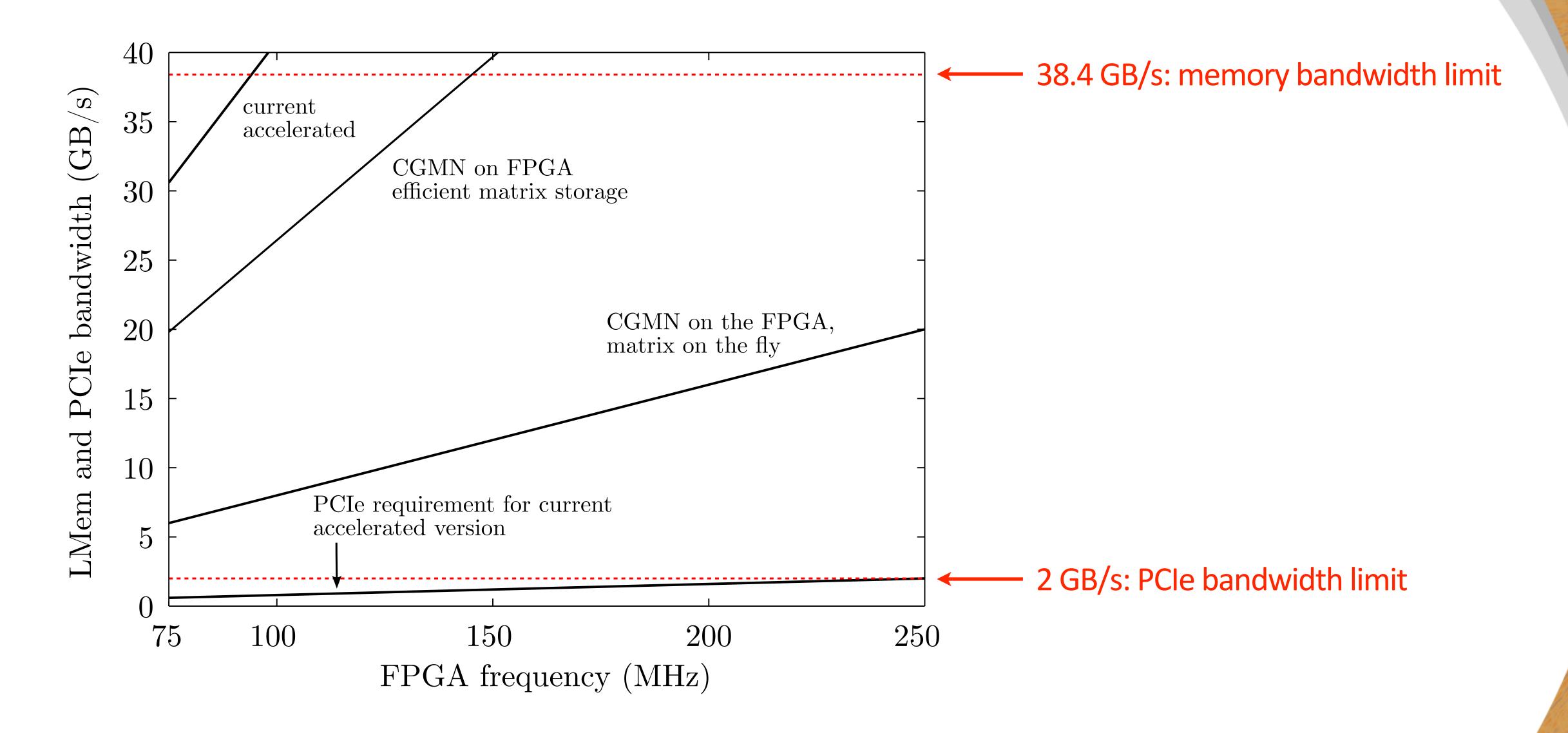
Number of double Kaczmarz sweeps / CGMN iteration



Number of double Kaczmarz sweeps / CGMN iteration



Avoiding Future Communication Bottlenecks





The Next Step

Problem: On-chip memory (4 MB) limits block size to 300 x 300 in the two faster dimensions.

Solution: Implement domain decomposition for larger systems.



Straight-forward Extension

Goal: Systematically use all 4 accelerators.

Solution: Solve **several forward problems** at once.



Future Work

Problem: Kaczmarz sweeps now account for only approximately 10% of CGMN time.

Solution: Port all of CGMN to the DFE.



Future Work

Fact: Reading A from memory limits optimizations like increasing FPGA frequency. Result: Read only earth model m and generate A on the DFE.



Future Work

Problem: Domain size limited by memory size: 24 GB.

Solution: Parallelize CGMN to CARP-CG [Gordon & Gordon, 2010].



Conclusion

Have **implemented** frequency-domain wave simulation using reconfigurable hardware.

A speed-up of 2 x 1 Intel Xeon core results from a dataflow computing paradigm.



Acknowledgements

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