

Efficient Seismic Imaging with Spectral Projector and Joint Sparsity

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Outline

Efficient depth stepping migration with the two-way wave equation

- spectral projector

Efficient sparsity promoting seismic imaging

- joint sparsity

Efficient large scale optimization algorithm

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Efficient depth stepping migration with the two-way wave equation

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Problem formulation

$$p_{tt} = v(z, x)^2 (p_{xx} + p_{zz})$$

$$p(x, 0, t) = 0, \quad t \leq 0$$

$$\begin{cases} p(x, z, 0) = f(x) \\ p_t(x, z, 0) = g(x) \end{cases}$$

Fourier Transform

$$\hat{p}_{zz} = \left[- \left(\frac{\omega}{v(x, z)} \right)^2 - D_{xx} \right] \hat{p} \equiv L\hat{p}$$

$$\begin{cases} \hat{p}(x, z, \omega) = q(x, z, \omega) \\ \hat{p}_z(x, z, \omega) = q_z(x, z, \omega) \end{cases}$$

Two way wave-equation
as an initial value problem

Unstable with evanescent
wave components

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Spectral Projector $\mathcal{P}$

$$\hat{p}_{zz} = \mathcal{P}L\mathcal{P}\hat{p}$$

$$\begin{aligned} \hat{p}(x, z_n, \omega) &= q(x, z_n, \omega) \\ \hat{p}_z(x, z_n, \omega) &= q_z(x, z_n, \omega) \end{aligned}$$

Two way wave-equation
as an initial value problem

Unstable with evanescent
wave components

Stabilized initial value problem
with spectral projector

Spectral projector

Geophysically



Unstable extrapolation operator with propagating and **evanescent** waves

$$L = V \Lambda V^*$$

Mathematically



Indefinite matrix with negative and **positive** eigenvalues

Get rid of all **evanescent** waves

$$k_z^2 = \left(\frac{\omega}{v(x, z)} \right)^2 - k^2 \geq 0$$



$$\lambda = - \left(\frac{\omega}{v(x, z)} \right)^2 + k^2 \leq 0$$

Set all **positive** eigenvalue to be 0



$$\mathcal{P} = (I - \text{sign}(L))/2$$

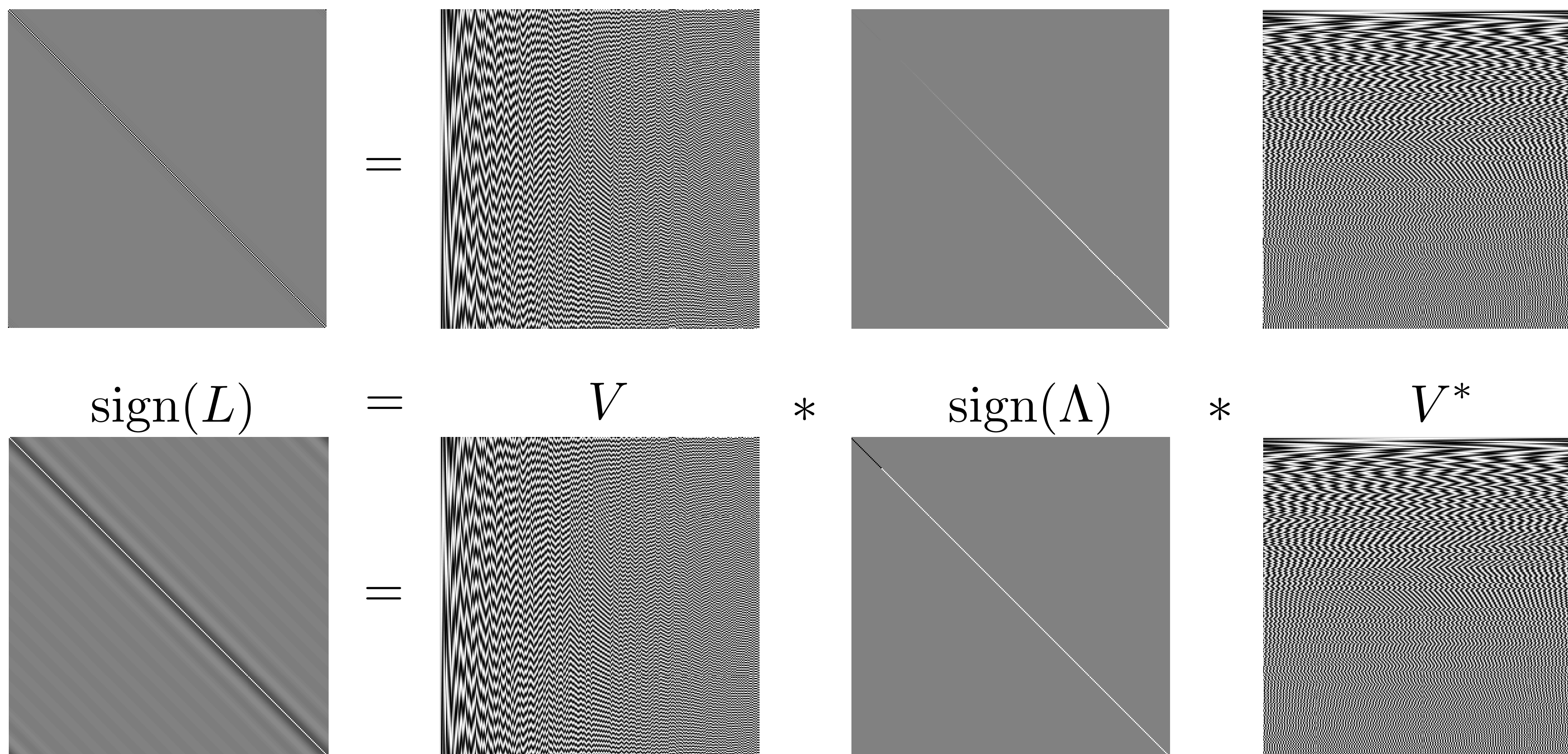
$$\text{sign}(L) = V \text{sign}(D) V^*$$

Stable extrapolation operator with only propagating waves

$$\mathcal{P} L \mathcal{P} = V \tilde{\Lambda} V^*$$

Definite matrix with only negative eigenvalues

Matrix sign function

$$\begin{array}{ccccccc} L & = & V & * & \Lambda & * & V^* \\ \text{sign}(L) & = & V & * & \text{sign}(\Lambda) & * & V^* \end{array}$$


Newton-Schulz iteration for the matrix sign function

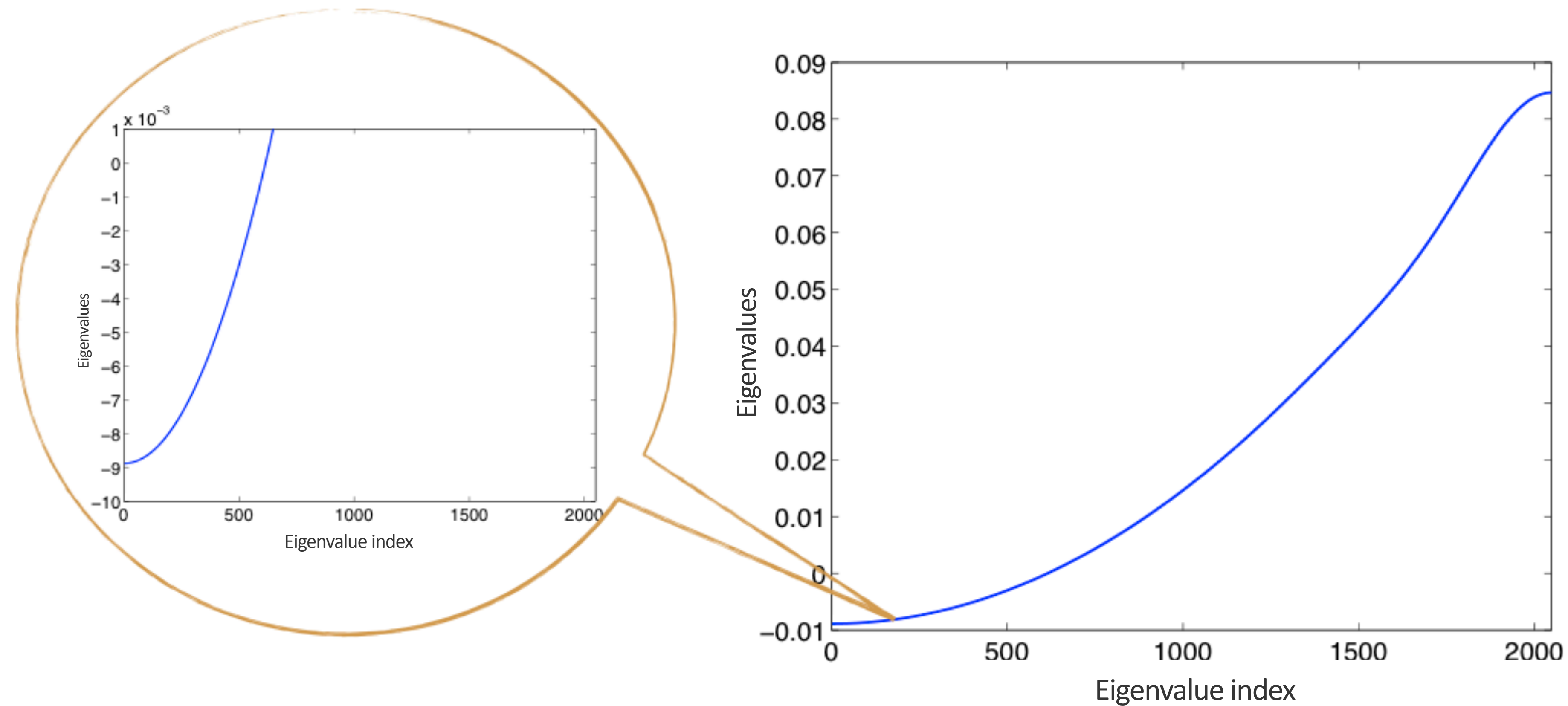
Algorithm Newton-Schulz Iteration for the Matrix Sign Function (Auslander and Tsao (1991))

Input: Self adjoint matrix L

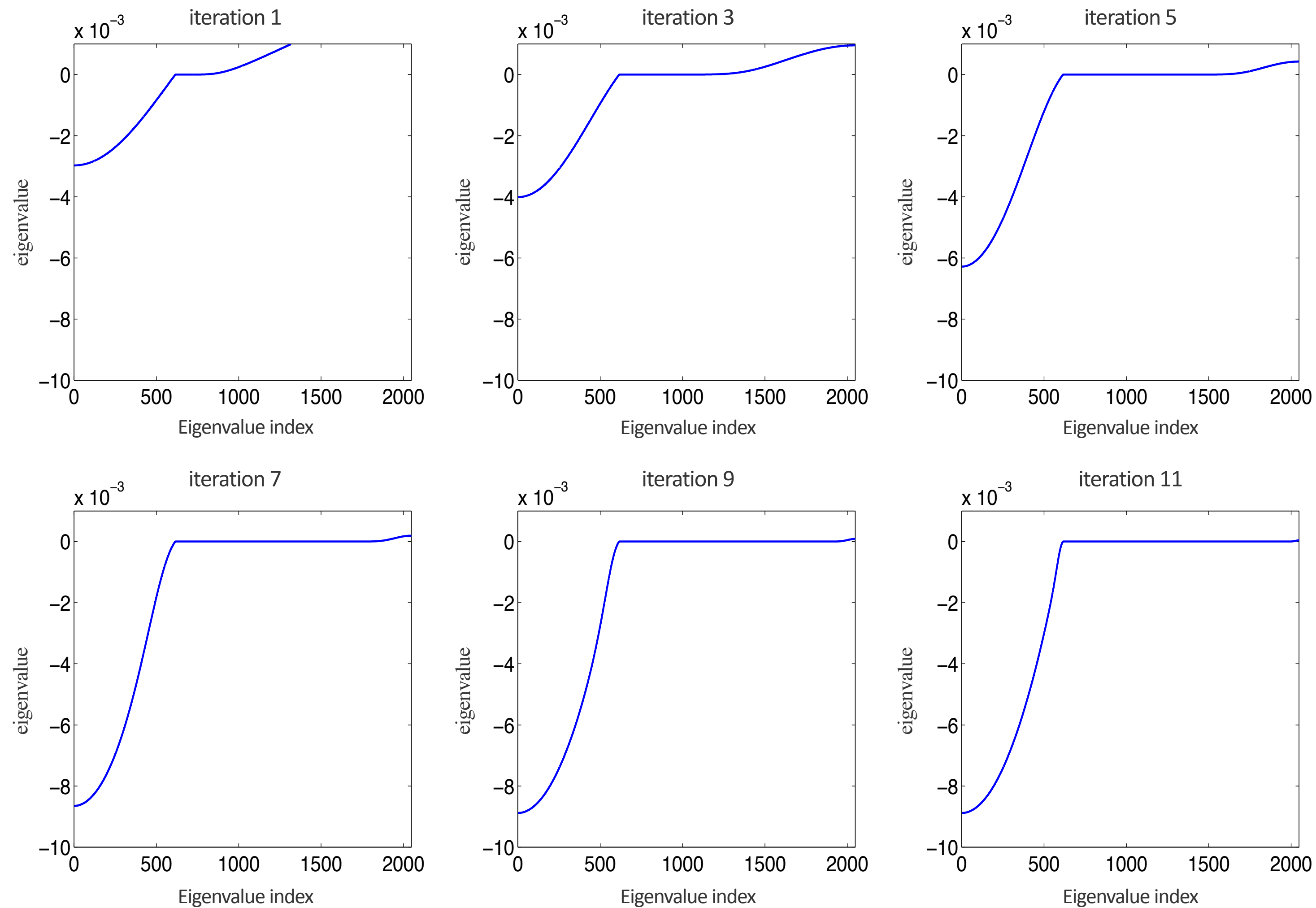
Output: $S := \text{sign}(L)$

1. Initialize $S_0 = L/||L||_2$, where $||L||_2$ stands for the 2 norm of matrix L
 2. For $k = 1.....N$, $S_{k+1} = \frac{3}{2}S_k - \frac{1}{2}S_k^3$
-

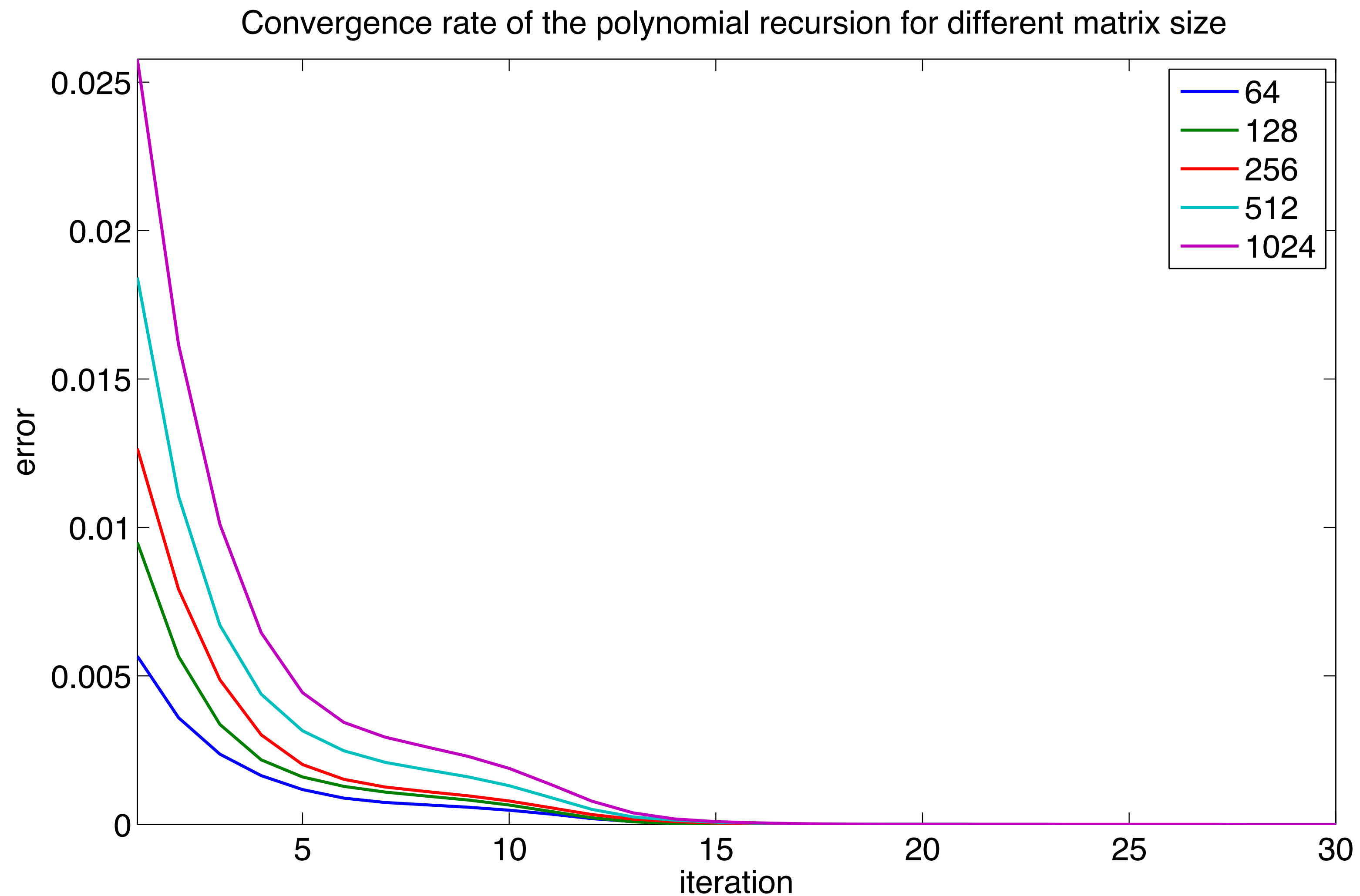
Spectral projector (matrix sign function) via polynomial recursion



Spectral projector (matrix sign function) via polynomial recursion



Sign function computation via polynomial recursion



Newton-Schulz iteration for the matrix sign function

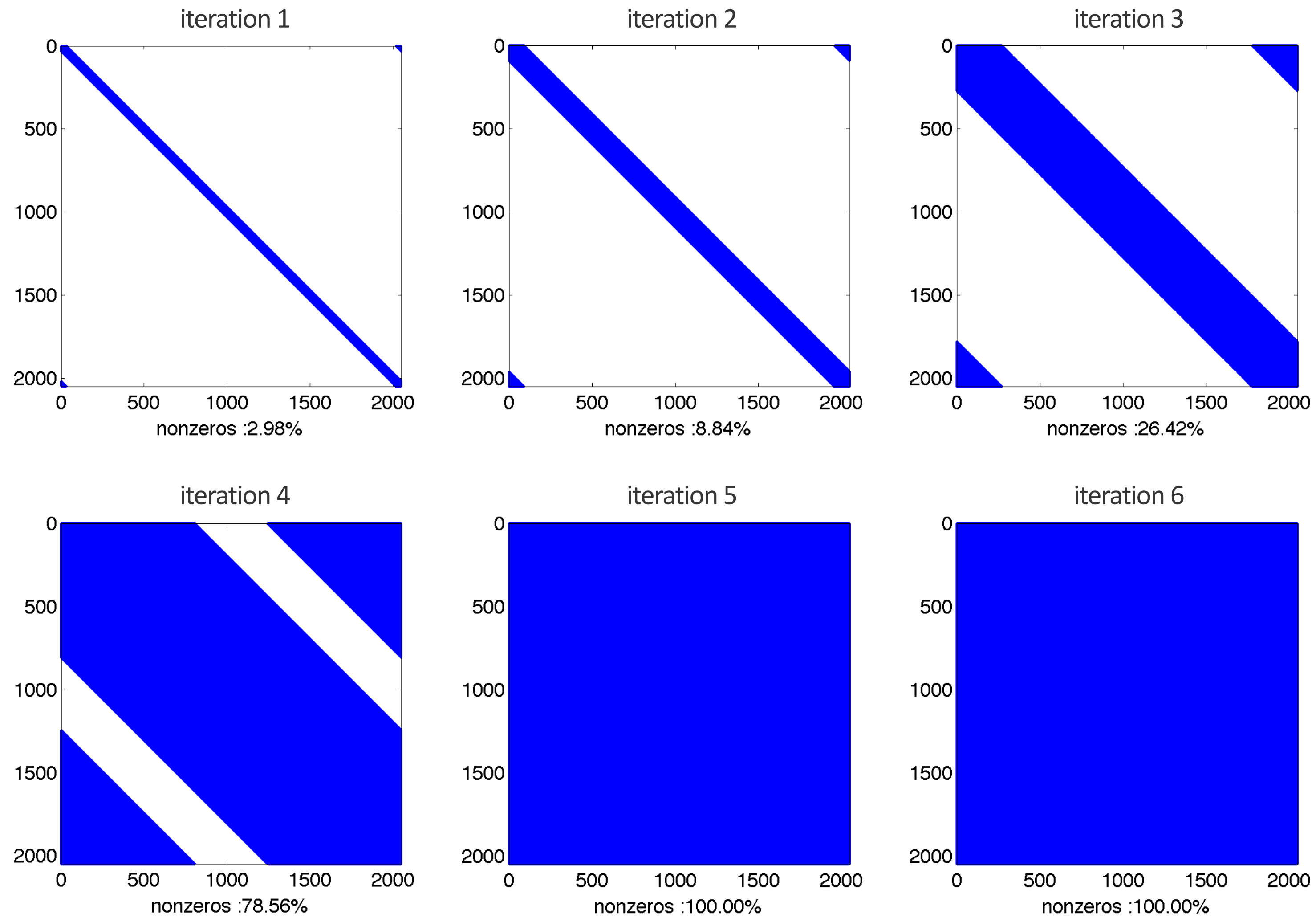
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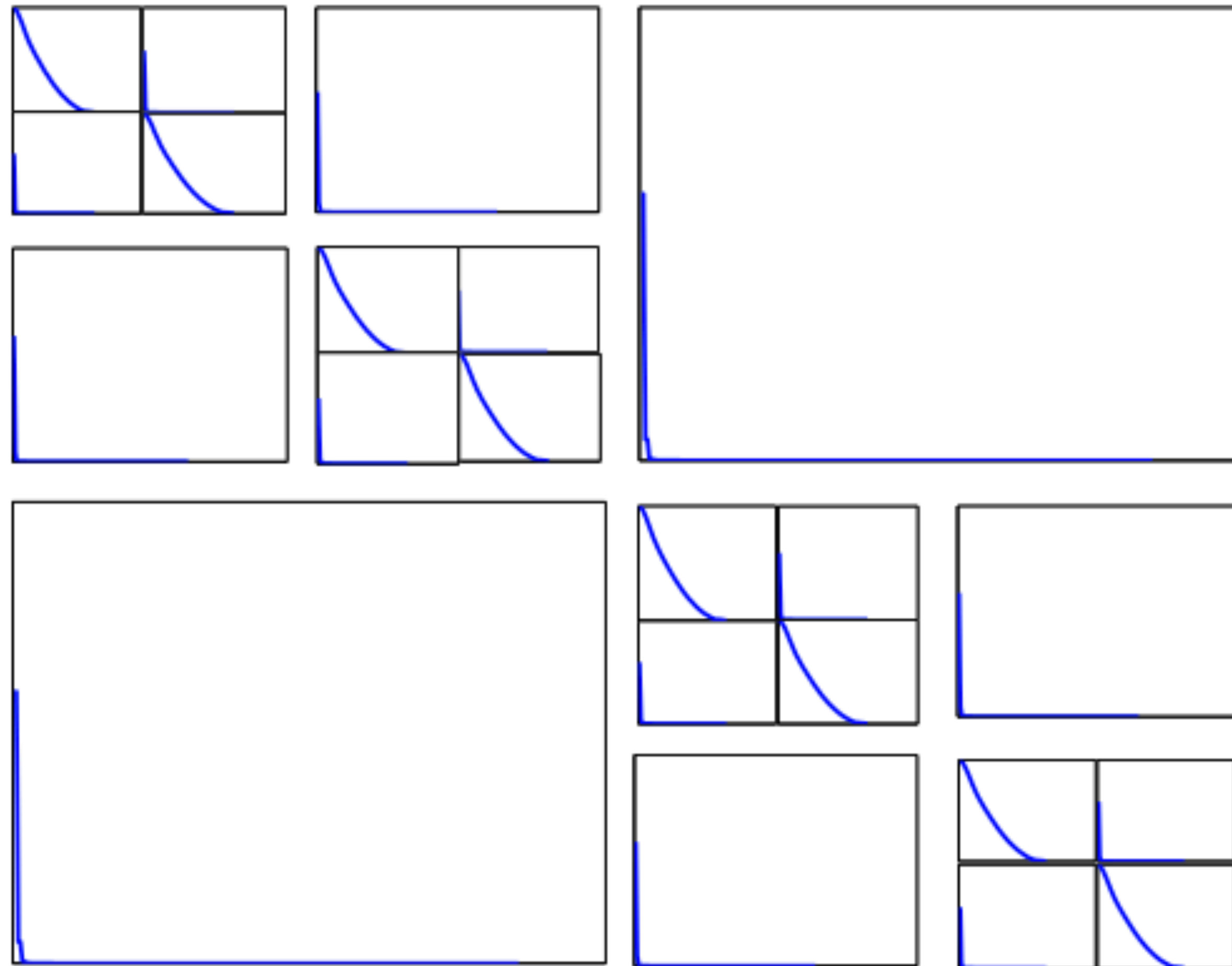
Matrix sparsity in the polynomial recursion



J. Xia, Y. Xi, and M. Gu. A superfast structured solver for toeplitz linear systems via randomized sampling. *SIAM Journal on Matrix Analysis and Applications*, 33(3):837–858, 2012.

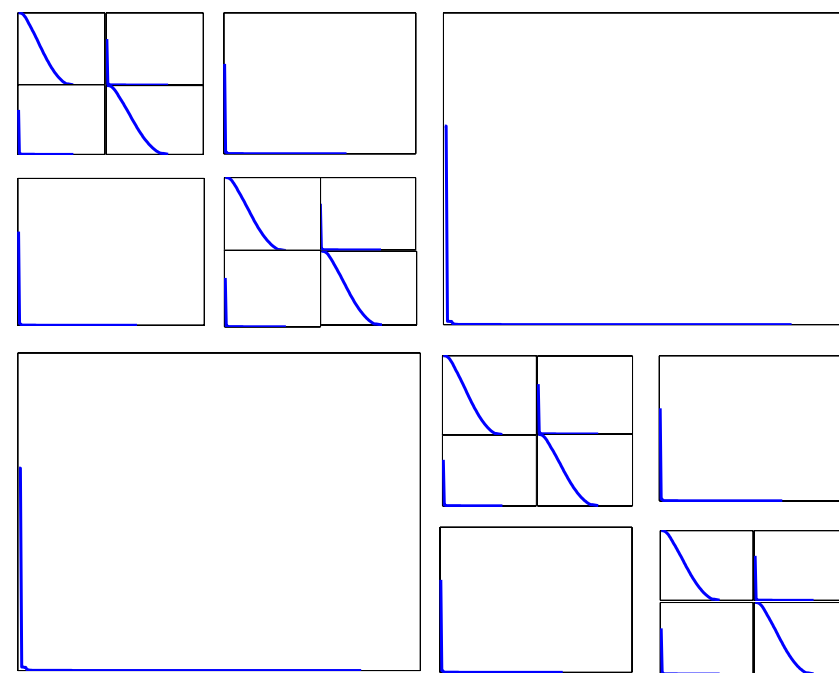
W. Lyons. Fast algorithms with applications to pdes. PhD thesis, UNIVERSITY of CALIFORNIA, 2005.

Matrix spectrum with HSS partition

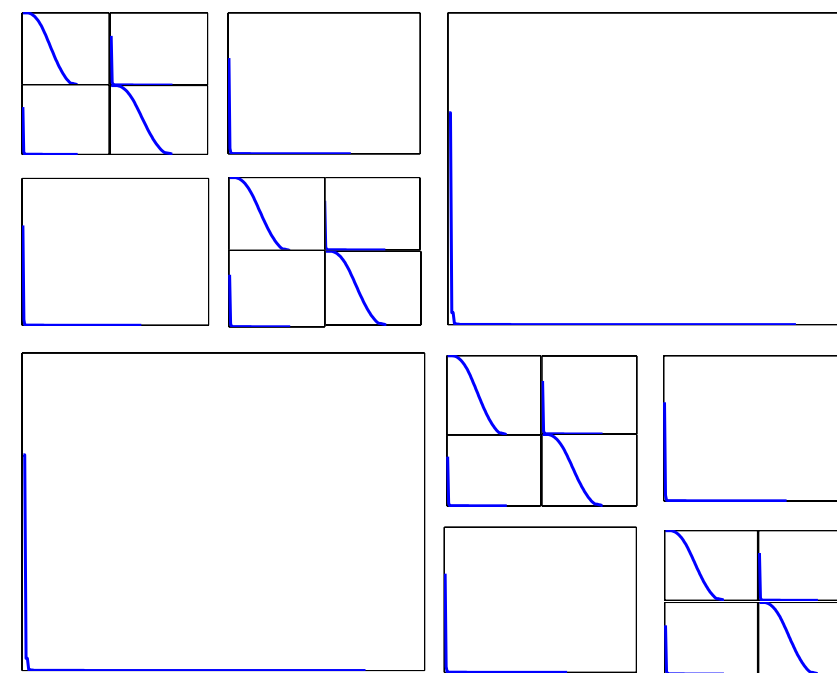


Matrix spectrum with HSS partition in Newton-Schulz Iteration

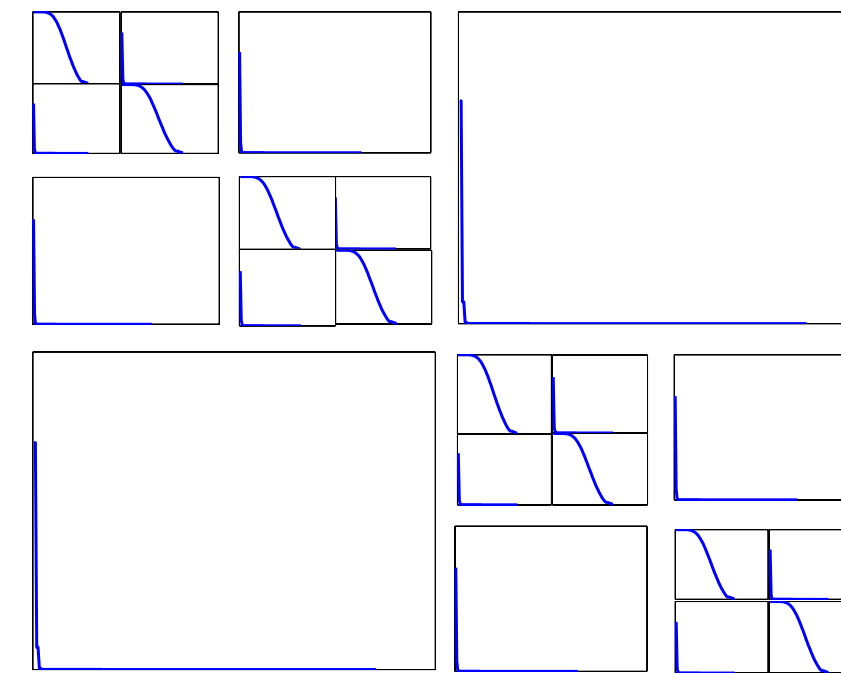
iteration 1



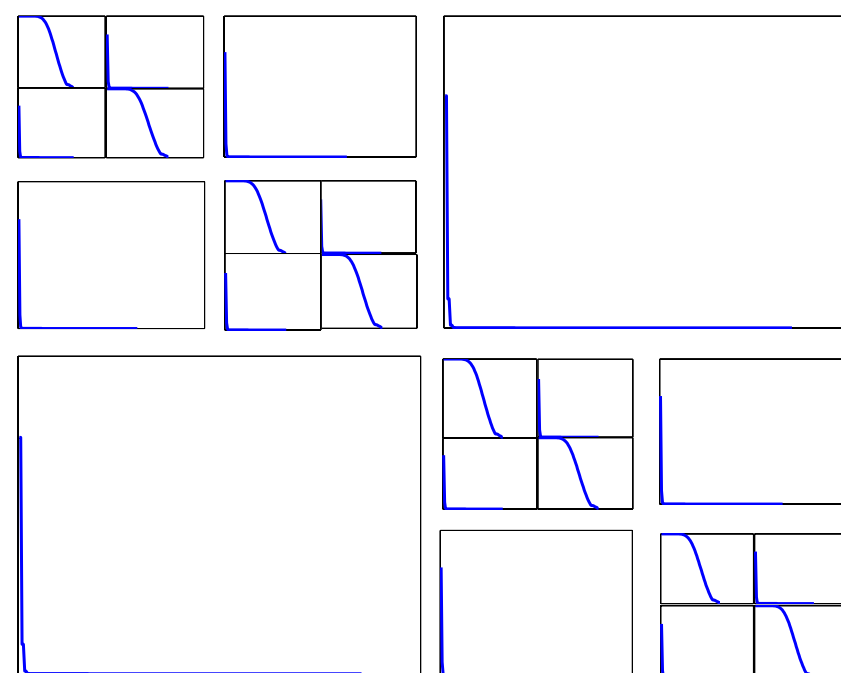
iteration 2



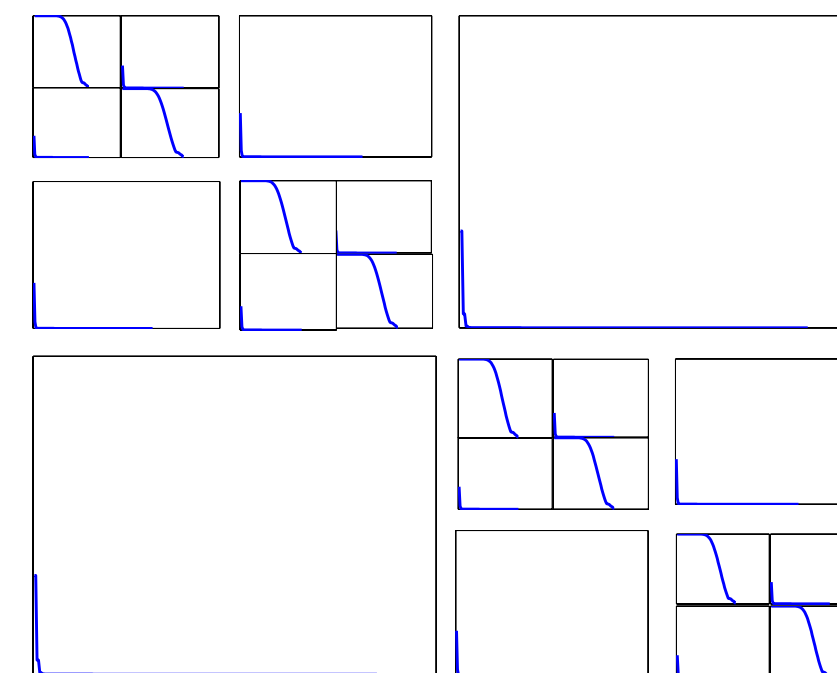
iteration 3



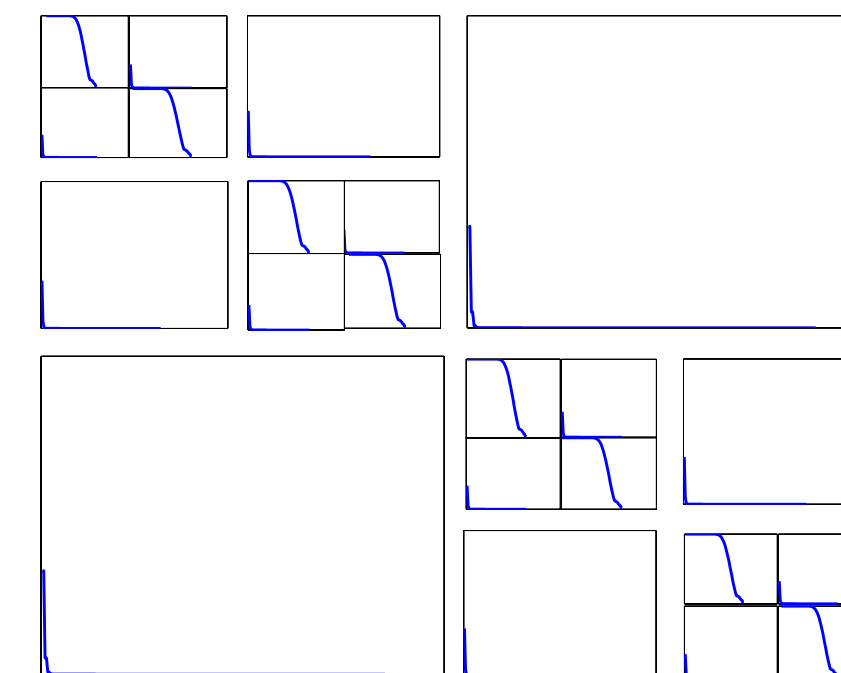
iteration 4



iteration 5



iteration 6



Hierarchically semi-separable matrix representation

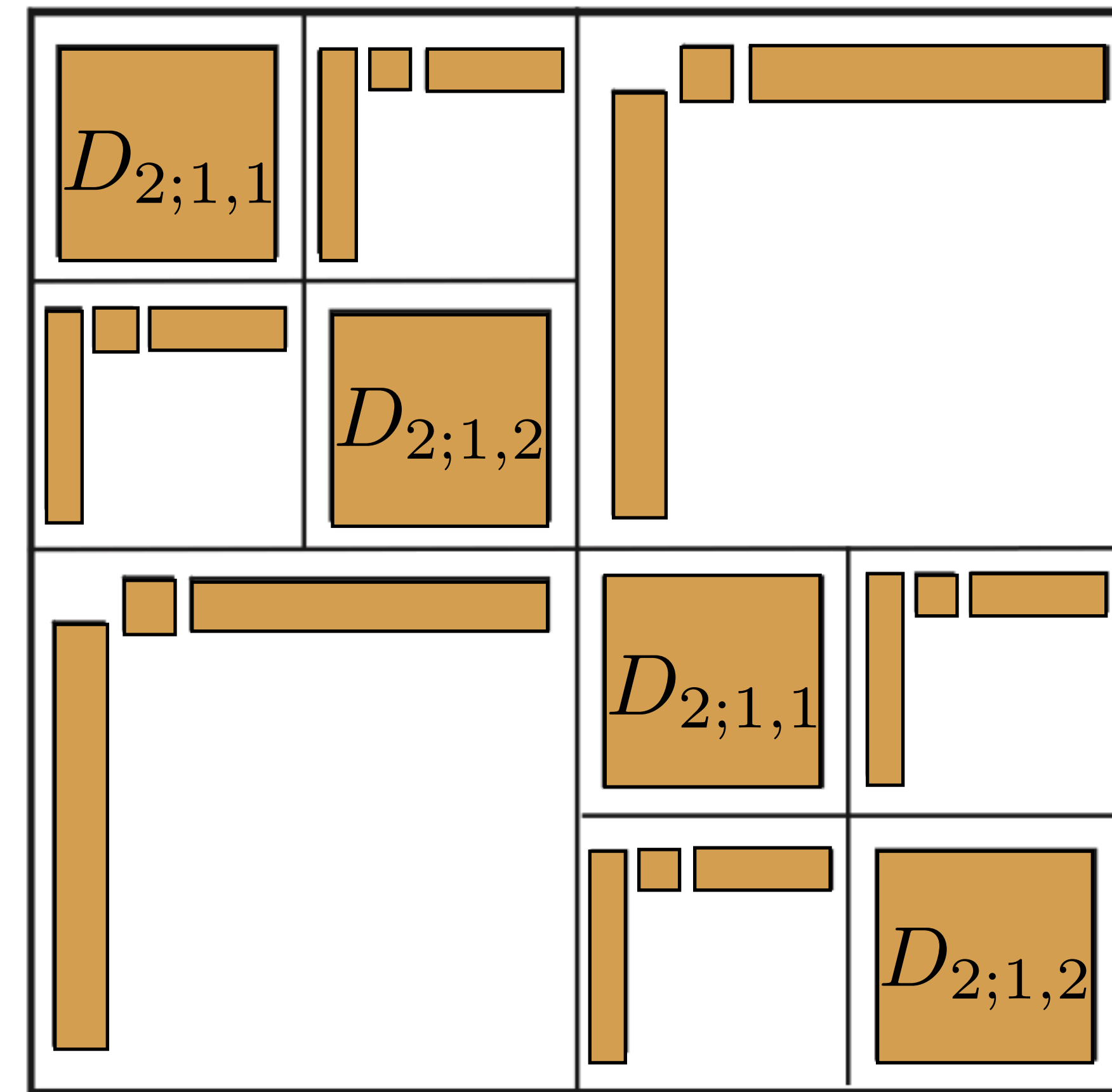
$$A = \begin{pmatrix} A_{1;1,1} & A_{1;1,2} \\ A_{1;2,1} & A_{1;2,2} \end{pmatrix}$$



$$\mathbf{A} = \begin{pmatrix} D_{1;1,1} & (USV^*)_{1;1,2} \\ (USV^*)_{1;2,1} & D_{1;2,2} \end{pmatrix}$$



$$\mathbf{A} = \begin{pmatrix} \begin{pmatrix} D_{2;1,1} & (USV^*)_{2;1,2} \\ (USV^*)_{2;2,1} & D_{2;2,2} \end{pmatrix} & (USV^*)_{1;1,2} \\ (USV^*)_{1;2,1} & \begin{pmatrix} D_{2;1,1} & (USV^*)_{2;1,2} \\ (USV^*)_{2;2,1} & D_{2;2,2} \end{pmatrix} \end{pmatrix}$$



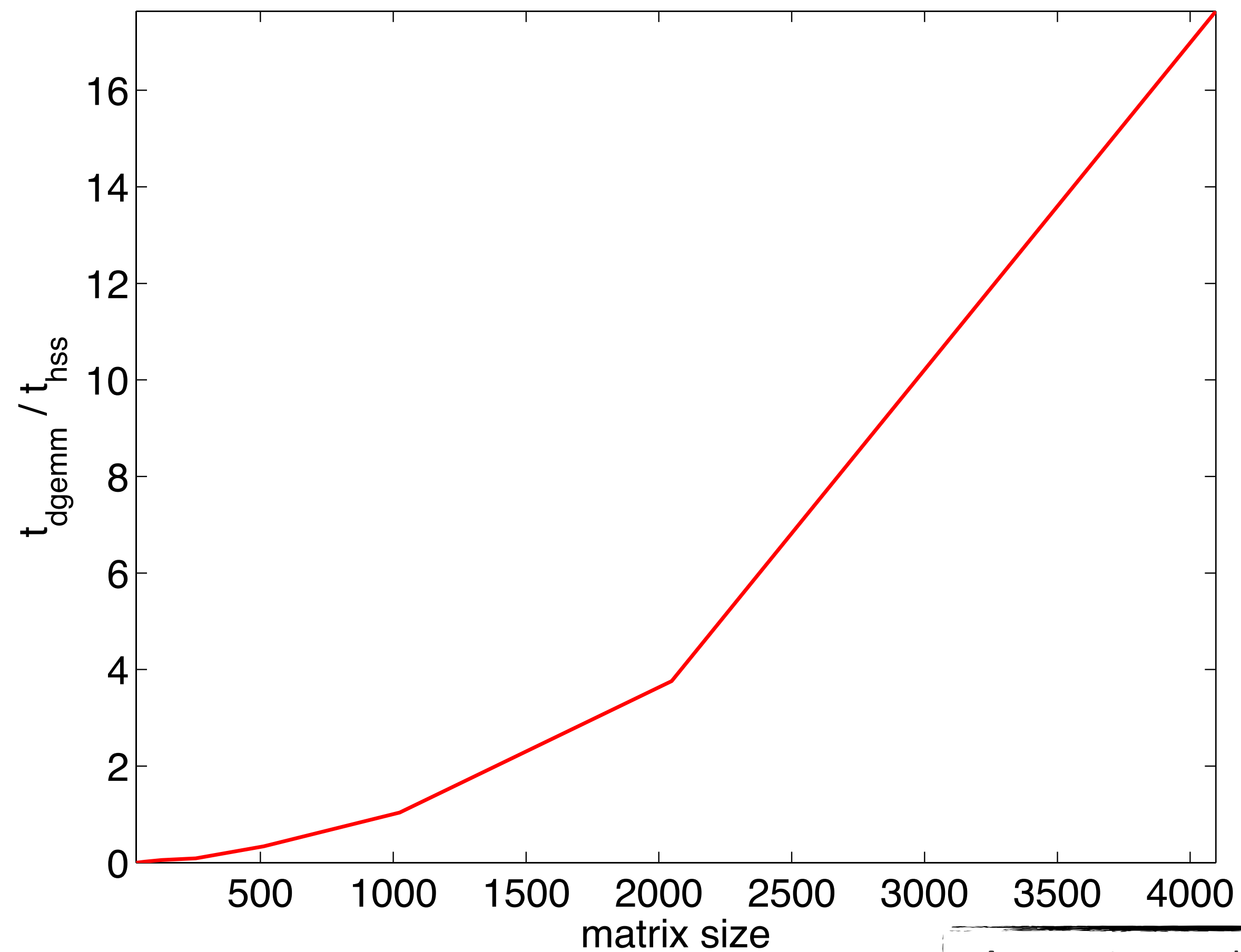
Complexity analysis of HSS operations

Operation	Complexity with HSS	Complexity without HSS
Matrix-Vector Multiplication	$\mathcal{O}(nk^2)$	$\mathcal{O}(n^2)$
Matrix-Matrix Multiplication	$\mathcal{O}(nk^3)$	$\mathcal{O}(n^3)$
Matrix addition	$\mathcal{O}(nk^2)$	$\mathcal{O}(n^2)$
Compression	$\mathcal{O}(nk^3)$	Not Applicable
LU Decomposition	$\mathcal{O}(nk^3)$	$\mathcal{O}(n^3)$
Inverse	$\mathcal{O}(nk^3)$	$\mathcal{O}(n^3)$
Transpose	$\mathcal{O}(nk)$	$\mathcal{O}(n^2)$
Construct HSS (Xia (2012))	$\mathcal{O}(n^2r)$	Not Applicable

k is maximum rank of the off-diagonal matrices

Computation of matrix-matrix multiplication with HSS

performance of HSS acceleration on matrix multiplication



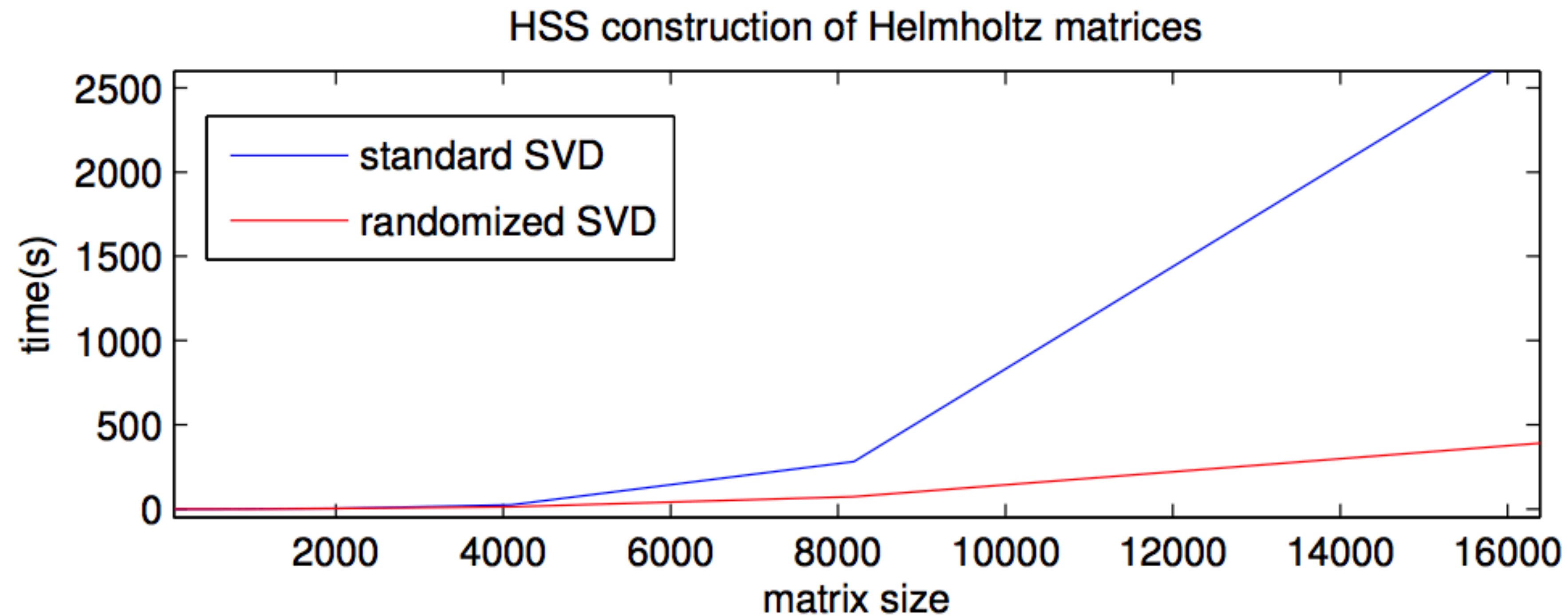
dgemm is Lapack routine for matrix-matrix multiplication

M. Tygert and Rokhlin. A randomized algorithm for approximating the svd of a matrix. 2007. URL https://www.ipam.ucla.edu/publications/setut/setut_7373.pdf.

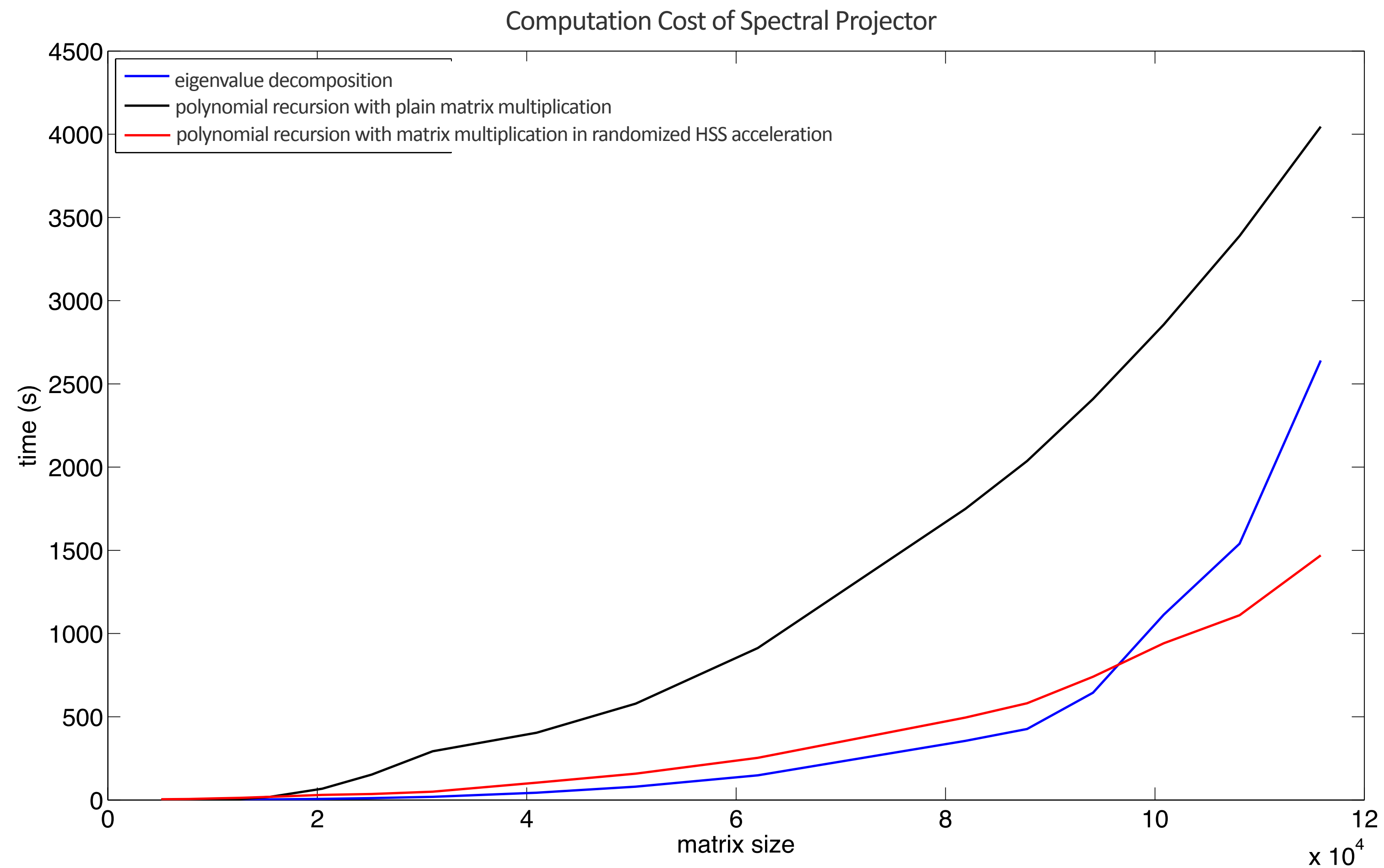
Halko, Nathan, Per-Gunnar Martinsson, and Joel A. Tropp. "Finding structure with randomness: Probabilistic algorithms for constructing approximate matrix decompositions." *SIAM review* 53.2 (2011): 217-288.

B. Jumah and F. J. Herrmann. Dimensionality-reduced estimation of primaries by sparse inversion. 2012. URL <https://www.slim.eos.ubc.ca/Publications/Private/Submitted/Journal/bander2012dre/bander2012dre.pdf>.

Randomized HSS

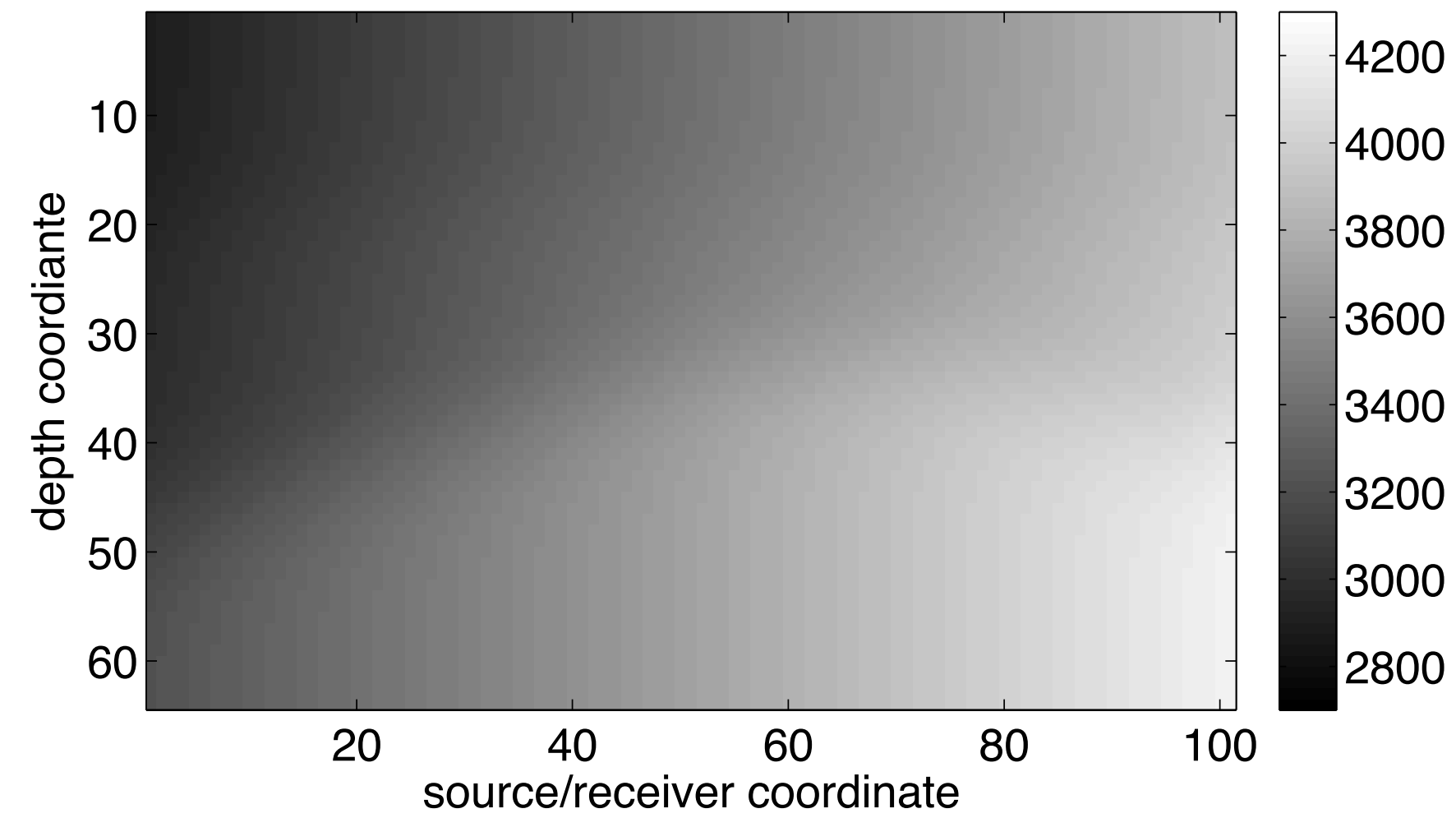


Computation of spectral projector with HSS

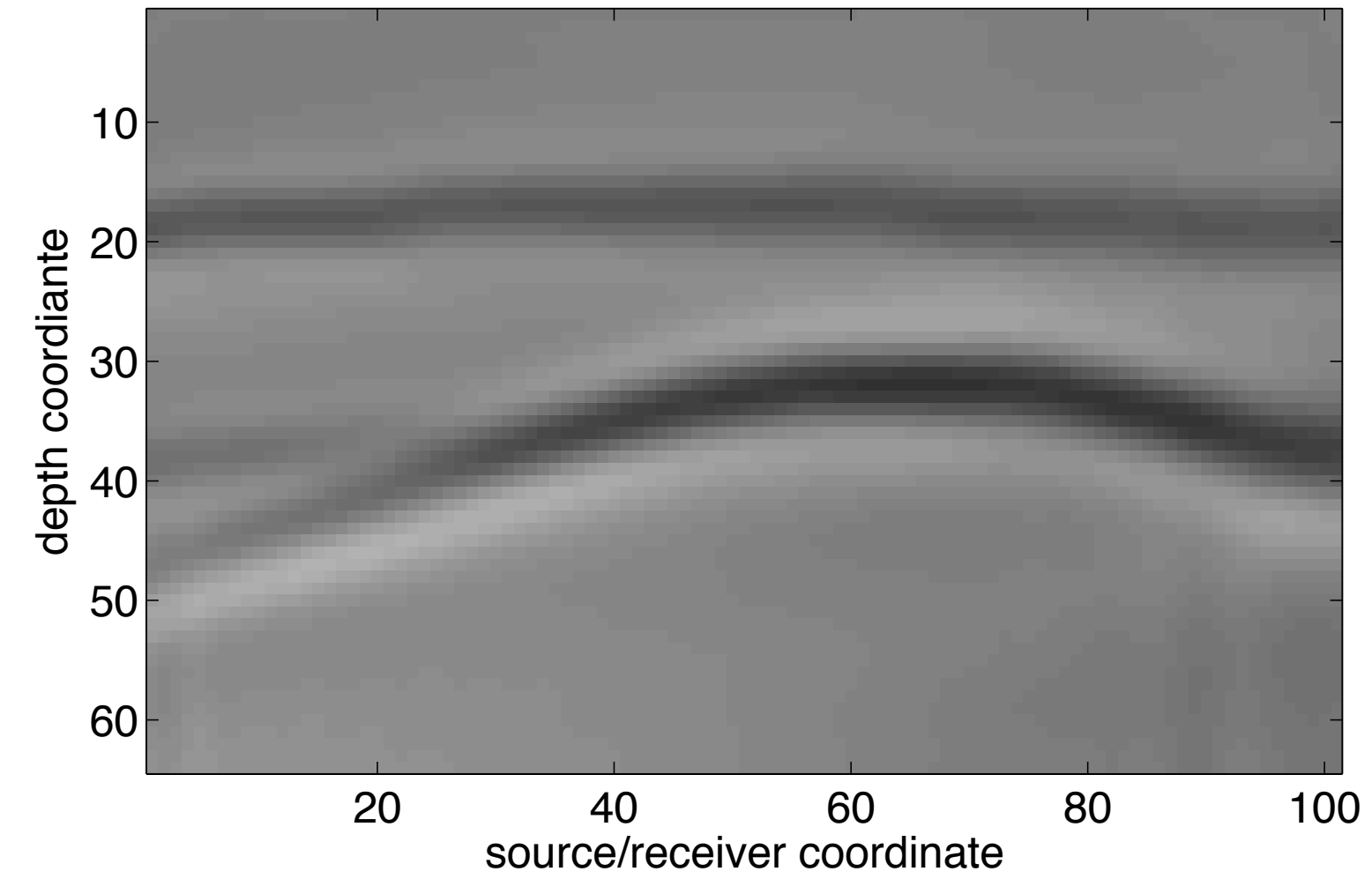


Migration example

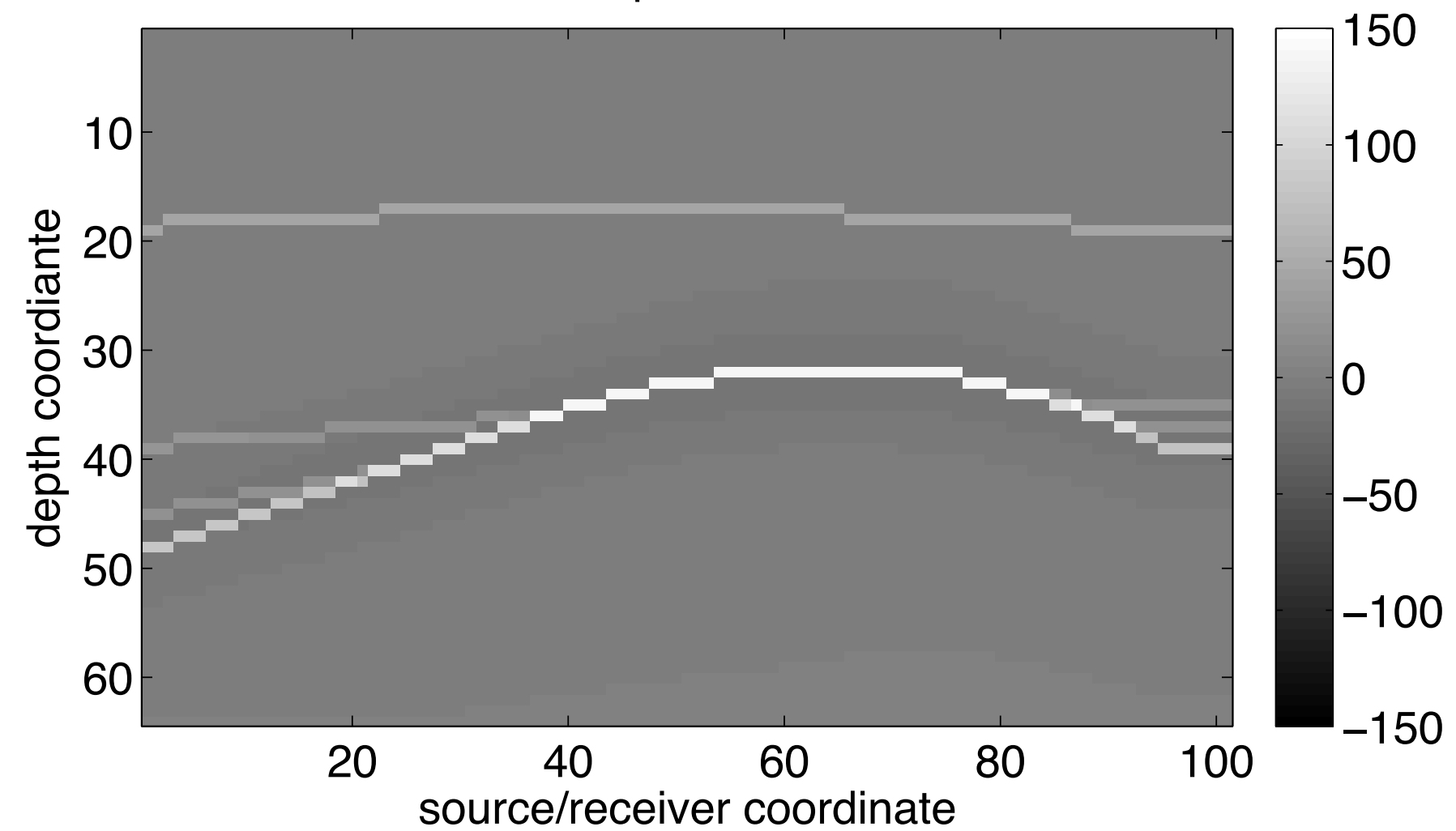
background model



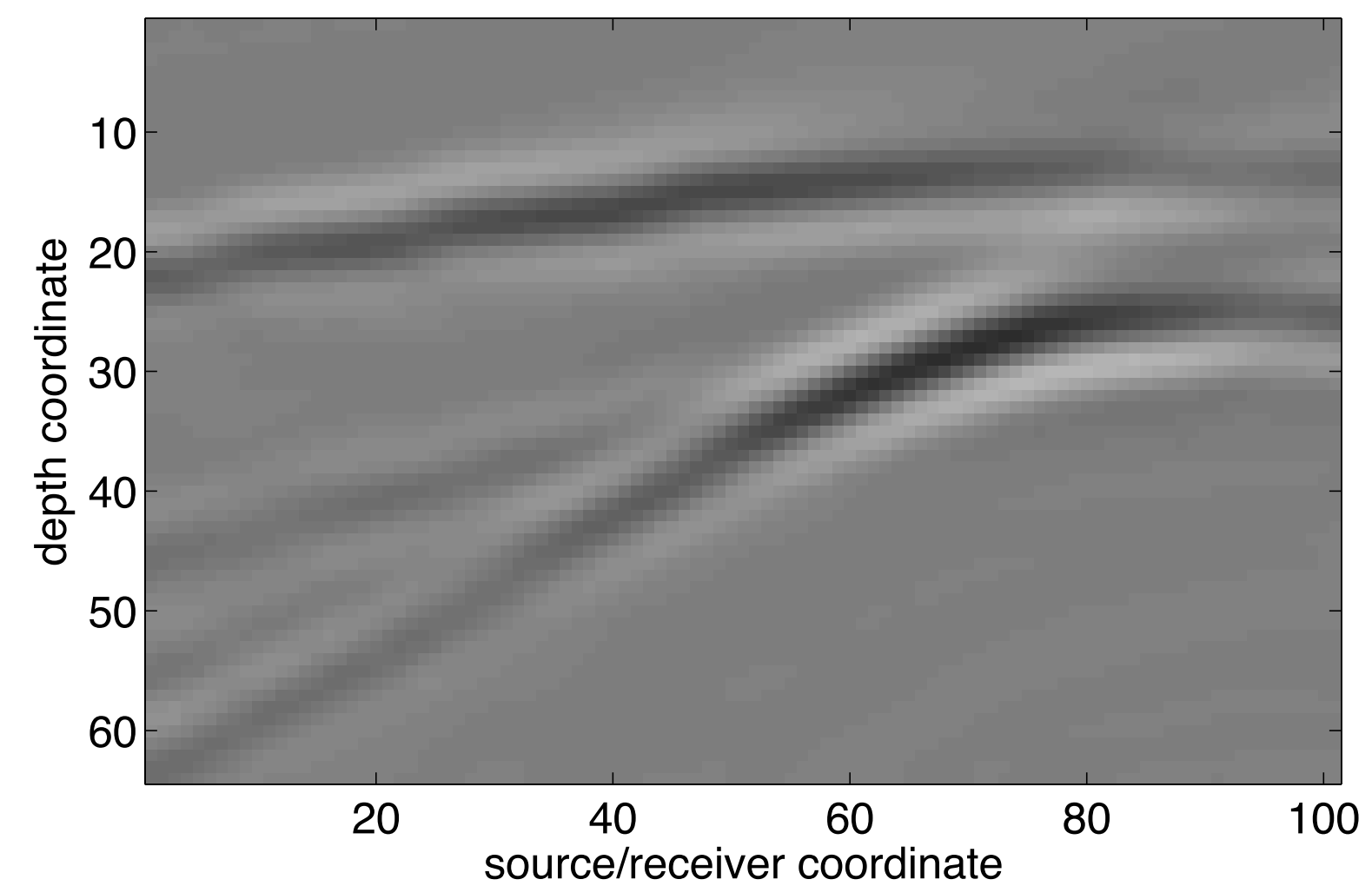
two-way depth stepping migration result



model perturbation

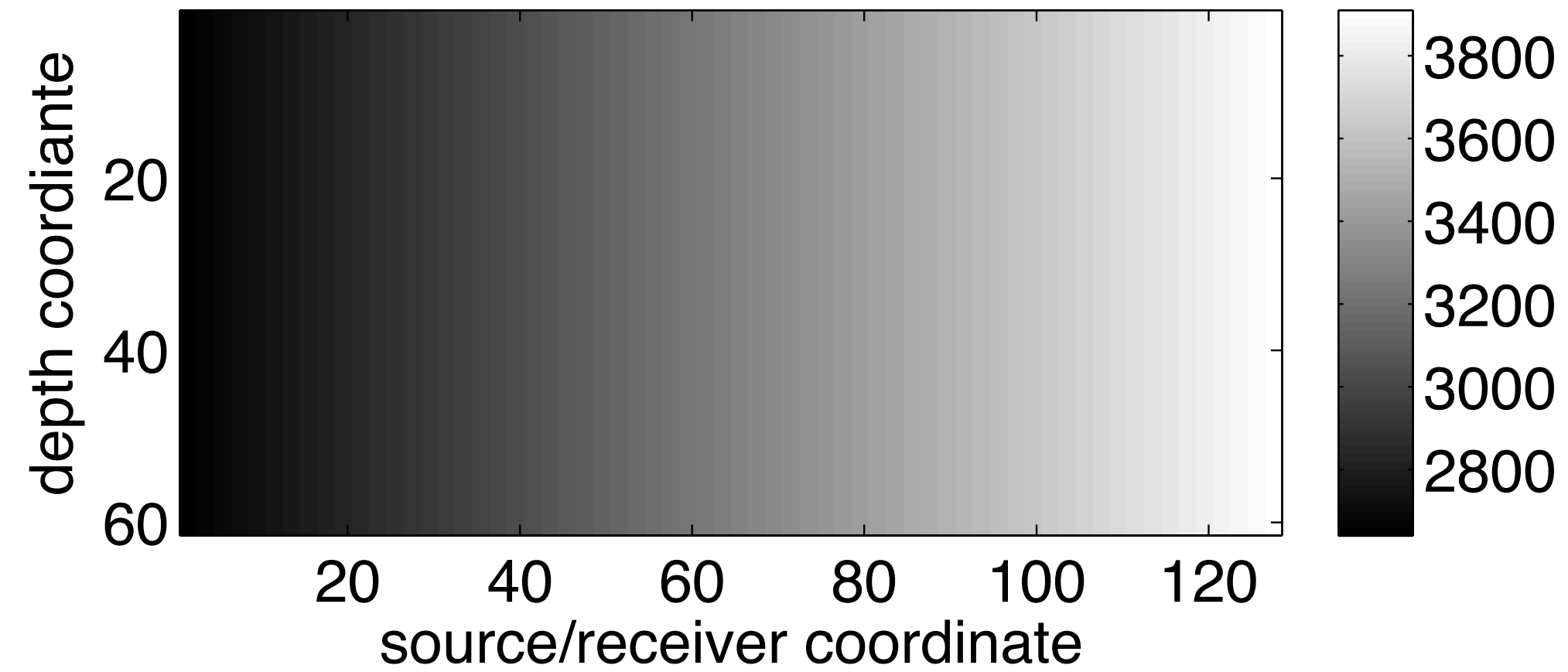


DSR migration result

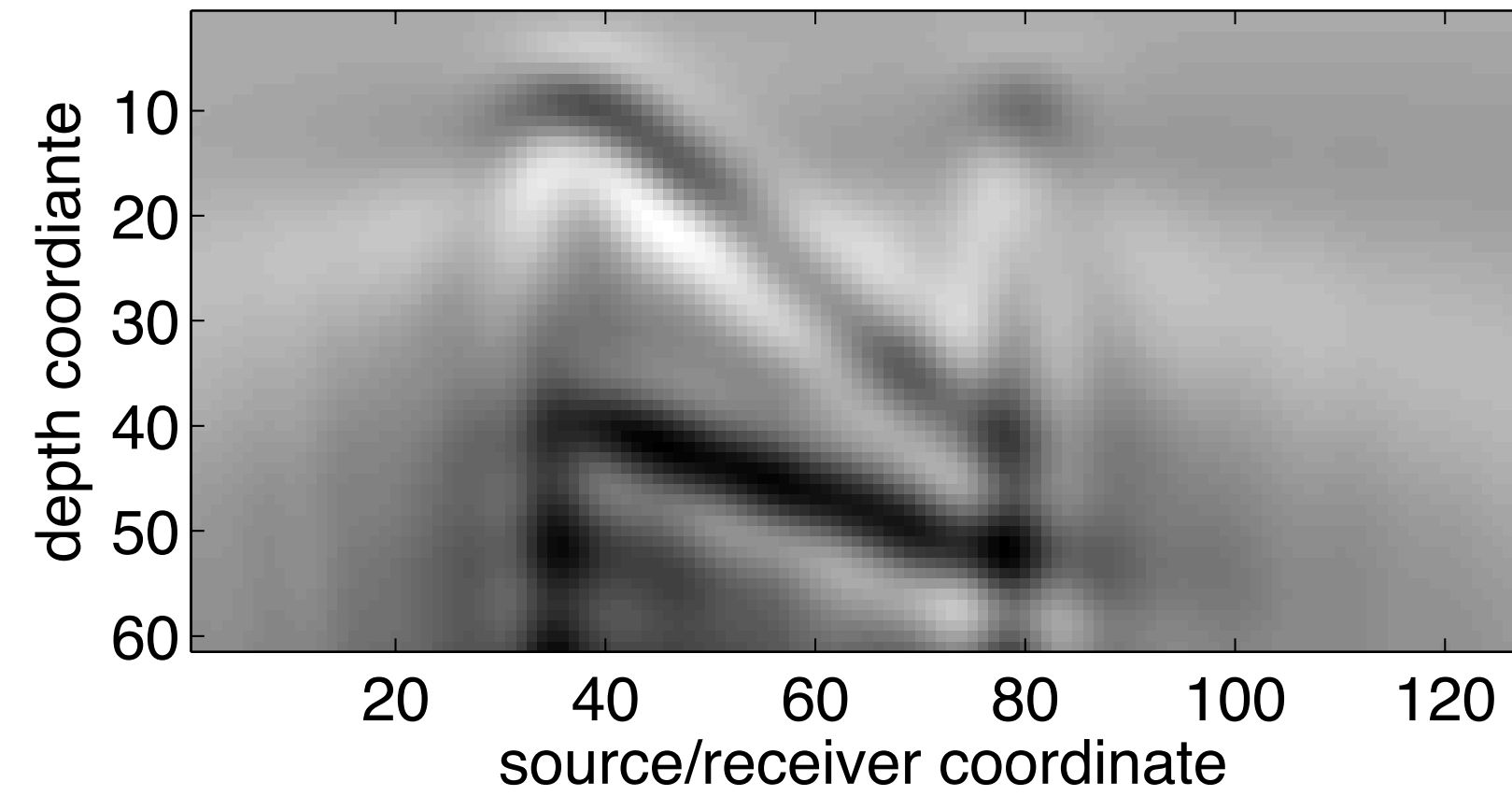


Migration example

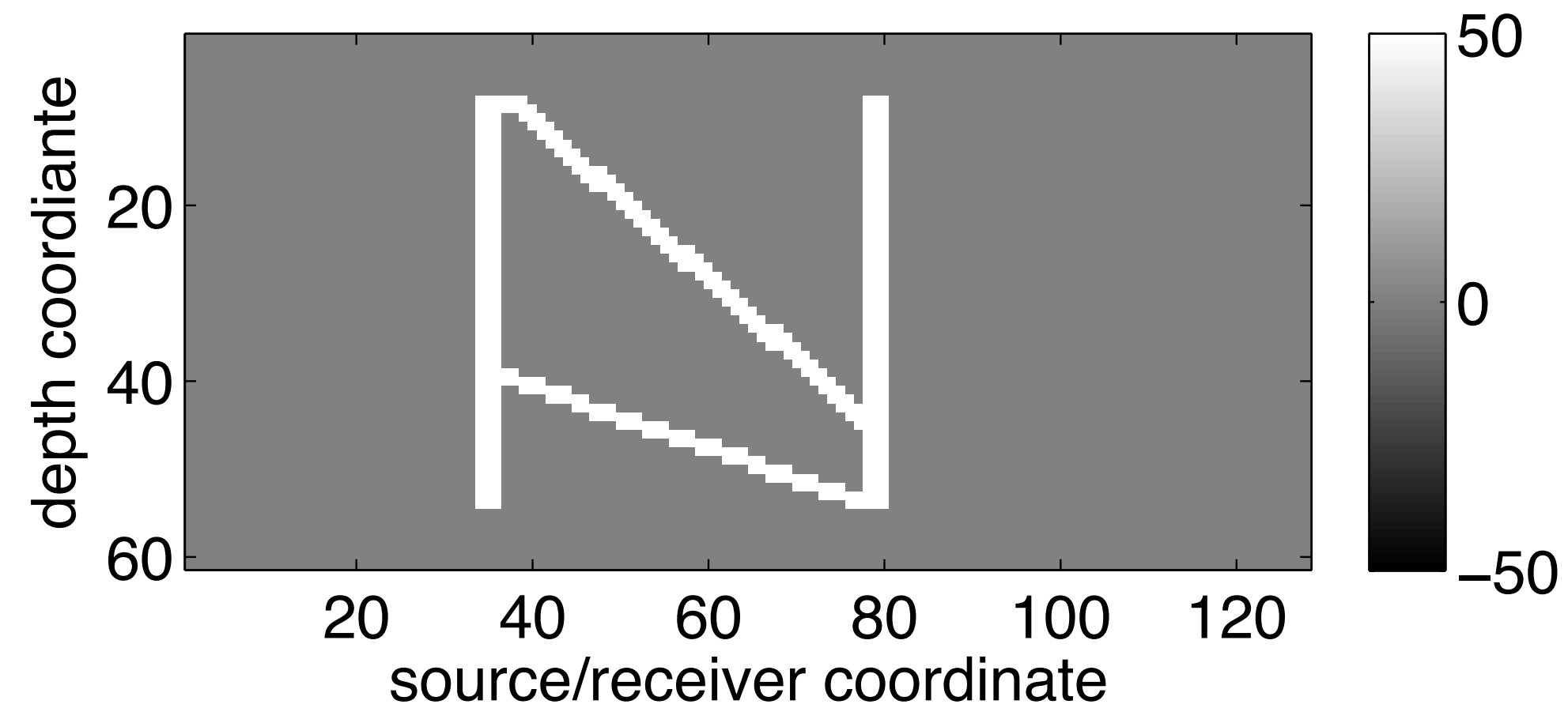
background model



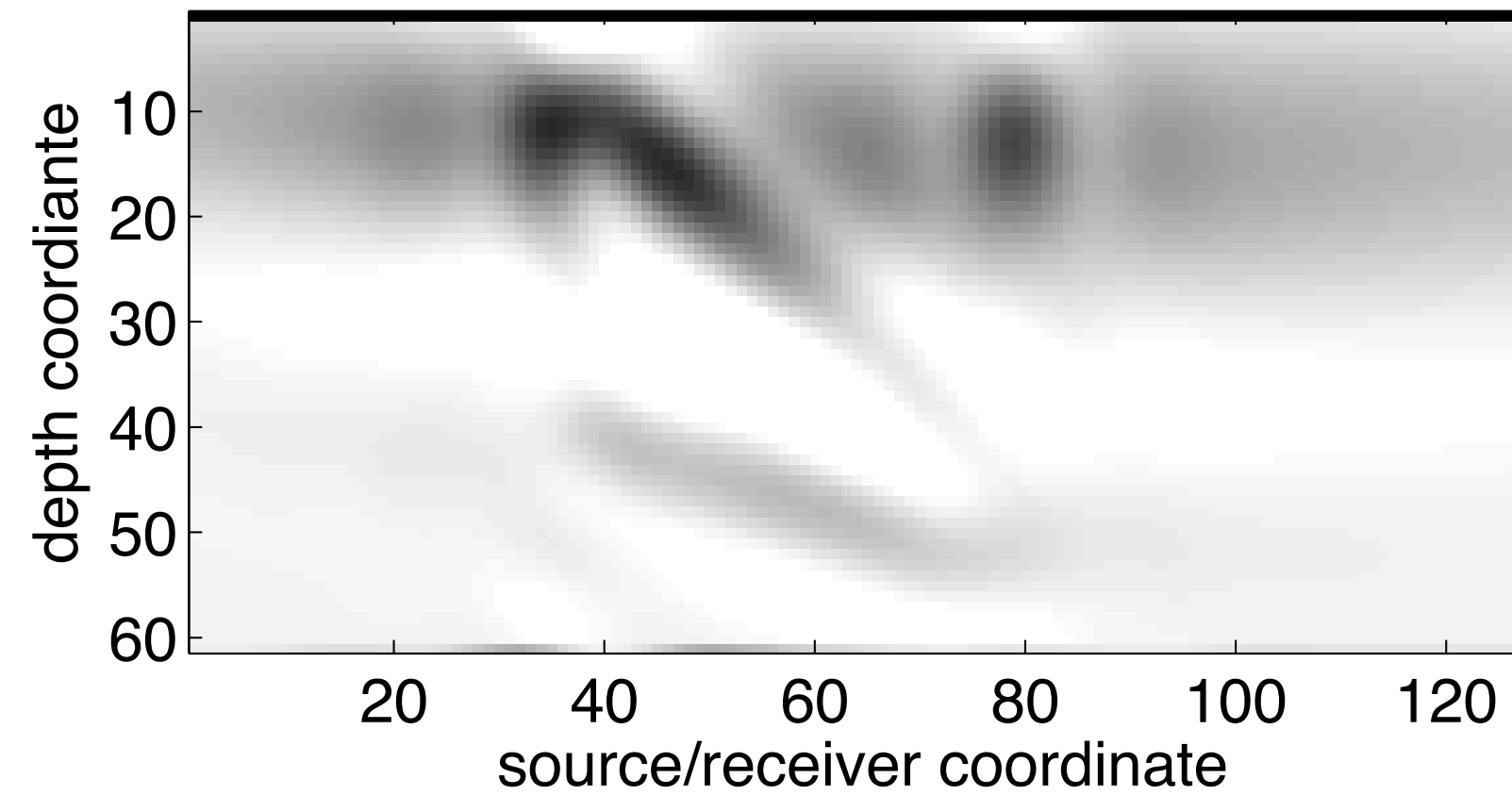
two-way depth stepping migration result



model perturbation



reverse time migration result



Conclusion

- **Spectral projector** computed with **polynomial recursion** using **randomized HSS techniques** provides an **efficient two-way** wave equation based **depth extrapolation** migration for **laterally variant medium**.
- Better image quality with the steep events (90 degrees) compared to reverse time migration (RTM).

Outline

Efficient depth stepping migration with the two-way wave equation

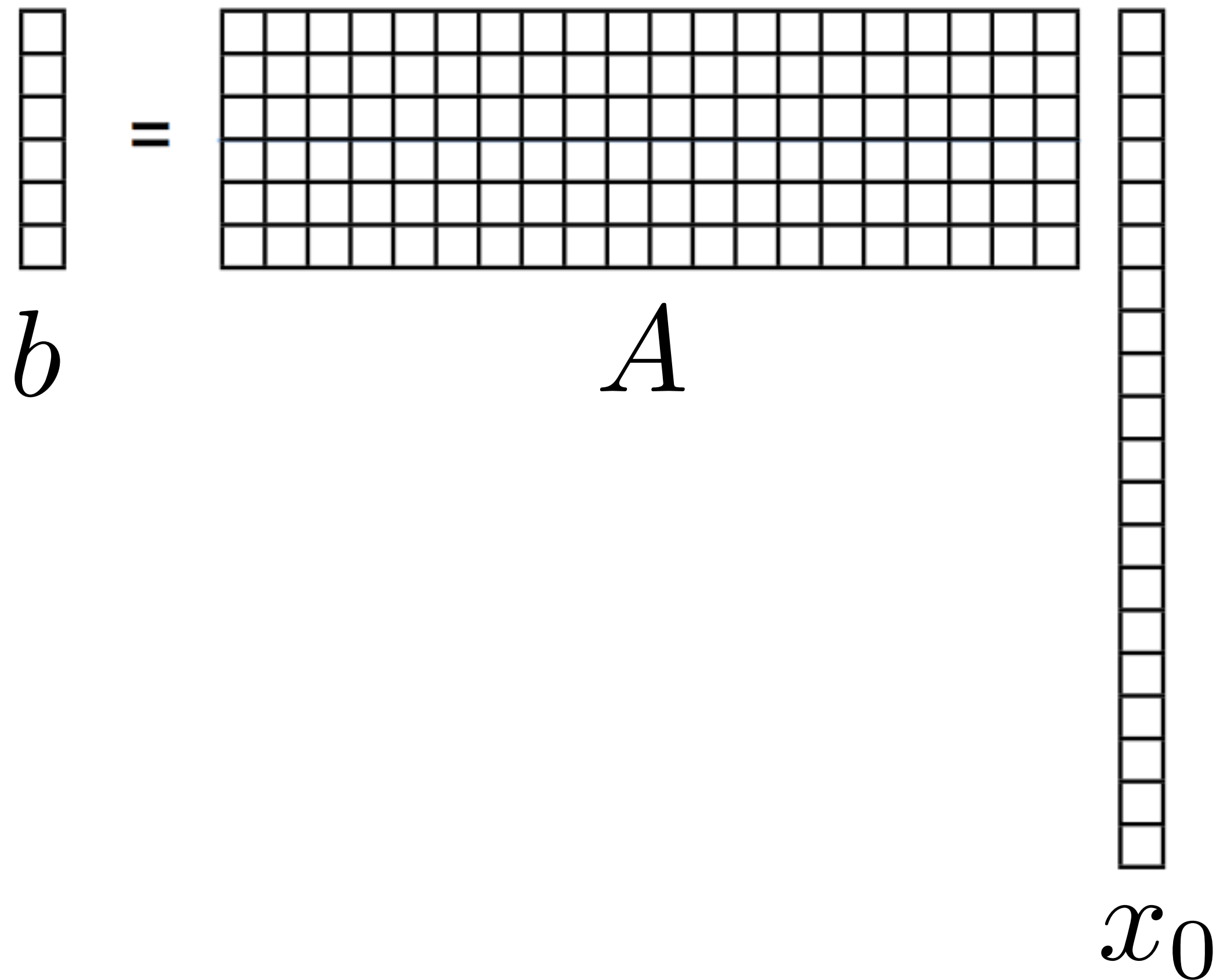
- spectral projector

Efficient sparsity promoting seismic imaging

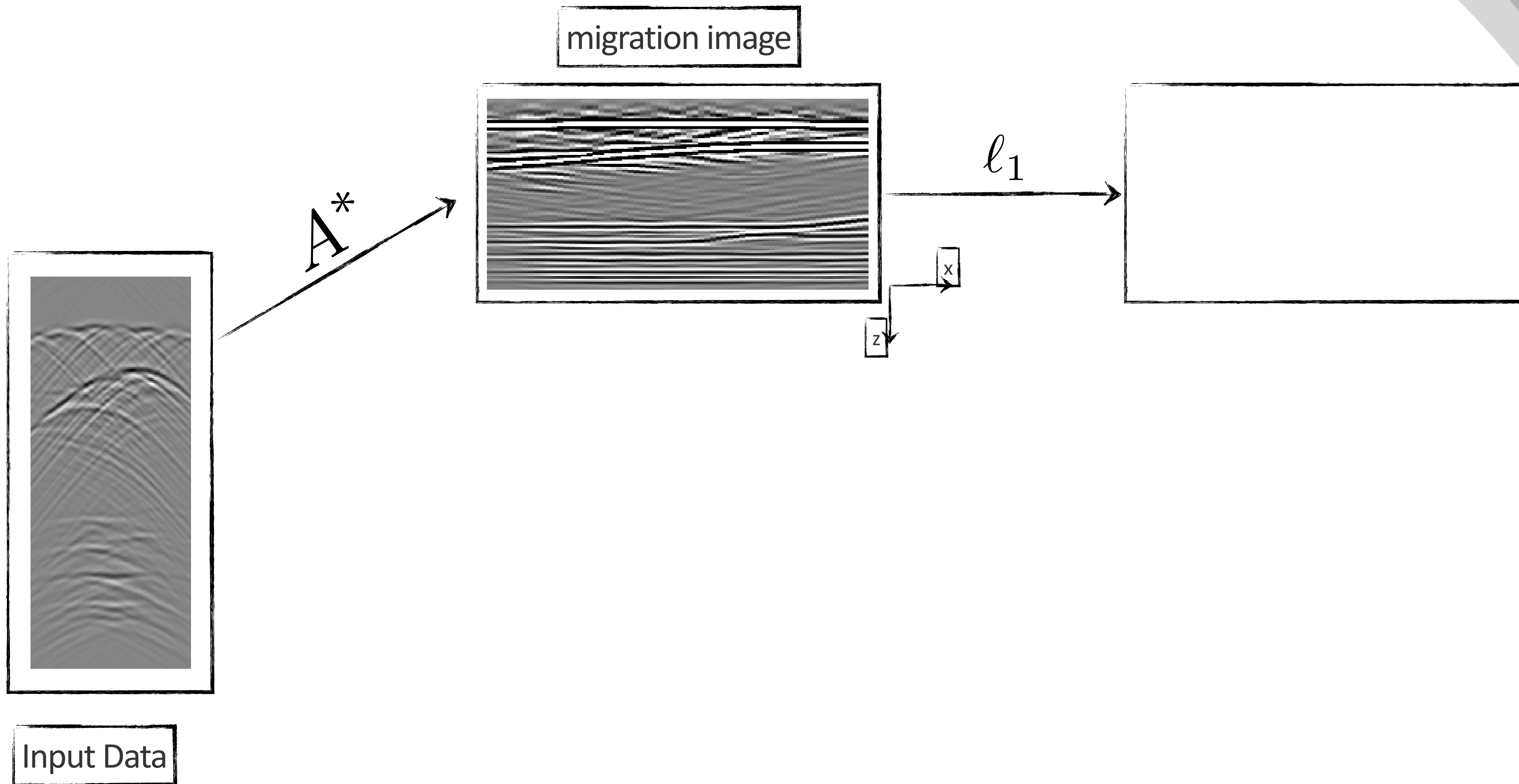
- **joint sparsity**

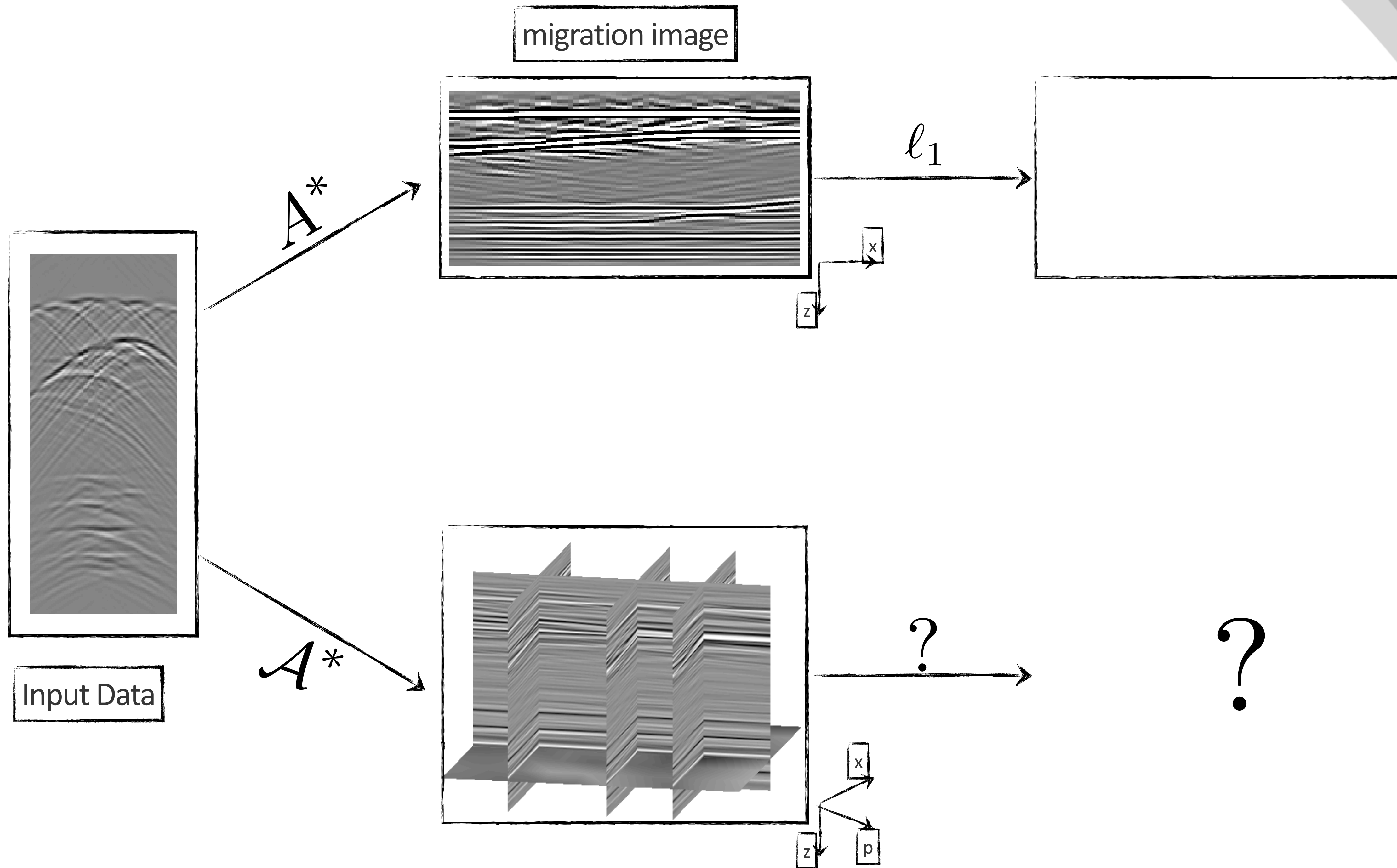
Efficient large scale optimization algorithm

Sparsity promoting seismic imaging



$$\begin{array}{ll} \text{minimize} & ||x||_1 \\ \text{subject to} & ||Ax - b||_2 \leq \sigma \end{array}$$





Joint sparsity recovery

	Sparsity Promoting Compressed Sensing	Joint Sparsity Promoting Compressed Sensing
Recovery Scheme	$\min \ x\ _1$ subject to $Ax = b$ <i>where</i> $\ x\ _1 = \sum_{i=1}^n x_i$	$\min \ X\ _{p,q}$ subject to $\mathcal{A}(X) = b$ <i>where</i> $\ X\ _{p,q} = \left(\sum_{j=1}^n \ X^{j \rightarrow}\ _q^p \right)^{1/p}$

$X^{j \rightarrow}$ is the (column) vector whose entries form the j^{th} row of X .

Joint sparsity recovery (sum-of-norms formulation)

$$\|X\|_{p,q} = \left(\sum_{j=1}^n \|X^{j \rightarrow}\|_q^p \right)^{1/p}$$

$p=1, q=1$

$$\|X\|_{1,1} = \left(\sum_{j=1}^n \|X^{j \rightarrow}\|_1^1 \right)^{1/1}$$

Equivalent to ℓ_1 norm of vectorized X

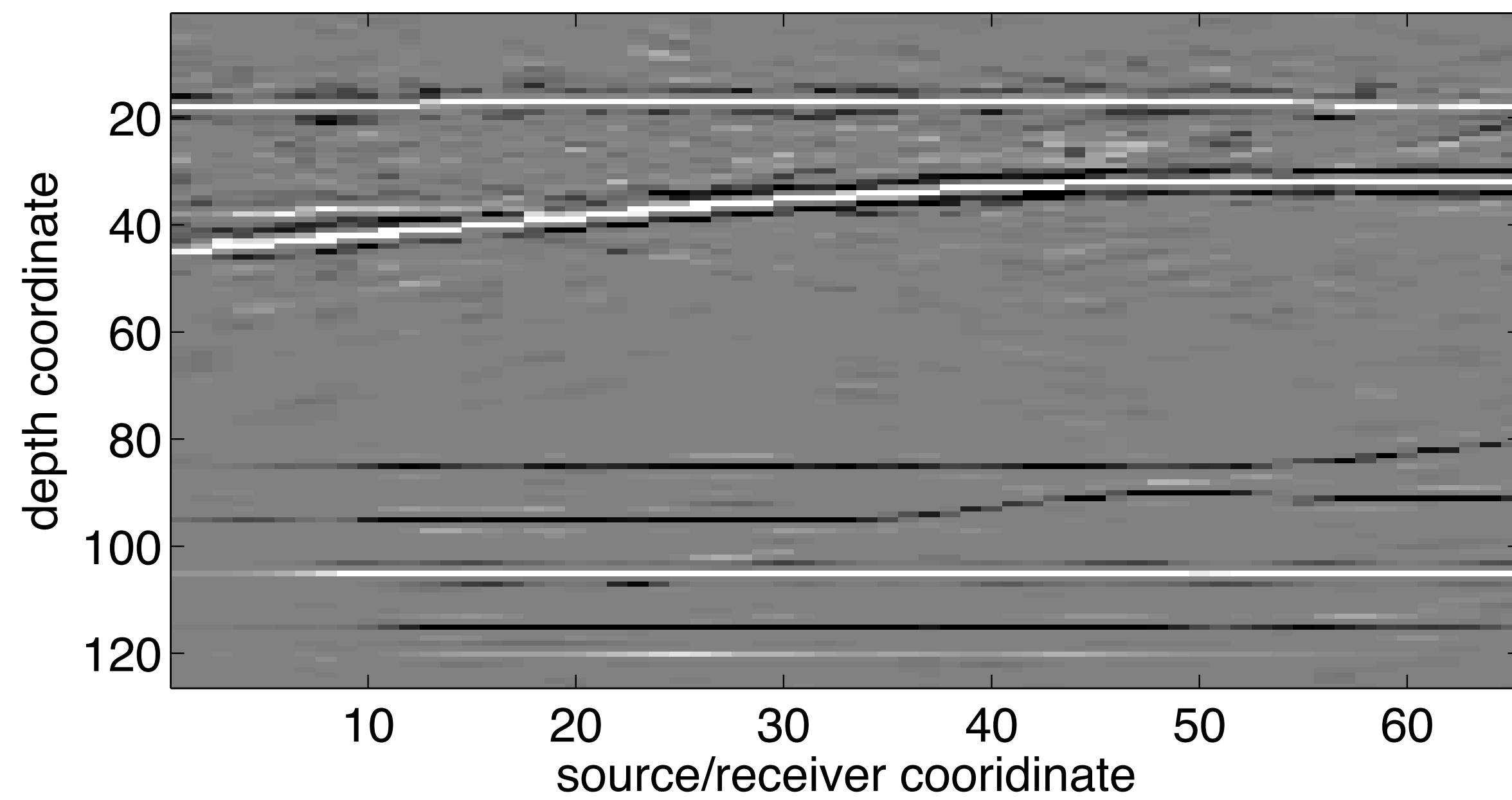
$p=1, q=2$

$$\|X\|_{1,2} = \left(\sum_{j=1}^n \|X^{j \rightarrow}\|_2^1 \right)^{1/1}$$

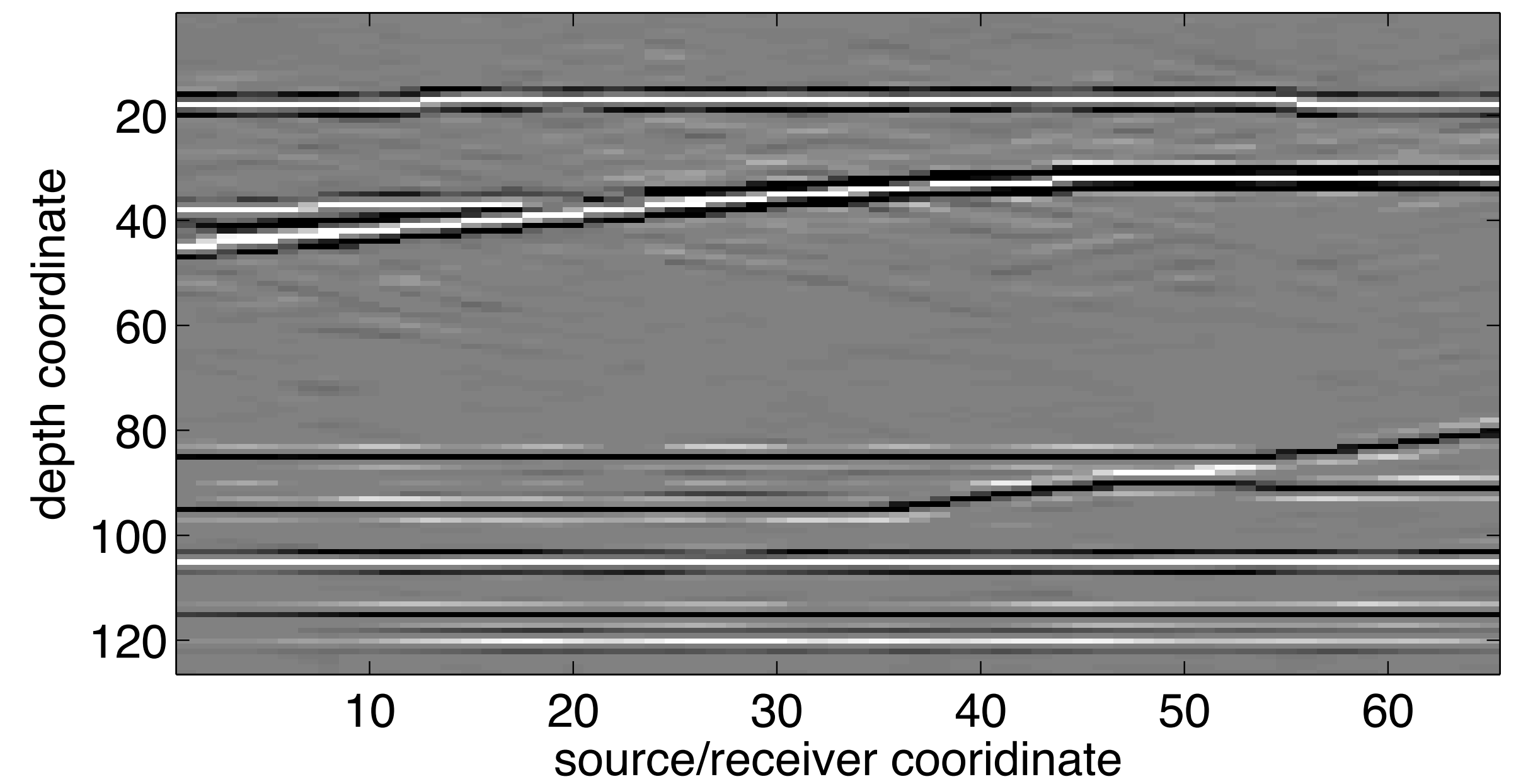
Equivalent to sum of ℓ_2 norm of rows of X

Evaluation

migration image with $l_{1,1}$ sparsity promoting



migration image with $l_{1,2}$ sparsity promoting



Evaluation (Image volume)

image panel from $I_{1,1}$ recovery

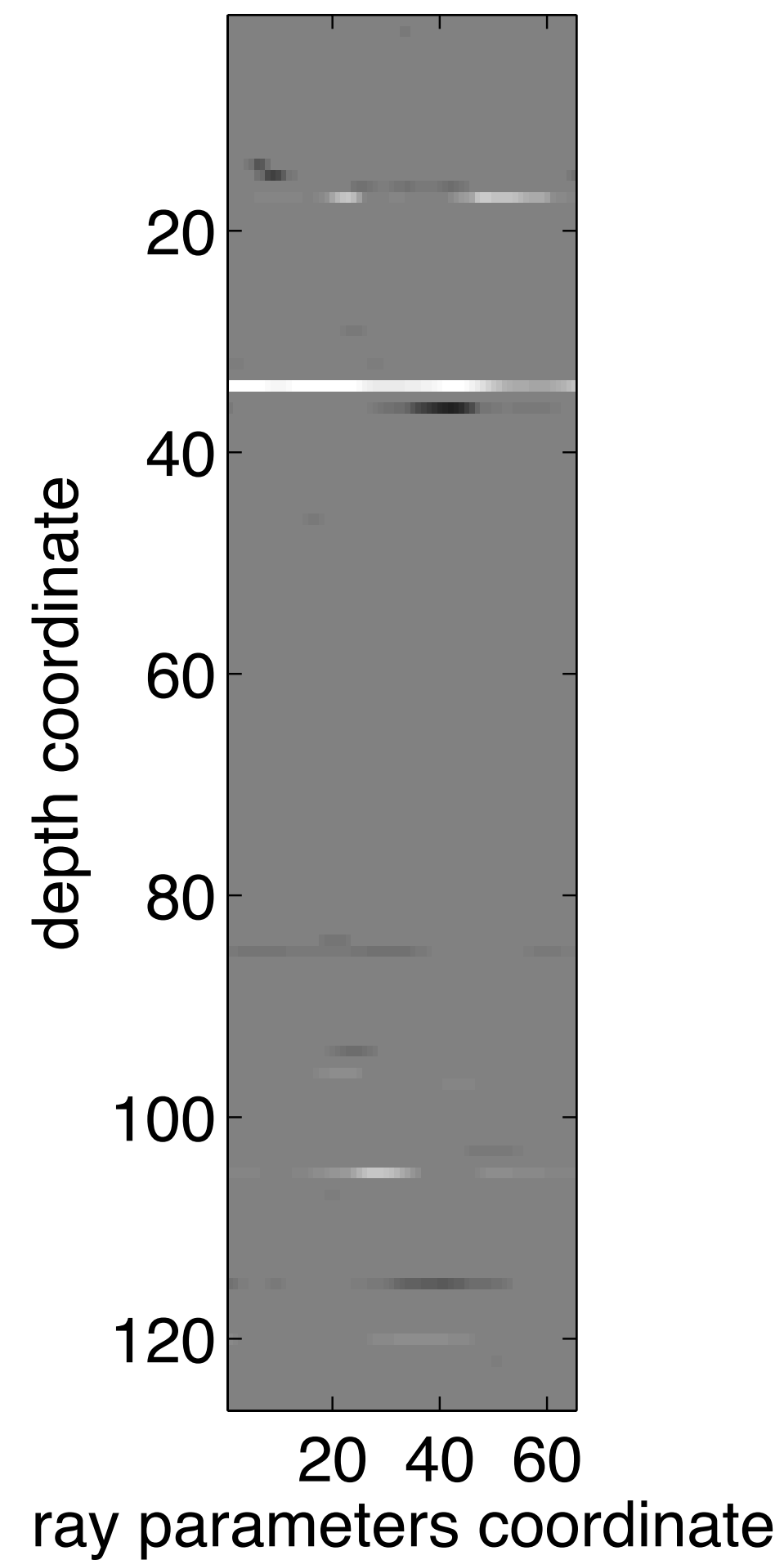
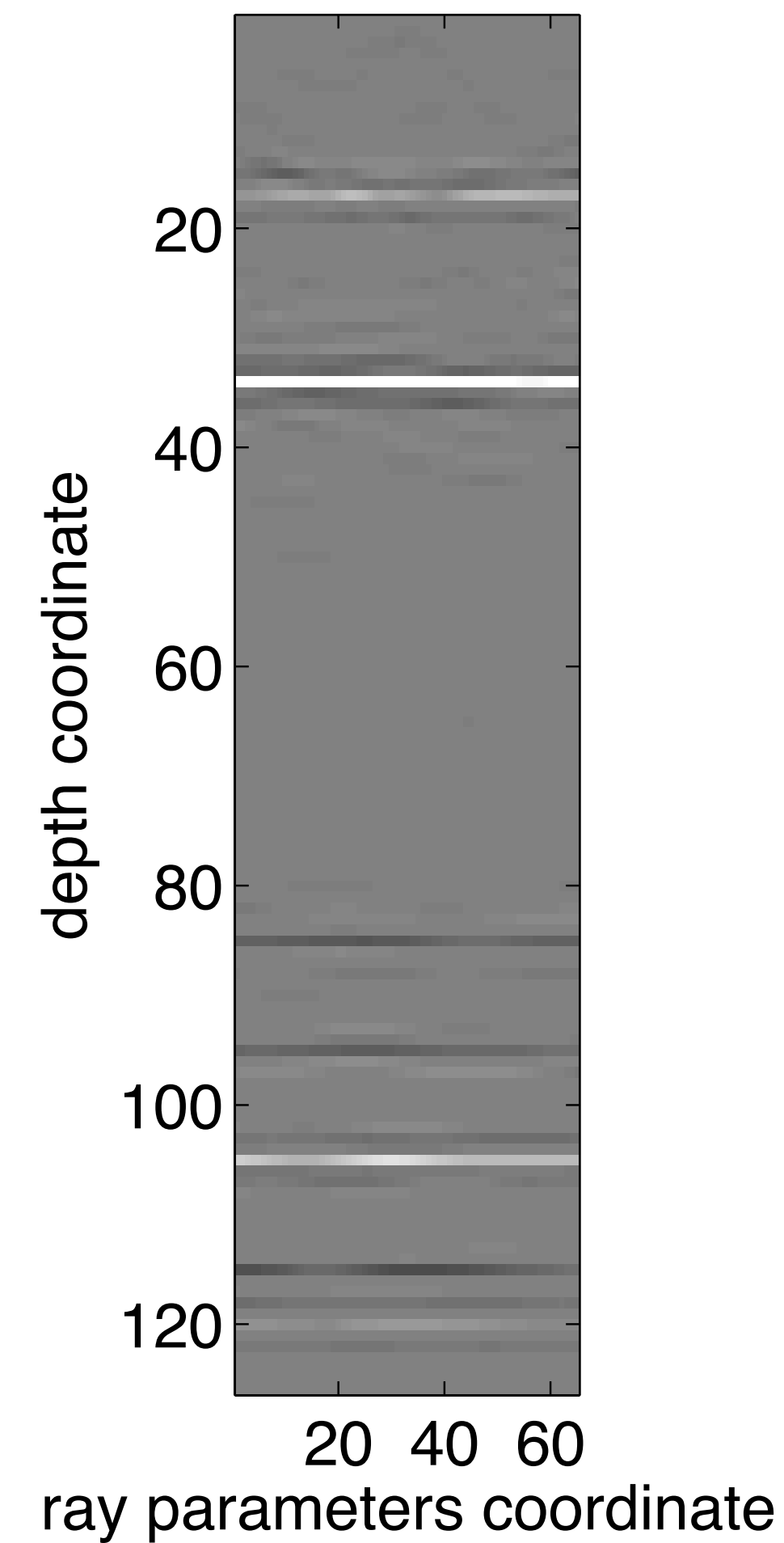


image panel from $I_{1,2}$ recovery



Conclusion

- Joint sparsity ($\ell_{1,2}$ norm) promoting recovery generates better result images (migration image and image volume panel) compared to sparsity ($\ell_{1,1}$ norm).
- The joint sparsity would be potentially useful in applications such as migration velocity analysis (MVA) or amplitude versus offset (AVO).

Outline

Efficient depth stepping migration with the two-way wave equation

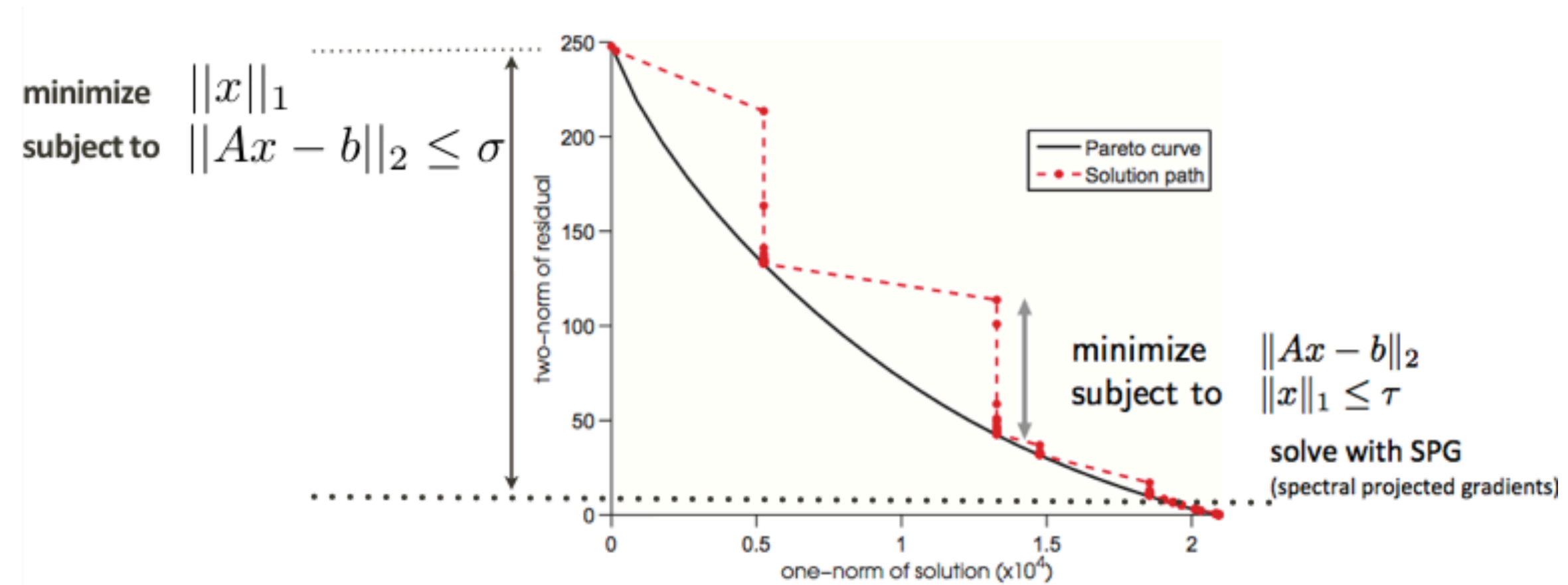
- spectral projector

Efficient sparsity promoting seismic imaging

- joint sparsity

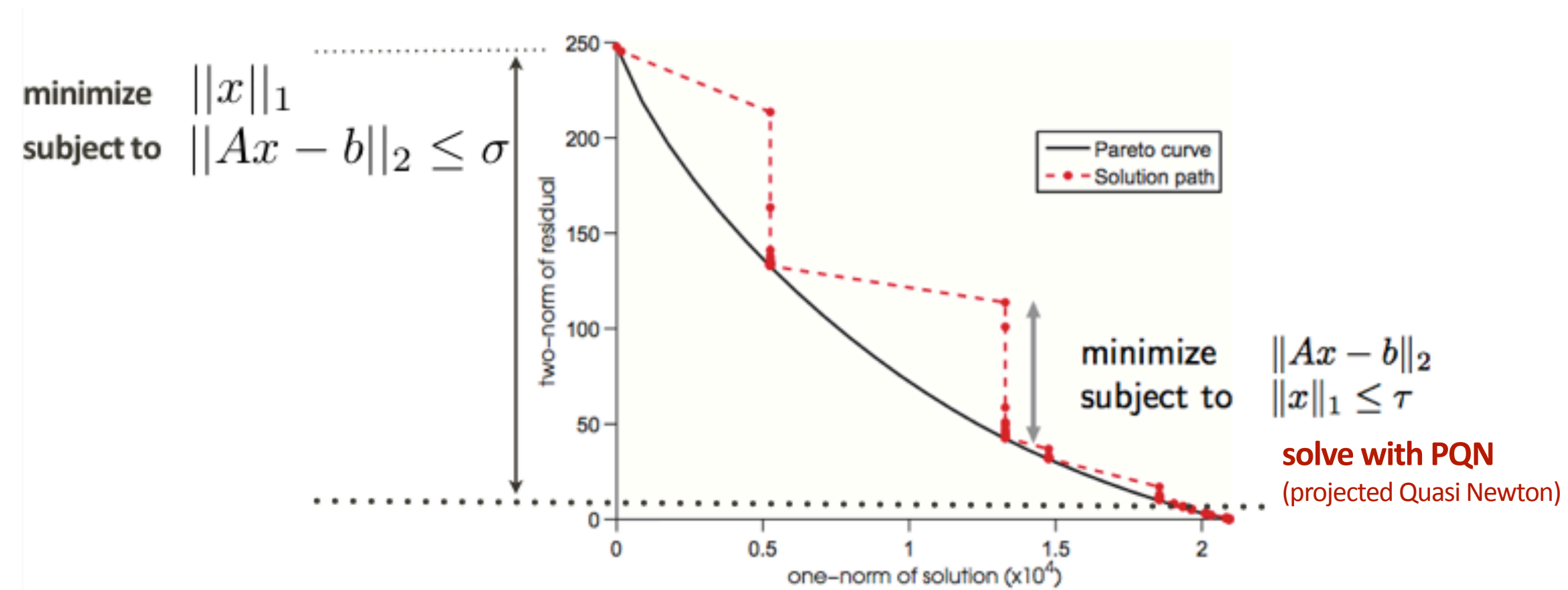
Efficient large scale optimization algorithm

Large scale optimization (SPG_{l1})



Solution Path of Solver SPG_{l1}

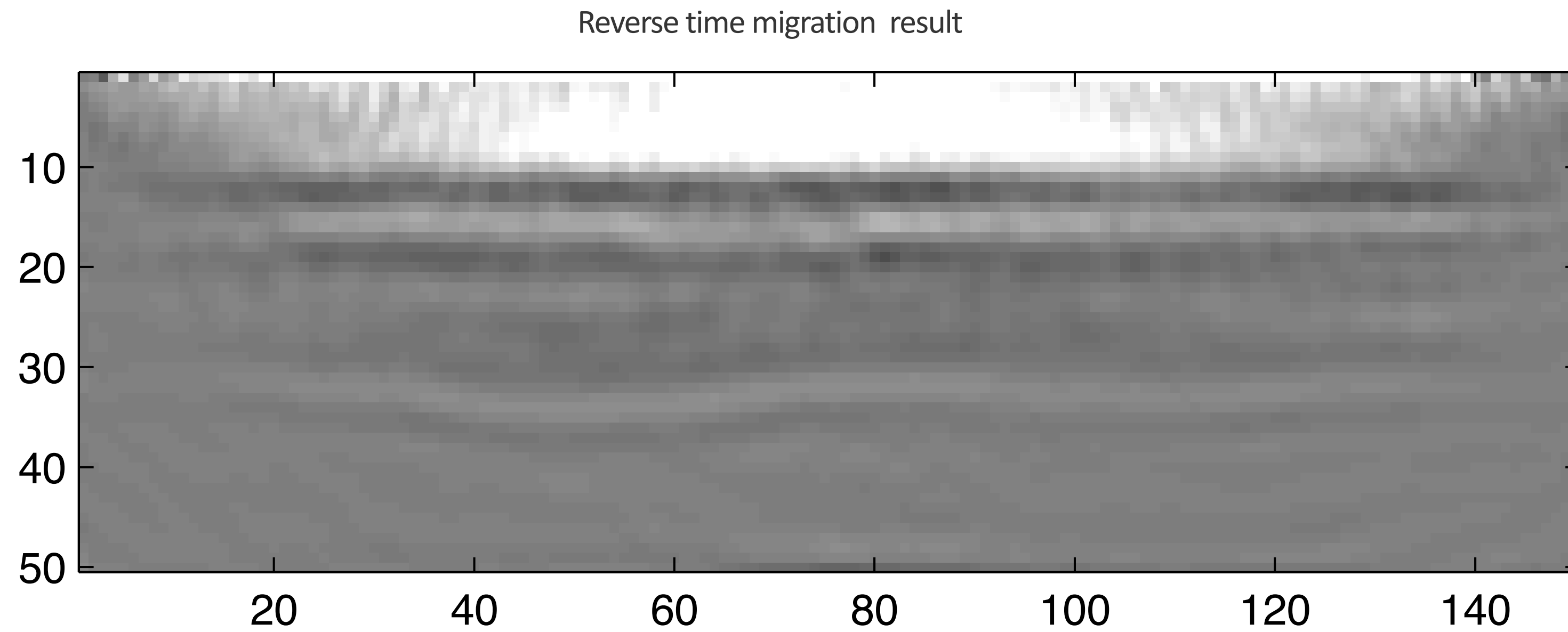
Large scale optimization (PQN1)



Solution Path of Solver PQN1

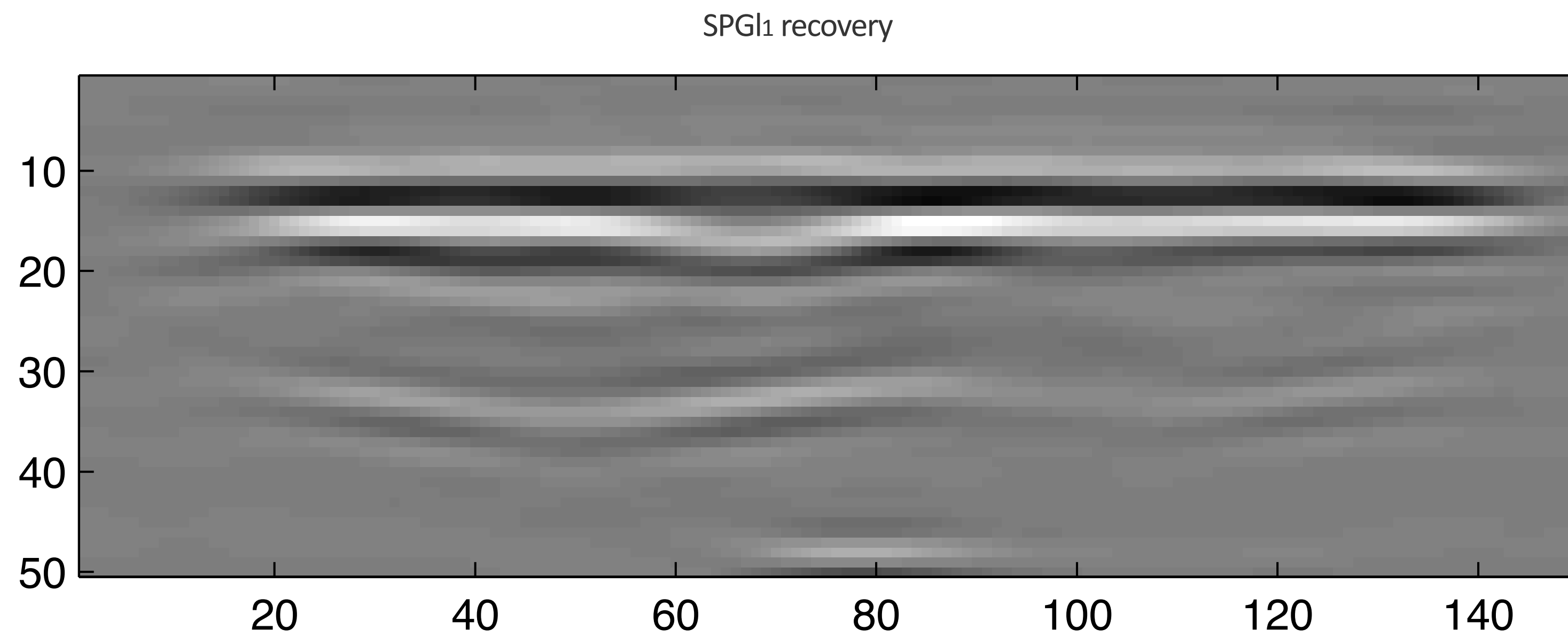
SPGI₁ vs PQNI₁

(seismic imaging example)



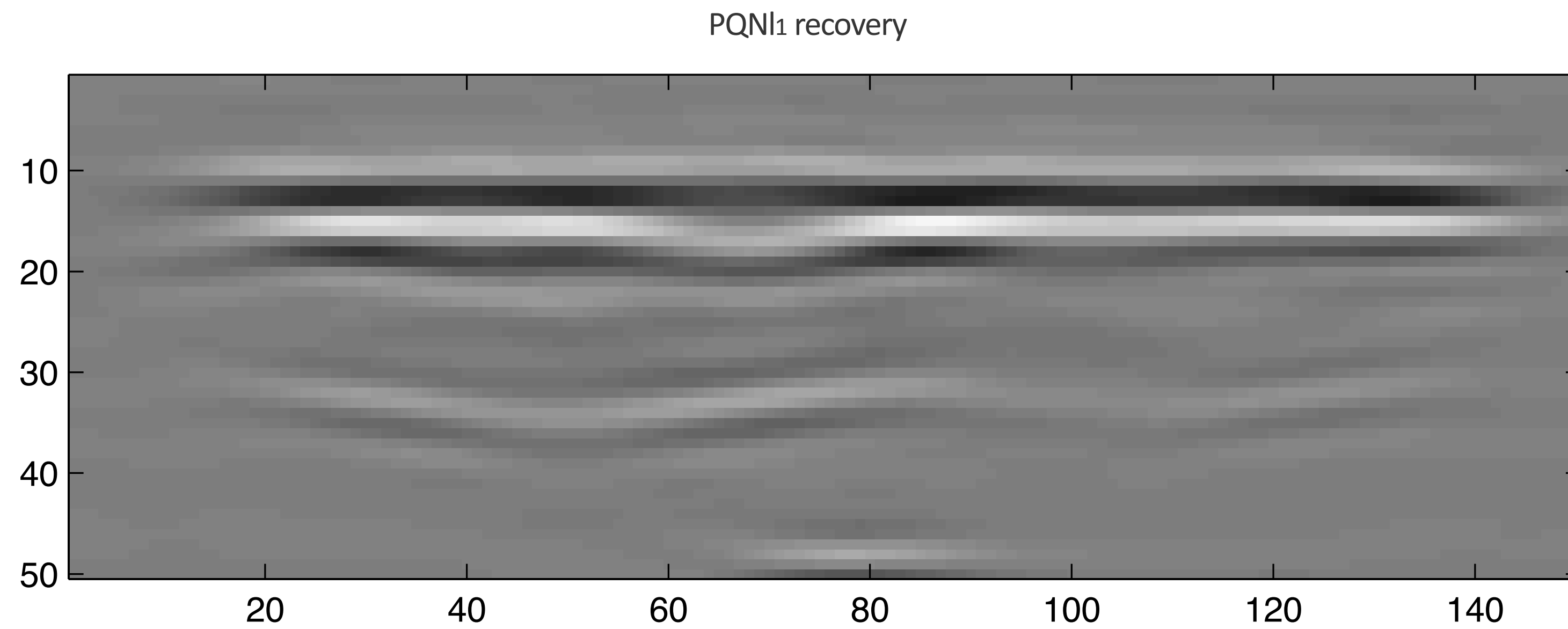
SPGI₁ vs PQNI₁

(seismic imaging example)



SPGI₁ vs PQNI₁

(seismic imaging example)



SPGL₁ vs PQNL₁

(seismic imaging example)

	ITERATION	MAT-VEC	TIME(s)
SPGL ₁	100	156+101	39375
PQNL ₁ (5)	36	45+45	9278.7
PQNL ₁ (10)	35	44+44	7832.4
PQNL ₁ (20)	35	44+44	6515.3
PQNL ₁ (30)	35	44+44	6335.9

Acknowledgements

Thank you for your attention !

<https://www.slim.eos.ubc.ca/>



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