



Multifractional splines: application to seismic imaging

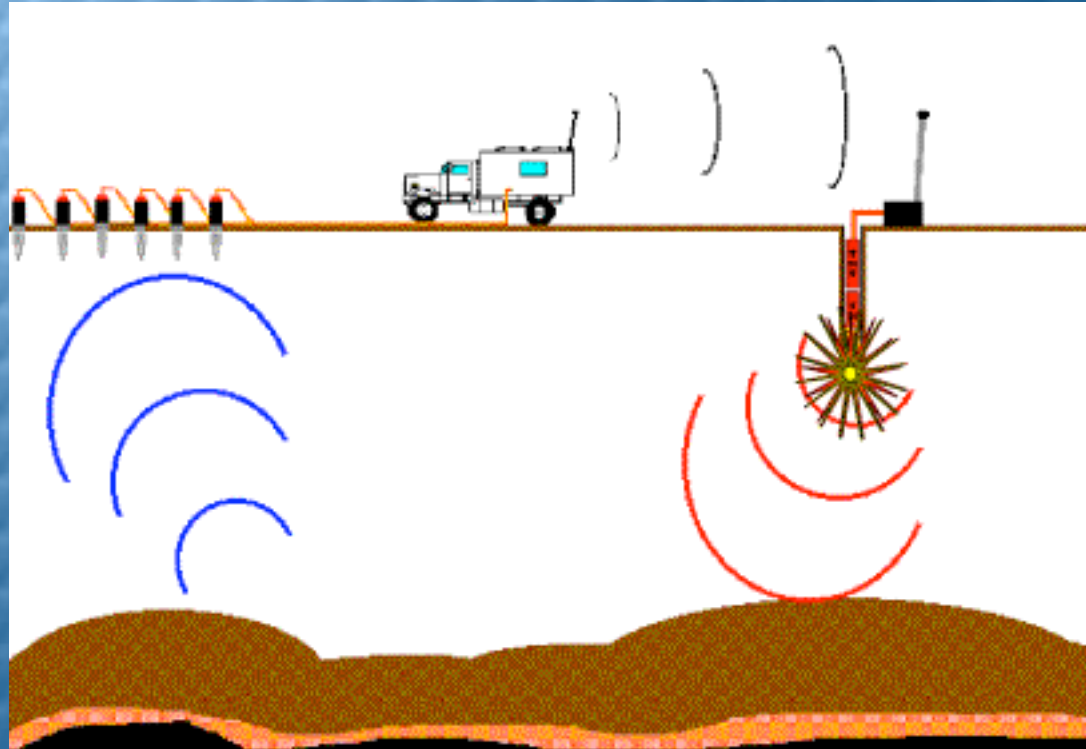
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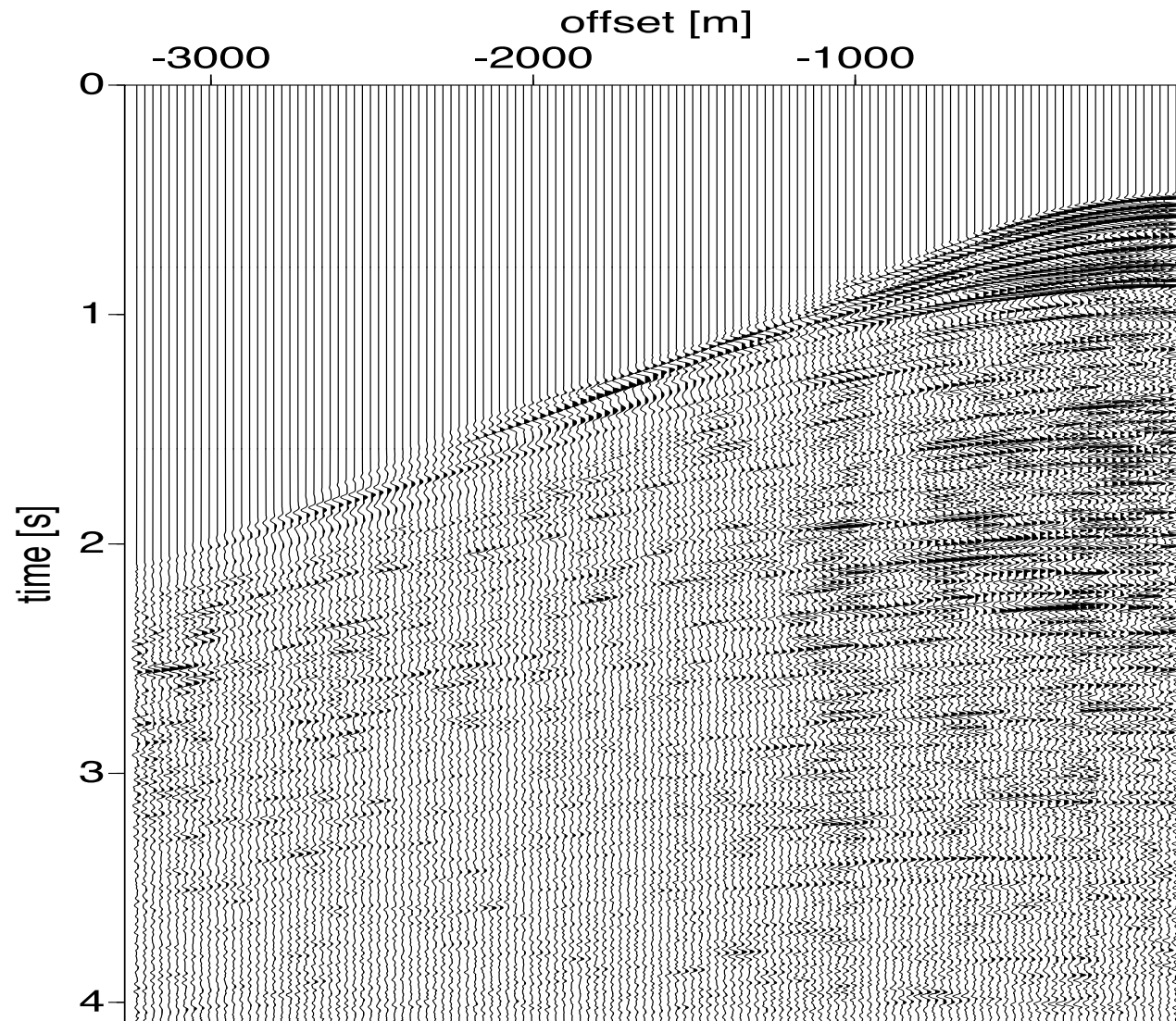
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thanks to: Thierry Blu, Minh Do, Jonathan Kane, Mauricio Sacchi, Daniel Trad, Michael Unser, WaveLab

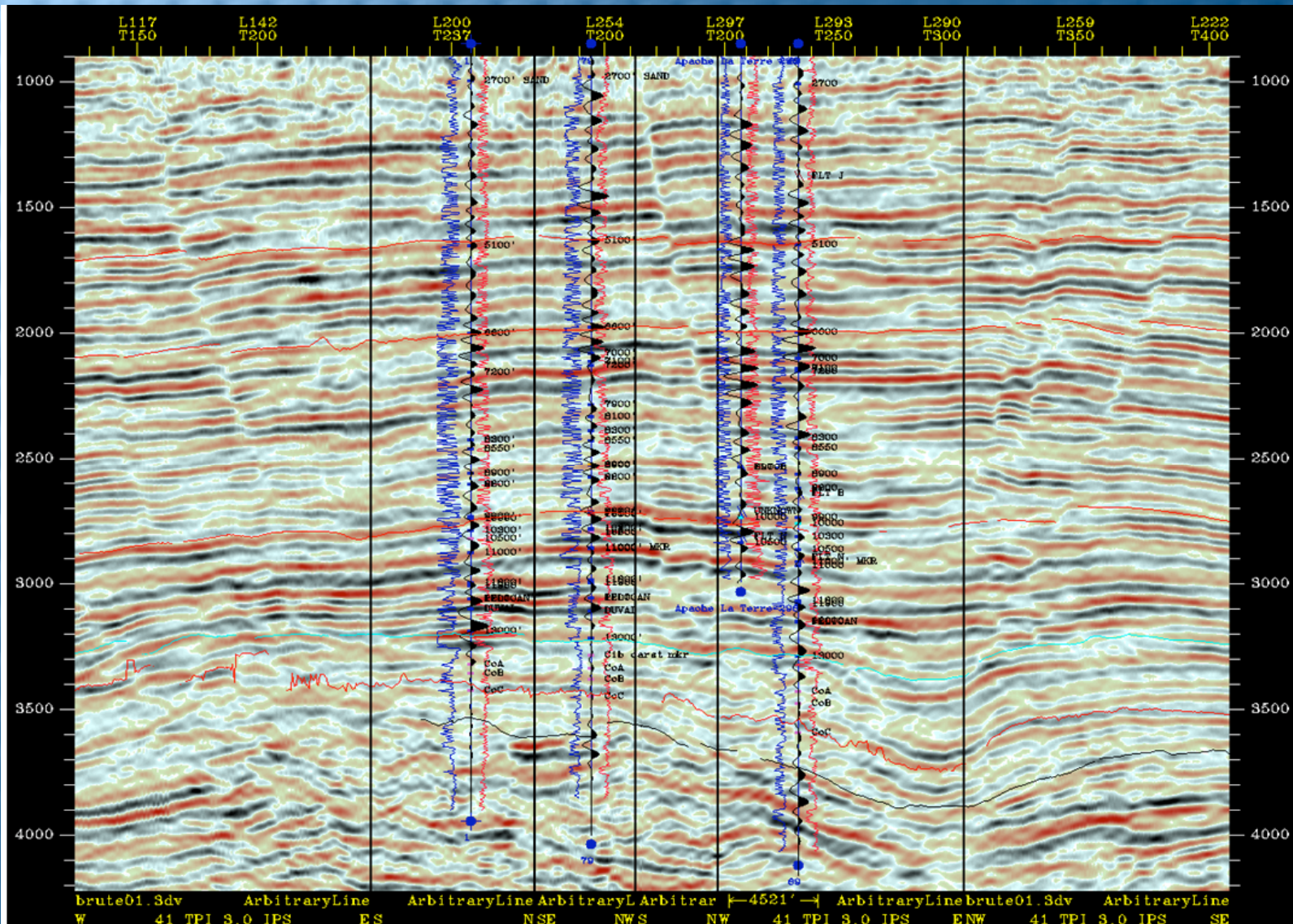
Seismic imaging



Seismic “sinogram”



Seismic imaging



Seismic imaging

We are in the business of

- ★ *locating the major singularities from bandwidth limited data*
- ★ *characterization of the major singularities by effective exponents*

In the presence of noise ... Lots of it!

Basic imaging problem

$$\hat{\mathbf{m}} : \min_{\mathbf{m}} \|\mathbf{d} - \mathbf{A}\mathbf{m}\|_2 + \nu J(\mathbf{m})$$

$\mathbf{d}$ = measured data.

$\mathbf{A}$ = linear scattering operator.

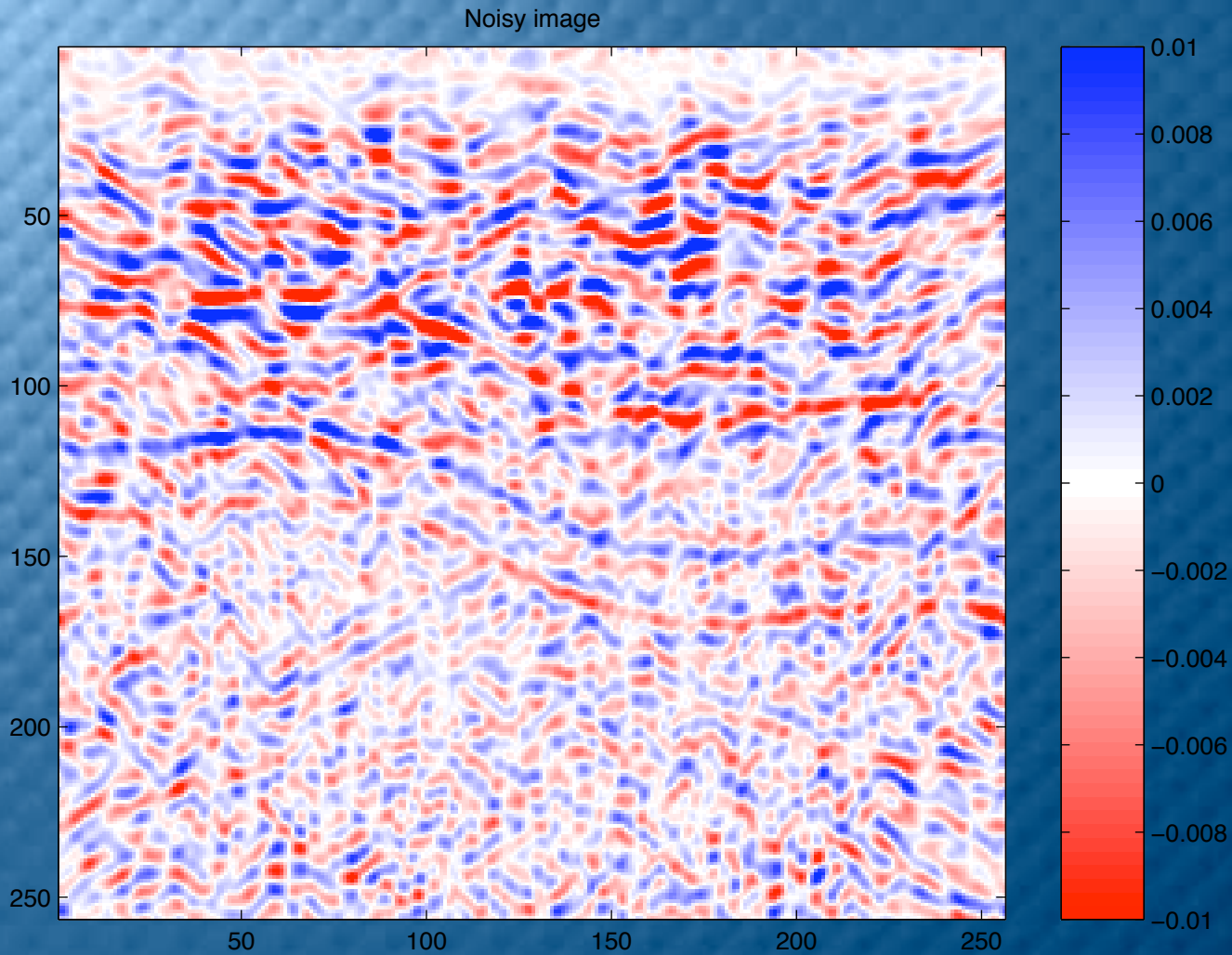
$\mathbf{m}$ = model.

$\mathbf{n}$ = white Gaussian noise.

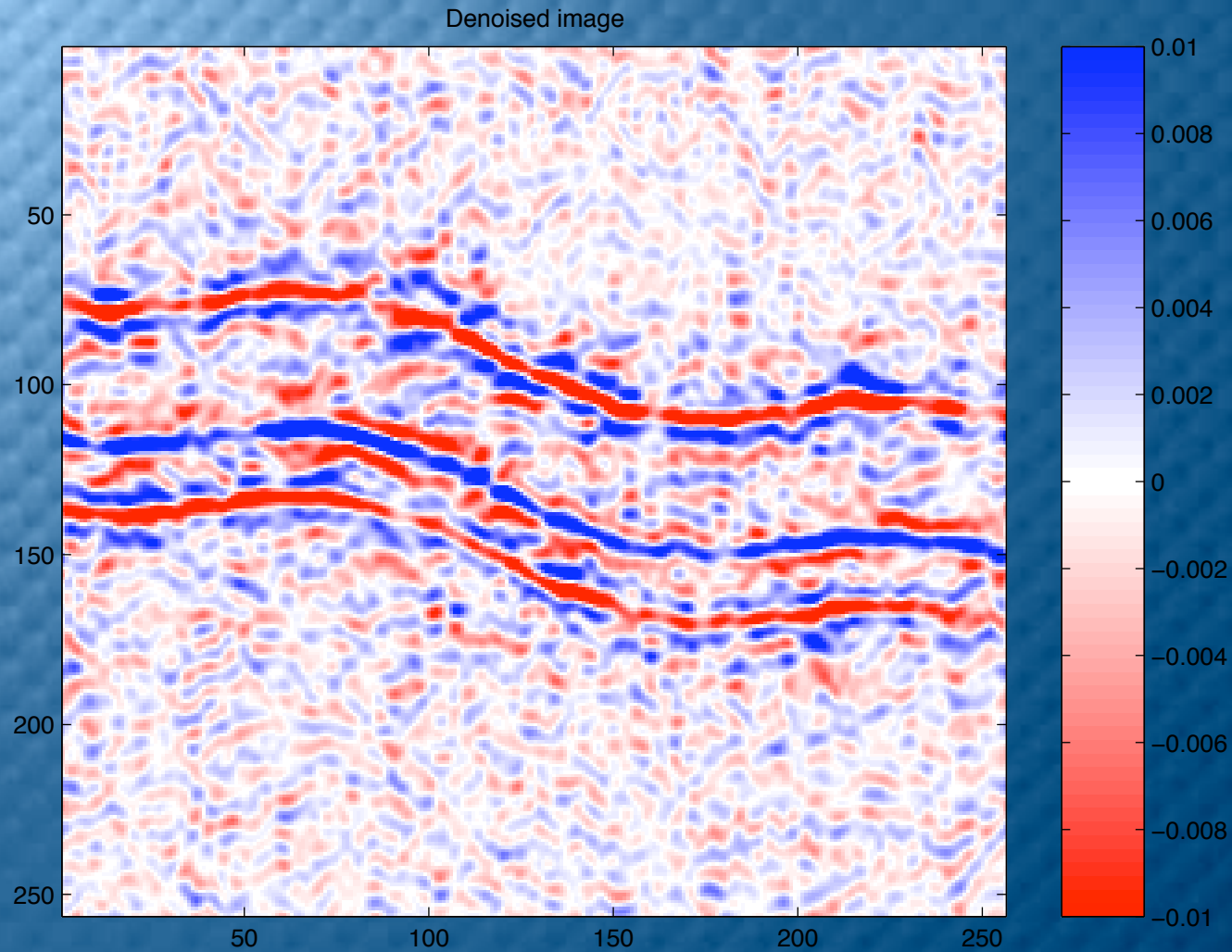
$J(\mathbf{m})$ = Global penalty function

Preserve *singularities* in the presence of noise ...

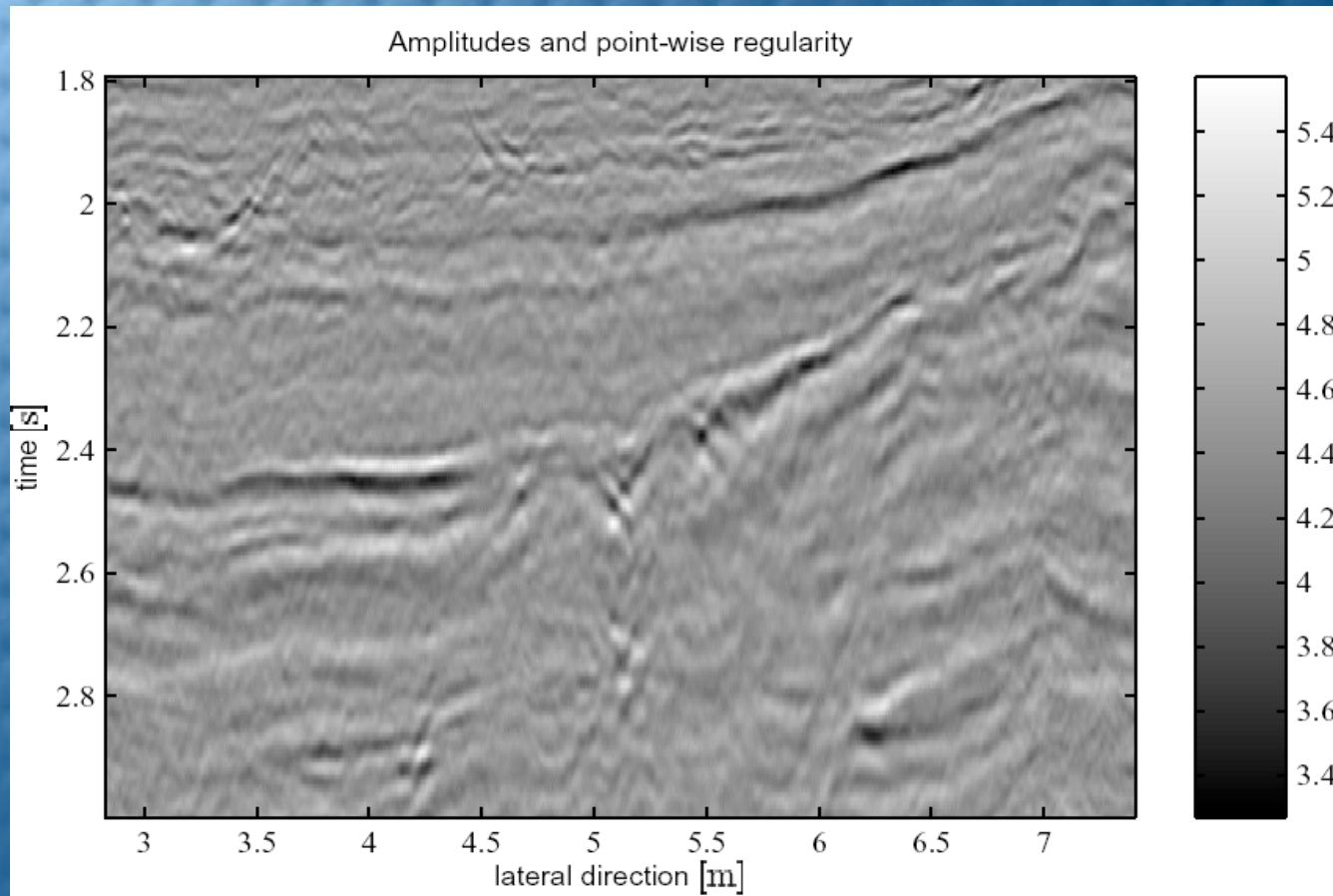
Seismic imaging



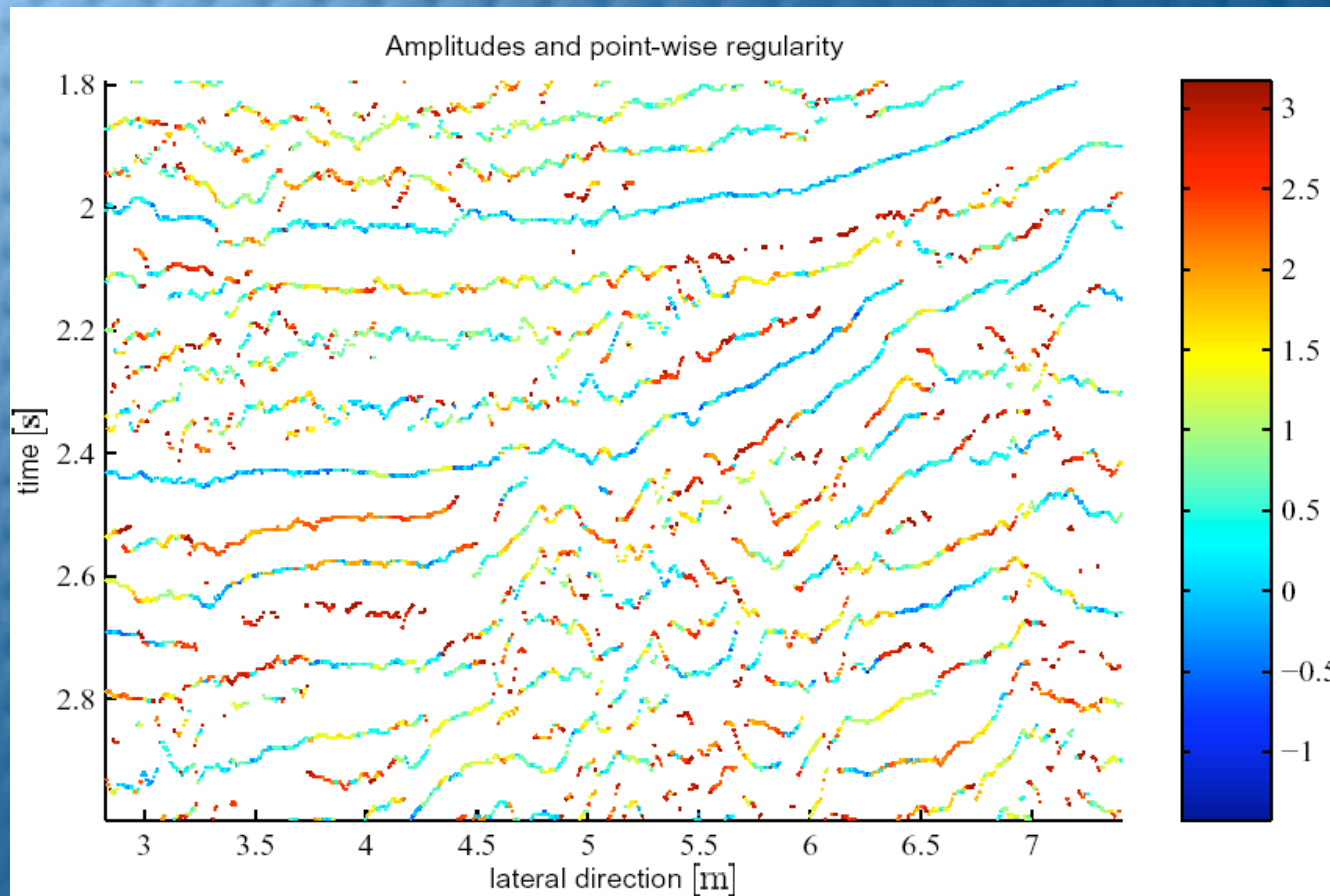
Seismic imaging



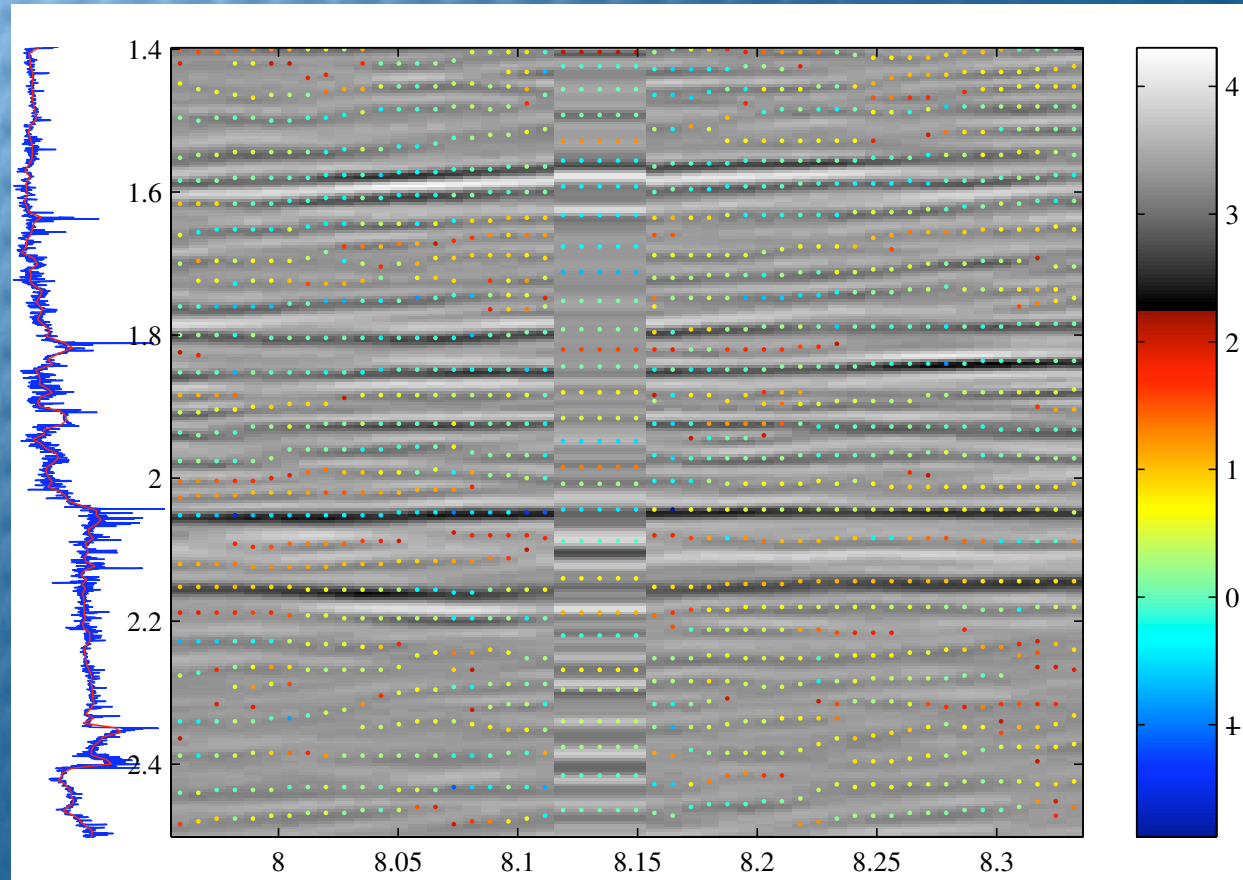
Multifractional Splines



Multifractional Splines



Multifractional Splines



Seismic imaging

Edge-preserved imaging:

- Exploit redundancy seismic data
- Use basis-functions
 - ★ local, sparse & well-behaved
 - ★ non-lin. estimation by thresholding
- Approximate the normal operator

Seismic characterization

Singularity characterization:

- Exploit *waveforms* that carry info on the type of *reflectors*
- Use *adaptive* redundant dictionary
 - ★ localize the *knots* (*stratigraphy*)
 - ★ estimate local *regularity* (*lithology*)

Pattern extraction

Seismic vs medical imaging

	measure	Normal operator	inverse Normal operator	+	-
“medical” Radon	broadband intensity	$\mathbf{K}^* \mathbf{K}(\mathbf{k}) \sim \mathbf{k} ^{-1}$	$\mathbf{K}^* \mathbf{K}^{-1}(\mathbf{k}) \sim \mathbf{k} $	broadband & non-lin. estimation	high. freq. noise
Gen. Radon	bandwidth limited + phase	$\mathbf{K}^* \mathbf{K}(\mathbf{k}) \sim \mathbf{k} $	$\mathbf{K}^* \mathbf{K}^{-1}(\mathbf{k}) \sim \mathbf{k} ^{-1}$	redundancy & normal operator	bandwidth limitation & recon. moduli smooth part

Seismic imaging

Naively regularize (Tikhonov):

$$\hat{\mathbf{m}} = (\mathbf{A}^* \mathbf{A})^{-1} \mathbf{A}^* \mathbf{d}$$

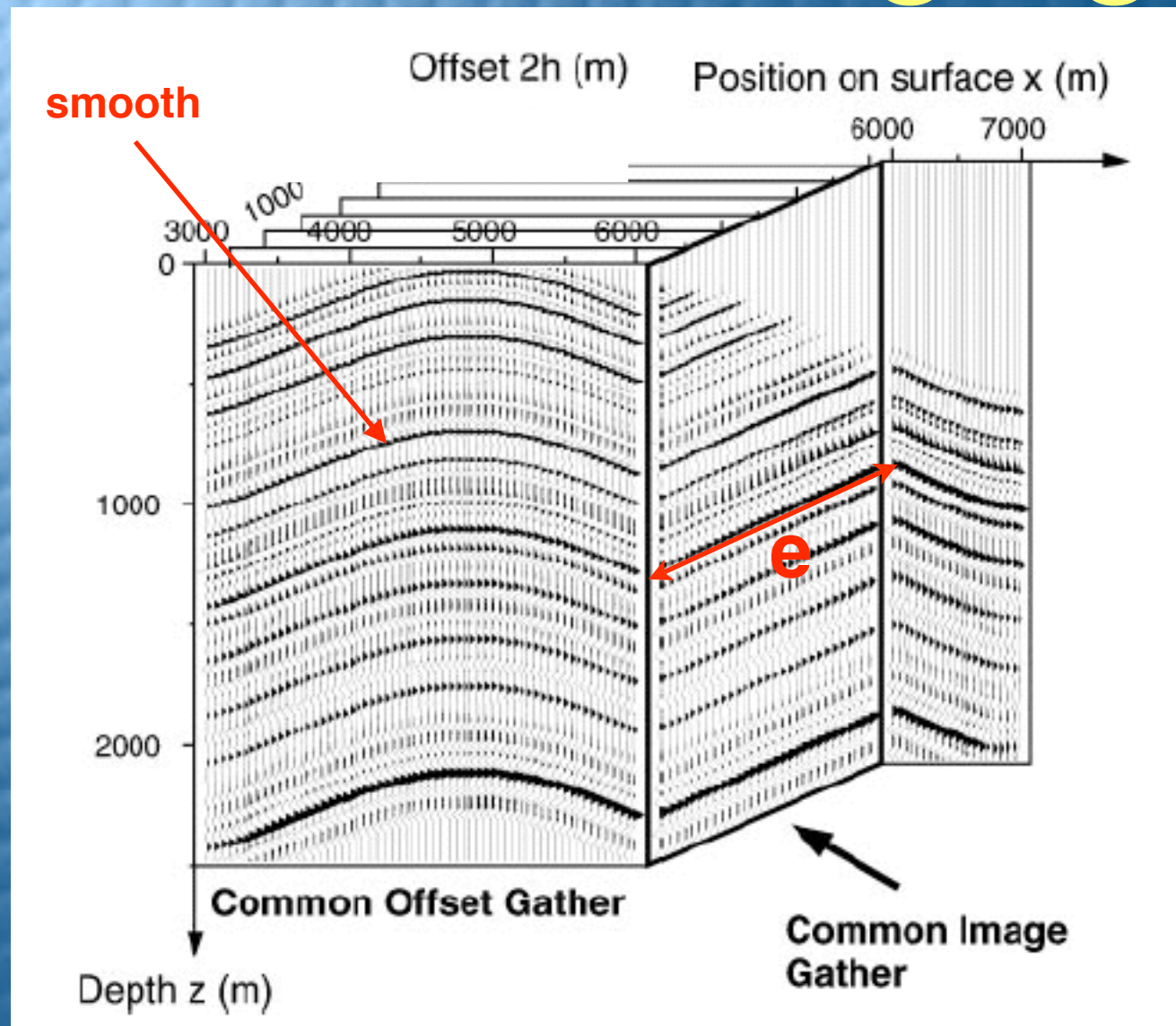
Instead exploit redundancy (smoothness):

$$\mathbf{A} = \overbrace{\mathbf{S}}^{loc. refl op.} \underbrace{\mathbf{K}}_{glob. scat. op.}$$

★ as function of the off-set

★ along reflectors

Seismic imaging



$$\mathbf{u}(\mathbf{x}, z, \mathbf{e}) = \mathbf{K}^* \mathbf{d}$$

Seismic imaging

In noise-free case we can solve for

$$\mathbf{m} = [Z, c_p, \nu]^T$$

From

$$\hat{\mathbf{m}} = (\mathbf{A}^* \mathbf{A})^{-1} \mathbf{A}^* \mathbf{d}$$

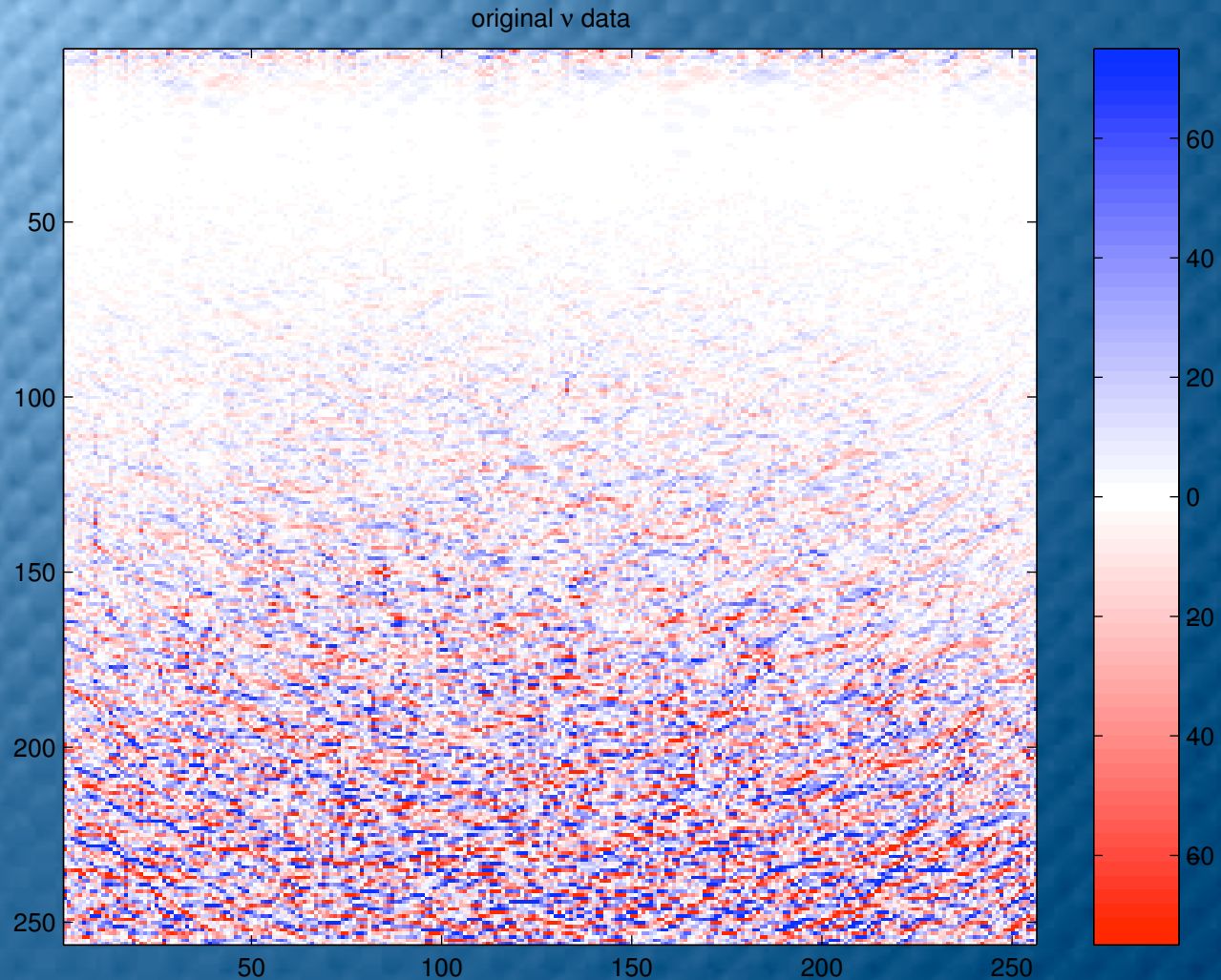
without regularization.

When noisy CG fits noise ...

- ★ no image

- ★ no reliable estimates for $\mathbf{m}$

Seismic imaging



Seismic imaging

S, S^* are **smooth**.

K, K^* are Fourier Integral operators:

$$Tf(x) = \int e^{i\Phi(x,\zeta)} a(x, \zeta) \hat{f}(\zeta) d\zeta$$

★ transports singularities

K^*K is a pseudo differential operator:

$$Tf(x) = \int e^{i2\pi x \cdot \zeta} a(x, \zeta) \hat{f}(\zeta) d\zeta$$

★ preserves singularities

Seismic imaging

$$\hat{m} = \underbrace{(K^* K)^{-1}}_{\square \text{ DO}} \overbrace{K^* d}^{\text{FIO}}$$

	$\square$ DO	FIO	d & m	e
Wavelets	✓	✗	✗	✓
Curvelets	✓	✓	✓	✓

Seismic imaging

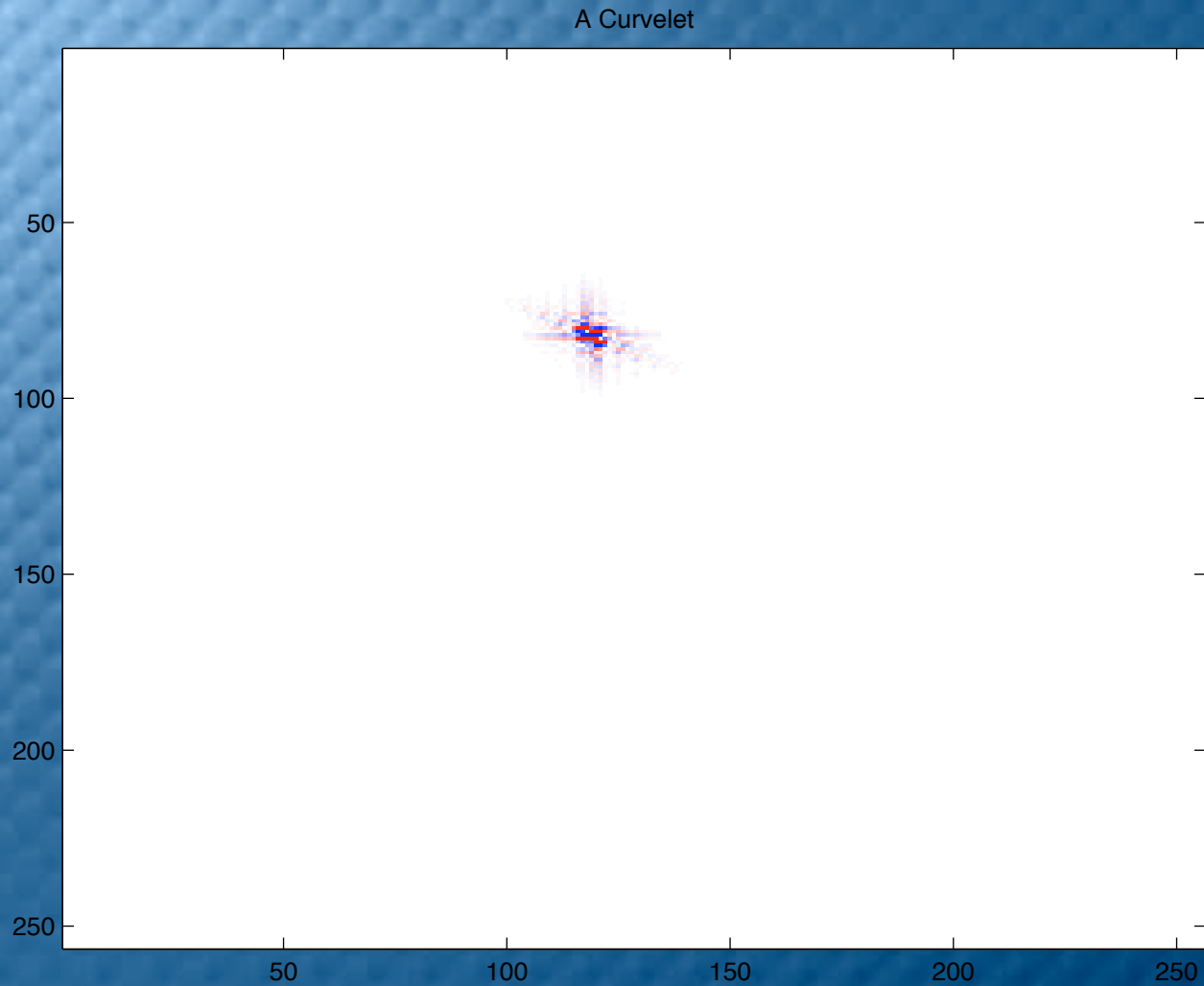
Appropriate domain for estimation:

$$\mathbf{u}(\mathbf{x}, z, \mathbf{e}) = \mathbf{K}^* \mathbf{d}$$

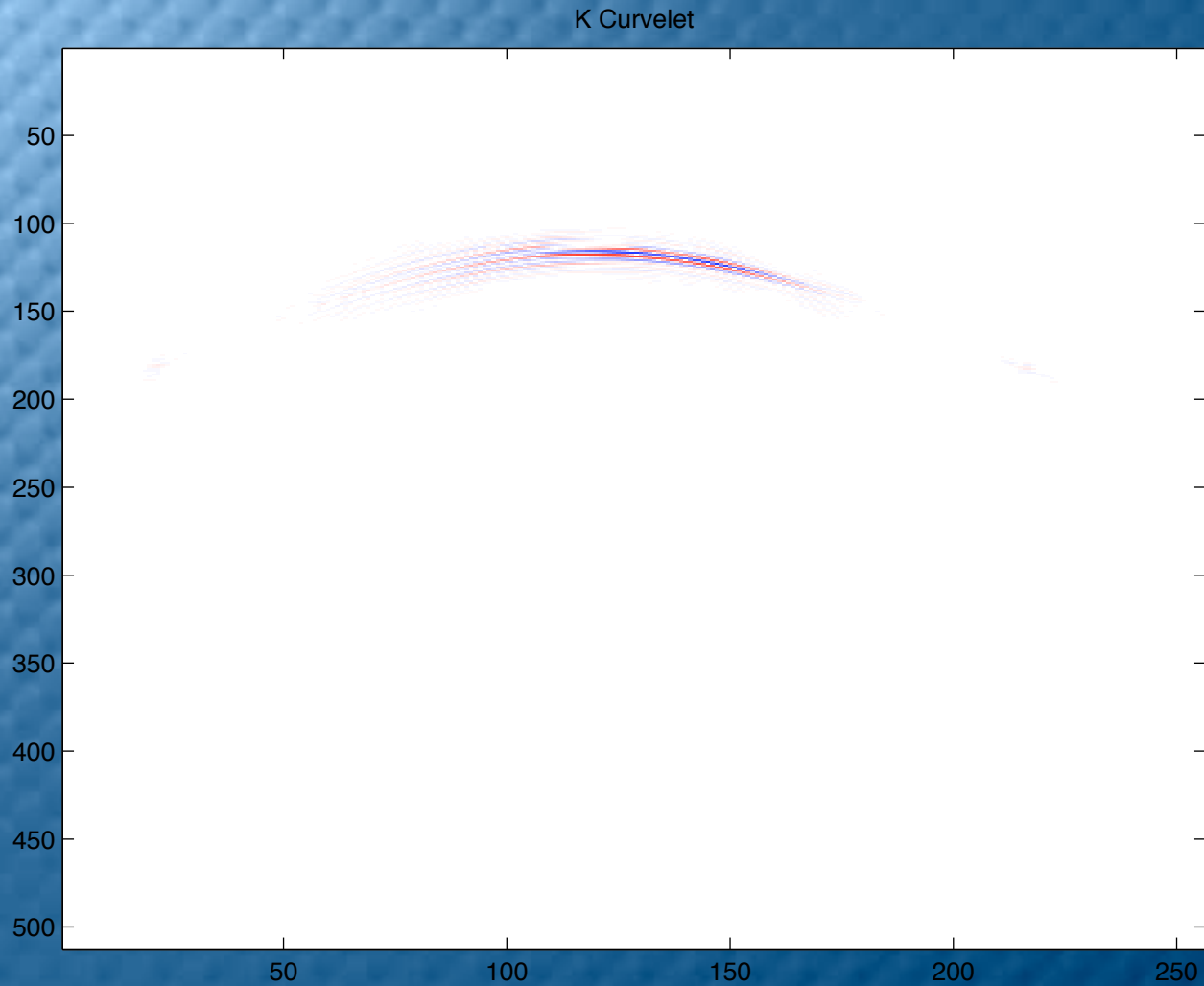
Choose basis functions that:

- ★ *sparse & local* model space
- ★ almost diagonalize *normal* operator
- ★ correct for coloring of **n**

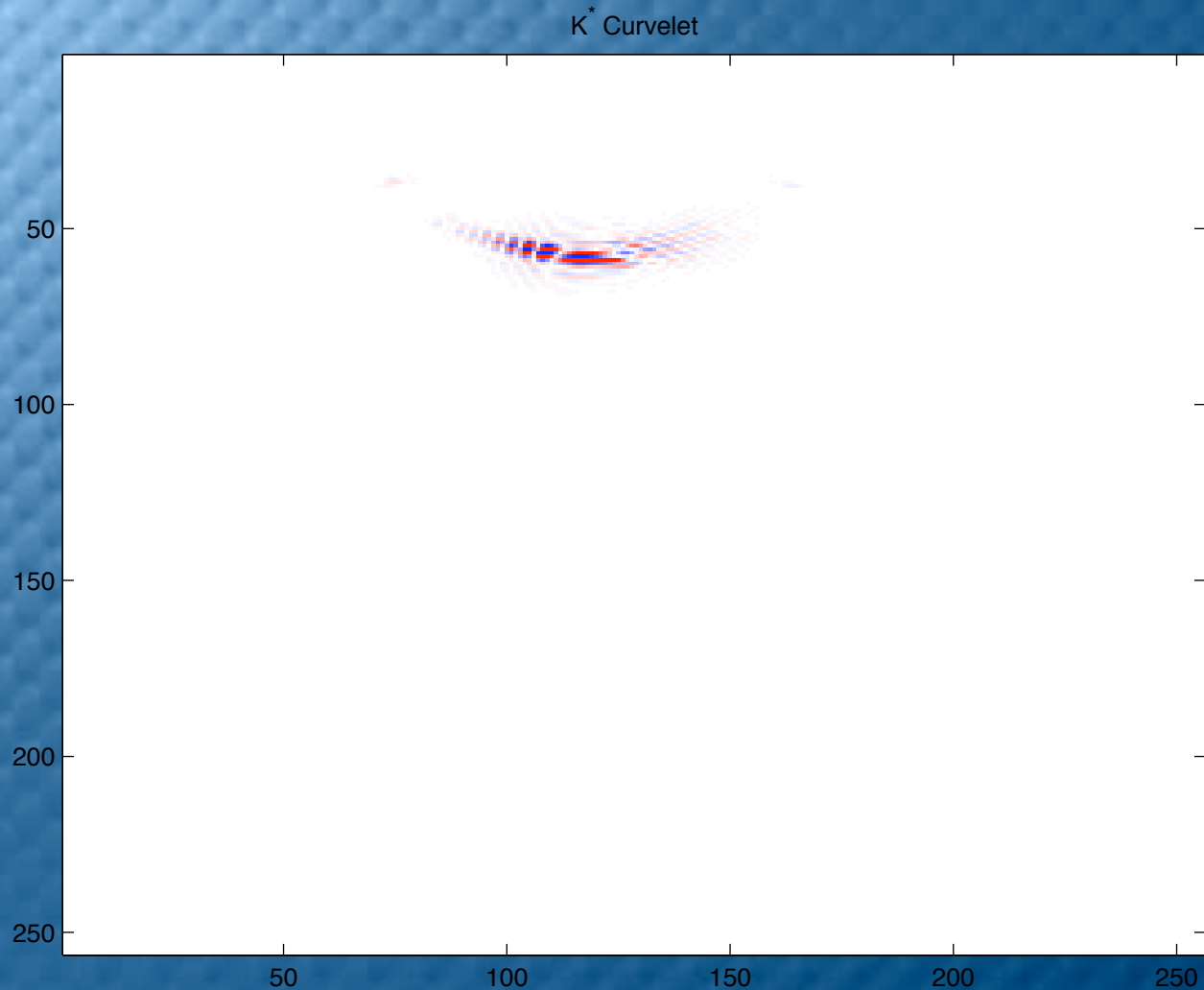
Seismic imaging



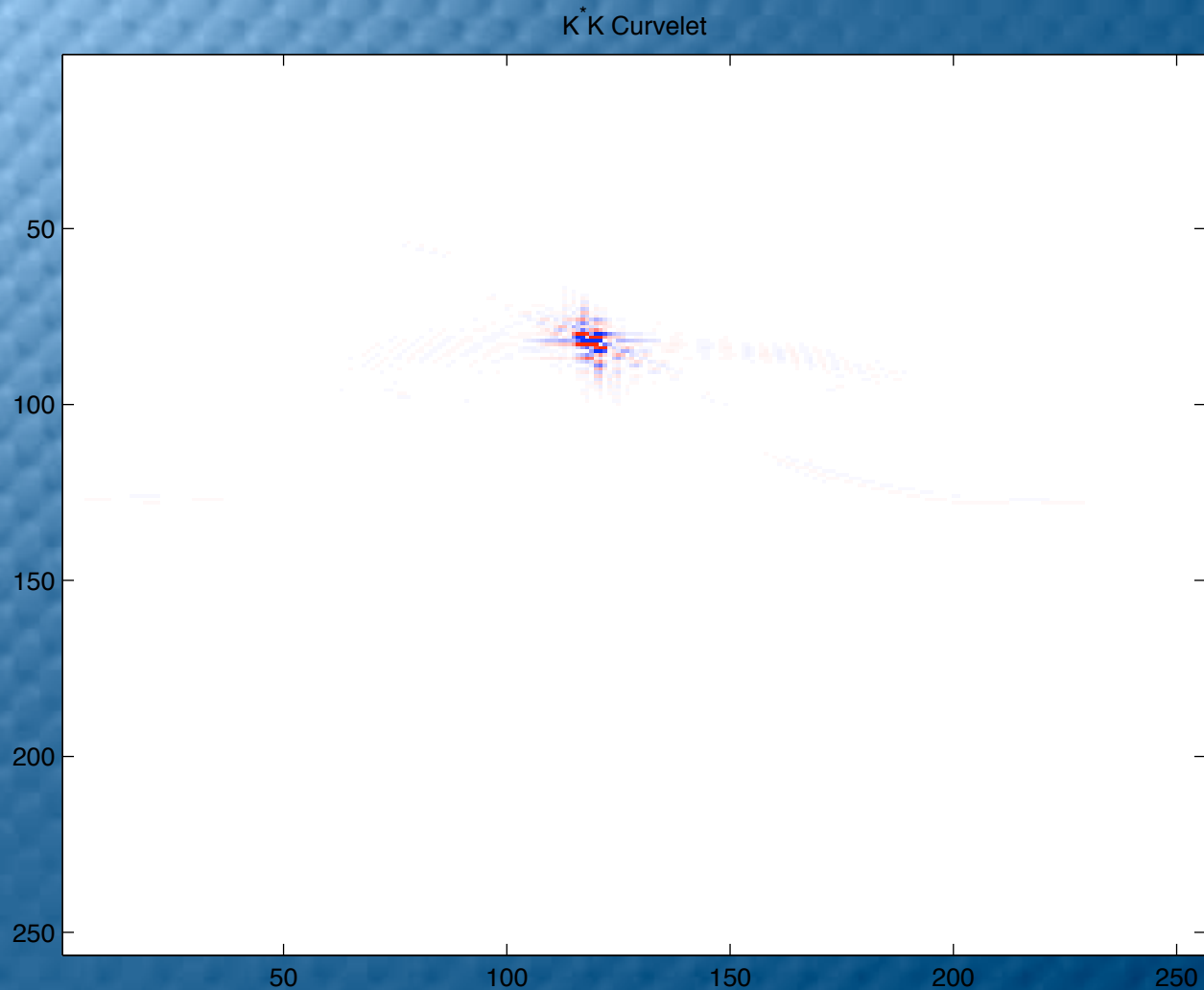
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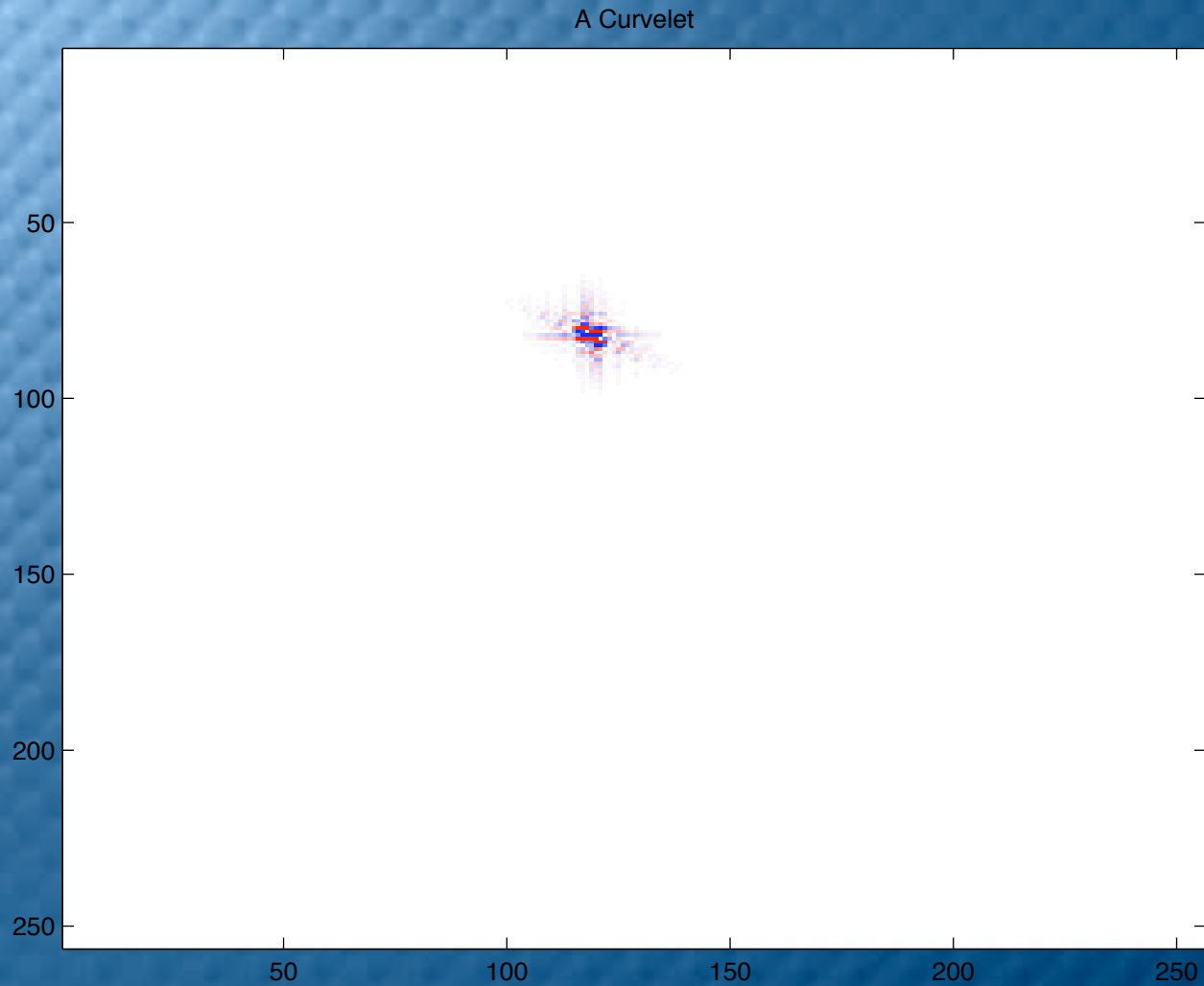
Seismic imaging



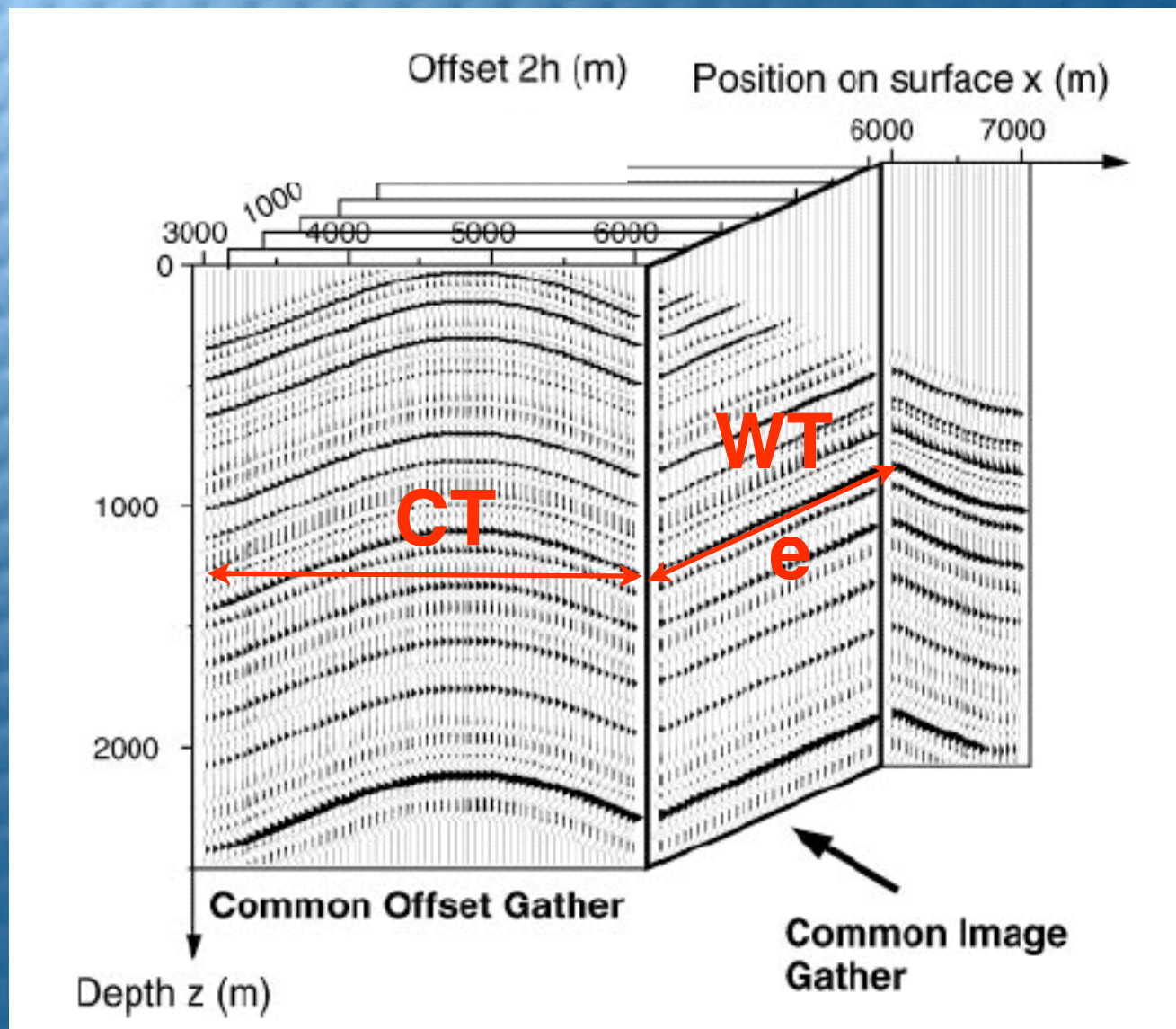
Seismic imaging



Seismic imaging



Seismic imaging



Seismic imaging

★ Use Curvelets for each off-set

★ Use wavelet in off-set direction

$$\mathbf{B} : f(\cdot, \cdot; \mathbf{e}) \mapsto \overbrace{\mathbf{C}f(\cdots; \mathbf{e})}^{\text{curvelet/contourlet}} \mapsto \underbrace{\mathbf{W}\mathbf{C}f(\cdots, \cdot)}_{\text{wavelet}}$$

$$\mathbf{B}^{-1} : f(\cdots; \cdot) \mapsto \overbrace{\mathbf{W}^*f(\cdots; \mathbf{e})}^{\text{wavelet}} \mapsto \underbrace{\mathbf{C}^{-1}\mathbf{W}^*f(x, z, \mathbf{e})}_{\text{curvelet/contourlet}}$$

Seismic imaging

Estimate with WV/Quasi-SVD

$$\hat{\mathbf{u}}(\mathbf{x}, z, \mathbf{e}) = \mathbf{B}^{-1} \Gamma^\dagger \theta_{t(\Gamma)} (\mathbf{B} \mathbf{K}^* \mathbf{d})$$

★ $\mathbf{K}^* \mathbf{K}$ is a homogeneous/scale-inv. operator

Curvelets almost diagonalize $\mathbf{K}^* \mathbf{K}$

$$\mathbf{K}^* \mathbf{K} \cdot \approx \mathbf{B}^{-1} \Gamma \mathbf{B}.$$

★ correct for coloring $\mathbf{n}$ via Γ

★ approximate action $(\mathbf{K}^* \mathbf{K})^{-1}$

Seismic imaging

Direct computation of

$$\mathbf{KB}^* = \mathbf{V}^* \square$$

$$\mathbf{KU}^* = \mathbf{B}^* \square$$

- is *prohibitively* expensive
- requires 1 (de)-migration per basis-function

Seismic imaging

Use MC-sampling:

$$\Gamma \cdot = \frac{1}{N} \sum_{i=1}^N (\mathbf{B} \mathbf{S} \mathbf{K}^* \mathbf{n}_i)^2 = \text{diag} \{ \mathbf{B} \mathbf{S} \mathbf{K}^* \mathbf{K} \mathbf{S}^* \mathbf{B}^{-1} \} .$$

Set the threshold:

$$t(\Gamma) = \begin{cases} 3\sigma\Gamma & \text{coarsest scales} \\ 4\sigma\Gamma & \text{finest scales} \end{cases}$$

★ **corrects for coloring of $\mathbf{n}$ in threshold**

Seismic imaging

Approximate the normal operator:

$$\mathbf{K}^* \mathbf{K} \cdot \approx \mathbf{B}^{-1} \Gamma \mathbf{B}.$$

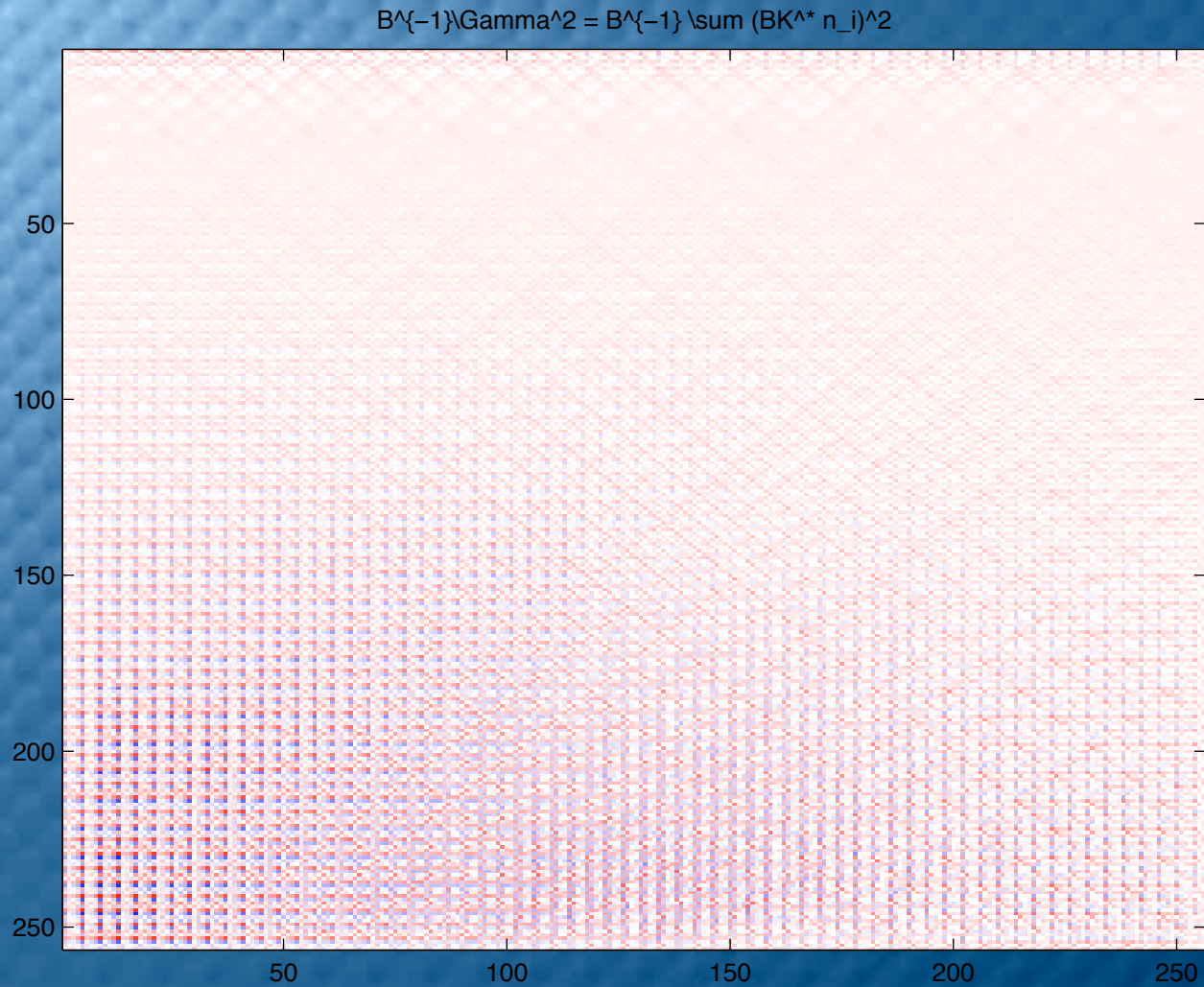
with the “pseudo-inverse”

$$\Gamma^\dagger \cdot = \left(\frac{\frac{1}{N} \sum_{i=1}^N (\mathbf{C} \mathbf{K}^* \mathbf{n}_i)^2}{\frac{1}{N} \sum_{i=1}^N (\mathbf{C} \mathbf{n}_i)^2} + \epsilon \right)^{-1} \cdot.$$

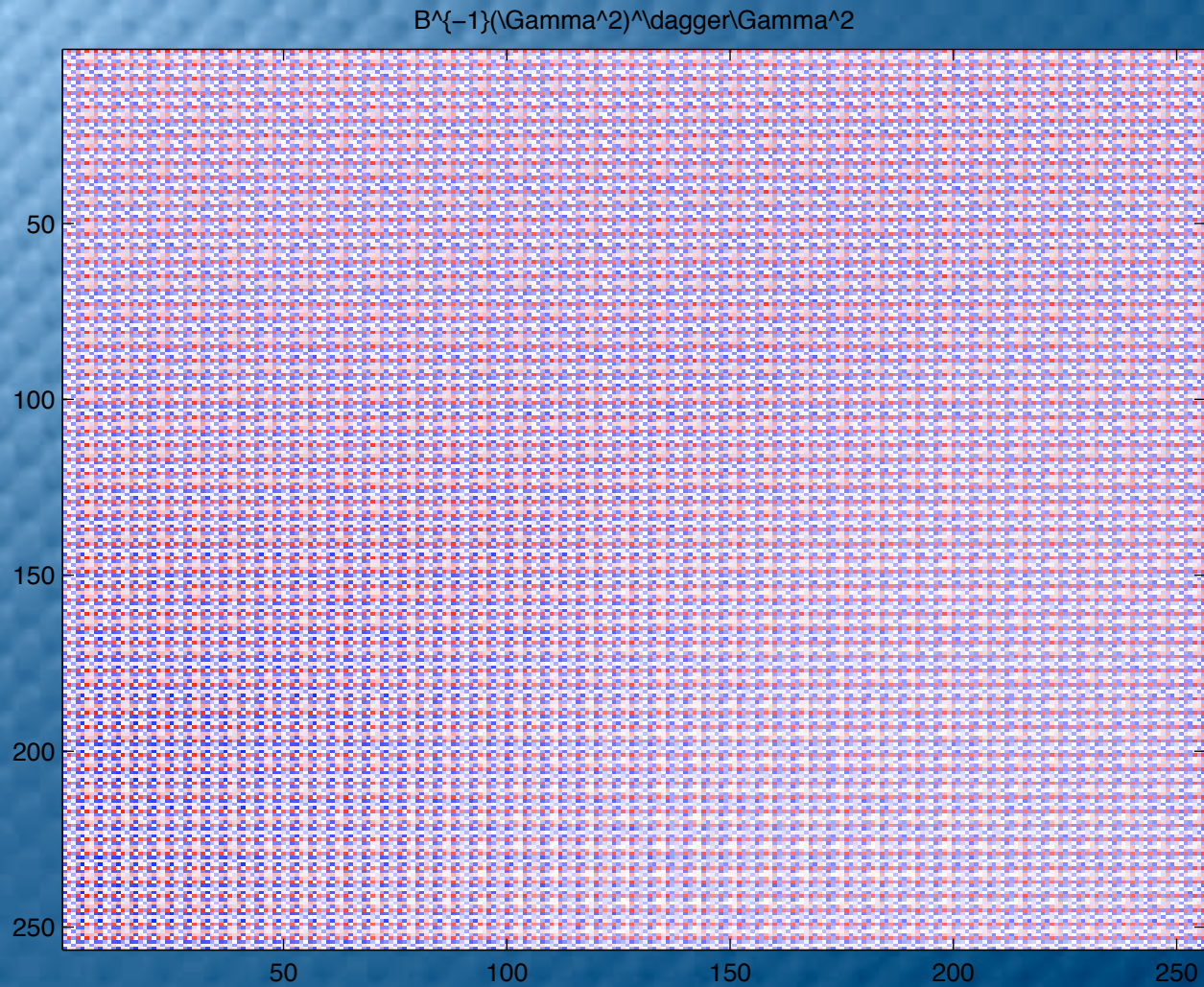
yielding

$$\hat{\mathbf{u}}(\mathbf{x}, z, \mathbf{e}) = \mathbf{B}^{-1} \Gamma^\dagger \theta_{t(\Gamma)} (\mathbf{B} \mathbf{K}^* \mathbf{d})$$

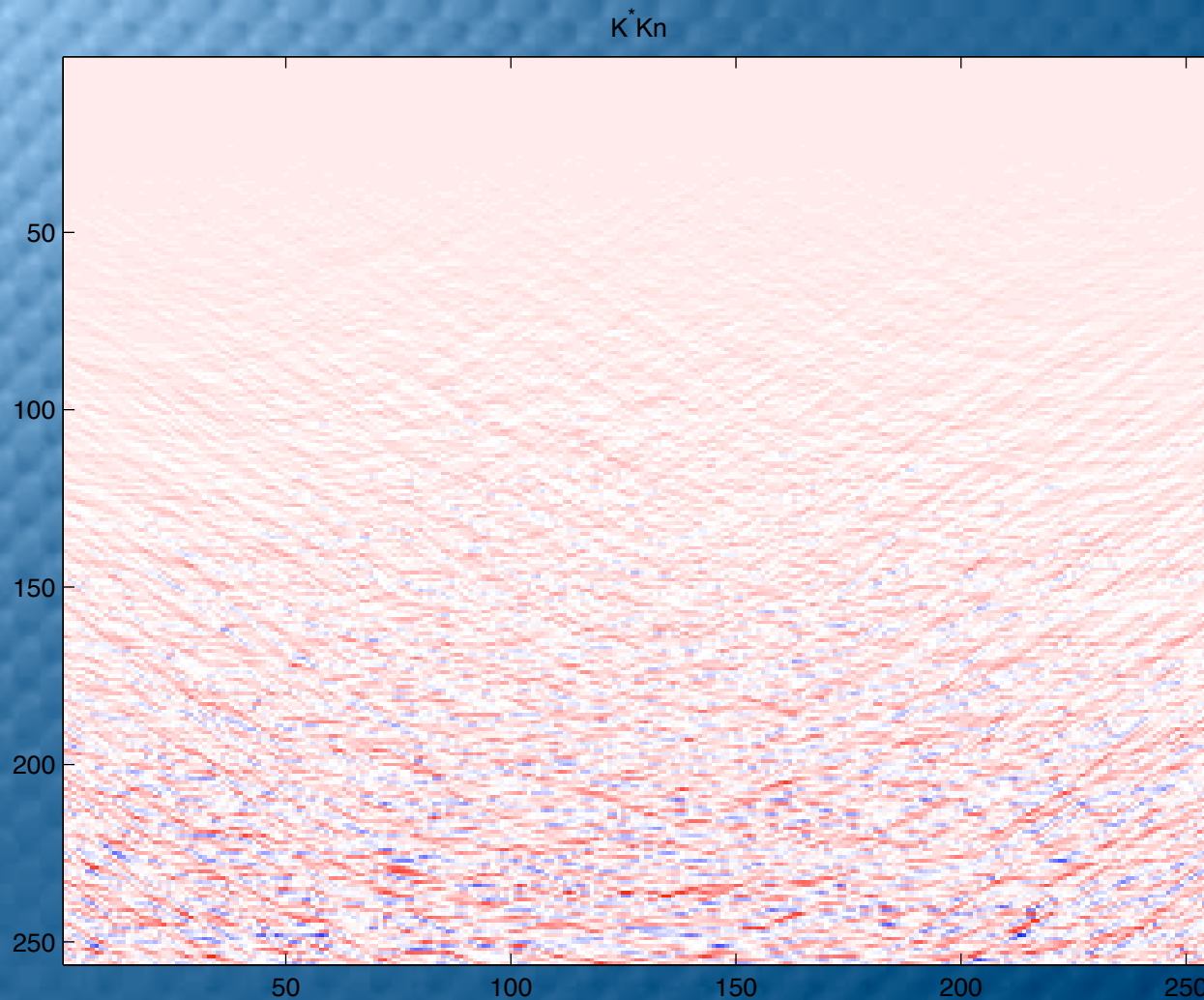
Seismic imaging



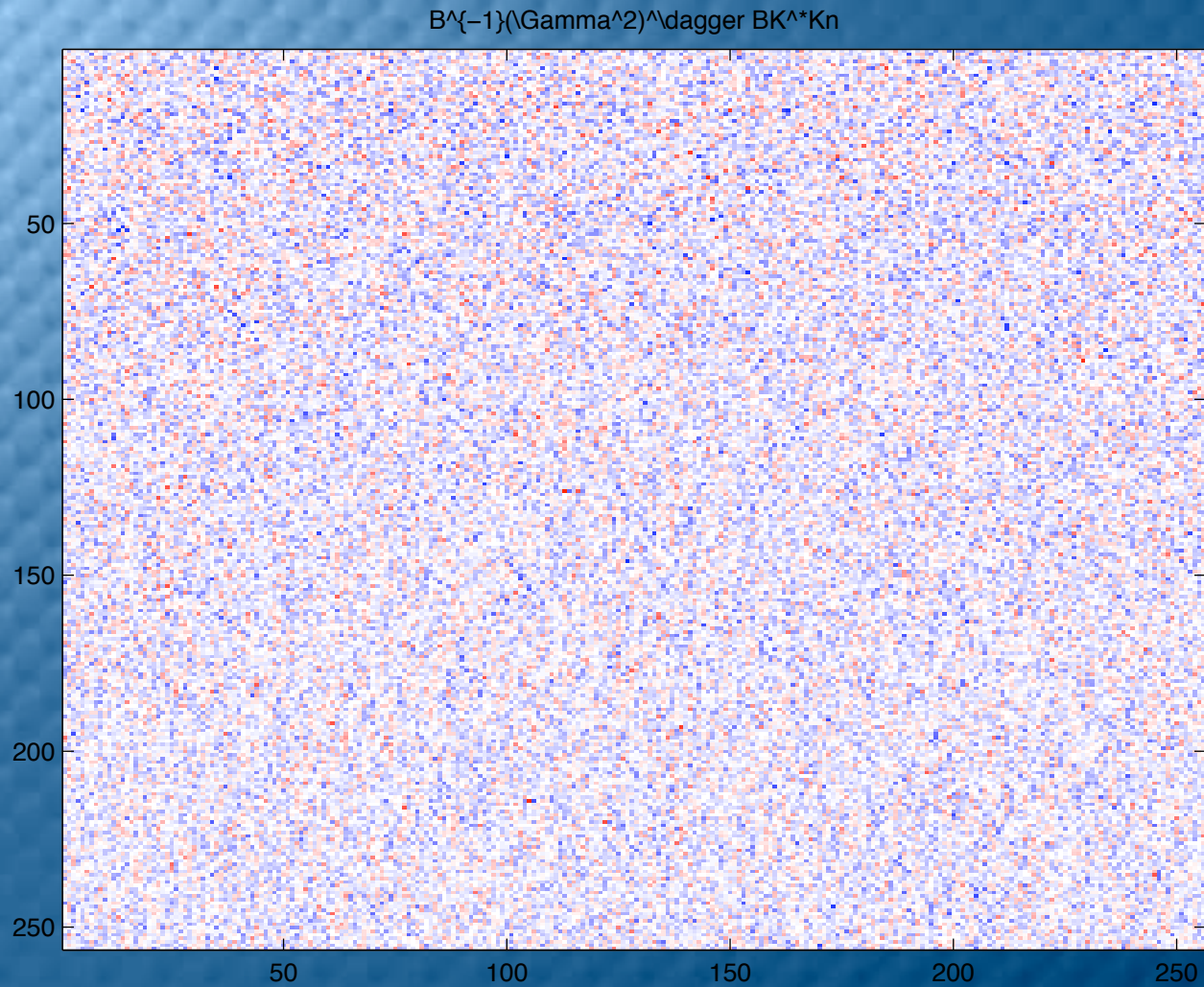
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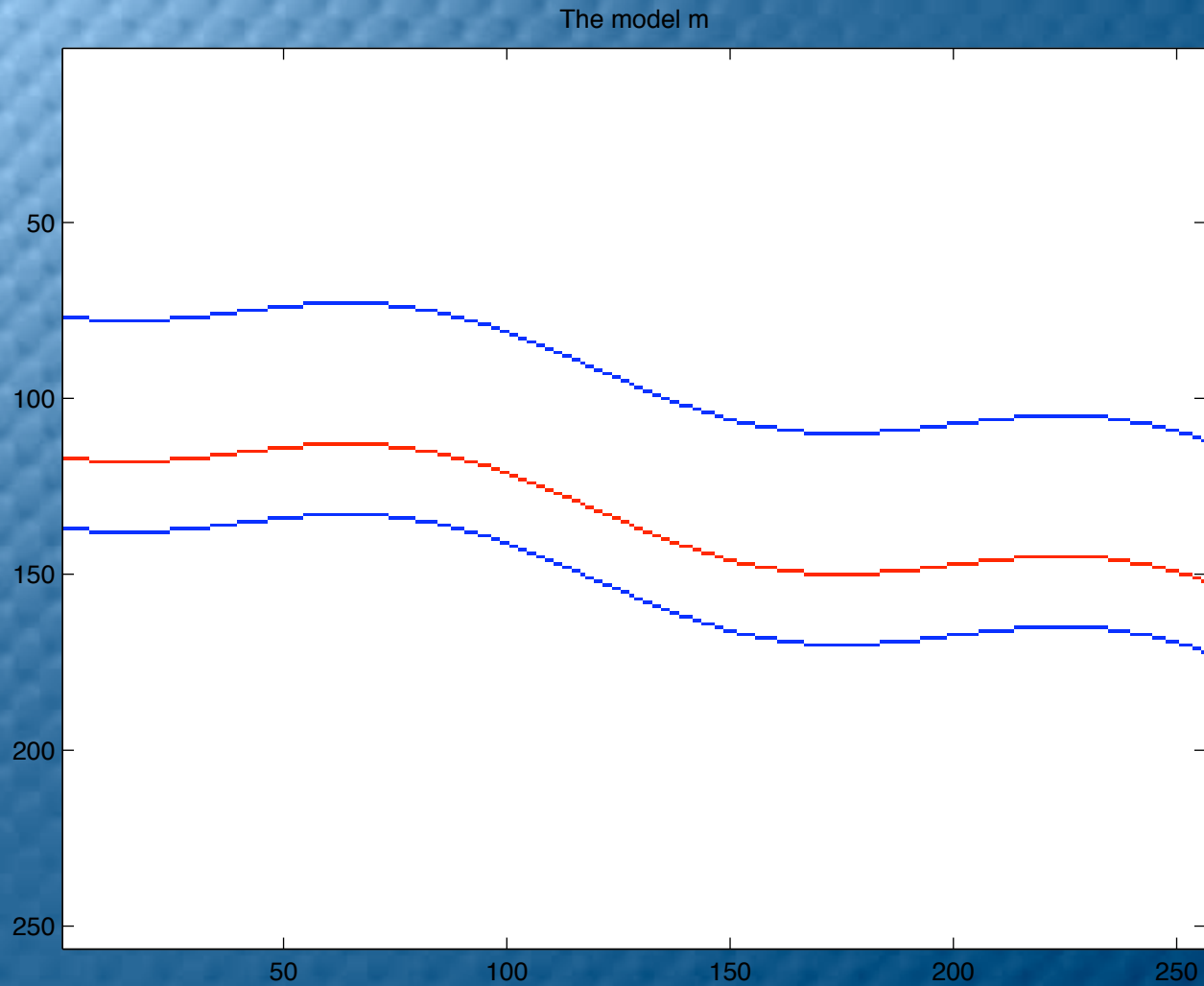
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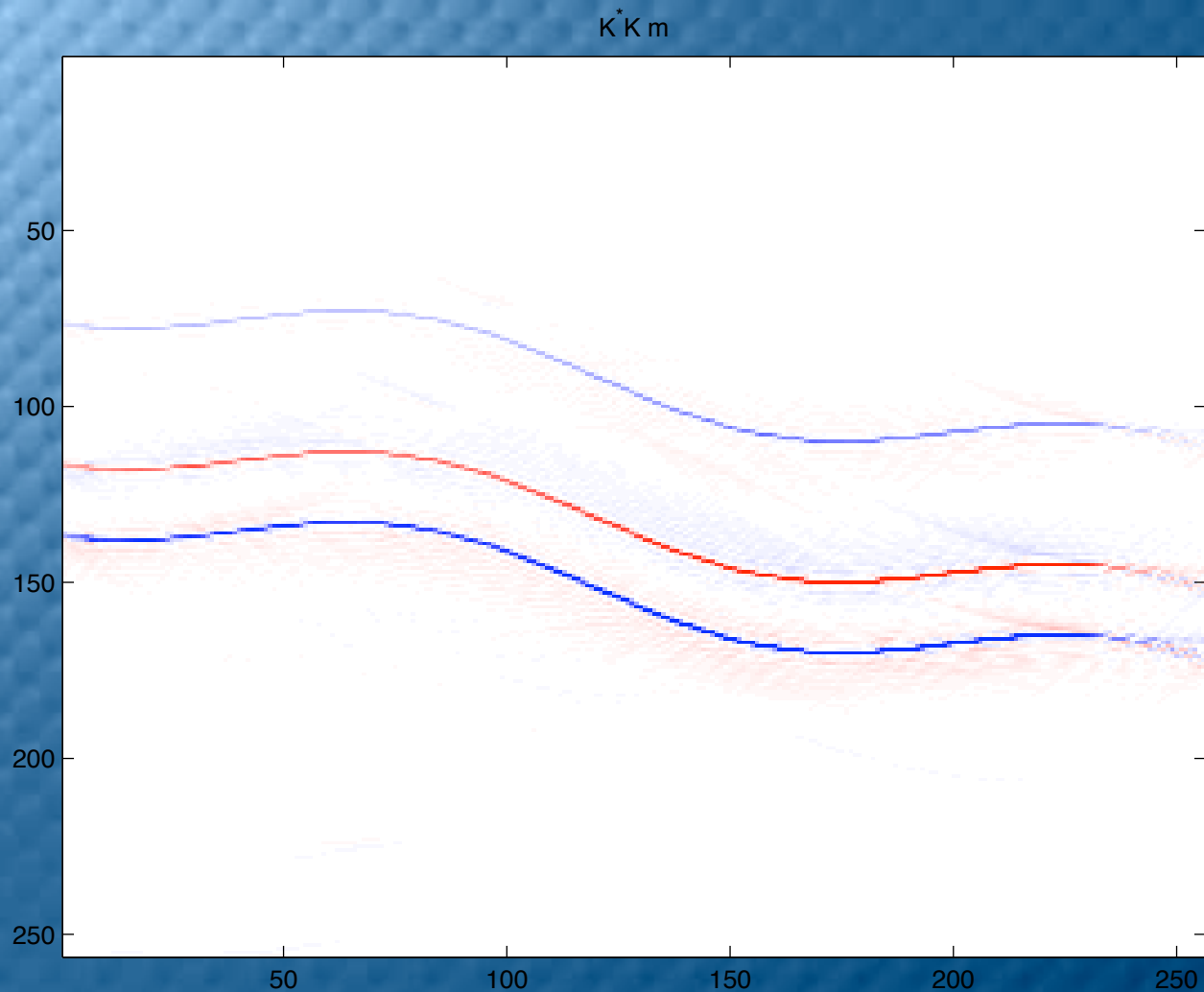
Seismic imaging



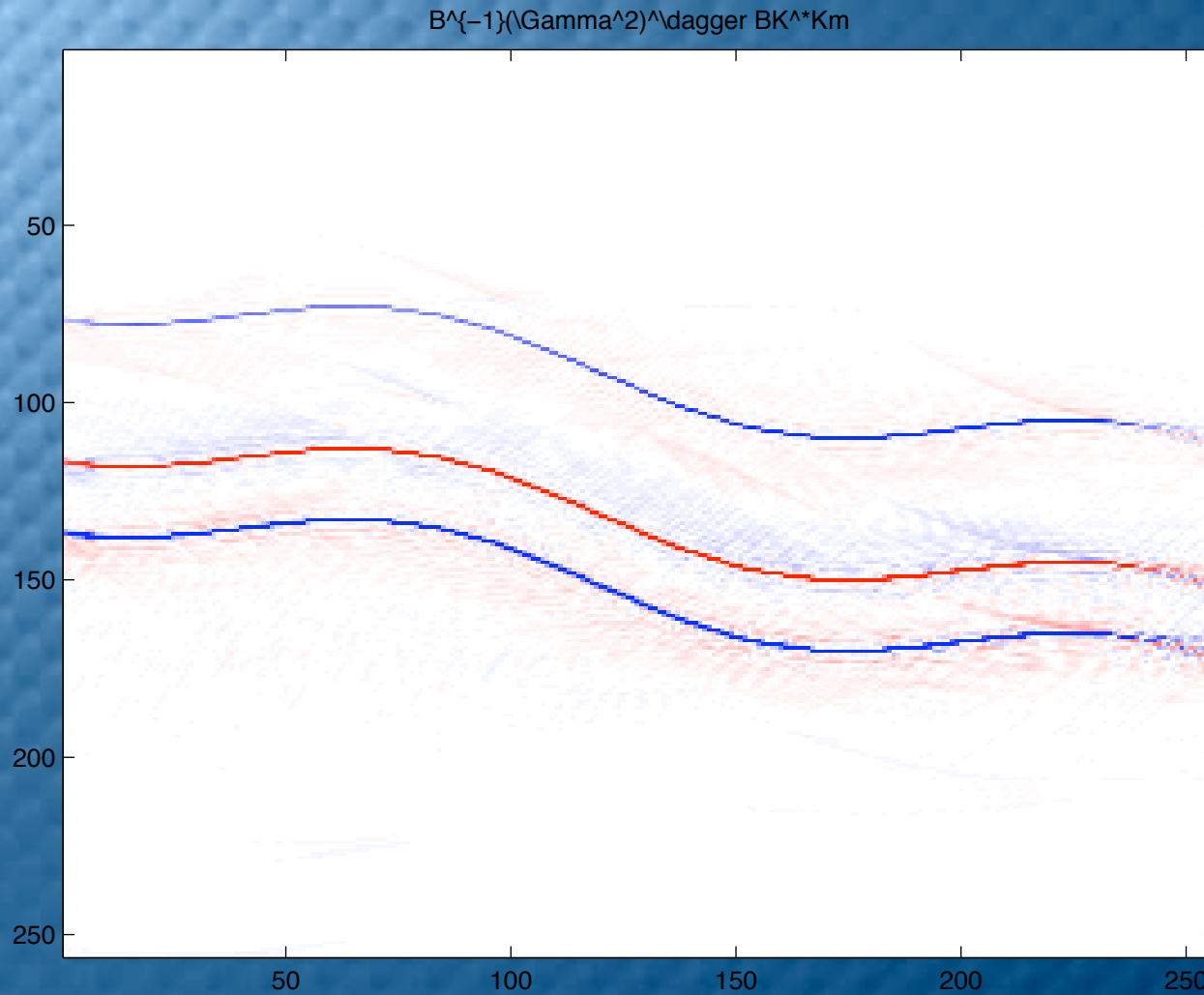
Seismic imaging



Seismic imaging



Seismic imaging



Seismic imaging

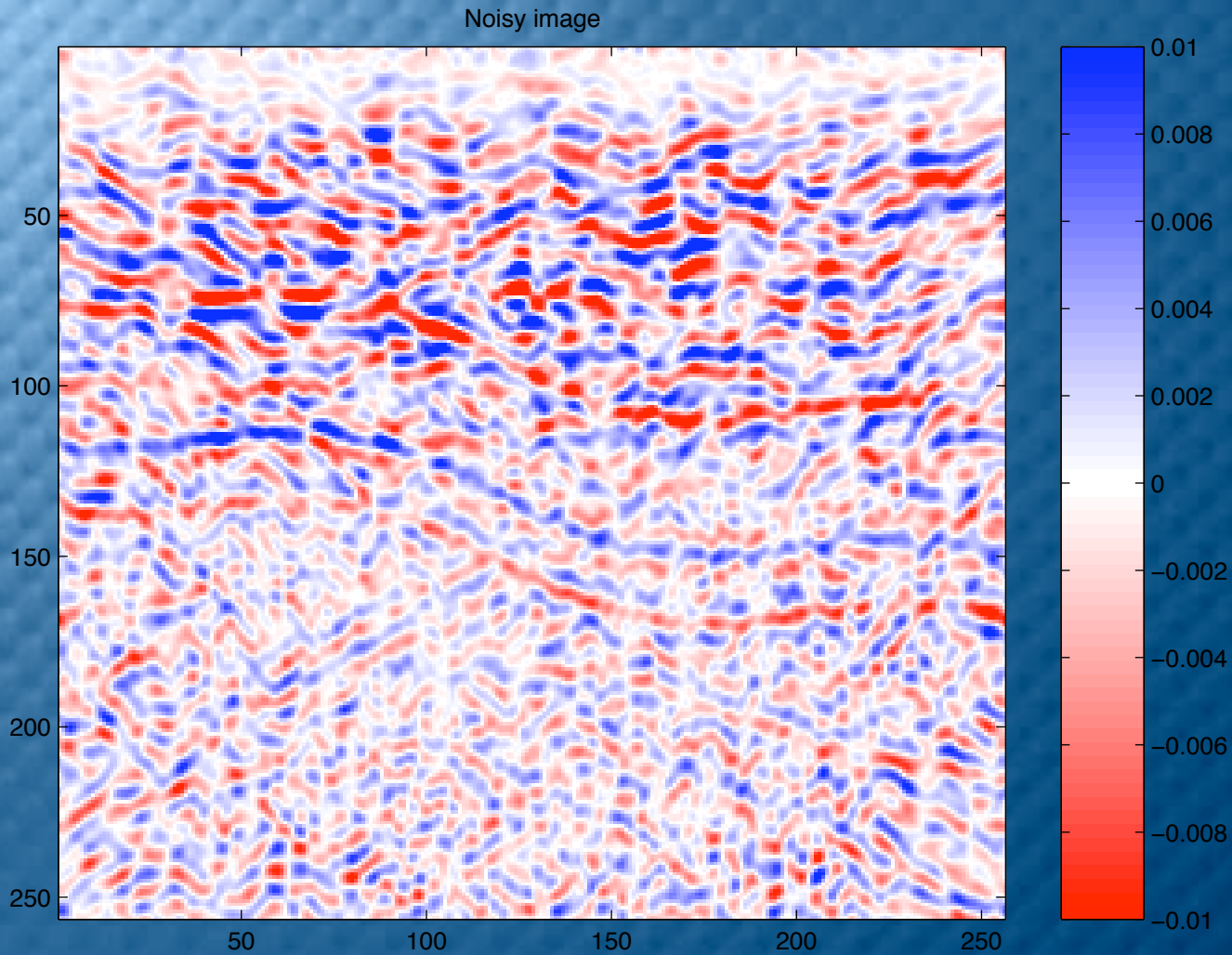
Use denoised image to estimate the model:

$$\hat{\mathbf{m}} = (\mathbf{S}^* \mathbf{S})^{-1} \mathbf{S}^* \hat{\mathbf{u}}$$

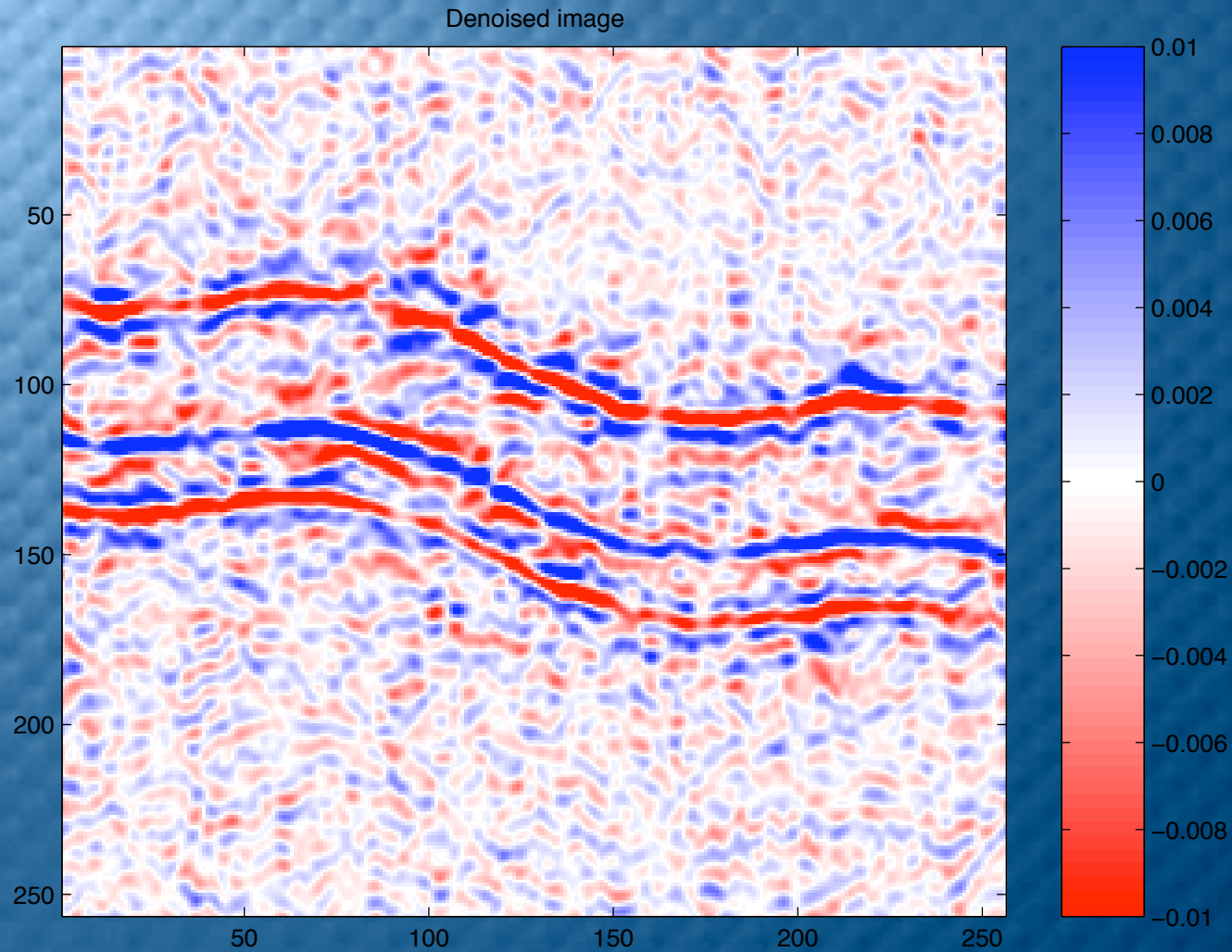
- ★ corrected for the normal operator
- ★ denoised
- ★ used optimal non-lin. app. rate curvelets/contourlets

Singularities in $\mathbf{m}$ preserved!

Seismic imaging



Seismic imaging



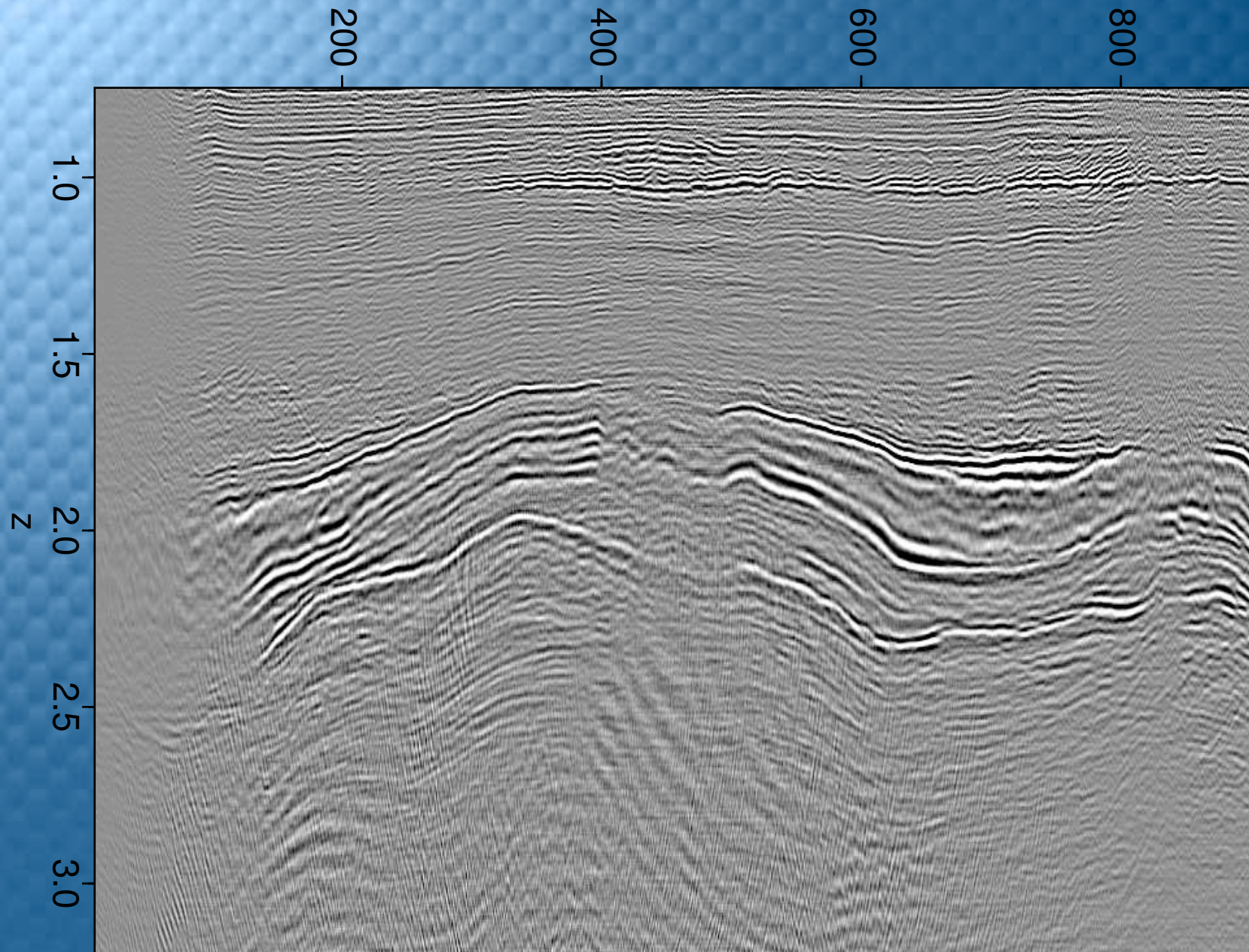
Seismic imaging

Obtained “image” of the singularities

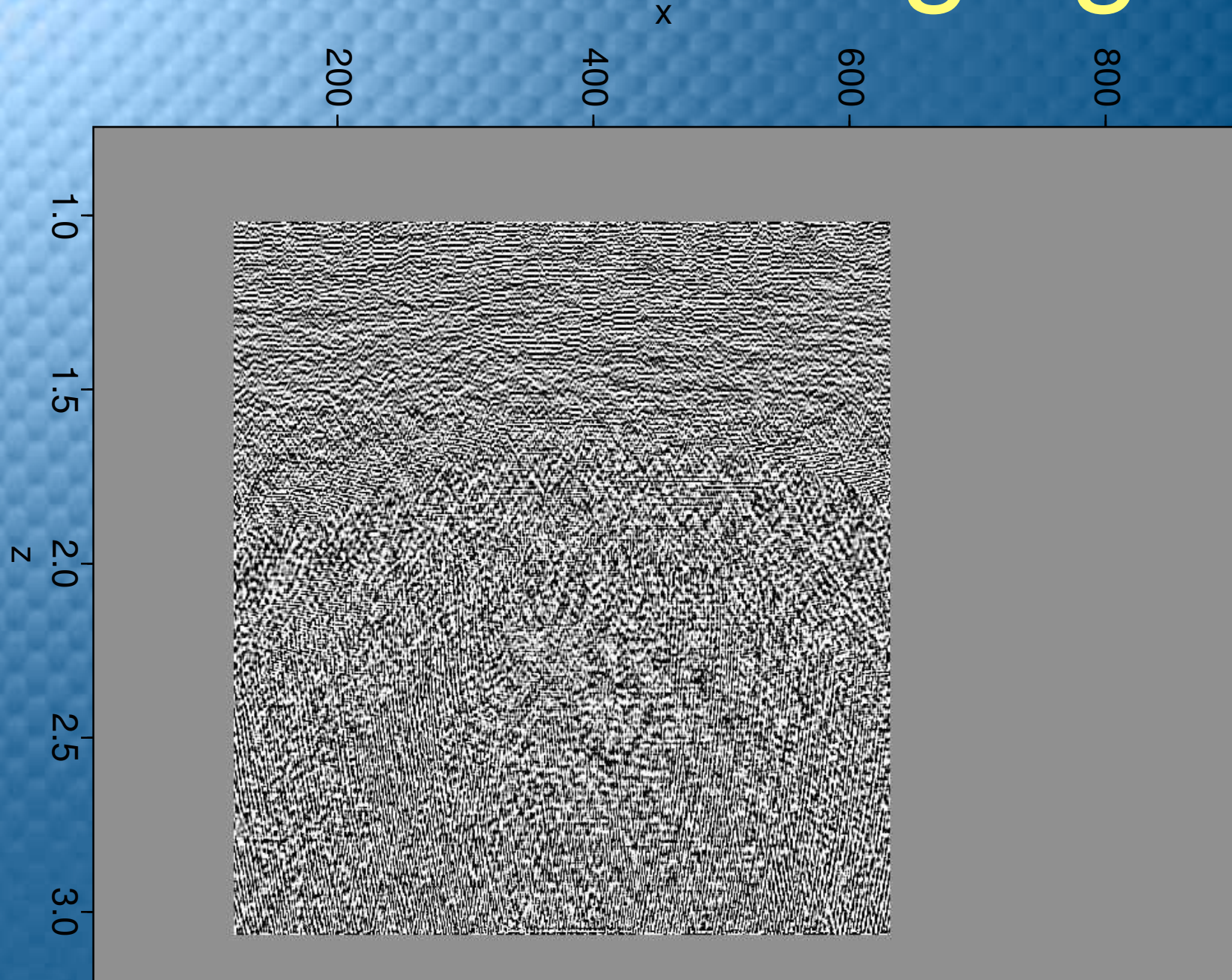
- ★ **band-width limited**
- ★ **singular across the reflector**
- ★ **waveforms contain info on the singularity**

Seismic imaging reconstructs only singular part ...

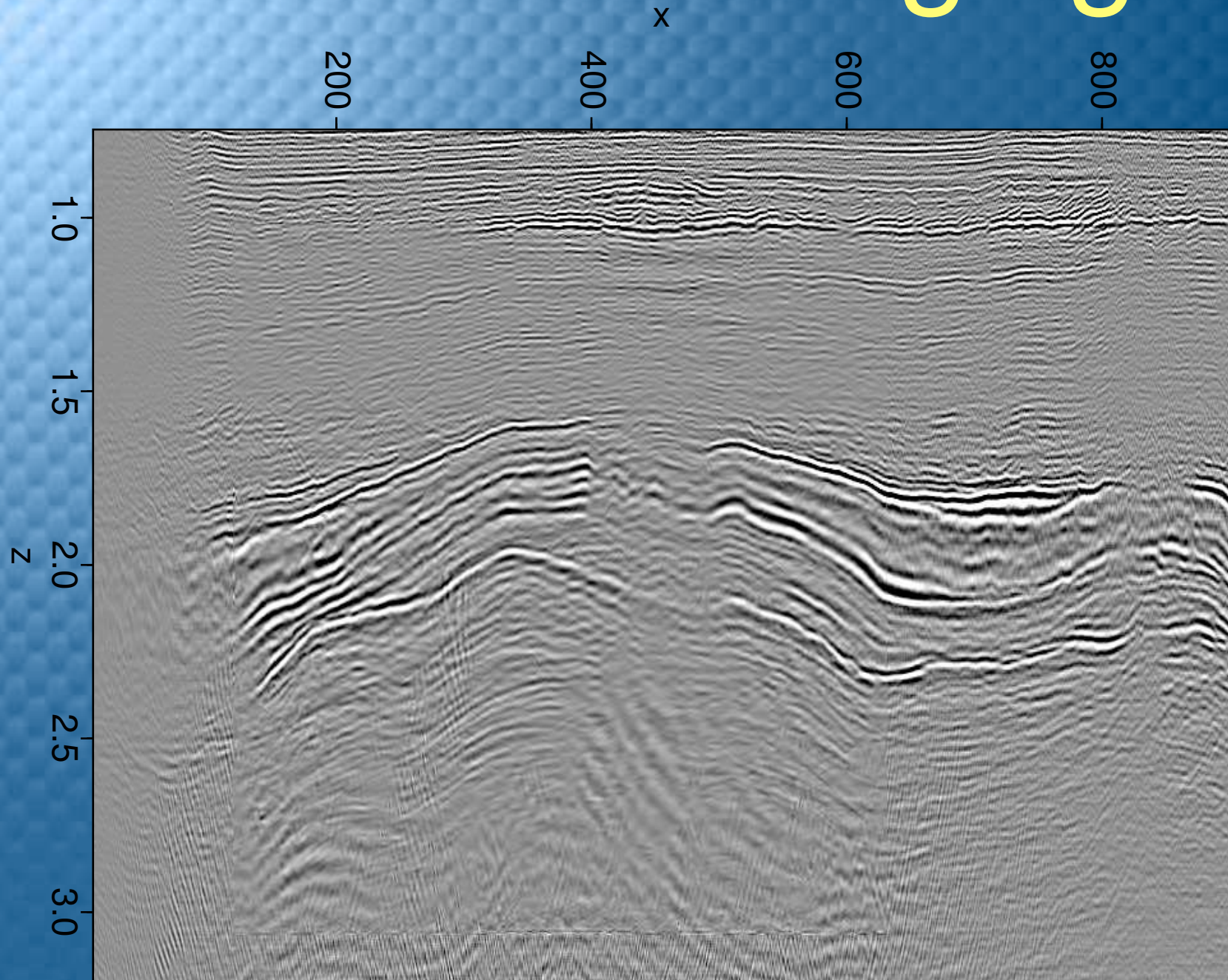
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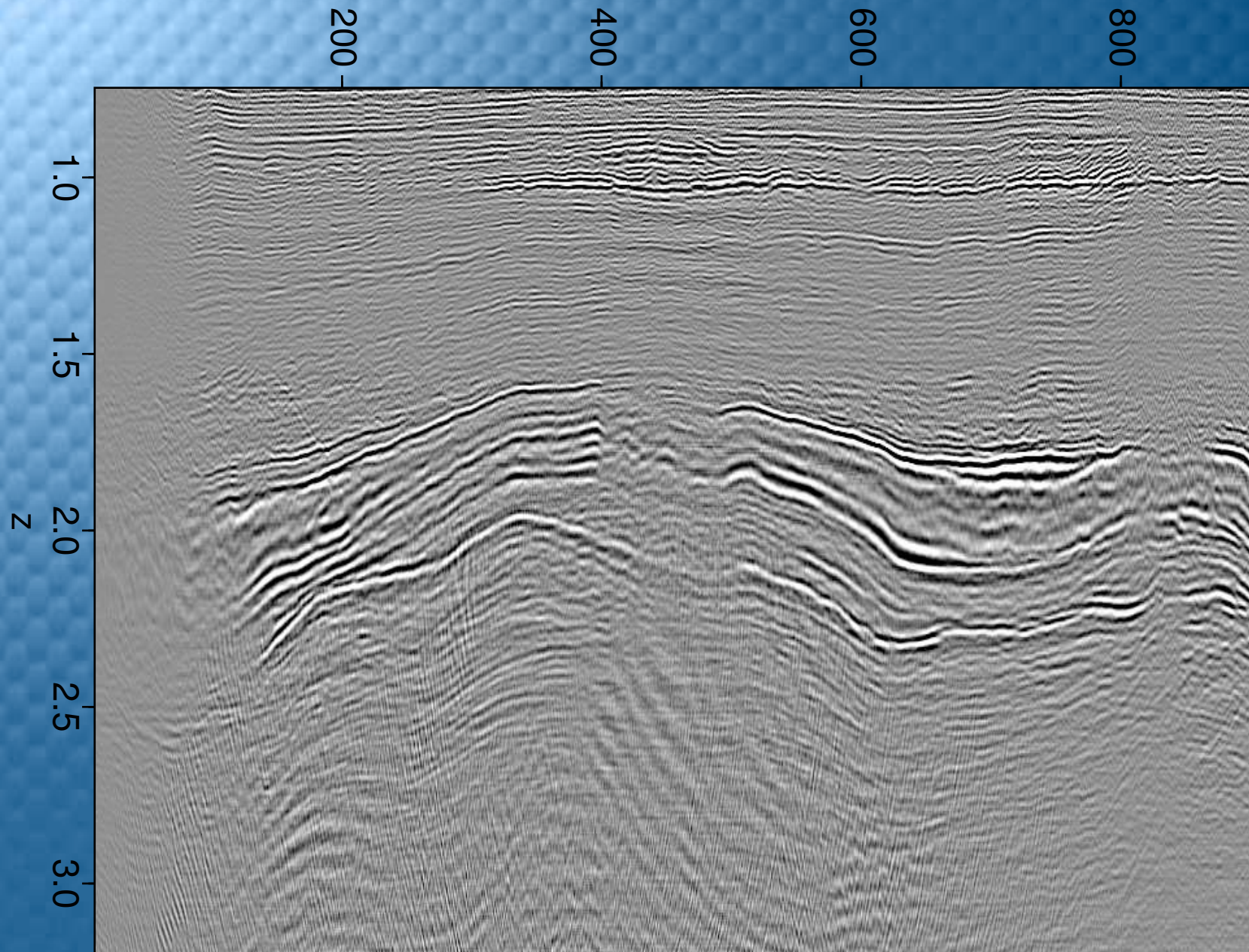
Seismic imaging



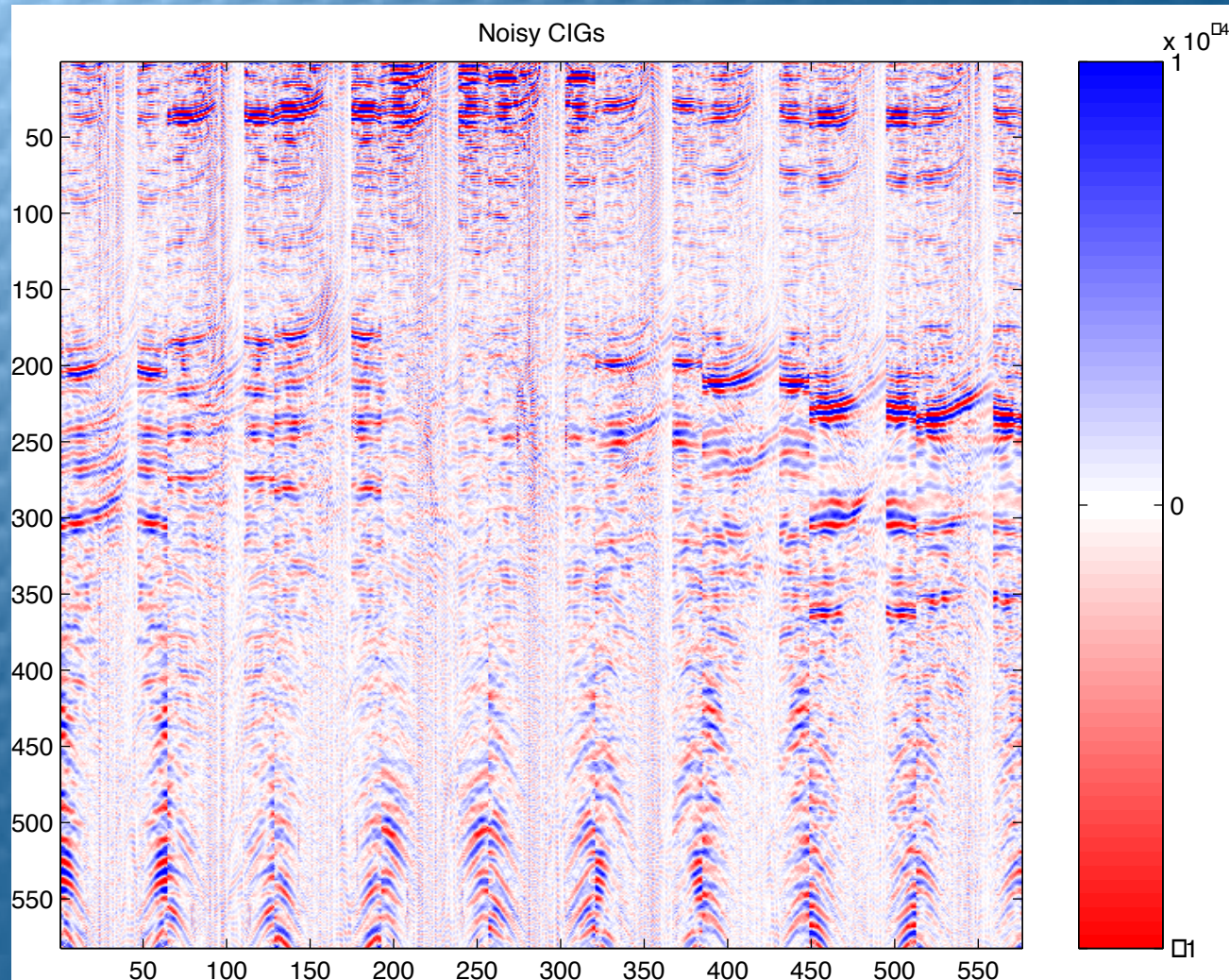
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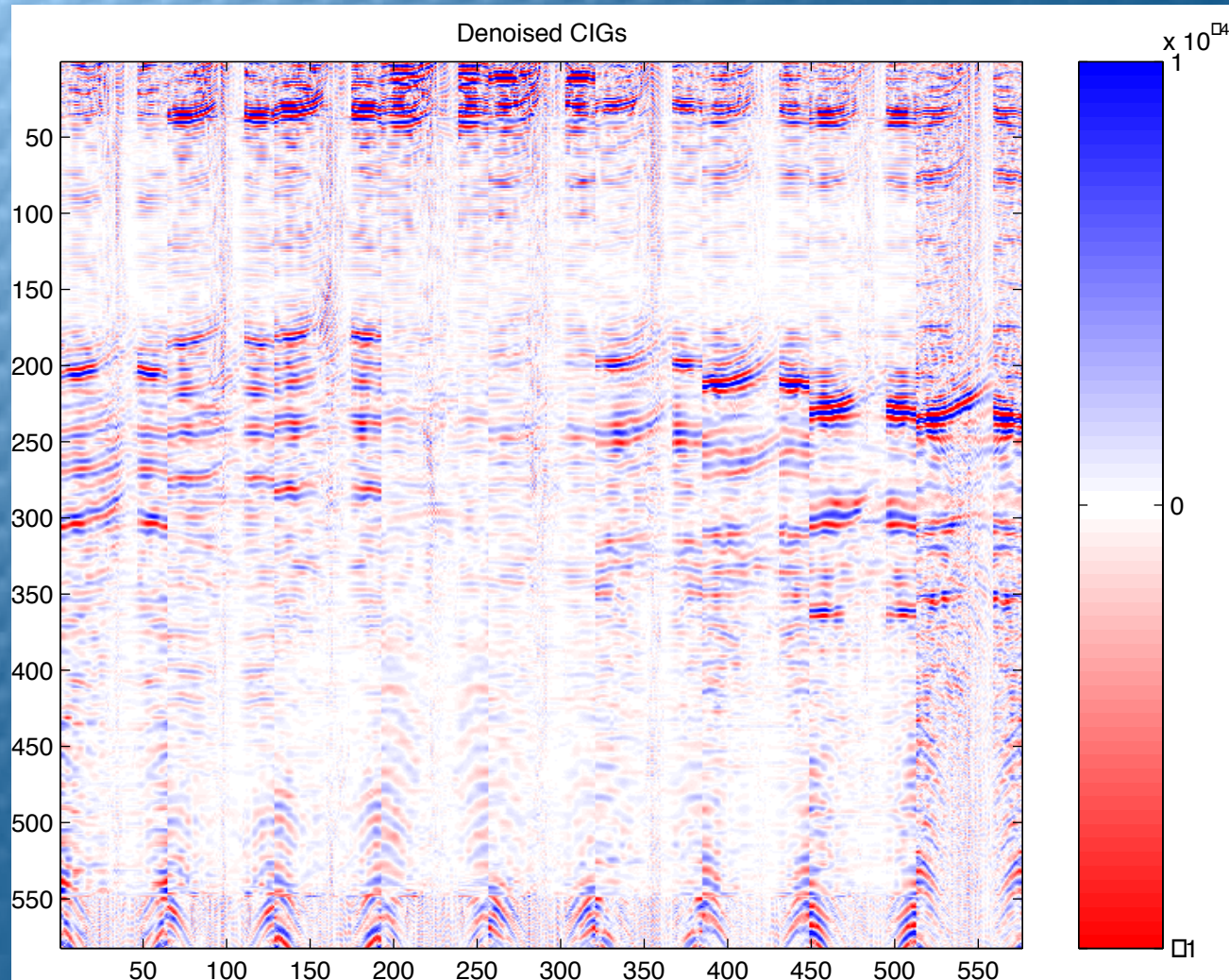
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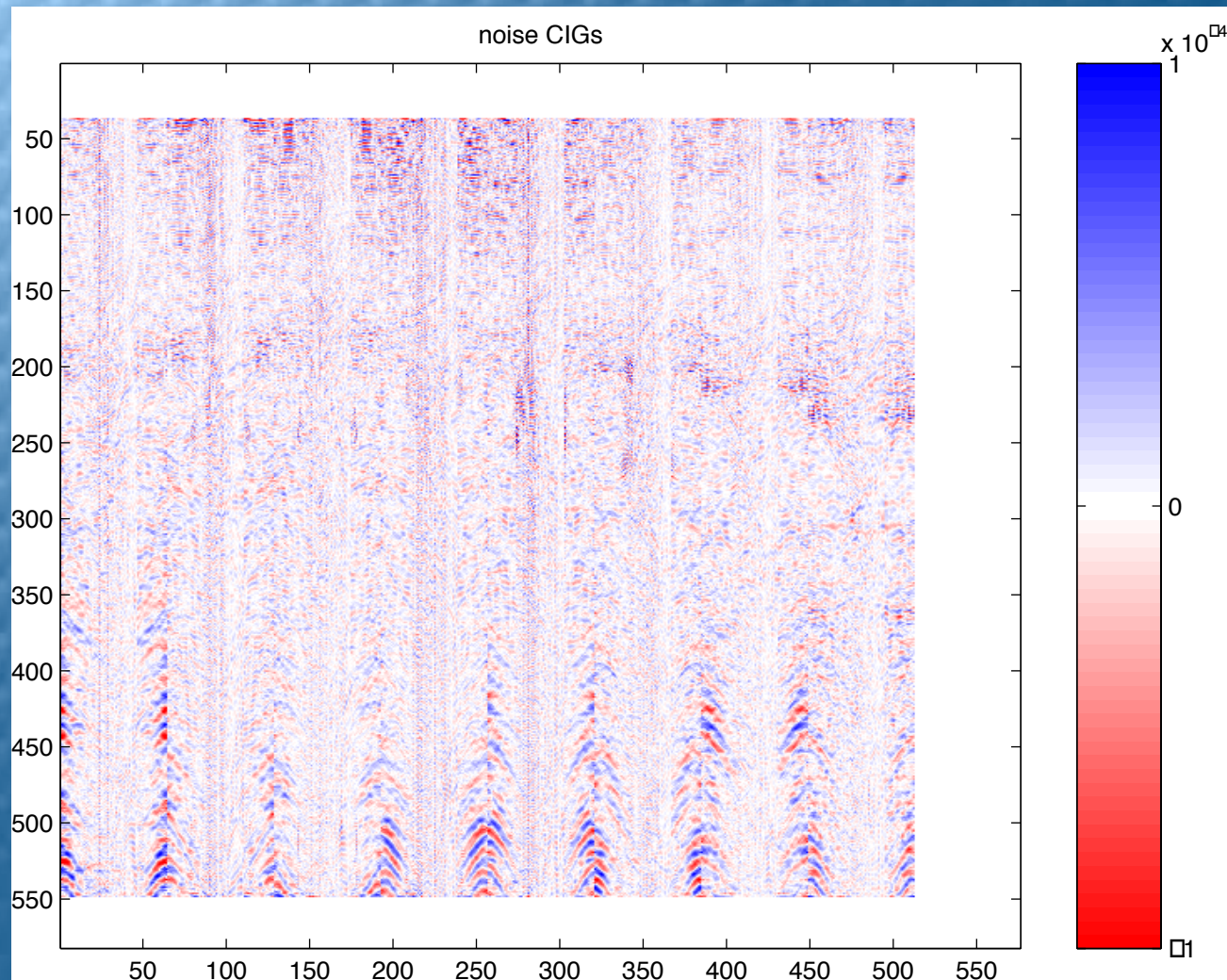
Seismic imaging



Seismic imaging



Seismic imaging



Characterization

Non-adaptive decomposition for estimation.

Data-adaptive decomp. for characterization/
feature extraction:

- ★ “vertical” earth looks *multifractal*
- ★ seismic images are like smoothed *derivatives* $\Leftrightarrow$ only singularities reconstructed ...
- ★ “phase” associated to reflectors

Characterization

Parametric reflector representation:

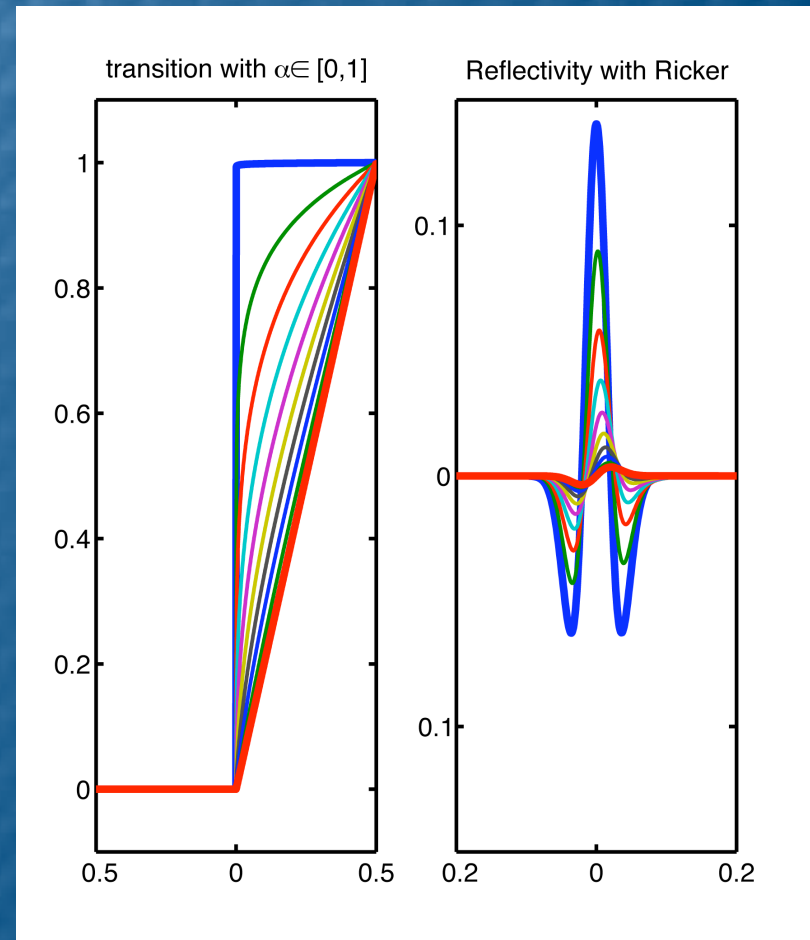
$$\chi_{\pm}^{\alpha}(z) = \begin{cases} 0 & z \leq 0 \\ \frac{z^{\alpha}}{\Gamma(\alpha+1)} & z \geq 0 \end{cases}$$

Multifractional spline representation:

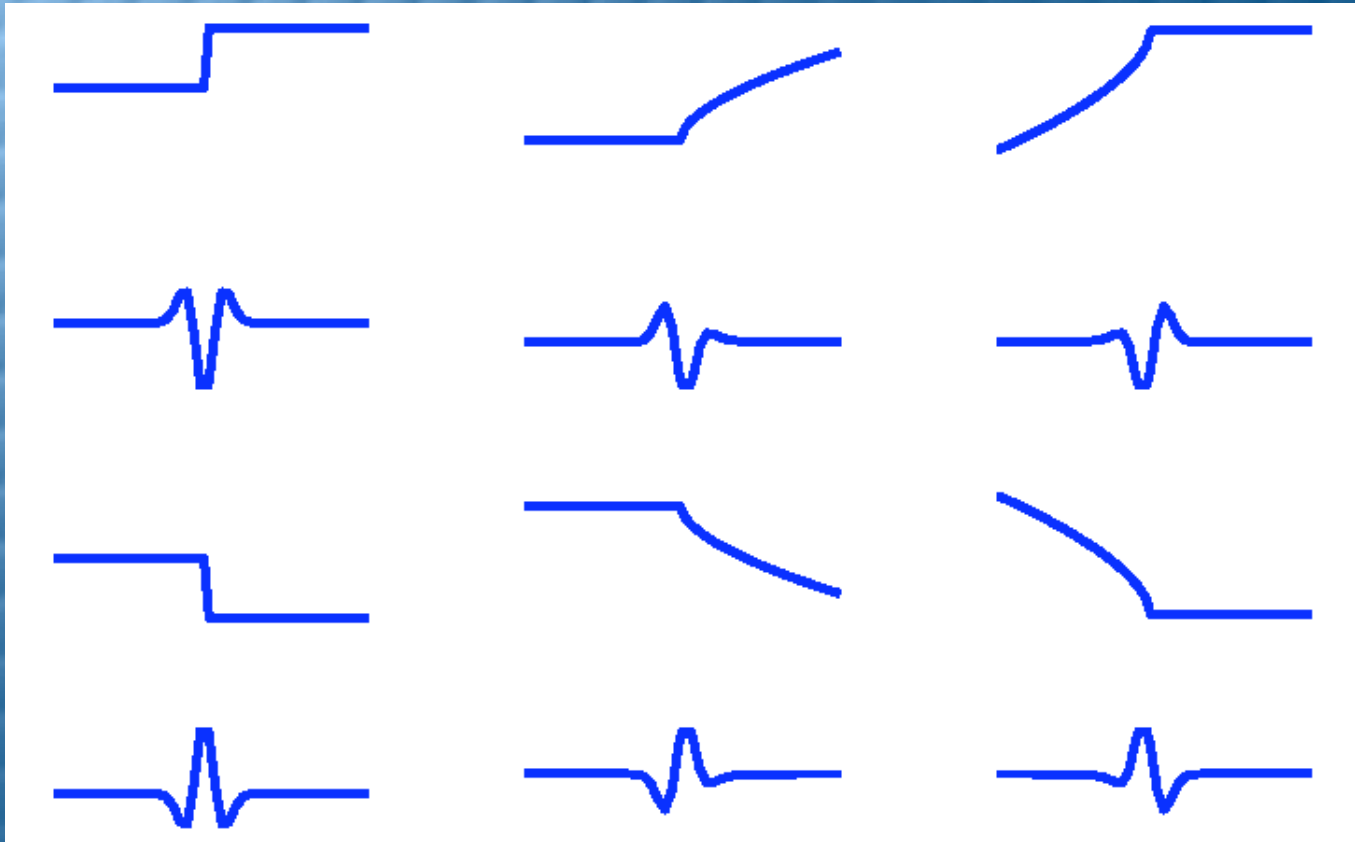
$$m(z) = \sum_{n \in N} c_{\pm}^n \chi_{\pm}^{\alpha_n}(z - z_n).$$

Characterization

- between **step** - **ramp**
- controls *abruptness*
- amplitude
- waveform
- fractional splines
- geological meaning



Characterization



Characterization

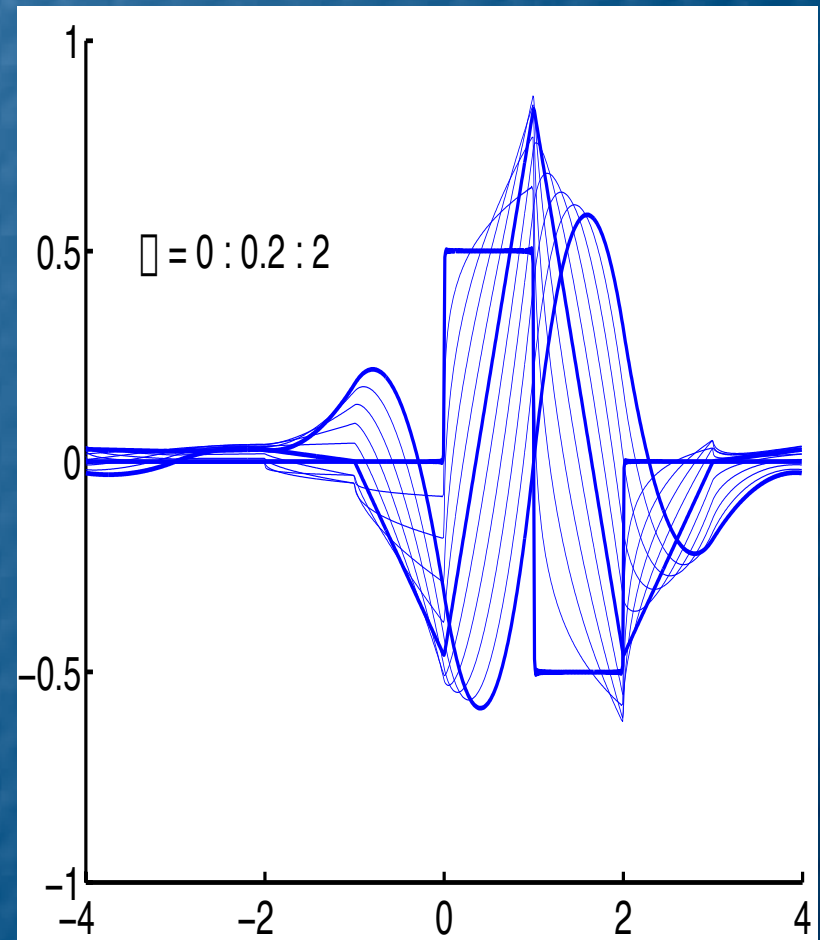
- dictionary non-down sampled fractional spline wavelets

$$\{g_\gamma\} : 2^{j/2} \psi_{-,*,+}^\alpha(2^{j/2}z - k) \quad \alpha_0 \leq \alpha < \alpha_1$$

- parameterized by location, scale, order, “direction”

- fractional derivatives:

$$\hat{\psi}_{-,+}^\alpha(\omega) \sim (\mp j\omega)^\alpha$$

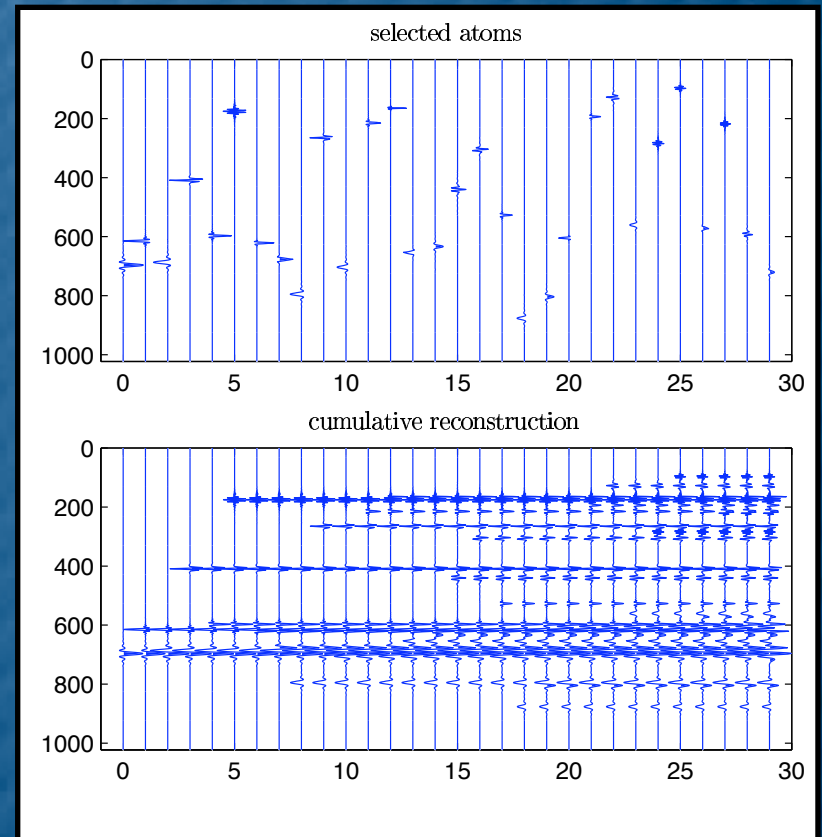


Characterization

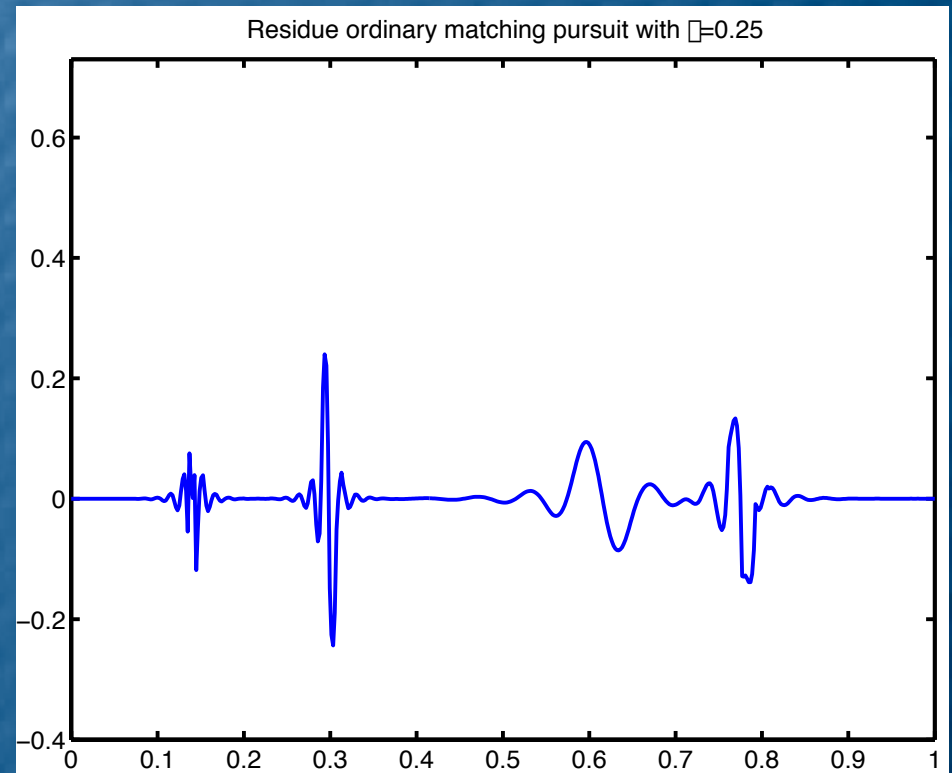
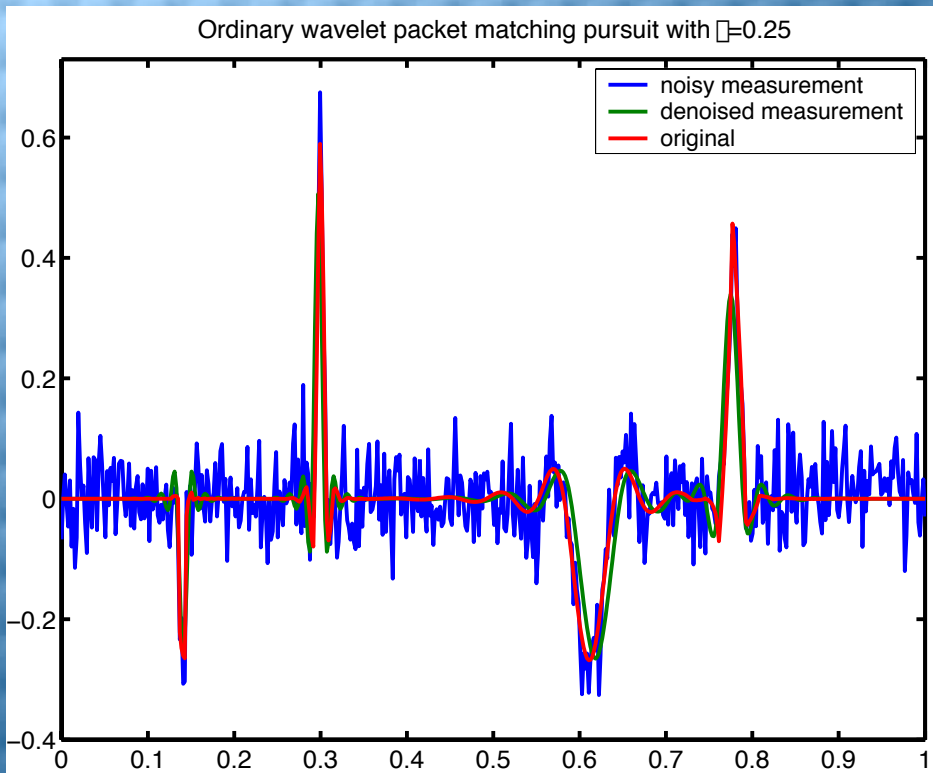
- decomposition into parameterized atoms
- data-adaptive non-linear approximation
- non-linear estimation by greedy matching pursuit:

$$|\langle R^k m, g_{\gamma_k} \rangle| \geq \sup_{\gamma \in \Gamma} |\langle R^k m, g_{\gamma} \rangle|$$

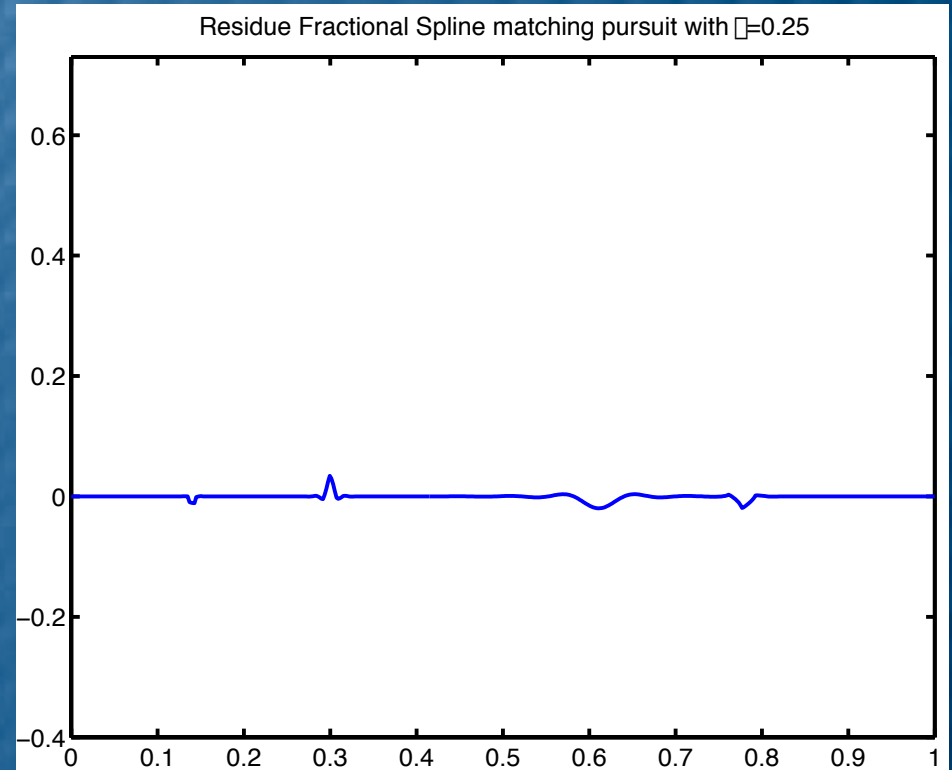
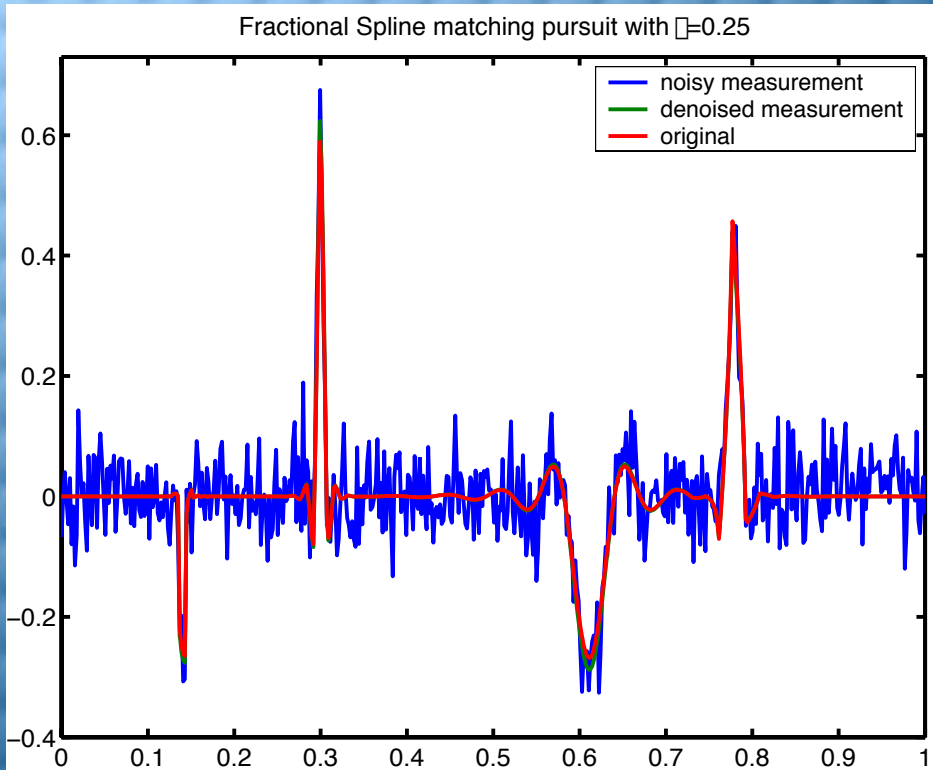
$$\langle R^{k+1} m, g_{\gamma} \rangle = \langle R^k m, g_{\gamma} \rangle - \langle R^k m, g_{\gamma_k} \rangle \langle g_{\gamma_k}, g_{\gamma} \rangle$$



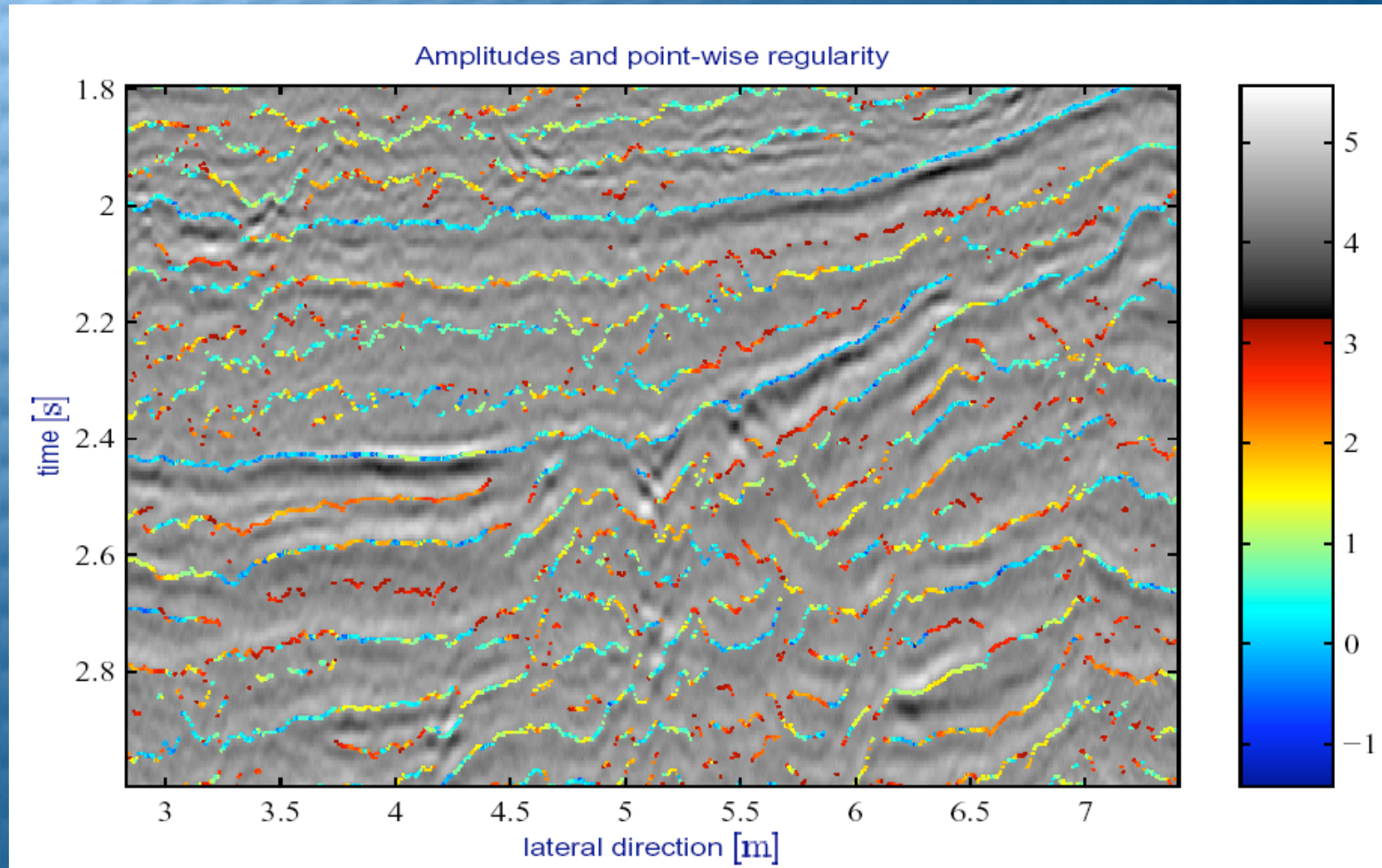
Characterization



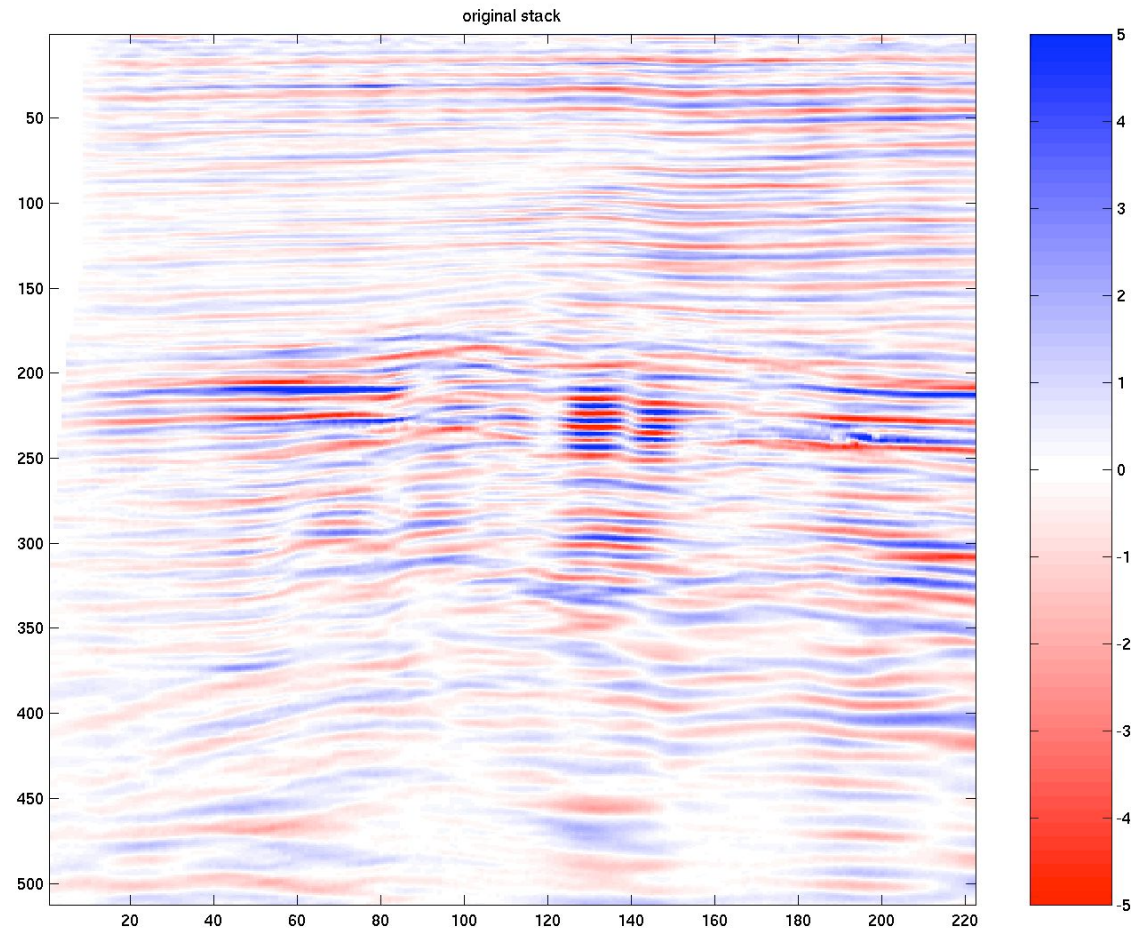
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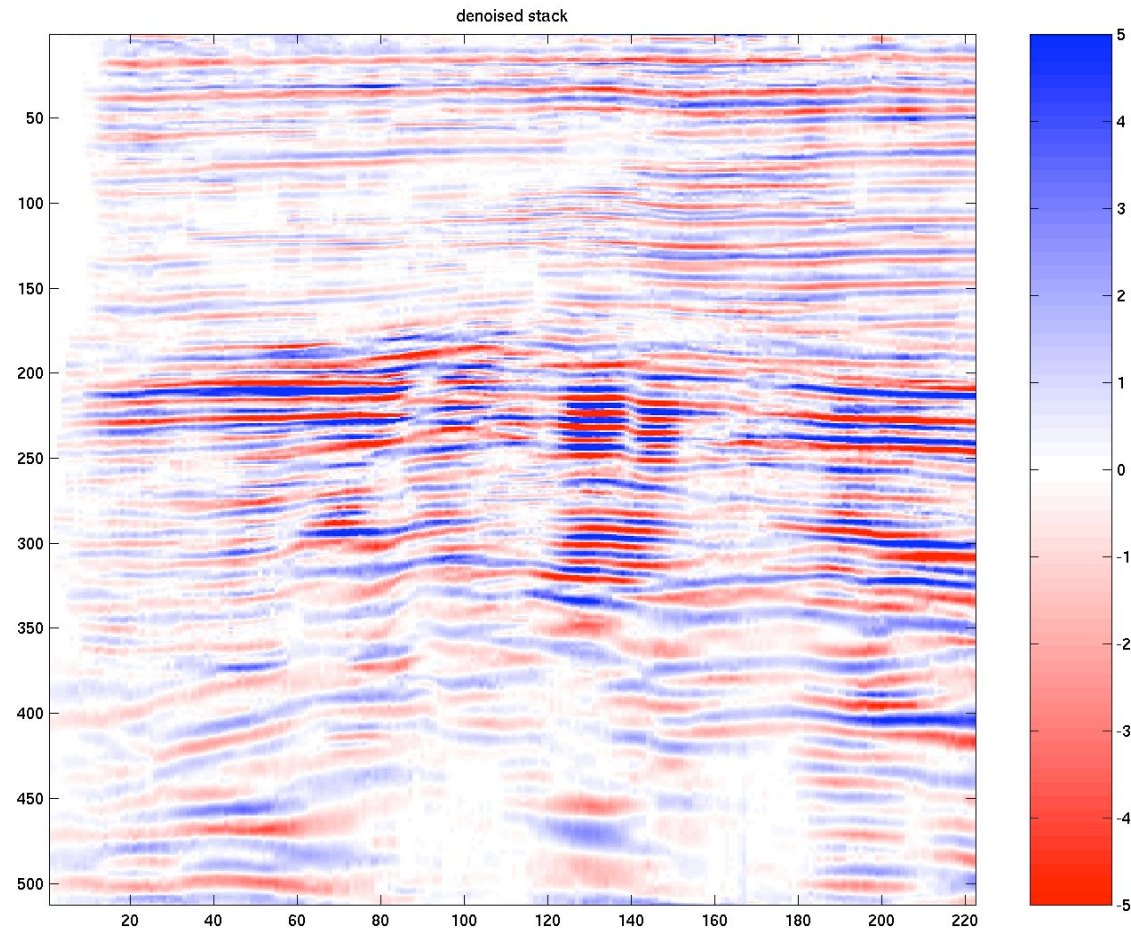
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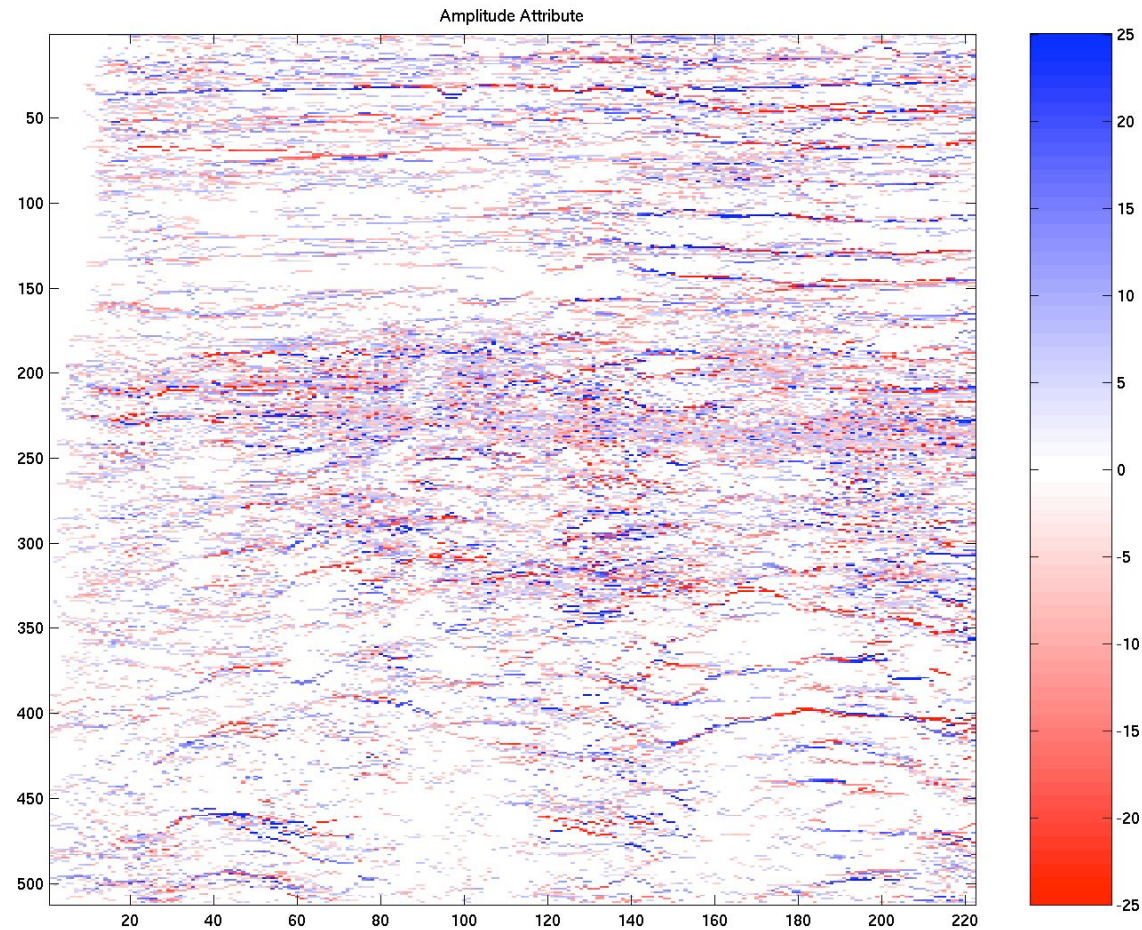
Characterization



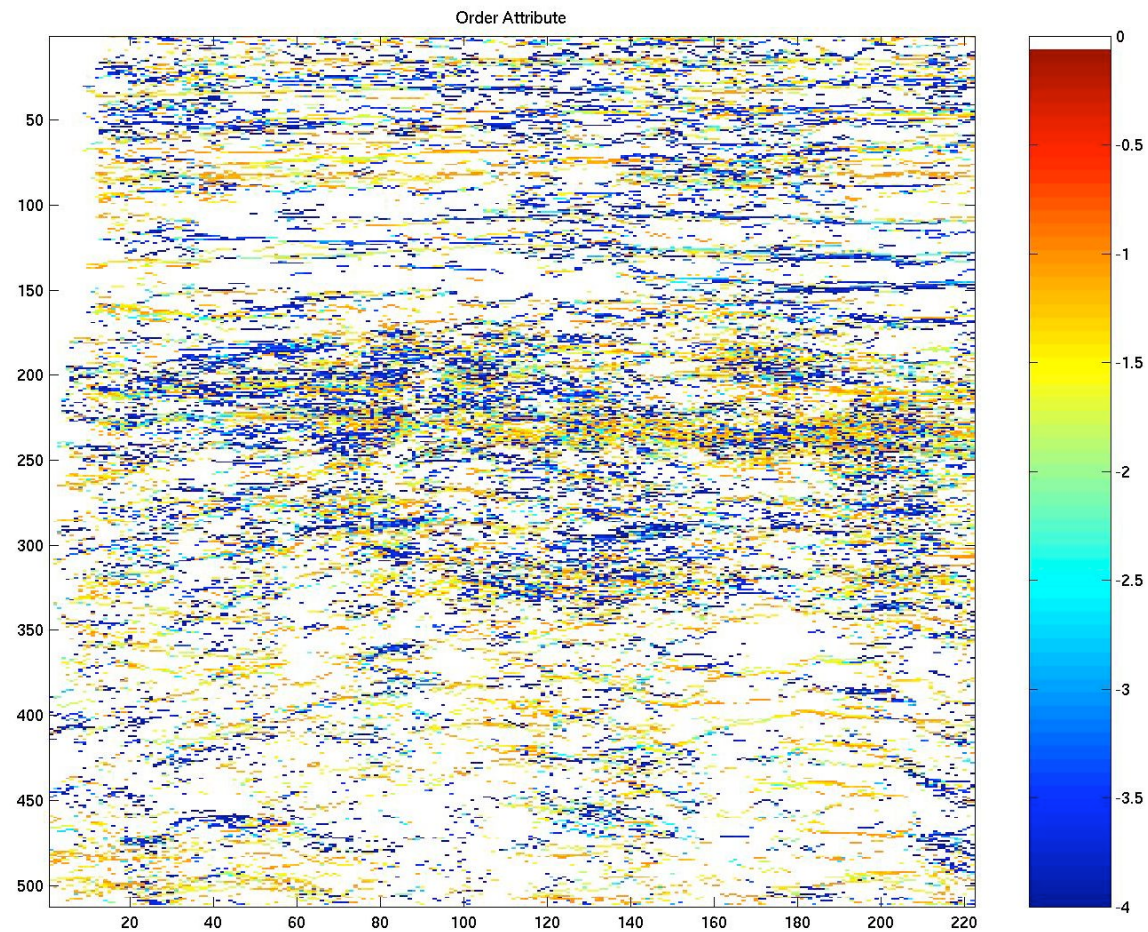
Characterization



Characterization



Characterization



Characterization

Fractional Splines Matching Pursuit:

-  **locates the nodes of the splines**
-  **their magnitude ("spiky" decon}**
-  **their fractional order**
-  **their "phase"**

Conclusions

- ***non-adaptive*** basis function expansion & non-linear estimation are the way to go
- Diagonal (symbol) normal operator in Curvelet domain suffices to whiten **n**!
- Indications it works for **m** too!
- Exploiting redundancy pays off:
 - ★ *smoothness* along reflectors
 - ★ *smoothness* in **e**-direction
- **Improved the SNR!**

Conclusions

- many problems remain:
 - ★ variational problem (norm, modulo smooth part ...)
 - ★ direct computation operators in basis-function domain is a challenge

Conclusions

- Fractional splines wavelets are good adaptive dictionaries
 - ★ provide info on type of singularities
 - ★ geologically relevant
 - ★ natural for “multifractal” behavior
- Lack directional selectivity
- Dictionary is prohibitively large