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# Matrix Completion in Parallel Architectures: **A Julia Implementation**

### Keegan Lensing, Rajiv Kumar, Henryk Modzelewski Oscar López,









### SLIM 🗭 **University of British Columbia**





### Motivation

- Industry-scale seismic data interpolation
- Exploit *low-rank* structure of seismic data
   matrix completion techniques
- Need to improve time complexity
   design for parallel architectures



### Motivation 27,268 x 27,268 $\times 10^4$ 0.5 X receiver Matricized 3D Frequency slice $\times$ 1.5 X source 2 2.5

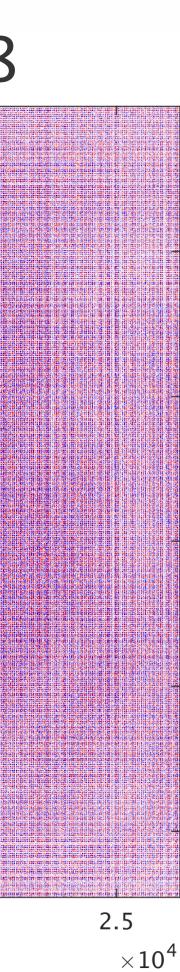
0.5

1

1.5

 $Y_{source} \times Y_{receiver}$ 

2



### Seismic data: huge matrices

# Interpolation quality deteriorates when working on smaller windows

Want to work w/ full matrix



### Motivation 11.6 GB $\times 10^4$ 0.5 receiver $\times$ × <sup>1.5</sup> x source 2 2.5 1.5 0.5 2 2.5 1 $imes 10^4$ $y_{source} \times y_{receiver}$

 $\gtrsim$ 

Thursday, October 5, 2017

4



# X

No need to store full matrix (96% compression)

Can directly generate gathers



### Contributions

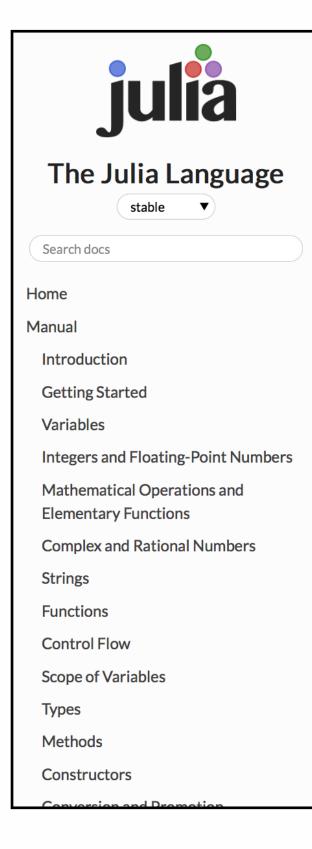
Matrix completion: Decoupling method - decompose into independent subproblems - solve in parallel architectures

Julia implementation:

- efficient multiprocessing environment
- optimize communication time between workers



### Contributions



» Manual » Parallel Computing

### C Edit on GitHub

### **Parallel Computing**

Most modern computers possess more than one CPU, and several computers can be combined together in a cluster. Harnessing the power of these multiple CPUs allows many computations to be completed more quickly. There are two major factors that influence performance: the speed of the CPUs themselves, and the speed of their access to memory. In a cluster, it's fairly obvious that a given CPU will have fastest access to the RAM within the same computer (node). Perhaps more surprisingly, similar issues are relevant on a typical multicore laptop, due to differences in the speed of main memory and the cache. Consequently, a good multiprocessing environment should allow control over the "ownership" of a chunk of memory by a particular CPU. Julia provides a multiprocessing environment based on message passing to allow programs to run on multiple processes in separate memory domains at once.

Julia's implementation of message passing is different from other environments such as MPI [1]. Communication in Julia is generally "one-sided", meaning that the programmer needs to explicitly manage only one process in a two-process operation. Furthermore, these operations typically do not look like "message send" and "message receive" but rather resemble higher-level operations like calls to user functions.

Parallel programming in Julia is built on two primitives: remote references and remote calls. A remote reference is an object that can be used from any process to refer to an object stored on a particular process. A remote call is a request by one process to call a certain function on certain arguments on another (possibly the same) process.

Remote references come in two flavors: Future and RemoteChannel.

A remote call returns a Future to its result. Remote calls return immediately; the process that made the call proceeds to its next operation while the remote call happens somewhere else. You can wait for a remote call to finish by calling wait() on the returned Future, and you can obtain the full value of the result using fetch().

On the other hand, RemoteChannel s are rewritable. For example, multiple processes can co-ordinate their processing by referencing the same remote Channel.

### Software Release Available

<> Code () Issues ()	11 Pull requests 0 III Projects 0	🗉 Wiki Insights <del>-</del>			
Residual Constrained Alter	nating Minimization				
<b>8</b> commits	<b>ا ال</b> branch	$\bigcirc$ 0 releases	11	L contributor	
Branch: master - New pull	request	Create new file	Upload files Find file	Clone or download -	
klensink update rCAM de	scription in README		Latest co	mmit 6c2e8f3 on Aug 24	
🖬 data	first commit, move to github			a month ago	
examples	first commit, move to github			a month ago	
src .	first commit, move to github			a month ago	
Test (	RCAM.jl generated files.			a month ago	
.codecov.yml	RCAM.jl generated files.			a month ago	
.gitignore	RCAM.jl generated files.			a month ago	
.travis.yml	RCAM.jl generated files.			a month ago	
LICENSE.md	update REQUIRE and LICENSE			a month ago	
README.md	update rCAM description in README			a month ago	
	update REQUIRE and LICENSE			a month ago	
appveyor.yml	RCAM.jl generated files.			a month ago	
B README.md					

Residual Constrained Alternating Minimization (RCAM) - A factorization-based alternating minimization scheme for large scale matrix completion in parallel computing architectures.

### Installation

RCAM requires the DistributedArrays package. If it isn't already installed, run the following from the Julia REPL:

Pkg.clone("git@github.com:JuliaParallel/DistributedArrays.jl.git")

RCAM can be installed using the Julia package manager. If you have a Github account, run the following from the Julia REPL:

Pkg.clone("git@github.com:SINBADconsortium/RCAM.jl.git")



### Outline

- Matrix completion alternating least squares decoupling method
- Parallel implementation in Julia
- Numerical experiments





### Matrix completion

### Goal is to approximate $\mathbf{M} \in \mathbb{C}^{n \times m}$ , given

### observed entries $\Omega \subset \{1, 2, ..., n\} \times \{1, 2, ..., m\}$

via

$$\mathbf{b}_{k,\ell} = P_{\Omega}(\mathbf{M})_{k,\ell} = \left\{ egin{array}{c} \mathbf{M}_{k,\ell} \ 0 \end{array} 
ight.$$

 $\ell \quad \text{if } (k,\ell) \in \Omega$ otherwise



### Methodology: Least Squares

### If ${f M}$ is approximately rank-r, we solve

# $(\mathbf{L}^{\sharp}, \mathbf{R}^{\sharp}) = \underset{\mathbf{L} \in \mathbb{C}^{n \times r}, \mathbf{R} \in \mathbb{C}^{m \times r}}{\operatorname{arg\,min}} \|P_{\Omega}(\mathbf{L}\mathbf{R}^{*}) - \mathbf{b}\|_{F}$

### and approximate

# $\mathbf{L}^{\sharp}(\mathbf{R}^{\sharp})^{*} pprox \mathbf{M}$

Prateek Jain, Praneeth Netrapalli, Sujay Sanghavi. "Low-Rank Matrix Completion Using Alternating Minimization".



### Methodology: Alternating Least Squares

### We alternate the optimization over each factor

$$\mathbf{L}^{t} = \underset{\mathbf{L}\in\mathbb{C}^{n\times r}}{\arg\min} \|P_{\Omega}(\mathbf{L}(\mathbf{R}$$

 $\mathbf{R}^{t+1} = \arg\min \|P_{\Omega}(\mathbf{L}^{t}\mathbf{R}^{*}) - \mathbf{b}\|_{F}$  $\mathbf{R} \in \mathbb{C}^{m \times r}$ 

starting at initial factor ( $\mathbf{R}^{0}$ ) and iteratively obtain

 $\mathbf{L}^T(\mathbf{R}^T)^* \approx \mathbf{M}$ 

- $(\mathbf{k}^t)^*) \mathbf{b} \|_F$

- **Prateek Jain, Praneeth Netrapalli, Sujay** Sanghavi. "Low-Rank Matrix Completion Using **Alternating Minimization**".



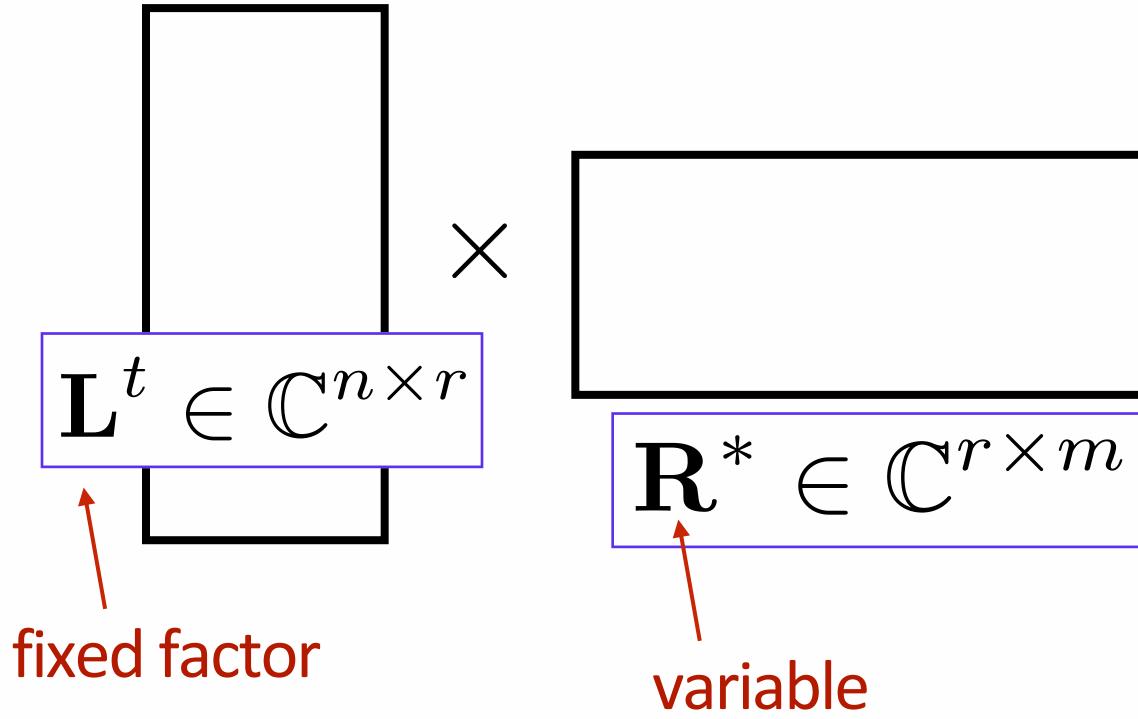
### Each subproblem, e.g.,

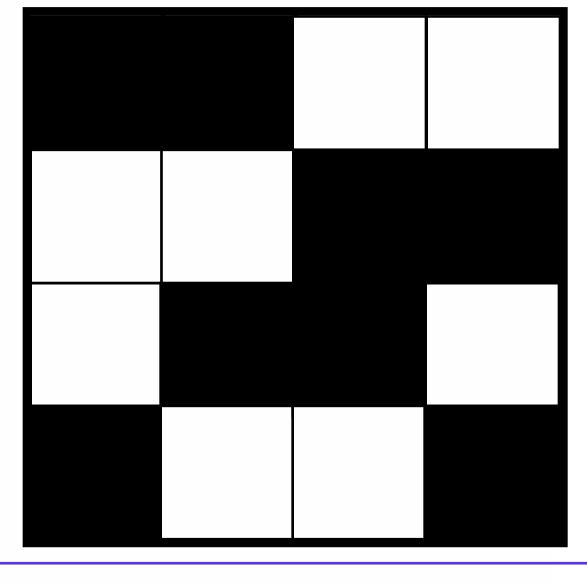
 $\mathbf{R}^{t+1} = \arg\min \|P_{\Omega}(\mathbf{L}^{t}\mathbf{R}^{*}) - \mathbf{b}\|_{F}$  $\mathbf{R} \in \mathbb{C}^{m \times r}$ 

can be decoupled to solve each row of  $\mathbf{R}^{t+1}$  independently.



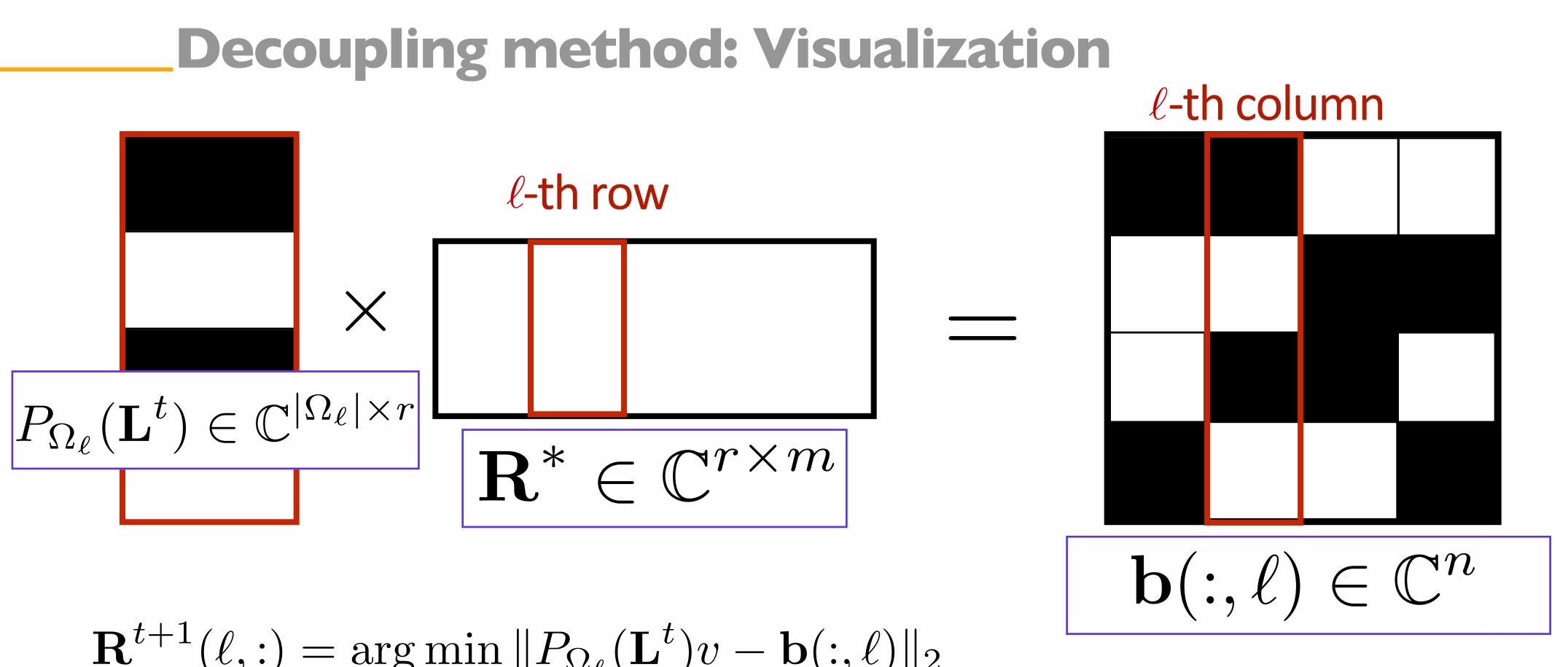
## **Decoupling method: Visualization**





# $\mathbf{b} \in \mathbb{C}^{n \times m}$





 $\mathbf{R}^{t+1}(\ell, :) = \arg\min \|P_{\Omega_{\ell}}(\mathbf{L}^t)v - \mathbf{b}(:, \ell)\|_2$  $v \in \mathbb{C}^r$ 



### So each row can be solved independently as

# $\mathbf{R}^{t+1}(\ell, :) = \underset{v \in \mathbb{C}^r}{\arg\min} \|P_{\Omega_\ell}(\mathbf{L})\|_{r}$

### $P_{\Omega_{\ell}}(\mathbf{L}^t)$ is $\mathbf{L}^t$ restricted to the entries observed in the *l*-th column

$$\| \mathbf{J}^t \|_2 - \mathbf{b}(:, \ell) \|_2$$



$$\mathbf{R}^{t+1}(\ell, :) = \underset{v \in \mathbb{C}^r}{\operatorname{arg\,min}} \|P_{\Omega_{\ell}}(\mathbf{L}^t)v - \mathbf{b}(:, \ell)\|_2$$

### closed form solution is

# $\mathbf{R}^{t+1}(\ell, :) = \left(P_{\Omega_{\ell}}(\mathbf{L}^{t})^{*} P_{\Omega_{\ell}}(\mathbf{L}^{t})\right)^{-1} P_{\Omega_{\ell}}(\mathbf{L}^{t})^{*} \mathbf{b}(:, \ell)$



$$\mathbf{R}^{t+1}(\ell, :) = \left(P_{\Omega_{\ell}}(\mathbf{L}^t)^* I\right)$$

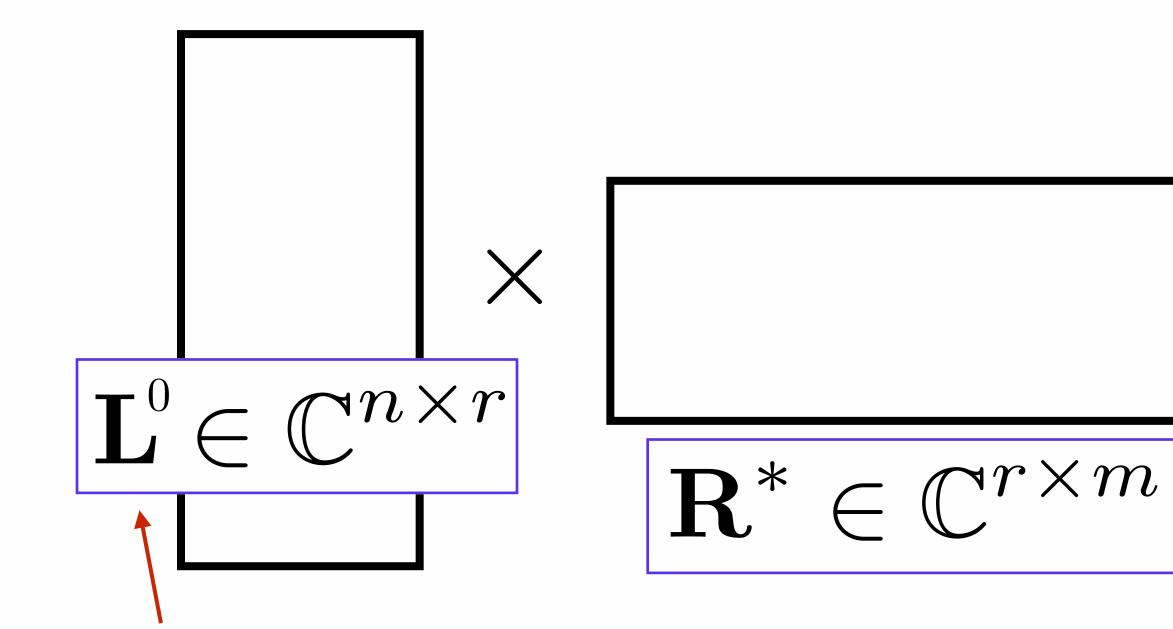
cheap if 
$$r \ll \min\{n, m\}$$

since  $P_{\Omega_{\ell}}(\mathbf{L}^t)^* P_{\Omega_{\ell}}(\mathbf{L}^t) \in \mathbb{C}^{r \times r}$ 

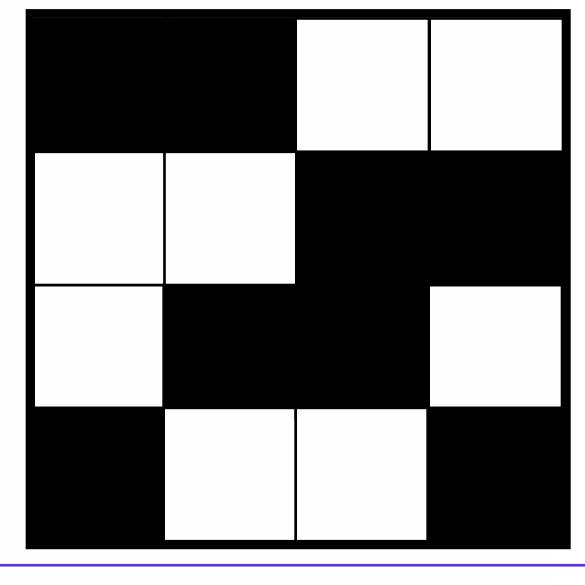
(e.g., via Cholesky factorization)

# $P_{\Omega_{\ell}}(\mathbf{L}^{t}))^{-1} P_{\Omega_{\ell}}(\mathbf{L}^{t})^{*} \mathbf{b}(:,\ell)$



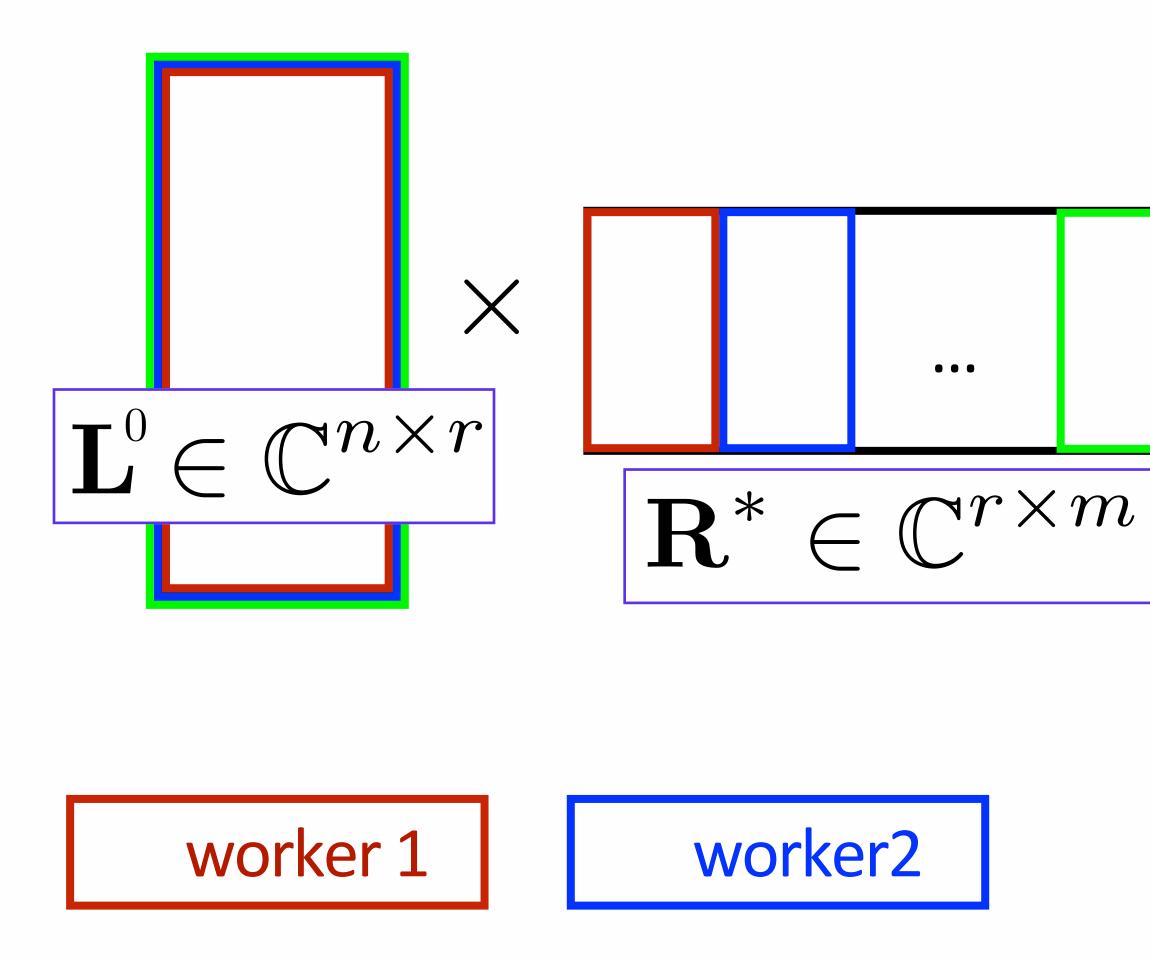


initial factor (e.g., randomly generated)

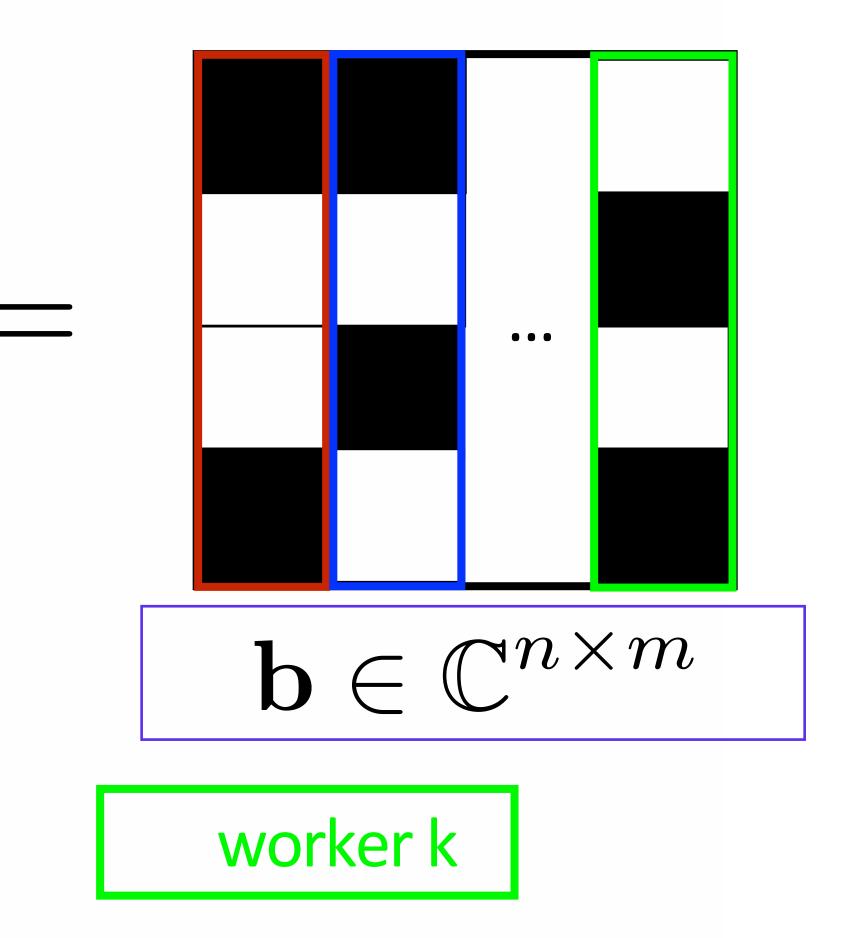


### $n \times m$ $\mathbf{b} \in$

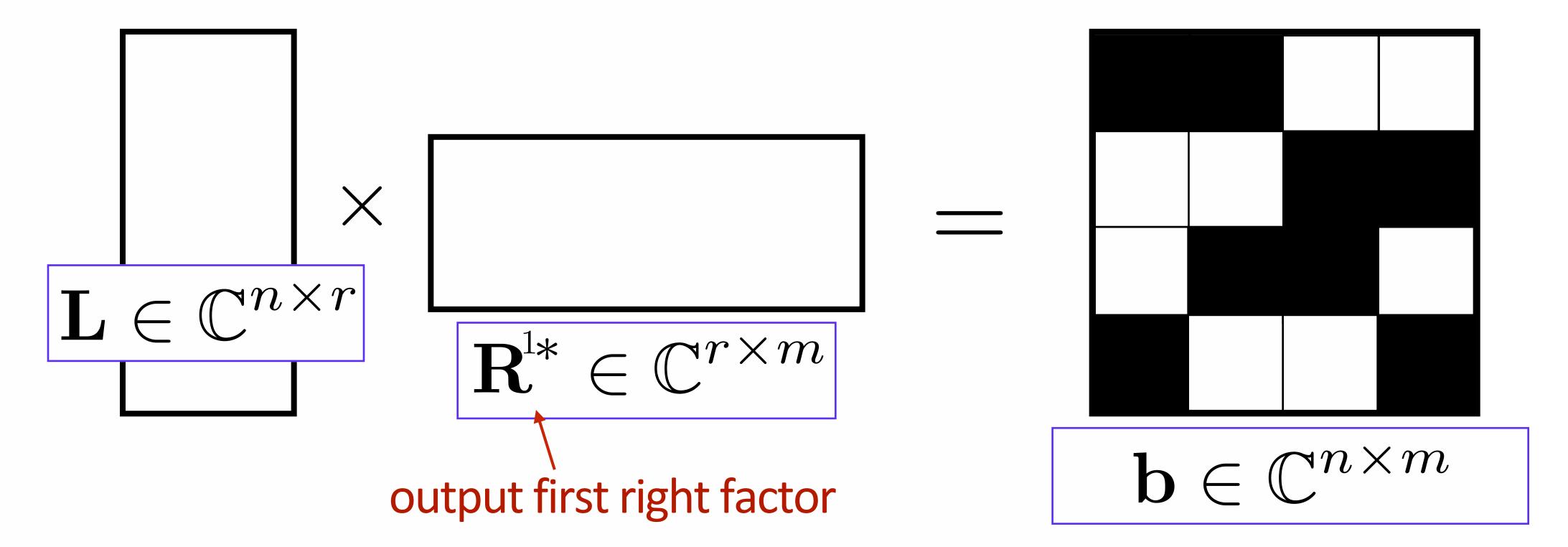




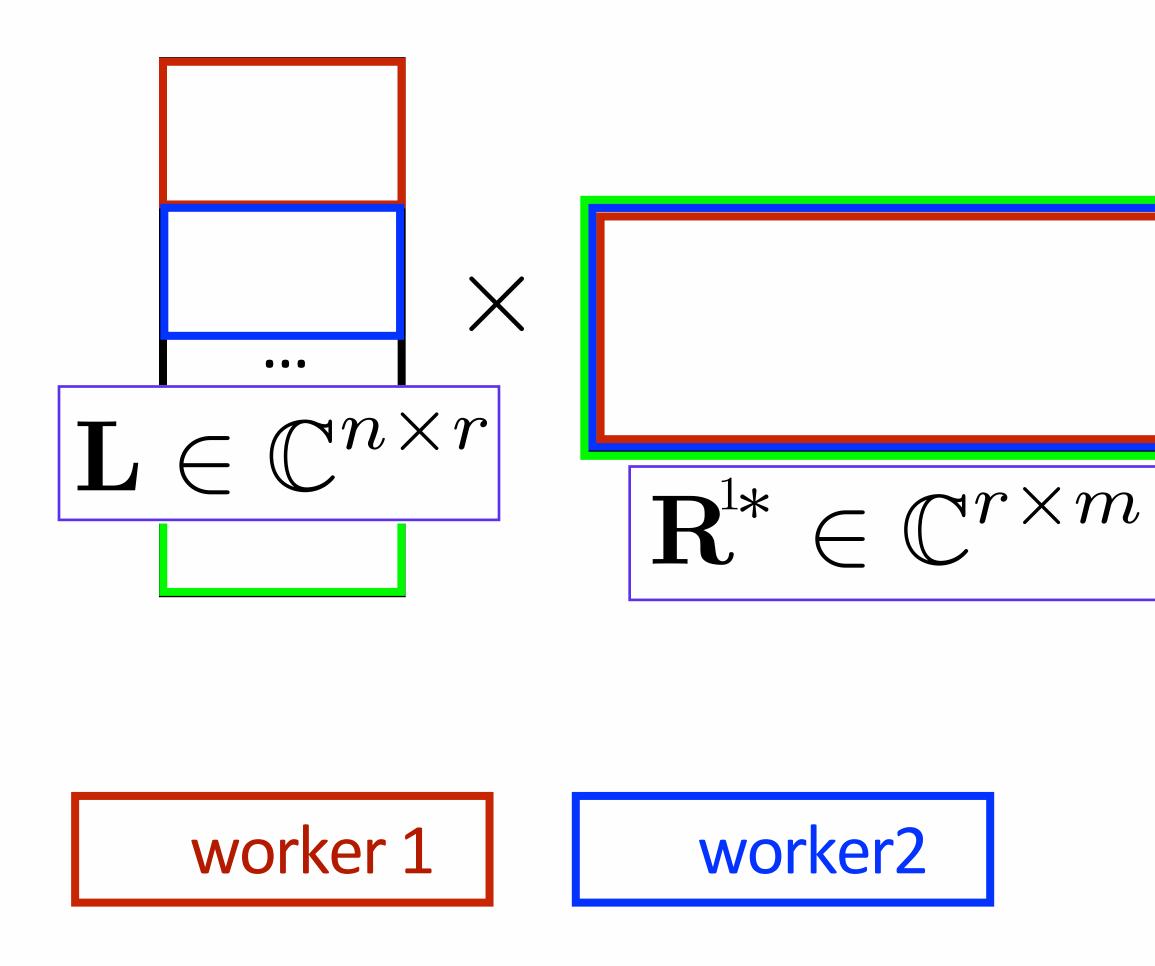
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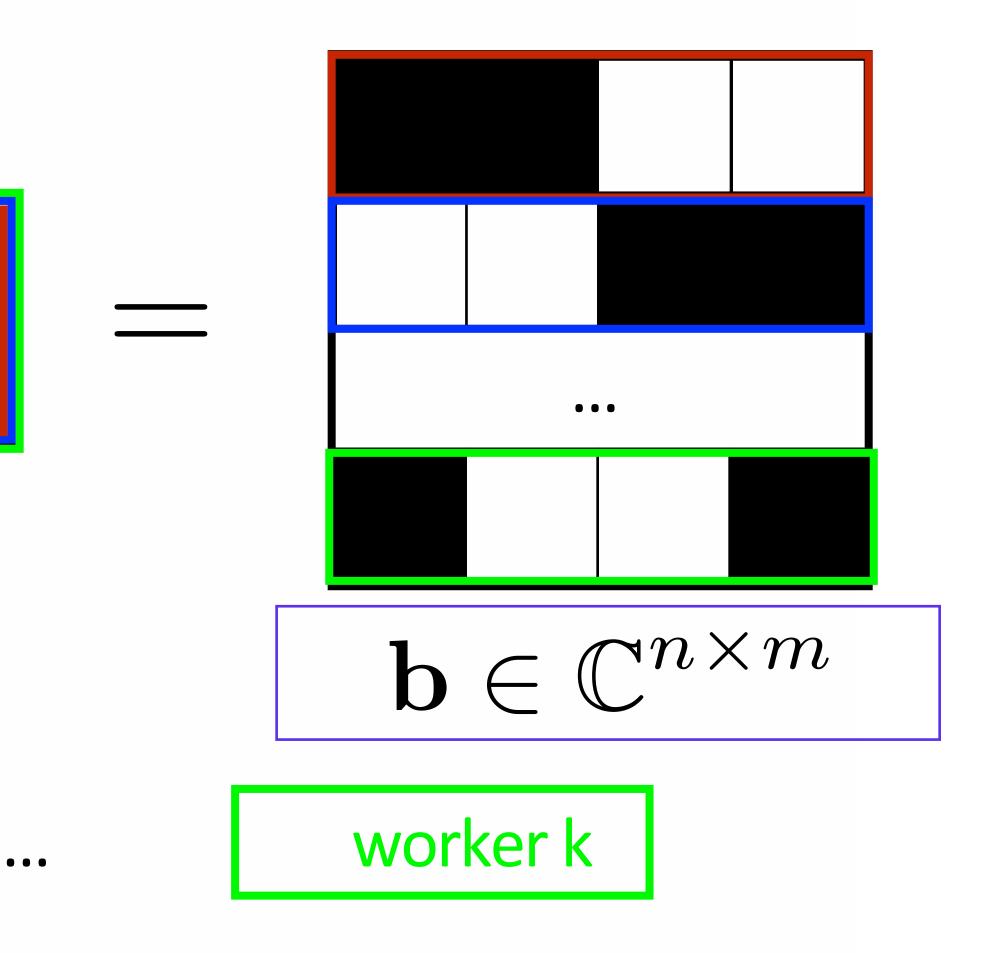




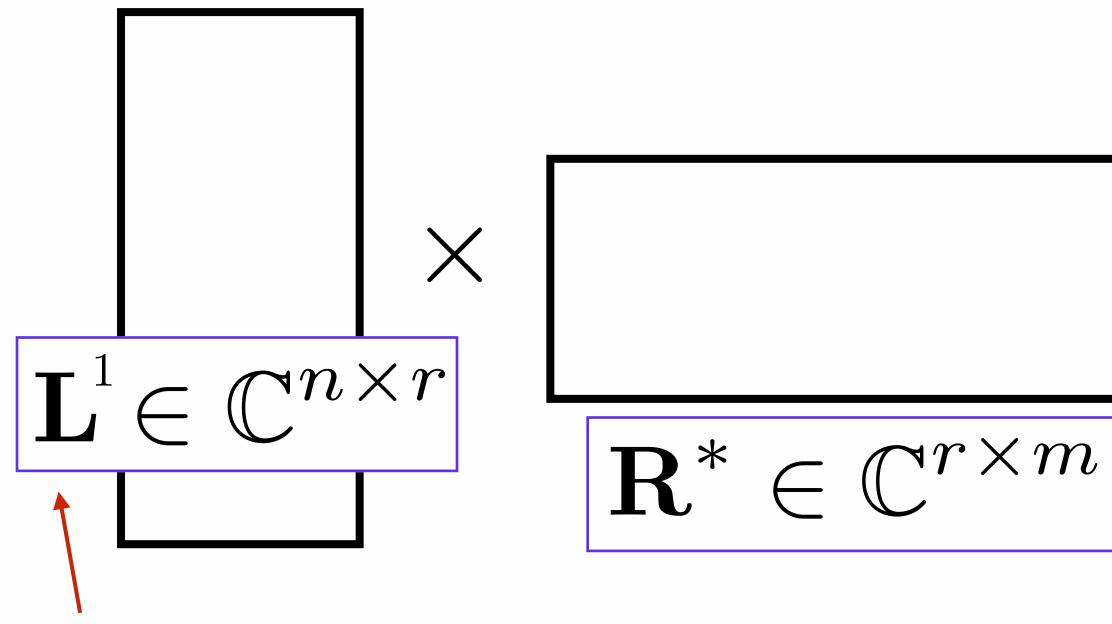




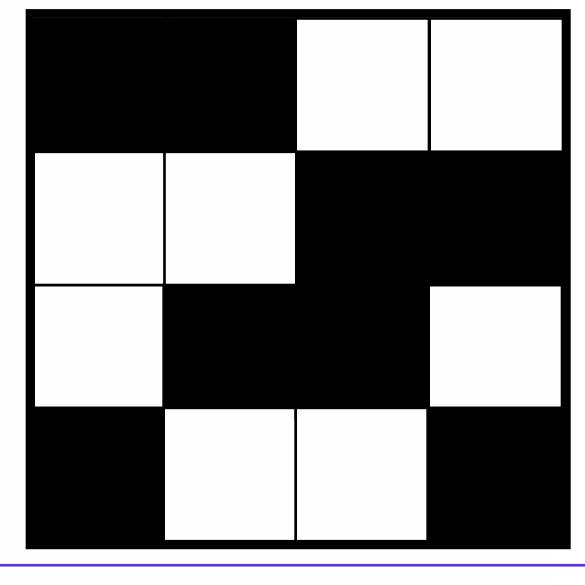






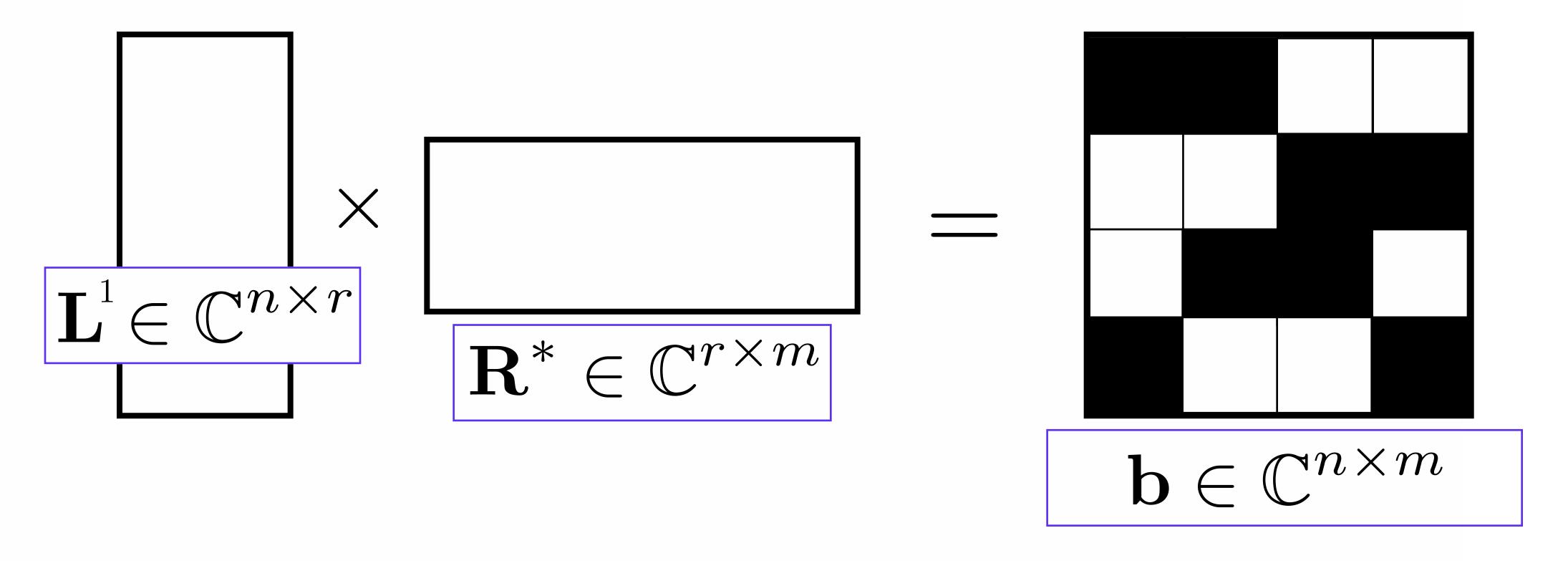


output first left factor



# $\mathbf{b} \in \mathbb{C}^{n \times m}$





...and so on solve for  $(\mathbf{L}^2, \mathbf{R}^2), (\mathbf{L}^3, \mathbf{R}^3), \dots, (\mathbf{L}^T, \mathbf{R}^T)$ 



### Outline

- Matrix completion alternating least squares decoupling method
- Parallel implementation in Julia
- Numerical experiments

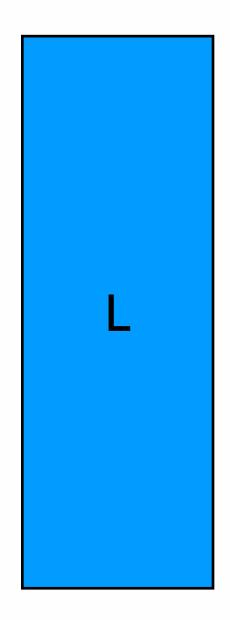


Dedicate a worker to store each L and R factor, and handle all messaging related to factor updates.

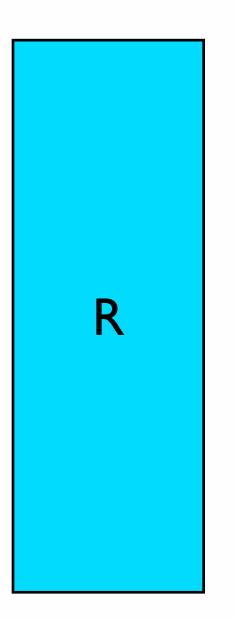
Remaining workers will store distributed data, **b**, and solve **L** & **R** on local portion of **b**.



1) Dedicate a worker to store each L & R factor, and handle all messaging related to factor updates.



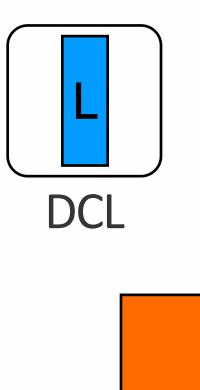
n*x*r



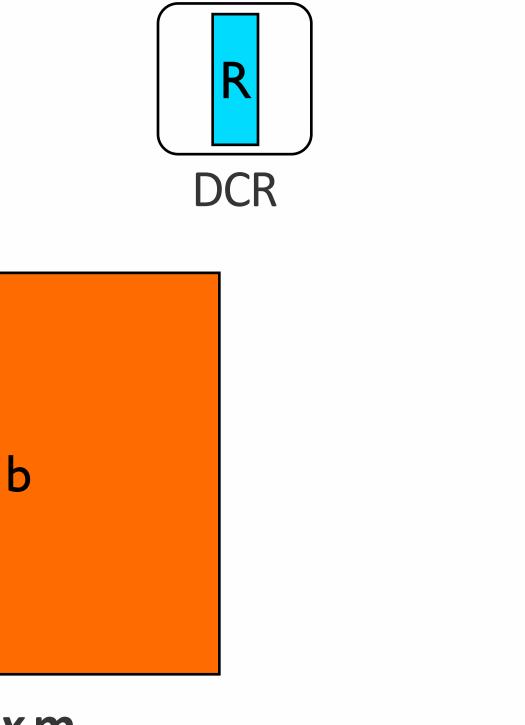
mxr



2) Remaining workers will store distributed data, b, and solve L & R on only local portion of **b**.

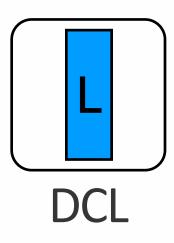


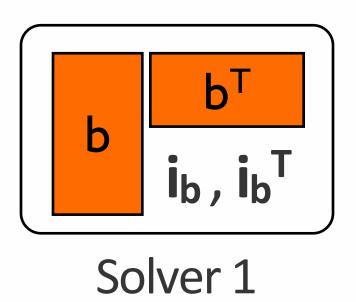


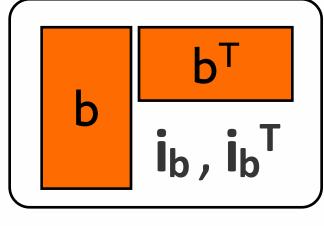




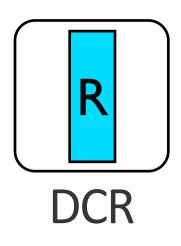
# 3) Distribute non-zero elements of each column of **b** & **b**<sup>T</sup>, and corresponding indexes for non-zero values in each column, **i**<sub>b</sub> & **i**<sub>b</sub><sup>T</sup>

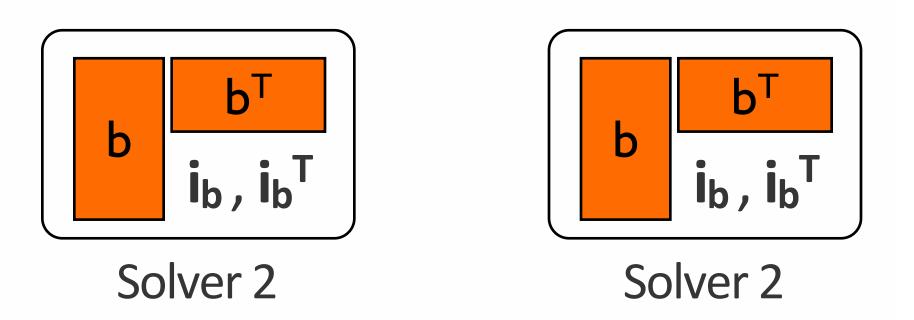




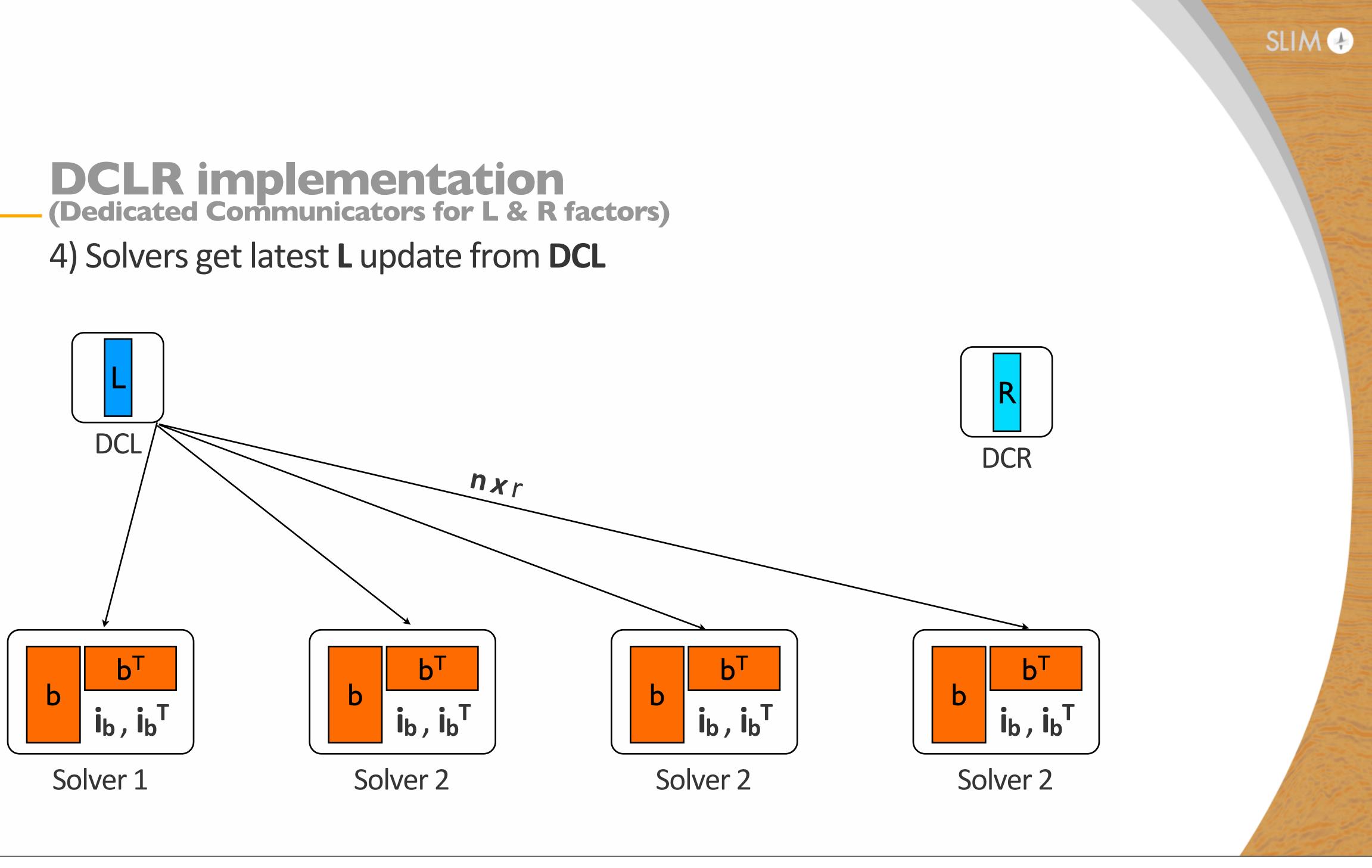




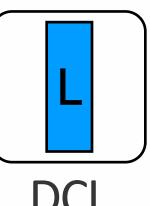


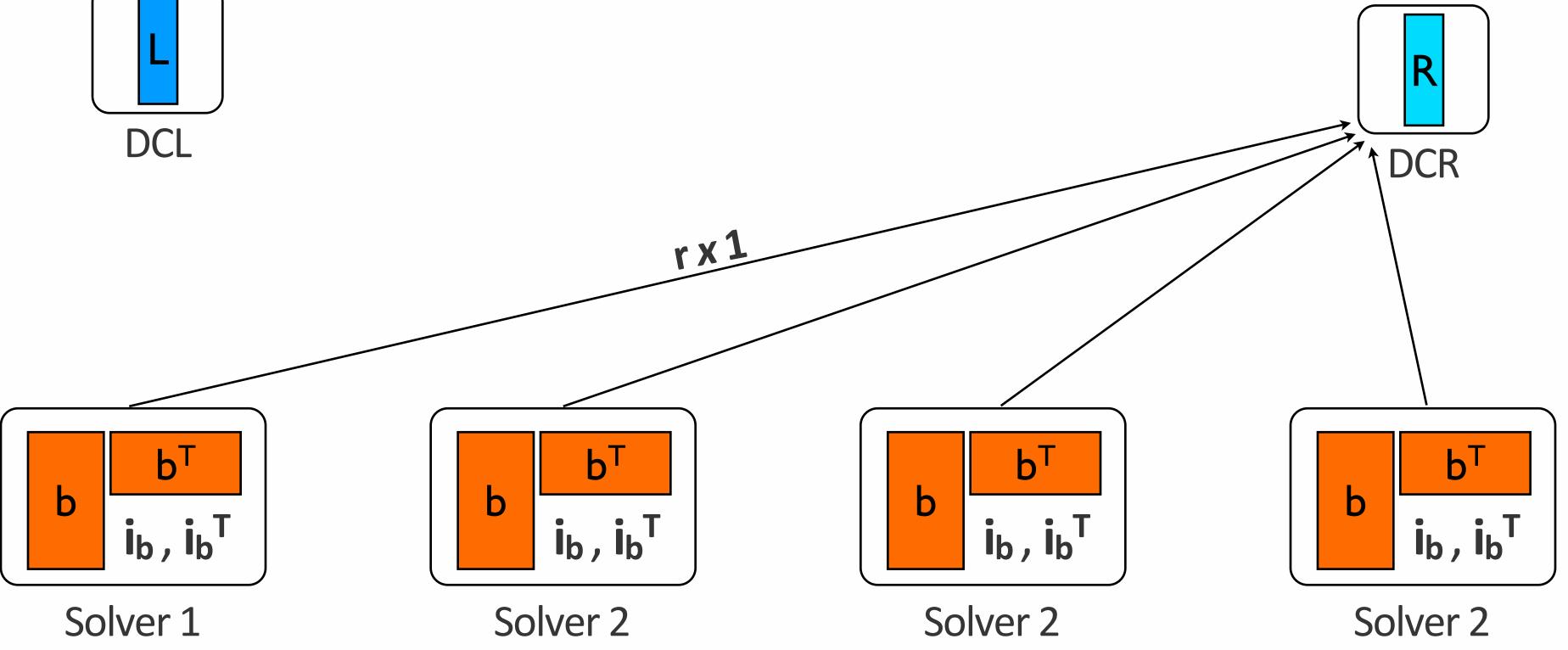






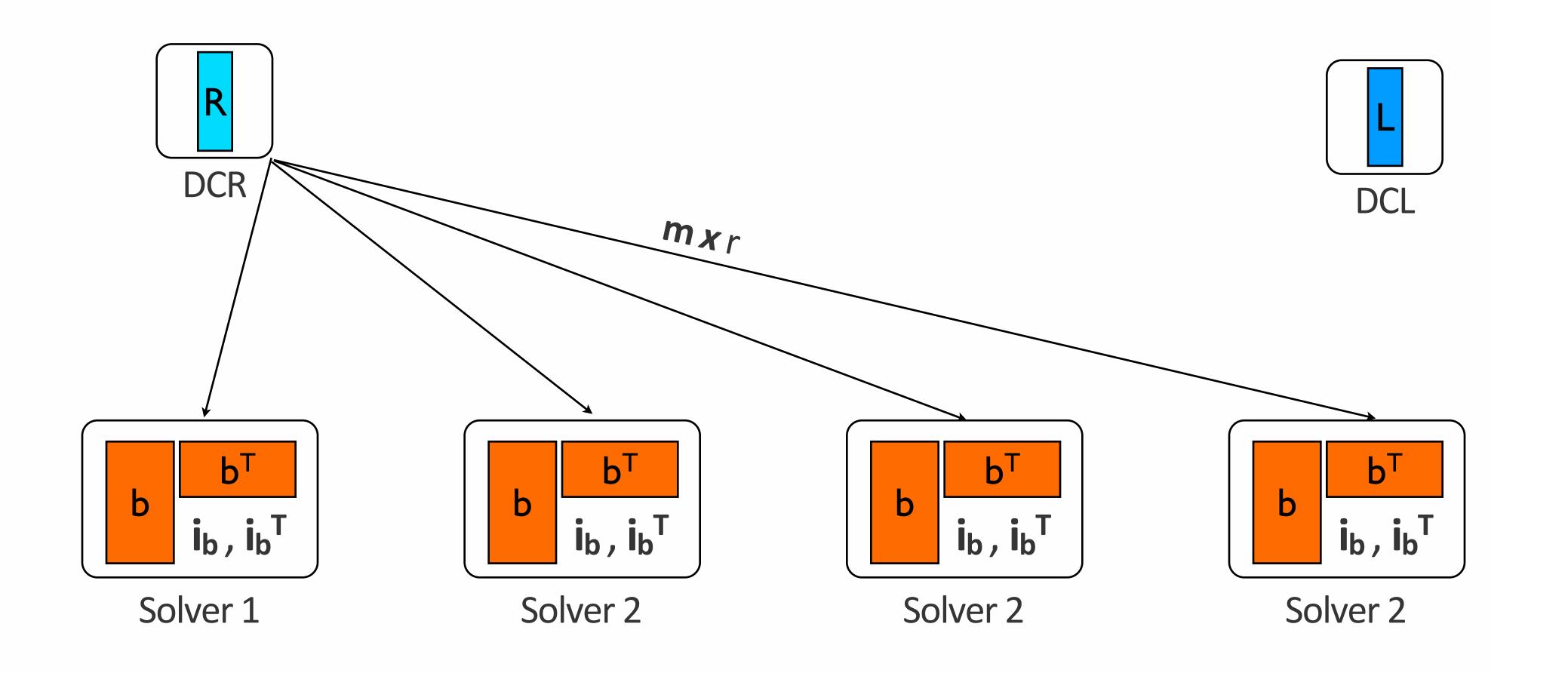
# 4) Solvers compute a row update of **R**, using **L** and first column of local part of **b**







# **DCLR implementation** (Dedicated Communicators for L and R factors) 4) Vice versa for **R** update





### Outline

- Matrix completion alternating least squares decoupling method
- Parallel implementation in Julia

### Numerical Experiments



## Interpolation: Synthetic BG 3D Model

### ▶ 68 x 68 sources with 401 x 401 receivers

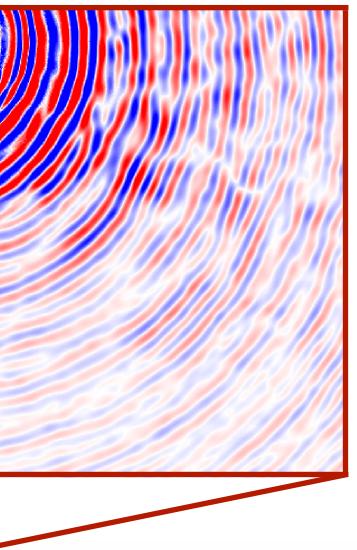
### ▶ Data at 7.34 Hz and 12.3 Hz.

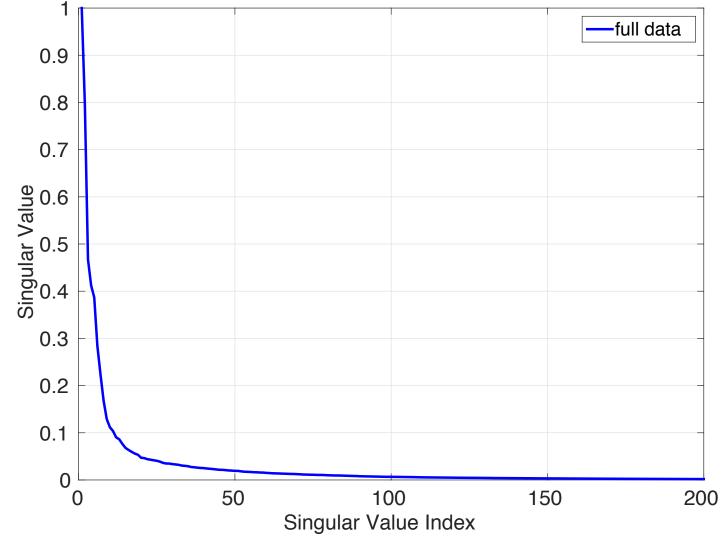
### Matricize in "(rec,rec)"-form

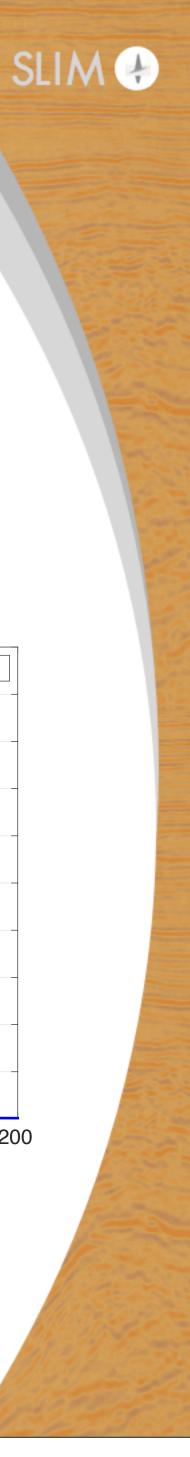


### Data Matricized - (rec,rec) form BG 3D Dataset 7.35 Hz X x x source $y_{source} \times y_{receiver}$

### 

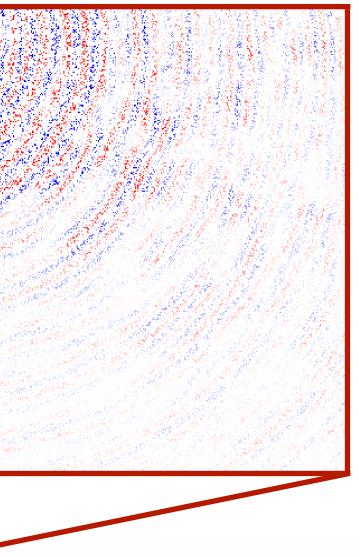


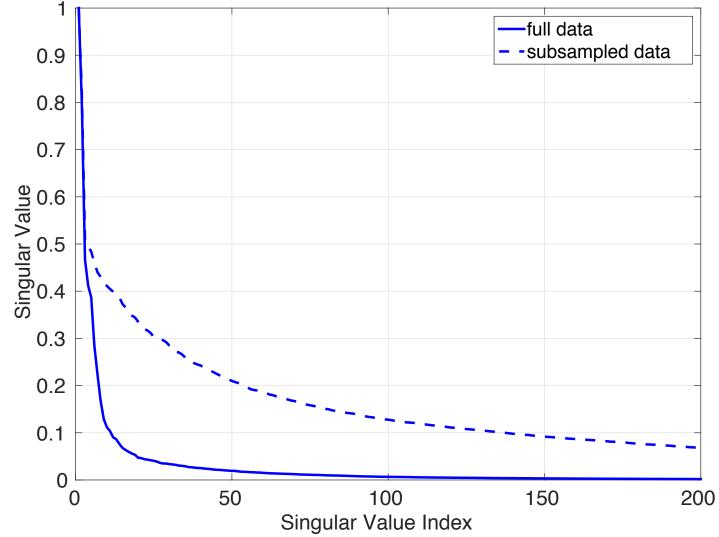


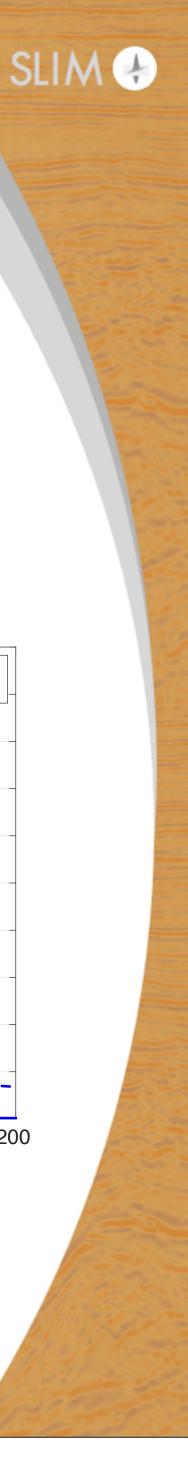


### Data Matricized - (rec,rec) form BG 3D Dataset 7.35 Hz **Missing Receivers** Xreceiver $x_{source} \times$ $y_{source} \times y_{receiver}$

### Thursday, October 5, 2017



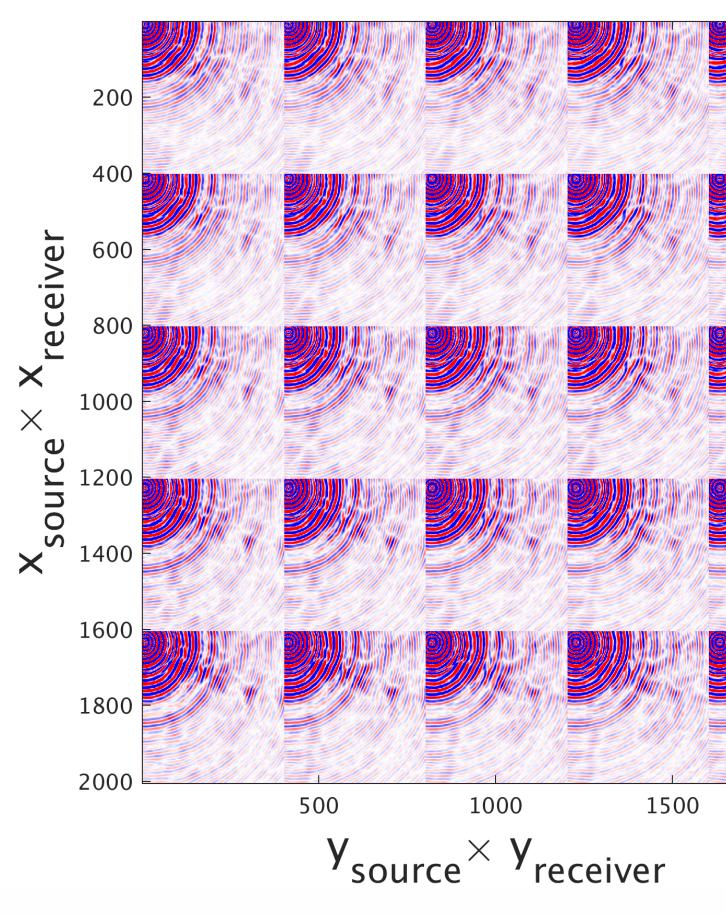


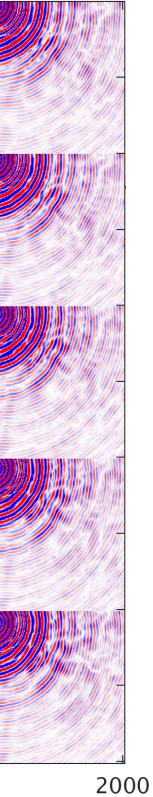


# **3D Interpolation Experiment**

BG 3D Dataset

7.35 Hz





Size: 27,268 x 27,268 (full slice, no windowing)

Remove 80 % of Receivers randomly

Compare Interpolation via:

- SPG-LR
- Decoupling method



### How to choose the rank parameter?

### Issue: need

# $\mathbf{R}^{t+1}(\ell, :) = \left(P_{\Omega_{\ell}}(\mathbf{L}^{t})^{*} P_{\Omega_{\ell}}(\mathbf{L}^{t})\right)^{-1} P_{\Omega_{\ell}}(\mathbf{L}^{t})^{*} \mathbf{b}(:, \ell)$

How do we know  $P_{\Omega_{\ell}}(\mathbf{L}^t)^* P_{\Omega_{\ell}}(\mathbf{L}^t) \in \mathbb{C}^{r \times r}$  is invertible?



# How to choose the rank parameter?

Theorem: Let  $\Omega$  be chosen uniformly at ra Let  $\mathbf{L} \in \mathbb{C}^{n \times r}$  be full rank, defined Then if  $|\Omega| \ge \alpha \frac{8}{3} \beta nr \log(nr)$  $P_{\Omega_{\ell}}(\mathbf{L}^t)^* P_{\Omega_{\ell}}(\mathbf{L}^t)$  is invertible for every  $\ell \in \{1, 2, ..., n\}$ with probability  $\geq 1 - 2n^{1-\alpha}$ 

andom.  
he 
$$\widetilde{\mathbf{L}} = \operatorname{orth}(\mathbf{L})$$
 and  $\beta := \max_{k,\ell} \left( \widetilde{\mathbf{L}}_{k,\ell} \right)^2$ .



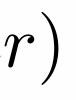
How to choose the ran  

$$|\Omega| \ge lpha rac{8}{3} eta nr \log(nr)$$
  
In our case:  $|\Omega| = .2 \cdot nm$   
 $n = m = 27,268$ 

(ignoring constants) 
$$\implies$$

choose upper bound as rank, gives well defined procedure.

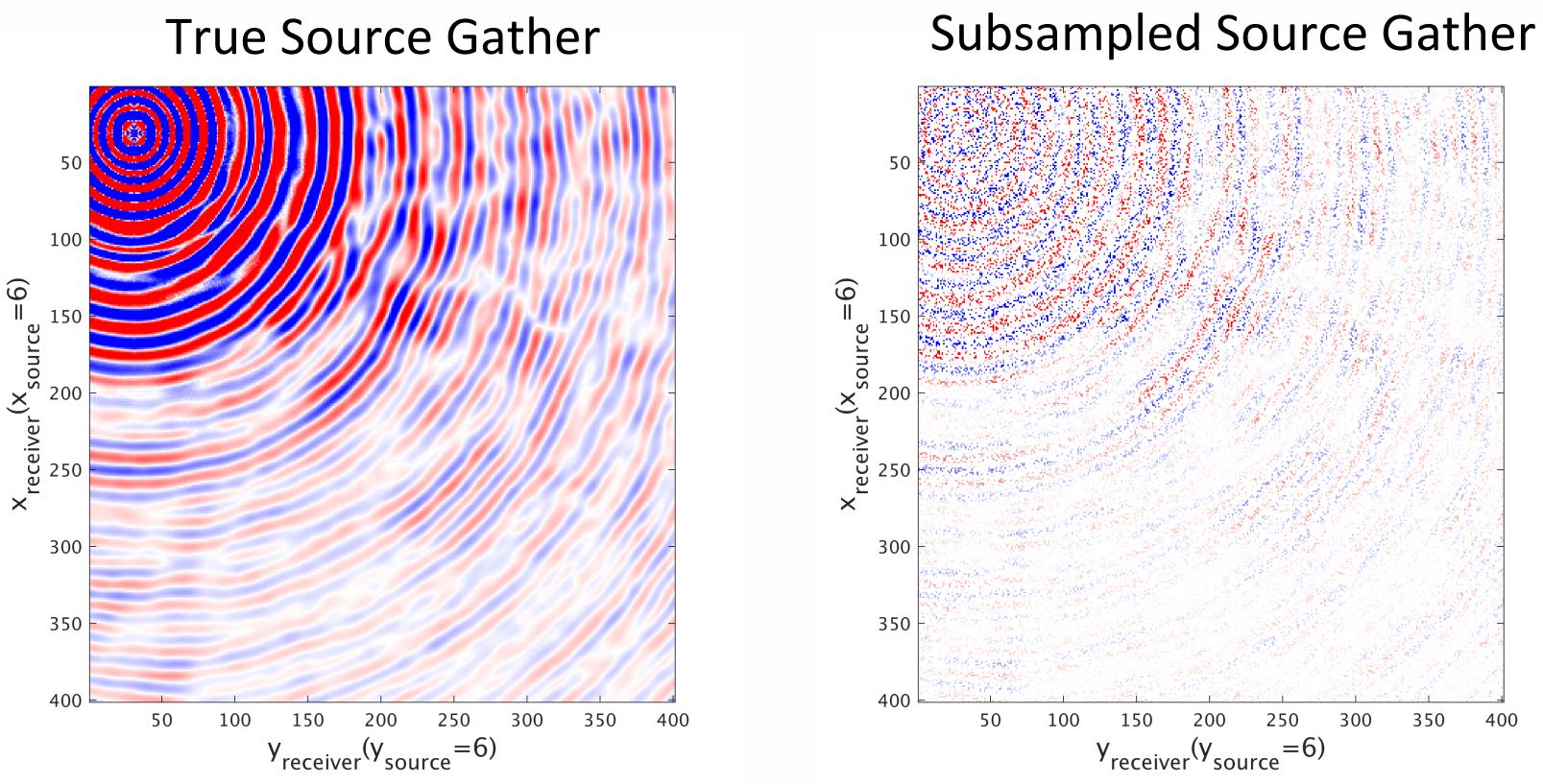
# nk parameter?



## $r \leq 534$



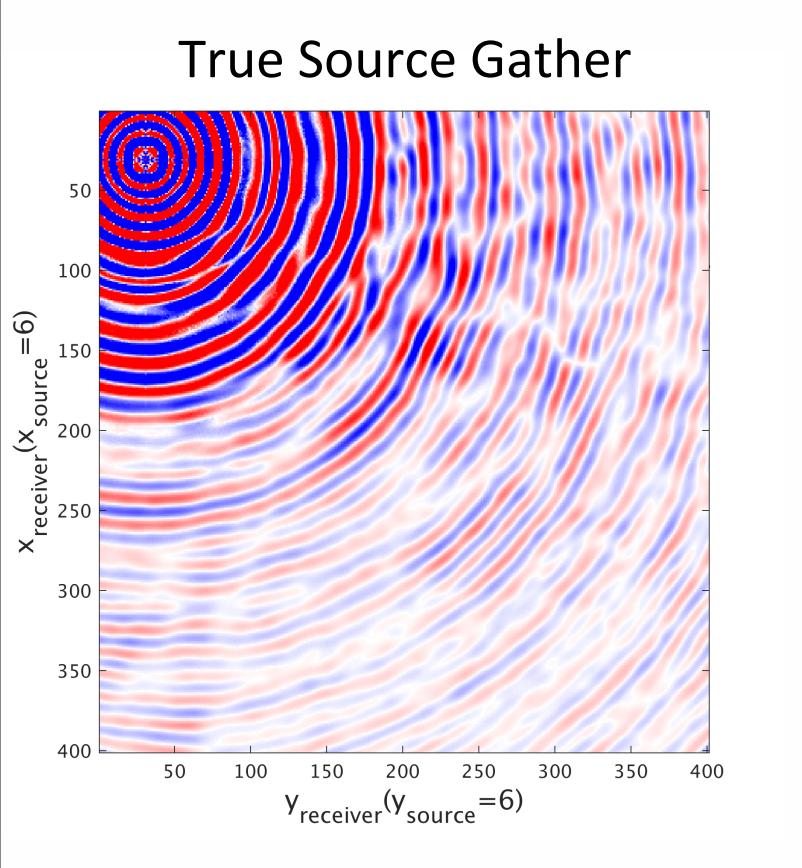
# **Common Source Gather**



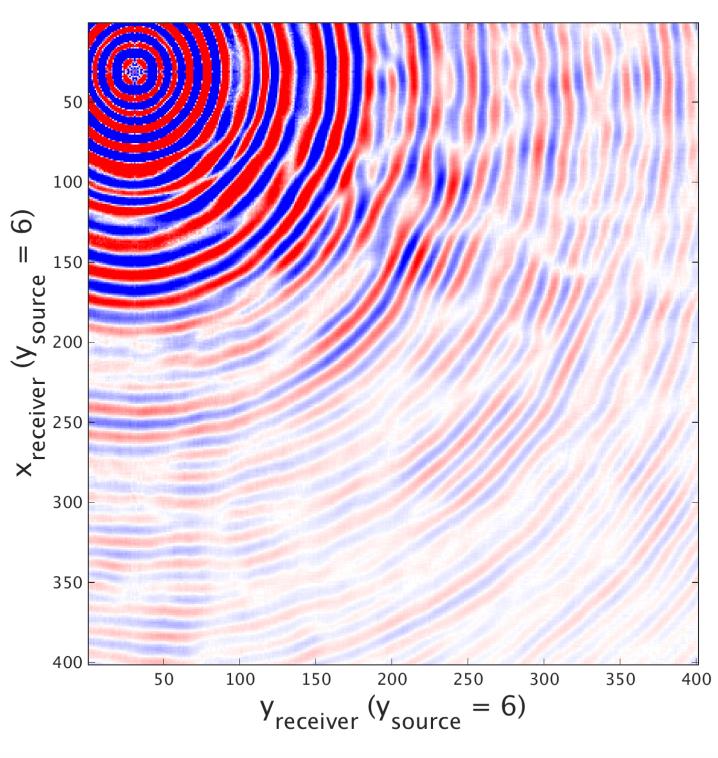
#### Remove 80% of **Receivers randomly**



# **Results: SPG-LR**



#### **Recovered Source Gather**



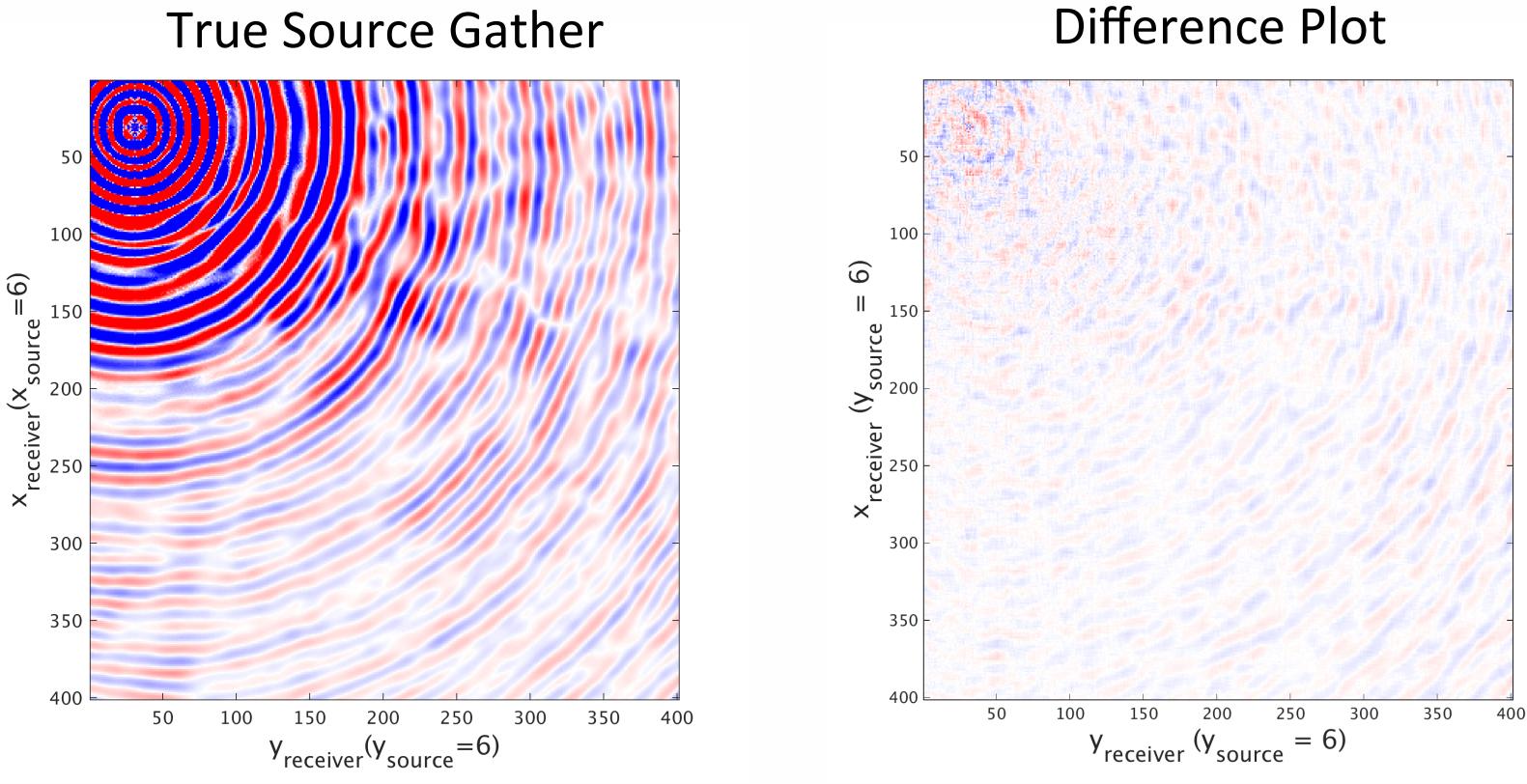
### SPG-LR iterations: 400

#### SNR = 26.1 dB

# Time = 82 hrs and 40 min



### **Results: SPG-LR**



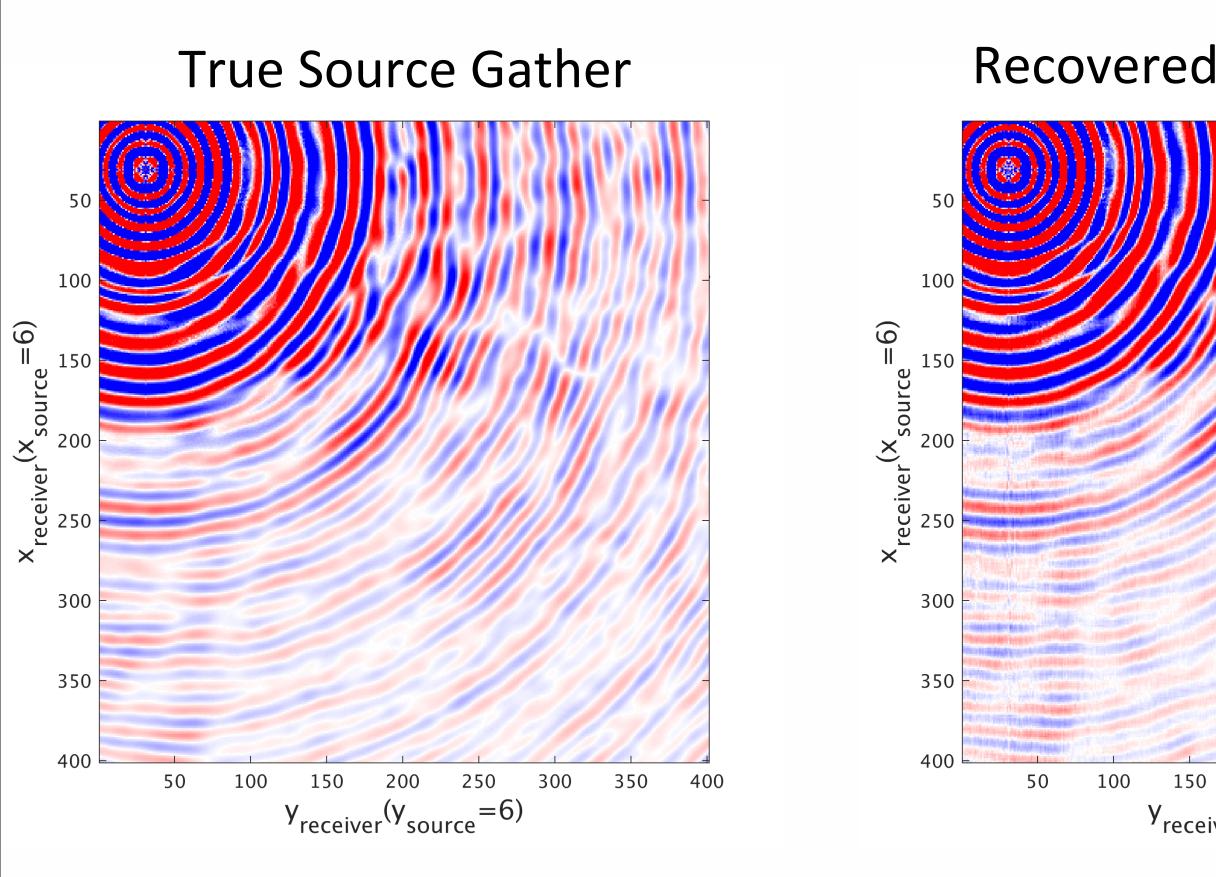
#### SPG-LR iterations: 400

#### SNR = 26.1 dB

# Time = 82 hrs and 40 min

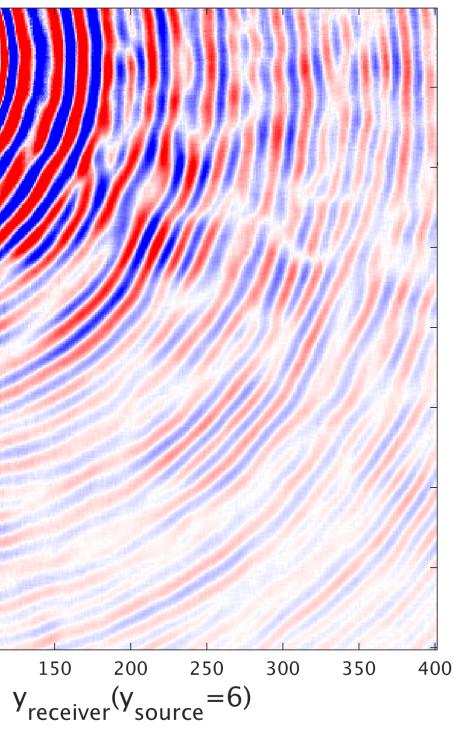


# **Results: Decoupling method**



Thursday, October 5, 2017

#### **Recovered Source Gather**



#### 60 workers

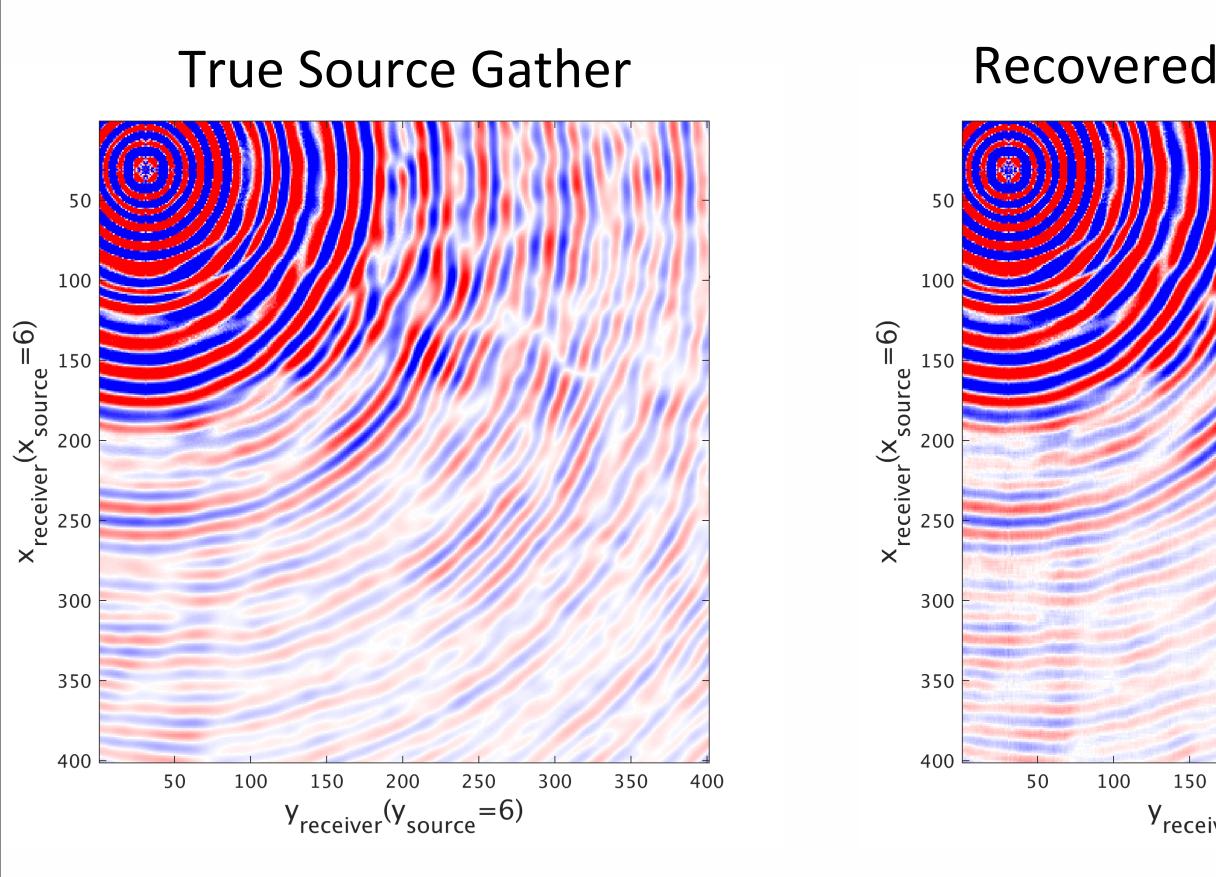
### Alternations: 5

SNR = 24.2 dB

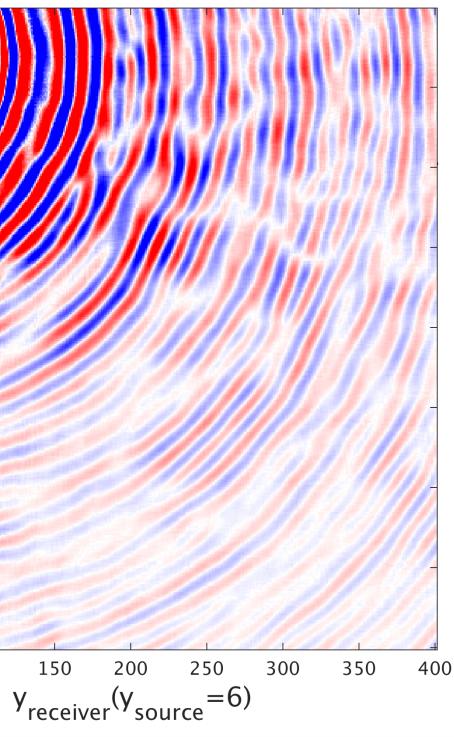
# Time = 1 hr and 7 mins



# **Results: Decoupling method**



#### **Recovered Source Gather**



#### 60 workers

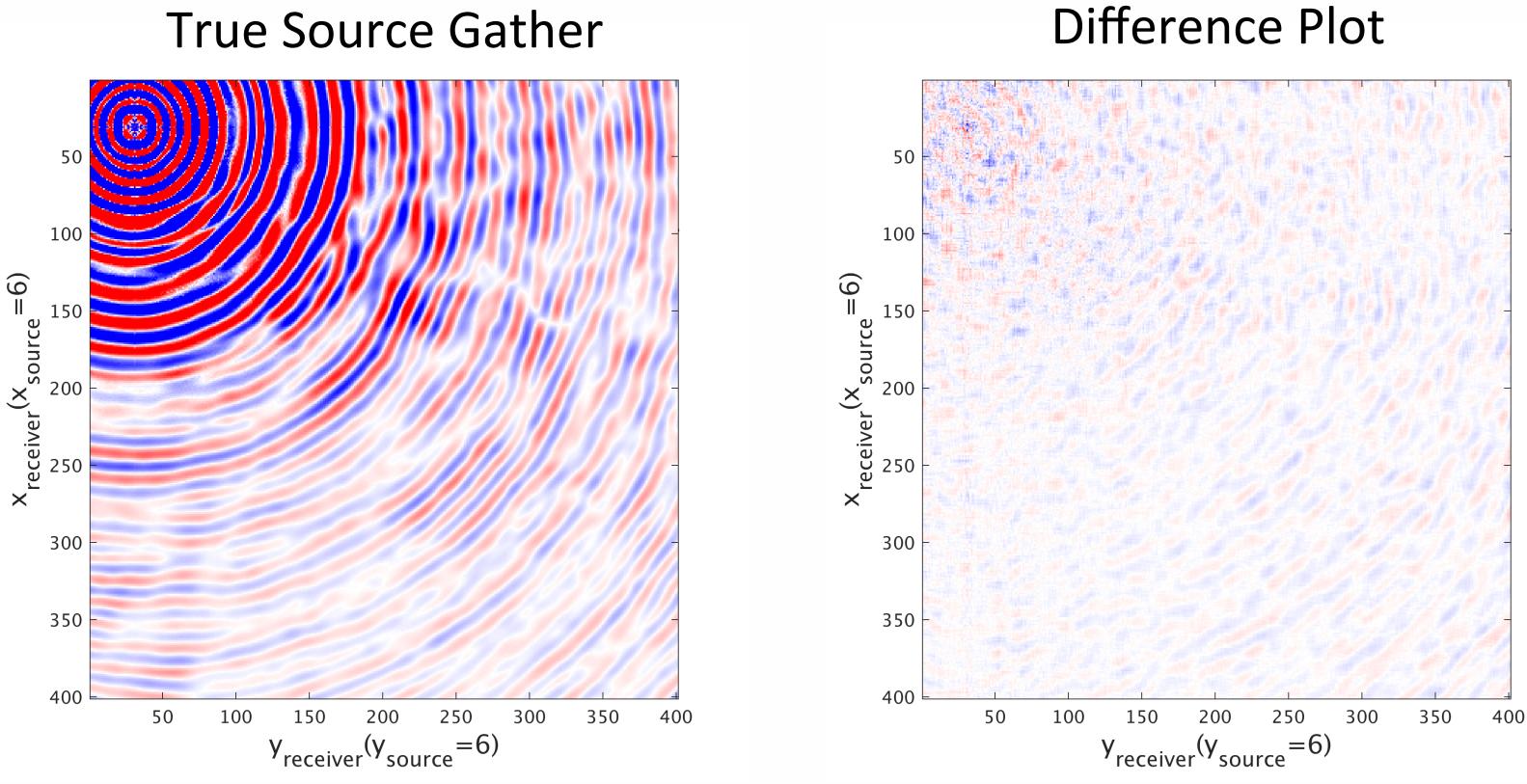
### Alternations: 7

### SNR = 25.1 dB

# Time = 1 hr and 33 mins







#### 60 workers

### Alternations: 7

#### $SNR = 25.1 \, dB$

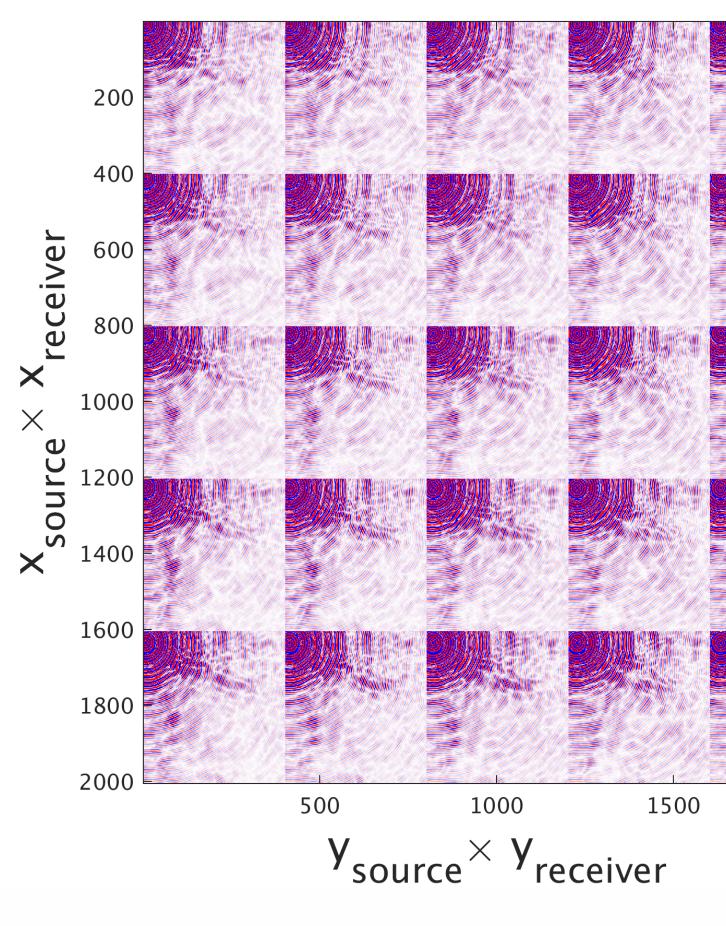
# Time = 1 hr and 33 mins

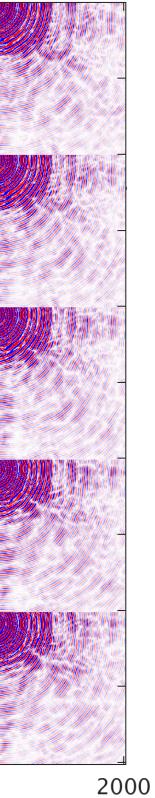


# **3D Interpolation Experiment**

BG 3D Dataset

12.3 Hz





Size: 27,268 x 27,268 (full slice, no windowing)

Remove 80 % of Receivers randomly

Compare Interpolation via:

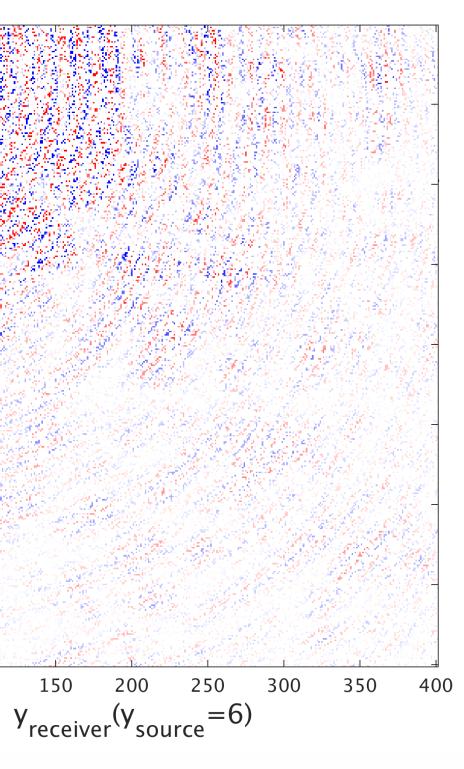
- SPG-LR
- Decoupling method



# **Common Source Gather**

#### **True Source Gather** x receiver (x source = 6) =0) Leceiver (x source X x x $y_{receiver}(y_{source} = 6)$

#### Subsampled Source Gather

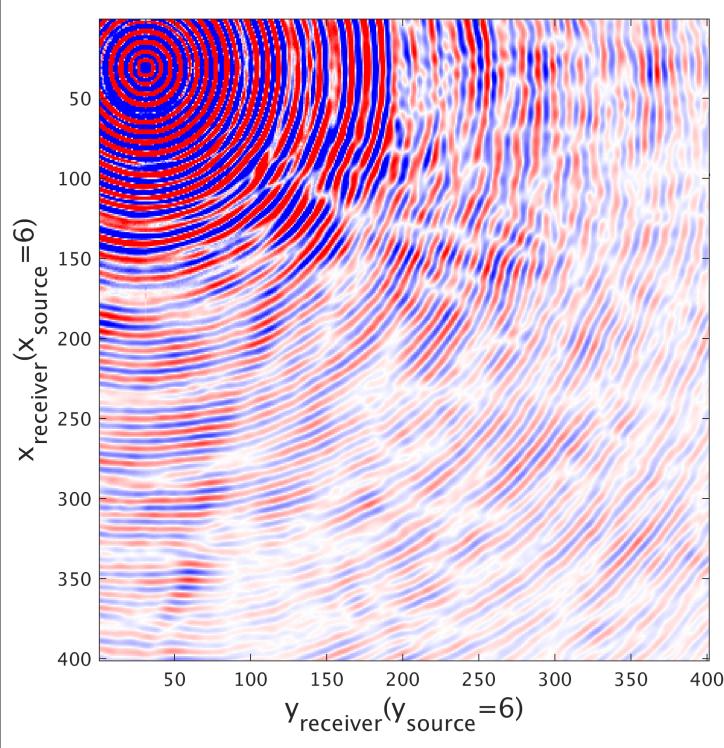


#### Remove 80% of Receivers randomly

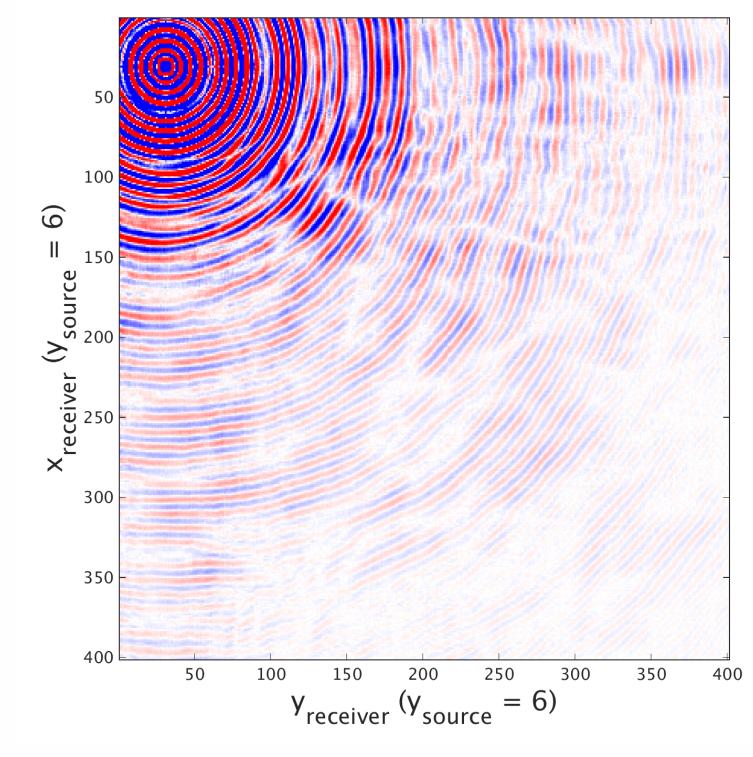


# **Results: SPG-LR**

#### **True Source Gather**







#### **Recovered Source Gather**

### SPG-LR iterations: 400

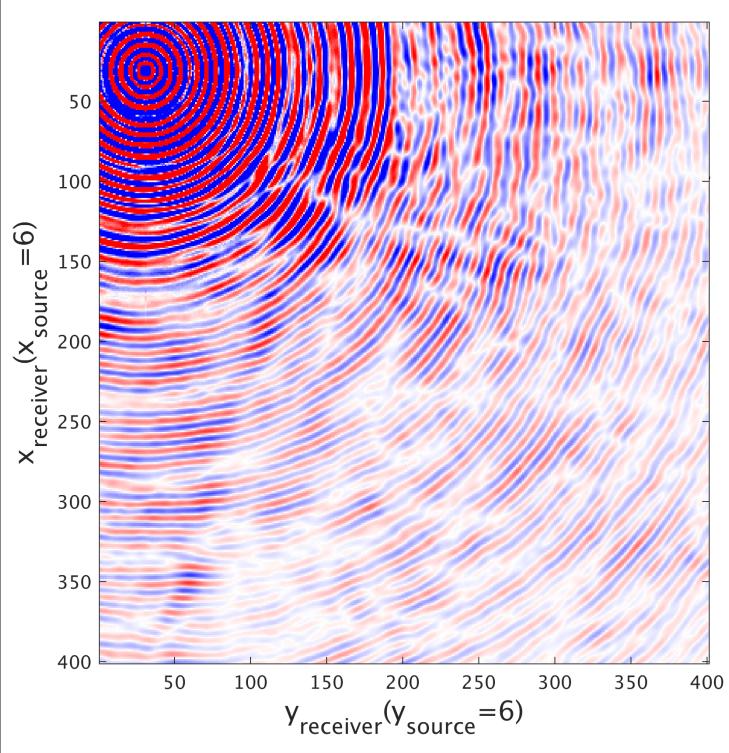
#### $SNR = 20.5 \, dB$

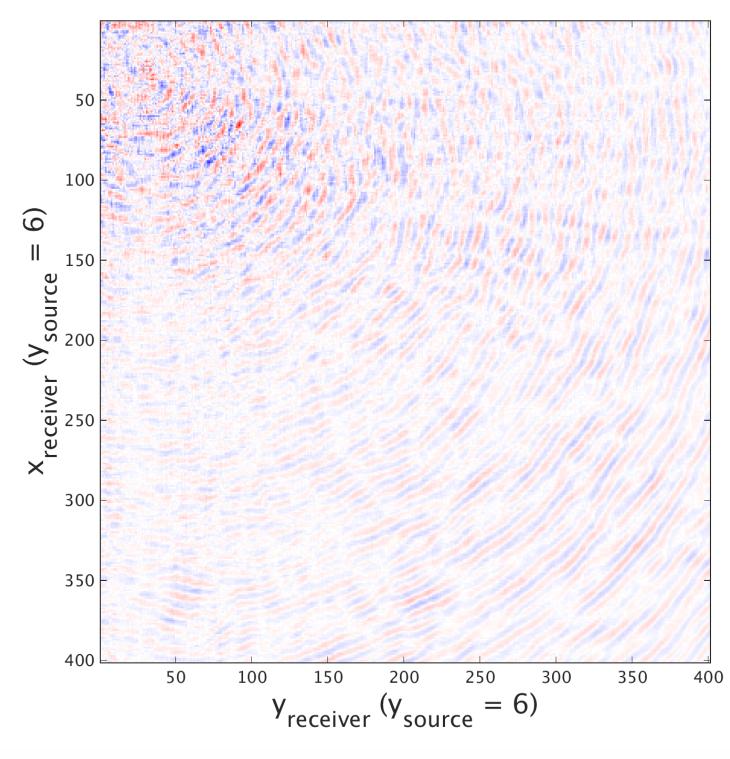
# Time = 137 hrs and 20 min



### **Results: SPG-LR**

#### **True Source Gather**





#### **Difference Plot**

#### SPG-LR iterations: 400

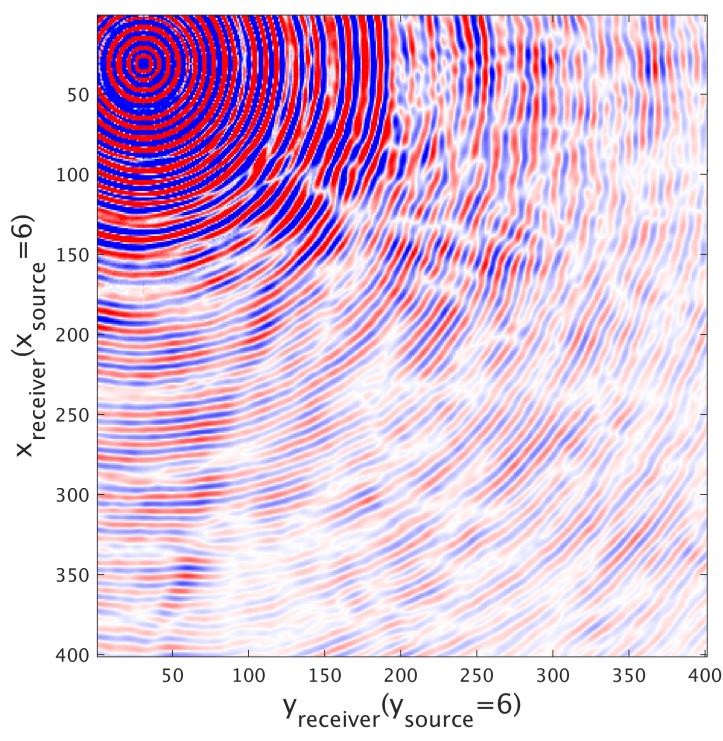
#### SNR = 20.5 dB

# Time = 137 hrs and 20 min

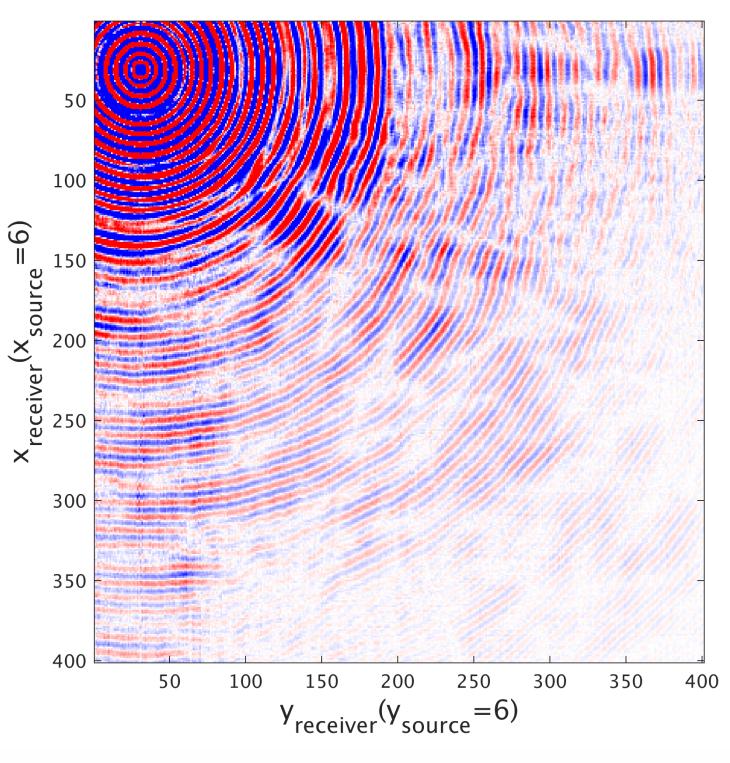


# **Results: Decoupling method**

#### True Source Gather



#### **Recovered Source Gather**



#### 60 workers

### Alternations: 5

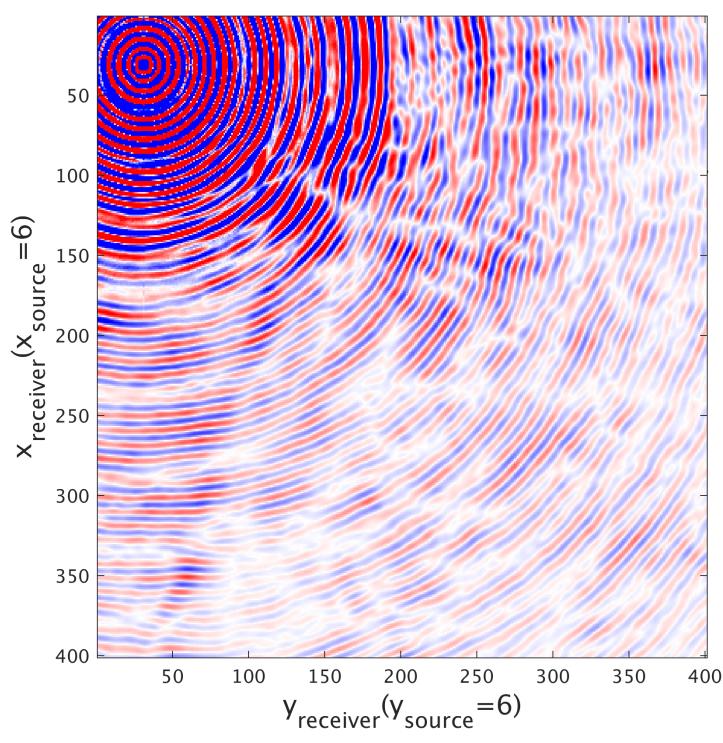
### SNR = 19 dB

# Time = 1 hrs and 7 mins

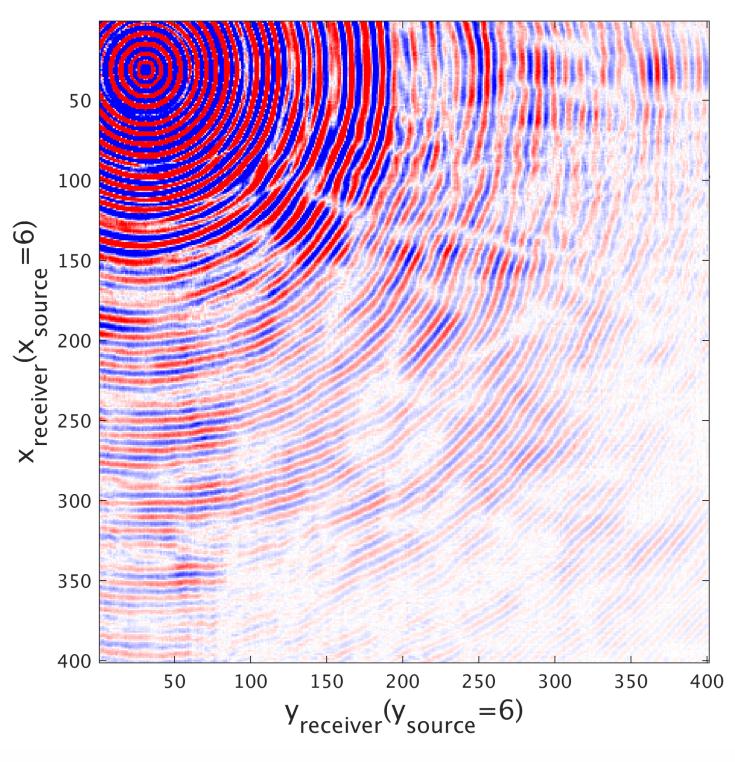


# **Results: Decoupling method**

#### True Source Gather



#### **Recovered Source Gather**



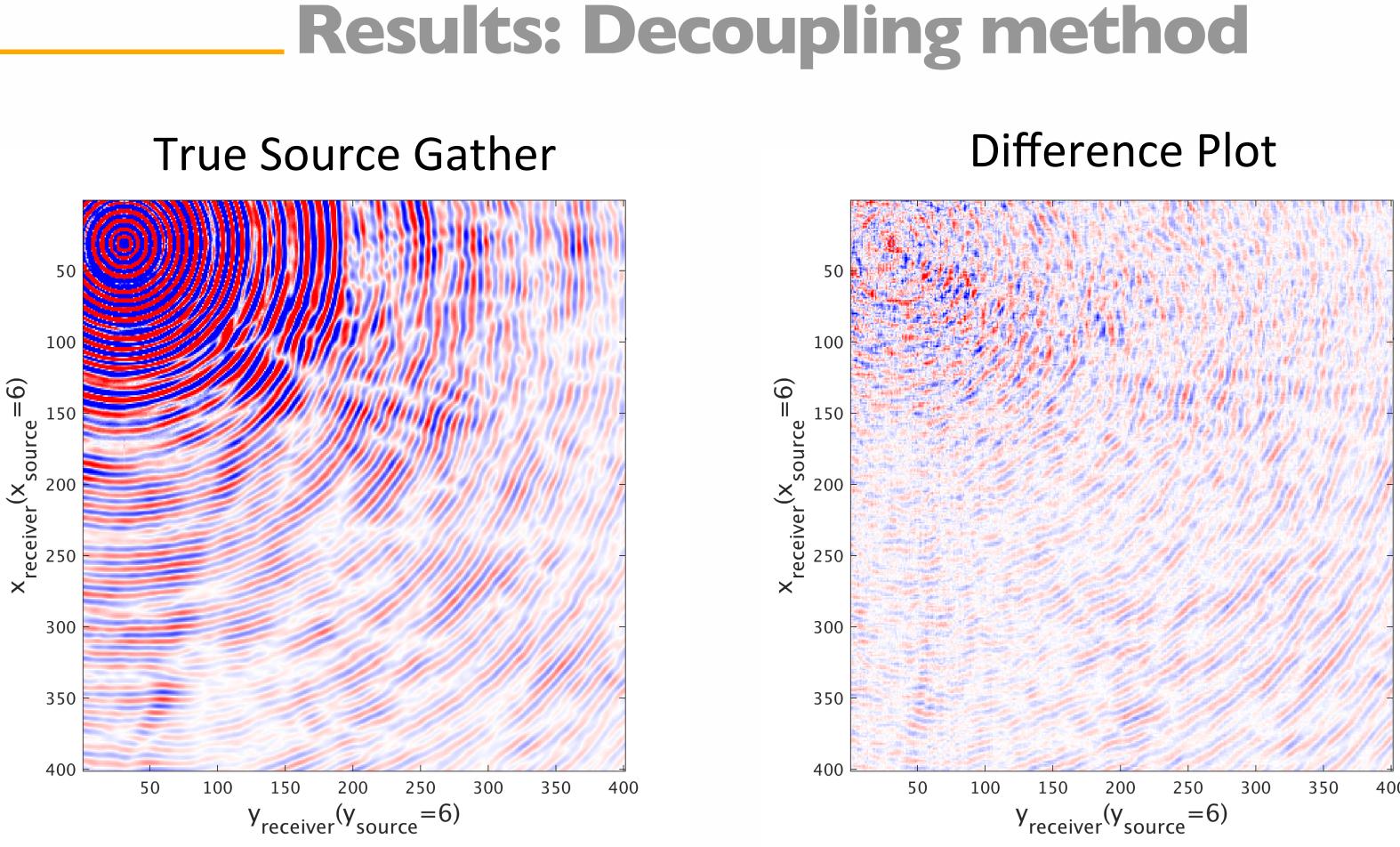
#### 60 workers

### Alternations: 7

### SNR = 20 dB

# Time = 1 hrs and 36 mins





#### Thursday, October 5, 2017

#### 60 workers

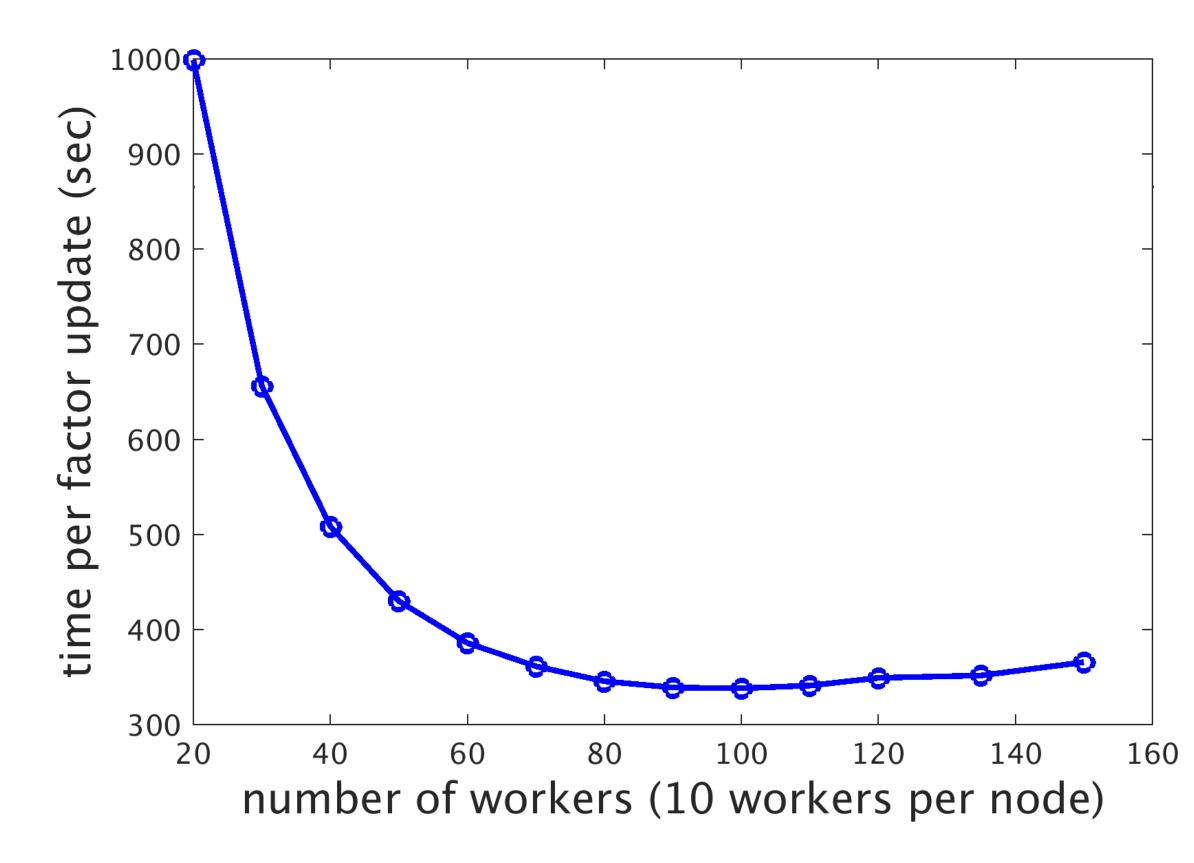
### Alternations: 7

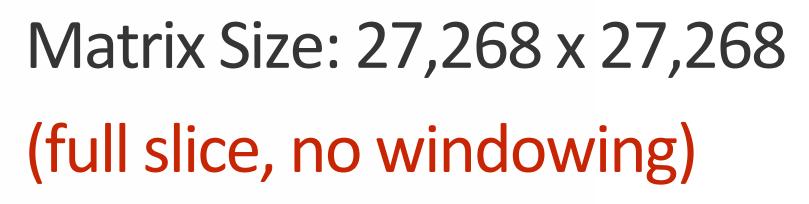
#### SNR = 20 dB

# Time = 1 hrs and 36 mins



# Scalability: time vs # workers





$$rank = 534$$

missing 80% receivers



# To window or not to window?

#### Look at recovery with various windows sizes

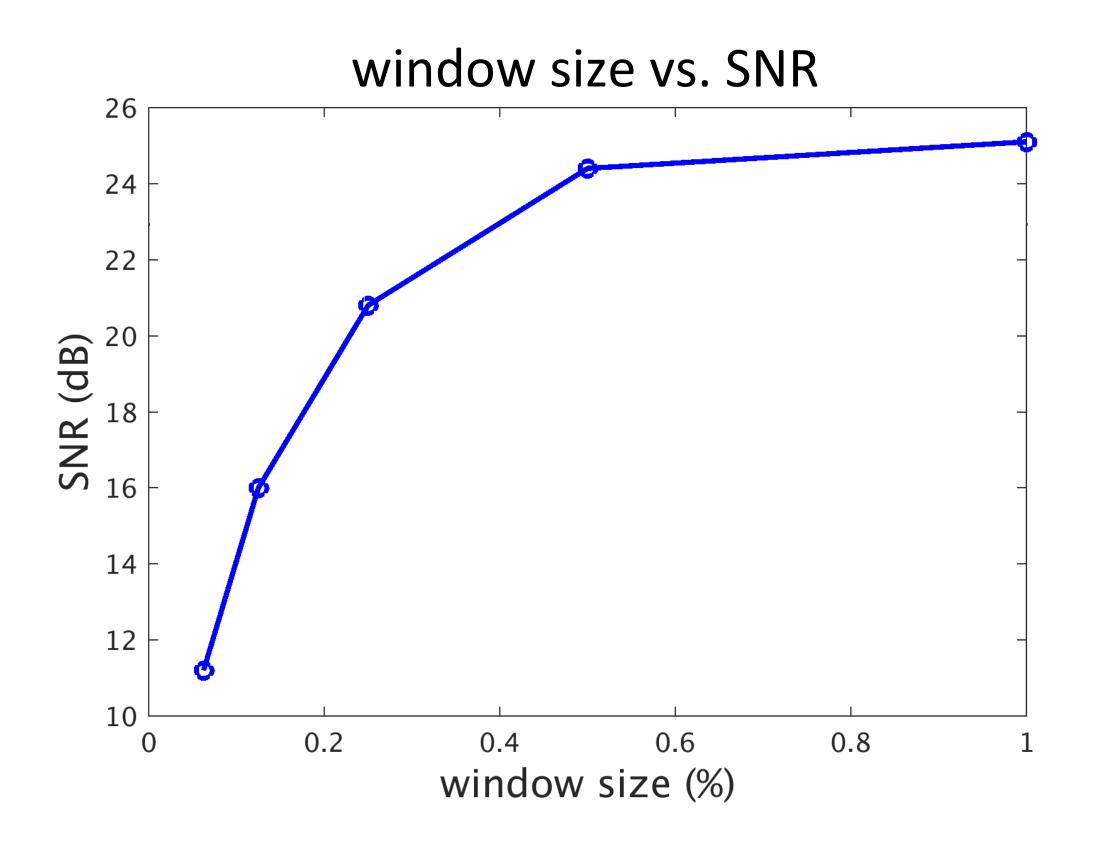
Rank chosen according to window size (as before)

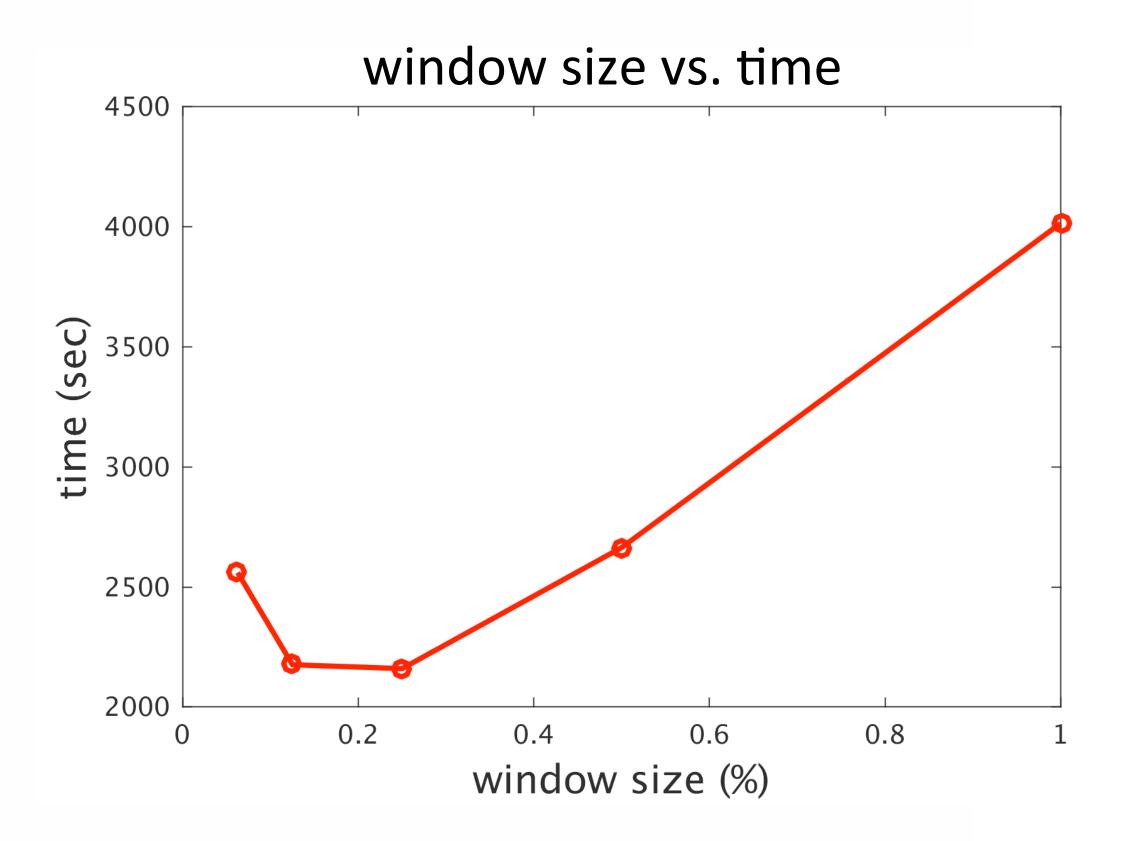
Missing 80% receivers

7 Alternations



# To window or not to window?







# Conclusions

- Significant improvement in computation time
- Equivalent SNR output
- Optimized communication time between workers
- Parameter free



#### R. Kumar, O. Lopez, D. Davis, A. Aravkin and F. Herrmann. "Beating-Level Set Methods for 5D Seismic Data Interpolation: A Primal Dual Alternating Approach"

RCAM (Residual Constrained Alternating Minimization)

Distributed implementation to penalize norm with noise constraint

$$\mathbf{L}^{t} = \underset{\mathbf{L}\in\mathbb{C}^{n\times r}}{\operatorname{arg\,min}} \|\mathbf{L}\|_{F}^{2} \quad \text{s.t.} \quad \|\mathbf{I}\|_{F}^{2}$$

$$\mathbf{R}^{t+1} = \underset{\mathbf{R} \in \mathbb{C}^{m \times r}}{\operatorname{arg\,min}} \|\mathbf{R}\|_{F}^{2} \quad \text{s.t.}$$

- Avoid overfitting noise
- Robust (e.g., not sensitive to overshooting rank)
- time(ALS) < time(RCAM) << time(SPG-LR)</p>

- $P_{\Omega}(\mathbf{L}(\mathbf{R}^{t})^{*}) \mathbf{b} \|_{F} \leq \eta$

$$\|P_{\Omega}(\mathbf{L}^{t}\mathbf{R}^{*}) - \mathbf{b}\|_{F} \leq \eta$$



# **Future Work**

Design for other measurement operators, *A*.
 – incorporate "off-the-grid" measurements
 – source separation



# Acknowledgements

# This research was carried out as part of the SINBAD project with the support of the member organizations of the SINBAD Consortium.

# Software release available https://github.com/SINBADconsortium/RCAM.jl



