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High resolution microseismic source collocation

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[Maxwell, '14]

Motivation behind microseismic imaging

Microseismic benefits

- Locating fracture at far distance from treatment well
- Tracer based and sonic log based method fails at far distances

Hazard prevention

- Activation of pre-existing faults
- Interference of fractures with wells



[Maxwell, '14; Eaton,'14]

Motivation behind microseismic imaging

Reservoir evaluation

Source attribute estimation

- moment tensor orientation
- origin time
- spectral properties of source mechanism



Objectives

Super-resolution via sparsity promotion and "lifting"

Simultaneous estimation of the location of microseismic events & their source time functions

Wednesday, October 26, 2016



[Thurber, '00; Waldhauser,'00]

Pre-existing methods

Based on travel-time picking:

- estimate the origin time
- estimate the location
- time consuming
- no source time function



[Rentsch et al., '07; McMechan, '10; Gajewski et al., '05; Sun et al.,'15; Nakata et al.,'16]

Pre-existing methods

Imaging based

- estimates origin time
- estimates the location

Geometric-mean RTM

- based on cross-correlation imaging condition
- wave equation solve for each receiver



[Sun et al., '15; Nakata et al., '16]

Pre-existing methods

Hybrid imaging condition

- Computationally less intensive
- Requires grouping of neighboring receivers
- Lower resolution
- Receiver group length determination not trivial



FWI based method

 $\min_{\mathbf{f} \in \mathbb{R}^{n_x}, \mathbf{w} \in \mathbb{R}^{n_t}} \| \mathcal{F}[\mathbf{m}](\mathbf{f}\mathbf{w}^T) - \mathbf{d} \|$ *where $\mathcal{F}[\mathbf{m}] = \mathcal{P}\mathcal{A}[\mathbf{m}]^{-1}$ is the forward modelling operator

Merits

- alternate estimation approach
- good estimation when one of the spatial or temporal components known

- f and w are the spatial and temporal component of source



FWI based method

 $\min_{\mathbf{f} \in \mathbb{R}^{n_x}, \mathbf{w} \in \mathbb{R}^{n_t}} \| \mathcal{F}[\mathbf{m}](\mathbf{f}\mathbf{w}^T) - \mathbf{d} \|$ *where $\mathcal{F}[\mathbf{m}] = \mathcal{P}\mathcal{A}[\mathbf{m}]^{-1}$ is the forward modelling operator

Limitations:

- poor estimation when both source location & source time function unknown
- assumes prior on number of sources

- f and w are the spatial and temporal component of source





Data is simulated using finite difference time stepping code



Experimental setup

3

2.8

2.6

2.4

2.2

2

1.8

1.6

1.4

km/s 0 Receivers 0.1 0.2 Depth [km] 0.3 0.4 0.5 0.6 0.7 0.2 0.6 8.0 0.4 0 Lateral [km]

Modeling information:

Model size: 0.9 km x 0.7 km Grid spacing: 10m Receiver spacing: 10m Source depth: 0.27 km Source lateral position: 0.25 km Wavelet: Ricker wavelet Receiver depth: 20m Fixed spread: 0.88km Sampling interval: 1 ms Recording length: 1s Peak frequency: 20 Hz



Kaderli et al.,'15

Estimated source location







Kaderli et al.,'15

Estimated source location







Wavelet comparison

Wavelet



Wednesday, October 26, 2016



Spectrum



Estimates complete source wavefield in

- space
- ▶ time

Simultaneous estimation

- microseismic event location
- source time function
- source origin time



Assumptions:

Iocalized in space





 \rightarrow Lateral



Assumptions:

- Iocalized in space
- finite energy along time





 \rightarrow Lateral



[Kitić et al.,'16]

Co-sparsity property of wave equation





Wednesday, October 26, 2016

 $\mathcal{A}[\mathbf{m}](\mathbf{u}) = \mathbf{q}$



u







Time stepping

operator

u



Time stepping

operator

U



Time stepping

operator

U





Time stepping

operator

U

square minimize $\|\mathcal{A}[\mathbf{m}](\mathbf{u})\|_{2,1}$ subject to $\|\mathcal{P}(\mathbf{u}) - \mathbf{d}\|_2^2 \leq \epsilon$

Slowness



Time stepping

operator

U





Time stepping

operator

u





Time stepping

operator

u





Time stepping

operator

u





Time stepping

operator

u





Time stepping

operator

u





Time stepping

operator

u

Receiver restriction operator

¥





- ✓ Does not require separable structure of source term into spatial & temporal components
- ✓ Does not require prior information on number of sources Simultaneously estimates location/directivity pattern & source
- origin/source time function


[Van Den Berg et al.,'08]

Method

The above optimization problem is made more tractable by change of variable $\mathcal{A}[\mathbf{m}](\mathbf{u}) = \mathbf{Q}$

> minimize $\|\mathbf{Q}\|_{2,1}$ Q subject to $\|\mathcal{F}[\mathbf{m}](\mathbf{Q}) - \mathbf{d}\|_2^2 \leq \epsilon$



[Van Den Berg et al.,'08]

Method

The above optimization problem is made more tractable by change of variable $\mathcal{A}[\mathbf{m}](\mathbf{u}) = \mathbf{Q}$

> minimize $\|\mathbf{Q}\|_{2,1}$ Q

Similar to classic Basis Pursuit Denoising (BPDN) Problem

subject to $\|\mathcal{F}[\mathbf{m}](\mathbf{Q}) - \mathbf{d}\|_2^2 \leq \epsilon$



[Huang et al.,'11; Herrmann et al.,'15; Sharan et al.,'16]

Modified Linearized Bregman $\underset{\mathbf{Q}}{\text{minimize}} \|\mathbf{Q}\|_{2,1} + \frac{1}{2\mu} \|\mathbf{Q}\|_F^2$ subject to $\|\mathcal{F}[\mathbf{m}](\mathbf{Q}) - \mathbf{d}\|_2^2 \leq \epsilon$

*where $\|.\|_F$ is the Frobenius norm

- Recent successful application
- Three-step algorithm simple to implement
- Solves slightly relaxed version of original Basis Pursuit Denoising problem



[Huang et al.,'11; Herrmann et al.,'15; Sharan et al.,'16]

Modified Linearized Bregman $\begin{array}{l} \text{minimize} \ \|\mathbf{Q}\|_{2,1} + \frac{1}{2\mu} \|\mathbf{Q}\|_{F}^{2} \\ \end{array}$ subject to $\|\mathcal{F}[\mathbf{m}](\mathbf{Q}) - \mathbf{d}\|_2^2 \leq \epsilon$

*where $\|.\|_F$ is the Frobenius norm

• Choice of μ controls the trade off between sparsity and the Frobenius norm $\blacktriangleright \mu \uparrow \infty$ corresponds to solving original BPDN problem



[Lorentz et al., '14; Combettes et al., '11]

Algorithm

1. for
$$k = 0, 1, \cdots$$

2. $\mathbf{V}_k = \mathcal{F}^T[\mathbf{m}](\Pi_{\epsilon}(\mathbf{x}), \mathbf{x})$
3. $\mathbf{Z}_{k+1} = \mathbf{Z}_k - t_k \mathbf{V}_k$
4. $\mathbf{Q}_{k+1} = \operatorname{Prox}_{\mu \parallel \cdot \parallel_2}$
5. end

*where $t_k = \frac{\|\mathcal{F}(\mathbf{m})\mathbf{Q}_k - \mathbf{d}\|^2}{\|\mathcal{F}(\mathbf{m})^T(\mathcal{F}(\mathbf{m})\mathbf{Q}_k - \mathbf{d})\|^2}$ is the dynamic step length * $\operatorname{Prox}_{\mu} \|.\|_{2,1}(c) := \arg\min_{b} \mu \|b\|_{2,1} + \frac{1}{2} \|c - b\|_{F}^{2}$ is the proximal mapping of the ℓ_{21} norm

* $\Pi_{\epsilon}(\mathbf{x}) = \max\{0, 1 - \frac{\epsilon}{\|\mathbf{x}\|}\}.(\mathbf{x})$ the projection on to ℓ_2 norm ball

$\mathcal{F}[\mathbf{m}](\mathbf{Q}_k) - \mathbf{d}))$ //adjoint solve k //auxiliary variable update (\mathbf{Z}_{k+1}) //sparsity promotion





























$$\mathbf{Q}_1 = \operatorname{Prox}_{\mu \parallel \cdot \parallel_2,}$$











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[Kitić et al., '16]

Location and source time function estimation

Source location: estimated as outlier in intensity plot

location

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Source time function: temporal variation of wavefield at estimated source

Intensity Plot & Source time function

Intensity Plot

Schematic showing source location as outlier and corresponding source time function

BG compass model example

Objective

to show the ability of our method in realistic geological setting

BG compass model example

Objective

to show the ability of our method in realistic geological setting

Assumptions

- access to smooth background velocity model
- noisy data (bandwidth limited random noise up to 45 Hz)

BG Compass velocity model

Modeling information:

Model size: 2.04 km x 4.50 km Grid spacing: 10m Total number of sources: 6 Receiver spacing: 20m Receiver depth: 20m Fixed spread: 4.30 km Sampling interval: 1 ms Recording length: 2.5 s Peak frequency : 15 Hz & 10 Hz

BG Compass velocity model

Dominant wavelength: 420 m

Data is contaminated with low frequency random noise (up to 45 Hz)

Noisy microseismic data, SNR = 2.83

Smooth velocity model

Smooth velocity model

Used for joint microseismic source location and source time function estimation

Estimated Source location (From noisy data)

Sparsity-promoting method

FWI

Estimated Source location (From noisy data)

Sparsity-promoting method

FWI

Wavelet

Location 1

[Huang et al.,'11]

Linearized Bregman via LBFGS acceleration

We solve the dual

of the problem

via LBFGS acceleration

$\underset{\mathbf{Q}}{\text{minimize}} \|\mathbf{Q}\|_{2,1} + \frac{1}{2\mu} \|\mathbf{Q}\|_F^2$ subject to $\|\mathcal{F}[\mathbf{m}](\mathbf{Q}) - \mathbf{d}\|_2^2 \leq \epsilon$

Case Study

- Two closely spaced sources
 - Within a wavelength
- ► 2.5 D modeling
- Smooth velocity model
- Comparison with Hybrid imaging result

Experimental setup

Modeling information:

Model size: 0.7 km x 0.7 km Grid spacing: 5 m Receiver spacing: 5 m Wavelet: Ricker wavelet Receiver depth: 20 m Fixed spread: 0.66 km Sampling interval: 0.5 ms Recording length: 0.5 s Peak frequency : 15 Hz

Experimental setup

3

2.5

Dominant wavelength: 113 m Source separation: 62 m

1.5



Data is simulated using 2.5 D finite difference time stepping code



Smooth velocity model





Smooth velocity model



Used for joint microseismic source location & source time function estimation



Estimated Source location







Estimated Source location





Location 1





Spectrum









Spectrum



Application to dipole sources



[Madriaga, '07]

Motivation

Earthquake/microseismic source

- Moment tensor sources
- Double dipole



Objective

Dipole sources are

- Directional
- Can be decomposed horizontal and vertical components

Aim is to

- Iocate
- It is a stimate the directivity by estimating each component
- estimate the source time function





Method

The original optimization problem $\begin{array}{l} \underset{\mathbf{Q}}{\text{minimize}} & \|\mathbf{Q}\|_{2,1} + \frac{1}{2\mu} \|\mathbf{Q}\|_{F}^{2} \\ \\ \text{subject to } & \|\mathcal{F}[\mathbf{m}](\mathbf{Q}) - \mathbf{d}\|_{2}^{2} \leq \epsilon \end{array}$



Method

is modified to

$\underset{\mathbf{S}}{\text{minimize }} \|\mathbf{S}\|_{2,1} + \frac{1}{2\mu} \|\mathbf{S}\|_F^2$

subject to $\|\mathcal{F}[\mathbf{m}](\mathcal{D}(\mathbf{S})) - \mathbf{d}\|_2^2 \leq \epsilon$

*where \mathbf{S} is the synthesis matrix containing weights of each dipole component

 \mathcal{D} is the dictionary containing all possible horizontal and vertical dipoles for a given dipole source separation



Experimental setup- Double dipole Modeling information:



Model size: 0.7 km x 1.8 km Grid spacing: 5 m Receiver spacing: 5 m Receiver depth: 20 m Fixed spread: 1.78 km Sampling interval: 1 ms Recording length: 0.75 s **Peak frequency :** 15 Hz **Dipole source separation :** 10 m



Experimental setup- Double dipole



Maximum aperture: 71 degrees



Experimental setup- Double dipole



Maximum aperture: 71 degrees



Zoomed





Wavefield at 74 ms







Wavefield at 224 ms







Wavefield at 374 ms







Wavefield at 524 ms







Wavefield at 674 ms







Shot gather with directivity





Estimated location







Estimated location







Conclusions

- Potential applications: high resolution source collocation
- Works with sources of different frequencies and origin time
- With zero initial guess "Sparsity-promoting" based method can estimate Source location Source time function
- We also demonstrated extension of our method in 2.5 D





Future work

Extension to 3D

Velocity update



Acknowledgements



The authors wish to acknowledge the SENAI CIMATEC Supercomputing Center for Industrial Innovation, with support from BG Brasil, Shell, and the Brazilian Authority for Oil, Gas and Biofuels (ANP), for the provision and operation of computational facilities and the commitment to invest in Research & Development.



Acknowledgements

support of the member organizations of the SINBAD Consortium.

This research was carried out as part of the SINBAD project with the



