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# High resolution microseismic source collocation

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[Maxwell, '14]

# Motivation behind microseismic imaging

## **Microseismic benefits**

- Locating fracture at far distance from treatment well
- Tracer based and sonic log based method fails at far distances

### Hazard prevention

- Activation of pre-existing faults
- Interference of fractures with wells



[Maxwell, '14; Eaton,'14]

# Motivation behind microseismic imaging

### **Reservoir evaluation**

### Source attribute estimation

- moment tensor orientation
- origin time
- spectral properties of source mechanism



## Objectives

### Super-resolution via sparsity promotion and "lifting"

## Simultaneous estimation of the location of microseismic events & their source time functions

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[Thurber, '00; Waldhauser,'00]

# Pre-existing methods

## **Based on travel-time picking:**

- estimate the origin time
- estimate the location
- time consuming
- no source time function



[Rentsch et al., '07; McMechan, '10; Gajewski et al., '05; Sun et al.,'15; Nakata et al.,'16]

# Pre-existing methods

## **Imaging based**

- estimates origin time
- estimates the location

### **Geometric-mean RTM**

- based on cross-correlation imaging condition
- wave equation solve for each receiver



[Sun et al., '15; Nakata et al., '16]

# Pre-existing methods

## Hybrid imaging condition

- Computationally less intensive
- Requires grouping of neighboring receivers
- Lower resolution
- Receiver group length determination not trivial



# FWI based method

 $\min_{\mathbf{f} \in \mathbb{R}^{n_x}, \mathbf{w} \in \mathbb{R}^{n_t}} \| \mathcal{F}[\mathbf{m}](\mathbf{f}\mathbf{w}^T) - \mathbf{d} \|$ \*where  $\mathcal{F}[\mathbf{m}] = \mathcal{P}\mathcal{A}[\mathbf{m}]^{-1}$  is the forward modelling operator

## Merits

- alternate estimation approach
- good estimation when one of the spatial or temporal components known

- f and w are the spatial and temporal component of source



# FWI based method

 $\min_{\mathbf{f} \in \mathbb{R}^{n_x}, \mathbf{w} \in \mathbb{R}^{n_t}} \| \mathcal{F}[\mathbf{m}](\mathbf{f}\mathbf{w}^T) - \mathbf{d} \|$ \*where  $\mathcal{F}[\mathbf{m}] = \mathcal{P}\mathcal{A}[\mathbf{m}]^{-1}$  is the forward modelling operator

## Limitations:

- poor estimation when both source location & source time function unknown
- assumes prior on number of sources

- f and w are the spatial and temporal component of source





## Data is simulated using finite difference time stepping code



# **Experimental setup**

3

2.8

2.6

2.4

2.2

2

1.8

1.6

1.4

km/s 0 Receivers 0.1 0.2 Depth [km] 0.3 0.4 0.5 0.6 0.7 0.2 0.6 8.0 0.4 0 Lateral [km]

## Modeling information:

Model size: 0.9 km x 0.7 km Grid spacing: 10m Receiver spacing: 10m Source depth: 0.27 km Source lateral position: 0.25 km Wavelet: Ricker wavelet Receiver depth: 20m Fixed spread: 0.88km Sampling interval: 1 ms Recording length: 1s Peak frequency: 20 Hz



Kaderli et al.,'15

# **Estimated source location**







Kaderli et al.,'15

# **Estimated source location**







# Wavelet comparison

### Wavelet



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**Spectrum** 



## Estimates complete source wavefield in

- space
- ▶ time

## **Simultaneous estimation**

- microseismic event location
- source time function
- source origin time



### **Assumptions:**

Iocalized in space





 $\rightarrow$  Lateral



## **Assumptions:**

- Iocalized in space
- finite energy along time





 $\rightarrow$  Lateral



[Kitić et al.,'16]

# **Co-sparsity property of wave equation**





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 $\mathcal{A}[\mathbf{m}](\mathbf{u}) = \mathbf{q}$ 



# u







**Time stepping** 

operator

# u



**Time stepping** 

operator

# U



**Time stepping** 

operator

# U





**Time stepping** 

operator

# U

# square minimize $\|\mathcal{A}[\mathbf{m}](\mathbf{u})\|_{2,1}$ subject to $\|\mathcal{P}(\mathbf{u}) - \mathbf{d}\|_2^2 \leq \epsilon$

**Slowness** 



**Time stepping** 

operator

# U





**Time stepping** 

operator

u





**Time stepping** 

operator

u





**Time stepping** 

operator

u





**Time stepping** 

operator

u





**Time stepping** 

operator

u





**Time stepping** 

operator

u

**Receiver restriction** operator

¥





- ✓ Does not require separable structure of source term into spatial & temporal components
- ✓ Does not require prior information on number of sources Simultaneously estimates location/directivity pattern & source
- origin/source time function


[Van Den Berg et al.,'08]

### Method

The above optimization problem is made more tractable by change of variable  $\mathcal{A}[\mathbf{m}](\mathbf{u}) = \mathbf{Q}$ 

> minimize  $\|\mathbf{Q}\|_{2,1}$ Q subject to  $\|\mathcal{F}[\mathbf{m}](\mathbf{Q}) - \mathbf{d}\|_2^2 \leq \epsilon$



[Van Den Berg et al.,'08]

### Method

The above optimization problem is made more tractable by change of variable  $\mathcal{A}[\mathbf{m}](\mathbf{u}) = \mathbf{Q}$ 

> minimize  $\|\mathbf{Q}\|_{2,1}$ Q

Similar to classic Basis Pursuit Denoising (BPDN) Problem

## subject to $\|\mathcal{F}[\mathbf{m}](\mathbf{Q}) - \mathbf{d}\|_2^2 \leq \epsilon$



[Huang et al.,'11; Herrmann et al.,'15; Sharan et al.,'16]

# Modified Linearized Bregman $\underset{\mathbf{Q}}{\text{minimize}} \|\mathbf{Q}\|_{2,1} + \frac{1}{2\mu} \|\mathbf{Q}\|_F^2$ subject to $\|\mathcal{F}[\mathbf{m}](\mathbf{Q}) - \mathbf{d}\|_2^2 \leq \epsilon$

\*where  $\|.\|_F$  is the Frobenius norm

- Recent successful application
- Three-step algorithm simple to implement
- Solves slightly relaxed version of original Basis Pursuit Denoising problem



[Huang et al.,'11; Herrmann et al.,'15; Sharan et al.,'16]

# Modified Linearized Bregman $\begin{array}{l} \text{minimize} \ \|\mathbf{Q}\|_{2,1} + \frac{1}{2\mu} \|\mathbf{Q}\|_{F}^{2} \\ \end{array}$ subject to $\|\mathcal{F}[\mathbf{m}](\mathbf{Q}) - \mathbf{d}\|_2^2 \leq \epsilon$

\*where  $\|.\|_F$  is the Frobenius norm

• Choice of  $\mu$  controls the trade off between sparsity and the Frobenius norm  $\blacktriangleright \mu \uparrow \infty$  corresponds to solving original BPDN problem



[Lorentz et al., '14; Combettes et al., '11]

### Algorithm

1. for 
$$k = 0, 1, \cdots$$
  
2.  $\mathbf{V}_k = \mathcal{F}^T[\mathbf{m}](\Pi_{\epsilon}(\mathbf{x}), \mathbf{x})$   
3.  $\mathbf{Z}_{k+1} = \mathbf{Z}_k - t_k \mathbf{V}_k$   
4.  $\mathbf{Q}_{k+1} = \operatorname{Prox}_{\mu \parallel \cdot \parallel_2}$   
5. end

\*where  $t_k = \frac{\|\mathcal{F}(\mathbf{m})\mathbf{Q}_k - \mathbf{d}\|^2}{\|\mathcal{F}(\mathbf{m})^T(\mathcal{F}(\mathbf{m})\mathbf{Q}_k - \mathbf{d})\|^2}$  is the dynamic step length \*  $\operatorname{Prox}_{\mu} \|.\|_{2,1}(c) := \arg\min_{b} \mu \|b\|_{2,1} + \frac{1}{2} \|c - b\|_{F}^{2}$  is the proximal mapping of the  $\ell_{21}$  norm

\*  $\Pi_{\epsilon}(\mathbf{x}) = \max\{0, 1 - \frac{\epsilon}{\|\mathbf{x}\|}\}.(\mathbf{x})$  the projection on to  $\ell_2$  norm ball

### $\mathcal{F}[\mathbf{m}](\mathbf{Q}_k) - \mathbf{d}))$ //adjoint solve k //auxiliary variable update $(\mathbf{Z}_{k+1})$ //sparsity promotion





























$$\mathbf{Q}_1 = \operatorname{Prox}_{\mu \parallel \cdot \parallel_2,}$$













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[Kitić et al., '16]

### Location and source time function estimation

#### **Source location:** estimated as outlier in intensity plot



# location

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**Source time function:** temporal variation of wavefield at estimated source



## Intensity Plot & Source time function

#### Intensity Plot



#### Schematic showing source location as outlier and corresponding source time function



### BG compass model example

### Objective

to show the ability of our method in realistic geological setting



### **BG** compass model example

### **Objective**

to show the ability of our method in realistic geological setting

#### Assumptions

- access to smooth background velocity model
- noisy data (bandwidth limited random noise up to 45 Hz)





**BG Compass velocity model** 

### Modeling information:

Model size: 2.04 km x 4.50 km Grid spacing: 10m Total number of sources: 6 Receiver spacing: 20m Receiver depth: 20m Fixed spread: 4.30 km Sampling interval: 1 ms Recording length: 2.5 s Peak frequency : 15 Hz & 10 Hz





**BG Compass velocity model** 

#### Dominant wavelength: 420 m





### Data is contaminated with low frequency random noise (up to 45 Hz)

Noisy microseismic data, SNR = 2.83



## Smooth velocity model





## Smooth velocity model



Used for joint microseismic source location and source time function estimation



## Estimated Source location (From noisy data)



**Sparsity-promoting method** 

FWI



## Estimated Source location (From noisy data)



**Sparsity-promoting method** 

FWI





Wavelet

Location 1





















[Huang et al.,'11]

### Linearized Bregman via LBFGS acceleration

#### We solve the dual



#### of the problem

#### via LBFGS acceleration

# $\underset{\mathbf{Q}}{\text{minimize}} \|\mathbf{Q}\|_{2,1} + \frac{1}{2\mu} \|\mathbf{Q}\|_F^2$ subject to $\|\mathcal{F}[\mathbf{m}](\mathbf{Q}) - \mathbf{d}\|_2^2 \leq \epsilon$



### Case Study

- Two closely spaced sources
  - Within a wavelength
- ► 2.5 D modeling
- Smooth velocity model
- Comparison with Hybrid imaging result



### **Experimental setup**



### Modeling information:

Model size: 0.7 km x 0.7 km Grid spacing: 5 m Receiver spacing: 5 m Wavelet: Ricker wavelet Receiver depth: 20 m Fixed spread: 0.66 km Sampling interval: 0.5 ms Recording length: 0.5 s Peak frequency : 15 Hz



### **Experimental setup**



3

2.5

### Dominant wavelength: 113 m Source separation: 62 m

1.5




## Data is simulated using 2.5 D finite difference time stepping code



## Smooth velocity model





## Smooth velocity model



Used for joint microseismic source location & source time function estimation



## **Estimated Source location**







## **Estimated Source location**





## Location 1





Spectrum









Spectrum



## Application to dipole sources



[Madriaga, '07]

## Motivation

#### Earthquake/microseismic source

- Moment tensor sources
- Double dipole



## Objective

#### **Dipole sources are**

- Directional
- Can be decomposed horizontal and vertical components

#### Aim is to

- Iocate
- It is a stimate the directivity by estimating each component
- estimate the source time function





## Method

## The original optimization problem $\begin{array}{l} \underset{\mathbf{Q}}{\text{minimize}} & \|\mathbf{Q}\|_{2,1} + \frac{1}{2\mu} \|\mathbf{Q}\|_{F}^{2} \\ \\ \text{subject to } & \|\mathcal{F}[\mathbf{m}](\mathbf{Q}) - \mathbf{d}\|_{2}^{2} \leq \epsilon \end{array}$



### Method

#### is modified to

# $\underset{\mathbf{S}}{\text{minimize }} \|\mathbf{S}\|_{2,1} + \frac{1}{2\mu} \|\mathbf{S}\|_F^2$

# subject to $\|\mathcal{F}[\mathbf{m}](\mathcal{D}(\mathbf{S})) - \mathbf{d}\|_2^2 \leq \epsilon$

\*where  $\mathbf{S}$  is the synthesis matrix containing weights of each dipole component

 $\mathcal{D}$  is the dictionary containing all possible horizontal and vertical dipoles for a given dipole source separation



#### **Experimental setup- Double dipole** Modeling information:



Model size: 0.7 km x 1.8 km Grid spacing: 5 m Receiver spacing: 5 m Receiver depth: 20 m Fixed spread: 1.78 km Sampling interval: 1 ms Recording length: 0.75 s **Peak frequency :** 15 Hz **Dipole source separation :** 10 m



## **Experimental setup- Double dipole**



#### Maximum aperture: 71 degrees



## **Experimental setup- Double dipole**



#### Maximum aperture: 71 degrees



## Zoomed





## Wavefield at 74 ms







## Wavefield at 224 ms







## Wavefield at 374 ms







## Wavefield at 524 ms







## Wavefield at 674 ms







## Shot gather with directivity





## **Estimated location**







## **Estimated location**







## Conclusions

- Potential applications: high resolution source collocation
- Works with sources of different frequencies and origin time
- With zero initial guess "Sparsity-promoting" based method can estimate Source location Source time function
- We also demonstrated extension of our method in 2.5 D





## Future work

#### Extension to 3D

Velocity update



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