

# Universal Matrix Completion: Applications to Seismic Data Acquisition

Oscar F. Lopez

# Universal Matrix Completion: Applications to Seismic Data Acquisition

Haneet Wason, Rajiv Kumar and Felix J. Herrmann



SLIM   
University of British Columbia

## Motivation

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- ▶ Acquisition challenges
  - missing data (subsampling or coverage holes)
- ▶ Exploit *low-rank* structure of seismic data
  - *SVD-free* matrix completion (2D & 3D)
- ▶ Need analysis
  - how should we subsample?
  - reconstruction guarantees

## Contributions

- ▶ Quantification of subsampling
  - measure “spectral gap”  $\frac{\sigma_2}{\sigma_1}$
  - computationally simple
- ▶ Applications to seismic data acquisition
  - optimally design acquisition
  - tools for 3D data

## Outline

- ▶ **Current Work**
  - matrix completion analysis
  - seismic trace interpolation
  
- ▶ **Universal Matrix Completion**
  - spectral gap
  - applications for seismic data

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## Matrix Completion Literature

Given a matrix  $\mathbf{X} \in \mathbb{R}^{n \times m}$  of rank  $r \ll \min(m, n)$ , we exploit its low dimensional structure to recover  $\mathbf{X}$  from limited and noisy samples via

$$\underset{\mathbf{Y}}{\text{minimize}} \|\mathbf{Y}\|_* \quad \text{subject to} \quad \|P_{\Omega}(\mathbf{Y}) - \mathbf{b}\|_F \leq \epsilon,$$

where  $\mathbf{b}_{i,j} = P_{\Omega}(\mathbf{X})_{i,j} = \begin{cases} \mathbf{X}_{i,j} & \text{if } (i, j) \in \Omega \\ 0 & \text{otherwise} \end{cases}$

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# Matrix Completion Literature

Typical assumptions:

Suppose  $|\Omega|$  entries of  $\mathbf{X}$  are observed with locations sampled uniformly at random...

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Suppose  $|\Omega|$  entries of  $\mathbf{X}$  are observed with locations sampled uniformly at random...

Consider the sampling mask  $A_{i,j} = \begin{cases} 1 & \text{if } (i,j) \in \Omega \\ 0 & \text{otherwise} \end{cases}$

# Matrix Completion Literature

Assumed sampling mask: **not practical**

$A =$



■ = 0

□ = 1

## Outline

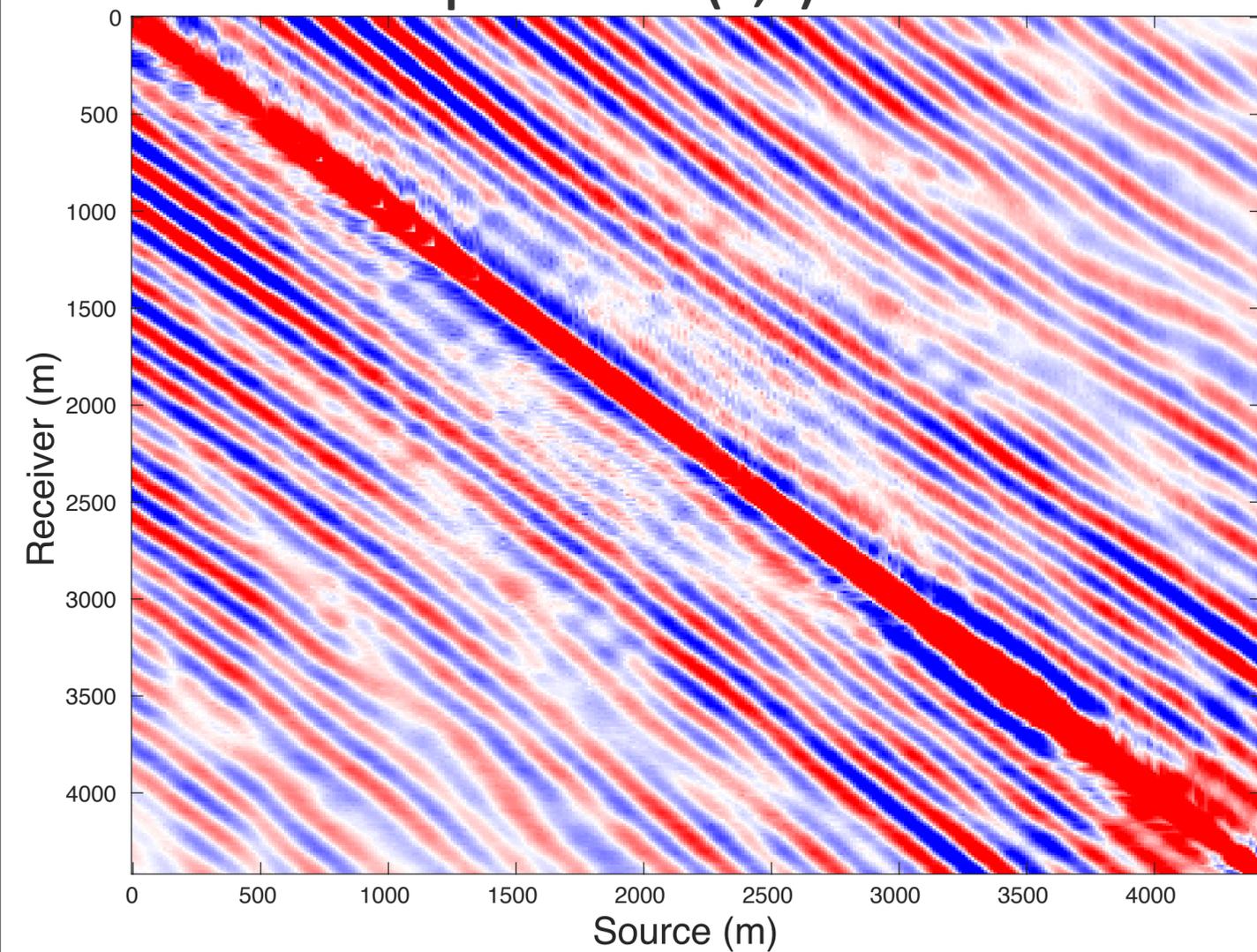
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  - seismic trace interpolation
  
- ▶ Universal Matrix Completion
  - spectral gap
  - applications for seismic data

## 2D seismic data low-rank structure

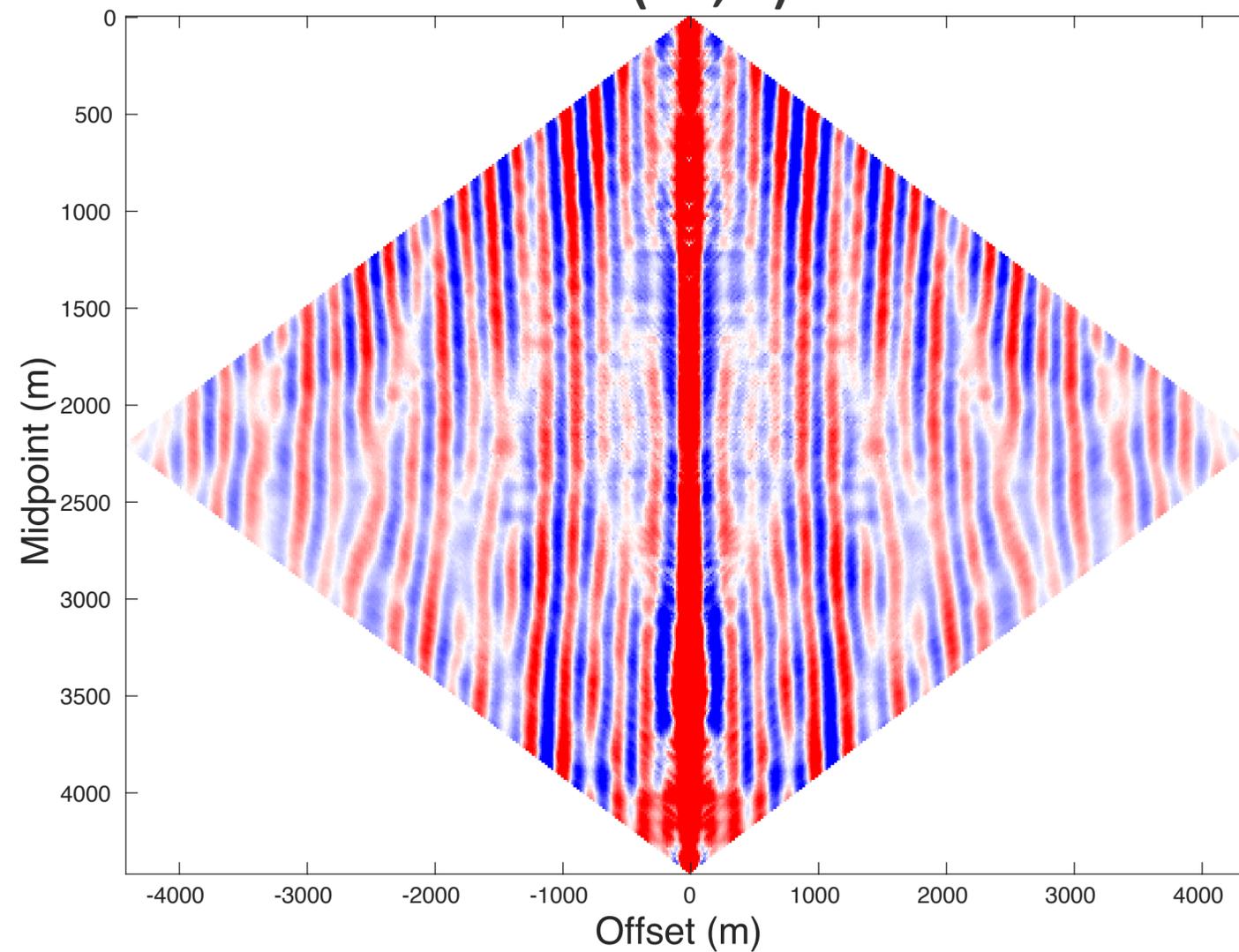
- ▶ Consider a 2D seismic survey with coordinates (src  $x$ , rec  $x$ , time)
- ▶ Take a Fourier transform in time and restrict ourselves to a single frequency slice.

# 2D Low-rank structure

## Acquisition (s,r) Domain

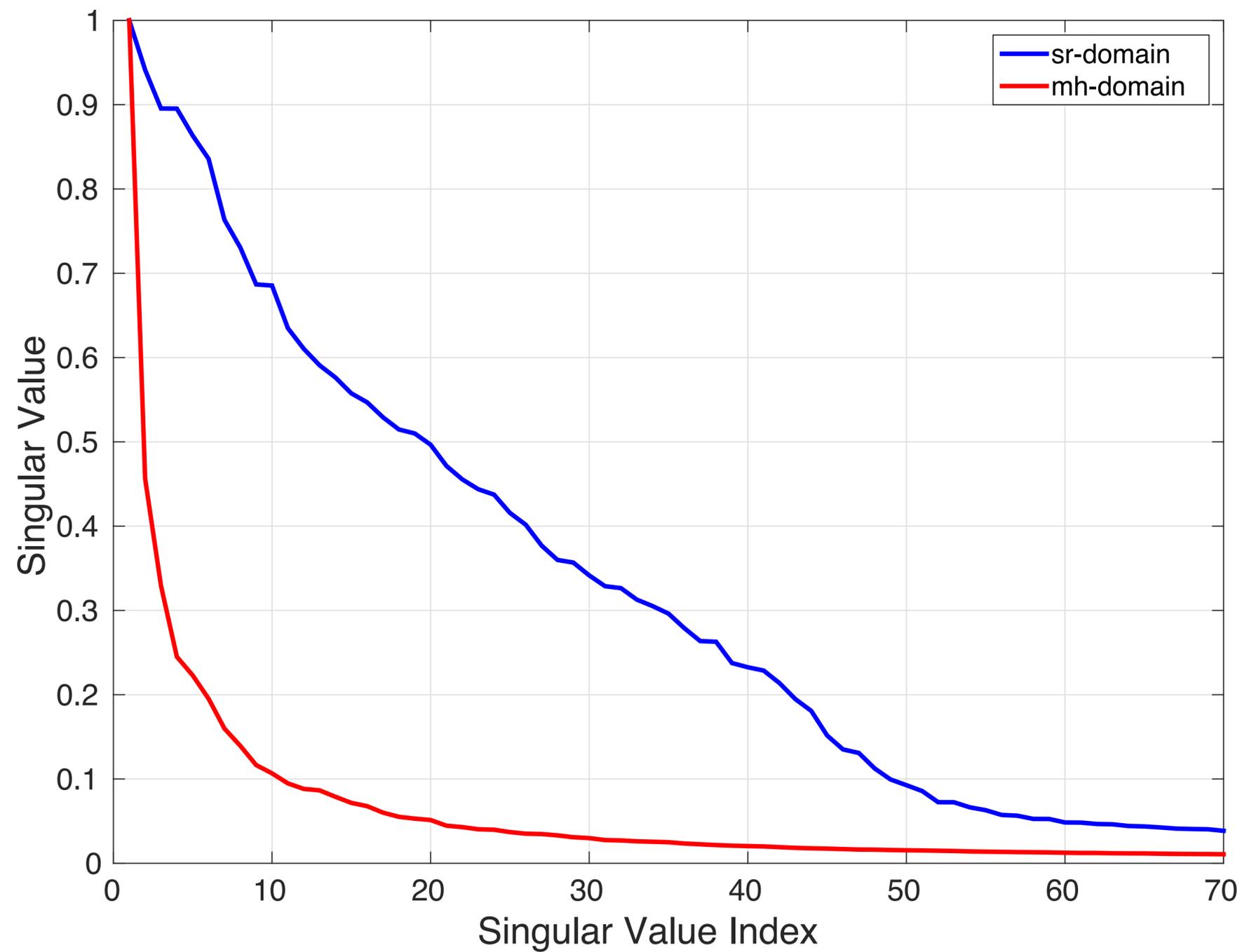


## Low-Rank (m,h) Domain



# Singular value decay

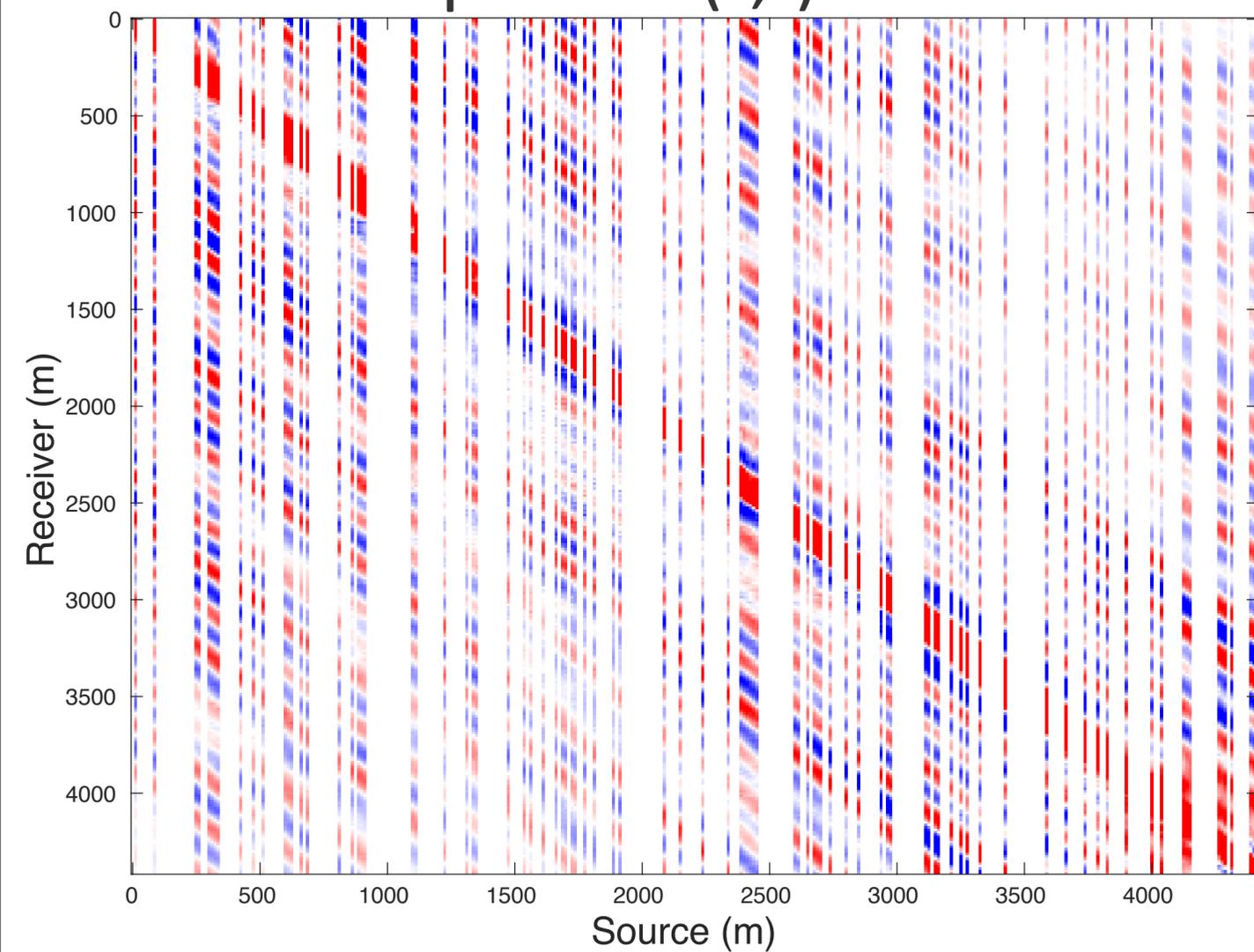
s-r domain vs m-h domain



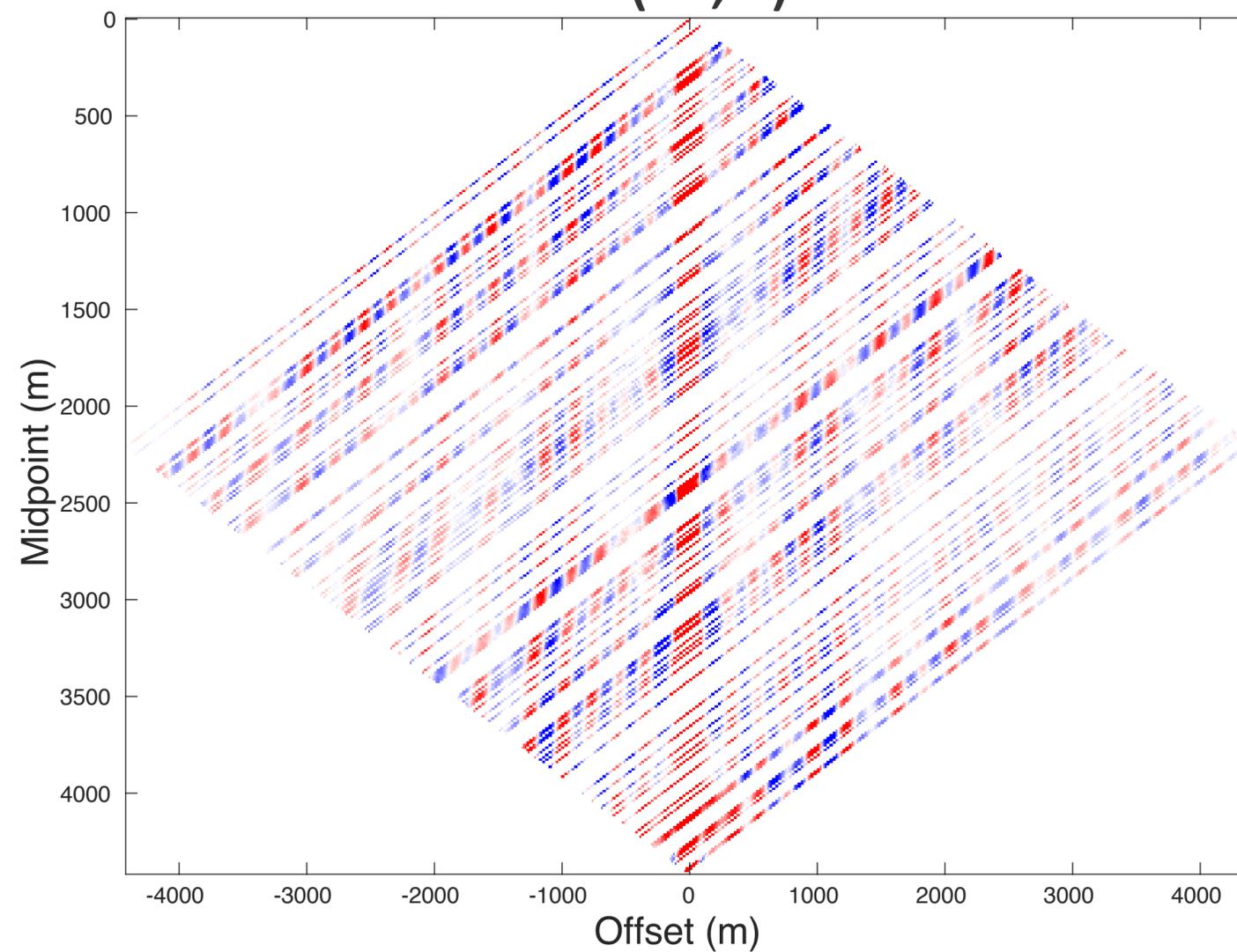
# 2D Seismic Subsampling

## Missing Sources

### Acquisition (s,r) Domain

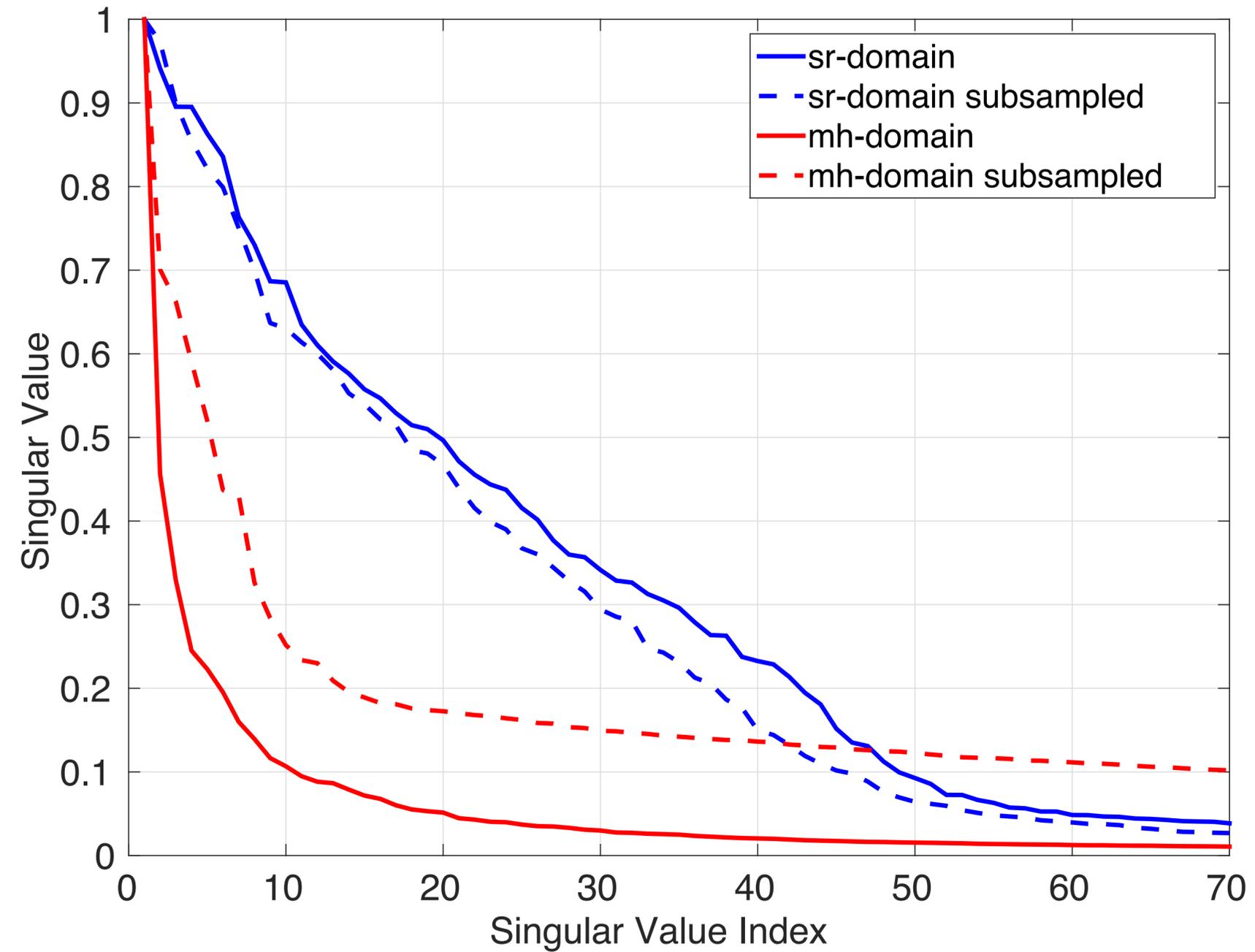


### Low-Rank (m,h) Domain

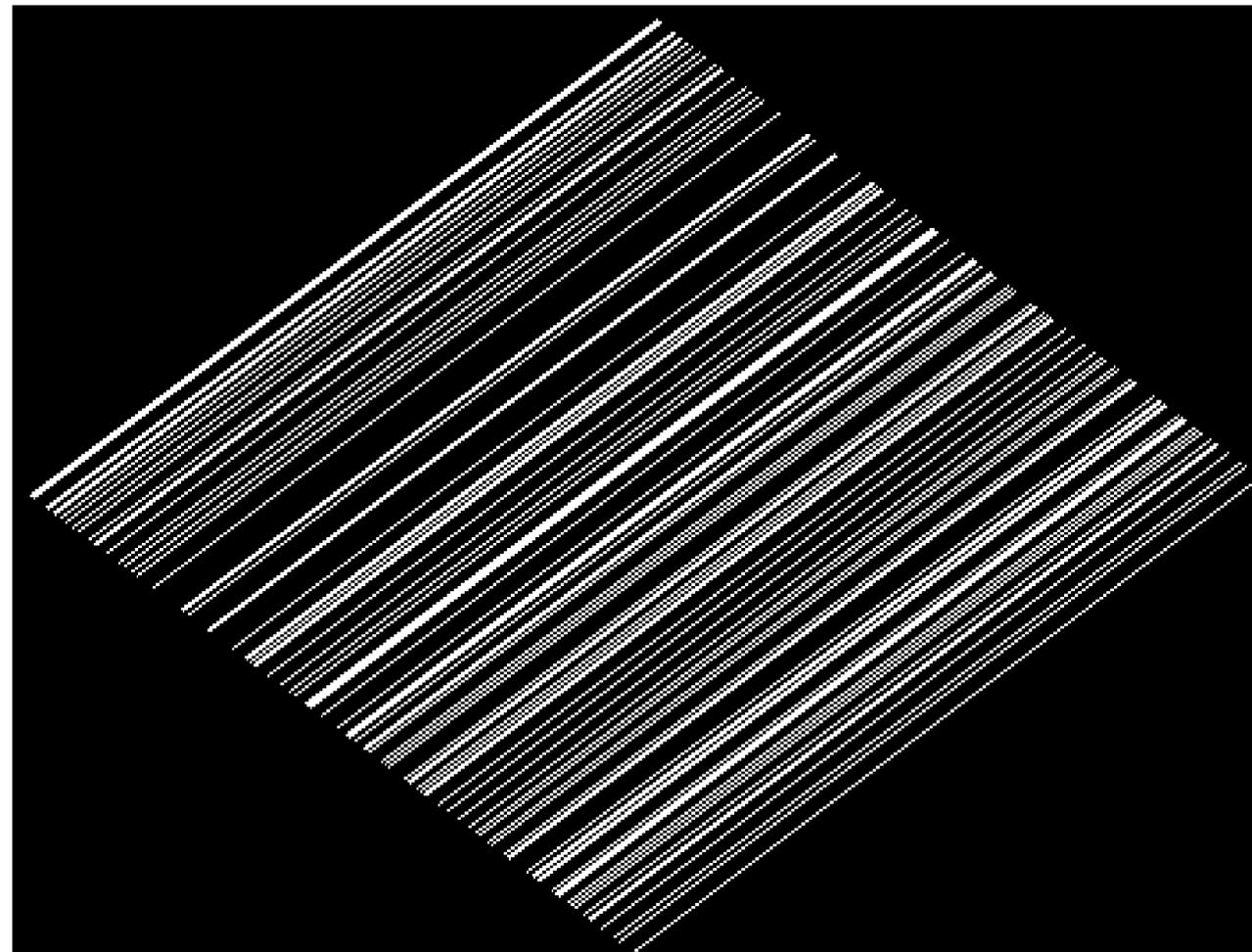


# Singular value decay

full data vs subsampled data



# 2D Seismic Masks



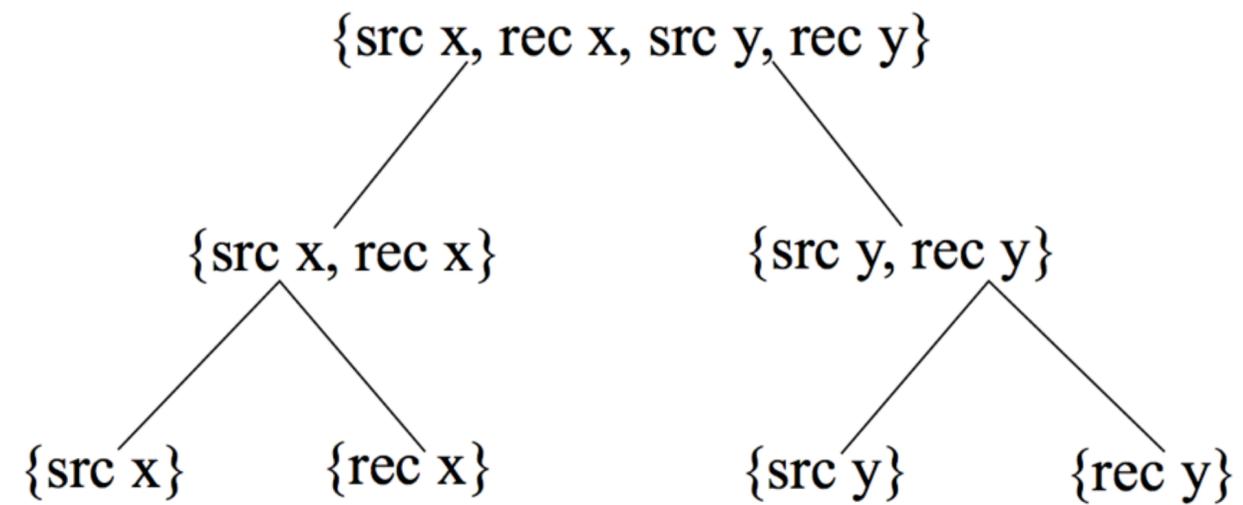
## 3D Seismic Data Interpolation

- ▶ Consider a 3D seismic survey with coordinates (src x, src y, rec x, rec y, time)
- ▶ Take a Fourier transform in time and restrict ourselves to a single frequency slice.

## 3D Seismic Data Interpolation

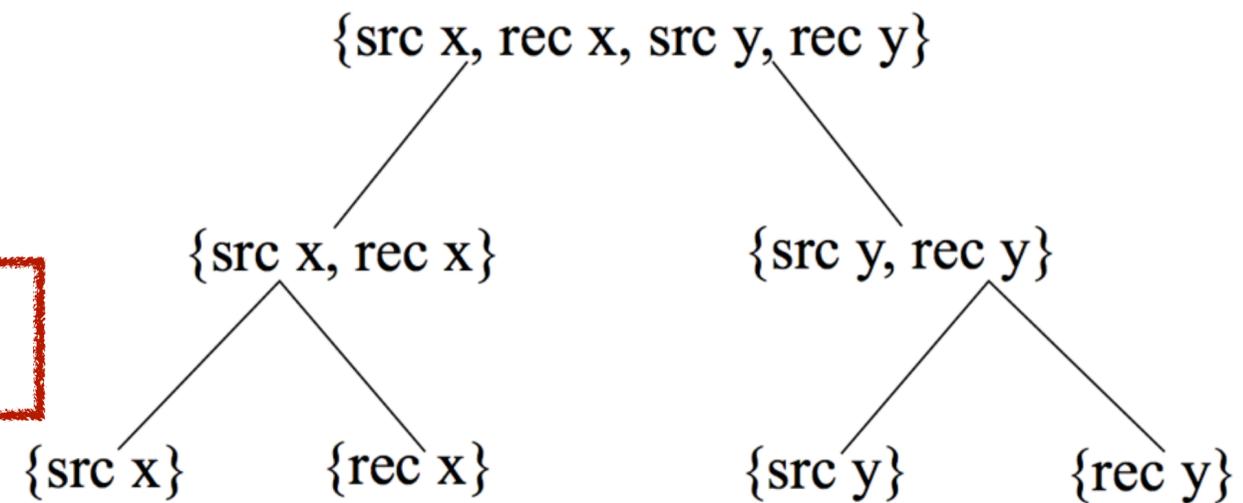
- ▶ Consider a 3D seismic survey with coordinates (src x, src y, rec x, rec y, time)
- ▶ Take a Fourier transform in time and restrict ourselves to a single frequency slice.
- ▶ Many options on how to matricize

# 3D Data: Matricized



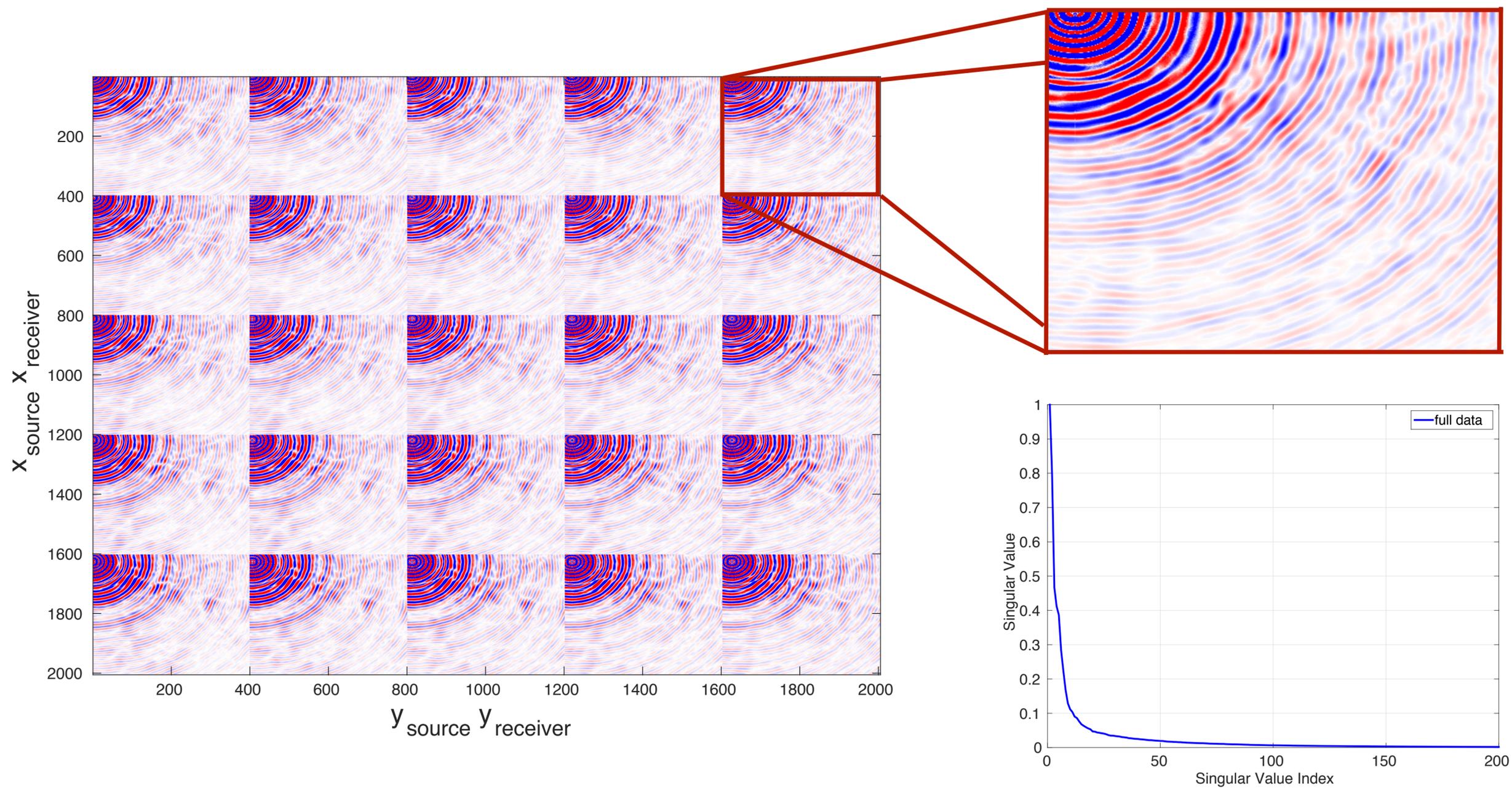
## 3D Data: Matricized

Option 1: (rec,rec) - form

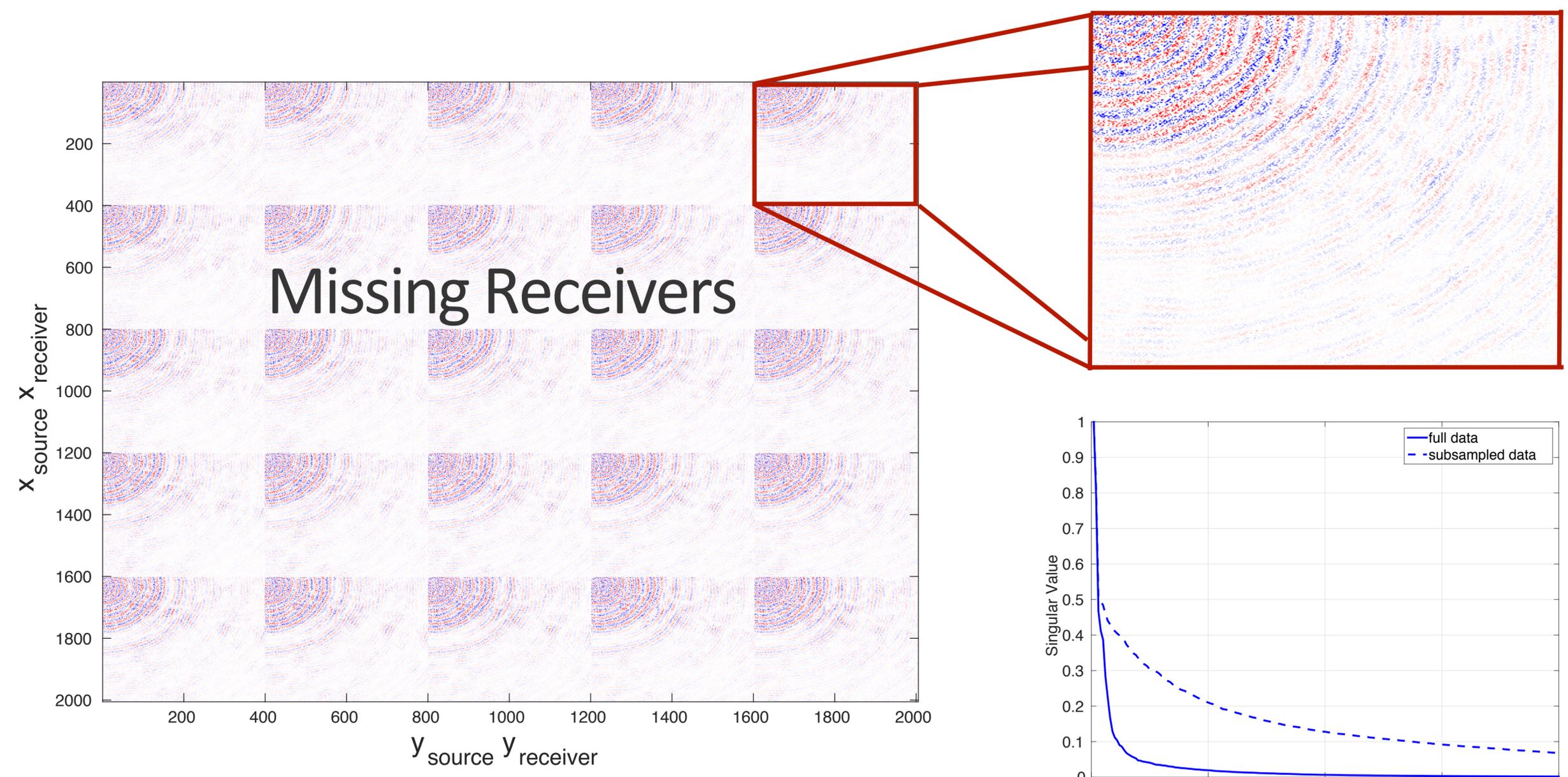


Make receiver by receiver blocks

# 3D Data Matricized - (rec,rec) form

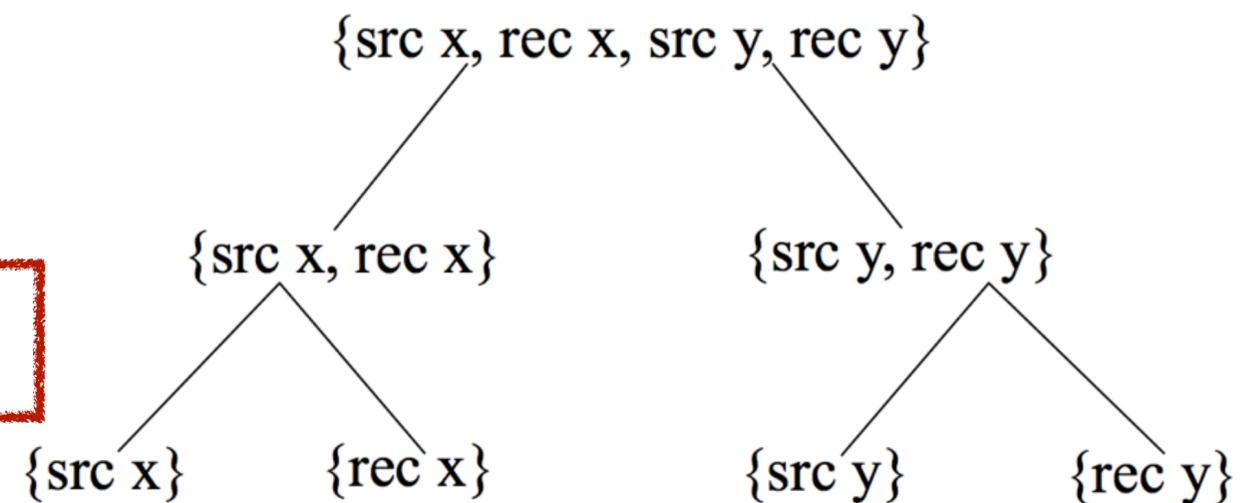


# 3D Data Matricized - (rec,rec) form



## 3D Data: Matricized

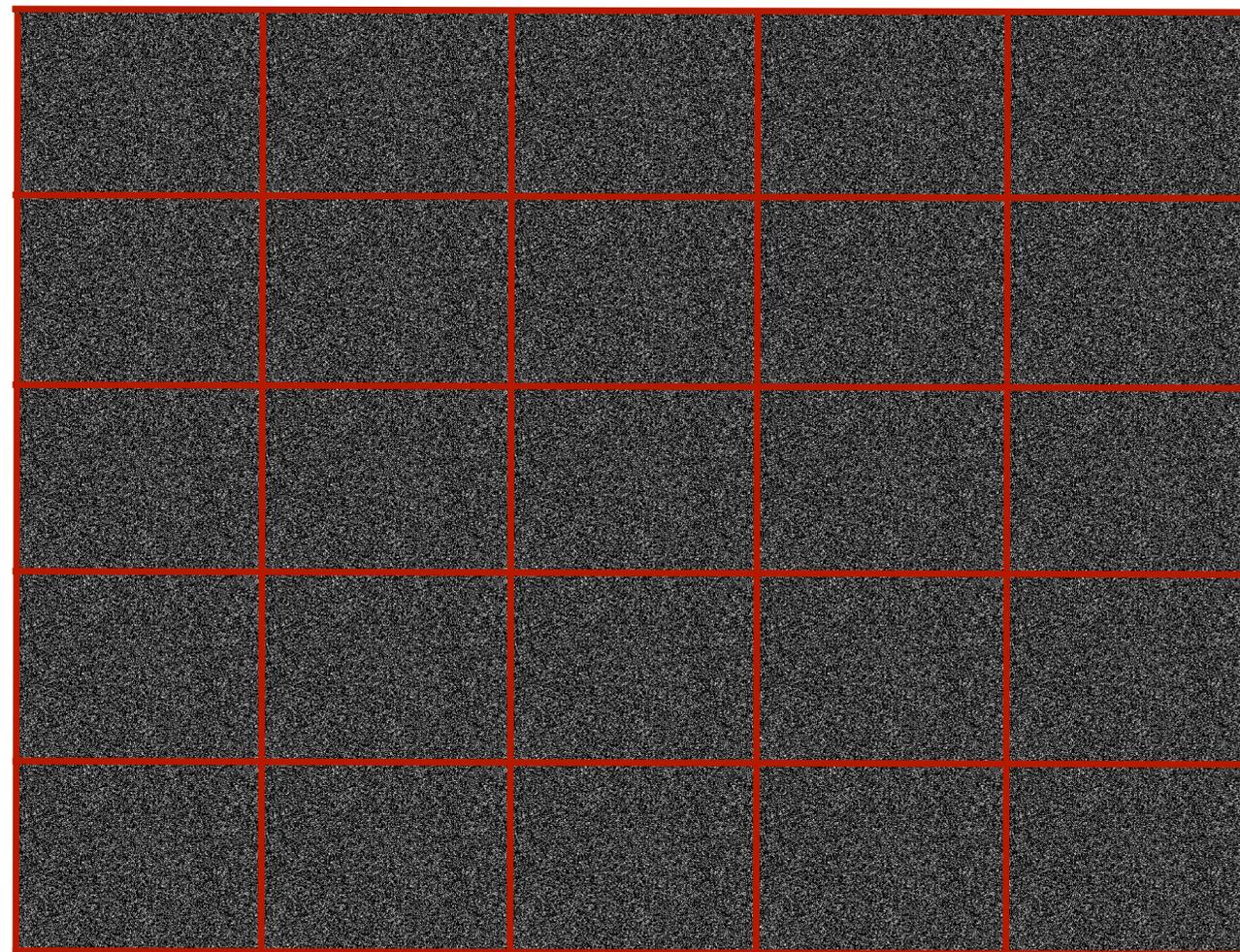
Option 2: (src,src) - form



Make source by source blocks  
(similar low-rank structure as before)

# 3D Seismic Masks

**(rec,rec) - form**



Many other options  
on how to matricize

## Outline

- ▶ Current Work
  - seismic trace interpolation
  - matrix completion analysis

- ▶ Universal Matrix Completion
  - spectral gap
  - applications for seismic data

## How should we subsample?

Consider our sampling mask

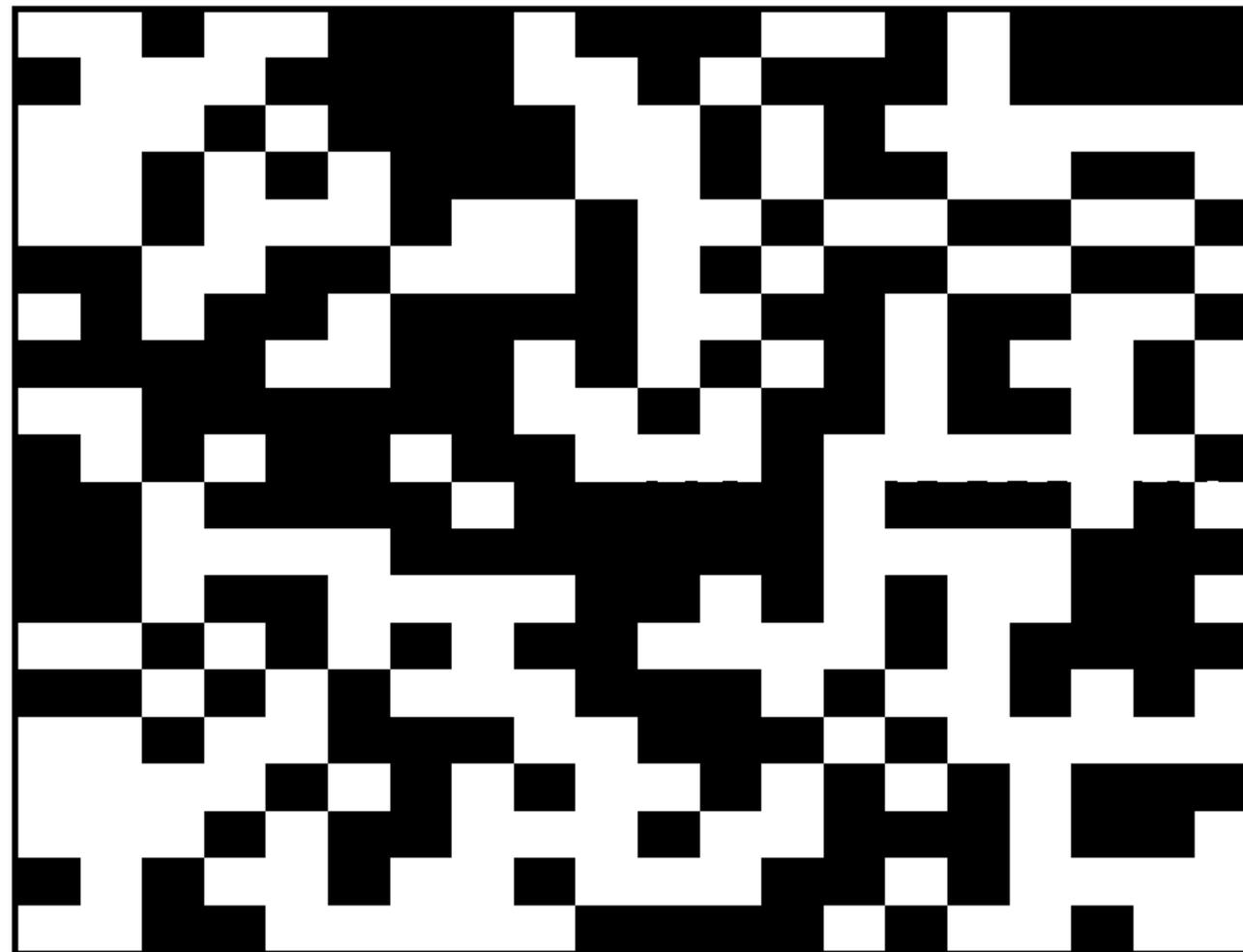
$$A_{i,j} = \begin{cases} 1 & \text{if } (i,j) \in \Omega \\ 0 & \text{otherwise} \end{cases}$$

What determines if  $A$  is good for matrix completion?

## Example: Ideal Mask

Samples chosen uniformly at random

$A =$



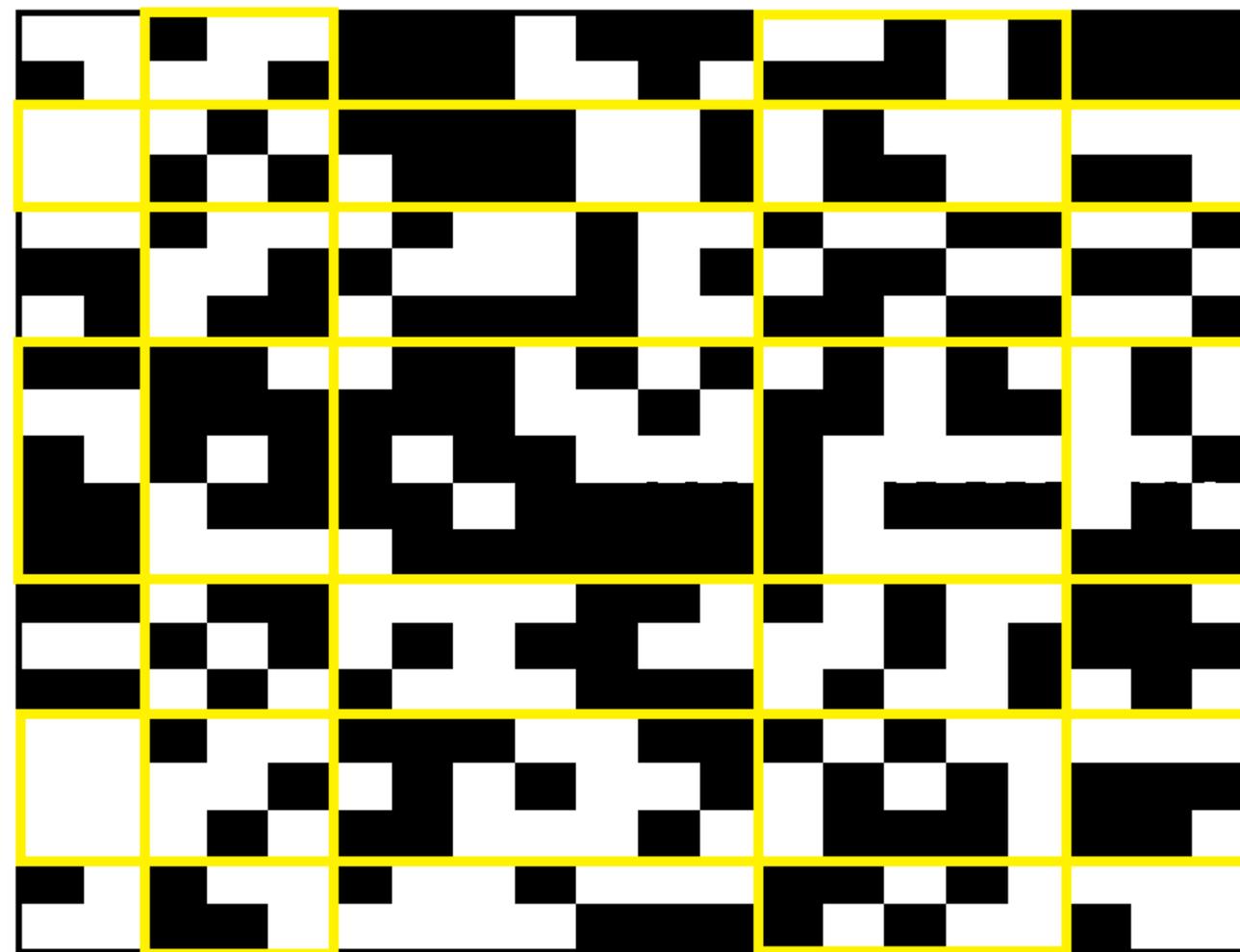
■ = 0

□ = 1

## Example: Ideal Mask

Choose any sub matrix

$A =$



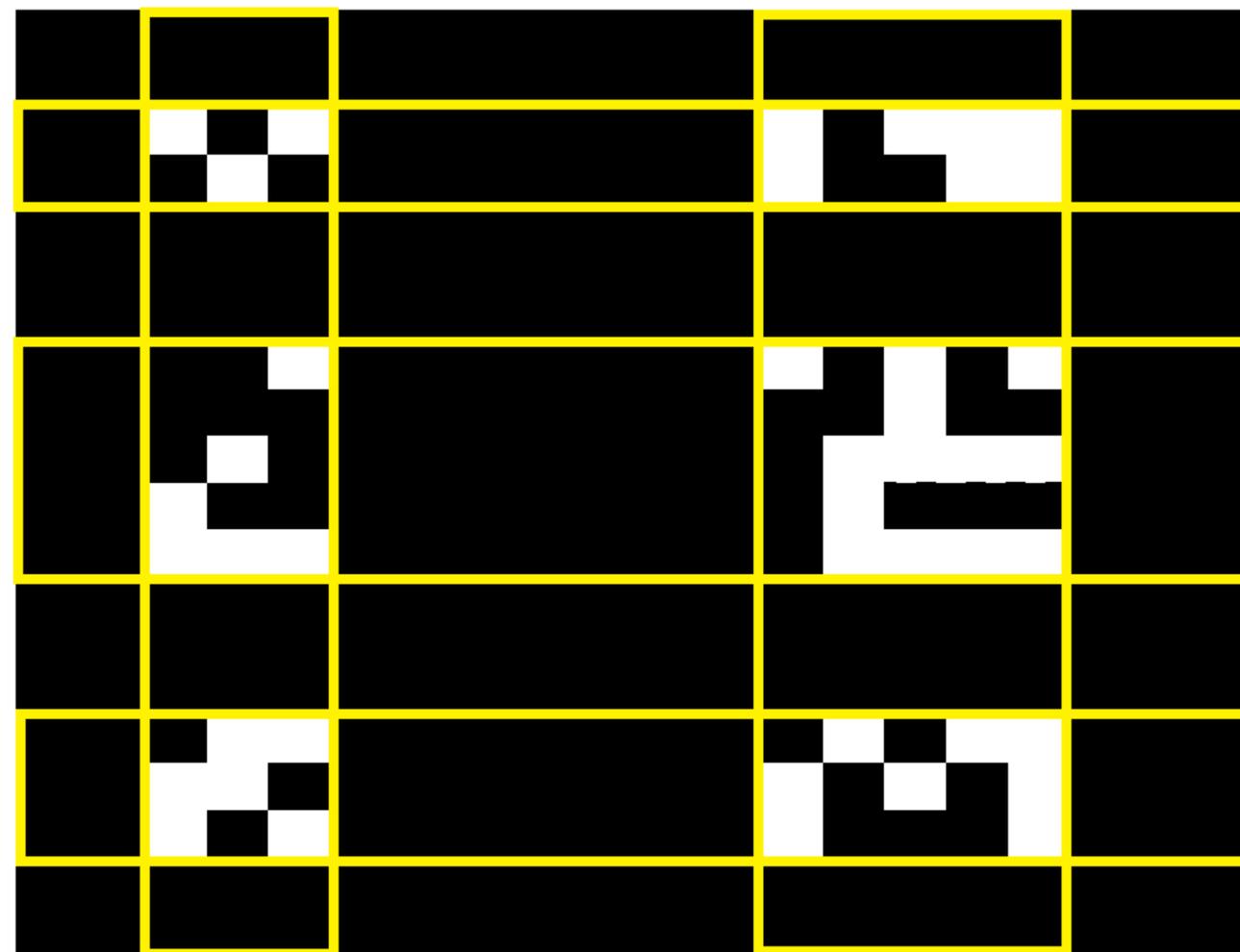
■ = 0

□ = 1

## Example: Ideal Mask

All sub matrices are nicely sampled!

$A =$



■ = 0

□ = 1

Bhojanapalli, Jain. “Universal Matrix Completion” ICML 2014.

## Spectral Gap

Consider the gap between the two largest singular values of  $A$

$$\frac{\sigma_2}{\sigma_1} = \begin{cases} \approx 1 & \text{if small spectral gap} \\ \ll 1 & \text{if large spectral gap} \end{cases}$$

where  $\sigma_i$  is the  $i$ -th largest singular value of  $A$

Bhojanapalli, Jain. “Universal Matrix Completion” ICML 2014.

## Spectral Gap

$$\frac{\sigma_2}{\sigma_1} = \begin{cases} \approx 1 & \text{if small spectral gap} \\ \ll 1 & \text{if large spectral gap} \end{cases}$$

From graph theory literature:

$A$  with Large Spectral Gap  $\implies$  all “sub matrices” are nicely sampled

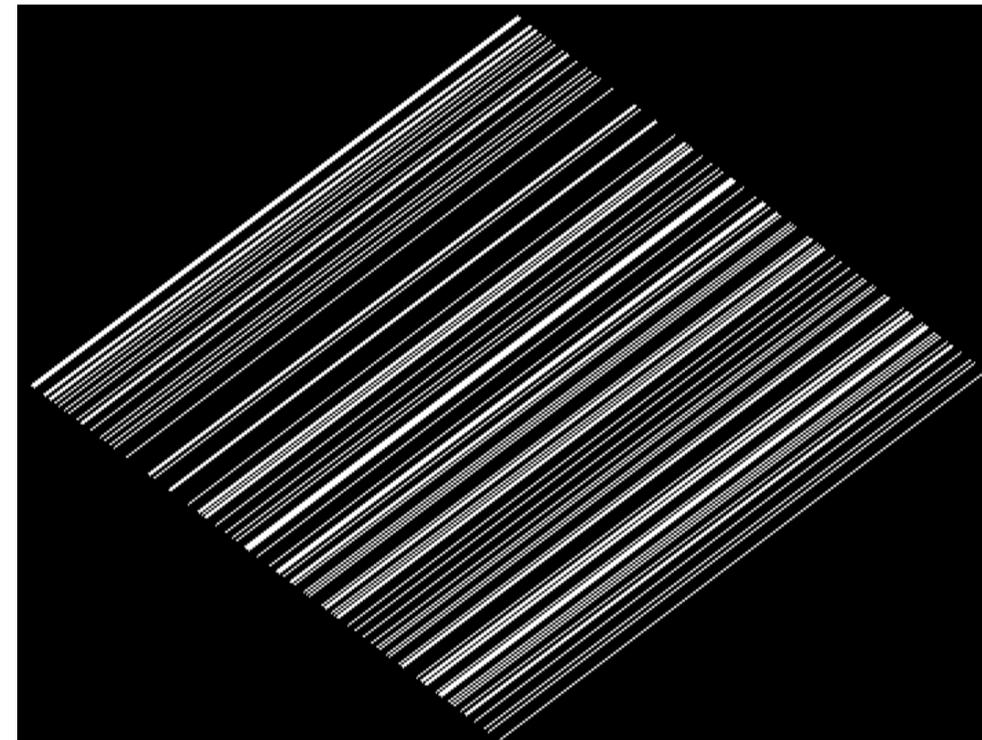
$\implies$  better results for matrix completion

## 2D Interpolation Experiments

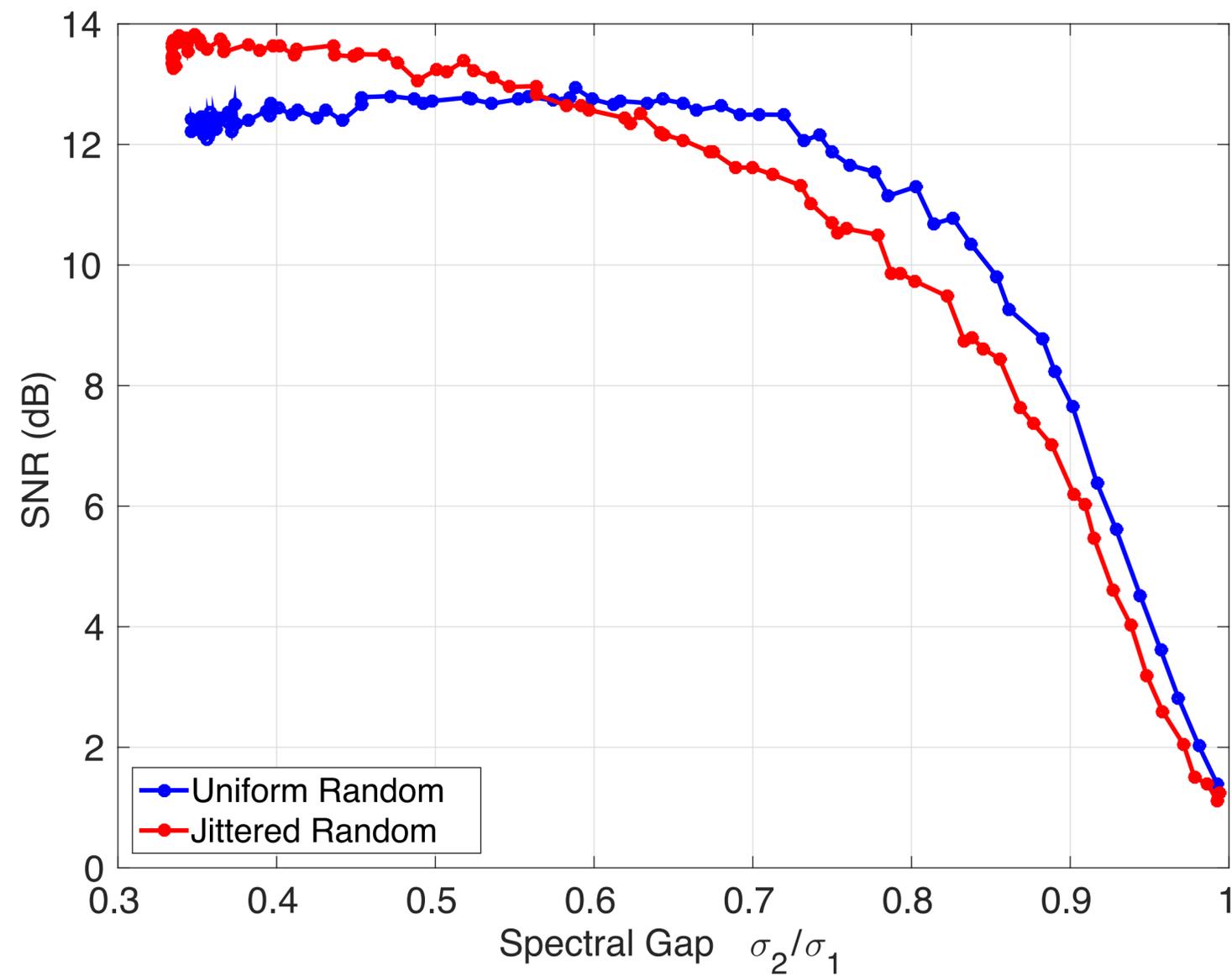
Generate 2D seismic Masks with increasing spectral gap

plot correlation with reconstruction SNR

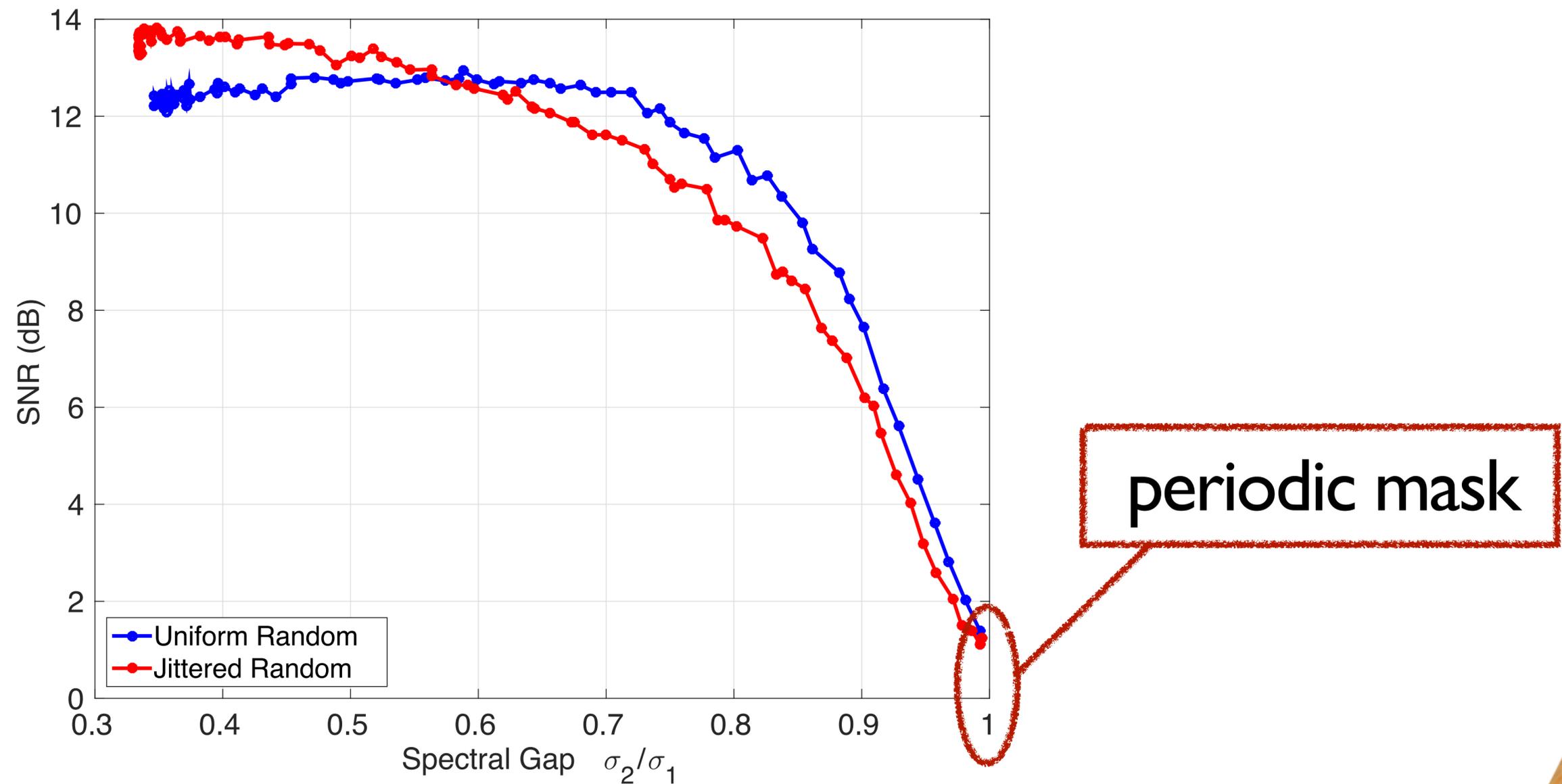
Uniform random vs Jittered random



## 2D Interpolation Experiments: 75% missing sources



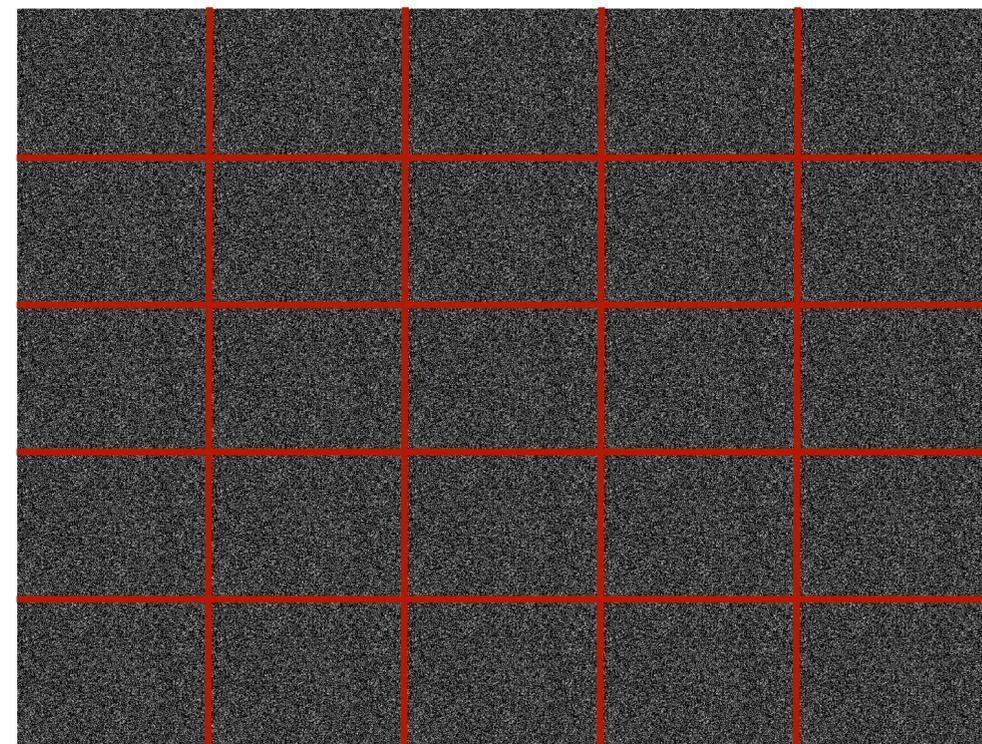
## 2D Interpolation Experiments: 75% missing sources



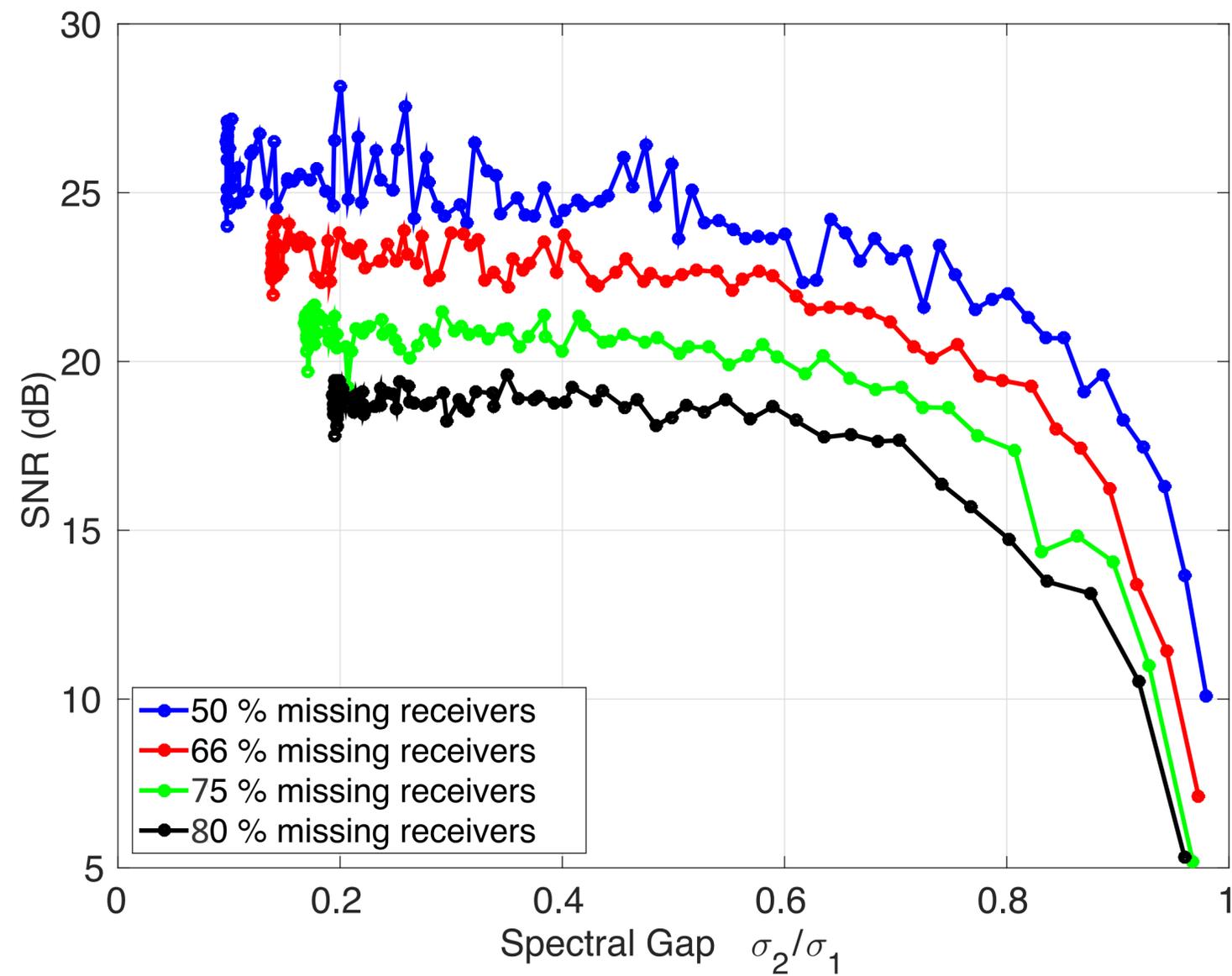
## 3D Interpolation Experiments

Generate 3D seismic Masks with increasing spectral gap.

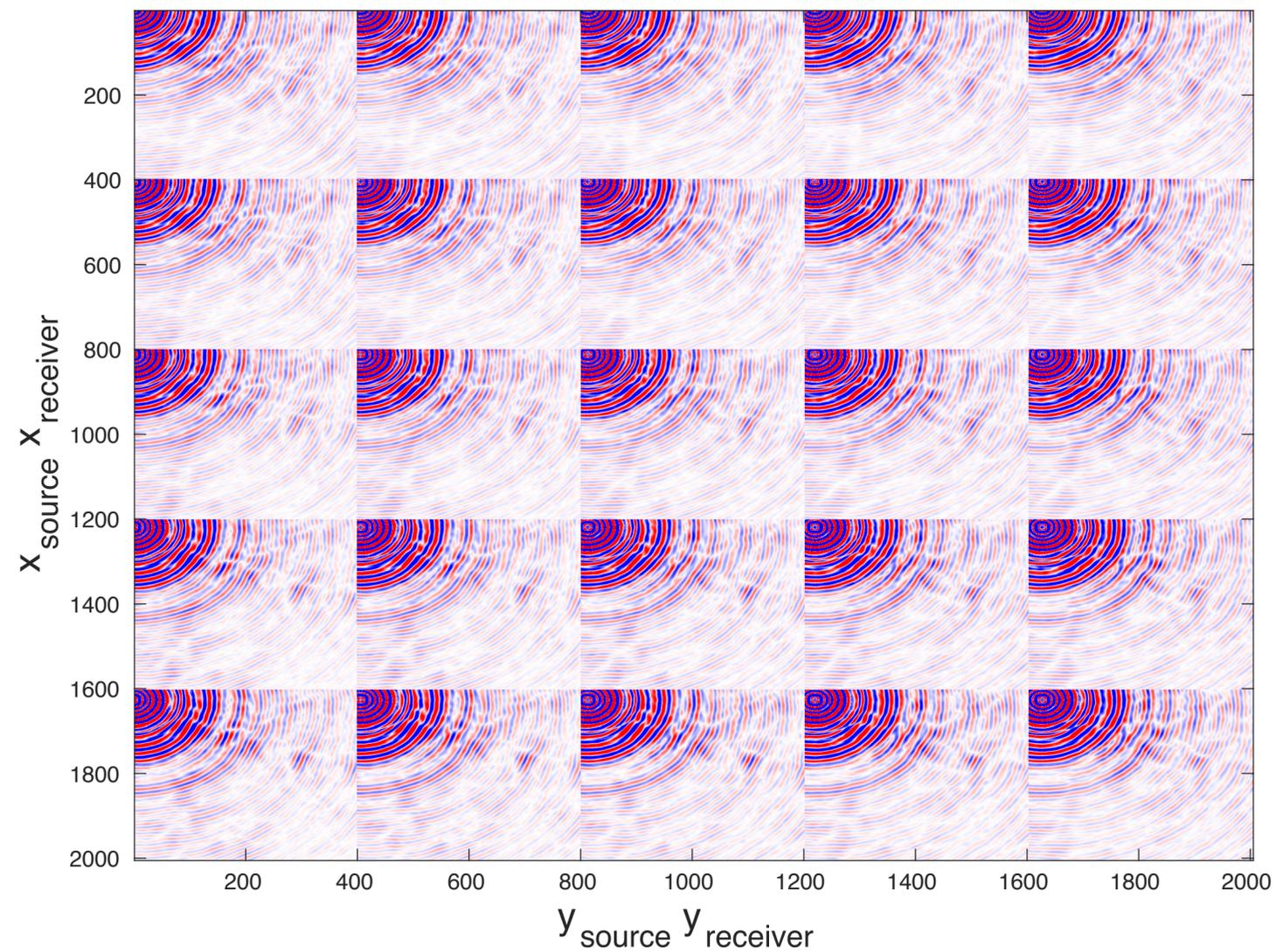
Plot correlation with reconstruction SNR.



# 3D Interpolation Experiments



# 3D Interpolation Example

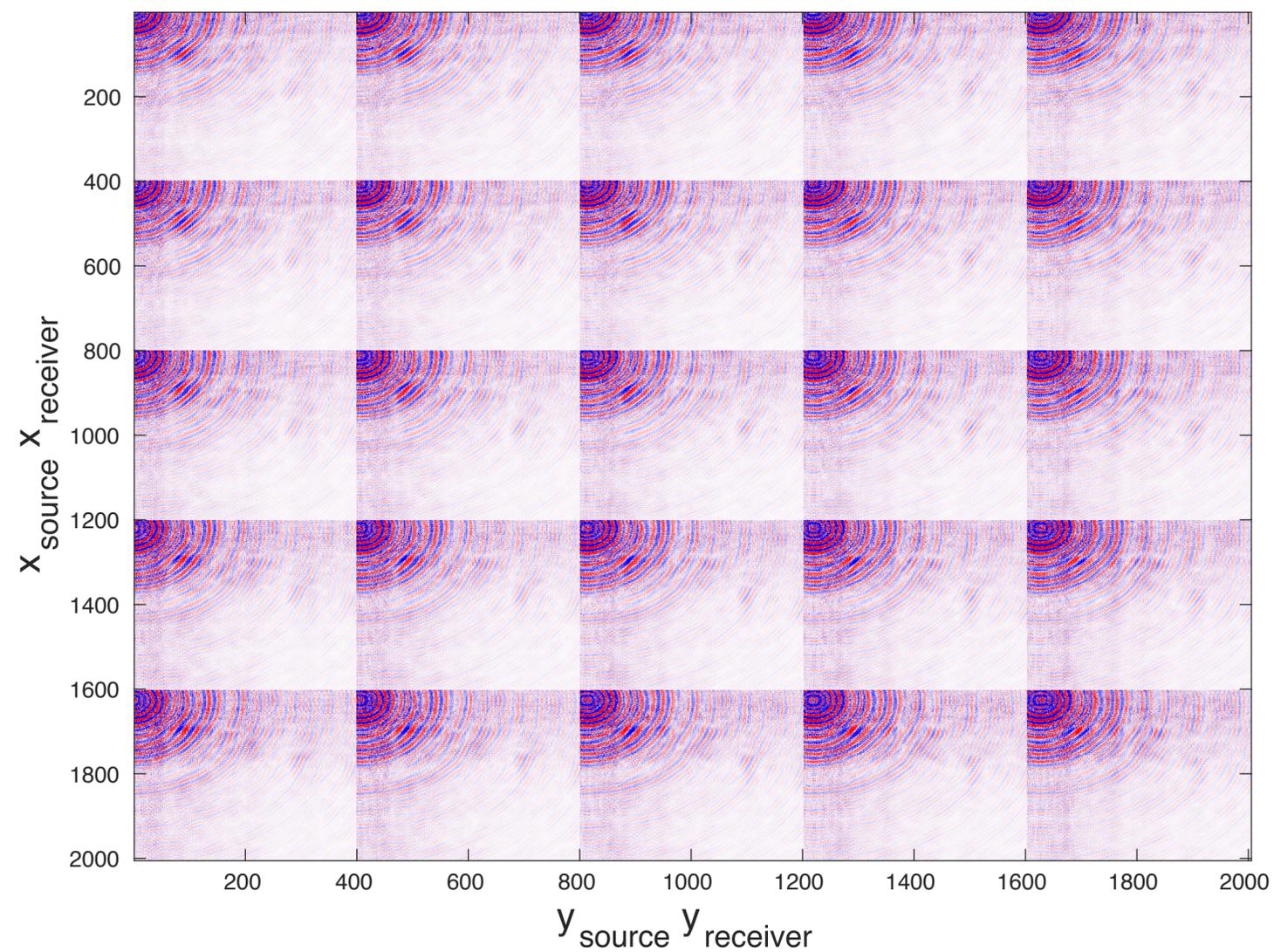


Fully Sampled Data

Size: 2005 x 2005

Remove 75 % of Receivers

# 3D Interpolation Example: **Bad** Recovery

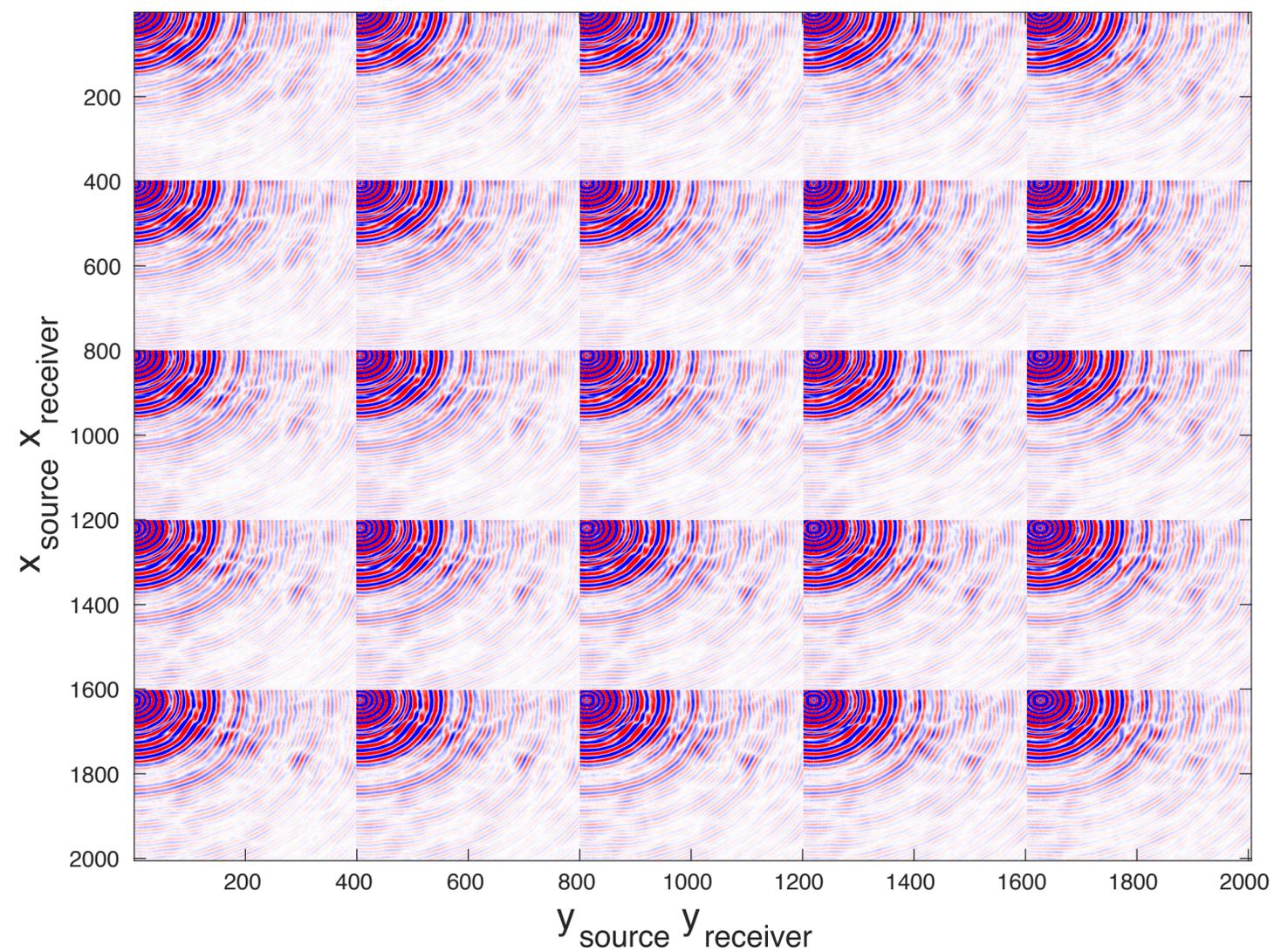


Reconstruction

SNR: 3.5 dB

$\frac{\sigma_2}{\sigma_1}$ : .9828

# 3D Interpolation Example: **Good** Recovery



Reconstruction

SNR: 20.7 dB

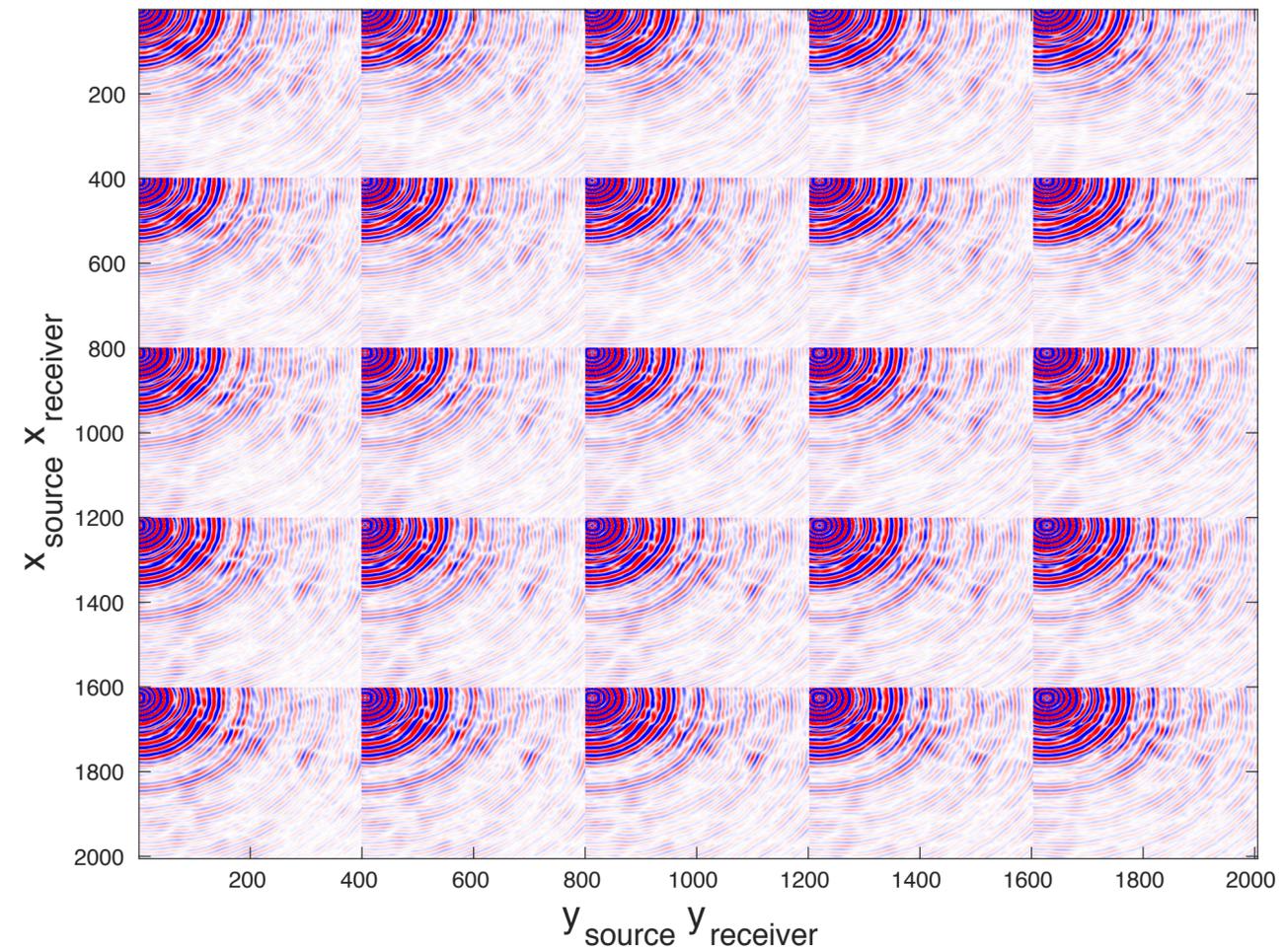
$\frac{\sigma_2}{\sigma_1}$ : .1796

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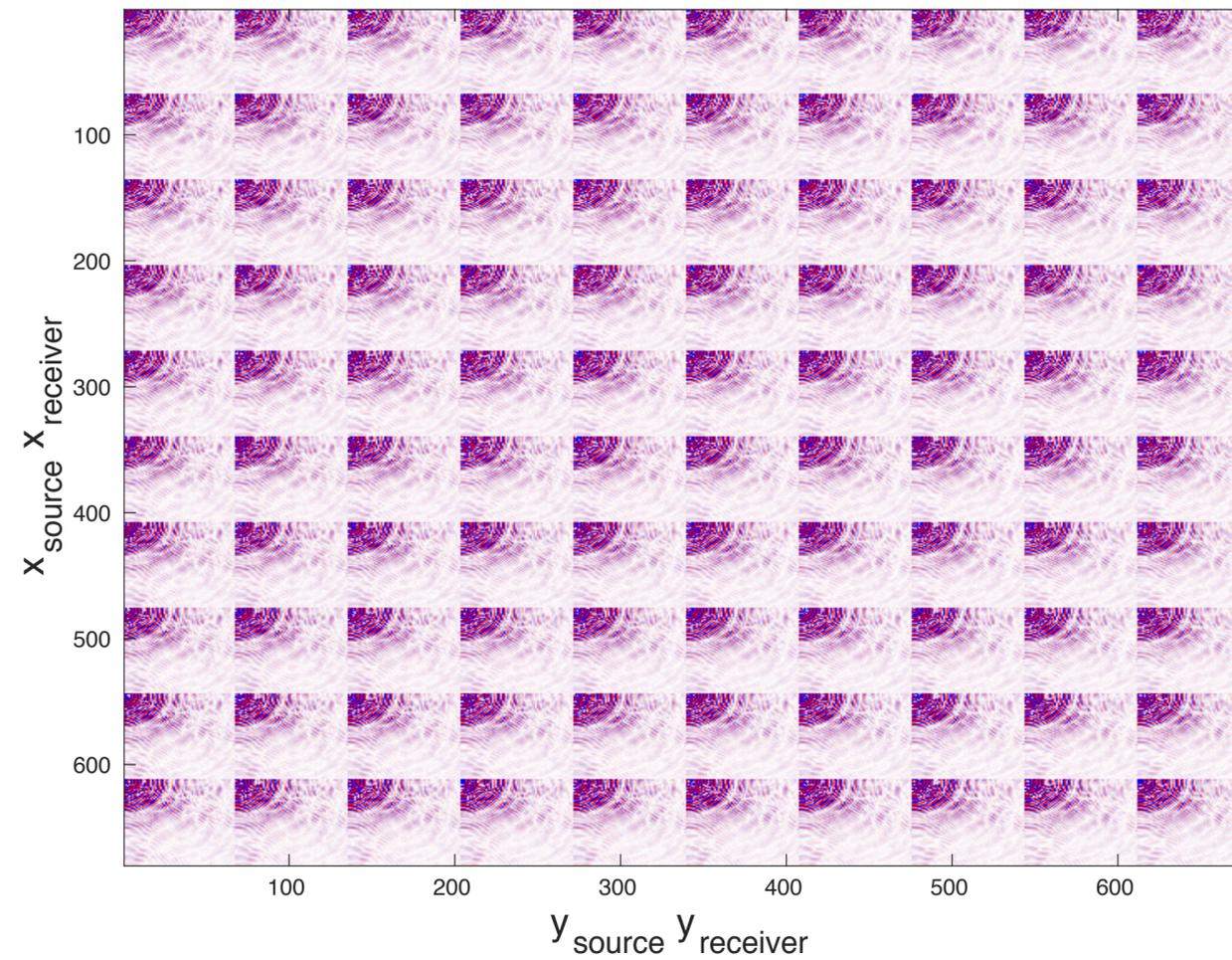
- ▶ Universal Matrix Completion
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# How to Matricize?



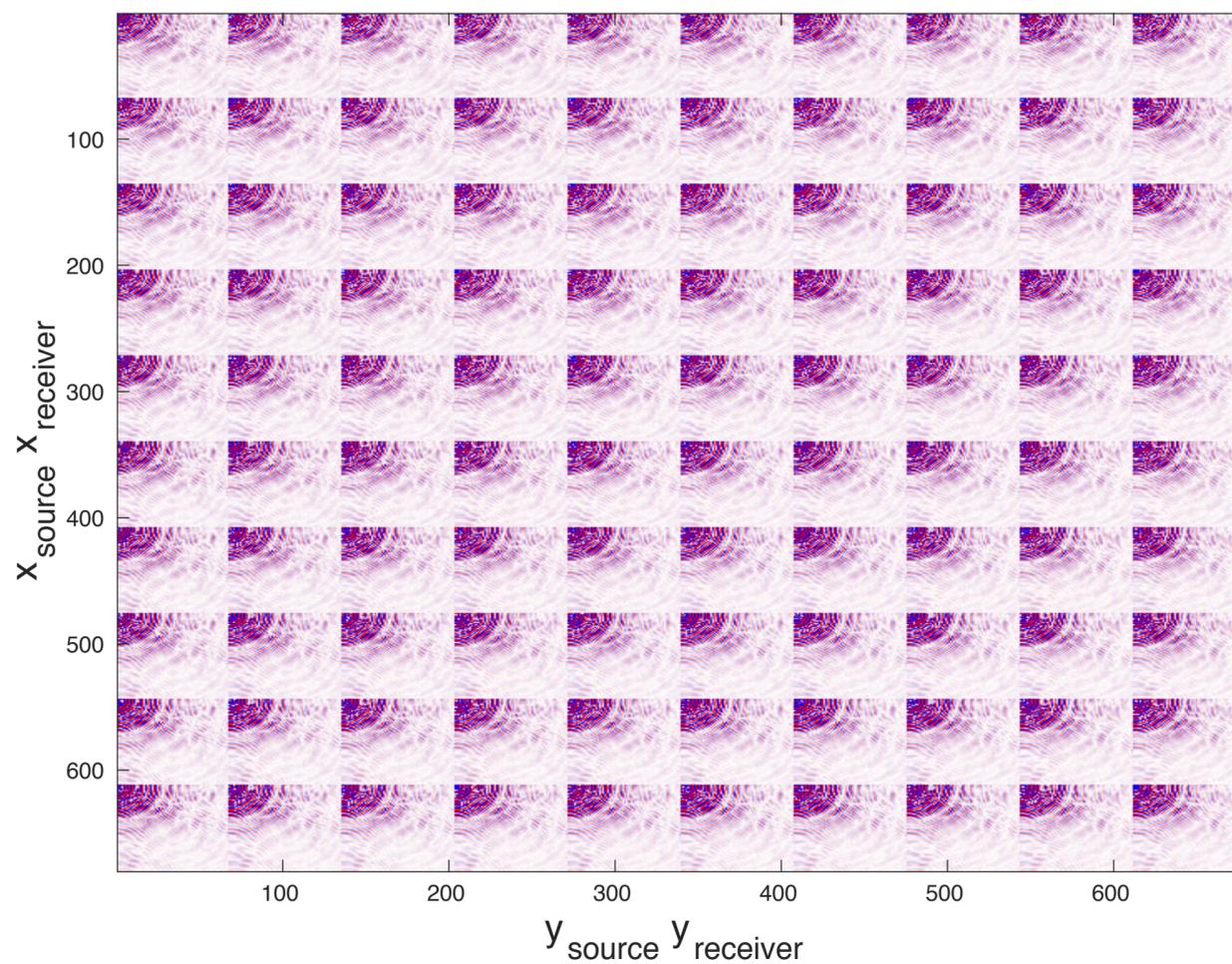
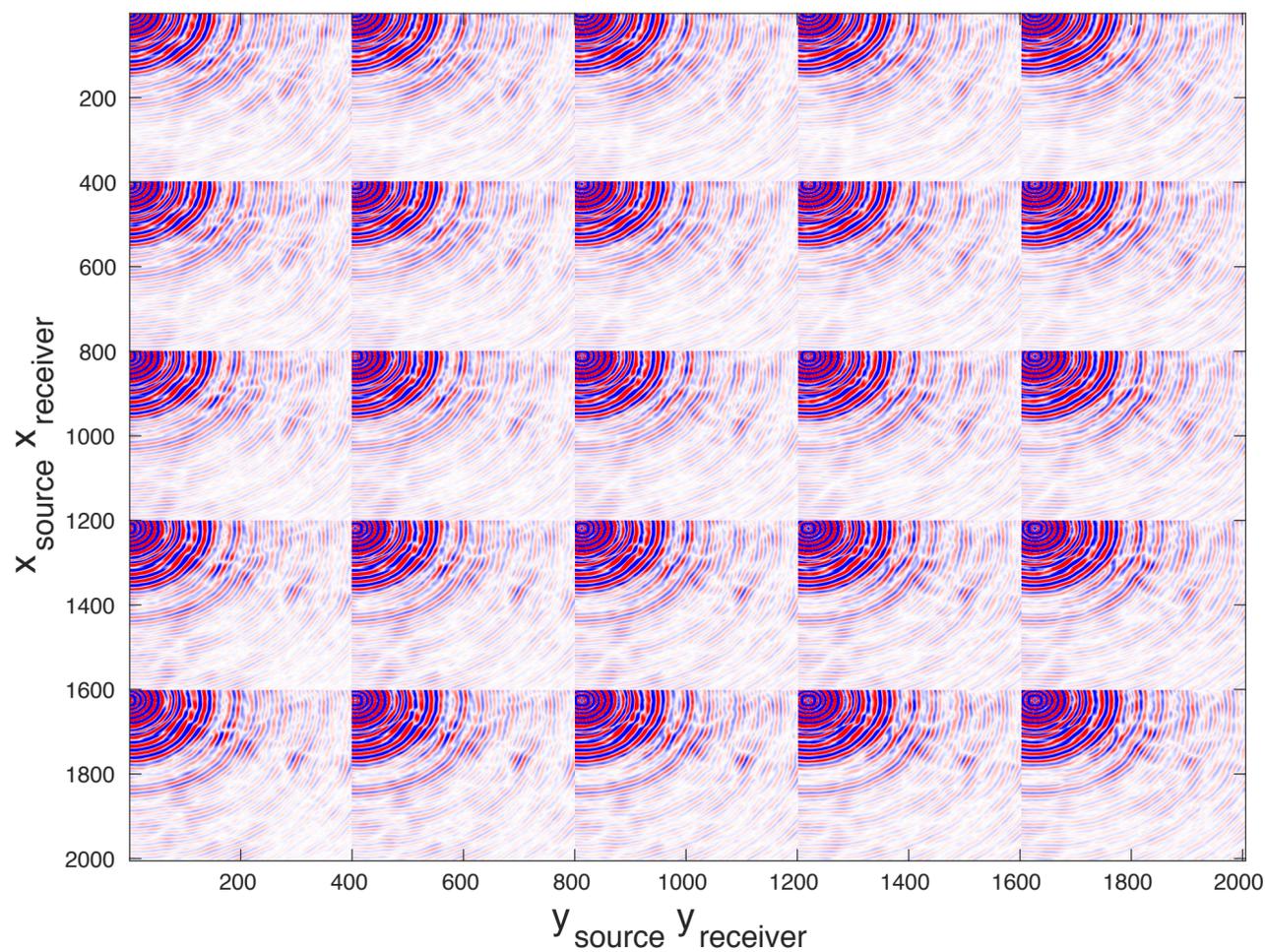
receiver by receiver blocks

# How to Matricize?



source by source blocks

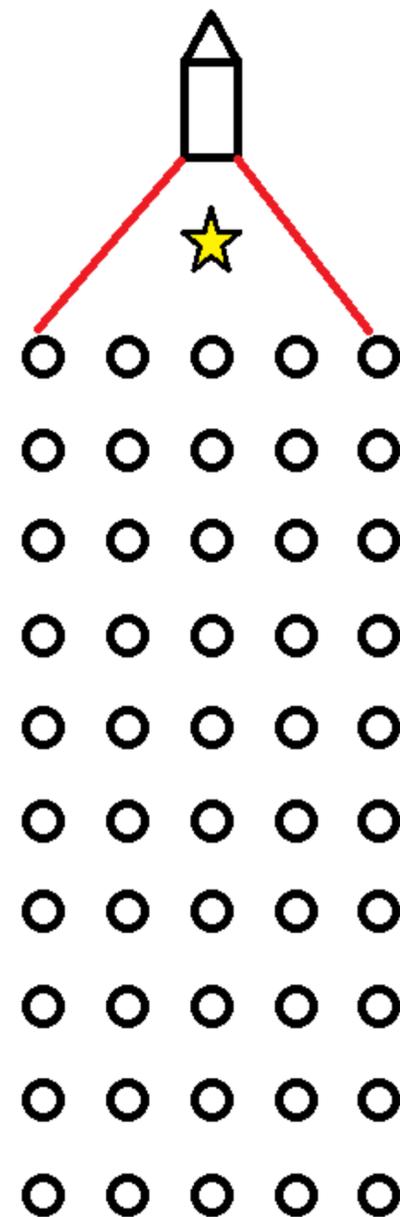
# How to Matricize?



Use spectral gap to decide which matricization works best for given subsampling

# Infill Management

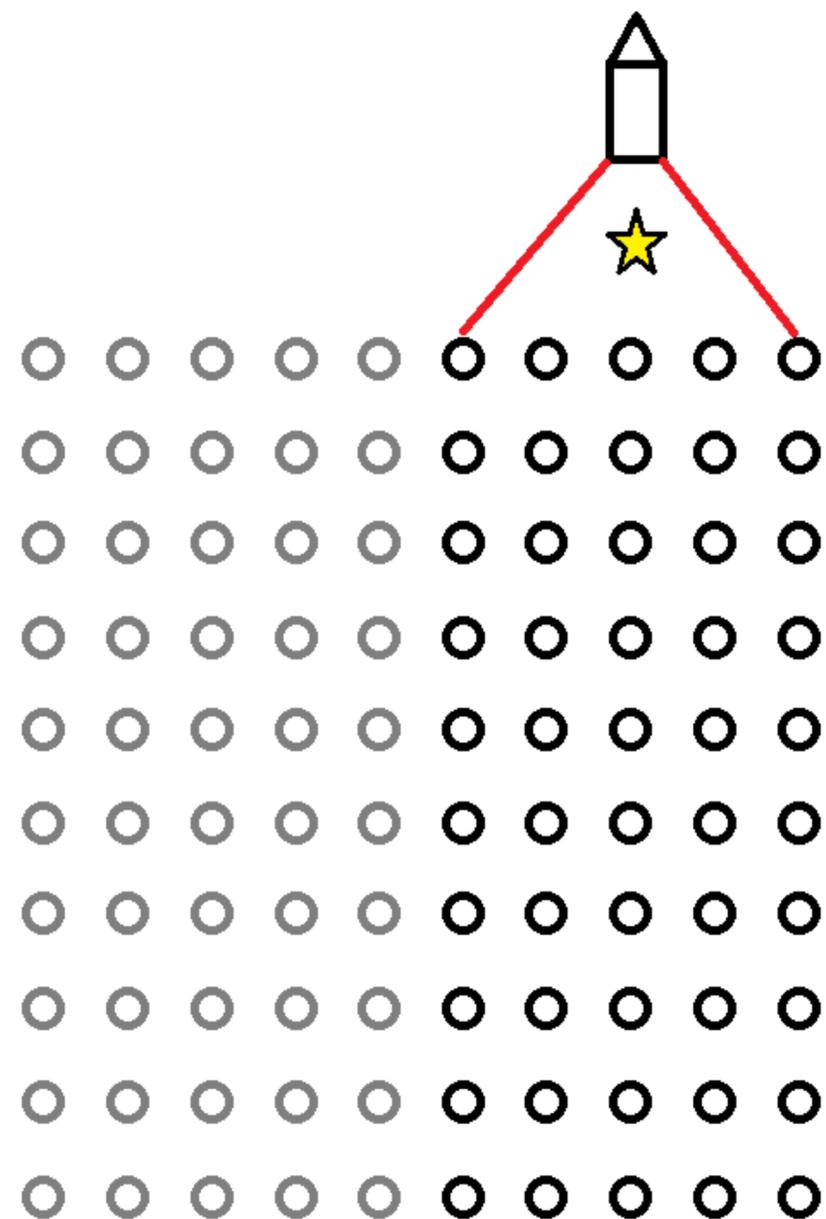
First acquisition  
pass



# Infill Management

Second  
acquisition pass

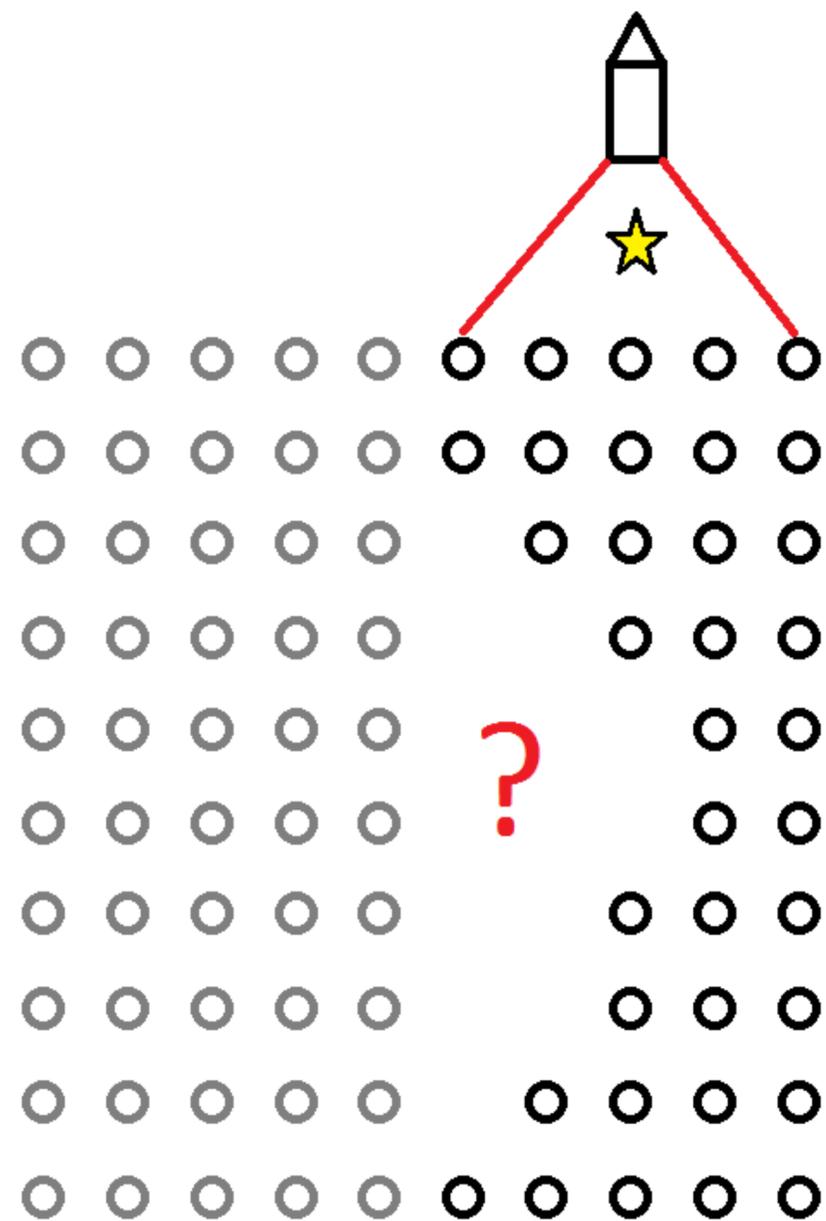
Desired sampling



# Infill Management

Coverage Hole:

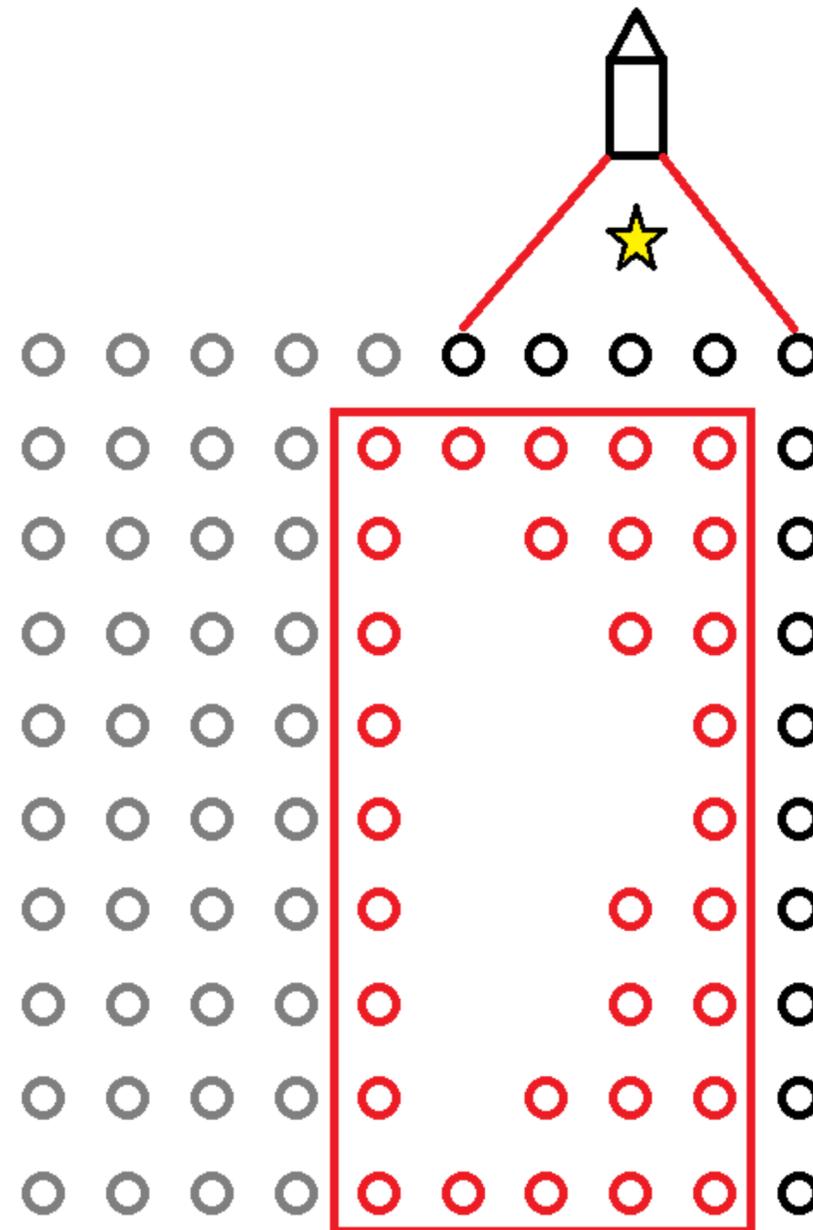
additional infill  
acquisition?



# Infill Management

Form local mask:

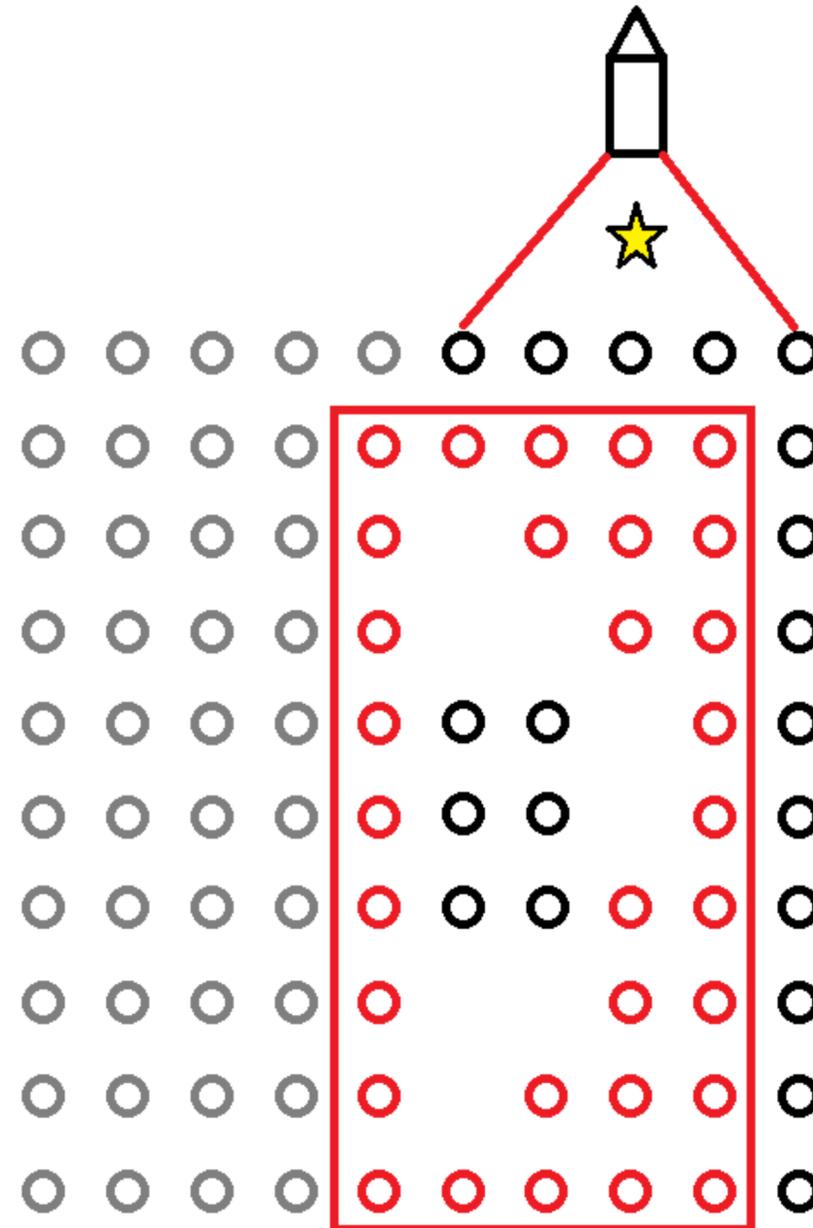
use spectral gap  
as decision tool



# Infill Management

Additional infill acquisition:

use spectral gap to minimize sampling



# Conclusion

- ▶ Good understanding of how to subsample
- ▶ Simple procedure to quantify acquisition design
  - compute only  $\sigma_1, \sigma_2$  of sampling mask
  - useful tools for 3D data

# Future work

- ▶ Further analysis of spectral gap quantification
  - Reconstruction Error bounds
  - Generalize analysis to other measurement operators
  - Suggestions?

# Acknowledgements

# Thank you for your attention!



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