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Accelerating an Iterative Helmholtz Solver with FPGAs

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University of British Columbia



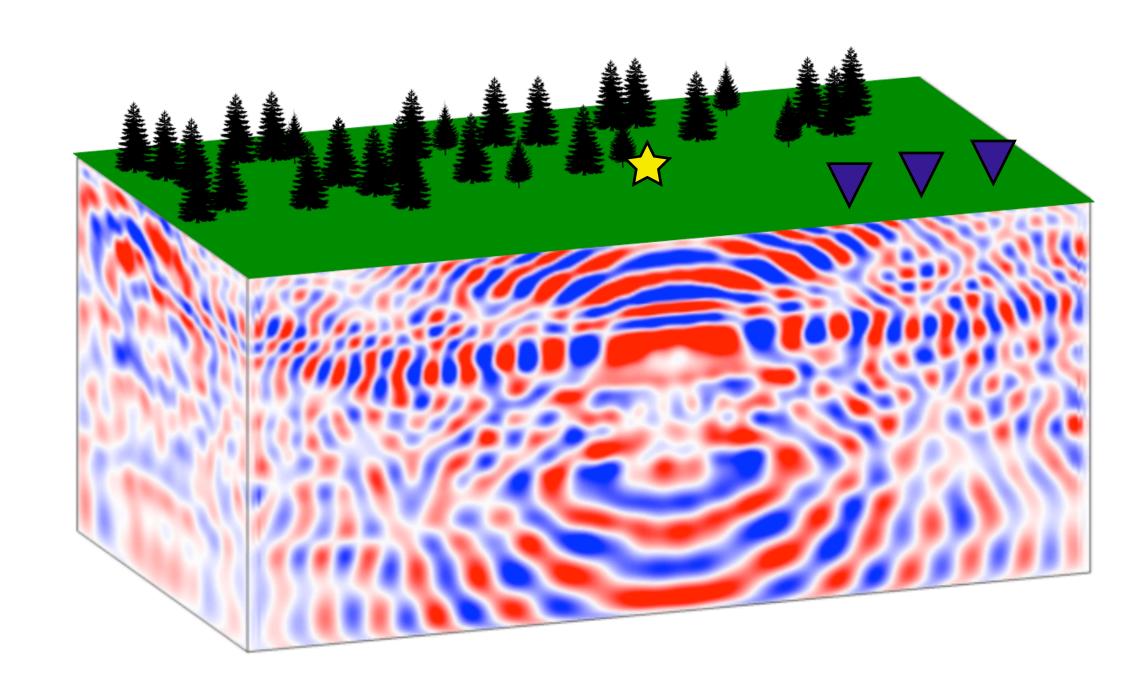
Oh by the way: I have a stutter.

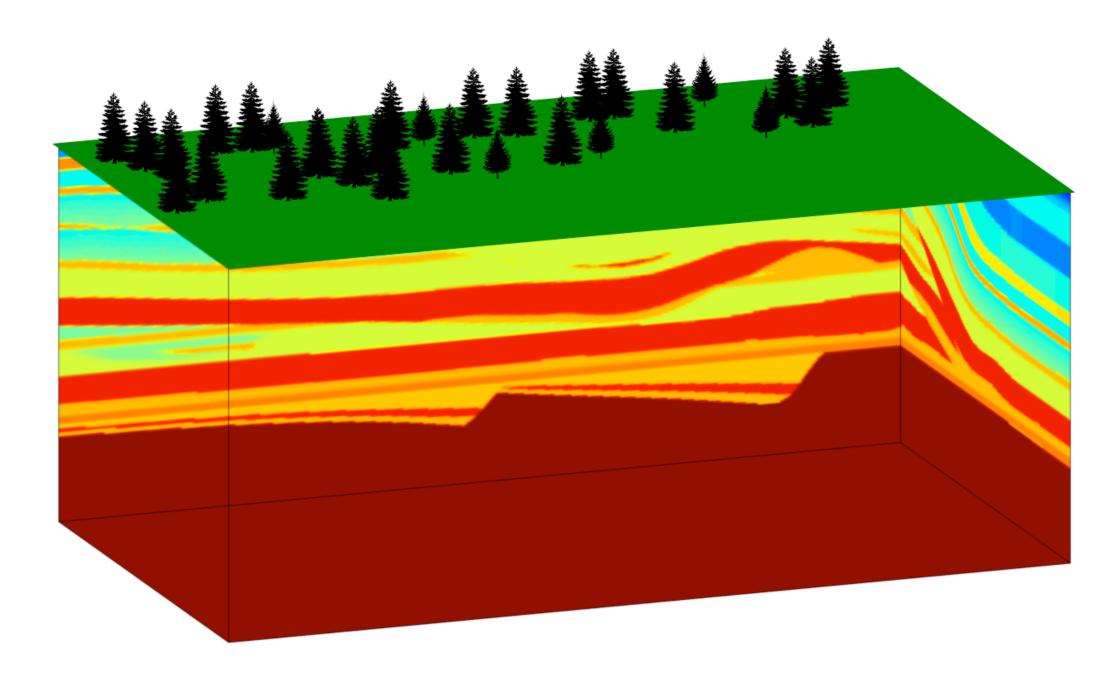




Seismic Wave Simulation

Full-waveform Inversion





Seismic Wavefield (u)

Earth model (m)

The Accelerators Have Arrived





FPGAs: Reconfigurable Hardware Accelerators





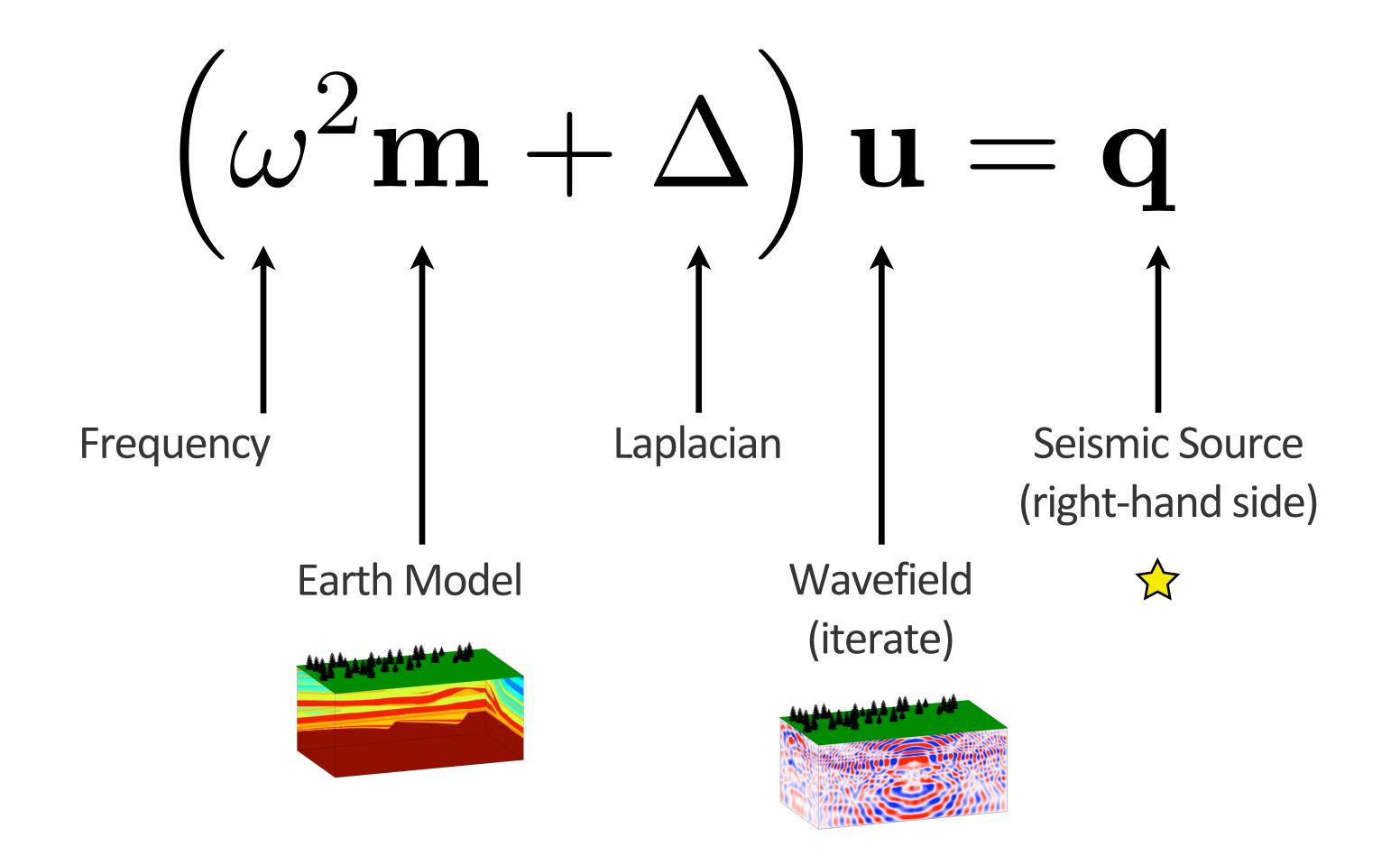
The Punchline



Modelling Seismic Waves Mathematical Formulation

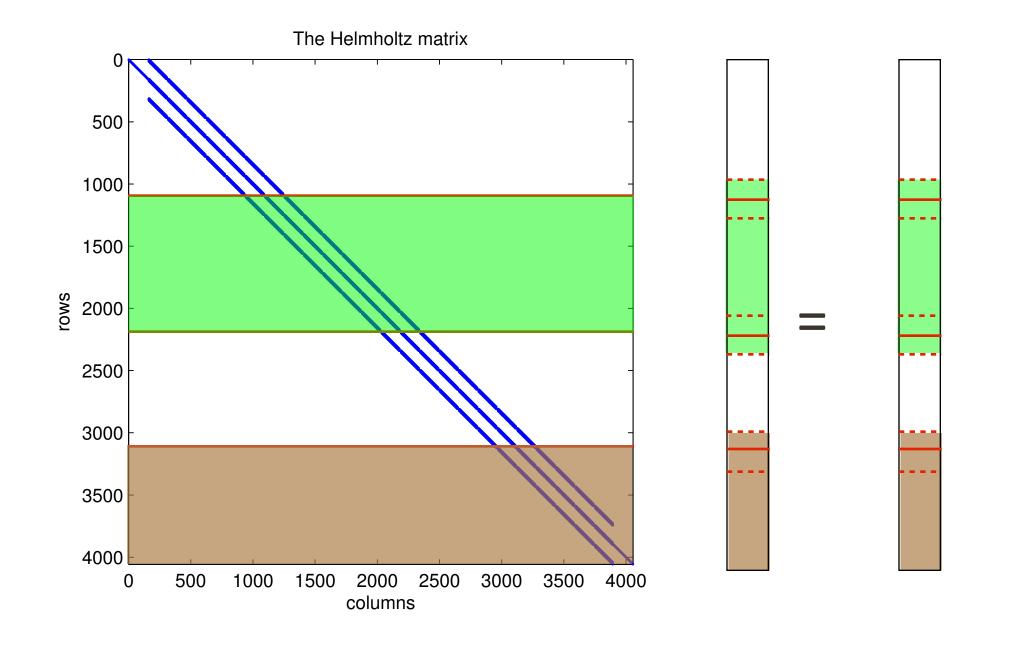


Modelling Seismic Waves: The Wave Equation



Modelling Seismic Waves: Discretization [Operto, 2007]

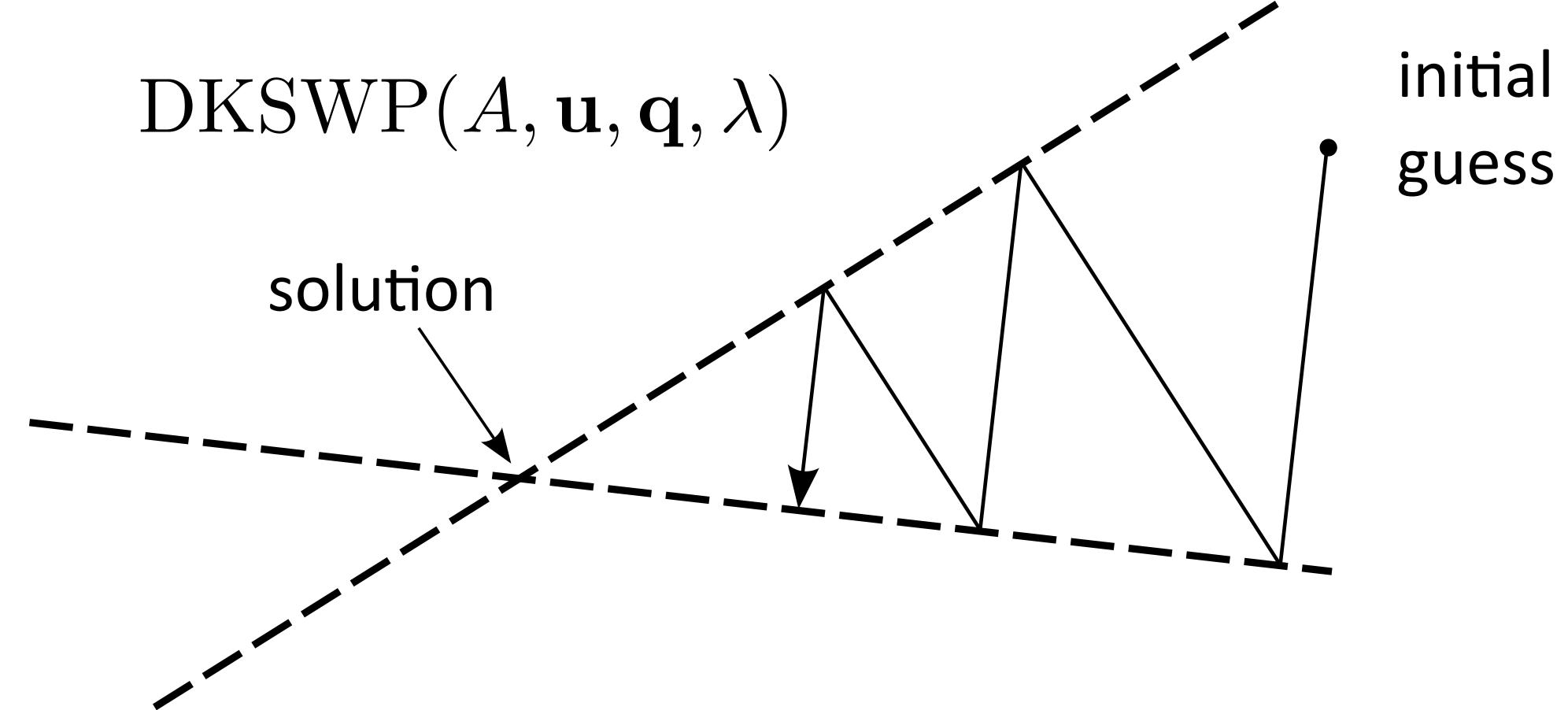






Solving the Helmholtz System

The Kaczmarz Algorithm [Kaczmarz, 1937]



Adapted from [van Leeuwen, 2012]

The Kaczmarz Algorithm: Equivalent to SSOR-NE [Björck and Elfving, 1979]

Double Kaczmarz sweep on the original system:



One iteration of SSOR on the normal equations:

$$A\mathbf{u} = \mathbf{q}$$

$$AA^*\mathbf{y} = \mathbf{q}$$
$$A^*\mathbf{y} = \mathbf{u}$$

Both are computed as:

$$\mathbf{u}_{k+1} = \mathbf{u}_k + \lambda(b_i - \langle \mathbf{a}_i, \mathbf{u}_k \rangle) \frac{\mathbf{a}_i^*}{\|\mathbf{a}_i\|^2}$$

$$k:1 \to 2N$$

$$i:1 \to N, N \to 1$$

13



Kaczmarz + CG = CGMN [Björck & Elfving 1979]

CGMN: Solves for Fixed Point of Kaczmarz Row Projections

DKSWP
$$(A, \mathbf{u}, \mathbf{q}, \lambda) = Q_1 \cdots Q_N Q_N \cdots Q_1 \mathbf{u} + R\mathbf{q}$$
$$= Q\mathbf{u} + R\mathbf{q}.$$

Assume u is a solution and re-arrange:

$$(I - Q)\mathbf{u} = R\mathbf{q}$$

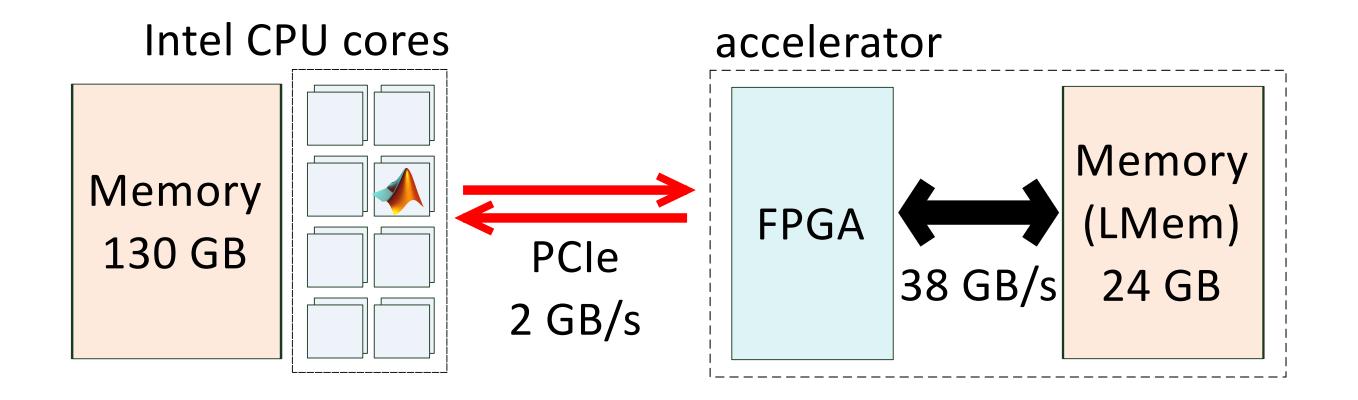


Block parallelization of Kaczmarz + CG = CARP-CG [Gordon & Gordon, 2010]

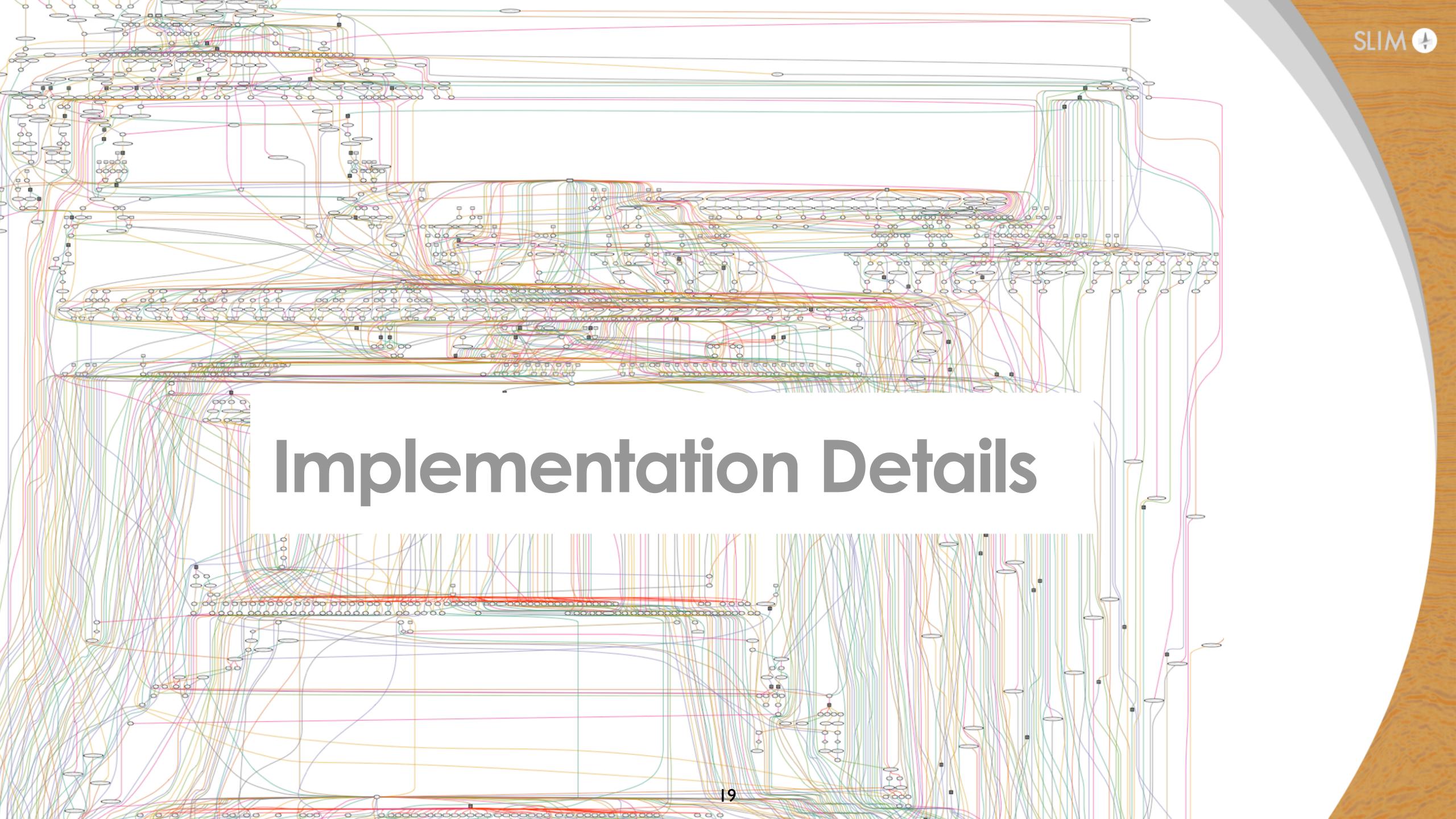


Contribution of This Work

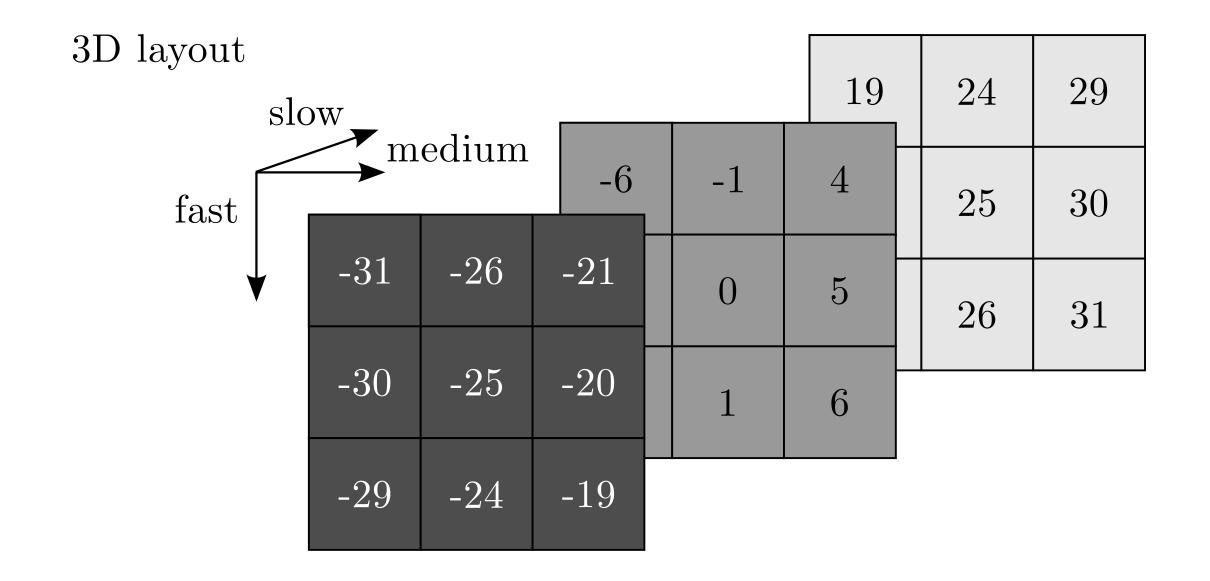
Compute Node Overview [Maxeler Technologies, 2011]



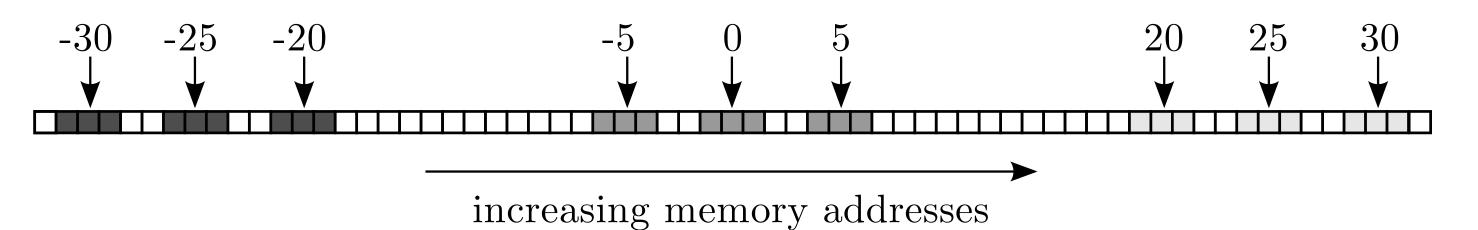
```
Algorithm 1 CGMN (Björck and Elfving [4])
Input: A, \mathbf{u}, \mathbf{q}, \lambda
  1: R\mathbf{q} \leftarrow \mathrm{DKSWP}(A, \mathbf{0}, \mathbf{q}, \lambda)
  2: \mathbf{r} \leftarrow R\mathbf{q} - \mathbf{u} + DKSWP(A, \mathbf{u}, \mathbf{0}, \lambda)
  3: \mathbf{p} \leftarrow \mathbf{r}
  4: while \|\mathbf{r}\|^2 > tol \, \mathbf{do}
  5: \mathbf{s} \leftarrow (I - Q)\mathbf{p} = \mathbf{p} - \text{DKSWP}(A, \mathbf{p}, \mathbf{0}, \lambda)
  6: \alpha \leftarrow \|\mathbf{r}\|^2 / \langle \mathbf{p}, \mathbf{s} \rangle
  7: \mathbf{u} \leftarrow \mathbf{u} + \alpha \mathbf{p}
  8: \mathbf{r} \leftarrow \mathbf{r} - \alpha \mathbf{s}
 9: \beta \leftarrow \|\mathbf{r}\|_{\text{curr}}^2 / \|\mathbf{r}\|_{\text{prev}}^2
                                                                       Kernel: running on
          \|\mathbf{r}\|_{\text{prev}}^2 \leftarrow \|\mathbf{r}\|_{\text{curr}}^2
                                                                                  accelerator
            \mathbf{p} \leftarrow \mathbf{r} + \beta \mathbf{p}
12: end while
Output: u
```



Layout of 3D Wavefields in 1D Memory

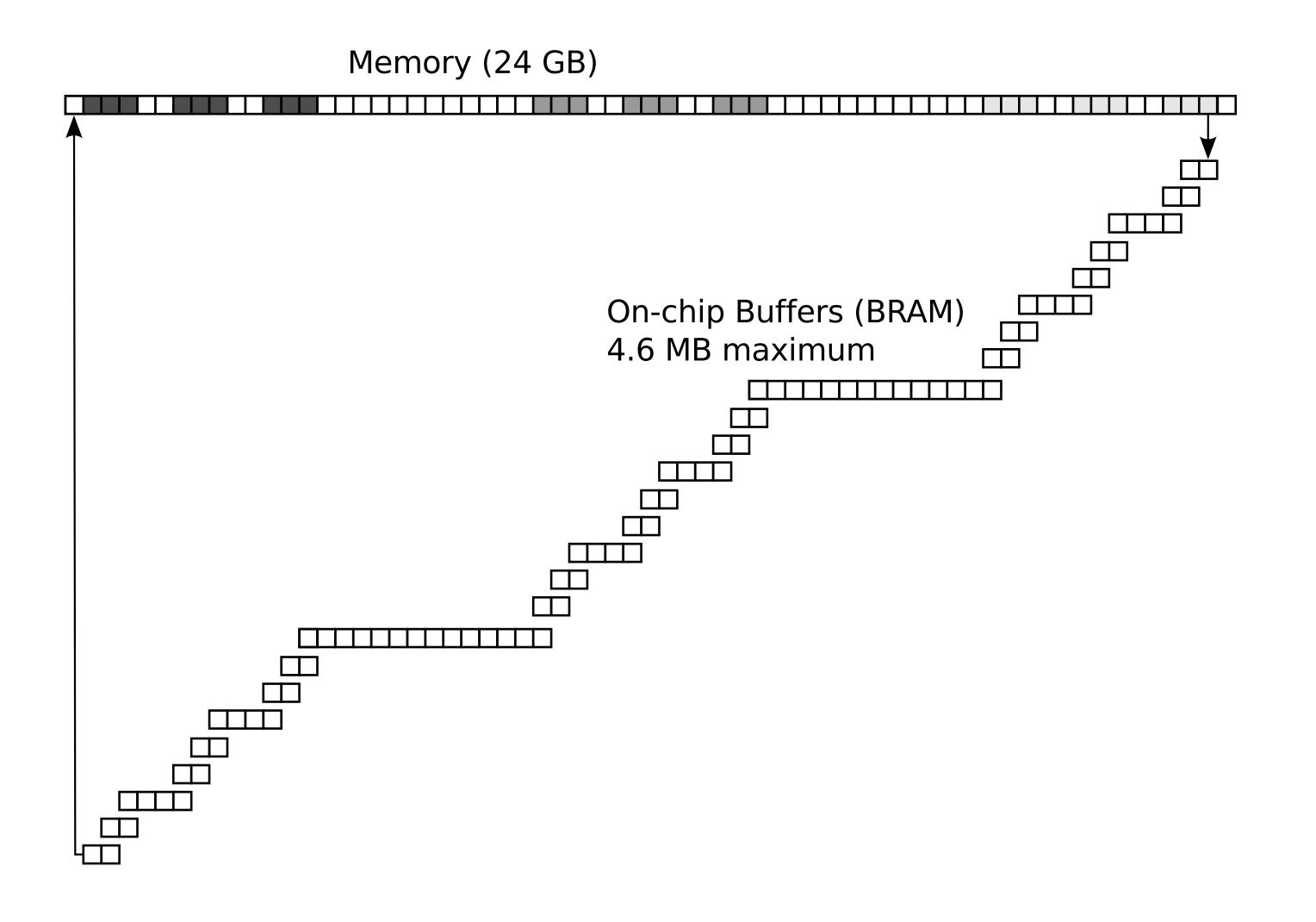


Linear layout (for 5 x 5 x 5 system)



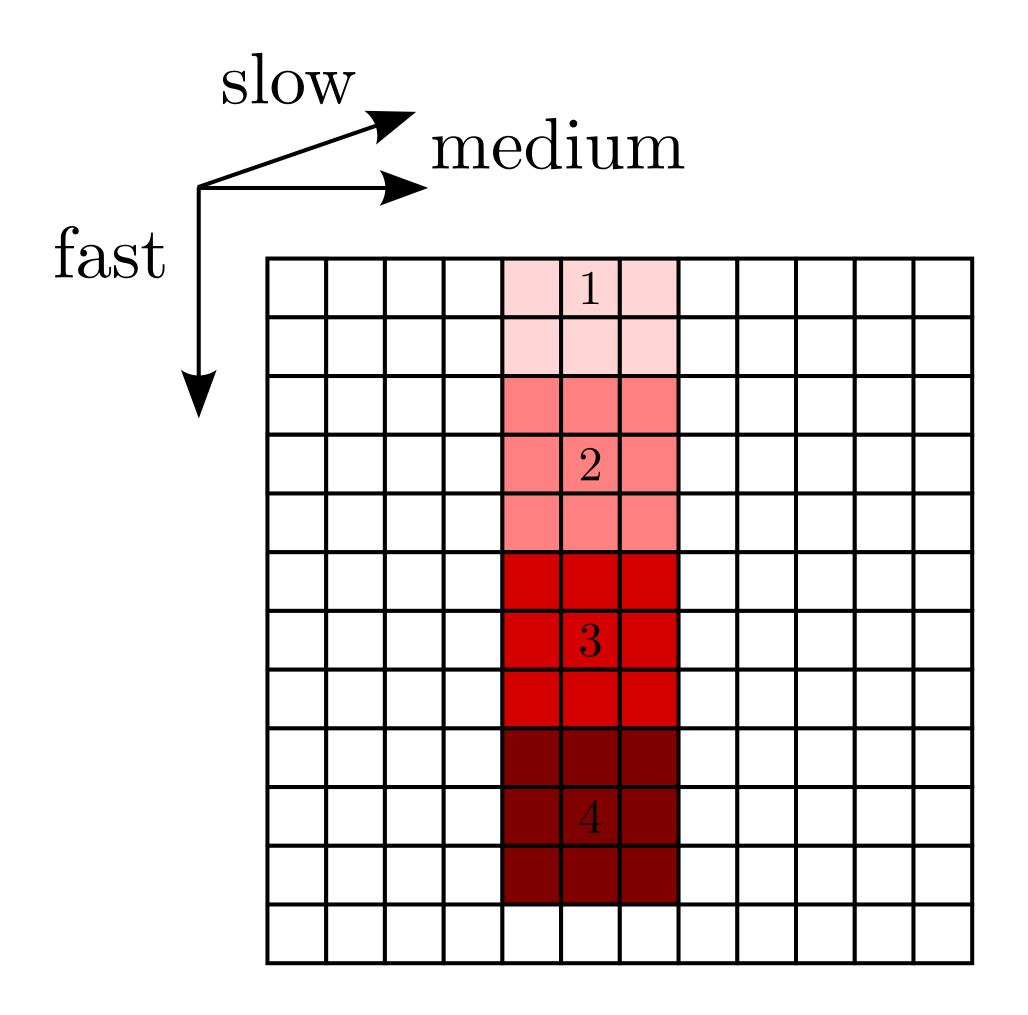


Buffering: Overcoming Latency of Memory Access



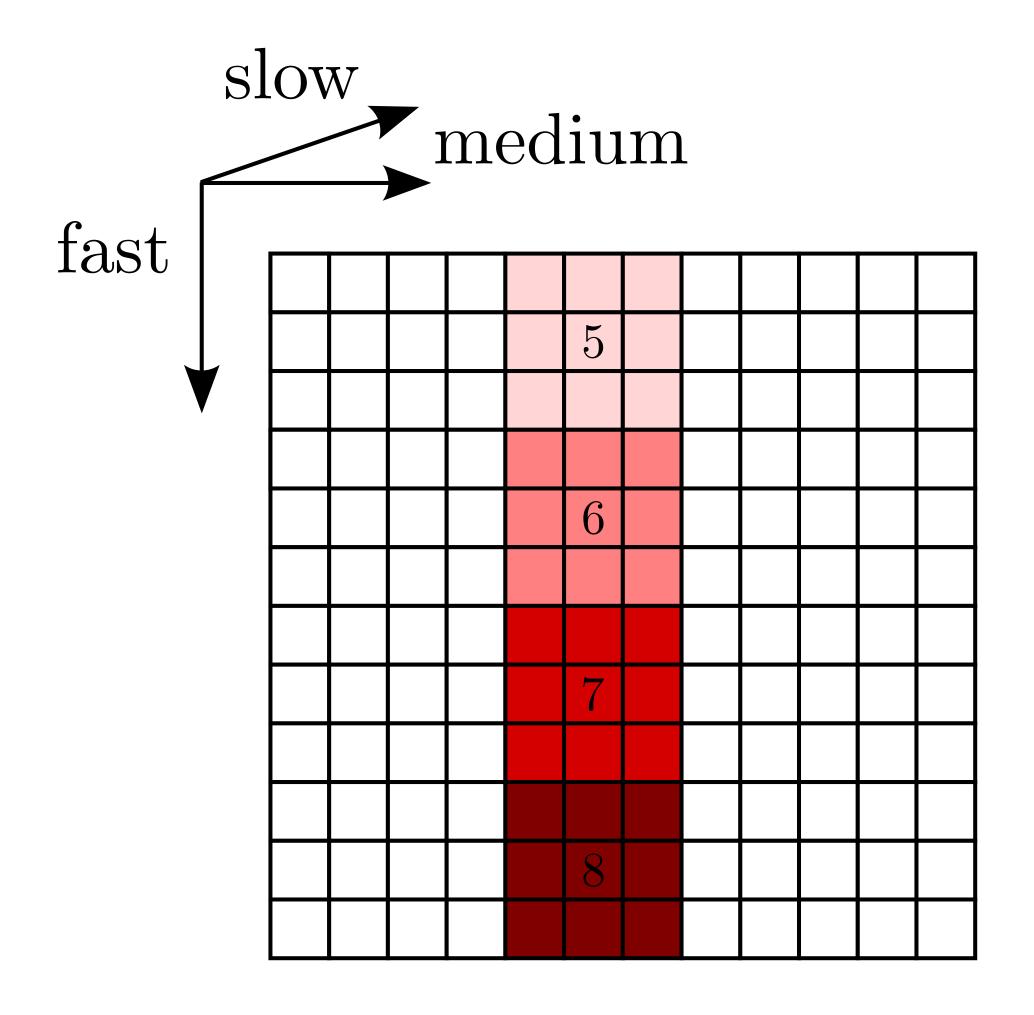


Pipelining: Overcoming Latency of Computation



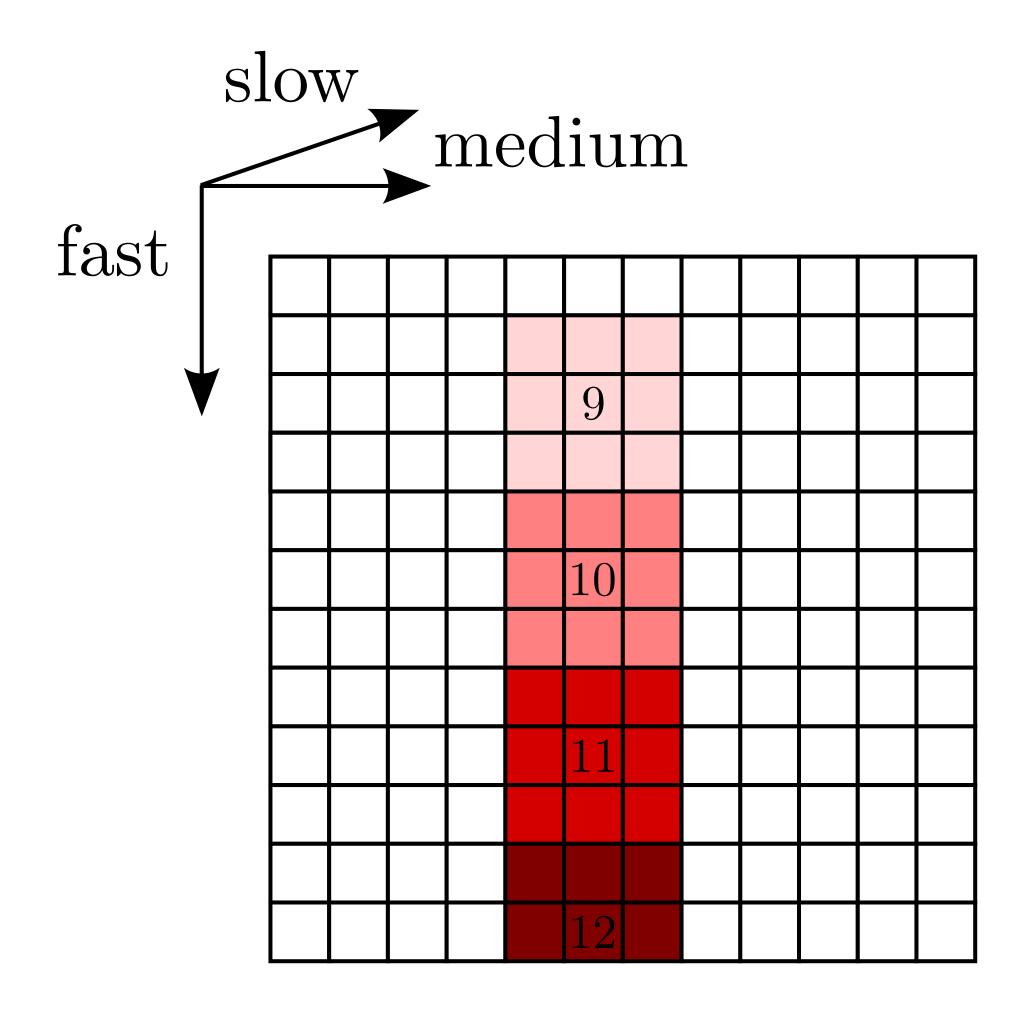


Pipelining: Overcoming Latency of Computation





Pipelining: Overcoming Latency of Computation



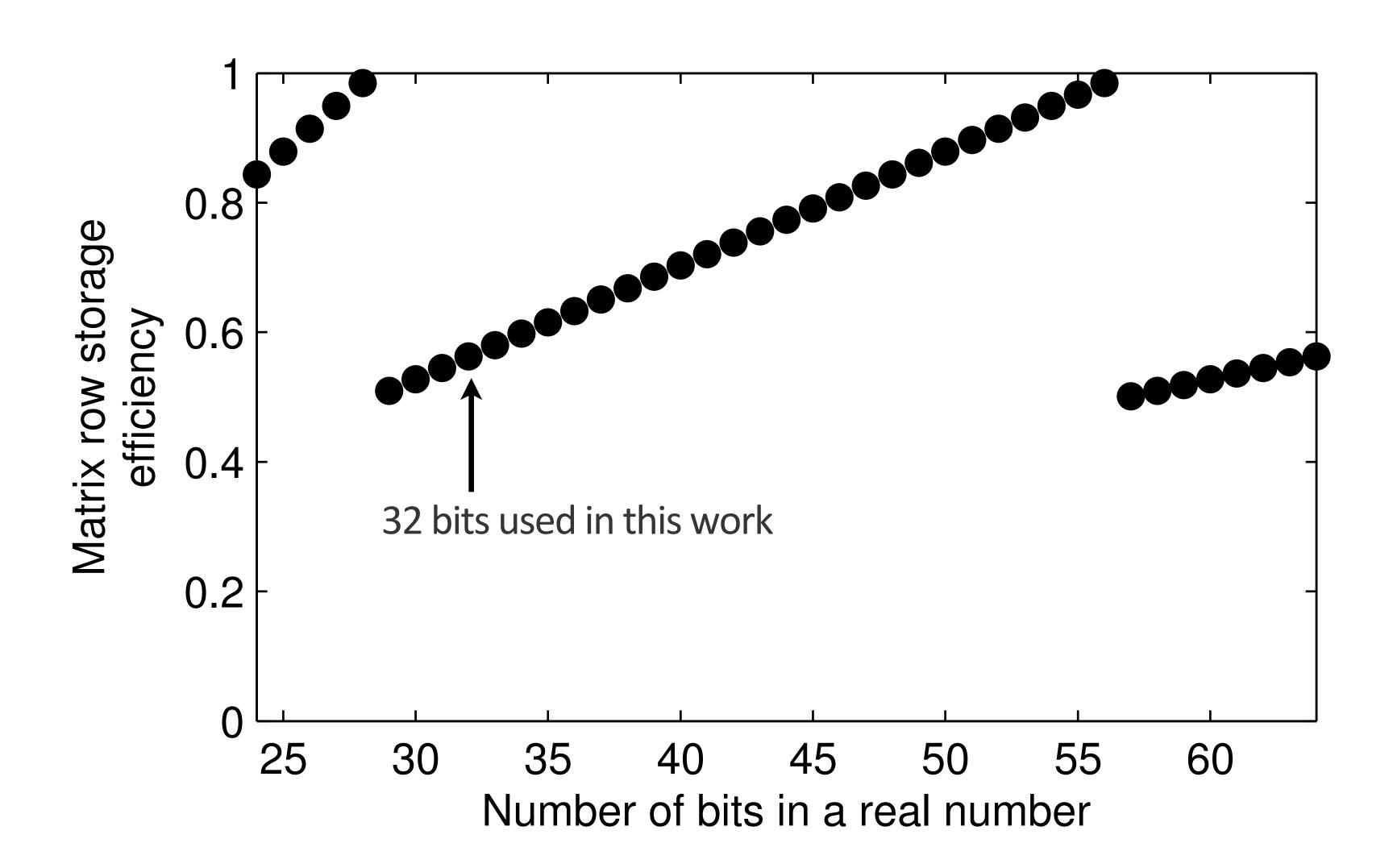


Granular Memory Access: 384 bytes / burst

Number of bits in a real	Number of bits in a	Complex numbers
number	complex number	per burst
24	48	64
32 (single precision)	64	48
48	96	32
64 (double precision)	128	24



Matrix Coefficient Representation





Results & Discussion



What is being compared?

Reference implementation:

- Solution Algorithm
 - CARP-CG
 - written in MATLAB
 - single-threaded
 - double precision
 - running on Intel Xeon E5-2670
- Computational Kernel
 - CARP sweeps
 - written in C
 - 32 threads
 - double precision
 - running on Intel Xeon E5-2670

Accelerator implementation:

- Solution Algorithm
 - CGMN
 - written in MATLAB
 - single-threaded
 - single precision
 - running on Intel Xeon E5-2670
- Computational Kernel
 - Kaczmarz sweeps
 - single precision
 - running on Maxeler Vectis accelerator at 100 MHz
 - Memory clock at 303 MHz

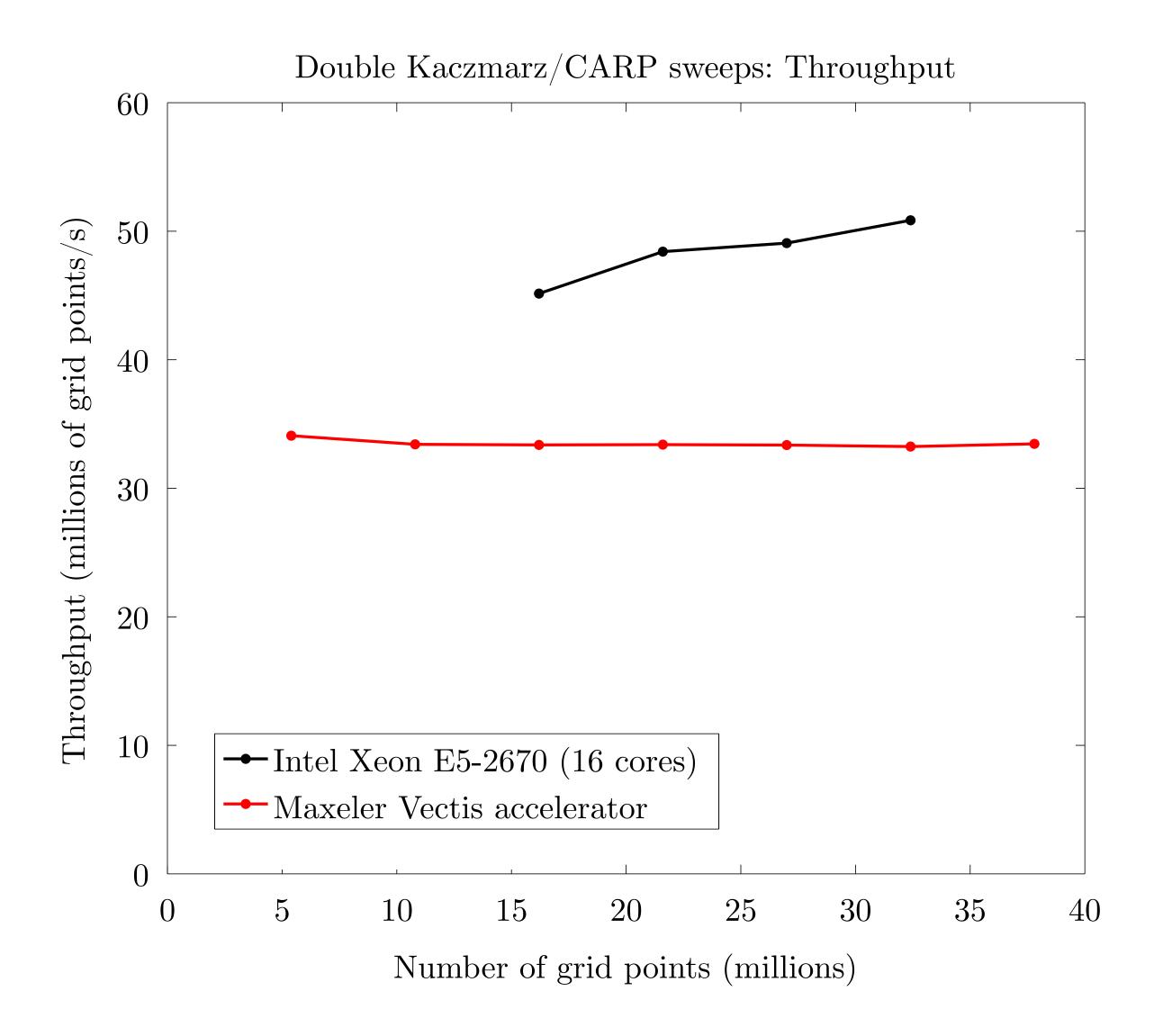


Experimental Set-up

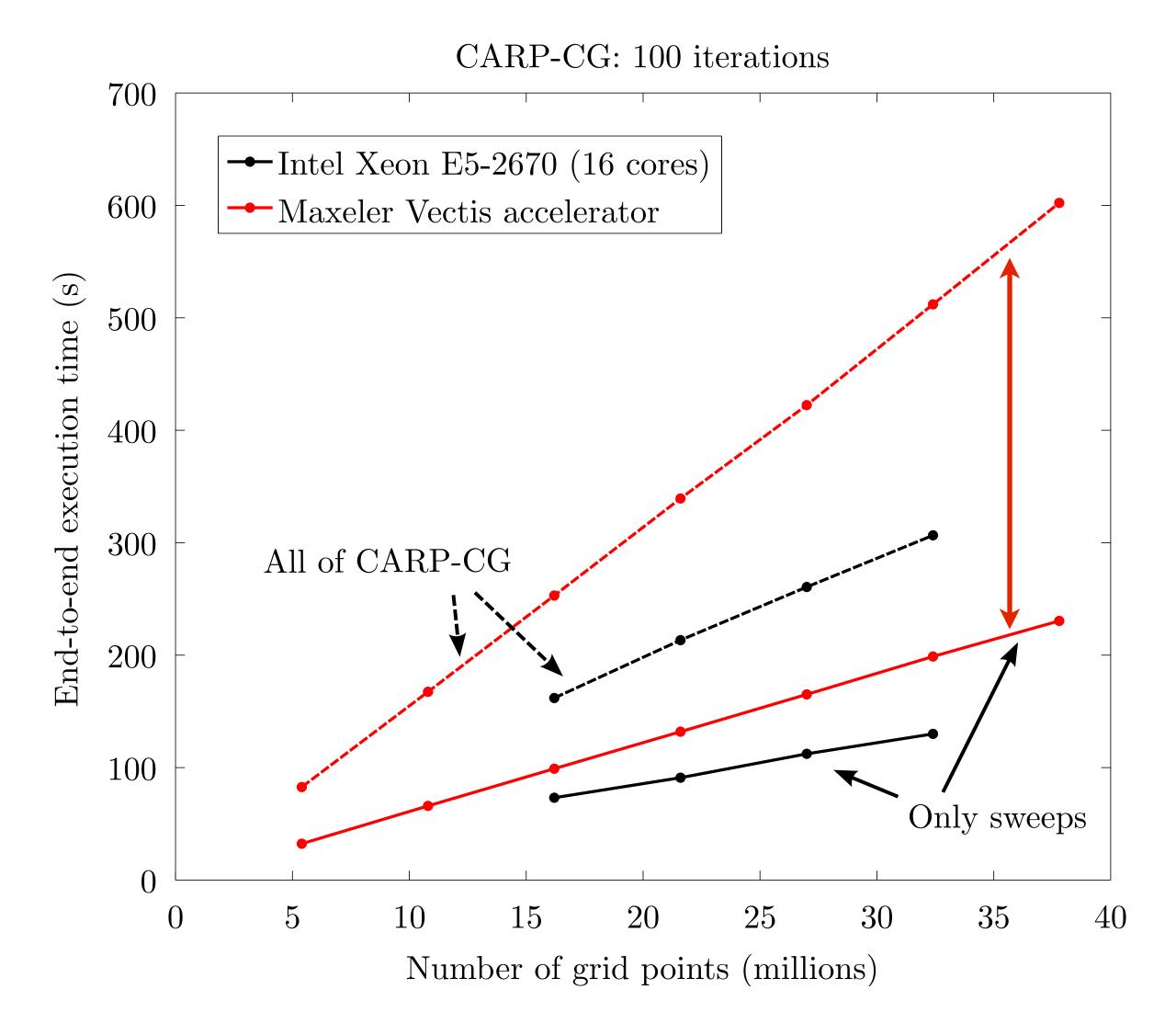
- Solve part of the SEG/EAGE Overthrust System: 432 x 500 x Z.
- Point source.
- Zero initial guess.
- Run 100 CARP-CG/CGMN iterations.



Throughput of Kaczmarz/CARP sweeps



CARP-CG: End-to-end execution time



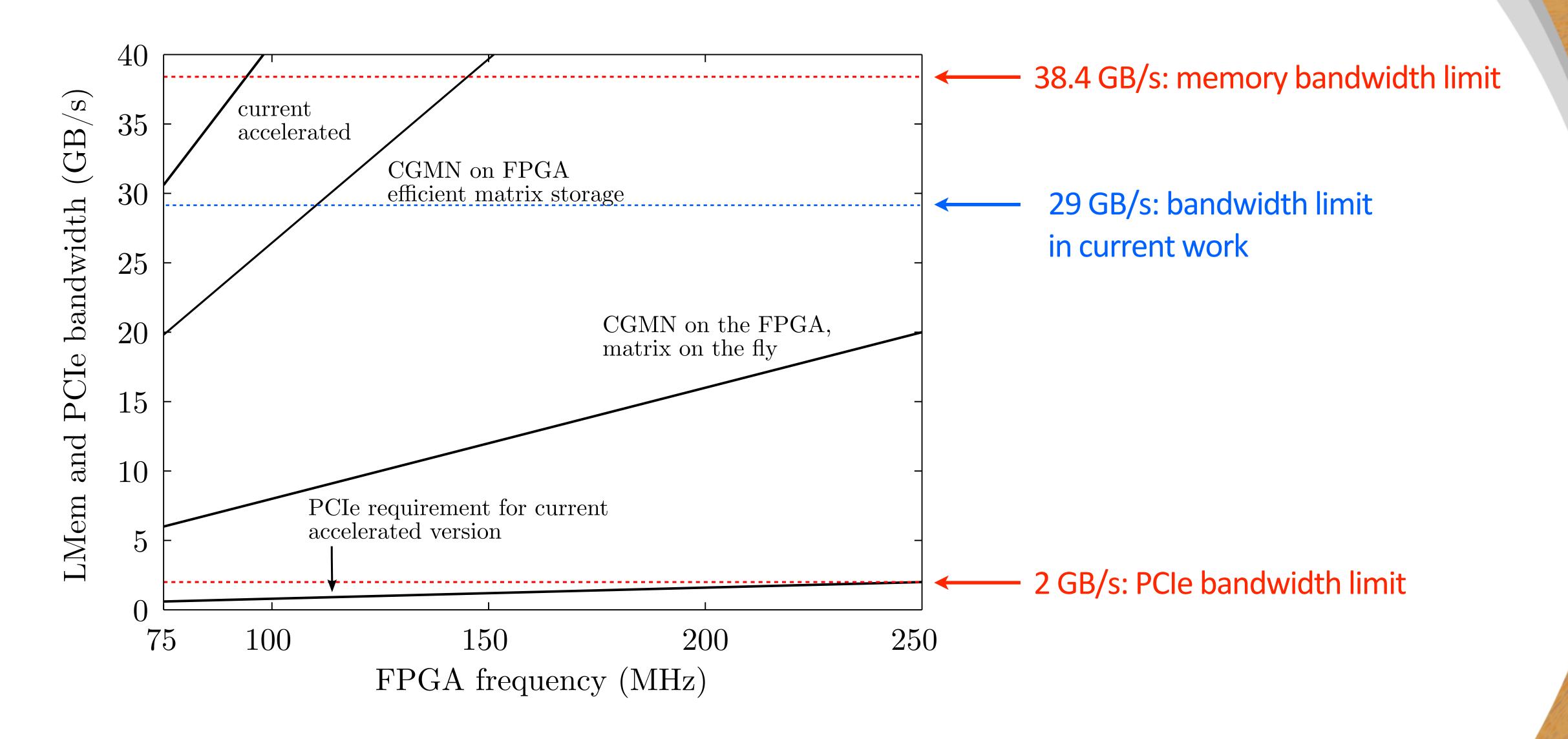
Lots of overhead!

Kaczmarz sweeps are 39% of run time.

Future Solution: Port all of CGMN to accelerator.

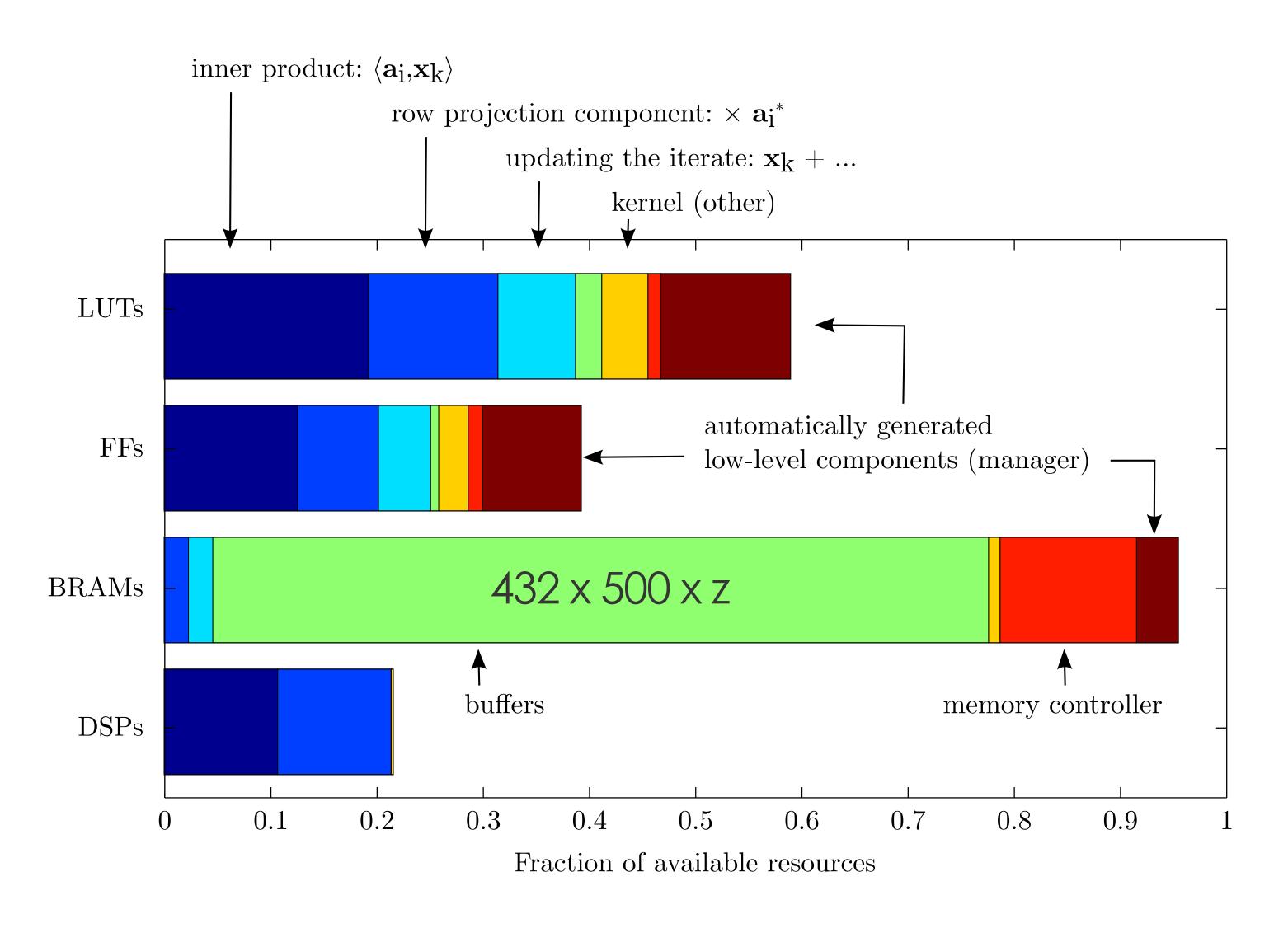


Avoiding Communication Bottlenecks



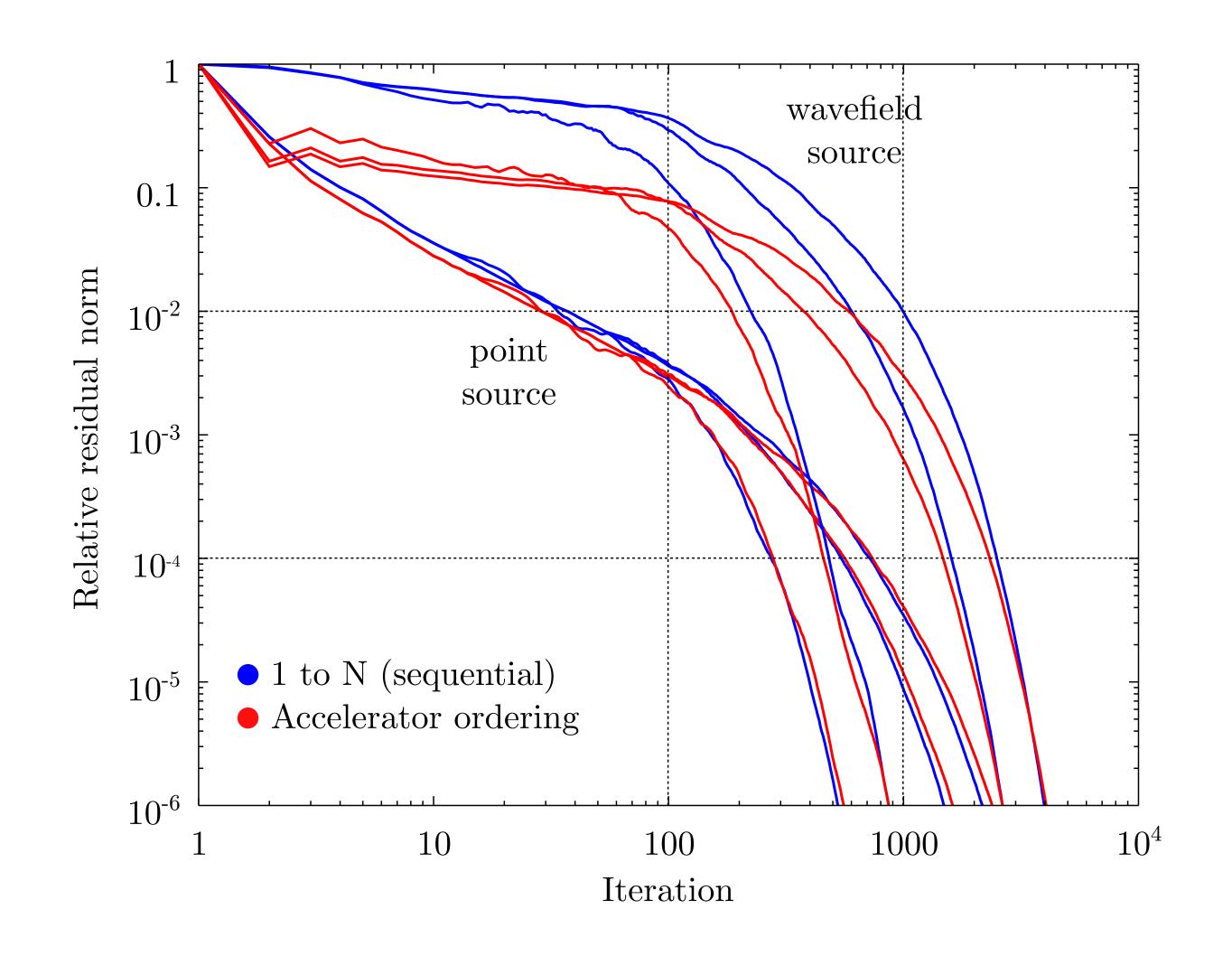


FPGA Resource Usage: Room for parallelism?





Effect of matrix row ordering on CGMN convergence





Conclusion

Have **implemented** frequency-domain wave simulation using reconfigurable hardware.

More work needed to realize full potential of accelerator system.



Acknowledgements

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