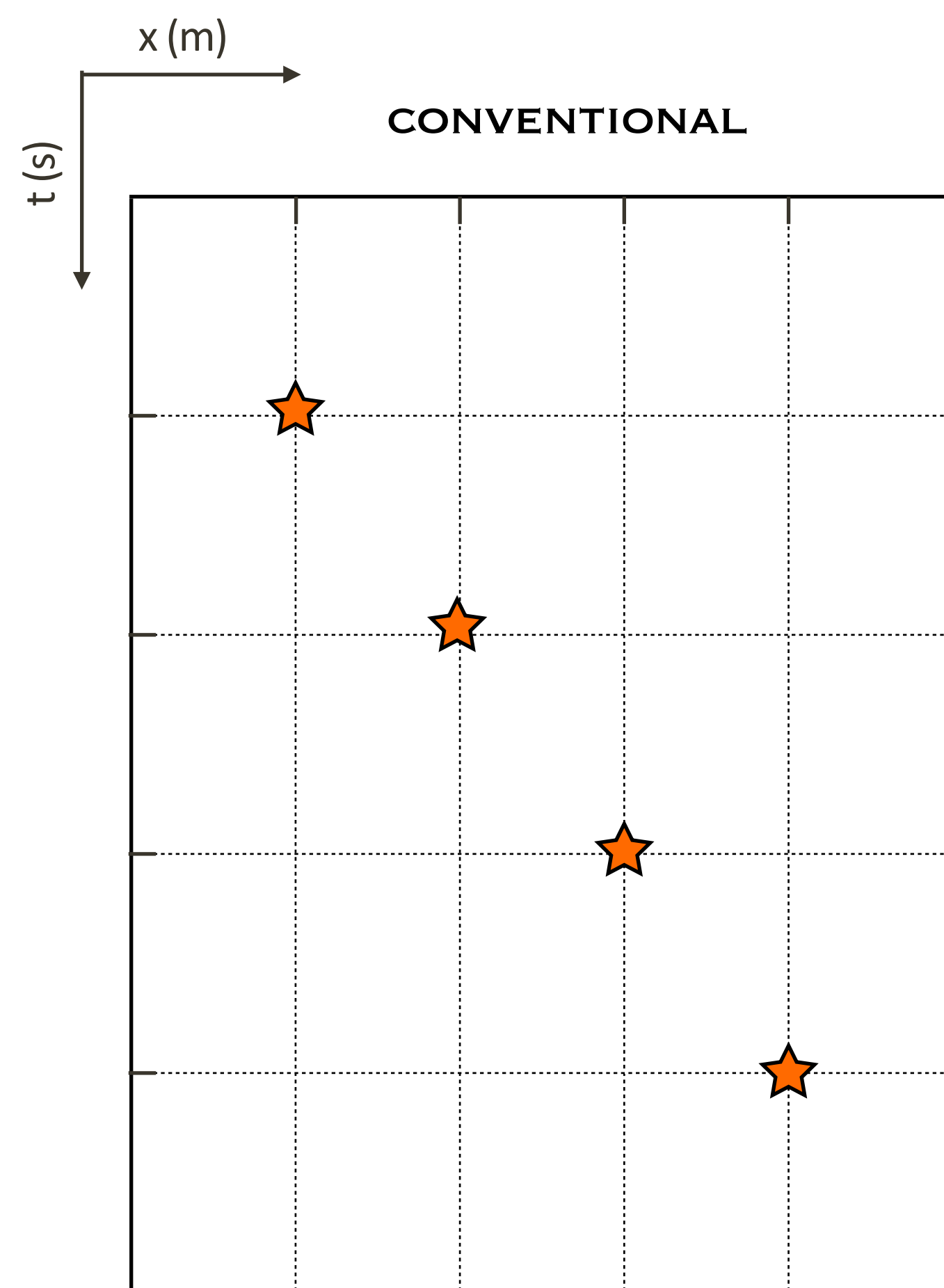


Randomization and repeatability in time-lapse marine acquisition

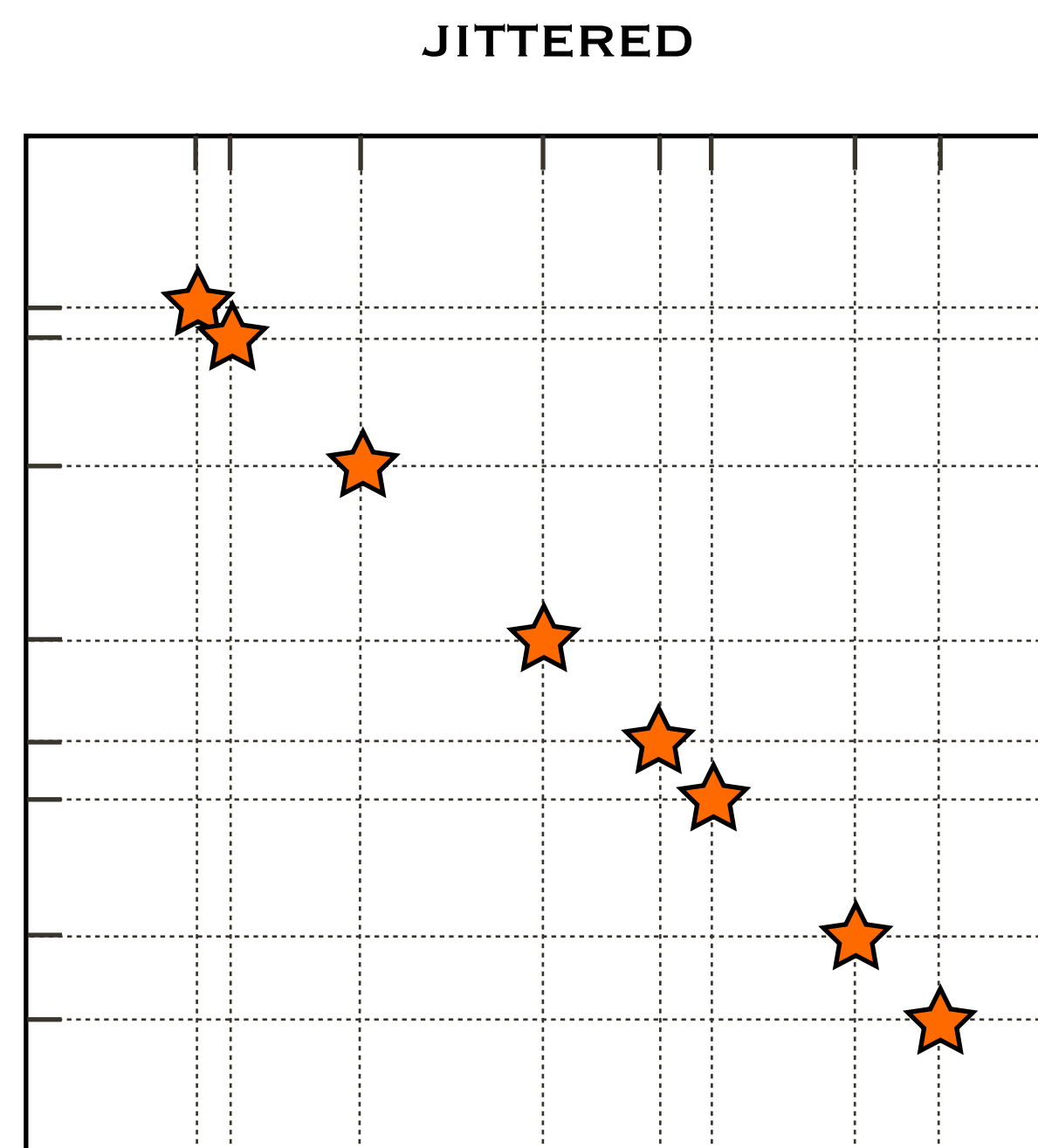
Haneet Wason, Felix Oghenekohwo, and Felix J. Herrmann

Randomized sampling in marine

[SINBAD 2013]

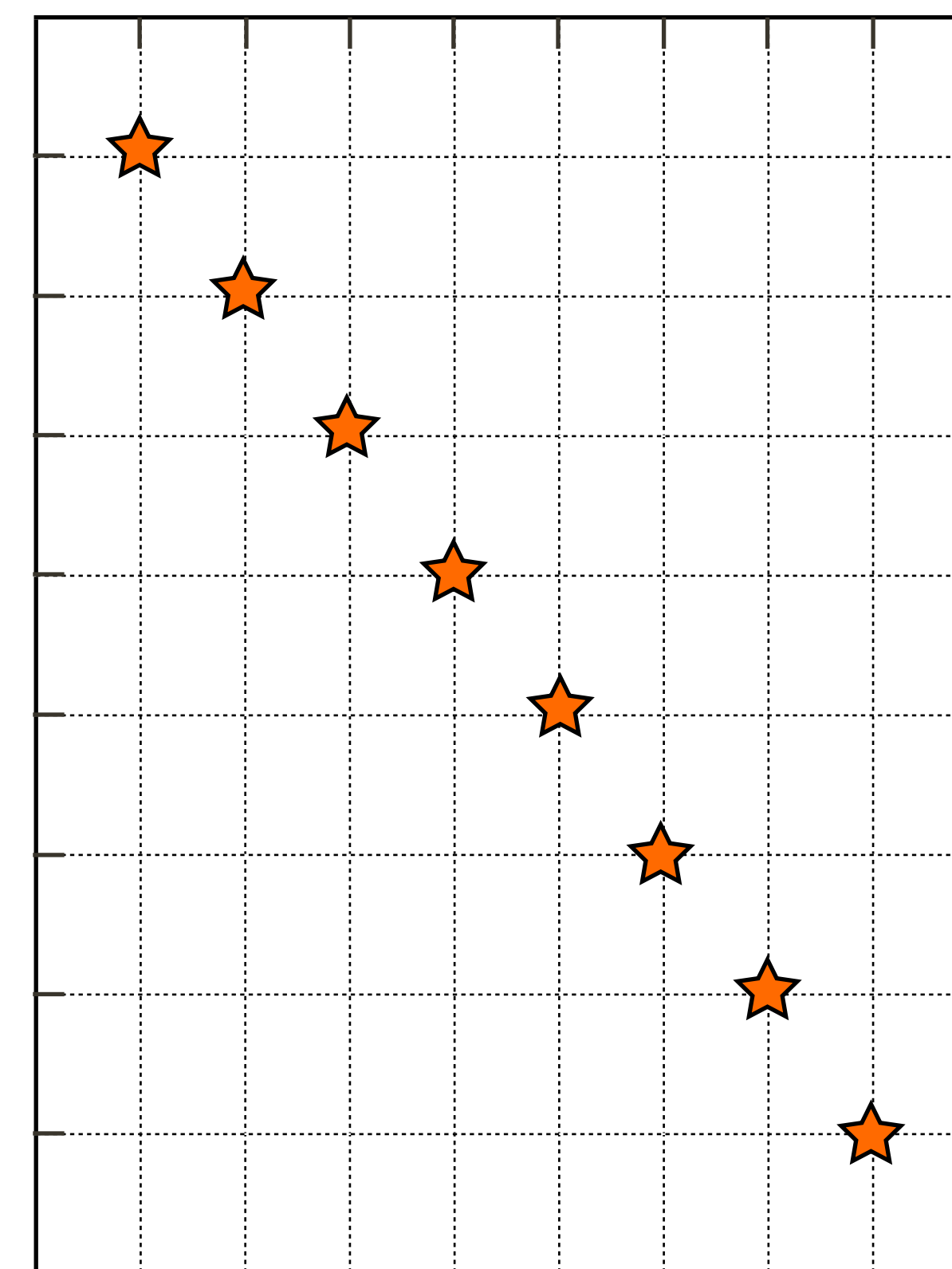


PERIODIC-SPARSE-NO OVERLAP



APERIODIC
COMPRESSED
OVERLAPPING
IRREGULAR

(NO OVERLAP)
 ℓ_1 RECOVERED



PERIODIC & DENSE

Motivation

What are the implications of randomization in time-lapse seismic?

Should we repeat in randomized marine acquisition?

Felix Oghenekohwo, Haneet Wason, and Felix J. Herrmann, "[Compressive 4D---economic time-lapse seismic with randomized subsampling and joint recovery](#)", submitted to *Geophysics*, October 2014.

Haneet Wason, and Felix J. Herrmann, "[Time-jittered ocean bottom seismic acquisition](#)", in *SEG Technical Program Expanded Abstracts*, 2013, p. 1-6.

Hassan Mansour, Haneet Wason, Tim T.Y. Lin, and Felix J. Herrmann, "[Randomized marine acquisition with compressive sampling matrices](#)", *Geophysical Prospecting*, vol. 60, p. 648-662, 2012

Time-lapse seismic

Current acquisition paradigm:

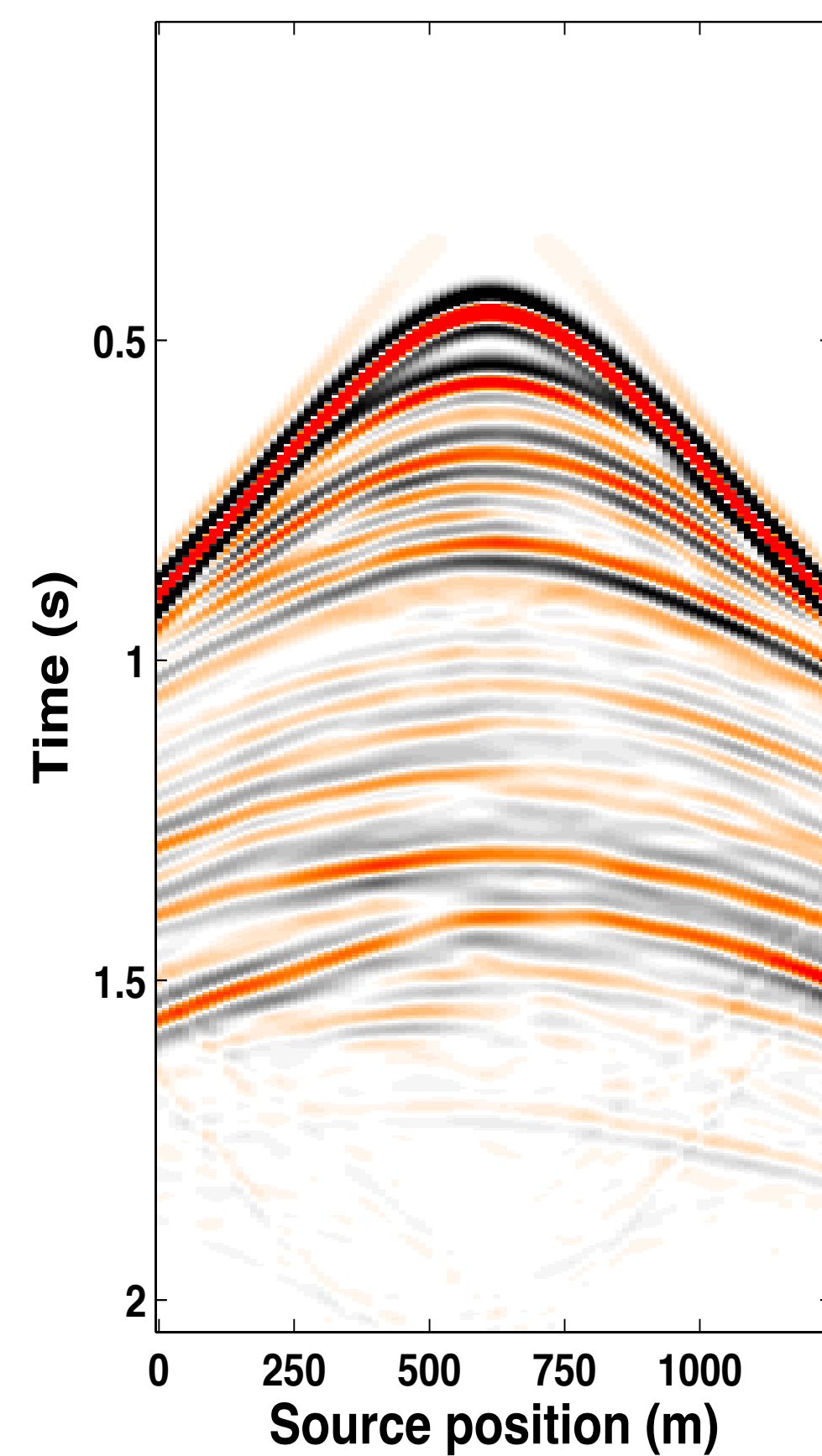
- ▶ *repeat expensive dense acquisitions & "independent" processing*
- ▶ *compute differences between baseline & monitor survey(s)*
- ▶ *hampered by practical challenges to ensure repetition*

New compressive sampling paradigm:

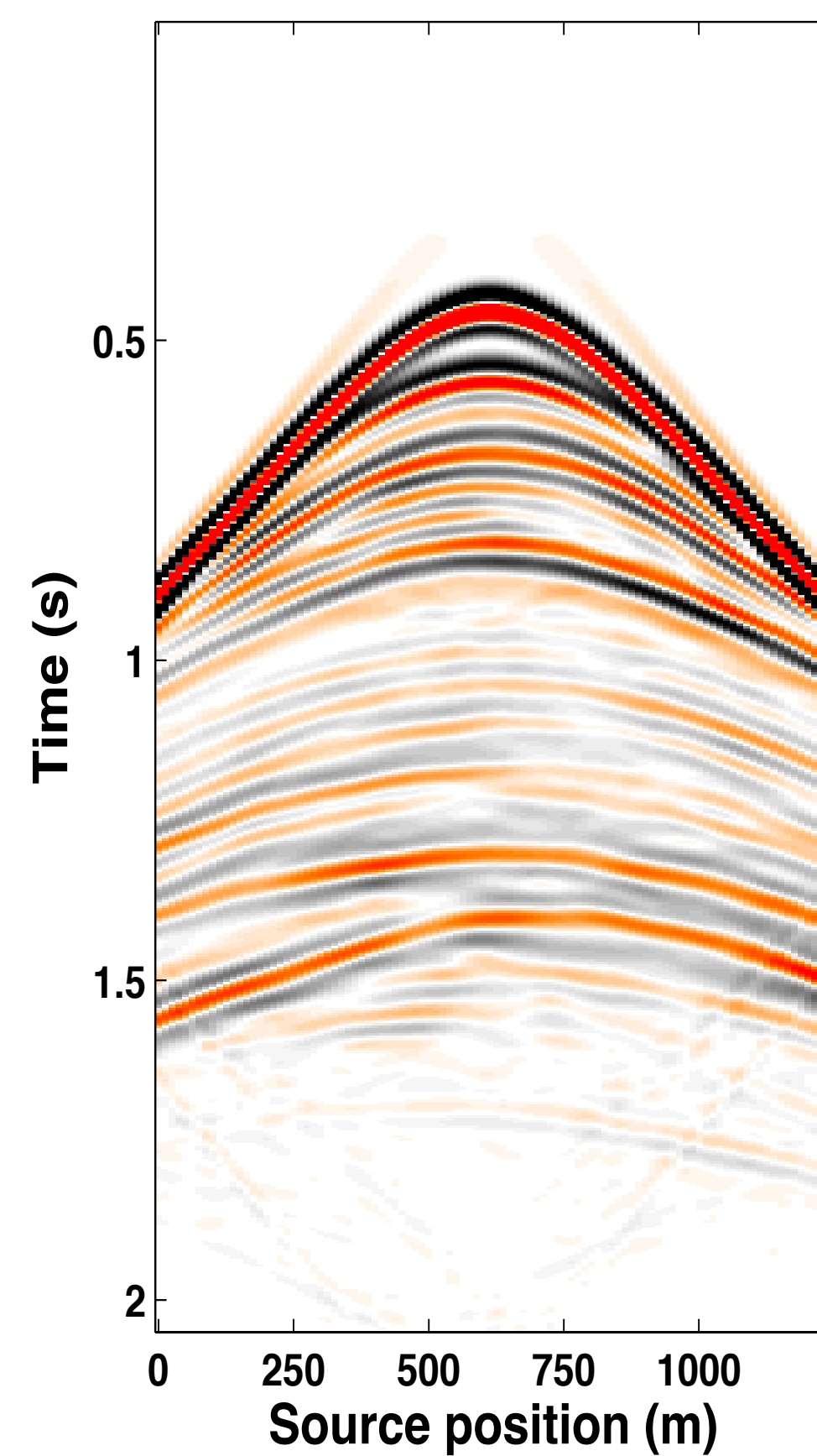
- ▶ **cheap** *subsampling* acquisition, e.g. via *time-jittered* marine *subsampling*
- ▶ may offer *possibility* to *relax* insistence on *repeatability*
- ▶ *exploits* insights from *distributed* compressed sensing

Time-lapse data

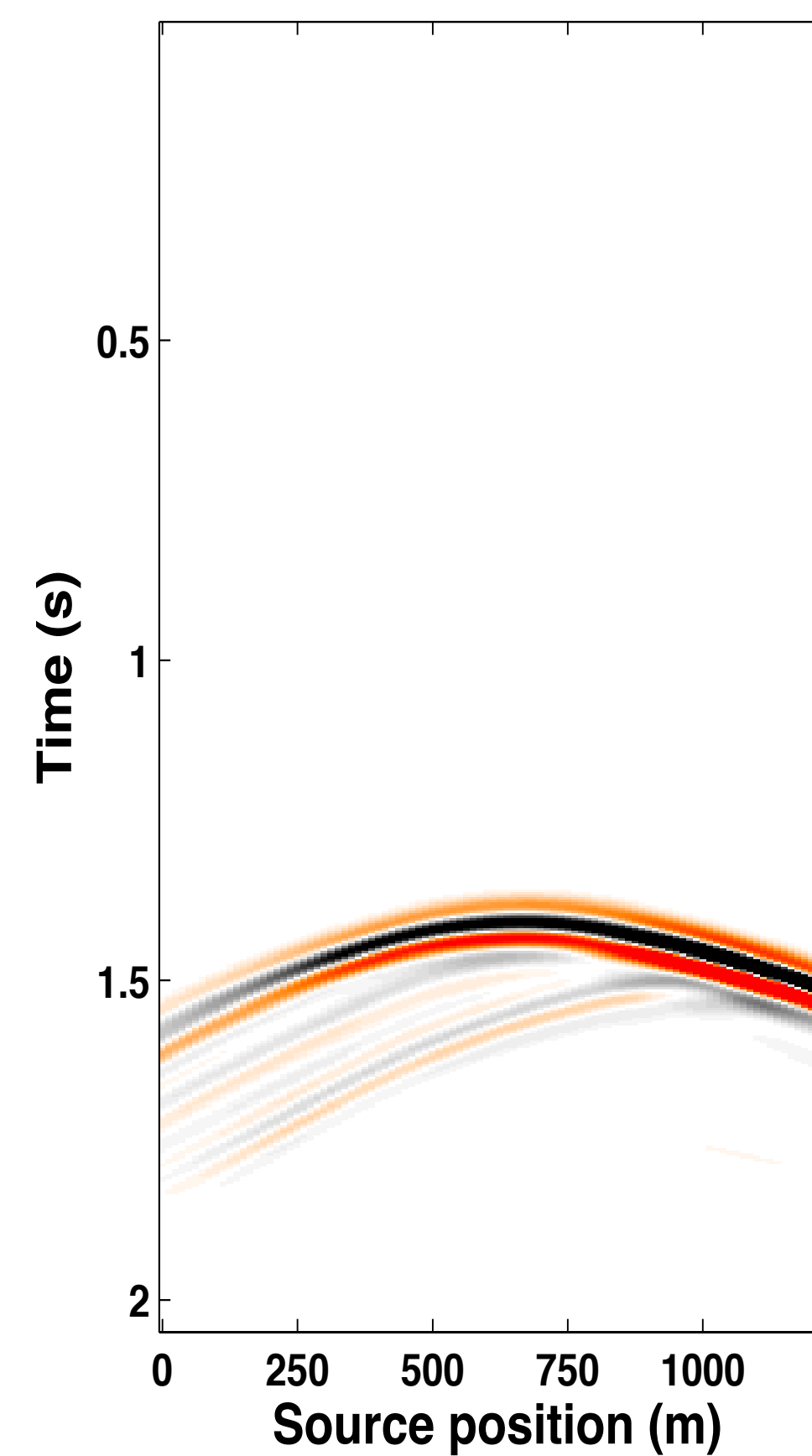
Baseline



Monitor



4-D signal [10 X]

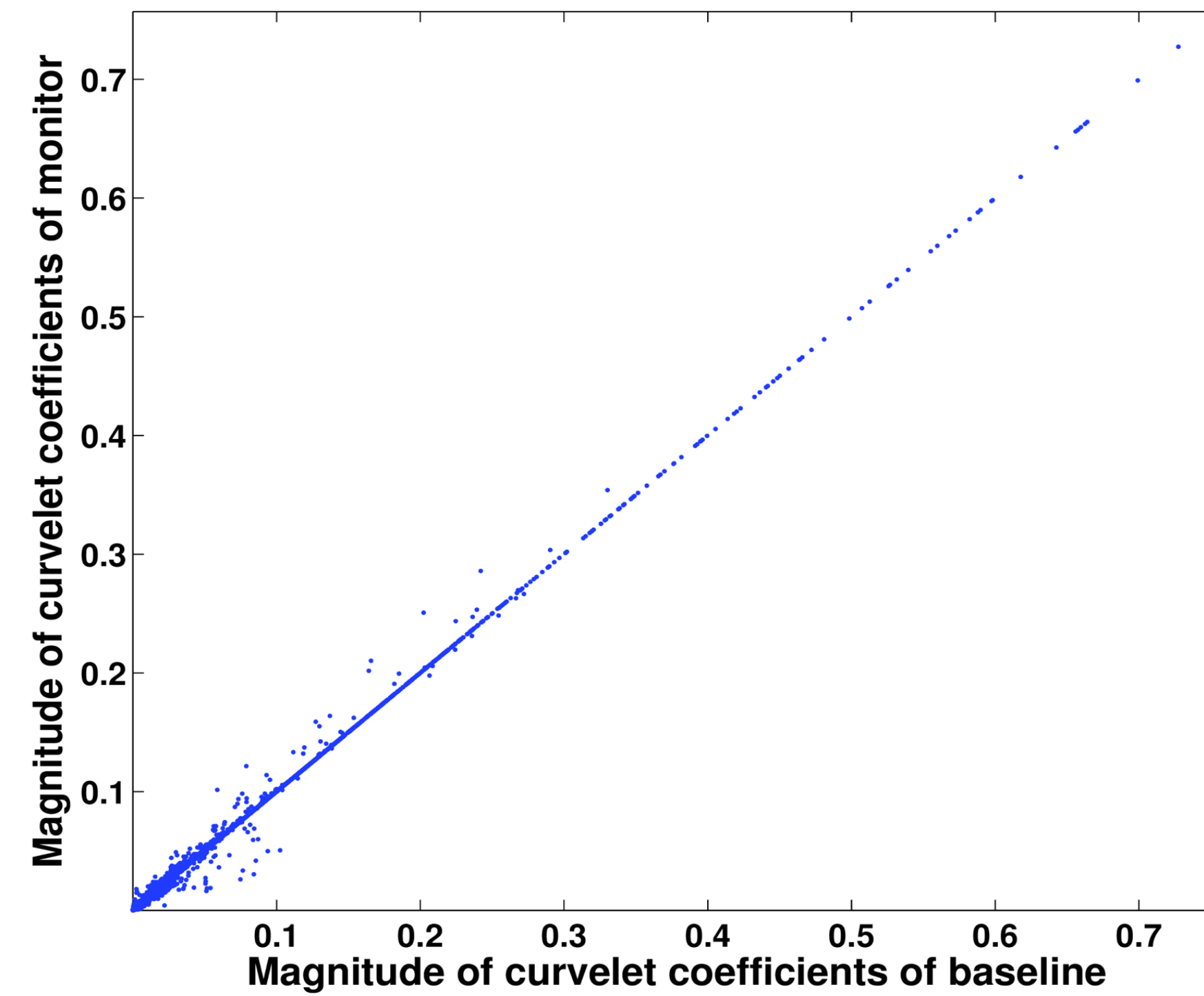
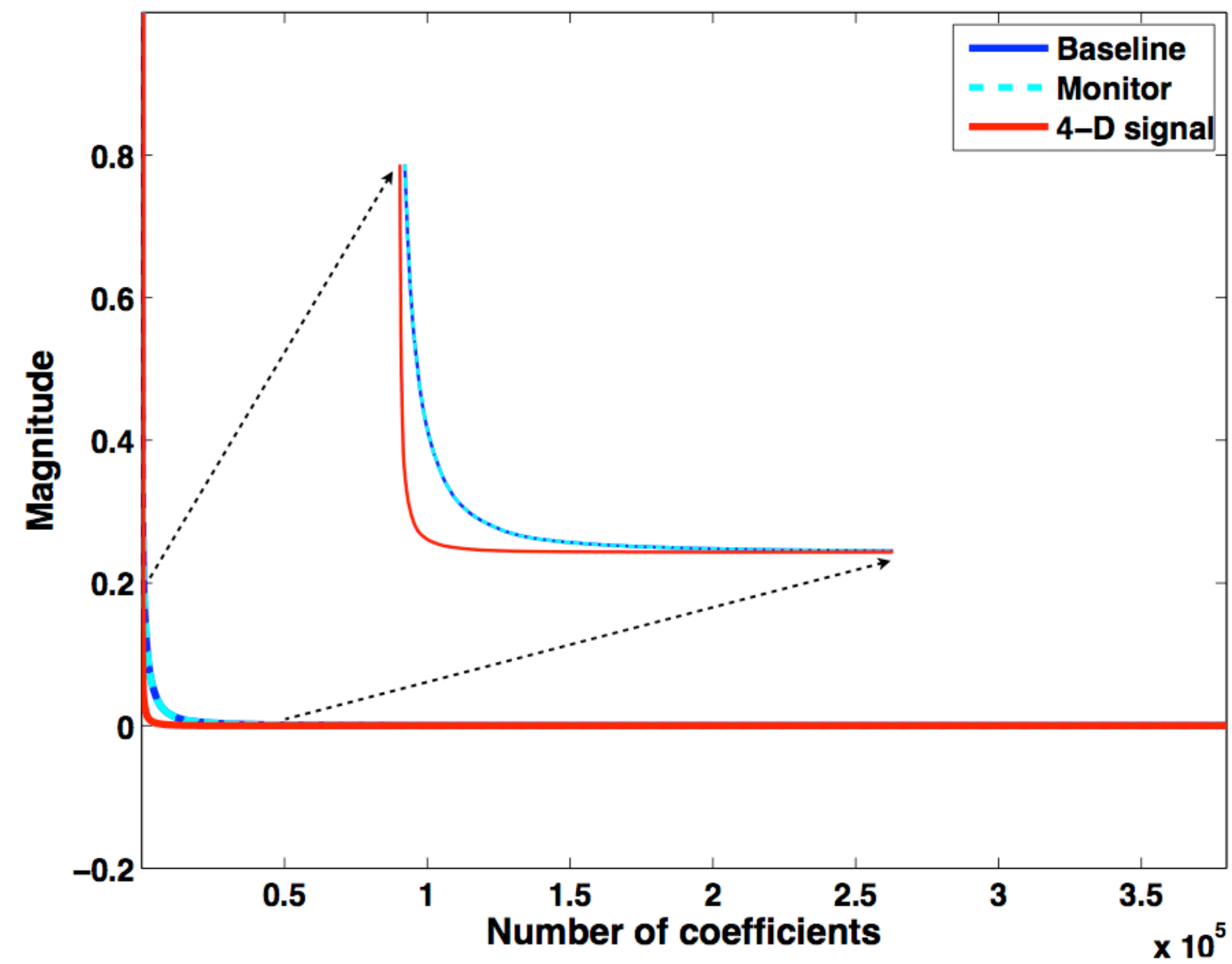


time samples: **512**
receivers: **100**
sources: **100**

sampling
time: **4.0 ms**
receiver: **12.5 m**
source: **12.5 m**

Sparse structure via *curvelets*

significant correlation between the vintages



Distributed compressed sensing

– joint recovery model (JRM)

vintages

$$\begin{aligned} \mathbf{x}_1 &= \mathbf{z}_0 + \mathbf{z}_1 \\ \mathbf{x}_2 &= \mathbf{z}_0 + \mathbf{z}_2 \end{aligned} \rightarrow \text{differences}$$

\downarrow
common component

$$\overbrace{\begin{bmatrix} \mathbf{A}_1 & \mathbf{A}_1 & \mathbf{0} \\ \mathbf{A}_2 & \mathbf{0} & \mathbf{A}_2 \end{bmatrix}}^{\mathbf{A}} \overbrace{\begin{bmatrix} \mathbf{z}_0 \\ \mathbf{z}_1 \\ \mathbf{z}_2 \end{bmatrix}}^{\mathbf{z}} = \overbrace{\begin{bmatrix} \mathbf{b}_1 \\ \mathbf{b}_2 \end{bmatrix}}^{\mathbf{b}} \begin{matrix} \rightarrow \text{baseline} \\ \rightarrow \text{monitor} \end{matrix}$$

Key idea:

- ▶ use the fact that *different* vintages *share* common information
- ▶ invert for *common* components & *differences* w.r.t. the *common* components with *sparse* recovery

Time-lapse seismic

– w/ & w/o repetition

In an *ideal world* ($\mathbf{A}_1 = \mathbf{A}_2$)

- ▶ JRM *simplifies* to recovering the *difference* from $(\mathbf{b}_2 - \mathbf{b}_1) = \mathbf{A}_1(\mathbf{x}_2 - \mathbf{x}_1)$
- ▶ expect *good* recovery when *difference* is *sparse*
- ▶ ***but*** relies on “*exact*” repeatability...

In the *real world* ($\mathbf{A}_1 \neq \mathbf{A}_2$)

- ▶ no absolute *control* on *surveys*
- ▶ *calibration* errors
- ▶ noise...

Time-lapse seismic

– w/ & w/o repetition

In an *ideal world* ($\mathbf{A}_1 = \mathbf{A}_2$)

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In the *real world* ($\mathbf{A}_1 \neq \mathbf{A}_2$)

- ▶ no absolute *control* on *surveys*
- ▶ *calibration* errors
- ▶ noise...

What does repetition really mean?

Context

Acquire randomized subsamplings for the baseline and monitor surveys

Aim: *recovery of **both** vintages & time-lapse signal from incomplete data*

Questions:

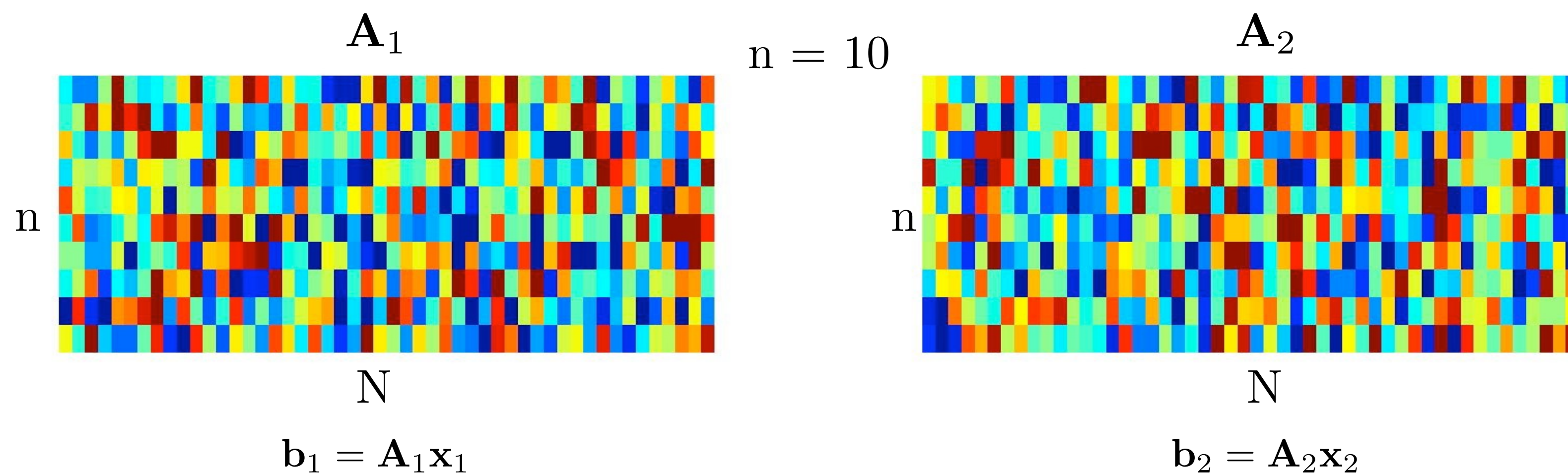
- ▶ Process/recover *independently* or *jointly* to exploit *common* features of surveys?
- ▶ Should we *repeat* the surveys when doing *randomized subsampling*?

Stylized experiments

Stylized experiments

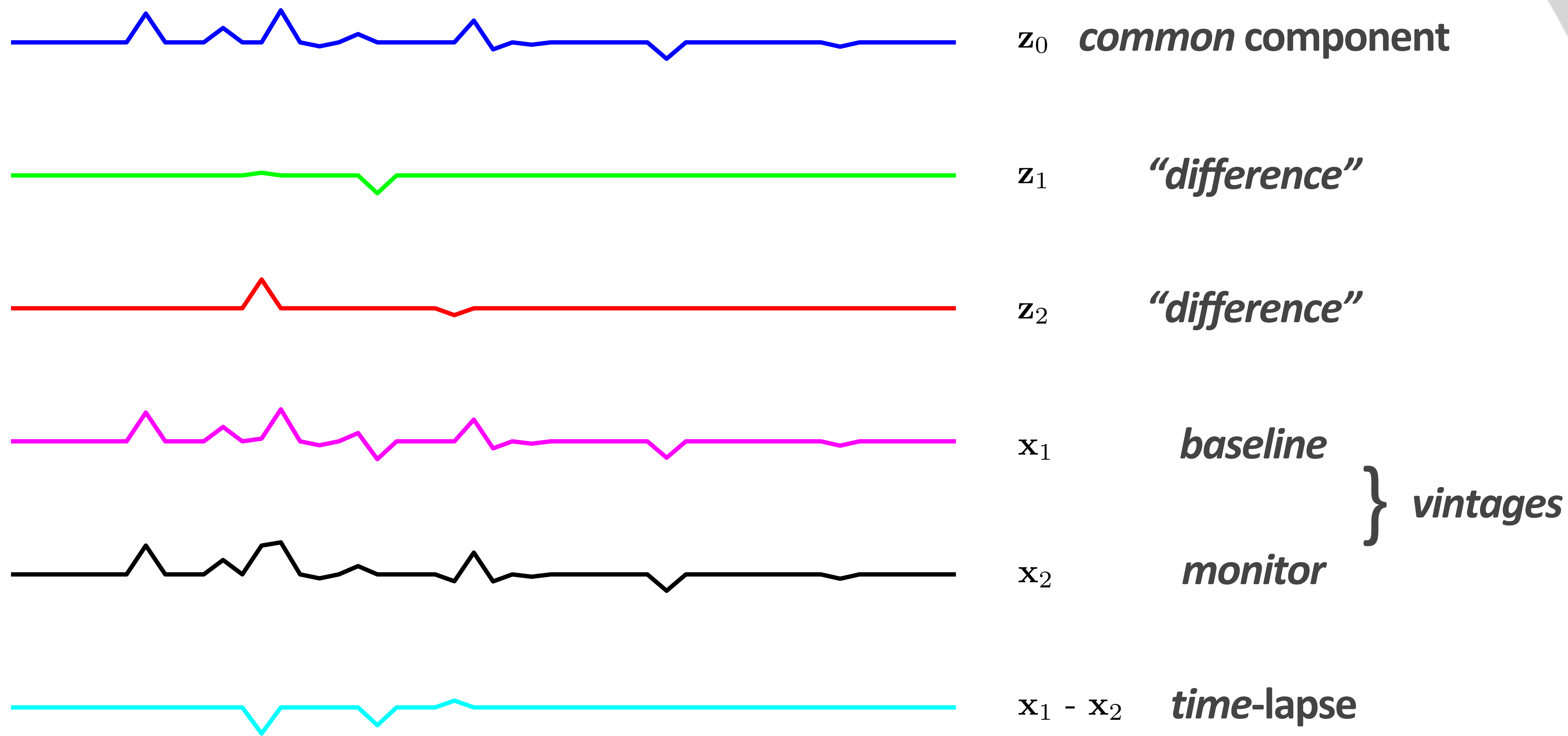
Conduct *many* CS experiments to compare

- ▶ *joint vs parallel* recovery of signals and the difference
- ▶ recovery with *same, partially or completely* independent matrices
- ▶ *random* acquisition with different numbers of samples



run 2000 different experiments & compute probability of recovery

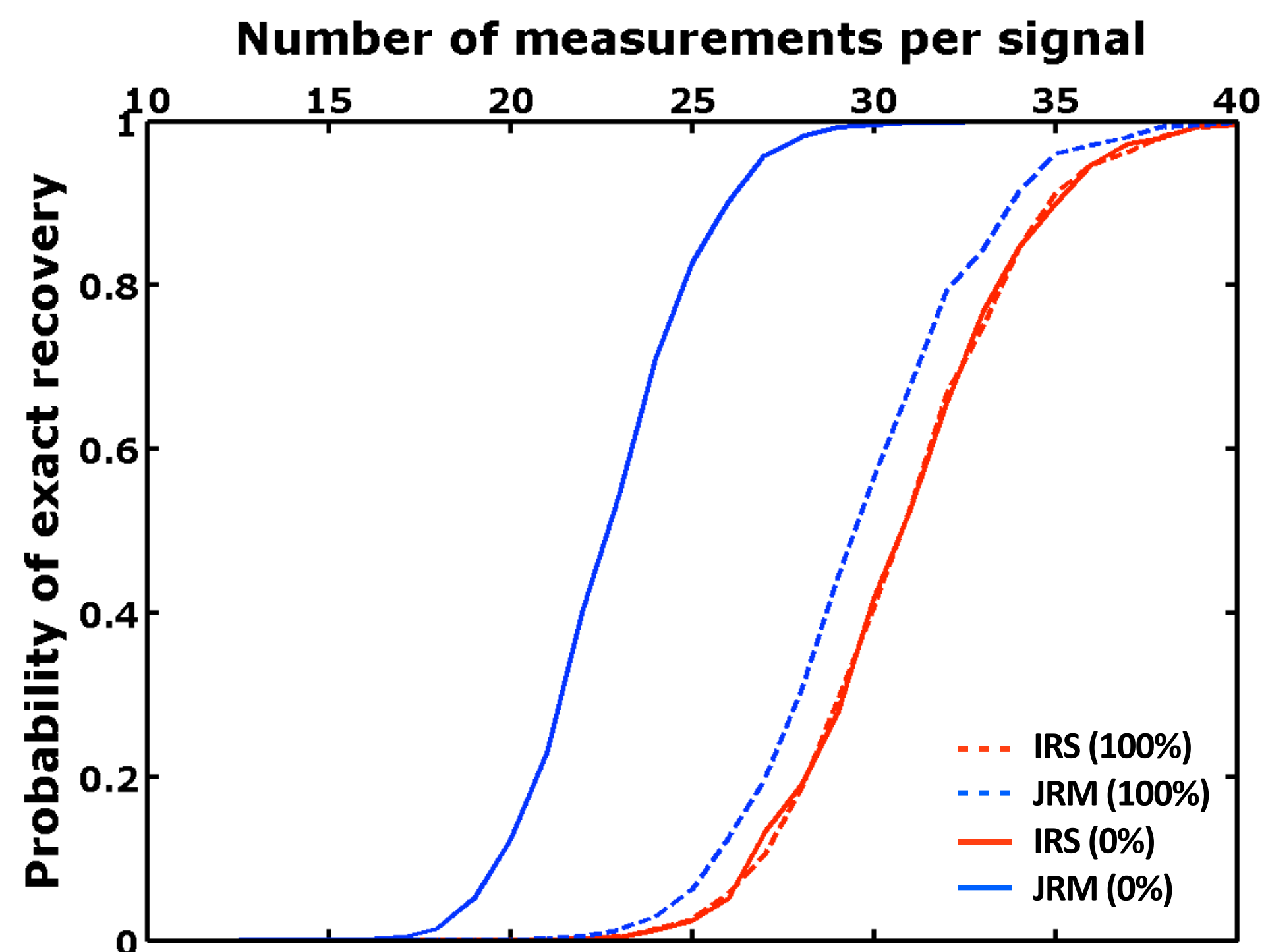
Sparse signals



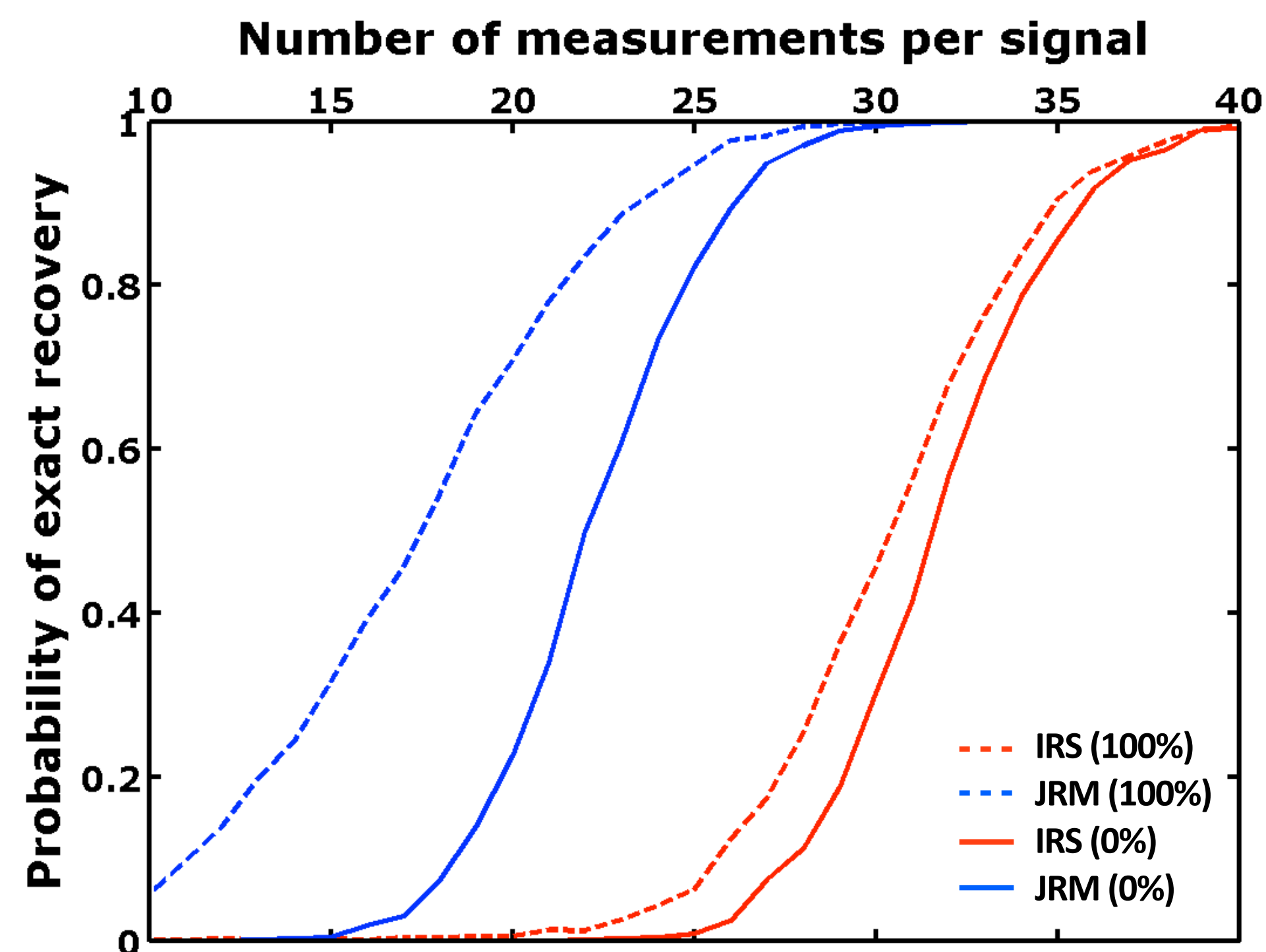
Independent vs. joint recovery

– 100% & 0% overlap in acquisition matrices

100% => “exact” repeatability
(difficult to achieve in practice)



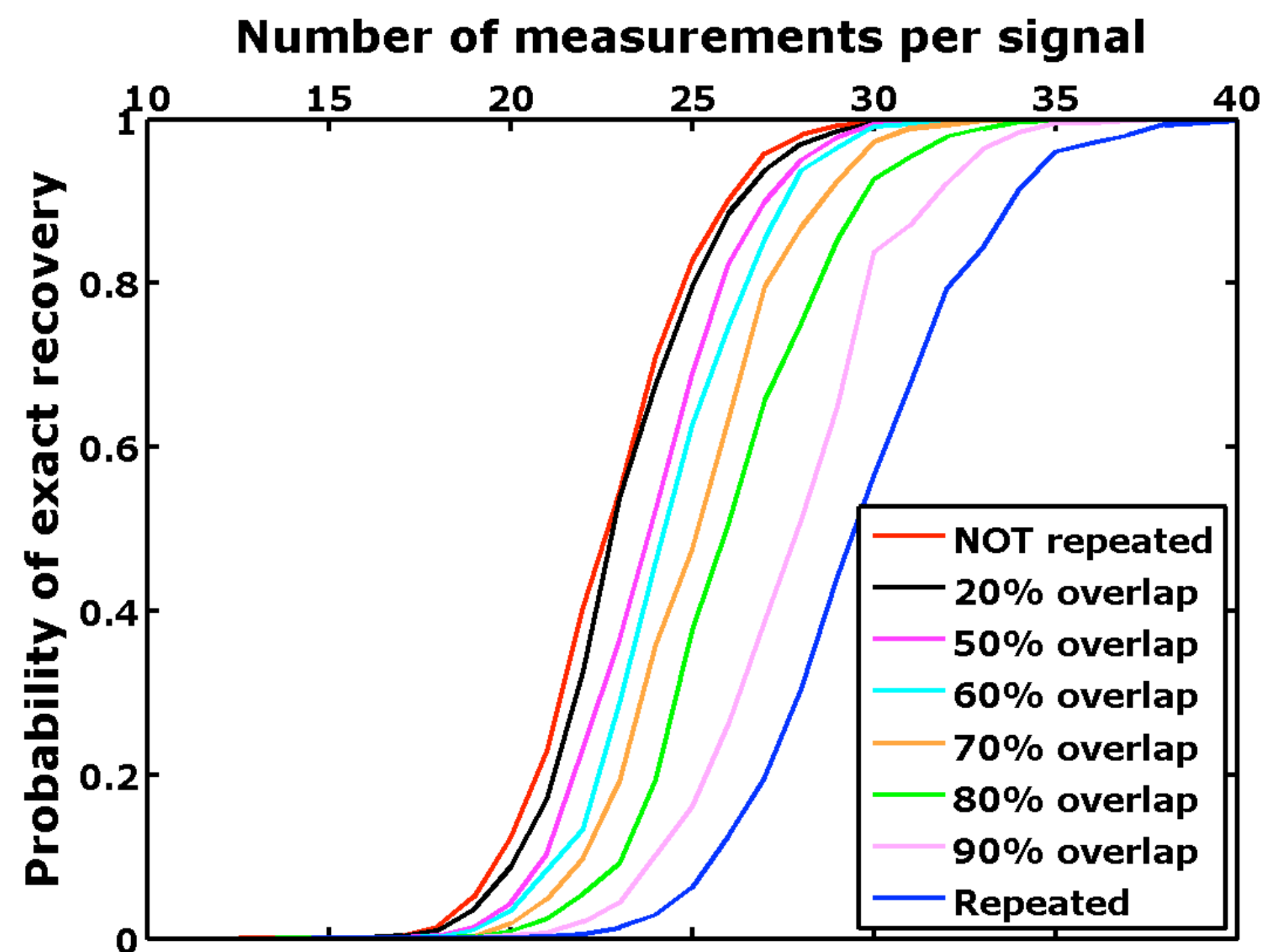
Vintages



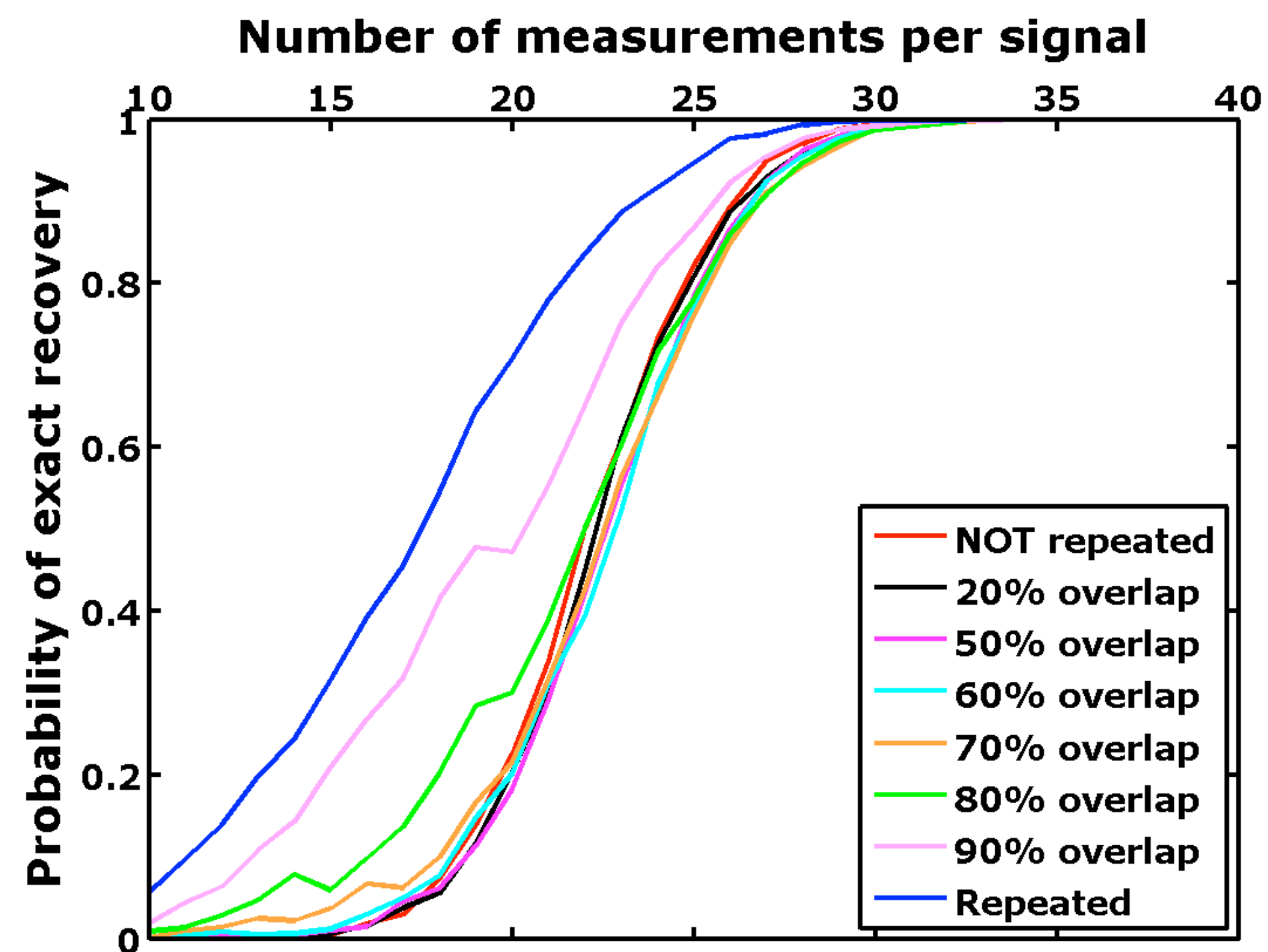
4-D signal

Joint recovery

- **varying %** of overlap in acquisition matrices



Vintages



4-D signal

Observations

Stylized synthetics give *fundamental* insights when recovering signals in 4-D seismic

The *Joint Recovery Model* (JRM) always gives superior results

- ▶ exploits *shared* information between the vintages

Aim: recovery of **both** vintages & time-lapse signal from incomplete data

Question:

Process/recover *independently* or *jointly* to exploit *common* features of surveys?

- ▶ processing *jointly* leads to *improved* recovery of **both** vintages & time-lapse signal

Synthetic seismic case study

Time-jittered marine acquisition **on the grid**

% repetition => “*exact*” repetition

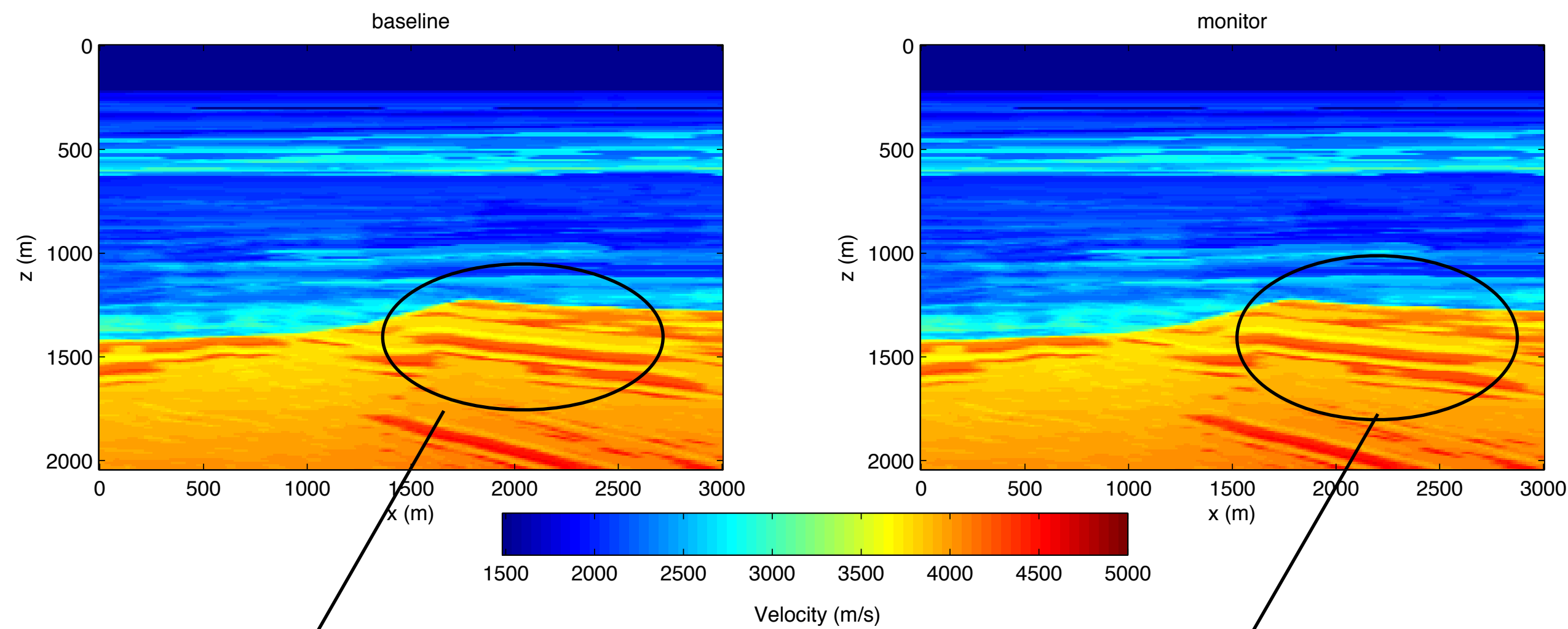
No calibration errors

Method

- ▶ Velocity and density model provided by BG Group, taken as baseline
- ▶ High permeability zone identified at a depth of ~ 1300m
- ▶ Fluid substitution (gas/oil replaced with brine) simulated to derive monitor velocity model
- ▶ Wavefield simulation to generate synthetic time-lapse data
- ▶ scales to 11733300 x 114882048

Baseline Model

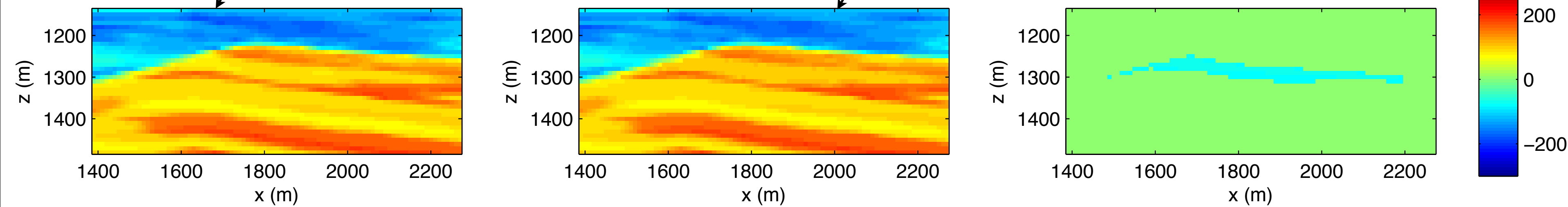
Monitor Model



baseline

monitor

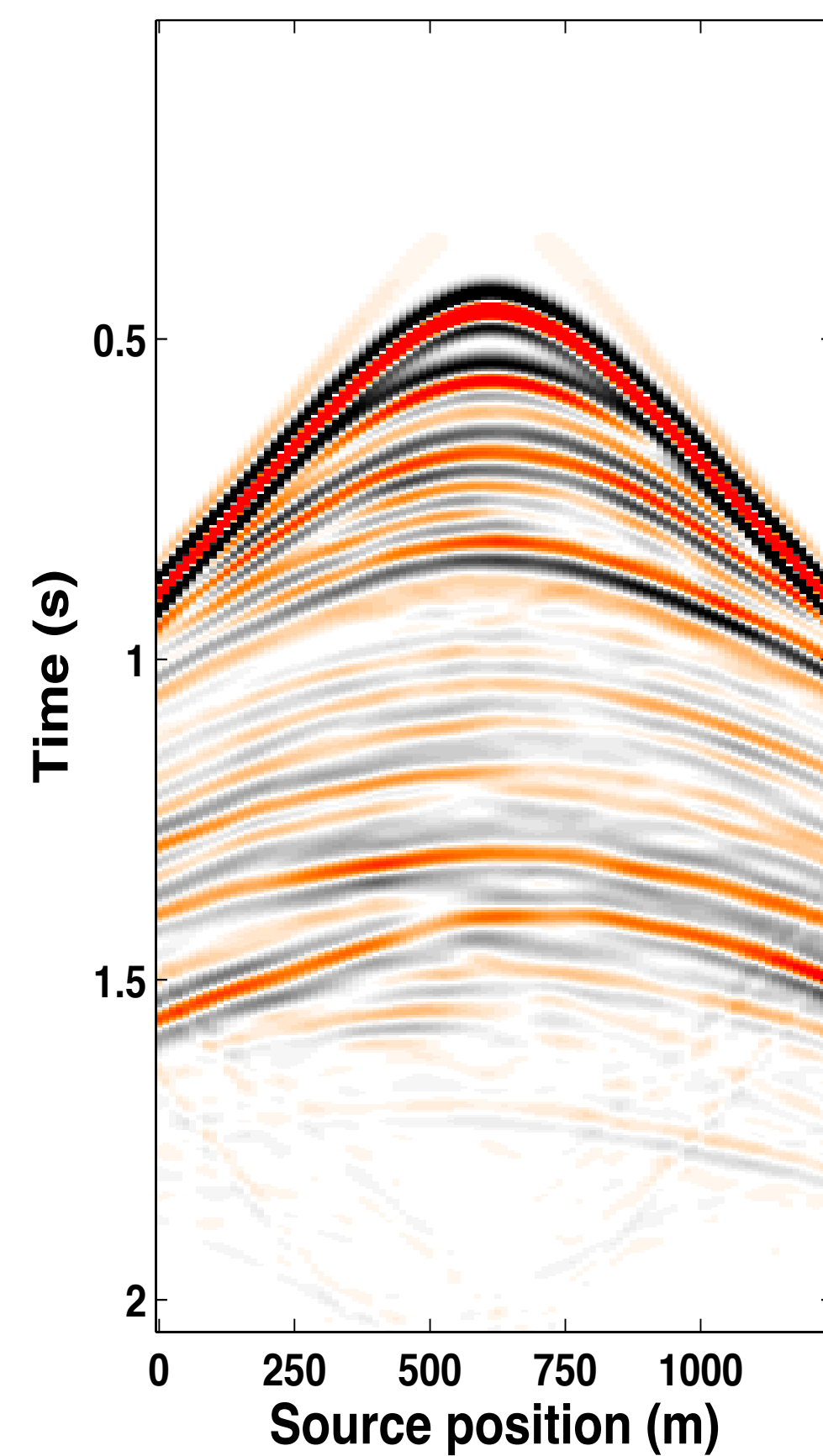
4D (difference)



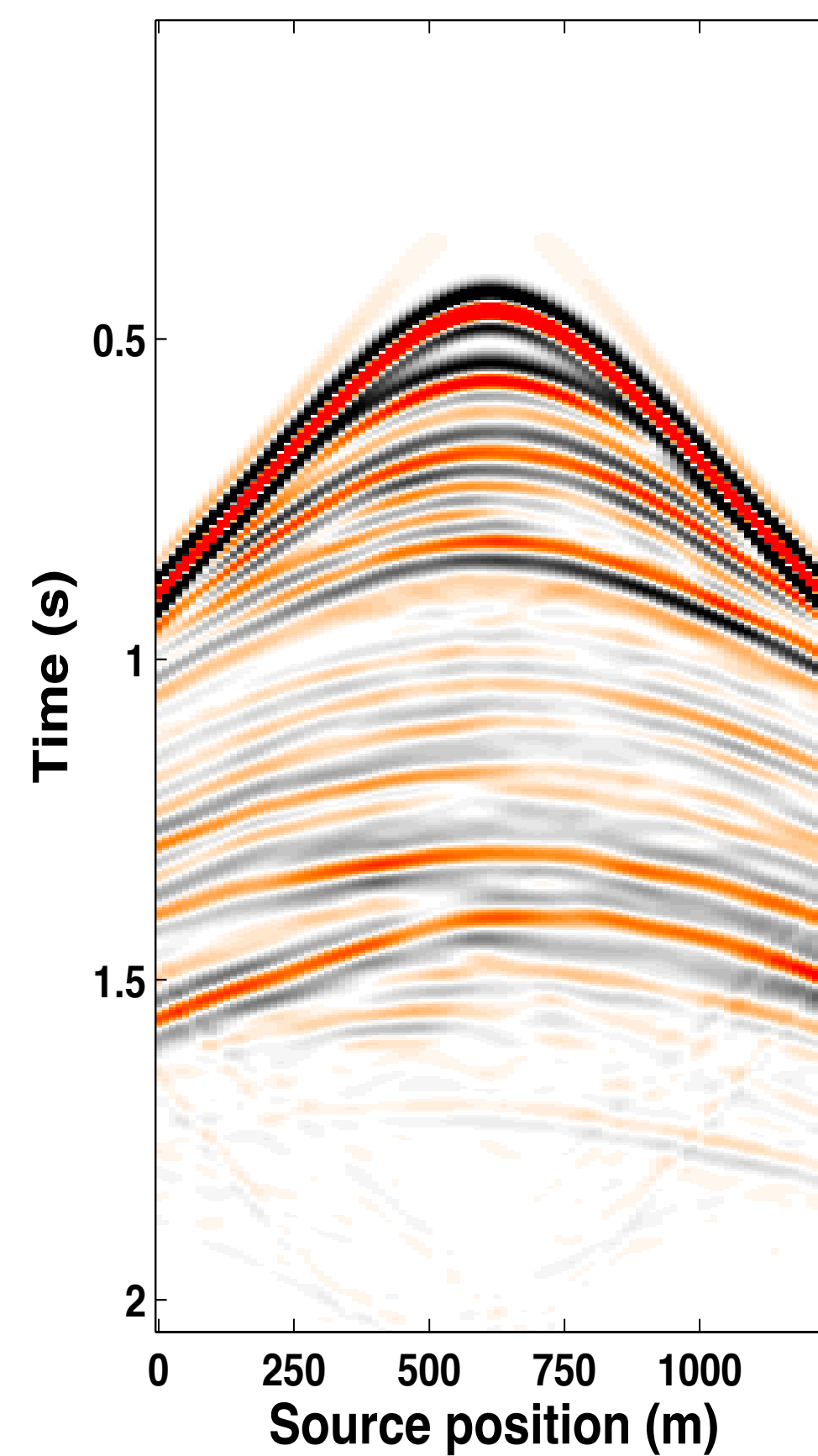
Simulated time-lapse data

– time-domain finite differences

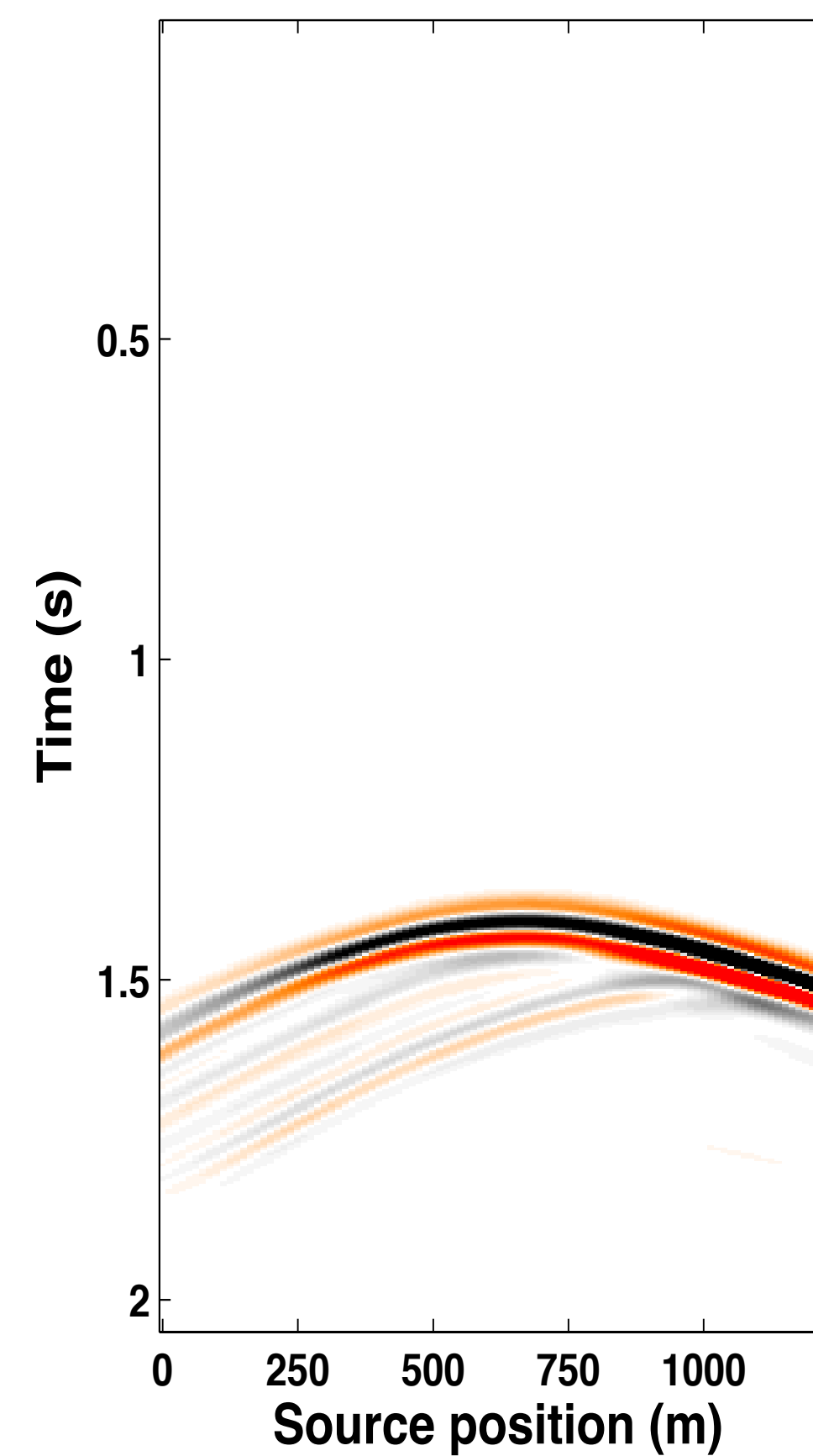
Baseline



Monitor



4-D signal

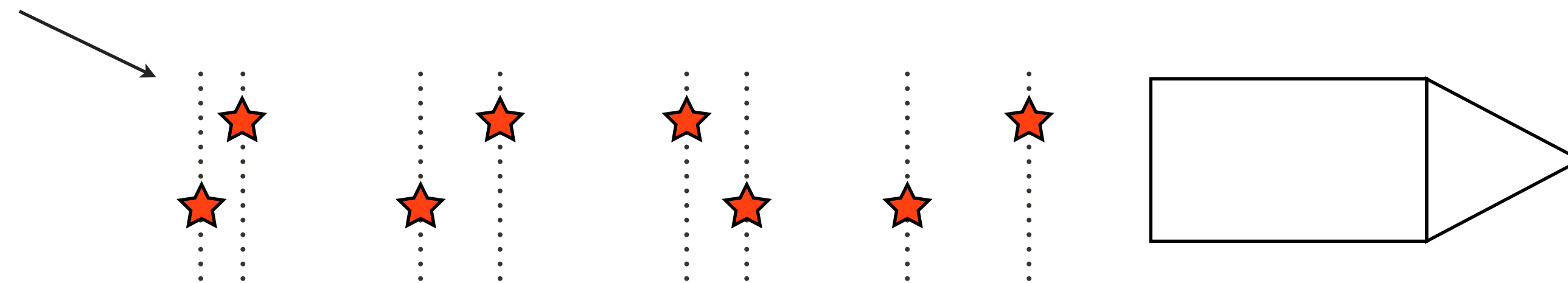


time samples: **512**
receivers: **100**
sources: **100**

sampling
time: **4.0 ms**
receiver: **12.5 m**
source: **12.5 m**

Time-jittered marine acquisition

irregularly sampled spatial grid



continuous recording
START

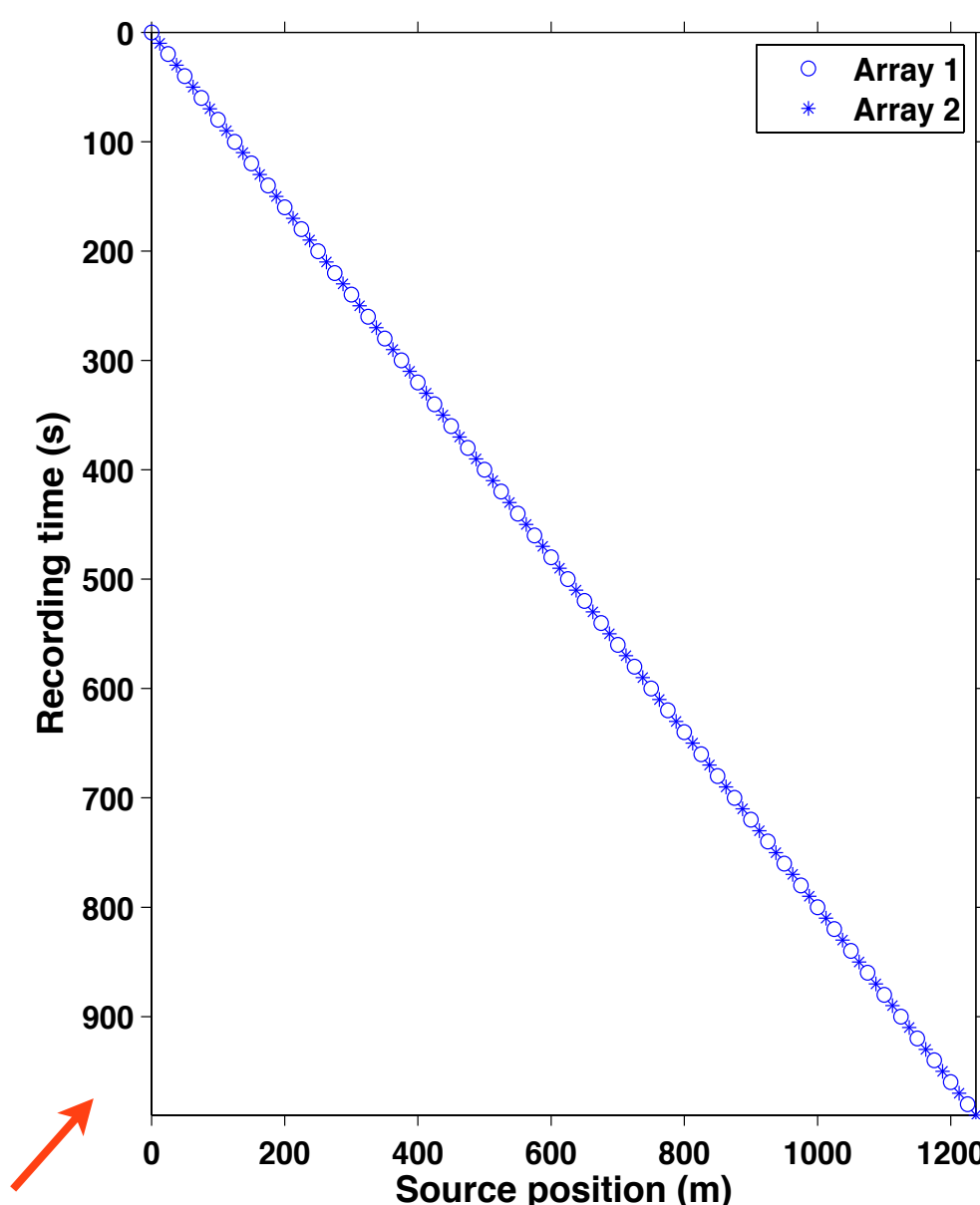
continuous recording
STOP



Conventional vs. *time-jittered* sources

– subsampling ratio = 2, 2 source arrays

conventional



“unblended” shot gathers

number of shots = **100** (per array)

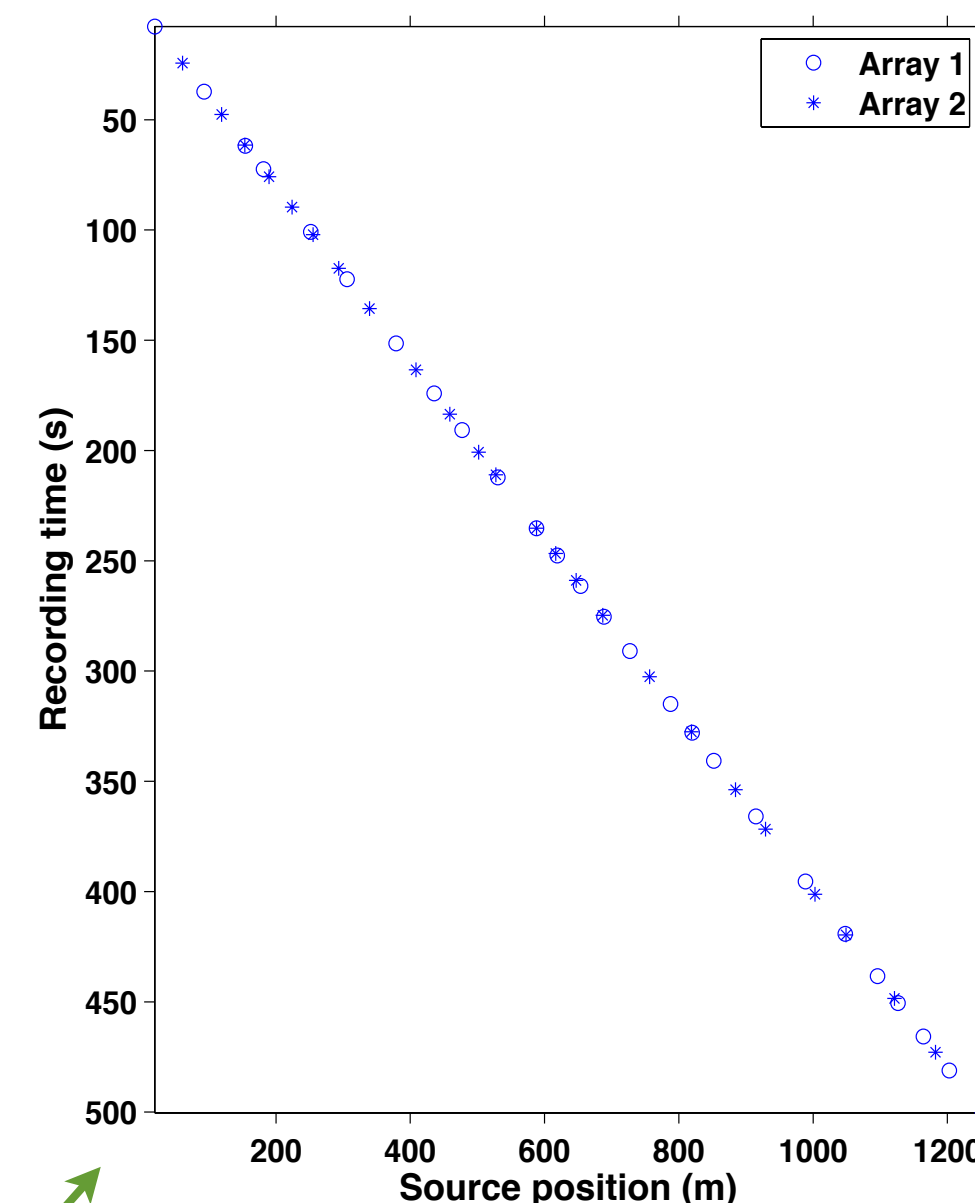
shot record length: 10.0 s

spatial sampling: **12.5 m**

vessel speed: **1.25 m/s**

recording time = 100 x 10.0 = **1000.0 s**

jittered acquisition 1
(baseline)



[BLENDING & SUBSAMPLING]

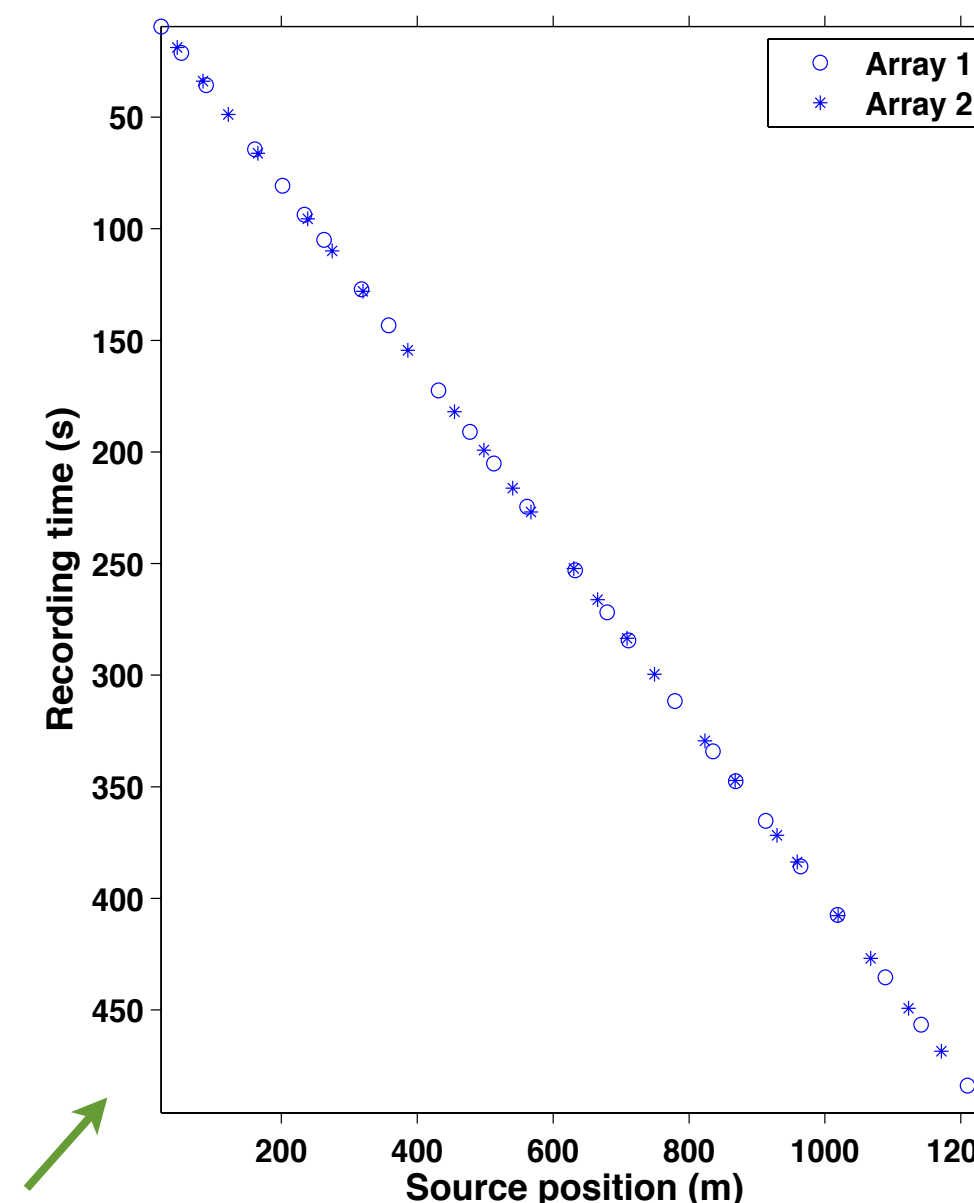
spatial subsampling factor = 2



spatial sampling **increase** factor = 2

[DEBLENDING & INTERPOLATION]

jittered acquisition 2
(monitor)



“blended” shot gathers

number of shots = 100/2 = **50** (25 per array)

spatial sampling: **50.0 m (jittered)**

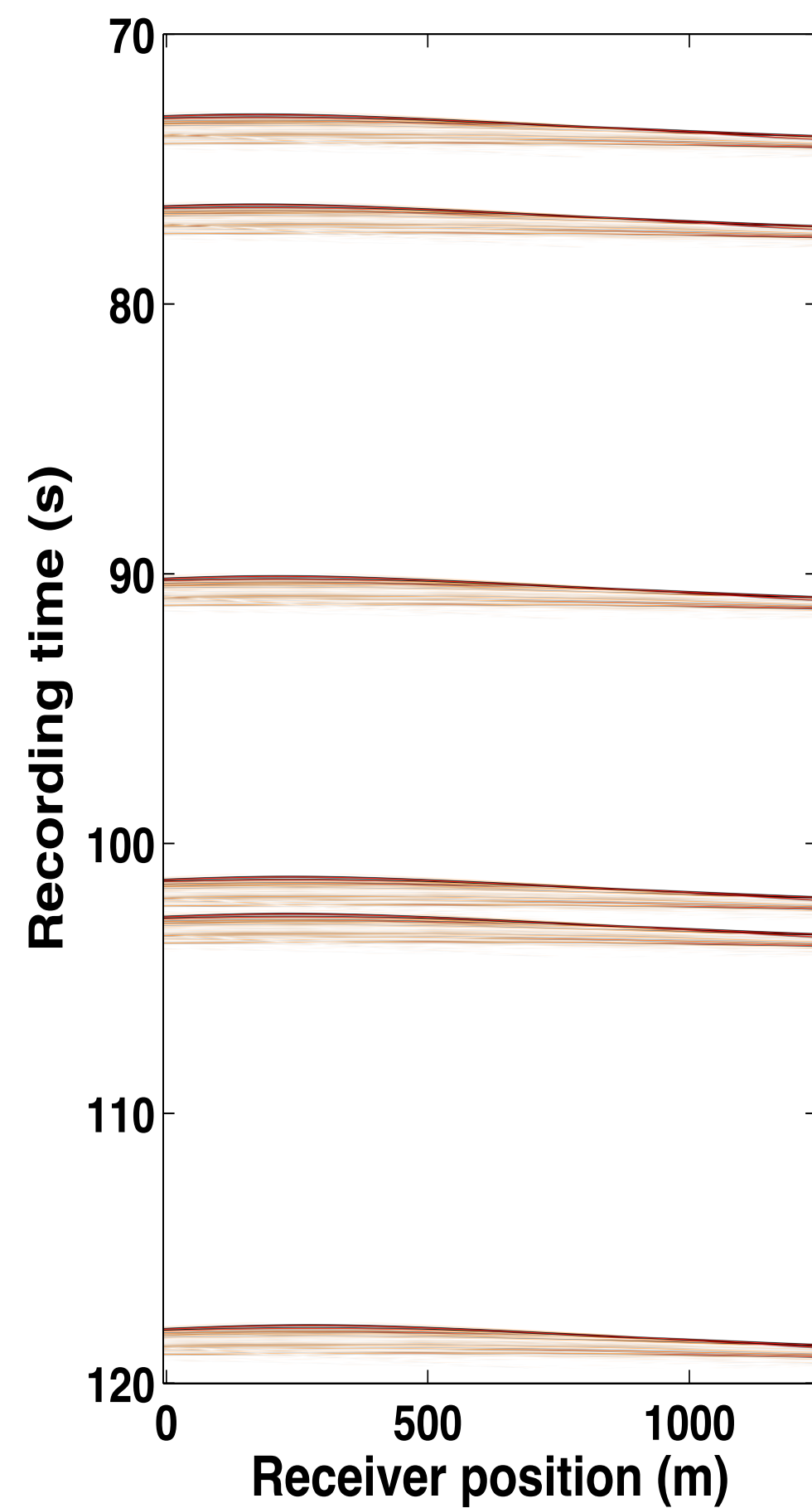
vessel speed: **2.50 m/s**

recording time $\approx 1000.0 \text{ s} / 2 =$ **500.0 s**

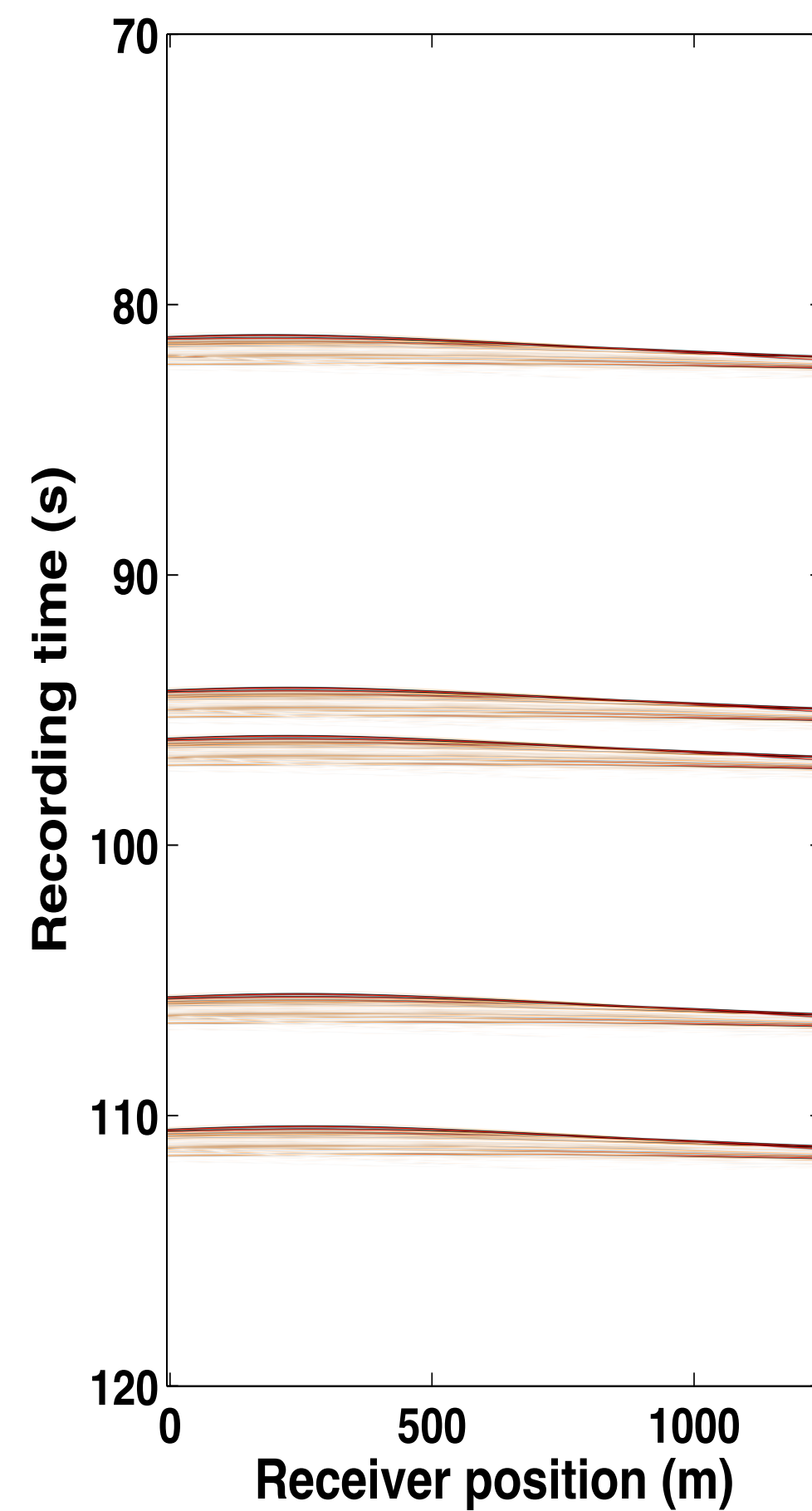
Measurements

– *subsampled and blended*

Baseline



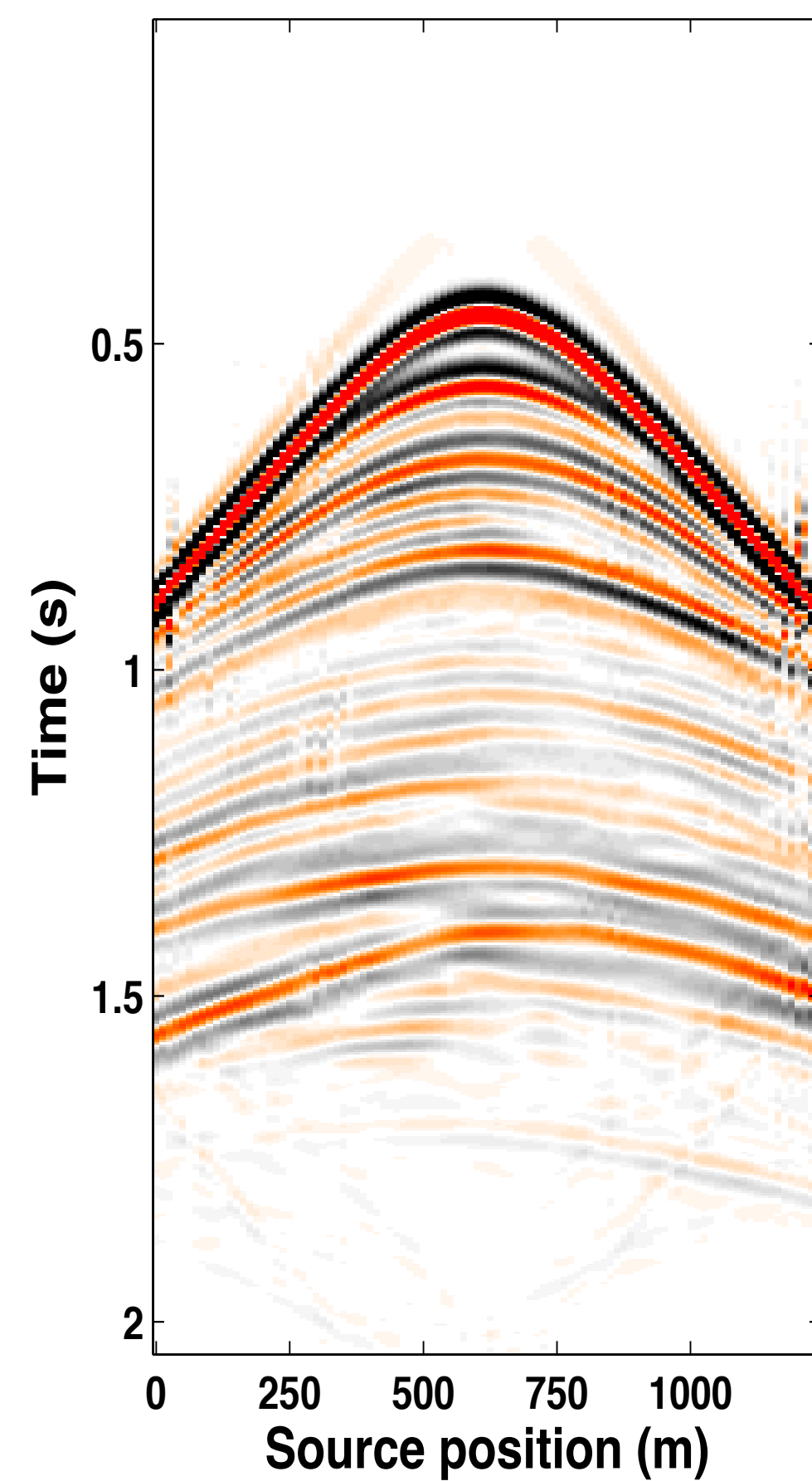
Monitor



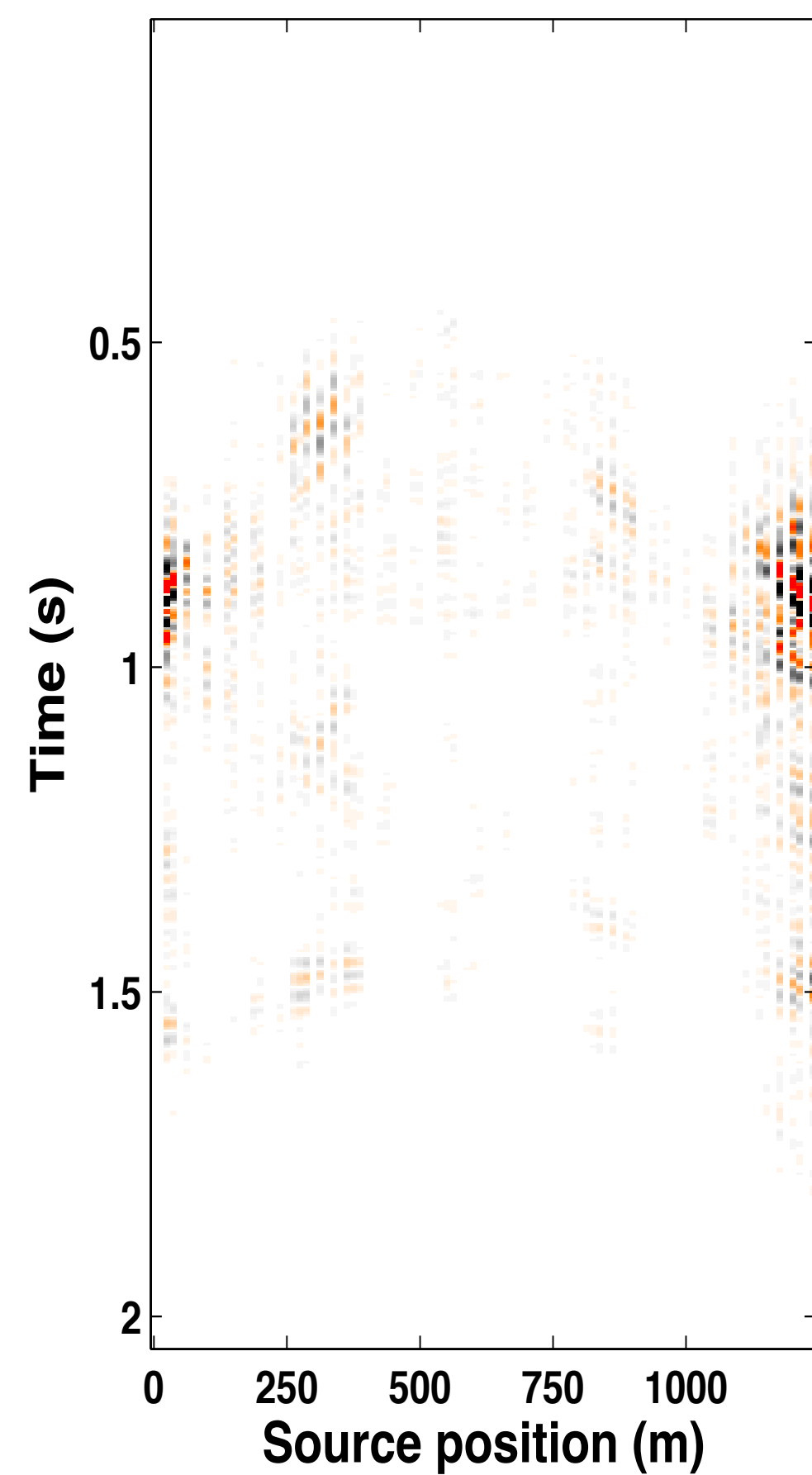
Monitor recovery

- **100% overlap** in acquisition matrices

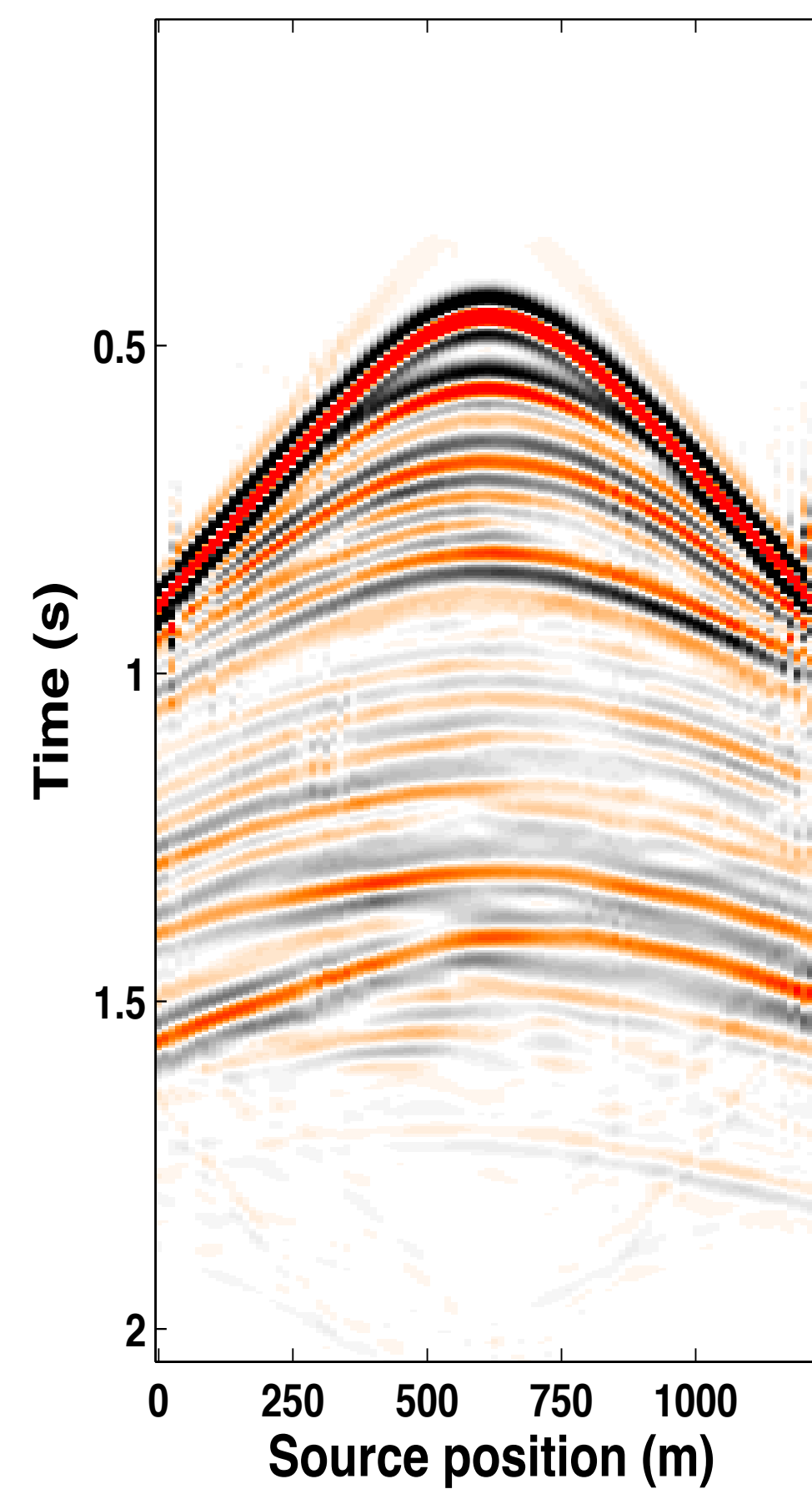
IRS
[11.6 dB]



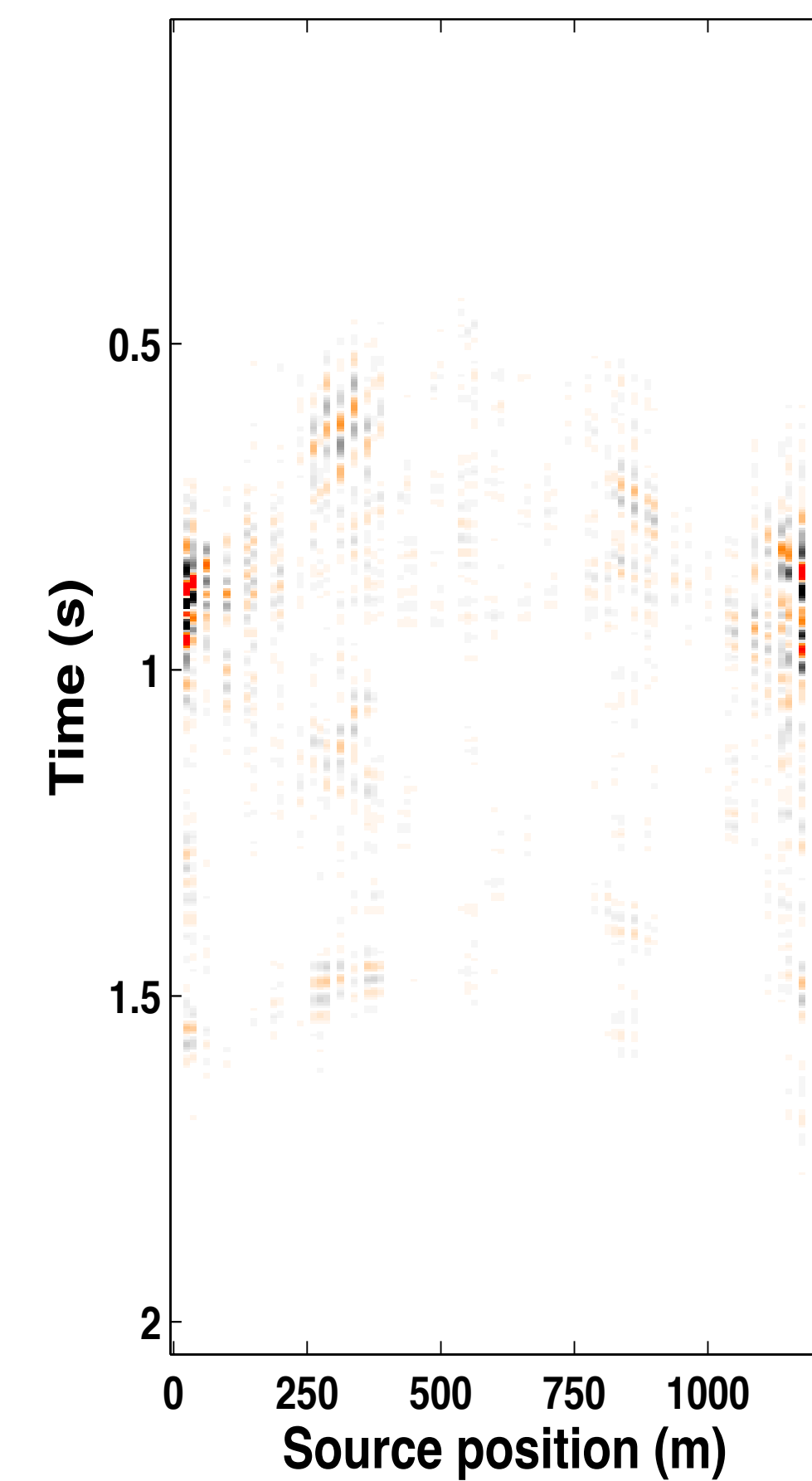
IRS
residual



JRM
[11.6 dB]



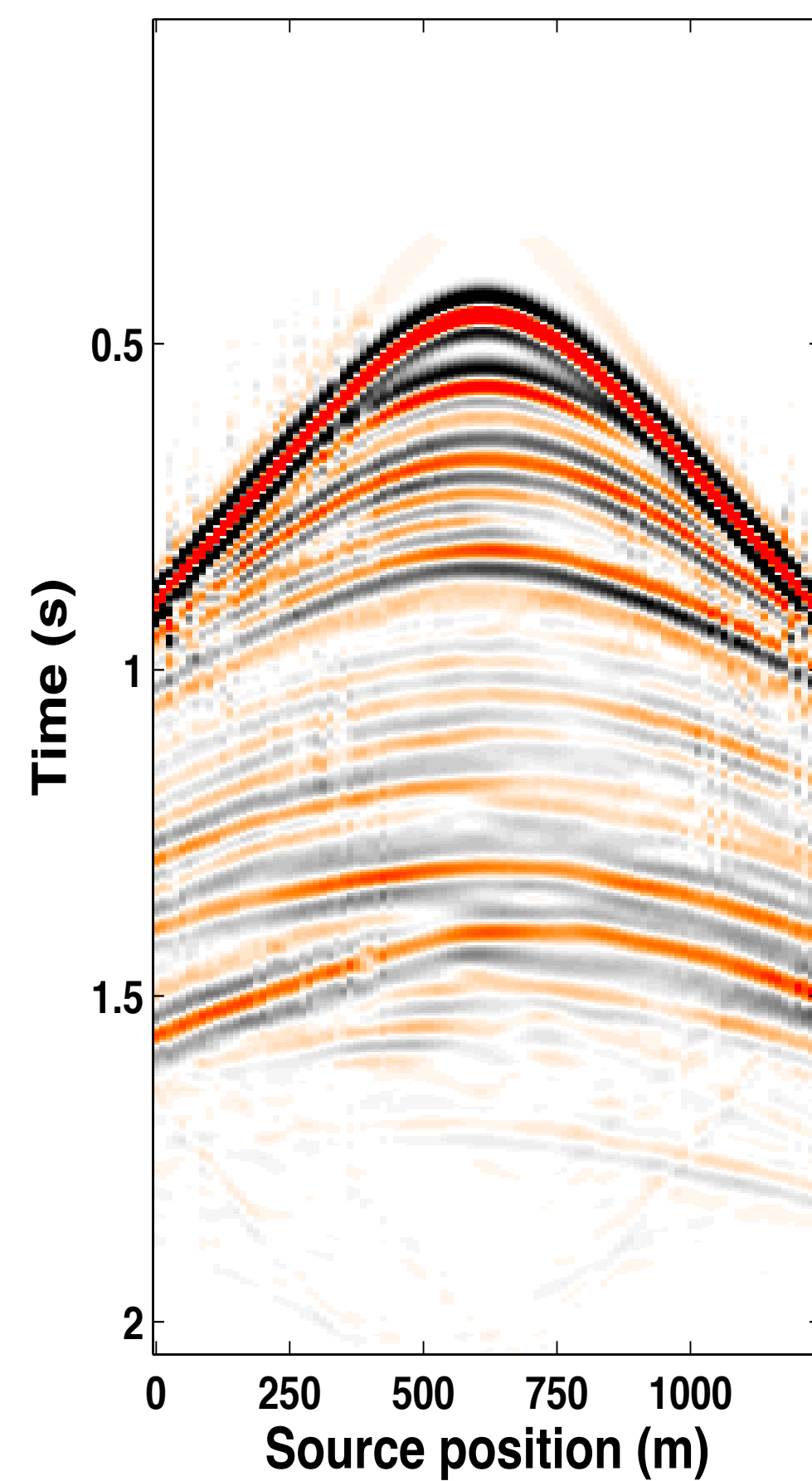
JRM
residual



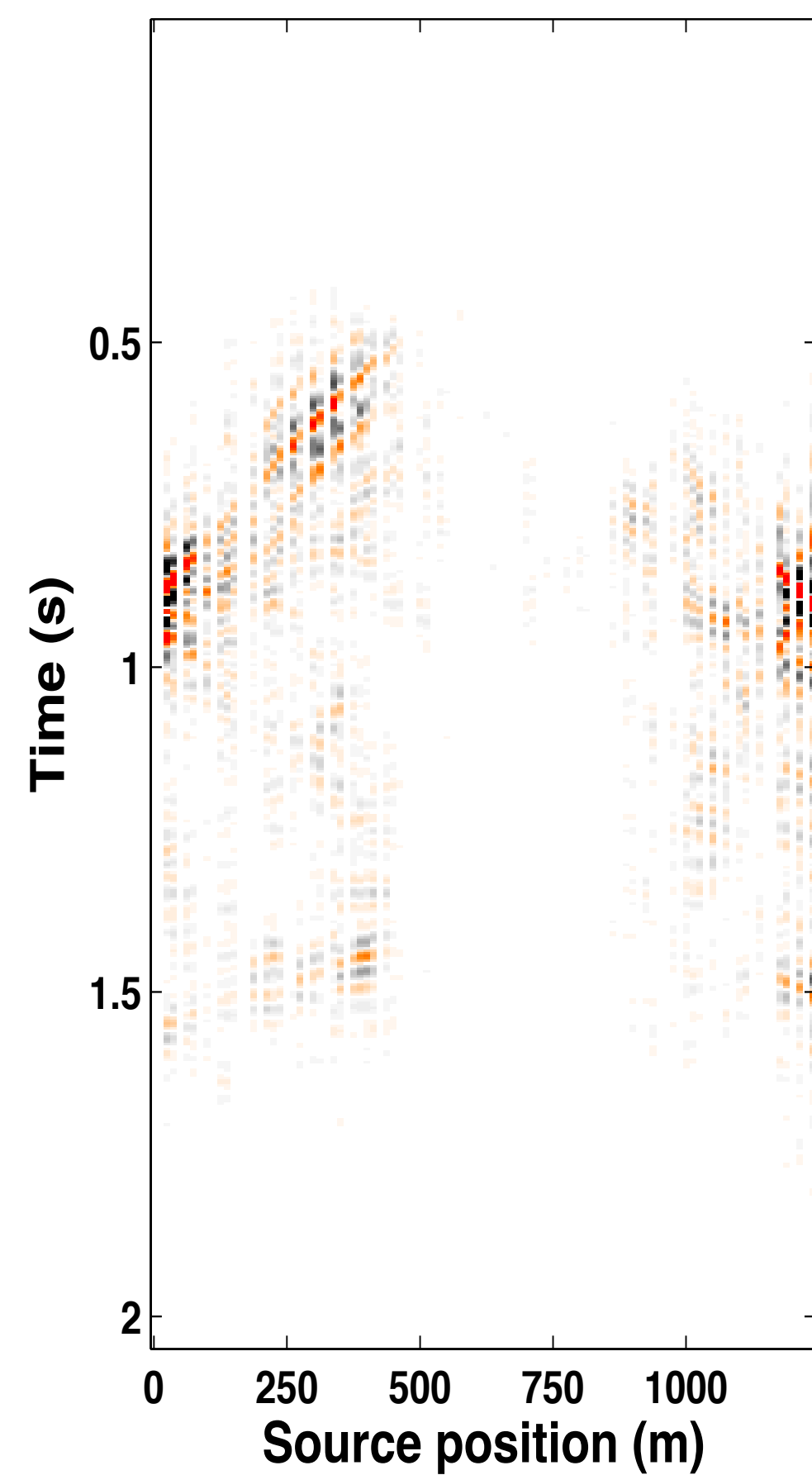
Monitor recovery

- **50% overlap** in acquisition matrices

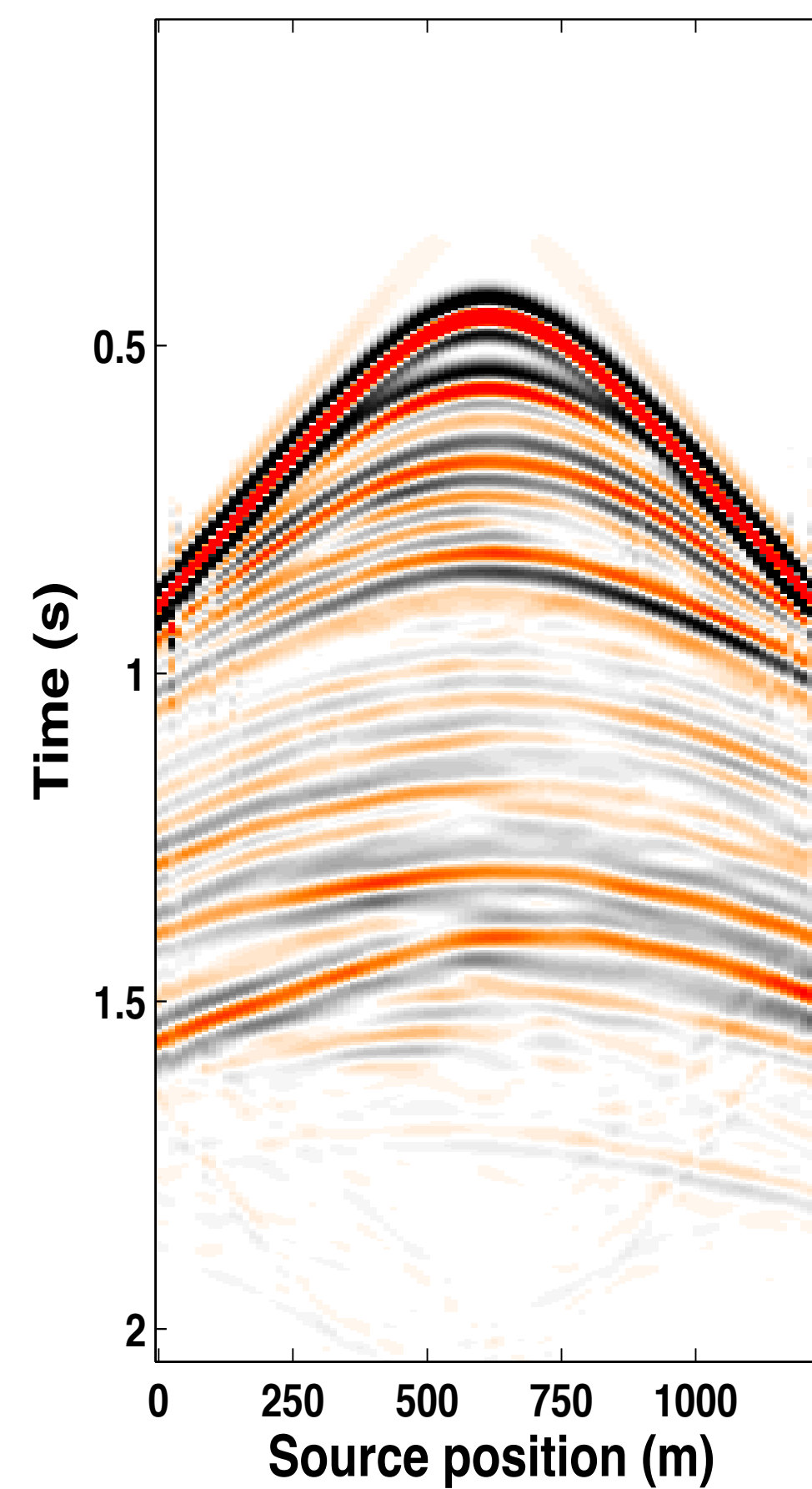
IRS
[11.0 dB]



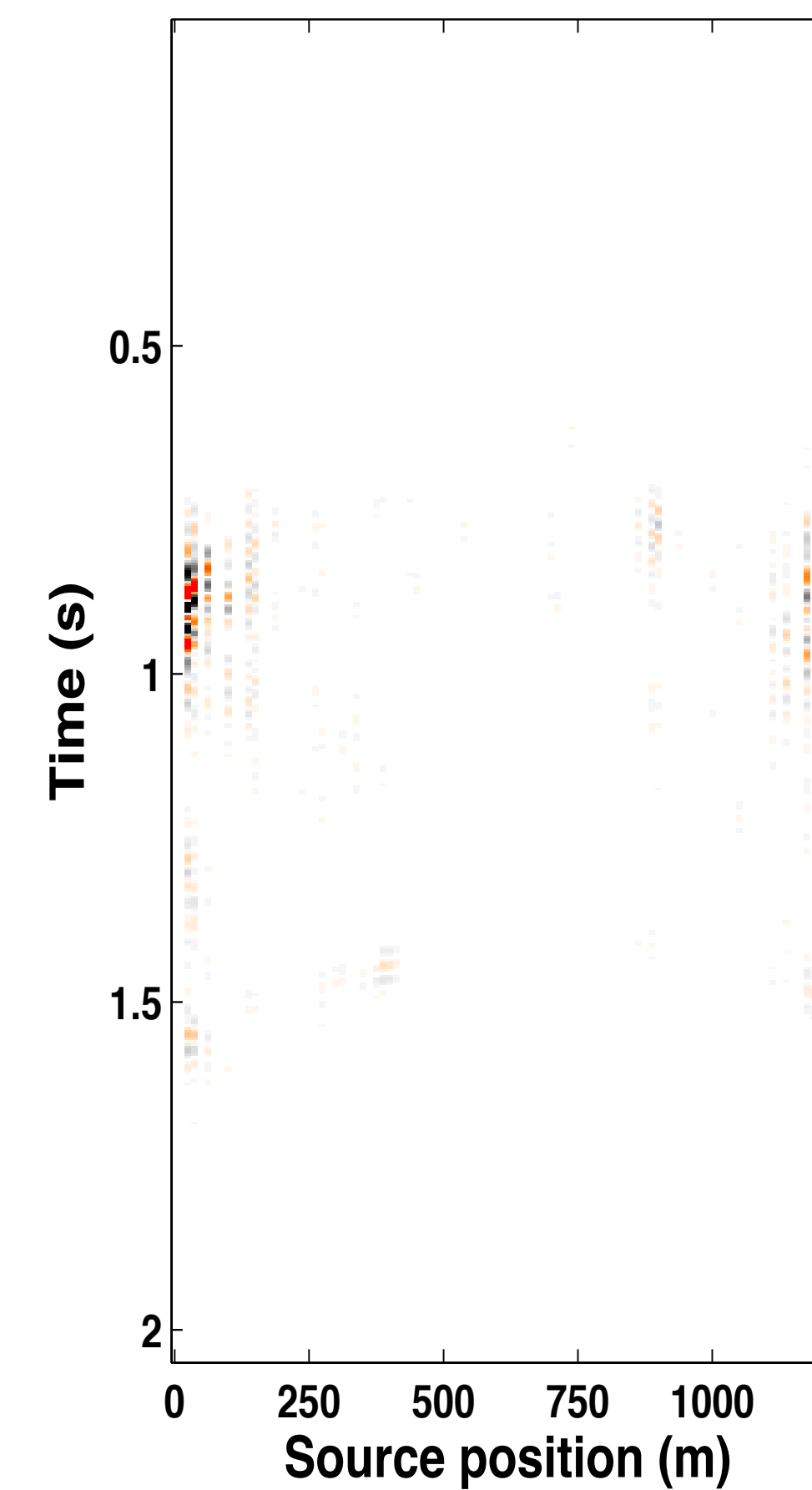
IRS
residual



JRM
[15.7 dB]



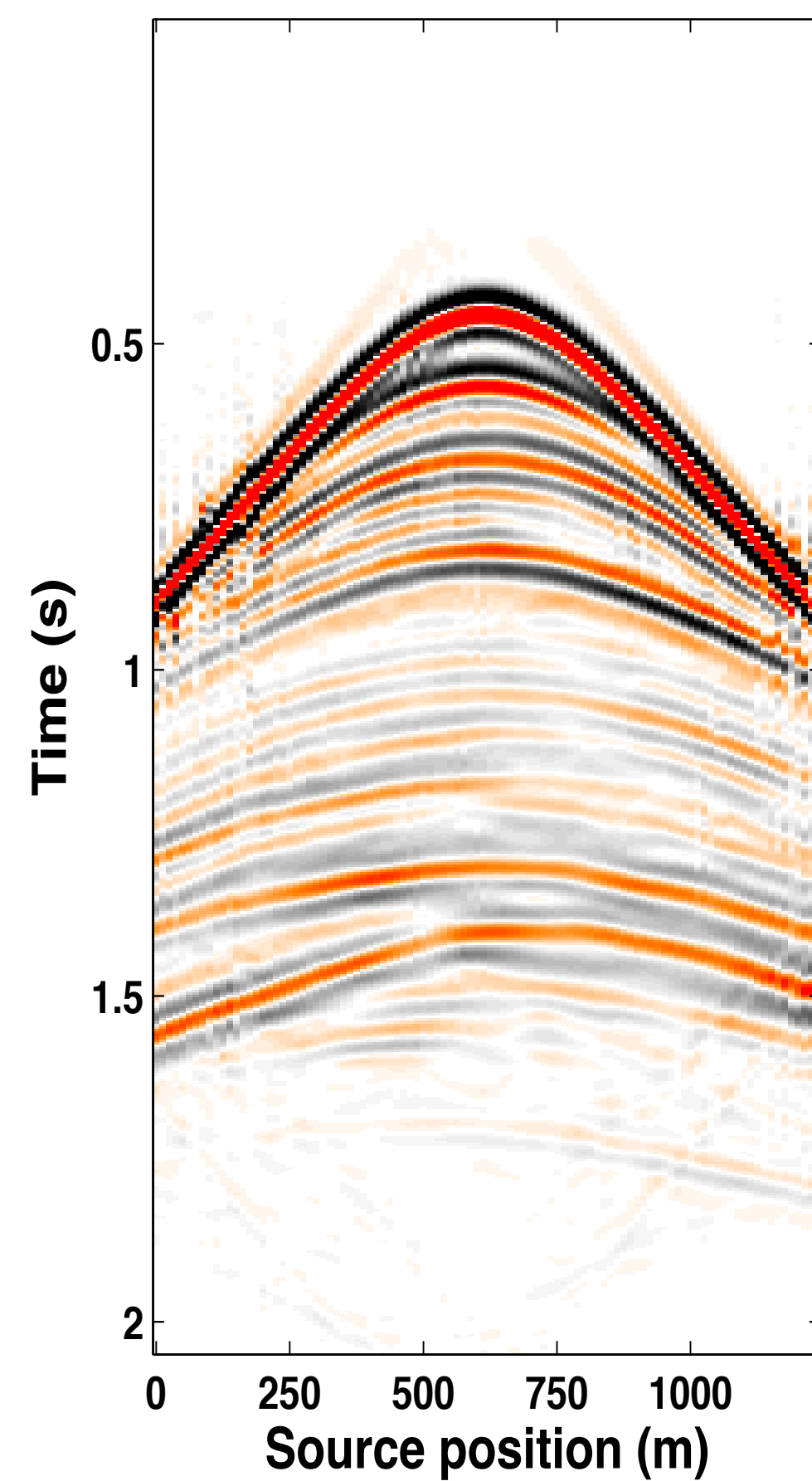
JRM
residual



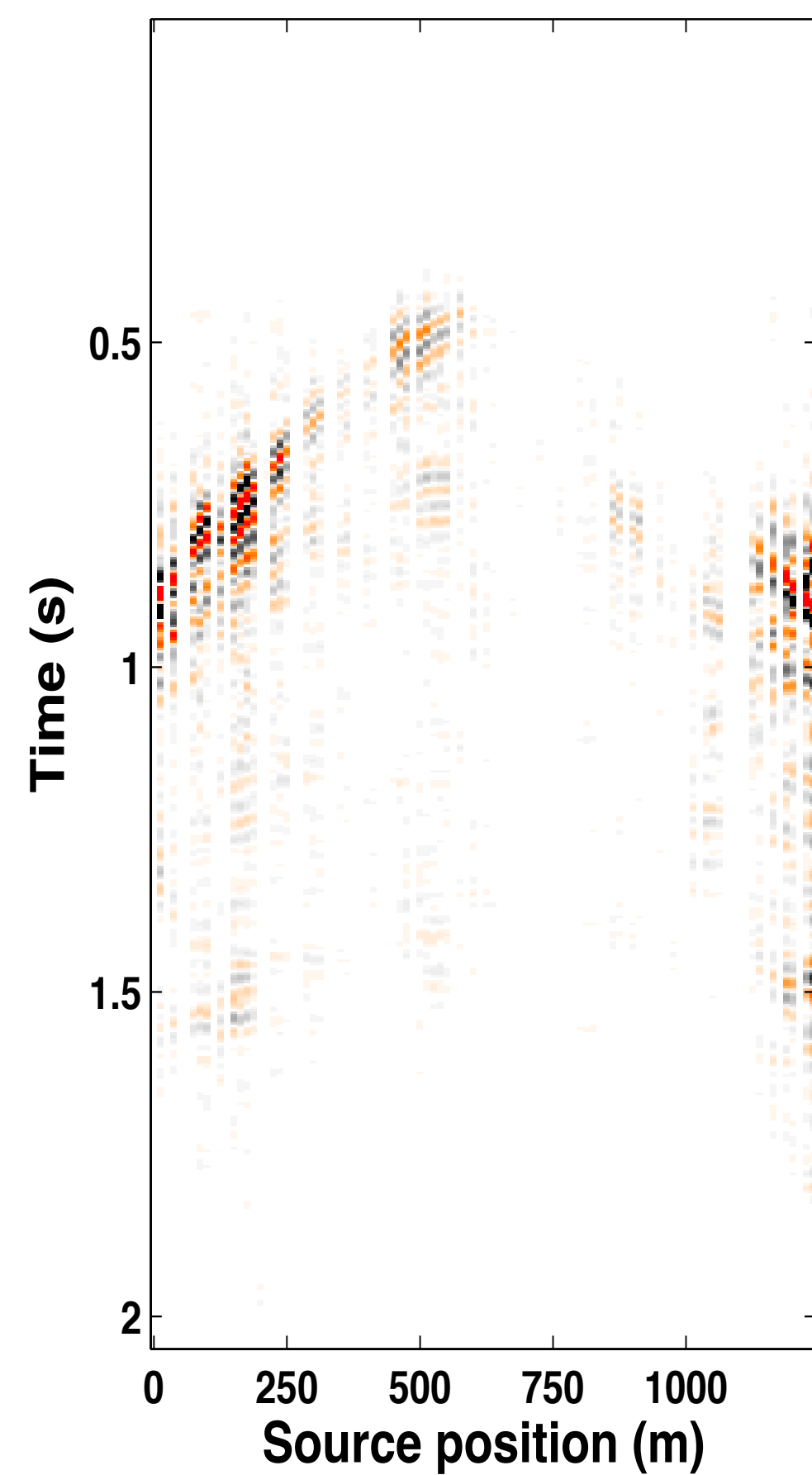
Monitor recovery

- **25% overlap** in acquisition matrices

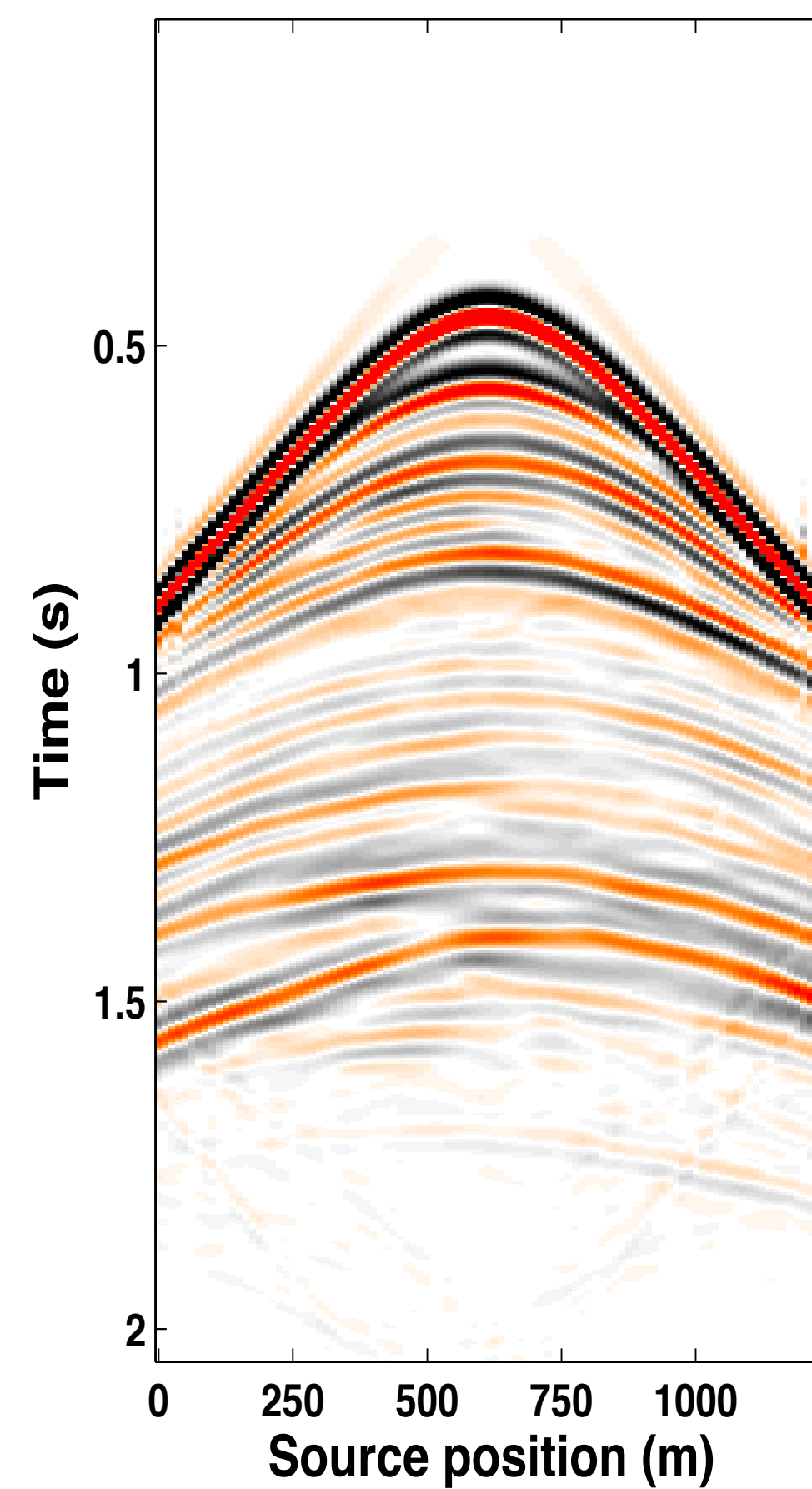
IRS
[10.3 dB]



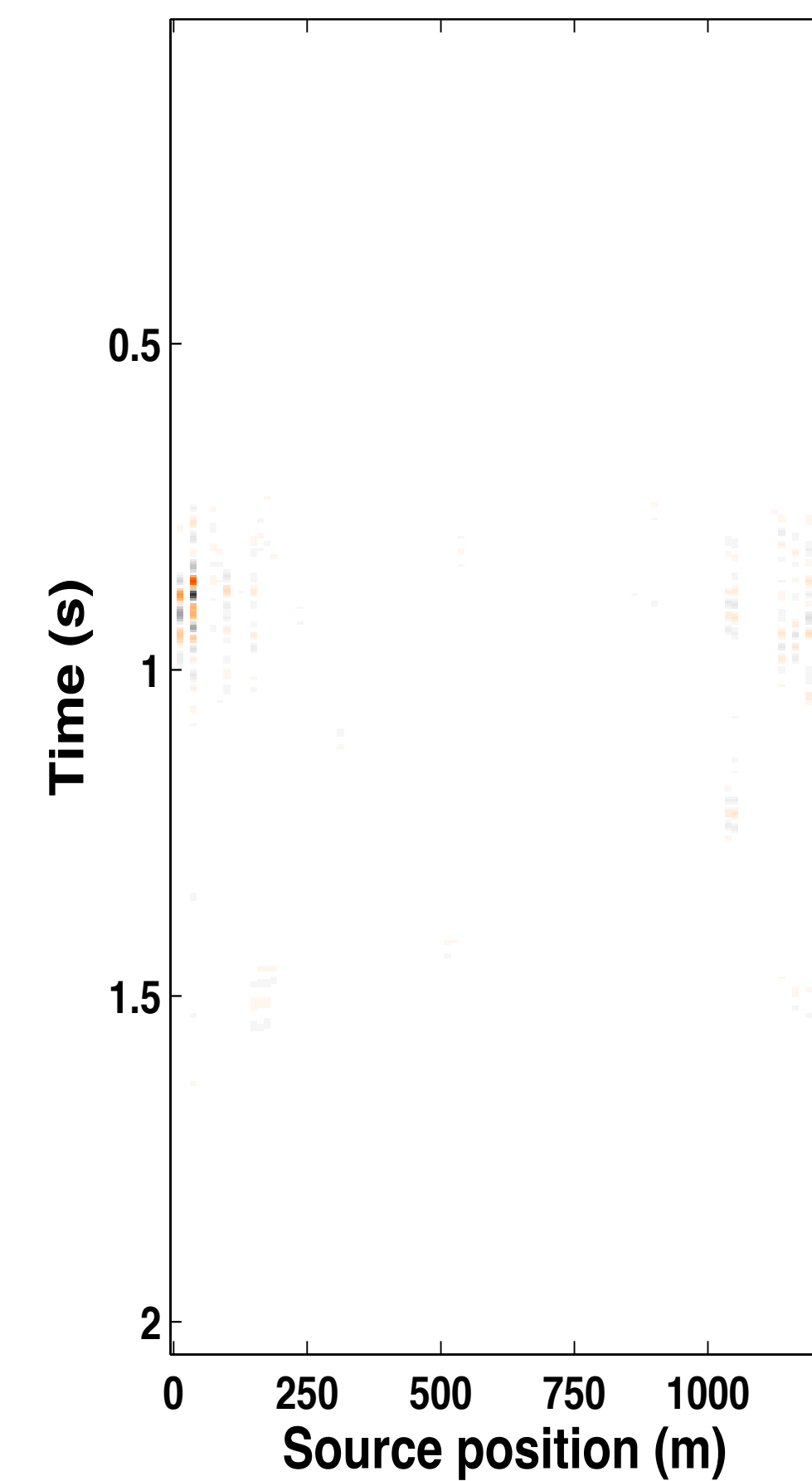
IRS
residual



JRM
[18.6 dB]



JRM
residual

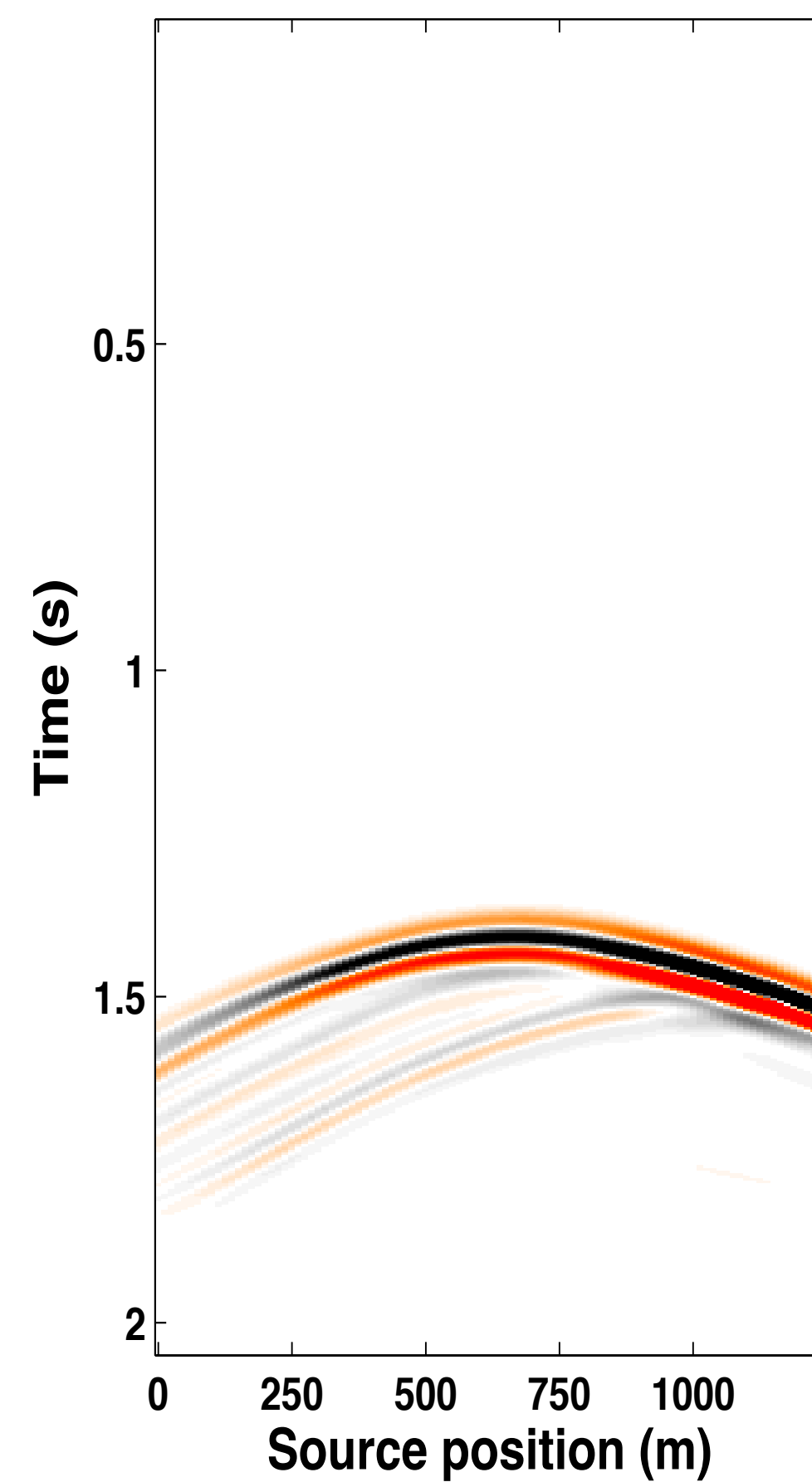


4-D recovery

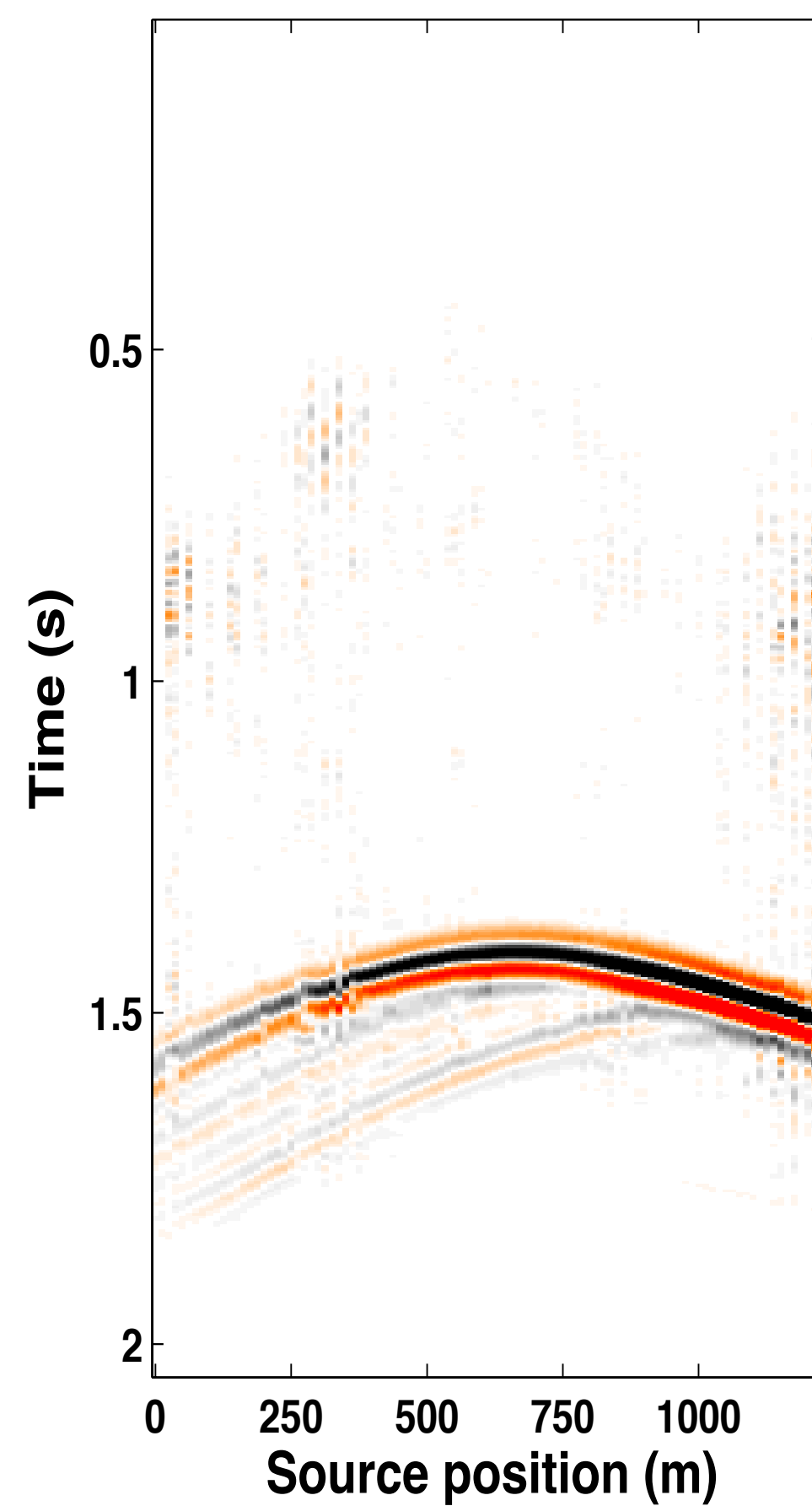
- **100% overlap** in acquisition matrices

[colormap scale: 10 X]

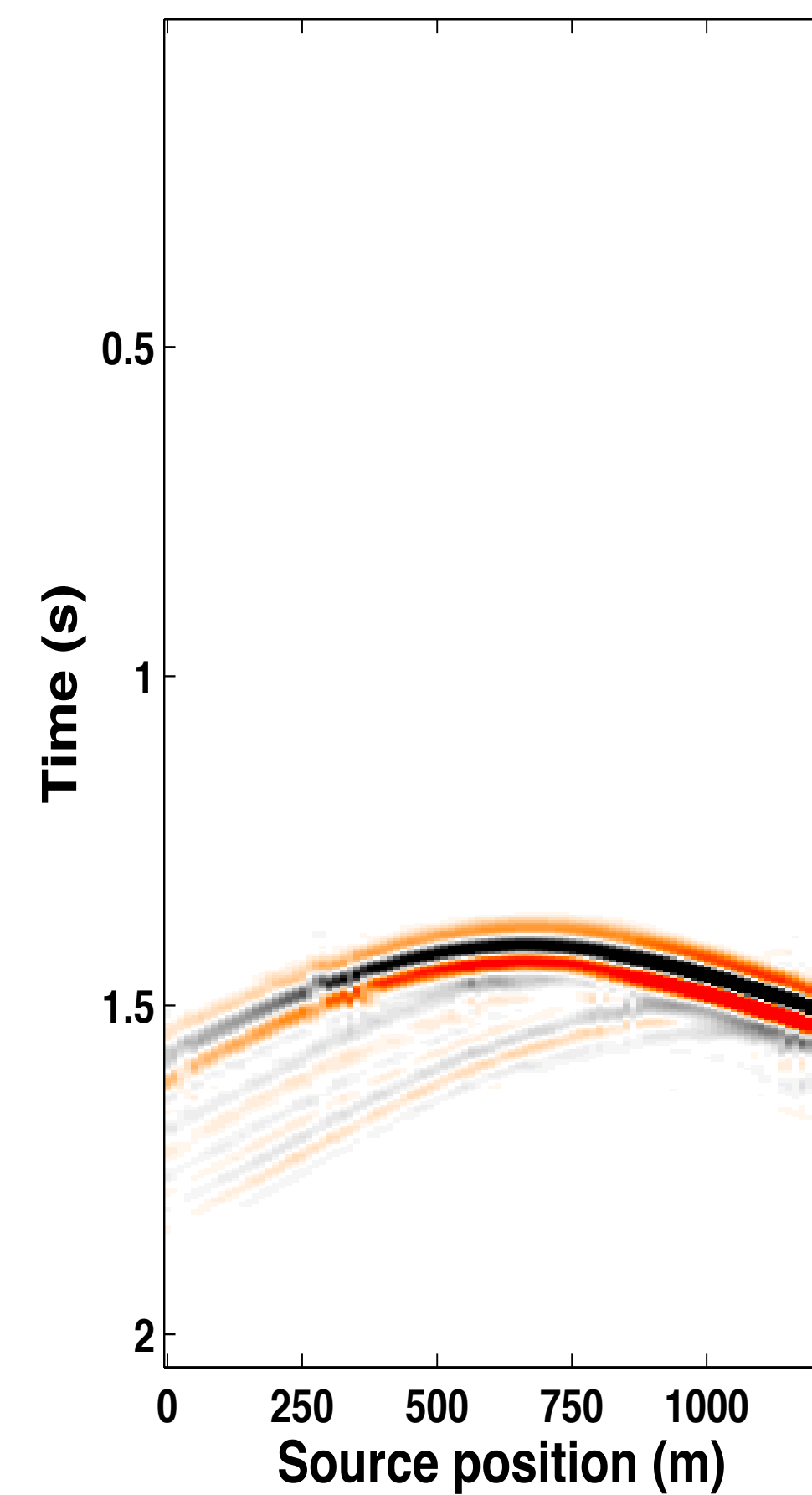
Original



IRS
[10.2 dB]



JRM
[12.8 dB]

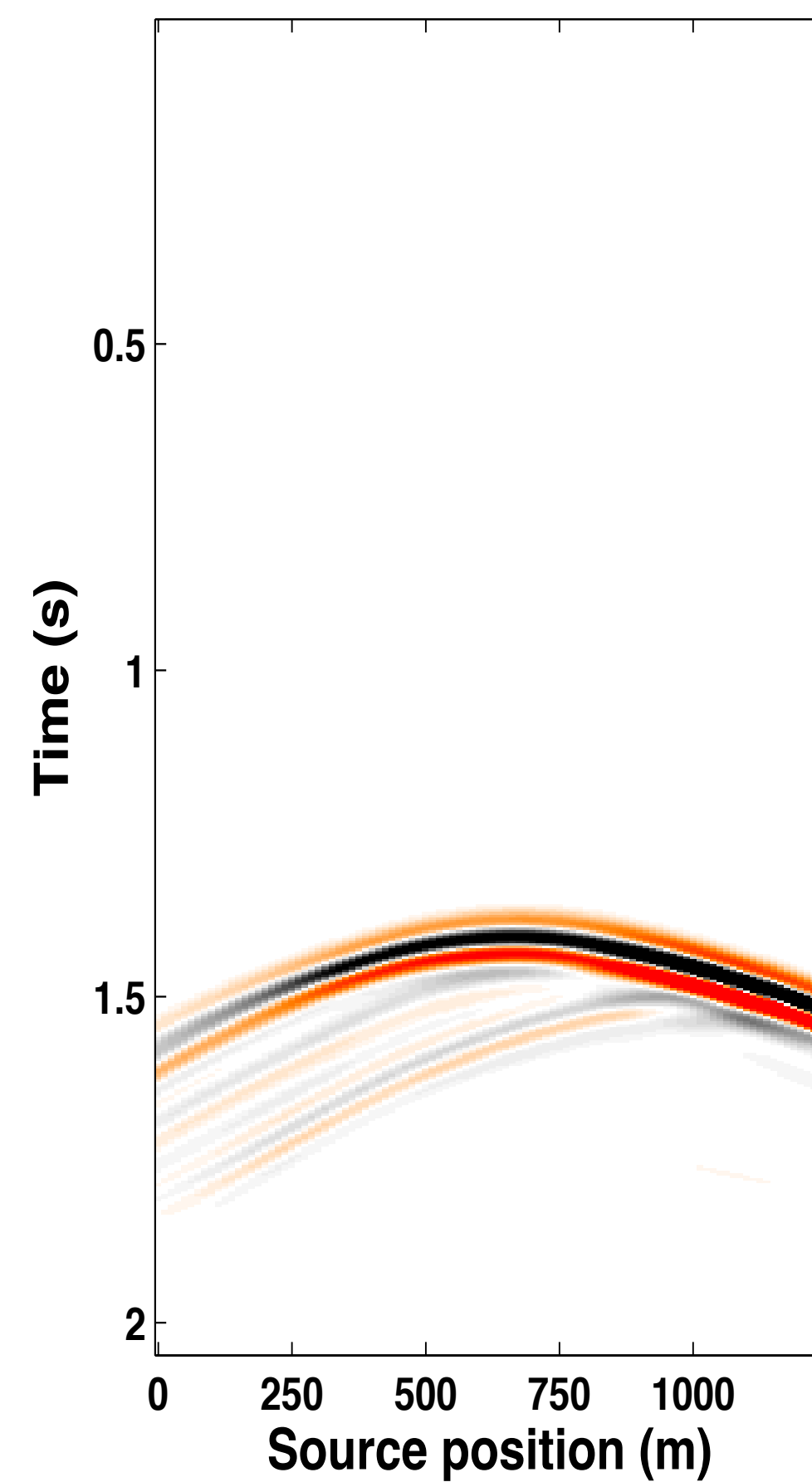


4-D recovery

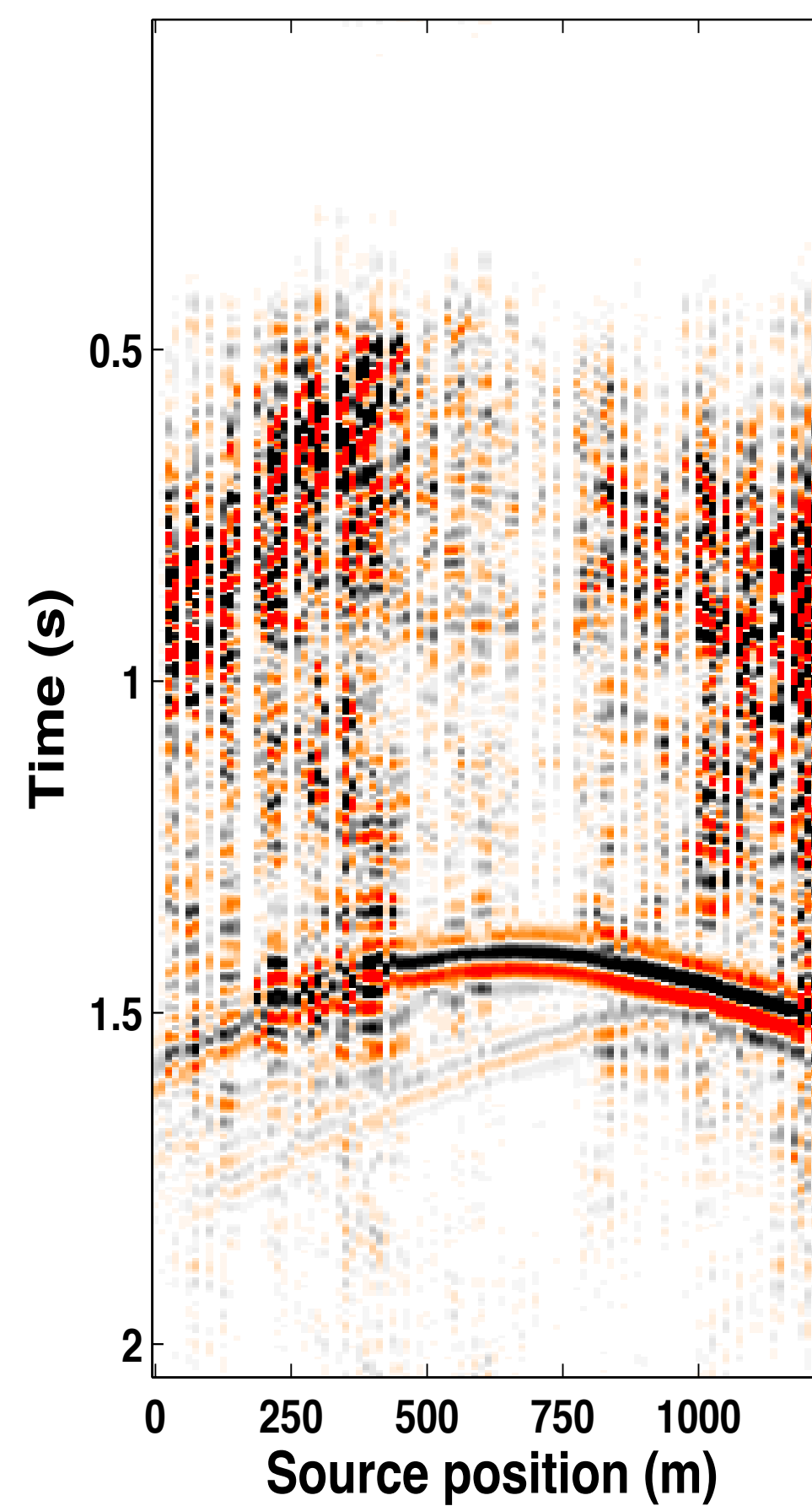
– **50% overlap** in acquisition matrices

[colormap scale: 10 X]

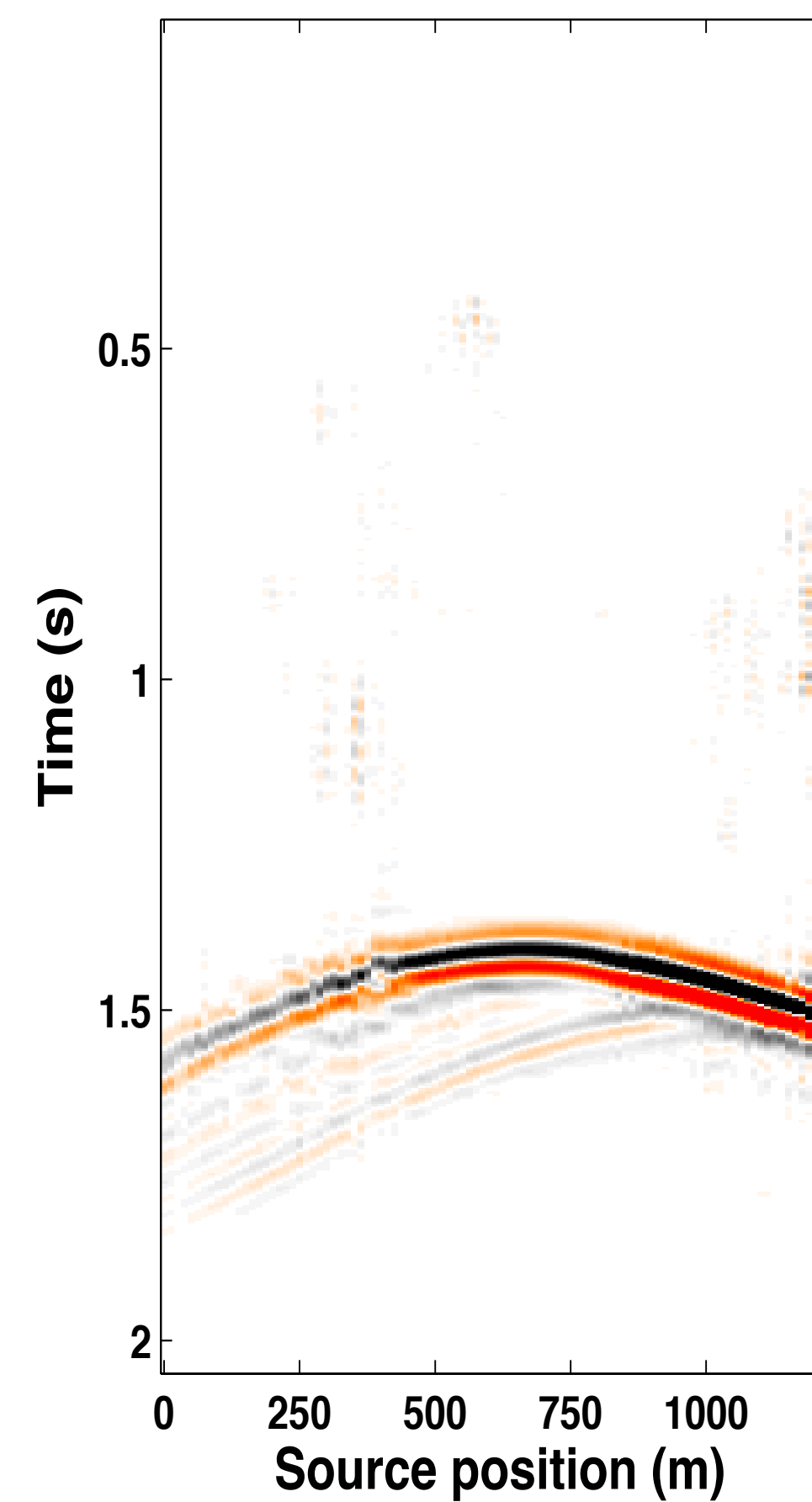
Original



IRS
[-16.0 dB]



JRM
[4.0 dB]

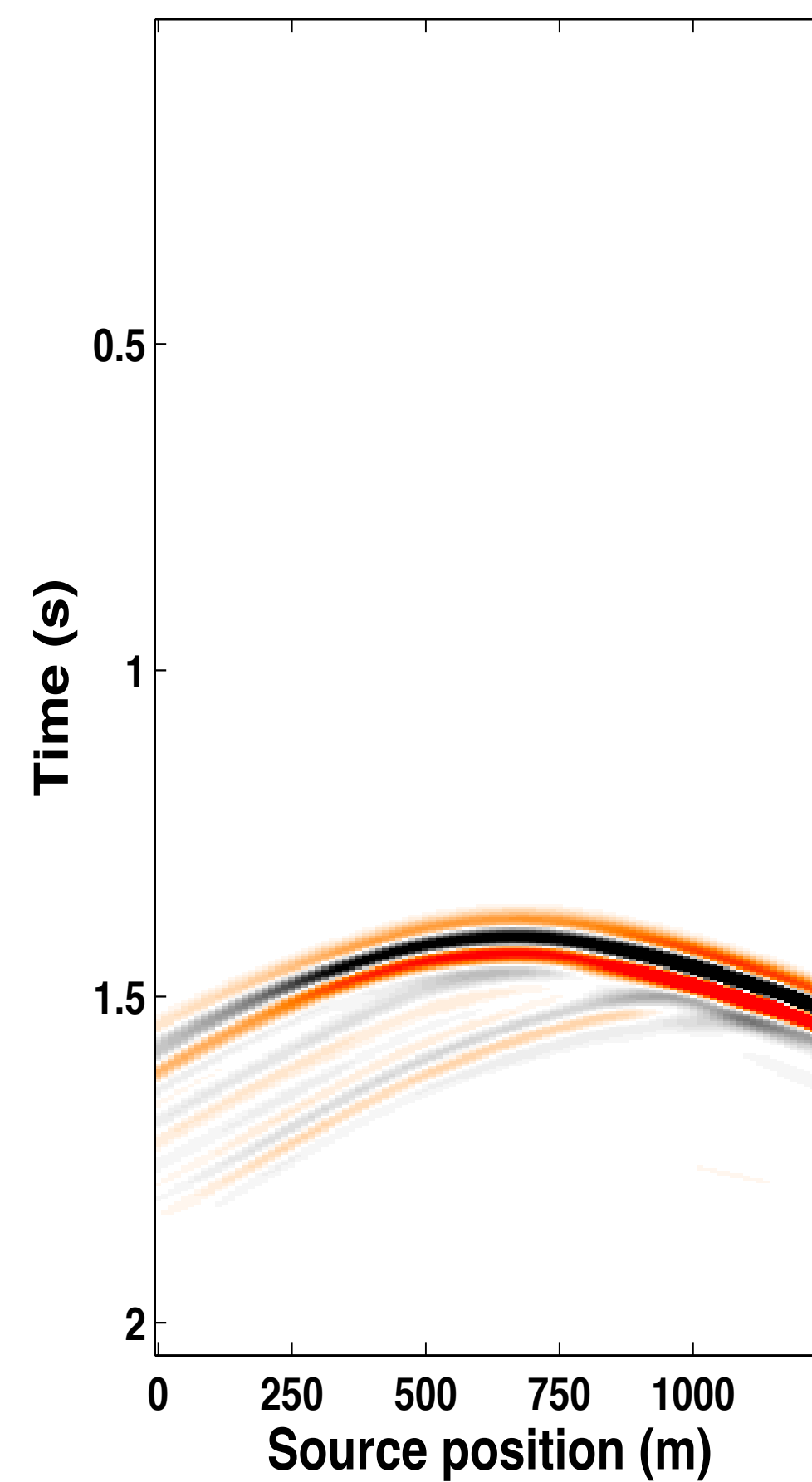


4-D recovery

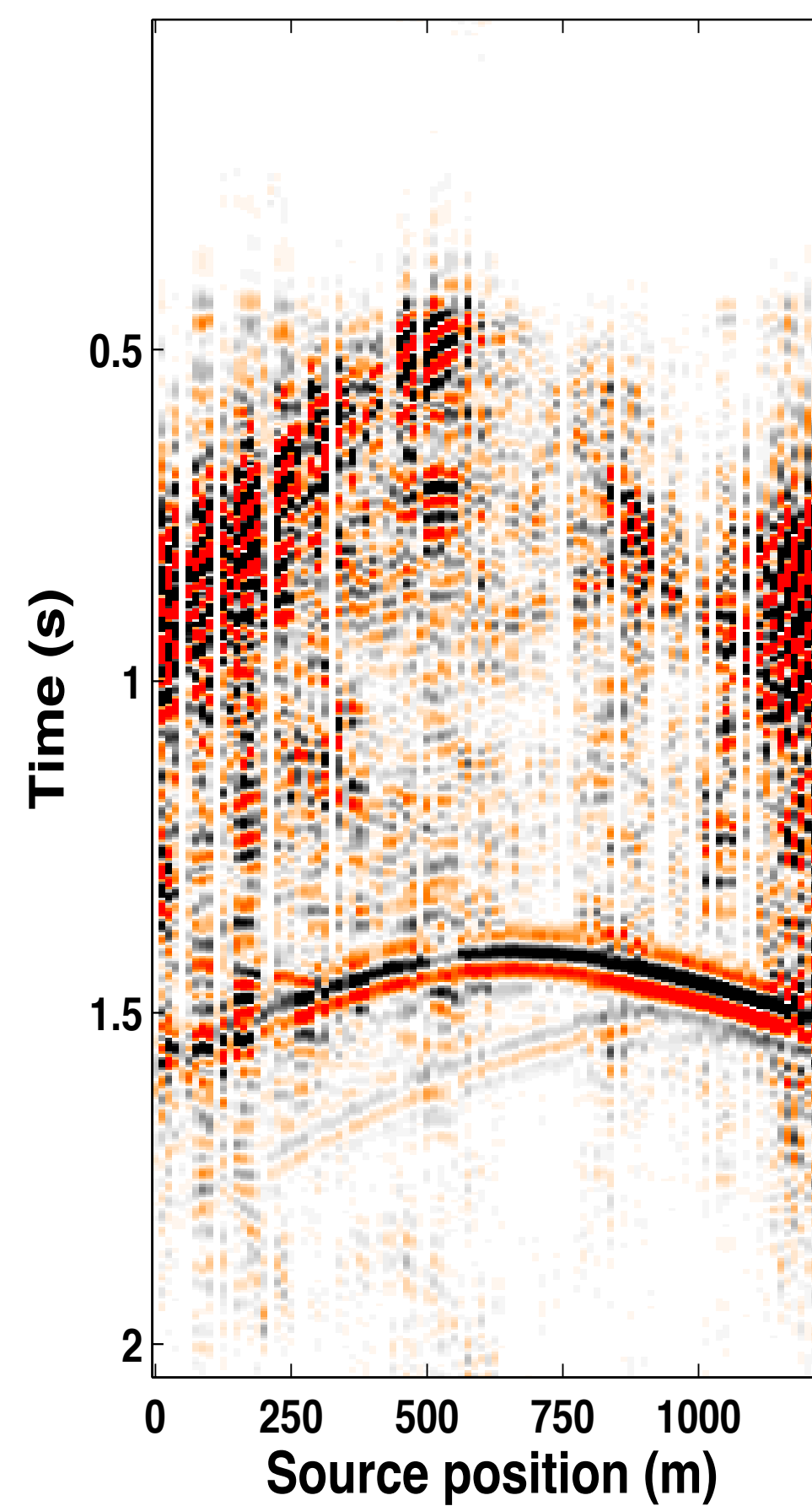
- **25% overlap** in acquisition matrices

[colormap scale: 10 X]

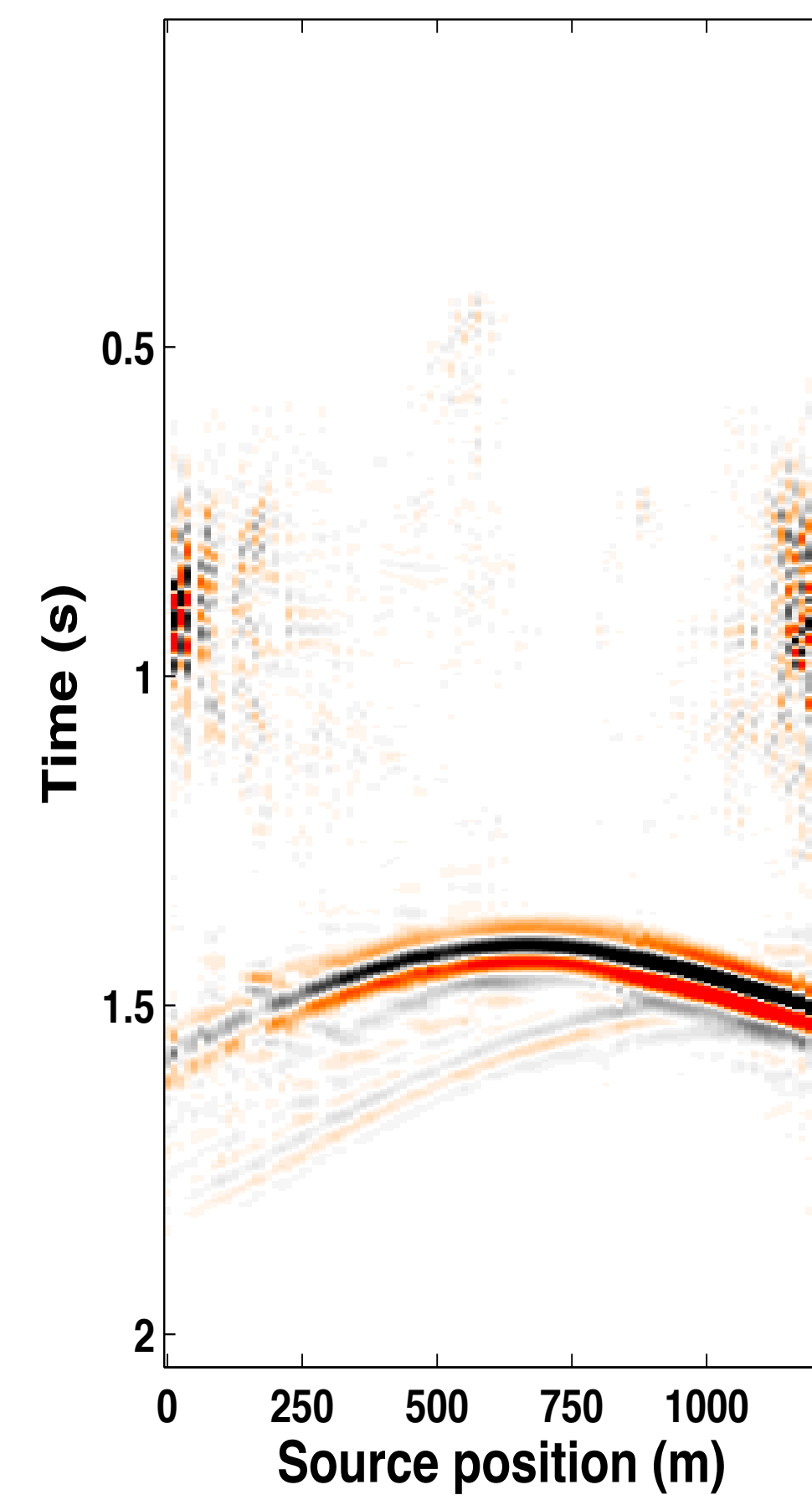
Original



IRS
[-18.5 dB]

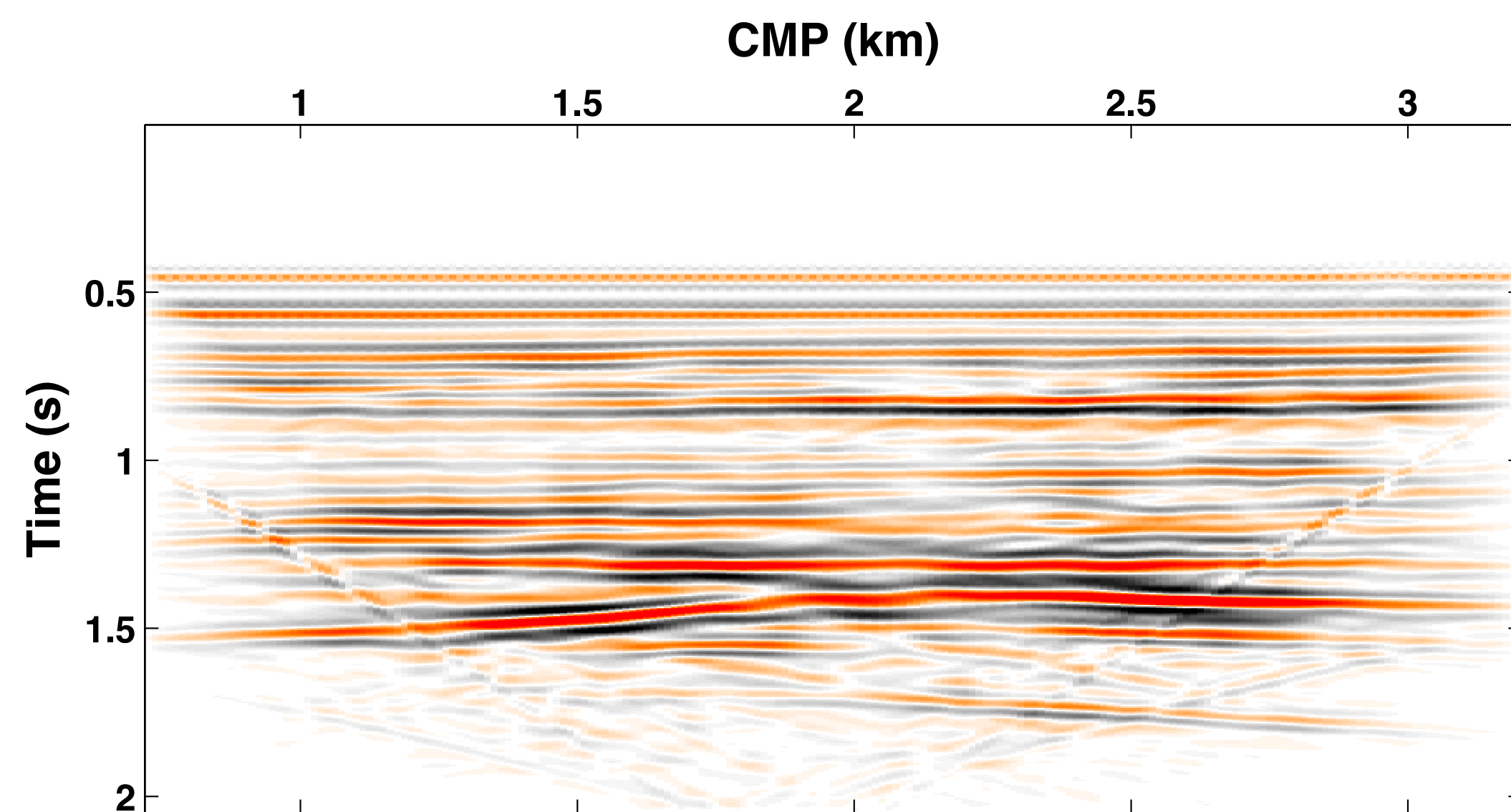


JRM
[-1.9 dB]

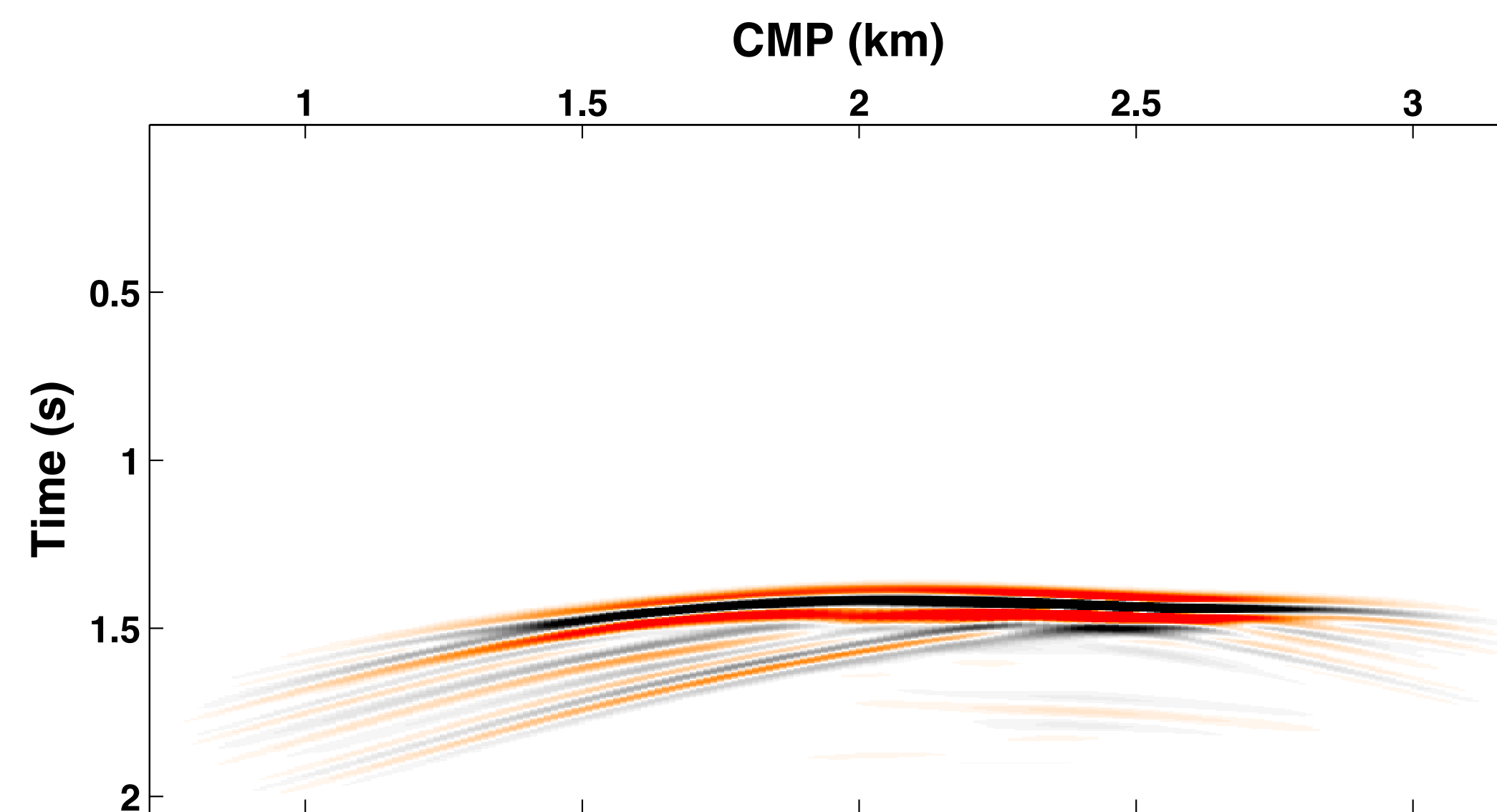


Stacked sections

Baseline



4-D signal [10 X]

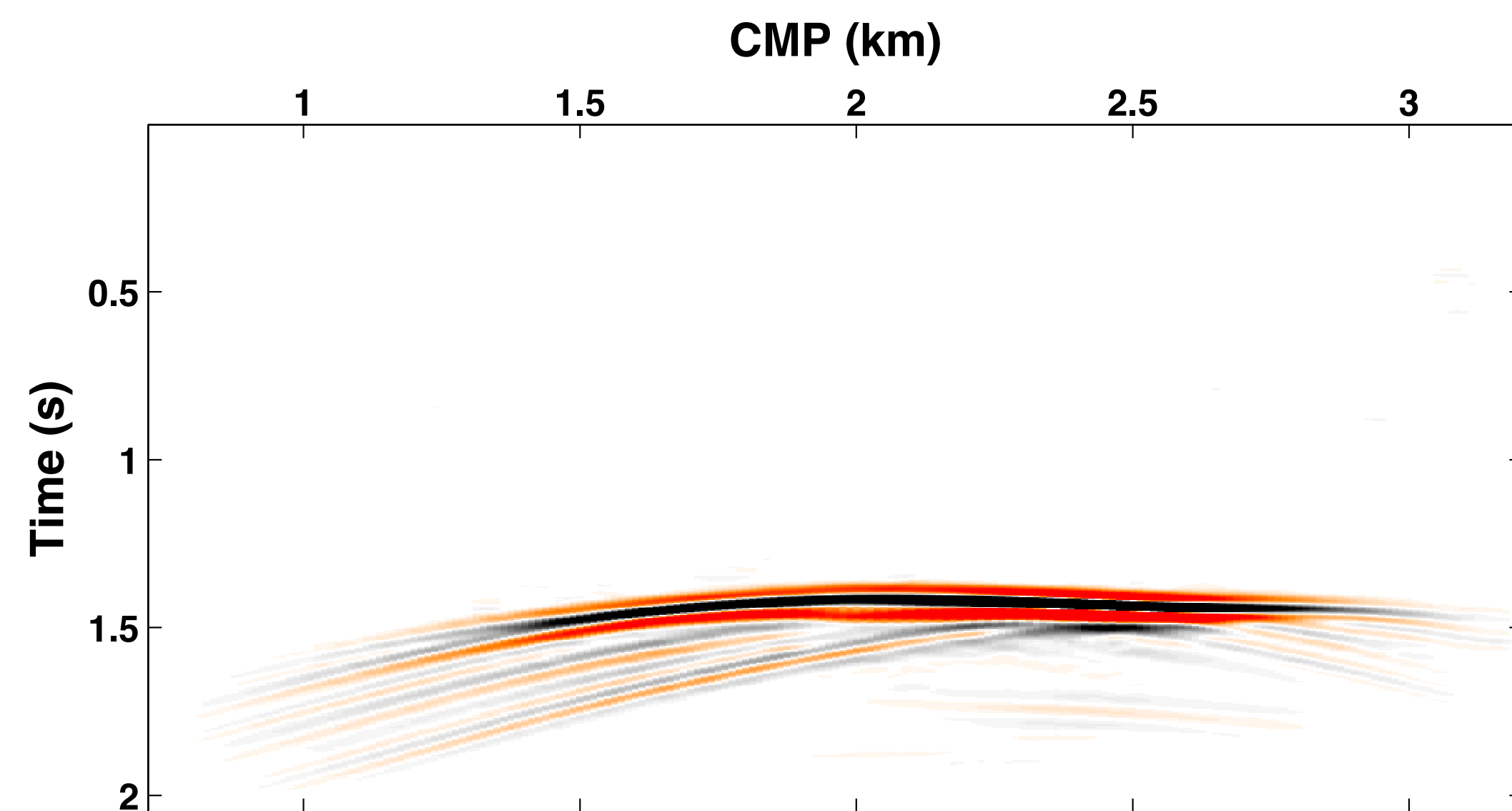


Stacked sections

- **100% overlap** in acquisition matrices

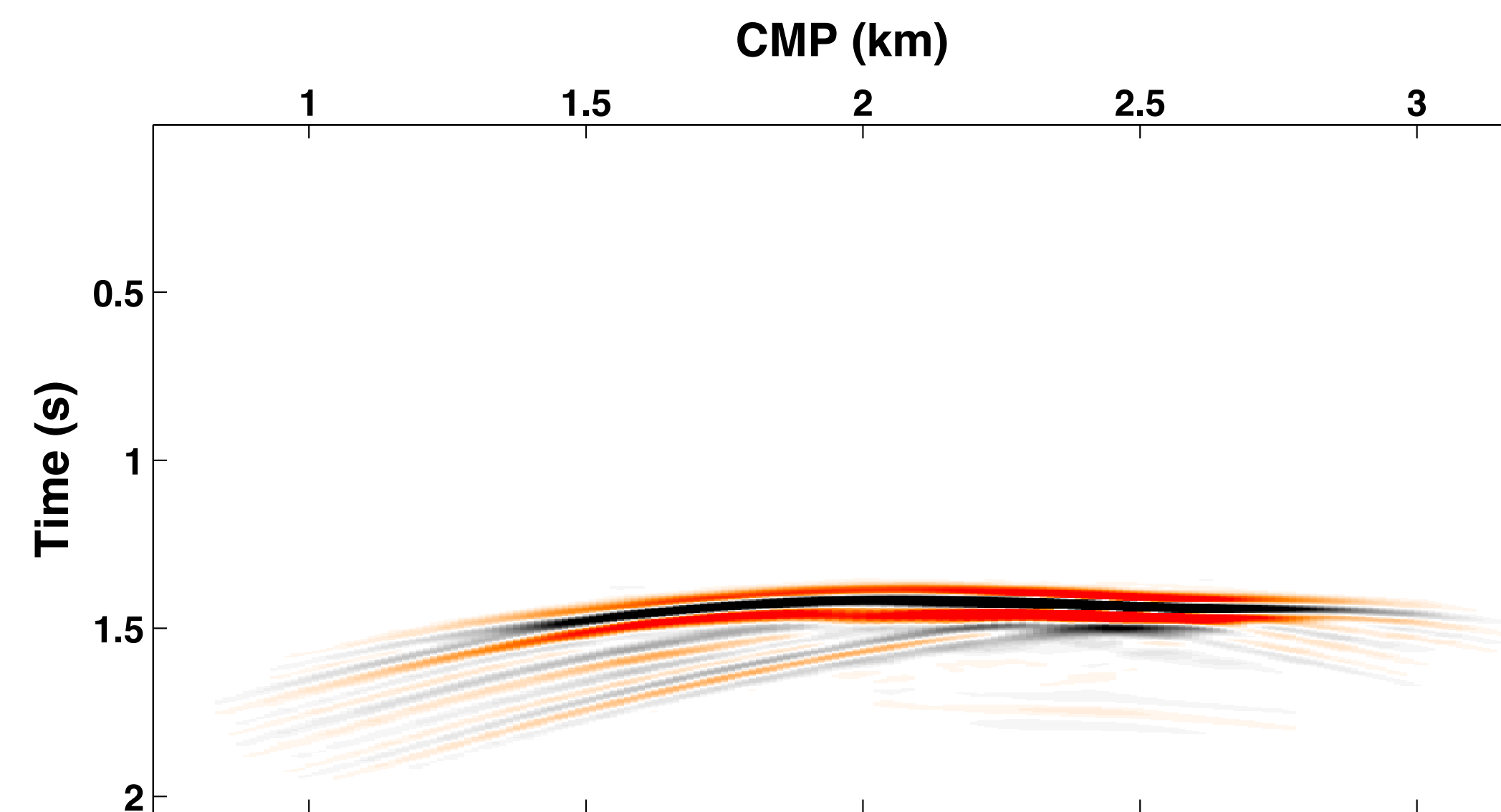
IRS

[25.2 dB]



JRM

[24.2 dB]



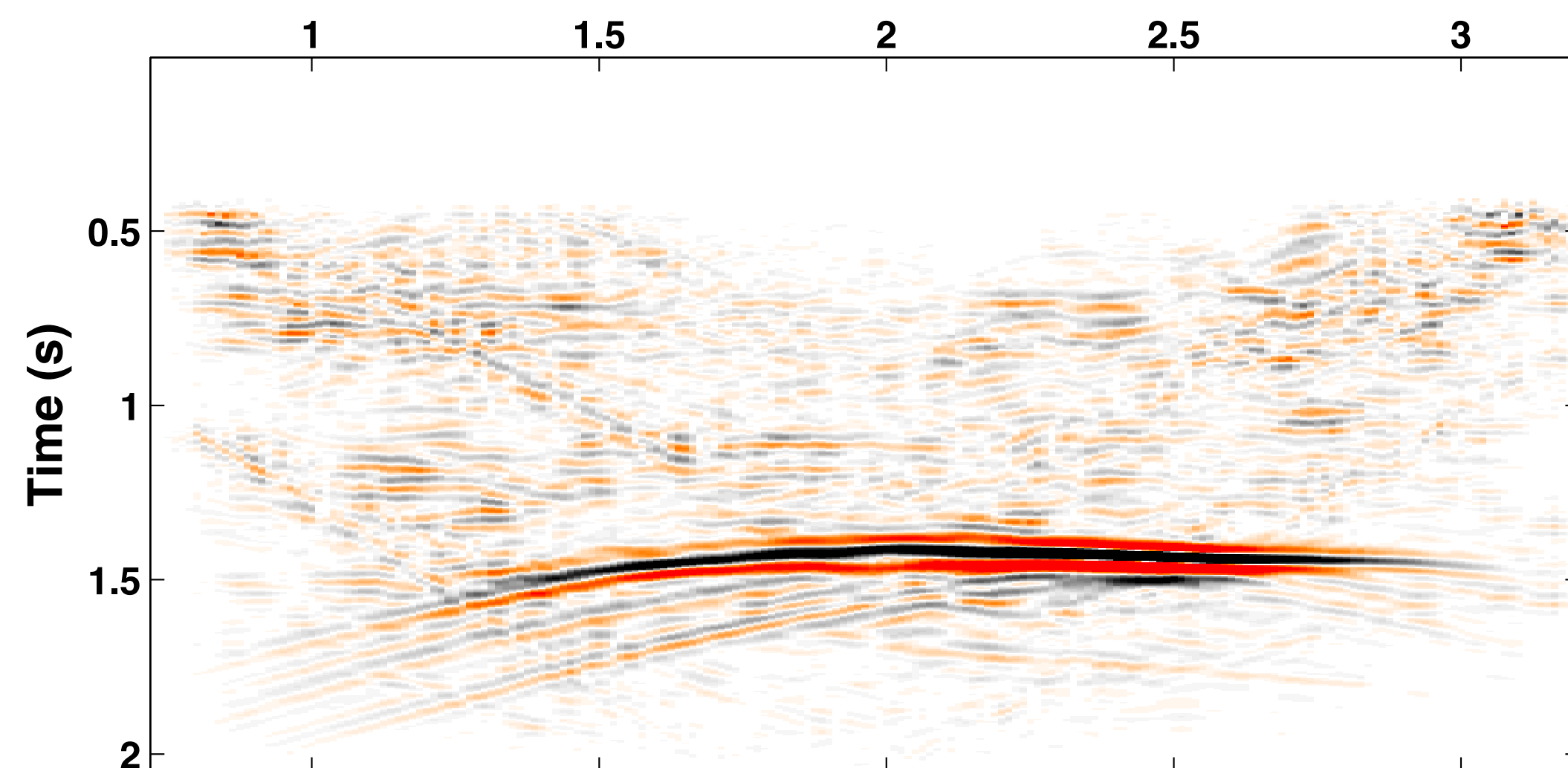
Stacked sections

- **50% overlap** in acquisition matrices

IRS

[9.7 dB]

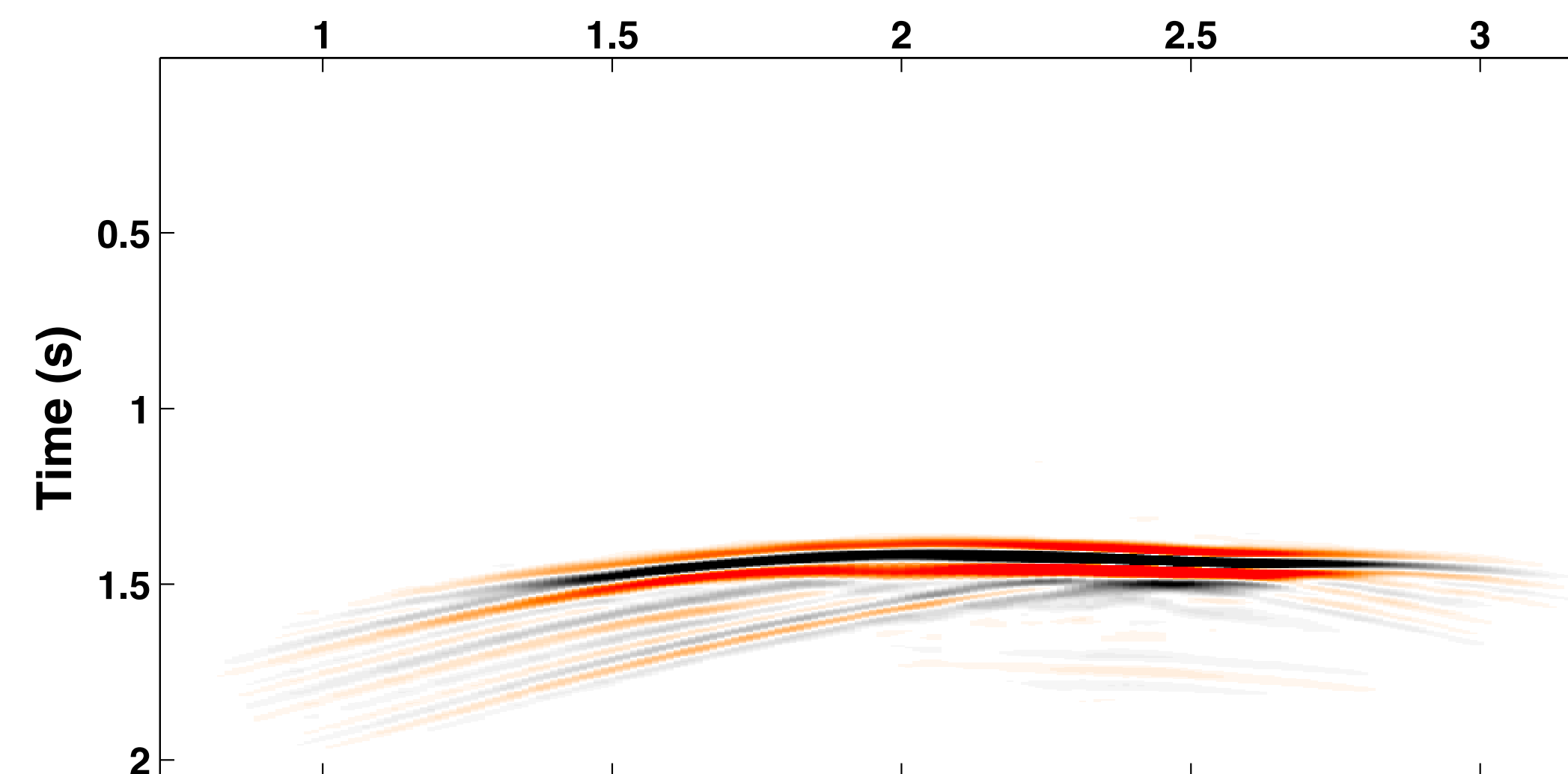
CMP (km)



JRM

[20.0 dB]

CMP (km)



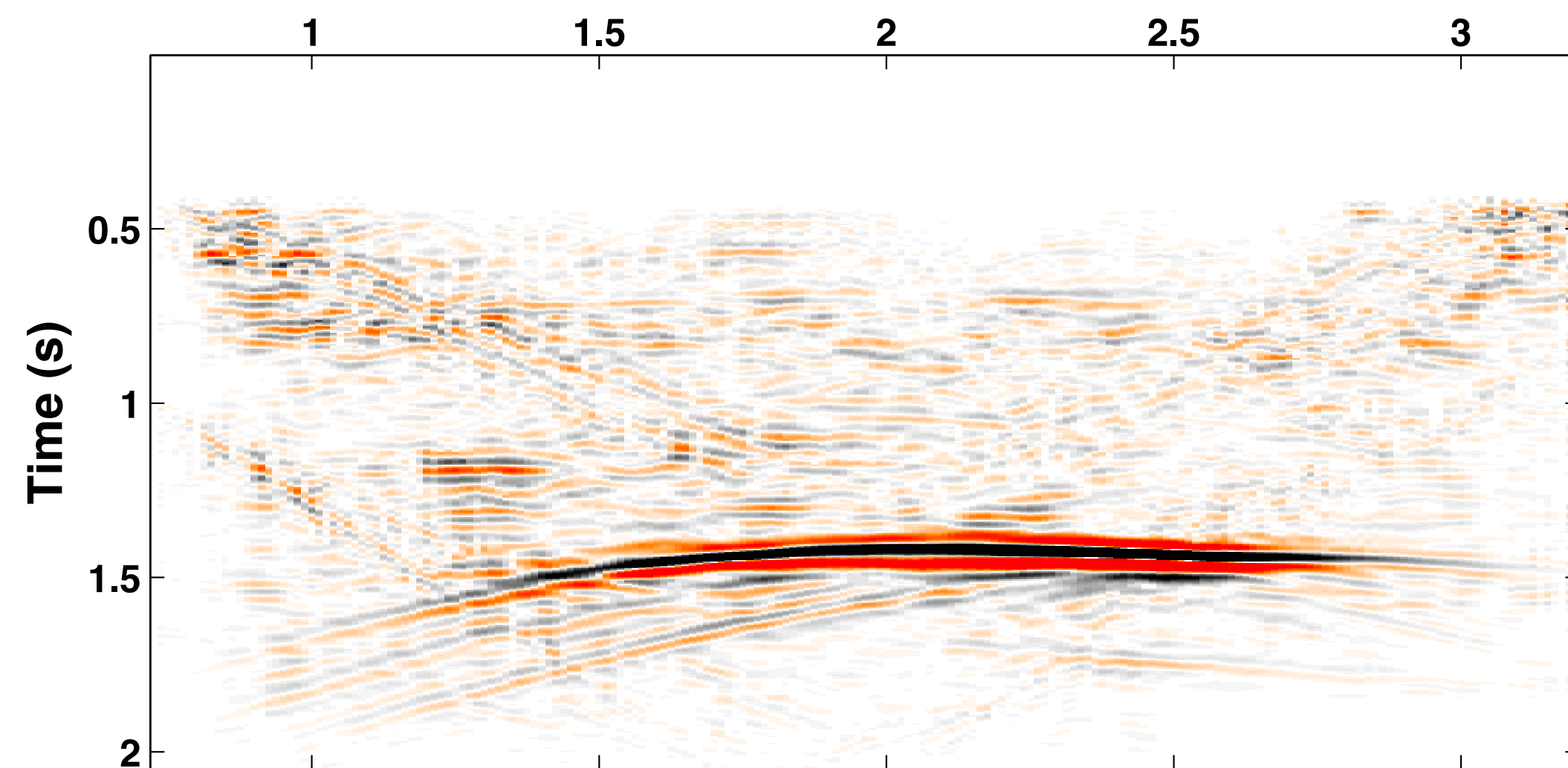
Stacked sections

- **25% overlap** in acquisition matrices

IRS

[9.5 dB]

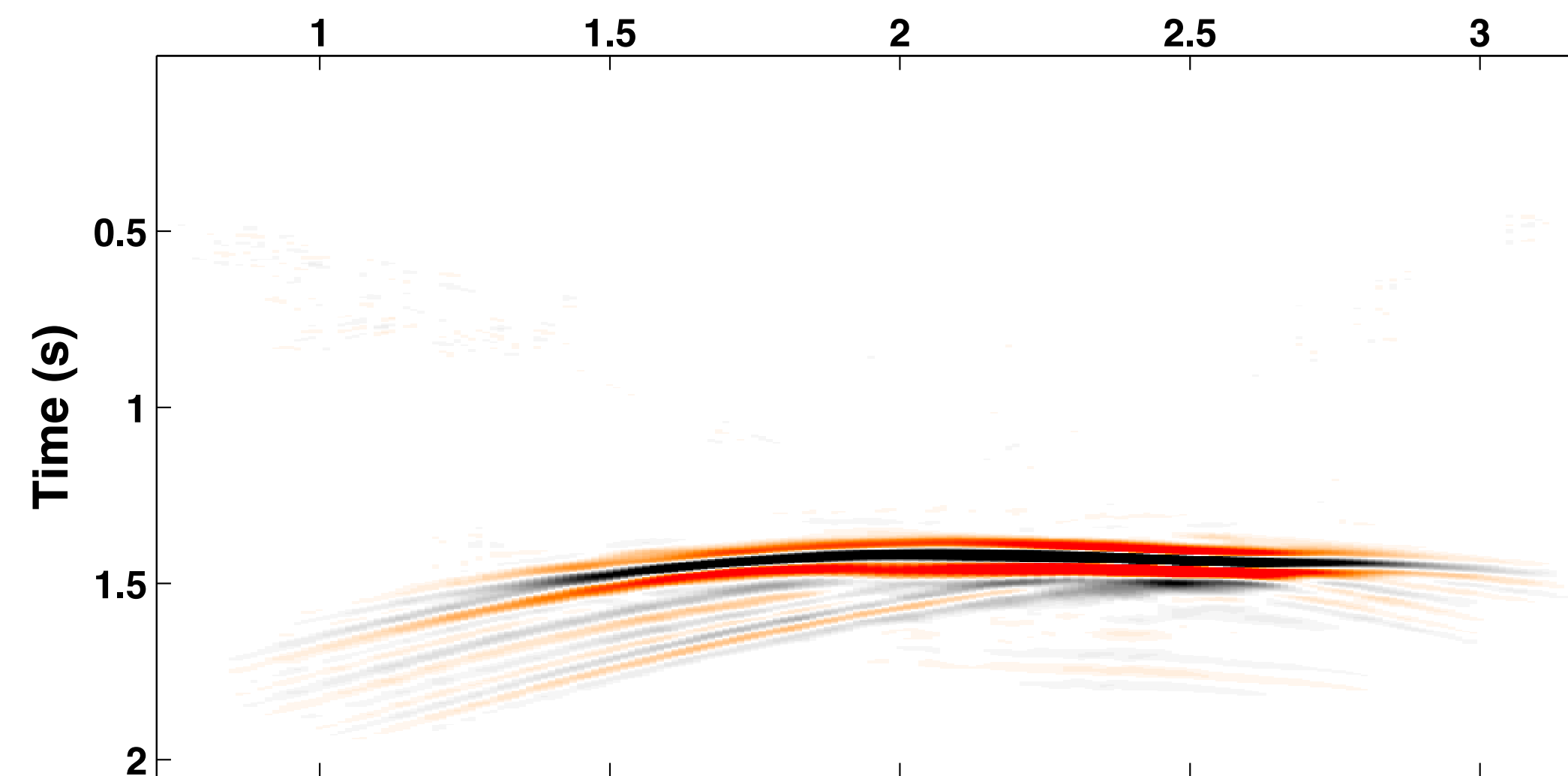
CMP (km)



JRM

[17.9 dB]

CMP (km)



SNR (dB) for stacked sections

– average of 5 experiments

overlap	baseline		monitor		4-D signal	
	IRS	JRM	IRS	JRM	IRS	JRM
100%	25.6 ± 1.2	$23.9 \pm \mathbf{1.0}$	25.7 ± 1.1	$24.0 \pm \mathbf{1.0}$	25.0 ± 0.9	$23.4 \pm \mathbf{0.8}$
50%	25.6 ± 1.2	30.9 ± 1.3	24.3 ± 0.9	30.6 ± 1.4	10.1 ± 1.4	18.1 ± 0.9
25%	25.6 ± 1.2	$\mathbf{34.4 \pm 0.9}$	23.5 ± 1.3	$\mathbf{33.6 \pm 0.8}$	8.5 ± 1.3	$\mathbf{15.9 \pm 0.7}$

Observations

Seismic synthetics show that we do **not** necessarily have to insist on full *repetition* depending on the recovery of the vintages

Questions:

Process/recover *independently* or *jointly* to exploit *common* features of surveys?

- ▶ processing *jointly* leads to *improved* recovery of **both** vintages & time-lapse signal

Should we *repeat* the surveys when doing *randomized subsampling*?

Observations

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Questions:

Process/recover *independently* or *jointly* to exploit *common* features of surveys?

- ▶ processing *jointly* leads to *improved* recovery of **both** vintages & time-lapse signal

Should we *repeat* the surveys when doing *randomized subsampling*?

What does repetition “in-the-field” mean?

Notion of repetition

Time-jittered marine acquisition **off the grid**

With & without calibration errors

Randomized sampling in marine

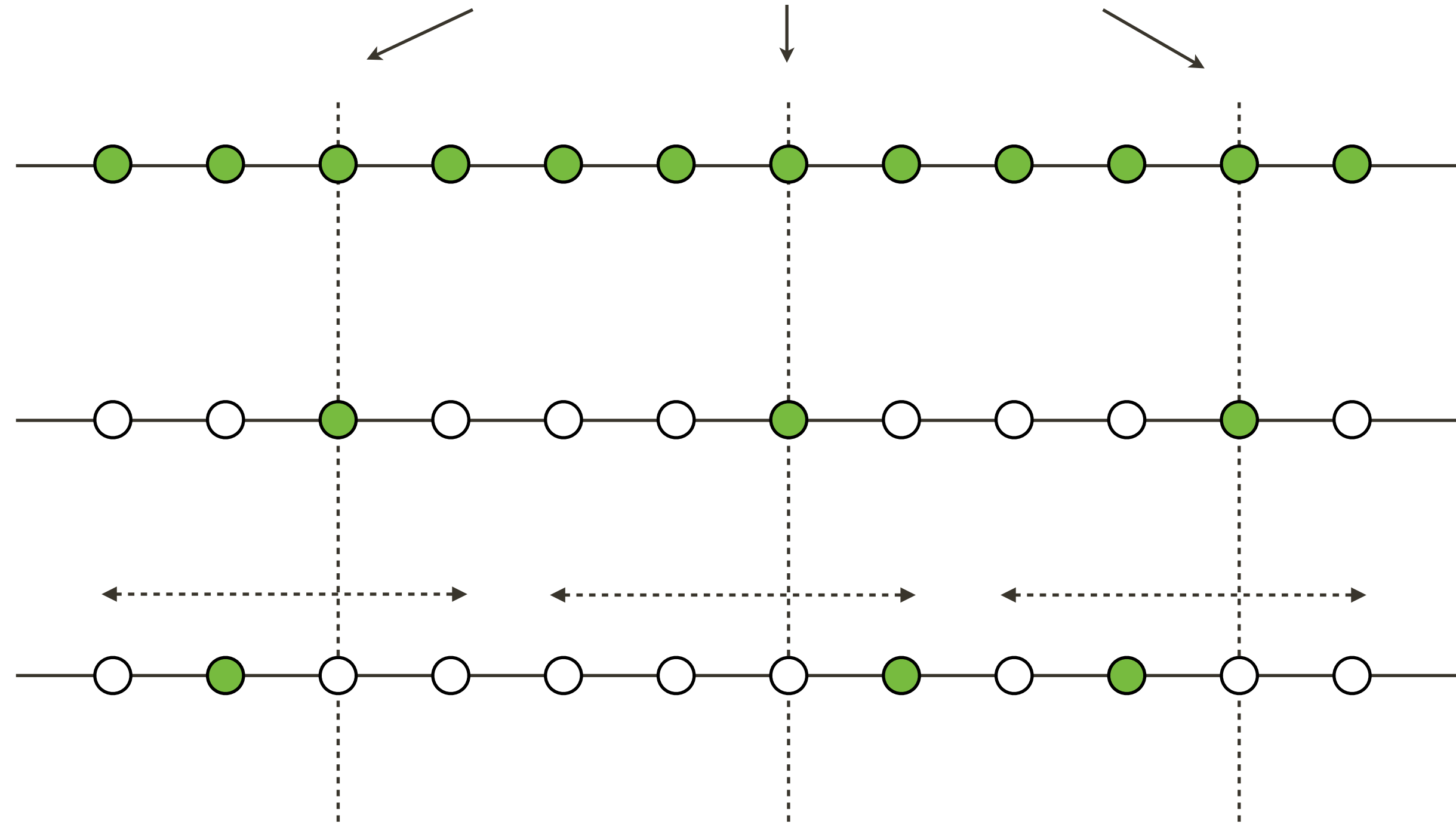
ON THE GRID {

dense sampling

regular undersampling

jittered undersampling

regularly undersampled spatial grid



Randomized sampling in marine

ON THE GRID

dense sampling

regular undersampling

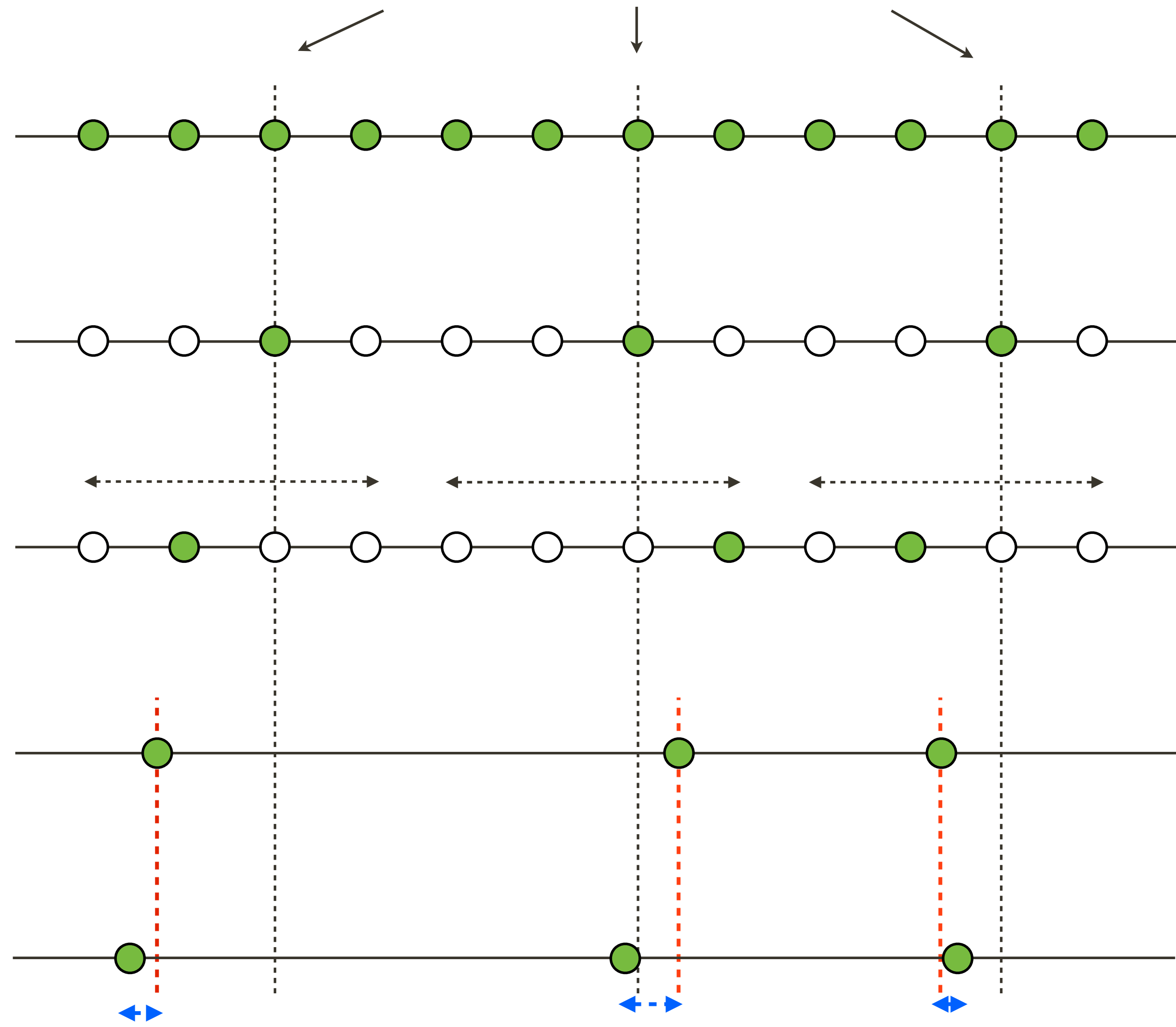
jittered undersampling

OFF THE GRID

jittered undersampling
"exact" repetition

jittered undersampling
calibration errors
(0-1, 2, 3....m)

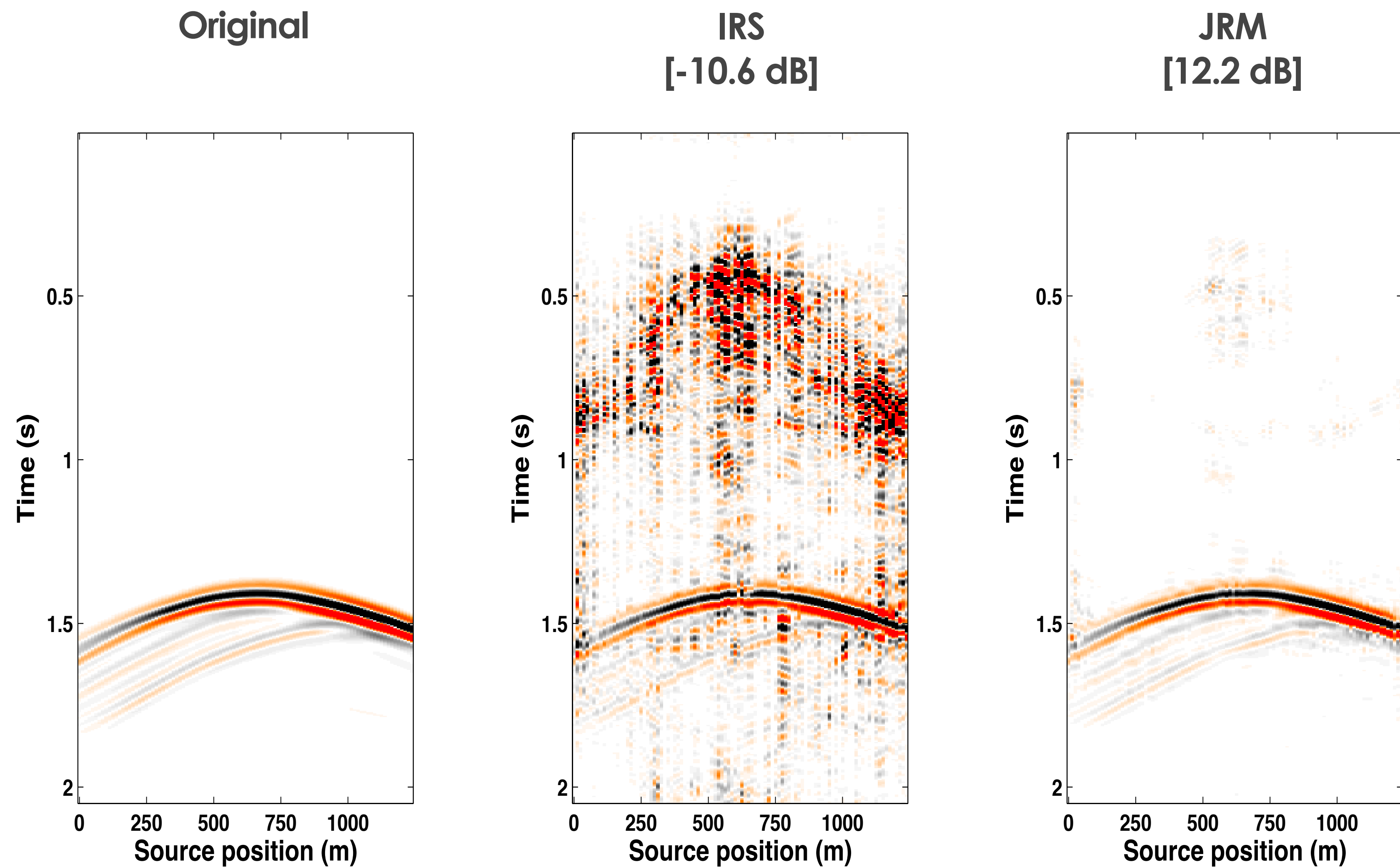
regularly undersampled spatial grid



in the *real* world

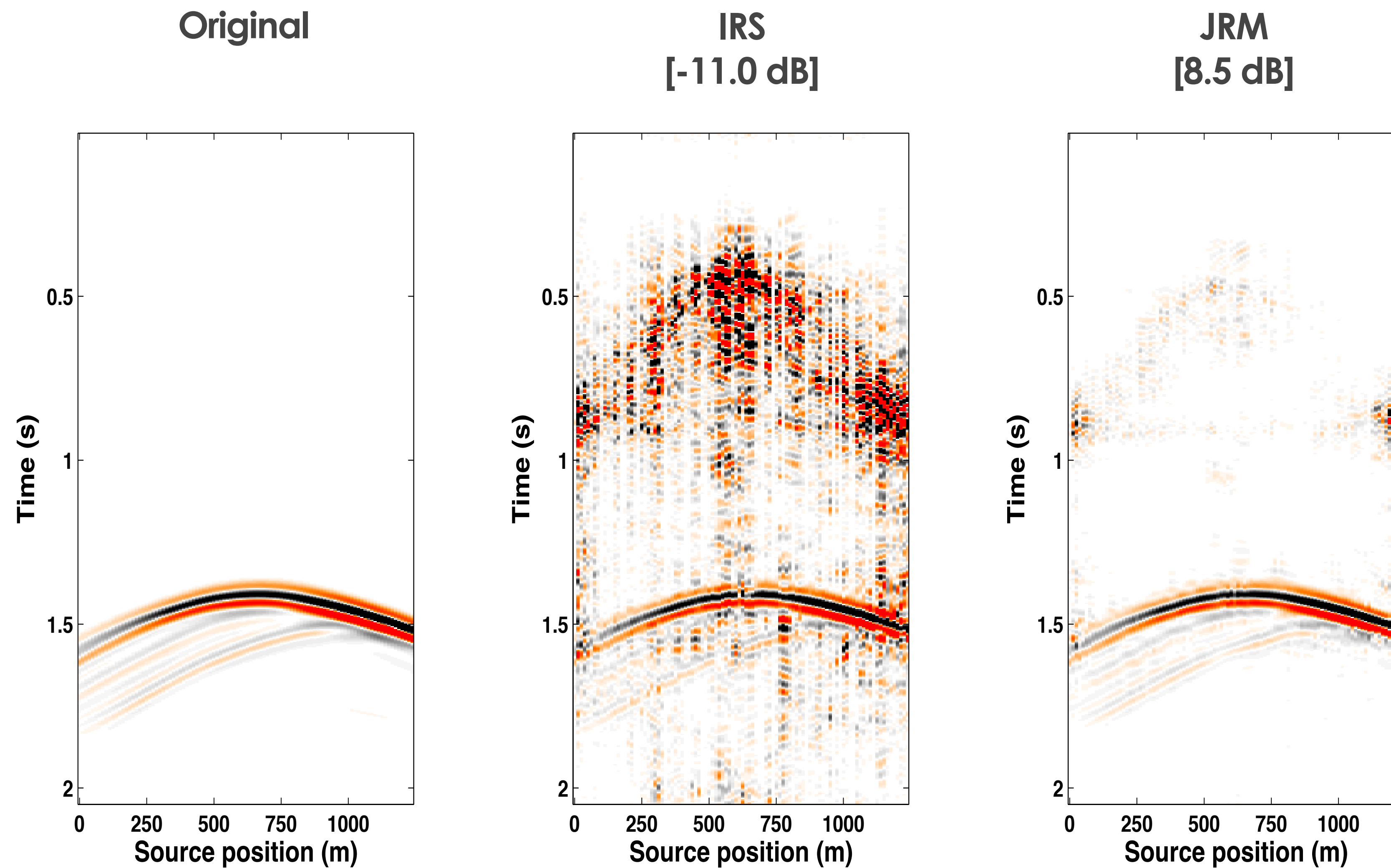
4-D recovery

- **50% overlap** in acquisition matrices, **no calibration errors**



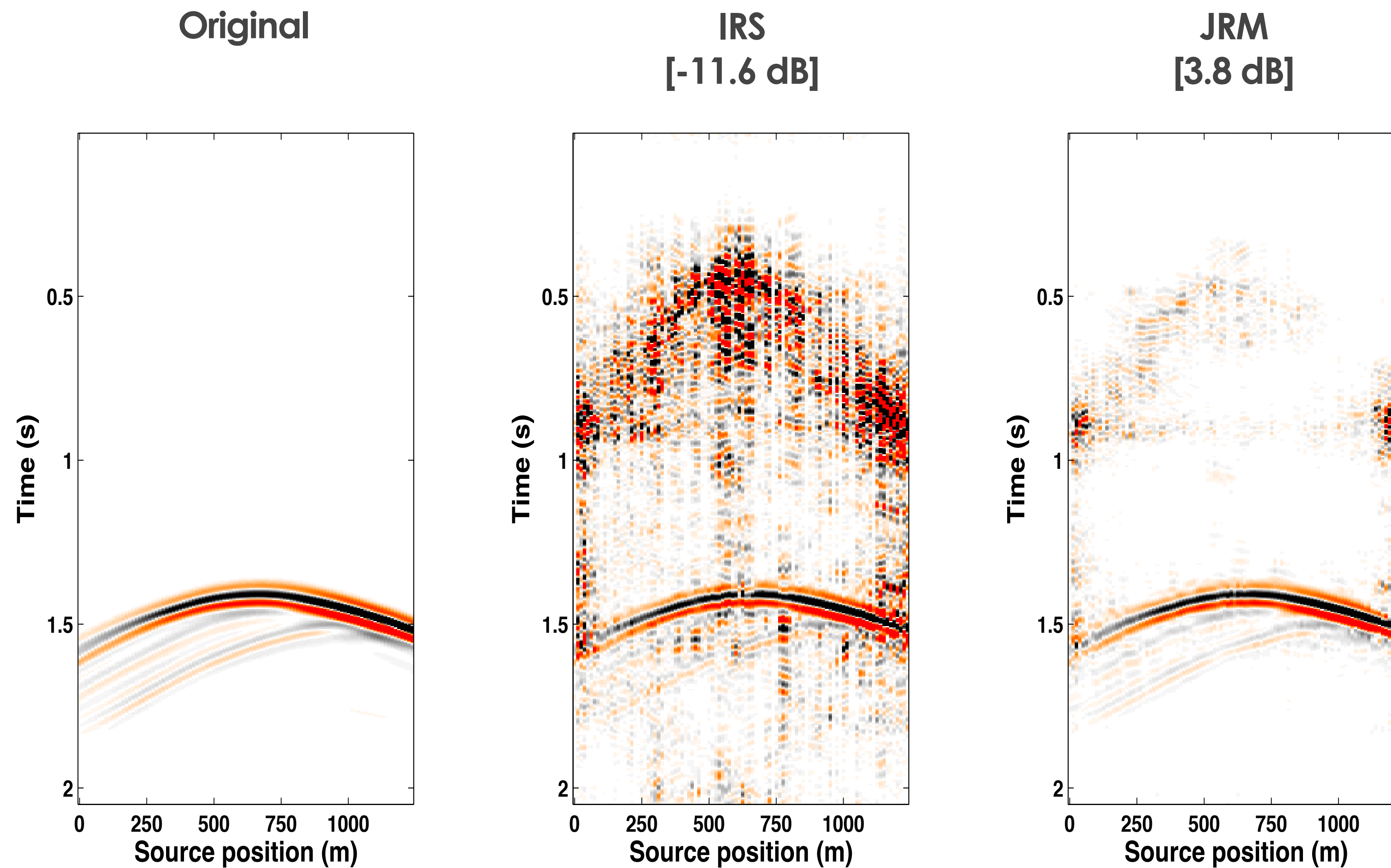
4-D recovery

- **50% overlap** in acquisition matrices, **calibration errors ≈ 1.0 m (avg.)**



4-D recovery

- **50% overlap** in acquisition matrices, **calibration errors ≈ 2.8 m (avg.)**



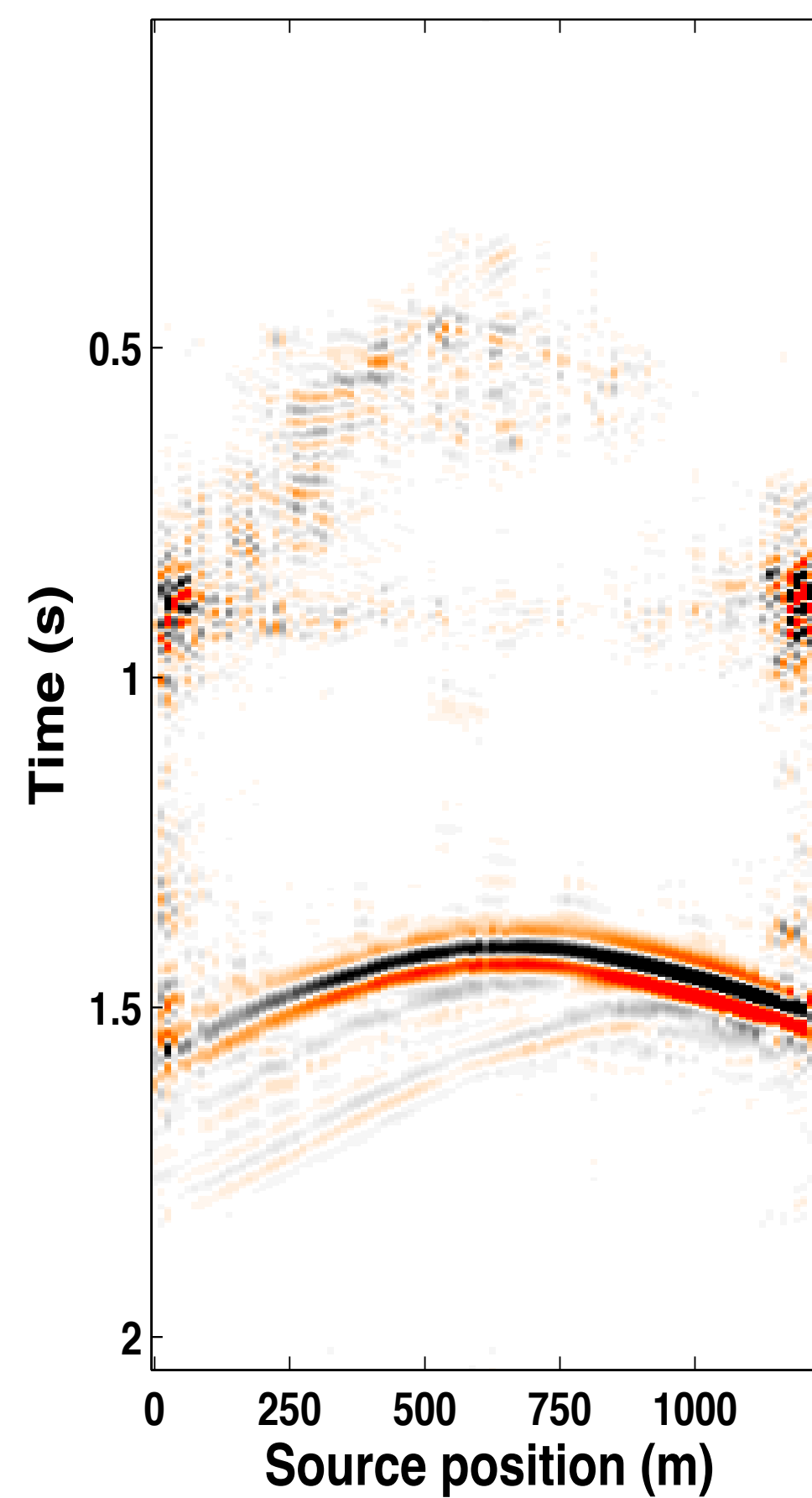
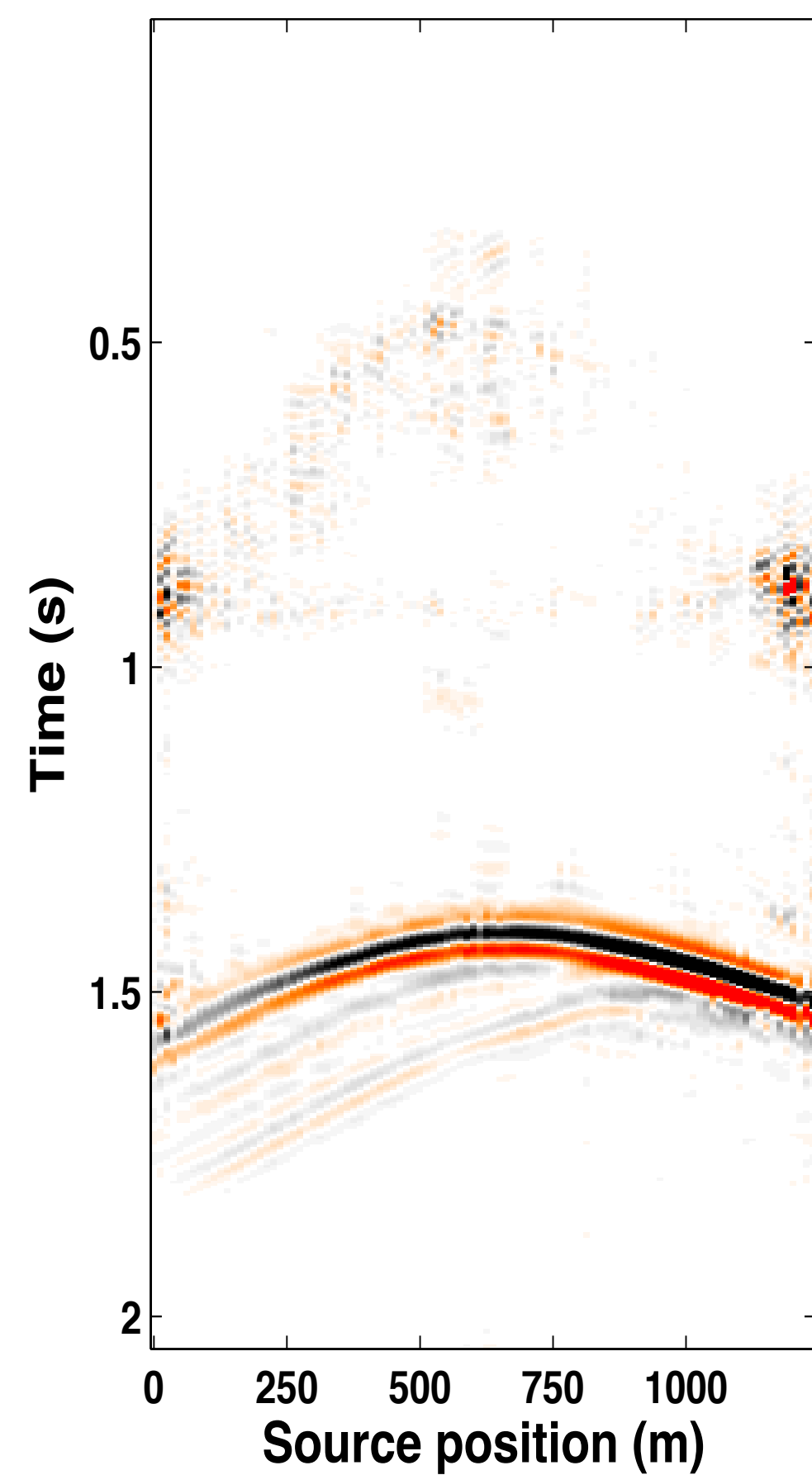
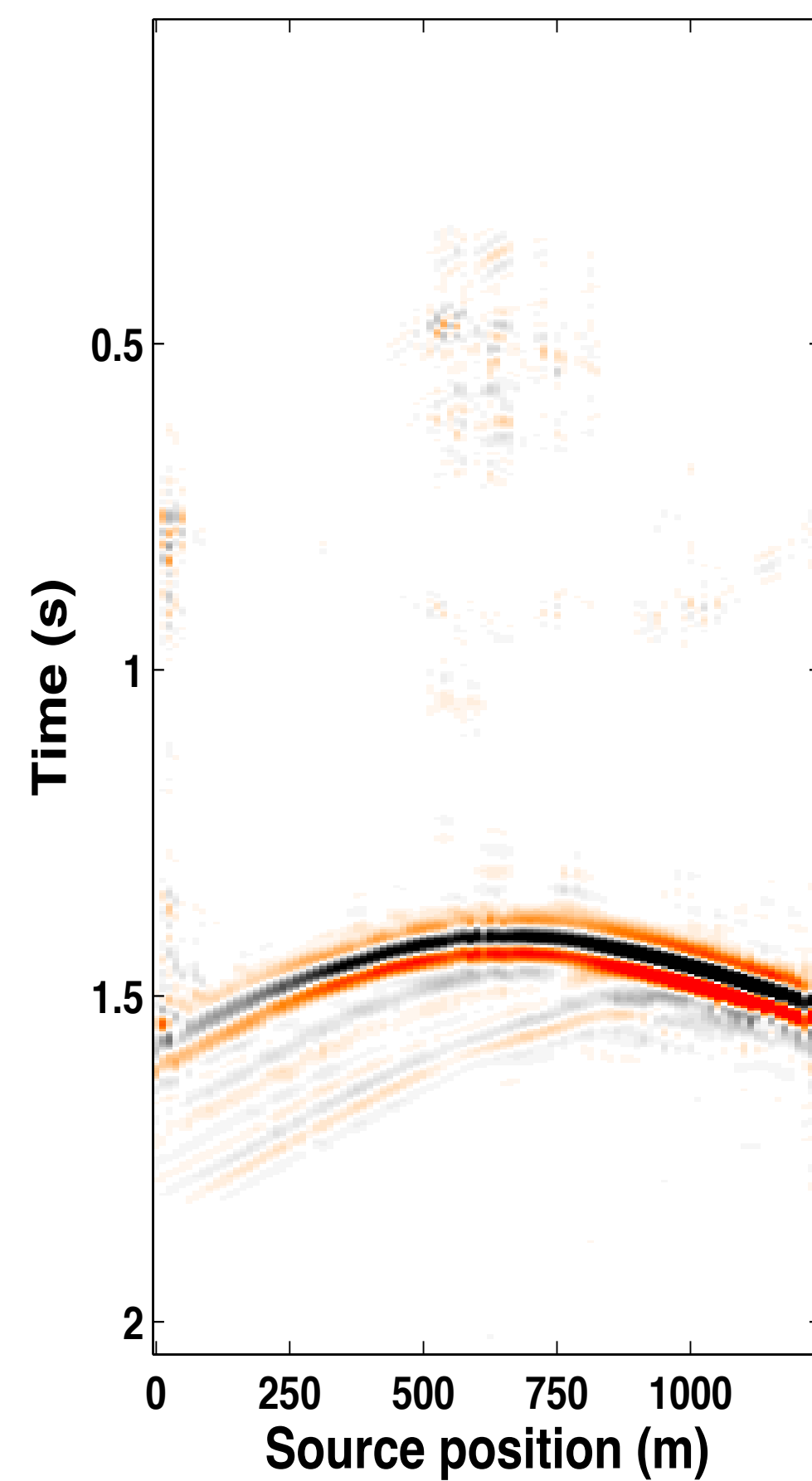
4-D recovery - JRM

- **50% overlap** in acquisition matrices, **w/ & w/o calibration errors**

no error
[12.2 dB]

error ≈ 1.0 m
[8.5 dB]

error ≈ 2.8 m
[3.8 dB]



4-D recovery - JRM

– 50% overlap in acquisition matrices

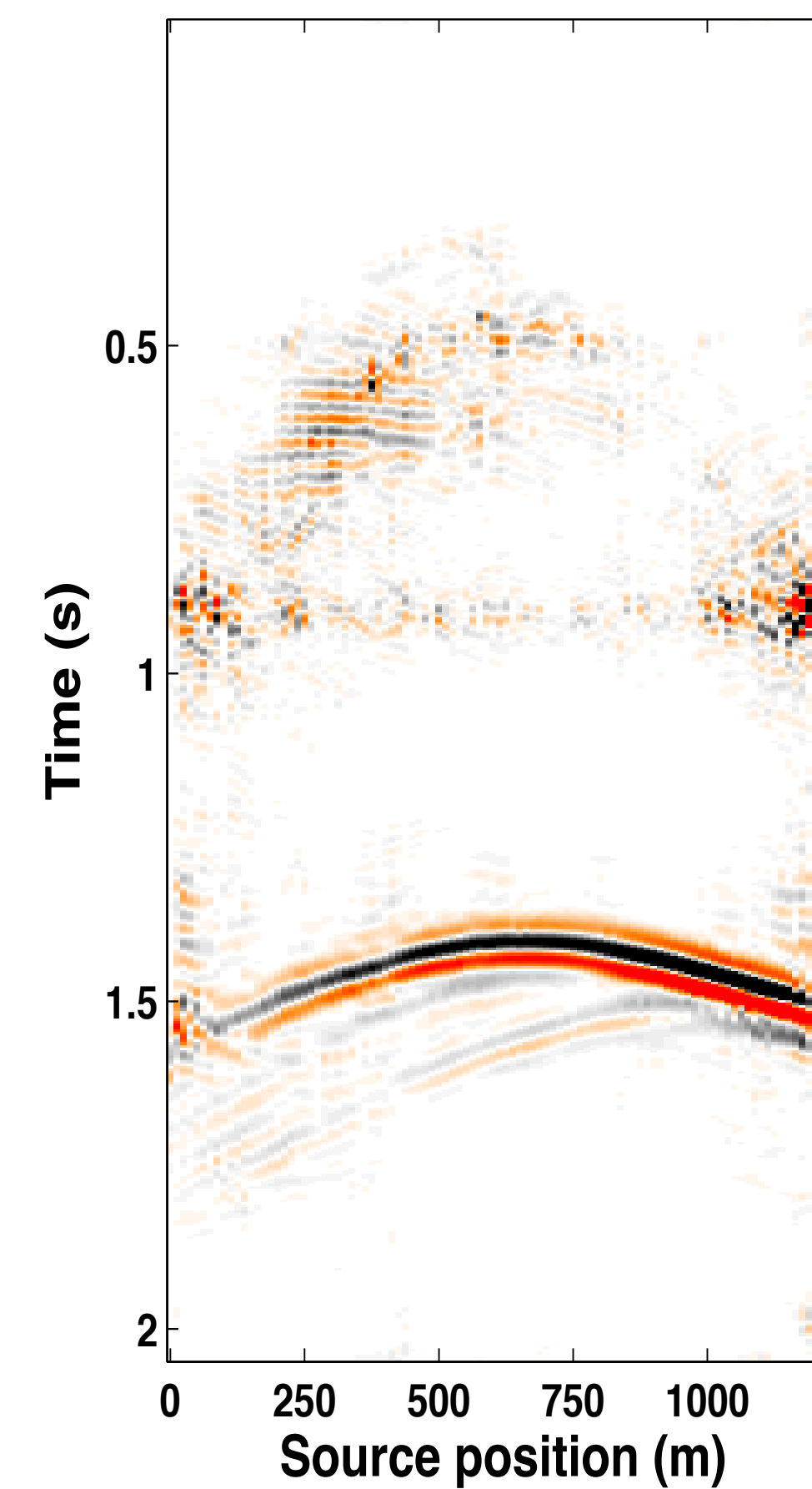
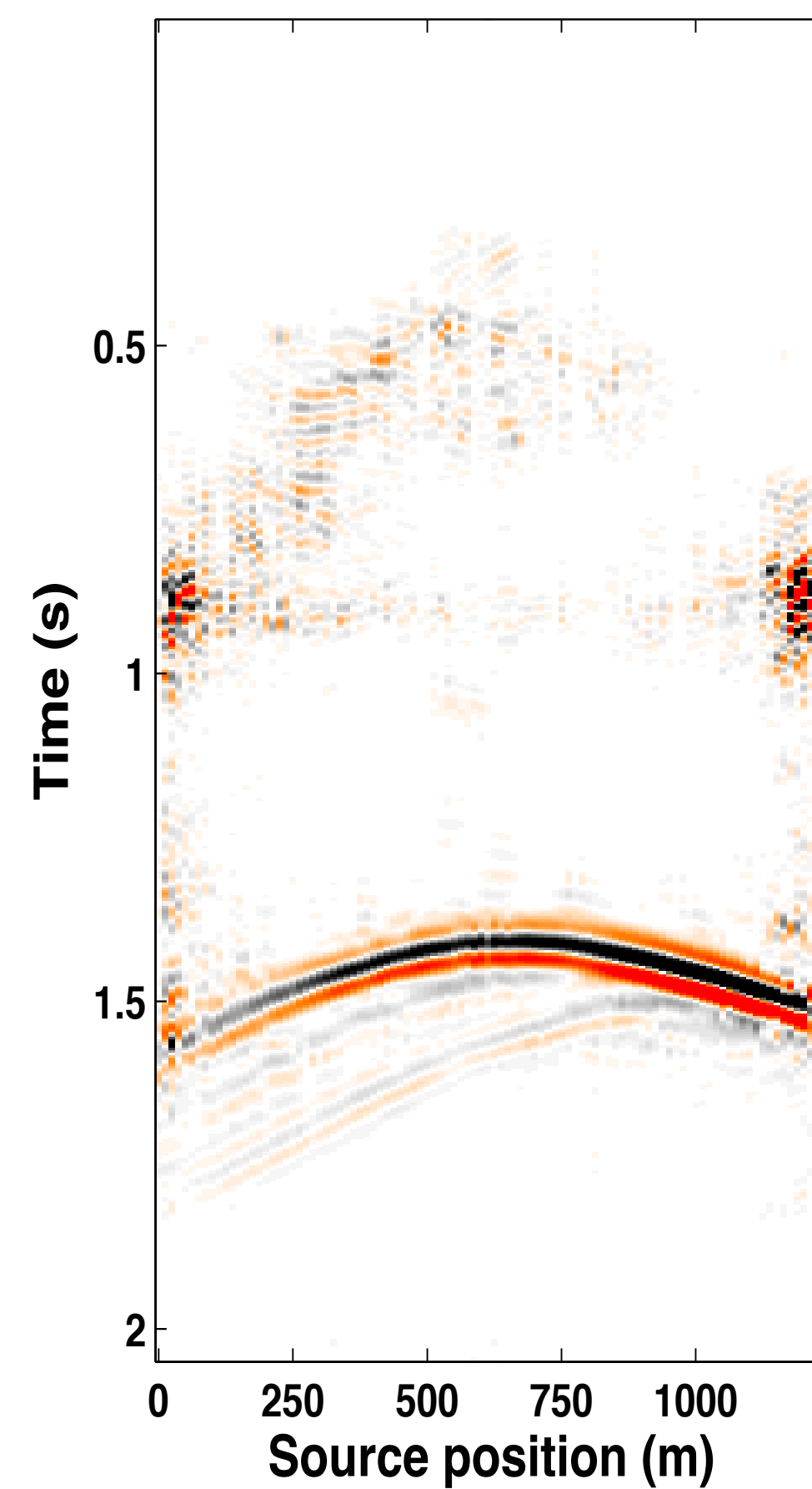
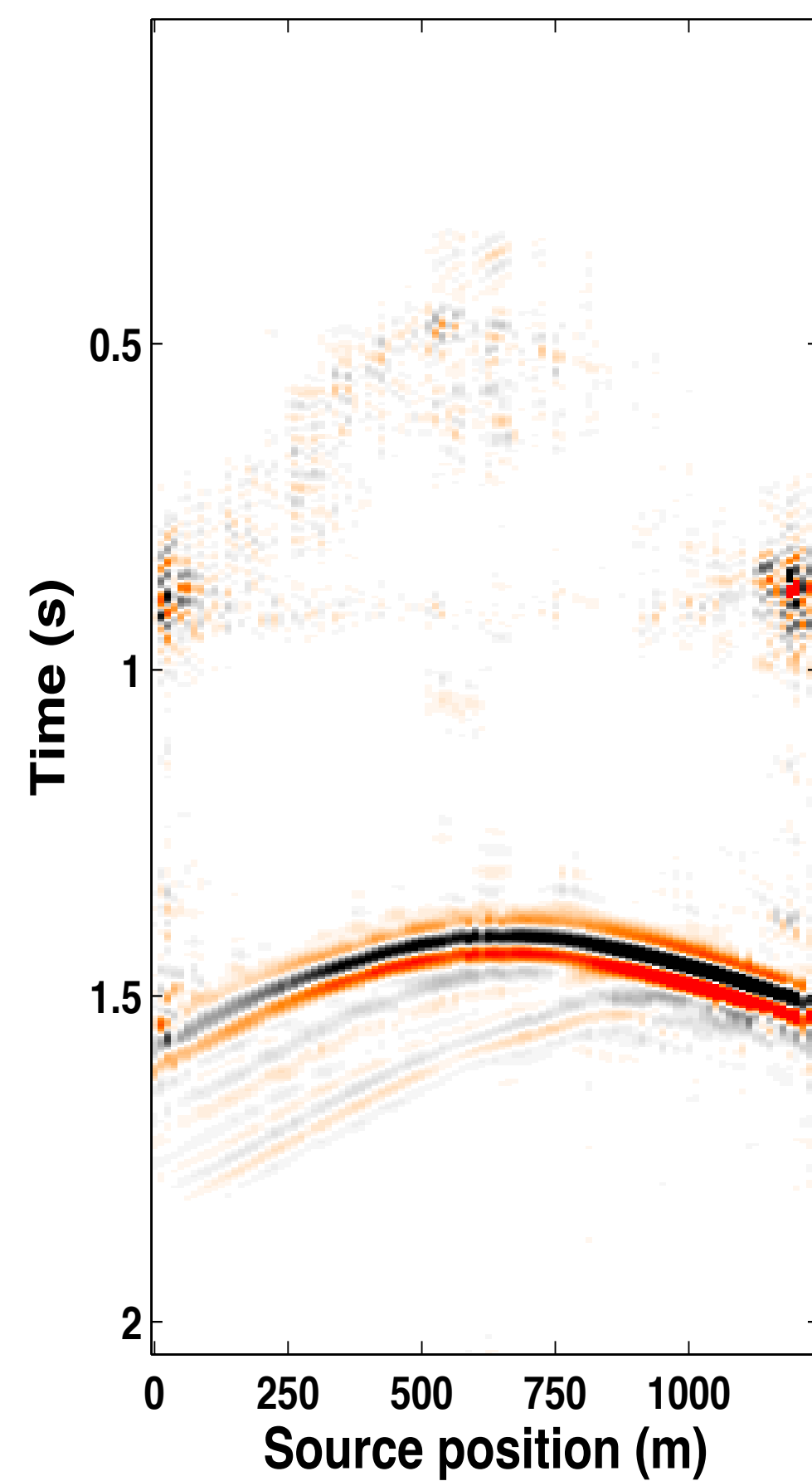
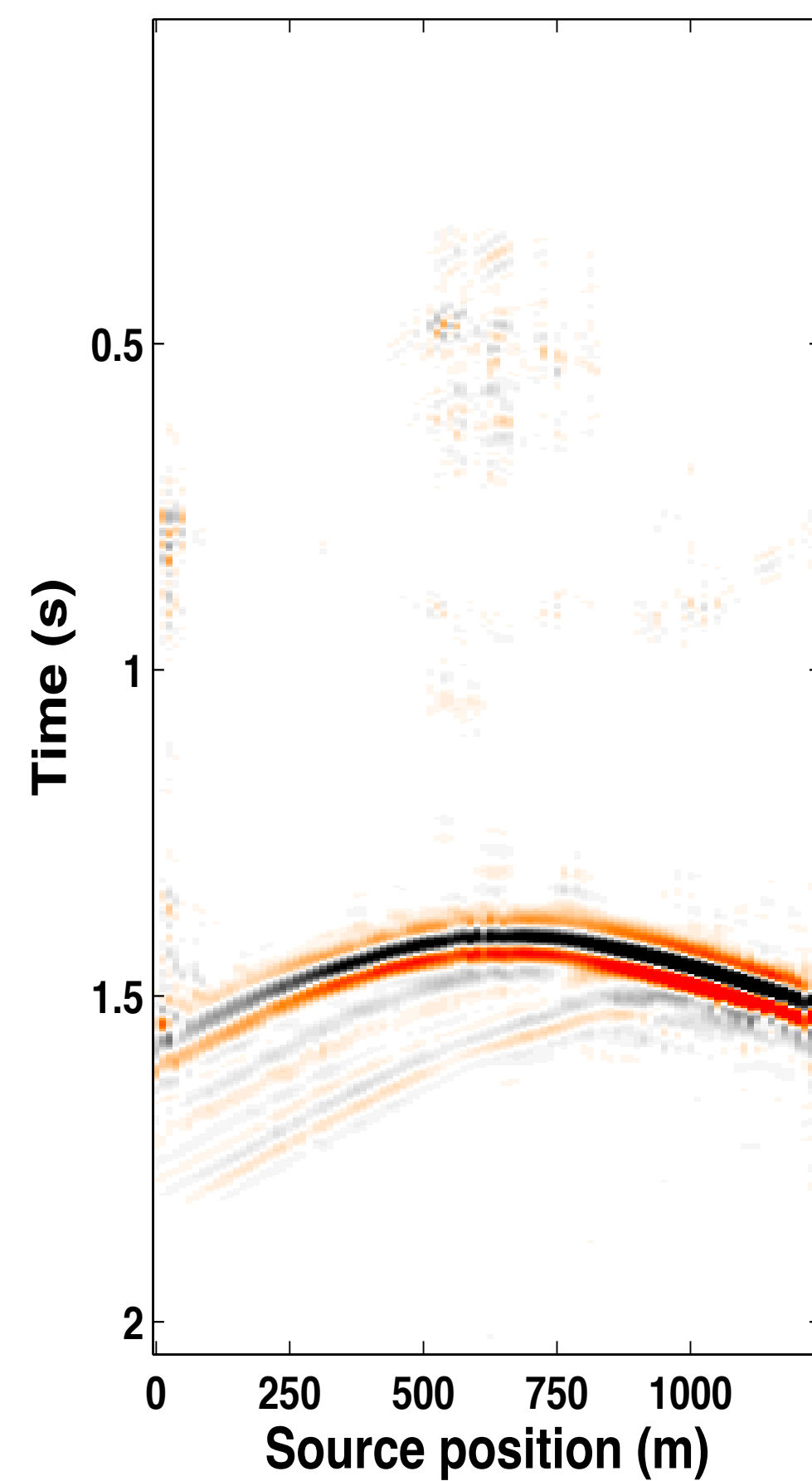
no error
[12.2 dB]

error ≈ 1.0 m
[8.5 dB]

error ≈ 2.8 m
[3.8 dB]

0% overlap

[2.0 dB]



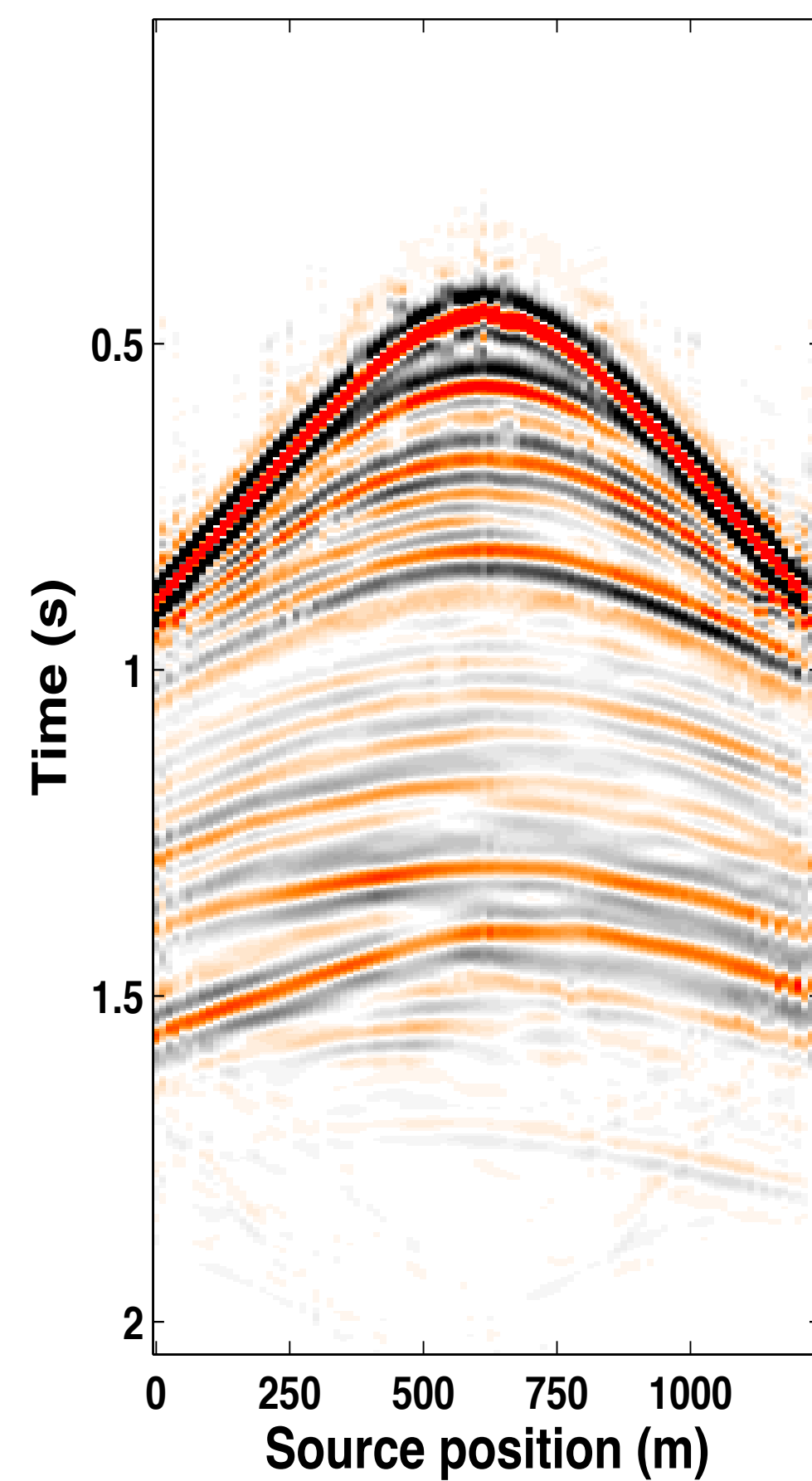
On the contrary,

calibration errors improve recovery of the vintages!

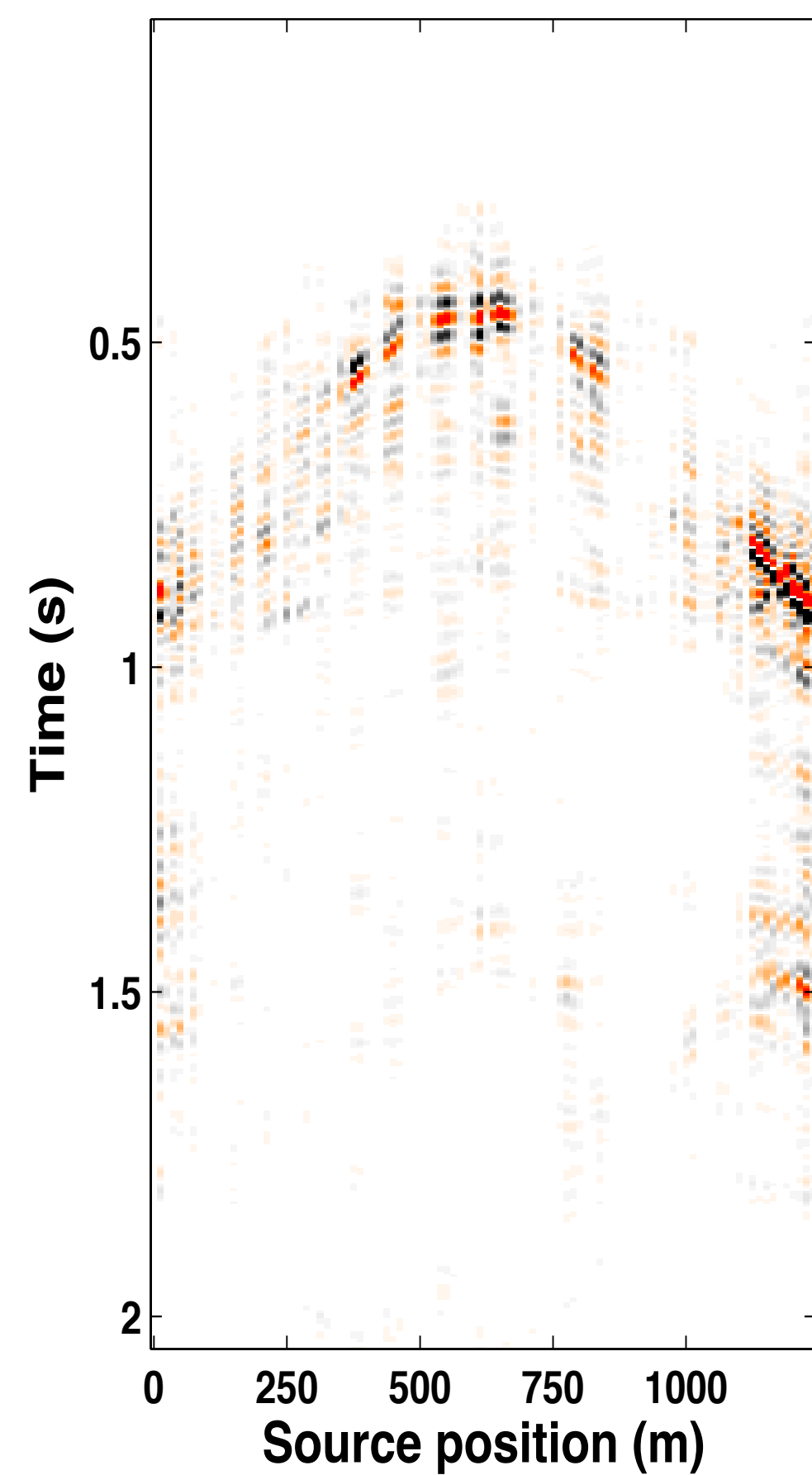
Monitor recovery

- **50% overlap** in acquisition matrices, **no calibration errors**

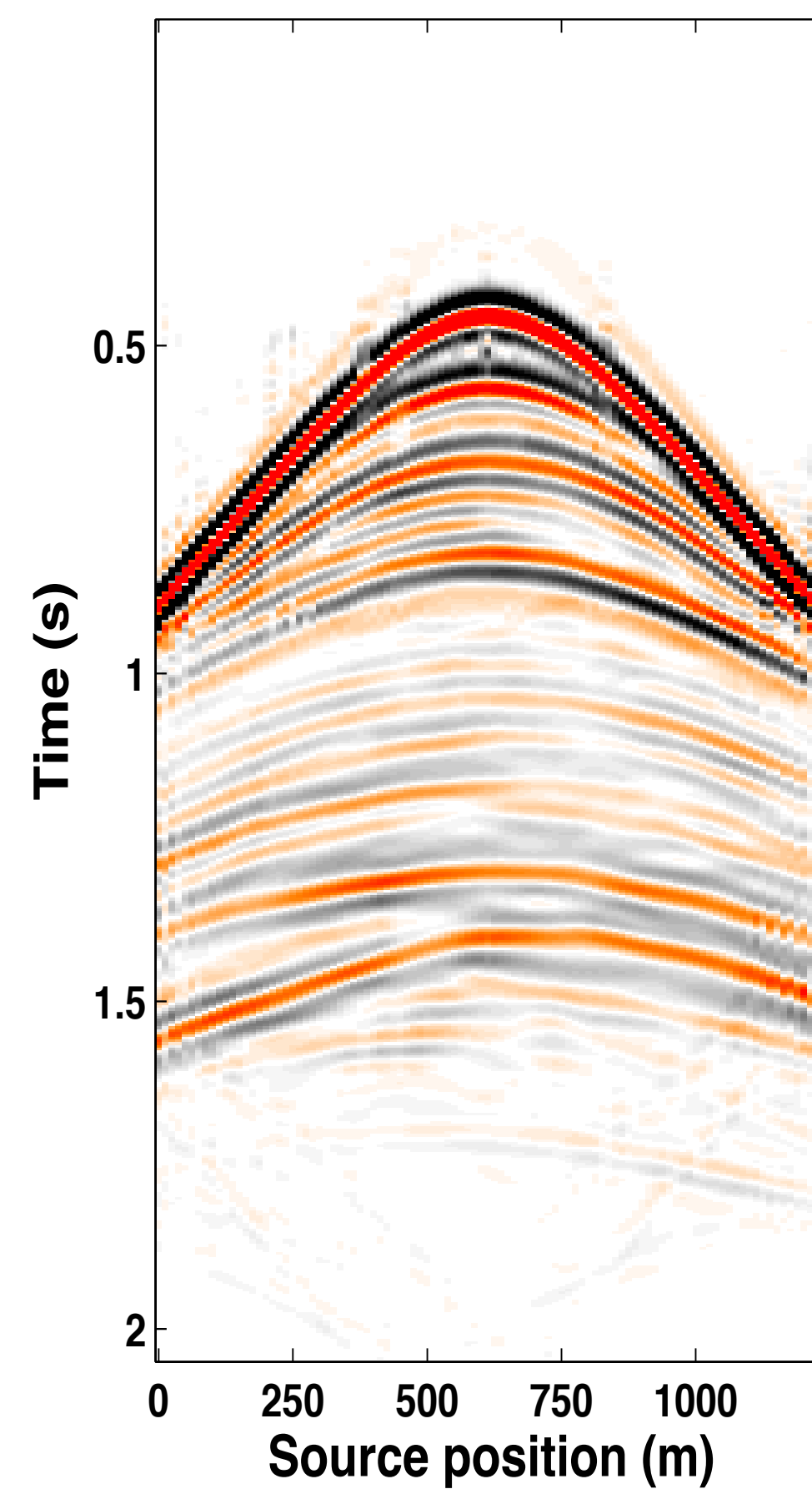
IRS
[11.6 dB]



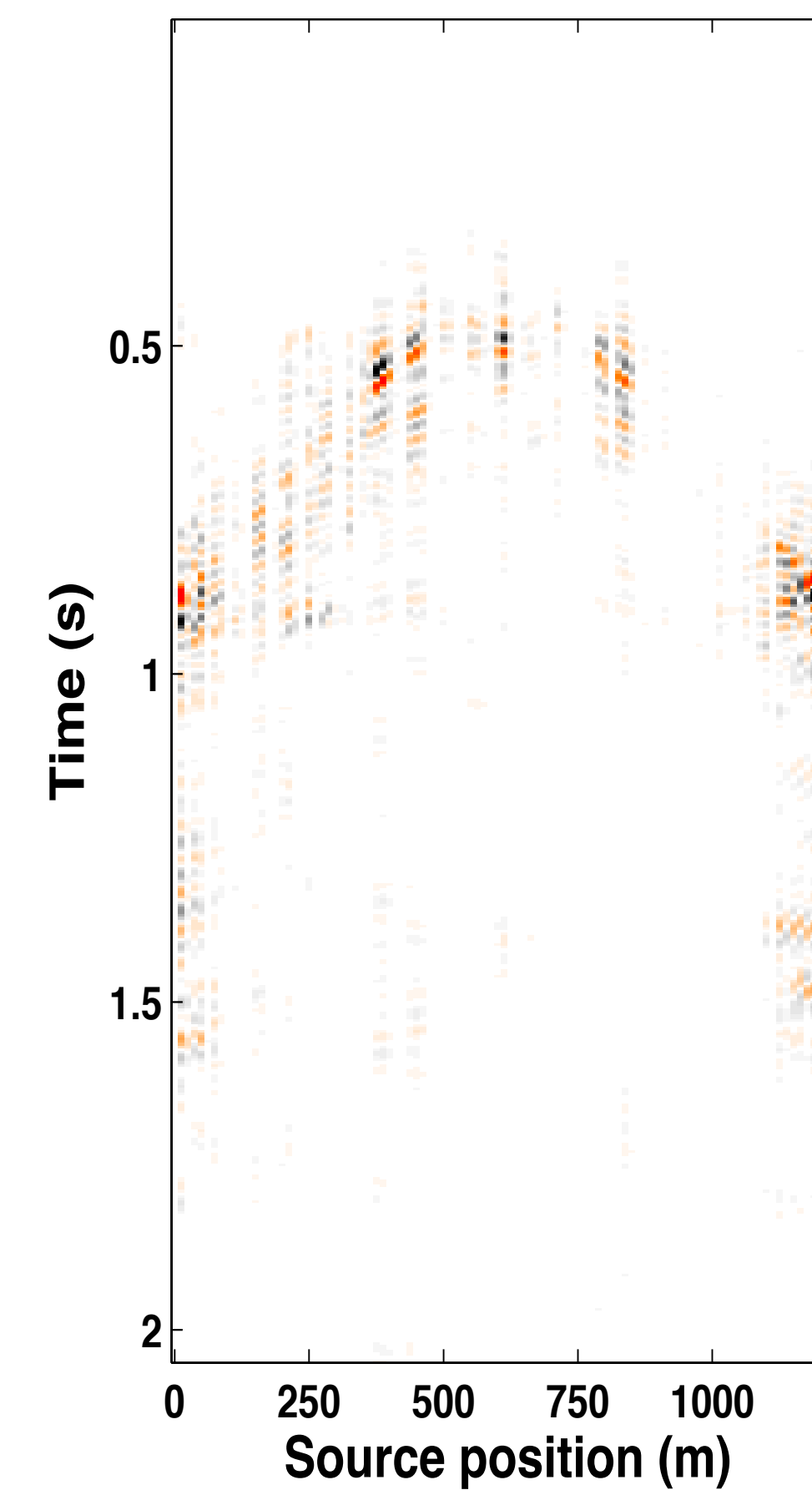
IRS
residual



JRM
[13.9 dB]



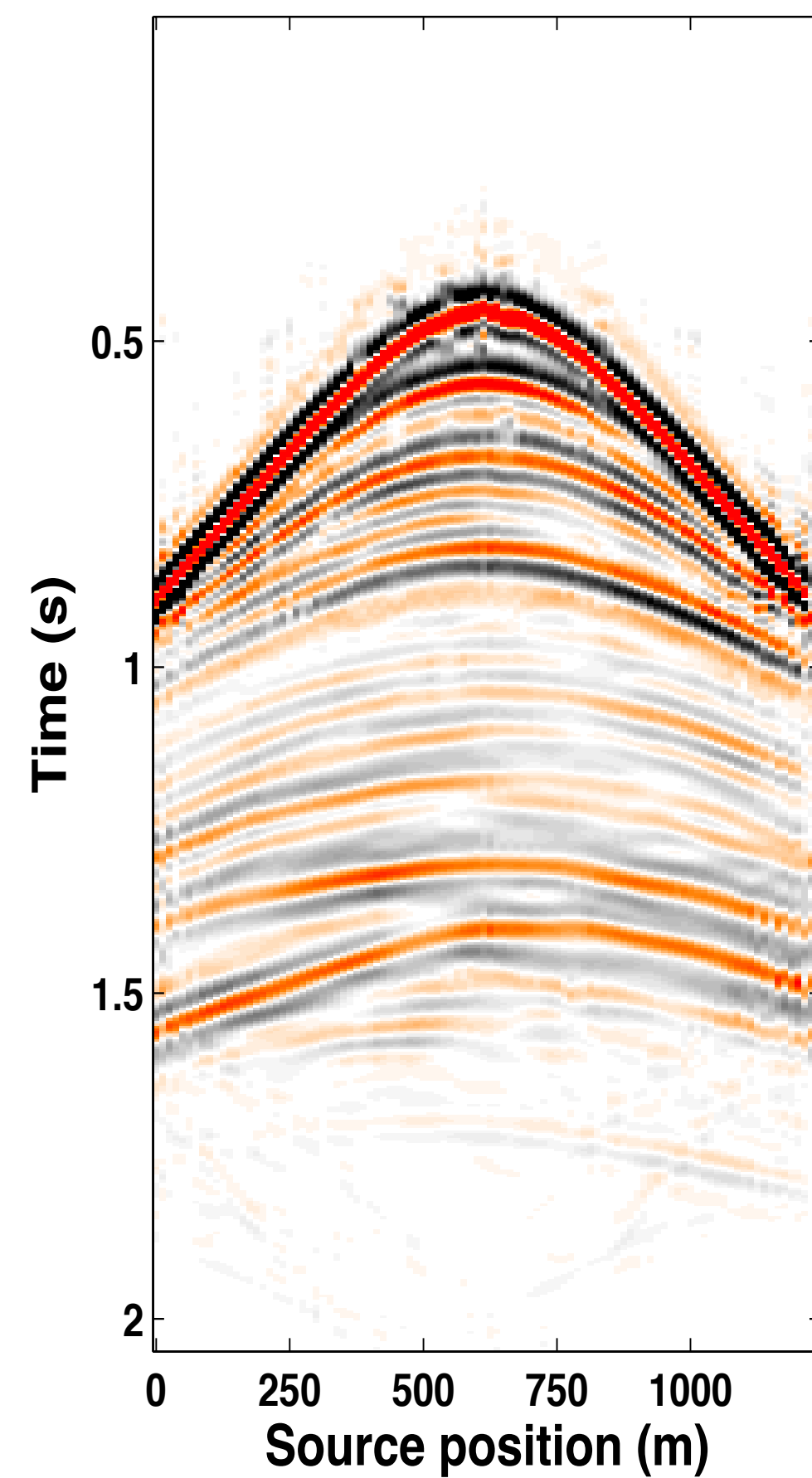
JRM
residual



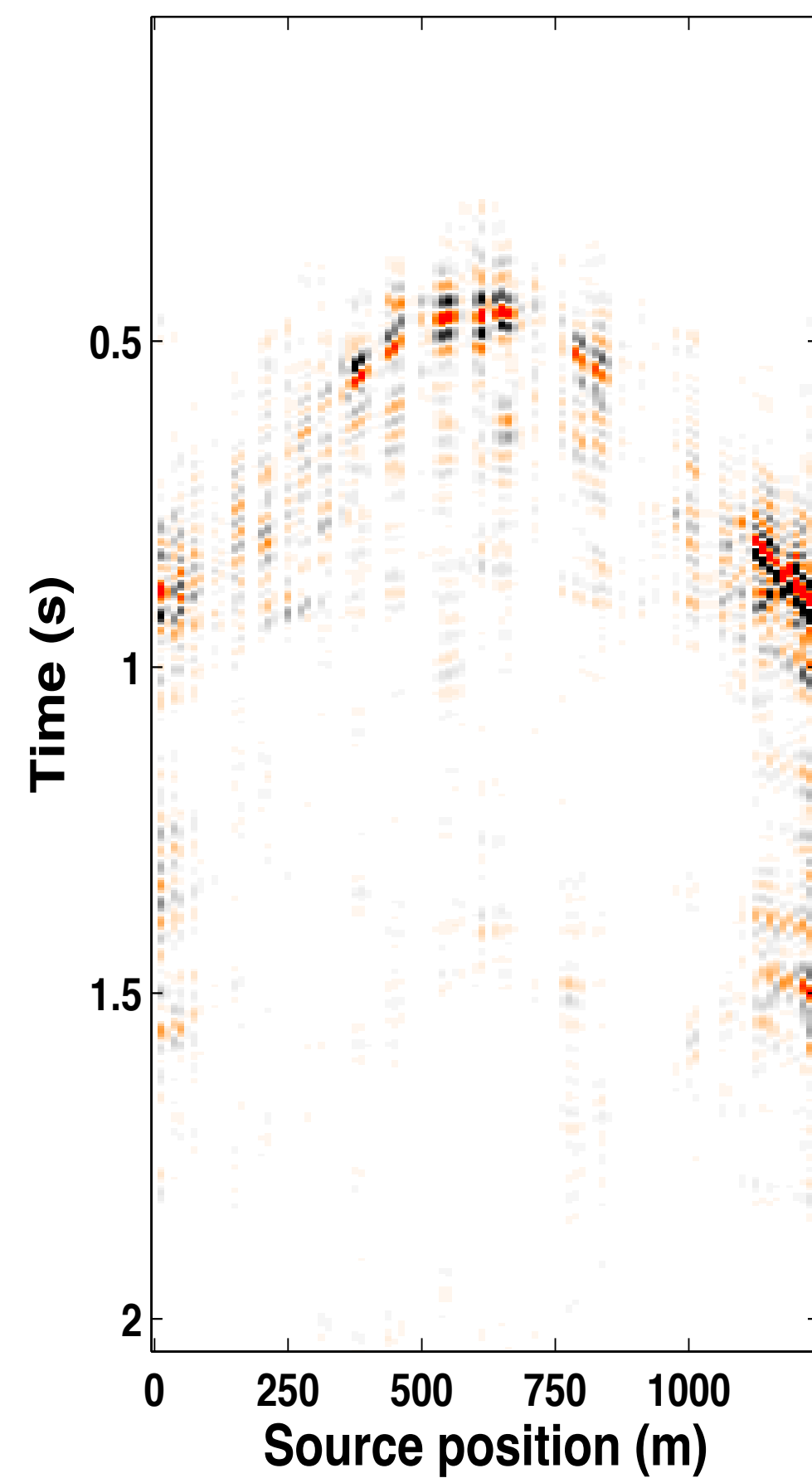
Monitor recovery

- **50% overlap** in acquisition matrices, **calibration errors ≈ 1.0 m (avg.)**

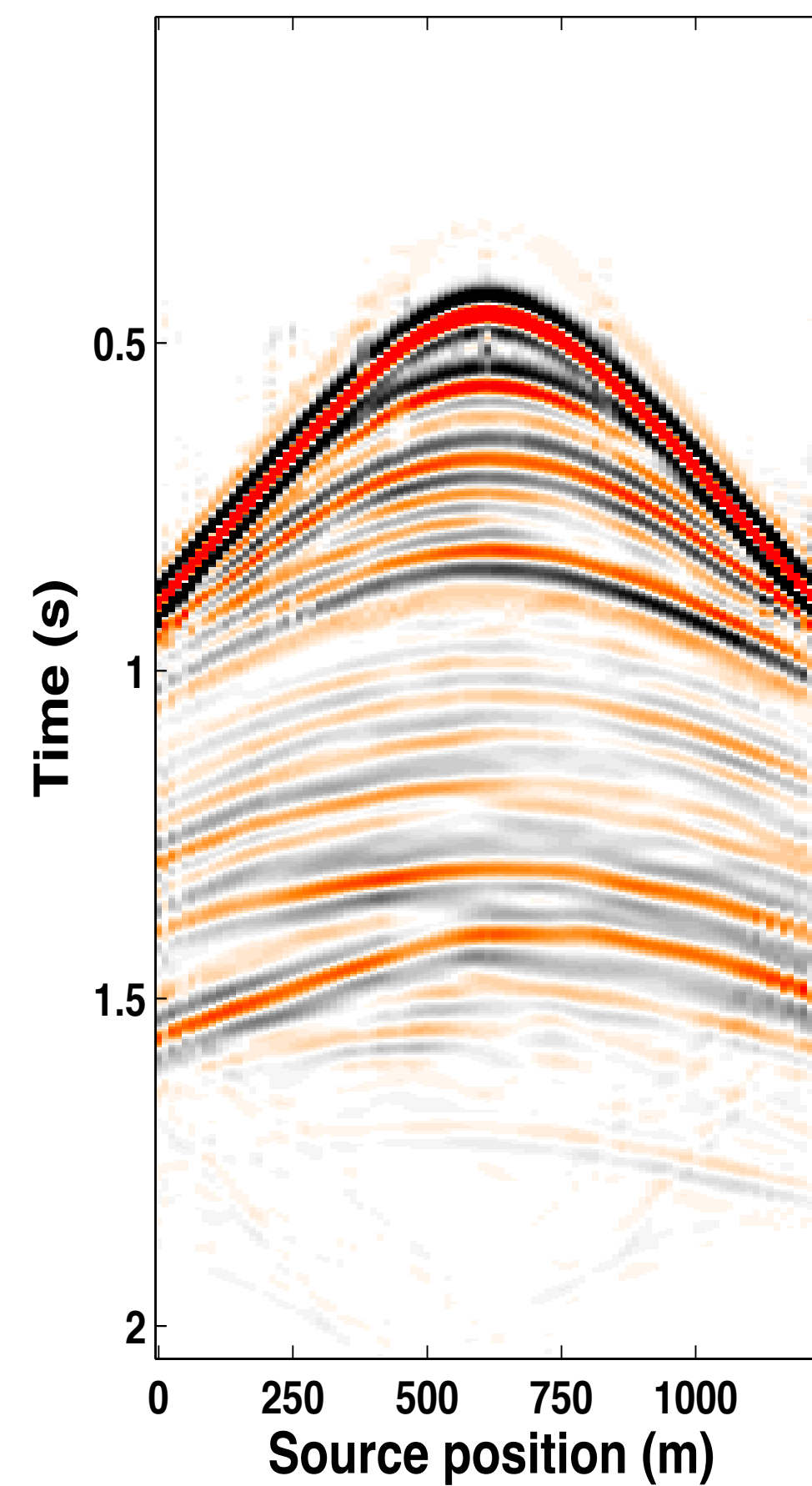
IRS
[11.4 dB]



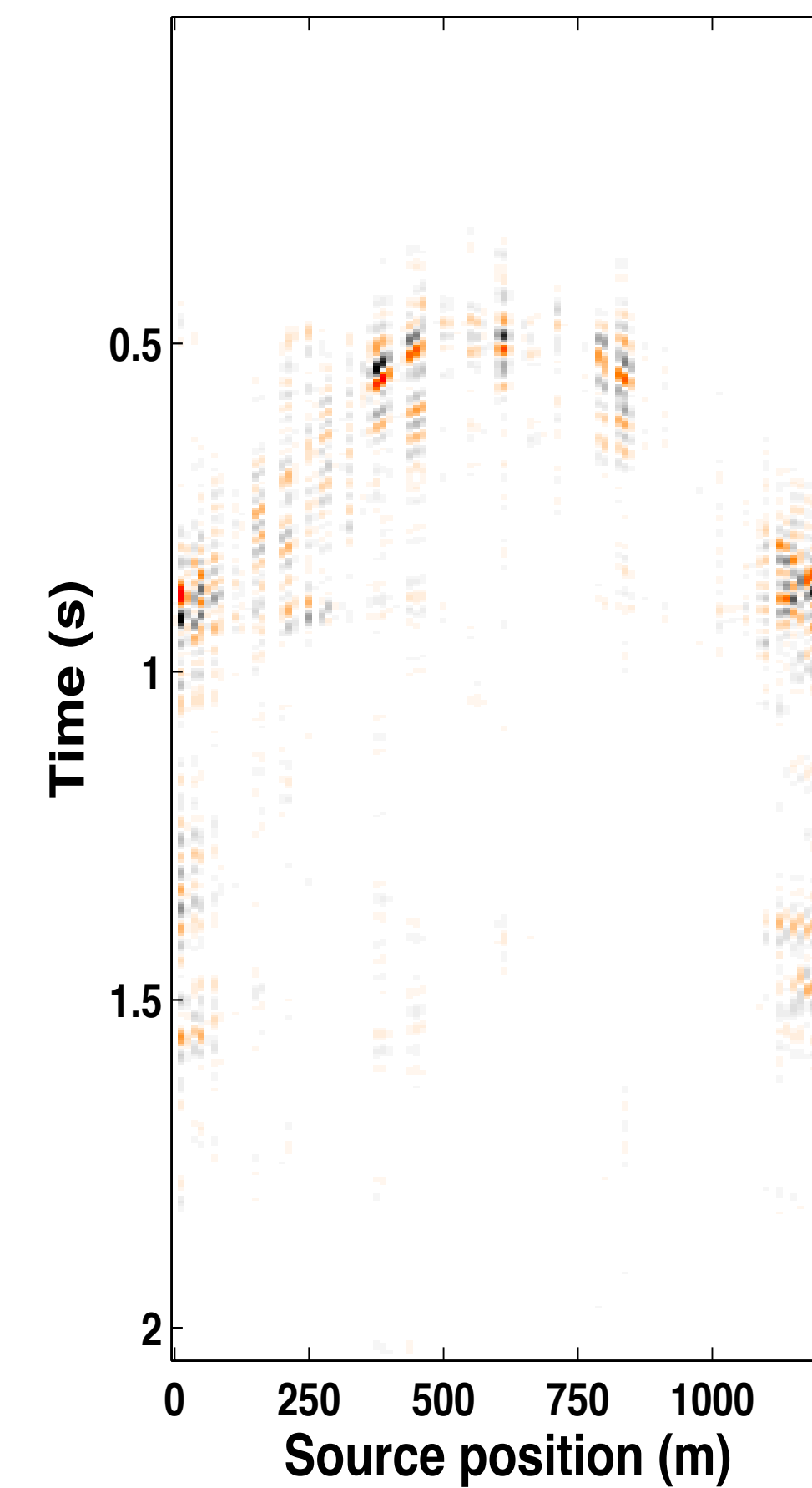
IRS
residual



JRM
[14.5 dB]



JRM
residual



Monitor recovery

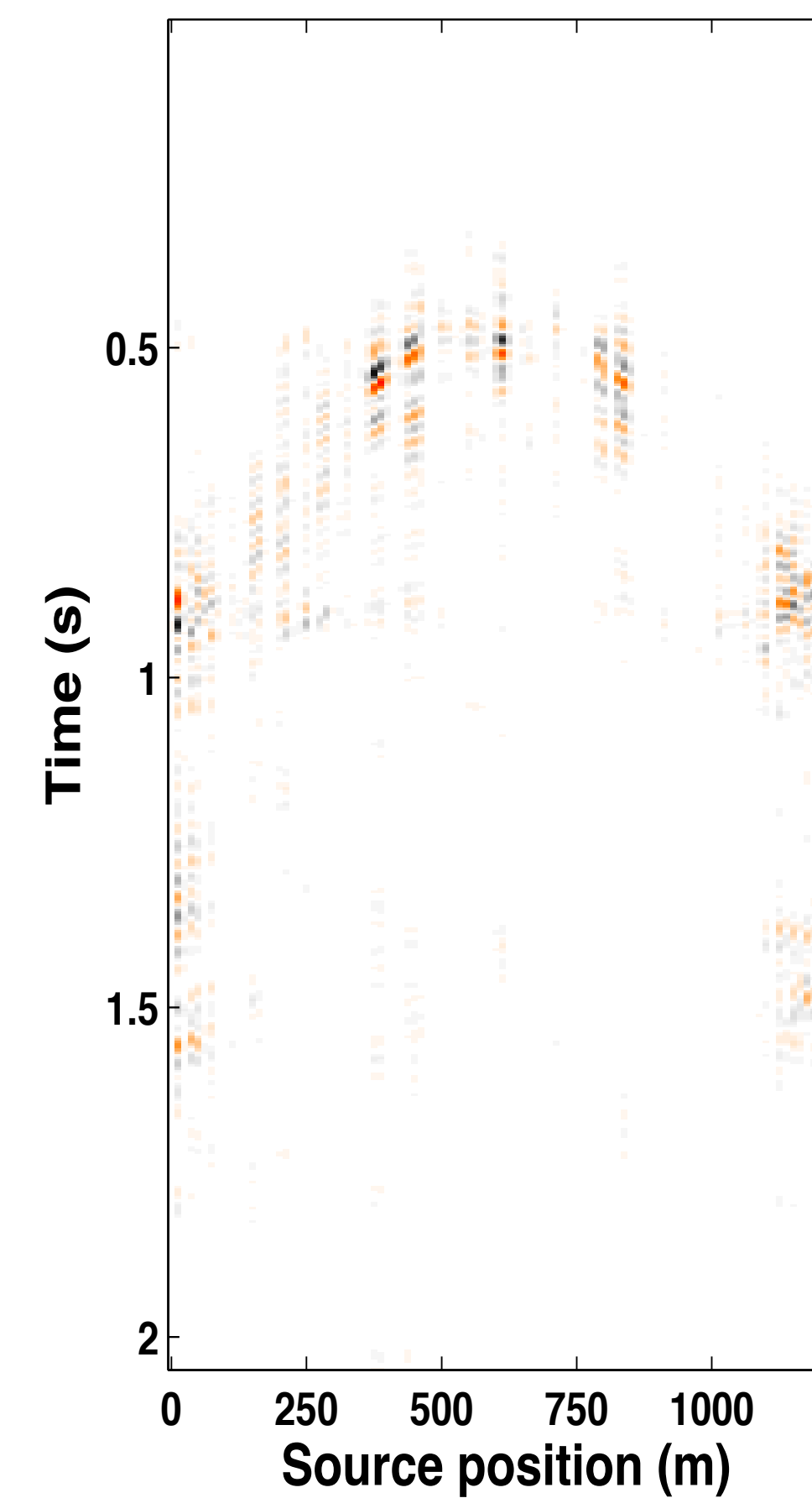
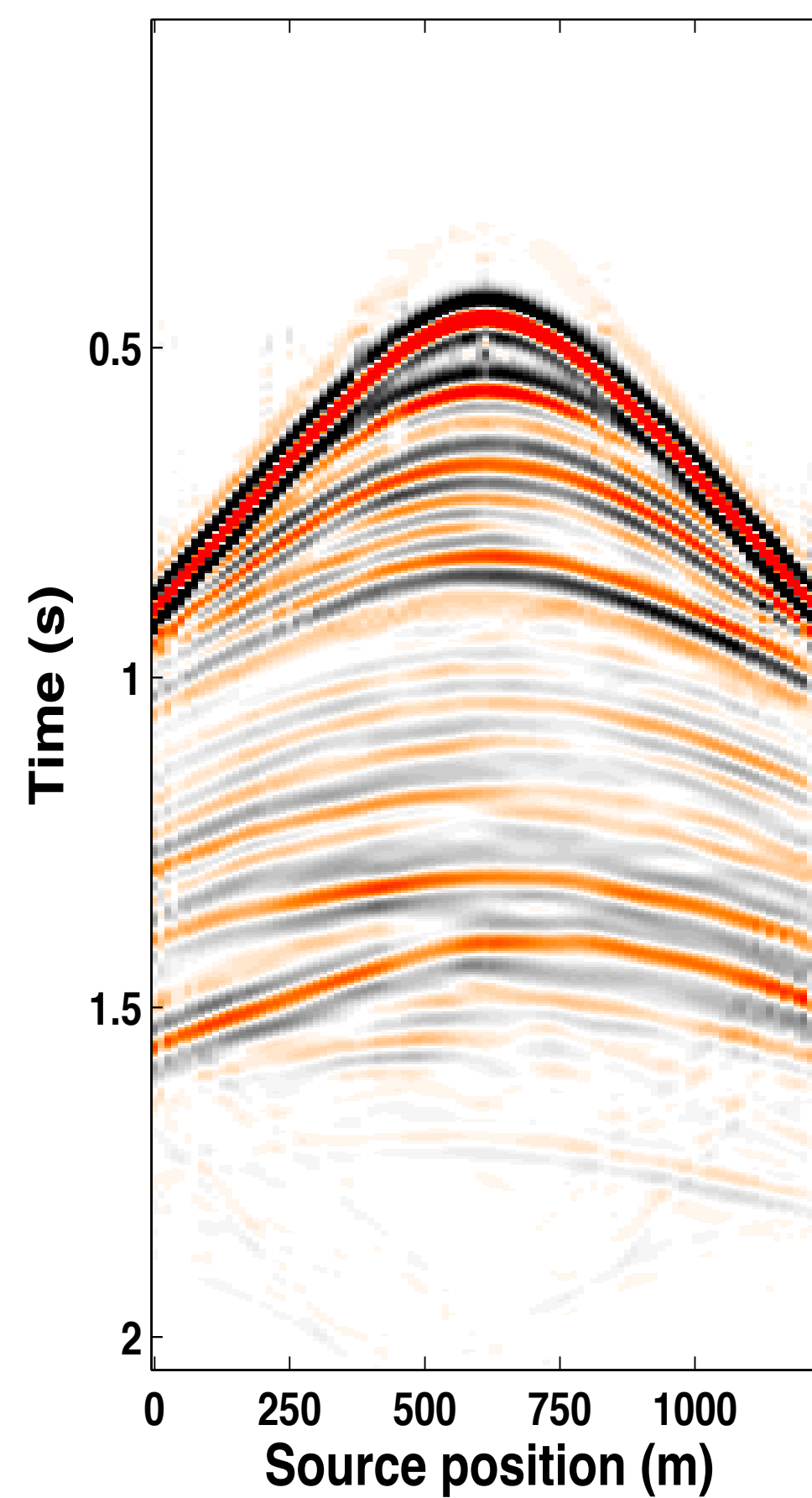
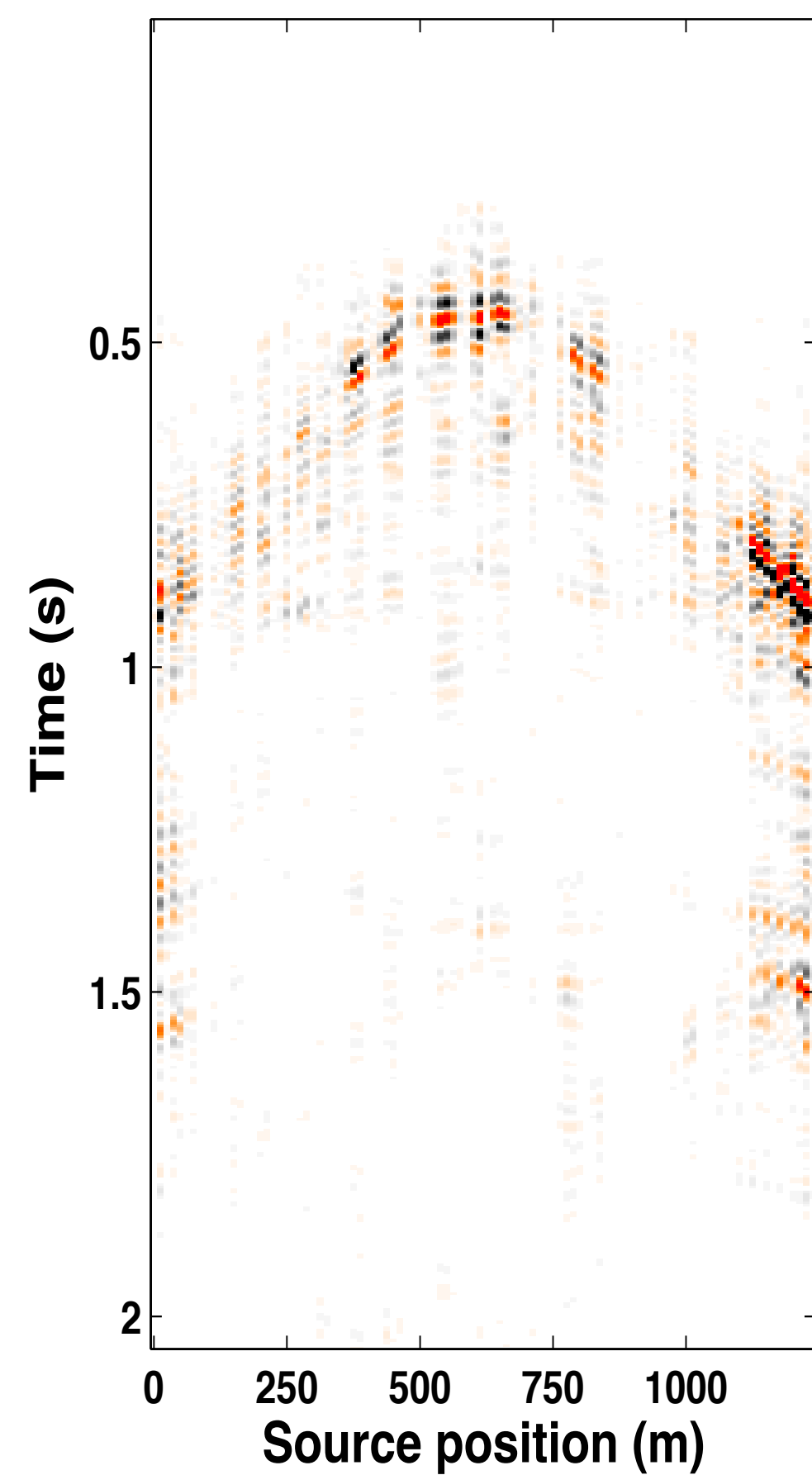
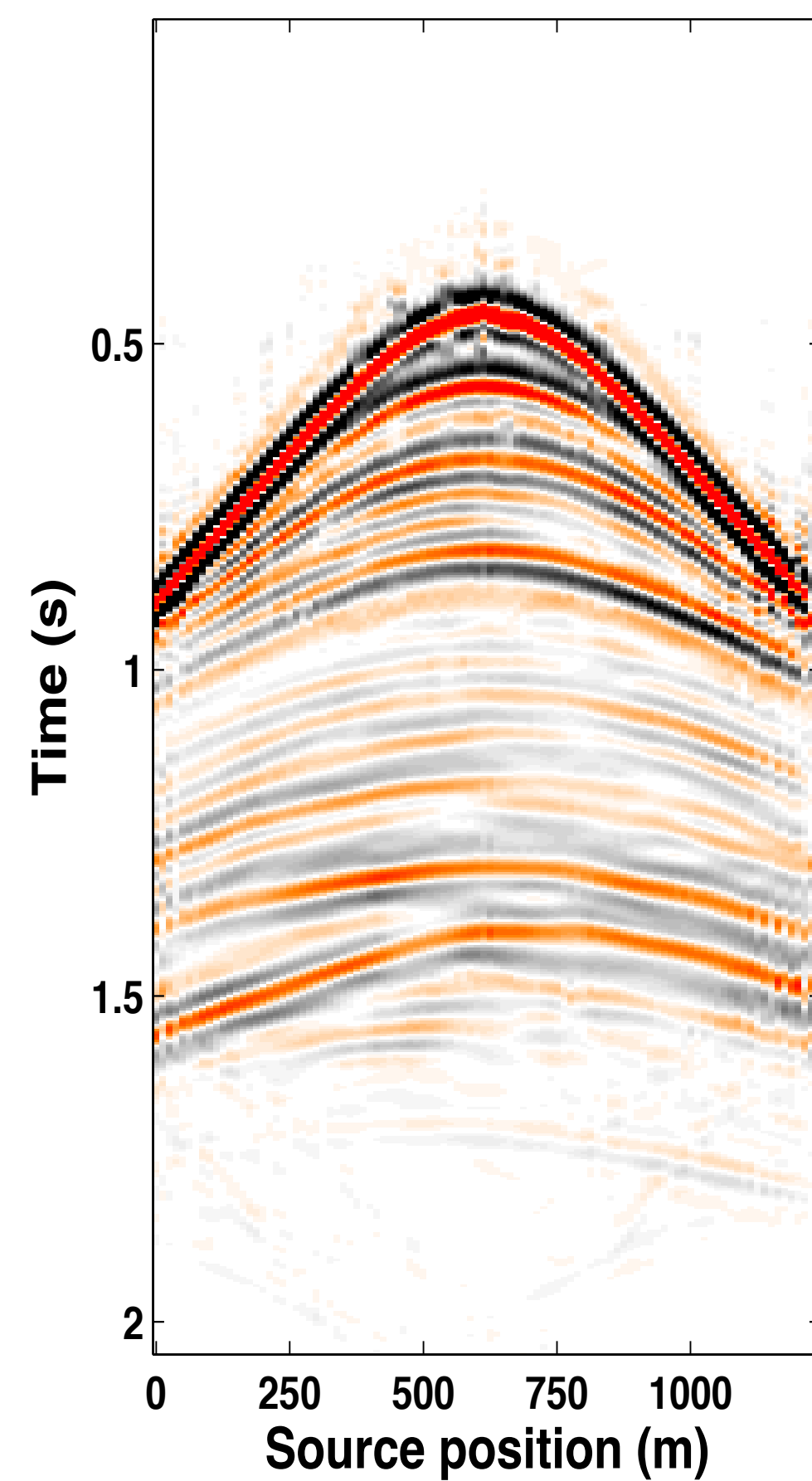
- **50% overlap** in acquisition matrices, **calibration errors ≈ 2.8 m (avg.)**

IRS
[11.4 dB]

IRS
residual

JRM
[15.5 dB]

JRM
residual



Monitor recovery - JRM

– **50% overlap** in acquisition matrices

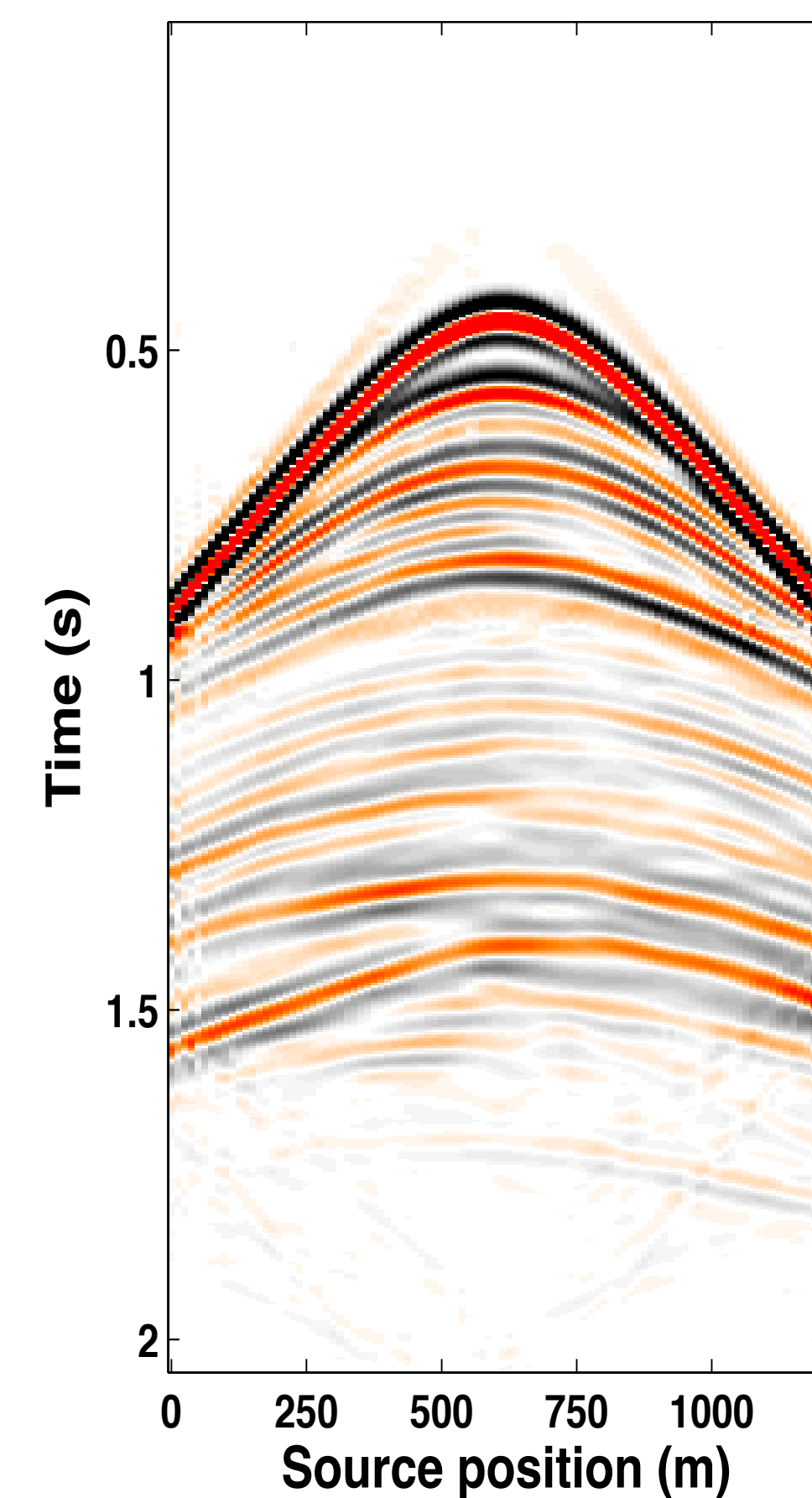
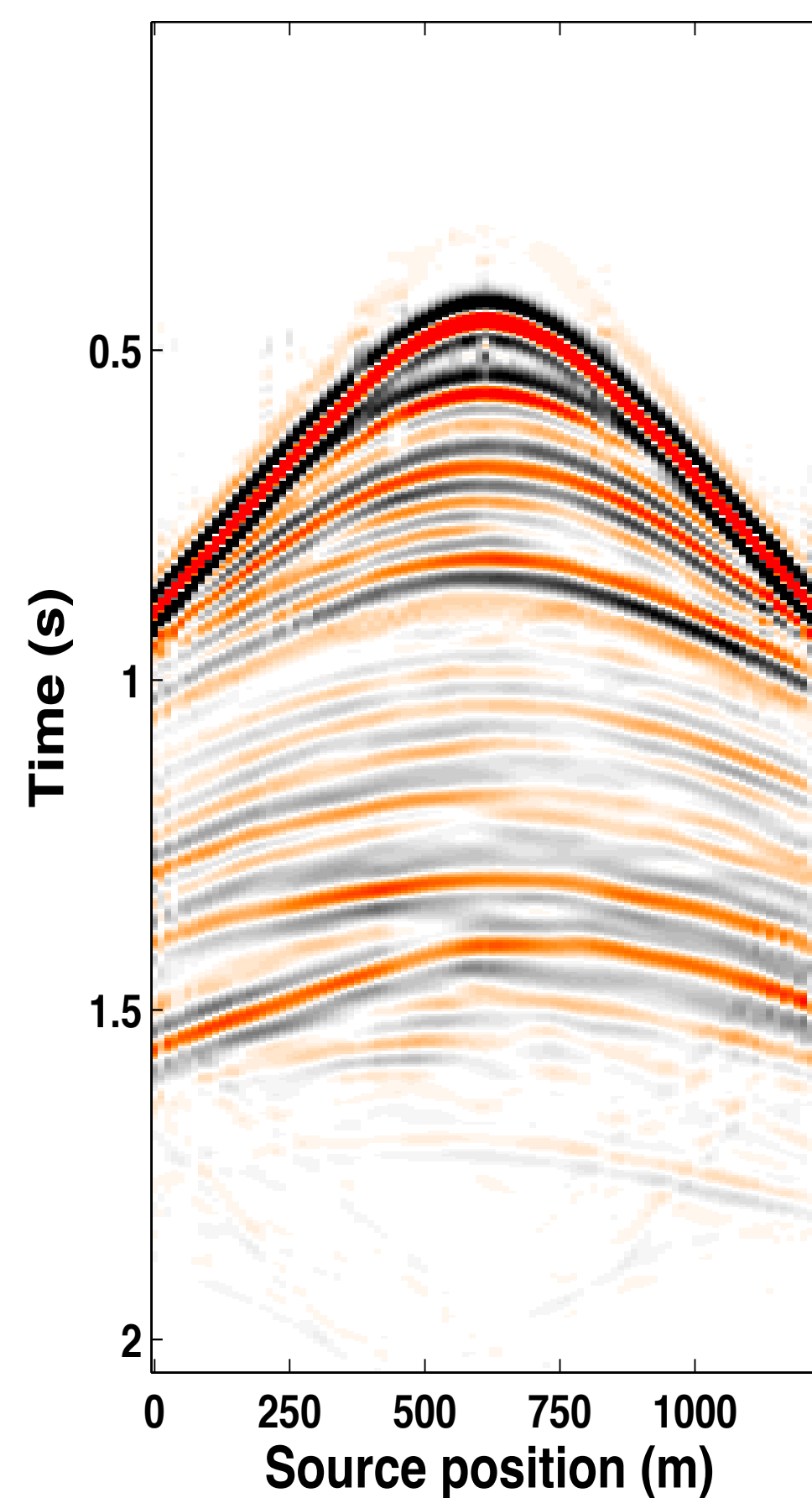
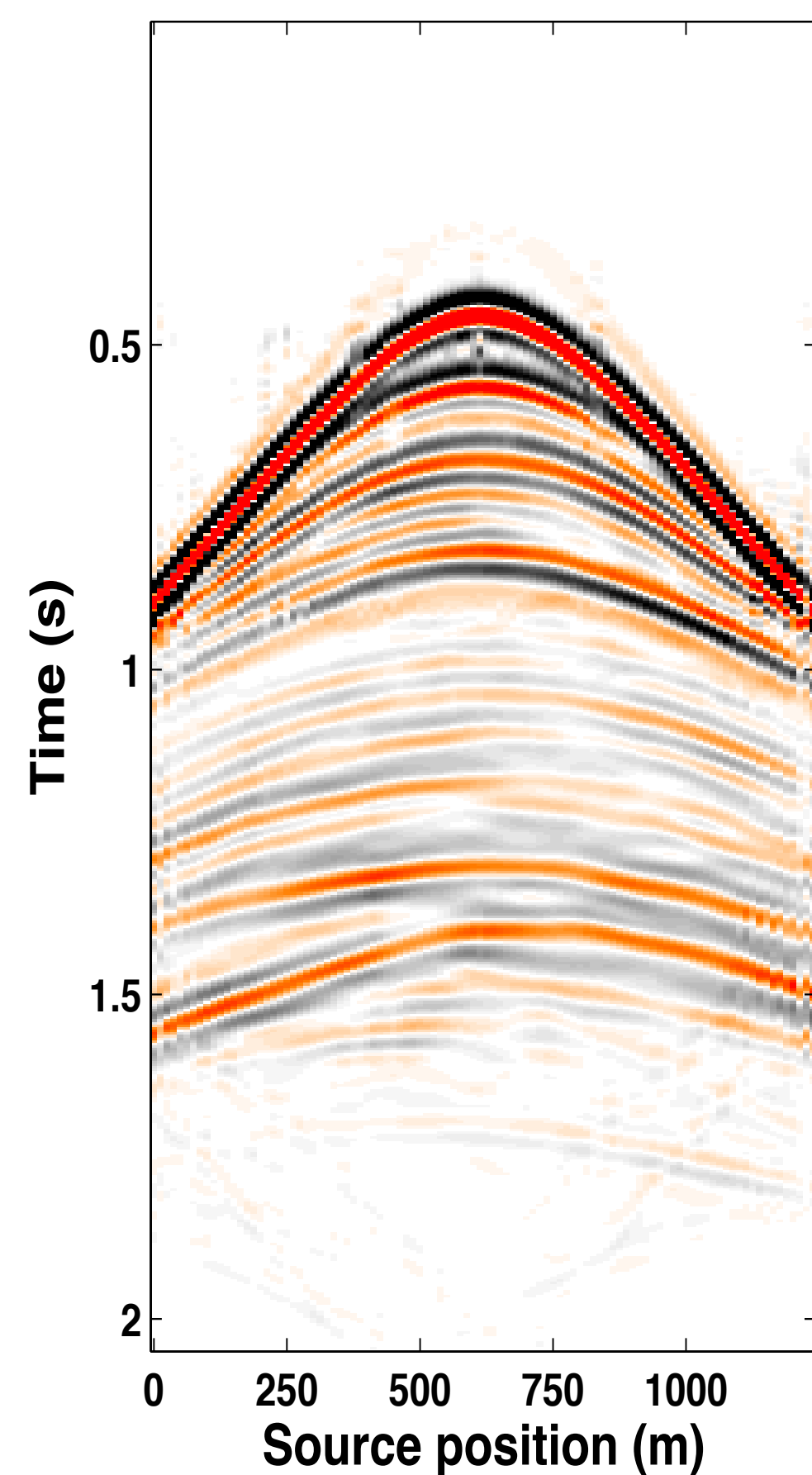
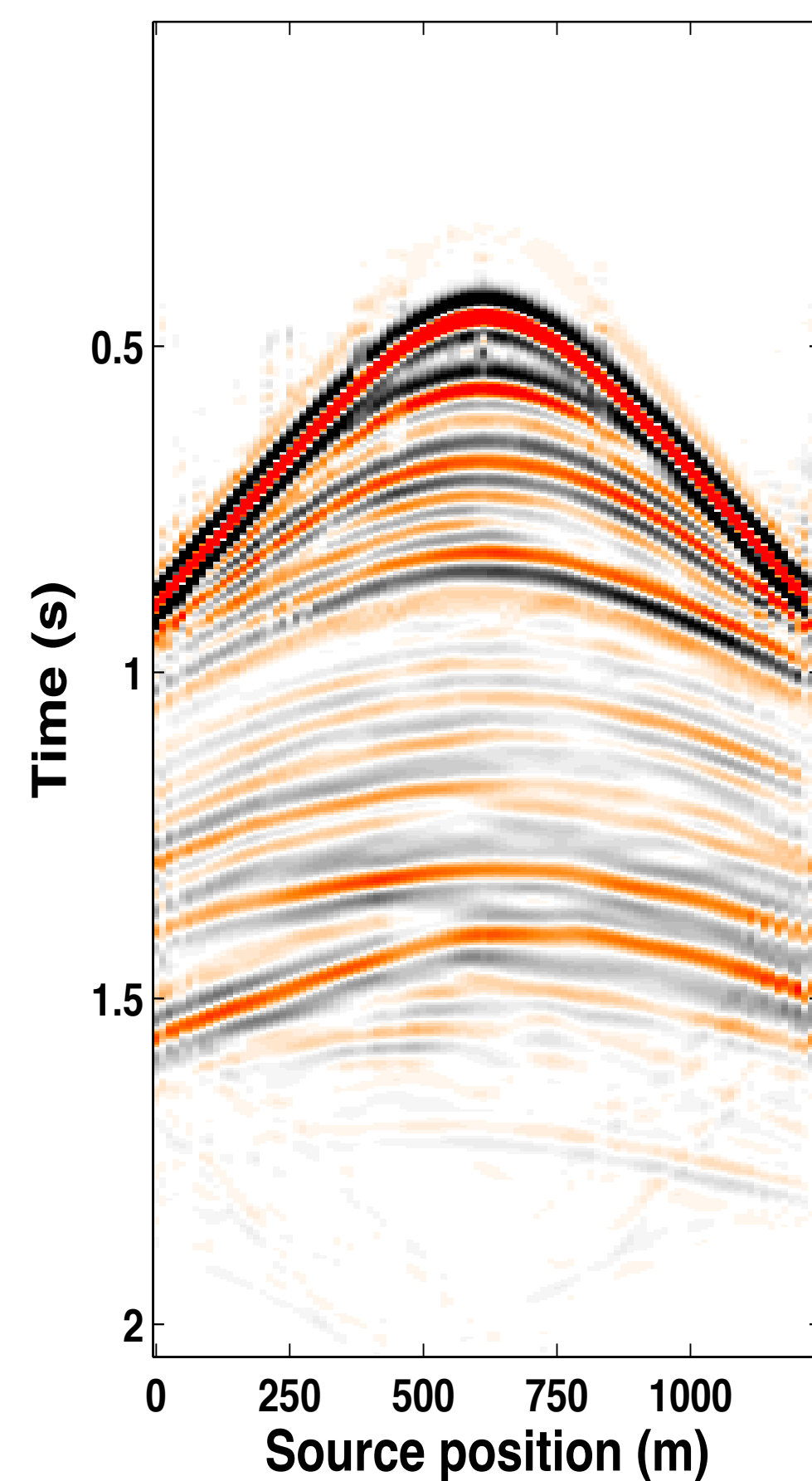
no error
[13.9 dB]

error ≈ 1.0 m
[14.5 dB]

error ≈ 2.8 m
[15.5 dB]

0% overlap

[18.3 dB]



Monitor residual - JRM

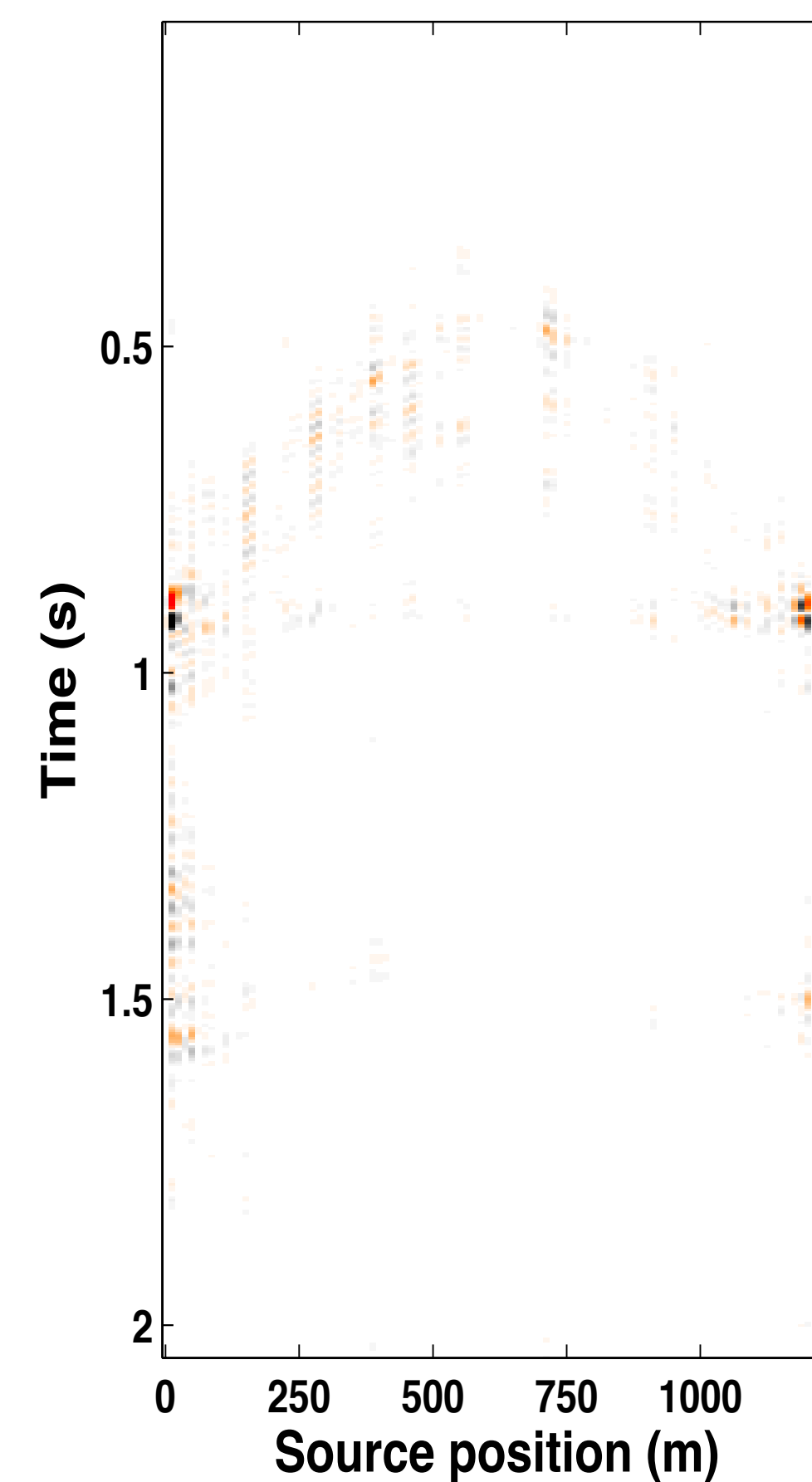
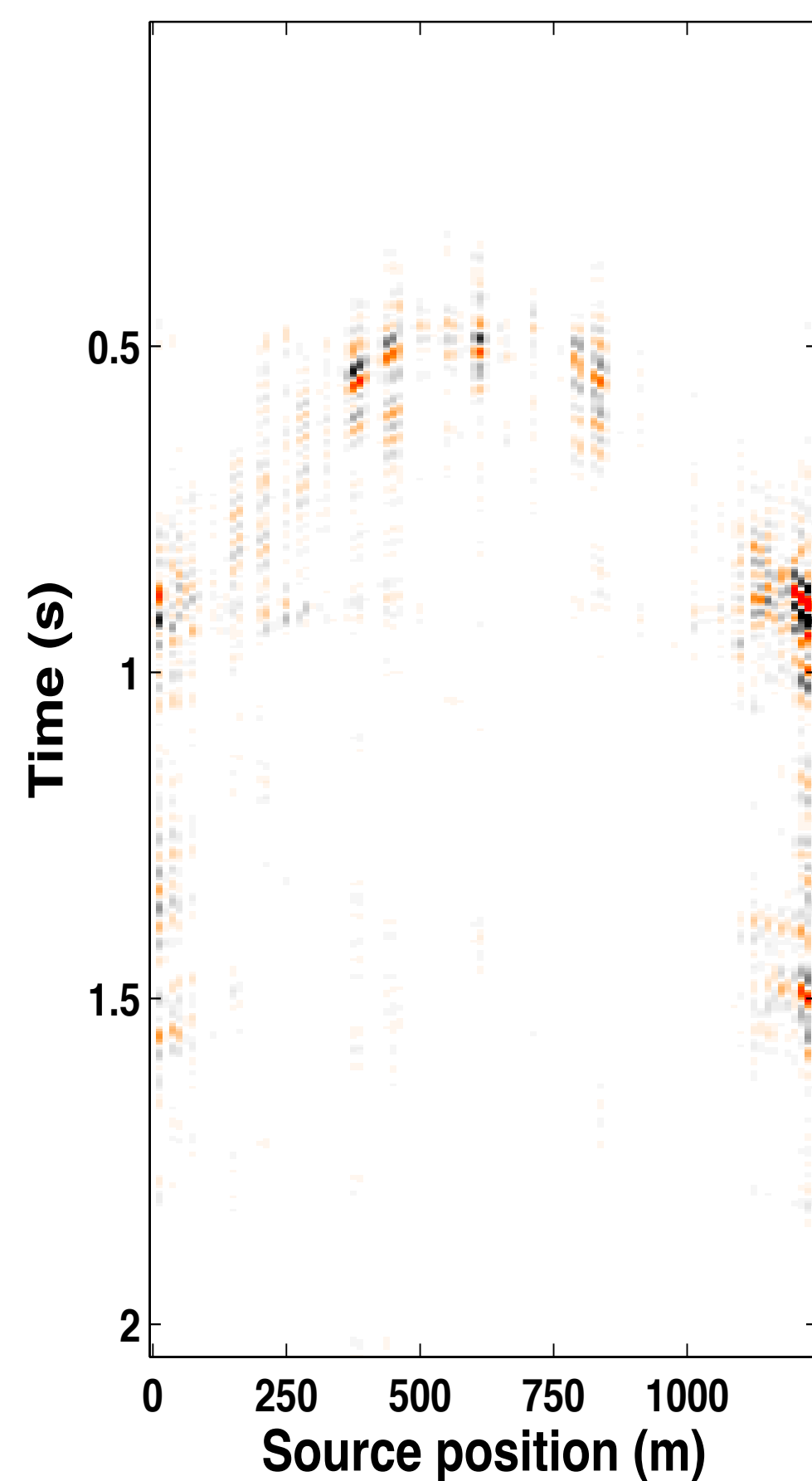
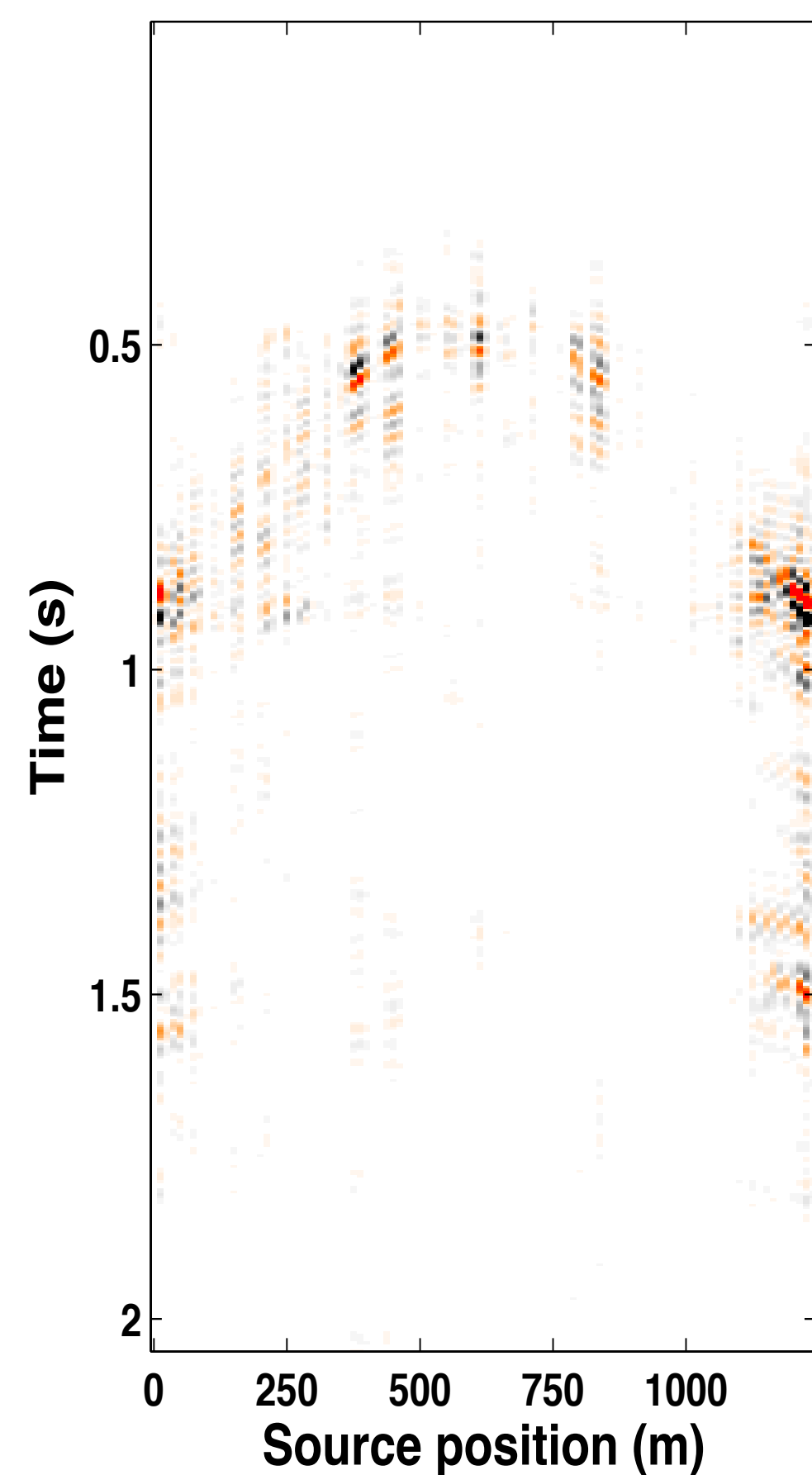
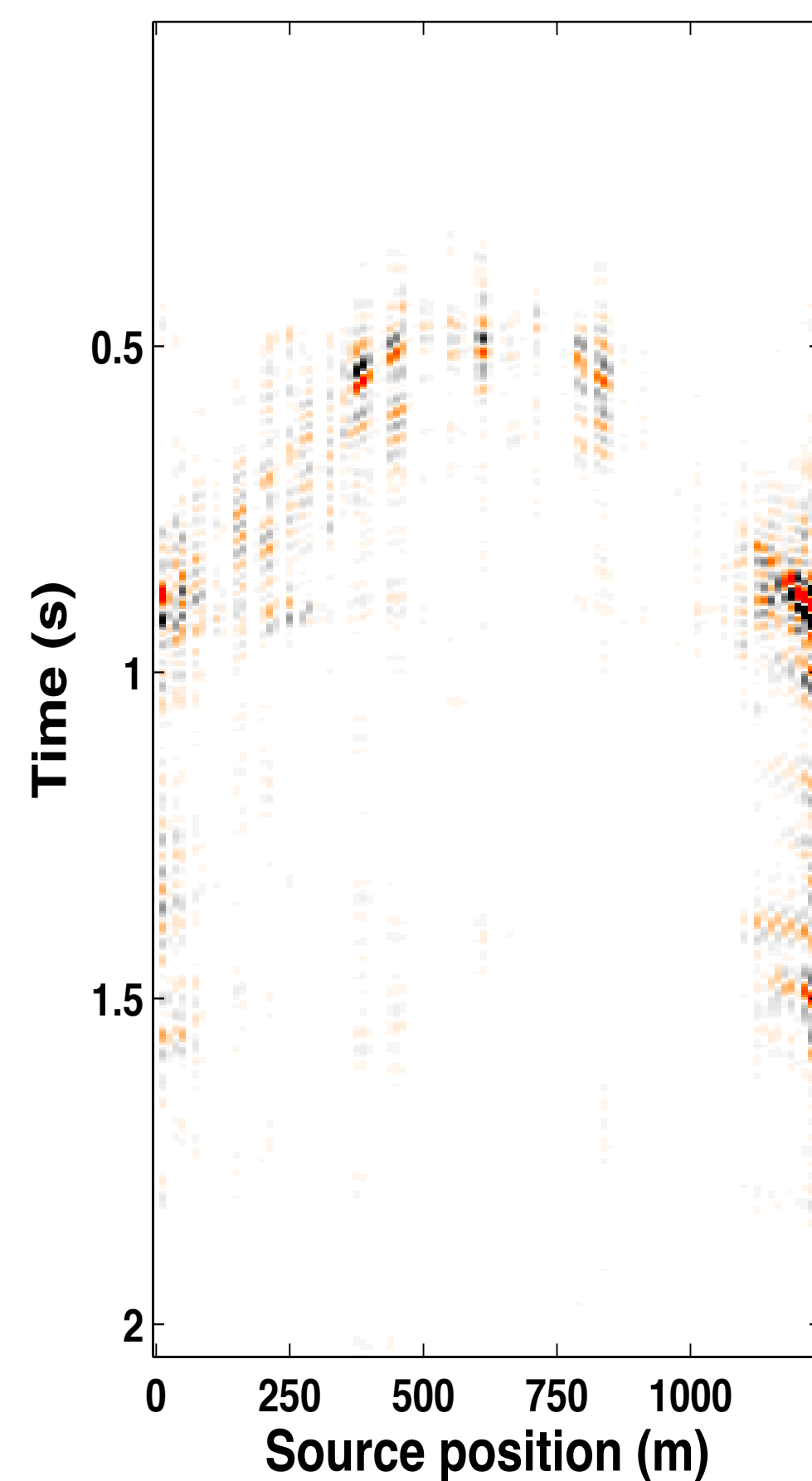
– **50% overlap** in acquisition matrices

no error

error ≈ 1.0 m

error ≈ 2.8 m

0% overlap



Observations

In the given context of randomized subsampling, calibration errors

- ▶ *deteriorate* recovery of the *time-lapse* signal
- ▶ *improve* recovery of the *vintages*

“*Exact*” repeatability of the surveys seems essential for good recovery of the time-lapse signal

Observations

Seismic synthetics show that we do **not** necessarily have to insist on full *repetition* depending on the recovery of the vintages

Questions:

Process/recover *independently* or *jointly* to exploit *common* features of surveys?

- ▶ processing *jointly* leads to *improved* recovery of **both** vintages & time-lapse signal

Should we *repeat* the surveys when doing *randomized subsampling*?

- ▶ no, as long as one samples *sufficiently* to recover *both vintages* jointly
- ▶ calibration errors do *not* allow “*exact*” repeatability which is essential for good recovery of the time-lapse signal

Future work

Application to field datasets

Software release: *Time-jittered marine acquisition “off-the-grid”*

Acknowledgements

Thank you for your attention!



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