

Fast least-squares imaging with source estimation using multiples

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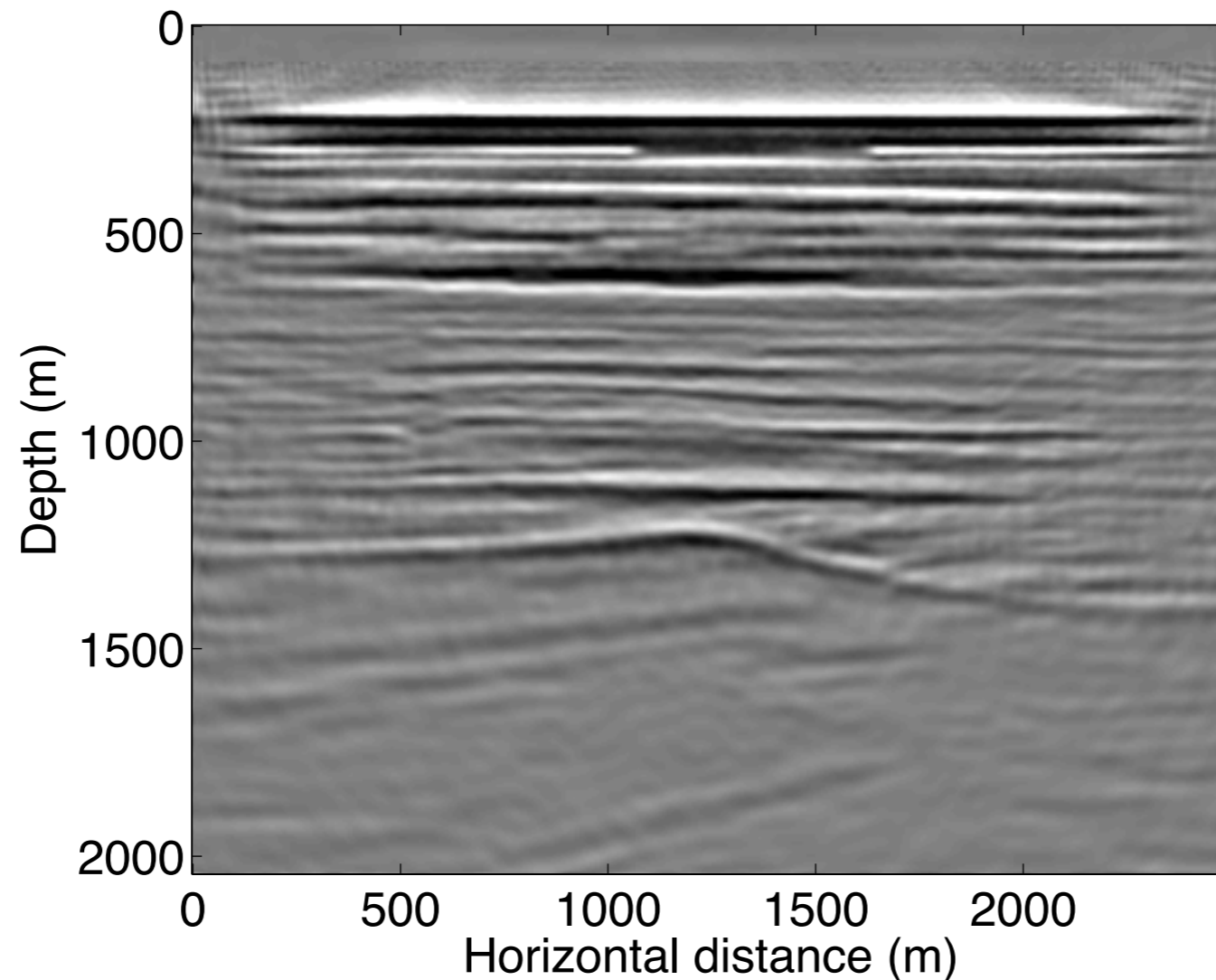


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Motivation

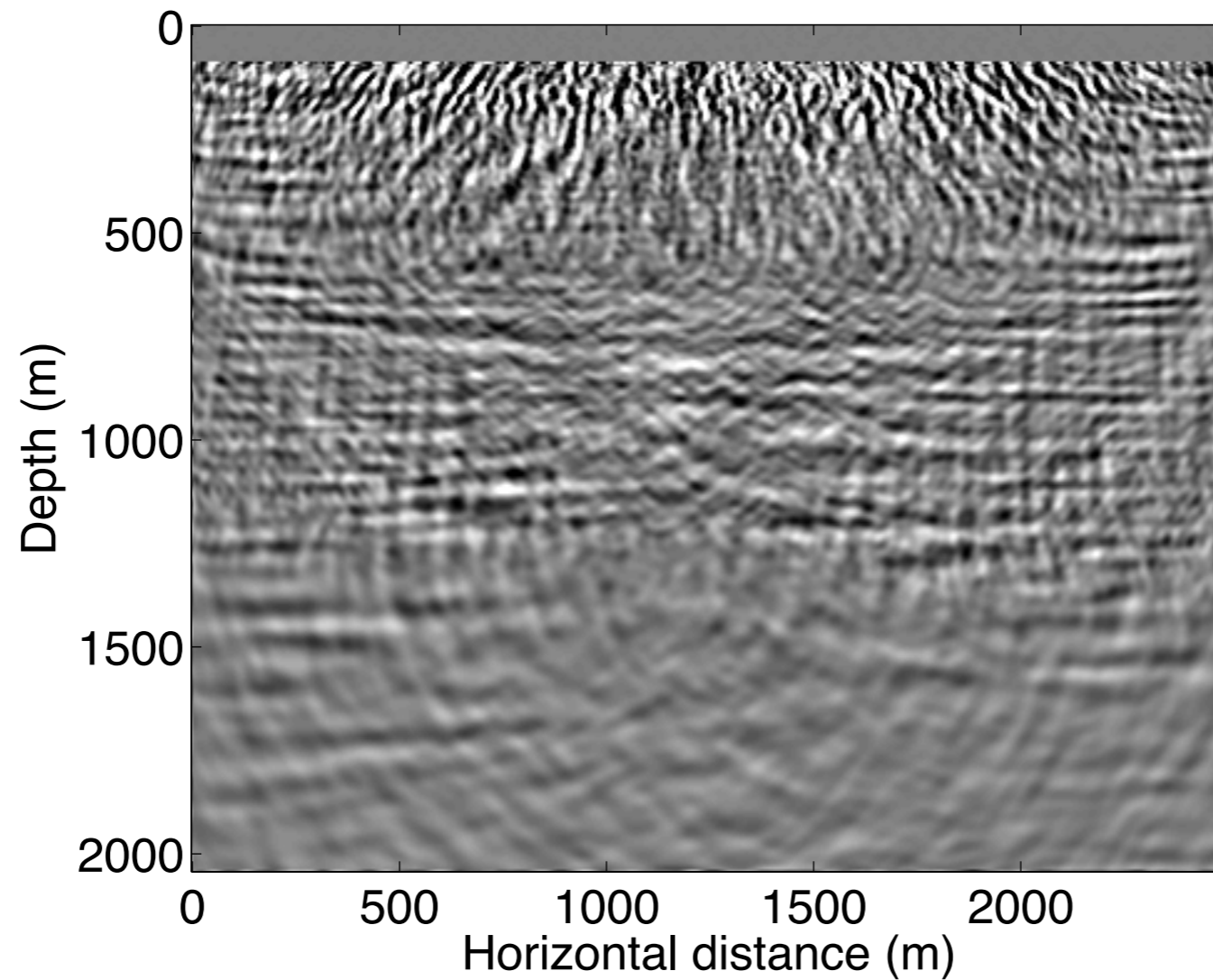
- high fidelity, true-amplitude seismic image by linearized inversion
- accurate source signature

How important is the source wavelet for linearized inversion?



Linearized inversion with *the true* wavelet

whereas...



Linearized inversion with *a wrong* wavelet

Theory

Least-squares migration with *unknown* source wavelet

$$\min_{\delta \mathbf{m}, \mathbf{q}} \sum_{i=1}^{n_f} \|\mathbf{d}_i - \nabla \mathbf{F}_i[\mathbf{m}_0, \mathbf{Q}(q_i)] \delta \mathbf{m}\|_2^2$$

$\delta \mathbf{m}$: model perturbation

\mathbf{q} : source wavelet spectra $\mathbf{q} = [q_1, \dots, q_{n_f}]$

\mathbf{d}_i : vectorized primary wavefield

$\nabla \mathbf{F}_i$: linearized demigration operator

\mathbf{m}_0 : background model

$\mathbf{Q}(q_i)$: source wavefield $\mathbf{Q}(q_i) = q_i \mathbf{I}$

Major challenges

- preprocessing to remove coherent noise such as surface multiples
- expensive simulation cost
- nonlinearity with unknown source wavelet

Our solutions

- imaging *with active contributions* from surface multiples
- using *dimensionality reduction* techniques to speed up inversion
- estimating the source wavelet *on the fly*

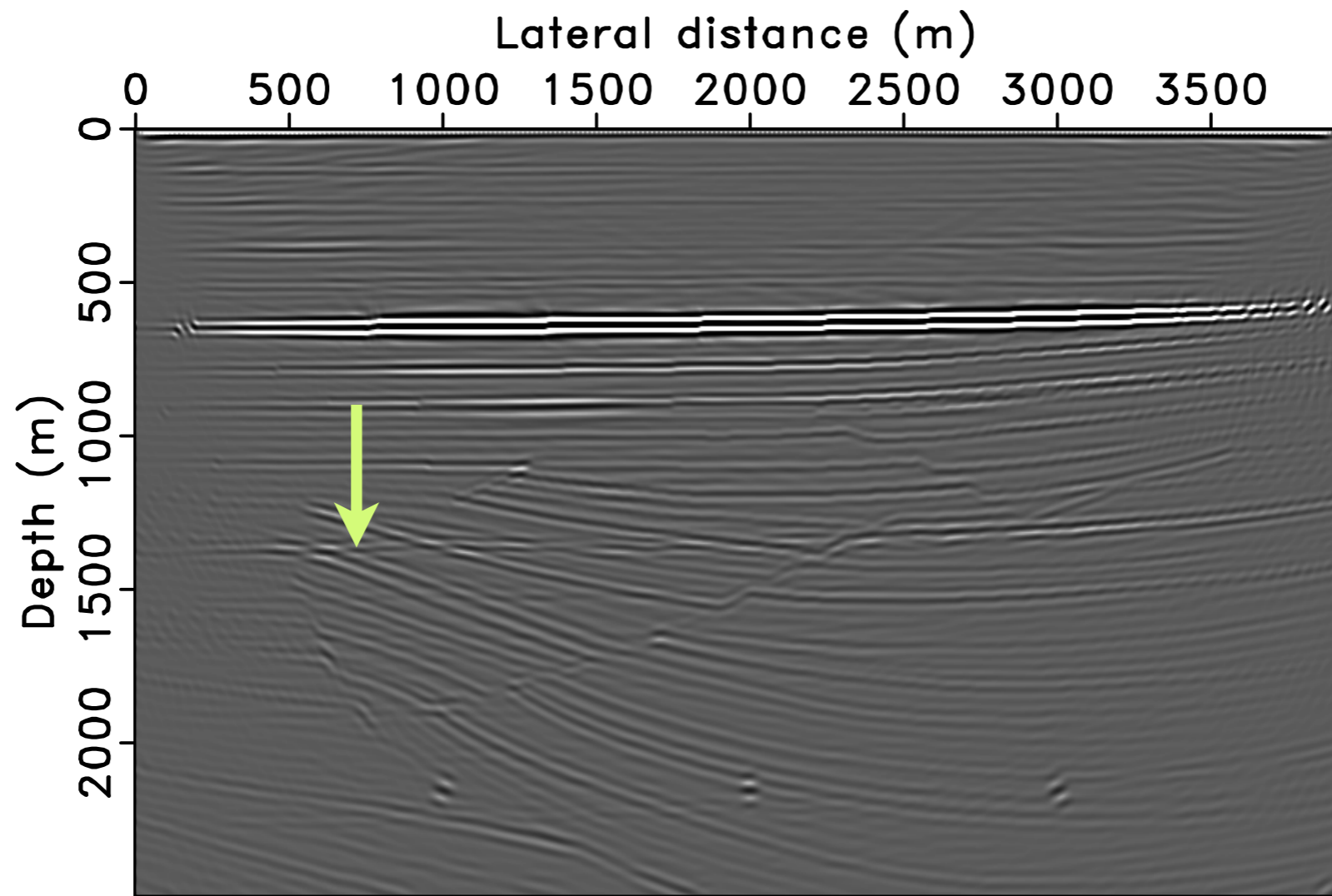
Embracing surface multiples

- imaging primaries and multiples simultaneously
- removing amplitude/phase ambiguity using extra information from multiples
- exploiting higher-wavenumber components in multiples

$$\min_{\delta \mathbf{m}, \mathbf{q}} \sum_{i=1}^{n_f} \|\mathbf{d}_i - \nabla \mathbf{F}_i[\mathbf{m}_0, \mathbf{Q}(q_i)] \delta \mathbf{m}\|_2^2$$

- \mathbf{d}_i : vectorized total up-going wavefield, primaries and surface multiples
- $\mathbf{Q}(q_i) = q_i \mathbf{I} - \mathbf{D}_i$: generalized source wavefield containing the total down-going wavefield

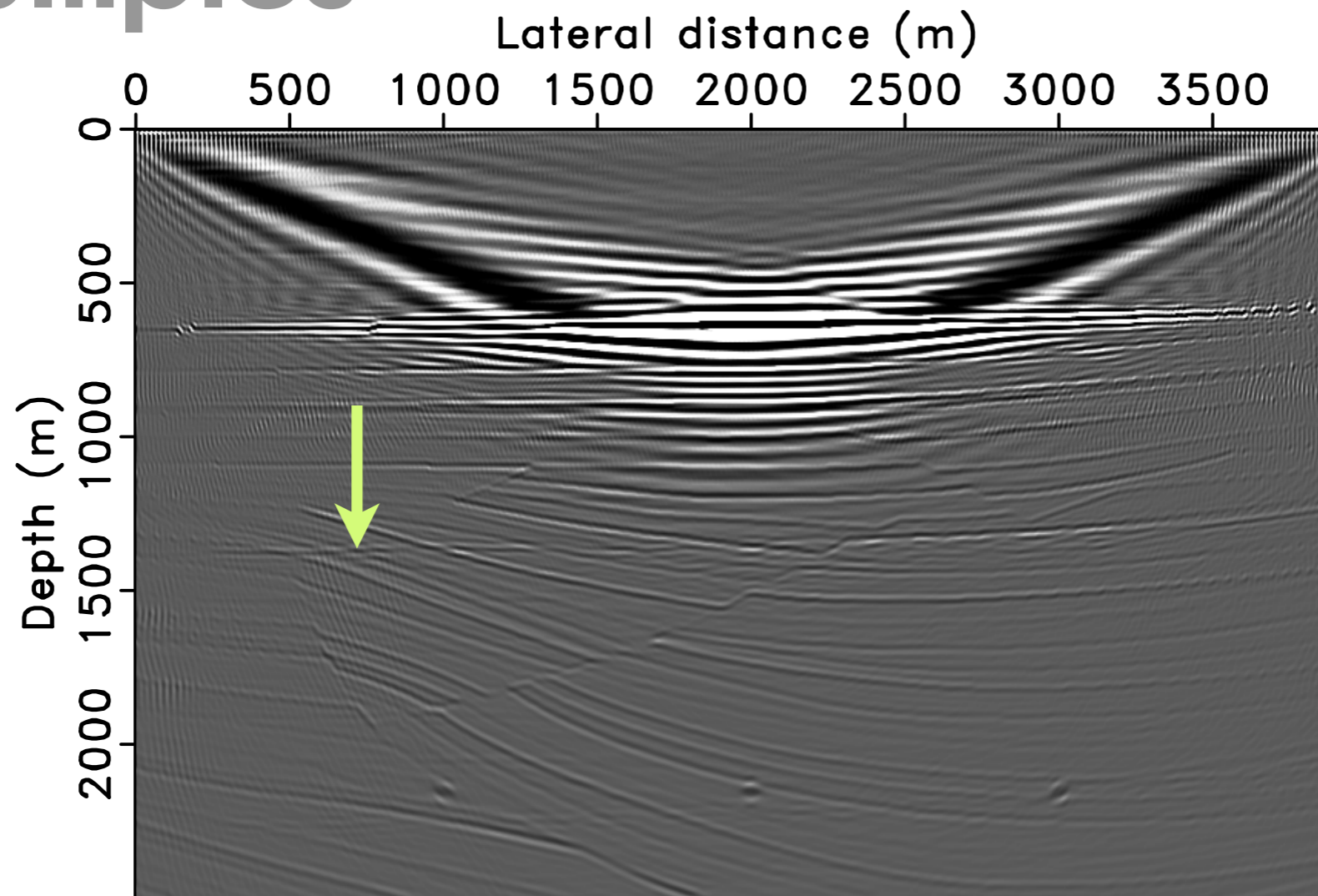
RTM of multiples



Muijs et. al., 2007

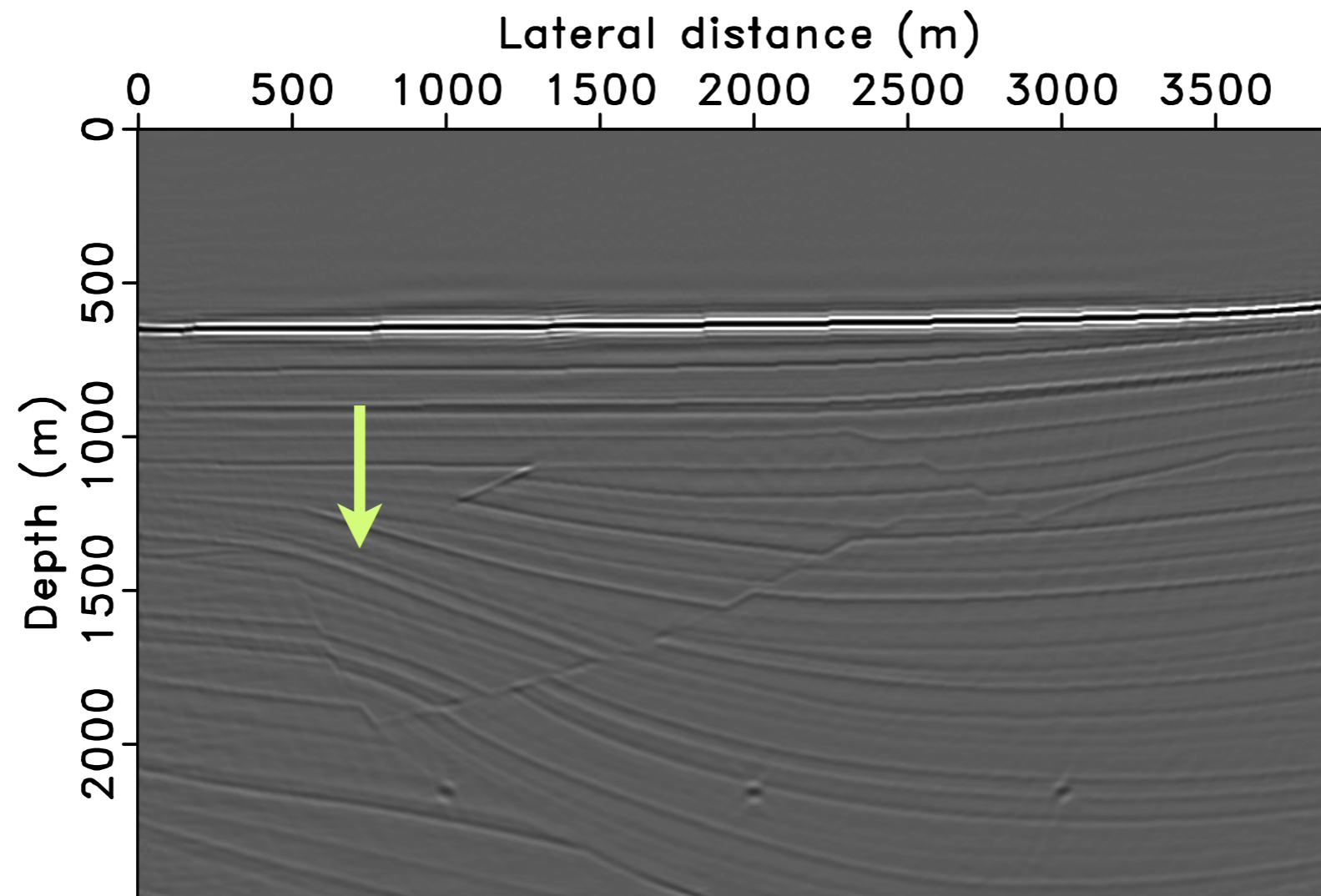
Tu et. al., 2013c

Deconvolutional image of multiples



Inversion result

[computation cost ~ 1 adjoint migration]



Dimensionality reduction with sparsity promotion

BPDN: minimize $\|\mathbf{x}\|_1$
 \mathbf{x}, \mathbf{q}

subject to $\sum_{i \in \mathbb{F}} \|\underline{\mathbf{d}}_i - \nabla \mathbf{F}_i[\mathbf{m}_0, \underline{\mathbf{Q}}(q_i)] \mathbf{S}^* \mathbf{x}\|_2^2 \leq \sigma^2$

frequency: select a random frequency subset
source: forming randomized source aggregates

\mathbf{S}^* : Curvelet synthesis operator

σ : tolerance for noise/modelling error, etc

Aravkin et. al. 2012

van den Berg and Friedlander, 2008

Alternate formulation

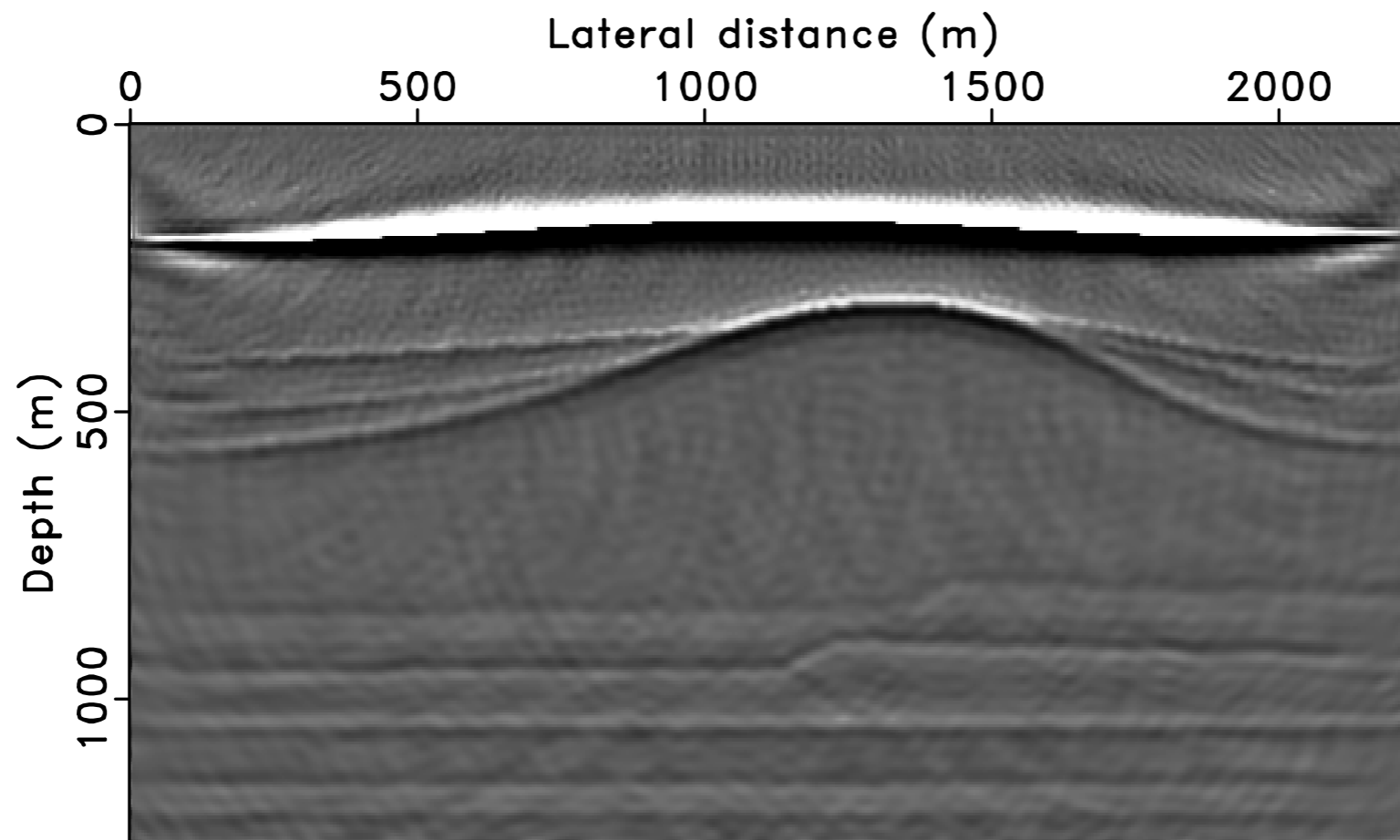
$$\text{LASSO: } \min_{\mathbf{x}, \mathbf{q}} \sum_{i \in \mathbb{F}} \|\underline{\mathbf{d}}_i - \nabla \mathbf{F}_i[\mathbf{m}_0, \underline{\mathbf{Q}}(q_i)] \mathbf{S}^* \mathbf{x}\|_2^2$$

$$\text{subject to } \|\mathbf{x}\|_1 \leq \tau$$

τ : sparsity level

Is L1 necessary?

[with L2 regularization, we use true Q in this example]

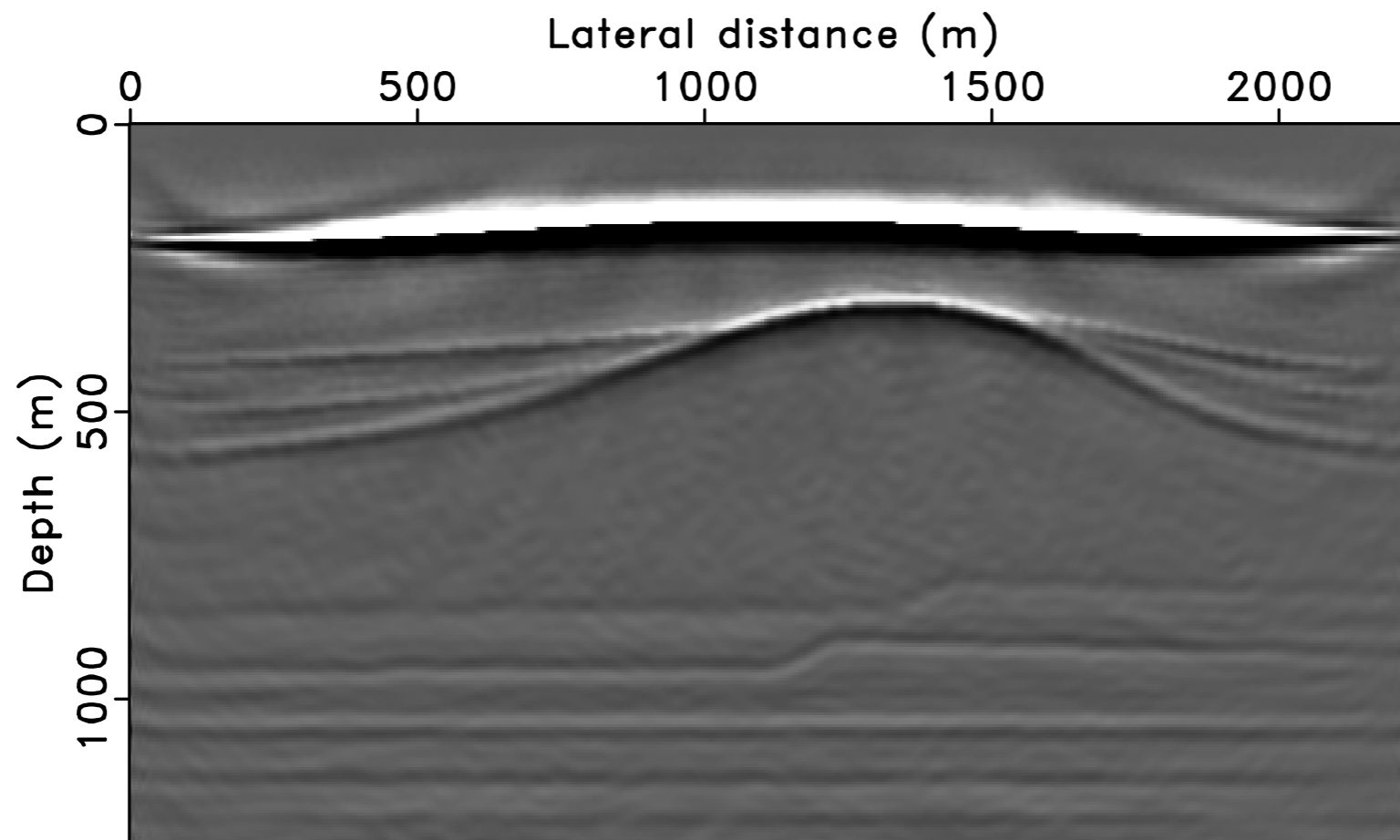


By **L2** minimization: minimize $\|\mathbf{x}\|_2$

$$\text{subject to } \sum_{i \in \mathbb{F}} \|\underline{\mathbf{d}}_i - \nabla \mathbf{F}_i[\mathbf{m}_0, \underline{\mathbf{Q}}] \mathbf{S}^* \mathbf{x}\|_2^2 \leq \sigma^2$$

Is L1 necessary?

[with L1 regularization, we use true Q in this example]



By **L1** minimization: minimize $\|\mathbf{x}\|_1$

$$\text{subject to } \sum_{i \in \mathbb{F}} \|\underline{\mathbf{d}}_i - \nabla \mathbf{F}_i[\mathbf{m}_0, \underline{\mathbf{Q}}] \mathbf{S}^* \mathbf{x}\|_2^2 \leq \sigma^2$$

Further acceleration by *rerandomization*

- We draw a new subsampling operator for each LASSO subproblem:
 - ▶ new random subset of frequencies
 - ▶ new randomized source aggregates
- faster convergence

Source estimation

$$\min_{\mathbf{x}, \mathbf{q}} \sum_{i \in \mathbb{F}} \|\underline{\mathbf{d}}_i - \nabla \mathbf{F}_i[\mathbf{m}_0, \underline{\mathbf{Q}}(q_i)] \mathbf{S}^* \mathbf{x}\|_2^2$$

subject to $\|\mathbf{x}\|_1 \leq \tau$

- nonlinear by having two unknowns
- the two unknowns are separable
- alternating optimization

Wavefield matching

Given an \mathbf{x} , a least squares solution for q can be determined:

- primaries only:

$$\tilde{q}_i(\mathbf{x}) = \frac{\langle \nabla \mathbf{F}_i[\mathbf{m}_0, \underline{\mathbf{I}}] \mathbf{S}^* \mathbf{x}, \mathbf{d}_i \rangle}{\|\nabla \mathbf{F}_i[\mathbf{m}_0, \underline{\mathbf{I}}] \mathbf{S}^* \mathbf{x}\|_2^2}$$

- with multiples:

$$\tilde{q}_i(\mathbf{x}) = \frac{\langle \nabla \mathbf{F}_i[\mathbf{m}_0, \underline{\mathbf{I}}] \mathbf{S}^* \mathbf{x}, \mathbf{d}_i + \nabla \mathbf{F}_i[\mathbf{m}_0, \underline{\mathbf{D}}_i] \mathbf{S}^* \mathbf{x} \rangle}{\|\nabla \mathbf{F}_i[\mathbf{m}_0, \underline{\mathbf{I}}] \mathbf{S}^* \mathbf{x}\|_2^2}$$

Variable projection

We now solve:

$$\min_{\mathbf{x}} \sum_{i \in \mathbb{F}} \|\underline{\mathbf{d}}_i - \nabla \mathbf{F}_i[\mathbf{m}_0, \underline{\mathbf{Q}}(\tilde{q}_i(\mathbf{x}))] \mathbf{S}^* \mathbf{x}\|_2^2$$

subject to $\|\mathbf{x}\|_1 \leq \tau$

Example

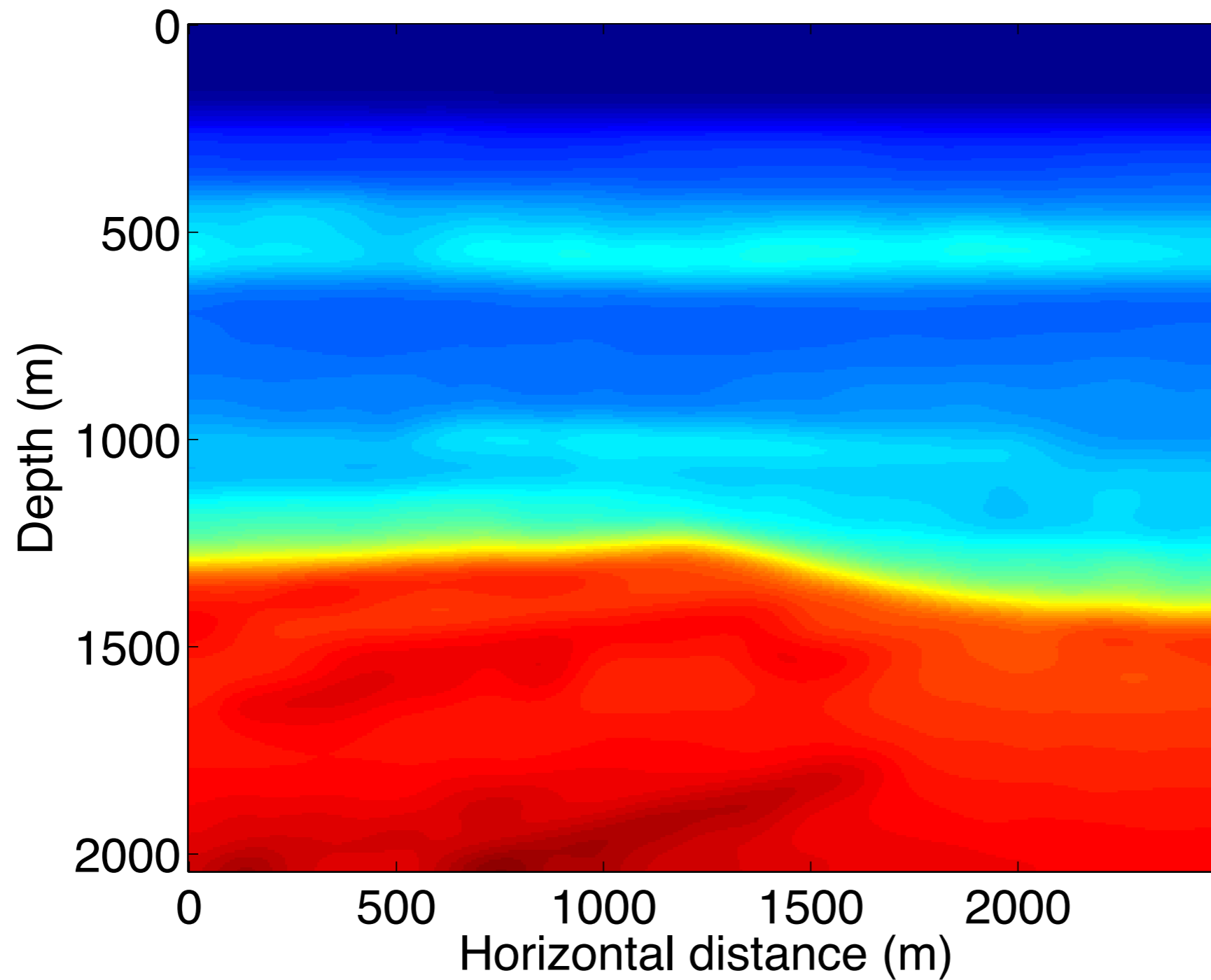
Experiments setup

- synthetic BG Compass model (cropped)
- 209 co-located sources/receivers, 12m spacing, 6m depth
- linearized data, i.e., $\mathbf{d} = \nabla \mathbf{F} \delta \mathbf{m}$
- Ricker wavelet w. 20Hz peak freq.
- 30 composite sources, 15 frequencies in the inversion, 74X subsampling

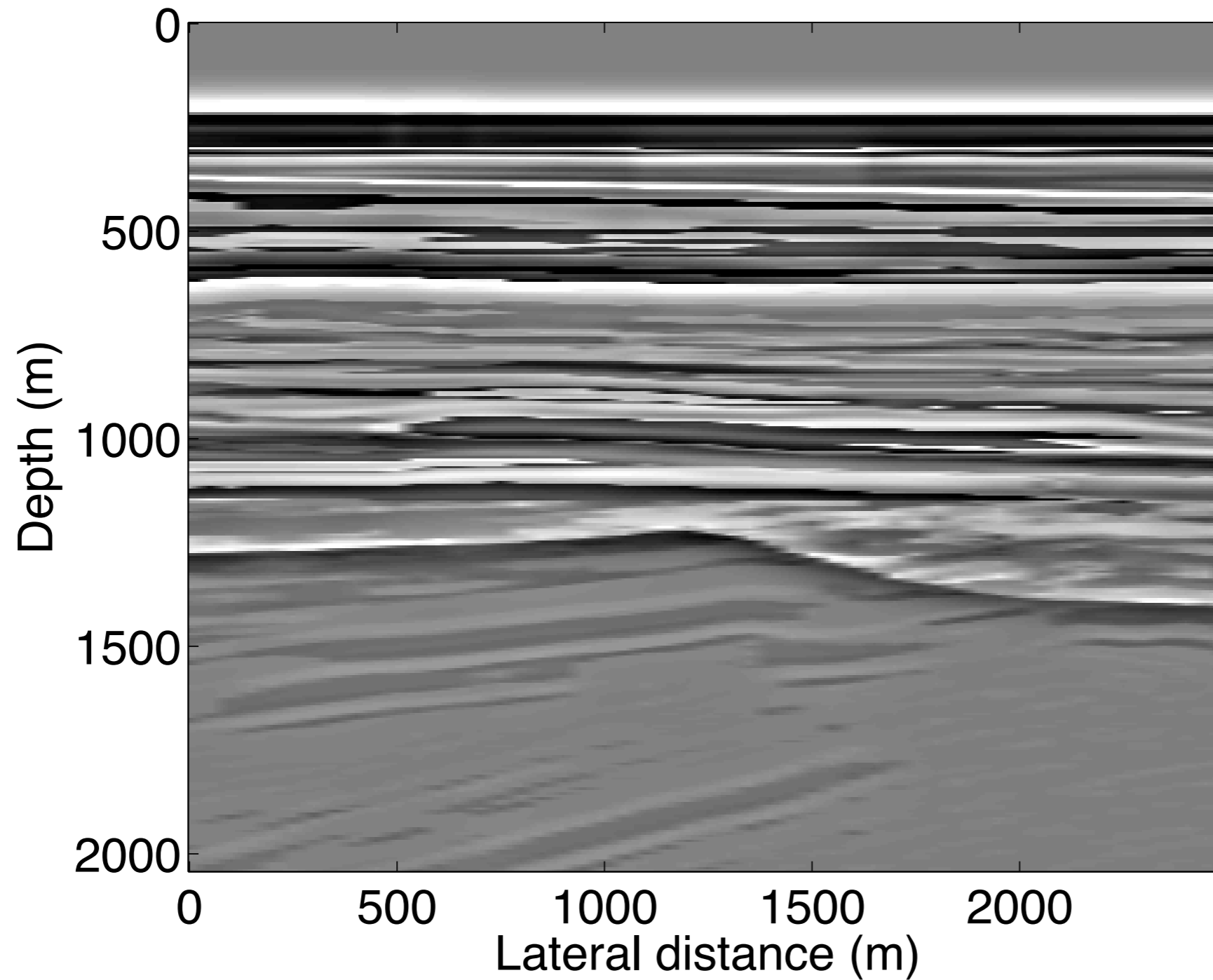
Experiments setup

	SOURCE WAVELET	
DATA TYPE	PRIMARY, TRUE SOURCE	PRIMARY, SOURCE ESTIMATION
	W. MULTIPLES, TRUE SOURCE	W. MULTIPLES, SOURCE ESTIMATION

Background velocity



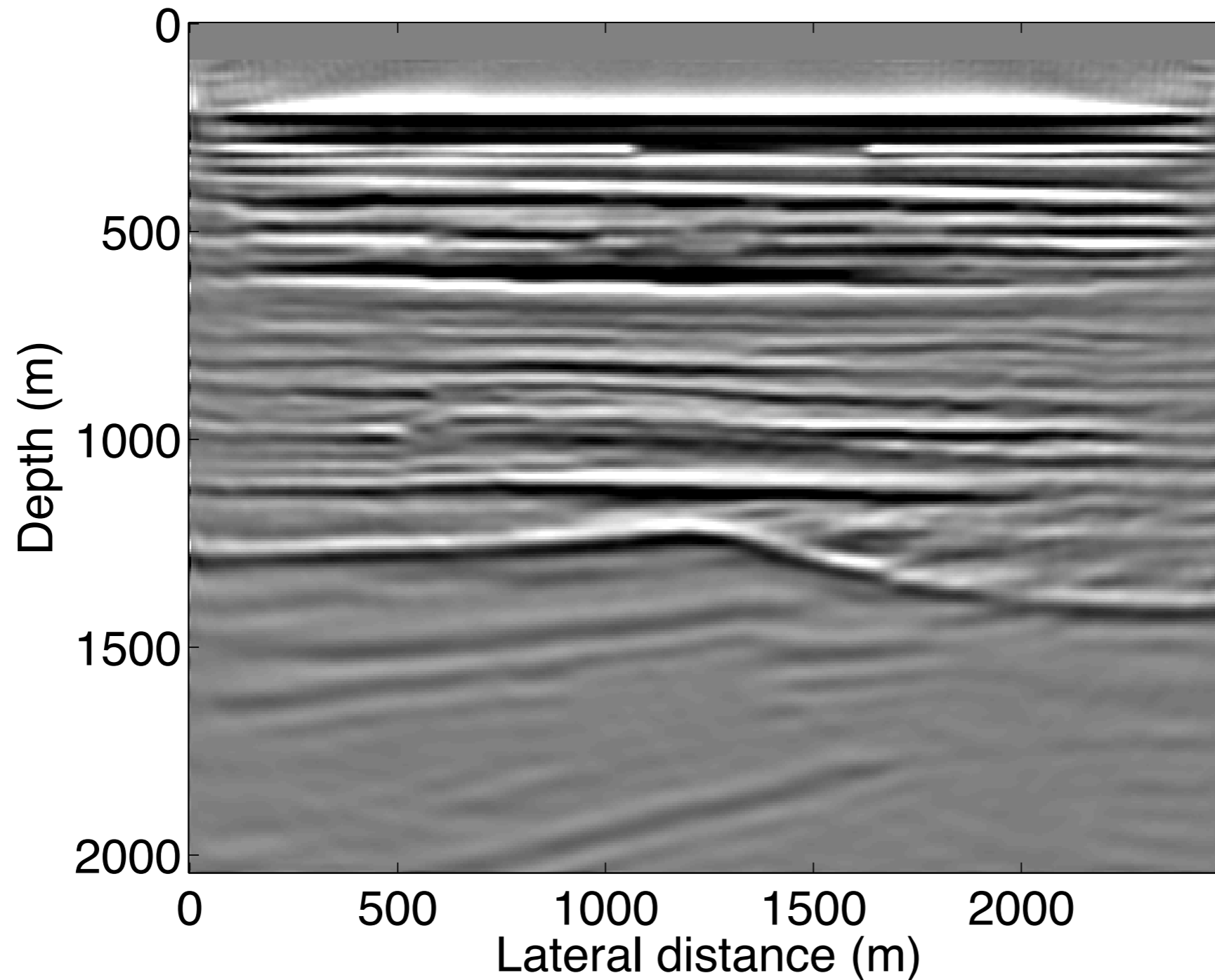
True perturbation



Using primaries

w. true source

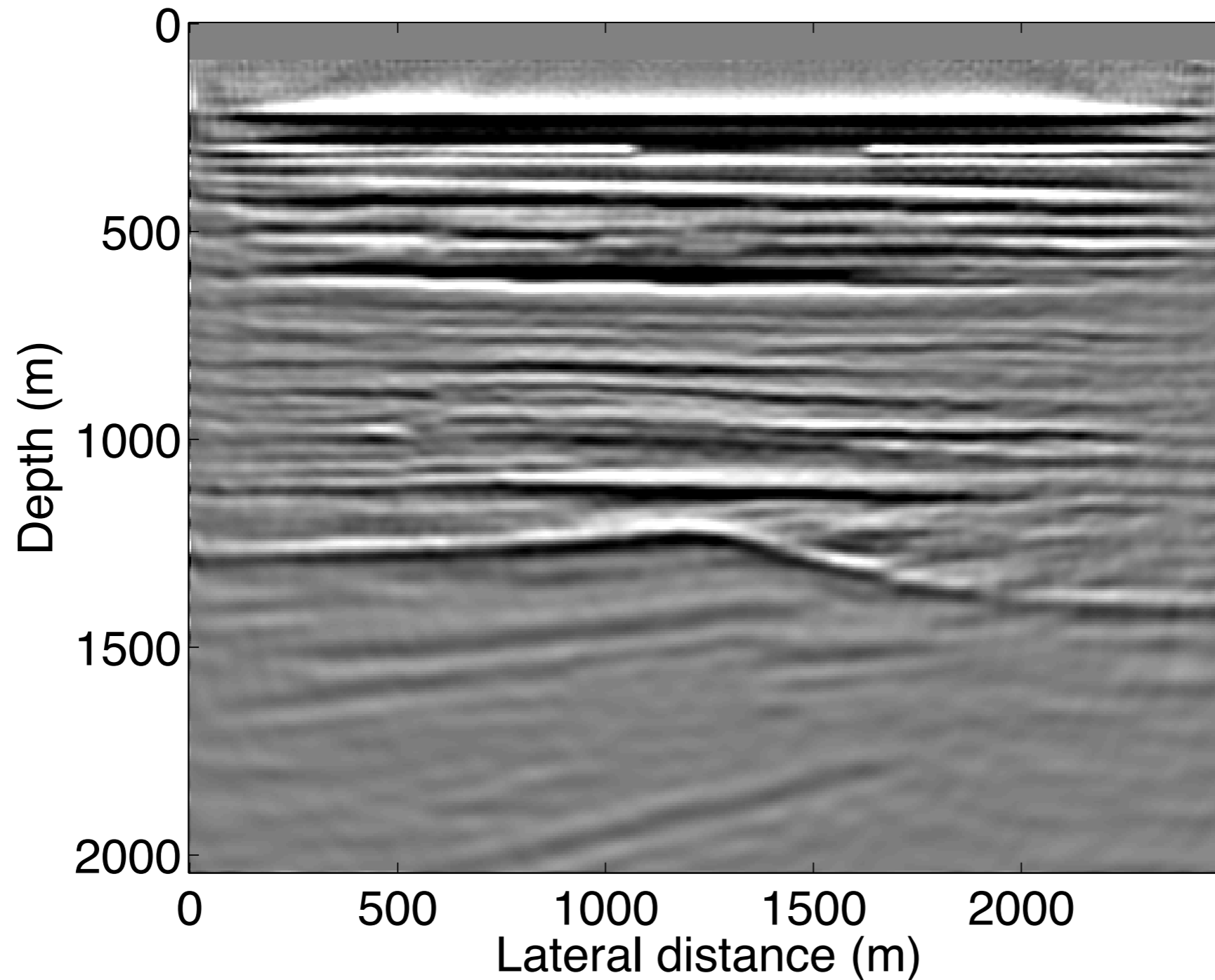
PRIMARY, TRUE SOURCE	PRIMARY, SOURCE ESTIMATION
W. MULTIPLES, TRUE SOURCE	W. MULTIPLES, SOURCE ESTIMATION



Using primaries

w. source estimation

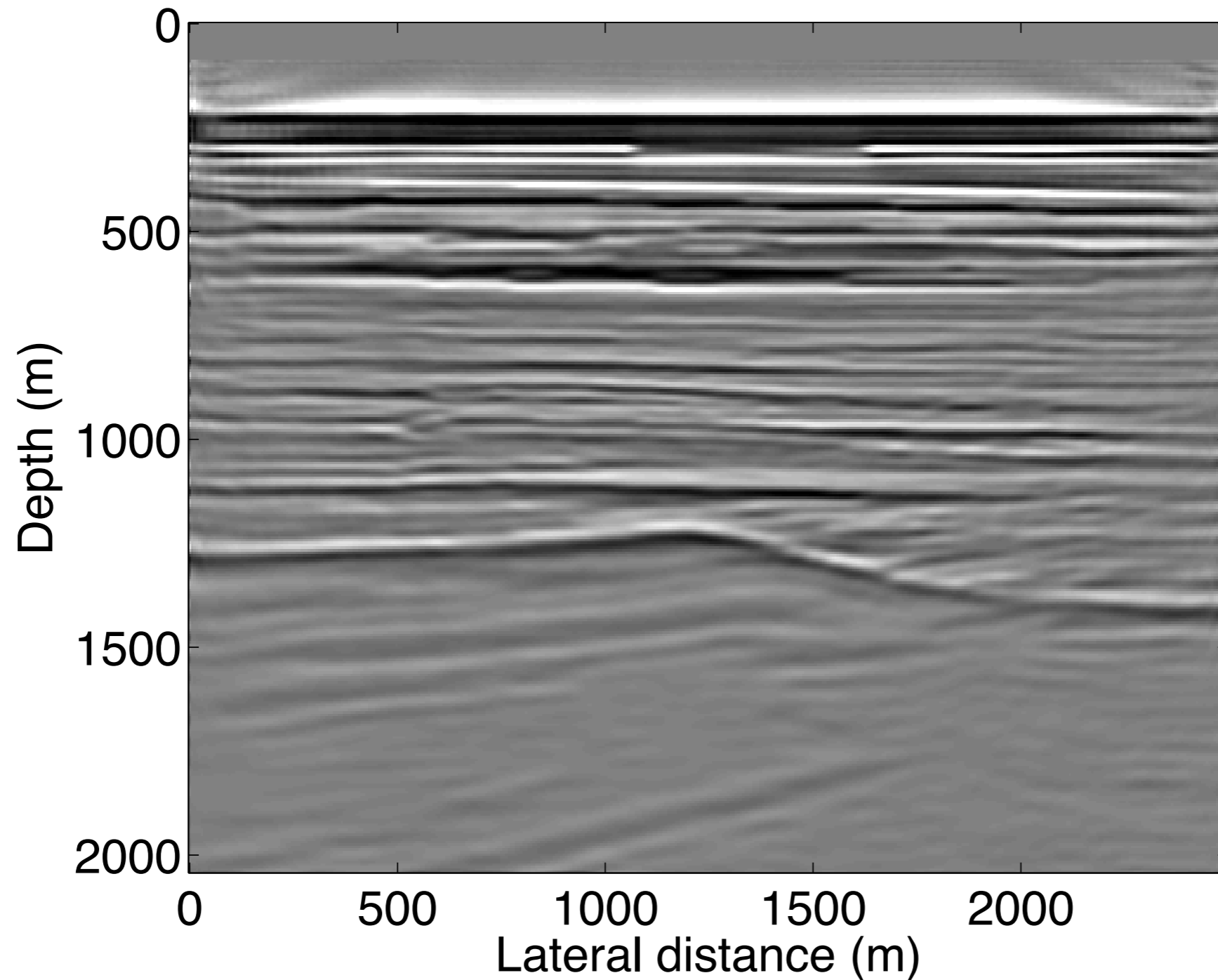
PRIMARY, TRUE SOURCE	PRIMARY, SOURCE ESTIMATION
W. MULTIPLES, TRUE SOURCE	W. MULTIPLES, SOURCE ESTIMATION



With multiples

w. true source

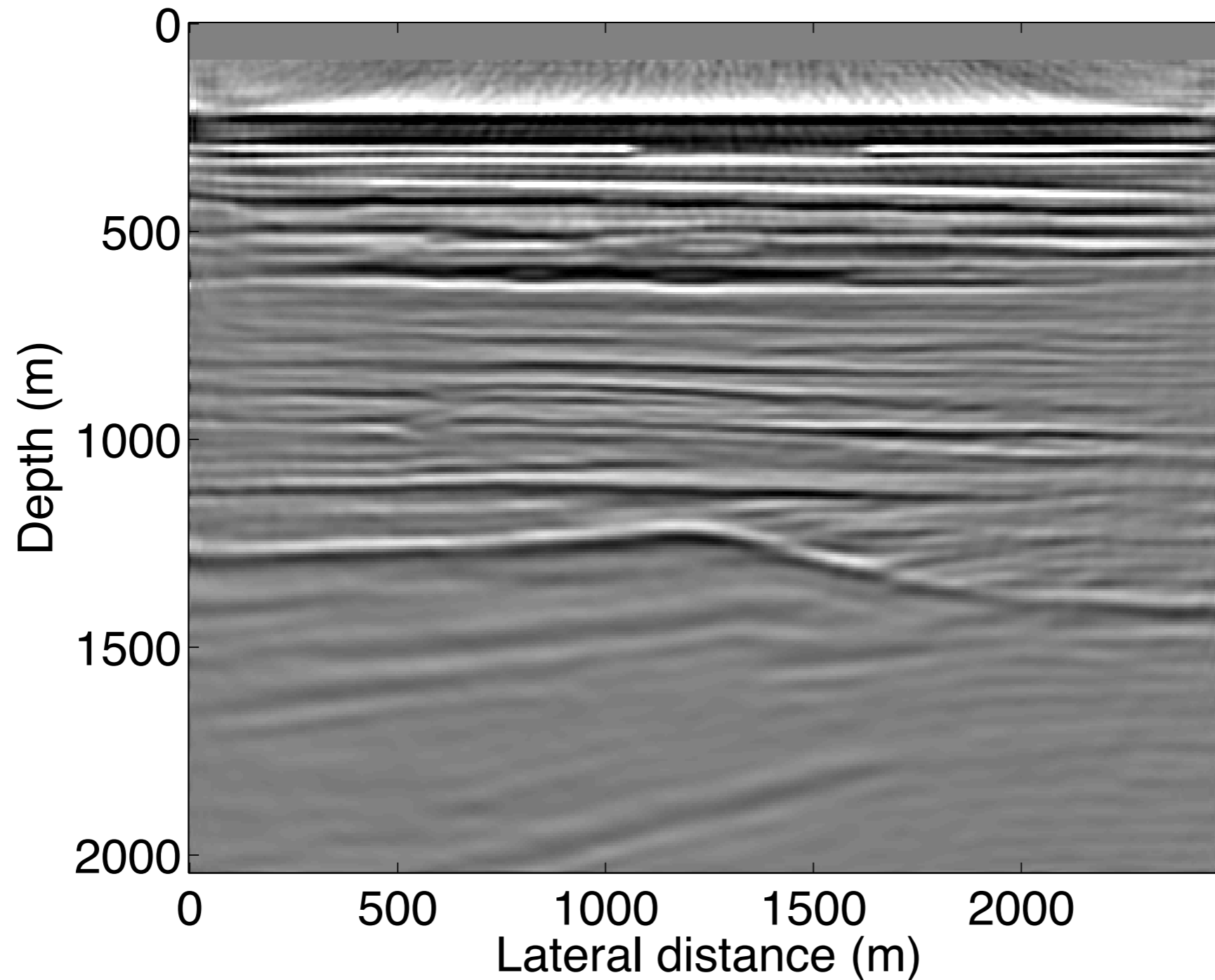
PRIMARY, TRUE SOURCE	PRIMARY, SOURCE ESTIMATION
W. MULTIPLES, TRUE SOURCE	W. MULTIPLES, SOURCE ESTIMATION



With multiples

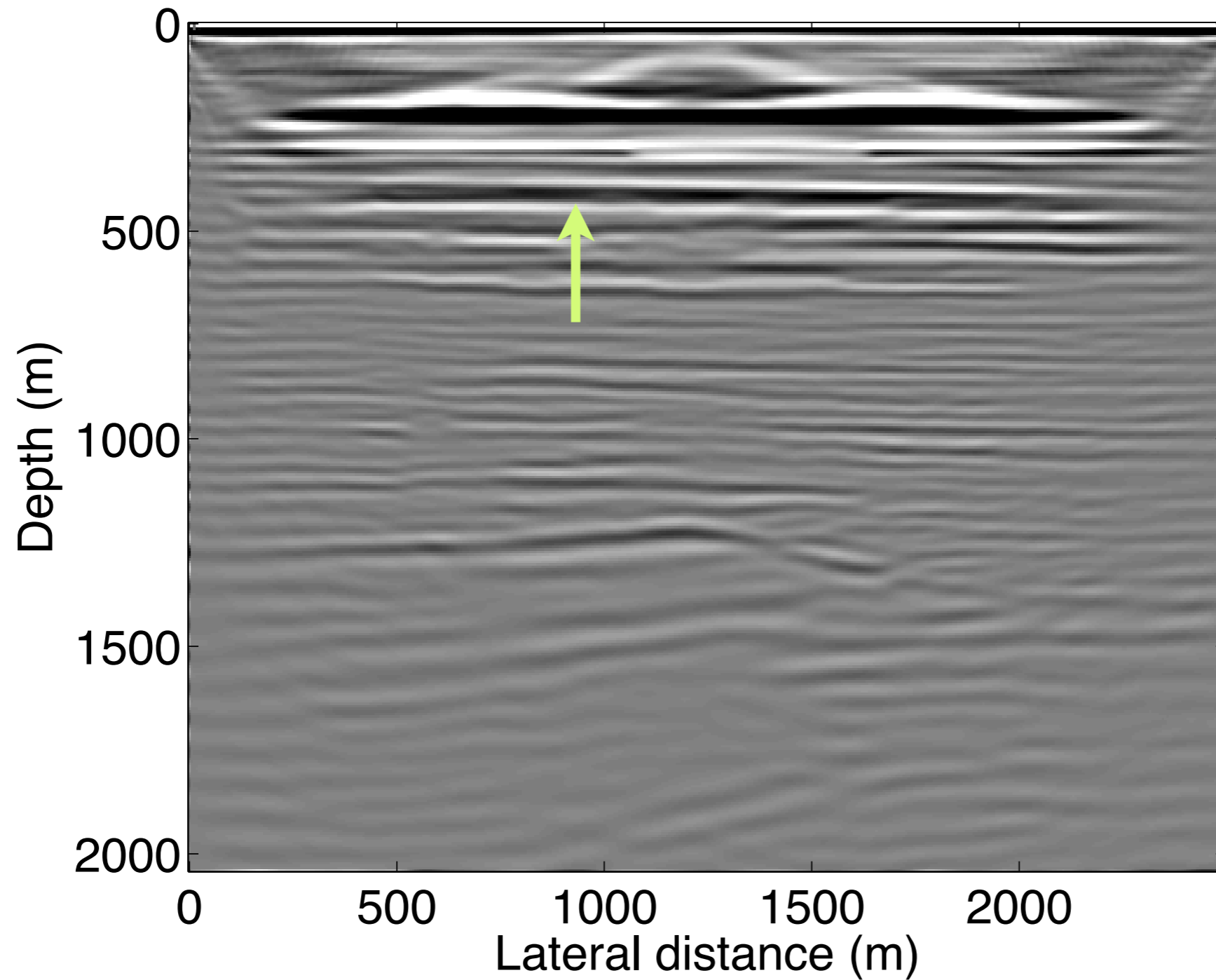
w. source estimation

PRIMARY, TRUE SOURCE	PRIMARY, SOURCE ESTIMATION
W. MULTIPLES, TRUE SOURCE	W. MULTIPLES, SOURCE ESTIMATION



RTM with multiples

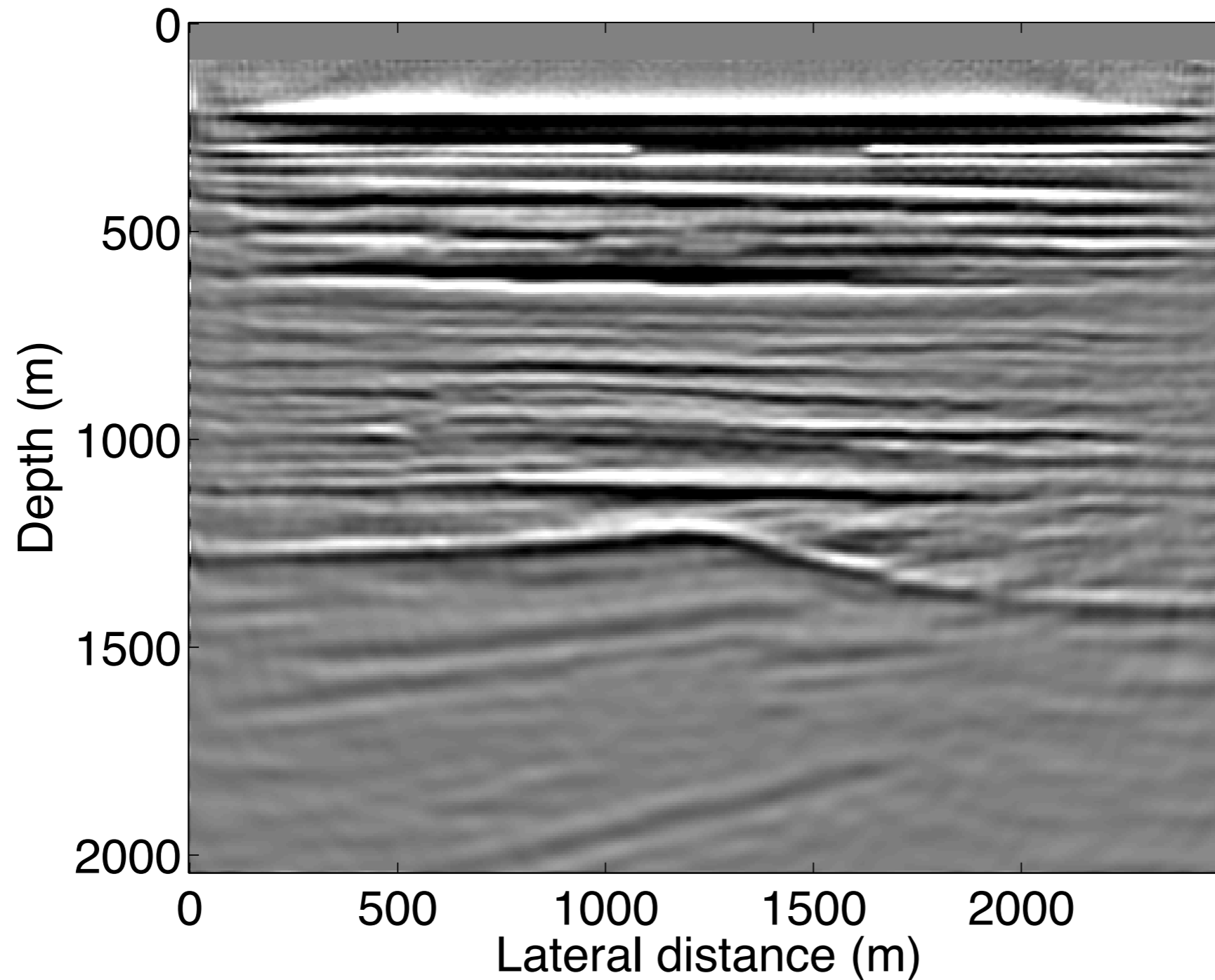
[w. true source]



Using primaries

w. source estimation

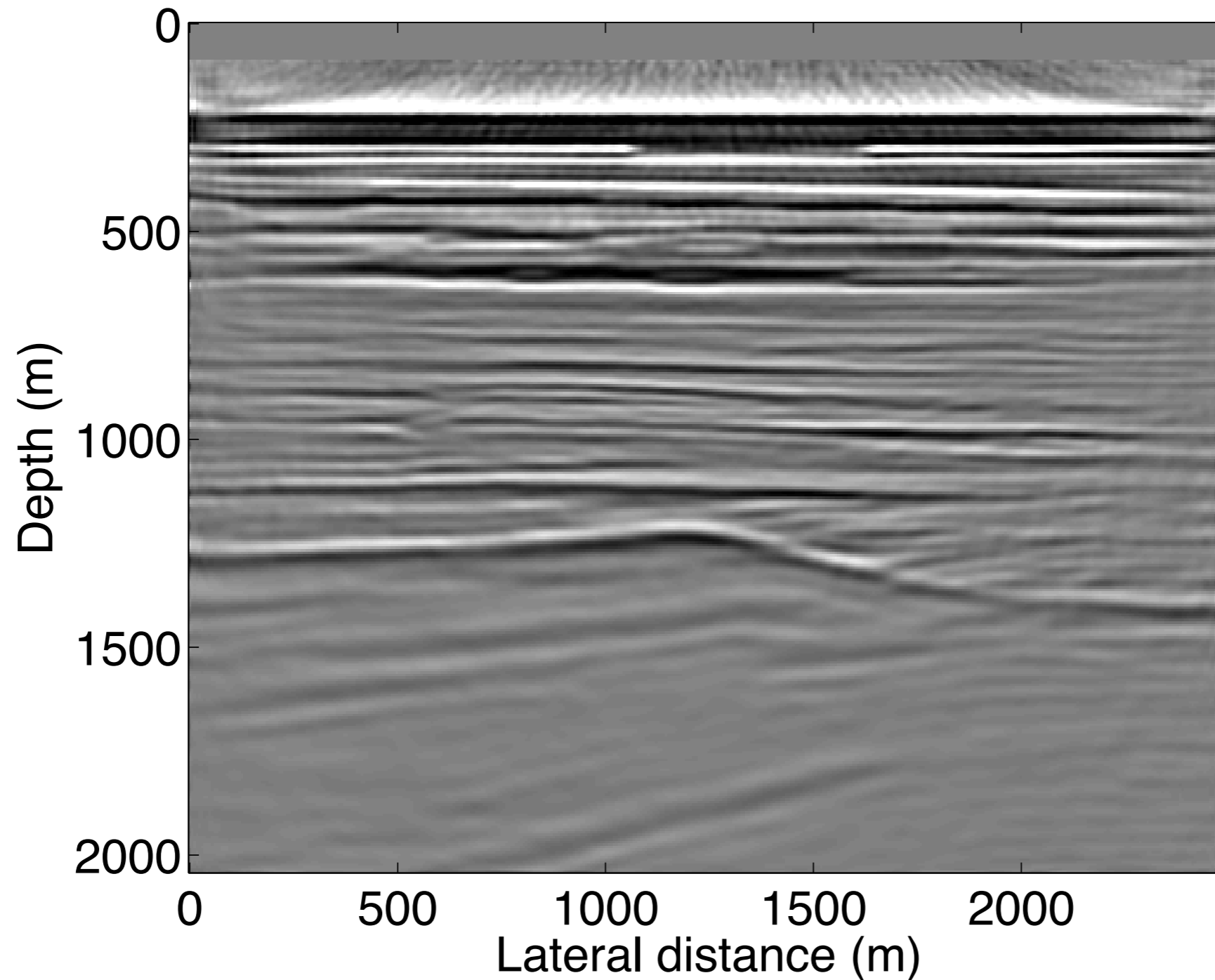
PRIMARY, TRUE SOURCE	PRIMARY, SOURCE ESTIMATION
W. MULTIPLES, TRUE SOURCE	W. MULTIPLES, SOURCE ESTIMATION



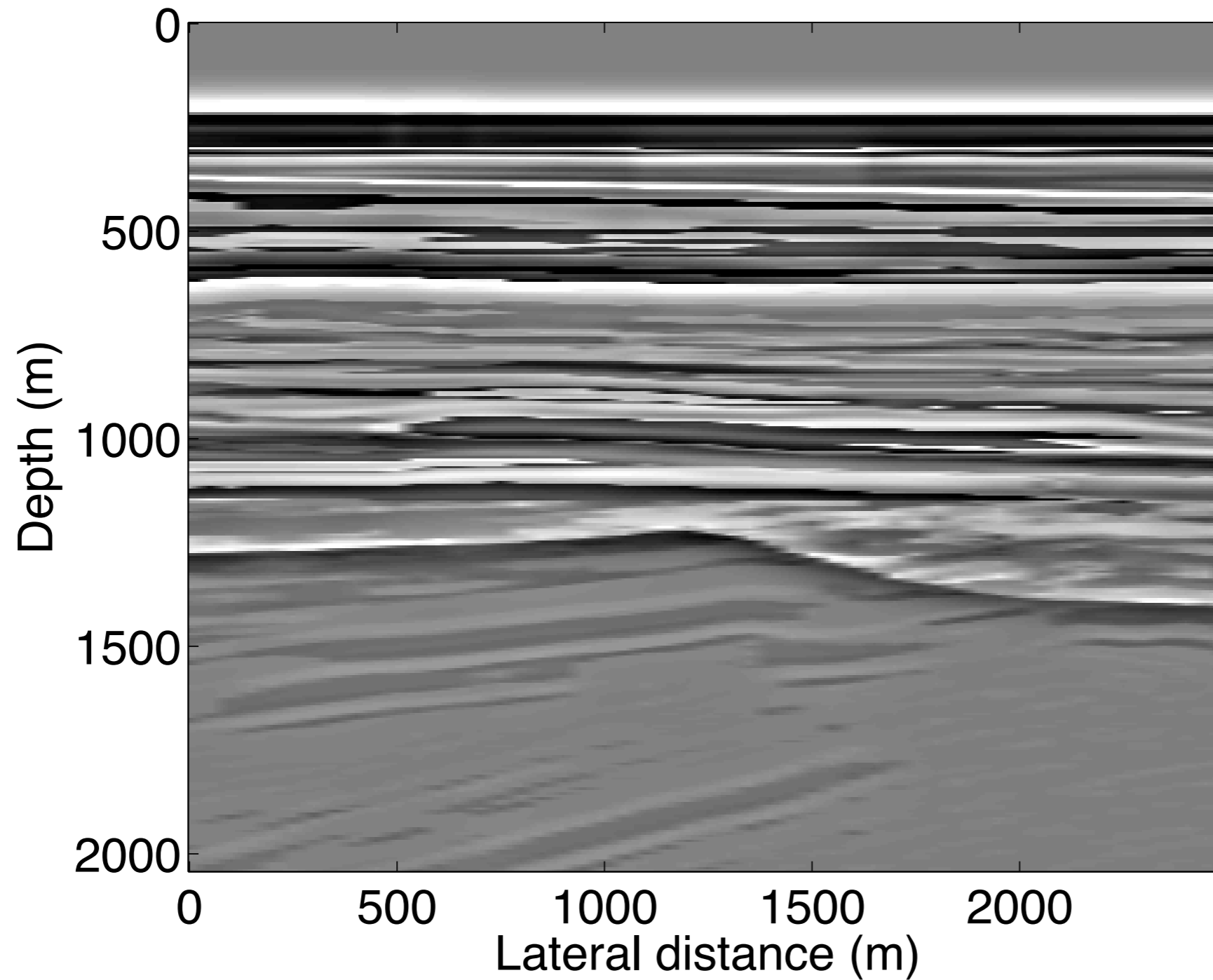
With multiples

w. source estimation

PRIMARY, TRUE SOURCE	PRIMARY, SOURCE ESTIMATION
W. MULTIPLES, TRUE SOURCE	W. MULTIPLES, SOURCE ESTIMATION

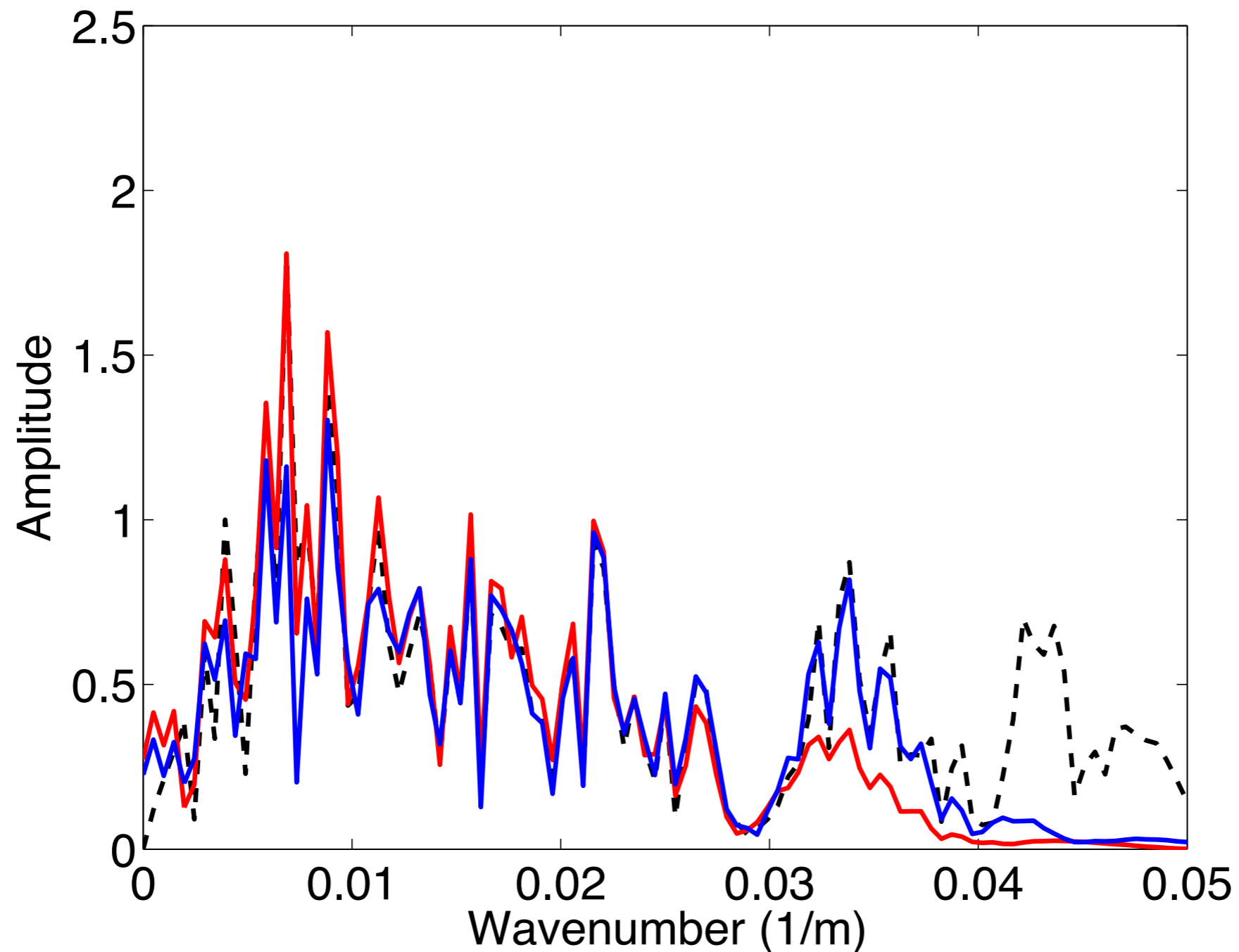


True perturbation



Wavenumber contents

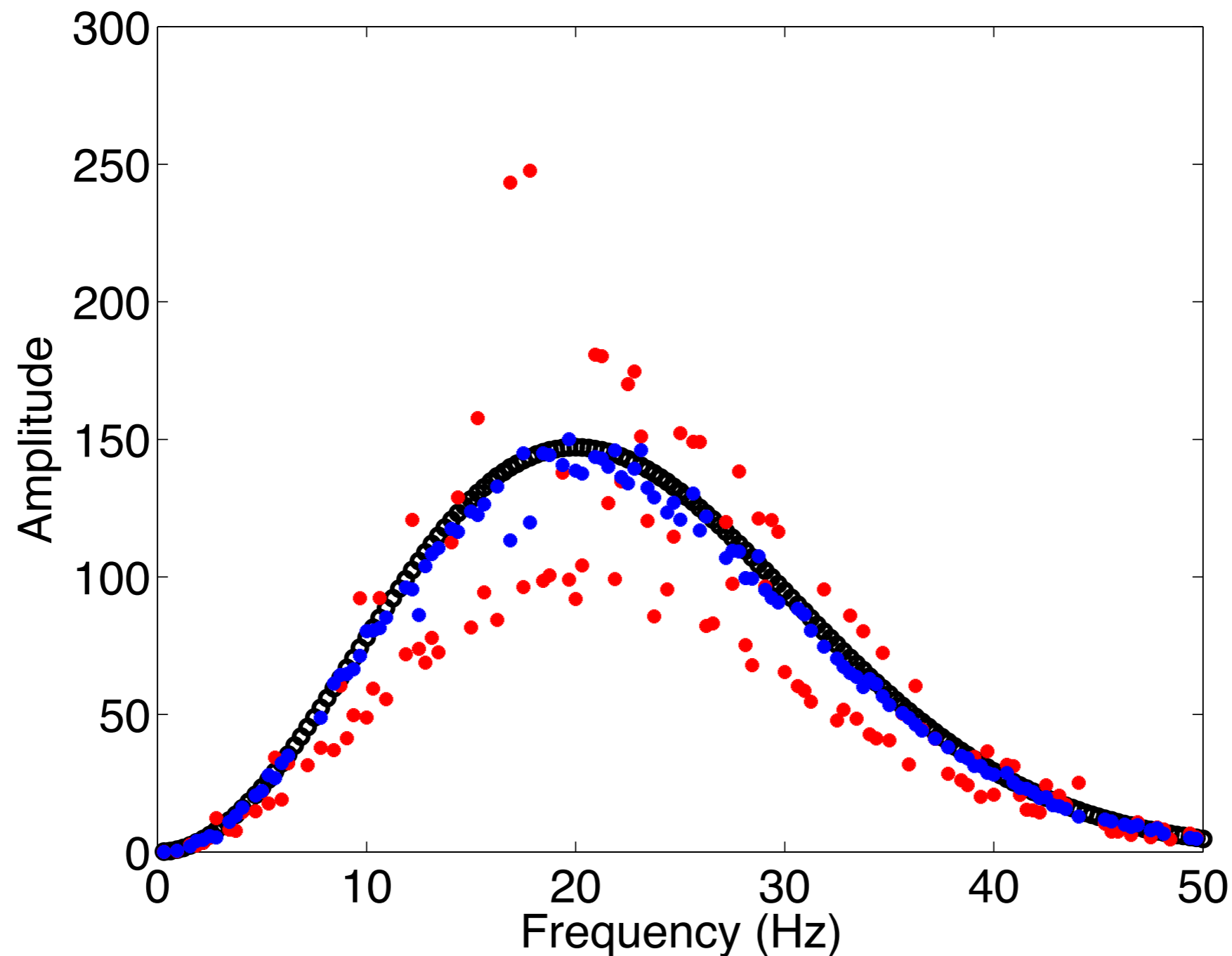
[of traces from images w. source estimation]



Black dashed: true; **Blue: w. multiple**; **Red: primaries only (rescaled)**

Estimated wavelet

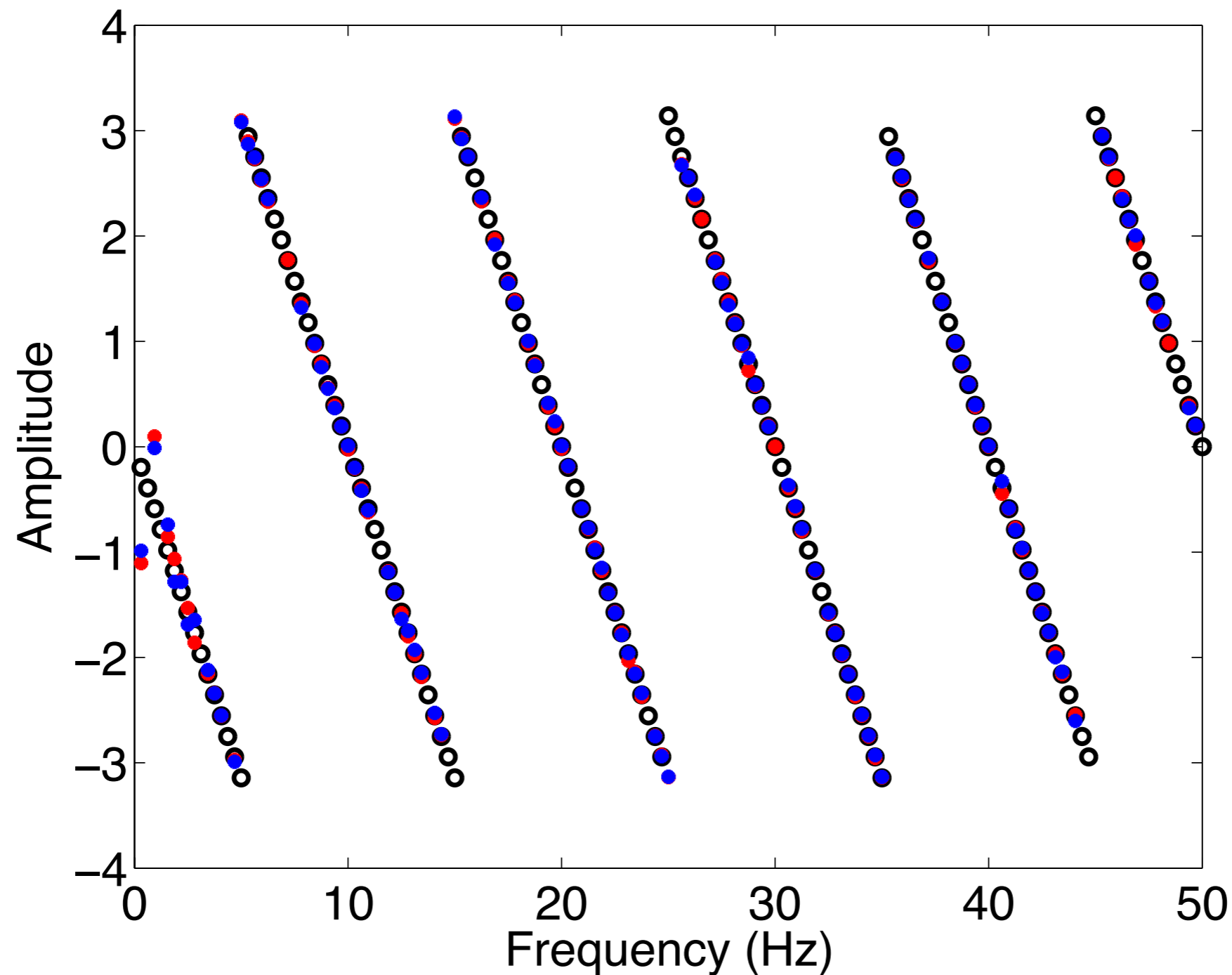
[amplitude spectrum]



Black dashed: true; **Blue: w. multiple**; **Red: primaries only (rescaled)**

Estimated wavelet

[phase spectrum]



Black: true; Blue: w. multiple; Red: primaries only (rescaled)

Conclusion

- The use of surface-related multiples improves both the image resolution, and the accuracy of estimated source wavelet.
- With sparse constraint and rerandomization, we greatly reduce the dimensionality of the system without compromising the image quality.
- The proposed source estimation works well in the linearized sparse inversion framework.

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SINBAD



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