

Relaxing the physics: A penalty method for full-waveform inversion

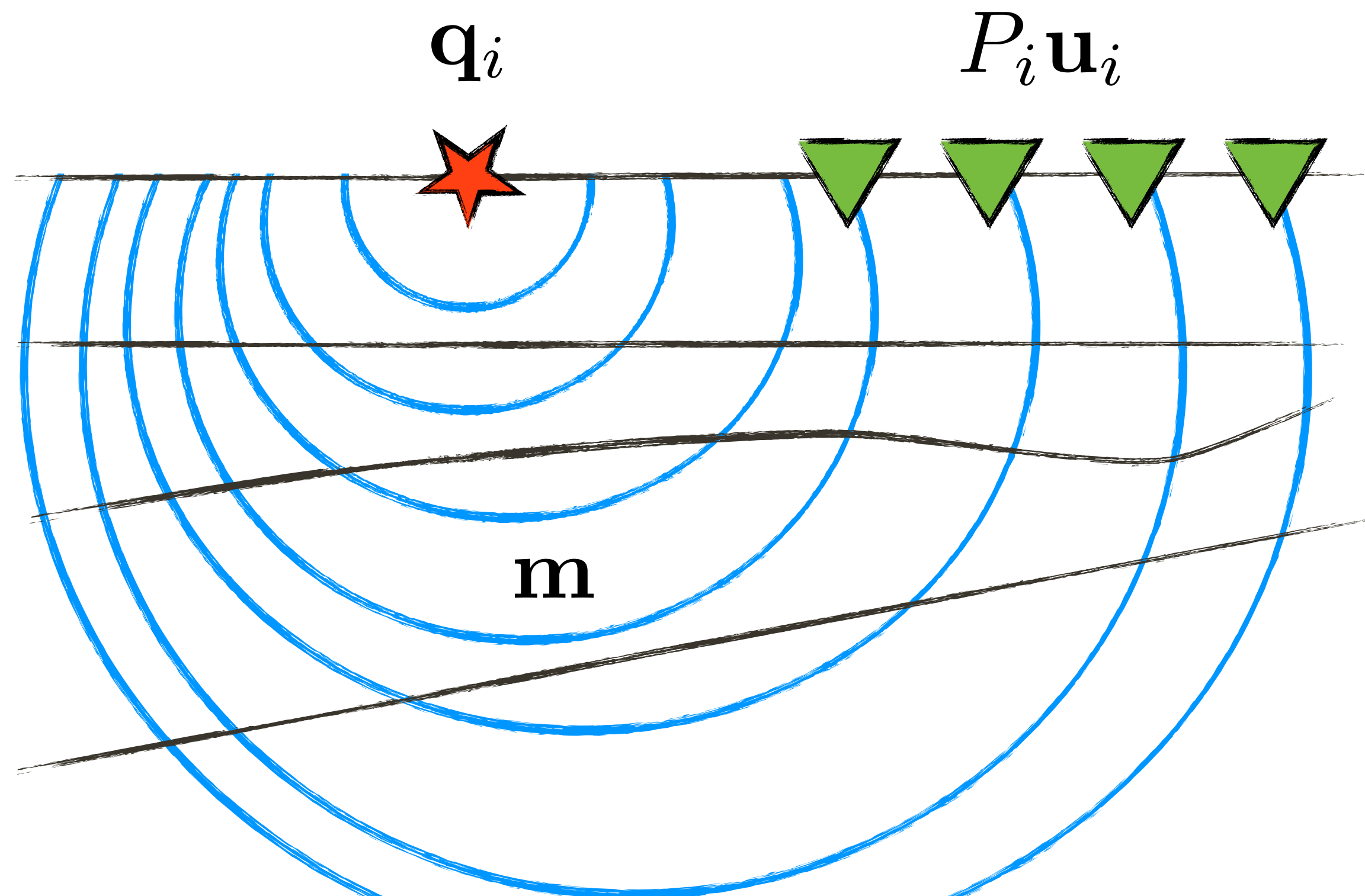
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University of British Columbia

Waveform inversion

Retrieve the medium parameters from *partial* measurements of the solution of the wave-equation: $A(\mathbf{m})\mathbf{u}_i = \mathbf{q}_i$



Waveform inversion

- ▶ If we know the wavefields *everywhere*, we solve for \mathbf{m} from

$$A(\mathbf{m})\mathbf{u}_i = \mathbf{q}_i$$

- ▶ The challenge is reconstructing the wavefields from partial measurements
- ▶ Repeat in alternating fashion

Wavefield reconstruction

The wavefields...

- ▶ fit the data

$$P\mathbf{u}_i \approx \mathbf{d}_i$$

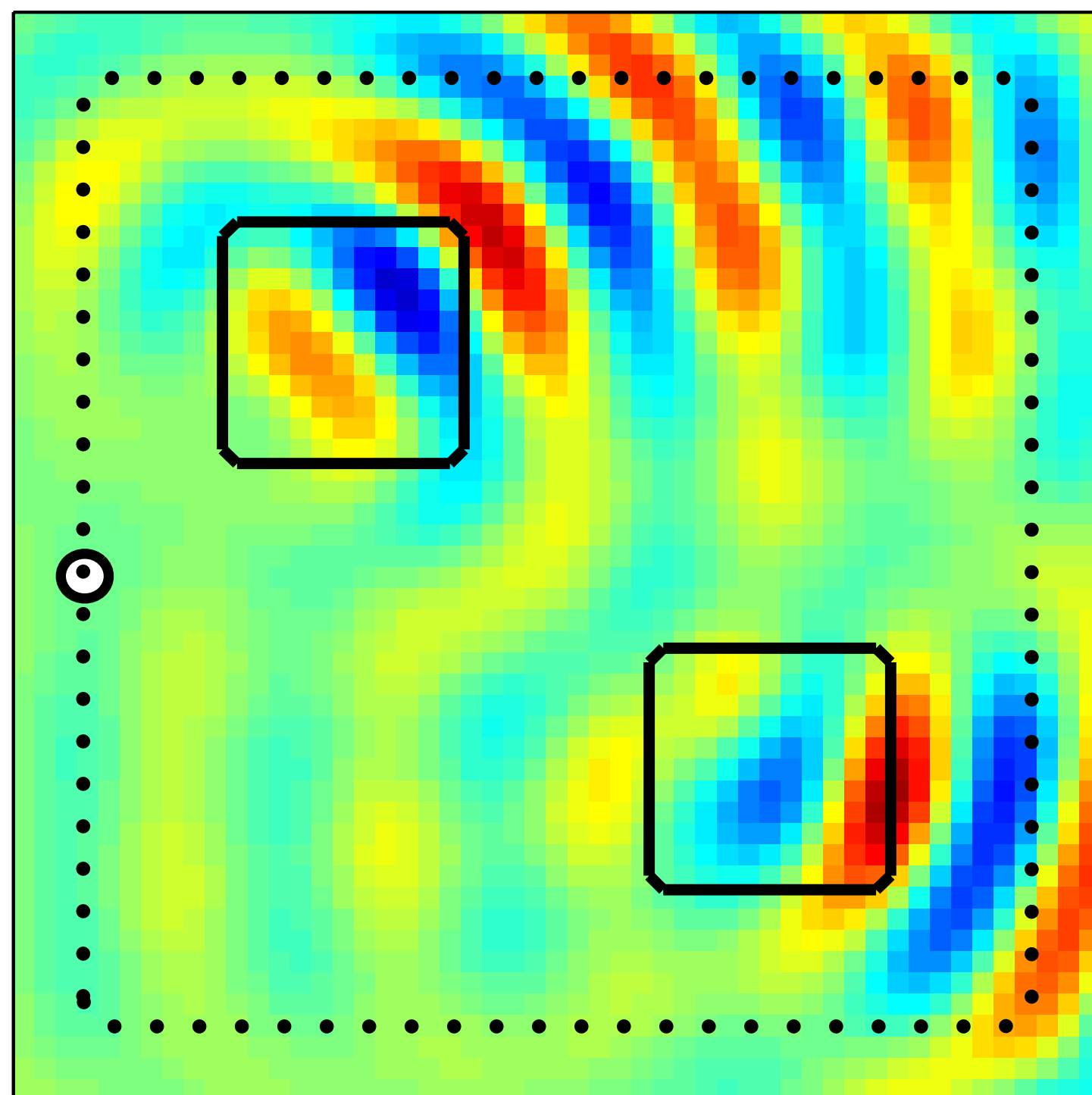
- ▶ solve a wave-equation

$$A(\mathbf{m})\mathbf{u}_i \approx \mathbf{q}_i$$

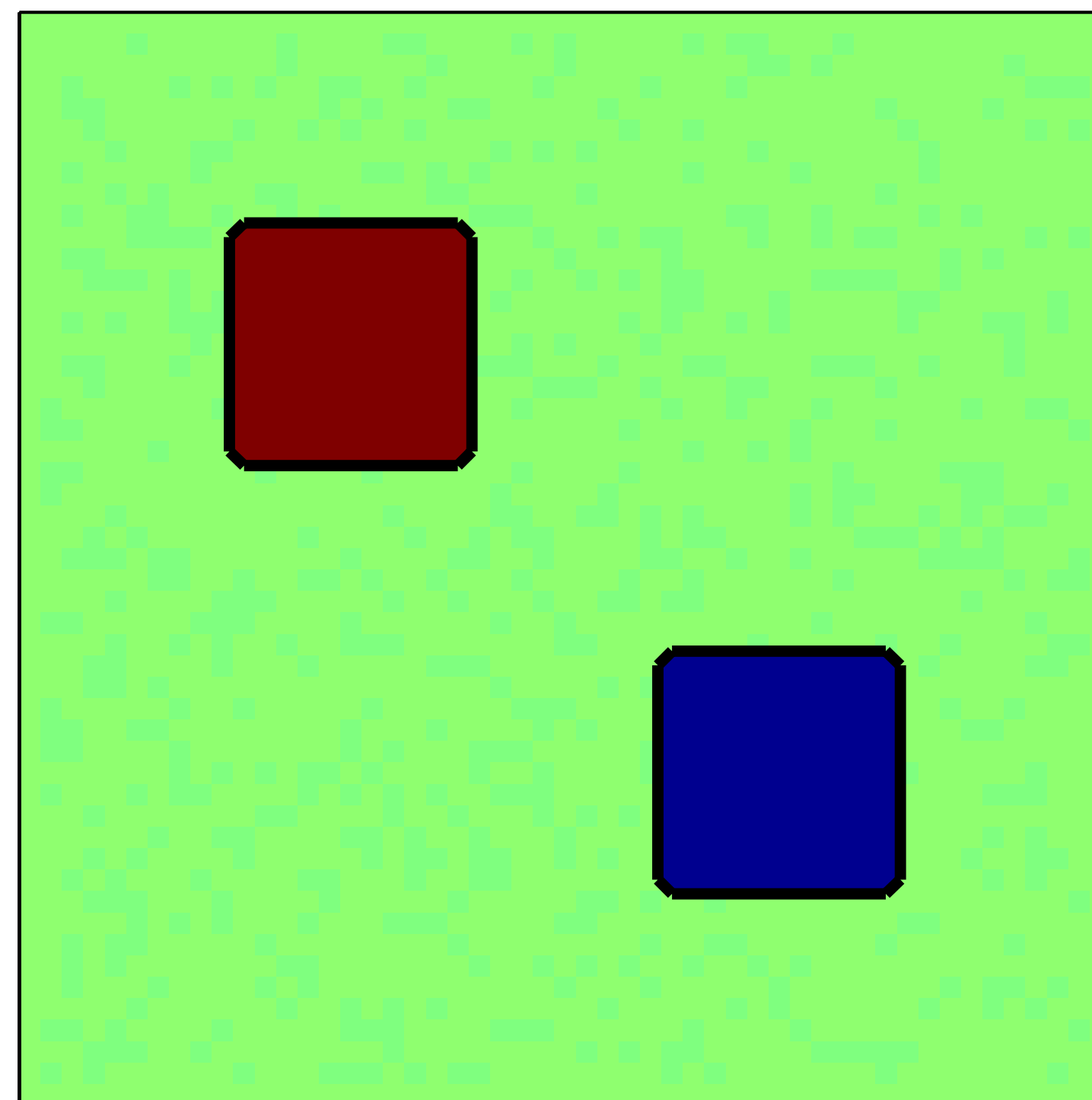
Try a least-squares solution!

$$\begin{pmatrix} P_i \\ A(\mathbf{m}) \end{pmatrix} \mathbf{u}_i \approx \begin{pmatrix} \mathbf{d}_i \\ \mathbf{q}_i \end{pmatrix}$$

Waveform inversion

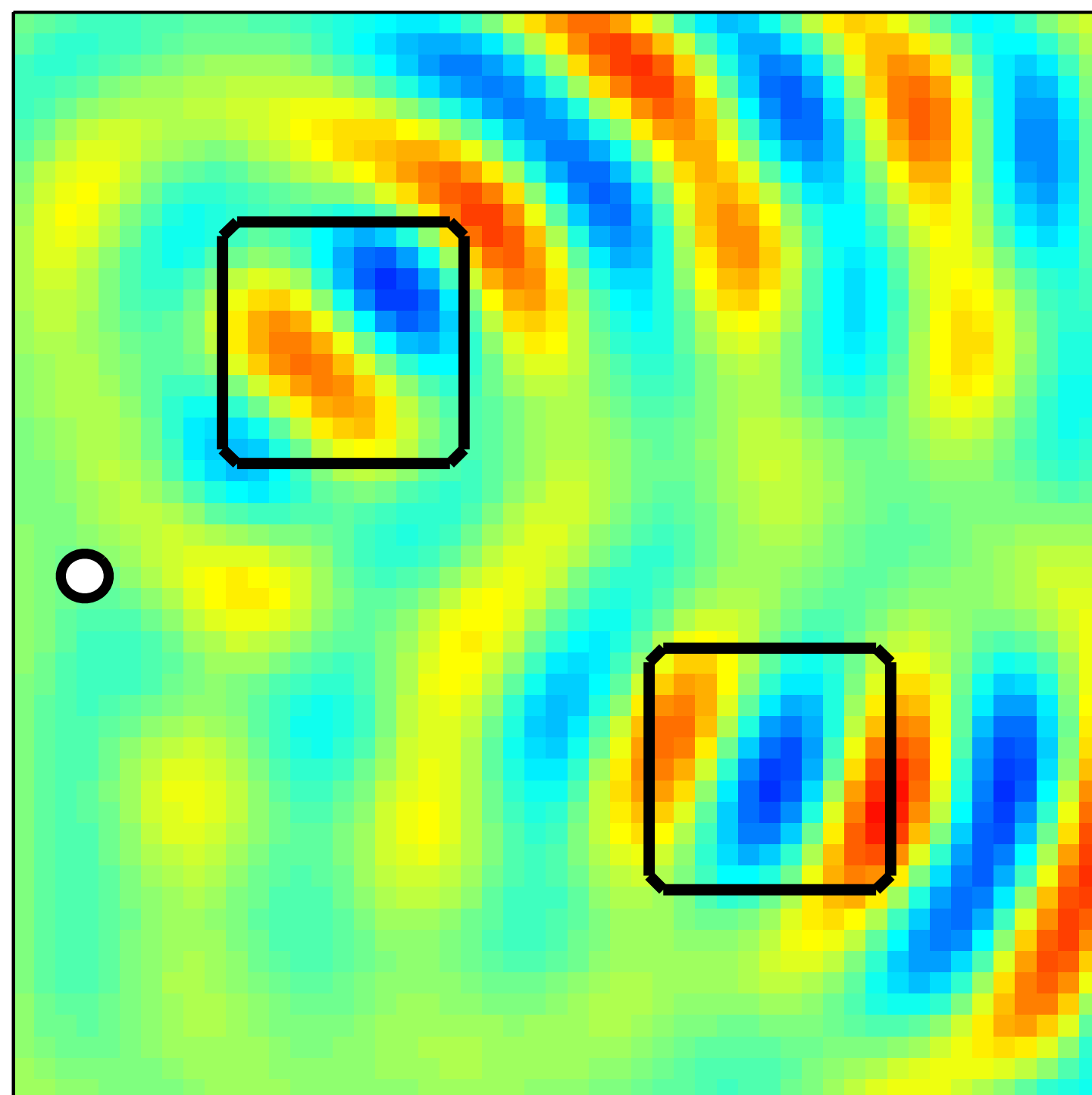


true wavefield

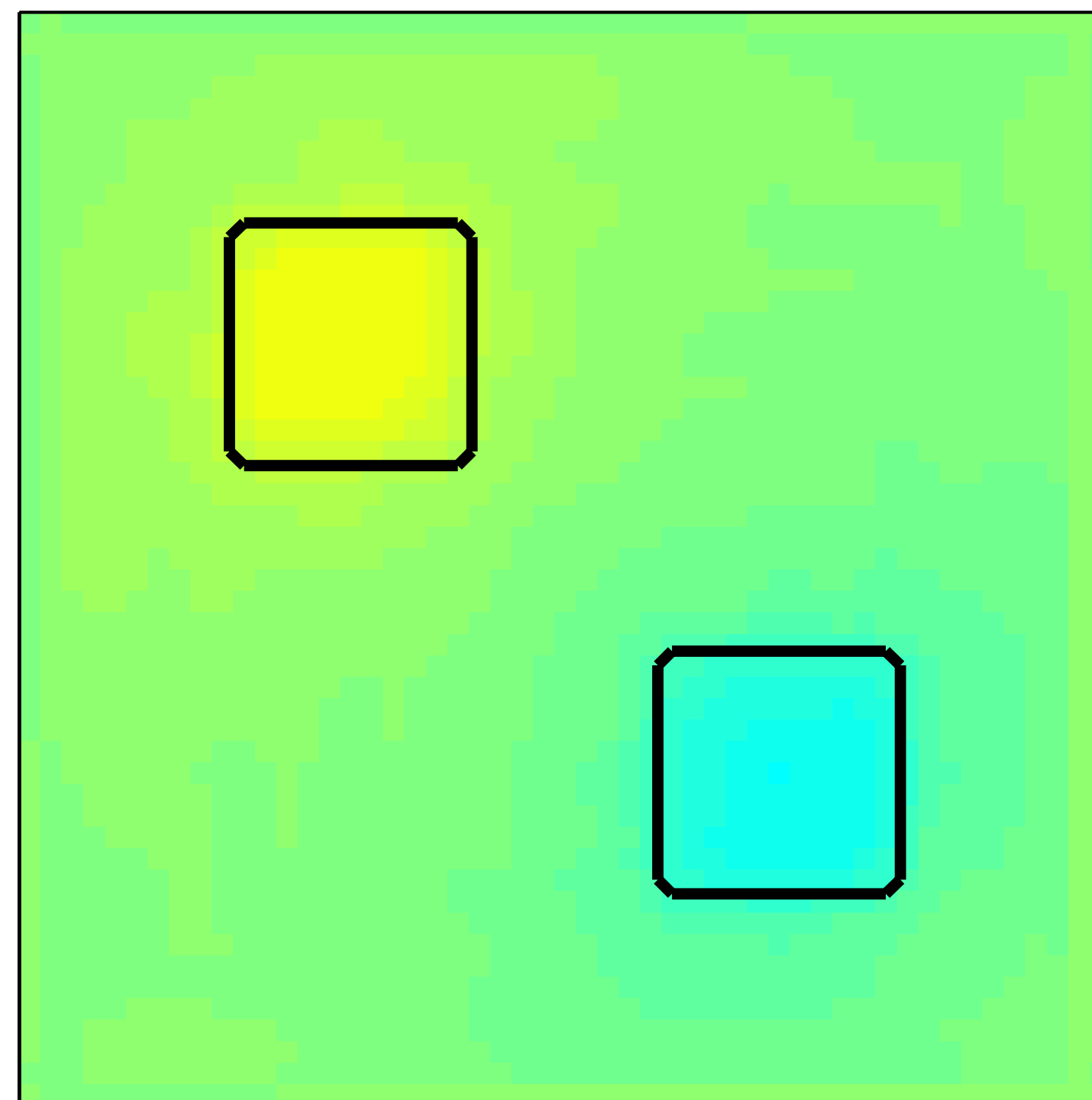


true model

First iteration

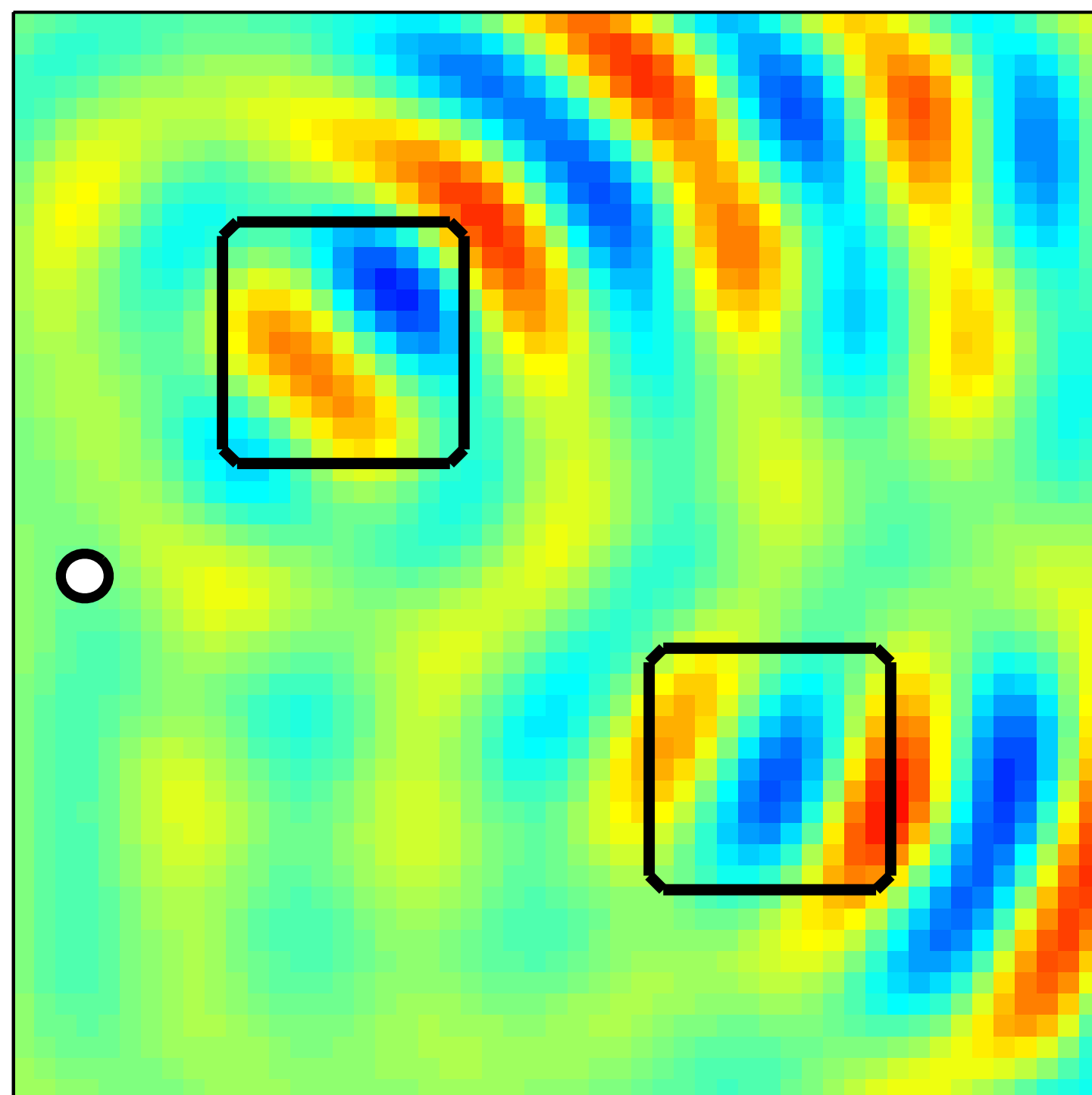


wavefield

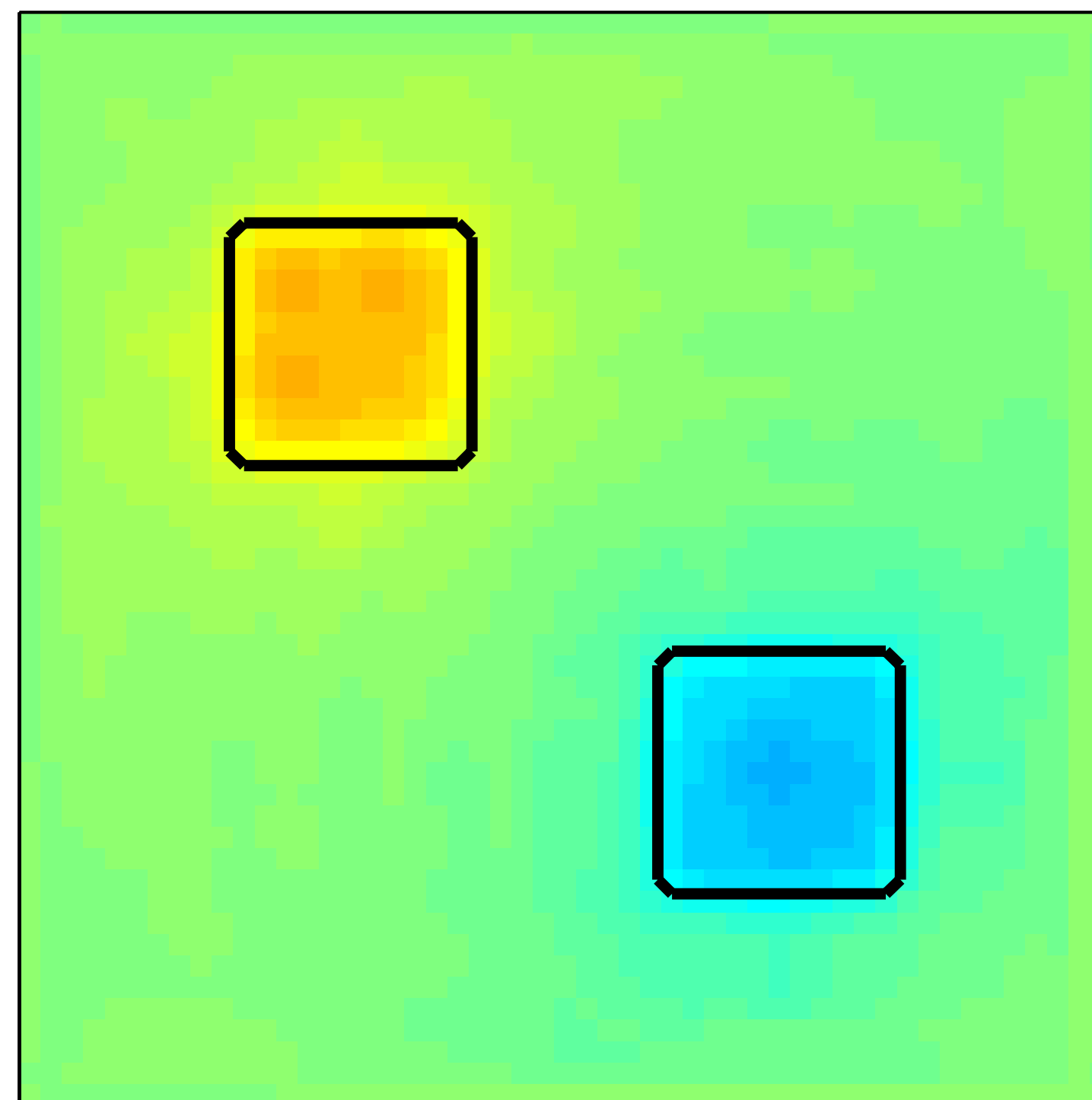


model

Second iteration

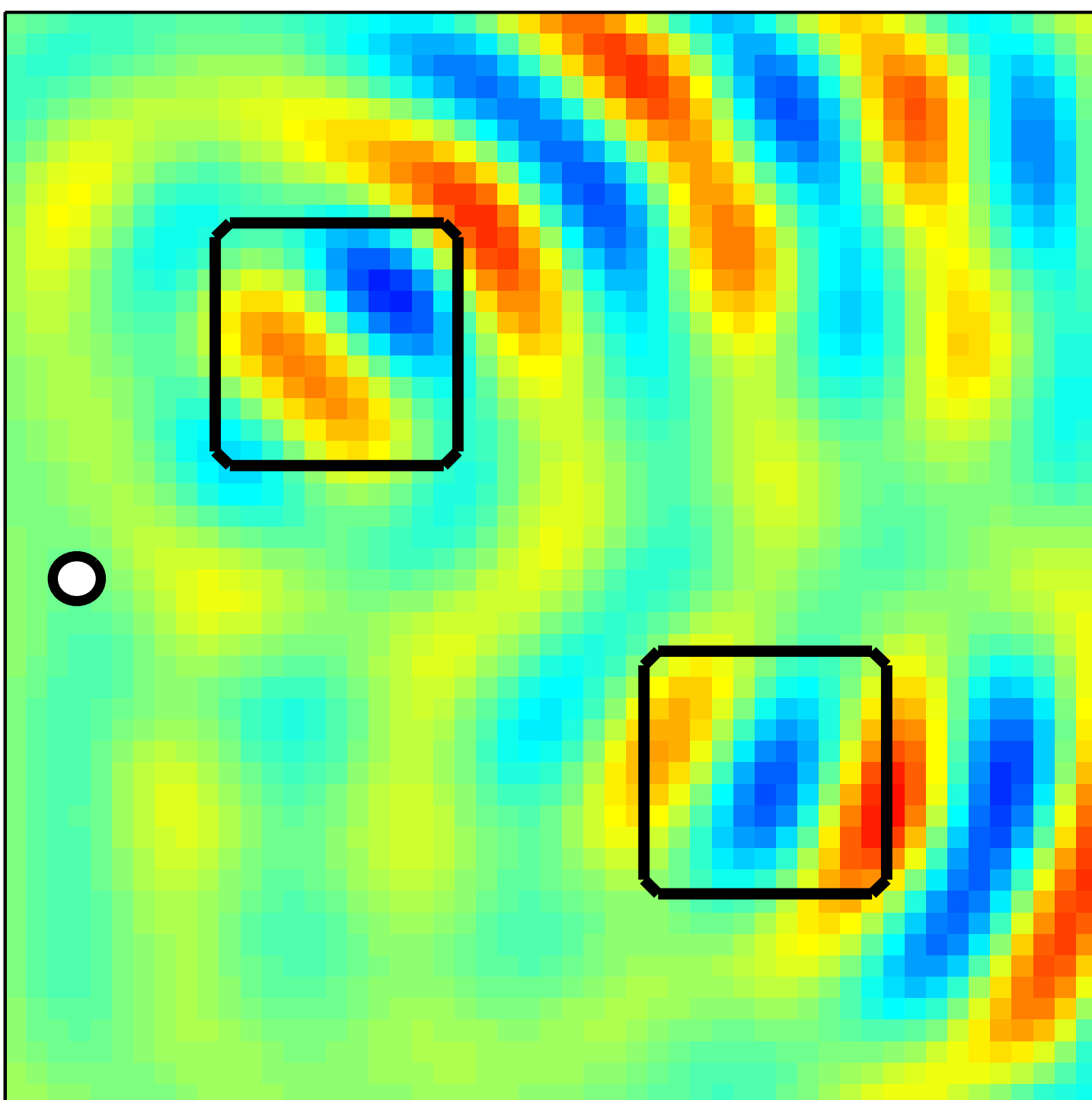


wavefield

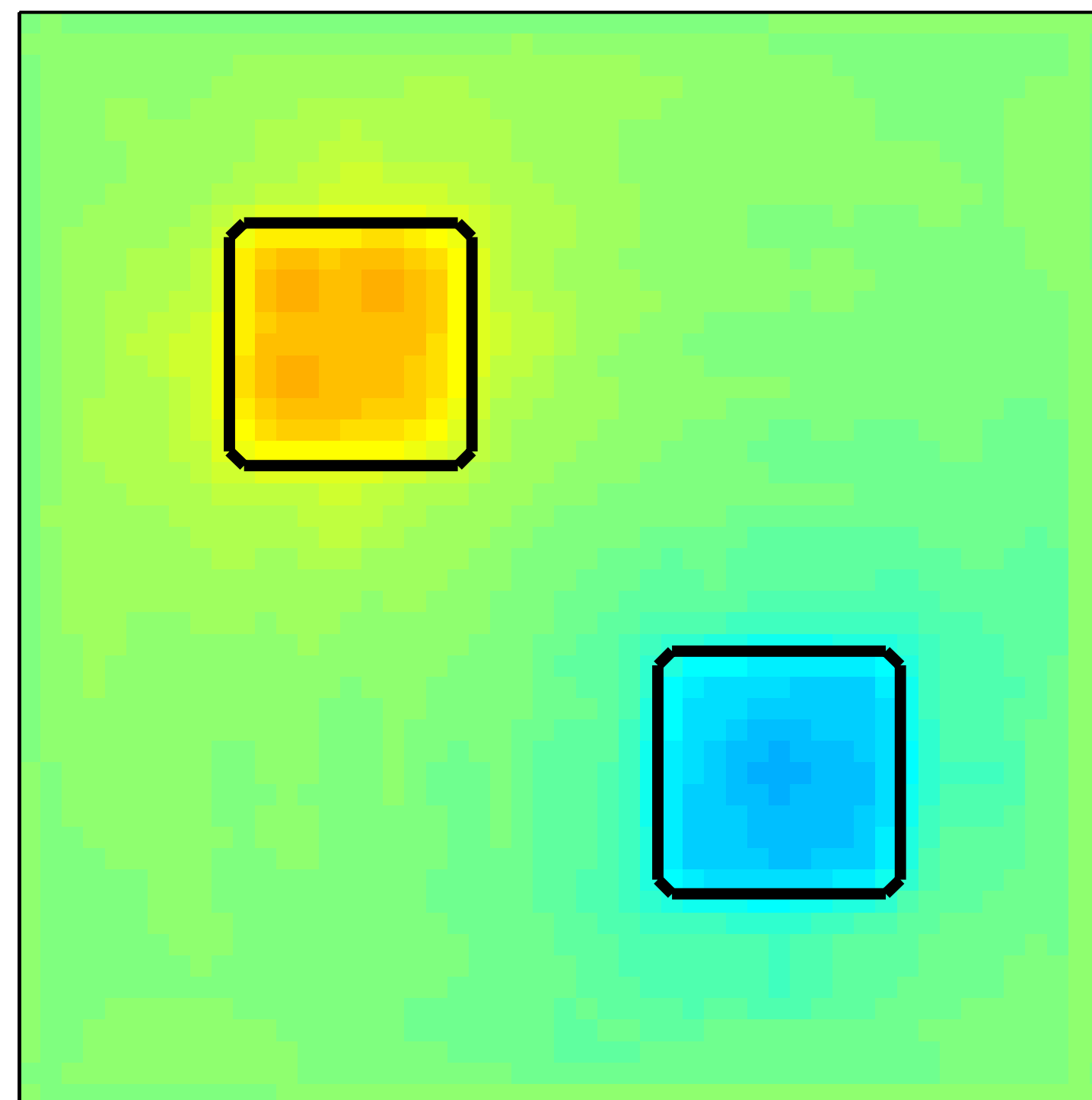


model

Third iteration

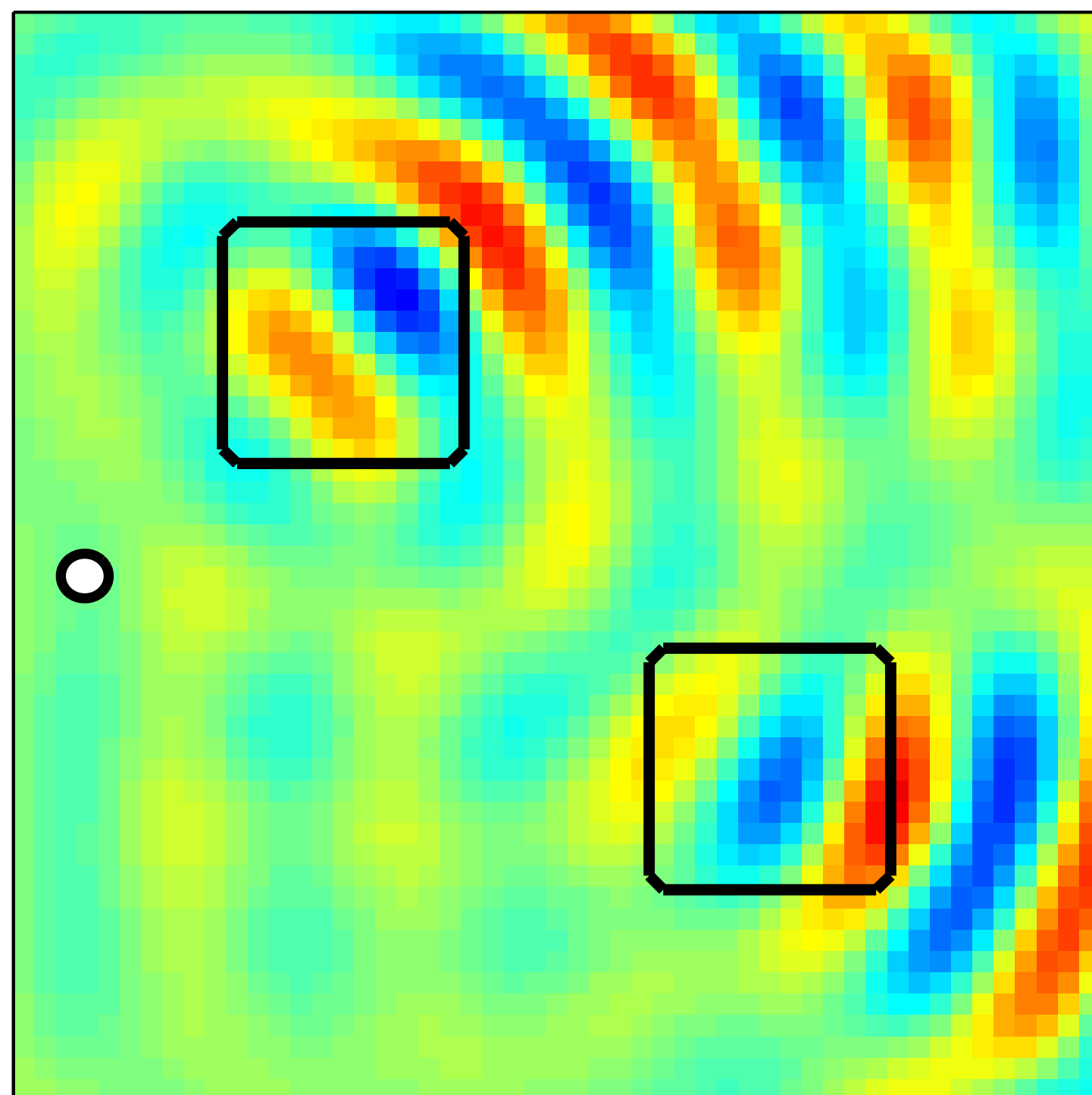


wavefield

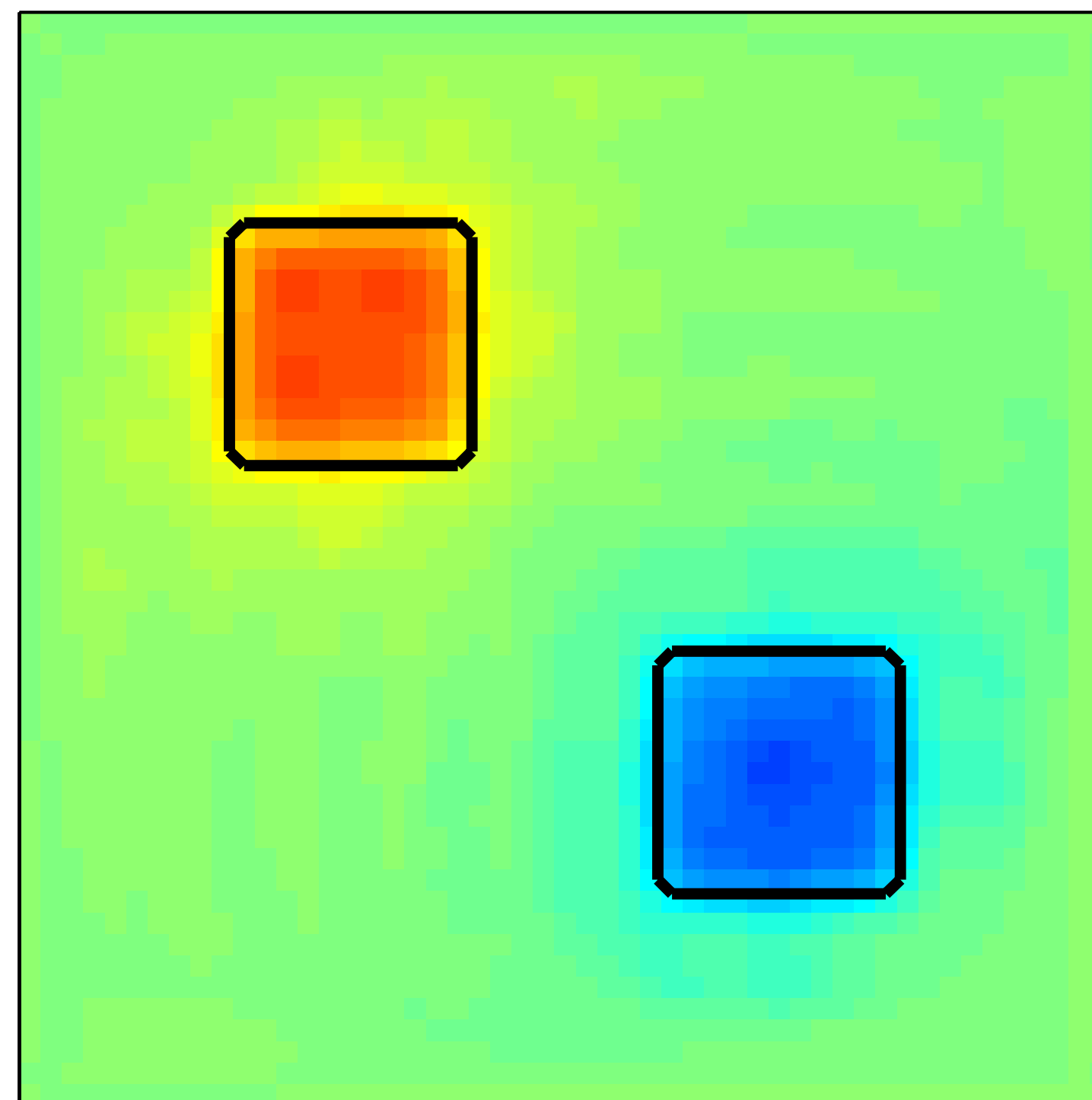


model

Fourth iteration

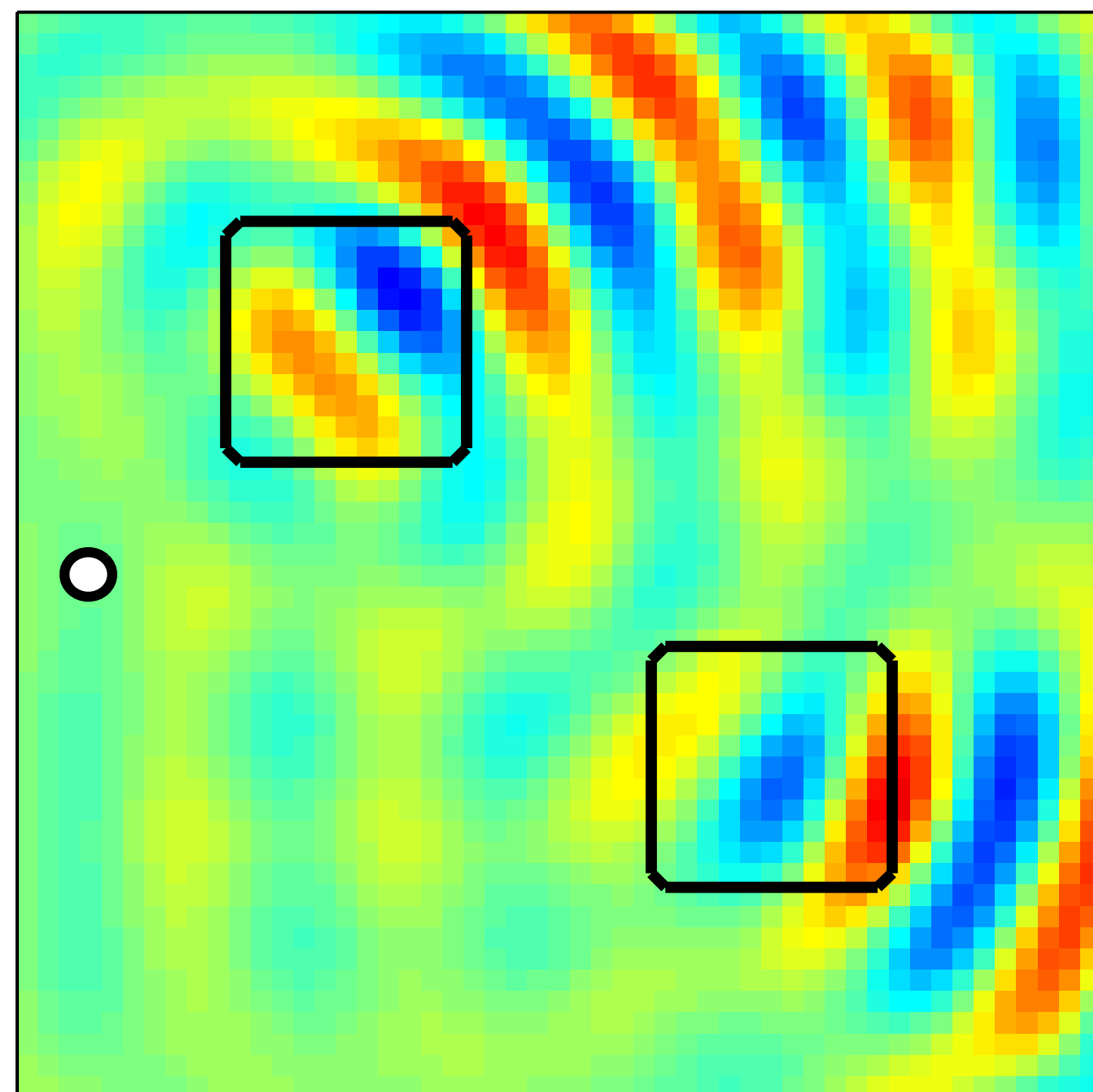


wavefield

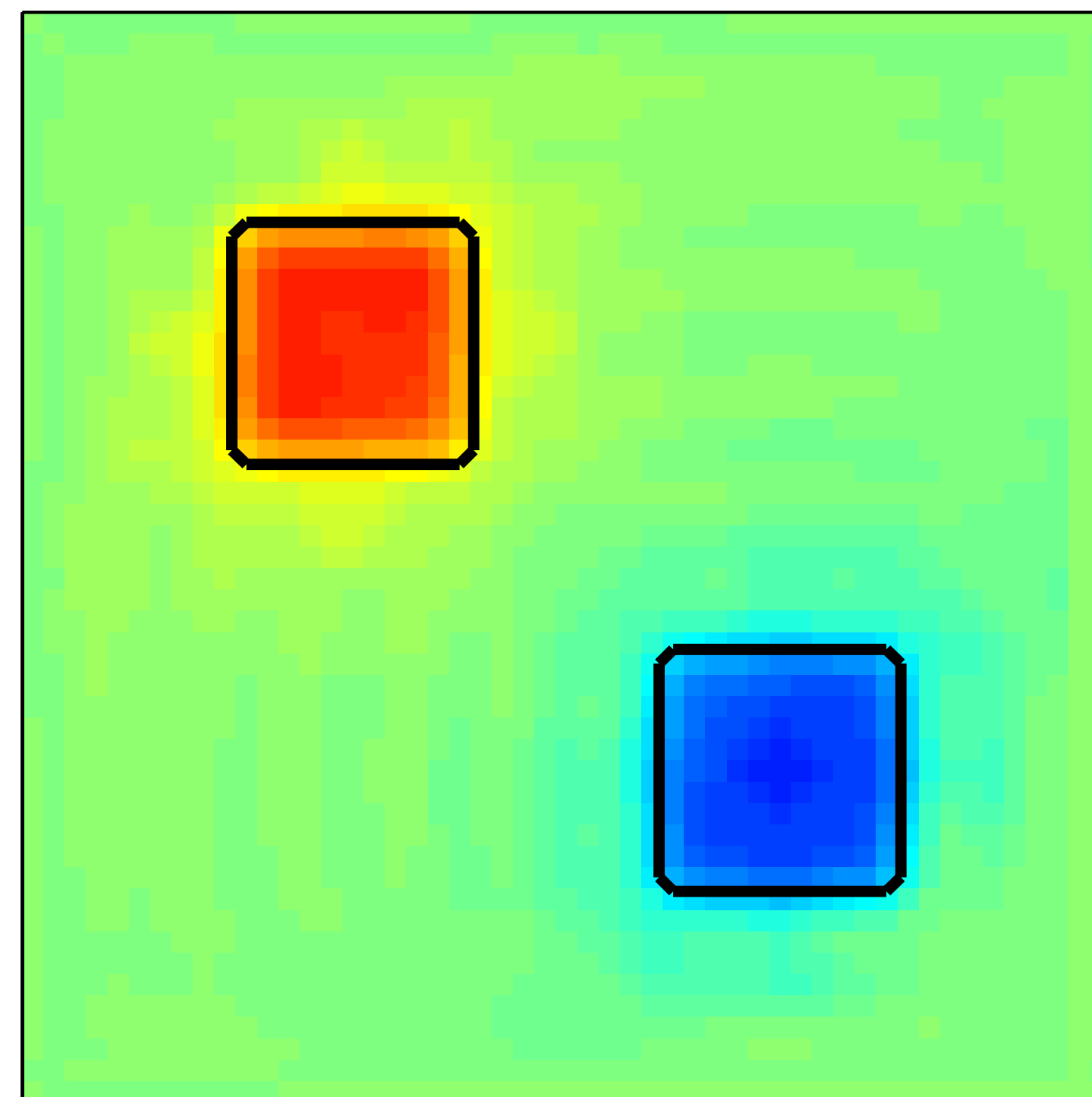


model

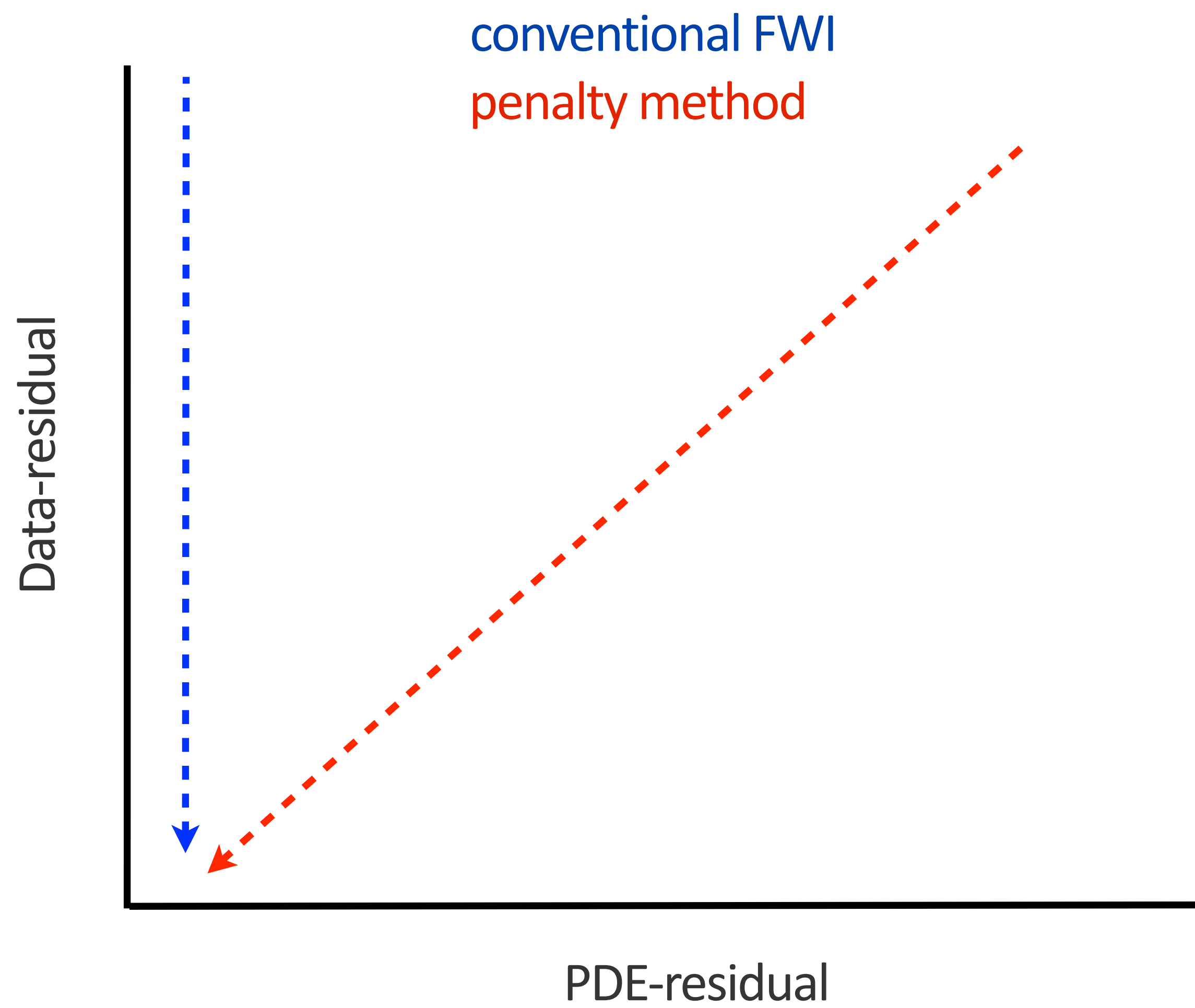
Fifth iteration



wavefield



model



Overview

- ▶ PDE-constrained optimization
- ▶ Penalty formulation
- ▶ Physical intuition
- ▶ Numerical examples
- ▶ Conclusions & Future work

PDE-constrained optimization

$$\min_{\mathbf{m}, \mathbf{u}} \sum_i^M \|P_i \mathbf{u}_i - \mathbf{d}_i\|_2^2 \quad \text{s.t.} \quad A_i(\mathbf{m}) \mathbf{u}_i = \mathbf{q}_i$$

PDE-constrained optimization

Reformulate as unconstrained problem via the Lagrangian

$$\mathcal{L}(\mathbf{m}, \mathbf{u}, \mathbf{v}) = \|\mathbf{P}\mathbf{u} - \mathbf{d}\|_2^2 + \mathbf{v}^*(\mathbf{A}(\mathbf{m})\mathbf{u} - \mathbf{q})$$

Leads to large-scale root-finding problem

- ▶ avoids having to solve the PDE explicitly
- ▶ sparse (GN) Hessian
- ▶ *all-at-once* approach based on KKT system requires storing *all* variables
- ▶ does not scale to industry-scale seismic problems

PDE-constrained optimization

Elimination of the constraint leads to

$$\min_{\mathbf{m}} \phi_{\text{red}}(\mathbf{m}) = \|\mathbf{P}A(\mathbf{m})^{-1}\mathbf{q} - \mathbf{d}\|_2^2$$

- ▶ no need to store wavefields (block-elimination)
- ▶ suitable for black-box optimization (e.g., LBFGS)
- ▶ need to solve PDEs
- ▶ very non-linear in
- ▶ dense (GN) Hessian, involves PDE solves

Penalty formulation

The traditional formulation:

- ▶ accounts for errors in the data
- ▶ considers physics as infallible

The penalty formulation:

- ▶ accounts for errors in both data *and* physics

Penalty formulation

Add constraint as penalty

$$\min_{\mathbf{m}, \mathbf{u}} \phi_{\lambda}(\mathbf{m}, \mathbf{u}) = \|\mathbf{P}\mathbf{u} - \mathbf{d}\|_2^2 + \lambda^2 \|\mathbf{A}(\mathbf{m})\mathbf{u} - \mathbf{q}\|_2^2$$

coincides with original problem when $\lambda \uparrow \infty$

Penalty formulation

Eliminate the wavefield by *variable projection*

$$\nabla_{\mathbf{u}} \phi_{\lambda}(\mathbf{m}, \mathbf{u}) = 0$$

Define a *reduced* penalty objective:

$$\phi_{\text{pen}}(\mathbf{m}) = \phi_{\lambda}(\mathbf{m}, \mathbf{u}(\mathbf{m}))$$

with

$$\nabla \phi_{\text{pen}} = \nabla_{\mathbf{m}} \phi_{\lambda}$$

$$\nabla^2 \phi_{\text{pen}} = \nabla_{\mathbf{m}}^2 \phi_{\lambda} - \nabla_{\mathbf{m}, \mathbf{u}}^2 \phi_{\lambda} (\nabla_{\mathbf{u}}^2 \phi_{\lambda})^{-1} \nabla_{\mathbf{u}, \mathbf{m}}^2 \phi_{\lambda}$$

Penalty approach

- ▶ no need to store all the fields
- ▶ no adjoint solves
- ▶ sparse approximation of Hessian for small λ
- ▶ less non-linear in \mathbf{m}
- ▶ need to solve overdetermined PDE
- ▶ not clear how to pick λ
- ▶ ...

Penalty vs. Reduced

Penalty method

for each source i

$$\text{solve} \begin{pmatrix} P \\ \lambda A(\mathbf{m}) \end{pmatrix} \mathbf{u} \approx \begin{pmatrix} \mathbf{d}_i \\ \lambda \mathbf{q}_i \end{pmatrix}$$

$$\mathbf{g} = \mathbf{g} + \lambda^2 \omega^2 \text{diag}(\mathbf{u}_i)^* (A(\mathbf{m})\mathbf{u}_i - \mathbf{q}_i)$$

end

Conventional method

for each source i

$$\text{solve } A(\mathbf{m})\mathbf{u}_i = \mathbf{q}_i$$

$$\text{solve } A(\mathbf{m})^* \mathbf{v}_i = P^*(P\mathbf{u}_i - \mathbf{d}_i)$$

$$\mathbf{g} = \mathbf{g} + \omega^2 \text{diag}(\mathbf{u}_i)^* \mathbf{v}_i$$

end

Penalty vs. reduced

	# PDE's	Storage	Gauss-Newton update
penalty	M	N	solve sparse SPSD system in N unknowns
reduced	$2M$	$2N$	solve matrix-free linear system in N unknowns, requires $3M$ PDE-solves per mat-vec
all-at-once	0	$(2M + 1)N$	solve sparse symmetric, possibly indefinite system in $(2M + 1)N$ unknowns

Table 1: Leading order computation and storage costs per iteration of different methods; M denotes the number of experiments and N denotes the number of gridpoints. For large-scale 3D seismic inverse problems we typically have $M = \mathcal{O}(10^4) - \mathcal{O}(10^7)$ and $N = \mathcal{O}(10^6) - \mathcal{O}(10^9)$

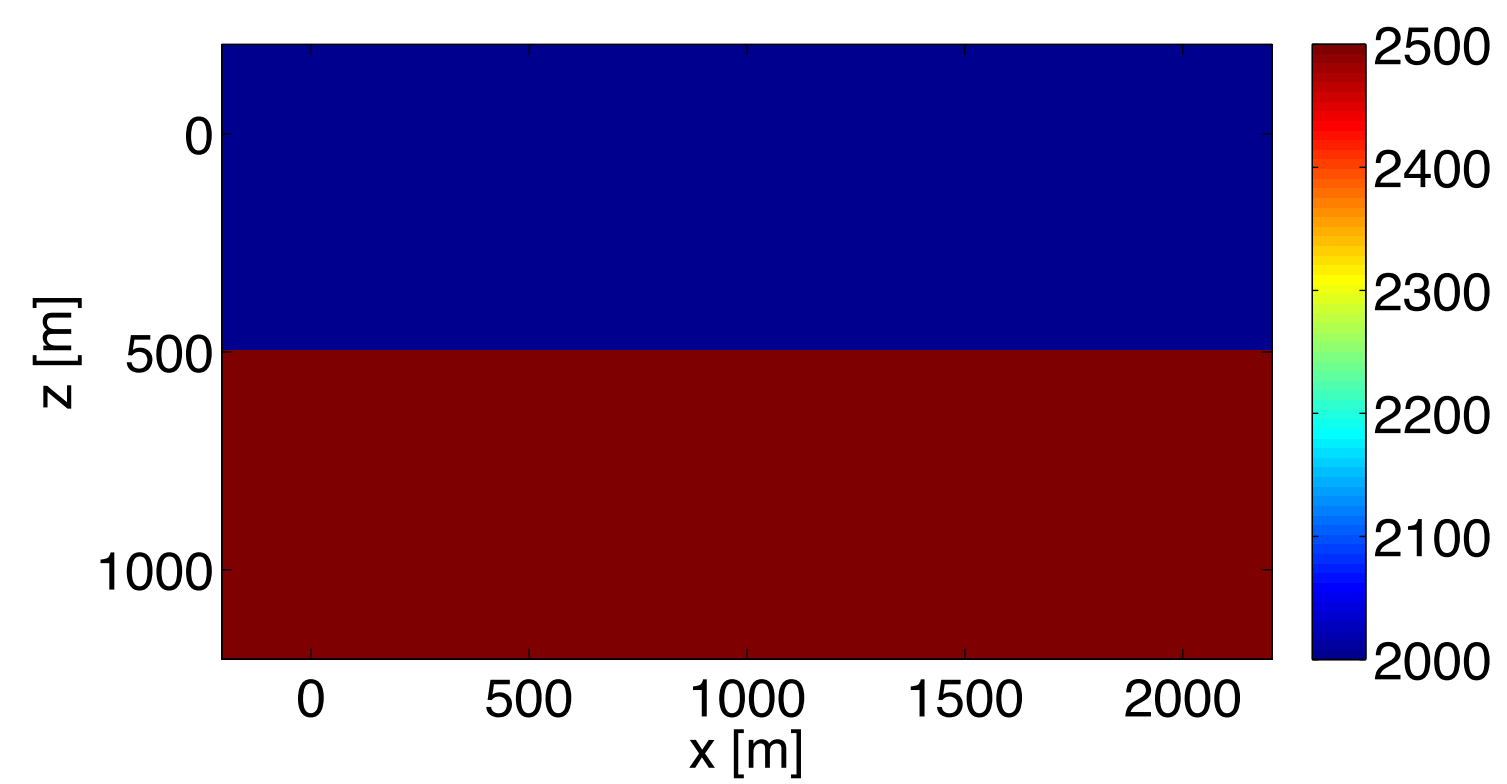
Physical intuition

Low-rank updates

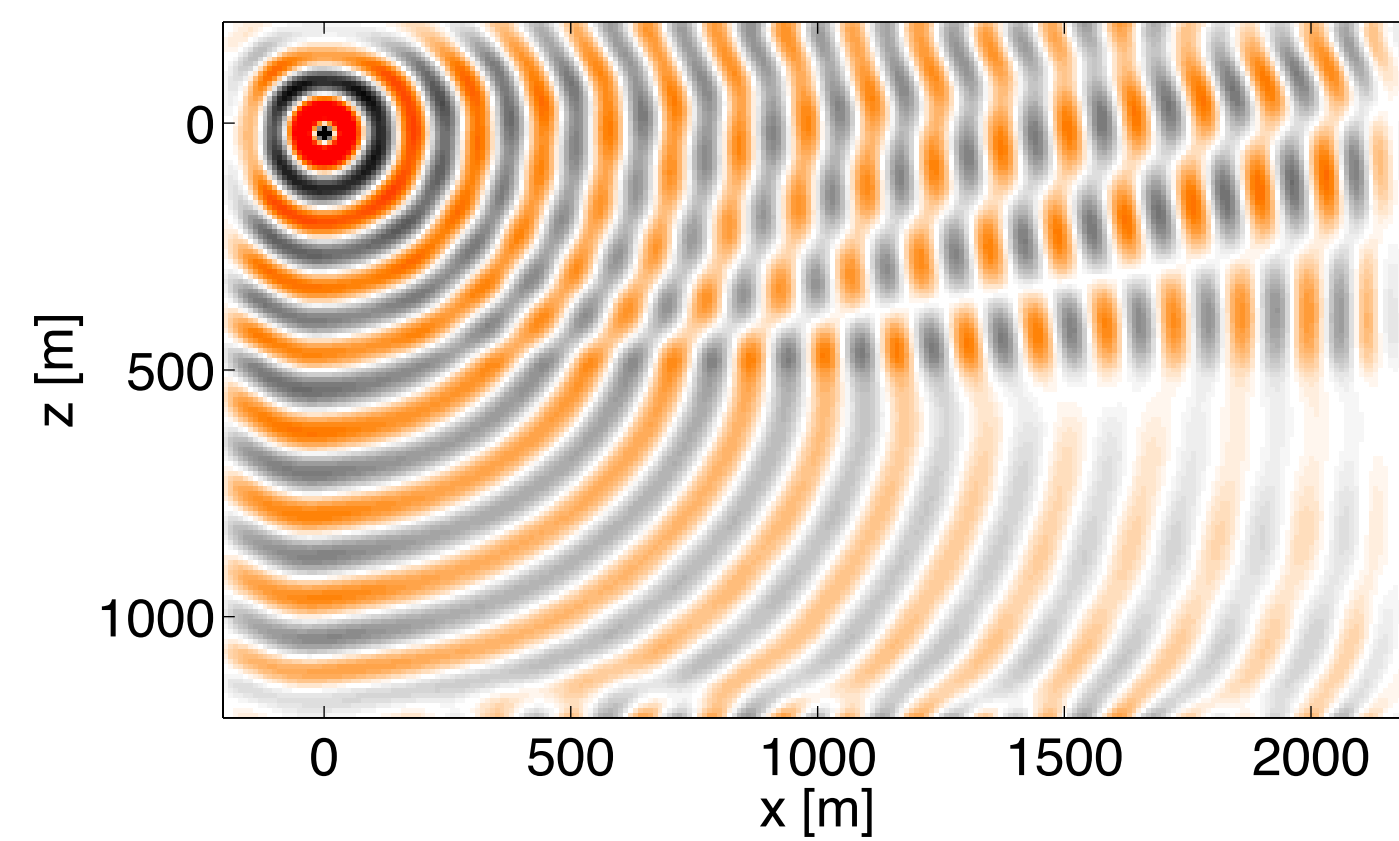
Expand the inverse as

$$\left(\mathbf{A}^* \mathbf{A} + \sum_i \mathbf{p}_i \mathbf{p}_i^* \right)^{-1} = (\mathbf{A}^* \mathbf{A})^{-1} - \sum_i \mathbf{p}_i \mathbf{p}_i^* \mathbf{A}^{-1} - \mathbf{A}^{-1} \mathbf{p}_i \mathbf{p}_i^* + (\mathbf{p}_i^* \mathbf{A}^{-1} \mathbf{p}_i) \mathbf{p}_i \mathbf{p}_i^*$$

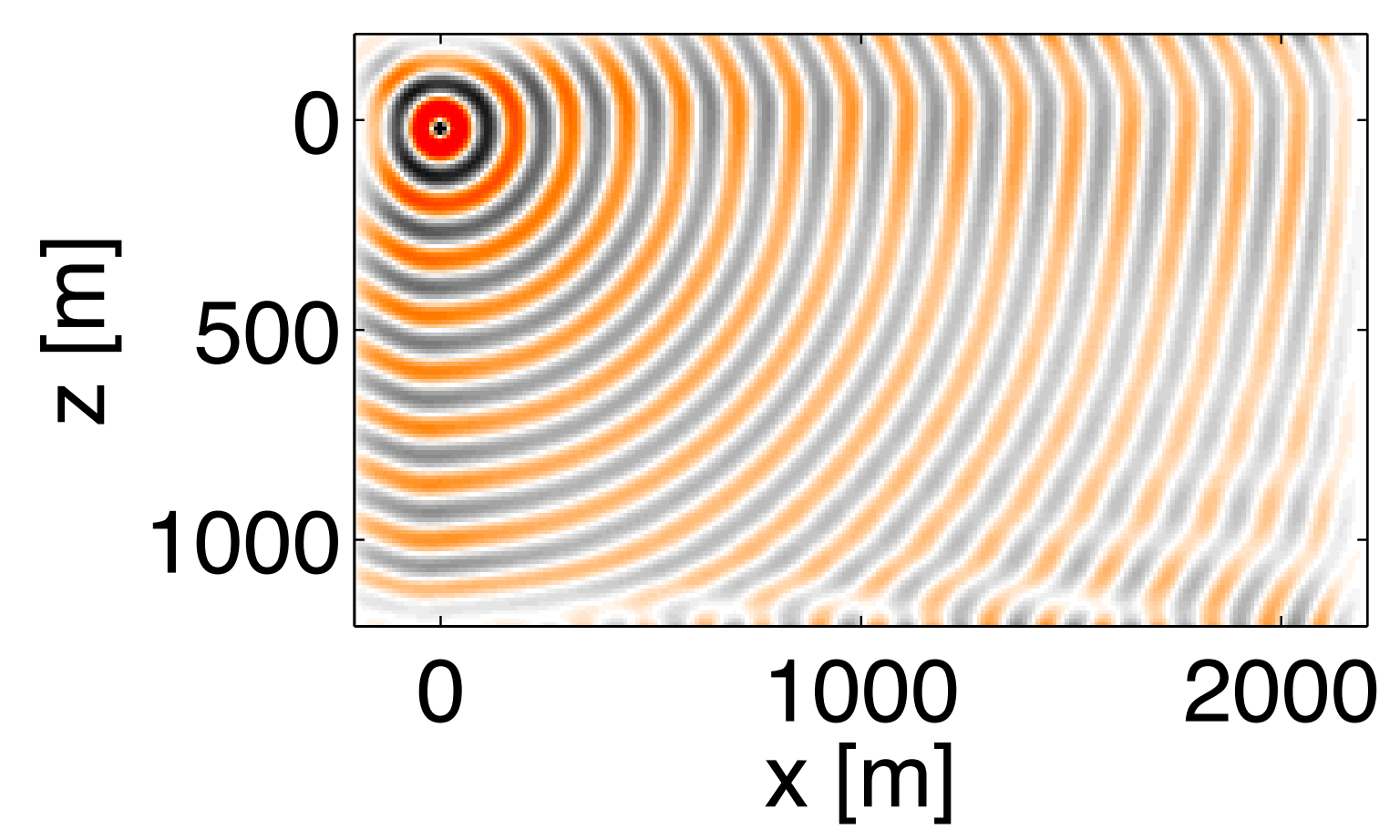
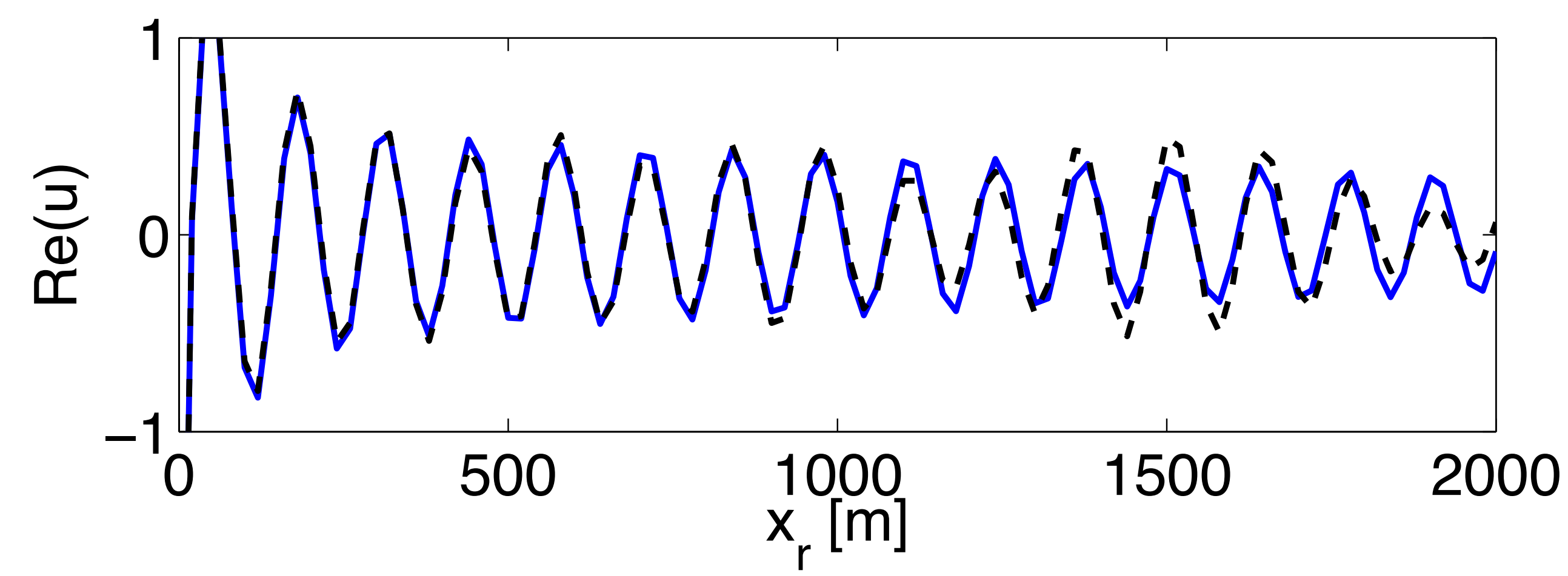
So, adding n data constraints yields a rank- n update of the wavefield



velocity model

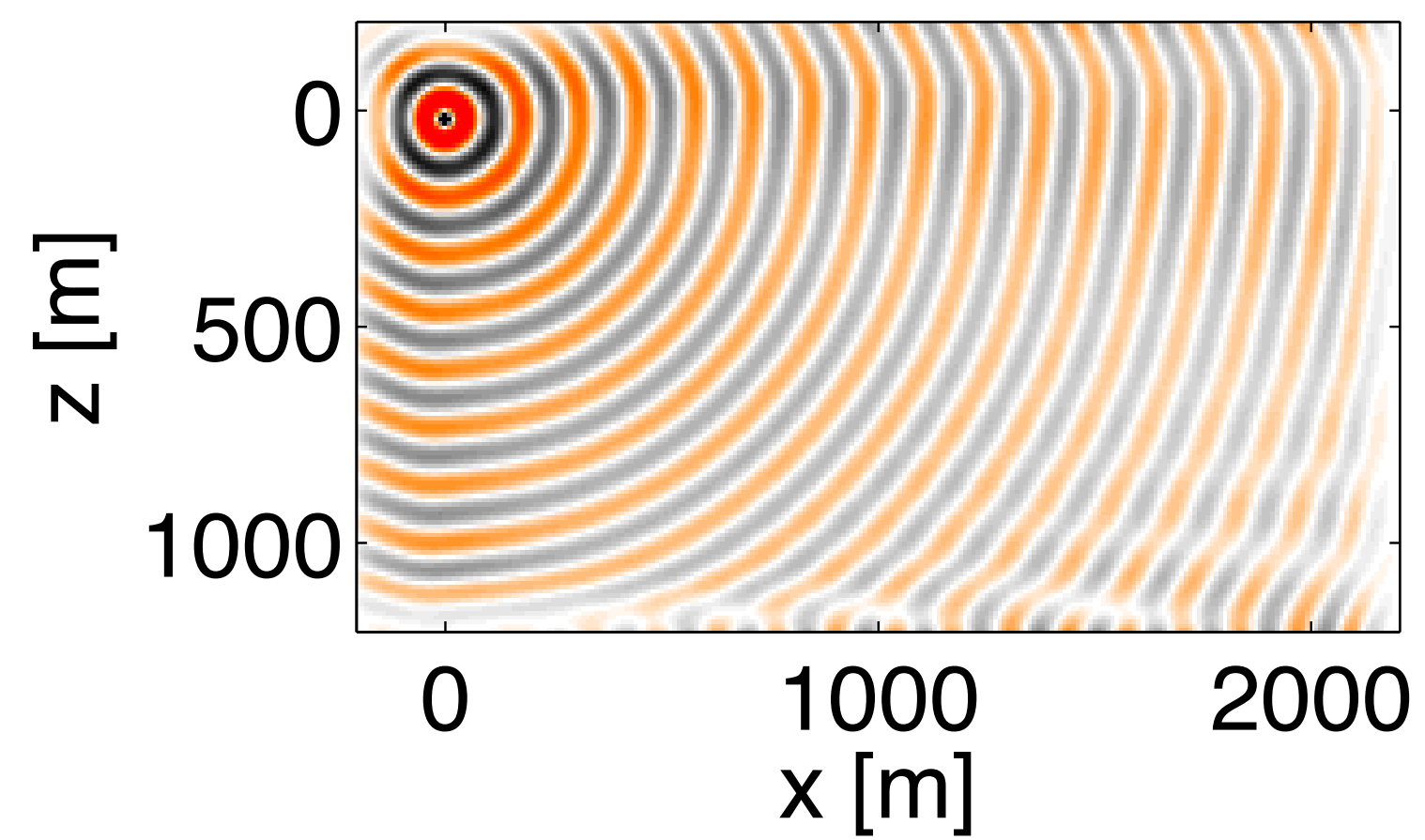
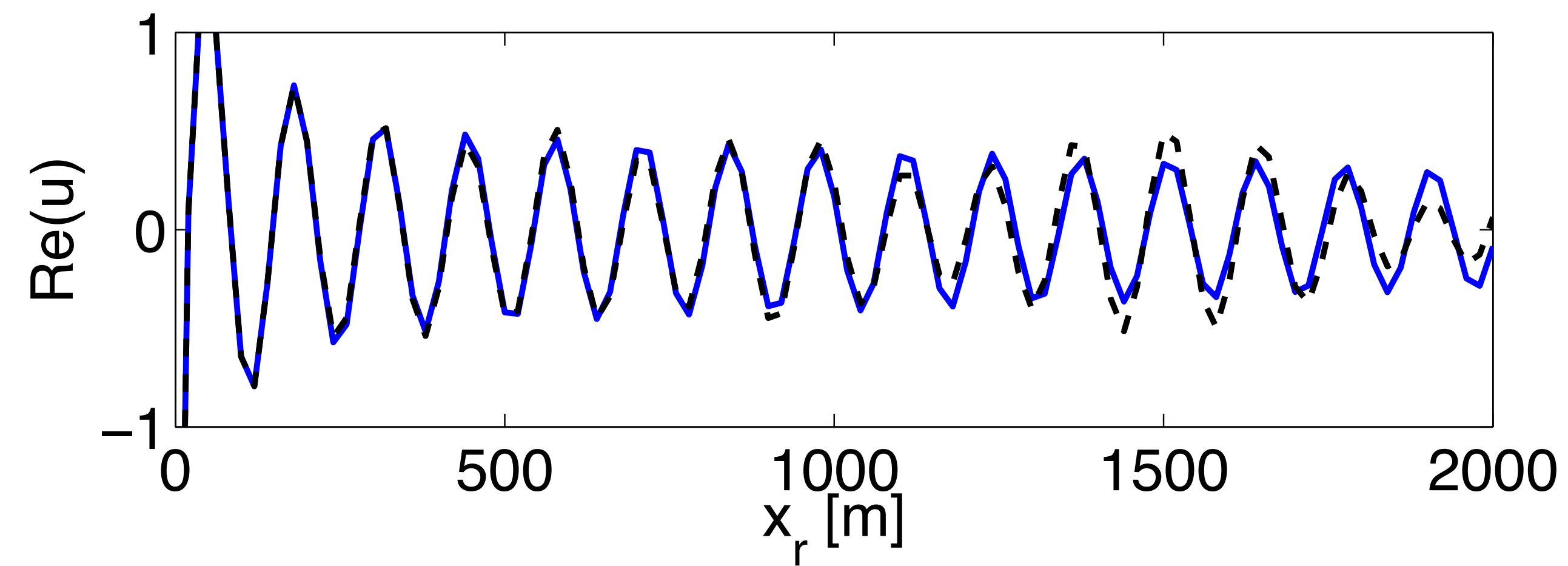


corresponding wavefield



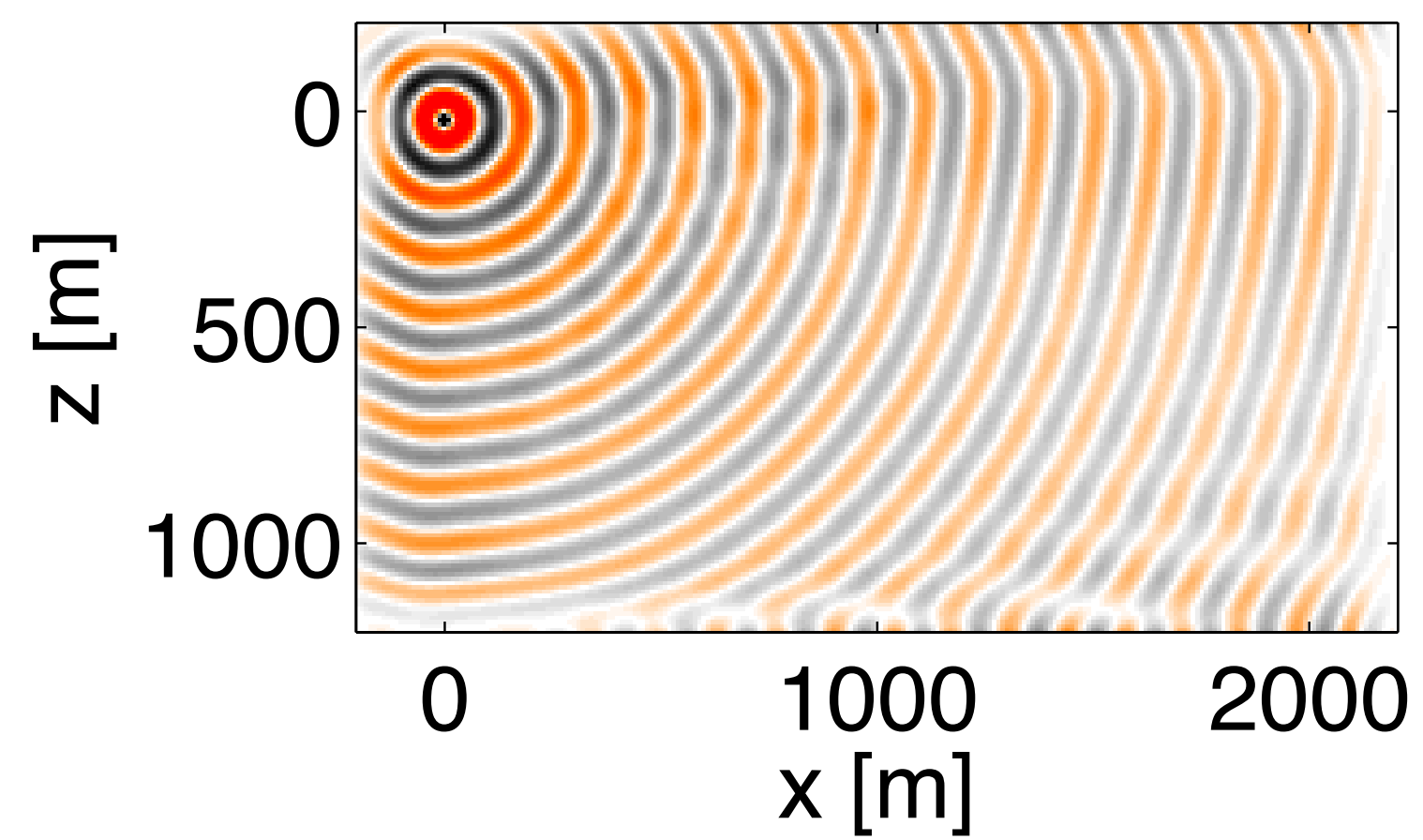
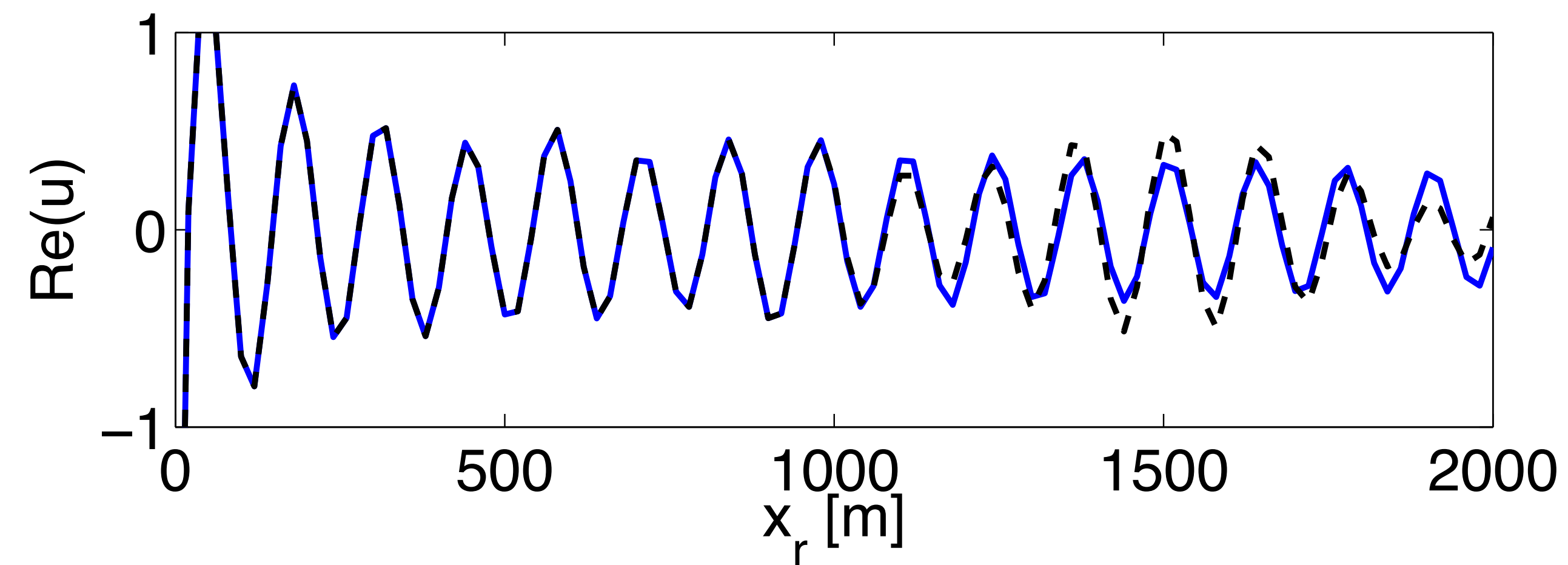
no constraints

wavefield for constant background velocity



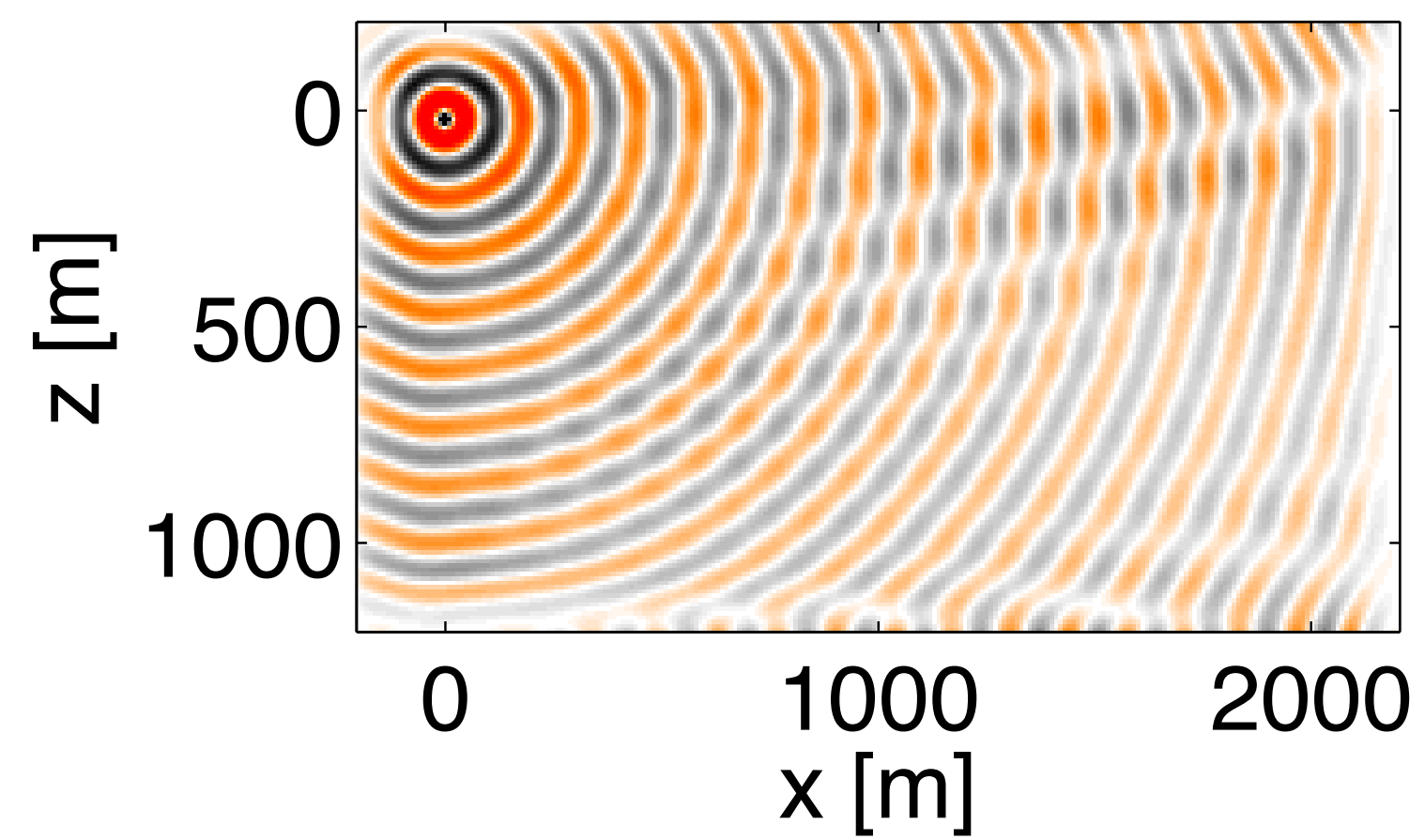
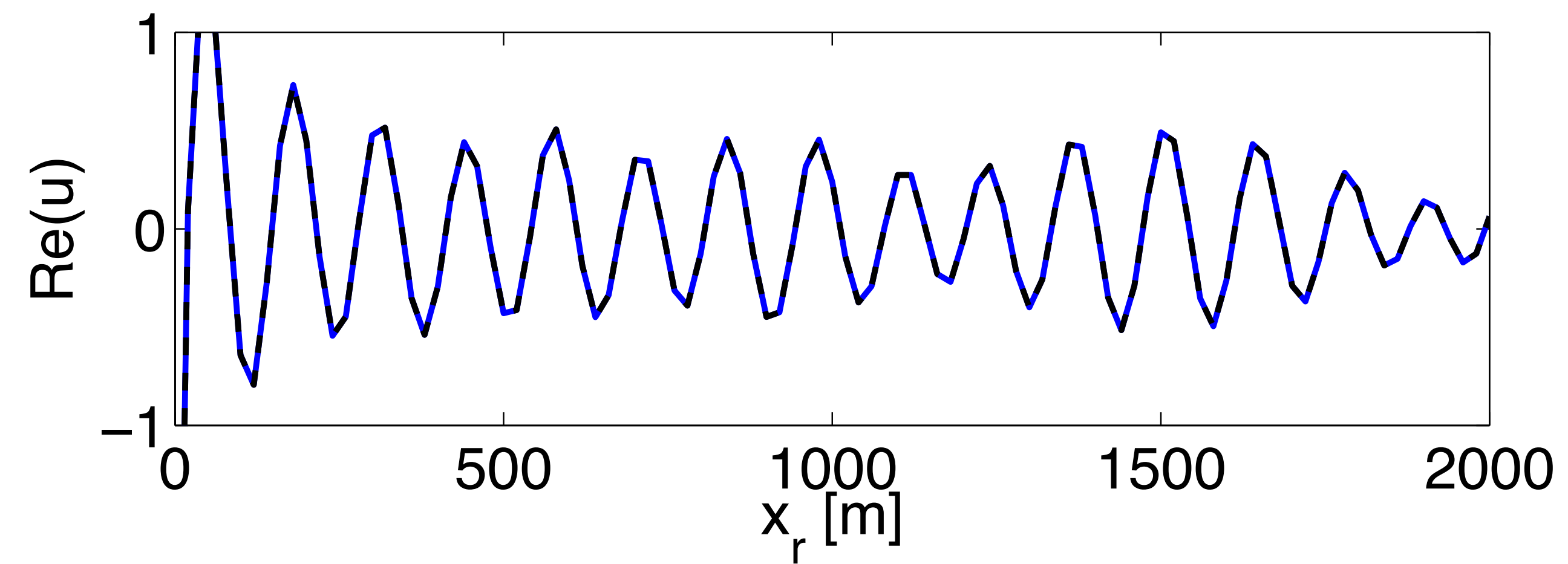
1 receiver

wavefield for constant
background velocity



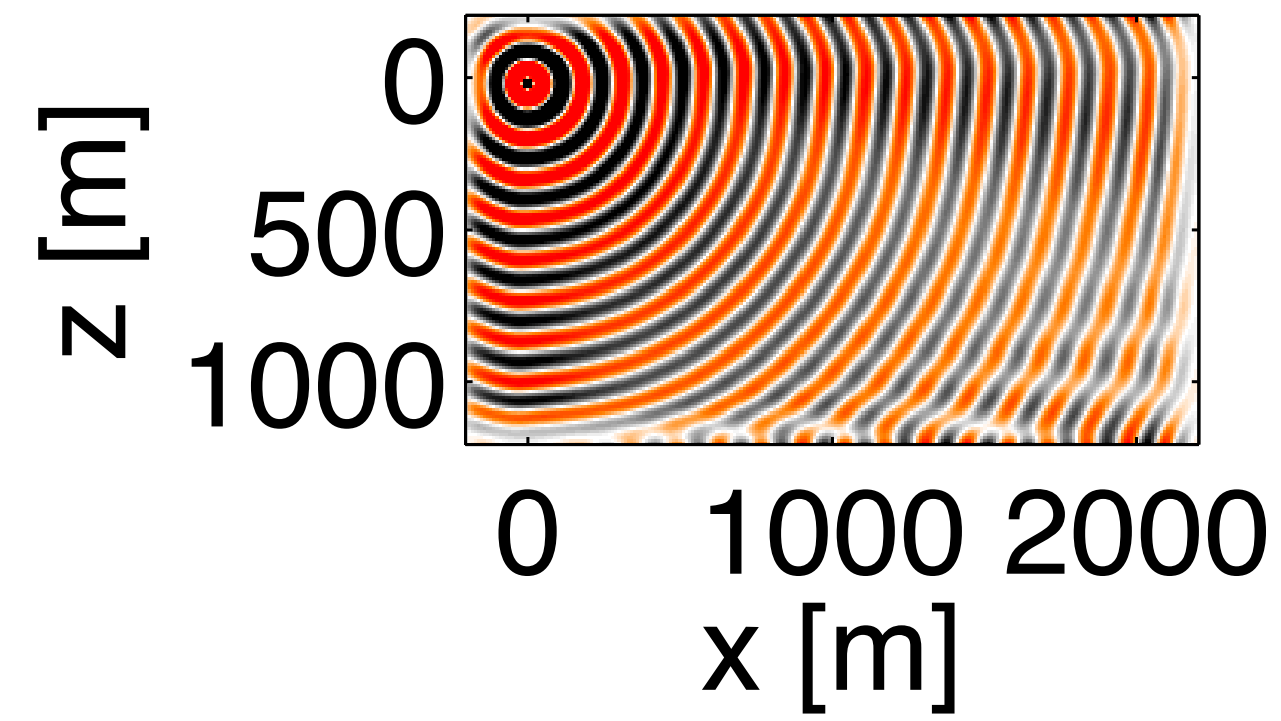
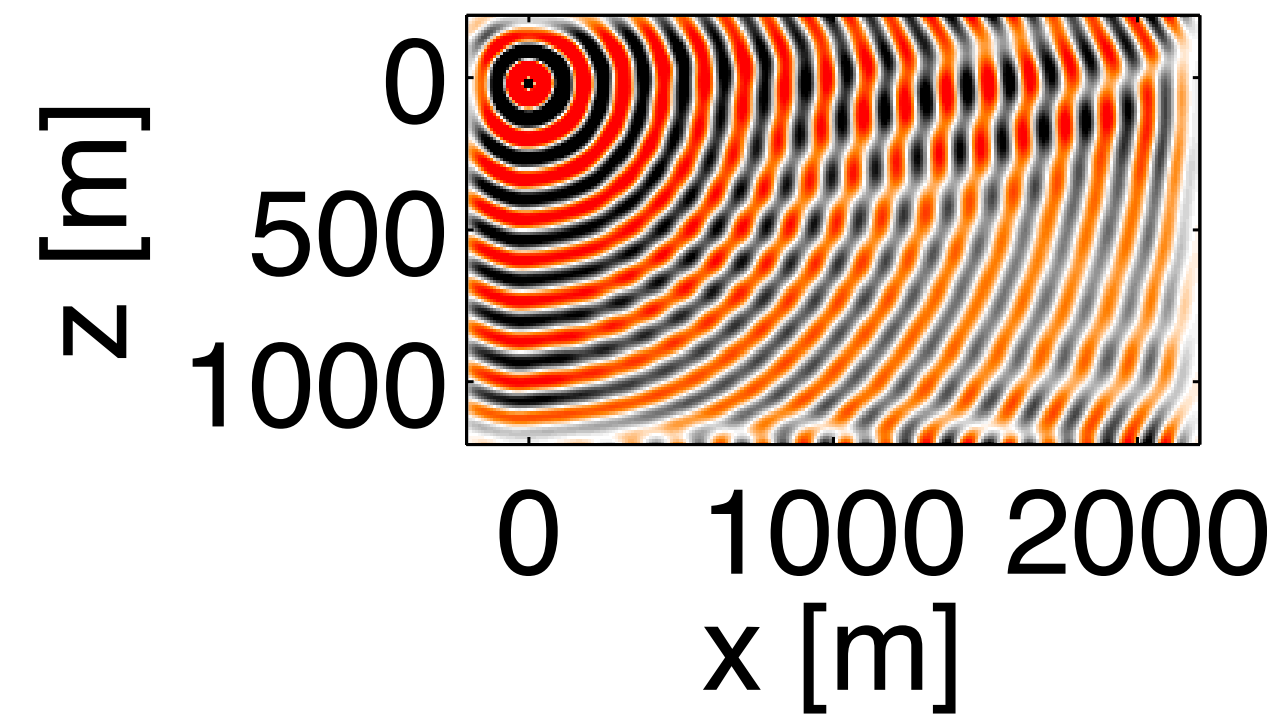
50 receivers

wavefield for constant
background velocity

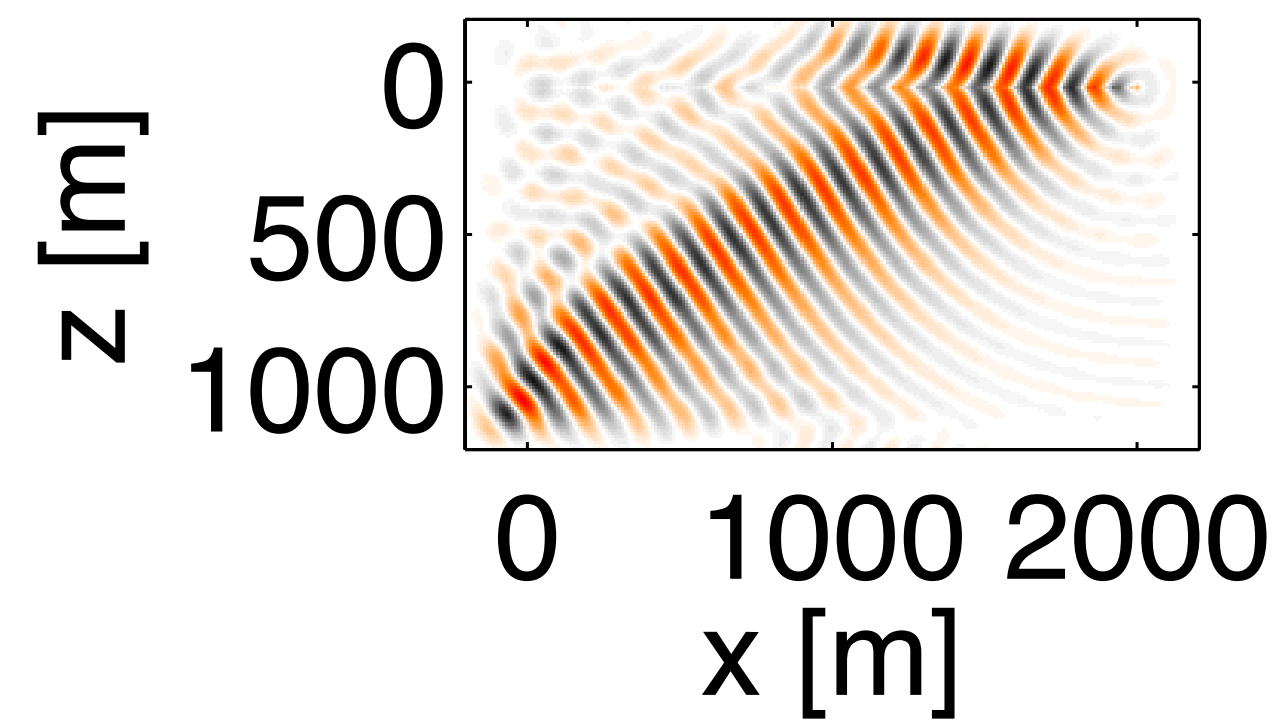
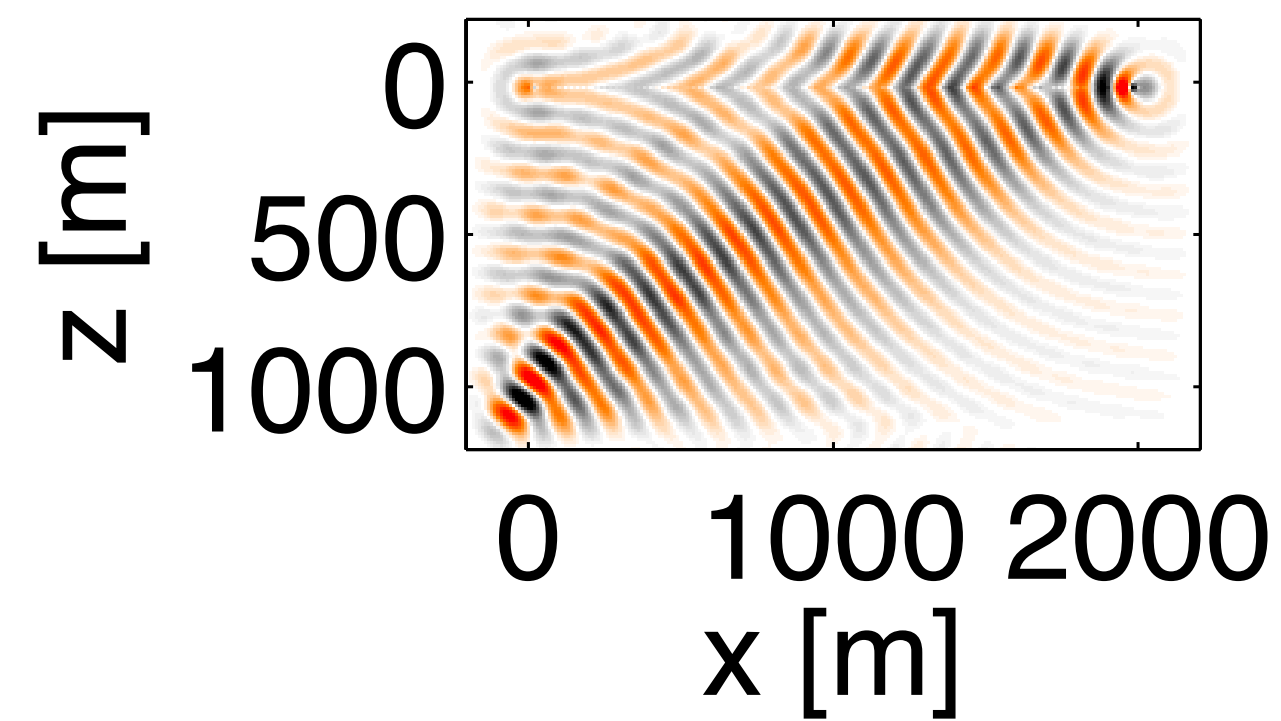


all receivers

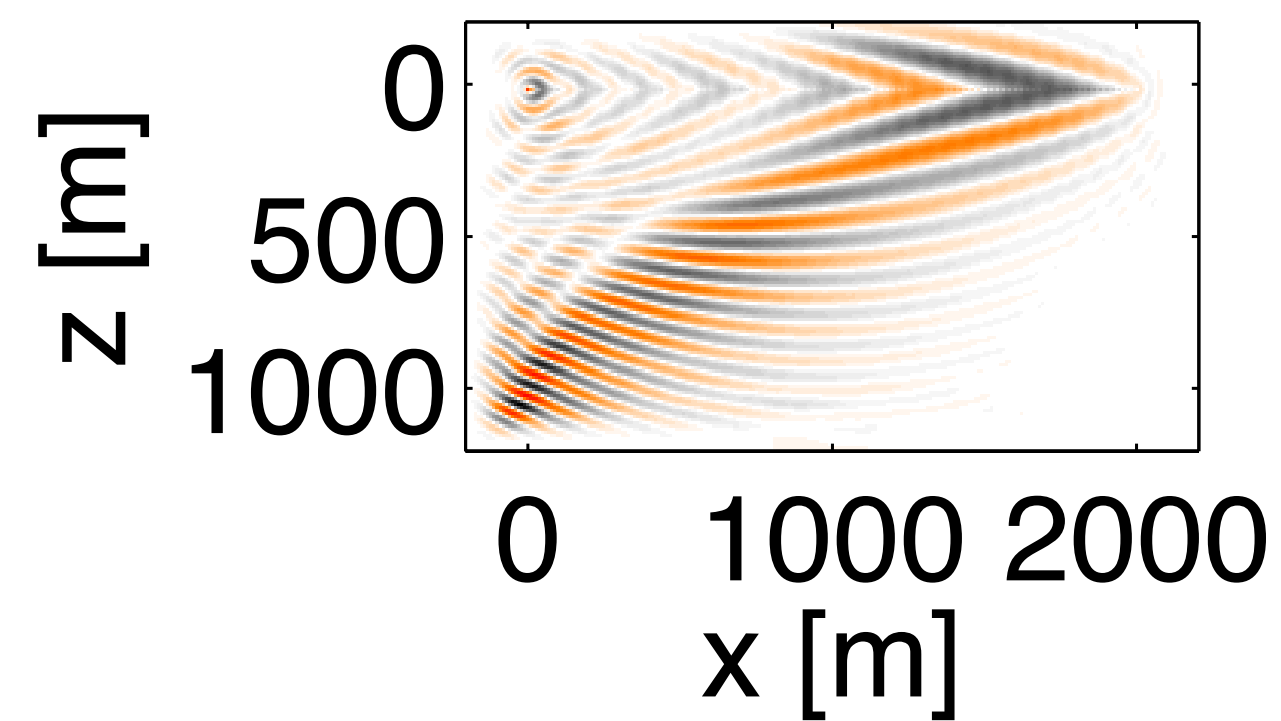
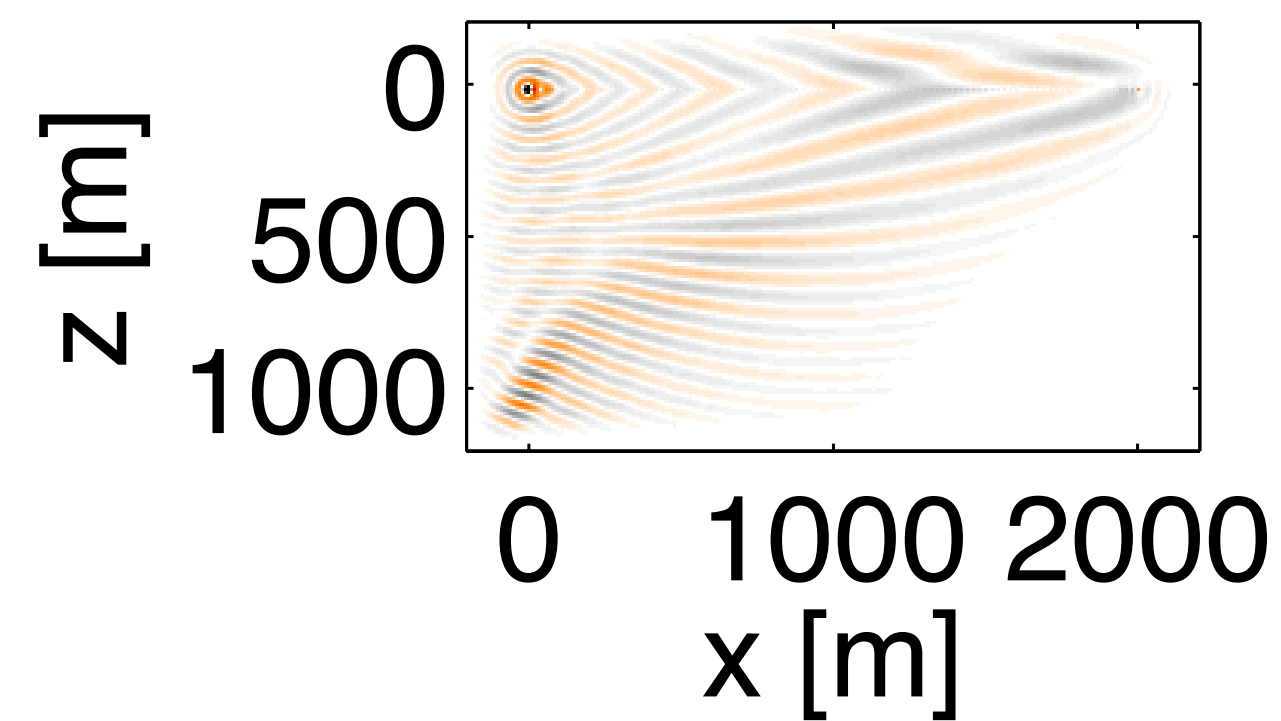
wavefield for constant
background velocity



“source wavefield”



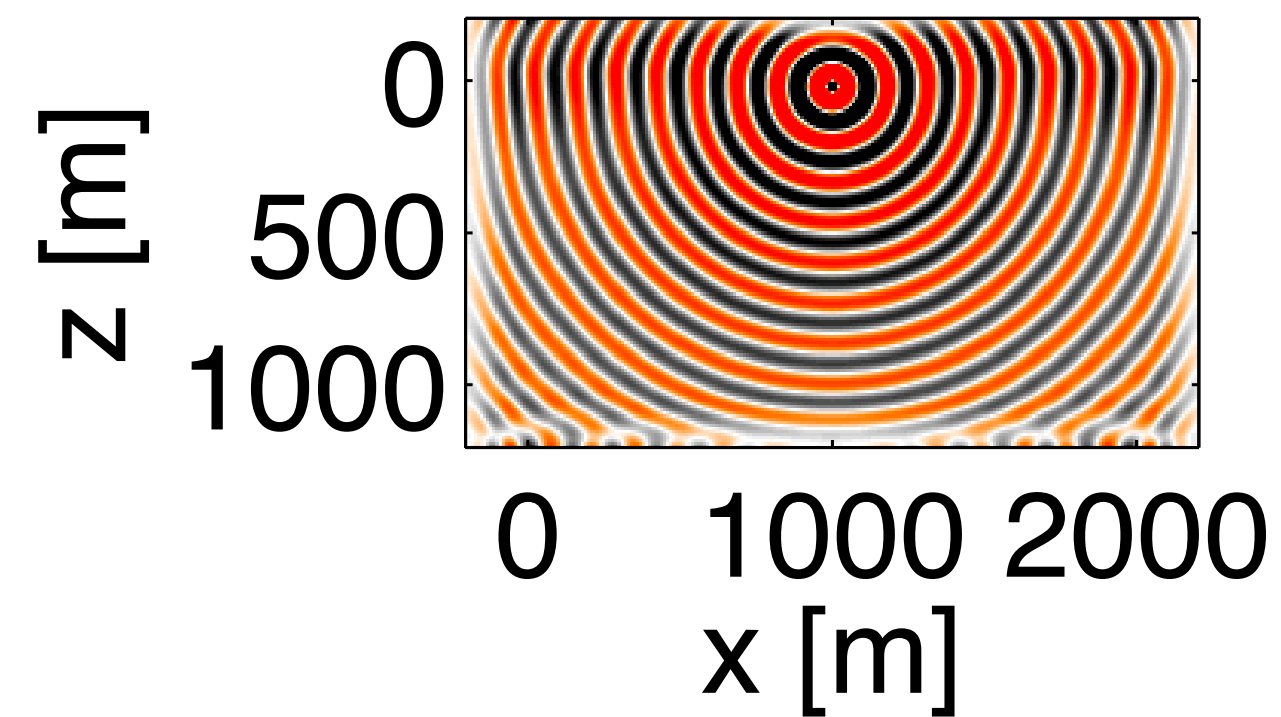
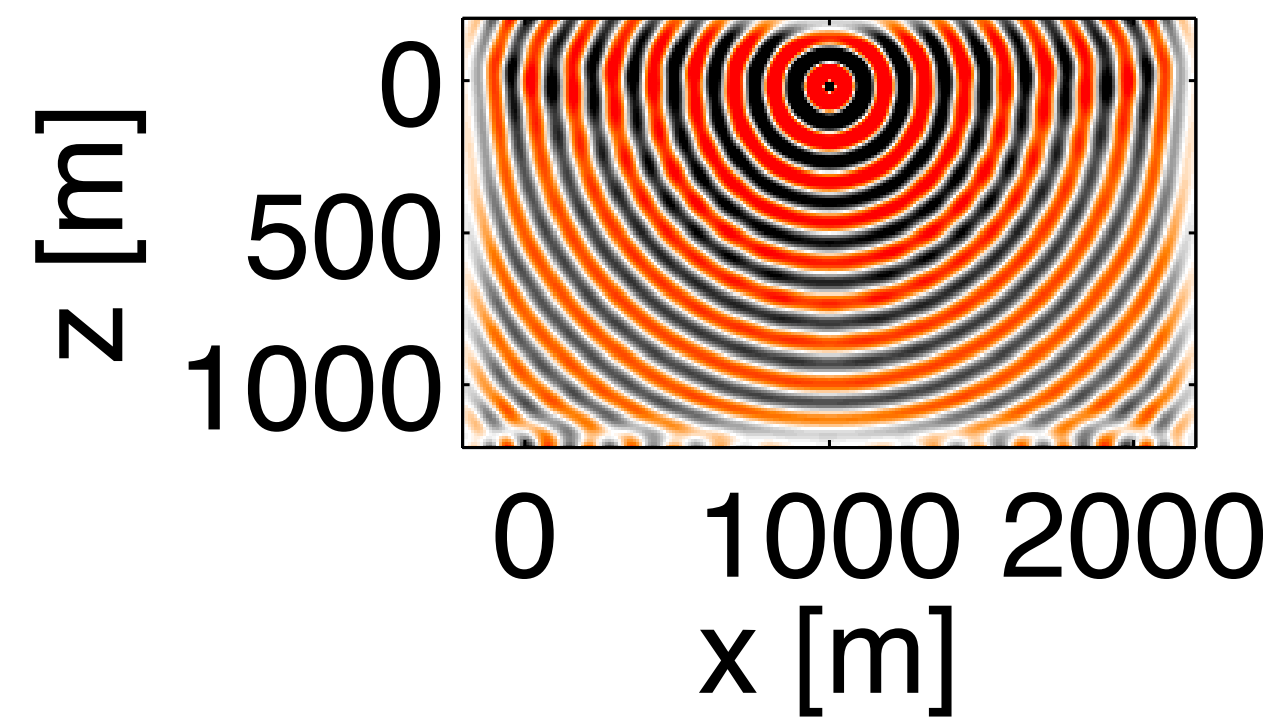
“receiver wavefield”



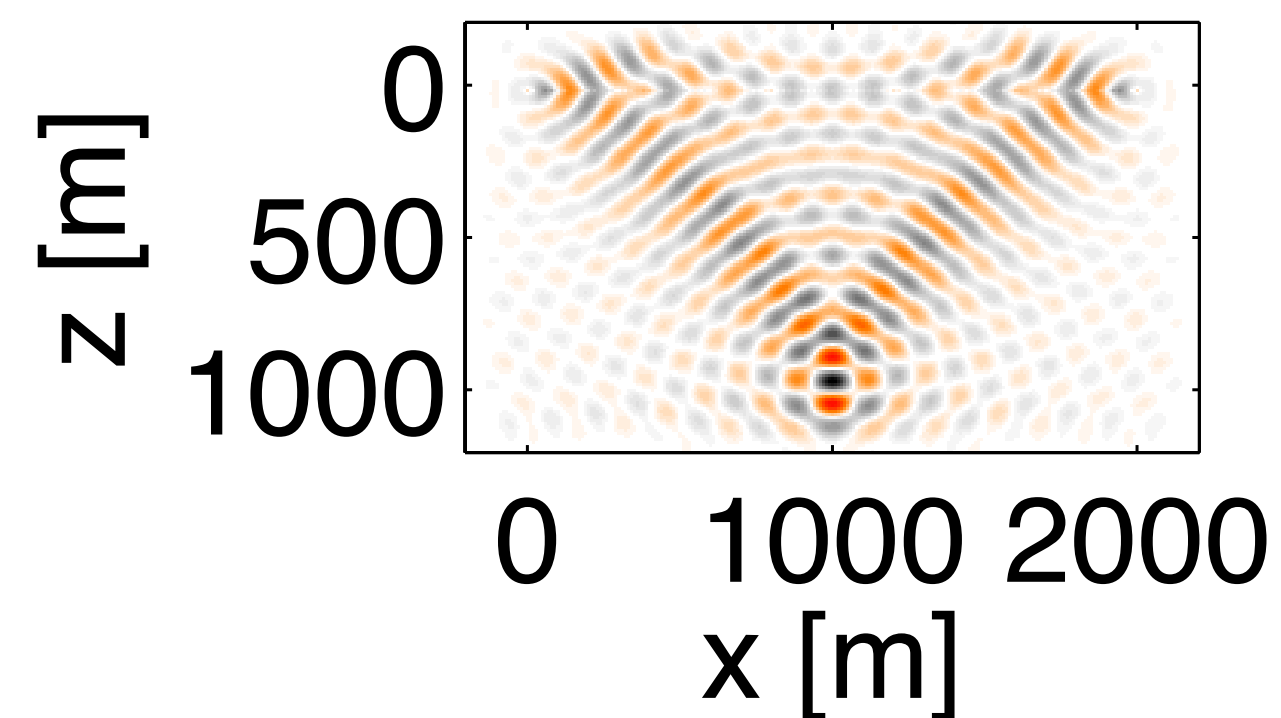
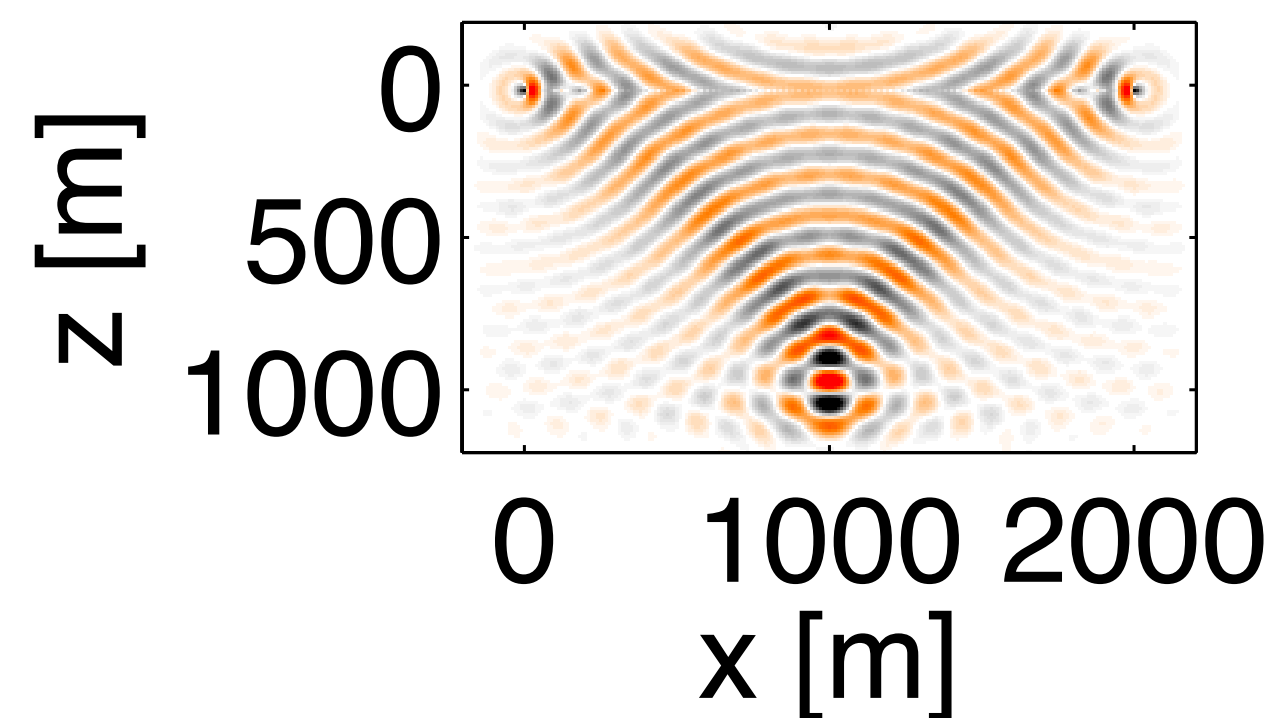
“correlation”

penalty

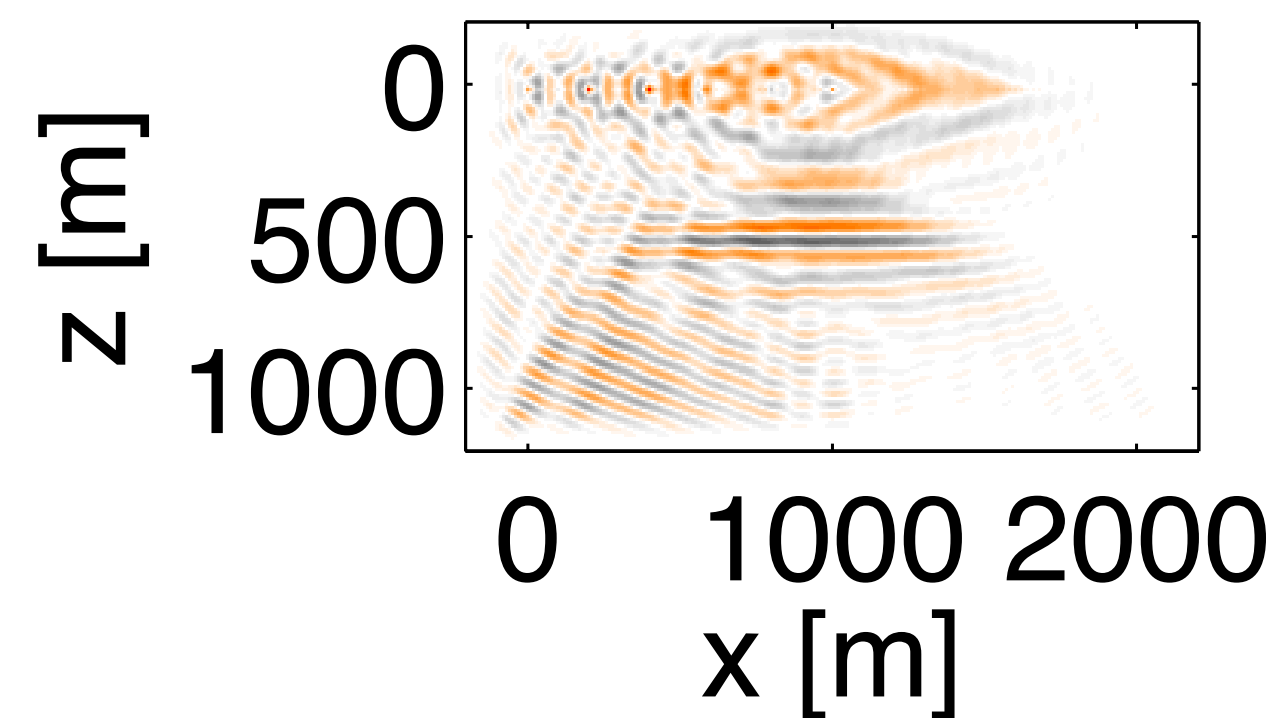
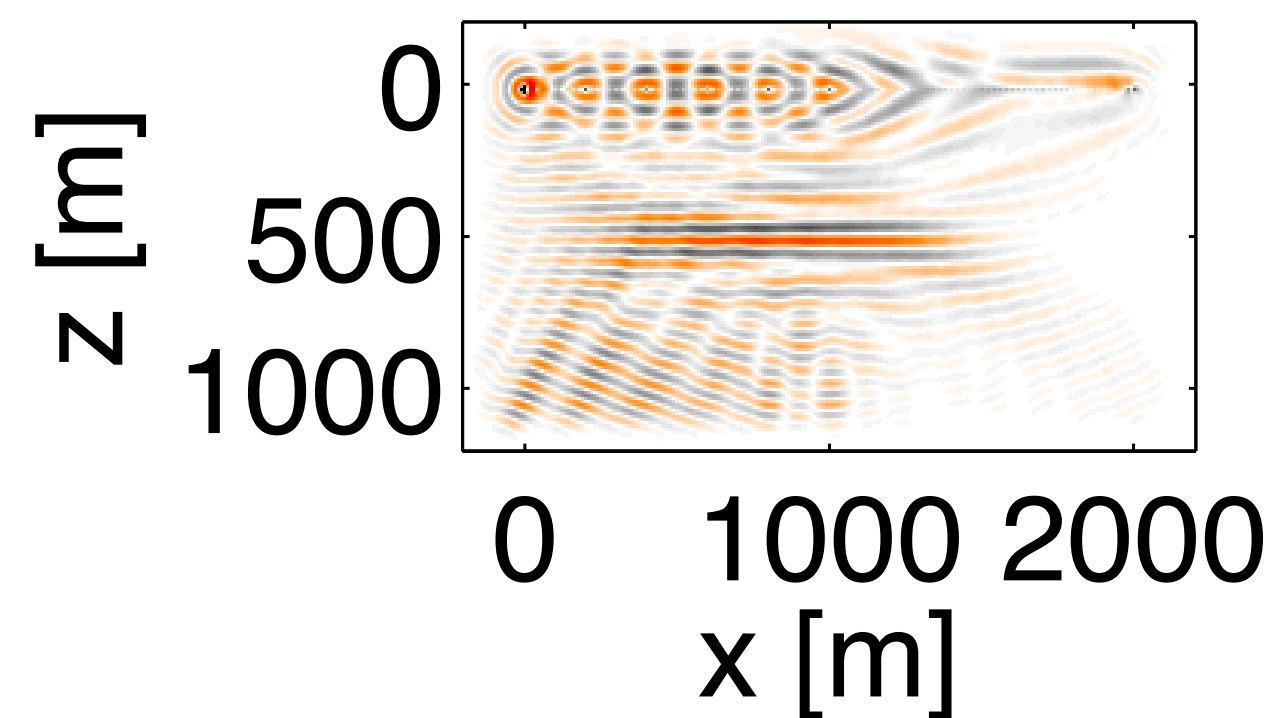
conventional



“source wavefield”



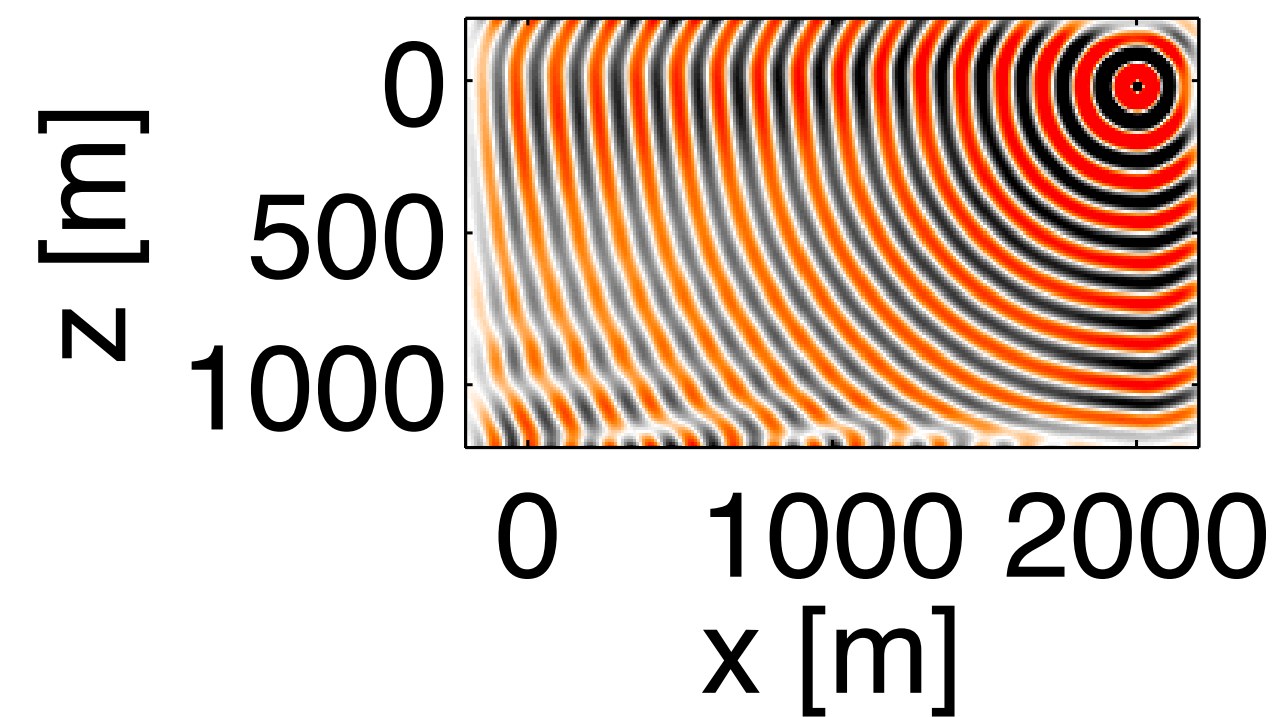
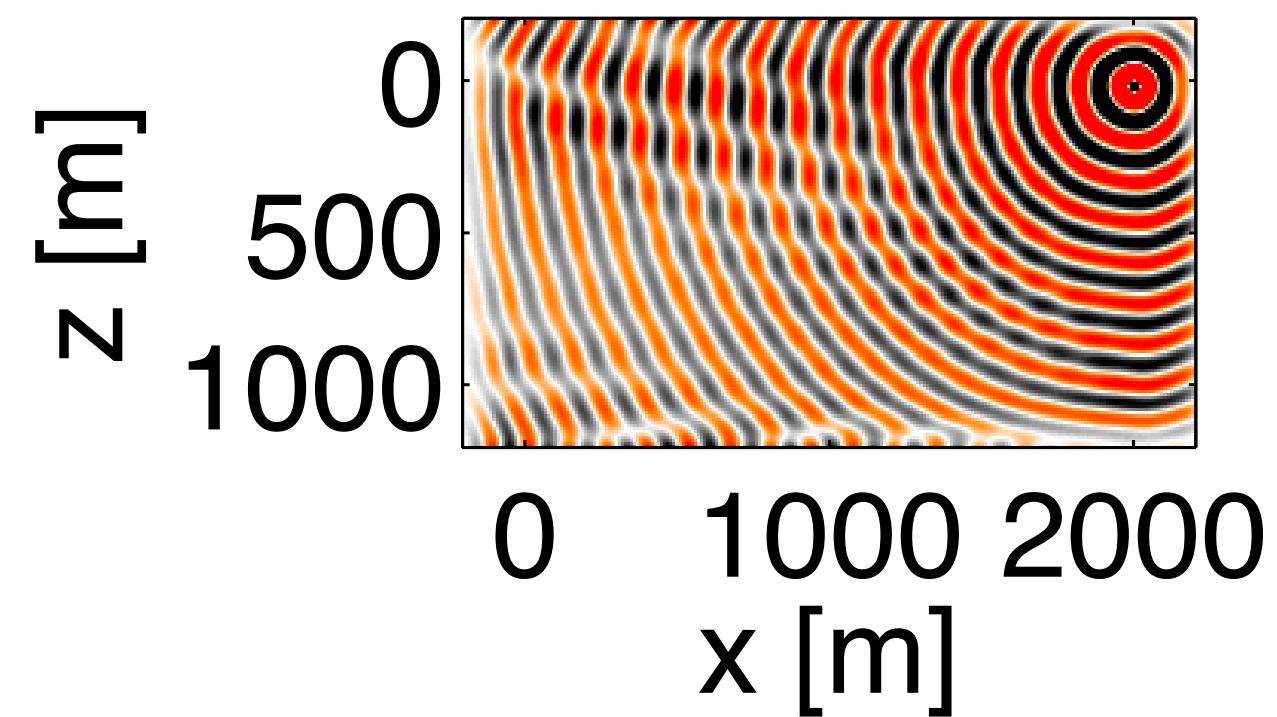
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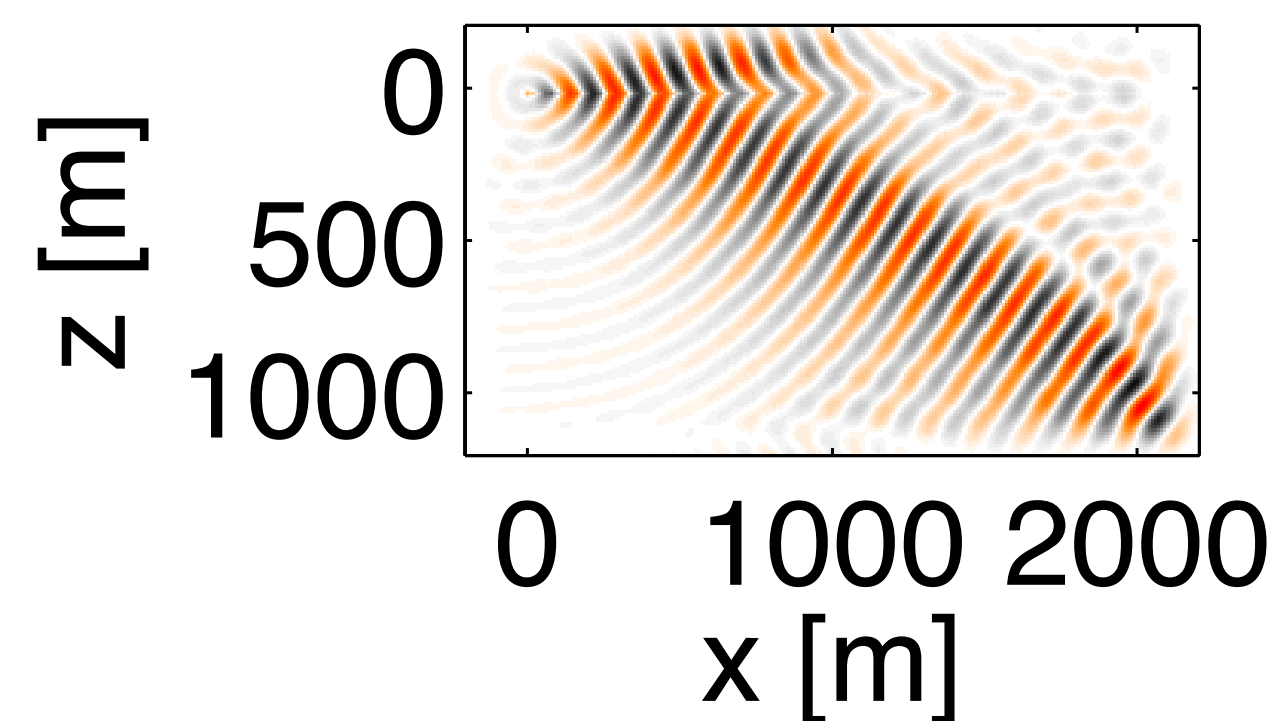
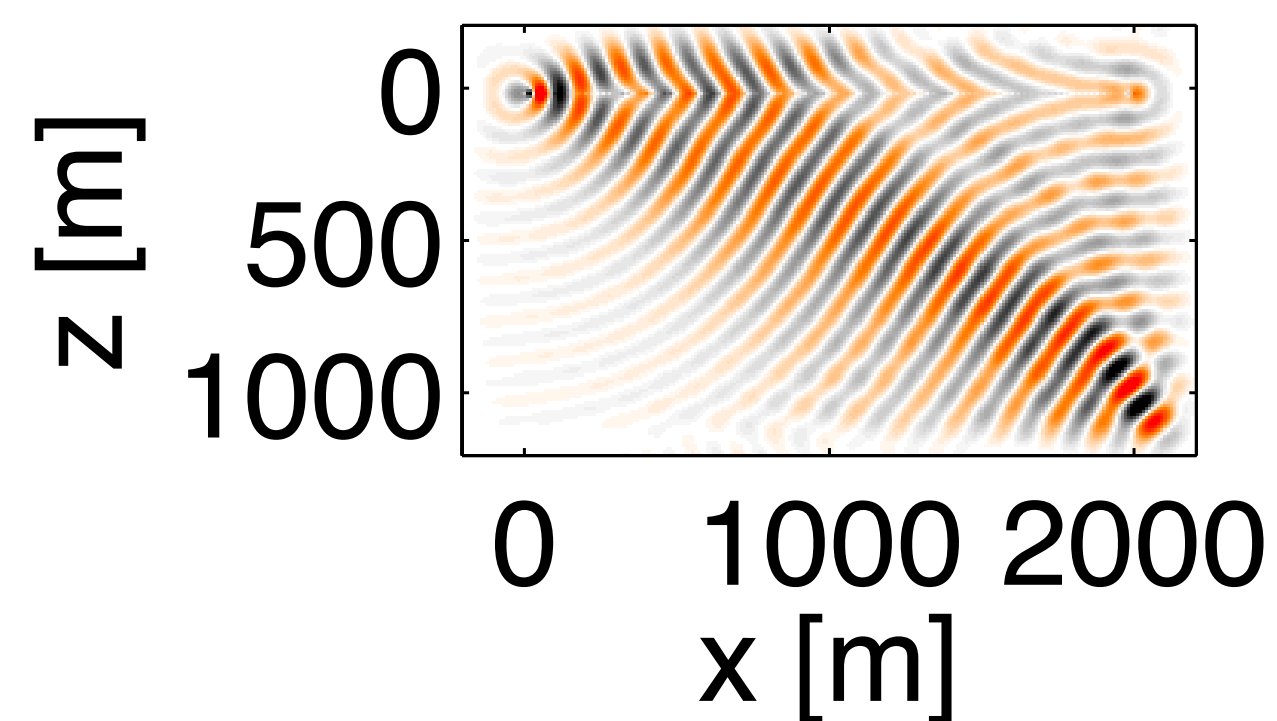
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penalty

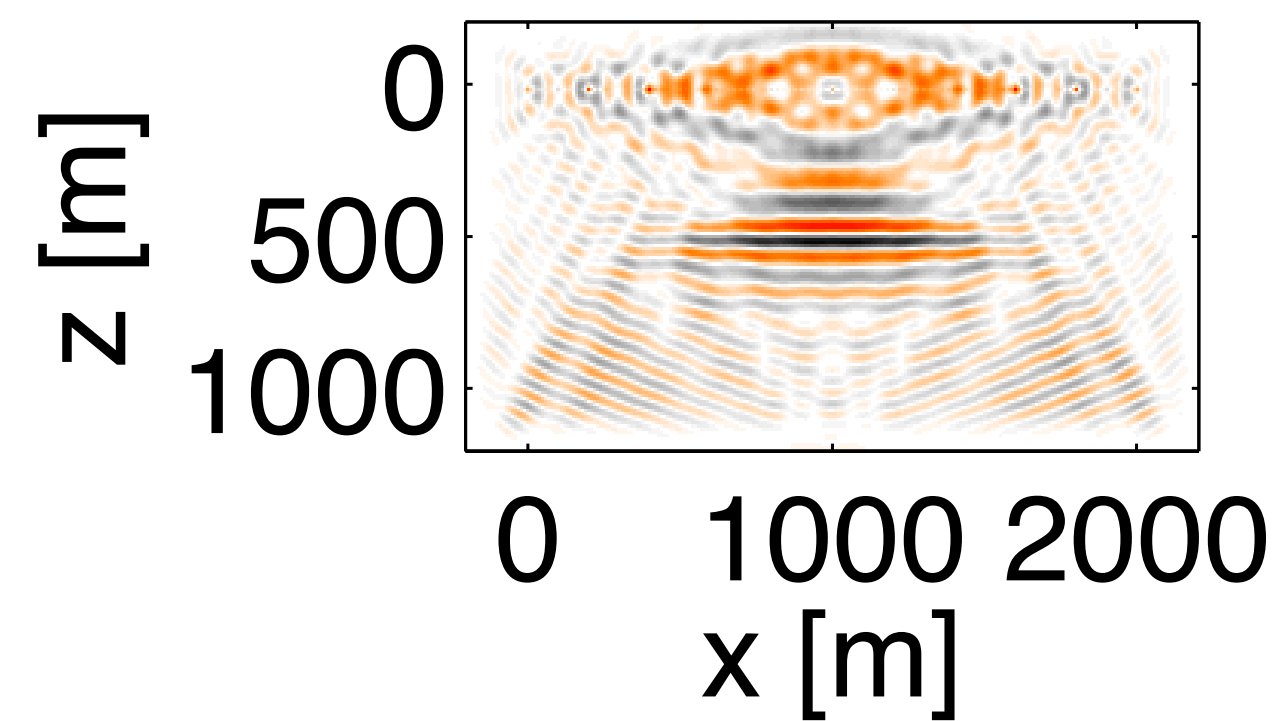
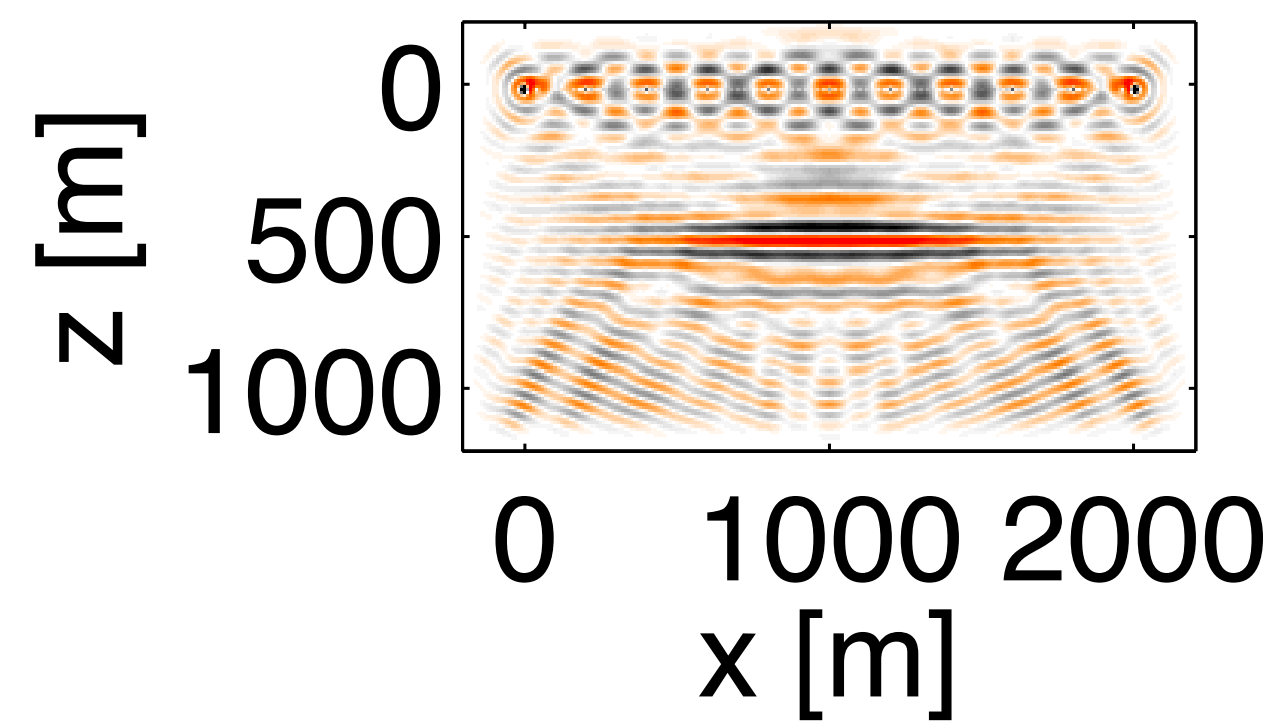
conventional



“source wavefield”



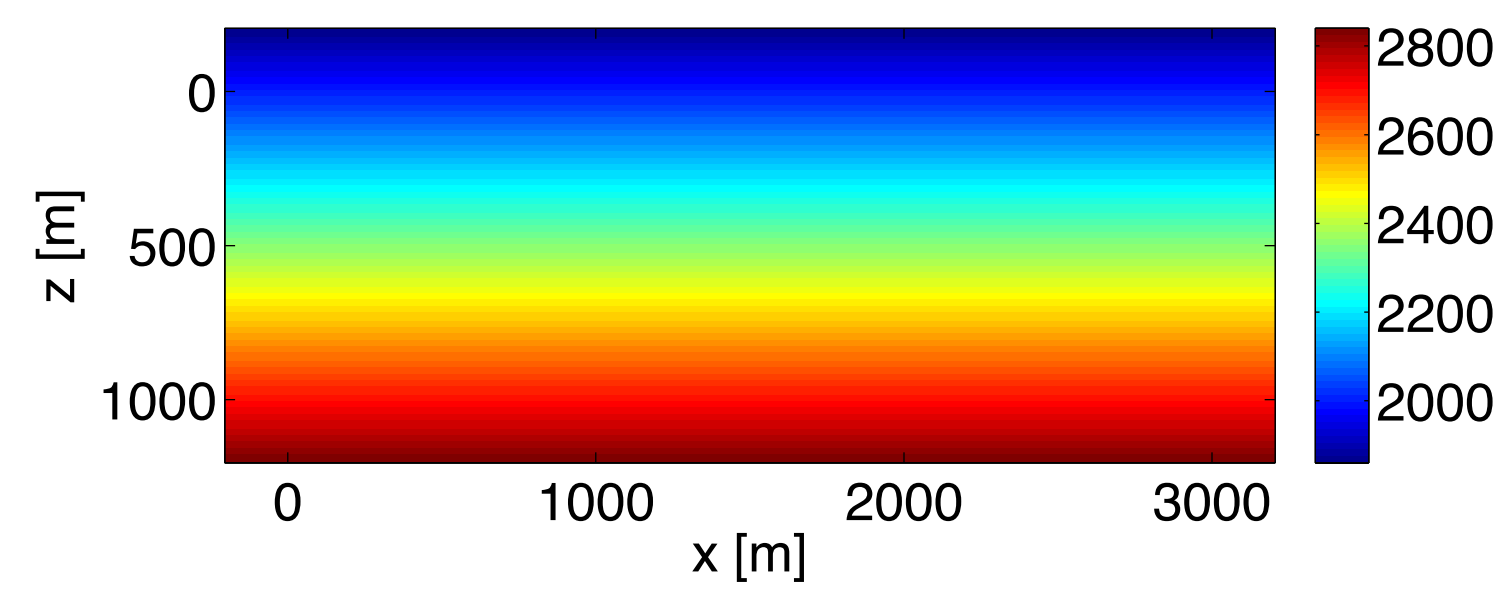
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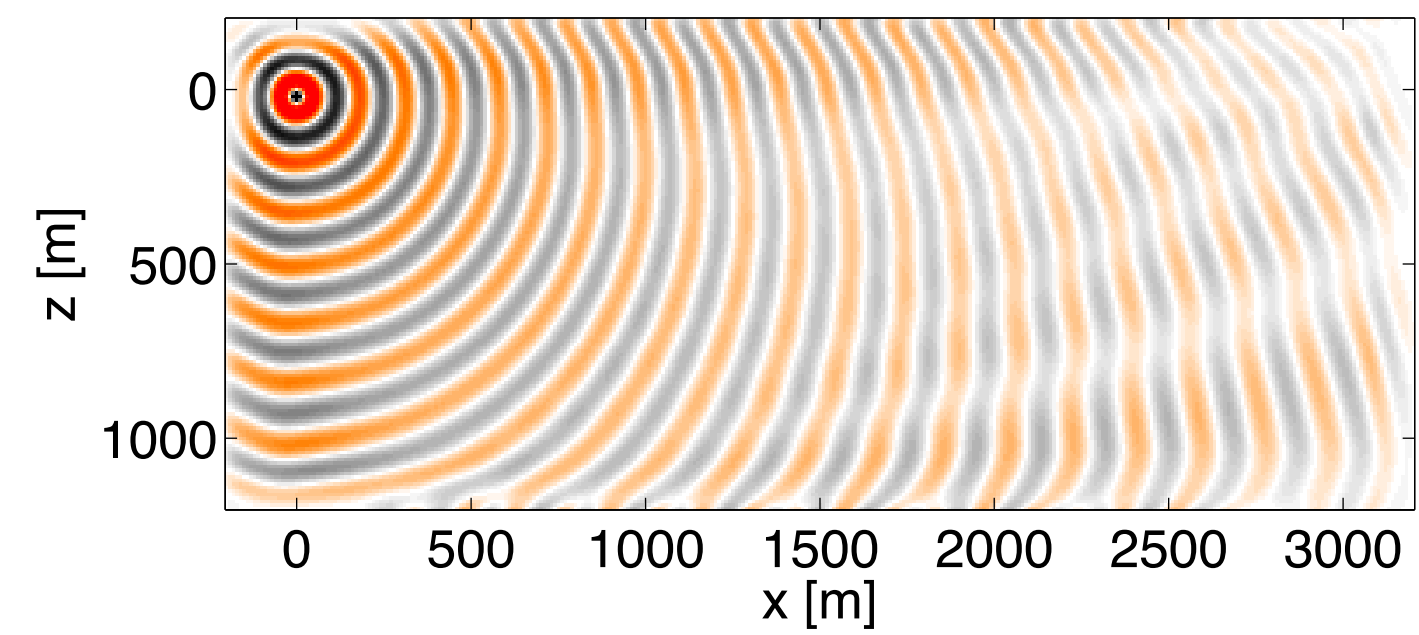
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penalty

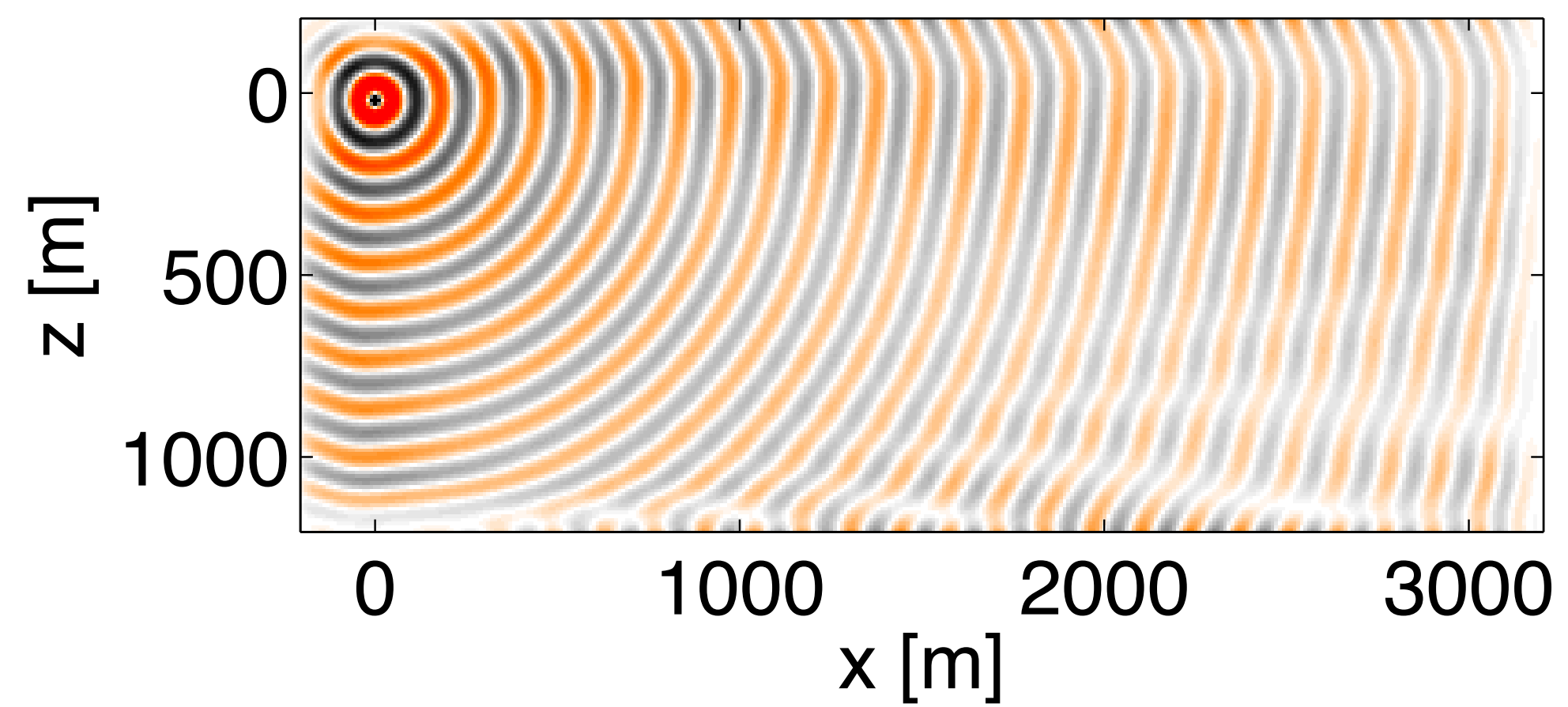
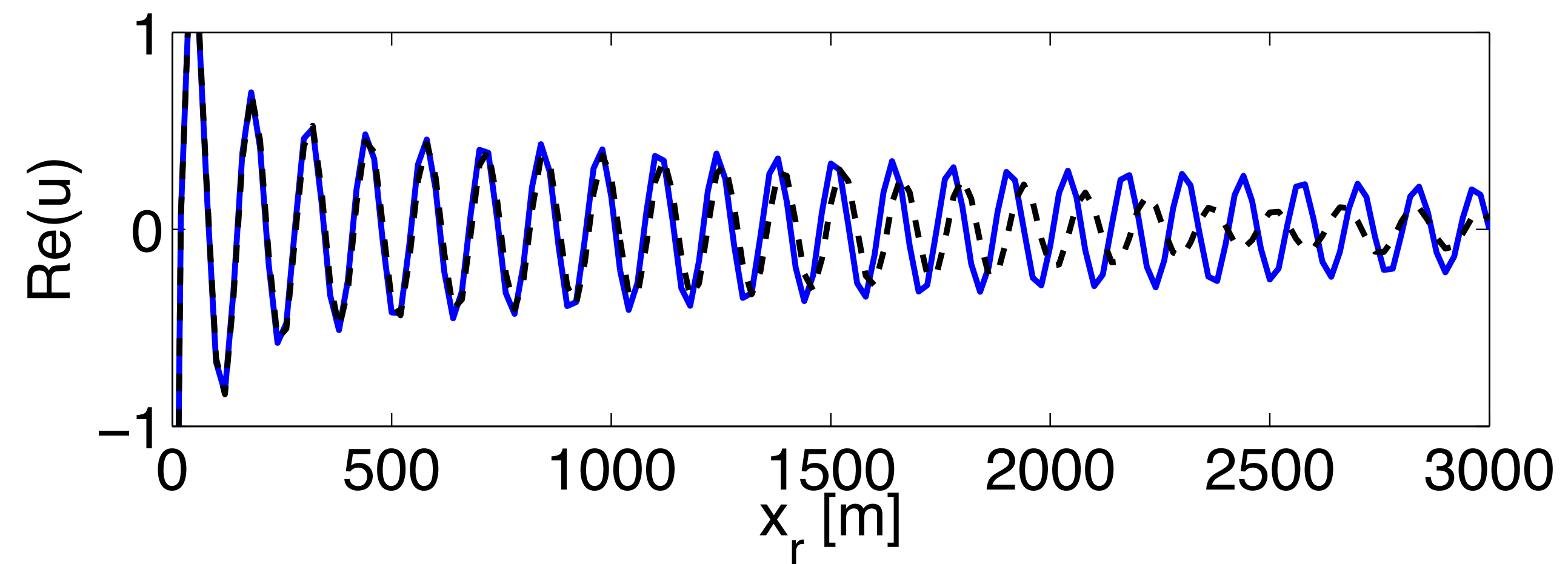
conventional



velocity model

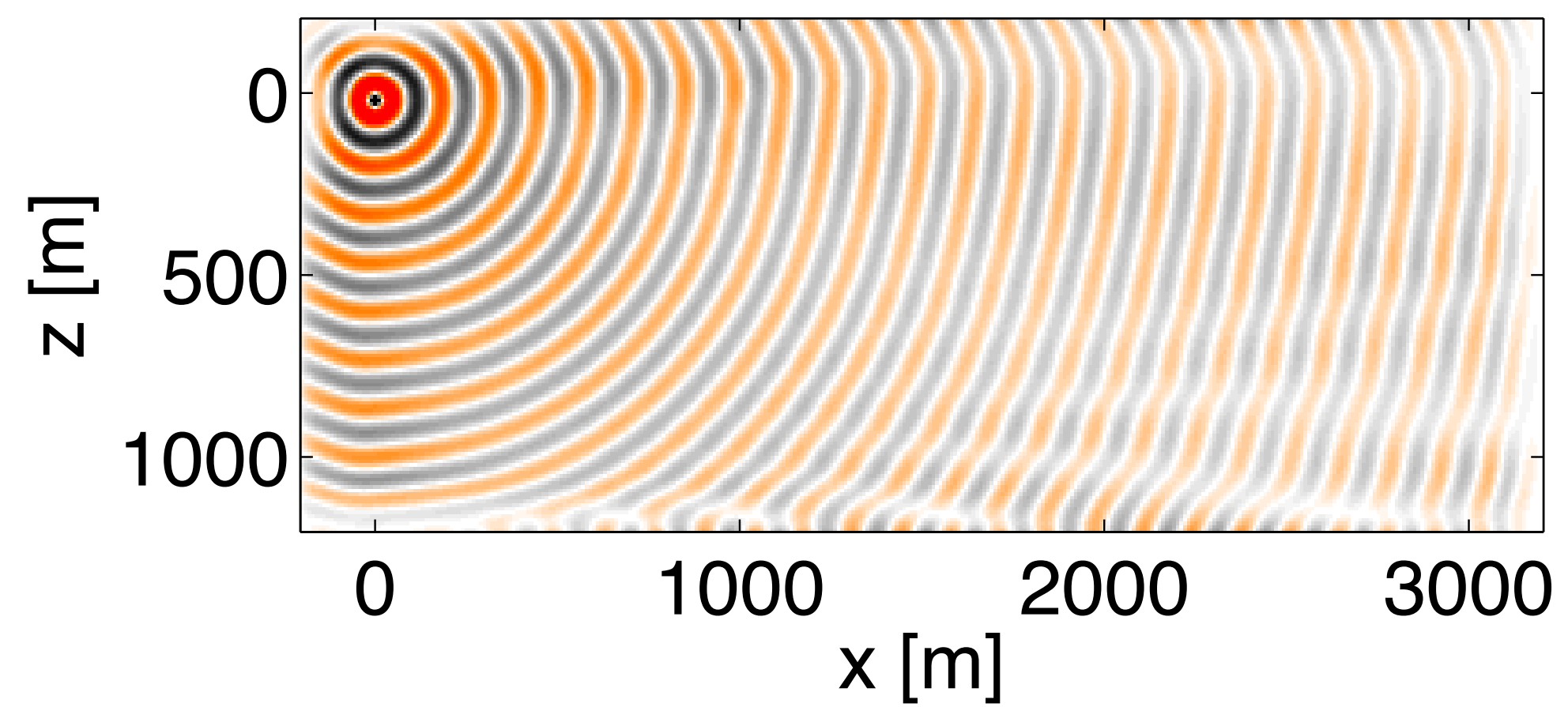
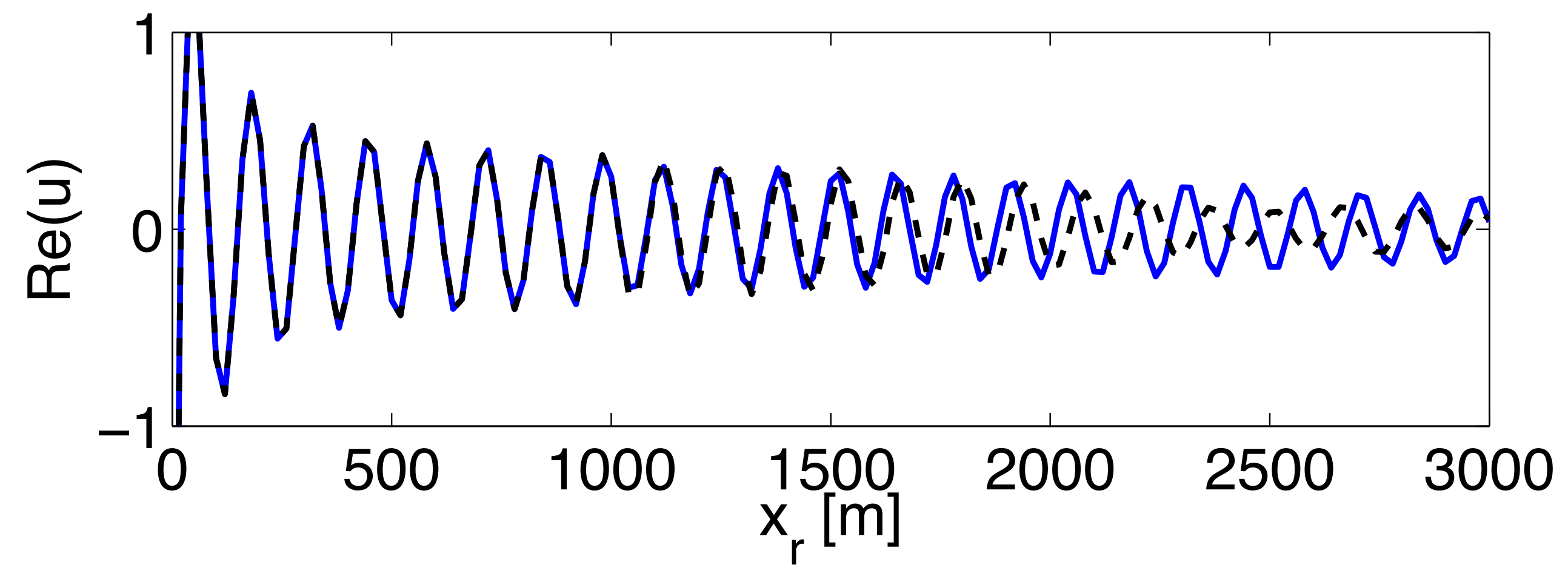


corresponding wavefield



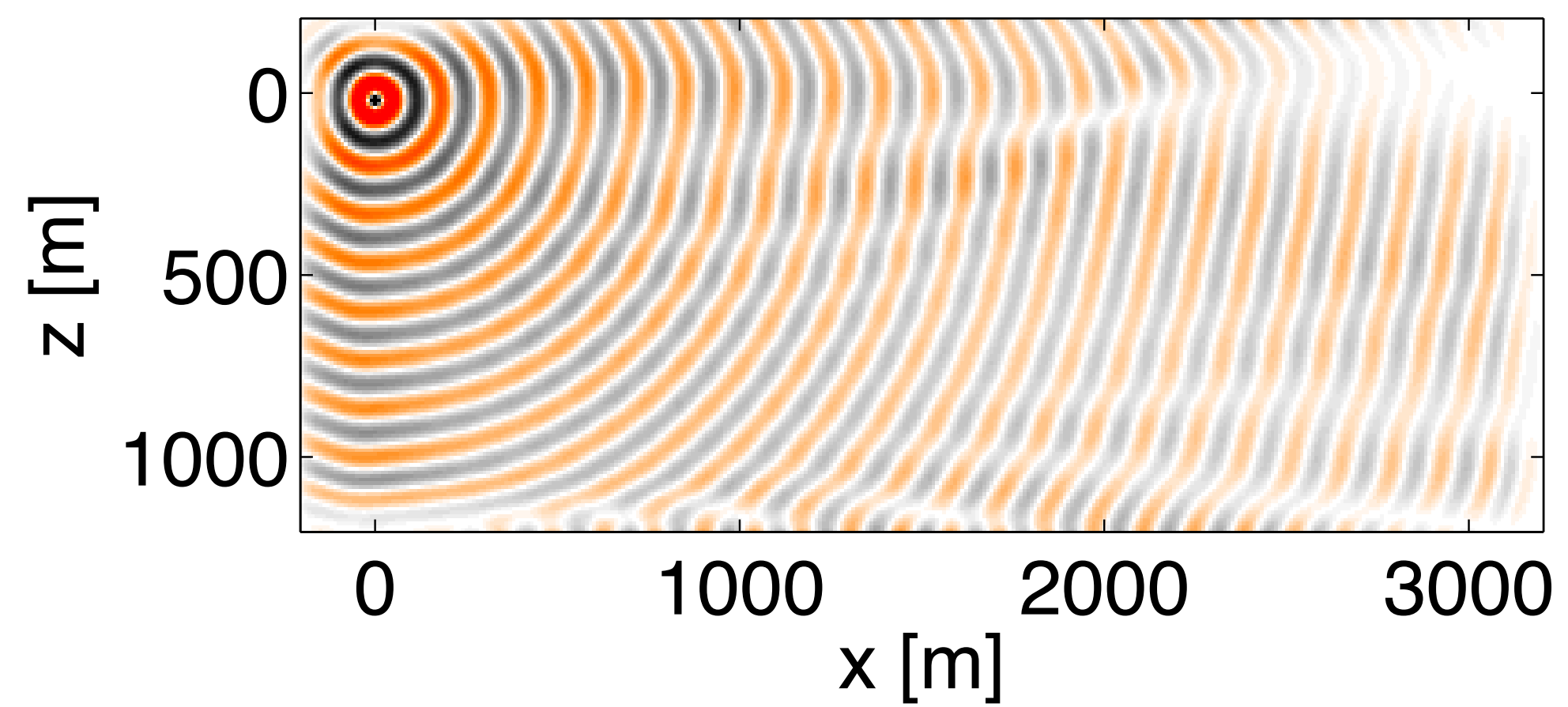
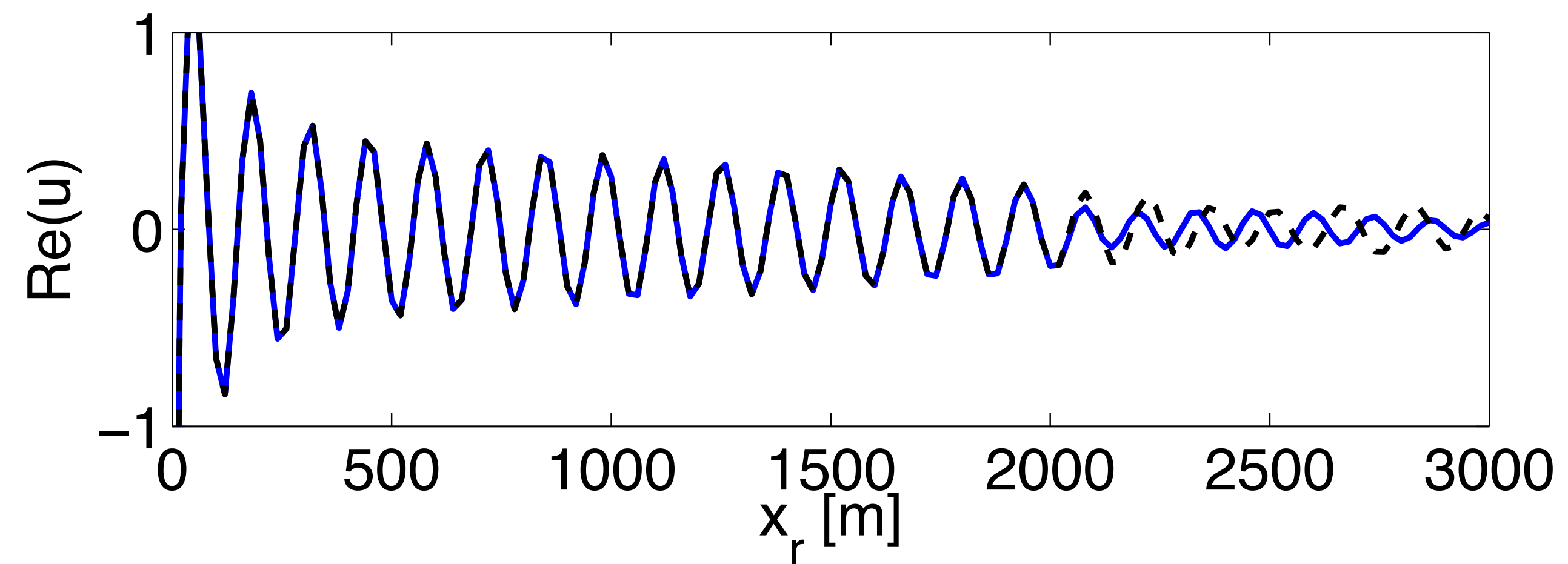
no constraints

wavefield for constant
background velocity



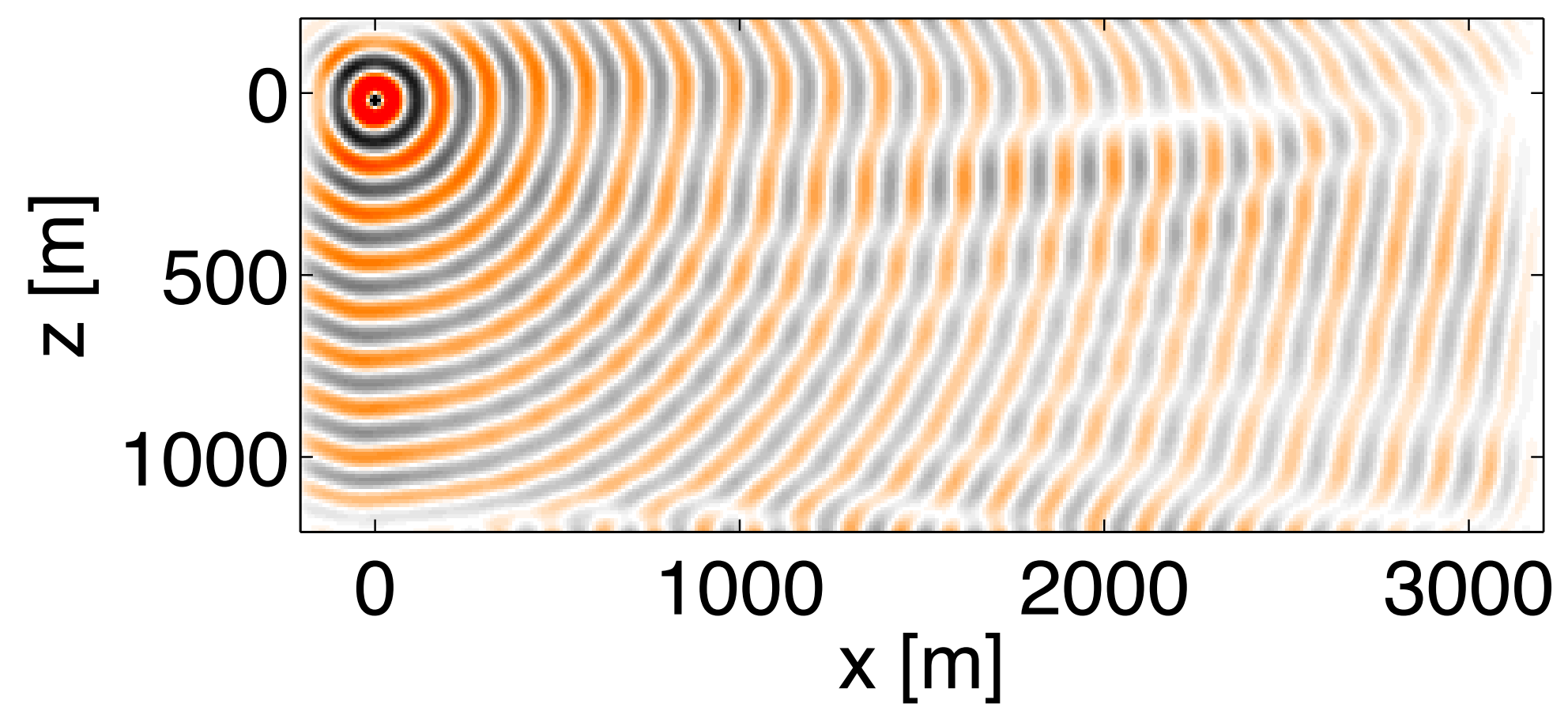
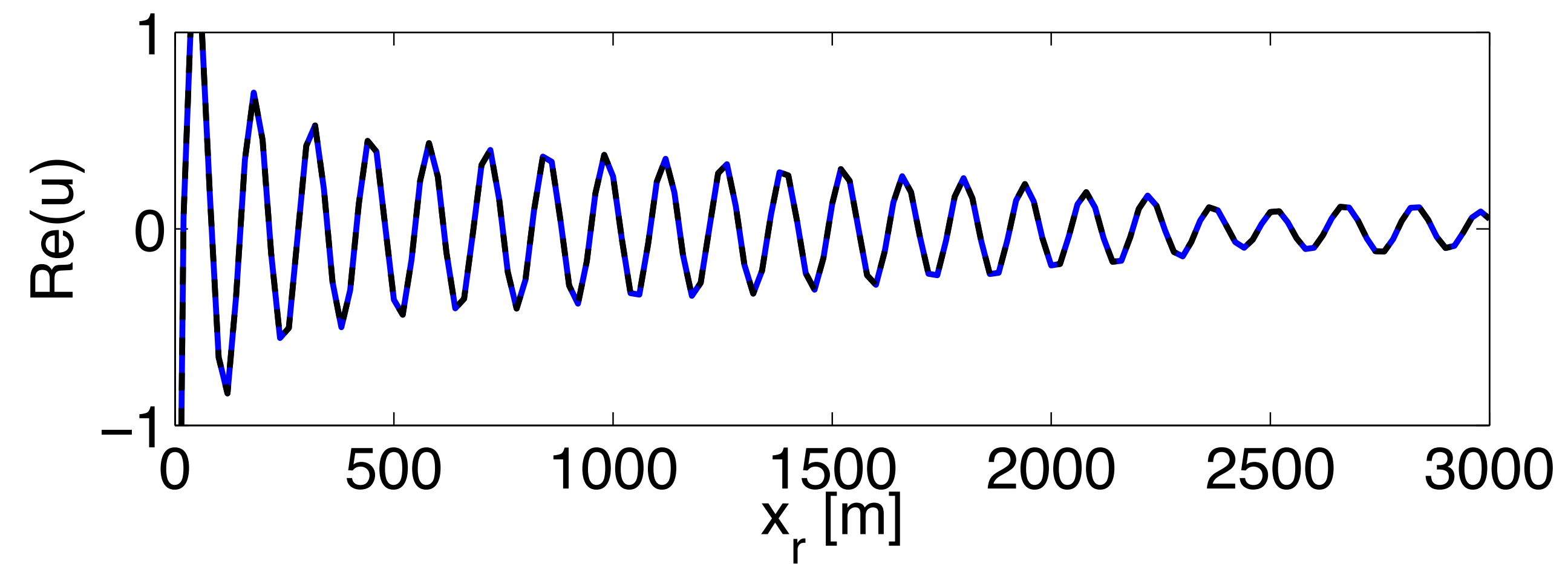
50 receivers

wavefield for constant
background velocity

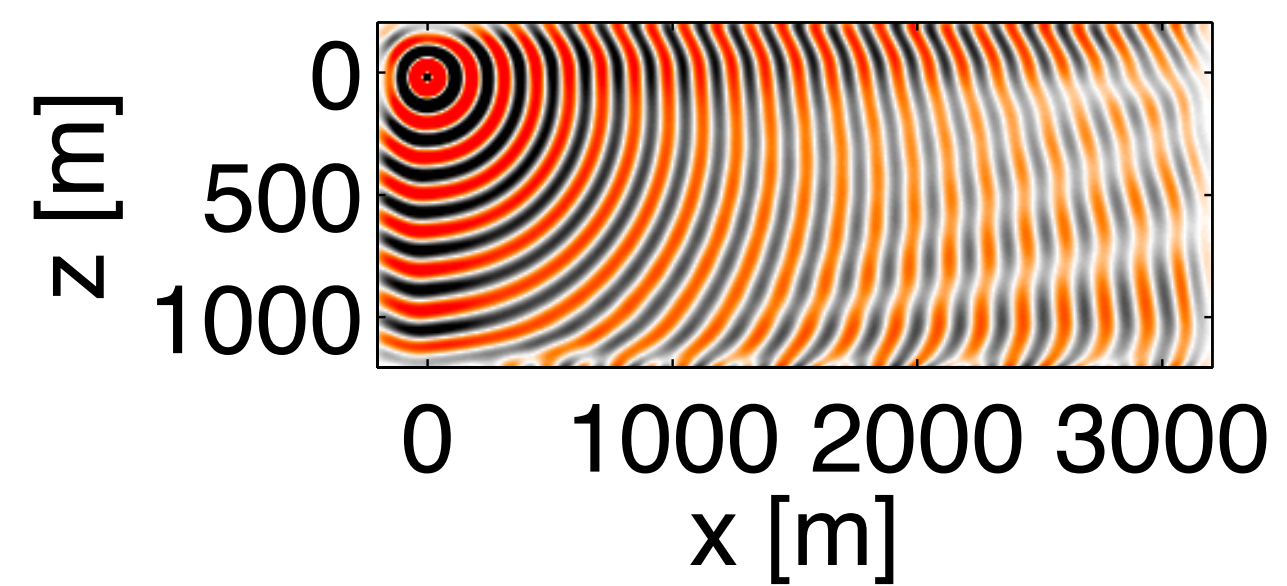
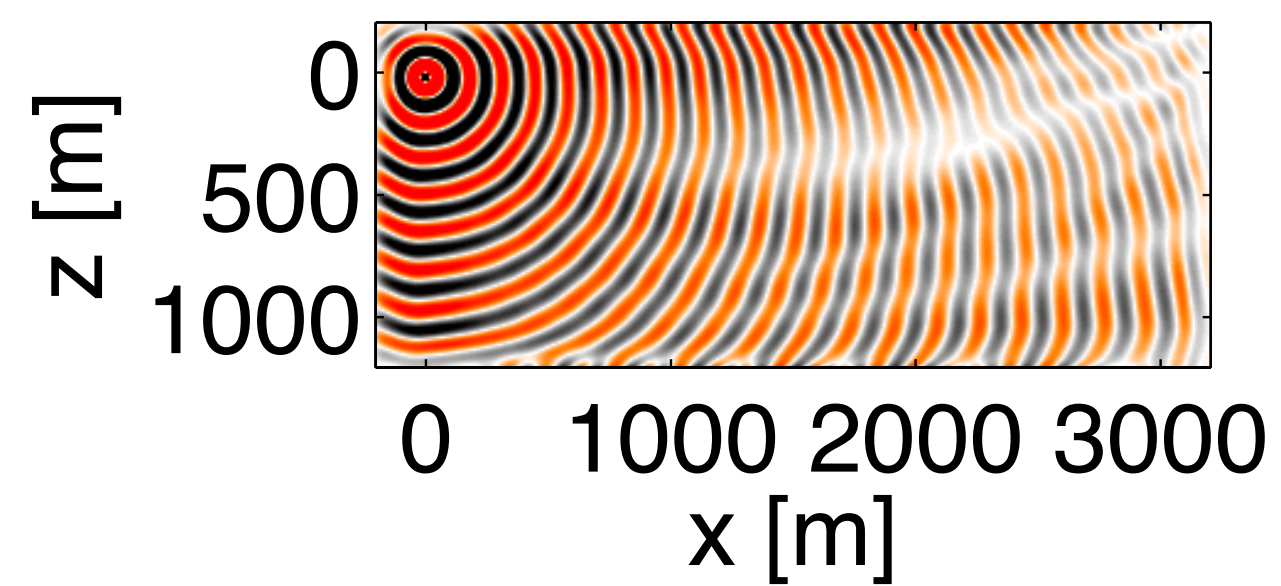


150 receivers

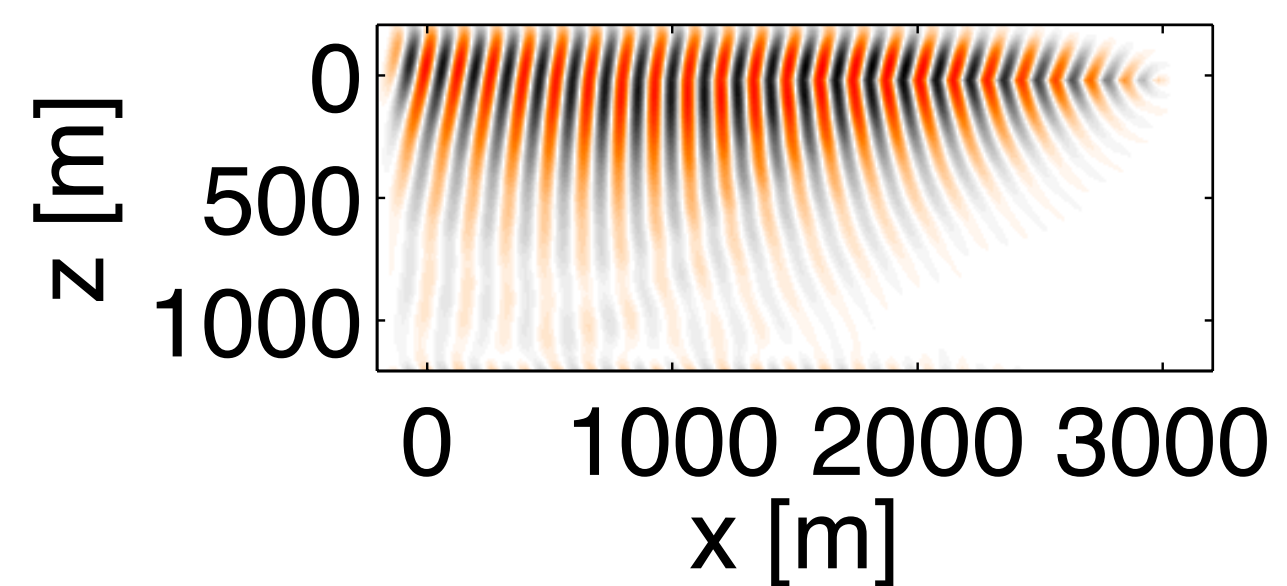
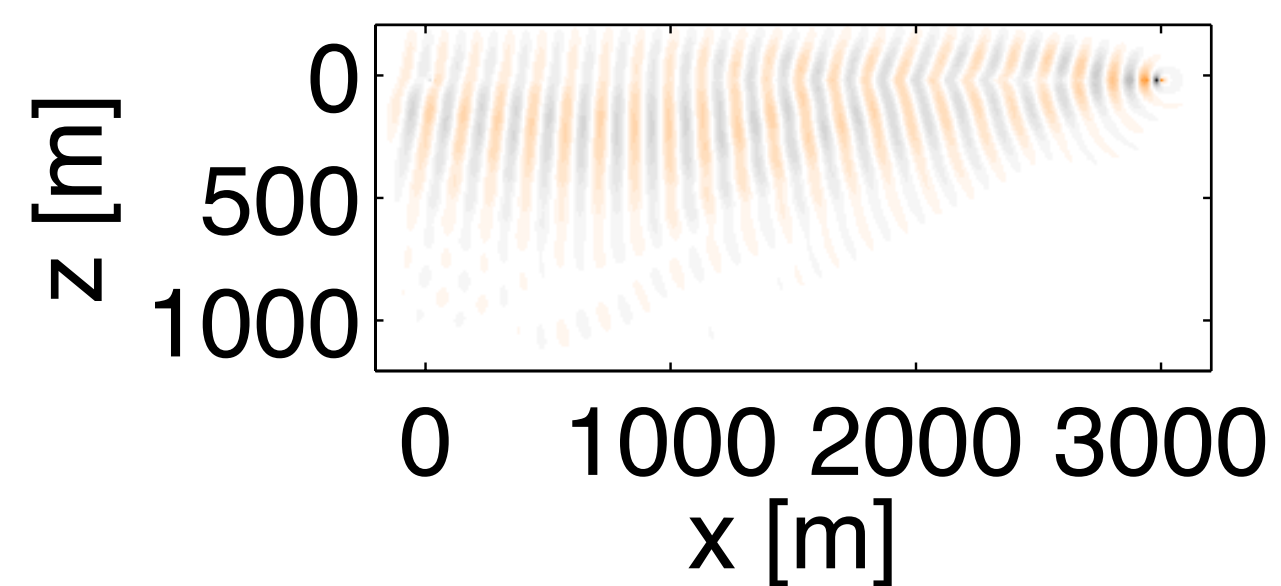
wavefield for constant
background velocity



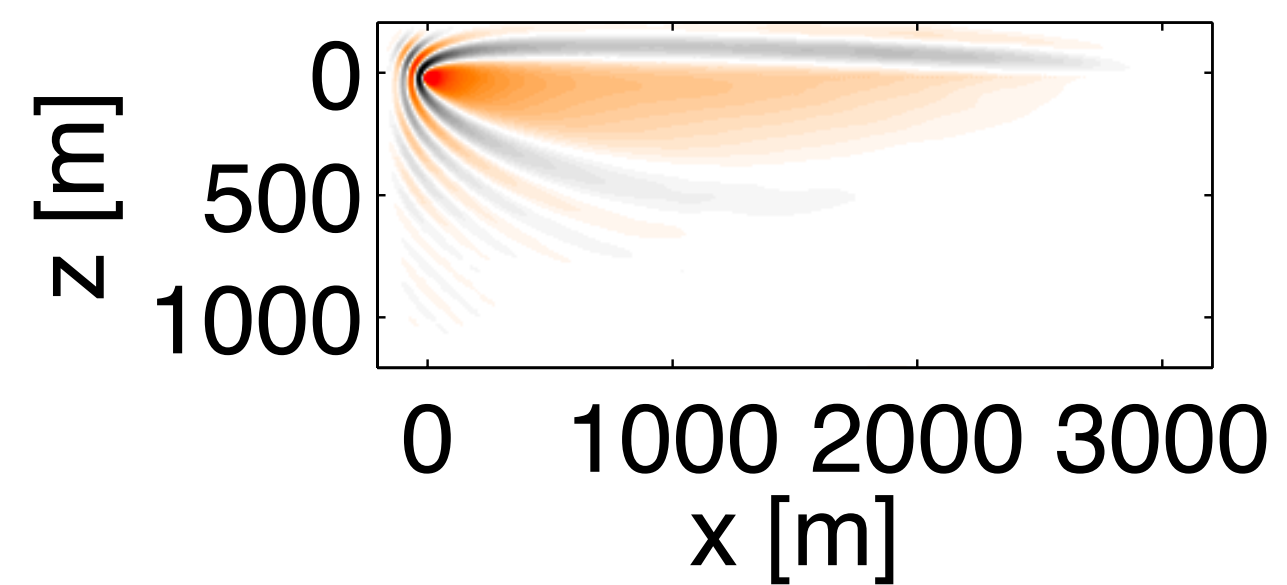
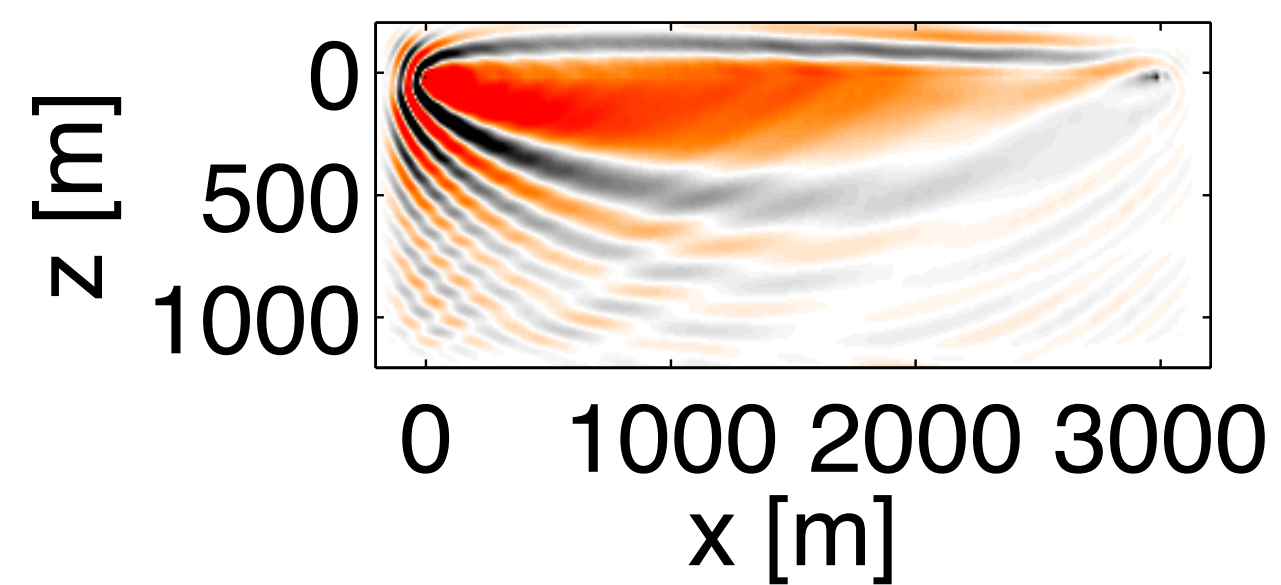
**wavefield for constant
background velocity**



“source wavefield”



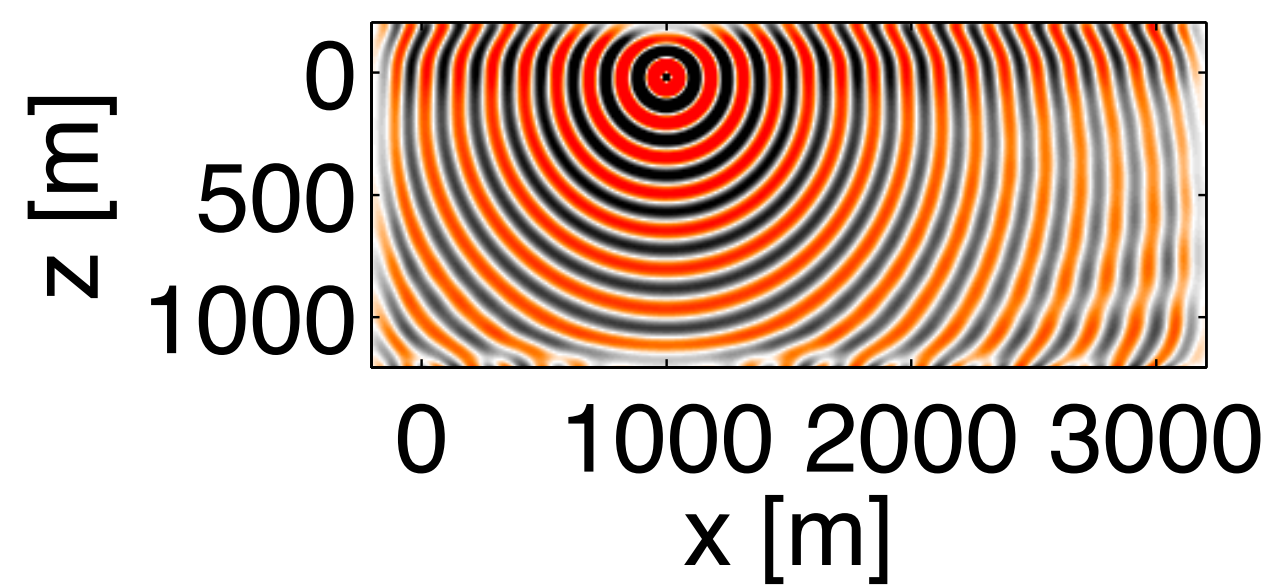
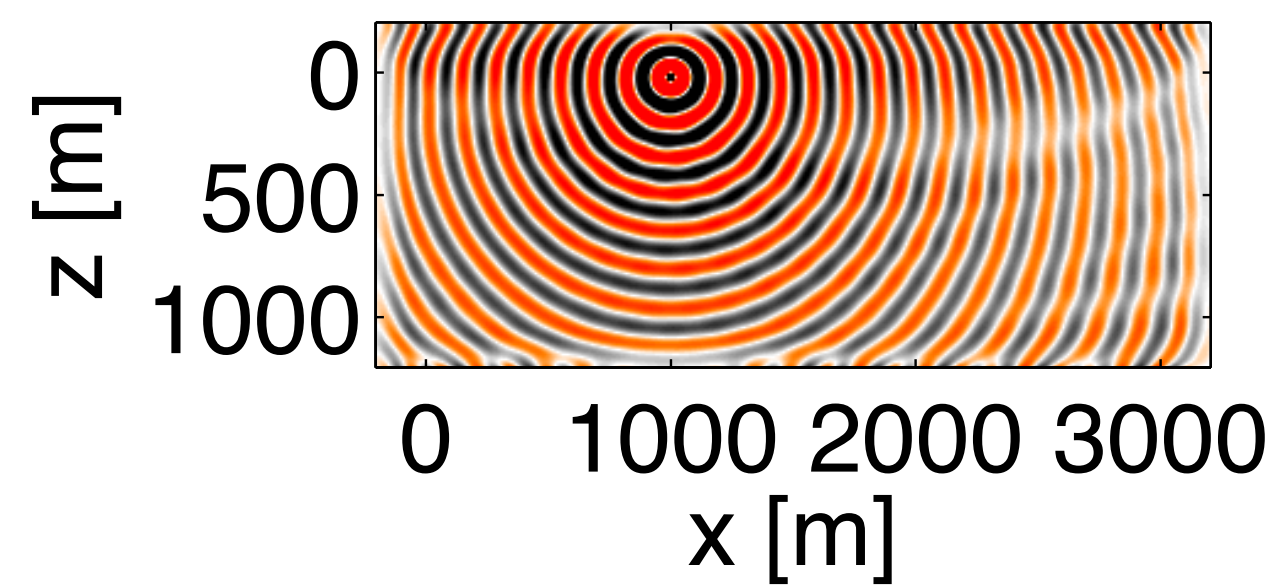
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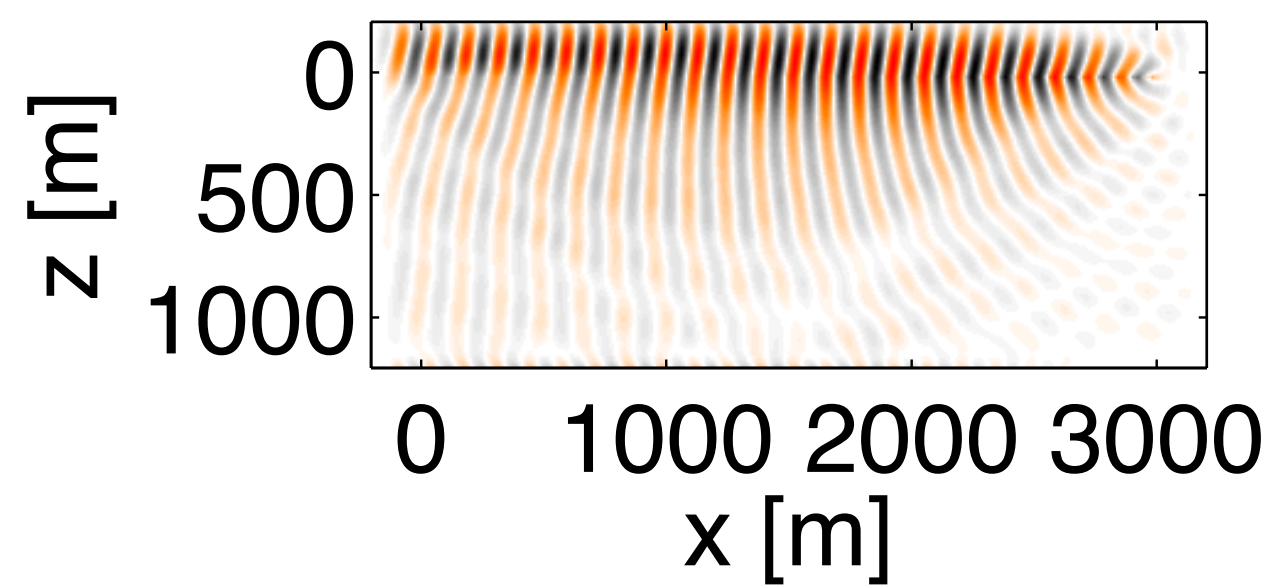
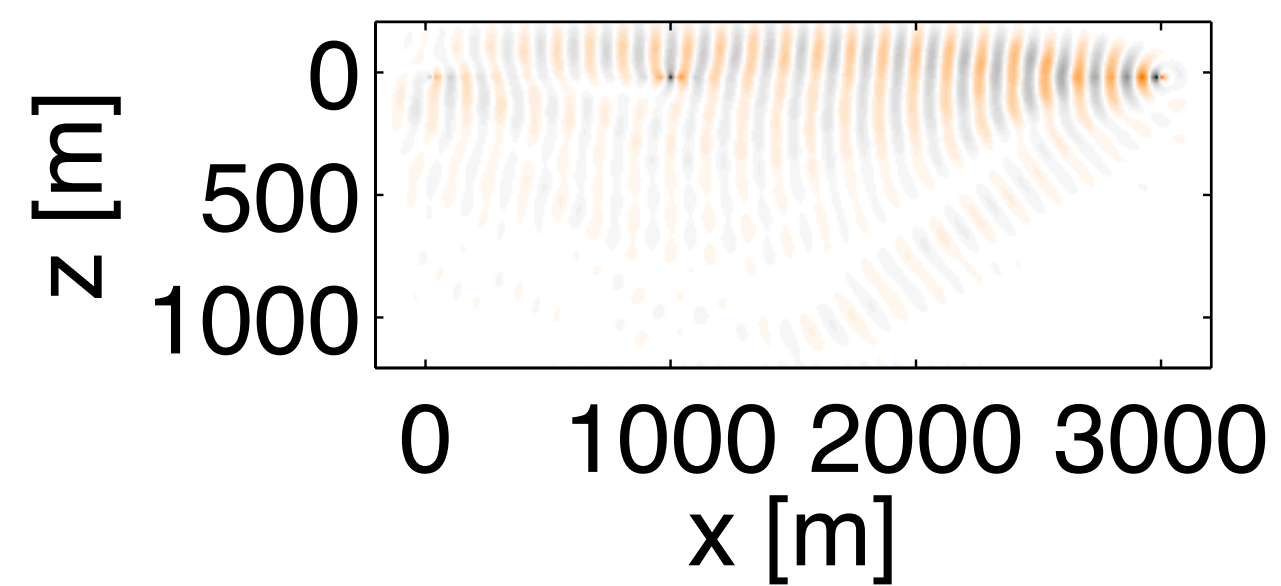
“correlation”

penalty

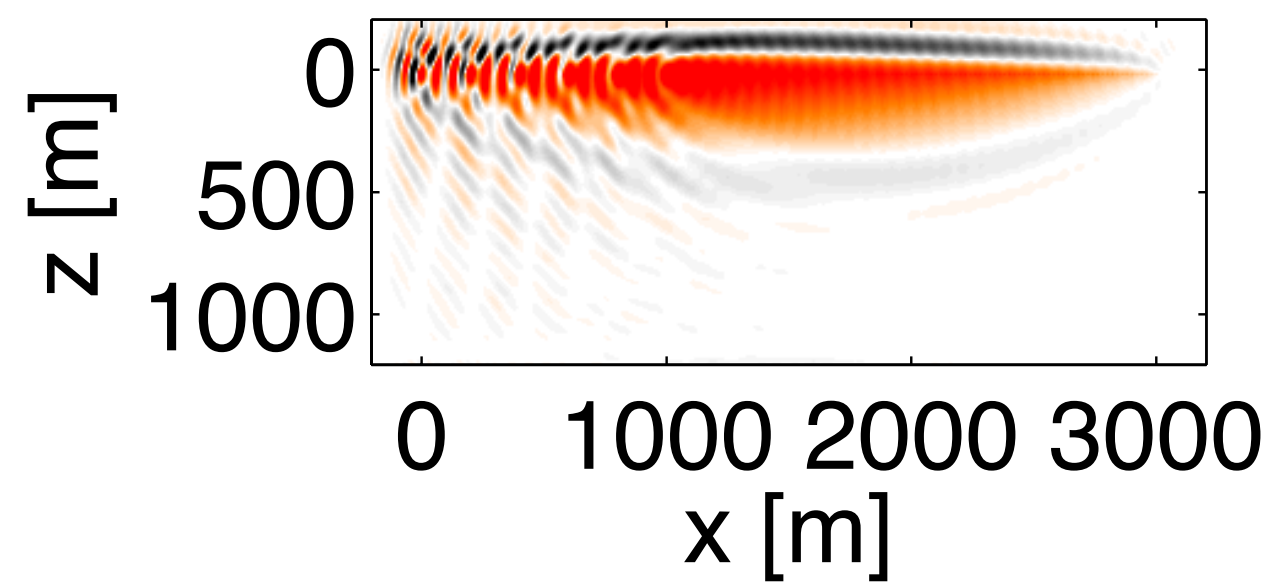
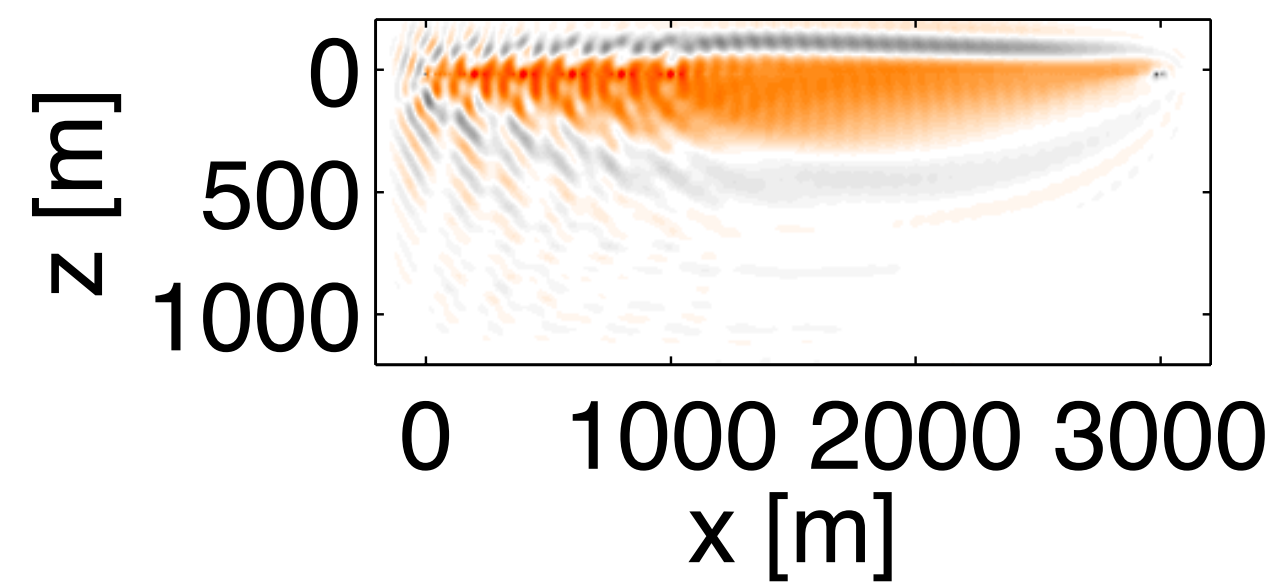
conventional



“source wavefield”



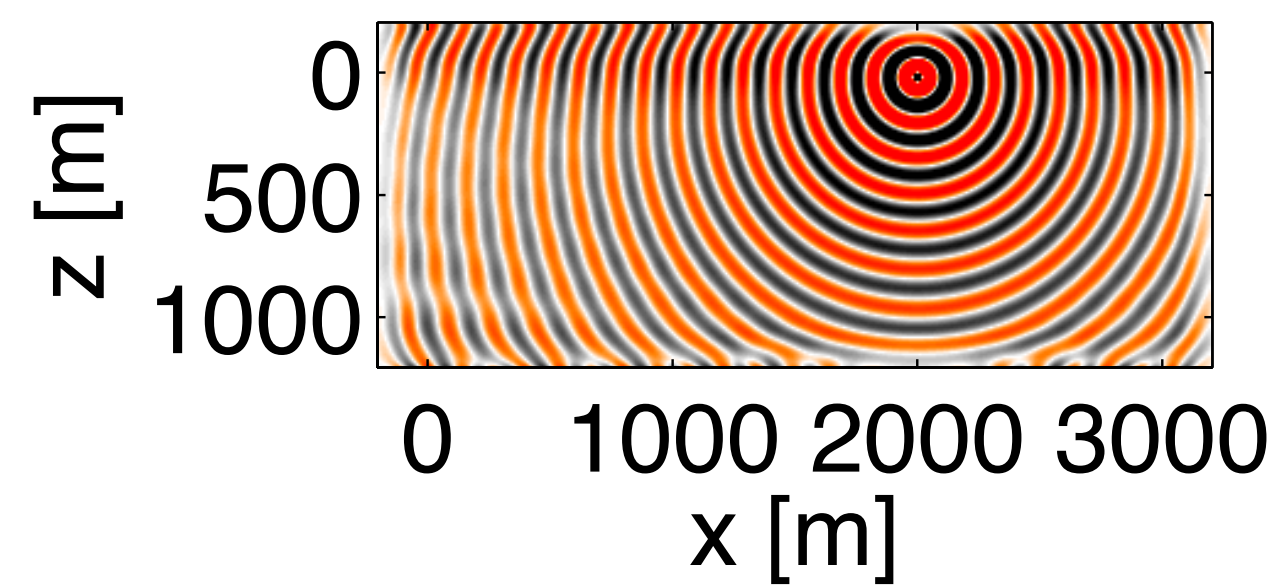
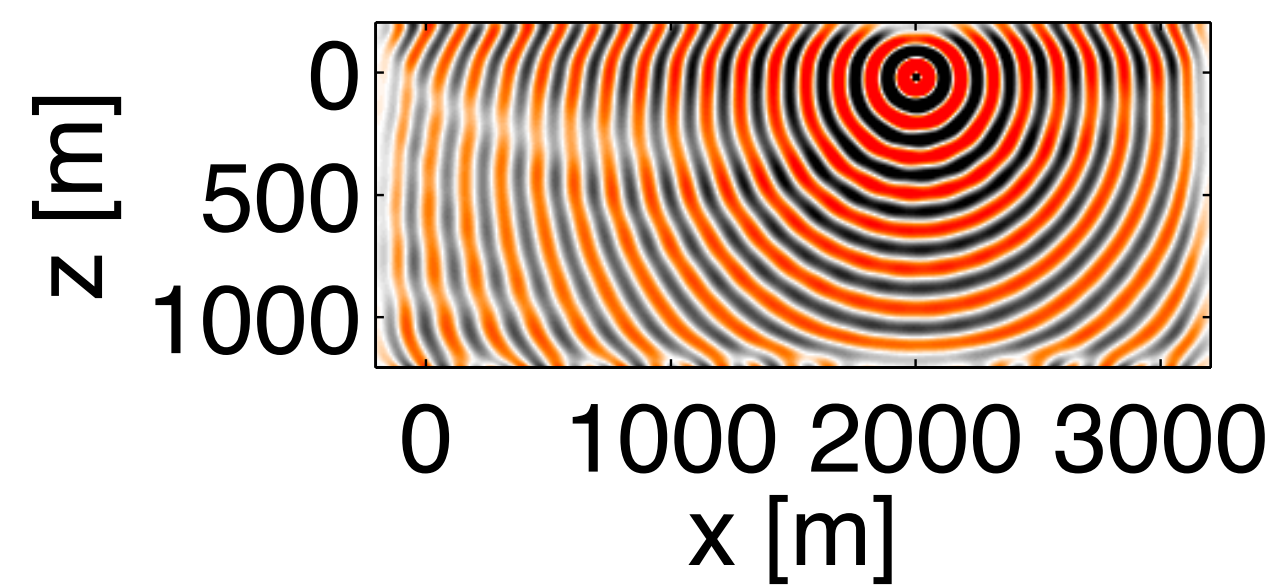
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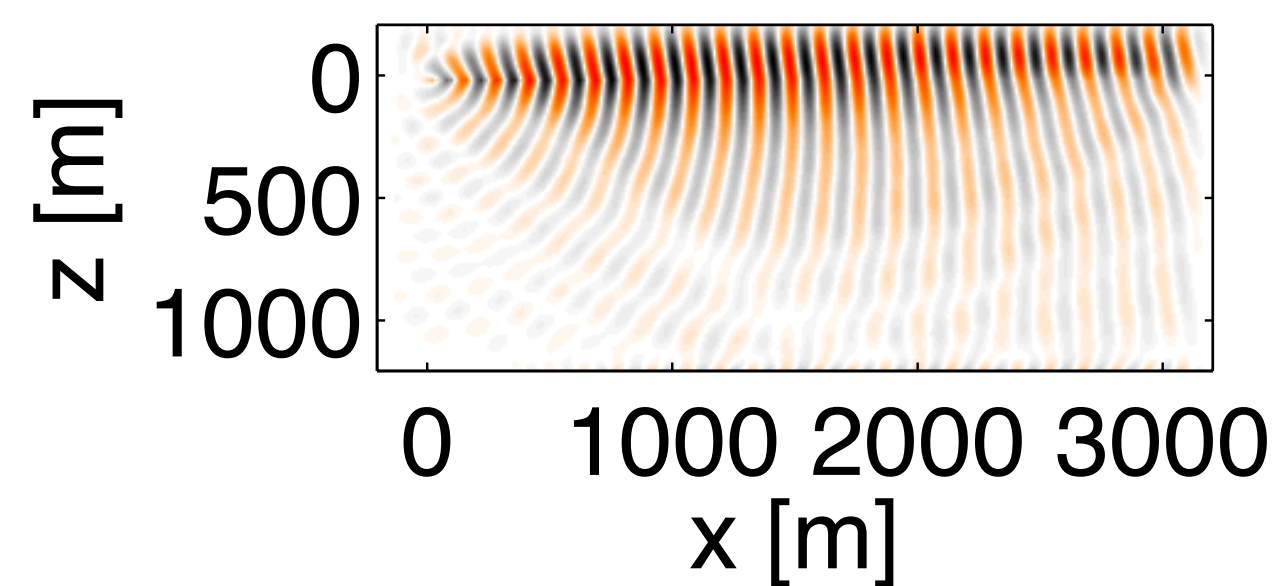
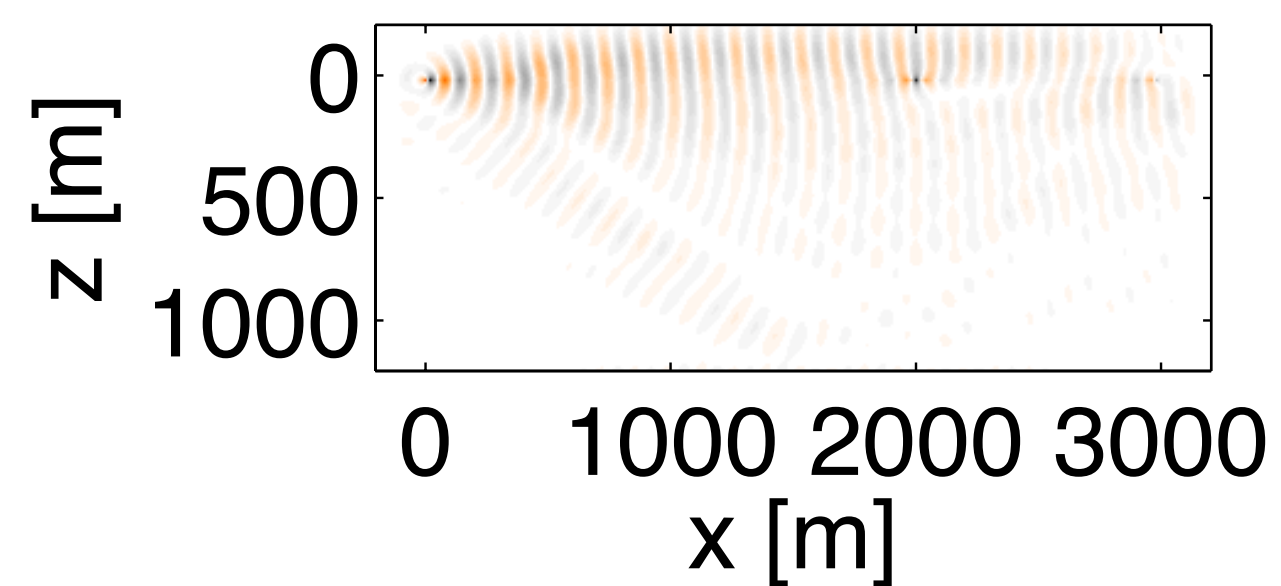
“correlation”

penalty

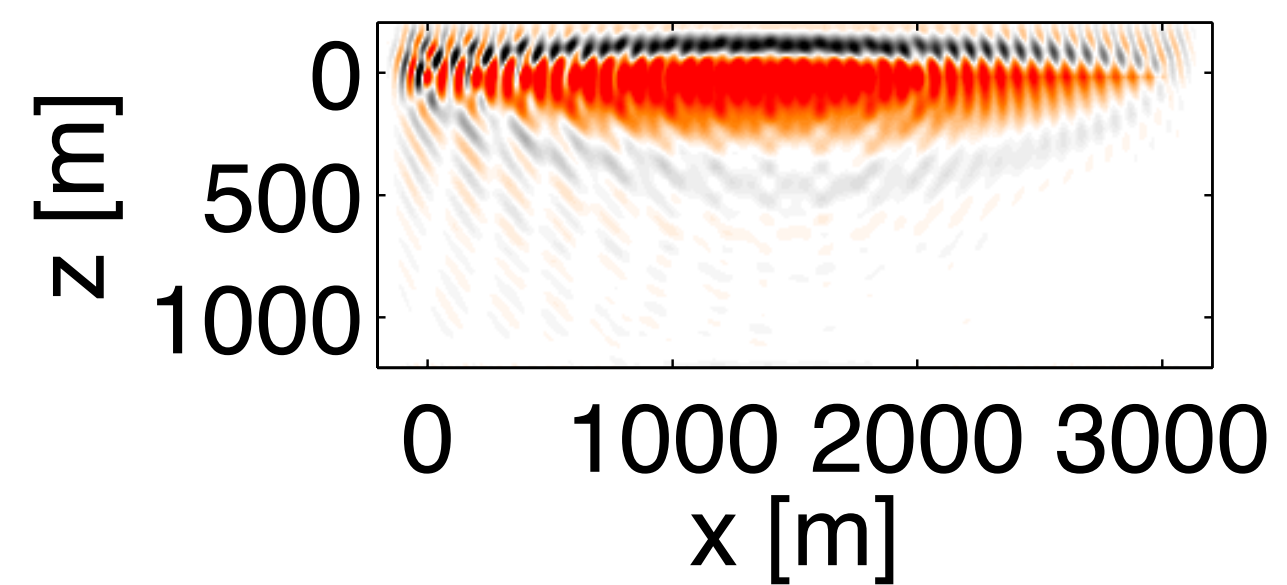
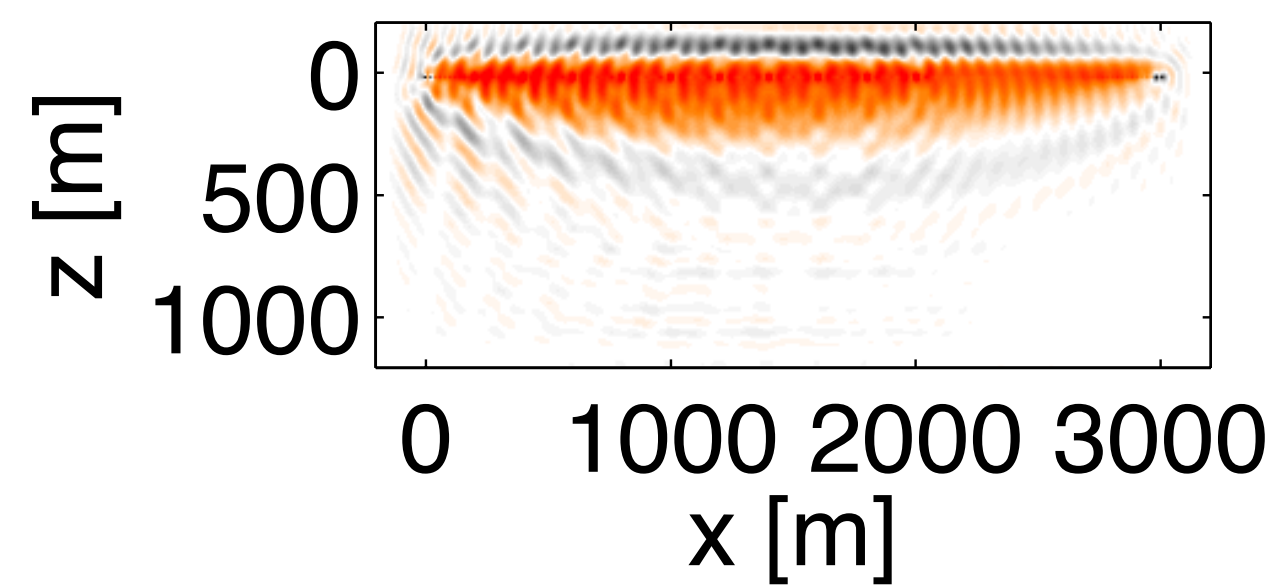
conventional



“source wavefield”



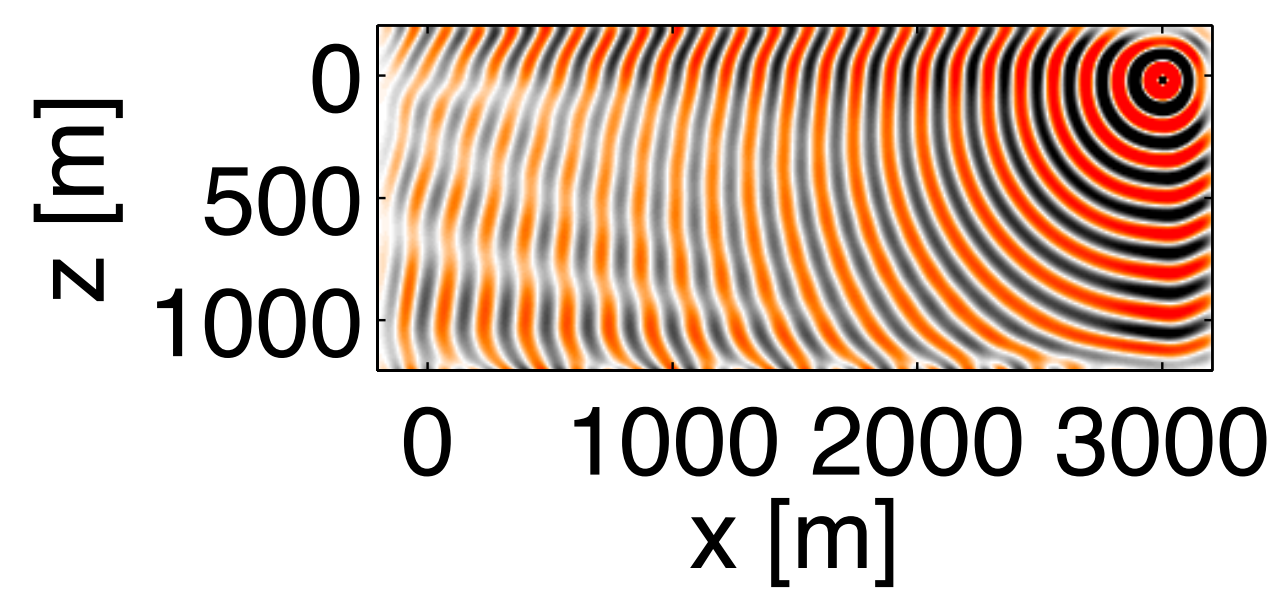
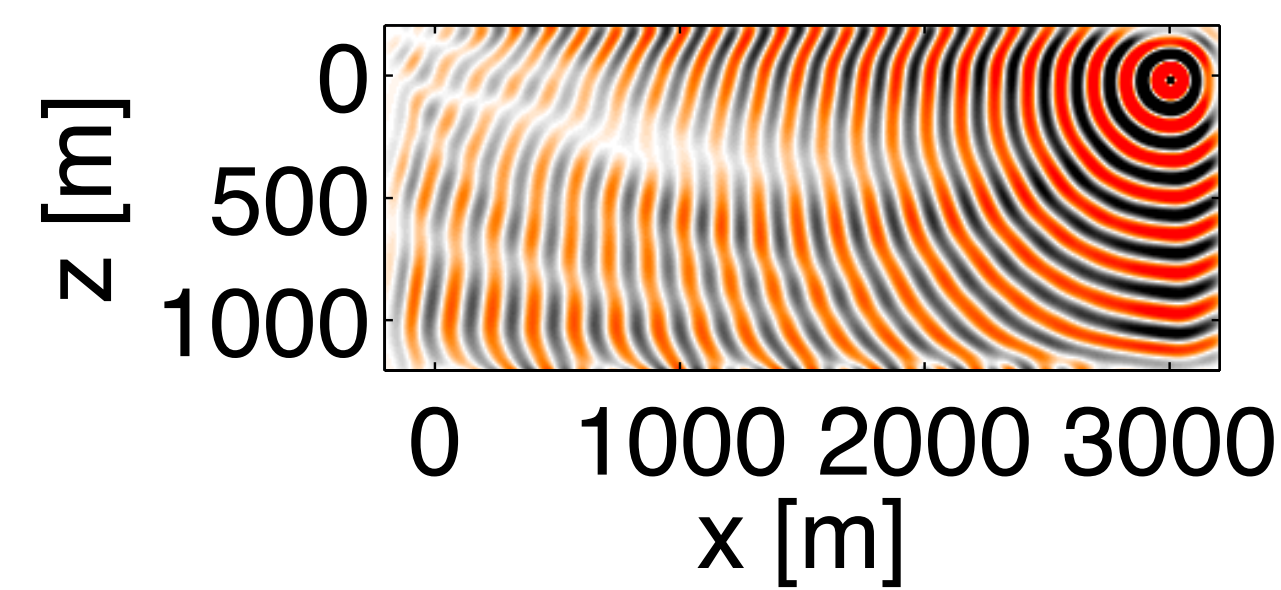
“receiver wavefield”



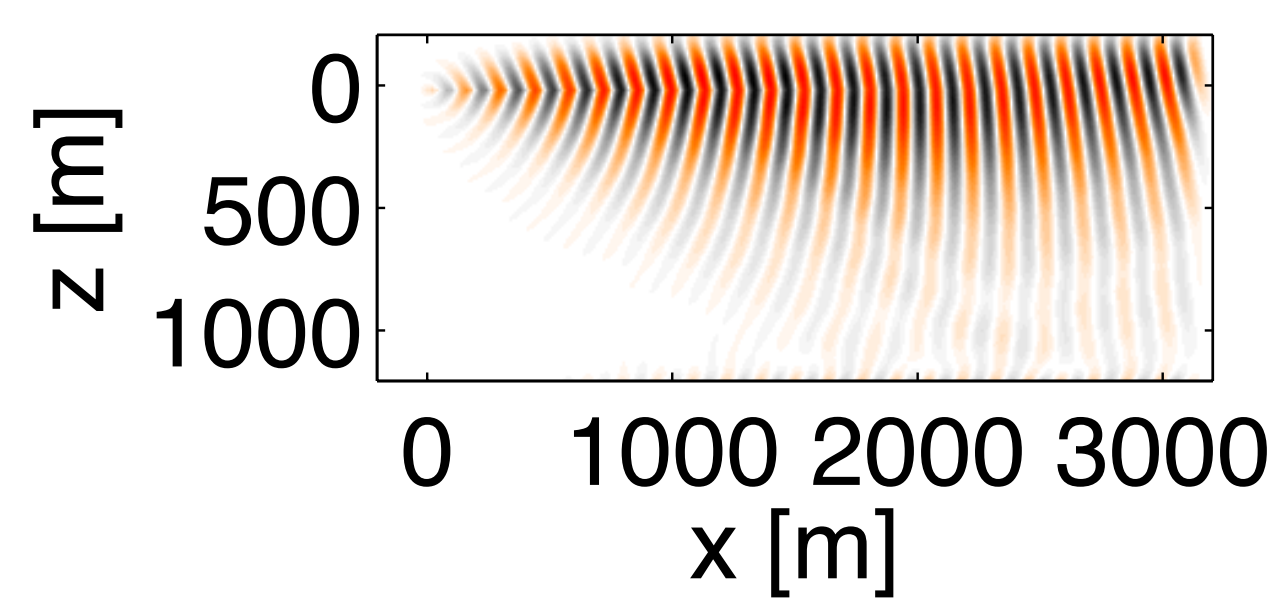
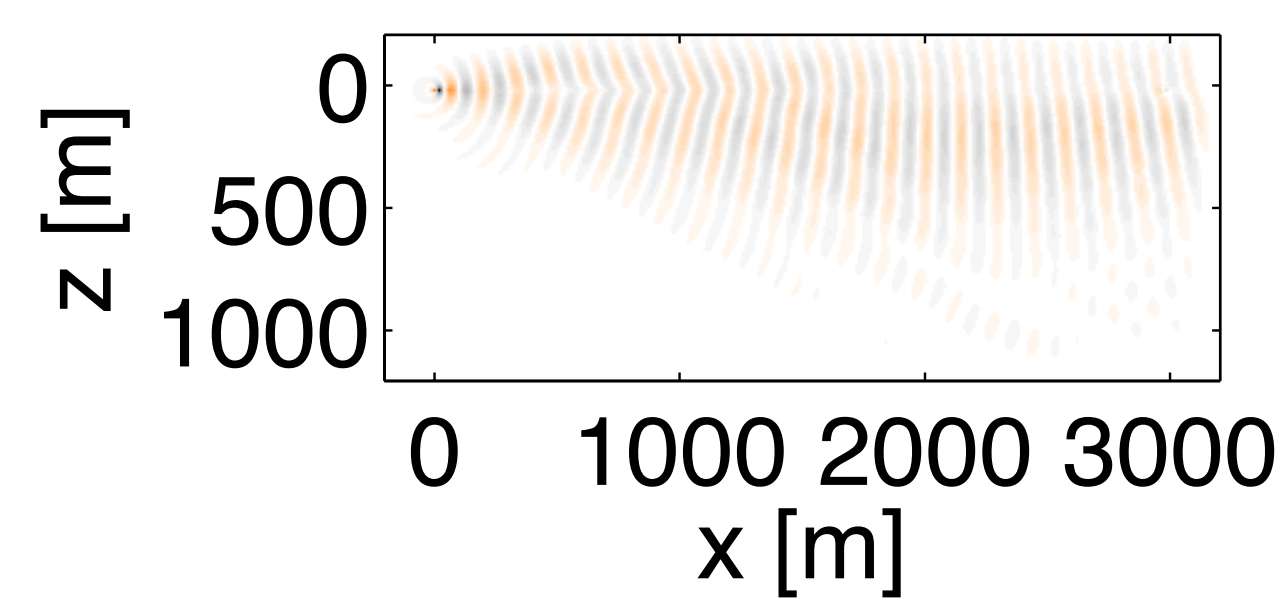
“correlation”

penalty

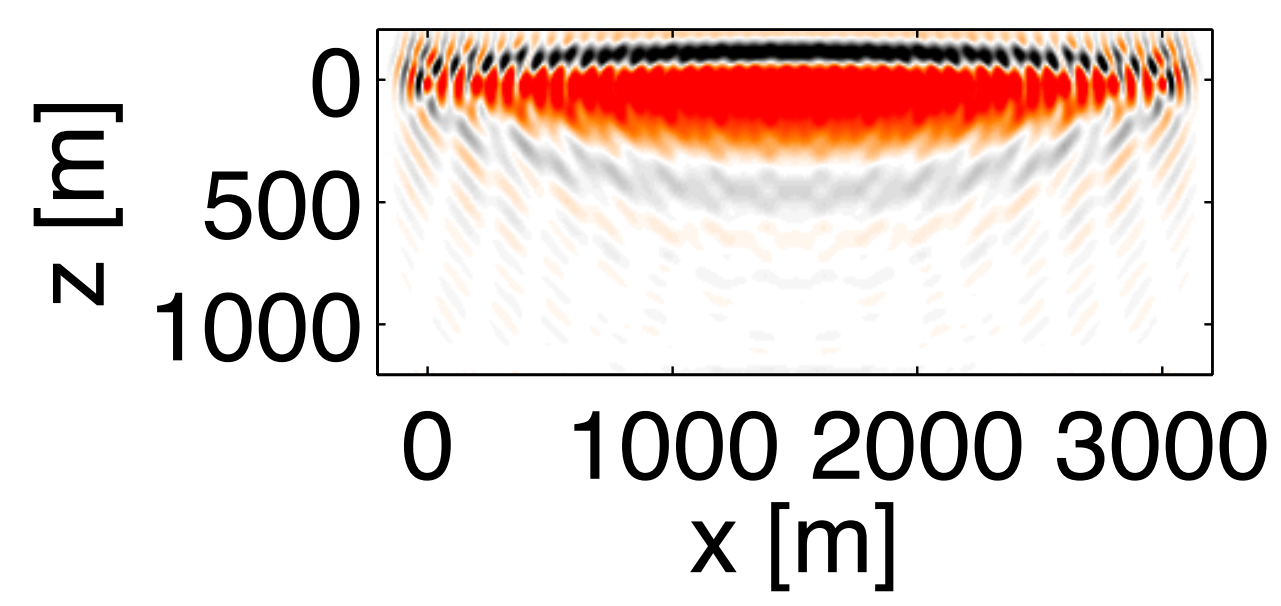
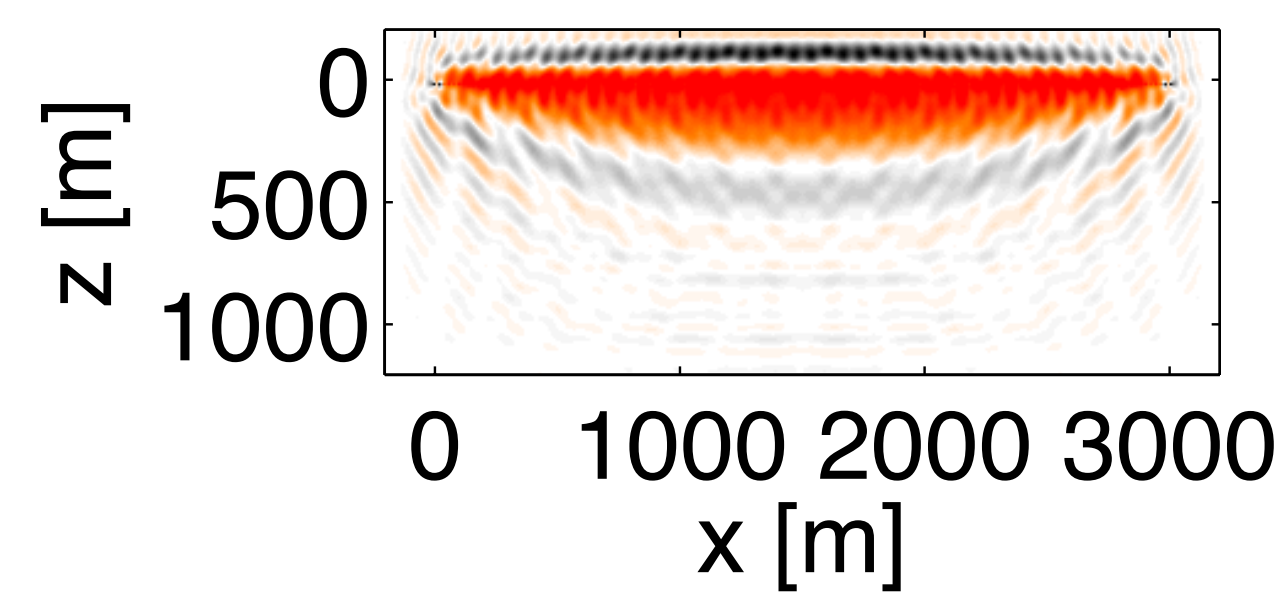
conventional



“source wavefield”



“receiver wavefield”



“correlation”

penalty

conventional

Connections

Extended modelling

The penalty formulation

$$\min_{\mathbf{m}, \mathbf{u}} \|\mathbf{P}\mathbf{u} - \mathbf{d}\|_2^2 + \lambda^2 \|\mathbf{A}(\mathbf{m})\mathbf{u} - \mathbf{q}\|_2^2$$

can be interpreted as

$$\min_{\tilde{\mathbf{m}}} \text{misfit}(\tilde{\mathbf{m}}) + \text{annihilator}(\tilde{\mathbf{m}})$$

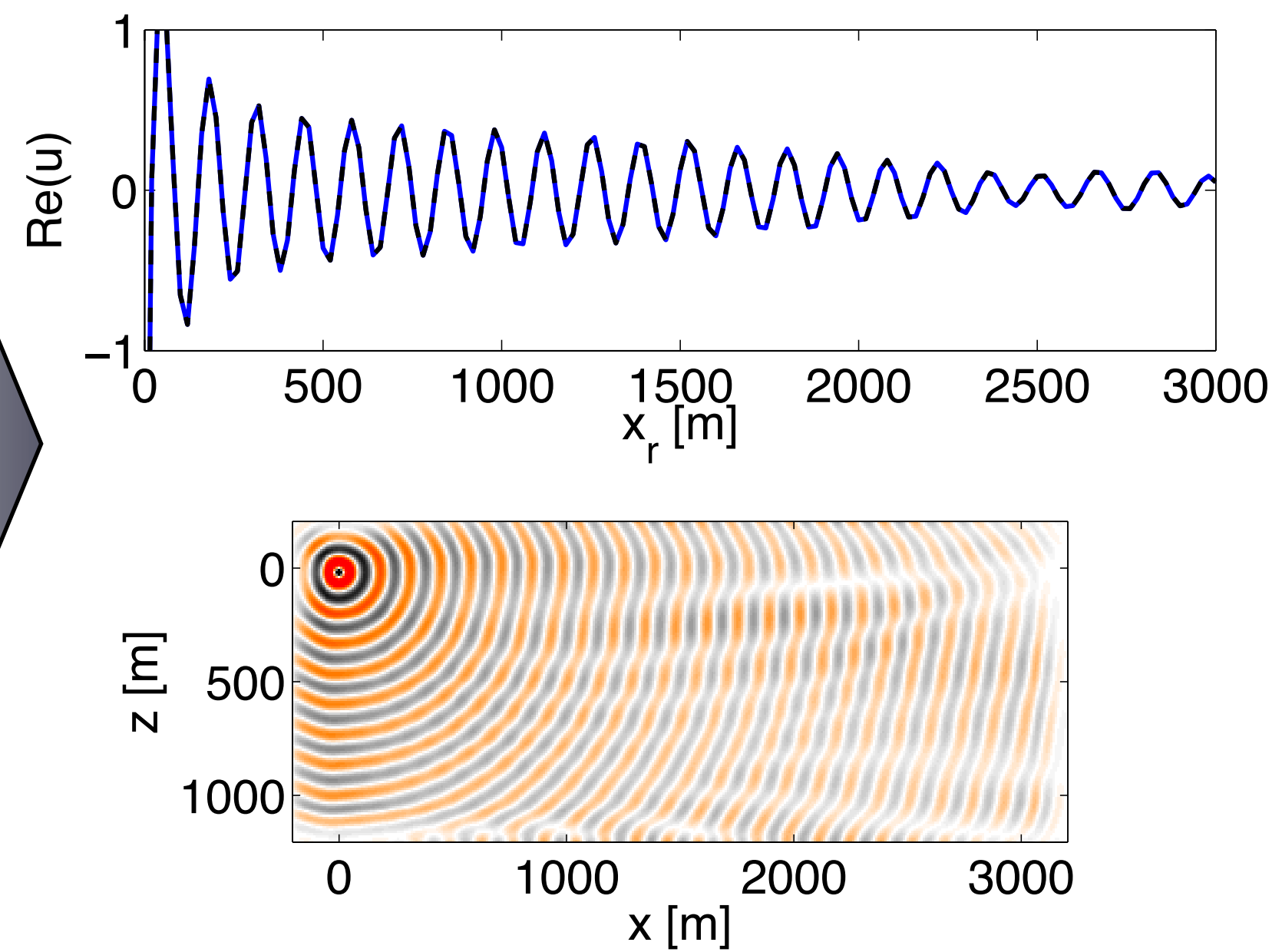
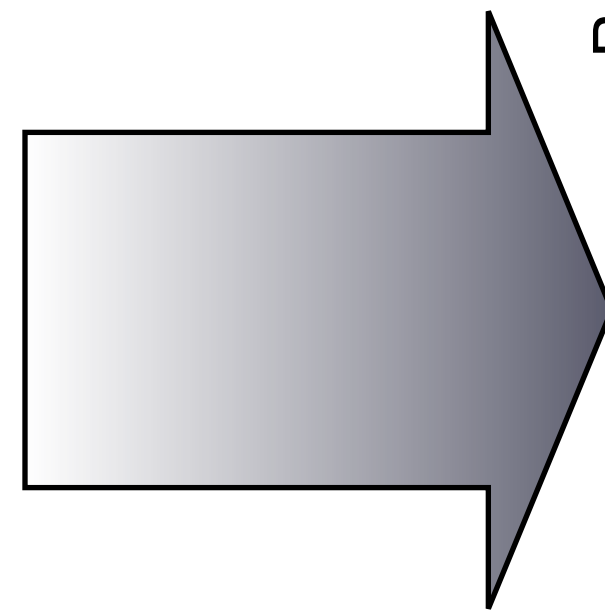
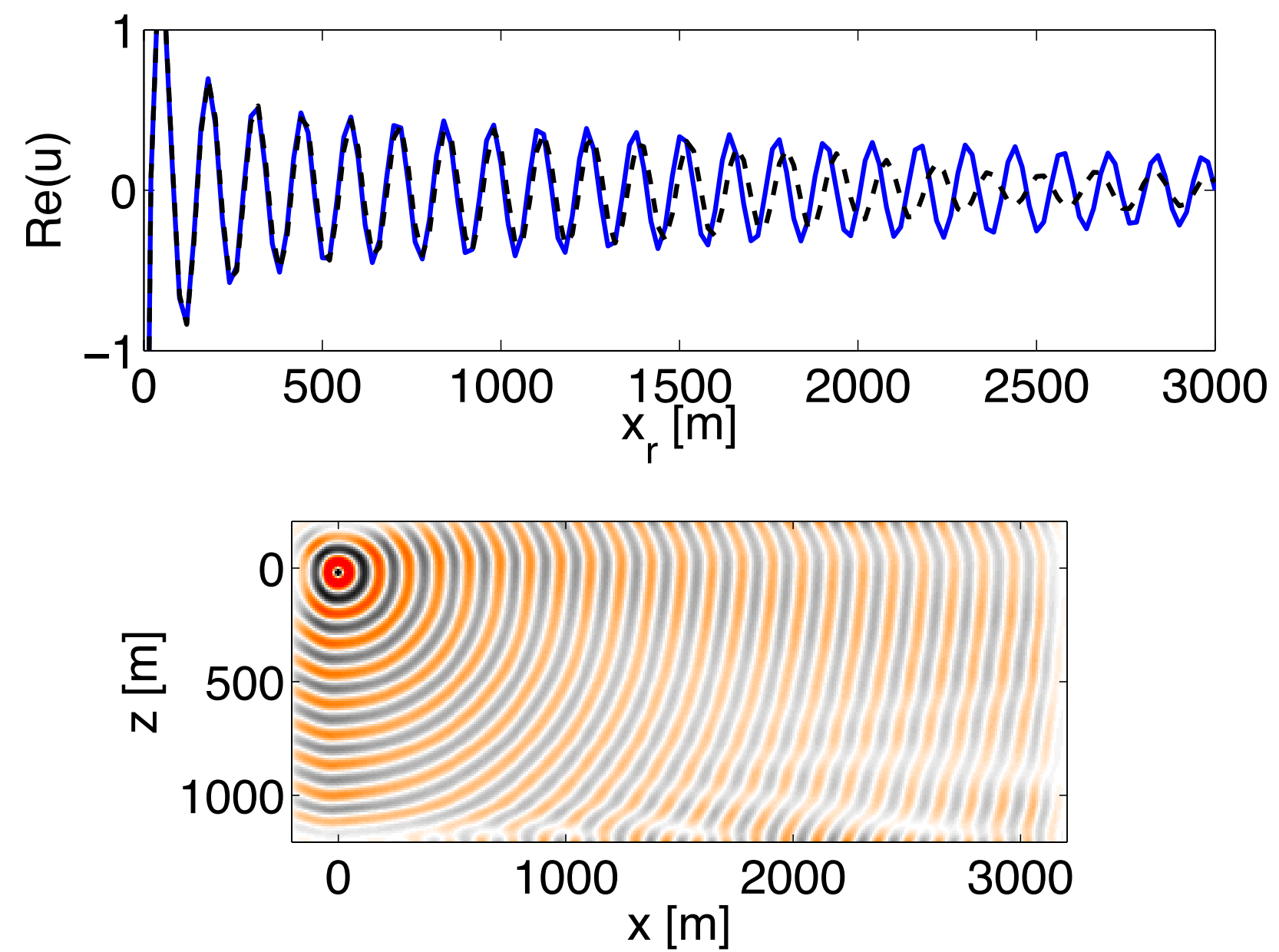
with $\tilde{\mathbf{m}} = (\mathbf{m}, \mathbf{u})$

For a physically plausible model we have

$$\text{annihilator}(\tilde{\mathbf{m}}) = 0$$

Warping

The overdetermined WE is a way of warping



ADMM

$$\min_{\mathbf{m}, \mathbf{u}} \max_{\mathbf{v}} \|\mathbf{P}\mathbf{u} - \mathbf{d}\|_2^2 + \mathbf{v}^* (A(\mathbf{m})\mathbf{u} - \mathbf{q}) + \frac{\lambda}{2} \|A(\mathbf{m}_k)\mathbf{u} - \mathbf{q}\|_2^2$$

Alternating updates

$$\mathbf{u}_{k+1} = \operatorname{argmin}_{\mathbf{u}} \|\mathbf{P}\mathbf{u} - \mathbf{d}\|_2^2 + \mathbf{v}_k^* (A(\mathbf{m}_k)\mathbf{u} - \mathbf{q}) + \frac{\lambda}{2} \|A(\mathbf{m}_k)\mathbf{u} - \mathbf{q}\|_2^2$$

$$\mathbf{m}_{k+1} = \operatorname{argmin}_{\mathbf{m}} \|\mathbf{P}\mathbf{u}_{k+1} - \mathbf{d}\|_2^2 + \mathbf{v}_k^* (A(\mathbf{m}_k)\mathbf{u}_{k+1} - \mathbf{q}) + \frac{\lambda}{2} \|A(\mathbf{m})\mathbf{u}_{k+1} - \mathbf{q}\|_2^2$$

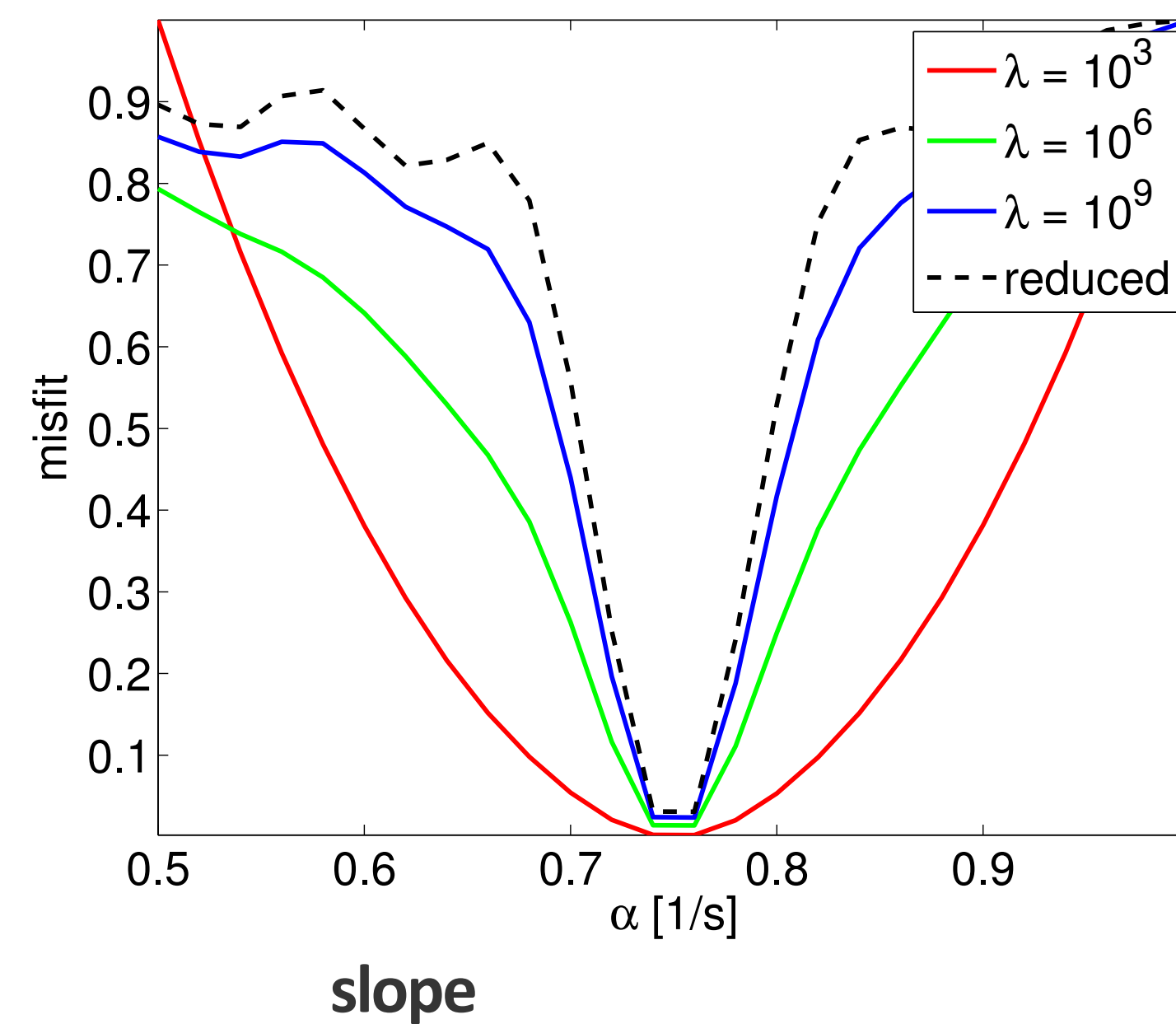
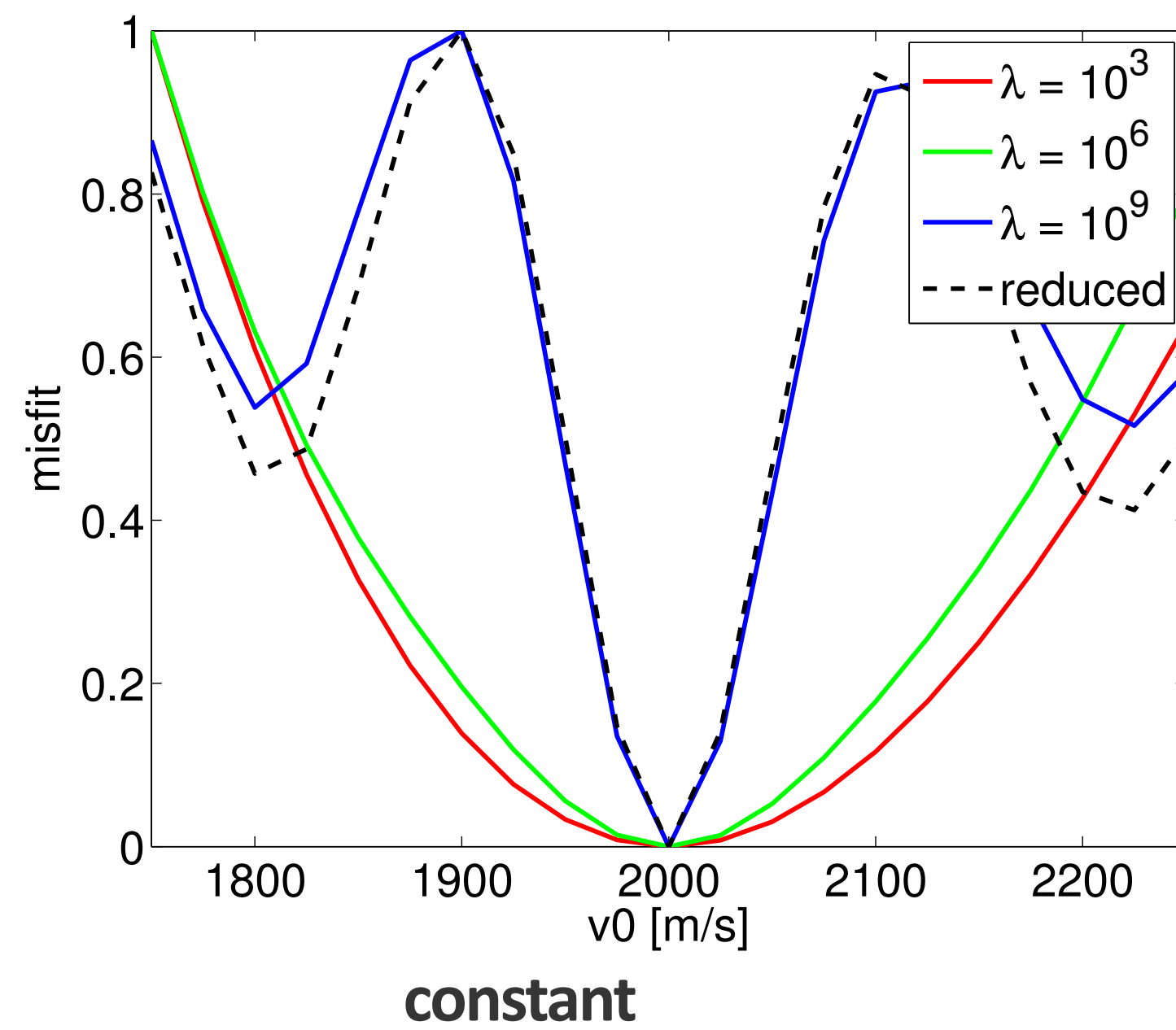
$$\mathbf{v}_{k+1} = \mathbf{v}_k + \lambda (A(\mathbf{m}_{k+1})\mathbf{u}_{k+1} - \mathbf{q})$$

So first iteration starting from $\mathbf{v}_k = 0$ is similar to penalty method.

Numerical examples

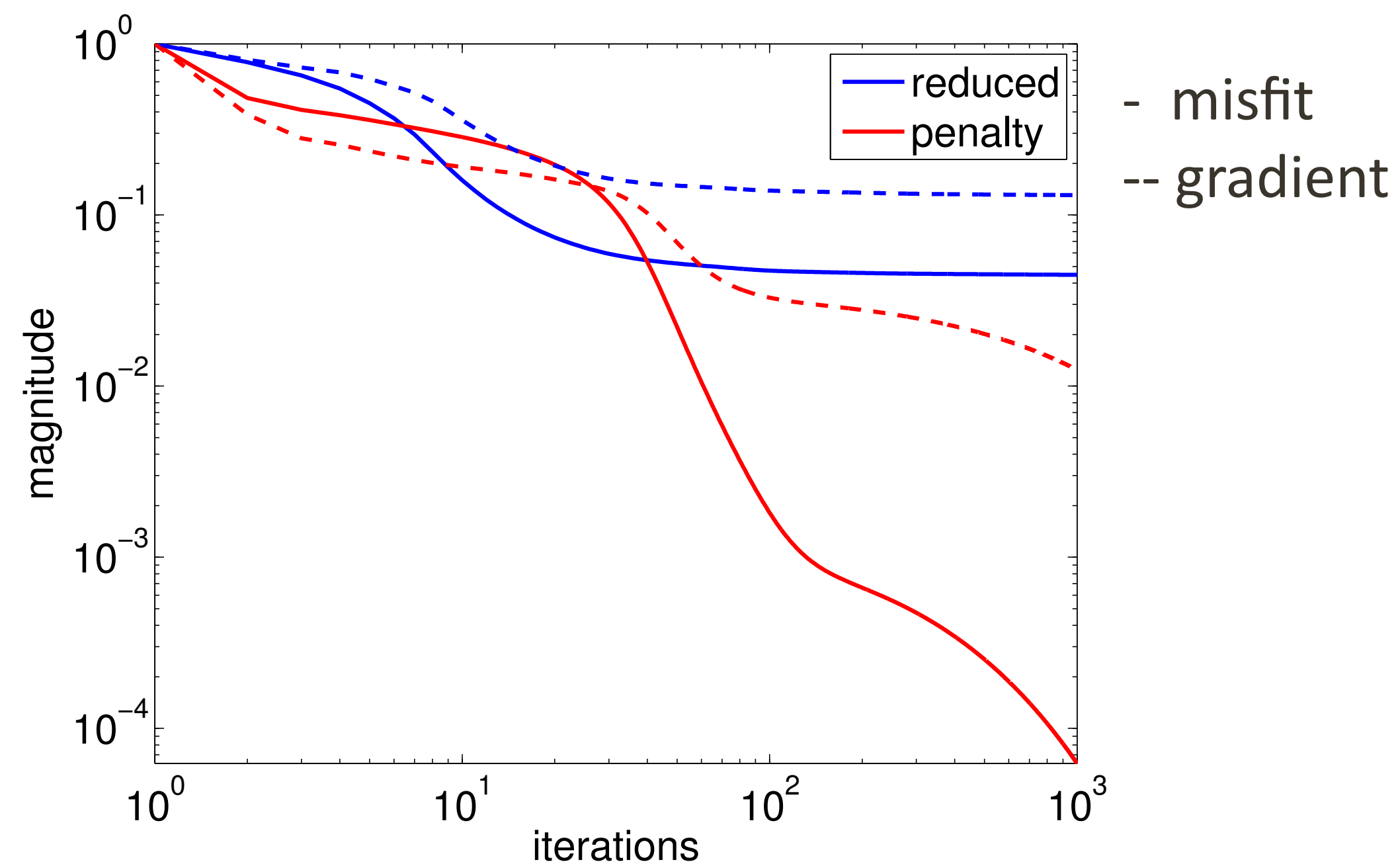
Local minima

single shot, single frequency data for *linear* velocity profile $v(z) = v_0 + \alpha z$,
misfit as function of (v_0, α)



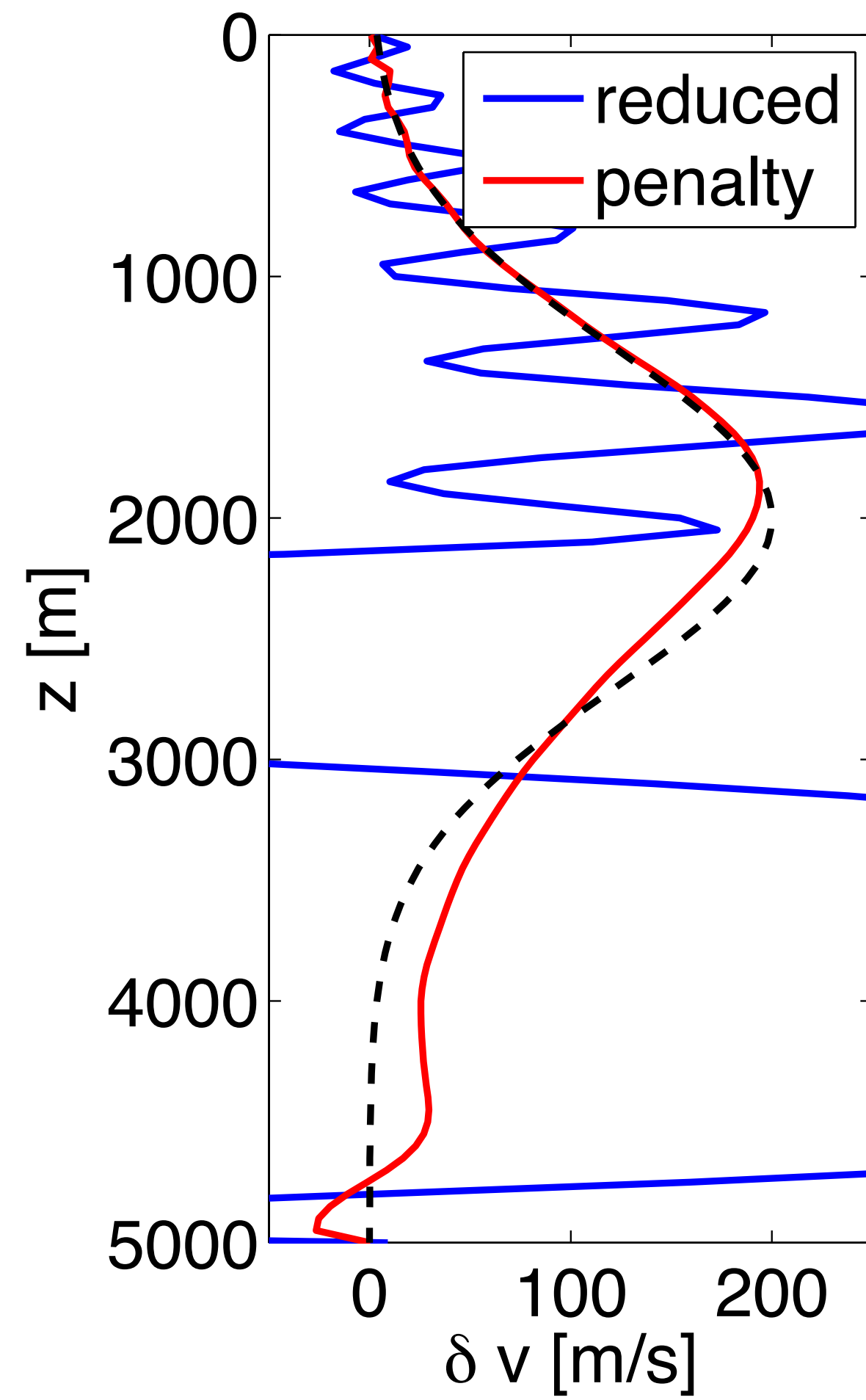
Local minima

Invert *single shot, single* frequency data for 1D velocity profile using *steepest* descent.

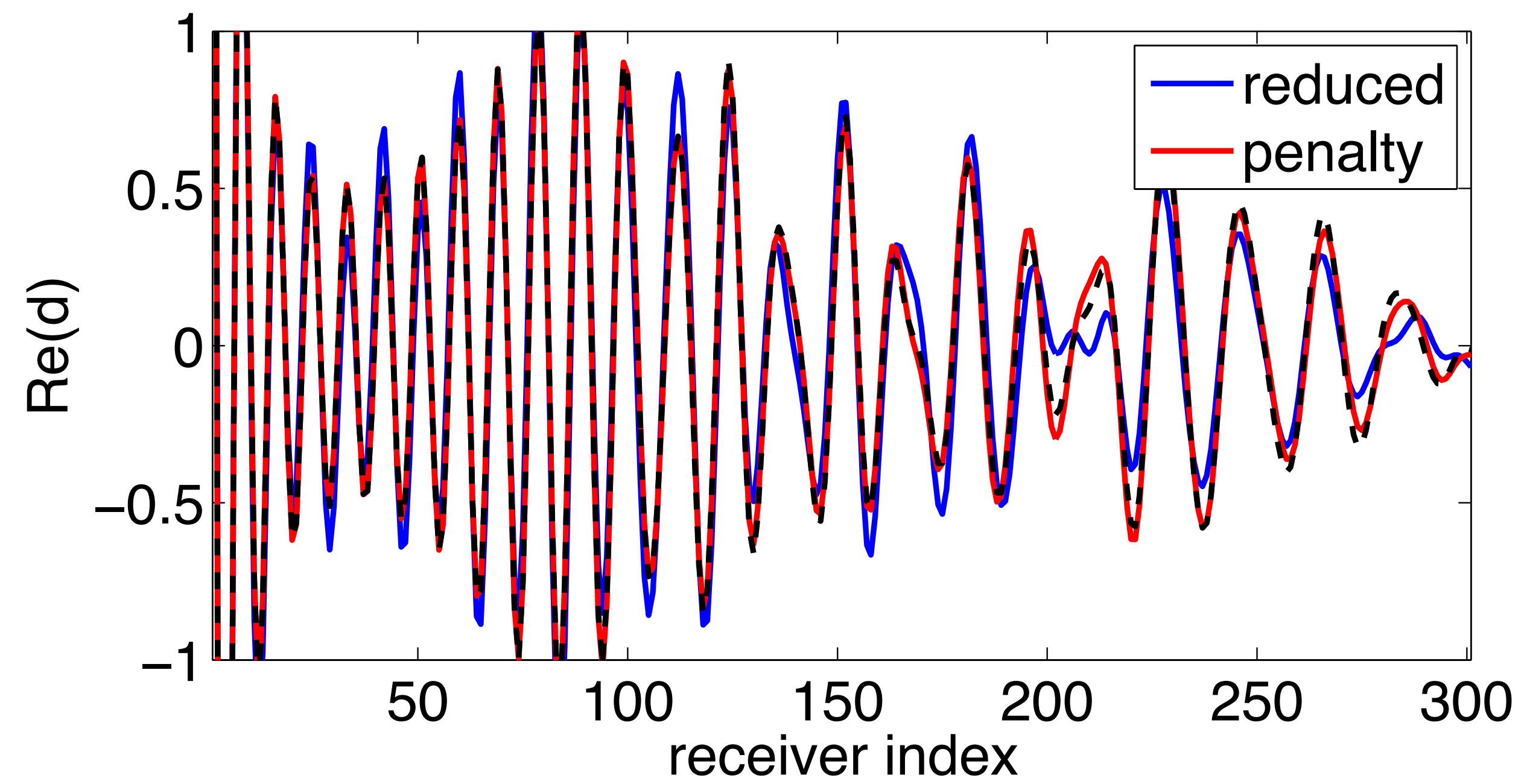


misfit & gradient as function # iterations

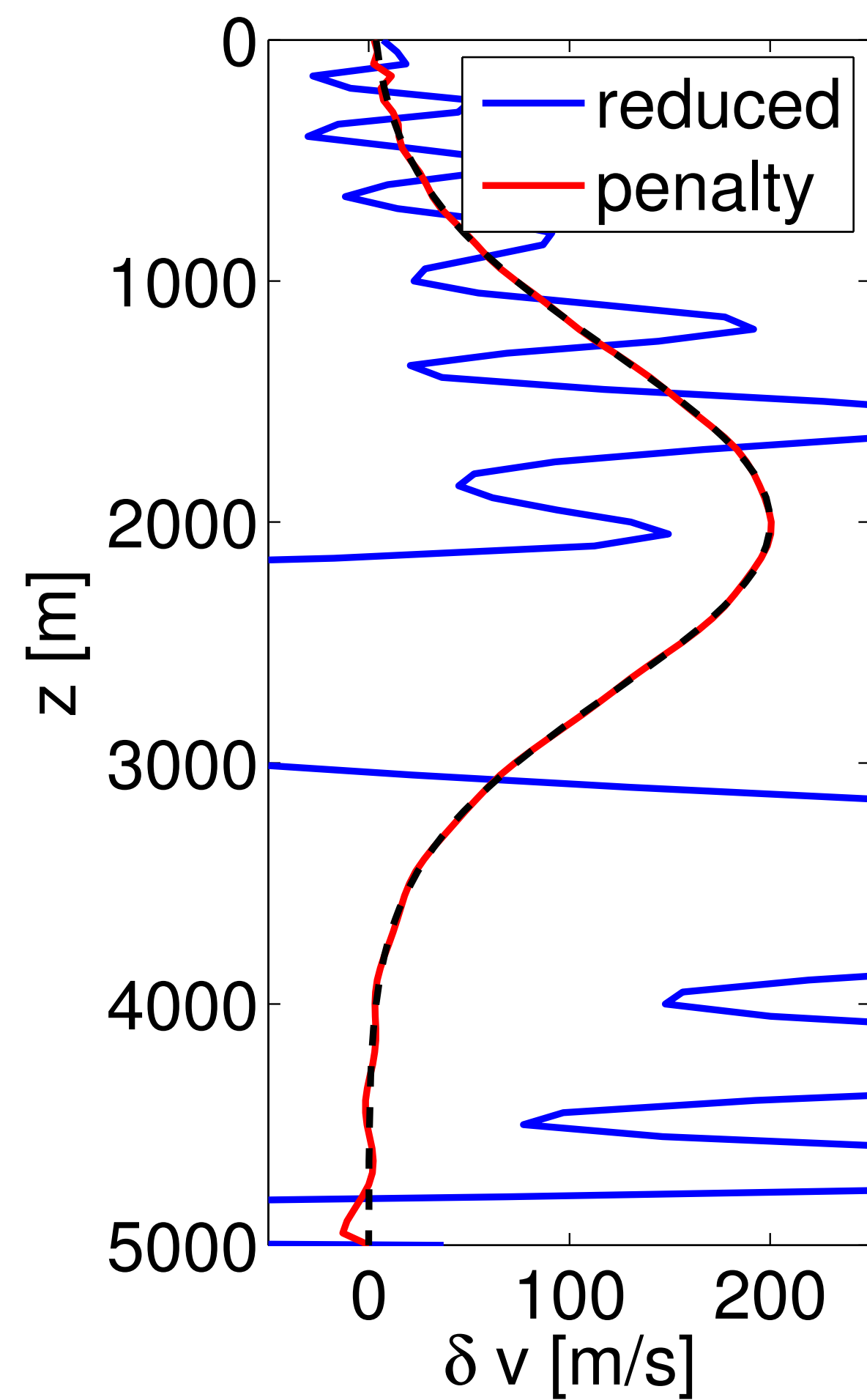
Local minima



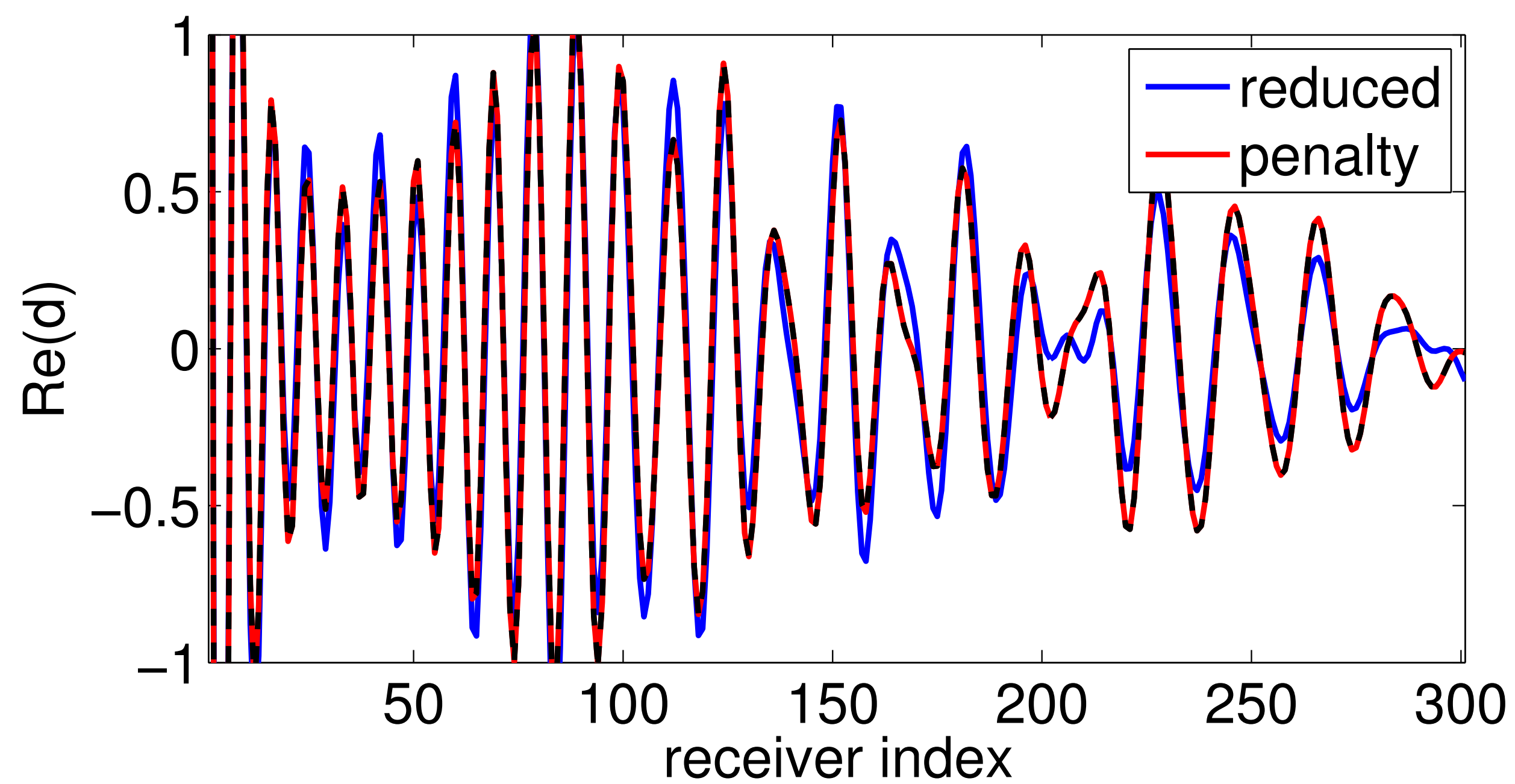
After 100 iterations



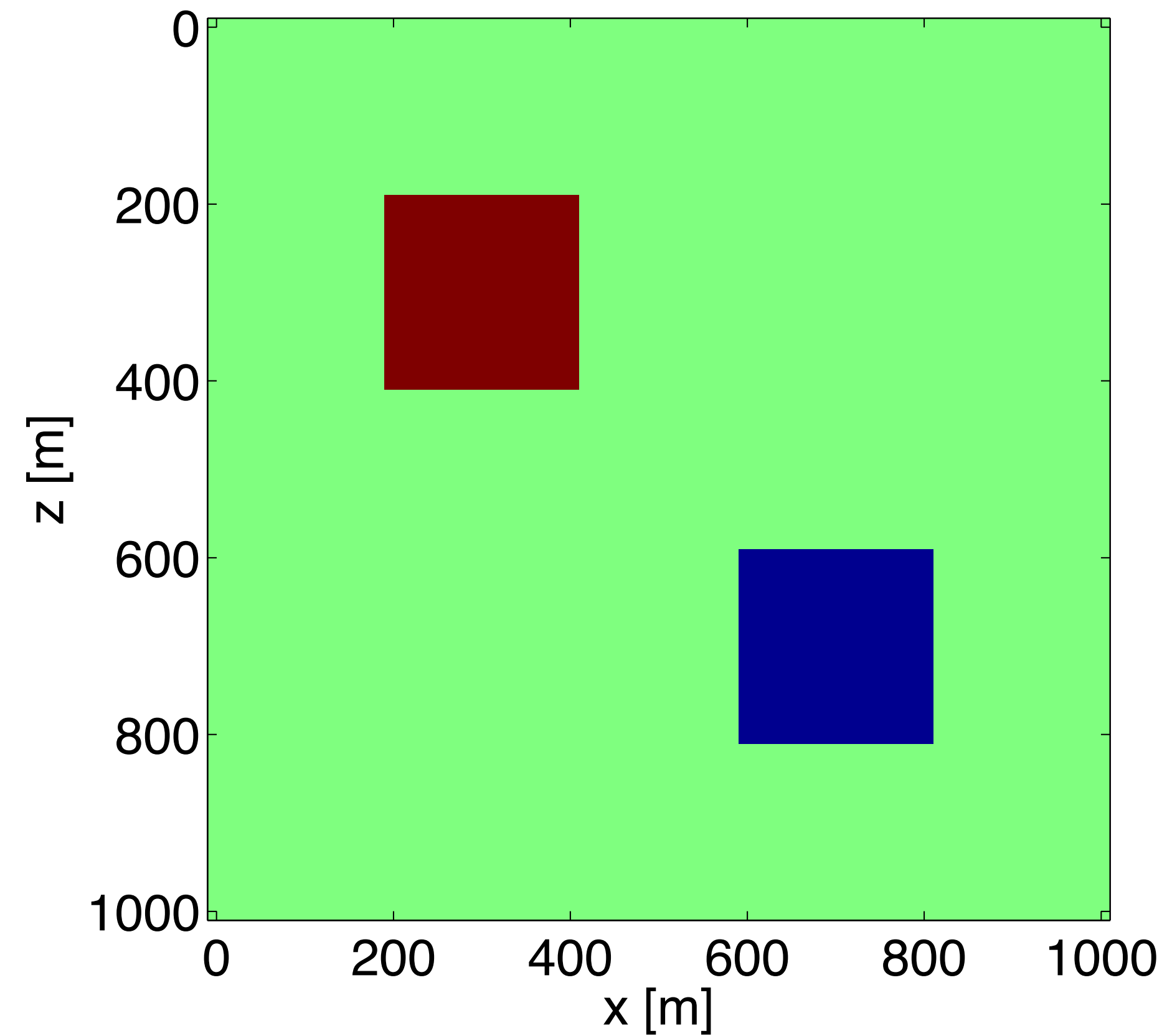
Local minima



After 1000 iterations



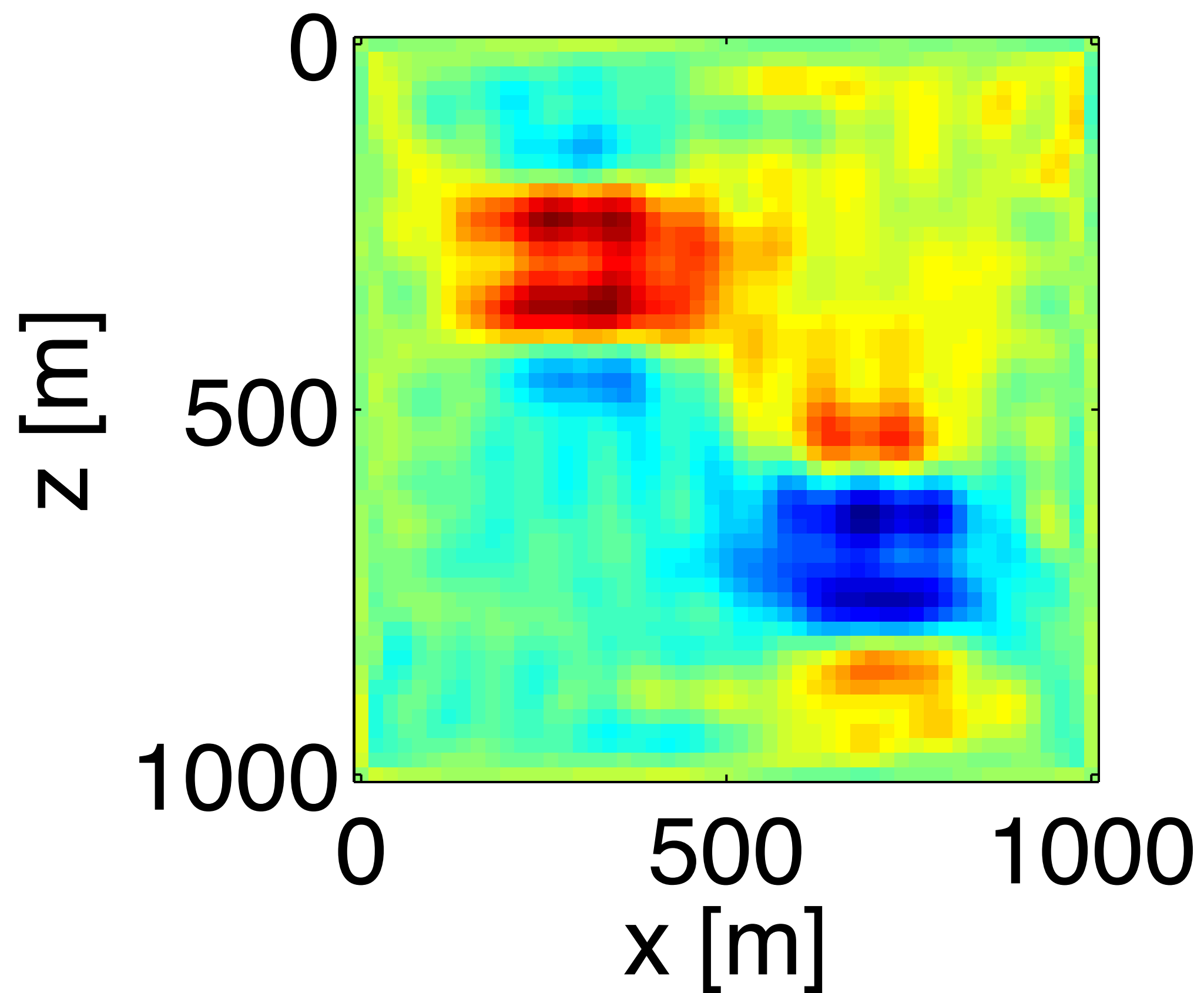
Cross well



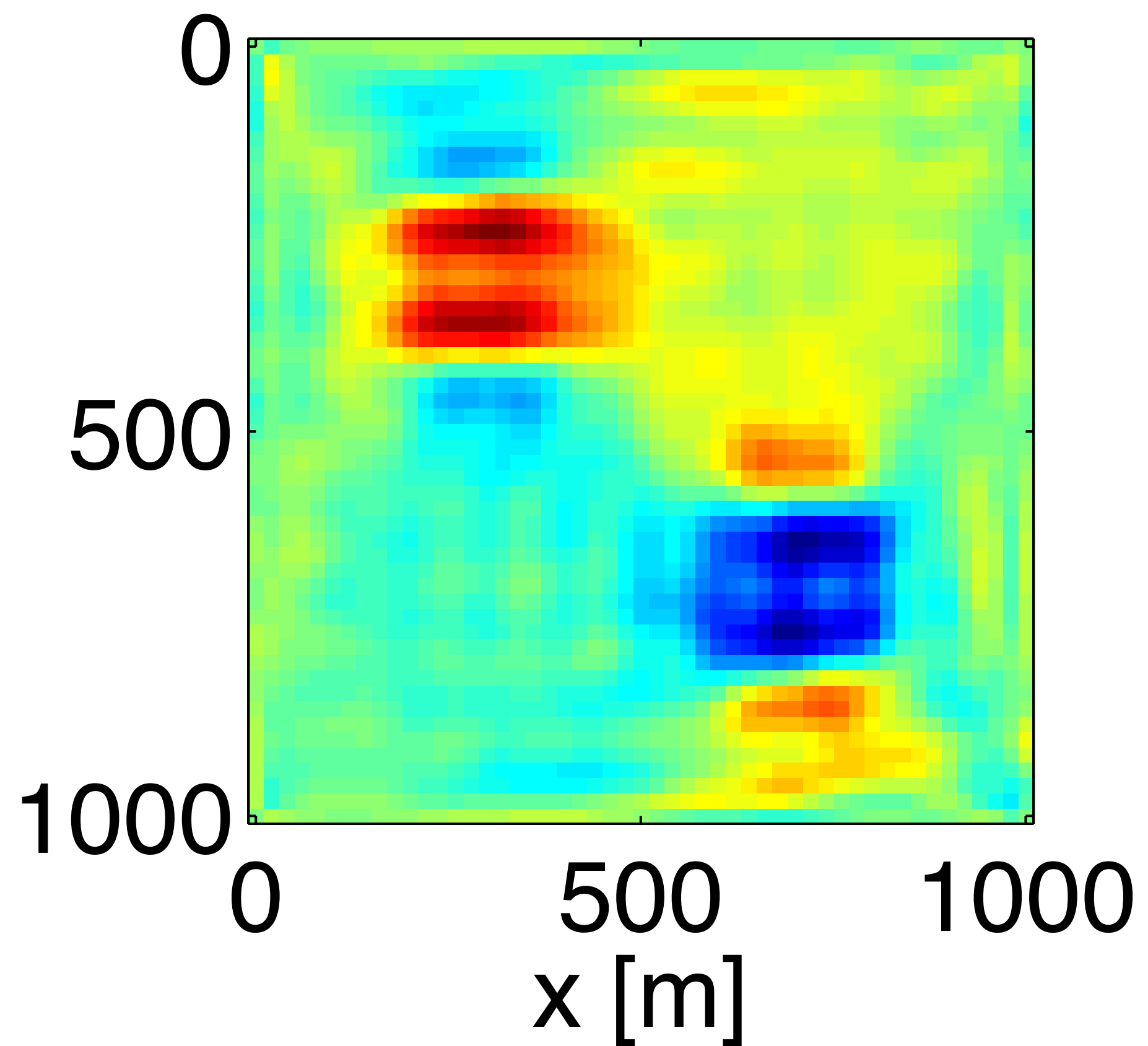
original medium

- 2D cross-well configuration
- 5 point Helmholtz FD operator with abc
- Direct solver for PDEs ($A \setminus b$)
- invert a single frequency (10 Hz)
- L-BFGS

Cross well FWI

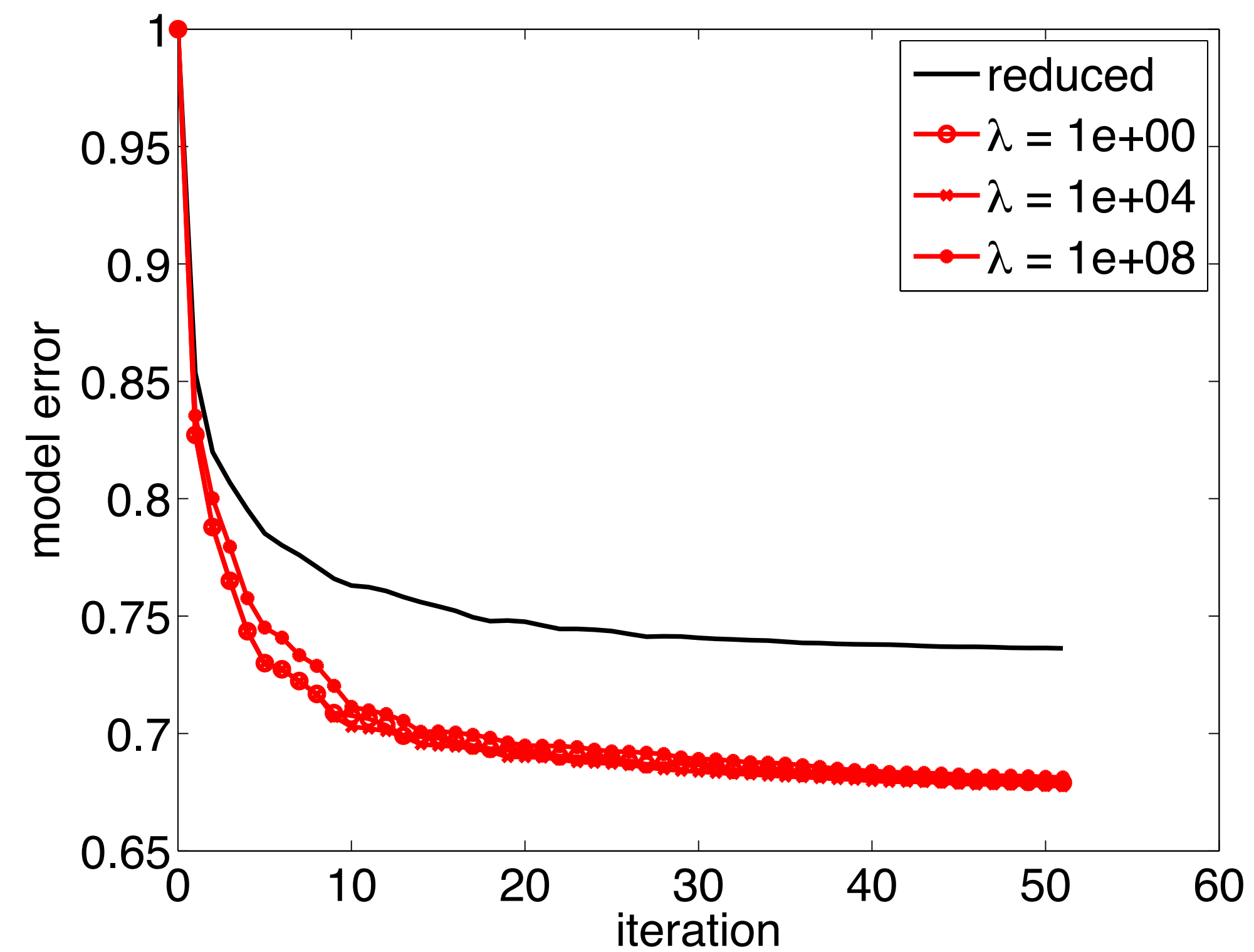
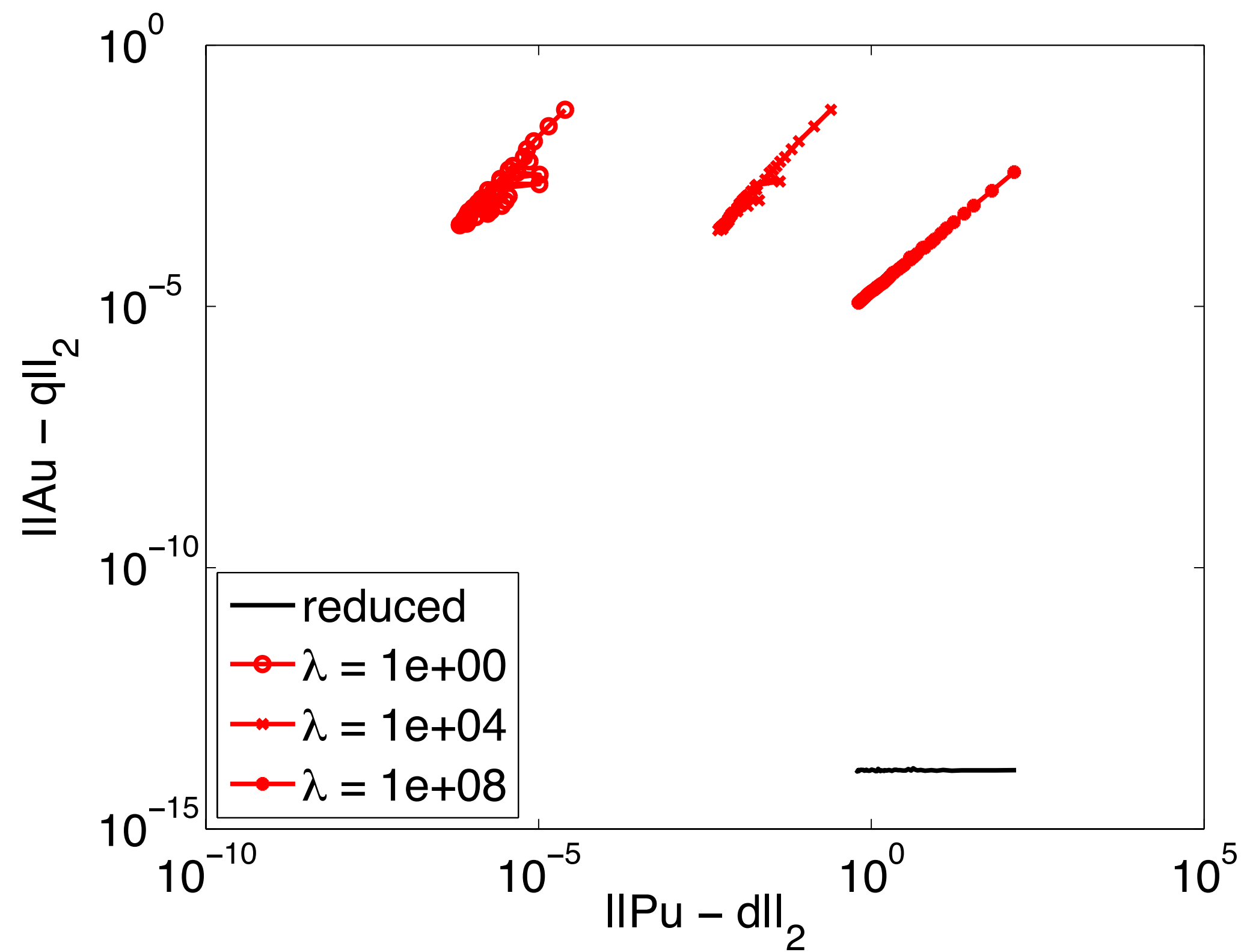


conventional

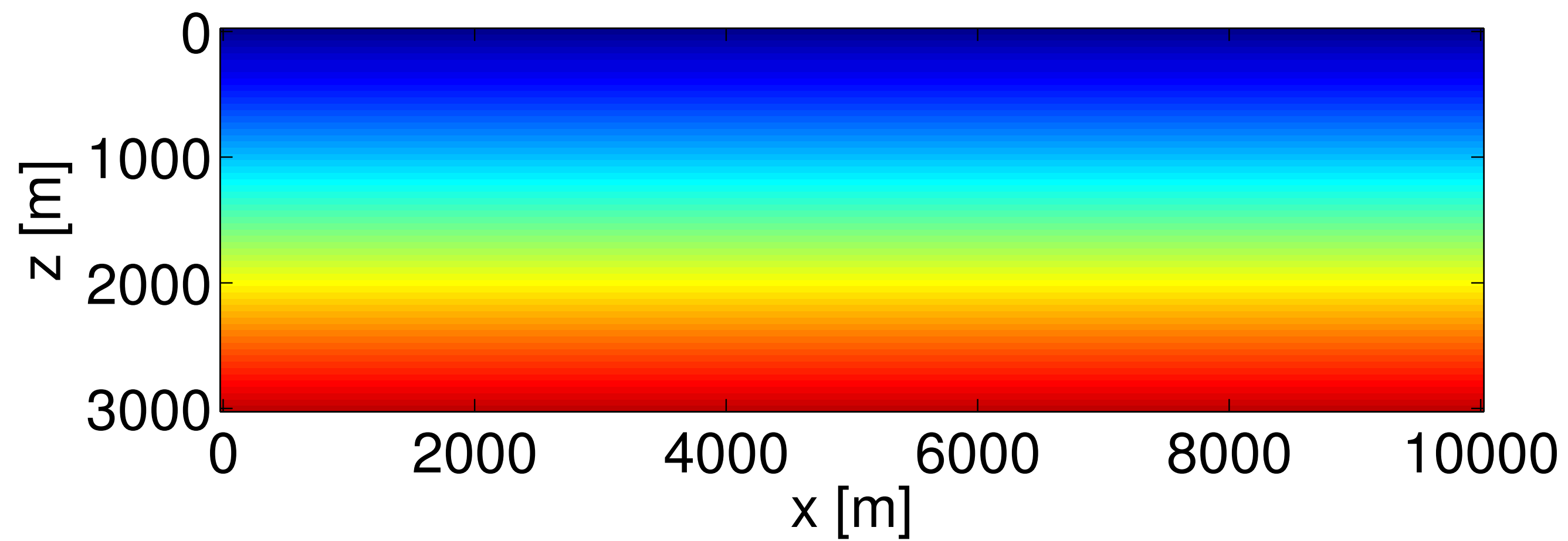
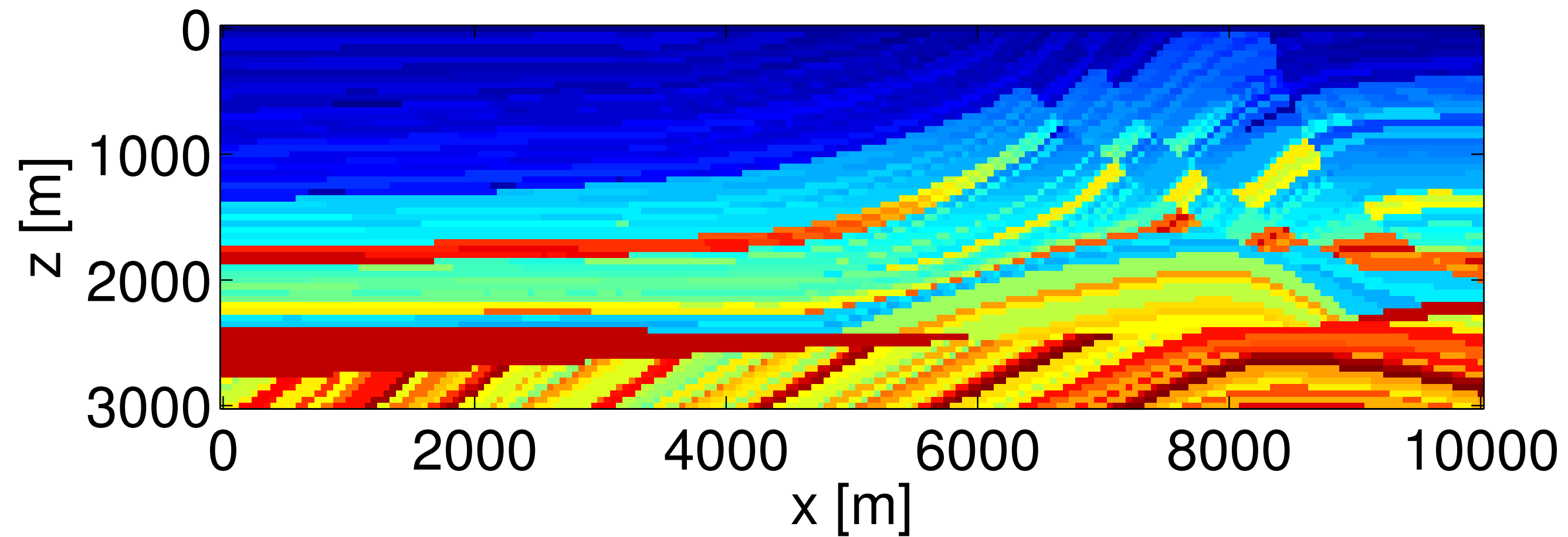


penalty

Cross well FWI



Waveform inversion

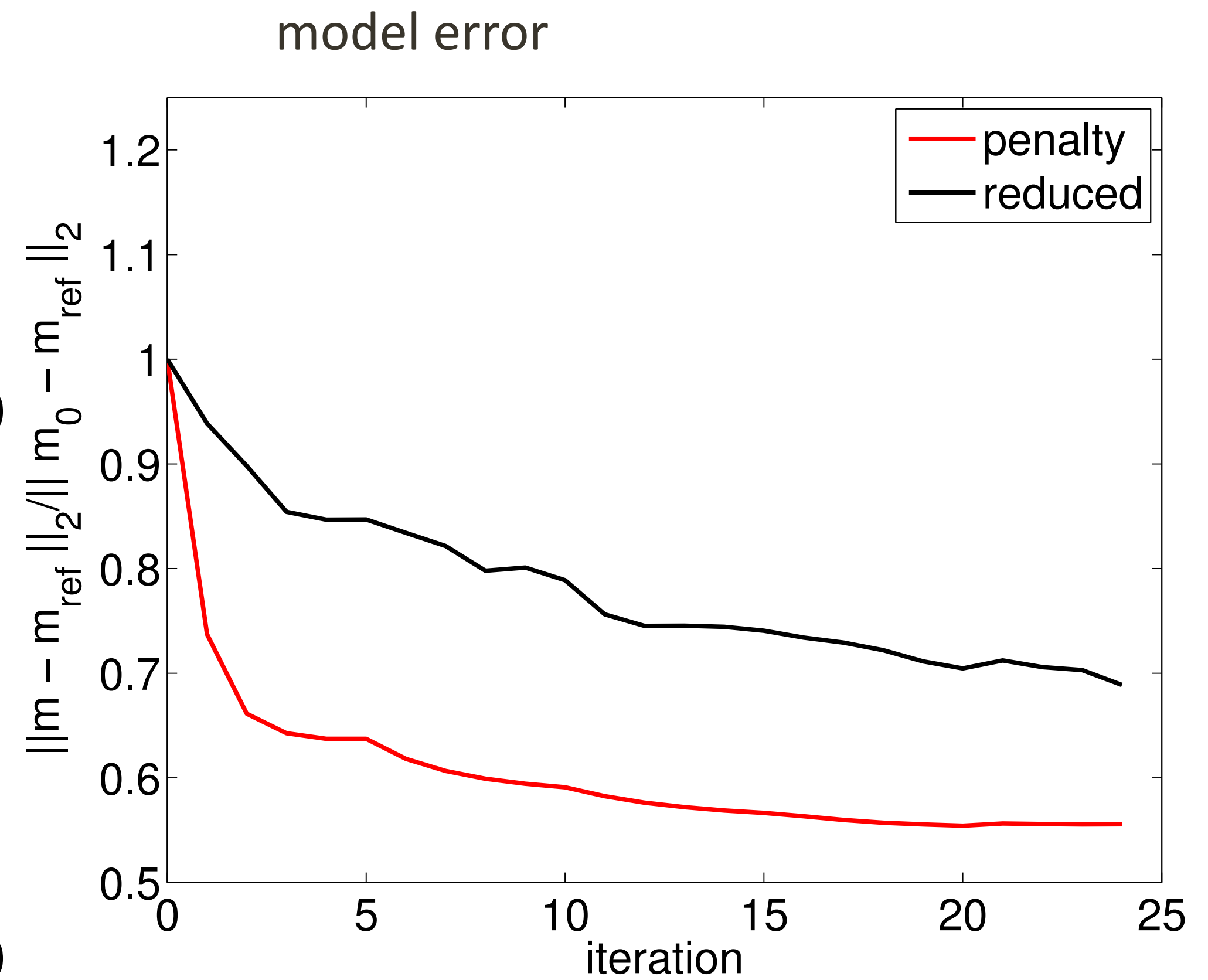
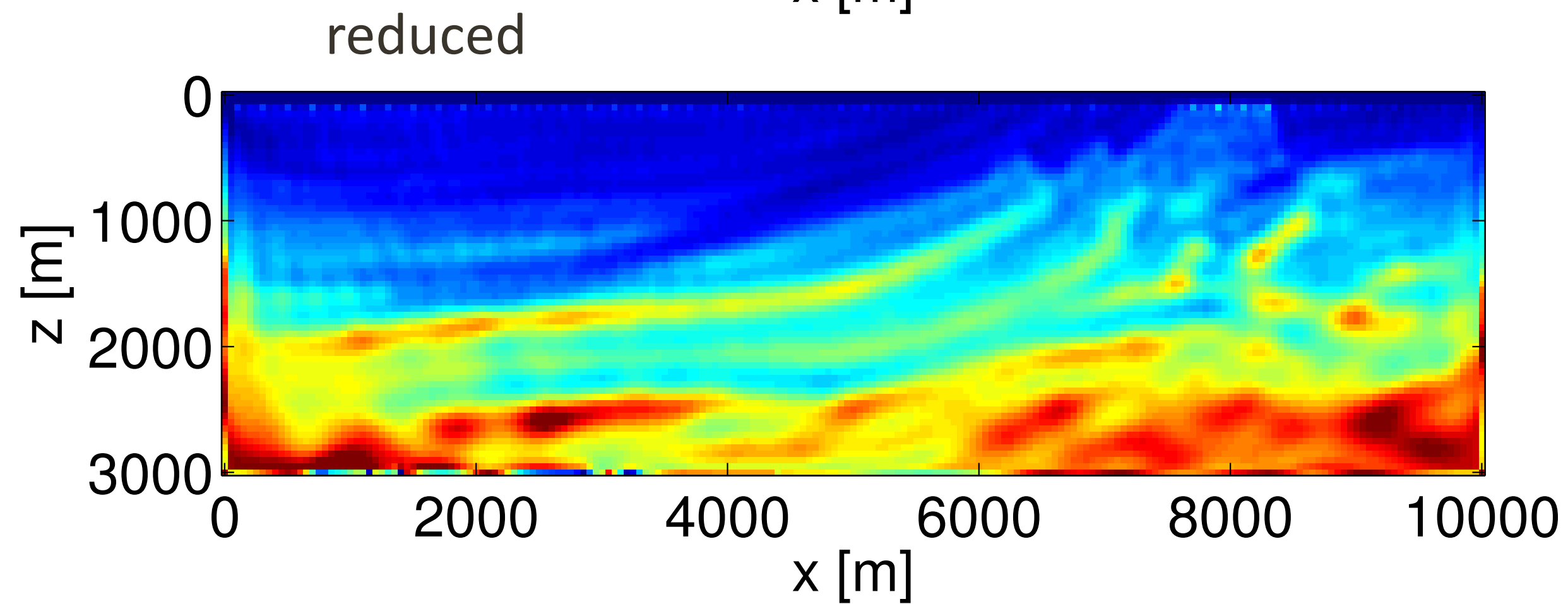
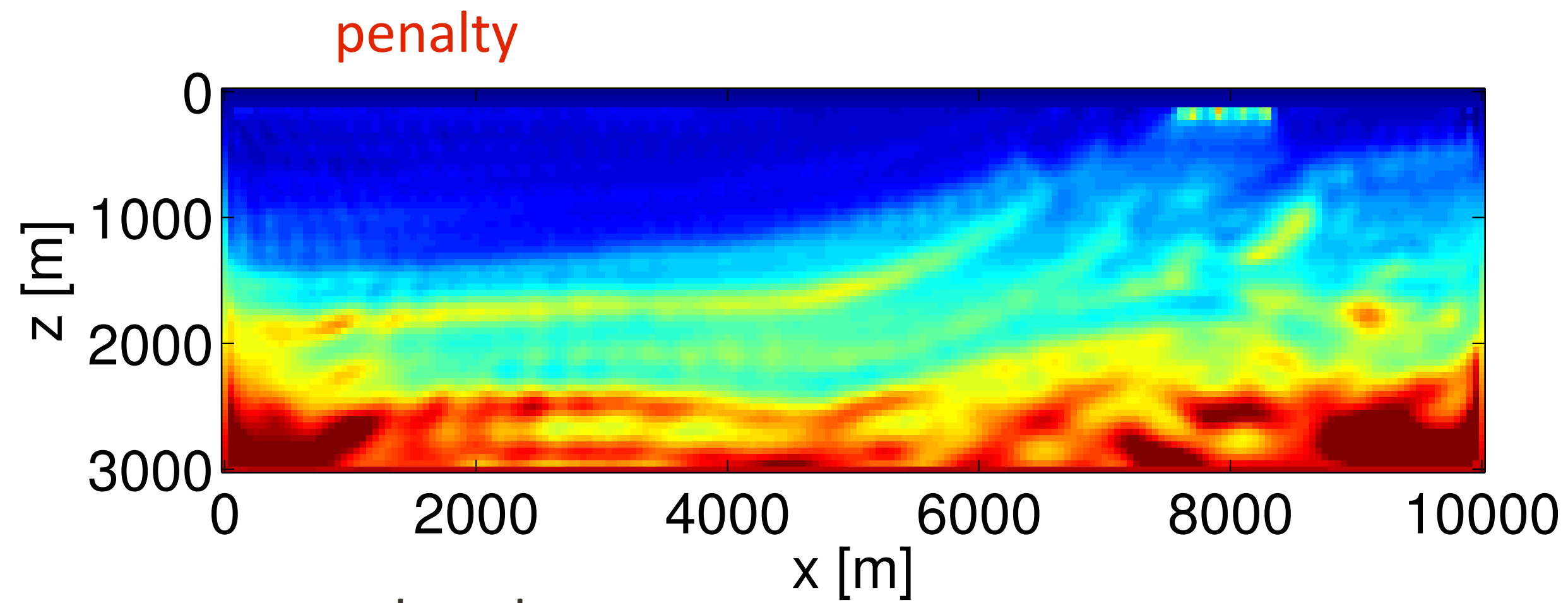


original + initial model

- 2D reflection configuration
- 5 point Helmholtz FD operator with abc
- Direct solver for PDEs ($A \setminus b$)
- frequency continuation
- L-BFGS

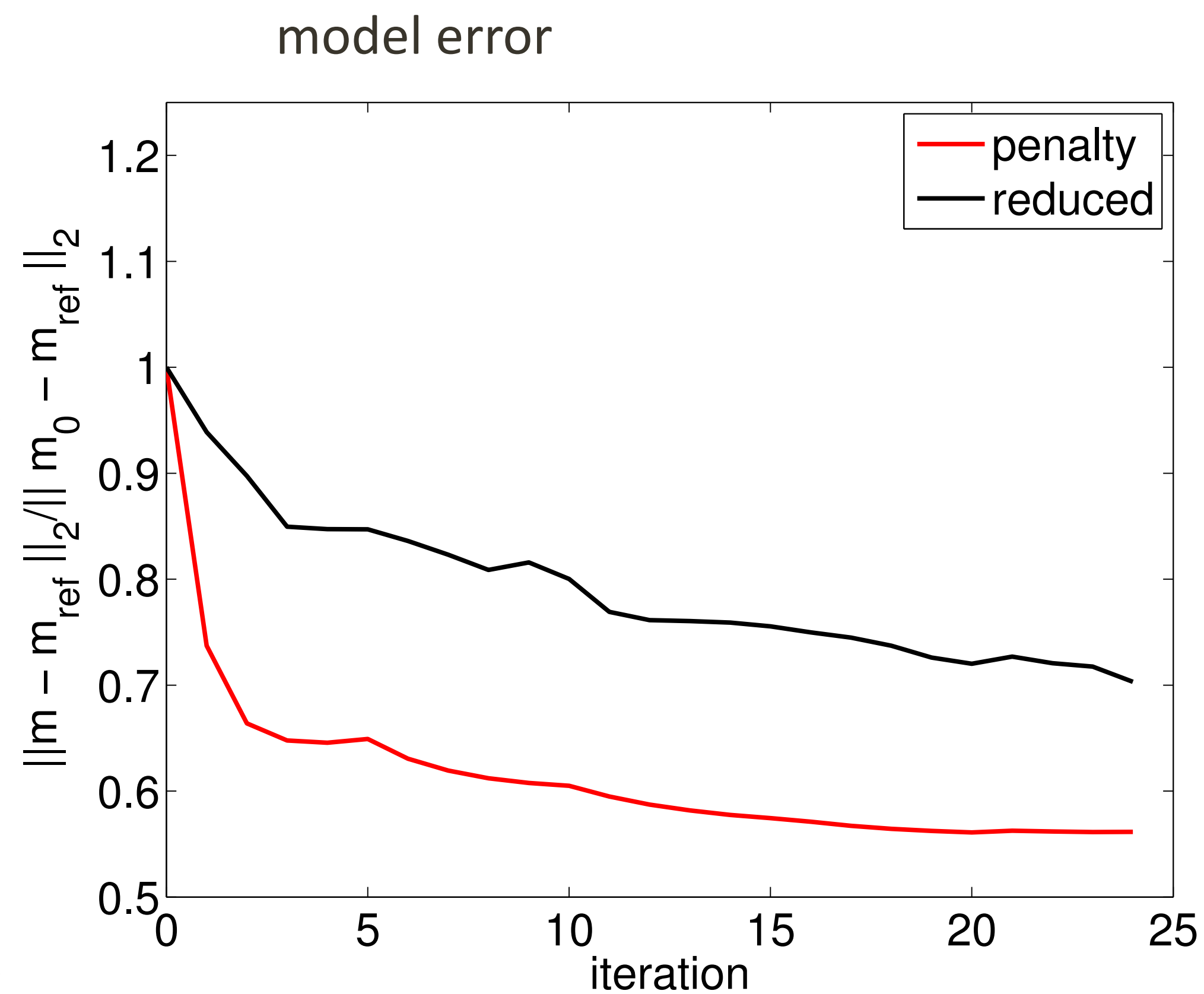
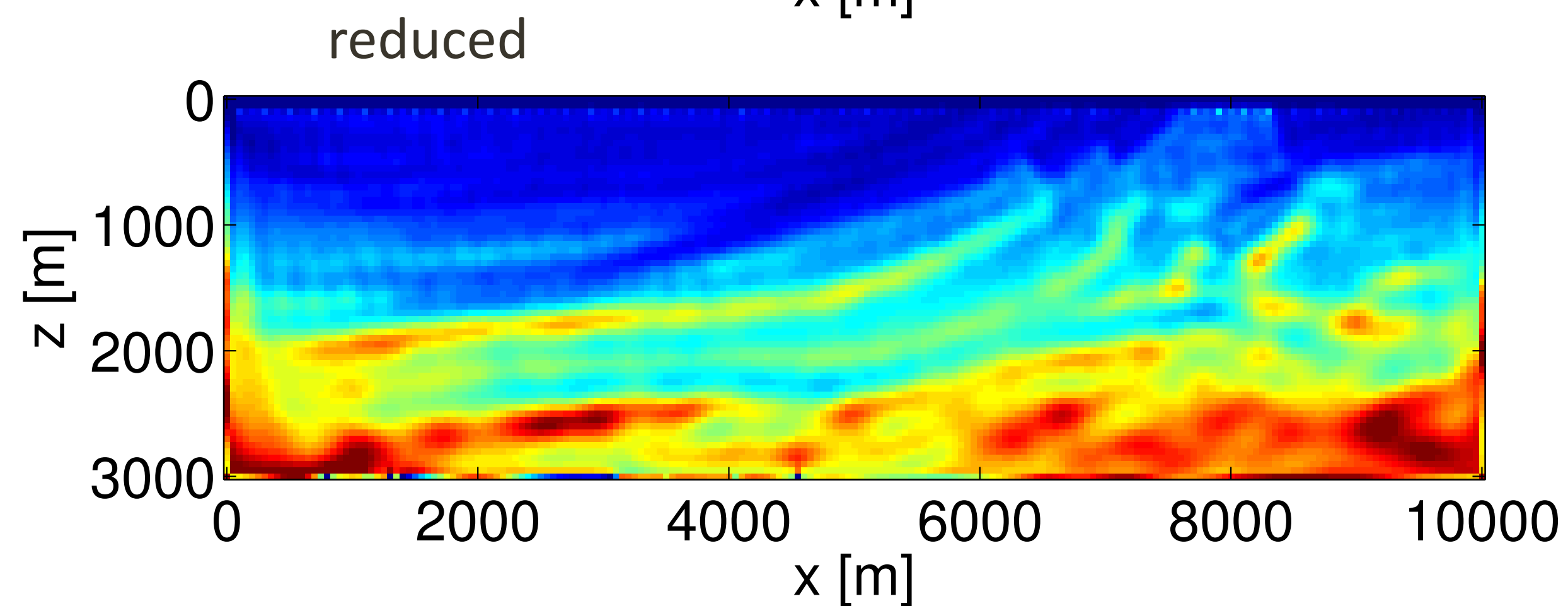
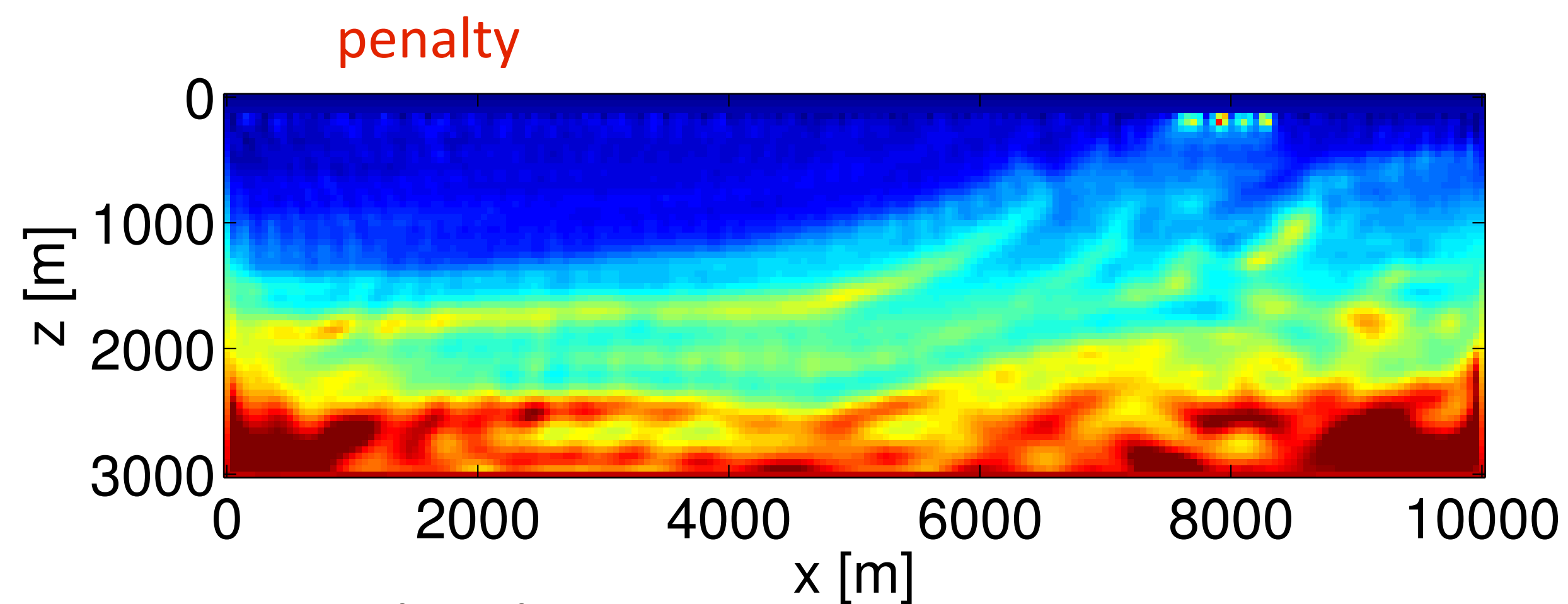
Waveform inversion

frequencies 1-5 Hz, no noise



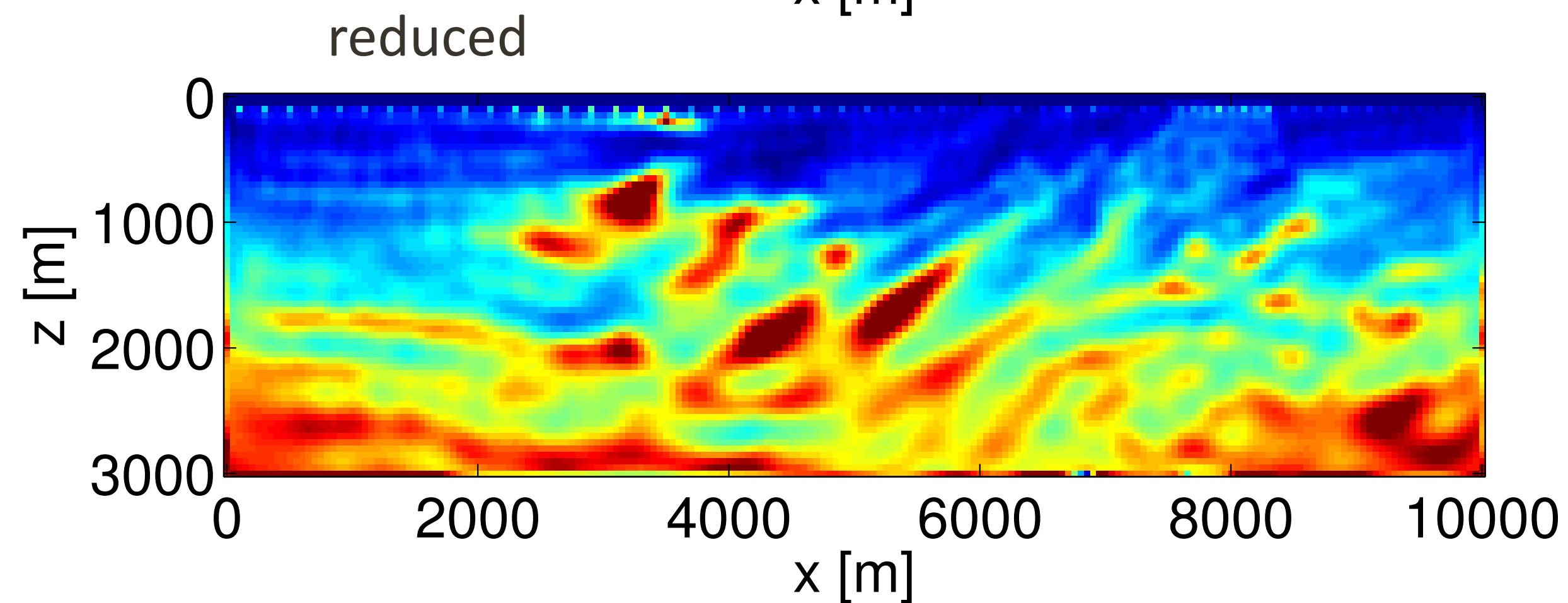
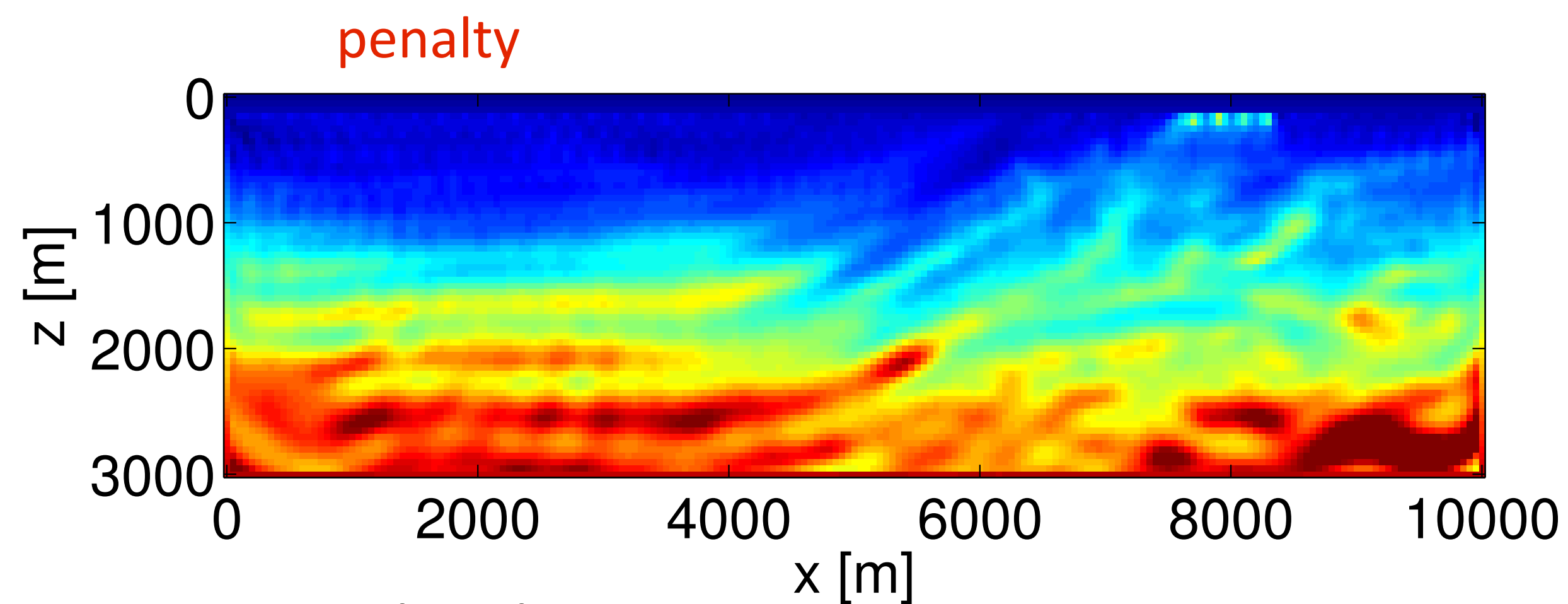
Waveform inversion

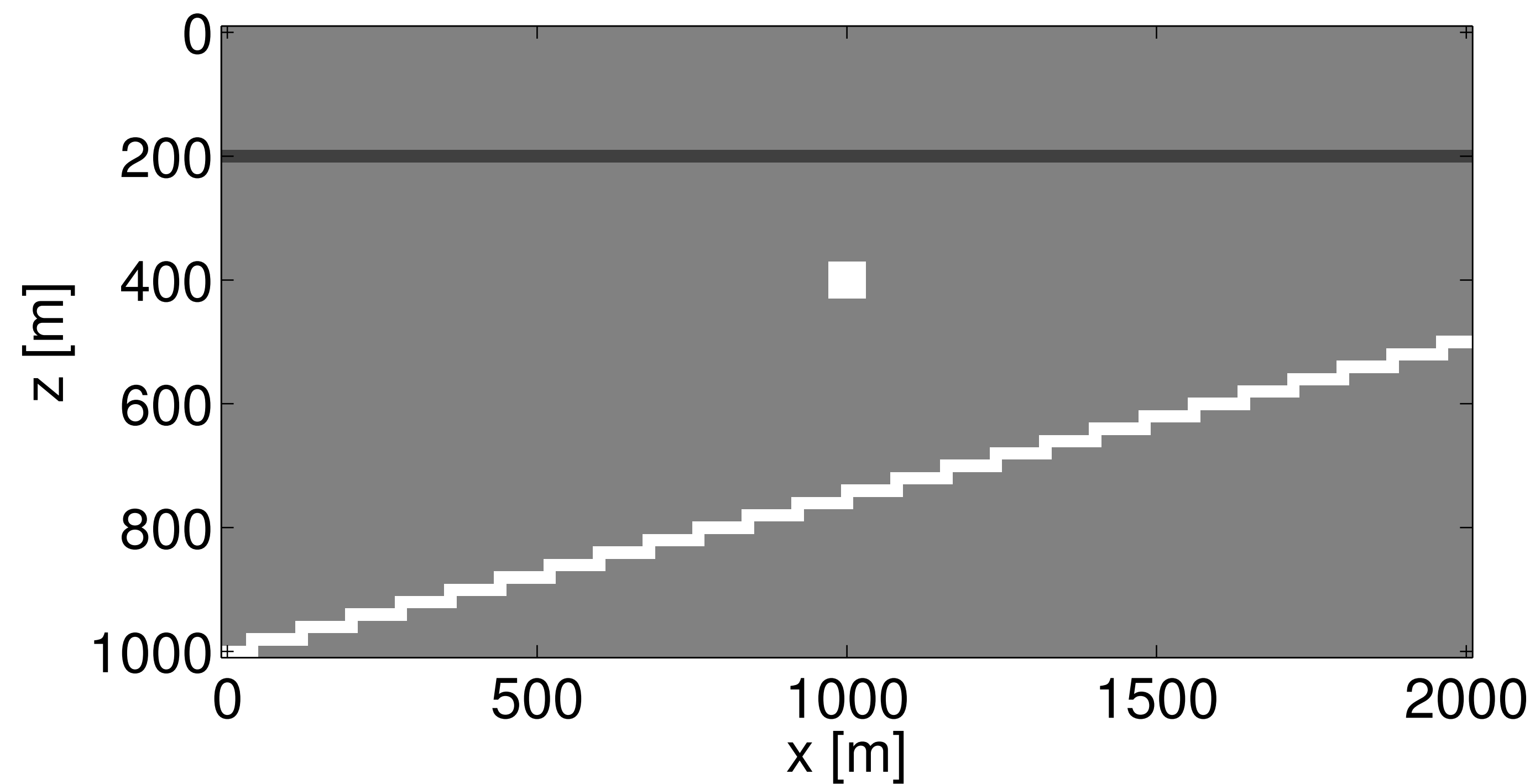
frequencies 1-5 Hz, 10 % Gaussian noise



Waveform inversion

frequencies 2-5 Hz, 10 % Gaussian noise

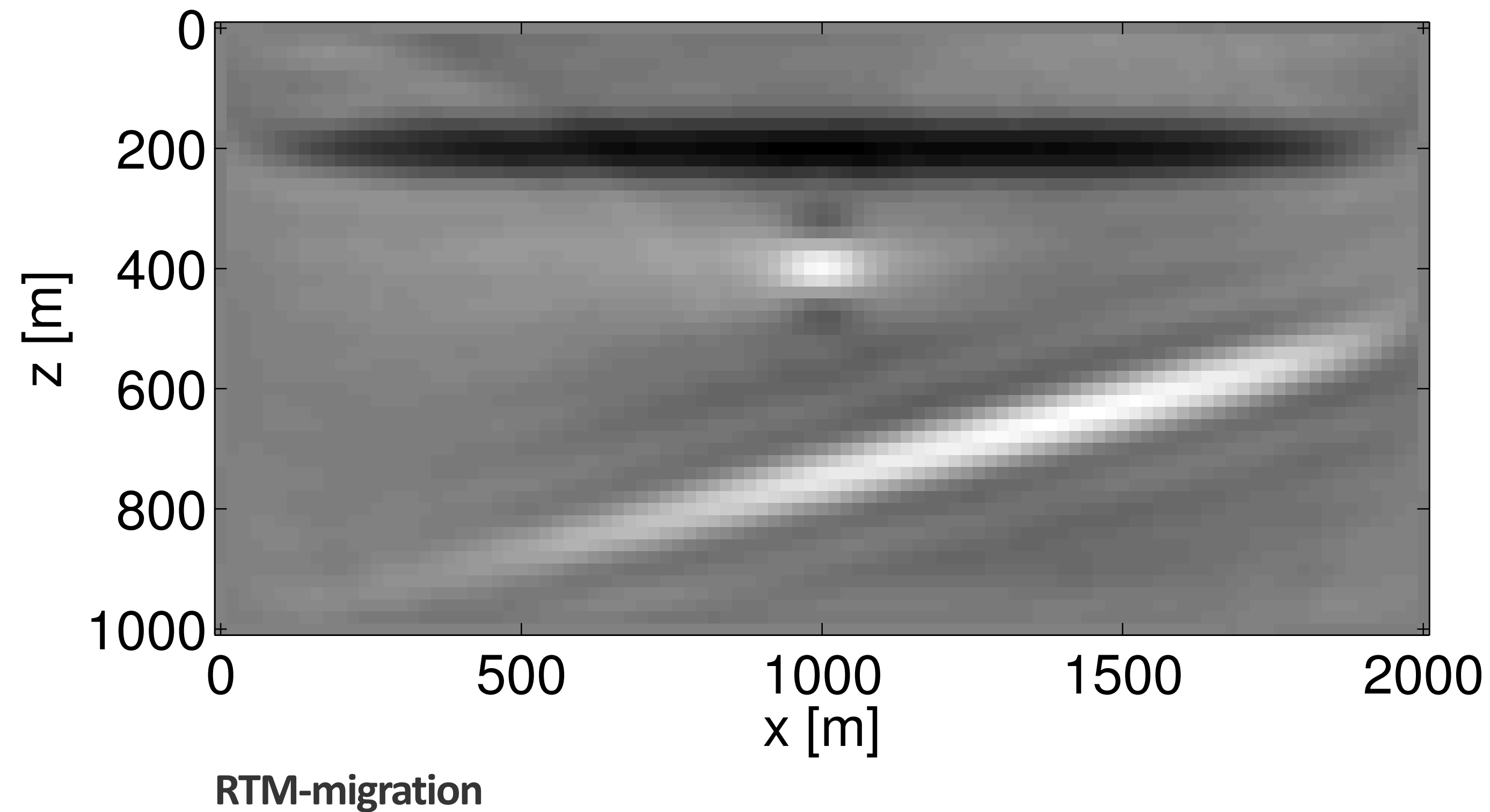




Original image

Imaging

The *gradient* of the reduced objective yields an *image* of the subsurface..



Imaging

Conventional RTM:

- 1.solve forward wave-equation
- 2.solve adjoint wave-equation
- 3.apply `imaging condition`

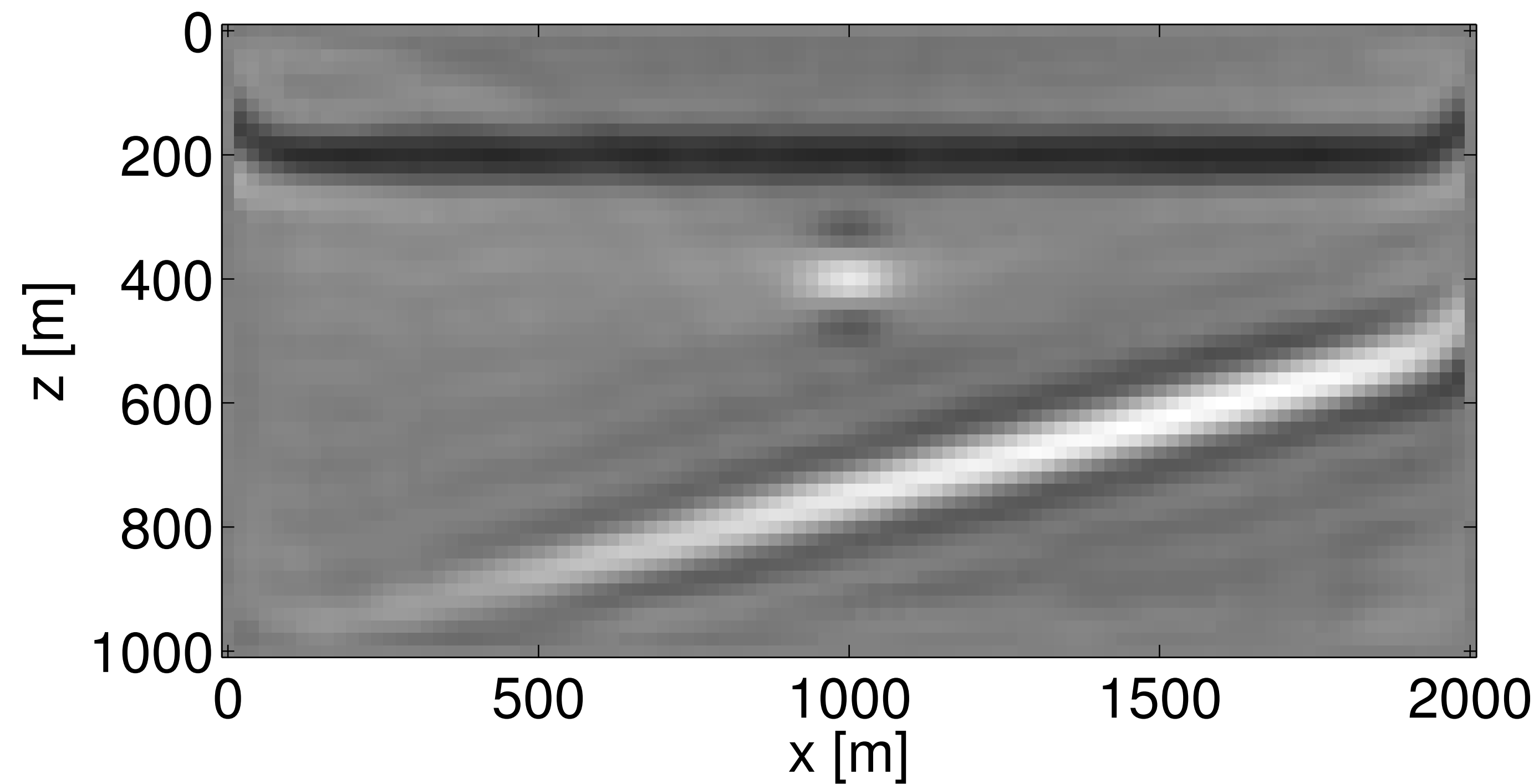


Image w/ penalty method

Imaging

Penalty-method reverse-time migration:

1. solve overdetermined wave-equation
2. go for lunch
3. apply 'imaging condition'

Conclusions

New inversion strategy for WE imaging & inversion;

- ▶ no explicit adjoint wavefields
- ▶ mitigates some of the non-linearity

Methods hinges on

- ▶ efficiently solving overdetermined WE
- ▶ choosing appropriate penalty parameter

Future work

- ▶ Solving the data-augmented WE
- ▶ Continuation in penalty parameter
- ▶ Extensive numerical experiments
- ▶ Theoretical analysis, connection to extended modelling
- ▶ application in time-domain
- ▶ multi-parameter inversion

Acknowledgements

Thank you for your attention !

<https://www.slim.eos.ubc.ca/>



SINBAD



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