

Fast imaging via *depth* stepping with the *two-way* wave equation

Lina Miao and Felix J. Herrmann

Fast *two-way* wave equation migration

Motivation : A **stable** and **affordable** two-way wave equation based *depth*-extrapolation migration for *laterally* varying media.

- **Stability** : Evanescent waves
 - Spectral projector
- **Affordability** : Computation cost and memory usage
 - Hierarchically Semi-Separable (HSS) Matrix Representation

Two-way wave-equation migration

$$p_{tt} = v(z, x)^2 (p_{xx} + p_{zz})$$

$$p(x, 0, t) = 0, \quad t \leq 0$$

$$\begin{cases} p(x, z, 0) = f(x) \\ p_t(x, z, 0) = g(x) \end{cases}$$

2D Fourier Transform

$$\hat{p}_{zz} = \left[- \left(\frac{\omega}{v(x, z)} \right)^2 - D_{xx} \right] \hat{p} \equiv L\hat{p}$$

$$\begin{cases} \hat{p}(x, z, \omega) = q(x, z, \omega) \\ \hat{p}_z(x, z, \omega) = q_z(x, z, \omega) \end{cases}$$

Two way wave-equation
as an initial value problem

Unstable with evanescent
wave components

Two-way wave-equation migration

$$\begin{aligned}
 p_{tt} &= v(z, x)^2 (p_{xx} + p_{zz}) \\
 p(x, 0, t) &= 0, \quad t \leq 0 \\
 \begin{cases} p(x, z, 0) = f(x) \\ p_t(x, z, 0) = g(x) \end{cases}
 \end{aligned}$$

2D Fourier Transform

$$\begin{aligned}
 \hat{p}_{zz} &= \left[- \left(\frac{\omega}{v(x, z)} \right)^2 - D_{xx} \right] \hat{p} \equiv L\hat{p} \\
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 \end{aligned}$$

Spectral Projector \mathcal{P}

$$\begin{aligned}
 \hat{p}_{zz} &= \mathcal{P}L\mathcal{P}\hat{p} \\
 \hat{p}(x, z_n, \omega) &= q(x, z_n, \omega) \\
 \hat{p}_z(x, z_n, \omega) &= q_z(x, z_n, \omega)
 \end{aligned}$$

Two way wave-equation
as an initial value problem

Unstable with evanescent
wave components

Stabilized initial value problem
with spectral projector

Spectral projector

Geophysical



Unstable extrapolation operator with propagating and **evanescent** waves

$$L = V \Lambda V^*$$

Mathematical



Indefinite matrix with negative and **positive** eigenvalues

Get rid of all **evanescent** waves

$$k_z^2 = \left(\frac{\omega}{v(x, z)} \right)^2 - k^2 \geq 0$$



$$\lambda = - \left(\frac{\omega}{v(x, z)} \right)^2 + k^2 \leq 0$$

Set all **positive** eigenvalue to be 0

Stable extrapolation operator with only propagating waves

$$\mathcal{P}L\mathcal{P} = V \tilde{\Lambda} V^*$$

Definite matrix with only negative eigenvalues



$$\mathcal{P} = (I - \text{sign}(L))/2$$

$$\text{sign}(L) = V \text{sign}(D) V^*$$

Sign function computation via *polynomial recursion*

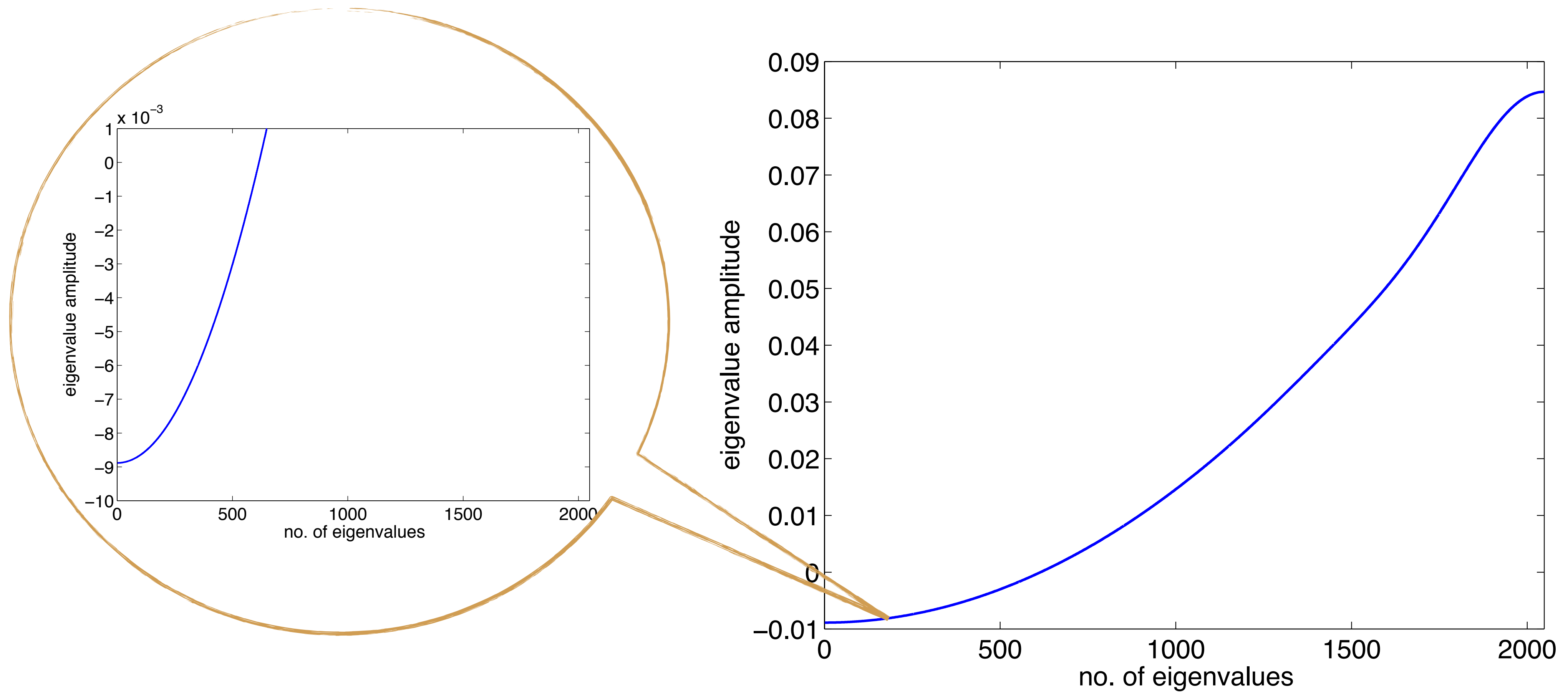
Algorithm Solving for sign function via recursion

Input: self adjoint matrix L

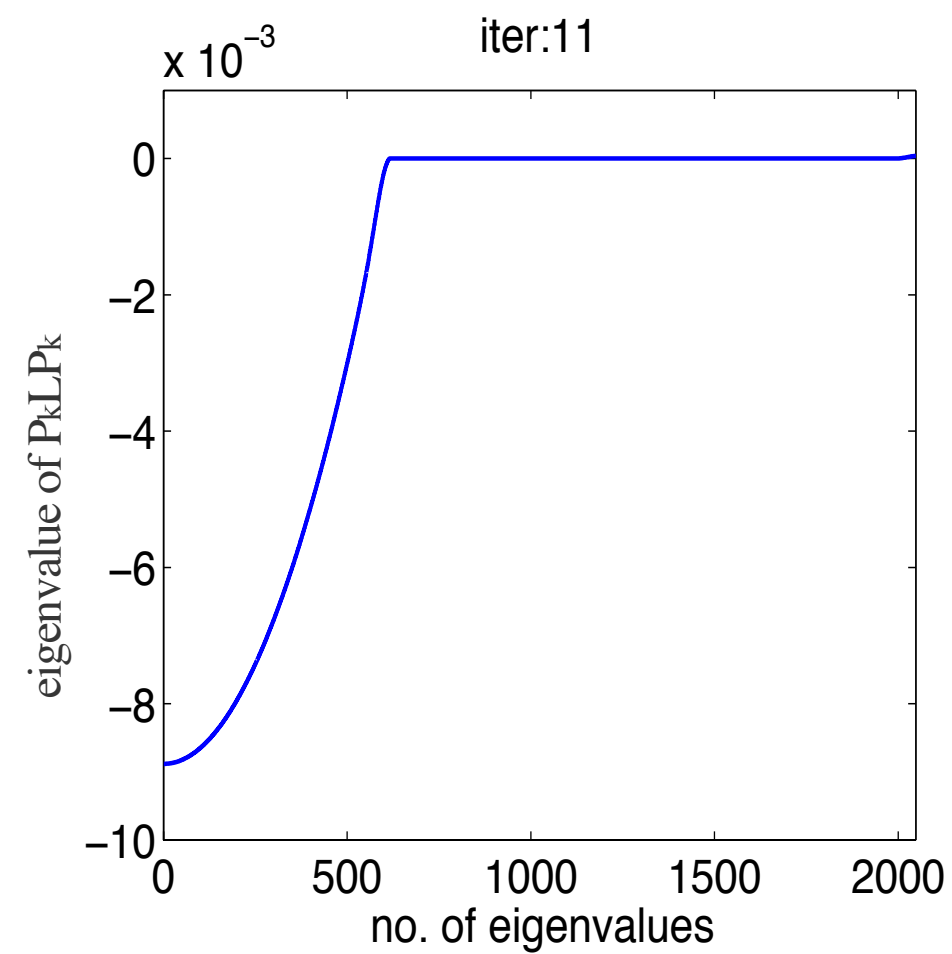
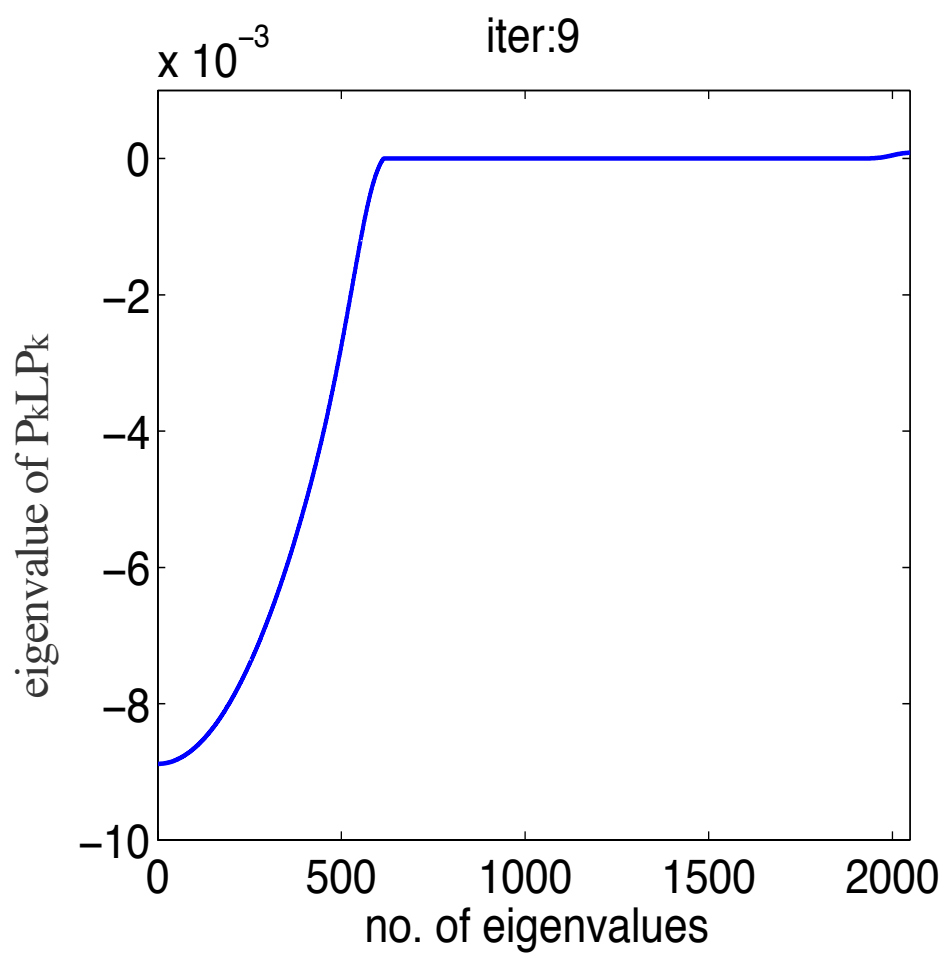
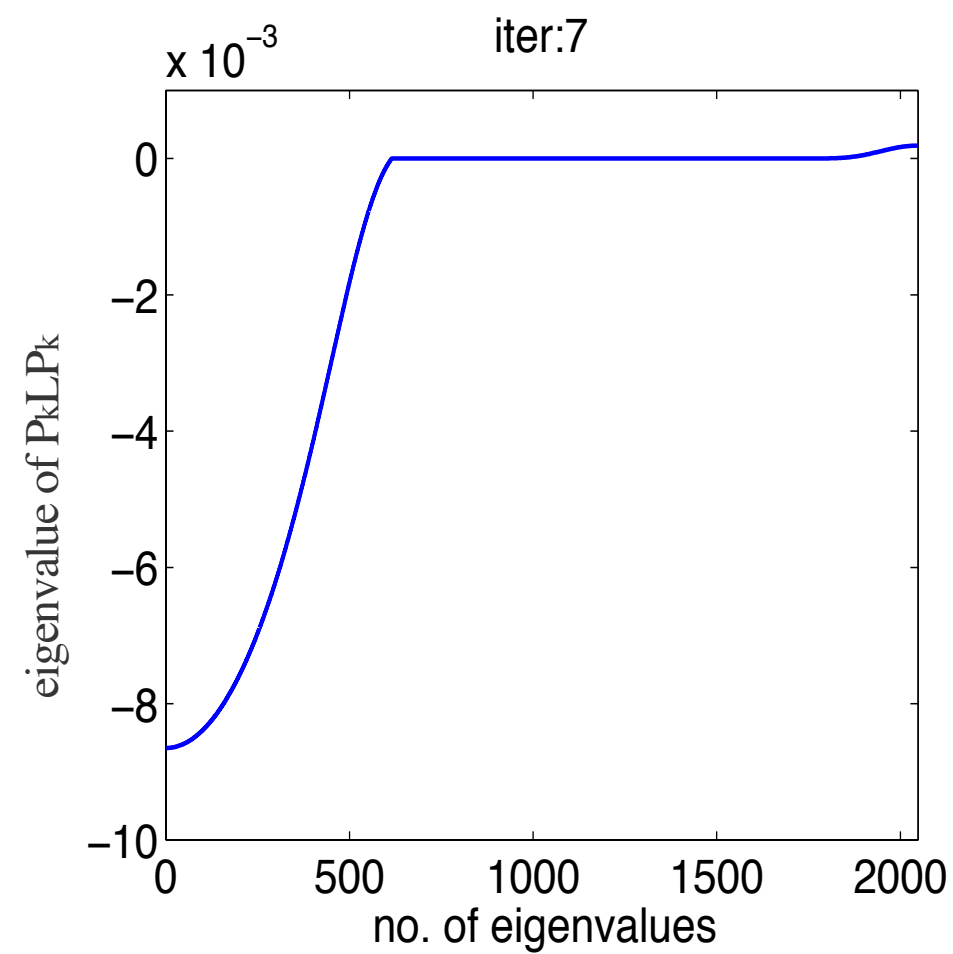
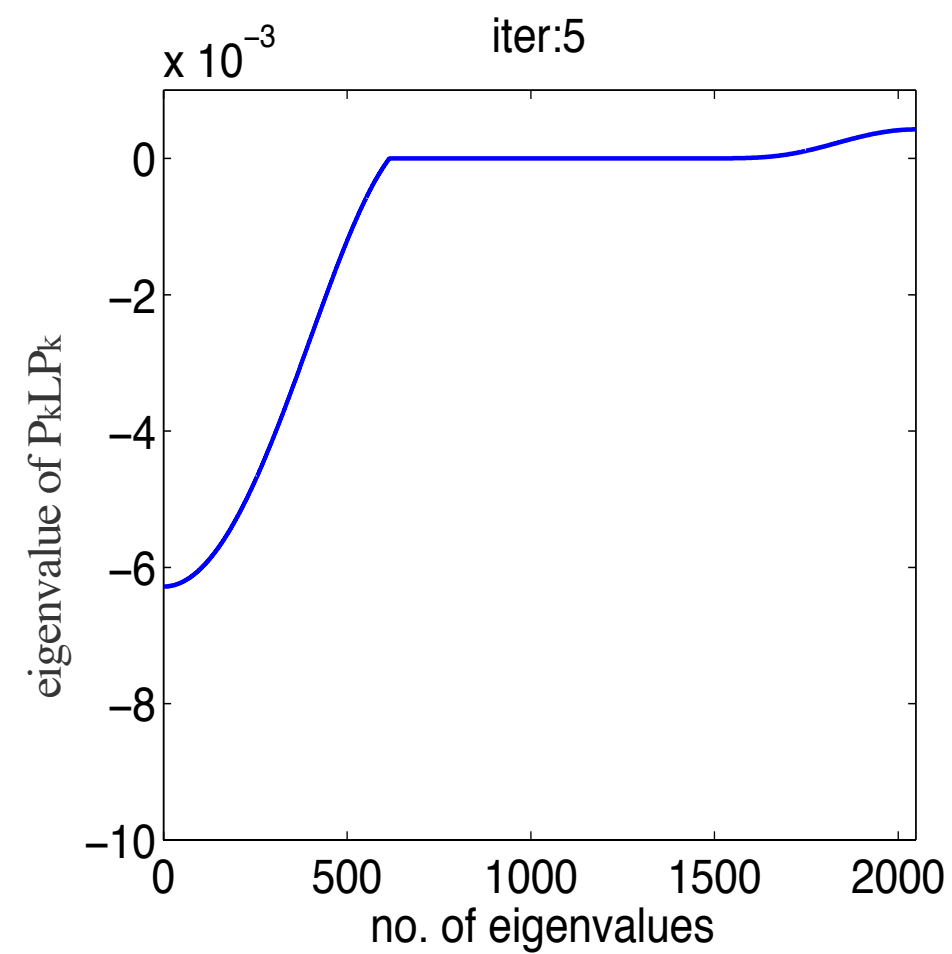
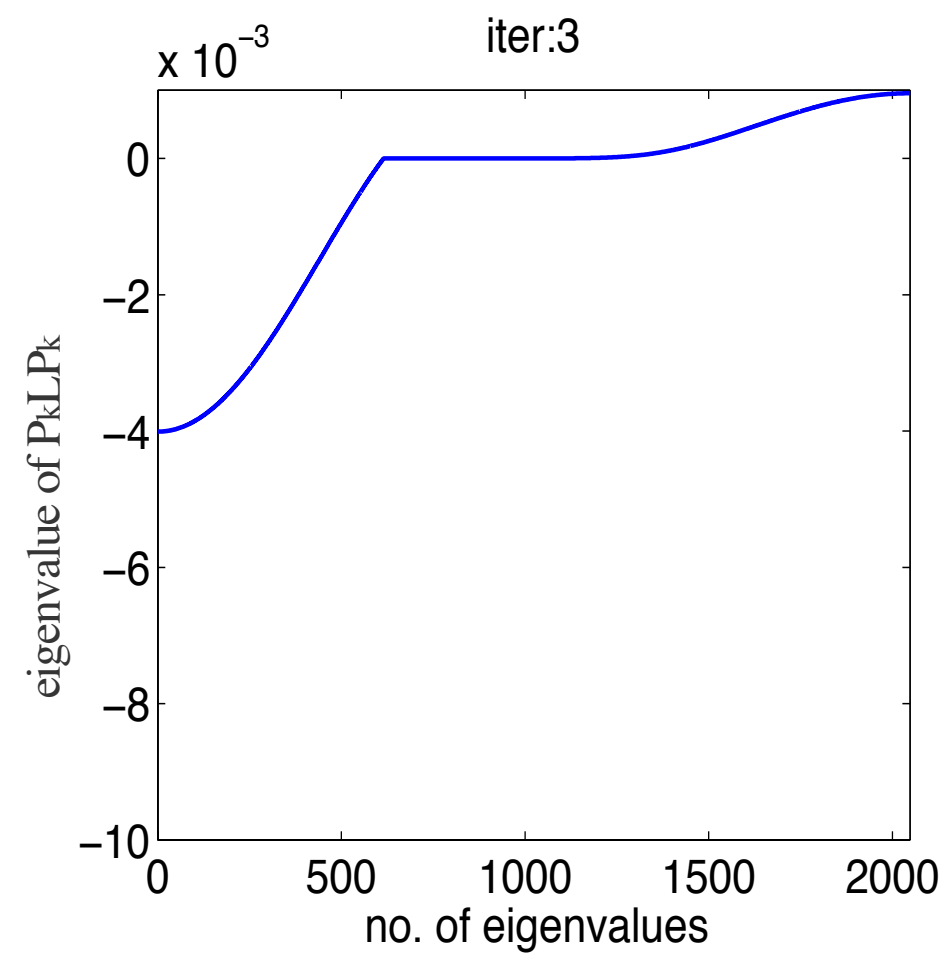
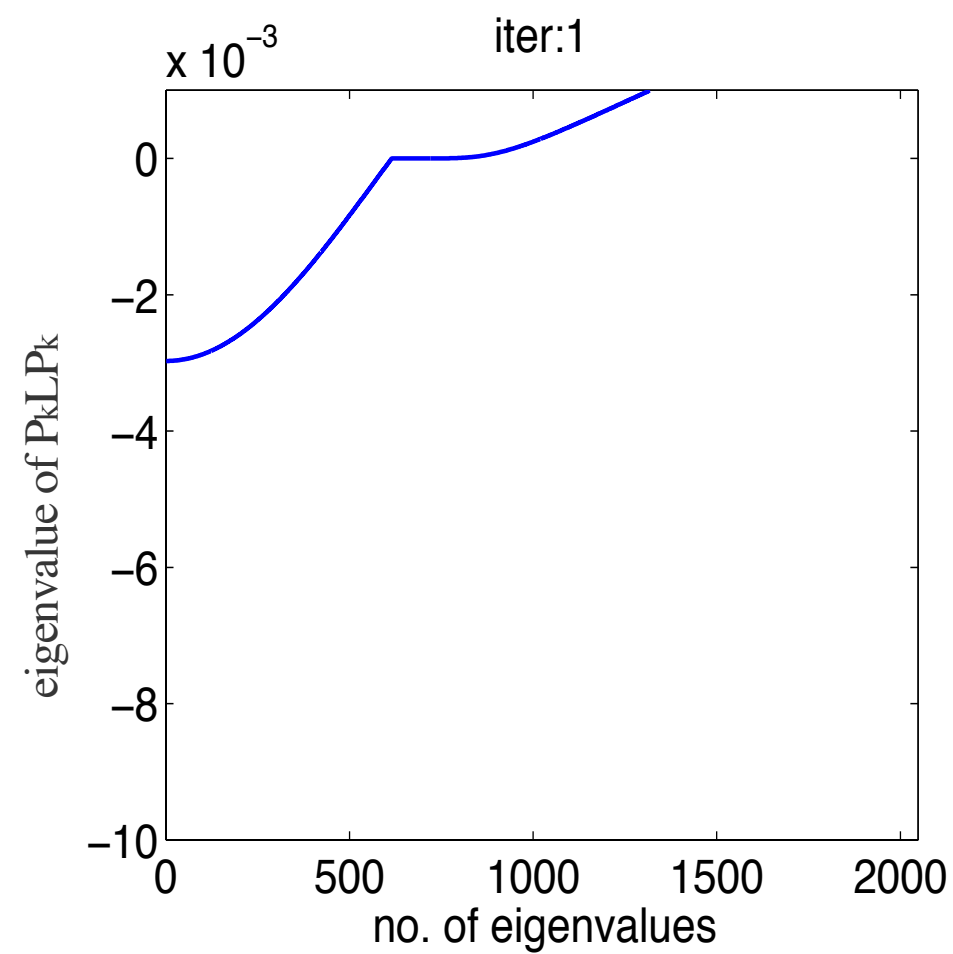
output: $\text{sign}(L)$

1. Initialize $S_0 = L/||L||_2$, where $||L||_2$ stands for the 2 norm of matrix L
 2. For $k = 1 \dots N$, $S_{k+1} = \frac{3}{2}S_k - \frac{1}{2}S_k^3$
-

Sign function computation via *polynomial recursion*

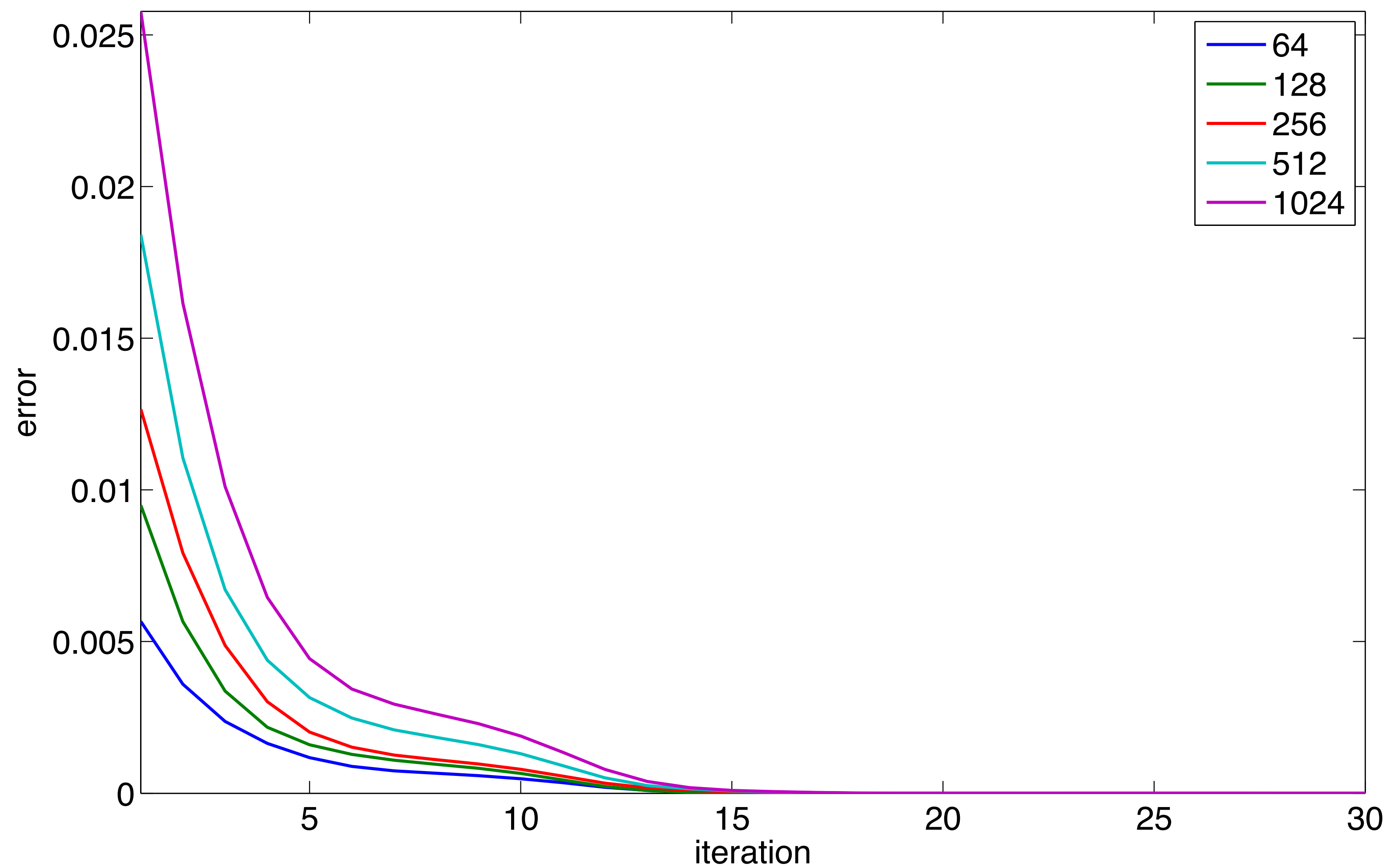


Sign function computation via *polynomial recursion*



Sign function computation via *polynomial recursion*

Convergence rate of the polynomial recursion for different matrix size



Sign function computation via *polynomial recursion*

Algorithm Solving for sign function via recursion

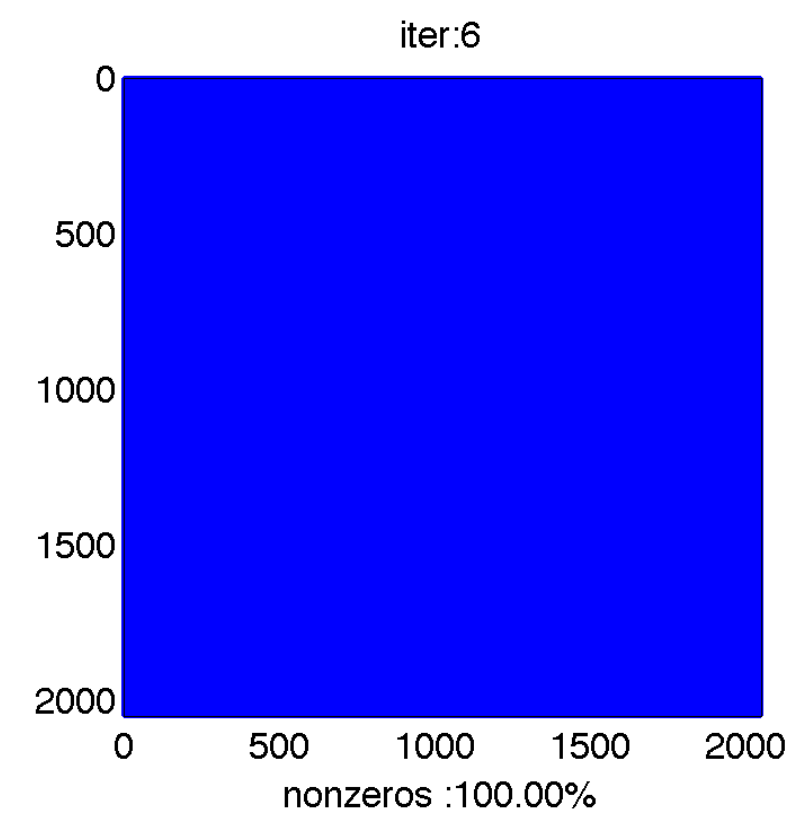
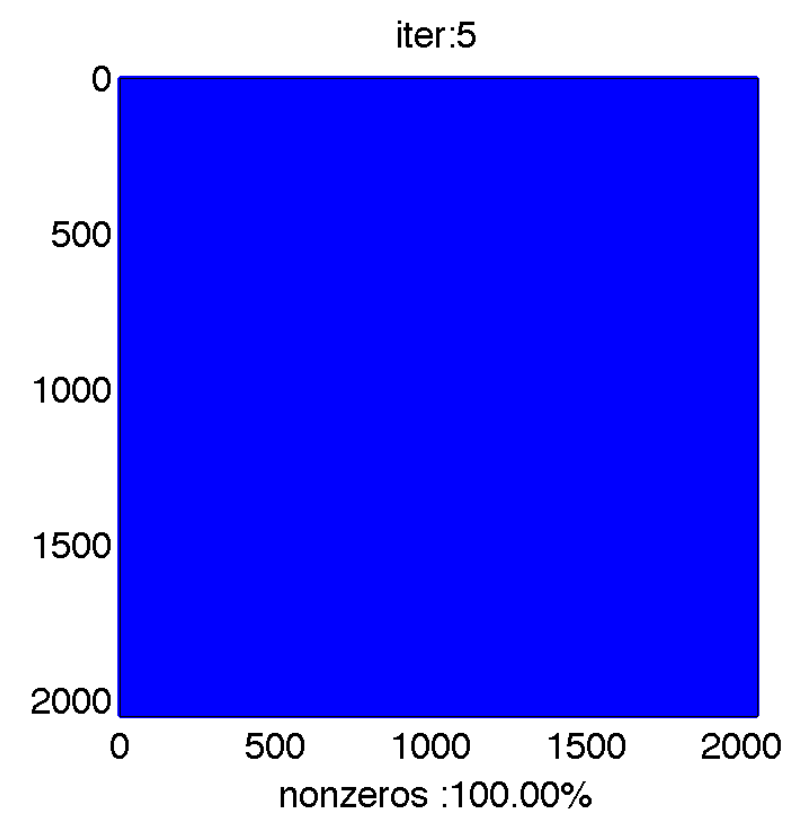
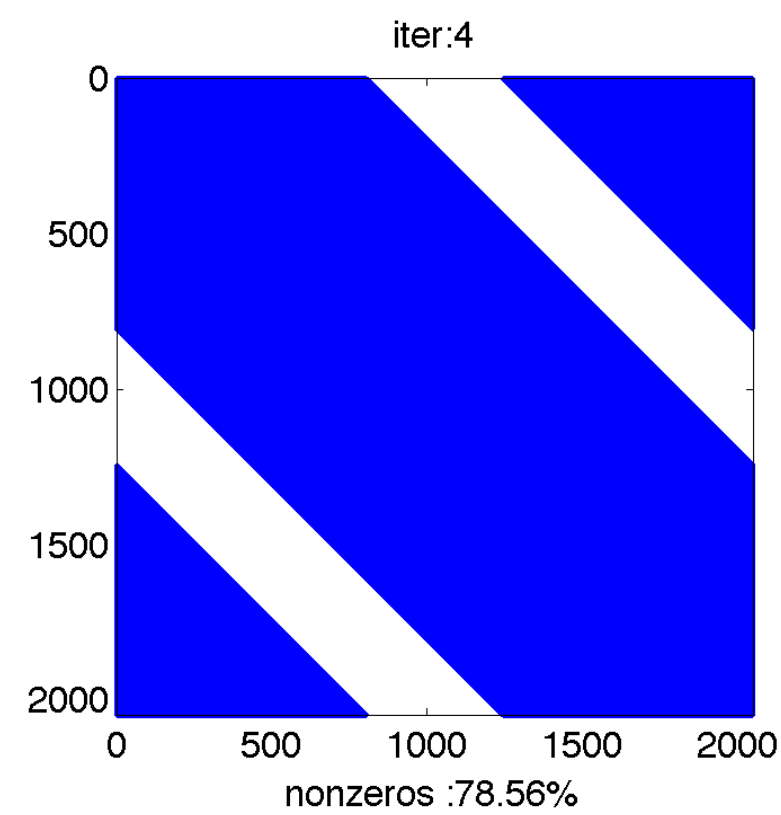
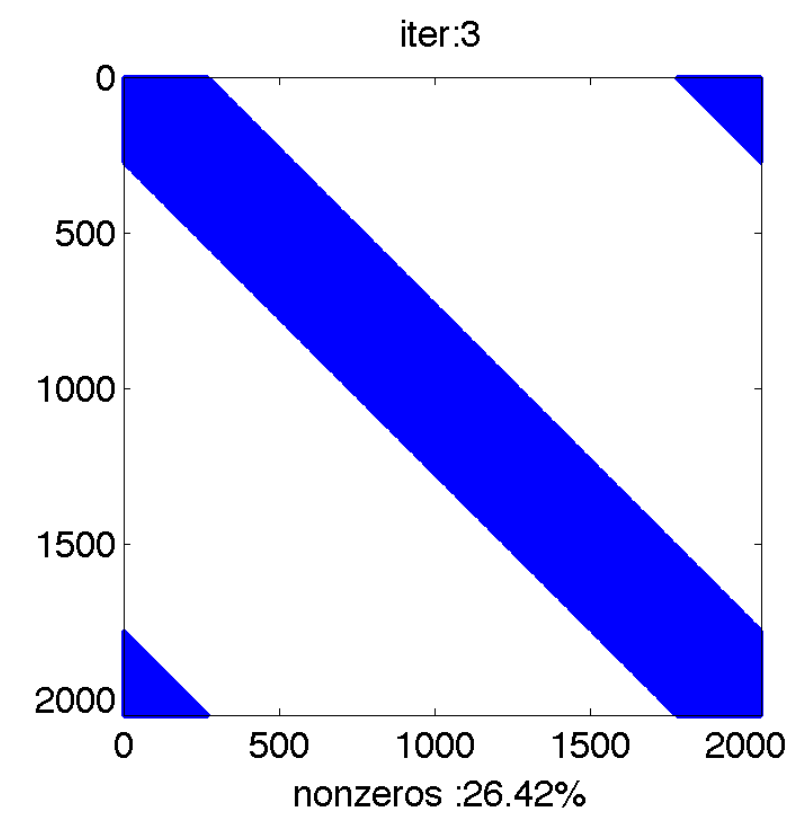
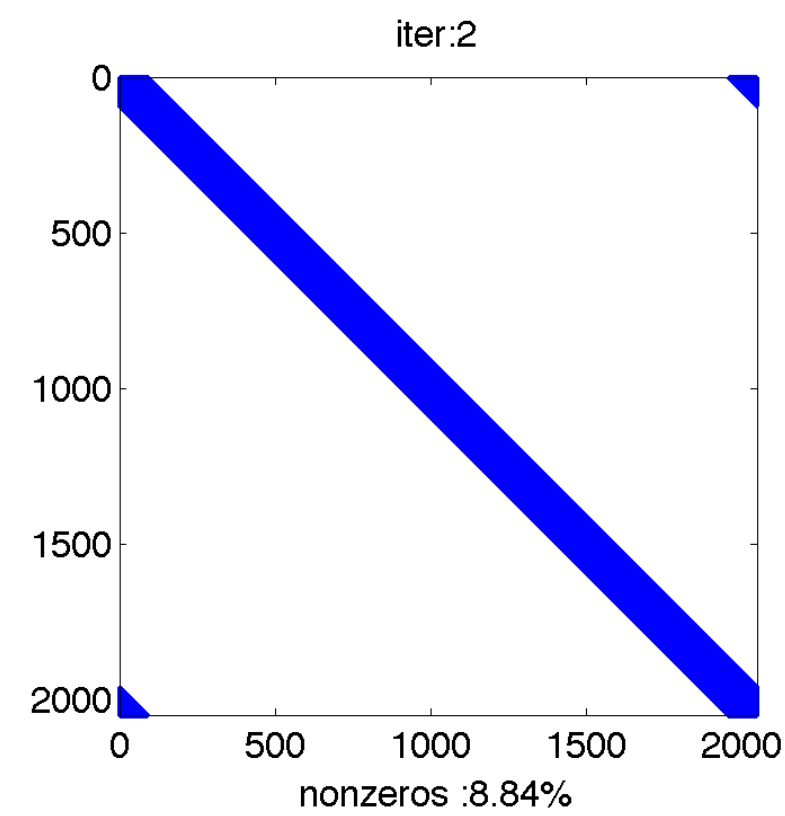
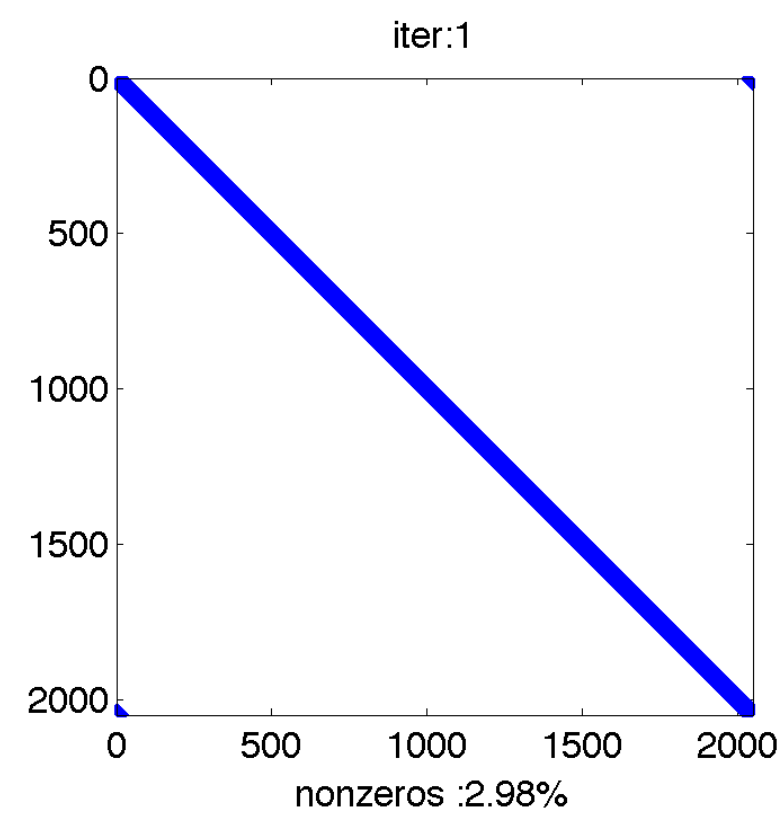
Input: self adjoint matrix L

output: $\text{sign}(L)$

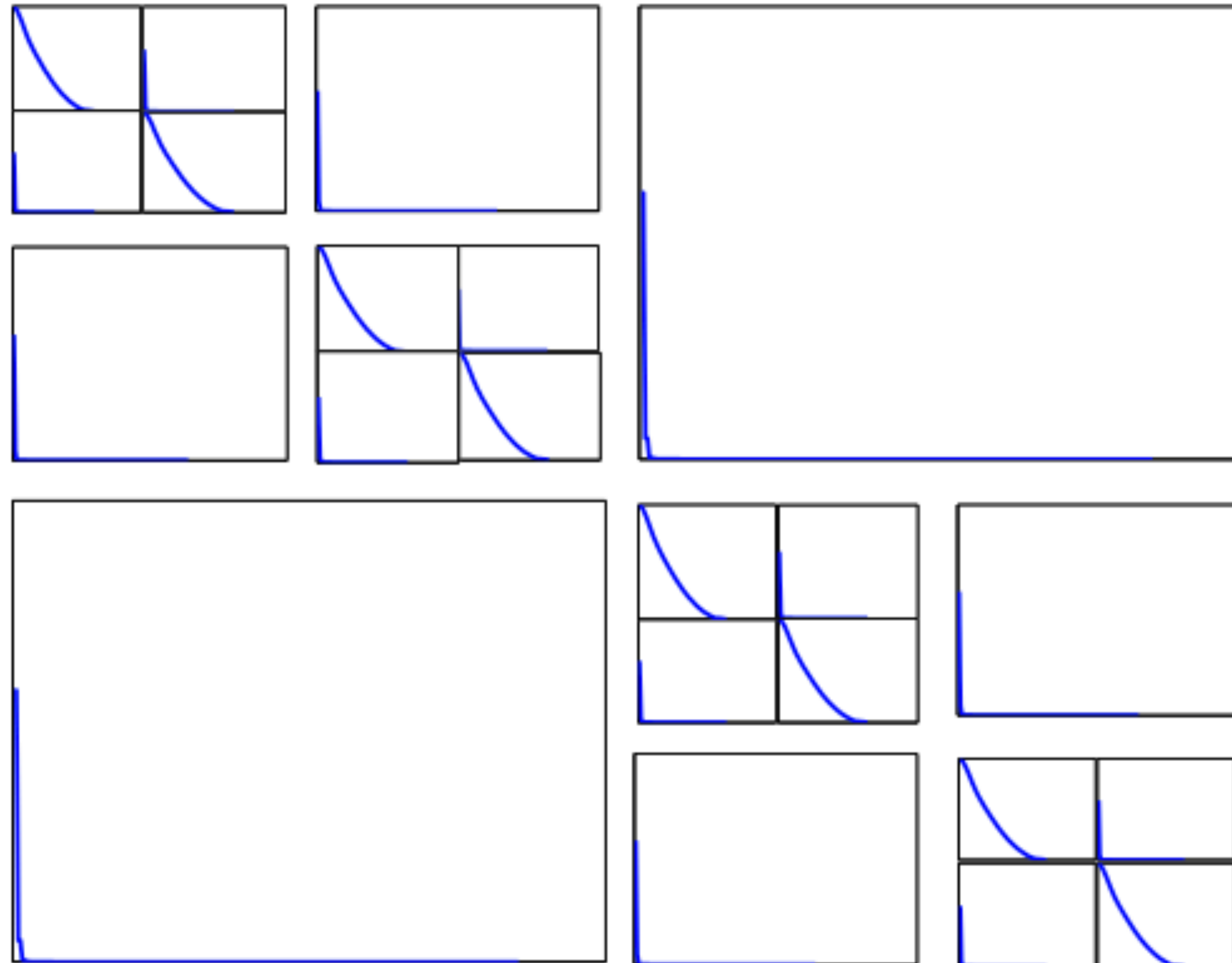
1. Initialize $S_0 = L/||L||_2$, where $||L||_2$ stands for the 2 norm of matrix L

2. For $k = 1 \dots N$, $S_{k+1} = \frac{3}{2}S_k - \left(\frac{1}{2}S_k^3\right)$

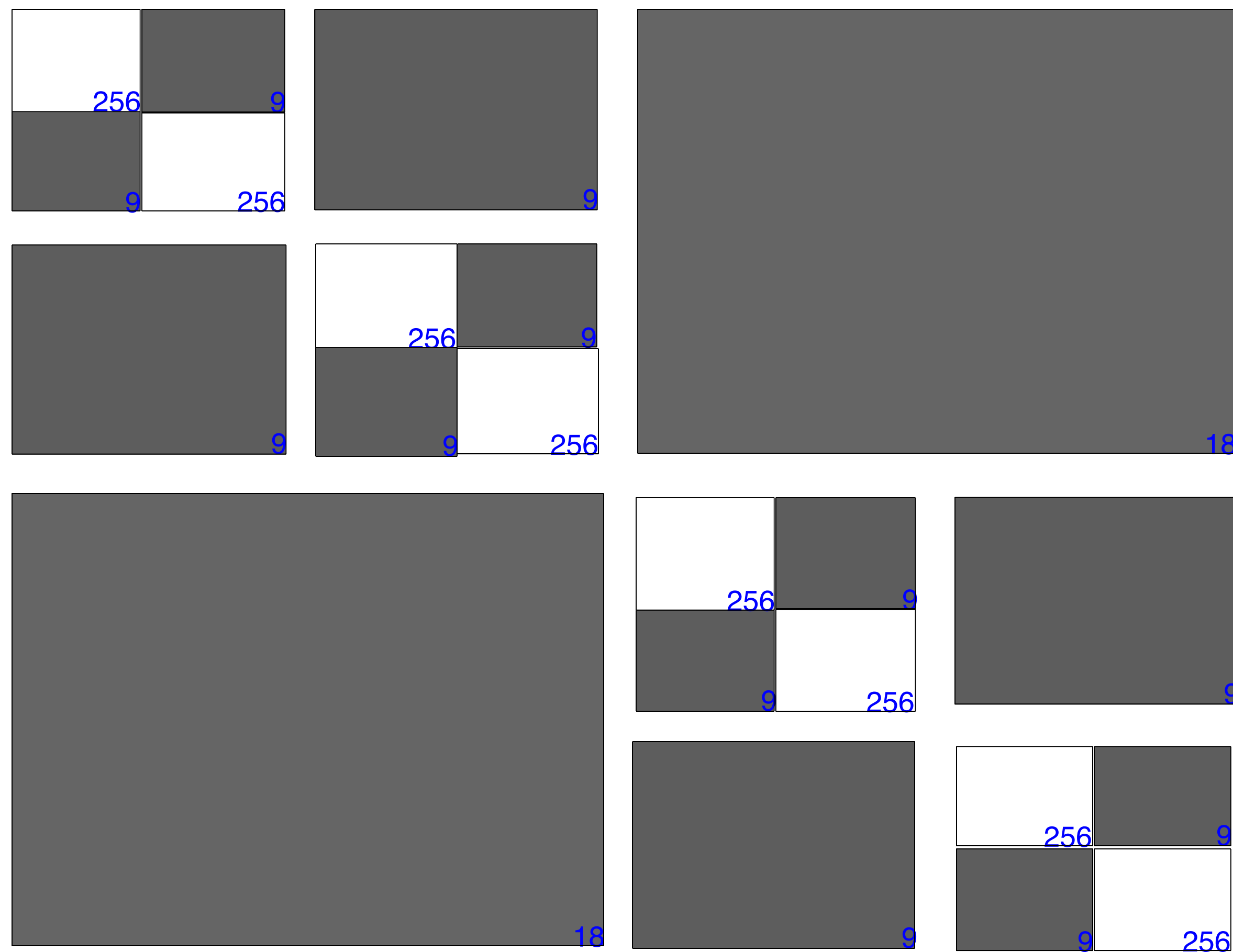
Matrix sparsity in polynomial recursion



Acceleration of matrix-matrix multiplications

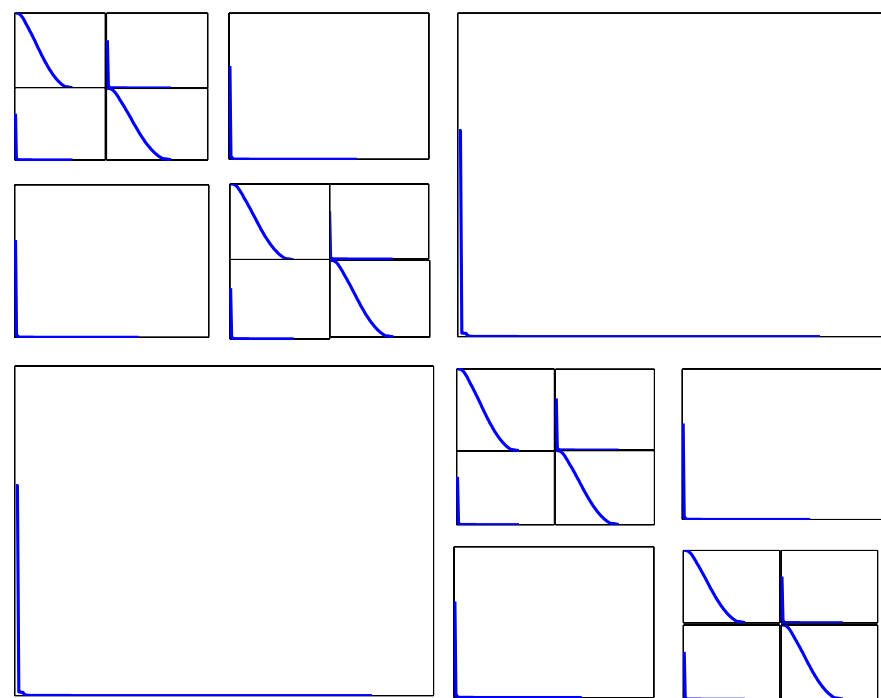


Acceleration of *matrix-matrix* multiplications

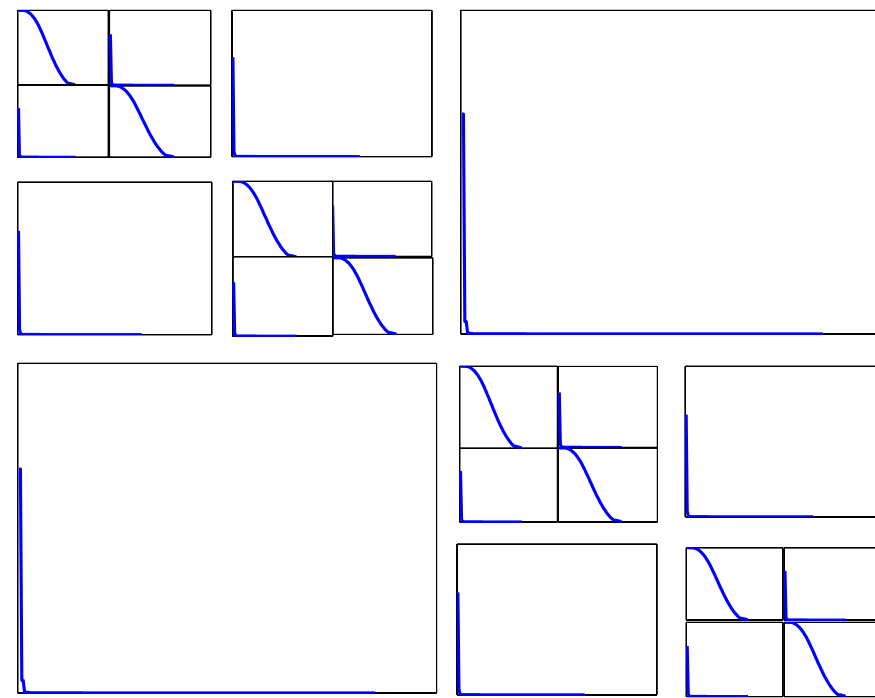


Acceleration of matrix-matrix multiplications

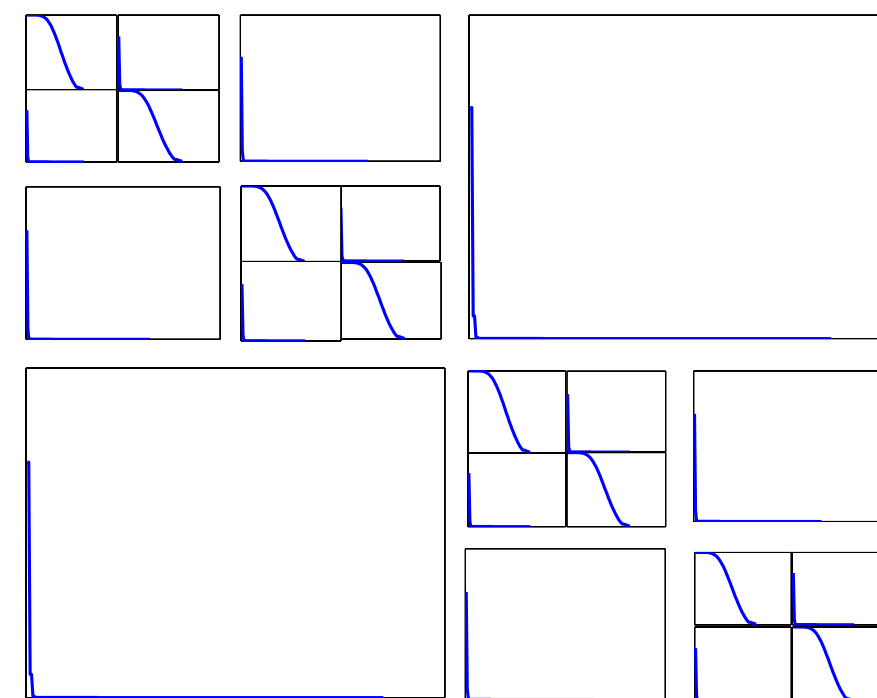
iter:1



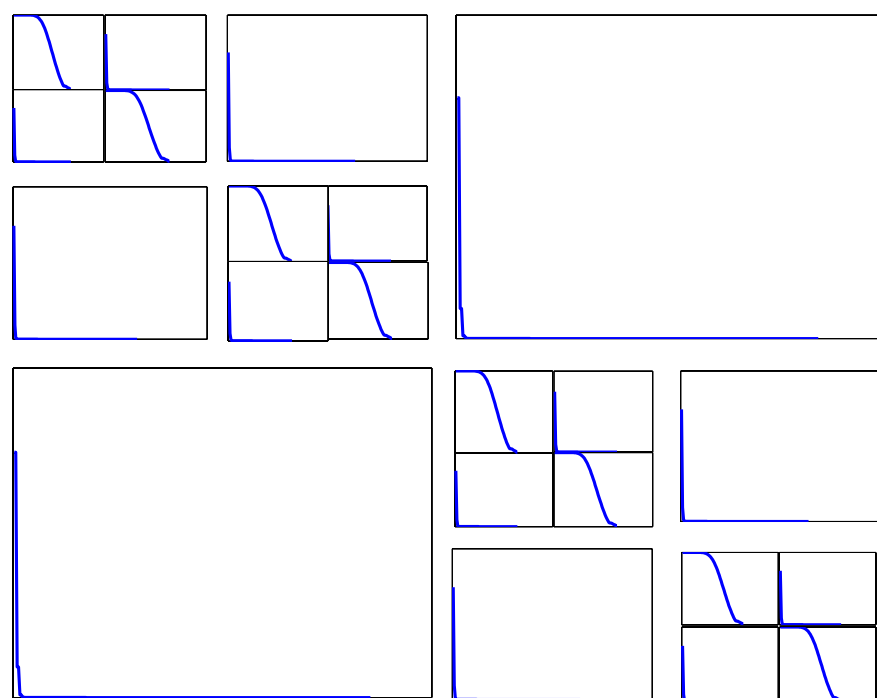
iter:2



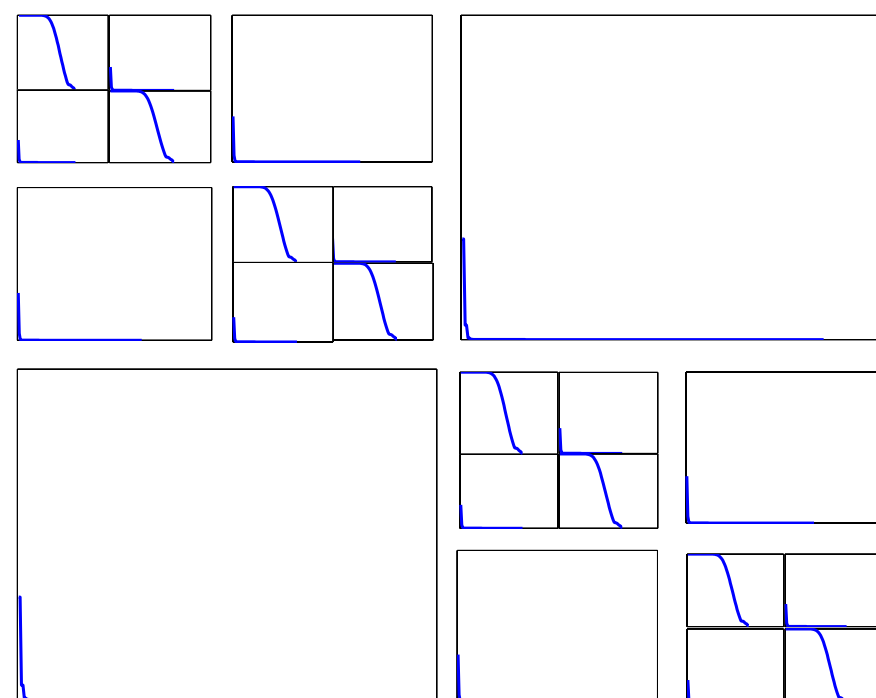
iter:3



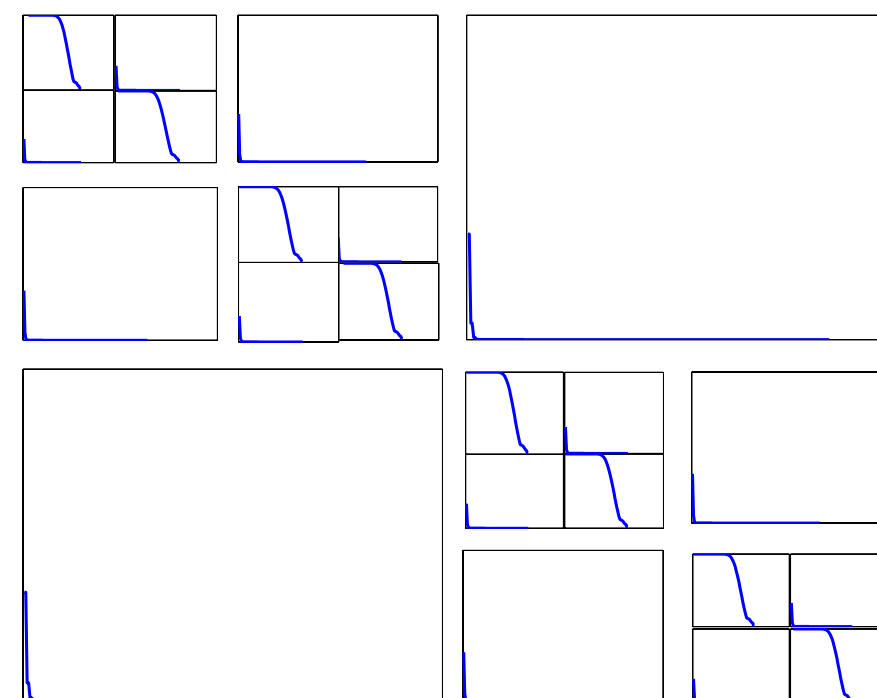
iter:4



iter:5

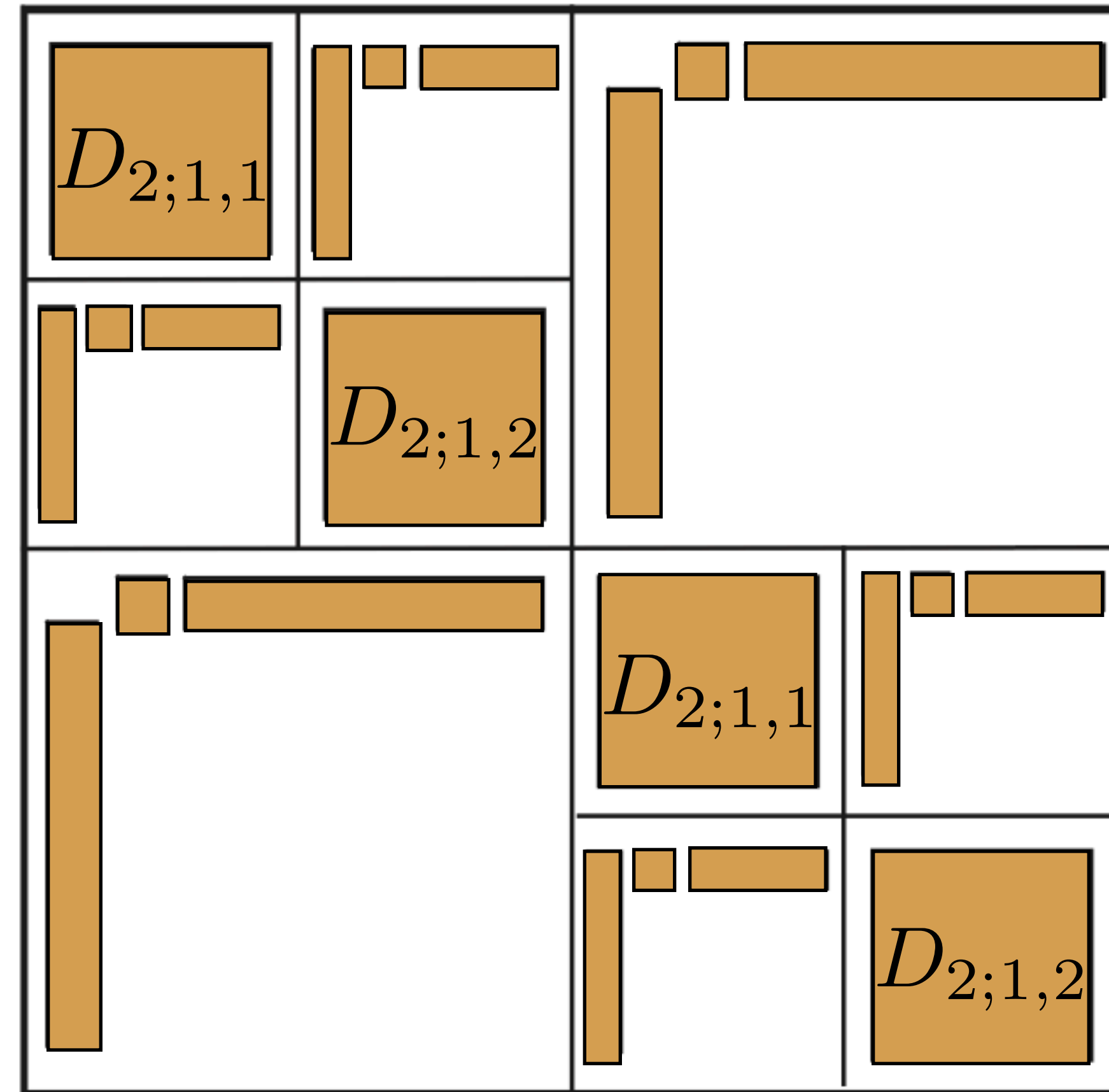


iter:6



Hierarchically semi-separable matrix representation

$$\begin{aligned}
 & A = \begin{pmatrix} A_{1;1,1} & A_{1;1,2} \\ A_{1;2,1} & A_{1;2,2} \end{pmatrix} \\
 & \downarrow \\
 & \mathbf{A} = \begin{pmatrix} D_{1;1,1} & (USV^*)_{1;1,2} \\ (USV^*)_{1;2,1} & D_{1;2,2} \end{pmatrix} \\
 & \downarrow \\
 & \mathbf{A} = \begin{pmatrix} \begin{pmatrix} D_{2;1,1} & (USV^*)_{2;1,2} \\ (USV^*)_{2;2,1} & D_{2;2,2} \end{pmatrix} & (USV^*)_{1;1,2} \\ (USV^*)_{1;2,1} & \begin{pmatrix} D_{2;1,1} & (USV^*)_{2;1,2} \\ (USV^*)_{2;2,1} & D_{2;2,2} \end{pmatrix} \end{pmatrix}
 \end{aligned}$$

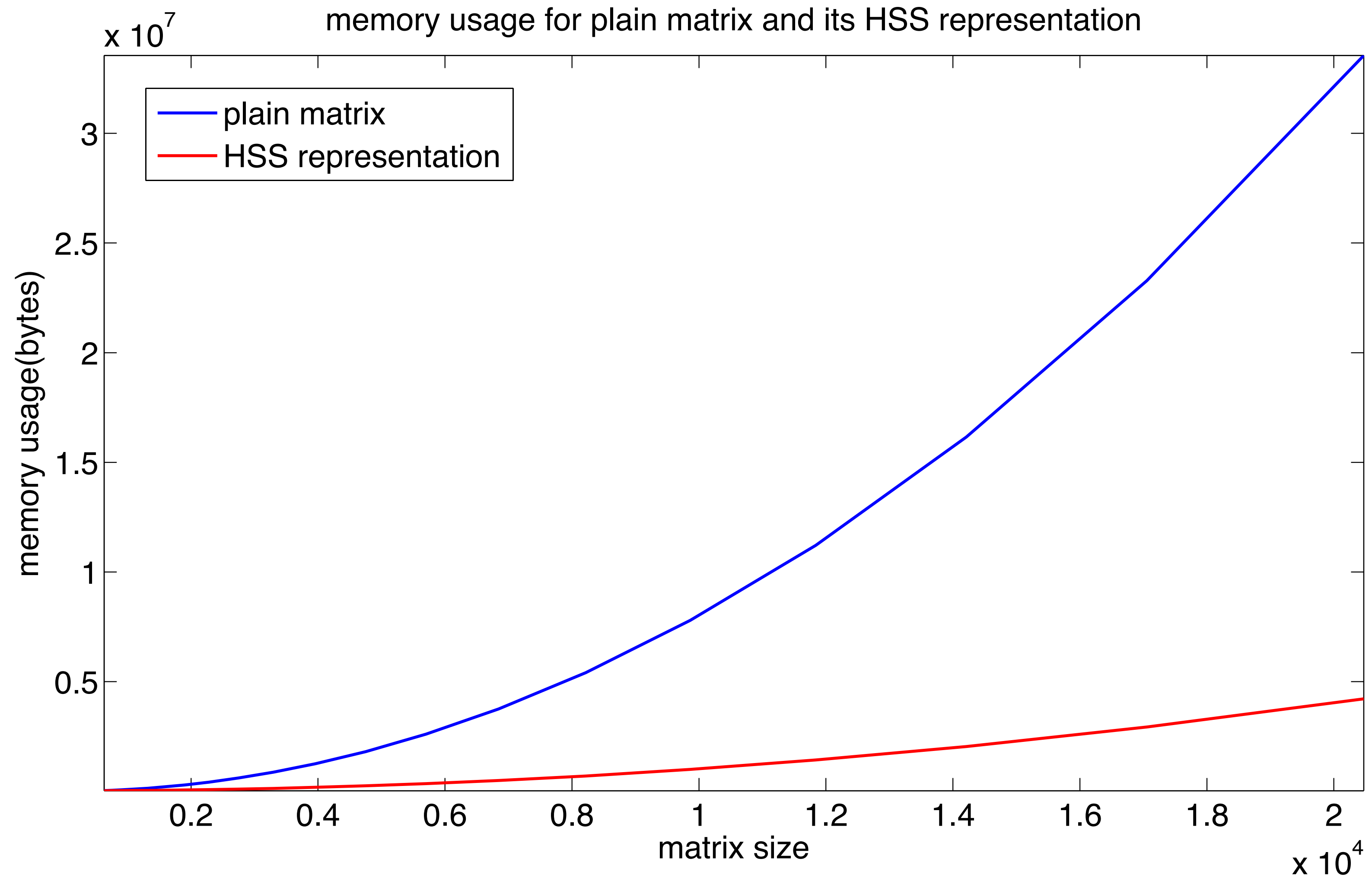


Computation cost of HSS operations

Operation	Complexity with HSS	Complexity with plain matrix
Matrix-Vector Multiplication	$\mathcal{O}(nk^2)$	$\mathcal{O}(n^2)$
Matrix-Matrix Multiplication	$\mathcal{O}(nk^3)$	$\mathcal{O}(n^3)$
Construct HSS	$\mathcal{O}(nk)$	Not Applicable
Matrix addition	$\mathcal{O}(nk^2)$	$\mathcal{O}(n^2)$
Compression	$\mathcal{O}(nk^3)$	Not Applicable
LU Decomposition	$\mathcal{O}(nk^3)$	$\mathcal{O}(n^3)$
Inverse	$\mathcal{O}(nk^3)$	$\mathcal{O}(n^3)$
Transpose	$\mathcal{O}(nk)$	$\mathcal{O}(n^2)$

k is maximum rank of the off-diagonal matrices

Memory usage of *HSS* matrix representations

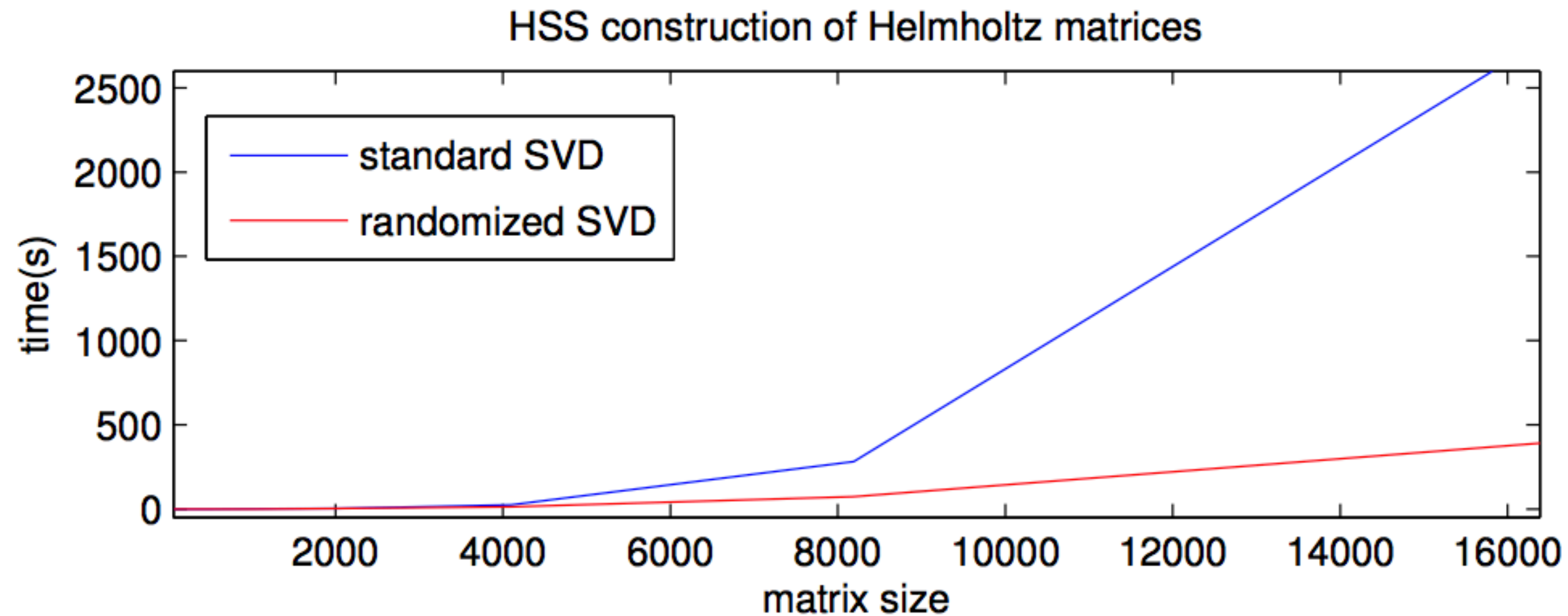


M. Tygert and Rokhlin. A randomized algorithm for approximating the svd of a matrix. 2007. URL https://www.ipam.ucla.edu/publications/setut/setut_7373.pdf.

Halko, Nathan, Per-Gunnar Martinsson, and Joel A. Tropp. "Finding structure with randomness: Probabilistic algorithms for constructing approximate matrix decompositions." *SIAM review* 53.2 (2011): 217-288.

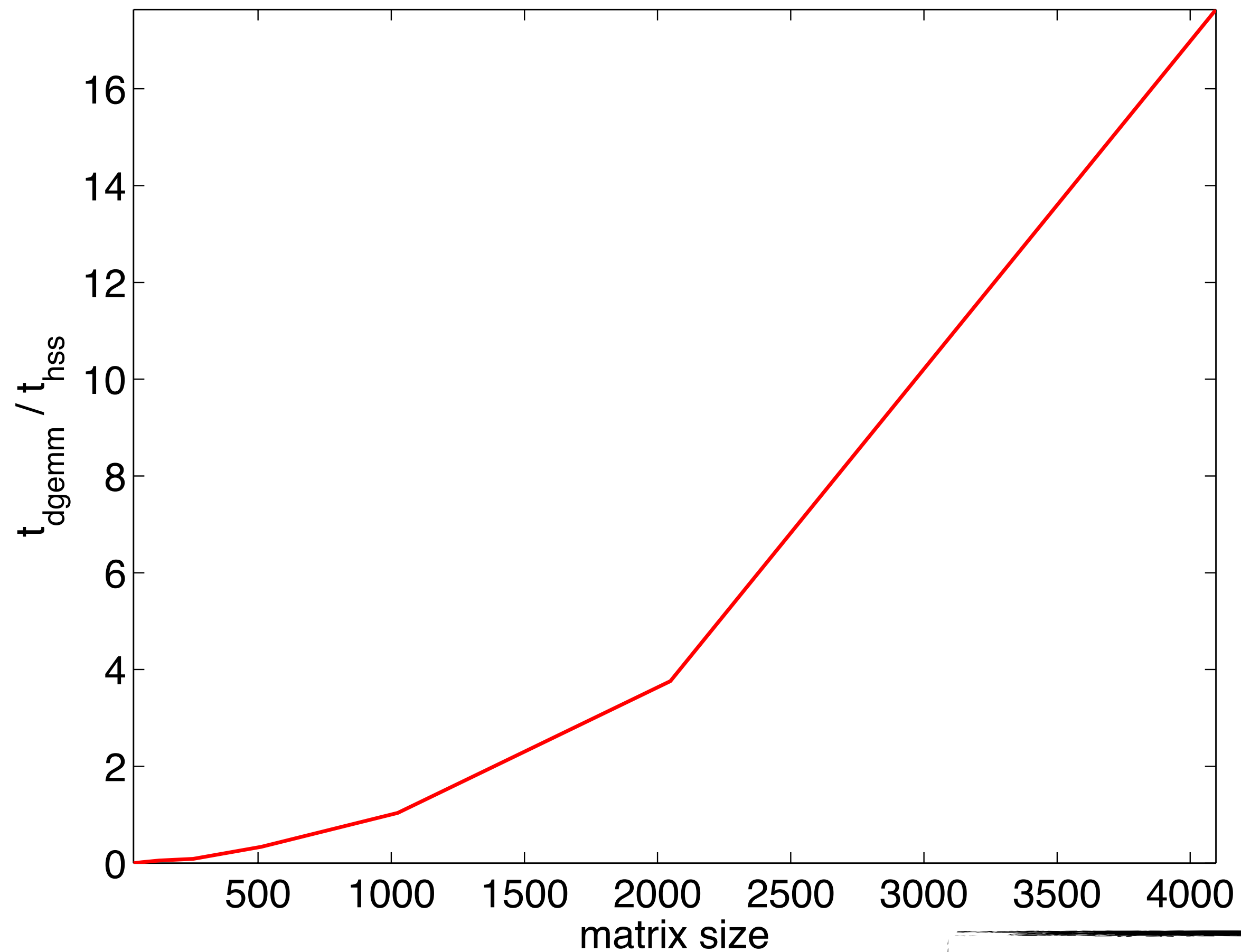
B. Jumah and F. J. Herrmann. Dimensionality-reduced estimation of primaries by sparse inversion. 2012. URL <https://www.slim.eos.ubc.ca/Publications/Private/Submitted/Journal/bander2012dre/bander2012dre.pdf>.

Randomized HSS



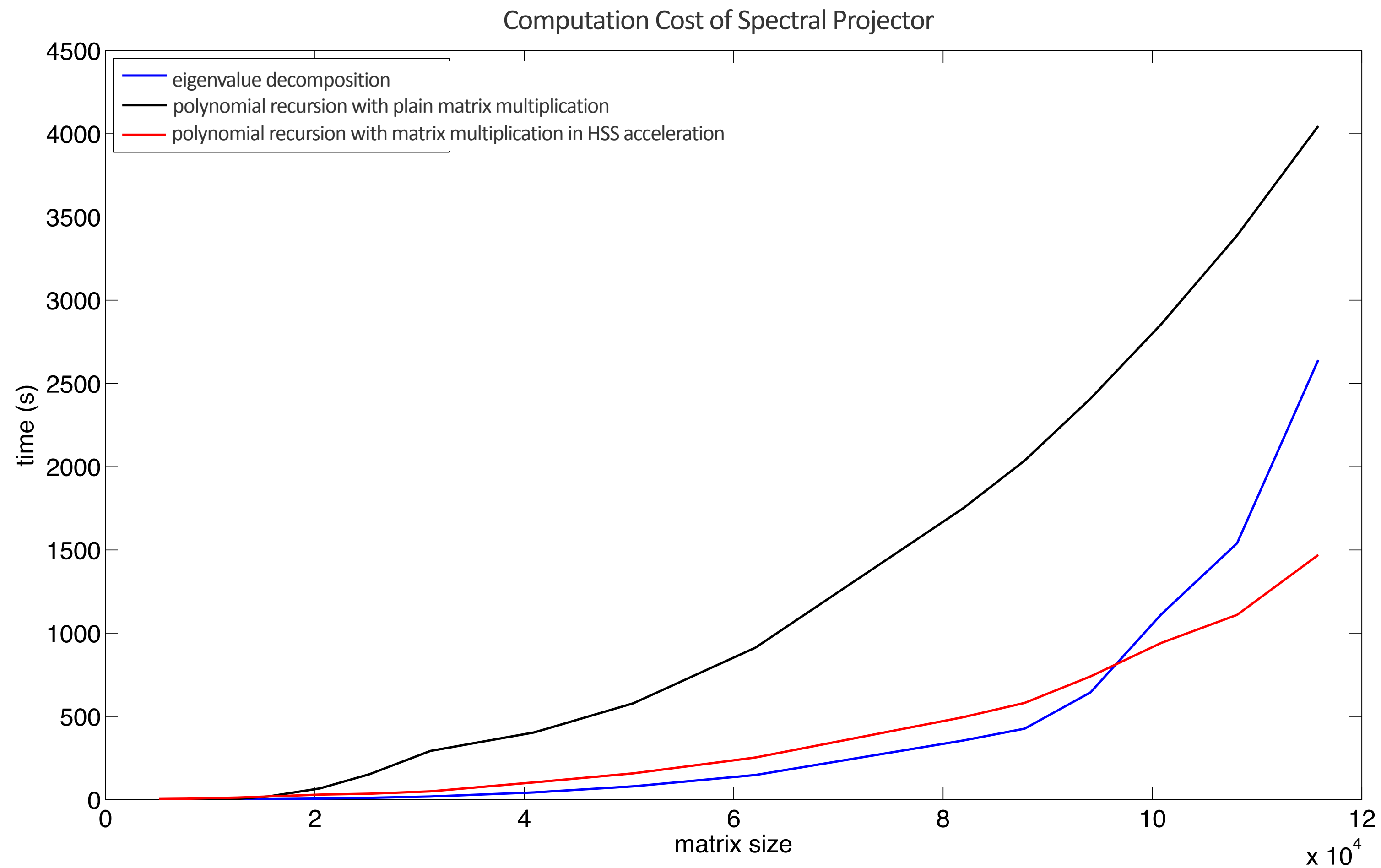
Computation of matrix-matrix multiplication with HSS

performance of HSS acceleration on matrix multiplication

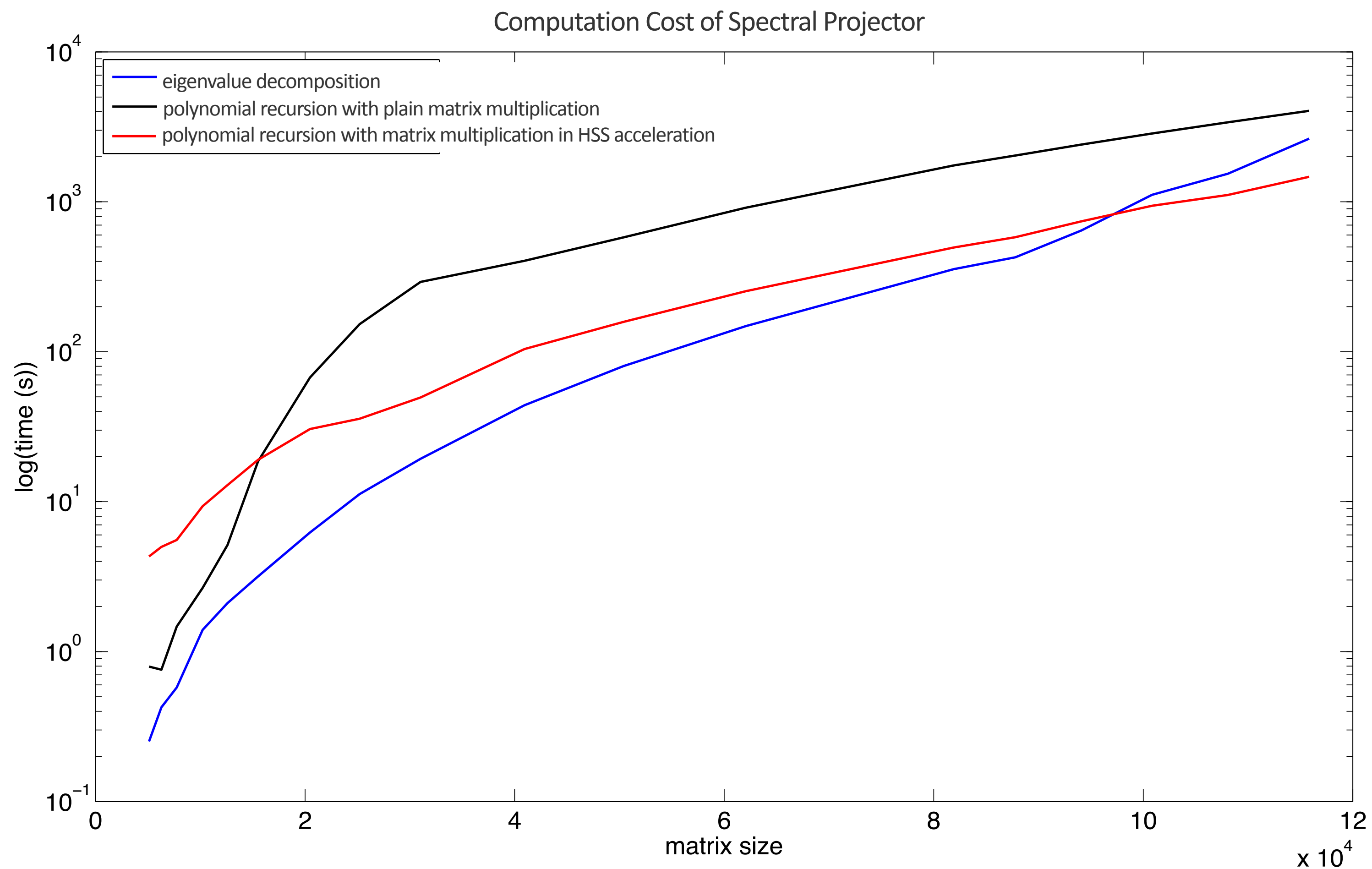


dgemm is Lapack routine for matrix-matrix multiplication

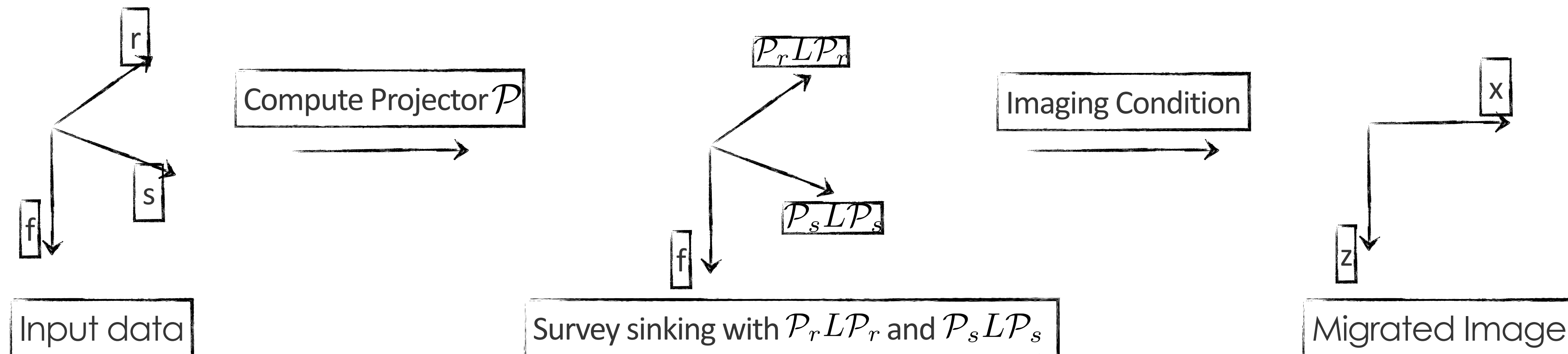
Computation of *spectral* projector with HSS



Computation of *spectral* projector with HSS



Accelerated two-way wave-equation migration



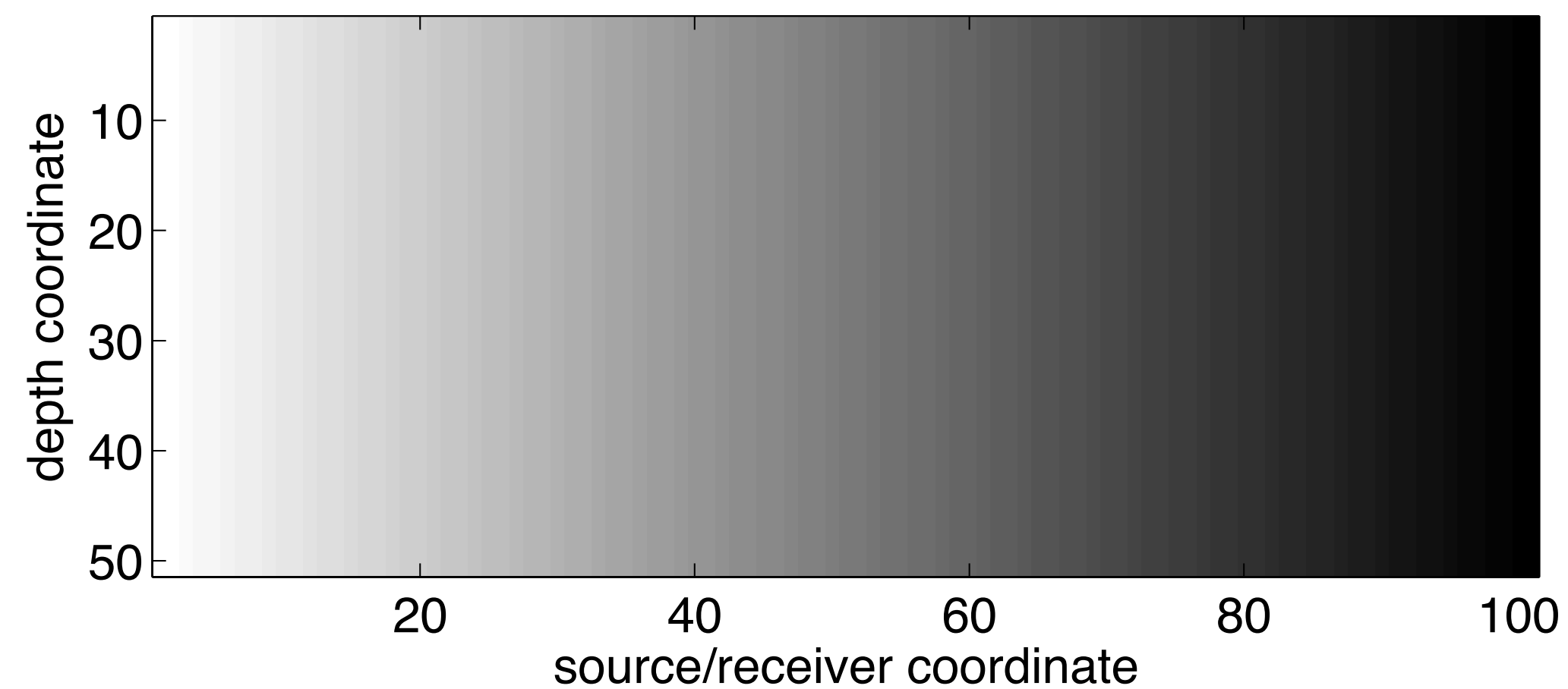
$$\hat{p}_{zz} = \mathcal{P} L \mathcal{P} \hat{p}$$

$$\hat{p}(x, z_n, \omega) = q(x, z_n, \omega)$$

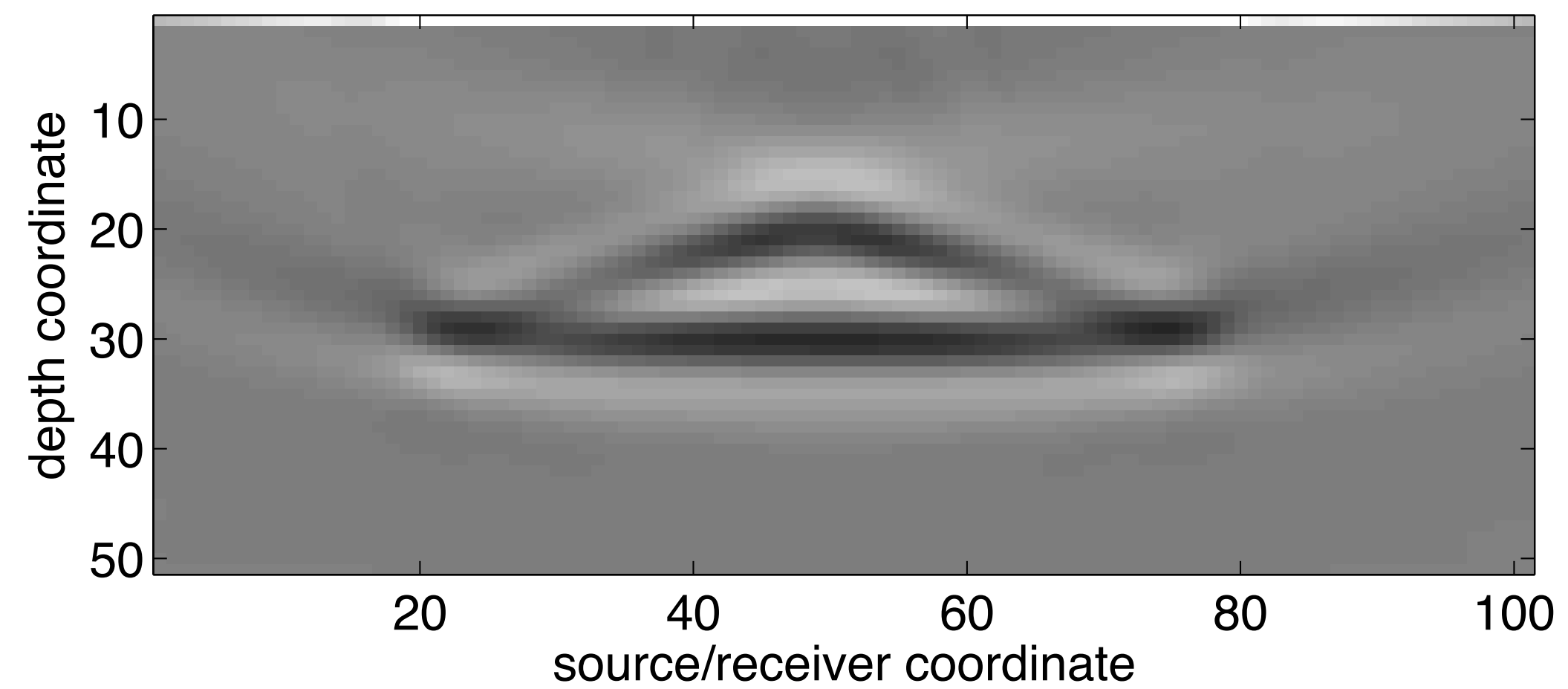
$$\hat{p}_z(x, z_n, \omega) = q_z(x, z_n, \omega)$$

Migration example

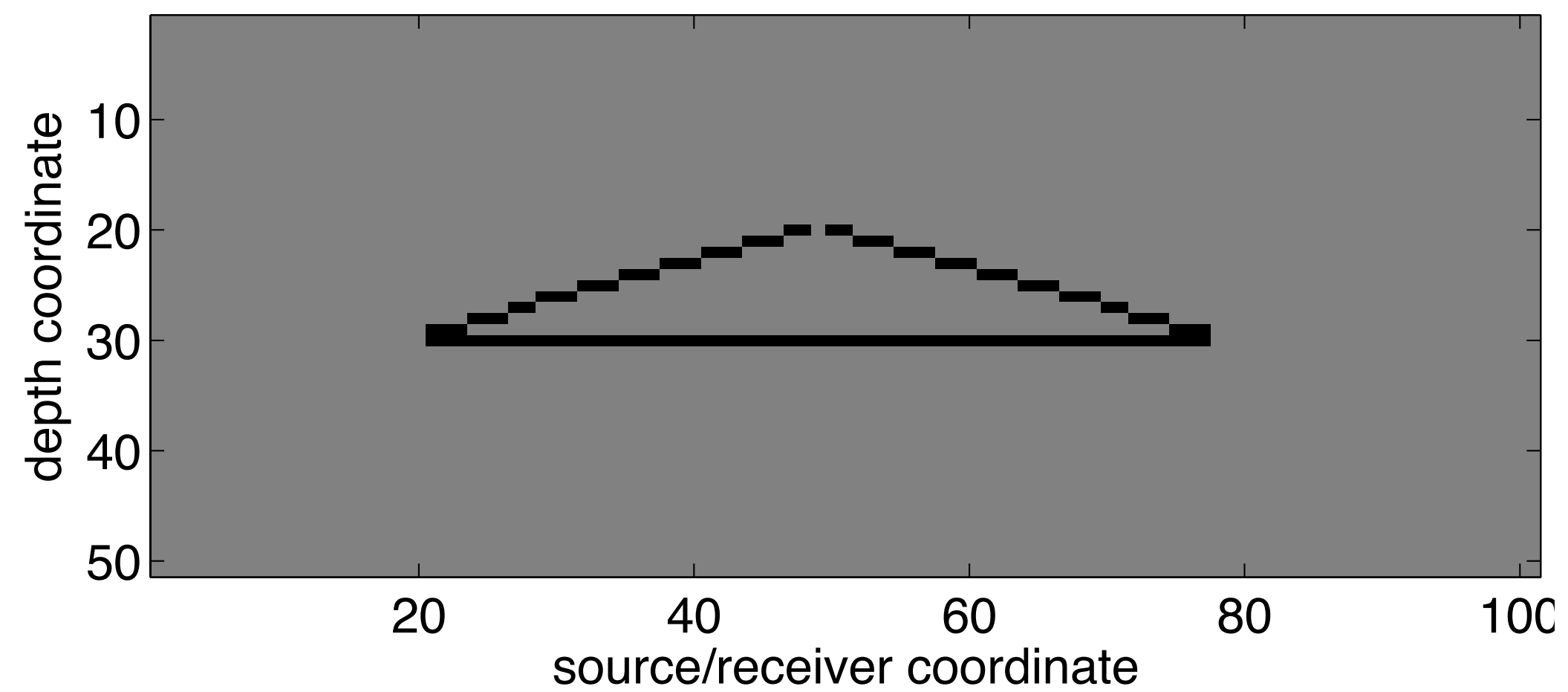
background model



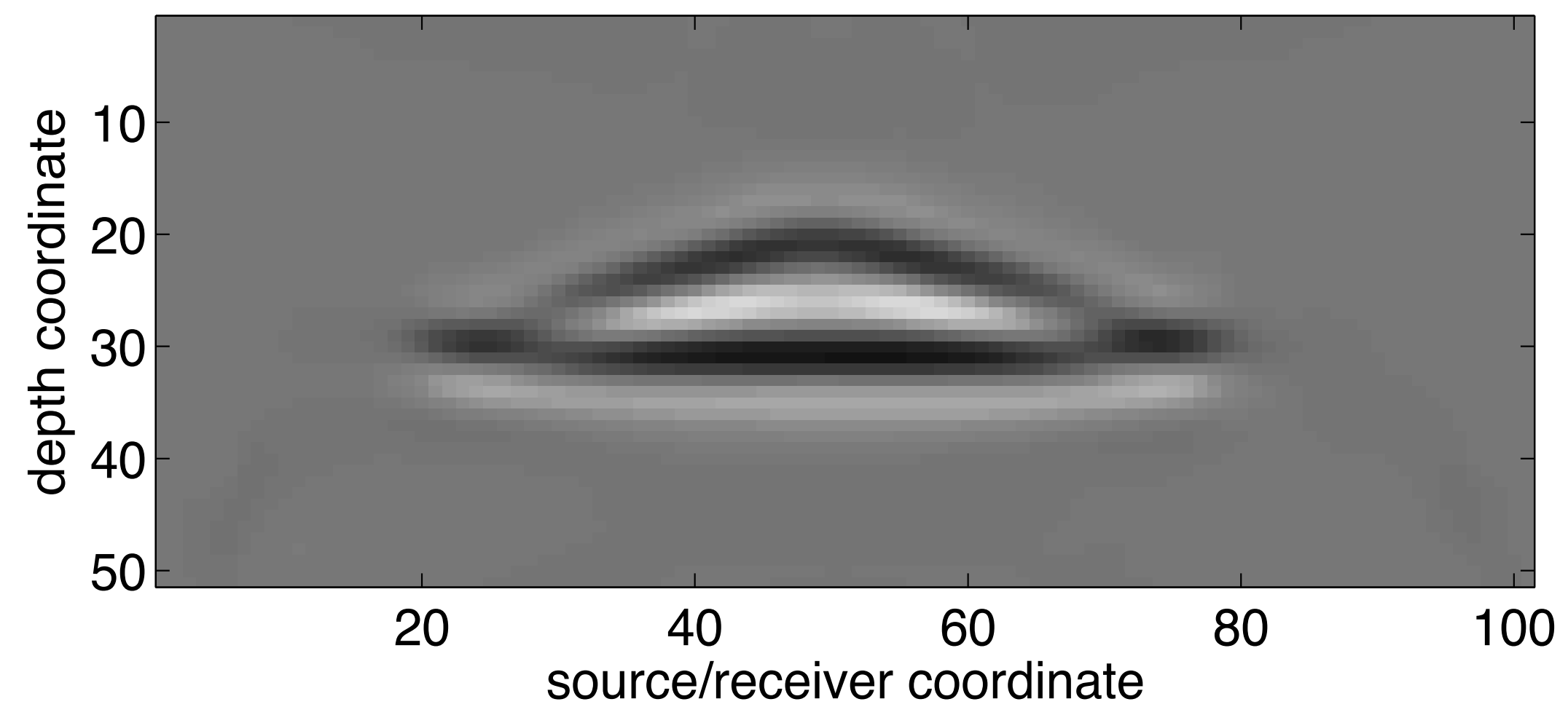
reverse time migration result



model perturbation

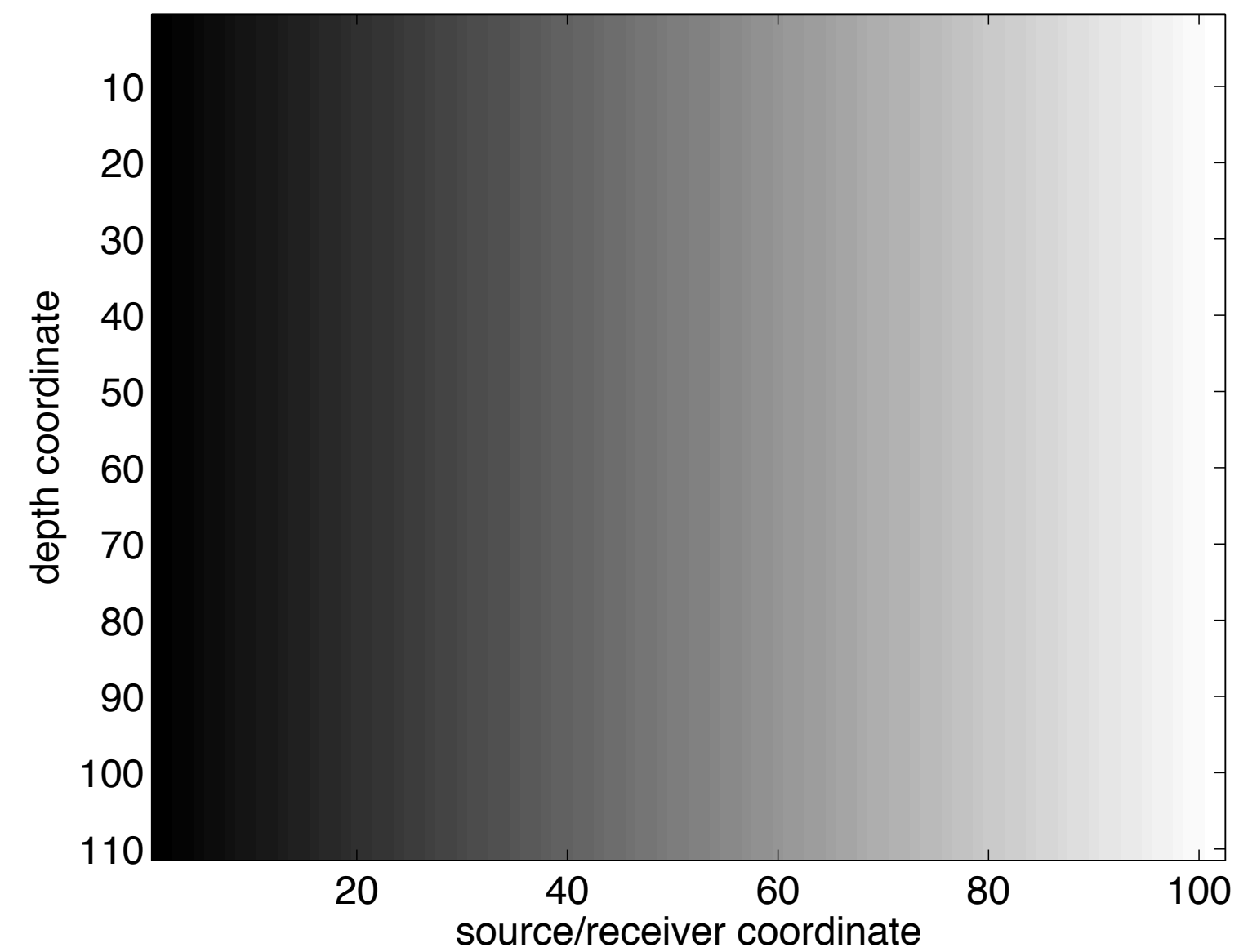


depth stepping migration result

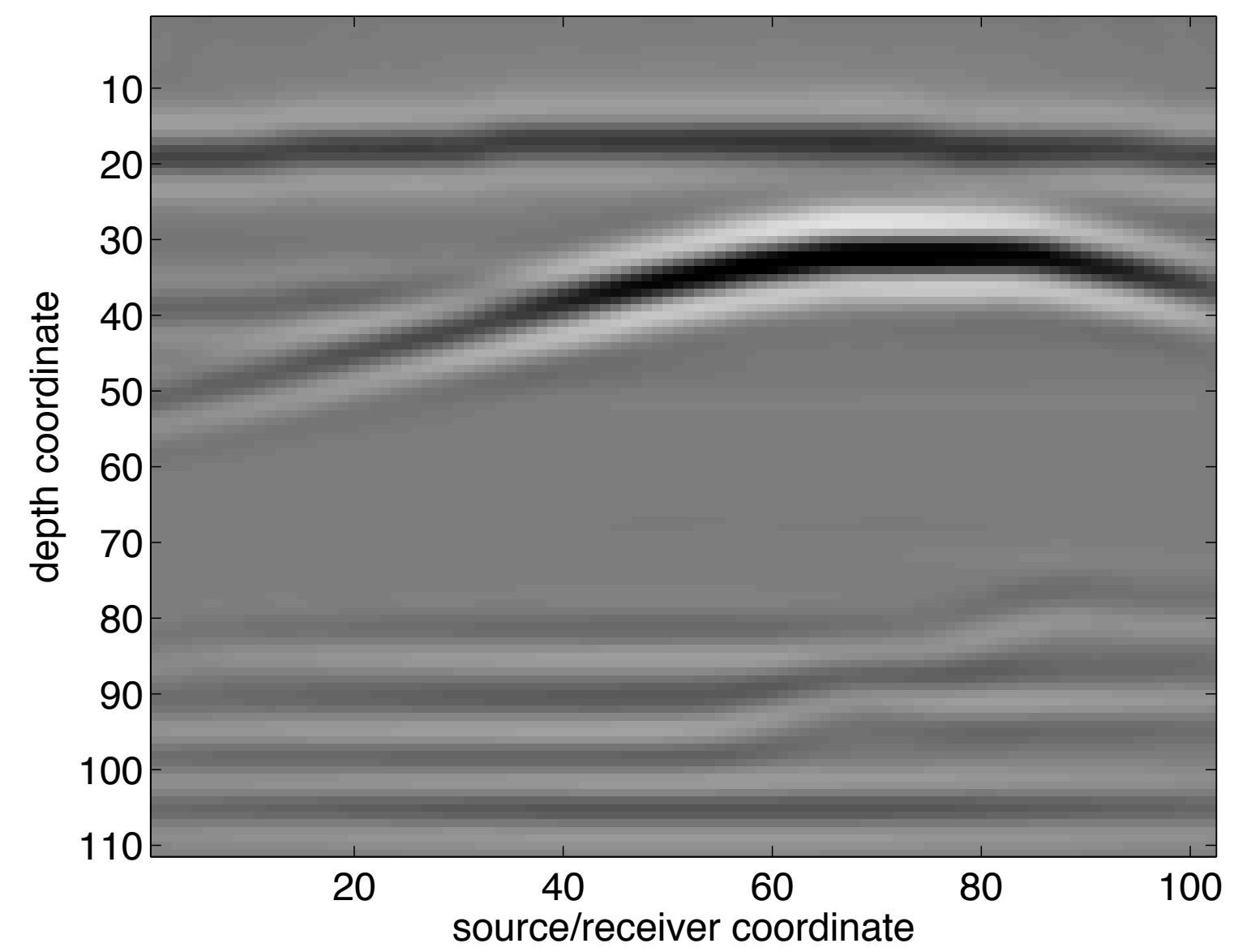


Migration example

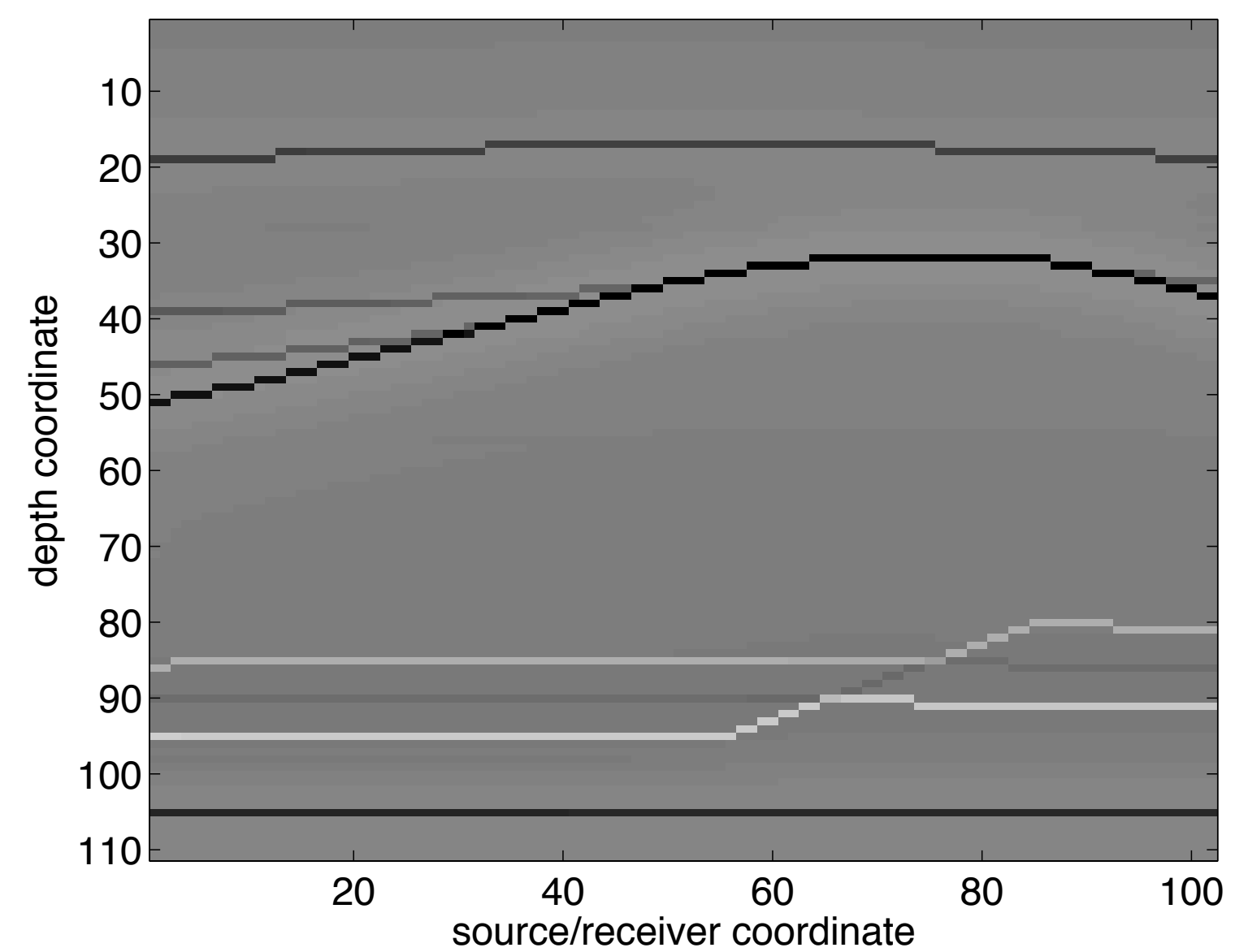
background model



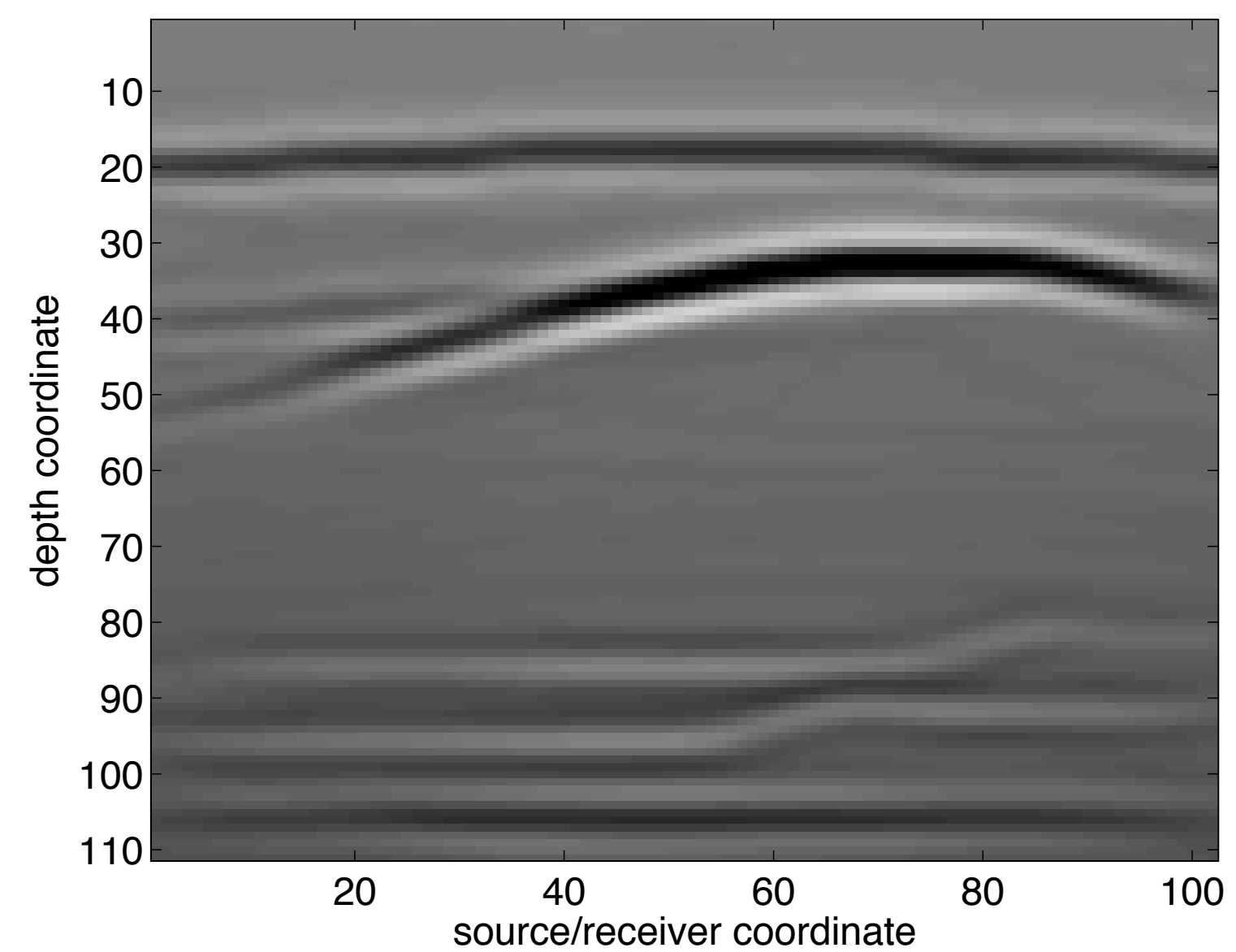
reverse time migration result



model perturbation



depth stepping migration result



Conclusions

- Spectral *projectors* computed with *polynomial* recursion using HSS matrix representations provides a *stable* and *affordable* two-way wave equation based depth extrapolation migration for *laterally* varying media.
- The proposed algorithm has both time and memory advantages compared to *reverse* time migration.

Future work

- Further optimize algorithm performance.
- Implement more proper boundary conditions, absorbing the boundary reflections.
- Apply algorithm to more realistic dataset.
- Explore broader usage of spectral projector.

Acknowledgements

Thank you for your attention !

<https://www.slim.eos.ubc.ca/>



SINBAD



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