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Matrix and Tensor Completion for Large-Scale Seismic Interpolation: A Comparative Study

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Quick Summary

- Problem: Large Scale Seismic Data Interpolation
- Approach: Matrix completion and tensor completion on different representations of seismic data
- Contribution: Posing the interpolation problem in the compressed sensing framework that allows scalable algorithms
- Outcome: Large scale interpolation problems can be solved efficiently by simple scalable algorithms

Outline

- Introduction
- Approach
- Experiments
- Conclusion & Future Work

Seismic Data Interpolation Problem

- Data is poorly sampled along a subset of modes
- Different from classical interpolation due to the nature of seismic data
 - Incomplete
 - Large volume
 - High dimensional
- for feasible analysis

Hence we need a space and time efficient algorithm

Problem Setting

- 5-D data. Modes are time, source and receiver coordinates.
- Fourier transform is taken in time domain and a certain frequency slice is selected.
 - 4.68Hz downsampled to 68x68x101x101
 - 7.34Hz downsampled to 68x68x101x101
 - 12.3Hz downsampled to 68x68x201x201

Structured Signal Recovery

- Fundamentally different from Shannon-Nyquist based approaches:
 - sampling with costly sampling rate

Shannon-Nyquist based methods: periodic

 Structured recovery methods: impose stronger structural requirements with milder sampling rates

CS-Based Recovery

- Every successful compressed sensing recovery scheme consists of three main components:
 - Signal structure sparsity: a sparse signal in some dictionary
 - Seismic images tend to be sparse in curvelet domain
 - Structure-destroying sampling operator: a sampling operator that breaks the assumed structure of the signal
 - Structure-promoting optimization program: a formulation which favors the sparsest signal that fits our data

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- Matrix completion is the problem of filling the missing entries based on the observations
 - Ill posed unless we assume structure: low-rank!
- The CS framework can be easily extended for the matrix completion problem.

• The original matrix completion problem

minimize	rank(X)
subject to	$X_{ij} = M_{ij} (i$
	$\mathbf{X}\!\in\!\mathbb{R}^{n imes n}$,

Its convex relation that is tractable

 $\|\mathbf{X}\|_{\star}$ minimize subject to $\mathbf{X}_{ij} = M_{ij} \quad (i,j) \in \Omega.$ $||X||_* = \sum \sigma_i(X)$

 $(i,j) \in \Omega$

- Three pillars:
 - **Signal Structure Low Rank:** For a matrix, a direct analogue of sparsity in the signal domain is sparsity in singular value spectrum
 - Structure-destroying sampling operator: Random sampling of entries!
 - Structure-promoting optimization program: $\min \|\mathbf{X}\|_*$ s.t. $\|\mathcal{A}(\mathbf{X}) - \mathbf{B}\|_2 \le \sigma$

- Three different formulations:
 - Basis Pursuit Denoising (BPDN) formulation $\min \|\mathbf{X}\|_*$
 - s.t. $\|\mathcal{A}(\mathbf{X}) \mathbf{B}\|_2 \leq \sigma$
 - Quadratic Programming (QP) Formulation

- LASSO Formulation $\min_X \|\mathcal{A}(\mathbf{X}) - \mathbf{B}\|_2^2$ s.t. $\|\mathbf{X}\|_* \leq \tau$
- $\min_{\mathbf{X}} \frac{1}{2} \| \mathcal{A}(\mathbf{X}) \mathbf{B} \|_2^2 + \lambda \| \mathbf{X} \|_*$

- Basis Pursuit Denoising (BPDN) formulation $\min \|\mathbf{X}\|_*$

 - the noise level
 - Challenging to solve

s.t. $\|\mathcal{A}(\mathbf{X}) - \mathbf{B}\|_2 \leq \sigma$

• The parameter σ can be naturally interpreted as



• (Quadratic Programming) QP Formulation

- λ parameter does not have a natural interpretation, hard to pick in the noisy case
- Time and space efficient scalable algorithms exist to solve the QP formulation

- $\min_{\mathbf{X}} \frac{1}{2} \|\mathcal{A}(\mathbf{X}) \mathbf{B}\|_2^2 + \lambda \|\mathbf{X}\|_*$

LASSO Formulation

s.t. $\|\mathbf{X}\|_* \leq \tau$

- Needs an estimate on the rank of the matrix, much harder than the estimation of the noise level
- Can be solved efficiently

 $\min_X \|\mathcal{A}(\mathbf{X}) - \mathbf{B}\|_2^2$

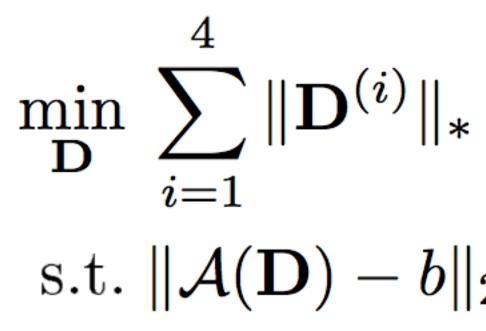
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- The low rank idea can also be applied in the tensor completion setting.
- However the problem is much harder:
 - Even tensor rank is very hard to compute (NP-Complete!)
 - Fixed rank tensors do not form a closed set (a lowest rank approximation may not exist at all!)
 - A lack of theoretical framework for the completion problem

rank of matricizations of the tensor



- Since this formulation uses nuclear norm, the problem is tractable
- It is unclear why this combination of nuclear norms is supposed to work

- An alternative (and popular) method is penalizing the

 - s.t. $\|\mathcal{A}(\mathbf{D}) b\|_2 \leq \sigma$

- Actually when the sampling operator is Gaussian, the sample complexity can be bounded below by the greatest sample complexity amongst all matricizations
 - It is impossible to outperform the single most successful matricization
- Gaussian sampling does not fit in the tensor completion framework, however empirical evidence suggests a similar argument might still hold.

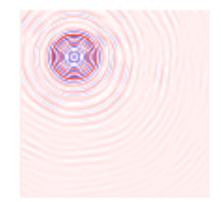
Oymak, S., Jalali, A., Fazel, M., Eldar, Y. C., & Hassibi, B. (2012). Simultaneously structured models with application to sparse and low-rank matrices. arXiv preprint arXiv:1212.3753.

Outline

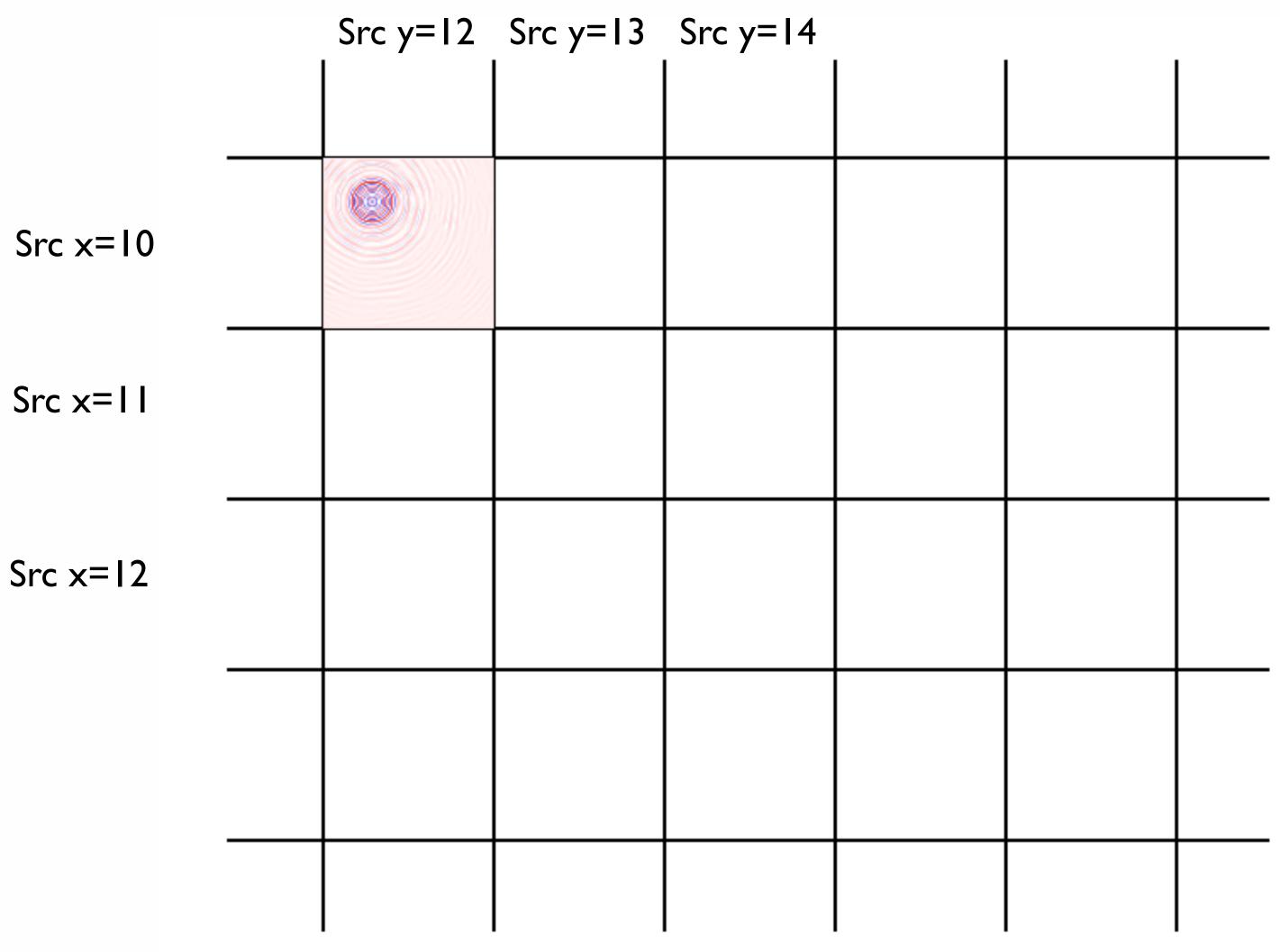
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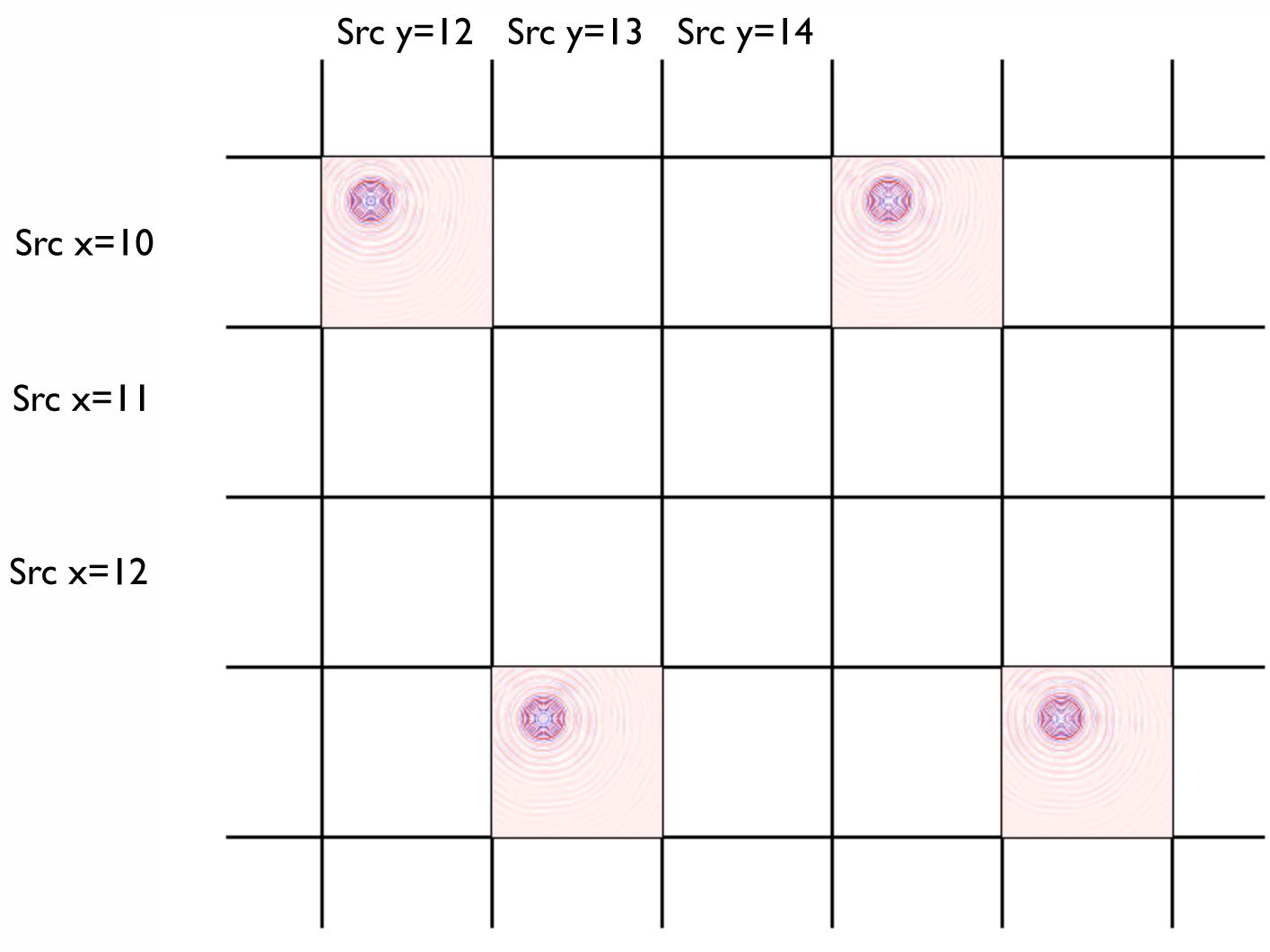


(src x, src y)=(10,12)

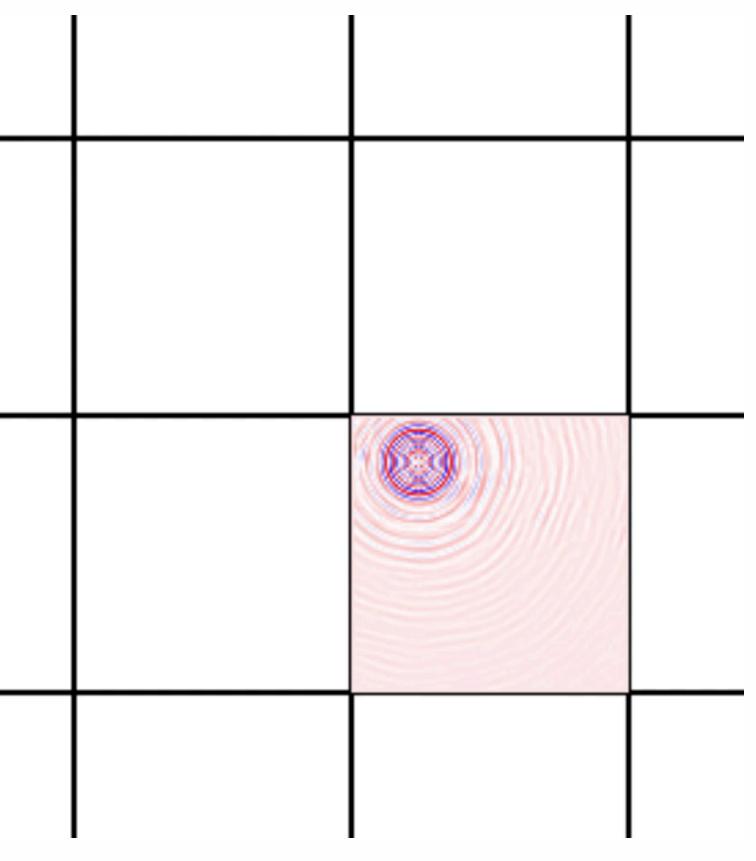


Fixing source coordinates, we obtain a specific shot





-		



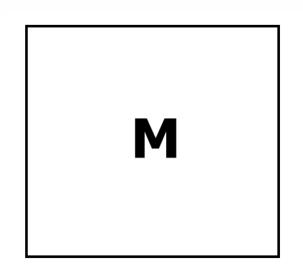
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 Jellyfish solves a relaxation of the QP program which is equivalent to the original program:

$$\operatorname{minimize}_{(\mathbf{L},\mathbf{R})} \sum_{(u,v)\in E} \left\{ (\mathbf{L}_u \mathbf{R}_v^T - M_{uv})^2 + \mu_u \| \mathbf{L}_u \|_F^2 + \mu_v \| \mathbf{R}_v \|_F^2 \right\}$$

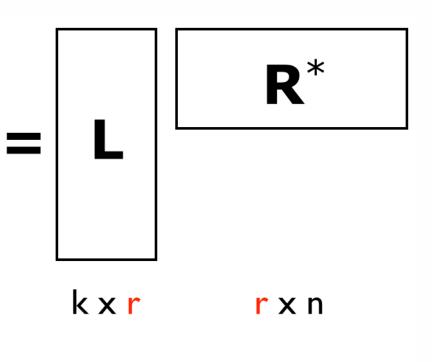




kn entries

Recht, B., & Ré, C. (2011). Parallel stochastic gradient algorithms for large-scale matrix completion. Mathematical Programming Computation, 1-26.

Jellyfish



r(k+n) entries

- This formulation allows application of stochastic gradient descent algorithm which can be highly parallelized by proper sampling of data points
 - Can scale to GB sized matrices on workstations
- Jellyfish explicitly compresses the matrix by factorizing it

Jellyfish

Successively solves LASSO problems, updating τ at each iteration:

 $\tau^{k+1} = \tau$

• where

$$v(\tau) = \min_{x} \rho(\mathcal{I})$$

Friedlander, M., & Van den Berg, E. (2008). SPGL1, a solver for large scale sparse reconstruction. SIAM Journal on Scientific Computing, 31(2), 890-912. Aravkin, A. Y., Kumar, R., Mansour, H., & Recht, B. (2013). A robust SVD-free approach to matrix completion, with applications to interpolation of large scale data.

SPGL1

$$\frac{1}{k} - \frac{v(\tau) - \eta}{v'(\tau)}$$

$\mathcal{A}(x) - b) \quad \text{s.t.} \ \|x\| \le \tau$

• For tensor completion, the objective function is:

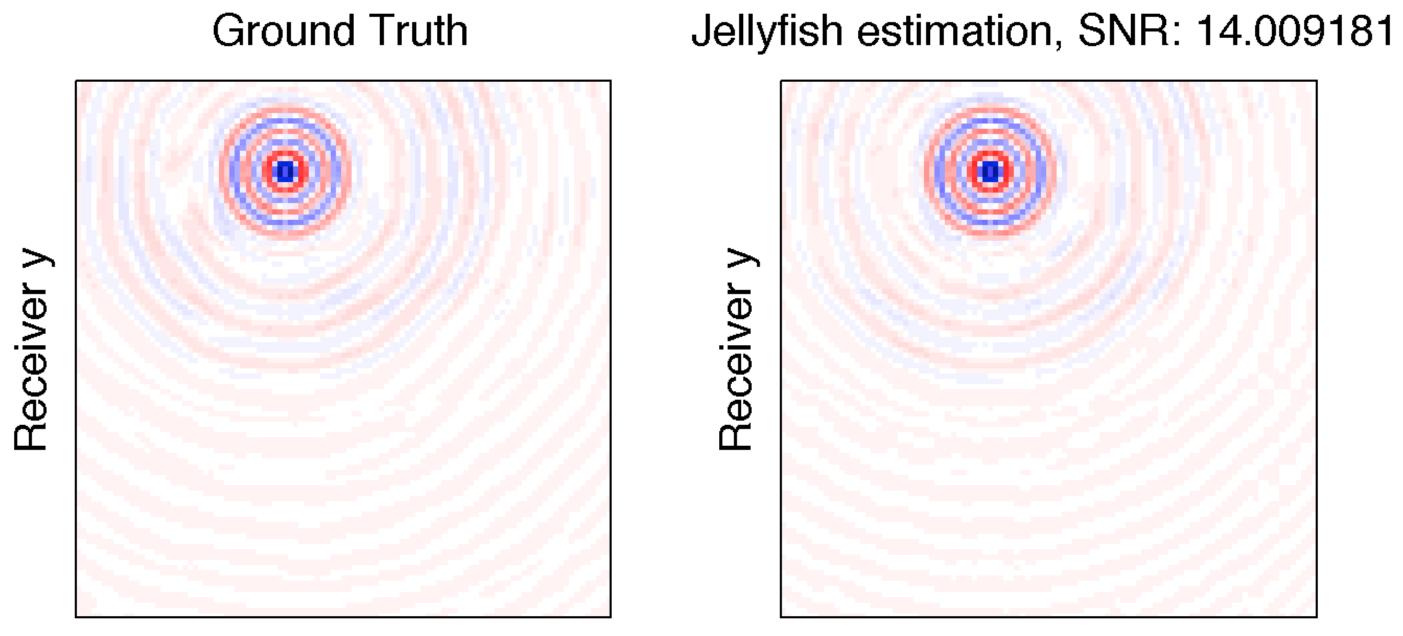
$$J(\mathcal{D}, \mathcal{Y}_i, \mathcal{W}_i) \ = \ rac{\lambda}{2} \|\mathcal{T}\mathcal{D} - d^{obs}\|_F^2 \ + \ \sum_{i=1}^4 \left(\|\mathbf{Y}_i^{(i)}\|_* - < \mathcal{W}_i, \mathcal{D} - \mathcal{Y}_i > + rac{eta}{2} \|\mathcal{D} - \mathcal{Y}_i\|_F^2
ight)$$

• This is the ADMM reformulation of the original problem.

Gandy, S., Recht, B., & Yamada, I. (2011). Tensor completion and low-n-rank tensor recovery via convex optimization. Inverse Problems, 27(2), 025010. Kreimer, N., Stanton, A., Sacchi, M. (2013). Tensor completion based on nuclear norm minimization for 5D seismic data reconstruction

Outline

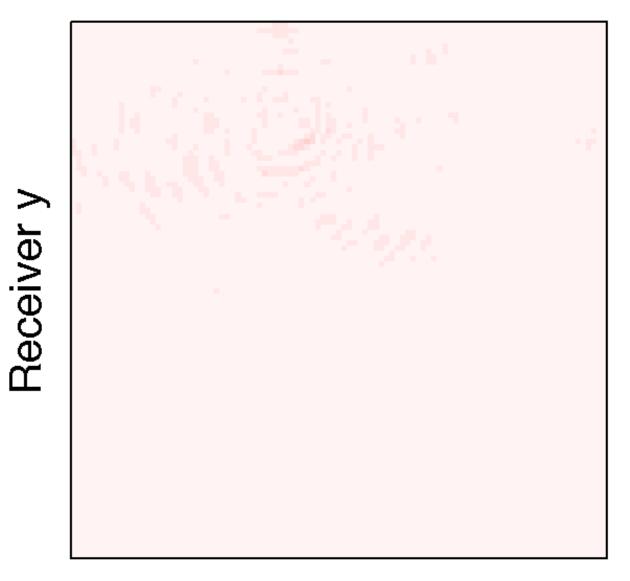
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Receiver x

Freq 4.68Hz (Source x, Source y)=(12, 27) Sampling Ratio: 0.25

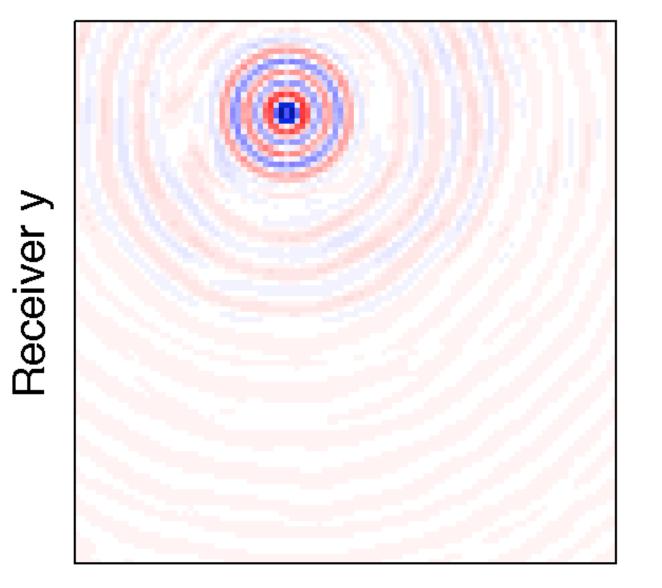
Residual



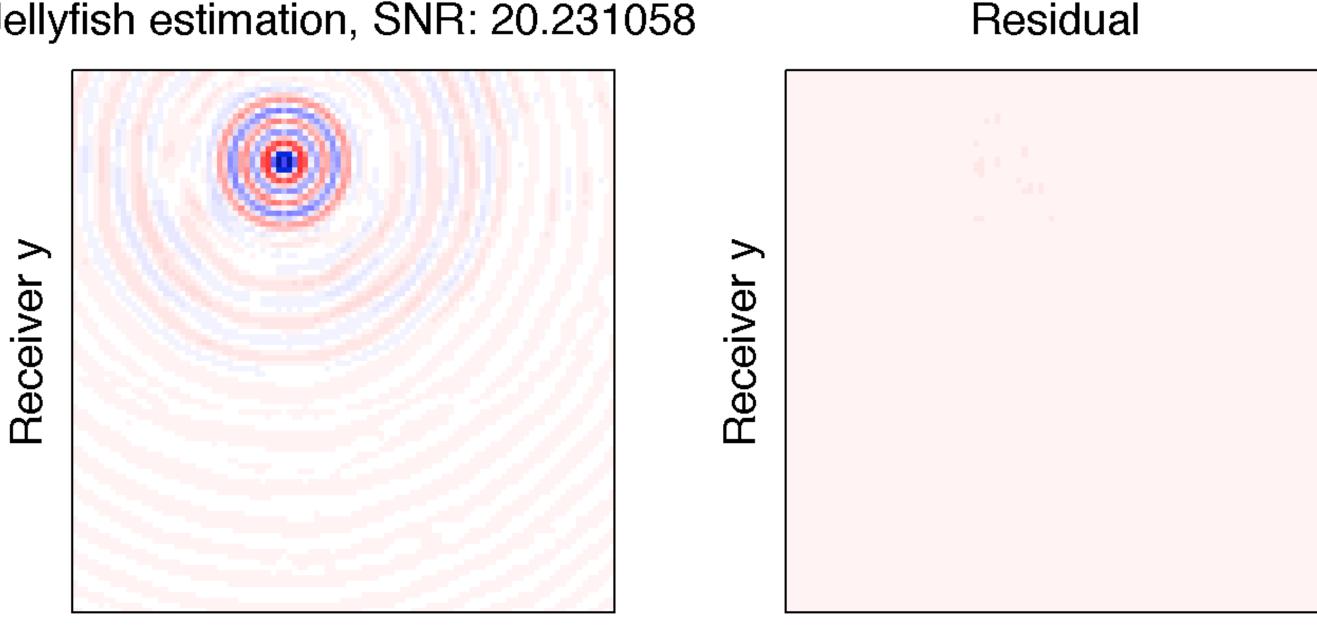
Receiver x

Receiver x

Ground Truth



Jellyfish estimation, SNR: 20.231058



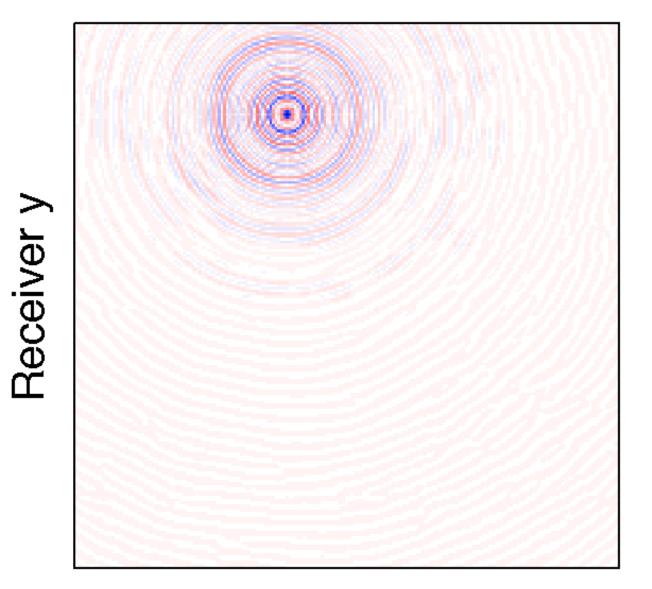
Receiver x

Freq 4.68Hz (Source x, Source y)=(12, 27) Sampling Ratio: 0.75

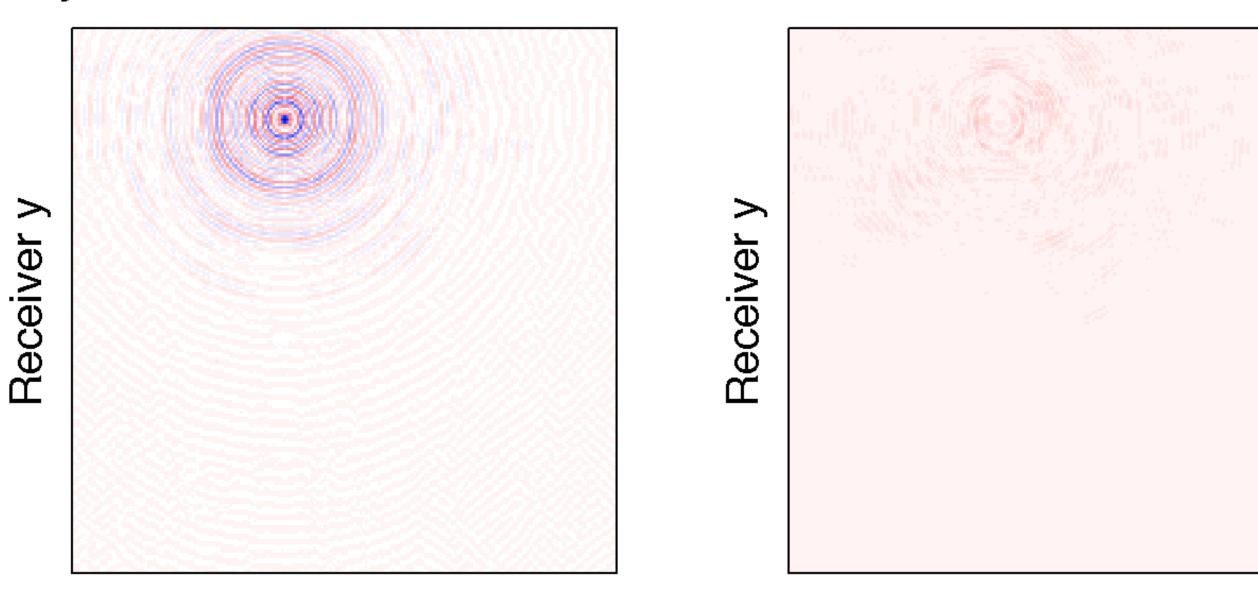
Receiver x

Receiver x

Ground Truth



Jellyfish estimation, SNR: 8.662400



Receiver x

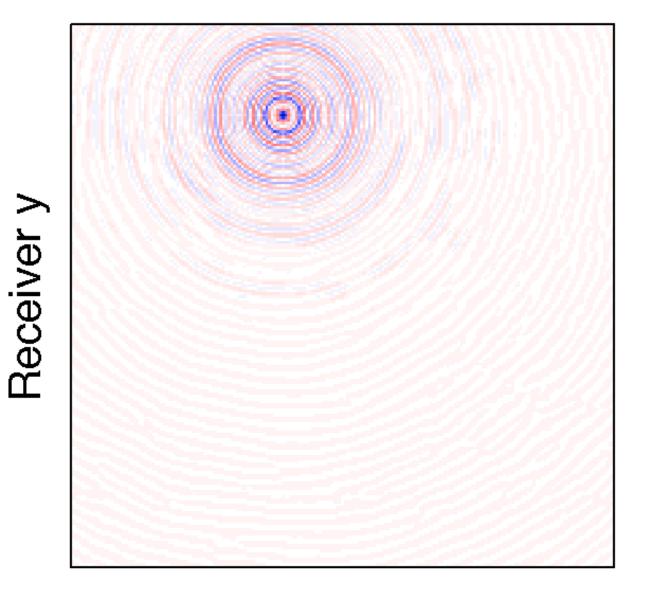
Freq 12.30Hz (Source x, Source y)=(12, 27) Sampling Ratio: 0.25

Receiver x

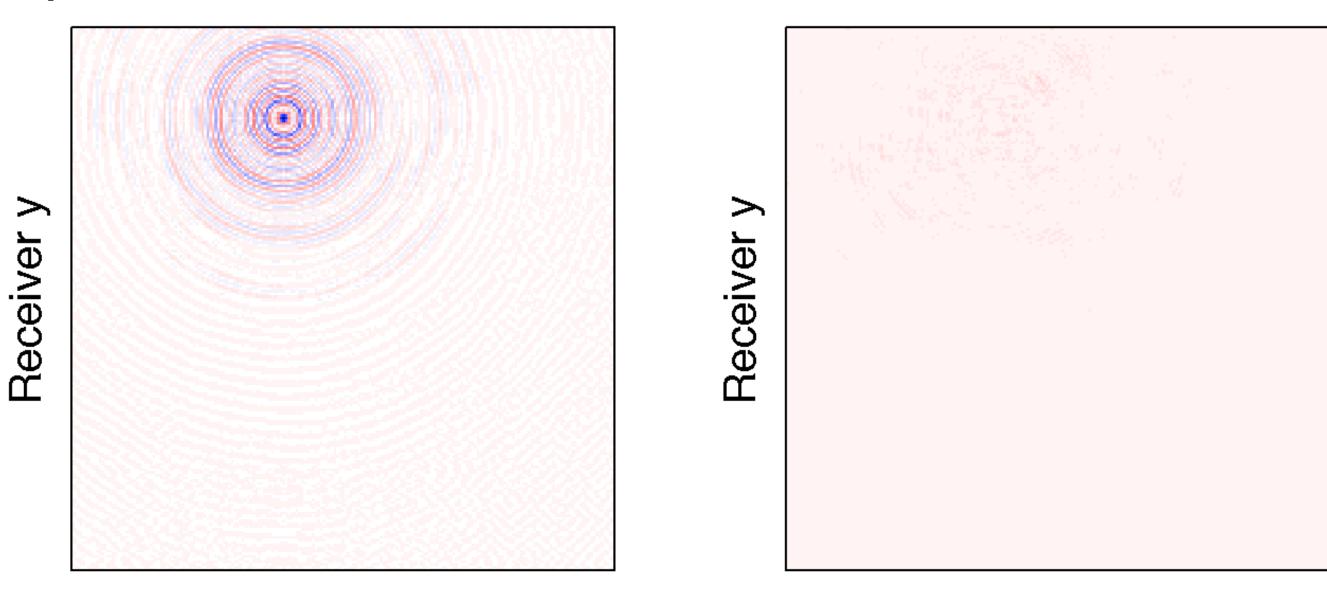
Receiver x

Residual

Ground Truth



Jellyfish estimation, SNR: 11.950294



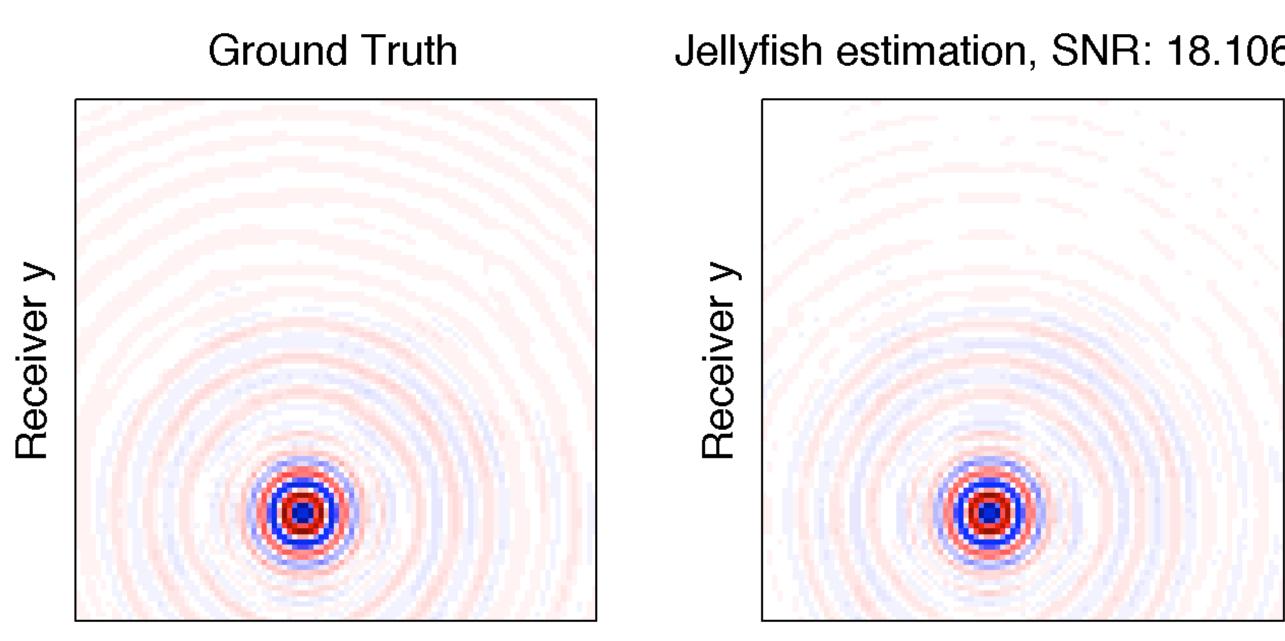
Receiver x

Freq 12.30Hz (Source x, Source y)=(12, 27) Sampling Ratio: 0.75

Receiver x

Residual

Receiver x

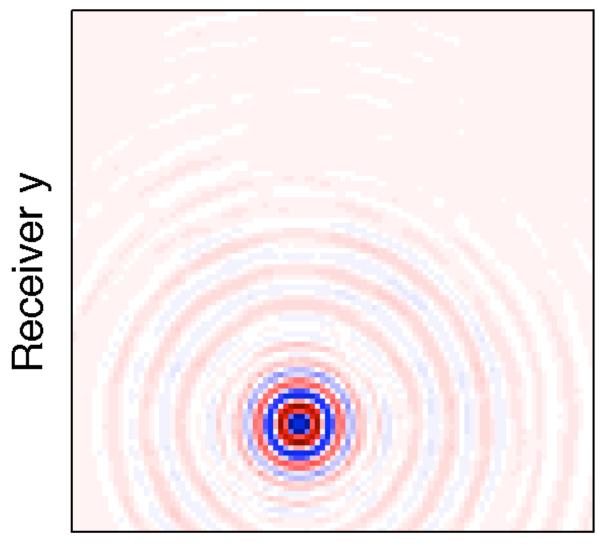


Receiver x

Jellyfish vs. SGPL1

Freq 4.68Hz (Source x, Source y)=(54, 30) Sampling Ratio: 0.25

Jellyfish estimation, SNR: 18.106082 SPGL1 estimation, SNR: 18.70



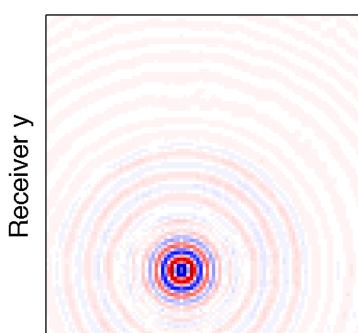
Receiver x

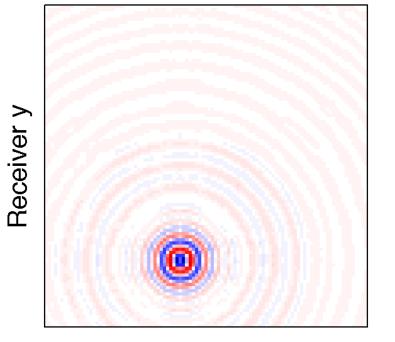
Receiver x

Windowing Results

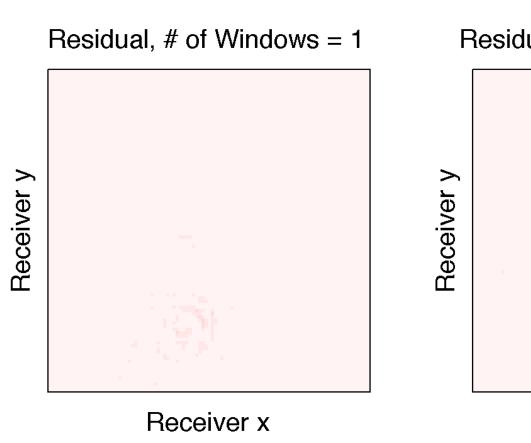
Freq: 4.68Hz (Source x, Source y)=(54, 29) Sampling Ratio: 0.25

of Windows = 1, SNR: 18.50

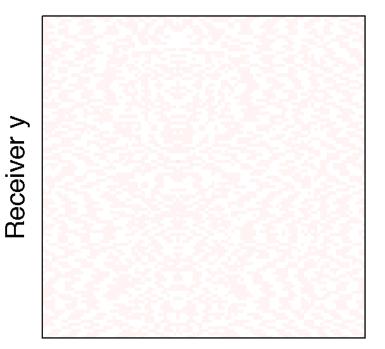








of Windows = 4x4, SNR: 12.52 # of Windows = 17x17, SNR: -0.03



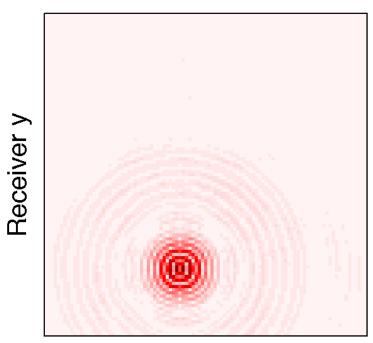
Receiver x

Receiver x

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Residual, \# of Windows = 4x4
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Residual, # of Windows = 17x17



Receiver x

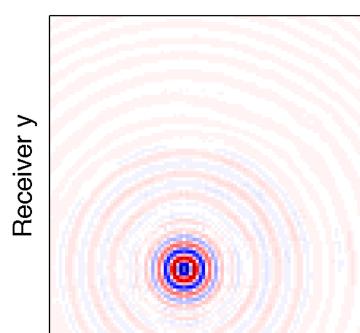
Receiver x

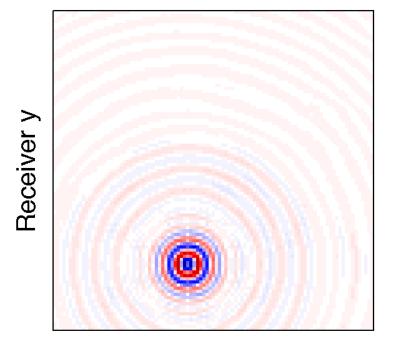
Windowing Results

Freq: 4.68Hz (Source x, Source y)=(54, 29) Sampling Ratio: 0.75

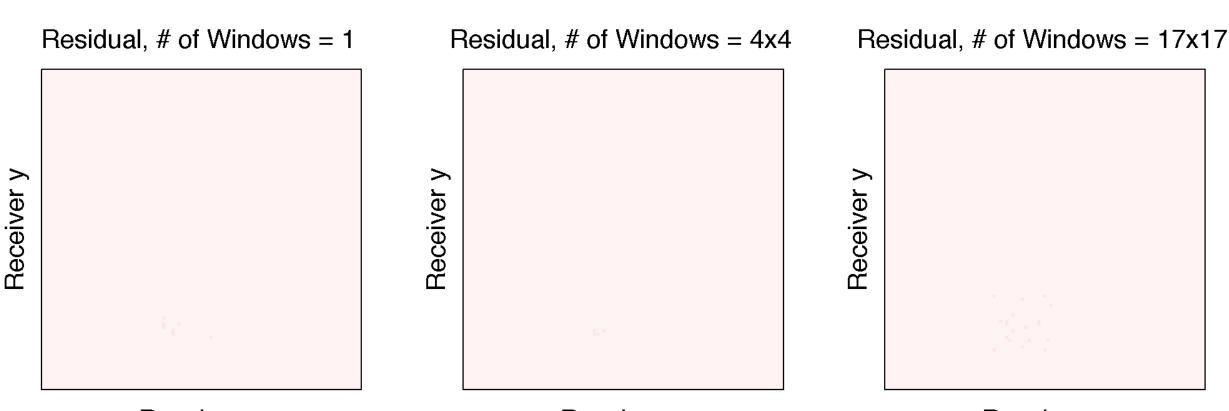
of Windows = 1, SNR: 23.31

of Windows = 4x4, SNR: 25.83 # of Windows = 17x17, SNR: 23.06

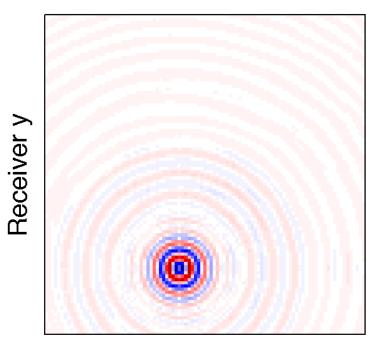








Receiver x



Receiver x

Receiver x

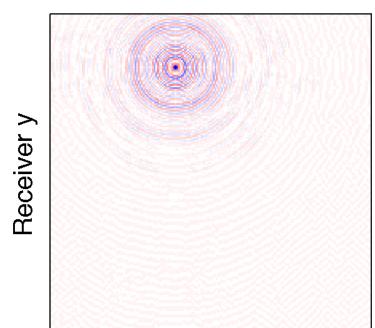
Receiver x

Receiver x

Windowing Results

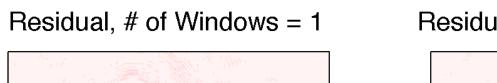
Freq: 12.30Hz (Source x, Source y)=(12, 27) Sampling Ratio: 0.25

of Windows = 1, SNR: 8.66 # o



Receiver y



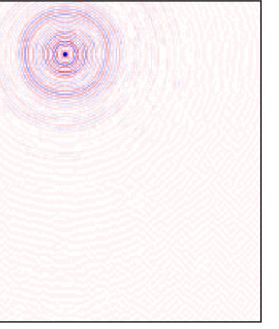


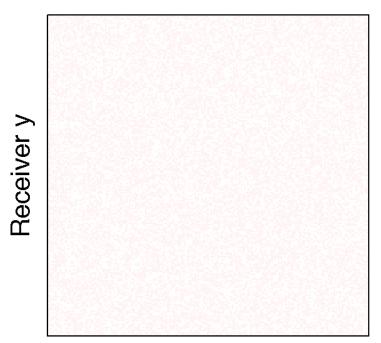
Receiver y



Receiver x

of Windows = 4x4, SNR: 8.60 # of Windows = 17x17, SNR: -0.00





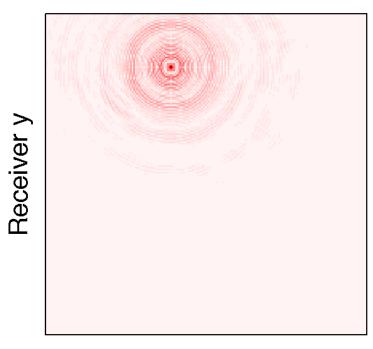
Receiver x

Receiver x

Residual, # of Windows = 4x4



Residual, # of Windows = 17x17



Receiver x

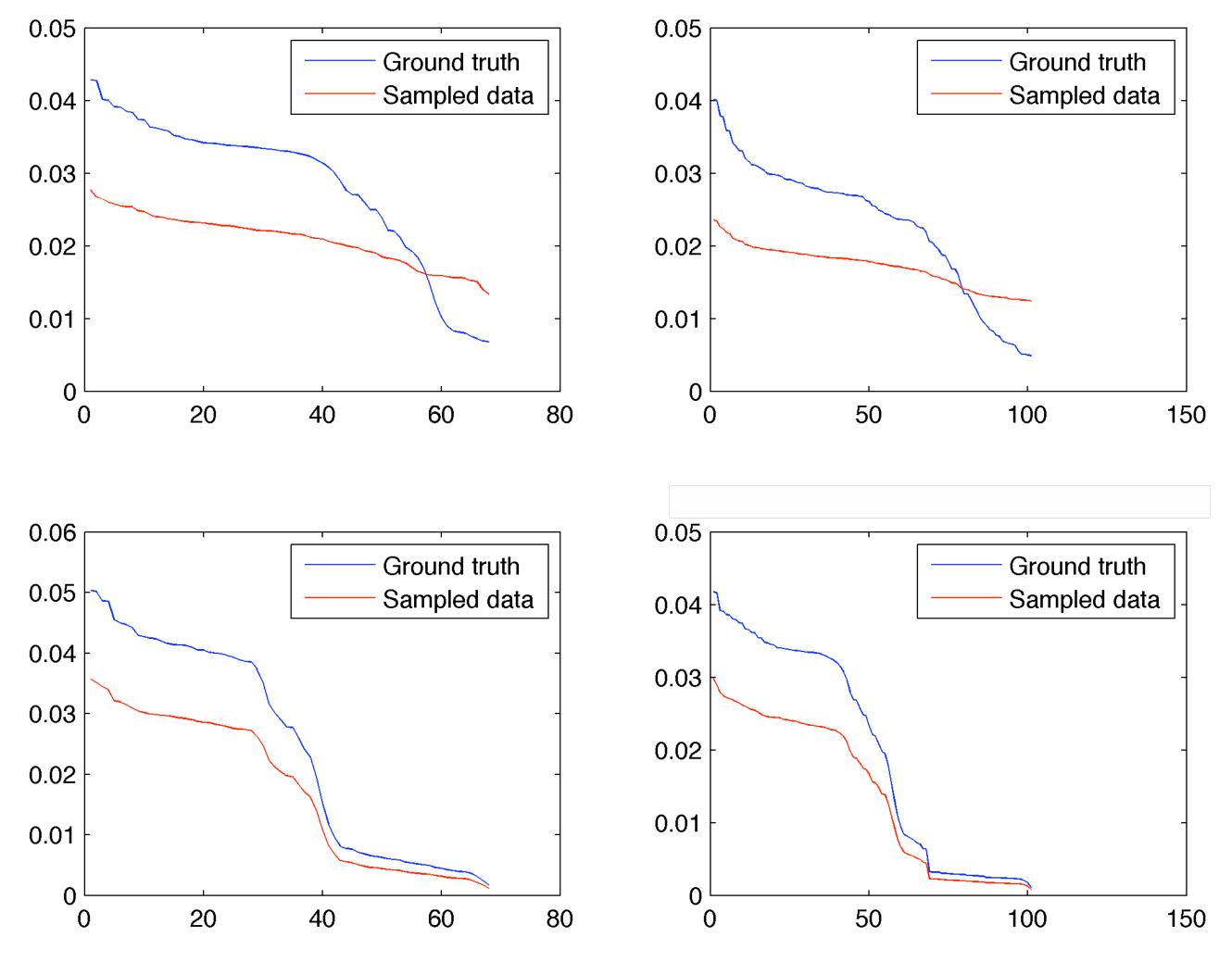
Receiver x

Comparison of Methods

Frequency	% sources	$SPGl_1$	$SPGl_1$ time	Jellyfish	Jellyfish time	ADMM	ADMM time
4.68 Hz	25%	15.9	5040	16.34	2160	-80.96	127346
	50%	20.75	5760	19.81	4899	-82.03	132987
	75%	21.47	6840	19.64	7434	-82.25	130309
7.34 Hz	25%	11.2	5040	11.99	3126	-81.12	126984
	50%	15.2	7560	15.05	8767	-82.85	128921
	75%	16.3	8280	15.31	11710	-81.12	133567
12.3 Hz	25%	7.3	19440	9.34	13387	-80.14	174296
	50%	12.6	26280	12.12	42330	-81.19	177145
	75%	14.02	27000	12.90	77670	-81.53	175340

Tensor Completion Results

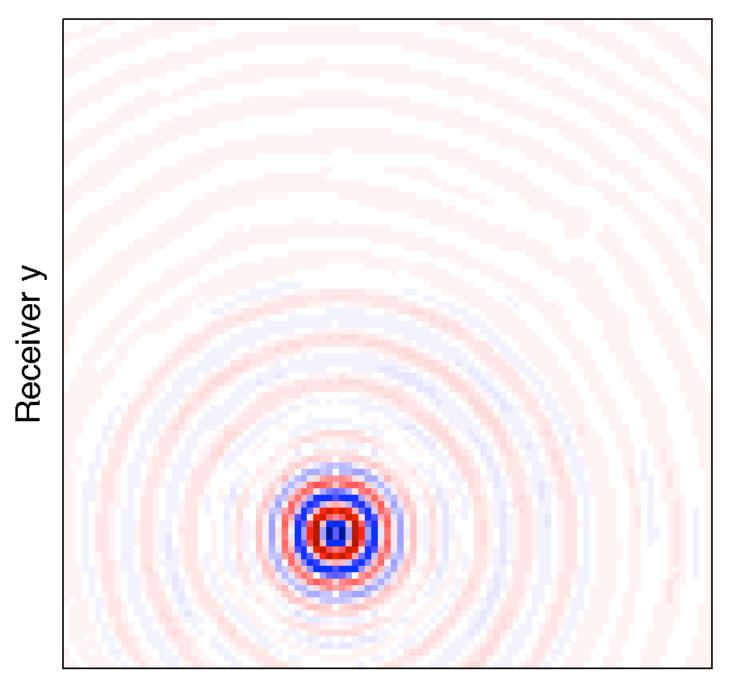
Singular value spectrums of matricizations



Tensor Completion Results

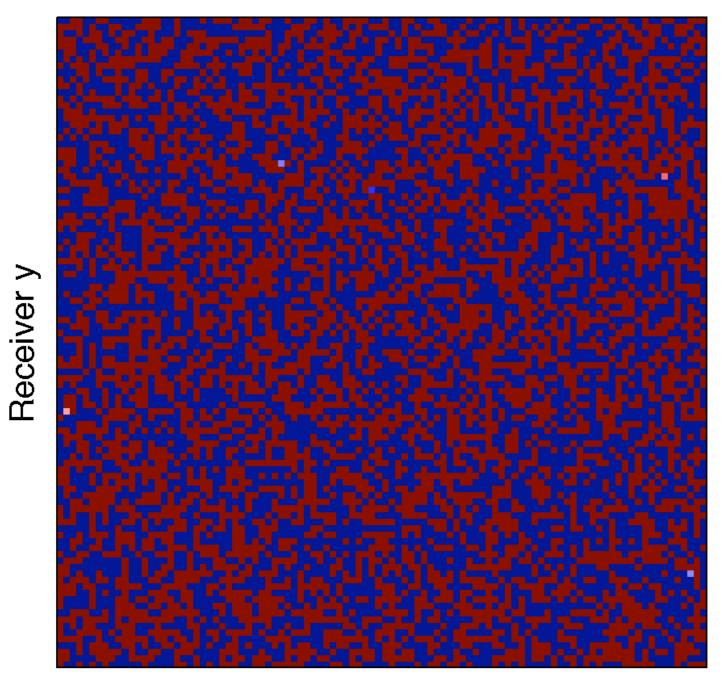
(Source x, Source y)=(54, 29) Sampling Ratio: 0.50

Ground Truth

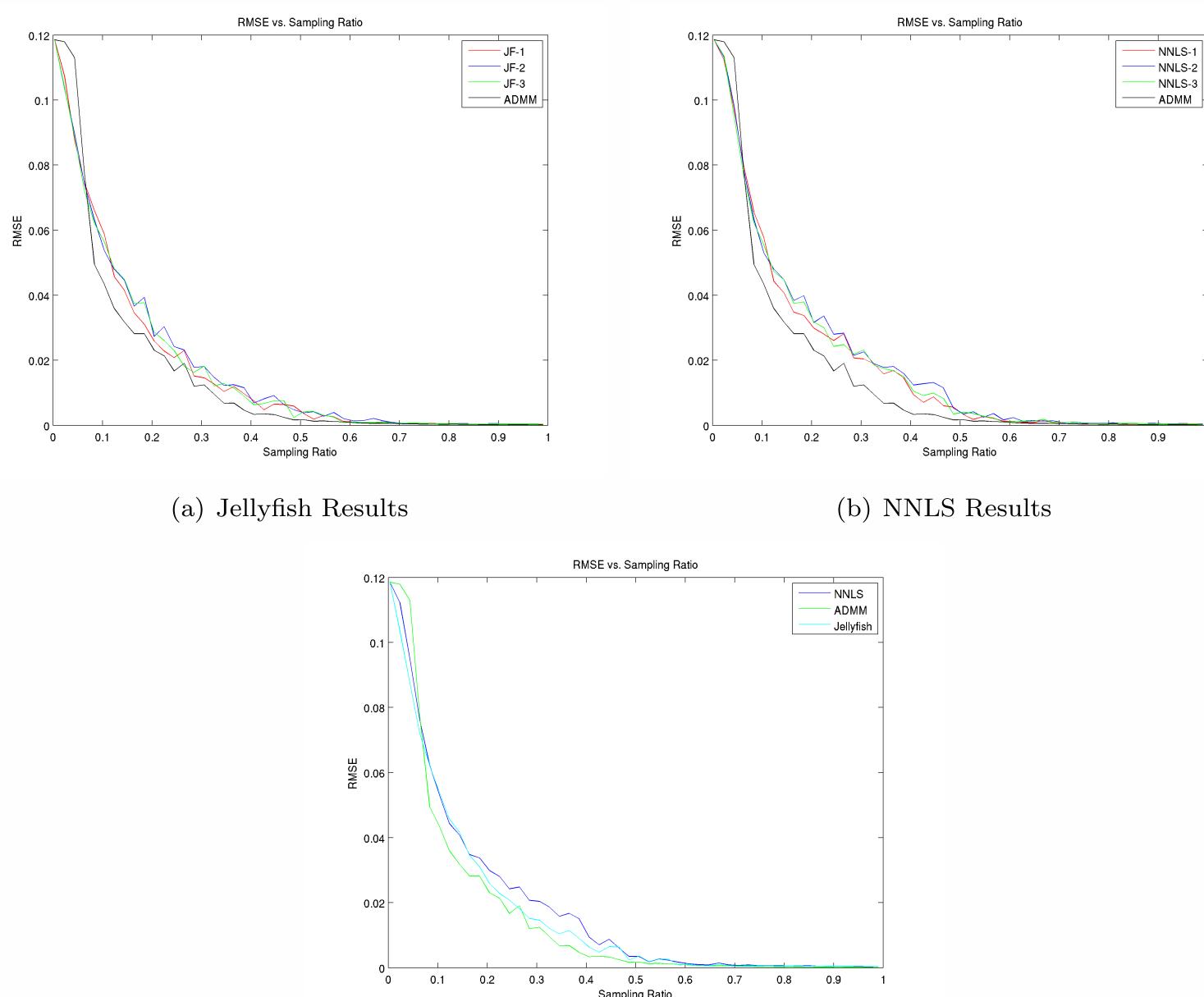


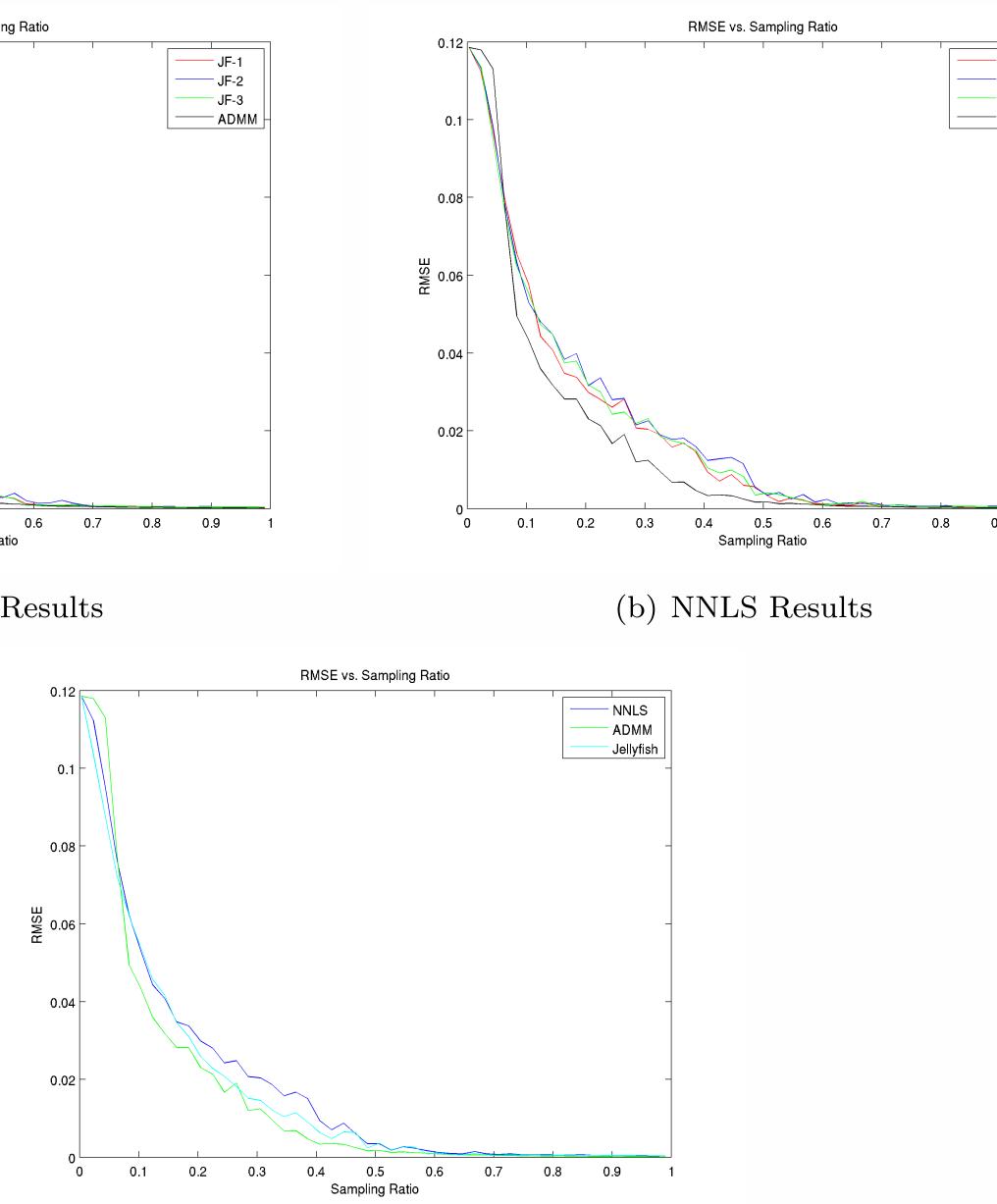
Receiver x

Tensor Completion Result



Receiver x

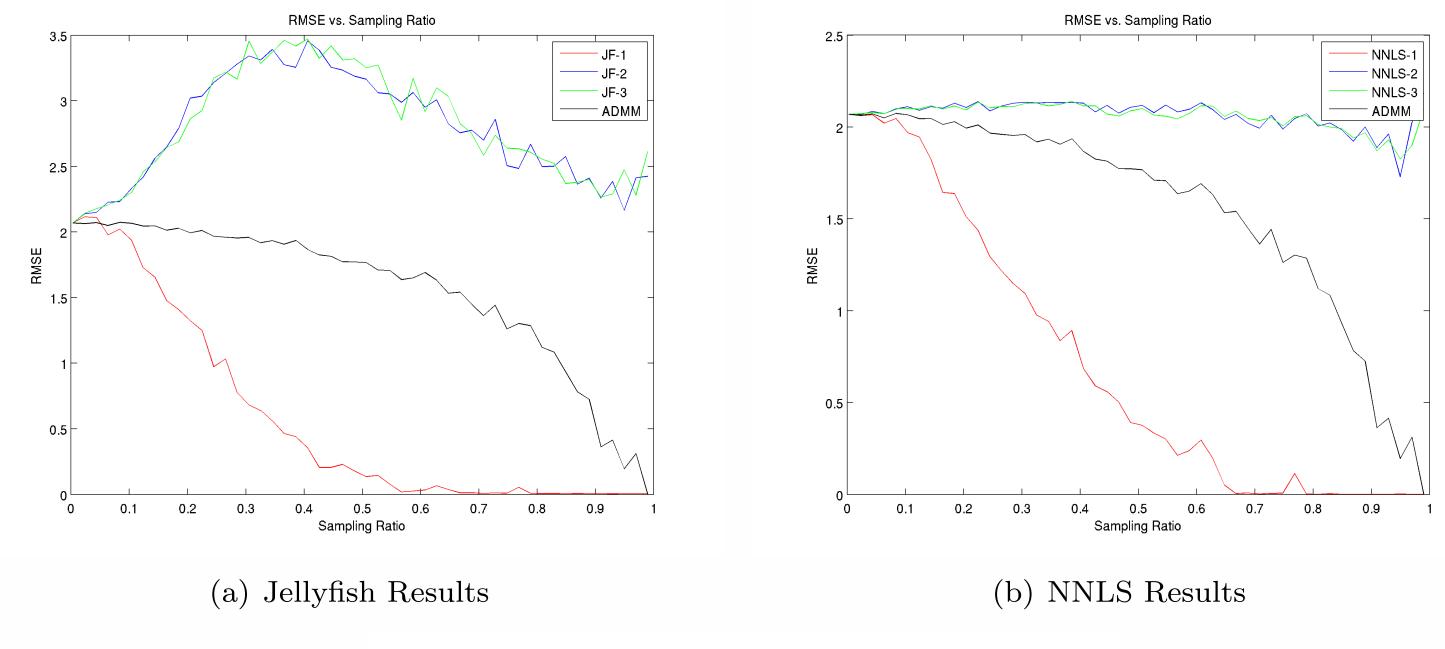




(c) Comparative Results

Figure 1: Sample complexity results for a rank 5 tensor of size $20 \times 20 \times 20$.

1



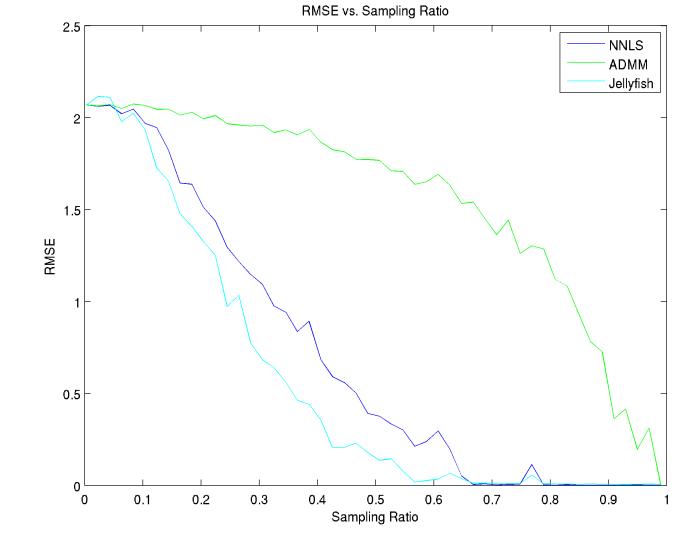


Figure 2: Sample complexity results for tensor of size $20 \times 20 \times 20$ with exactly one low rank unfolding (rank 5).

(c) Comparative Results

Recap

- Jellyfish and SPGL1 yield very similar results as expected.
- Matrix completion performs fairly well
- Windowing yields very good results, making it possible to scale to very large data sets
- Tensor completion with nuclear norm averaging does not work
- Parameter selection still takes considerable time, however good parameter combinations work across different problems

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Conclusion

- Compressed sensing provides a framework that data interpolation problem
- The runtime efficiency can be increased by windowing
- - Hierarchical Tucker Decomposition yields comparable results

allows scalable algorithms for the large scale seismic

 In order to do successful tensor completion, we need a model that agrees with the structure of seismic data

Future Work

- data
- and matrix completion methods
- Using windowing for fast parameter selection

• Finding different low rank representations of seismic

• Sample complexity comparison between tensor completion (Hierarchical Tucker Decomposition)

Using windowing to interpolate high frequencies

Thank you!

Any questions?