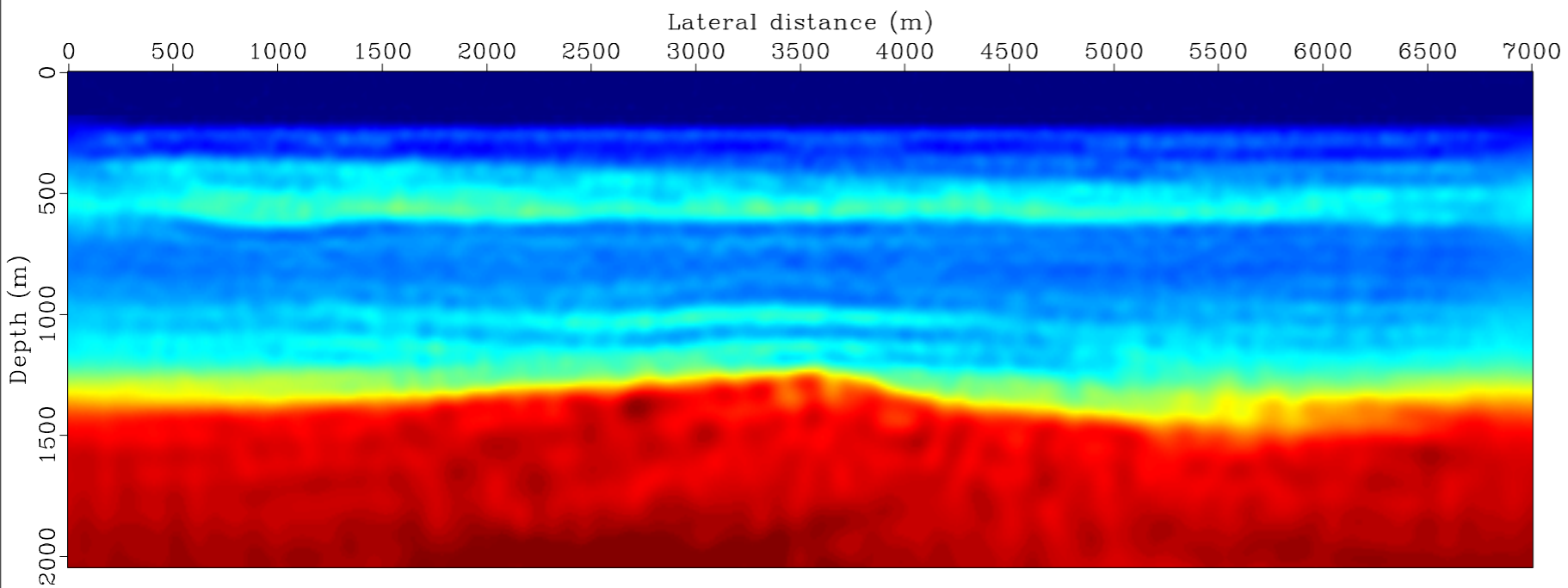


Fast Gauss-Newton full-waveform inversion with sparsity regularization

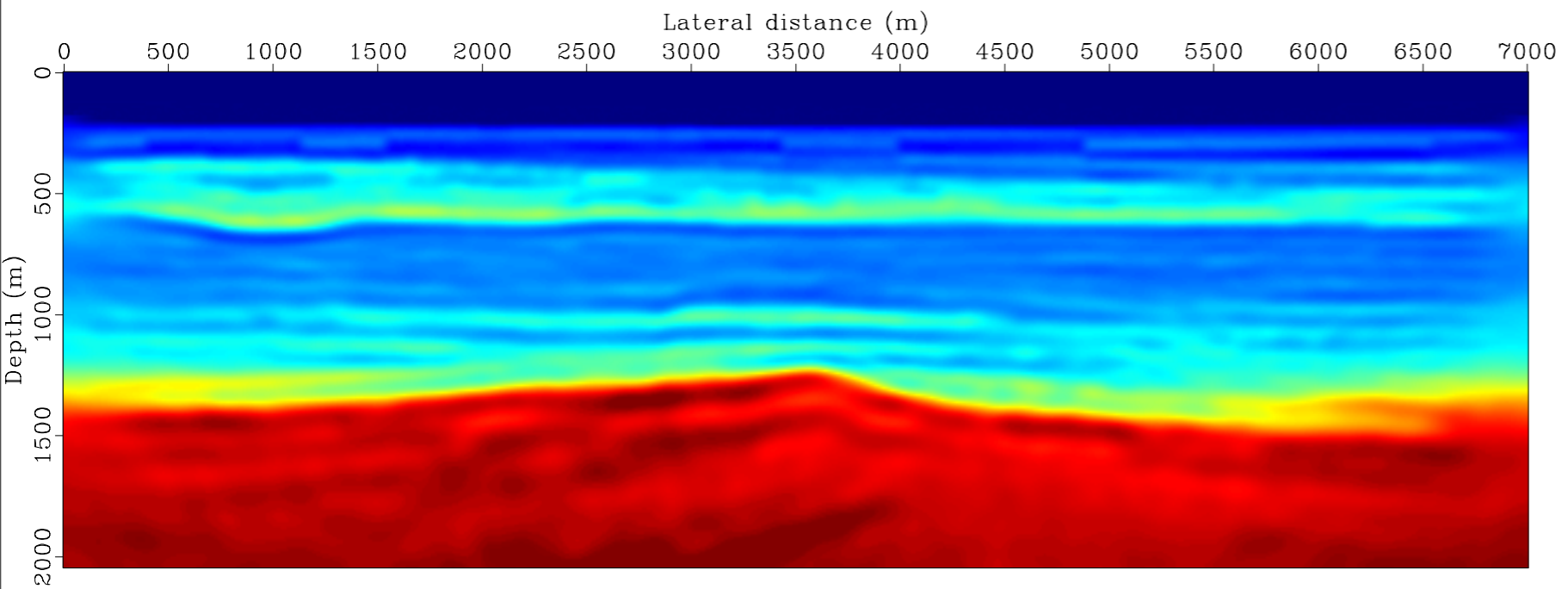
Xiang Li and Felix J. Herrmann

SLIM 
University of British Columbia

Motivation

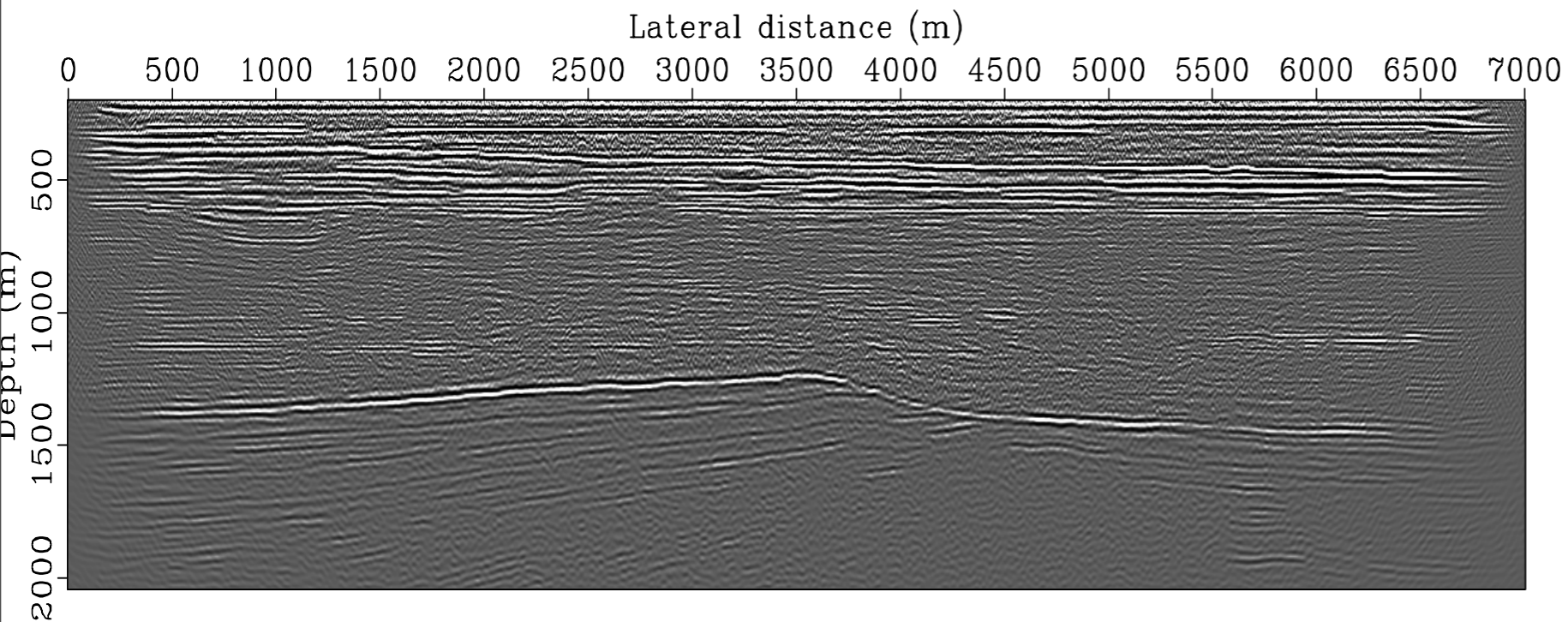


standard GN
FWI

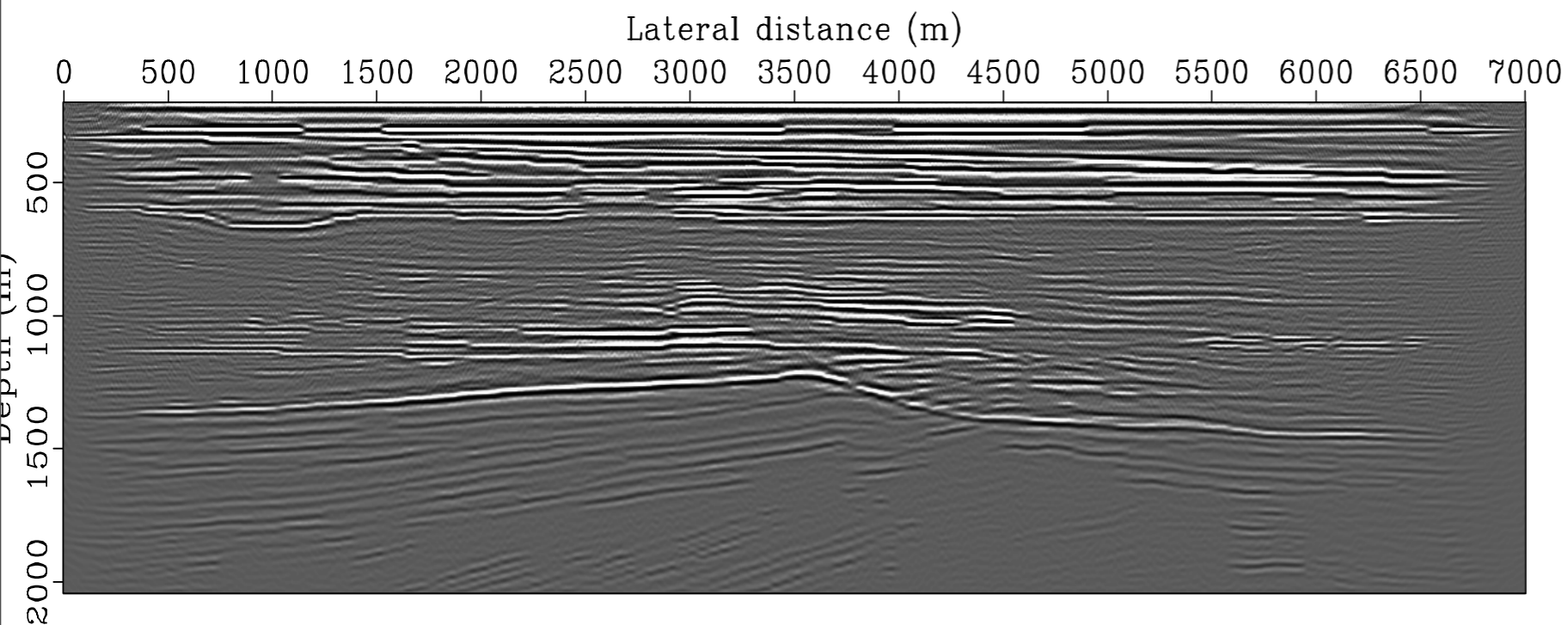


sparsity-
promoting
GN FWI

Motivation



standard
least-squares
migration



sparsity
promoting
least-squares
migration

Outline

- sparsity promoting Gauss-Newton FWI to generate initial model
- sparsity-promoting imaging for migration

Making sparsity-promoting imaging computationally feasible...

Full-waveform inversion

Full waveform inversion

$$\underset{\mathbf{m}, \alpha}{\text{minimize}} \frac{1}{2} \|\mathbf{D} - \alpha \mathcal{F}[\mathbf{m}]\|_F^2$$

\mathbf{D} : observed data

\mathcal{F} : forward modelling kernel

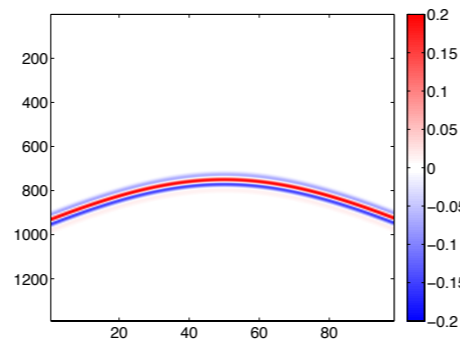
α : source wavelet

\mathbf{m} : model parameters

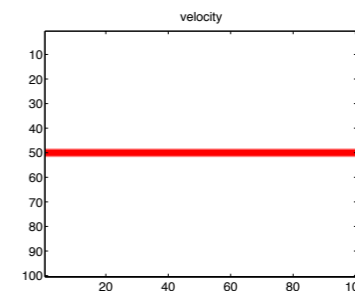
Gauss-Newton

Gauss-Newton subproblem:

$$\underset{\delta \mathbf{m}}{\text{minimize}} \frac{1}{2} \left\| \underbrace{\mathbf{D} - \alpha \mathcal{F}(\mathbf{m})}_{\mathbf{b}} - \underbrace{\alpha \nabla \mathcal{F}(\mathbf{m})}_{\mathbf{A}} \delta \mathbf{m} \right\|_F^2$$



Jacobian operator
(born modeling operator)

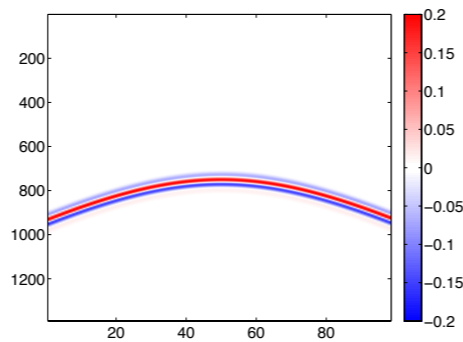


- least-squares inversion problem
- no explicit Jacobian required

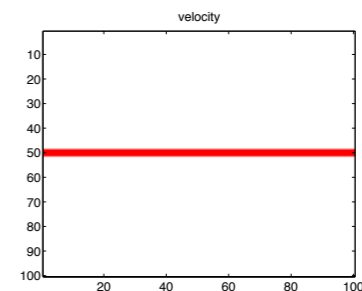
Gauss-Newton

Gauss-Newton subproblem:

$$\text{minimize}_{\delta \mathbf{m}} \frac{1}{2} \left\| \underbrace{\mathbf{D} - \alpha \mathcal{F}(\mathbf{m})}_{\mathbf{b}} - \underbrace{\alpha \nabla \mathcal{F}(\mathbf{m})}_{\mathbf{A}} \delta \mathbf{m} \right\|_F^2$$

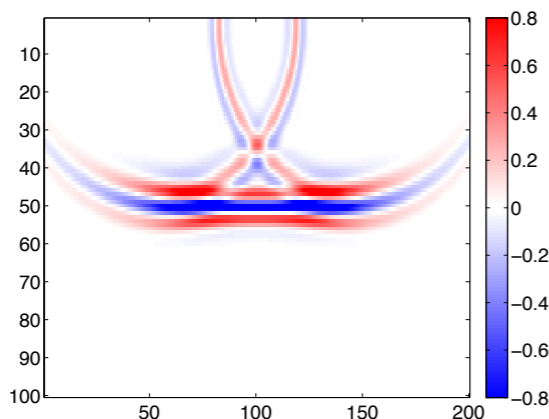


Jacobian operator
(born modeling operator)



Hint:

$$\mathbf{A}^T \mathbf{b} =$$

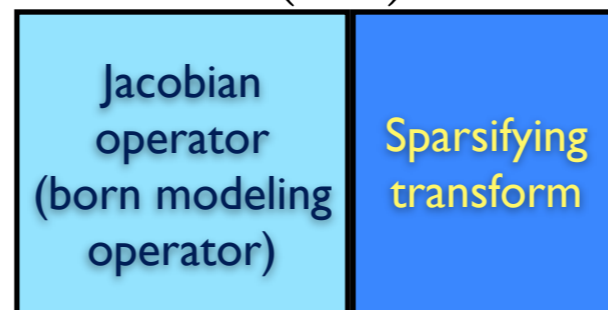
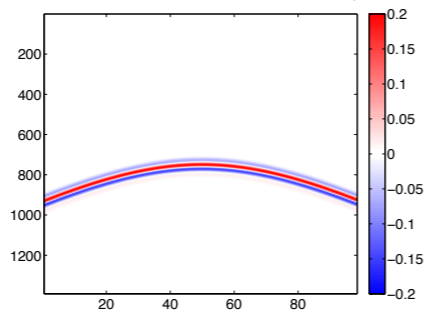


RTM and Born modeling needs to satisfy adjoint-state

Sparsity-promoting GN

Gauss-Newton subproblem:

$$\underset{\delta \mathbf{m}}{\text{minimize}} \quad \frac{1}{2} \left\| \mathbf{D} - \alpha \mathcal{F}(\mathbf{m}) - \alpha \nabla \mathcal{F}(\mathbf{m}) \mathbf{C}^T \delta \mathbf{x} \right\|_F^2 \quad \text{s.t.} \quad \|\delta \mathbf{x}\|_1 < \tau$$

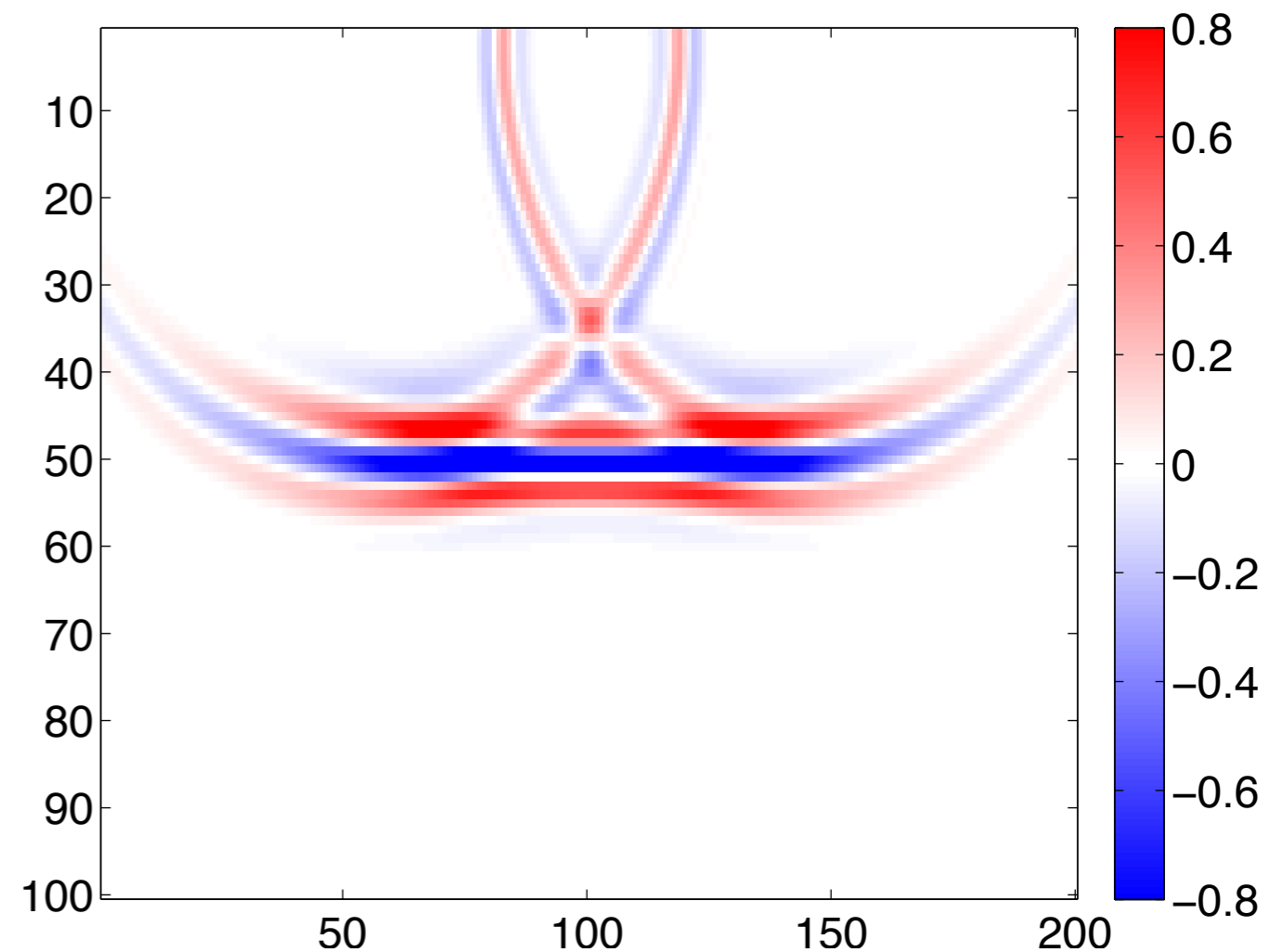


$$\delta \mathbf{m} = \mathbf{C}^T \delta \mathbf{x}$$

- suppress incoherent noise/artifacts by one-norm constraint in a transform domain
- randomized subsets of shots to reduce computational costs

Curvelet regularization

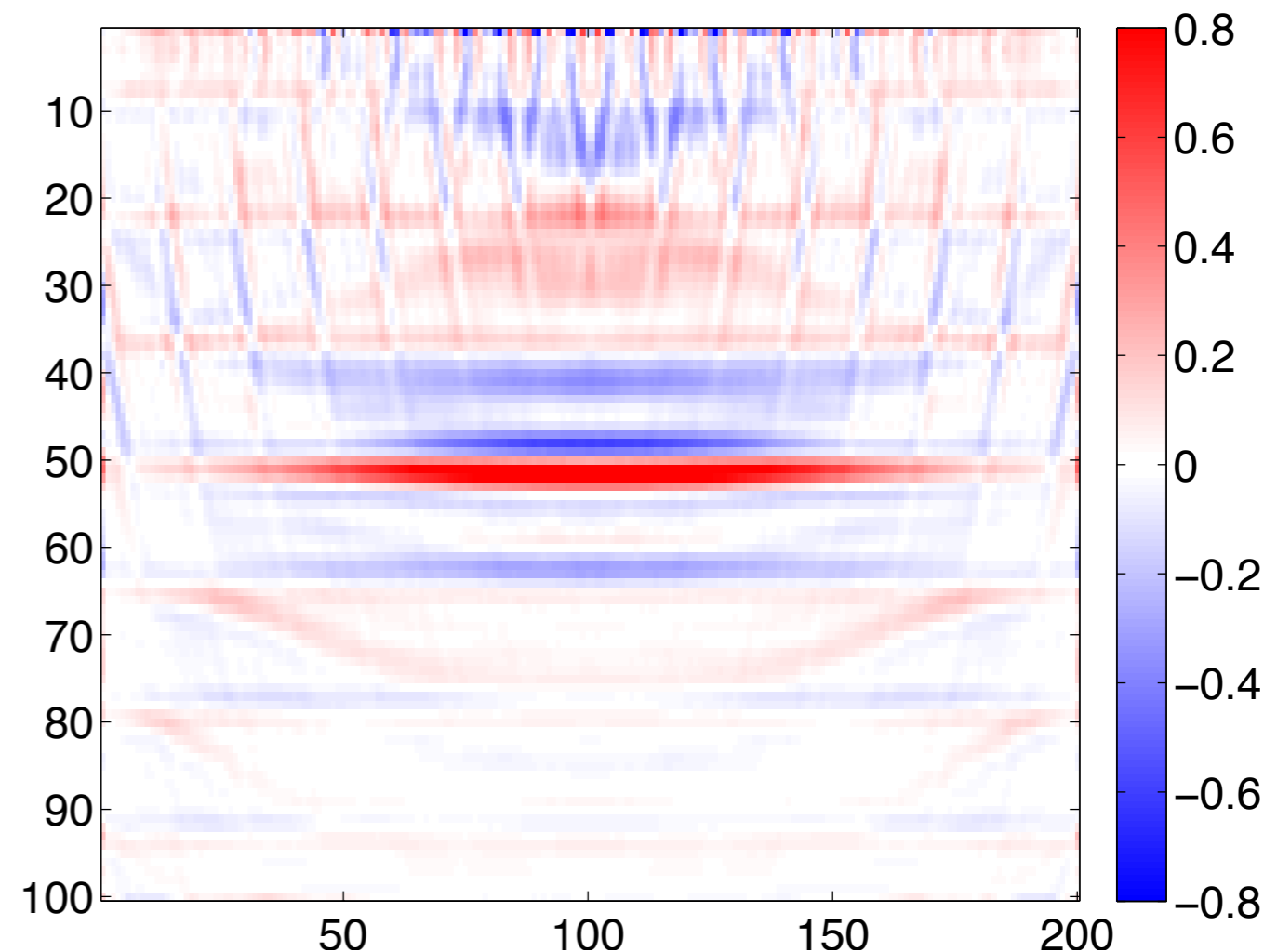
Gradient (RTM) of one shot for all frequencies



Curvelet regularization

Gradient of all shots for subsampled frequencies

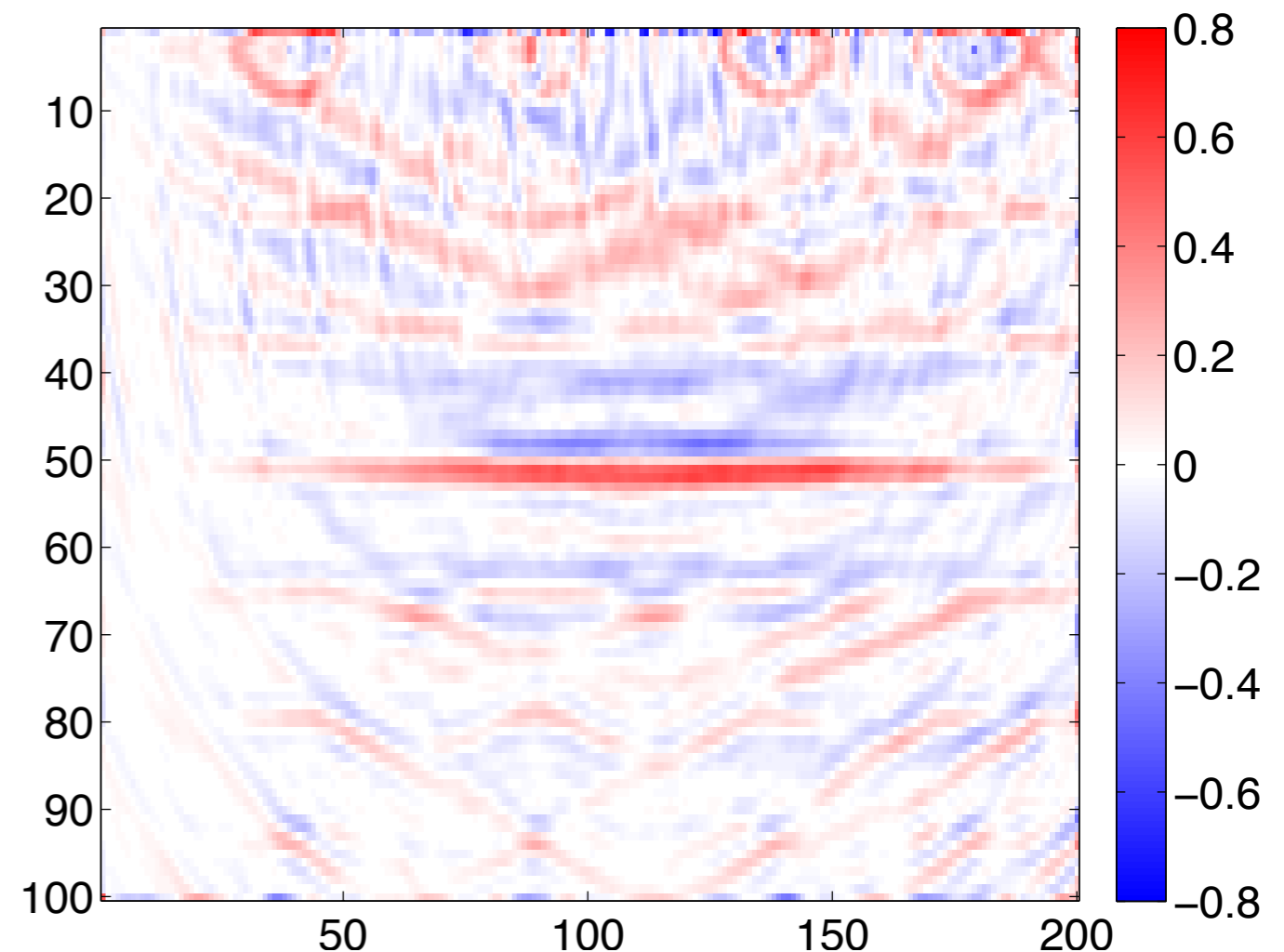
- used as a gradient for FWI (*expensive*)
- subsampling frequencies causes periodic artifacts



Curvelet regularization

gradient of subsampled shots and frequencies

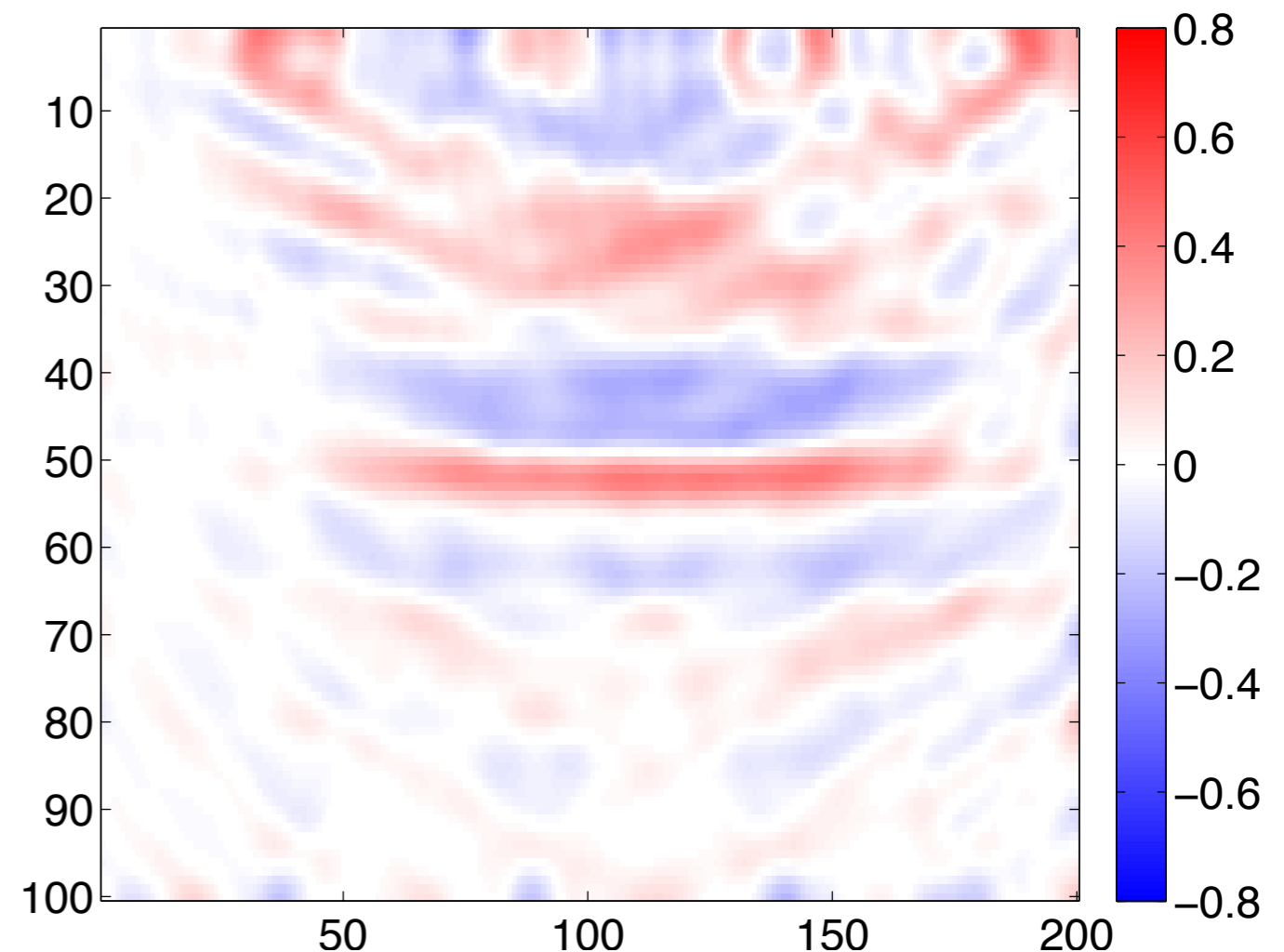
- subsampling sources will introduce even more artifacts



Curvelet regularization

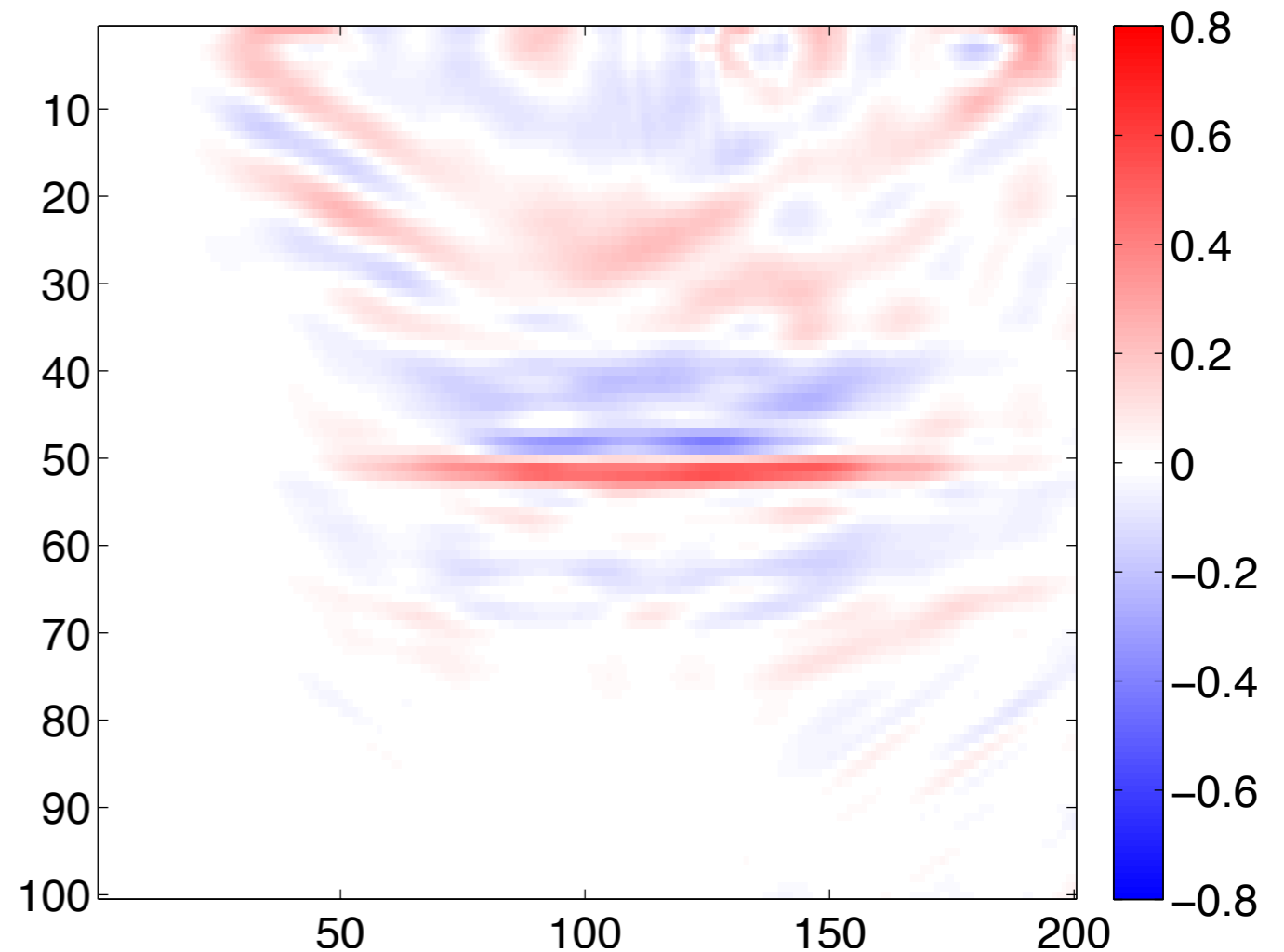
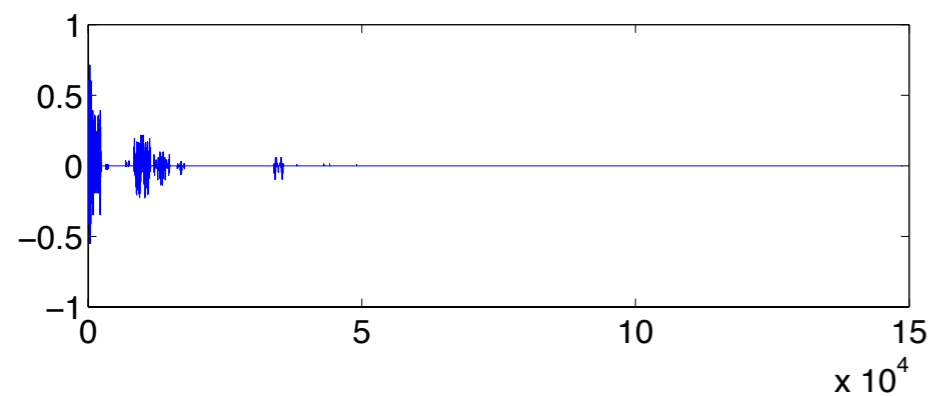
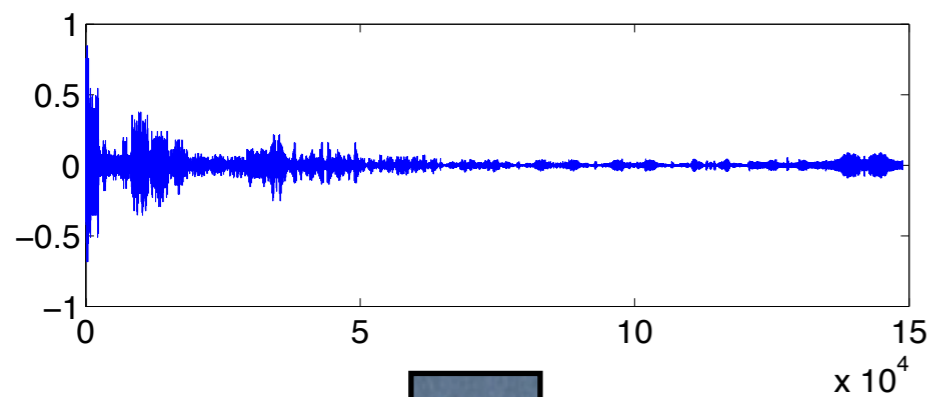
one solution to suppress artifacts is by smoothing

- loss high frequency information



Curvelet regularization

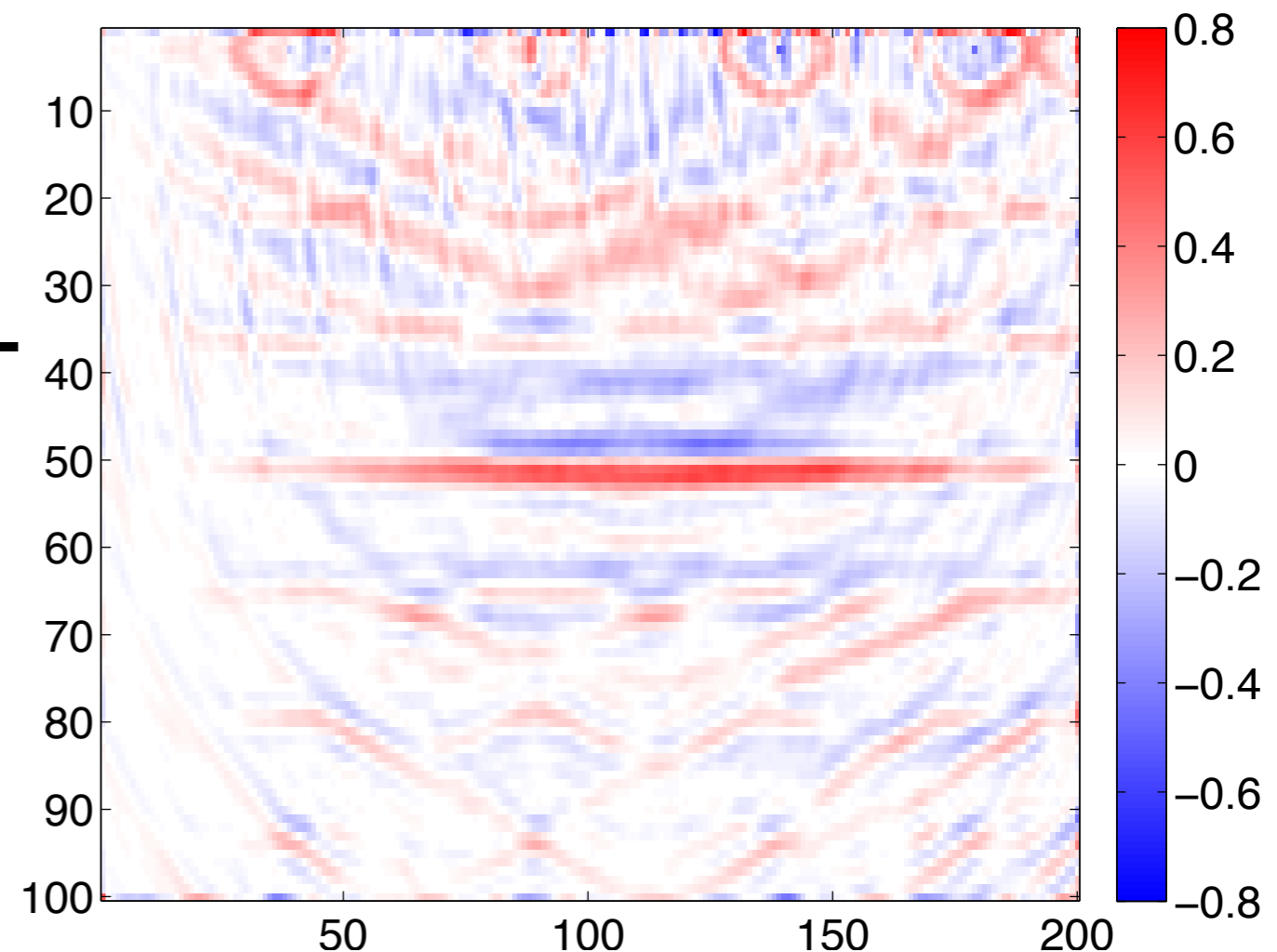
Sparsity regularization in Curvelet domain



Curvelet regularization

Sparsity regularization in Curvelet domain

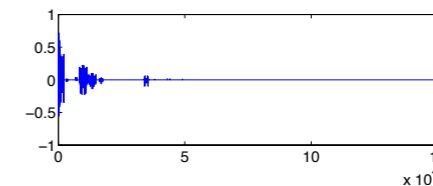
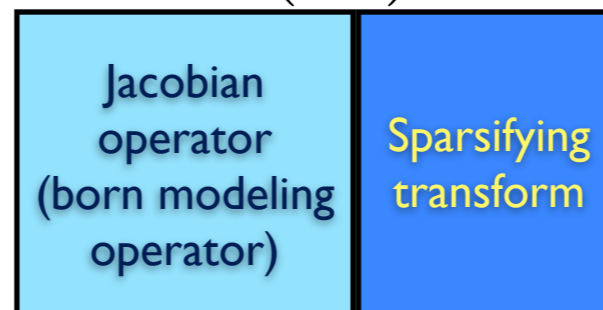
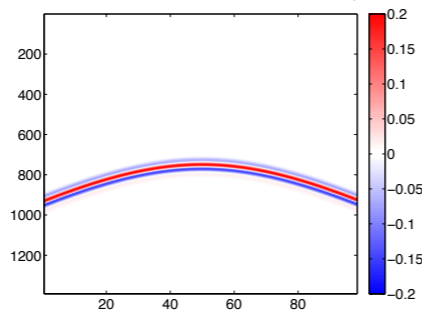
- efficiently suppresses artifacts
- maximally preserves geological structures



Sparsity-promoting GN

Gauss-Newton subproblem:

$$\underset{\delta \mathbf{m}}{\text{minimize}} \frac{1}{2} \|\mathbf{D} - \alpha \mathcal{F}(\mathbf{m}) - \alpha \nabla \mathcal{F}(\mathbf{m}) \mathbf{C}^T \delta \mathbf{x}\|_F^2 \quad \text{s.t.} \quad \|\delta \mathbf{x}\|_1 < \tau$$



$$\delta \mathbf{m} = \mathbf{C}^T \delta \mathbf{x}$$

- suppress incoherent noise/artifacts by one-norm constraint in a transform domain
- randomized subsets of shots to reduce computational costs

[Pratt, '98]

Source estimation

Source estimation at the k^{th} iteration:

$$\alpha_k = \arg \min_{\alpha} \|\mathbf{D}_k - \alpha \mathcal{F}(\mathbf{m}_k)\|_F^2$$

- ▶ source estimation handles amplitude problems
- ▶ cheap to evaluate

Sparsity-promoting GN FWI

Algorithm 1: Sparsity-promoting Gauss-Newton FWI

Result: Output estimate for the model \mathbf{m}

```

m  $\leftarrow$   $\mathbf{m}_0$ ;  $k \leftarrow 0$ ; // initial model
while not converged do
     $\alpha_k \leftarrow \arg \min_{\alpha} \|\mathbf{D}_k - \alpha \mathcal{F}(\mathbf{m}_k)\|_F^2$ ; // source estimation
     $\delta \mathbf{D}_k \leftarrow \mathbf{D}_k - \alpha_k \mathcal{F}(\mathbf{m}_k)$ ; // wavefield residual
     $\delta \mathbf{x}_k \leftarrow \arg \min_{\delta \mathbf{x}} \frac{1}{2} \|\delta \mathbf{D}_k - \alpha \nabla \mathcal{F}(\mathbf{m}_k) \mathbf{C}^T \delta \mathbf{x}\|_2^2$  s.t.  $\|\delta \mathbf{x}\|_1 \leq \tau_k$ 
     $\mathbf{m}^{k+1} \leftarrow \mathbf{m}^k + \mathbf{C}^T \delta \mathbf{x}$ ; // update model
     $k \leftarrow k + 1$ ;
end
  
```

Examples

Acquisition geometry:

- 350 shots with interval 20 m
- 701 receivers with interval 10 m

Observed data is generated by

- time domain finite difference modeling method with PML boundary
- 12 Hz Ricker wavelet

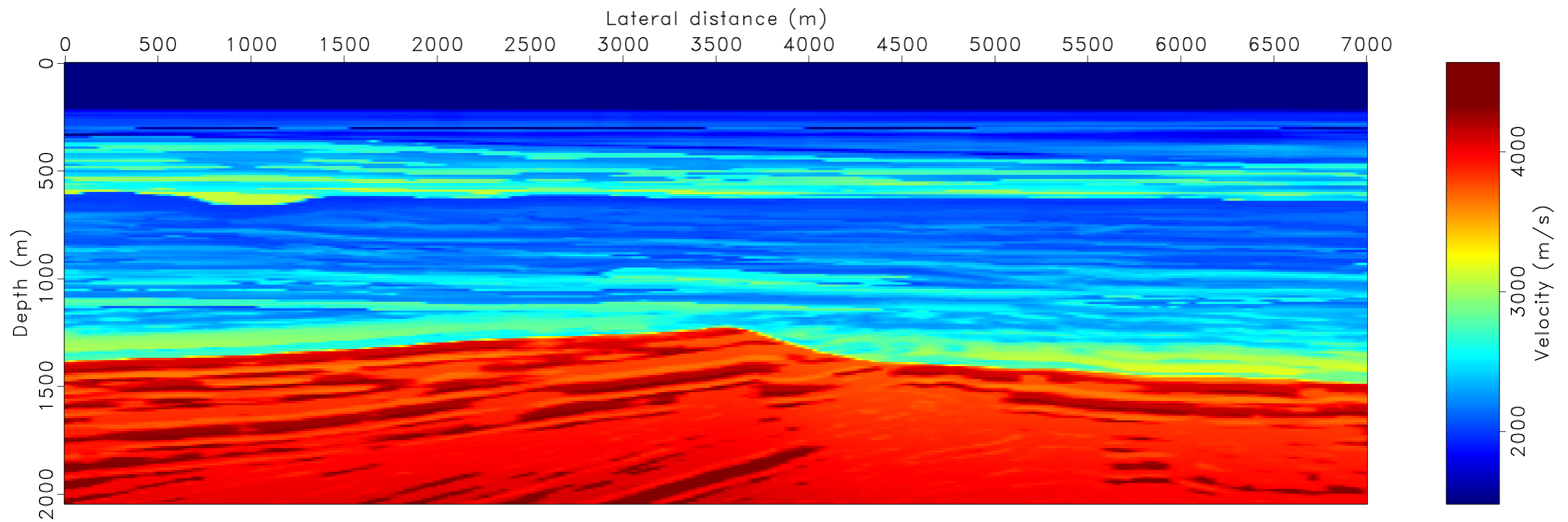
Examples

Inversion parameters:

- 10 frequency bands for 3-12 Hz.
- each band contain 4 frequencies
- inversion using frequency modeling kernel (Helmholtz)
- grid size is determined by minimal wavelength
- solve 5-10 GN subproblems for each frequency band
- < 10 iterations for each GN subproblem

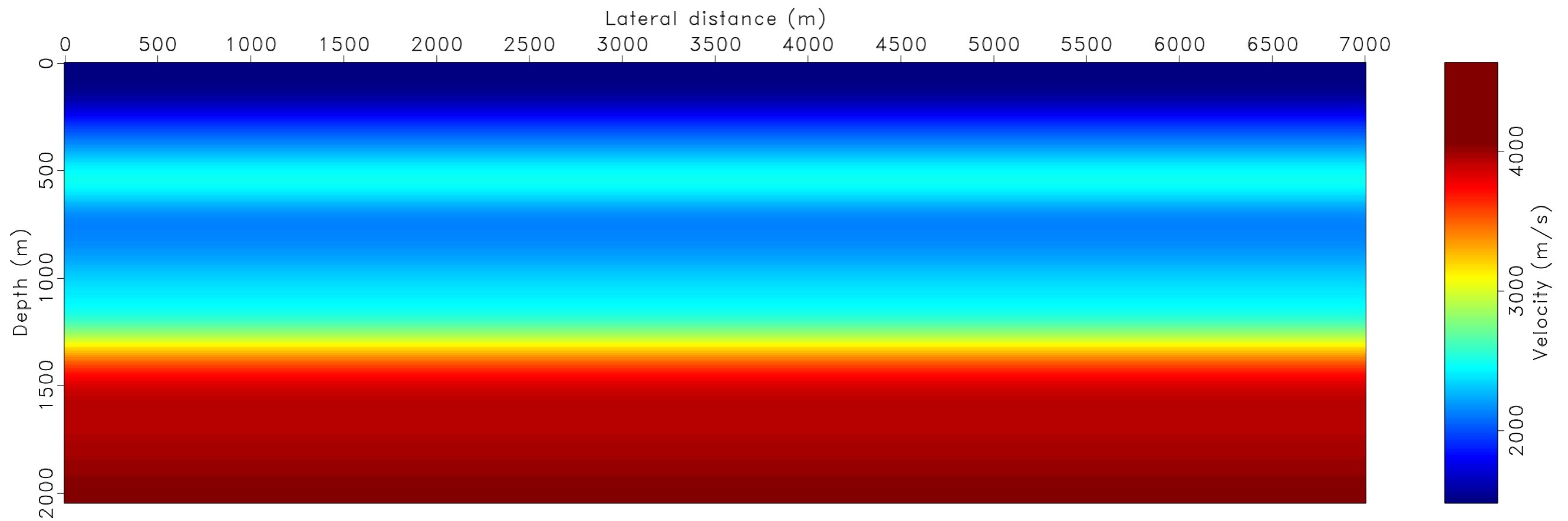
True model

BG compass



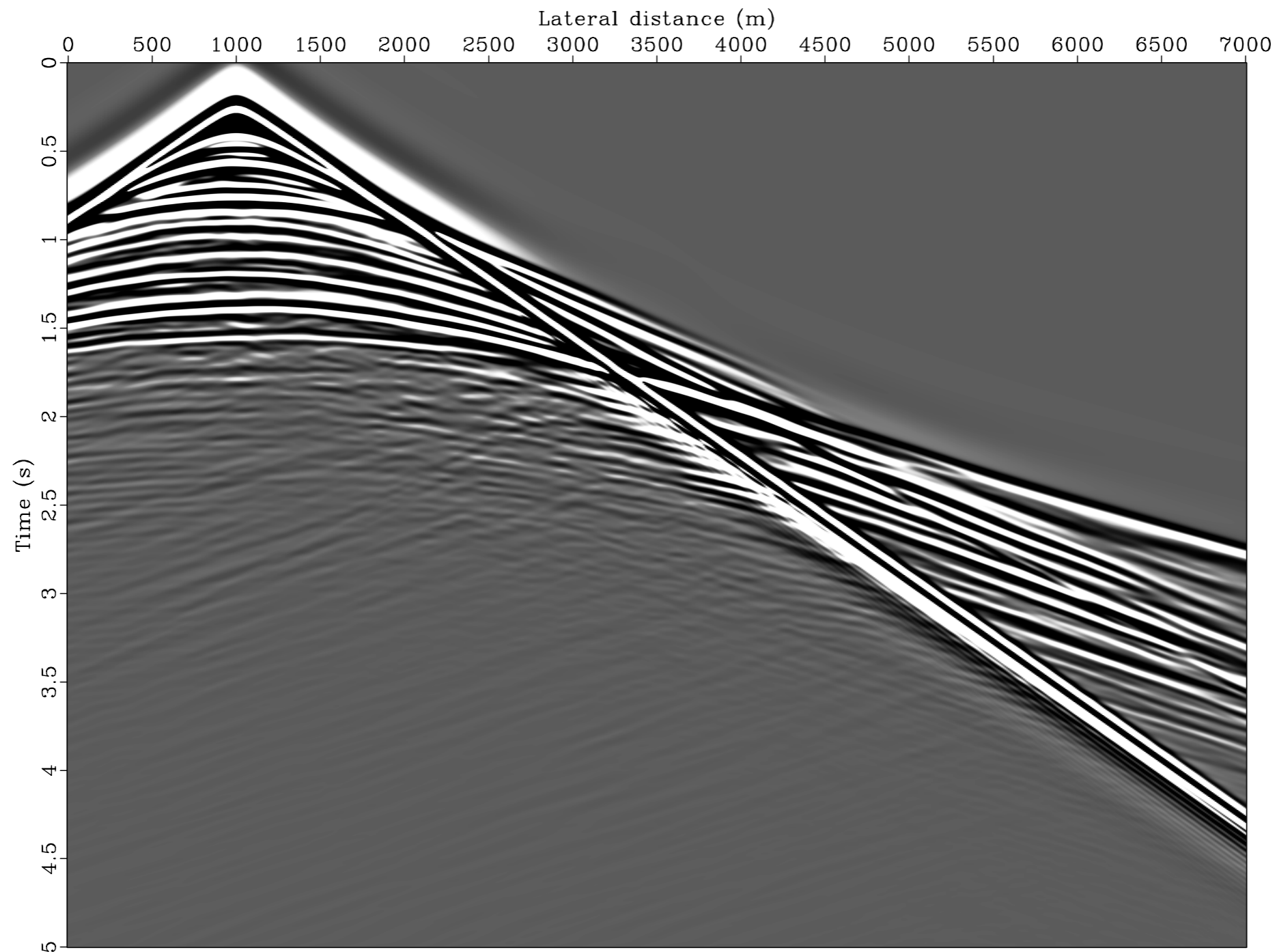
Initial model

Initial model



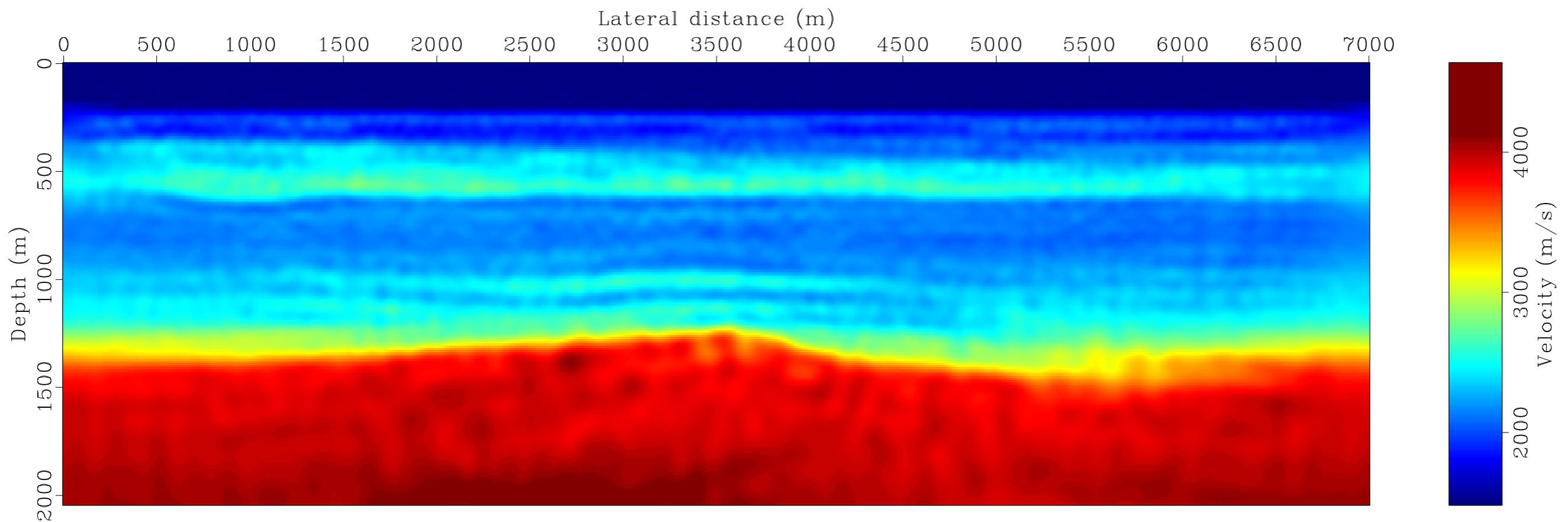
One shot record

Time-domain finite-differences (PML boundary)



Normal Gauss-Newton

Each GN subproblem uses 20 randomly selected sequential shots

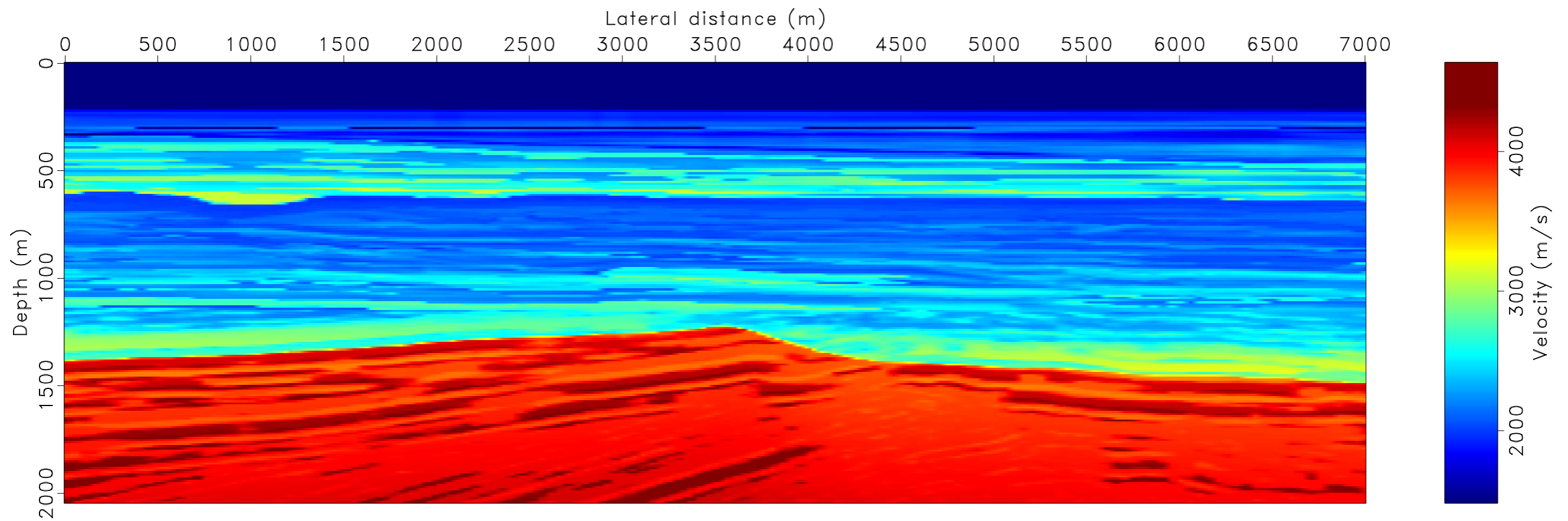


Each GN subproblem using 5 lsqr iterations

1x node, 4 x cpus, an hour

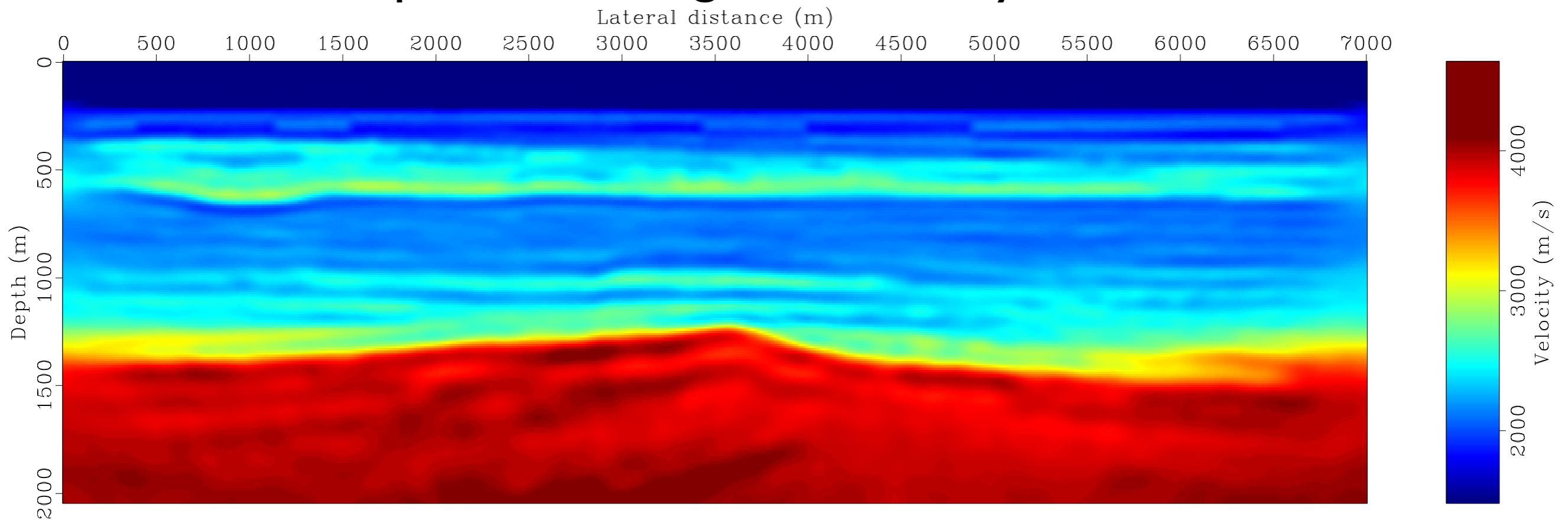
True model

BG compass



Sparsity promoting Gauss-Newton

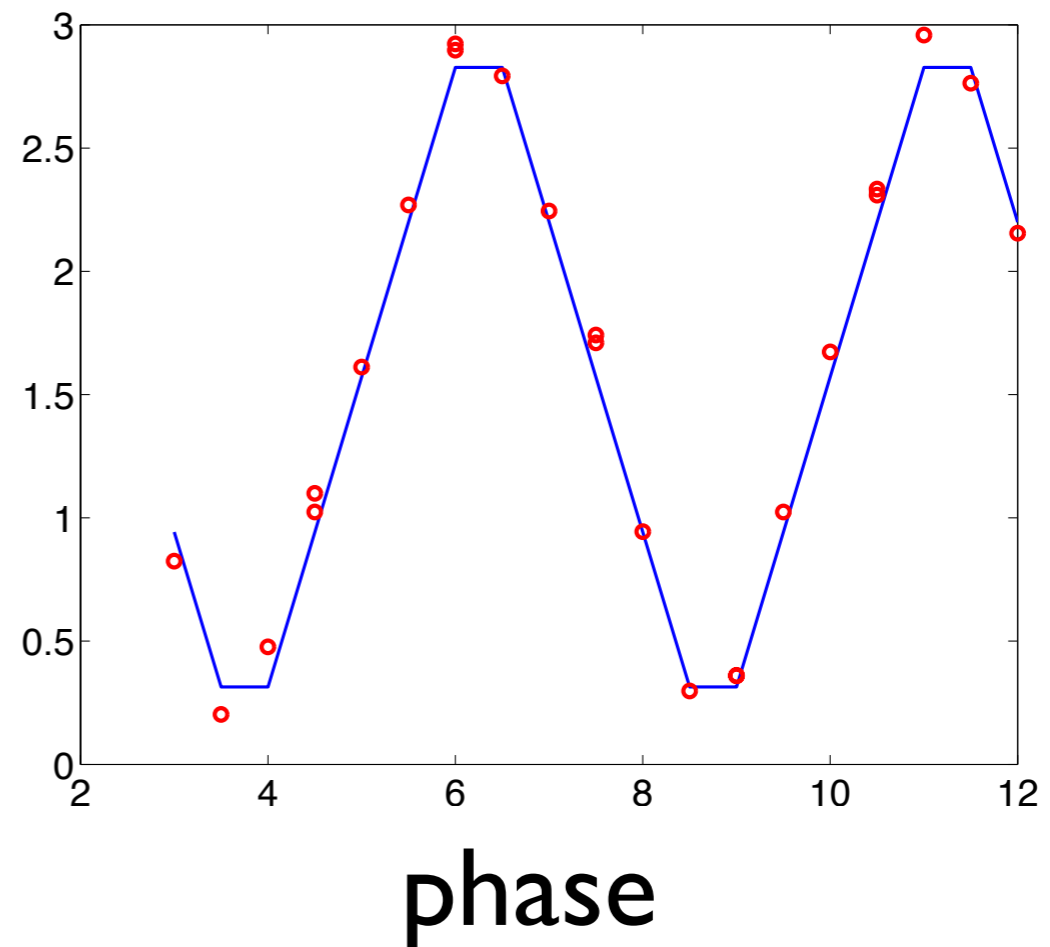
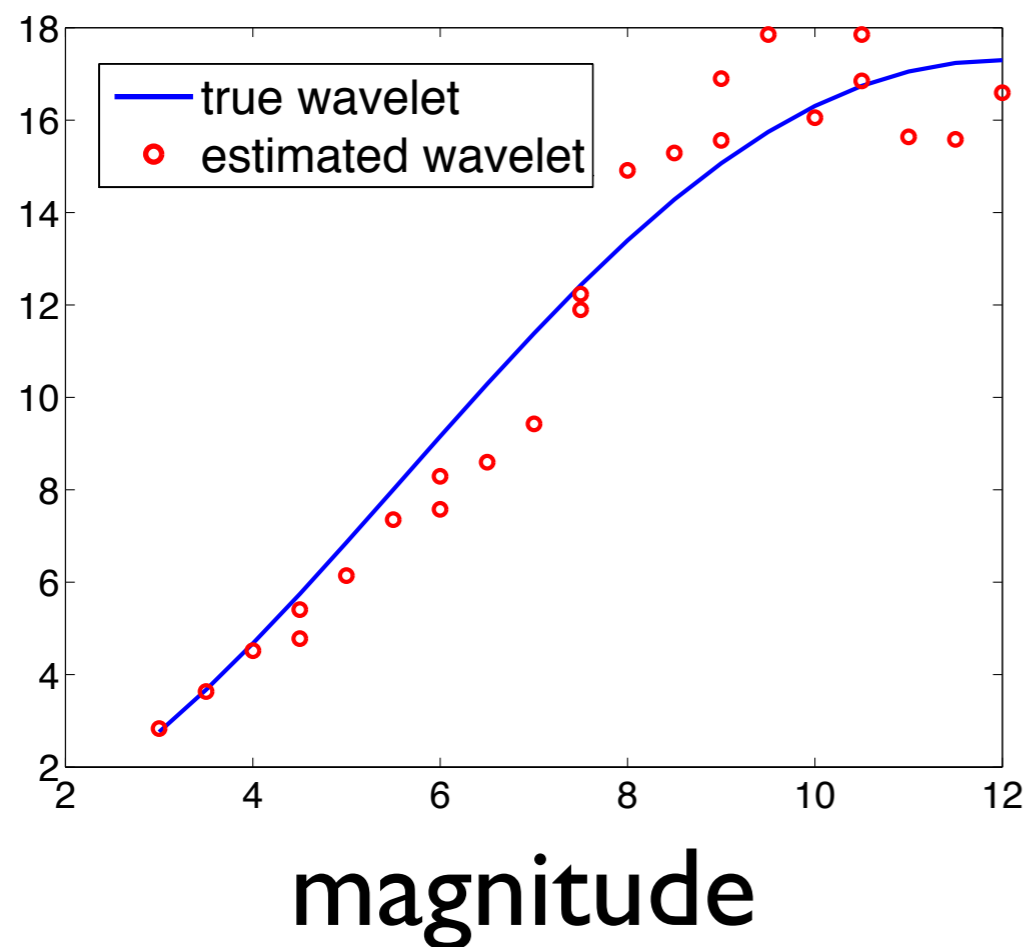
Each GN subproblem using 20 randomly selected shots



Uses < 10 spectral-projected gradient iterations

Source wavelet

Estimates source function from 3 to 12 Hz



Observation

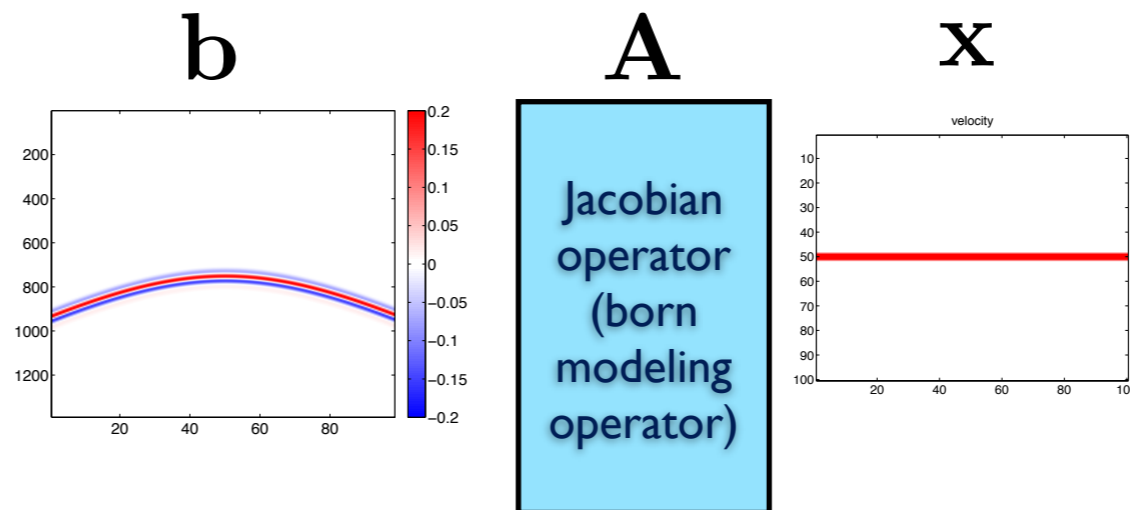
- sparsity recovery and *randomized* subsampling can lead to a significant speedup
- Curvelet transform is efficient in representing geological models
- sparse regularization in Curvelet domain can greatly suppress incoherent artifacts

[Wang & Sacchi, '07]

Seismic imaging

Least-squares migration:

$$\delta\tilde{\mathbf{m}} = \arg \min_{\delta\mathbf{m}} \frac{1}{2} \|\delta\mathbf{d} - \mathbf{A}\delta\mathbf{m}\|_2^2$$



$\delta\mathbf{d}$ = Multi-source multi-frequency data residue

$\nabla\mathcal{F}(\mathbf{m}_0)$ = Linearized Born-scattering operator

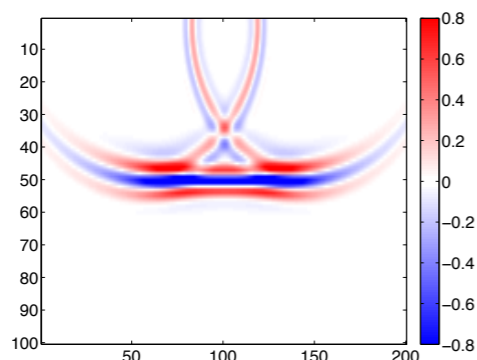
\mathbf{m}_0 = Background velocity model

\mathbf{Q} = Sources

$\delta\tilde{\mathbf{m}}$ = image

Hint:

$$\mathbf{A}^T \mathbf{b} =$$

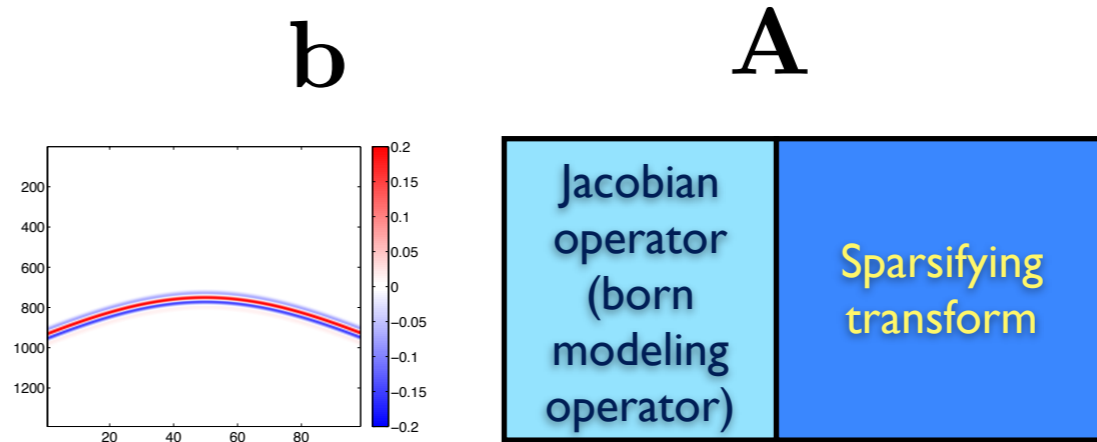


[Donoho Chen, '06; Li&Herrmann, '10]

Sparsity-promoting imaging

Basis pursuit denoising problem:

$$\delta \tilde{\mathbf{m}} = \mathbf{C}^T \arg \min_{\delta \mathbf{x}} \|\delta \mathbf{x}\|_{\ell_1} \quad \text{subject to} \quad \|\delta \mathbf{d} - \alpha \nabla \mathcal{F}[\mathbf{m}_0; \mathbf{Q}] \mathbf{C}^T \delta \mathbf{x}\|_2 \leq \sigma$$

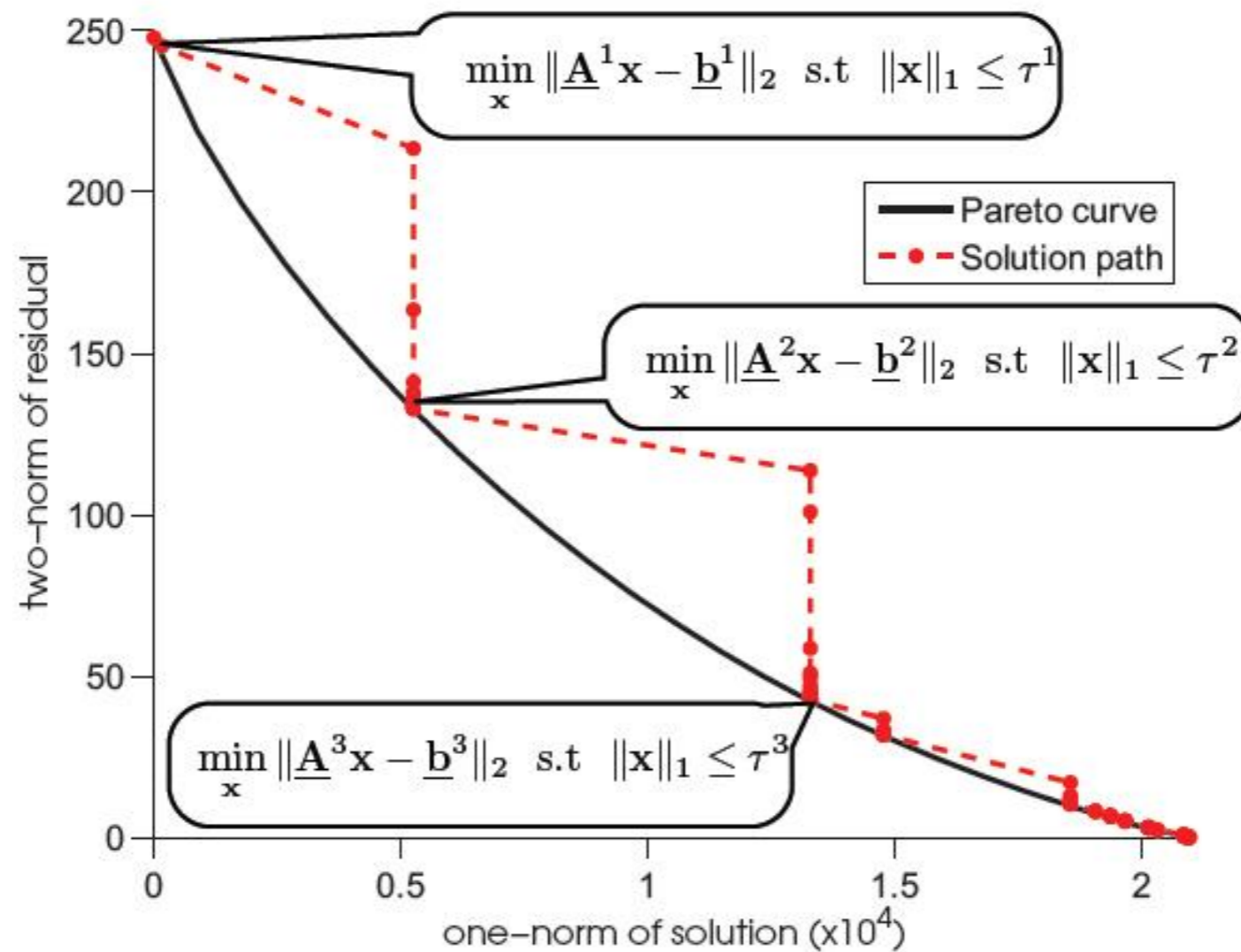


$\delta \mathbf{x}$ = Sparse curvelet-coefficient vector

\mathbf{C}^T = Curvelet synthesis

Remarkable speedup of convergence can be obtained by
Message passing

Pareto curve



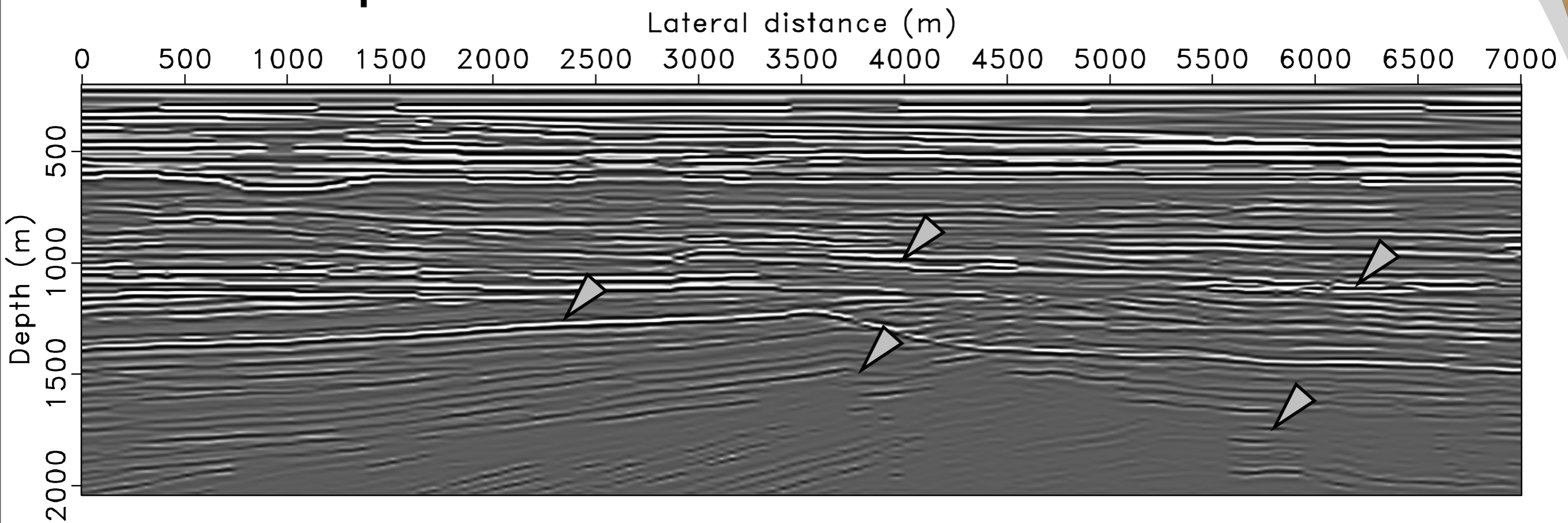
$$\delta \tilde{\mathbf{m}} = \mathbf{C}^T \arg \min_{\delta \mathbf{x}} \|\delta \mathbf{x}\|_{\ell_1} \quad \text{subject to} \quad \|\delta \underline{\mathbf{d}} - \alpha \nabla \mathcal{F}[\mathbf{m}_0; \underline{\mathbf{Q}}] \mathbf{C}^T \delta \mathbf{x}\|_2 \leq \sigma$$

Examples

- 409x1401 with mesh size of 5m
- 10 randomly selected frequencies (30-50Hz)
- 3 randomly combined simultaneous shots / 17 randomly selected sequential shots
- 60 iterations with 10 redraws

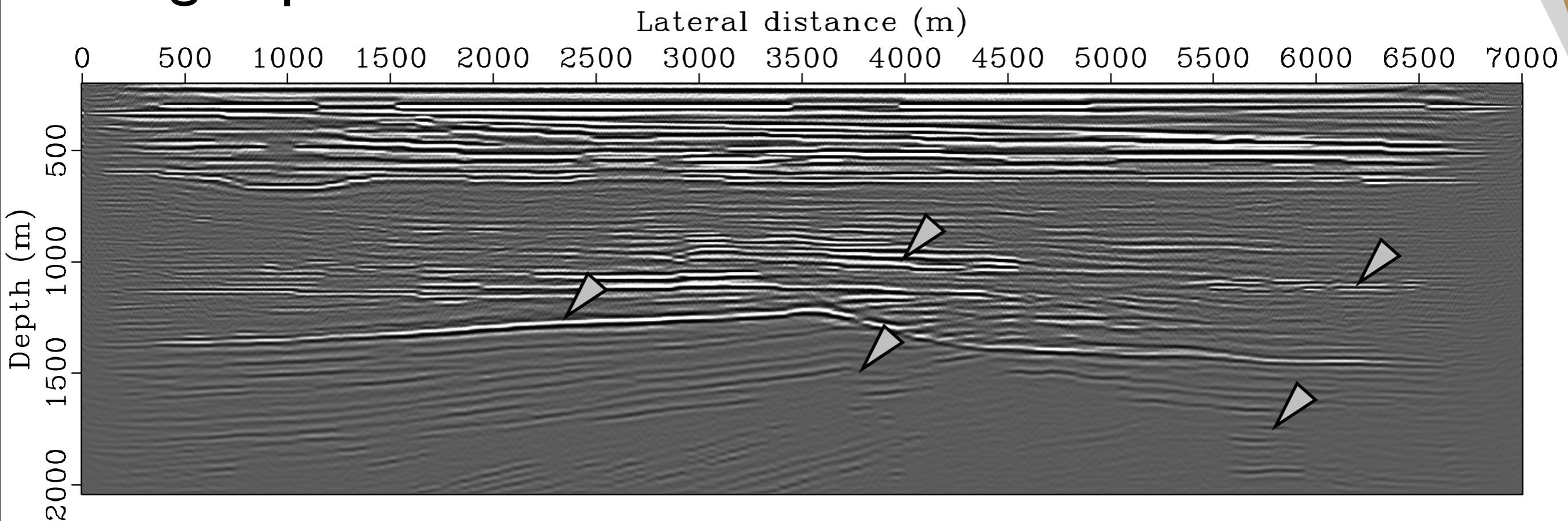
Migration results

True perturbation



Migration results *underdetermined*

imaged perturbation with LI with AMP

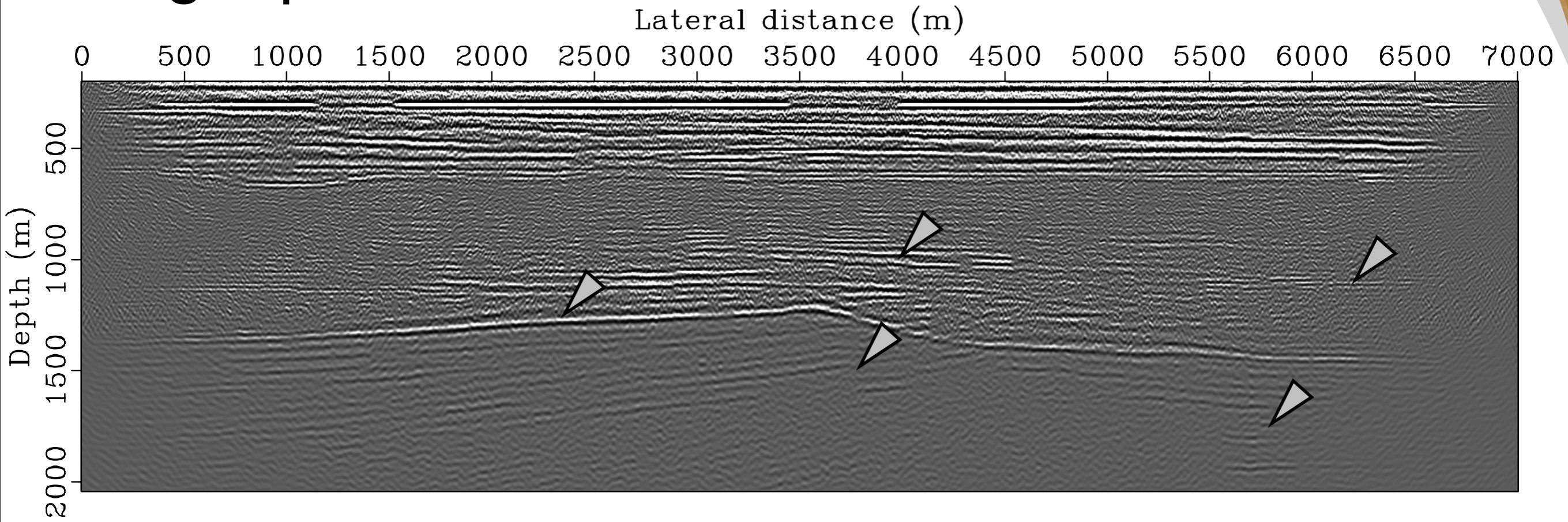


3 simultaneous shots

time: \approx 24 hours

Migration results *underdetermined*

imaged perturbation with L2 with AMP

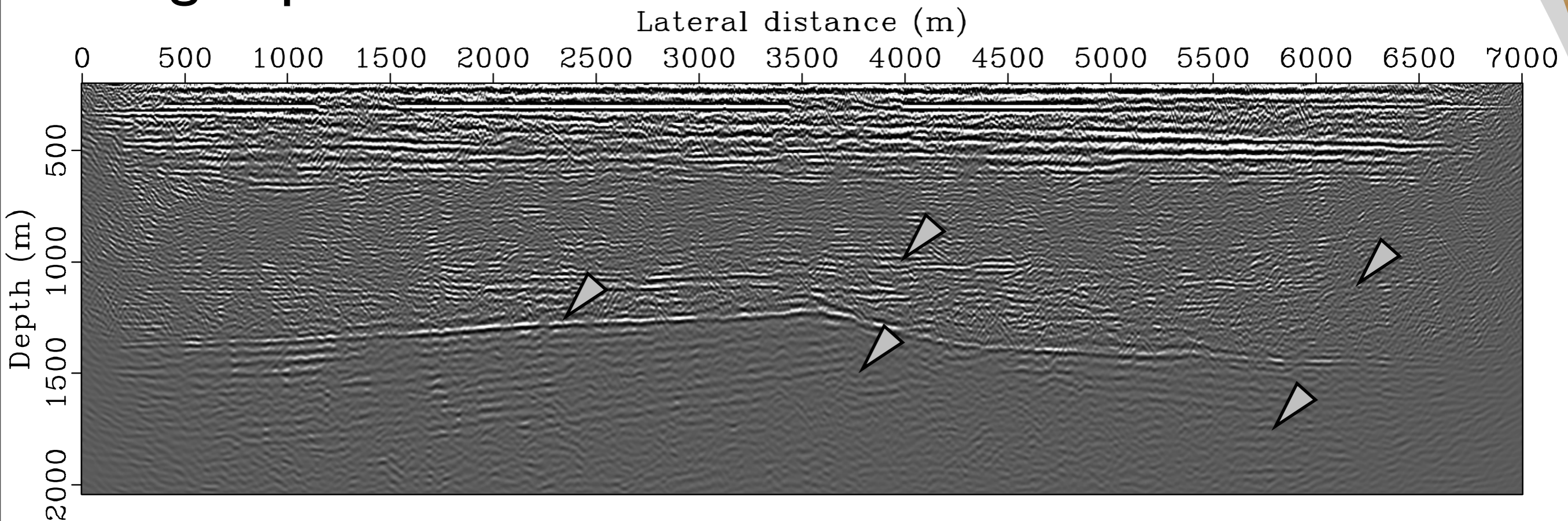


3 simultaneous shots

time: \approx 24 hours

Migration results *underdetermined*

imaged perturbation with LI without AMP

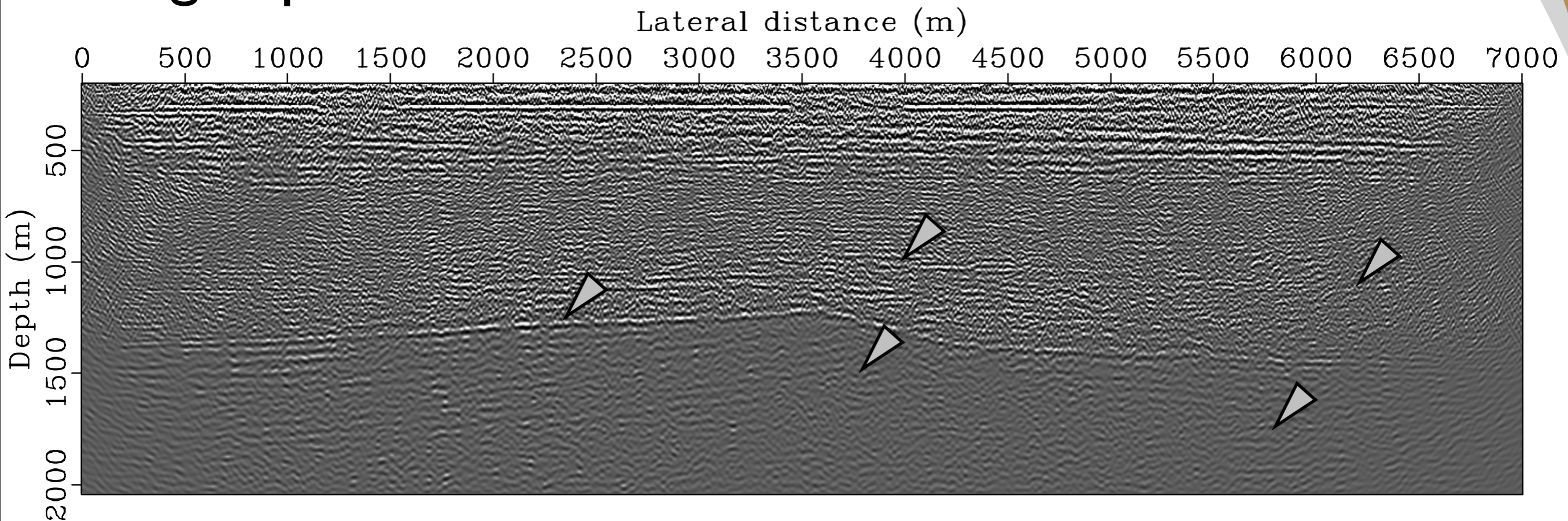


3 simultaneous shots

time: \approx 24 hours

Migration results *underdetermined*

imaged perturbation with L2 without AMP

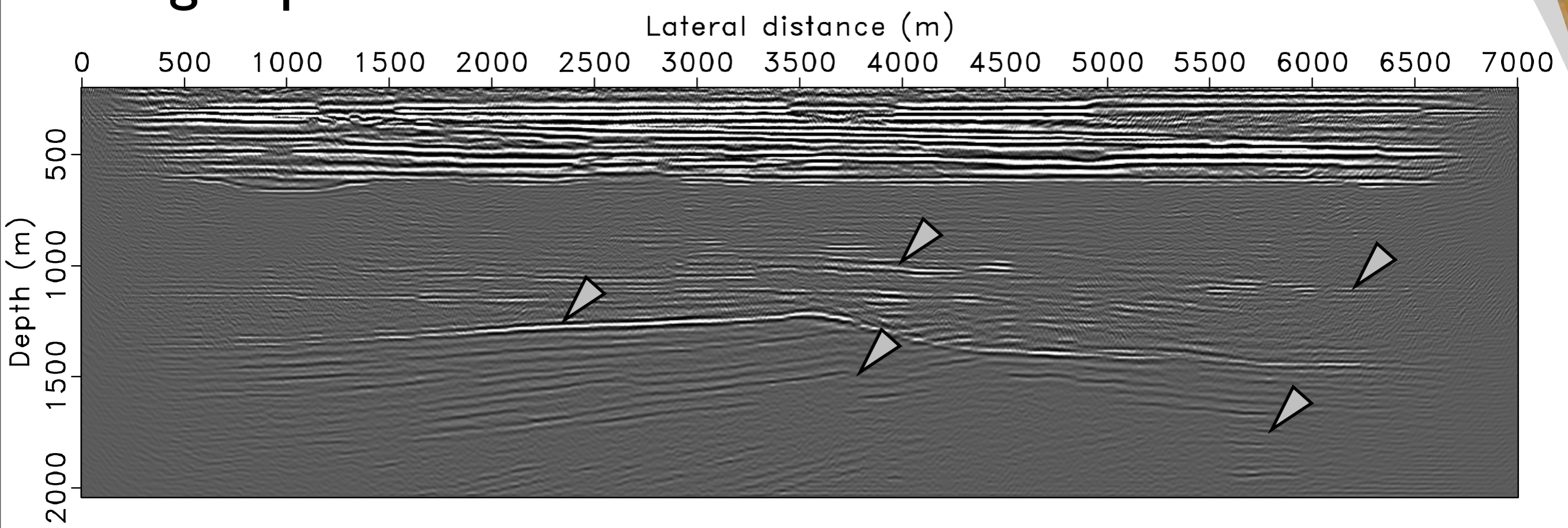


3 simultaneous shots

time: \approx 24 hours

Migration results *underdetermined*

imaged perturbation with LI with AMP

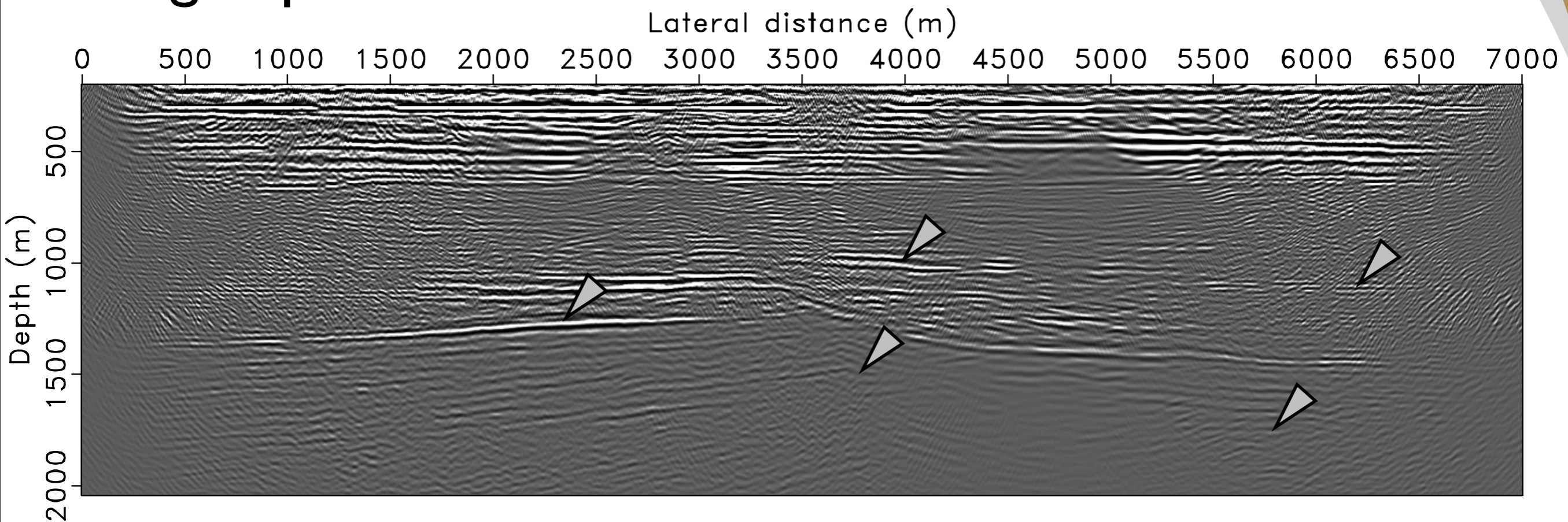


17 sequential shots with
marine acquisition

time: \approx 40 hours

Migration results *underdetermined*

imaged perturbation with LI without AMP



17 sequential shots with
marine acquisition

time: \approx 40 hours

Gulf of Mexico data

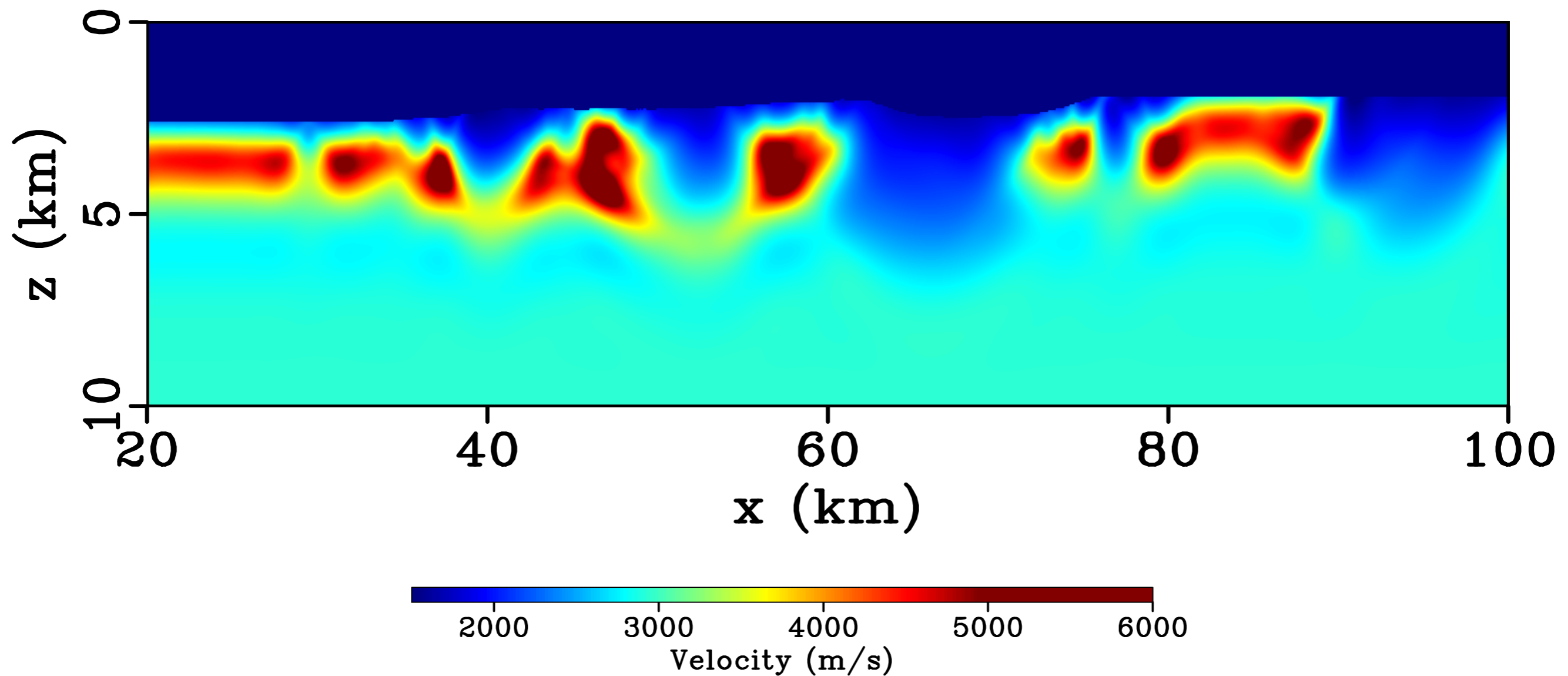
Chevron blind test

Modified Gauss-Newton

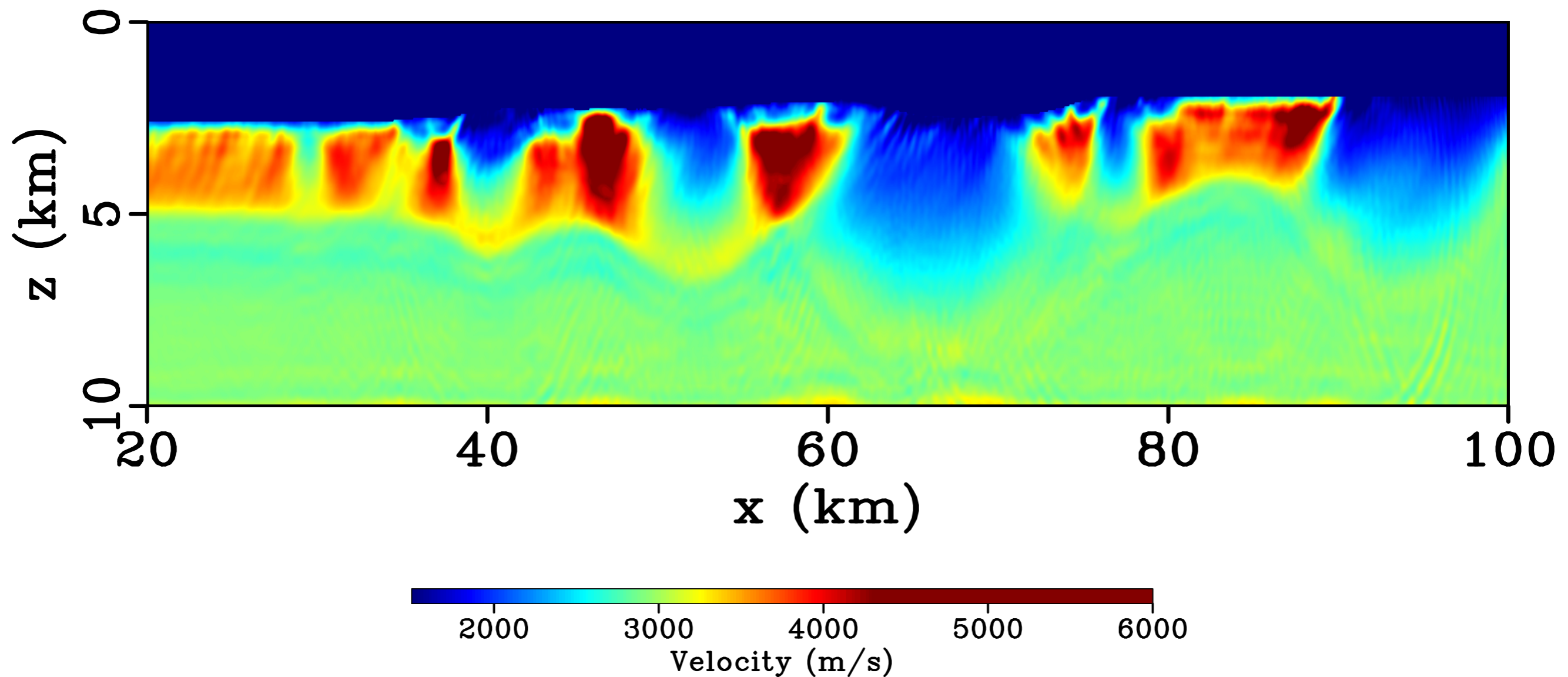
- 7 frequency bands (2-5 Hz), each contain 4 frequencies
- randomly selected 600 shots (totally 3201 shots)
- 6 Gauss-Newton iteration for each frequency band
- modeling uses Helmholtz
- depth weighting and water layer projection

Initial model

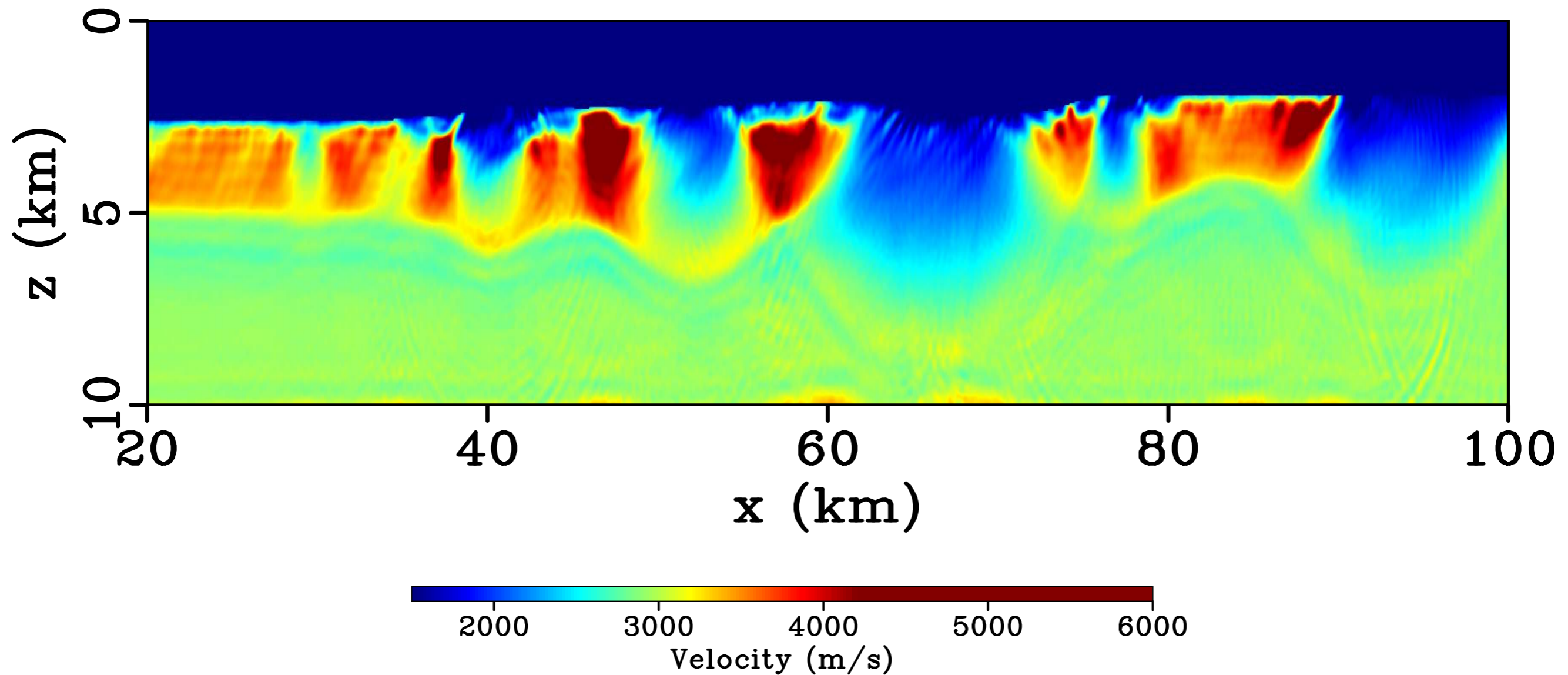
[ray-based tomography]



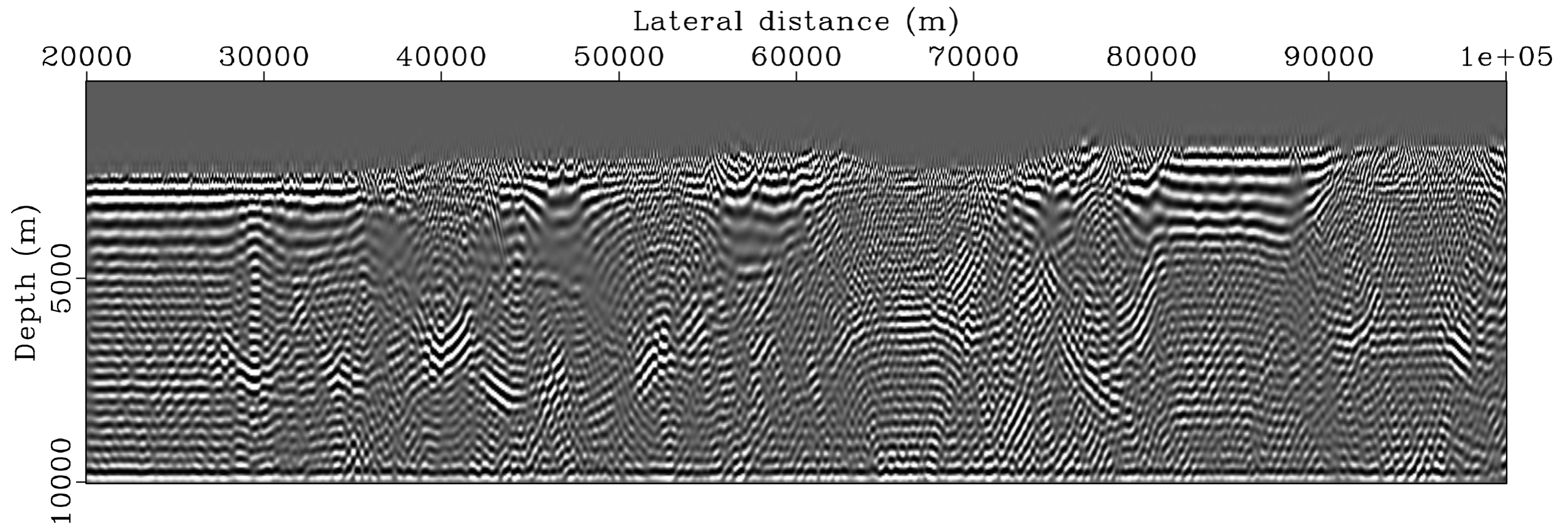
Inverted result with raw data



Inverted result with denoised data



Sparsity promoting migration



**8 frequencies, 600
sequential shots**

4 CPUs, < 7 days

Conclusion

- *Curvelet transform* efficiently represents geological models
- *Sparsity regularization in Curvelet domain* can significantly suppress model space artifacts
- High-resolution FWI and Imaging results is attainable through Sparsity promotion
- Ideas from message passing leads to a remarkable speedup of convergence

Acknowledgements

- Charles Jones for BG compass model
- Authors of CurveLab, SPGL1 and Spot
- My colleagues

SINBAD



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Thank you

<https://www.slim.eos.ubc.ca>