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#### Fast imaging with surface-related multiples Ning Tu and Felix J. Herrmann



Tuesday, 4 December, 12

Lin, Tu, and Herrmann, 2010; Verschuur and Berkhout, 2011; Whitmore et.al., 2010; Liu et.al., 2011

#### Motivation

- making use of primaries and multiples *simultaneously*
- *eliminating artifacts* from multiples
- looking for a computationally *efficient* approach

Tu and Herrmann, 2011; Verschuur and Berkhout, 2011; Lu et.al., 2011; Liu et.al., 2011

#### Primaries & multiples: not 'or' but 'and'

- primaries have a higher signal-to-noise ratio
- multiples can be useful if used correctly
- separating them can be very expensive
- they are not always separable

## **Conventional RTM image**

[use the primary imaging operator]



Reverse time migration of *primaries+multiples*, without accounting for multiples

Muijs et al., 2007; Whitmore et.al., 2010; Liu et.al., 2011

#### RTM of total data

[the imaging operator includes the areal source to account for multiples]

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Reverse time migration of *primaries+multiples*, accounting for multiples

Muijs et al., 2007; Liu et.al., 2011

#### When a free-surface is present



### Artifacts-free image by inversion

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Imaging of *primaries+multiples* by *inversion* 

#### Inversion? Sounds expensive...

- repeated evaluations of the Born scattering operator and its adjoint
- each evaluation requires solving 4\*(#source)\*(#frequencies) PDEs

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#### Sneak peek of our result

[with a 120X speed-up compared to the previous image]



Fast imaging of *primaries+multiples* by sparse inversion

#### Method

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## Physics of the free surface

Total data and the surface-free Green's function can be related by the SRME formulation:

#### $\mathbf{P}_i = \mathbf{G}_i(\mathbf{Q}_i + \mathbf{R}_i\mathbf{P}_i)$

- $\ensuremath{\mathbf{P}}$  : total up-going wavefield
- ${\bf G}$  : surface-free Green's function
- ${\bf Q}$  : source wavelet
- $\mathbf{R}$  : surface reflectivity

#### Expressed in model space

$$\begin{split} \mathbf{G}_i &= \mathbf{D}_r \mathbf{H}_i^{-1}[\mathbf{m}](\mathbf{D}_s^*\mathbf{I}) - \mathbf{D}_r \mathbf{H}_i^{-1}[\overline{\mathbf{m}}](\mathbf{D}_s^*\mathbf{I}) \\ &\doteq \operatorname{vec}^{-1}(\mathbf{F}_i[\mathbf{m},\mathbf{I}]) - \operatorname{vec}^{-1}(\mathbf{F}_i[\overline{\mathbf{m}},\mathbf{I}]) \end{split}$$

- ${\bf F}\,$  : forward modelling operator
- $\mathbf{m}: \mathsf{true} \ \mathsf{model}$
- ${\bf I}\;$  : impulsive source array
- $\mathbf{D}_r$  ,  $\mathbf{D}_s$  : detection operator at receiver/source locations
- ${\bf H}$  : time-harmonic Helmholtz operator
- $\overline{\mathbf{m}}$  : homogeneous model

#### Expressed in model space

 $\mathbf{P}_i = \mathrm{vec}^{-1}(\mathbf{F}_i[\mathbf{m},\mathbf{I}])(\mathbf{Q}_i + \mathbf{R}_i\mathbf{P}_i) - \mathrm{vec}^{-1}(\mathbf{F}_i[\overline{\mathbf{m}},\mathbf{I}])(\mathbf{Q}_i + \mathbf{R}_i\mathbf{P}_i)$ 

$$\begin{split} &\operatorname{vec}^{-1}(\mathbf{F}_{i}[\mathbf{m},\mathbf{I}])(\mathbf{Q}_{i}+\mathbf{R}_{i}\mathbf{P}_{i}) \\ &= \mathbf{D}_{r}\mathbf{H}_{i}^{-1}[\mathbf{m}](\mathbf{D}_{s}^{*}\mathbf{I})(\mathbf{Q}_{i}+\mathbf{R}_{i}\mathbf{P}_{i}) \\ &= \mathbf{D}_{r}\mathbf{H}_{i}^{-1}[\mathbf{m}](\mathbf{D}_{s}^{*}(\mathbf{Q}_{i}+\mathbf{R}_{i}\mathbf{P}_{i})) \\ &\doteq \operatorname{vec}^{-1}(\mathbf{F}_{i}[\mathbf{m},\mathbf{Q}_{i}+\mathbf{R}_{i}\mathbf{P}_{i}]) \end{split}$$

 $\mathbf{P}_i = \mathrm{vec}^{-1}(\mathbf{F}_i[\mathbf{m}, \mathbf{Q}_i + \mathbf{R}_i\mathbf{P}_i]) - \mathrm{vec}^{-1}(\mathbf{F}_i[\overline{\mathbf{m}}, \mathbf{Q}_i + \mathbf{R}_i\mathbf{P}_i])$ 

#### Linearized forward modelling [monochromatic]

$$\mathbf{p}_i = \nabla \mathbf{F}_i[\mathbf{m}_0, \mathbf{Q}_i + \mathbf{R}_i \mathbf{P}_i] \delta \mathbf{m} \text{ + higher order reflections}$$

 $\nabla \mathbf{F}$ : Born scattering operator  $\mathbf{m}_0$ : background model  $\delta \mathbf{m}$ : model perturbation  $\mathbf{p}$ : vectorized wavefield different

**P** : vectorized wavefield *difference* 

#### Linearized forward modelling [all frequencies]

$$\begin{split} \mathbf{p} &\approx \begin{bmatrix} \nabla \mathbf{F}_1(\mathbf{m}_0, \mathbf{Q}_i + \mathbf{R}_i \mathbf{P}_i) \\ \vdots \\ \nabla \mathbf{F}_{nf}(\mathbf{m}_0, \mathbf{Q}_i + \mathbf{R}_i \mathbf{P}_i) \end{bmatrix} \delta \mathbf{m} \\ &\doteq \nabla \mathbf{F}[\mathbf{m}_0, \mathbf{Q} + \mathbf{R}\mathbf{P}] \delta \mathbf{m} \\ & \mathbf{V} \mathbf{F}[\mathbf{m}_0, \mathbf{Q} + \mathbf{R}\mathbf{P}] \delta \mathbf{m} \\ & \mathbf{V} \mathbf{F}[\mathbf{m}_0, \mathbf{Q} + \mathbf{R}\mathbf{P}] \mathbf{P} \end{split} \end{split}$$

#### Sparse inversion

We use a sparsity-promoting formulation:

$$\begin{split} \delta \tilde{\mathbf{m}} &= \mathbf{C}^{H} \operatorname{argmin}_{\delta \mathbf{x}} || \delta \mathbf{x} ||_{1} \\ \text{subject to } || \mathbf{p} - \nabla \mathbf{F}[\mathbf{m}_{\mathbf{0}}, \mathbf{Q} + \mathbf{R} \mathbf{P}] \mathbf{C}^{H} \delta \mathbf{x} ||_{2} \leq \sigma \end{split}$$

 $\mathbf{C}$ : curvelet transform solver:  $SPG\ell_1$ 

#### Example using a simple model

- model grid spacing: 5 meters
- using linearized data including surface related multiples:  $\nabla F[m_0, Q + RP] \delta m$
- 150 collocated sources/receivers
- 122 frequencies in 0-60Hz range

#### Background velocity model

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#### True perturbation



#### Linearized total data



#### Linearized total data



#### Linearized total data



### Inversion of total data

[by computing the inverse of the Born scattering operator]



Inversion of the total up-going wavefield using all sequential sources and all frequencies number of PDE solves: ~4.4 million (by calculation)

#### Speed up inversion $\delta \tilde{\mathbf{m}} = \mathbf{C}^H \operatorname{argmin} ||\delta \mathbf{x}||_1$ $\delta \mathbf{x}$ subject to $||\mathbf{p} - \nabla \mathbf{F}[\mathbf{m}_0, \mathbf{Q} + \underline{\mathbf{RP}}]\mathbf{C}^H \delta \mathbf{x}||_2 \leq \sigma$ *source*: combine all sequential sources into a few simultaneous sources *frequency*: randomly choose a subset from all of them

#### Result with 15x speed-up



Inversion of the total up-going wavefield using 10 simultaneous sources and all frequencies number of PDE solves: ~0.3 million[15X speed-up]

### Too much subsampling brings artifacts [120x speed-up]

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Inversion of the total up-going wavefield using 2 simultaneous sources and 15 frequencies number of PDE solves: 36.6 thousand [120X speed-up]

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#### Rerandomization

- SPG $\ell_1$  solves a series of subproblems:  $\underset{\delta \mathbf{x}}{\operatorname{argmin}} ||\underline{\mathbf{p}} - \nabla \mathbf{F}[\mathbf{m}_0, \underline{\mathbf{Q}} + \underline{\mathbf{RP}}] \mathbf{C}^H \delta \mathbf{x}||_2$ subject to  $||\delta \mathbf{x}||_1 \leq \tau$
- redraw subsampling operator for each new subproblem
- motivated by insights from approximate message passing

# Redraw sim. sources and frequencies [120X speed-up]

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Inversion of the total up-going wavefield using 2 simultaneous sources and 15 frequencies number of PDE solves: 36.6 thousand (by calculation)

#### Solution path



#### Model error decrease



Note: outliers are intermediate line-search results, not a concern; number of PDE solves in practice has ~50% overhead due to line search, etc.

# L1 vs. L2 minimization

[with rerandomization]



By L2 minimization: 
$$\delta \tilde{\mathbf{m}} = \mathbf{C}^H \operatorname{argmin}_{\delta \mathbf{x}} ||\delta \mathbf{x}||_2$$
  
subject to  $||\underline{\mathbf{p}} - \nabla \mathbf{F}[\mathbf{m_0}, \underline{\mathbf{Q}} + \underline{\mathbf{RP}}]\mathbf{C}^H \delta \mathbf{x}||_2 \leq \sigma$ 

# L1 vs. L2 minimization

[both with rerandomization]



By L1 minimization: 
$$\delta \tilde{\mathbf{m}} = \mathbf{C}^H \operatorname*{argmin}_{\delta \mathbf{x}} ||\delta \mathbf{x}||_1$$
  
subject to  $||\underline{\mathbf{p}} - \nabla \mathbf{F}[\mathbf{m_0}, \underline{\mathbf{Q}} + \underline{\mathbf{RP}}]\mathbf{C}^H \delta \mathbf{x}||_2 \leq \sigma$ 

batch size (#src*#freq.)	15	30	60	120	240	480
#iteration	610	305	152	76	39	20
operator aspect ratio	0.02	0.04	0.08	0.16	0.32	0.64
Result SNR (dB)	6.5	6.2	5.8	5.1	4.2	3.4

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batch size (#src*#freq.)	15	30	60	120	240	480
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Result SNR (dB)	6.5	6.2	5.8	5.1	4.2	3.4

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#### Cheaper and more iterations win!

#sim. sources	2	3	6	10	15
#frequencies	15	10	5	3	2
Result SNR (dB)	6.2	6.2	6.2	6.3	6.7

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#sim. sources	2	3	6	10	15
#frequencies	15	10	5	3	2
Result SNR (dB)	6.2	6.2	6.2	6.3	6.7

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# You have the freedom to choose #src & # freq once you choose a batch size.

#### Synthetic case study

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# Using a complex model

[cropped from the Sigsbee 2B model]

- model grid spacing: 7.62m
- using linearized data
- 261 sequential sources
- ~8s recording time, 278 frequencies in 0-34Hz range
- using 8 simultaneous sources and 15 frequencies with rerandomization

#### The true velocity model



#### Background velocity model



# **True perturbation** Lateral distance (m) 500 1000 1500 2000 2500 3000 3500 0 500 Depth (m) 1500 1000 2000

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# Receiver 200 $\cap$ 2 Time (s) 4 Q. 00

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**Preview:** 

total data





#### **Conventional RTM image**

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[using the primary imaging operator]



#### RTM of total data

[imaging operator includes areal source for multiples]



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#### Fast inversion of total data

[with the same computational budget as the previous two images]

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# Example with coarse source sampling

- suppose only 21 shots regularly sampled from all 261 shots are available
- an analogue of limited number of ocean bottom nodes by source-receiver reciprocity
- SRME and EPSI have difficulty to predict or invert multiples
- we directly image from the total data using the proposed method



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#### Image from EPSI inverted data





#### Our method retains amplitude

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[adding inverted medium perturbation back to background model]



#### Conclusions

- It is plausible to image with multiples without the artifacts from them.
- Non-causal cross correlations caused by multiples are eliminated by inversion.
- Multi-dimensional convolution in multiple prediction can be implicitly carried out by the wave-equation solver.

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#### Conclusions [cont.]

- We gain significant speed-up in sparsitypromoting RTM by subsampling over sources/frequencies and rerandomization.
- Our method can handle data with very large source (or receiver by reciprocity) gaps by optimizing in the image space instead of data space (e.g., EPSI).

#### Future work

- Source estimation via variable projection
- Compare with methods that use deconvolutional imaging condition
- Compare with methods that include the free-surface in the background model
- Extend the idea to more generic interferometric imaging
- Extend the idea to velocity model building

Aravkin and van Leeuwen, 2012

### Source estimation via variable projection [preliminary results]

Two variables in one optimization problem, e.g., image and wavelet

Variable projection, e.g., fix the image, we can estimate the wavelet

Modified objective function with only one variable

#### Example: a 1D EPSI analogue

Formulation:

$$\mathbf{d} = \mathbf{x} * \mathbf{w} - \mathbf{x} * \mathbf{d}$$

d data

- x unknown spike train
- w unknown wavelet
- convolution operator

#### Inversion result



Recovered spike train

Recovered wavelet

# Example: sparsity promoting migration

Formulation:

$$\min_{\mathbf{x},\alpha} \|\mathbf{x}\|_1 \quad \text{s.t} \quad \sum_{i} \|\mathbf{d}_i - \boldsymbol{\alpha}_i \nabla \mathbf{F}_i \mathbf{C} \mathbf{x}\|_2 \leq \sigma.$$

- i frequency index
- **x** curvelet coefficients of model perturbation
- $\alpha_i \,$  wavelet spectrum at the i-th frequency
- $\mathbf{d}_i~~\text{data}~\text{of the i-th frequency}$

# Example: sparsity promoting migration

- Three scenarios:
- assuming the true wavelet is known
- using a wrong wavelet
- starting with the same wrong wavelet as above, but update it by variable projection
  Use 15 sim. sources and 6 frequencies, model dimensions: 201\*301 with 10m spacing.

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#### Estimated wavelet



#### Inverted images



## Insights from the solution paths

[solve up to 100 iterations]



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