

Fast sparsity-promoting imaging with *message* passing

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thanks to Xiang Li

SLIM 

Seismic Laboratory for Imaging and Modeling
the University of British Columbia

Big data

[http://www.newschool.edu/uploadedImages/events/lang/Data%20Deluge%20compressed\(2\).jpg](http://www.newschool.edu/uploadedImages/events/lang/Data%20Deluge%20compressed(2).jpg)

“We are drowning in data but starving for understanding” USGS director Marcia McNutt

“Got data now what” Carlsson & Ghrist SIAM



<http://bigdatablog.emc.com/wp-content/uploads/2012/03/gotbigdata.png>



Drivers

Recent technology push calls for collection

- ▶ high-quality *broad-band* data volumes (> 100k channels)
- ▶ *larger* offsets & *full* azimuth

Exposes vulnerabilities in our *ability* to control

- ▶ *acquisition* costs / time / quality
- ▶ *processing* costs / time / quality

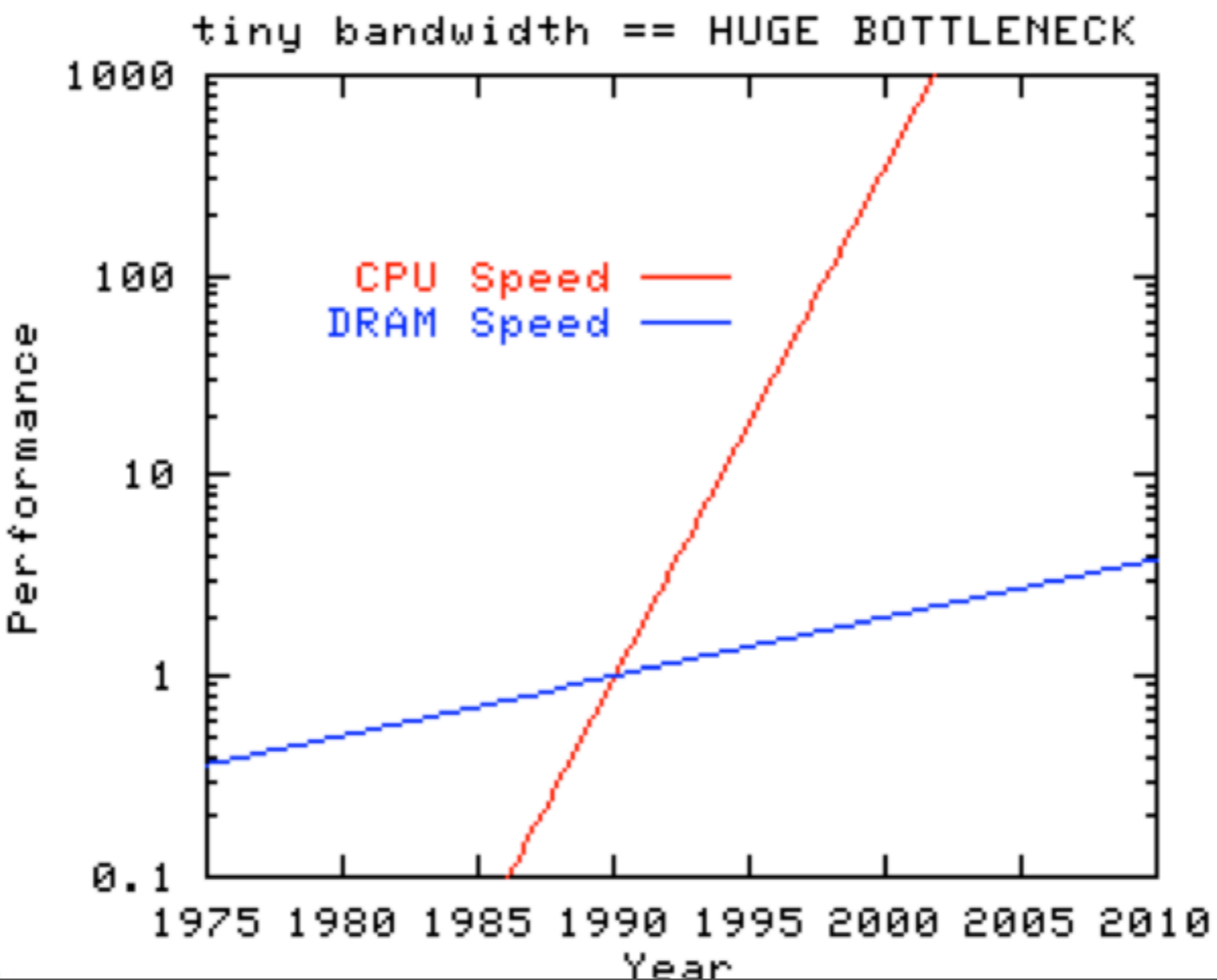
Drivers cont'd

Complexity of inversion algorithms exposes the “curse of dimensionality” in

- ▶ **sampling:** *exponential growth of # samples for high dimensions*
- ▶ **optimization:** *exponential growth of # parameter combinations that need to be evaluated to minimize our objective functions*

Drivers cont'd

Problems exacerbated by IO bottleneck:



Goals

Replace a ‘*sluggish*’ inversion *paradigm* that

- ▶ relies on *touching* **all** *data* all the *time*

by an *agile* optimization *paradigm* that works on

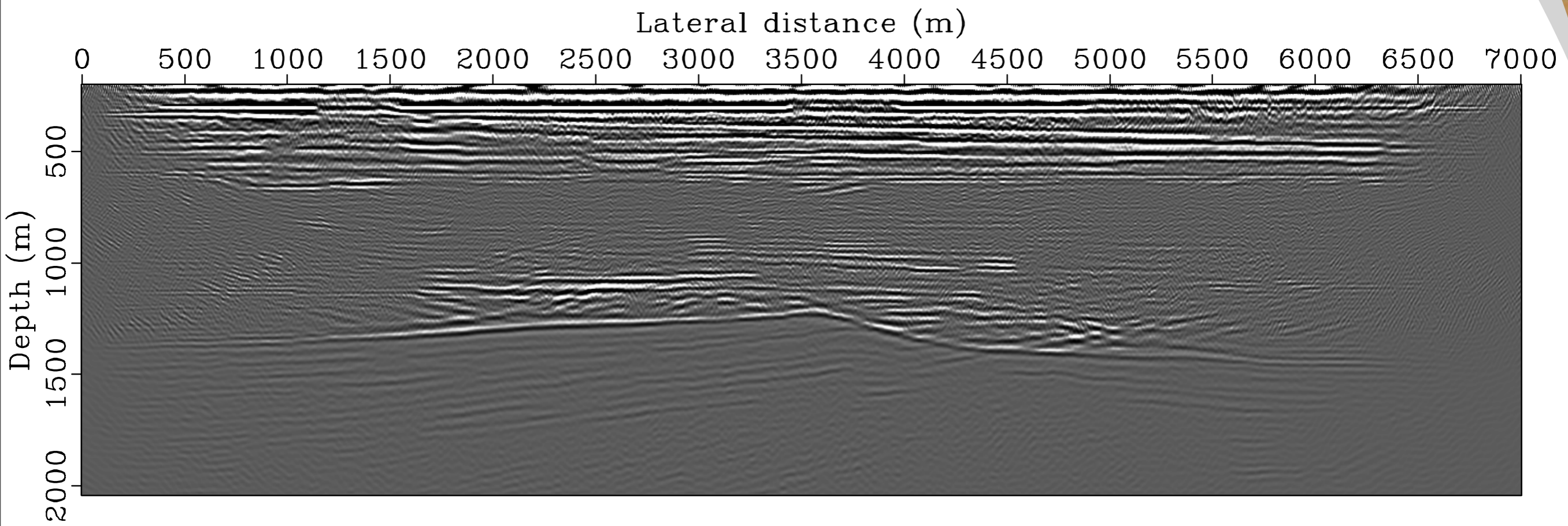
- ▶ **small** *randomized* subsets of data *iteratively*

Confront “*data explosion*” by

- ▶ *reducing* acquisition costs
- ▶ *removing* IO & PDEs-solve *bottlenecks*

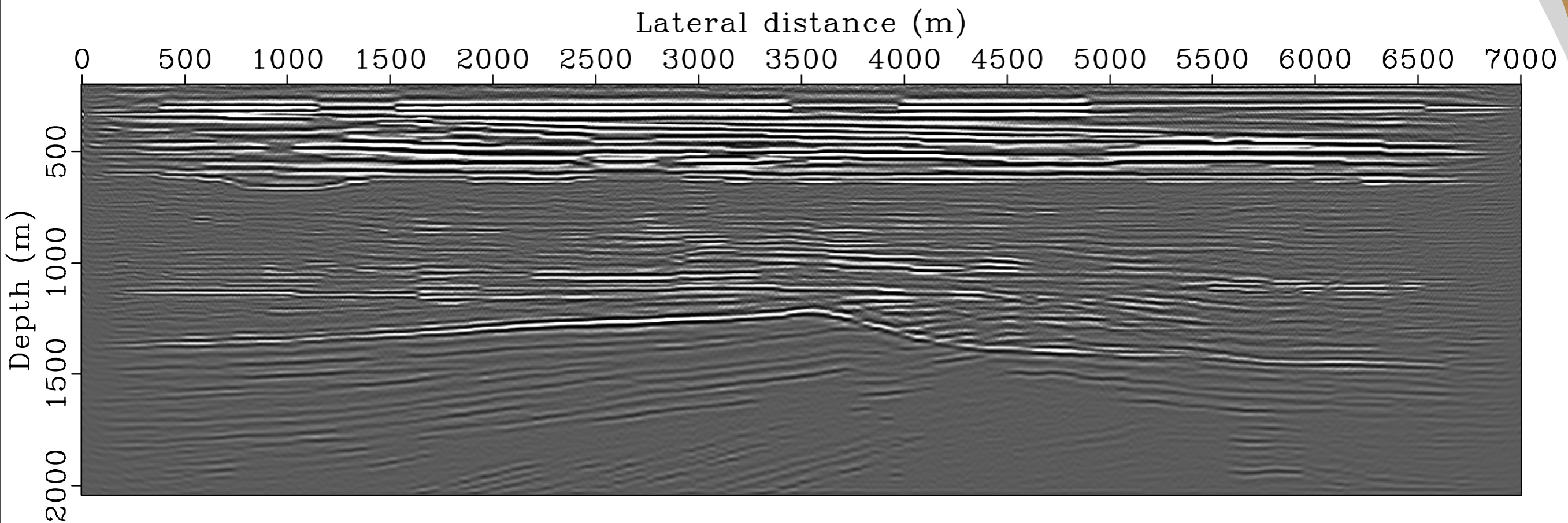
Imaging results

[migration w/ "all" data]



Imaging results

[*linearized inversion w/ small subsets*]



Key technologies

Fast imaging with Stochastic optimization / Compressive Sensing:

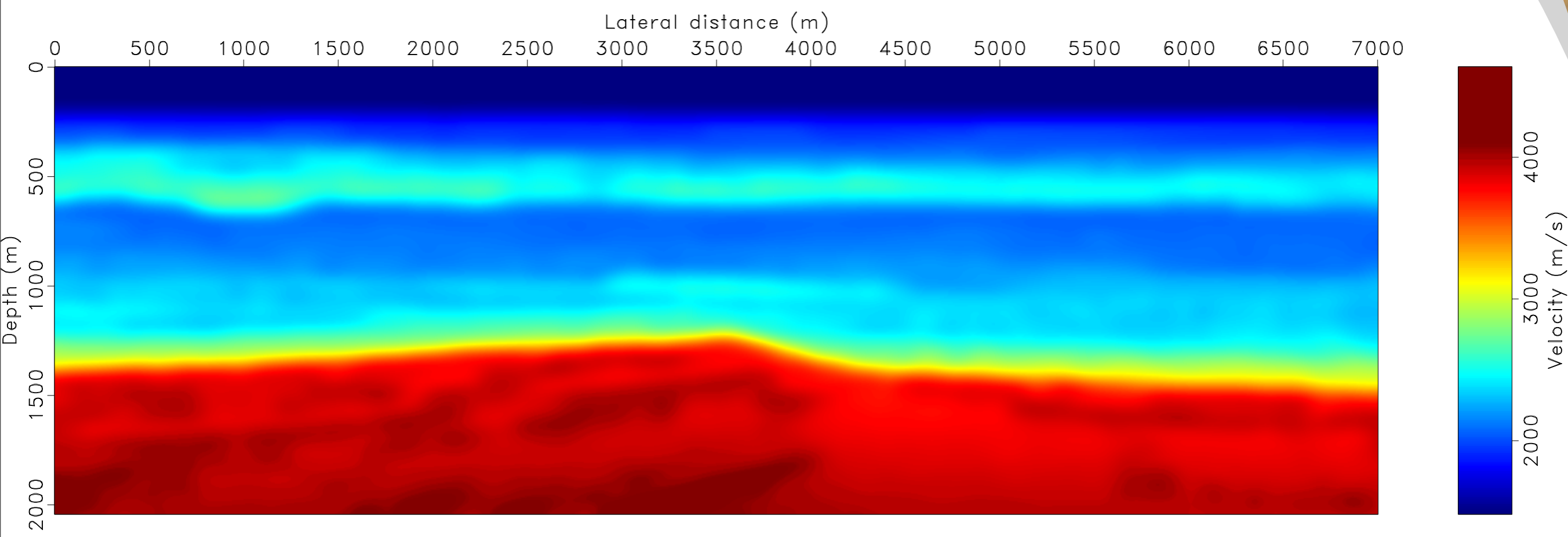
- ▶ *subsets of simultaneous sources – supershots generated by random amplitude-weighted superpositions*
- ▶ *random subsets of sequential sources*

Imaging via large-scale curvelet-domain sparsity promoting convex optimization with cooling

Acceleration with “approximate message passing”

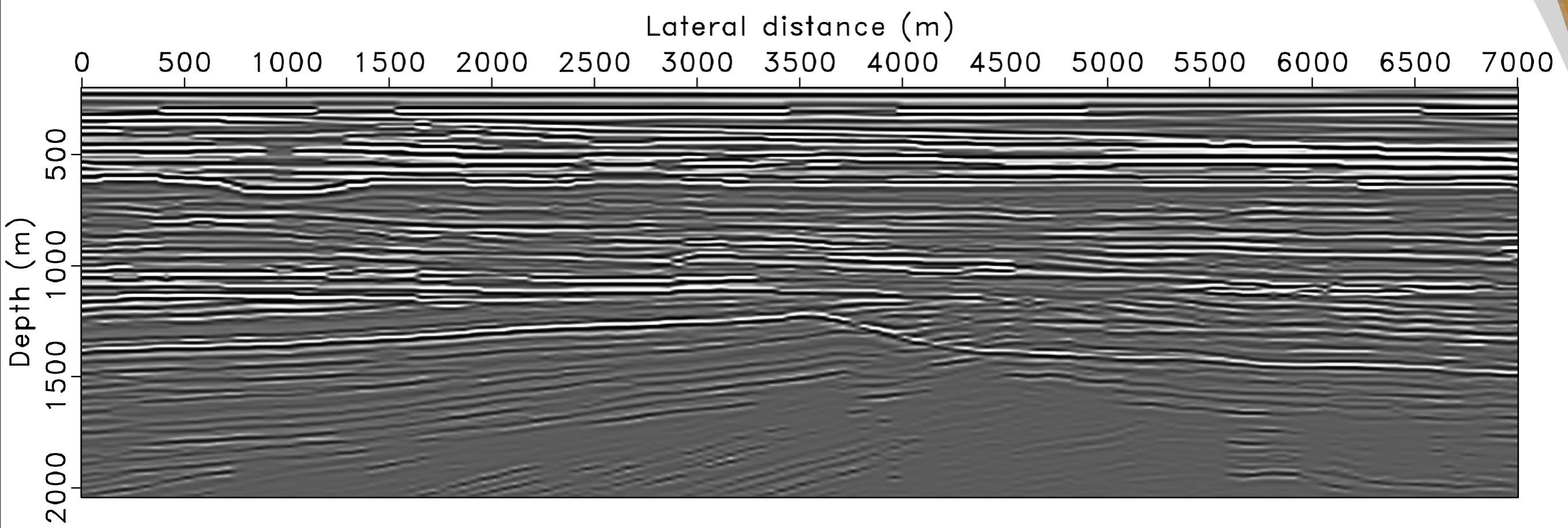
Imaging

[background model]



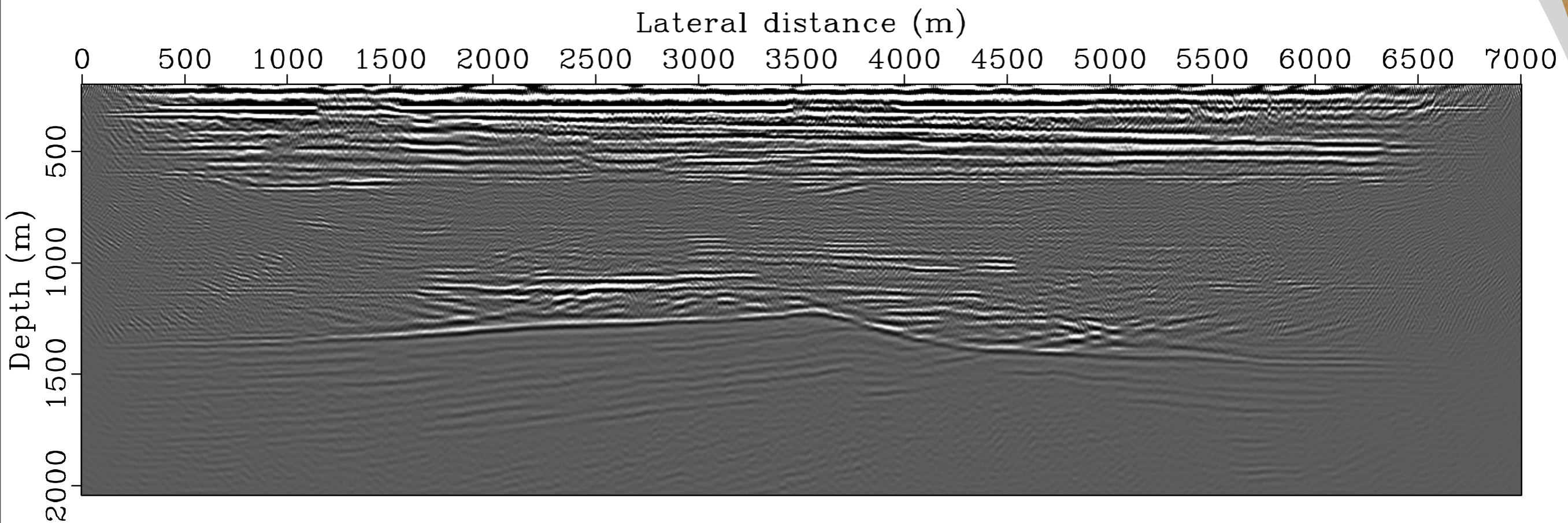
Imaging

[*true* perturbation]



Migration

[single migration with “all” data]



Too expensive to *invert* with “all” data...

Fast imaging

[via stochastic optimization]

Rerandomized sampling

- ▶ *linear* speed up by *reducing* # PDE solves
- ▶ *increases* convergence but may *fail* to converge

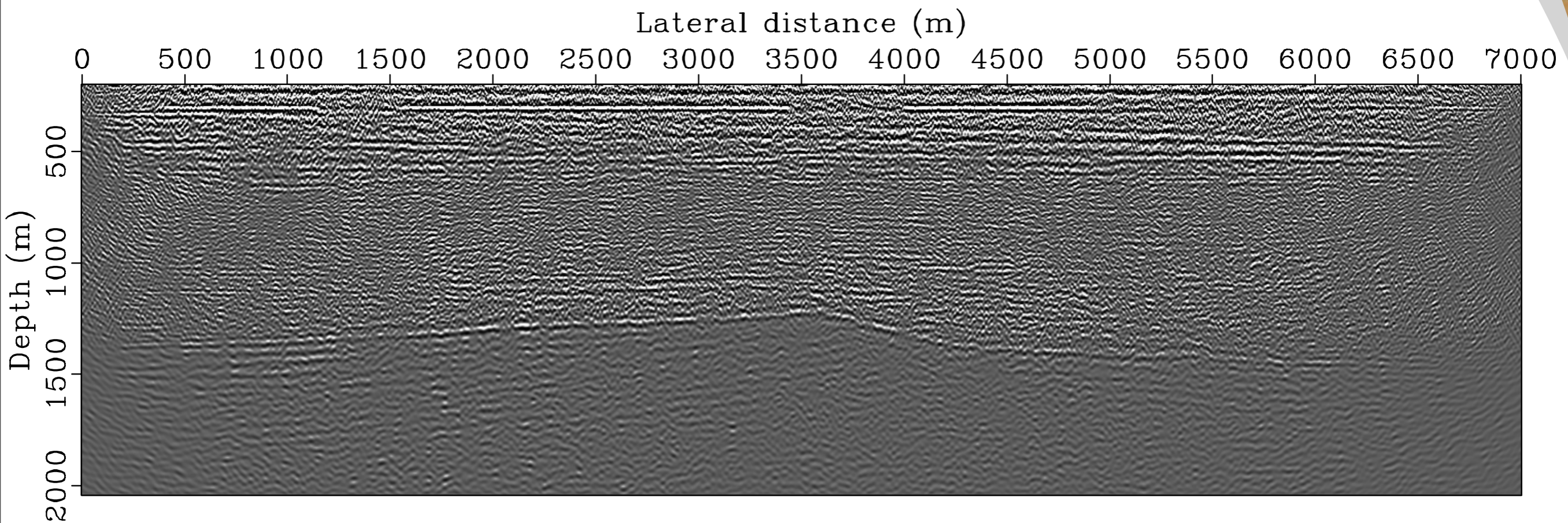
Exploits multi-experiment *redundancy* of seismic data volumes

- ▶ *regularly* draw *independent* subsets of shots
- ▶ *cancel*s *crosstalk* by *rerandomization*

Heuristic of *current* phase-encoding migration/FWI methods

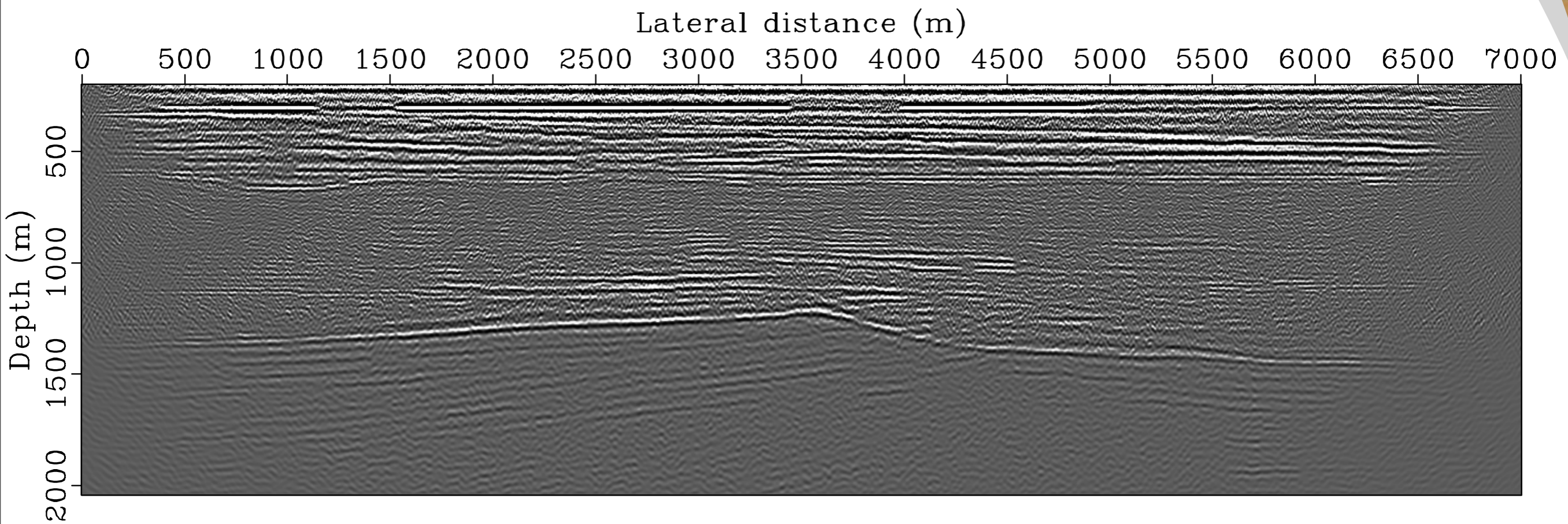
Linearized inversion

[l_2 w/o rerandomization 3 super shots]



Linearized inversion

[l_2 w/ rerandomization 3 super shots]



Fast imaging

[via compressive sensing]

Incoherent randomized sampling

- ▶ *linear* speed up by *reducing* # PDE solves
- ▶ *coherent* source crosstalk turns into **non-sparse** *incoherent* noise

Exploits *structure* exhibited by migrated *images*

- ▶ leverages *curvelet*-domain **sparsity** promotion
- ▶ *maps* “noisy” crosstalk to *coherent* reflectors

Convex optimization

[$p=2$ or $p=1$]

Linearized inversion with randomized supershots:

$$\delta \tilde{\mathbf{m}} = \mathbf{S}^* \arg \min_{\delta \mathbf{x}} \|\delta \mathbf{x}\|_{\ell_p} \quad \text{subject to} \quad \|\delta \underline{\mathbf{d}} - \overbrace{\nabla \mathcal{F}[\mathbf{m}_0; \underline{\mathbf{Q}}]}^{\text{demigration}} \mathbf{S}^* \delta \mathbf{x}\|_2 \leq \sigma$$

$\delta \mathbf{x}$ = Sparse curvelet-coefficient vector

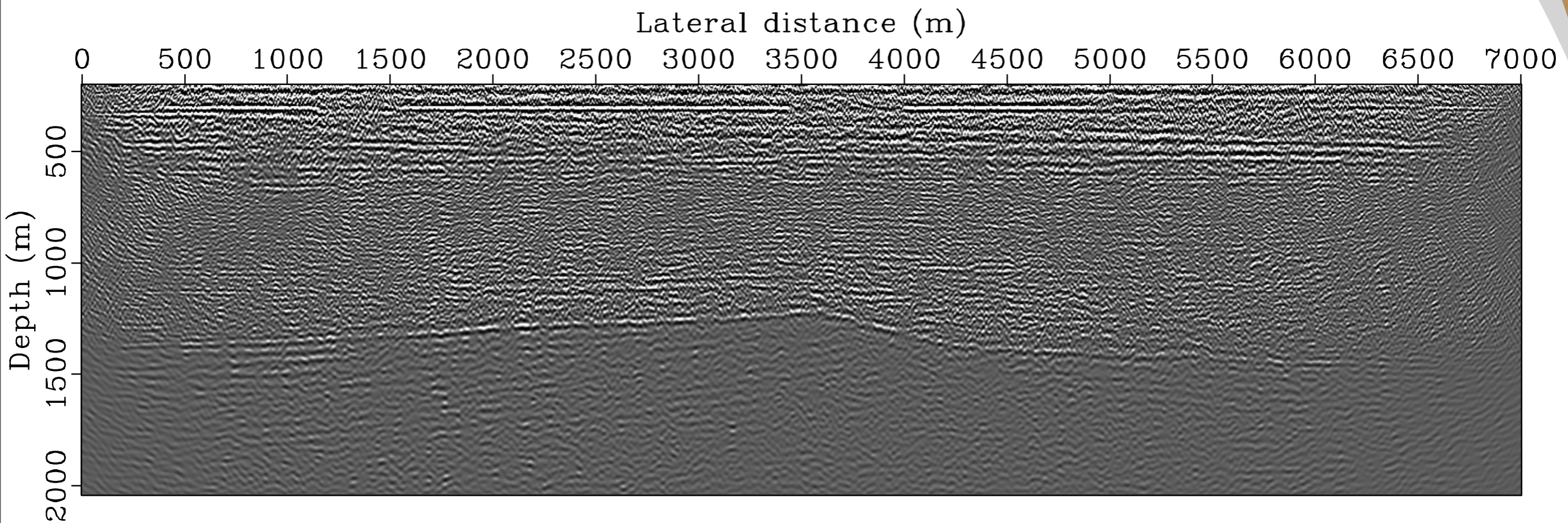
\mathbf{S}^* = Curvelet synthesis

$\underline{\mathbf{Q}}$ = Simultaneous sources

$\delta \underline{\mathbf{d}}$ = Super shots

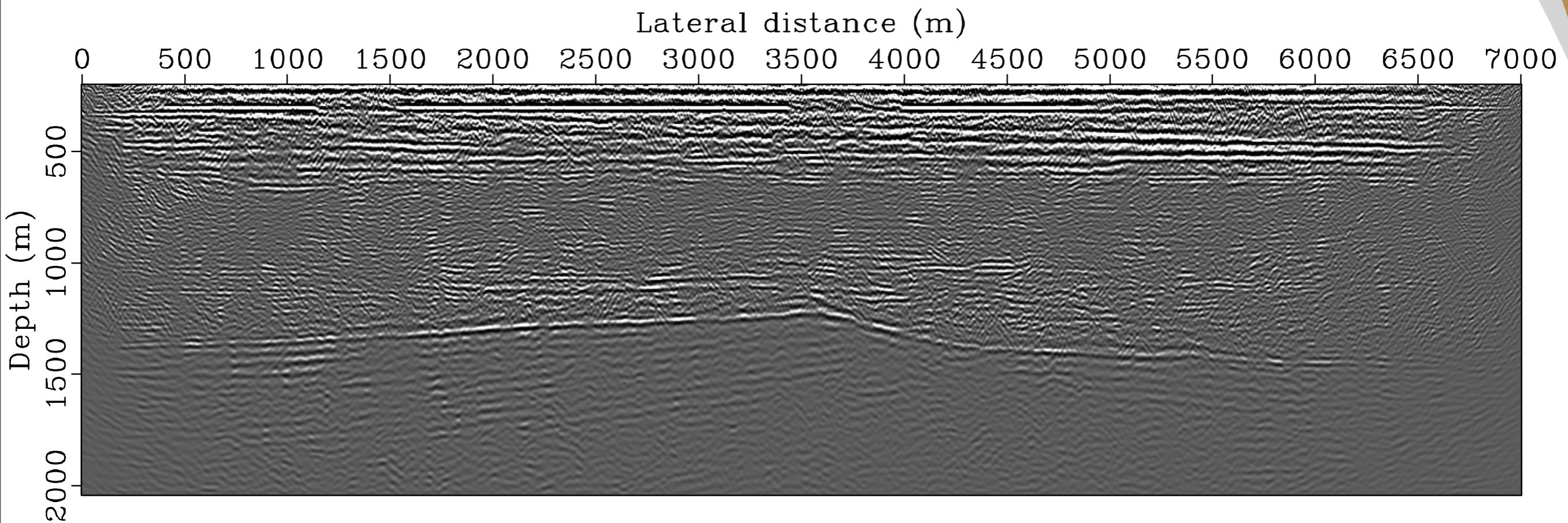
Linearized inversion

[l_2 3 super shots]



Linearized inversion

[ℓ_1 3 super shots]



Observations

[reasonable PDE solve budget]

Rerandomization and *curvelet*-domain *sparsity* promotion:

- ▶ *partly* eliminate “noisy” crosstalk
- ▶ *fail to remove* “small” incoherent crosstalk

Can we somehow combine these two methods?

- ▶ *continuation* method for large-scale *convex* optimization
- ▶ use *insights* from *approximate* message passing

[Daubechies et. al, '04; Hennenfent et. al.,'08, Mallat, '09, Donoho et. al, '09]

[Montanari, '12]

Convex optimization

Involves *iterations* of the type

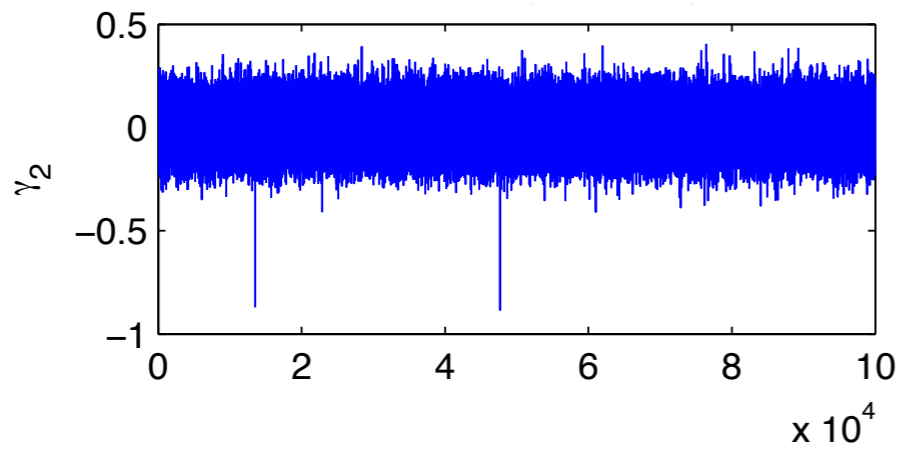
$$\begin{array}{c} \text{soft} \\ \text{threshold} \\ \downarrow \\ \mathbf{x}^{t+1} = \eta_t \left(\mathbf{A}^* \mathbf{r}^t + \mathbf{x}^t \right) \\ \mathbf{r}^t = \mathbf{b} - \mathbf{A} \mathbf{x}^t \end{array}$$

Corresponds to *vanilla* denoising if \mathbf{A} is a *Gaussian* matrix.

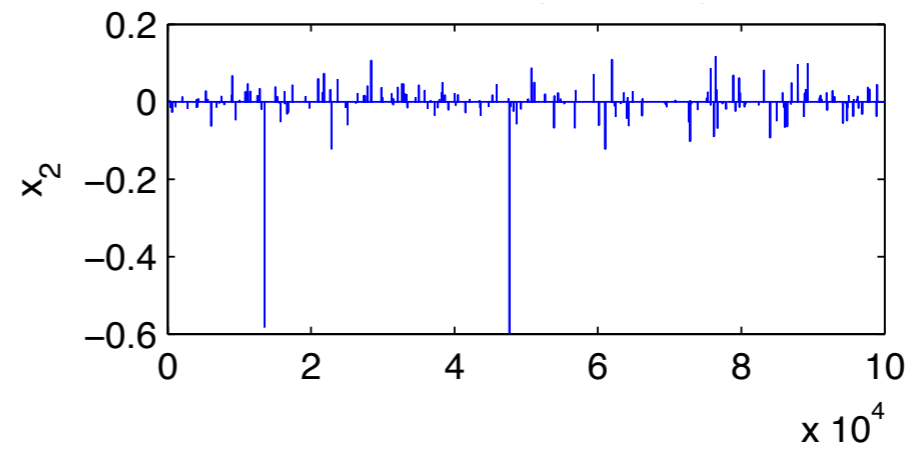
But does the *same* hold for later ($t > 1$) *iterations*...?

Iteration $t=1$

$$\mathbf{A}^* \mathbf{r}^t + \mathbf{x}^t$$



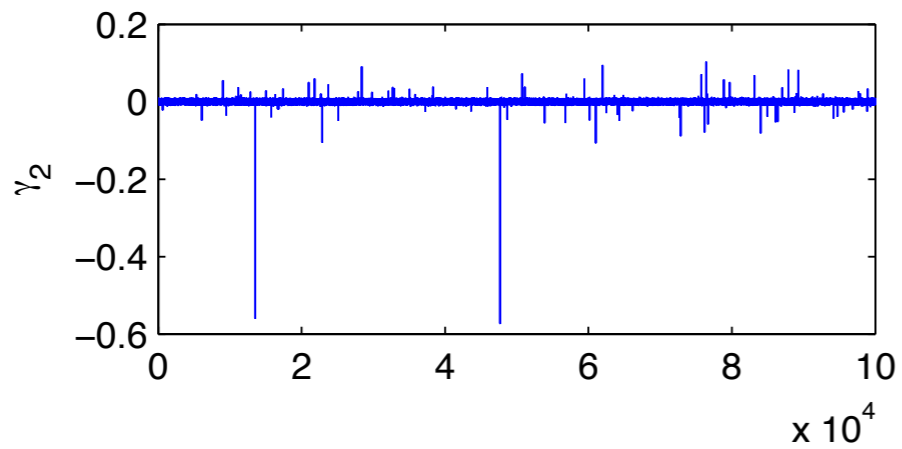
$$\eta_t(\mathbf{A}^* \mathbf{r}^t + \mathbf{x}^t)$$



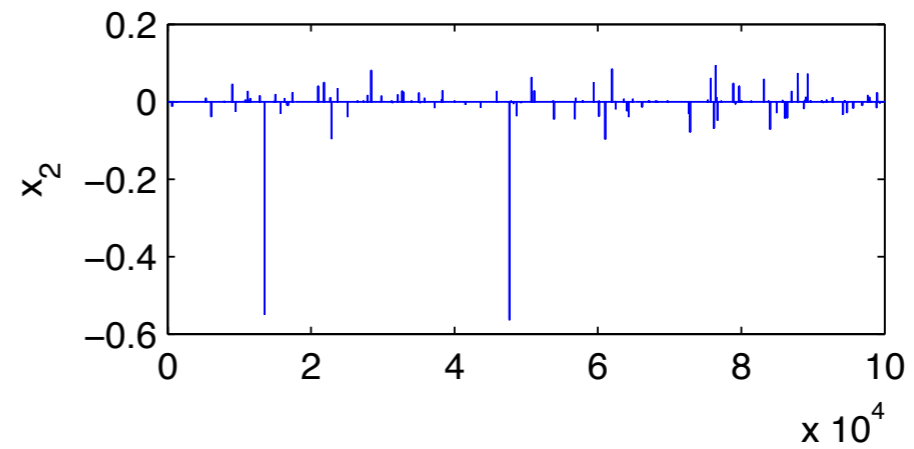
$$\mathbf{A}^* \mathbf{A} \mathbf{x}_0 \quad \mathbf{x}_0 \text{ is } k = 2\text{-sparse and } N = 10^4$$

Iteration t=2

$$\mathbf{A}^* \mathbf{r}^t + \mathbf{x}^t$$

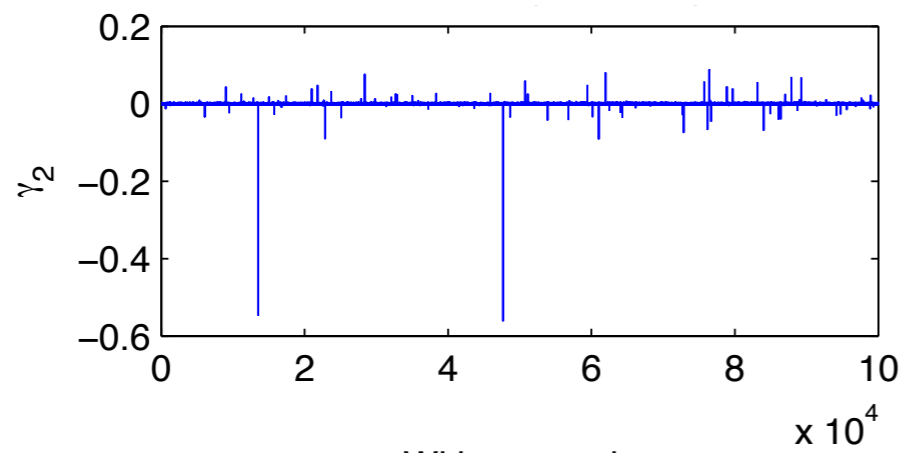


$$\eta_t(\mathbf{A}^* \mathbf{r}^t + \mathbf{x}^t)$$

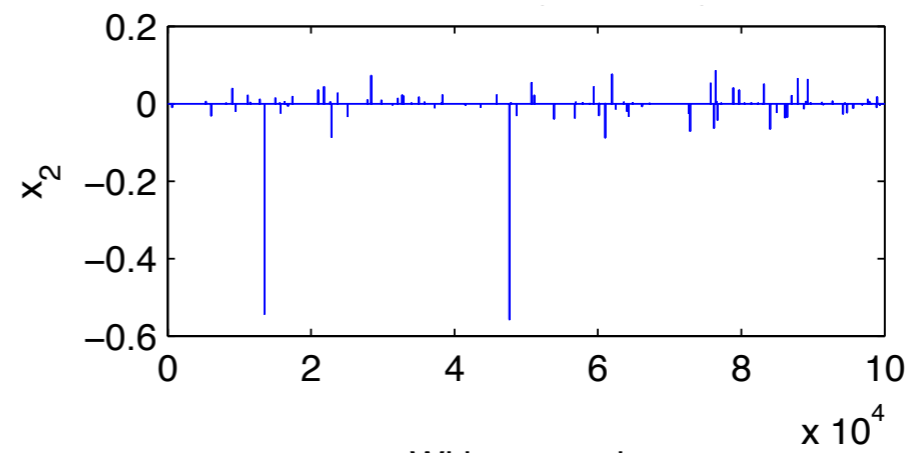


Iteration t=3

$$\mathbf{A}^* \mathbf{r}^t + \mathbf{x}^t$$

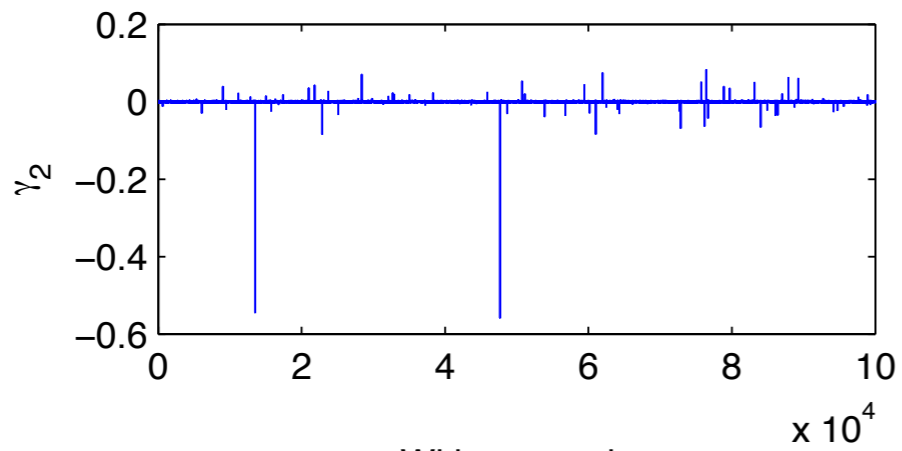


$$\eta_t(\mathbf{A}^* \mathbf{r}^t + \mathbf{x}^t)$$

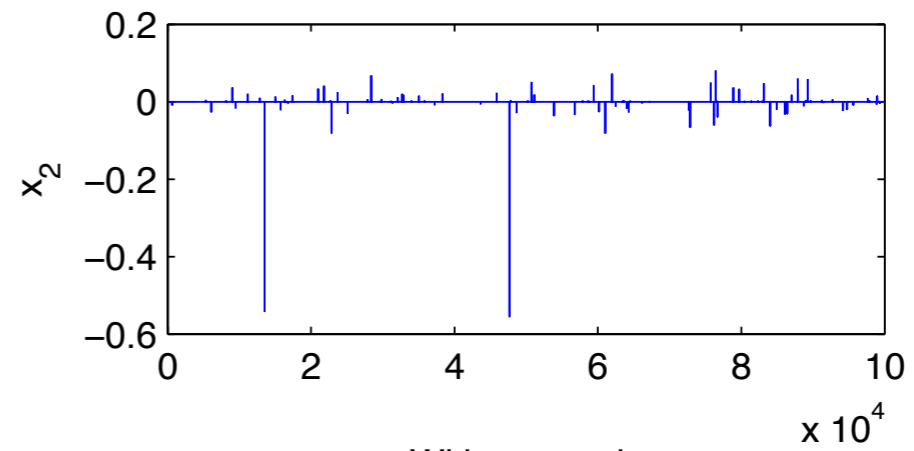


Iteration t=4

$$\mathbf{A}^* \mathbf{r}^t + \mathbf{x}^t$$



$$\eta_t(\mathbf{A}^* \mathbf{r}^t + \mathbf{x}^t)$$



Problem

After *first* iteration the *interferences* become ‘spiky’ because of *correlations* between model *iterate* \mathbf{x}^t & the *matrix* \mathbf{A}

- ▶ *assumption* spiky vs Gaussian noise *no longer holds*
- ▶ renders soft *thresholding* less *effective*

Leads to *stalling* of sparsity-promoting *algorithms*...

Approximate message passing

Add a *term* to iterative soft thresholding, i.e.,

$$\mathbf{x}^{t+1} = \eta_t (\mathbf{A}^* \mathbf{r}^t + \mathbf{x}^t)$$

$$\mathbf{r}^t = \mathbf{b} - \mathbf{A}\mathbf{x}^t + \frac{\|\mathbf{x}^{t+1}\|_0}{n} \mathbf{r}^{t-1} \leftarrow \text{"message term"}$$

Holds for

- ▶ *normalized* Gaussian matrices $\mathbf{A}_{ij} \in n^{-1/2} N(0, 1)$
- ▶ large-scale limit and for specific thresholding *strategy*

Approximate message passing

Statistically equivalent to

$$\begin{aligned}\mathbf{x}^{t+1} &= \eta_t \left(\mathbf{A}_t^* \mathbf{r}^t + \mathbf{x}^t \right) \\ \mathbf{r}^t &= \mathbf{b}_t - \mathbf{A}_t \mathbf{x}^t\end{aligned}$$

by drawing *new independent* pairs $\{\mathbf{b}_t, \mathbf{A}_t\}$ for each iteration

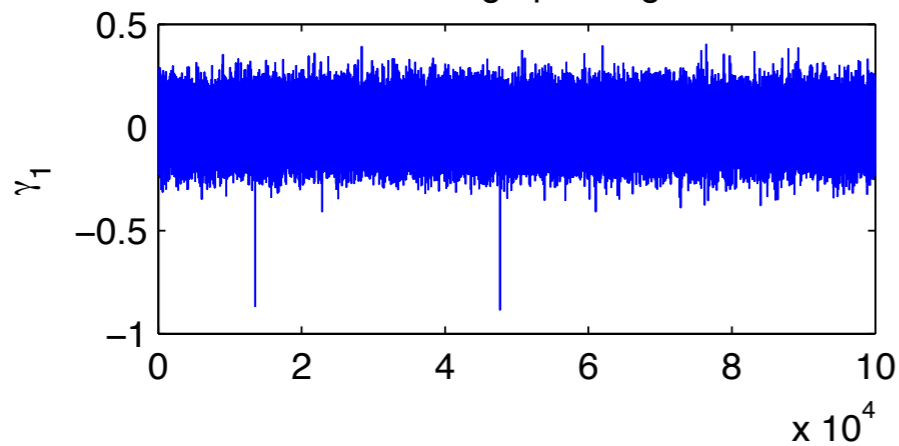
Changes the story completely

- ▶ breaks *correlation* buildup
- ▶ *faster* convergence

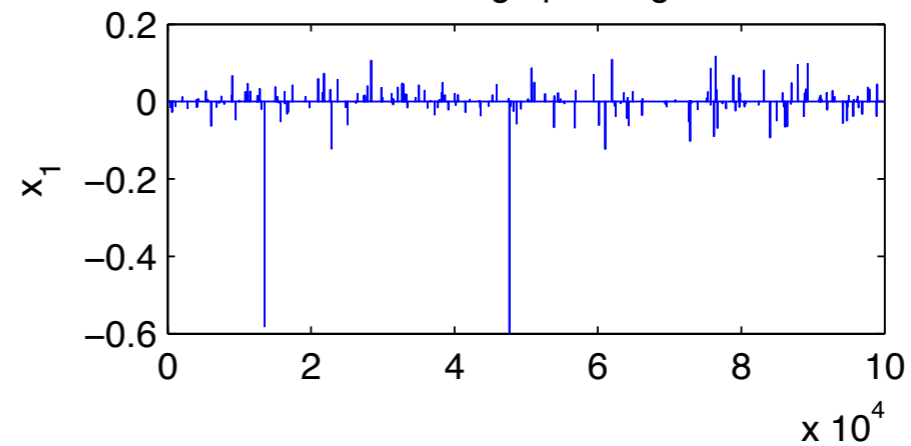
Iteration $t=1$

$$\mathbf{r}^t = \mathbf{b} - \mathbf{A}\mathbf{x}^t + \frac{\|\mathbf{x}^{t+1}\|_0}{\|\mathbf{x}^{t+1}\|_0} \mathbf{r}^{t-1} \quad \eta_t(\mathbf{A}^* \mathbf{r}^t + \mathbf{x}^t)$$

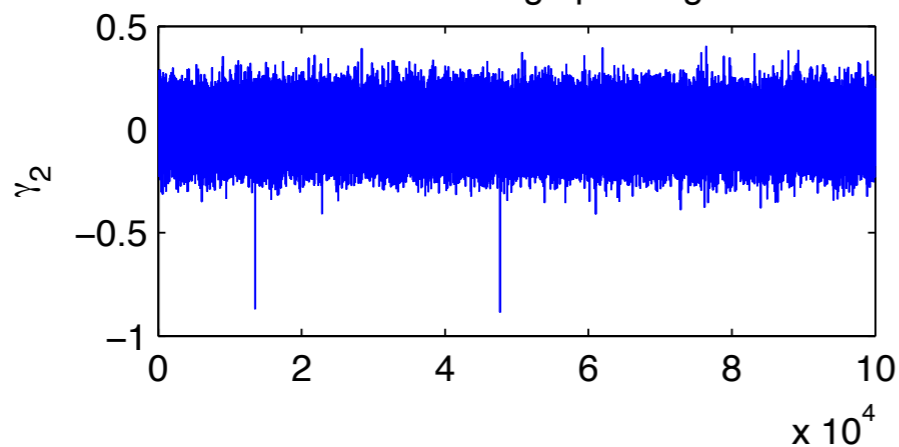
Message passing



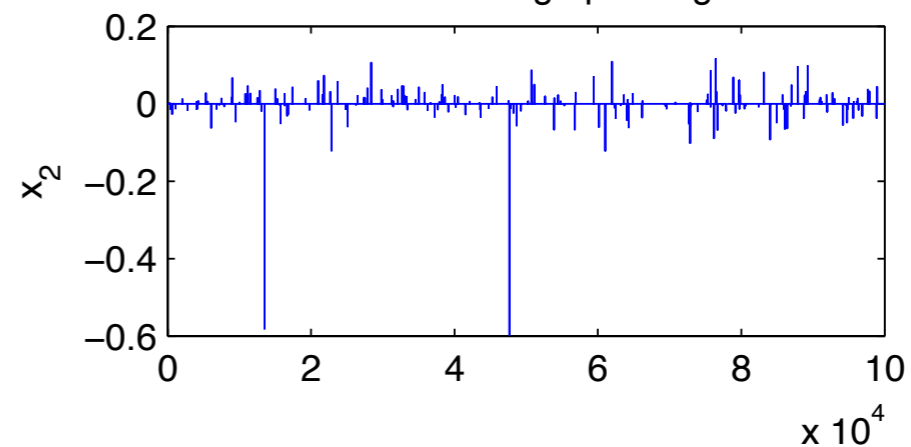
Message passing



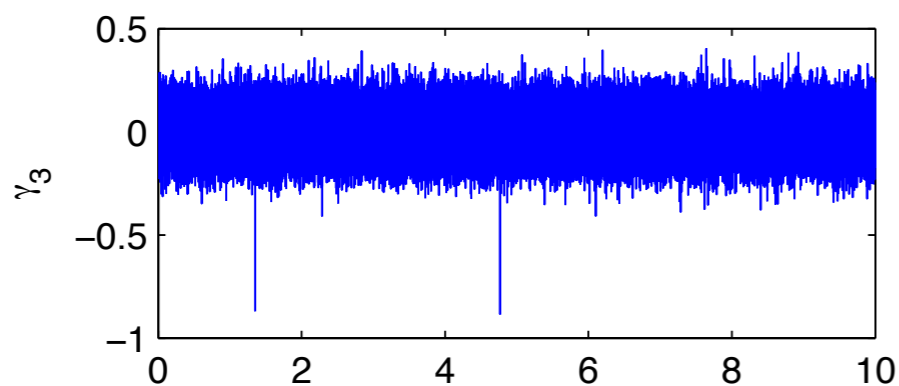
W/O Message passing



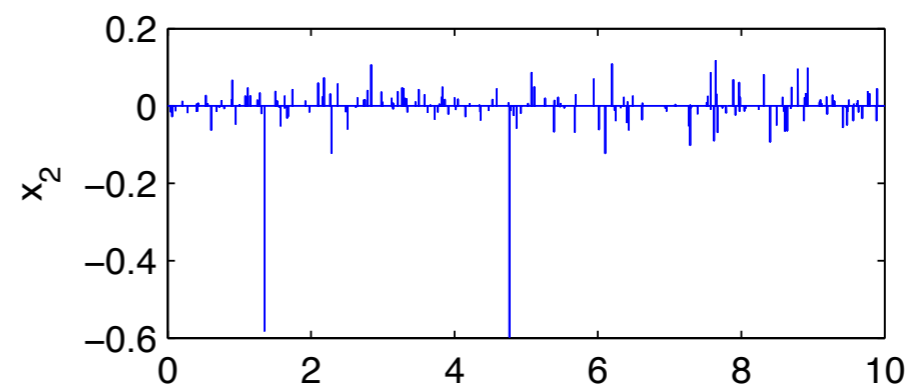
W/O Message passing



With renewals



With renewals



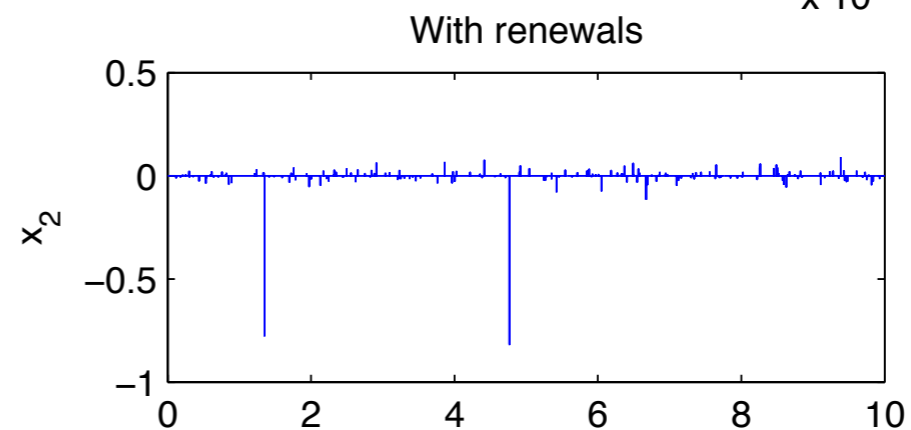
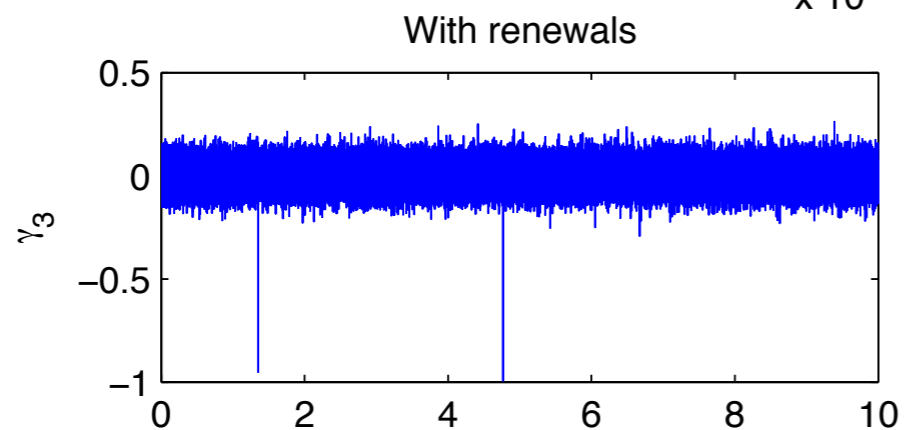
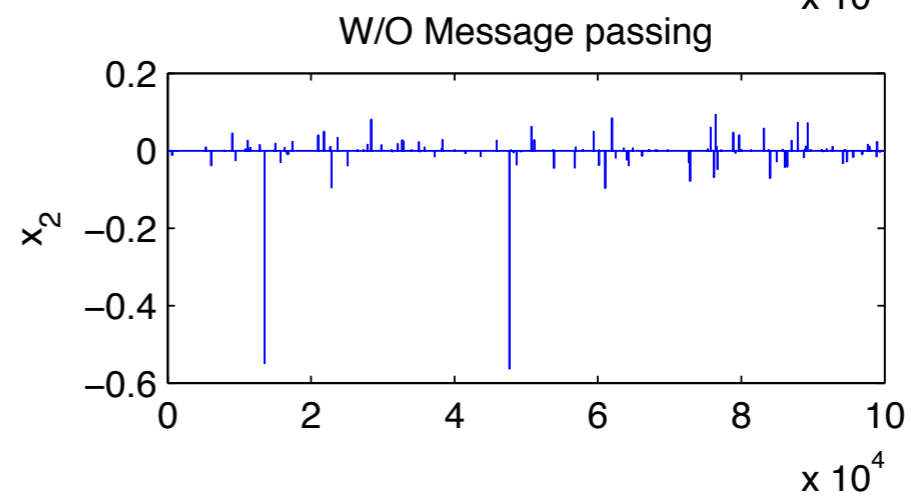
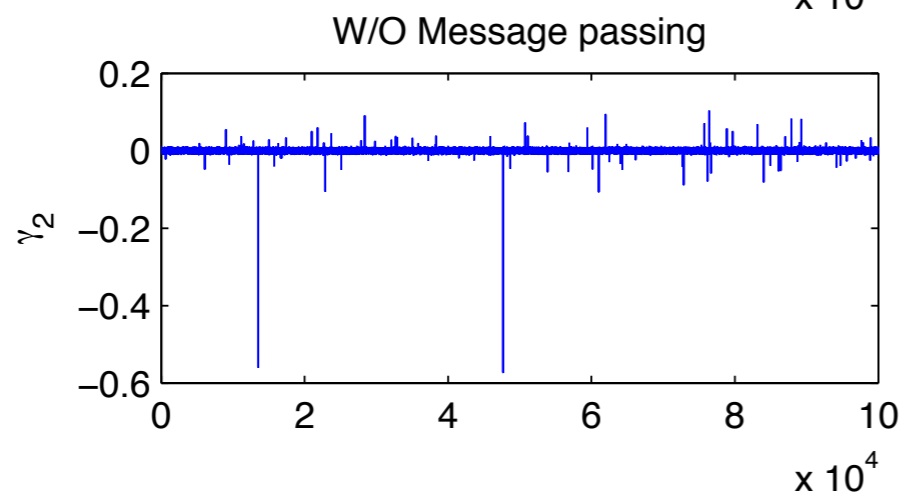
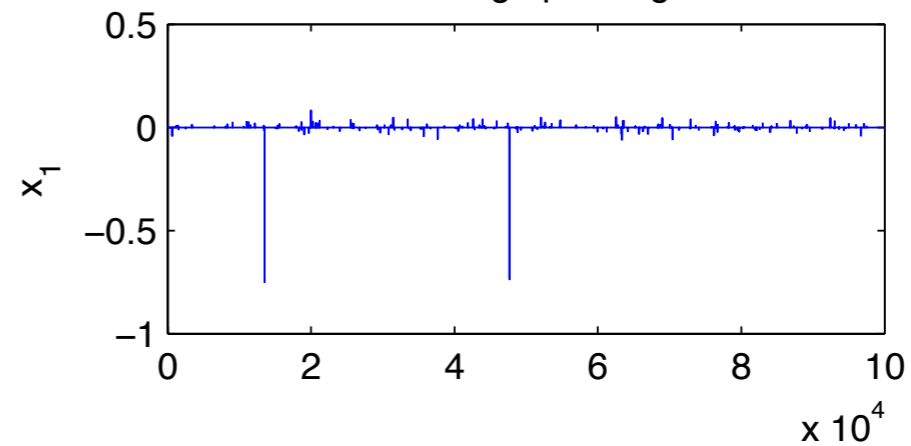
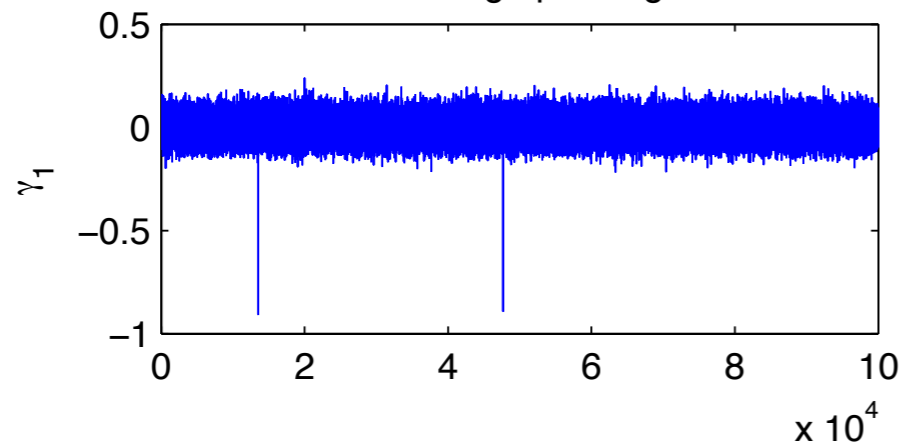
$$\mathbf{r}^t = \mathbf{b}_t - \mathbf{A}_t \mathbf{x}^{t \times 10^4}$$

$$\eta_t(\mathbf{A}_t^* \mathbf{r}^t + \mathbf{x}^t)^{t \times 10^4}$$

Iteration t=2

$$\mathbf{r}^t = \mathbf{b} - \mathbf{A}\mathbf{x}^t + \frac{\|\mathbf{x}^{t+1}\|_0}{n} \mathbf{r}^{t-1} \quad \eta_t(\mathbf{A}^* \mathbf{r}^t + \mathbf{x}^t)$$

Message passing n Message passing



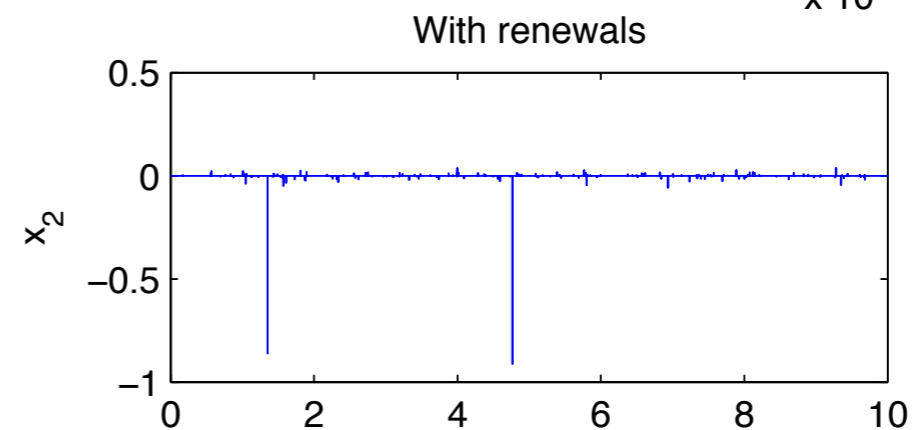
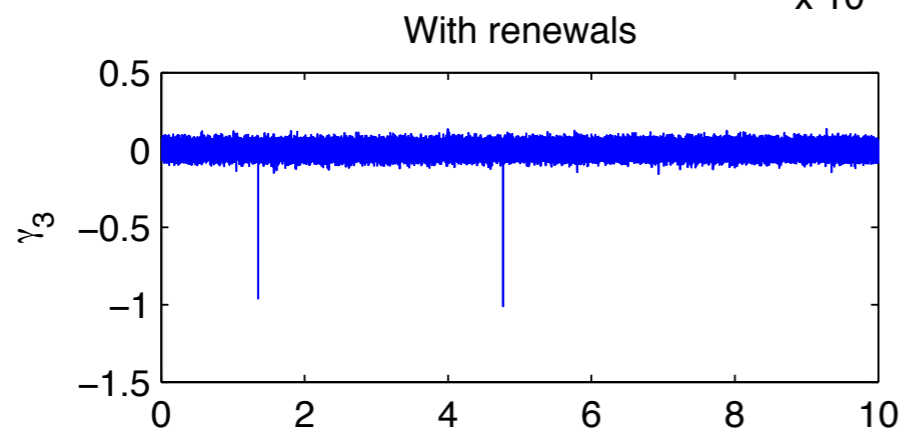
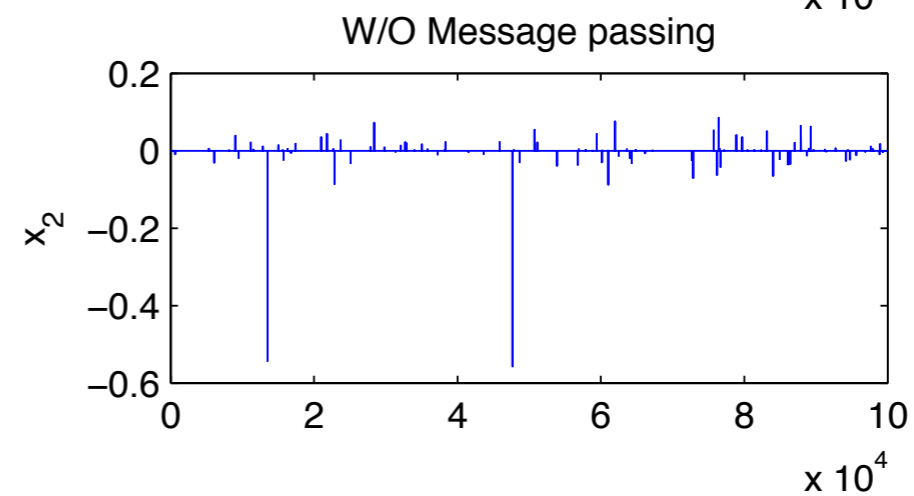
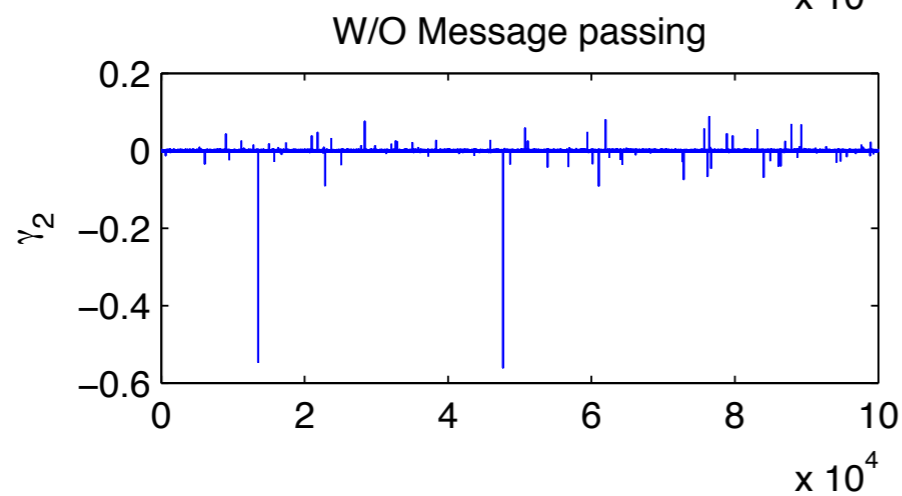
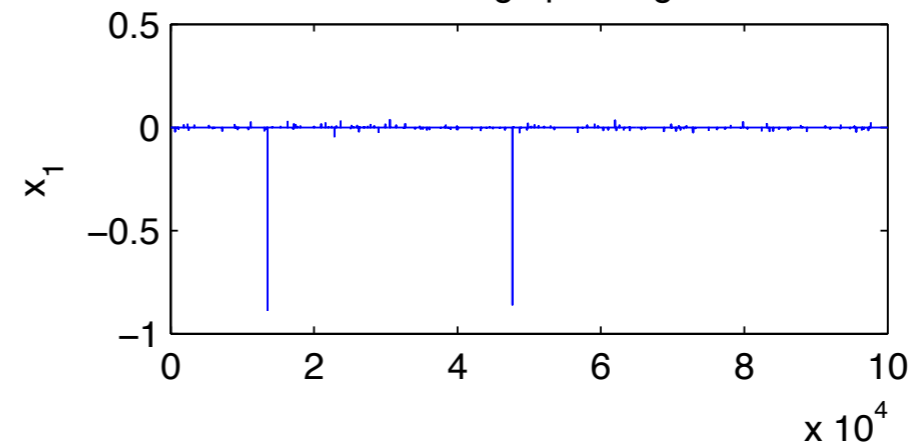
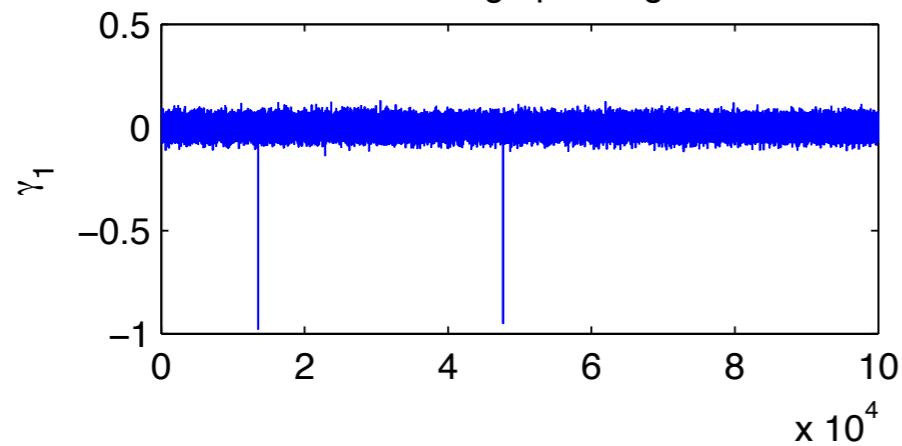
$$\mathbf{r}^t = \mathbf{b}_t - \mathbf{A}_t \mathbf{x}^{t \times 10^4}$$

$$\eta_t(\mathbf{A}_t^* \mathbf{r}^t + \mathbf{x}^t)^{\times 10^4}$$

Iteration $t=3$

$$\mathbf{r}^t = \mathbf{b} - \mathbf{A}\mathbf{x}^t + \frac{\|\mathbf{x}^{t+1}\|_0}{n} \mathbf{r}^{t-1} \quad \eta_t(\mathbf{A}^* \mathbf{r}^t + \mathbf{x}^t)$$

Message passing n Message passing



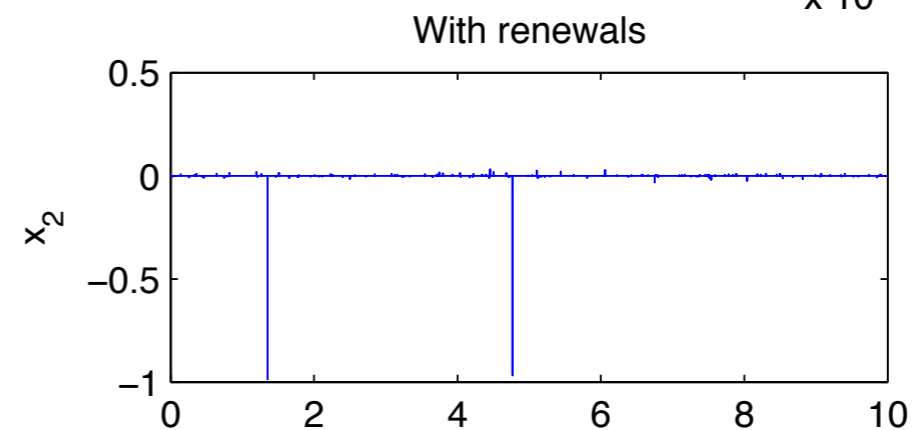
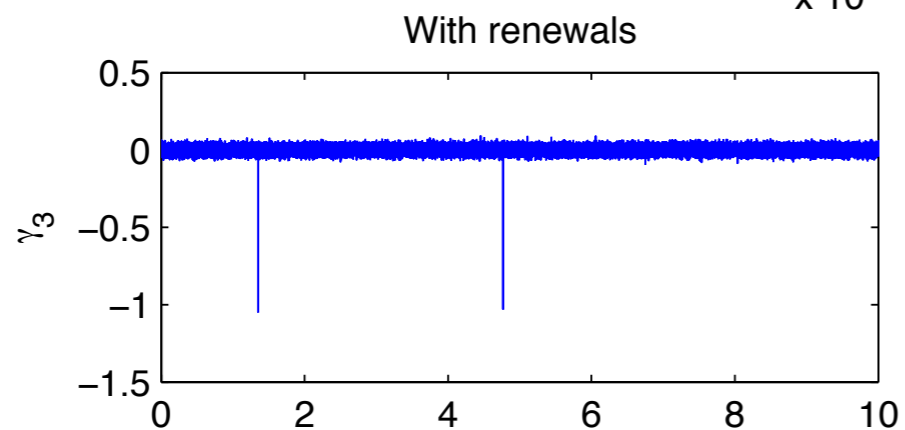
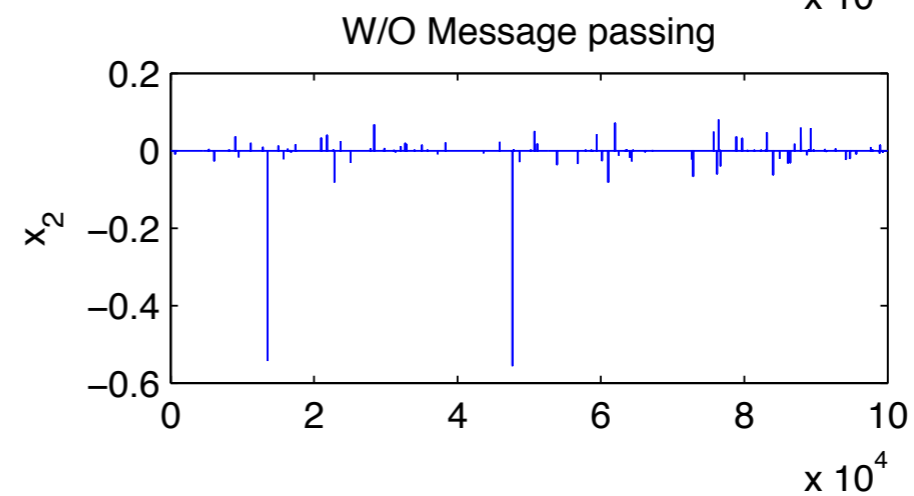
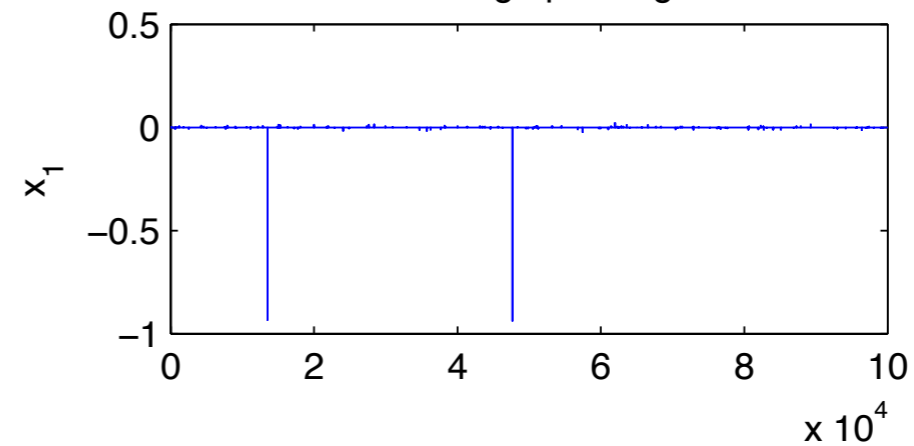
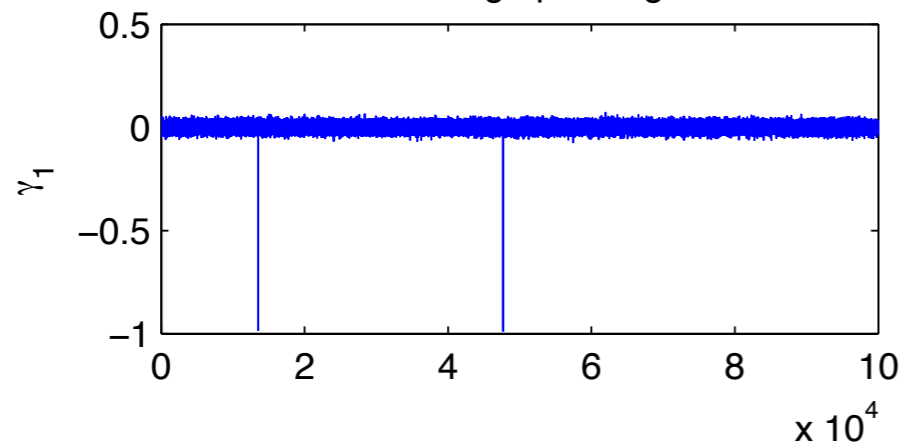
$$\mathbf{r}^t = \mathbf{b}_t - \mathbf{A}_t \mathbf{x}^{t \times 10^4}$$

$$\eta_t(\mathbf{A}_t^* \mathbf{r}^t + \mathbf{x}^t)^{t \times 10^4}$$

Iteration t=4

$$\mathbf{r}^t = \mathbf{b} - \mathbf{A}\mathbf{x}^t + \frac{\|\mathbf{x}^{t+1}\|_0}{n} \mathbf{r}^{t-1} \quad \eta_t(\mathbf{A}^* \mathbf{r}^t + \mathbf{x}^t)$$

Message passing n Message passing



$$\mathbf{r}^t = \mathbf{b}_t - \mathbf{A}_t \mathbf{x}^t$$

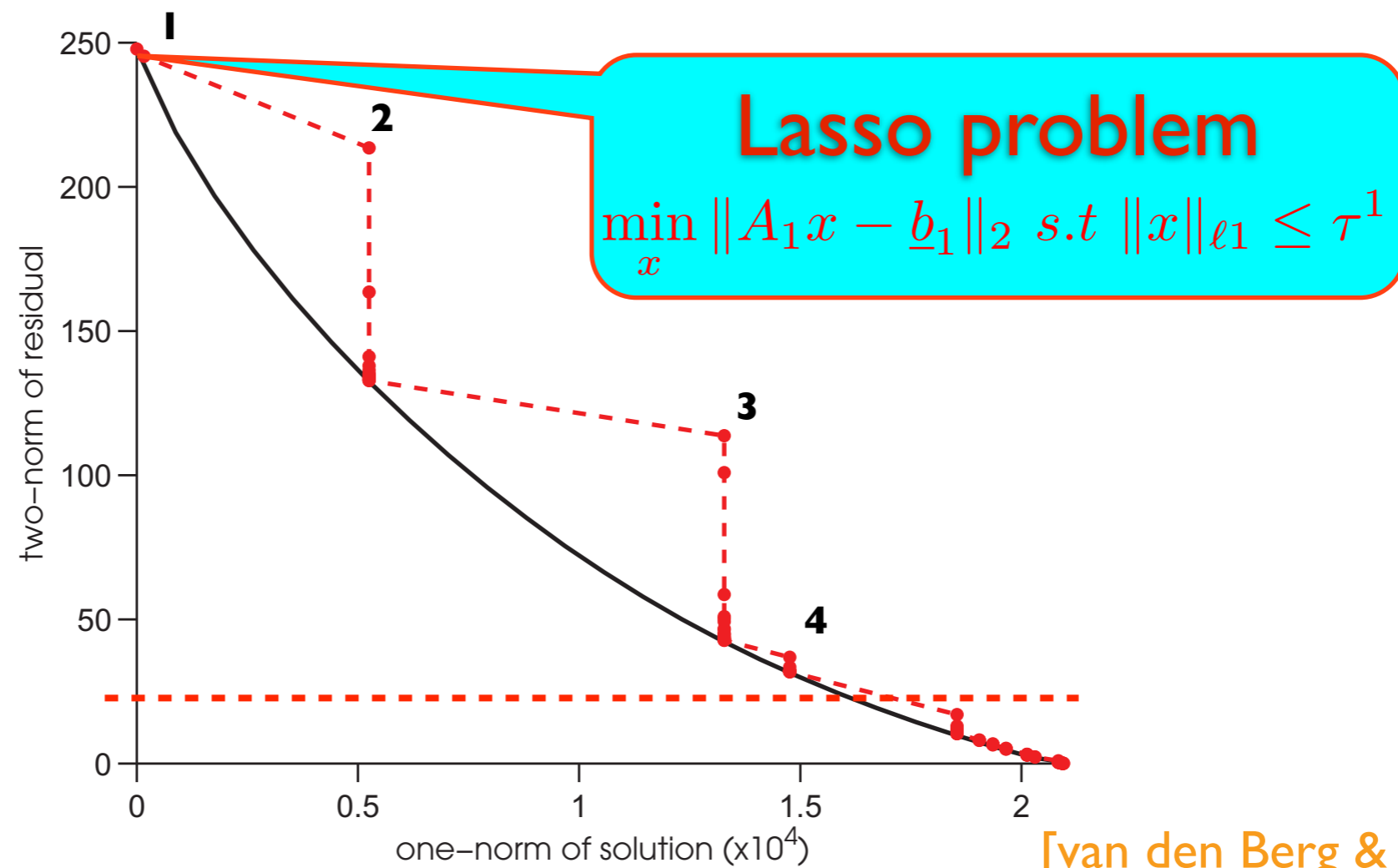
$$\eta_t(\mathbf{A}_t^* \mathbf{r}^t + \mathbf{x}^t)$$

Supercooling

Break *correlations* between the model *iterate* and matrix **A** by *rerandomization*

- ▶ draw new *independent* $\{\mathbf{b}_t, \mathbf{A}_t\}$ after each subproblem is solved
- ▶ brings in “*extra*” information *without* growing the *system*
- ▶ ***minimal*** extra computational & memory cost

Supercooled spectral-projected gradients

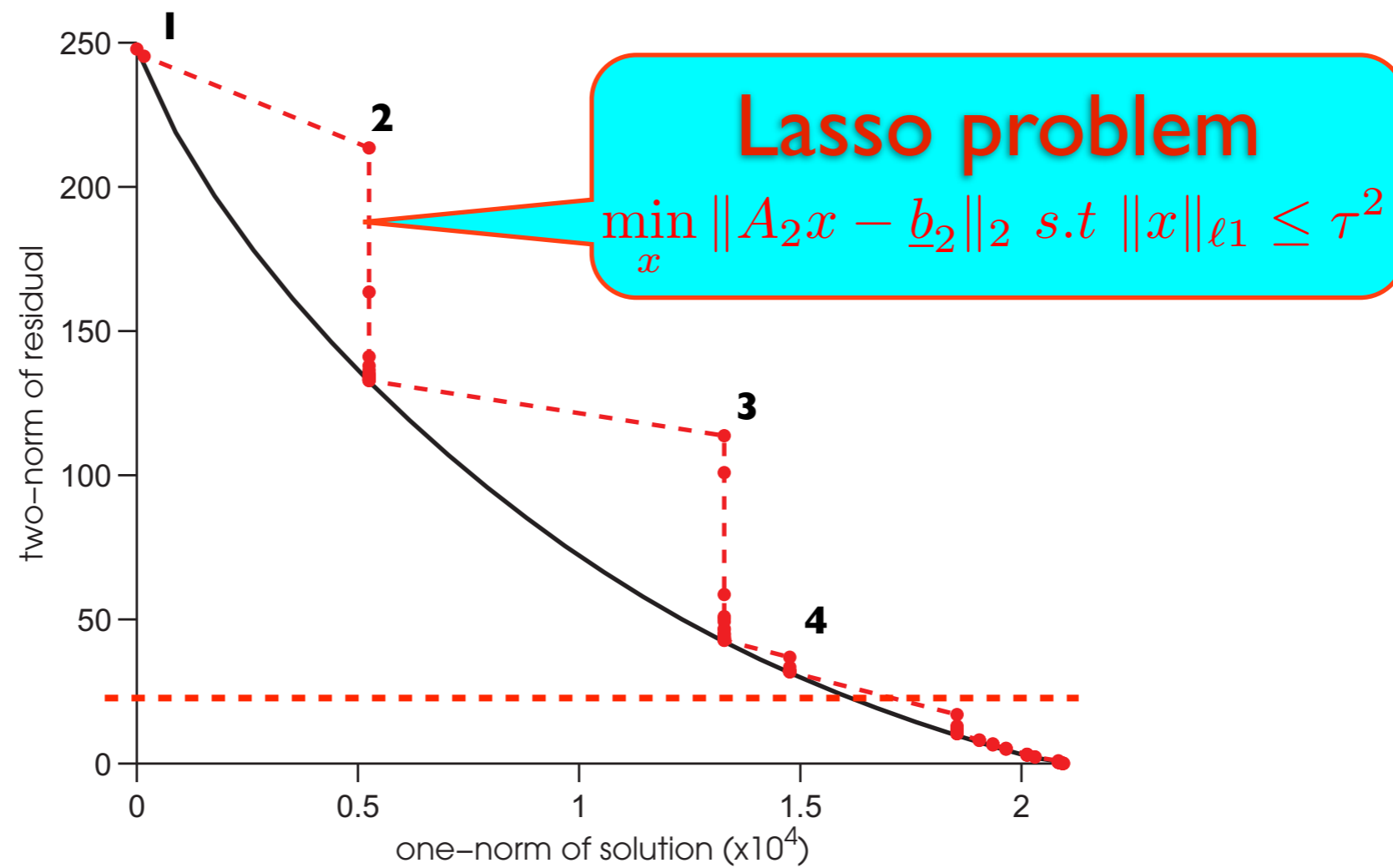


[van den Berg & Friedlander, '08]

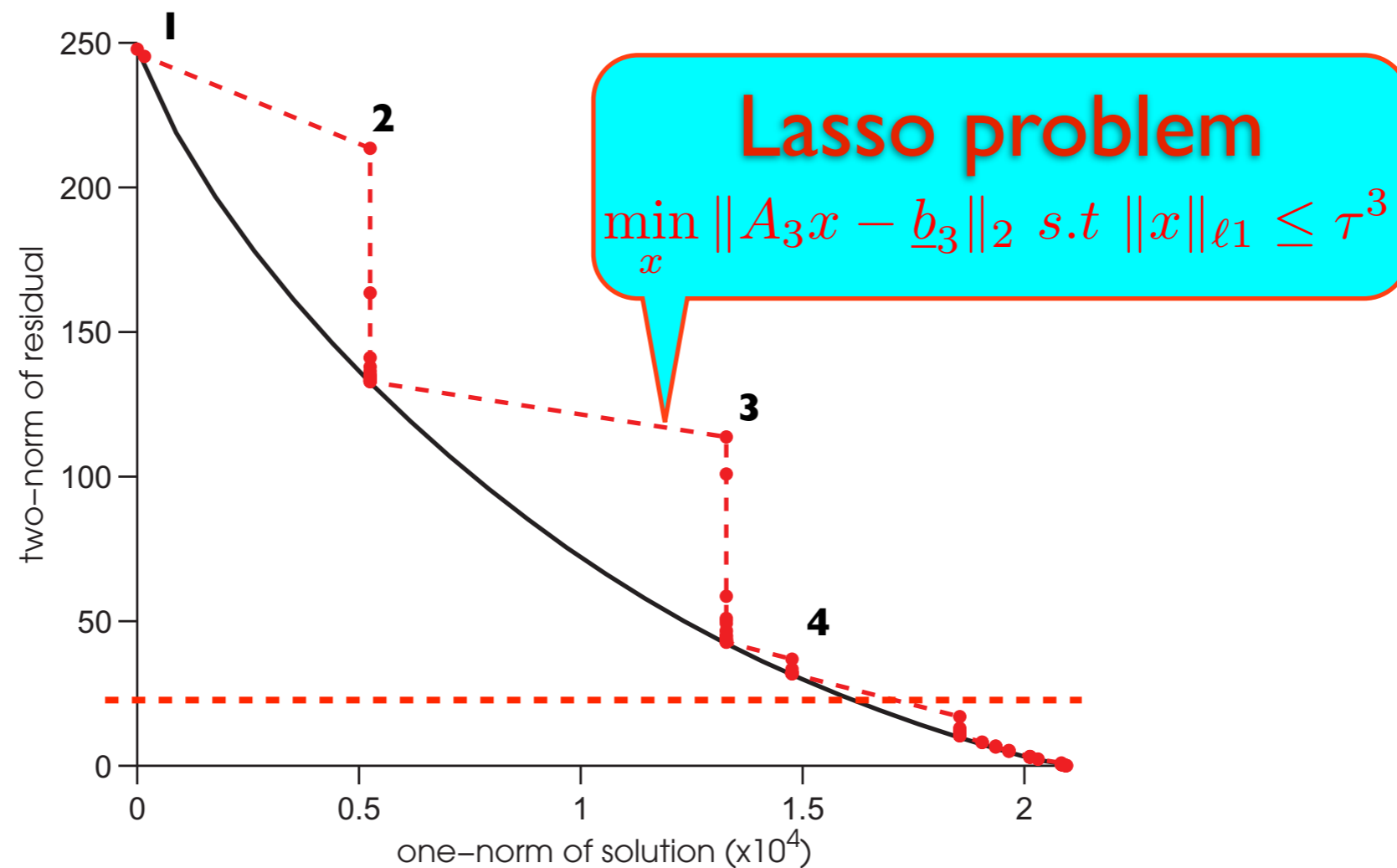
[Hennefent et. al., '08]

[Lin & FJH, '09-]

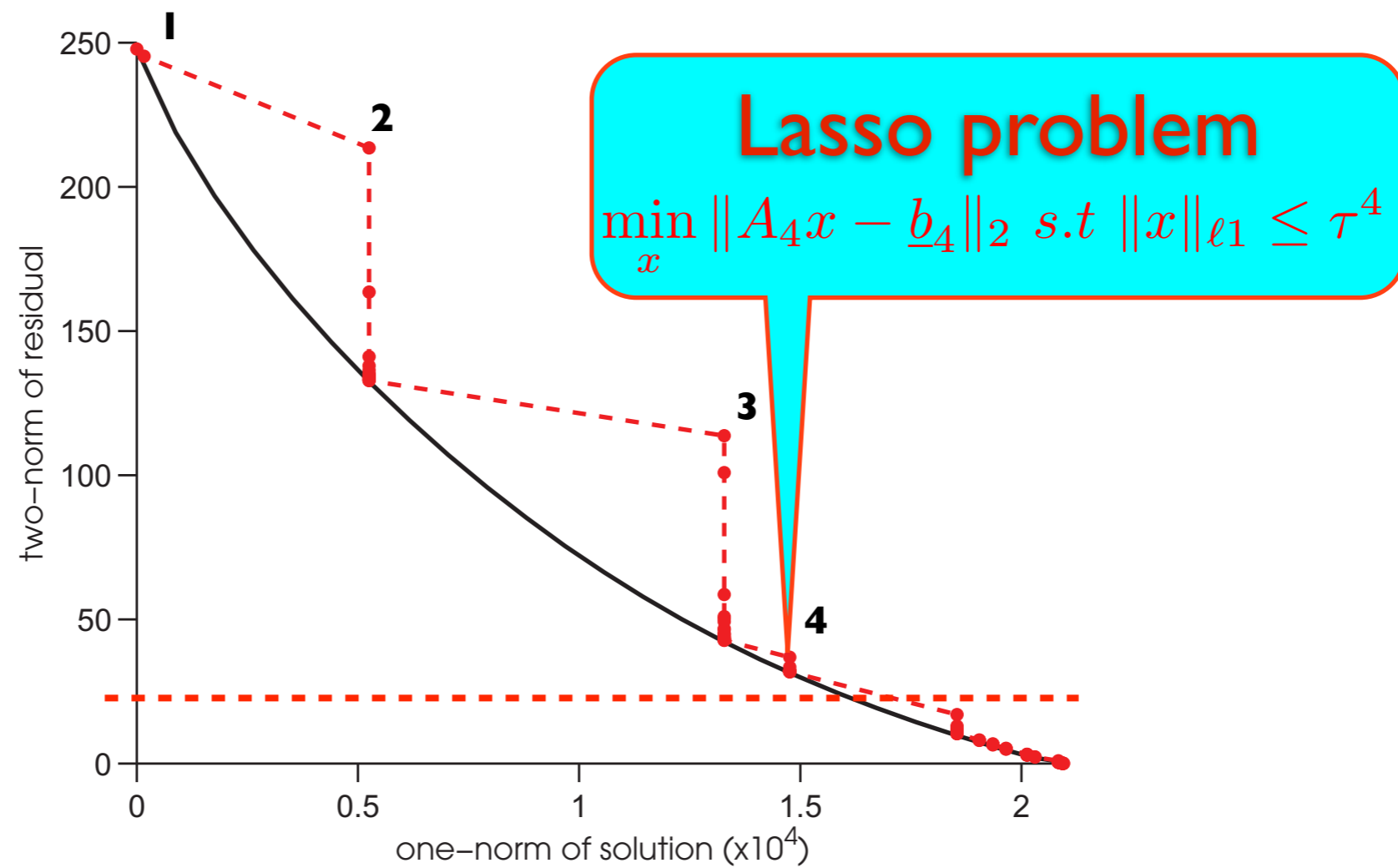
Supercooled spectral-projected gradients



Supercooled spectral-projected gradients



Supercooled spectral-projected gradients



Supercooled

spectral-projected gradients

Algorithm 1: Modified SPGL₁ with message passing.

Result: Estimate for the model \mathbf{x}^{t+1}

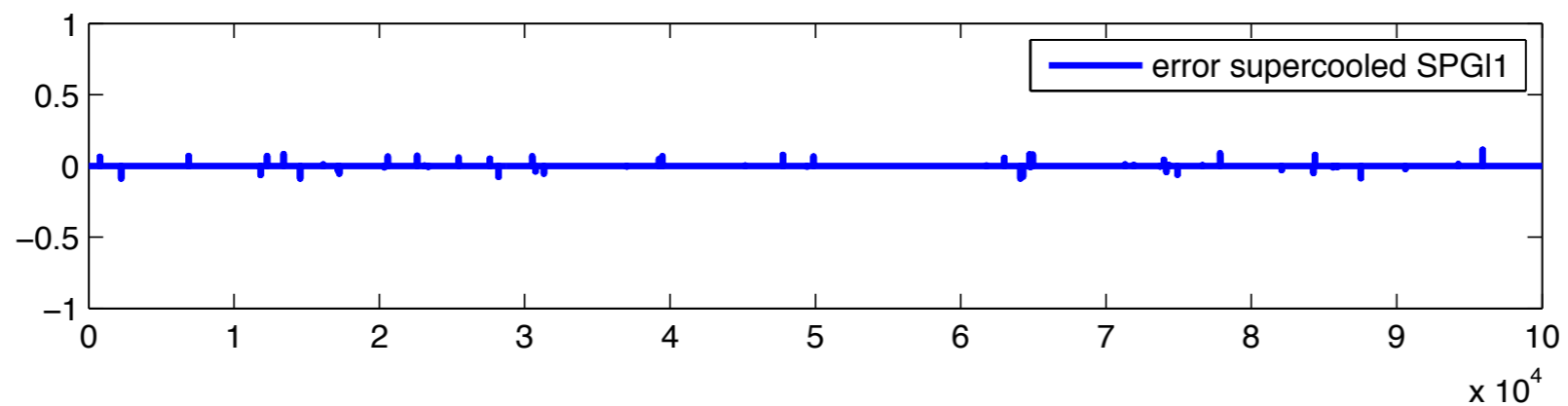
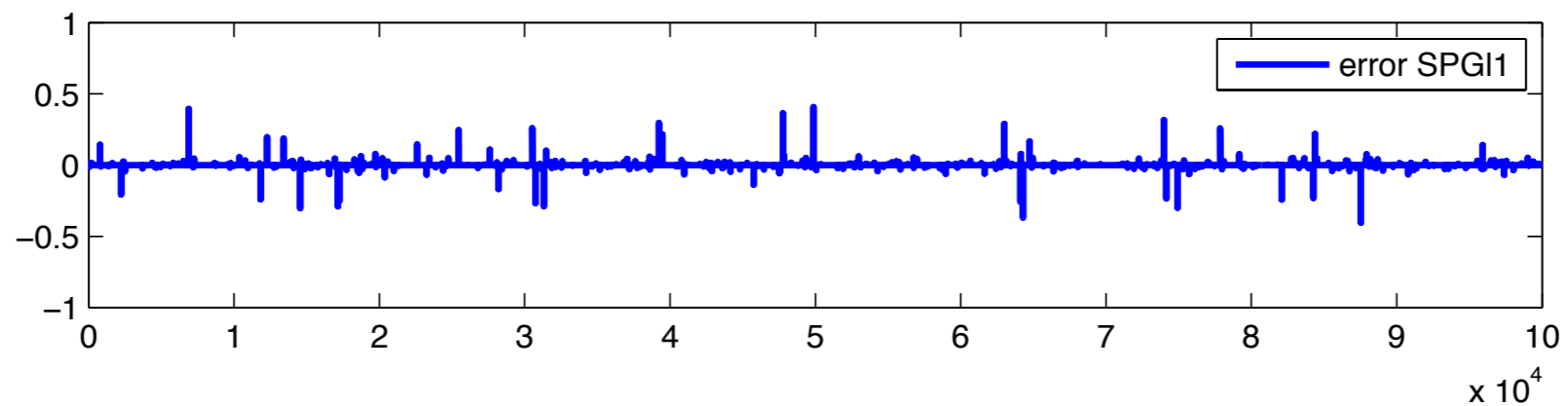
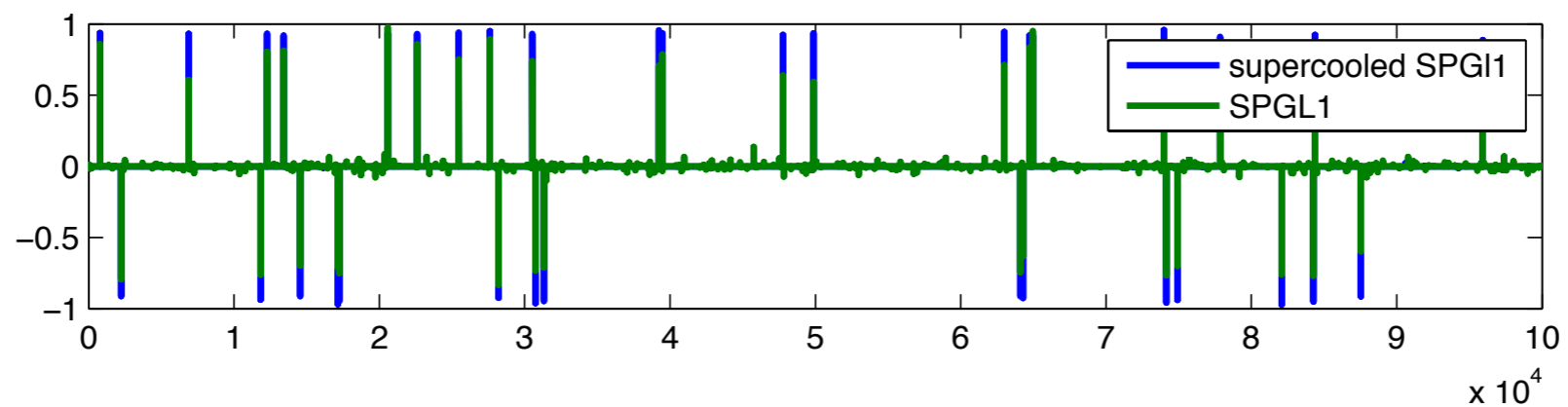
```

1  $\mathbf{x}^0, \tilde{\mathbf{x}} \leftarrow \mathbf{0}$  and  $t, \tau^0 \leftarrow 0$ ; // Initialize
2 while  $t \leq T$  do
3    $\mathbf{A} \leftarrow \mathbf{A} \sim P(\mathbf{A})$ ; // Draw new sensing matrix
4    $\mathbf{b} \leftarrow \mathbf{A}\mathbf{x}$ ; // Collect new data
5    $\mathbf{x}^{t+1} \leftarrow \text{spgl1}(\mathbf{A}, \mathbf{b}, \tau^t, \sigma = 0, \mathbf{x}^t)$ ; // Reach Pareto
6    $\tau^t \leftarrow \|\mathbf{x}^{t+1}\|_1$ ; // New initial  $\tau$  value
7    $t \leftarrow t + \Delta T$ ; // Add # of iterations of spgl1
8 end

```

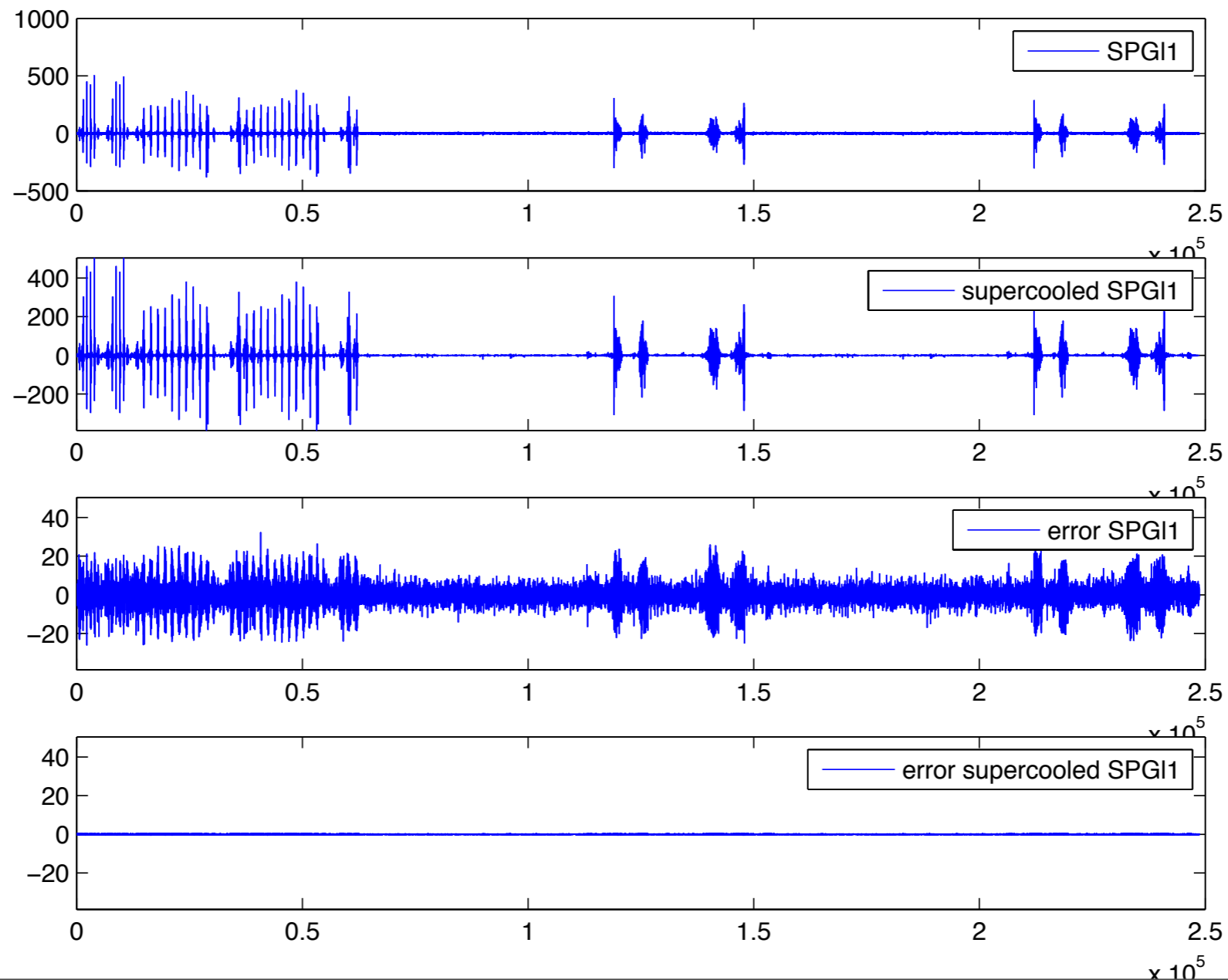
Sparse example

[$n=500$; $N=10000$; $k=35$; $T=50$]



Ideal 'Seismic' example

[$n/N=0.13$; $N=248759$; $T=500$]



10 X

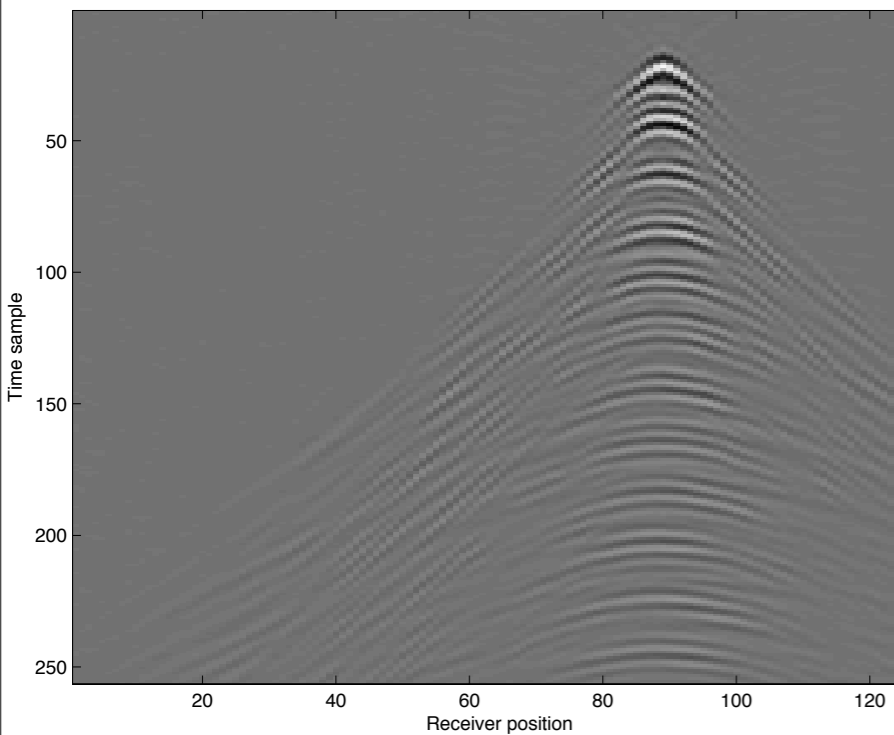
10 X

Ideal 'Seismic' example

[$n/N=0.13$; $N=248759$; $T=500$]

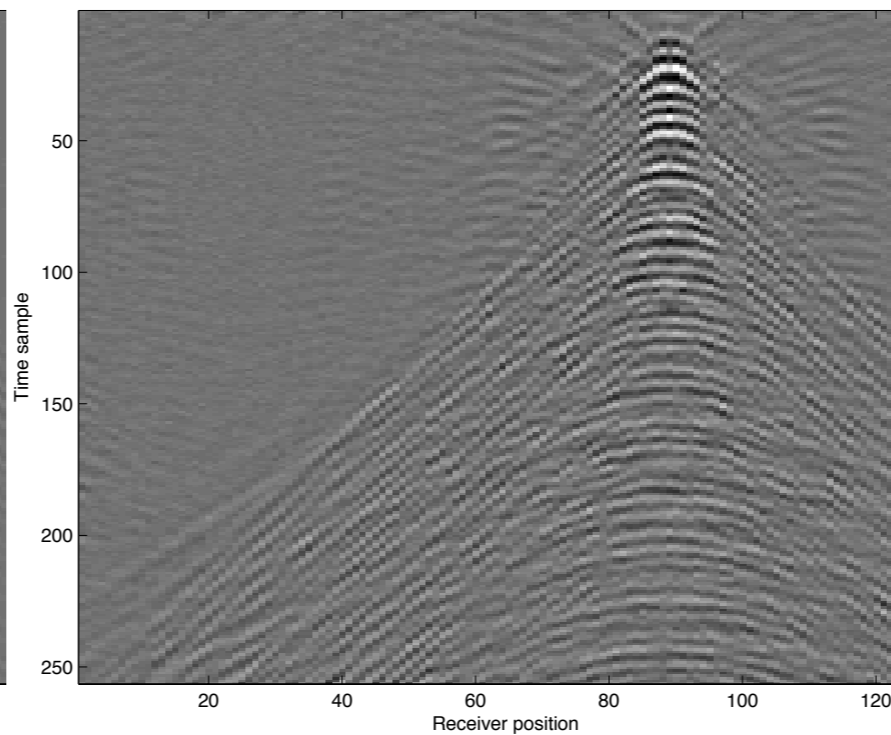
10 X

SPGI1



recovery

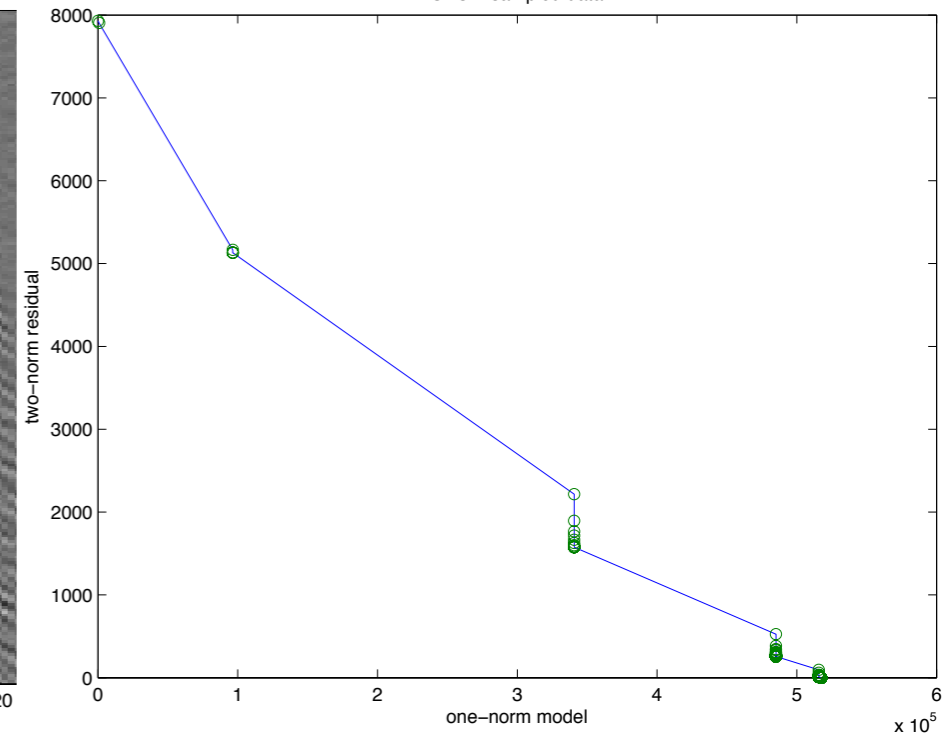
SPGI1-error



error

Cooled

SPGI1 sampled data



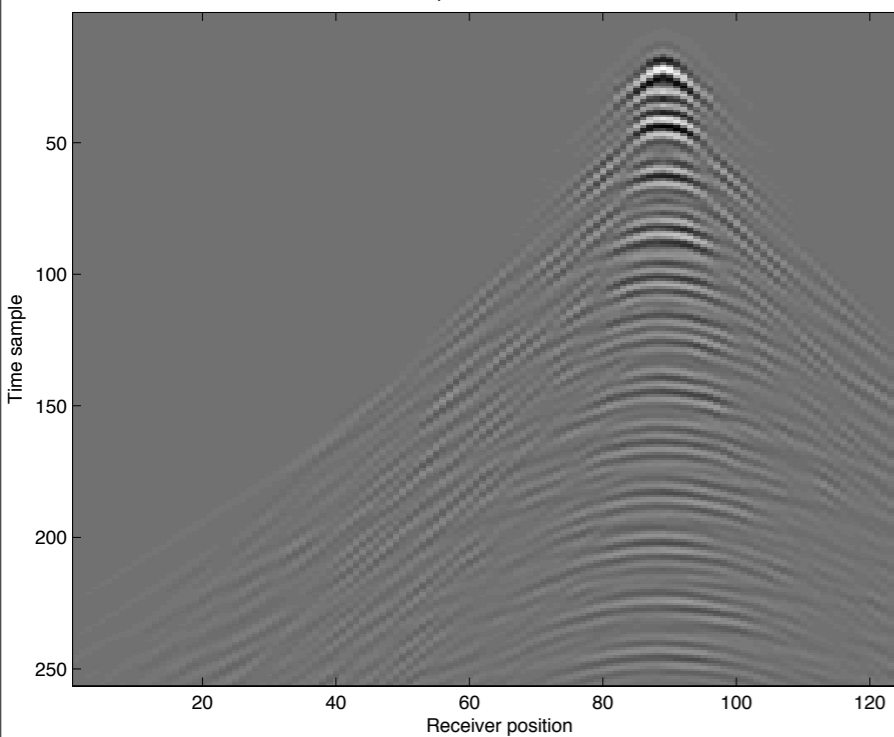
solution path

Ideal 'Seismic' example

[$n/N=0.13$; $N=248759$; $T=500$]

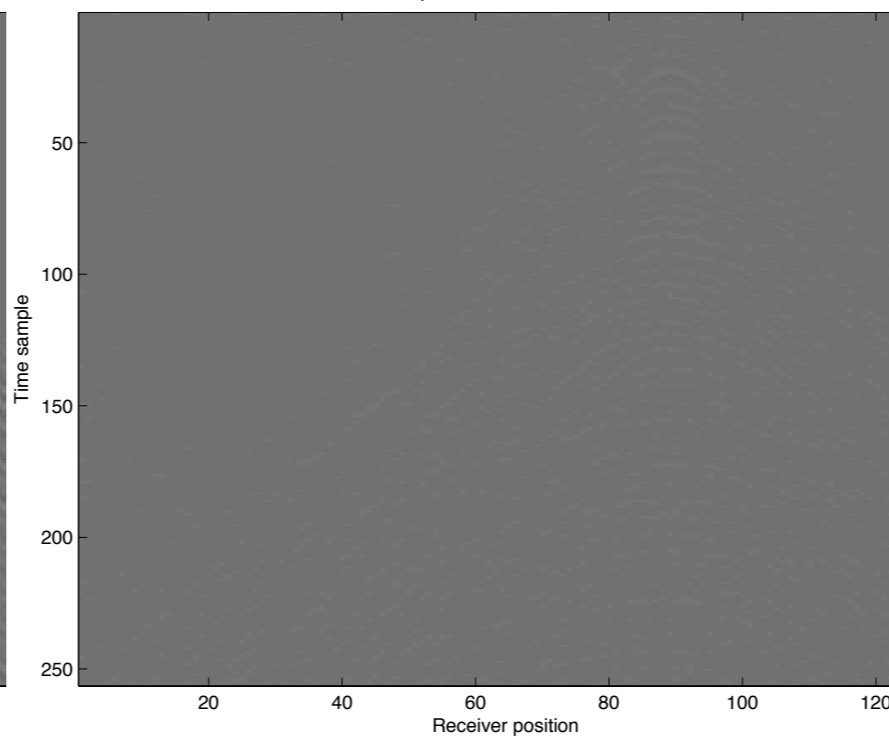
10 X

supercooled SPG1



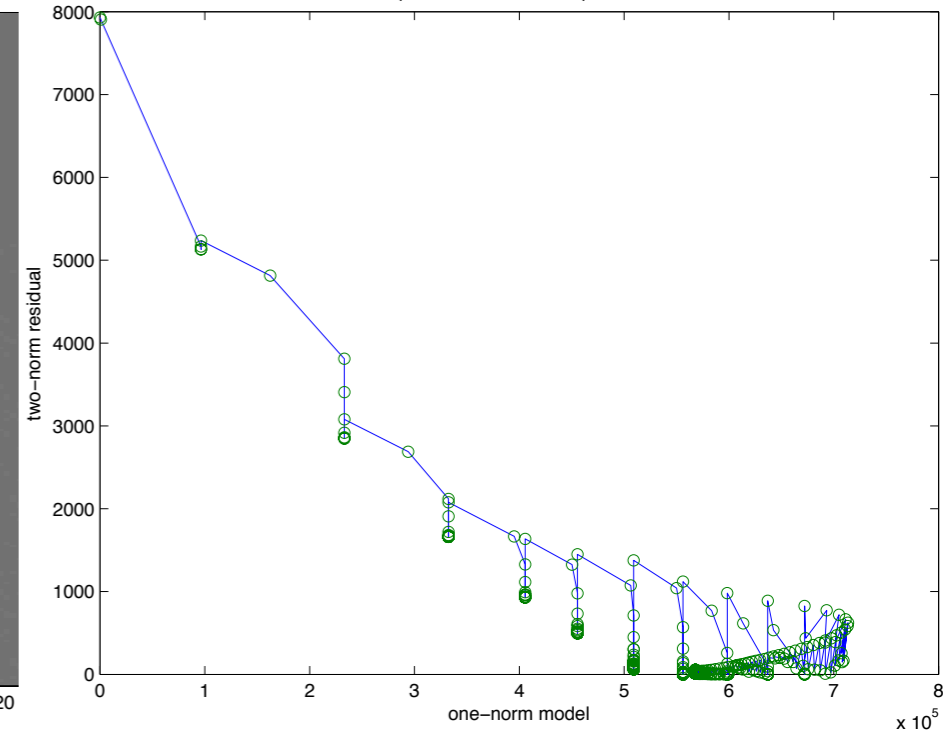
recovery

supercooled SPG1 error



error

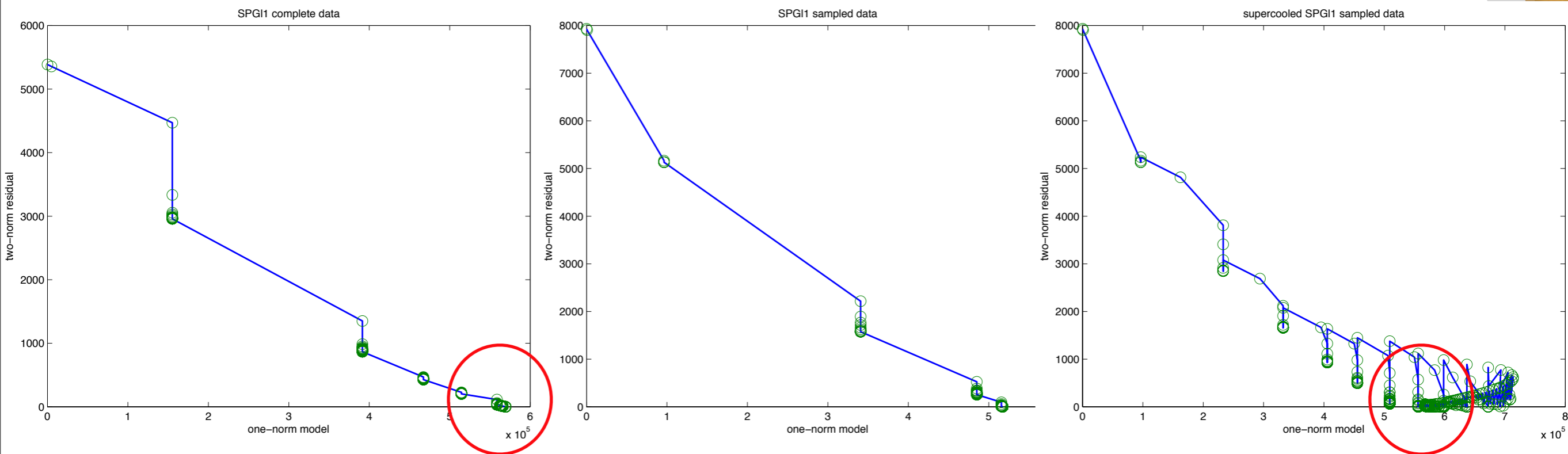
supercooled SPG1 sampled data



solution path

Supercooled

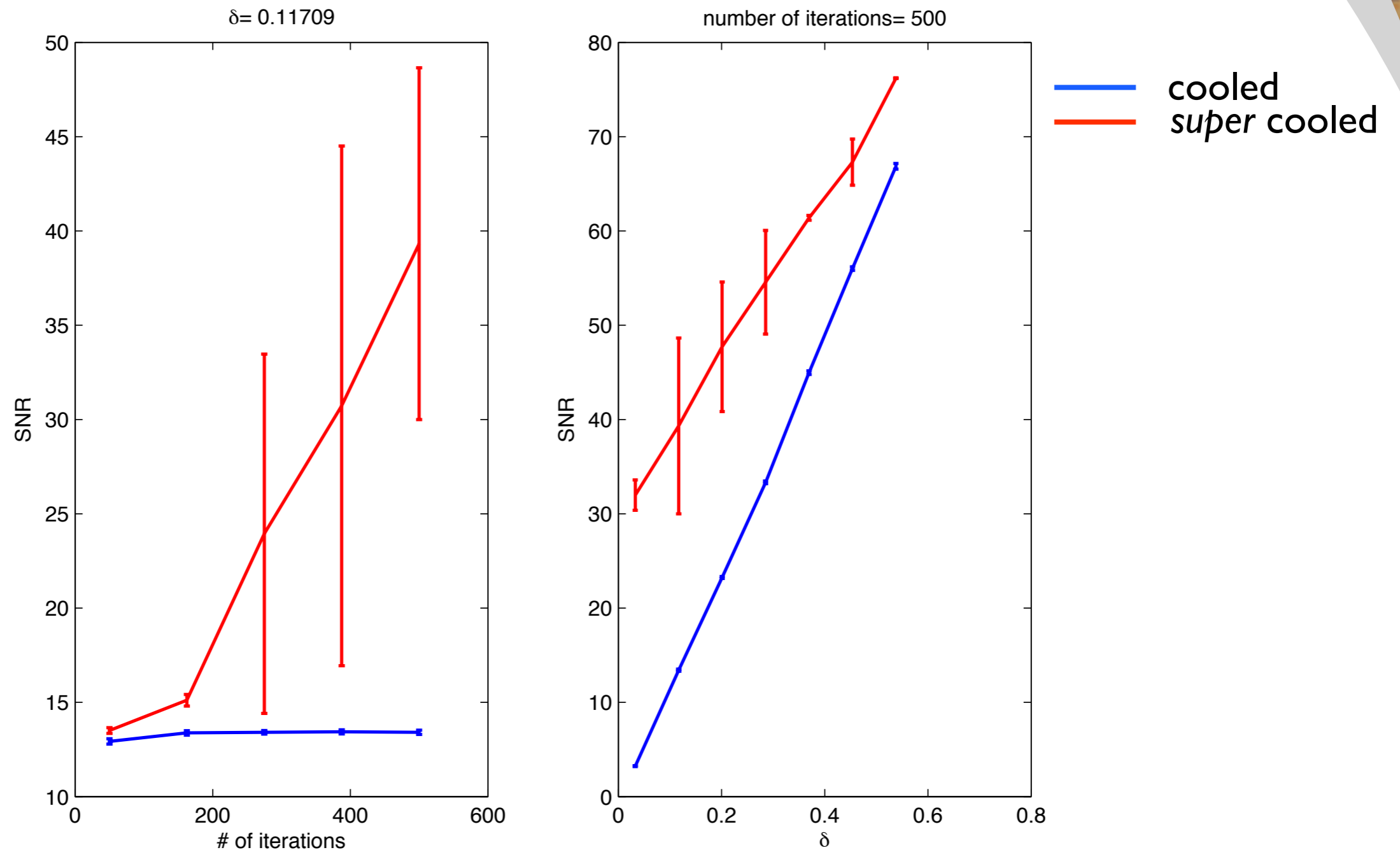
Solution paths



Independent redraws of $\{\mathbf{b}_t, \mathbf{A}_t\}$ lead to improved *recovery*

MCC experiments

[# of iterations & subsampling]



Linearized inversion

Split-spread surface-free 'land' acquisition:

- 350 sources with sampling interval 20m
- 701 receivers with sampling interval 10m
- maximal offset 7km (3.5 X depth of model)
- Ricker wavelet with central frequency of 30Hz
- recording time for each shot is 3.6s

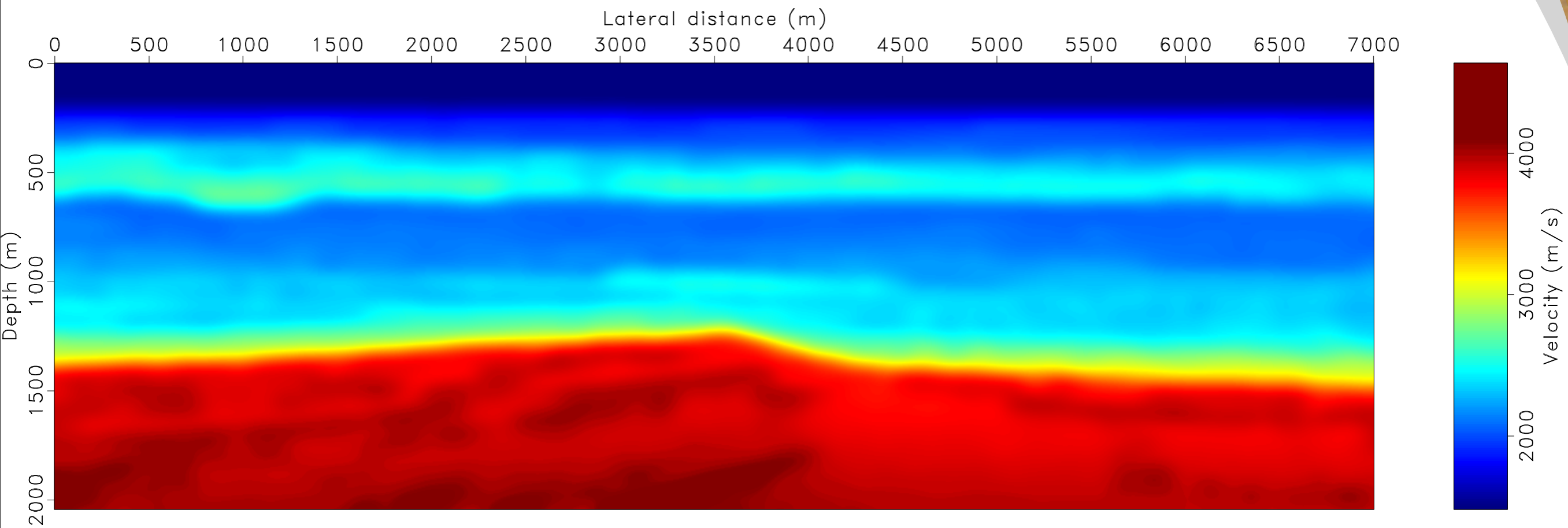
Linearized inversion

Time-harmonic Helmholtz:

- 409 X 1401 with mesh size of 5m
- 9 point stencil [C. Jo et. al., '96]
- absorbing boundary condition with damping layer with thickness proportional to wavelength
- solve wavefields on the fly with direct solver

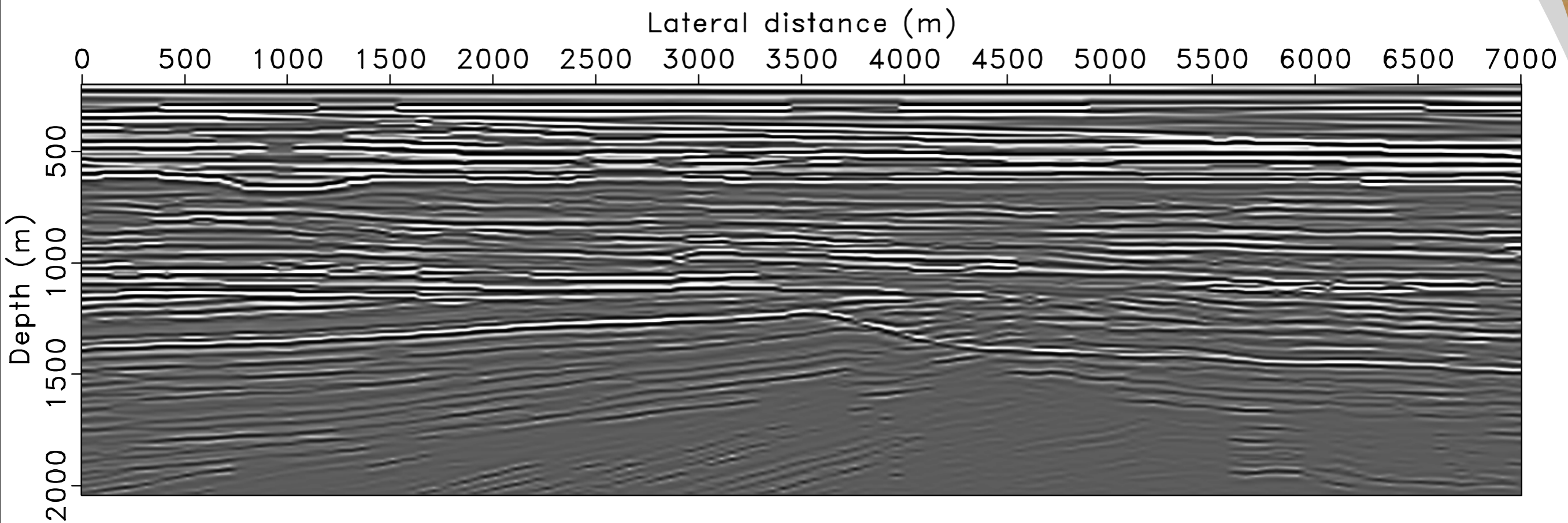
Linearized inversion

[background model]



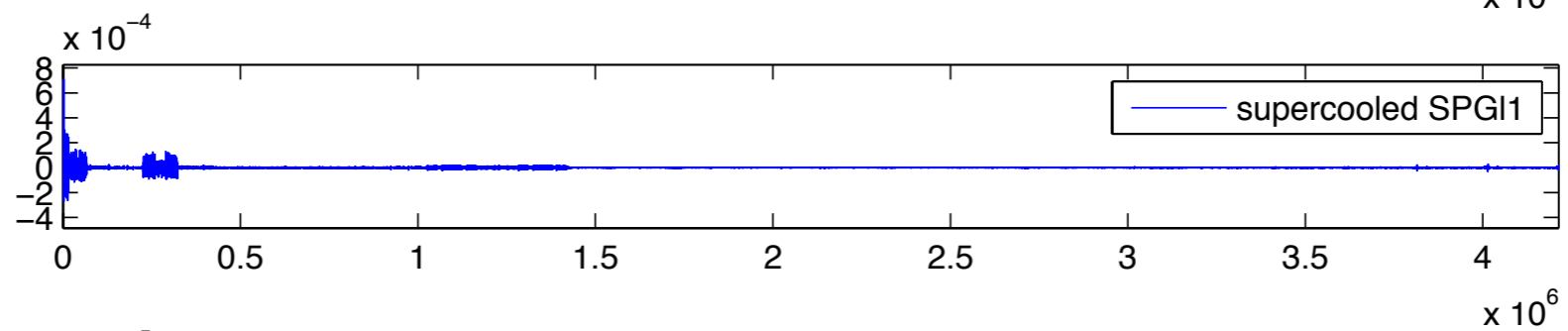
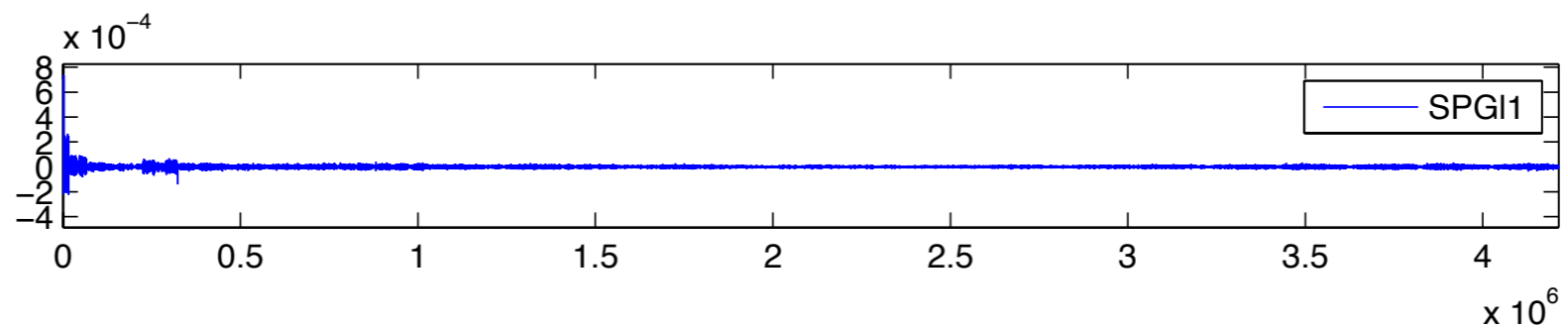
Linearized inversion

[*true perturbation*]

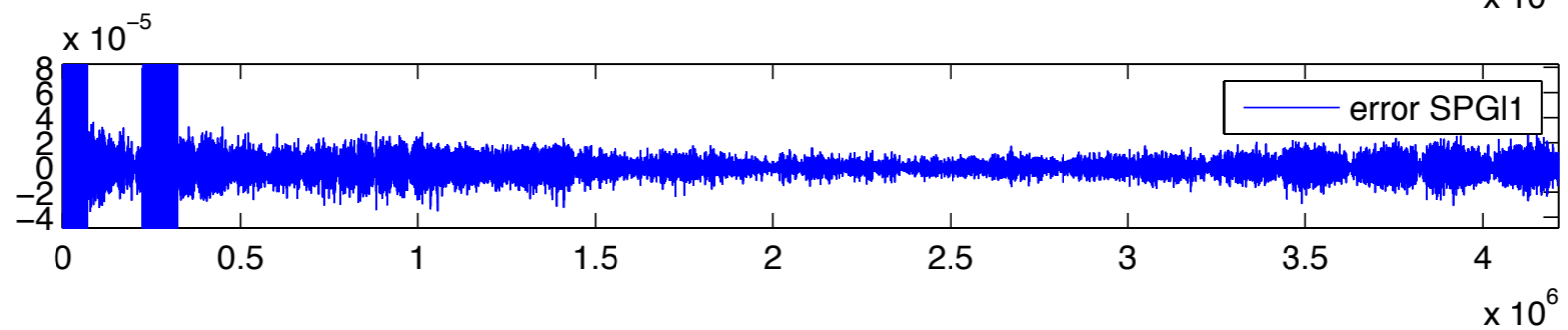


Linearized inversion

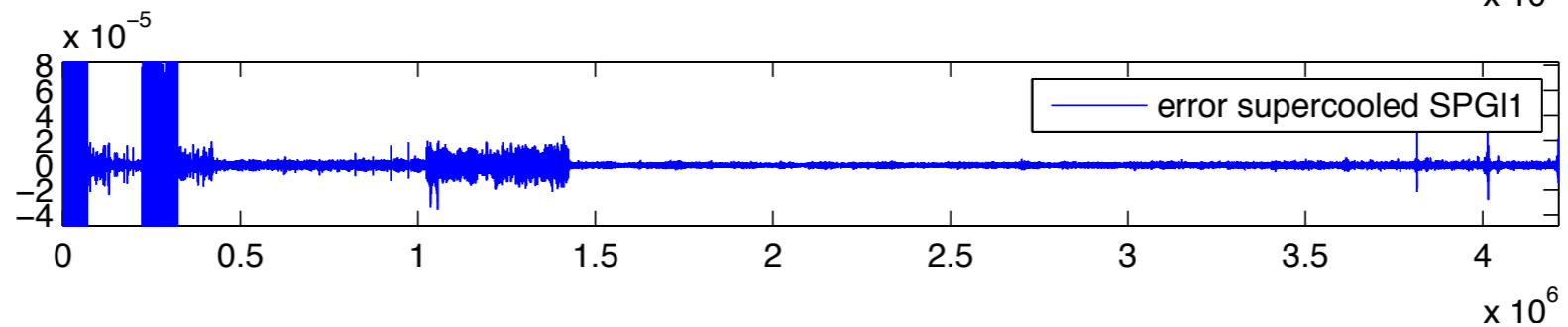
[estimated coefficients]



10 X

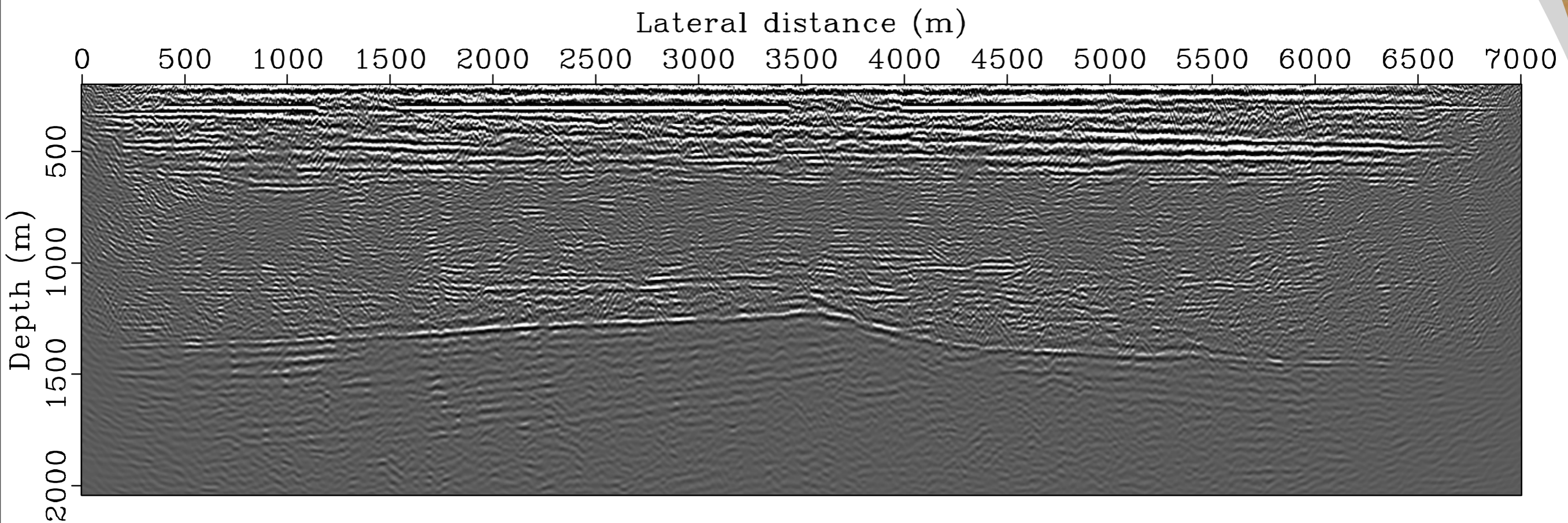


10 X



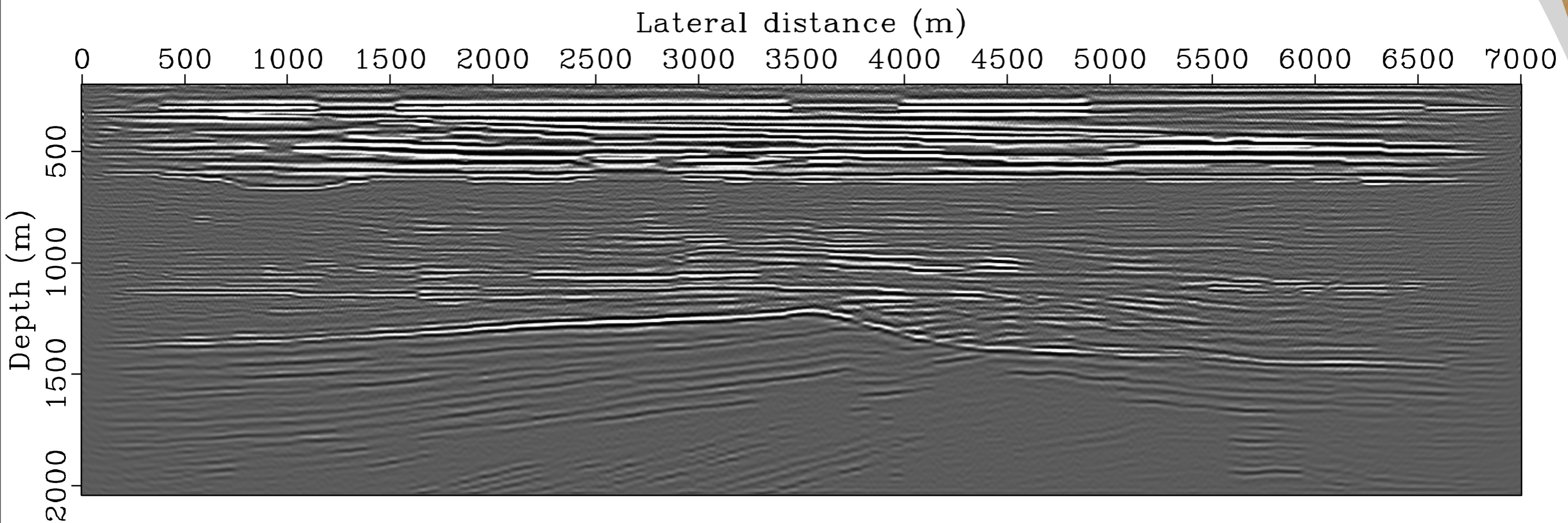
Linearized inversion

[ℓ_1 w/o rerandomization 3 super shots]



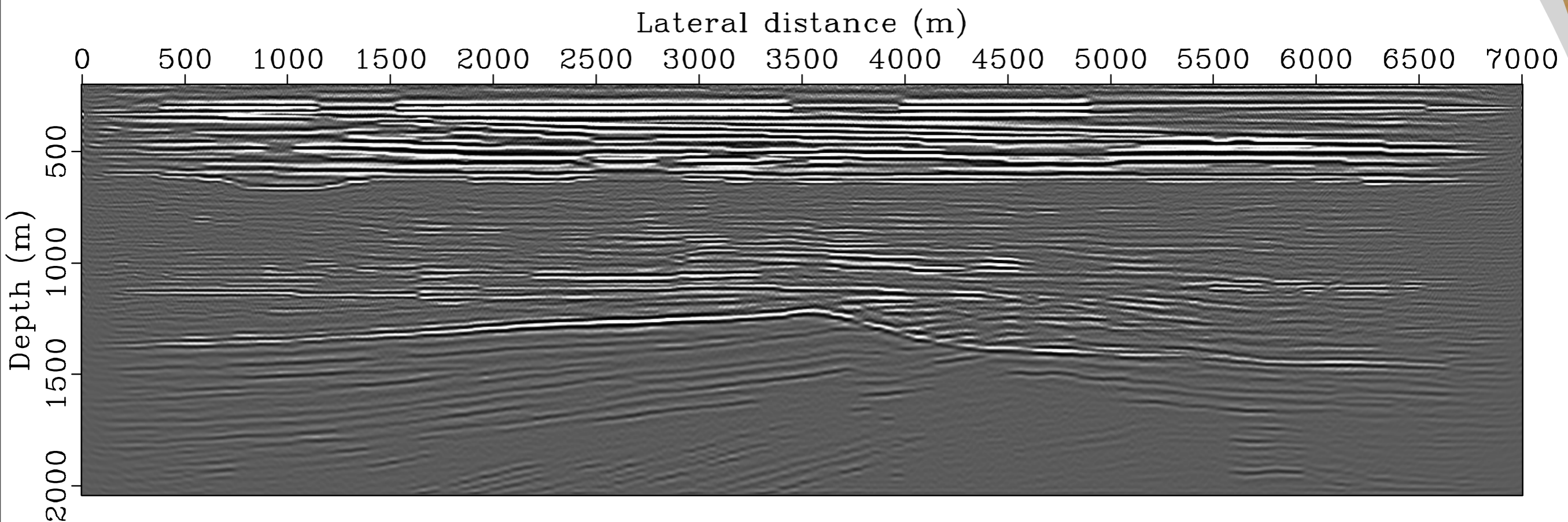
Linearized inversion

[l_1 w/ rerandomization 3 super shots]



Linearized inversion

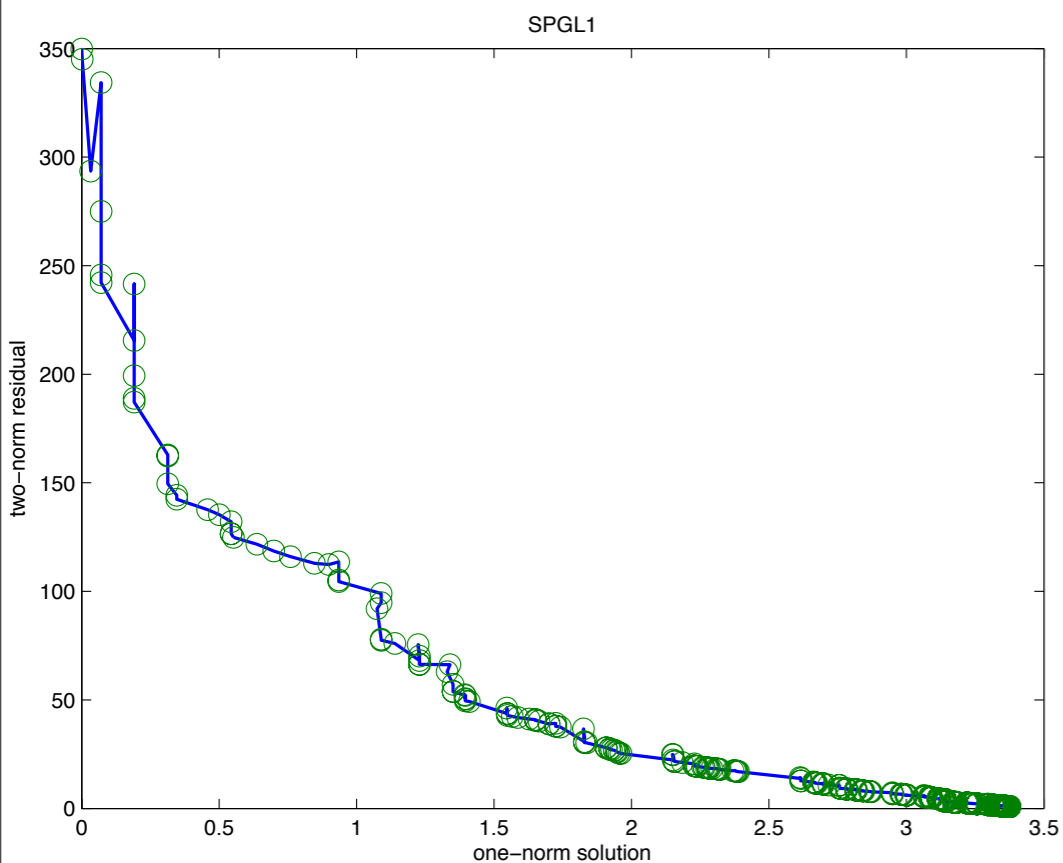
[ℓ_1 w/ rerandomization 3 super shots]



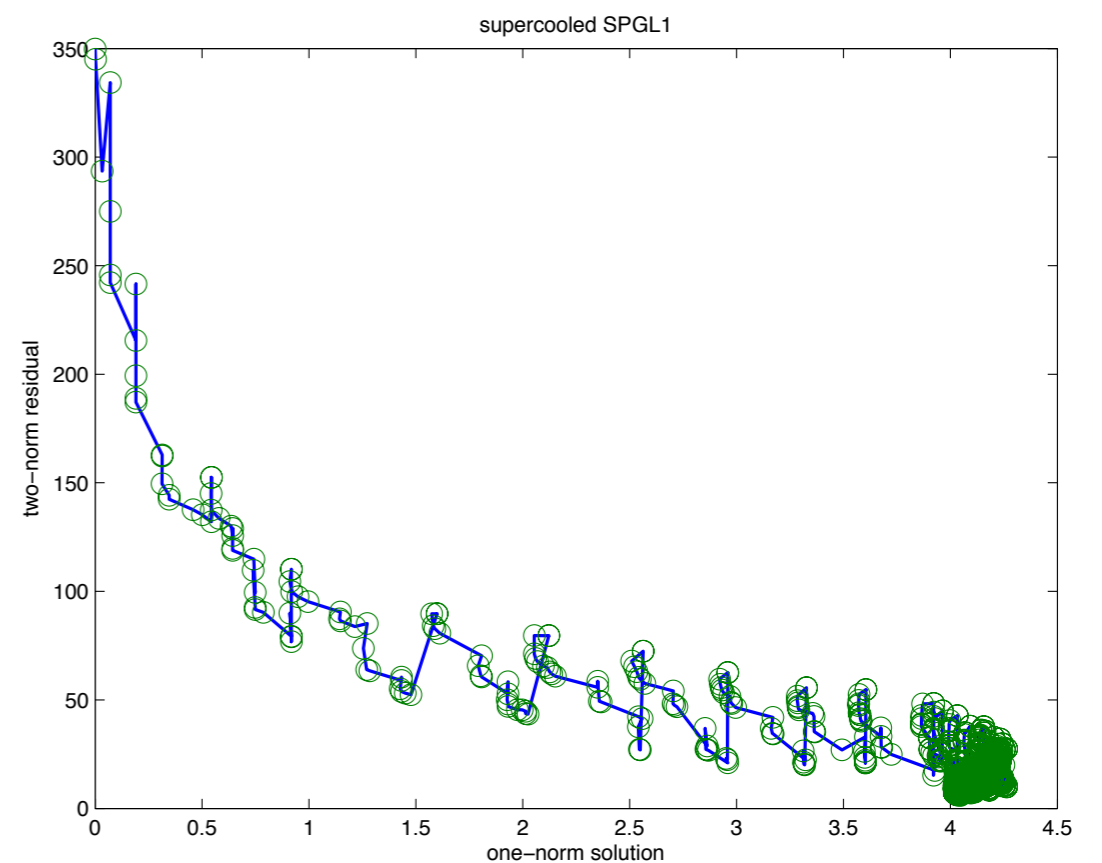
cost of 1/2 RTM w/ *all* data

Linearized inversion

[solution paths l_1]



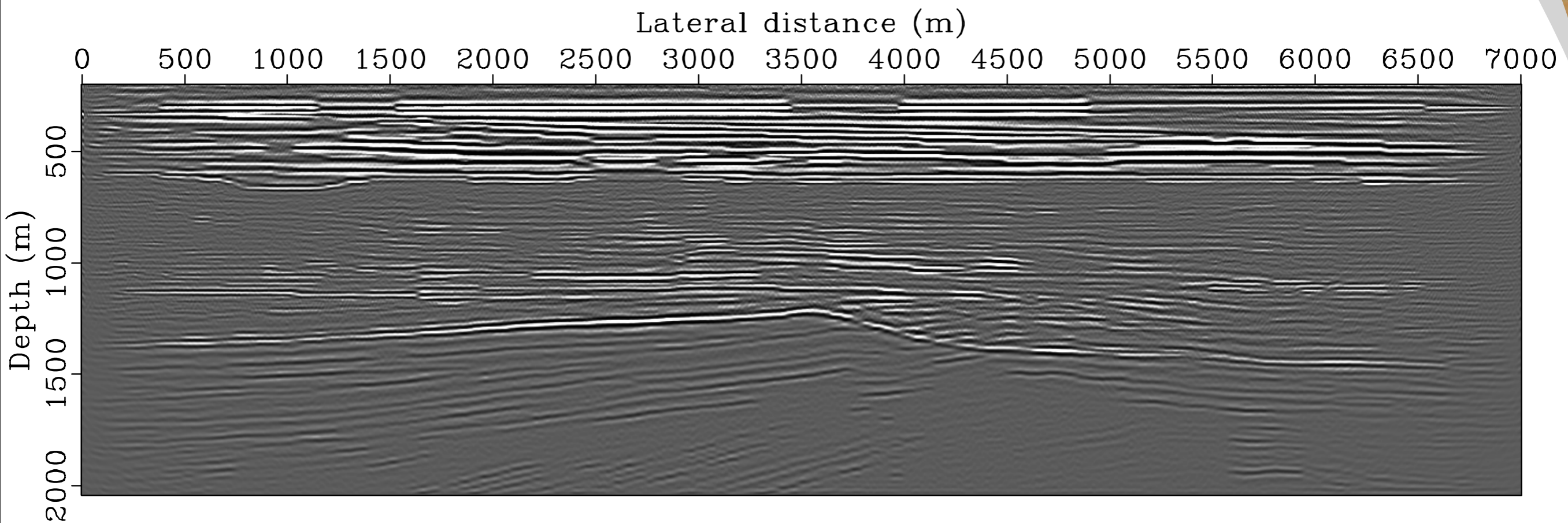
without
rerandomization



with
rerandomization

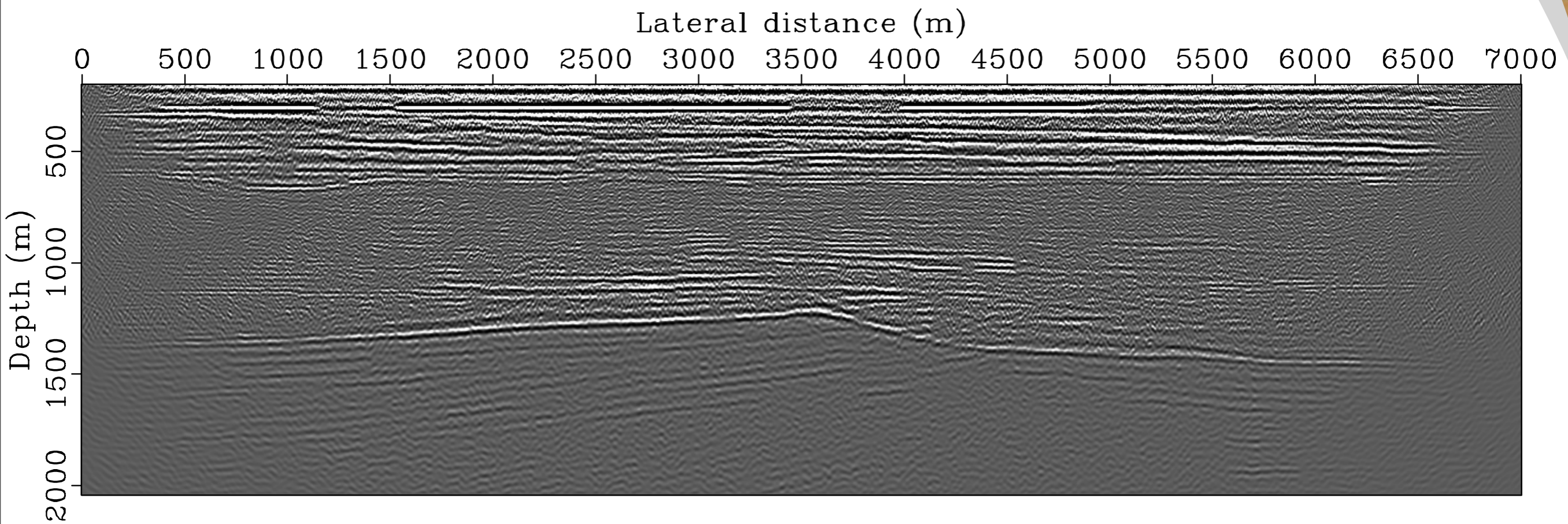
Linearized inversion

[l_1 w/ rerandomization 3 super shots]



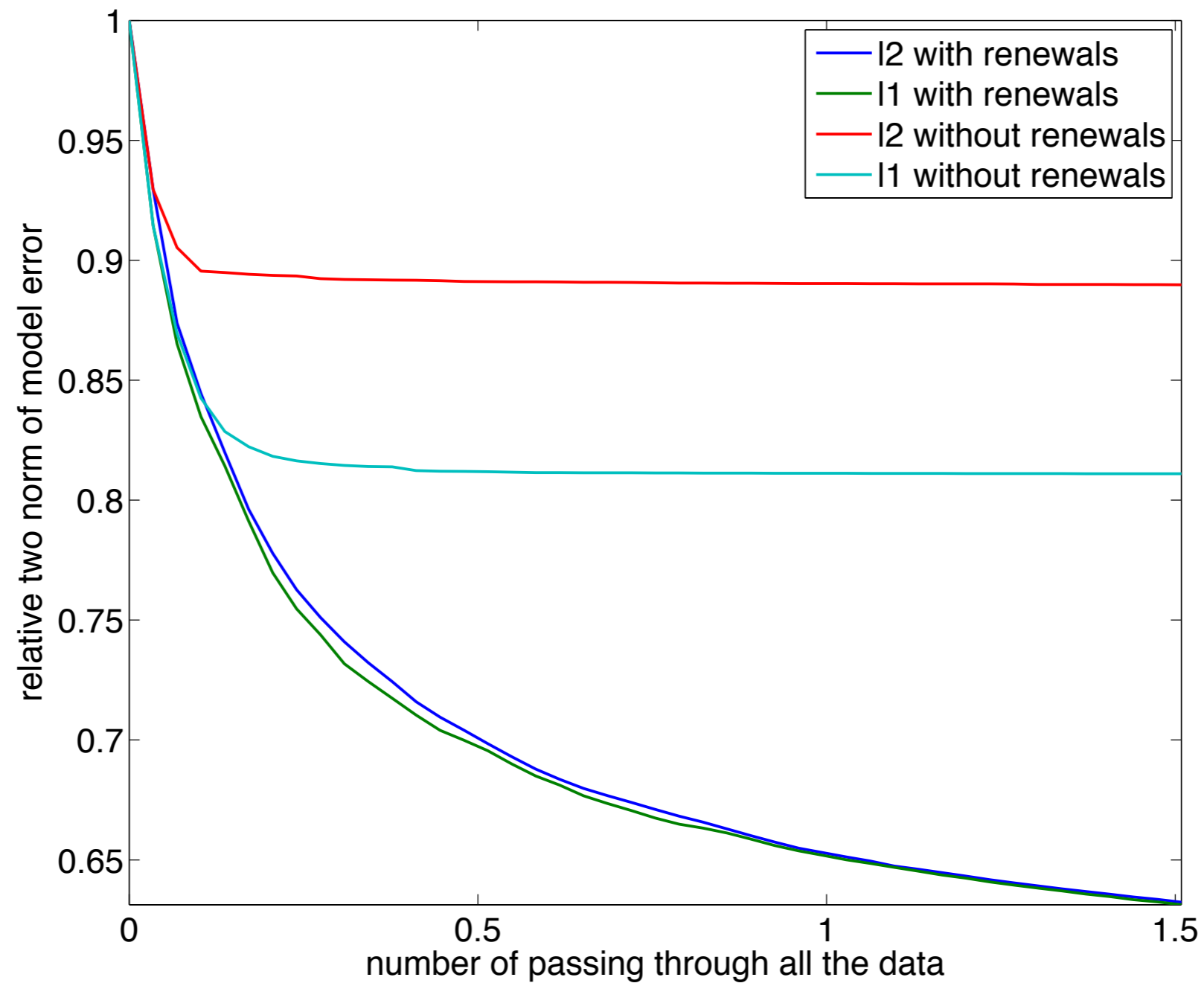
Linearized inversion

[l_2 w/ rerandomization 3 super shots]



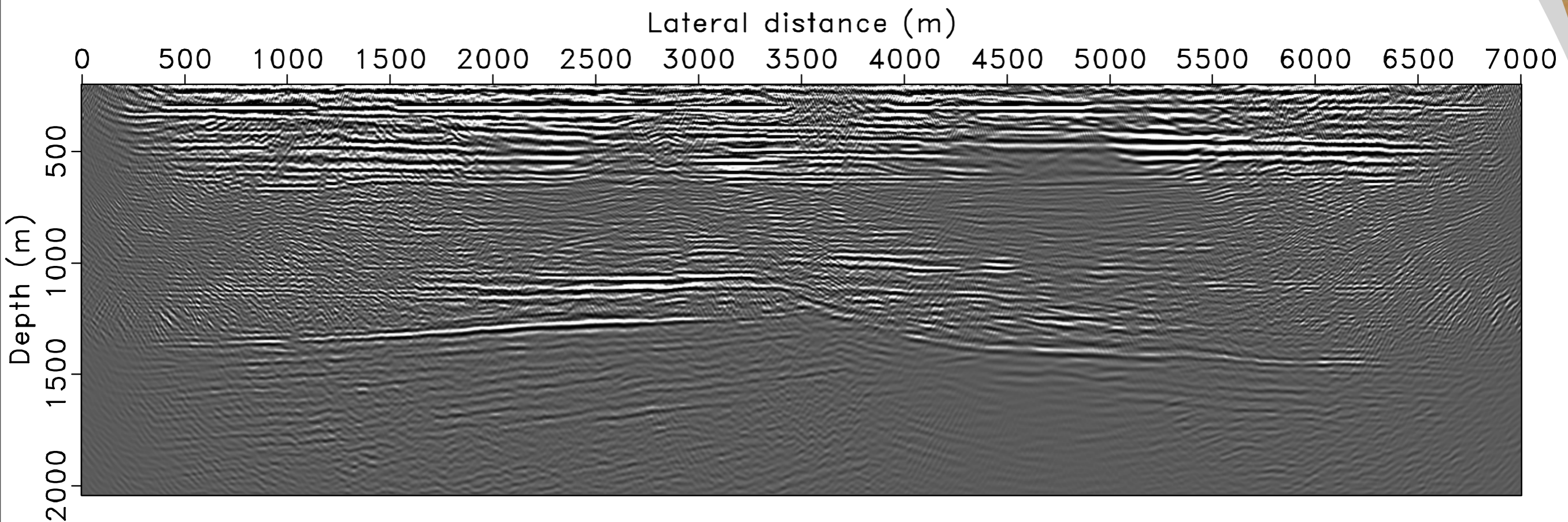
Linearized inversion

[model errors]



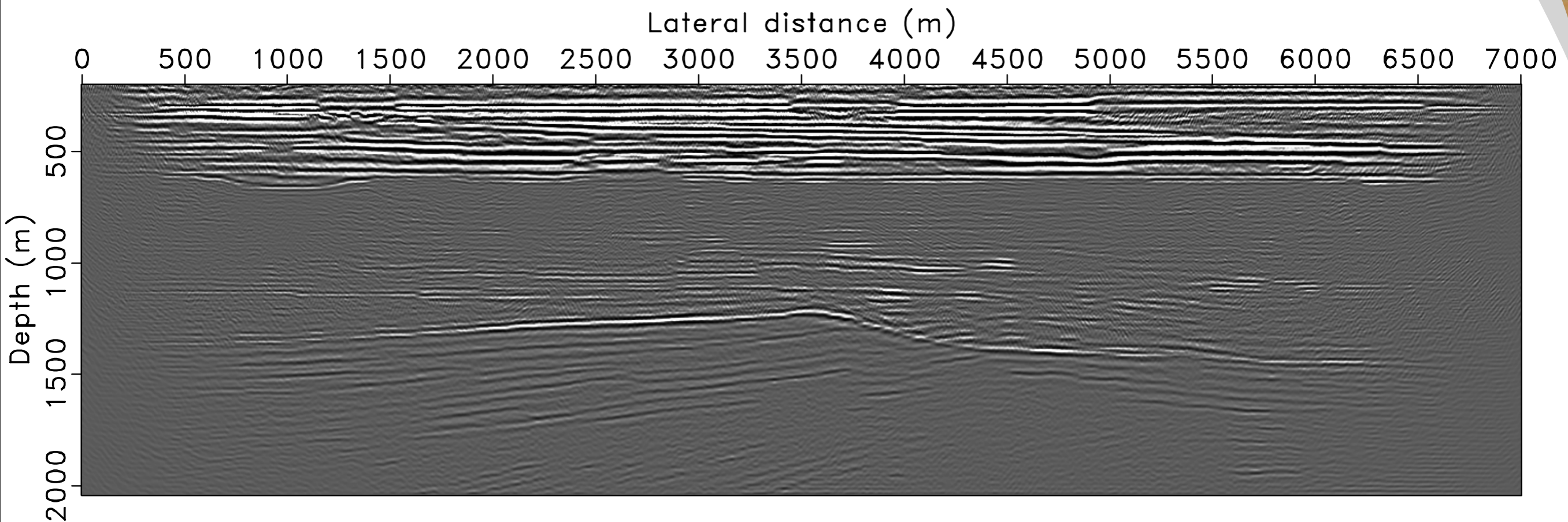
Marine linearized inversion

[ℓ_1 w/o rerandomization 17 shots]



Marine linearized inversion

[ℓ_1 w/ rerandomization 17 shots]



Conclusions

Message passing improves image quality

- ▶ *computationally feasible one-norm regularization*

Message passing via rerandomization

- ▶ *small system size with small IO and memory imprints*

Possibility to exploit new computer architectures that employ model space parallelism to speed up wavefield simulations...

Acknowledgments

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Thank you

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