

# Large Scale Seismic Data Interpolation with Matrix Completion

Okan Akalin, Curt Da Silva  
Ben Recht, Felix Herrmann



# Quick Summary

- Problem: Large Scale Seismic Data Interpolation
- Approach: Matrix completion on a 2-D representation of survey data
- Contribution: A scalable extendible algorithm
- Outcome: A simple folding of the tensor yields a matrix that can be successfully completed

# Outline

- Introduction
- Our method
- Experiments
- Conclusion & Future Work

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# Seismic Data

## Interpolation Problem

- Data is poorly sampled along a subset of modes
- Different from classical interpolation due to the nature of data

# Challenges

- Seismic data is characterized by three main properties
  - Incomplete
  - Large volume
  - High dimensional
- Space efficient and fast interpolation is necessary for feasible analysis

# Problem Setting

- 5-D data. Modes are time, source  $(x,y)$  coordinates, receiver  $(x,y)$  coordinates.
- Fourier transform is taken in time domain
- A certain frequency slice is selected from the Fourier transform
- Resulting data: a 4-D incomplete tensor.

# Our Approach

- We apply matrix completion methods to the seismic data interpolation problem.
- Matrix completion
  - solid theoretical results on necessary conditions for exact completion
  - Jellyfish: a state-of-the-art algorithm for large scale problems

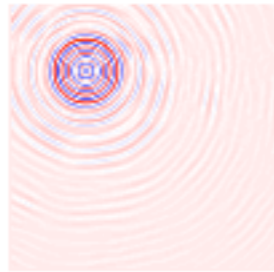


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- Introduction
- **Our method**
  - **Encoding the data**
  - Matrix Completion
  - Jellyfish & Tensor Completion Algorithm
- Experiments
- Conclusion & Future Work

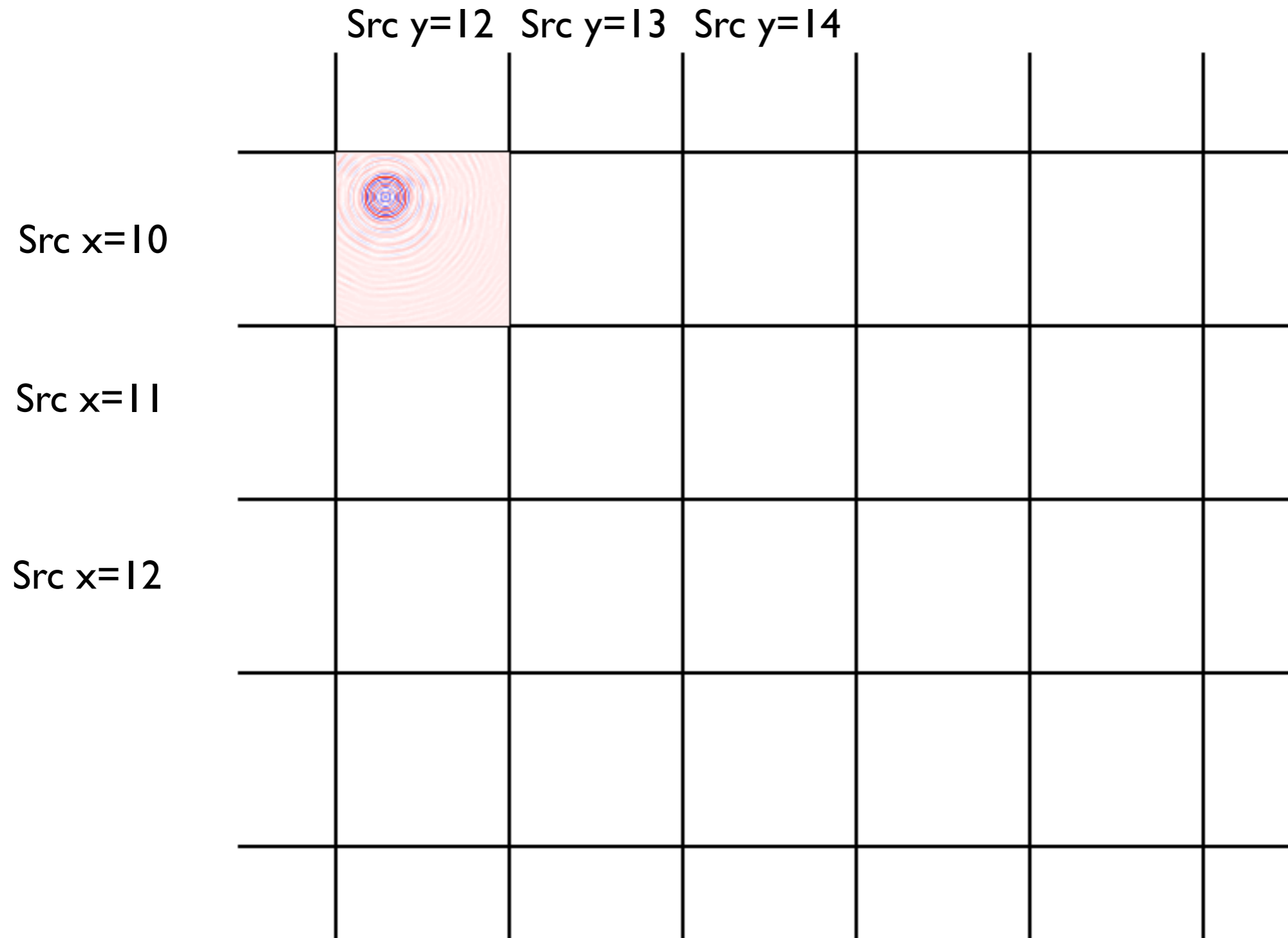
# Encoding the survey data as a matrix

$(\text{src } x, \text{src } y) = (10, 12)$

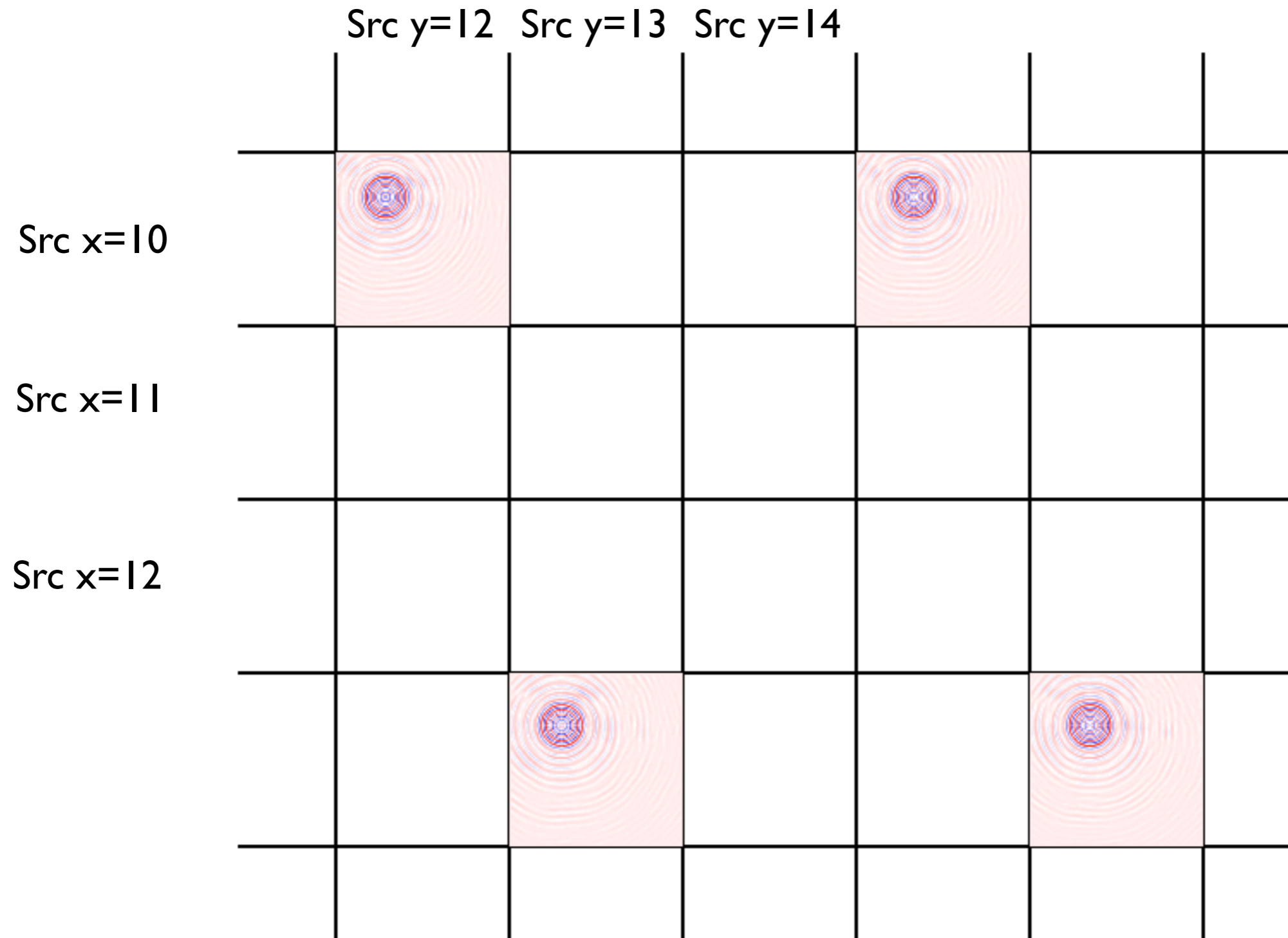


Fixing source coordinates, we obtain a specific shot

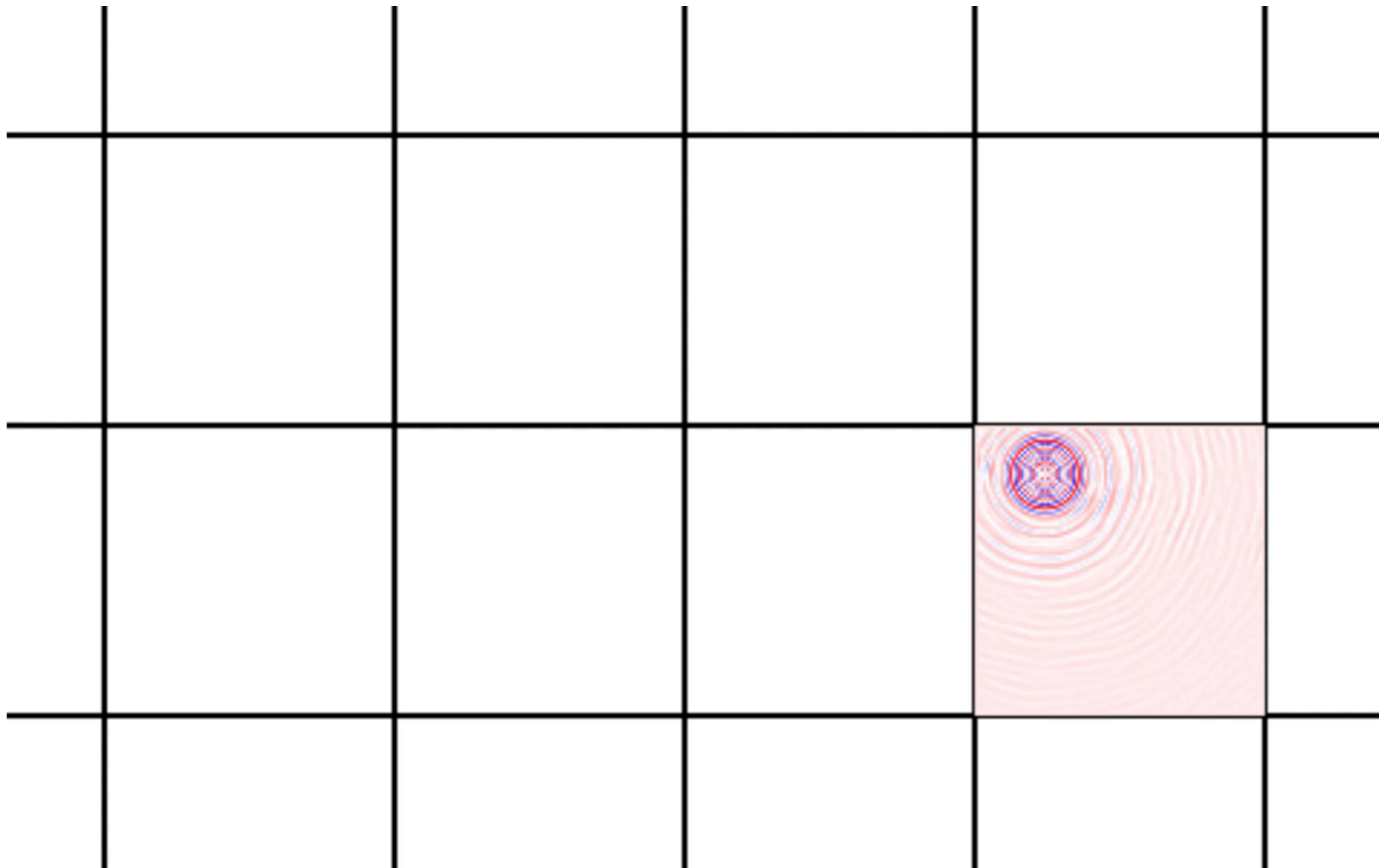
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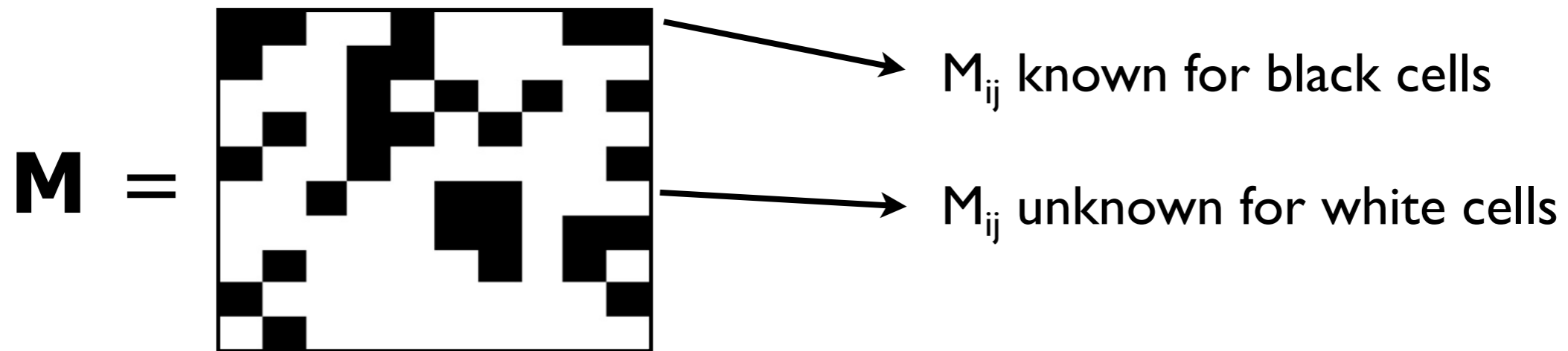
# How does sampling on the grid look like?



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# Abstract Setup: Matrix Completion



- How do you fill in the missing data?
- Ill posed unless we assume a structure:
  - Low rank!

# Rank

- Corresponding problem:

$$\begin{array}{ll} \text{minimize} & \text{rank}(\mathbf{X}) \\ \text{subject to} & X_{ij} = M_{ij} \quad (i, j) \in \Omega \\ & \mathbf{X} \in \mathbb{R}^{n \times n}, \end{array} \quad \text{NP-Complete!}$$

- Convex relaxation: approximate rank by nuclear norm:

$$\begin{array}{ll} \text{minimize} & \|\mathbf{X}\|_* \\ \text{subject to} & X_{ij} = M_{ij} \quad (i, j) \in \Omega. \end{array}$$

$$\|X\|_* = \sum_i \sigma_i(X)$$

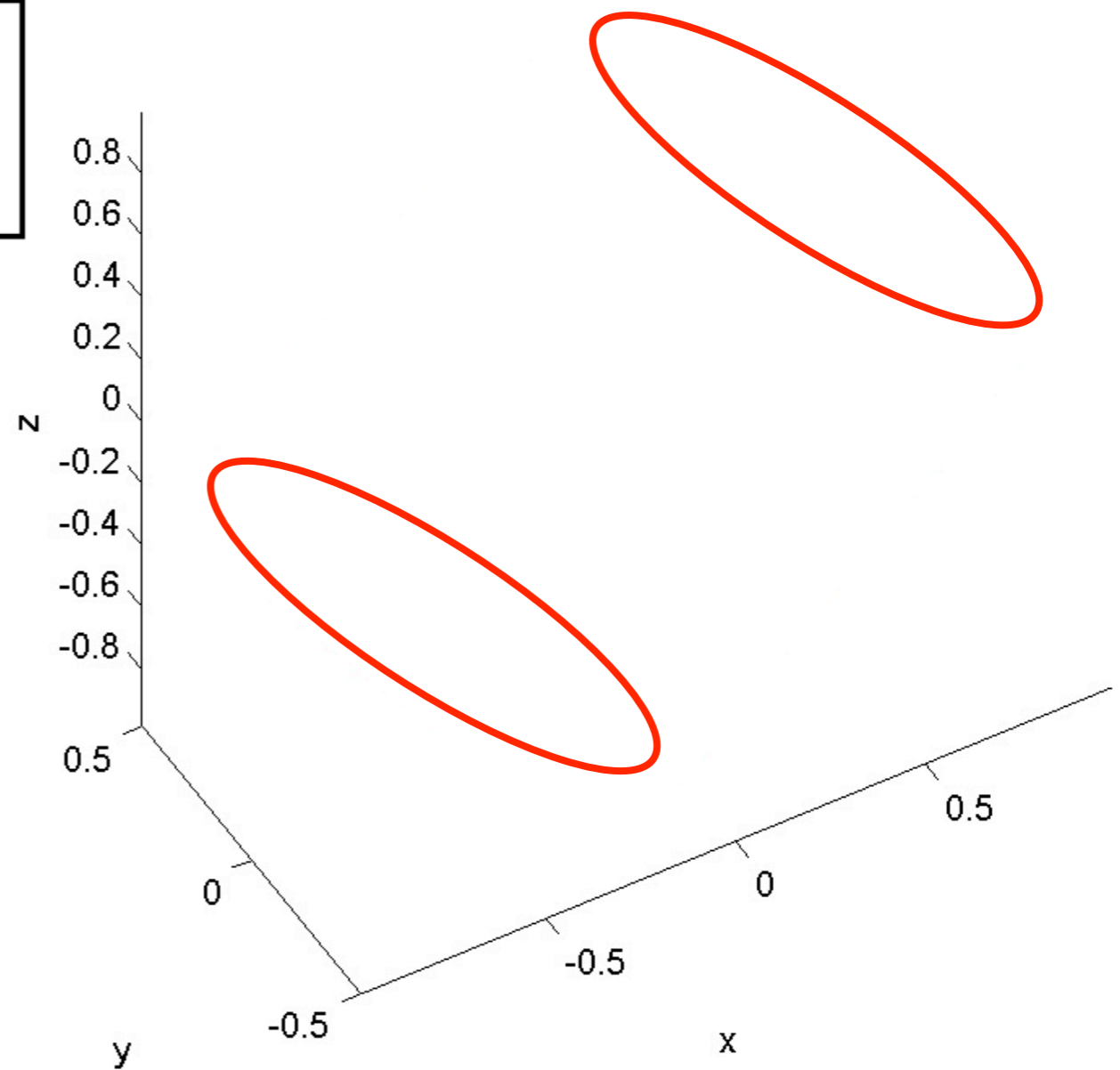


# What is the benefit of nuclear norm?

- 2x2 matrices
- Plotted in 3d

$$\begin{bmatrix} x & y \\ y & z \end{bmatrix}$$

— rank 1  
 $x^2 + z^2 + 2y^2 = 1$



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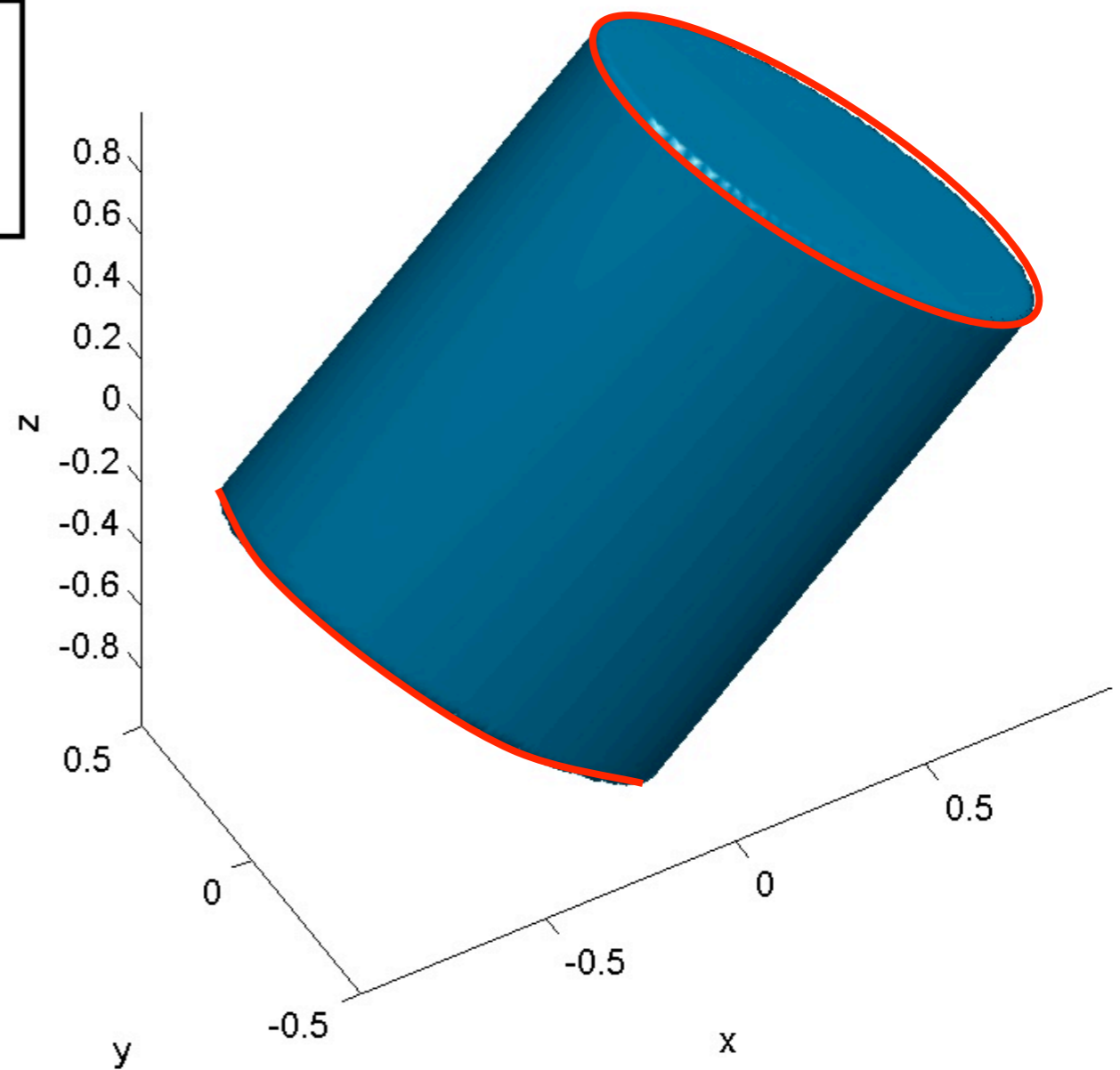
— rank 1

$$x^2 + z^2 + 2y^2 = 1$$

Convex hull:

$$\{X : \|X\|_* \leq 1\}$$

$$\|X\|_* = \sum_i \sigma_i(X)$$



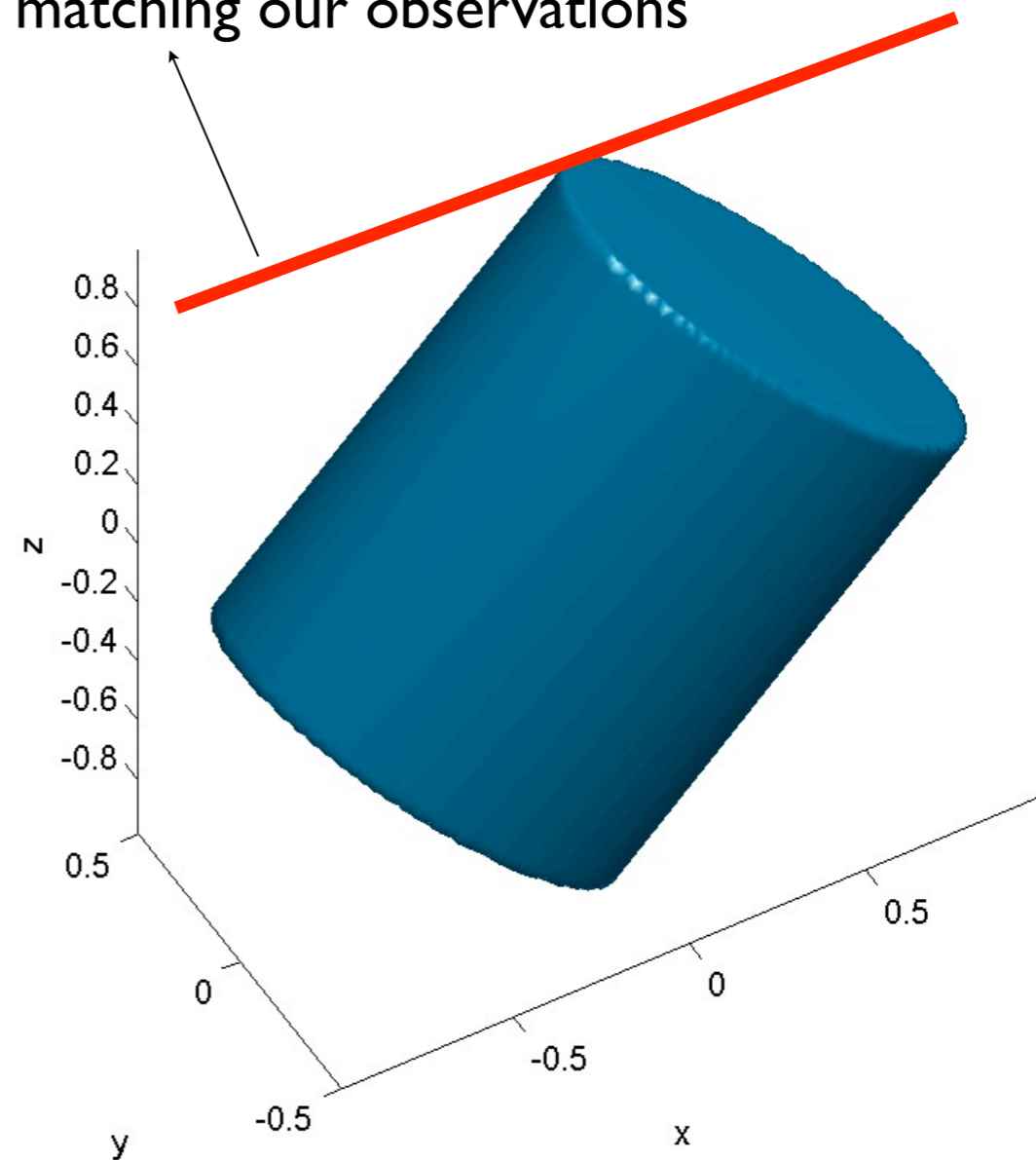
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Matrices matching our observations



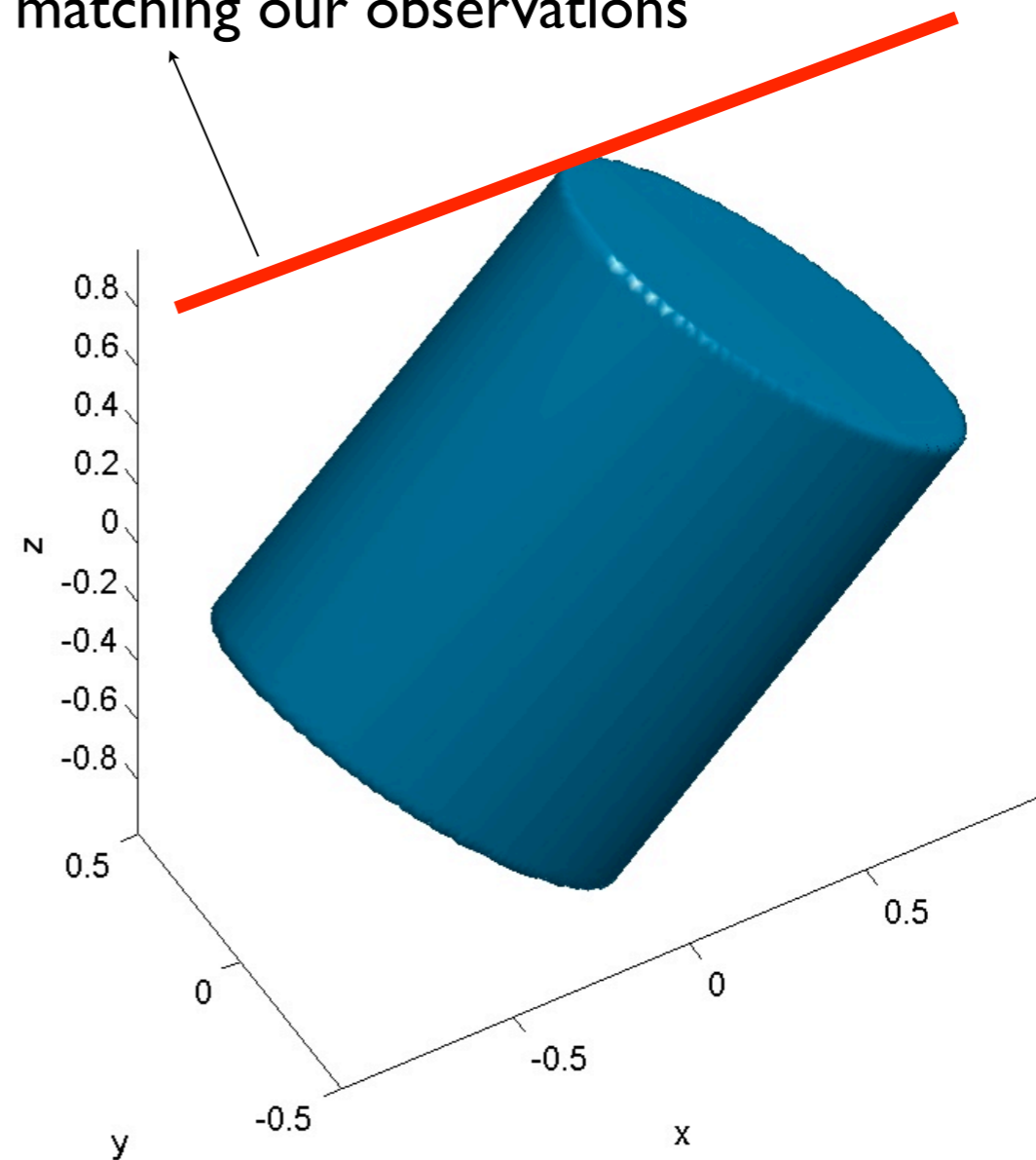
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Matrices matching our observations



*Fazel 2002.*  
*Recht, Fazel, and Parillo 2007*  
*Candes and Recht 2009*  
*Rank Minimization/Matrix Completion*

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  - **Jellyfish & Tensor Completion Algorithm**
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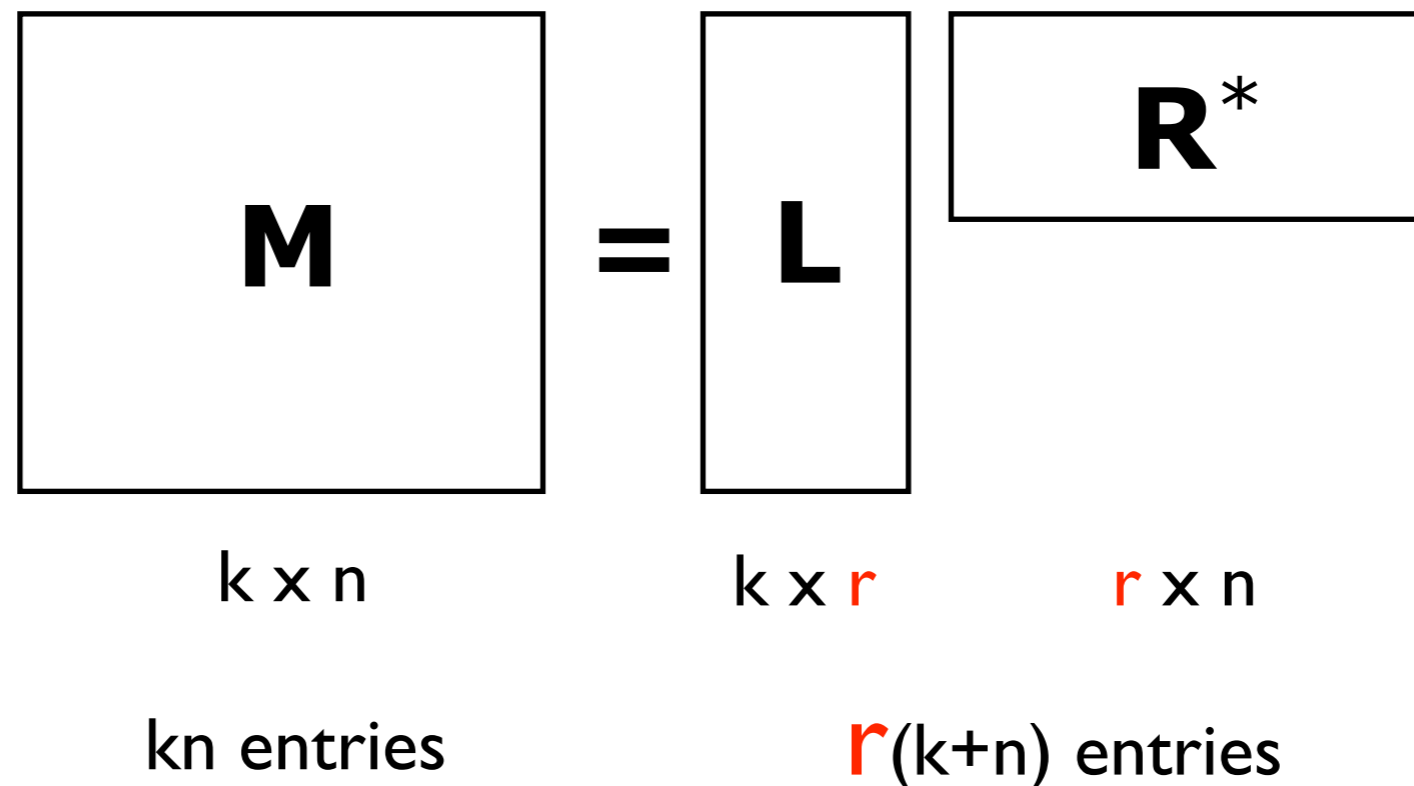
# Jellyfish



## SGD for Matrix Factorizations.

*Ben Recht and Christopher Ré*

- Nuclear norm minimization can be written as a semidefinite program.
  - Does not scale to large datasets!
- **Idea:** approximate



# Jellyfish



- Based on explicit factorization:

$$\text{minimize}_{(\mathbf{L}, \mathbf{R})} \sum_{(u,v) \in E} \left\{ (\mathbf{L}_u \mathbf{R}_v^T - M_{uv})^2 + \mu_u \|\mathbf{L}_u\|_F^2 + \mu_v \|\mathbf{R}_v\|_F^2 \right\}$$

- Update steps:

- **Step 1:** Pick  $(u,v)$  and compute residual:

$$e = (\mathbf{L}_u \mathbf{R}_v^T - M_{uv})$$

- **Step 2:** Take a gradient step:

$$\begin{bmatrix} \mathbf{L}_u \\ \mathbf{R}_v \end{bmatrix} \leftarrow \begin{bmatrix} (1 - \gamma\mu_u)\mathbf{L}_u - \gamma e \mathbf{R}_v \\ (1 - \gamma\mu_v)\mathbf{R}_v - \gamma e \mathbf{L}_u \end{bmatrix}$$

- Possible to scale to GB sized matrices by proper sampling

# Algorithm

- Matricize data on  $(\text{src } x, \text{rcv } x) \times (\text{src } y, \text{rcv } y)$  grid
  - Storage in sparse matrix form
- Factorize matrix with Jellyfish
- Multiply rows in L and R to obtain elements in the tensor



# Outline

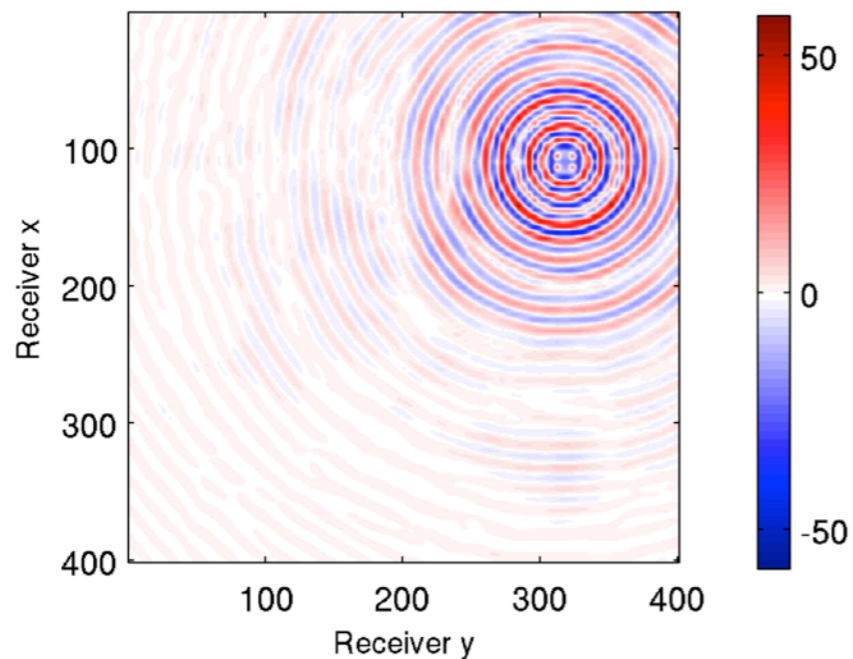
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# Experimental Setup

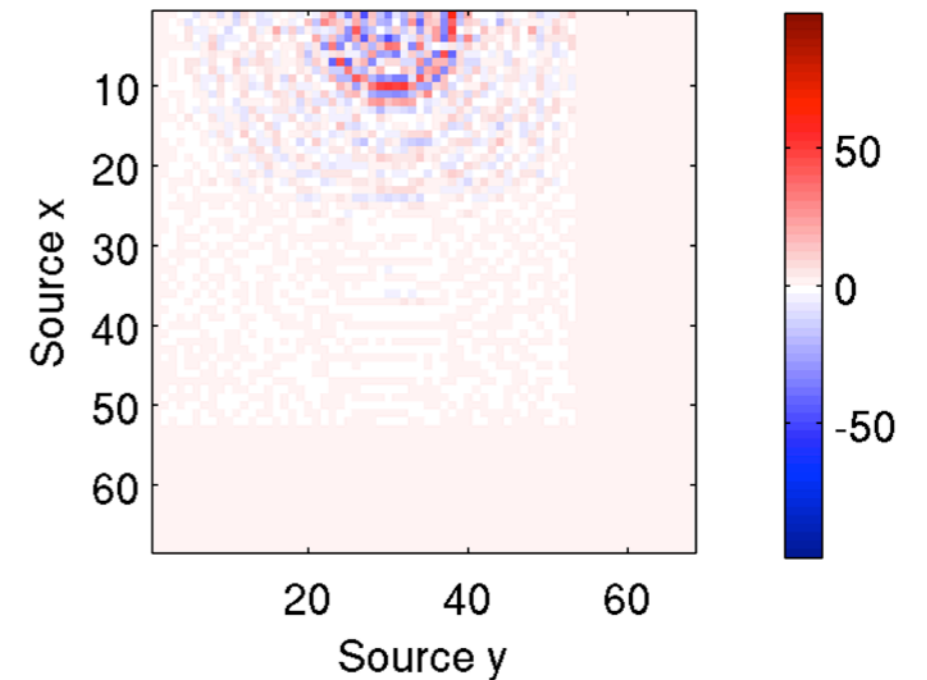
- Data set is a  $54 \times 54 \times 101 \times 101$  tensor.
- Out of  $54 \times 54$  shots, 200 are observed.
- 197 shots were used in training
  - Remaining 3 used for parameter selection

# Experiments

Fix source coordinates:  
Shot data



Fix receiver coordinates:  
Receiver gathers

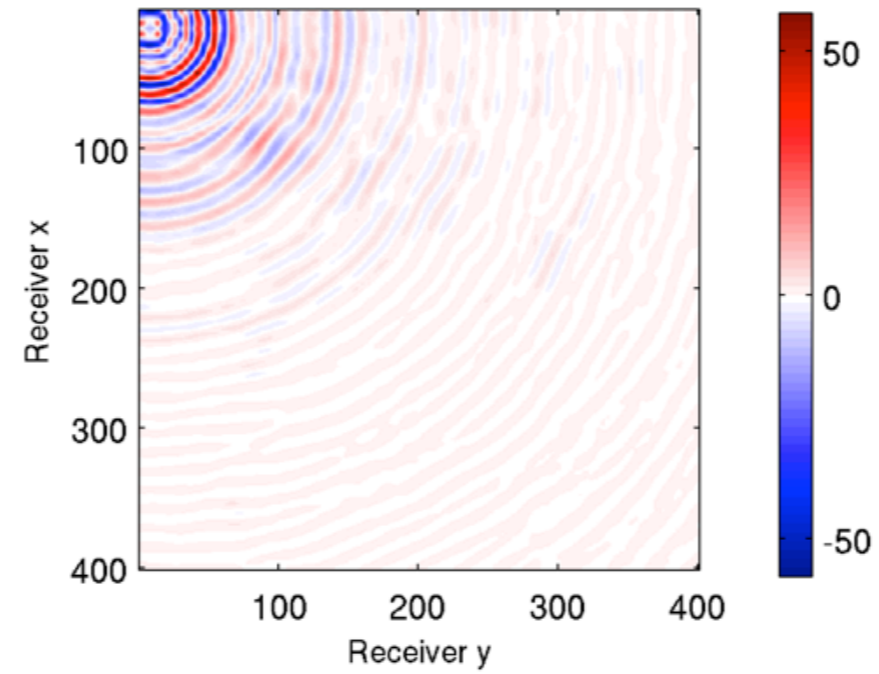


- We evaluate our method using Signal-to-Noise ratio
- Hierarchical Tucker Decomposition results are also presented for comparison

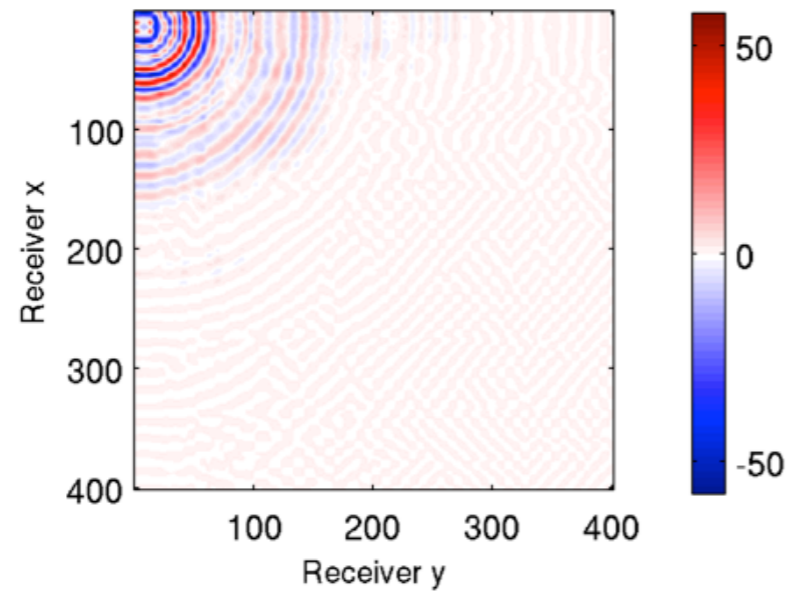
# Reconstruction of available shot data

(Source x, Source y)=(3, 2)

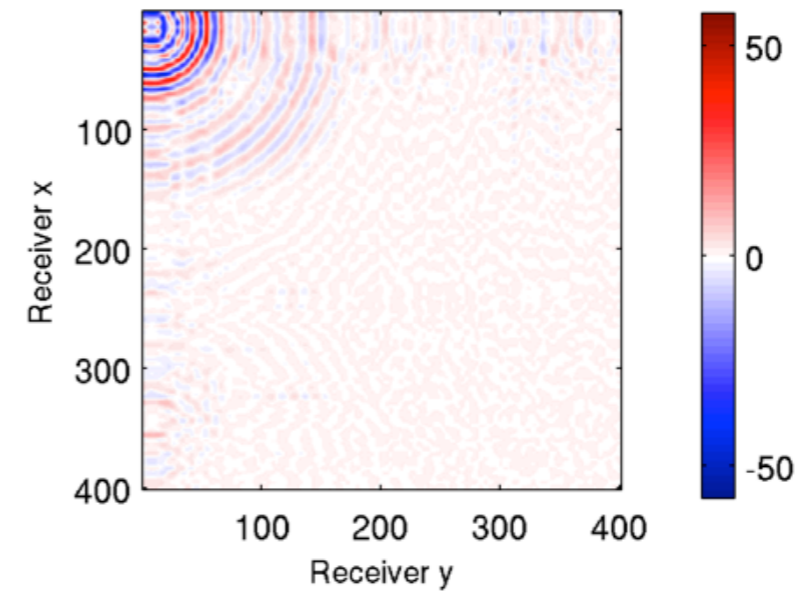
True shot



Jellyfish Result SNR = 14.15

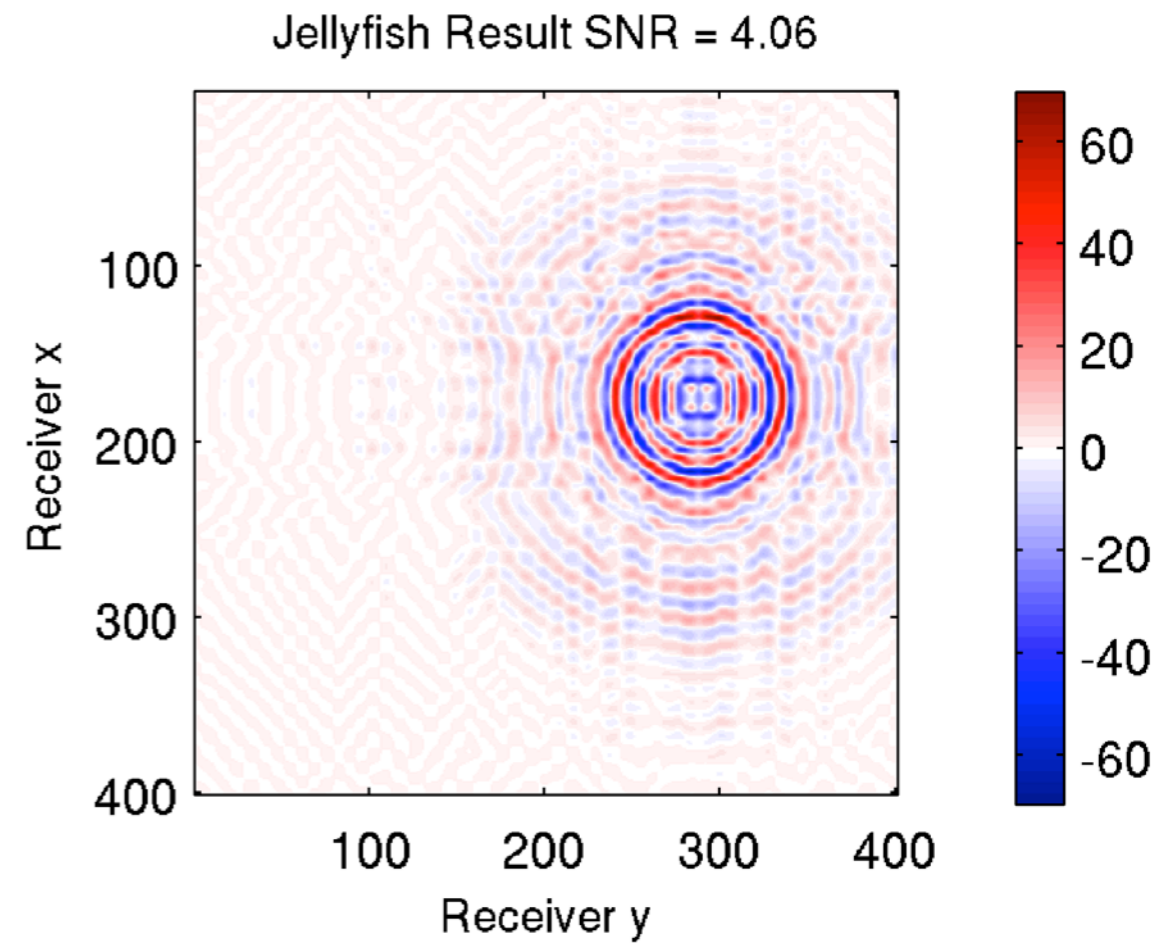
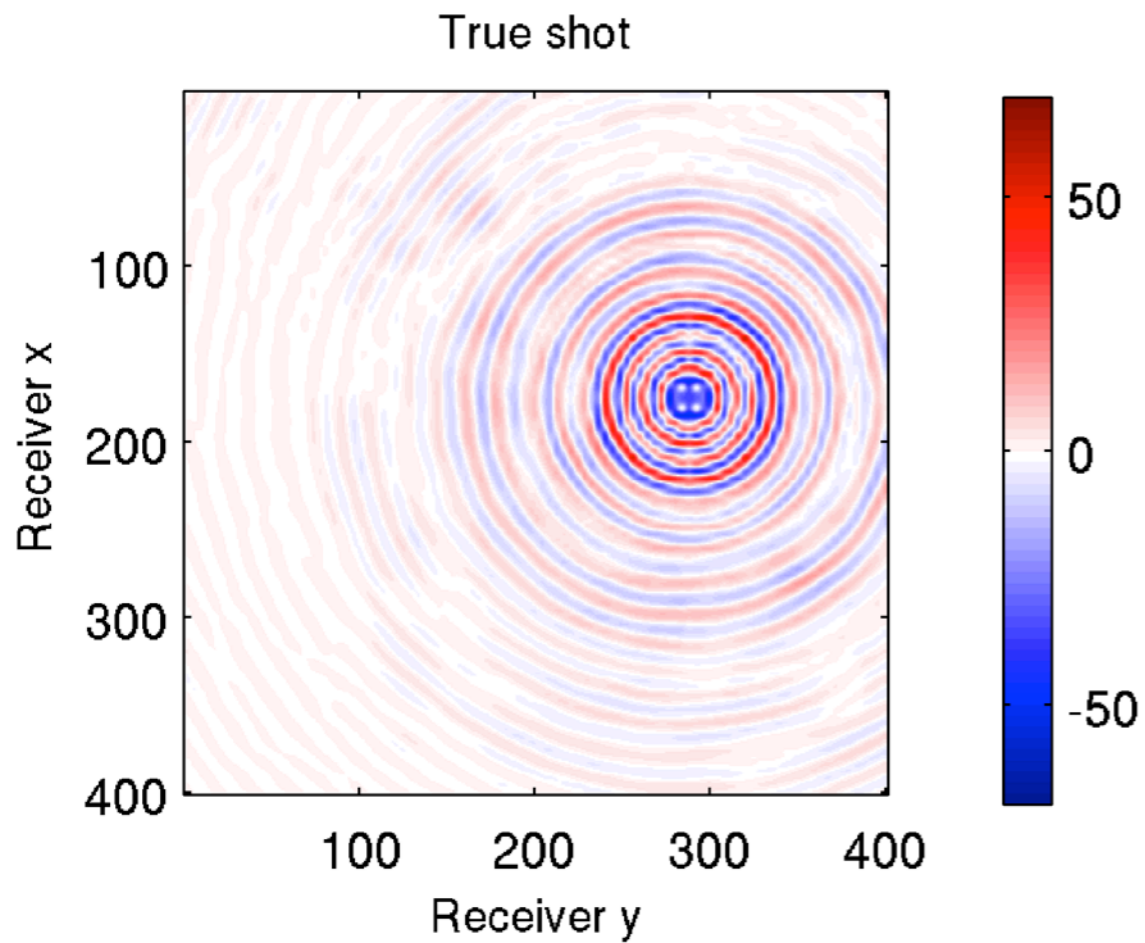


HTD Result SNR = 10.49



# Reconstruction of unseen shot data in the test set

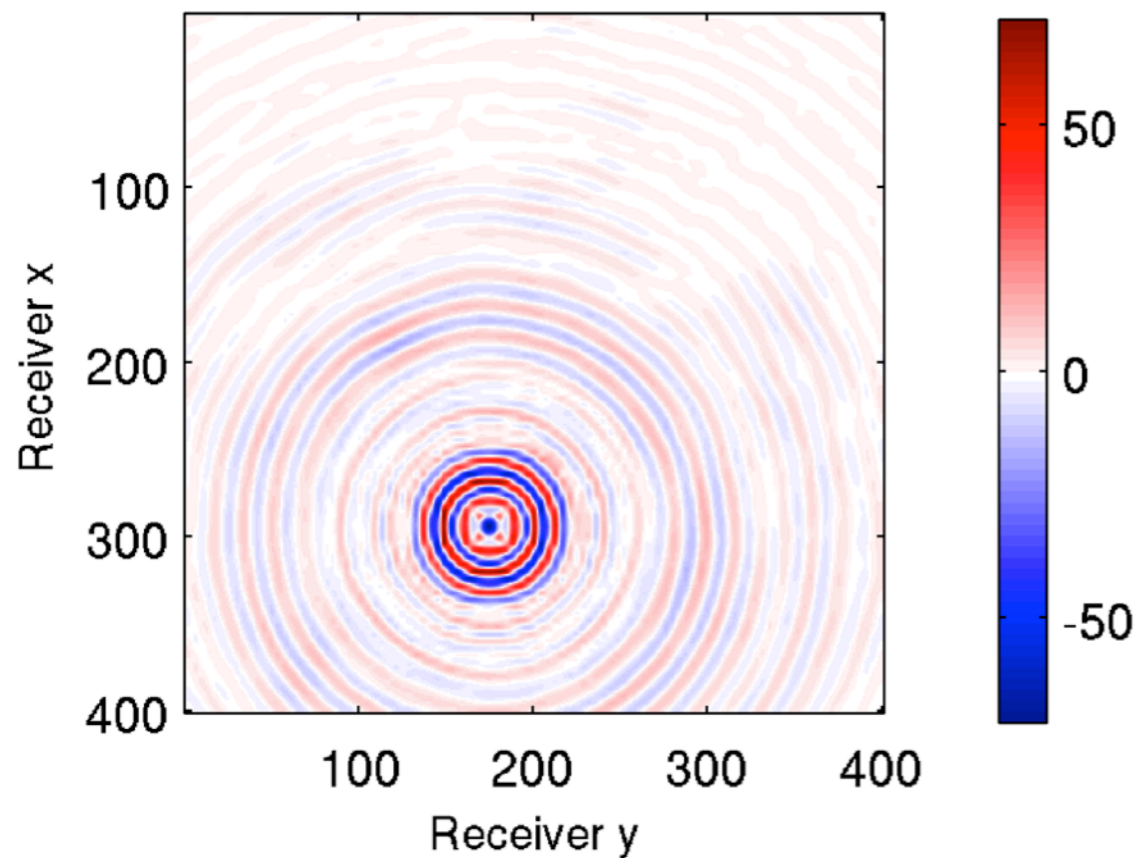
(Source x, Source y)=(30, 49)



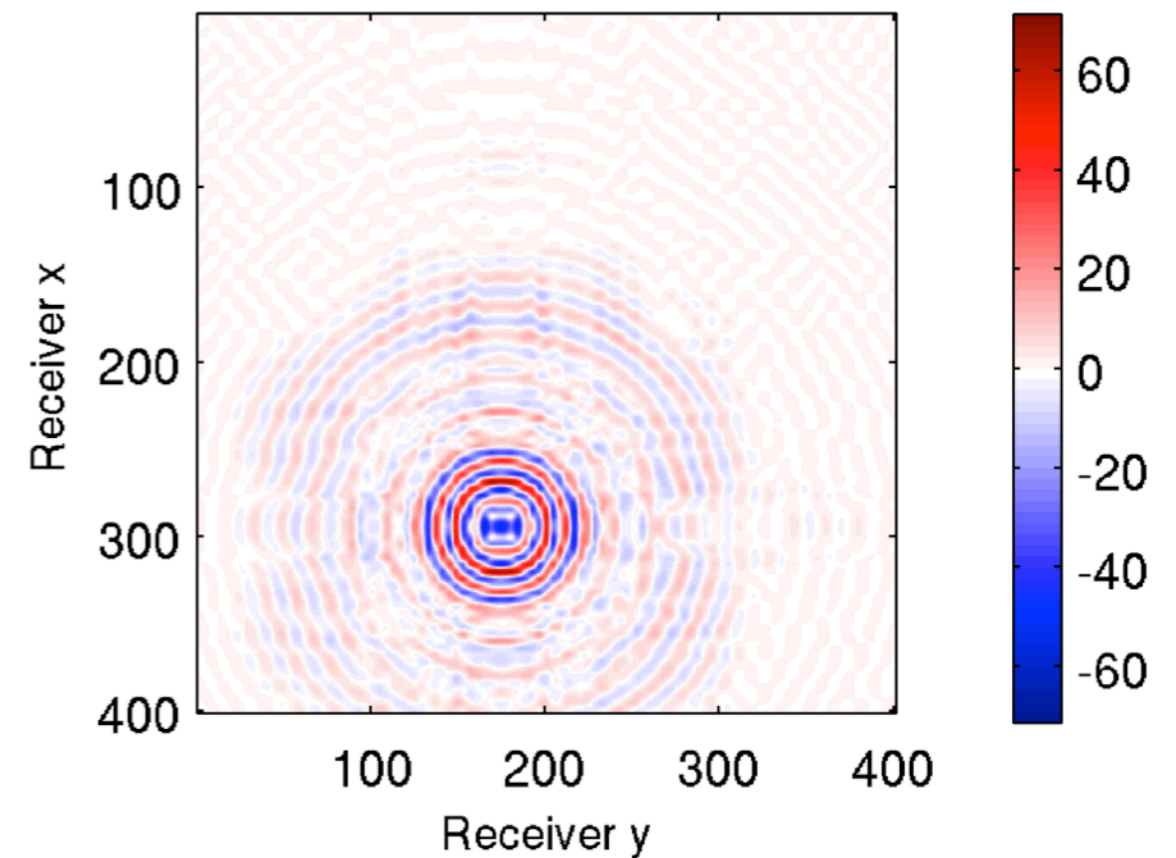
# Reconstruction of unseen shot data in the test set

(Source x, Source y)=(50, 30)

True shot



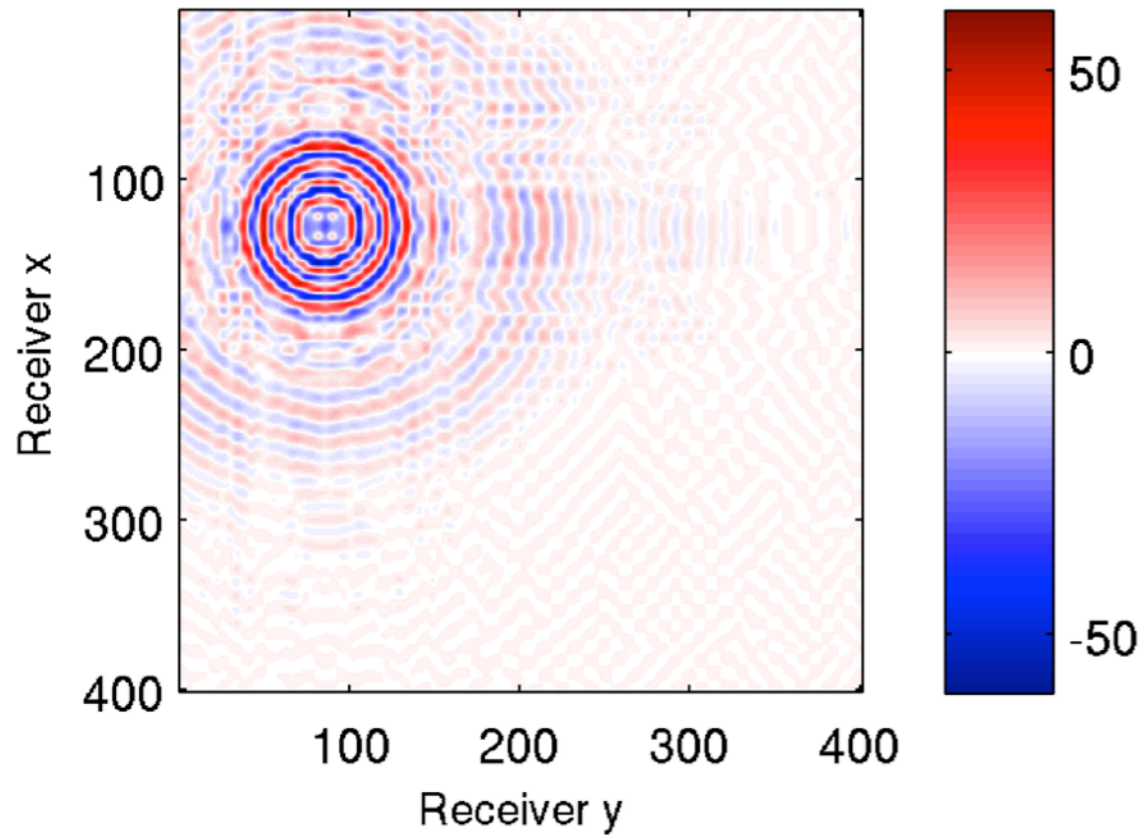
Jellyfish Result SNR = 3.69



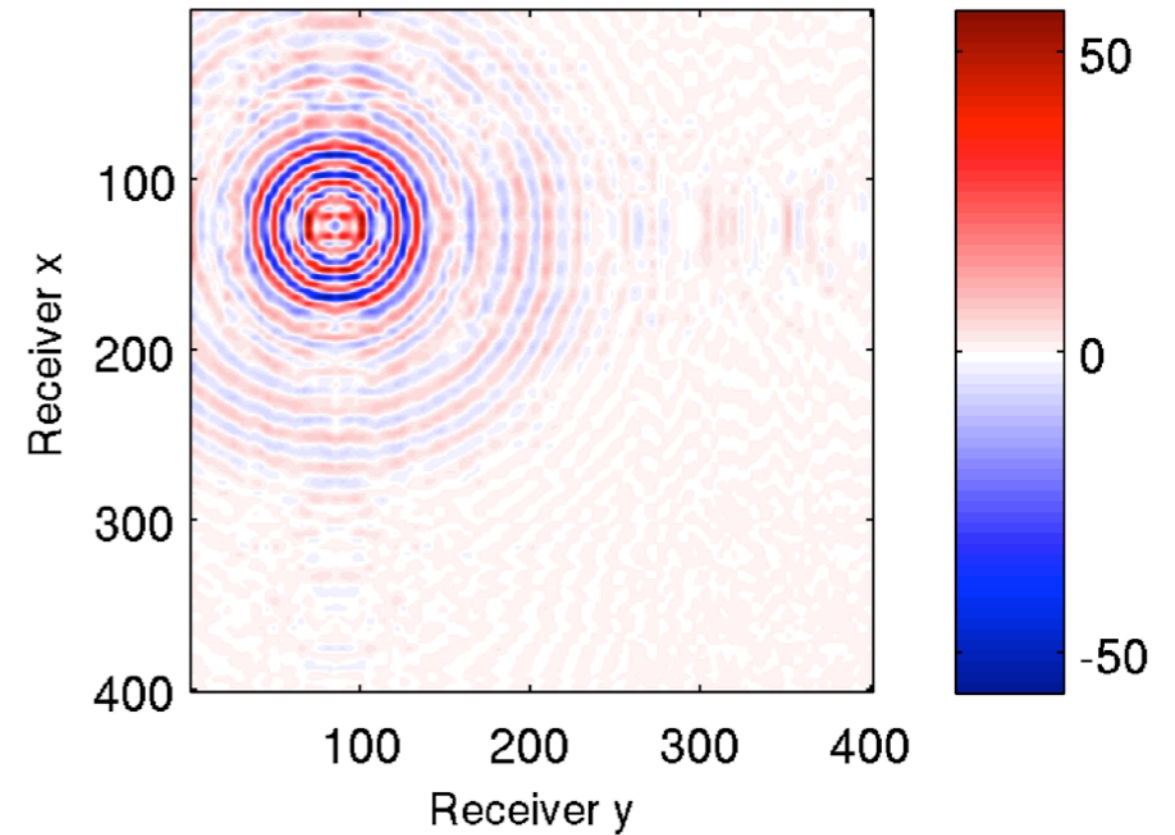
# Extrapolation of unseen shot data

(Source x, Source y)=(22, 15)

Jellyfish Result



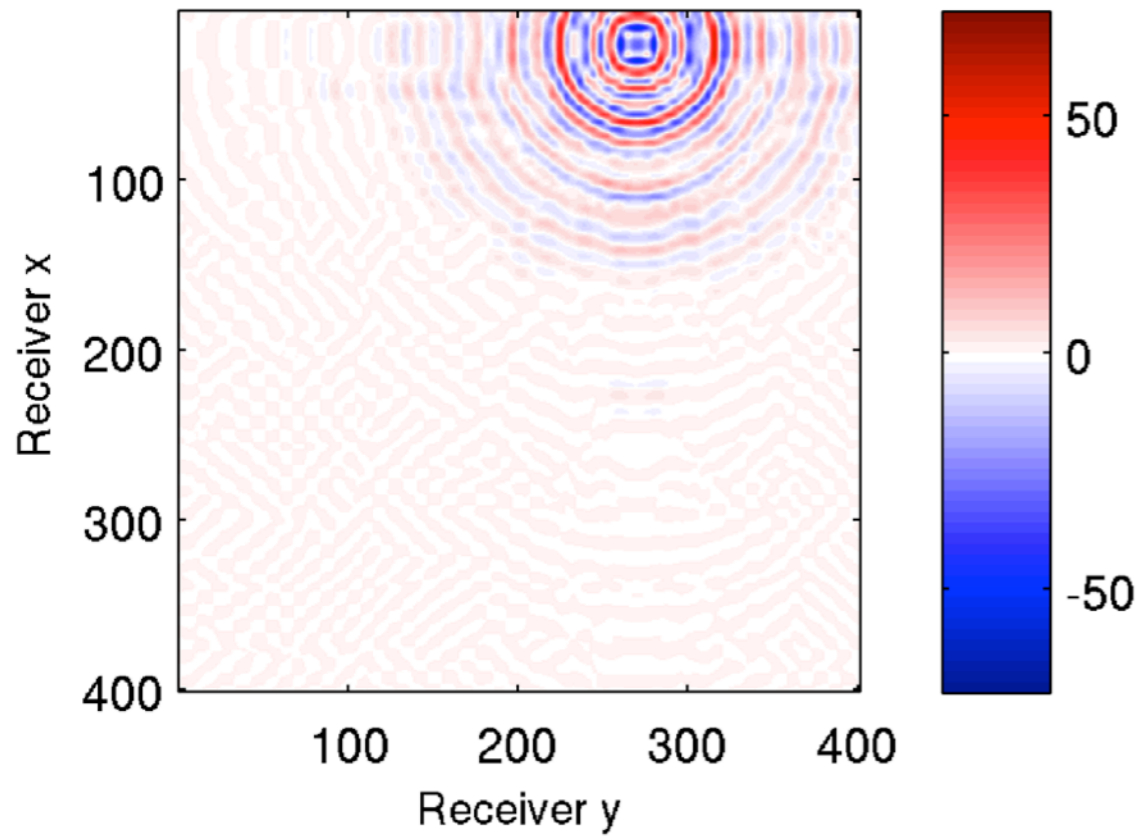
HTD Result



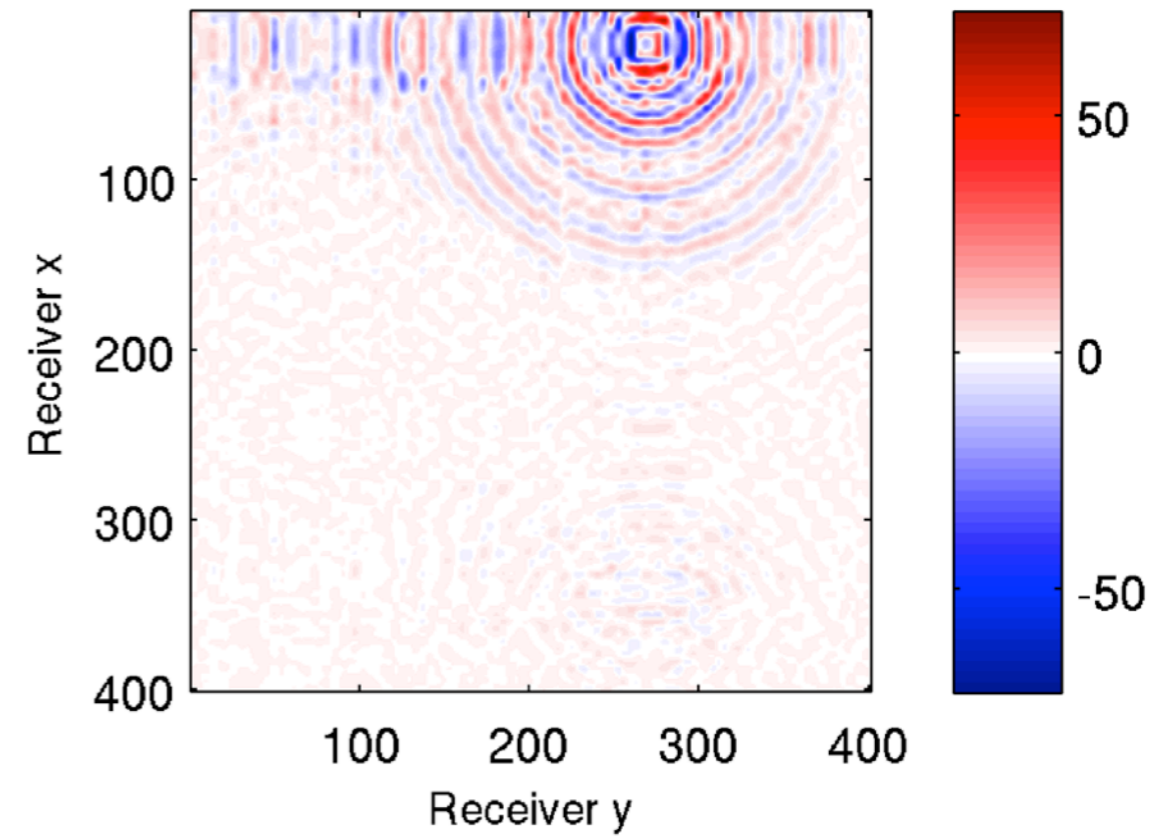
# Extrapolation of unseen shot data

(Source x, Source y)=(4, 46)

Jellyfish Result



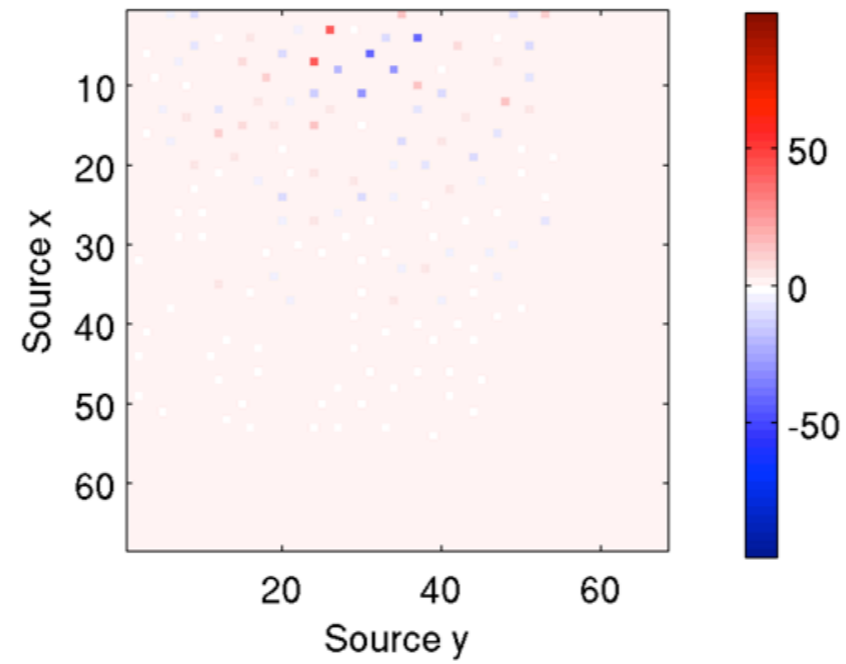
HTD Result



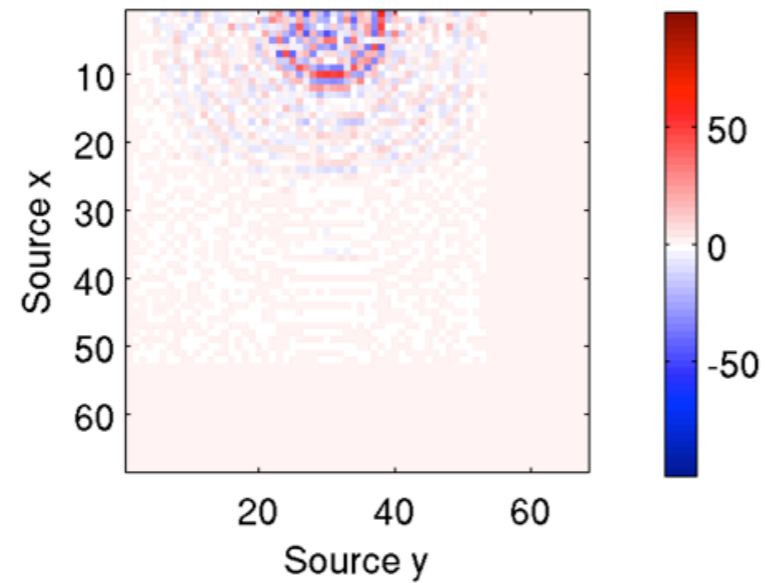


# Extrapolation for fixed receiver coordinates

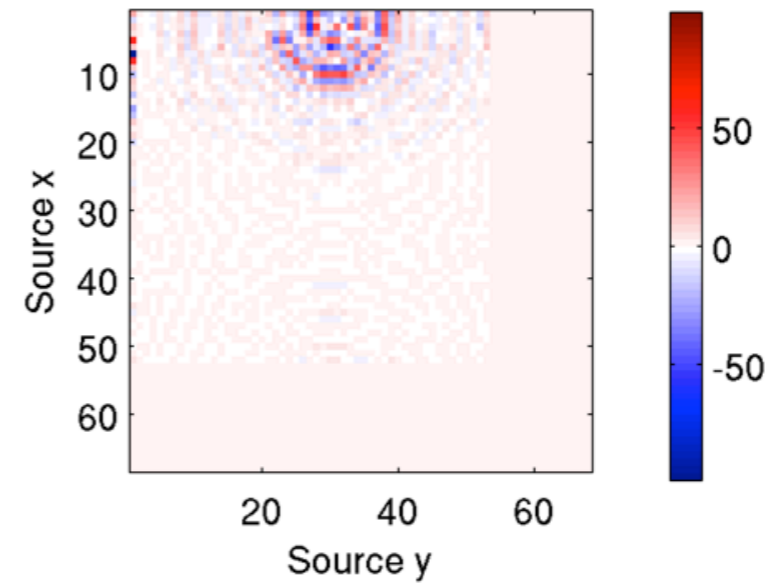
(Receiver x, Receiver y)=(3, 45)  
Available data



Jellyfish Result

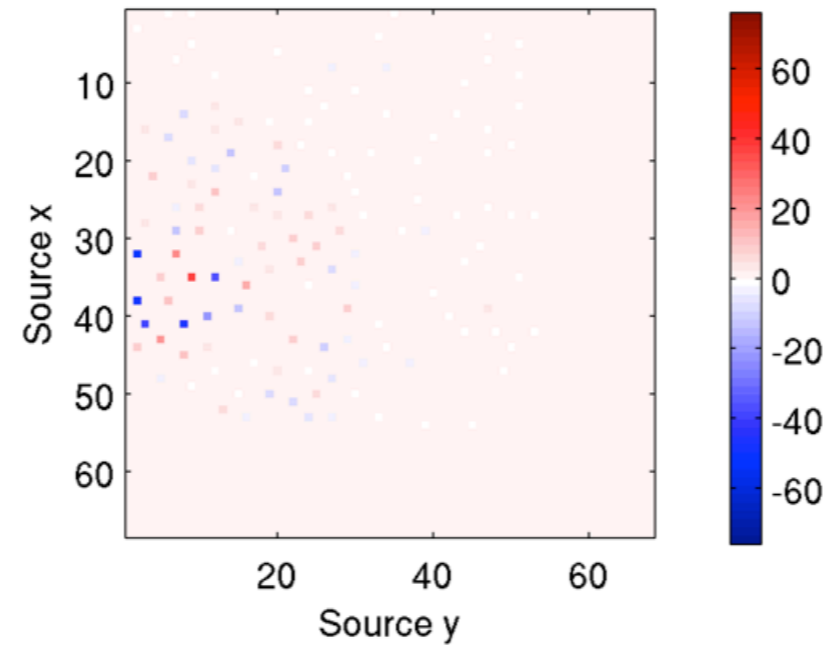


HTD Result

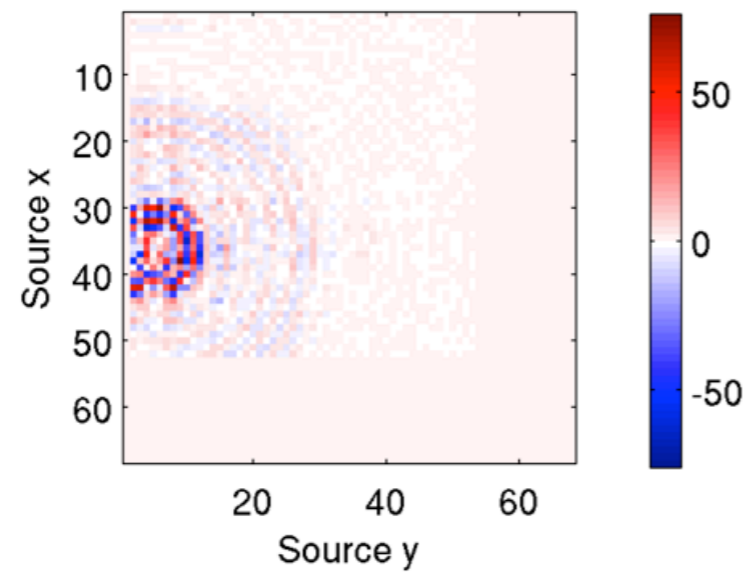


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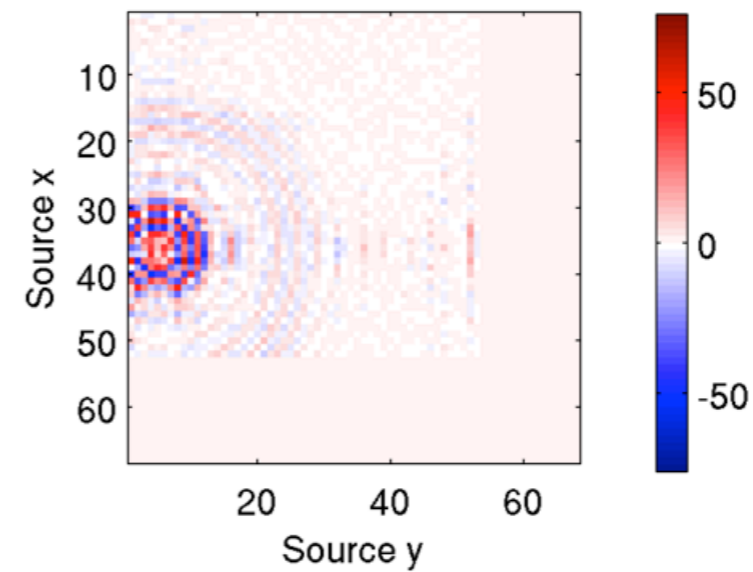
(Receiver x, Receiver y)=(54, 7)  
Available data



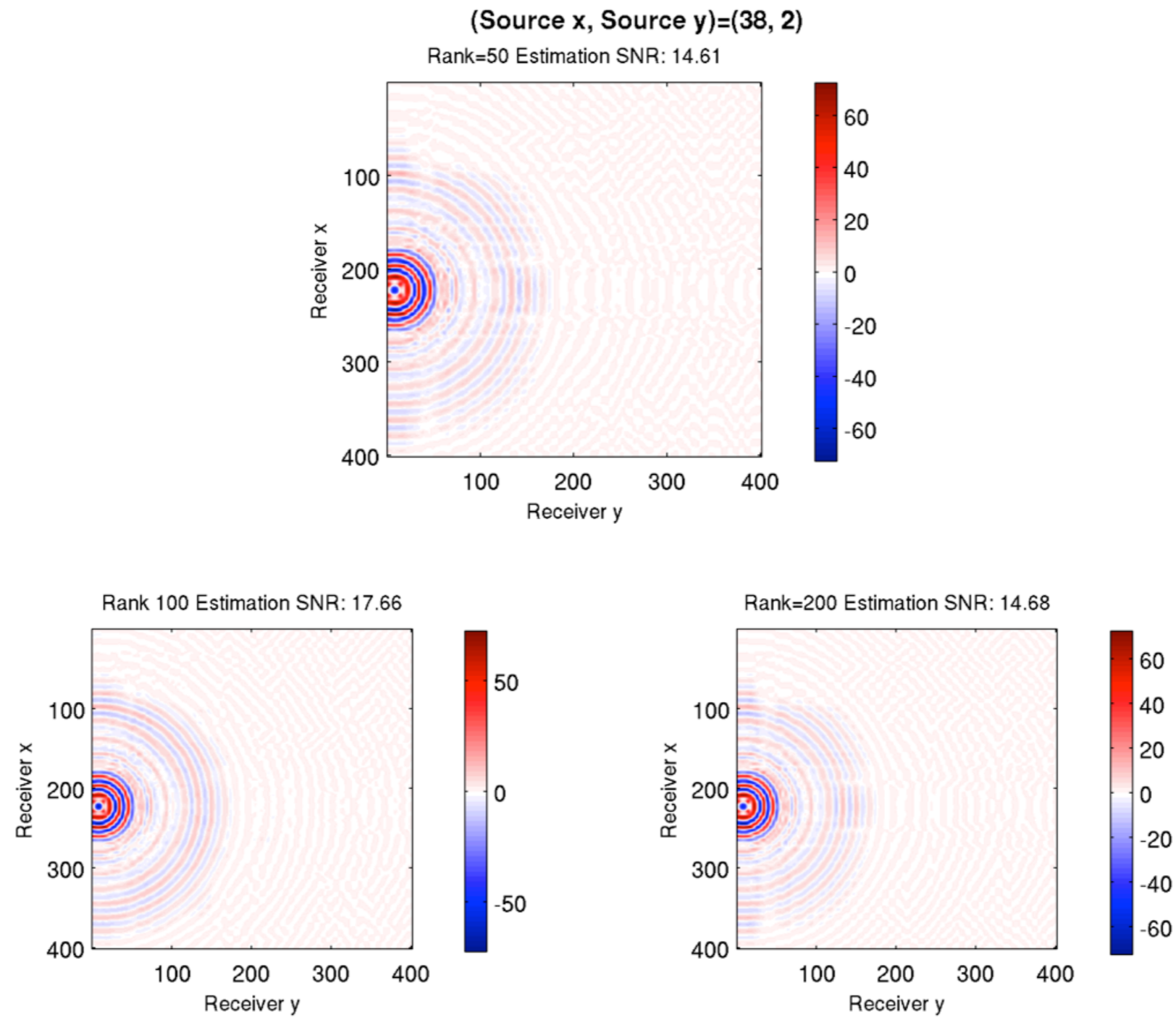
Jellyfish Result



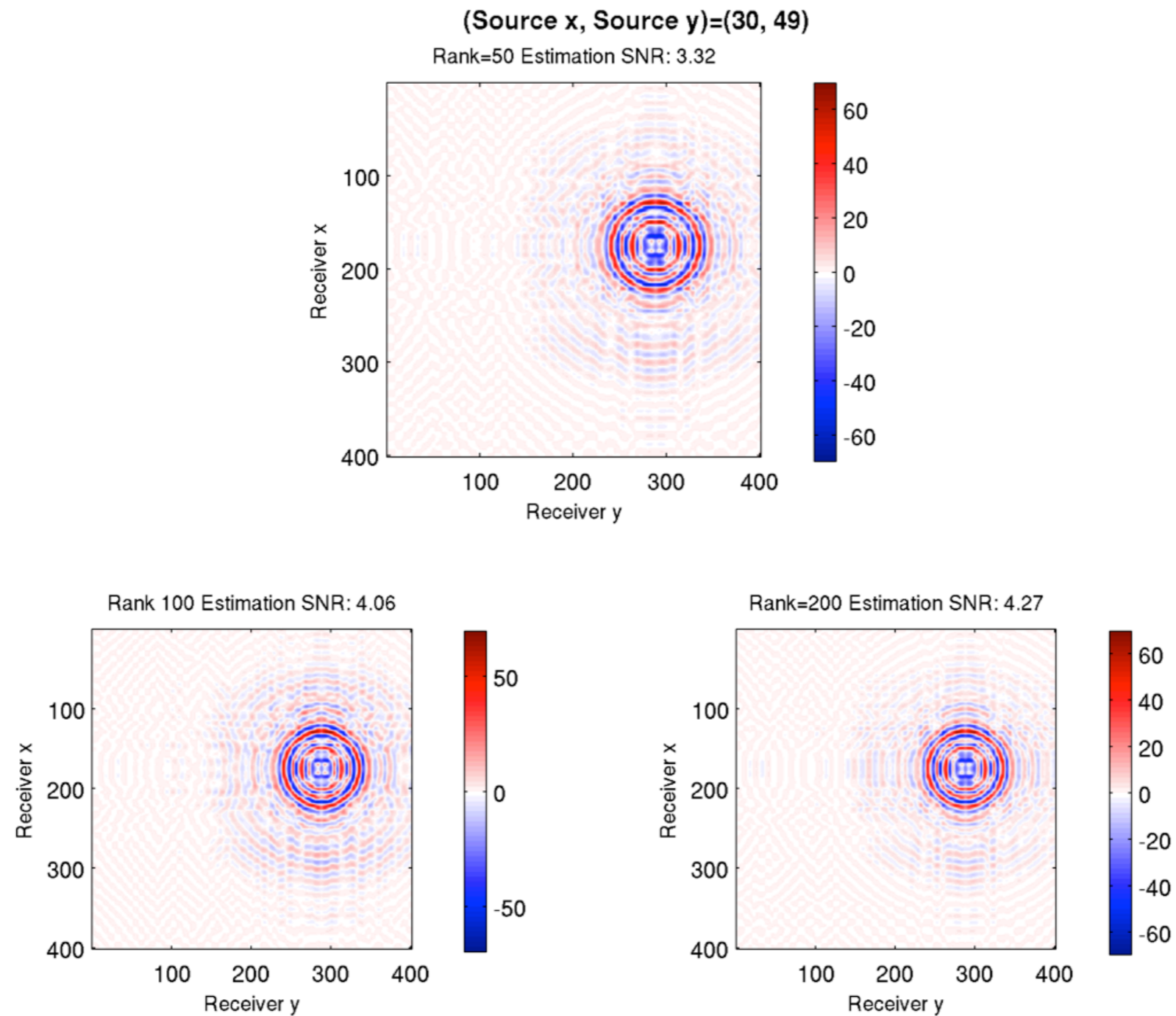
HTD Result



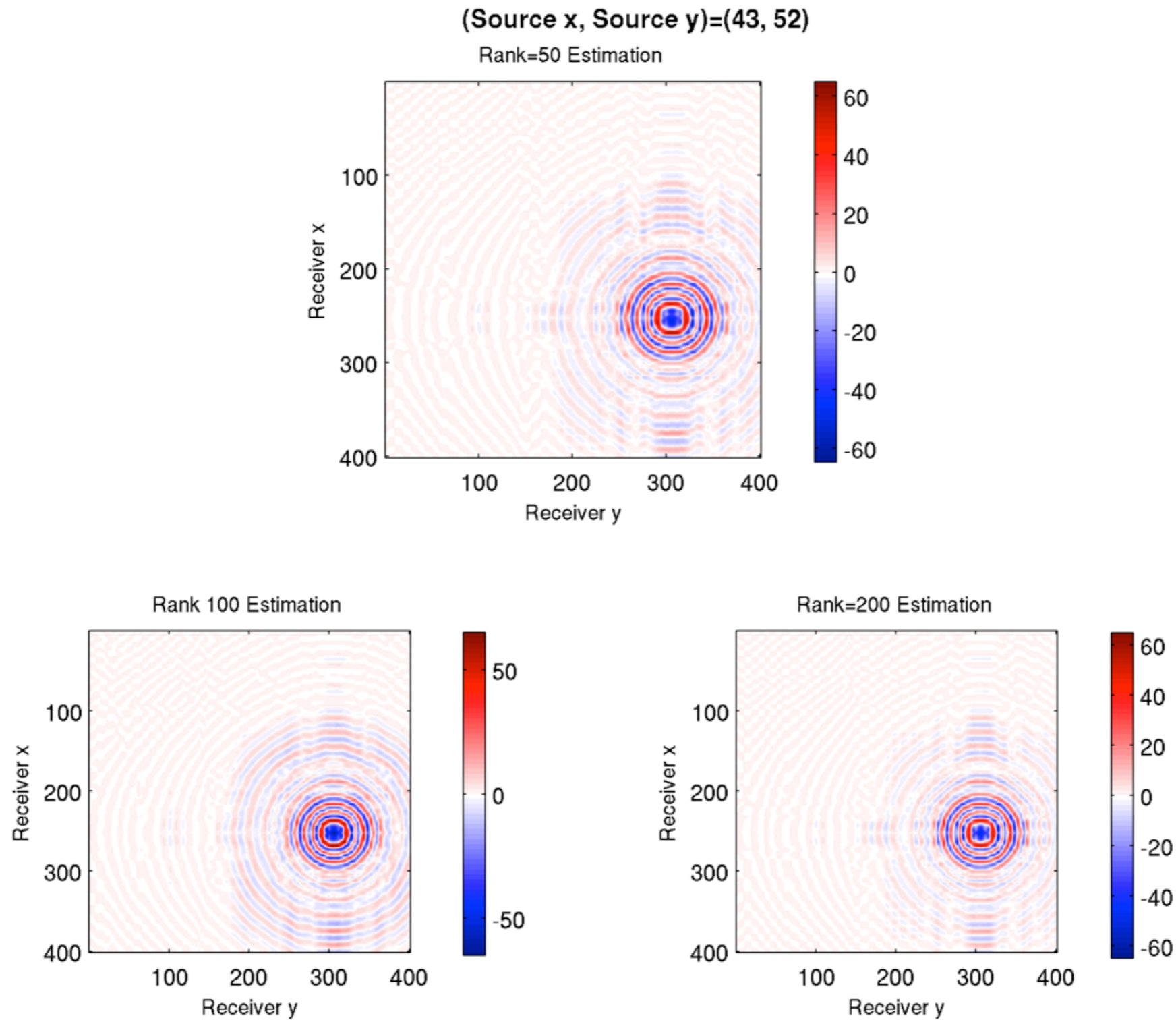
# Effects of varying rank parameter on reconstructing available shot data



# Effects of varying rank parameter on reconstructing shot data from test set



# Effects of varying rank parameter on extrapolation of unavailable shot data



# Experiments

- ~2M observations, ~30M elements in the completed tensor
- Factorization: ~30 seconds on 40 cores
- Parameter validation: 144 runs in 51 minutes

# Experiments

- Recap of our results:
  - Low rank representation which can capture the inherent structure of seismic data
    - Especially evident in the receiver gather results
  - Efficient algorithm which can scale to gigabytes on workstations

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# Conclusion

- Seismic data can be mapped to a low rank matrix structure
- Practical benefits:
  - Large scale interpolation
- Theoretical benefits
  - A better understanding of properties of sampling
  - Bounds on the number of necessary observations

# Future Work

- Integrate the spatially continuous structure of survey in low-rank matrix completion
- Find other rank lowering transforms of seismic data to lower measurement demands in surveys
- Explicitly use low-rank structure in waveform inversion
- Related work: scaling the matrix factorization to TB sized data sets

**Thank you for your attention!**