

Hybrid Stochastic-Deterministic Methods

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Outline

- Stochastic vs. Deterministic Optimization
- Theoretical Analysis of a Hybrid Method
- Empirical Analysis of a Hybrid Method
- Future Work

Algorithm S vs. Algorithm D

ALGORITHM S

ALGORITHM D

- We want to solve an optimization problem.
- Should we use **Algorithm S** or **Algorithm D**?

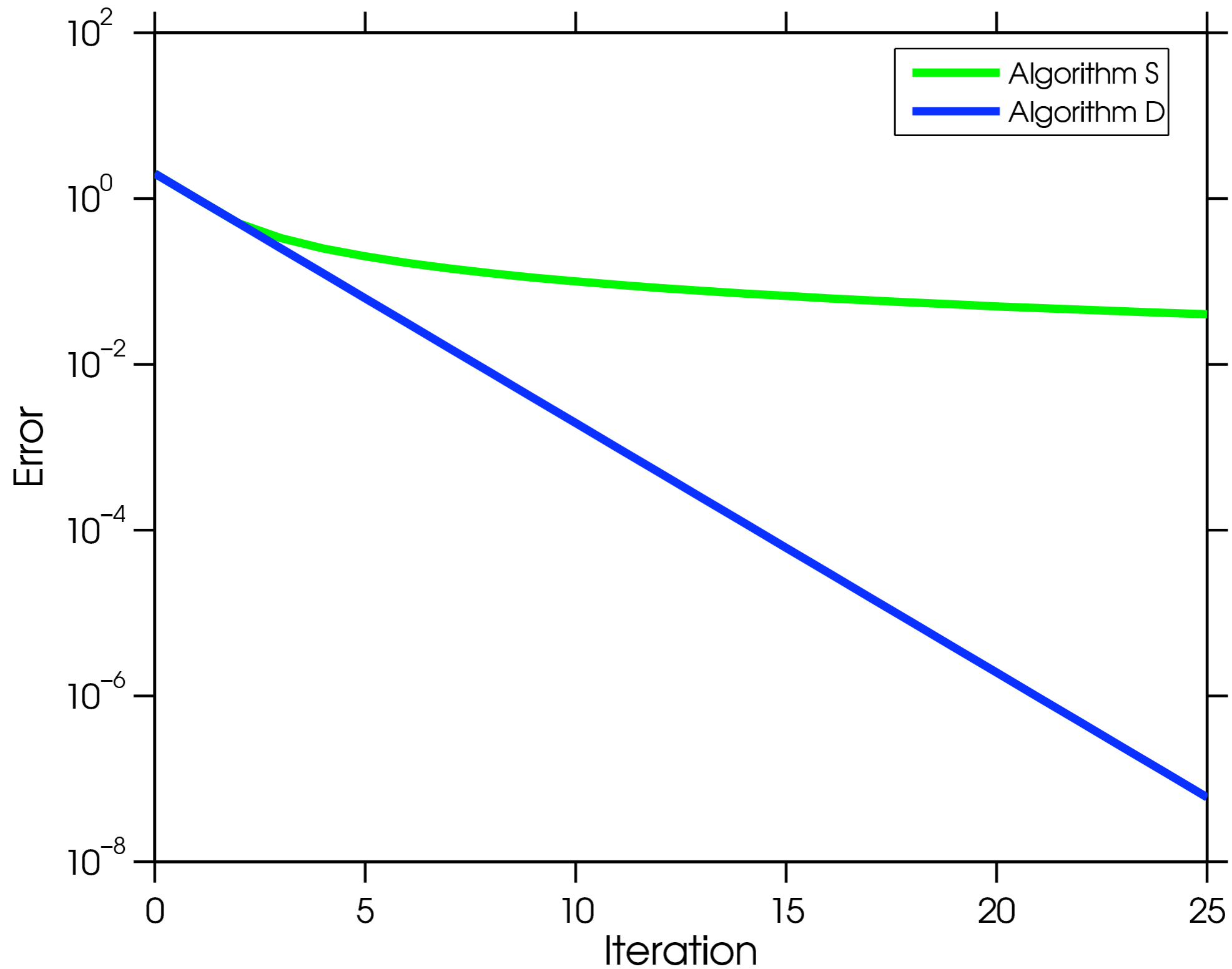
Algorithm S vs. Algorithm D

ALGORITHM S
ERROR = $1/k$

ALGORITHM D
ERROR = $1/2^k$

- On iteration k , **Algorithm S** has an error of $1/k$
- On iteration k , **Algorithm D** has an error of $1/2^k$

Algorithm S vs. Algorithm D



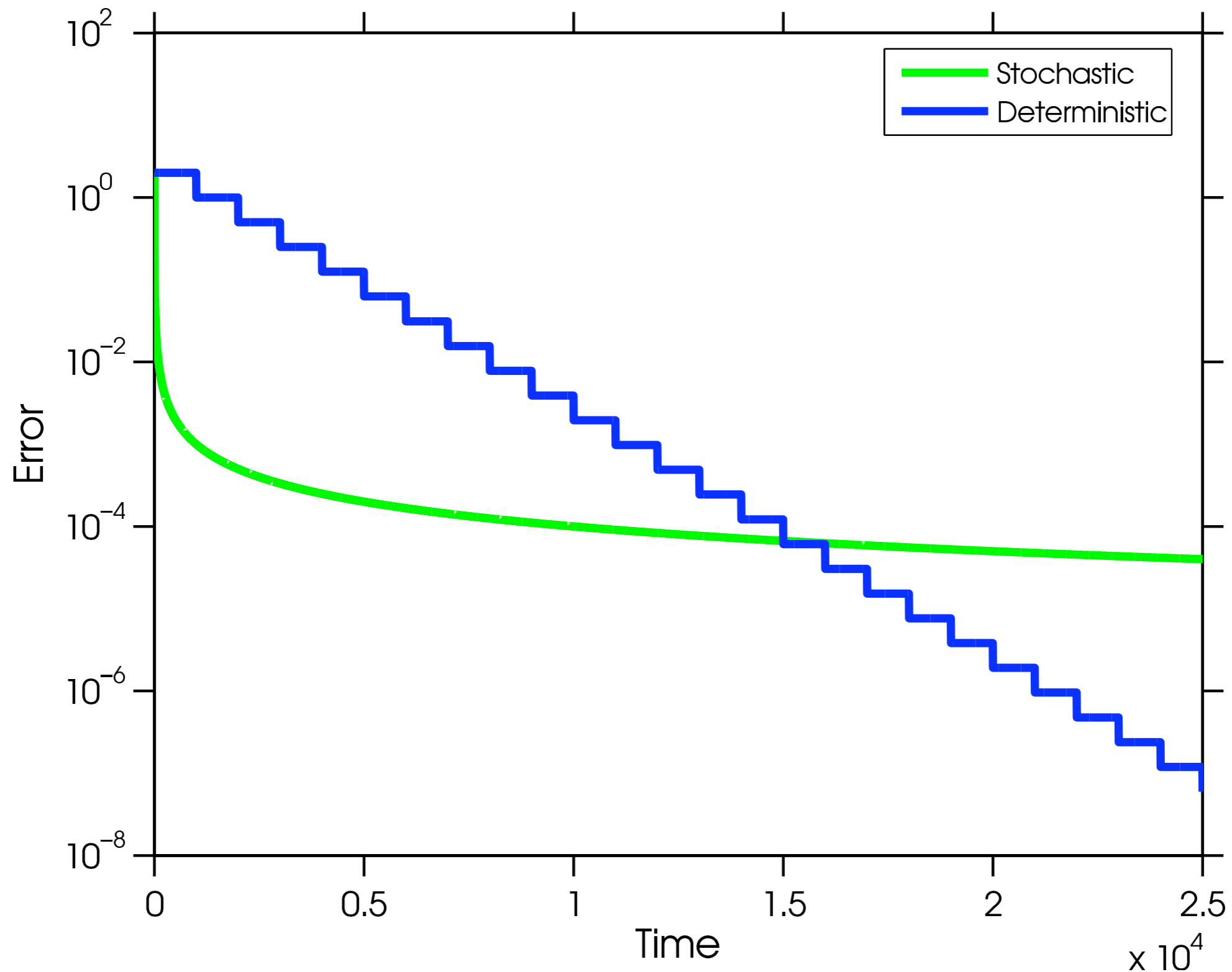
Algorithm S vs. Algorithm D

ALGORITHM S
ERROR = $1/k$
COST = 1

ALGORITHM D
ERROR = $1/2^k$
COST = 1000

- Iterations of **Algorithm S (Stochastic)** are *cheap*
- Iterations of **Algorithm D (Deterministic)** are 1000 times more expensive

Stochastic vs. Deterministic



Stochastic vs. Deterministic

STOCHASTIC
ERROR = $1/K$
COST = 1

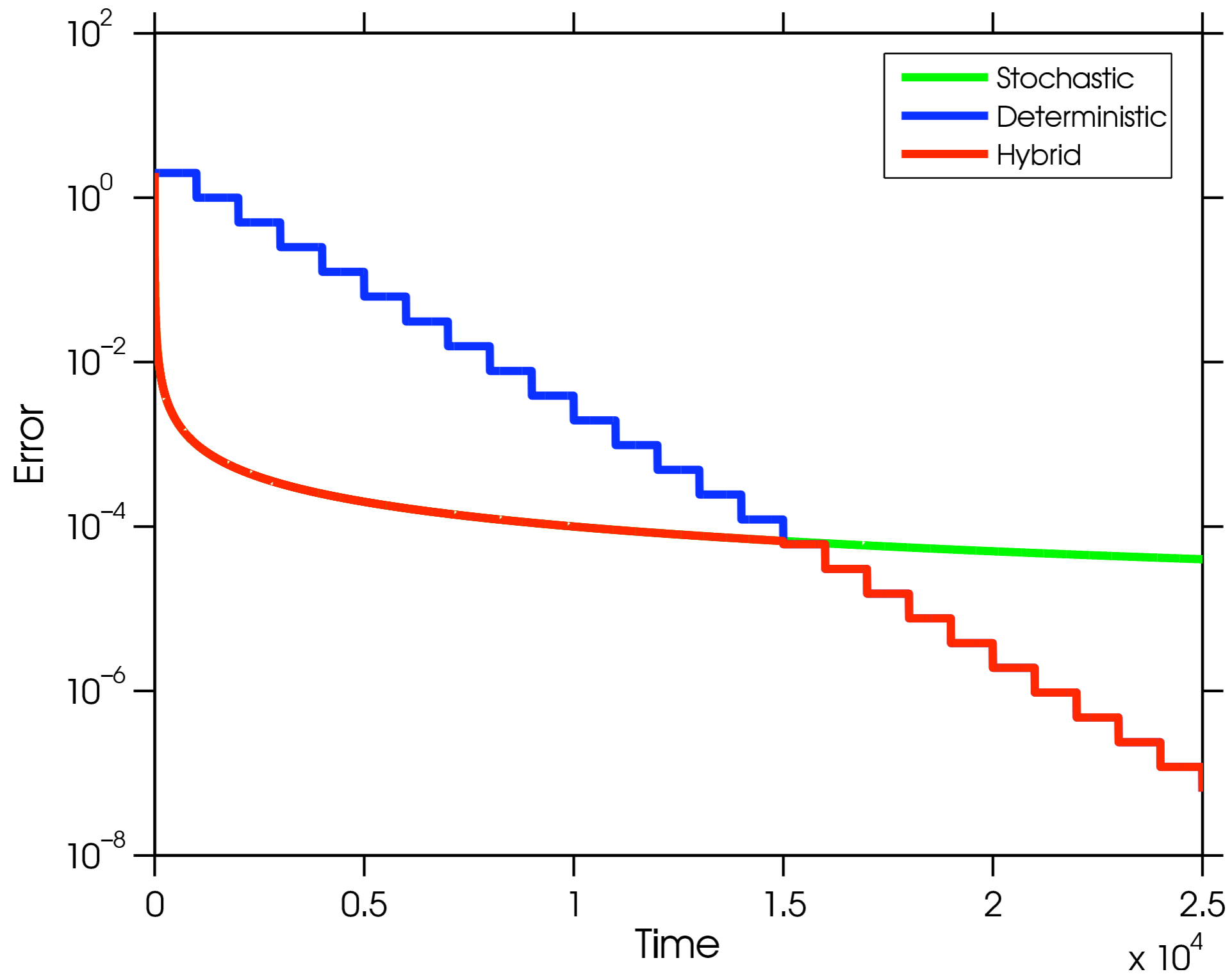
DETERMINISTIC
ERROR = $1/2^K$
COST = 1000

- **Stochastic** does better initially (*low cost*)
- **Deterministic** catches up and passes (*low error*)

Simple Hybrid Method

- Can we get the best of both worlds?
- Simple **hybrid** method:
 - Start with **stochastic**
 - Switch to **deterministic**

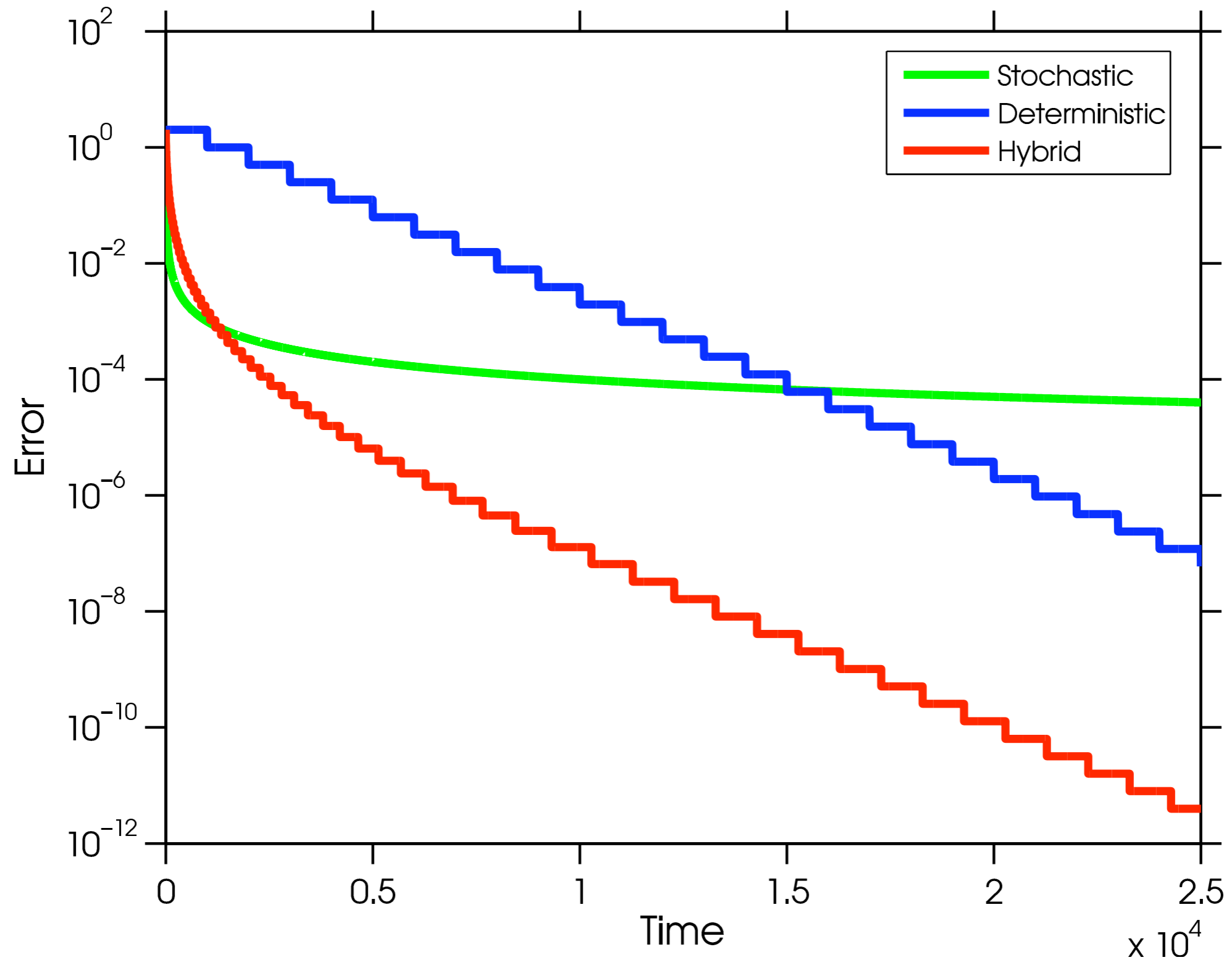
Simple Hybrid Method



Better Hybrid Methods?

- The question underlying our work:
 - Can a **hybrid** method do ***better*** than both?
- Basic idea is similar:
 - Start with **stochastic**
 - Gradually become **deterministic**

Hybrid Method



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Deterministic Algorithm

- We want to minimize a strongly convex $f(\mathbf{x})$.
- Take gradient steps with a small step size:

$$\mathbf{x}^{k+1} \leftarrow \mathbf{x}^k - (1/M) \nabla f(\mathbf{x}^k).$$

- The convergence rate is ***linear***:

$$f(\mathbf{x}^k) - f(\mathbf{x}^*) \leq (1 - m/M)^k (f(\mathbf{x}^0) - f(\mathbf{x}^*)),$$

Stochastic Algorithm

- Replace the gradient with a noisy version:

$$g(\mathbf{x}^k) \leftarrow \nabla f(\mathbf{x}^k) + \omega^k.$$

- Noise must be zero-mean, finite-variance.
- This might be *much* cheaper to compute.
- But the convergence rate is *sub-linear*:

$$\mathbb{E}[f(\mathbf{x}^k)] - f(\mathbf{x}^*) = \mathcal{O}(1/k).$$

Hybrid Algorithm

- Use a gradient with error:

$$g(\mathbf{x}^k) \leftarrow \nabla f(\mathbf{x}^k) + \omega^k.$$

- We don't assume error is unbiased.
- But, we assume we can bound error size:

$$\|\omega^k\|^2 \leq B^k$$

- Can we achieve a ***linear*** convergence rate?

Hybrid Algorithm

- We have shown that if the bounds satisfy:

$$B^k \leq 2M(m/M - c)d^k$$

- Then you get a **linear** convergence rate:

$$f(\mathbf{x}^k) - f(\mathbf{x}^*) \leq (1 - c)^k (f(\mathbf{x}^0) - f(\mathbf{x}^*))$$

- Classic result is special case where $c = m/M$.
- For $c < m/M$, **never require the exact gradient.**

Hybrid Algorithm

- Theory agrees with intuition, you can have a big error if either:
 - You are far from the solution (d^k large).
 - The problem is well-behaved (m/M small).

Extensions

- Many assumptions can be relaxed:
 - You only need bounds on m, M, d^k .
 - You only need to bound $\mathbf{E}[||w^k||^2]$.
 - You don't need convexity (for local rates).
 - You don't need smoothness (for proximal).
 - You can analyze other algorithms.

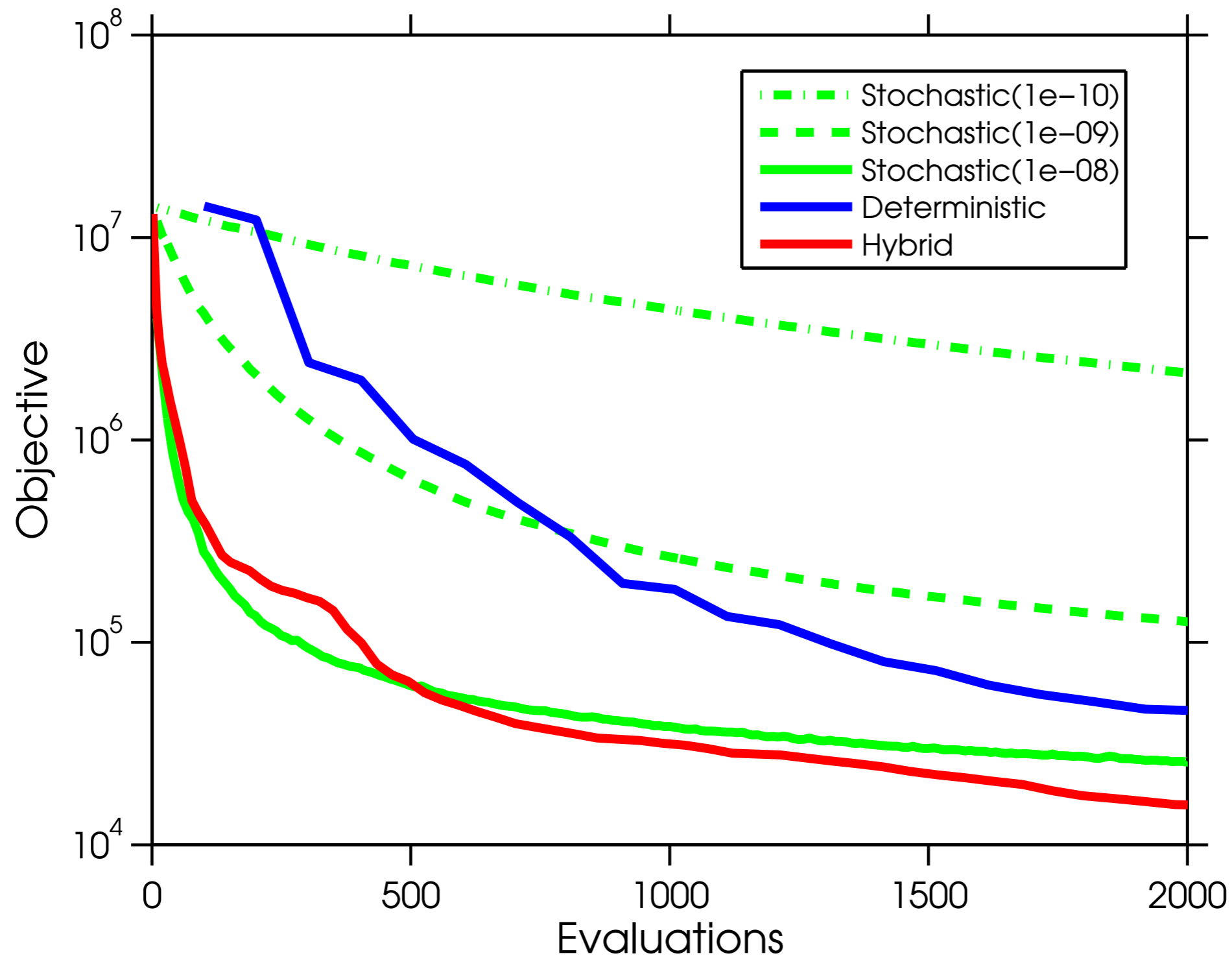
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Cross-Well Tomography

- Synthetic cross-well tomography data set prepared by Tristan van Leeuwen.
- 101 point sources of acoustic energy (7 frequencies) and 101 receivers.
- **Deterministic**: All 101 sources (L-BFGS)
- **Stochastic**: 1 random source on each iteration.
- **Hybrid**: Start with 1 random source, on each iteration randomly add 1 extra source (L-BFGS)

Comparison of Methods



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Summary and Future Work

- Summary:
 - Linear convergence of a hybrid method.
 - Promising experimental results.
- Future work is connecting theory to practice:
 - Analysis of more complex algorithms.
 - Ways to control noise.