

# Randomized Full Waveform Inversion

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# Motivation

- Cost of the FWI is proportional to the number of shots and it requires hundreds of RTM (Reverse Time Migration).
- Dimensionality reduction with compressive sensing aims at compressing the data volume in inversion.
- Stochastic optimization provides better solution to randomized inversion problem than conventional optimization.

# Overview

- Full Waveform Inversion (FWI)
- Simultaneous Source Experiment
- Randomized FWI
- Stochastic Optimization Methods
- Examples
- Conclusion
- Future Plans

# Full Waveform Inversion

- Mathematically FWI can be formed as

$$\min_{\sigma} J(\sigma) = \frac{1}{2} \|\mathbf{d} - \mathbf{D}\mathbf{u}(\sigma)\|_2 \text{ subject to } \mathbf{F}(\mathbf{u}, \sigma) = \mathbf{0}$$

$$\mathbf{F}(\mathbf{u}, \sigma) = (\omega^2 \sigma^2 + \nabla^2) \mathbf{u} + q = 0$$

$\mathbf{d}$  : *data*

$\mathbf{D}$  : detection operator

$\sigma$  : *slowness*

$\mathbf{u}(\sigma)$  : *wavefield*

$\omega$  : angular frequency

$q$  : source

$\nabla^2$  : *Laplacian*

(Ben Hadj Ali 08)

# Full Waveform Inversion

- Gradient of the cost function with respect to slowness is defined as,

$$\partial J(\sigma)/\partial\sigma = -\Re\{(\partial\mathbf{u}/\partial\sigma)^H \mathbf{D}^T [\mathbf{d} - \mathbf{D}\mathbf{u}(\sigma)]\}$$

$\Re$  : real part

$(\cdot)^H$  : *Hermitian*

- with  $\partial\mathbf{u}/\partial\sigma$  defined as,

$$\partial\mathbf{u}/\partial\sigma = -2\omega^2(\omega^2\sigma^2 + \nabla^2)^{-1}\sigma\mathbf{u} = \mathbf{K}$$

$\mathbf{K}$  : de-migration operator, linearized Born

(Plessix 2009)

# Conventional Optimization

- Limited-memory BFGS (Plessix 2009)

$$\sigma_{k+1} = \sigma_k - \tau \mathbf{H}_k \nabla J(\sigma_k)$$

$\mathbf{H}_k$  : inverse Hessian

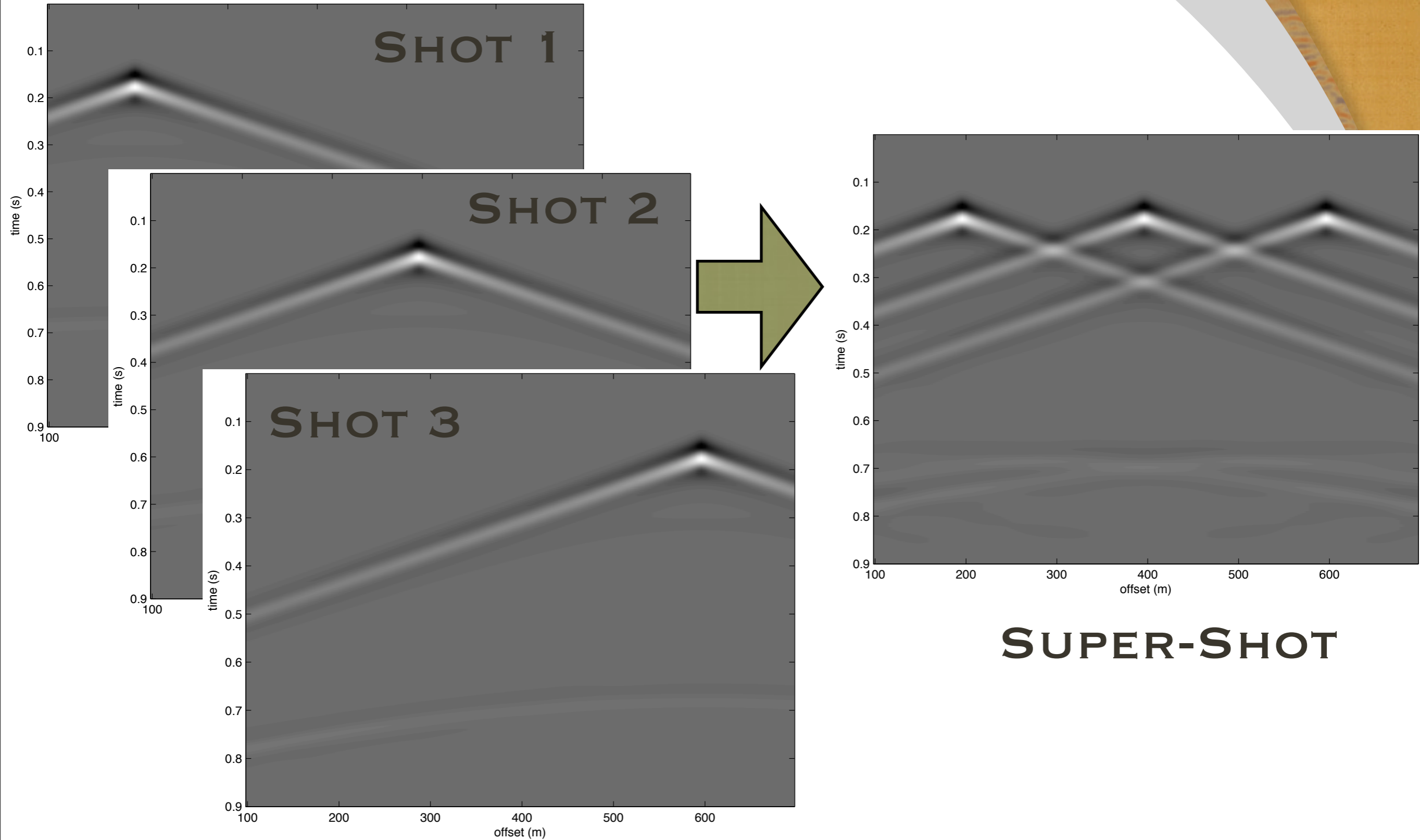
$\tau$  : line search value

- Preconditioned Gradient method (Ravaut 2004)

$$\sigma_{k+1} = \sigma_k - \tau \text{diag}(\mathbf{K}^T \mathbf{K} + \epsilon \mathbf{I})^{-1} \nabla J(\sigma_k)$$

- Conjugate Gradient method (Virieux 2009)

# Simultaneous Source Experiment



**SUPER-SHOT**

(Krebs 2009)

# Simultaneous Source Experiment

updates read

$$\sigma_{k+1} = \sigma_k - \tau \nabla J(\sigma_k, \mathbf{Q})$$

$\mathbf{Q}$  : all sources

with

$$\nabla J(\sigma_k, \mathbf{Q}) \approx \frac{1}{N_s} \sum_{i=1}^{i=N_s} \nabla J(\sigma_k, \mathbf{Q}_i)$$

$\mathbf{Q}_i$  : a simultaneous source

$$\mathbf{E} \left( \frac{1}{N_s} \sum_{i=1}^{i=N_s} \nabla J(\sigma_k, \mathbf{Q}_i) \right) \rightarrow \nabla J(\sigma_k, \mathbf{Q})$$

$\mathbf{E}(\cdot)$  : *expectation*



# Randomized FWI

$\sigma \leftarrow \sigma_0$  initial model

$\{J(\sigma, \mathbf{Q}_i), \nabla_{\sigma} J(\sigma, \mathbf{Q}_i)\} \leftarrow$  new randomized super-shot

**While**  $\|\nabla_{\sigma} J(\sigma)\| \geq \epsilon$

$\sigma \leftarrow$  update model with  $J(\sigma, \mathbf{Q}_i), \nabla_{\sigma} J(\sigma, \mathbf{Q}_i)$

$\{J(\sigma, \mathbf{Q}_i), \nabla_{\sigma} J(\sigma, \mathbf{Q}_i)\} \leftarrow$  new randomized super-shot

end

(Moghaddam 2010, Krebs 2009)

# Stochastic Optimization Approaches

- Stochastic Gradient Descent

$$\sigma_{k+1} = \sigma_k - \tau \nabla J(\sigma_k, \mathbf{d}_k)$$

- Integrated Stochastic Gradient Descent (iSGD)

$$\sigma_{k+1} = \sigma_k - \eta_k \overline{\nabla J(\sigma_k)}$$

with  $\overline{\nabla J(\sigma_k)}$  is averaging on the past numbers of gradients with weights,

$$\overline{\nabla J(\sigma_k)} = \frac{\sum_{i=k-m}^k e^{\alpha[i-(k-m)]} \nabla J(\sigma_i, \mathbf{d}_i)}{\sum_{i=k-m}^k e^{\alpha[i-(k-m)]}}$$

(Moghaddam 2010)

# Stochastic Optimization

- Limited Memory BFGS (quasi-Newton methods),

$$\sigma_{k+1} = \sigma_k - \eta_k \mathbf{H}_k \nabla J(\sigma_k, \mathbf{d}_k)$$

- with updates:

$$\mathbf{H}_{k+1} = \mathbf{V}_k^T \mathbf{H}_k \mathbf{V}_k + \rho_k \mathbf{s}_k \mathbf{s}_k^T$$

$$\mathbf{s}_k = \sigma_{k+1} - \sigma_k \quad \mathbf{y}_k = \nabla J(\sigma_{k+1}) - \nabla J(\sigma_k)$$

$$\mathbf{V}_k = \mathbf{I} - \rho_k \mathbf{y}_k \mathbf{s}_k^T$$

- On-line Limited Memory BFGS

$$\mathbf{H}_0 = \sum_{i=1}^m \frac{\mathbf{s}_{k-i}^T \mathbf{y}_{k-i}}{\mathbf{y}_{k-i}^T \mathbf{y}_{k-i}}$$

(Schraudolph 2007)

# Stochastic Optimization

- Regular Limited Memory BFGS (quasi-Newton methods),

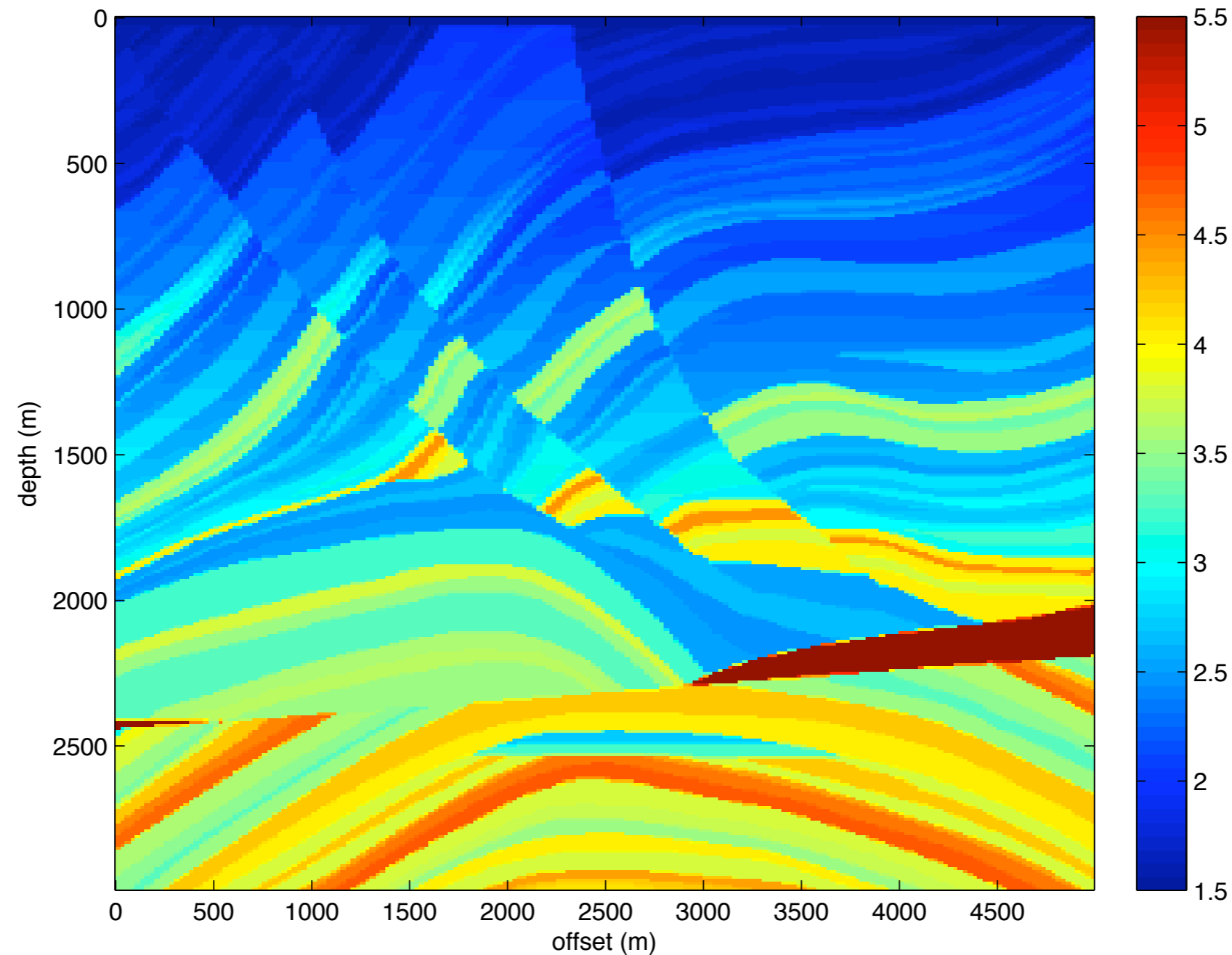
$$\begin{aligned} \min_H \quad & \|\mathbf{H}_{k+1} - \mathbf{H}_k\|_F \\ \text{subject to} \quad & \mathbf{H}_{k+1}^T = \mathbf{H}_{k+1}, \mathbf{H}_{k+1}^T \mathbf{y}_k = \mathbf{s}_k \end{aligned}$$

$$\mathbf{s}_k = \sigma_{k+1} - \sigma_k \quad \mathbf{y}_k = \nabla J(\sigma_{k+1}) - \nabla J(\sigma_k)$$

- Integrated Limited Memory BFGS (iLBFGS),

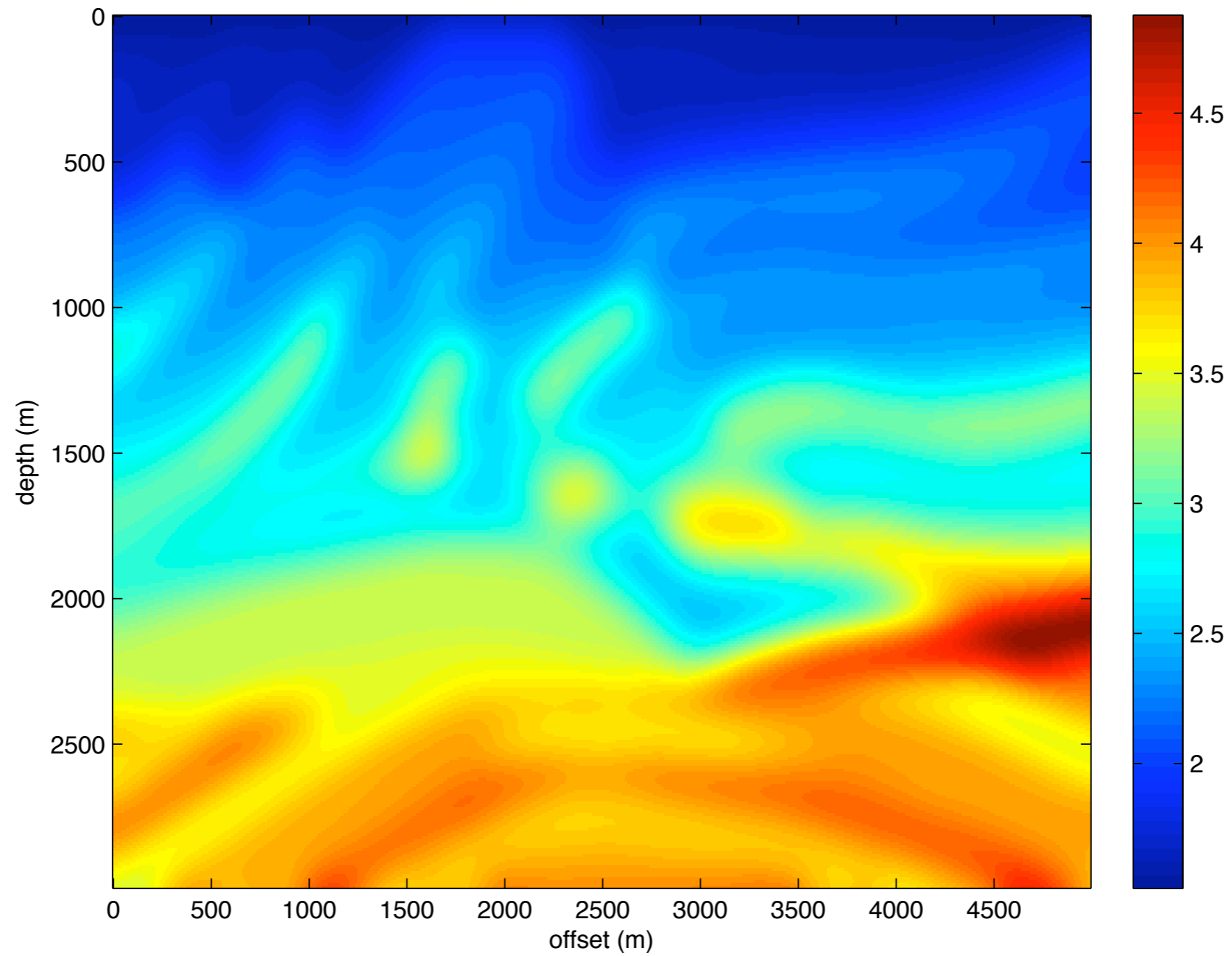
$$\begin{aligned} \min_H \quad & \|\mathbf{H}_{k+1} - \sum_k \mathbf{H}_k\|_F \\ \text{subject to} \quad & \mathbf{H}_{k+1}^T = \mathbf{H}_{k+1}, \mathbf{H}_{k+1}^T \mathbf{y}_k = \mathbf{s}_k \end{aligned}$$

# Examples (Marmoussi Model)

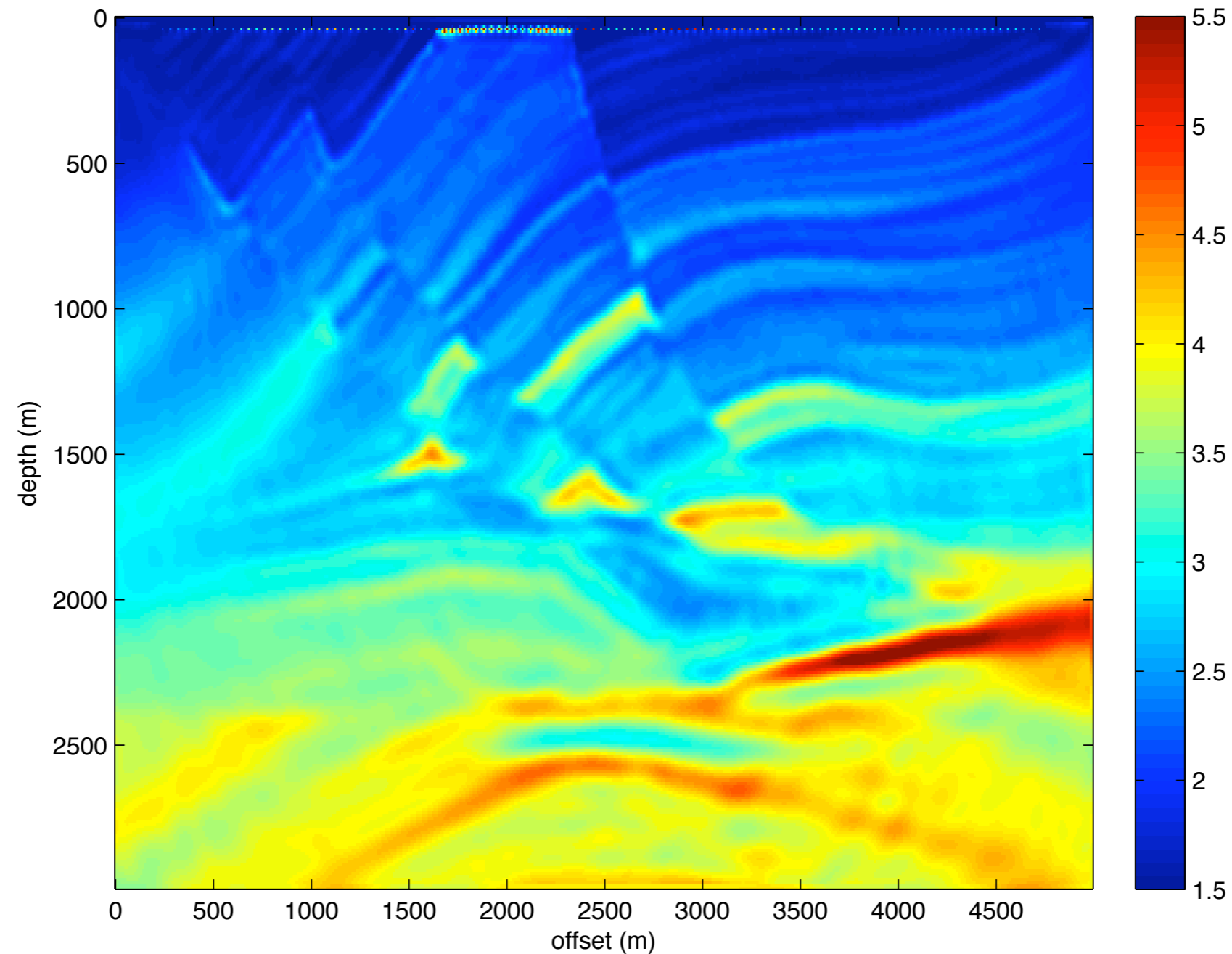


- 113 shots with 40 (m) spacing, 249 receivers with 20 (m) spacing, WAZ survey with 5 (km) max. aperture, Ricker source with 10 Hz central frequency, 3.6 second recording time with .9 (ms) time sampling.

# Examples (Initial Model)

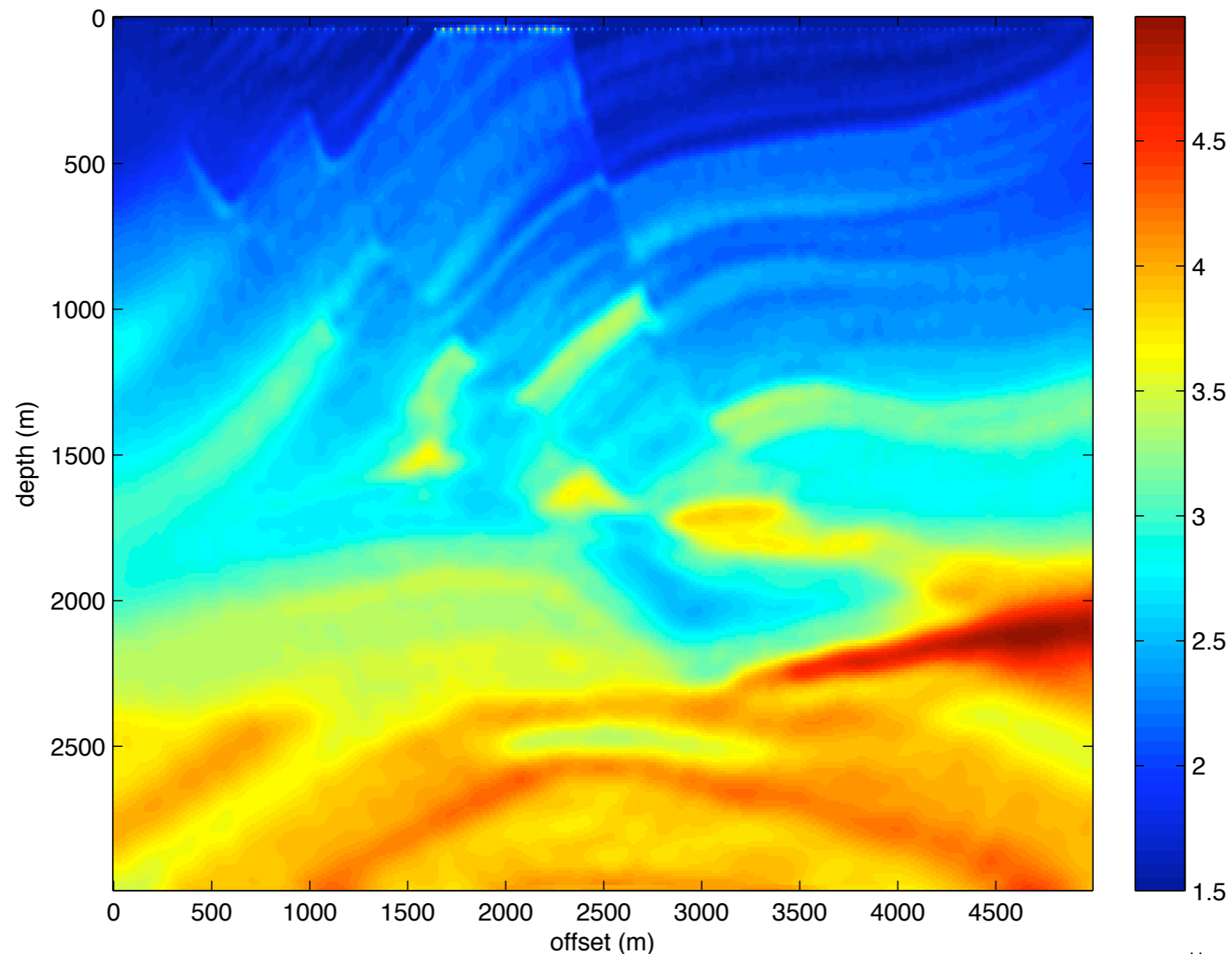


# Examples (Inverted Model)



- inverted model after 18 iterations of LBFGS, 113 sequential shots, 50 frequency components has been used from 5 to 33 Hz with .55 Hz resolution

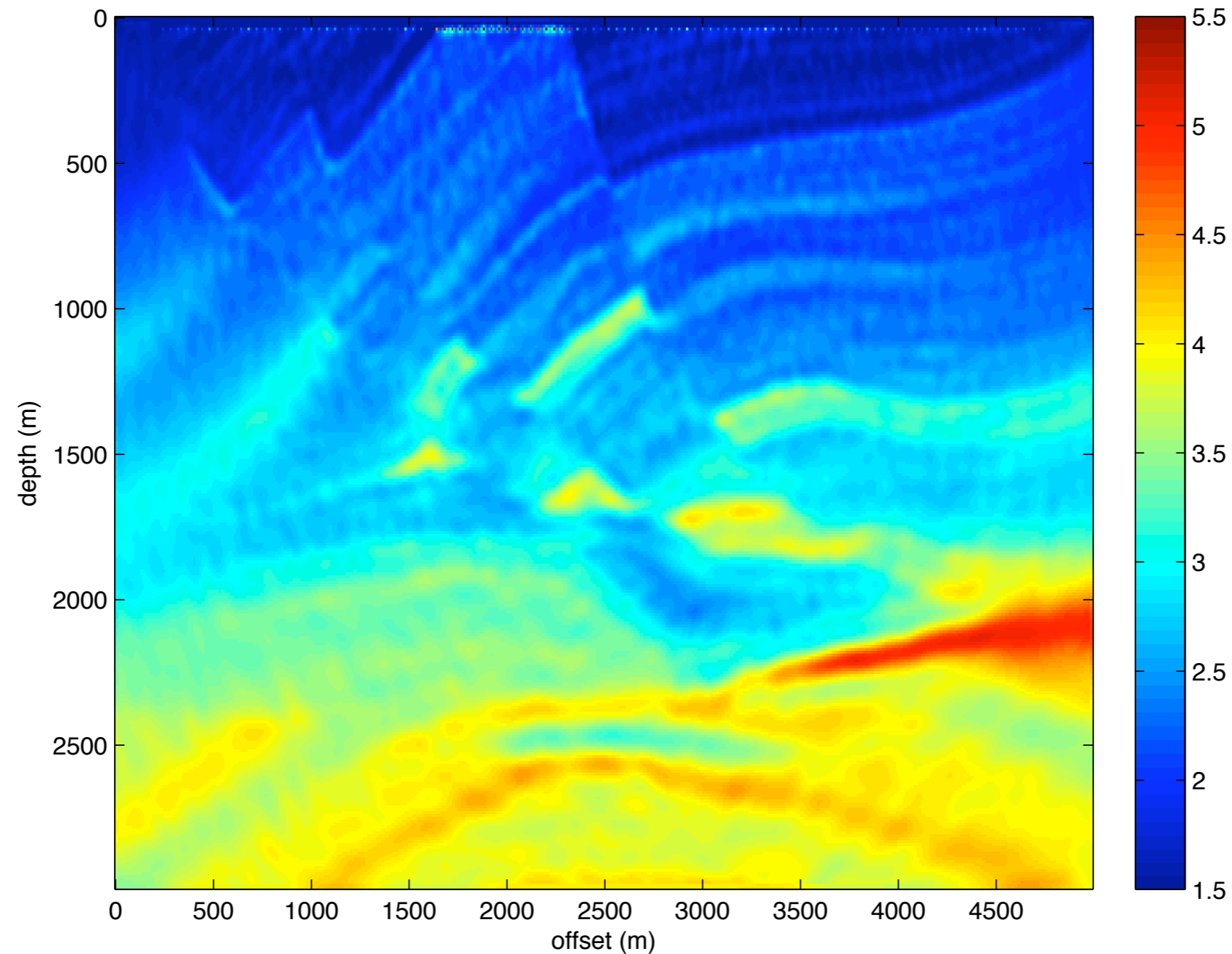
# Randomized FWI (Inverted Model)



- Stochastic Gradient Descent, SNR= 4.65 dB,  $\text{SNR} = 20 \log_{10} \left( \frac{\|\delta \mathbf{m} - \delta \tilde{\mathbf{m}}\|_2}{\|\delta \mathbf{m}\|_2} \right)$
- 16 Randomized simultaneous shots, 4 frequencies, 40 times speed up

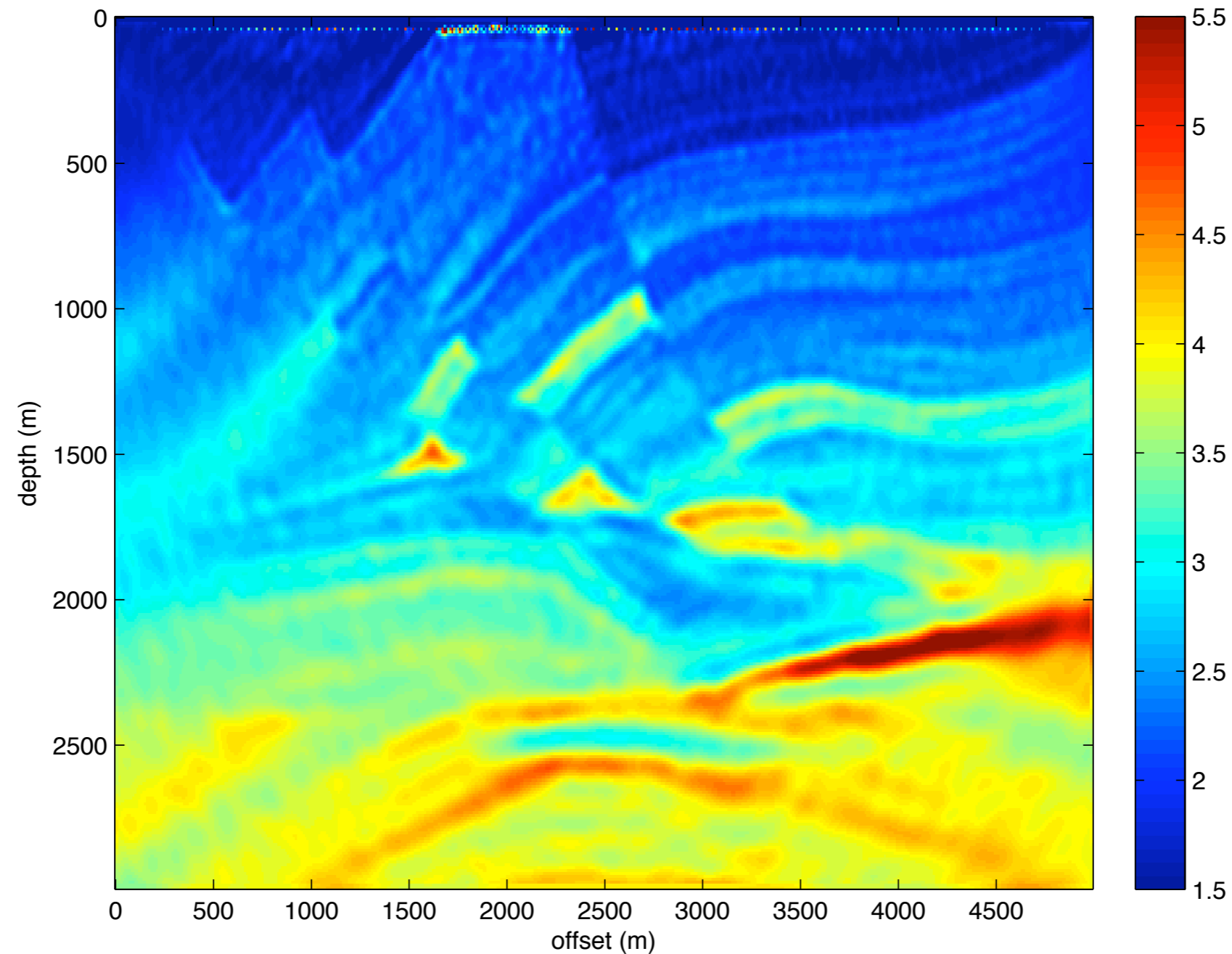


# Randomized FWI (Inverted Model)



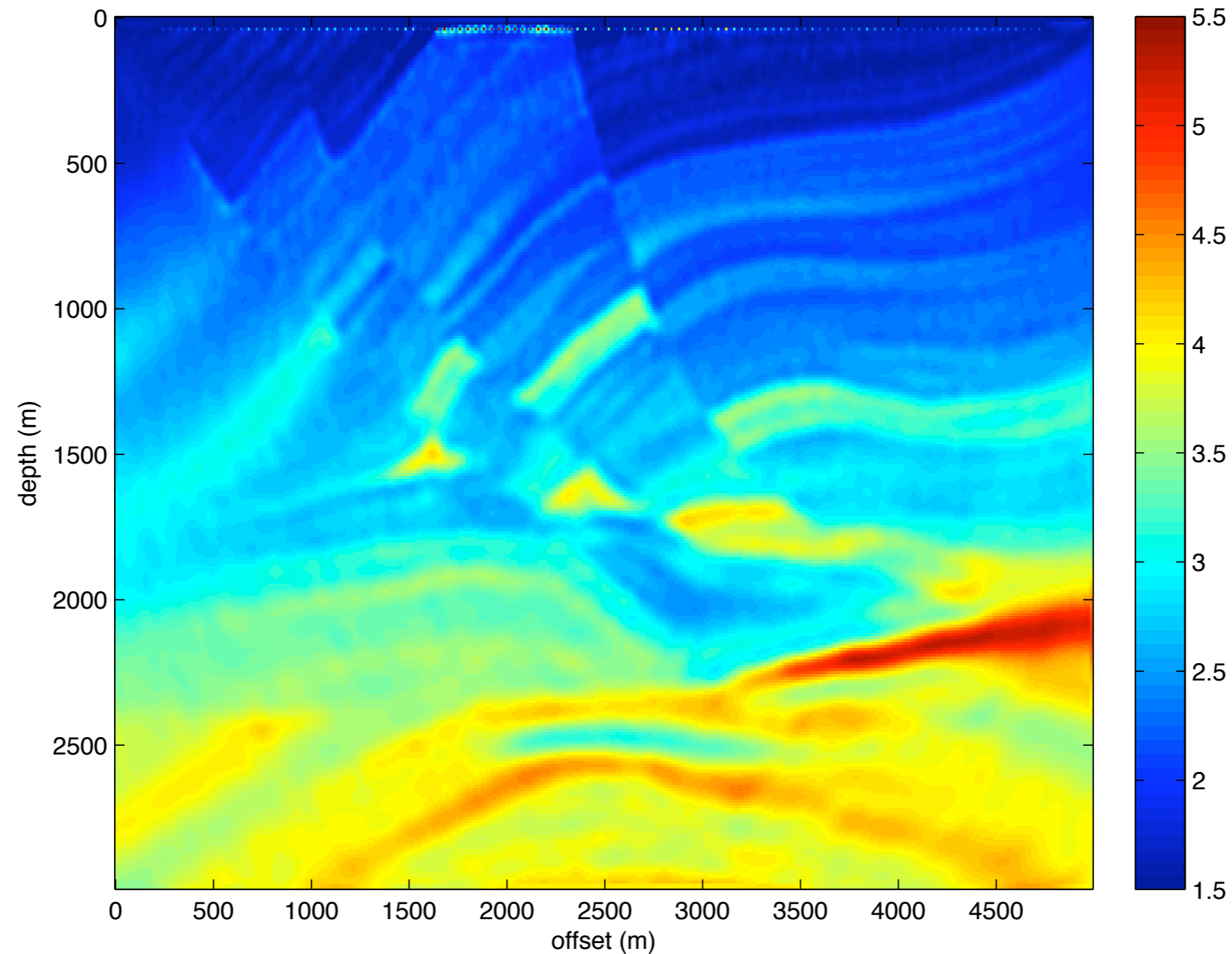
- online-LBFGS, SNR= 7.17 dB
- 16 Randomized simultaneous shots, 4 frequencies, 40 times speed up

# Randomized FWI (Inverted Model)



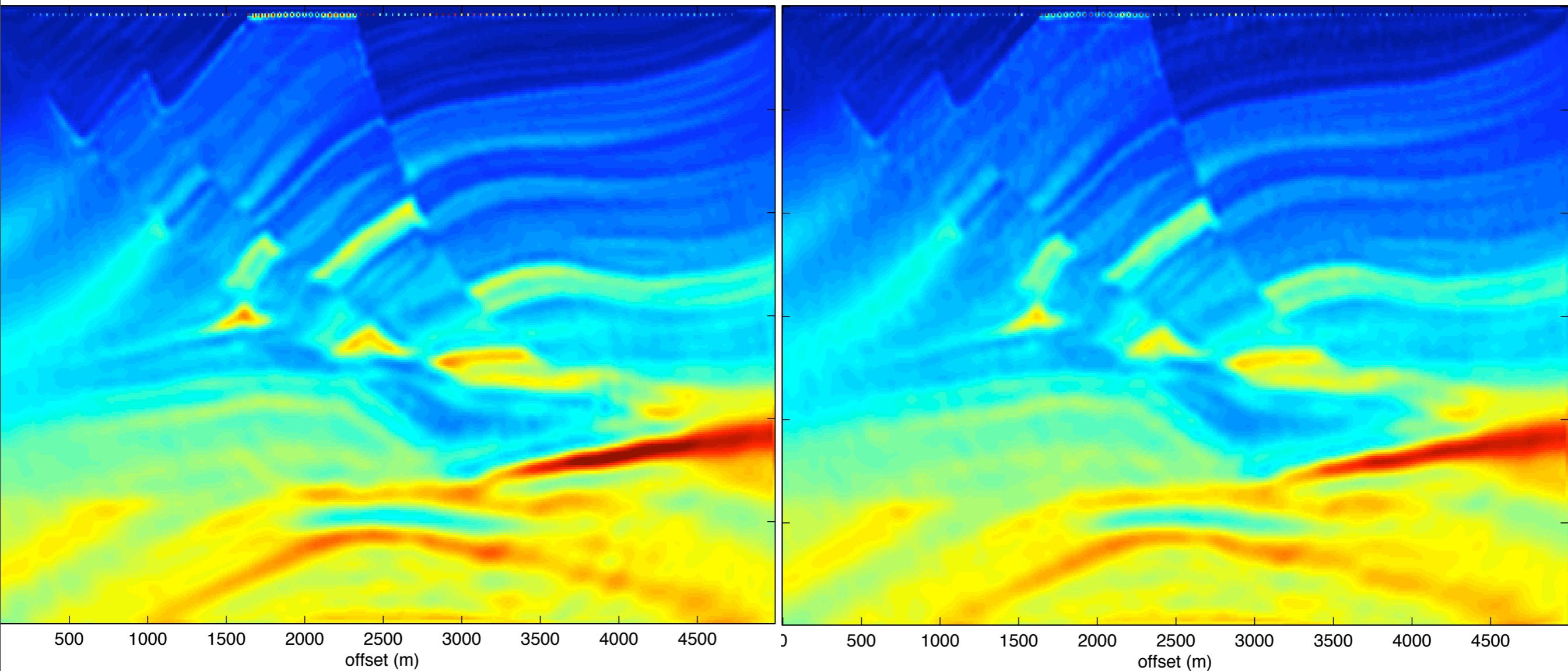
- iLBFGS, SNR= 9.10dB
- 16 Randomized simultaneous shots, 4 frequencies, 40 times speed up

# Randomized FWI (Inverted Model)



- iSGD, SNR= 10.85dB
- 16 Randomized simultaneous shots, 4 frequencies, 40 times speed up

# Comparison

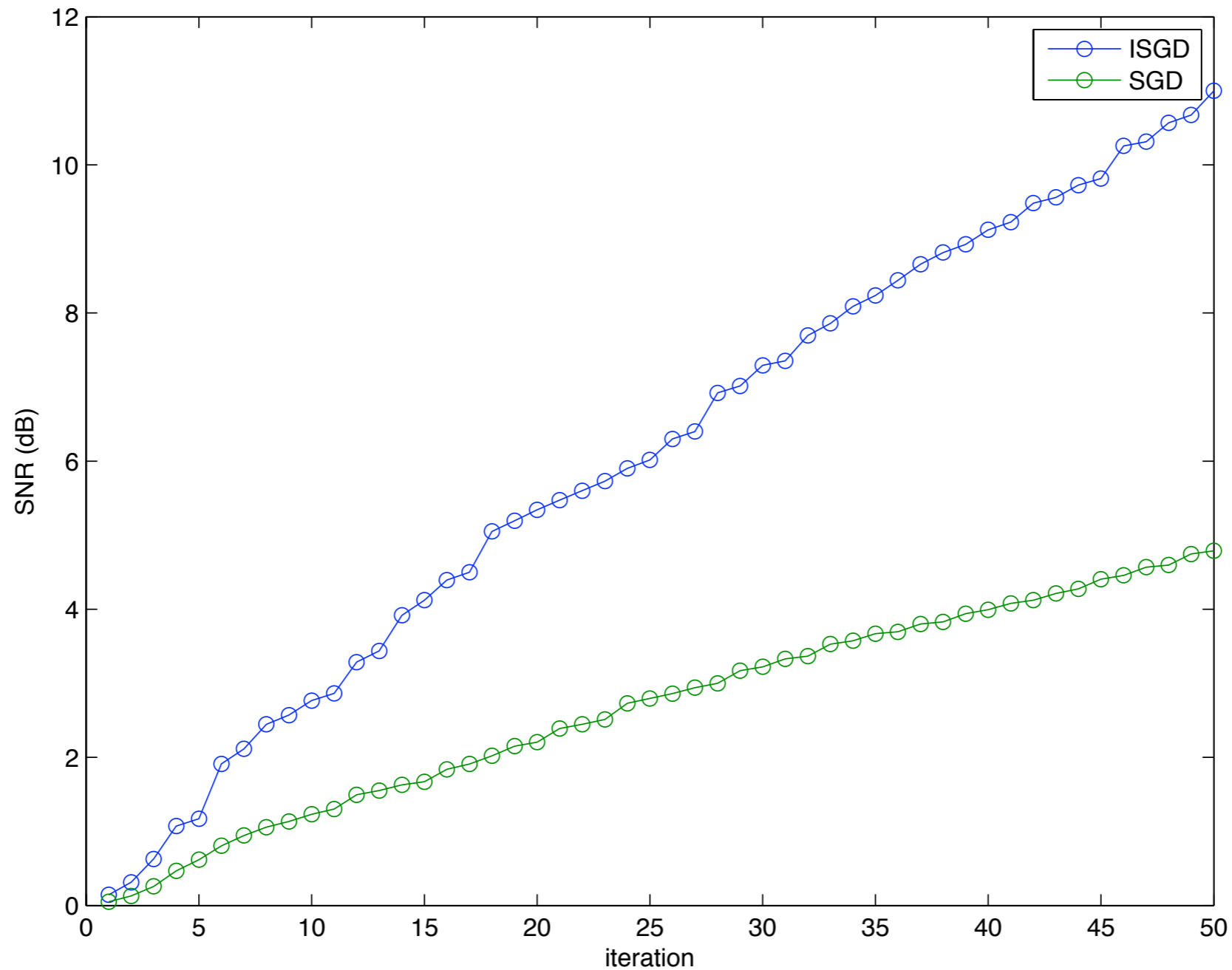


- Inversion for all the shots,
- 1 week on the 32 CPU cluster

- iSGD, SNR= 10.85dB
- 8 hours on the 32 CPU cluster

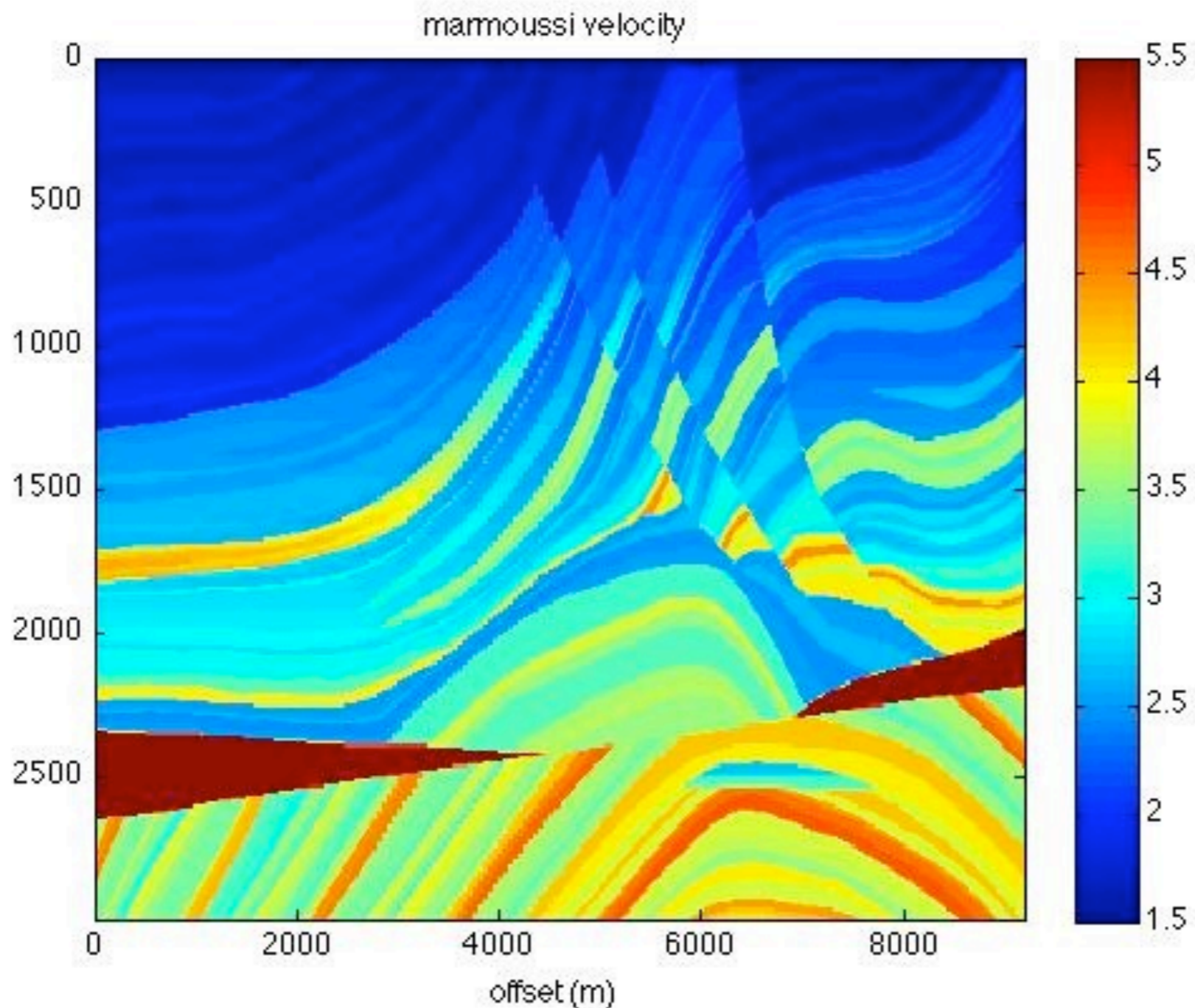
- 16 Randomized simultaneous shots, 4 frequencies, 40 times speed up

# Comparison



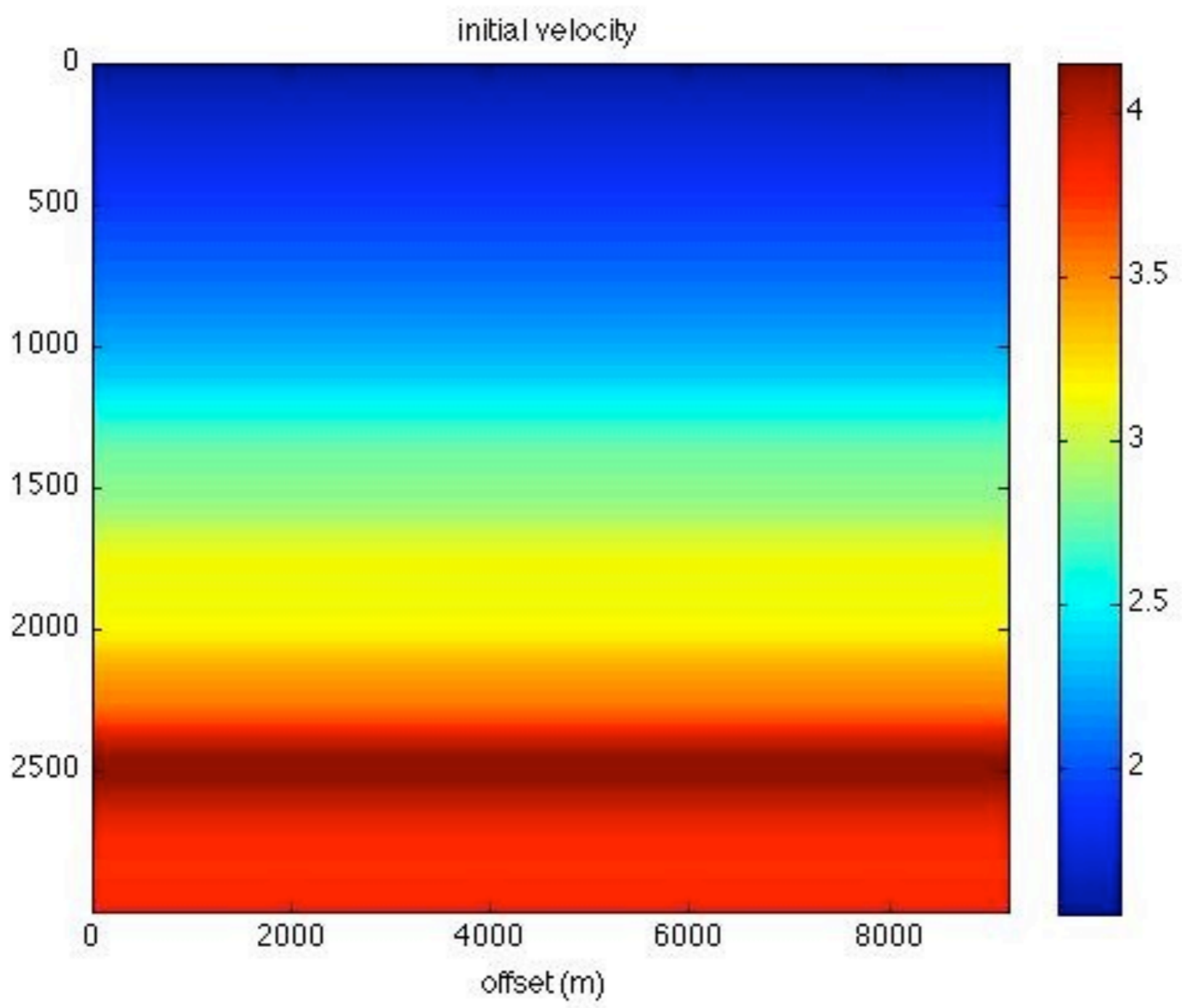
- Comparison between conventional gradient descent and stochastic gradient descent.

# Examples (Marmoussi Model)

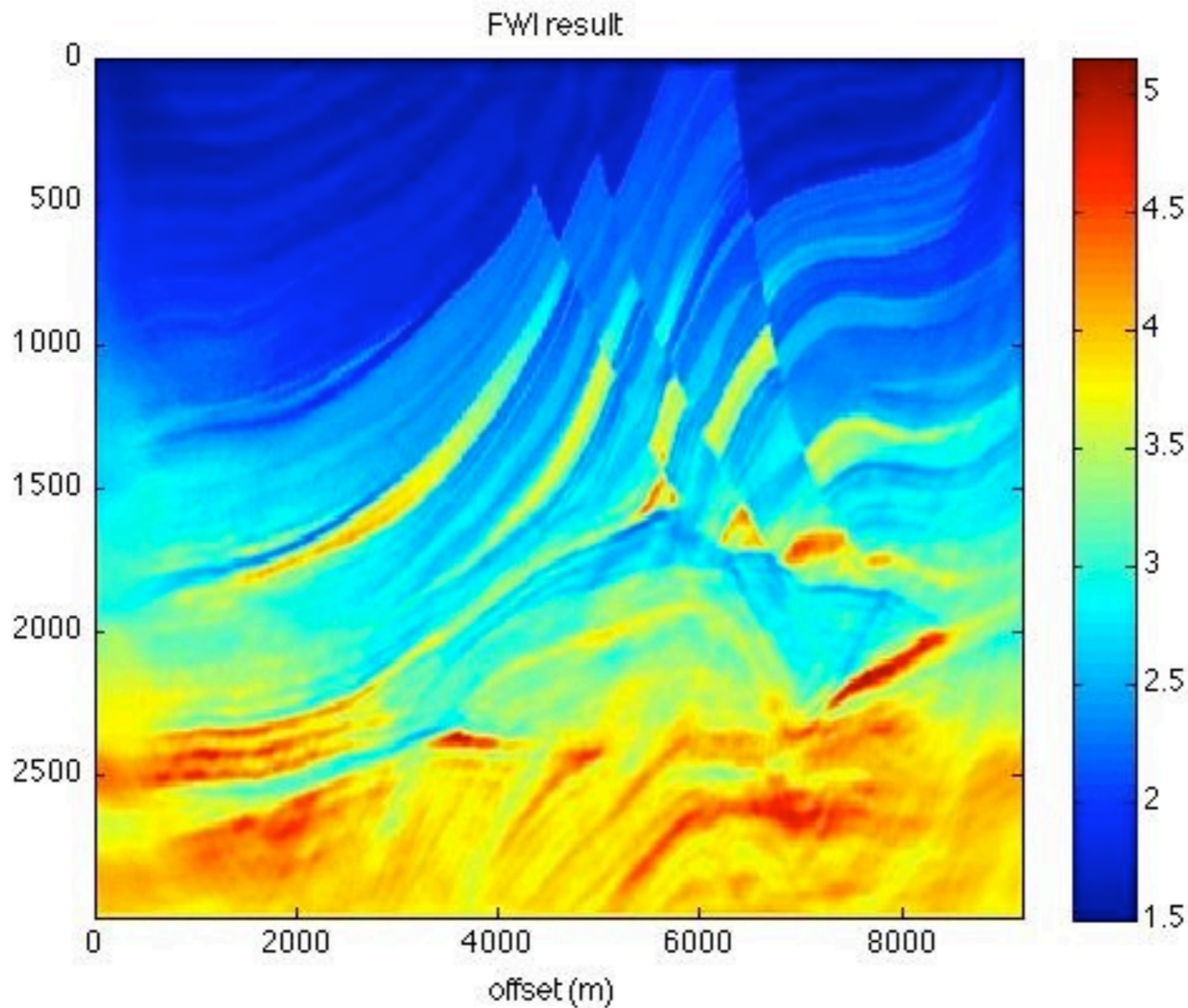


- 900 shots with 10 (m) spacing, 900 receivers with 10 (m) spacing, WAZ survey with 5 (km) max. aperture, Ricker source with 10 Hz central frequency, 3.6 second recording time with .9 (ms) time sampling.

# Examples (Initial Model)



# Randomized FWI (Inverted Model)



- iSGD method, 1 Randomized simultaneous shots, 900 times speed up!



# Conclusion

- Super-shot experiment combined with stochastic optimization methods produce promising results for solution for FWI
- Randomized FWI greatly increases the performance of the FWI.
- Dimensionality reduction algorithms, open possibility of replacing migration with FWI with no extra cost.

# Future Plans

- Further investigation on the choice of random frequency and super-shot
- Stochastic optimization strategies for FWI, improved iLBFGS, Natural gradient
- Regularization for the FWI
- Solving the uniqueness problem, exploiting the multi-scale nature of the FWI

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