

Compressive Imaging

Xiang Li and Felix J. Herrmann

SLIM 
University of British Columbia

Motivation

Curse of dimensionality for $d > 2$

- *Exponentially* increasing data volumes
- *Helmholtz* requires *iterative* solvers to address *bandwidth*
- Computational complexity grows *linearly* with # RHS's
- Multi-dimensional correlations between source wavefield and residual wavefield
- High-resolution image

Wish list

An *imaging* technology that

- is based on a *time-harmonic* PDE solver, which is easily *parallelizable*, and *scalable* to 3D
- does *not* require *multiple* iterations with *all* data
- removes the *linearly* increasing costs of *iterative* solvers for increasing numbers of frequencies & RHS's
- produces *high-resolution* least square migration result for full-waveform inversion

Key technologies

Simultaneous sources & phase encoding [Beasley, '98, Berkhout, '08]

[Morton, '98, Romero, '00]

- supershots [Krebs et.al., '09, Operto et. al., '09, Herrmann et.al., '08-10']

Stochastic optimization & machine learning [Bertsekas, '96]

- stochastic gradient descent

Compressive sensing [Candès et.al, Donoho, '06]

- *sparse recovery & randomized subsampling*

[Nemeth et. al. '99]

Imaging

Least-squares migration:

$$\delta\tilde{\mathbf{m}} = \arg \min_{\delta\mathbf{m}} \frac{1}{2} \|\delta\mathbf{d} - \nabla\mathcal{F}[\mathbf{m}_0; \mathbf{Q}]\delta\mathbf{m}\|_2^2$$

$\delta\mathbf{d}$ = Multi-source multi-frequency data residue

$\nabla\mathcal{F}[\mathbf{m}_0; \mathbf{Q}]$ = Linearized Born-scattering operator

\mathbf{m}_0 = Background velocity model

\mathbf{Q} = Sources

$\delta\tilde{\mathbf{m}}$ = image

Adjoint state

Solves of Helmholtz system for each source \mathbf{q}

$$\mathbf{H}[\mathbf{m}]\mathbf{u} = \mathbf{q} \quad \text{and} \quad \mathbf{H}^*[\mathbf{m}]\mathbf{v} = \mathbf{r}$$

with

$$\mathbf{r} = \mathbf{D}^*(\mathbf{p} - \mathcal{F}[\mathbf{m}, \mathbf{q}])$$

and compute gradient by

$$\delta\mathbf{m} = \Re \left(\sum_{\omega} \omega^2 \sum_s (\bar{\mathbf{u}} \odot \mathbf{v})_{s,\omega} \right)$$

Multishot gradient

Post-stack migration:

$$\delta \mathbf{m} = \Re \left(\sum_{\omega} \omega^2 \sum_s (\bar{\mathbf{u}} \odot \mathbf{v})_{s,\omega} \right) = \nabla \mathcal{F}^*[\mathbf{m}, \mathbf{Q}] \delta \mathbf{d}$$

with

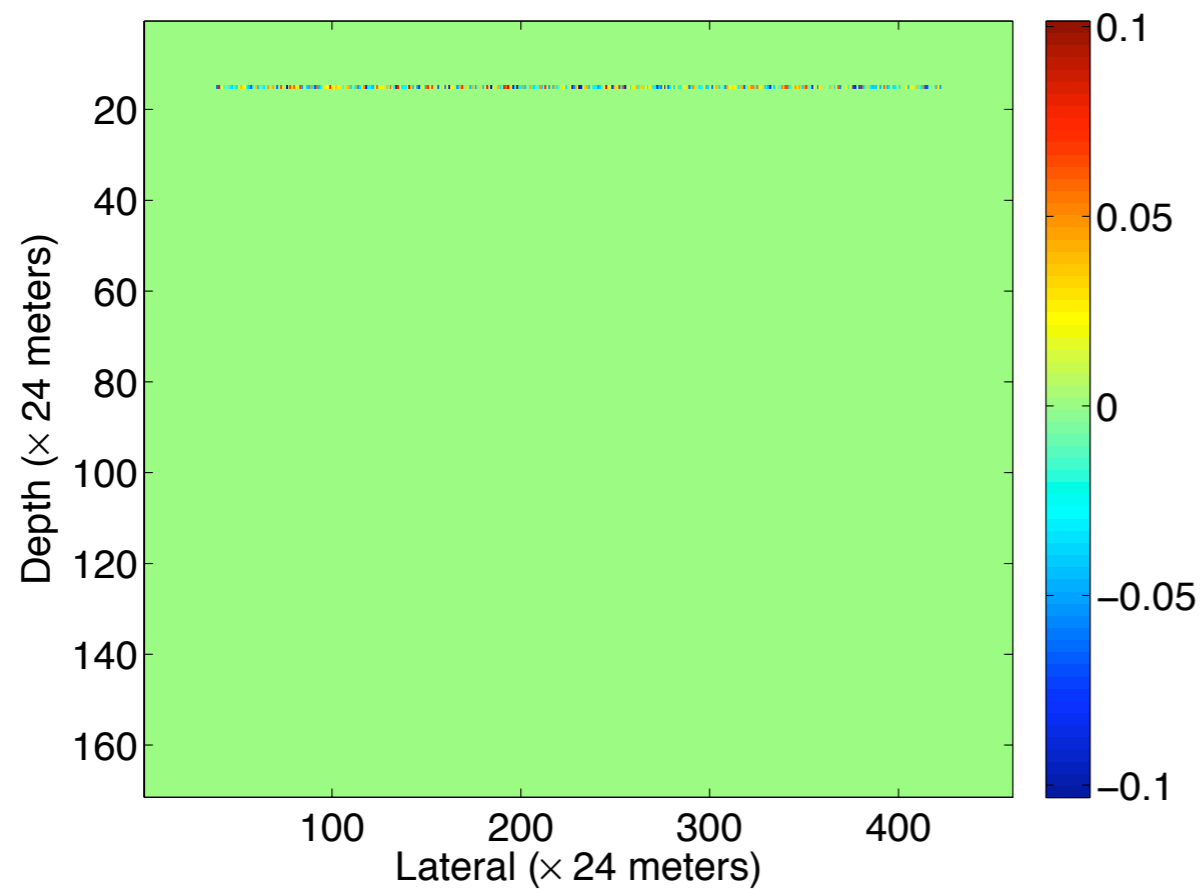
$$\delta \mathbf{d} = \text{vec}(\mathbf{P} - \mathcal{F}[\mathbf{m}, \mathbf{Q}])$$

and the multi-experiment

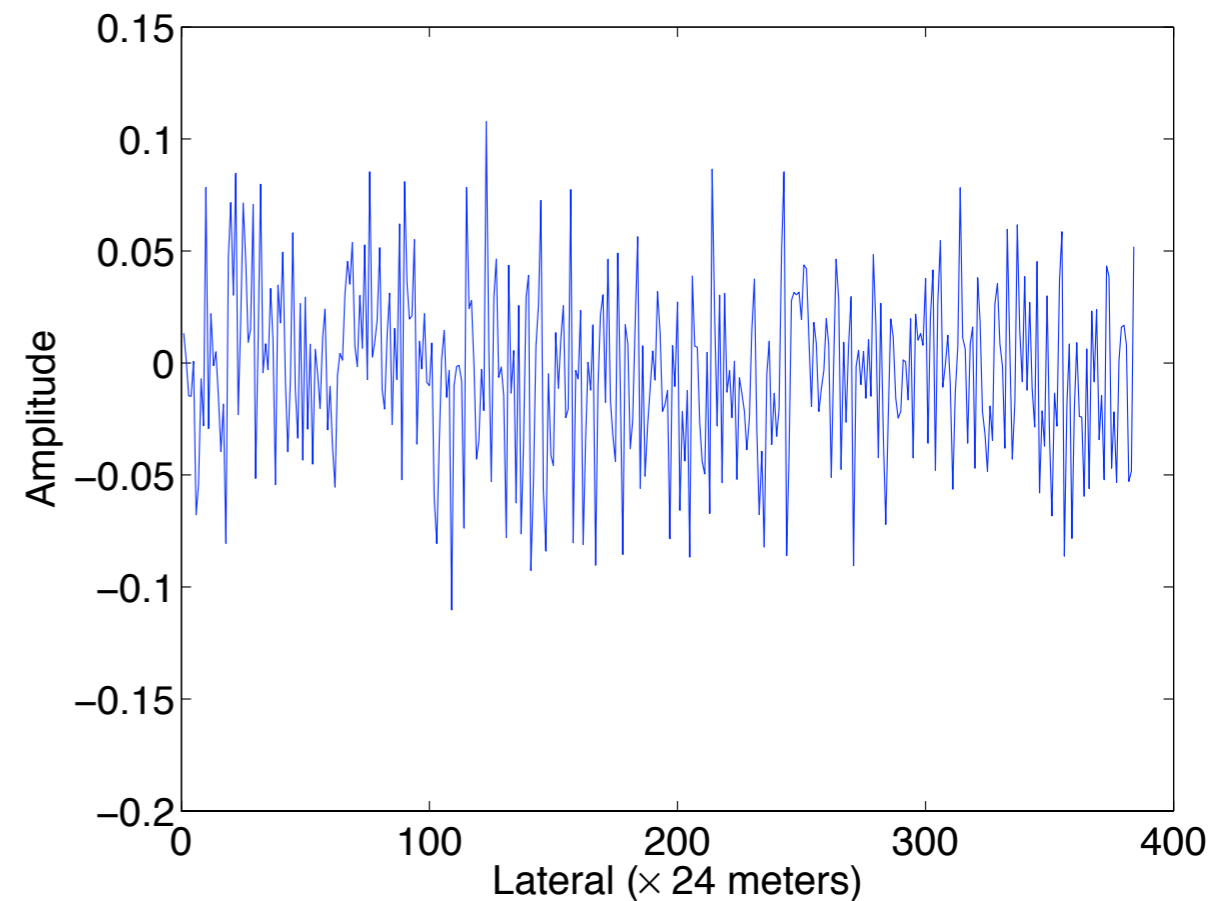
$$\mathcal{F}[\mathbf{m}, \mathbf{Q}] = \mathbf{D}\mathbf{H}^{-1}[\mathbf{m}]\mathbf{Q}$$

Phase encoding

Simultaneous source



Randomized amplitudes
along the shot line

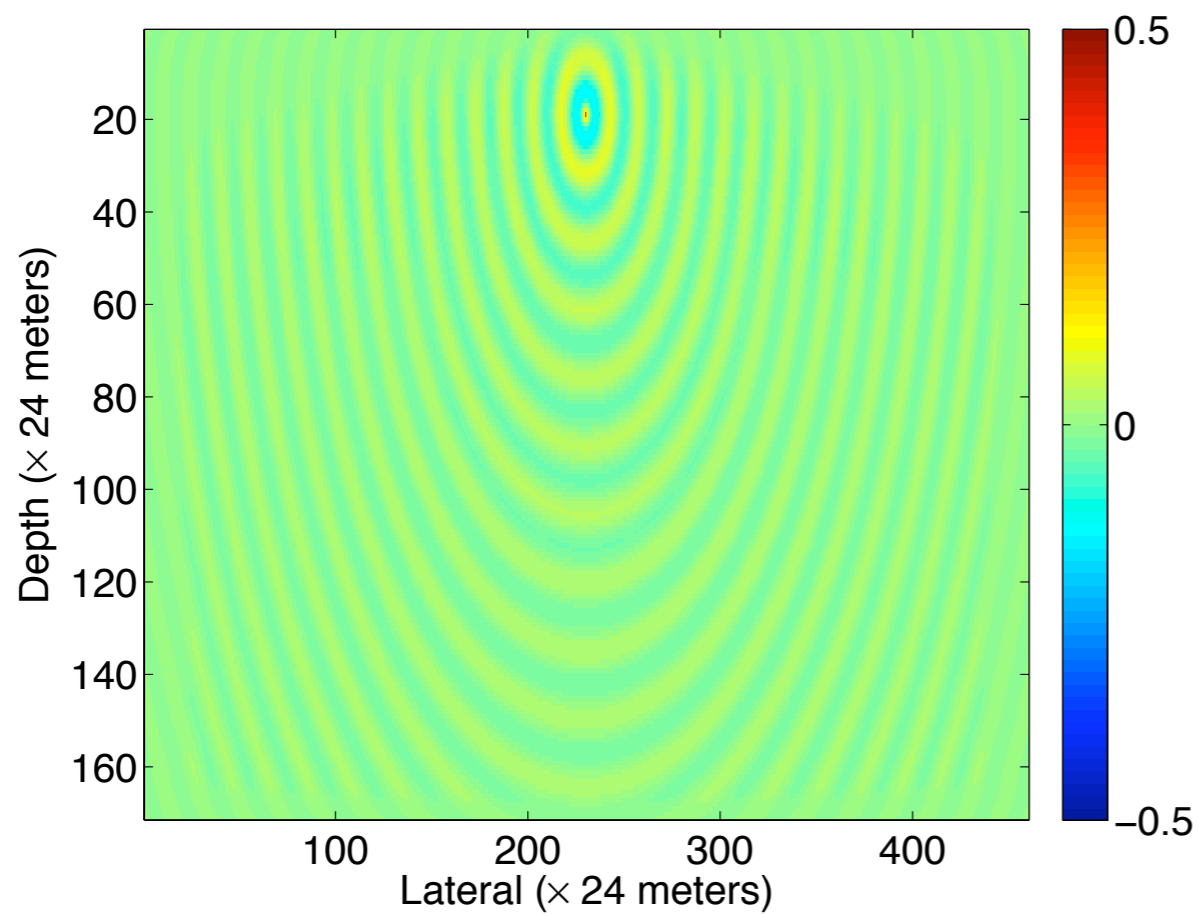


Create *supershot* via *superposition*

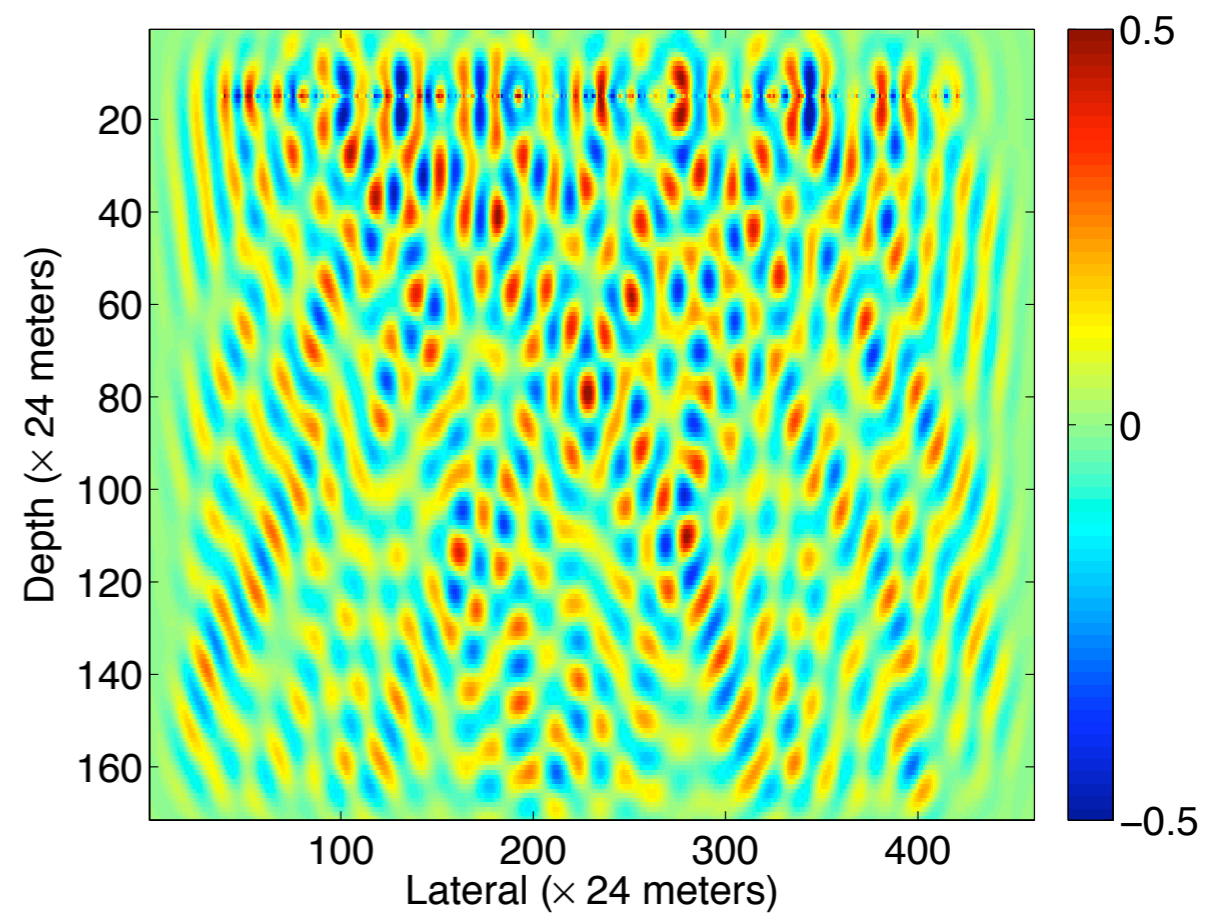
[Morton, '98, Romero, '00]

Simultaneous shot at 5 Hz

Sequential-source
wavefield



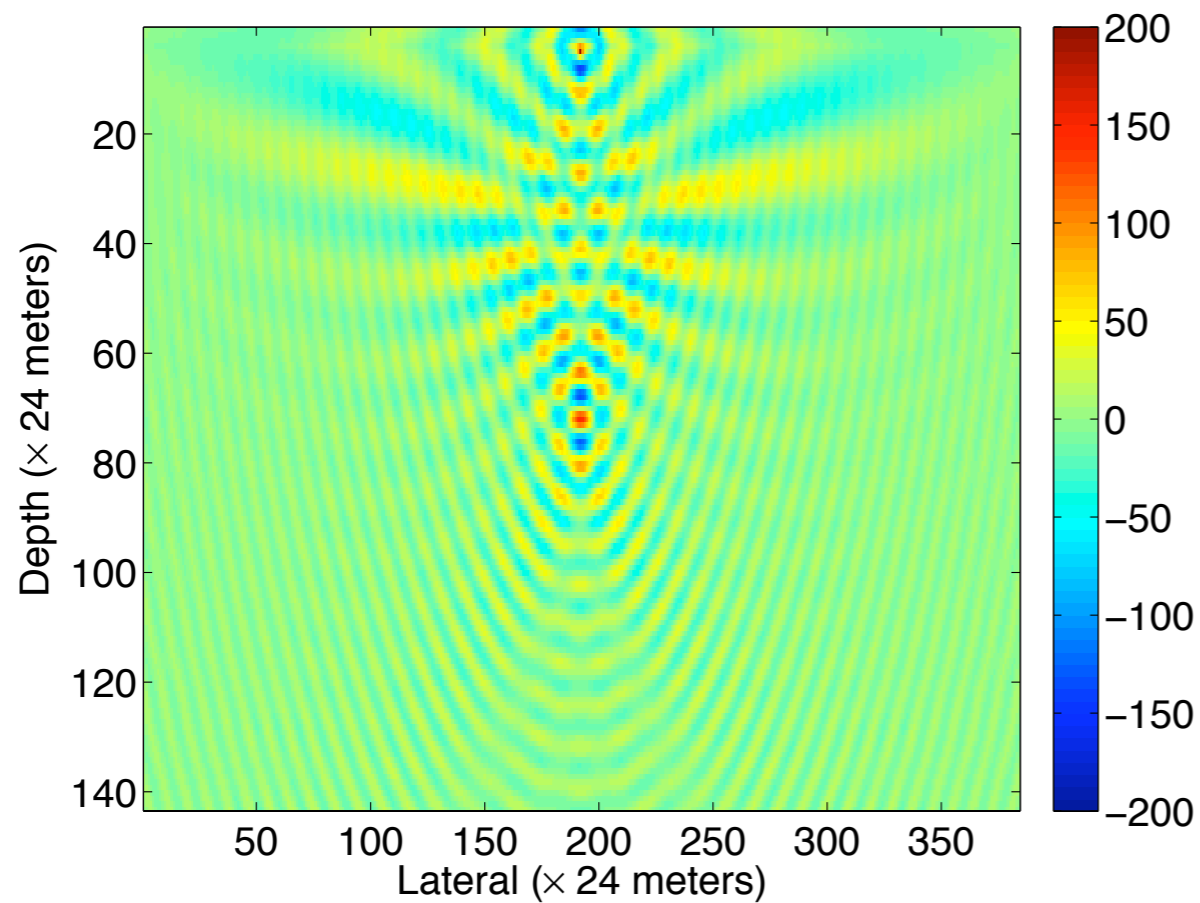
Simultaneous-source
wavefield



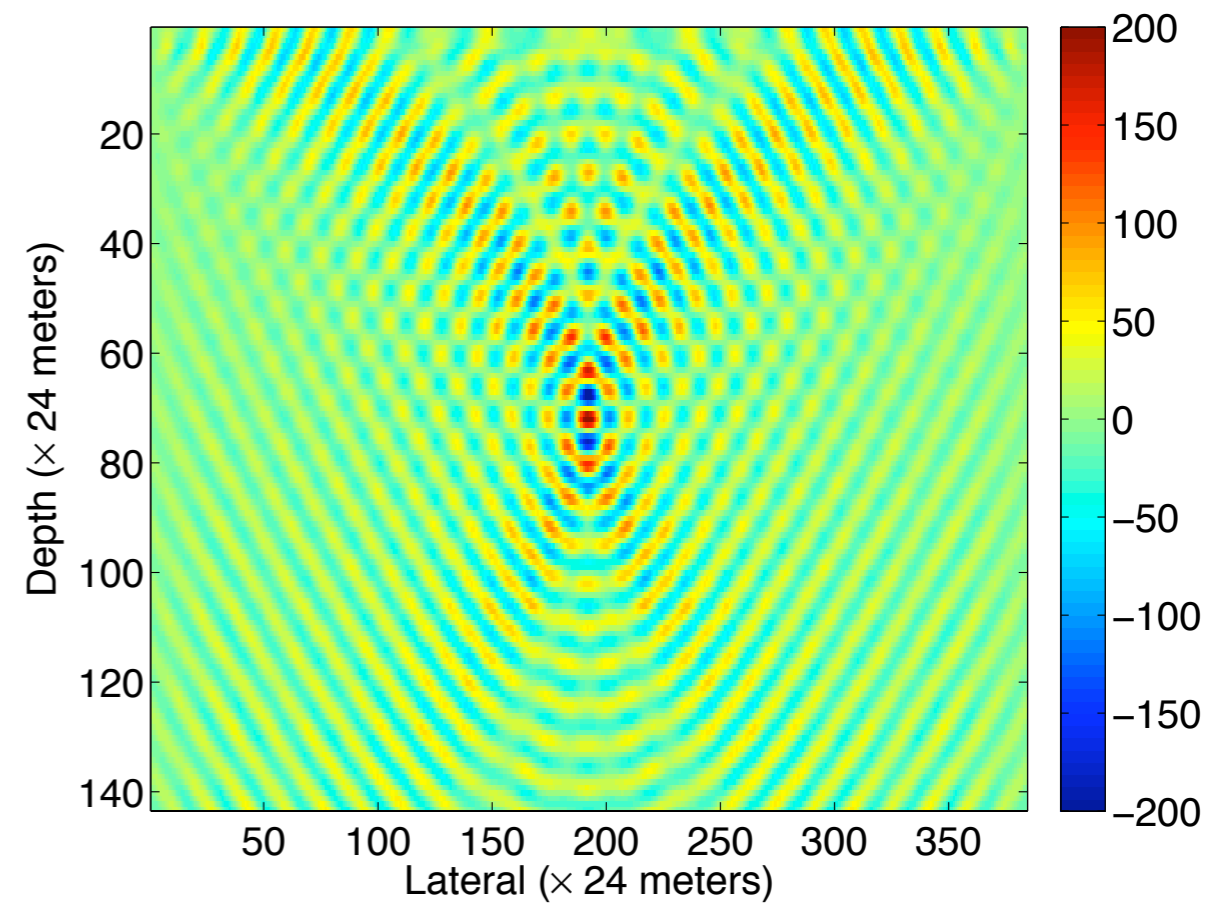
Image

at 5 Hz

Sequential-source
image



Simultaneous-source
image

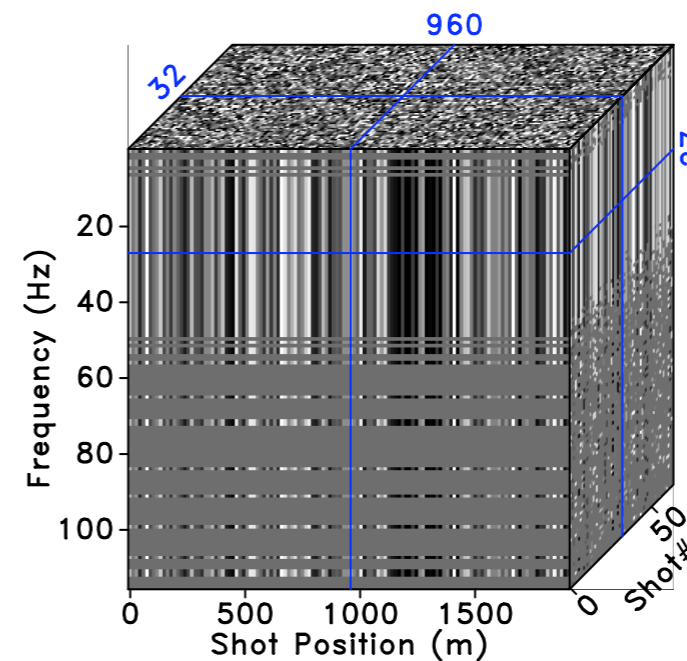
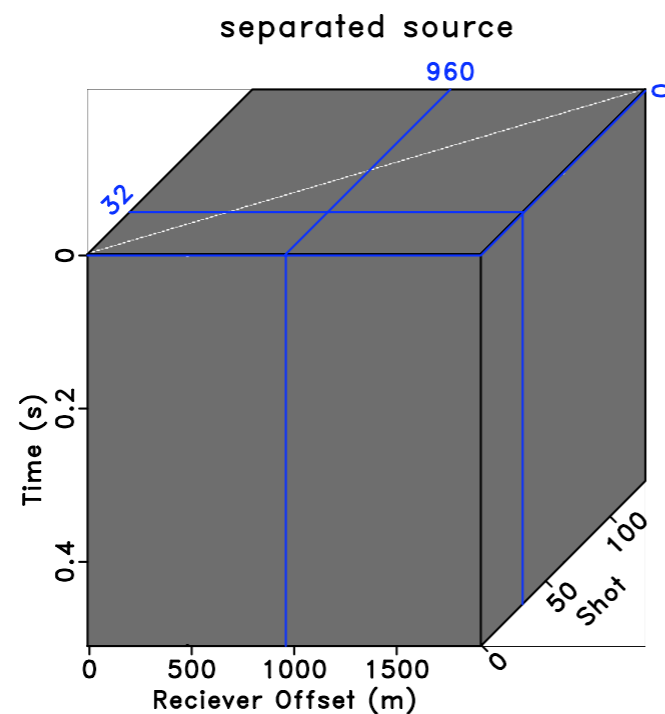


[Morton, '98, Romero, '00]

[Herrmann et. al. '08-'10]

Supershot

adapted from Herrmann et. al. ,09



$$\mathbf{Q}$$

$$\underline{\mathbf{Q}} = \mathbf{R}\mathbf{M}\mathbf{Q}$$

Collection of K simultaneous-source experiments with batch size $K \ll n_f \times n_s$

Phase encoding

Least-squares migration:

$$\delta\tilde{\mathbf{m}} = \arg \min_{\delta\mathbf{m}} \frac{1}{2} \|\delta\underline{\mathbf{d}} - \nabla\mathcal{F}[\mathbf{m}_0; \underline{\mathbf{Q}}]\delta\mathbf{m}\|_2^2$$

$\delta\underline{\mathbf{d}}$ = Simultaneous-source data residue

$\underline{\mathbf{Q}}$ = Simultaneous sources

[Wang & Sacchi, '07]

Sparse recovery

Least-squares migration with *sparsity* promotion

$$\delta\tilde{\mathbf{m}} = \mathbf{S}^* \arg \min_{\delta\mathbf{x}} \frac{1}{2} \|\delta\mathbf{x}\|_{\ell_1} \quad \text{subject to} \quad \|\delta\mathbf{d} - \nabla\mathcal{F}[\mathbf{m}_0; \mathbf{Q}]\mathbf{S}^* \delta\mathbf{x}\|_2 \leq \sigma$$

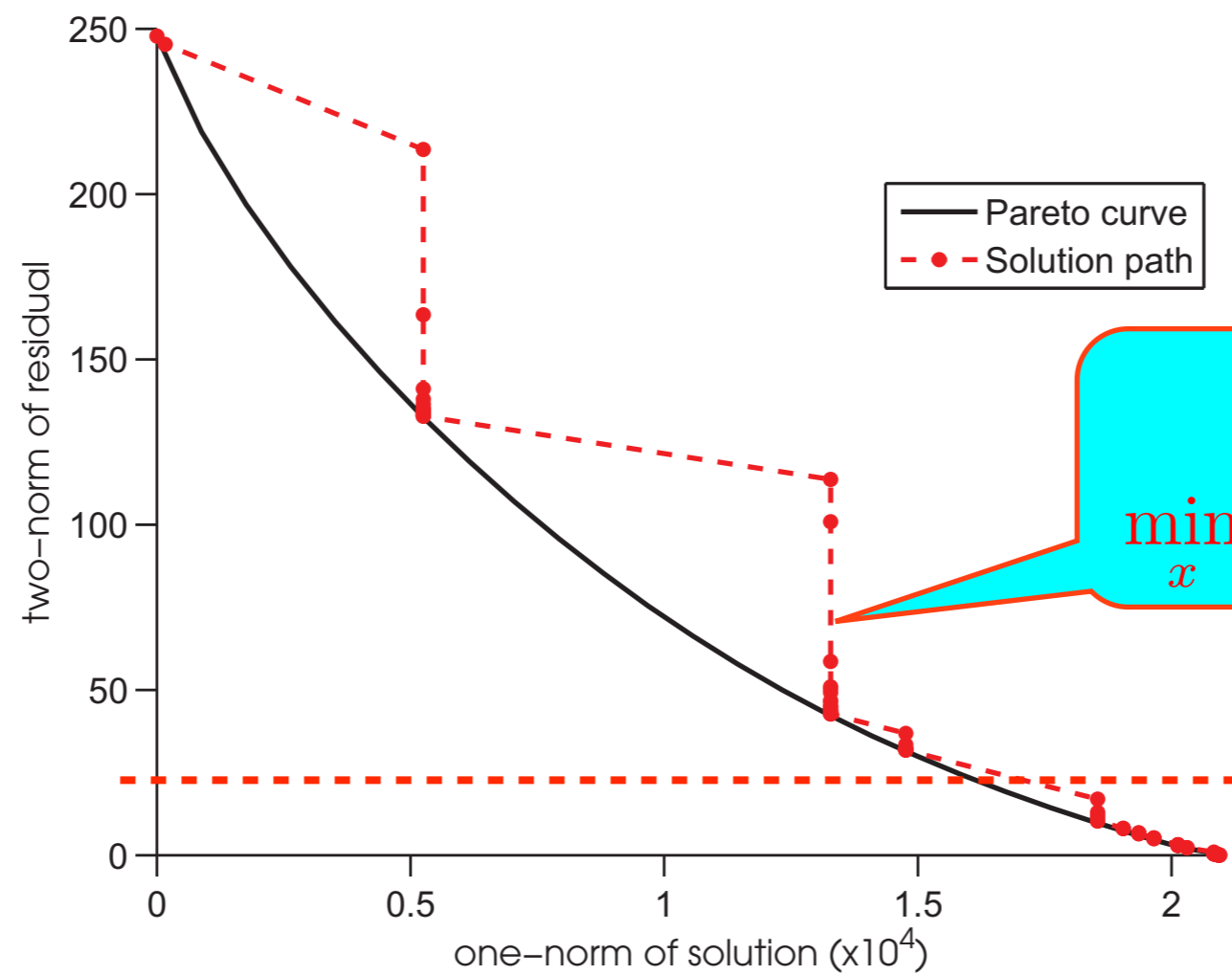
$\delta\mathbf{x}$ = Sparse curvelet-coefficient vector

\mathbf{S}^* = Curvelet synthesis

leads to *significant* speedup as long as

$$n_{PDE}^{\ell_1} \times K \ll n_{PDE}^{\ell_2} \times n_f \times n_s$$

Pareto Curve



$$\delta \tilde{\mathbf{m}} = \mathbf{S}^* \arg \min_{\delta \mathbf{x}} \frac{1}{2} \|\delta \mathbf{x}\|_{\ell_1} \quad \text{subject to} \quad \|\delta \underline{\mathbf{d}} - \nabla \mathcal{F}[\mathbf{m}_0; \underline{\mathbf{Q}}] \mathbf{S}^* \delta \mathbf{x}\|_2 \leq \sigma$$

Renewals

Redraw *different* simultaneous shots and frequencies when the pareto curve is reached, i.e.,

$$\begin{array}{ccc} \underline{Q} & \mapsto & \underline{Q}^k \\ \underline{f} & \mapsto & \underline{f}^k \end{array}$$

- does NOT increase the size of the problem
- gives “new” information

Experiment

Linearized *sparsity promoting* least-squares migration

- Marmousi model (128x384) with grid size 24 m
- 12 Hz ricker wavelet
- use different
 - ▶ # of simultaneous shots
 - ▶ # of frequencies

Comparison

compressive recovery versus

L2 recovery

- 3-10 sim-shots
- 8-20 freqs
- 200 iterations

- all 192 shots
- all 50 freqs
- 10 iterations

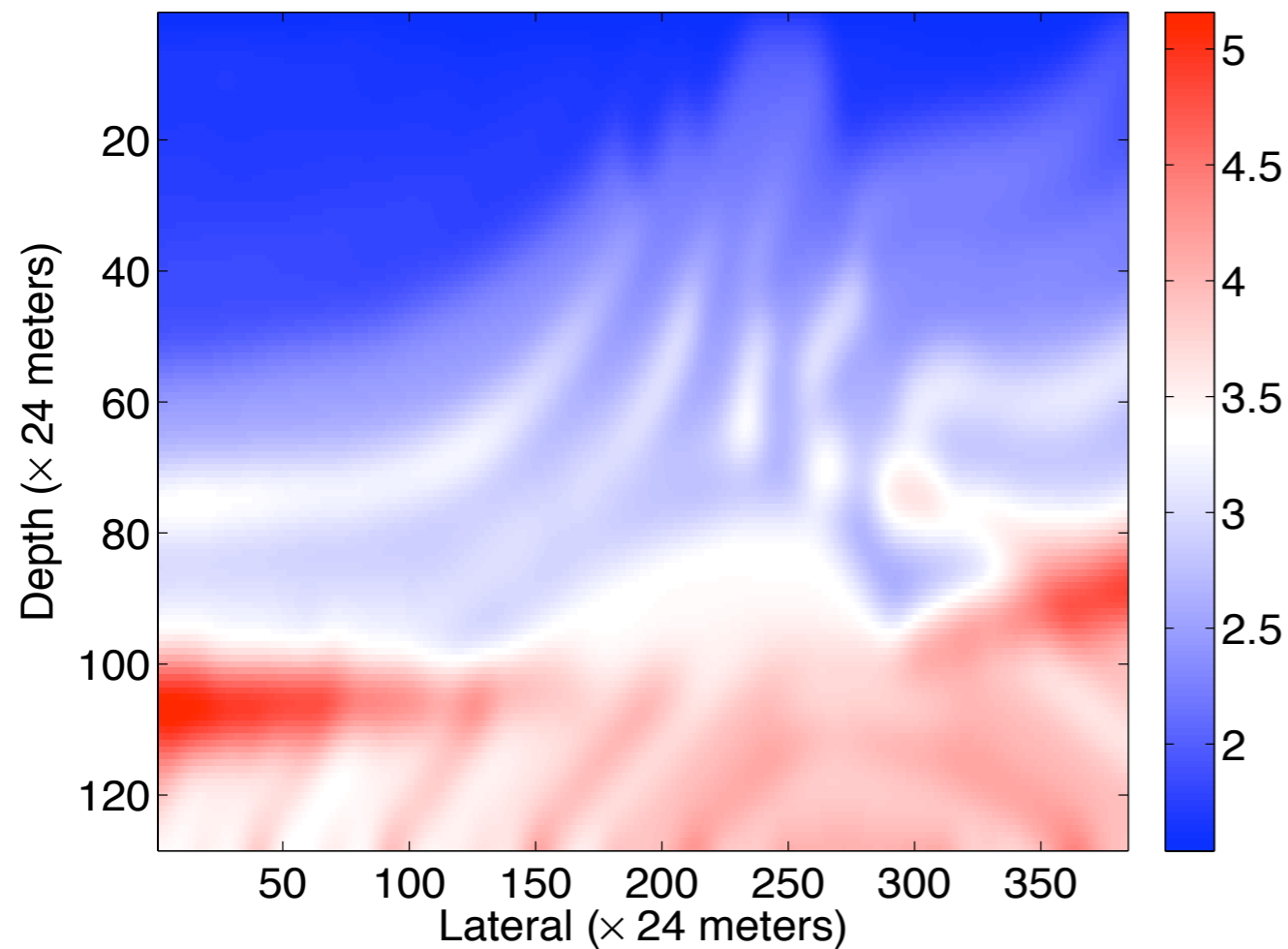
Batch size roughly
equals to 50

Batch size is 8100

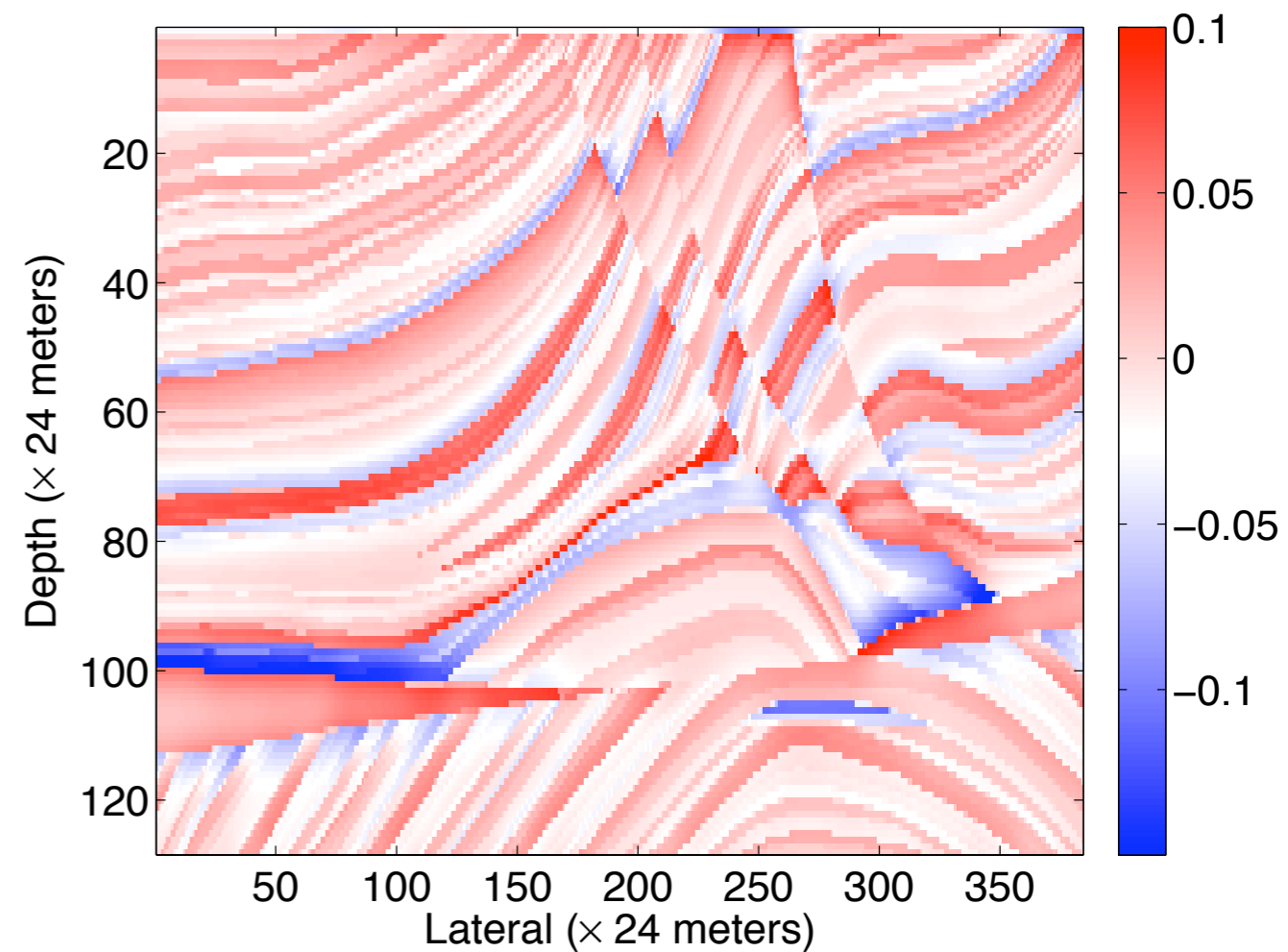
Initial model

Marmousi model experiment

initial model



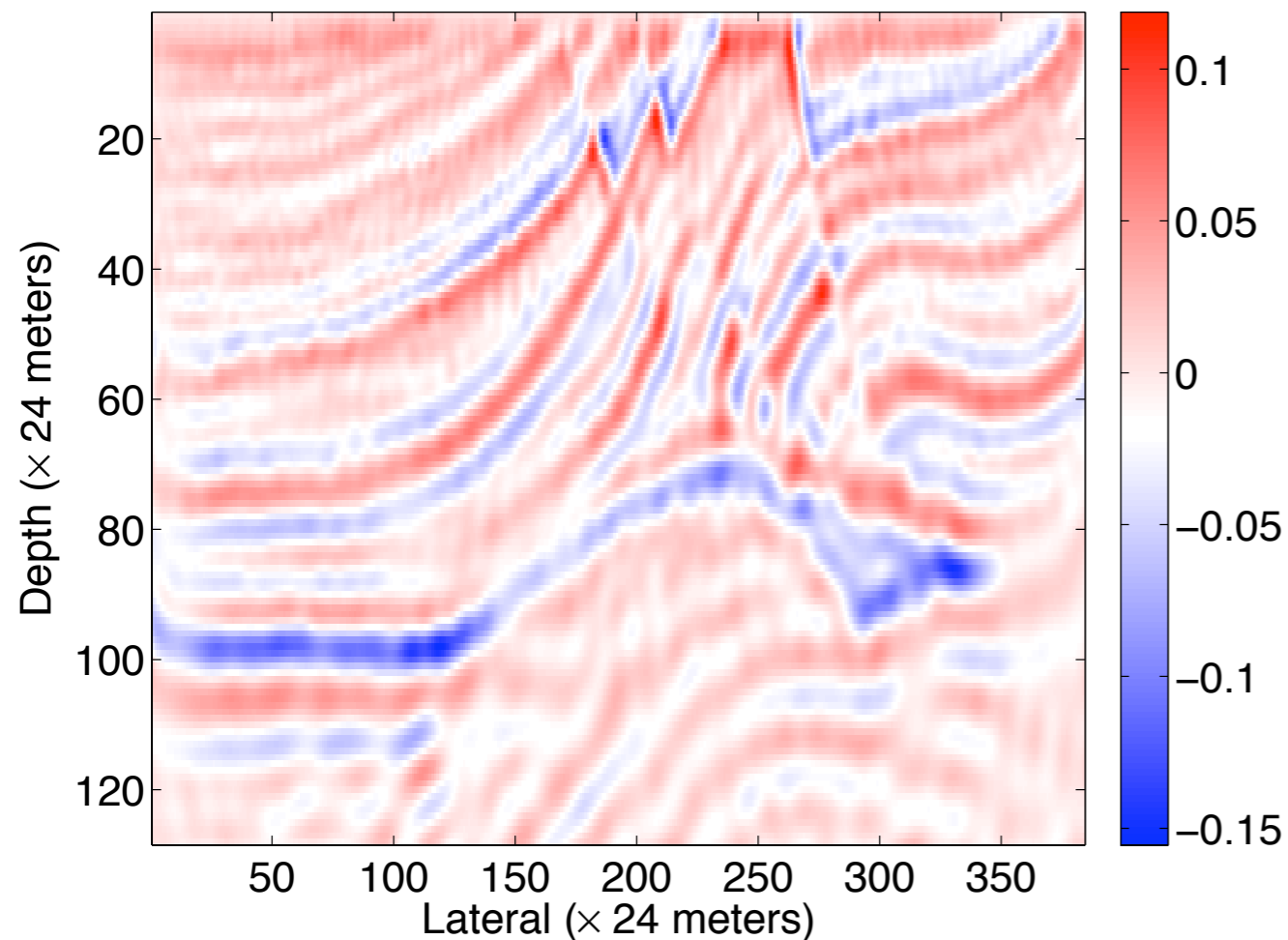
slowness difference



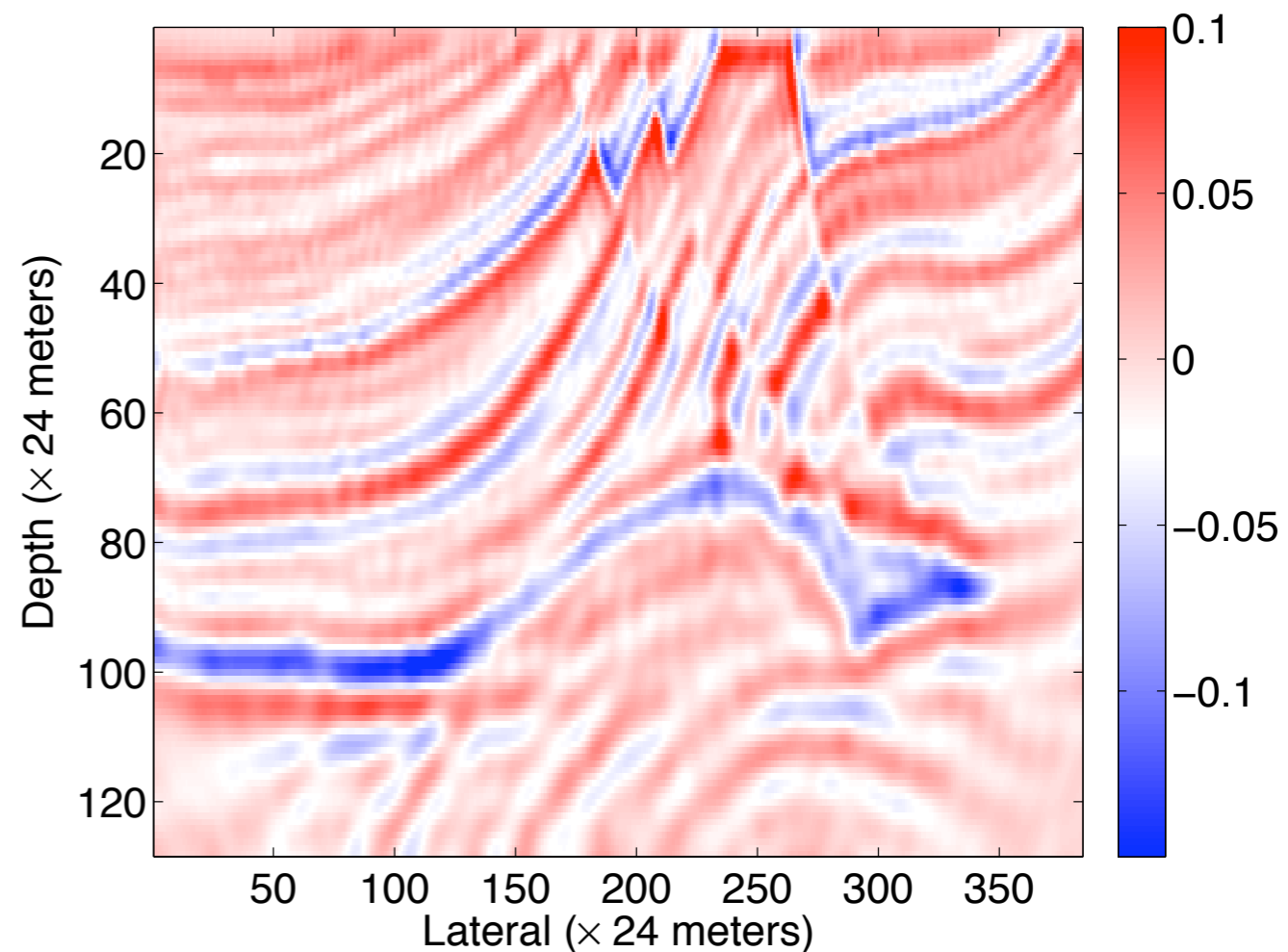
Linearized sparse inversion

14 simultaneous shots 7 random frequencies

L2 recovery with all data



sparse recovery with curvelets

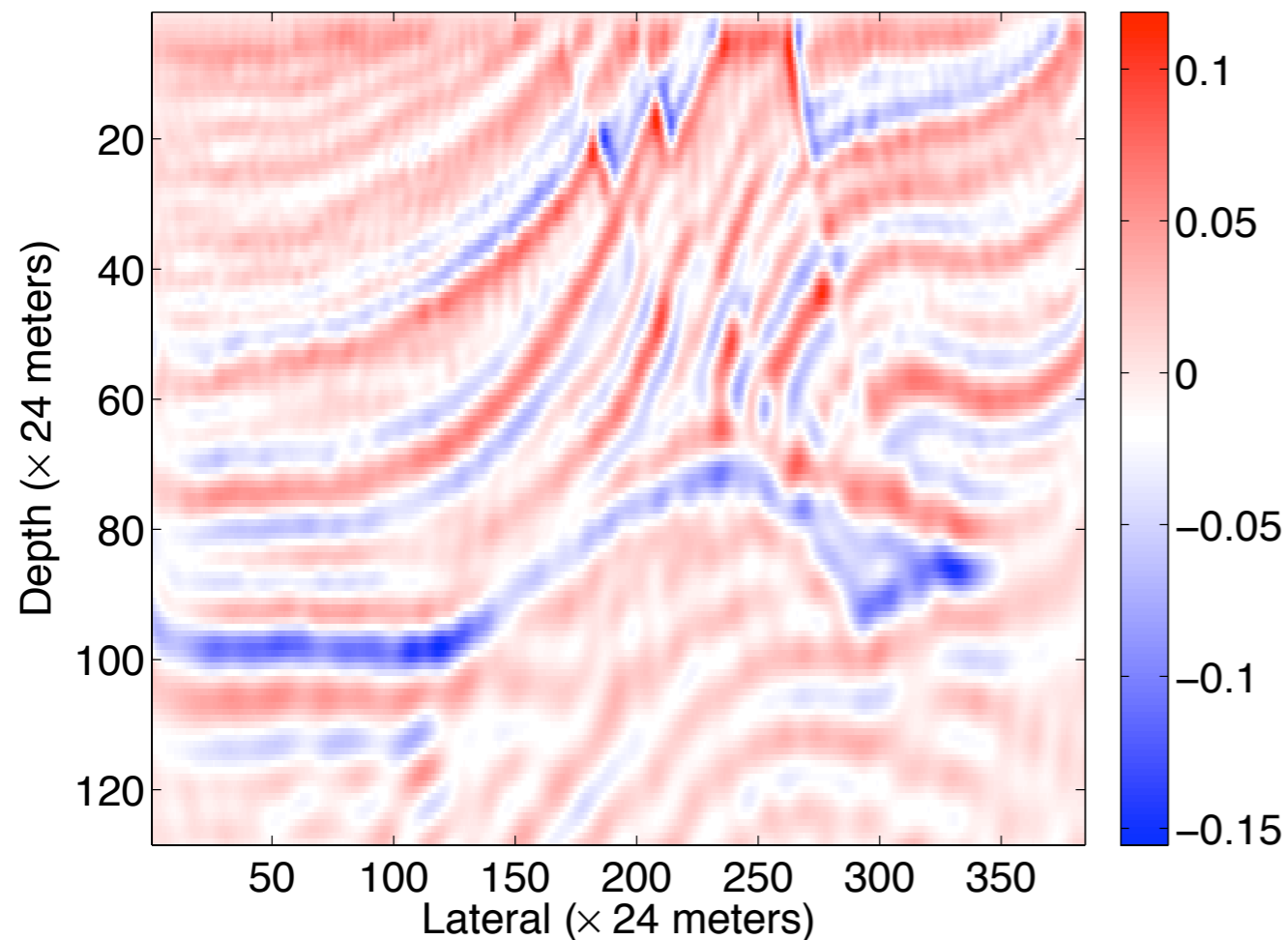


Speed up: **x8.3**

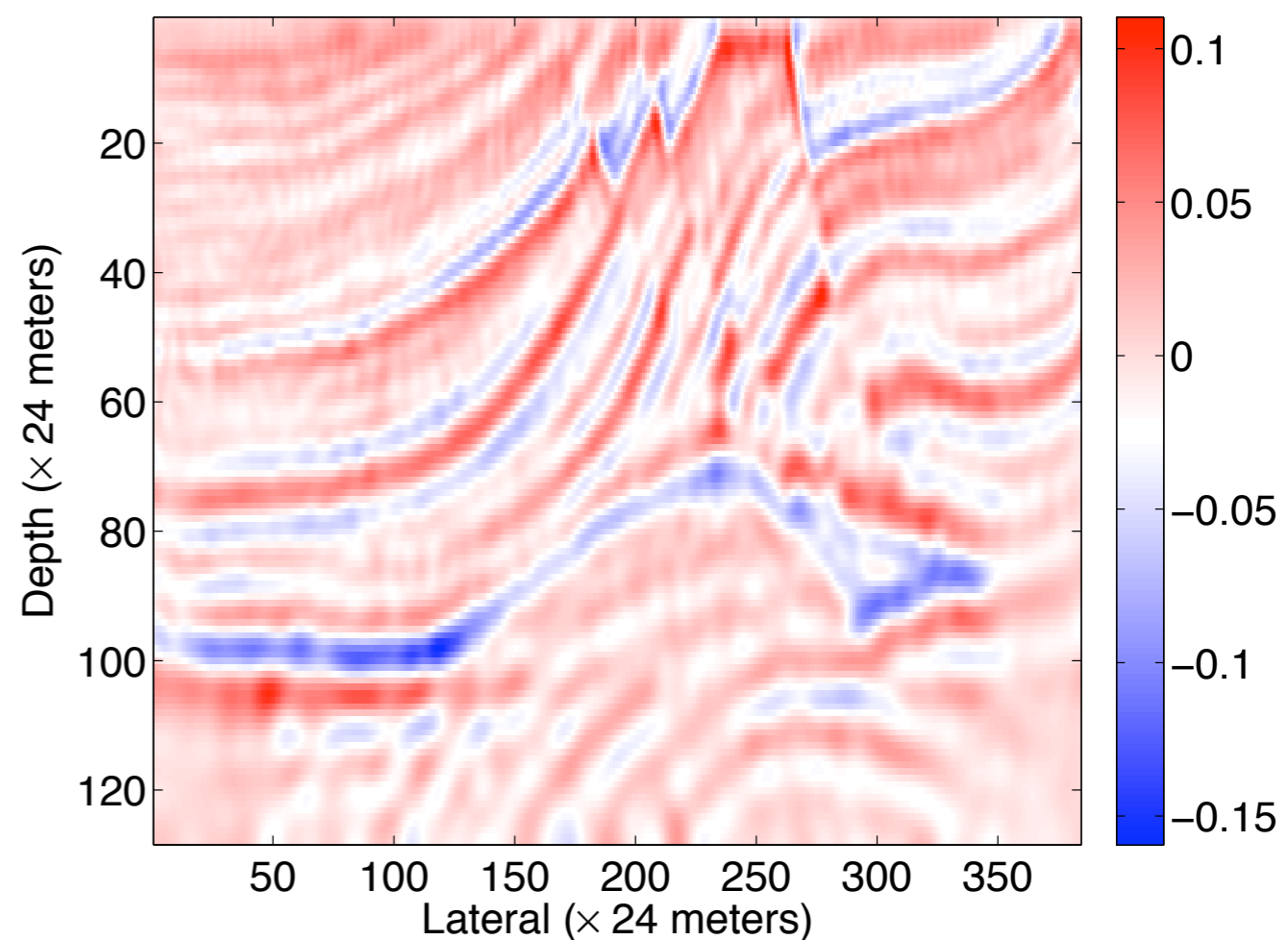
Linearized sparse inversion

8 simultaneous shots 3 random frequencies

L2 recovery with all data



sparse recovery with curvelets

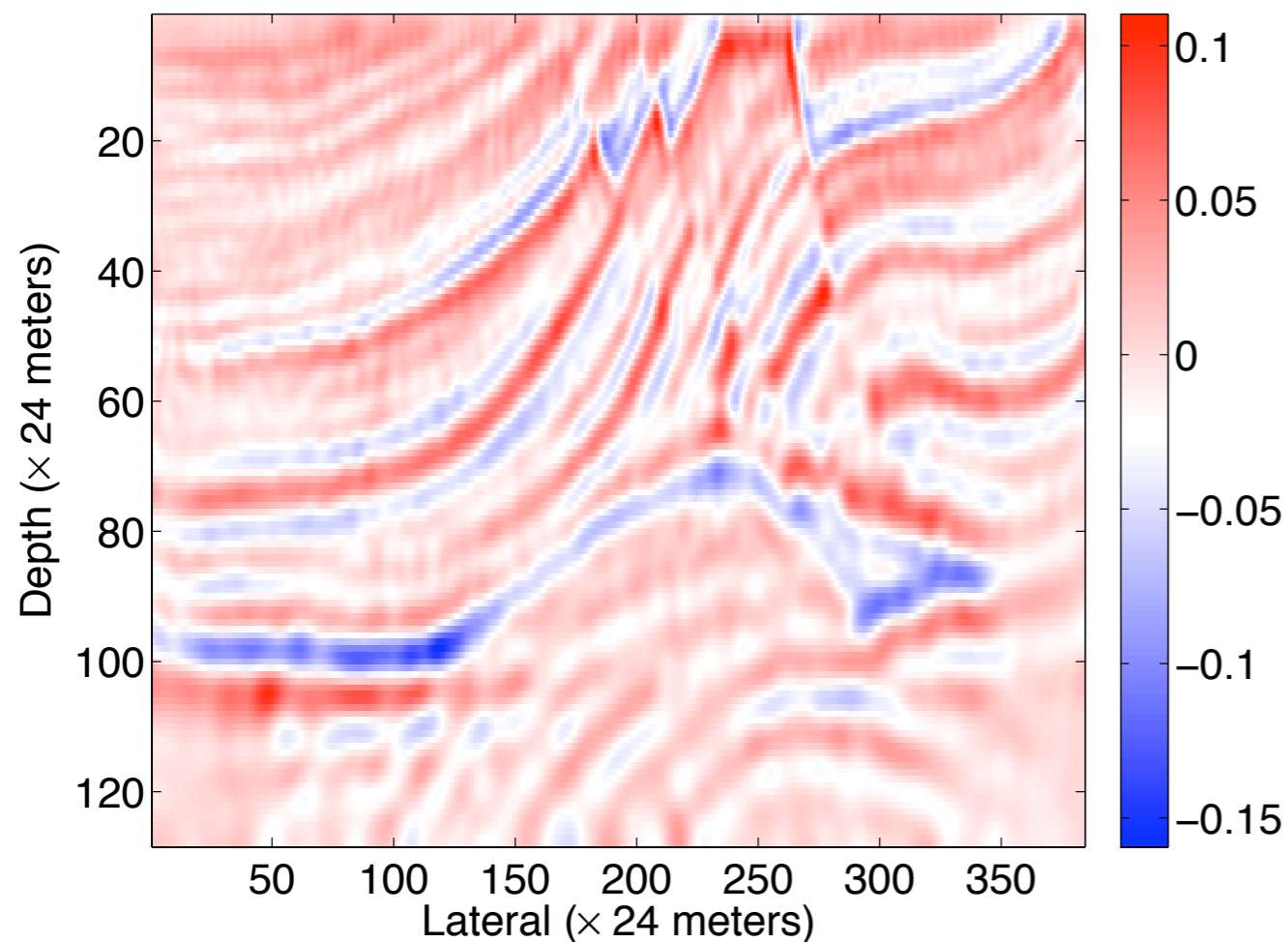


Speed up: **x22**

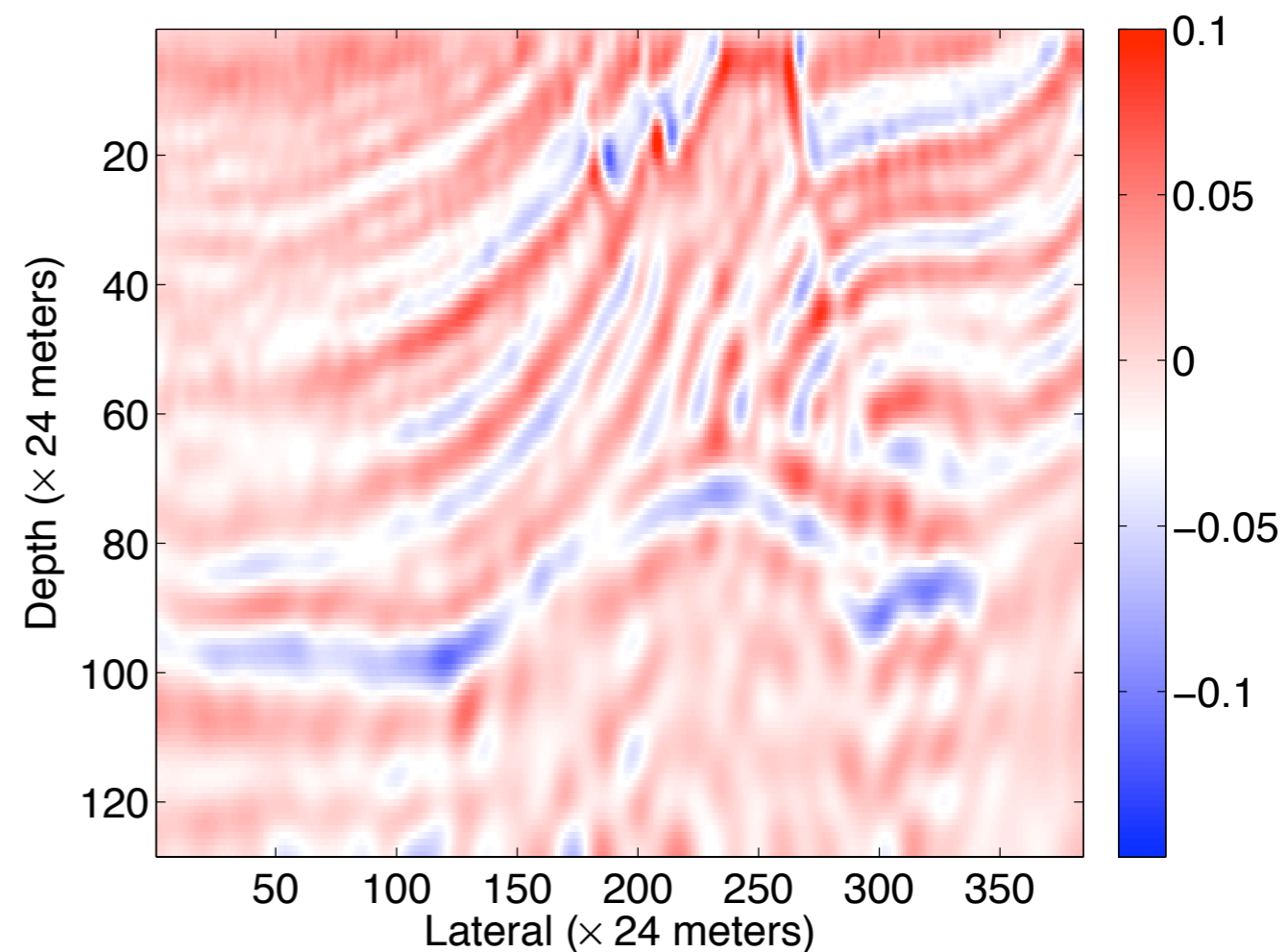
Linearized sparse inversion

8 simultaneous shots 3 random frequencies

sparse recovery with renewals



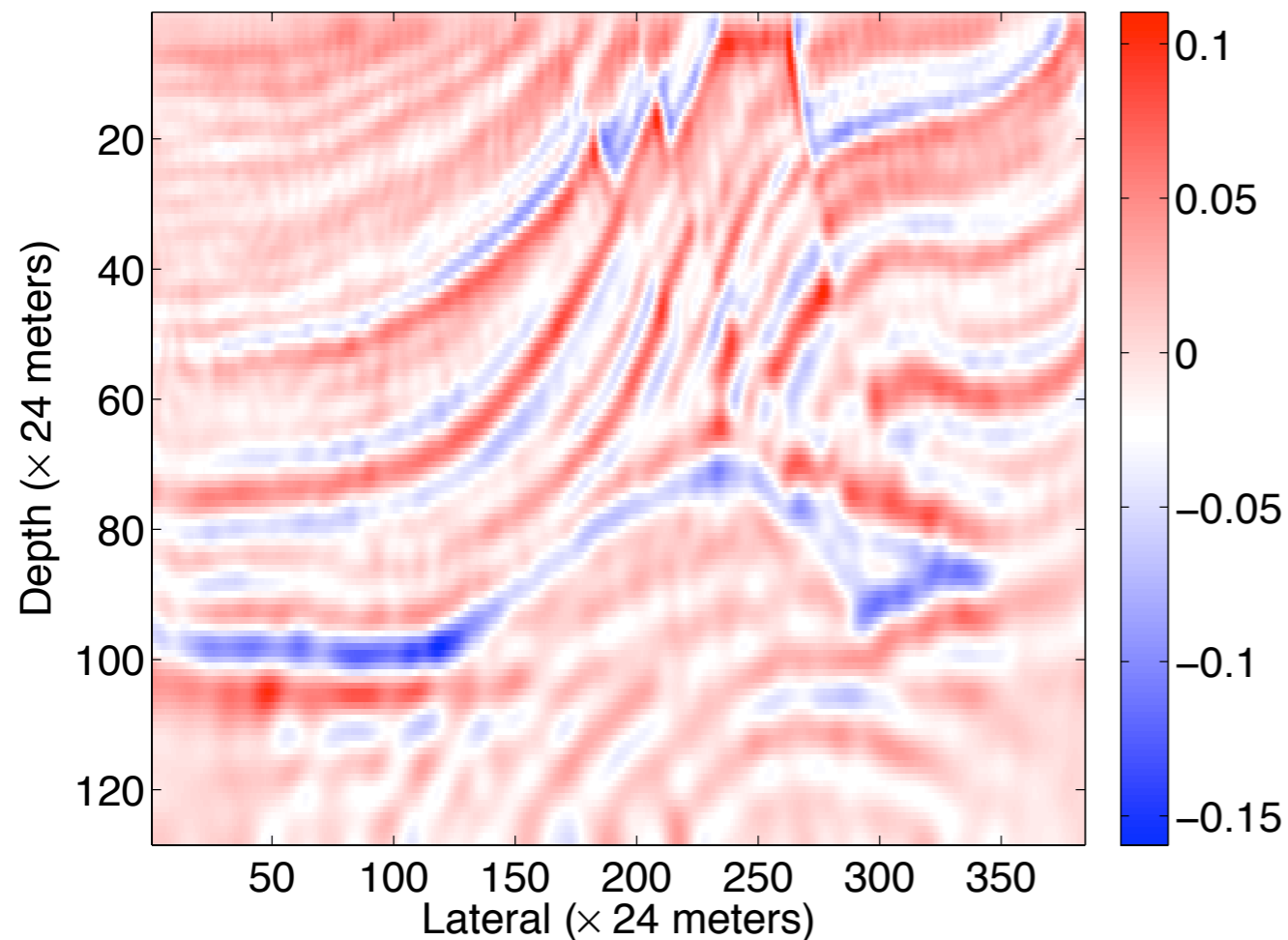
sparse recovery without renewals



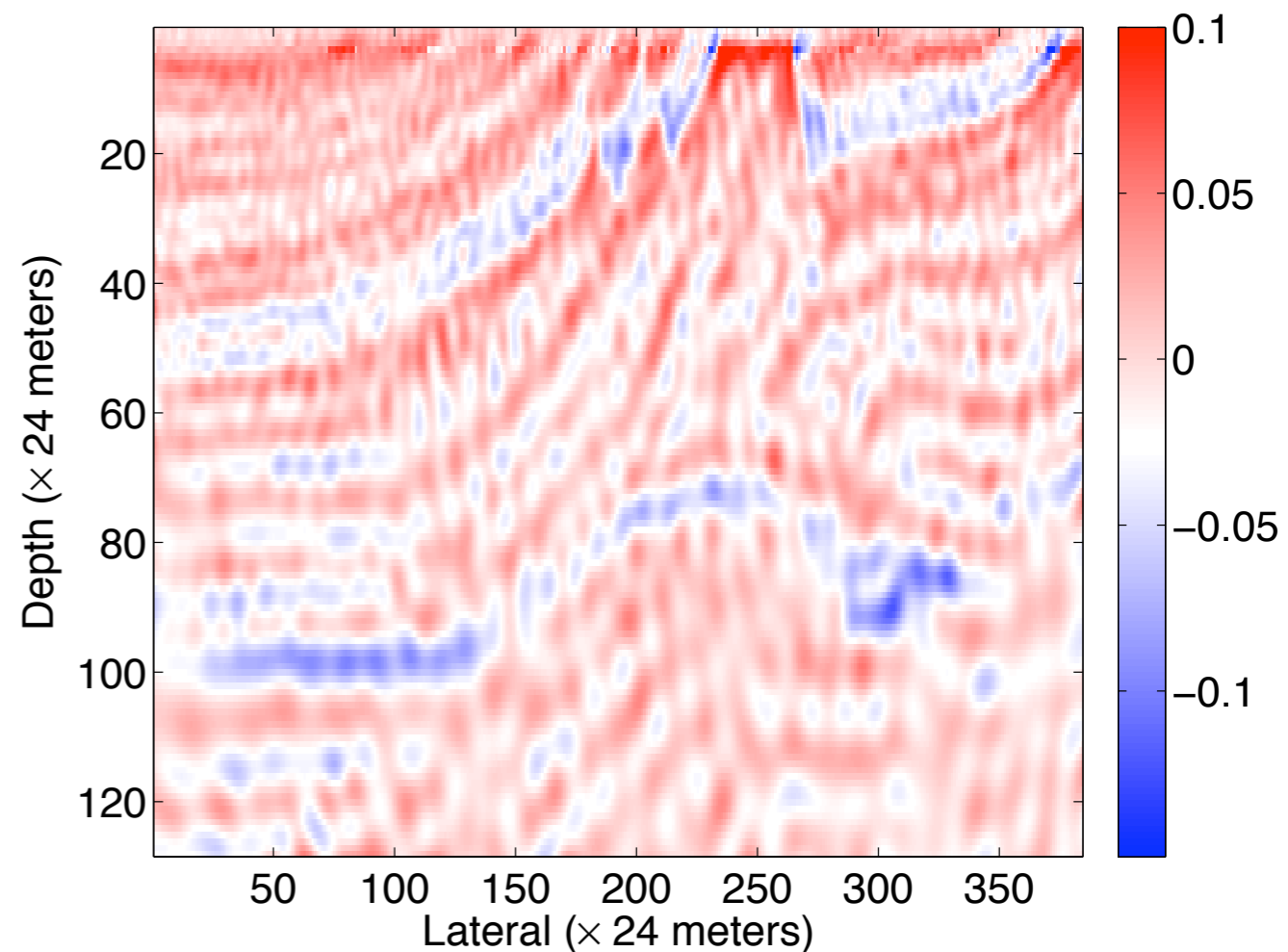
Linearized sparse inversion

8 simultaneous shots 3 random frequencies

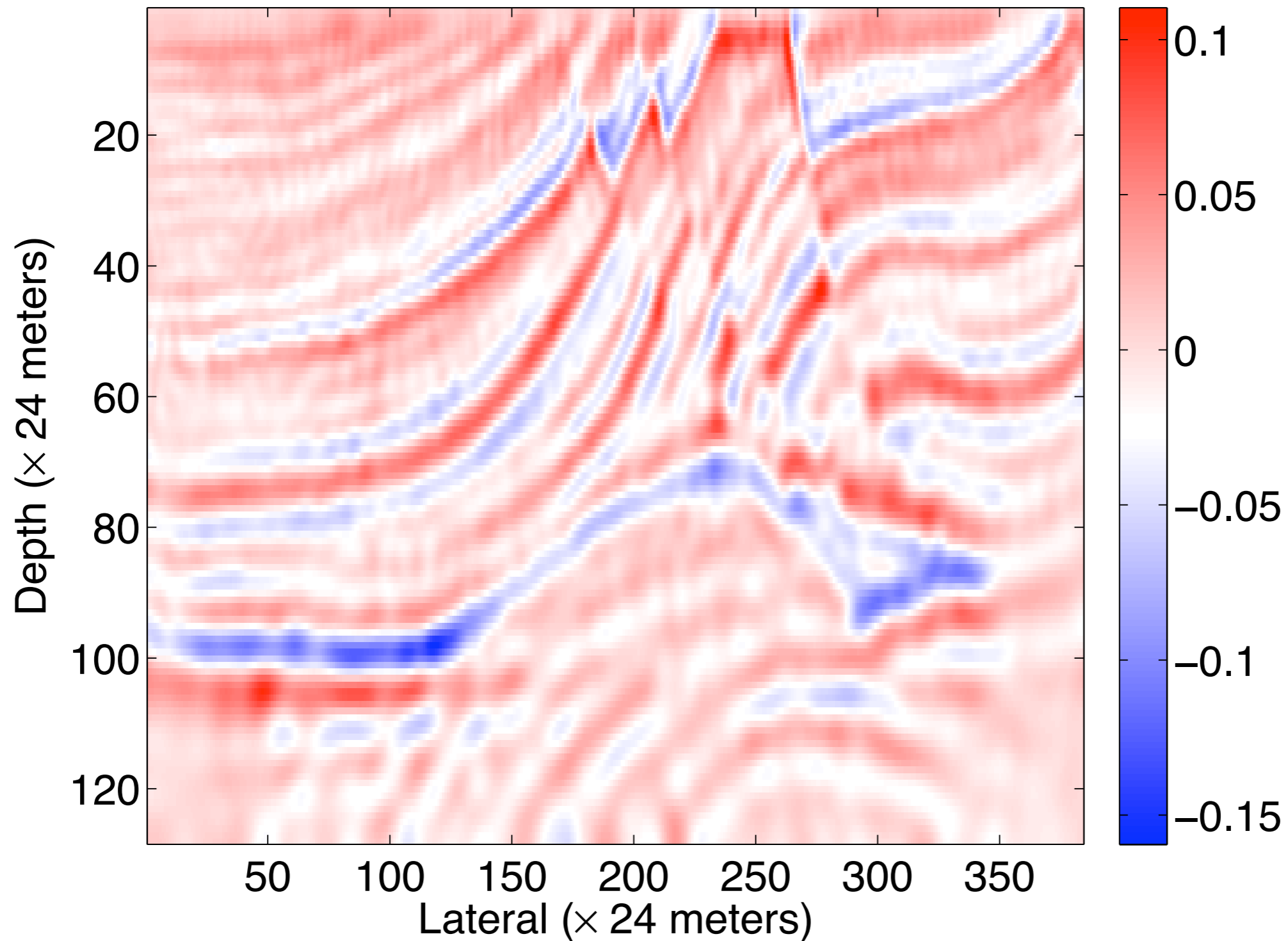
sparse recovery with L1 solver



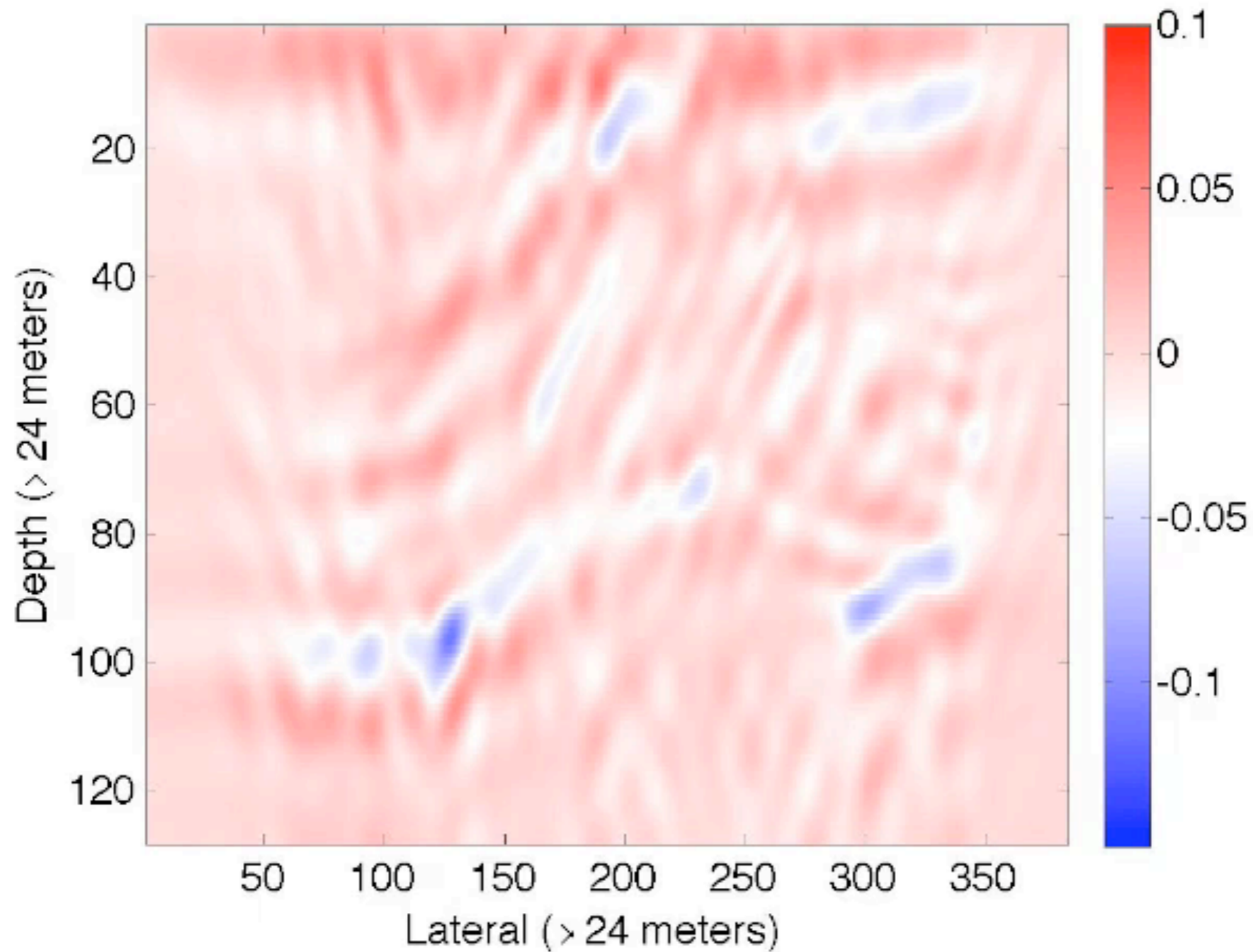
recovery with L2 solver



Linearized sparse inversion



Linearized sparse inversion



Linearized sparse inversion

Subsample ratio	0.0006	0.0013	0.0026	0.0033
n'_f/n'_s	Signal-noise ratio (dB)			
2	3.1652 (1.4964)	3.3452 (1.5326)	3.4022 (1.5529)	3.4243 (1.5572)
1	3.2019 (1.5011)	3.3832 (1.5377)	3.4523 (1.5610)	3.4865 (1.5915)
0.5	3.2253 (1.5128)	3.3864 (1.5964)	3.4765 (1.5984)	3.5063 (1.6245)
Speed up (\times)	1536	768	384	307

$$\mathbf{SNR} = 20 \times \log_{10} \left(\frac{\|f\|_2}{\|f - \hat{f}\|_2} \right)$$

SNRs for migration without renewals in parentheses

Performance

Methods	L2	L1 with renewals	L1 without renewals
Number of freqs	30	3	3
Number of shots	192	8	8
Number of PDE	10	107	107
Number of Matrix Multiplication	21	226	216
Total cost	120960	5424	5184
Speed up (\times)	1	22	23

Observations

Reconstruct images

- ▶ from *randomized* subsamplings
- ▶ with correct amplitudes

Recovery quality depends on *degree of subsampling*

Significant speedups attainable...

Conclusions

A reduction in the # of PDE solves cost by virtue of the reduced system size

Sparse recoveries offset random interferences due to source encoding

Hight-quality & high-resolution migration images have been achieved with significant accelerations

Improvements come from sparsity promotion & curvelets

Indications that the *curse of dimensionality* can be removed...

Use this formulation to solve Gauss-Newton steps part of FWI (tomorrow's talk)

Acknowledgements

- Authors of CurveLab.
- My colleagues.



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Thank you

slim.eos.ubc.ca

11:30-12:00 PM Xiang Li

Full-waveform inversion with randomized L1
recovery for the model updates

Further reading

Compressive sensing

- *Robust uncertainty principles: Exact signal reconstruction from highly incomplete frequency information* by Candes, 06.
- *Compressed Sensing* by D. Donoho, '06
- *Curvelets and Wave Atoms for Mirror-Extended Images* by L. Demanet, L. Ying, 07.

Simultaneous acquisition

- *A new look at simultaneous sources* by Beasley et. al., '98.
- *Changing the mindset in seismic data acquisition* by Berkhout '08.

Simultaneous simulations, imaging, and full-wave inversion:

- *Faster shot-record depth migrations using phase encoding* by Morton & Ober, '98.
- *Phase encoding of shot records in prestack migration* by Romero et. al., '00.
- *Efficient Seismic Forward Modeling using Simultaneous Random Sources and Sparsity* by N. Neelamani et. al., '08.
- *Compressive simultaneous full-waveform simulation* by FJH et. al., '09.
- *Fast full-wavefield seismic inversion using encoded sources* by Krebs et. al., '09
- *Randomized dimensionality reduction for full-waveform inversion* by FJH & X. Li, '10

Stochastic optimization and machine learning:

- *A Stochastic Approximation Method* by Robbins and Monro, 1951
- *Neuro-Dynamic Programming* by Bertsekas, '96
- *Robust stochastic approximation approach to stochastic programming* by Nemirovski et. al., '09
- *Stochastic Approximation and Recursive Algorithms and Applications* by Kushner and Lin
- *Stochastic Approximation approach to Stochastic Programming* by Nemirovski
- *An effective method for parameter estimation with PDE constraints with multiple right hand sides.* by Eldad Haber, Matthias Chung, and Felix J. Herrmann. '10