

Sparco: A testing framework for sparse reconstruction

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with

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Background

- Central theme: sparse recovery
- Numerous solvers
 - Linear Programming, Iterative Soft Thresholding
 - PDCO, GPSR, L1LS, SPGL1, ...
- Ad hoc problem evaluation
 - Problems often easy to solve
 - Comparison between results is difficult
 - Lacks objectivity
- Standard set of test problems to provide a common ground
- Sparco (after common denominator: **sparse coefficients**)

Sparco

- Software toolbox written in Matlab
- Prototyping compressed sensing scenarios
- Provides small/medium scale test problems
- **Not** intended as replacement for SlimPy

Design criteria

- General problem format
 - Independent of solver
 - Independent of formulation (BP, BPDN, QP, TV)
- Easy to use and understand
 - Getting more people to use it
 - Simplifies comparing results
- Easy to extend
 - Community can contribute problems
 - We don't have to do all the work ourselves
- Easy to maintain
 - Self documenting (webpage is automatically generated)
 - Minimize dependencies between files

Outline

- 1 Problem formulation
- 2 Operators
- 3 Sparco internals
- 4 Application

Problem Formulation

- All problems are given in general form:

$$b = Ax_0 + n$$

- x_0 is a sparse coefficient vector
- n is additive noise
- b is observed signal
- $A = MB$
 - M measurement matrix
 - B sparsity 'basis'

Problem Formulation: Example

- Example from MRI (Shepp-Logan phantom)
 - M: restricted Fourier,
 - B: wavelet transform
- Independent of sparsity formulation:



- Basis pursuit denoise:
$$\underset{x}{\text{minimize}} \|x\|_1 \quad \text{s.t.} \quad \|Ax - b\|_2 \leq \sigma$$
- Total variation:
$$\underset{x}{\text{minimize}} \|x\|_1 + \gamma \text{TV}(Bx) + \lambda \|Ax - b\|_2$$

OPERATORS

Overview

- Operators provide routines for
 - Multiplication; $v = Ax$, $w = A^T y$ $v=A(x,1)$, $w=A(y,2)$
 - Querying its properties $\text{info} = A([],0)$
 - Conversion to class object $C = \text{opClass}(A)$; $C*x$, $C'*y$
- Most operators are implemented based on fast routines
- Different types of operators
 - Basic operators
 - Meta operators
 - Other operators

Basic operators

- Identity $A = \text{opDirac}(\dots);$
- General matrix $A = \text{opMatrix}(\dots);$
- Diagonal matrix $A = \text{opDiag}(\dots);$

- DCT/FFT $A = \text{opDCT}(\dots), \text{opFFT}(\dots);$
- Curvelet $A = \text{opCurvelet2d}(\dots);$
- Wavelet $A = \text{opWavelet}(\dots);$
- Hadamard $A = \text{opHadamard}(\dots);$
- Heaviside $A = \text{opHeaviside}(\dots);$

- Gaussian ensemble $A = \text{opGaussian}(\dots);$
- Sign ensemble $A = \text{opSign}(\dots);$
- Binary ensemble $A = \text{opBinary}(\dots);$

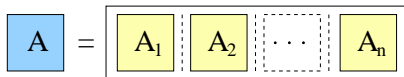
Meta operators

- Transpose

$$A^T = \text{opTranspose}(A);$$

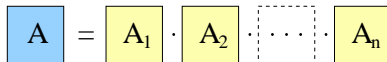
- Dictionary

$$A = \text{opDictionary}(A_1, A_2, \dots, A_n);$$



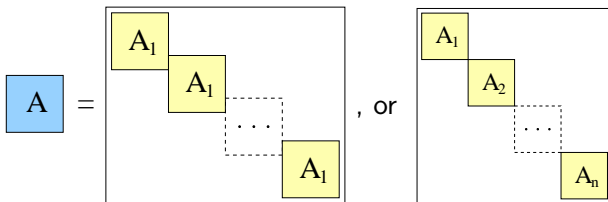
- Compound functions

$$A = \text{opFoG}(A_1, A_2, \dots, A_n);$$



Meta operators (*continued*)

- Block diagonal $A = \text{opBlockDiag}(A_1, A_2, \dots, A_n)$
- Windowed with overlap $A = \text{opWindowedOp}(\dots)$



- Kronecker $A = \text{opKron}(A_1, A_2);$

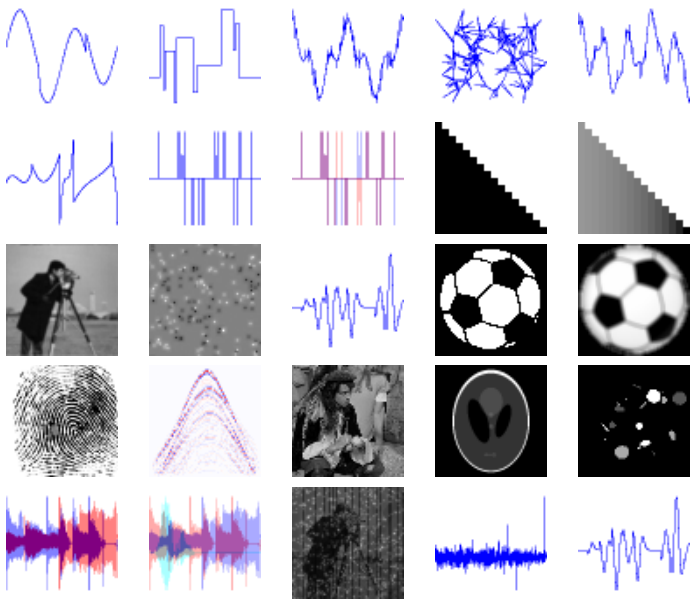
$$A = A_1 \otimes A_2$$

— Demo time —

Other operators

- Restriction $A = \text{opRestriction}(\dots)$
- Binary mask $A = \text{opMask}(\dots)$
- Column restriction $A = \text{opColumnRestrict}(\dots)$
- 1D Convolution $A = \text{opConvolve1d}(\dots)$
- Non-linear operators
 - Split complex $A = \text{opSplitComplex}(\dots)$
 - Complex to real $A = \text{opReal}(\dots)$

SPARCO INTERNALS



Sparco problems

- Currently 27 test problems implemented
- Collected from dozens of papers
- First comprehensive set of test problems

Instantiating problems

- Problems are identified by their unique ID or name
- `P = generateProblem(5)`, or equivalently
`P = generateProblem('gcosspike')`.
- `l = generateProblem('list')`

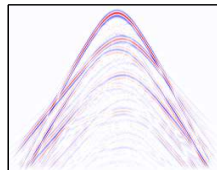
Problem structure

P.	Description
A	Operator $A = MB$
B	Sparsity 'basis' B
M	Measurement operator M
x0	Desired solution (optional)
b	Observed signal
op	Operators used to construct M and B
info	Documentation
.....
reconstruct	Routine to reconstruct signal/image from x
signal	Original signal (optional)
signalSize	Size of desired signal (optional)

Illustration

Problem 901 – Recovery of missing traces

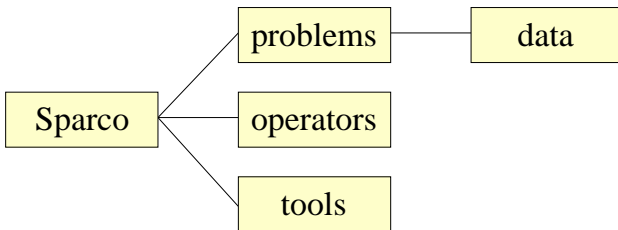
- P.B - Curvelet adjoint
- P.M - Column restriction operator
- P.signal - All traces
- P.b - Column restriction of traces (vectorized)



- `[x,r,g,info] = spgl1(P.A,P.b,0,0); % Solve BP`
- `result = P.reconstruct(x); % Resize(B * x)`

— Demo time —

Directory structure



- Problems are identified by name `prob###.m`
- Adding a file adds a problem
- Operators need additions for documentation only

Applications of Sparco

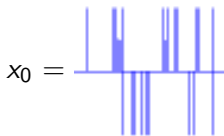
- Testing robustness of solver
- Comparing performance between solvers
- Rapid prototyping

Comparing performance

Table: *Basis pursuit comparisons*

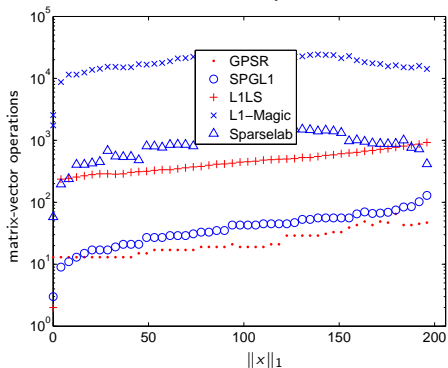
Problem	PDCO		Homotopy		SPGL1	
	$\ r\ _2$	$\ x\ _1$	$\ r\ _2$	$\ x\ _1$	$\ r\ _2$	$\ x\ _1$
blocksig	3.3e-04	4.5e+02	1.0e-04	4.5e+02	2.0e-14	4.5e+02
blurrycam	<i>t</i>	<i>t</i>	<i>t</i>	<i>t</i>	9.9e-05	1.0e+04
blurspike	9.1e-03	3.4e+02	<i>t</i>	<i>t</i>	9.9e-05	3.5e+02
cosspike	1.6e-04	2.2e+02	1.0e-04	2.2e+02	8.6e-05	2.2e+02
finger	<i>t</i>	<i>t</i>	<i>t</i>	<i>t</i>	8.2e-05	5.5e+03
gcosspike	1.9e-05	1.8e+02	1.0e-04	1.8e+02	9.9e-05	1.8e+02
jitter	1.3e-05	1.8e+00	1.0e-04	1.7e+00	5.3e-05	1.7e+00
p3poly	4.6e-02	1.7e+03	8.5e+01 ^f	1.8e+03	9.5e-05	1.7e+03
seismic	<i>t</i>	<i>t</i>	<i>t</i>	<i>t</i>	8.6e-05	3.9e+03
sgnspike	9.3e-06	2.0e+01	1.0e-04	2.0e+01	8.0e-05	2.0e+01
soccer1	<i>t</i>	<i>t</i>	<i>t</i>	<i>t</i>	1.0e-04	4.2e+02
spiketrn	3.6e-03	1.3e+01	1.0e-04	1.3e+01	9.9e-05	1.3e+01
srcsep1	8.2e-03	1.1e+03	<i>t</i>	<i>t</i>	8.6e-05	1.1e+03
srcsep2	5.5e-03	1.1e+03	<i>t</i>	<i>t</i>	1.0e-04	1.1e+03
yinyang	1.4e-03	2.6e+02	2.8e-03 ^f	4.7e+02	9.6e-05	2.6e+02

Gaussian ensemble, spikes signal

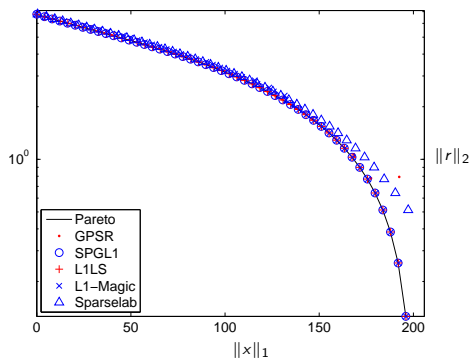
 $A =$ Gaussian


$A: 1200 \times 5120$
Candès, Romberg, Tao '05

Matrix-vector products



Pareto curve



Rapid prototyping – Example 1

- Given existing problem with complex A , b
- People have claimed that complex

$$\underset{z \in \mathbb{C}^n}{\text{minimize}} \|z\|_1 \quad \text{subject to} \quad Az = b$$

can be solved with

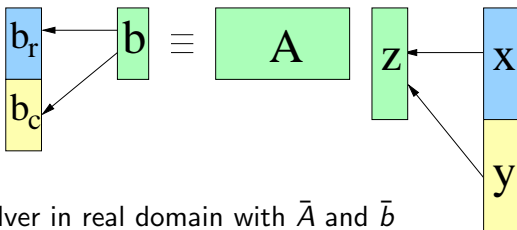
$$\underset{x, y \in \mathbb{R}^n}{\text{minimize}} \|x\|_1 + \|y\|_1 \quad \text{subject to} \quad A(x + iy) = b$$

- Let's find out!

Rapid prototyping – Example 1

- `opSplitComplex(...)`;
- Reformulate operator A and vector b

```
S1 = opSplitComplex(m);
S2 = opTranspose(opSplitComplex(n));
Abar = opFoG(S1,A,S2);
bbar = S1(b,1);
```



- Run solver in real domain with \bar{A} and \bar{b}

— Demo time —

Rapid prototyping – Example 2

- Signal sparse in DCT-Dirac dictionary
- Measure with Gaussian ensemble

```
B = opDictionary(opDCT(256),opDirac(256));  
M = opGaussian(192,256);  
A = opFoG(M,B)  
x = sparse(512,32);  
n = randn(192,1);  
b = A(x,1) + n;
```

- Recover coefficients by Basis Pursuit Denoise

```
xs = spgl1(A,b,0,norm(n,2));
```

<http://www.cs.ubc.ca/labs/scl/sparco/>