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# Curvelet / Surfacelet comparison

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### Outline

- Properties
- Construction
- Decomposition / Reconstruction example
- Relative decay rates
- Fourier / Space domain comparison



# Properties

- $\square$  Multidimensional signal decomposition ( $N \ge 2$ )
- decomposition into different scales and directions
- Refinement of angular resolution
- Tree-structured filter bank
- "Same" frequency partitioning as Curvelets
- Perfect reconstruction



### Motivation

#### Ideal surface discontinuities and curved wavefronts

#### Iocally plane waves

A 3-D constant function with a plane discontinuity



d: normal direction to the surface
Plane: { $t \in \mathbb{R}^N \quad t \cdot d = 0$ }  $f^{(1D)}$ : a 1-dimensional step function
Ideal plane discontinuity:

$$y(t) = f^{(1D)}(t \cdot d)$$



### Motivation

#### Frequency domain support

Fourier spectrum of plane waves concentrates on radial lines

$$y(t) = t^{(1D)}(t \cdot d) \quad \stackrel{\mathsf{FT}}{\Rightarrow} \quad supp \quad \hat{y}(\omega) = \left\{ cd : c \in \mathbb{R} \right\}$$

Ideal frequency partitioning to analyze plane waves



- Rectangular-based pyramids tiling the entire frequency spectrum
- Different frequency bands will capture different plane waves (or singularities) with different orientations



### Motivation

#### Resulting goal:

• A tight frame expansion for functions f(n) in  $l^2(\mathbb{Z}^N)$ 

$$f(n) = \sum_{k,m,j} < f, s_{k,m}^j > s_{k,m}^j(n)$$

Constructed from a set of basis functions  $\{P_k^{(j)}(n)\}$ 





#### Construction

#### <u>Curvelets</u>

- Define "mother" curvelet
  Tile frequency space
  Obtain curvelet coefficients
  Fourier samples X curvelet window functions
- Spacial downsampling

#### alias-free

- band limited
- tradeoff in redundancy spacial localization
  - strictly localized to one angular wedge

#### **Surfacelets**

#### aliasing allowed to exist

- canceled by carefully designed filters
- redundancy factor
- fast spacial decay
  - filters not strictly bandlimited



#### Construction































all coefficients = perfect reconstruction



### Relative Decay Rates





### Relative Decay Rates

#### Seismic data example









Fourier domain, a closer look...

Surfacelet

Curvelet



#### Fourier domain, a closer look…



Space domain, a closer look...

Surfacelet

Curvelet



Space domain, a closer look...



# Comparison Summary

	Surfacelets		Curvelets	
Redundancy	2D:	~4	2D:	~8
	3D:	~6	3D:	~24
Spacial	Slower spacial		Faster spacial	
Localization	decay		decay	
Frequency Localization	Spread over an entire scale		Strict (localized to one wedge)	
Coefficient decay rate	Slower		Faster	



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