# Learned one-shot imaging

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## Introduction

Seismic imaging's main limiting factor is the scale of the involved dataset and the number of independent wave-equation solves required to migrate thousands of shots. To tackle this dimensionality curse, we introduce a learned framework that extends the conventional computationally reductive linear source superposition (e.g., via random simultaneous-source encoding) to a nonlinear learned source superposition and its corresponding learned supershot. With this method, we can image the subsurface at the cost of a one-shot migration by learning the most informative superposition of shots.

# Methodology

**Objectives:** 

- Learn non-linear supershot
- Learn corresponding simultaneous source
- Maximally inform subsurface reflectivity

Simultaneous learning of two networks.

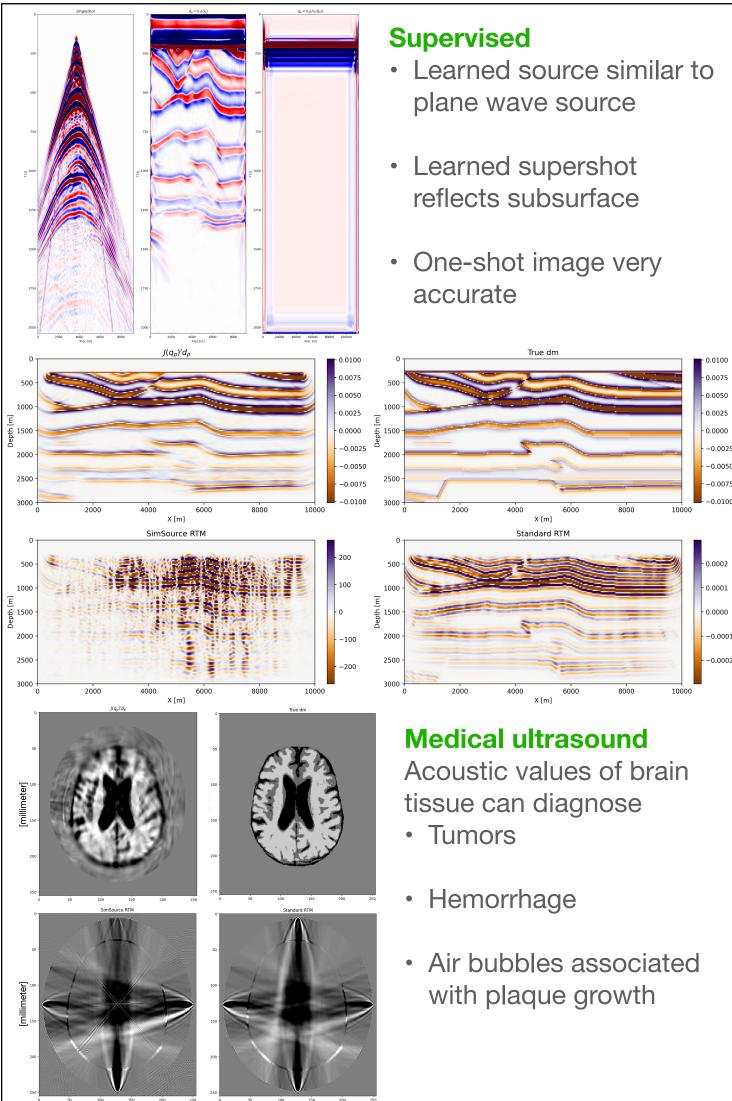
Supervised learning trains on pairs of known subsurface image (synthetics or legacy images) and corresponding data.

$$\min_{\boldsymbol{\theta},\boldsymbol{\phi}} \mathbb{E}_{(\mathbf{d},\delta\mathbf{m})\sim p(\mathbf{d},\delta\mathbf{m})} \left[ \frac{1}{2} \left\| \mathbf{J} \left( \mathscr{H}_{\boldsymbol{\phi}} \circ \mathscr{G}_{\boldsymbol{\theta}}(\mathbf{d}) \right)^{\mathsf{T}} \mathscr{G}_{\boldsymbol{\theta}}(\mathbf{d}) - \delta\mathbf{m} \right\|_{2}^{2} \right]$$

**Unsupervised** learning trains on data only through migration-demigration. Only requires data and a subsurface background model.

$$\min_{\boldsymbol{\theta}, \boldsymbol{\phi}} \mathbb{E}_{\mathbf{d} \sim p(\mathbf{d})} \left[ \frac{1}{2} \left\| \tilde{\mathbf{J}} \mathbf{J} \left( \mathcal{H}_{\boldsymbol{\phi}} \circ \mathcal{G}_{\boldsymbol{\theta}}(\mathbf{d}) \right)^{\mathsf{T}} \mathcal{G}_{\boldsymbol{\theta}}(\mathbf{d}) - \tilde{\mathbf{d}} \right\|_{2}^{2} \right]$$

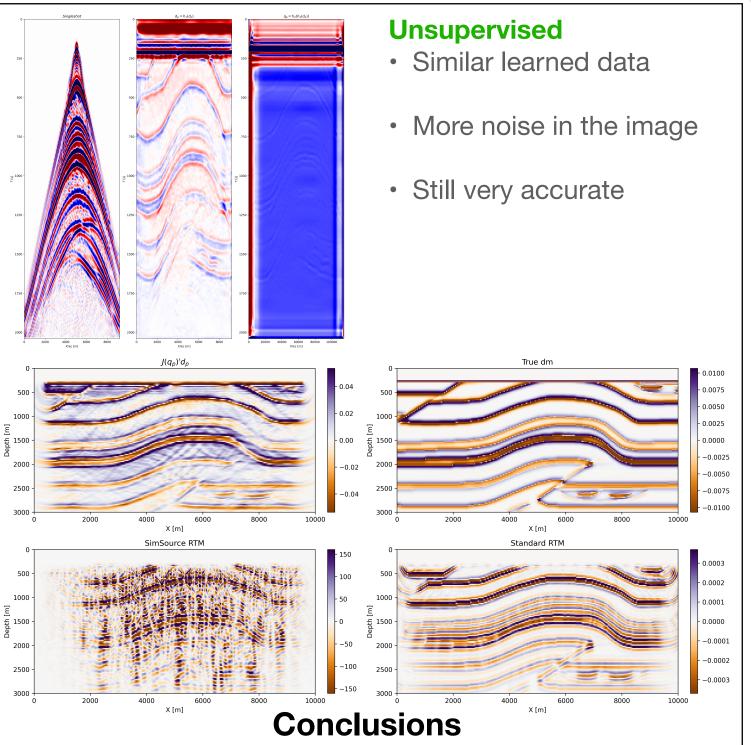
Only migrate supershots. Training us cheaper than standard migration of all shots.











- Data-domain learning method that provides high accuracy imagies
- Subsurface through one-shot imaging
- Supervised and unsupervised methods
- Reduced crosstalk

### References

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