



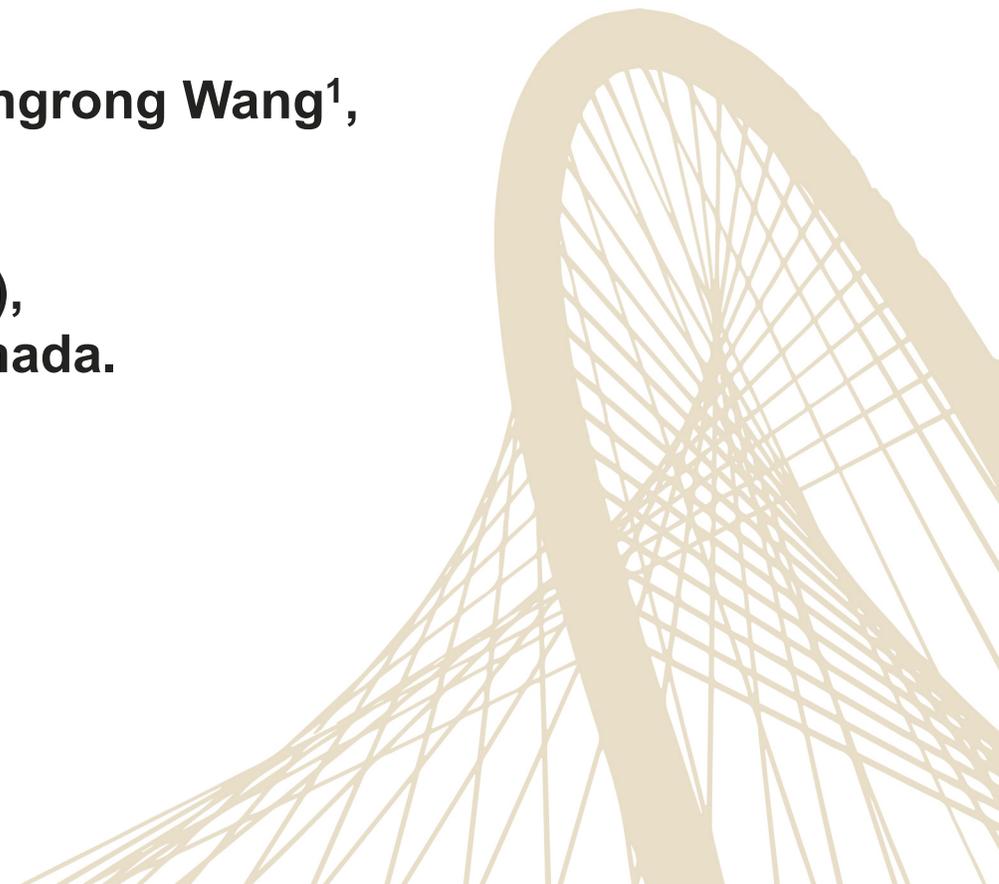
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A linearized Bregman method for sparsity-promoting full-waveform inversion

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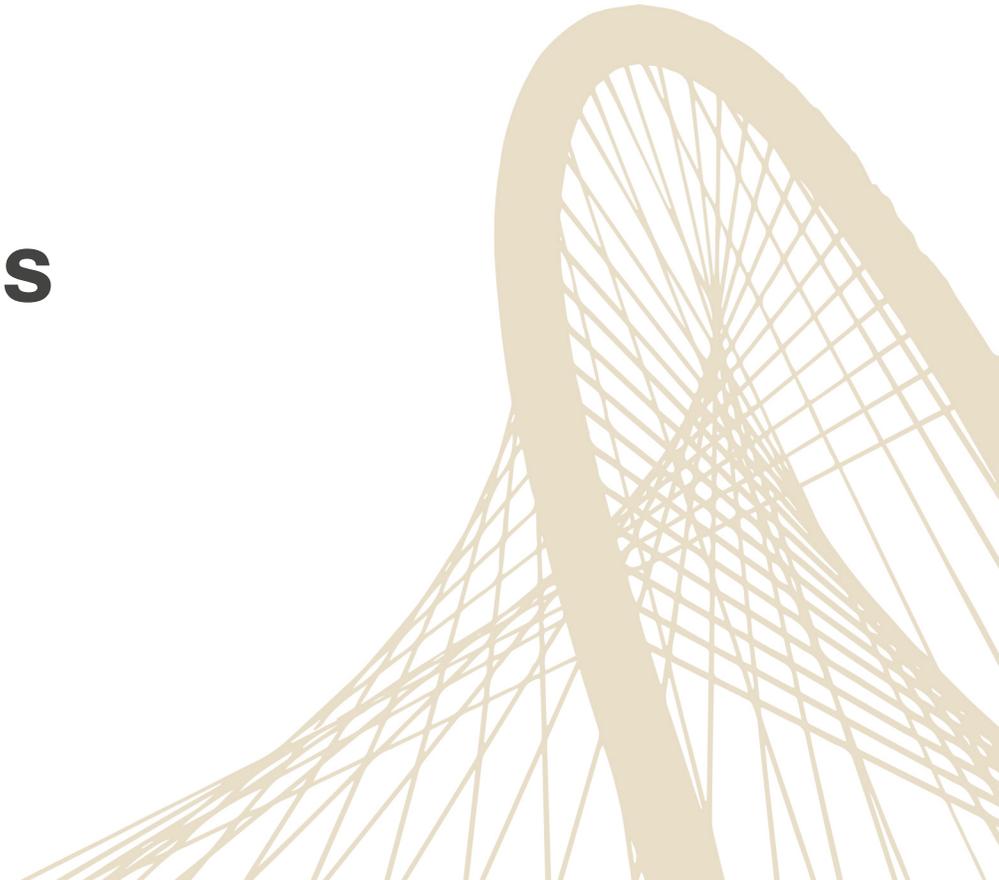
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Outline

- ***Introduction***
- **Theory**
- **Numerical experiments**
- **Conclusions**



Introduction

FWI can be formulated as a least-squares (LS) problem

$$\min_{\mathbf{m}} \Phi(\mathbf{m}) := \frac{1}{2} \|\mathbf{D} - \mathbf{F}(\mathbf{m}, \mathbf{S})\|_2^2$$

- \mathbf{F} : wave-equation based modeling operator
- \mathbf{m} : model
- \mathbf{S} : source
- \mathbf{D} : observed data

◆ The Gauss-Newton (GN) method (Pratt et al., 1998) solves the FWI problem without explicit computation of the Hessian.

◆ Each iteration for GN subproblem requires a large number of PDE solves.

◆ To reduce the computational cost, source encoding or subsampling...

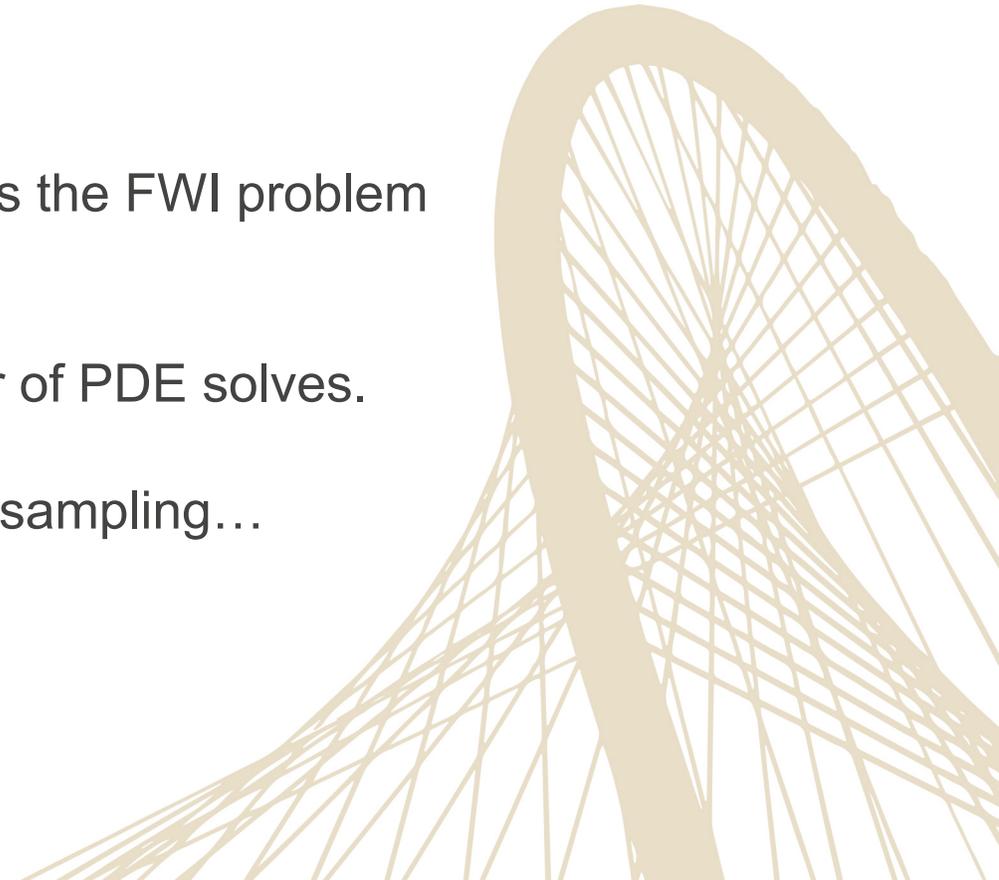
◆ Dimension reduction introduces source crosstalks.



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Introduction

Compressed sensing theory:

If the signals' energy is concentrated in a few large coefficients, these signals can be reconstructed from small amounts of data by solving sparsity-promoting problems.



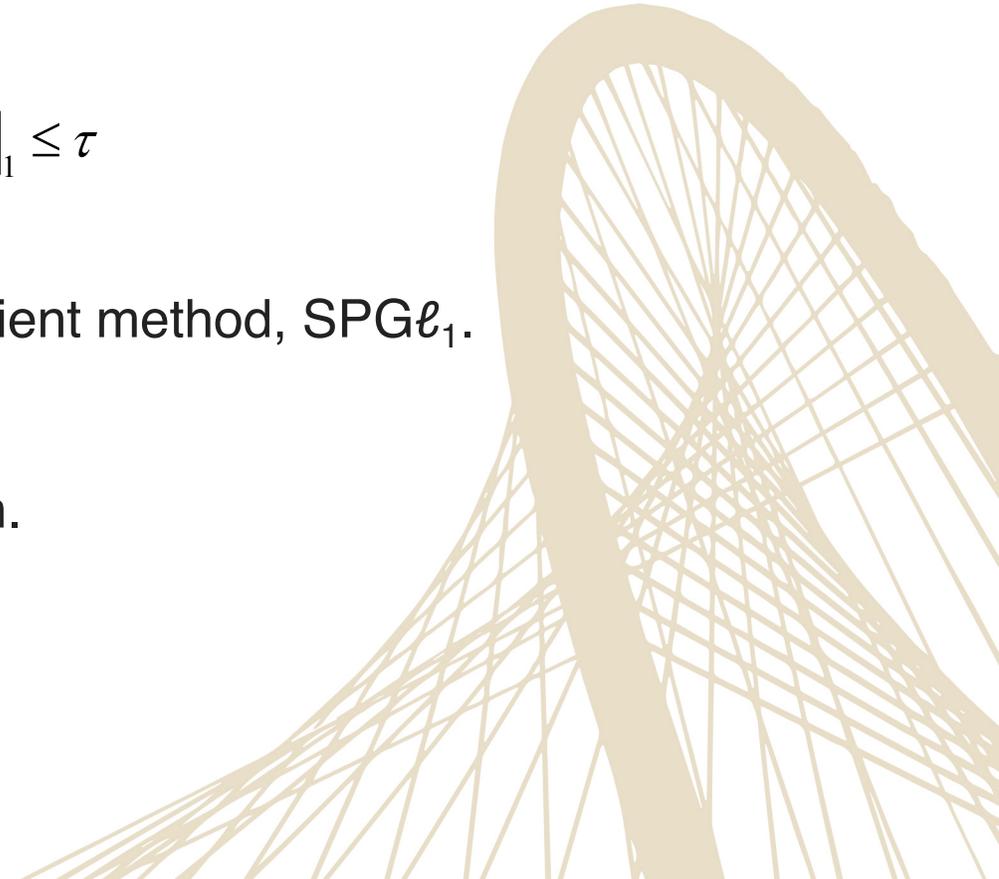
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Li et al. (2012) presented a modified GNFWI method,

$$\min_{\mathbf{x}} \frac{1}{2} \|\underline{\delta \mathbf{d}} - \nabla \mathbf{F}(\mathbf{m}_0, \underline{\mathbf{S}}) \mathbf{C}^* \mathbf{x}\|_2^2 \quad \text{subject to } \|\mathbf{x}\|_1 \leq \tau$$

Li et al. (2012) solve the above problem with a spectral-gradient method, $\text{SPG}\ell_1$.

The complexity of $\text{SPG}\ell_1$ hinders its industry implementation.

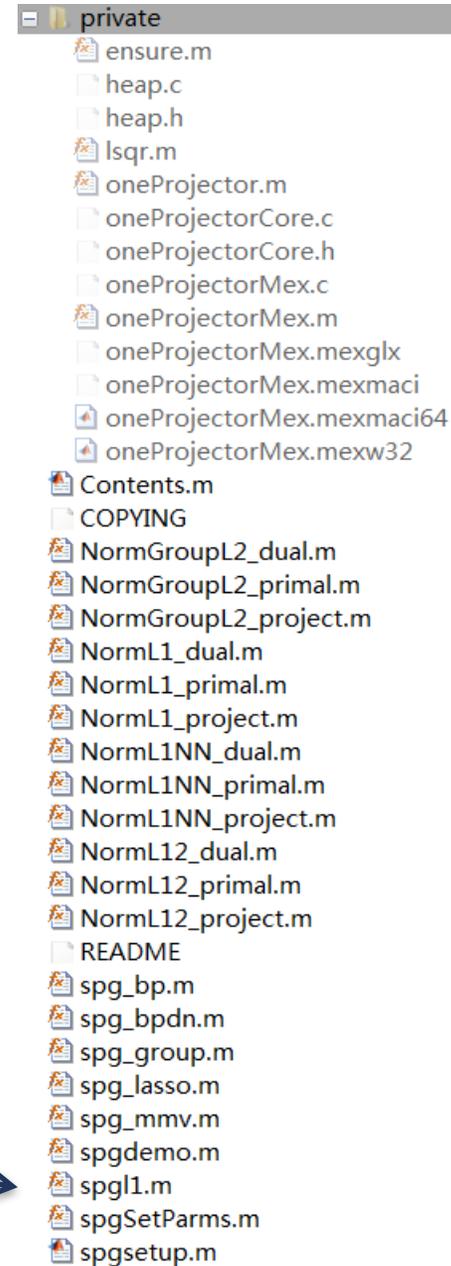


Complexity of SPG/1

SPG ℓ_1 : Multi parameters

```
fprintf(' Default parameters for l1Set.m:\n');
fprintf('      fid : [ positive integer |      1 ]\n');
fprintf('  verbosity : [ integer: 1, 2, or 3 |      3 ]\n');
fprintf(' iterations : [ positive integer | 10*m ]\n');
fprintf(' nPrevVals : [ positive integer |     10 ]\n');
fprintf('      bpTol : [ positive scalar   | 1e-06 ]\n');
fprintf('      lsTol : [ positive scalar   | 1e-06 ]\n');
fprintf('      optTol : [ positive scalar   | 1e-04 ]\n');
fprintf('      decTol : [ positive scalar   | 1e-04 ]\n');
fprintf(' stepMin : [ positive scalar      | 1e-16 ]\n');
fprintf(' stepMax : [ positive scalar      | 1e+05 ]\n');
fprintf(' rootMethod : [ 1=linear, 2=quadratic |      2 ]\n');
fprintf(' activeSetIt : [ positive integer   |    Inf ]\n');
fprintf(' subspaceMin : [ 0=no, 1=yes        |      0 ]\n');
fprintf(' iscomplex : [ 0=no, 1=yes, NaN=auto |    NaN ]\n');
fprintf(' maxMatvec : [ positive integer     |    Inf ]\n');
fprintf(' weights : [ vector                 |      1 ]\n');
fprintf(' project : [ projection function     |    @() ]\n');
fprintf(' primal_norm : [ primal norm eval fun |    @() ]\n');
fprintf(' dual_norm : [ dual norm eval fun    |    @() ]\n');
```

SPG ℓ_1 : Hundreds of lines of code



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- **Introduction**
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Theory

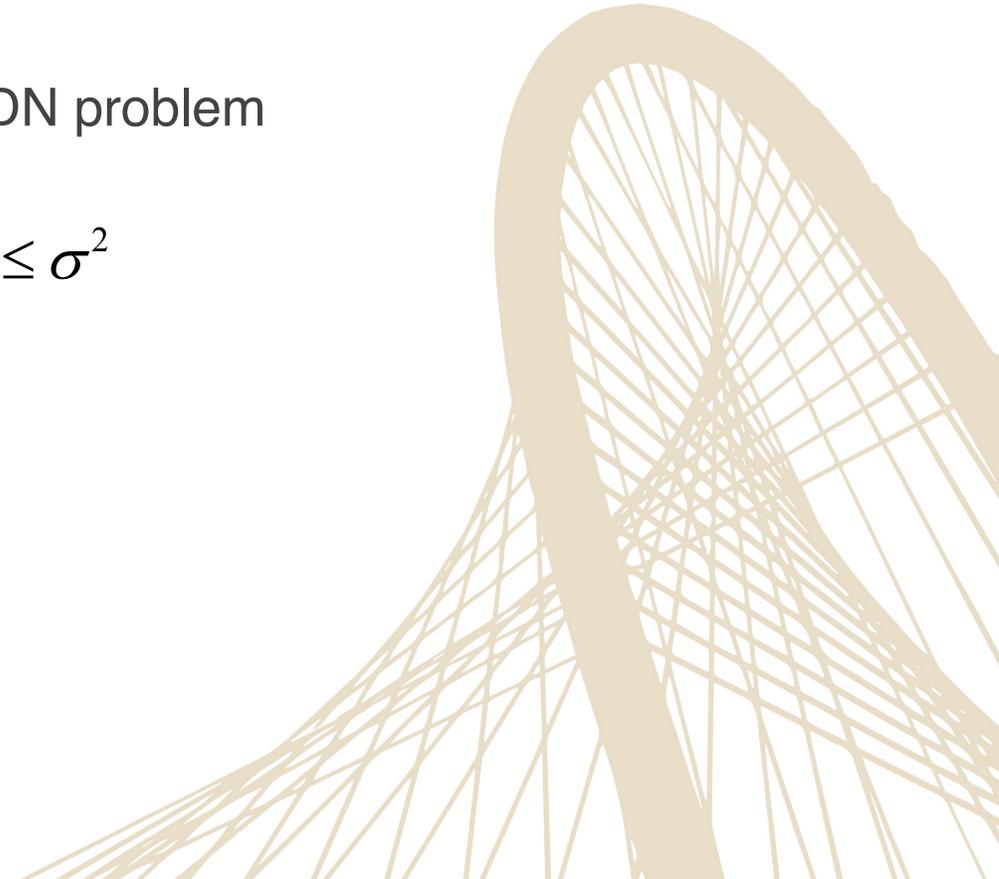


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A simple linearized Bregman method (Yin, 2010; Lorenz et al., 2013) for solving the large-scale sparsity-promoting GNFWI subproblem.

The linearized Bregman method solves the regularized BPDN problem

$$\min_{\mathbf{x}} \lambda \|\mathbf{x}\|_1 + \frac{1}{2} \|\mathbf{x}\|_2^2 \quad \text{subject to} \quad \frac{1}{2} \|\mathbf{Ax} - \mathbf{b}\|_2^2 \leq \sigma^2$$



Simplicity of the linearized Bregman (LB) method



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Algorithm 1 Linearized Bregman iterations for CS

1. **Input data and parameters:**

\mathbf{A} , \mathbf{b} , threshold λ , iteration limit k^{\max} , noise factor σ

2. Initialize iteration index $k = 0$, $\mathbf{x}_k = \mathbf{g}_k = \mathbf{0}$

3. **while** stopping criteria not satisfied **do**

4. $\mathbf{g}_{k+1} = \mathbf{g}_k - t_k \mathbf{A}^* \Pi_{\sigma}(\mathbf{A} \mathbf{x}_k - \mathbf{b})$

5. $\mathbf{x}_{k+1} = \text{shrink}(\mathbf{g}_{k+1}, \lambda)$

6. $k \leftarrow k + 1$

7. **end while**

8. **Output:** Sparse solution \mathbf{x}

Dynamic step-size t

$$t_{k_i} = \left\| \mathbf{A}_{k_i} \mathbf{x}_{k_i} - \mathbf{b}_{k_i} \right\|_2^2 / \left\| \mathbf{A}_{k_i}^* \left(\mathbf{A}_{k_i} \mathbf{x}_{k_i} - \mathbf{b}_{k_i} \right) \right\|_2^2$$

Soft shrinkage function

$$\text{shrink}(x, \lambda) = \max(|x| - \lambda, 0) \text{sign}(x)$$



Algorithm 2 A linearized Bregman approach for sparsity-promoting FWI

1. **Input data:** \mathbf{d}_{obs} , source wavelet, initial model \mathbf{m}_0
2. **Inversion parameters:**
number of source-encoding experiments, threshold λ
noise factor σ , outer iteration limit $k_{\text{outerloop}}^{\text{max}}$,
inner iteration limit $k_{\text{innerloop}}^{\text{max}}$
3. **while** stopping criteria not satisfied **do** //main loop
4. Initialize outer loop iteration index $k_o = 0$
5. **while** $k_o < k_{\text{outerloop}}^{\text{max}}$ **do** //outer loop
6. Initialize inner loop iteration index $k_i = 0$,
 $\mathbf{x}_{k_i} = \mathbf{g}_{k_i} = \mathbf{0}$, $\delta \mathbf{d} = \mathbf{d}_{\text{obs}} - \mathcal{F}(\mathbf{m}_0)$
7. **while** $k_i < k_{\text{innerloop}}^{\text{max}}$ **do** //inner loop
8. new random draw source-encoding operator,
encoding and subsampling the measurements
 $\mathbf{A}_{k_i} = \mathbf{J}(\mathbf{m}_0)\mathcal{S}^*$, $\mathbf{b}_{k_i} = \delta \mathbf{d}$
9. $\mathbf{g}_{k_i+1} = \mathbf{g}_{k_i} - s_{k_i} \mathbf{A}_{k_i}^* \Pi_{\sigma}(\mathbf{A}_{k_i} \mathbf{x}_{k_i} - \mathbf{b}_{k_i})$
10. $\mathbf{x}_{k_i+1} = \text{shrink}(\mathbf{g}_{k_i+1}, \lambda)$
11. $k_i \leftarrow k_i + 1$
12. **end while** //end inner loop
13. $\delta \mathbf{m} = \mathcal{S}^* \mathbf{x}$, $\mathbf{m}_0 \leftarrow \mathbf{m}_0 + \delta \mathbf{m}$, $k_o \leftarrow k_o + 1$
14. **end while** //end outer loop
15. **end while** //end main loop
16. **Output:** the inverted model

the linearized Bregman iterations



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To demonstrate the superiority of sparsity-promoting by ℓ_1 -norm, we also use the LSQR algorithm to solve a LS problem to get the model update.

$$\min_{\mathbf{x}} \frac{1}{2} \|\mathbf{x}\|_2^2 \quad \text{subject to} \quad \frac{1}{2} \|\mathbf{Ax} - \mathbf{b}\|_2^2 \leq \sigma^2$$

To evaluate the quality of the inverted model,

(1) Relative least-squares error (RLSE)

$$\text{RLSE} = \|\mathbf{m}_{\text{inv}} - \mathbf{m}_{\text{true}}\|_2^2 / \|\mathbf{m}_{\text{true}}\|_2^2$$

The smaller the RLSE, the better the results.

(2) SNR

$$\text{SNR(dB)} = -20 \log_{10} \frac{\|\mathbf{m}_{\text{true}} - \mathbf{m}_{\text{inv}}\|_2}{\|\mathbf{m}_{\text{true}}\|_2}$$



Marmousi II model

Experiment setup

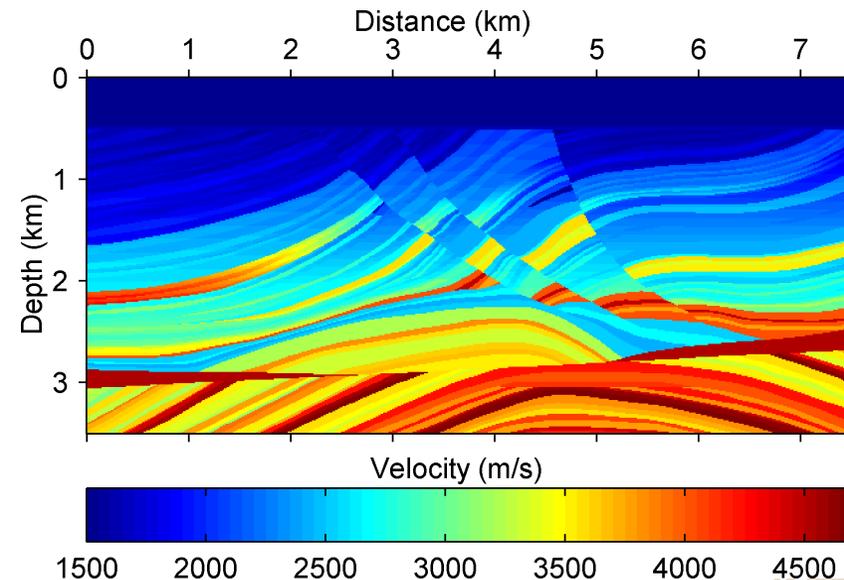
- model size: 281×601
- grid spacing: $d_x = d_z = 12.5$ m
- source: 10 Hz Ricker wavelet, phase shift of 0.1 s
- 26 frequencies in the range [3 15.5] Hz
- 301 shots and 601 receivers

Inversion settings

- ✓ 6 frequencies
- ✓ 10 simultaneous shots
- ✓ moving from low to high frequencies in overlapping batches of 3
- ✓ 10 GN outer iterations for each frequency batch
- ✓ each GN subproblem, 20 inner iterations of LSQR and LB

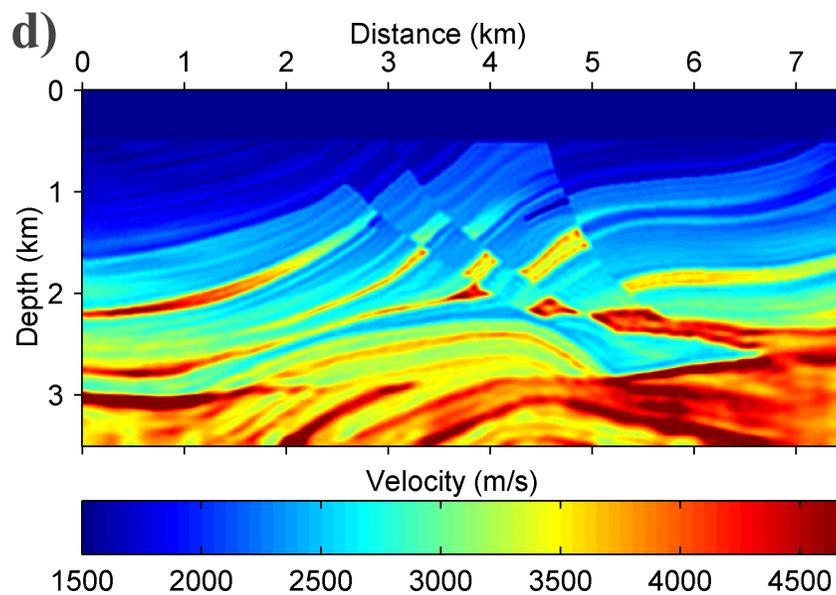
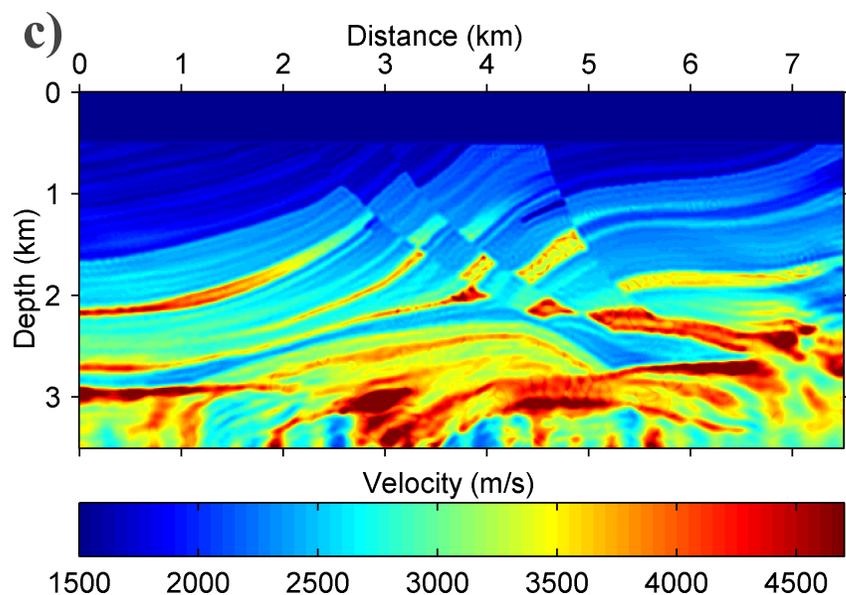
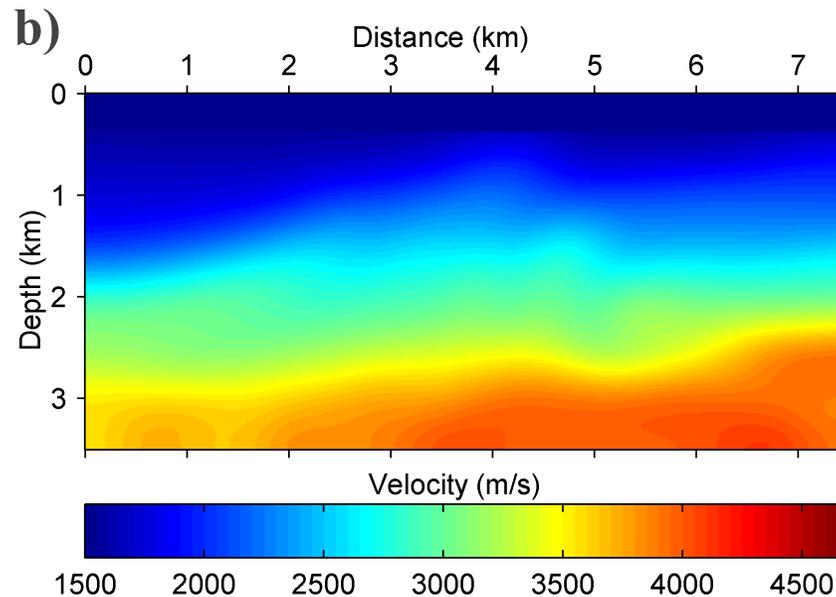
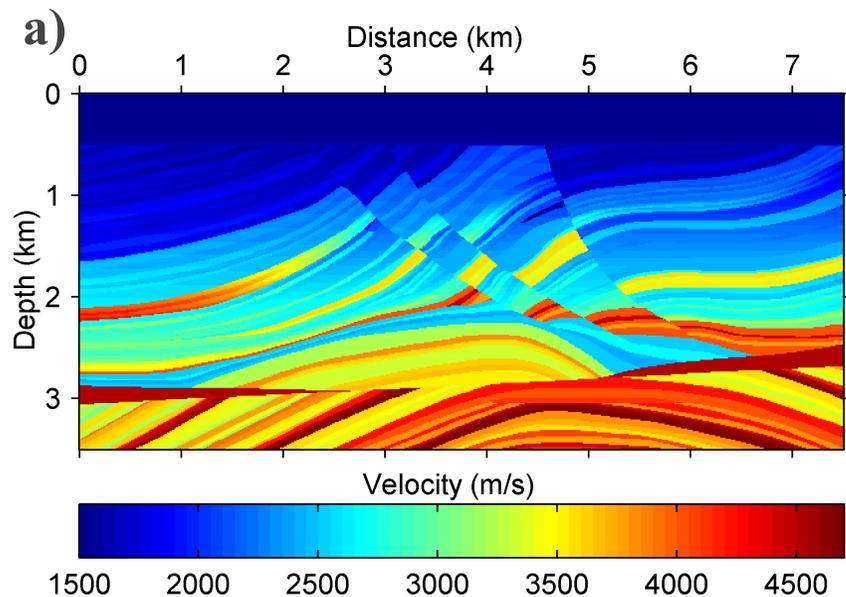


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(a) True model

(b) Initial model

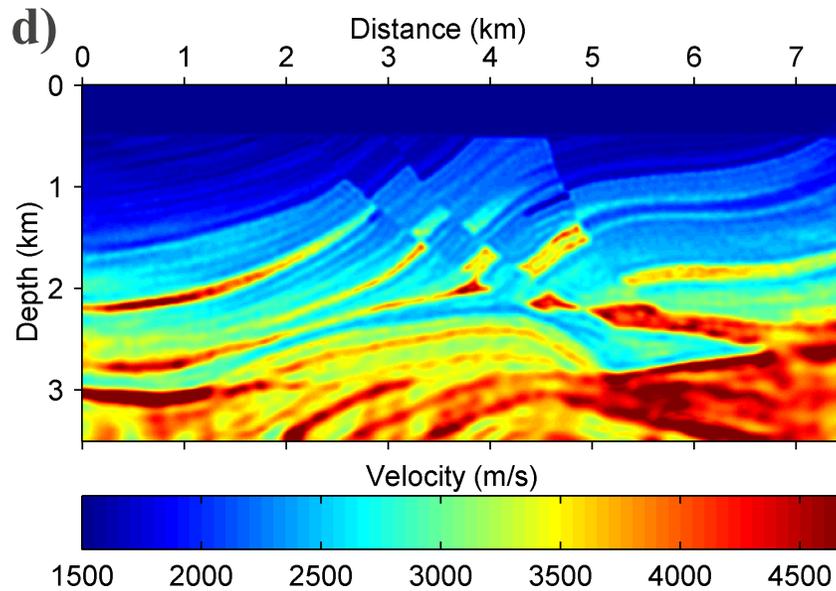
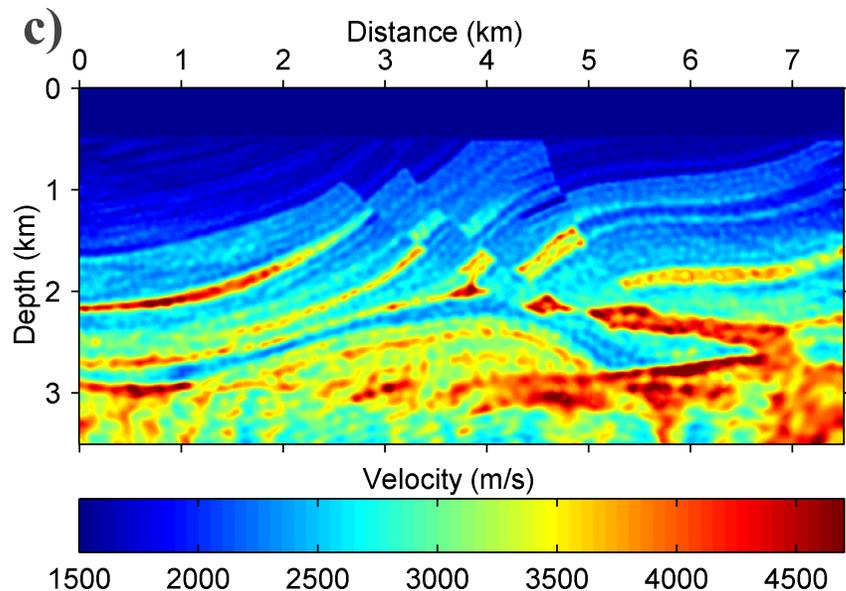
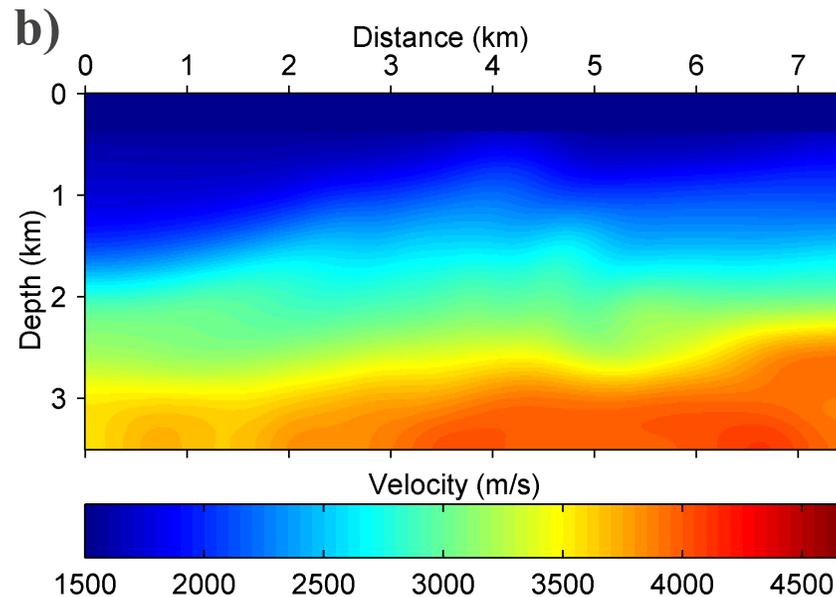
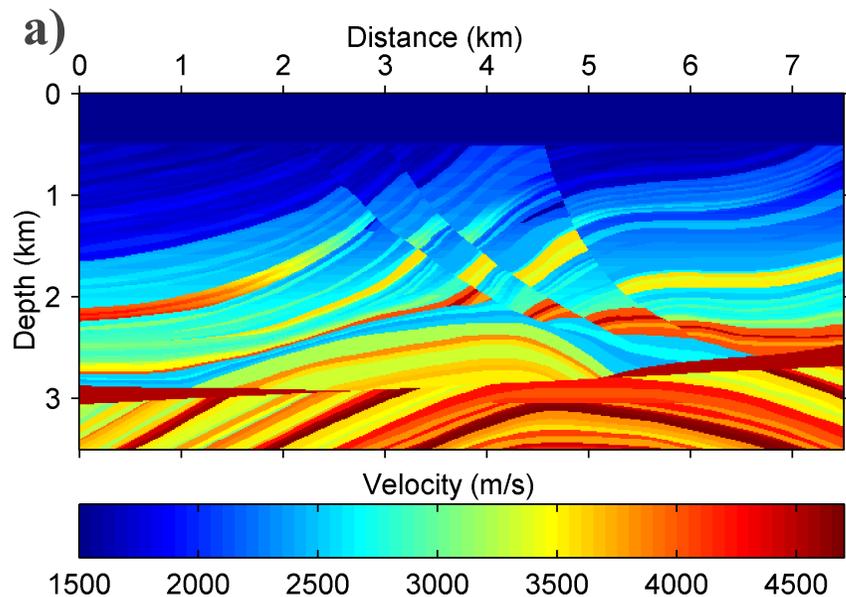
**(c) Inverted by LSQR,
SNR = 17.5233 (dB)**

**(d) Inverted by LB,
SNR = 18.8012 (dB)**

Results for noise-free data.



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(a) True model

(b) Initial model

**(c) Inverted by LSQR,
SNR = 17.2728 (dB)**

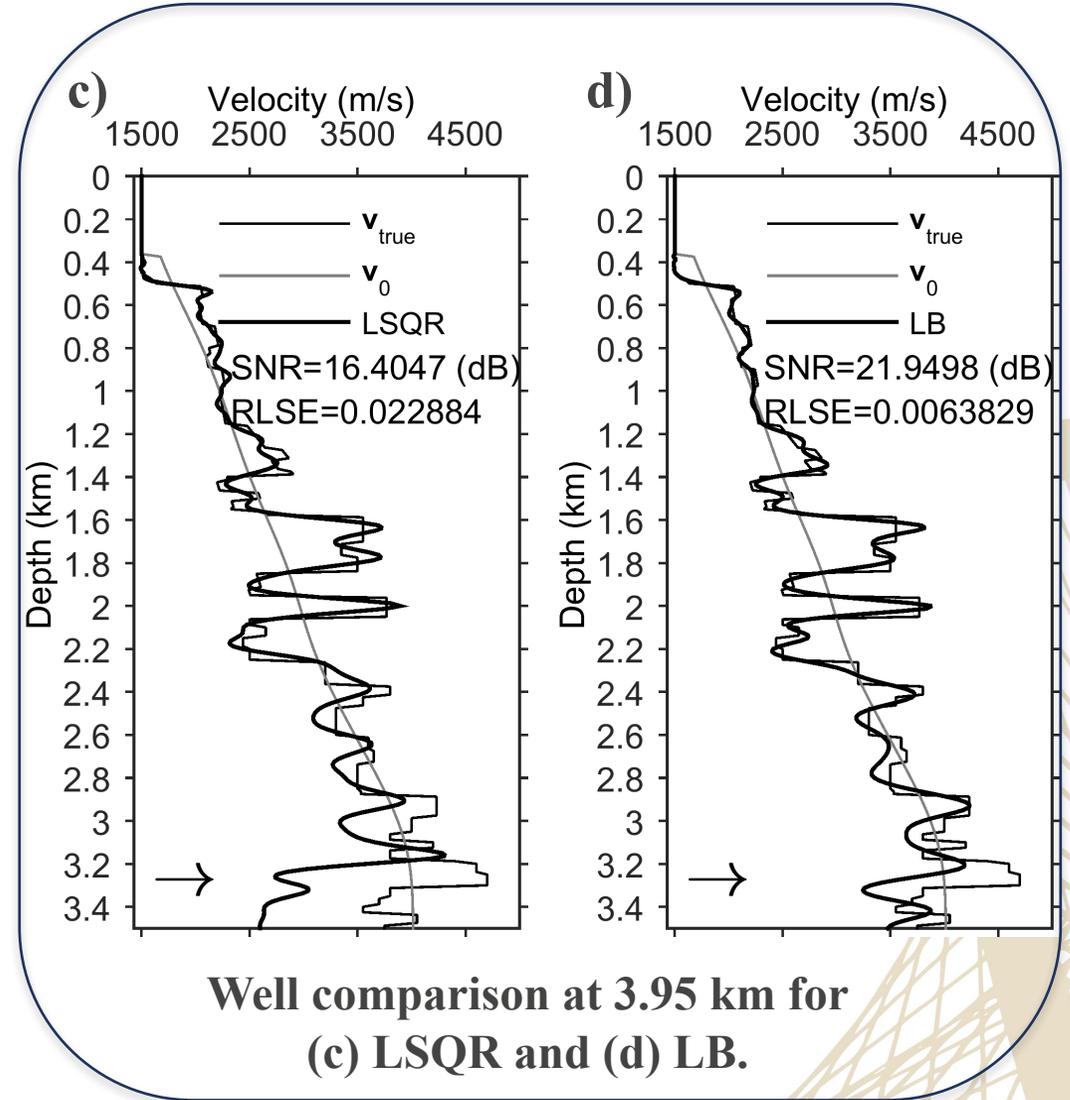
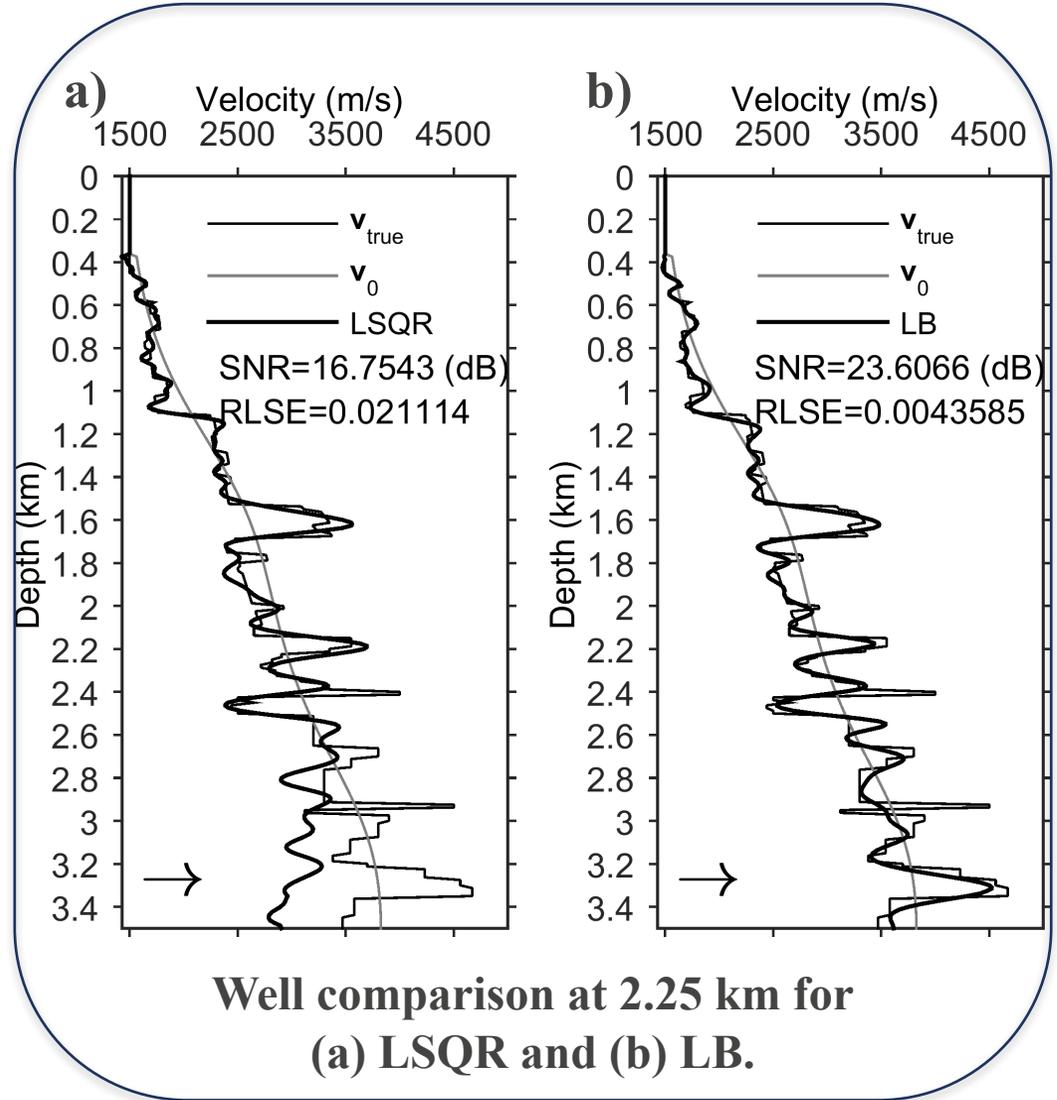
**(d) Inverted by LB,
SNR = 18.3811 (dB)**

Results for 20% random noise added data.

Well data comparison for noisy data set



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Thin black lines: True model
Thin gray lines: Initial model
Bold black lines: Inverted model

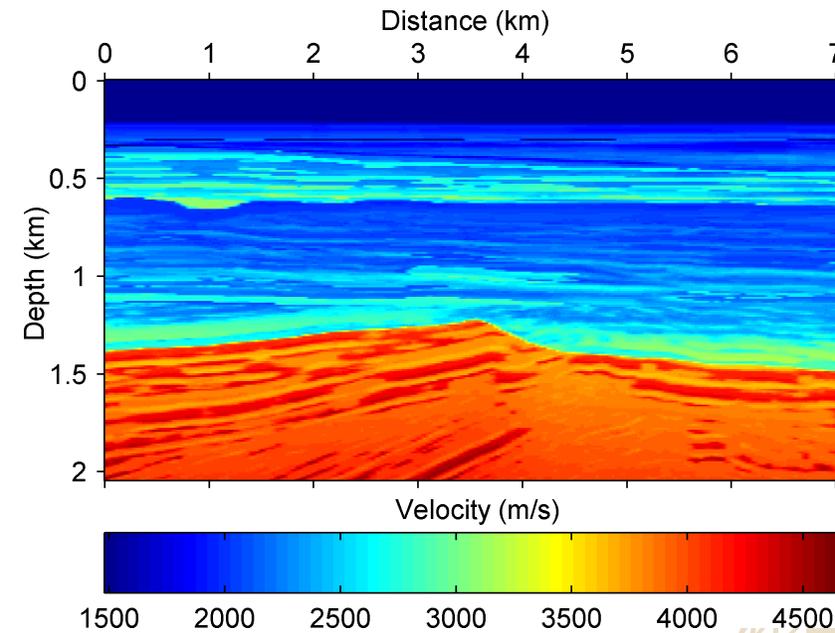
BG Compass model

Experiment setup

- Same input data set and inversion parameter settings as Li et al. (2012)
- model size: 205×701
- grid spacing: $d_x = d_z = 10$ m
- 58 frequencies in the range [2.9 22.5] Hz
- 351 shots and 701 receivers

Inversion settings

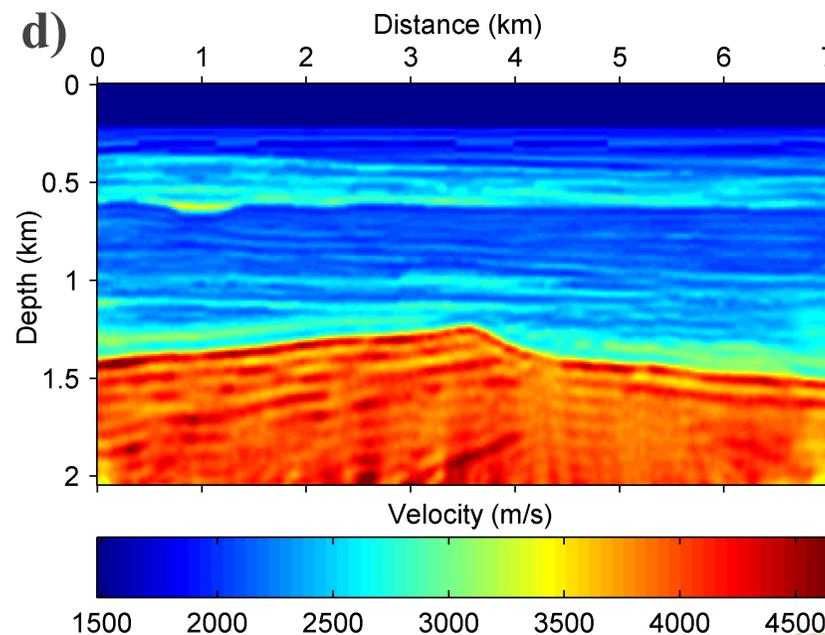
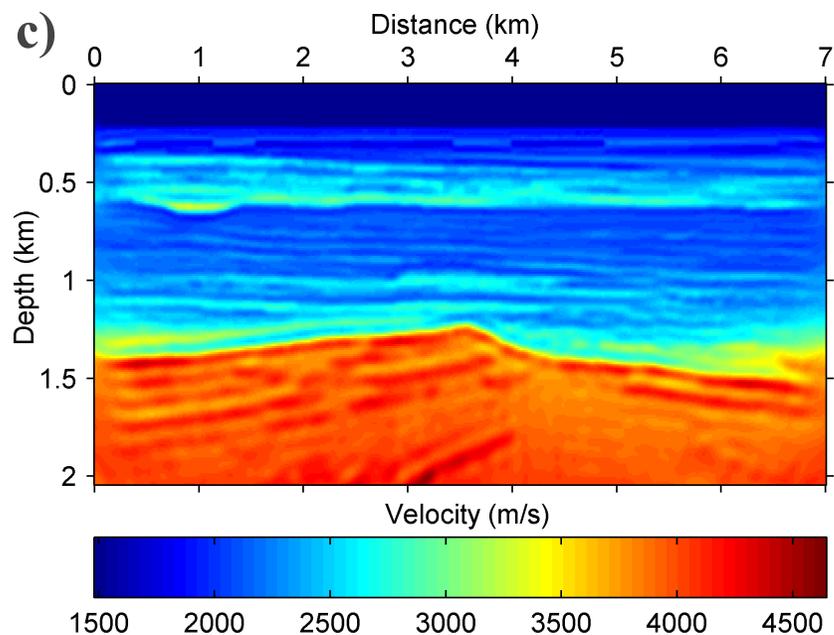
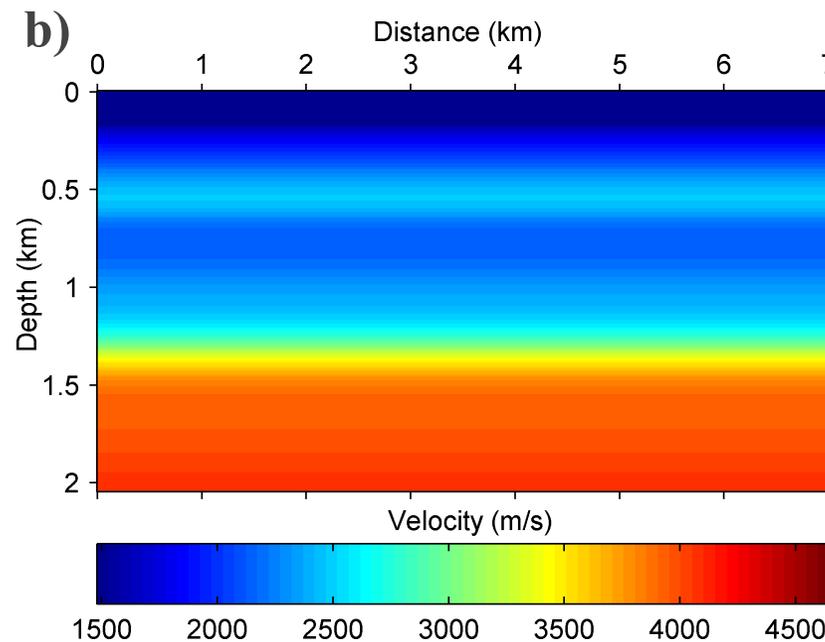
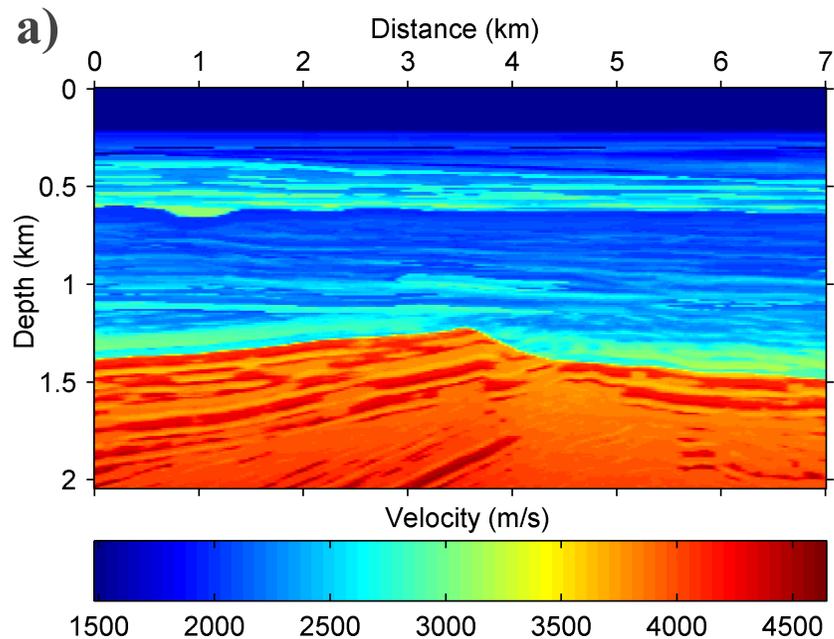
- ✓ 10 overlapping frequency bands
- ✓ 7 simultaneous shots
- ✓ 10 selected frequencies
- ✓ 10 GN iterations for each frequency batch
- ✓ each GN subproblem, 20 inner iterations of SPG/ l_1 and LB



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(a) True model

(b) Initial model

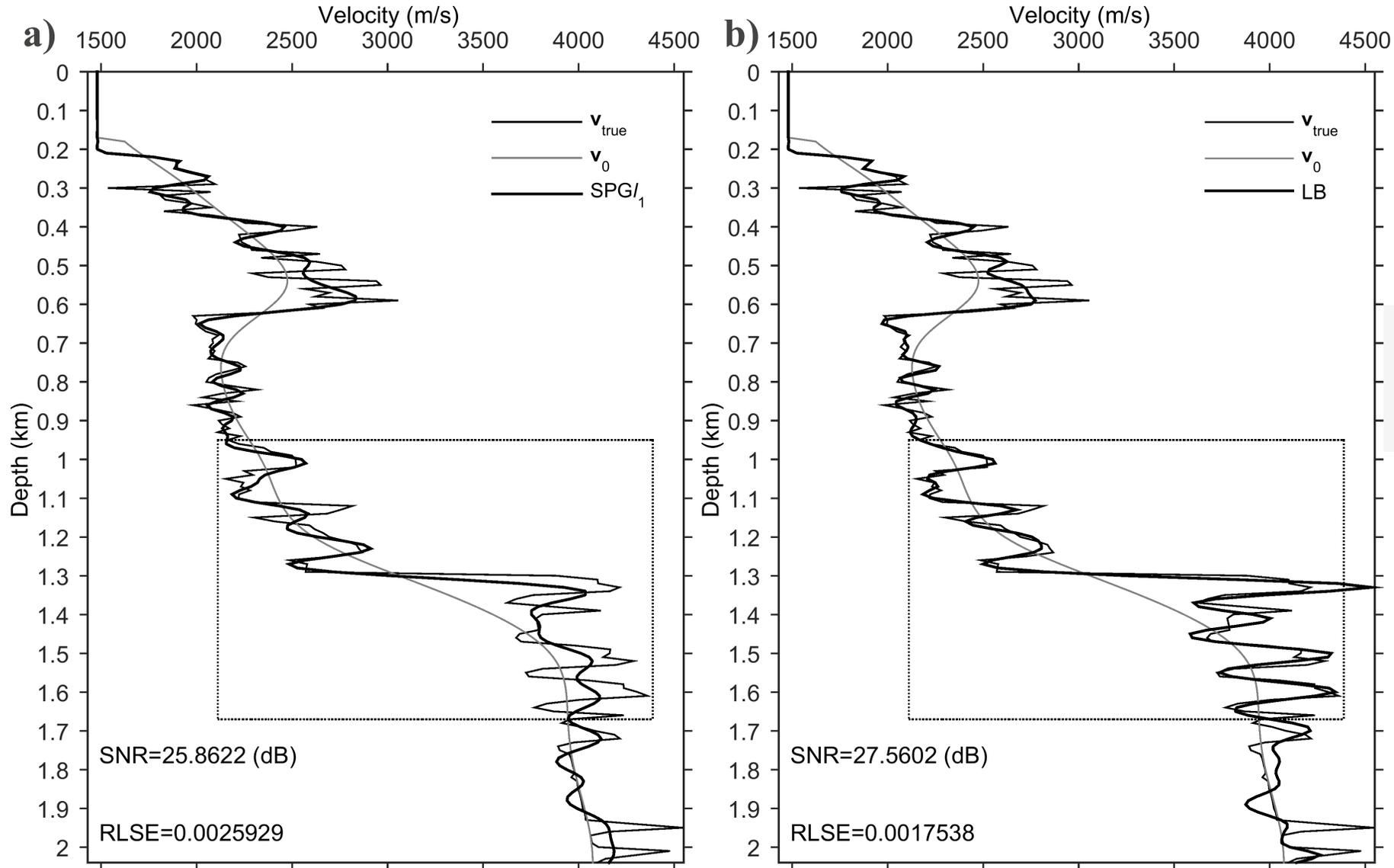
(c) Inverted by $SPGL_1$

(d) Inverted by LB

BG compass model: Well data comparison

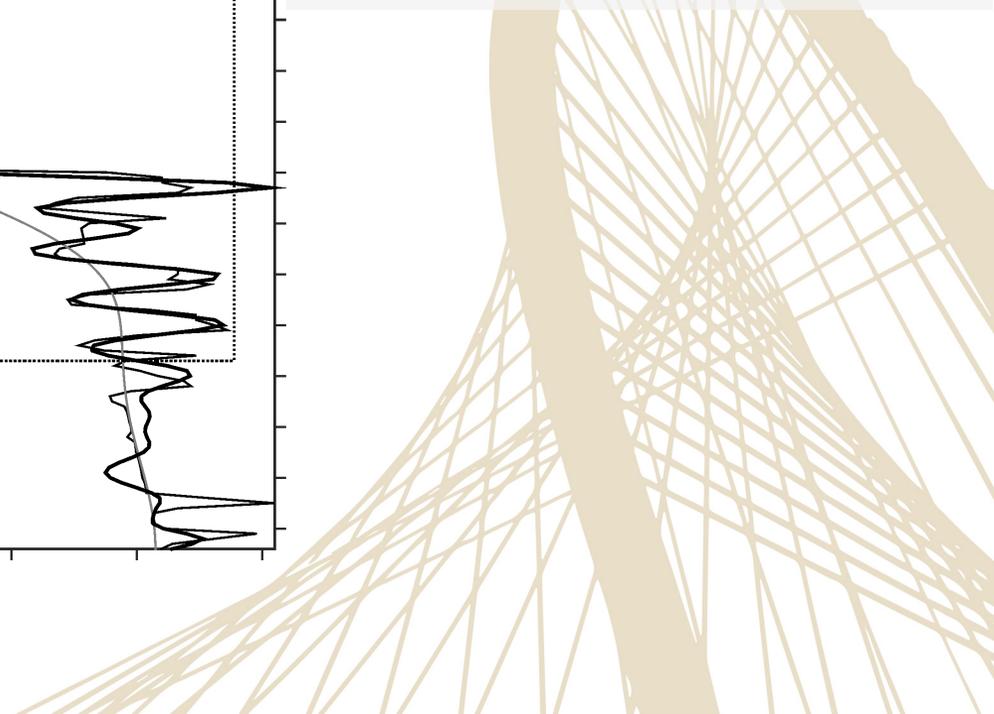


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Thin black lines: True model
Thin gray lines: Initial model
Bold black lines: Inverted model

Well comparison at 2 km (a) SPG/l₁ and (b) LB.





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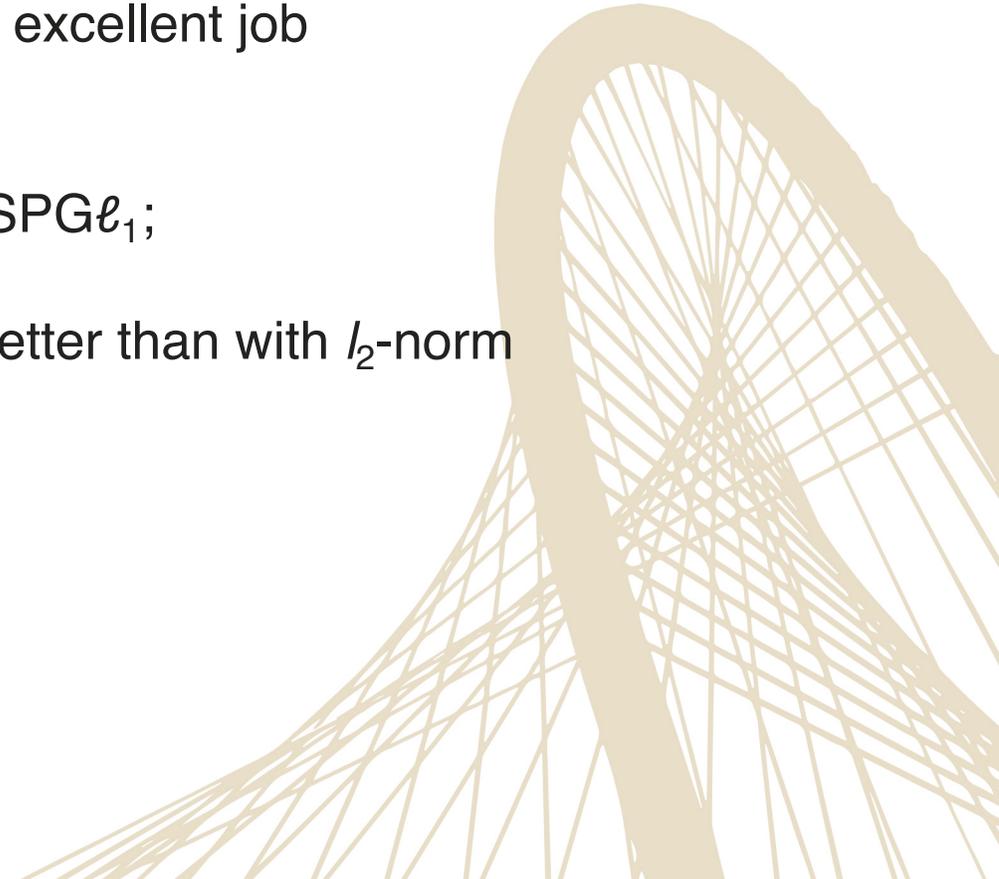




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Conclusions

- A simple linearized Bregman method for sparsity-promoting GNFWI.
 1. the much simpler linearized Bregman method does an excellent job compared to the complicated $\text{SPG}\ell_1$;
 2. the linearized Bregman method is more efficient than $\text{SPG}\ell_1$;
 3. GNFWI result with l_1 -norm constraint on the updates better than with l_2 -norm constraint on the updates.





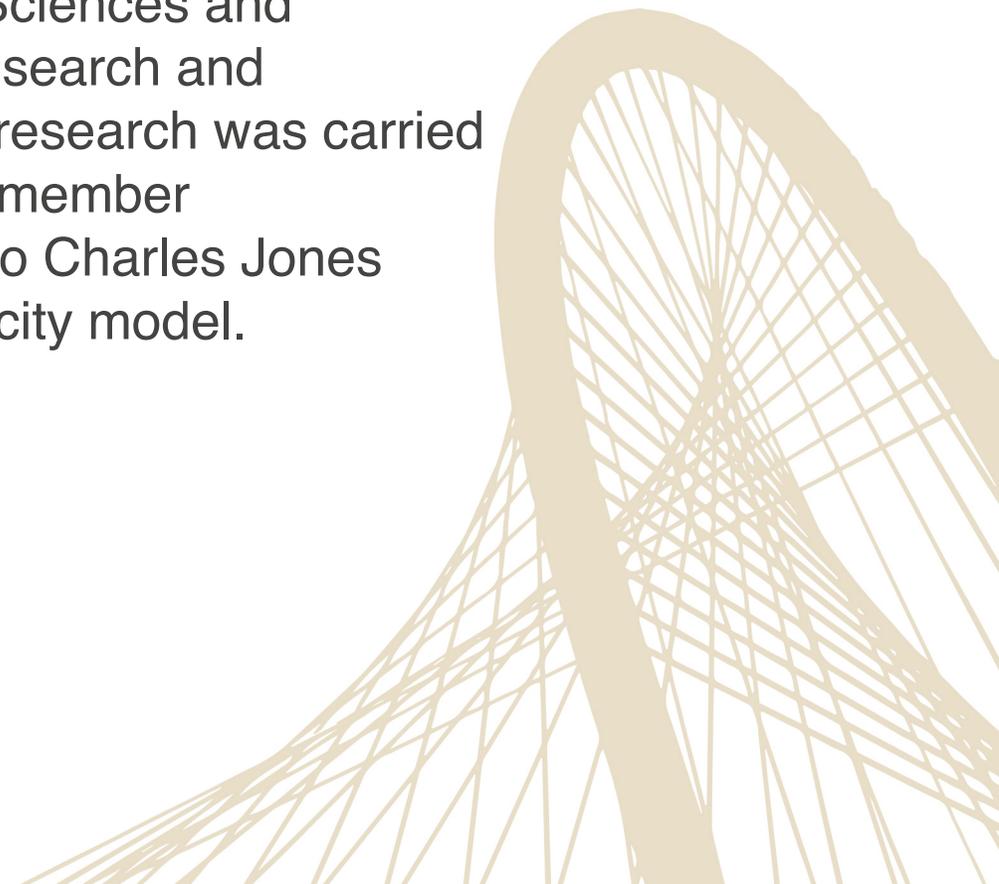
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Acknowledgments

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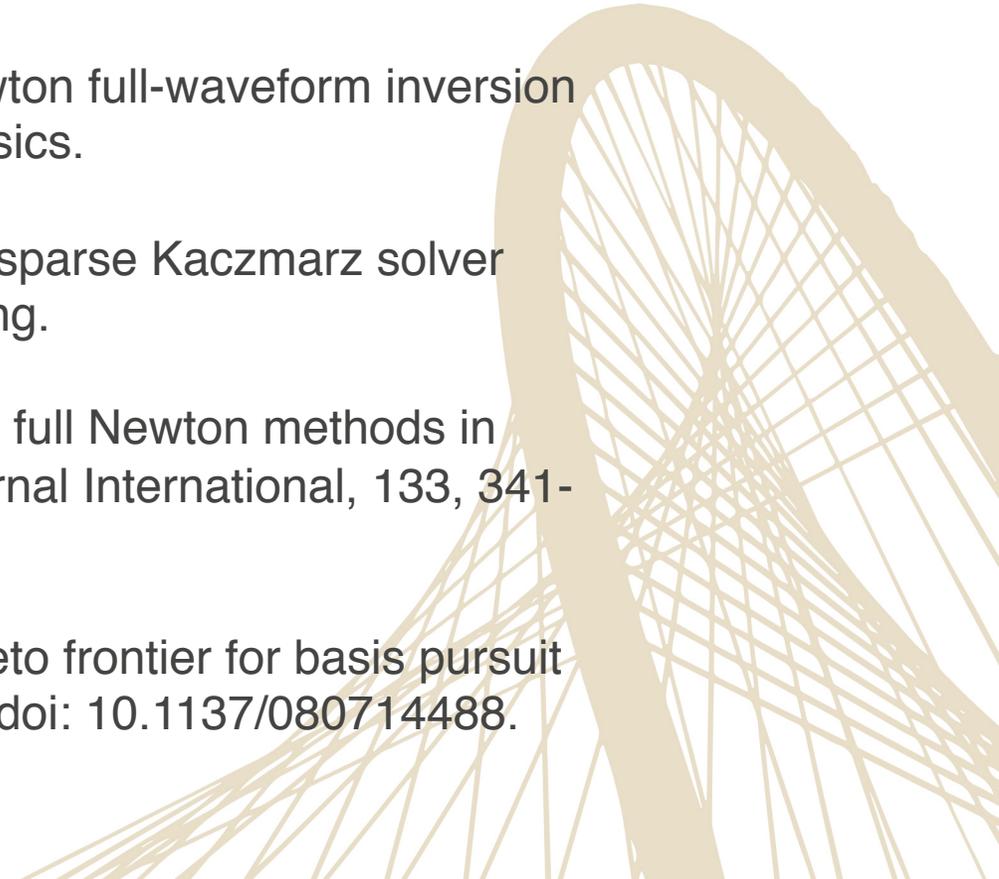


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Thank you.

