

Automatic salt flooding with constrained wavefield reconstruction inversion

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Strategy

Extend the search space

- ▶ “less” nonlinear (bi-linear)
- ▶ ensures data fit & avoids cycle skips

“Squeeze” the extension by

- ▶ enforcing the wave equation to compute model updates
- ▶ imposing *asymmetric* convex constraints that
 - encode “rudimentary” domain-specific properties of the geology
 - create hard reflectors w/ correct signs
- ▶ relaxing the convex constraints while stressing the physics

Wavefield Reconstruction Inversion – WRI

wave-equation $\times$ wavefield $=$ source

versus

$$\left(\begin{array}{c} \text{wave-equation} \\ \hline \text{sampling operator} \end{array} \right) \times \text{wavefield} = \left(\begin{array}{c} \text{source} \\ \hline \text{data} \end{array} \right)$$

WRI – iterations

WRI method

for each source i

$$\text{solve } \begin{pmatrix} P_i \\ \lambda A_i(\mathbf{m}) \end{pmatrix} \mathbf{u}_{\lambda,i} \approx \begin{pmatrix} \mathbf{d}_i \\ \lambda \mathbf{q}_i \end{pmatrix}$$

$$\mathbf{g} = \mathbf{g} + \lambda^2 \omega^2 \text{diag}(\bar{\mathbf{u}}_{i,\lambda})^* (A(\mathbf{m}) \bar{\mathbf{u}}_{i,\lambda} - \mathbf{q}_i)$$

end

$$\mathbf{m} = \mathbf{m} - \alpha \mathbf{g}$$

correlation proxy
wavefield & PDE
residual

Conventional method

for each source i

$$\text{solve } A(\mathbf{m}) \mathbf{u}_i = \mathbf{q}_i$$

$$\text{solve } A(\mathbf{m})^* \mathbf{v}_i = P_i^* (P_i \mathbf{u}_i - \mathbf{d}_i)$$

$$\mathbf{g} = \mathbf{g} + \omega^2 \text{diag}(\mathbf{u}_i)^* \mathbf{v}_i$$

end

$$\mathbf{m} = \mathbf{m} - \alpha \mathbf{g}$$

correlation
wavefield &
data residual

Related work

Contrast-source formulation

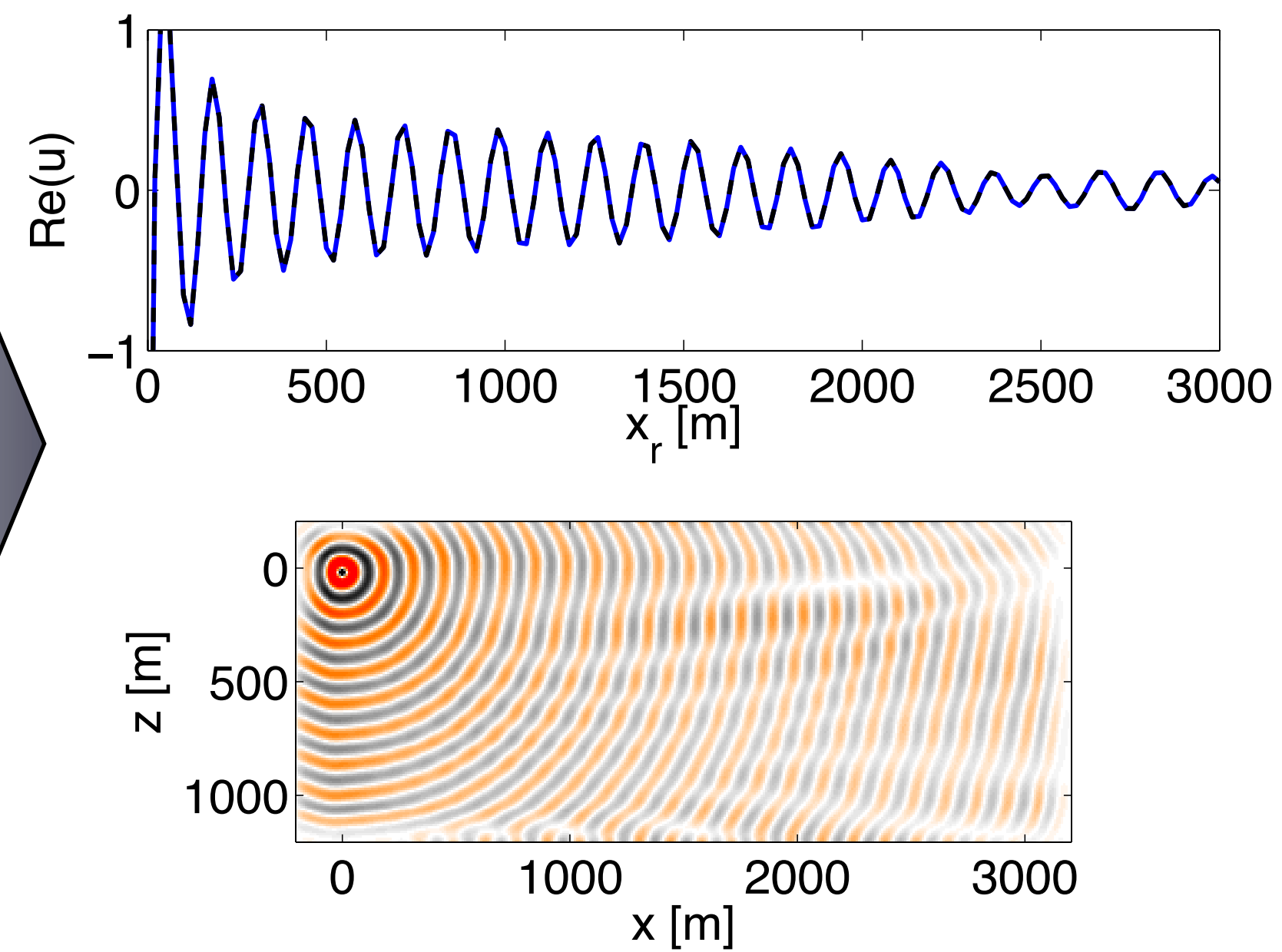
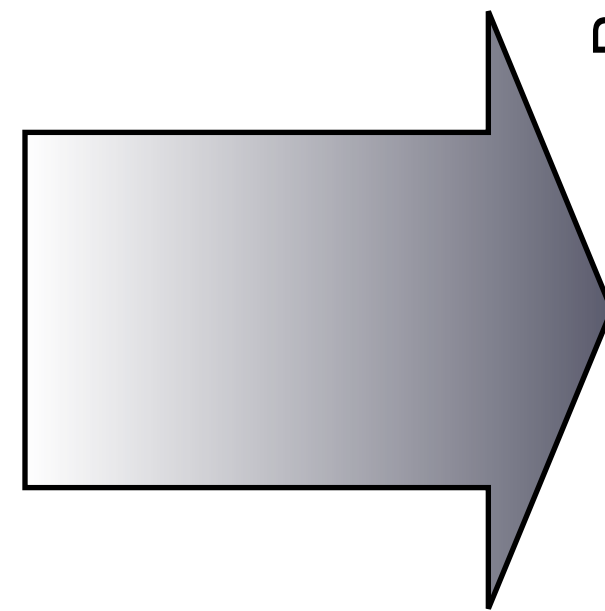
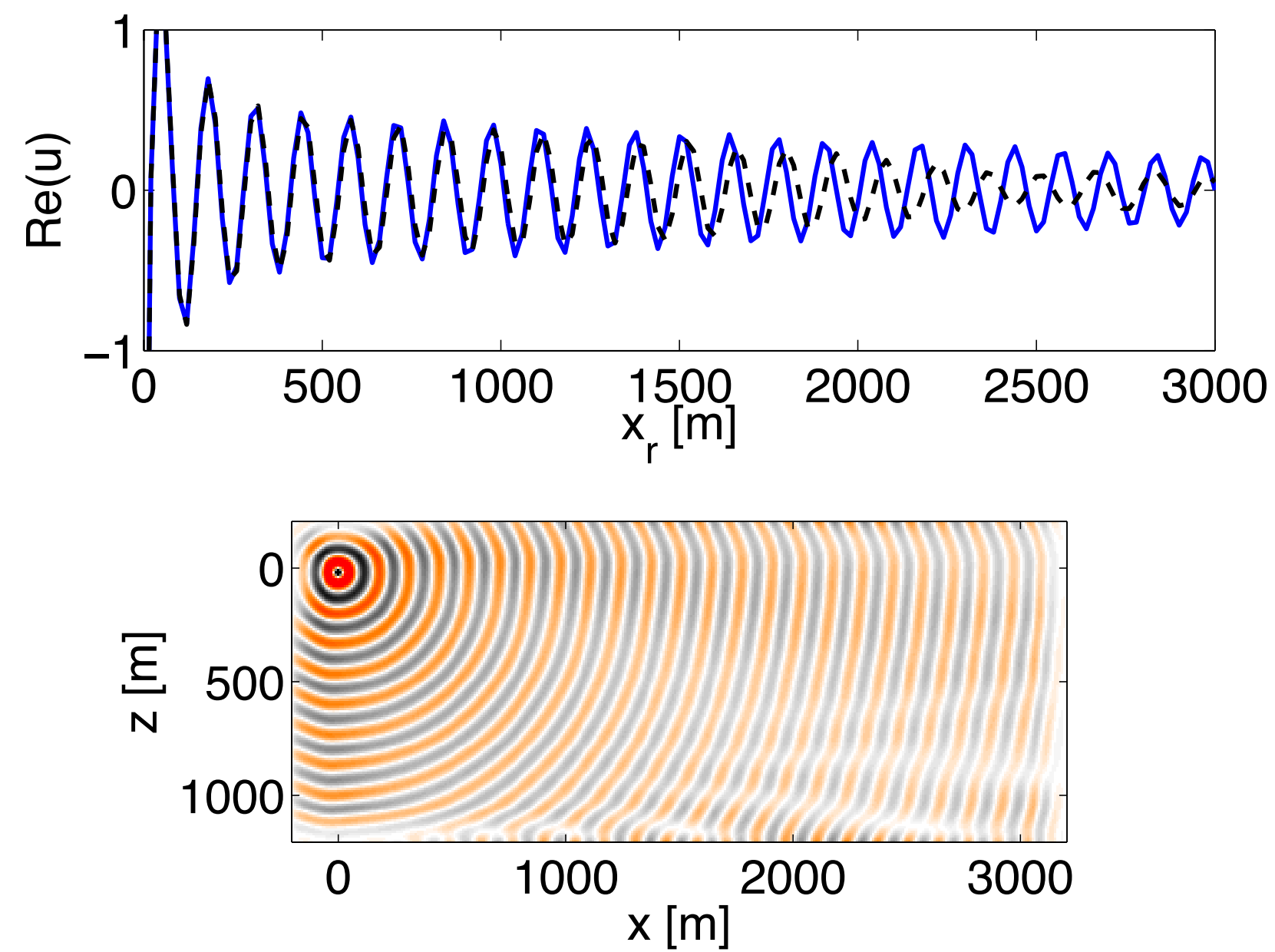
- ▶ combined objective is similar
- ▶ but does not eliminate wavefields via variable projection [Golub '03, van Leeuwen & Aravkin '12]
- ▶ **requires storage of wavefields for all sources**

Tomographic extensions

- ▶ **sensitivities to “noise” & relative strengths of events**
- ▶ WRI uses wave equation itself to “focus”

FWI vs WRI

Solutions of data-augmented system force data fits... **no longer cycle skipped!**



Chevron blind test data



Zhilong Fang



Xiang Li



Bas Peters



Brendan Smithyman

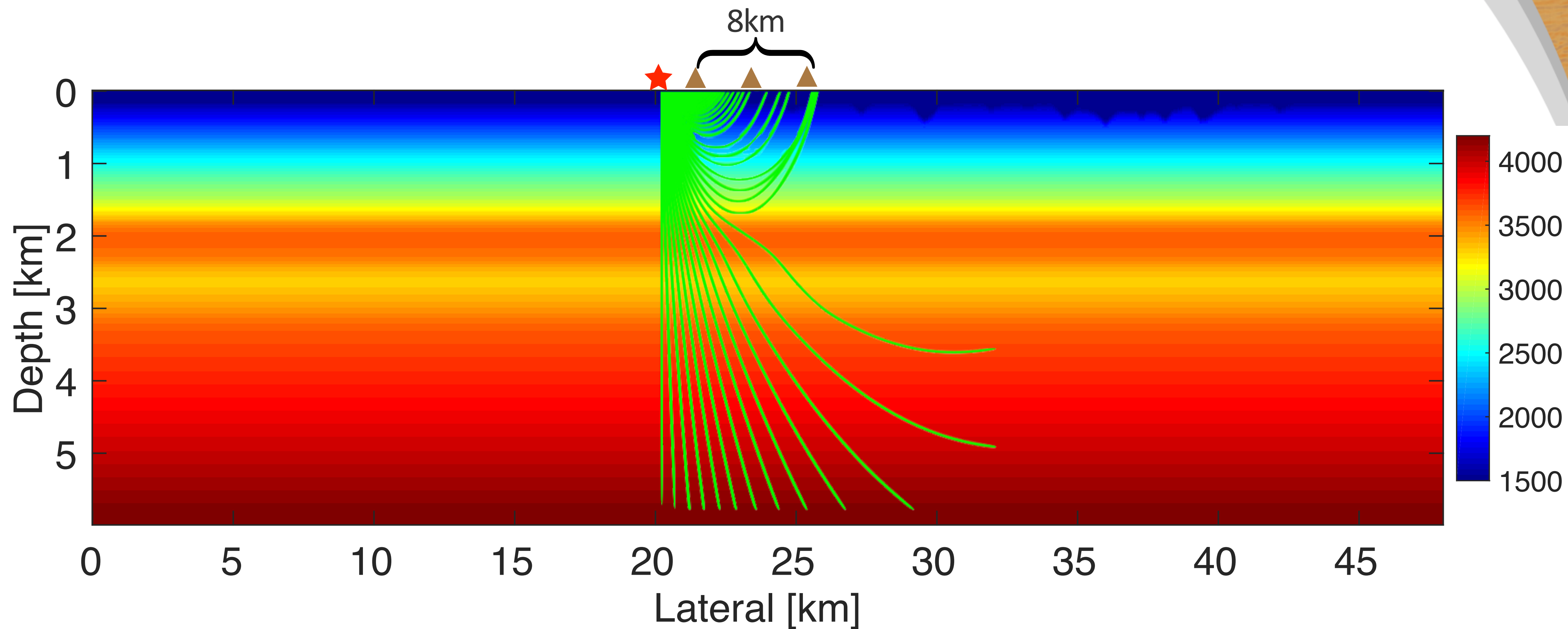


Mengmeng Yang



Felix J. Herrmann

Initial model

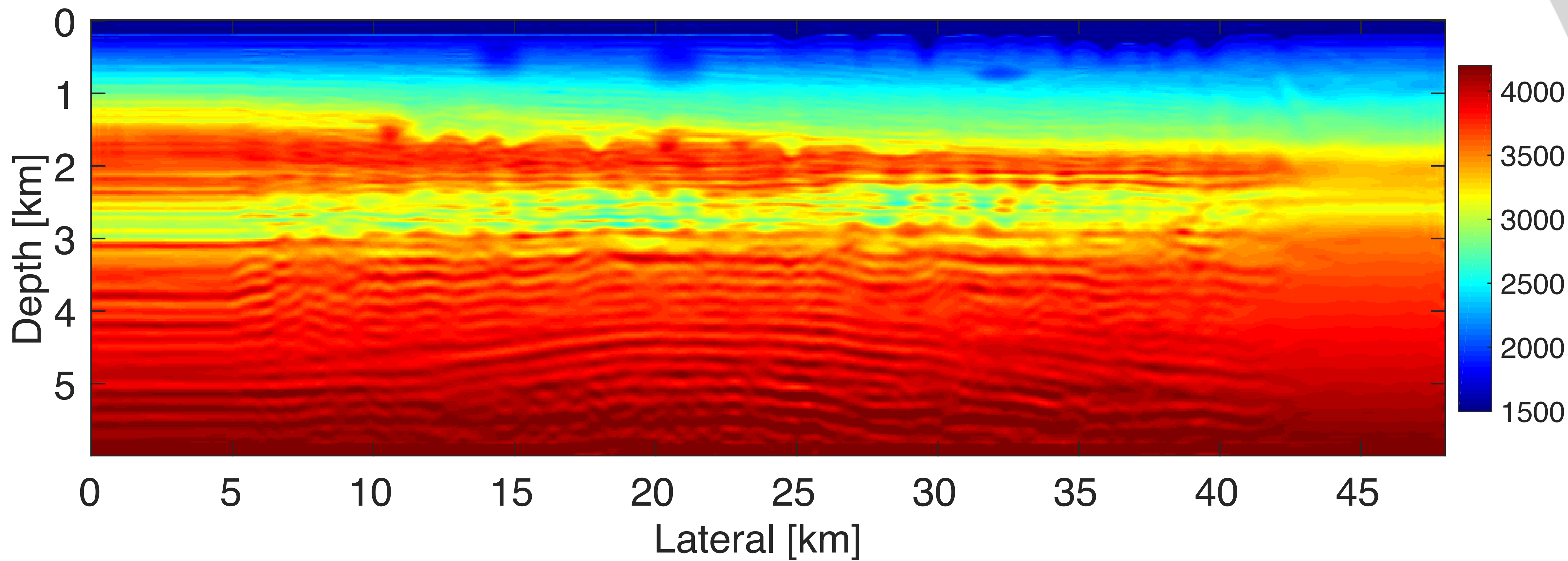


Chevron blind test data

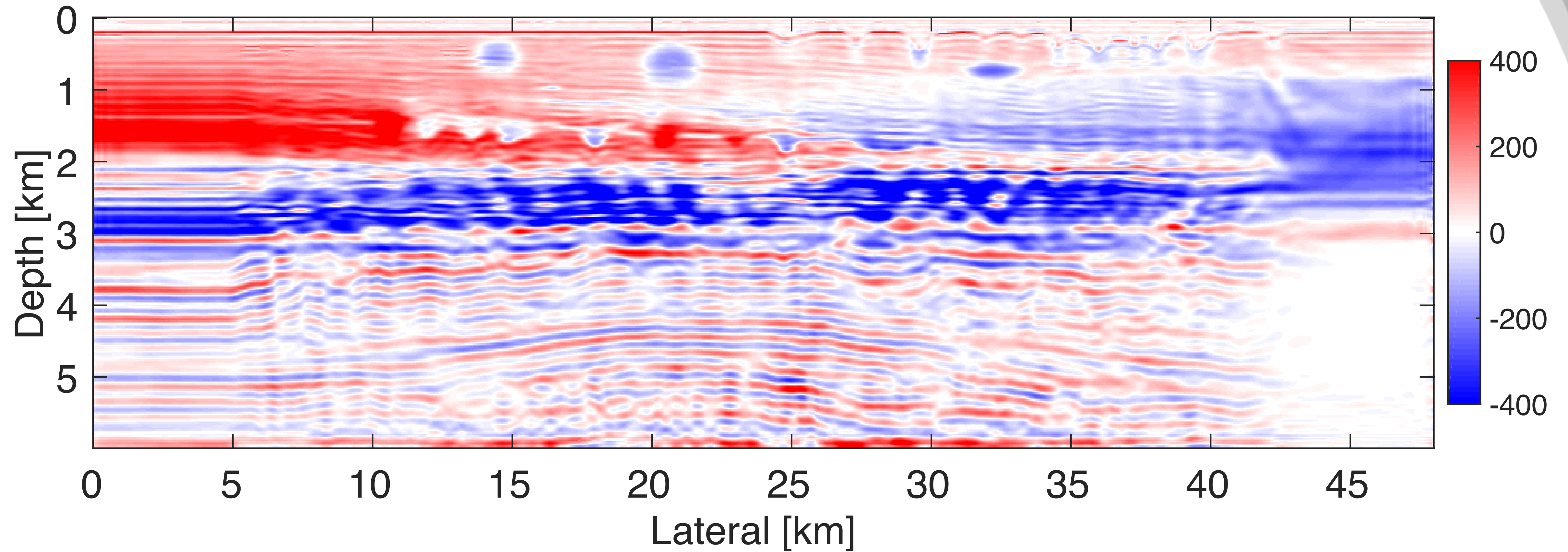
Inversion strategy:

1. Frequency domain WRI with Source estimation;
2. Frequency bands: [3:0.2:5]Hz, [3:0.2:7]Hz, [3:0.2:9]Hz, [3:0.2:11]HzHz;
3. Batch sizes of random frequency subsets: 3, 6, 10, 10;
4. Batch size of random source subsets: 300;
5. Optimization solver: l-BFGS with 30 iterations per frequency band;
6. 2passes of WRI from frequency 3-11 Hz;
7. Grid size: 20m;
8. Minimum offset used: 1000m;
9. **No pre-processing !!!**

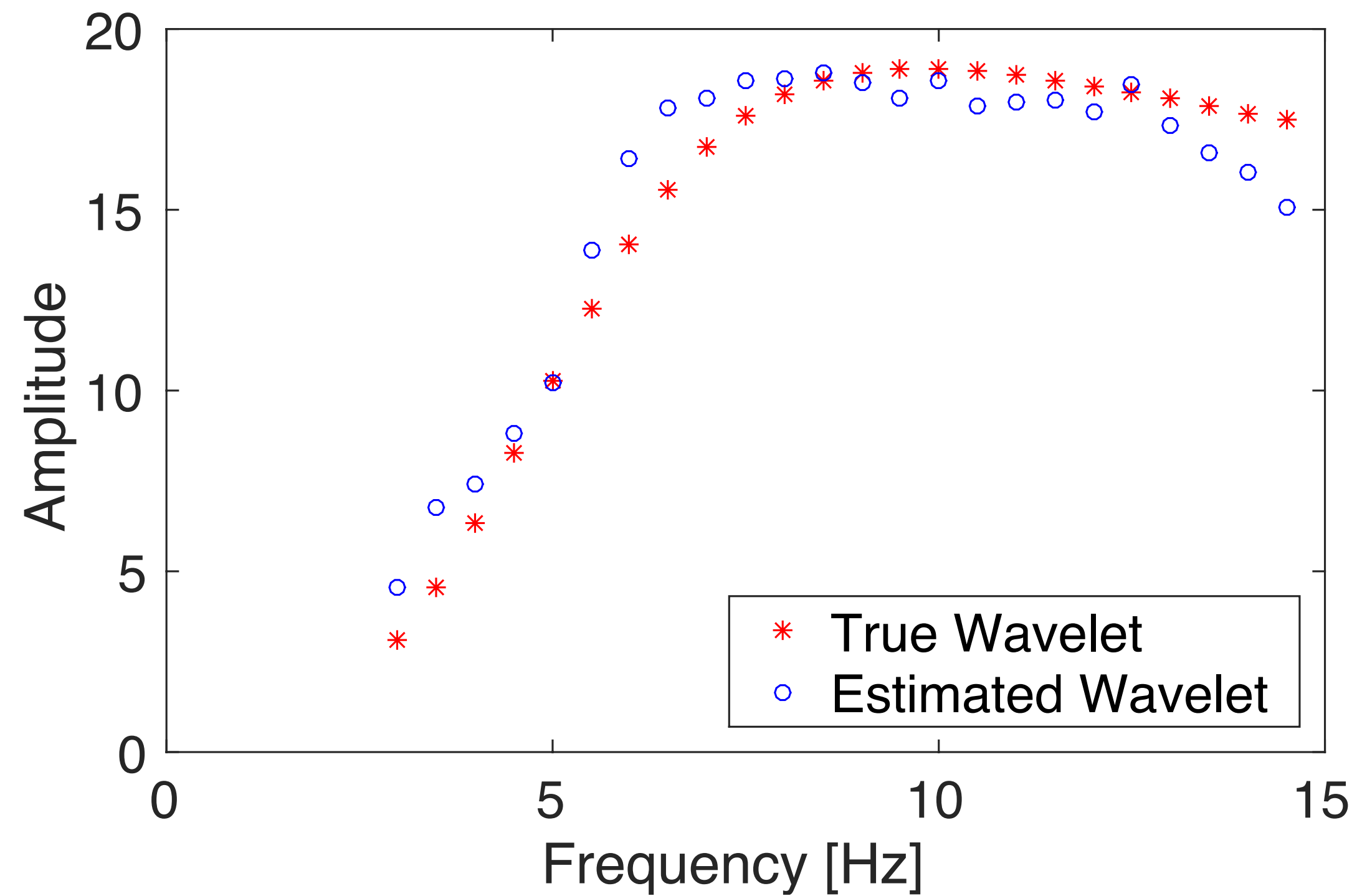
WRI



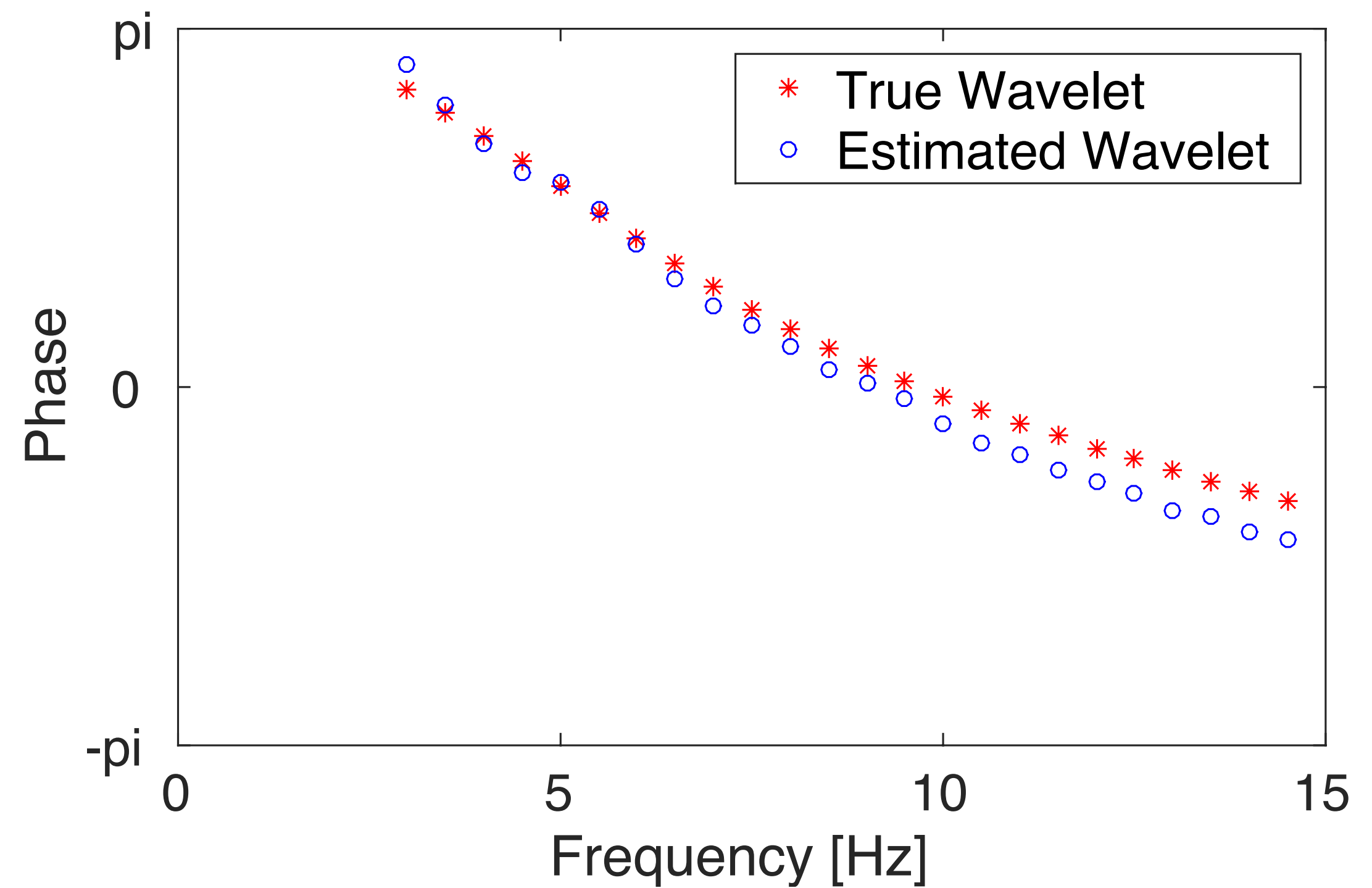
Model update



Source wavelet comparison



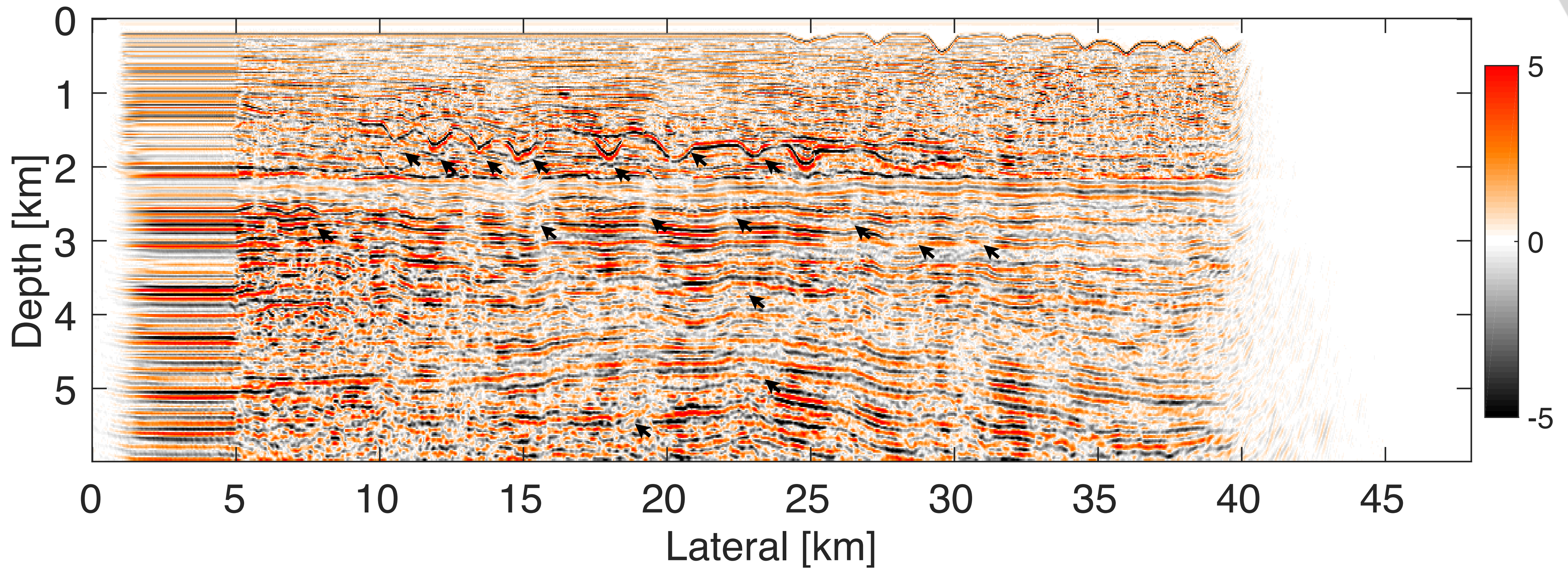
Amplitude



Phase

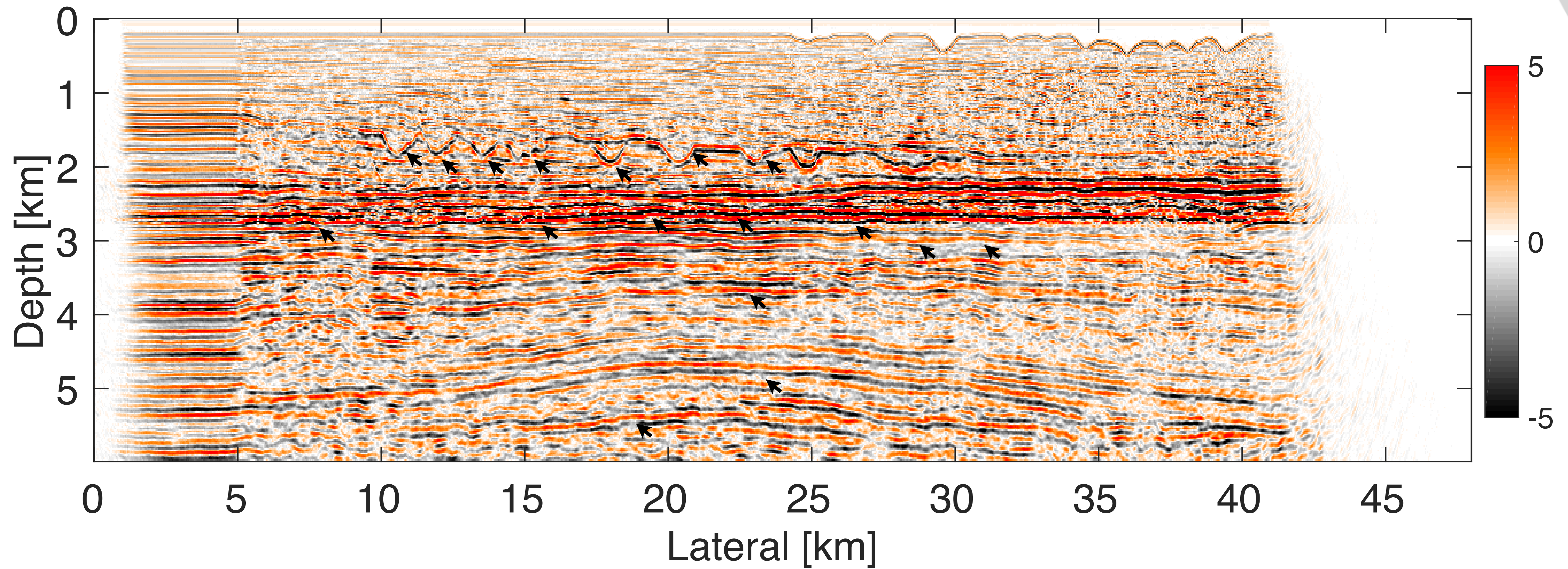
Kirchhoff migration

—Initial model



Kirchhoff migration

—Inversion result



Observations

WRI obtains a reasonable inversion results for the velocity & source

No data preprocessing or extensive handholding needed

How does this method hold up in cases where we have high-contrast high-velocity unconformities such as salt?

Automatic salt flooding with constrained wavefield reconstruction inversion

Ernie Esser, Lluís Guash*, and Felix J. Herrmann



*Sub Salt Solutions Ltd

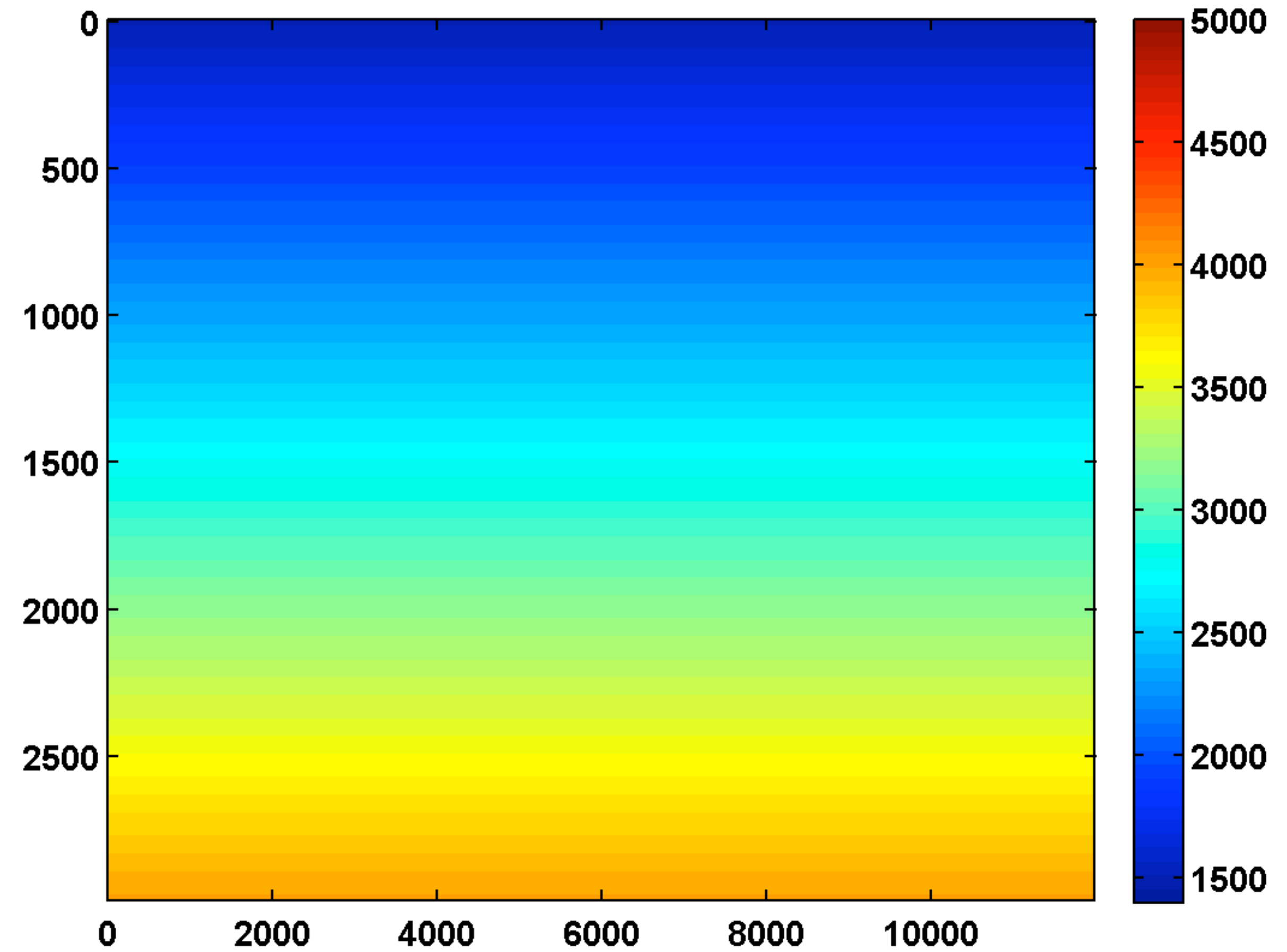
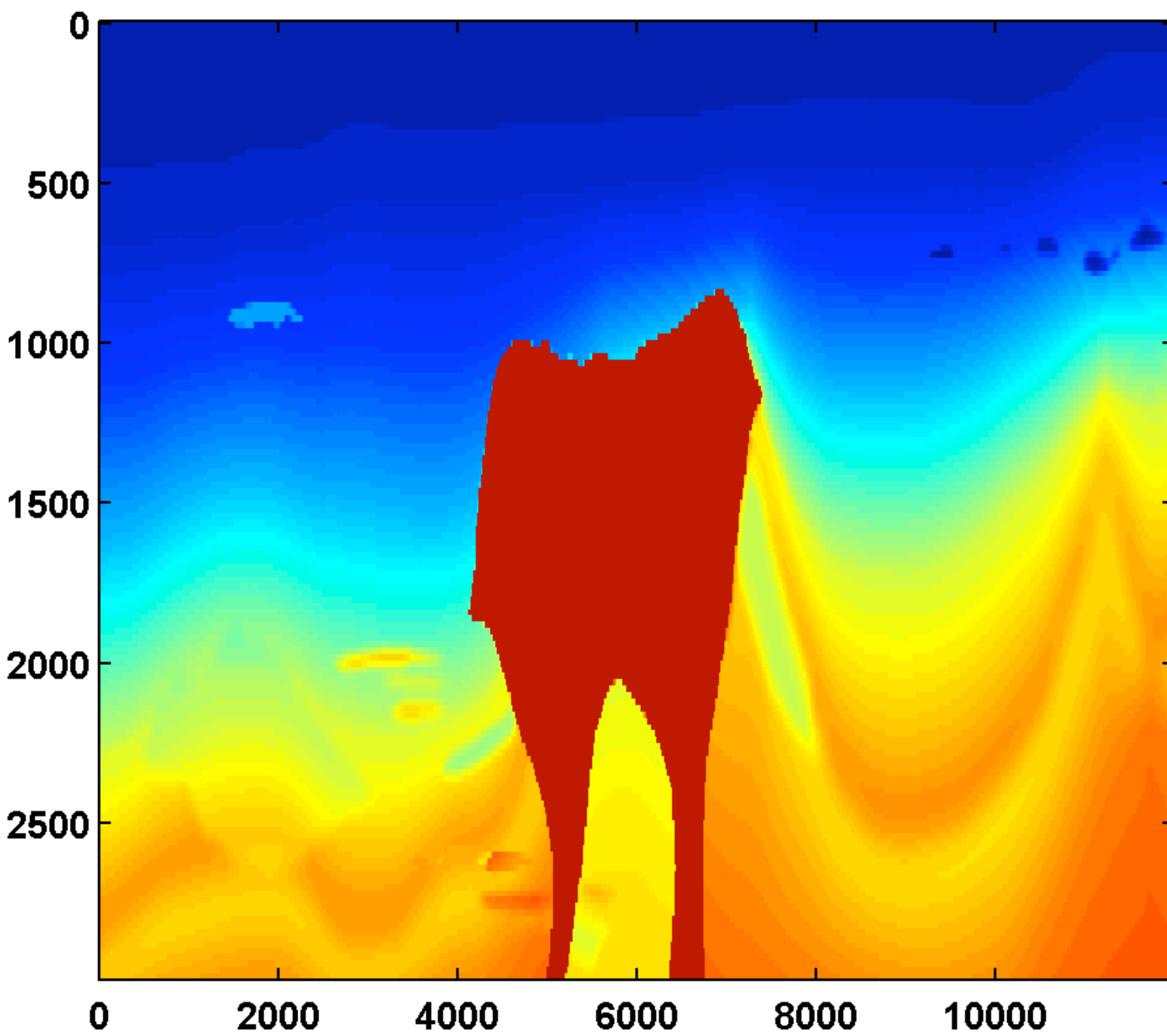


University of British Columbia



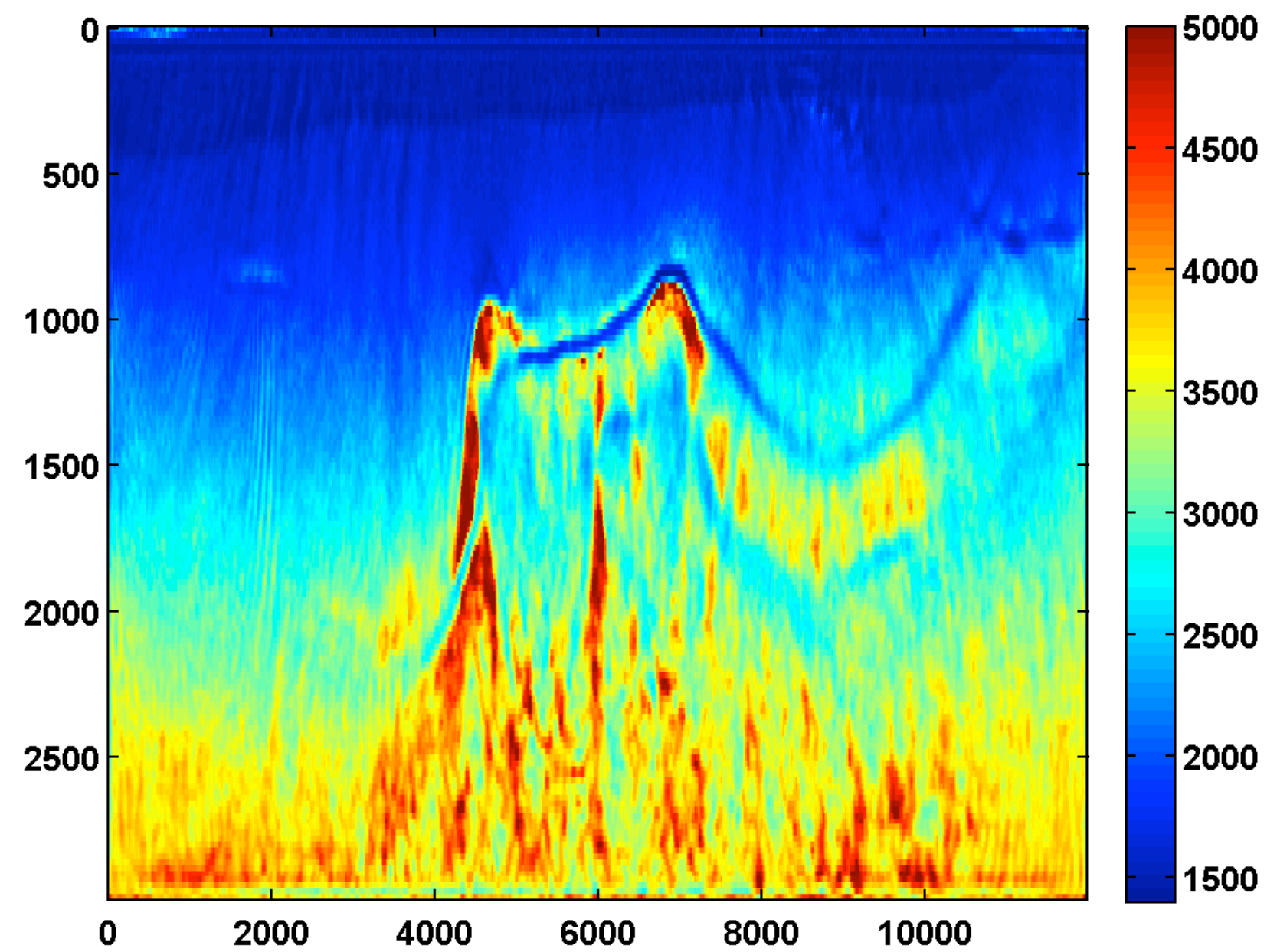
John “Ernie” Esser (May 19, 1980 – March 8, 2015)

Salt – poor starting model

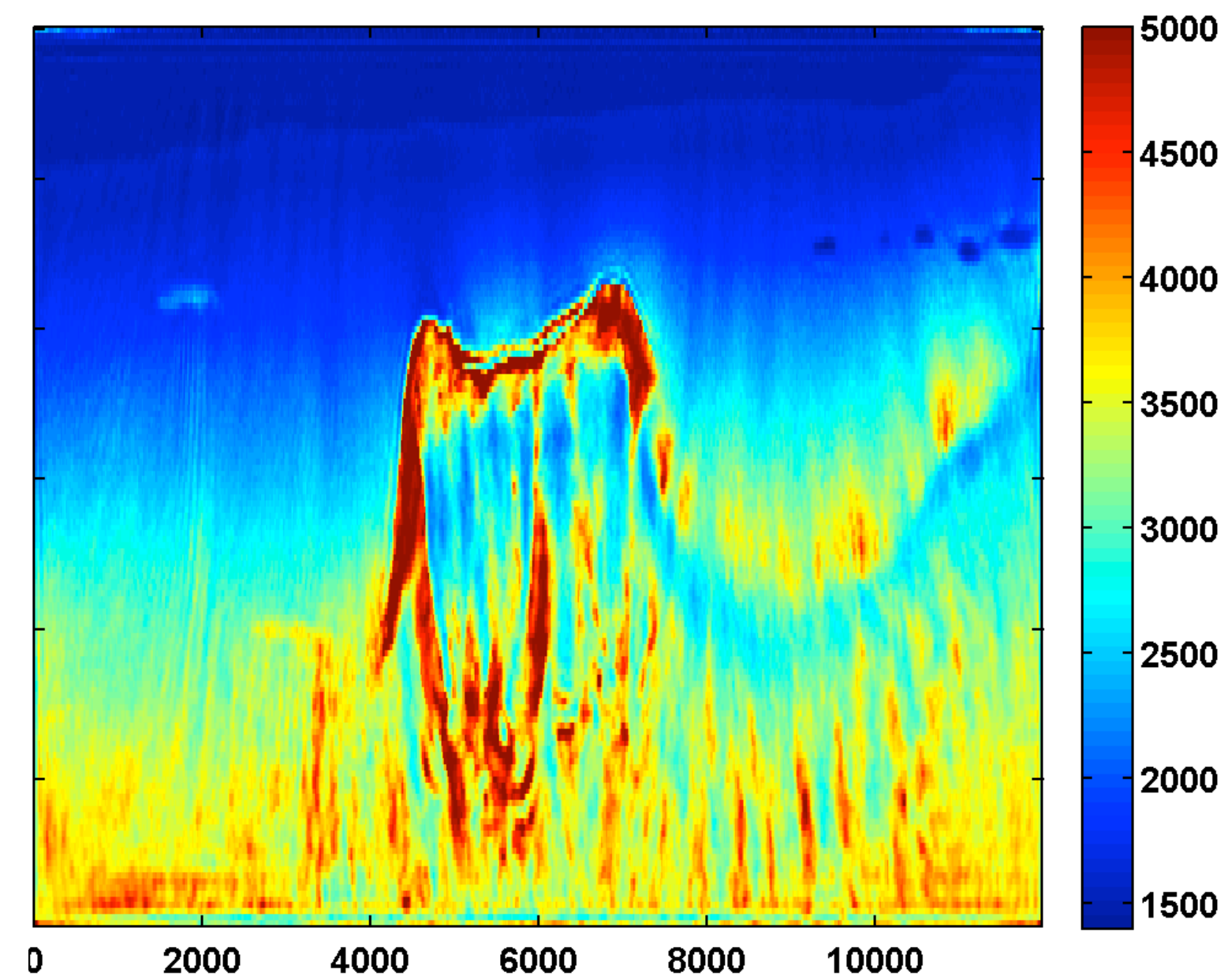


WRI results – w/o convex constraints

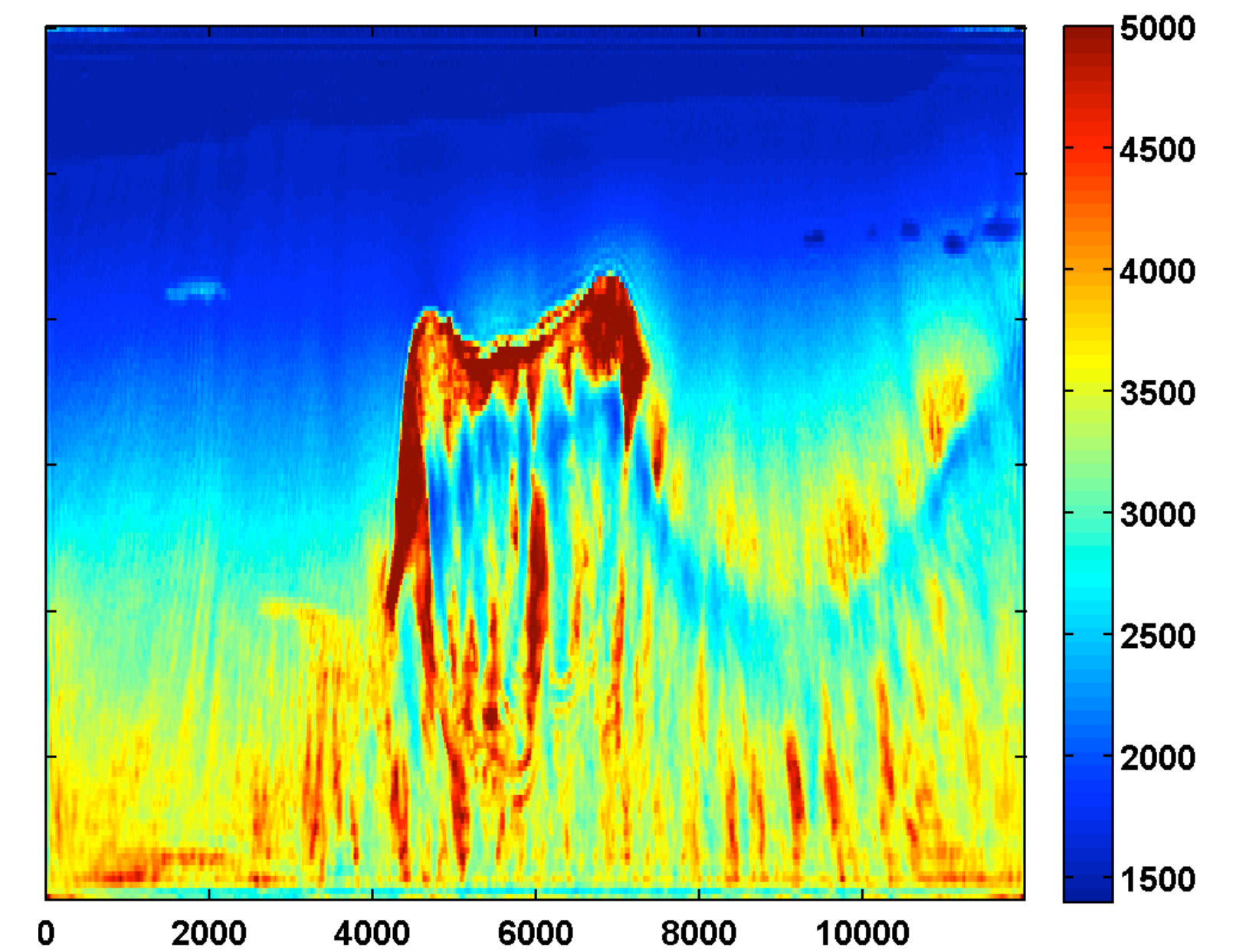
after one cycle through the frequencies



after two cycles through the frequencies



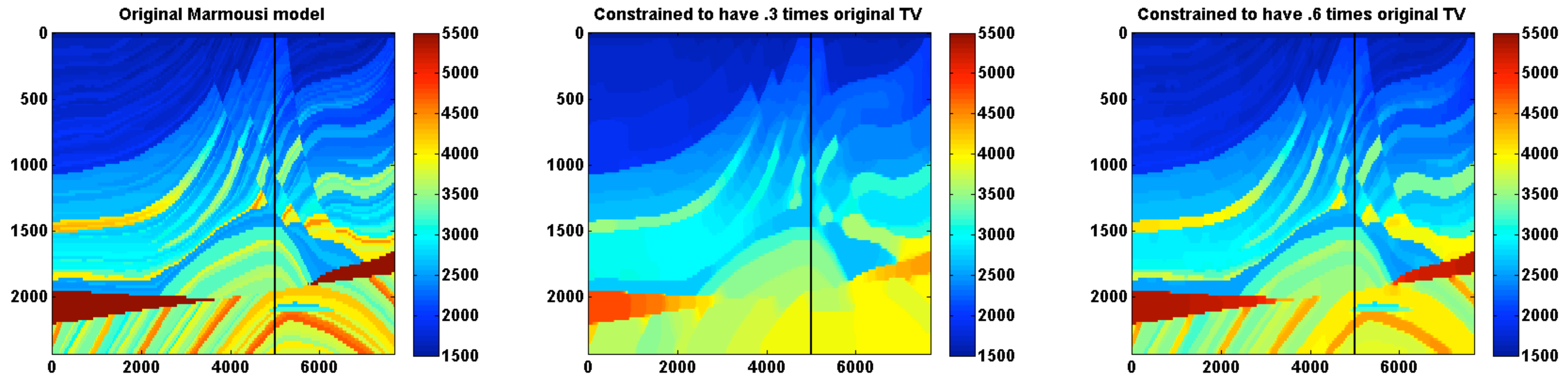
after three cycles through the frequencies



Projections onto convex sets

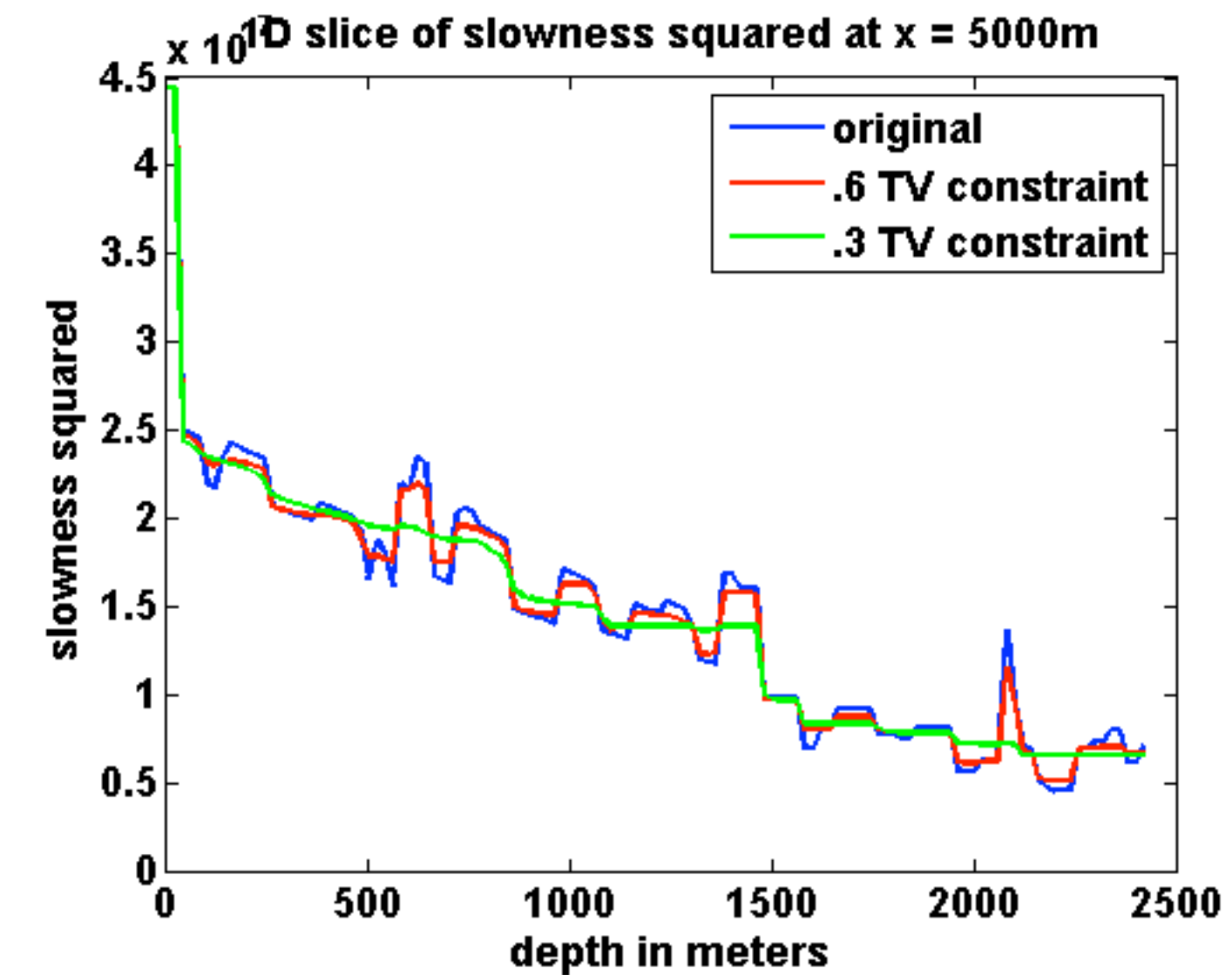
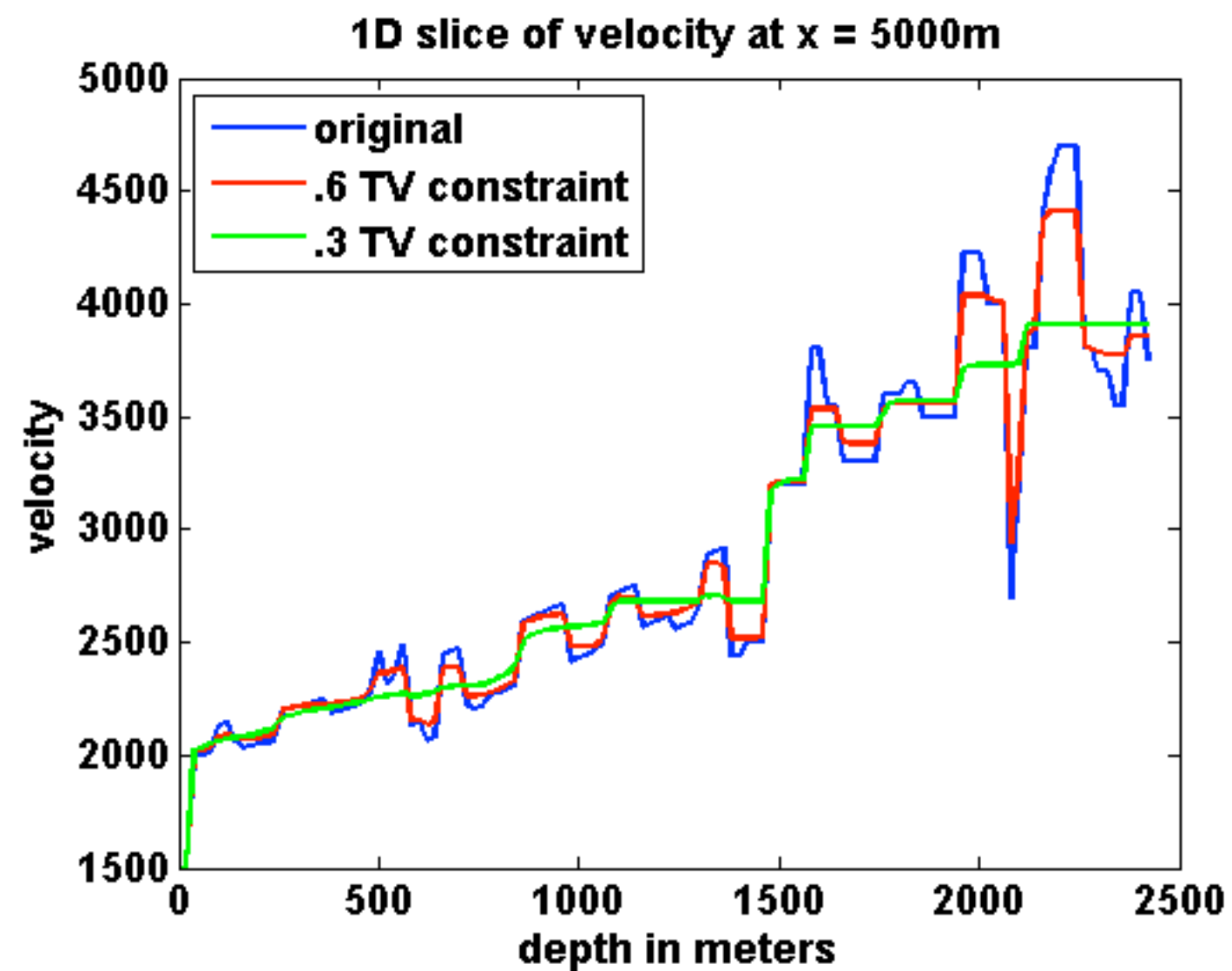
$v_{\min} = 1500$, $v_{\max} = 5500$, and $\tau = \{0.3\tau_0, 0.6\tau_0\}$

$$\Pi_C(\mathbf{m}_0) = \arg \min_{\mathbf{m}} \frac{1}{2} \|\mathbf{m} - \mathbf{m}_0\|^2 \quad \text{subject to} \quad \mathbf{m}_i \in [B_i^l, B_i^u] \quad \text{and} \quad \|\mathbf{m}\|_{TV} \leq \tau$$



Projections on the convex sets

$v_{\min} = 1500$, $v_{\max} = 5500$, and $\tau = \{0.3\tau_0, 0.6\tau_0\}$



- ▶ preserves the reflectors (blocky)
- ▶ relaxing the constraint allows for more detail

WRI – outer iterations

WRI method

for each source i

$$\text{solve } \begin{pmatrix} P_i \\ \lambda A_i(\mathbf{m}) \end{pmatrix} \mathbf{u}_{\lambda,i} \approx \begin{pmatrix} \mathbf{d}_i \\ \lambda \mathbf{q}_i \end{pmatrix}$$

$$\mathbf{g} = \mathbf{g} + \lambda^2 \omega^2 \text{diag}(\bar{\mathbf{u}}_{i,\lambda})^* (A(\mathbf{m}) \bar{\mathbf{u}}_{i,\lambda} - \mathbf{q}_i)$$

$$H_{GN} = H_{GN} + \lambda^2 \omega^4 \text{diag}(\mathbf{u}_i)^* \text{diag}(\mathbf{u}_i)$$

end

$$\mathbf{m} = \mathbf{m} - \alpha H_{GN}^{-1} \mathbf{g}$$

replace by inner
loop that imposes
convex constraints

diagonal Hessian
=
pseudo Hessian

Conventional method

for each source i

$$\text{solve } A(\mathbf{m}) \mathbf{u}_i = \mathbf{q}_i$$

$$\text{solve } A(\mathbf{m})^* \mathbf{v}_i = P_i^* (P_i \mathbf{u}_i - \mathbf{d}_i)$$

$$\mathbf{g} = \mathbf{g} + \omega^2 \text{diag}(\mathbf{u}_i)^* \mathbf{v}_i$$

end

$$\mathbf{m} = \mathbf{m} - \alpha \mathbf{g}$$

dense Hessian
&
too expensive

Total-variation regularization

– w/ bound constraints

Promote physical models w/ sharp boundaries via

$$\mathbf{m}^{n+1} = \mathbf{m}^n + \Delta \mathbf{m} \quad \text{subject to} \quad \mathbf{m}^{n+1} \in C_{\text{box}} \cap C_{\text{TV}}$$

where $C_{\text{TV}} = \{\mathbf{m} : \|\mathbf{m}\|_{\text{TV}} \leq \tau\}$ and

$$\begin{aligned} \|\mathbf{m}\|_{\text{TV}} &= \frac{1}{h} \sum_{ij} \sqrt{(m_{i+1,j} - m_{i,j})^2 + (m_{i,j+1} - m_{i,j})^2} \\ &= \sum_{ij} \frac{1}{h} \left\| \begin{bmatrix} (m_{i,j+1} - m_{i,j}) \\ (m_{i+1,j} - m_{i,j}) \end{bmatrix} \right\| \\ &= \|D\mathbf{m}\|_{1,2} := \sum_{l=1}^N \|(D\mathbf{m})_l\|. \end{aligned}$$

Proposed algorithm

– via scaled gradient projections

Solve at the n^{th} outer iteration

$$\underset{\mathbf{m}}{\text{minimize}} \Phi(\mathbf{m}) \quad \text{subject to} \quad \mathbf{m}^{n+1} \in C_{\text{box}} \cap C_{\text{TV}}$$

by iterating cheaply on

$$\Delta \mathbf{m} = \arg \min_{\Delta \mathbf{m}} \Delta \mathbf{m}^T \mathbf{g}^n + \frac{1}{2} \Delta \mathbf{m}^T (H^n + c_n \mathbf{I}) \Delta \mathbf{m}$$

expensive but fixed

diagonal

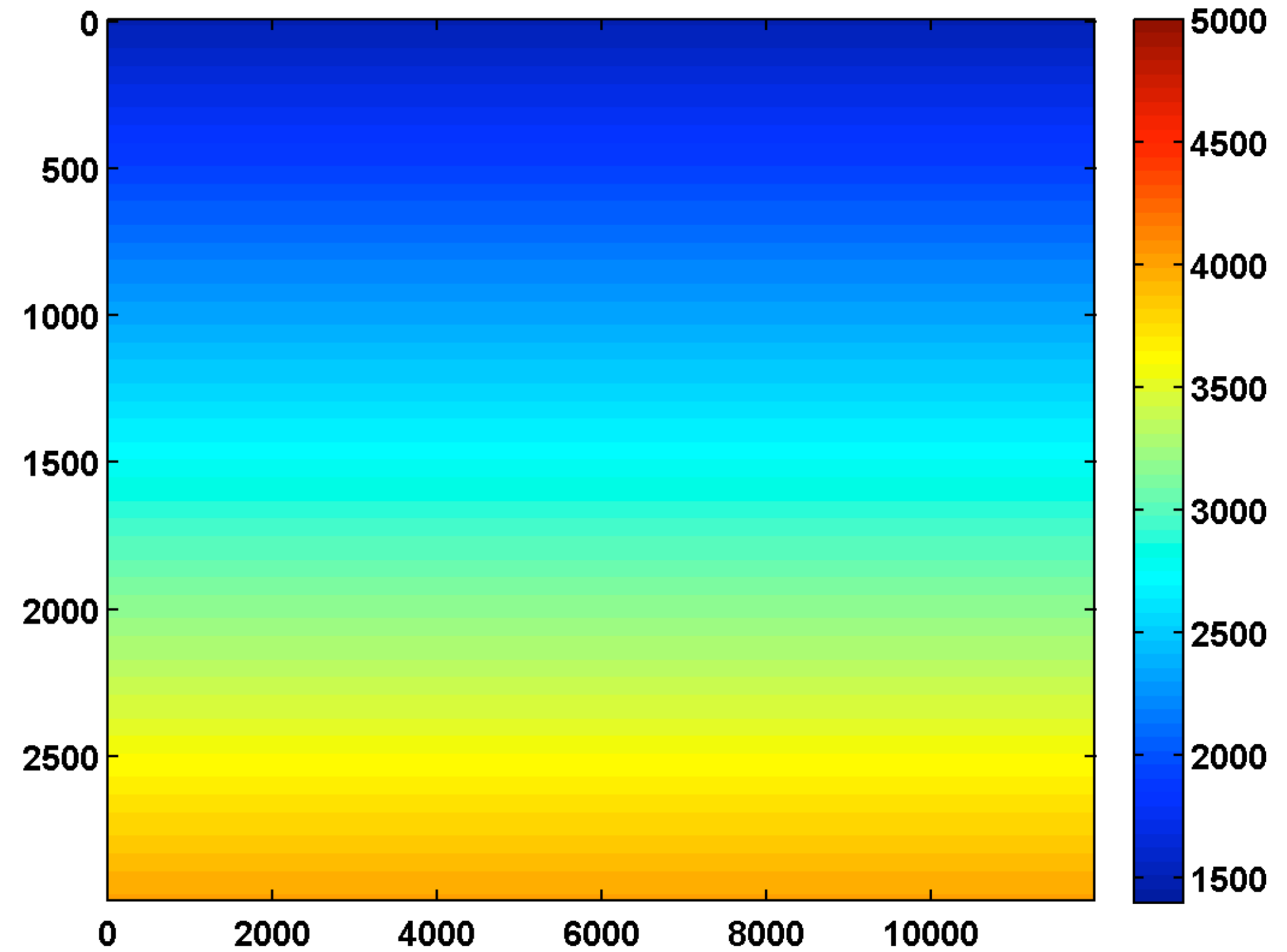
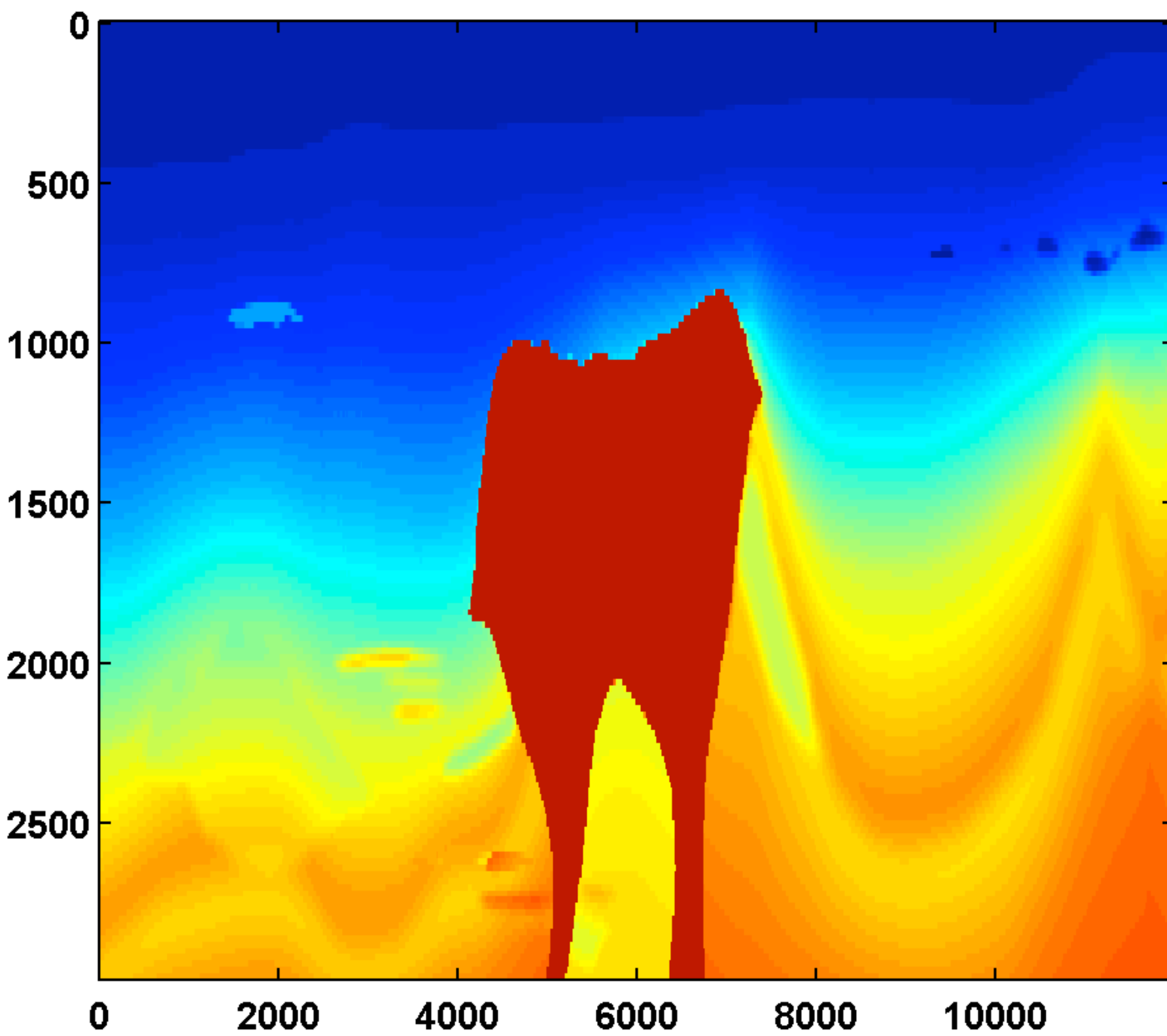
$$\text{subject to} \quad \mathbf{m}_i^n + \Delta \mathbf{m}_i \in [B_i^l, B_i^u] \text{ and } \|\mathbf{m}^n + \Delta \mathbf{m}\|_{\text{TV}} \leq \tau$$

$$\mathbf{m}^{n+1} = \mathbf{m}^n + \Delta \mathbf{m}$$

BP model

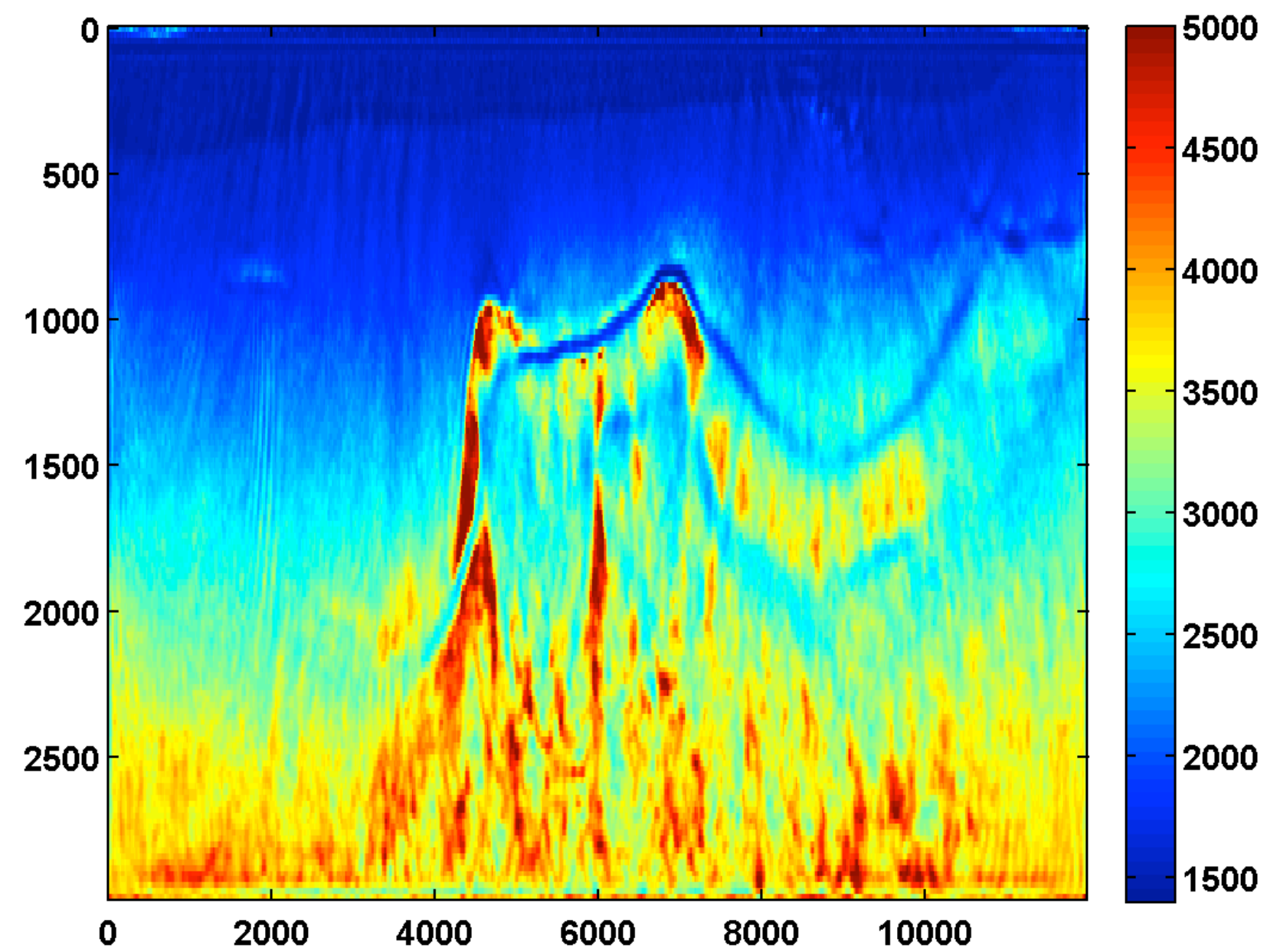
- number of sources: 126
- number of receivers: 299
- frequency continuation over 3-20Hz in overlapping batches of 2
- maximum number of outer iterations per frequency batch: 25
- maximum number of inner iterations for convex subproblems: 2000
- known Ricker wavelet sources with 15Hz peak frequency
- two simultaneous shots with Gaussian weights w/ redraws
- no added noise

Salt – poor starting model

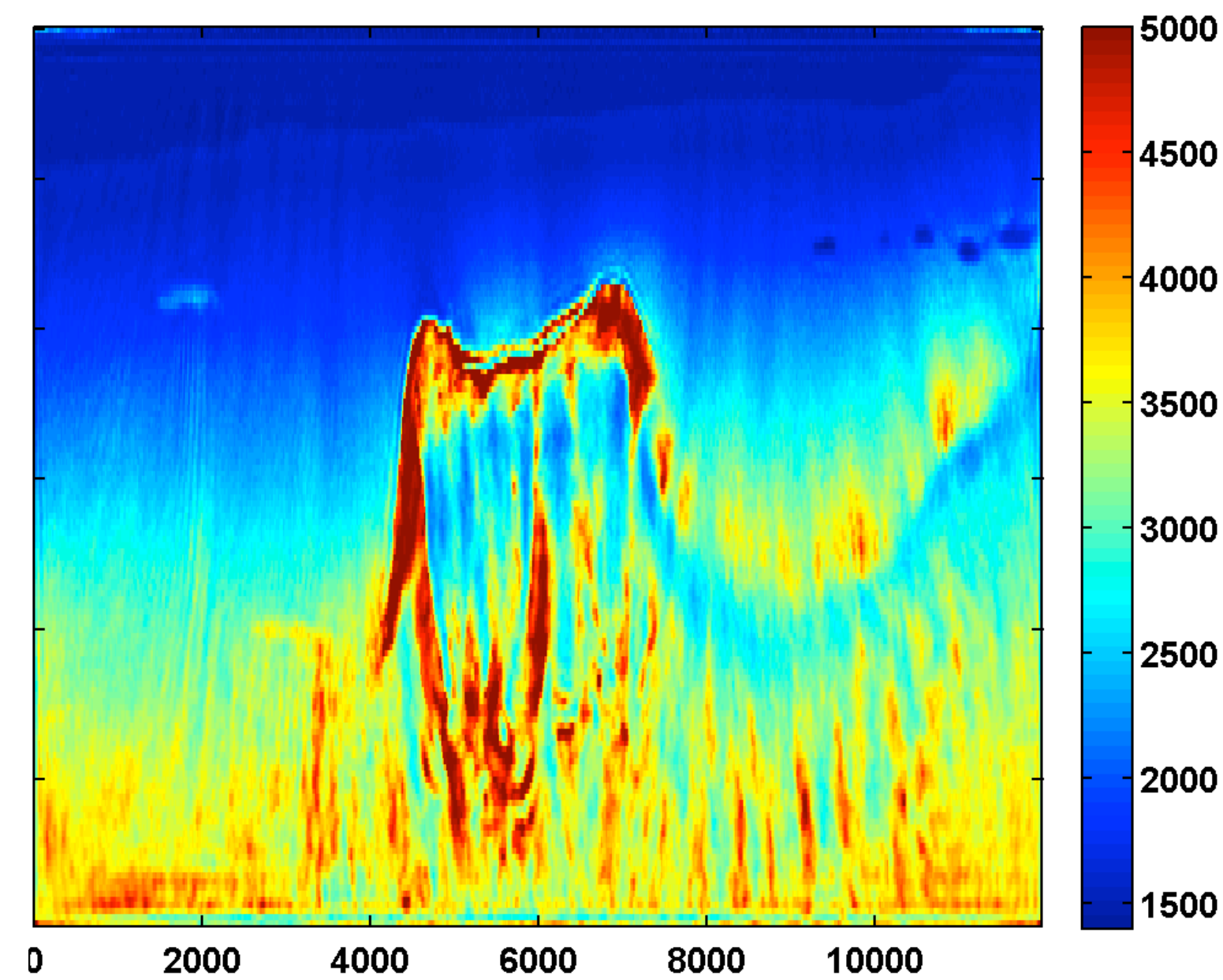


Results w/o TV

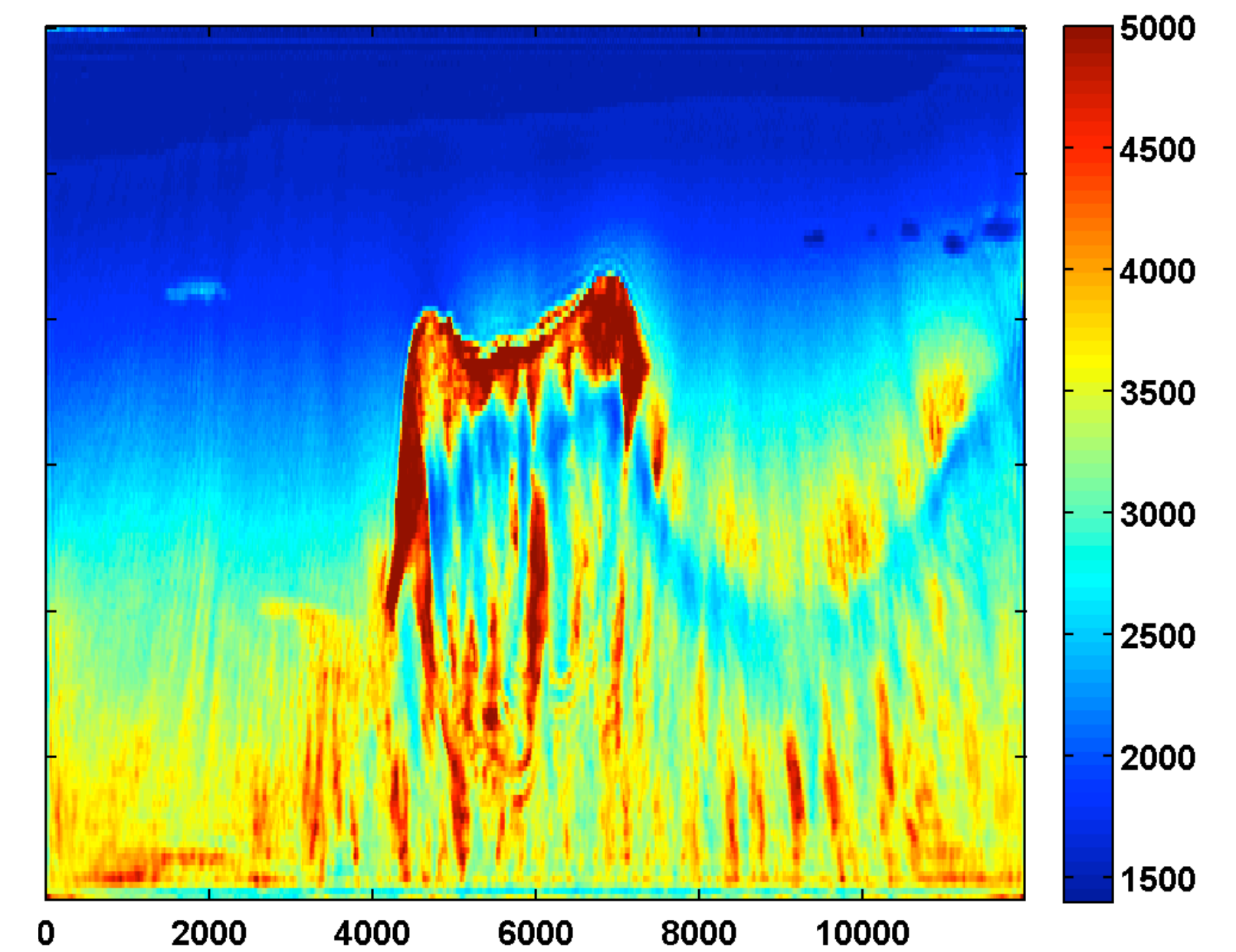
after one cycle through the
frequencies



after two cycles through the
frequencies

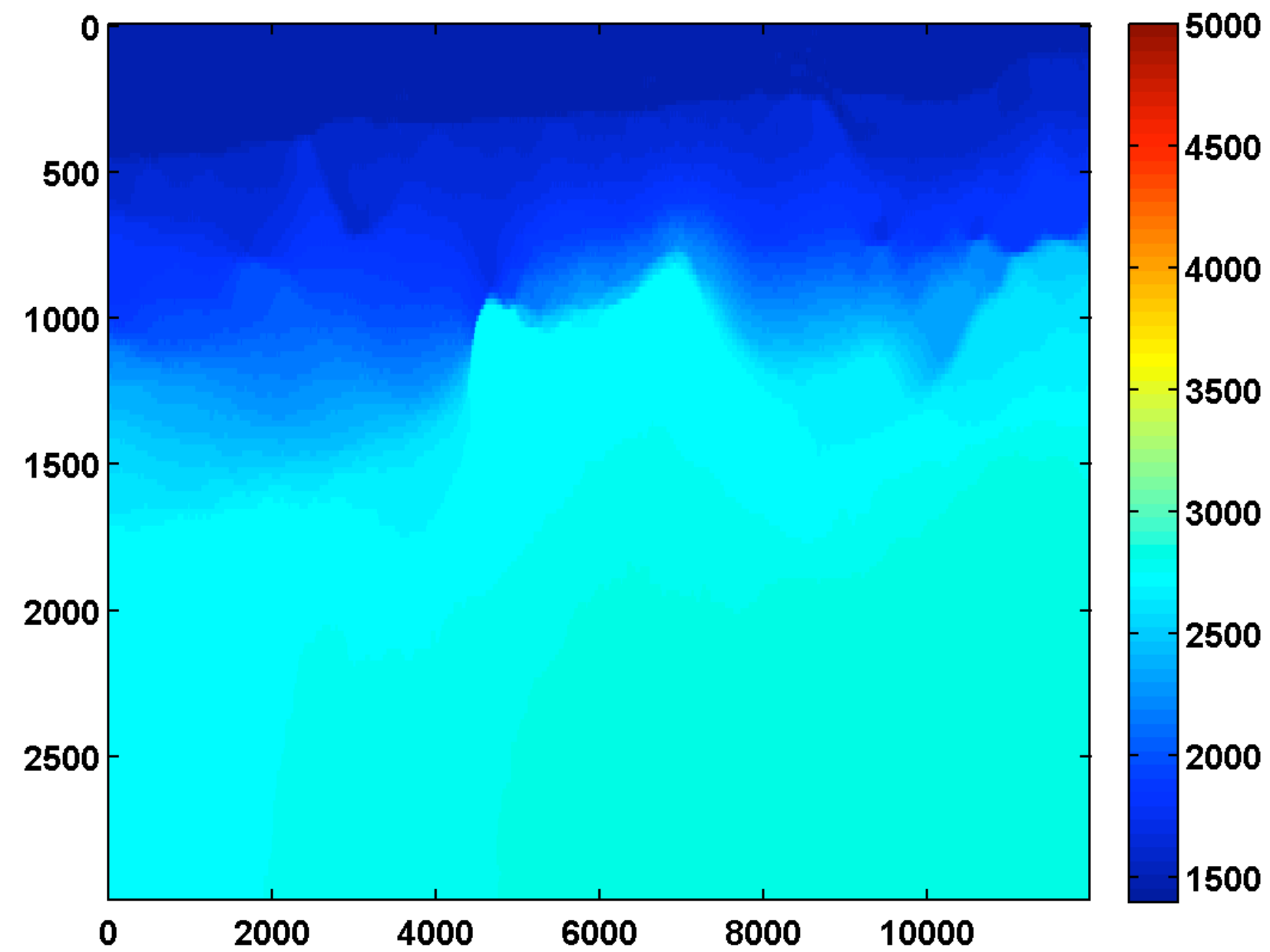


after three cycles through
the frequencies

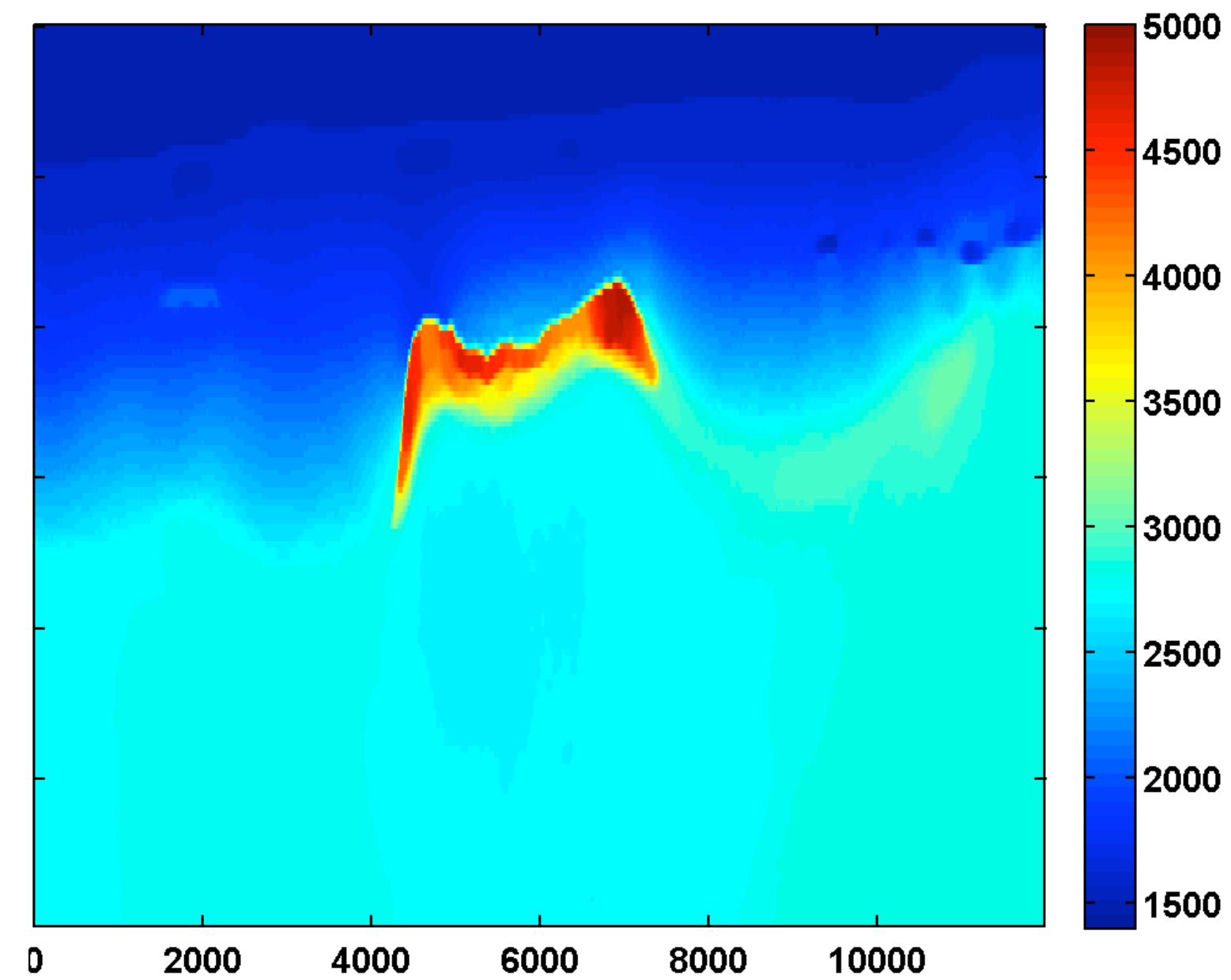


Results w/ TV

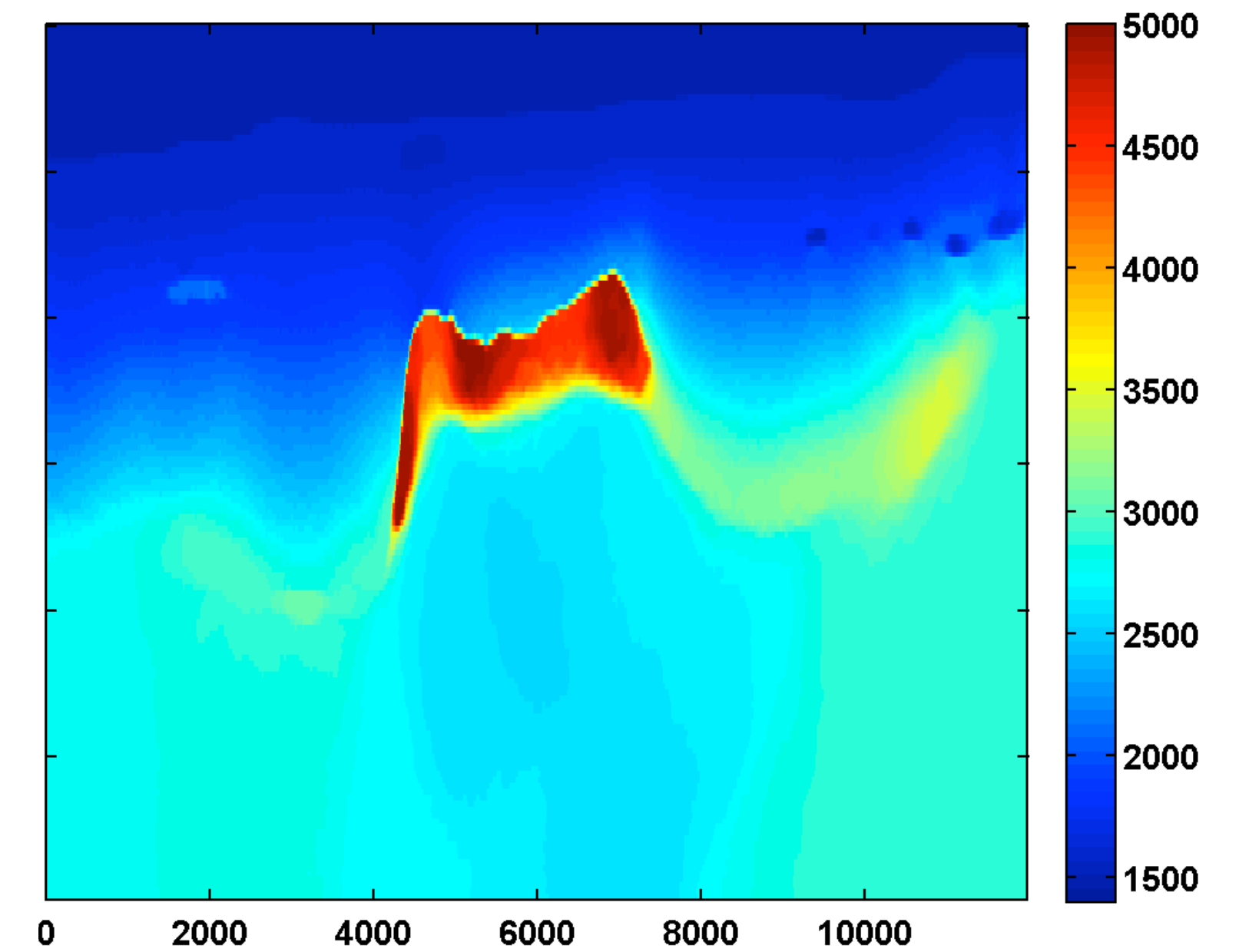
after one cycle through the frequencies



after two cycles through the frequencies



after three cycles through the frequencies



Hinge loss

– one-sided TV constraint

Mitigate erroneous velocity model updates by using the fact that

- ▶ vertical slowness profiles tend to decrease w/ depth
- ▶ makes it less probable that velocities jump down along the vertical

Mathematically expressed as the one-norm of a hinge-loss function

$$\| \max(0, D_z \mathbf{m}) \|_1 \leq \xi$$

- ▶ for ξ small slowness is unlikely to step up
- ▶ extended to a weighted directional gradient
- ▶ combined w/ omni-directional TV and bound constraints

Scaled-gradient projections

– w/ convex total-variation, box, & hinge-loss constraints

Solve for given $\bar{\mathbf{u}}_\lambda$

$$\min_{\mathbf{m}} \phi(\mathbf{m}, \bar{\mathbf{u}}_\lambda) \quad \text{subject to} \quad \begin{cases} m_i \in [B_1, B_2] \\ \|\mathbf{m}\|_{TV} \leq \tau \\ \|\mathbf{m}\|_{\text{Hinge}} \leq \xi \end{cases}$$

with

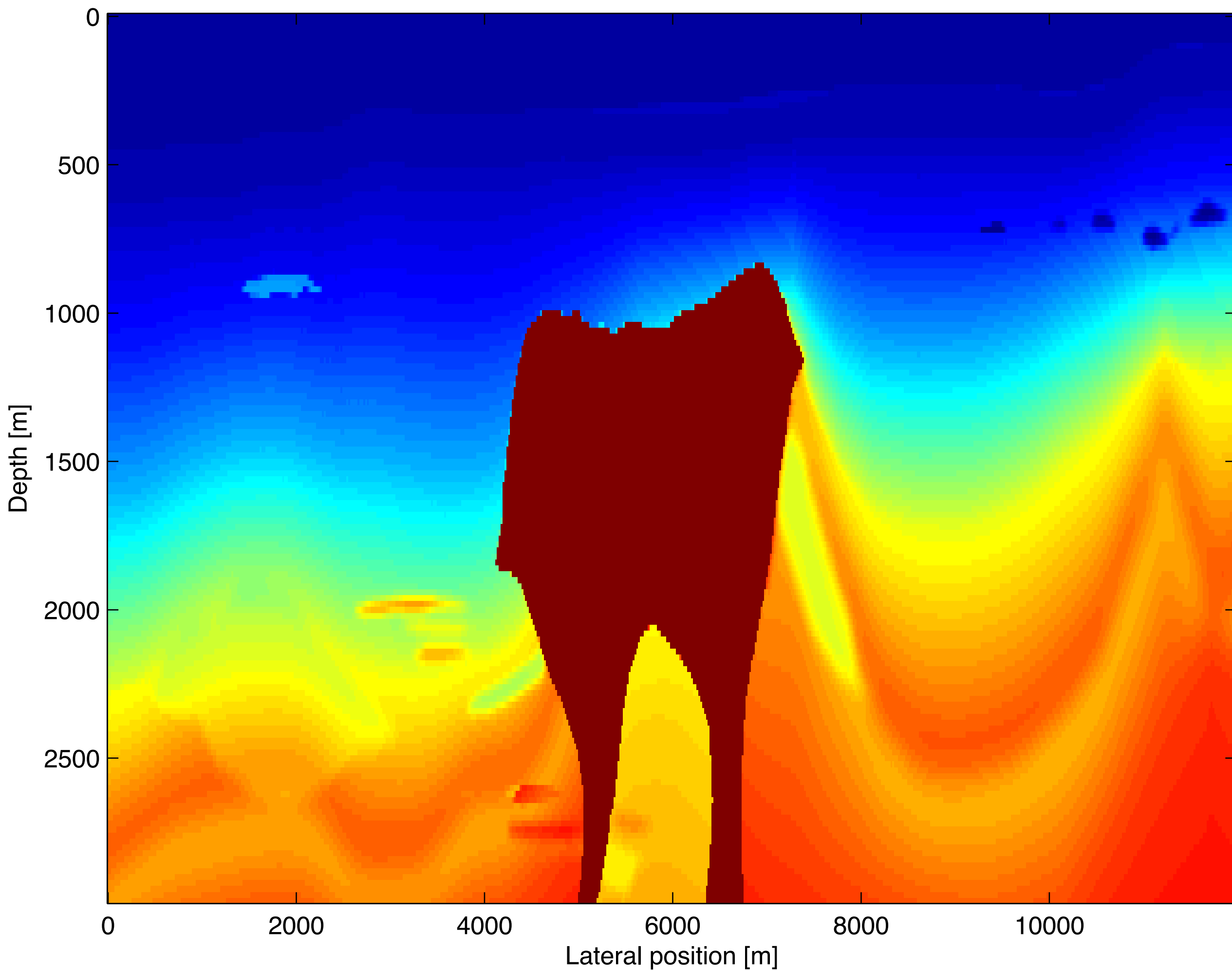
$$\|\mathbf{m}\|_{TV} = \sum_{ij} \frac{1}{h} \left\| \begin{bmatrix} m_{i,j+1} - m_{i,j} \\ m_{i+1,j} - m_{i,j} \end{bmatrix} \right\|$$

and

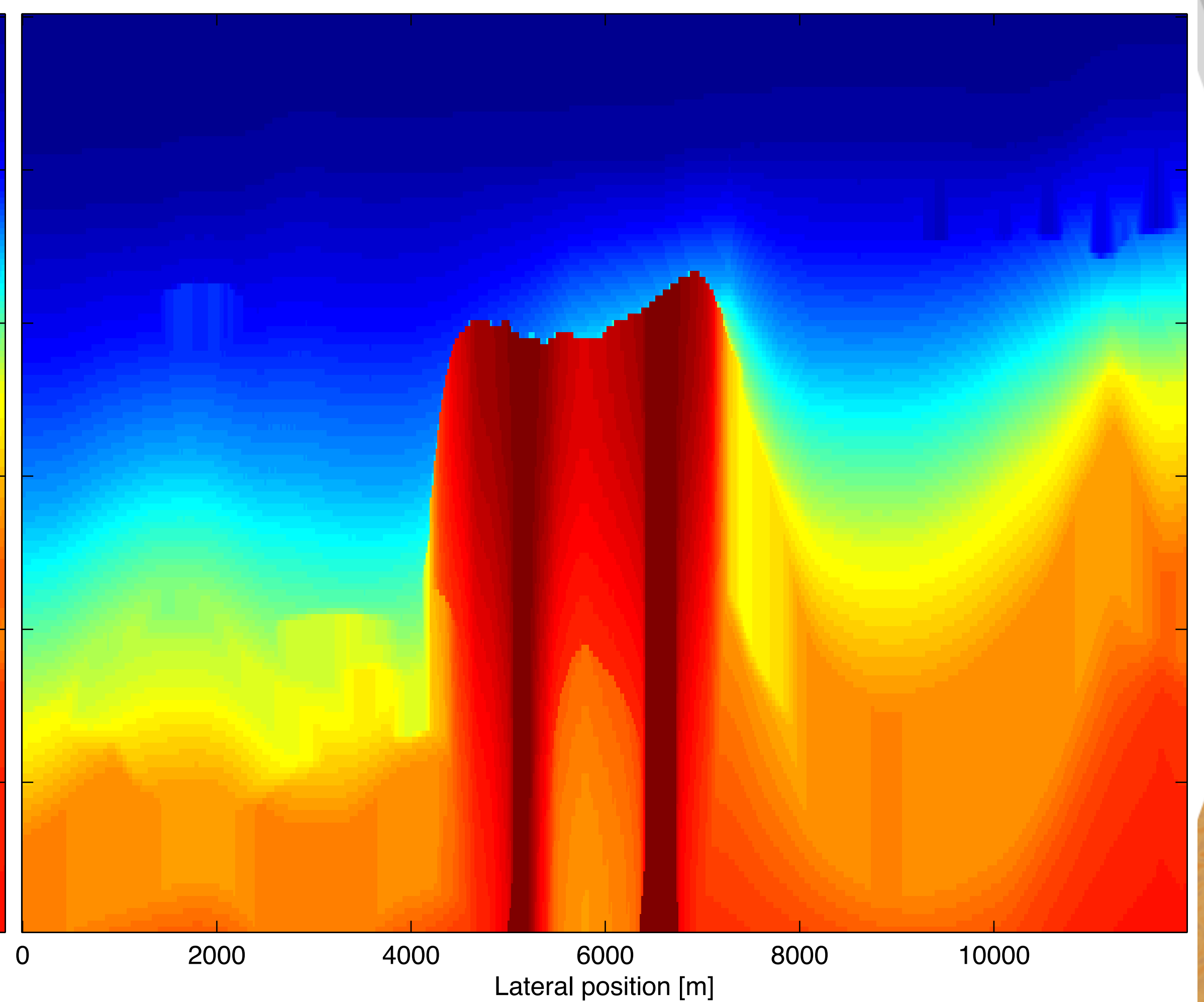
$$\|\mathbf{m}\|_{\text{Hinge}} = \|\max(0, D_z \mathbf{m})\|_1$$

Hinge loss

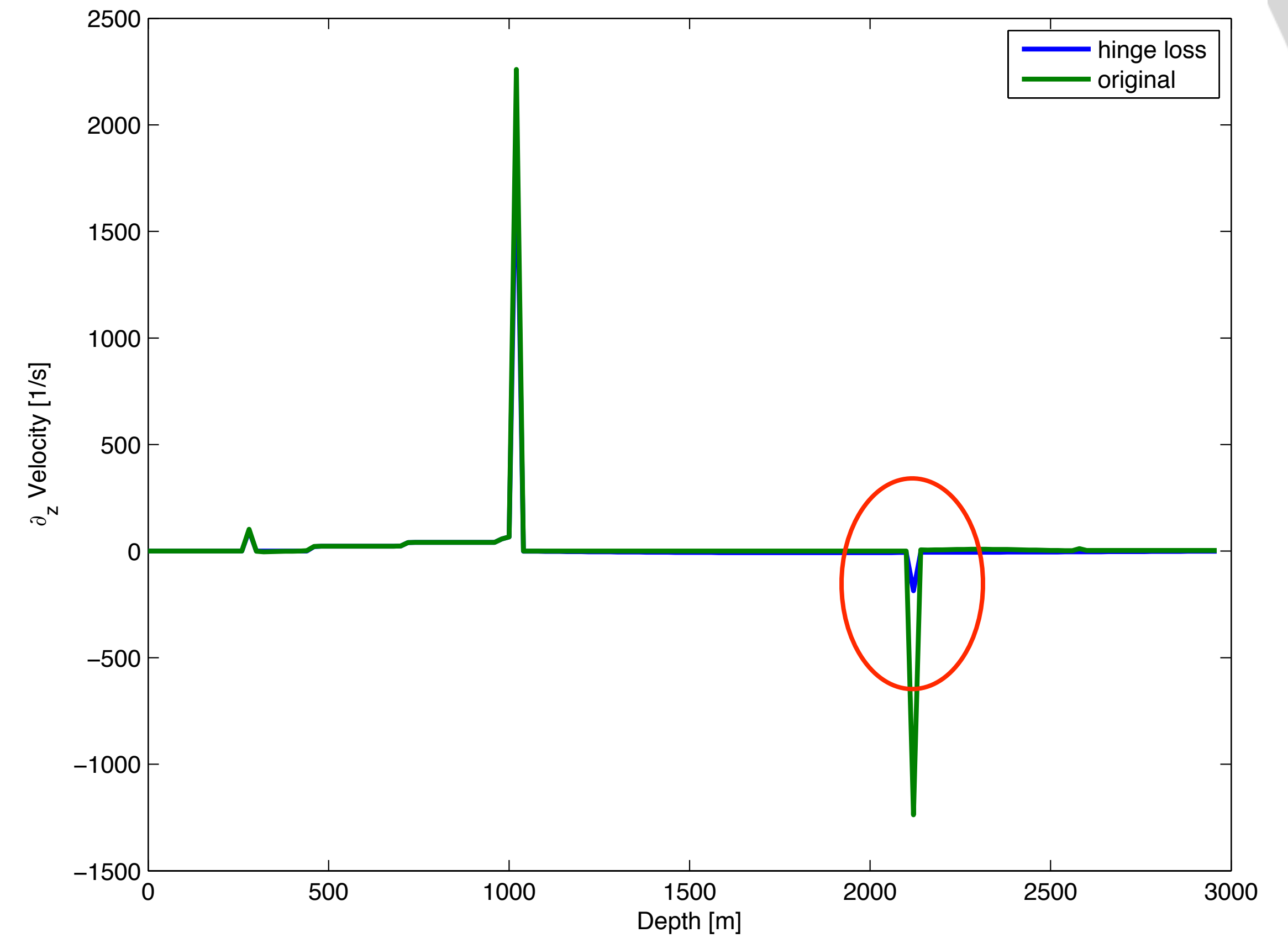
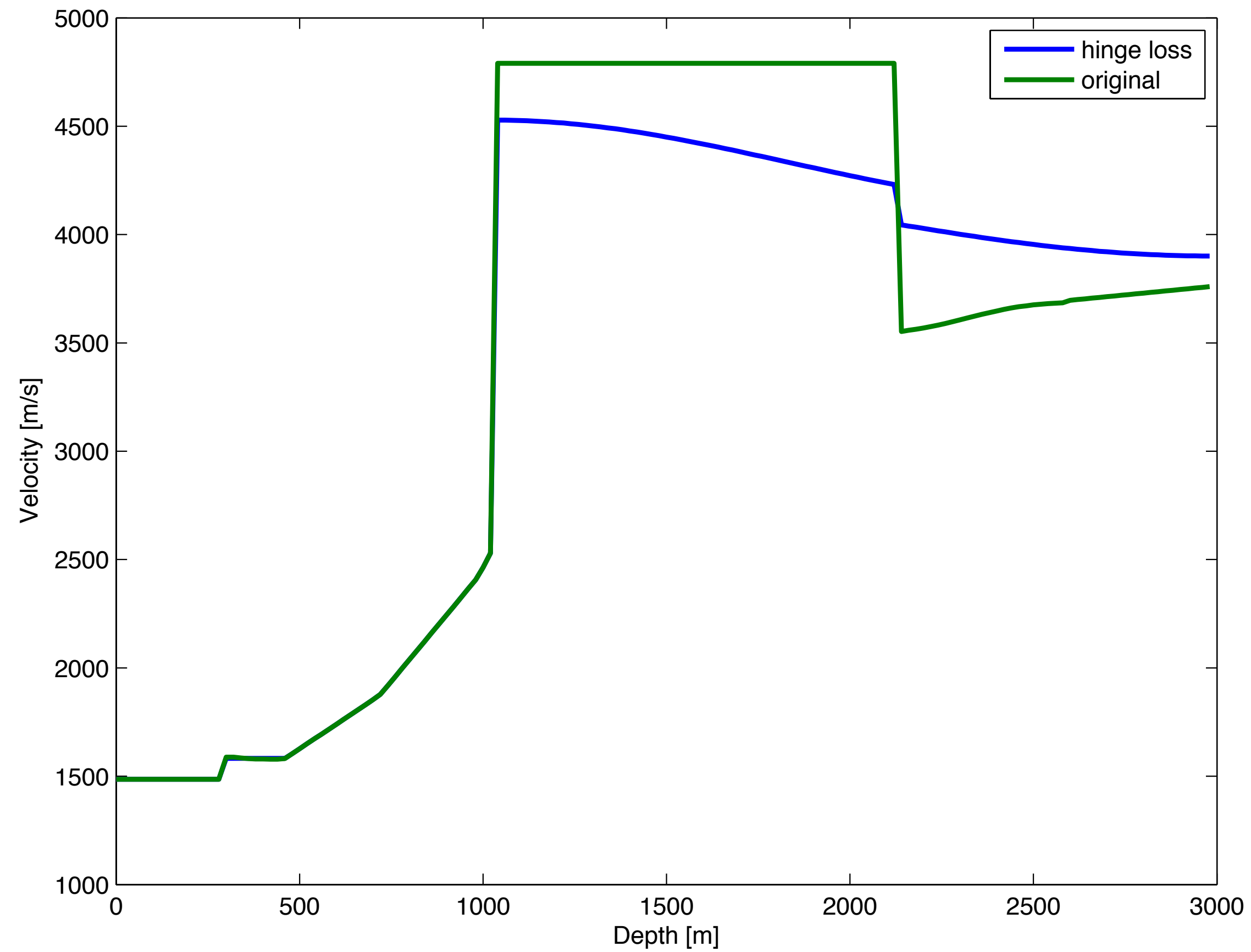
original



small hinge



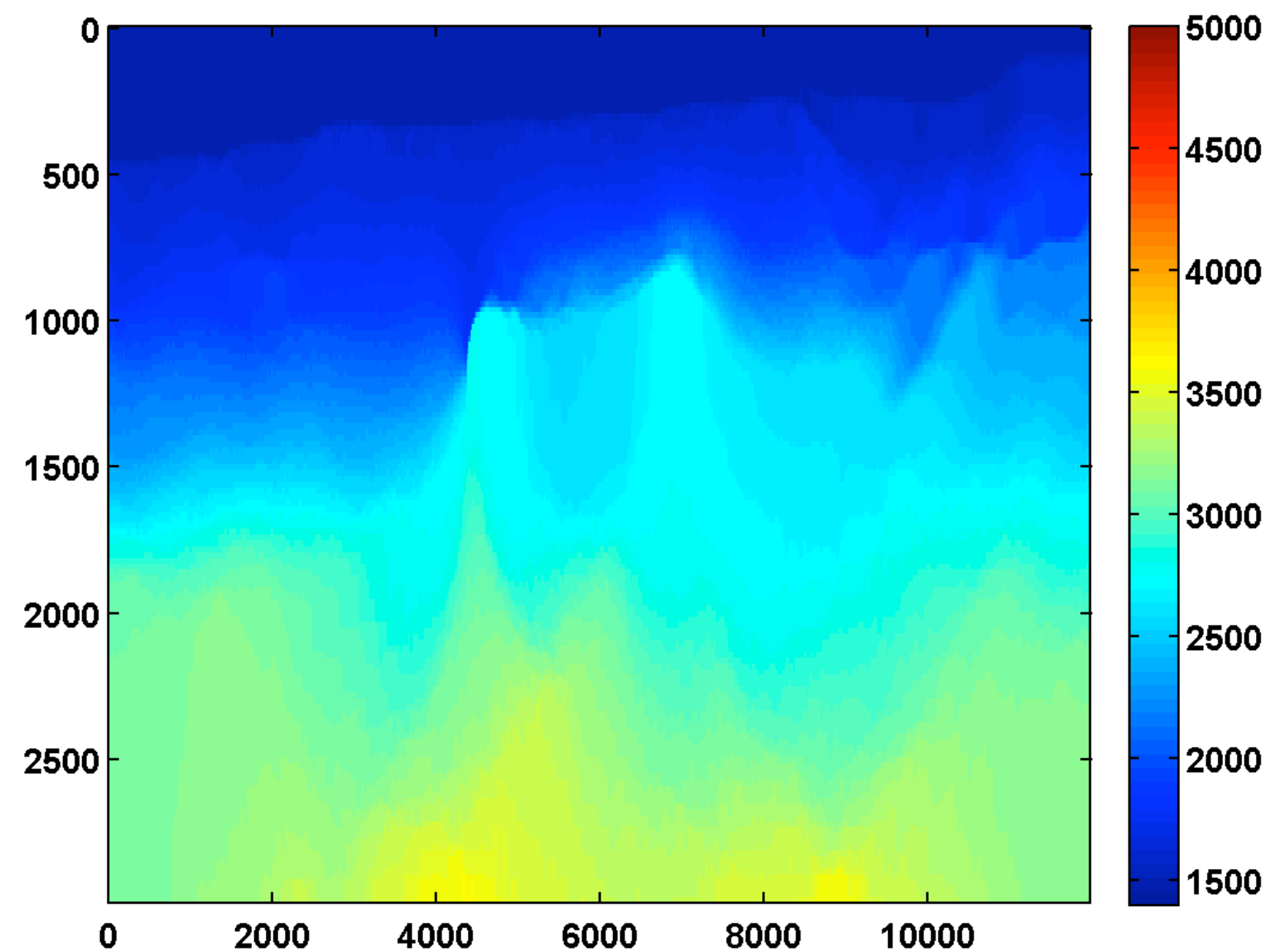
Hinge loss



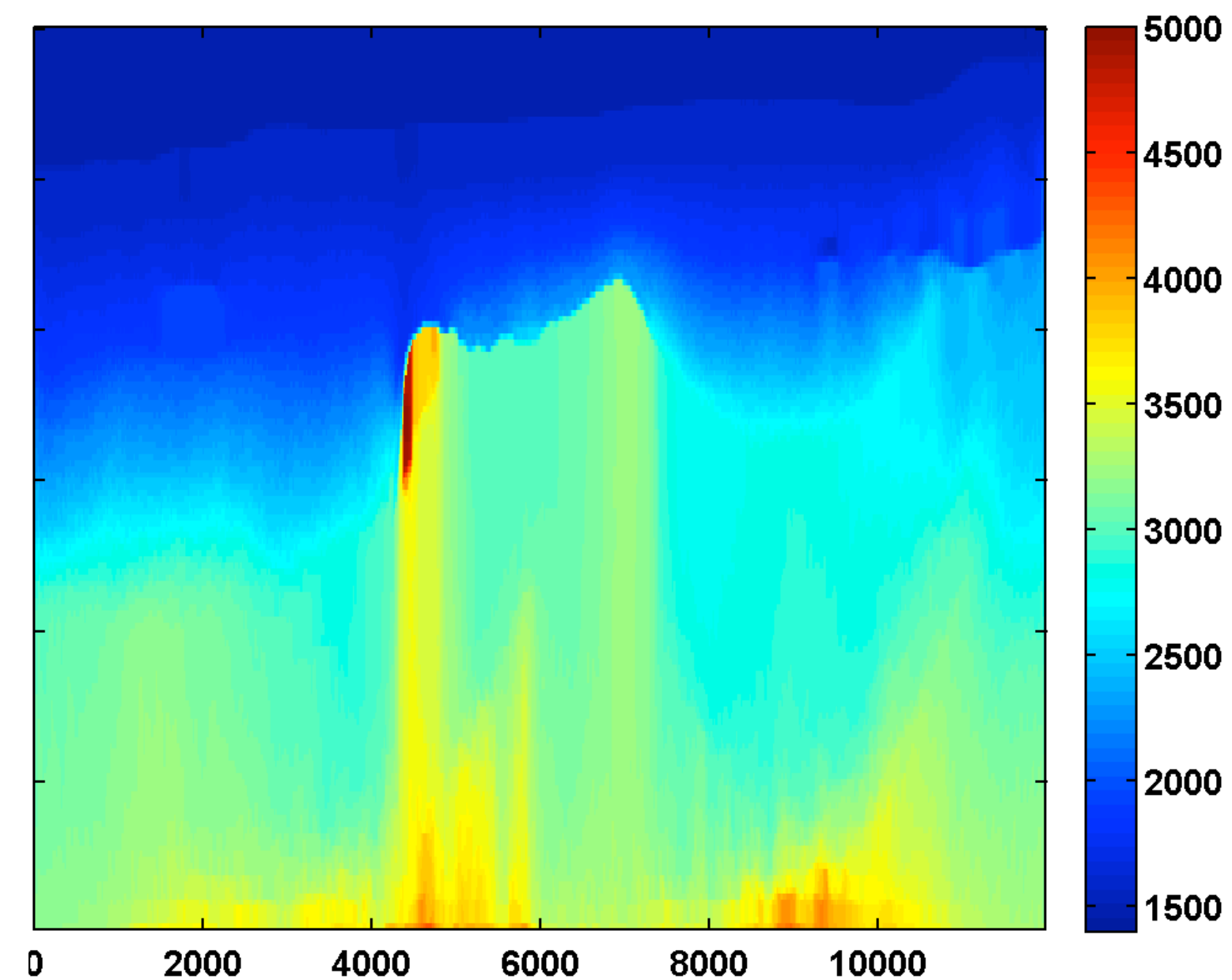
Results w/ hinge loss continuation

$$\frac{\xi}{\xi_{\text{true}}} = \{.01, .05, .10\}$$

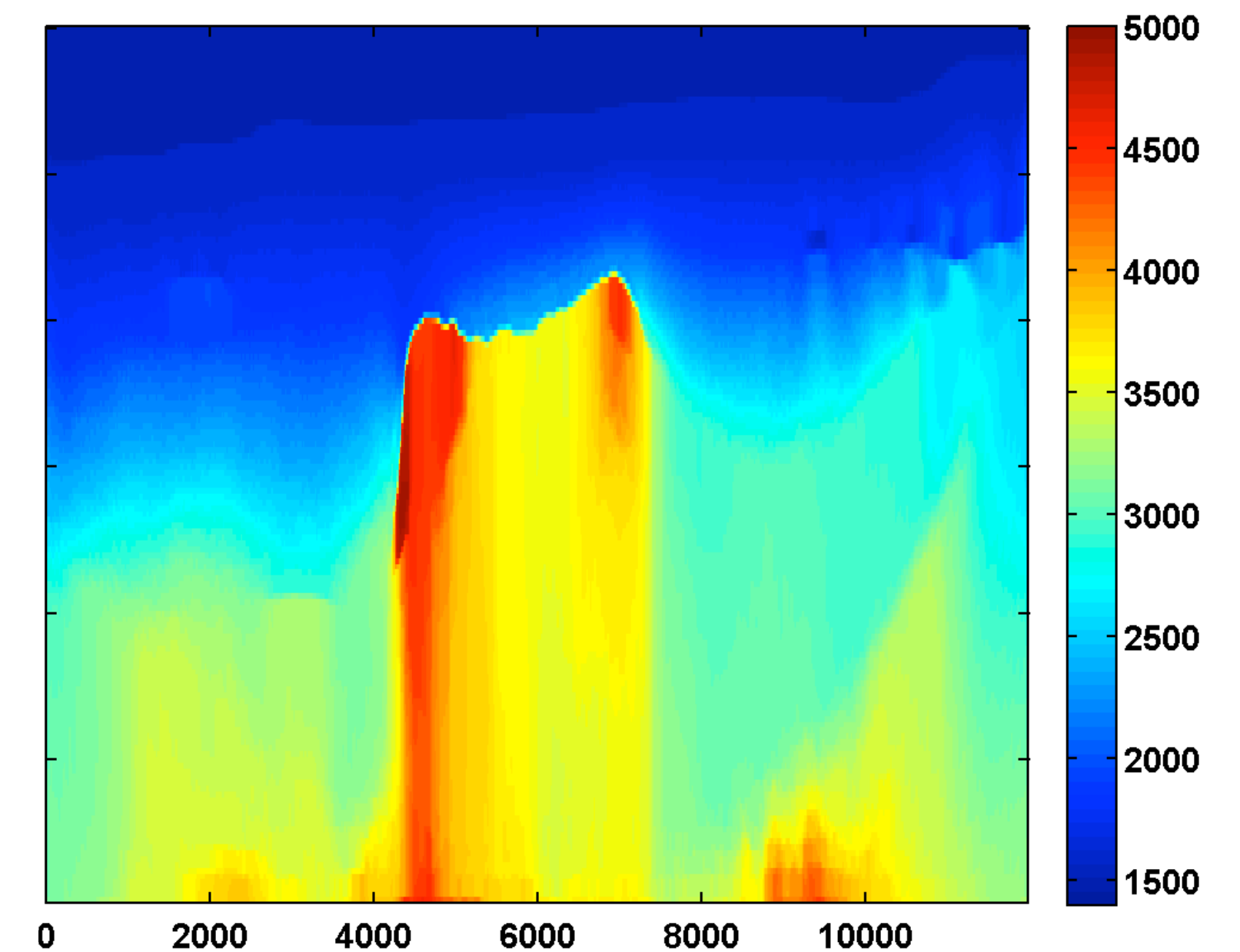
after one cycle through the
frequencies



after two cycles through the
frequencies



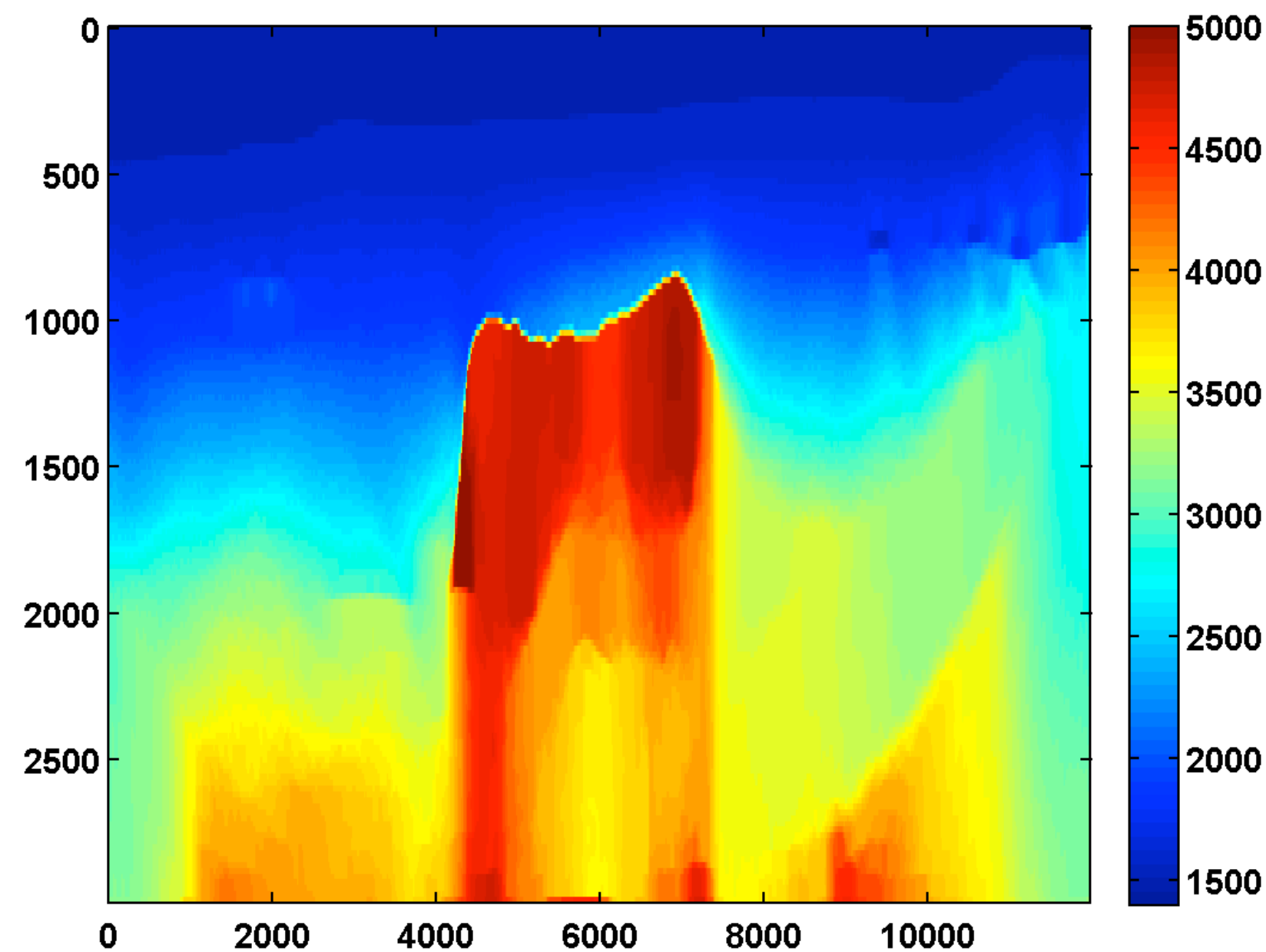
after three cycles through
the frequencies



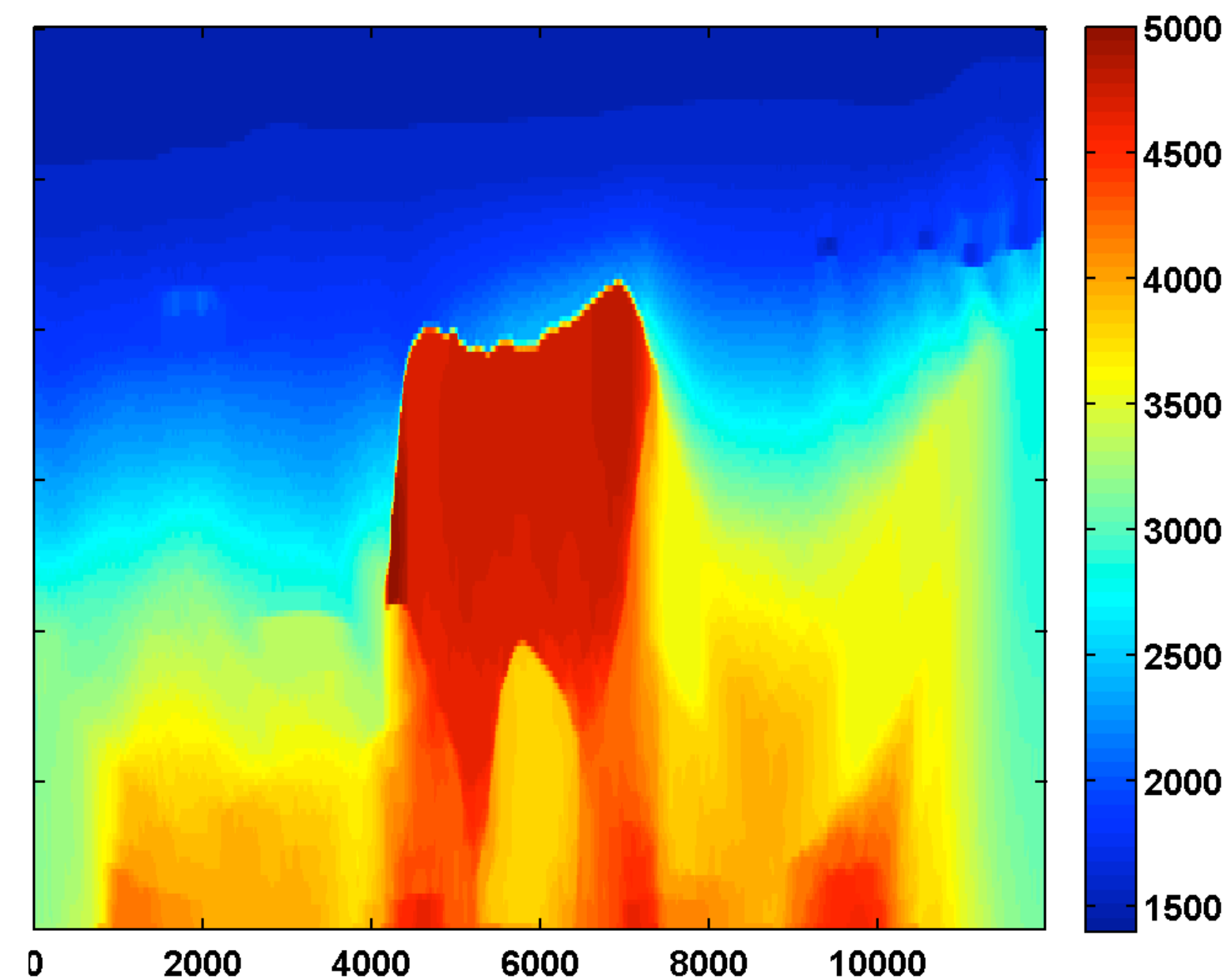
Results w/ hinge loss continuation

$$\frac{\xi}{\xi_{\text{true}}} = \{.15, .20, .25\}$$

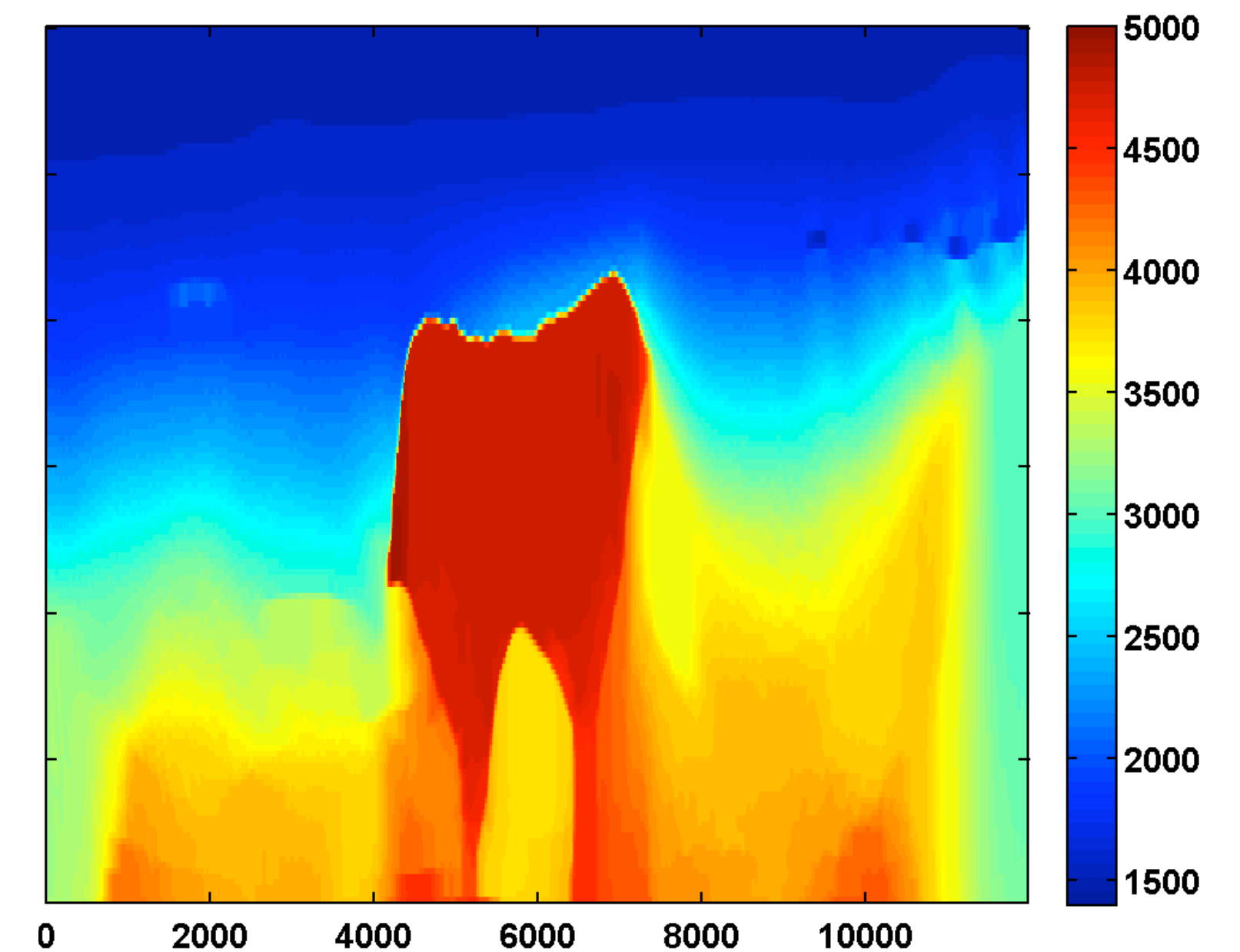
after four cycles through the
frequencies



after five cycles through the
frequencies

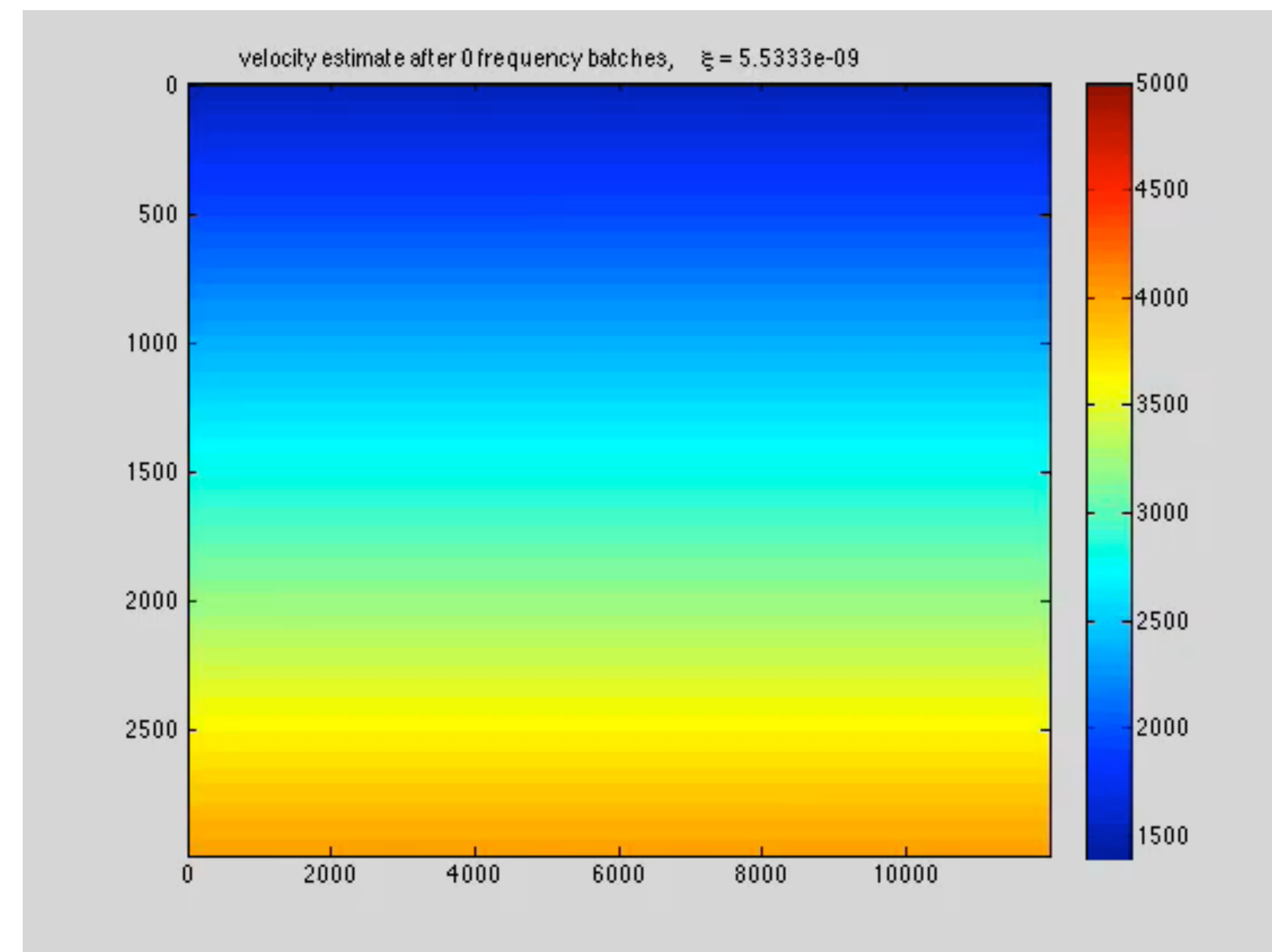
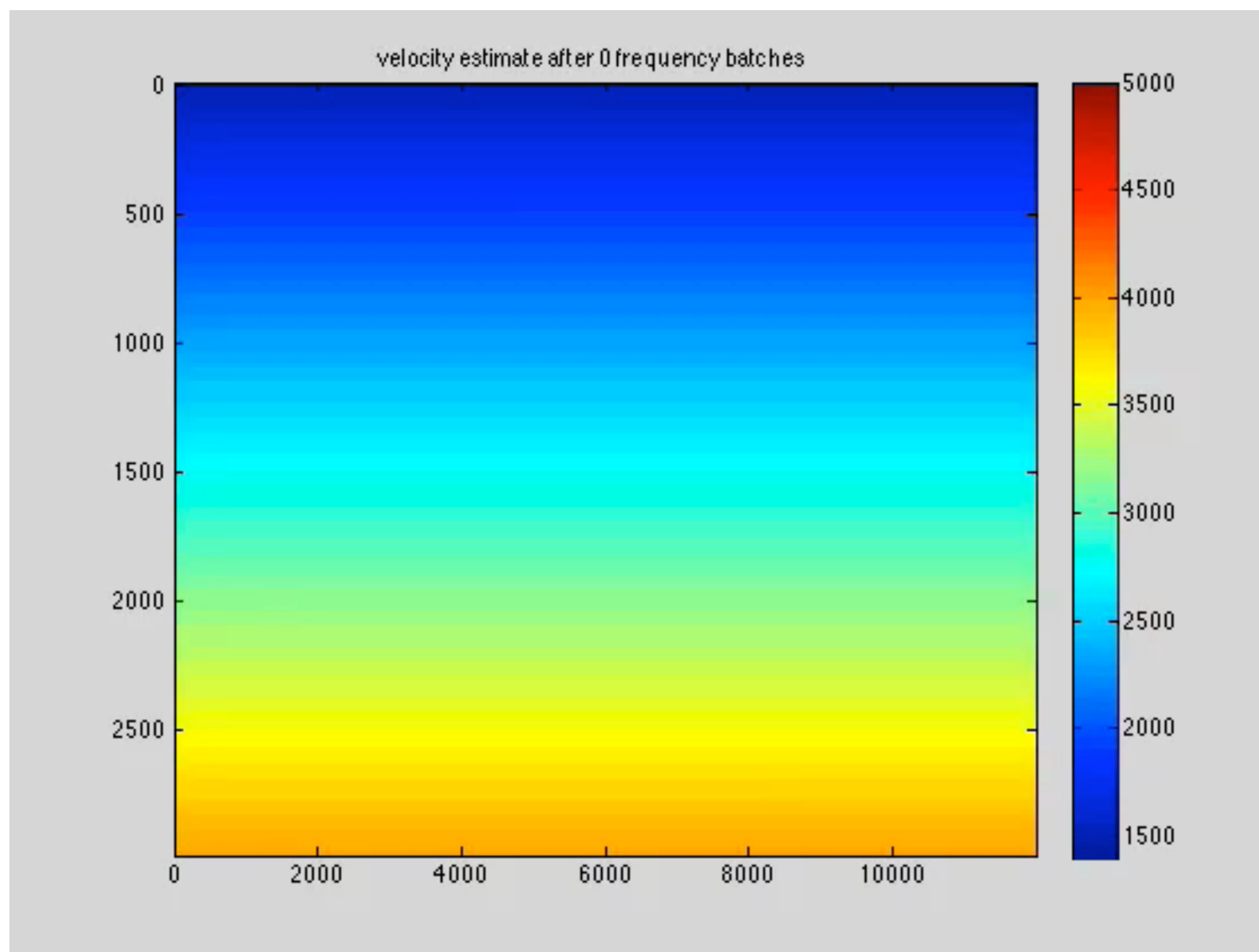


after six cycles through the
frequencies



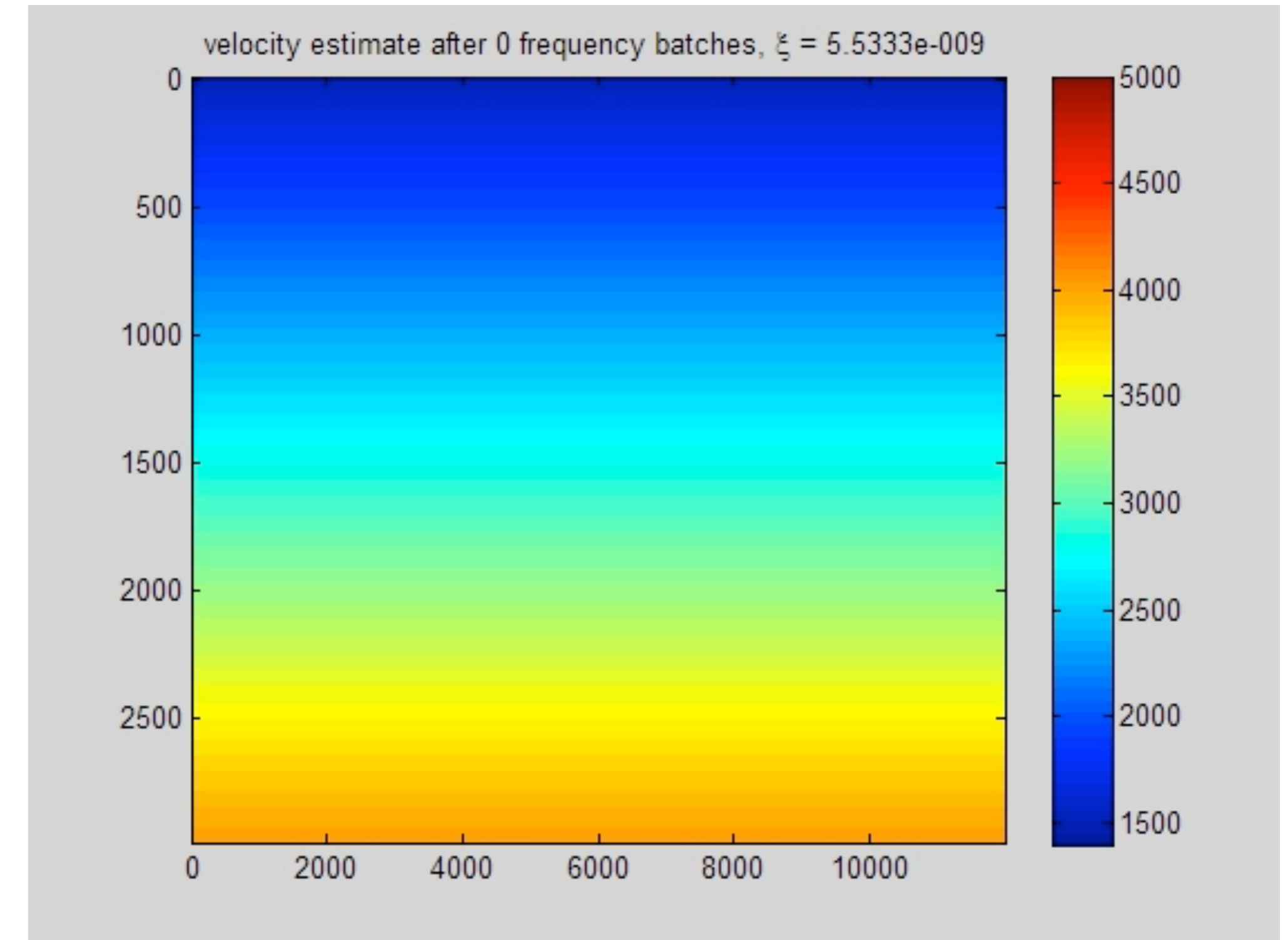
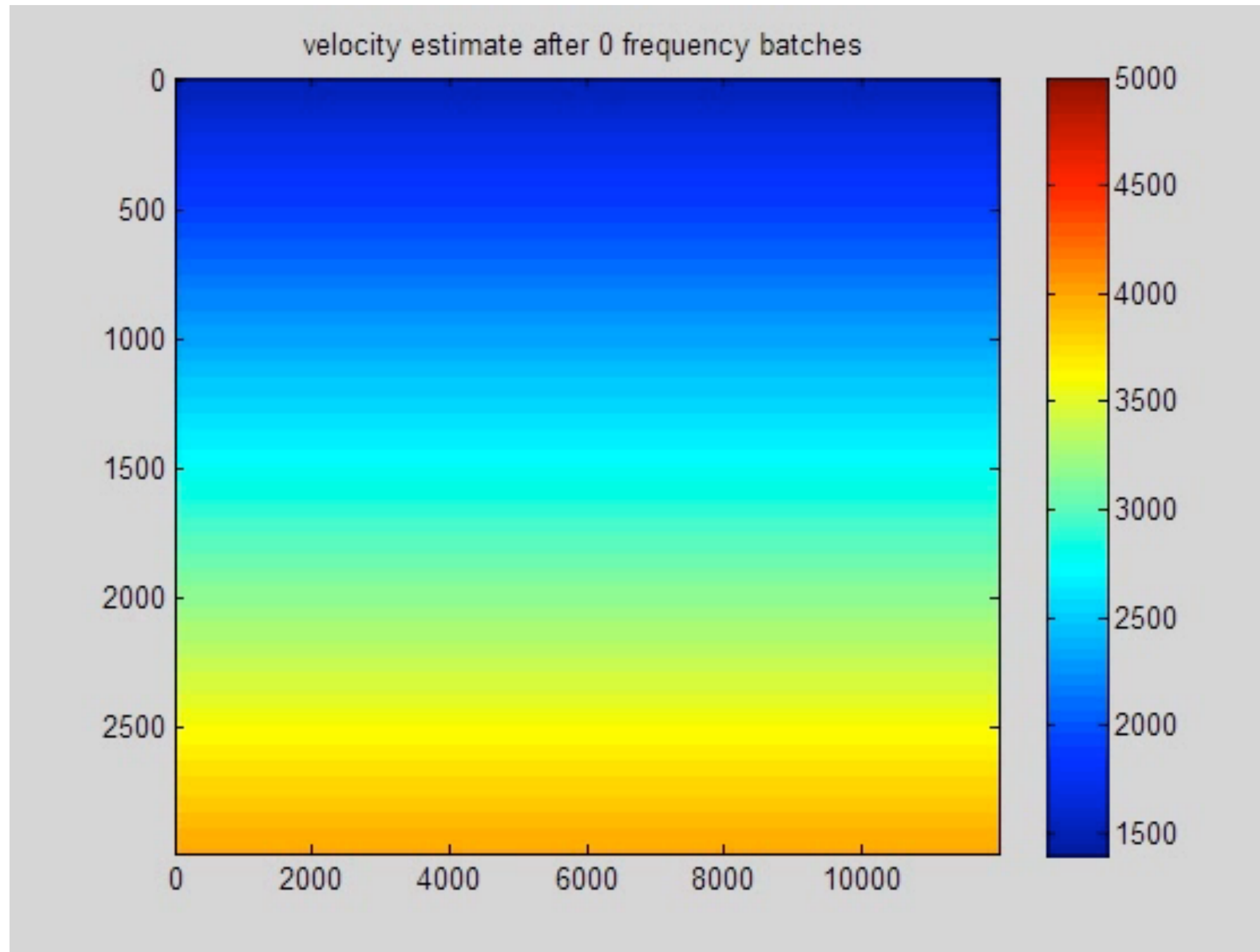
WRI

w/ or w/o TV-norm & hinge-loss projections & poor starting model



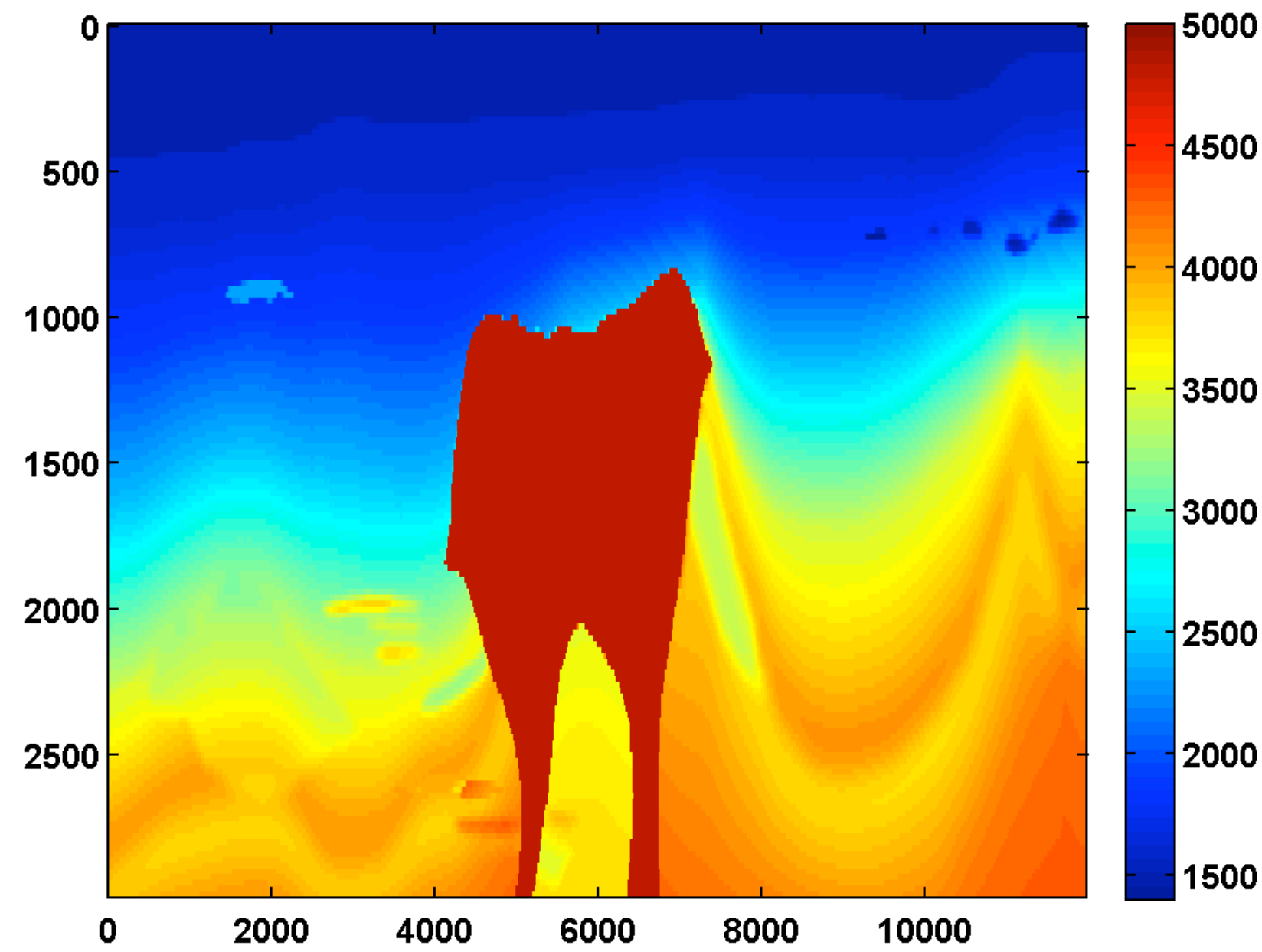
Adjoint-state FWI

w/ or w/o TV-norm & hinge-loss projections & poor starting model

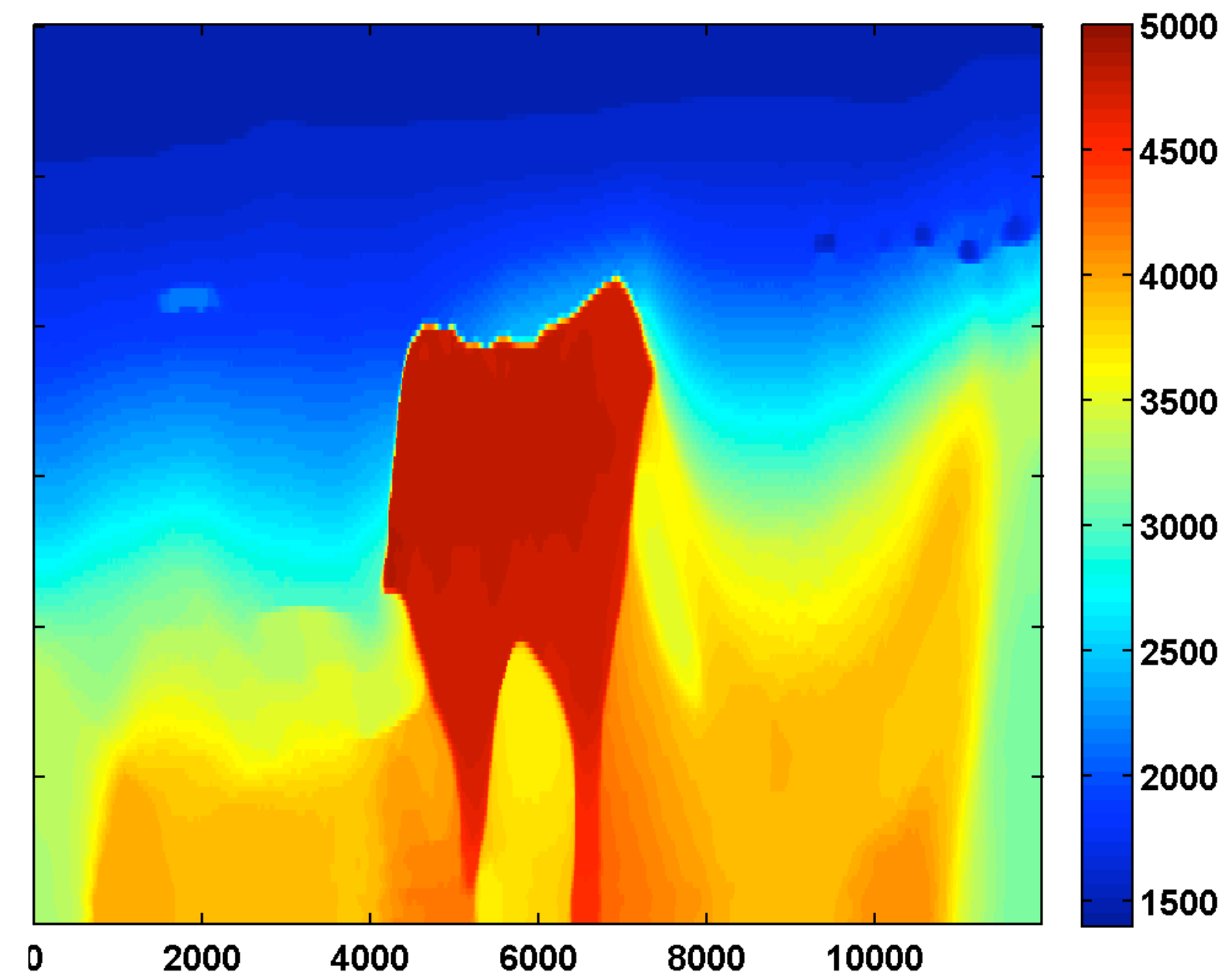


WRI vs adjoint-state

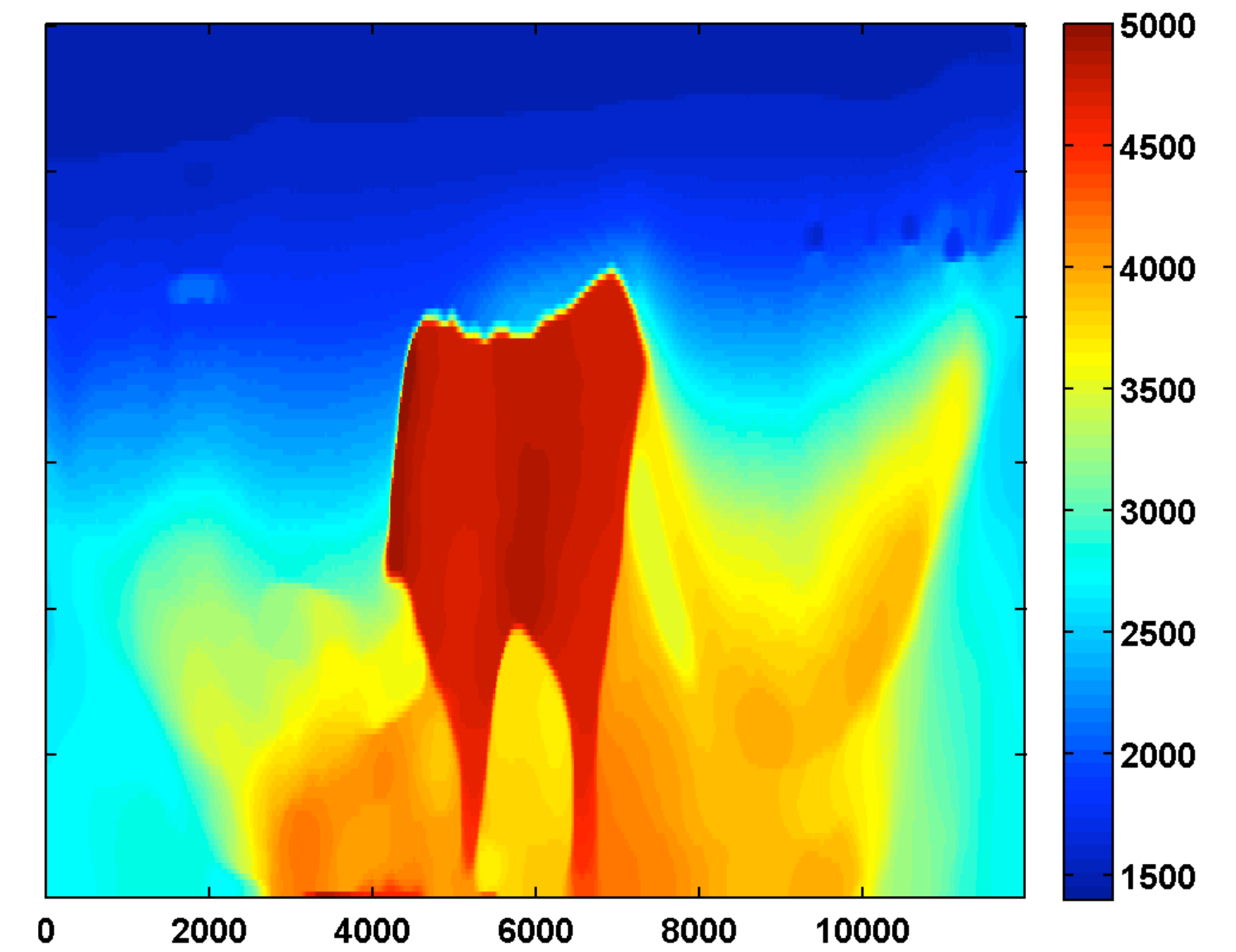
initial model



WRI



adjoint-state



Conclusions

New method for regularizing wave-equation based inversion benefits from

- ▶ combination of convex constraints
- ▶ multiple frequency sweeps w/ warm starts & relaxing of the constraints
- ▶ a hinge-loss function, which plays a critical role

Works for both WRI & adjoint-state FWI

Development of automatic continuation strategies for relaxing the constraints is ongoing.

Candidate for “automatic” salt flooding...

Acknowledgements

Thank you for your attention !

<https://www.slim.eos.ubc.ca/>



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