

Randomized sampling “*without repetition*” in time-lapse seismic surveys

Felix Oghenekohwo

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Team : Rajiv Kumar, Haneet Wason, Ernie Esser, Felix Herrmann



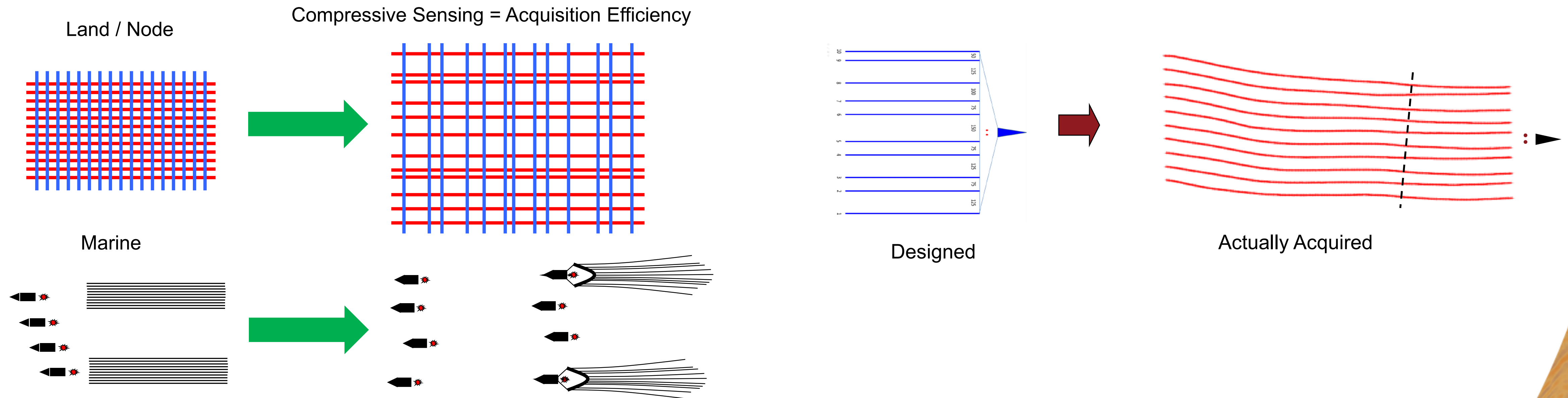
Mosher, C. C., Keskula, E., Kaplan, S. T., Keys, R. G., Li, C., Ata, E. Z., ... & Sood, S. (2012, November). Compressive Seismic Imaging. In *2012 SEG Annual Meeting*. Society of Exploration Geophysicists.

Randomized undersampling

– examples from industry (ConocoPhillips)

Deliberate & natural randomness in acquisition

(thanks to Chuck Mosher)



Haneet Wason and Felix J. Herrmann, "[Time-jittered ocean bottom seismic acquisition](#)"

in *SEG Technical Program Expanded Abstracts*, 2013, p. 1-6

Hassan Mansour, Haneet Wason, Tim T.Y. Lin, and Felix J. Herrmann, "[Randomized marine acquisition with compressive sampling matrices](#)",
Geophysical Prospecting, vol. 60, p. 648-662, 2012.

Time-lapse seismic

- *Current acquisition paradigm:*
 - ▶ *repeat **expensive dense** acquisitions & "independent" processing*
 - ▶ *compute **differences** between **baseline** & **monitor** survey(s)*
 - ▶ *hampered by **practical** challenges to ensure **repetition***

Time-lapse seismic

- *Current acquisition paradigm:*
 - ▶ *repeat **expensive dense** acquisitions & "independent" processing*
 - ▶ *compute **differences** between **baseline** & **monitor survey(s)***
 - ▶ *hampered by **practical** challenges to ensure **repetition***
- *New compressive sampling paradigm:*
 - ▶ ***cheap** **subsampling** acquisition, e.g. via **time-jittered** marine **undersampling***
 - ▶ *may offer **possibility** to **relax** insistence on **repeatability***
 - ▶ ***exploits** insights from **distributed** compressive sensing*

Framework

$$\begin{array}{ccc} & \mathbf{Ax} = \mathbf{b} & \\ \swarrow & & \nwarrow \\ \text{sampling matrix} & & \text{observed subsampled} \\ & & \text{measurements} \end{array}$$

Sparsity-promoting recovery

$$\tilde{\mathbf{x}} = \arg \min_{\mathbf{x}} \|\mathbf{x}\|_1 \quad \text{subject to} \quad \mathbf{Ax} = \mathbf{b}$$

Framework in 4-D

$$\mathbf{A}_1 \mathbf{x}_1 = \mathbf{b}_1 \leftarrow \text{subsampling baseline data}$$

$$\mathbf{A}_2 \mathbf{x}_2 = \mathbf{b}_2 \leftarrow \text{subsampling monitor data}$$

should $\mathbf{A}_1 = \mathbf{A}_2$?

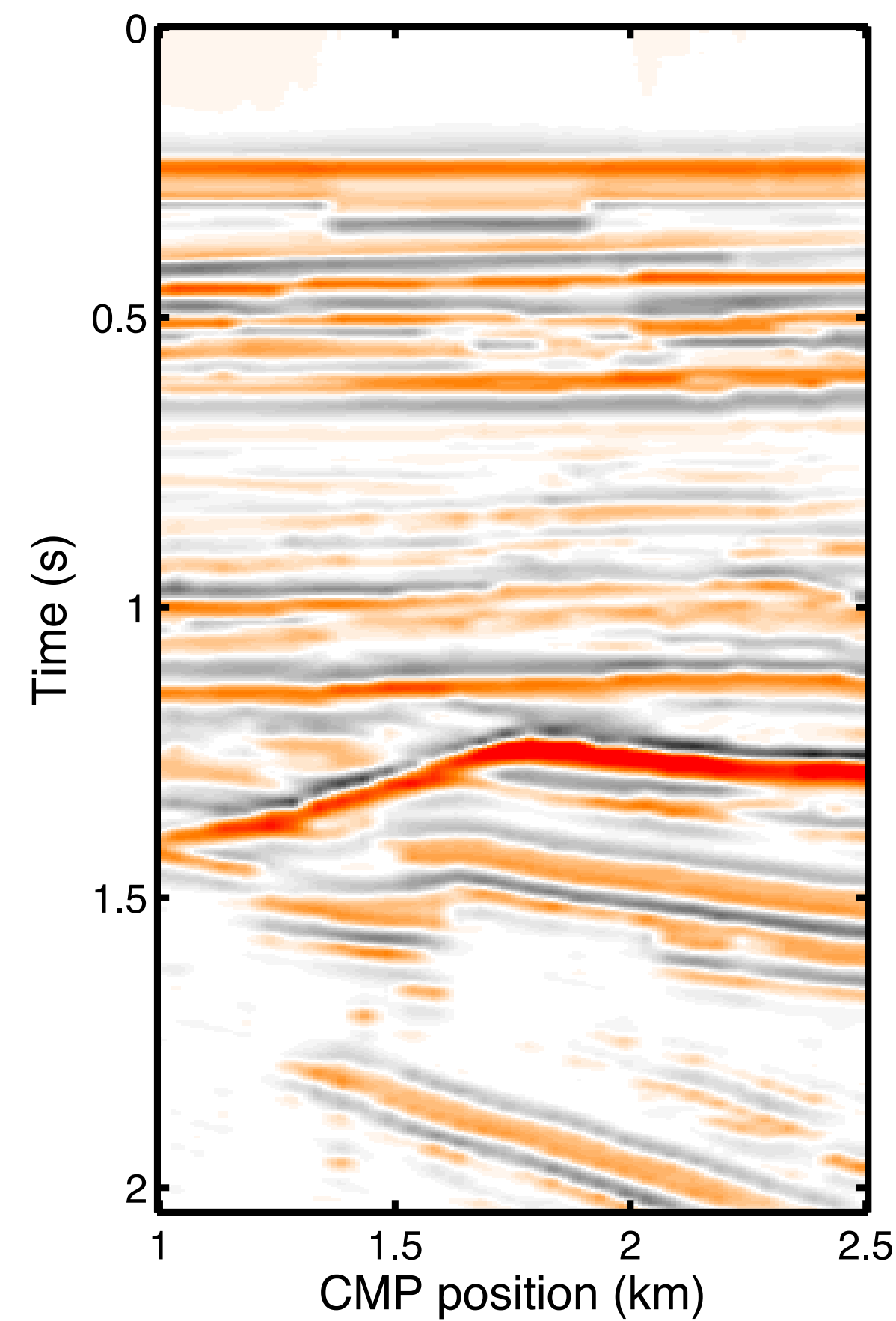
what if $\mathbf{A}_1 \approx \mathbf{A}_2$?

what if $\mathbf{A}_1 \neq \mathbf{A}_2$?

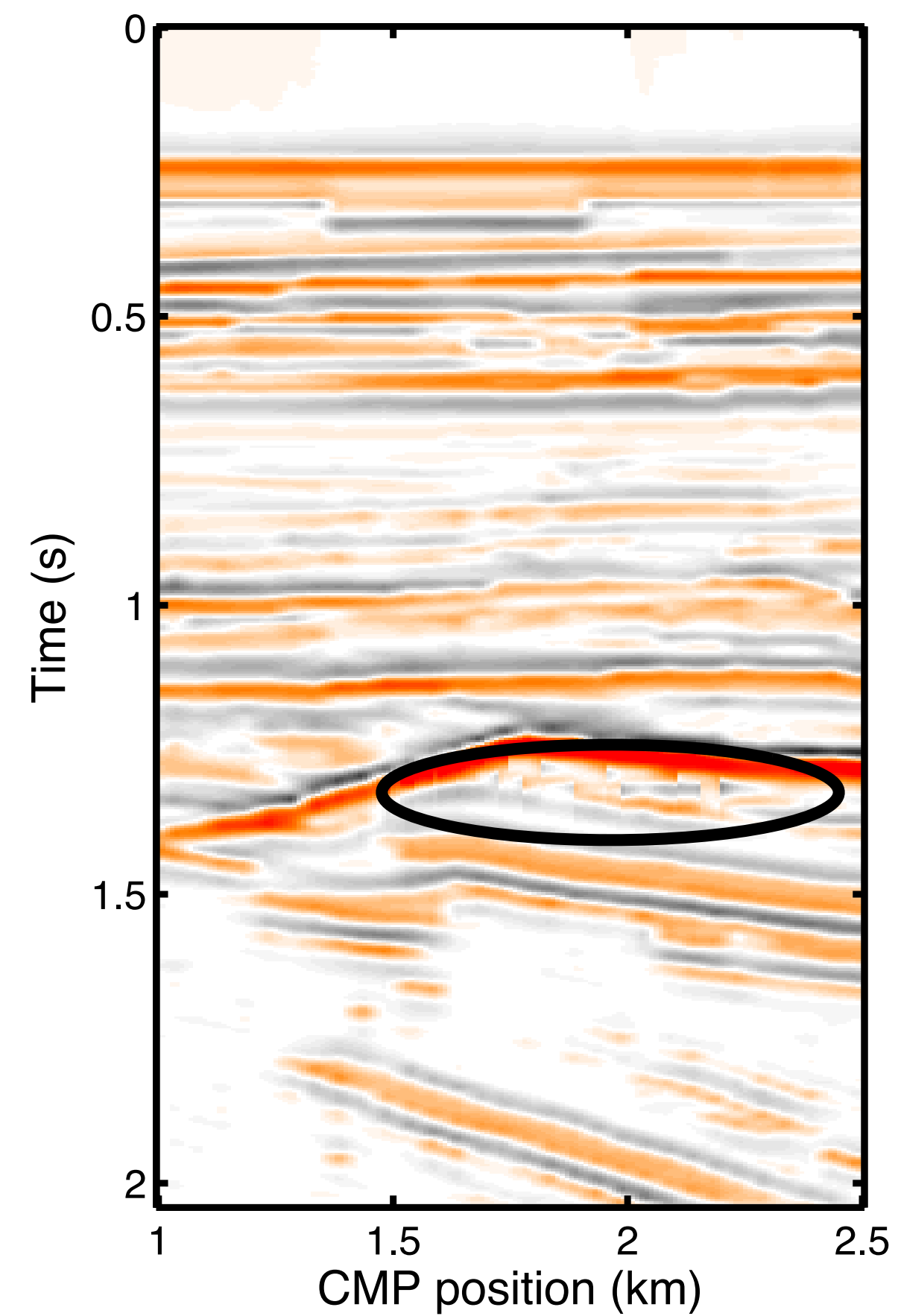
Question : To repeat survey design or not

Idealized synthetic time-lapse data

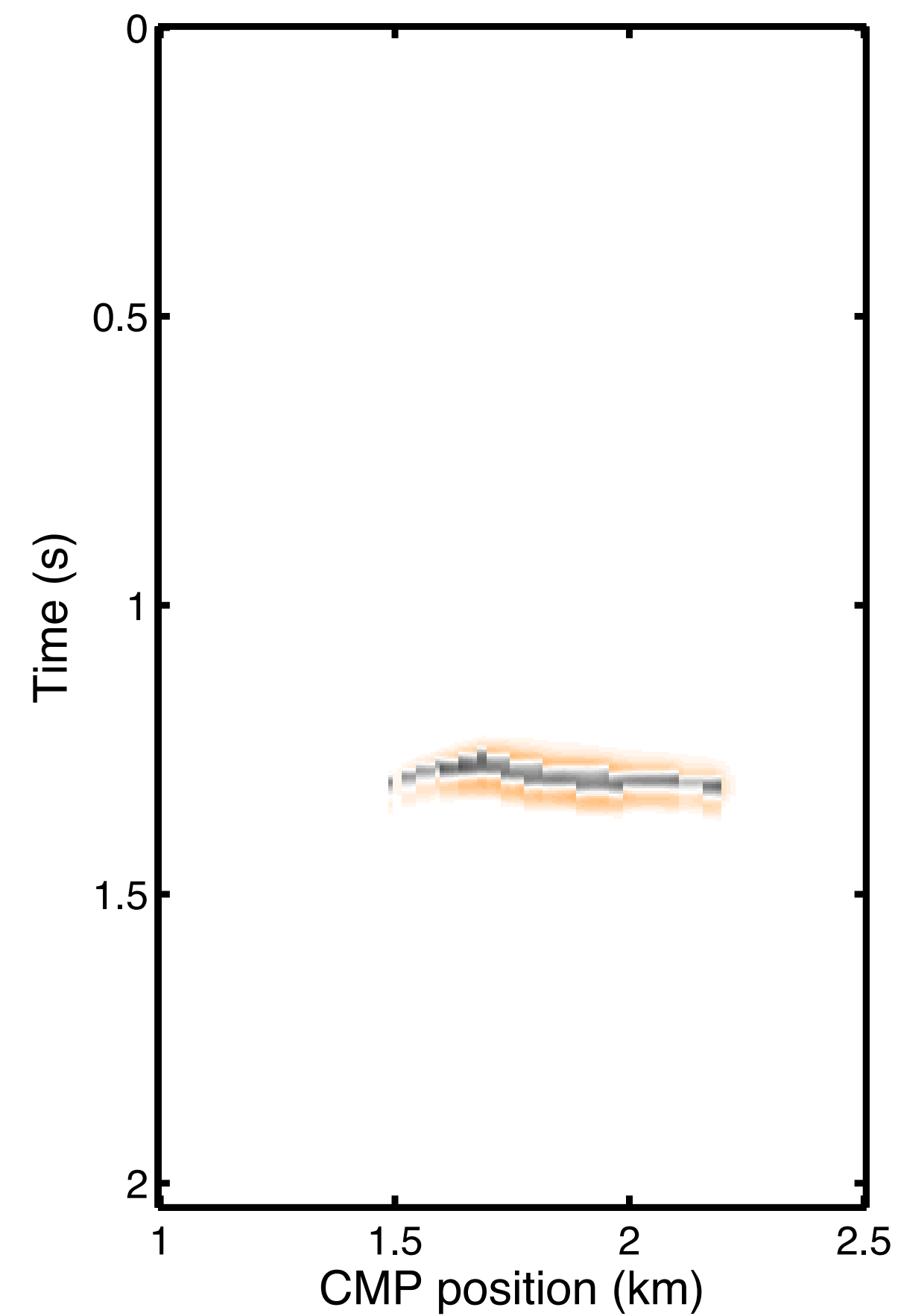
Baseline



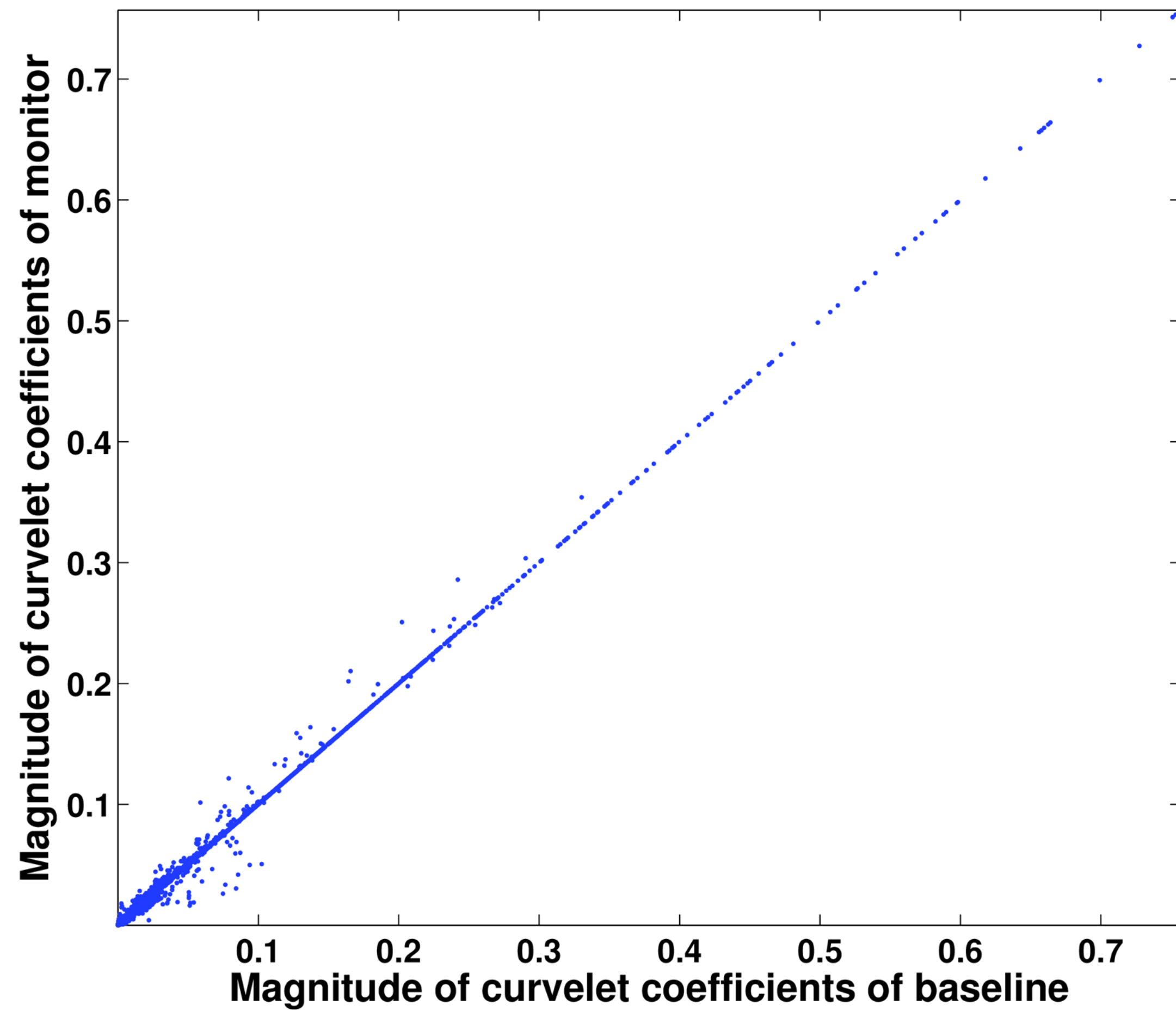
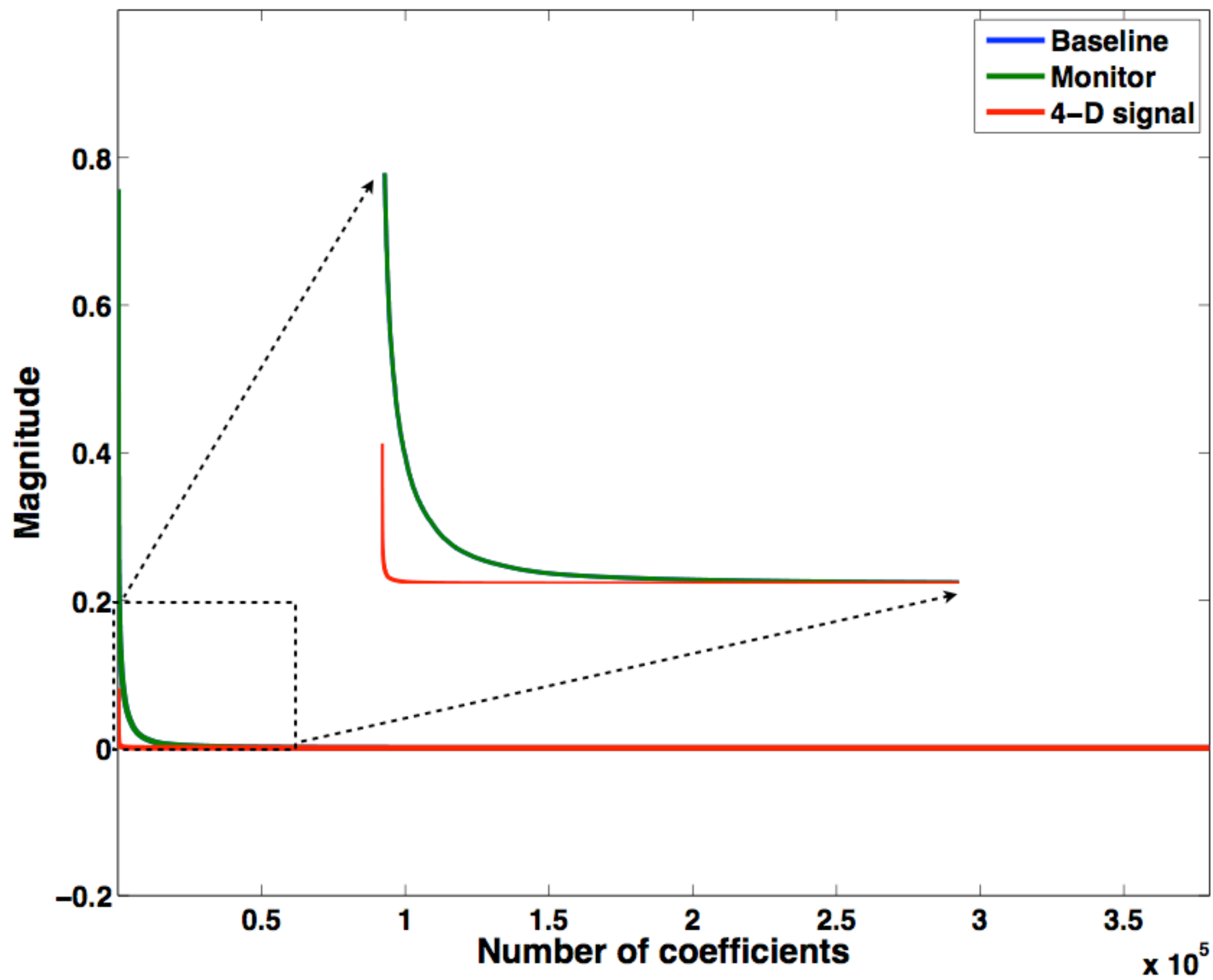
Monitor



4-D signal



Structure - curvelet representation



Observations

Time-lapse data has structure - significant correlations

4-D signal has structure - increased sparsity

Can we exploit the structure in the vintages and the difference simultaneously ?

Distributed compressive sensing

– joint recovery model (JRM)

vintages

$$\begin{aligned} \mathbf{x}_1 &= \mathbf{z}_0 + \mathbf{z}_1 \\ \mathbf{x}_2 &= \mathbf{z}_0 + \mathbf{z}_2 \end{aligned} \rightarrow \text{differences}$$

common component

$$\underbrace{\begin{bmatrix} \mathbf{A}_1 & \mathbf{A}_1 & \mathbf{0} \\ \mathbf{A}_2 & \mathbf{0} & \mathbf{A}_2 \end{bmatrix}}_{\mathbf{A}} \underbrace{\begin{bmatrix} \mathbf{z}_0 \\ \mathbf{z}_1 \\ \mathbf{z}_2 \end{bmatrix}}_{\mathbf{z}} = \underbrace{\begin{bmatrix} \mathbf{b}_1 \\ \mathbf{b}_2 \end{bmatrix}}_{\mathbf{b}} \begin{matrix} \rightarrow \text{baseline} \\ \rightarrow \text{monitor} \end{matrix}$$

Distributed compressive sensing – joint recovery model (JRM)

vintages

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- **Key idea:**

- ▶ use the fact that *different* vintages *share* common information
- ▶ invert for *common* components & *differences* w.r.t. the *common* components with *sparse* recovery

Sparsity-promoting recovery

Joint recovery model (JRM)

$$\tilde{\mathbf{z}} = \arg \min_{\mathbf{z}} \|\mathbf{z}\|_1 \quad \text{subject to} \quad \mathbf{A}\mathbf{z} = \mathbf{b}$$

Independent reconstruction

$$\tilde{\mathbf{x}}_i = \arg \min_{\mathbf{x}_i} \|\mathbf{x}_i\|_1 \quad \text{subject to} \quad \mathbf{A}_i \mathbf{x}_i = \mathbf{b}_i, \text{ for } i = 1, 2$$

Interpretation of the model

– w/ & w/o repetition

- In an *ideal world* ($\mathbf{A}_1 = \mathbf{A}_2$)
 - ▶ JRM *simplifies* to recovering the *difference* from $(\mathbf{b}_2 - \mathbf{b}_1) = \mathbf{A}_1(\mathbf{x}_2 - \mathbf{x}_1)$
 - ▶ expect *good* recovery when *difference* is *sparse*
 - ▶ *but* relies on “*exact*” repeatability...

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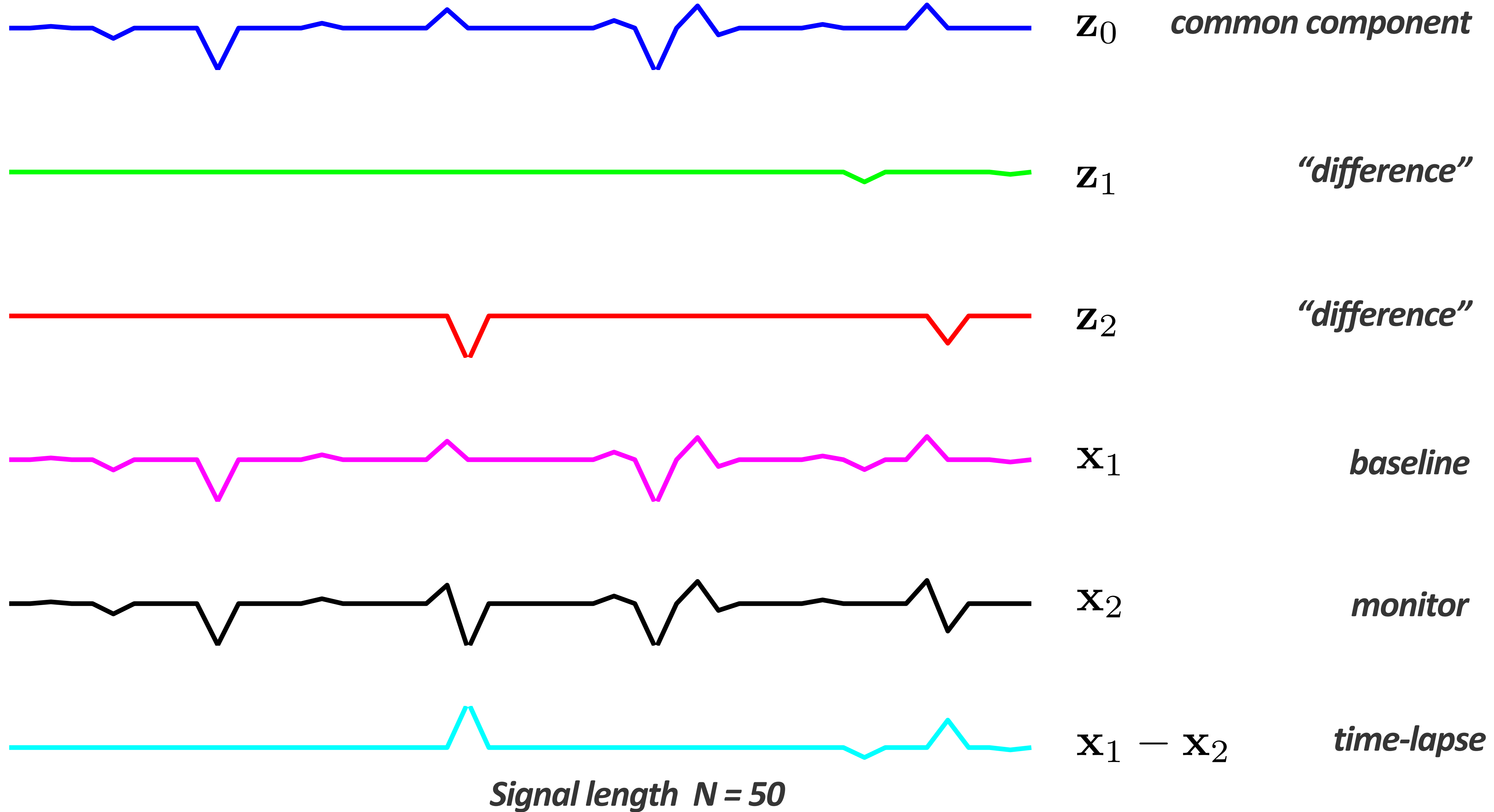
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- ▶ *but* relies on “*exact*” repeatability...

- In the *real world* ($\mathbf{A}_1 \neq \mathbf{A}_2$)

- ▶ no absolute *control* on *surveys*
- ▶ *calibration* errors
- ▶ noise...

Stylized Examples

Sparse baseline, monitor and time-lapse signals



Stylized experiments

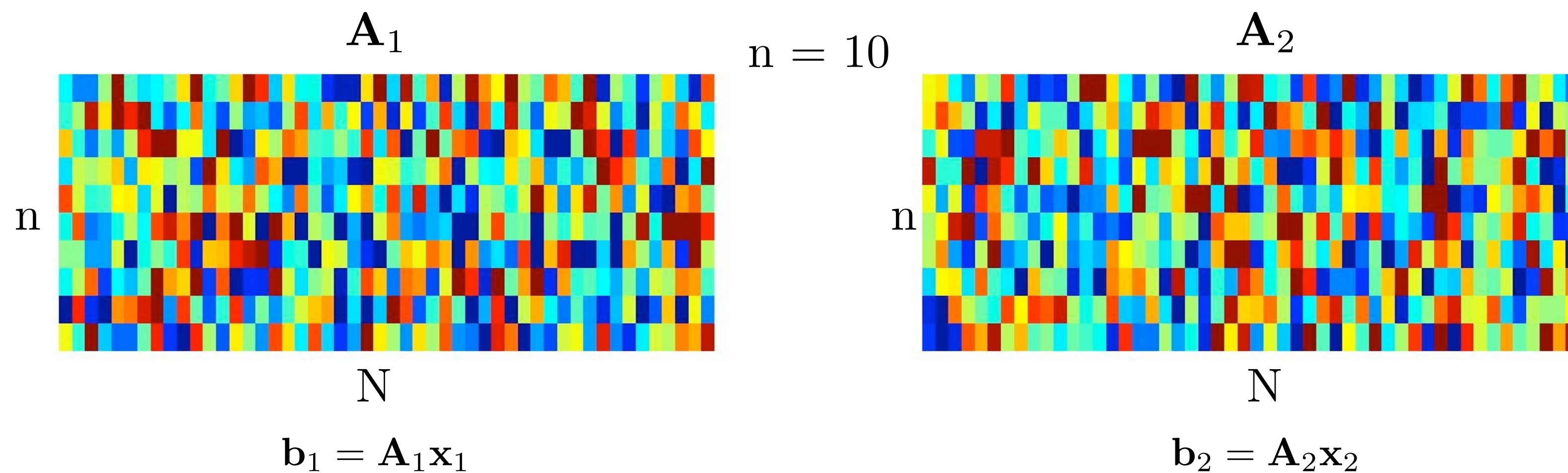
Conduct *many* CS experiments to compare

- ▶ *joint vs parallel* recovery of signals and the difference
- ▶ recovery with *completely* independent $\mathbf{A}_1, \mathbf{A}_2$
- ▶ *random* acquisition with different numbers of samples

Stylized experiments

Conduct *many* CS experiments to compare

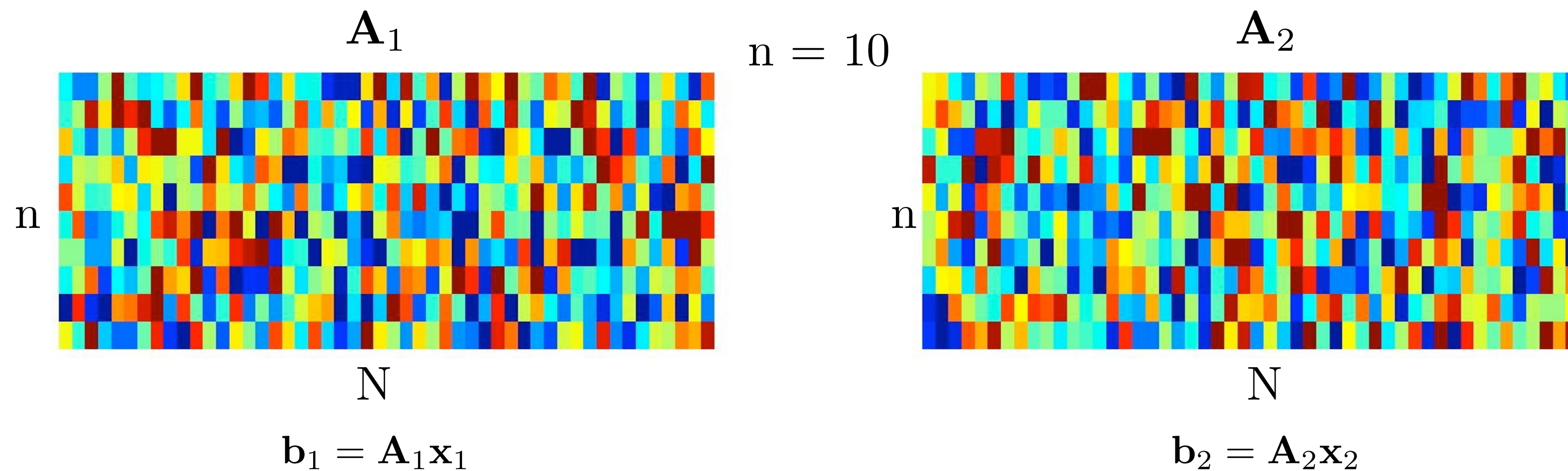
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Stylized experiments

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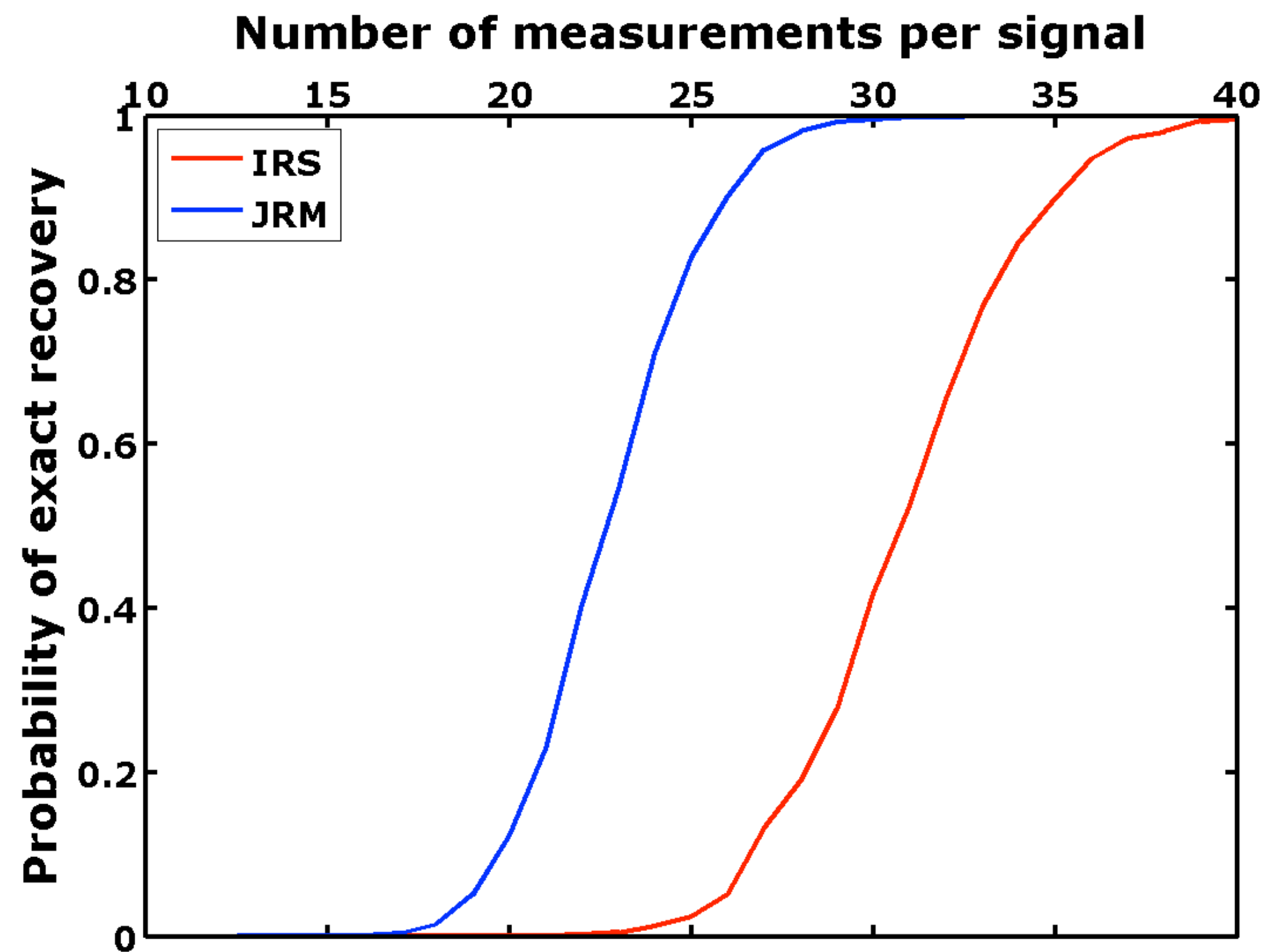
- ▶ *joint vs parallel* recovery of signals and the difference
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- ▶ *random* acquisition with different numbers of samples



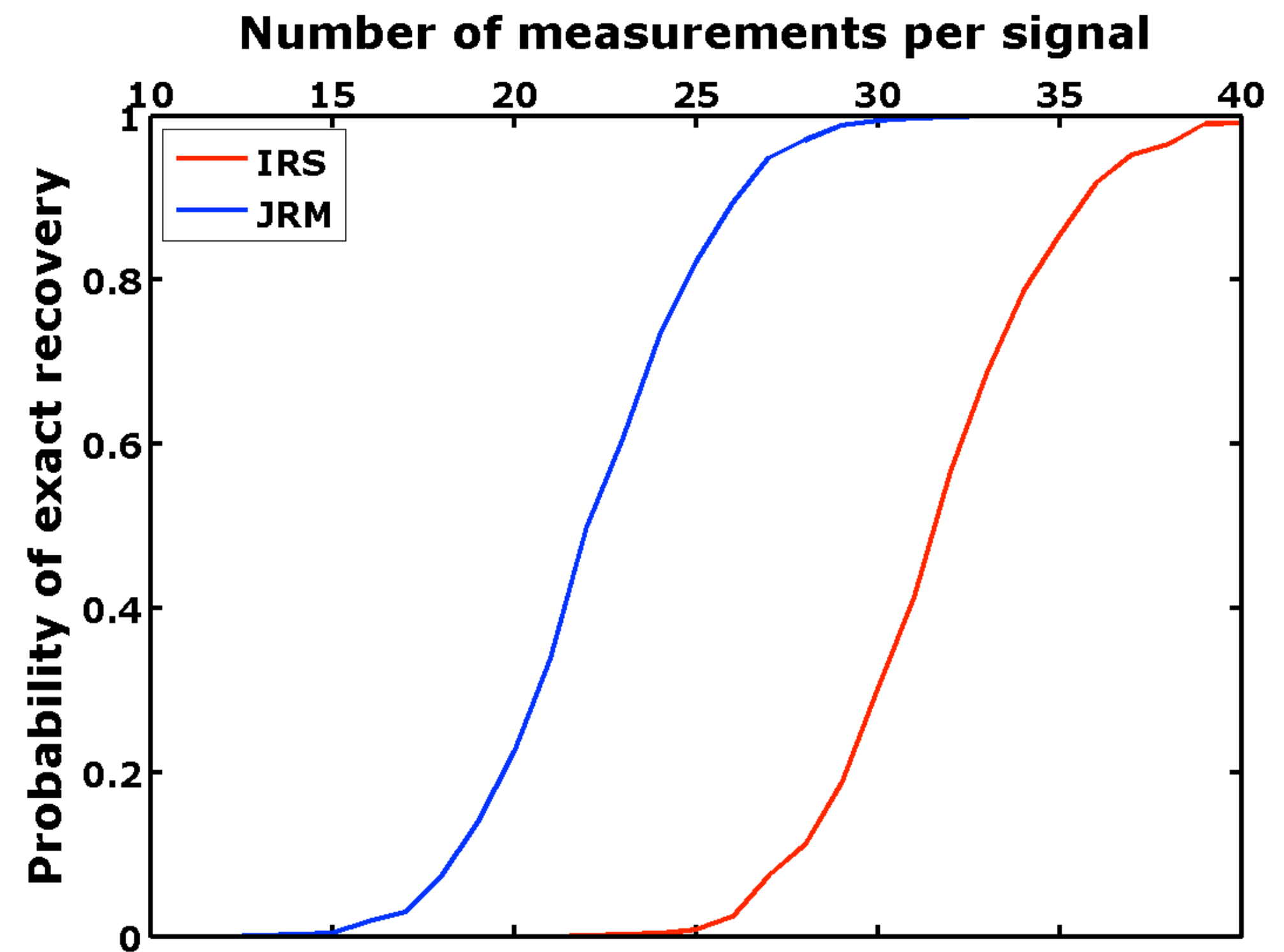
Run 2000 different experiments

Compute Probability of recovery

Results: *independent* versus *joint* recovery



Recovery of vintages



Recovery of difference

Observations

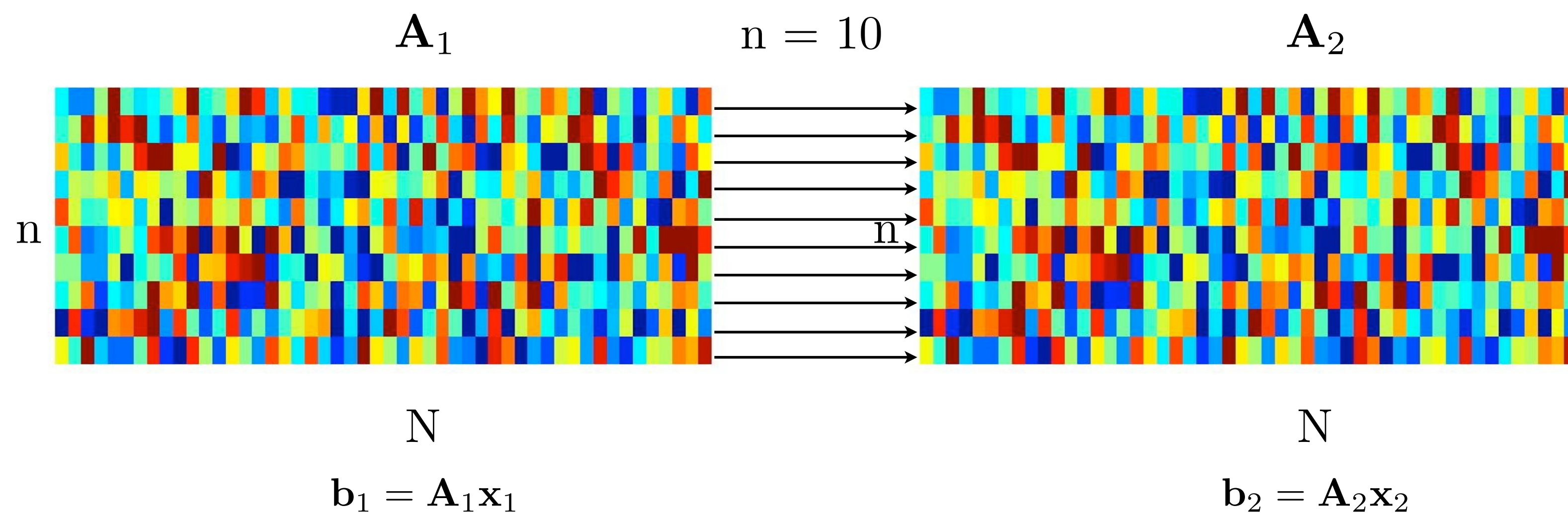
Joint recovery is better than independent

Improved recovery of the vintages and the difference

Requires fewer samples

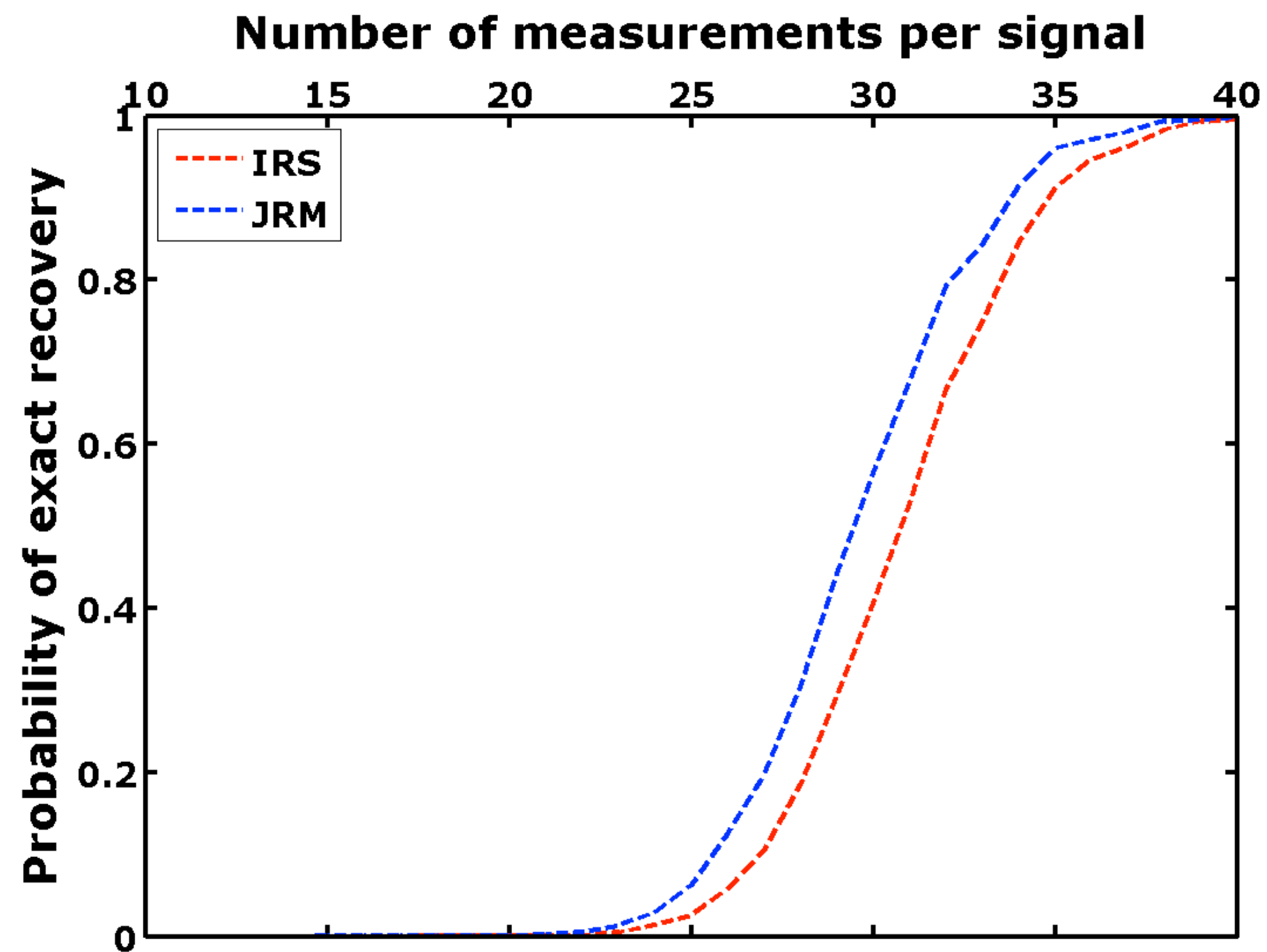
With exact repetition

$$\mathbf{A}_1 = \mathbf{A}_2$$

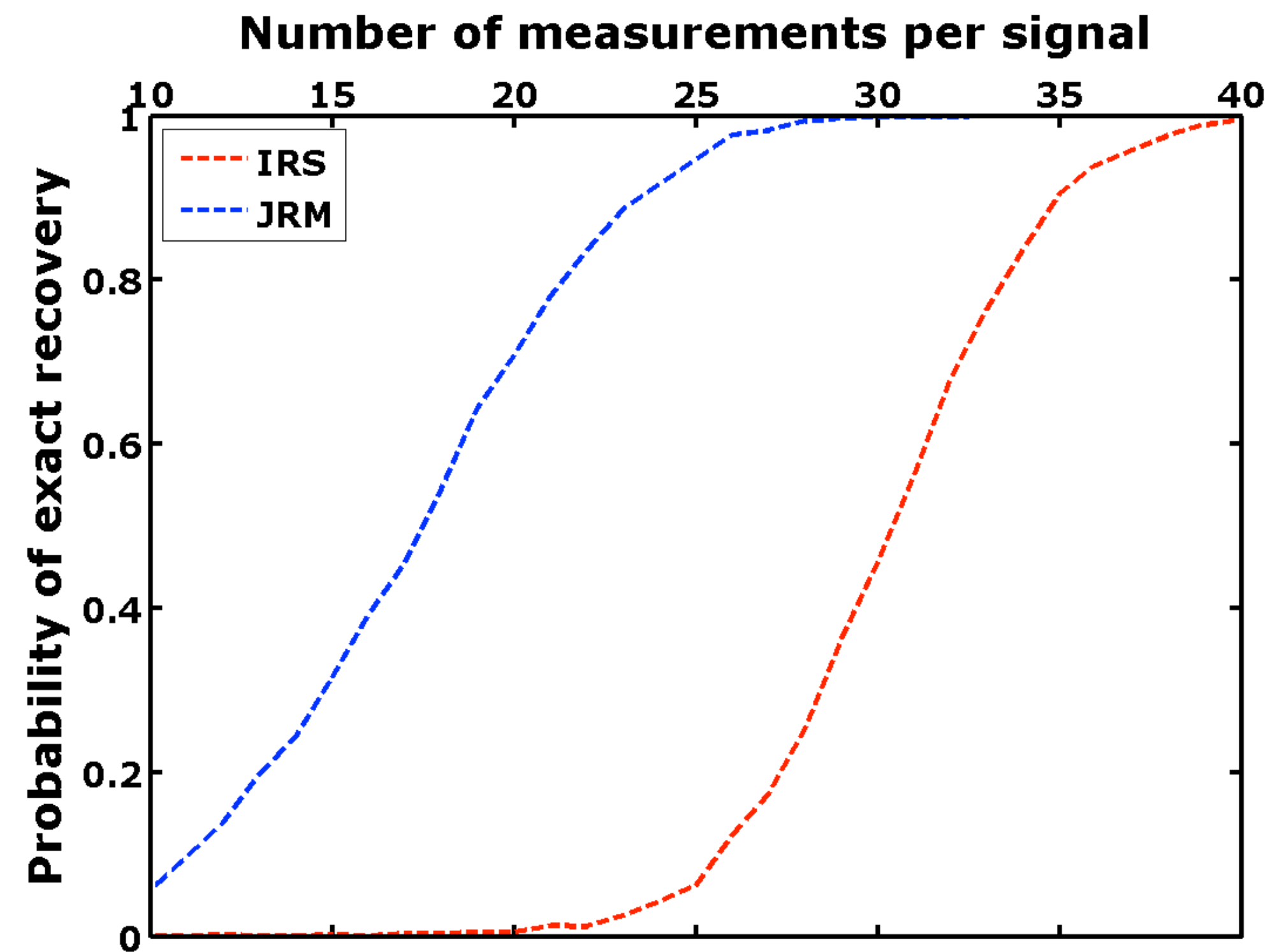


REPEAT EXPERIMENT AS BEFORE

Results: *independent* versus *joint* recovery

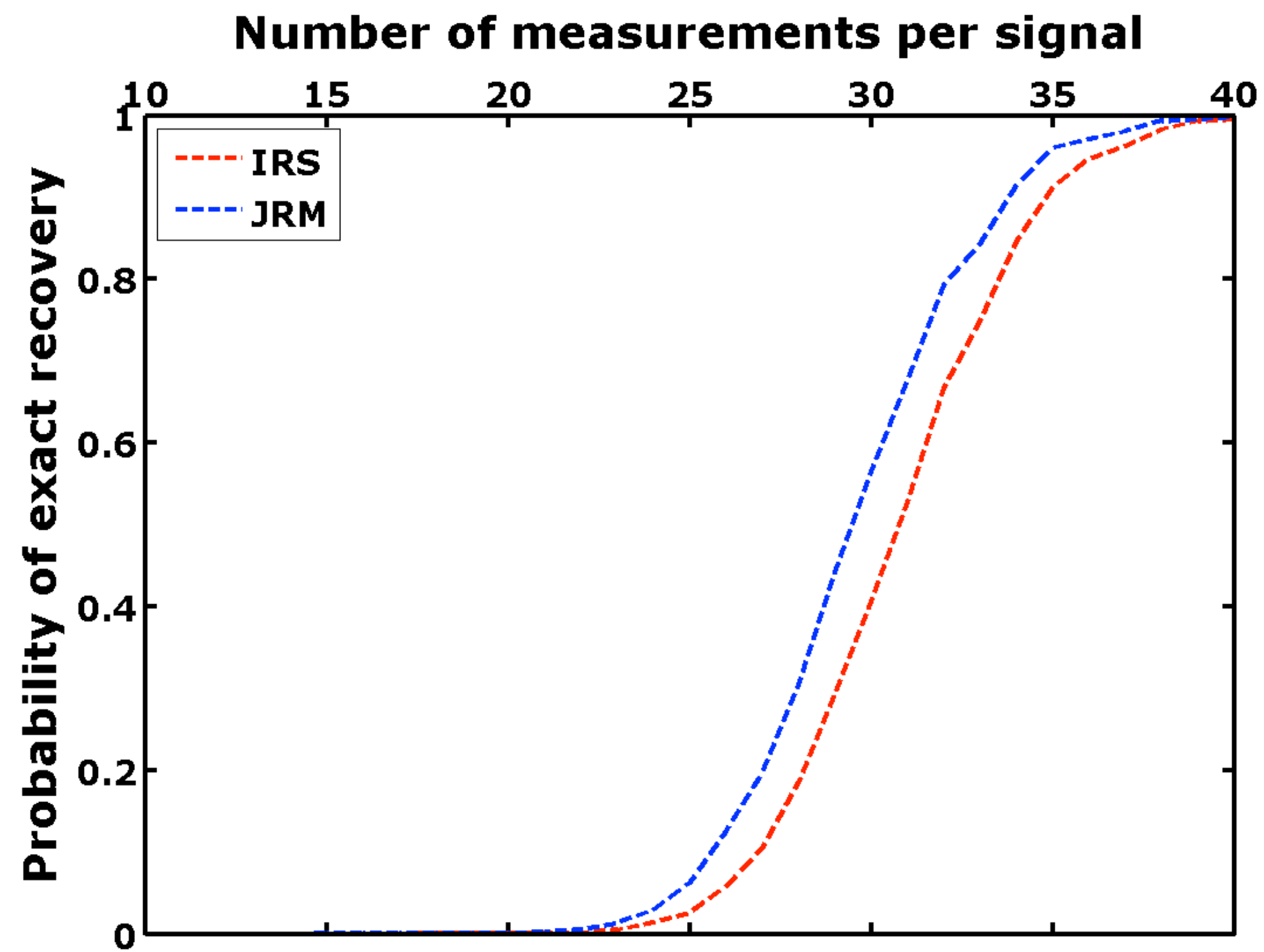


Recovery of vintages

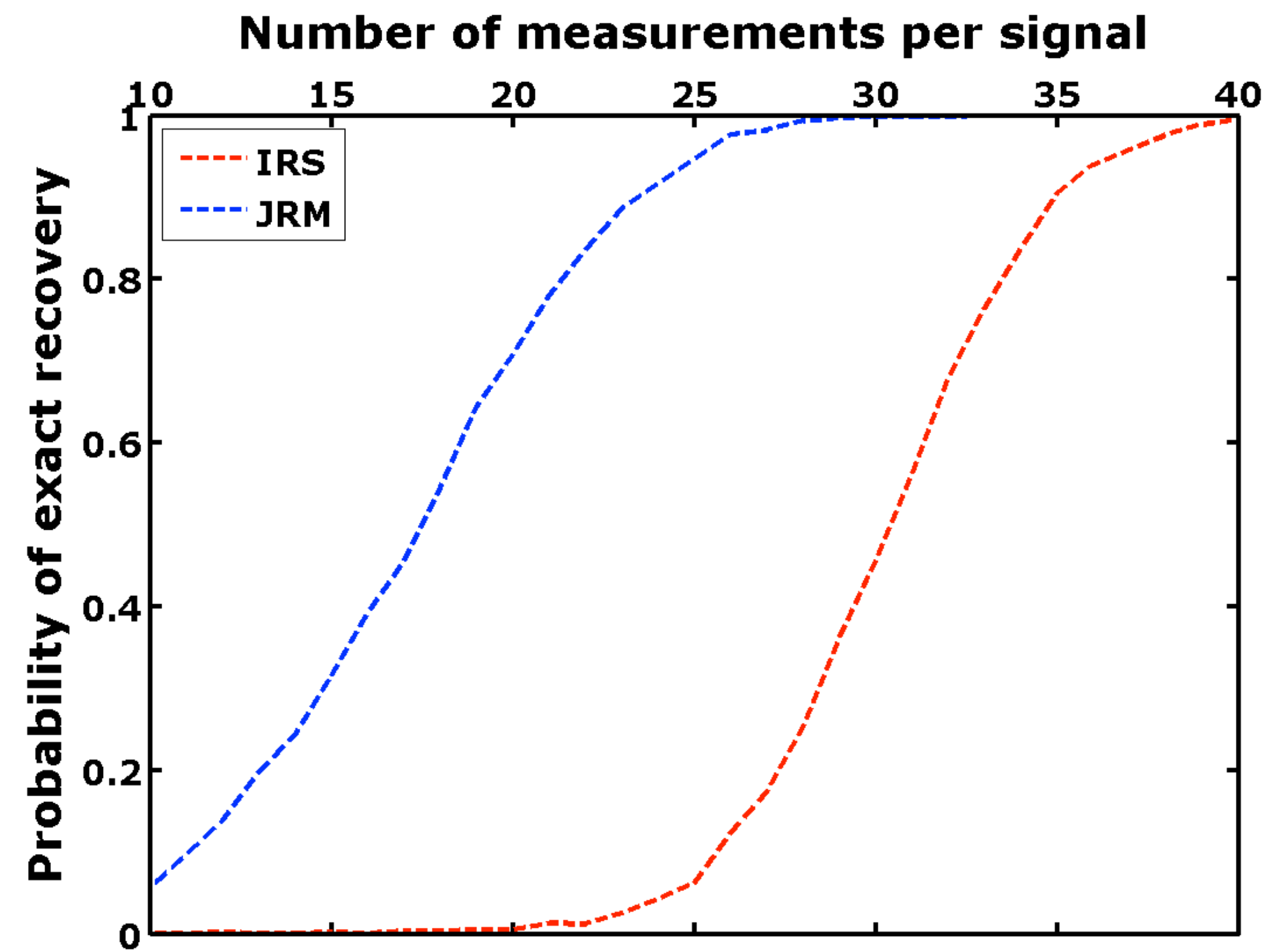


Recovery of difference

WITH Repetition

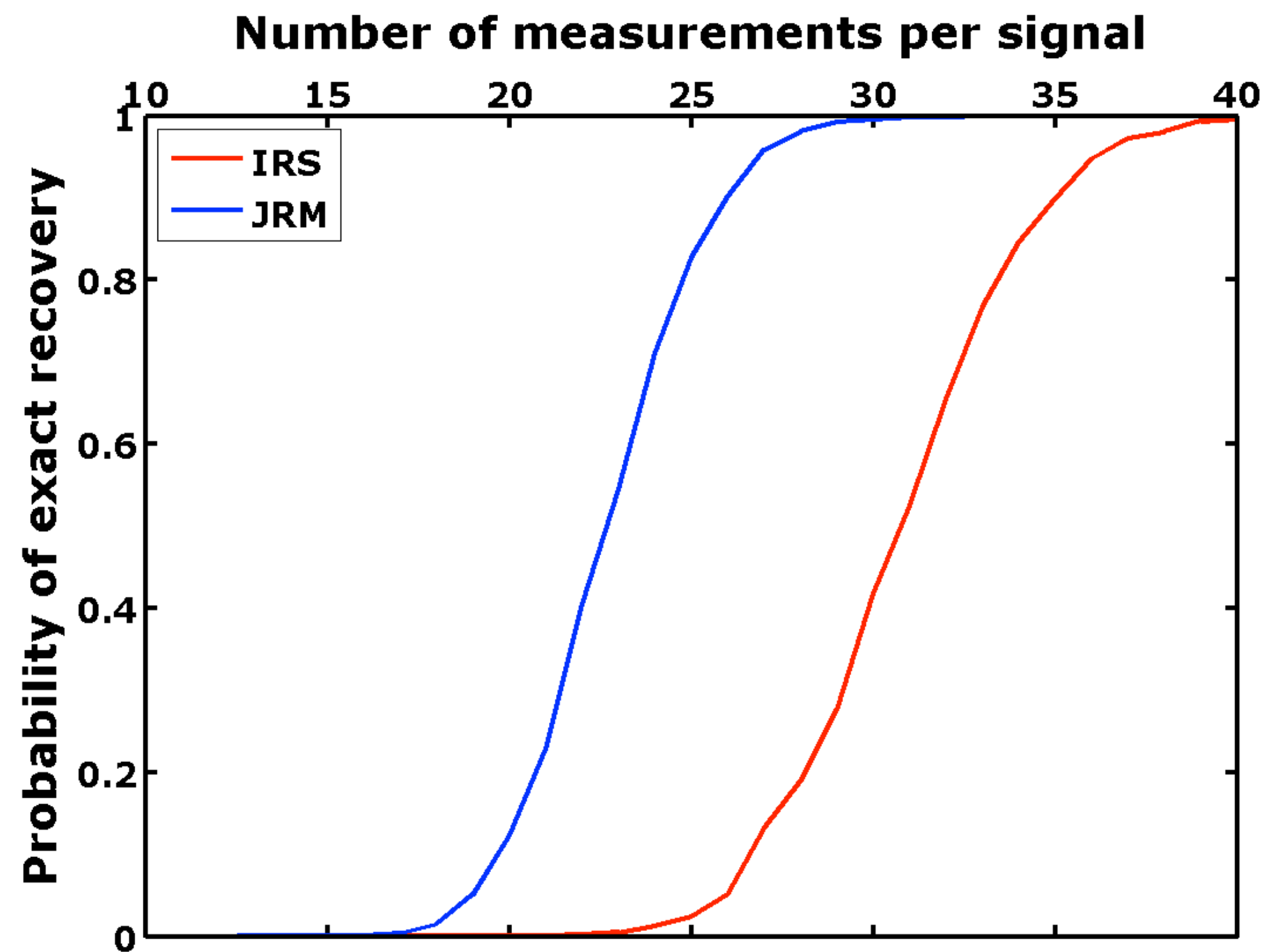


Recovery of vintages

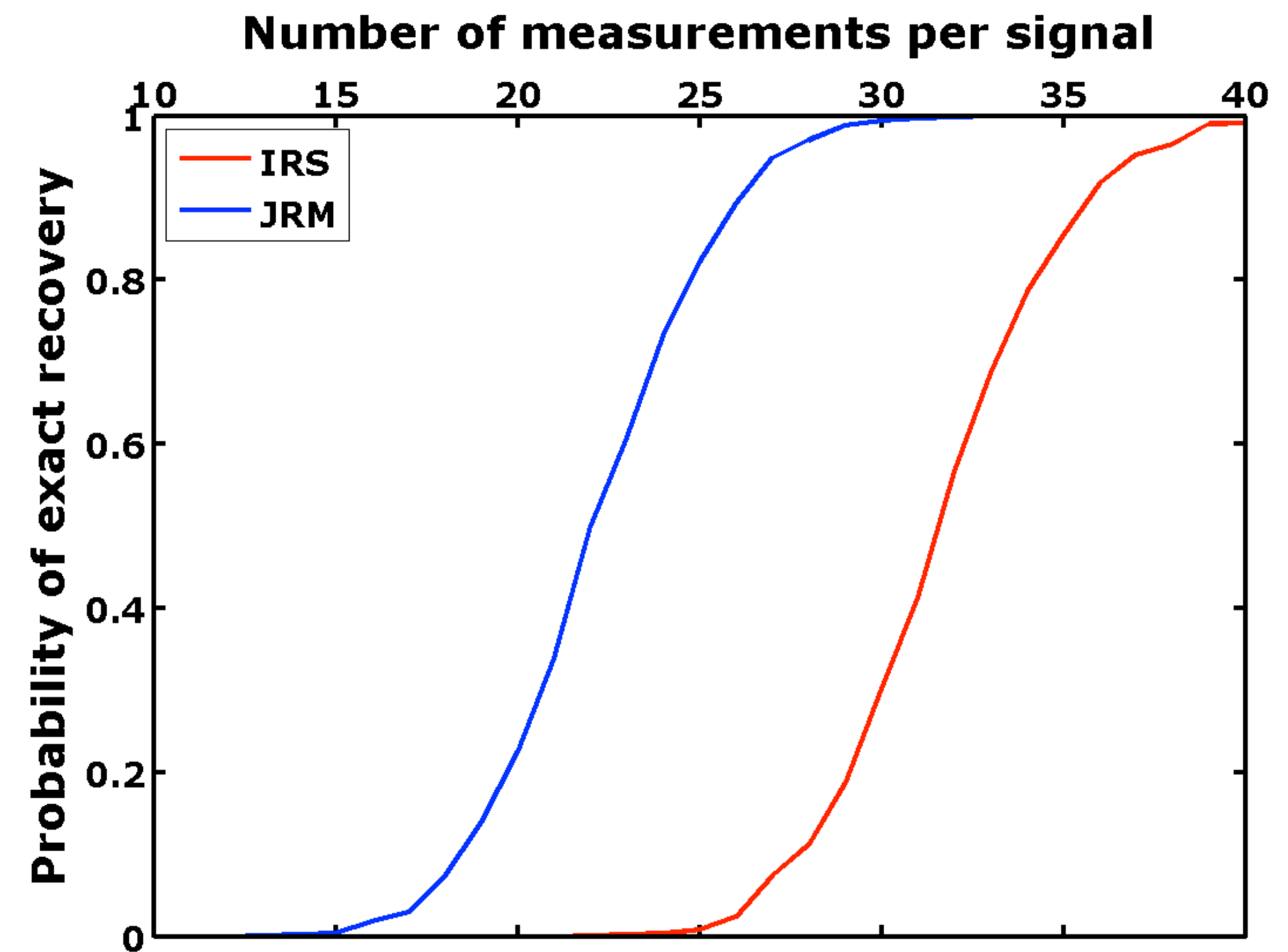


Recovery of difference

WITHOUT Repetition



Recovery of vintages



Recovery of difference

Observations

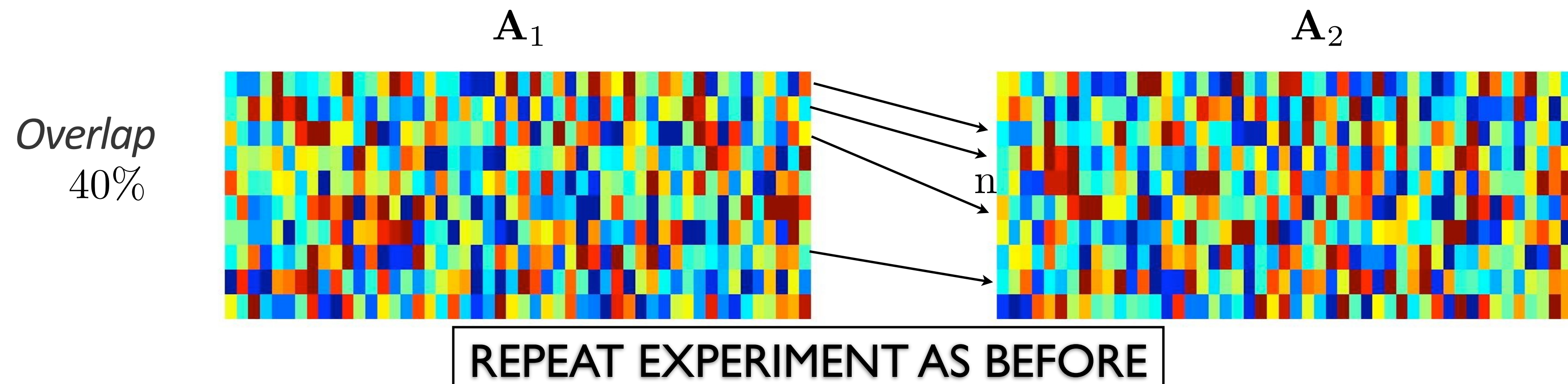
- Recovery of *vintages* themselves *improves* **without** *repetition*
- Recovery of *difference* *improves* **with** *repetition* because
 - ▶ *difference* is *sparse* compared to *sparsity* of *vintages*
 - ▶ does **not** recover the *vintages* themselves

Observations

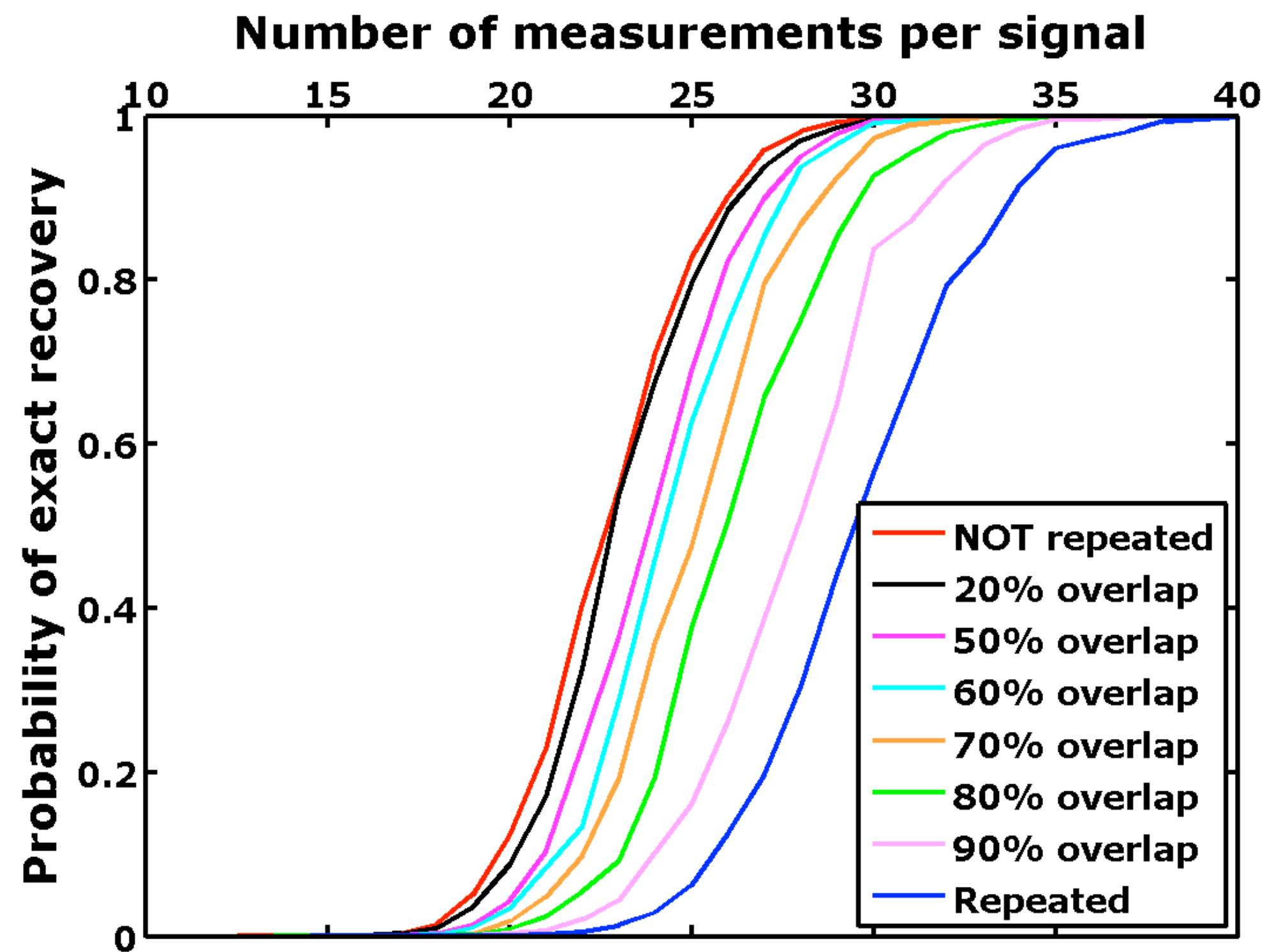
- Recovery of *vintages* themselves *improves without repetition*
- Recovery of *difference* improves **with** *repetition* because
 - ▶ *difference* is *sparse* compared to *sparsity* of *vintages*
 - ▶ does **not** recover the *vintages* themselves
- ***Do the acquisitions really have to overlap?***

Observations

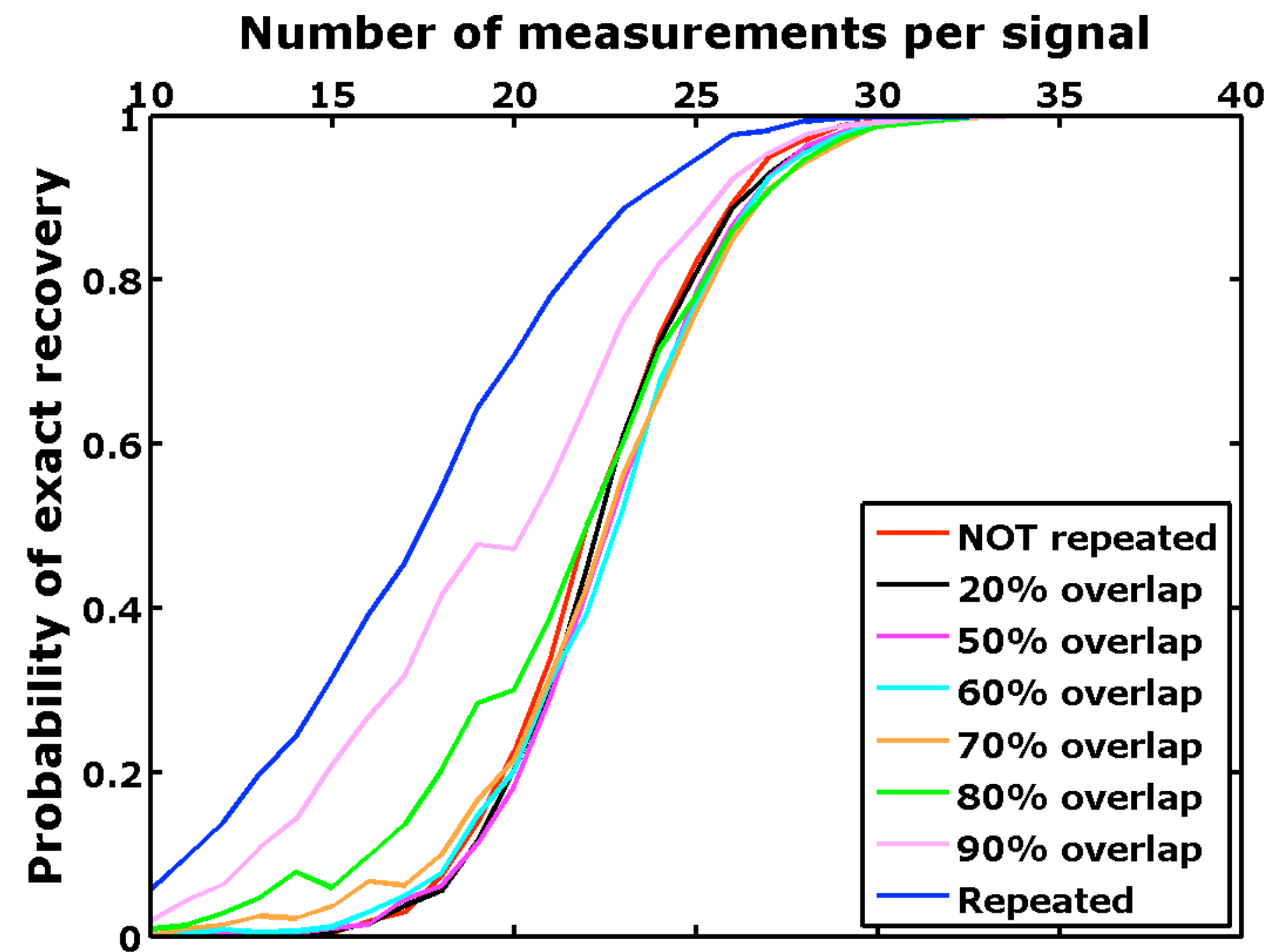
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 - ▶ does *not* recover the *vintages* themselves
- ***Do the acquisitions really have to overlap?***



Results: *recovery and overlap dependency*



Recovery of vintages



Recovery of difference

Interpretation from the stylized example

- *Joint recovery model (JRM) is always superior to the independent or parallel method*
- *As the degree of overlap between the sampling increases, the recovery of the signals gets worse.*
- *Time-lapse signal recovery benefits from some overlap*

Seismic example

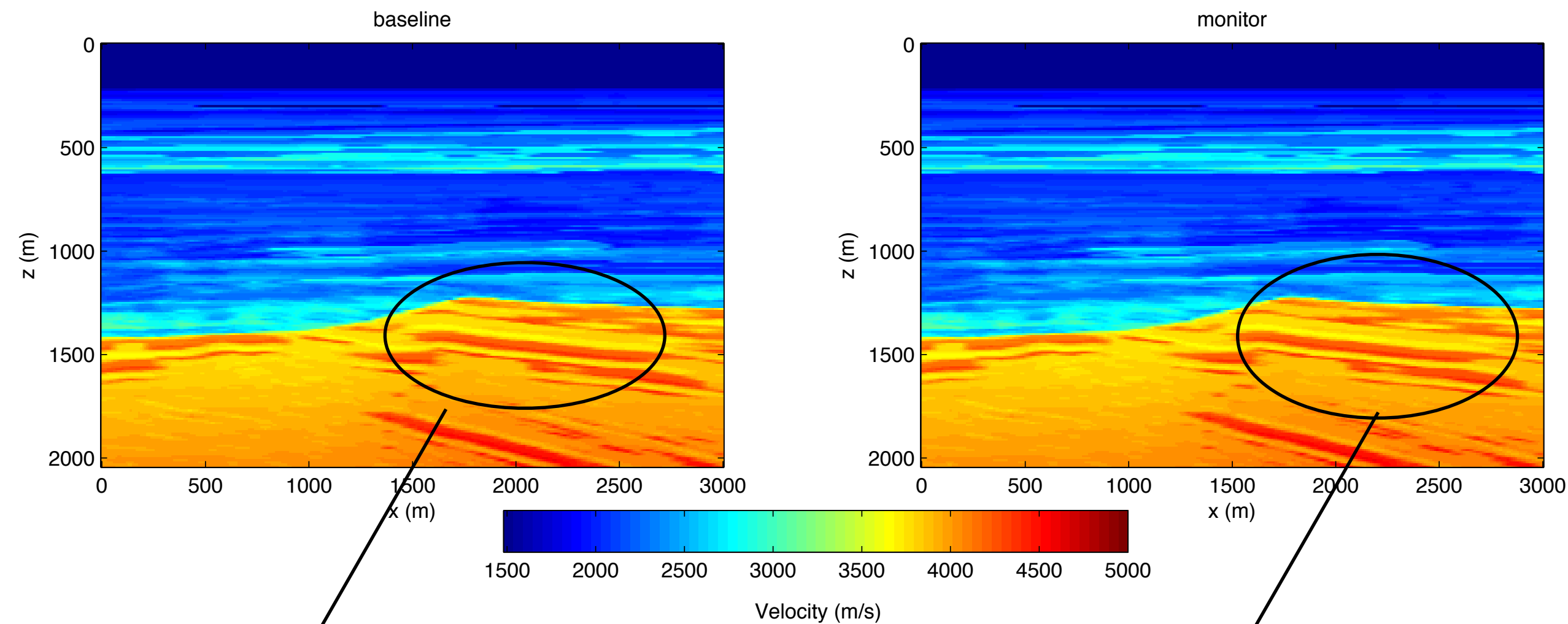
Time-jittered source in marine

Method

- Velocity and density model provided by BG, taken as baseline
- High permeability zone identified at a depth of $\sim 1300\text{m}$
- Fluid substitution (gas/oil replaced with brine) simulated to derive monitor velocity model
- Wavefield simulation to generate synthetic time-lapse data

Baseline Model

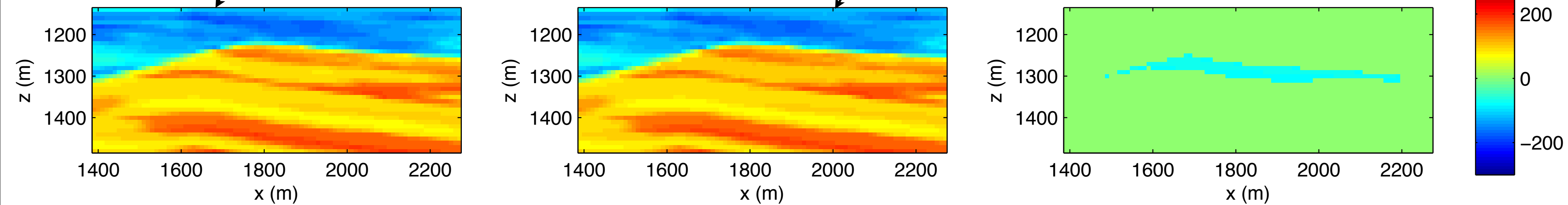
Monitor Model



baseline

monitor

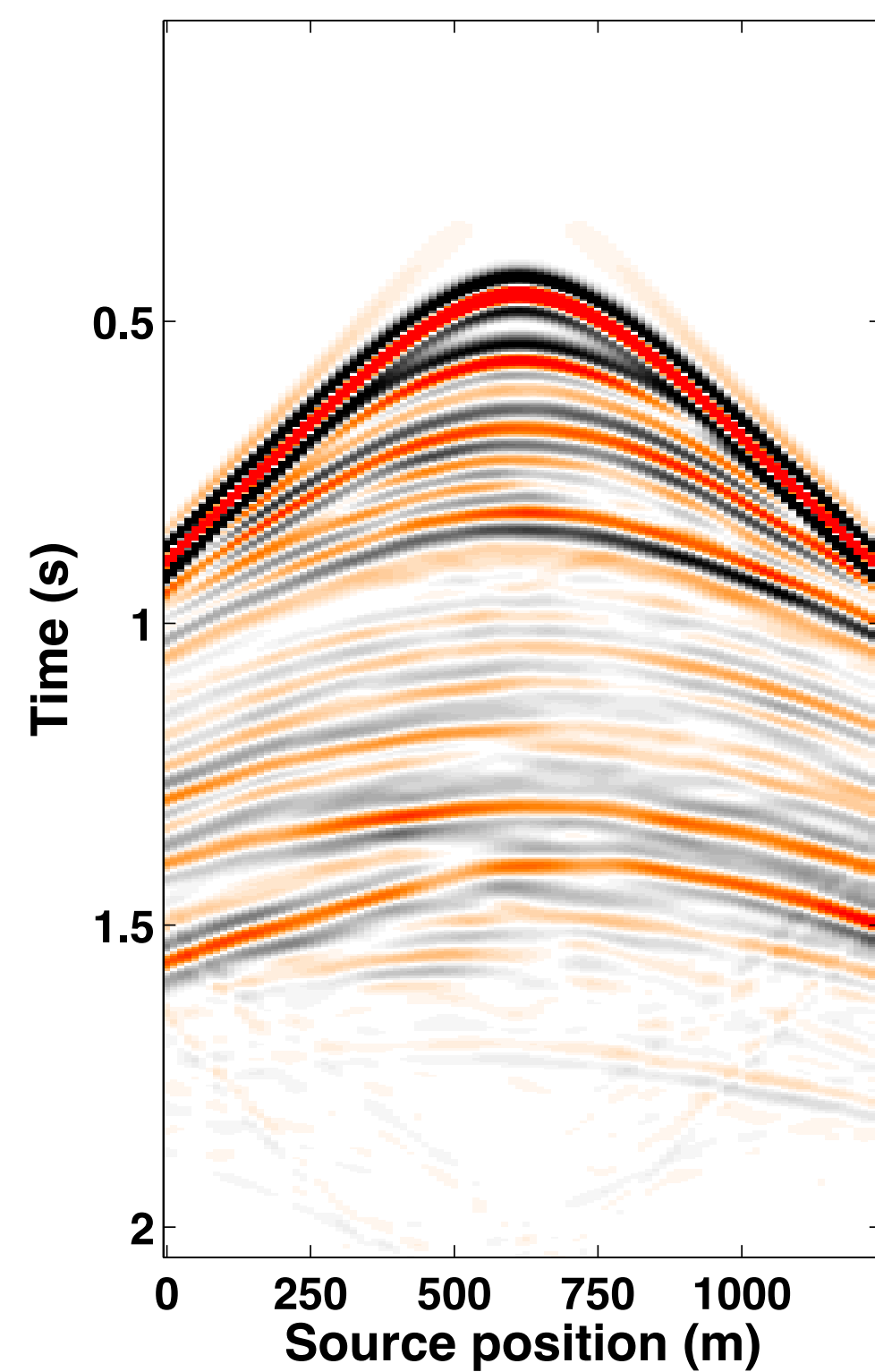
4D (difference)



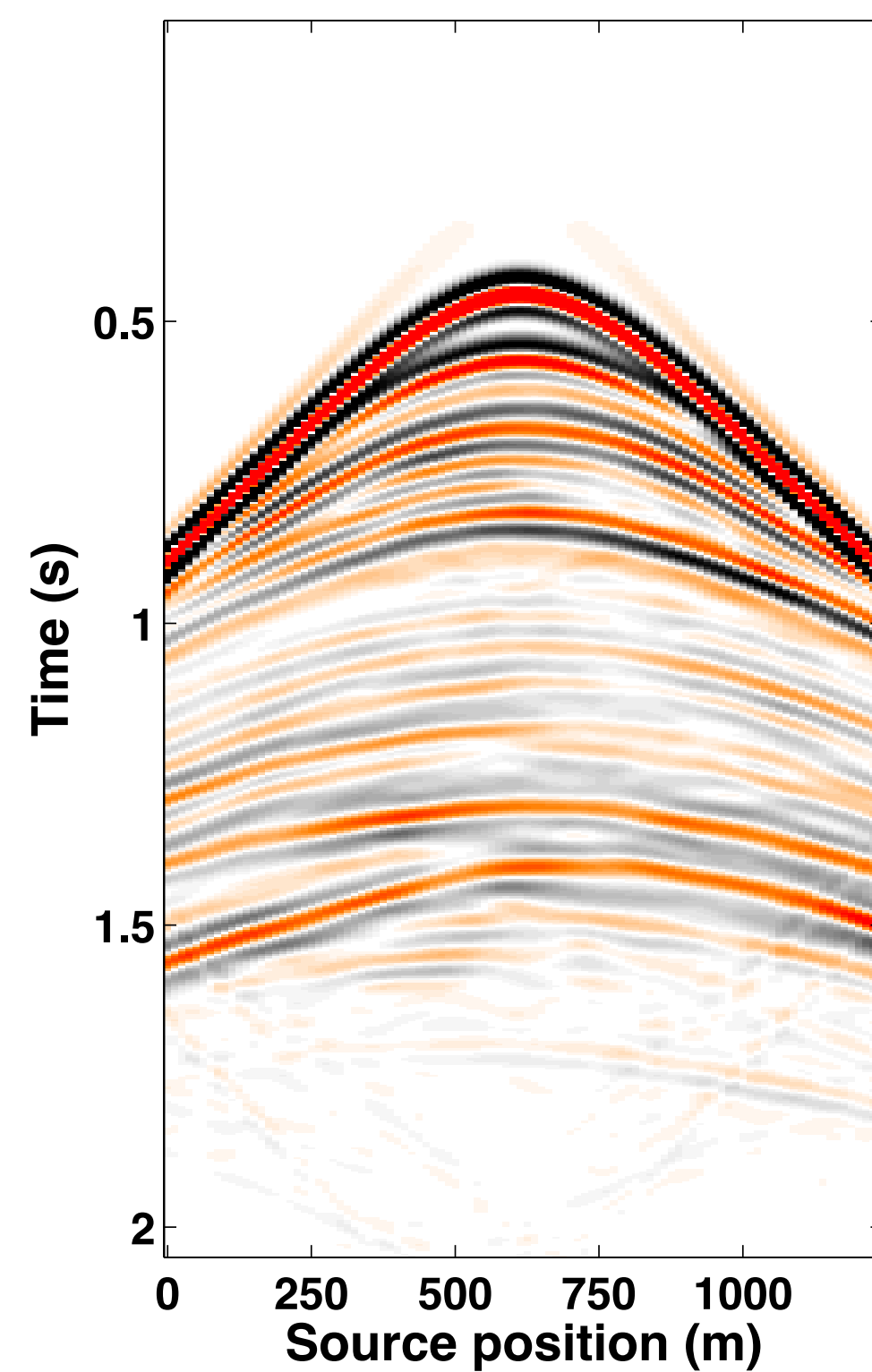
Simulated original data

– time-domain finite differences

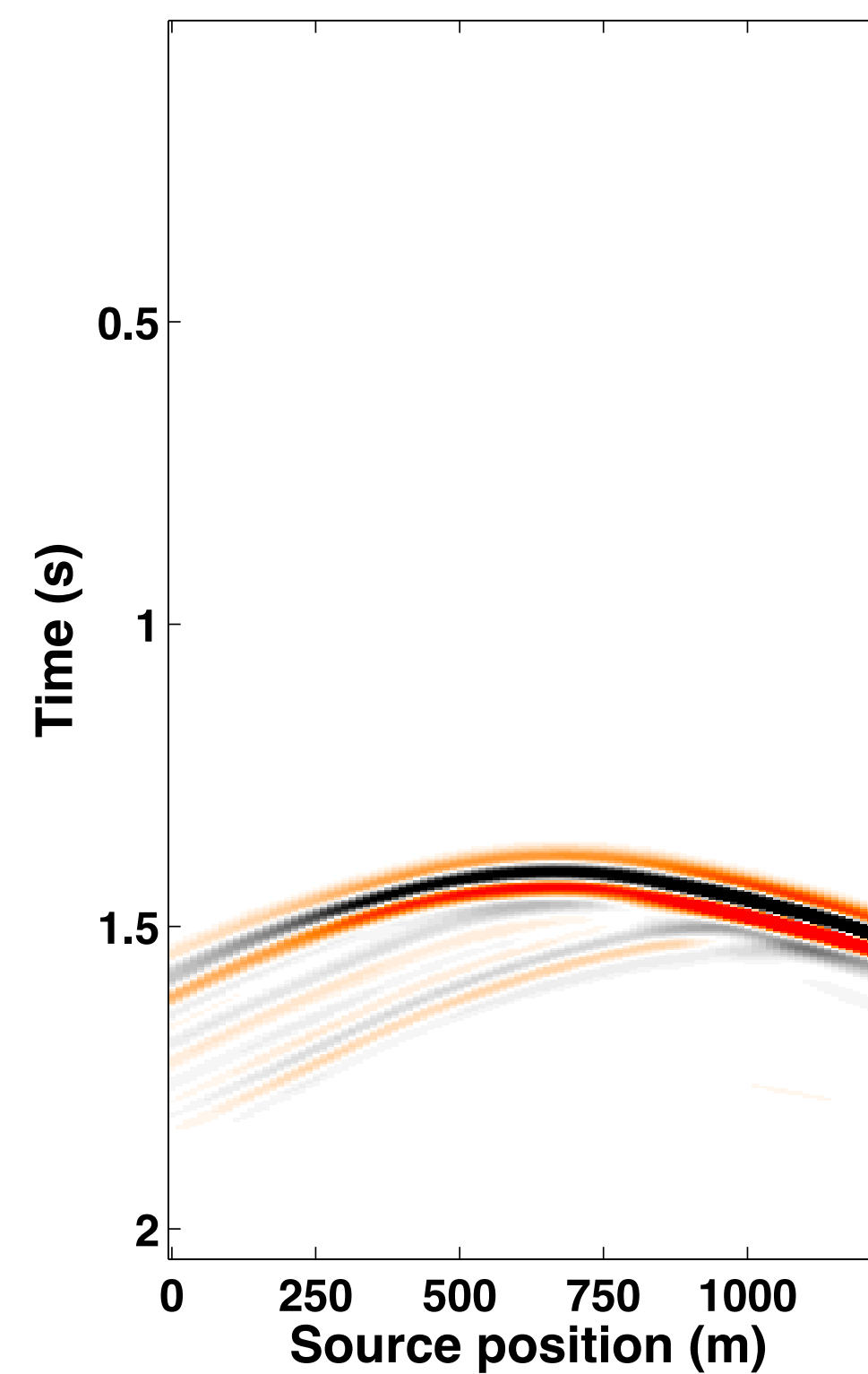
Baseline



Monitor



4-D signal



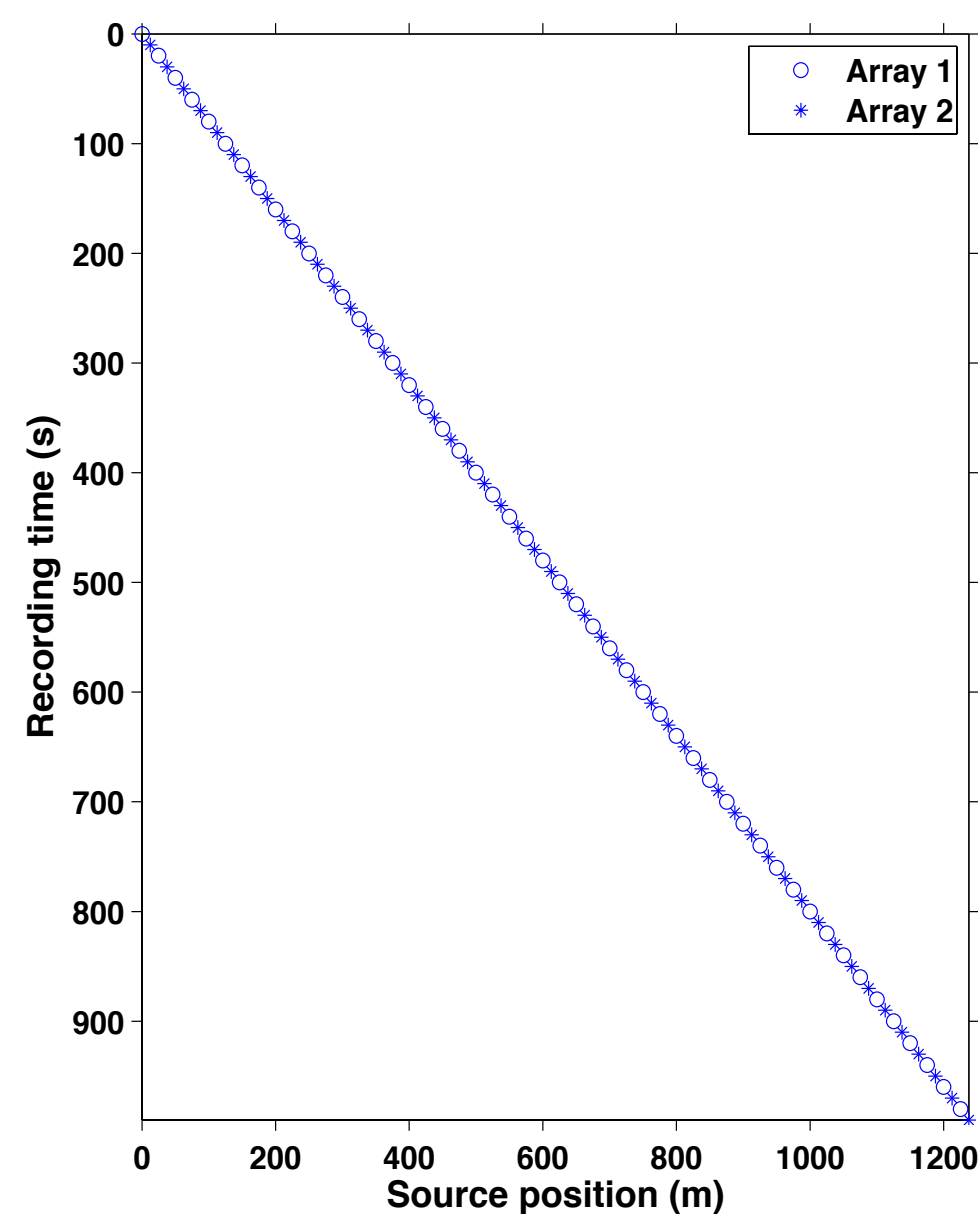
time samples: **512**
receivers: **100**
sources: **100**

sampling
time: **4.0 ms**
receiver: **12.5 m**
source: **12.5 m**

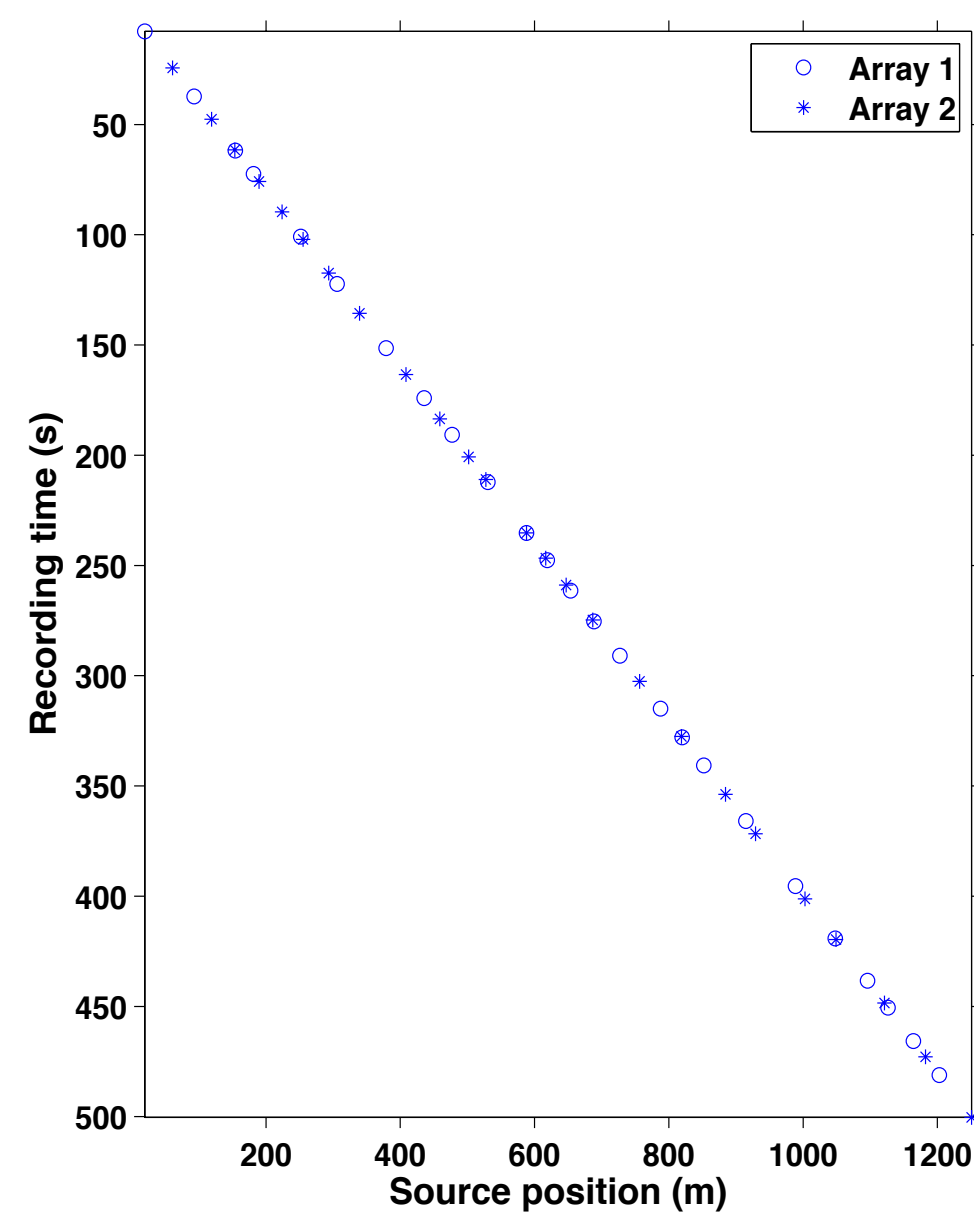
Conventional vs. *time-jittered* sources

– undersampling ratio = 2, 2 source arrays

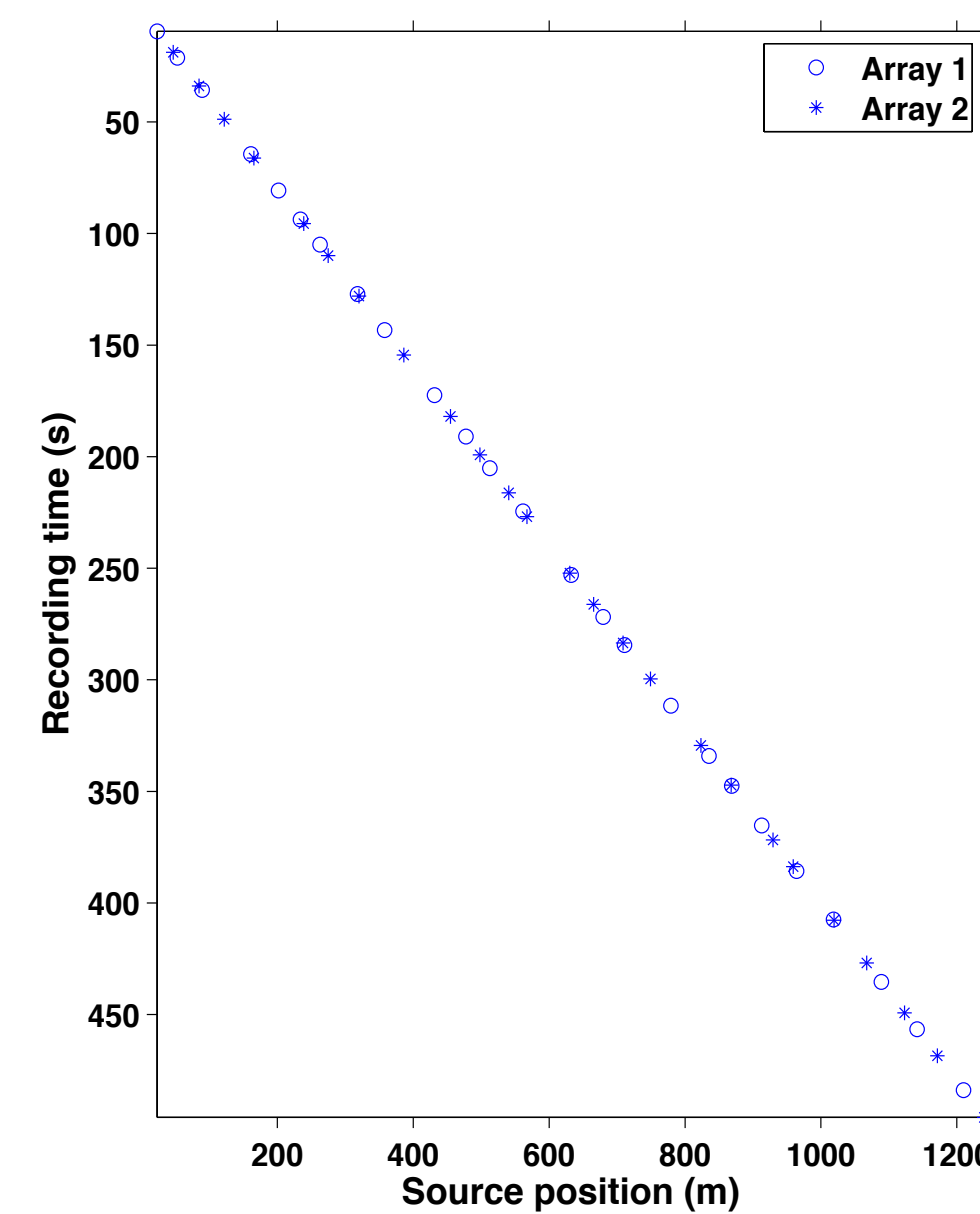
conventional



jittered acquisition 1
(for baseline)



jittered acquisition 2
(for monitor)



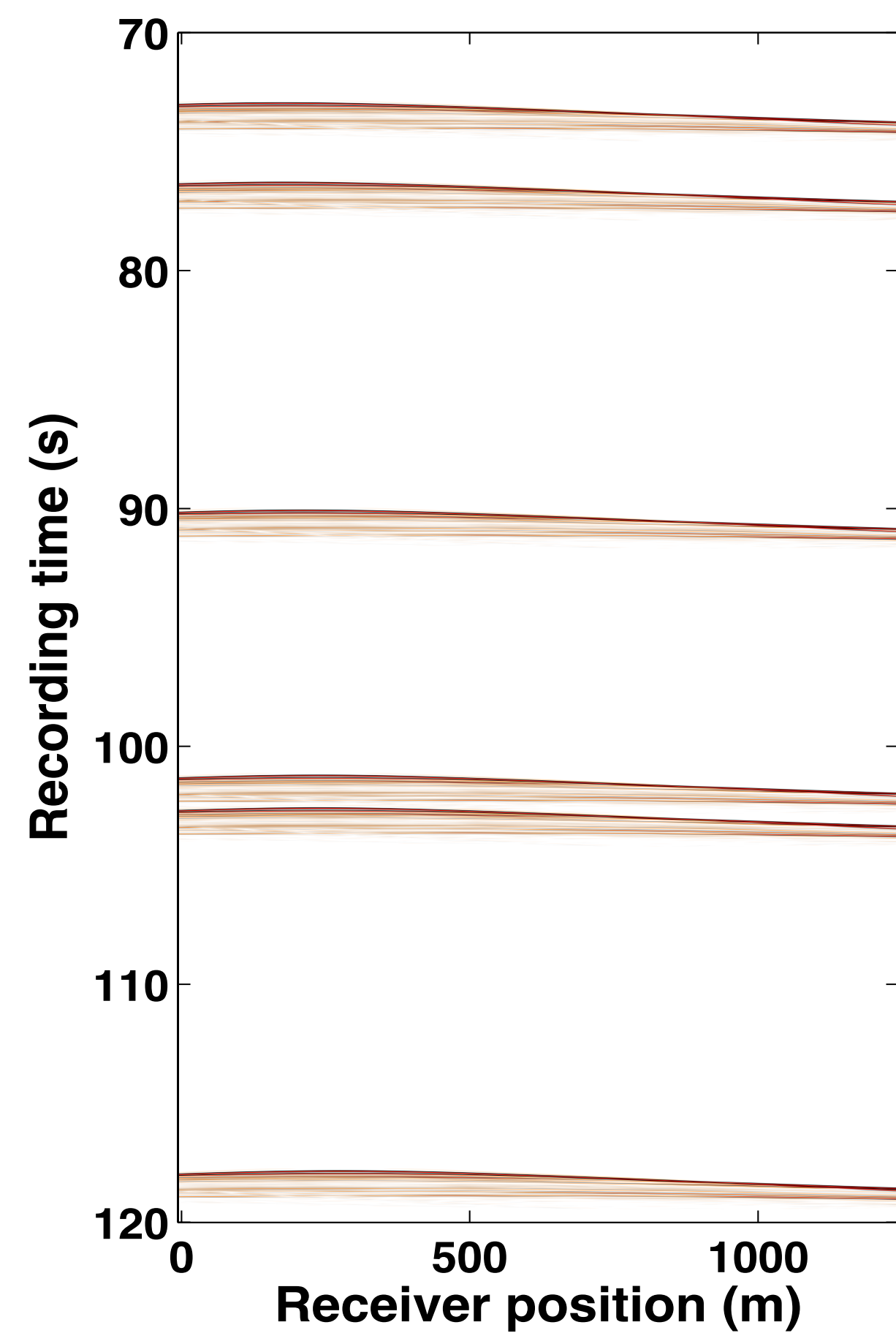
shorter acquisition time

geometry is not the same

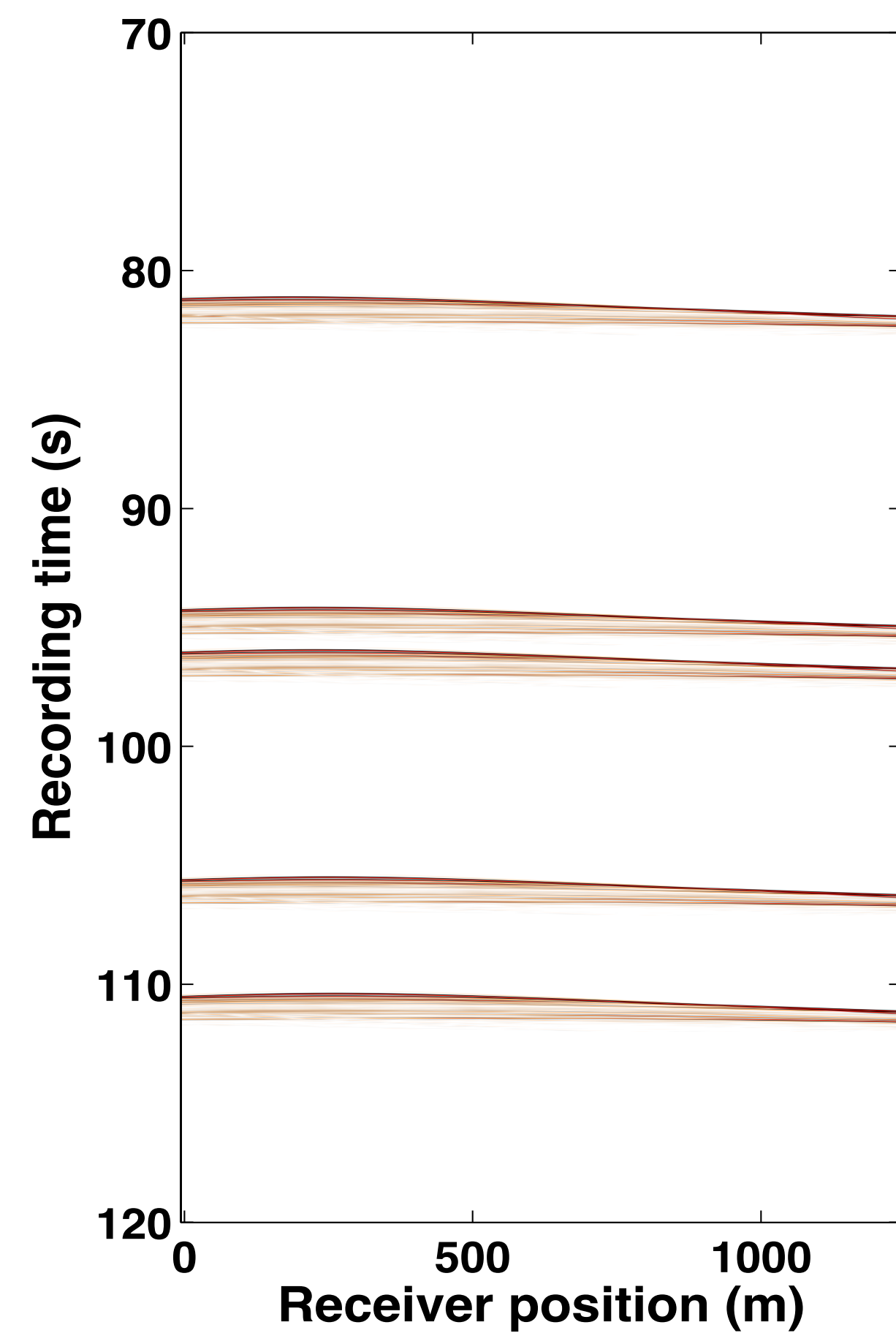
Measurements

– *undersampled and blended*

baseline

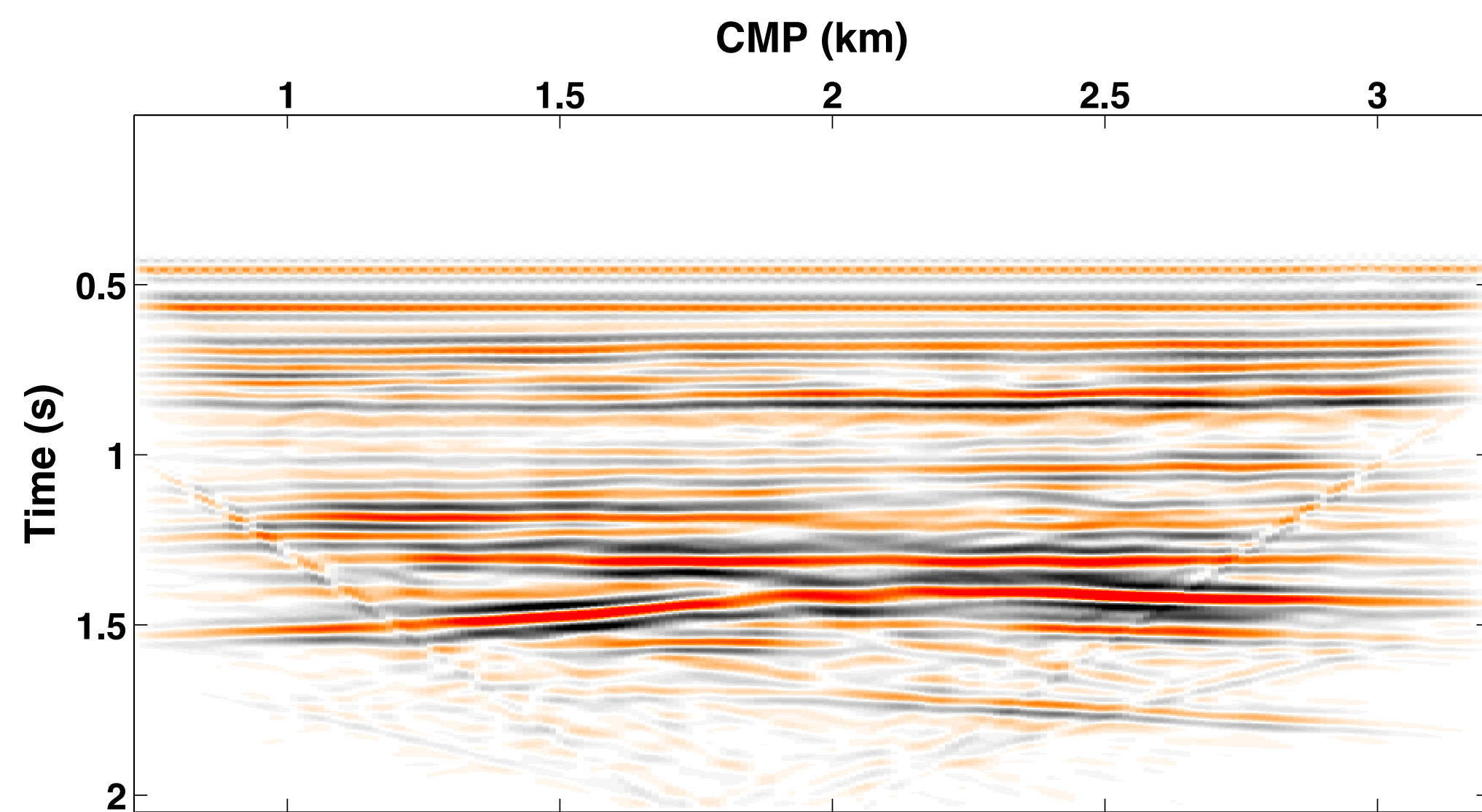


monitor

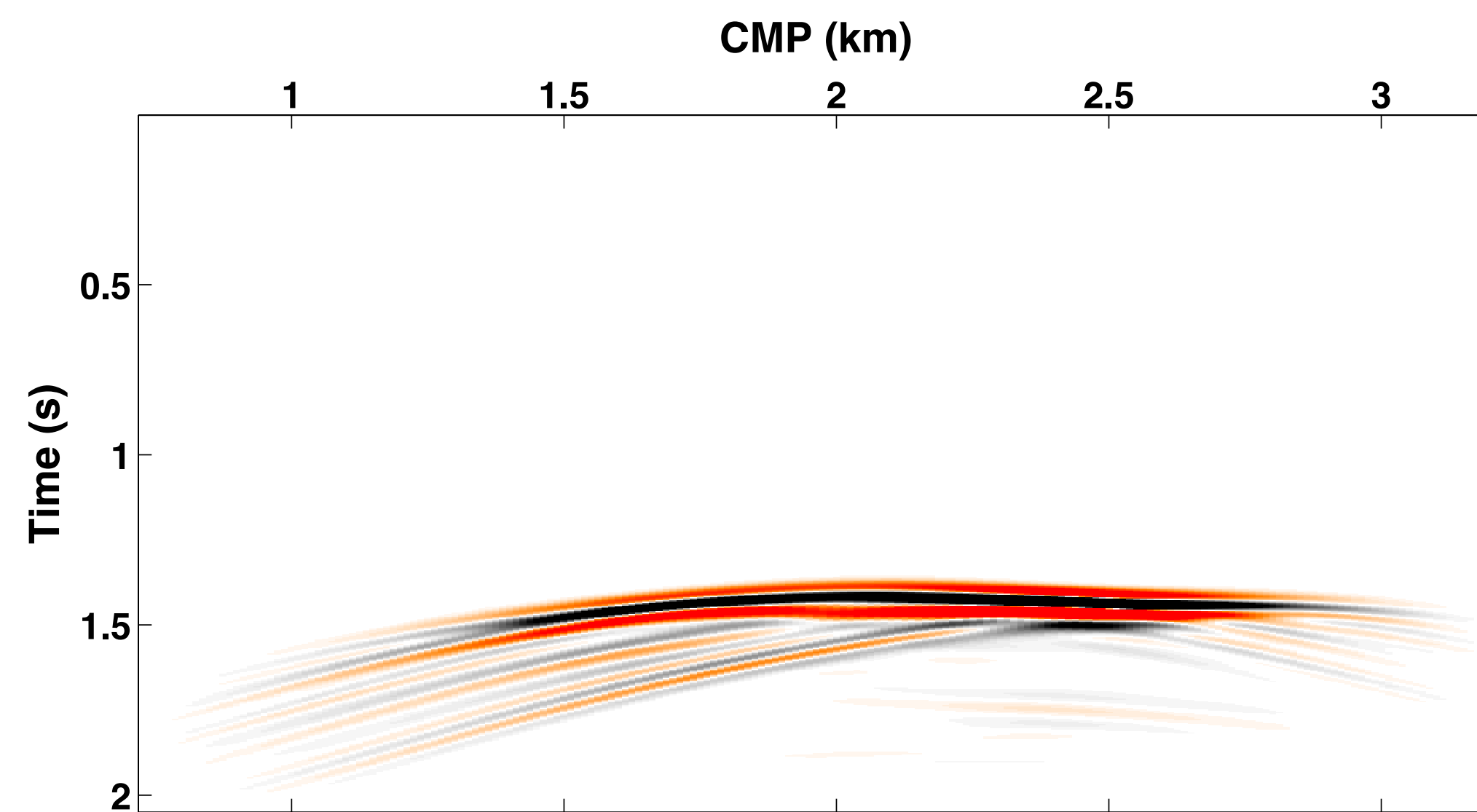


Stacked sections

Original baseline

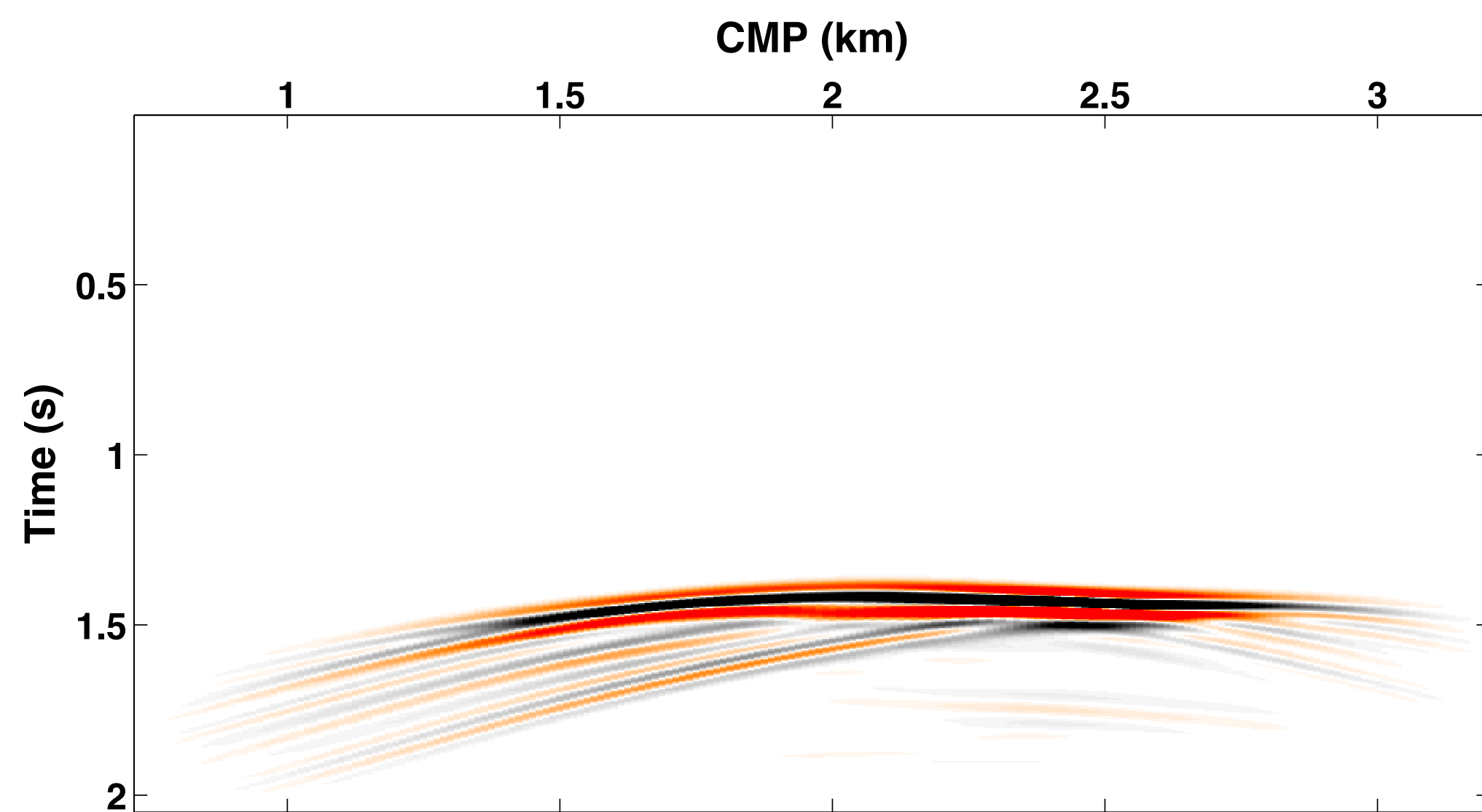


Original 4-D signal

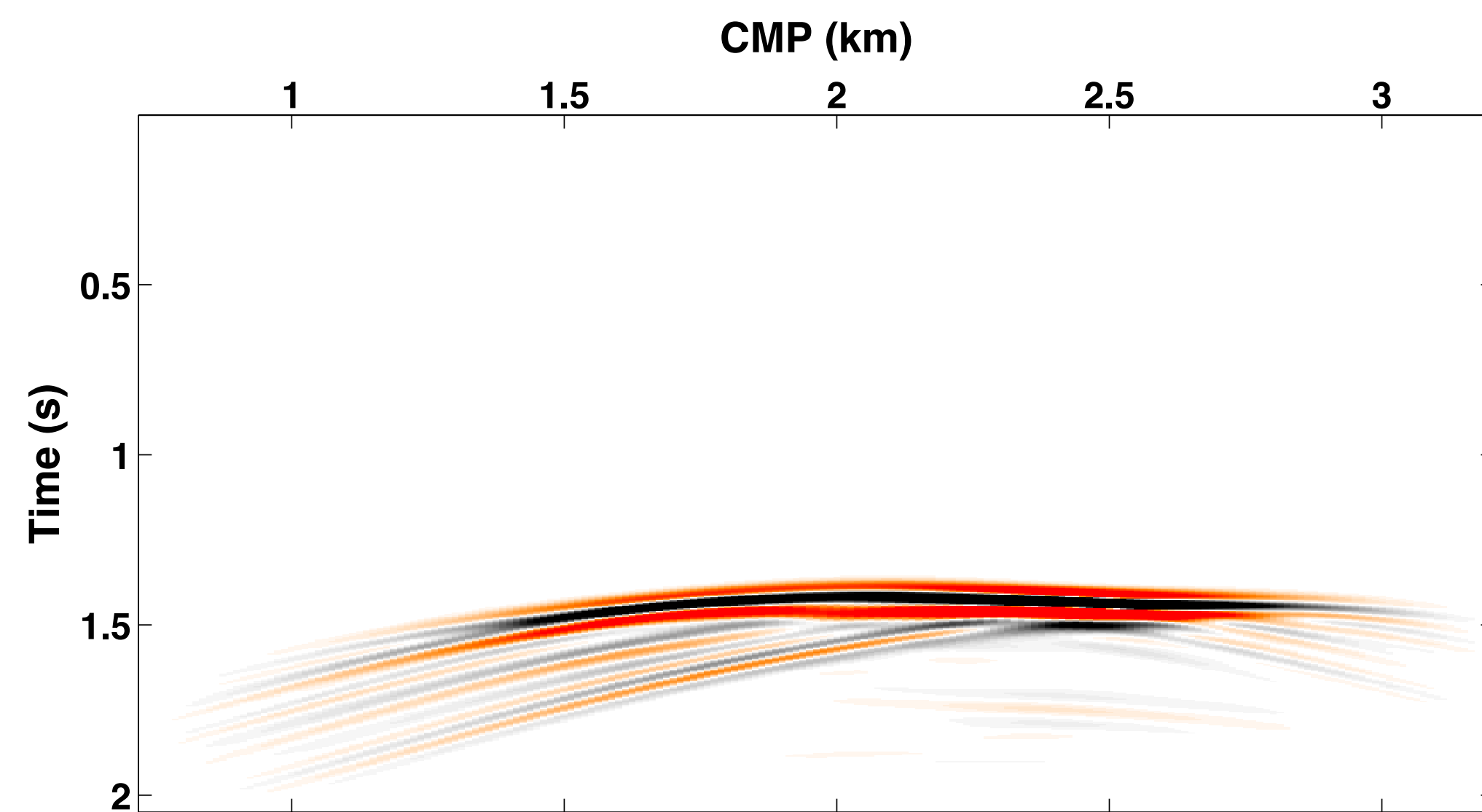


Stacked sections

Original 4-D signal



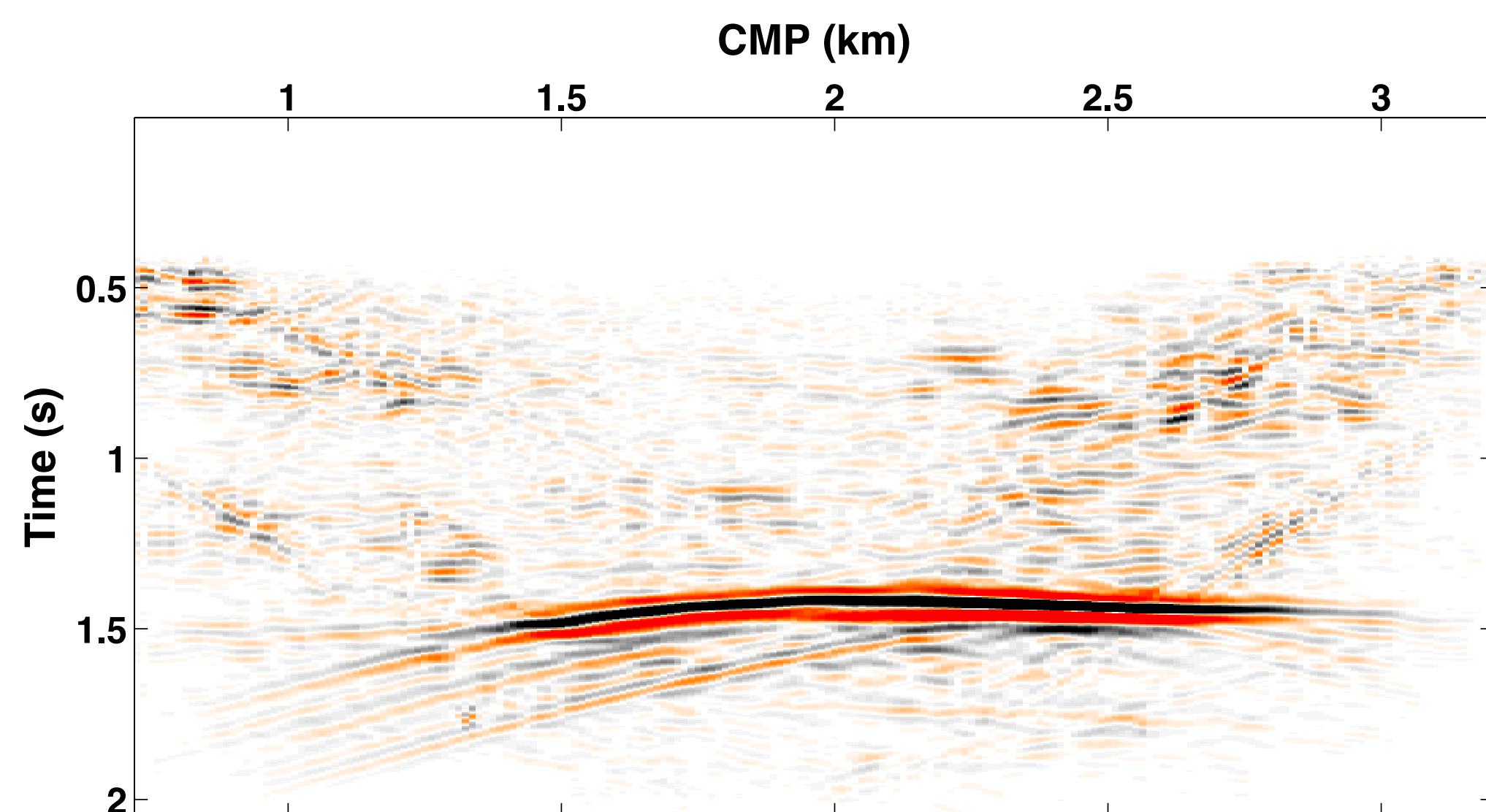
Original 4-D signal



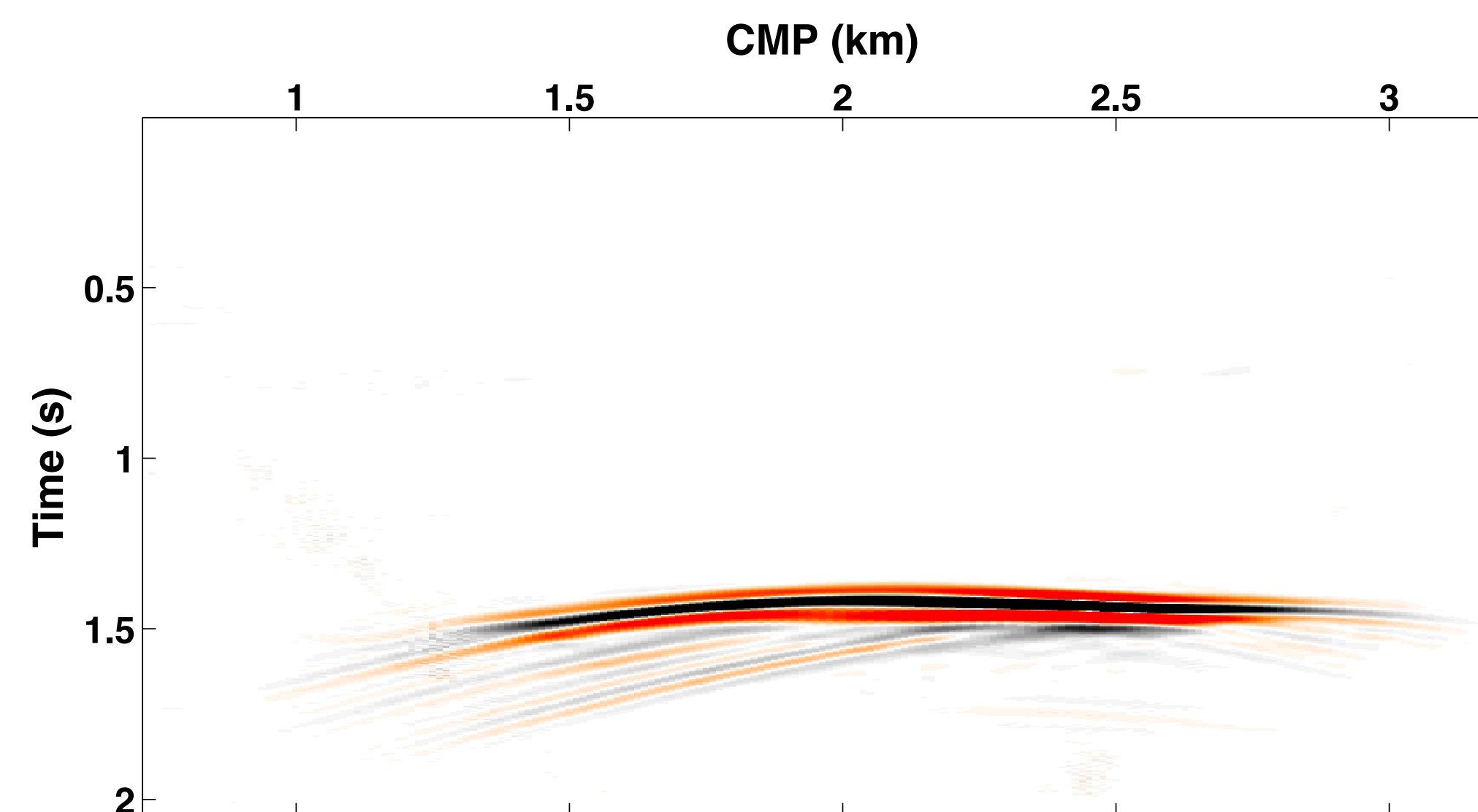
Stacked sections

- **50%** overlap in acquisition matrices

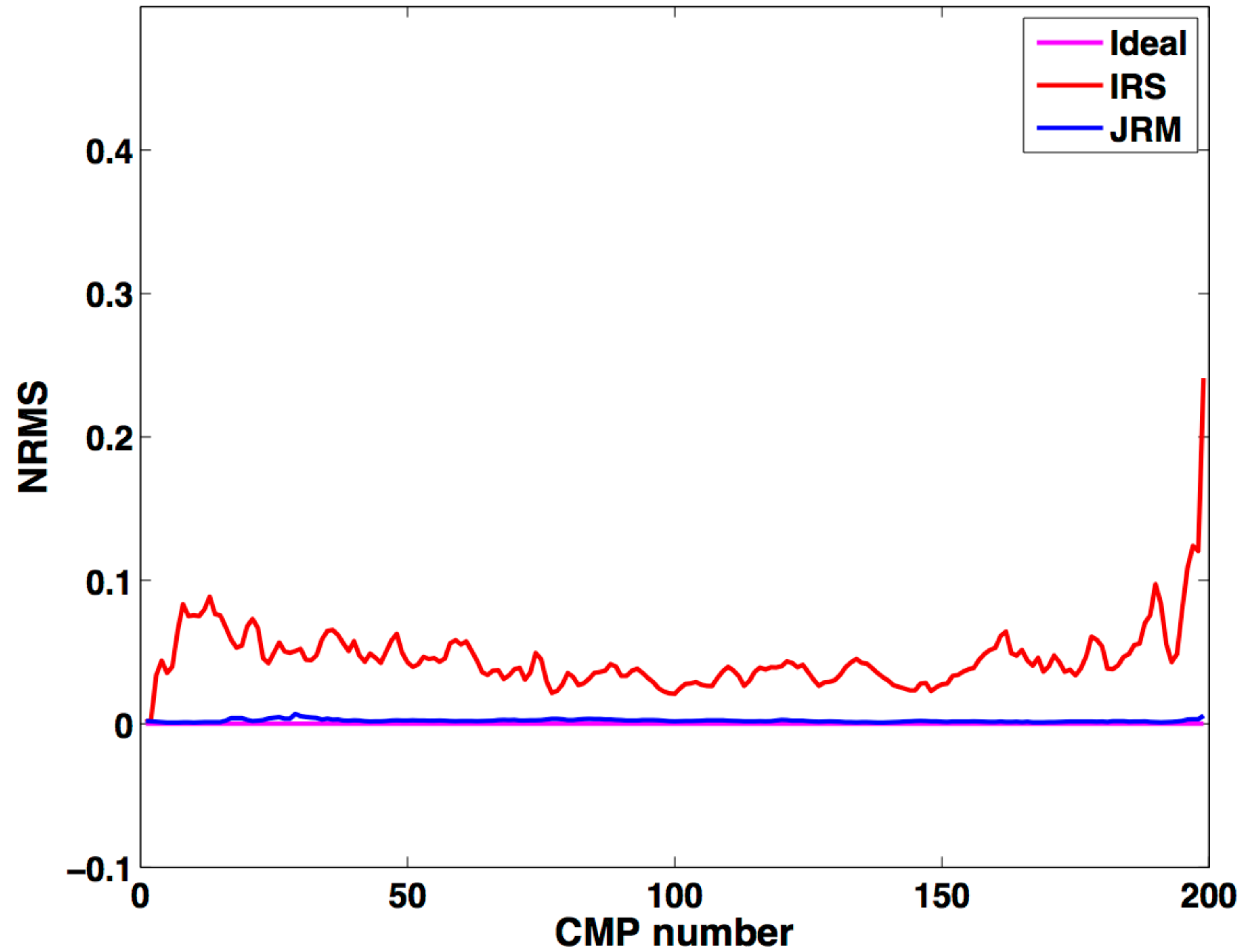
Parallel
(9.7 dB)



Joint
(18.2 dB)



NRMS Plot




Seismic example

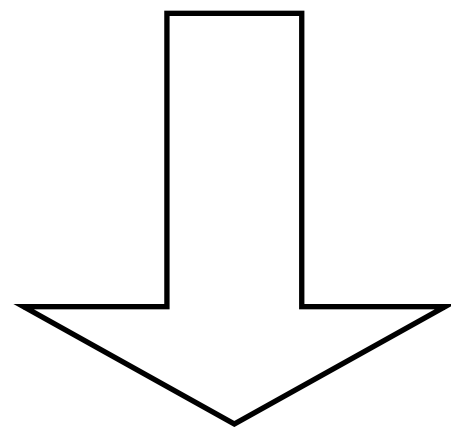
An extension to model space

Example : Stacking

$$\mathbf{b} = \mathbf{M}^H \mathbf{N}^H \mathbf{S}^H \mathbf{C}^H \mathbf{x}$$


$$\mathbf{b} = \mathbf{A} \mathbf{x}$$

observed
undersampled
measurements



stacked section



$$\mathbf{m} = \mathbf{C}^H \mathbf{x}$$

M midpoint-offset

N normal move-out

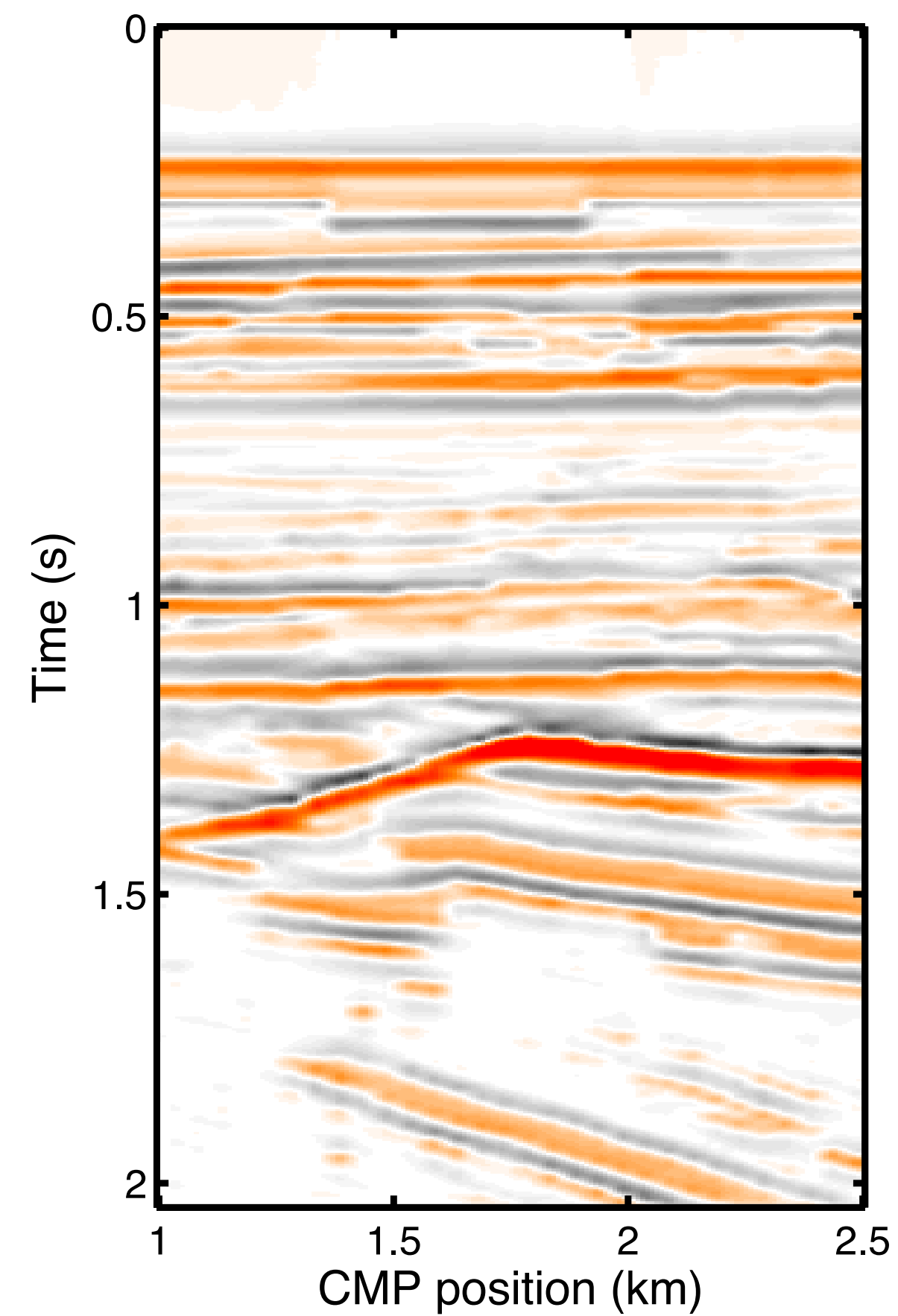
S stacking

C sparsifying operator

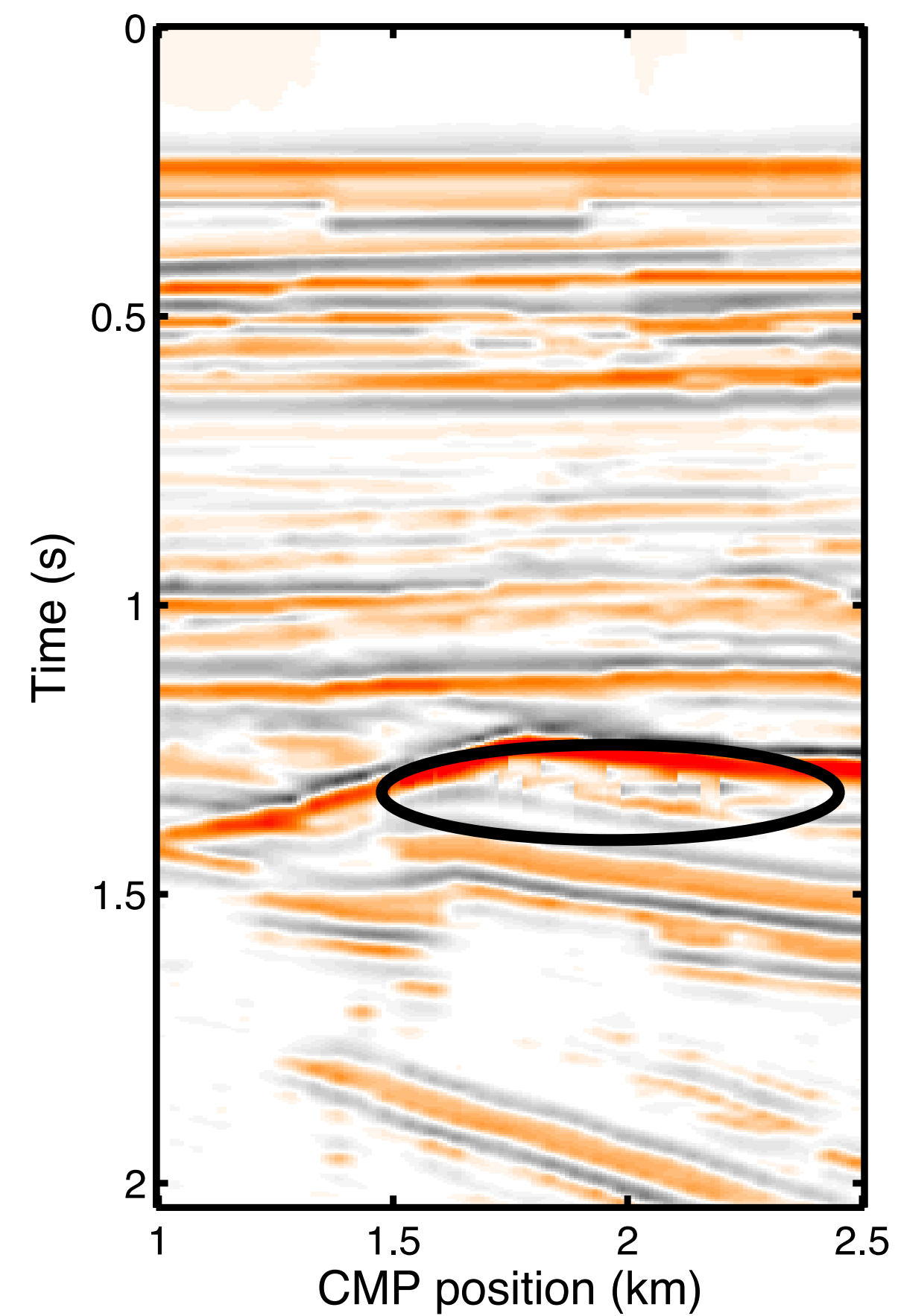
H adjoint

Idealized synthetic time-lapse data

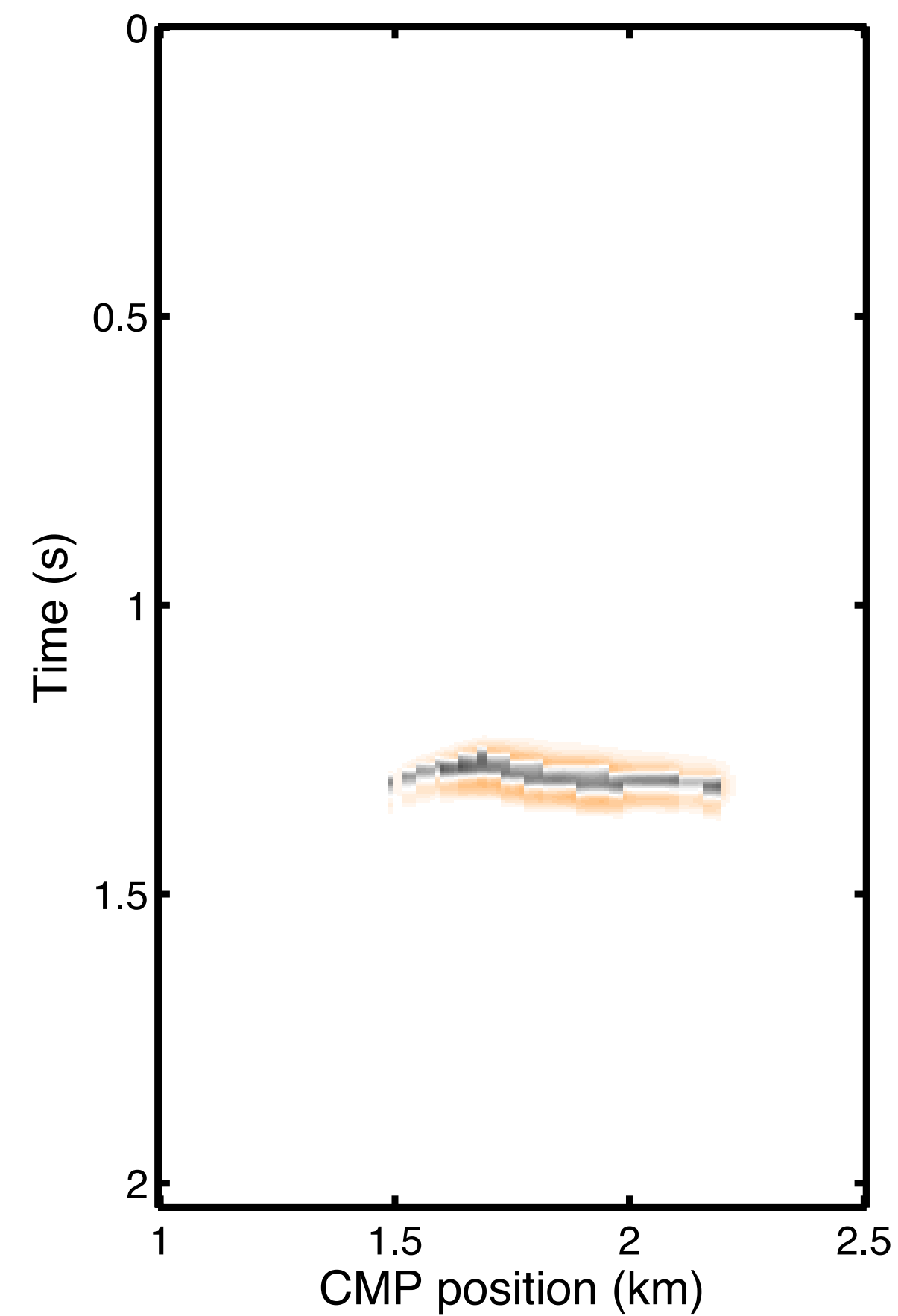
Baseline



Monitor



4-D signal



Method

- *Acquisition*
 - ▶ Subsampled baseline and monitor data, with independent and randomly missing shots
- *Processing*
 - ▶ Independent processing of the observed data (*Parallel*)
 - ▶ Joint processing (*JRM*)

Method

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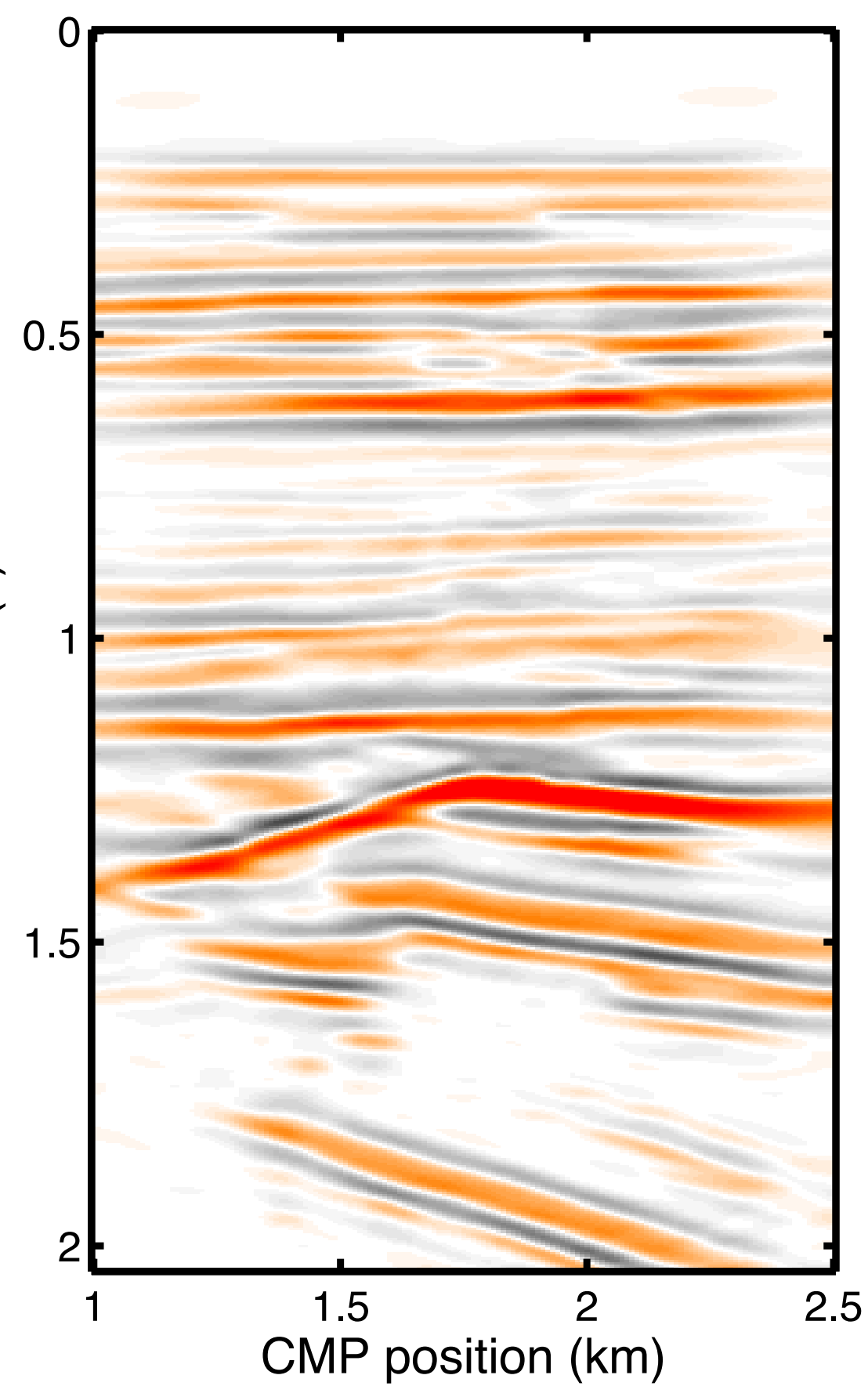
Compare *Parallel* versus *Joint*

Repeat for a “*partial*” dependence in geometry

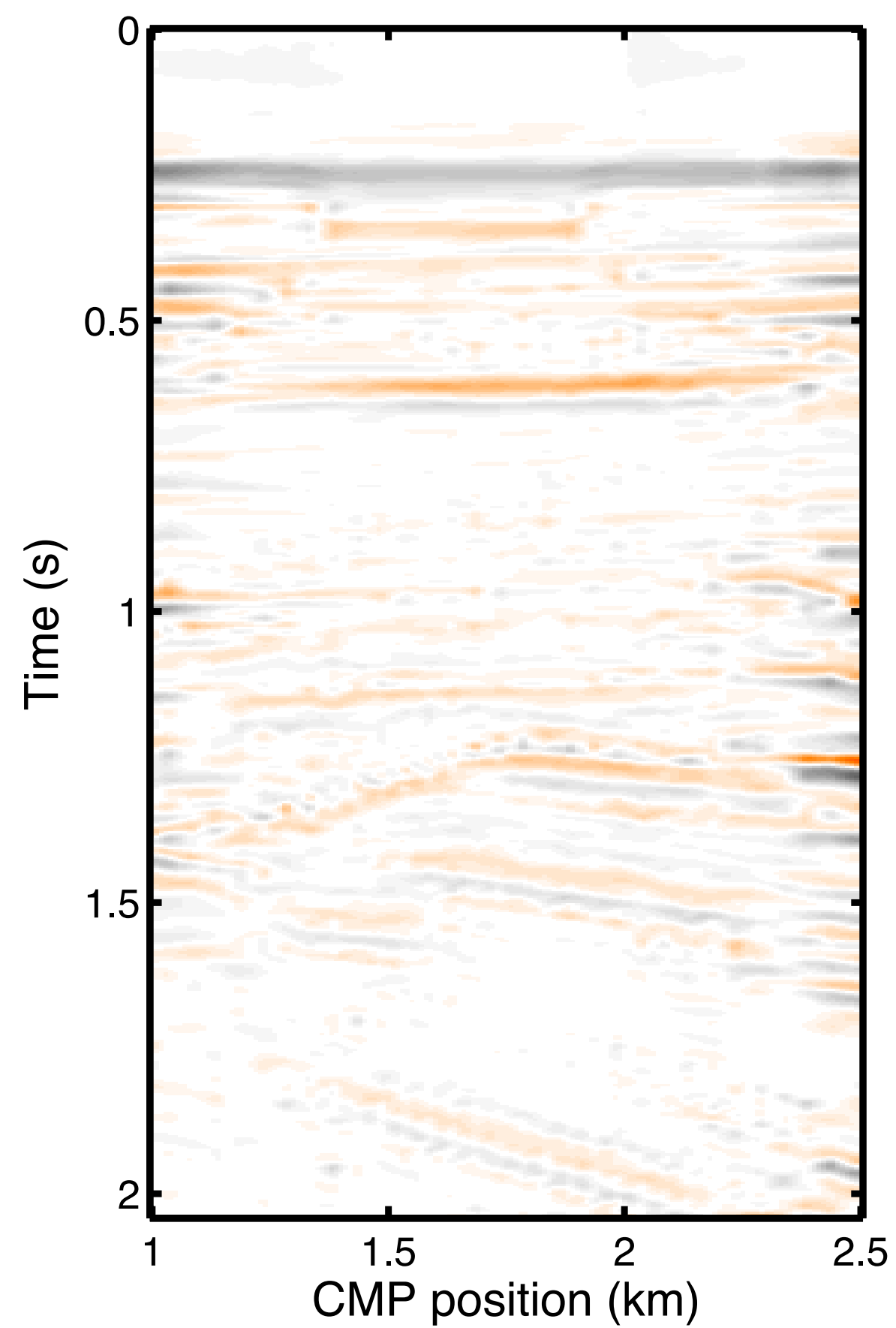
Baseline recovery

- 0% overlap in acquisition matrices

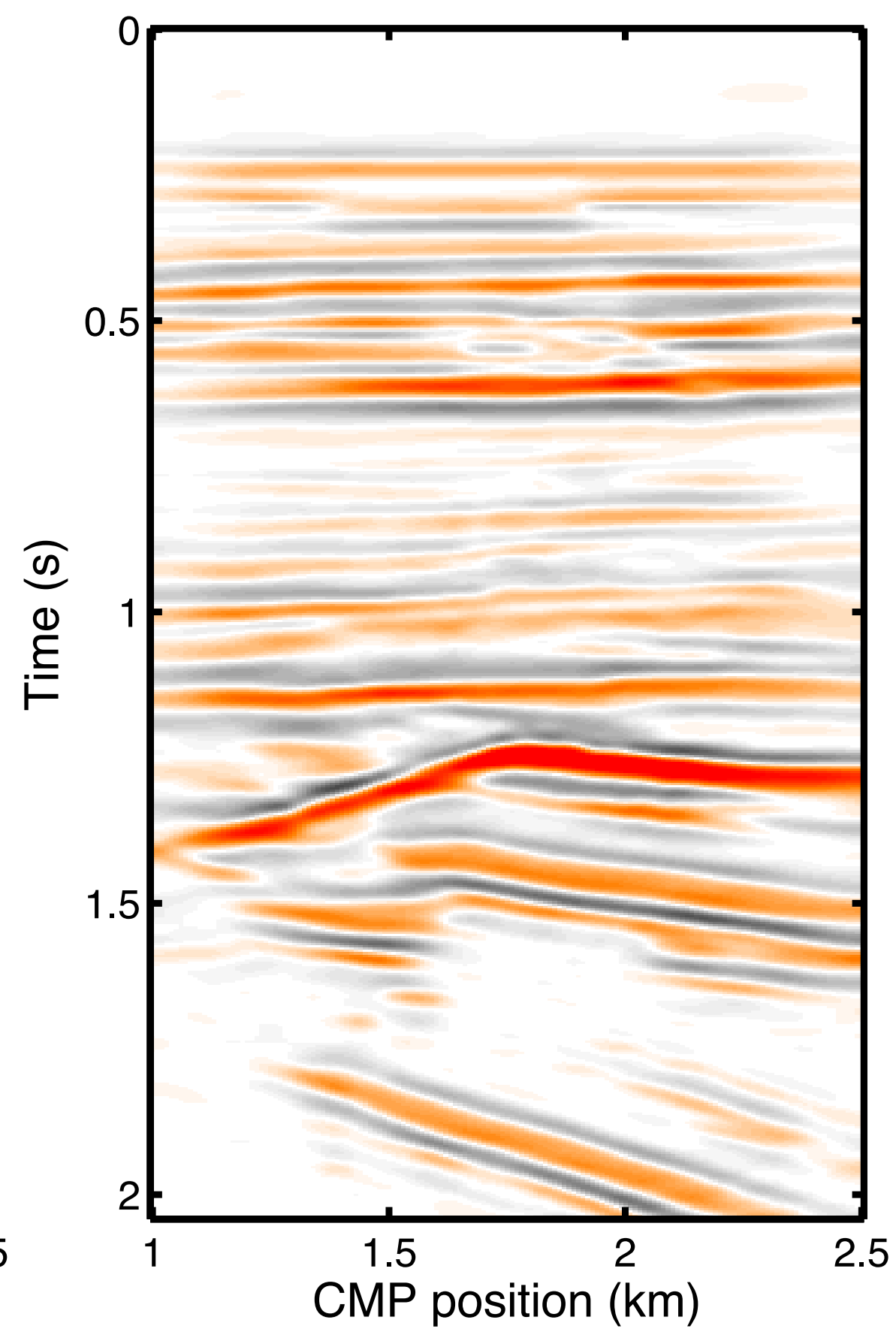
Parallel
(9.62 dB)



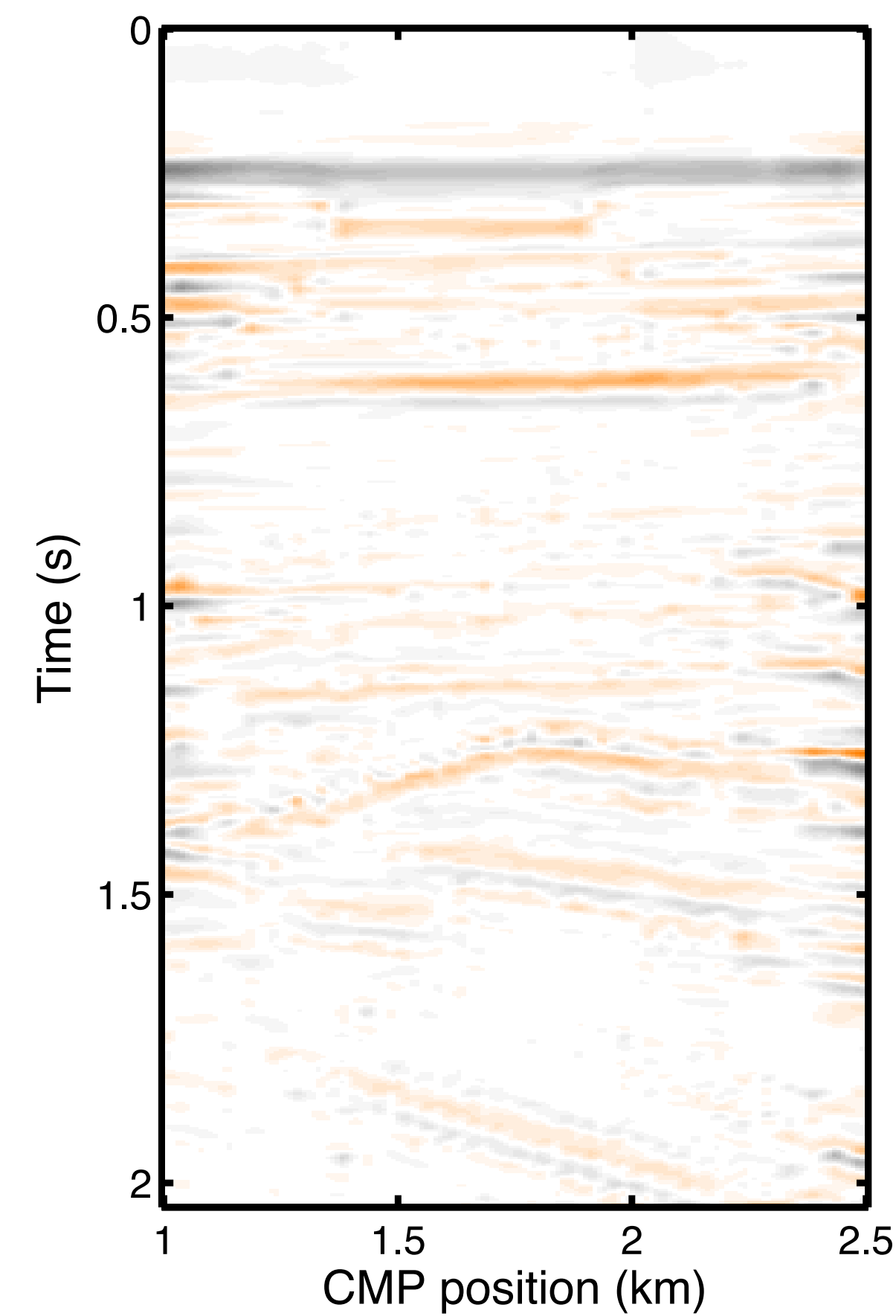
residual



Joint
(10.08 dB)



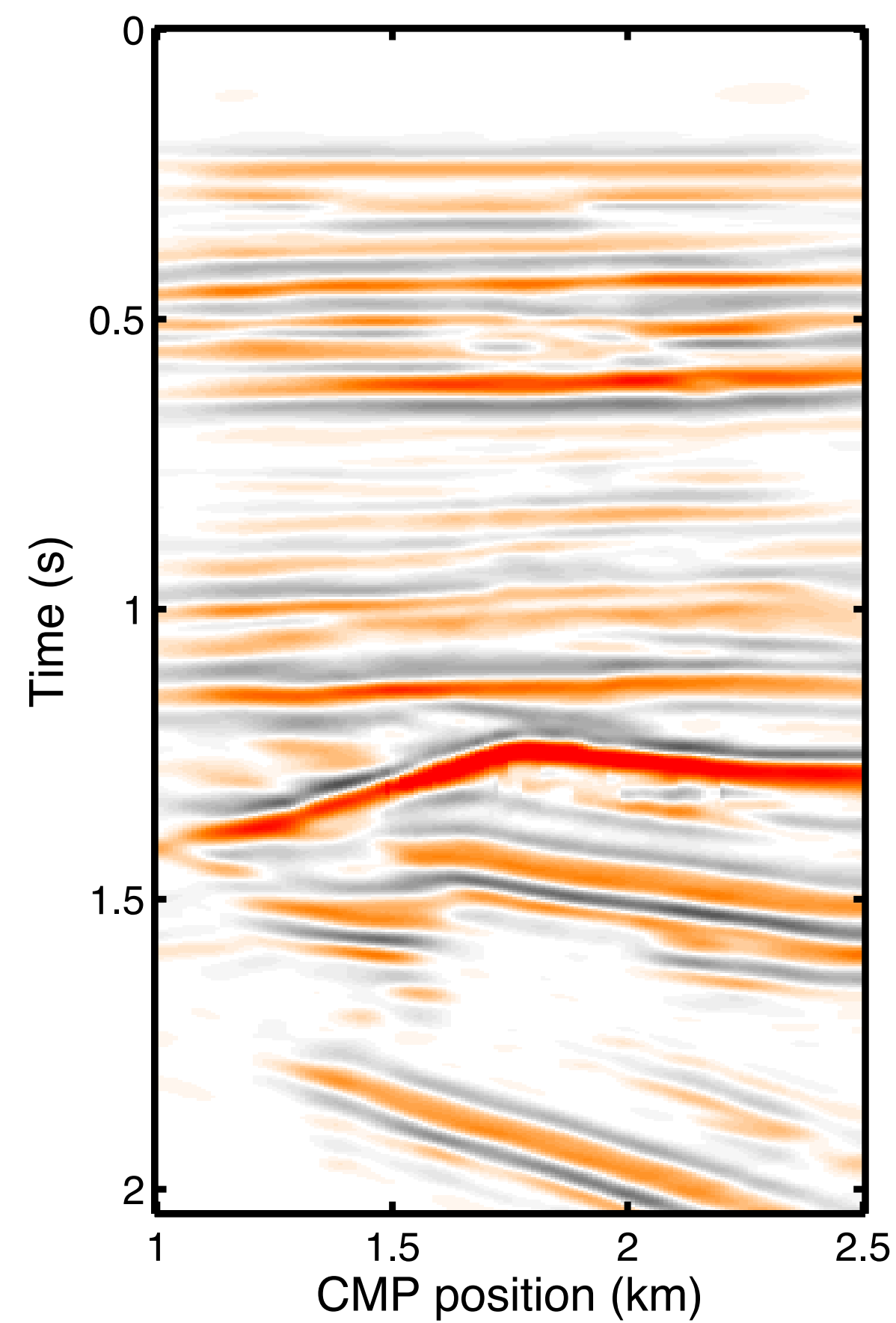
residual



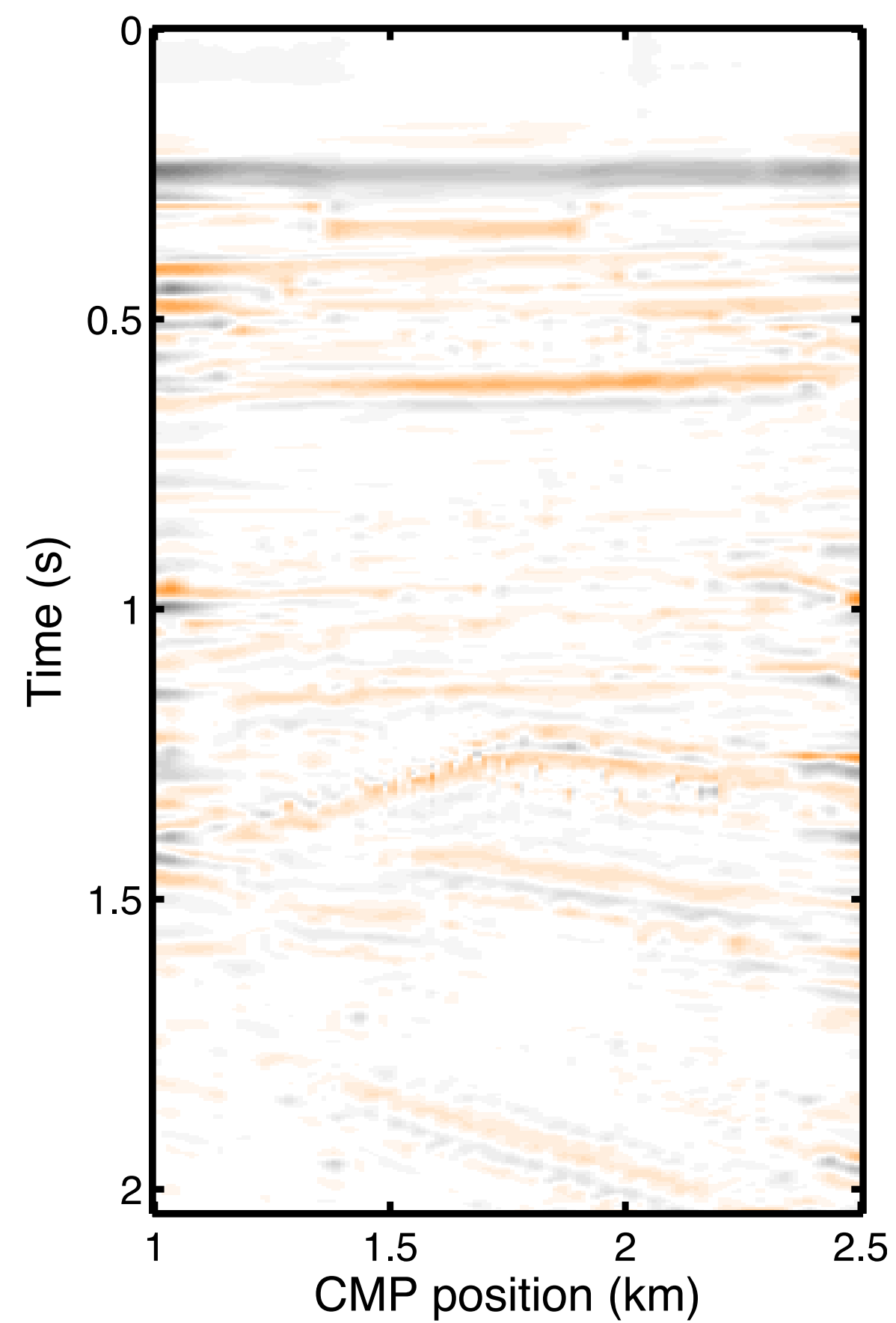
Monitor recovery

- 0% overlap in acquisition matrices

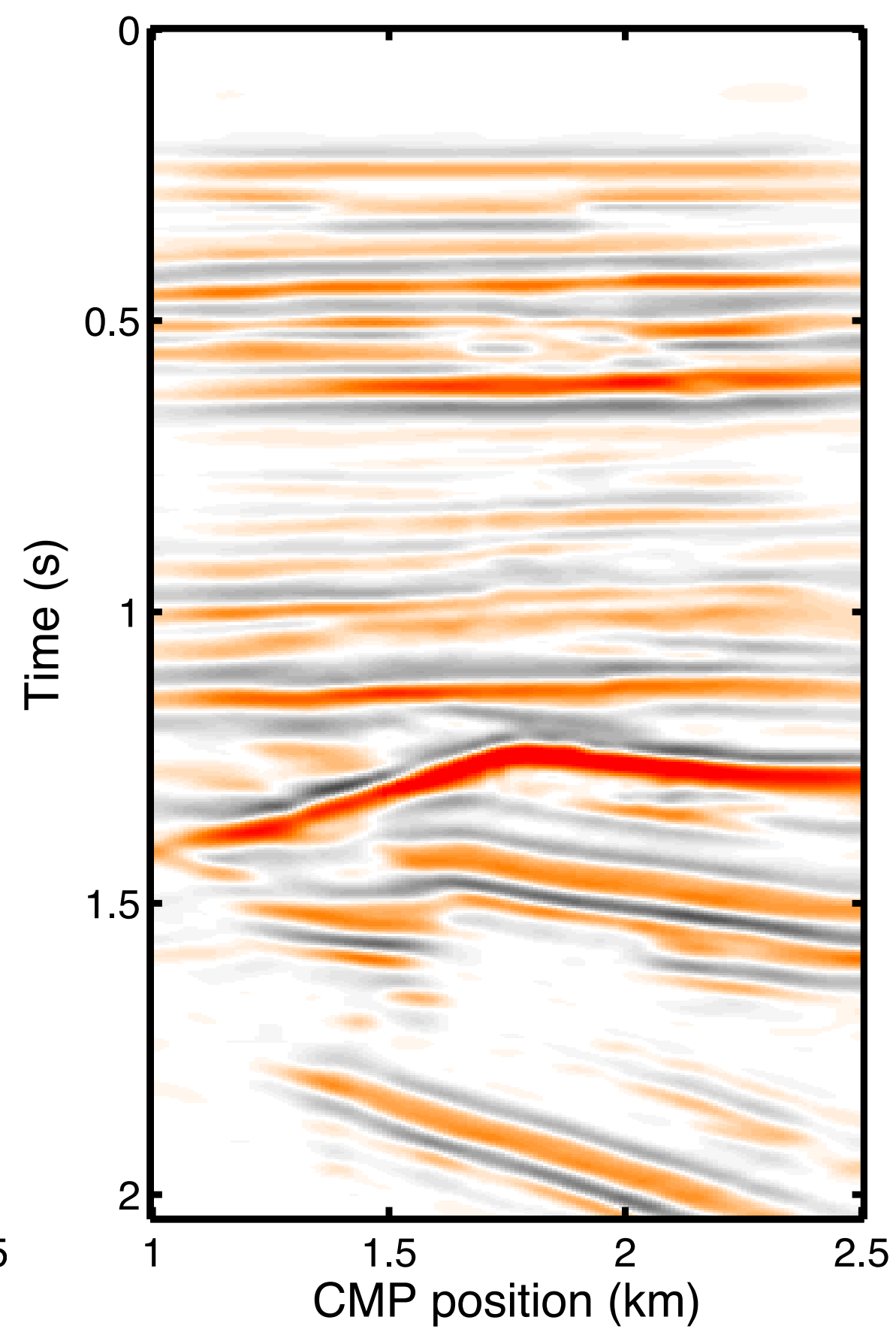
Parallel
(10.08 dB)



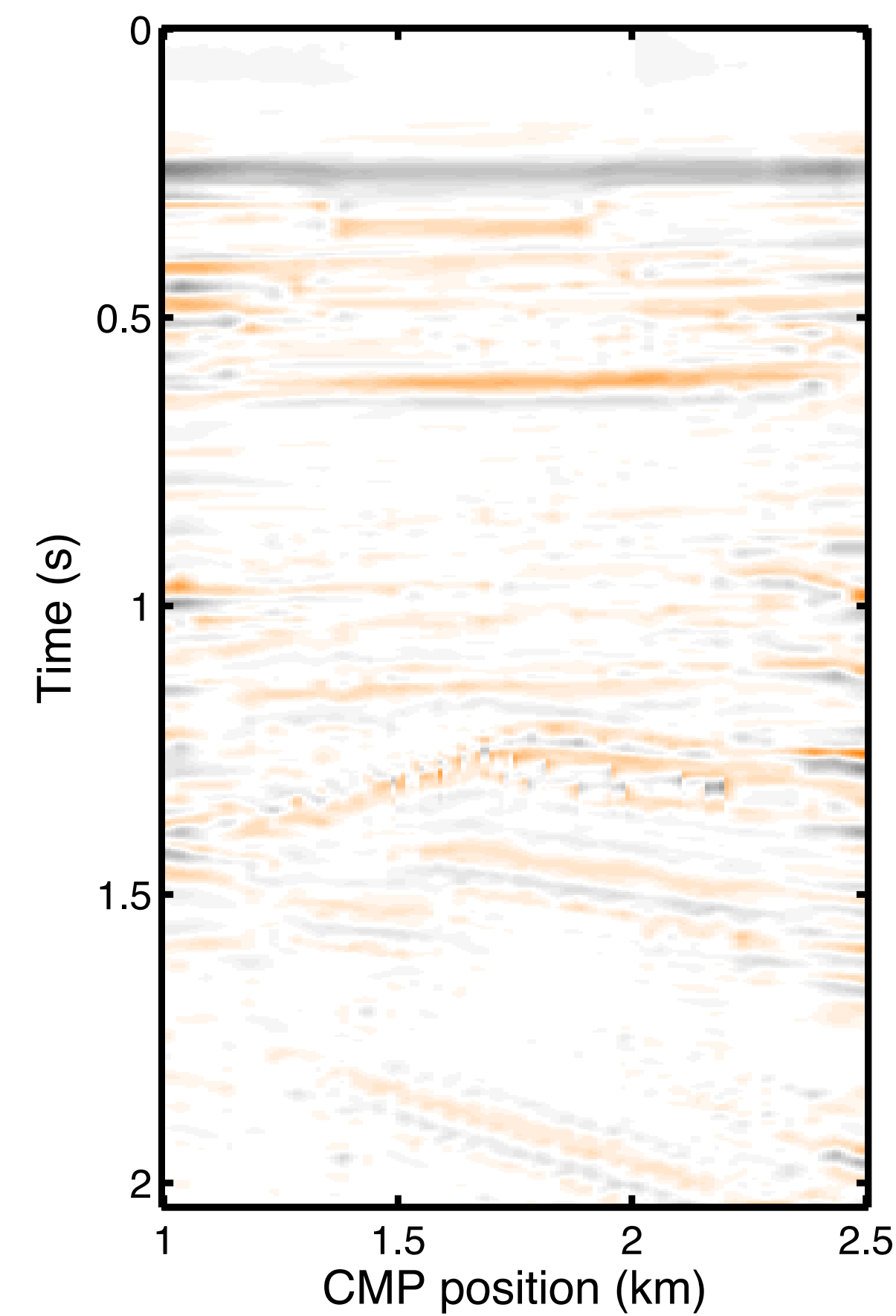
residual



Joint
(10.02 dB)



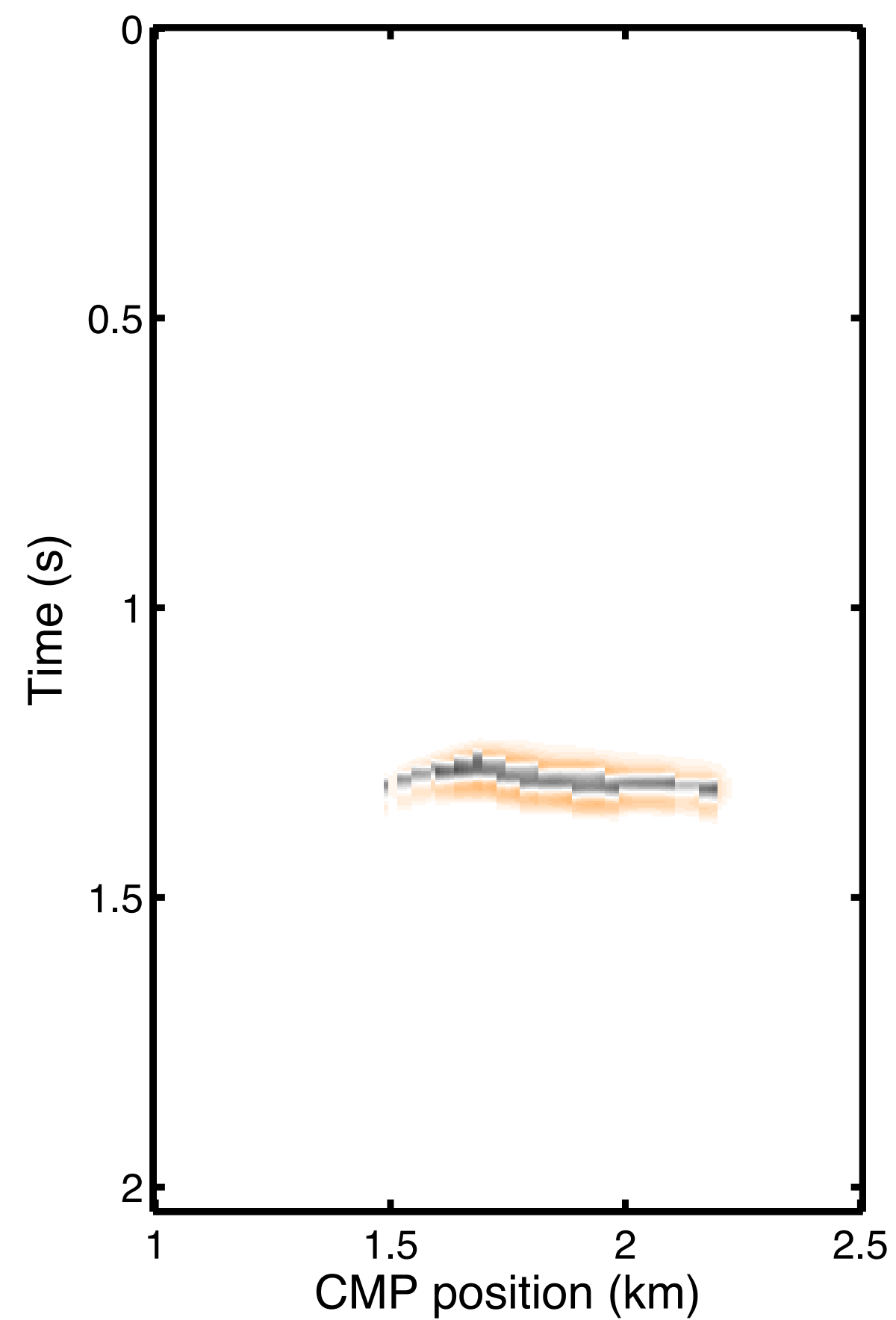
residual



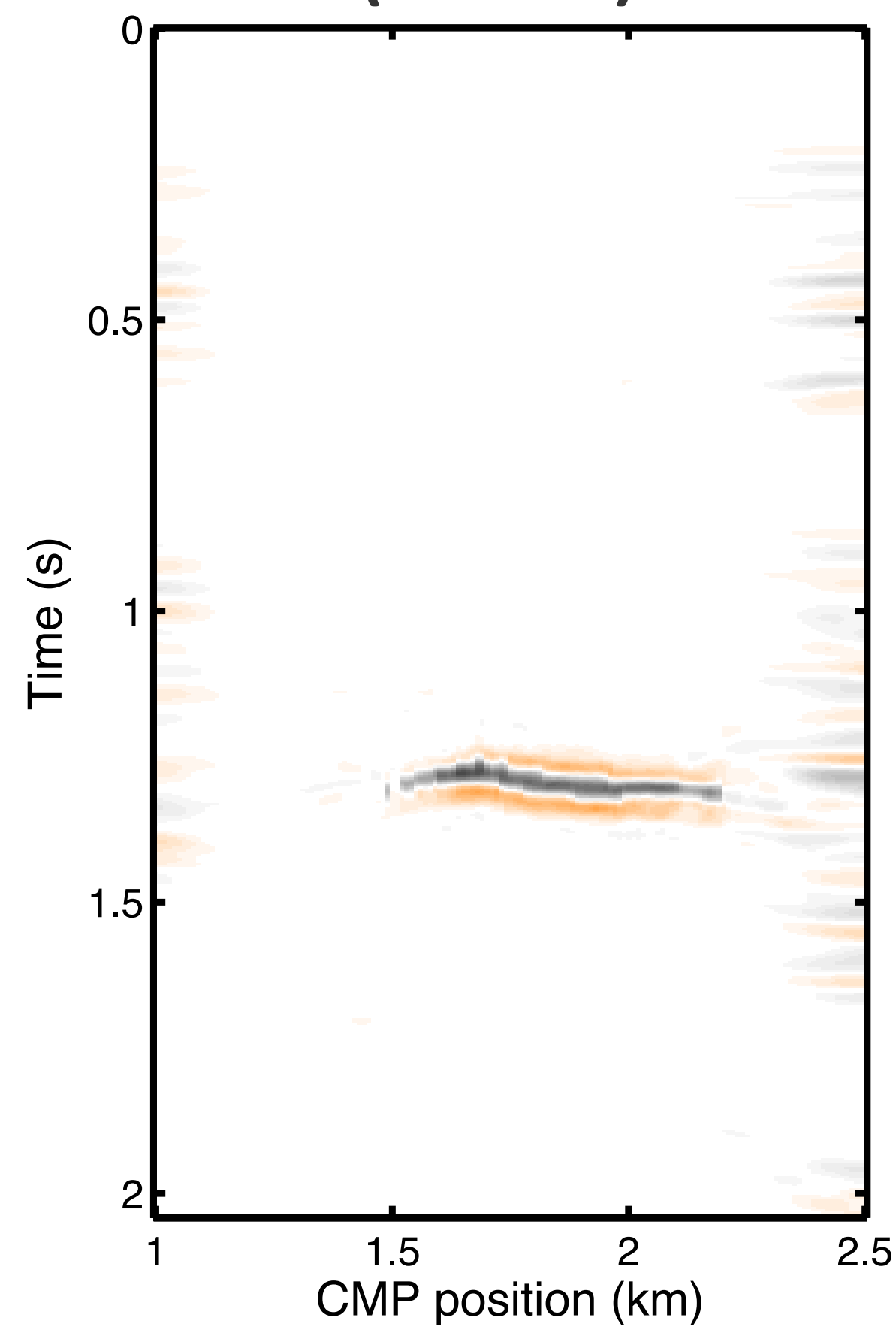
4-D recovery

- 0% overlap in acquisition matrices

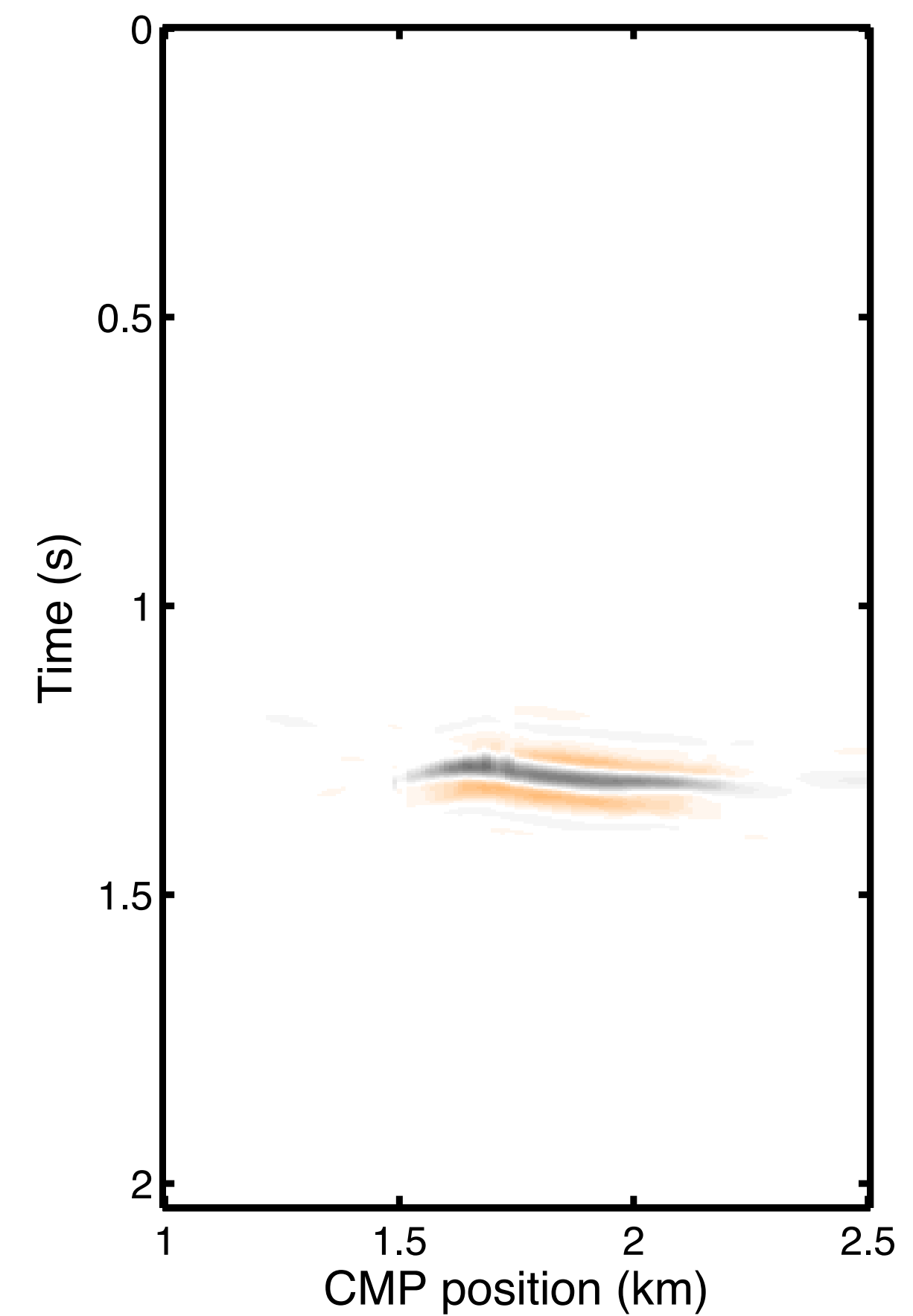
Ideal (True)



Parallel (3.45 dB)



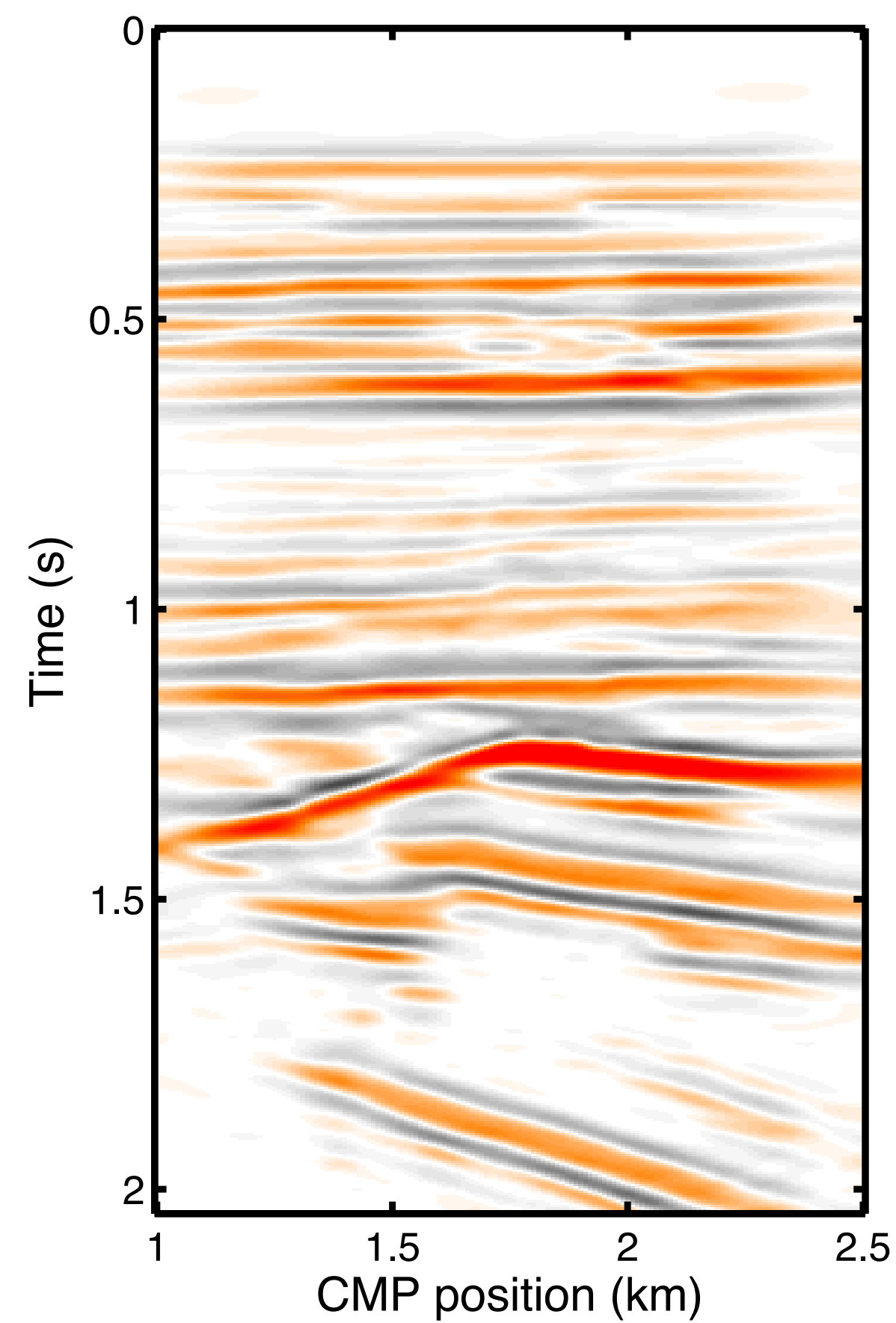
Joint (7.53 dB)



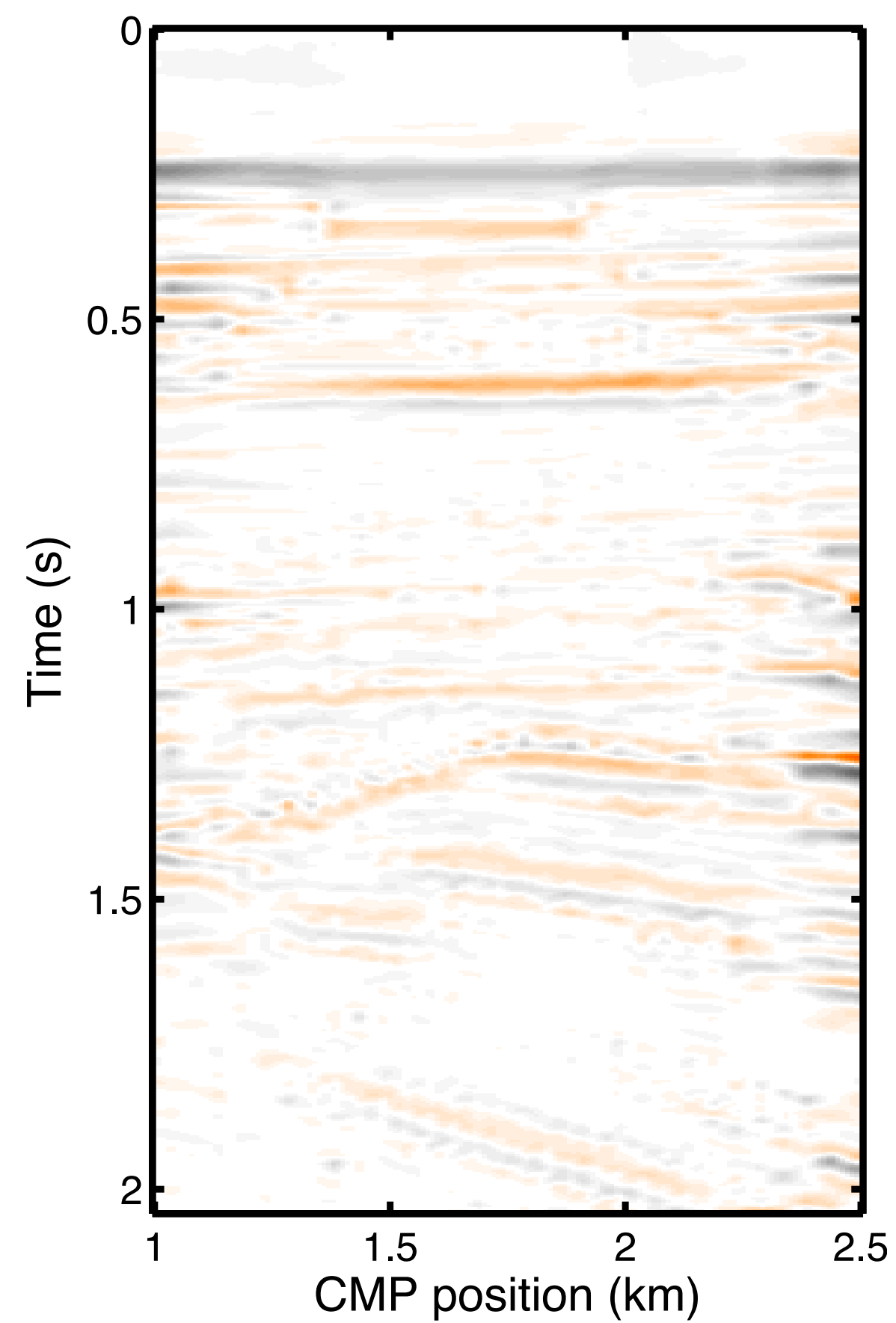
Baseline recovery

- 50% overlap in acquisition matrices

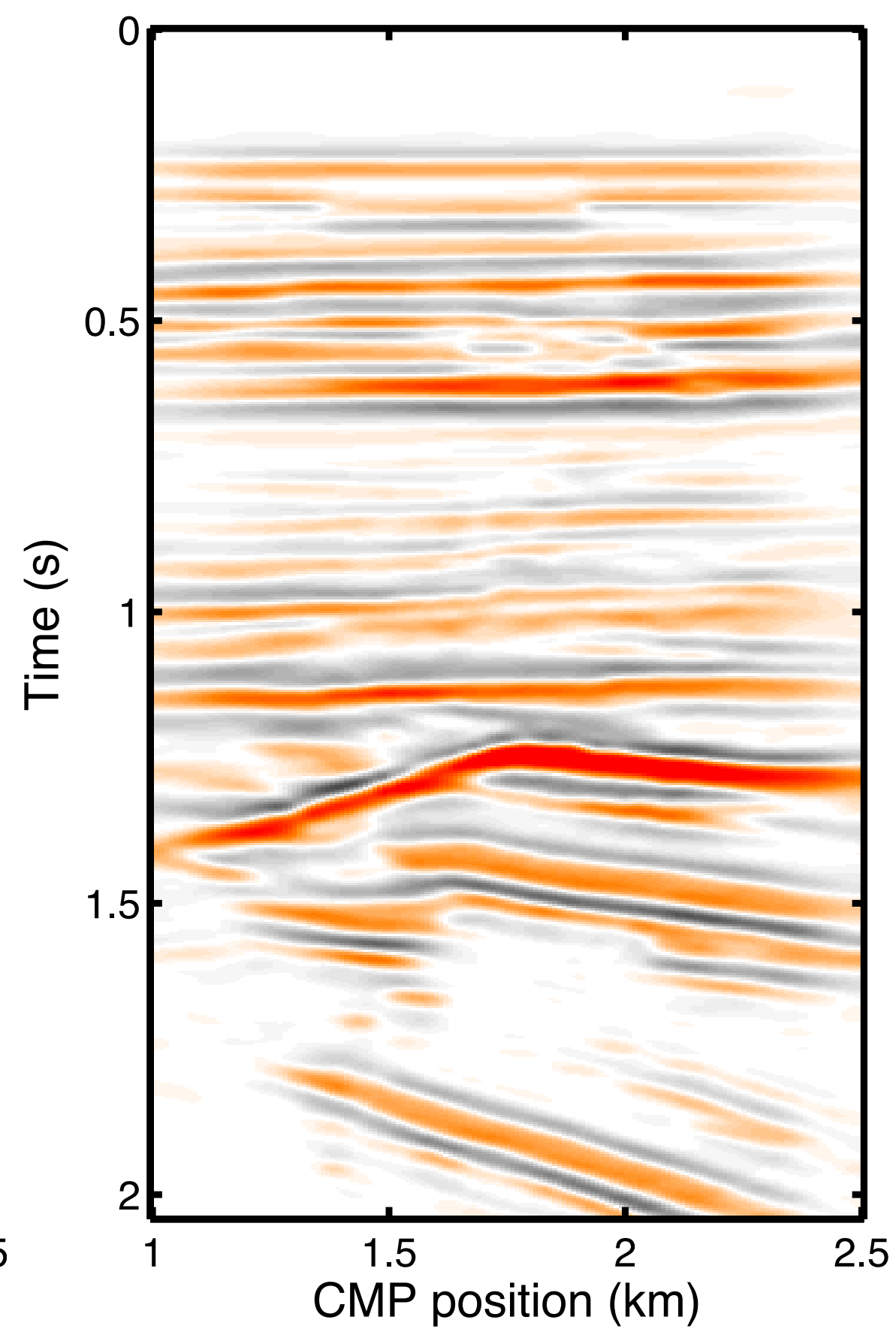
Parallel
(9.62 dB)



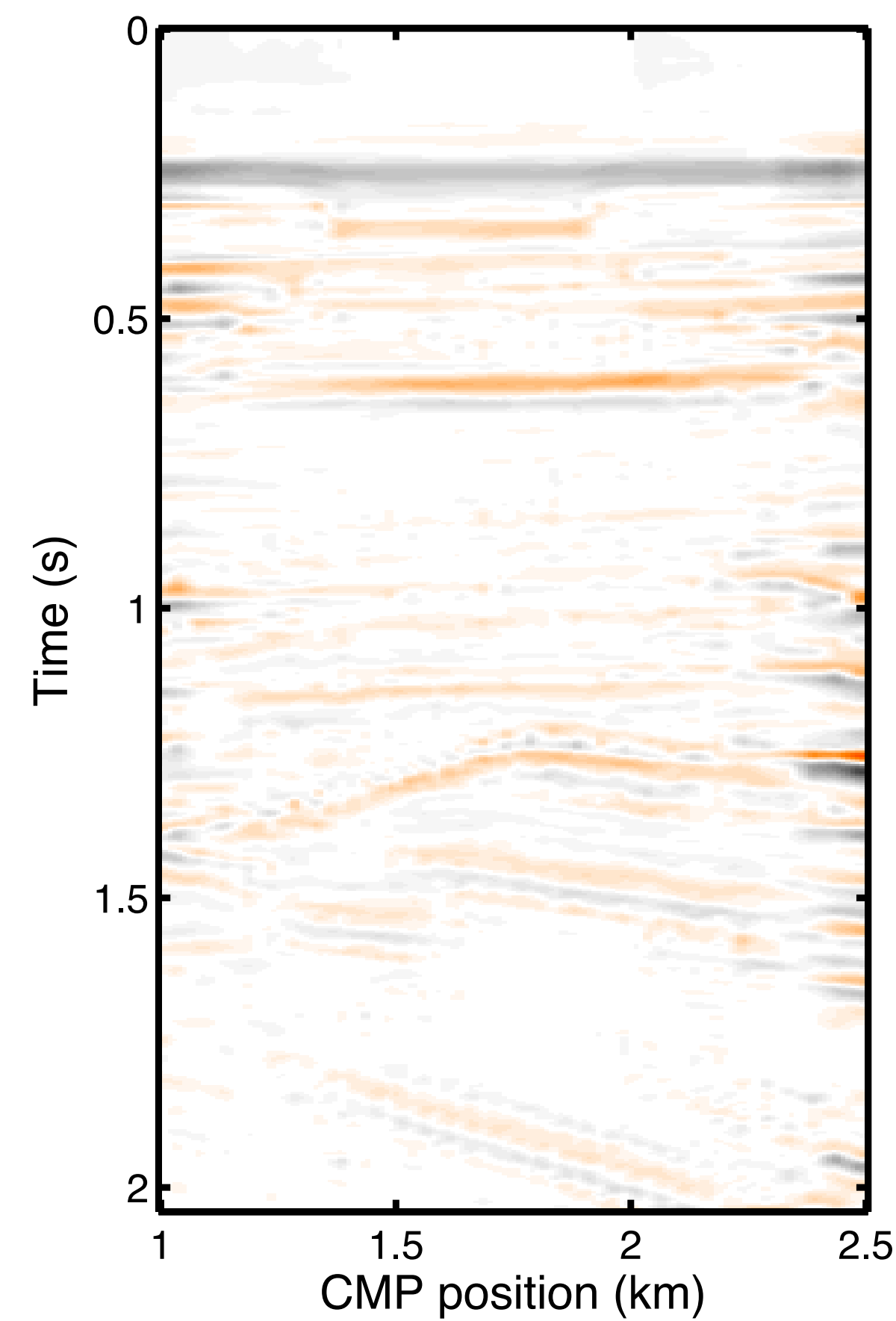
residual



Joint
(9.79 dB)



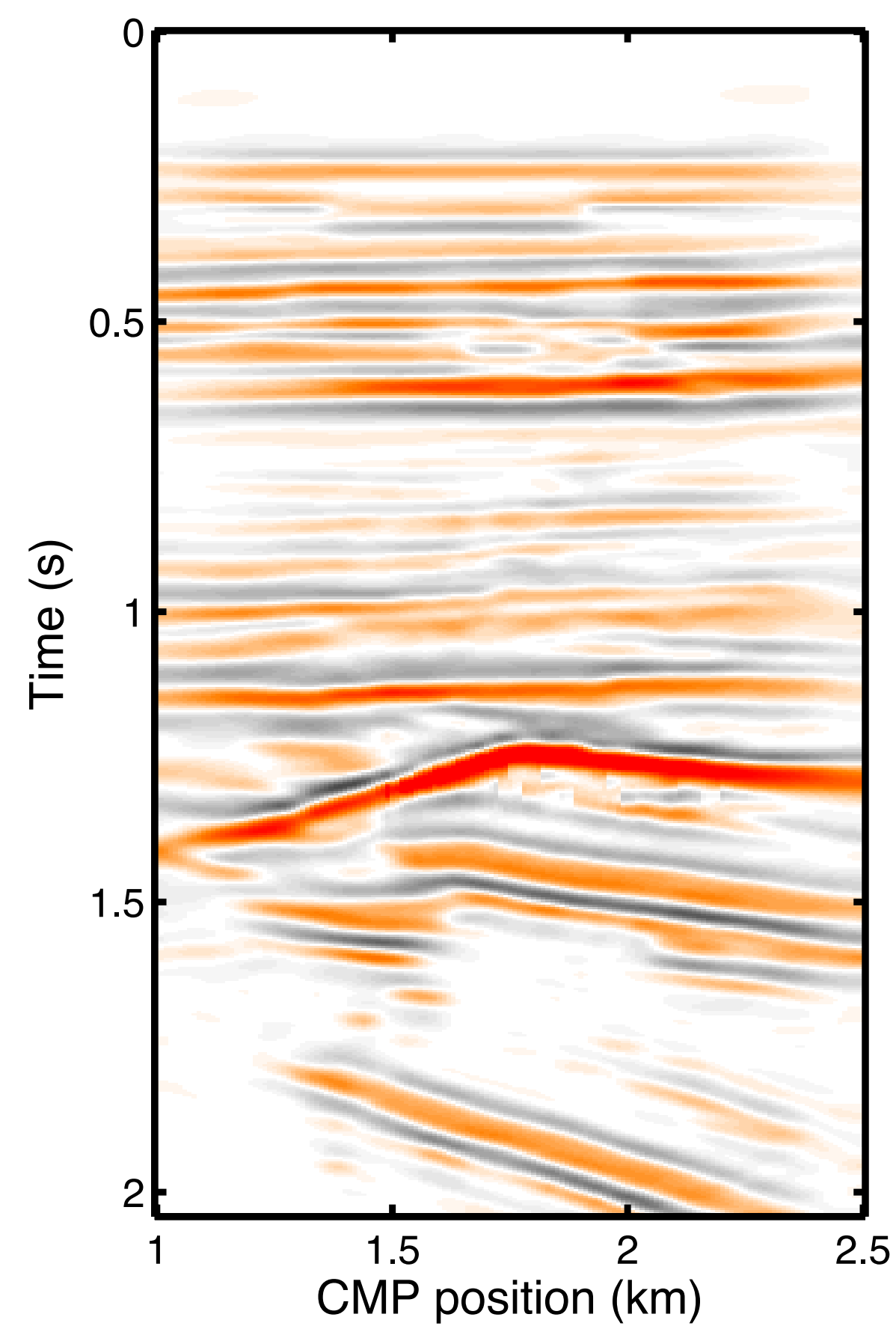
residual



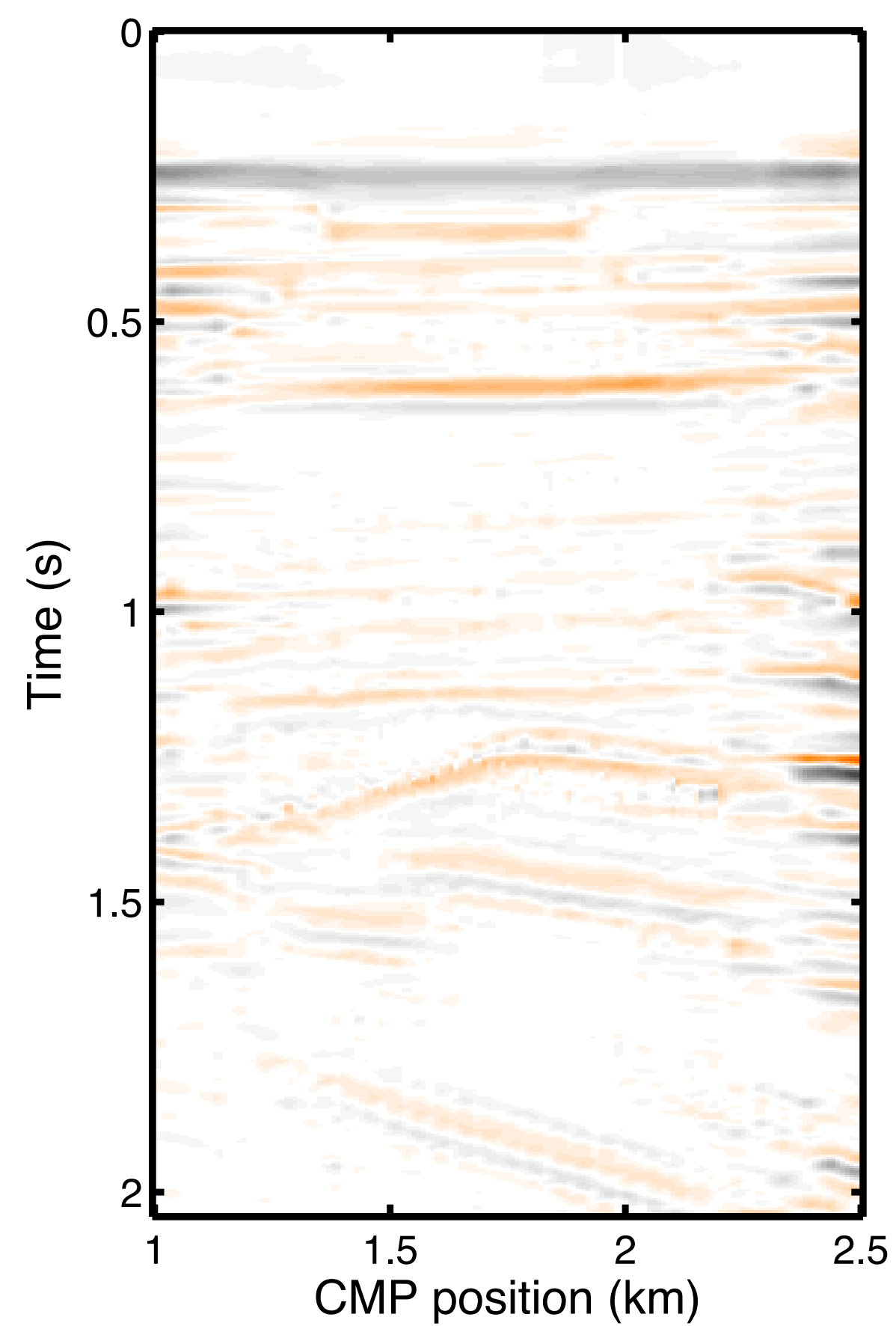
Monitor recovery

- 50% overlap in acquisition matrices

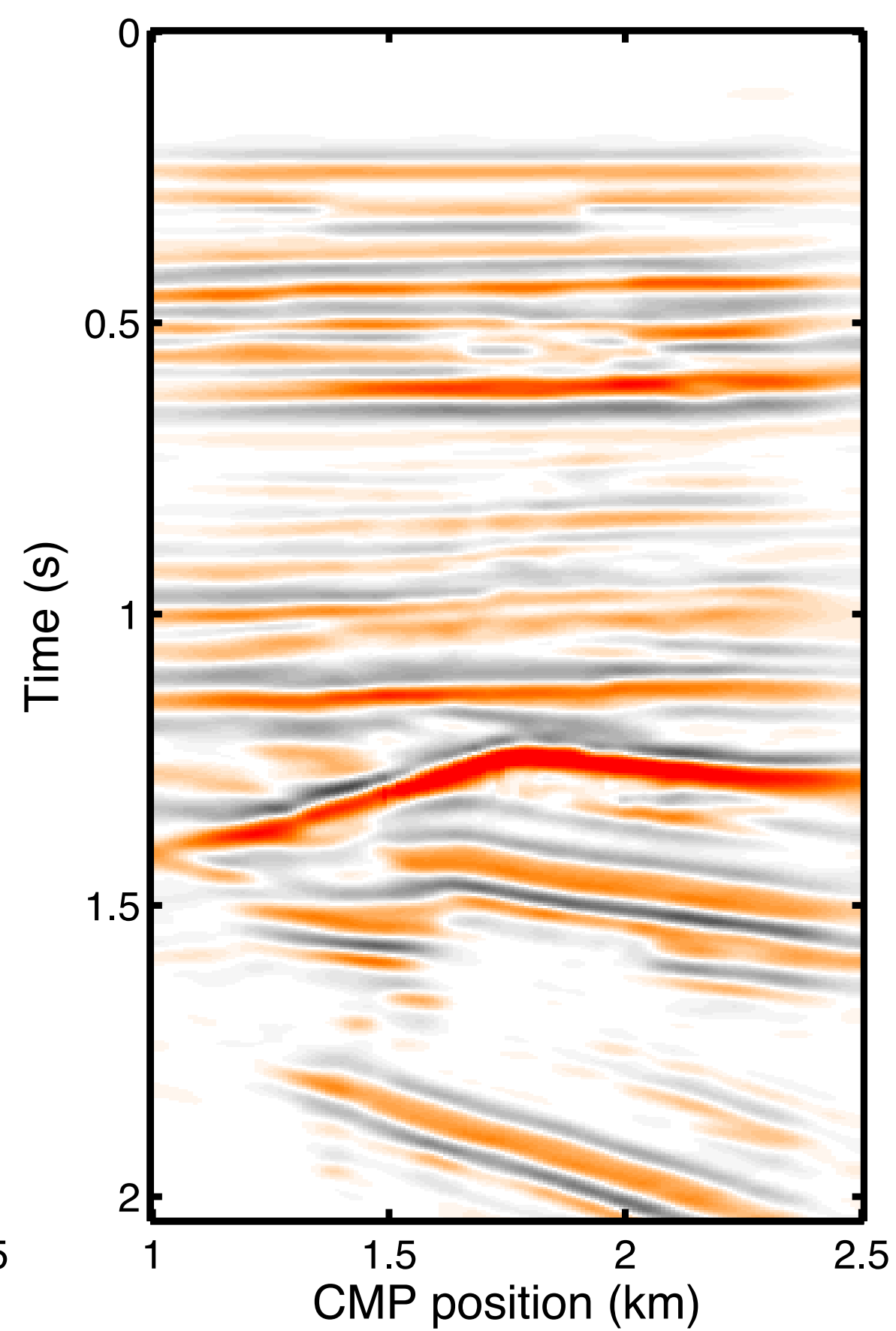
Parallel
(9.69 dB)



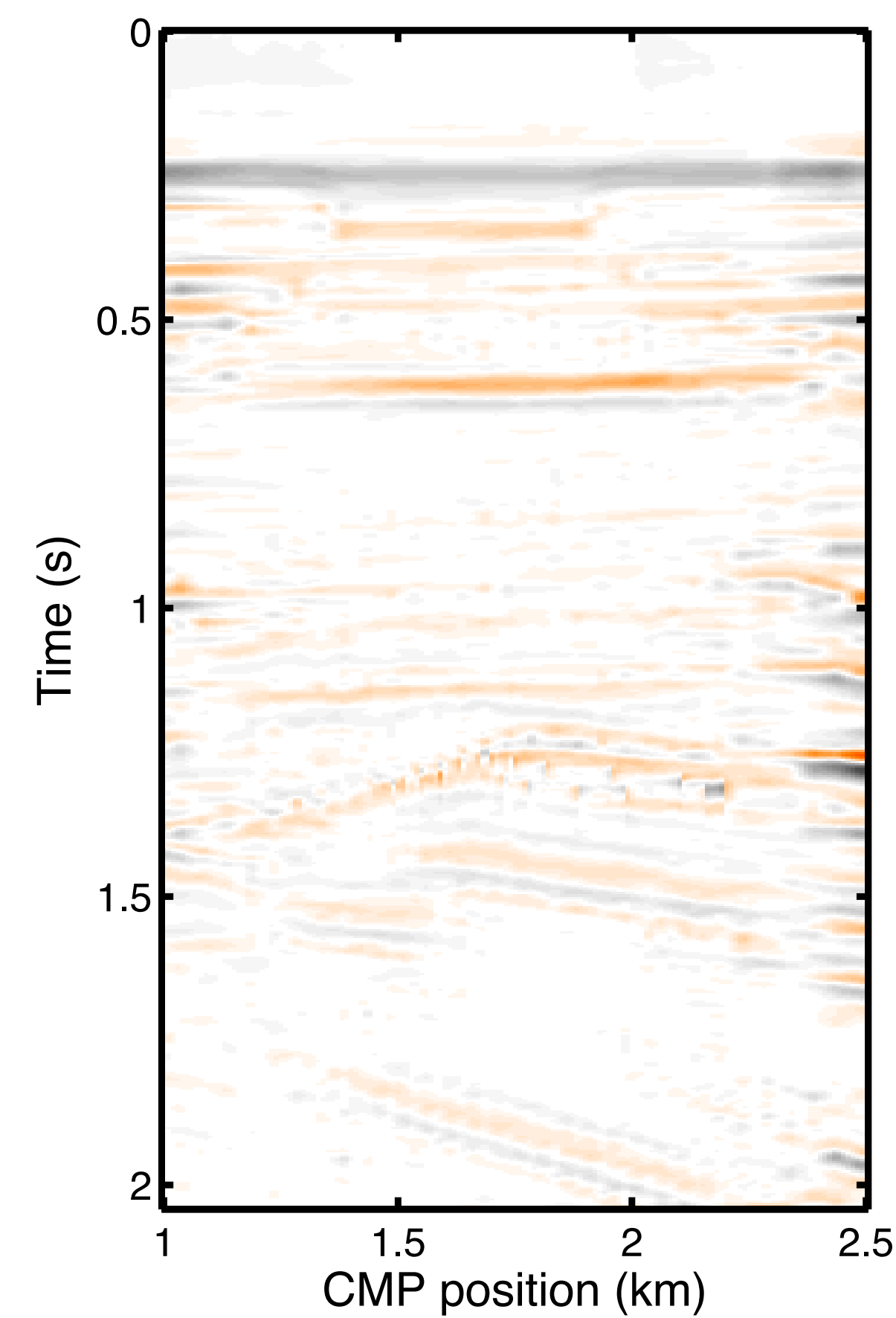
residual



Joint
(9.80 dB)



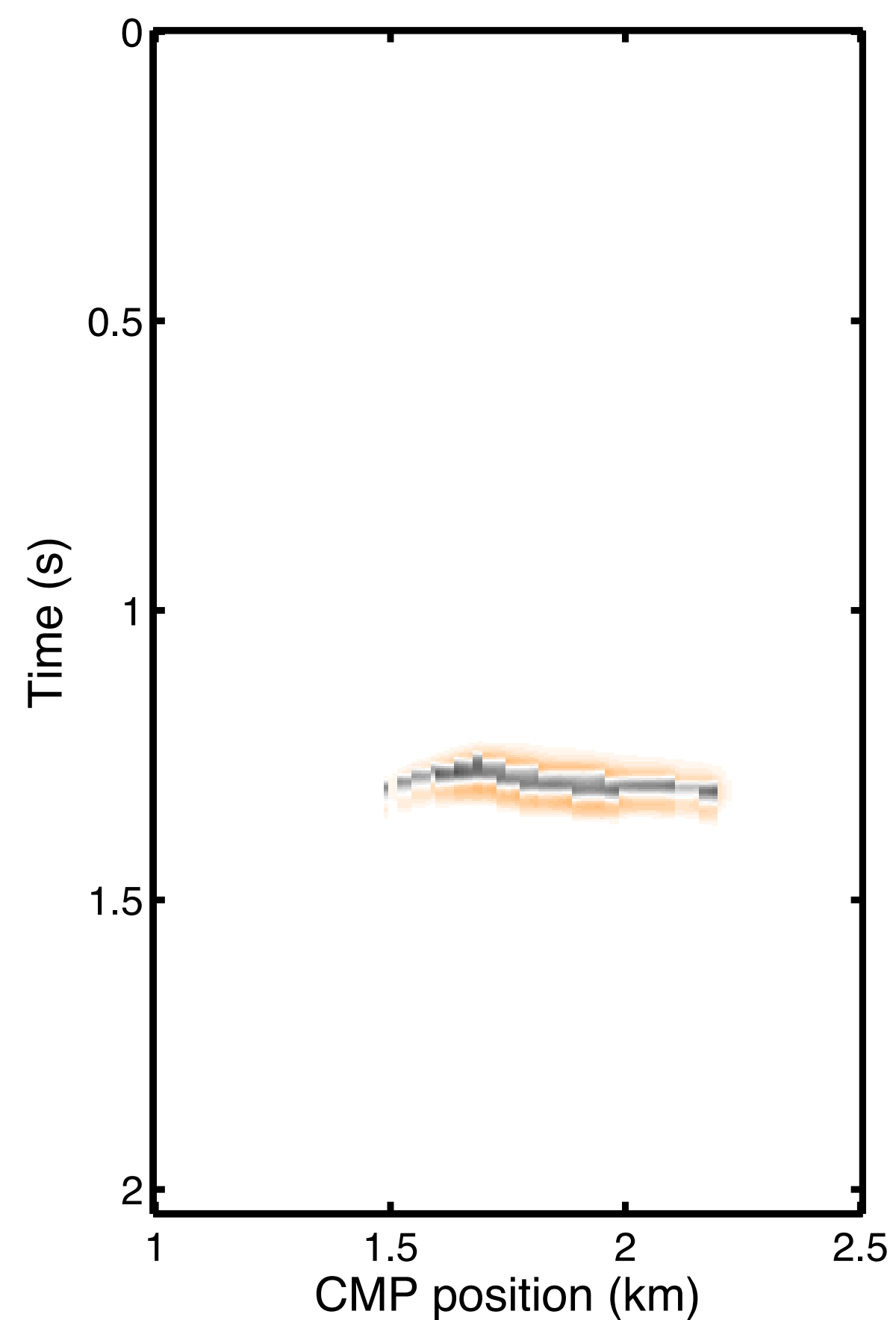
residual



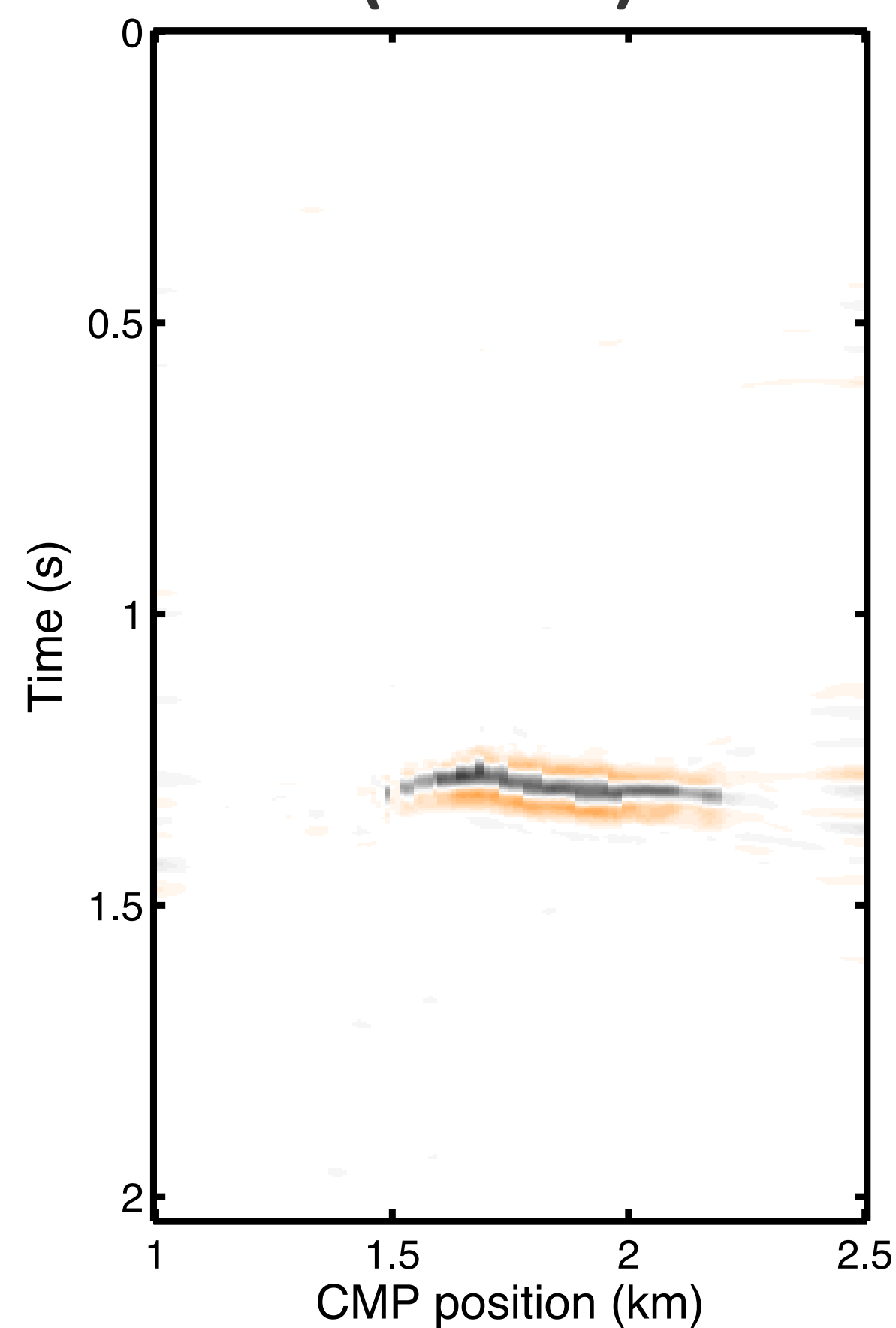
4-D recovery

- 50% overlap in acquisition matrices

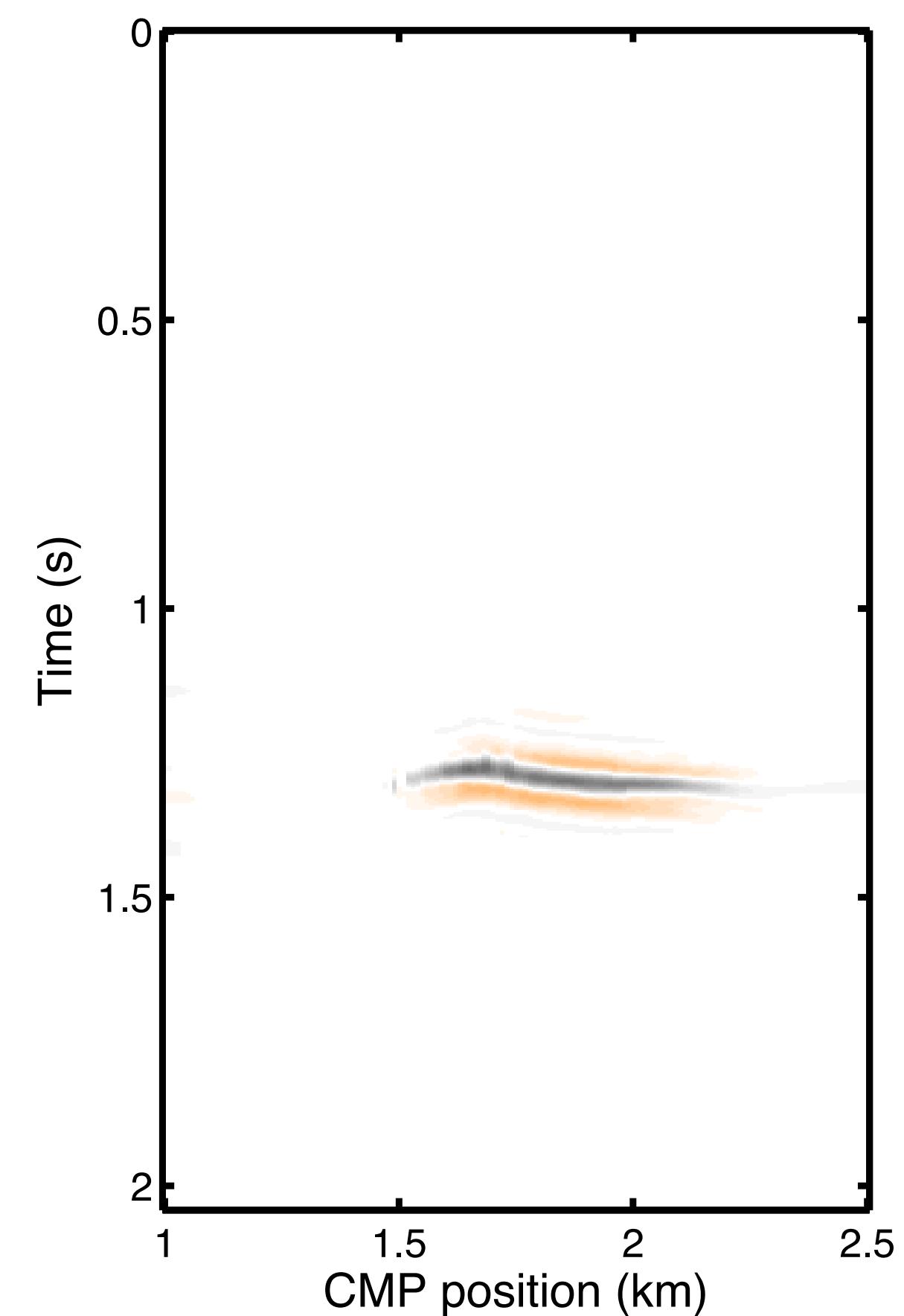
Ideal (True)



Parallel (7.51 dB)



Joint (8.07 dB)



Conclusions

Randomized sampling techniques can be extended to time-lapse seismic surveys and processing.

Process time-lapse data **jointly**, not **independently**, in order to exploit the *shared* information.

We can work with *subsamped* data, and recover densely sampled vintages **and** time-lapse differences.

Provided we understand the *physics* of our model, we can safely work with *subsamped* data from randomized sampling ideas.

TAKE HOME

Think **randomized** sampling in seismic surveys!! It **saves** cost!!!

Acknowledgements

Thank you for your attention!

SINBAD



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