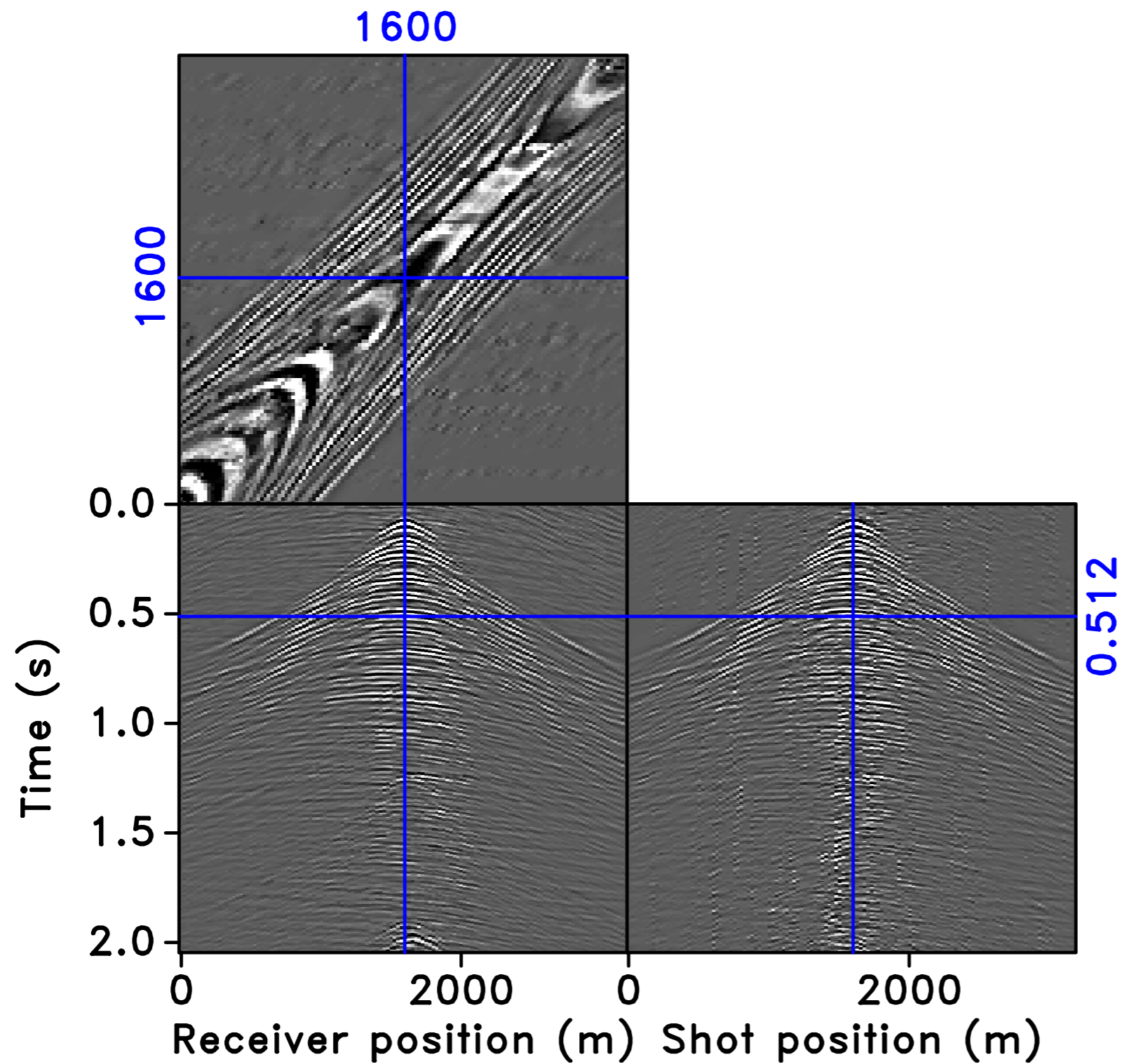


Sparsity-promoting recovery from simultaneous data: a compressive sensing approach

Haneet Wason*, Tim T. Y. Lin, and Felix J. Herrmann

September 19, 2011

Motivation



Conventional recovery

SNR = 5.04 dB

Motivation



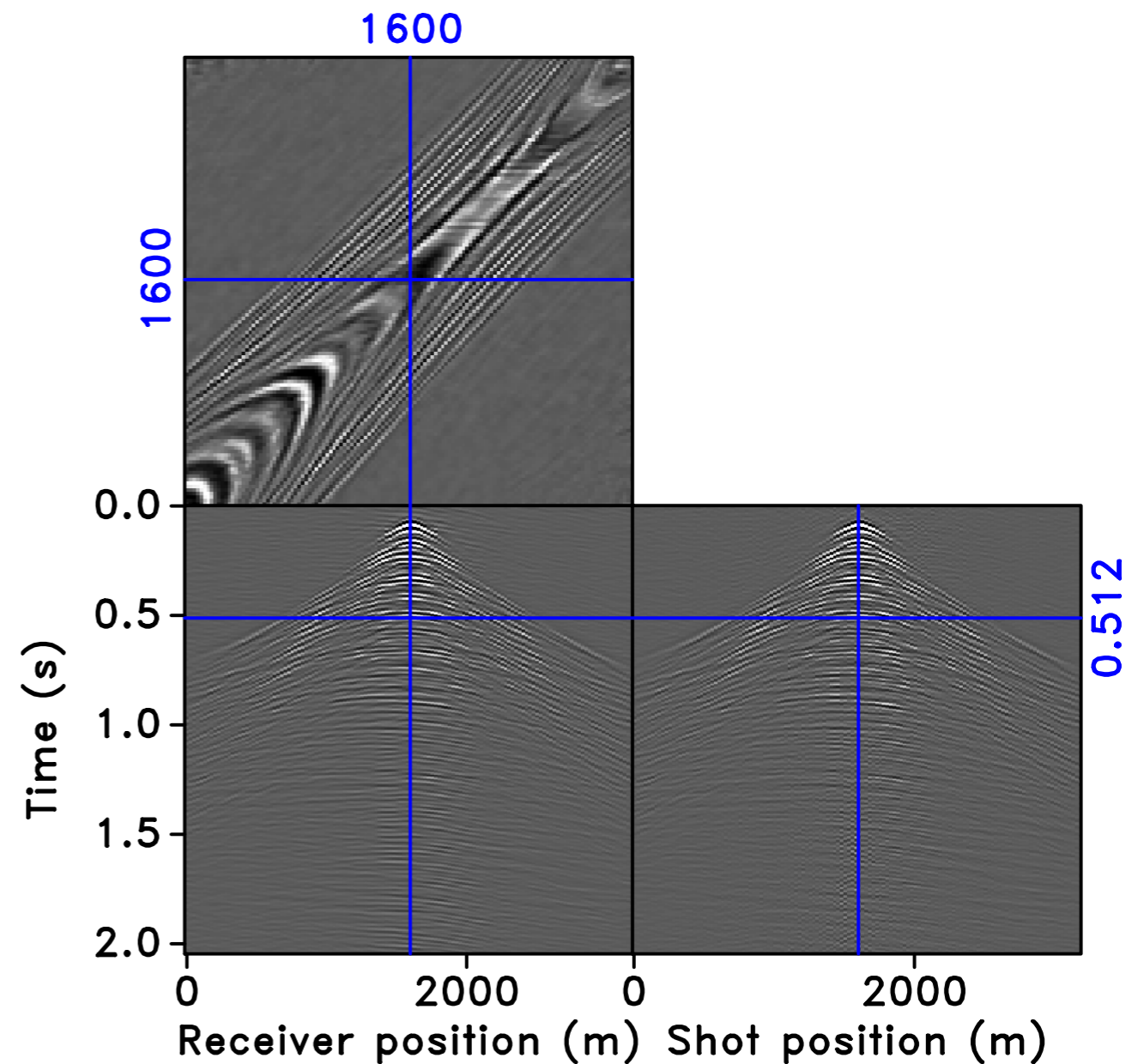
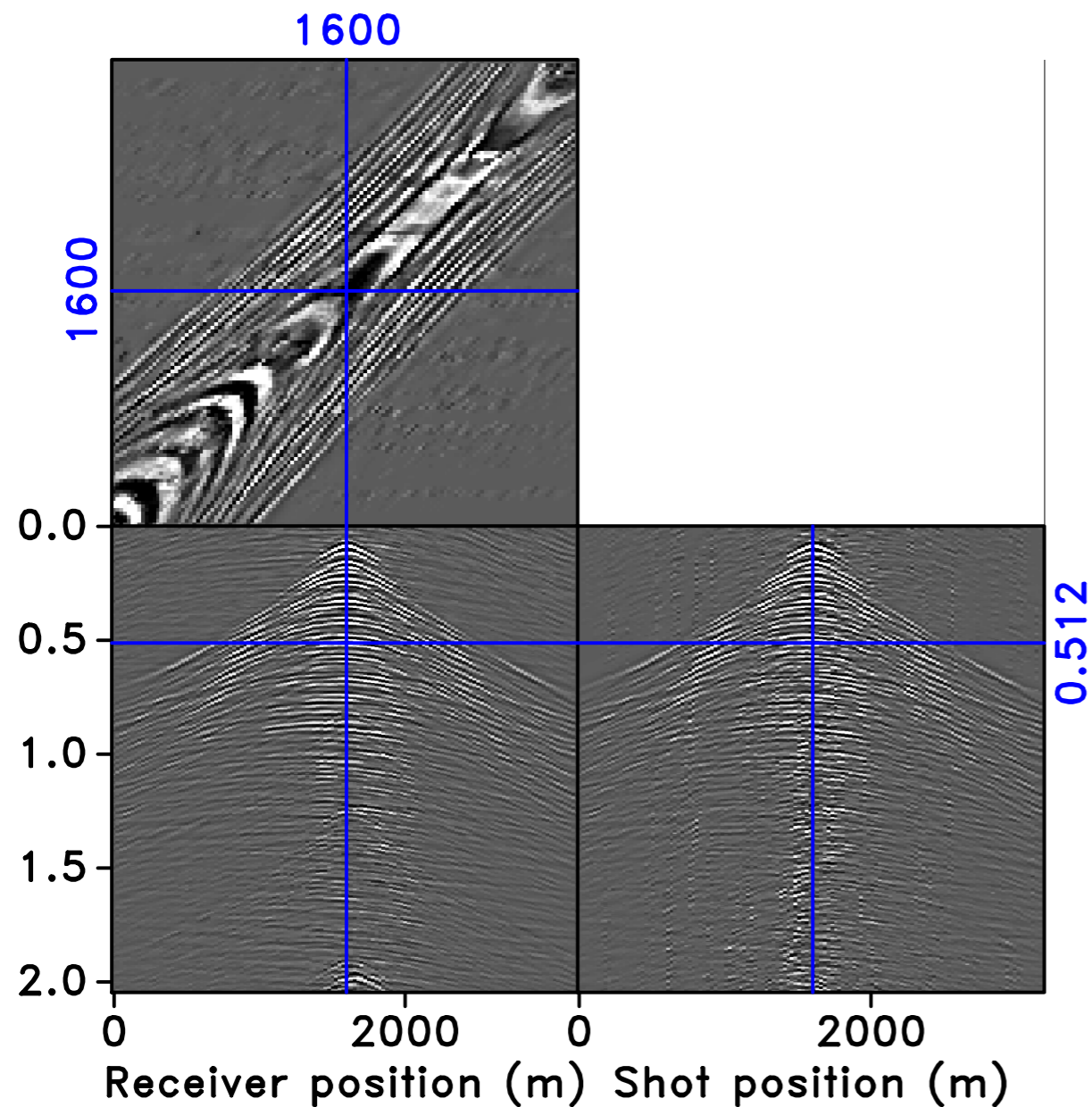
**Sparsity-promoting
recovery**

SNR = 9.52 dB

Motivation

X Conventional recovery
SNR = 5.04 dB

✓ Sparsity-promoting recovery
SNR = 9.52 dB



Motivation

- ▶ Opportunity to rethink Marine acquisition
- ▶ Concentrate on simultaneous sourcing
- ▶ Marine acquisition with ocean-bottom nodes

Outline

- ▶ Compressed sensing (CS) overview
 - design
 - recovery
- ▶ *Design* of simultaneous marine acquisition
- ▶ Experimental results of *sparsity*-promoting processing

Problem statement

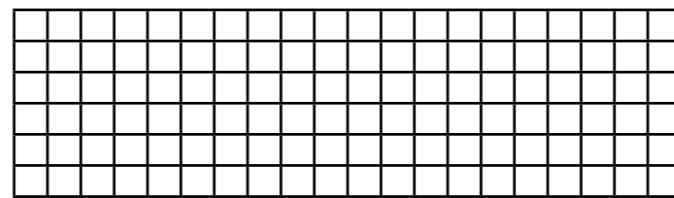
Solve an *underdetermined* system of *linear* equations:

data
(measurements
/observations)

$$\mathbf{b} \in \mathbb{C}^n$$

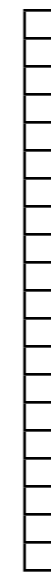


=



\mathbf{A}

$$\mathbf{A} \in \mathbb{C}^{n \times P}$$



\mathbf{x}_0

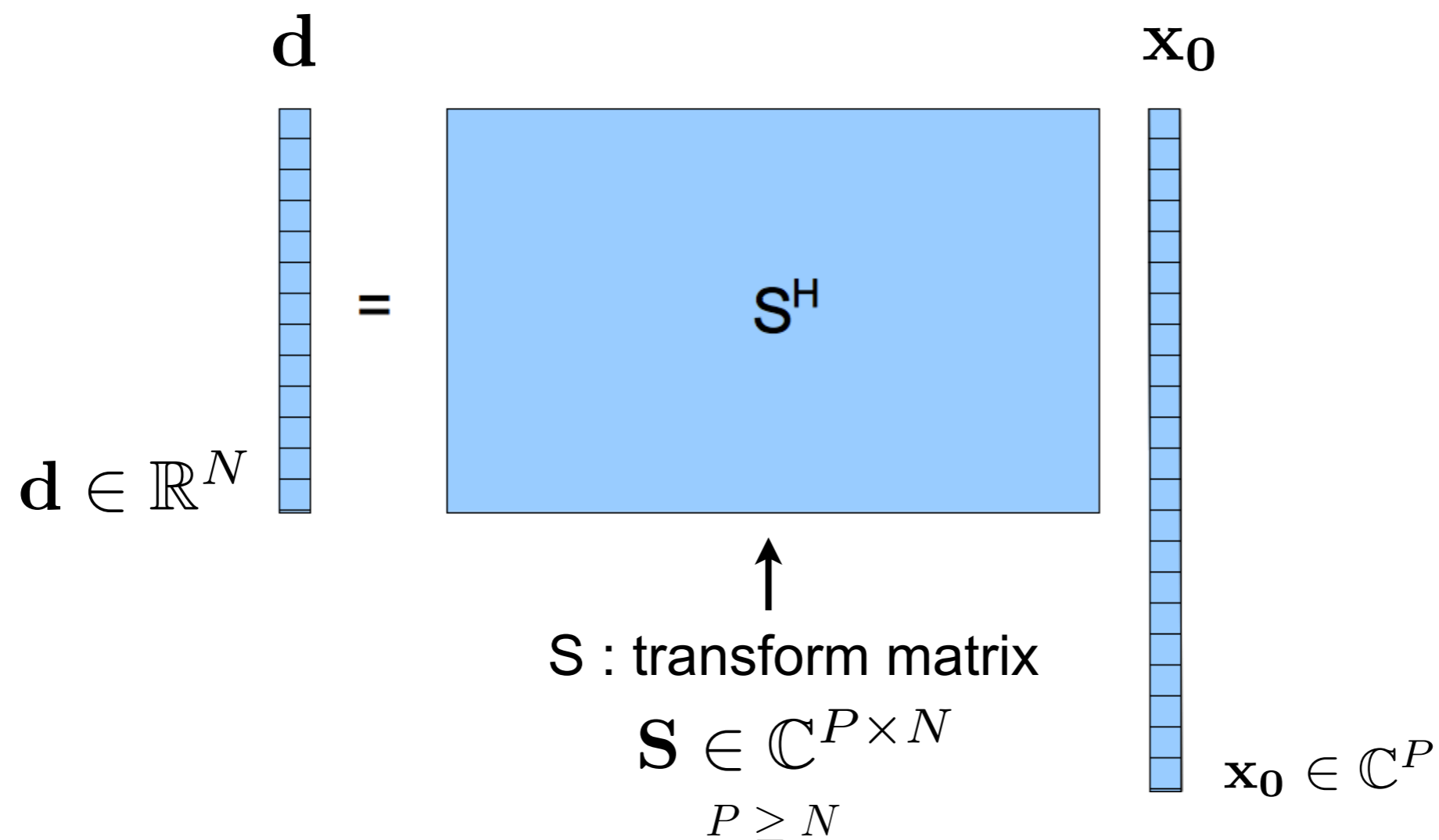


unknown

$$\mathbf{x}_0 \in \mathbb{C}^P$$

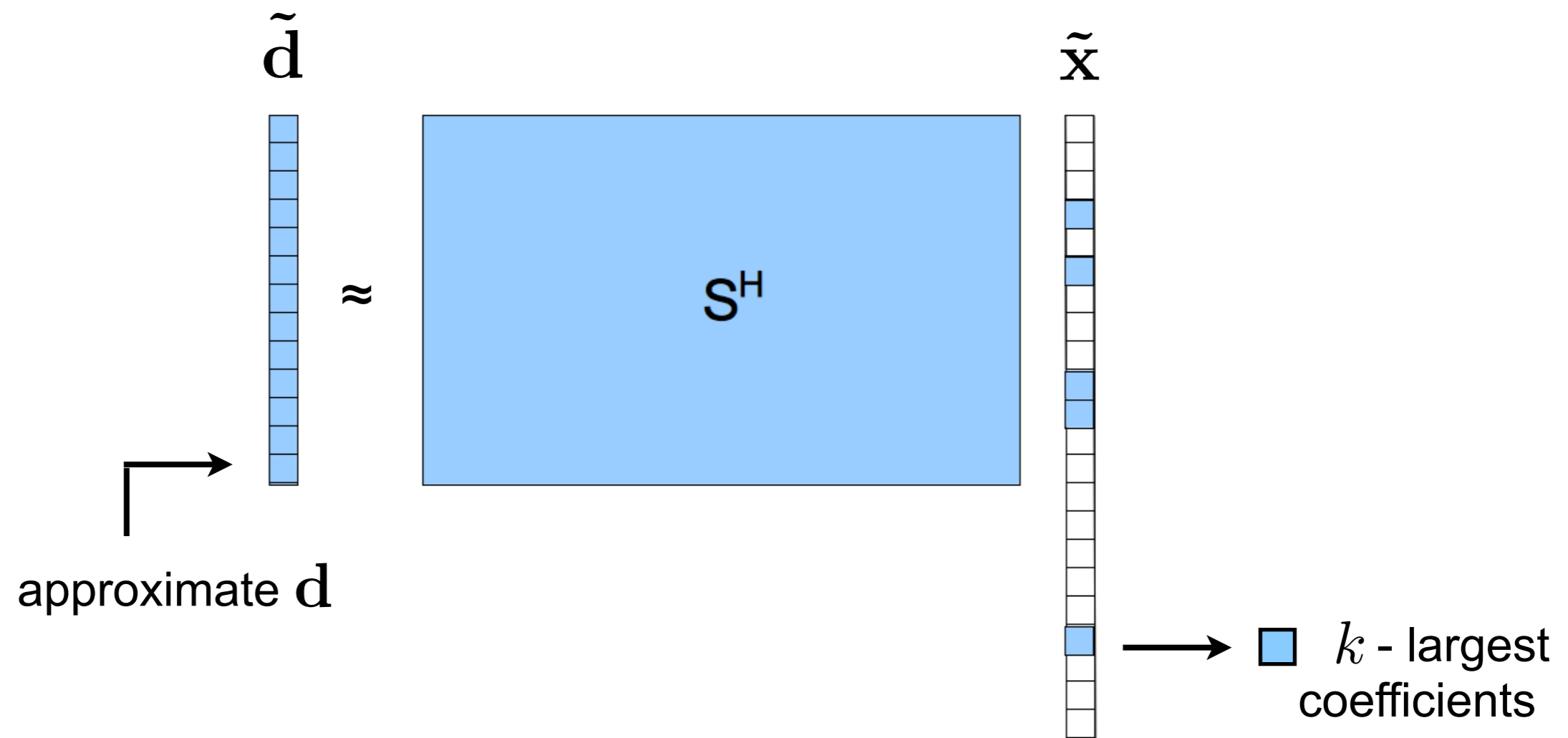
Compressed sensing

- ▶ acquisition paradigm for sparse signals
- ▶ in some transform domain

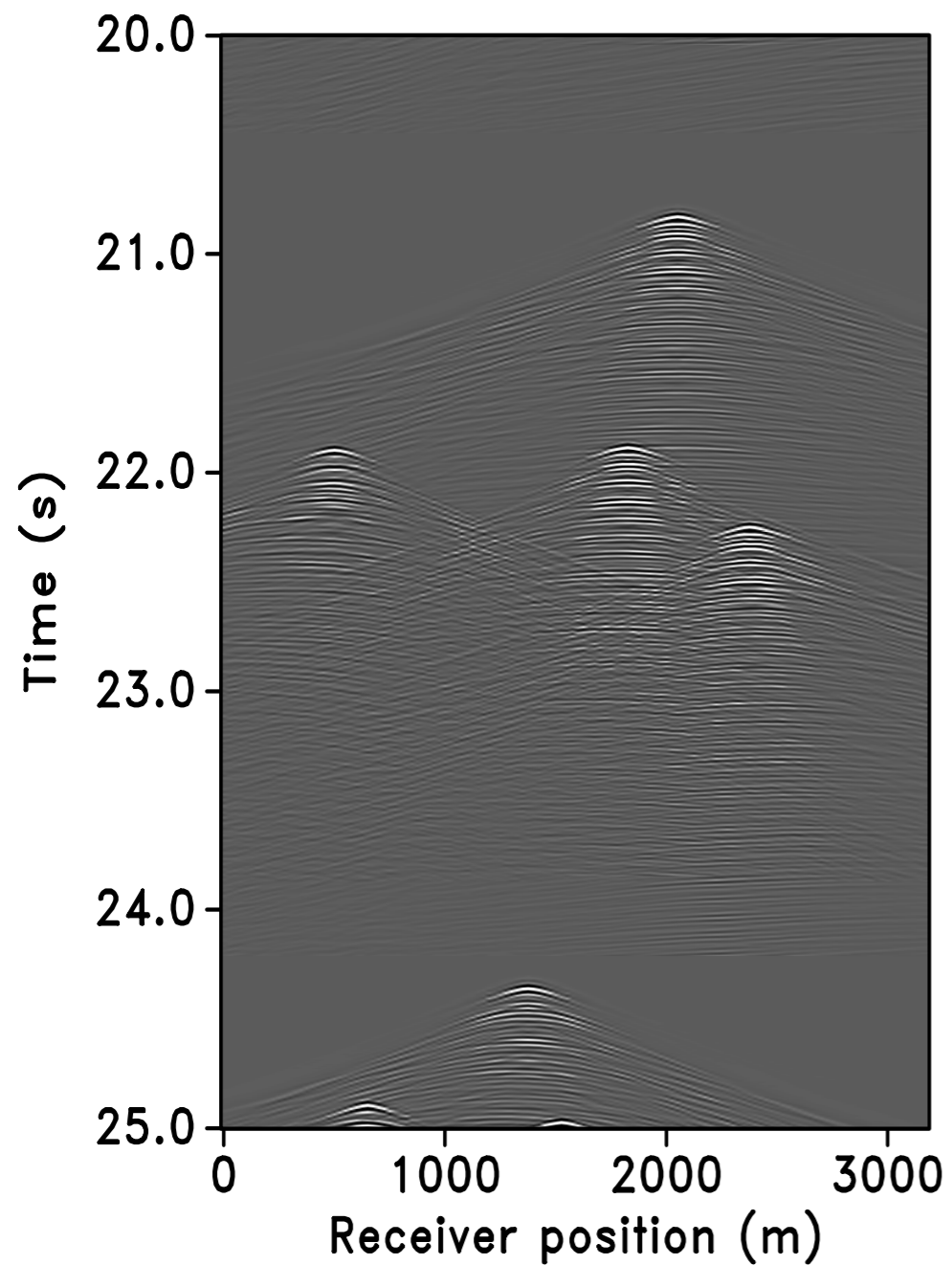


Compressed sensing

- ▶ acquisition paradigm for sparse signals
- ▶ in some transform domain



Bigger picture

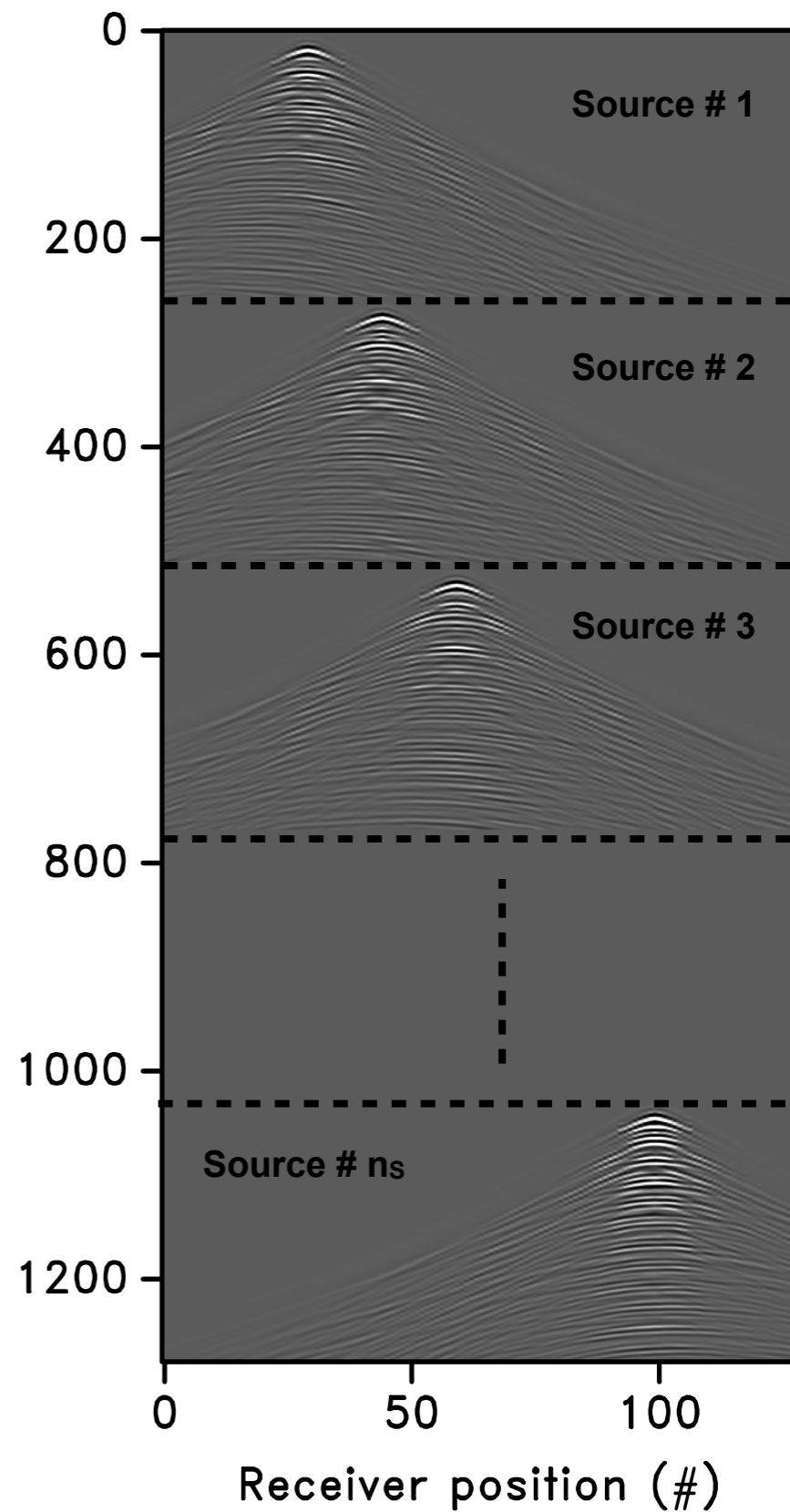


b

series of
sequential shots

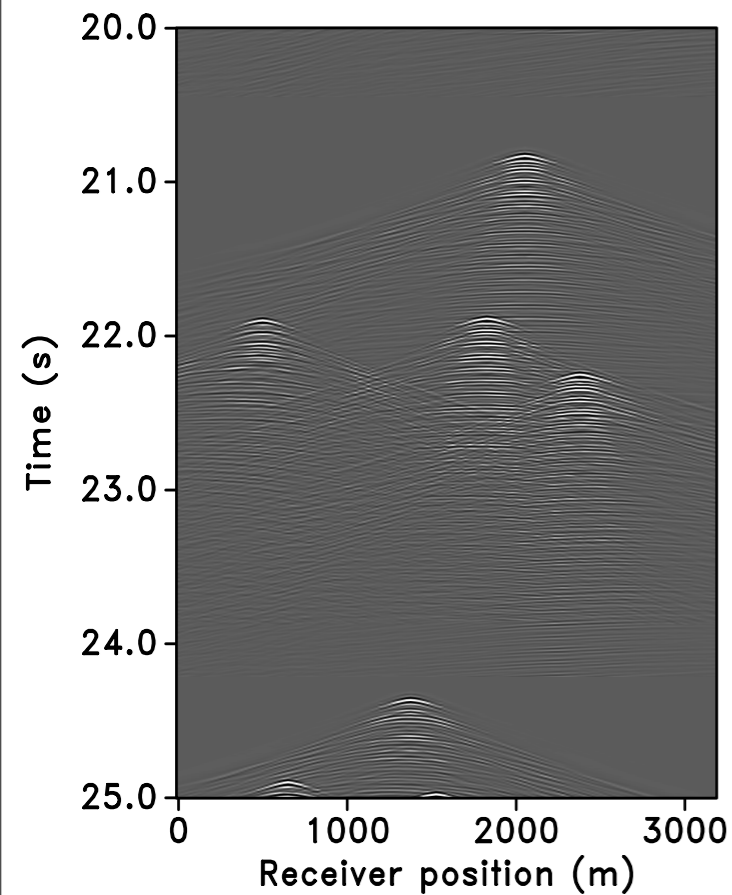
Total sequential time samples (#)

d



Bigger picture

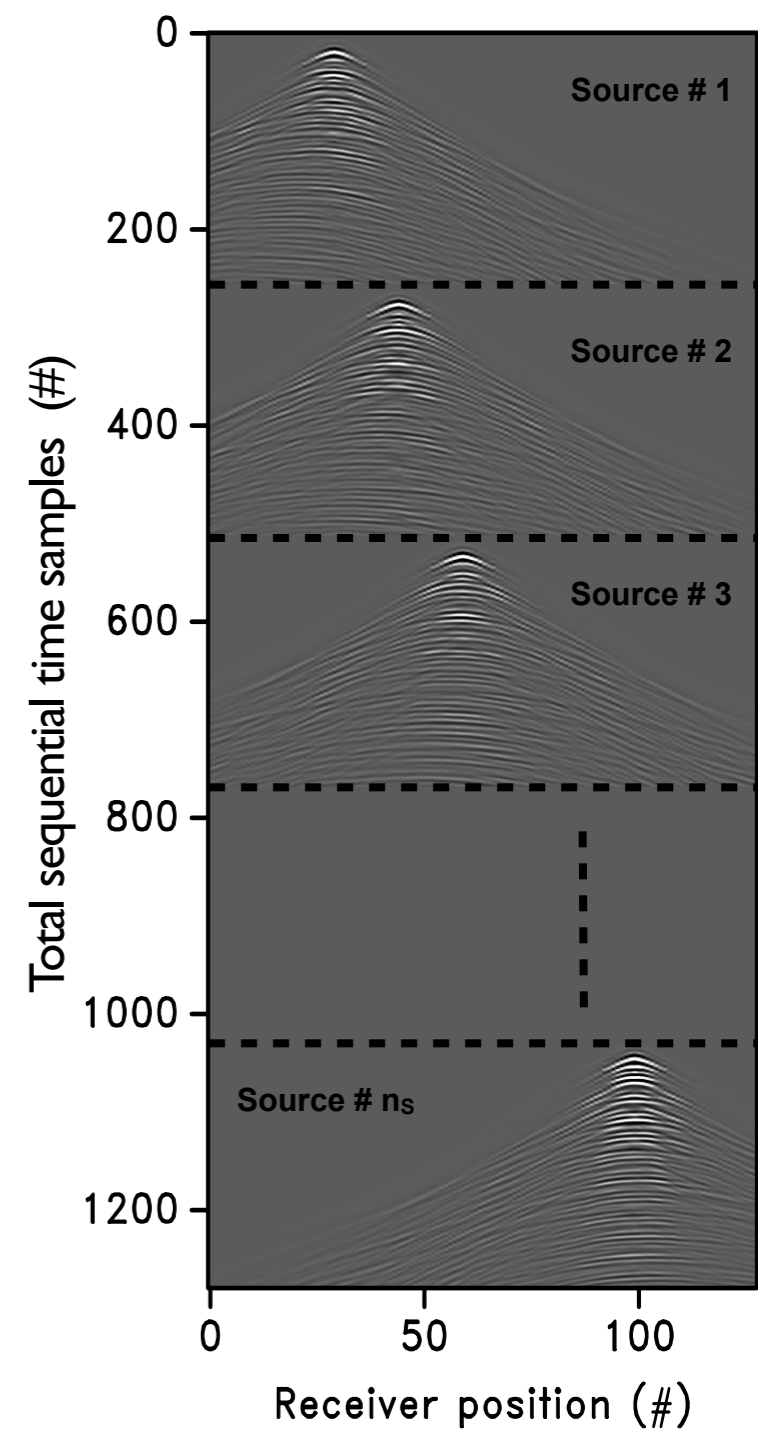
b



=

Simultaneous
measurement matrix

d



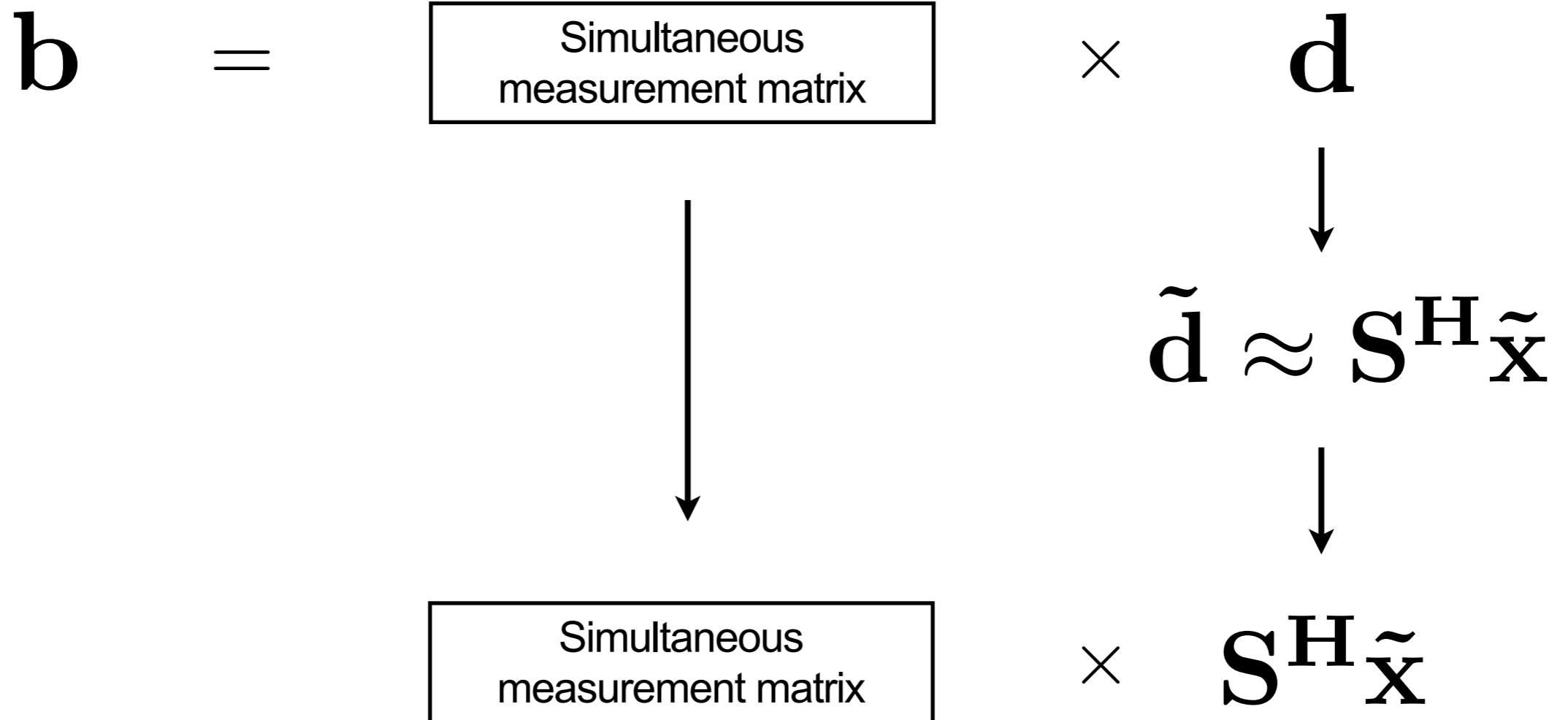
Bigger picture

$$\mathbf{b} = \boxed{\begin{array}{c} \text{Simultaneous} \\ \text{measurement matrix} \end{array}} \times \mathbf{d}$$

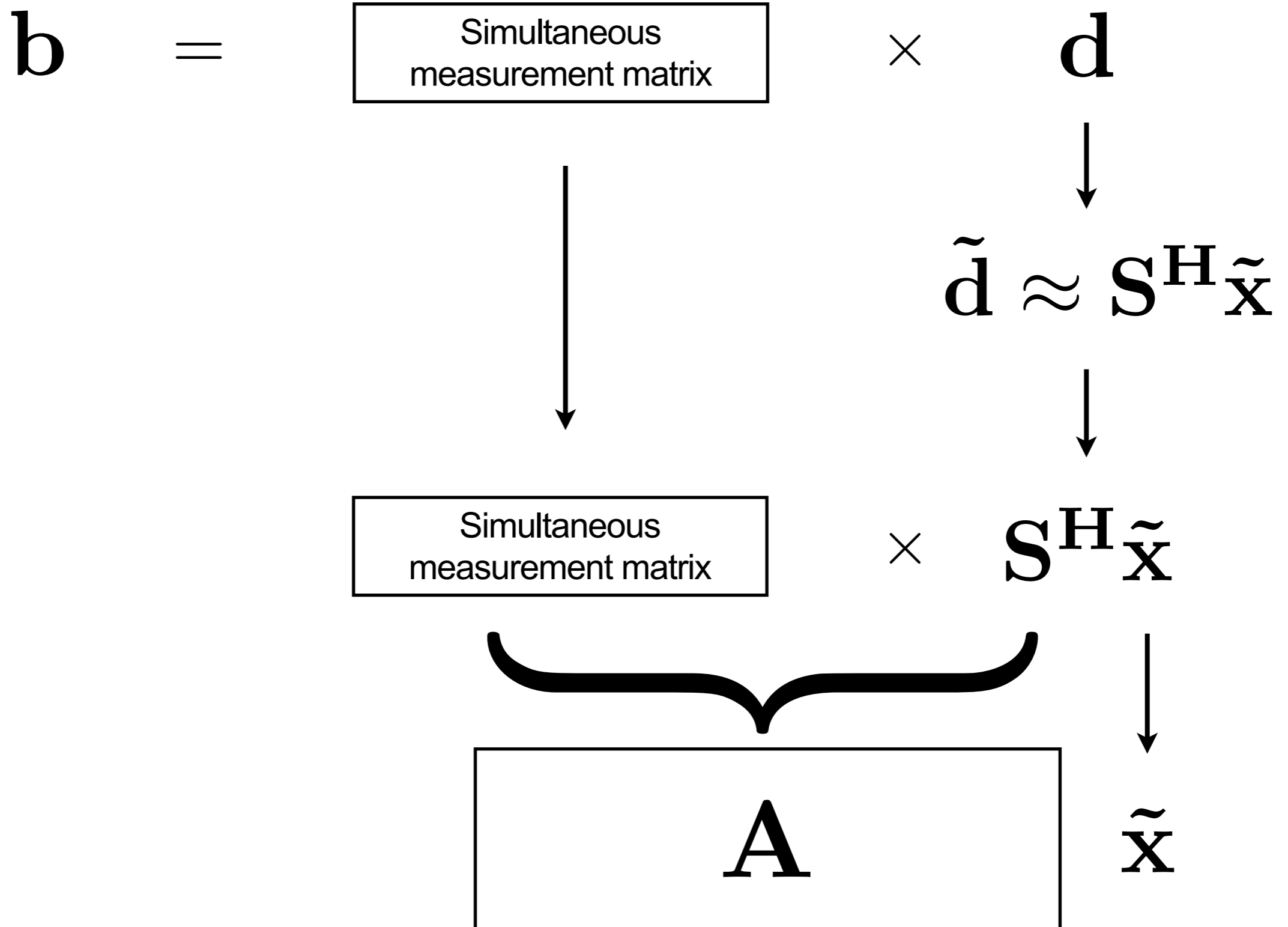
↓

$$\tilde{\mathbf{d}} \approx \mathbf{S}^H \tilde{\mathbf{x}}$$

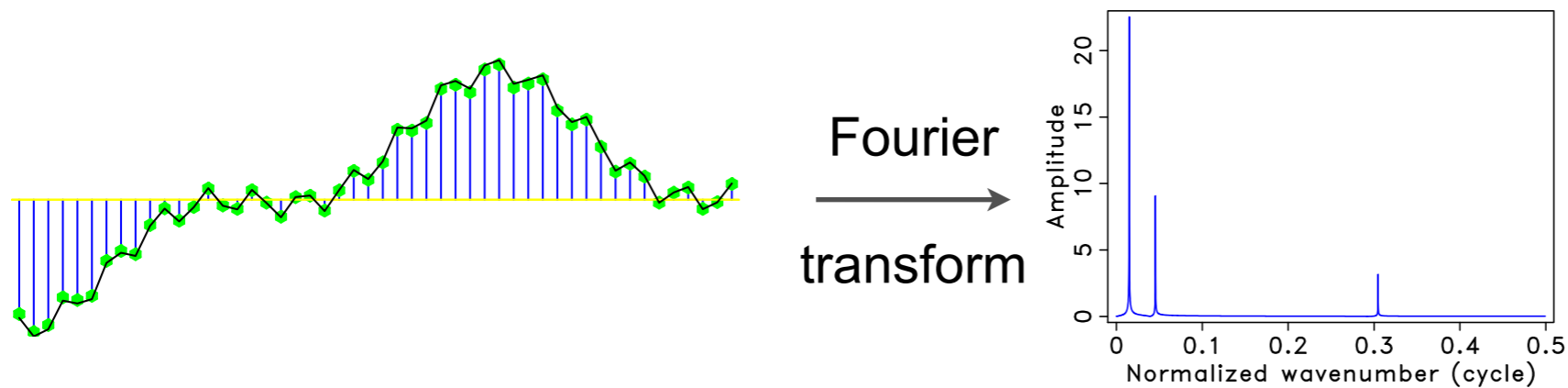
Bigger picture



Bigger picture

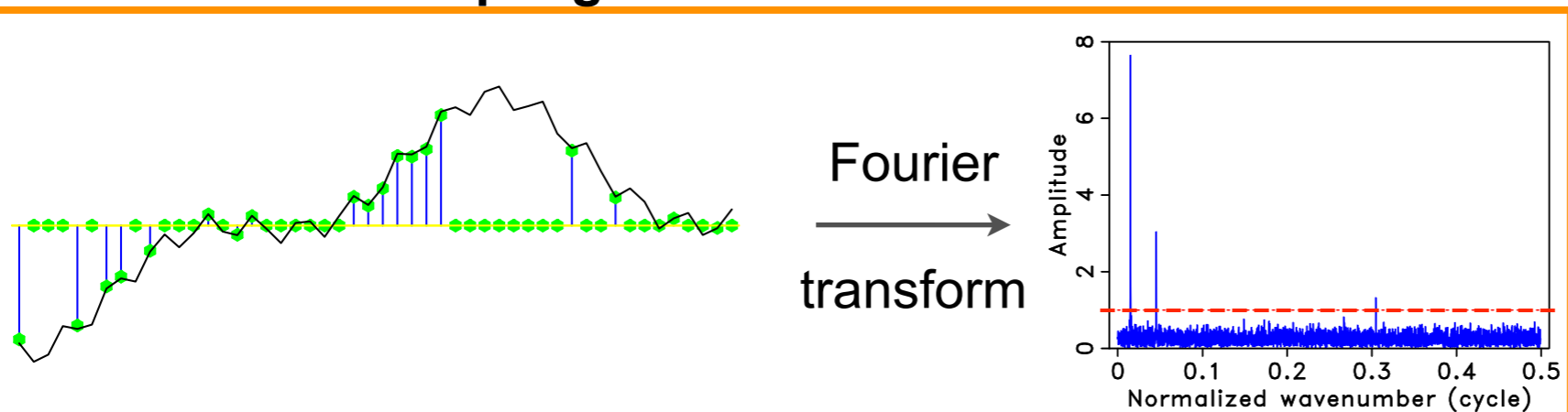


Coarse sampling schemes

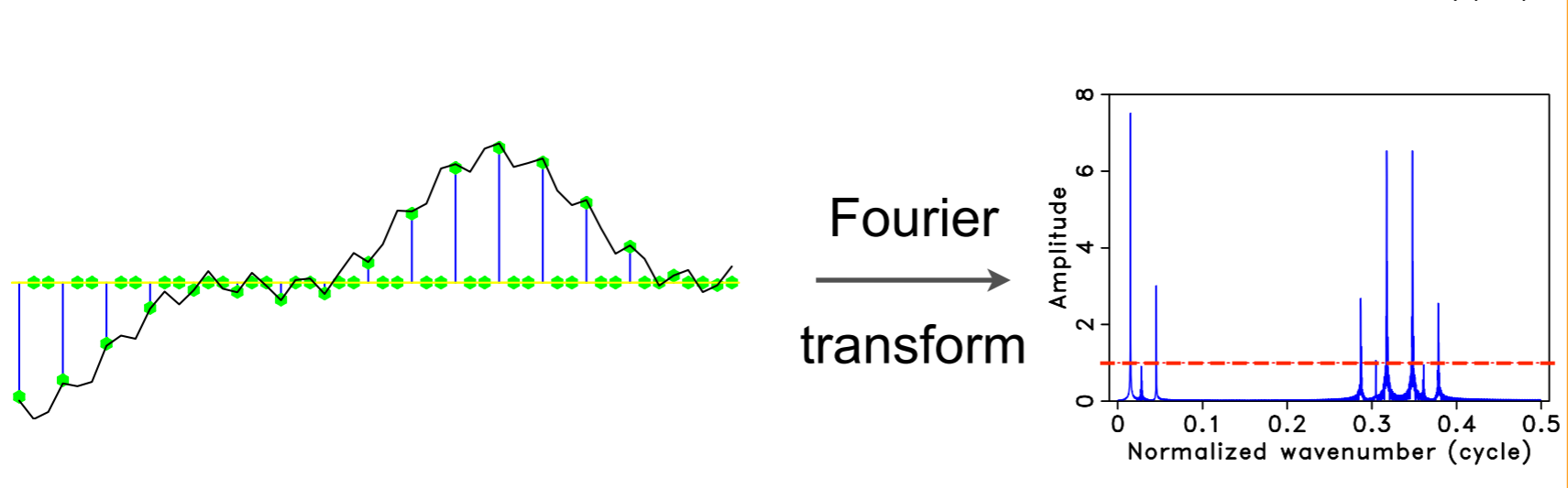


few significant
coefficients

3-fold under-sampling



significant
coefficients detected



ambiguity

Mutual coherence

- ▶ measures the orthogonality of all columns of \mathbf{A}
- ▶ equal to the maximum off-diagonal element of the *Gram* matrix
 - ➔ controlled by *compressive sensing* via a combination of
 - *randomization* with
 - *spreading* of *sampling* vectors in the *sparsifying* domain

Restricted isometry property


- ▶ indicates whether every group of k columns of \mathbf{A} are nearly orthogonal
- ▶ *restricted isometry constant* $0 < \delta_k < 1$ for which


$$(1 - \delta_k) \|\mathbf{x}\|_2^2 \leq \|\mathbf{Ax}\|_2^2 \leq (1 + \delta_k) \|\mathbf{x}\|_2^2$$

Sparse recovery

Solve the convex optimization problem (one-norm minimization):

$$\tilde{\mathbf{x}} = \arg \min_{\mathbf{x}} \|\mathbf{x}\|_1 \quad \text{subject to} \quad \mathbf{Ax} = \mathbf{b}$$


"sparsity"


data-consistent
amplitude recovery

Sparsity-promoting solver: **SPG** ℓ_1

[van den Berg and Friedlander, '08]

Recover single-source prestack data volume: $\tilde{\mathbf{d}} = \mathbf{S}^H \tilde{\mathbf{x}}$

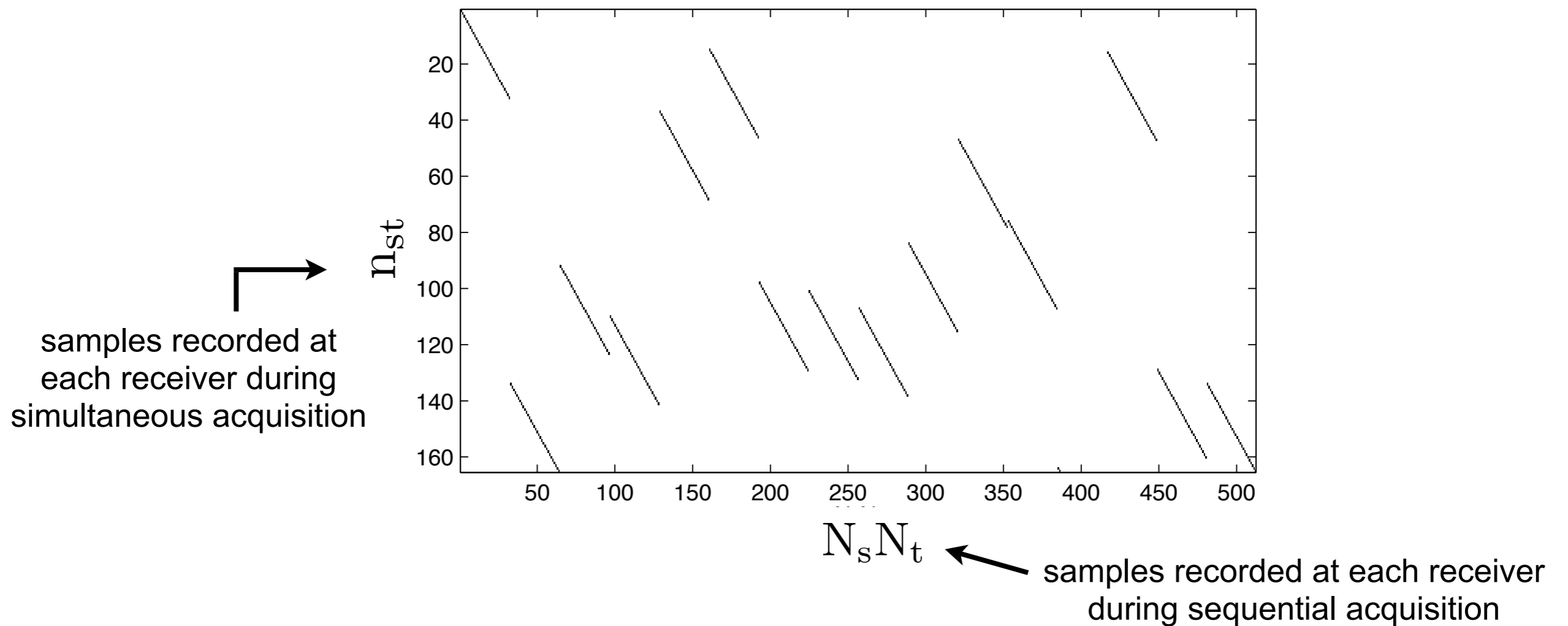
Outline

- ▶ Compressed sensing (CS) overview
 - design
 - recovery
- ▶ ***Design* of simultaneous marine acquisition**
- ▶ Experimental results of *sparsity*-promoting processing

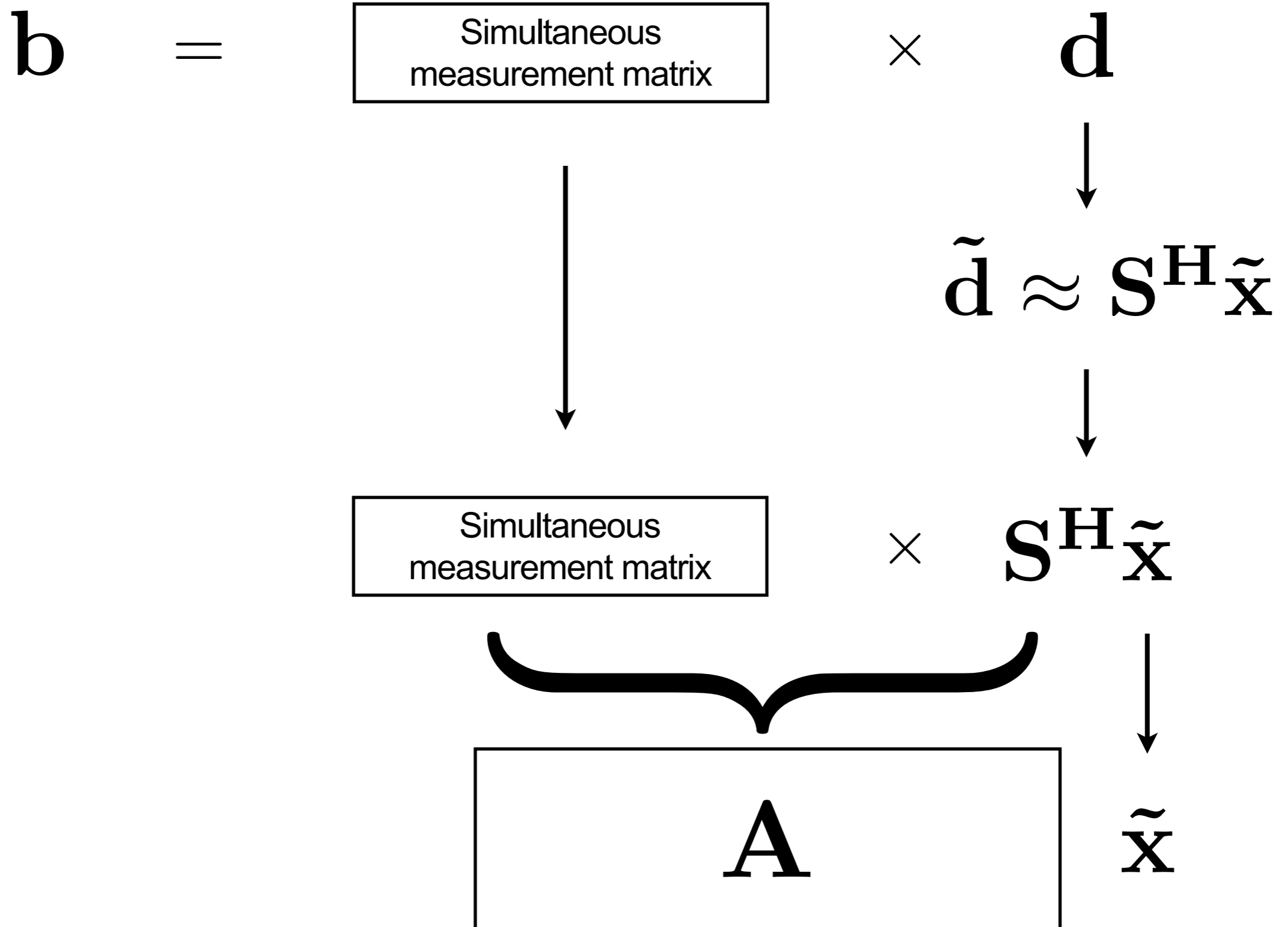
Simultaneous acquisition matrix

For a seismic line with N_s sources, N_r receivers, and N_t time samples, the sampling matrix is

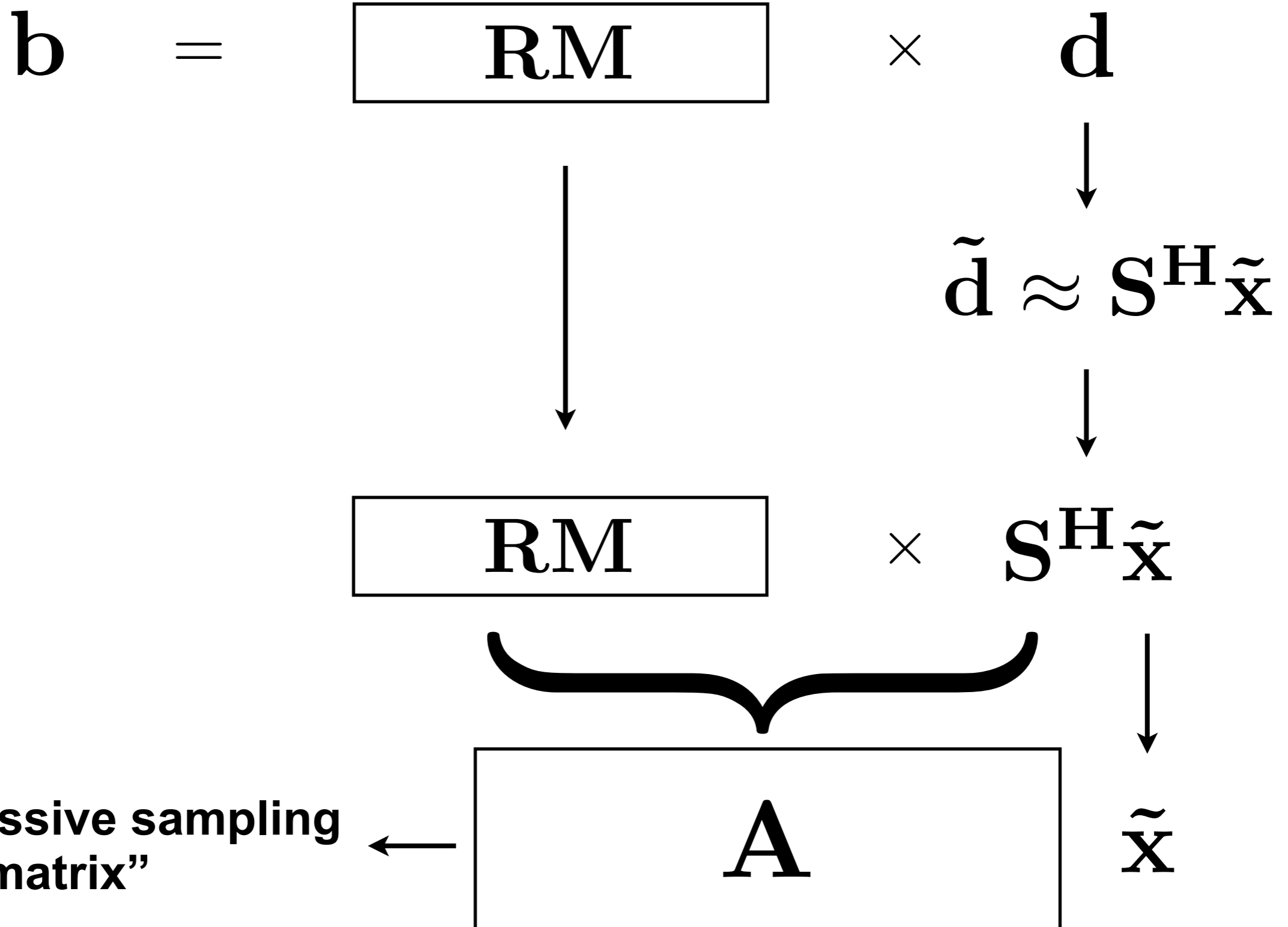
RM



Bigger picture

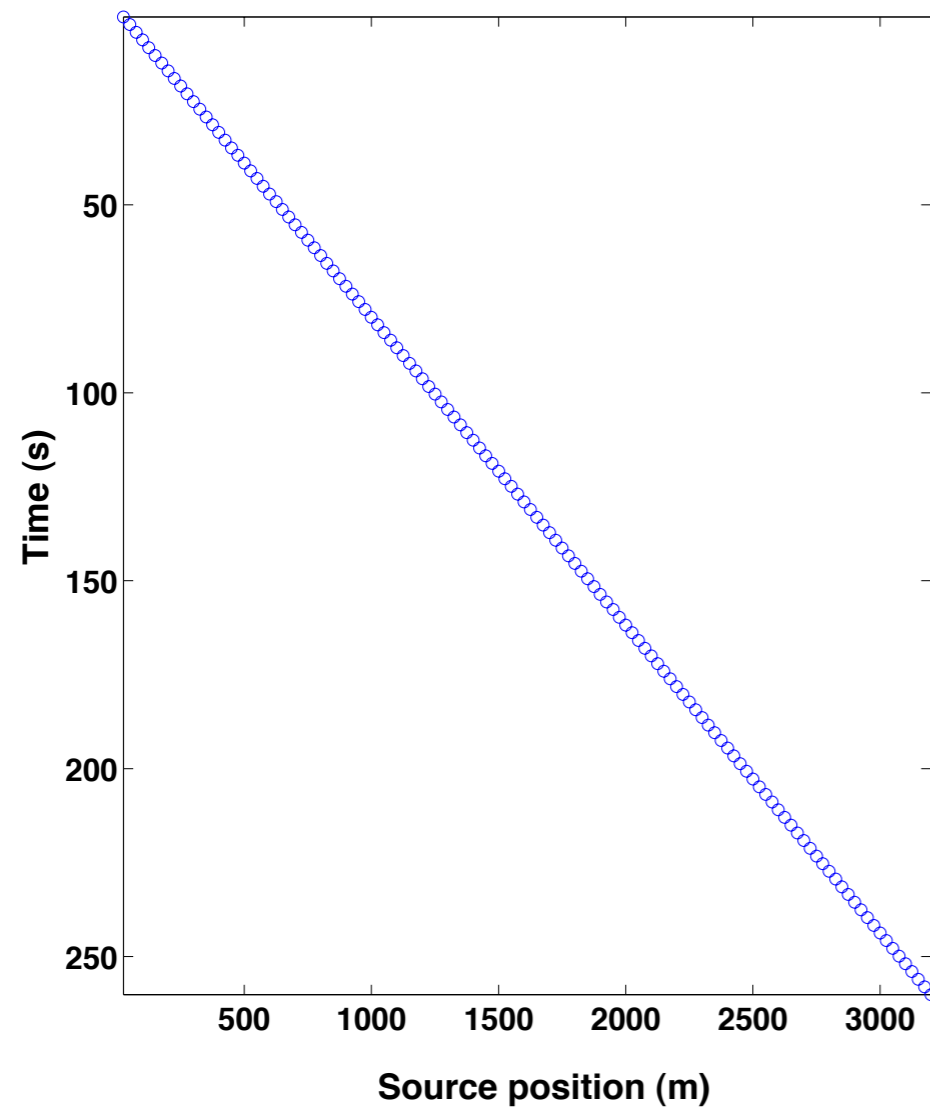


Bigger picture

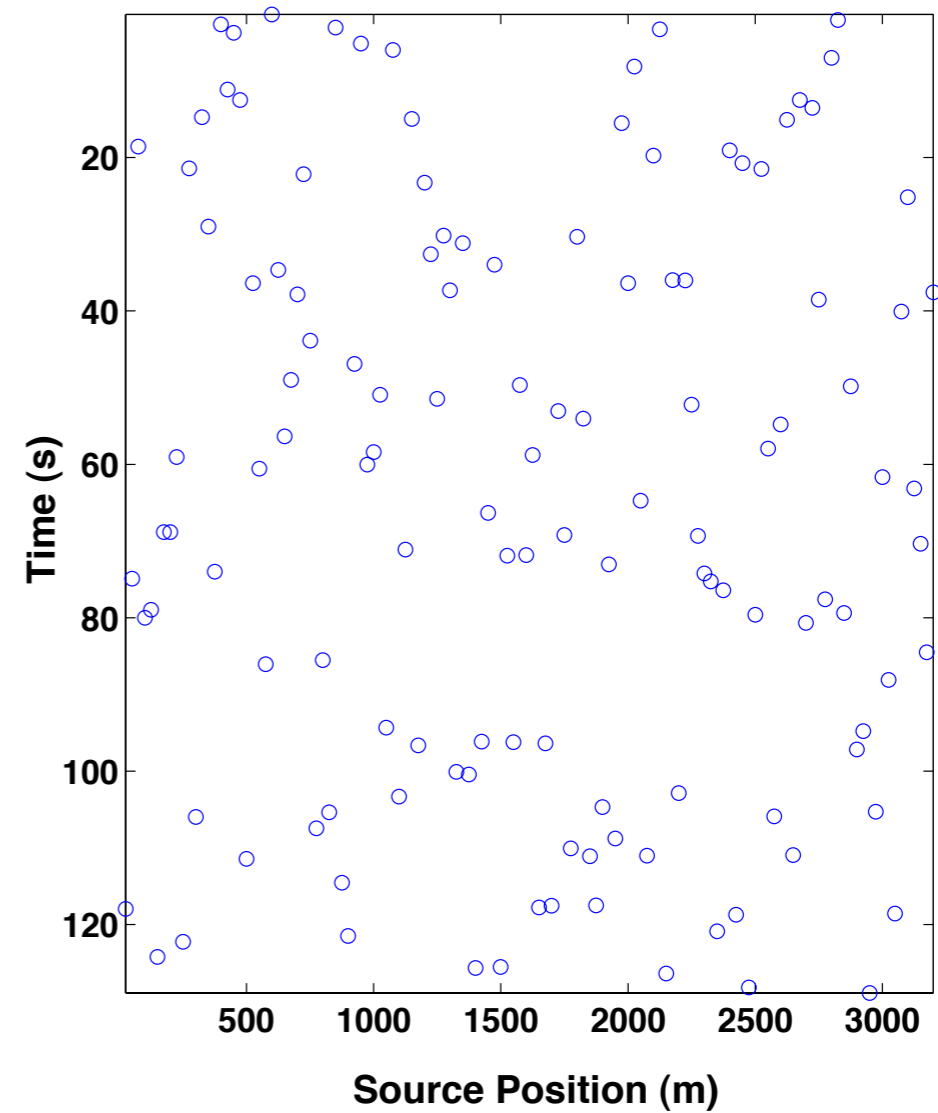


Sequential vs. simultaneous sources

Sampling scheme:
Random dithering



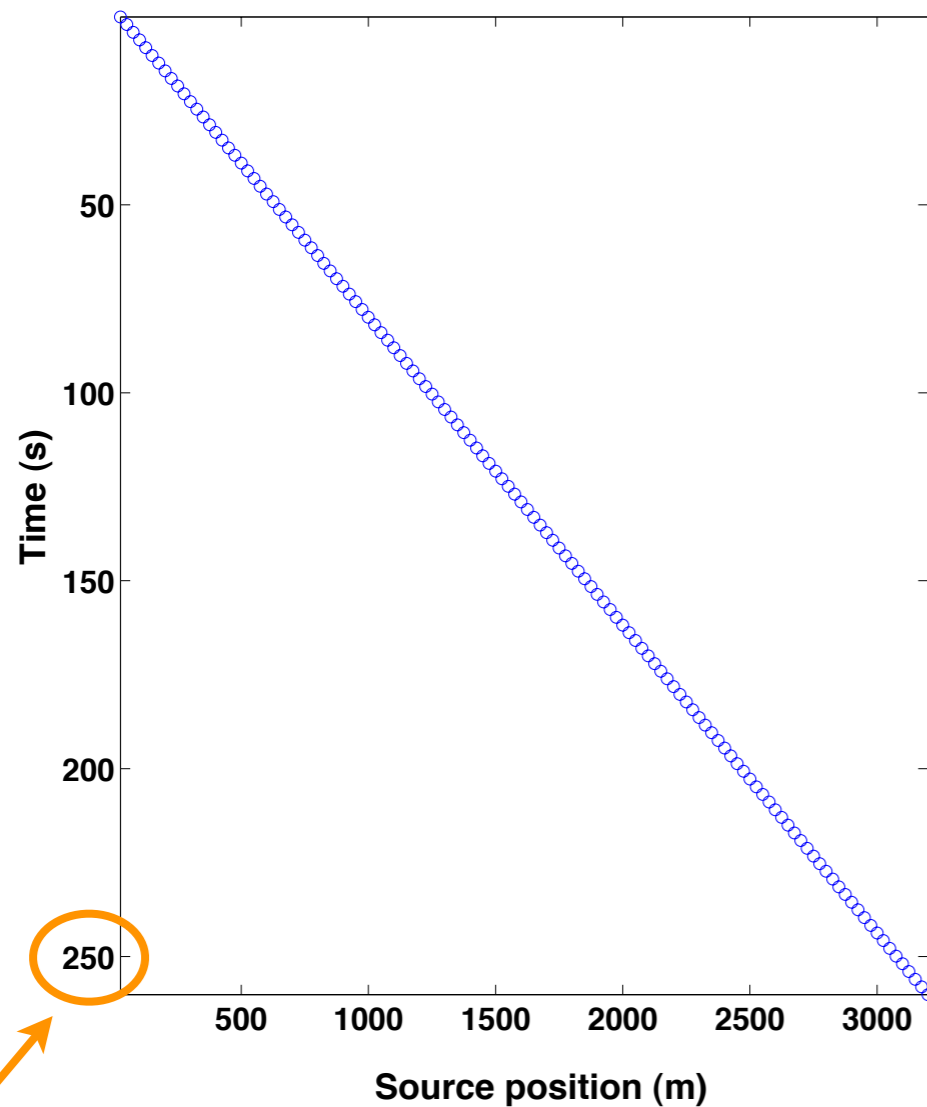
Sequential acquisition



Simultaneous acquisition

Sequential vs. simultaneous sources

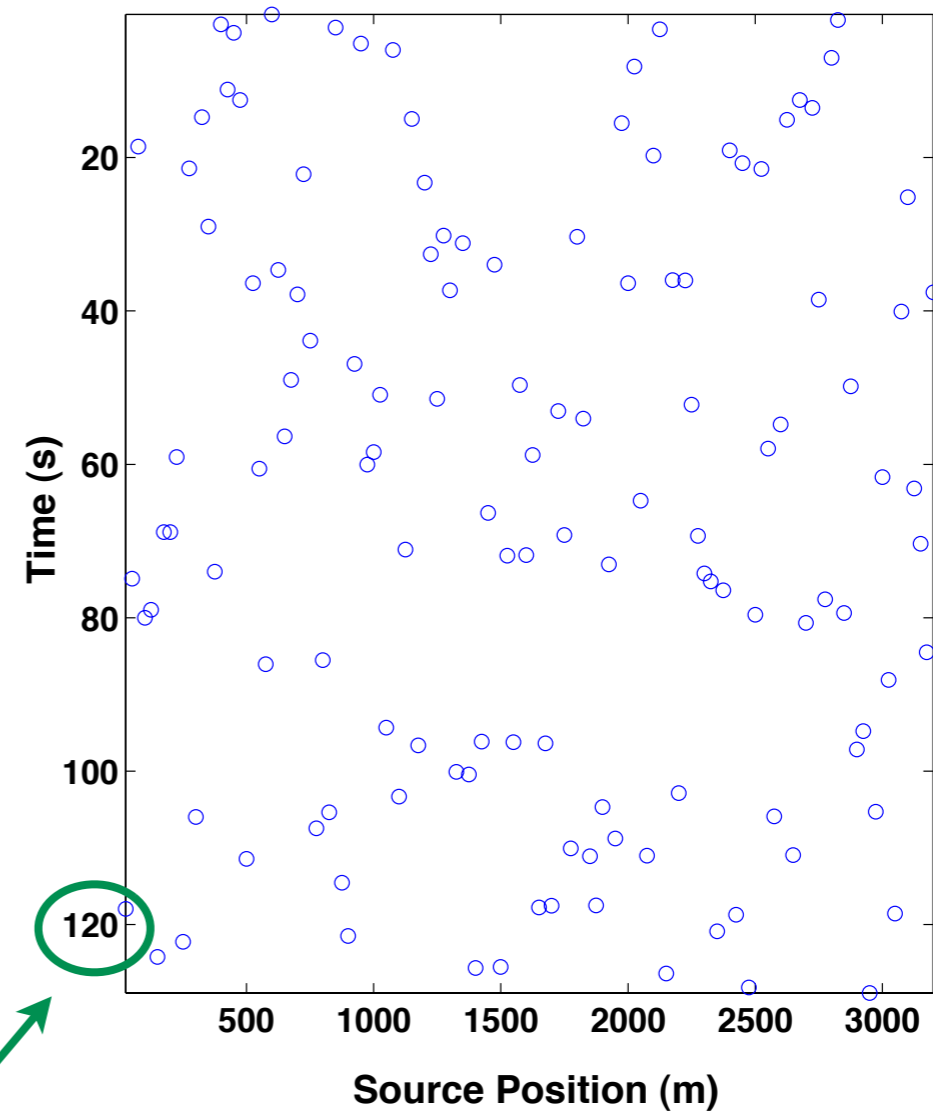
Sampling scheme:
Random dithering



Conventional survey time:

$$t = N_s \times N_t$$

Sequential acquisition



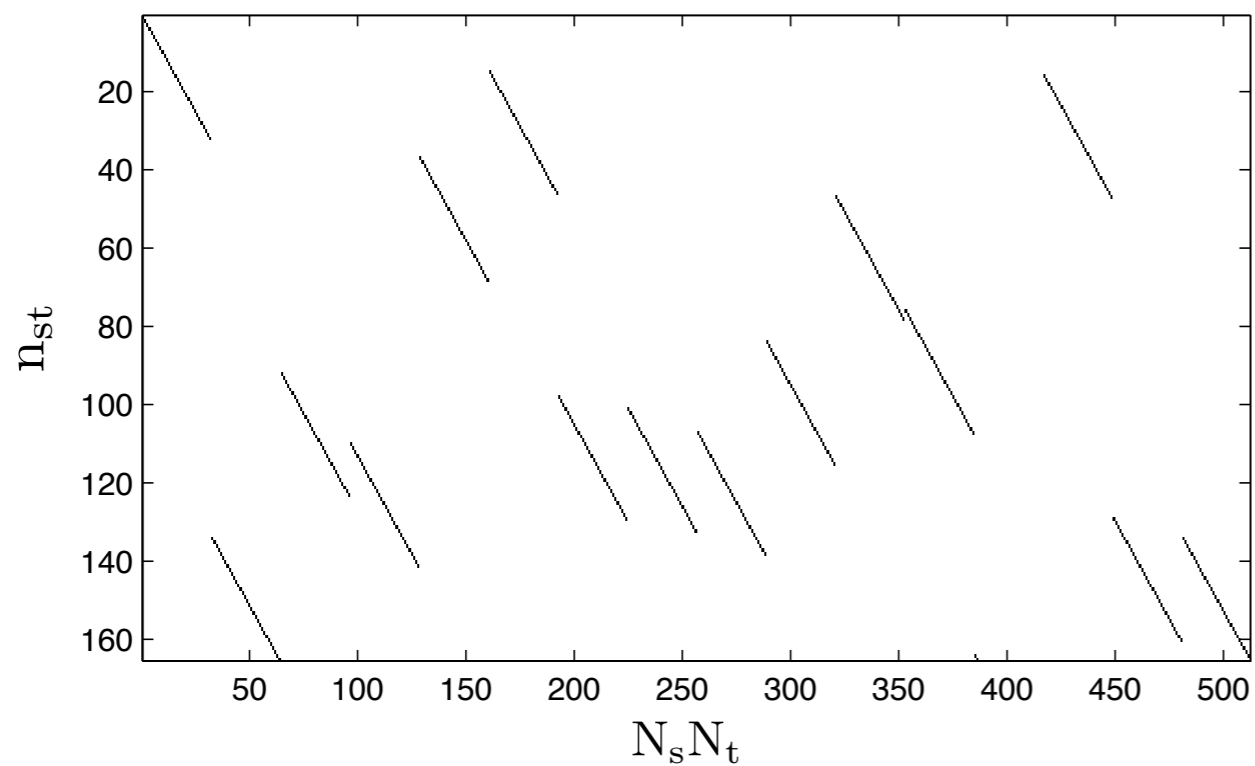
Theoretical survey time:

$$t = n_{st} \ll n_s \times N_t$$

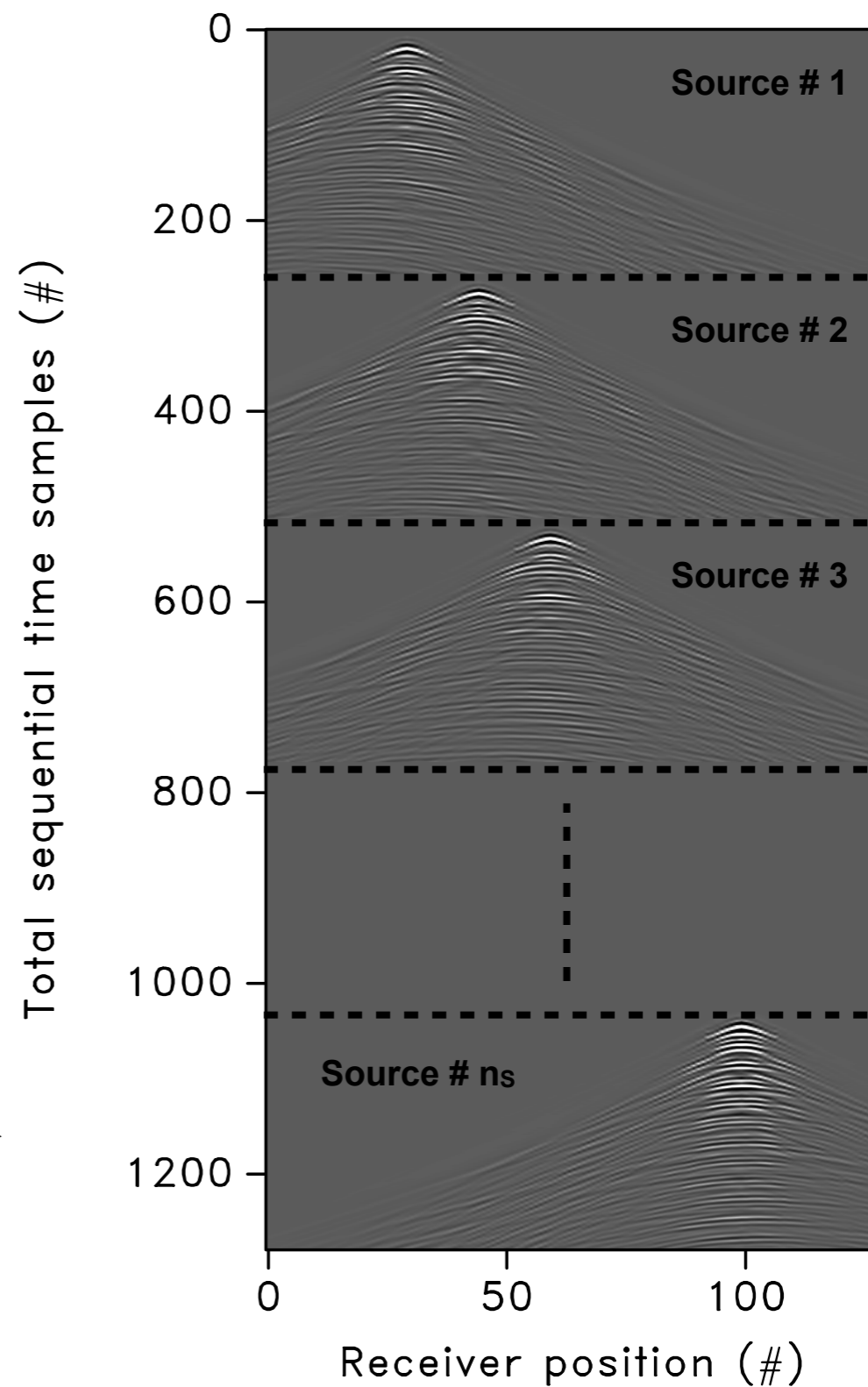
Simultaneous acquisition

Sampling scheme: Random dithering

RM



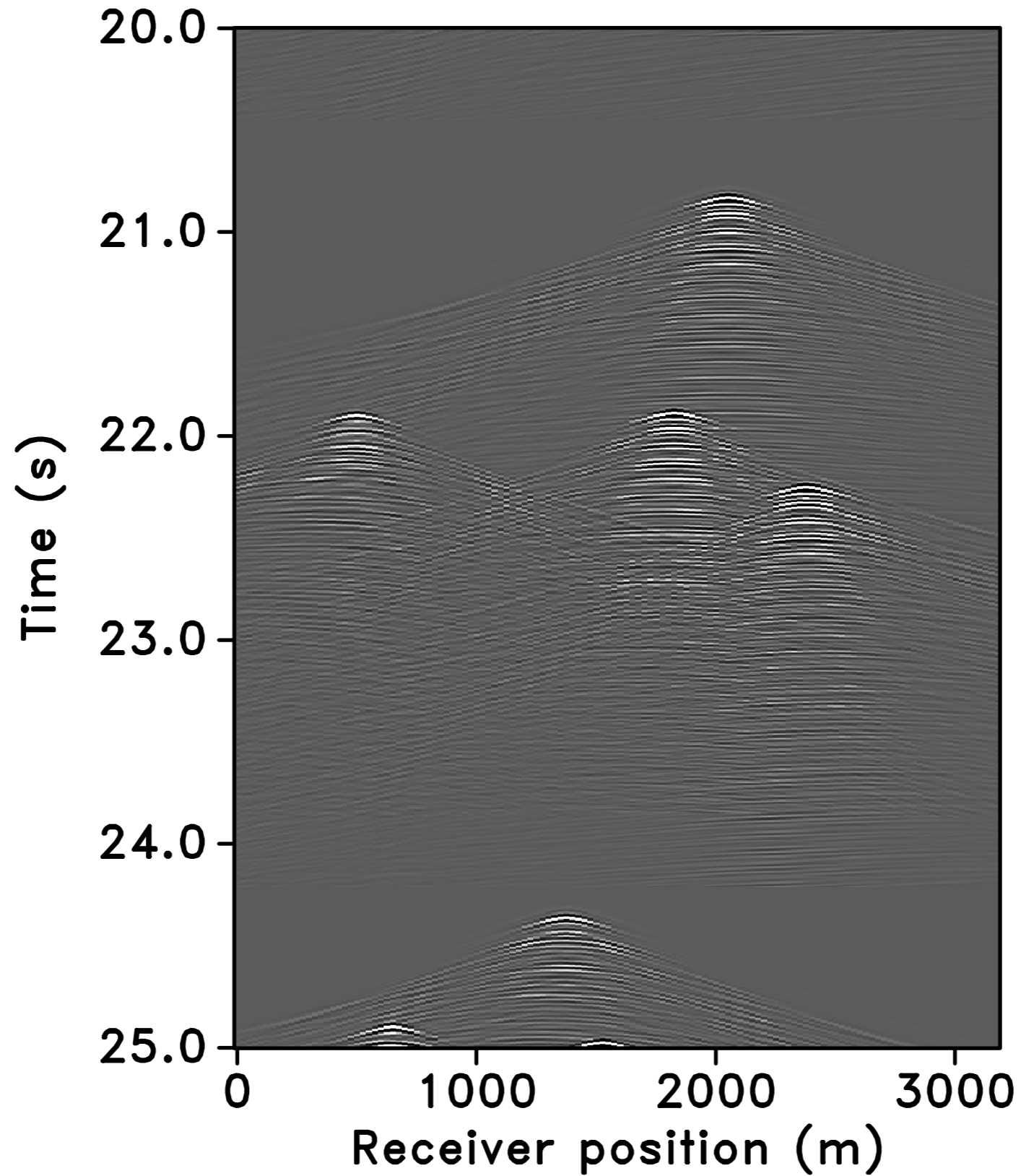
d



series of
sequential shots

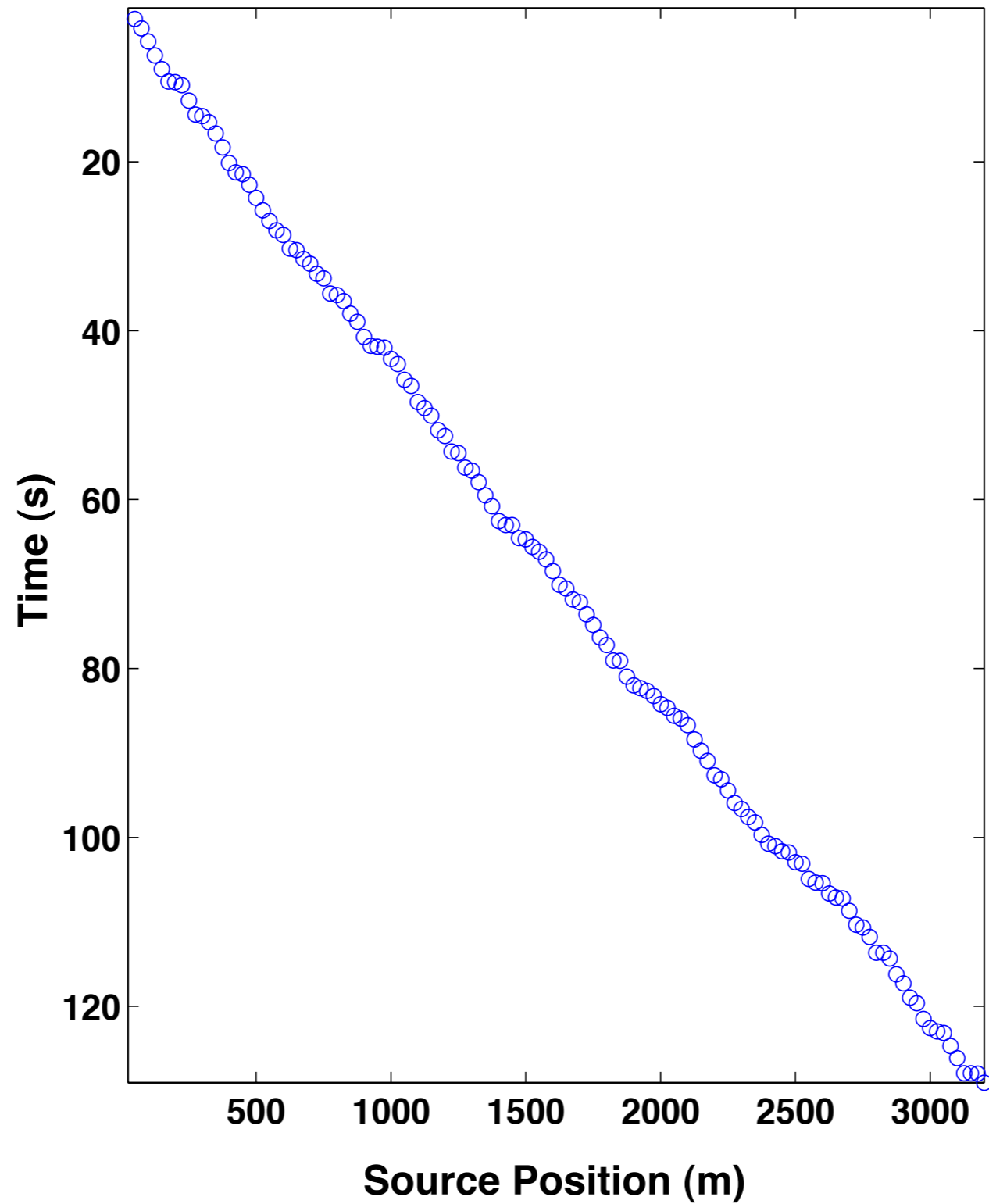


Sampling scheme: Random dithering



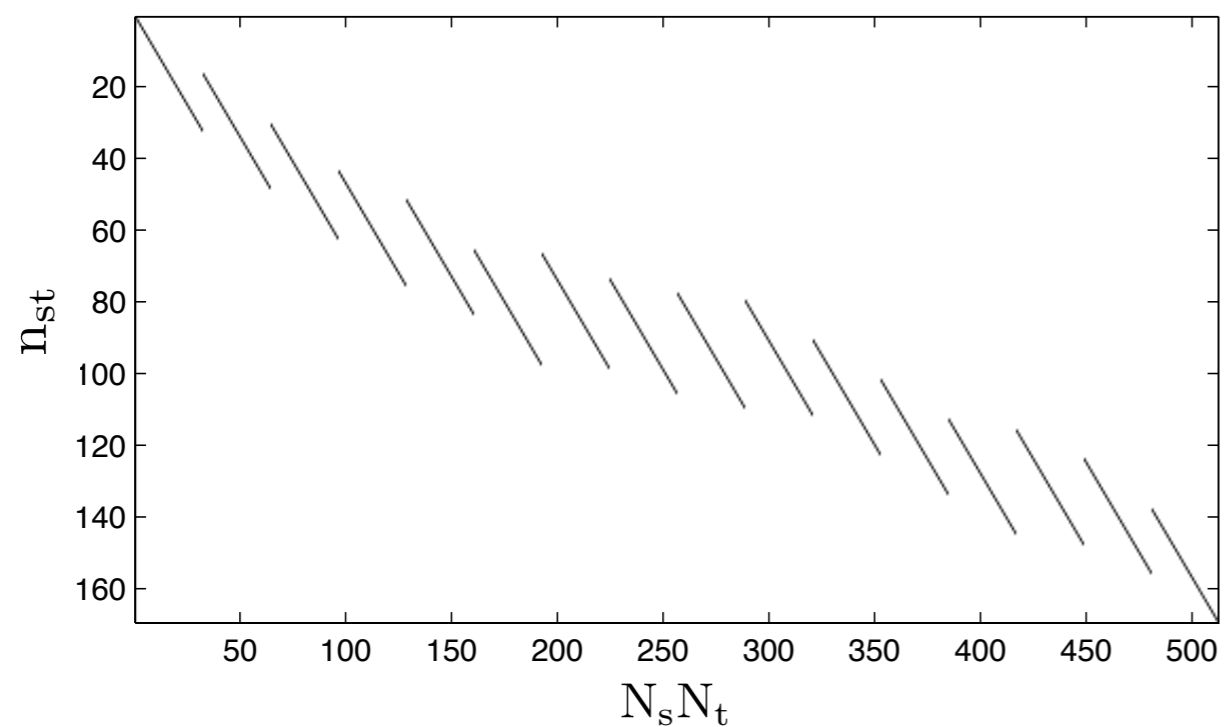
b

Sampling scheme: Random time-shifting

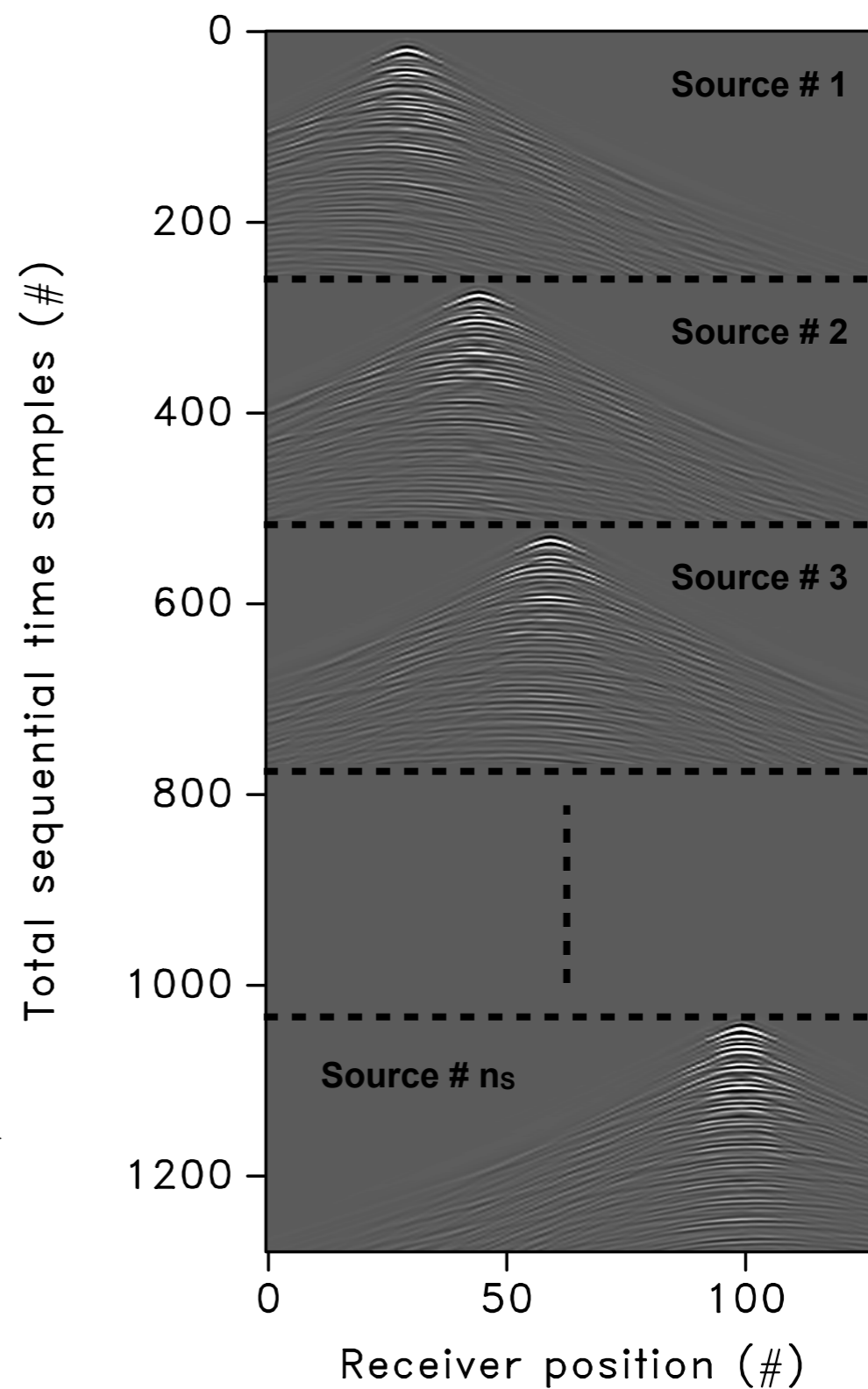


Sampling scheme: Random time-shifting

RM

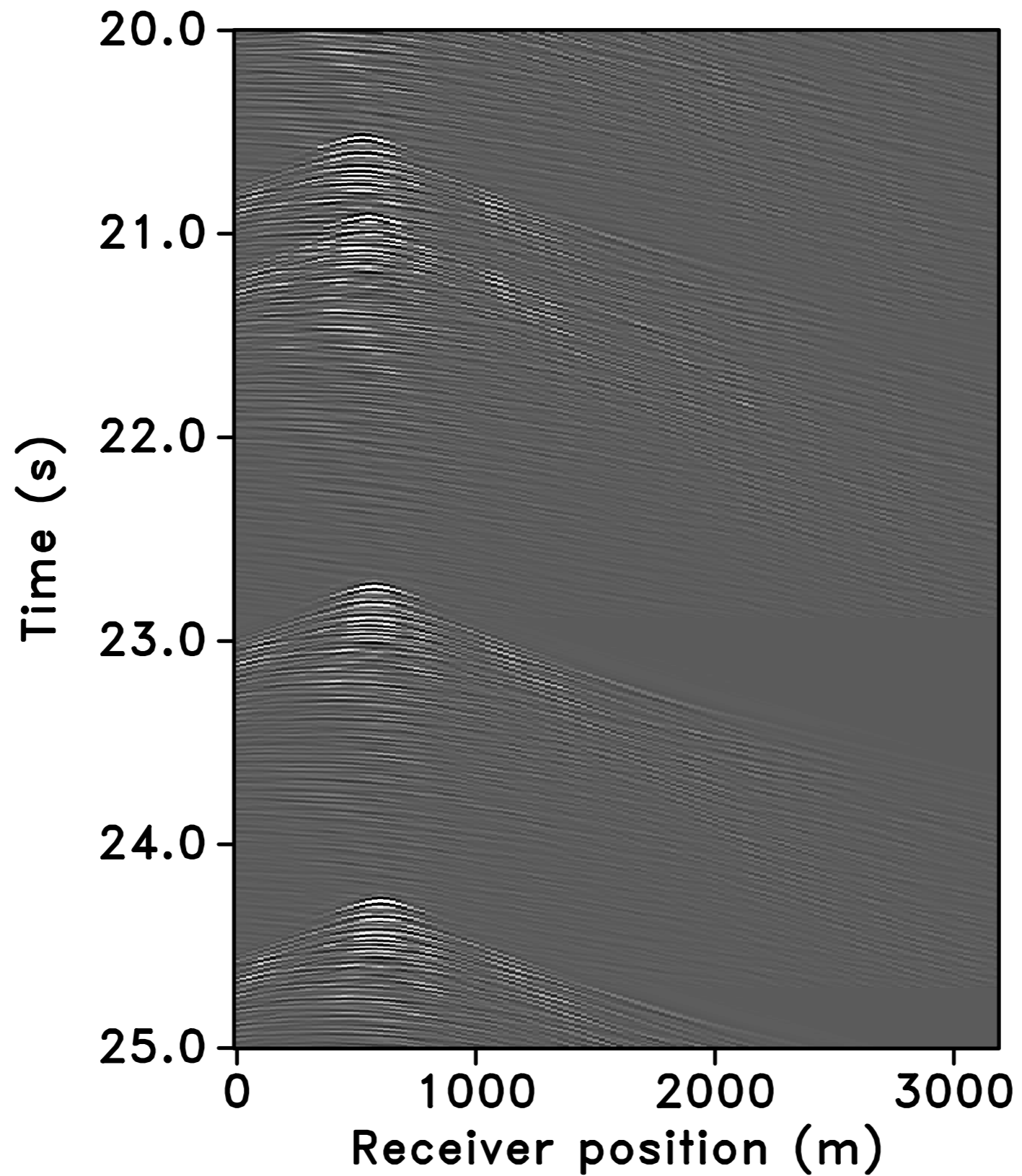


d



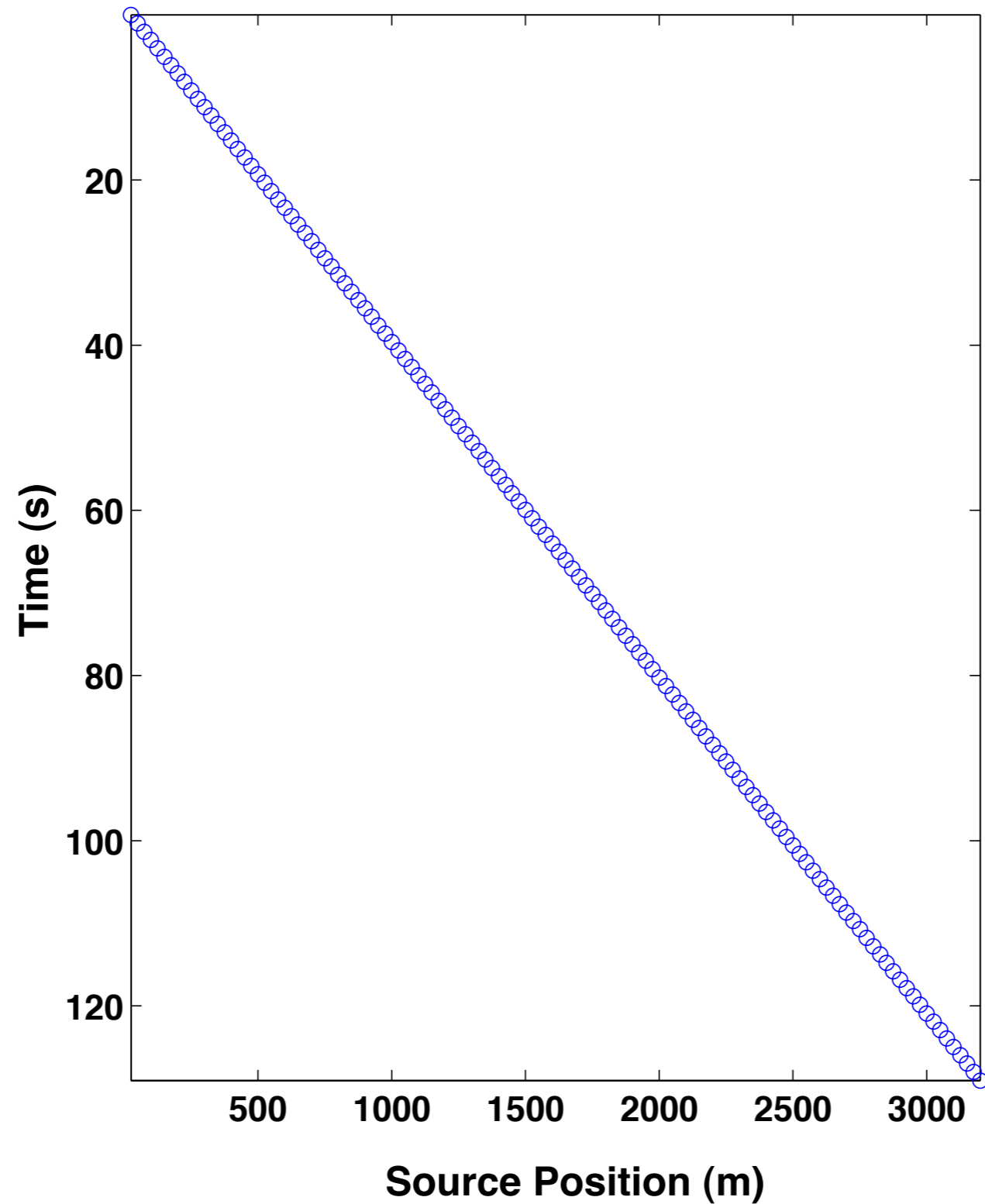
series of sequential shots \rightarrow

Sampling scheme: Random time-shifting



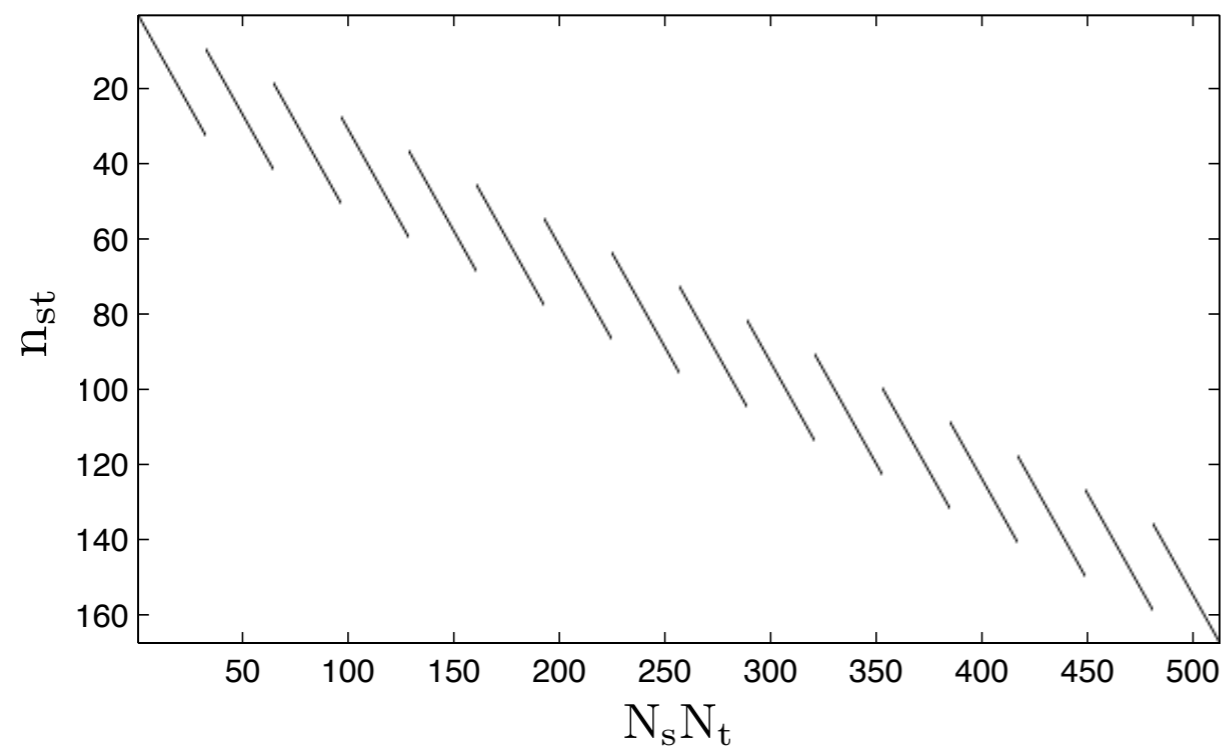
b

Sampling scheme: Constant time-shifting

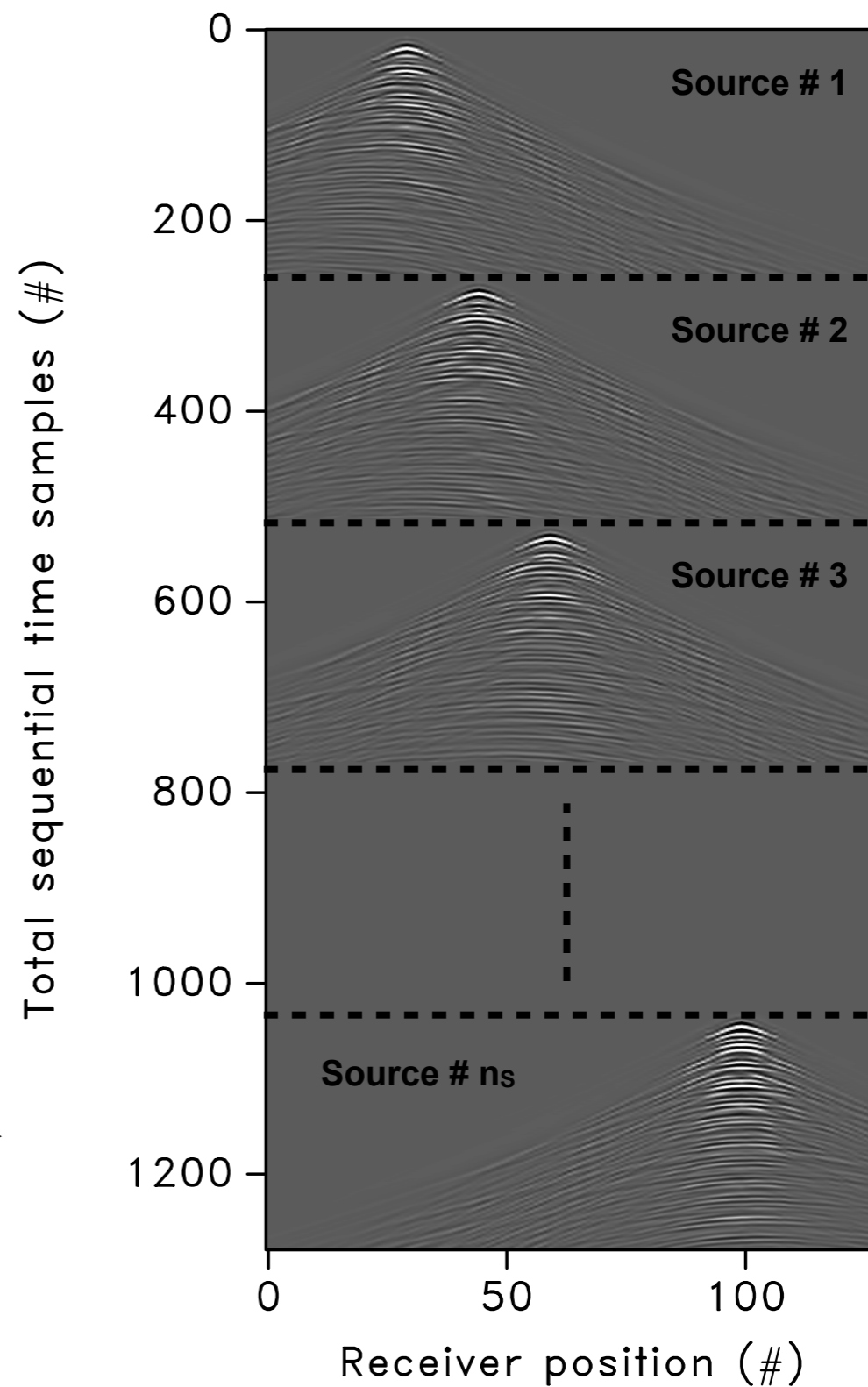


Sampling scheme: Constant time-shifting

RM



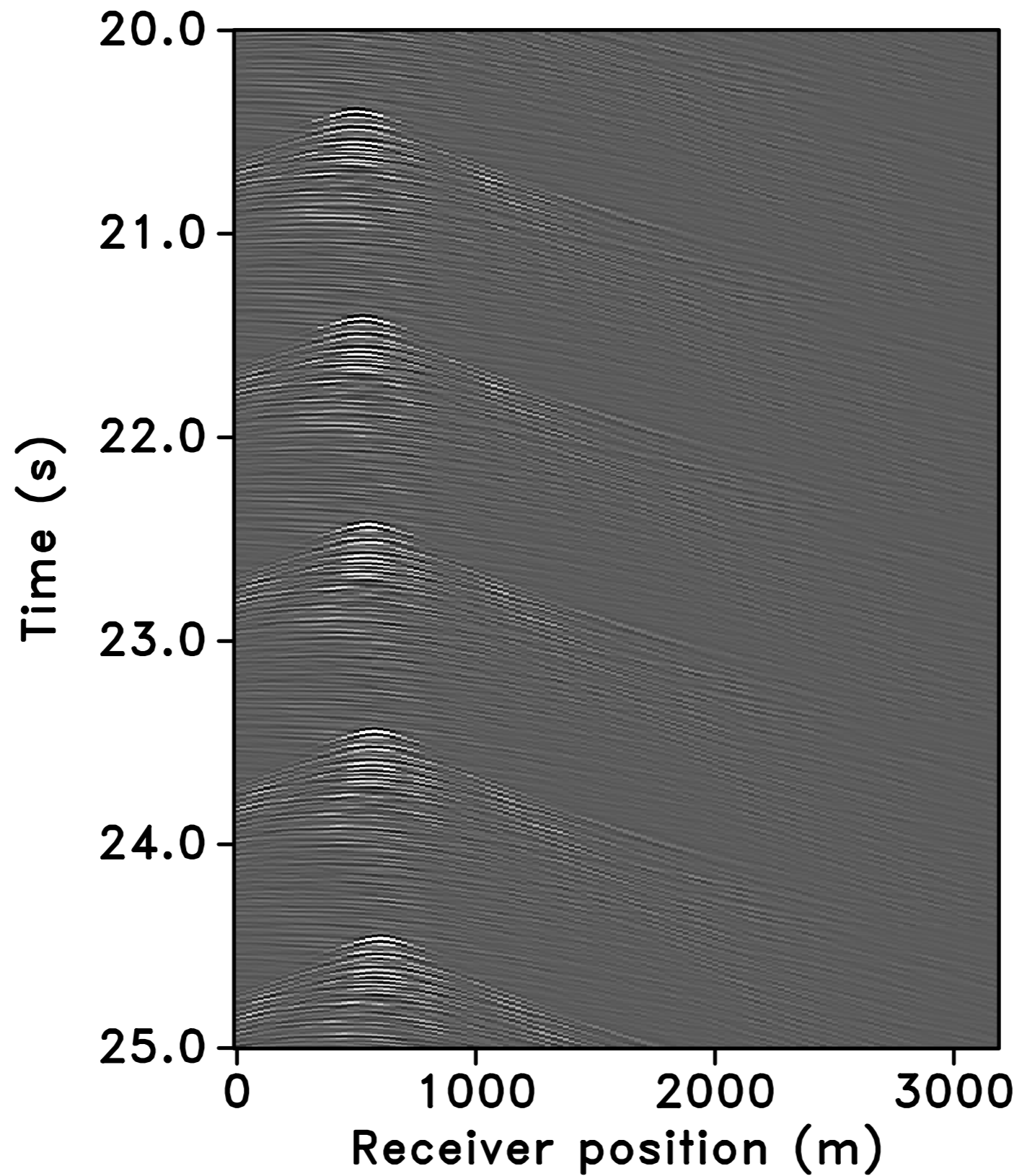
d



series of sequential shots



Sampling scheme: Constant time-shifting



b

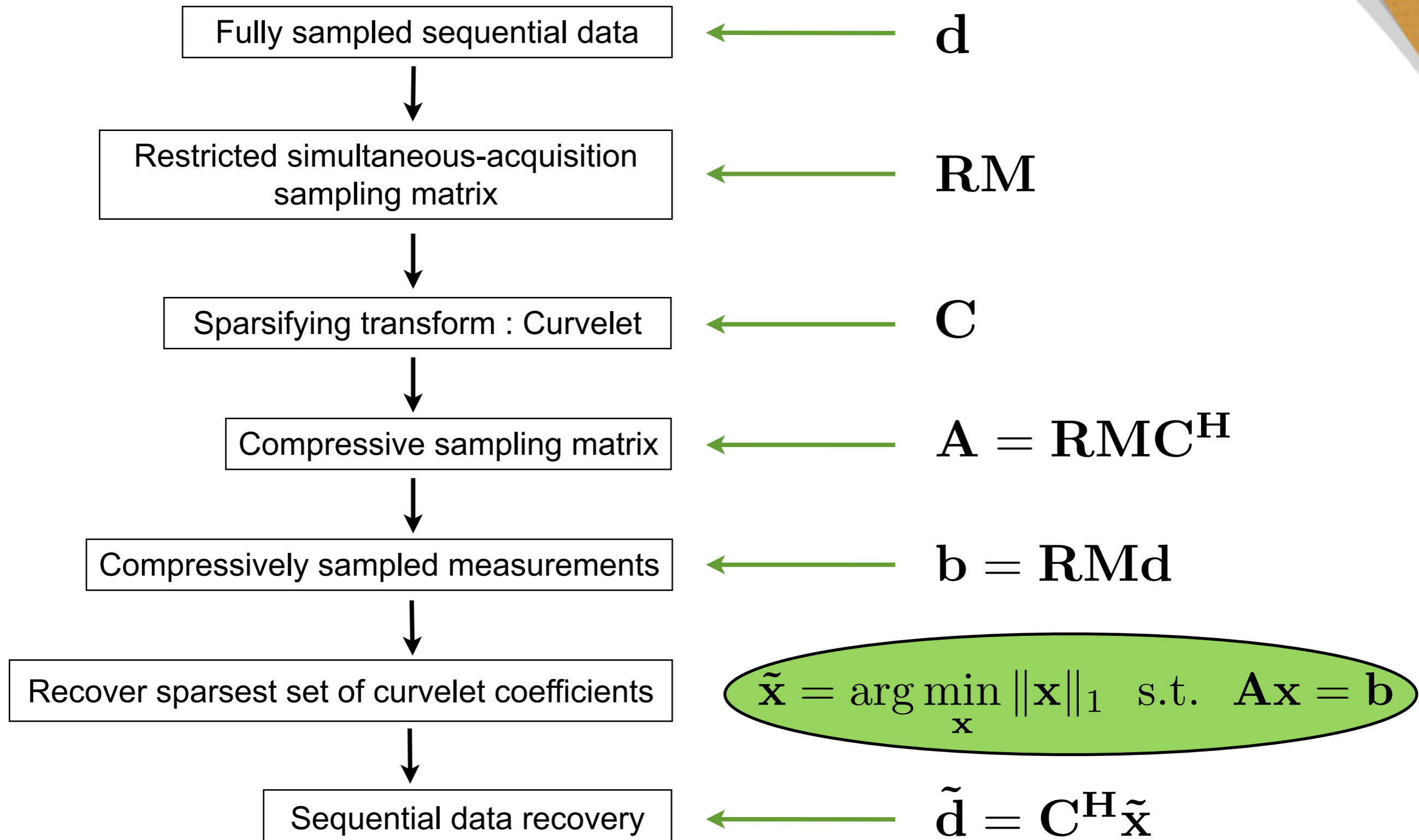
Outline

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 - design
 - recovery
- ▶ *Design* of simultaneous marine acquisition
- ▶ **Experimental results of *sparsity*-promoting processing**

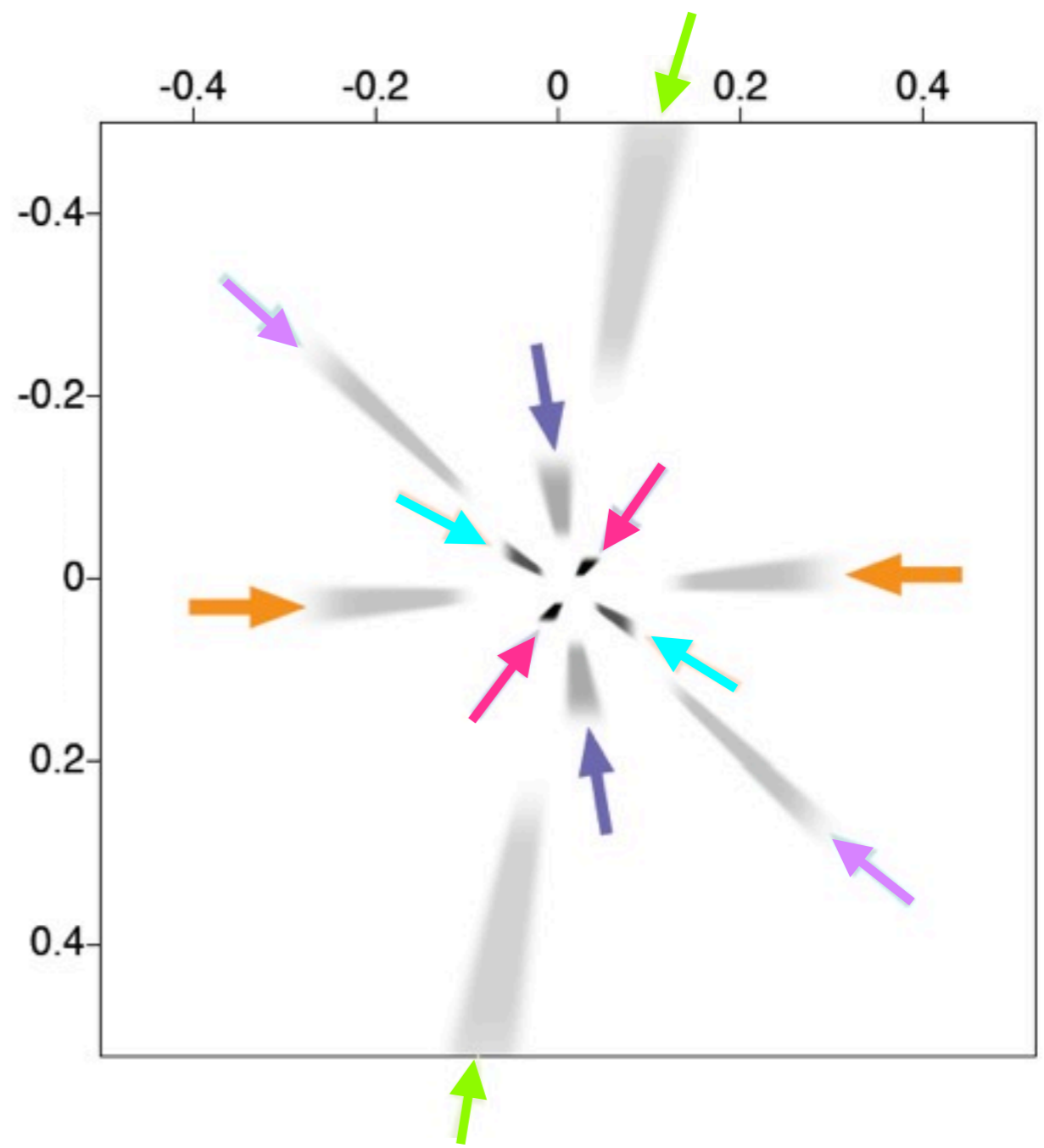
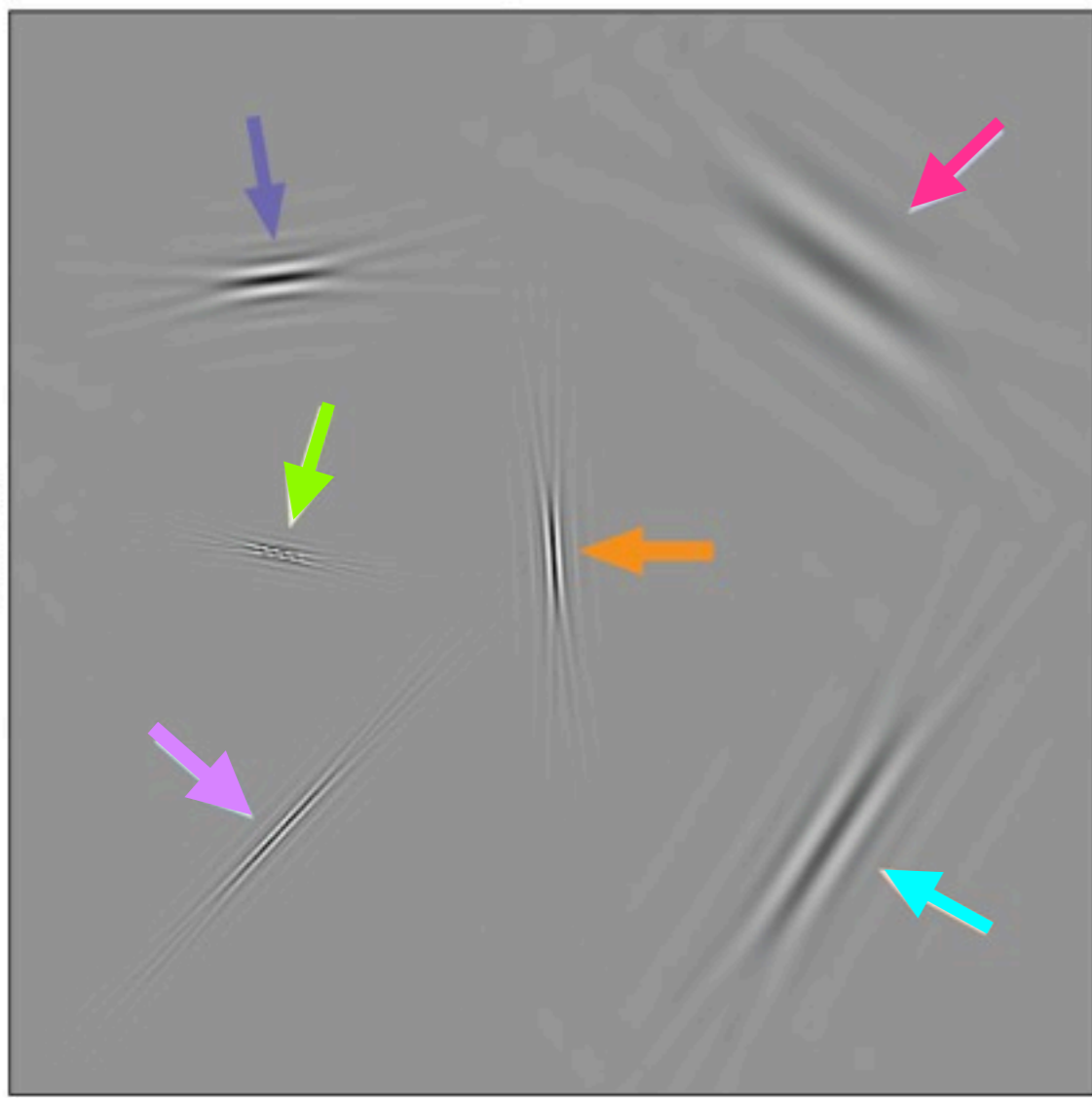
Experimental setup

- ▶ Three sampling schemes:
 - Random dithering
 - Random time-shifting
 - Constant time-shifting
- ▶ Fully sampled sequential data (a seismic line from the Gulf of Suez) with $N_s = 128$ sources, $N_r = 128$ receivers, and $N_t = 512$ time samples
- ▶ Subsampling ratio, $\gamma = 0.5$
- ▶ Recover prestack data from simultaneous data
 - ℓ_1 minimization
 - sparsifying transform: 3-D curvelets
- ▶ All sources see the same receivers
 - marine acquisition with ocean-bottom nodes

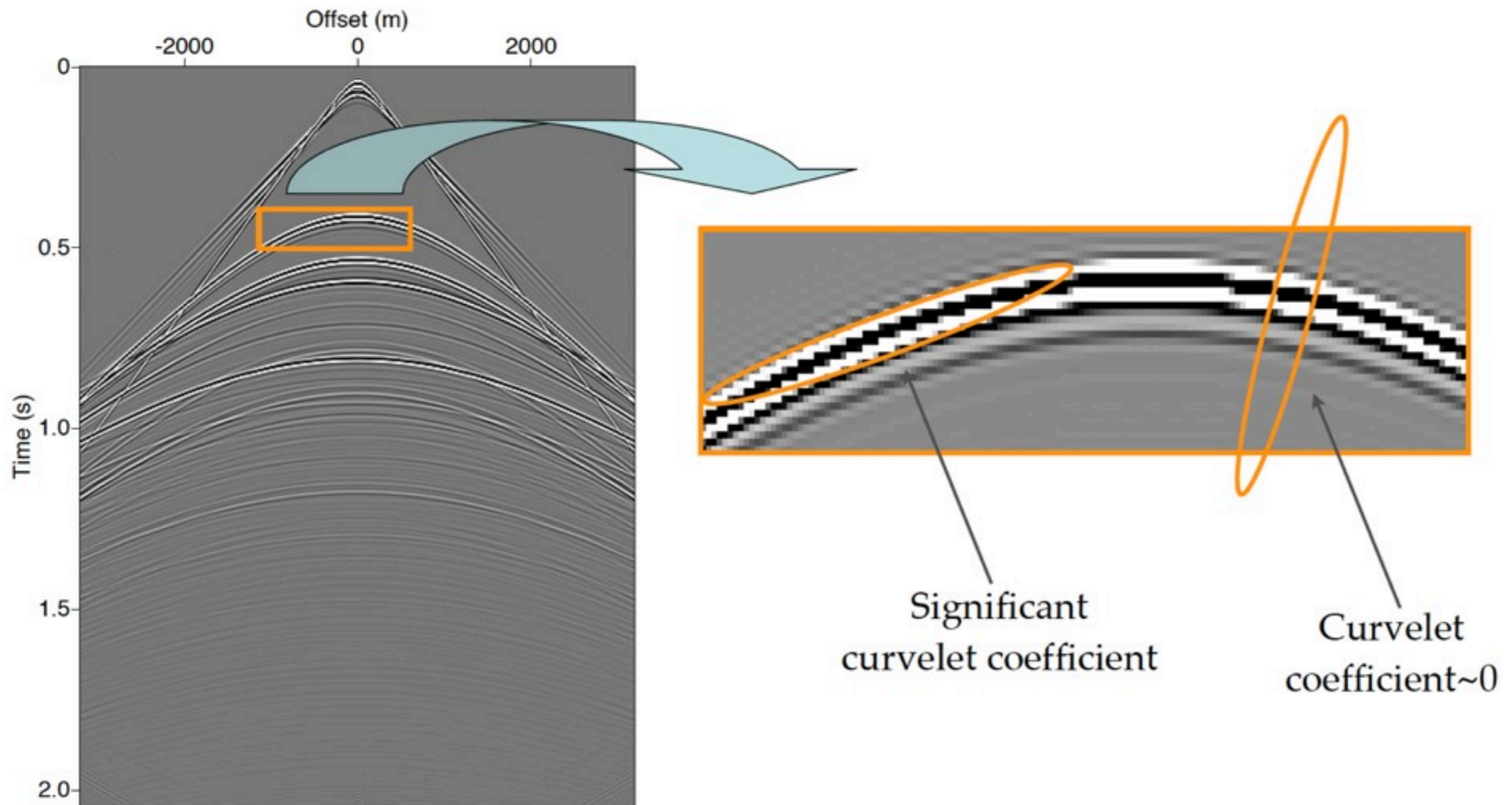
Algorithm



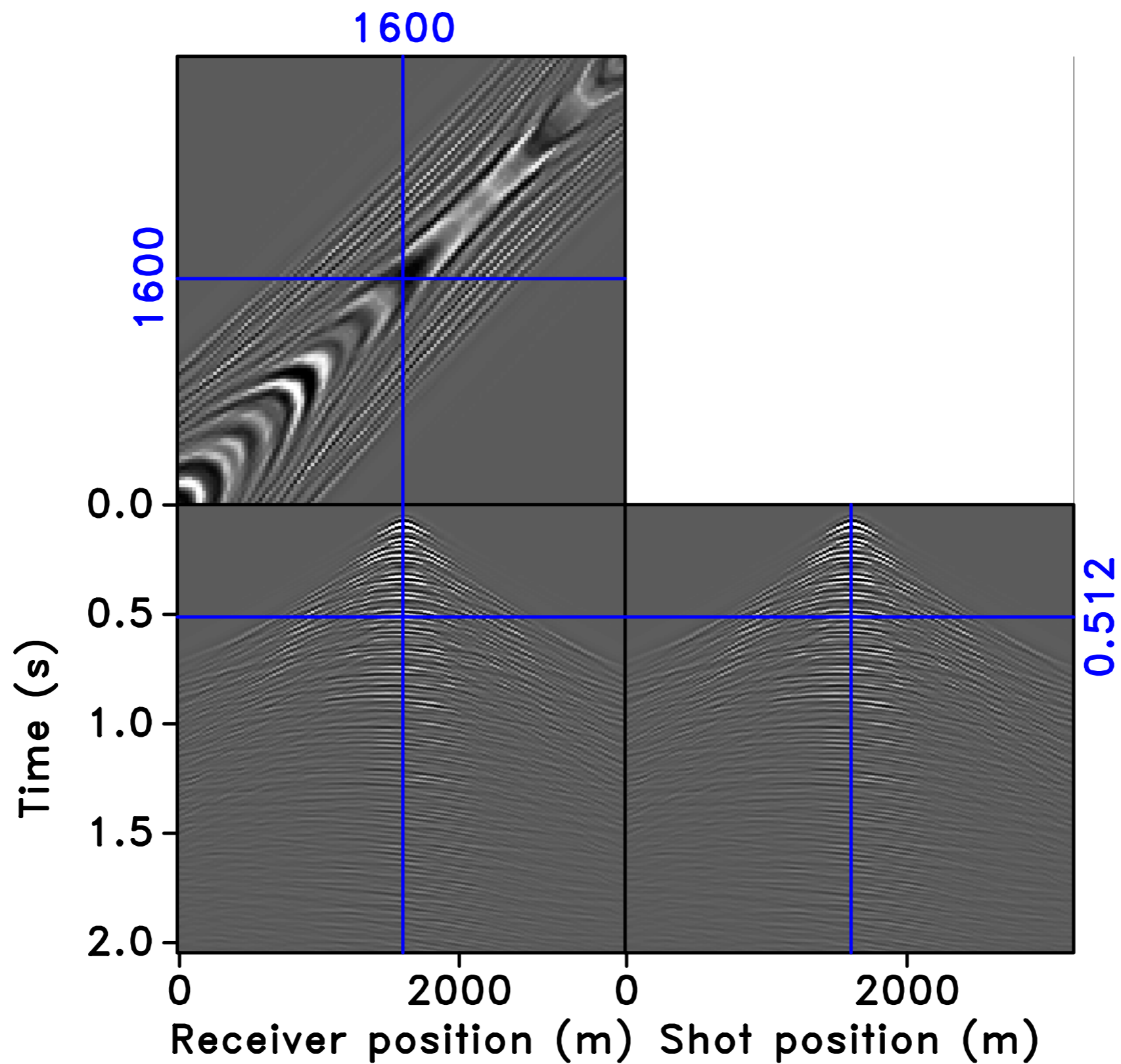
Curvelets



Detect the wavefronts

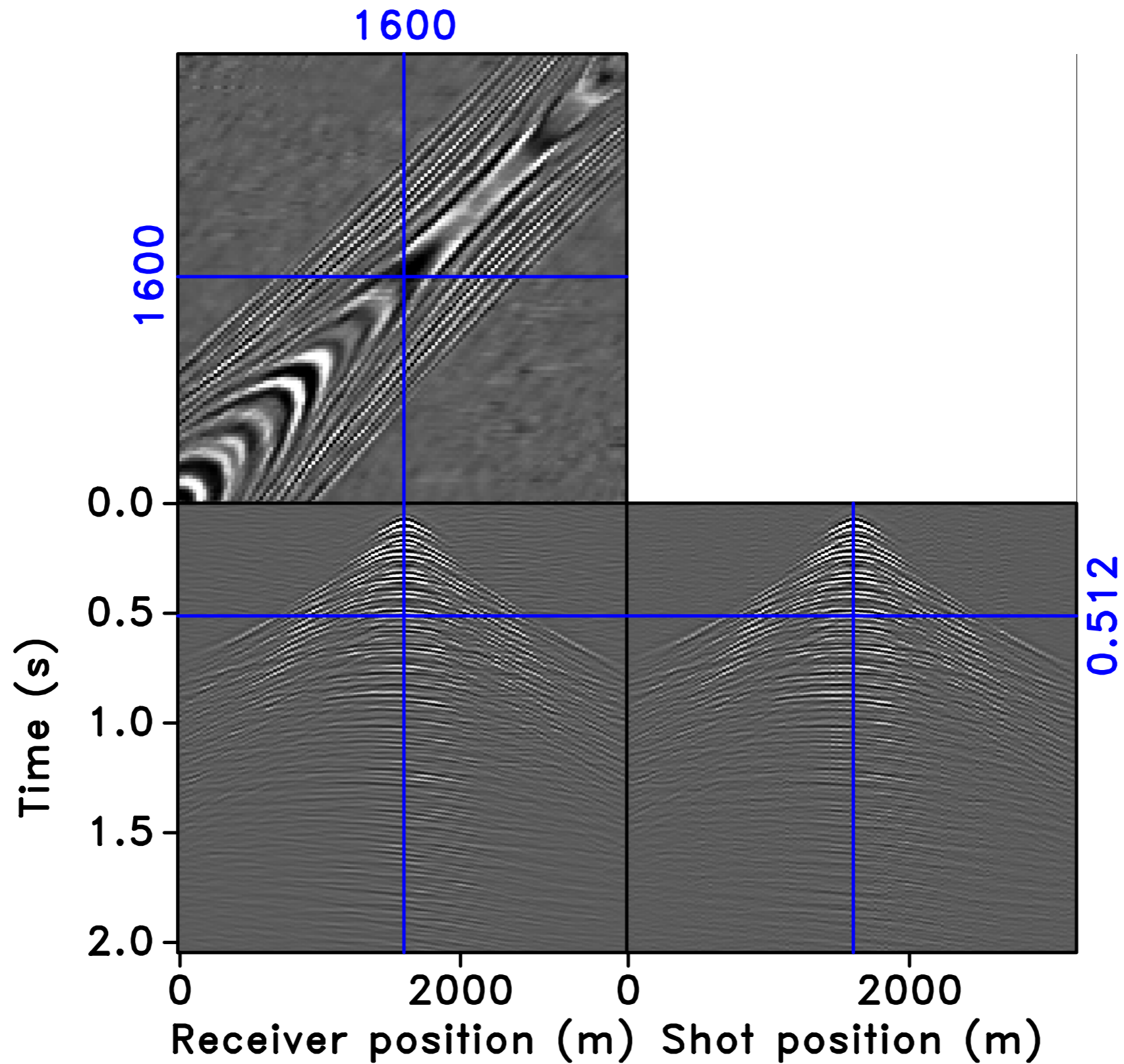


Original data (Sequential acquisition)



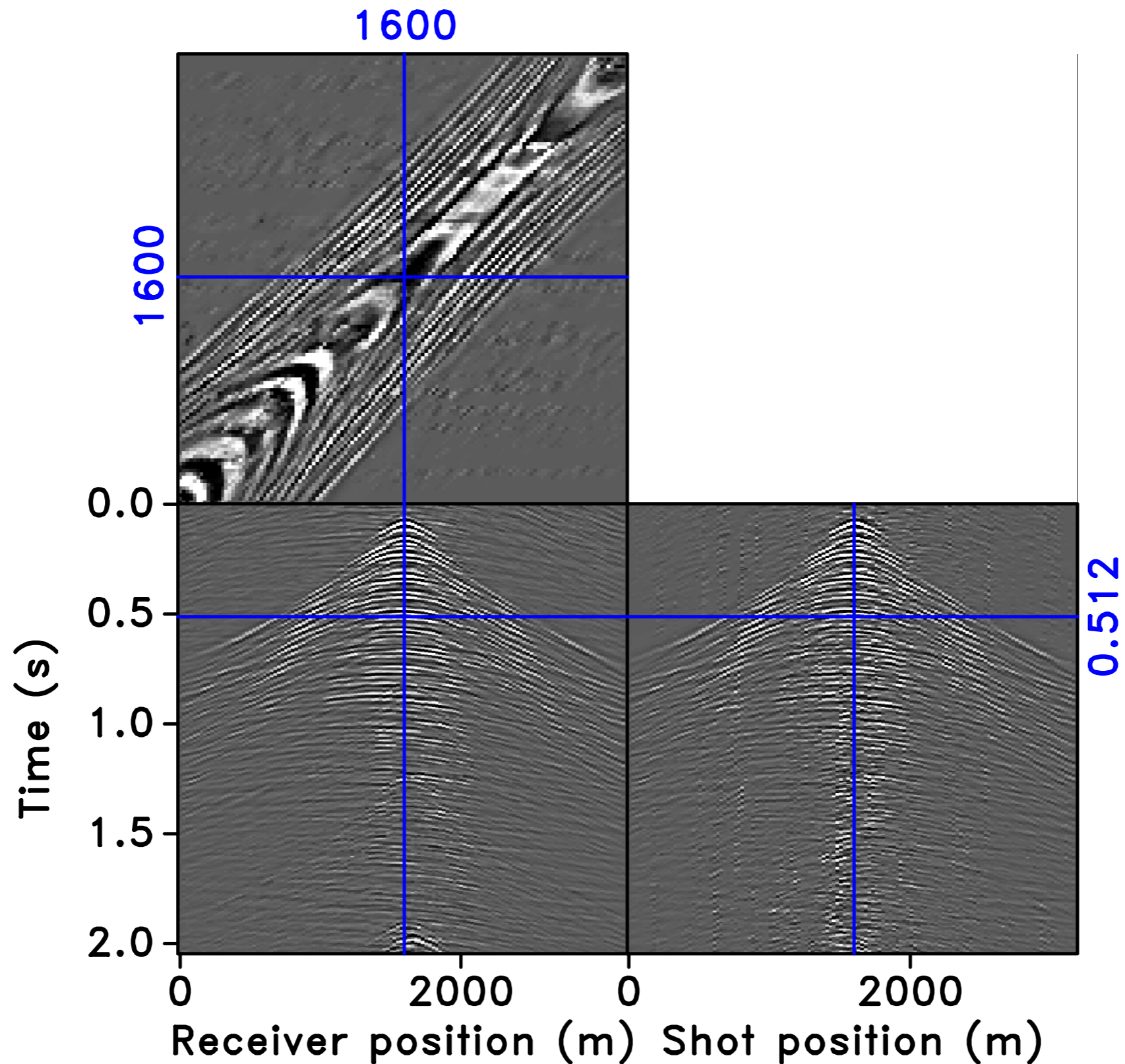
Sparsity-promoting recovery: Random dithering

SNR = 10.5 dB



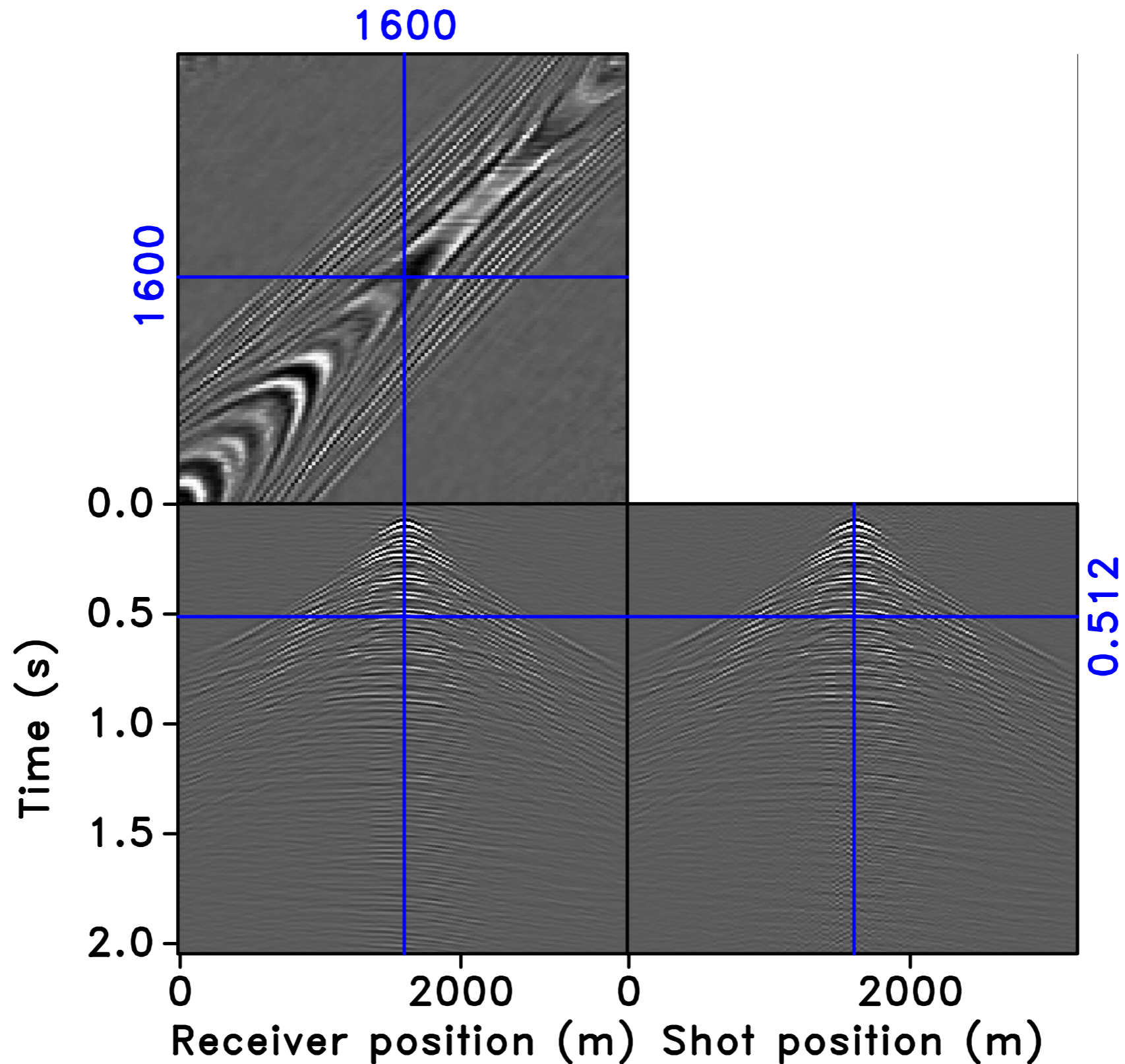
Conventional recovery: Random time-shifting

SNR = 5.04 dB



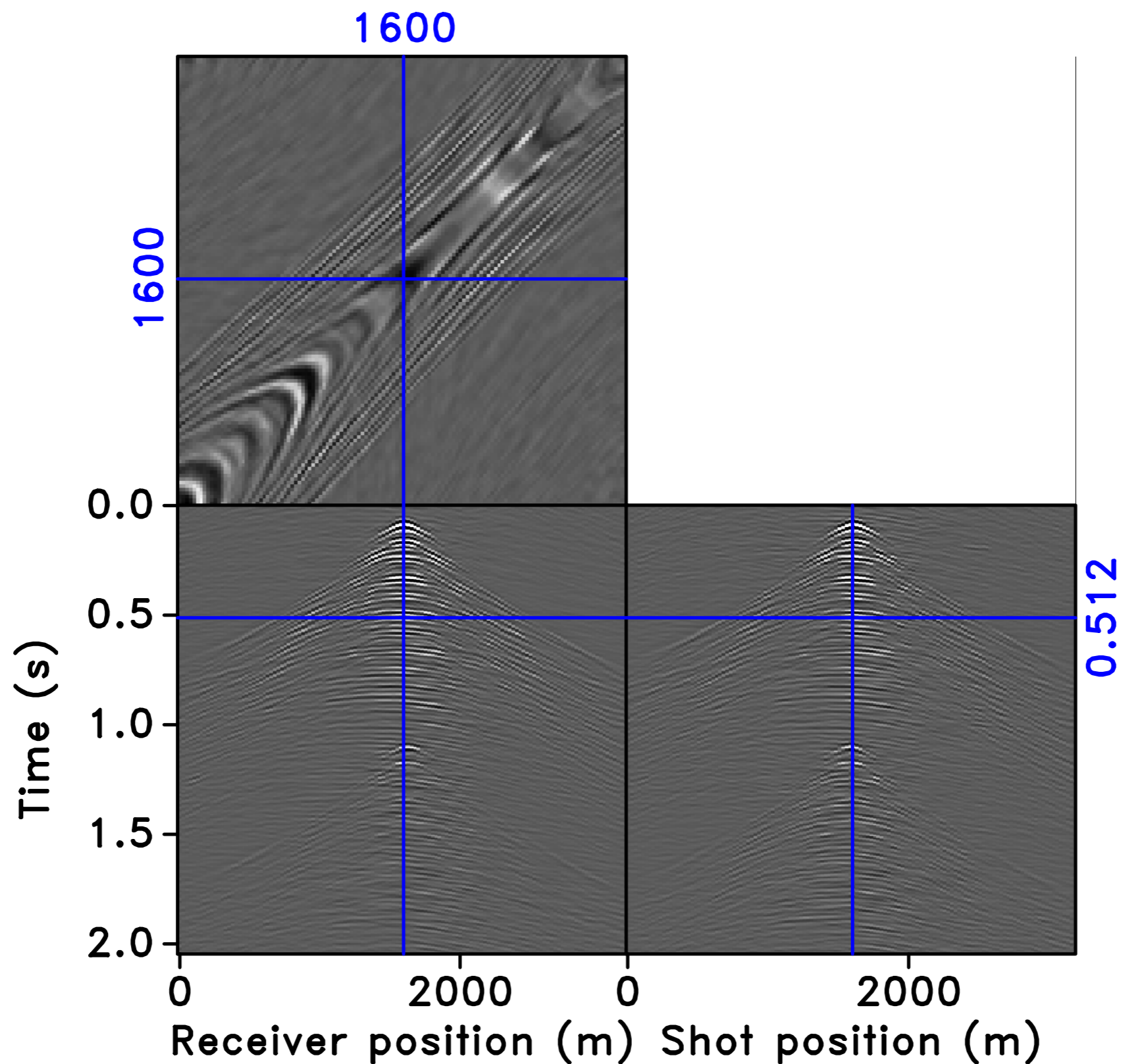
Sparsity-promoting recovery: Random time-shifting

SNR = 9.52 dB



Sparsity-promoting recovery: Constant time-shifting

SNR = 4.80 dB



Conclusions

Simultaneous acquisition is a *linear subsampling system*

Critical for reconstruction quality:

- ▶ *design* of source subsampling schemes (i.e., acquisition scenarios)
- ▶ appropriate *sparsifying* transform
- ▶ *sparsity*-promoting solver

Future plans

- ▶ Extensions to simultaneous acquisition frameworks for *towed streamer surveys*
- ▶ Use different transforms for *sparsity-promoting processing*

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(www.cs.ubc.ca/labs/scl/spgl1)

SINBAD



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Thank you!

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