

Dimensionality-reduced estimation of primaries by sparse inversion

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Motivation

- ▶ Data-driven methods

 - Estimation of Primaries by Sparse Inversion (EPSI)

- ▶ Curse of dimensionality

 - In 3D these methods *suffer* from *exponential* growth in computational & storage *demands*

Objective

Reduction in *computational* and *storage* demands:

- ▶ *dimensionality*-reduction technique
- ▶ *adaptive* low-rank approximation
- ▶ *blackbox* model

Outline

- ▶ Estimation of Primaries by Sparse Inversion (EPSI)
- ▶ Dimensionality reduction via *Randomized* Singular Value Decompositions (r-SVD's)
- ▶ Results
- ▶ Conclusions

EPSI problem

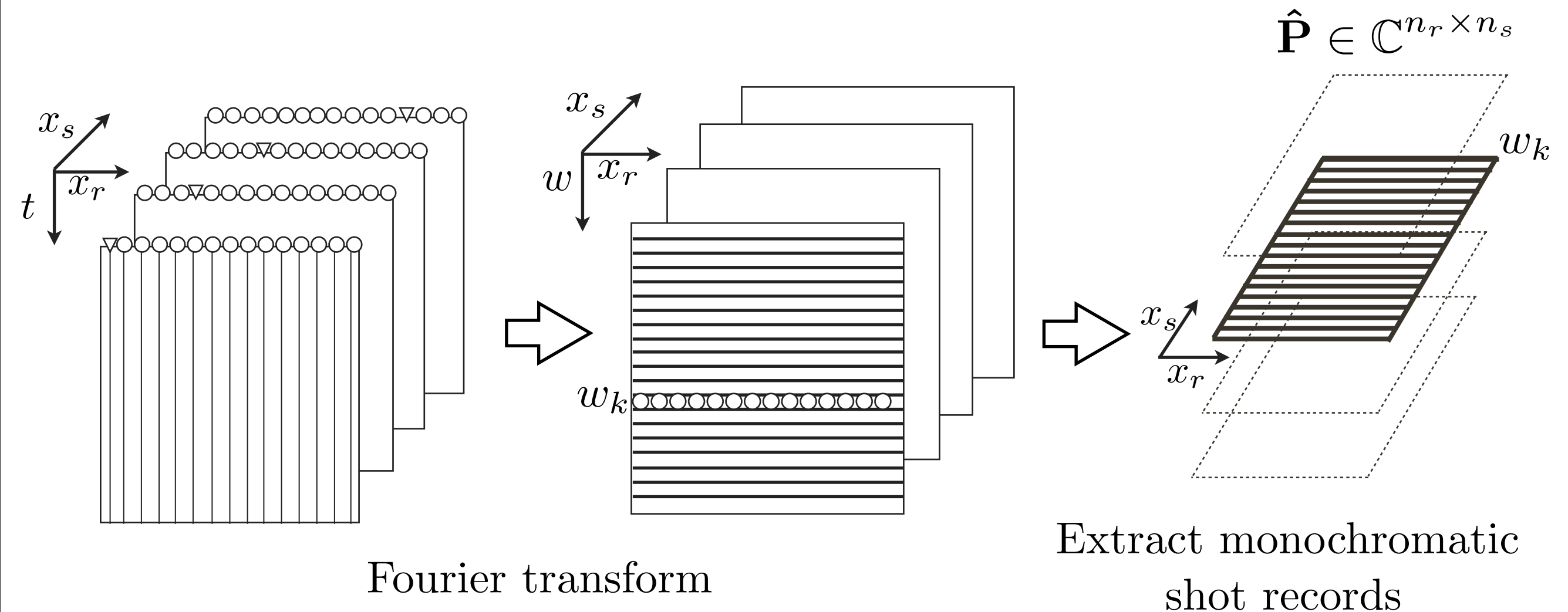
recorded data

predicted data

$$\hat{\mathbf{P}} = \hat{\mathbf{G}}(\hat{\mathbf{Q}} + \hat{\mathbf{R}}\hat{\mathbf{P}})$$

- $\hat{\mathbf{P}}$ total up-going wave-field
- $\hat{\mathbf{Q}}$ down-going source signature
- $\hat{\mathbf{R}}$ reflectivity of free surface
- $\hat{\mathbf{G}}$ surface-free Green's function

Monochromatic “data matrices”



EPSI problem

recorded data

predicted data

$$\hat{\mathbf{P}} = \hat{\mathbf{G}}(\hat{\mathbf{Q}} - \hat{\mathbf{P}})$$

- $\hat{\mathbf{P}}$ “low-rank” matrix (known)
- $\hat{\mathbf{Q}}$ full-rank diagonal matrix (known)
- $\hat{\mathbf{R}}$ assume $-\mathbf{I}$
- $\hat{\mathbf{G}}$ unknown

EPSI problem

EPSI *linear* algebra format:

$$\mathbf{Ax} \approx \mathbf{b}$$

$$\tilde{\mathbf{x}} = \underbrace{\arg \min_{\mathbf{x}} \|\mathbf{x}\|_1}_{\text{sparsity promoting part}} \quad \text{subject to} \quad \underbrace{\|\mathbf{Ax} - \mathbf{b}\|_2 \leq \sigma}_{\text{data fitting part}}$$

EPSI problem

EPSI *linear* algebra format:

$$\underbrace{\mathbf{F}_t^* \begin{bmatrix} \left((\hat{\mathbf{Q}} - \hat{\mathbf{P}})_1^* \otimes \mathbf{I} \right) & & \\ & \ddots & \\ & & \left((\hat{\mathbf{Q}} - \hat{\mathbf{P}})_{n_f}^* \otimes \mathbf{I} \right) \end{bmatrix} \mathbf{F}_t}_{\hat{\mathbf{U}}} \begin{bmatrix} \text{vec}(\mathbf{G}_1) \\ \vdots \\ \text{vec}(\mathbf{G}_{n_t}) \end{bmatrix} \approx \begin{bmatrix} \text{vec}(\mathbf{P}_1) \\ \vdots \\ \text{vec}(\mathbf{P}_{n_t}) \end{bmatrix}$$

Combination with sparsity promotion:

$\mathbf{A} = \hat{\mathbf{U}}\mathbf{C}^*$ \mathbf{C} is curvelet transform

\mathbf{x} : discrete curvelet representation of \mathbf{G}

\mathbf{b} : discrete representation of \mathbf{P}

EPSI problem

Data matrix $\hat{\mathbf{P}}$

- dense
- low-rank
- extremely large
 - ▶ each frequency is a $10^6 \times 10^6$ matrix where $n_r = n_s = 1000$
- expensive to access & store
- high mat-mat multiplication cost $O(N^3)$

EPSI problem

Challenges in solving the optimization problem

- multiple iterations
- multiple evaluations of \mathbf{A} , \mathbf{A}^* and $\mathbf{A}^* \mathbf{A}$

Dimensionality-reduction via SVD

Approximate data matrix $\hat{\mathbf{P}}$ with *low-rank* factorization:

$$\hat{\mathbf{P}} = \hat{\mathbf{G}}(\hat{\mathbf{Q}} - \hat{\mathbf{P}})$$

$$\hat{\mathbf{P}} \approx \mathbf{U}\mathbf{\Sigma}\mathbf{V}^*$$

$\mathbf{U}_{n_r \times k}$ left singular vectors

$\mathbf{\Sigma}_{k \times k}$ singular values

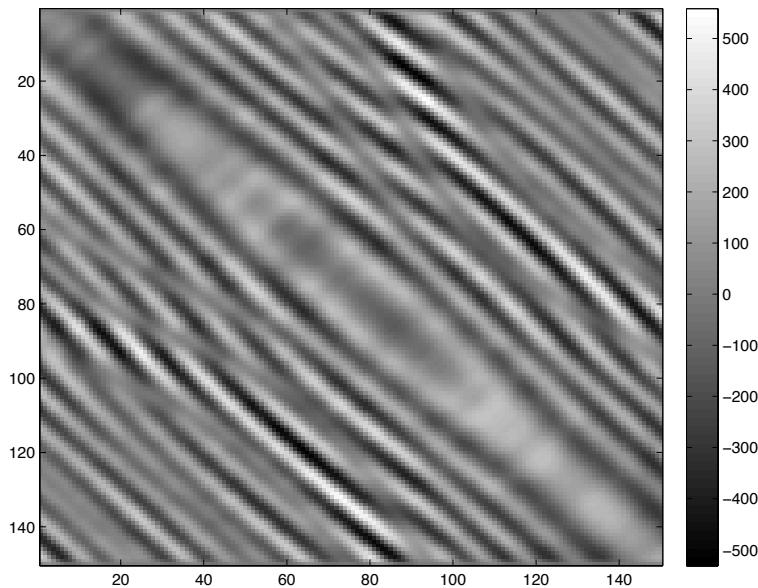
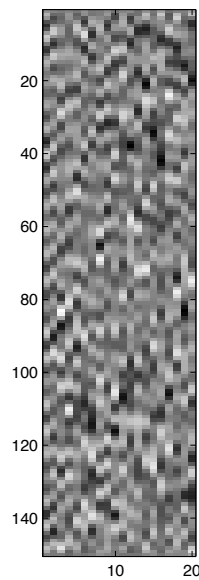
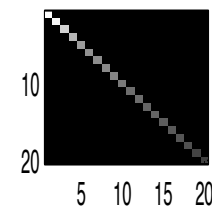
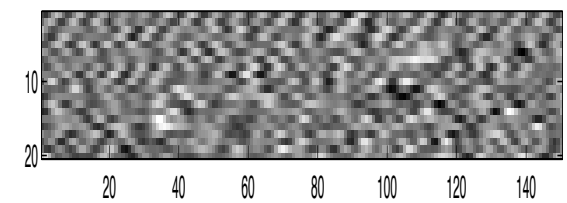
$\mathbf{V}_{n_s \times k}$ right singular vectors

k : approximate rank

$k \ll \min(n_r, n_s)$

Dimensionality Reduction Via SVD

Approximate data matrix $\hat{\mathbf{P}}$ with *low-rank* factorization:

 $\hat{\mathbf{P}}$  $n_r \times n_s$ \mathbf{U}  $n_r \times k$ \approx Σ  $k \times k$ $*$ \mathbf{V}^*  $k \times n_s$ $*$

k : approximate rank

$k \ll \min(n_r, n_s)$

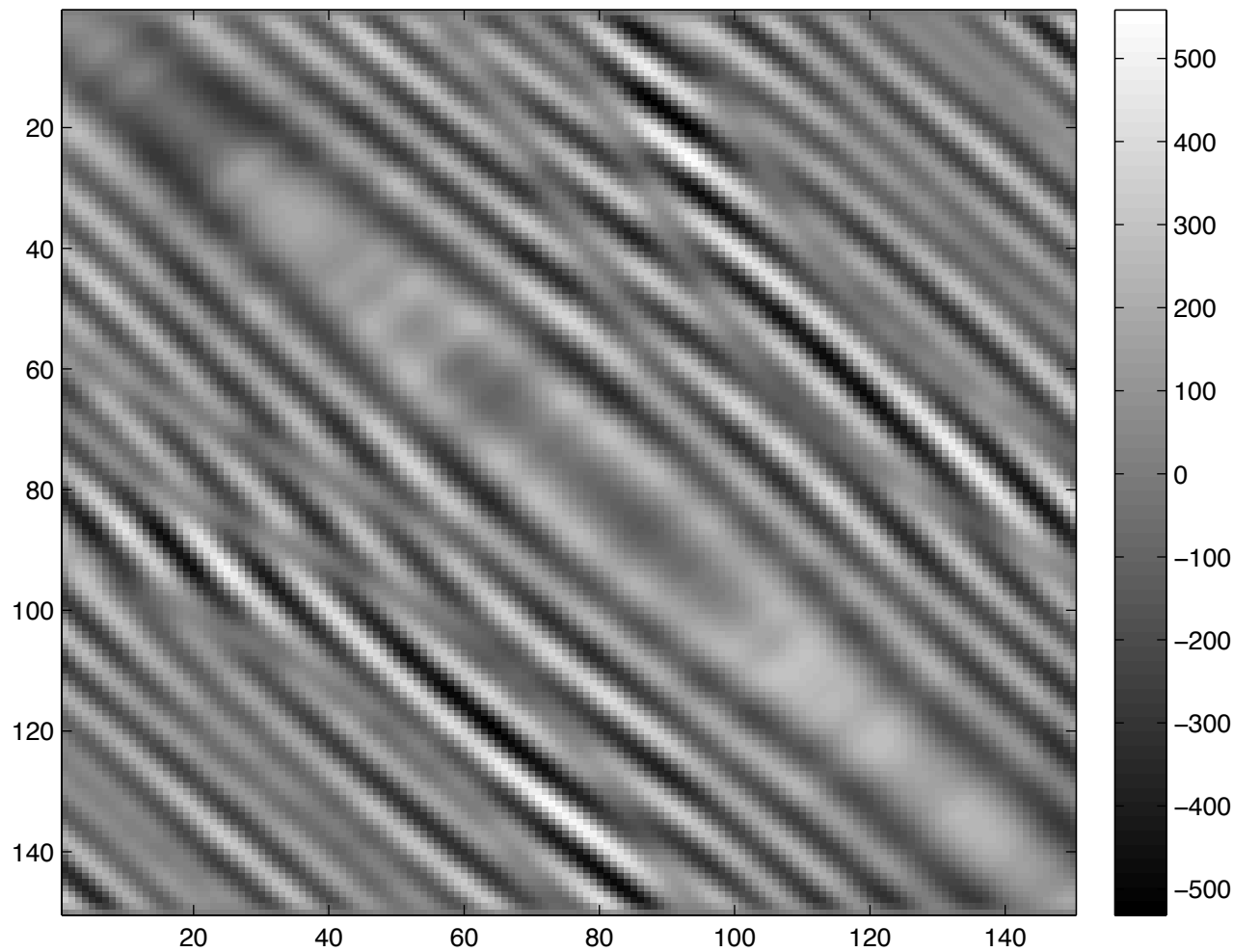
Dimensionality Reduction Via SVD

Advantages of using low rank factorization

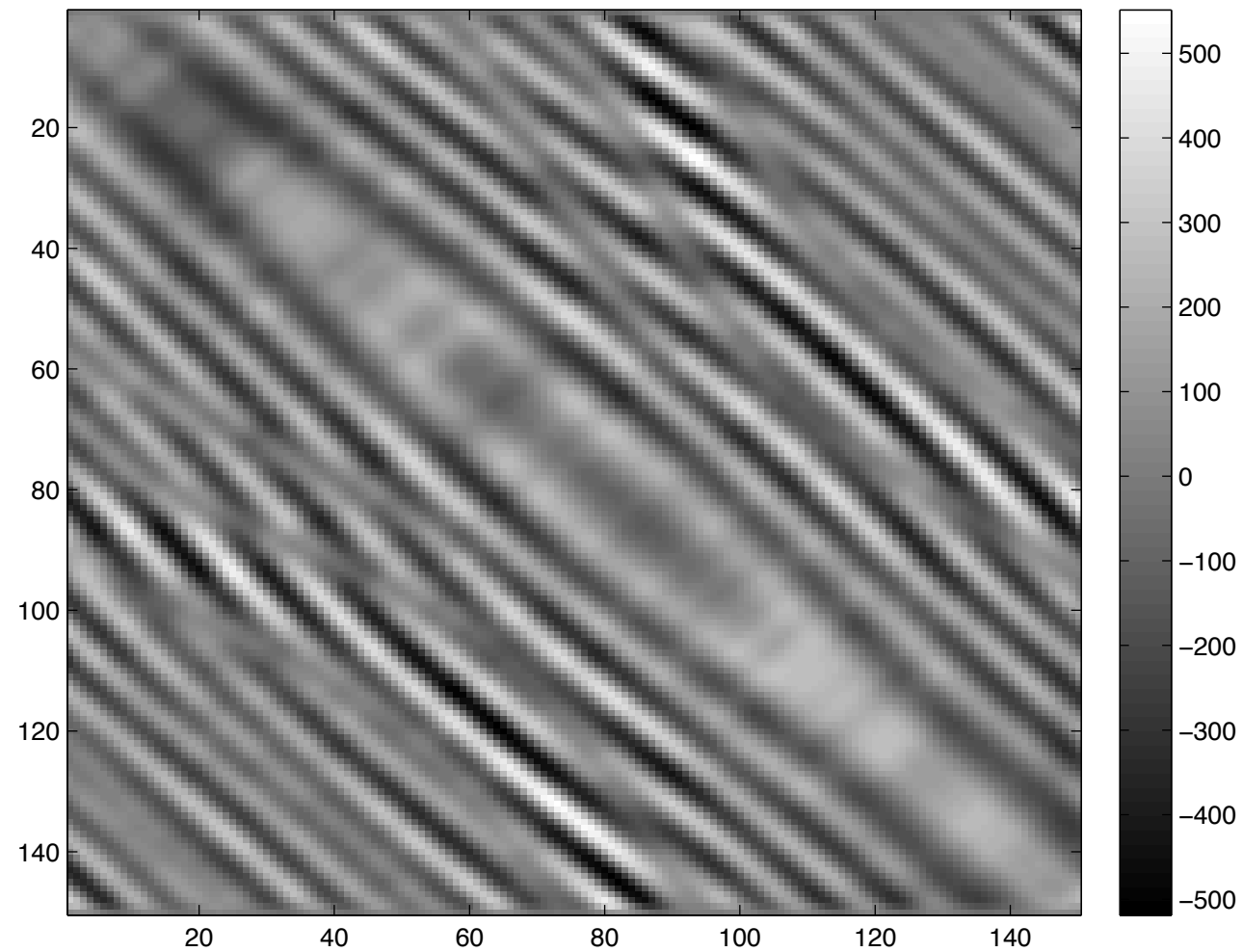
	Regular method	Low-rank approximation
Matrix-Matrix multiplication	$O(N^3)$	$O(kN^2)$
Storage (bytes)	$O(N^2)$	$O(2Nk + k^2)$

Full vs approximated data

$\hat{\mathbf{P}}$



Approximated $\hat{\mathbf{P}}$



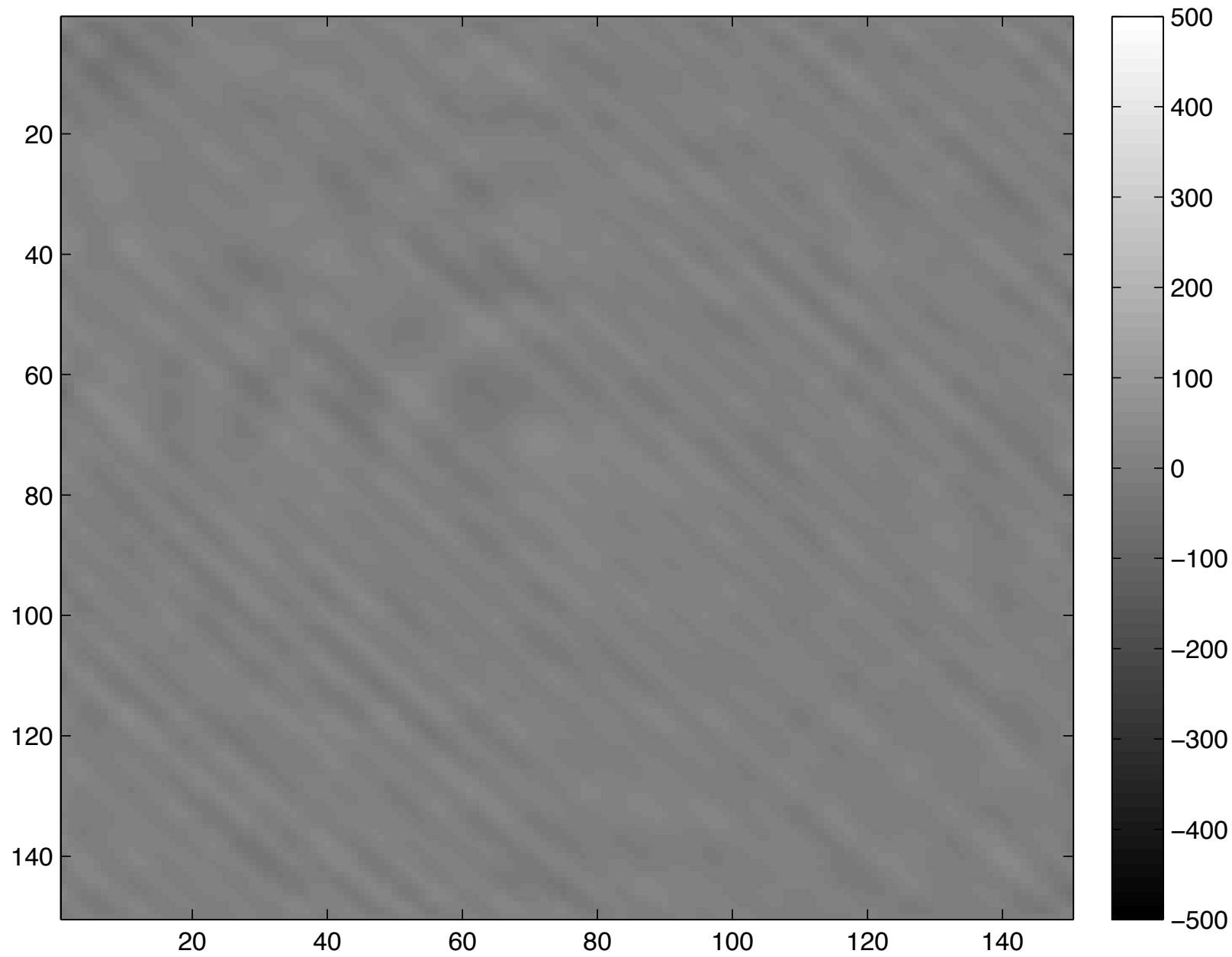
$$n_s = n_r = 150$$

$$k = 20 = 14\%$$

$$SNR = 16dB$$

Full vs approximated data

$\hat{\mathbf{P}}$ – approximated $\hat{\mathbf{P}}$



Multiplication speed up

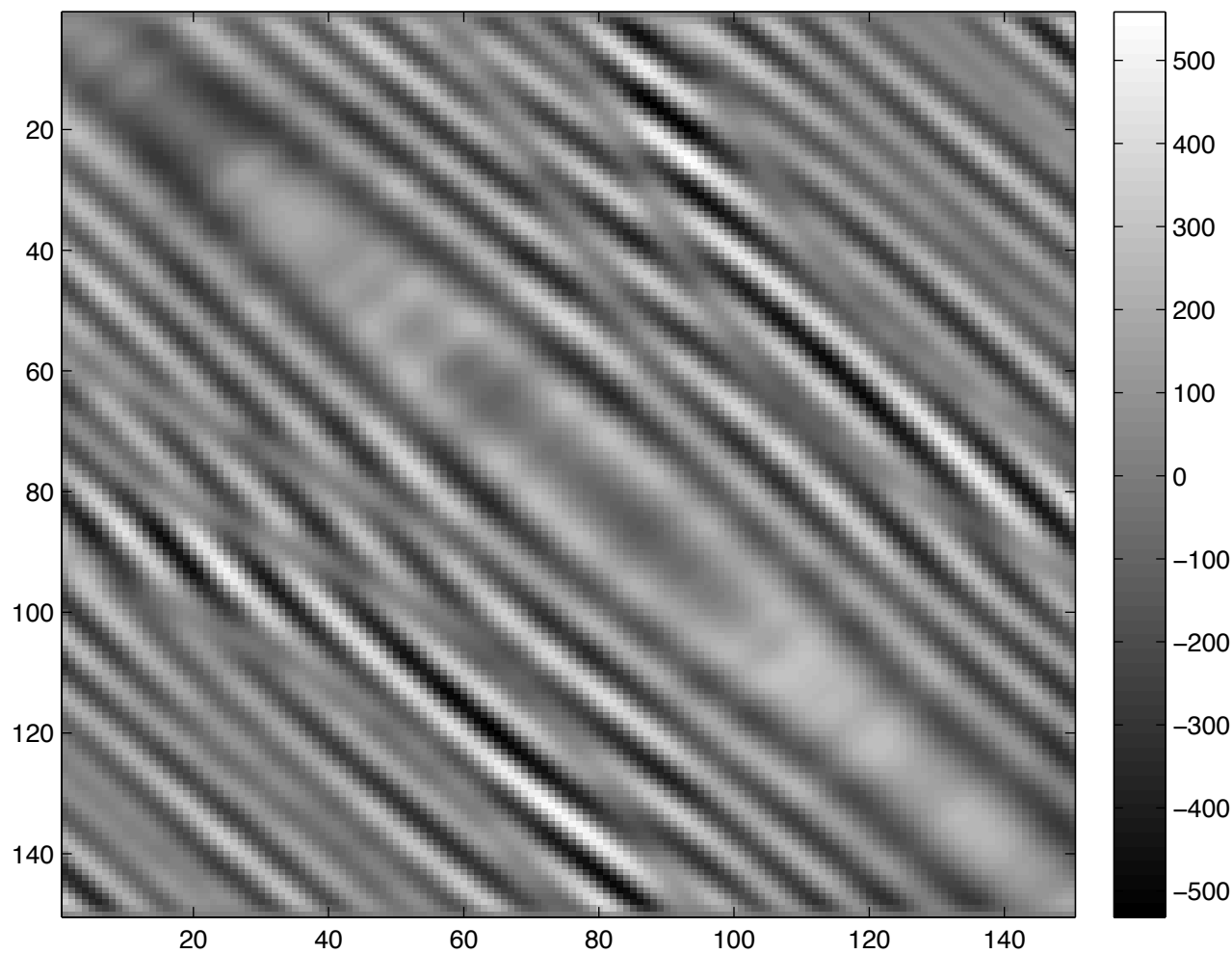
7.5 x

Memory usage

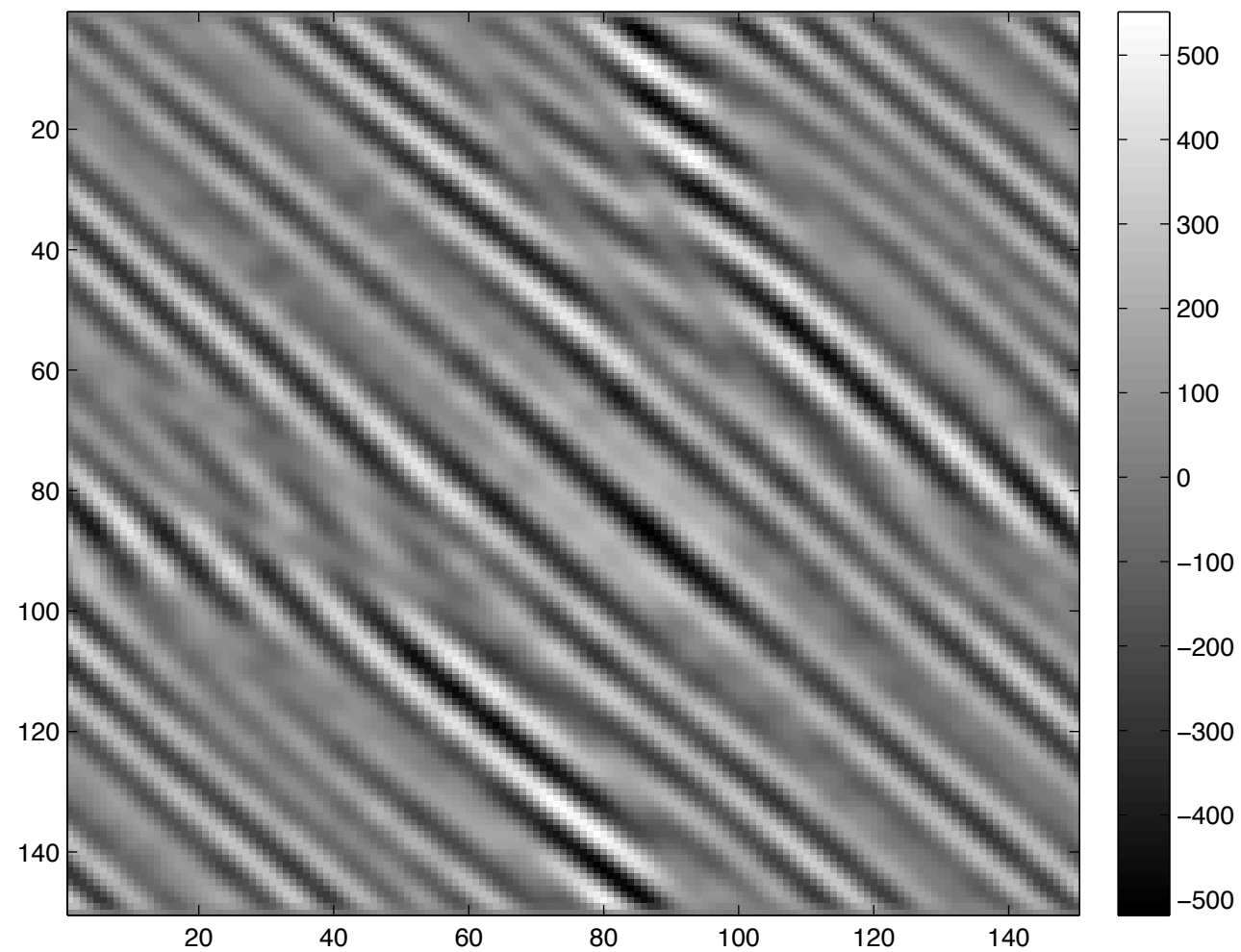
70% less

Full vs approximated data

$\hat{\mathbf{P}}$



Approximated $\hat{\mathbf{P}}$



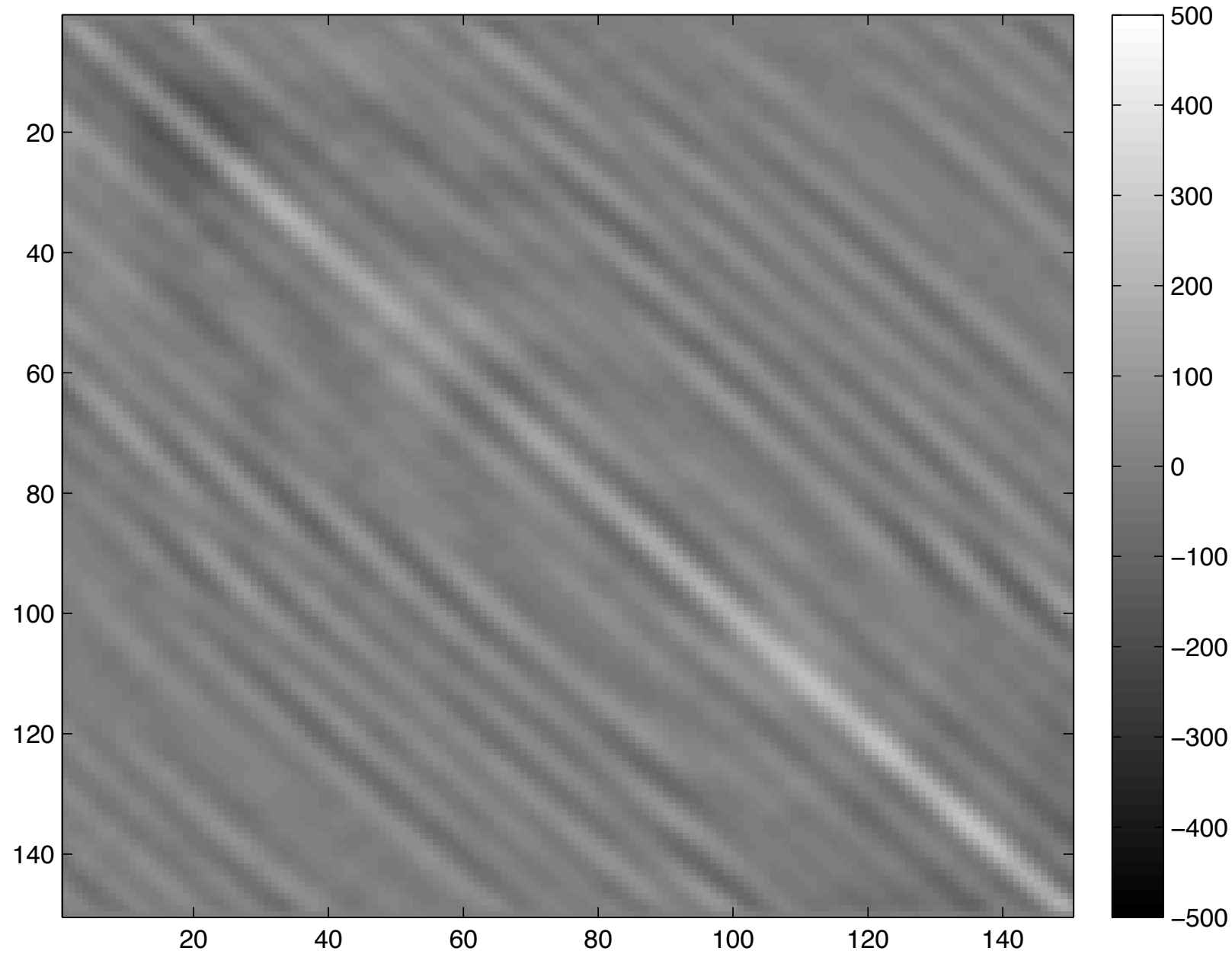
$$n_s = n_r = 150$$

$$k = 8 = 5\%$$

$$SNR = 8dB$$

Full vs approximated data

$\hat{\mathbf{P}}$ – approximated $\hat{\mathbf{P}}$



Multiplication speed up

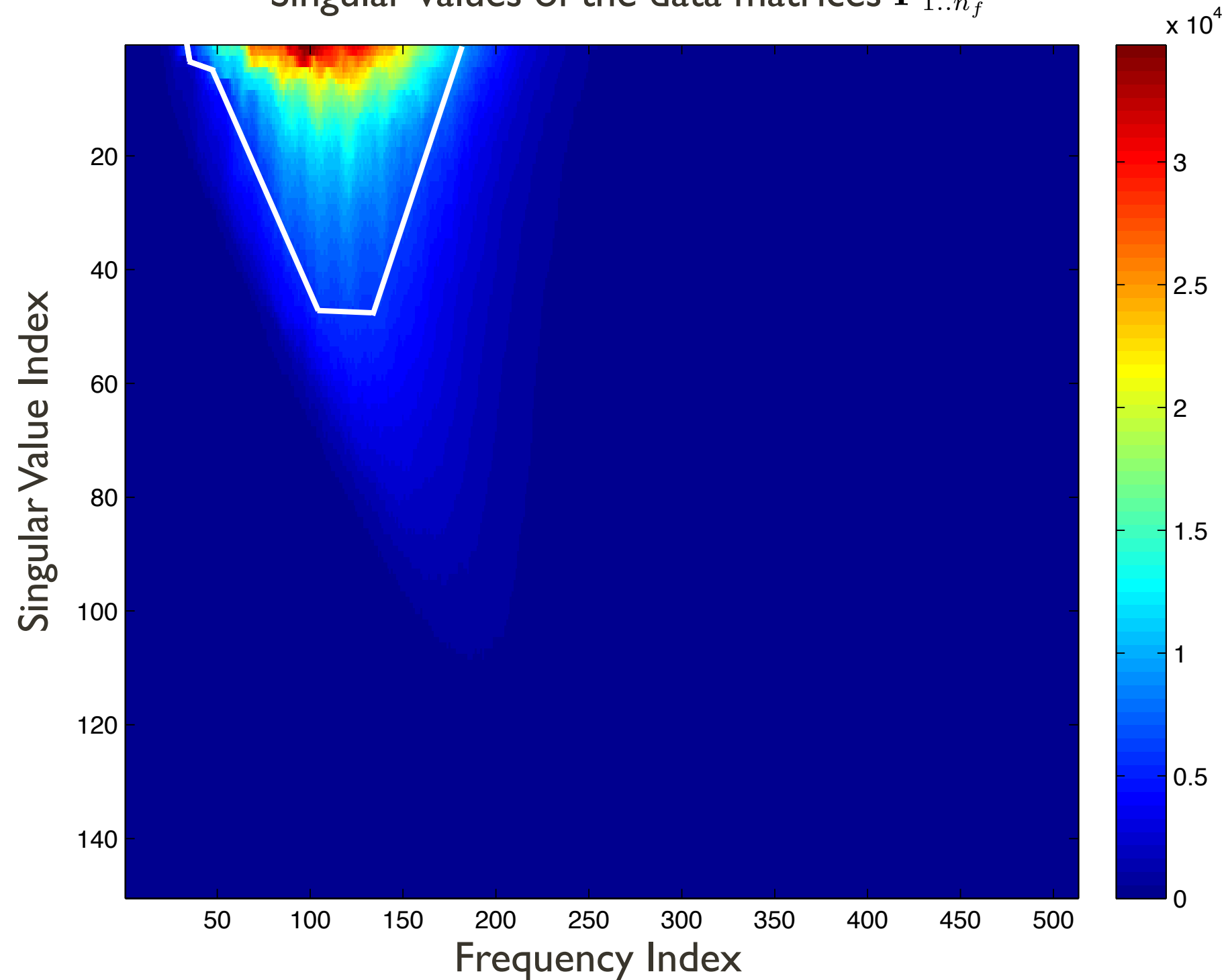
20x

Memory usage

90% less

Singular values of the data matrix

Singular values of the data matrices $\hat{\mathbf{P}}_{1..n_f}$

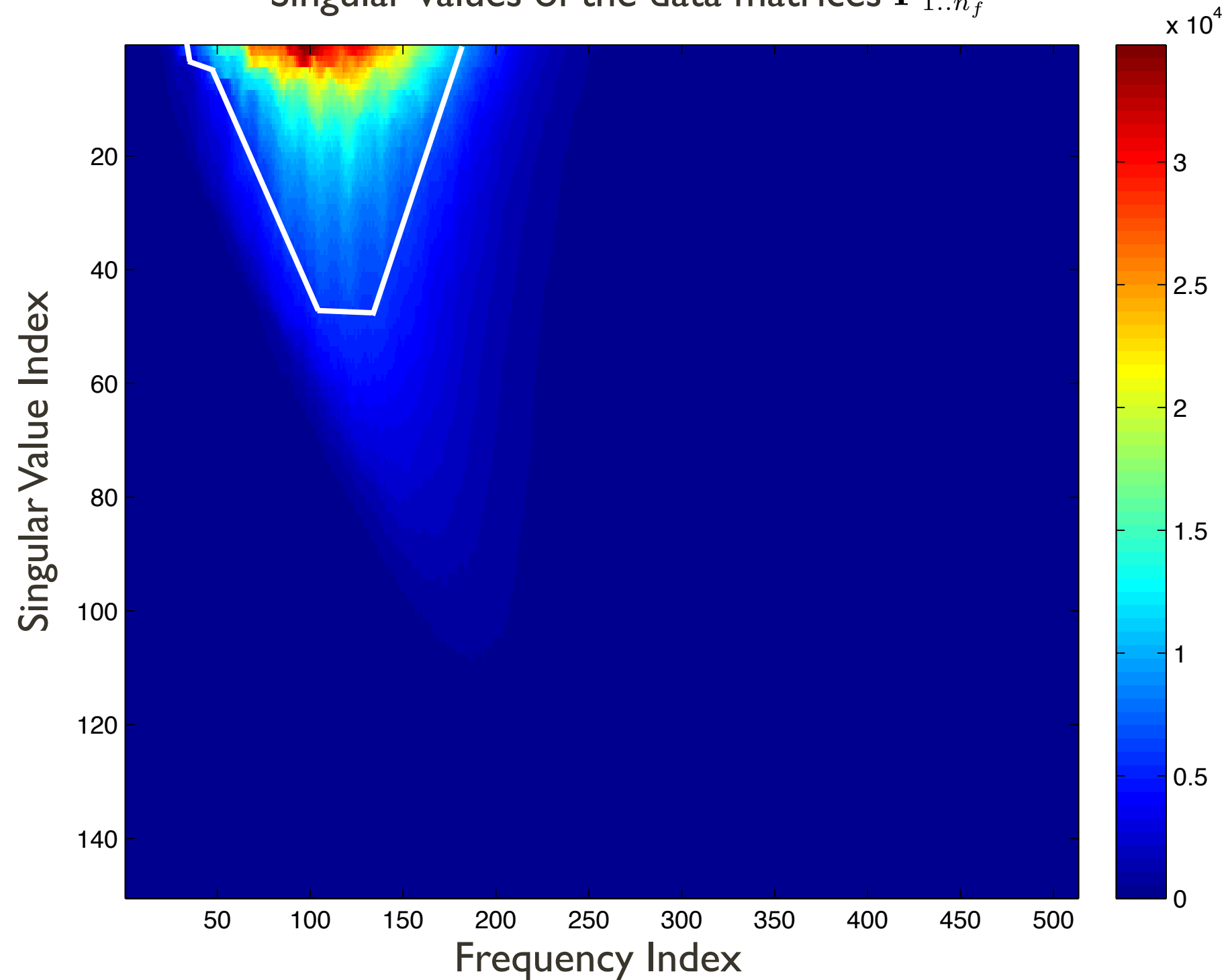


Objective:

Approximate *all*
frequency slices

Singular values of the data matrix

Singular values of the data matrices $\hat{\mathbf{P}}_{1..n_f}$



Challenge:

SVD IS SLOW

Singular Value Decomposition (SVD)

Randomized SVD:

Requires action of data matrix on small number of *randomized* vectors (*simultaneous* shots)

Fast $O(mn \log(k))$

Classical SVD:

Slow $O(mnk)$

Singular Value Decomposition (SVD)

Randomized vs. Classical SVD

Example

rows = # columns = 10000

$k = 20\% = 2000$

SVD

$$O((10,000)^2 * 2000)$$

R-SVD

$$O((10,000)^2 * \log(2000)) \quad \mathbf{200 \times \text{Faster !}}$$

Dimensionality Reduction Via *RSVD*

Two-stage approach:

1. *capture* action of the data $\hat{\mathbf{P}}$ matrix on $k + l$ random vectors

$$\hat{\mathbf{Y}} = \hat{\mathbf{P}}\hat{\mathbf{W}}$$

$\hat{\mathbf{W}}$: Gaussian random matrix

l is a small over sampling parameter (1-8)

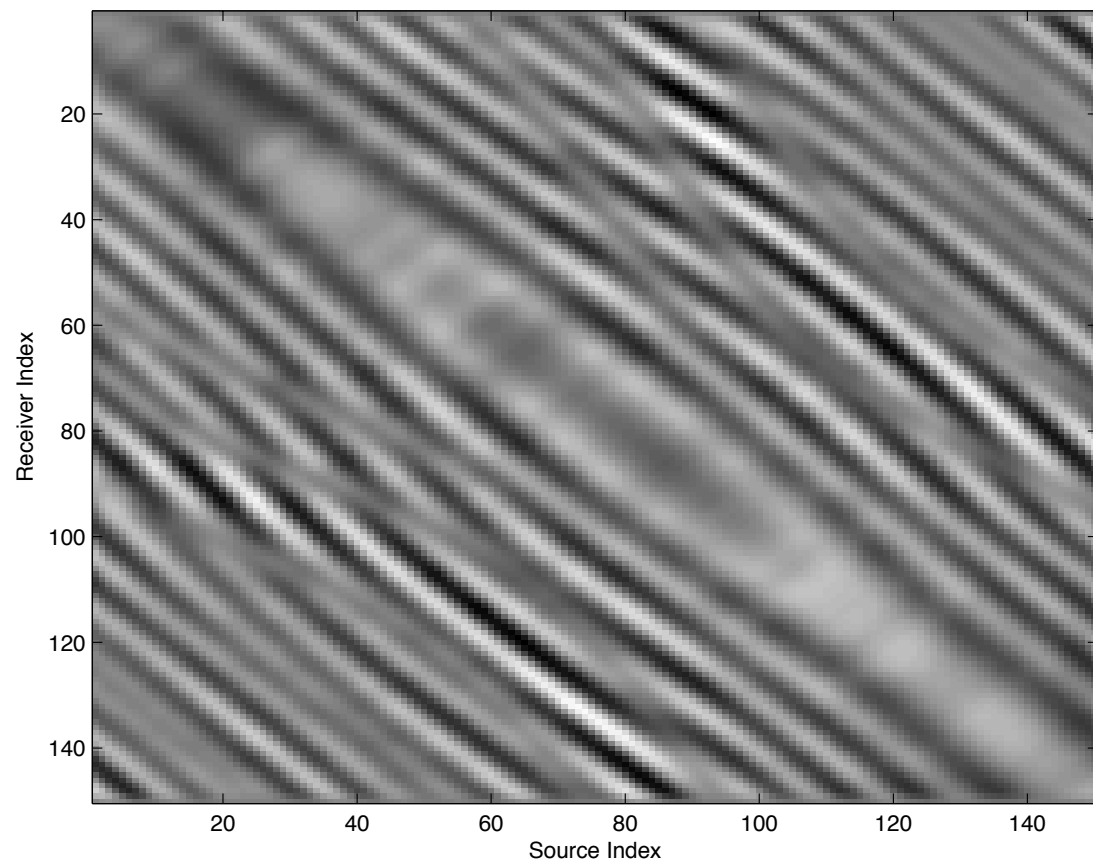
2. *form* a SVD on $\hat{\mathbf{Y}}$

Dimensionality Reduction Via *RSVD*

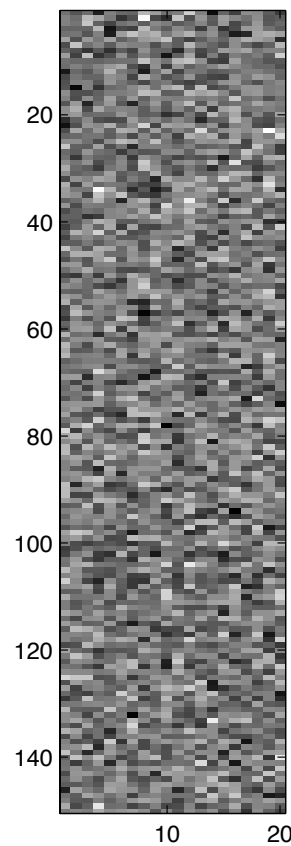
Stage I: Capturing the action of $\hat{\mathbf{P}}$

$\hat{\mathbf{W}}$

$$\hat{\mathbf{Y}} = \hat{\mathbf{P}}\hat{\mathbf{W}}$$

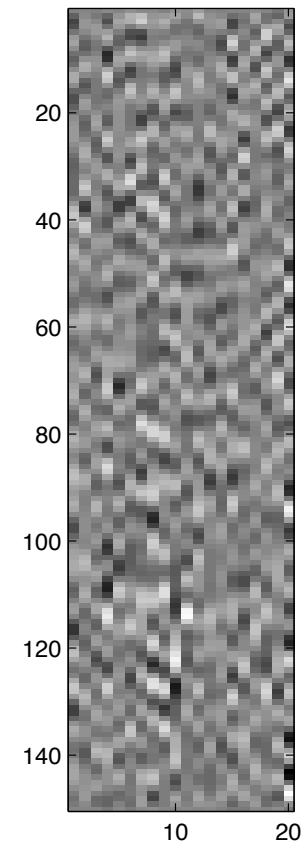


$$n_r \times n_s$$



$$n_s \times k$$

=

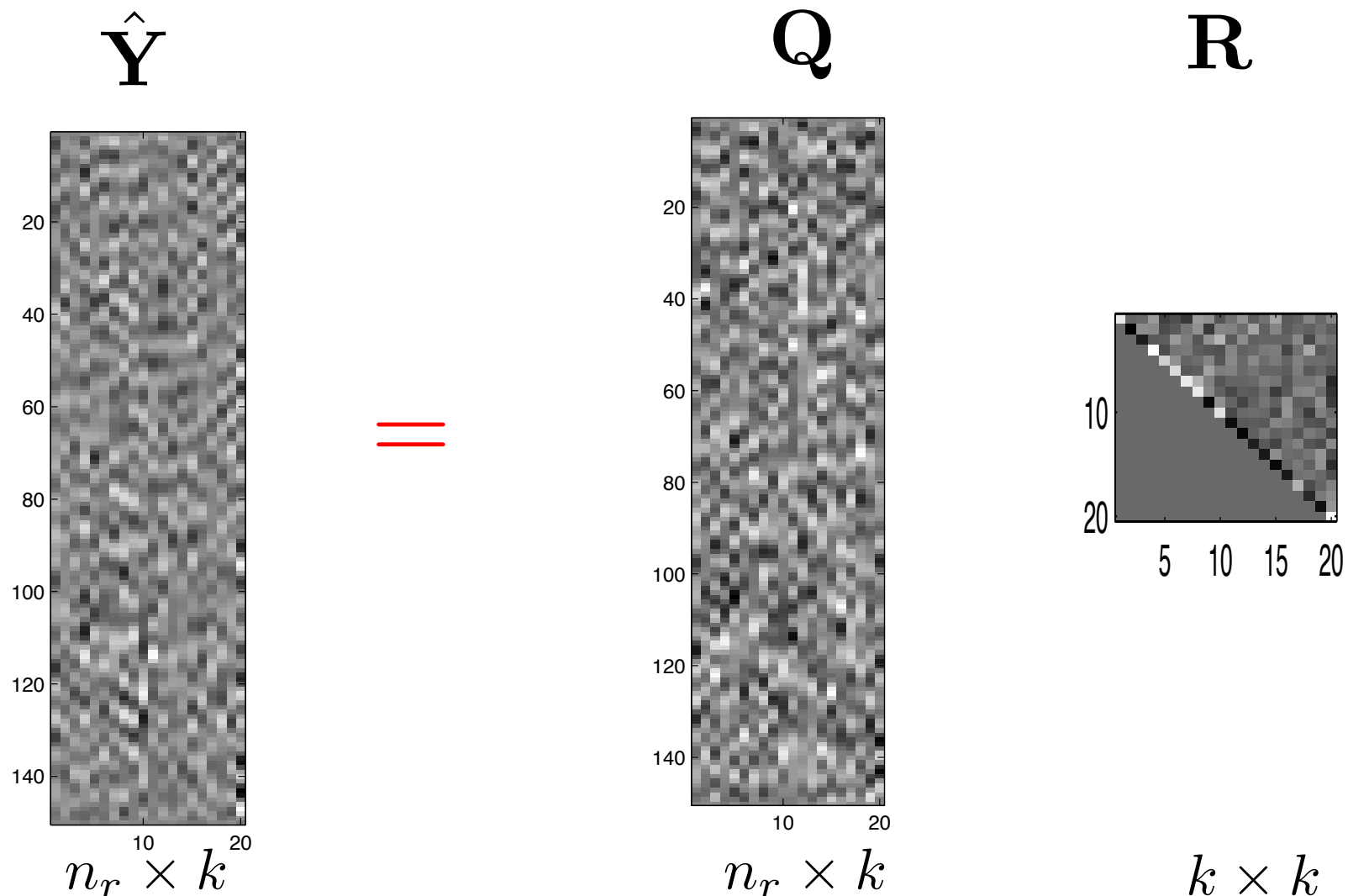


$$n_r \times k$$

Dimensionality Reduction Via *RSVD*

Stage I: Capturing the action of $\hat{\mathbf{P}}$

2. Form a low-rank QR factorization $\hat{\mathbf{Y}} \approx \mathbf{Q}\mathbf{R}$

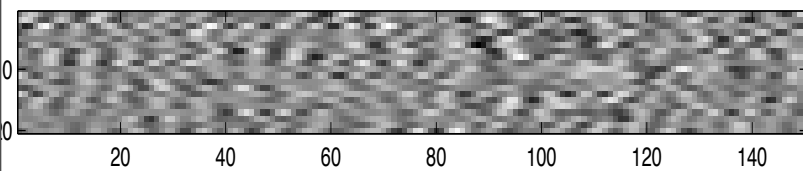


Dimensionality Reduction Via *RSVD*

Stage 2 : Compute an approximate SVD of $\hat{\mathbf{P}}$

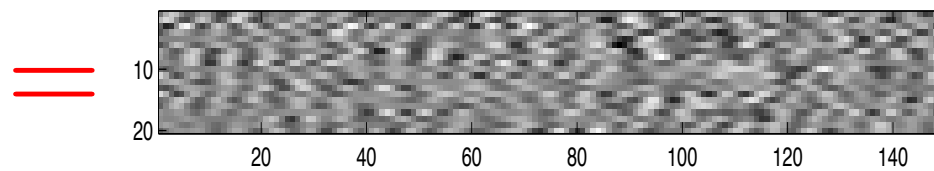
1. Form $\mathbf{B} = \mathbf{Q}^* \hat{\mathbf{P}}$

\mathbf{B}



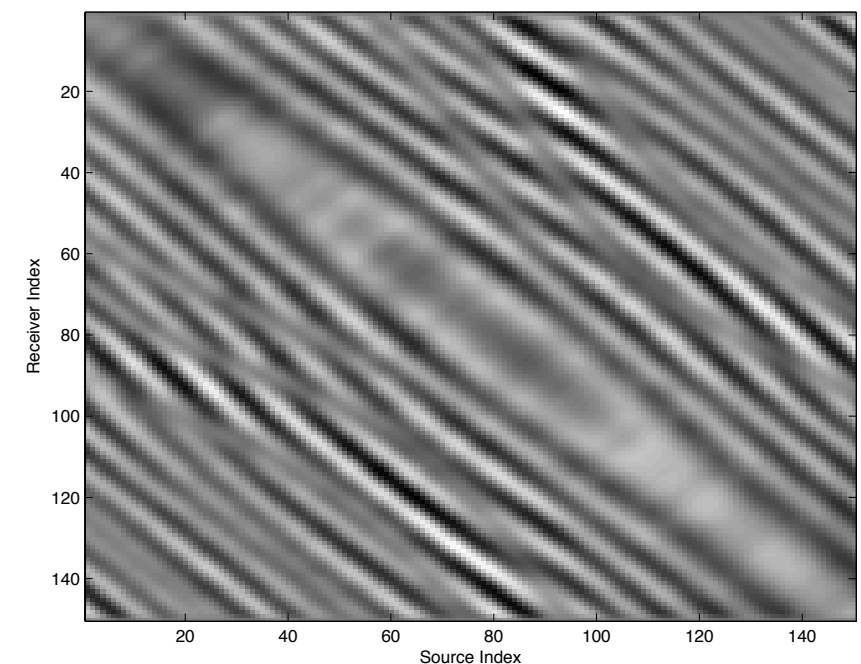
$k * n_s$

\mathbf{Q}^*



$k \times n_r$

$\hat{\mathbf{P}}$



$n_r \times n_s$

Dimensionality Reduction Via *RSVD*

Stage 2 : Compute an approximate SVD of $\hat{\mathbf{P}}$

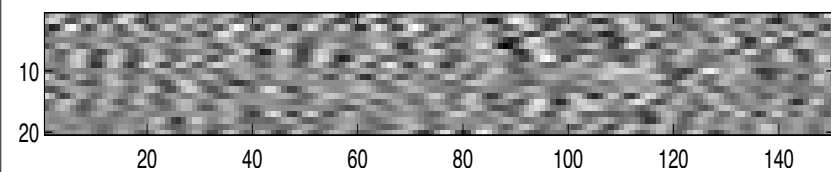
2. Compute **SVD** of the small matrix $\mathbf{B} = \tilde{\mathbf{U}}\mathbf{\Sigma}\mathbf{V}^*$

\mathbf{B}

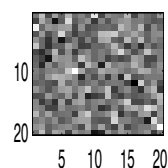
$\tilde{\mathbf{U}}$

$\mathbf{\Sigma}$

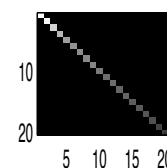
\mathbf{V}^*



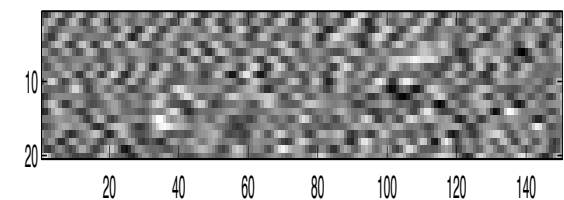
=



*



*



$k * n_s$

$k * k$

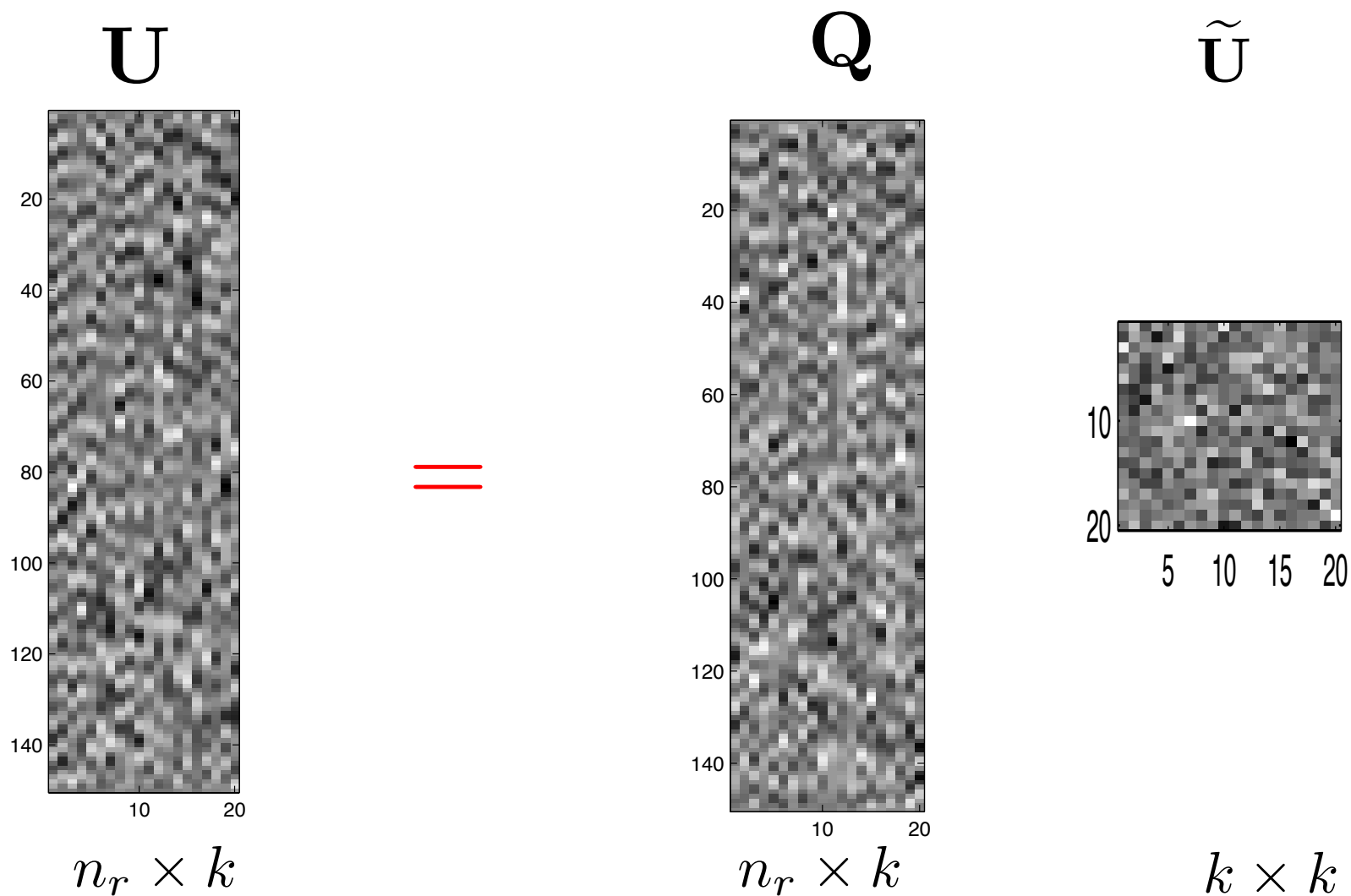
$k * k$

$k * n_s$

Dimensionality Reduction Via *RSVD*

Stage 2 : Compute an approximate SVD of \hat{P}

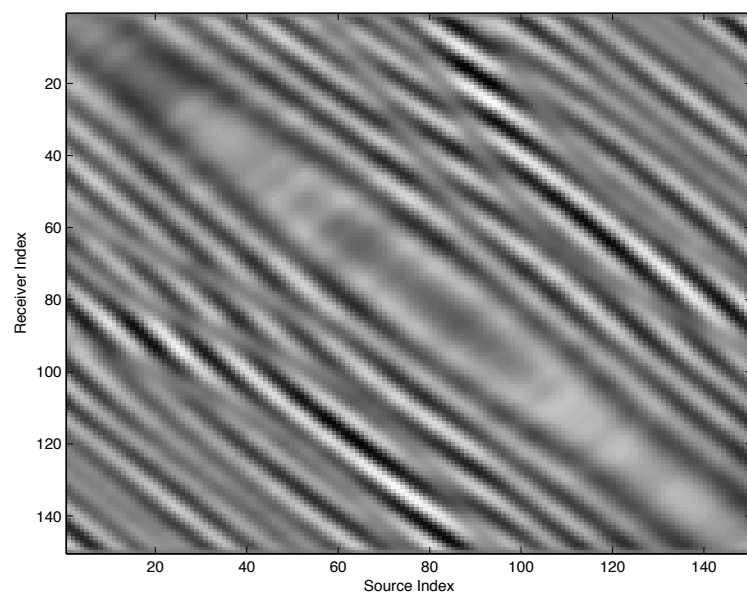
3. Compute $U = Q\tilde{U}$



Dimensionality Reduction Via *RSVD*

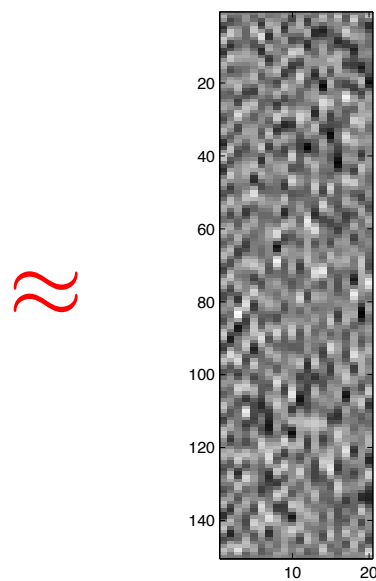
Stage 2 : Compute an approximate SVD of $\hat{\mathbf{P}}$

approximated $\hat{\mathbf{P}}$



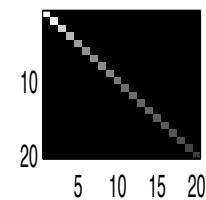
$$n_r \times n_s$$

\mathbf{U}



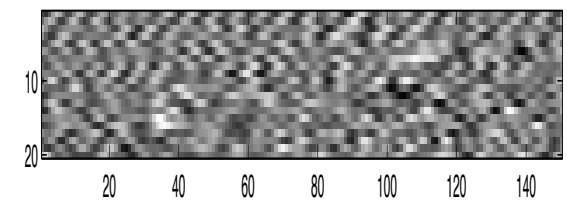
$$n_r \times k$$

Σ



$$k \times k$$

\mathbf{V}^*



$$k \times n_s$$

\approx

$*$

$*$

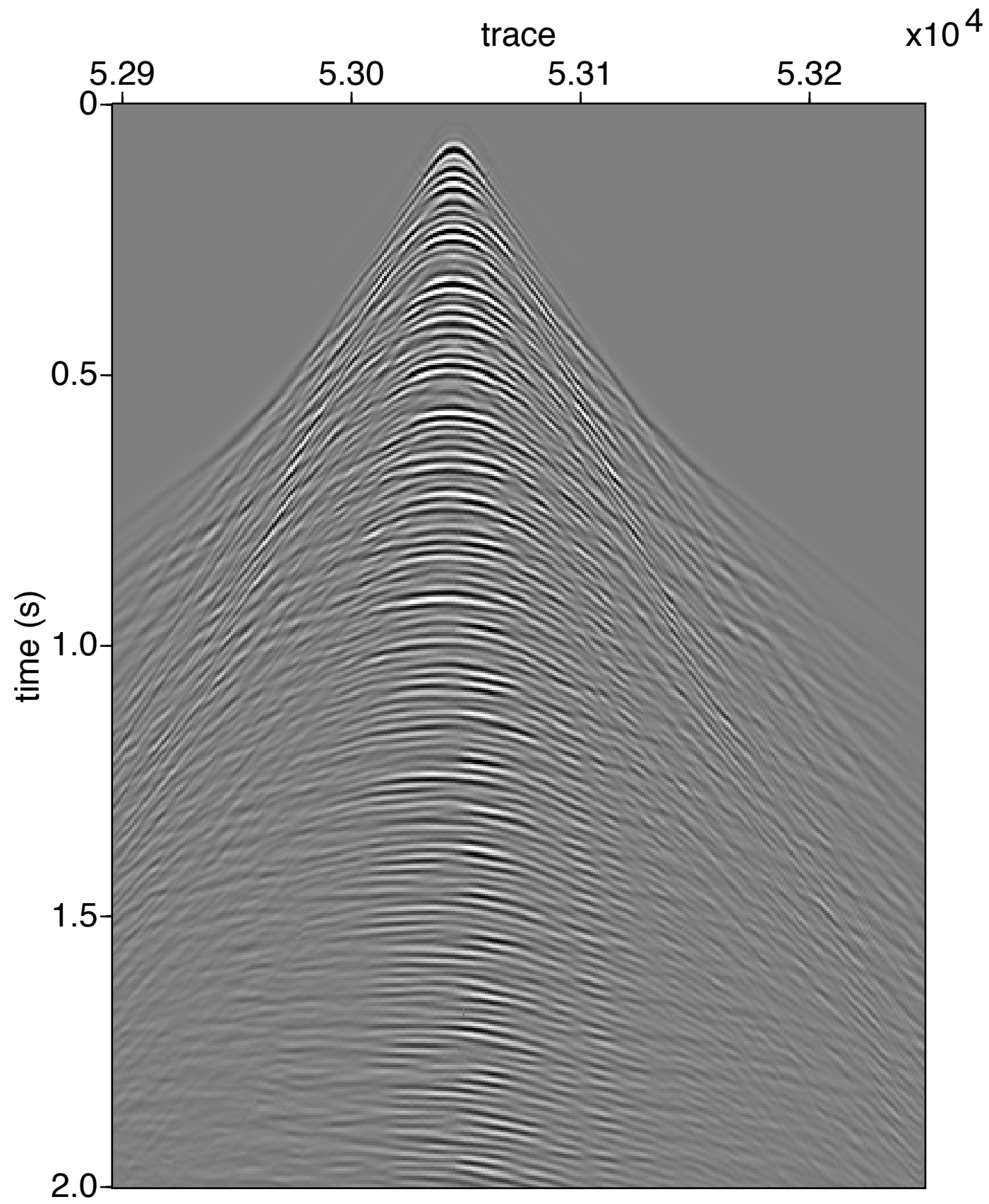
Summery

EPSI Formulation

R-SVD

Results

- 2D seismic line (Gulf of Suez)
 - ▶ $n_s = n_r = 355$
 - ▶ $n_t = 1024, dt = .004s$
- Adaptive approximation
- Compare results from EPSI using full vs. approximated data



Gulf of Suez

Total Data

shot gather

$$n_r = 355$$

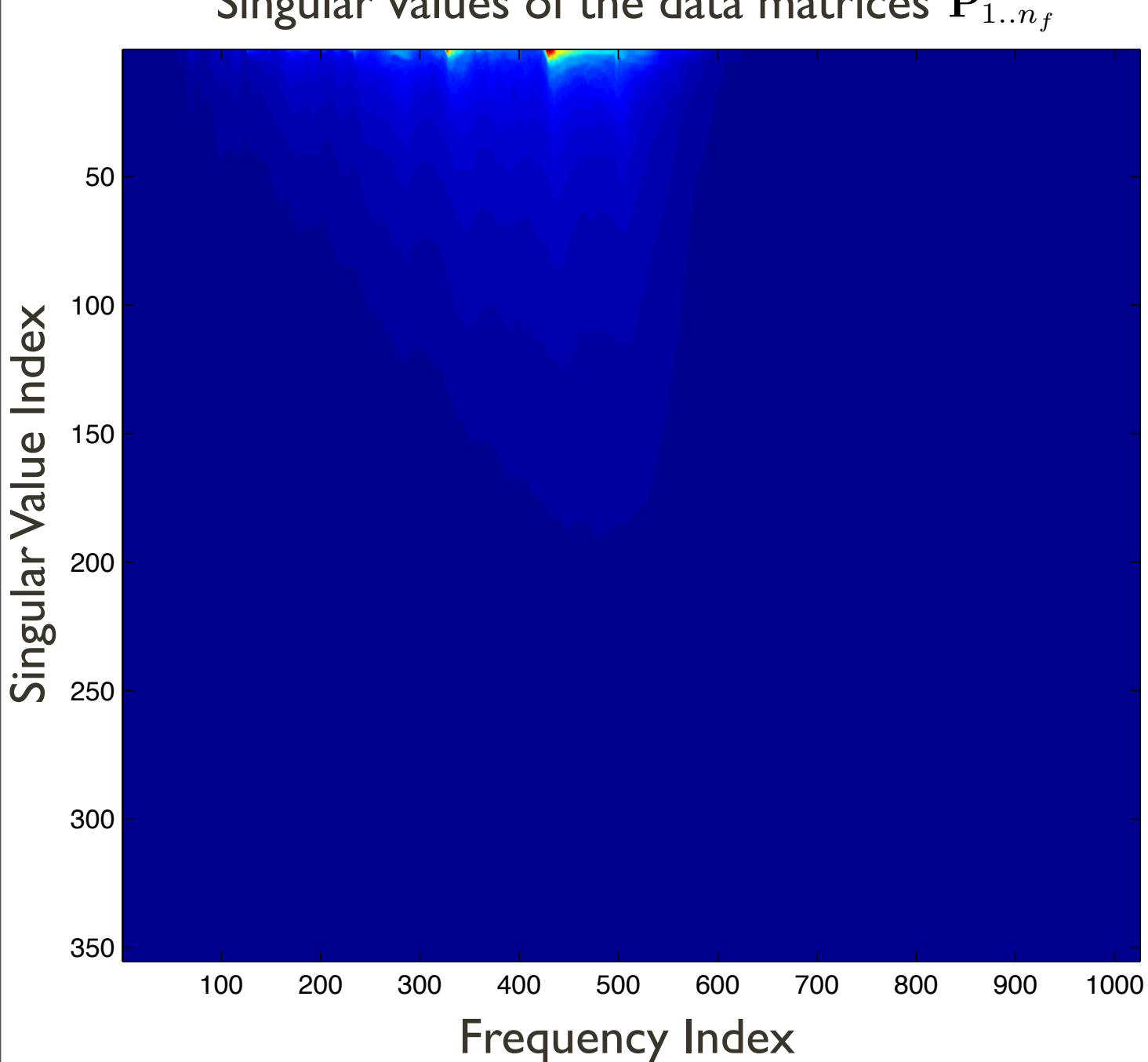
$$n_s = 355$$

$$n_t = 1024$$

$$dt = .004s$$

Singular values of the data matrix

Singular values of the data matrices $\hat{\mathbf{P}}_{1..n_f}$



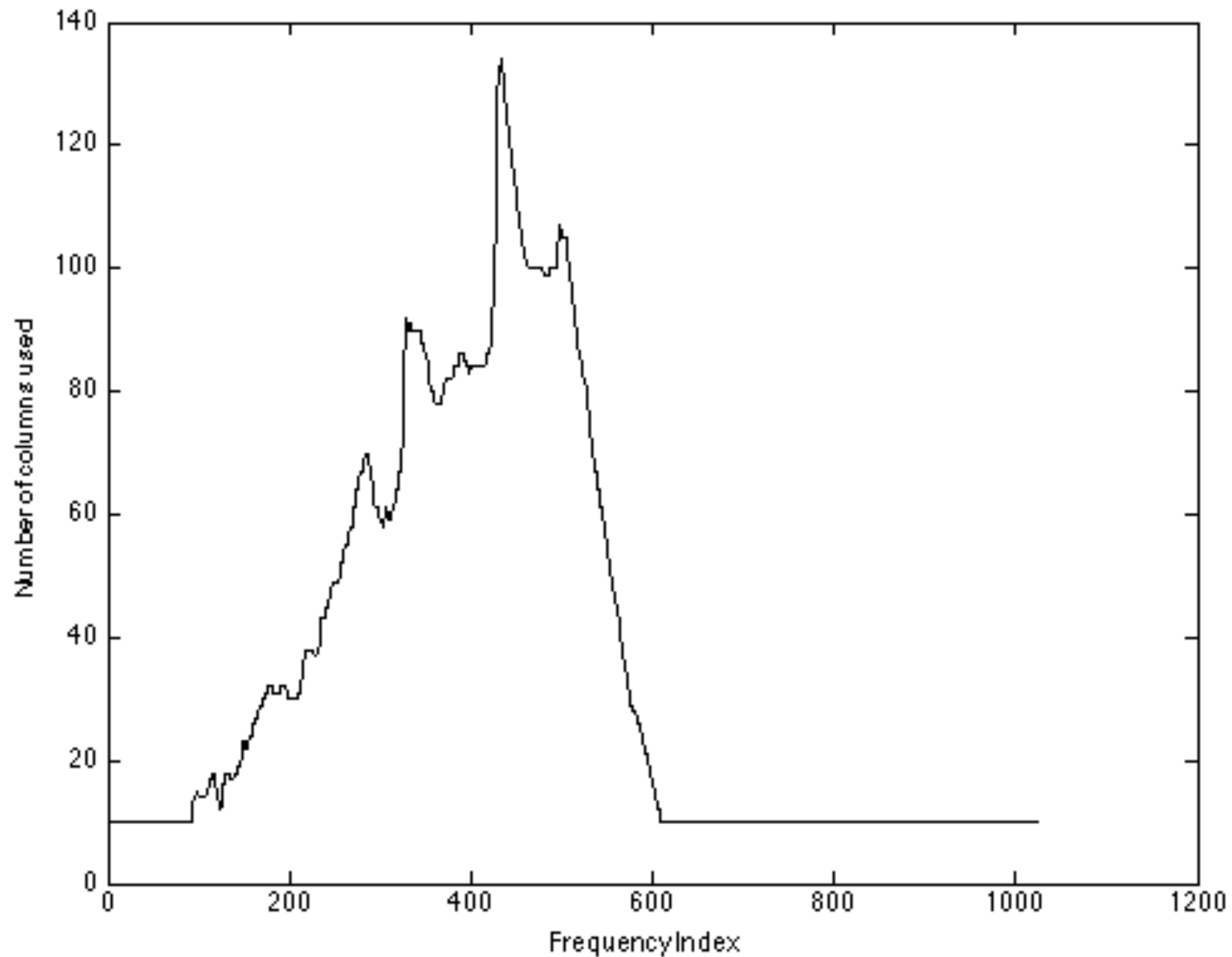
Adaptive approximation

For each frequency find rank k such that

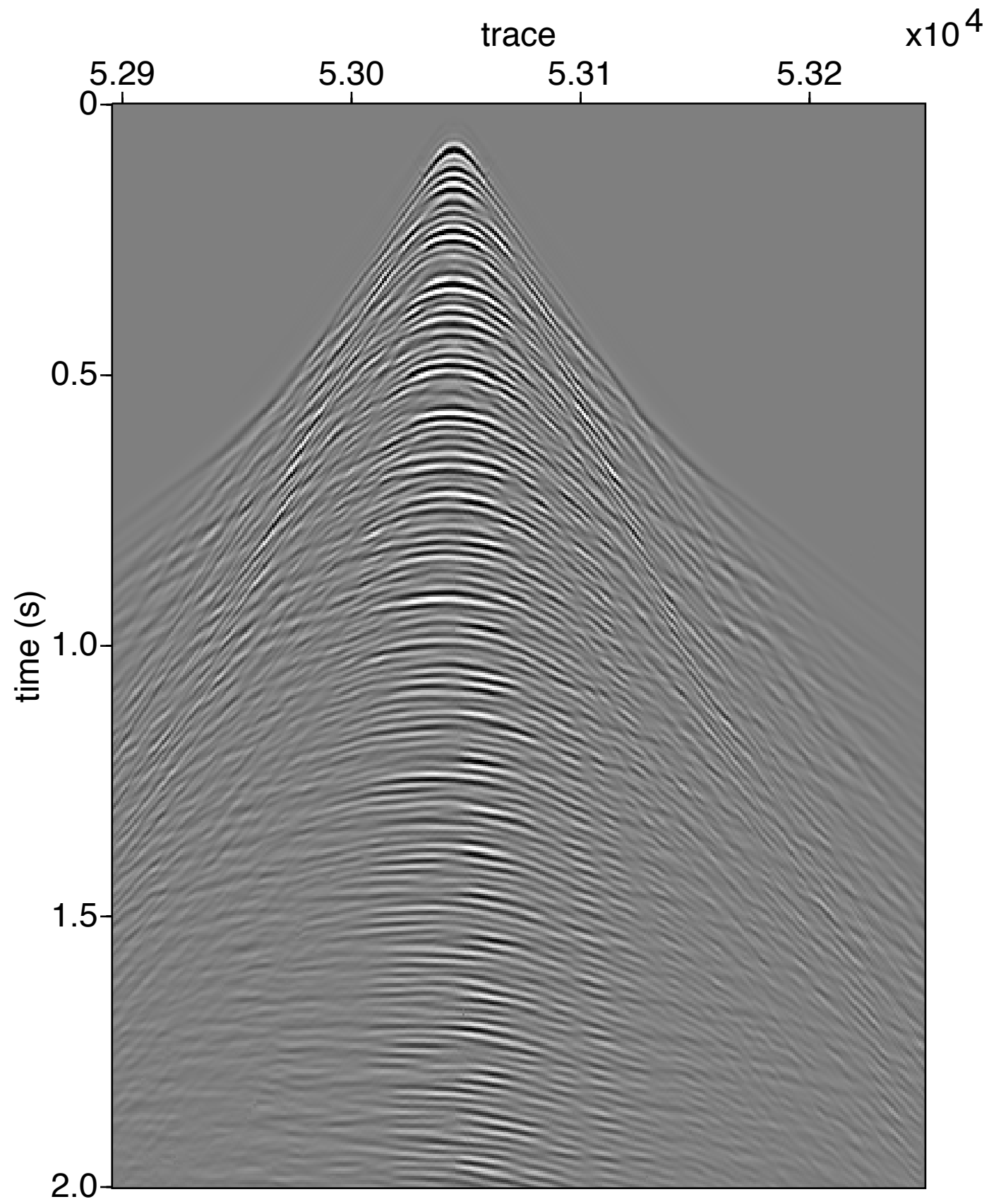
$$\|\mathbf{P} - \mathbf{USV}^*\|_s \leq \epsilon$$

Rank budget = total number of columns

Adaptive rank selection



sum of all k ranks used is 9% of total number of columns



Gulf of Suez

Total Data

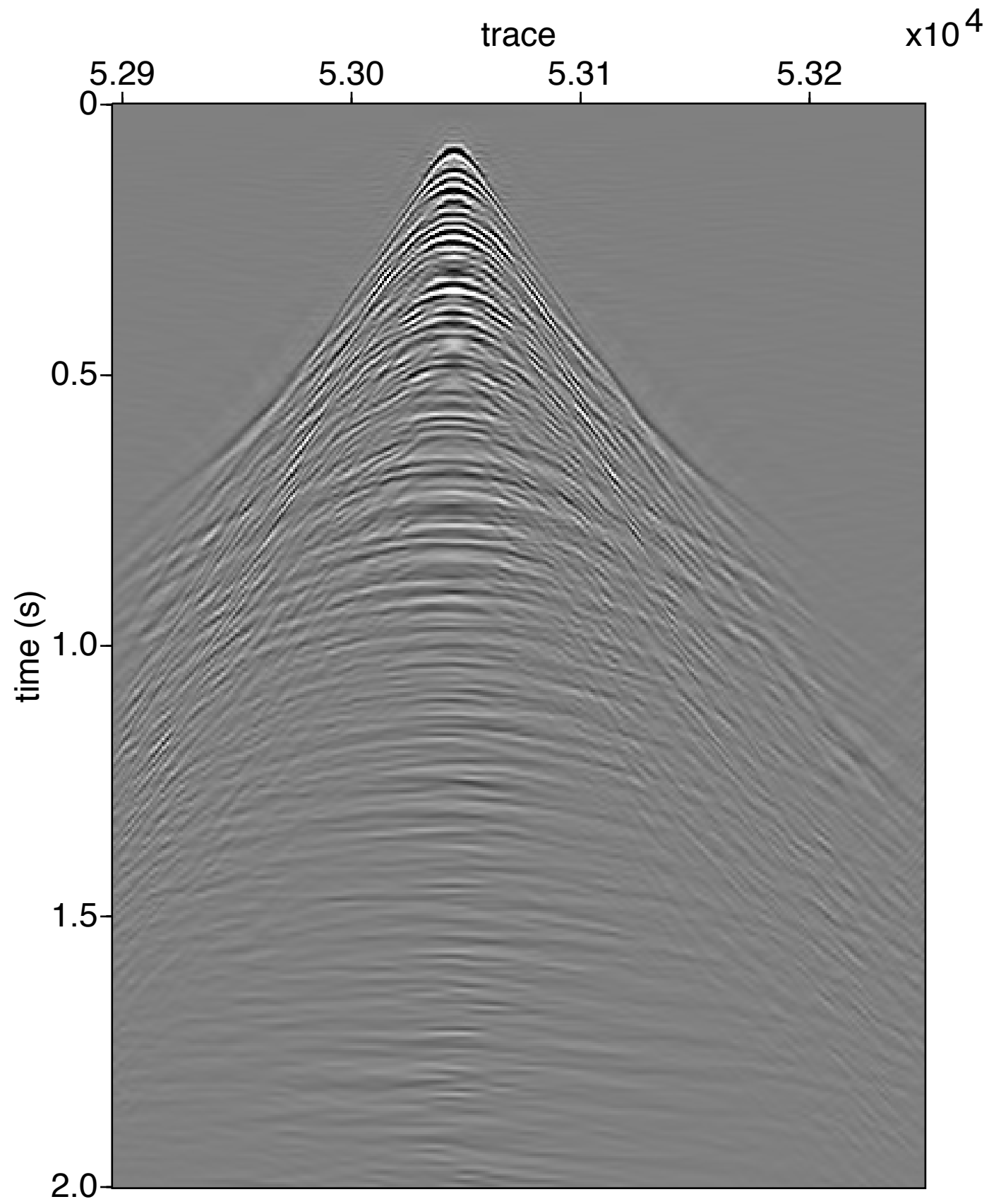
shot gather

$$n_r = 355$$

$$n_s = 355$$

$$n_t = 1024$$

$$dt = .004s$$



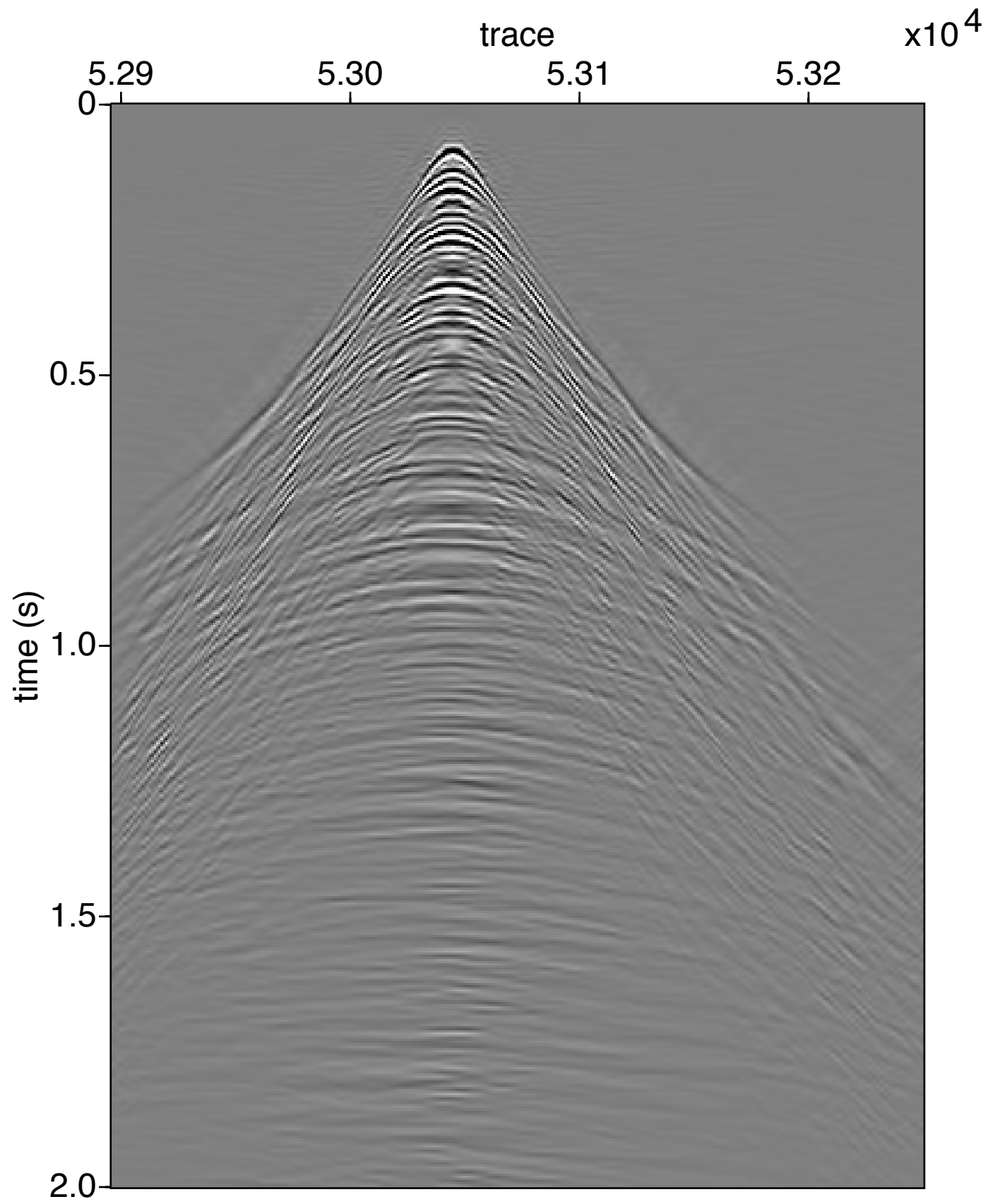
Gulf of Suez

Full Data
Primary IR (G)

shot gather

2D Curvelet (Src-Rcv)

150 iterations

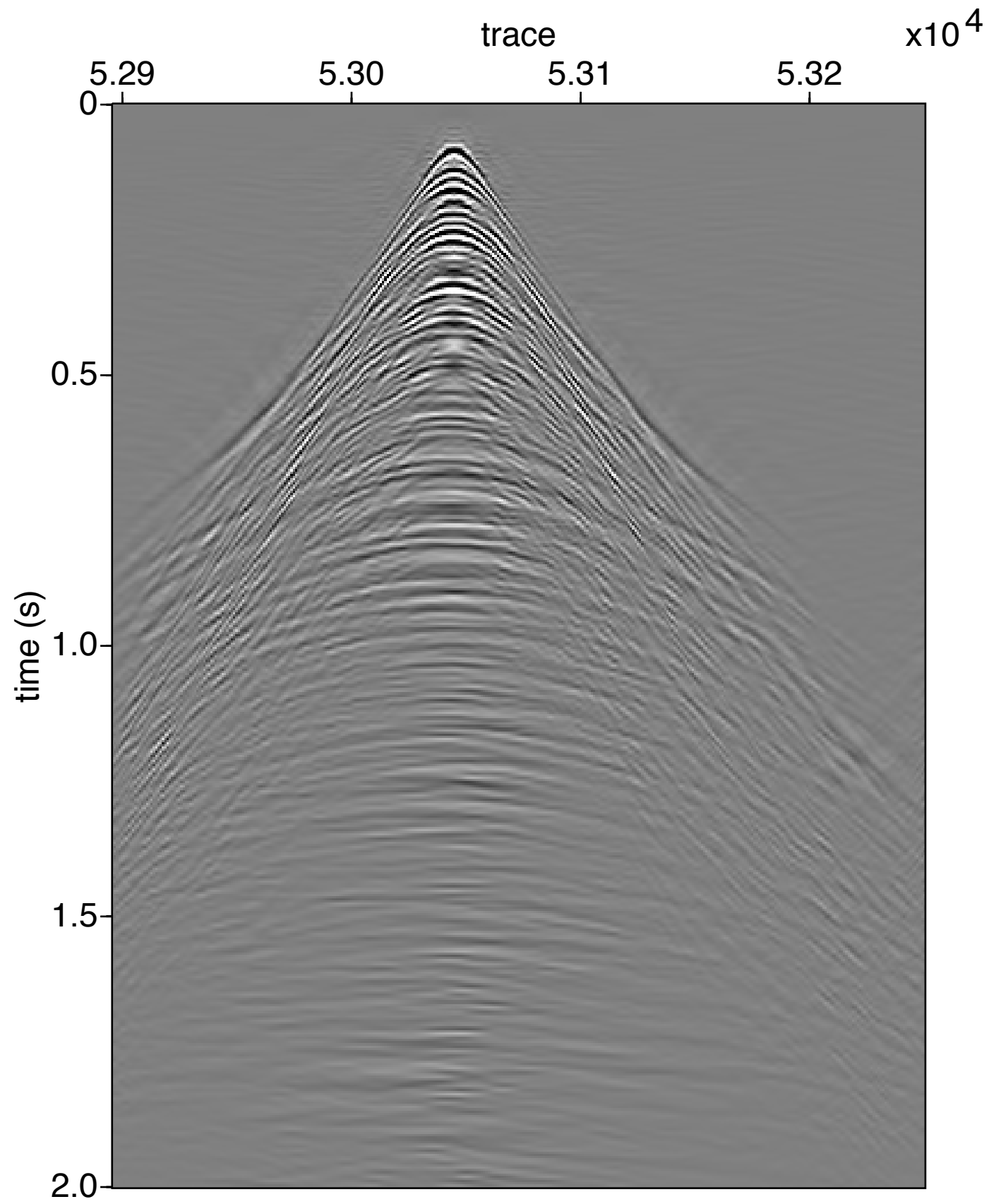


Gulf of Suez
20% of rank budget
Primary IR (G)
SNR = 27dB

shot gather

2D Curvelet (Src-Rcv)

150 iterations



Gulf of Suez

12% of rank budget

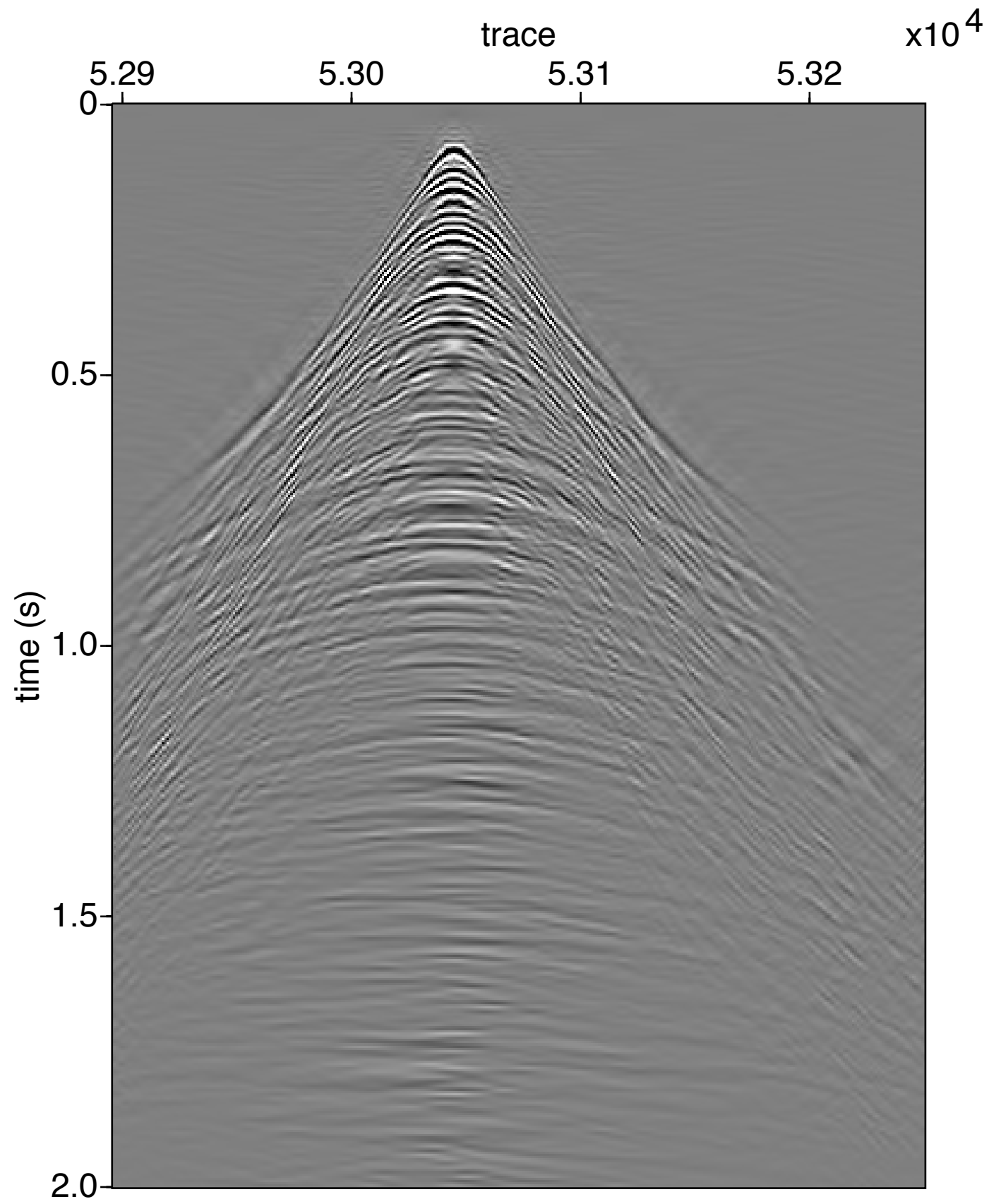
Primary IR (G)

SNR = 17dB

shot gather

2D Curvelet (Src-Rcv)

150 iterations



Gulf of Suez

8% of rank budget

Primary IR (G)

SNR = 12dB

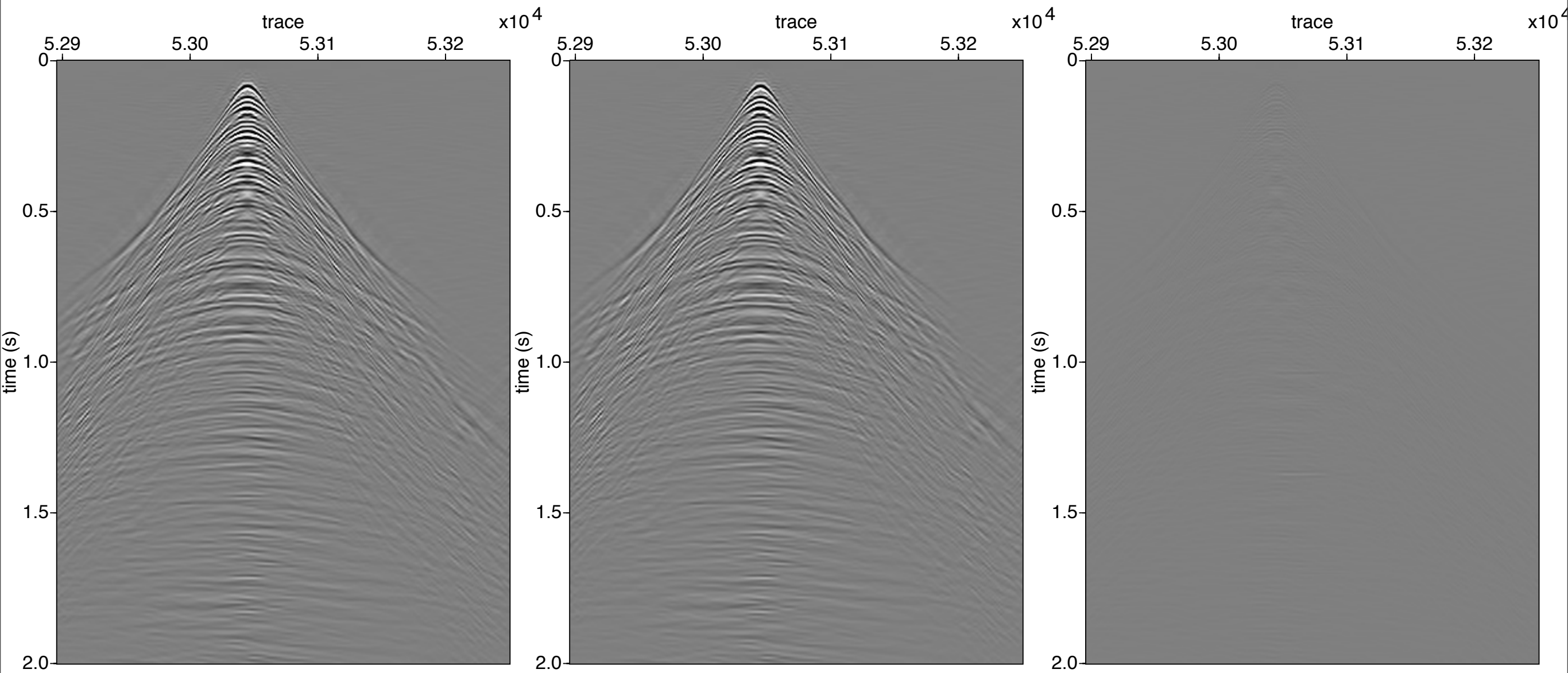
shot gather

2D Curvelet (Src-Rcv)

150 iterations

Difference in EPSI Result

20% rank budget



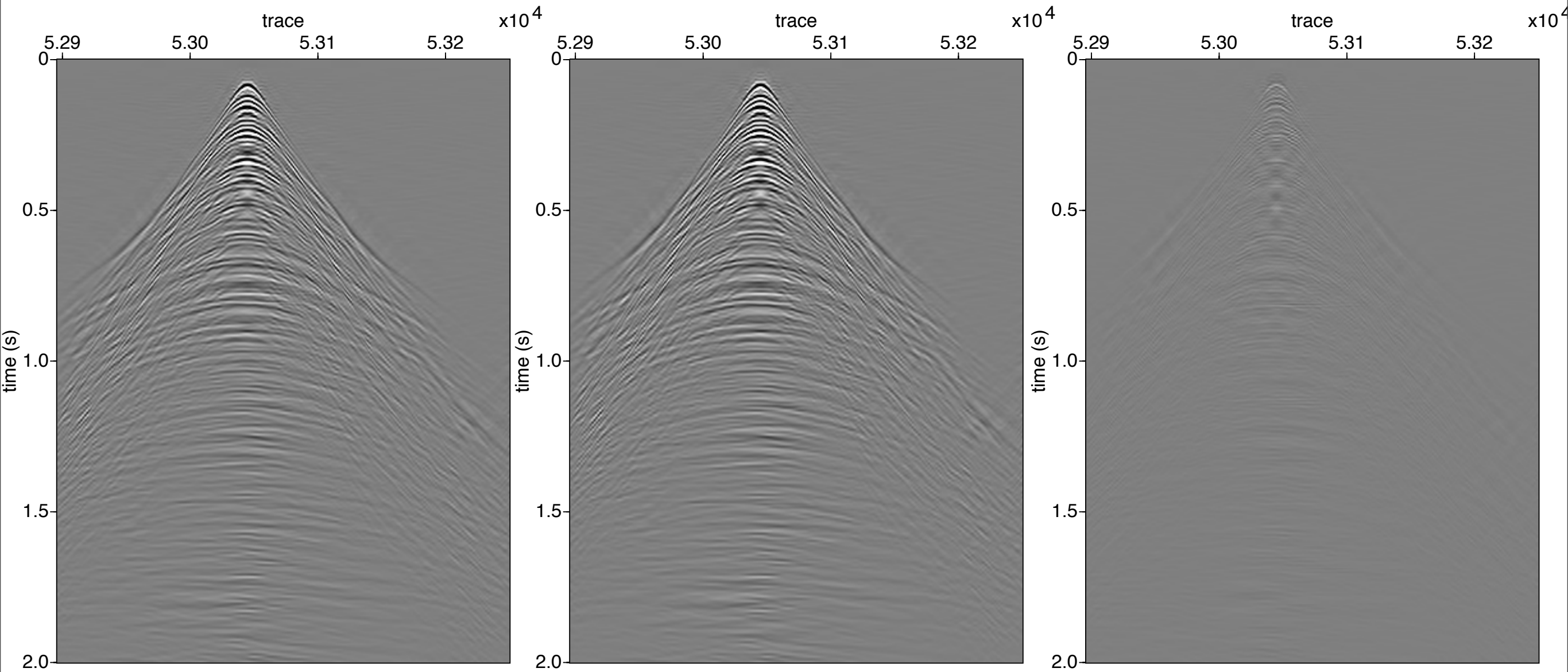
Primary IR
full data

Primary IR
approximated Data

Difference

Difference in EPSI Result

12% rank budget



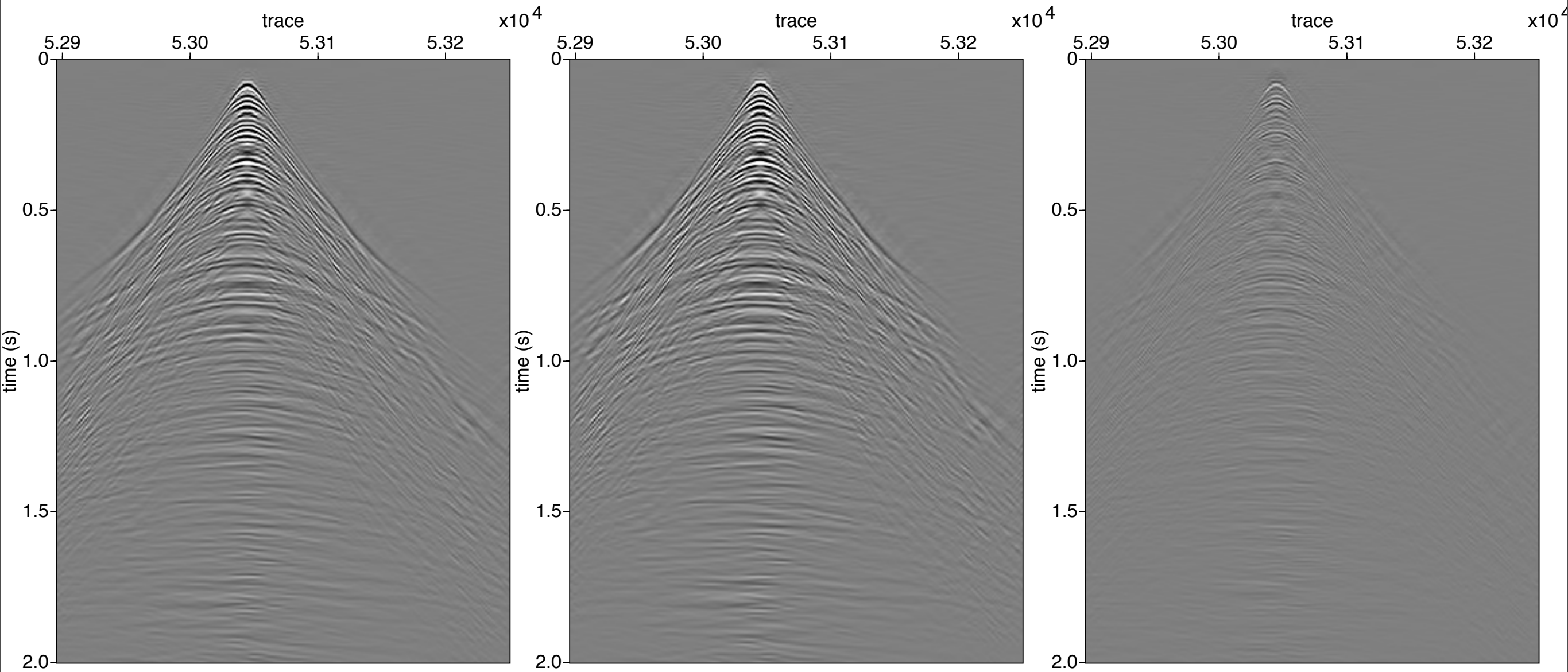
Primary IR
full data

Primary IR
approximated Data

Difference

Difference in EPSI Result

8% rank budget



Primary IR
full data

Primary IR
approximated Data

Difference

Performance Summary

Rank Percentage	50%	20%	12%	8%
SNR (dB)	30	27	17	12
Multiplication Speedup	1.6x	2x	3.5x	5.7x
Memory savings	40%	50%	71%	82%

Conclusions

- ▶ Data driven methods - e.g. EPSI - suffers from the 'curse of dimensionality' when moving to 3D
- ▶ We utilize insights from random matrix theory to approximate action of the data matrix
- ▶ Reductions in multiplication and storage costs
- ▶ Up-Front cost of RSVD is $O(mn\log(k))$

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Thank you!

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