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Seismic wavefield inversion with curvelet-domain sparsity promotion

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General statement

- Recent resurgence of wavefield inversions
 - *imaging* where the 'sunken' source & data-residue wavefields are inverted [Claerbout, Berkout and others]
 - focal transform where primaries are deconvolved to focus data [Berkhout '06]
 - *interferometric deconvolution* where wavefields are inverted [Vasconcelos & Snieder '08, Wapenaar '08]
 - data inverse where the data itself is inverted [Berkhout '06]
- Challenge is to stably invert these wavefields
 - in the presence of noise, finite aperture, and source signatures
 - for incomplete & simultaneously acquired data
- Propose a *regularization* based on curvelet-domain sparsity promotion enforced by nonlinear optimization ...

Inverse data-matrix



Problem statement

- Seismic wavefield inversions = multi-D deconvolutions
- Corresponds to the inversion of Berkhout's ['82] data matrix
 - monochromatic
 - inverted by damped & weighted least-squares matrix inversion [Wapenaar '08]
- Suffers from instabilities that limit applicability to real data
 - noise
 - finite acquisition
 - incomplete data

• Present a framework for stable inversion with sparsity promotion.

Motivation

Successful application of curvelets

- wavefield recovery from missing traces [F.J.H & Hennenfent '08, Hennenfent & F.J.H '08]
- wavefield recovery from compressive simultaneous simulations [F.J.H et. al '08]
- curvelet-transform [Candes et. al. '06] based sparsity promotion
- Robustness & uplift of *focused* curvelet-based wavefield recovery
 - curvelet-regularized inversion of the primary-data-matrix operator [F.J.H et. al. '07-'08]
 - incorporation of a priori information
 - improved wavefield recovery from missing traces
- Insights from compressive sampling [Donoho '06, Candes et.al '06, Lin & F.J. H '07]
 - jittered sampling [Hennefent & F.J.H]
 - blended-source design [F.J.H et.al '08]
 - one-norm solvers [Hennefent et. al. '08]
- Move from multi-D correlations to multi-D deconvolutions

2D discrete curvelets



Sparsity-promoting program



with

 $\mathbf{P}_{\epsilon}: \qquad \begin{cases} \tilde{\mathbf{x}} = \arg\min_{\mathbf{x}} \|\mathbf{x}\|_{1} \quad \text{s.t.} \quad \|\mathbf{A}\mathbf{x} - \mathbf{y}\|_{2} \leq \epsilon \\ \tilde{\mathbf{g}} = \mathbf{S}^{H} \tilde{\mathbf{x}} \end{cases}$

Observations:

- exploits *sparsity* in the curvelet domain as a *prior*
- finds the sparsest set of curvelet coefficients that match (incomplete) data
- inverts an underdetermined system

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[Sacchi et al.'98] [Xu et al.'05] [Zwartjes and Sacchi'07] [F.J.H and Hennenfent'08]

Data matrix (2D seismic line)



Subsampling by restriction (picking)

For each *time-slice* along *source-receiver* coordinates

$$\mathbf{B} = \mathbf{R}^{\Sigma_r} \mathbf{U} \left(\mathbf{R}^{\Sigma_s} \right)^*$$

or more succinctly with Kronecker products

$$\mathbf{b} = \left(\mathbf{R}^{\Sigma_s} \otimes \mathbf{R}^{\Sigma_r}\right) \operatorname{vec}\left(\mathbf{U}\right)$$

For all time slices in the data matrix, we have

$$\mathbf{R} = \left(\mathbf{R}^{\Sigma_s} \otimes \mathbf{R}^{\Sigma_r} \otimes \mathbf{I} \right)$$

Incomplete data



Curvelet-domain sparsity promotion

1950



Wavefield recovery by sparsity promotion

(source-receiver restriction)

 $< \epsilon$

(incomplete data)

$$\mathbf{\bar{R}} = \left(\mathbf{R}^{\Sigma_s} \otimes \mathbf{R}^{\Sigma_r} \otimes \mathbf{I} \right)$$

$$\mathbf{b} = \mathbf{R} \operatorname{vec} \left(\mathbf{U} \right)$$

A

 $\tilde{\mathbf{X}}$

$$\operatorname{arg\,min}_{\mathbf{X}} \|\mathbf{x}\|_{1} \quad \text{s.t.} \quad \|\mathbf{A}\mathbf{x} - \mathbf{b}\|_{2} \le \epsilon$$
$$\operatorname{vec}^{-1} \left(\mathbf{S}^{T} \tilde{\mathbf{x}}\right) \qquad (\text{recovered data})$$

- from large percentages of traces missing [F.J.H & Hennenfent '08] ullet
- improvements from jittered subsampling [Hennenfent & F.J.H '08]

Formulation

- only exploits curvelet-domain sparsity
- misses focusing with wavefields

Can we extend this formalism to invert wavefields?

Common-problem formulation

- Extension of curvelet-based wavefield recovery to include (de)focusing with data-matrices defined by wavefields [F.J.H et.al '07-'08]
 - define *linear* data-matrix operators
 - multi-D convolutions
 - and their adjoint multi-D correlations
- Incorporates prior information
- Use transform-domain sparsity to stably invert for all frequencies
- Combination of sparsity and focusing

Common approach: damped least-squares



Curvelet-based wavefield inversion (CWI)

Cast into rigorous *linear-algebra* framework, i.e.

$$\mathbf{\hat{G}}_i \mathbf{\hat{U}}_i = \mathbf{\hat{V}}_i, \ i = 1 \cdots n_f$$

which with the Kronecker identity

$$\operatorname{vec}\left(\mathbf{A}\mathbf{X}\mathbf{B}\right) = \left(\mathbf{B}^{H}\otimes\mathbf{A}\right)\operatorname{vec}\left(\mathbf{X}\right)$$

becomes for each *frequency*

$$\left(\mathbf{I}\otimes\hat{\mathbf{U}}_{\mathbf{i}}\right)\operatorname{vec}\left(\hat{\mathbf{G}}_{\mathbf{i}}\right)=\operatorname{vec}\left(\hat{\mathbf{V}}_{i}\right),\ i=1\cdots n_{f}$$

Set up a system for *all frequencies* and incorporate the *temporal Fourier* transform

Curvelet-based wavefield inversion (CWI)



with $\mathbf{F} = (\mathbf{I} \otimes \mathbf{I} \otimes \mathcal{F})$ (temporal Fourier transform)

Linear system is

- conducive to curvelet-based wavefield *inversion* with *sparsity* promotion
- versatile
- conducive to compressive subsampling (e.g. missing trace or blended acquisition)

Focal transform [Berkhout '06, F.J.H et.al '07-'08]

- $\begin{cases} \mathbf{U} &= \mathbf{\Delta} \mathbf{P} \\ \mathbf{V} &= \mathbf{P} \\ \mathbf{b} &= \operatorname{vec} (\mathbf{V}) \\ \mathbf{A} &= \mathbf{U} \mathbf{C}_3^H \end{cases}$
- $\tilde{\mathbf{x}} = \operatorname{arg\,min}_{\mathbf{X}} \|\mathbf{x}\|_{1}$ $\tilde{\mathbf{G}} = \operatorname{vec}^{-1} \left(\mathbf{C}_{3}^{H} \tilde{\mathbf{x}} \right)$

(primary data-matrix operator) (total data matrix)

(focused 3-D curvelet transform)

s.t.
$$\|\mathbf{A}\mathbf{x} - \mathbf{b}\|_2 \le \epsilon$$

(focused data)

- primary data-matrix operator is inverted
- total data multi-D *deconvolved* with the *primaries*
- primaries focused to a directional source
- first-order multiples mapped to primaries

Slice from the total data matrix (V)



Original data

Slice from primary data-matrix operator (U)



SRME primaries

Focused/multi-D deconvolved data (G)



Curvelet-based wavefield inversion (CWI)

$$\mathbf{P}_{\epsilon}: \qquad \begin{cases} \mathbf{b} &= \operatorname{vec}\left(\mathbf{V}\right) \\ \mathbf{A} &= \mathbf{U}\mathbf{S}^{H} \\ \tilde{\mathbf{x}} &= \operatorname{arg\,min}_{\mathbf{X}} \|\mathbf{x}\|_{1} \quad \text{s.t.} \quad \|\mathbf{A}\mathbf{x} - \mathbf{b}\|_{2} \leq \epsilon \\ \tilde{\mathbf{G}} &= \operatorname{vec}^{-1}\left(\mathbf{S}^{T}\tilde{\mathbf{x}}\right) \approx \underbrace{\mathbf{U}^{\dagger}}_{\text{``inverse''}} \mathbf{V} \end{cases}$$

Corresponds to

- curvelet-sparsity regularized inversion
- multi-D deconvolution of the wavefield in the data matrix U with respect to the wavefield in the data matrix V

Applications

- focused wavefield recovery
- *defocussed* multiple prediction
- data inverse
- imaging of *blended* data

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Focused wavefield recovery







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Motivation

- Exploit *wavefield* focusing in the solution of the *recovery* problem
 - invert subsampled primary data-matrix operator [F.J.H et.al '07-'08]
 - interpolate by taking the inverse focal and curvelet transforms
- Combination of sparsity and *wavefield* focusing
 - improved focusing => more sparsity
 - curvelet sparsity => better focusing

Focused wavefield recovery

- $= \left(\mathbf{R}^{\Sigma_s} \otimes \mathbf{R}^{\Sigma_r} \otimes \mathbf{I} \right)$ \mathbf{R}
- \mathbf{V} $= \mathbf{P}$
- $\mathbf{b} = \mathbf{R} \operatorname{vec} (\mathbf{V})$

 $= \mathbf{U}\mathbf{C}_3^H$

- U $= \Delta P$
- $= \mathbf{RS}^{H}$ A \mathbf{S}^{H}

 $ilde{\mathbf{V}}$

(source-receiver restriction) (total data matrix) (incomplete data) (primary data-matrix operator)

(focussed 3-D curvelet transform) $\tilde{\mathbf{x}} = \arg\min_{\mathbf{x}} \|\mathbf{x}\|_1 \quad \text{s.t.} \quad \|\mathbf{A}\mathbf{x} - \mathbf{b}\|_2 \le \epsilon$ $= \operatorname{vec}^{-1} \left(\mathbf{S}^{H} \tilde{\mathbf{x}} \right)$ (recovered data)

- *Restrictions* along the *source-receiver* coordinates
- Focusing by inversion of the restricted primary-data matrix operator
- Reconstruction by *inverse* curvelet transform and *defocusing*

Incomplete data



Curvelet-domain sparsity promotion

1950



Focused curvelet-domain sparsity promotion

1950



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Defocussed multiple prediction





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Motivation

- Multiple prediction by multi-D convolution with the primary datamatrix operator
 - requires extensive matching to compensate for
 - the "source signature"
 - finite acquisition aperture
 - etc.
- Defocussed multiple prediction by multi-D deconvolution with the primary data-matrix operator
 - *inversion* of the *adjoint=multi-D* correlation with the primary data-matrix operator
 - compensates for the *amplitudes*, *finite aperture*, & *source wavelet*

Defocussed multiple prediction

- $\begin{cases} \mathbf{U} &= \mathbf{\Delta} \mathbf{P}^{H} & \text{(adjoint primary data-matrix operator)} \\ \mathbf{V} &= \mathbf{P} & \text{(total data)} \\ \mathbf{b} &= \operatorname{vec}(\mathbf{V}) \\ \mathbf{A} &= \mathbf{U} \mathbf{S}^{H} & \text{(multi-D correlation)} \\ \mathbf{S}^{H} &= \mathbf{C}_{3}^{H} & \text{(3-D curvelet transform)} \\ \tilde{\mathbf{x}} &= \arg\min_{\mathbf{X}} \|\mathbf{x}\|_{1} \quad \text{s.t.} \quad \|\mathbf{A}\mathbf{x} \mathbf{b}\|_{2} \leq \epsilon \\ \tilde{\mathbf{P}} &= \operatorname{vec}^{-1}\left(\mathbf{S}^{H} \tilde{\mathbf{x}}\right) & \text{(recovered data)} \end{cases}$
- Defocusing by *inversion* of the *adjoint* of *primary-data matrix* operator
- Multi-D deconvolution of the multi-D correlation with the primaries
- Reconstruction by *inverse* curvelet transform

Defocussed multiple prediction



Amplitude spectra (averaged)







Stable computation of the 'data inverse'





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Motivation

• Data-matrix inverse domain leads to a natural separation of primaries and surface-related multiples [Berkhout '06]

$$\hat{\mathbf{P}}^{\dagger} = \hat{\mathbf{\Delta P}}^{\dagger} - \hat{\mathcal{A}},$$

inverted inverted 'source' data primaries

- surface-related effects including source signature are mapped to a directional source
- primaries are mapped to the inverse of the primary data matrix
- Application to real data hampered by instabilities ...

Data inverse

- U $= \mathbf{P}$ (total data operator) $= \mathbf{I}_{\Psi}$ \mathbf{V} (bandwidth-limited delta) $\mathbf{b} = \operatorname{vec}\left(\mathbf{V}\right)$ $= \mathbf{U}\mathbf{S}^{H}$ A (multi-D convolution) \mathbf{S}^{H} $= \mathbf{C}_{3}^{H}$ (3-D curvelet transform) $\tilde{\mathbf{x}} = \arg\min_{\mathbf{x}} \|\mathbf{x}\|_1 \quad \text{s.t.} \quad \|\mathbf{A}\mathbf{x} - \mathbf{b}\|_2 \le \epsilon$ $ilde{\mathbf{P}}$ $= \operatorname{vec}^{-1} \left(\mathbf{S}^T \tilde{\mathbf{x}} \right)$ (inverted data)
- Inversion of the *full-data matrix operator*
- Multi-D deconvolution of the multi-D convolution with the data
- Regularized by curvelet-domain sparsity promotion



Data inverse synthetic data



Data inverse synthetic data



Data inverse real data



total data



total-data inverse

Data inverse real data



estimated primaries



estimated-primaries inverse



An encore: imaging of blended data







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Motivation

- **Observation:** *Blended* data acquisition is an instance of compressive sensing [F.J.H et. al '08]
- Image directly in the simultaneously acquired data domain
- Imaging conditions associated with adjoint-state methods [Tarontola '80s, Plessix, Pratt '00's] for the wave equation are based on multi-D correlations of wavefields
 - suffer from finite aperture & source effects
 - contain interferences due to blended acquisition
- Alternative approach based on *wavefield inversion*

Adjoint state or reverse-time methods

- At each depth level multi-D correlation of the monochromatic forward and inverse extrapolated wavefields, U and V
- Zero-offset image [Berkhout, Claerbout, and others, '80s] $\delta \mathbf{m} pprox \operatorname{diag}\left(\Re\left(\mathbf{\hat{U}}\mathbf{\hat{V}}^{*} \right) \right)$
- Consider deconvolution instead, i.e,

$$\mathbf{\hat{G}} = \Re \left(\mathbf{\hat{U}} \mathbf{\hat{V}}^{\dagger}
ight)$$

- Use wavefield inversion technique
 - improve imaging
 - recover from blended data = compressively subsampled data

Wavefields at 30 Hz [real parts]



Imaging by deconvolution

$$\begin{split} \mathbf{b} &= \operatorname{vec} \left(\mathbf{\hat{V}}^{H} \right) \\ \mathbf{A} &= \mathbf{\hat{U}}^{H} \mathbf{C}_{2}^{H} & \text{(focused 2-D curvelet transform)} \\ \tilde{\mathbf{x}} &= \operatorname{arg\,min}_{\mathbf{X}} \|\mathbf{x}\|_{1} \quad \text{s.t.} \quad \|\mathbf{A}\mathbf{x} - \mathbf{b}\|_{2} \leq \epsilon \\ \tilde{\mathbf{G}} &= \operatorname{vec}^{-1} \left(\mathbf{C}_{2}^{H} \tilde{\mathbf{x}} \right) & \text{(imaged data)} \end{split}$$

- Inversion instead of correlation
- Regularized by 2-D curvelet sparsity promotion
- Example for single layer model at transition

Correlation-based versus wavefield inversion

 $\mathbf{\hat{G}} = \Re \left(\mathbf{\hat{U}} \mathbf{\hat{V}}^{\dagger}
ight)$





 $\tilde{\mathbf{G}} = \operatorname{vec}^{-1} \left(\mathbf{C}_2^H \tilde{\mathbf{x}} \right)$

Image by wavefield inversion



Image by correlation

Image by deconvolution

Imaging of blended data

- $igg(\mathbf{R} \ = \left(\mathbf{R}^{\Sigma_s} \otimes \mathbf{R}^{\Sigma_r}
 ight)$
- $\mathbf{M} = \dot{\mathbf{F}}_2^* \left(e^{\hat{i}\boldsymbol{\theta}} \right) \mathbf{F}_2$
- **b** = $\mathbf{R}\mathbf{M}\mathbf{vec}\left(\hat{\mathbf{V}}\right)$ **A** = $\mathbf{R}\mathbf{M}\hat{\mathbf{U}}^{H}\mathbf{C}_{2}^{H}$
- $\tilde{\mathbf{x}} = \arg\min_{\mathbf{X}} \|\mathbf{x}\|_{1} \quad \text{s.t.} \quad \|\mathbf{A}\mathbf{x} \mathbf{b}\|_{2} \le \epsilon$ $\tilde{\mathbf{G}} = \operatorname{vec}^{-1} \left(\mathbf{C}_{2}^{H} \tilde{\mathbf{x}}\right) \quad (\text{imaged data})$

(imaged data)

(picking operator)

(random encoder)

(blended wavefield)

(blended focused 2-D curvelet transform)

with $\boldsymbol{\theta} = \text{Uniform}([0, 2\pi])$ random phase rotations.

- CS subsampling after Romberg's ['08] random convolution
- Regularized by 2-D curvelet sparsity promotion
- Imaged from source-receiver down-sampling after Fourier-space random phase encoding

Imaging of blended data

 $\operatorname{vec}^{-1}\left(\mathbf{R}\mathbf{M}\operatorname{vec}\left(\hat{\mathbf{V}}\right)\right)$

CS-sampled V

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Source Position

 $\operatorname{vec}^{-1}\left(\mathbf{A}^{H}\mathbf{b}\right)$





Subsampled V

Image by correlation

Imaging of blended data

 $\tilde{\mathbf{G}} = \operatorname{vec}^{-1} \left(\mathbf{C}_2^H \tilde{\mathbf{x}} \right)$

CS image by wavefield inversion





 $\operatorname{diag}\left(\Re\left(\mathbf{\tilde{G}}\right)\right)$

Image by deconvolution

Comparison

Conclusions

- Wavefield inversion is a versatile tool in seismic-data processing & imaging
- Curvelet-domain sparsity is a powerful *prior* that leads to *stable* inversions of
 - the primary-matrix operator => improved focusing & recovery
 - the adjoint of the primary-matrix operator => improved multiple prediction
 - the data-matrix operator
 - blended wavefields

Outlook

- wavefield predictions with improved spectral and amplitude properties
- wavefield predictions from blended data
- sparsity-promoting migration & full waveform inversion

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