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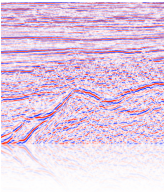


Random sampling: new insights into the reconstruction of coarsely-sampled wavefields


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SEG International Exposition and 77th Annual Meeting
Regularization of Seismic Acquisition
Monday, September 24th, 2007

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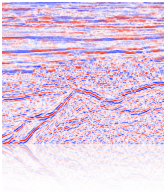


Unleash the power of random sampling...

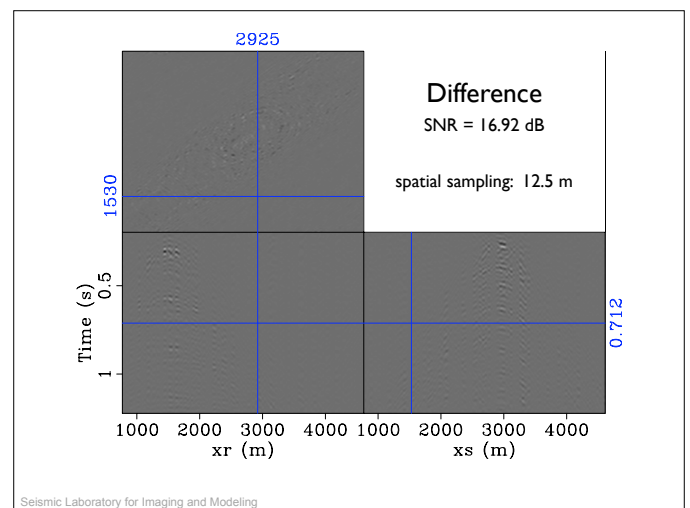
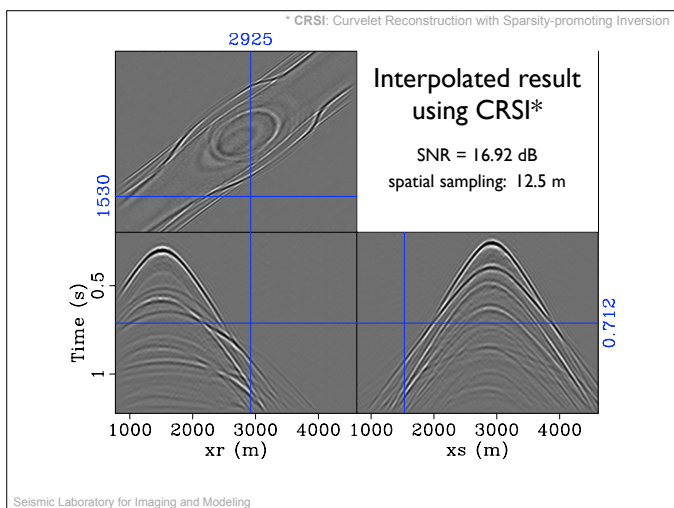
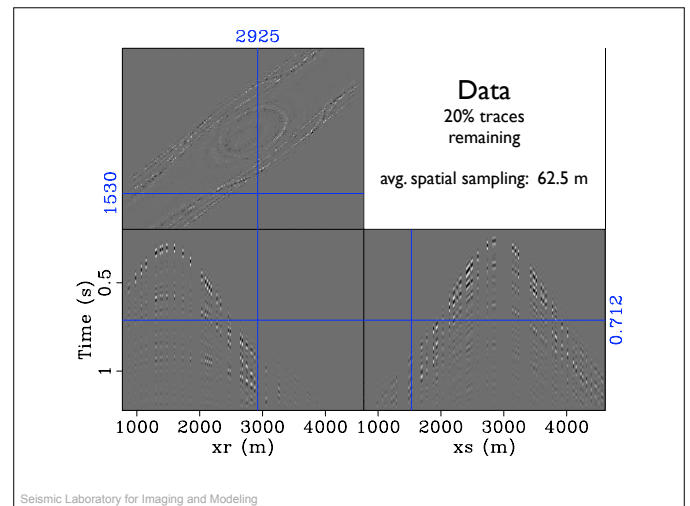
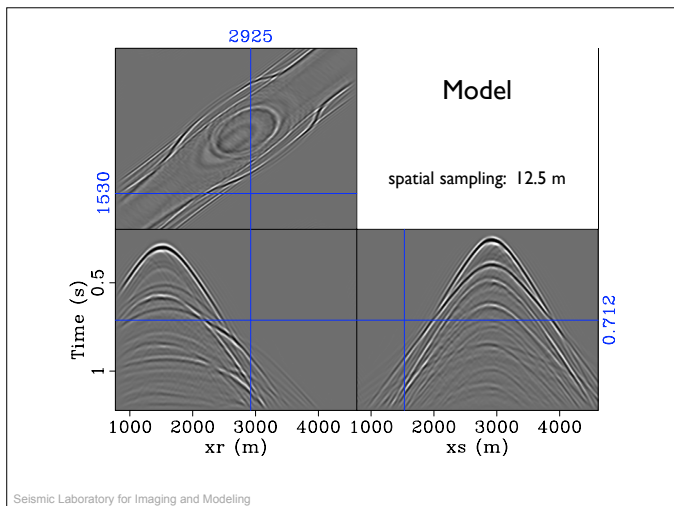
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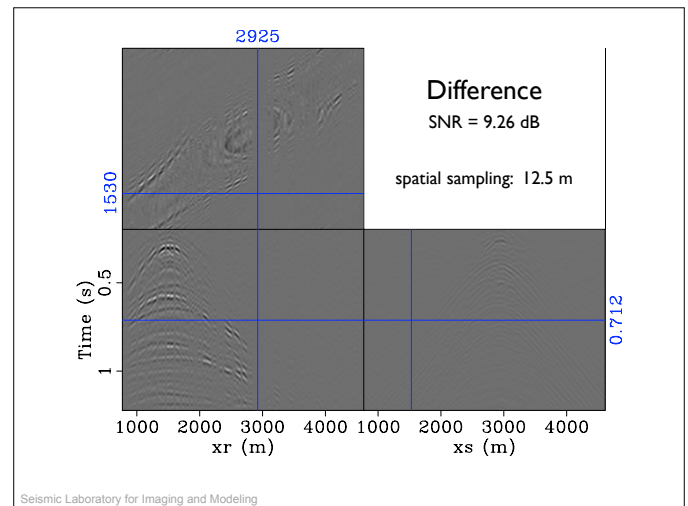
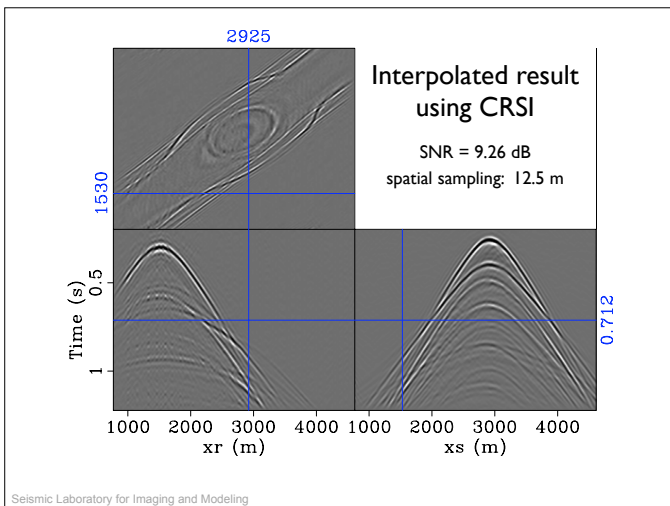
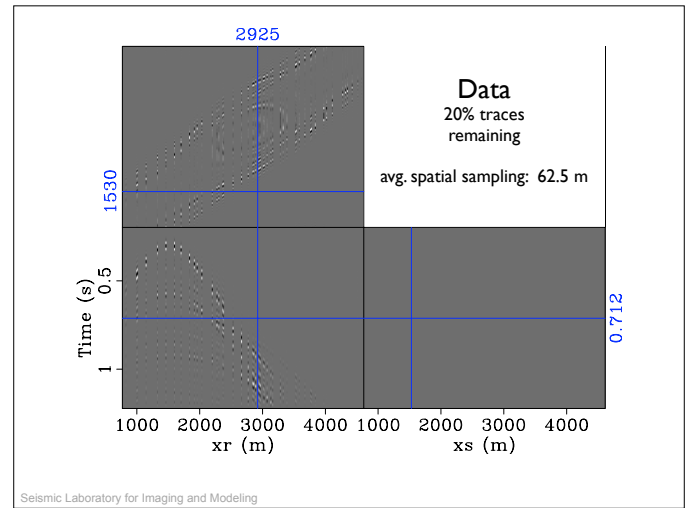
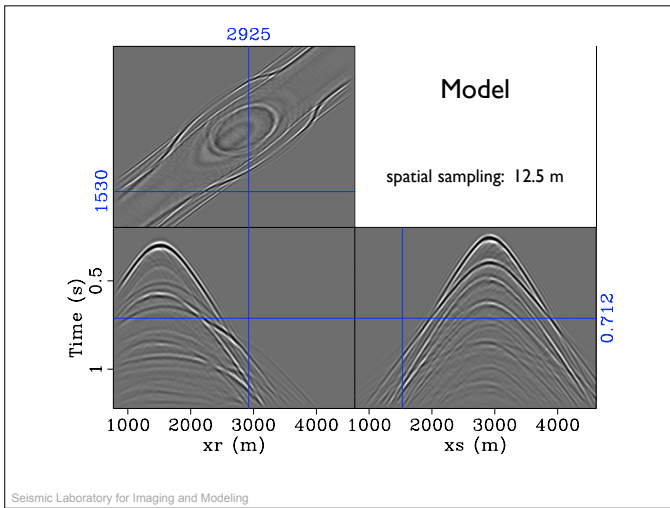
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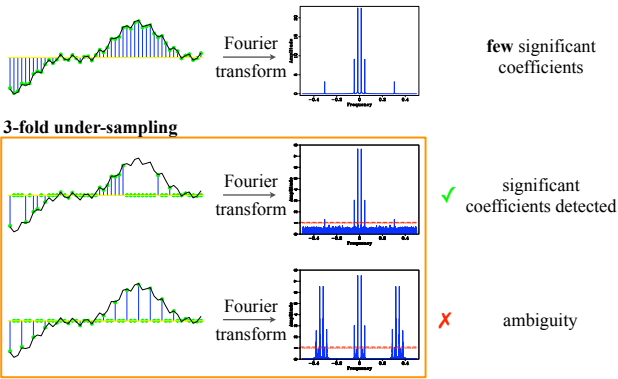
Motivation

- preliminary observations
 - 5-fold undersampled data in the time-source-receiver volume
 - missing traces at *irregular source-receiver locations*: **good reconstruction!**
 - missing traces at *irregular receiver locations*: **(much) less accurate reconstruction...**
- questions
 - what makes one case better than the other?
 - are acquisition irregularities really harmful to processing and imaging?
 - is there something to learn about favorable coarse acquisition geometries?
 - can the success of an interpolation method be (accurately) predicted based on the acquisition geometry?

Previous art

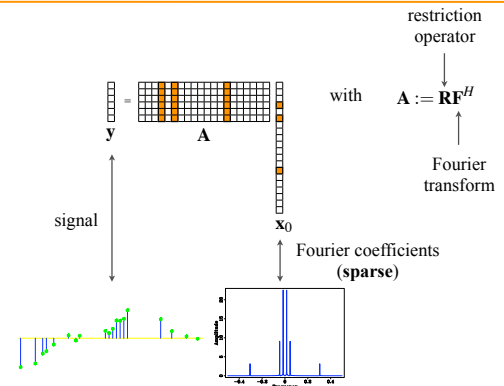
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Simple example



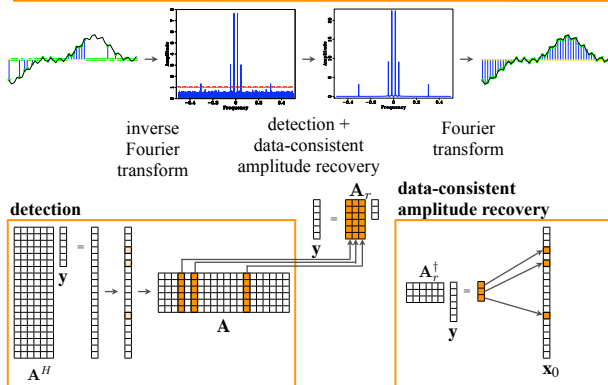
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Forward problem



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Naive sparsity-promoting recovery



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Observations

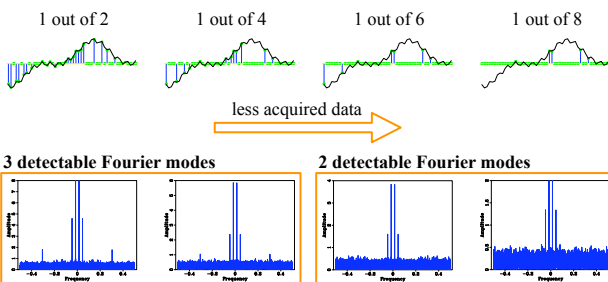
- 3-fold undersampling
 - random: significant coefficients **detected!**
 - regular: **ambiguity** between significant coefficients and aliases
- random undersampling
 - recovery \approx denoising + amplitudes correction
 - (accurate) recovery of the coefficients above the "noise" level

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[Donoho et al '06]

Undersampling "noise"

- "noise"
 - due to $A^H A \neq I$
 - defined by $A^H A x_0 - x_0 = A^H y - y$



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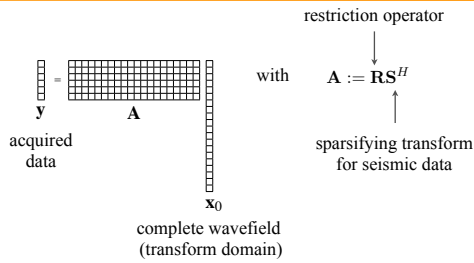
Further observations & comments

- random undersampling
 - size of the undersampling "noise" is a function of the undersampling factor
 - the less data acquired, the higher the "noise" level
 - for increasing undersampling
 - the largest coefficients remain detectable for the longest
 - for given undersampling
 - fixed number of recoverable coefficients
 - the more energy these significant coefficients carry compared to the total energy, the better the recovery \Rightarrow **need of an efficient representation for seismic data**

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[Candès et al '05]
[Donoho '06]

Sparsity-promoting wavefield reconstruction



Interpolated data given by $\tilde{f} = S^H \tilde{x}$ with

$$\tilde{x} = \arg \min_x \|x\|_1 \quad \text{s.t.} \quad y = Ax$$

[Sacchi et al '98]

[Xu et al '05]

[Zwartjes and Sacchi '07]

[Herrmann and Hennenfent '07]

Nonlinear wavefield sampling

- **sparsifying transform**

- typically **localized** in the time-space domain to handle the complexity of seismic data
 - curvelet transform (dyadic-parabolic partition of the f-k domain)
 - [windowed Fourier transform]

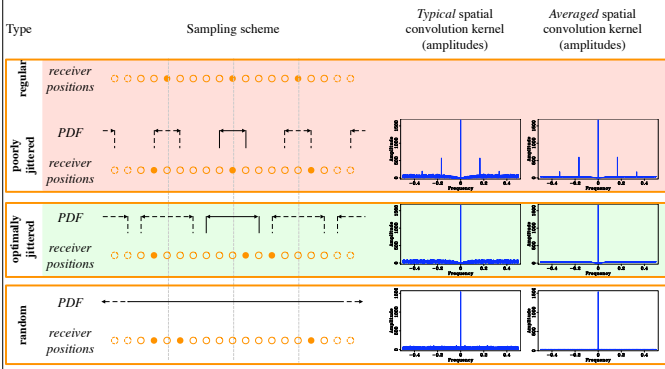
- **sampling scheme**

- generates incoherent random undersampling "noise" in the sparsifying domain
- do not create large gaps
 - because of the limited spatiotemporal extend of transform elements used for the reconstruction

- **sparsity-promoting solver**

- requires few matrix-vector multiplications

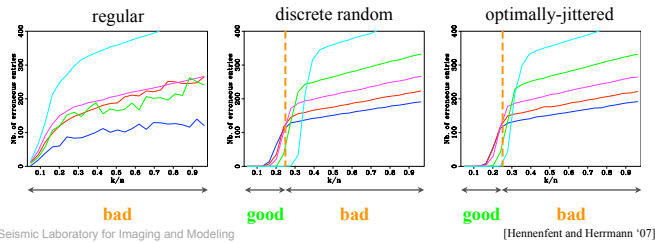
Discrete random jittered undersampling



Recovery from random vs. opt.-jittered data

- k -sparse signal of length N in the Fourier domain
- n observations in the time domain
 - $n = N\gamma$ with the undersampling factor γ ranging from 2 to 6

$$\tilde{x} = \arg \min_x \|x\|_1 \quad \text{s.t.} \quad y = Ax$$



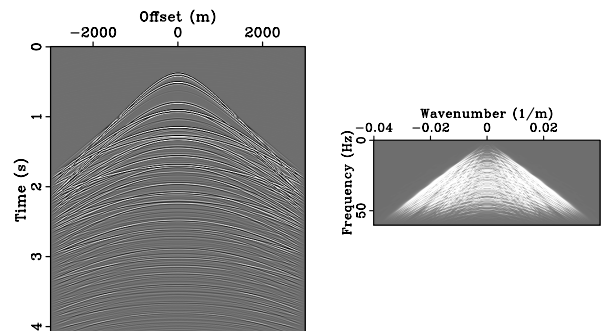
Curvelet Recovery w Sparsity-promoting Inversion

- Interpolated data given by $\tilde{f} = C^H \tilde{x}$ with

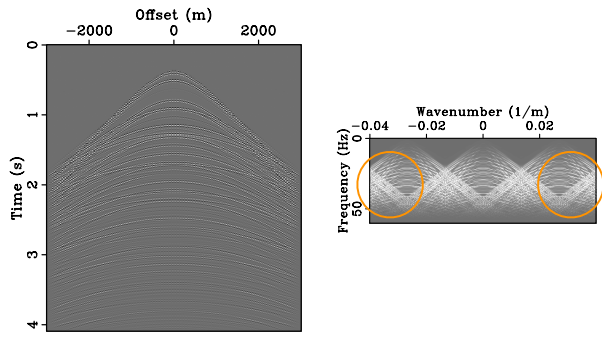
$$\tilde{x} = \arg \min_x \|x\|_1 \quad \text{s.t.} \quad y = RC^H x$$

- sparsity-promoting solver
 - Iterative Soft Thresholding with cooling (ISTC)

Model

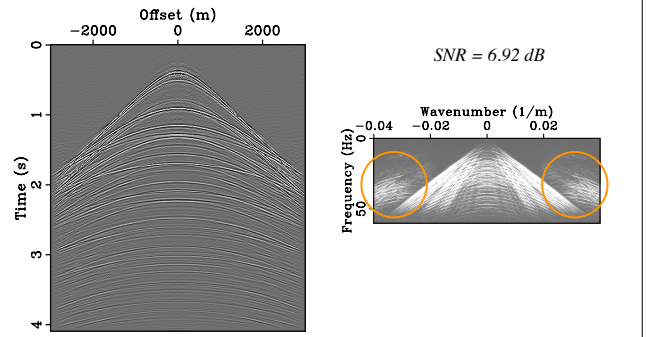


Regular 3-fold undersampling



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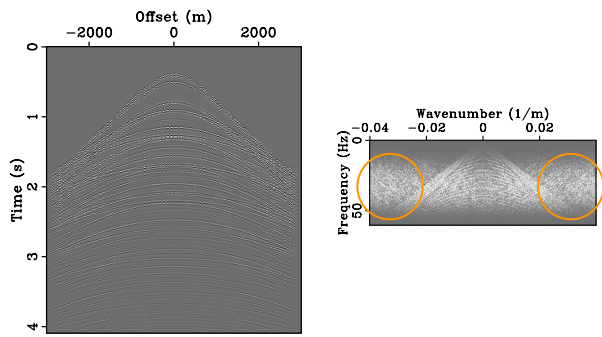
CRSI from regular 3-fold undersampling



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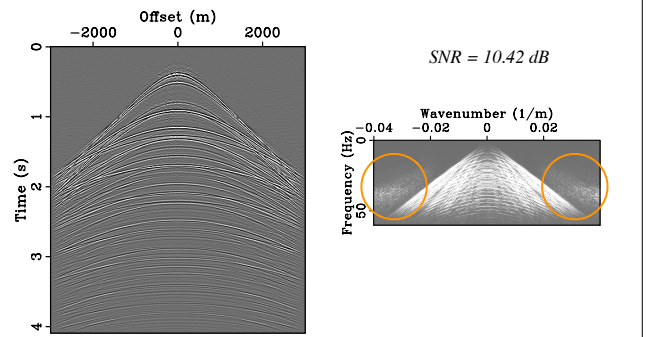
$$SNR = 20 \times \log_{10} \left(\frac{\|model\|_2}{\|reconstruction\ error\|_2} \right)$$

Optimally-jittered 3-fold undersampling



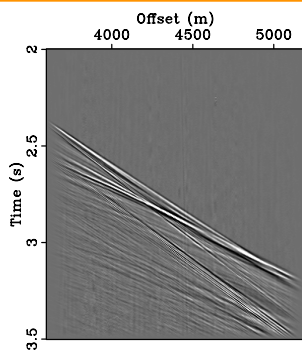
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CRSI from opt.-jittered 3-fold undersampling



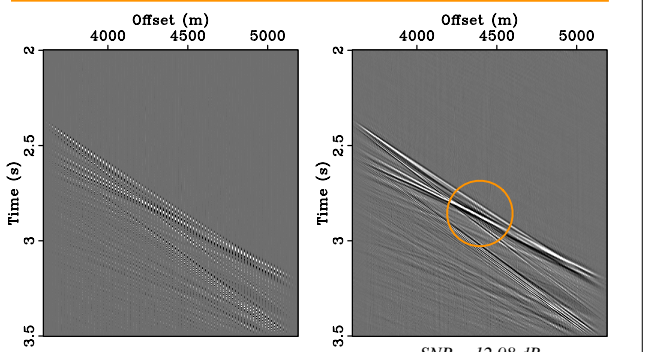
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Model



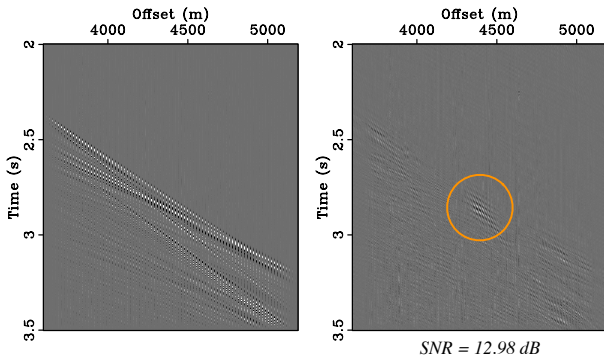
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Regular 3-fold undersampling



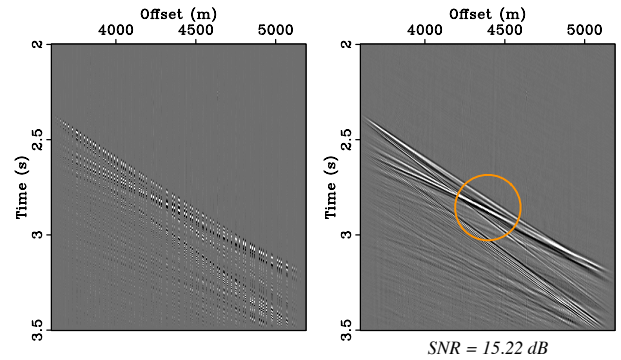
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Regular 3-fold undersampling



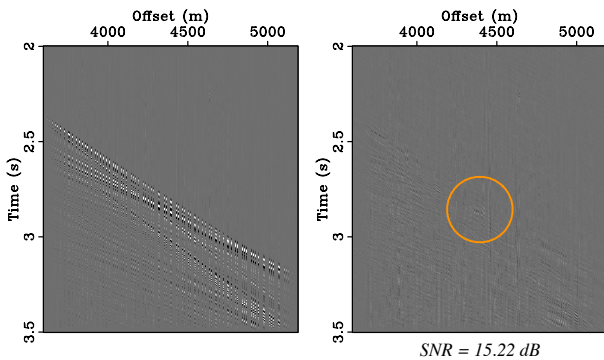
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Optimally-jittered 3-fold undersampling



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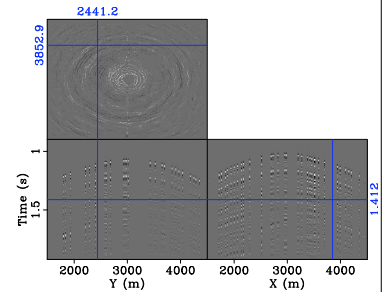
Optimally-jittered 3-fold undersampling



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Is jittered undersampling practical?

- field data
 - typ. irregularly sampled
 - no large gaps when possible



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Conclusions

- *sparsity* is a powerful property that offers striking benefits for signal reconstruction BUT it is not enough
- in the sparsifying domain, *interpolation is a denoising problem*
 - regular undersampling: **harmful coherent undersampling "noise"**, i.e., aliases
 - random & optimally-jittered undersamplings: **harmless incoherent random undersampling "noise"**
- nonlinear wavefield sampling
 - sparsifying transform: **curvelet transform**
 - coarse sampling scheme: **optimally-jittered undersampling**
 - sparsity-promoting solver: **iterative soft thresholding with cooling**

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Acknowledgments

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