

# A new take on compressive time-lapse seismic acquisition, imaging and inversion

Felix Oghenekohwo and Felix J. Herrmann

PIMS Workshop on Advances in Seismic Imaging and Inversion May 20 to 22, 2015  
University of Alberta, Edmonton, Canada



University of British Columbia

# A new take on compressive time-lapse seismic acquisition, imaging and inversion

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SLIM 

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# Overview

Introduction to CS

Timelapse (4D) & CS

Challenges for 4D

Recent CS extensions

Stylized examples

Linearized Inversion

Conclusions

## Compressive sensing paradigm

### ***Find representations that reveal structure***

- ▶ *transform-domain sparsity* (e.g., Fourier, curvelets, etc.)

### ***Sample to break the structure***

- ▶ *randomized acquisition* (e.g., *jittered* sampling, *time dithering*, *encoding*, etc.)
- ▶ *destroy sparsity*

### ***Recover structure by promoting***

- ▶ *sparsity via one-norm minimization*

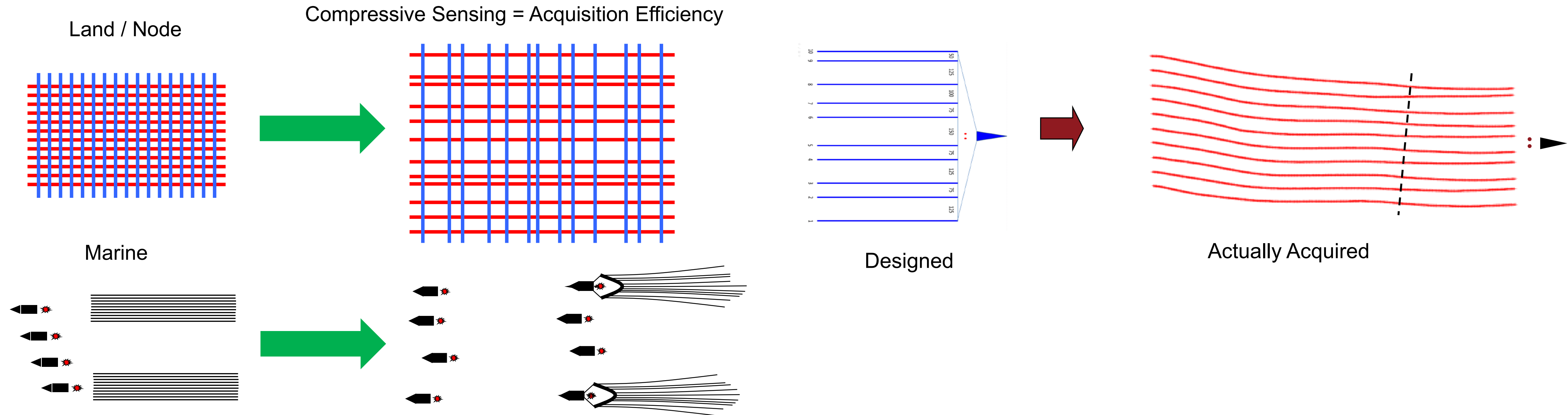
Mosher, C. C., Keskula, E., Kaplan, S. T., Keys, R. G., Li, C., Ata, E. Z., ... & Sood, S. (2012, November). Compressive Seismic Imaging. In *2012 SEG Annual Meeting*. Society of Exploration Geophysicists.

# Randomized undersampling

– examples from industry (ConocoPhillips)

## Deliberate & natural randomness in acquisition

(thanks to Chuck Mosher)



Haneet Wason and Felix J. Herrmann, "[Time-jittered ocean bottom seismic acquisition](#)", in *SEG Technical Program Expanded Abstracts*, 2013, vol. 32, p. 1-6.

Hassan Mansour, Haneet Wason, Tim T.Y. Lin, and Felix J. Herrmann, "[Randomized marine acquisition with compressive sampling matrices](#)", *Geophysical Prospecting*, vol. 60, p. 648-662, 2012.

## Time-lapse seismic

### Current acquisition paradigm:

- *repeat expensive* dense acquisitions & "*independent*" processing
- compute *differences* between *baseline* & *monitor* survey(s)
- challenging to ensure *repetition*

### New compressive sampling paradigm:

- cheap subsampled acquisition, e.g. via *time-jittered* marine *undersampling*
- exploits insights from distributed compressive sensing
- may offer possibility to *relax* insistence on *repeatability*

# Compressive sensing in 4D

## Sampling

$$\mathbf{A}_1 \mathbf{x}_1 = \mathbf{b}_1$$

← subsampled  
baseline data

$$\mathbf{A}_2 \mathbf{x}_2 = \mathbf{b}_2$$

← subsampled  
monitor data

## Sparsity-promoting recovery

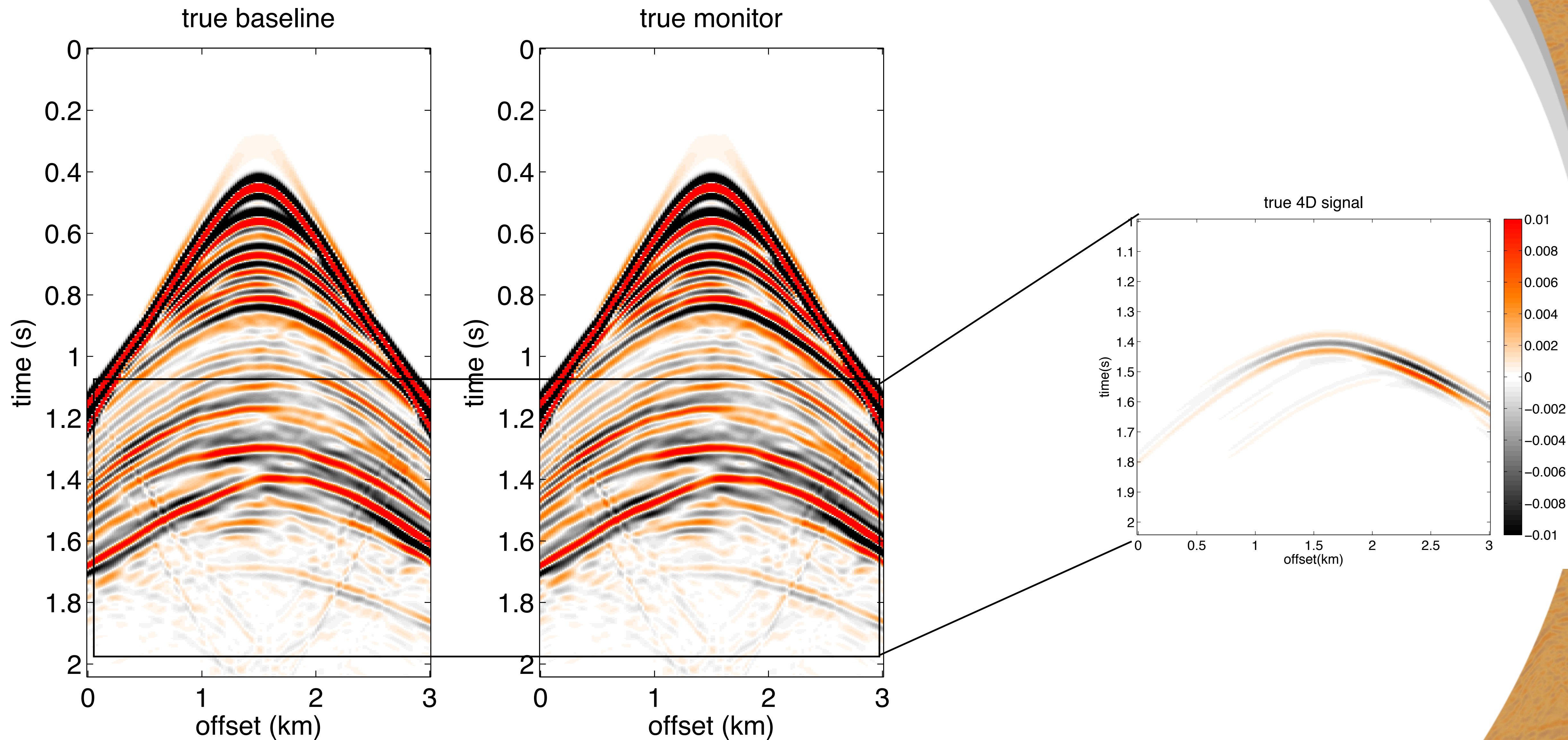
$$\tilde{\mathbf{x}} = \arg \min_{\mathbf{x}} \|\mathbf{x}\|_1 \quad \text{subject to} \quad \mathbf{A}\mathbf{x} = \mathbf{b}$$

recovered data:  $\tilde{\mathbf{d}} = \mathbf{S}^H \tilde{\mathbf{x}}$

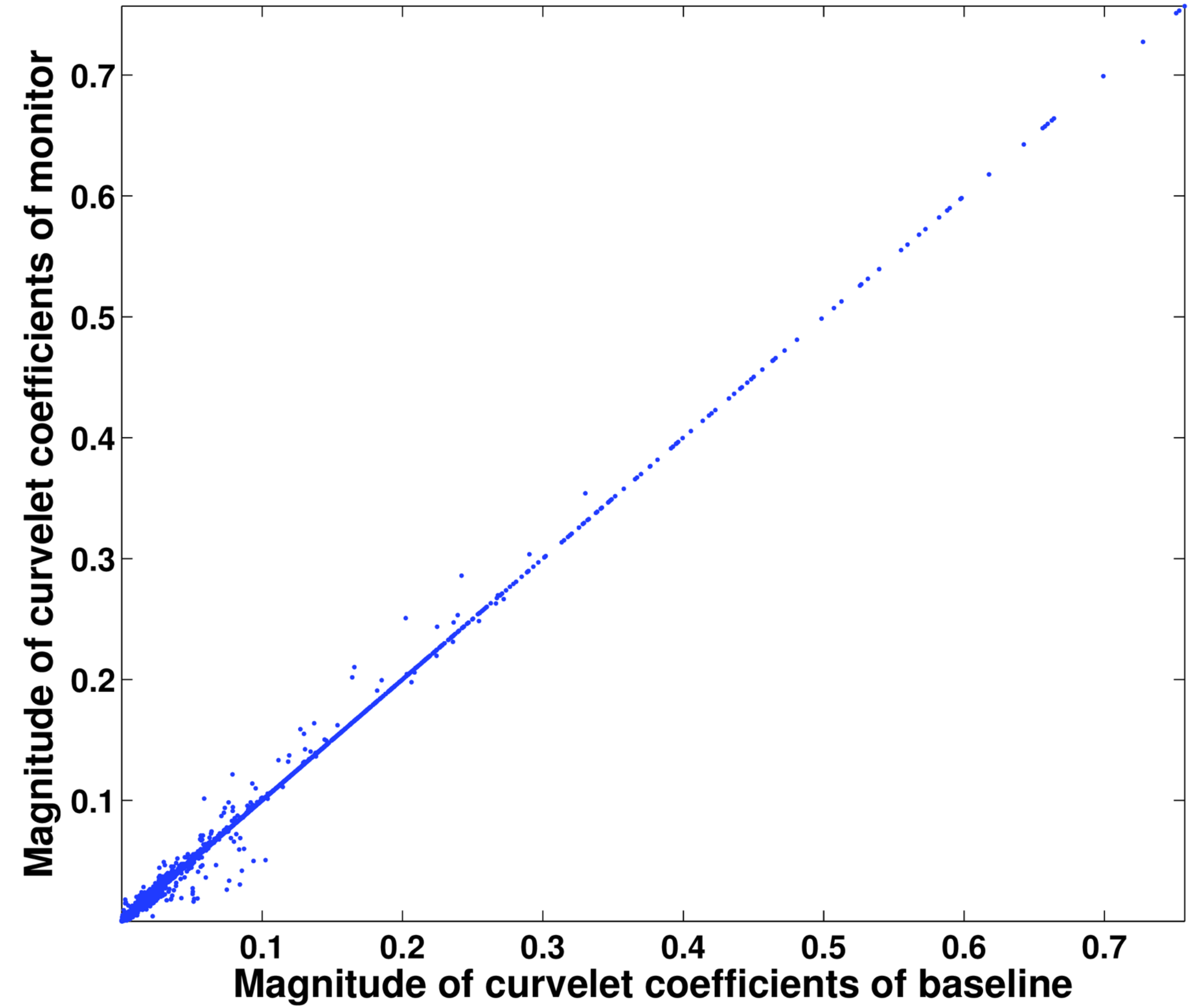
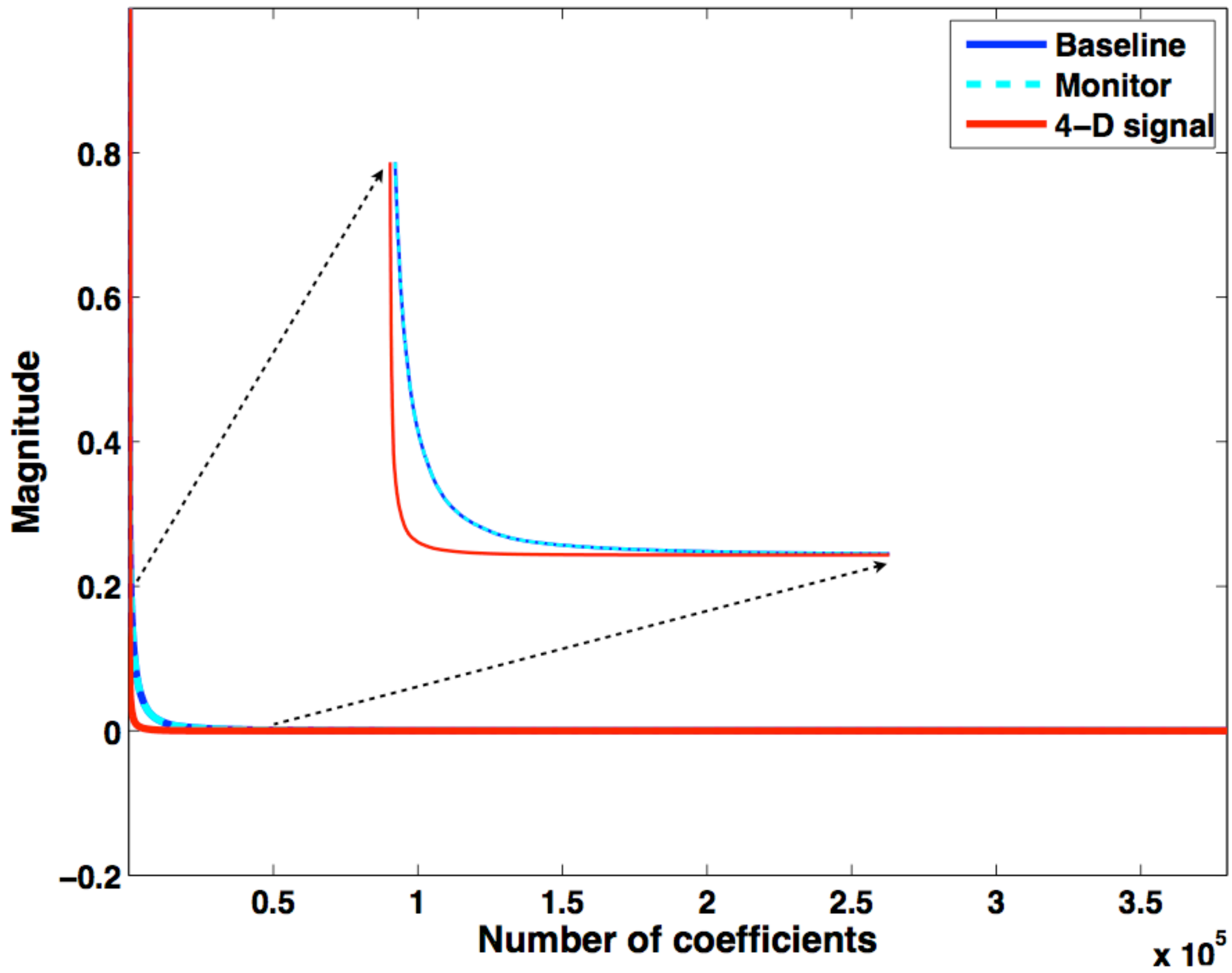
# Probing time-lapse data ....



# SAME Geometry – regularly & densely sampled – IDEAL but *UNREALISTIC* CASE



# Structure - curvelet representation



## Observations

- Compressible
  - few coefficients needed for reconstruction
- Correlations in different vintages
  - significant overlap along the diagonal
- Time-lapse signal
  - more compressible

Can we exploit the structure in the time-lapse data simultaneously ?

# Distributed compressive sensing

## – joint recovery model (JRM)

*vintages*

$$\begin{aligned} \mathbf{x}_1 &= \mathbf{z}_0 + \mathbf{z}_1 \\ \mathbf{x}_2 &= \mathbf{z}_0 + \mathbf{z}_2 \end{aligned} \rightarrow \text{differences}$$

*common component*

$$\underbrace{\begin{bmatrix} \mathbf{A}_1 & \mathbf{A}_1 & \mathbf{0} \\ \mathbf{A}_2 & \mathbf{0} & \mathbf{A}_2 \end{bmatrix}}_{\mathbf{A}} \underbrace{\begin{bmatrix} \mathbf{z}_0 \\ \mathbf{z}_1 \\ \mathbf{z}_2 \end{bmatrix}}_{\mathbf{z}} = \underbrace{\begin{bmatrix} \mathbf{b}_1 \\ \mathbf{b}_2 \end{bmatrix}}_{\mathbf{b}} \rightarrow \begin{matrix} \text{baseline} \\ \text{monitor} \end{matrix}$$

- **Key idea:**

- ▶ use the fact that *different* vintages *share* common information
- ▶ invert for *common* components & *differences* w.r.t. the *common* components with *sparse* recovery

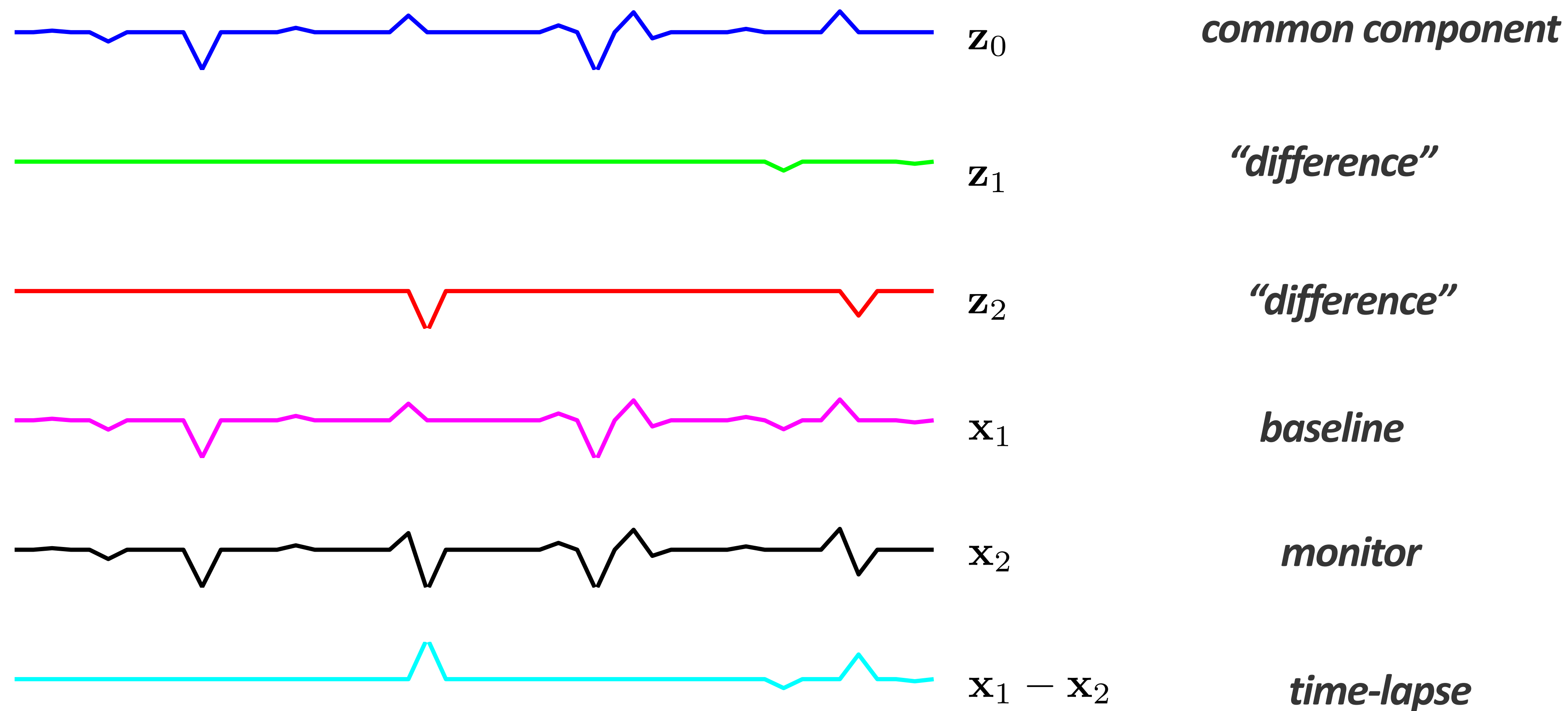
## Interpretation of the model

– w/ & w/o repetition

- In an *ideal world* ( $\mathbf{A}_1 = \mathbf{A}_2$ )
  - ▶ JRM *simplifies* to recovering the *difference* from  $(\mathbf{b}_2 - \mathbf{b}_1) = \mathbf{A}_1(\mathbf{x}_2 - \mathbf{x}_1)$
  - ▶ expect *good* recovery when *difference* is *sparse*
  - ▶ *but* relies on “*exact*” repeatability...
- In the *real world* ( $\mathbf{A}_1 \neq \mathbf{A}_2$ )
  - ▶ no absolute *control* on *surveys*
  - ▶ *calibration* errors
  - ▶ noise...

# Stylized examples

# Sparse baseline, monitor and time-lapse signals



*Signal length  $N = 50$*



## Stylized experiments

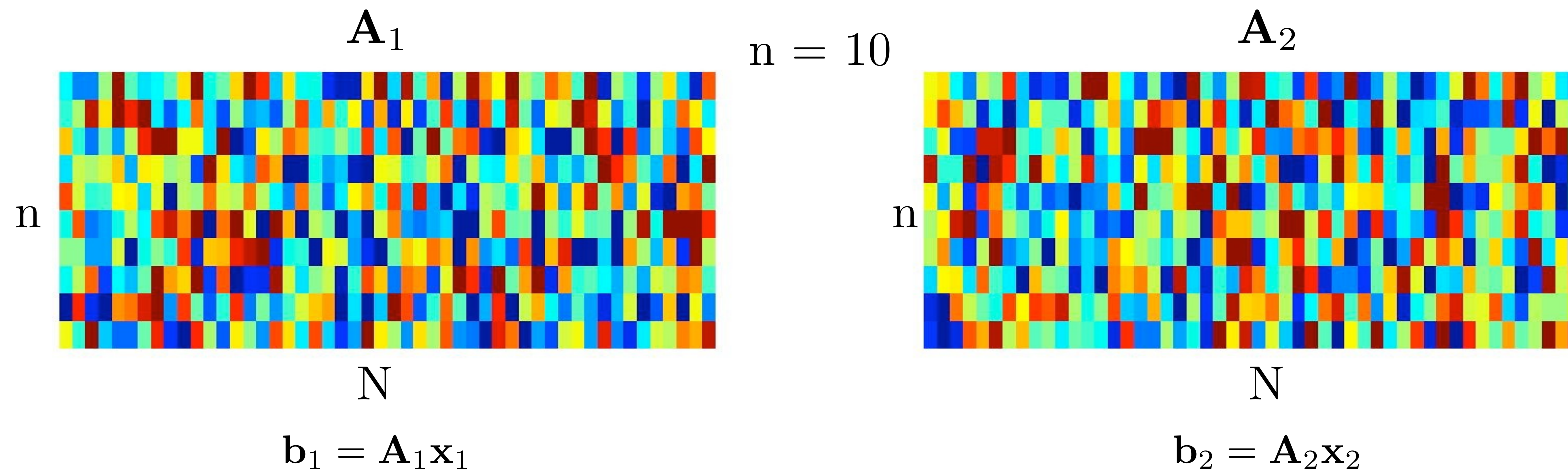
Conduct *many* CS experiments to compare

- ▶ *joint vs parallel* recovery of signals and the difference
- ▶ recovery with *completely* independent  $\mathbf{A}_1, \mathbf{A}_2$
- ▶ *random* acquisition with different numbers of samples

## Stylized experiments

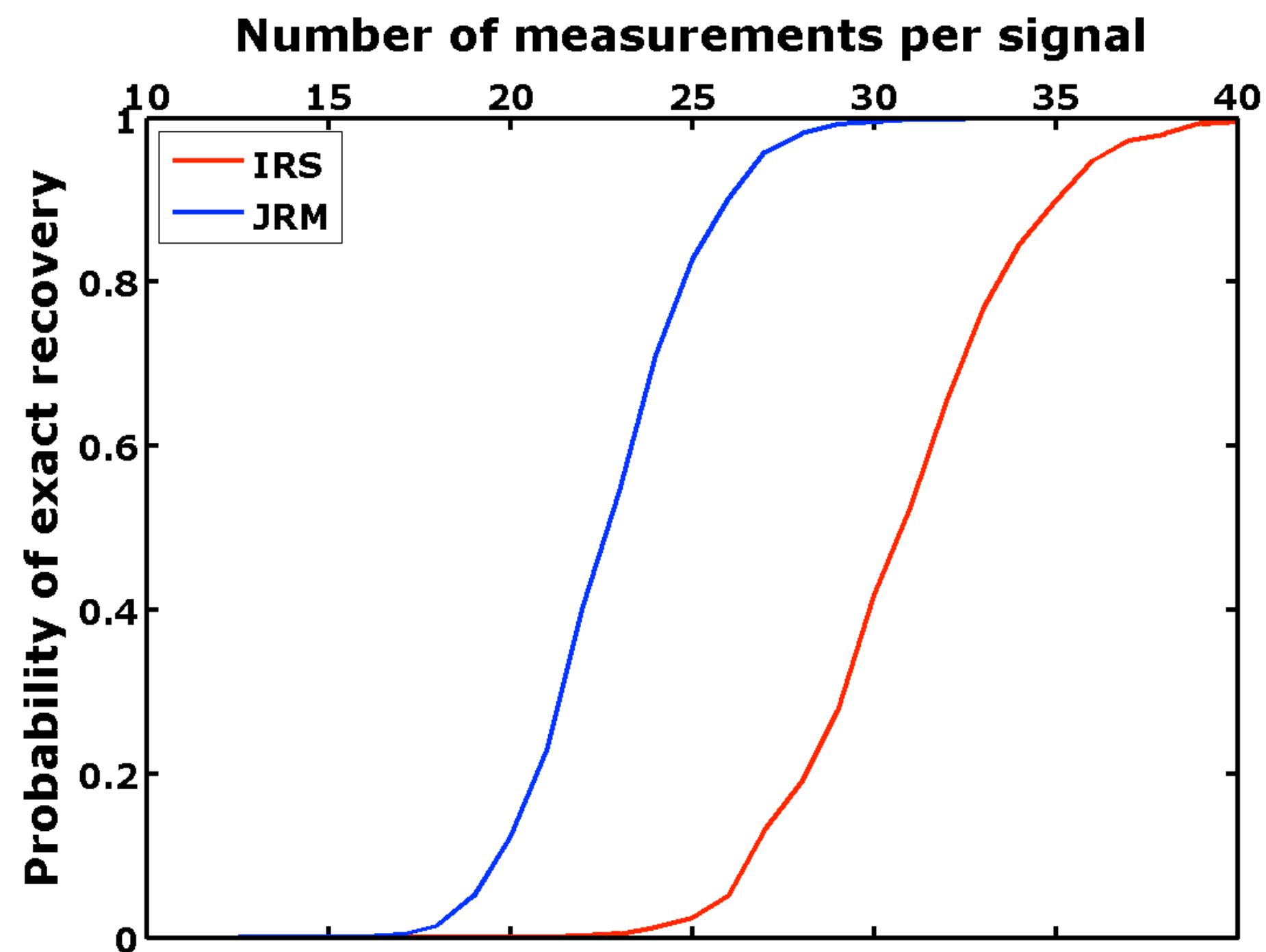
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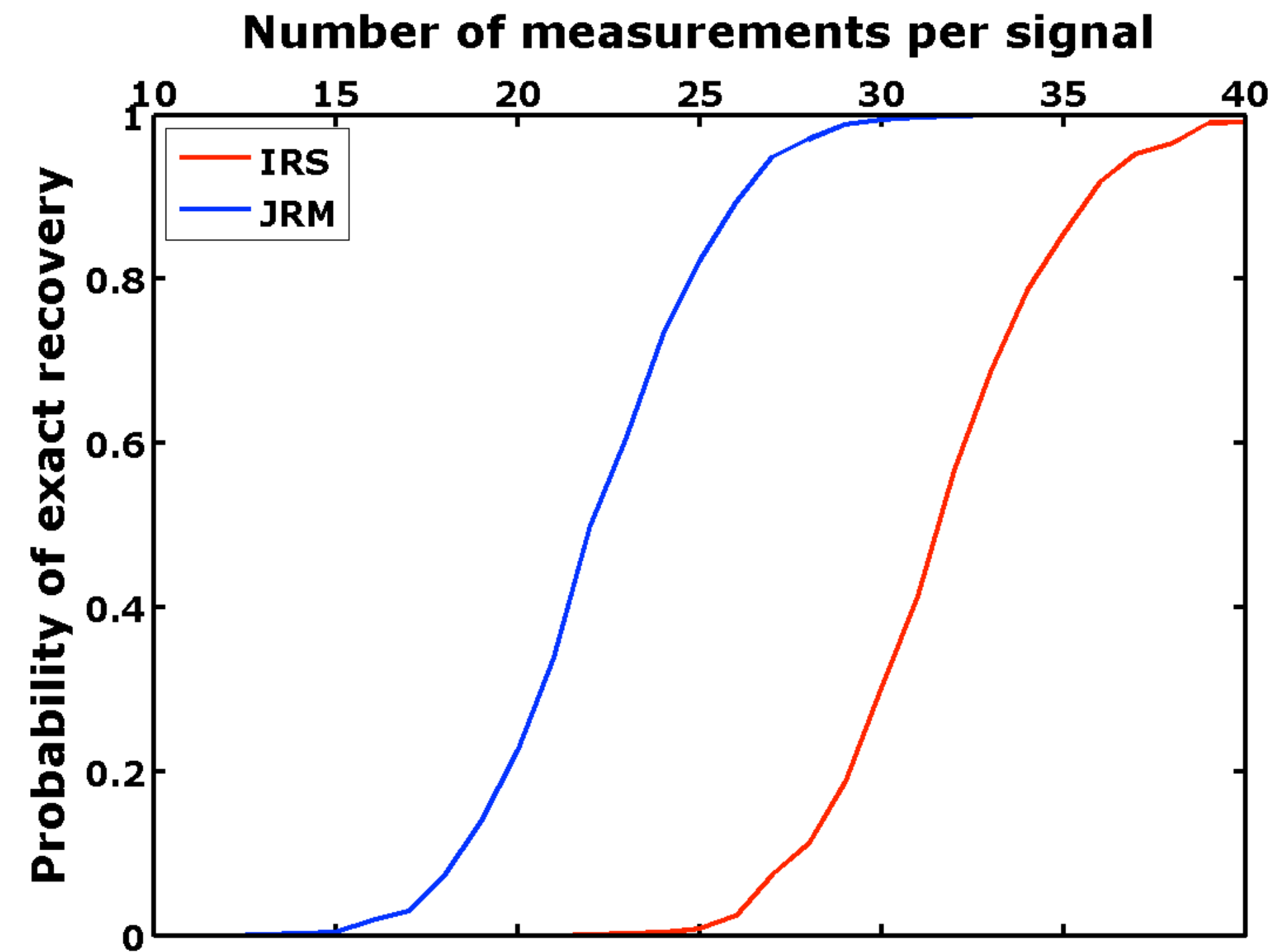


Run 2000 different experiments  
Compute Probability of recovery

## Results: *independent* versus *joint* recovery



Recovery of vintages



Recovery of difference

## Observations

- Joint recovery (processing) is better than independent processing
- Improved recovery of vintages and difference
- Requires fewer samples (subsampling data)

## *Application to imaging*

*- credit to Ning Tu*

Ning Tu and Felix J. Herrmann, “[Fast imaging with surface related multiples by sparse inversion](#)”, *Geophysical Journal International*, vol. 201, p. 304-317, 2014.

Felix J. Herrmann and Xiang Li, “[Efficient least-squares imaging with sparsity promotion and compressive sensing](#)”, *Geophysical Prospecting*, vol. 60, p. 696-712, 2012.

# Migration

## Problem formulation

$$\tilde{\mathbf{x}} = \arg \min_{\mathbf{x}} \|\mathbf{x}\|_1 \quad \text{subject to} \quad \|\mathbf{A}\mathbf{x} - \mathbf{b}\|_2 \leq \sigma$$

**Linearized Demigration  
operator**

where

$$\mathbf{A} = \nabla F[\mathbf{m}_0, q] \mathbf{C}^H$$

$$\mathbf{b} = \delta \mathbf{d}$$

$$\delta \tilde{\mathbf{m}} = \mathbf{C}^H \tilde{\mathbf{x}}$$

# Migration

## Dimensionality reduction

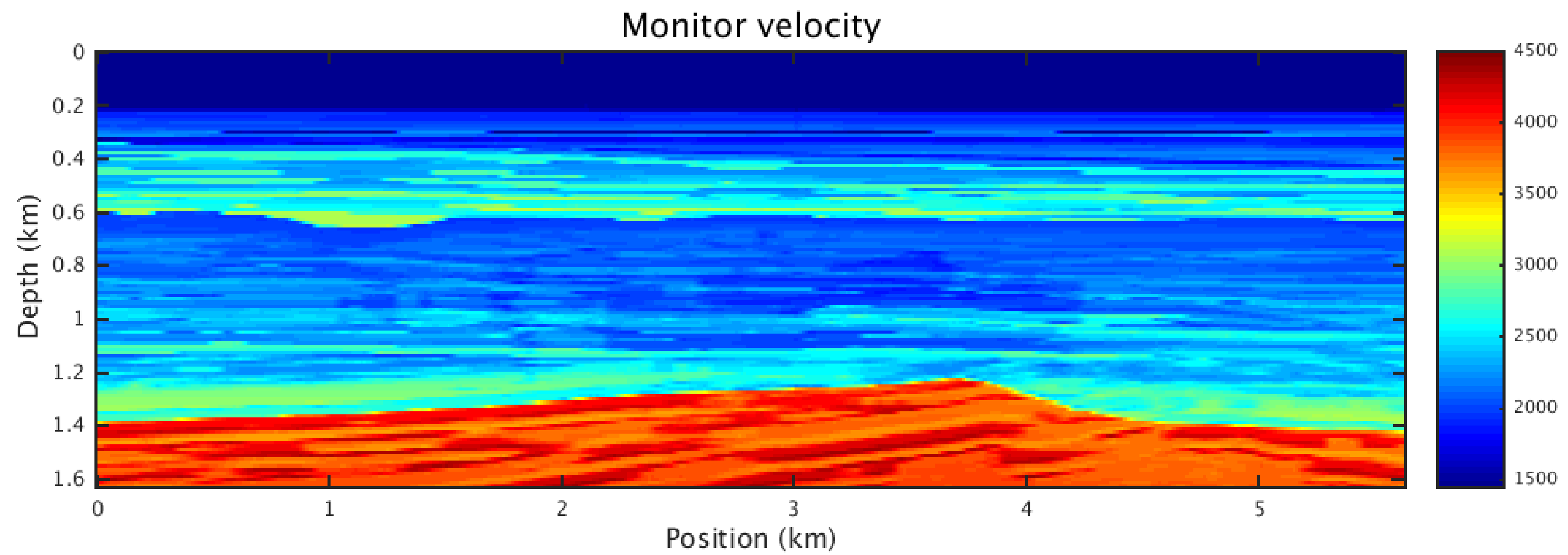
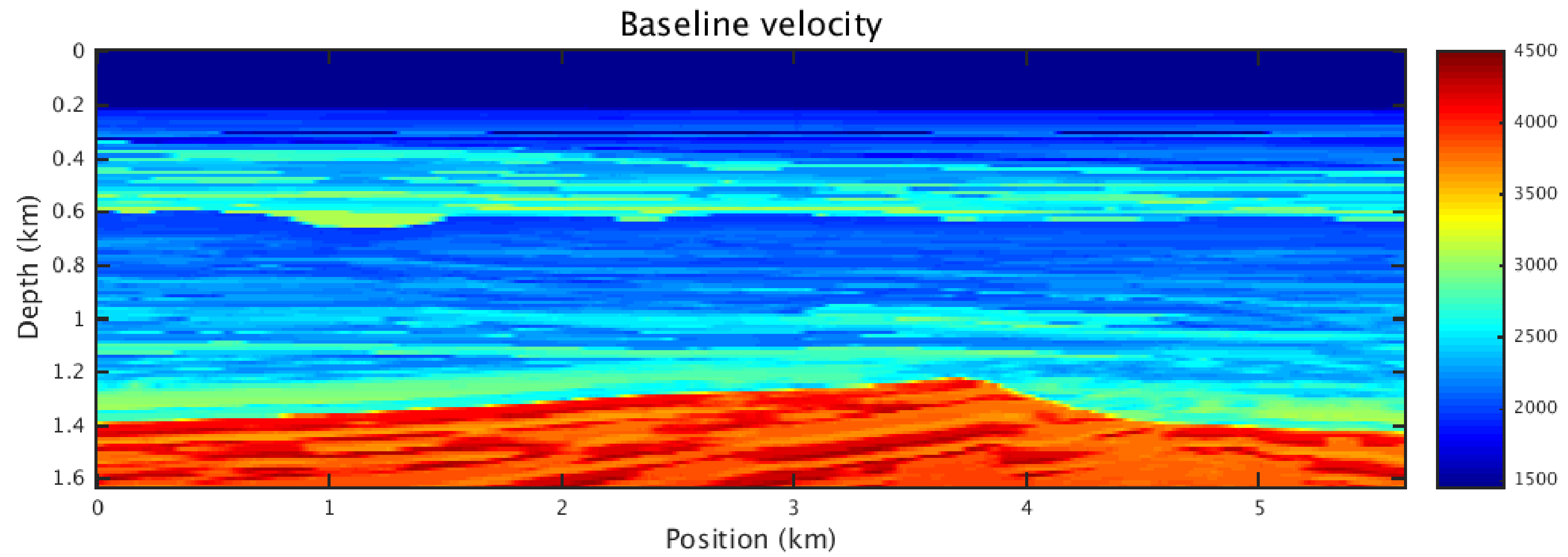
$$\tilde{\mathbf{x}} = \arg \min_{\mathbf{x}} \|\mathbf{x}\|_1 \quad \text{subject to} \quad \|\underline{\mathbf{A}}\mathbf{x} - \underline{\mathbf{b}}\|_2 \leq \sigma_k$$

where

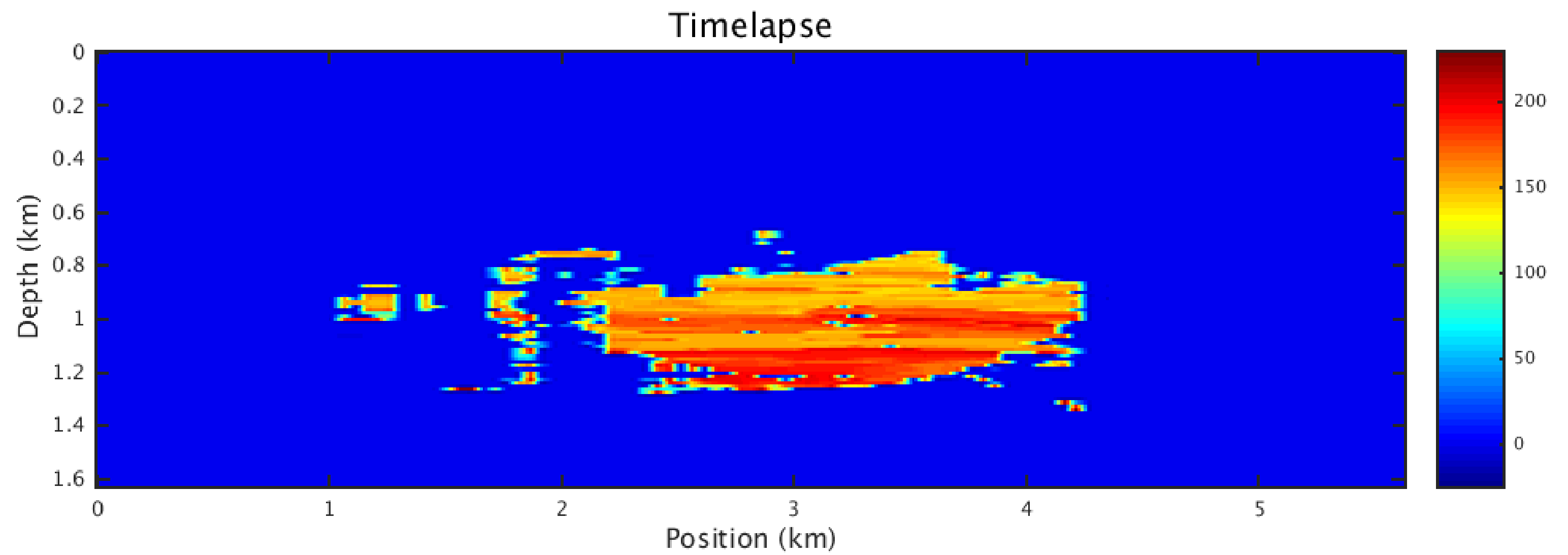
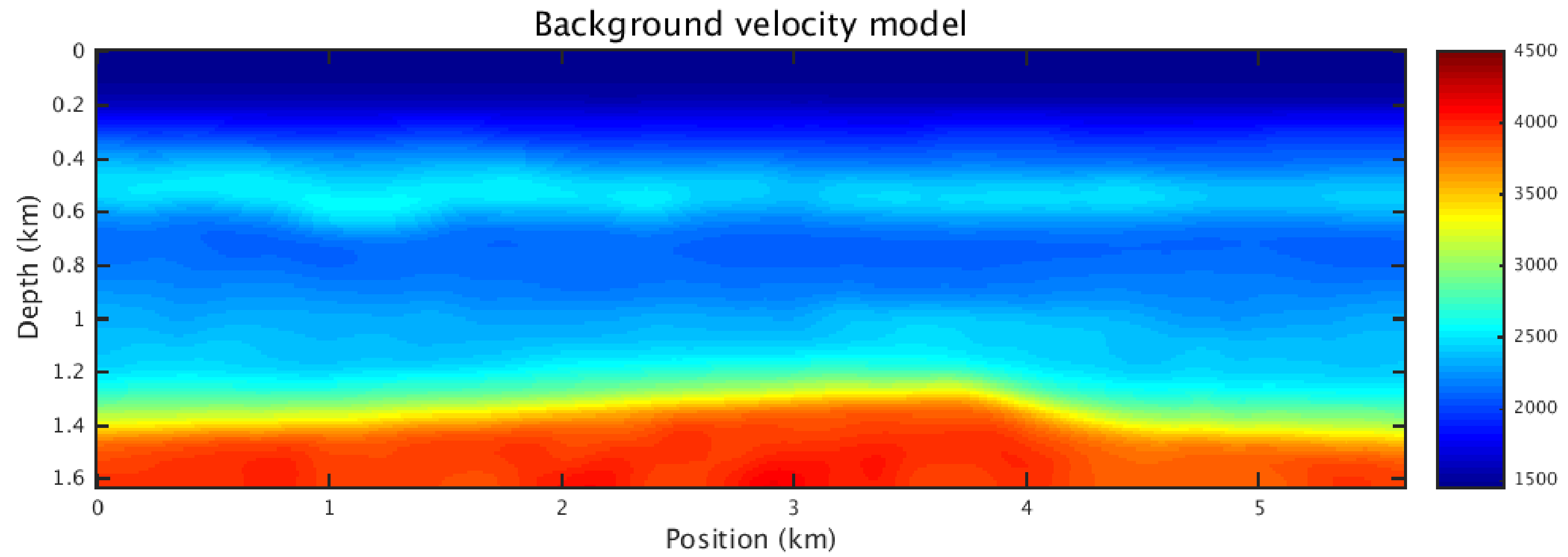
$$\underline{\mathbf{A}} = \mathbf{R}\mathbf{M}\mathbf{A}$$

$$\underline{\mathbf{b}} = \mathbf{R}\mathbf{M}\mathbf{b}$$

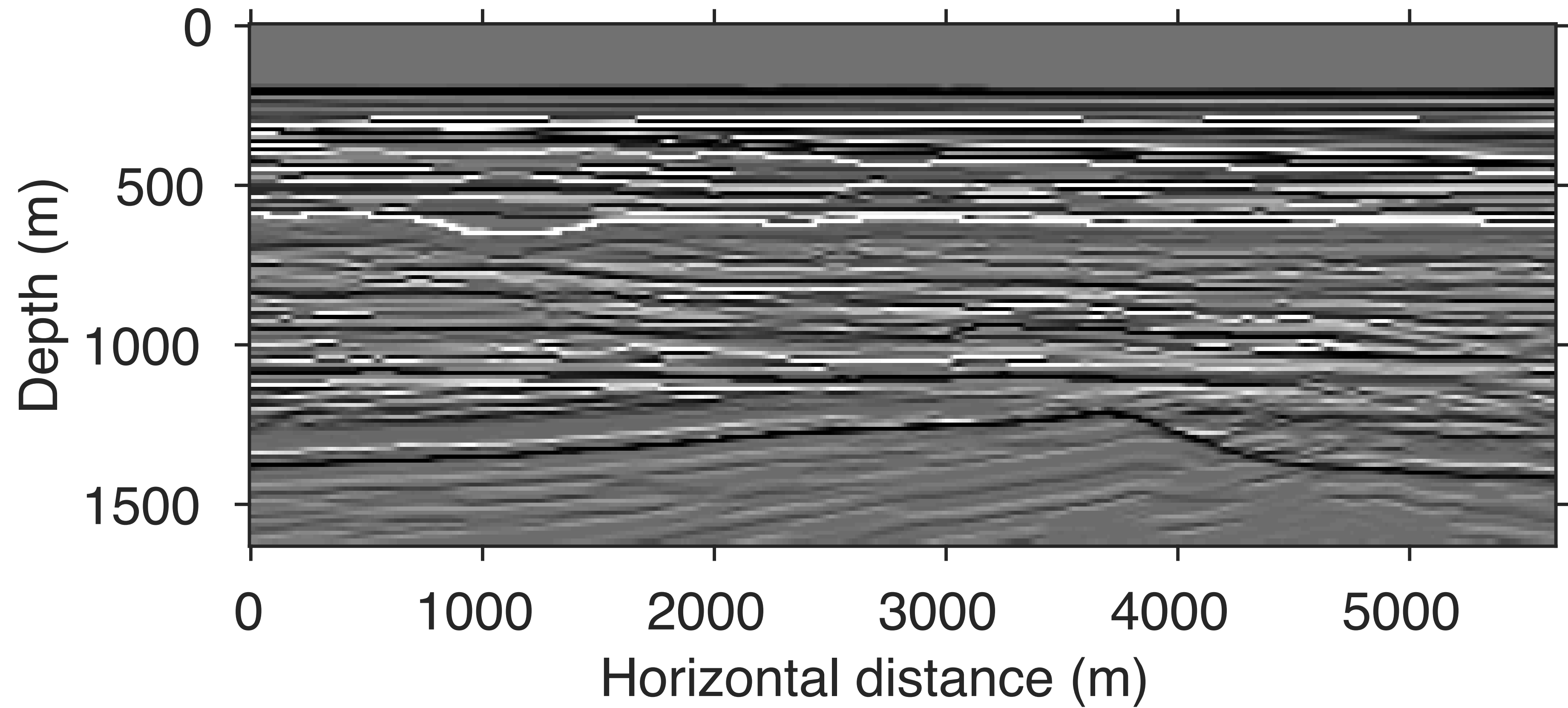
$$\delta\tilde{\mathbf{m}} = \mathbf{C}^H \tilde{\mathbf{x}}$$



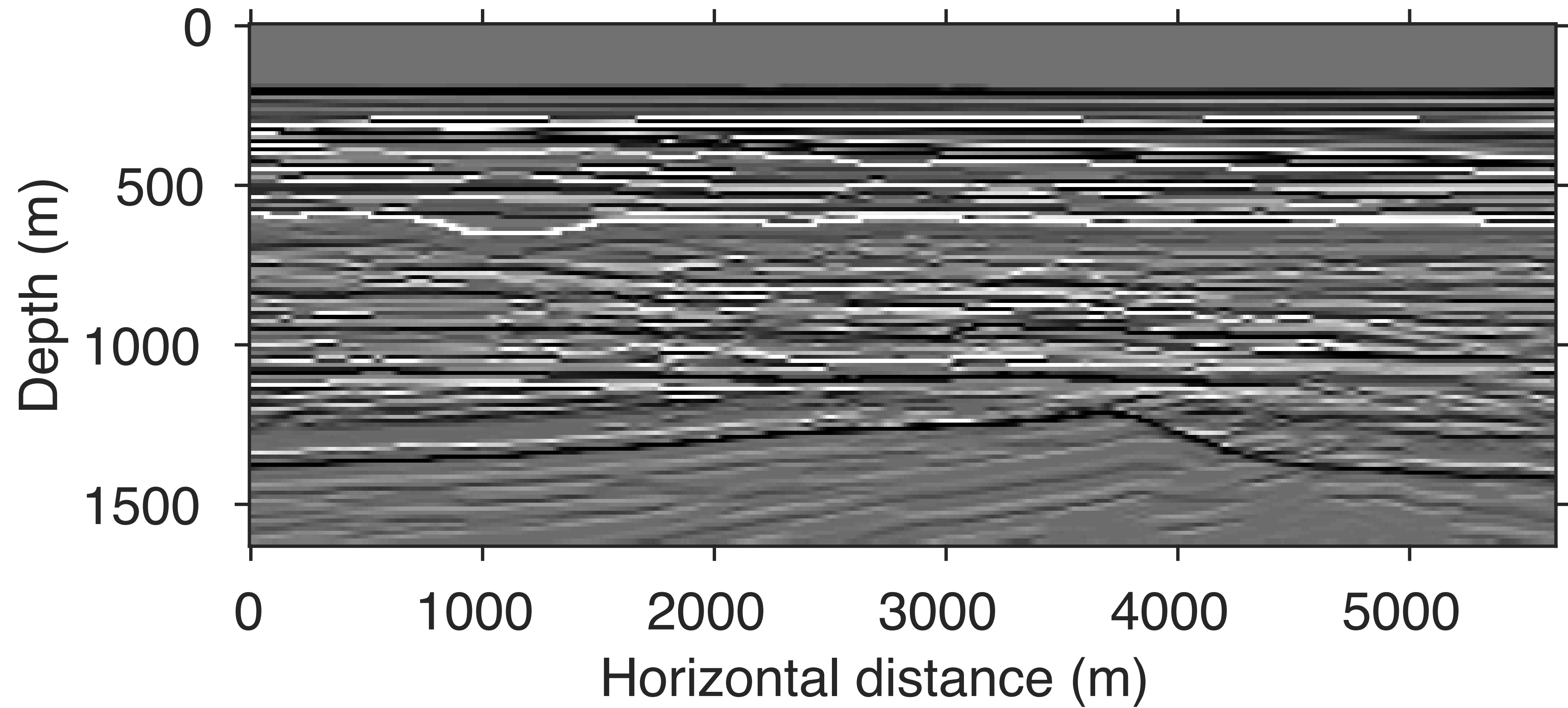




# Baseline perturbation

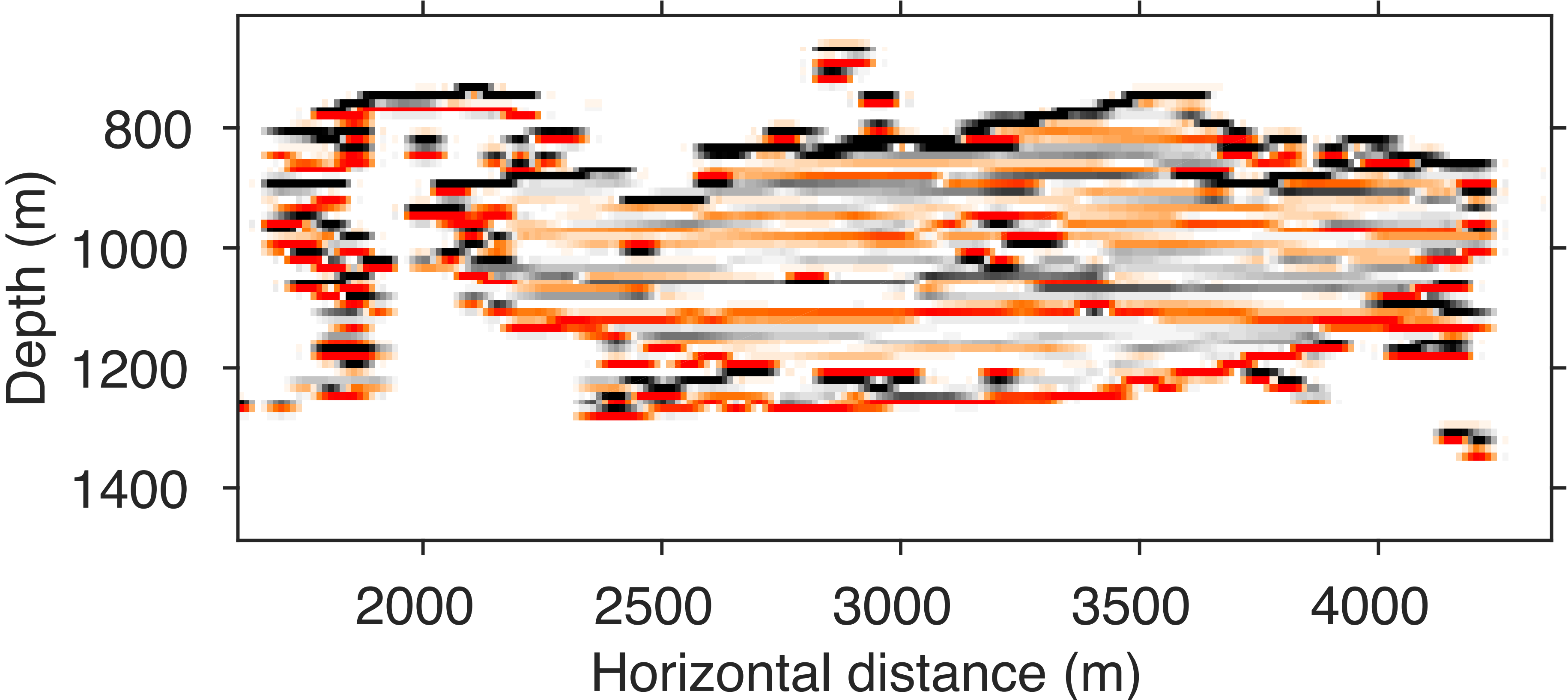


# Monitor perturbation



# Time-lapse reflectivity

Zone of interest



# Migration

## Modeling parameters

- 225 shots @ approx. 25m interval
- 225 receivers @ approx. 25m interval
- 120 frequencies between 5 & 35Hz for imaging
- Shot records of 4seconds
- Ricker wavelet @ 20.0Hz
- Baseline & Monitor with “different” source/receiver positions

## Objective

- Imaging of baseline/monitor
- Observe and interpret changes in reflectivity
- Compare independent (IRS) and the joint method (JRM)

# Migration

Use 15 randomly selected sources and all the frequencies

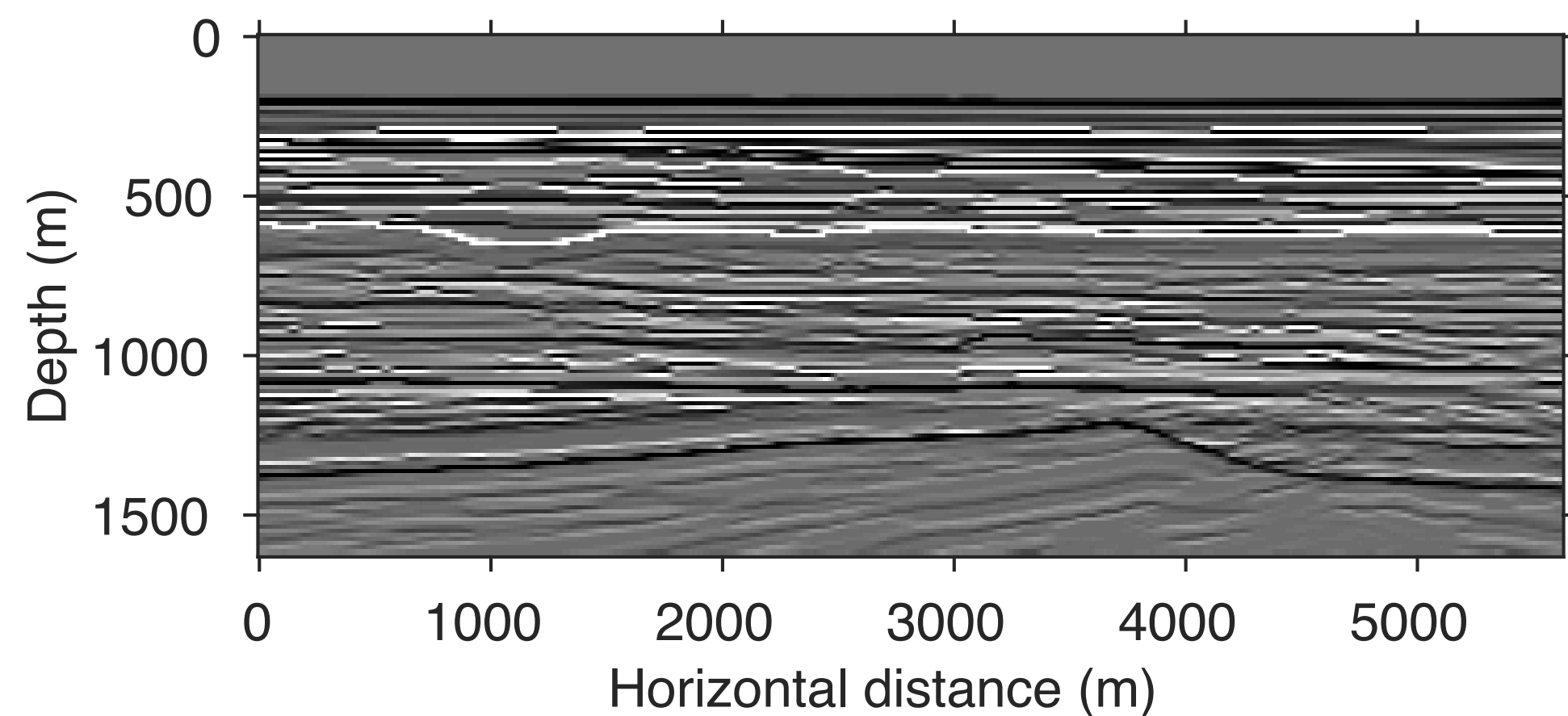
(1) Conventional RTM with data

(2) Least squares RTM

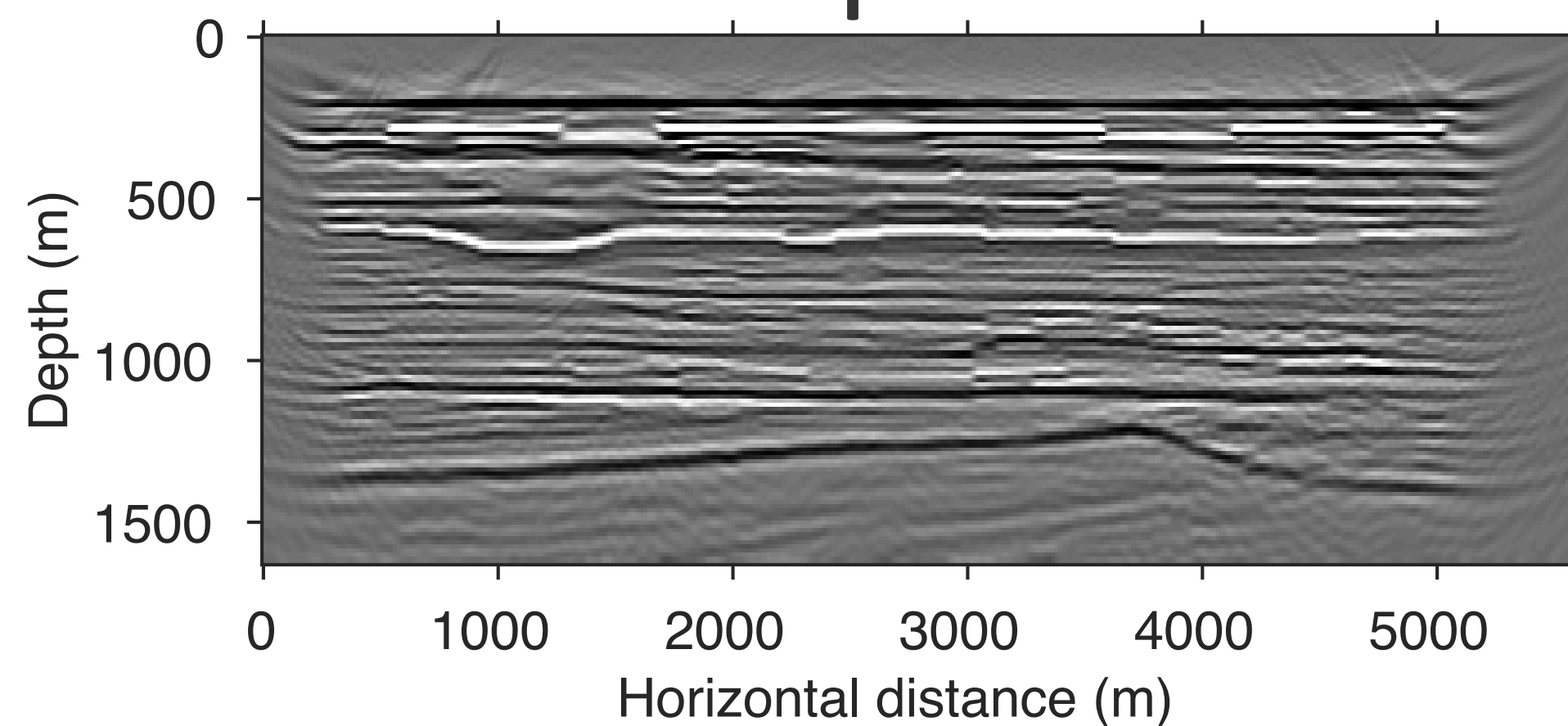
- Randomly select 15 sources and 16 frequencies at each iteration
- No renewal of sources, but frequency redraw at each iteration
- Exploit sparsity (in curvelet domain) of reflectivity
- Ricker wavelet @ 20Hz
- Fairly accurate background velocity model

# Baseline Image

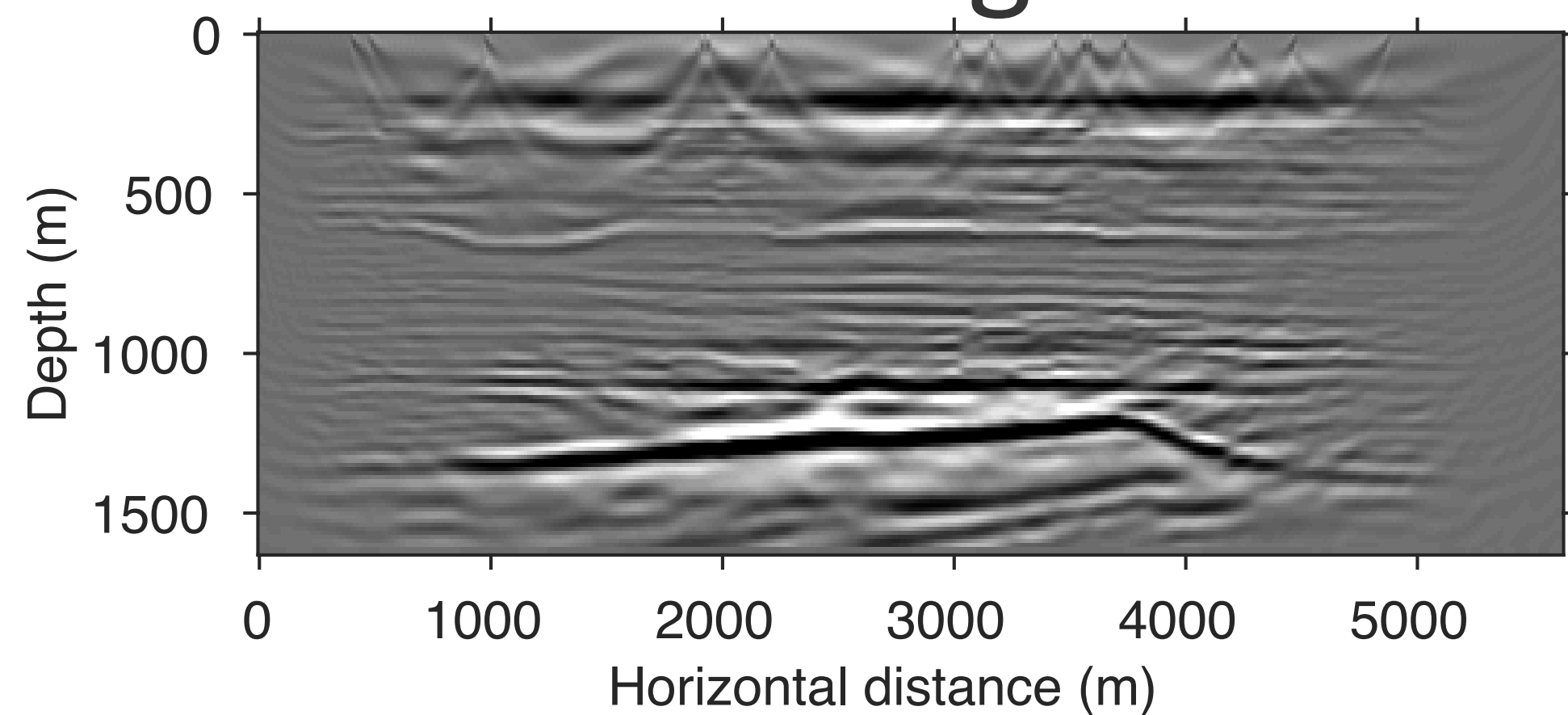
# Baseline Image



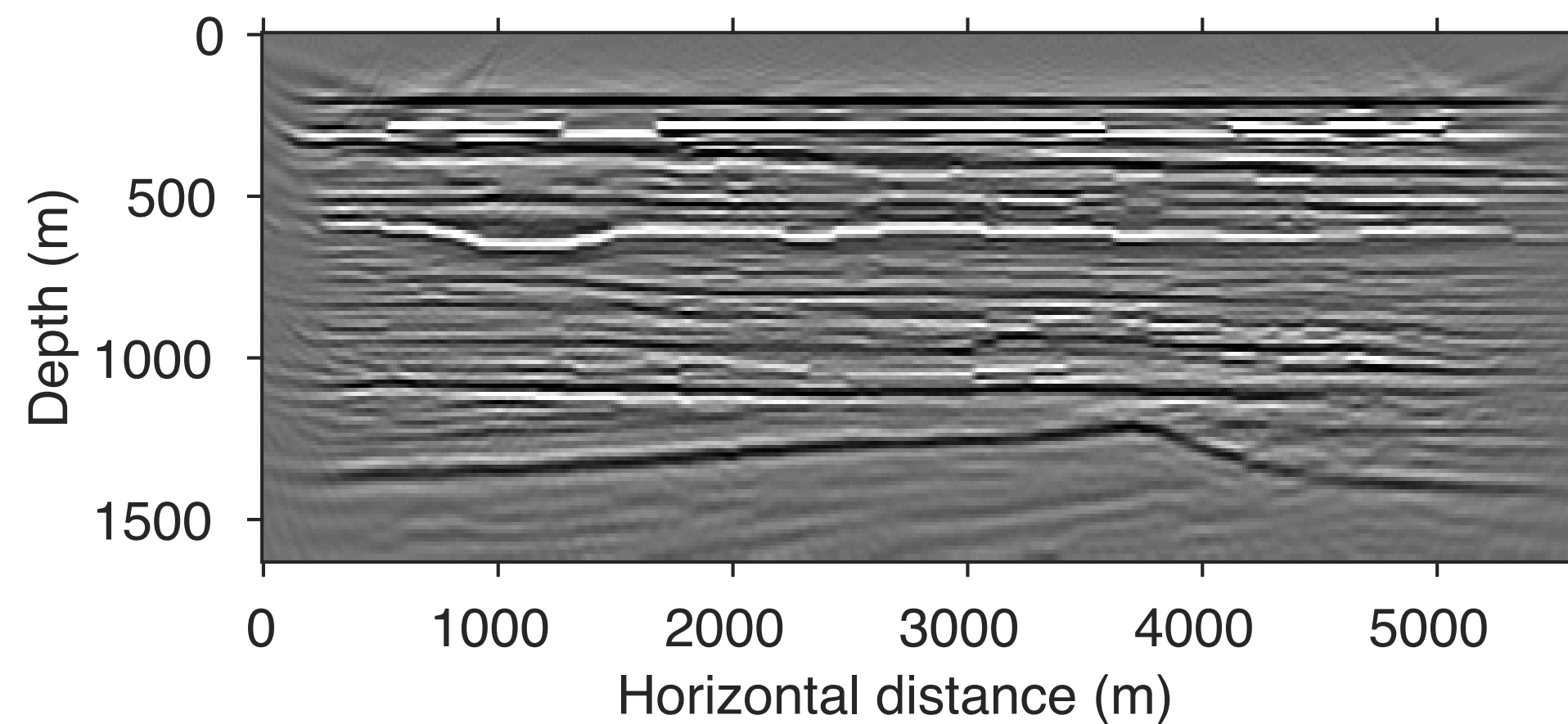
# Indept. LSM



# RTM Image

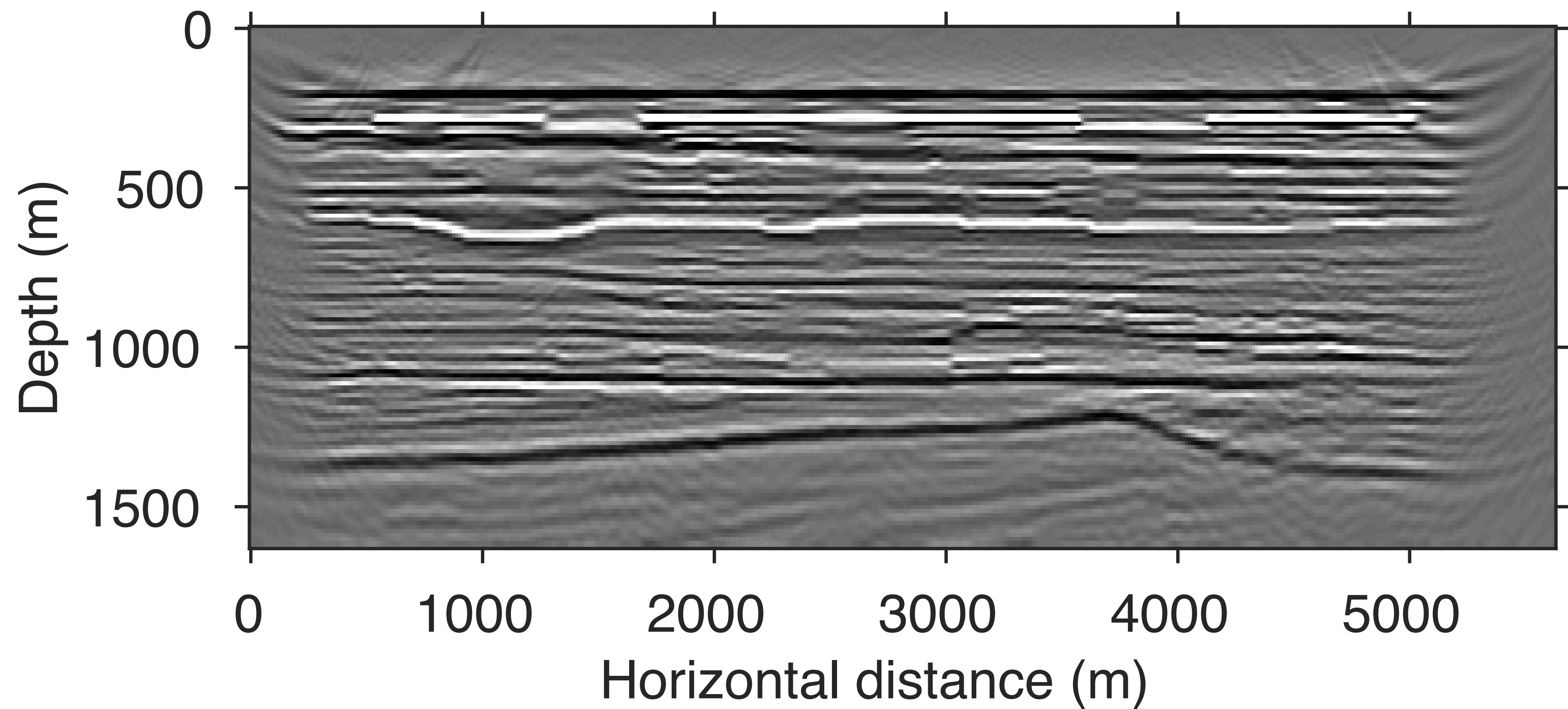


# Joint LSM



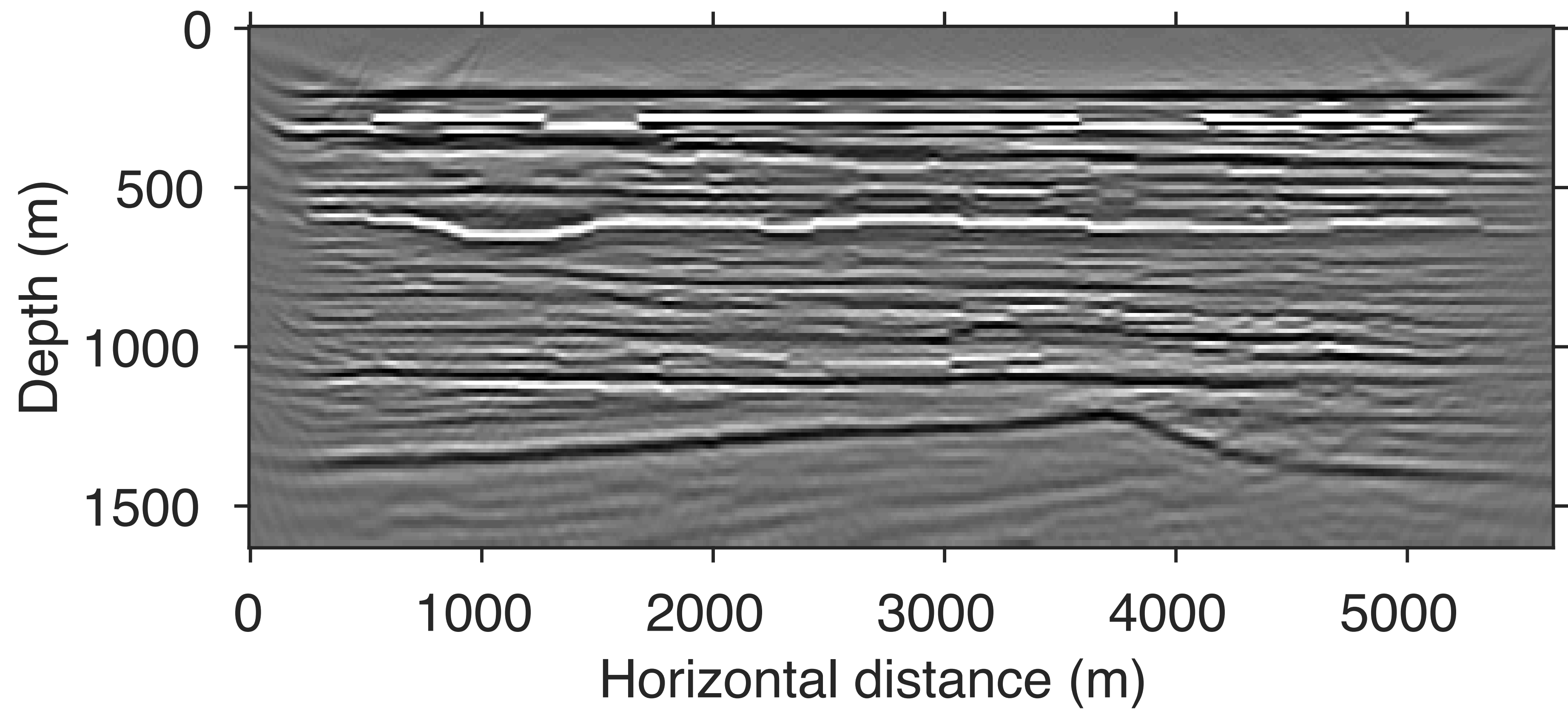


# Baseline Image



Independent  
LSM

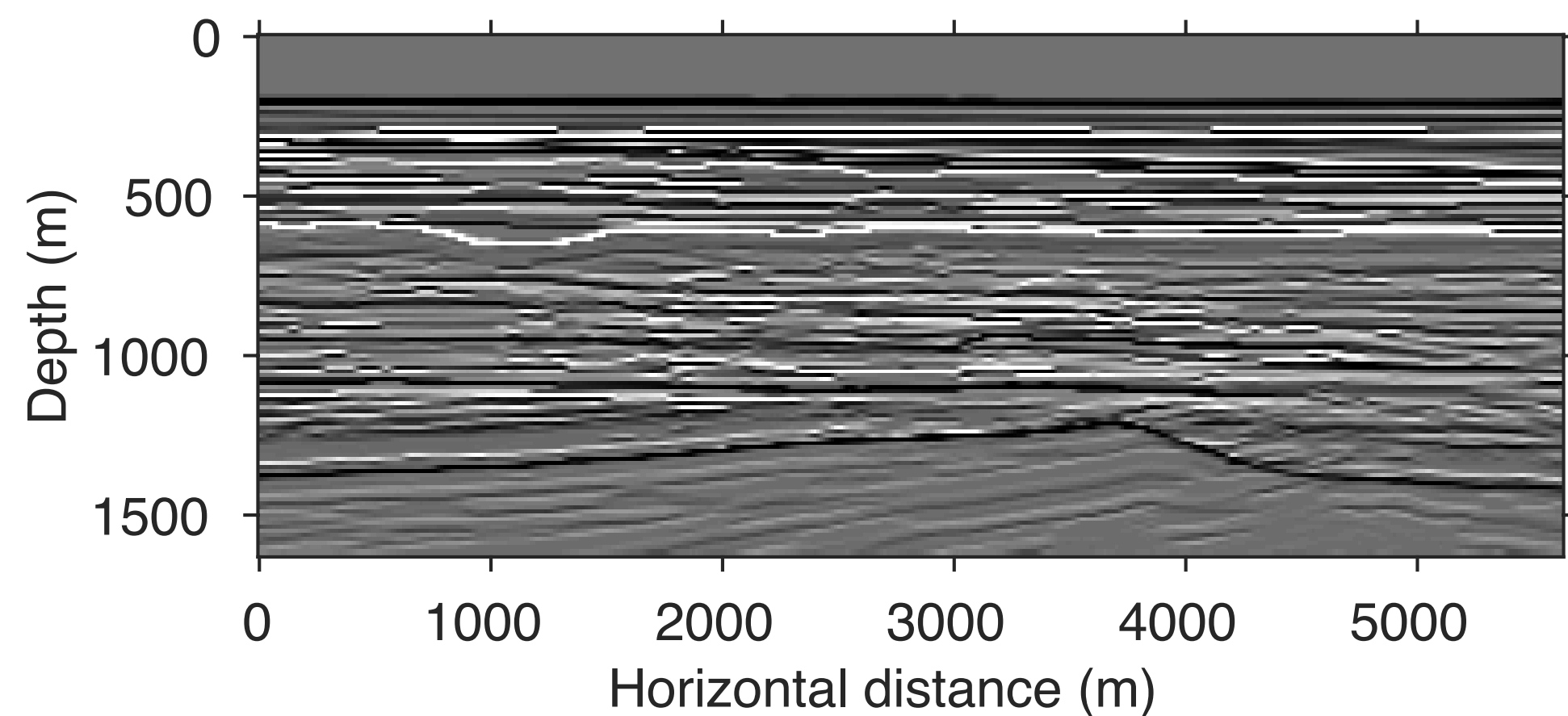
# Baseline Image



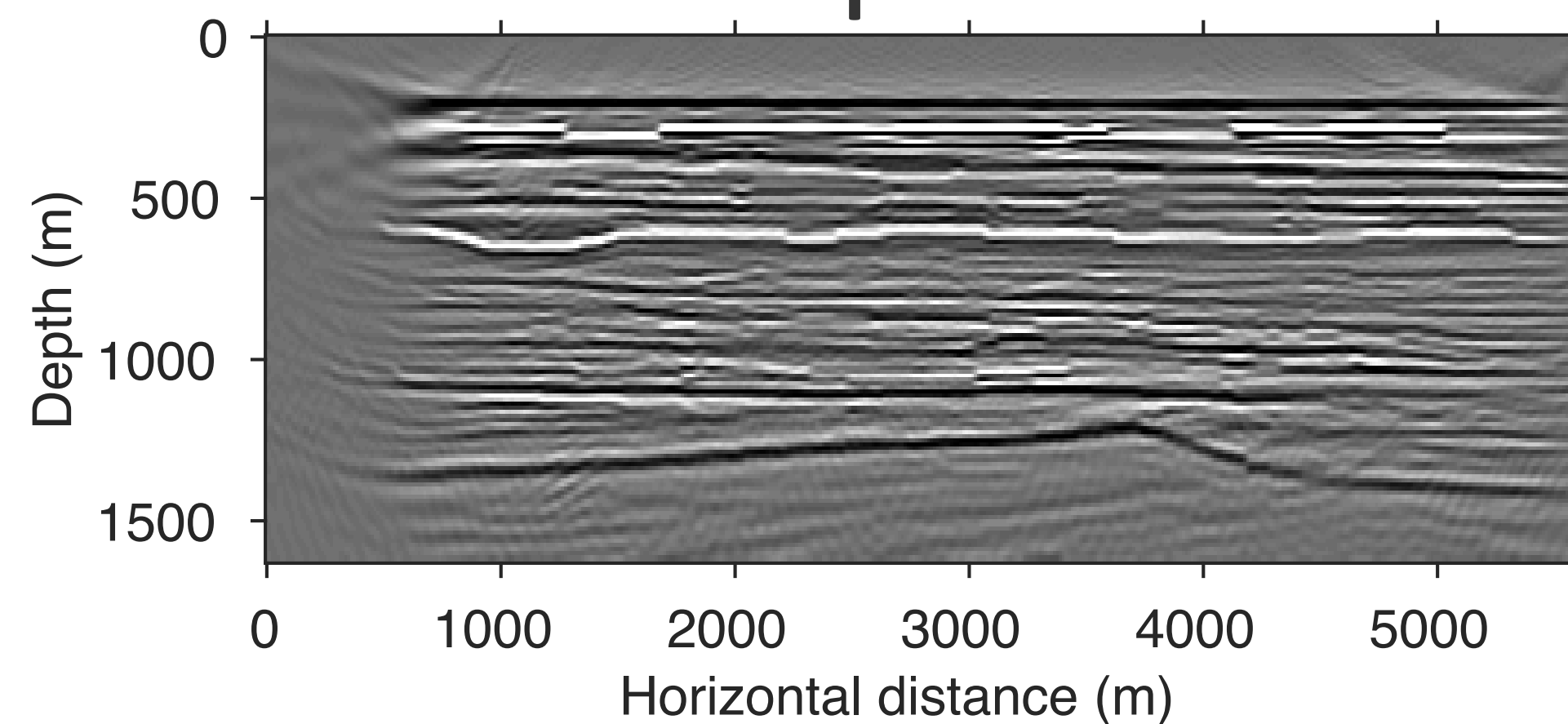
Joint  
LSM

# Monitor Image

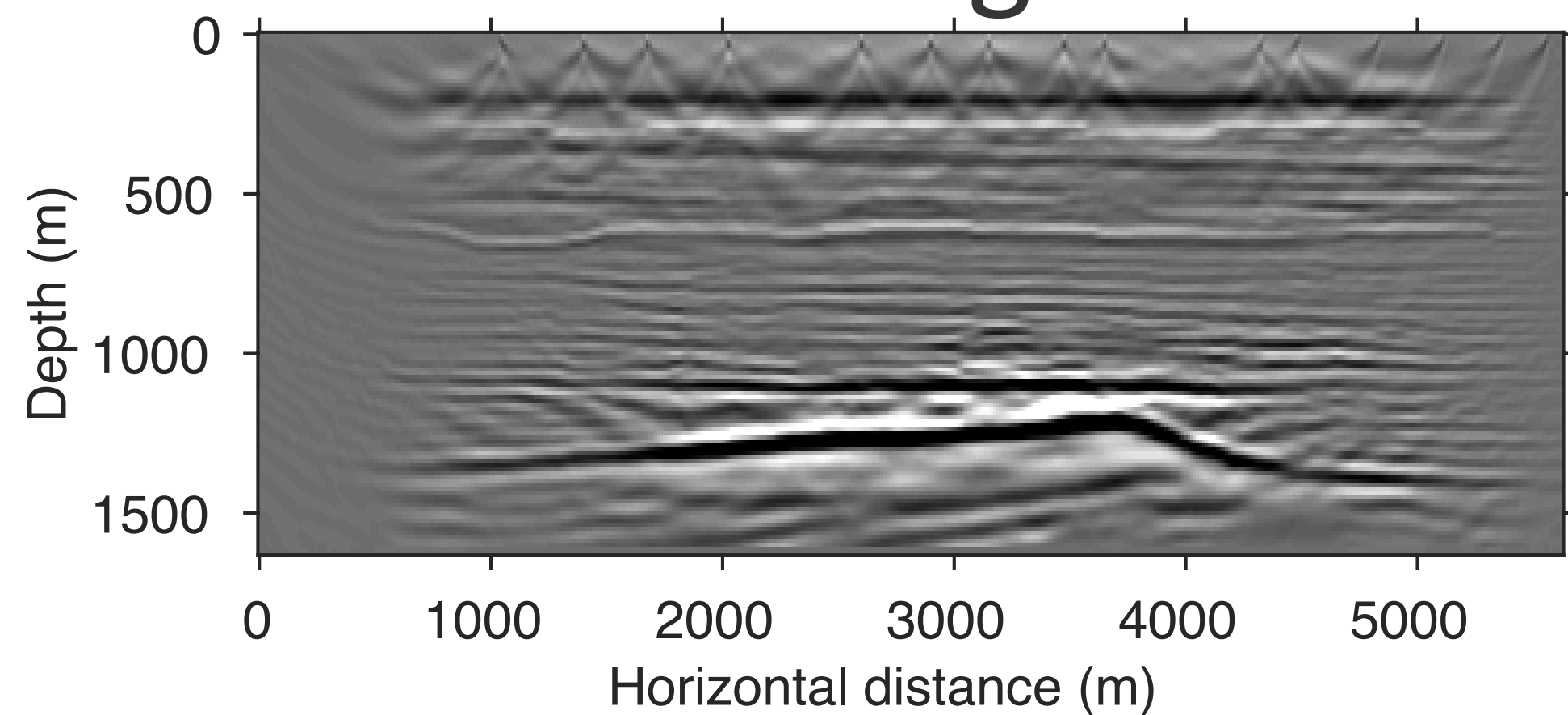
# Monitor Image



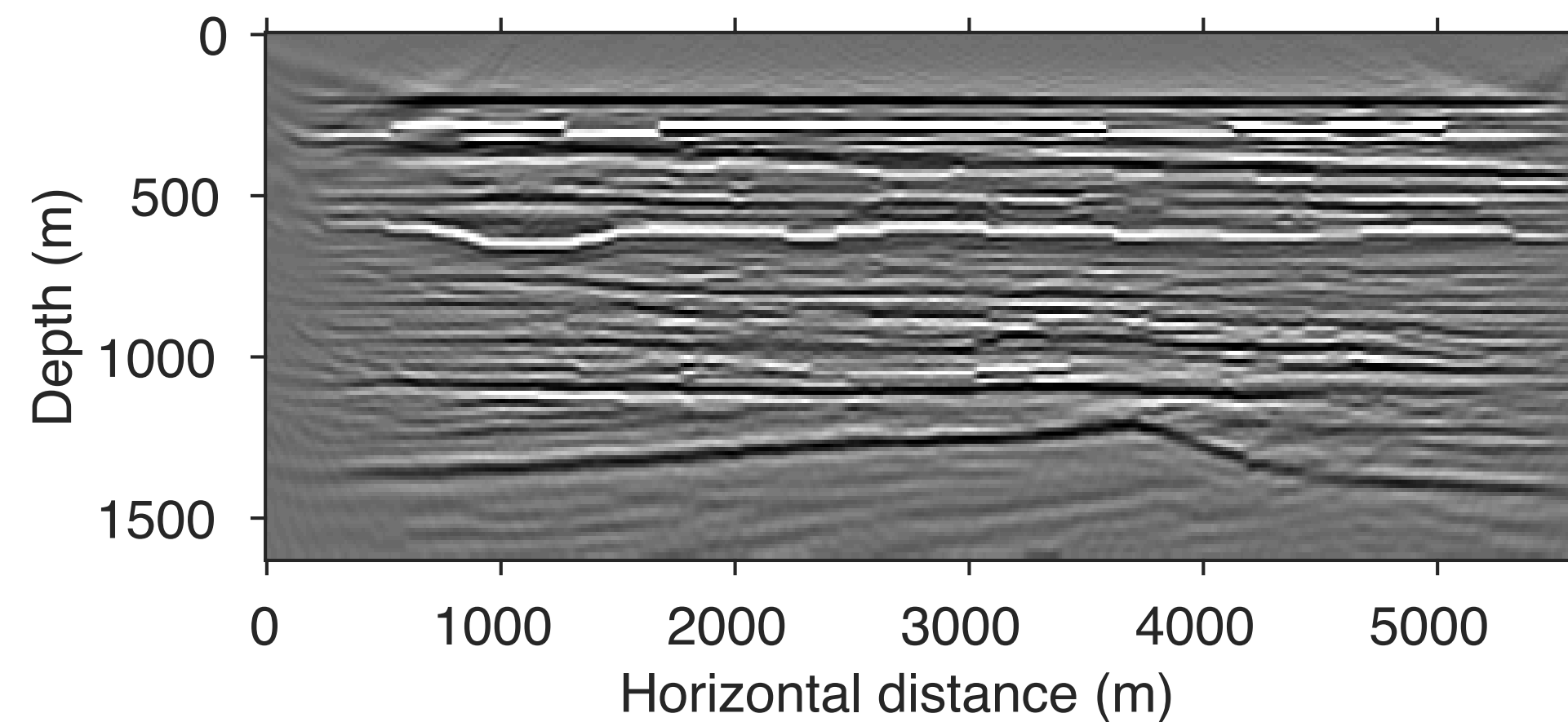
# Indept. LSM



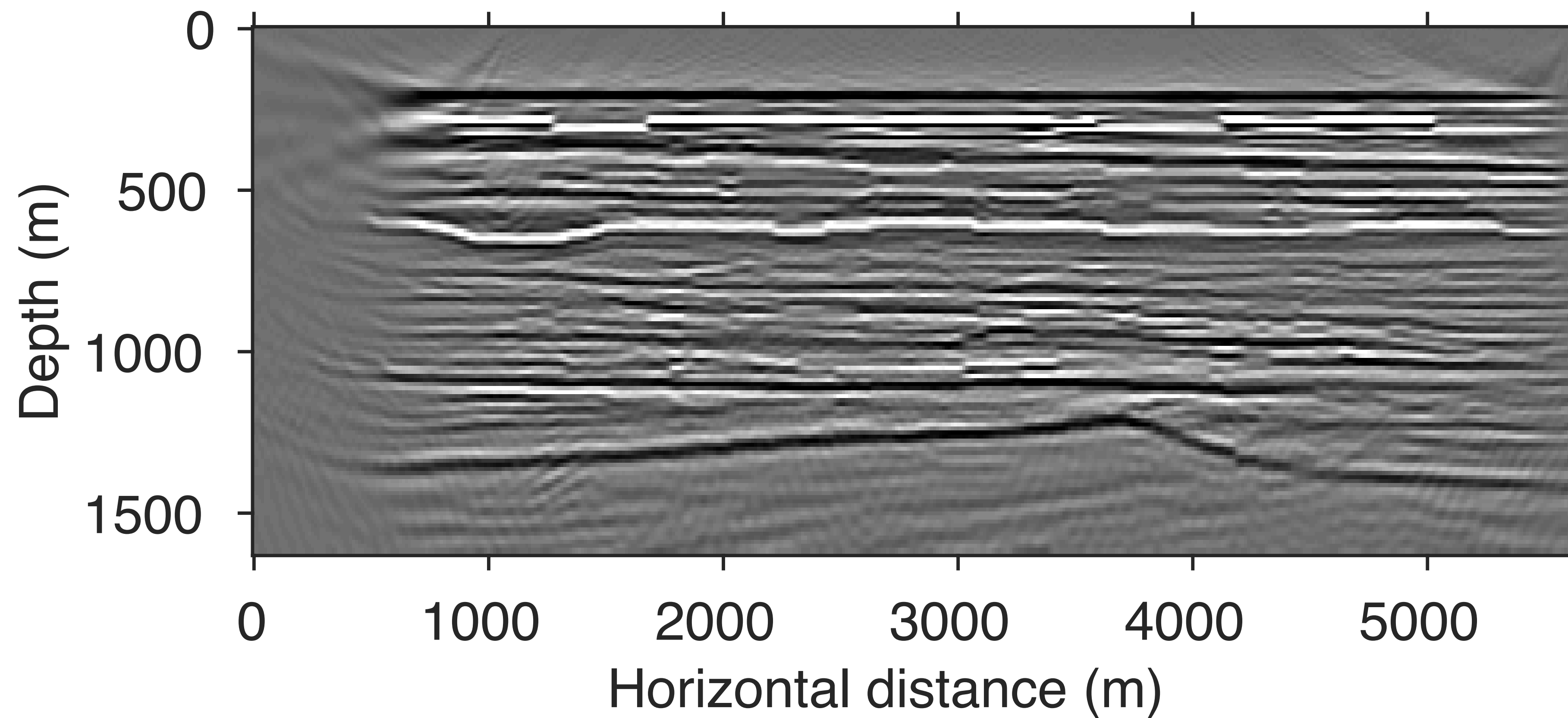
# RTM Image



# Joint LSM

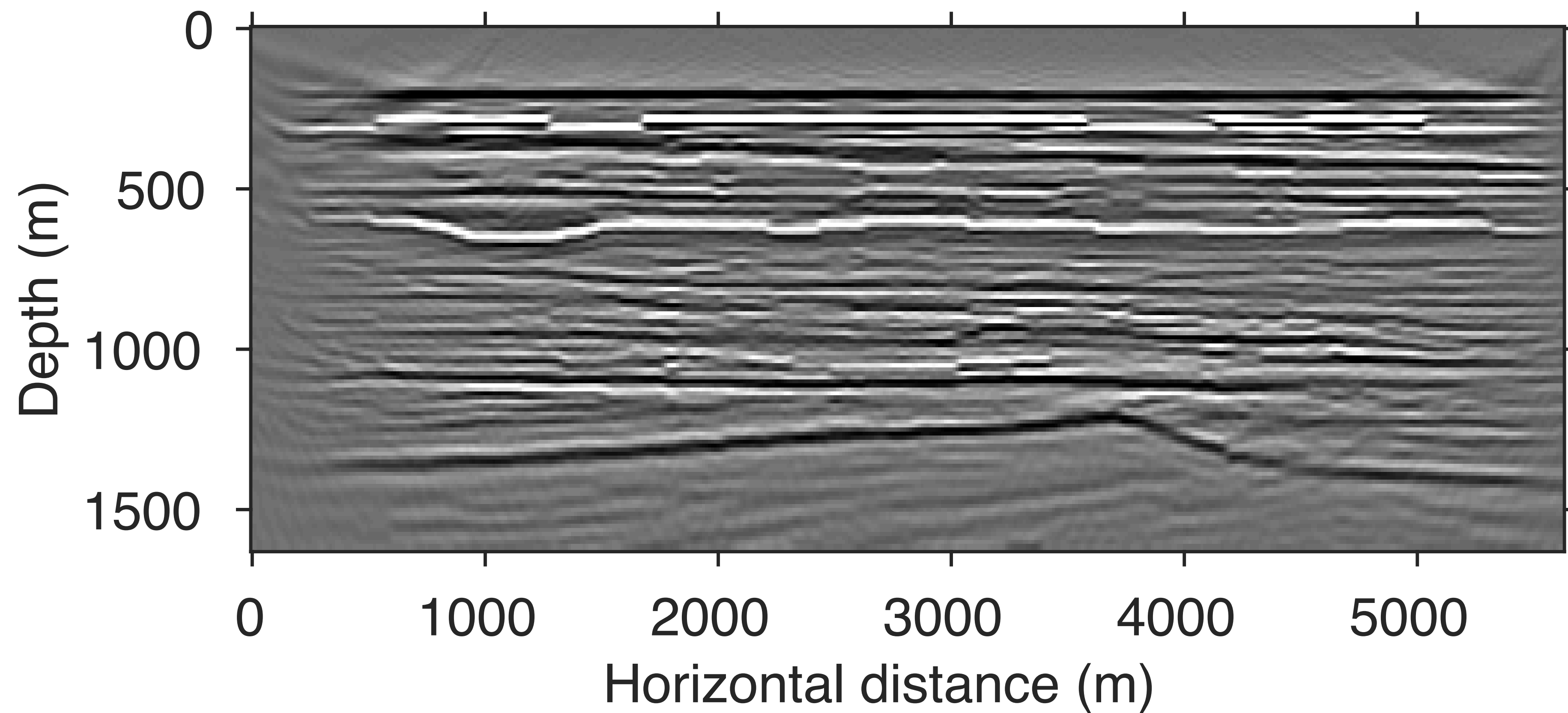


# Monitor Image



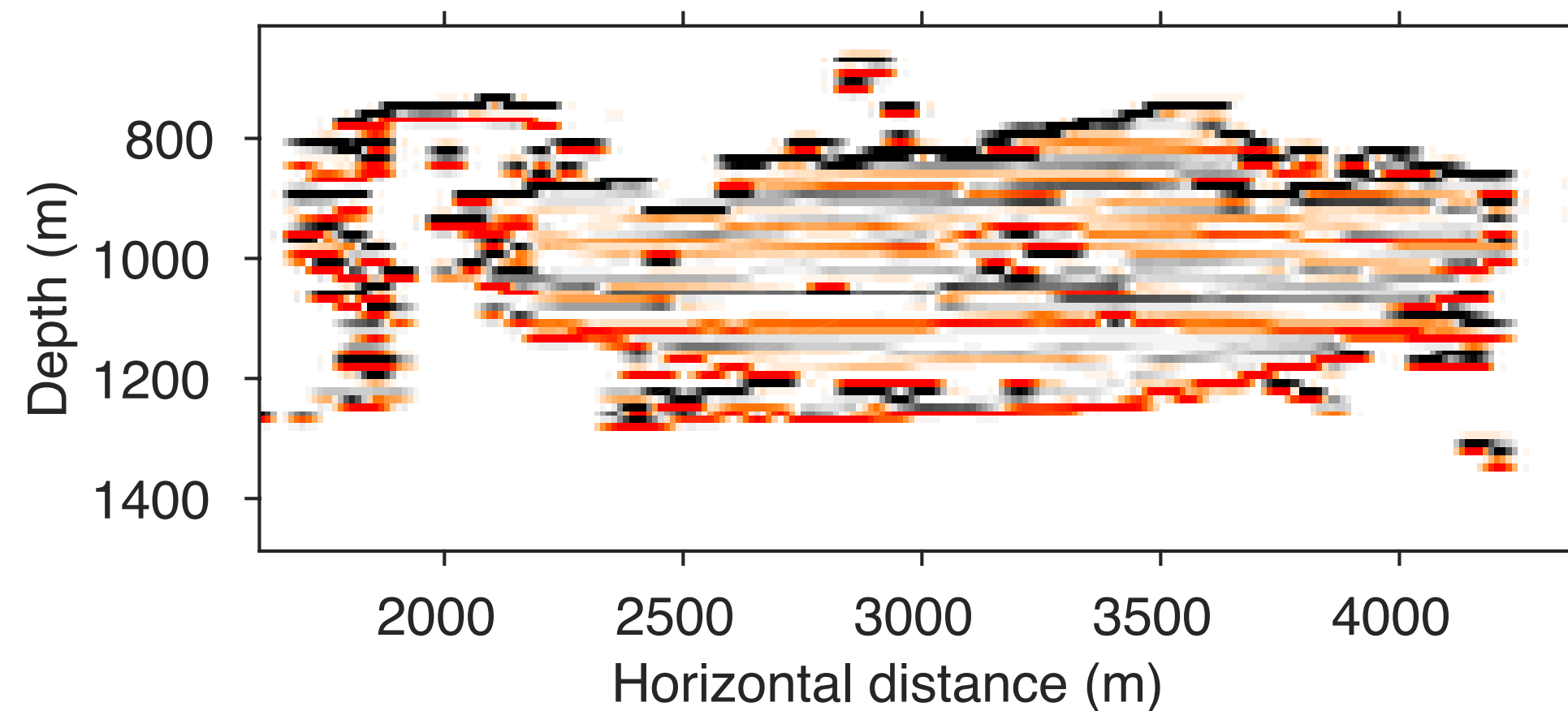
Independent  
LSM

# Monitor Image

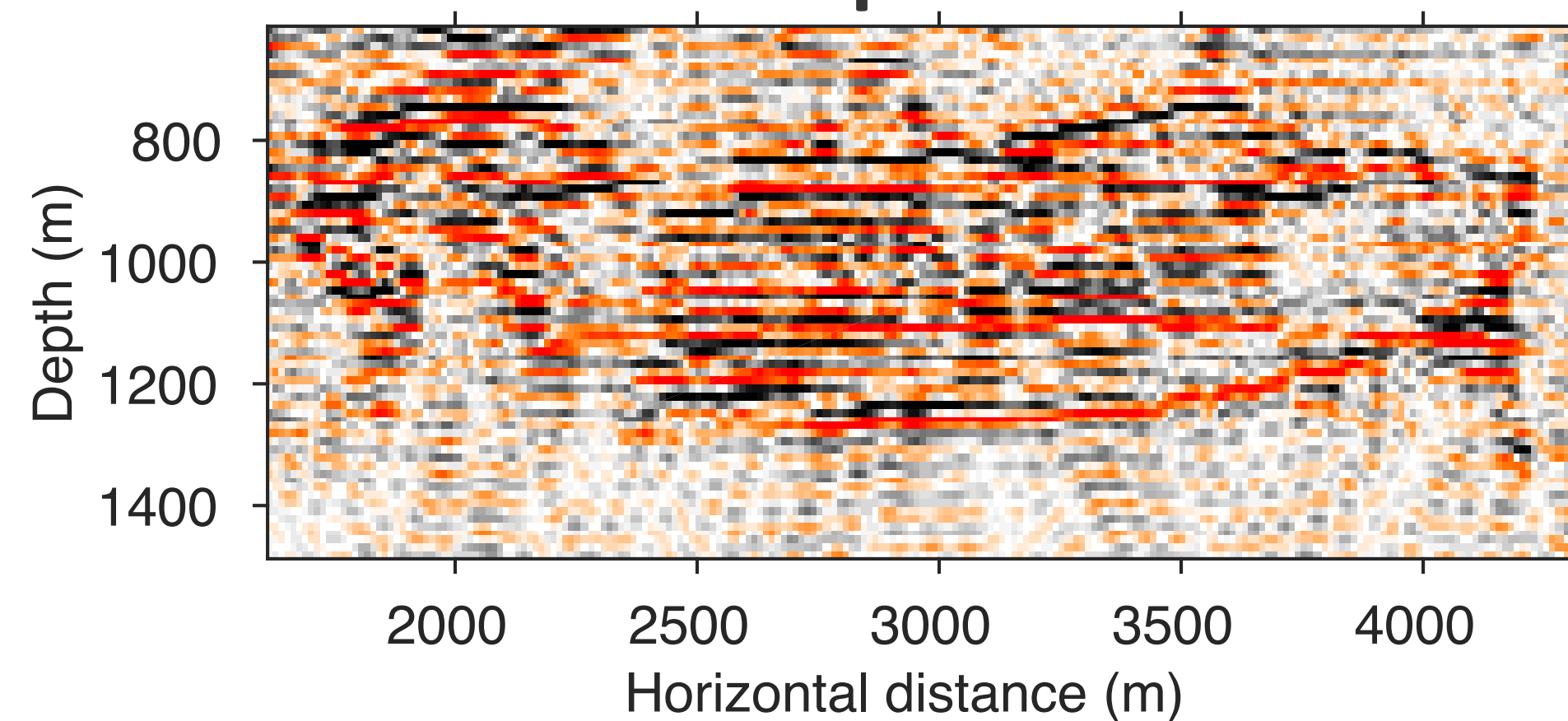


Joint  
LSM

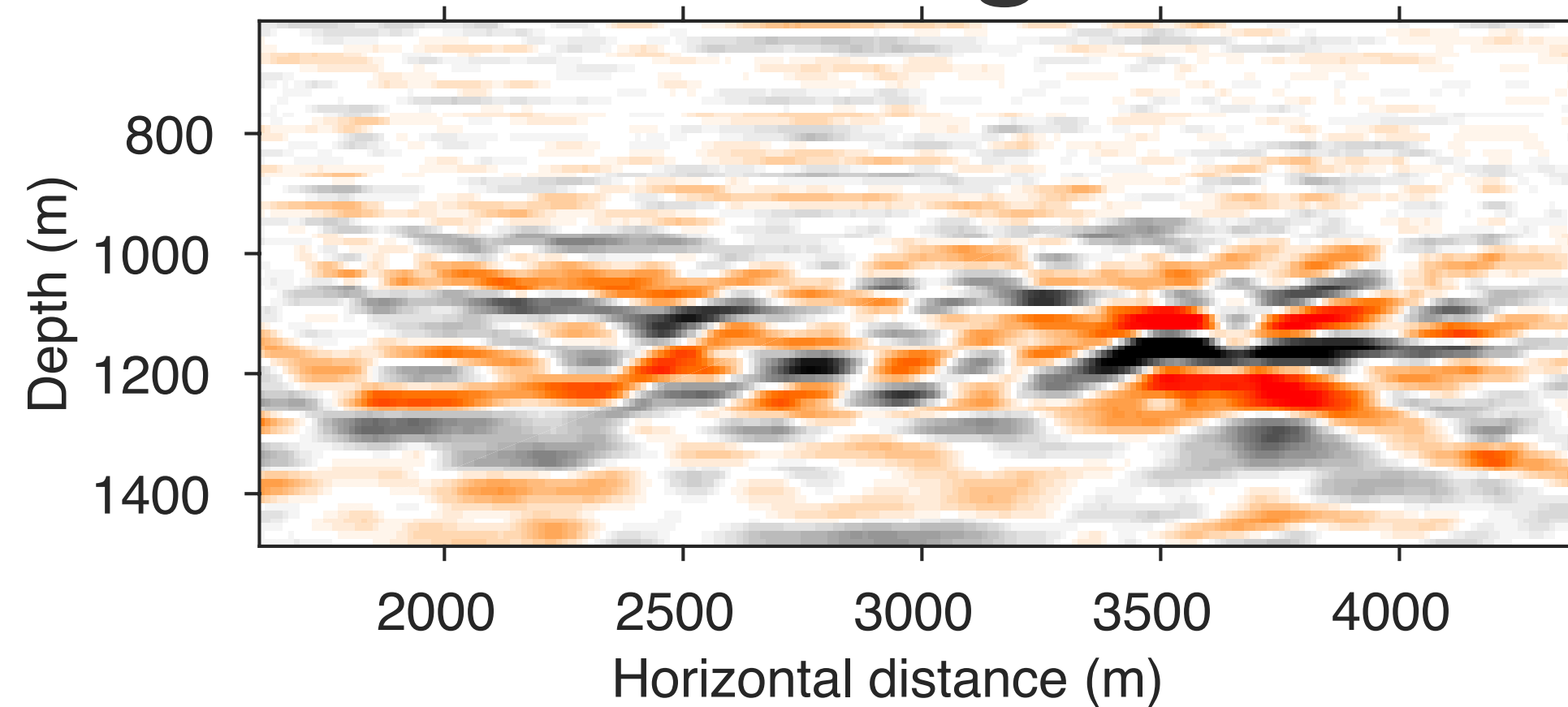
# Time-lapse Image



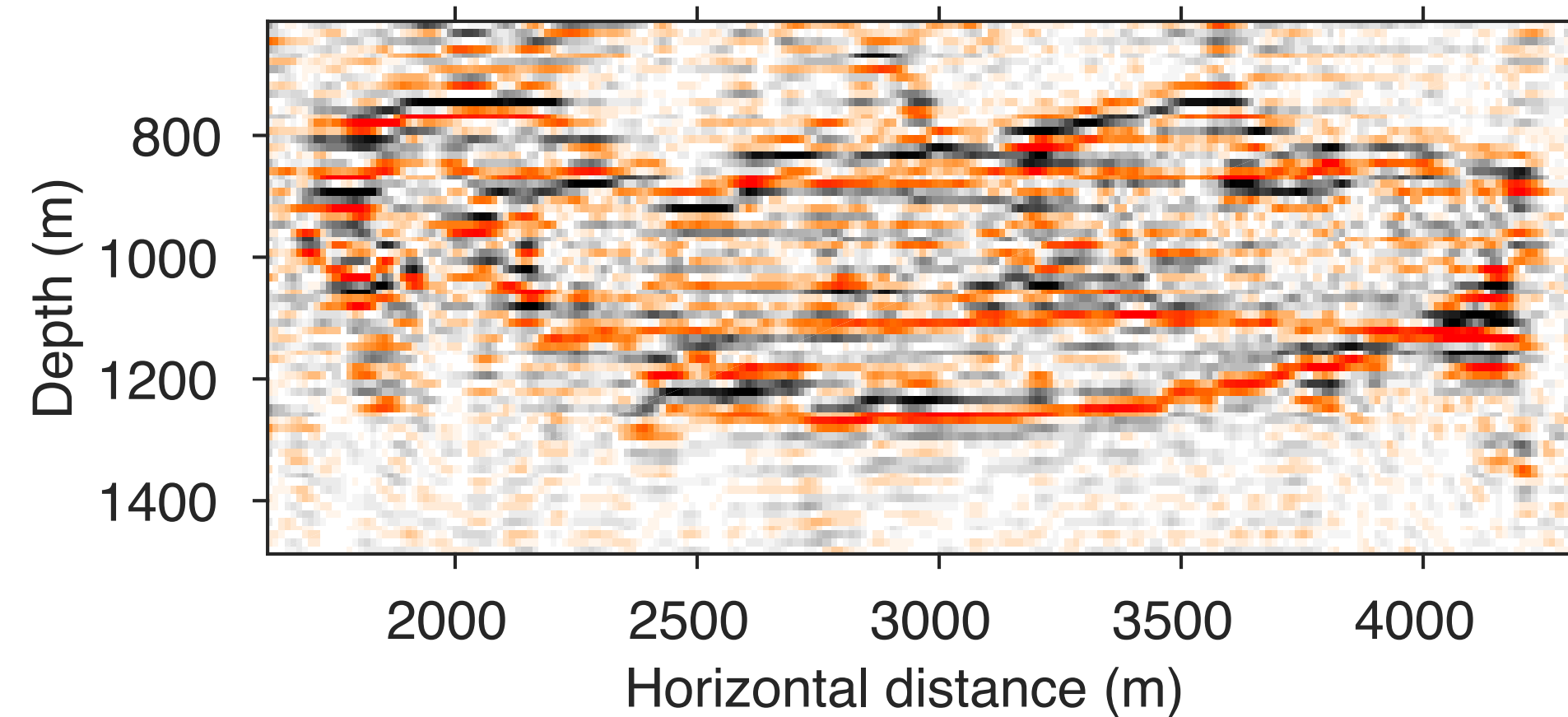
# Indept. LSM



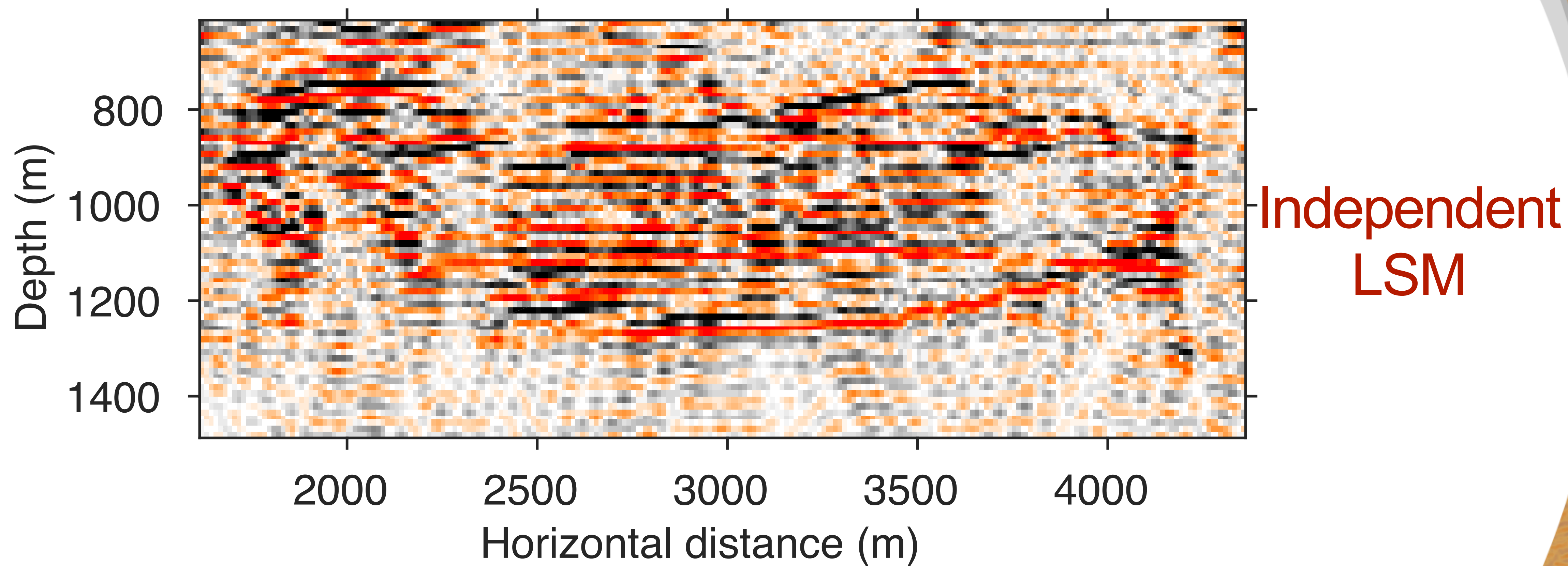
# RTM Image



# Joint LSM

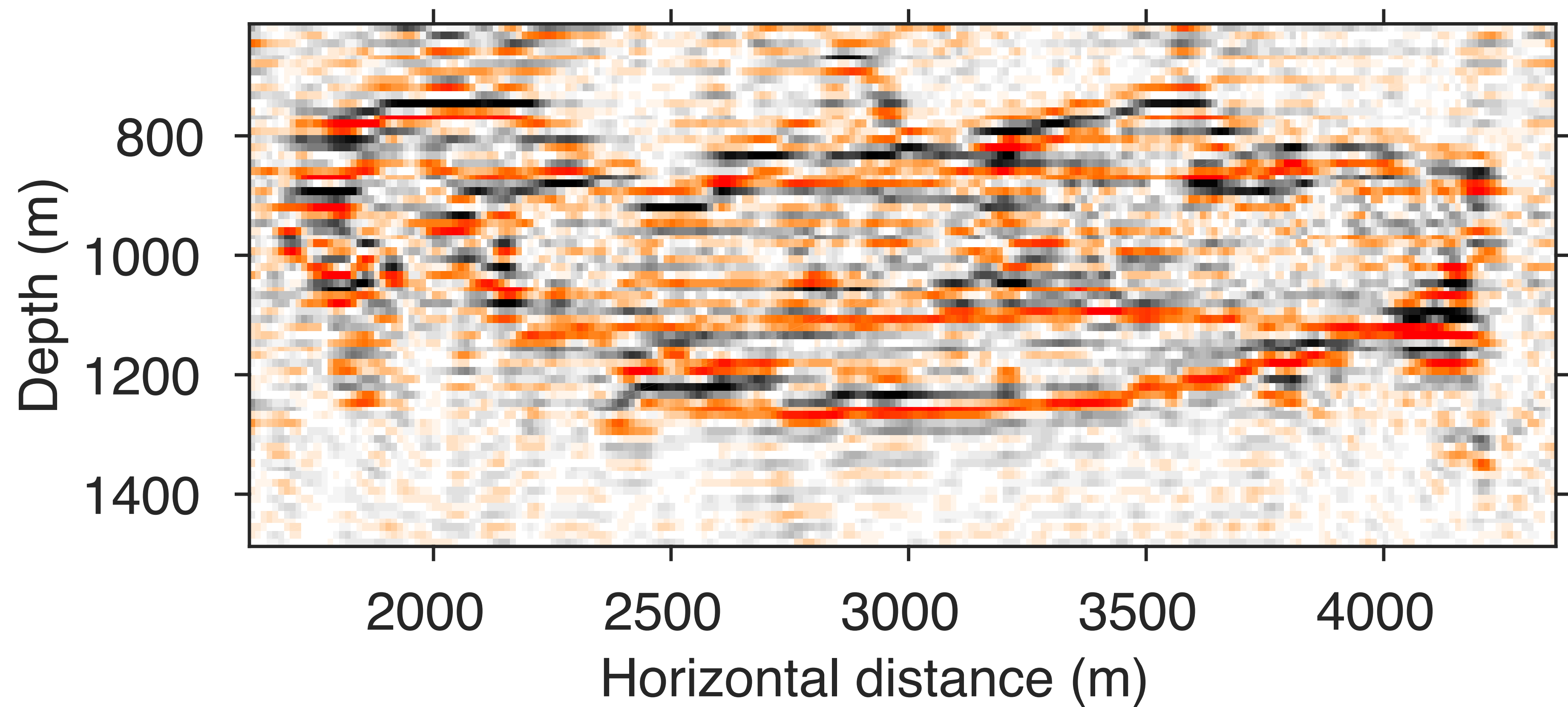


# Time-lapse Image





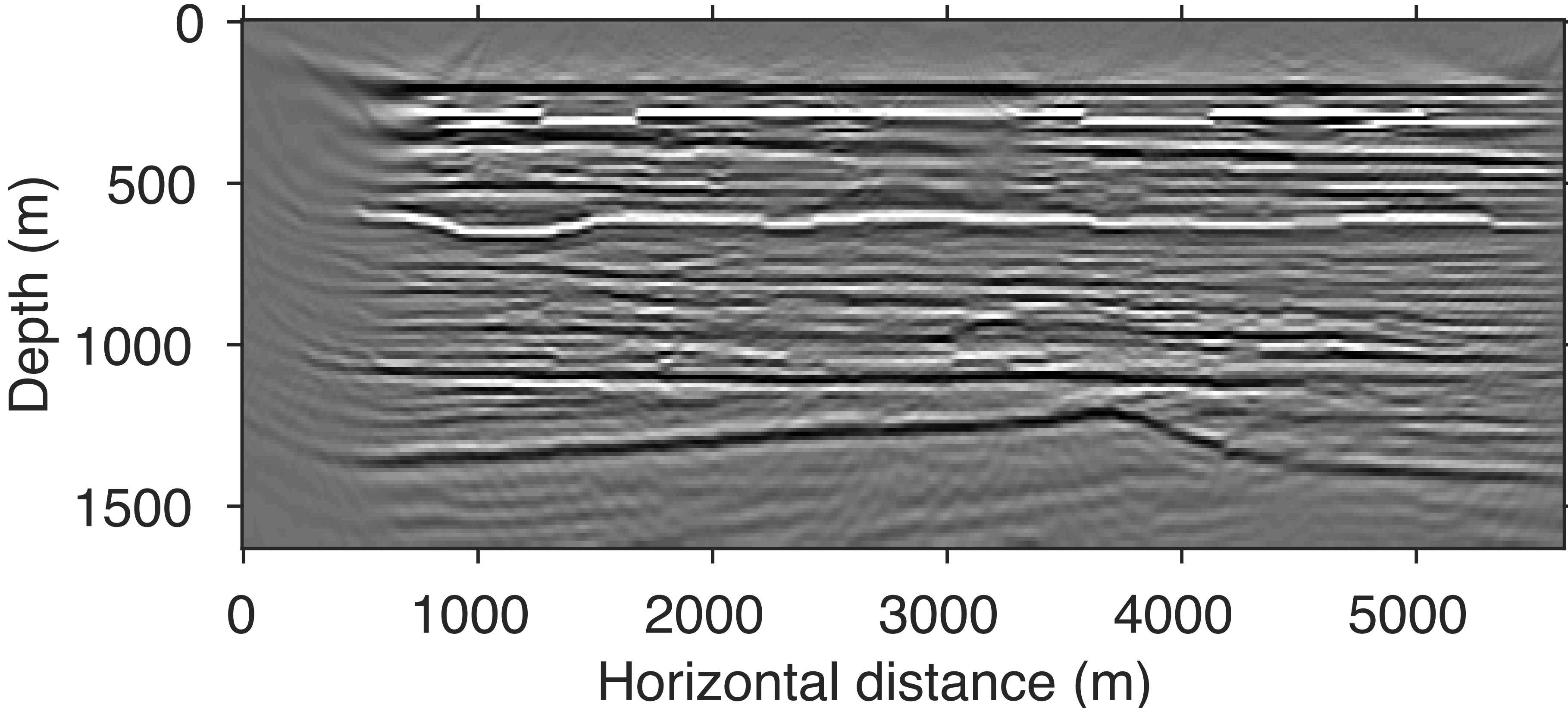
# Time-lapse Image



Joint  
LSM

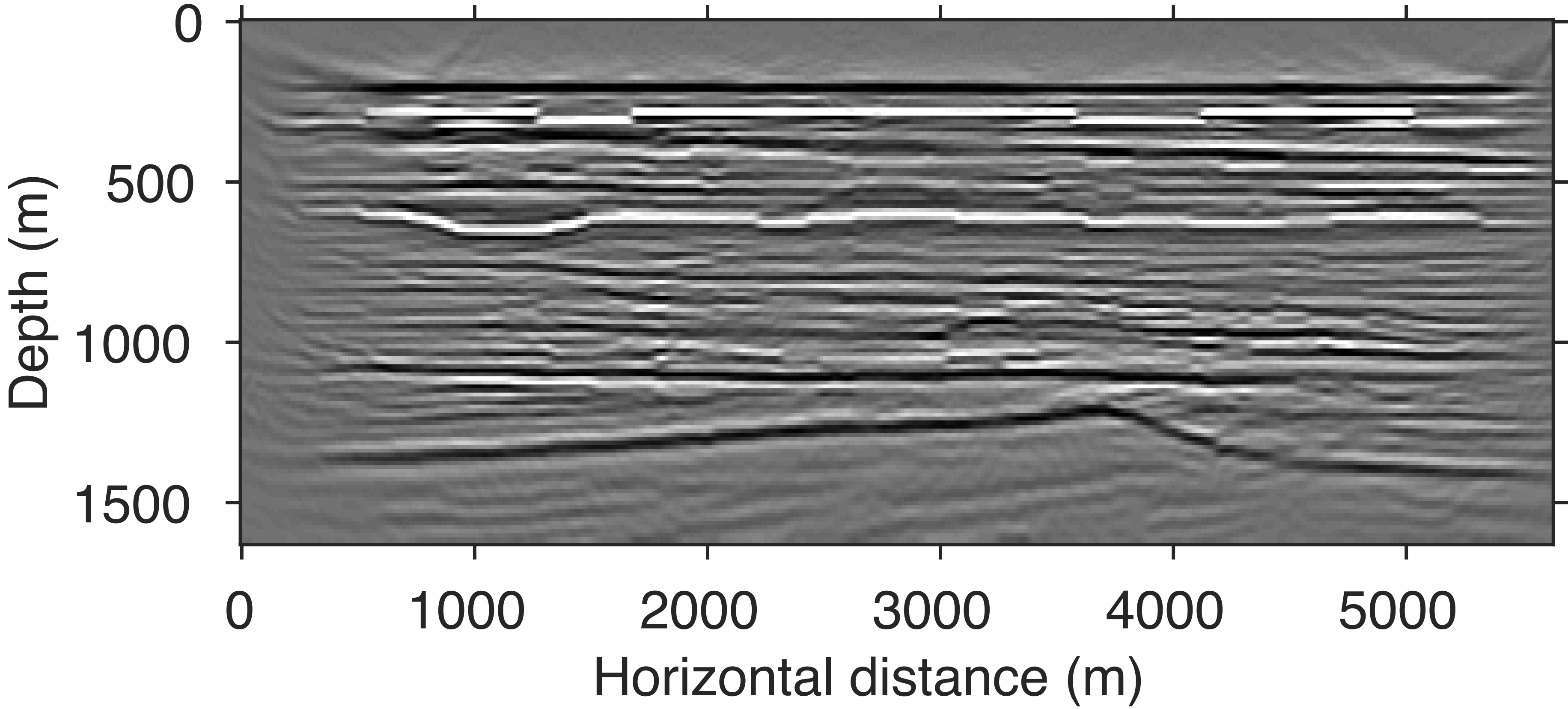
**What happens when there is a gap in the monitor data?**  
**How do we deal with the acquisition footprint?**

# Inversion results with 500m gap



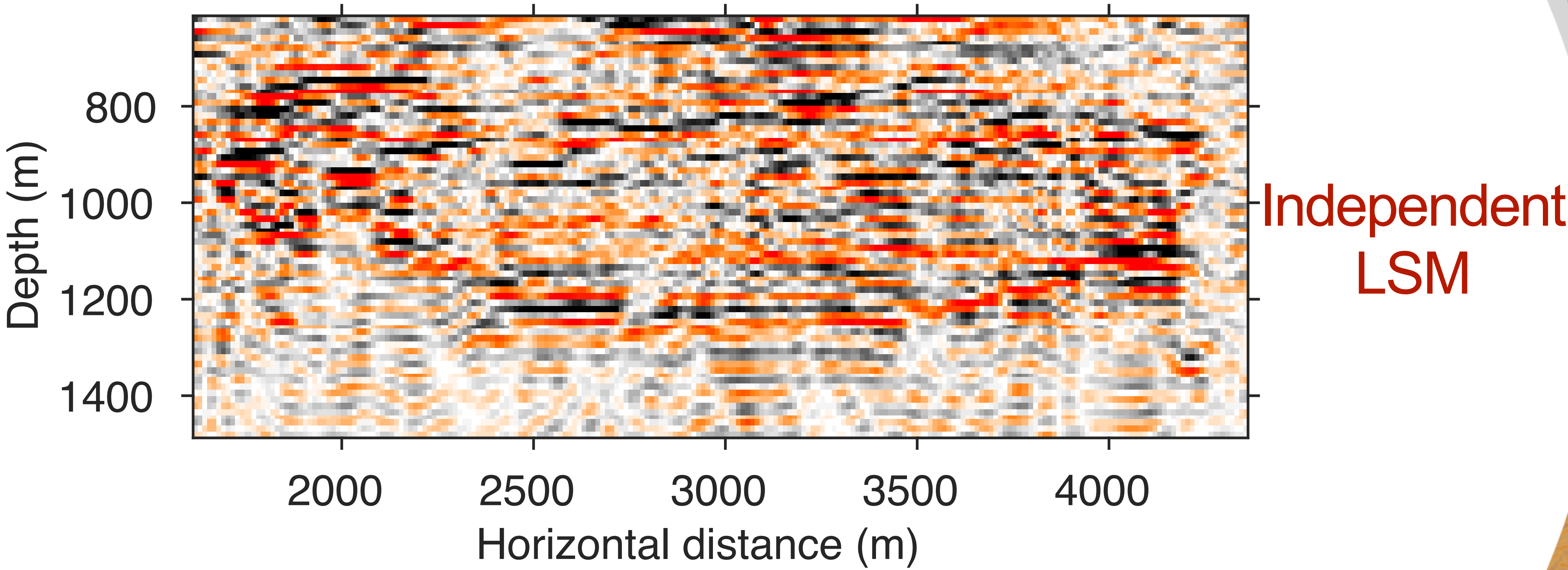
**Independent  
LSM**

# Inversion results with 500m gap

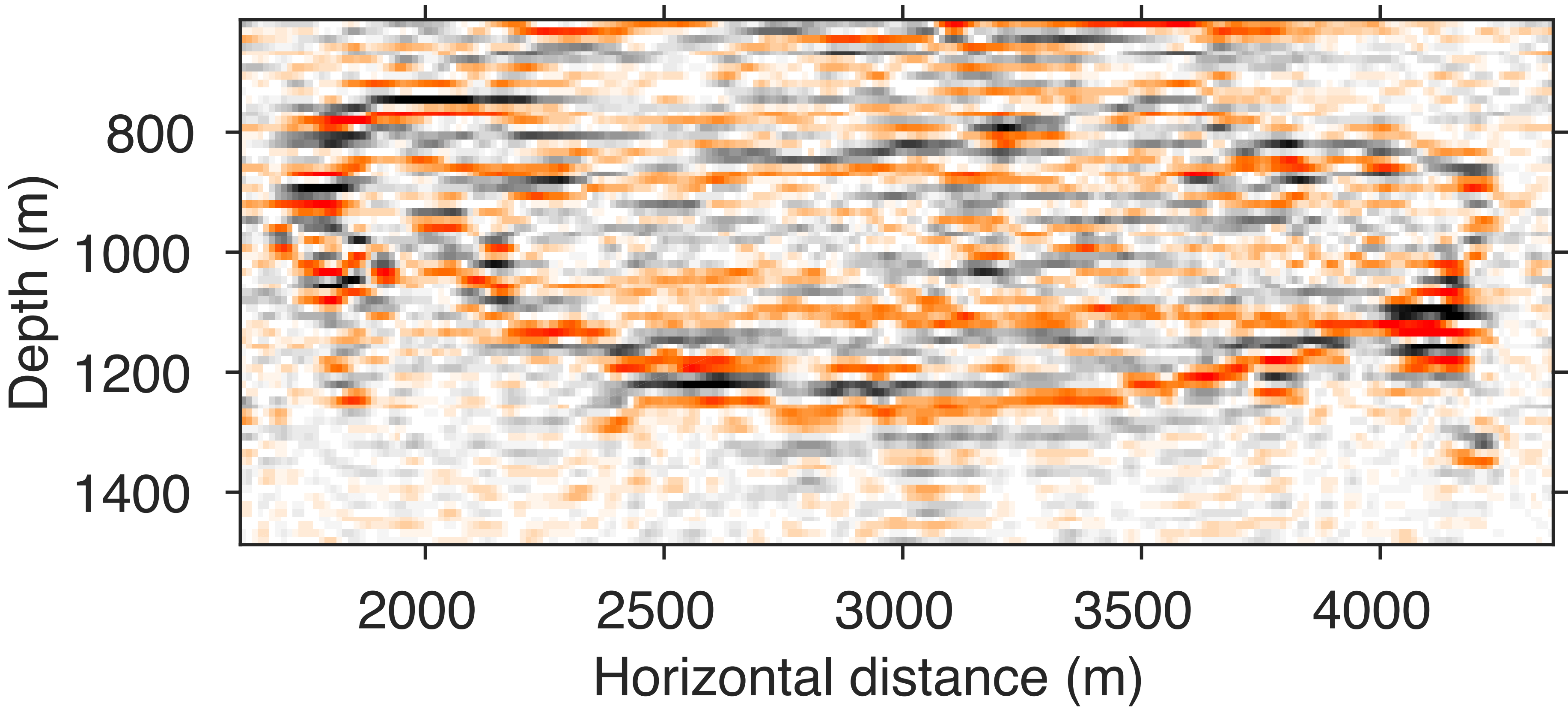


Joint  
LSM

# Inversion results with 500m gap

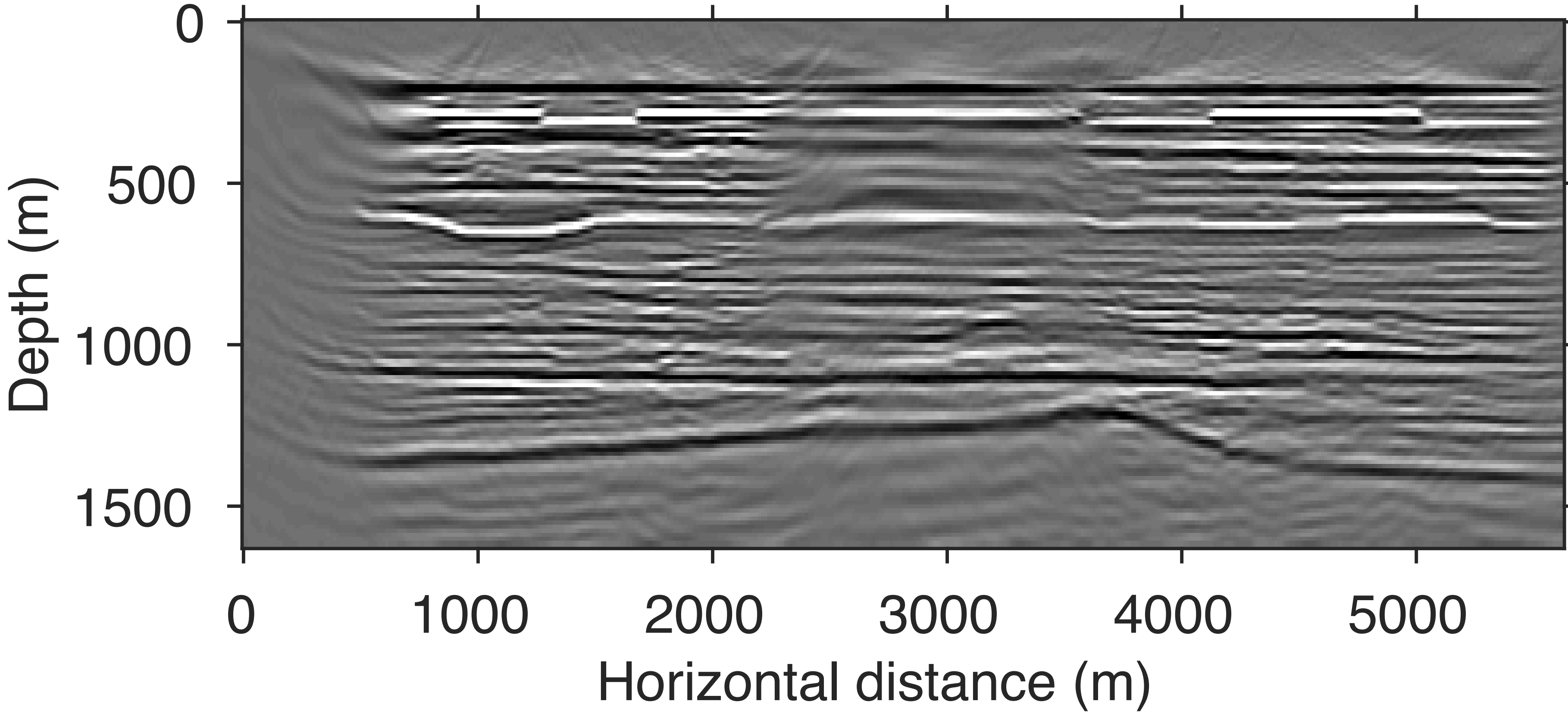


# Inversion results with 500m gap



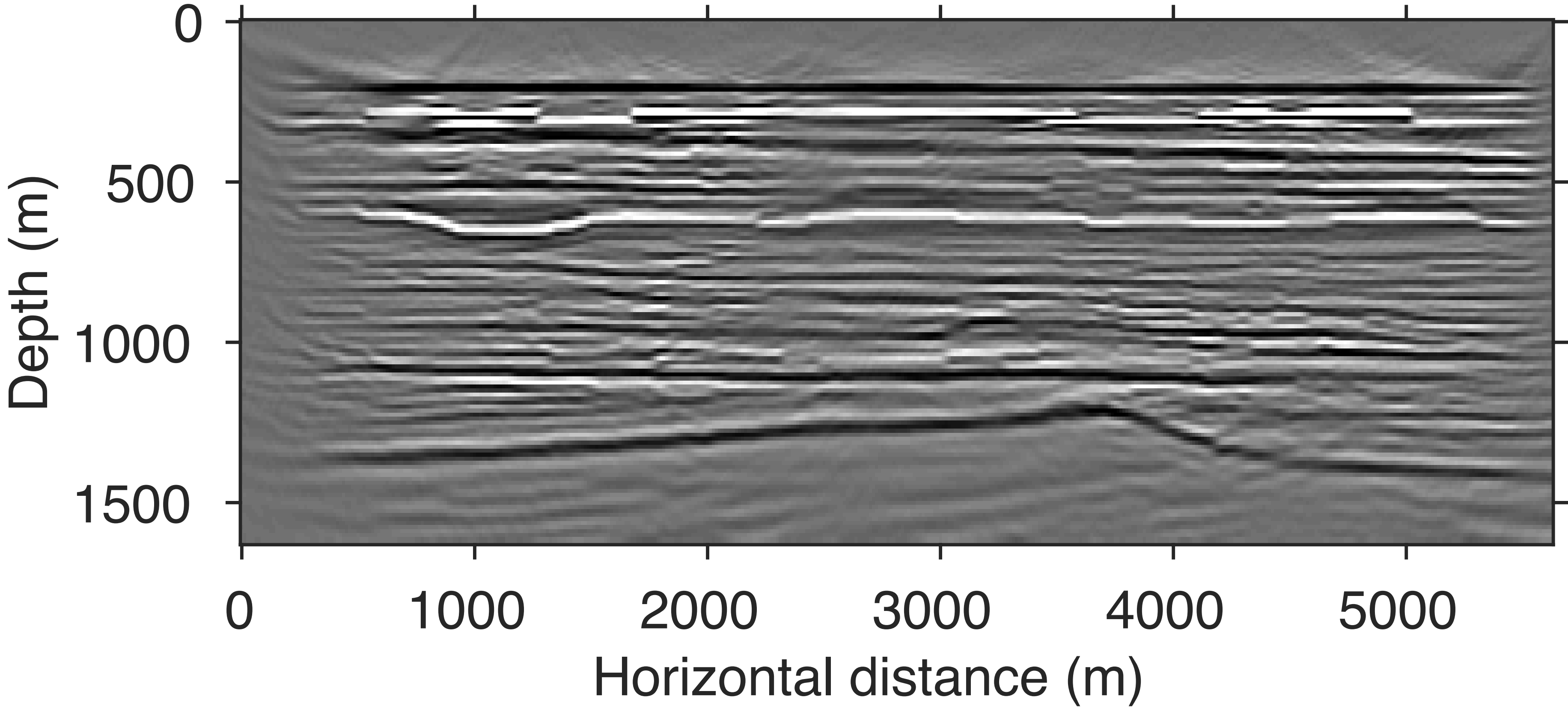
Joint  
LSM

# Inversion results with 1000m gap



**Independent  
LSM**

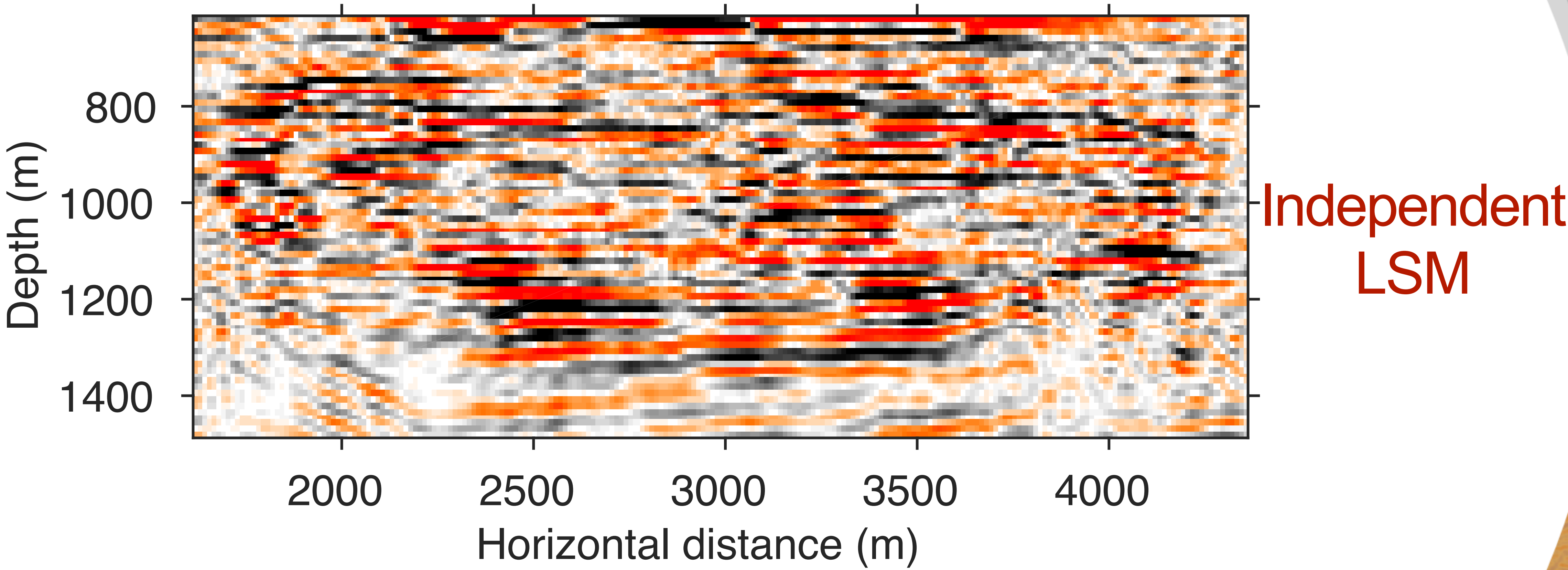
# Inversion results with 1000m gap



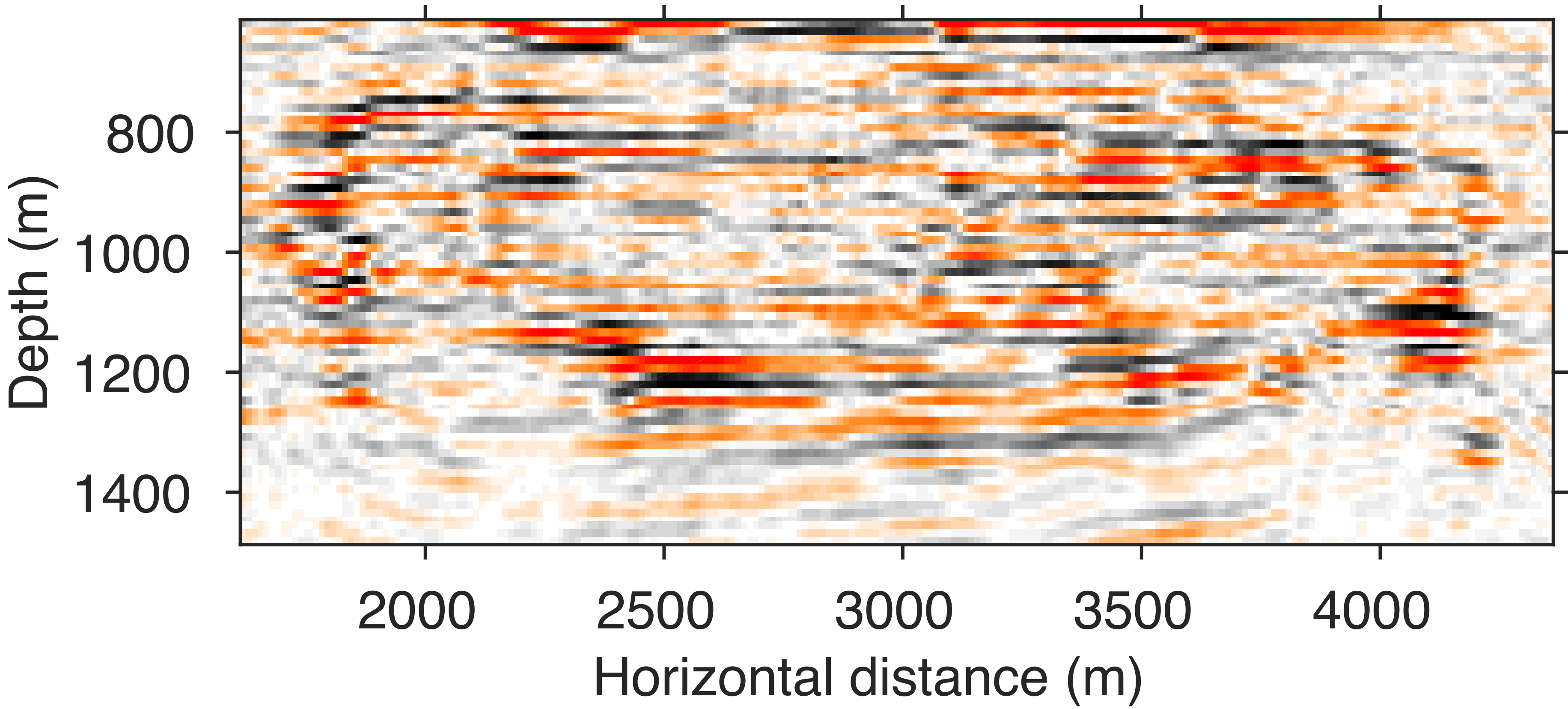
Joint  
LSM



# Inversion results with 1000m gap

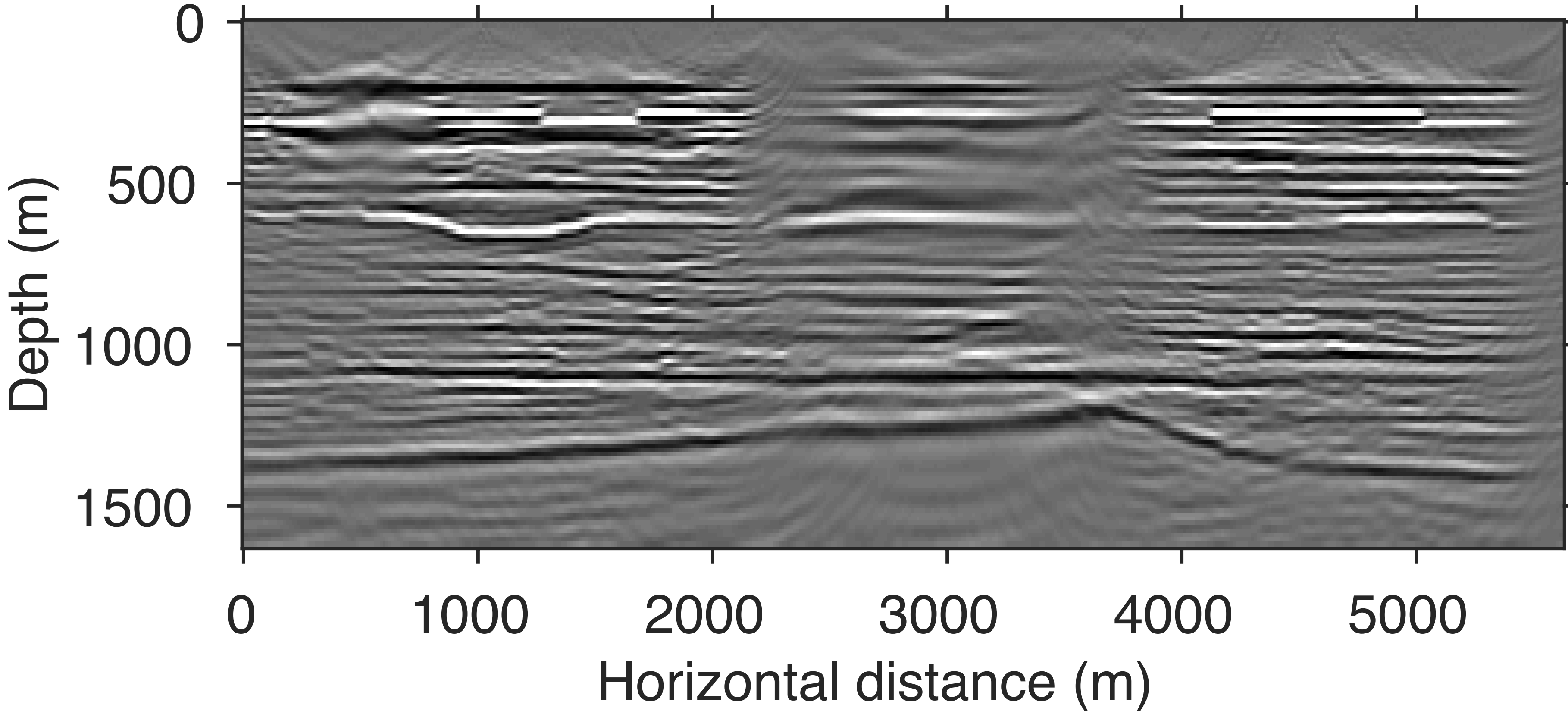


# Inversion results with 1000m gap



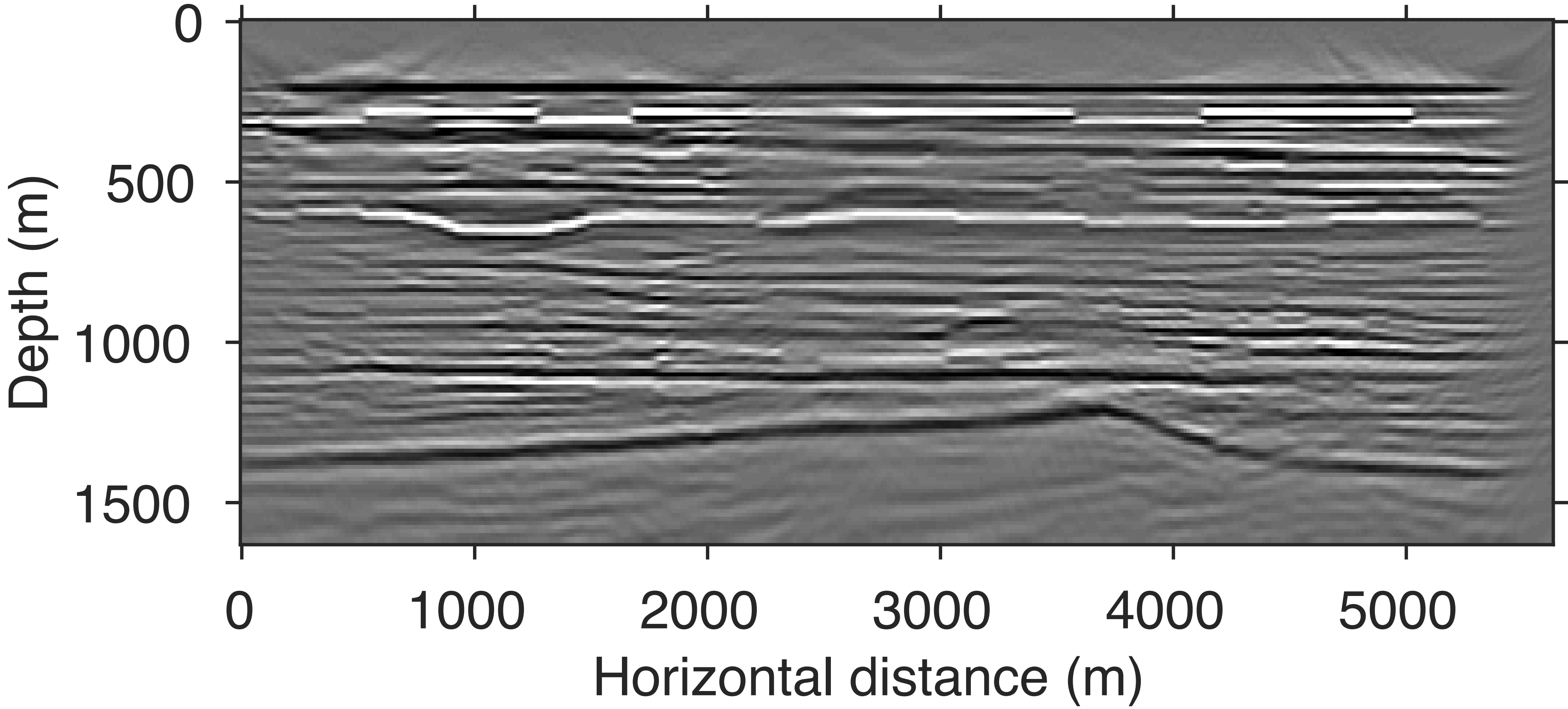
Joint  
LSM

# Inversion results with 1500m gap



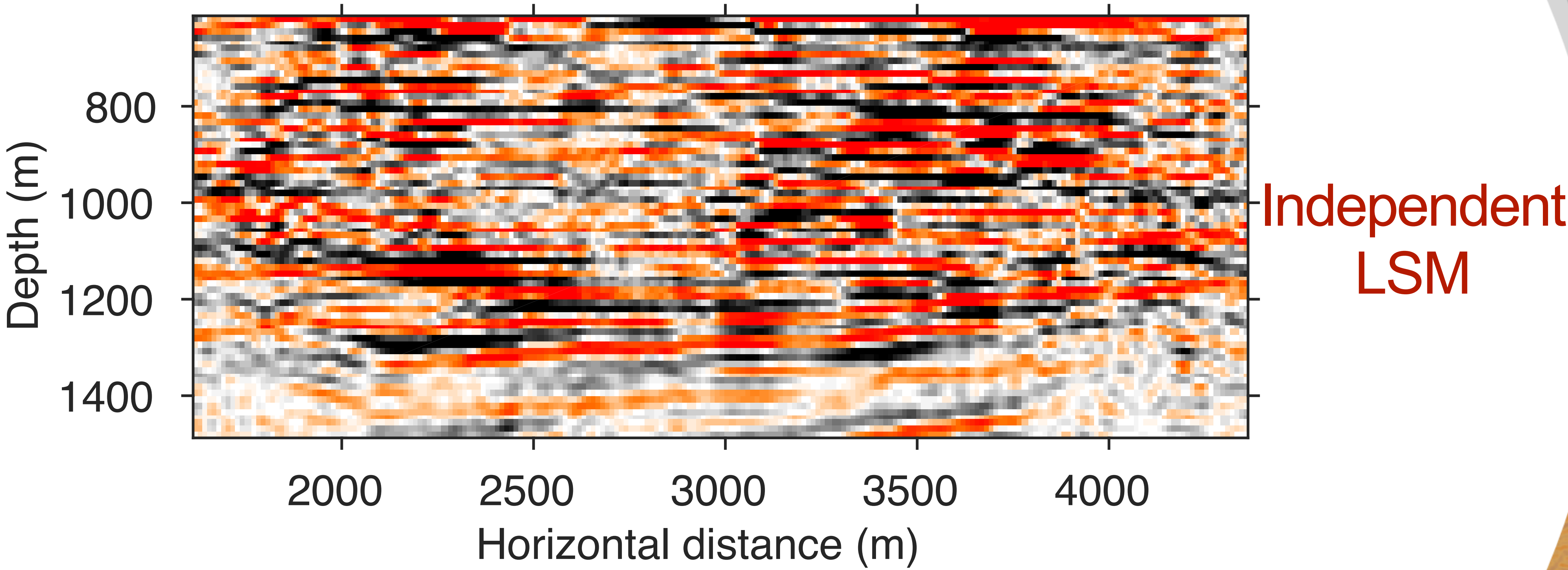
**Independent  
LSM**

# Inversion results with 1500m gap

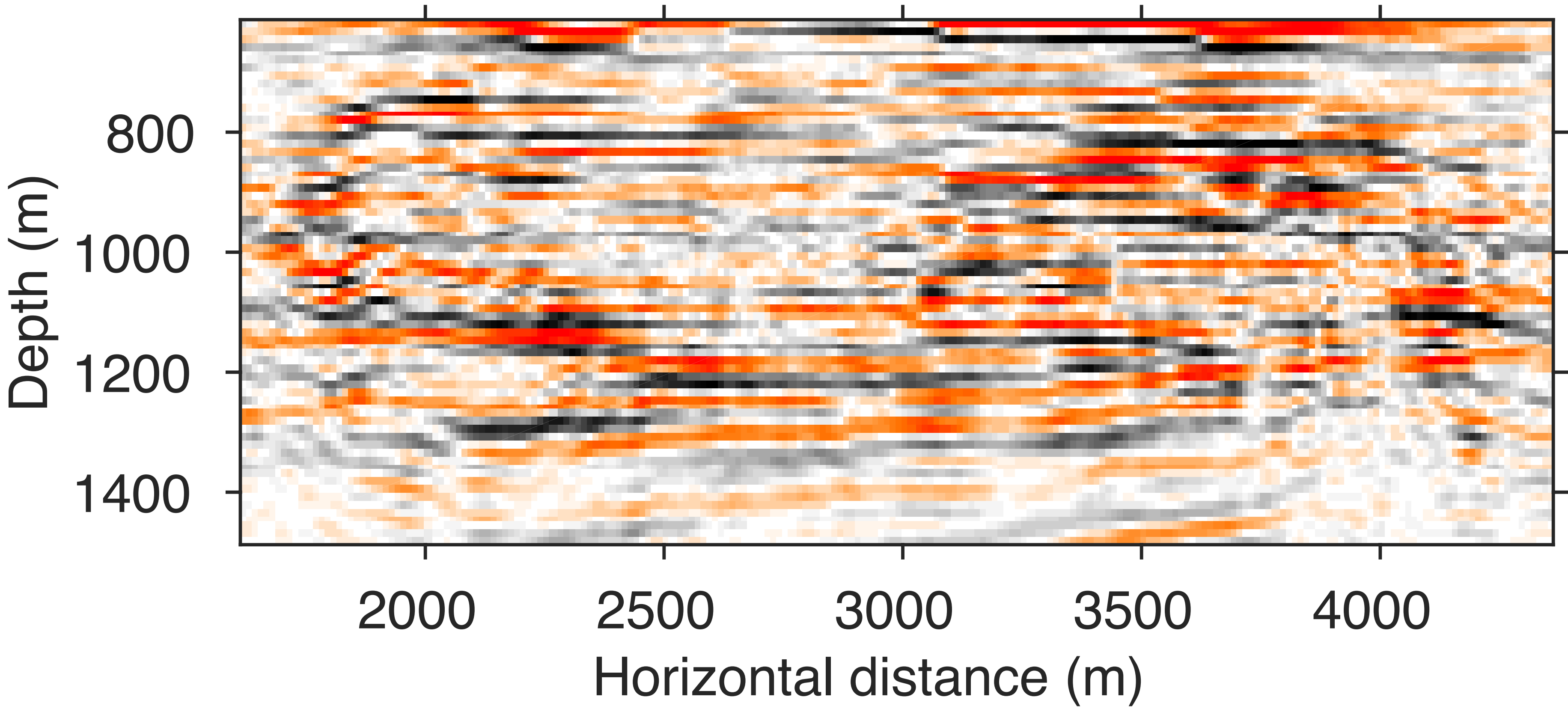


Joint  
LSM

# Inversion results with 1500m gap



# Inversion results with 1500m gap



Joint  
LSM

## Conclusions

*Randomized* sampling techniques may be extended to time-lapse seismic surveys and processing.

Speed-up imaging using random subsets (compressively sampled) of data via sparsity-promotion.

Process time-lapse data **jointly**, not **independently**, in order to exploit the *shared* information.

Joint recovery method still fairly stable with respect to large acquisition gaps.

Provided we understand the *physics* of our model, we can reconstruct, process and interpret time-lapse vintages accurately.

# Acknowledgements



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