

Sub-Nyquist sampling and sparsity: getting more information from fewer samples

Felix J. Herrmann

SLIM 

Seismic Laboratory for Imaging and Modeling
the University of British Columbia

Drivers

Our incessant

- demand for *carbonhydrates* while we are *no* longer finding oil...
- desire to understand the Earth's inner workings

Push for improved *seismic inversion* to

- create *more high-resolution* information
- from *noisier* and *incomplete* data

Controversial statements

Size of our *discretizations* is dictated by

- a *far too pessimistic Nyquist-sampling criterion* compounded by the *curse of dimensionality*
- our *insistence* to sample *periodically*

Our desire to work with *all* data

- leads to “over emphasis” on *data collection*
- prohibits *inversion* that requires *multiple* passes through *data*

Wish list

Acquisition & inversion costs determined by structure of data & complexity of the subsurface

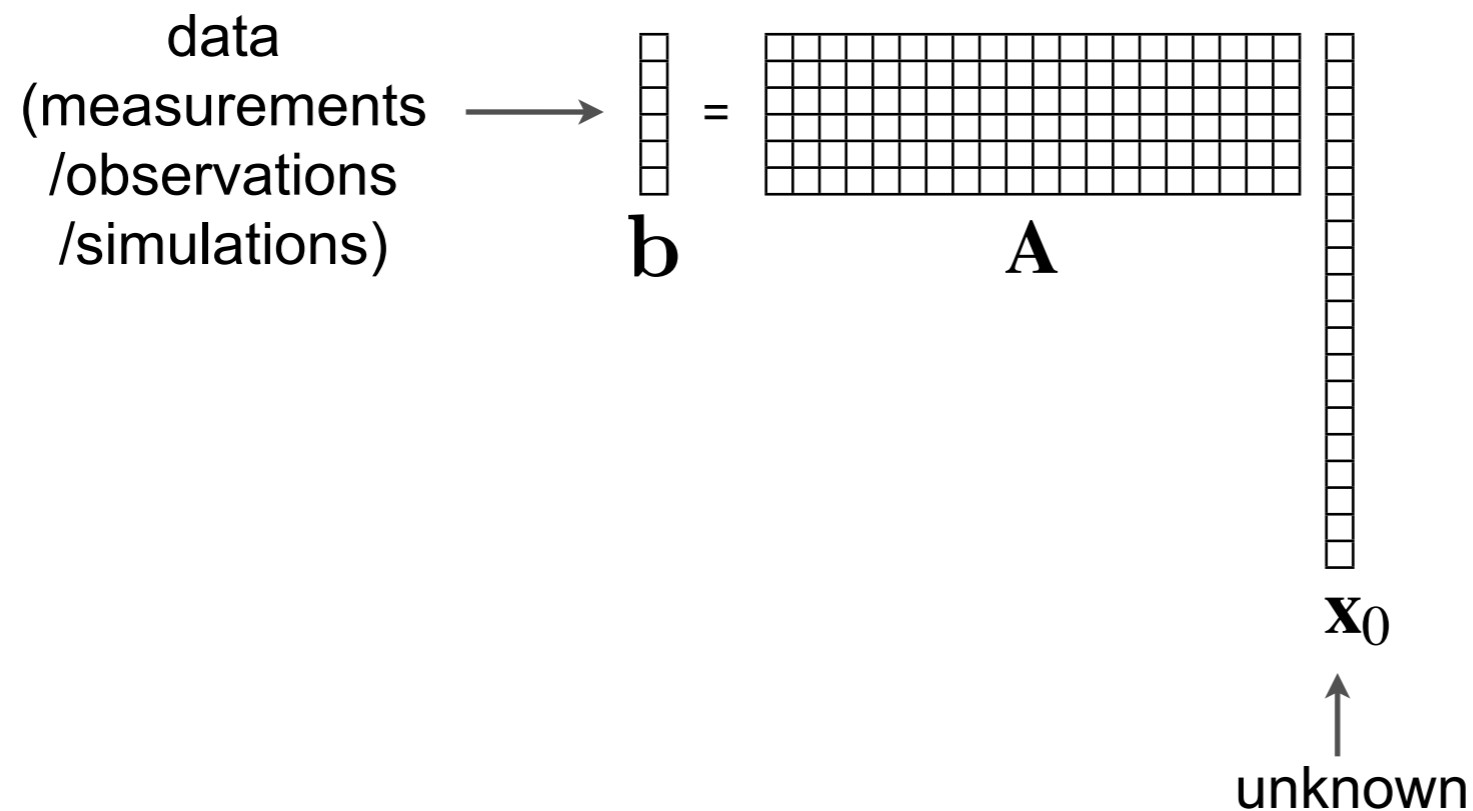
- ▶ *sampling criteria that are dominated by transform-domain sparsity and not by the size of the discretization*

Controllable error that depends on

- ▶ *degree of subsampling / dimensionality reduction*
- ▶ *available computational resources*

Problem statement

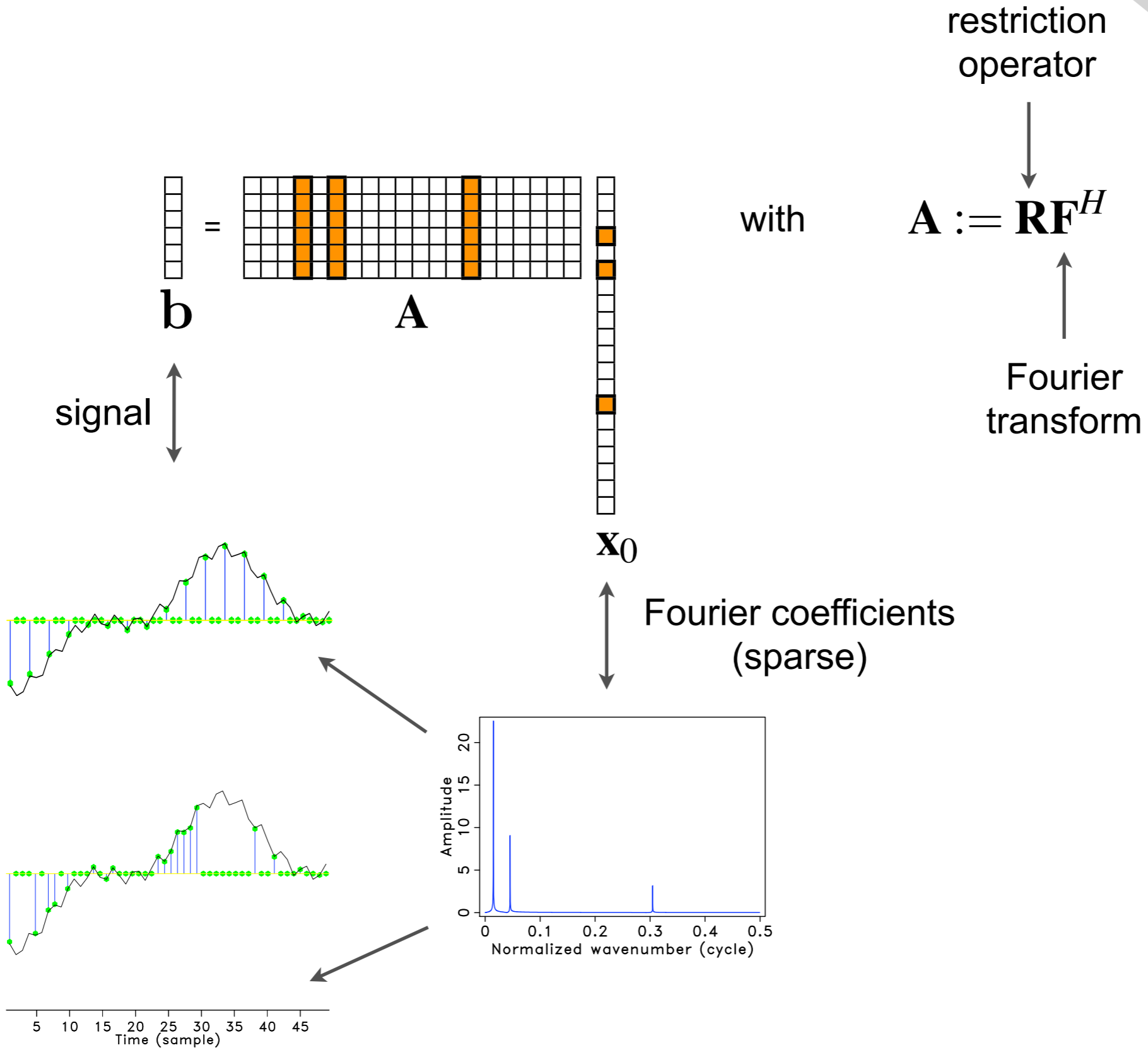
Consider the following (severely) *underdetermined* system of *linear* equations:



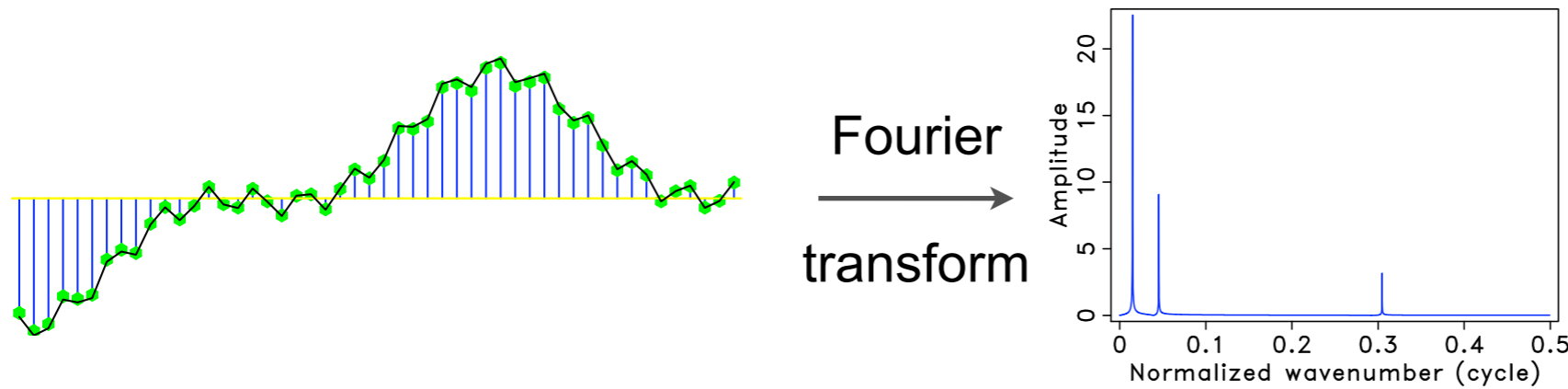
Is it possible to recover \mathbf{x}_0 accurately from \mathbf{b} ?

The new field of *Compressive Sensing* attempts to answer this.

Sparse recovery

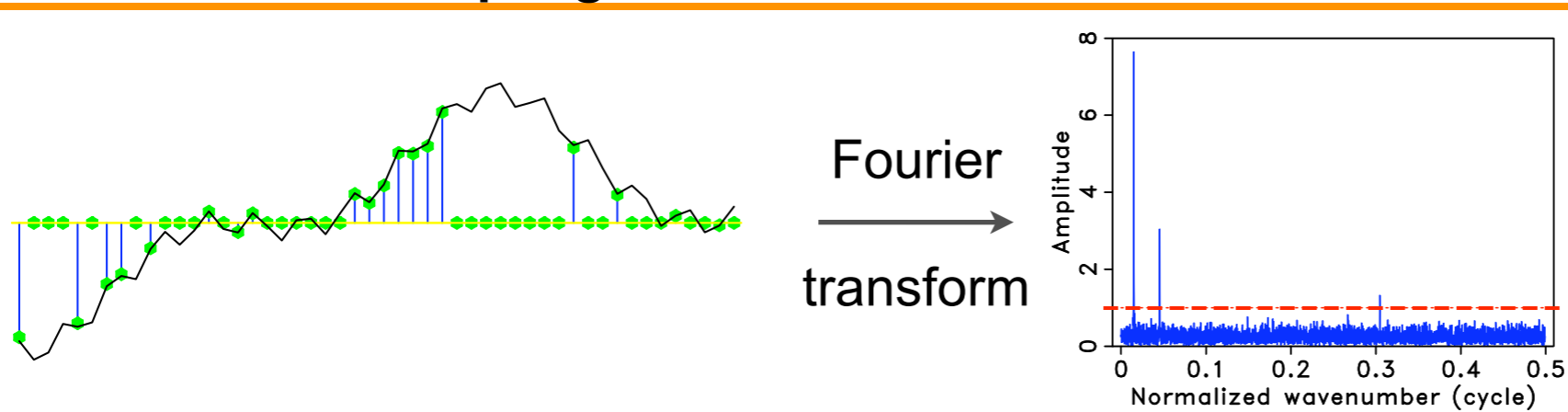


Coarse sampling schemes

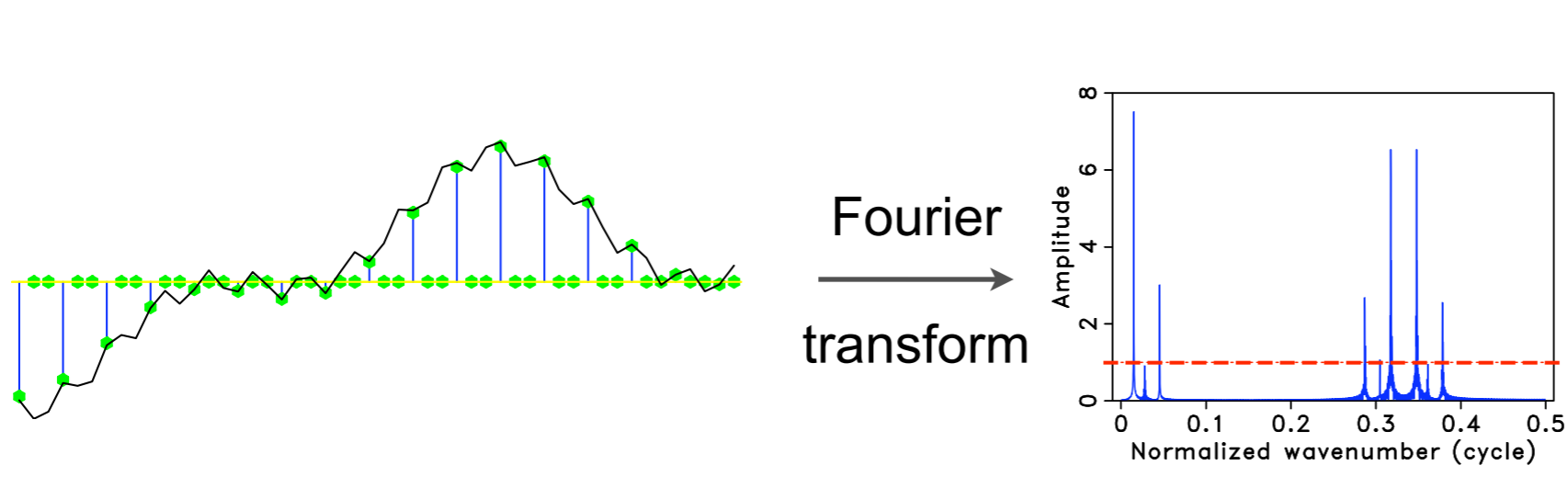


few significant coefficients

3-fold under-sampling



significant coefficients detected



ambiguity

Sparse one-norm recovery

Signal model

$$\mathbf{b} = \mathbf{A}\mathbf{x}_0 \quad \text{where} \quad \mathbf{b} \in \mathbb{R}^n$$

and \mathbf{x}_0 k sparse

Sparse one-norm recovery

$$\tilde{\mathbf{x}} = \arg \min_{\mathbf{x}} \|\mathbf{x}\|_1 \stackrel{\text{def}}{=} \sum_{i=1}^N |x[i]| \quad \text{subject to} \quad \mathbf{b} = \mathbf{A}\mathbf{x}$$

with $n \ll N$

Study recovery as a function of

- the subsampling ratio n/N
- “over sampling” ratio k/n

[Sacchi '98]

[Candès et.al, Donoho, '06]

Case study

Acquisition design according to Compressive Sensing

- **Periodic** subsampling vs **randomized jittered** sampling of **sequential** sources
- Subsampling with randomized jittered **sequential** sources vs randomized phase-encoded **simultaneous** sources

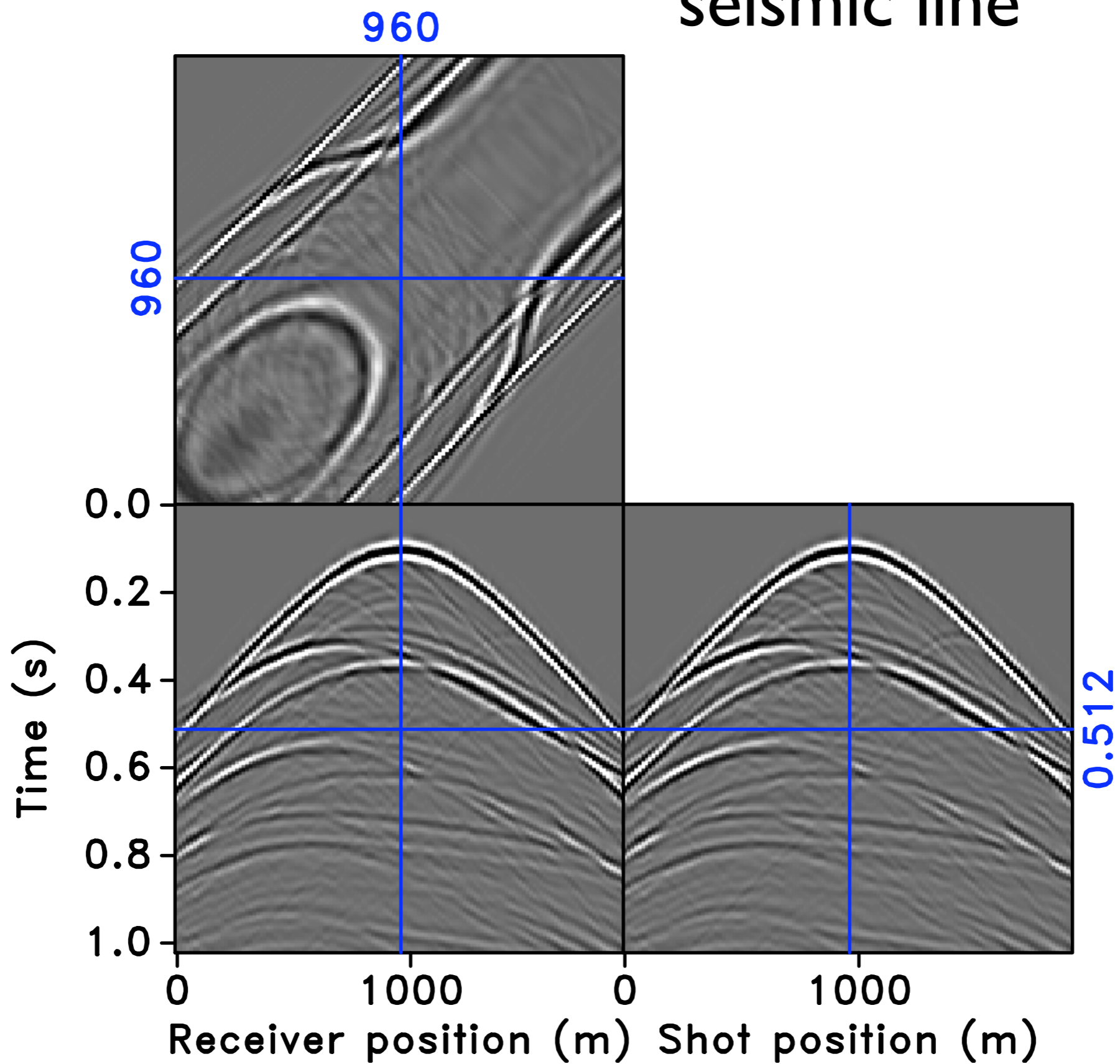
Pathology

shot interpolation

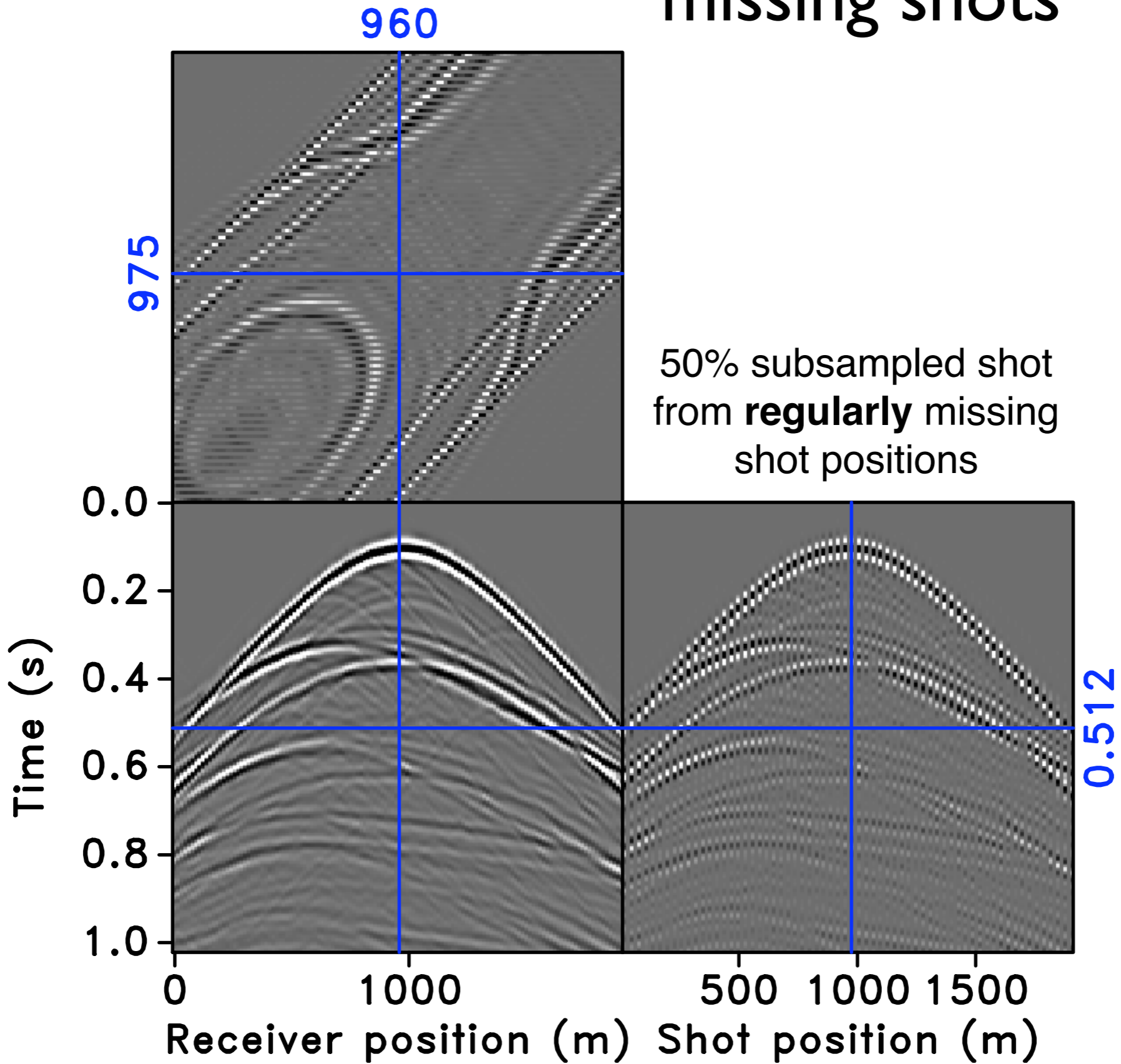
12.5m to 25m

50 % data-size *reduction*

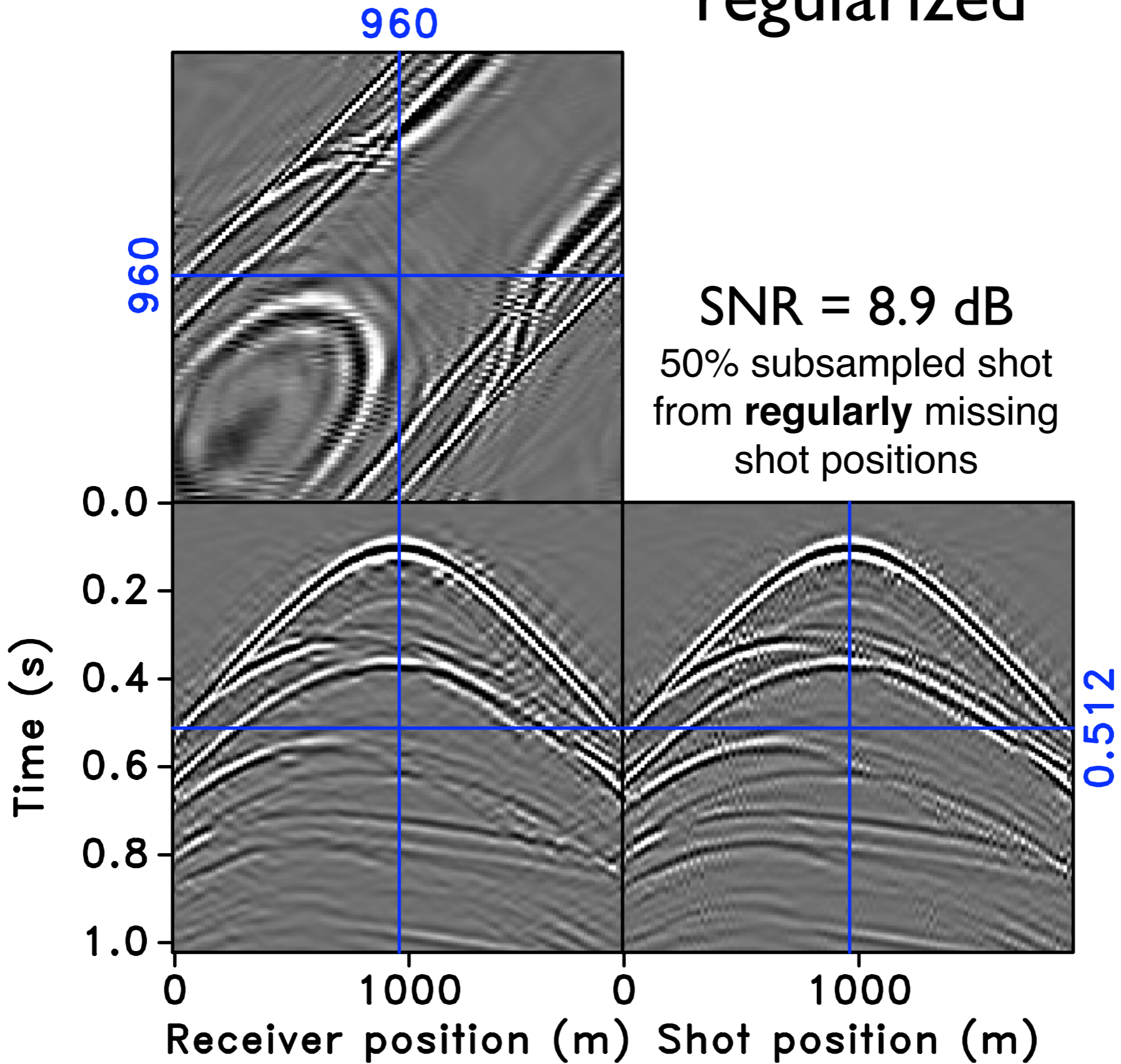
seismic line



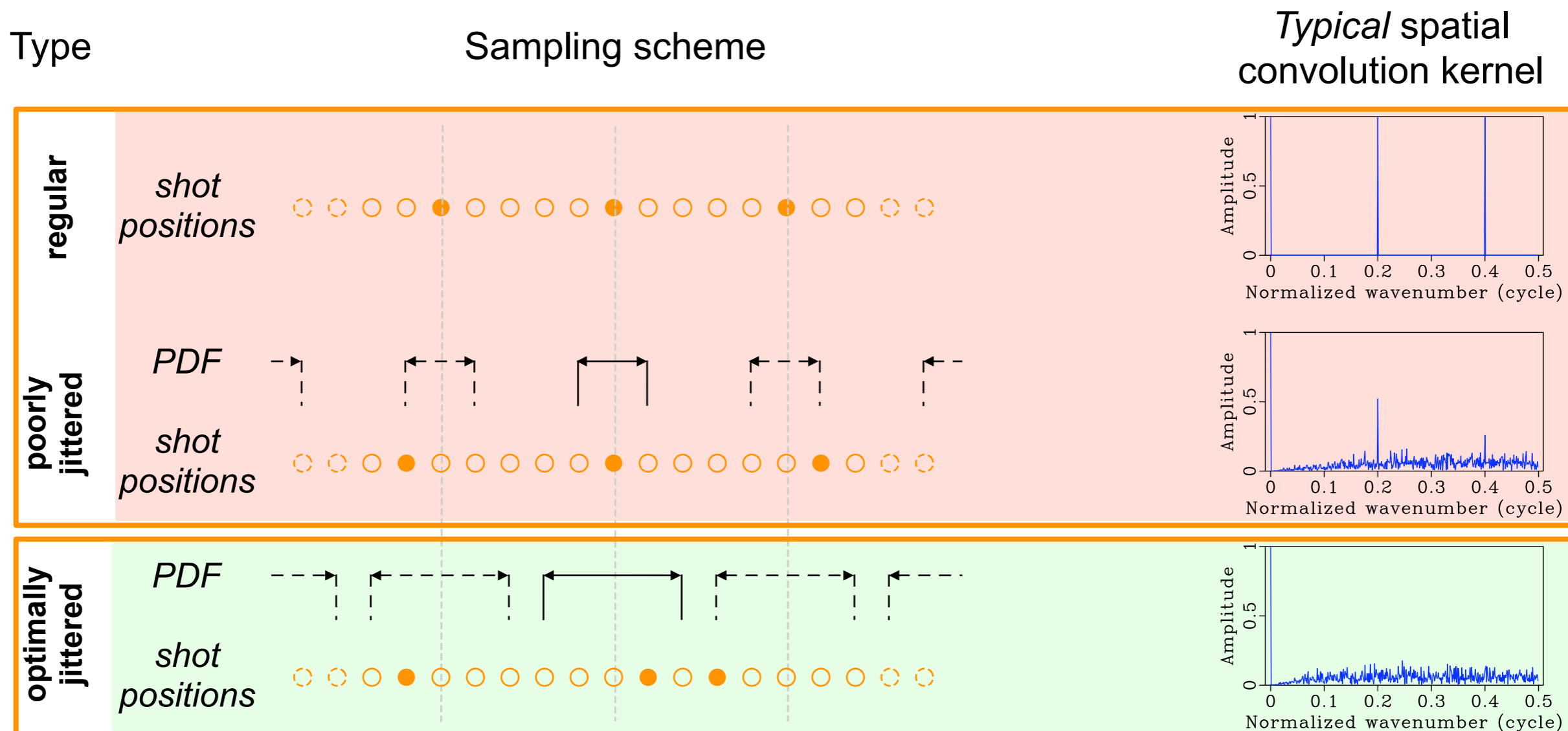
missing shots



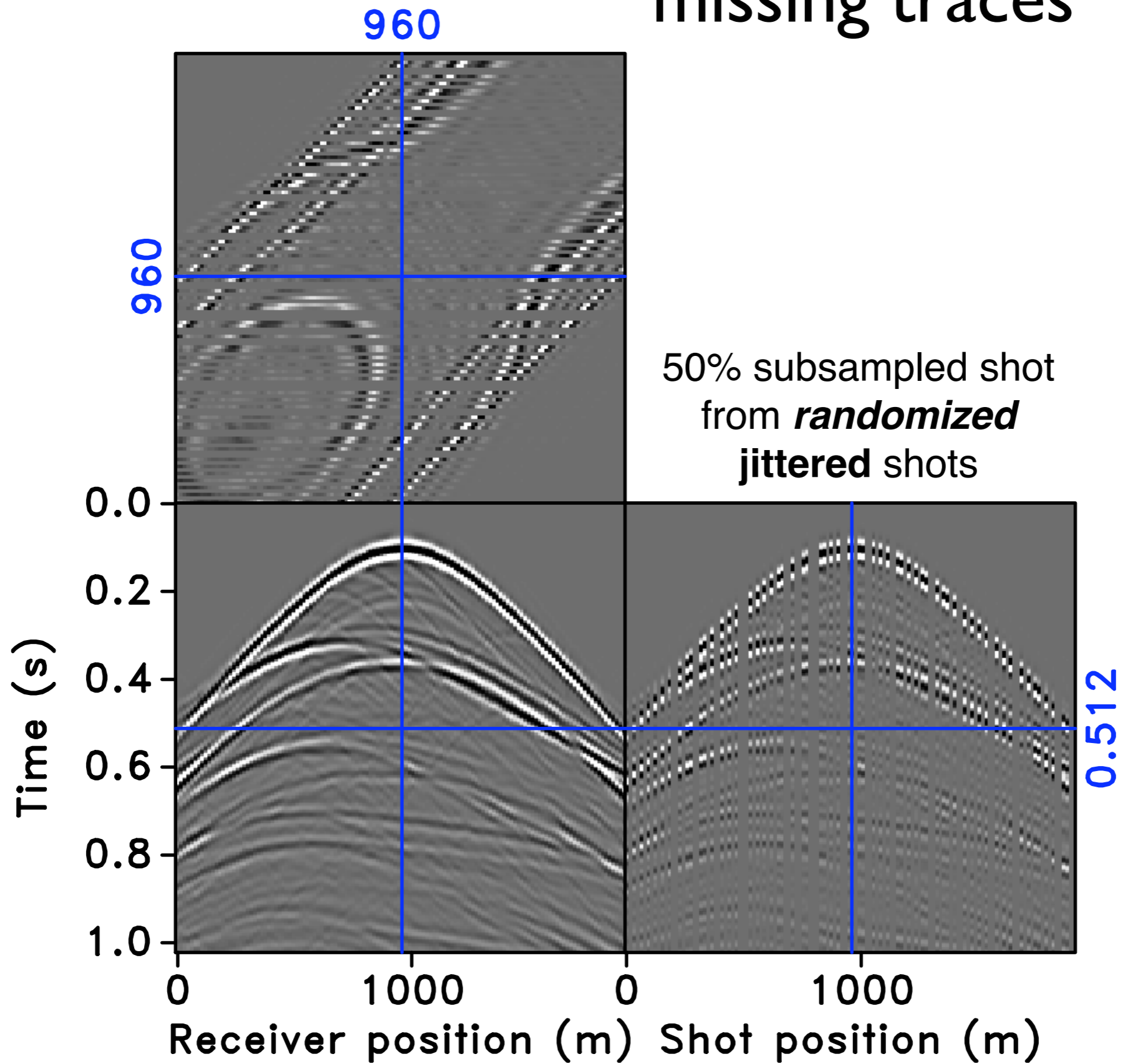
regularized



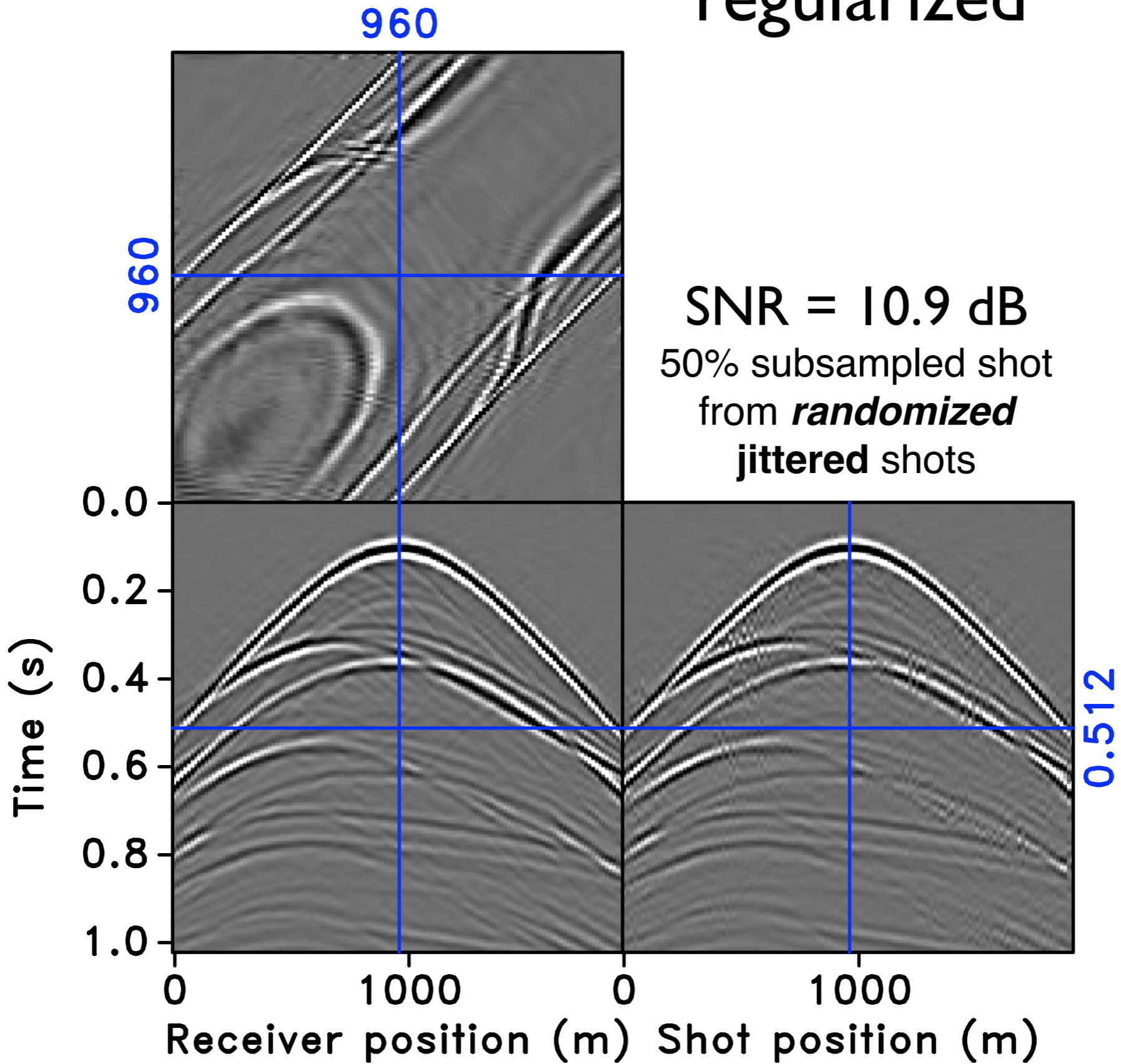
Jittered sampling



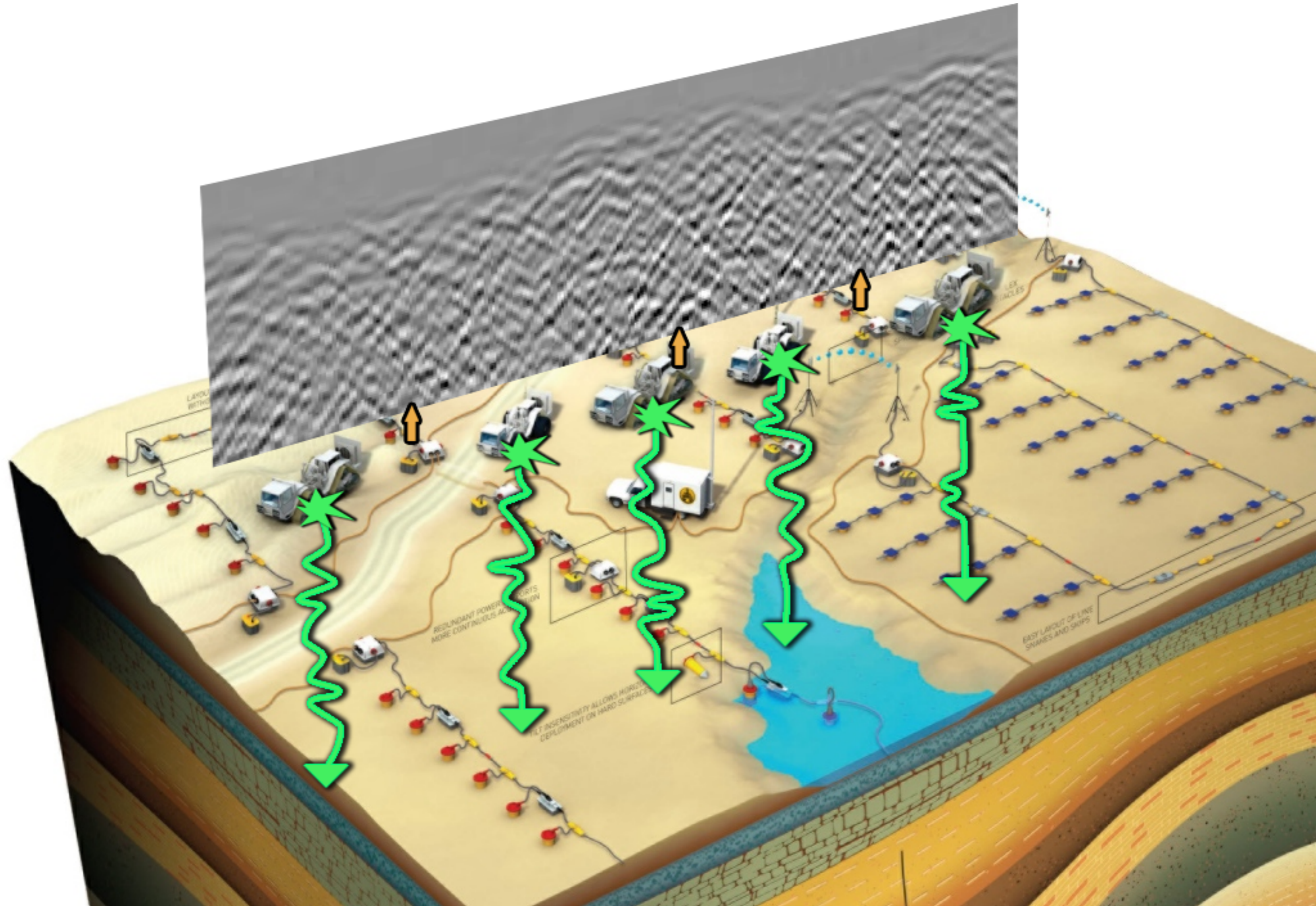
missing traces



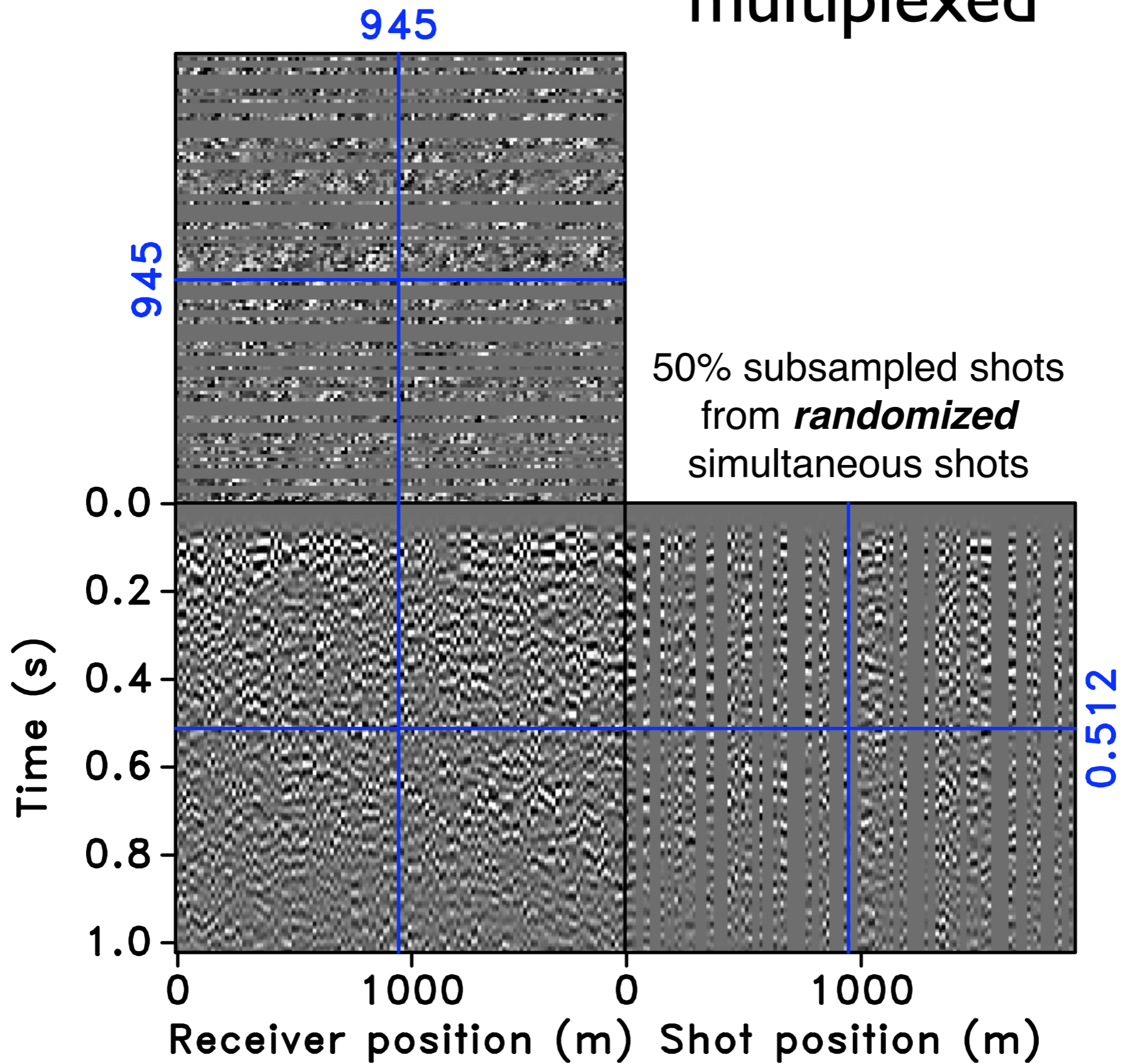
regularized



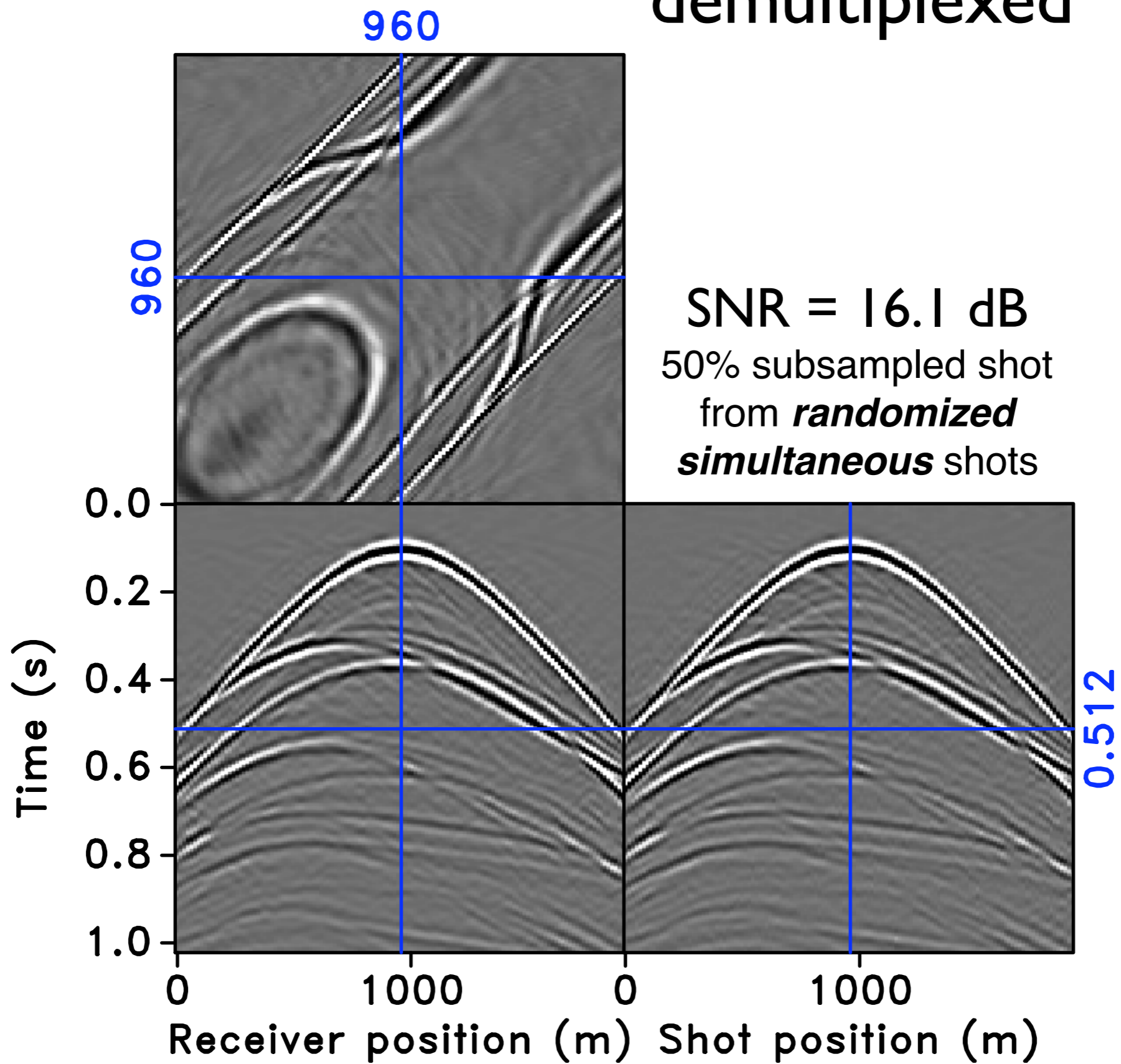
Simultaneous & incoherent sources



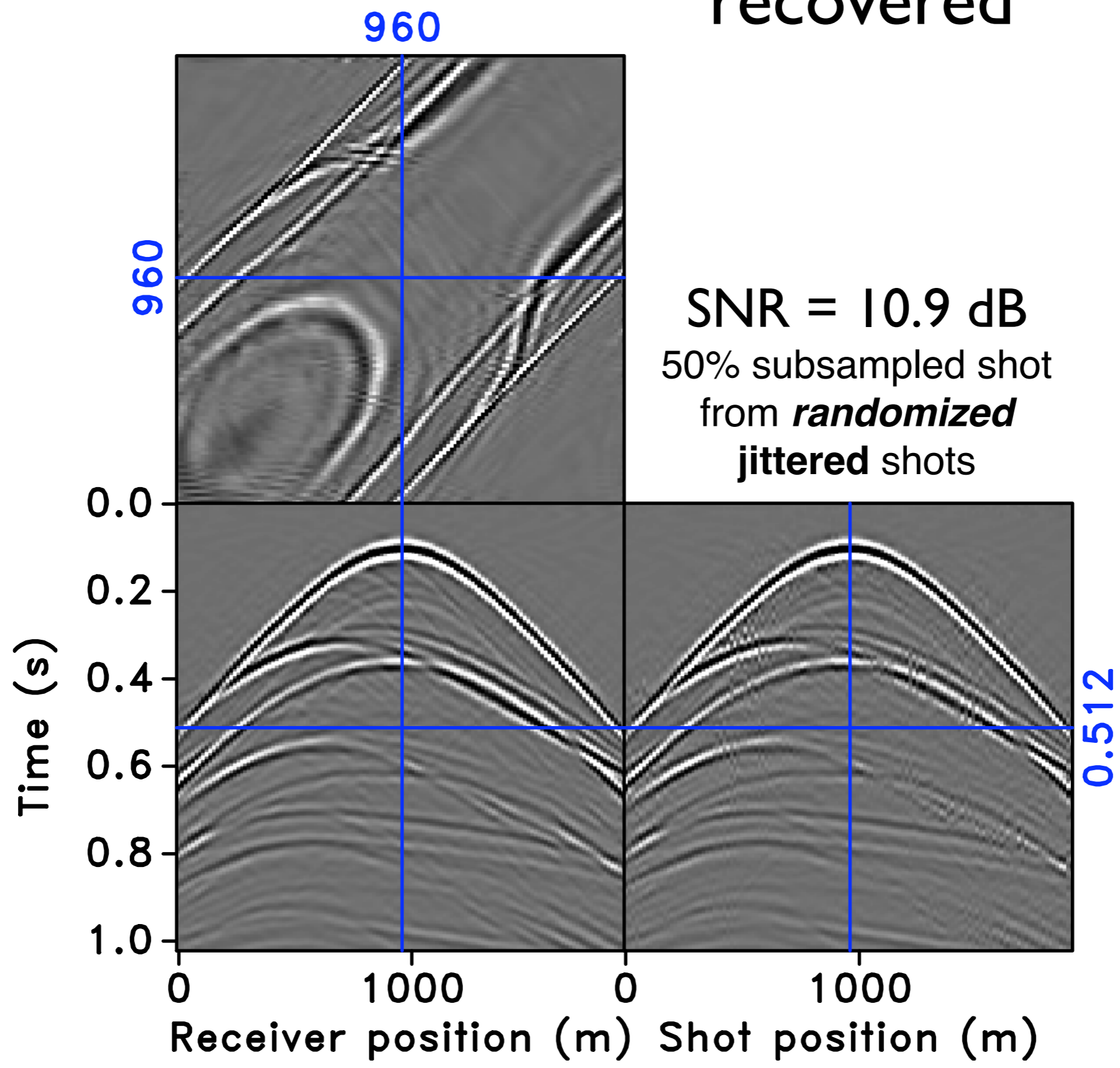
multiplexed



demultiplexed



recovered



Recovery is *possible & stable* as long as each subset S of k columns of $\mathbf{A} \in \mathbb{R}^{n \times N}$ with $k \leq N$ the # of nonzeros *approximately* behaves as an orthogonal basis.

In that case, we have

$$(1 - \hat{\delta}_k) \|\mathbf{x}_S\|_{\ell_2}^2 \leq \|\mathbf{A}_S \mathbf{x}_S\|_{\ell_2}^2 \leq (1 + \hat{\delta}_k) \|\mathbf{x}_S\|_{\ell_2}^2,$$

where S runs over all sets with cardinality $\leq k$

- the smaller the *restricted isometry constant (RIP)* $\hat{\delta}_k$ the more *energy* is captured and the more *stable* the *inversion* of \mathbf{A}
- determined by the *mutual coherence* of the cols in \mathbf{A}

RIP constant is bounded by

$$\hat{\delta}_k \leq (k - 1)\mu$$

where

$$\mu = \max_{1 \leq i \neq j \leq N} |\mathbf{a}_i^H \mathbf{a}_j|$$

Matrices with small $\hat{\delta}_k$ contain subsets of k *incoherent* columns.

Gaussian random matrices with *i.i.d.* entries have this property.

One-norm solvers recover \mathbf{x}_0 as long it is k sparse and

$$k \leq C \cdot \frac{n}{\log_2(N/n)},$$

yields an *oversampling ratio* of

$$n/k \approx C \cdot \log_2 N$$

Key elements

sparsifying transform

- typically **localized** in the time-space domain to handle the complexity of seismic data

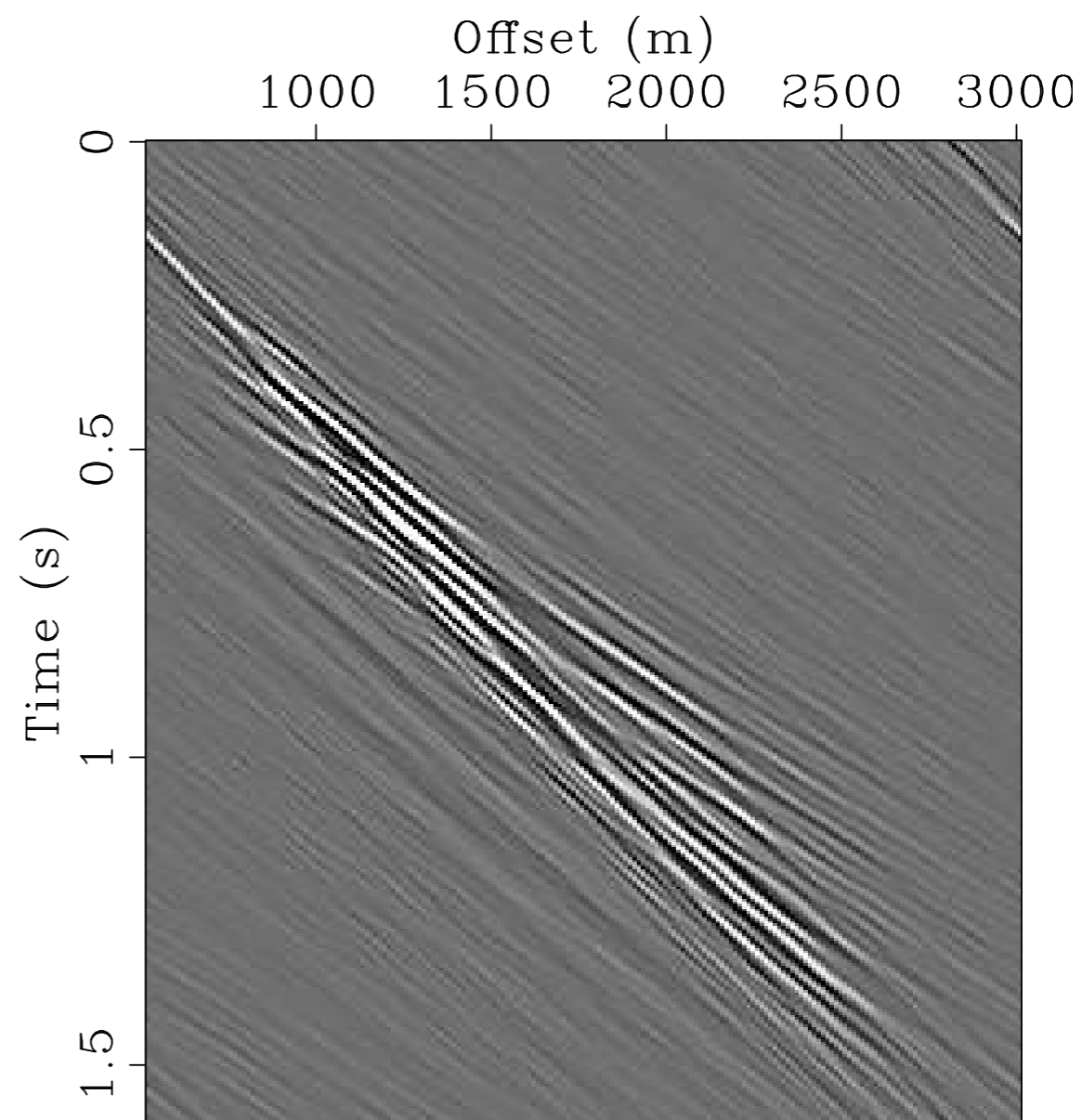
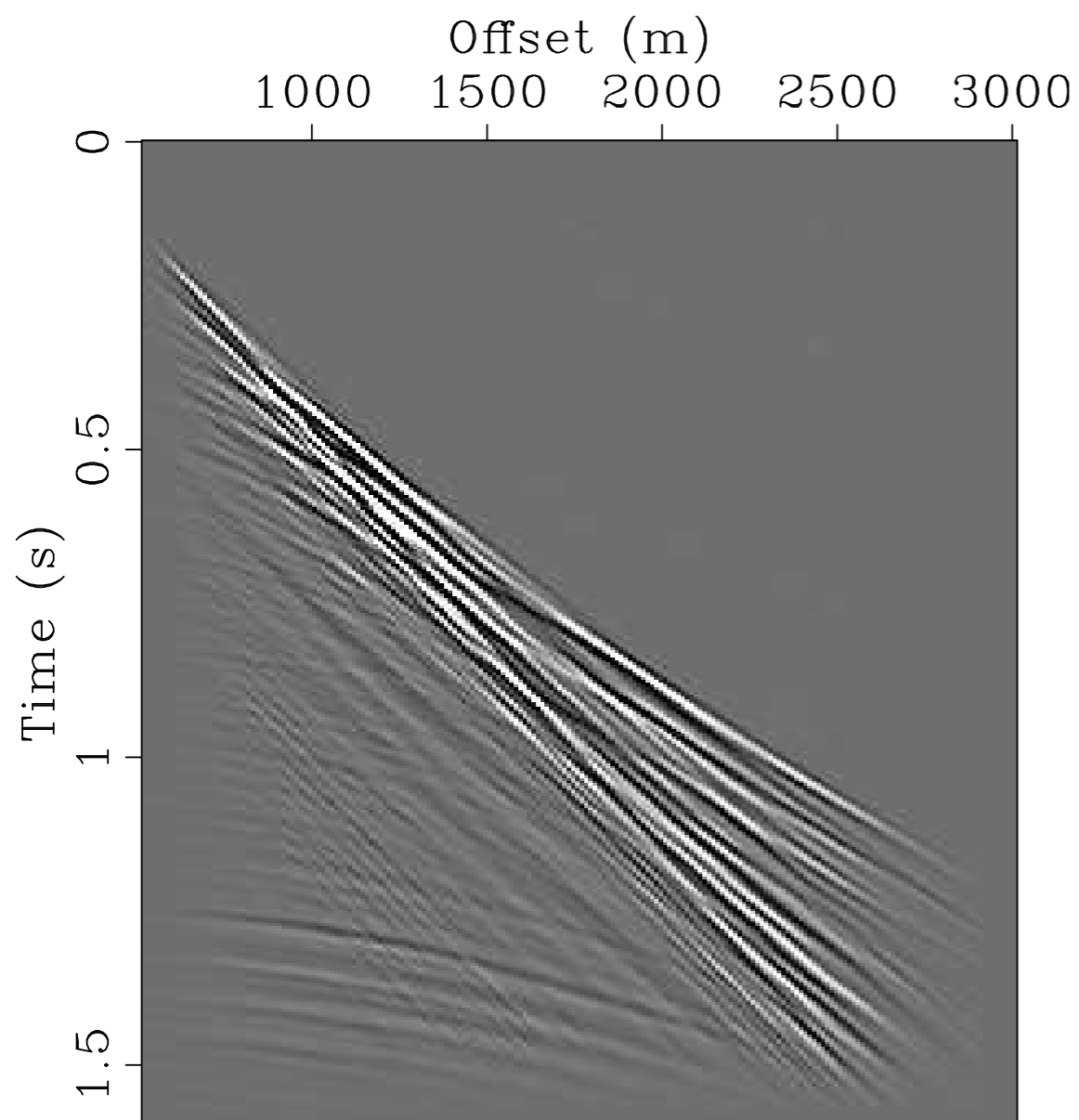
advantageous coarse randomized sampling

- generates incoherent random undersampling “noise” in the sparsifying domain

sparsity-promoting solver

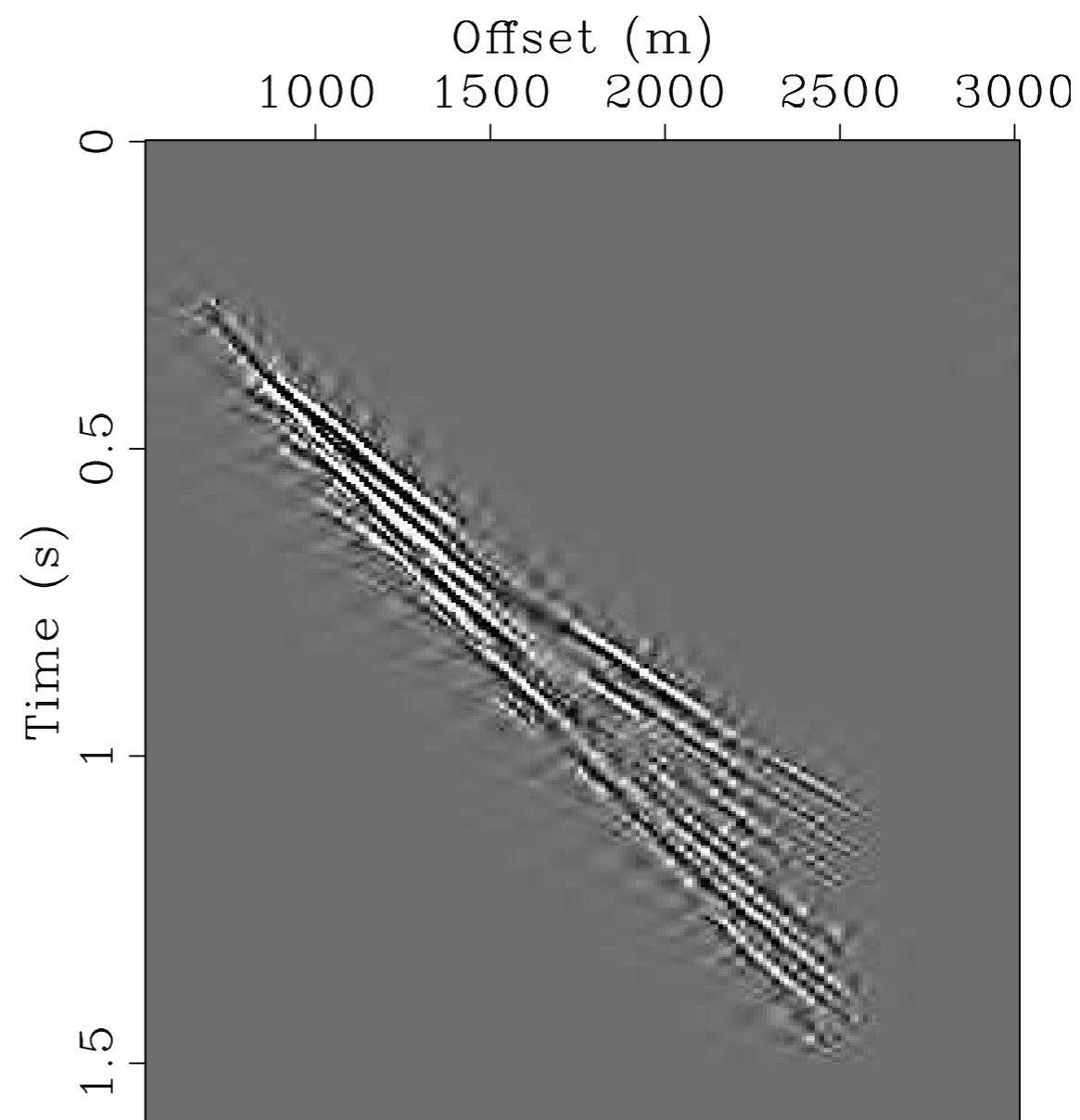
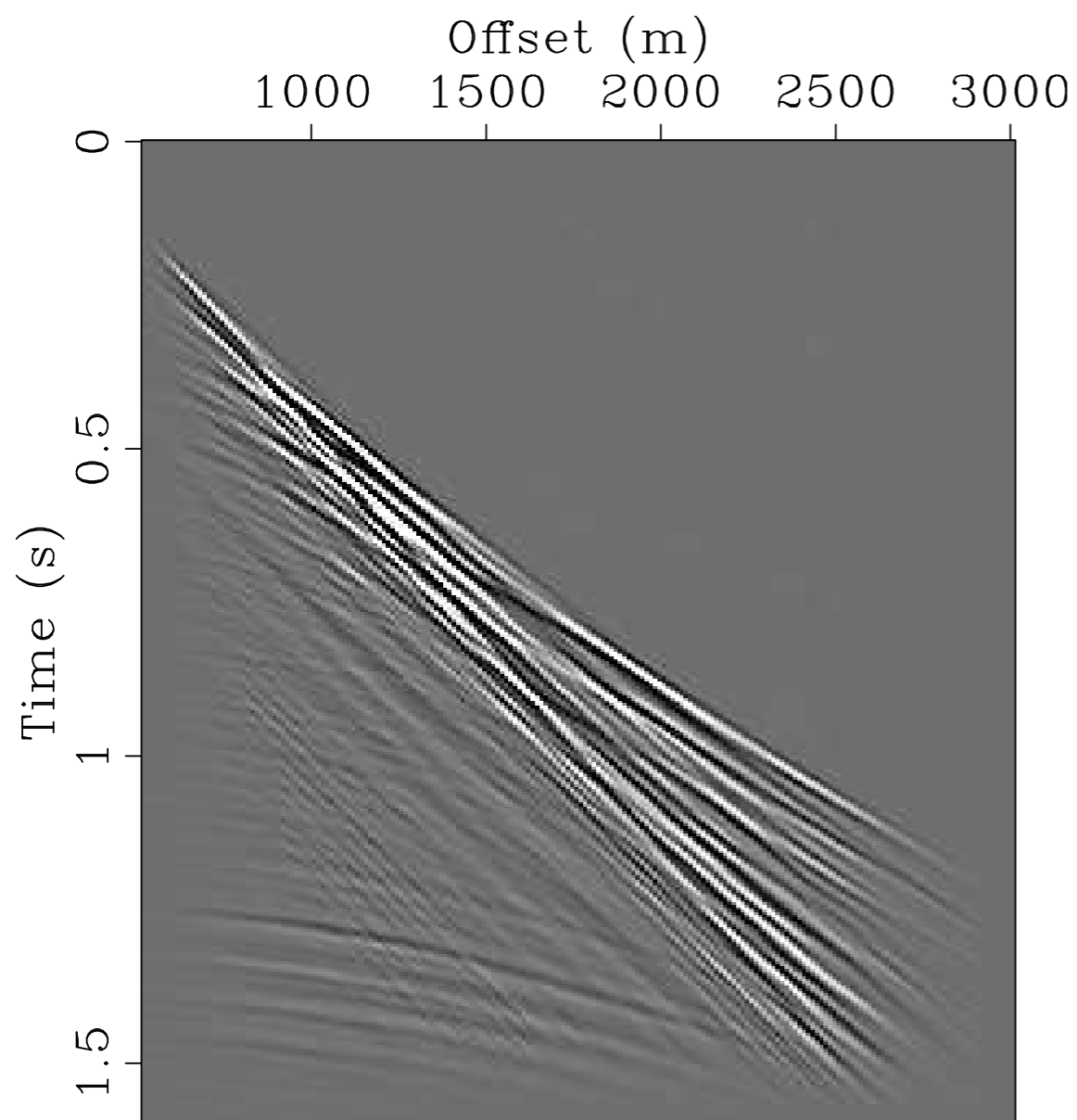
- requires few matrix-vector multiplications

Fourier reconstruction



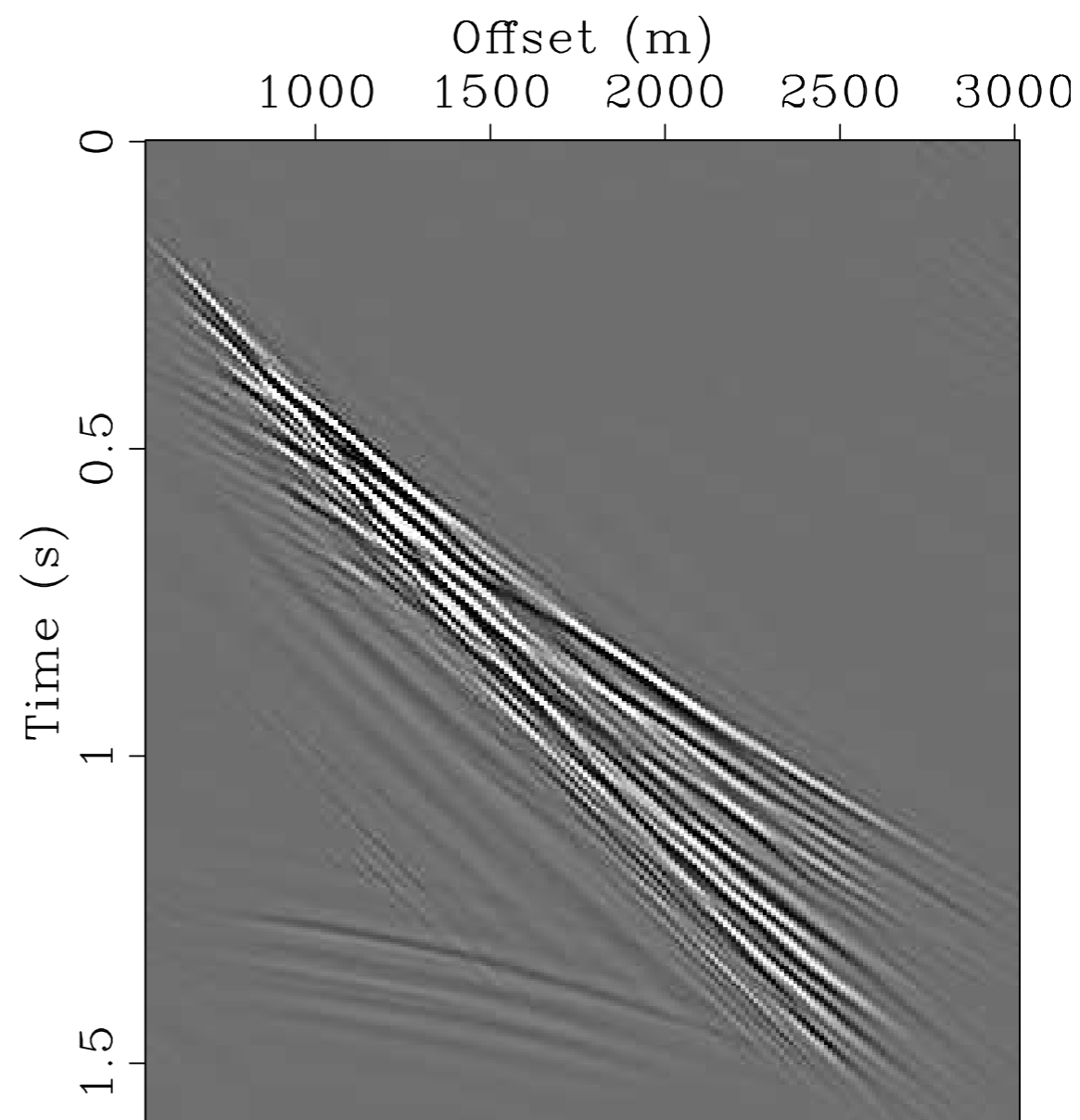
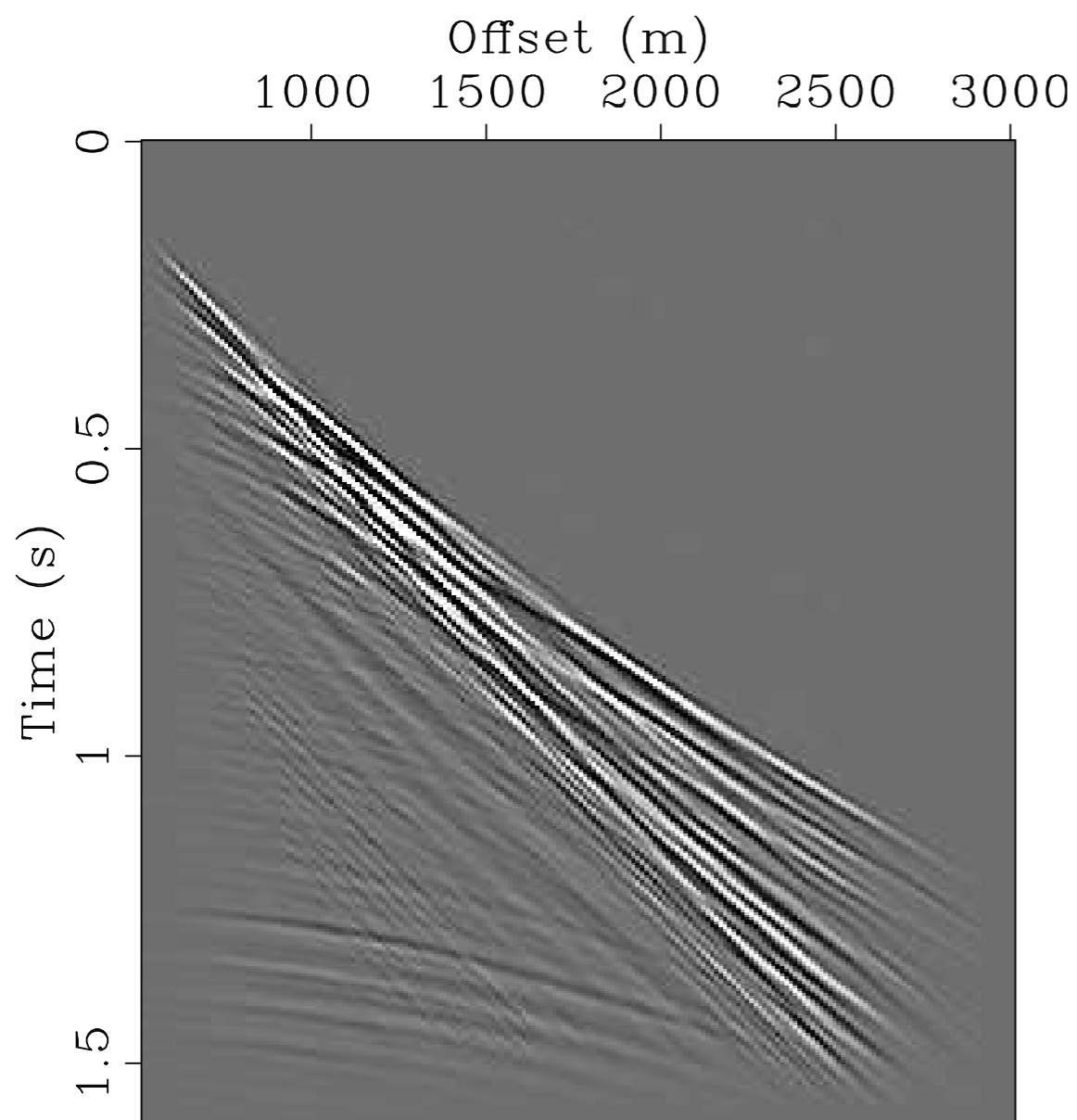
1 % of coefficients

Wavelet reconstruction



1 % of coefficients

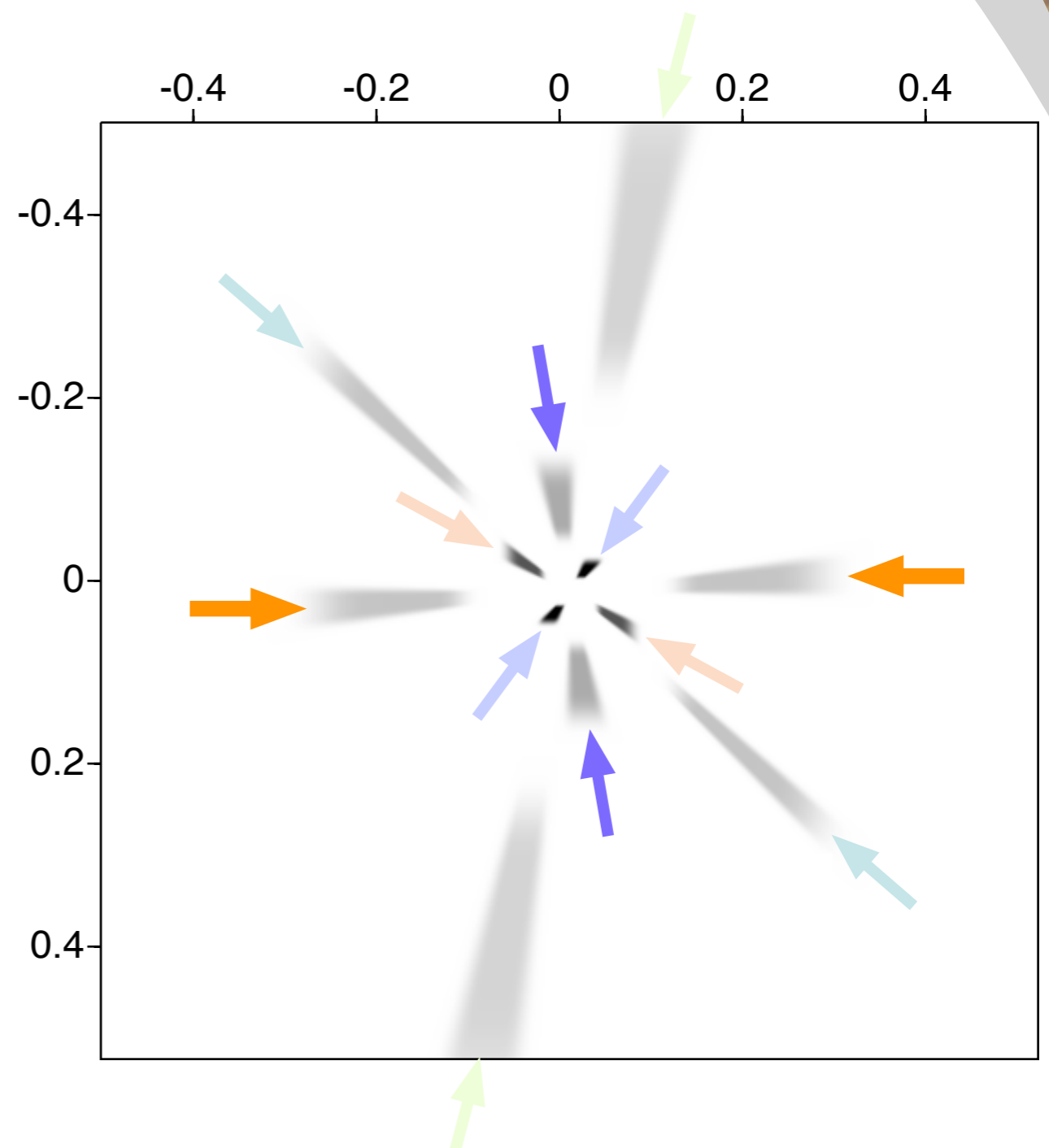
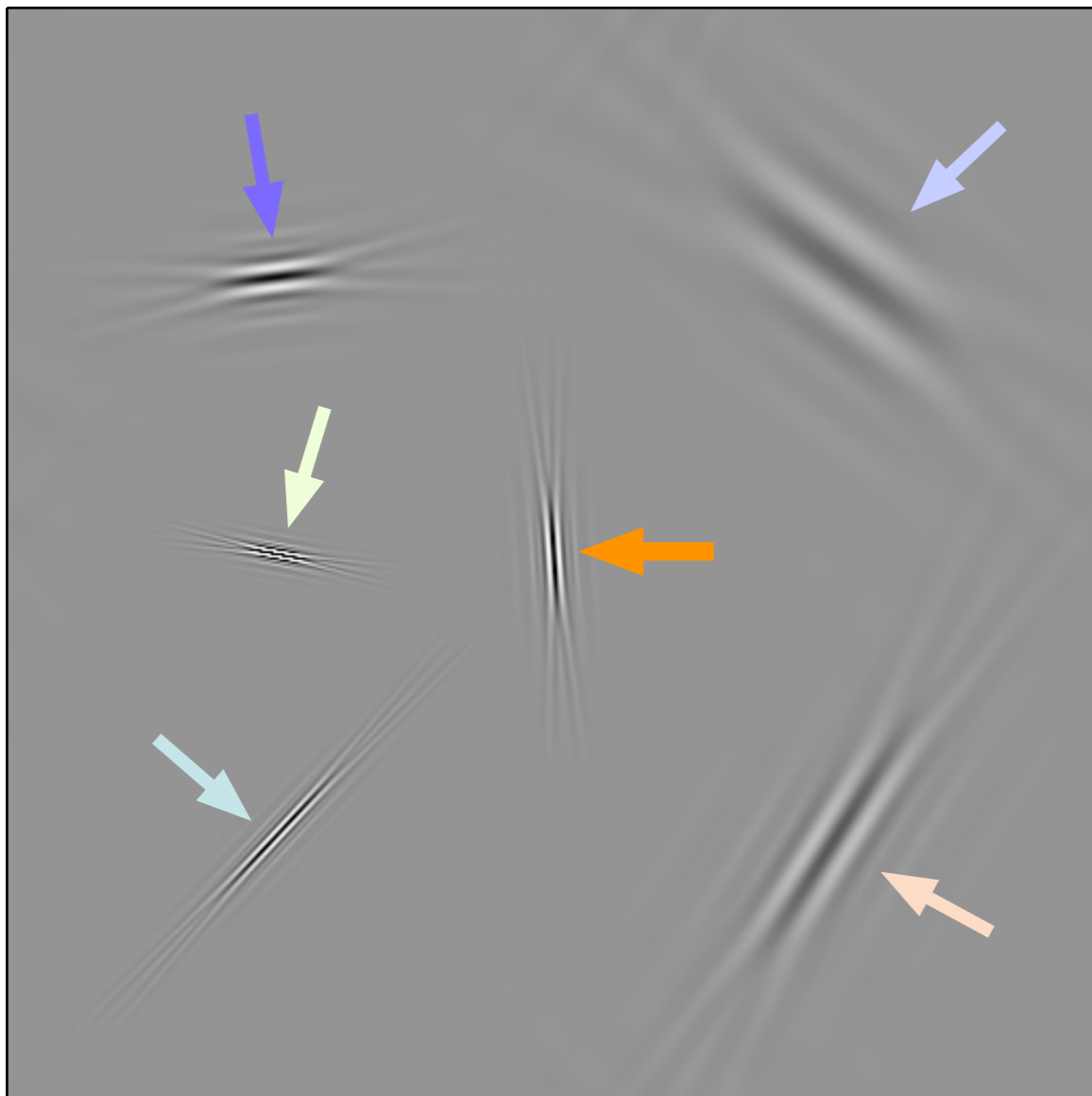
Curvelet reconstruction



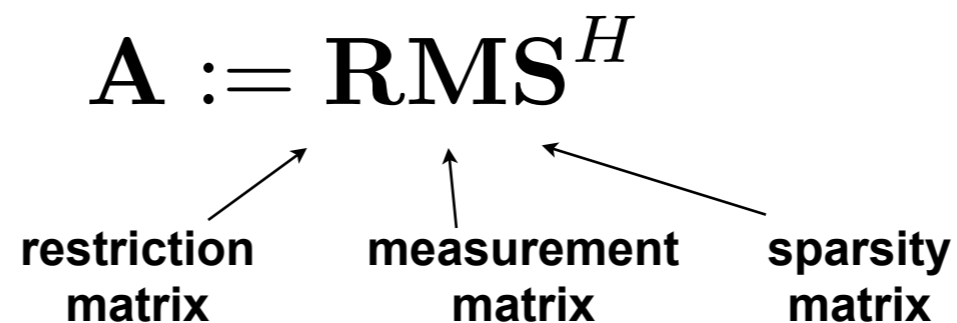
1 % of coefficients

[Demanet et. al., '06]

Curvelets



Extend CS framework:

$$\mathbf{A} := \mathbf{RMS}^H$$


restriction matrix
measurement matrix
sparsity matrix

Expected to perform well when

$$\mu = \max_{1 \leq i \neq j \leq N} | (\mathbf{RMs}^i)^H \mathbf{RMs}^j |$$

Generalizes to *redundant* transforms for cases where

- max of RIP constants for \mathbf{M} , \mathbf{S} are small [Rauhut et.al, '06]
- or $\mathbf{SS}^H \mathbf{x}$ remains sparse for \mathbf{x} sparse [Candès et.al, '10]

Open research topic...

Empirical performance analysis

Selection of the appropriate sparsifying transform

- nonlinear approximation error

$$\text{SNR}(\rho) = -20 \log \frac{\|\mathbf{f} - \mathbf{f}_\rho\|}{\|\mathbf{f}\|} \quad \text{with} \quad \rho = k/P$$

- recovery error

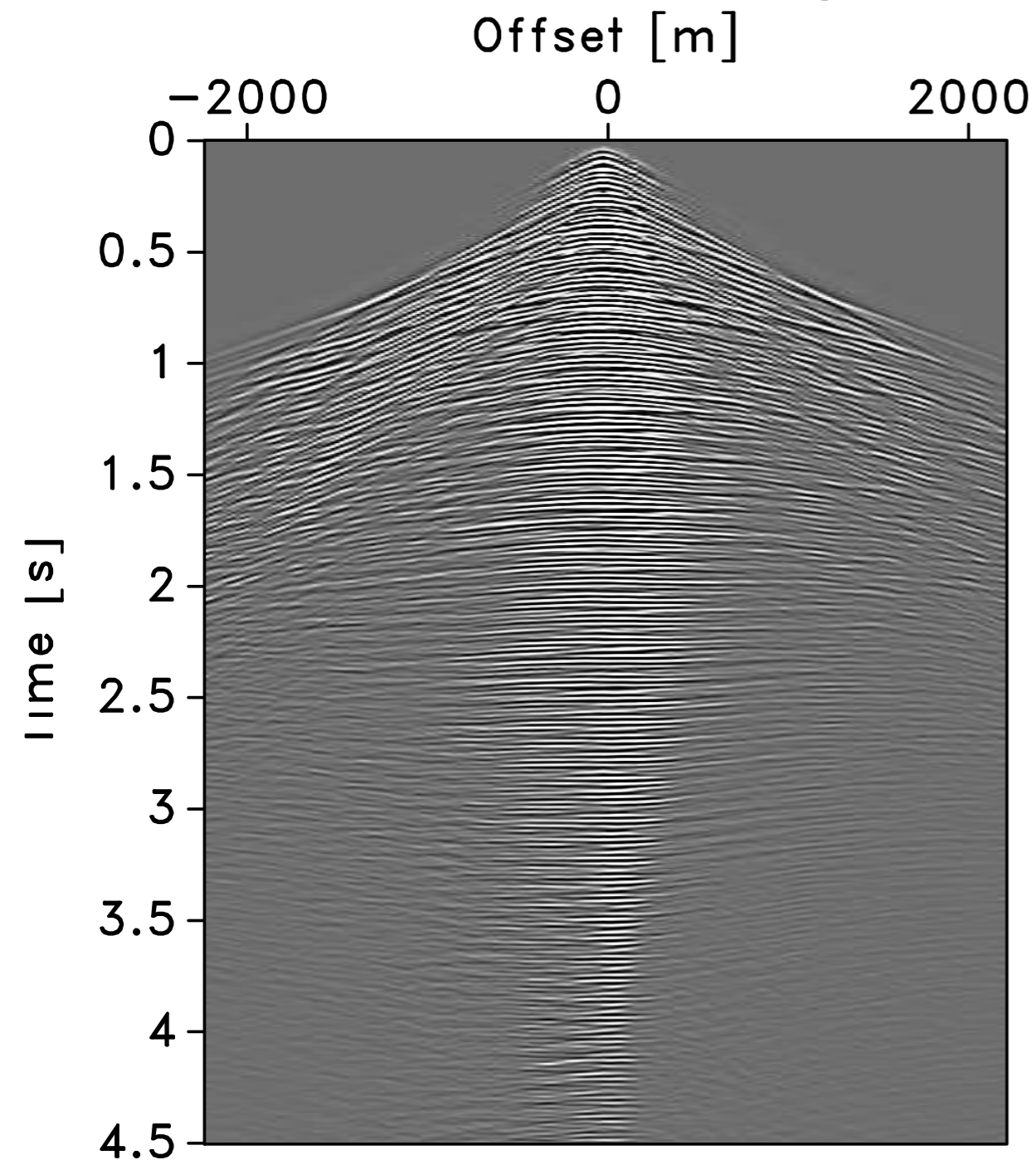
$$\text{SNR}(\delta) = -20 \log \frac{\|\mathbf{f} - \tilde{\mathbf{f}}_\delta\|}{\|\mathbf{f}\|} \quad \text{with} \quad \delta = n/N$$

- oversampling ratio

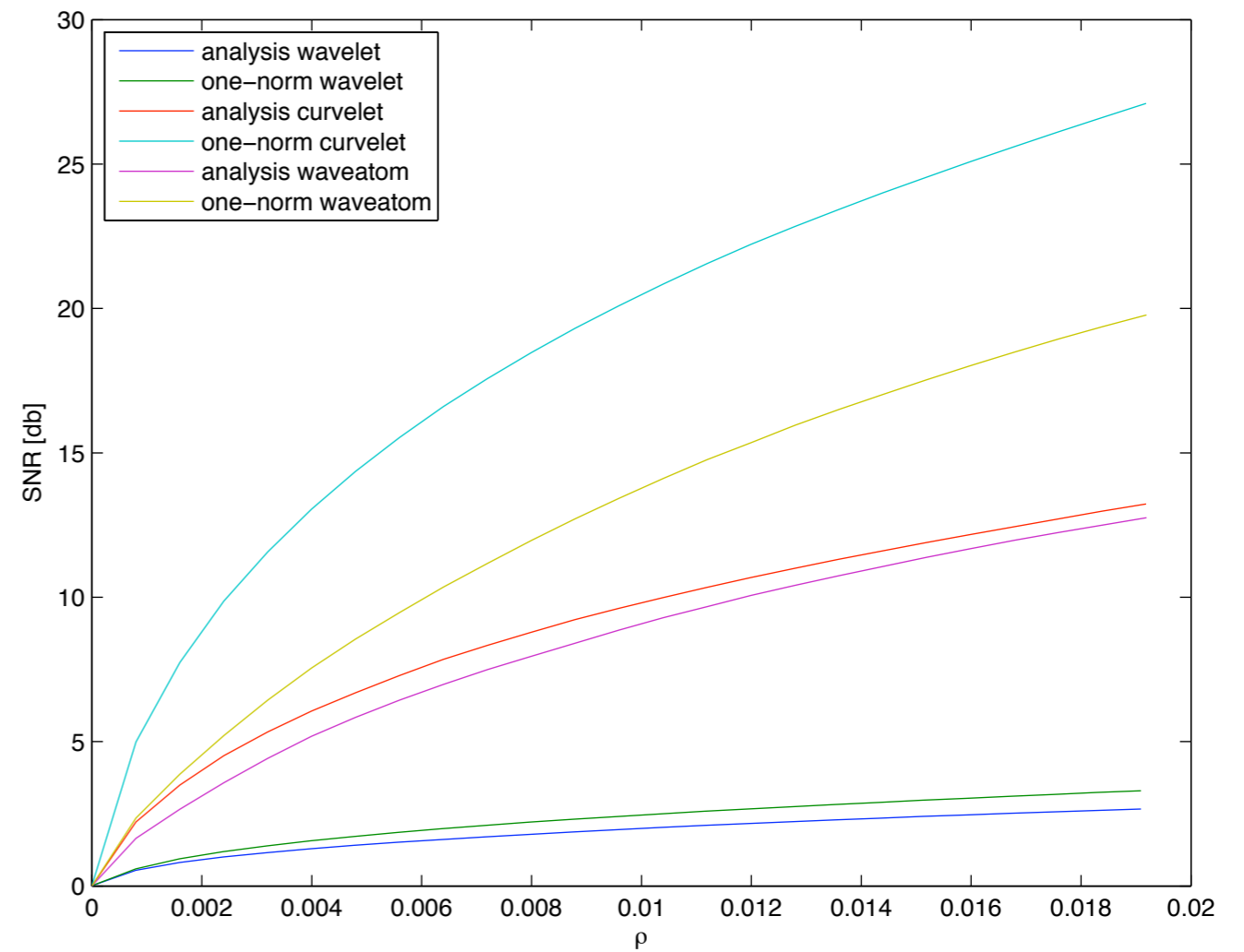
$$\delta/\rho \quad \text{with} \quad \rho = \inf\{\tilde{\rho} : \overline{\text{SNR}}(\delta) \leq \text{SNR}(\tilde{\rho})\}$$

Nonlinear approximation error

common receiver gather



recovery error



Key elements

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- typically **localized** in the time-space domain to handle the complexity of seismic data
- **curvelets**

advantageous coarse sampling

- generates incoherent random undersampling “noise” in the sparsifying domain

sparsity-promoting solver

- requires few matrix-vector multiplications

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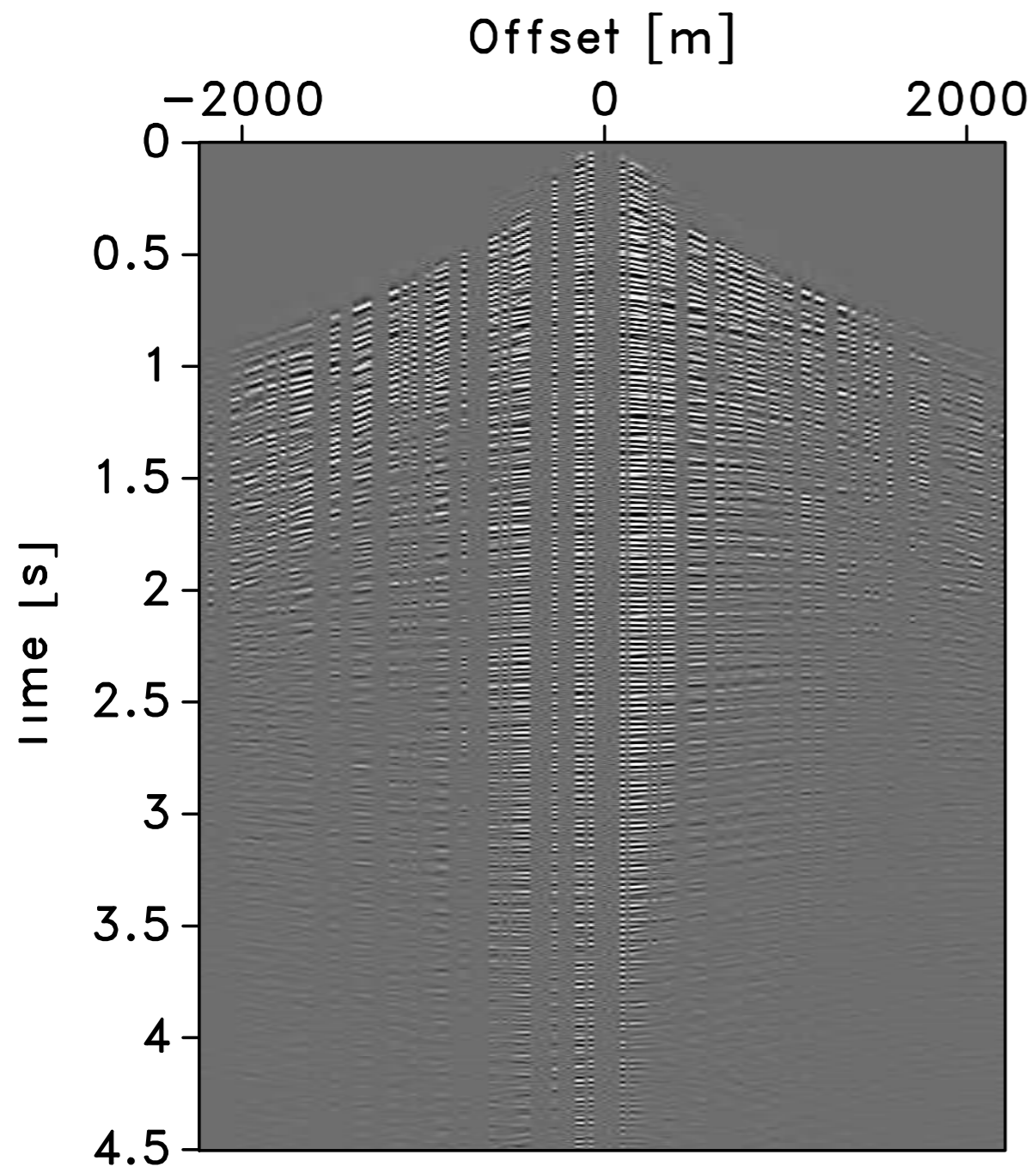
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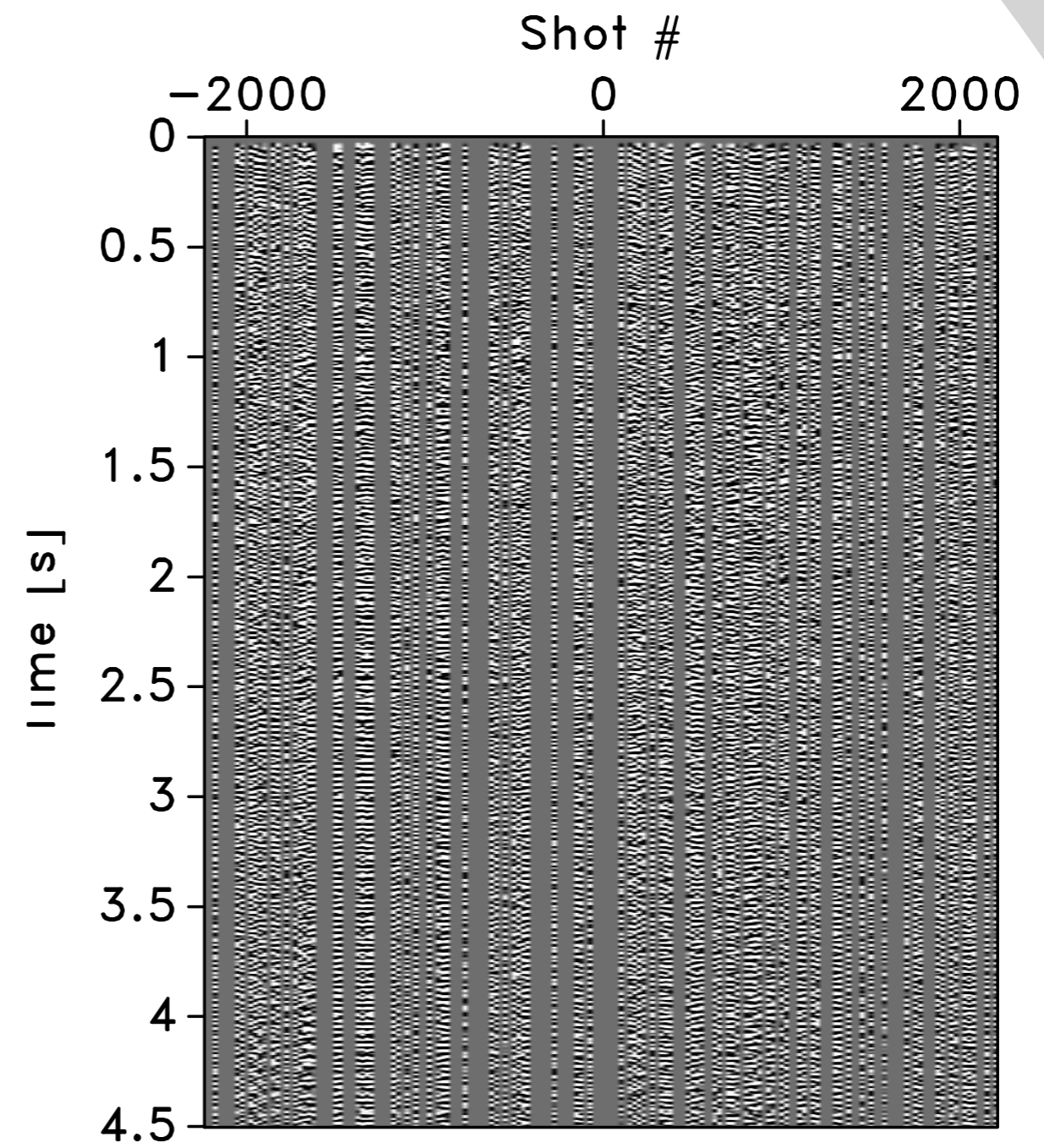
sparsity-promoting solver

- requires few matrix-vector multiplications

missing shots

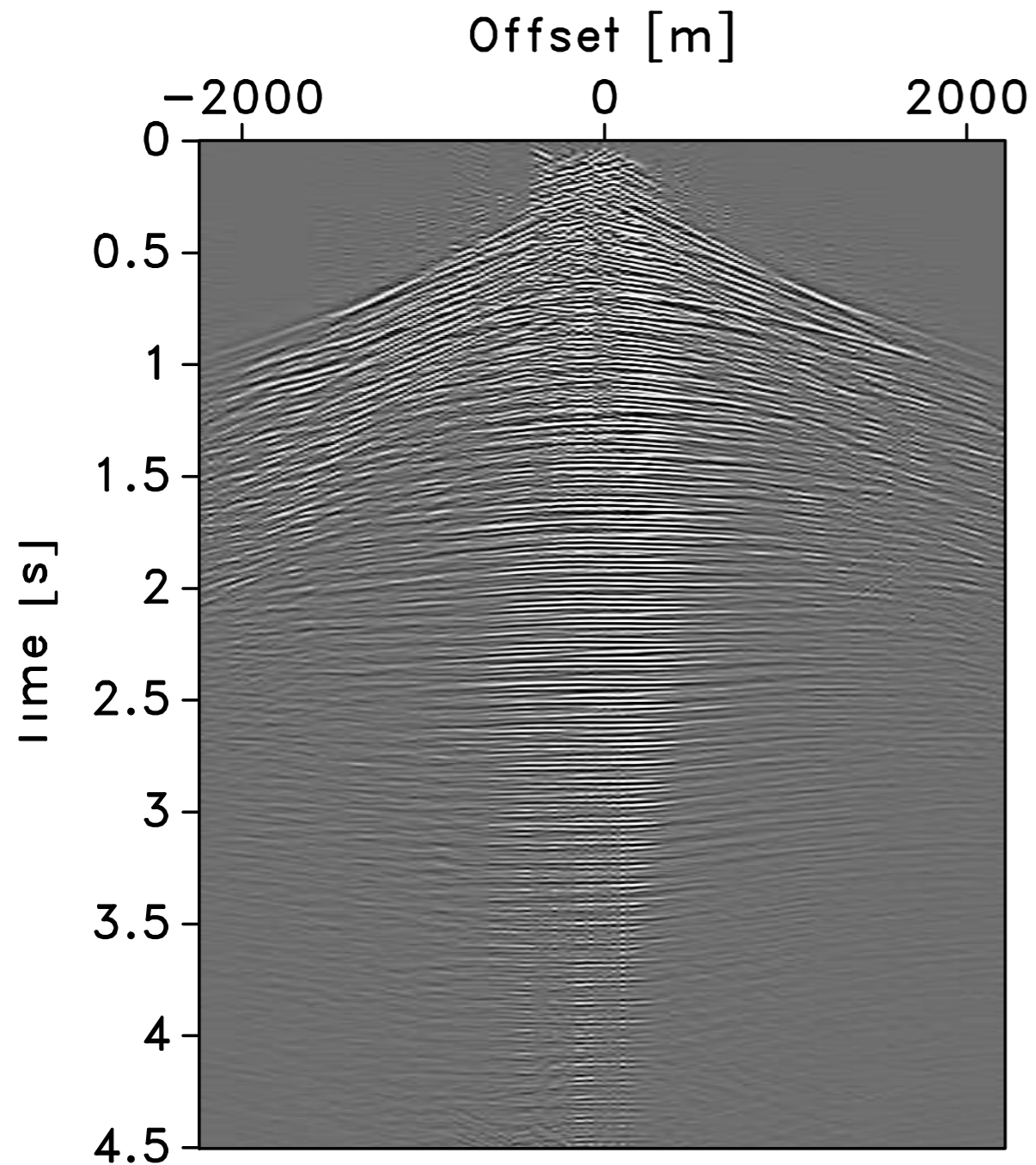


sim. shots

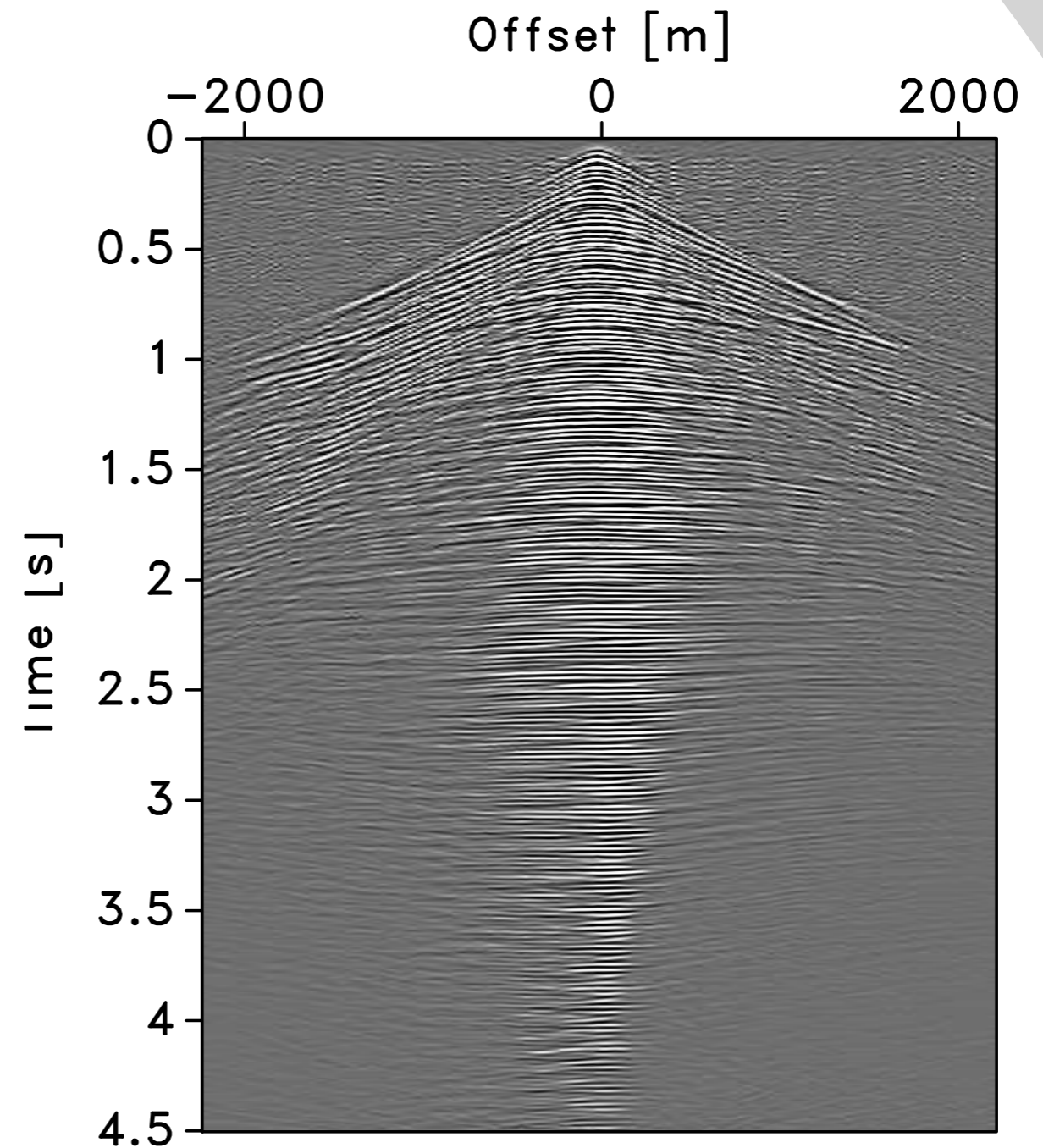


Sparse recovery

recovery missing shots

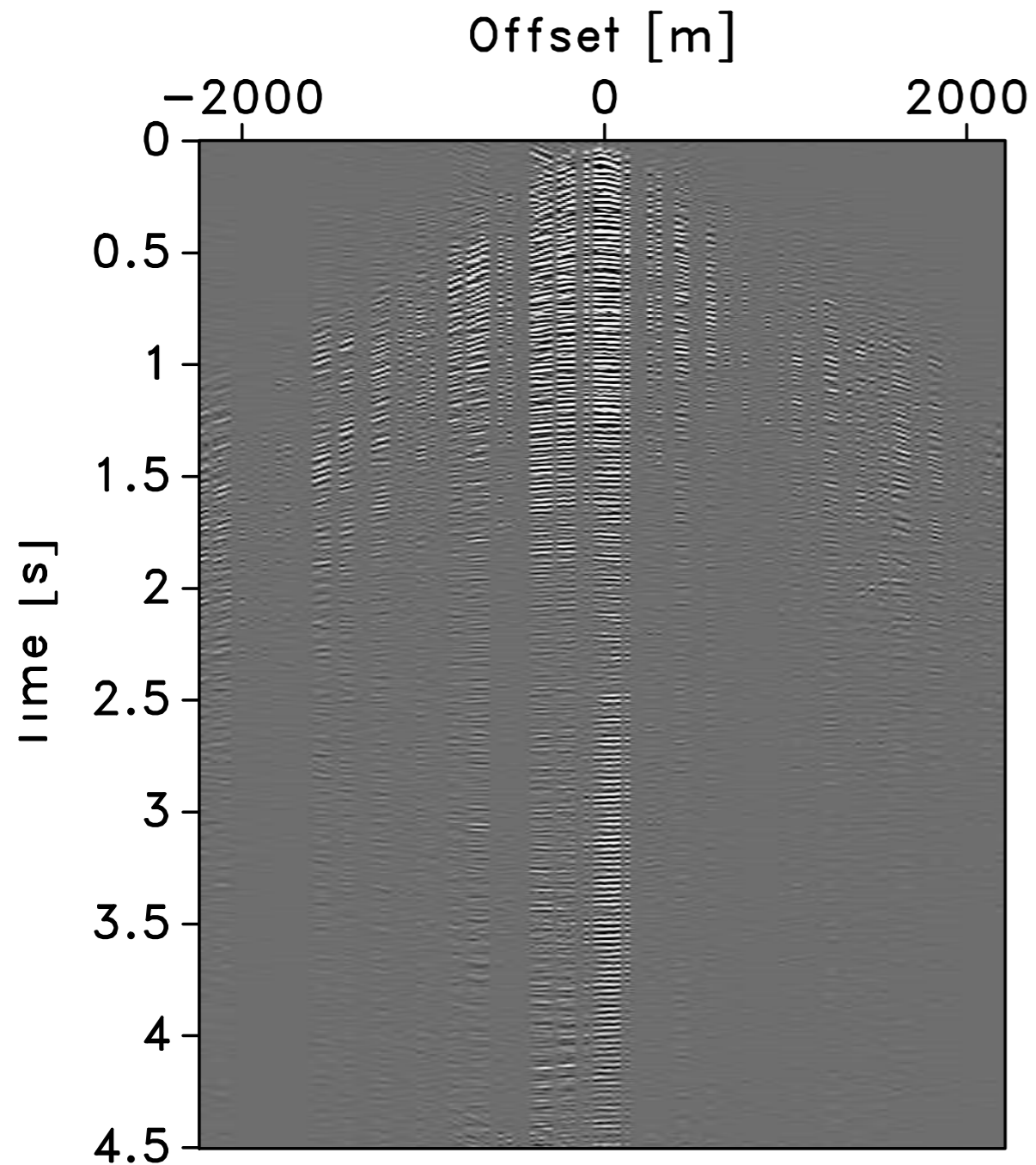


recovery sim. shots

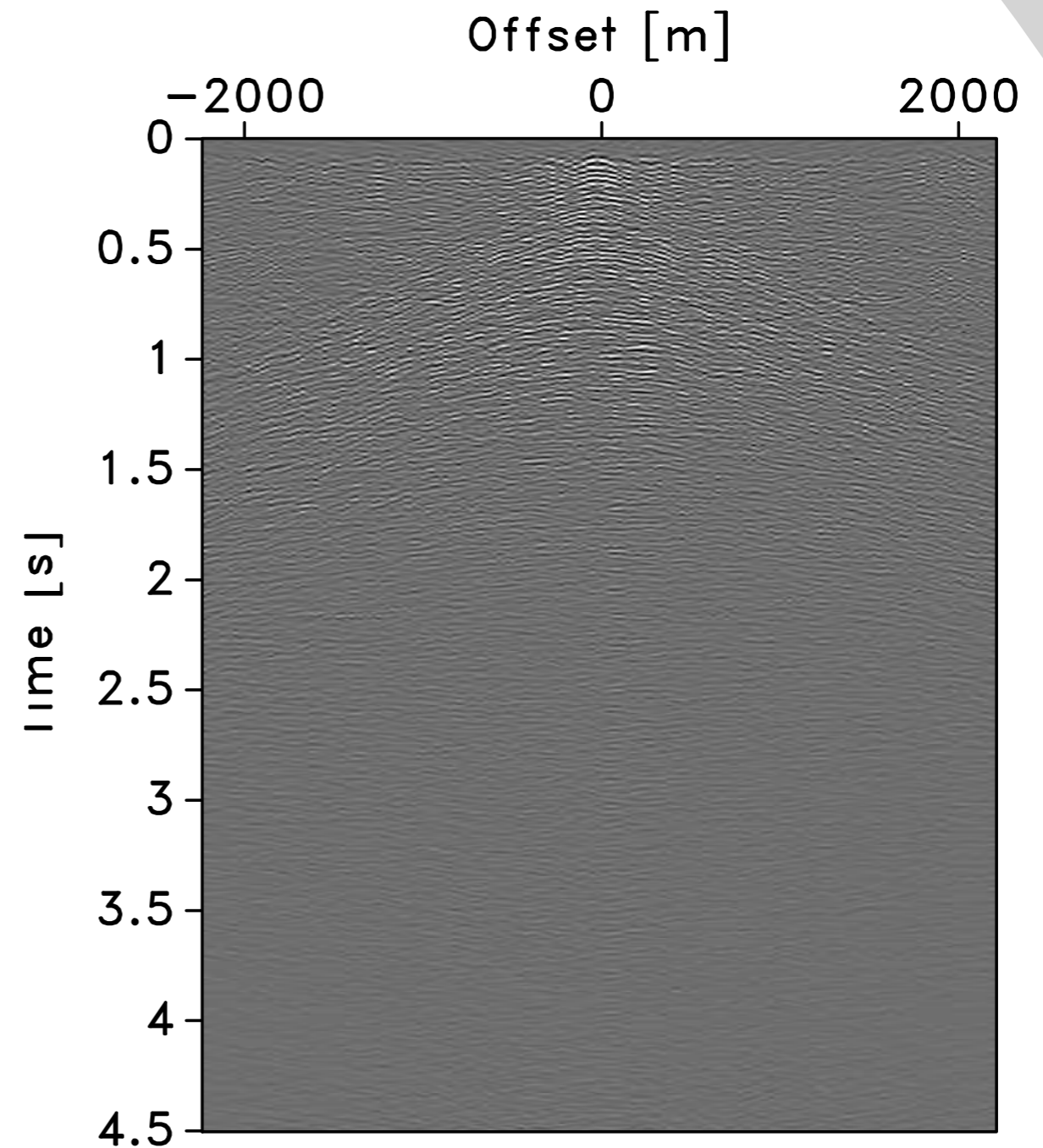


Sparse recovery error

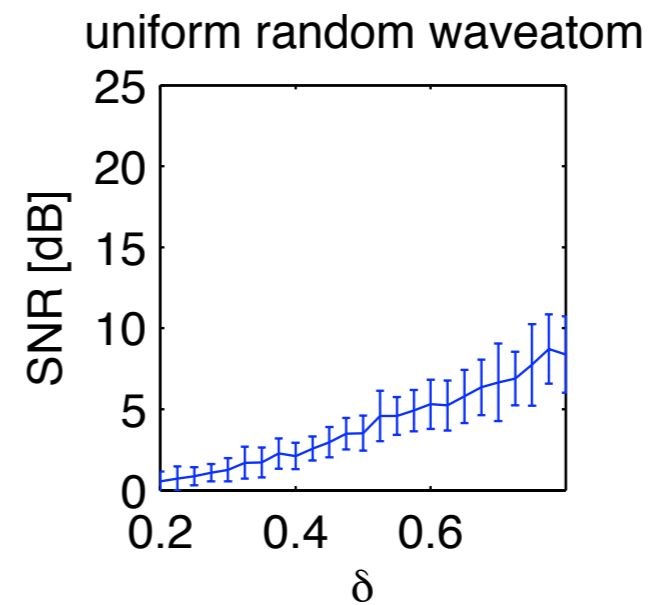
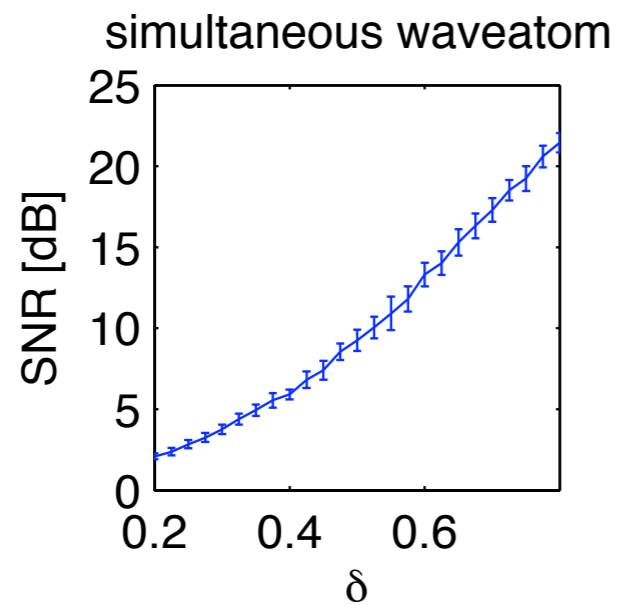
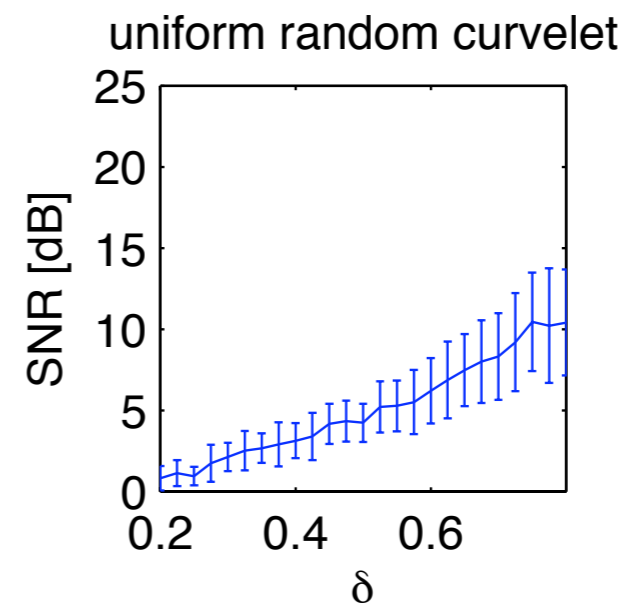
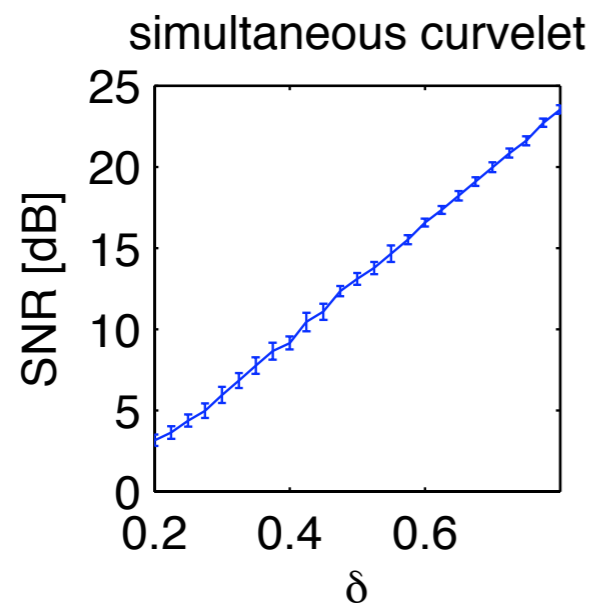
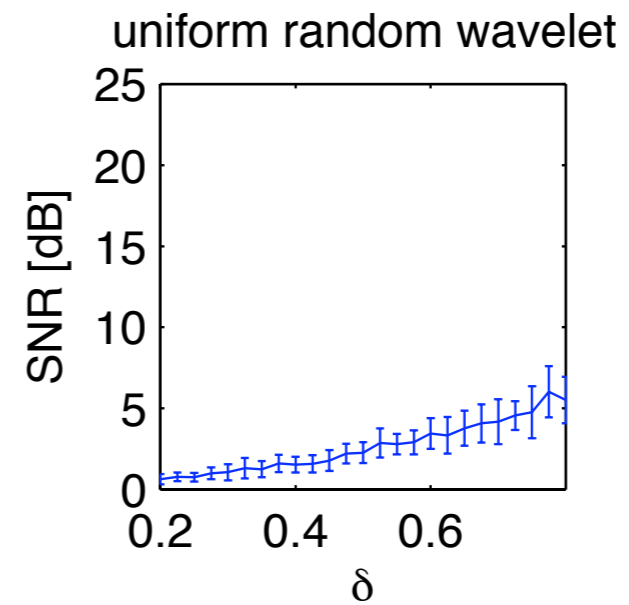
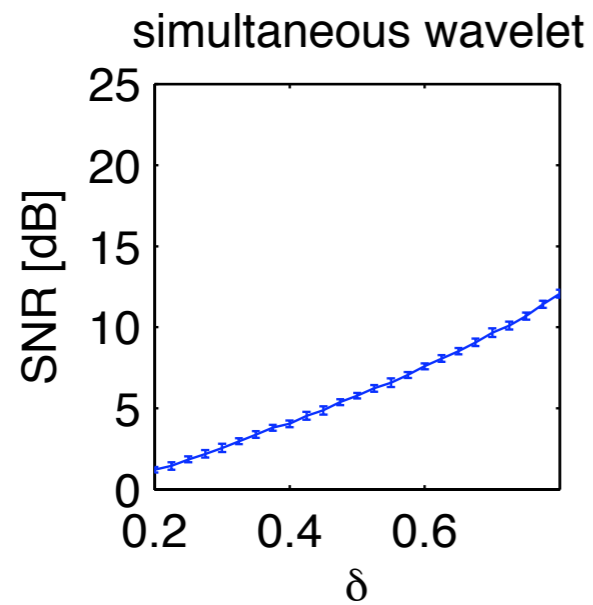
error
missing shots



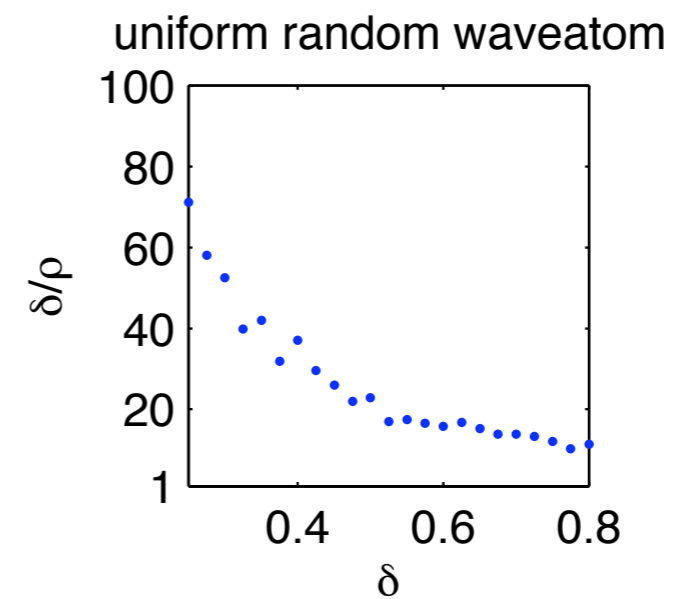
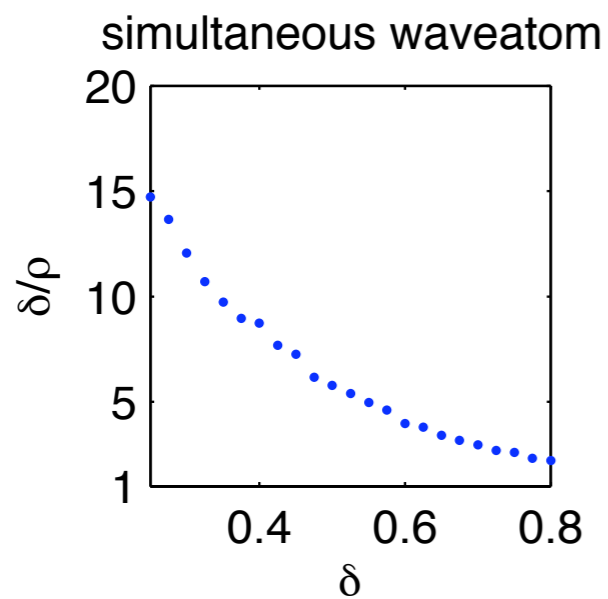
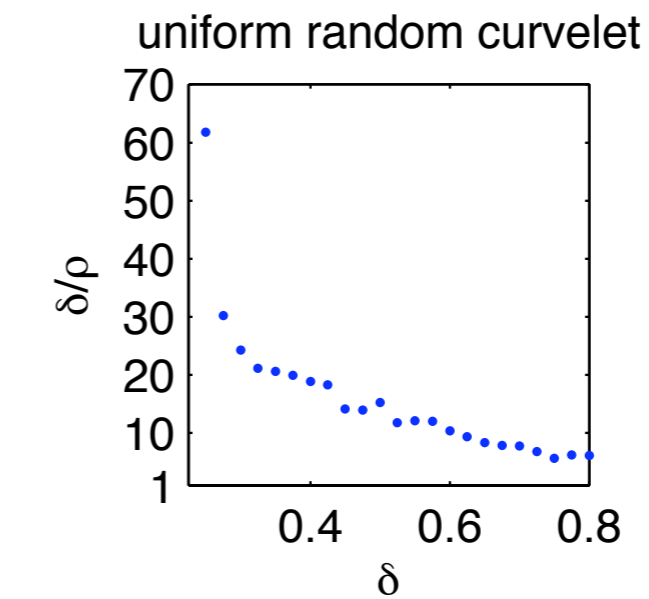
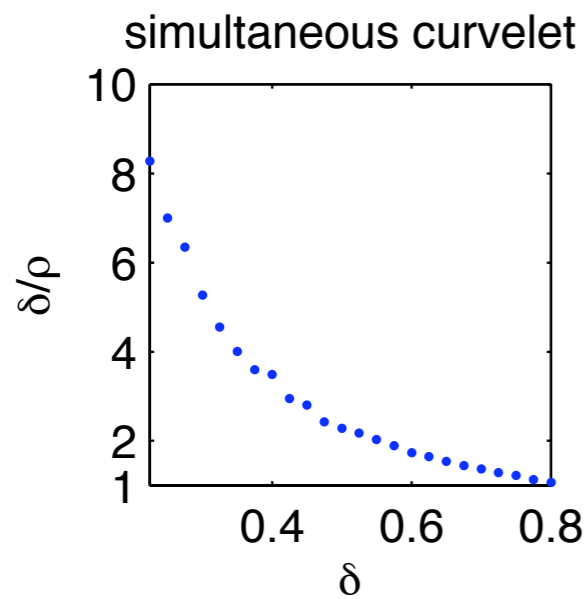
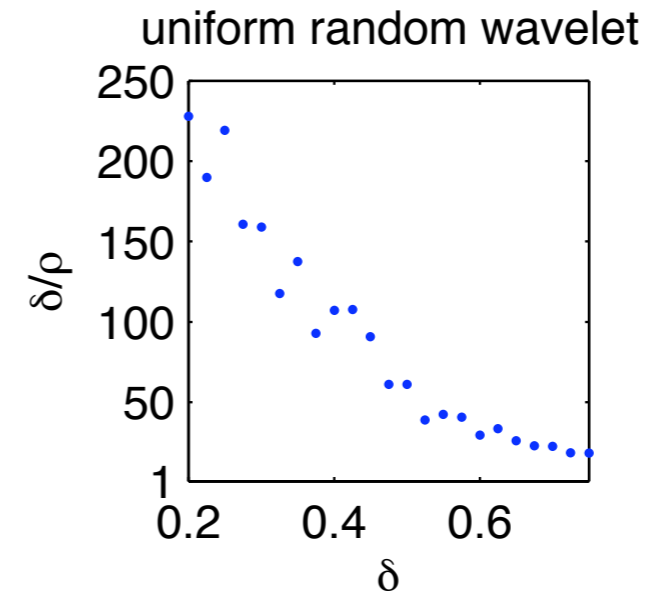
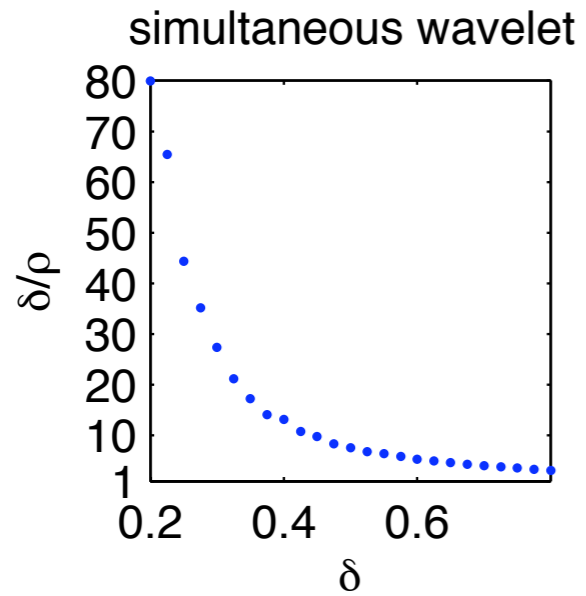
error
sim. shots



Multiple experiments



Oversampling ratios



Key elements

sparsifying transform

- typically **localized** in the time-space domain to handle the complexity of seismic data
- **curvelets**

advantageous coarse sampling (mixing)

- generates incoherent random undersampling “noise” in the sparsifying domain
- does not create large gaps for measurement in the physical domain
- does not create coherent interferences in simultaneous acquisition

sparsity-promoting solver

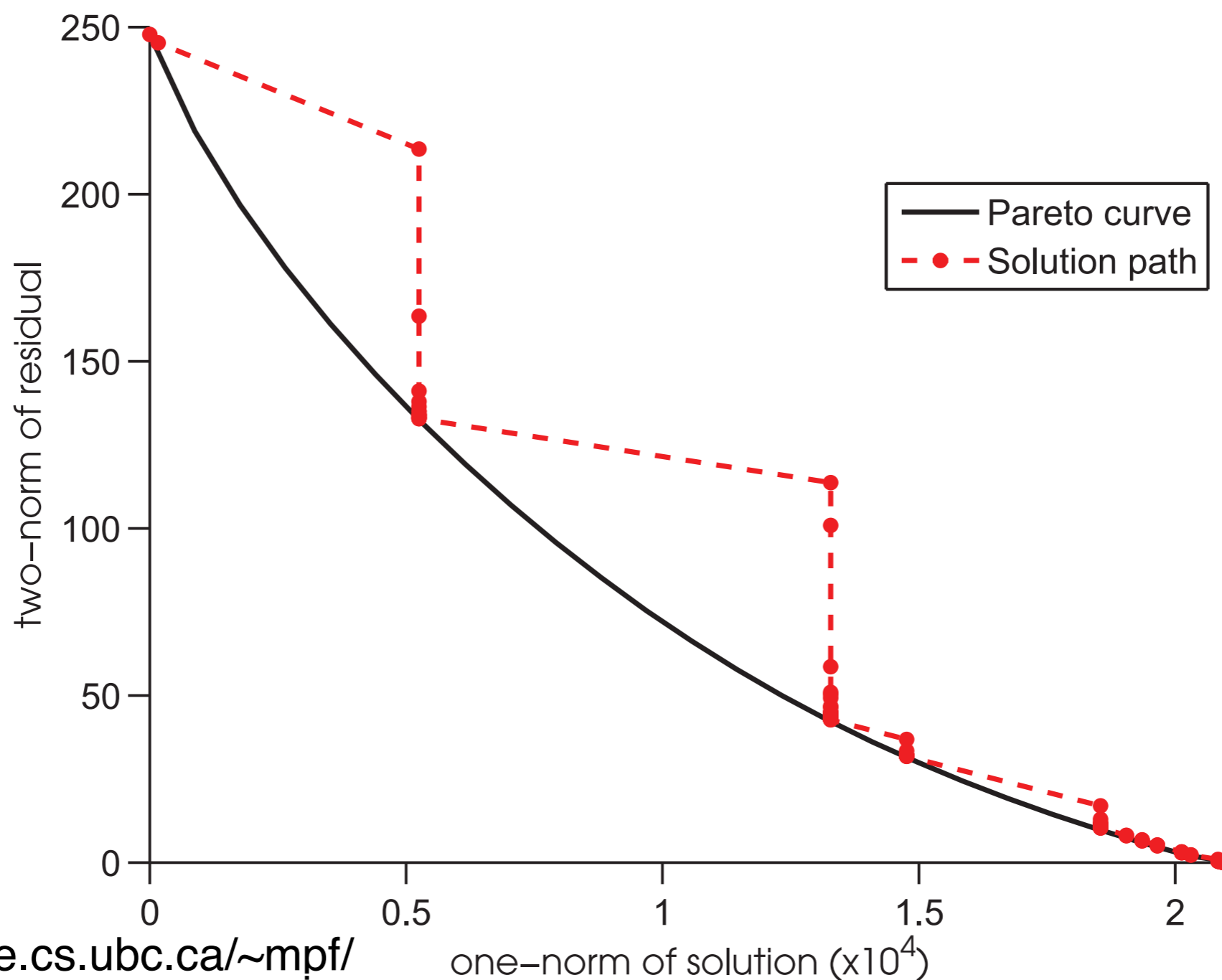
- requires few matrix-vector multiplications

Reality check

“When a traveler reaches a fork in the road, the l_1 -norm tells him to take either one way or the other, but the l_2 -norm instructs him to head off into the bushes.”

John F. Claerbout and Francis Muir, 1973

One-norm solver



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sparsity-promoting solver

- requires few matrix-vector multiplications

Observations

Controllable error for reconstruction from *randomized* subsamplings

Curvelets and *simultaneous* acquisition perform the best

Oversampling compared to *conventional compression* is small

Combination of *sampling & encoding* into a single ***linear*** step has profound implications

- *acquisition costs* **no** longer determined by *resolution & size*
- *but by transform-domain sparsity & recovery error*

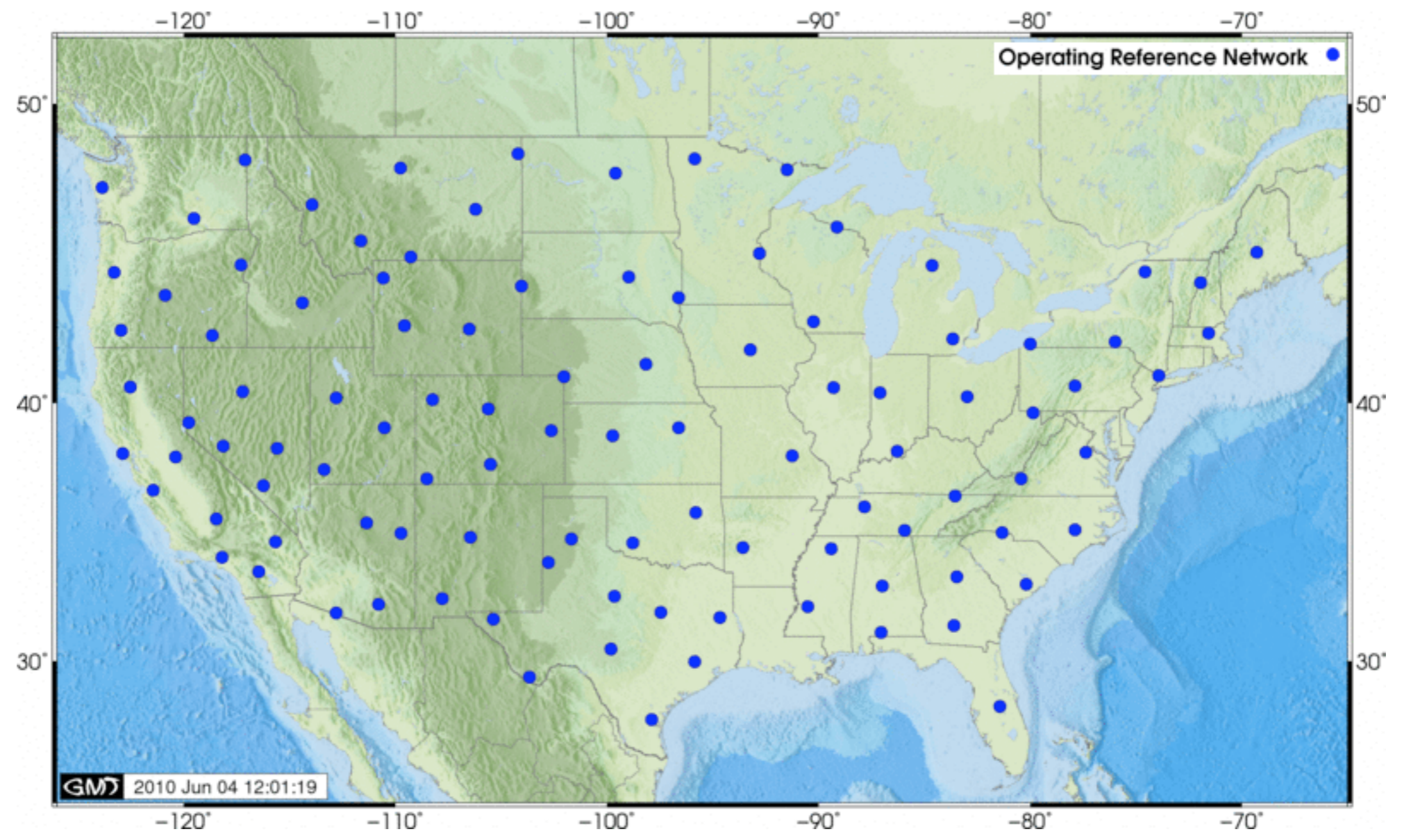
Implications

Periodic sampling is detrimental to sparse recovery

“Random nature” of receiver functions is highly favorable

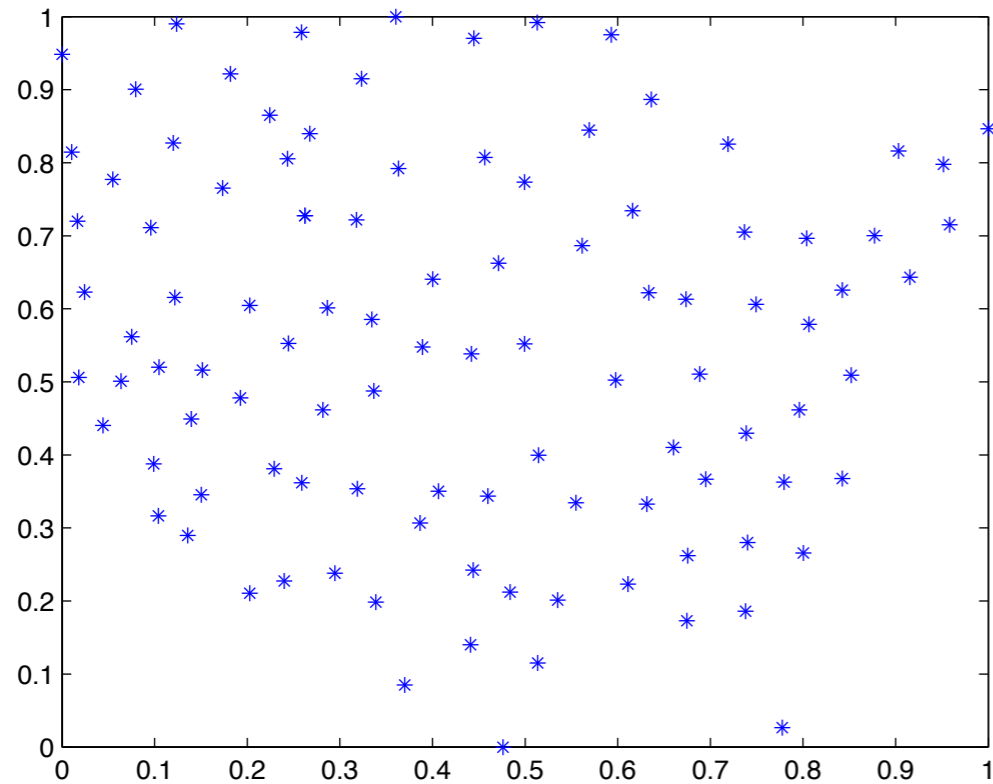
- know the source-time function
- deal with surface-related multiples & surface waves

US array

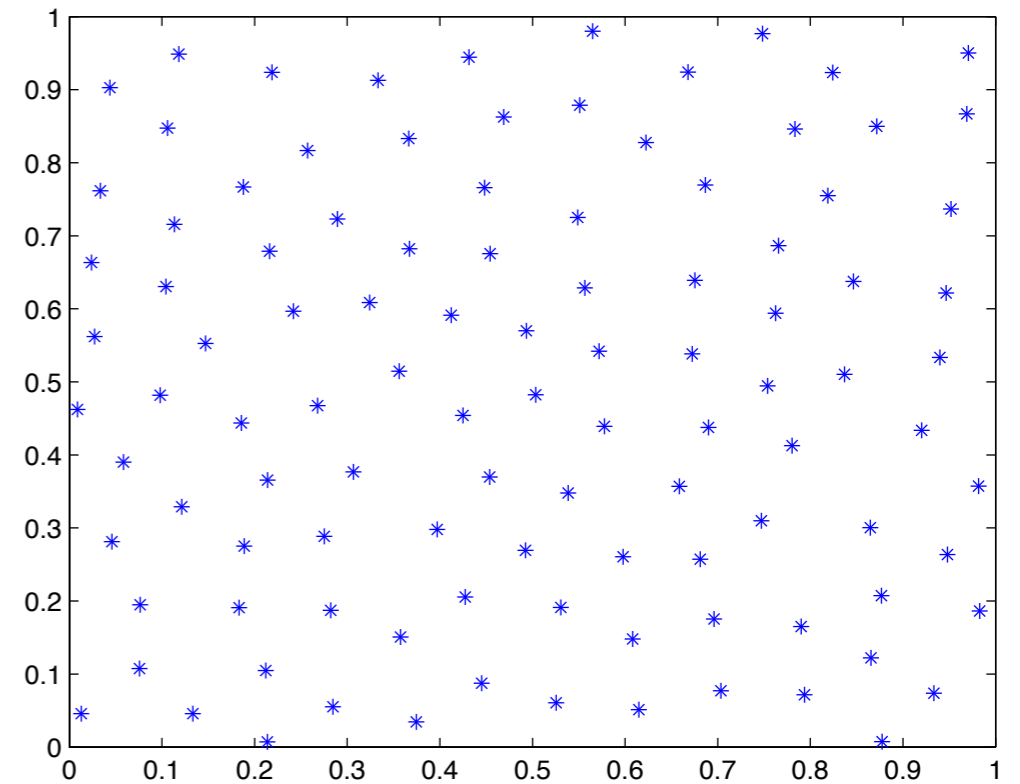


Sample points

US Array

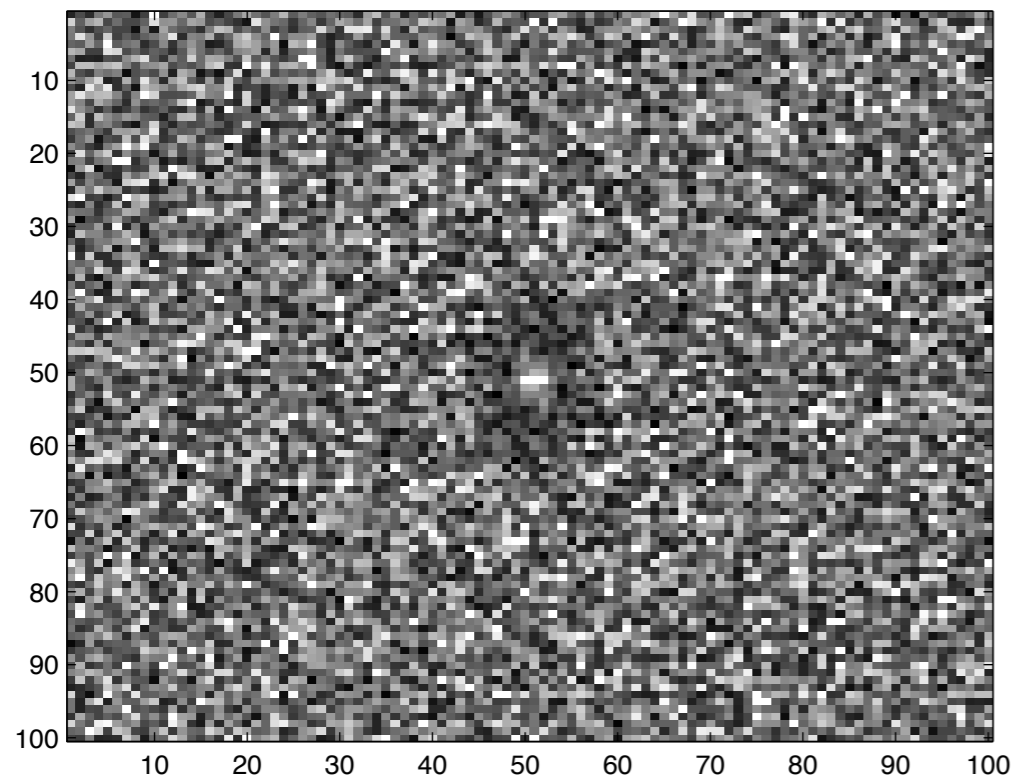


Poisson disk

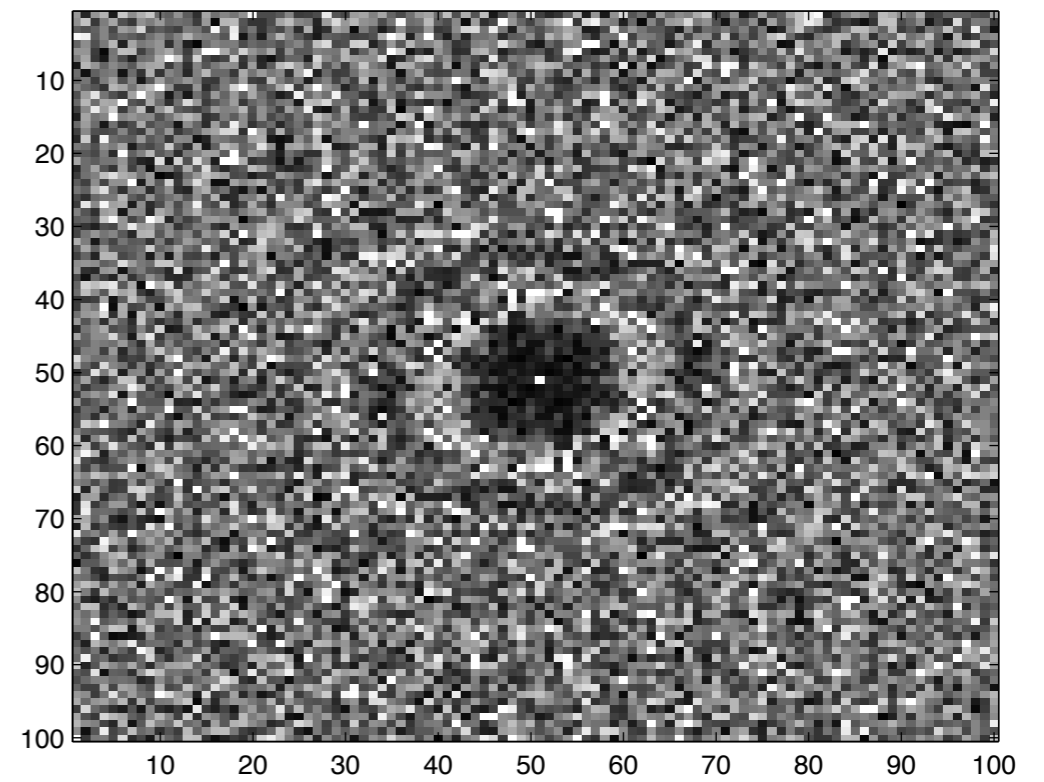


Spectra

US Array

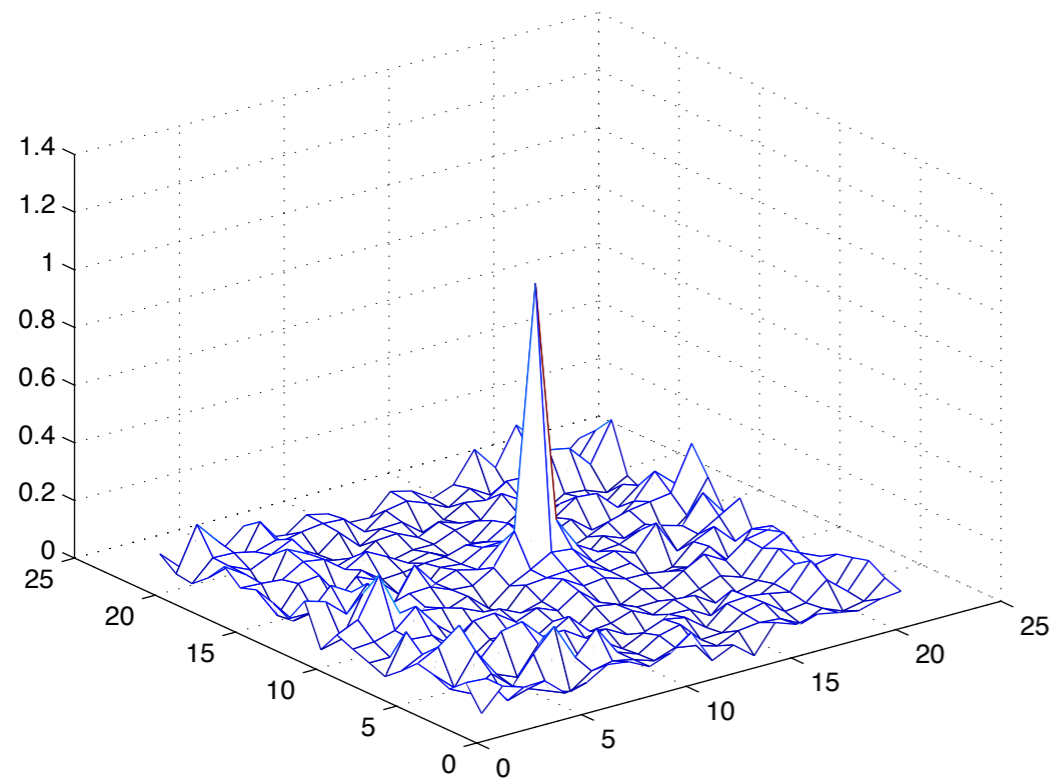


Poisson disk

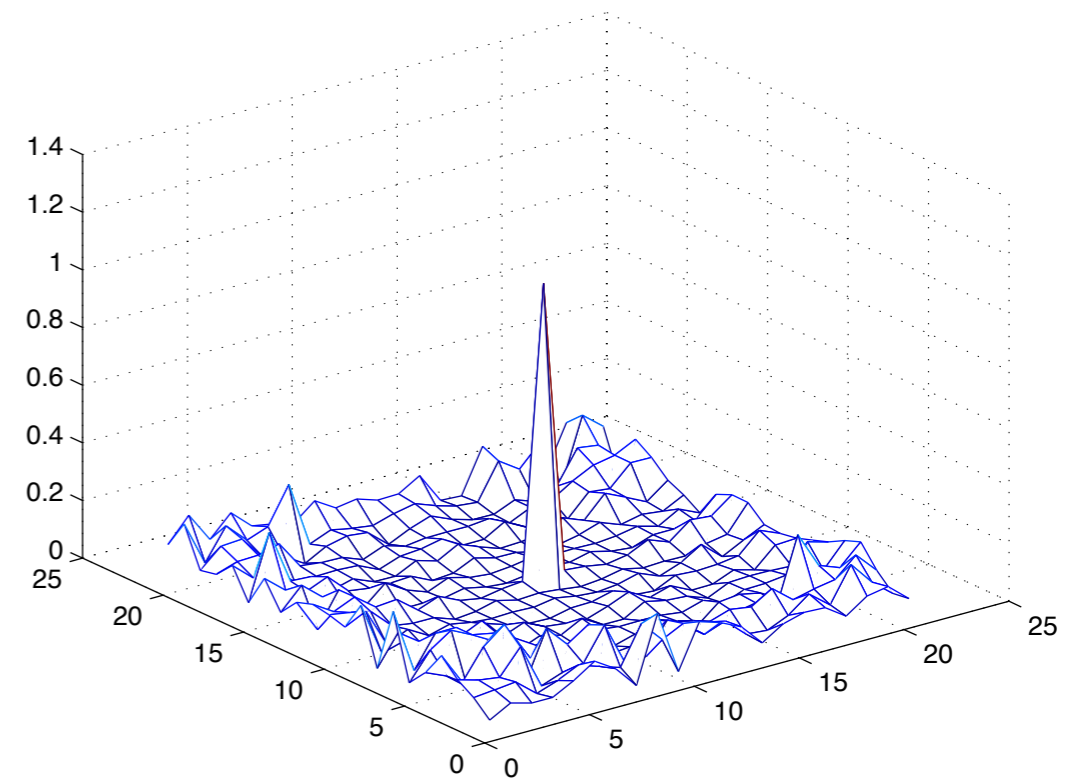


Spectra

US Array



Poisson disk



Extensions

Include more “physics” in the formulation

- via *discretization of integral* equations of the *second* kind
- *prediction of surface-related* multiples

Incorporate *dimensionality reductions* in *full-waveform* inversion

- via creation of *supershots*
- *stochastic gradients* as part of *stochastic optimization*

EPSI L1 formulation

Use L1-norm relaxation for the sparsity objective

$$\underset{Q, X_o}{\text{minimize}} \quad \|X_o\|_1 \quad \text{s.t.} \quad \|P^- - X_o(Q + RP^-)\|_2^2 \leq \sigma$$

P^- total up-going wavefield

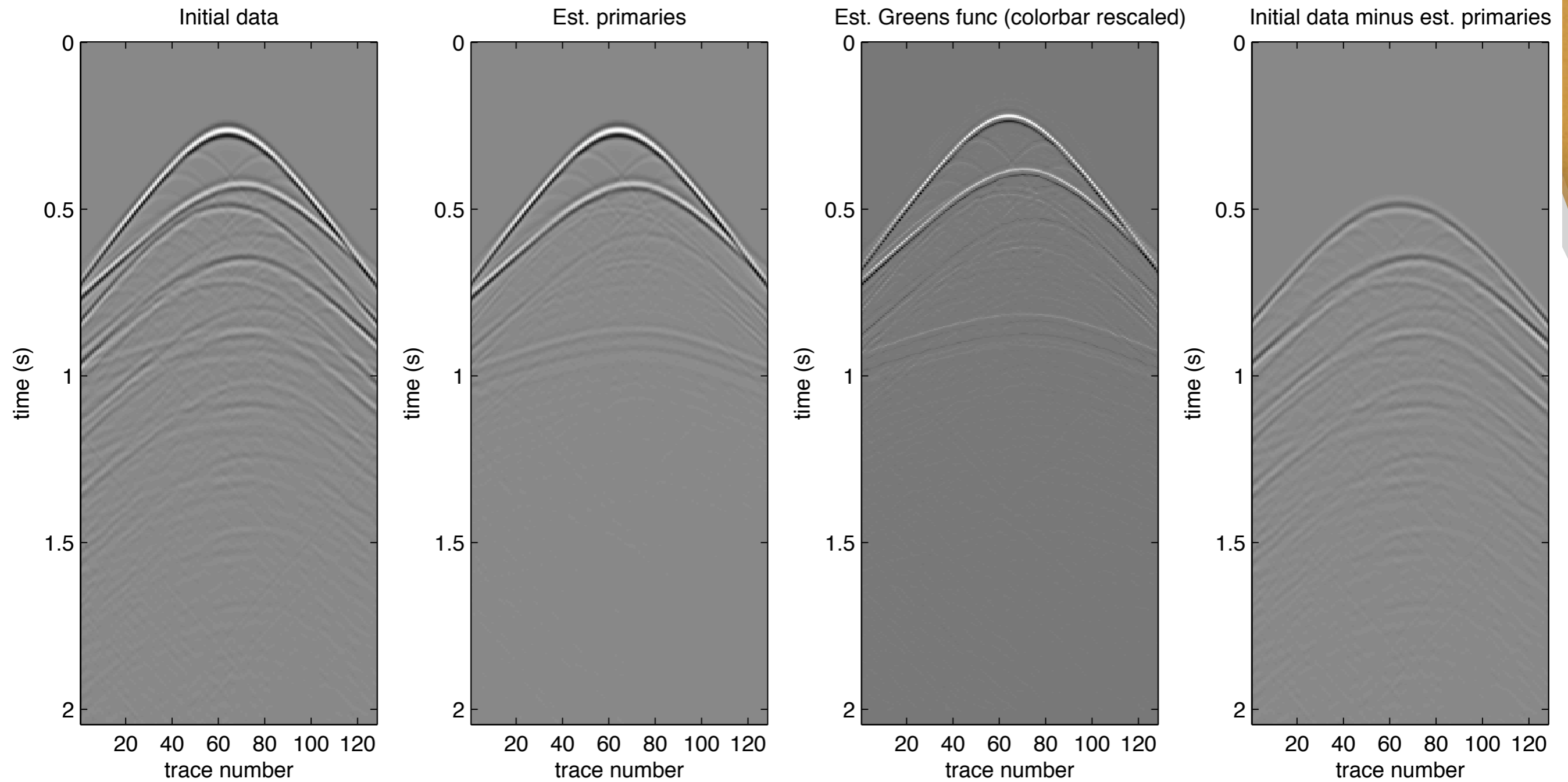
Q down-going source signature

R reflectivity of free surface (assume -1)

X_o primary impulse response

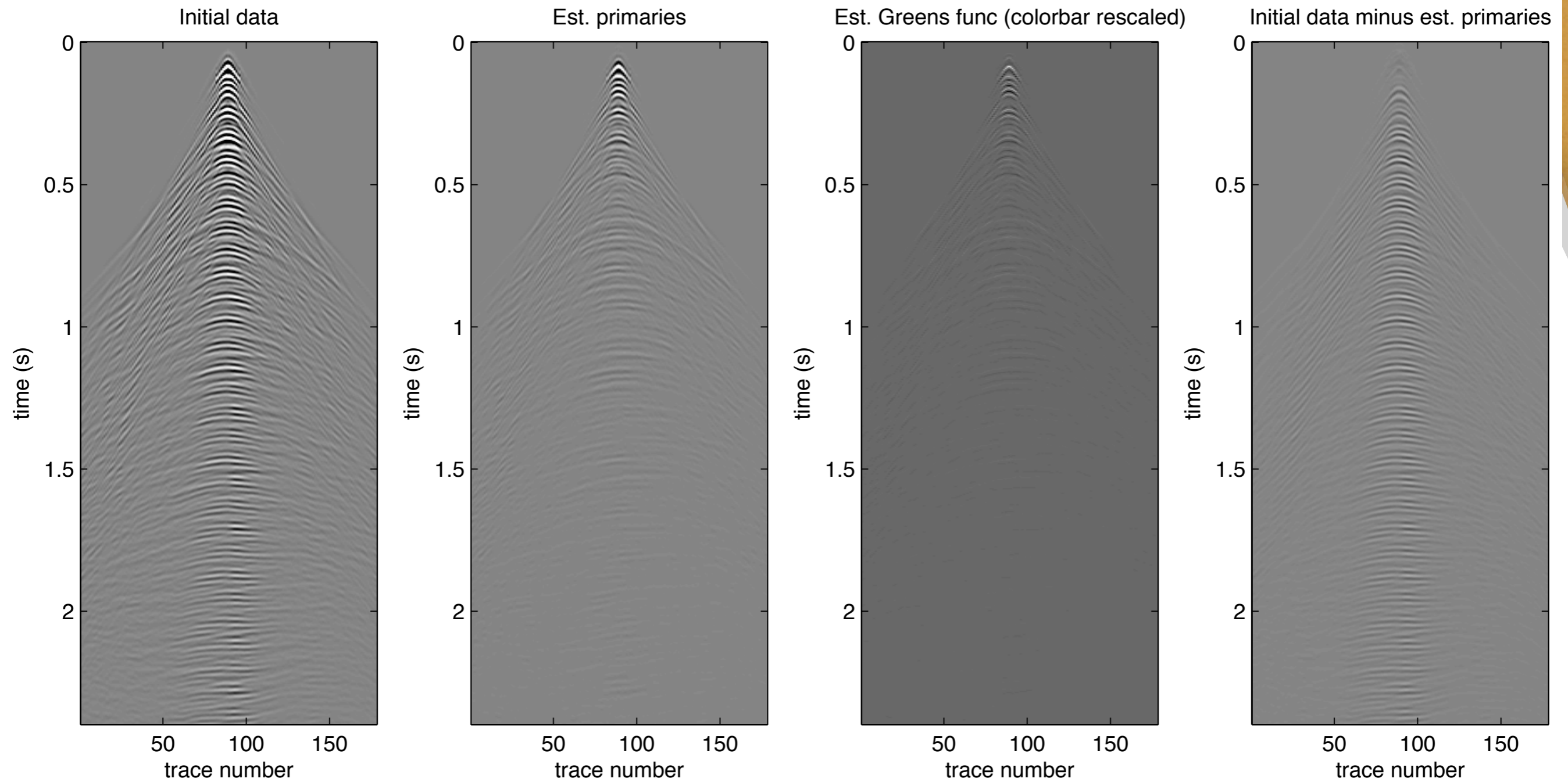
(all single-frequency data volume, implicit ω)

EPSI L1: synthetic

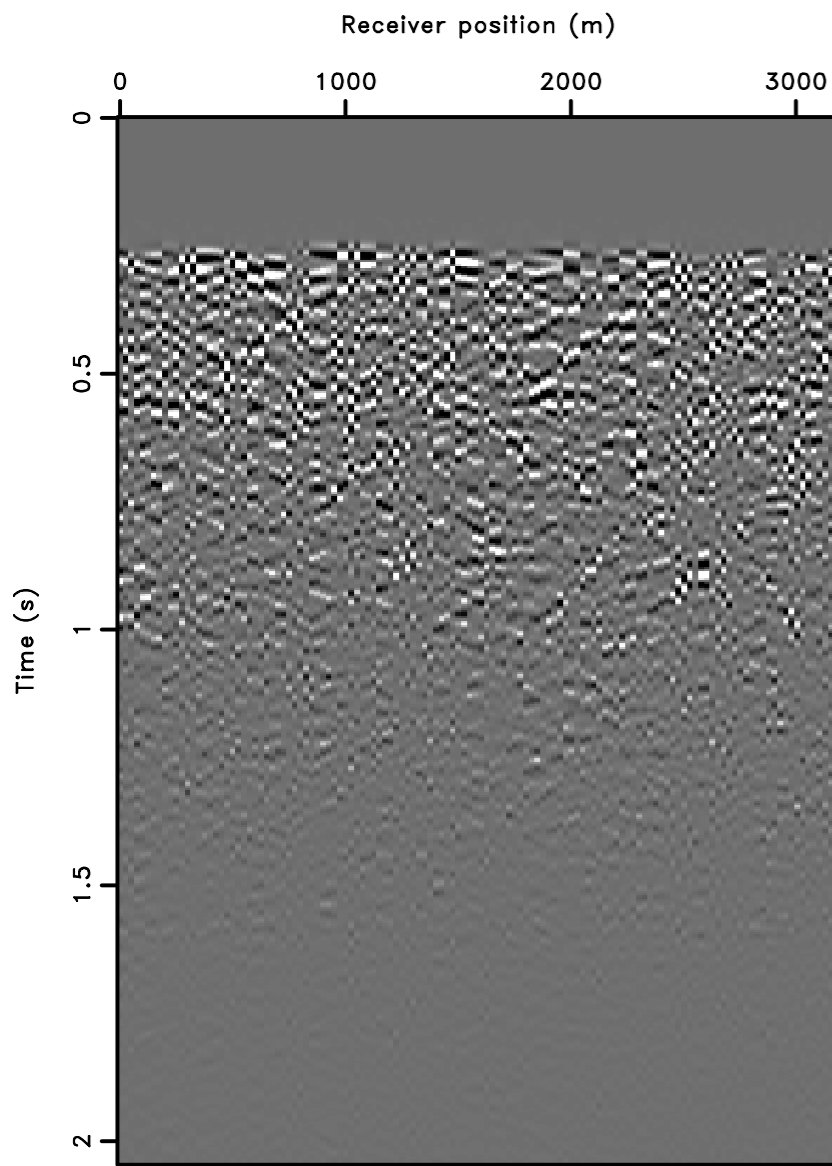


~70 mat-vec, 6 source matching

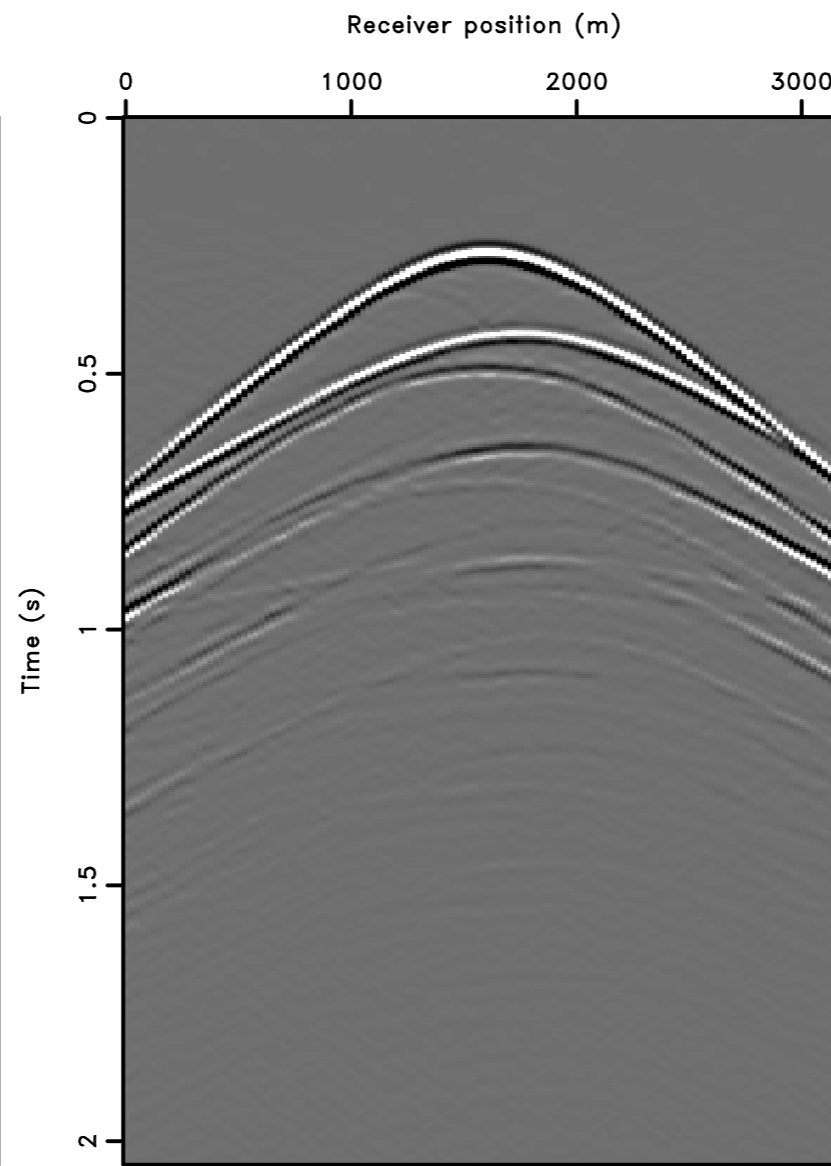
EPSI L1: real data



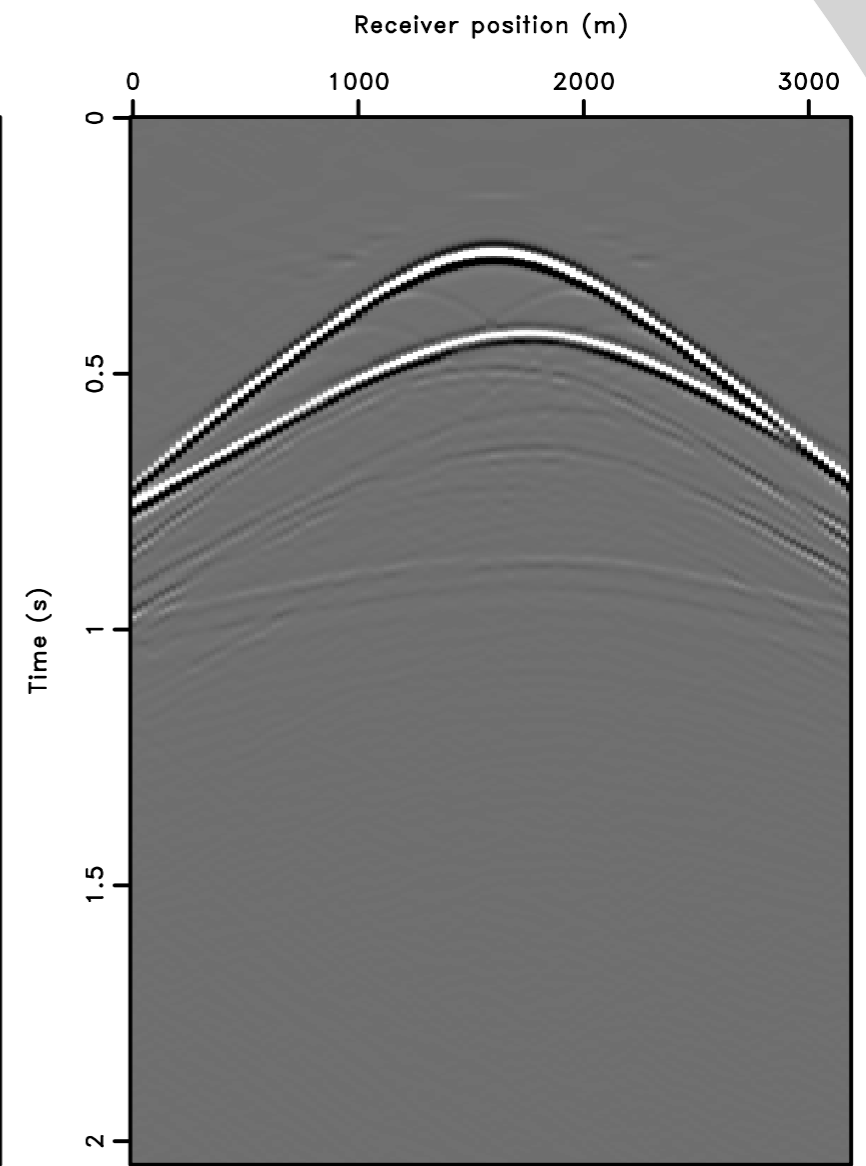
multisourcing



Single simultaneous shot



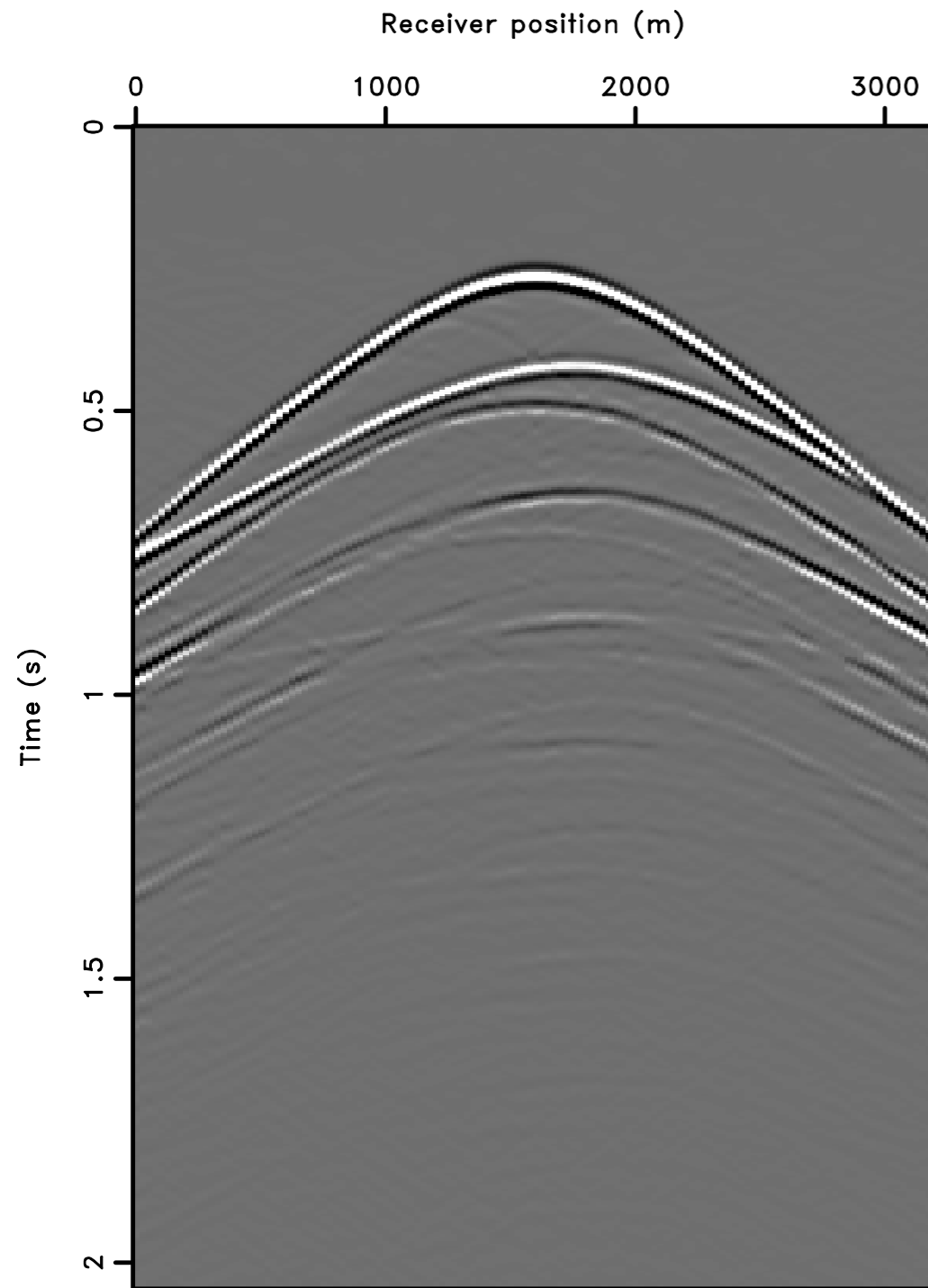
separate



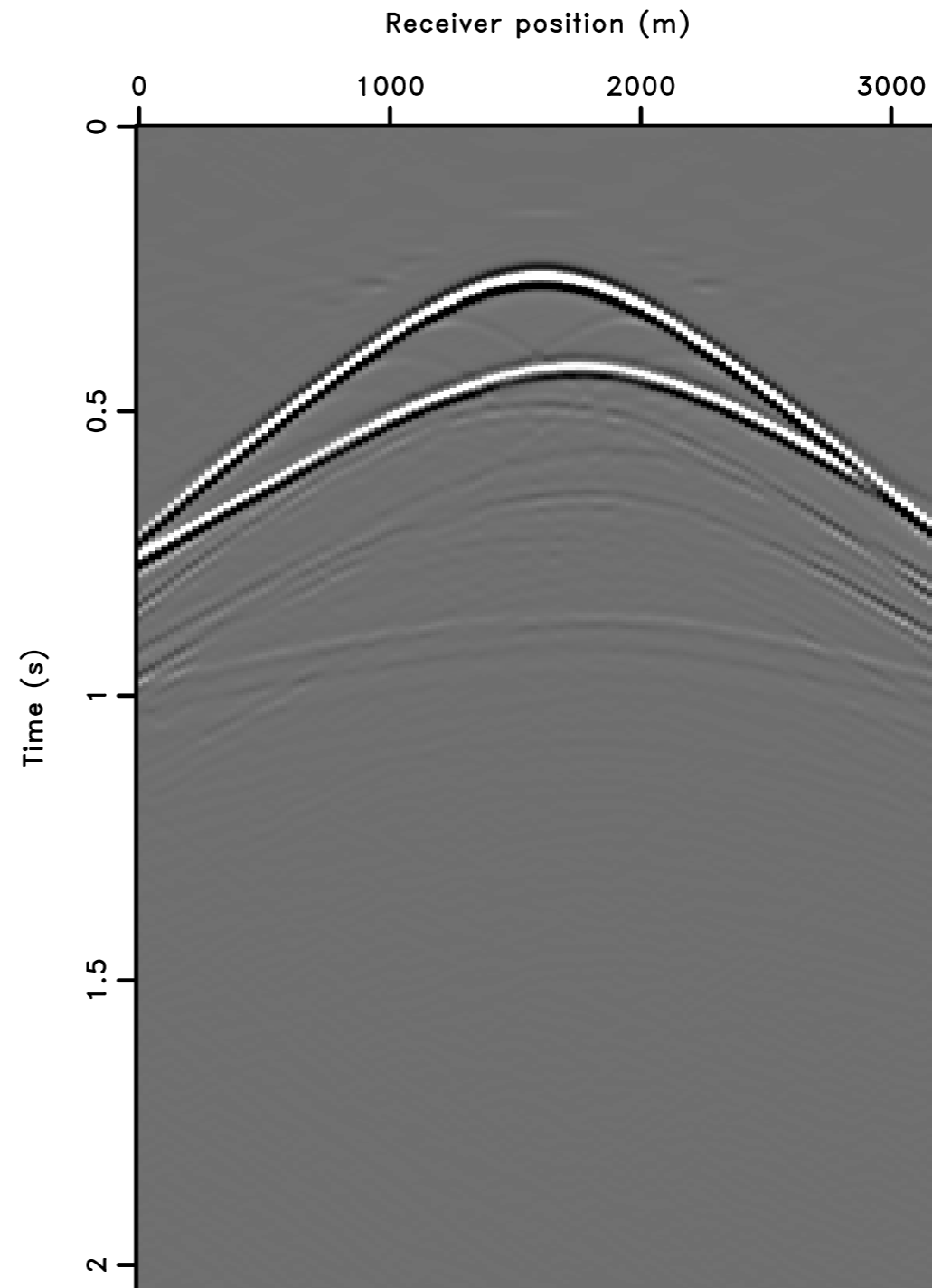
separate + primary inversion

~100 projected gradient, 5 source matching

50% measurement

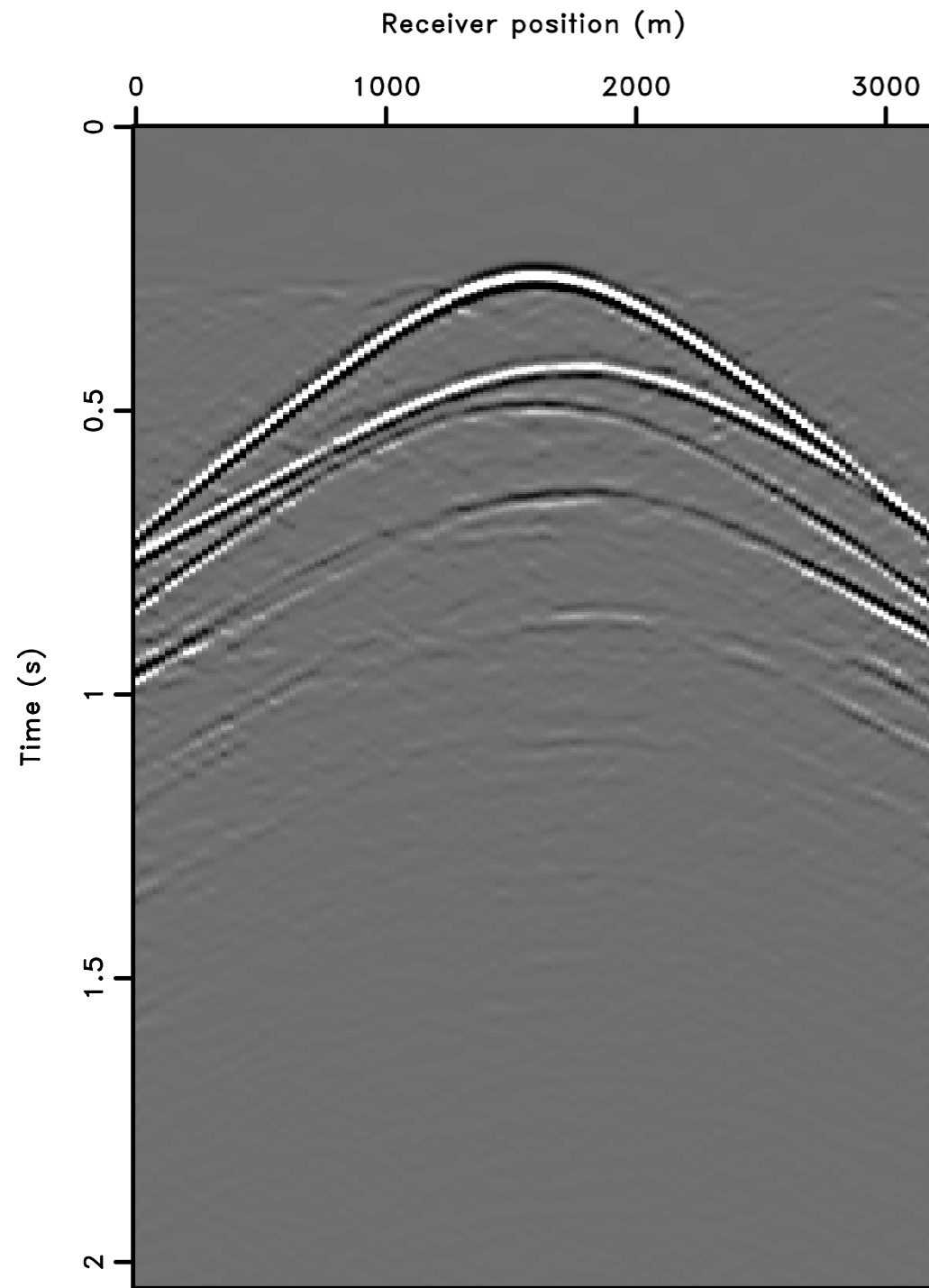


separate

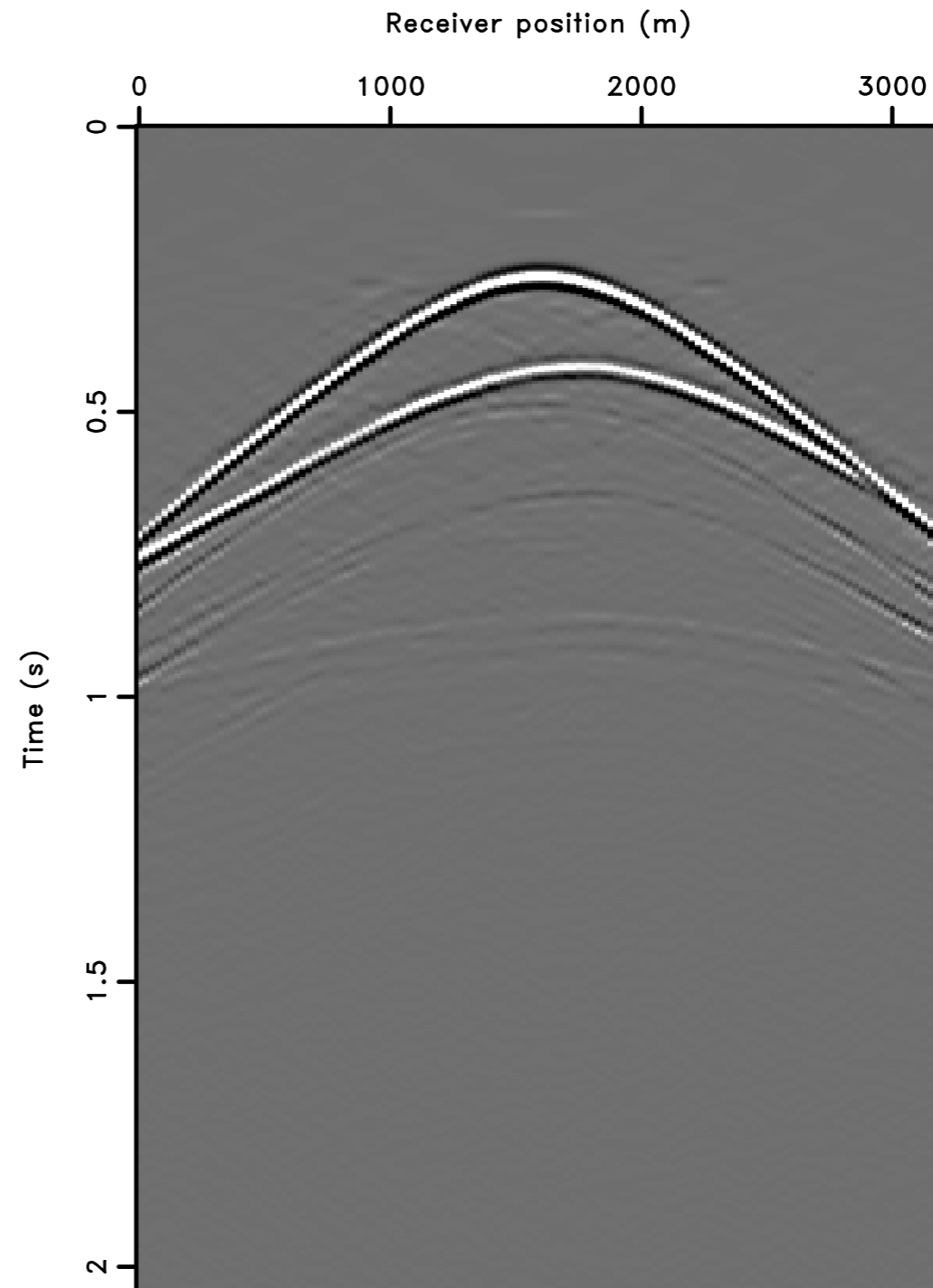


separate + primary inversion

20% measurement



separate



separate + primary inversion

Full-waveform inversion

Multiexperiment PDE-constrained optimization problem:

$$\min_{\mathbf{U} \in \mathcal{U}, \mathbf{m} \in \mathcal{M}} \frac{1}{2} \|\mathbf{P} - \mathbf{D}\mathbf{U}\|_2^2 \quad \text{subject to} \quad \mathbf{H}[\mathbf{m}]\mathbf{U} = \mathbf{Q}$$

\mathbf{P} = Total multi-source and multi-frequency data volume

\mathbf{D} = Detection operator

\mathbf{U} = Solution of the Helmholtz equation

\mathbf{H} = Discretized multi-frequency Helmholtz system

\mathbf{Q} = Unknown seismic sources

\mathbf{m} = Unknown model, e.g. $c^{-2}(x)$

Unconstrained problem

For each *separate* source \mathbf{q} solve the **unconstrained problem**:

$$\min_{\mathbf{m} \in \mathcal{M}} \frac{1}{2} \|\mathbf{p} - \mathcal{F}[\mathbf{m}, \mathbf{q}]\|_2^2$$

with

$$\mathcal{F}[\mathbf{m}, \mathbf{q}] = \mathbf{DH}^{-1}[\mathbf{m}]\mathbf{q}$$

and \mathbf{q} a single source function

Multiexperiment

Gradient updates:

$$\mathbf{m}^{k+1} := \mathbf{m}^k - \eta_k \nabla J(\mathbf{m}^k, \mathbf{Q})$$

with

$$J(\mathbf{m}^k, \mathbf{Q}) := \|\mathbf{P} - \mathcal{F}[\mathbf{m}^k, \mathbf{Q}]\|_{2,2}^2$$

and

$$\mathcal{F}[\mathbf{m}, \mathbf{Q}] = \mathbf{DH}^{-1}[\mathbf{m}]\mathbf{Q}$$

Dimensionality reduction

$$\begin{bmatrix} \mathcal{H}_{\omega_1} & 0 & & \\ 0 & \mathcal{H}_{\omega_2} & \ddots & \\ & \ddots & \ddots & 0 \\ & & 0 & \mathcal{H}_{\omega_{n_f}} \end{bmatrix} \begin{bmatrix} \underbrace{[\mathbf{u}_1 \ \mathbf{u}_2 \ \cdots \ \mathbf{u}_{n_s}]_{\omega_1}}_{\mathbf{u}_{\omega_1}} \\ \vdots \\ \underbrace{[\mathbf{u}_1 \ \mathbf{u}_2 \ \cdots \ \mathbf{u}_{n_s}]_{\omega_{n_f}}}_{\mathbf{u}_{n_f}} \end{bmatrix} = \begin{bmatrix} \underbrace{[\mathbf{q}_1 \ \mathbf{q}_2 \ \cdots \ \mathbf{q}_{n_s}]_{\omega_1}}_{\mathbf{Q}_{\omega_1}} \\ \vdots \\ \underbrace{[\mathbf{q}_1 \ \mathbf{q}_2 \ \cdots \ \mathbf{q}_{n_s}]_{\omega_{n_f}}}_{\mathbf{Q}_{n_f}} \end{bmatrix}$$

Explicit solves 3D models ($> 1000^3$) extremely challenging

Use *preconditioned indirect* Krylov solvers and reduce # right-hand sides and blockdiagonals

$$\mathcal{F}[\mathbf{m}, \mathbf{Q}] \mapsto \mathcal{F}[\mathbf{m}, \underline{\mathbf{Q}}] \quad \text{with} \quad \underline{\mathbf{Q}} = \mathbf{R}\mathbf{M}\mathbf{Q}$$

Removes the main disadvantage of *indirect* methods.

Stochastic optimization

Stochastic “batch” gradient decent:

$$\mathbf{m}^{k+1} := \mathbf{m}^k - \eta_k \nabla \sum_{i=1}^n J(\mathbf{m}^k, \mathbf{q}^i) \quad \text{with} \quad \mathbf{q}^i := (\mathbf{RM})_i \mathbf{Q}$$

- for $n \rightarrow \infty$, the updates become *deterministic*
- *prohibitively* expensive

Stochastic optimization

Stochastic “online” gradient descent:

$$\mathbf{m}^{k+1} := \mathbf{m}^k - \eta_k \nabla J(\mathbf{m}^k, \underline{\mathbf{Q}}^k) \quad \text{with} \quad \underline{\mathbf{Q}}^k := (\mathbf{RM})_k \mathbf{Q}$$

- ▶ uses *different* random **RM** for each *iteration*
- ▶ involves a *single* $\underline{\mathbf{Q}}^k$ for *each* gradient update
- ▶ costs depend on # RHS and freq. blocks
- ▶ cheap but introduces “noise”... Sounds familiar?

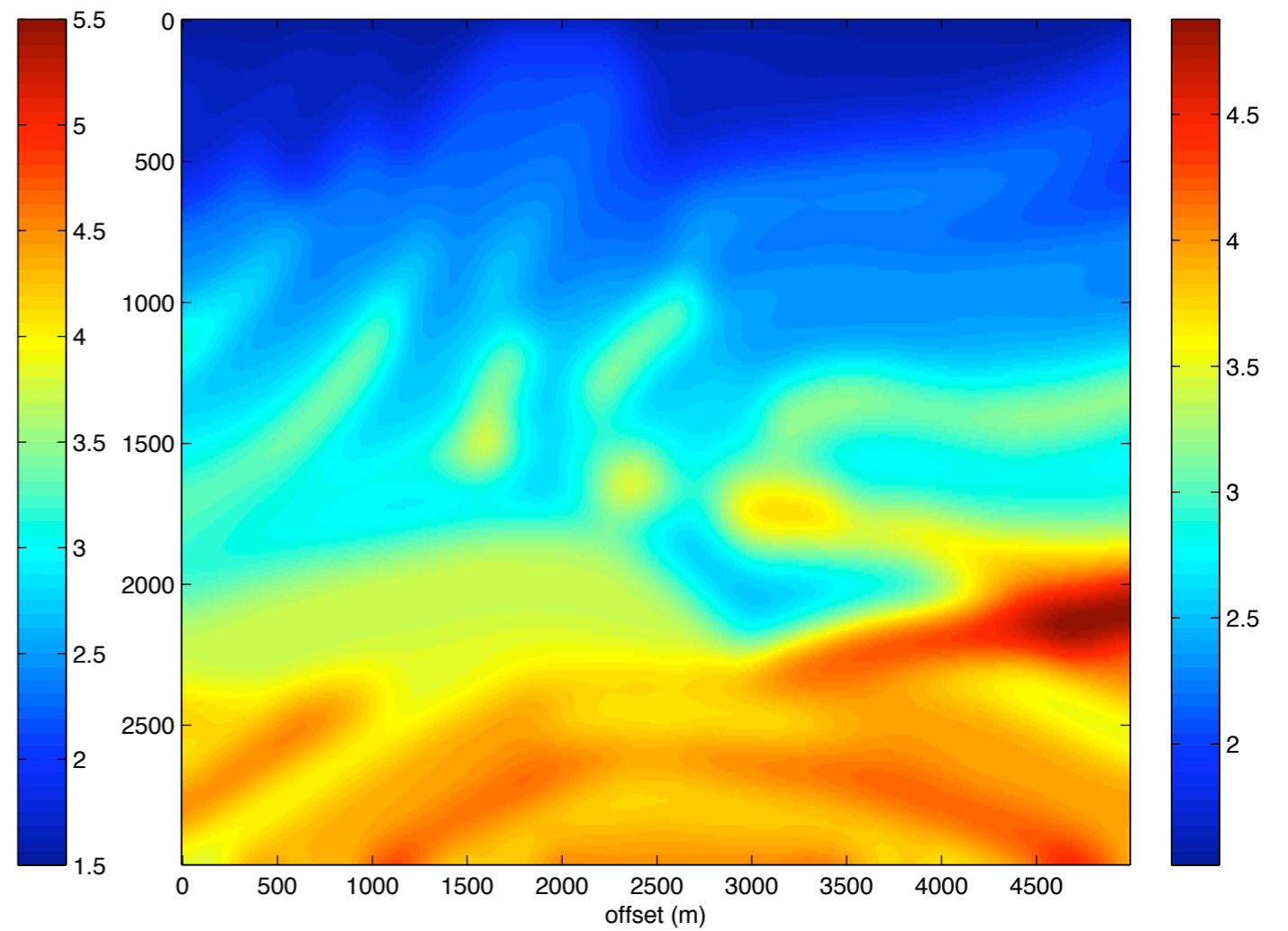
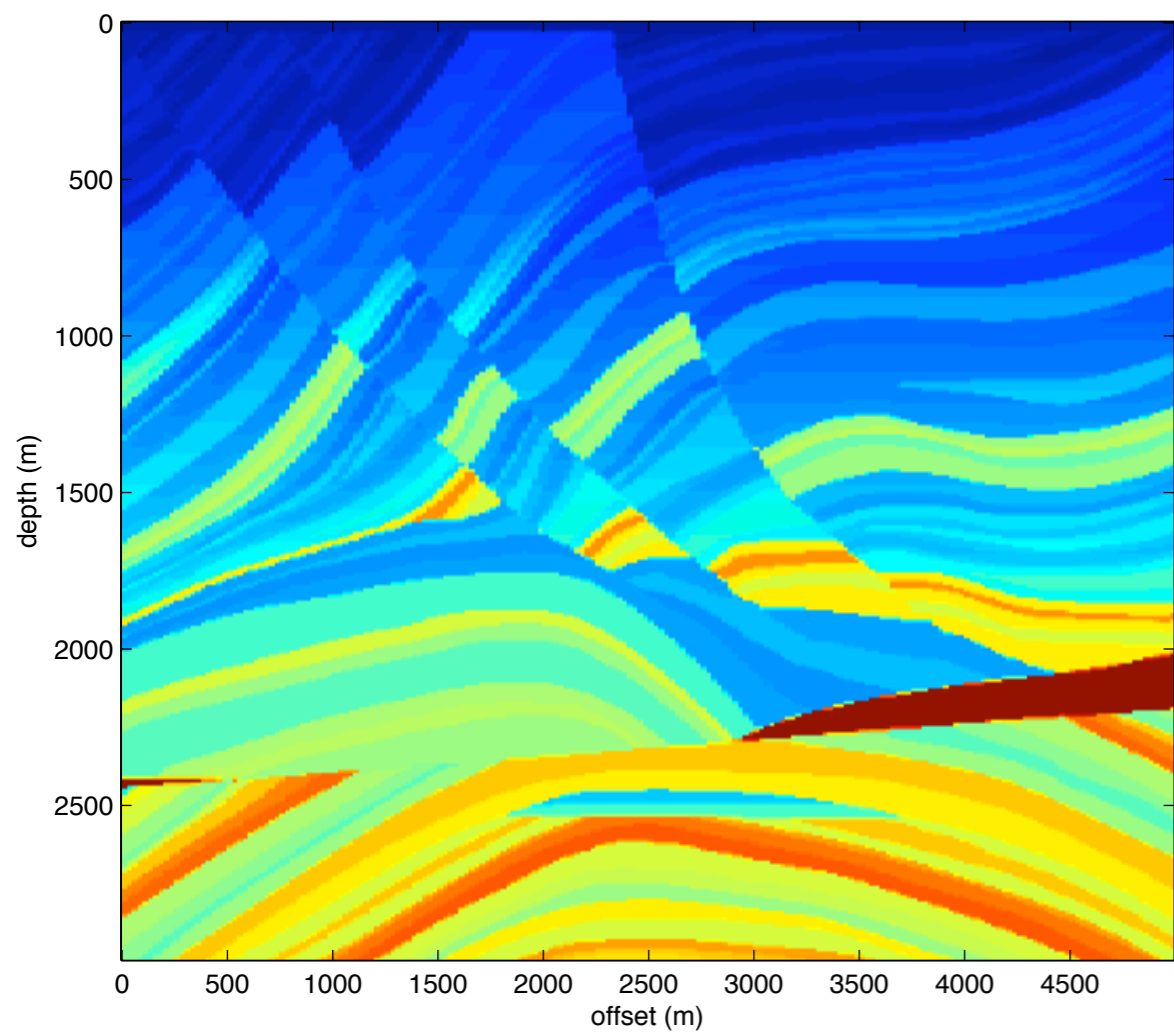
[Krebs et.al, '09]

[Bersekas, '96]

Marmoussi model

original model

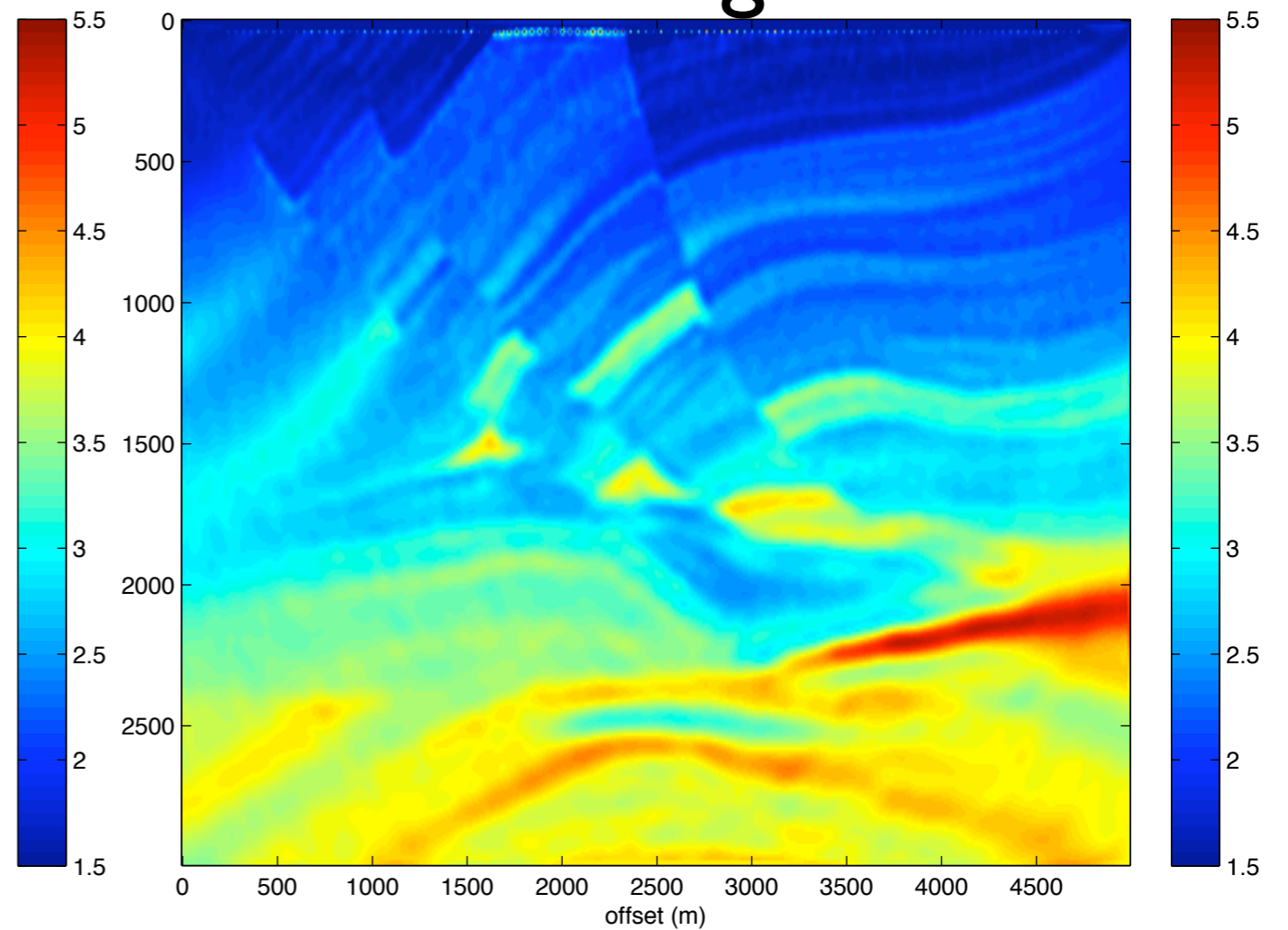
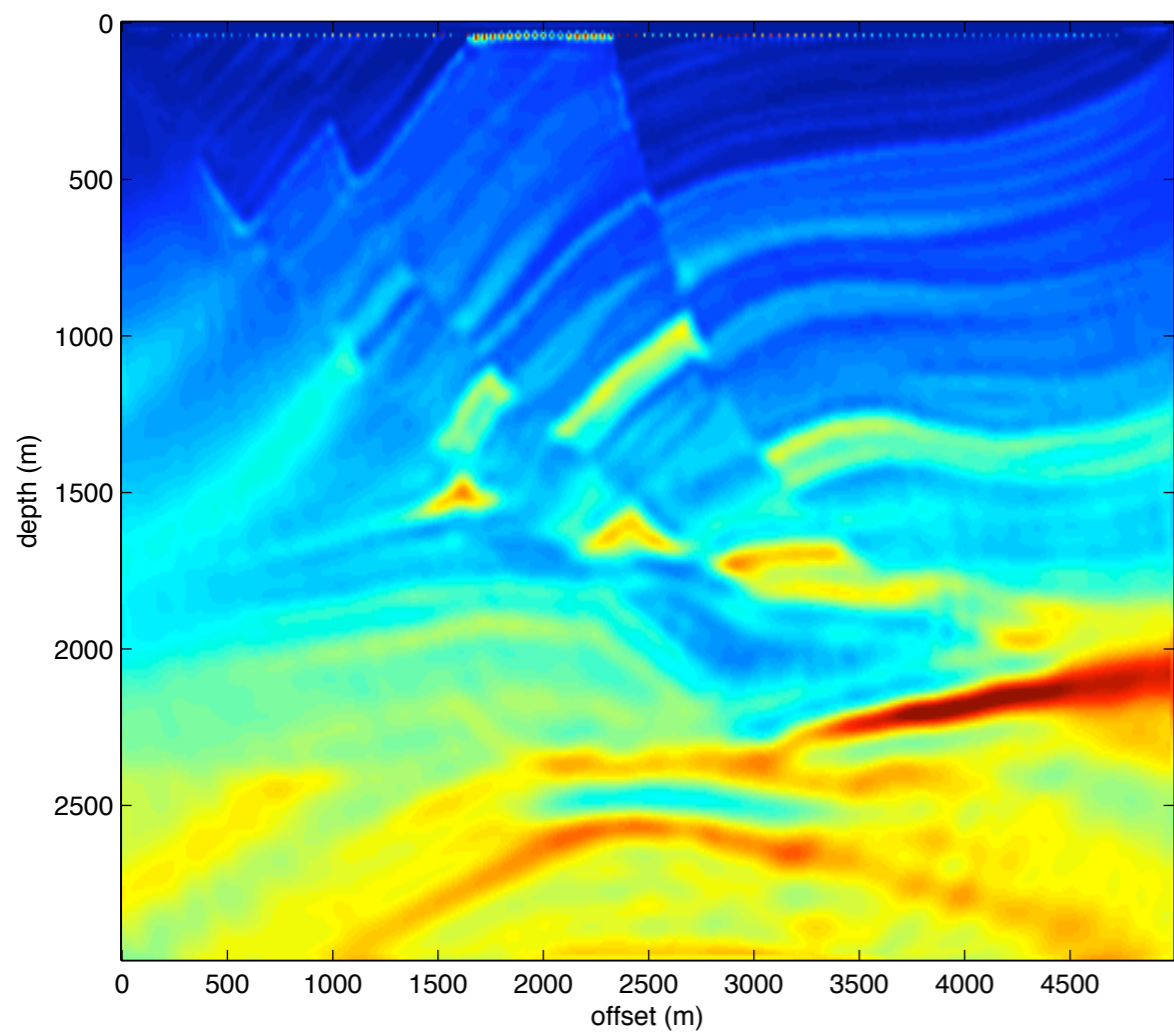
initial model



Full-waveform inversion

recovered model
I-BFGS

recovered
stochastic gradient



Speed up

Full scenario:

- ▶ 113 sequential shots with 50 frequencies
- ▶ 18 iterations of I-BFGS ($90 = 5 * 18$ Helmholtz solves)

Reduced scenario:

- ▶ 16 randomized simultaneous shots with 4 frequencies
- ▶ 40 iterations of SA ($2.27 = 16 * 4 / (113 * 50) * 40 * 5$ solves)

Speed up of 40 X or > week vs 8 h on 32 CPUs

Conclusions

Dimensionality reduction will revolutionize our field

- *reduction of acquisition costs*
- *less reliance on full sampling*
- *decrease in processing time*
- *high-resolution inversions that are otherwise infeasible with fully-sample (Nyquist-based) methods*

It is only going to work ...

... if *all* components are in place

- Applied & Computational Harmonic analysis / Compressive Sensing
- Convex & PDE-constrained optimization
- Numerical Linear Algebra
- Stochastic optimization & machine learning

This combination will lead to the breakthroughs we need...

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Thank you

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Further reading

Compressive sensing

- *Robust uncertainty principles: Exact signal reconstruction from highly incomplete frequency information* by Candes, '06.
- *Compressed Sensing* by D. Donoho, '06

Simultaneous acquisition

- *A new look at simultaneous sources* by Beasley et. al., '98.
- *Changing the mindset in seismic data acquisition* by Berkhout '08.

Transform-based seismic data regularization

- *Interpolation and extrapolation using a high-resolution discrete Fourier transform* by Sacchi et. al, '98
- *Non-parametric seismic data recovery with curvelet frames* by FJH and Hennenfent.,'07
- *Simply denoise: wavefield reconstruction via jittered undersampling* by Hennenfent and FJH, '08

Estimation of surface-free Green's functions:

- *Estimating primaries by sparse inversion and application to near-offset data reconstruction* by Groenestijn, '09
- *Unified compressive sensing framework for simultaneous acquisition with primary estimation* by T. Lin & FJH, '09

Simultaneous simulations, imaging, and full-wave inversion:

- *Faster shot-record depth migrations using phase encoding* by Morton & Ober, '98.
- *Phase encoding of shot records in prestack migration* by Romero et. al., '00.
- *Efficient Seismic Forward Modeling using Simultaneous Random Sources and Sparsity* by N. Neelamani et. al., '08.
- *Compressive simultaneous full-waveform simulation* by FJH et. al., '09.
- *Fast full-wavefield seismic inversion using encoded sources* by Krebs et. al., '09
- *Randomized dimensionality reduction for full-waveform inversion* by FJH & X. Li, '10