

Schlumberger

Denoising high-amplitude cross-flow noise using curvelet-based stable principle component pursuit

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Introduction

- > Towed-streamer acquisition is often contaminated with swell noise
- > Weak and/or strong reflections are hidden under the noise; degrade quality of processing steps such as SRME, imaging and inversion
- > Swell noise is high-amplitude, low- and/or high-frequency noise (Moldoveanu et. Al., 2011); 0-12 Hz of frequency spectrum is infected
- > We propose curvelet based stable principle component pursuit (Candès et. al., 2000, Herrmann et al., 2013)
- ➤ Curvelet are multiscale, multidirectional, localized little plane wave with oscillatory and smooth characteristics in different directions (Figure 1); Differentiate different signal components on the basis of locations, dip and frequency content.
- > Swell noise and seismic signal maps to different scales and different locations (Figure 2); swell noise is predominantly vertically oriented suggest an underlying low-rank structure; seismic events are localized along the filament structures that have curvature
- > We use SPCP approach (Aravkin et al., 2014) due to its ability to separate sparse and low-rank component.

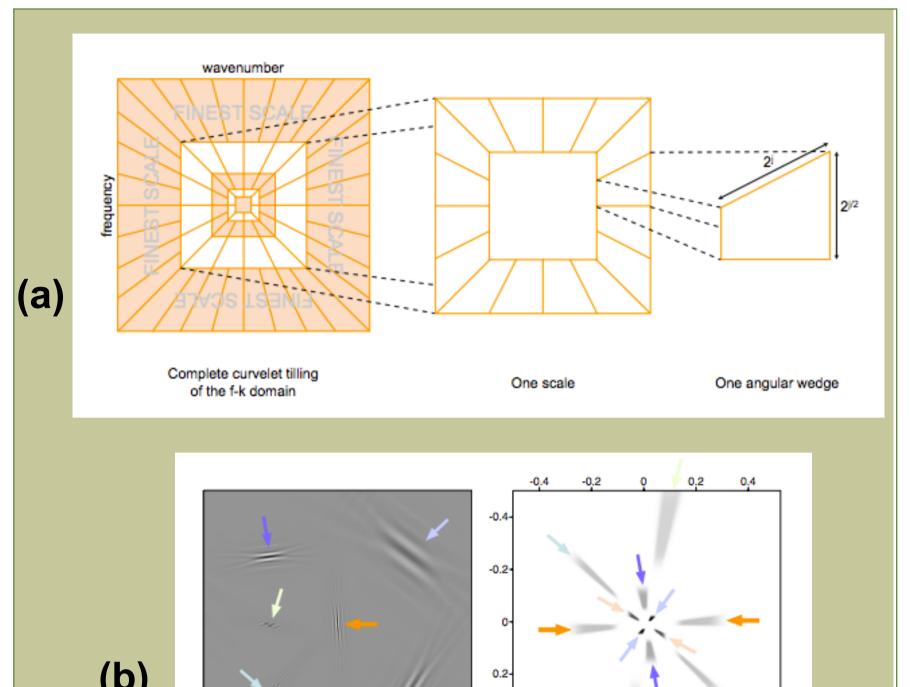


Figure 1: Properties of the curvelet transform. (Source: Herrmann and Hennenfent (2008)). (a) Curvelet tiling and (b) Curvelet in physical and Fourier domain.

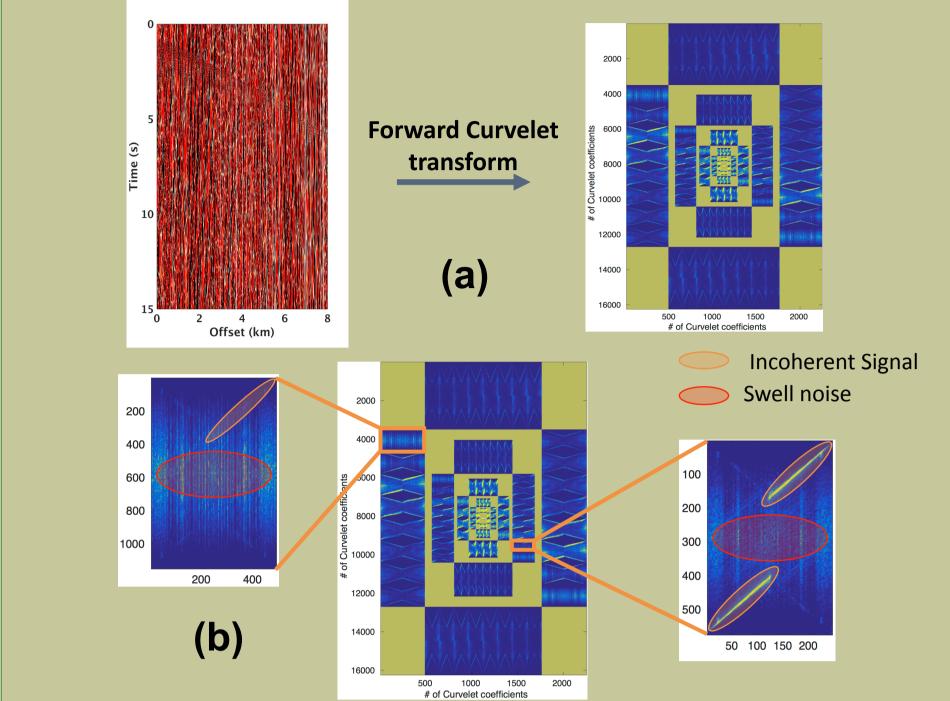


Figure 2: (a) Forward curvelet transform of noisy input data. (b) Noisy absolute value of the curvelet coefficients extracted from a parabolic angular wedge corresponding to the different frequencies and wavenumbers at coarser and finer scales. We can clearly see that cross-flow noise (red region) and signal (orange region) are mapped to distinct dip locations.

Conclusions

- Curvelet transform maps noise and signal to different scales and angles
- Successfully separate morphologically distinct components into low-rank noise and sparse seismic signal
- > Require single forward and inverse curvelet transform
- Only perform denoising on selected scales and wedges in curvelet domain
- > Proposed framework is also suitable for Ground Roll

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Methodology

Given the noisy curvelet coefficients (in each angular wedge corresponding to a subset of frequencies and wavenumbers at different scales) organized as matrices Y, we decompose the low-rank cross-flow noise components L, and a sparse components S via solving the following convex optimization program:

(1) minimize_{L,S} $\max(\|\mathbf{L}\|_*, \lambda_{max} \|\mathbf{S}\|_1)$ subject to $\|\mathbf{L} + \mathbf{S} - \mathbf{Y}\|_F \leq \epsilon$,

where $\|.\|_1$, $\|.\|_*$, and $\|.\|_F$ are given by $\|\mathbf{S}\|_1 = \sum_{i,j} |s_{i,j}|, \|\mathbf{L}\|_* = \sum_i \sigma_i(\mathbf{L})$, and $\|\mathbf{B}\|_F = \sqrt{\sum_{i=1}^n \sum_{j=1}^m b_{i,j}^2}$.

Here, λ_{max} controls the relative importance of the low-rank component ${f L}$ vs. the sparse component ${f S}$ and ${f \epsilon}$ is the ℓ_2 norm of the error in the residual not explained by the superposition of ${f L}$ and ${f S}$.

Curvelet-based SPCP Framework

- > perform the forward curvelet transform on each shot gather; extract the noisy curvelet coefficients along parabolic angular wedges at each scale and organize these coefficients into a matrix Y;
- ightharpoonup solve SPCP (equation 1) on each of these matrices independently to separate the low-rank flow noise ${f L}$ from the sparse diving waves and reflected component ${f S}$;
- > insert the separated curvelet coefficients for each scale back into the corresponding parabolic angular wedges;
- > perform the inverse curvelet transform to get estimates for shot records for the separated components.

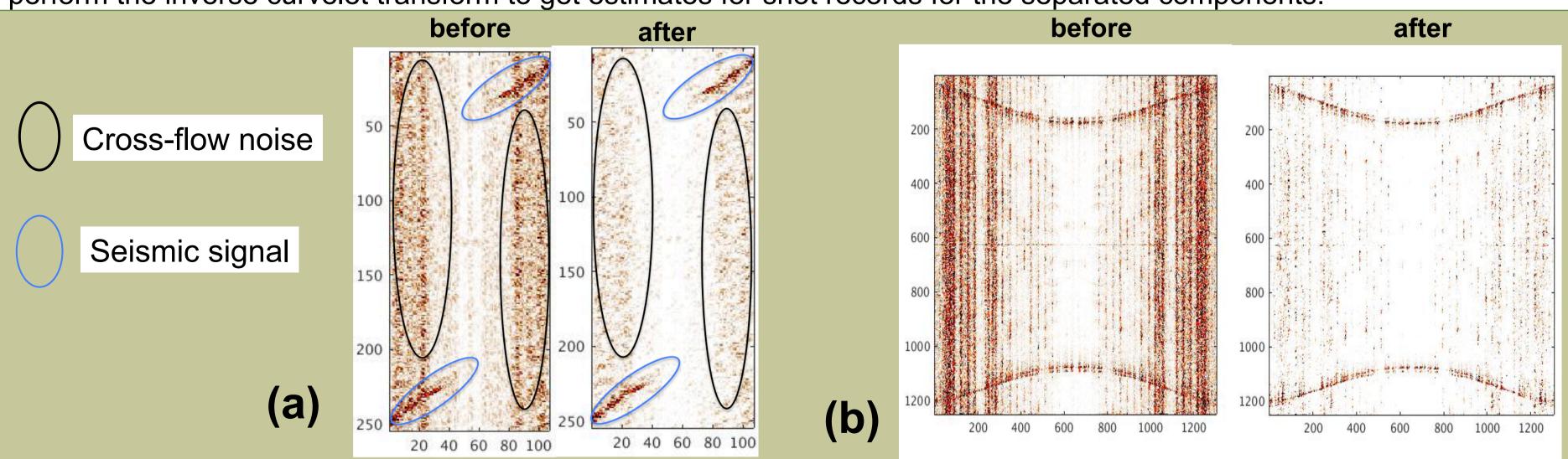


Figure 3: Denoised results of parabolic angular wedge corresponding to the low-frequencies and high-wavenumbers at (a) coarser and (b) finer scale. Curvelet-based SPCP formulation can attenuate the low-rank cross-flow noise without damaging curvelet coefficients associated to the seismic signal.

Results

Towed-streamer acquisition

The coil survey used in this study was acquired with an acquisition system that has single sensors (hydrophones) spaced at 3.125 m and without a low-cut acquisition filter applied.

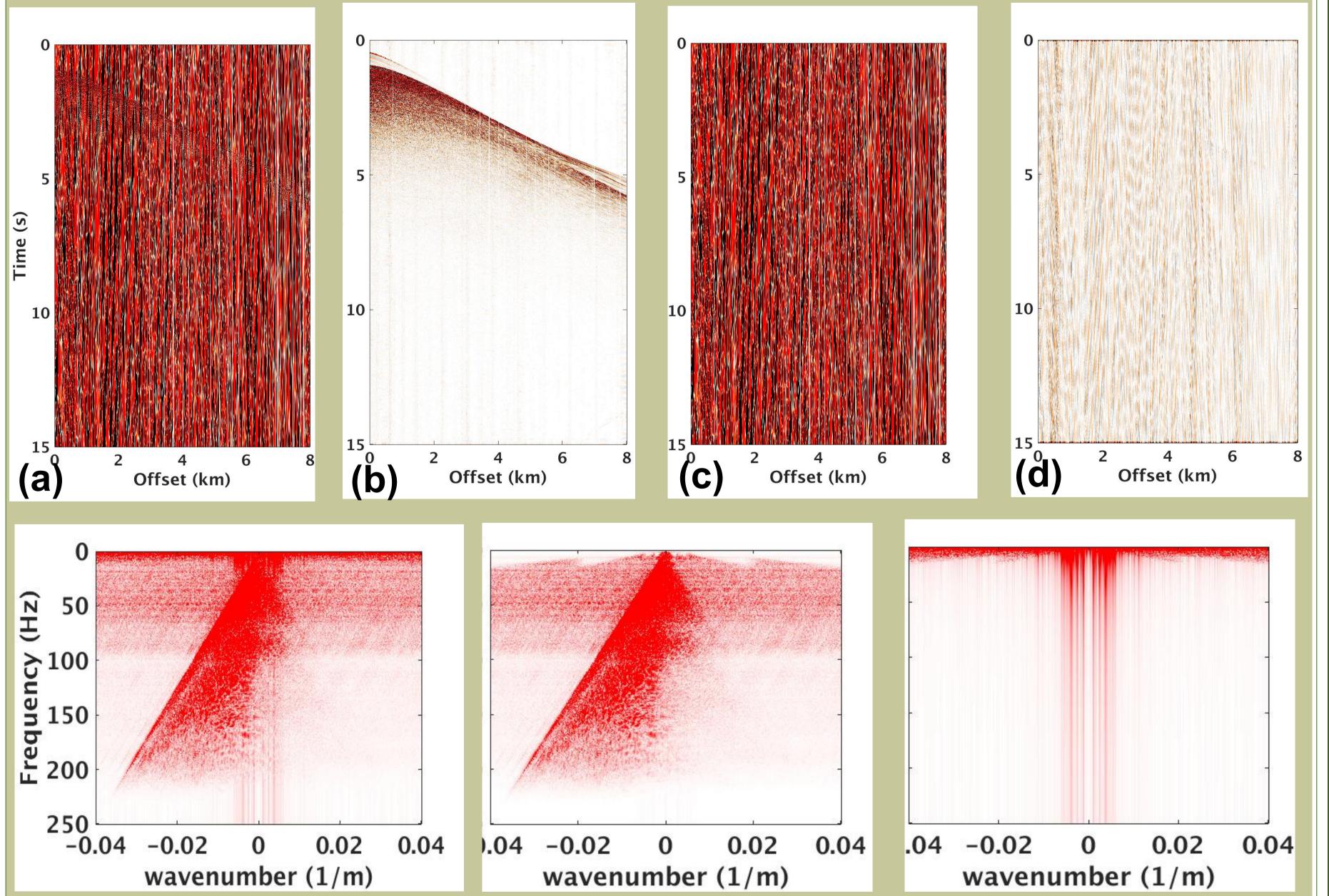


Figure 4: (a) Towed-streamer data contaminated with swell noise, (b) Denoising using curvelet-based SPCP formulation, (c) Residual (low-rank cross-flow noise). To evaluate the efficacy of the denoising framework, we apply a low-cut 4 Hz filter on the low-rank cross-flow noise (b). We observe that we are not loosing coherent seismic signals in the residual (d). (e, f, g) corresponding frequency-wavenumber spectrum.

Reference

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