Efficient least-squares migration with sparsity promotion

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Drivers

Recent push for high-fi images calls for

- high-quality broad-band data volumes (100k channels)
- larger offsets & full azimuth

Exposes vulnerabilities in our ability to control

- acquisition costs / time
- processing costs / time



Drivers

Complexity of inversion algorithms also exposes the "curse of dimensionality" in

- **sampling**: exponential growth of # samples for high dimensions
- optimization: exponential growth of # parameter combinations that need to be evaluated to minimize our objective functions



Wish list

Imaging costs determined by transform-domain sparsity of the subsurface

computational costs that are dictated by structure and not by the dimensionality of the problem (e.g. size of the discretization)

Controllable error that depends on

- degree of subsampling / dimensionality reduction
- available computational resources



Prior art

Simultaneous sources & phase encoding

[Beasley, '98, Berkhout, '08]

[Morton, '98, Romero, '00]

• supershots [Krebs et.al., '09, Operto et. al., '09, Herrmann et.al., '08-10']

Stochastic optimization & machine learning [Bertsekas, '96, Nemirovsky, '08]

stochastic gradient descent

Compressive sensing [Candès et.al, Donoho, '06]

sparse recovery & randomized subsampling



In today's talk

Randomized-dimensionality reduction techniques aim to deal with these impediments by

- removing linear dependence on # sources
- **turning** NP-hard algorithms into *convex* computationally *tractable* optimization problems
- **avoiding** iterative algorithms that require multiple passes through all data

Compressive imaging

Challenge:

Least-squares migration requires multiple passes & PDE solves

Key idea:

- combine Compressive Sensing & 'Phase encoding'
- turn "overdetermined" imaging problem into underdetermined problem with randomized supershots
- use curvelet-based sparse recovery to remove crosstalk

Computational gain when costs least-squares with all data >> costs of sparse recovery of the reduced problem



Wave-equation migration

Solution of a large 'overdetermined' system

$$\min_{\mathbf{X}} \frac{1}{2K} \sum_{i=1}^{K} \|\mathbf{b}_i - \mathbf{A}_i \mathbf{x}\|_2^2,$$

 \mathbf{b}_i = monochromatic shot record

 \mathbf{A}_i = demigration operator

 $K = n_f \times n_s(\text{batch size})$



Wave-equation migration

Solution of a large 'overdetermined' system

$$\min_{\mathbf{X}} \frac{1}{2K} \sum_{i=1}^{K} \|\mathbf{b}_i - \mathbf{A}_i \mathbf{x}\|_2^2,$$

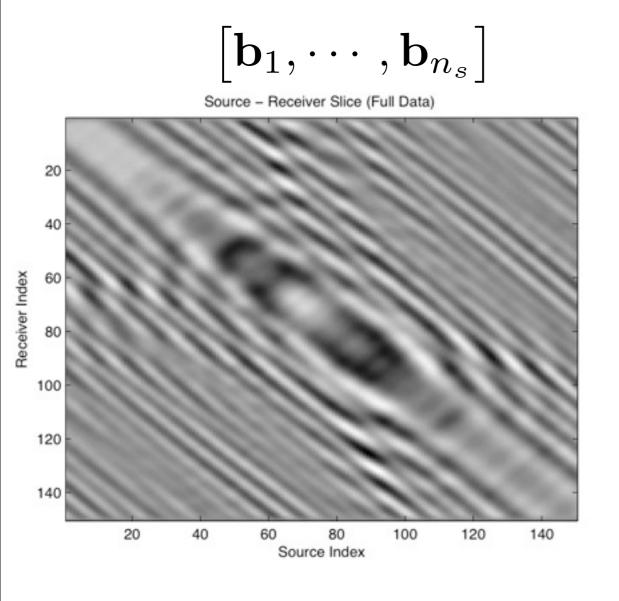
Iterations of the solver requires 4 PDE solves for each source

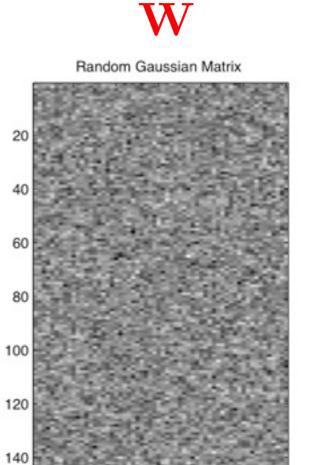
- use linearity of the source to turn sequential sources into simultaneous sources
- use fewer simultaneous sources

Study behavior as # of sources increases

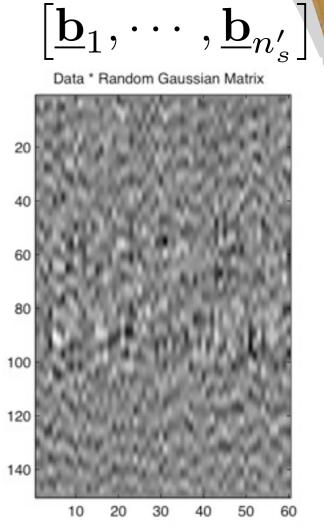


Randomized source superposition



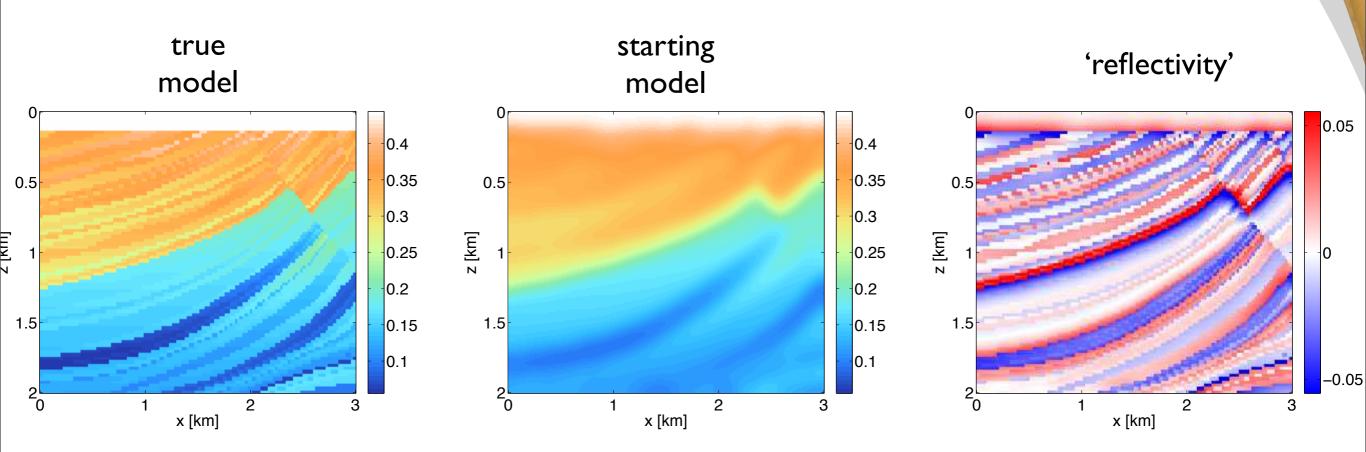


20





Stylized example



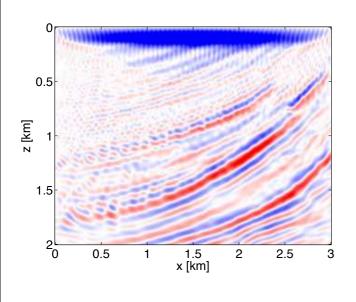


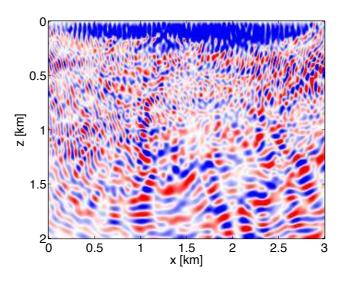
Migration

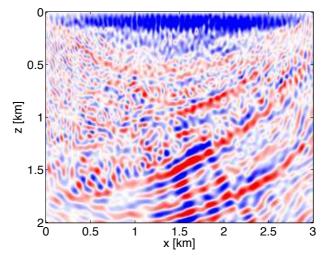
Search direction for increasing batch size K:

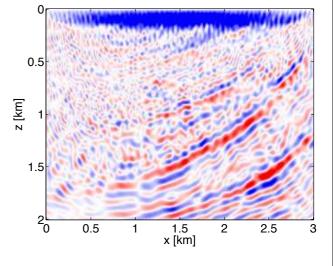
$$\mathbf{g}_{K'} pprox rac{1}{K'} \sum_{j=1}^{K'} \mathbf{A}_{j}^{*} \mathbf{b}_{j}$$

$$K' = n_f' \times n_s'$$









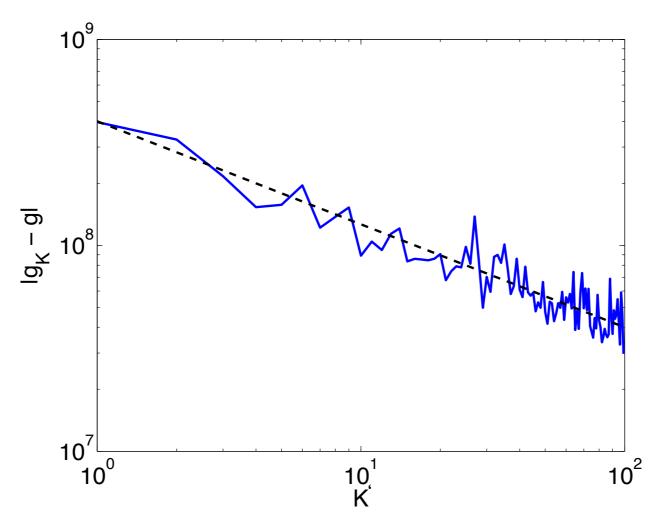
full

$$K'=1$$

$$K' = 10$$



Decay



error between full and sampled migration



Stochastic average approximation (SAA)

In the $limit K' \to \infty$, stochastic & deterministic formulations are identical

We gain as long as $K' \ll K...$

Can be used with arbitrary optimization methods

But the error in Monte-Carlo methods decays only slowly $(\mathcal{O}(K'^{-1/2}))$

Experience shows benefits of 'redraws & warm restarts'



Algorithm

Algorithm 1: Stochastic-average approximation with warm restarts

```
\begin{array}{l} \mathbf{x}_0 \longleftarrow \mathbf{0}; \mathbf{k} \longleftarrow \mathbf{0} \; ; & \text{// initialize} \\ \mathbf{while} \; \| \mathbf{x}_0 - \widetilde{\mathbf{x}} \|_2 \geq \epsilon \; \mathbf{do} \\ & | \; k \longleftarrow k+1; & \text{// increase counter} \\ & \widetilde{\mathbf{x}} \longleftarrow \mathbf{x}_0; & \text{// update warm start} \\ & | \; \mathbf{W} \longleftarrow \mathrm{Draw}(\mathbf{W}); & \text{// draw new subsampler} \\ & | \; \mathbf{x}_0 \longleftarrow \mathrm{Solve}(\mathbb{P}(\mathbf{W}); \widetilde{\mathbf{x}}); & \text{// solve the subproblem} \\ & | \; \mathbf{end} \end{array}
```



Subproblems

least-squares migration

$$\mathbb{P}_{\boldsymbol{\ell_2}}(\mathbf{W}^{\boldsymbol{k}}; \mathbf{x}_0) : \quad \min_{\mathbf{x}} \frac{1}{2K'} \sum_{j=1}^{K'} \|\underline{\mathbf{b}}_j^{\boldsymbol{k}} - \mathbf{A}_j^{\boldsymbol{k}} \mathbf{x}\|_2^2$$

- solve with limited # of iterations of LSQR
- initialize solver with warm start
- solves damped least-squares problem

Subproblems

sparsity-promoting migration

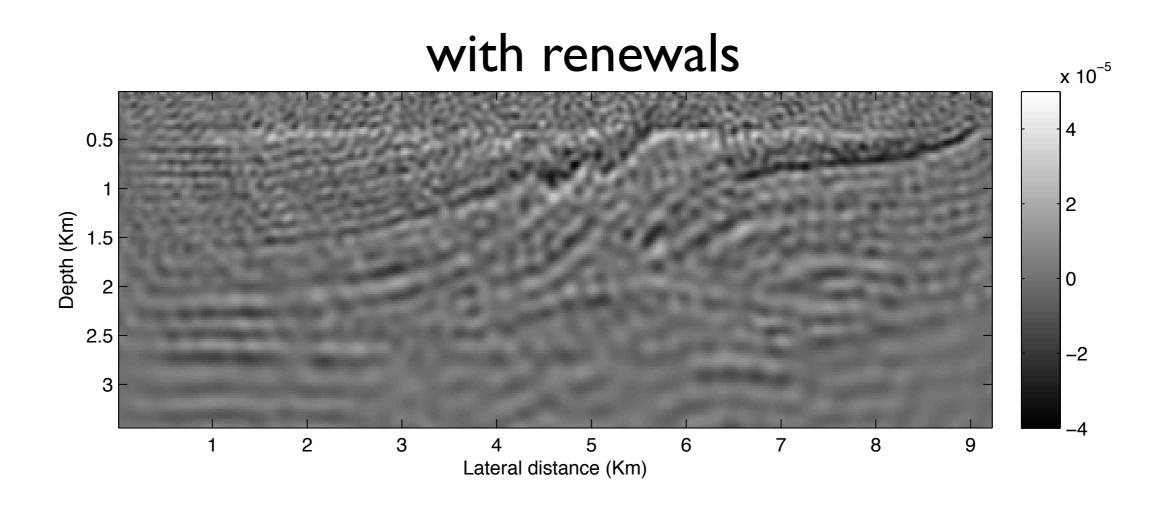
$$\mathbb{P}_{\boldsymbol{\ell_1}}(\mathbf{W}^{\boldsymbol{k}}; \mathbf{x}_0) \quad \min_{\mathbf{x}} \frac{1}{2K'} \sum_{j=1}^{K'} \|\underline{\mathbf{b}}_j^{\boldsymbol{k}} - \mathbf{A}_j^{\boldsymbol{k}} \mathbf{x}\|_2 \quad \text{subject to} \quad \|\mathbf{x}\|_{\boldsymbol{\ell_1}} \leq \tau^{\boldsymbol{k}}$$

- solve LASSO problem for a given sparsity level using the spectral-gradient method ($SPG\ell_1$)
- initialize solver with warm start
- solves sparsity-promoting subproblem

[van den Berg & Friedlander, '08]

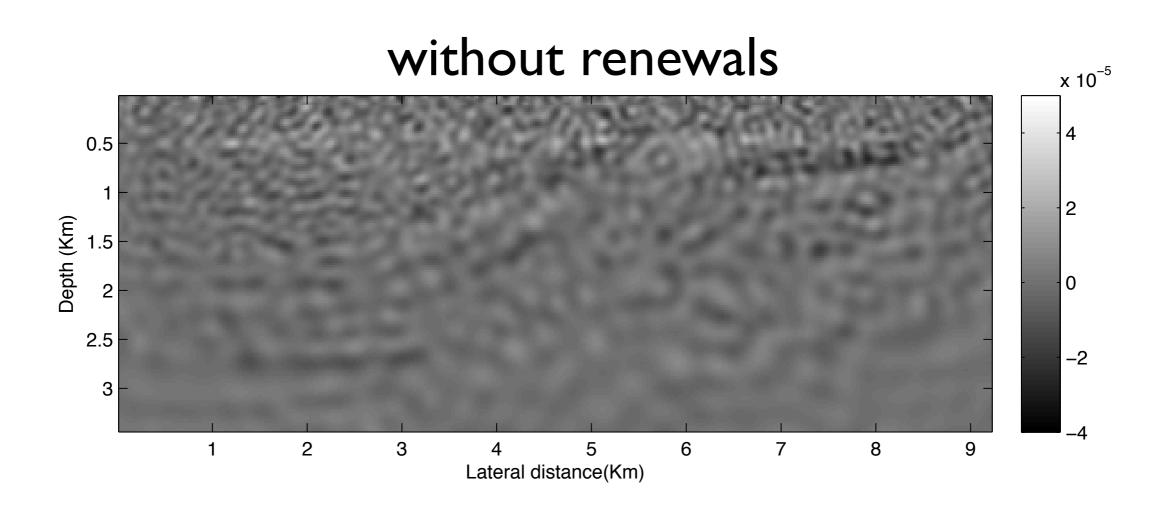


Least-squares migration 8 supershots w 3 frequencies



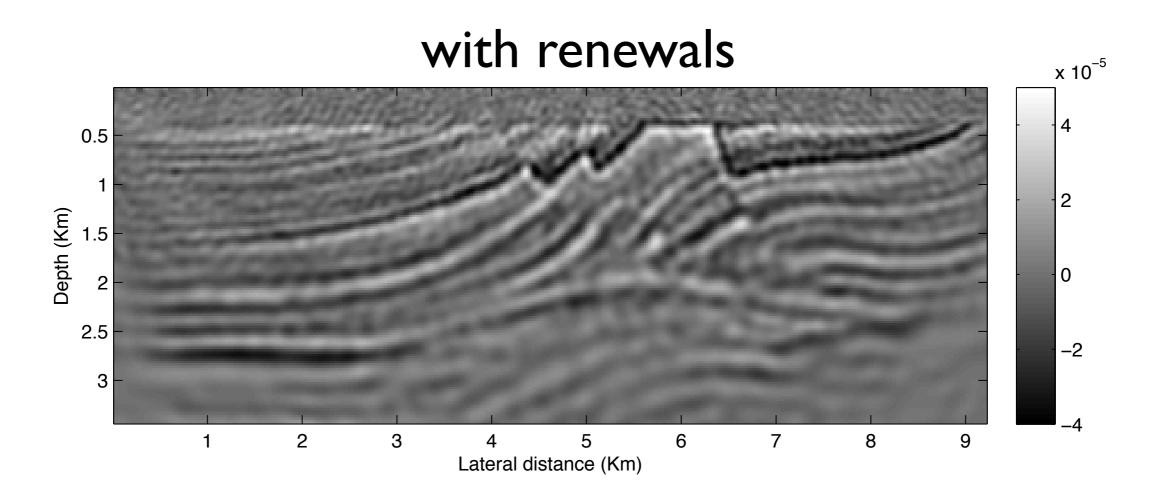


Least-squares migration 8 supershots w 3 frequencies



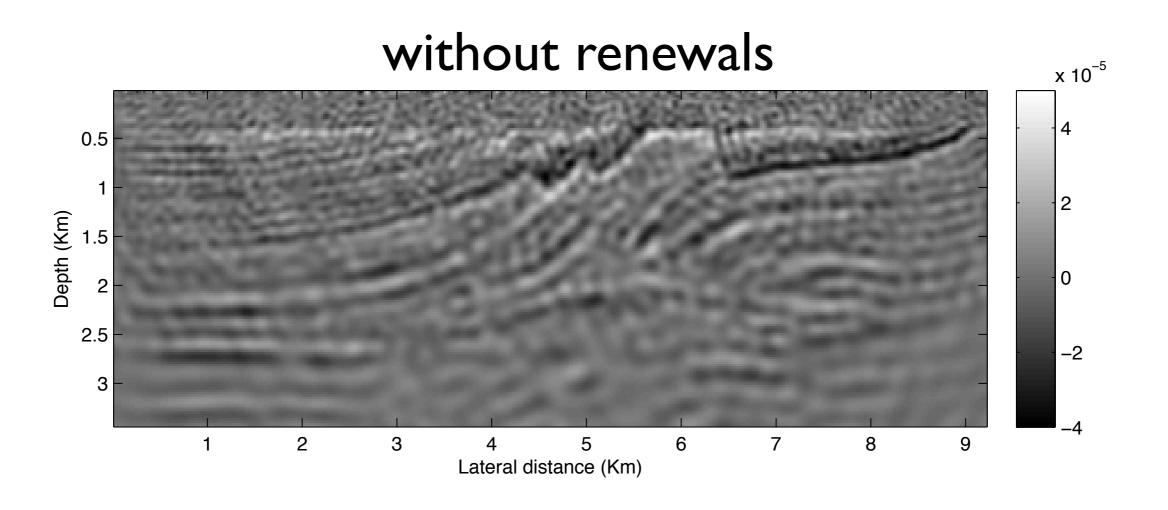


Sparse migration 8 supershots w 3 frequencies



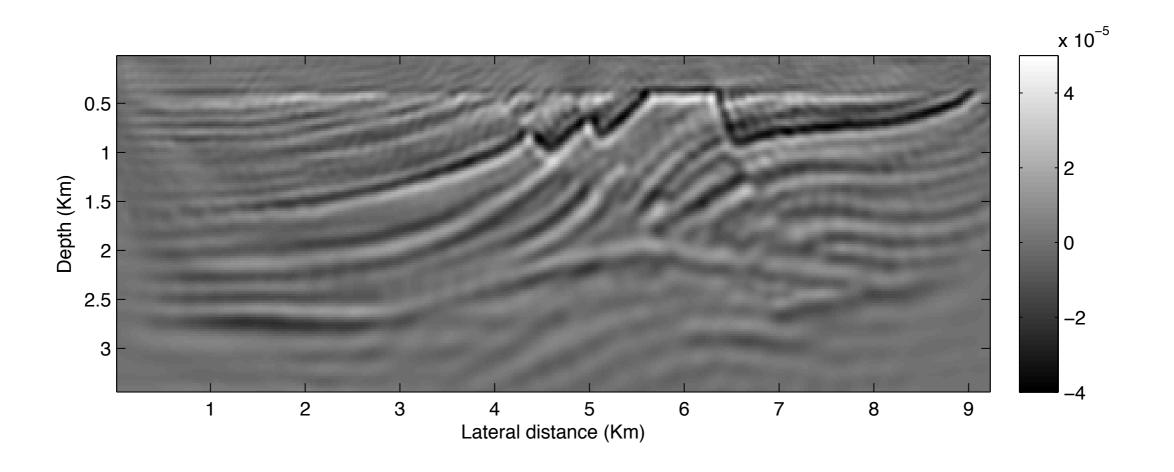


Sparse migration 8 supershots w 3 frequencies





Least-squares migration all 192 shots w 10 frequencies





Why does this work?

Geophysics perspective:

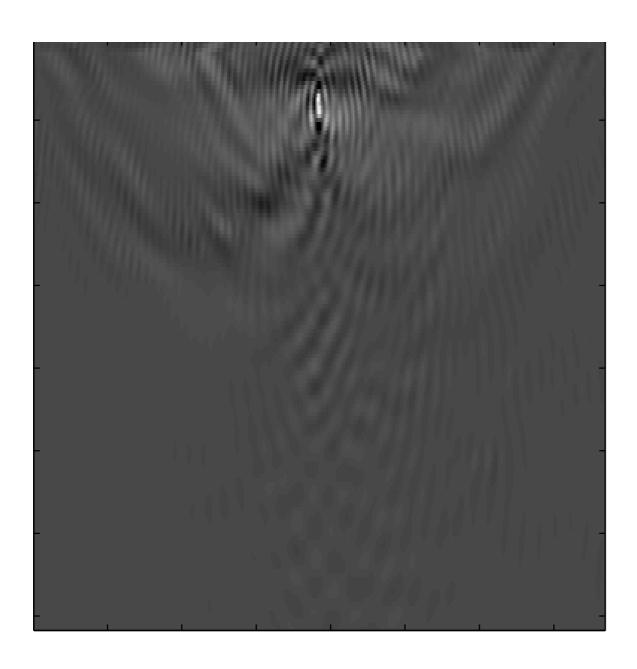
Richer wavenumber content of the randomized simultaneous sources

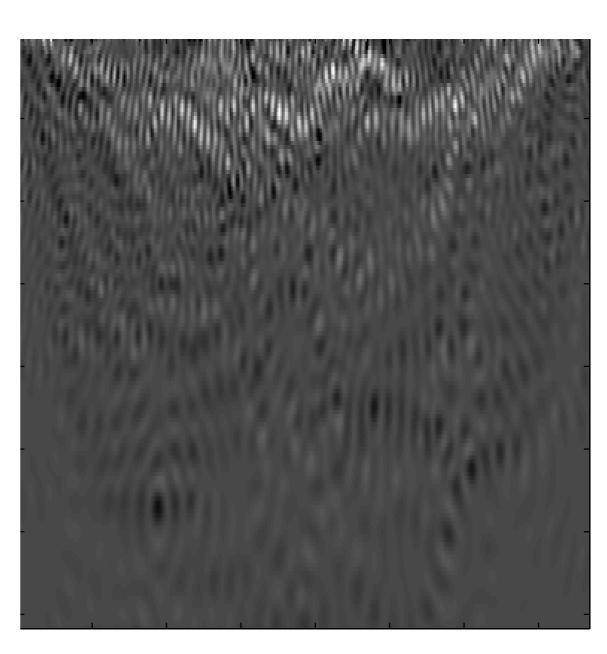
This is the premise of 'phase encoding'

Image from one shot

Sequential-source image

Simultaneous-source image







Why does this work?

Mathematician perspective:

Random superposition is incoherent and gives rise to Gaussian crosstalk

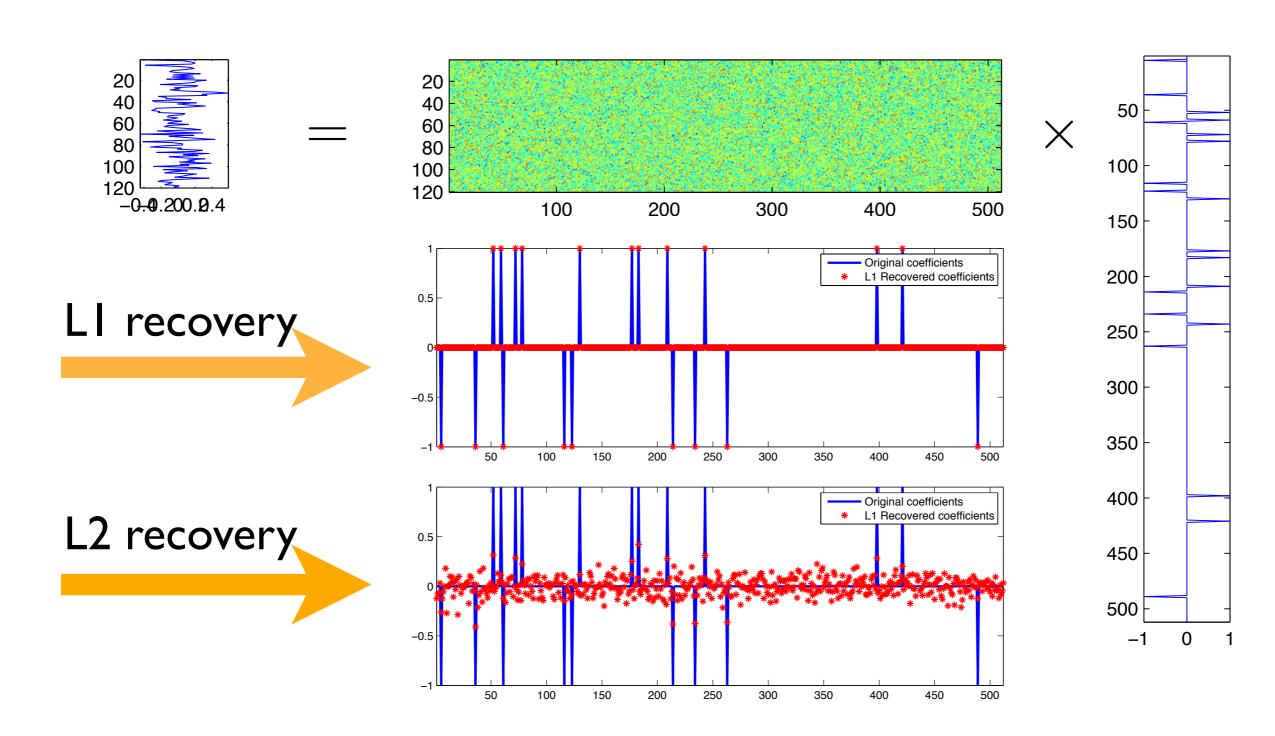
This is the premise of Compressive Sensing & Stochastic Optimization

[Candès et.al, Donoho, '06]

[Bertsekas, '96, Nemirovsky, '08]

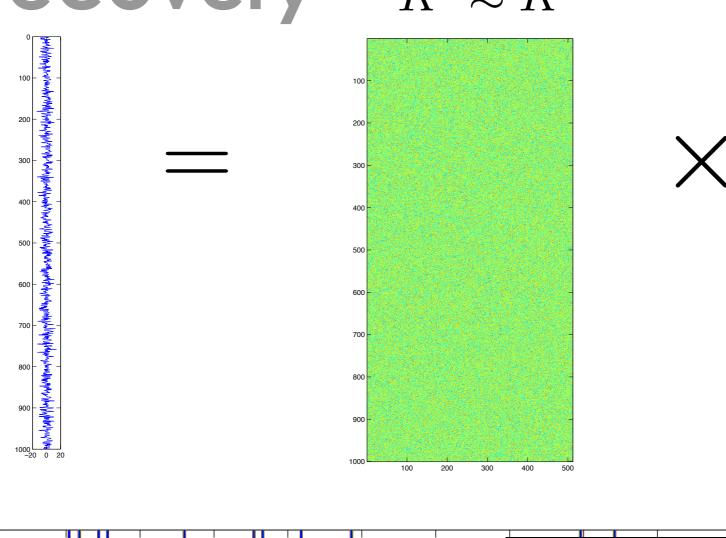


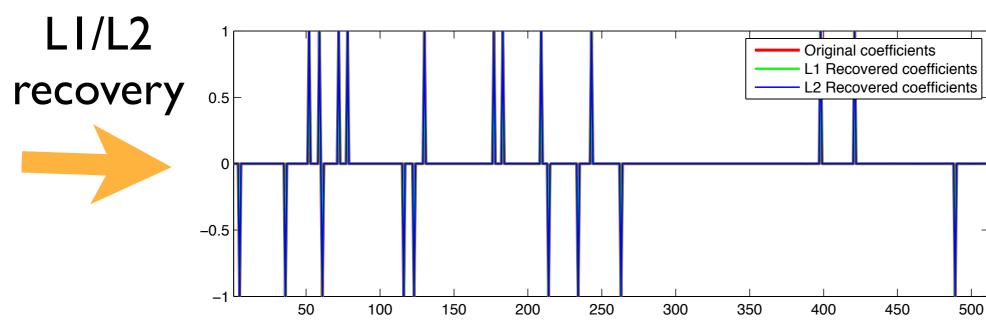
Underdetermined recovery $K' \ll K$





Overdetermined recovery $K' \approx K$







Why does this work?

Inversion perspective:

Sparsity promotion acts as a regularization

This is the premise of Tikhonov regularization



Why does this work?

Computational perspective:

Random superposition makes the sparsity-promoting program computationally tractable

This is the premise of randomized dimensionality reduction



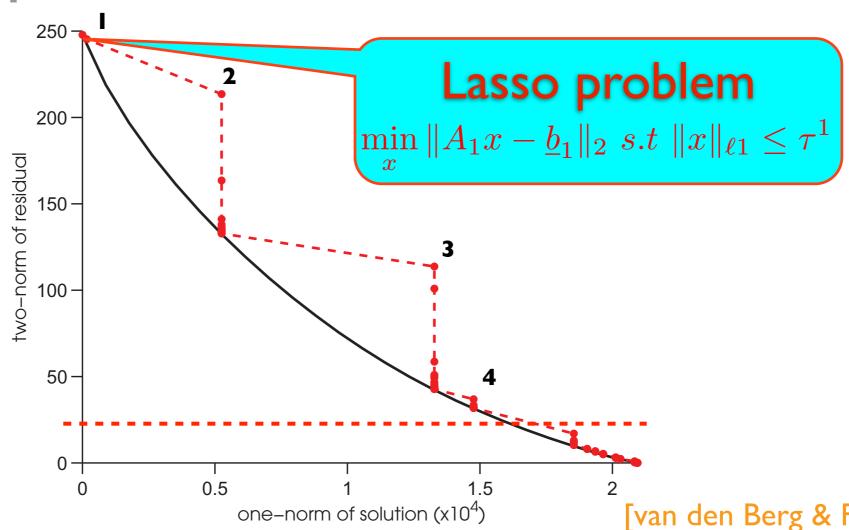
Continuation methods

Large-scale sparsity-promoting solvers limit the number of matrix-vector multiplies by

- slowly allowing components to enter into the solution
- solving an intelligent series of LASSO subproblems for decreasing sparsity levels
- exploring properties of the Pareto trade-off curve



subproblems



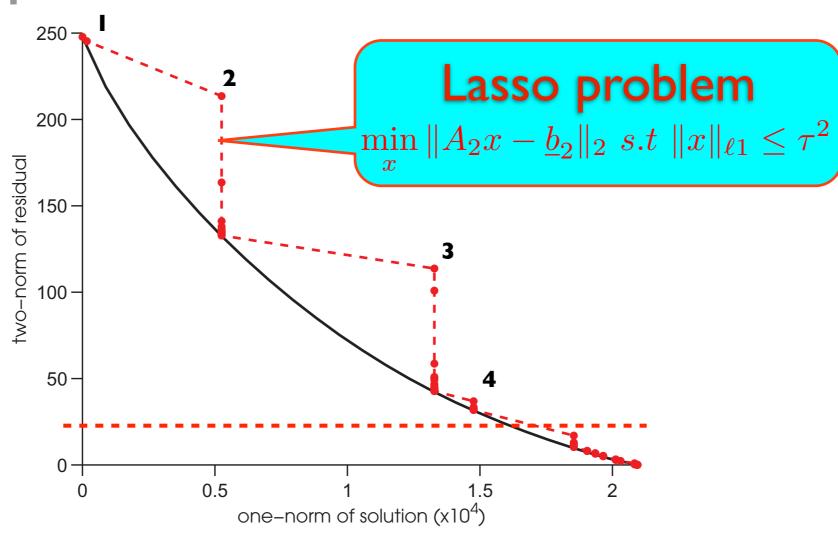
[van den Berg & Friedlander, '08]

[Hennefent et. al., '08]

[Lin & FJH, '09-]

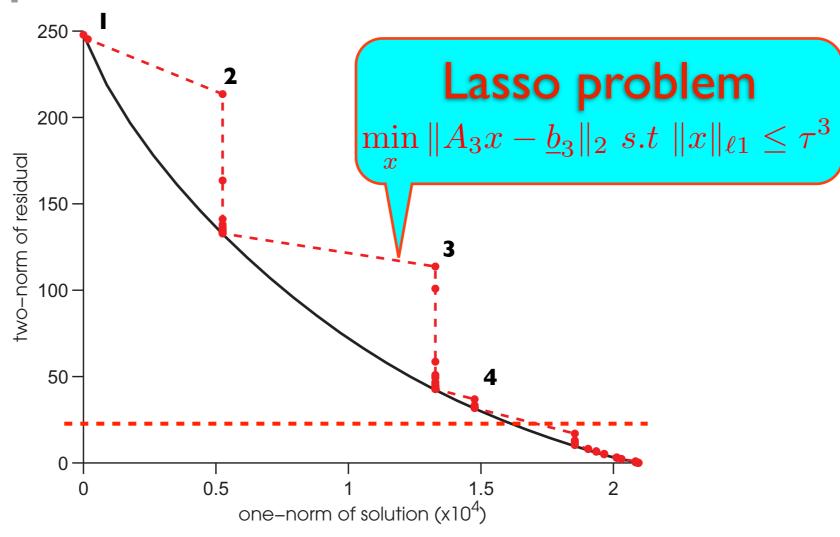


subproblems



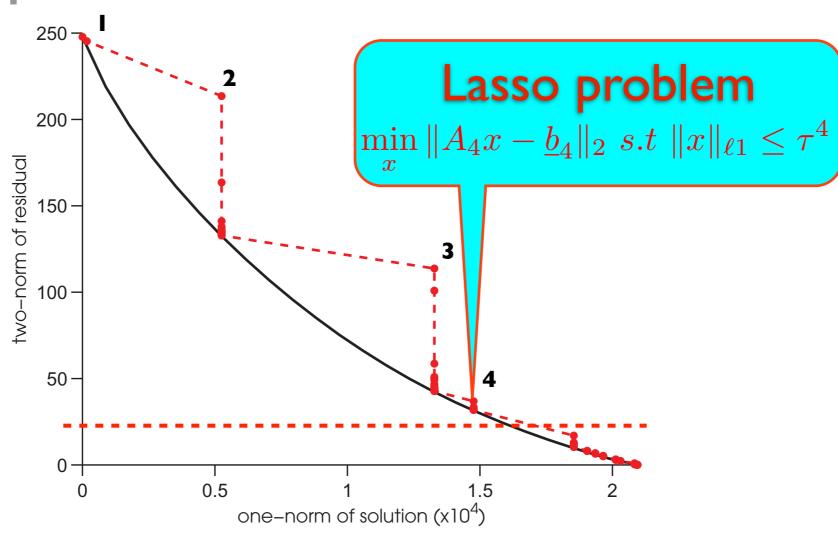


subproblems



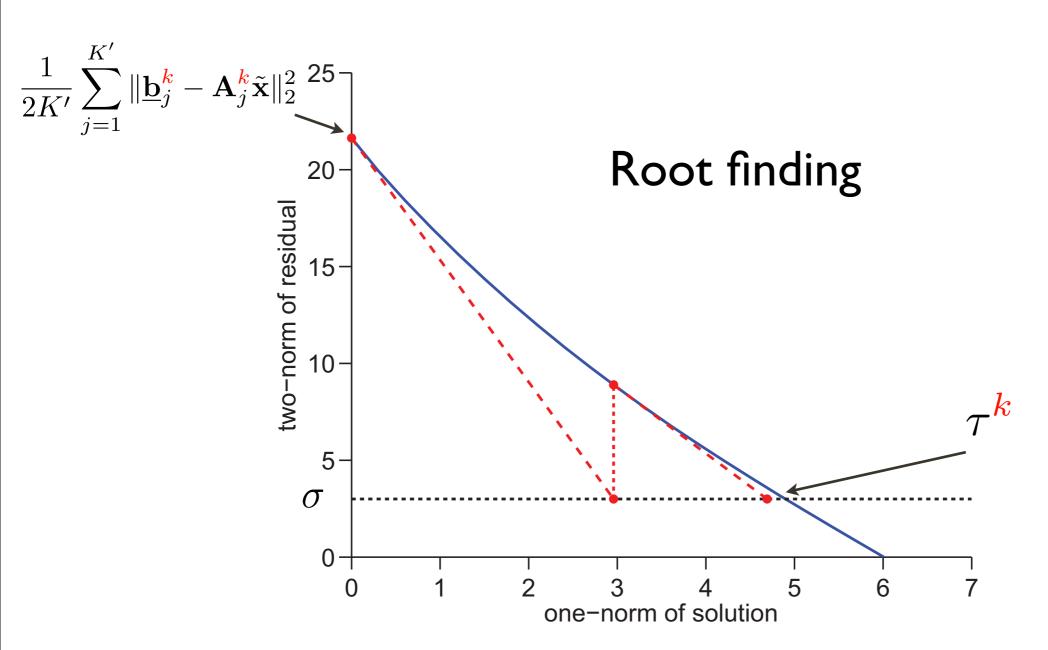


subproblems



Picking Lasso Parameter

with warm starts





Continuation methods & renewals

Underlying assumption is that Pareto curves are similar

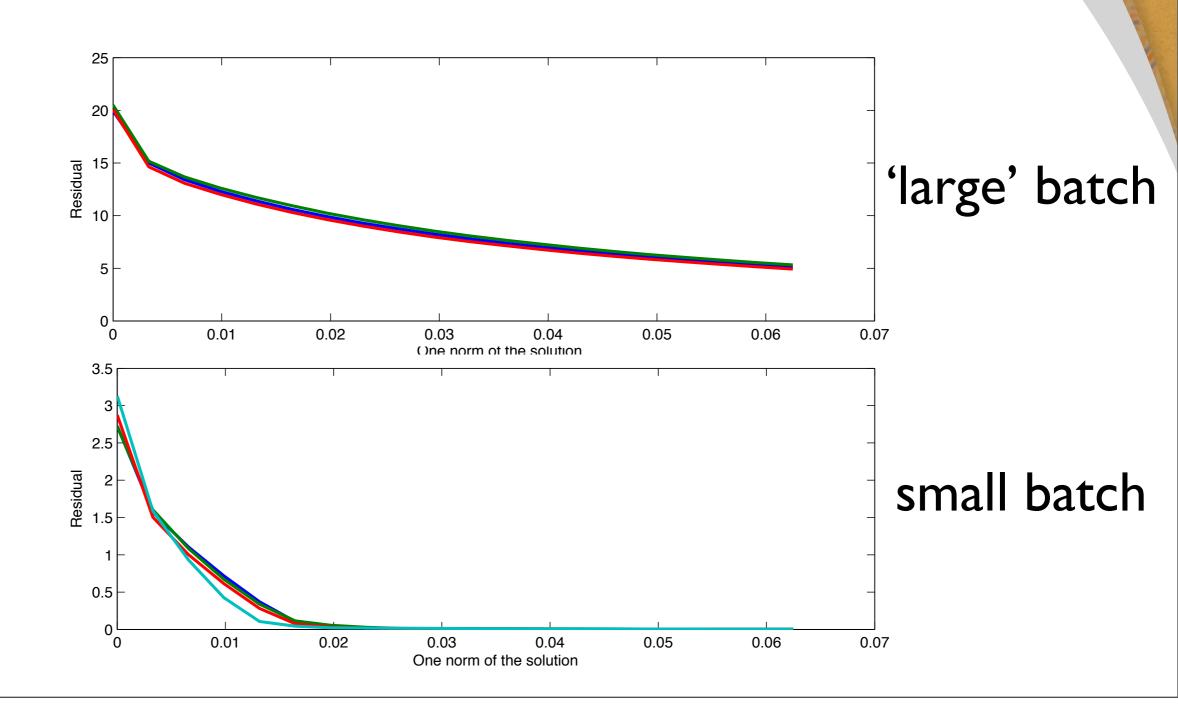
for large enough batch sizes

In that case the warm starts are effective

Renewals remove biases

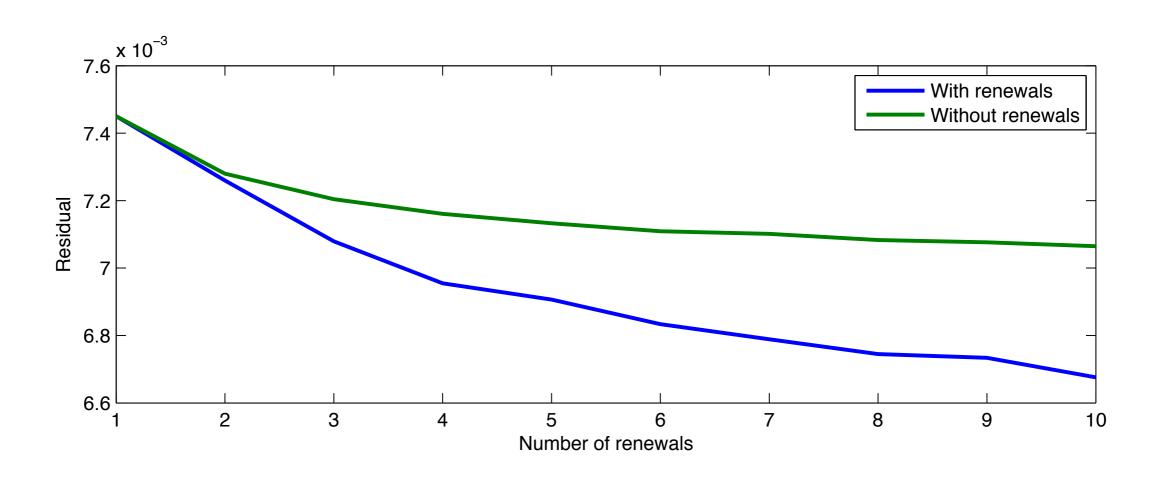


Pareto curves





Model-space residue





Example

Survey & modeling specifications:

- Model size 143 x 384; mesh distance 24m
- 12 Hz Ricker wavelet; time sample interval 6ms; 192 source locations for each sim-shot
- Input residual wavefield computed by subtracting full modeled data and response smooth background model
- Frequencies are selected randomly amongst 30 frequencies in the band of the wavelet



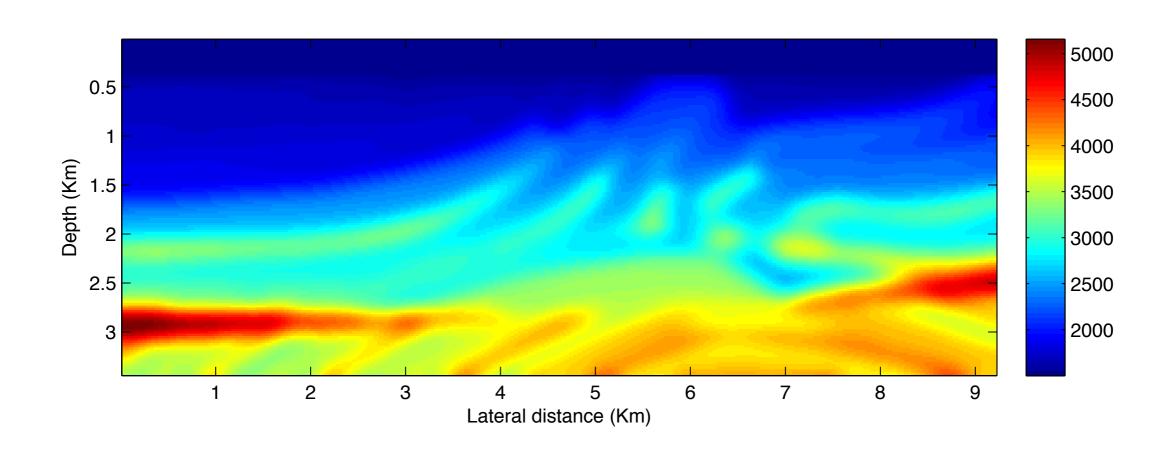
Helmholtz solver

Explicit time-harmonic Helmholtz solver

- 9-point finite difference
- absorbing boundary conditions all around

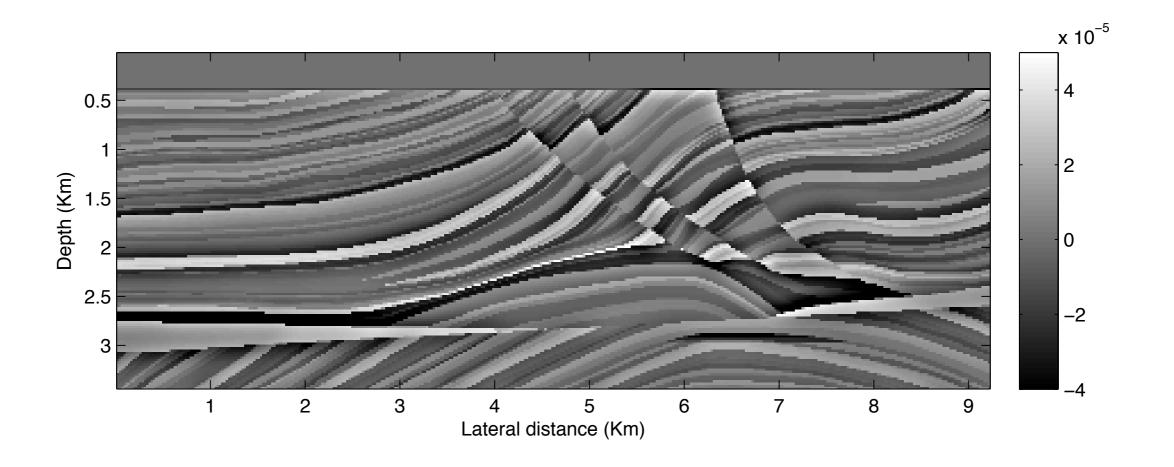


Marmousi model background model





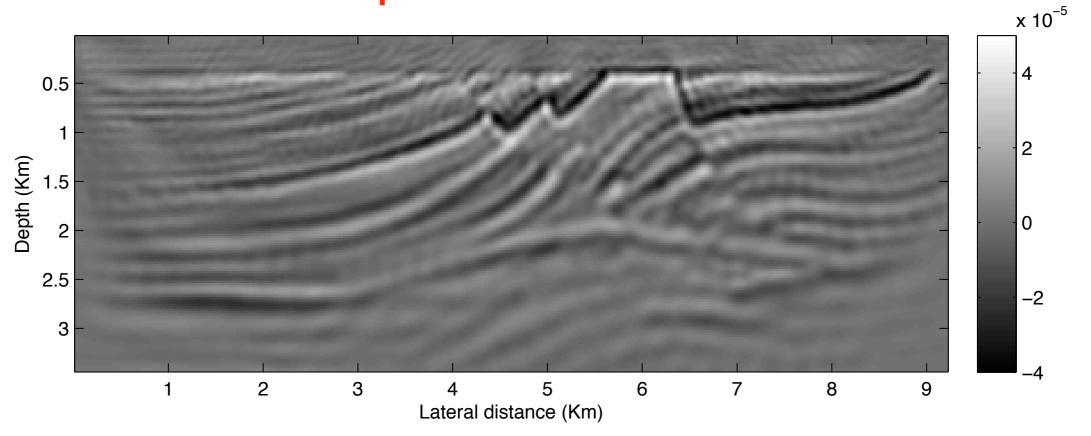
Marmousi model velocity perturbation





Least-squares migration all 192 shots w 10 frequencies

Aspect ratio: 13

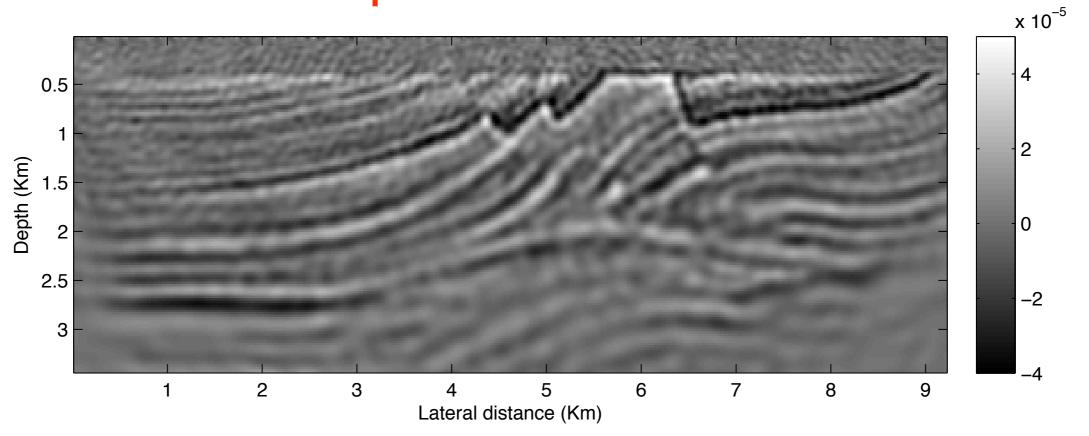


10 LSQR iterations



Sparse migration 8 supershots w 3 frequencies

Aspect ratio: 0.2

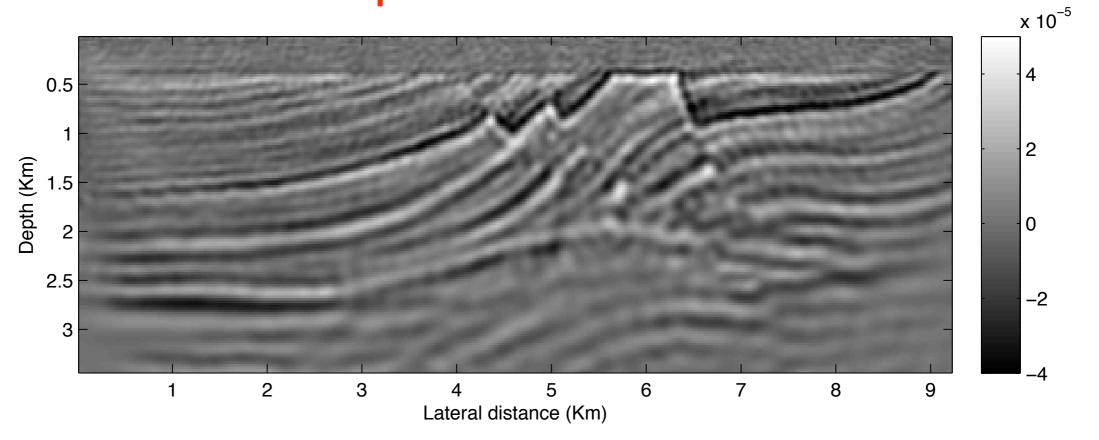


Speed up: x 5



Sparse migration 15 supershots w 8 frequencies

Aspect ratio: 0.8

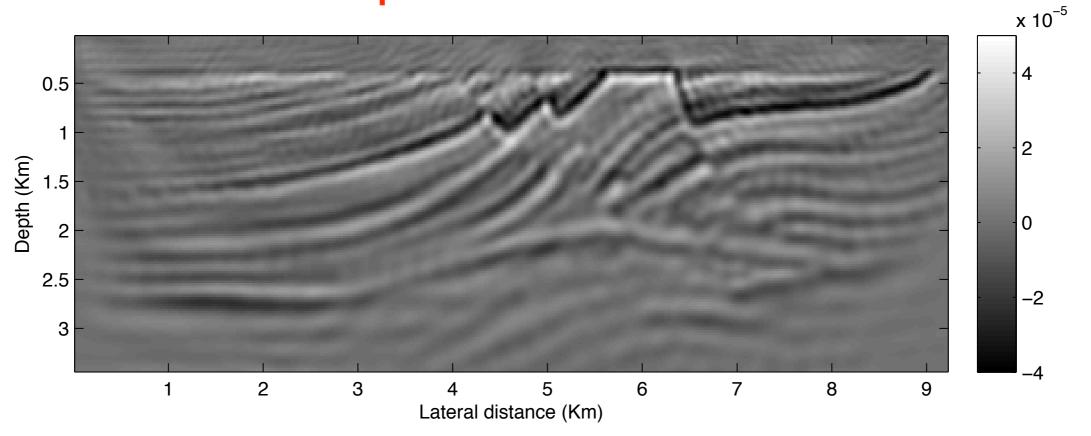


Speed up: x I



Least-squares migration all 192 shots w 10 frequencies

Aspect ratio: 13



10 LSQR iterations



Conclusions

Sparsity-promotion serves two purposes

- removes incoherent crosstalk & restores amplitudes
- makes one-norm regularization computationally feasible
- quality of the migration results is adequate for GN updates in FWI

Renewals & warm starts are essential because they remove bias

Expect a bigger uplift in 3D



Acknowledgments

This work was in part financially supported by the Natural Sciences and Engineering Research Council of Canada Discovery Grant (22R81254) and the Collaborative Research and Development Grant DNOISE II (375142-08).

We also would like to thank the authors of CurveLab.

This research was carried out as part of the SINBAD II project with support from the following organizations: BG Group, BP, Chevron, ConocoPhillips, Petrobras, Total SA, and WesternGeco.



Further reading

Simultaneous & continuous acquisition:

- A new look at simultaneous sources by Beasley et. al., '98.
- Changing the mindset in seismic data acquisition by Berkhout '08.

Simultaneous simulations, imaging, and full-wave inversion:

- Faster shot-record depth migrations using phase encoding by Morton & Ober, '98.
- Phase encoding of shot records in prestack migration by Romero et. al., '00.
- How to choose a subset of frequencies in frequency-domain finite-difference migration by Mulder & Plessix, '04.
- Efficient waveform inversion and imaging: A strategy for selecting temporal frequencies by Sirque & Pratt, '04.
- Efficient Seismic Forward Modeling using Simultaneous Random Sources and Sparsity by N. Neelamani et. al., '08.
- Compressive simultaneous full-waveform simulation by FJH et. al., '09.
- Randomized dimensionality reduction for full-waveform inversion by FJH & X. Li, '10
- Fast full-wavefield seismic inversion using encoded sources by Krebs et. al., '09
- An effective method for parameter estimation with PDE constraints with multiple right hand sides. by Eldad Haber,
 Matthias Chung, and Felix J. Herrmann. '10
- Seismic waveform inversion by stochastic optimization. Tristan van Leeuwen, Aleksandr Aravkin and FJH,
 2010.

Further reading

Compressive sensing & sparse solvers

- Robust uncertainty principles: Exact signal reconstruction from highly incomplete frequency information by Candes, 06.
- Compressed Sensing by D. Donoho, '06
- Probing the Pareto frontier for basis pursuit solutions by E. van den Berg and M. Friedlander, '08

Stochastic optimization and machine learning:

- A Stochastic Approximation Method by Robbins and Monro, 1951
- Neuro-Dynamic Programming by Bertsekas, '96
- Robust stochastic approximation approach to stochastic programming by Nemirovski et. al., '09
- Stochastic Approximation approach to Stochastic Programming by Nemirovski



Thank you

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