

Compressive time-lapse seismic data processing using shared information

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Haneet Wason and Felix J. Herrmann, "[Time-jittered ocean bottom seismic acquisition](#)", in *SEG Technical Program Expanded Abstracts*, 2013, vol. 32, p. 1-6.

Hassan Mansour, Haneet Wason, Tim T.Y. Lin, and Felix J. Herrmann, "[Randomized marine acquisition with compressive sampling matrices](#)", *Geophysical Prospecting*, vol. 60, p. 648-662, 2012.

Time-lapse seismic

Current acquisition paradigm:

- *repeat* **expensive** dense acquisitions & "*independent*" processing
- compute *differences* between *baseline* & *monitor* survey(s)
- challenging to ensure *repetition*

New compressive sampling paradigm:

- cheap subsampled acquisition, e.g. via *time-jittered* marine *undersampling*
- exploits insights from distributed compressive sensing
- may offer possibility to *relax* insistence on *repeatability*

Compressive sensing

Sampling

$$\mathbf{A}_1 \mathbf{x}_1 = \mathbf{b}_1$$

← subsampled
baseline data

$$\mathbf{A}_2 \mathbf{x}_2 = \mathbf{b}_2$$

← subsampled
monitor data

Sparsity-promoting recovery

$$\tilde{\mathbf{x}} = \arg \min_{\mathbf{x}} \|\mathbf{x}\|_1 \quad \text{subject to} \quad \mathbf{A} \mathbf{x} = \mathbf{b}$$

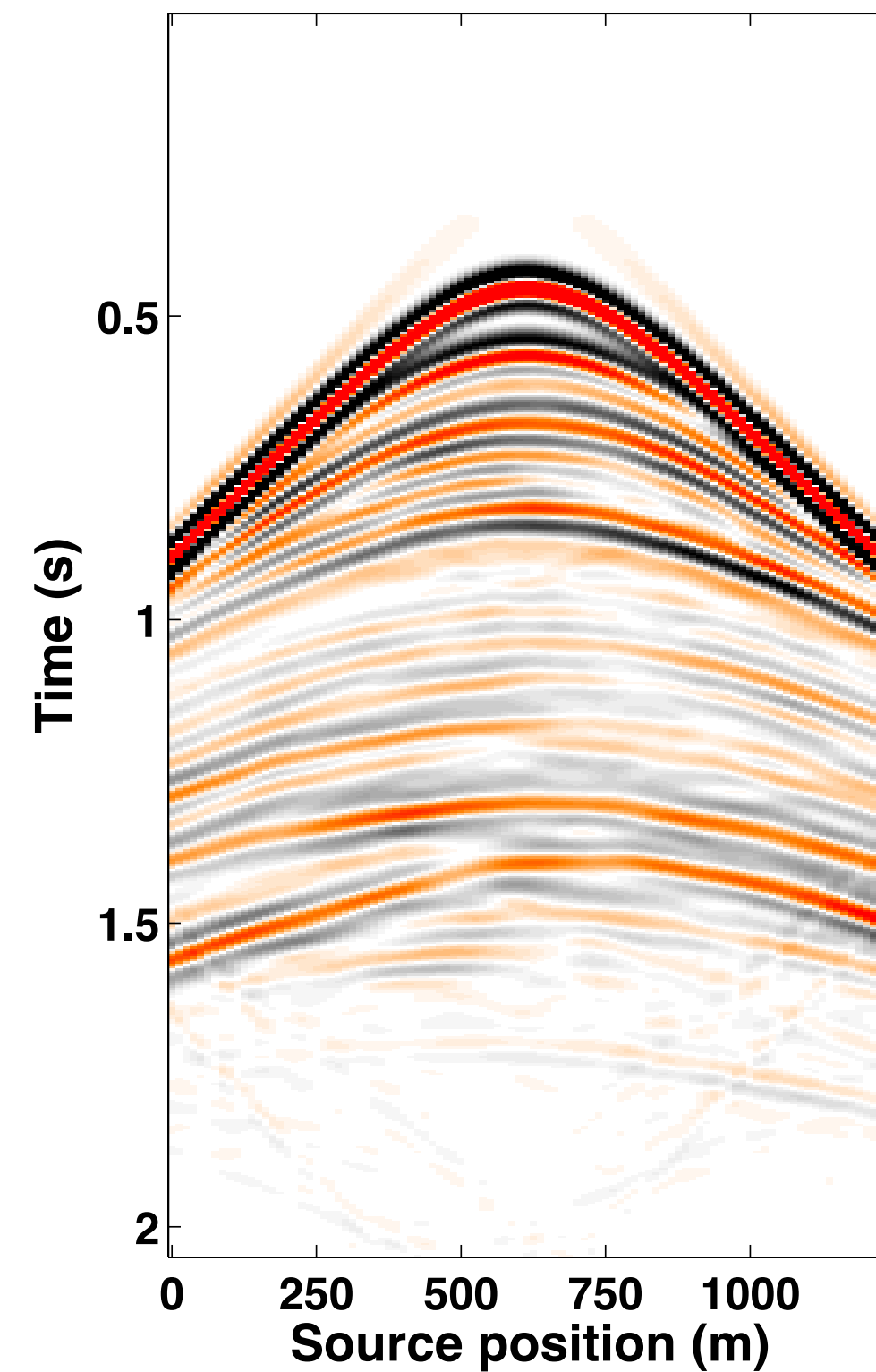
\mathbf{A} sampling matrix

Probing time-lapse data

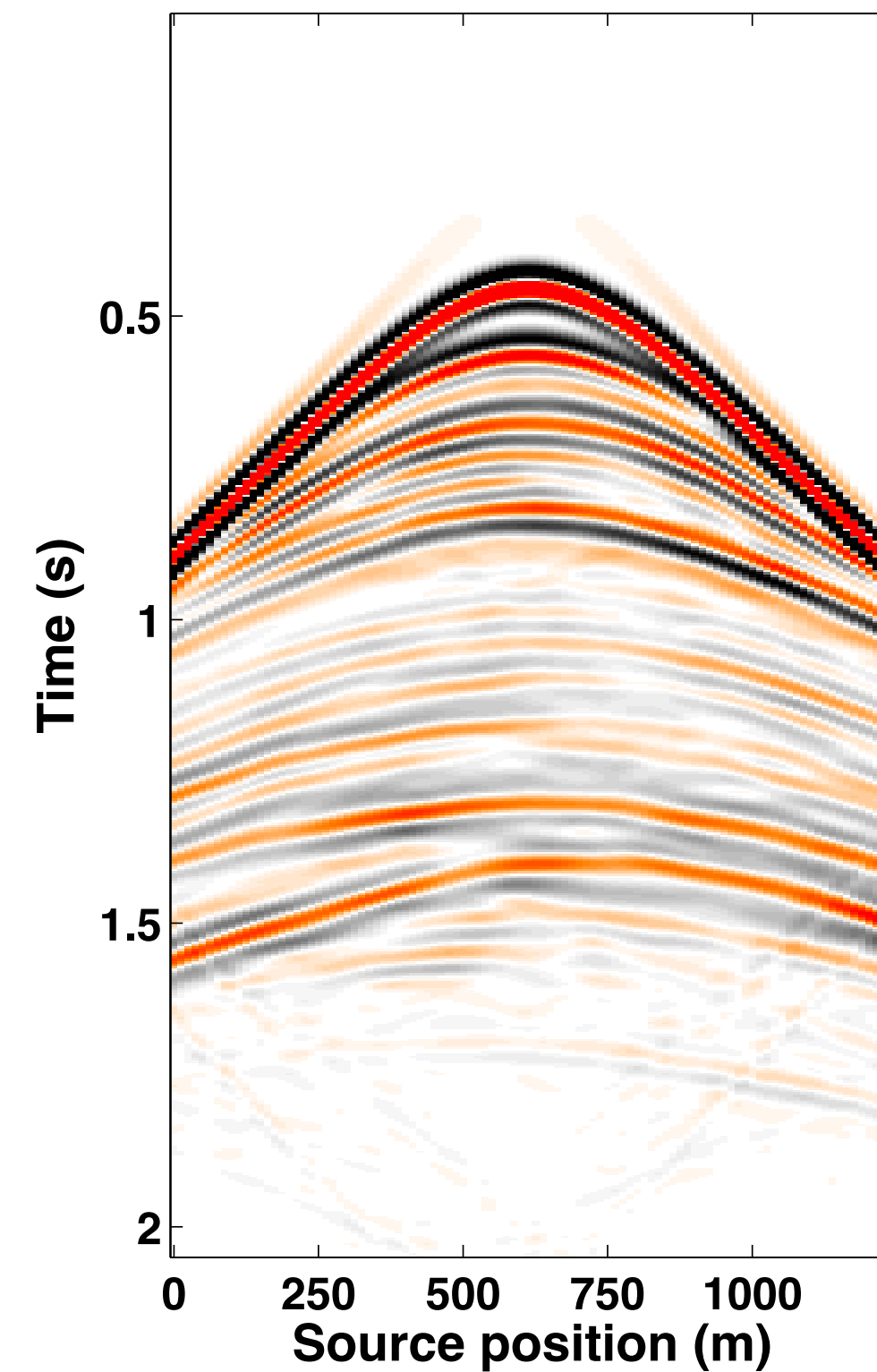
Simulated original data

– time-domain finite differences

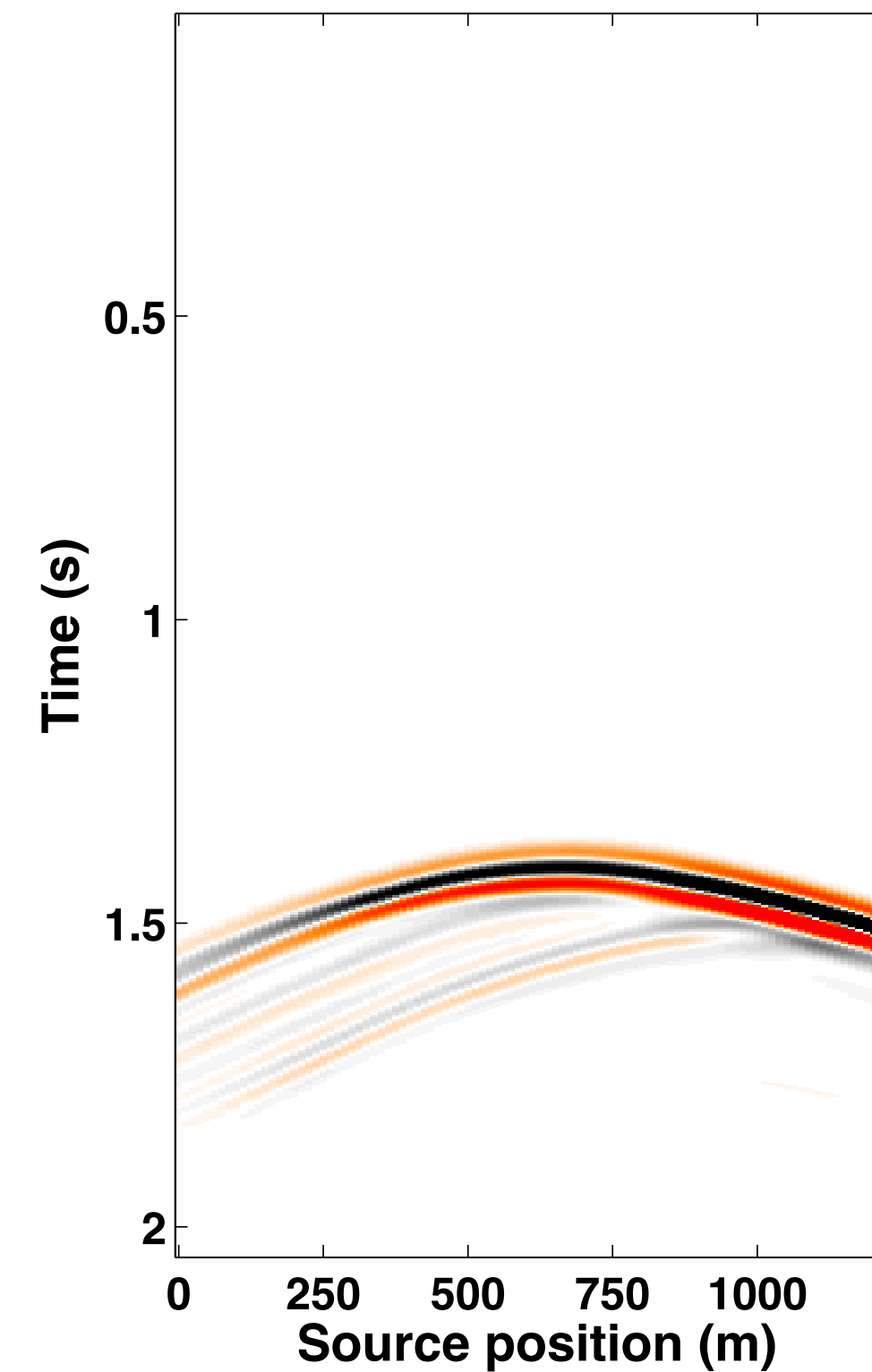
Baseline



Monitor



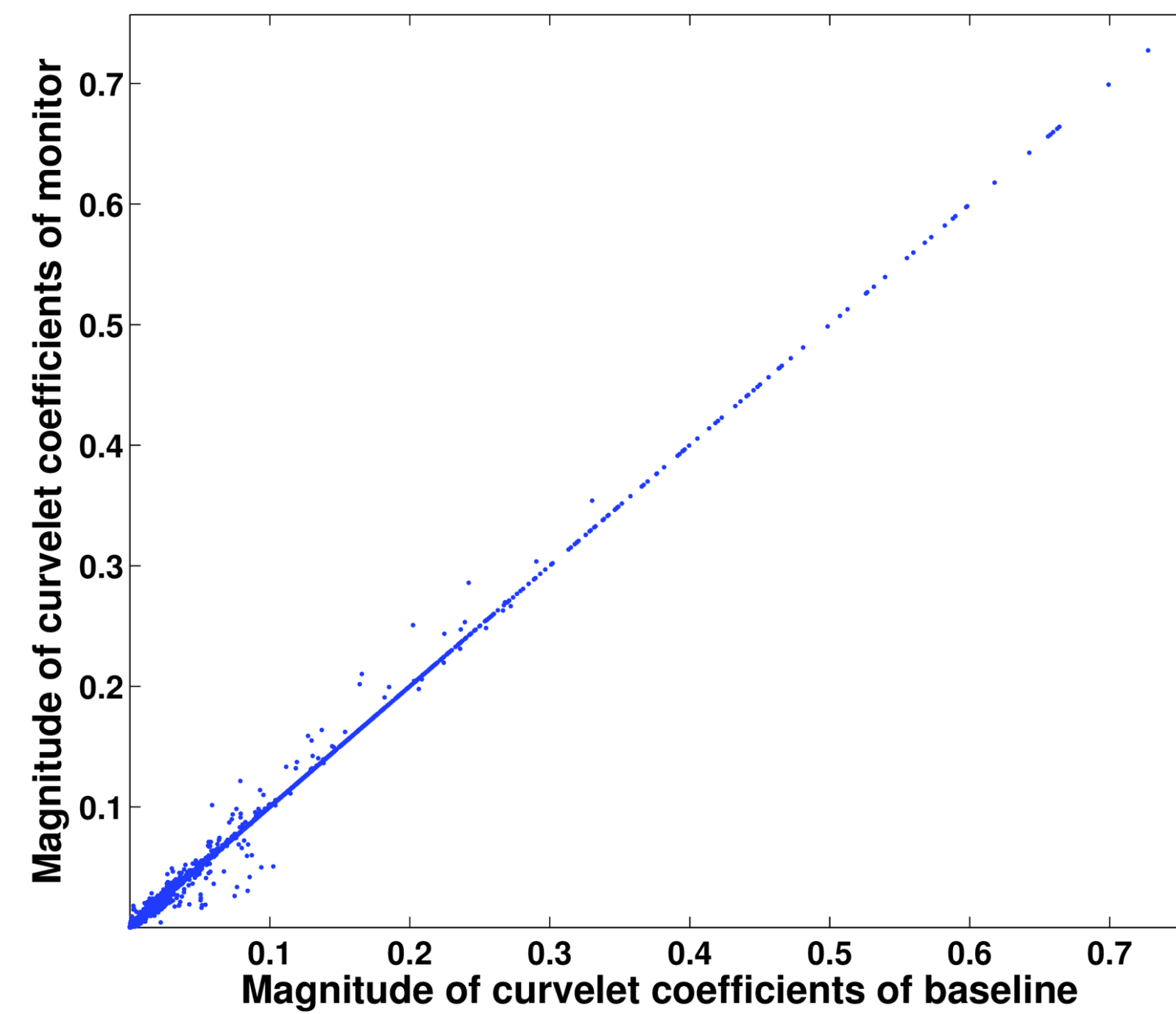
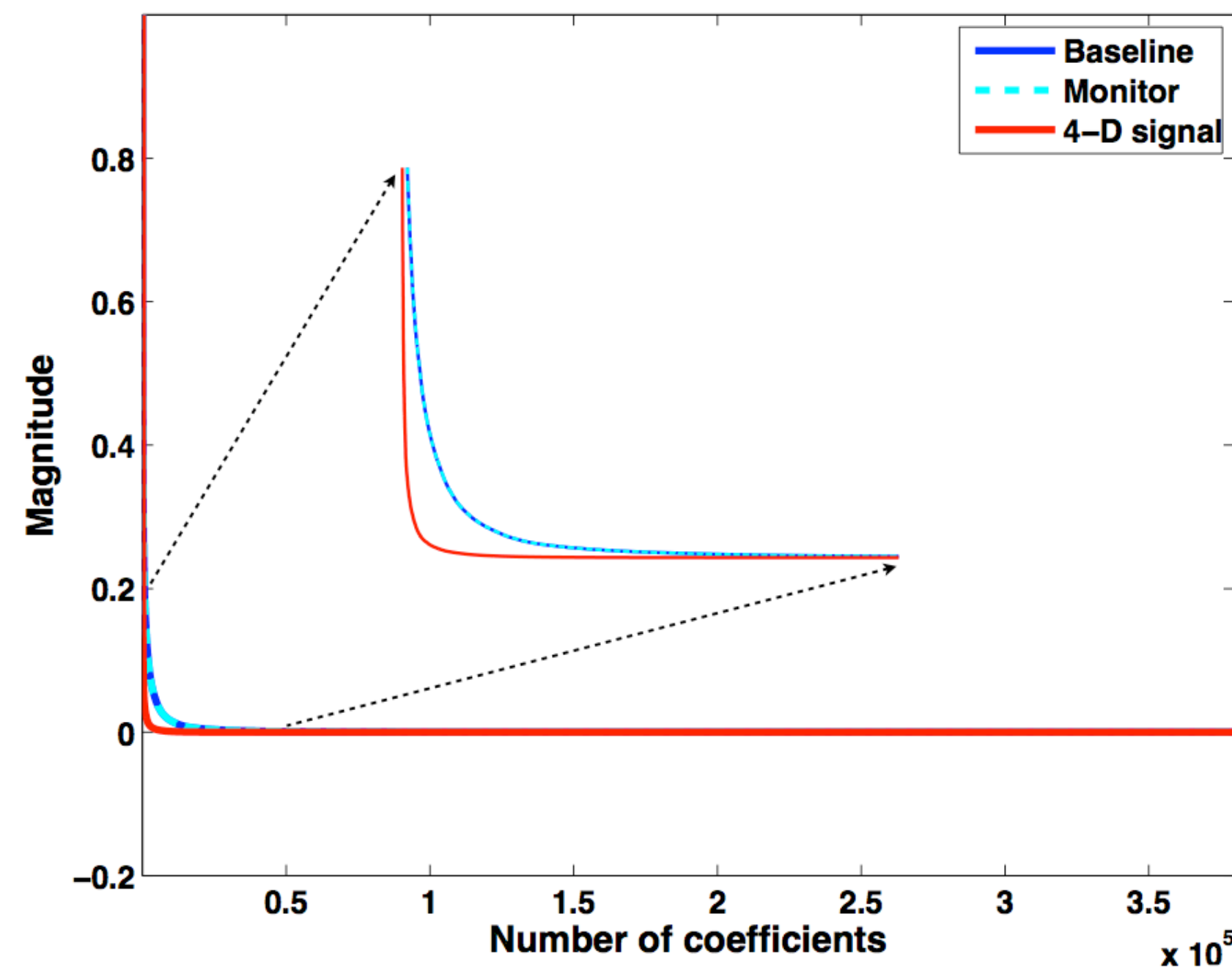
4-D signal



time samples: **512**
receivers: **100**
sources: **100**

sampling
time: **4.0 ms**
receiver: **12.5 m**
source: **12.5 m**

Structure - curvelet representation



Observations

- Compressible
 - few coefficients needed for reconstruction
- Correlations in different vintages
 - significant overlap along the diagonal
- Time-lapse signal
 - more compressible

Can we exploit the structure in the time-lapse data simultaneously ?

Distributed compressive sensing

– joint recovery model (JRM)

vintages

$$\begin{aligned} \mathbf{x}_1 &= \mathbf{z}_0 + \mathbf{z}_1 \\ \mathbf{x}_2 &= \mathbf{z}_0 + \mathbf{z}_2 \end{aligned} \rightarrow \text{differences}$$

\downarrow

common component

$$\overbrace{\begin{bmatrix} \mathbf{A}_1 & \mathbf{A}_1 & \mathbf{0} \\ \mathbf{A}_2 & \mathbf{0} & \mathbf{A}_2 \end{bmatrix}}^{\mathbf{A}} \overbrace{\begin{bmatrix} \mathbf{z}_0 \\ \mathbf{z}_1 \\ \mathbf{z}_2 \end{bmatrix}}^{\mathbf{z}} = \overbrace{\begin{bmatrix} \mathbf{b}_1 \\ \mathbf{b}_2 \end{bmatrix}}^{\mathbf{b}}$$

baseline
monitor

- **Key idea:**
 - ▶ use the fact that *different* vintages *share* common information
 - ▶ invert for *common* components & *differences* w.r.t. the *common* components with *sparse* recovery

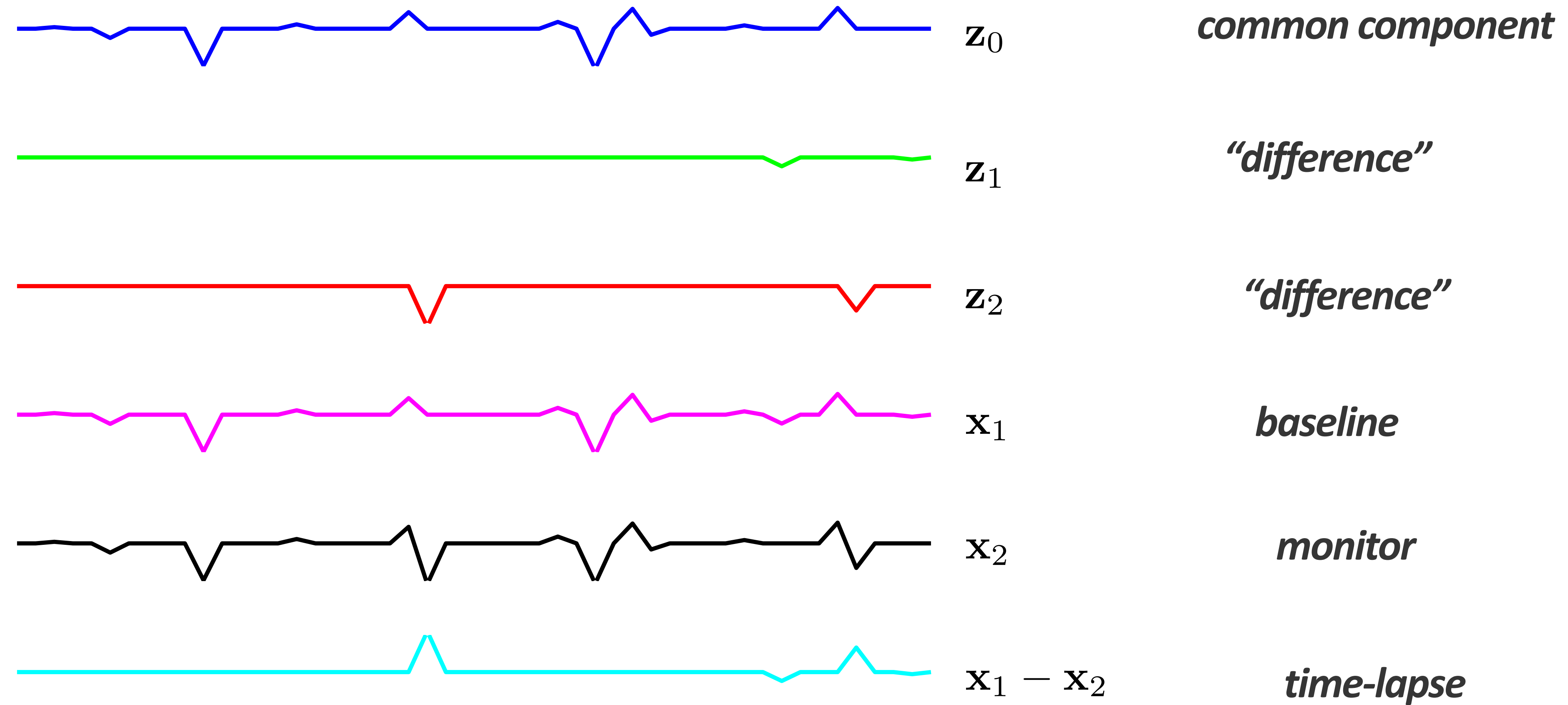
Interpretation of the model

– w/ & w/o repetition

- In an *ideal world* ($\mathbf{A}_1 = \mathbf{A}_2$)
 - ▶ JRM *simplifies* to recovering the *difference* from $(\mathbf{b}_2 - \mathbf{b}_1) = \mathbf{A}_1(\mathbf{x}_2 - \mathbf{x}_1)$
 - ▶ expect *good* recovery when *difference* is *sparse*
 - ▶ *but* relies on “*exact*” repeatability...
- In the *real world* ($\mathbf{A}_1 \neq \mathbf{A}_2$)
 - ▶ no absolute *control* on *surveys*
 - ▶ *calibration* errors
 - ▶ noise...

Stylized examples

Sparse baseline, monitor and time-lapse signals



Signal length $N = 50$

Stylized experiments

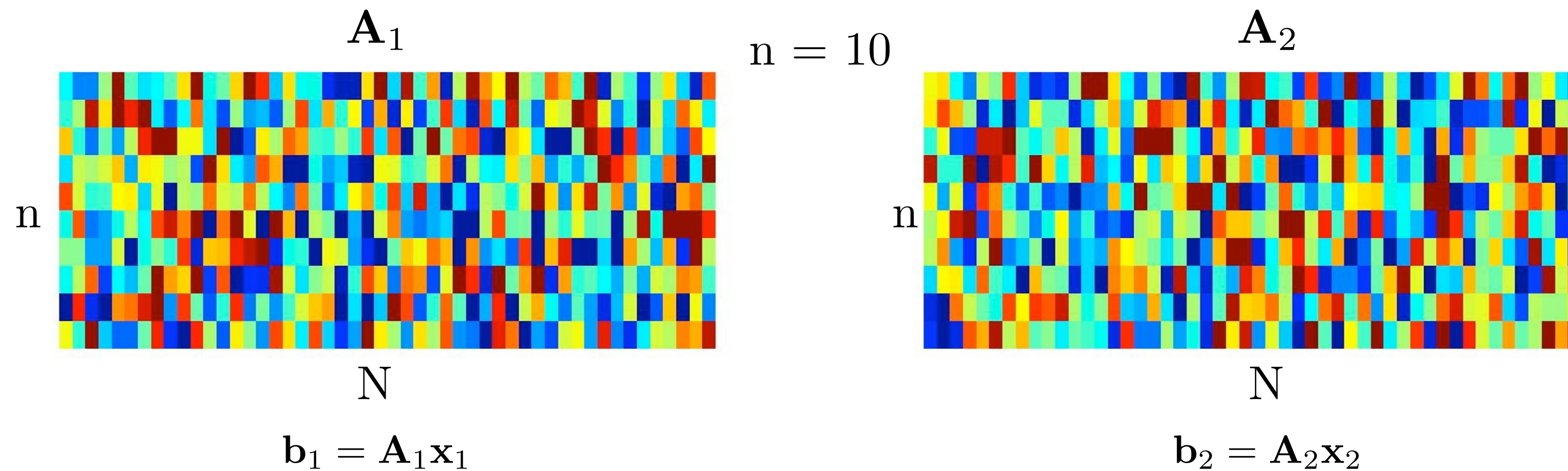
Conduct *many* CS experiments to compare

- ▶ *joint vs parallel* recovery of signals and the difference
- ▶ recovery with *completely* independent $\mathbf{A}_1, \mathbf{A}_2$
- ▶ *random* acquisition with different numbers of samples

Stylized experiments

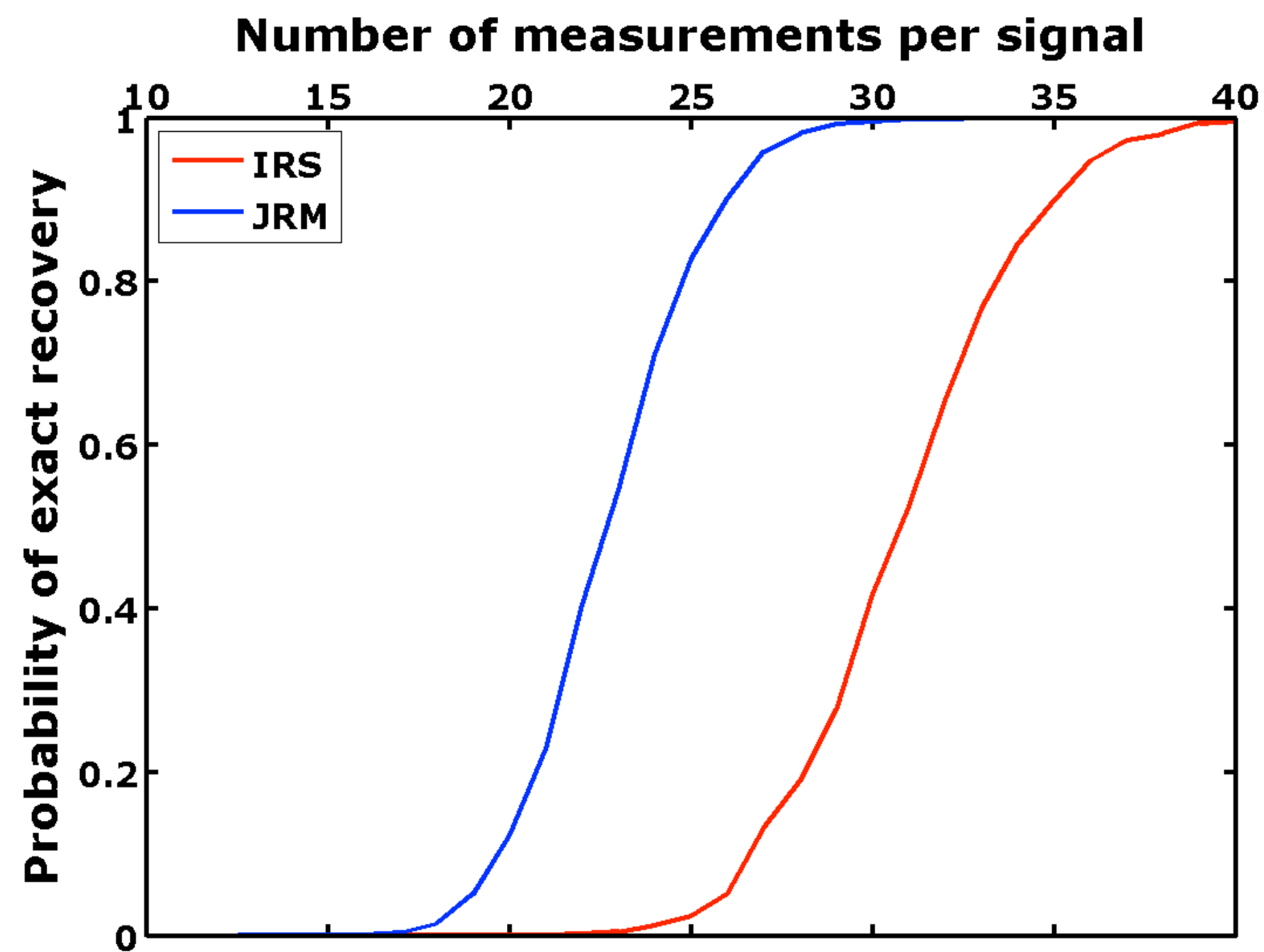
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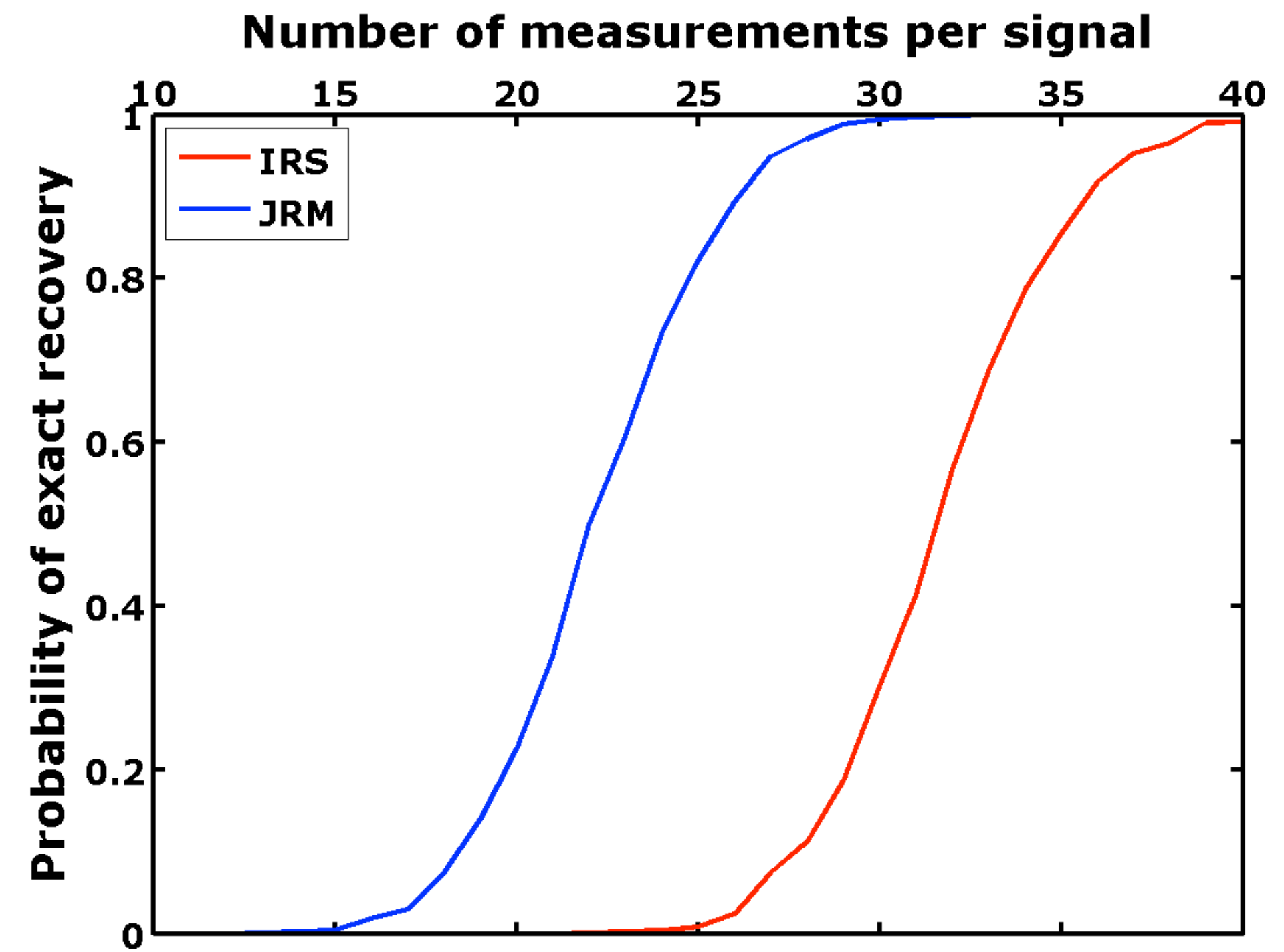


Run 2000 different experiments
Compute Probability of recovery

Results: *independent* versus *joint* recovery



Recovery of vintages



Recovery of difference

Observations

- Joint recovery (processing) is better than independent processing
- Improved recovery of vintages and difference
- Requires fewer samples (subsampled data)

Application to imaging

- credit to Ning Tu

Ning Tu and Felix J. Herrmann, “[Fast imaging with surface related multiples by sparse inversion](#)”, *Geophysical Journal International*, vol. 201, p. 304-317, 2014.

Felix J. Herrmann and Xiang Li, “[Efficient least-squares imaging with sparsity promotion and compressive sensing](#)”, *Geophysical Prospecting*, vol. 60, p. 696-712, 2012.

Migration

Problem formulation

$$\tilde{\mathbf{x}} = \arg \min_{\mathbf{x}} \|\mathbf{x}\|_1 \quad \text{subject to} \quad \|\mathbf{A}\mathbf{x} - \mathbf{b}\|_2 \leq \sigma$$

**Linearized Demigration
operator**

where

$$\mathbf{A} = \nabla F[\mathbf{m}_0, q] \mathbf{C}^H$$

$$\mathbf{b} = \delta \mathbf{d}$$

$$\delta \tilde{\mathbf{m}} = \mathbf{C}^H \tilde{\mathbf{x}}$$

Migration

Dimensionality reduction

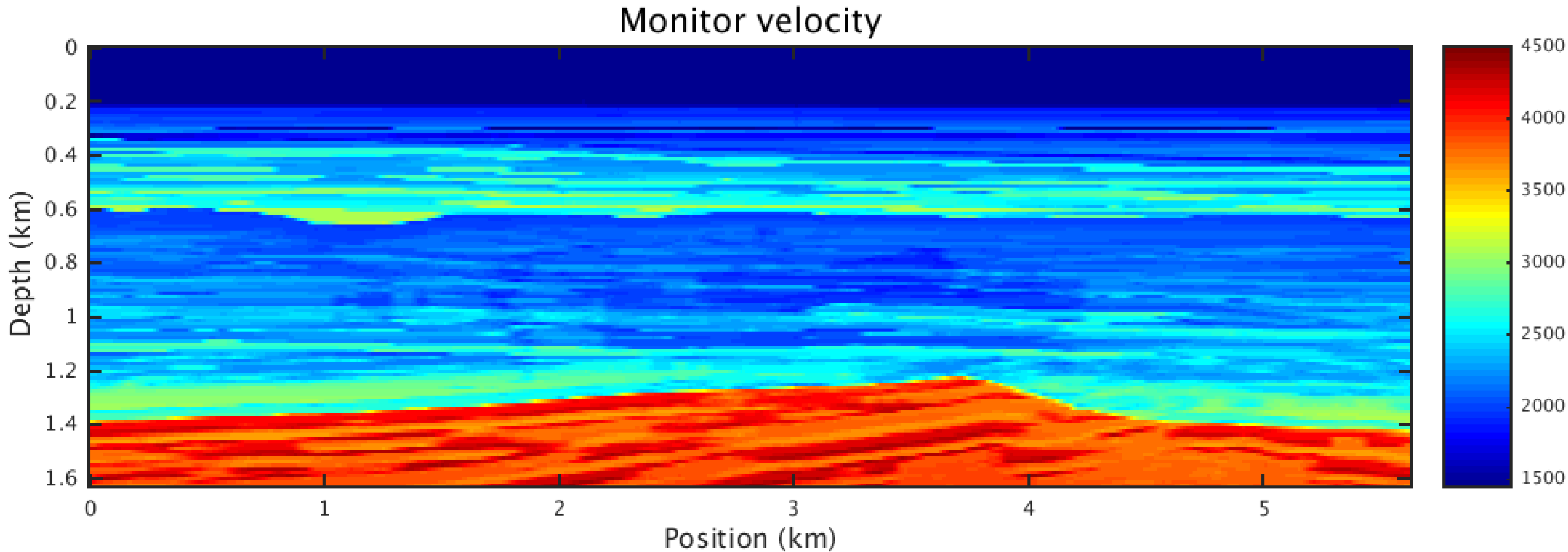
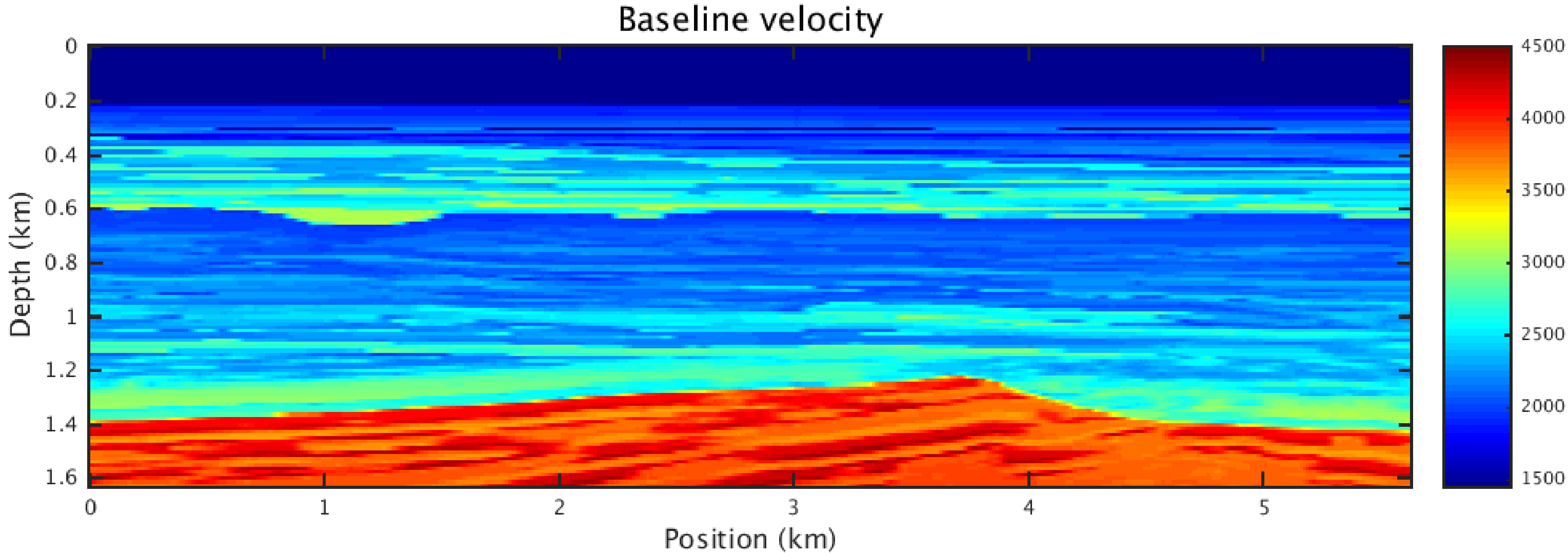
$$\tilde{\mathbf{x}} = \arg \min_{\mathbf{x}} \|\mathbf{x}\|_1 \quad \text{subject to} \quad \|\underline{\mathbf{A}}\mathbf{x} - \underline{\mathbf{b}}\|_2 \leq \sigma_k$$

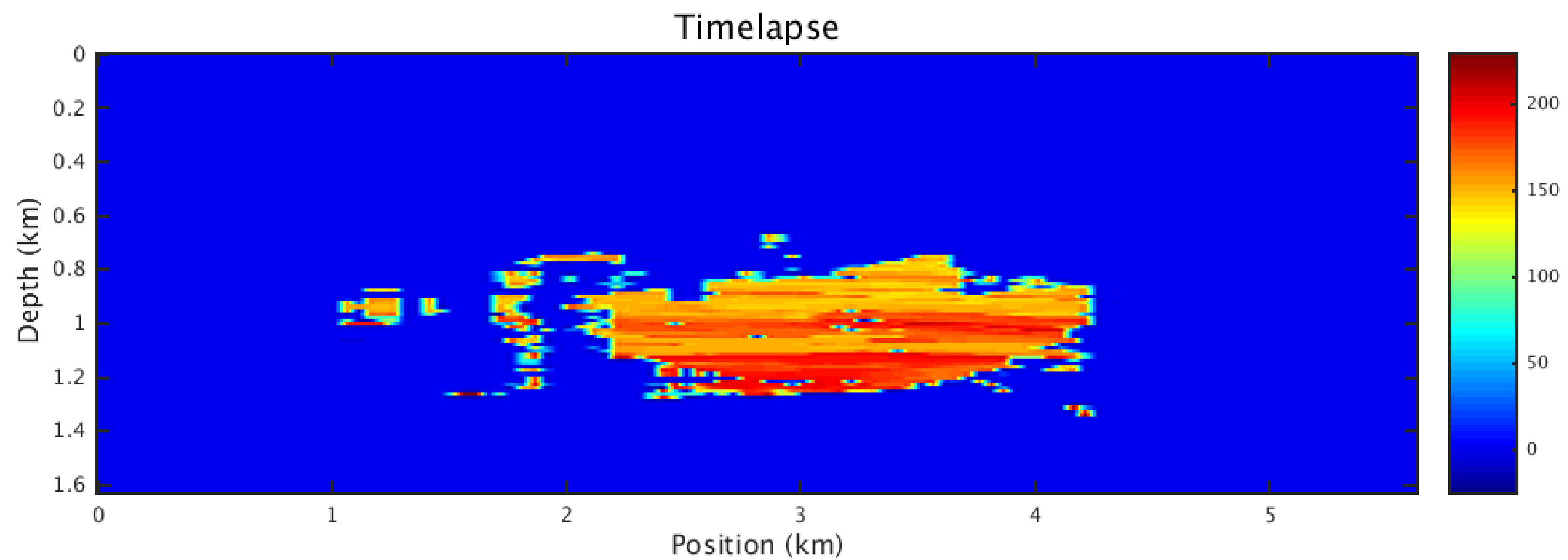
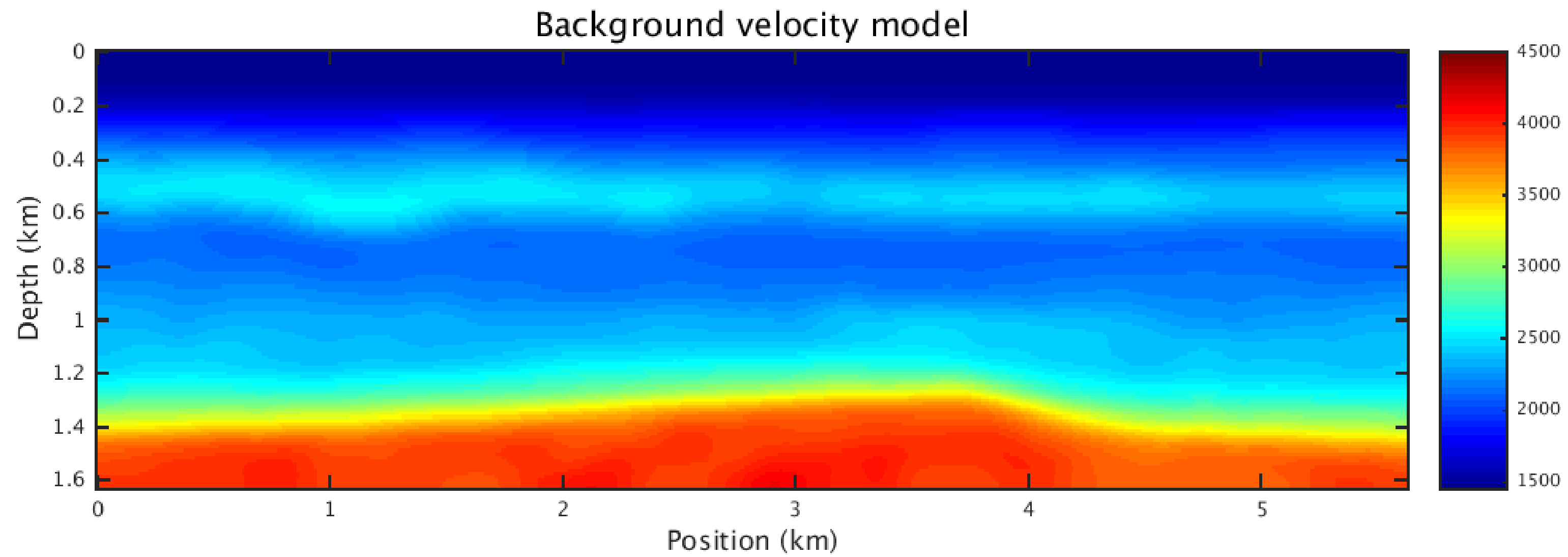
where

$$\underline{\mathbf{A}} = \mathbf{R}\mathbf{M}\mathbf{A}$$

$$\underline{\mathbf{b}} = \mathbf{R}\mathbf{M}\mathbf{b}$$

$$\delta\tilde{\mathbf{m}} = \mathbf{C}^H \tilde{\mathbf{x}}$$





Migration

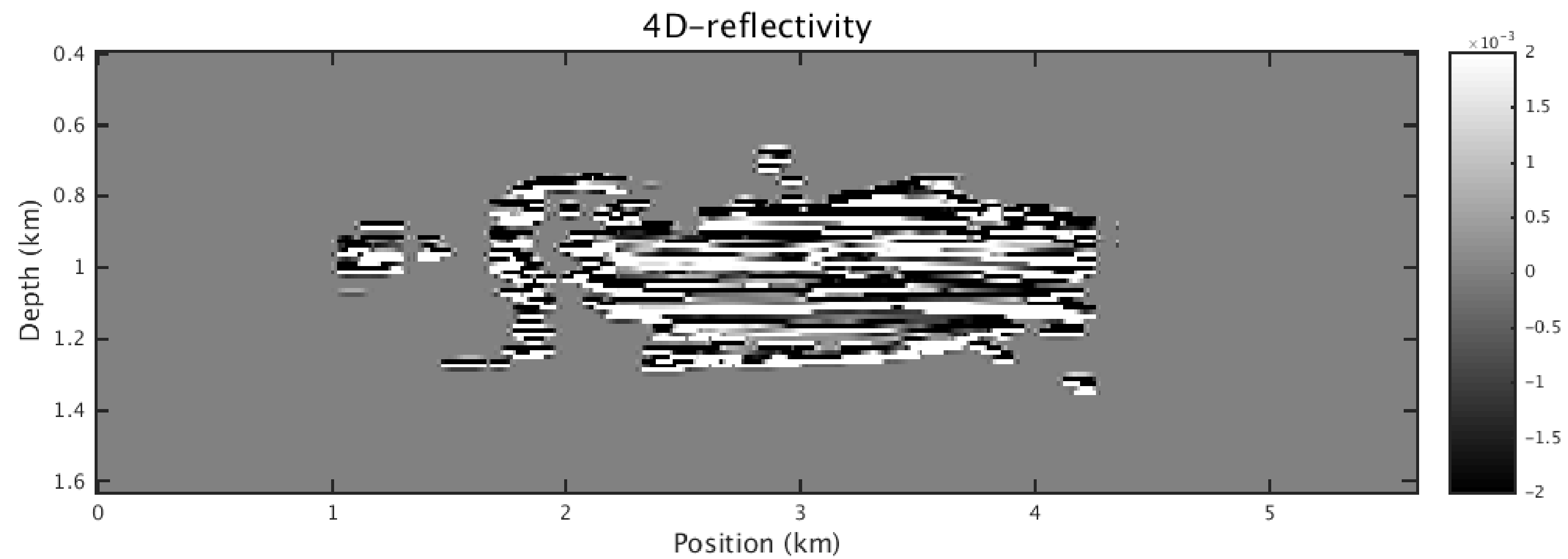
Modeling parameters

- 113 shots @ approx. 50m interval
- 113 receivers @ approx. 50m interval
- 80 frequencies between 3 & 20Hz for imaging
- Shot records of 4seconds
- Ricker wavelet @ 15.0Hz
- Baseline & Monitor with “different” source/receiver positions

Objective

- Imaging of baseline/monitor
- Observe and interpret changes in reflectivity
- Using the independent (IRS) and the joint method (JRM)

Time-lapse reflectivity

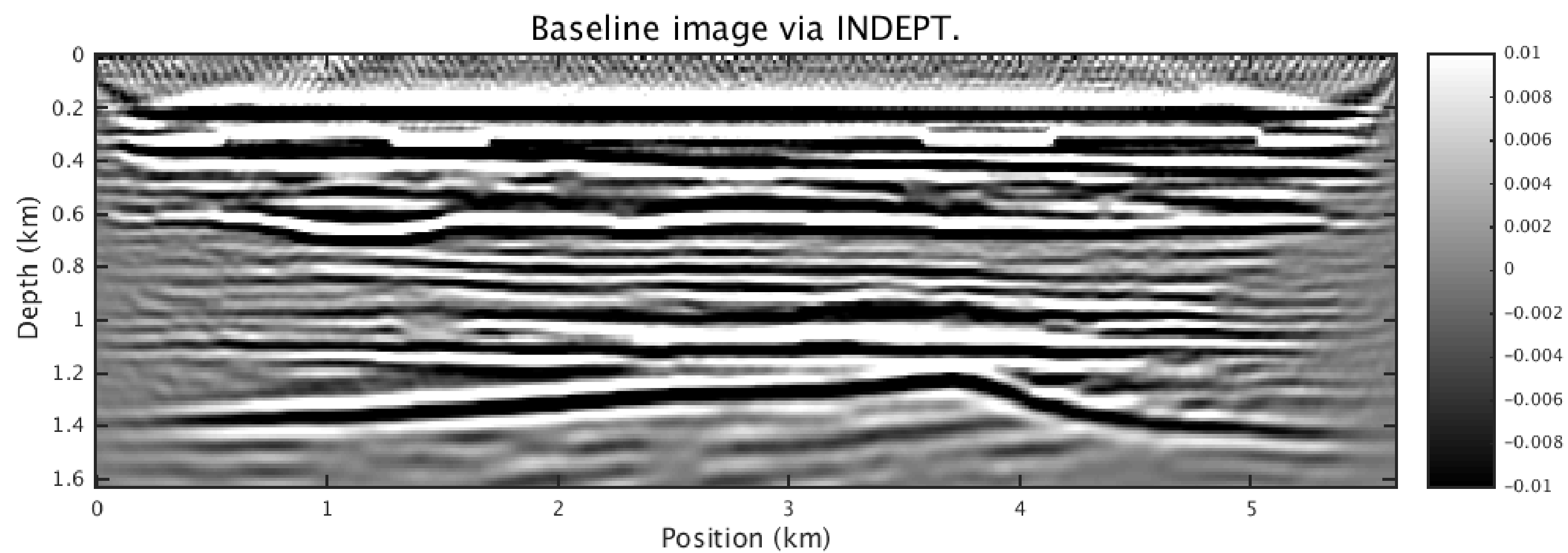
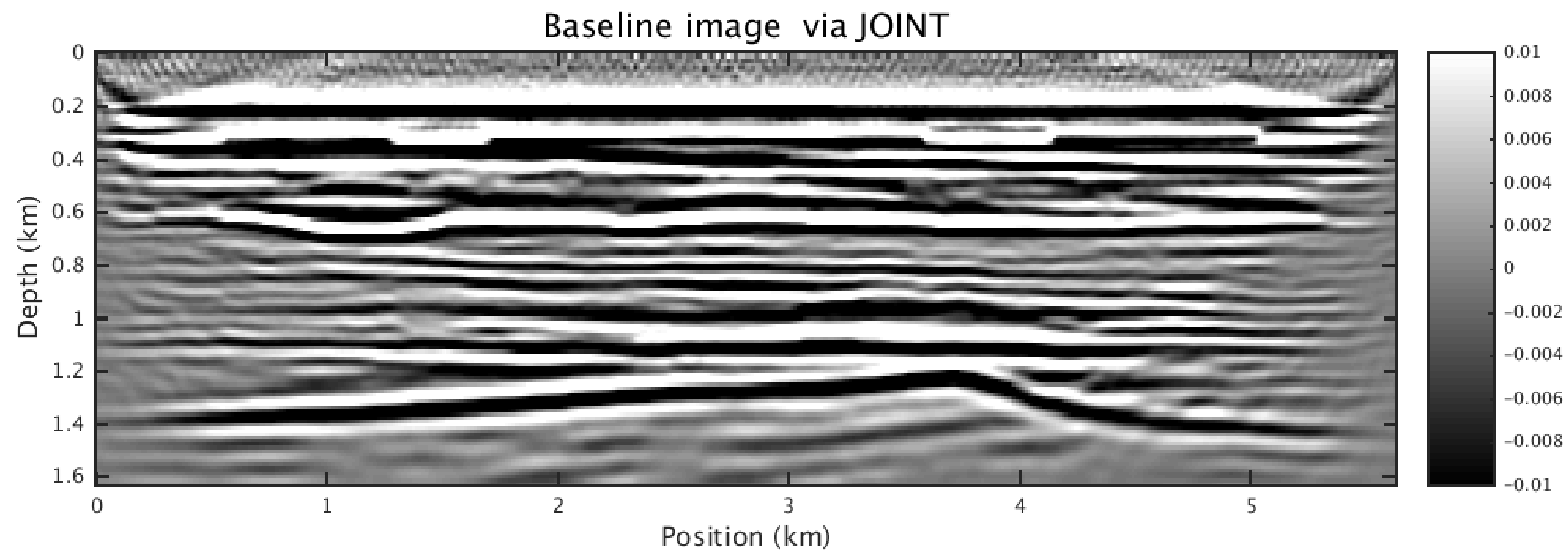


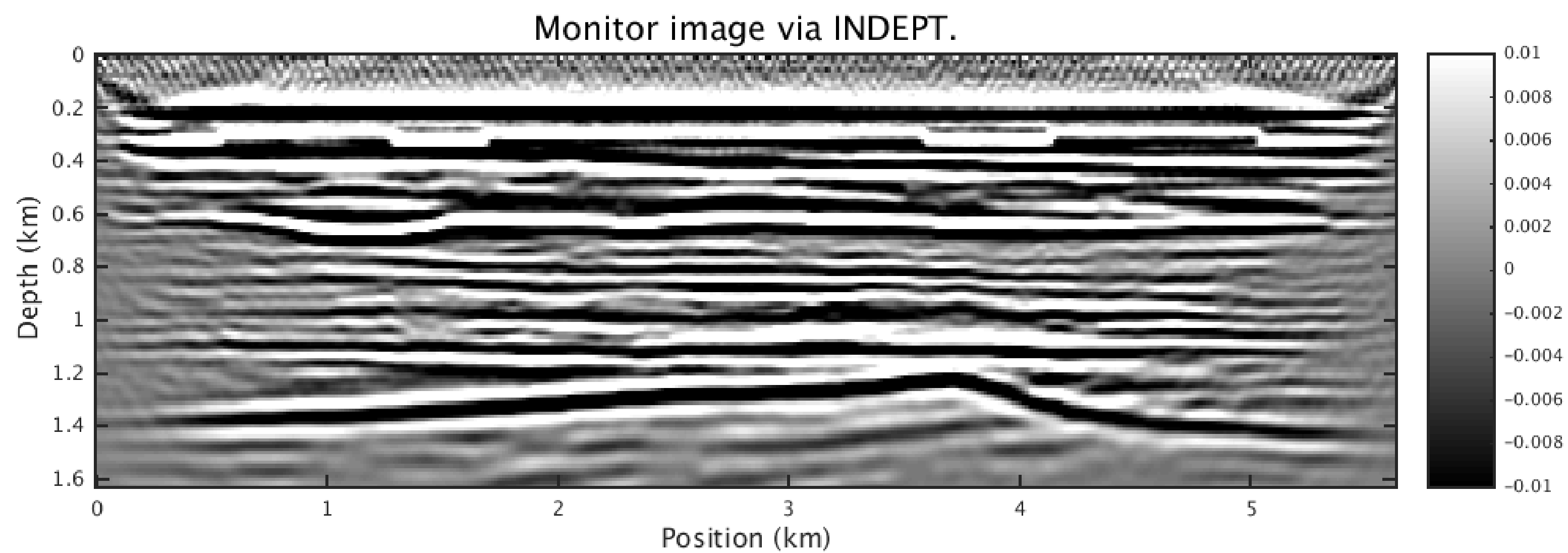
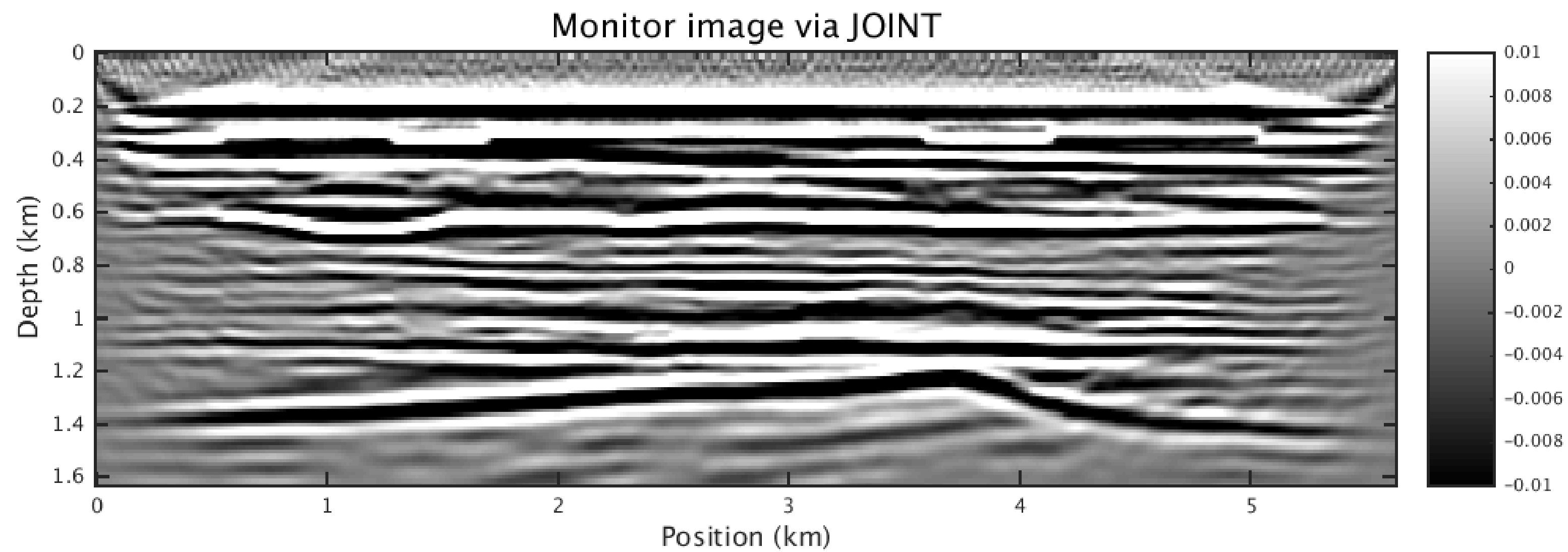
Migration

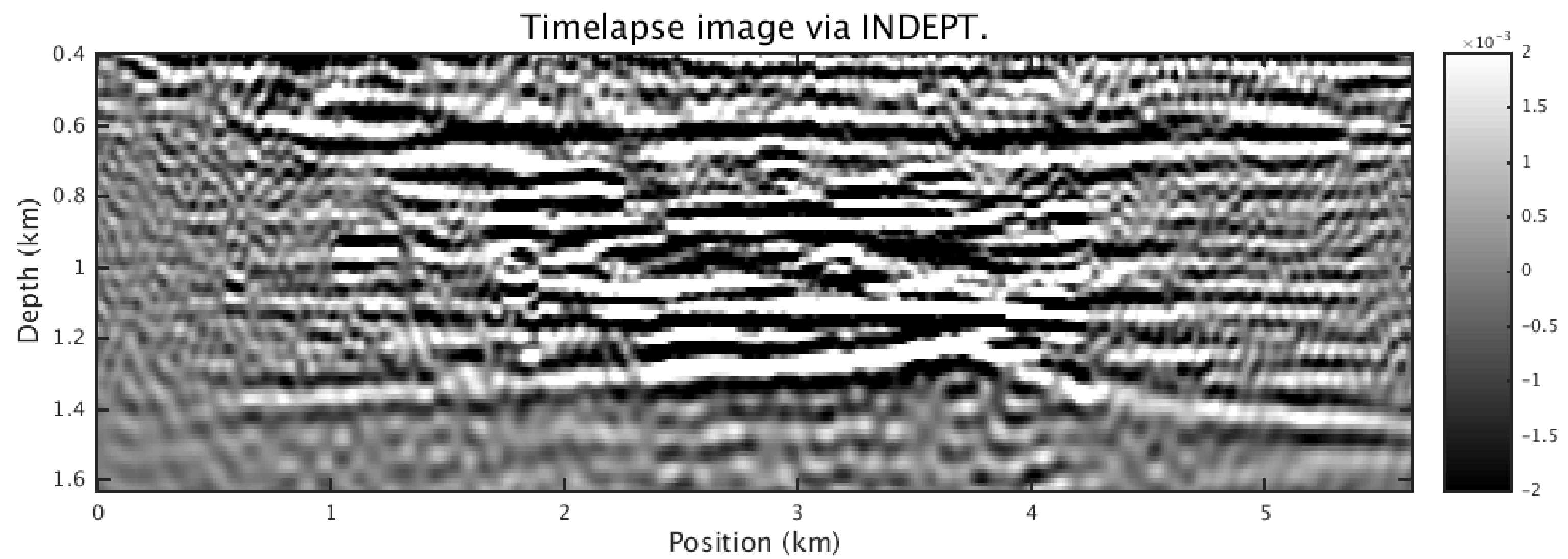
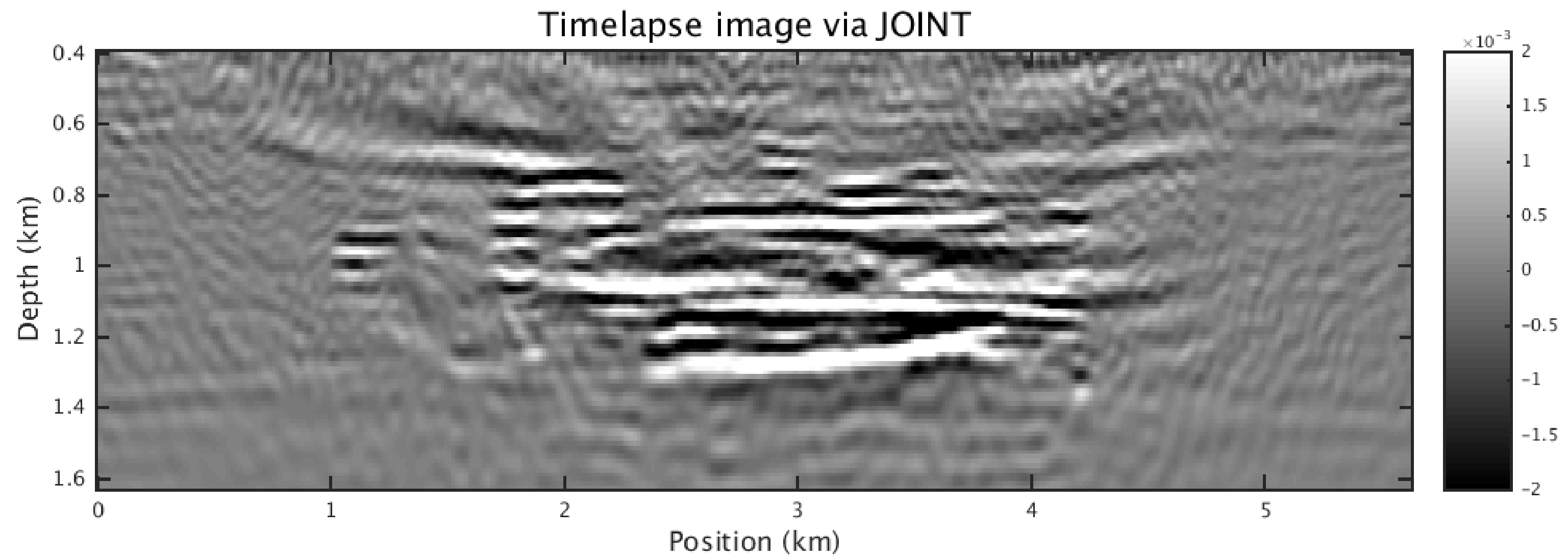
Imaging step

- Randomly select 20 sources and 16 frequencies at each iteration
- Allow renewal of sources/frequencies at each iteration
- Total iteration equivalent to one RTM
- Exploit sparsity (in curvelet domain) of reflectivity
- Ricker wavelet @ 15.0Hz
- Fairly accurate background velocity model

*Imaging with **correct** velocity model for baseline/monitor*







Conclusions

Randomized sampling techniques may be extended to time-lapse seismic surveys and processing.

Speed-up imaging using random subsets (compressively sampled) of data via sparsity-promotion.

Process time-lapse data **jointly**, not **independently**, in order to exploit the *shared* information.

Joint recovery method still fairly stable with respect to slight differences in the background model.

Provided we understand the *physics* of our model, we can reconstruct, process and interpret time-lapse vintages accurately.

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