







Assessing the need for repeatability in acquisition of time-lapse data

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Outline

- Time-lapse (4D) seismic
- Acquisition geometry
- Method
- Experiment
- Results
- Conclusion



Time-lapse (4D) Seismic

- seismic data acquired at different times over the same area
- to observe changes in the subsurface with time



Time-lapse (4D) Seismic

- fundamentally interested in fluid movement, pressure and temperature changes
- requires acquisition to be repeatable for baseline and monitor surveys



Why repeatability?

- repeatability is required to mitigate false events
- mainly interested in reservoir property changes or attributes related to fluid content



Problem statement

- Let's assume there is no observable 4D change in the earth model
- Since Compressed Sensing (CS) proposes randomization of the experiments
- Do we need to repeat our randomized sampling during monitor survey?
- If not, what is the *quality* of the *recovery* of the 4D effect as a function of the *subsampling* ratio?

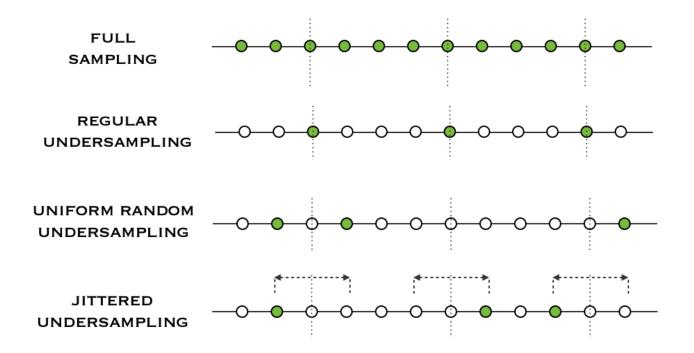


Methodology

- Investigate the effect of repeating the acquisition when there is an expected fluid change
- Study the effect of two different acquisitions when there is no expected fluid change
- Assess the effect of two different acquisitions when there is an expected fluid change
- In case of periodic and randomized sampling



Acquisition geometries



distribution of receivers, could also be shot locations

image credited to Wason H.

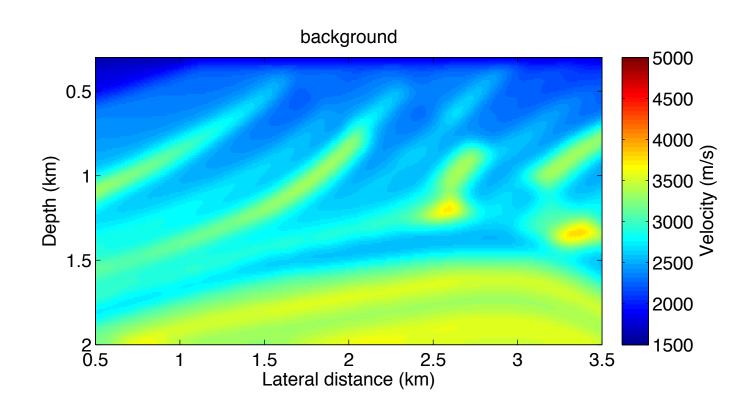


Modeling

- We assume that the smooth background velocity doesn't change for both baseline survey and monitor survey
- different perturbation of background to model baseline and monitor velocity models
- assume an acoustic model

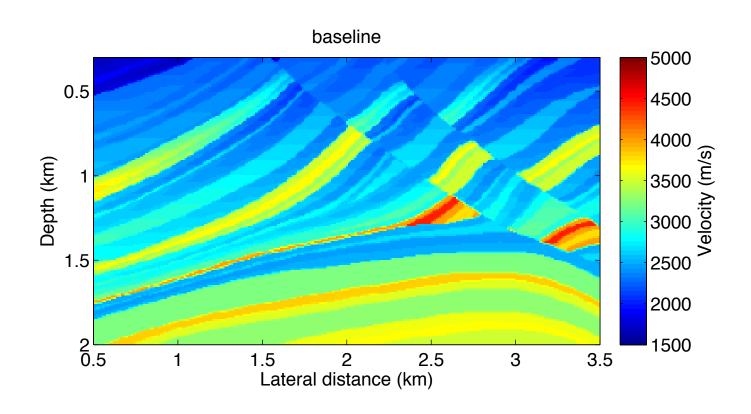


Initial velocity model



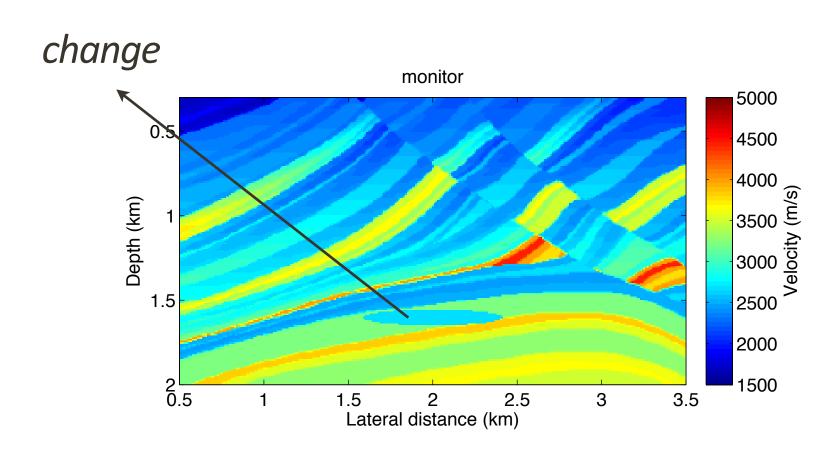


Velocity model (baseline)





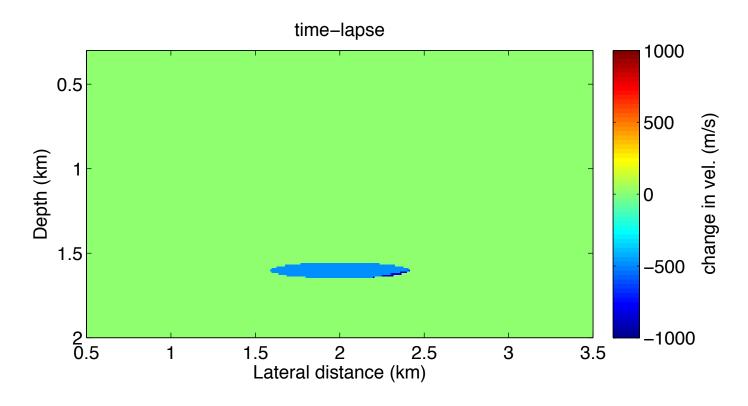
Velocity model (monitor)





Difference (change) in models

decrease in velocity from baseline to monitor





Some modeling parameters

- Number of shot points 100
- Number of receivers 200
- Frequencies 5 to 25Hz
- 2km X 3km grid for velocity model
- Ricker wavelet, with peak frequency 10Hz

Imaging

 We perform RTM on the residual data from the baseline

 $F[m_b] - F[m_0]$ and monitor

 $F[m_m] - F[m_0]$ velocity models

results are shown as RTM Images



Sampling methods

- Case 1 data is regularly sampled during baseline and monitor surveys
- Case 2 data is randomly sampled according to a uniform distribution
- Case 3 data is randomly sampled according to a jittered distribution



Format of results display

image from 1st acquisition

image from 2nd acquisition

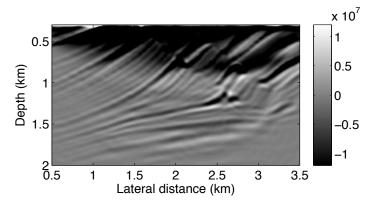
difference between the two images

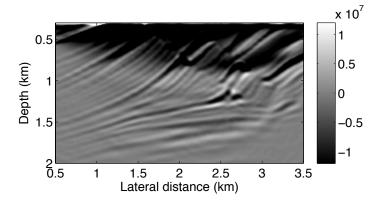


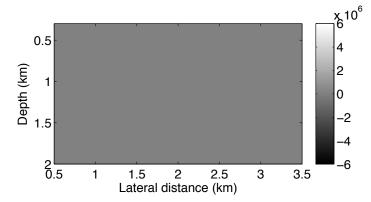
Scenario 1

- There is no expected fluid change
- Acquisition is repeated
- Observe results for the different sampling schemes



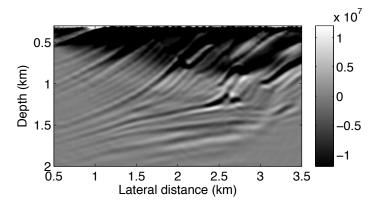


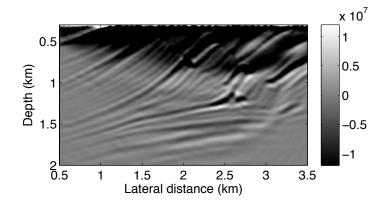


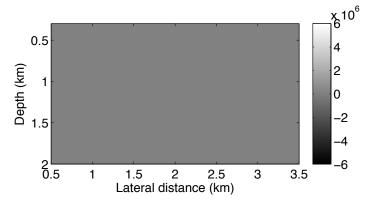




Results: Uniform random sampling

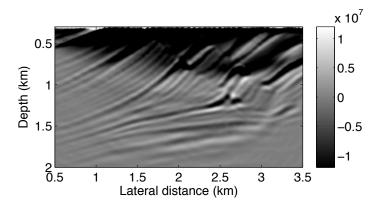


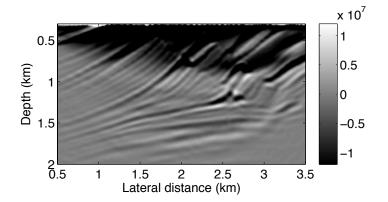


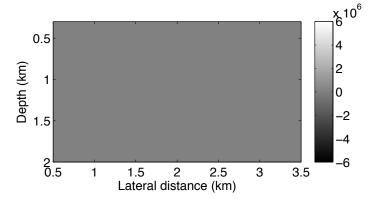




Results: Jittered random sampling





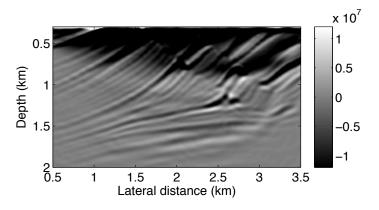


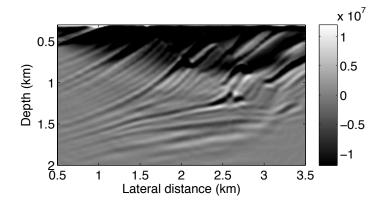


Scenario 2

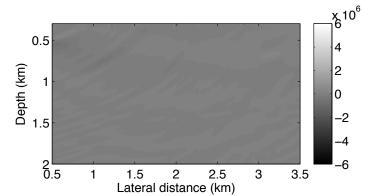
- There is no expected fluid change
- Acquisition is not repeated (maybe a shift in the periodic sampling)
- Observe results for the different sampling schemes





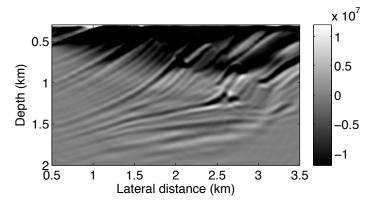


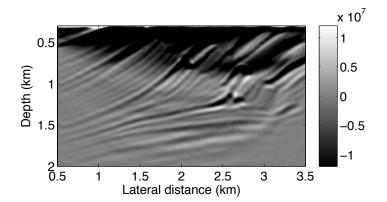
difference



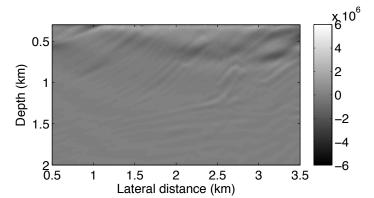
shift of 20m





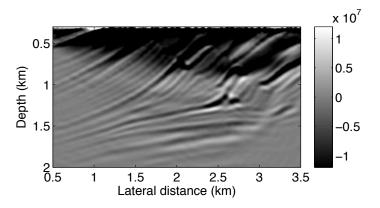


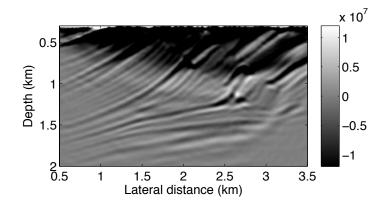
difference

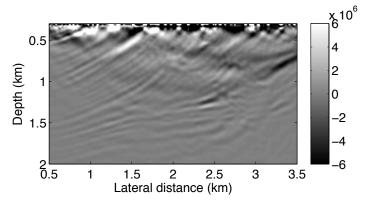


shift of 50m

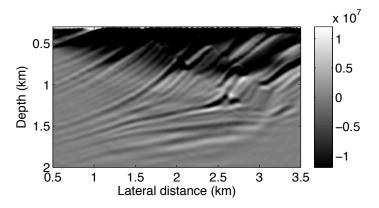
Results: Uniform random sampling

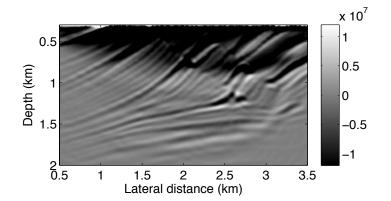


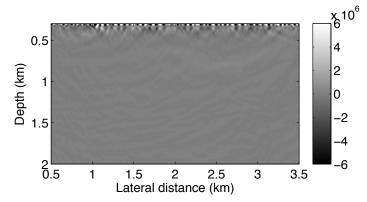




Results: Jittered random sampling



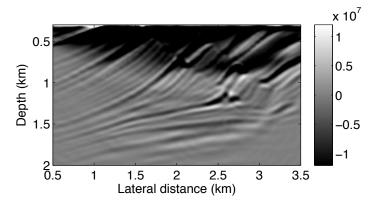


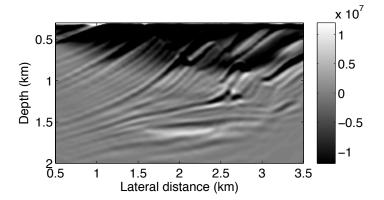


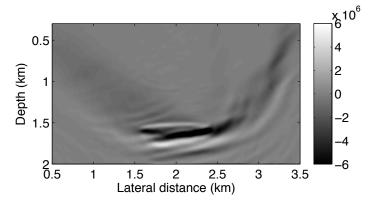


Scenario 3

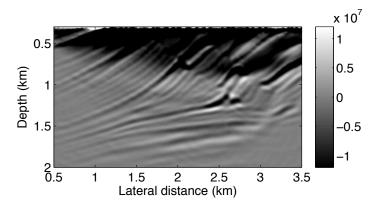
- There is an expected fluid change
- Acquisition is repeated as in Scenario 1
- Observe results for the different sampling schemes

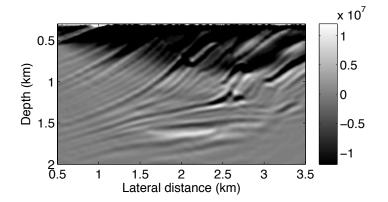


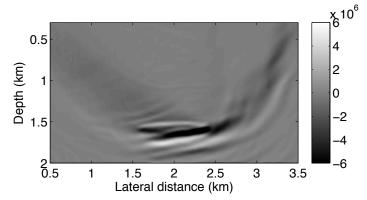




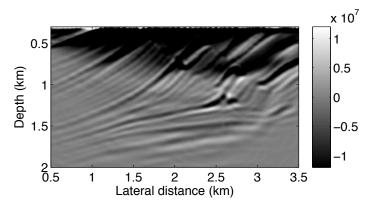
Results: Uniform random sampling

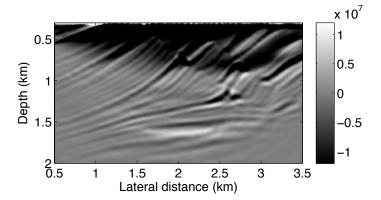


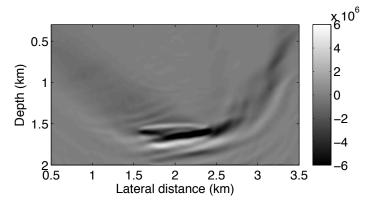




Results: Jittered random sampling





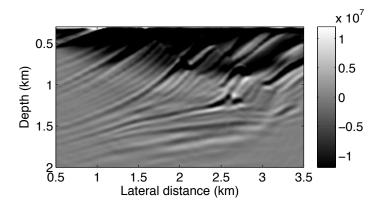


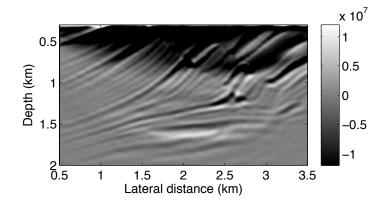


Scenario 4

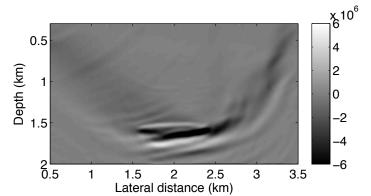
- There is an expected fluid change
- Acquisition is not repeated as in Scenario 2
- Observe results for the different sampling schemes





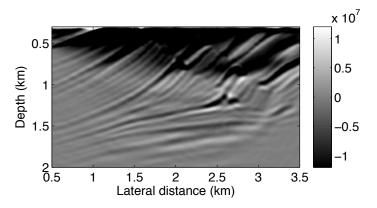


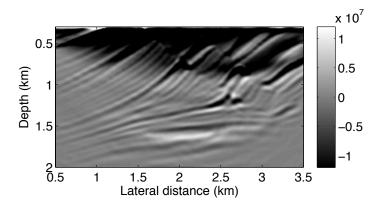
difference



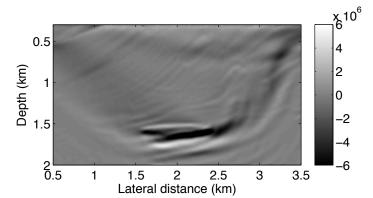
shift of 20m





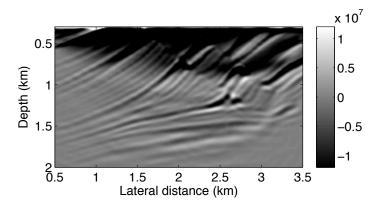


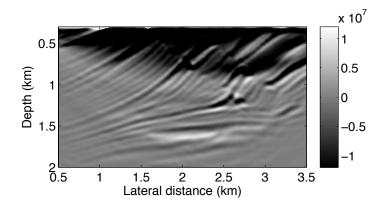
difference



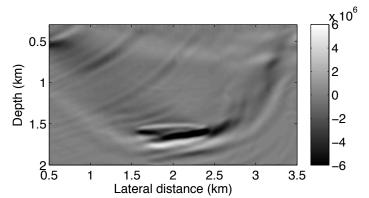
shift of 50m





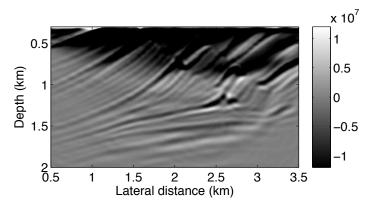


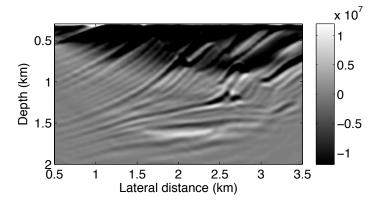
difference



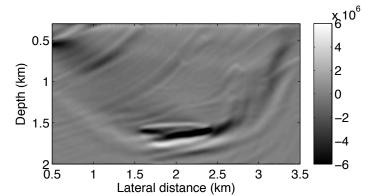
shift of 100m





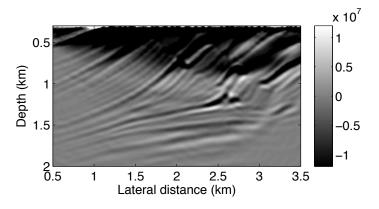


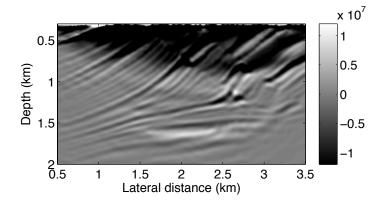
difference

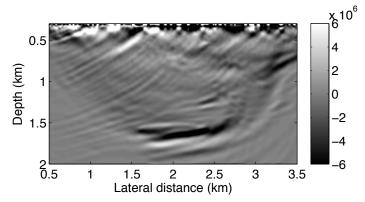


shift of 150m

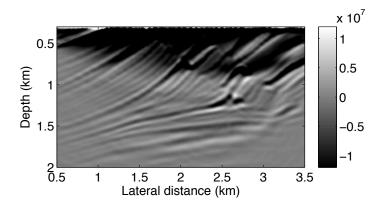
Results: Uniform random sampling

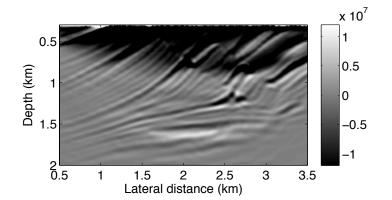


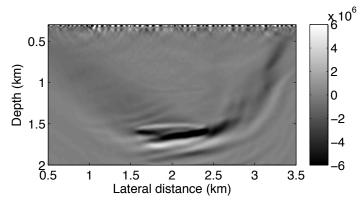




Results: Jittered random sampling



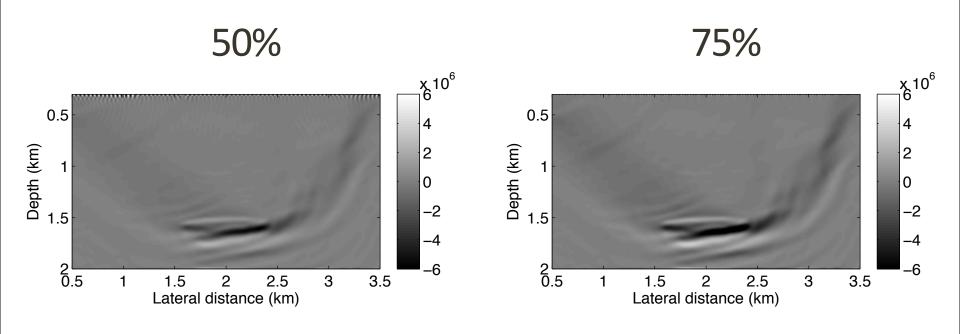






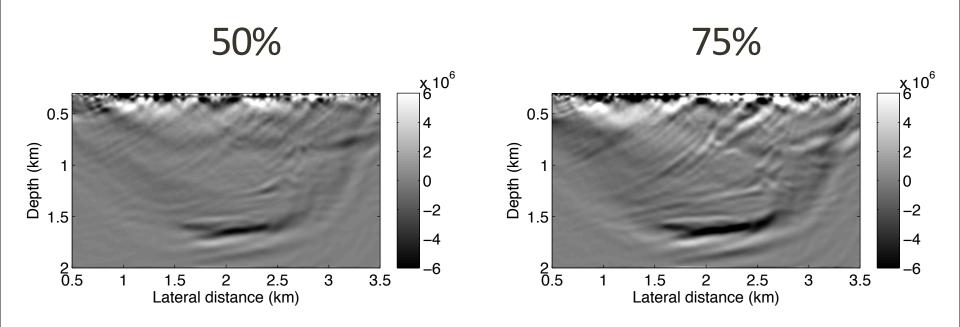
Subsampling

- Fluid change expected
- Acquisition is not repeated as in Scenario 2 and 4
- Observe results for the different sampling schemes, for 50% and 75% of receivers

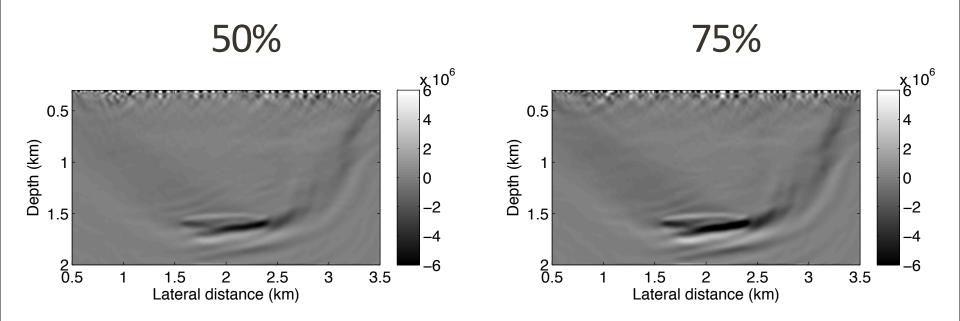


shift of 20m

Results: Uniform random subsampling



Results: Jittered random subsampling





Conclusions

- Repeatability is very important, in order to delineate true time-lapse changes in the medium
- Random jittered (under)sampling will at least reveal the zone of change, without repeating the survey
- Random jittered sampling will minimize acquisition imprints in the difference images



Conclusions

- As subsampling ratio decreases, repeatability of the randomized samplings may no longer be a necessary criterium to resolve any 4D changes and the amplitude of the change
- We have seen satisfactory results for 50% and 75%



Future Work

- Detect 4D changes in *noisy* environments with *high* subsampling
 ratios
- Extend to randomized simultaneous marine acquisition with randomized
 OBN
- Effect of increased spatio-temporal subsampling



Acknowledgements

Thank you for your attention





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