

Curvelet-Regularized Seismic Deconvolution

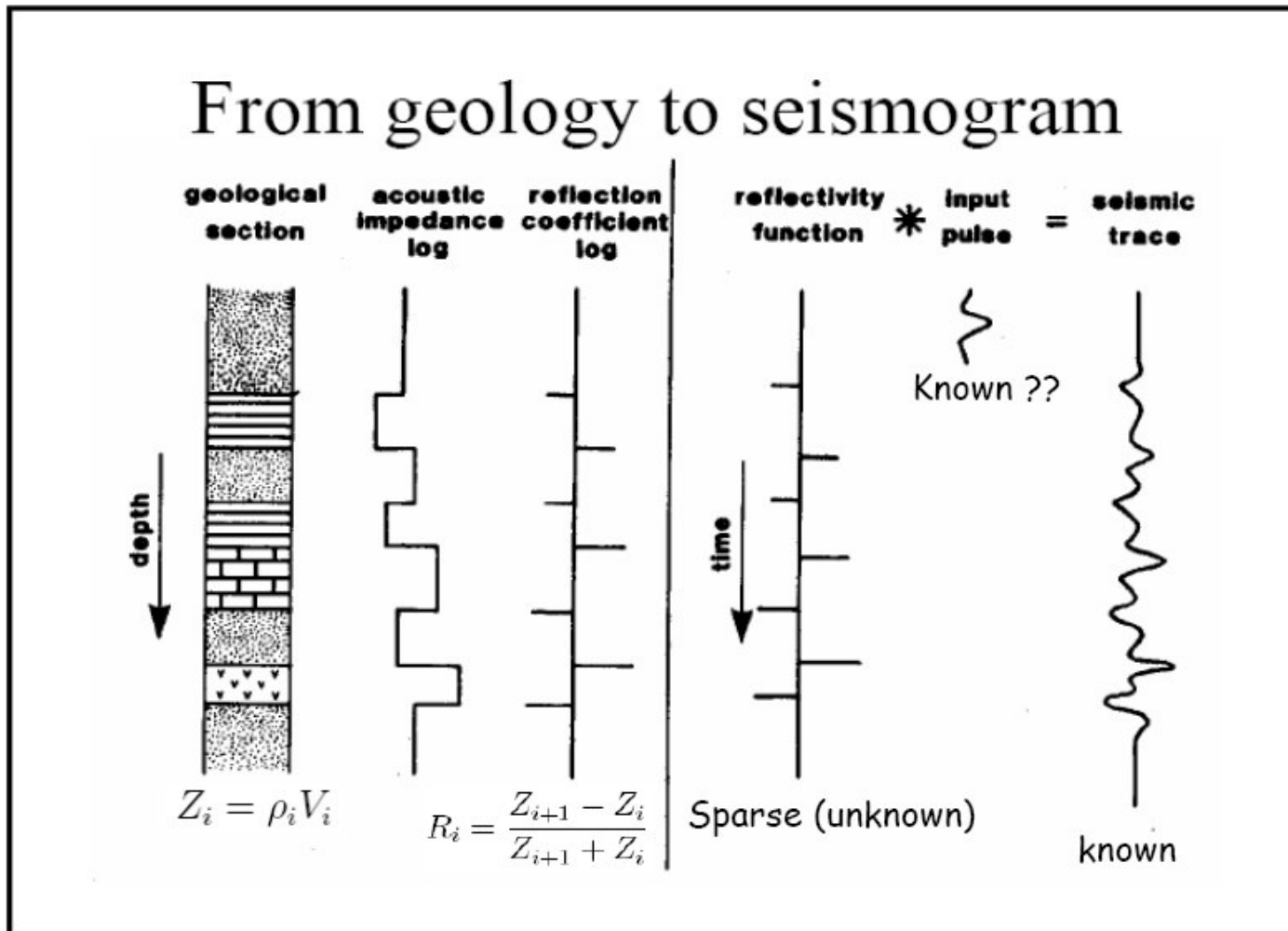
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The Premise

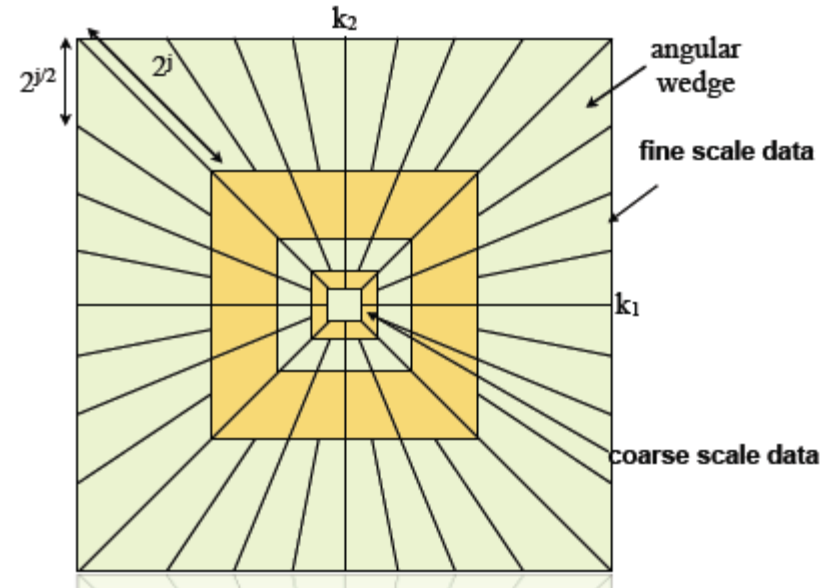


Motivation

- Spiky assumption is too limited to model seismic reflectivity. [Herrmann, 2005]
- There is an inherent continuity along the reflectors. [Hennenfent et al., 2005]

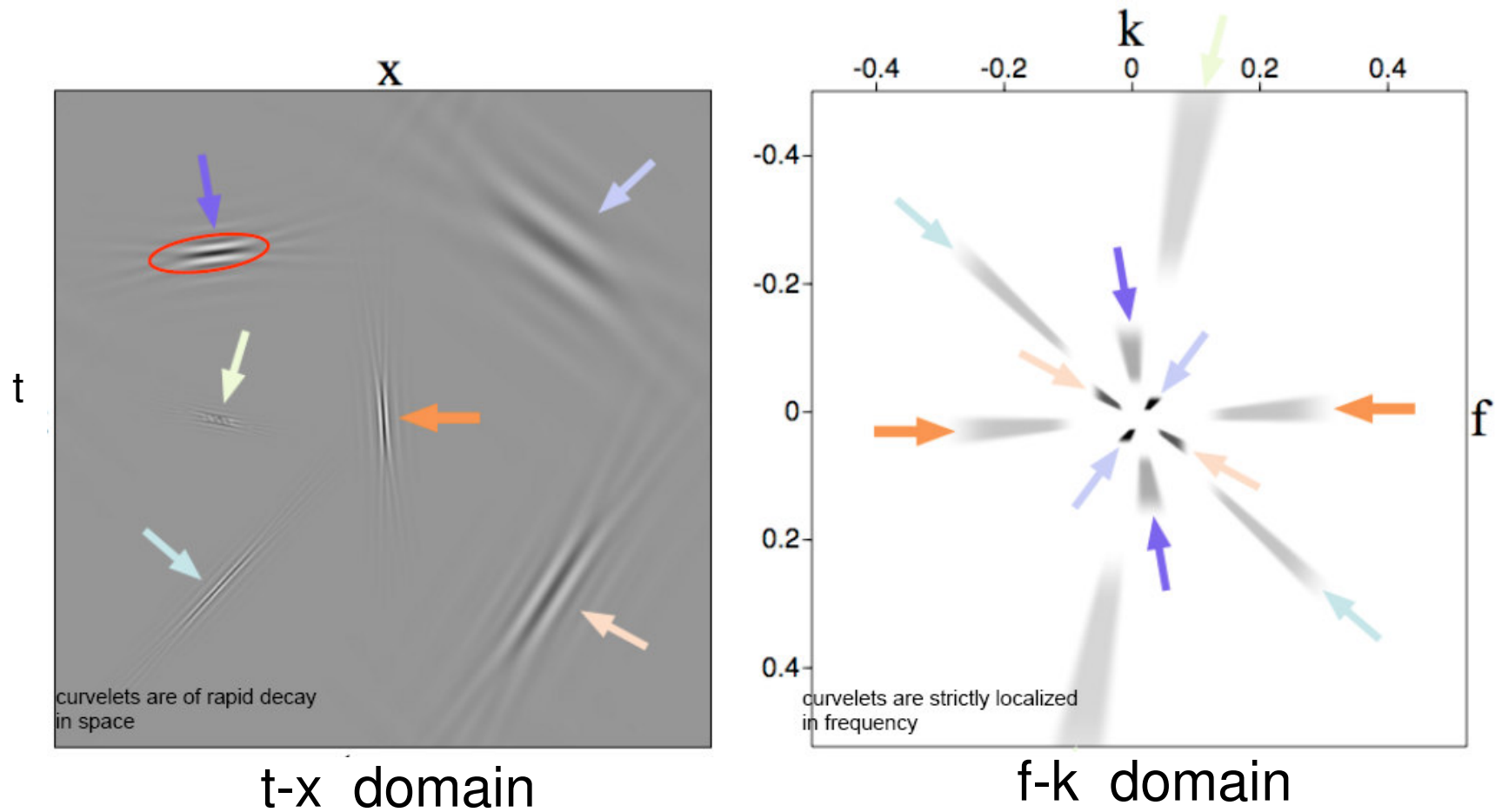
Curvelet transform

- **multiscale:** tiling of the FK domain into dyadic coronae
- **multi-directional:** coronae sub-partition into angular wedges
- **anisotropic:** width \approx length²
- **pseudo-localized in spatial domain:** rapid decay in space
- **localized in frequency domain**



[Candes et al.,2006]

2-D Curvelets

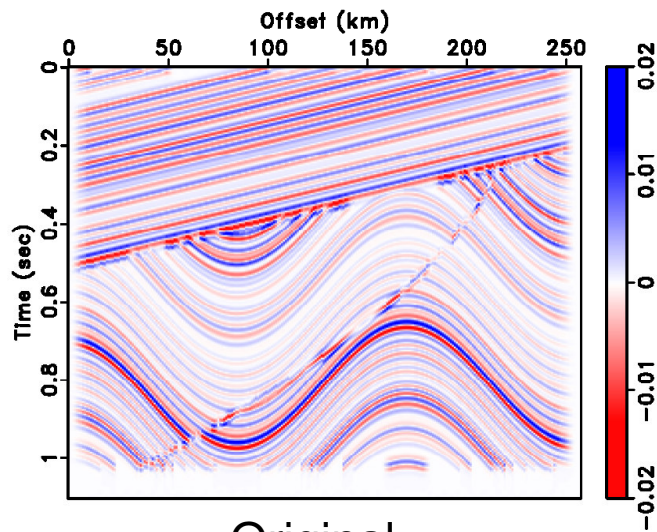


[Adapted from Herrmann and Hennenfent, 2008]

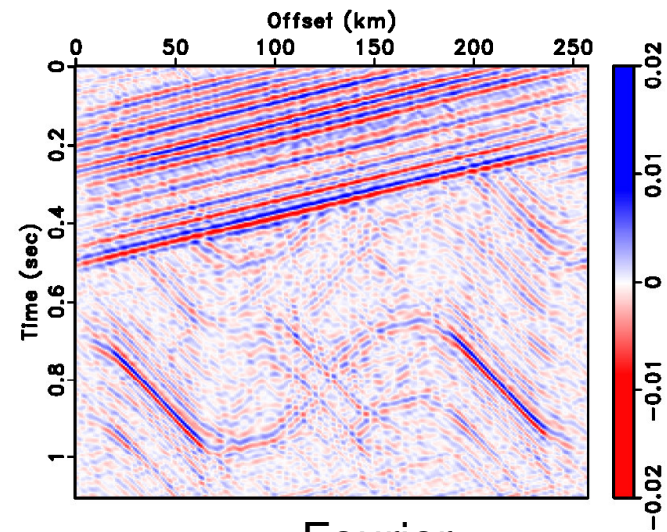
Why curvelets ?

Transform	Underlying assumption
FK	plane waves
linear/parabolic Radon transform	linear/parabolic events
wavelet transform	point-like events (1D singularities)
curvelet transform	curve-like events (2D singularities)

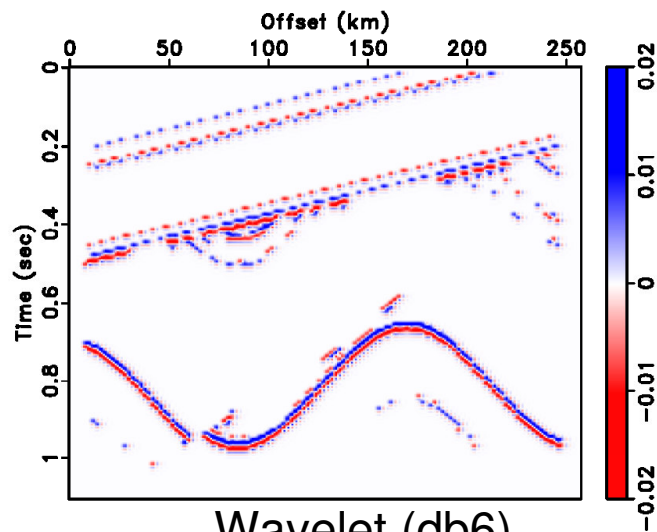
Partial Reconstruction of model with 1% Amplitude largest coefficients



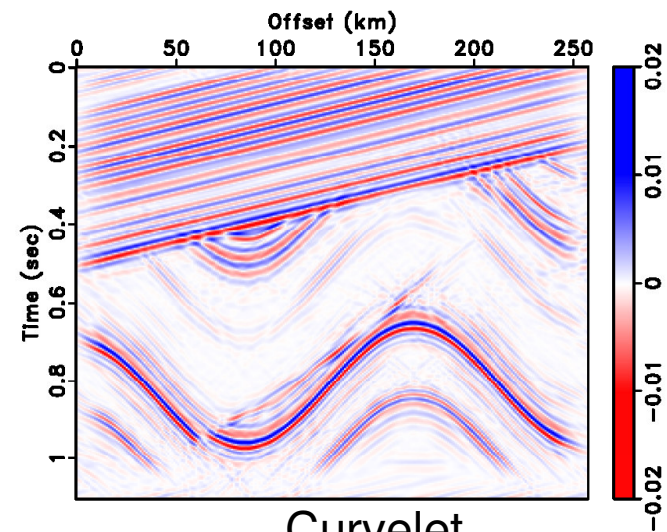
Original



Fourier



Wavelet (db6)



Curvelet

Forward problem

$$y = Am + n$$

$y \rightarrow$ Data

$A \rightarrow$ Convolution Operator

$m \rightarrow$ Reflectivity

$n \rightarrow$ Noise

Deconvolution as an optimization problem

$$\min_x \|x\|_1 \quad \text{s.t.} \quad \|y - AC^T x\|_2 \leq \varepsilon$$

$$\hat{m} = C^T x$$

$$\varepsilon^2 = \sigma^2 [N + 2\sqrt{2N}]$$

C^T → Curvelet synthesis operator,

σ → Standard deviation of noise,

N → No. of data points

Data & Model

- Sigmoid model is half differentiated in the frequency domain to obtain non-spiky reflectivity.
- Reflectivity model is convolved with Ricker wavelet (central frequency = 25 Hz) and random noise ($\sigma=.002$) is added.

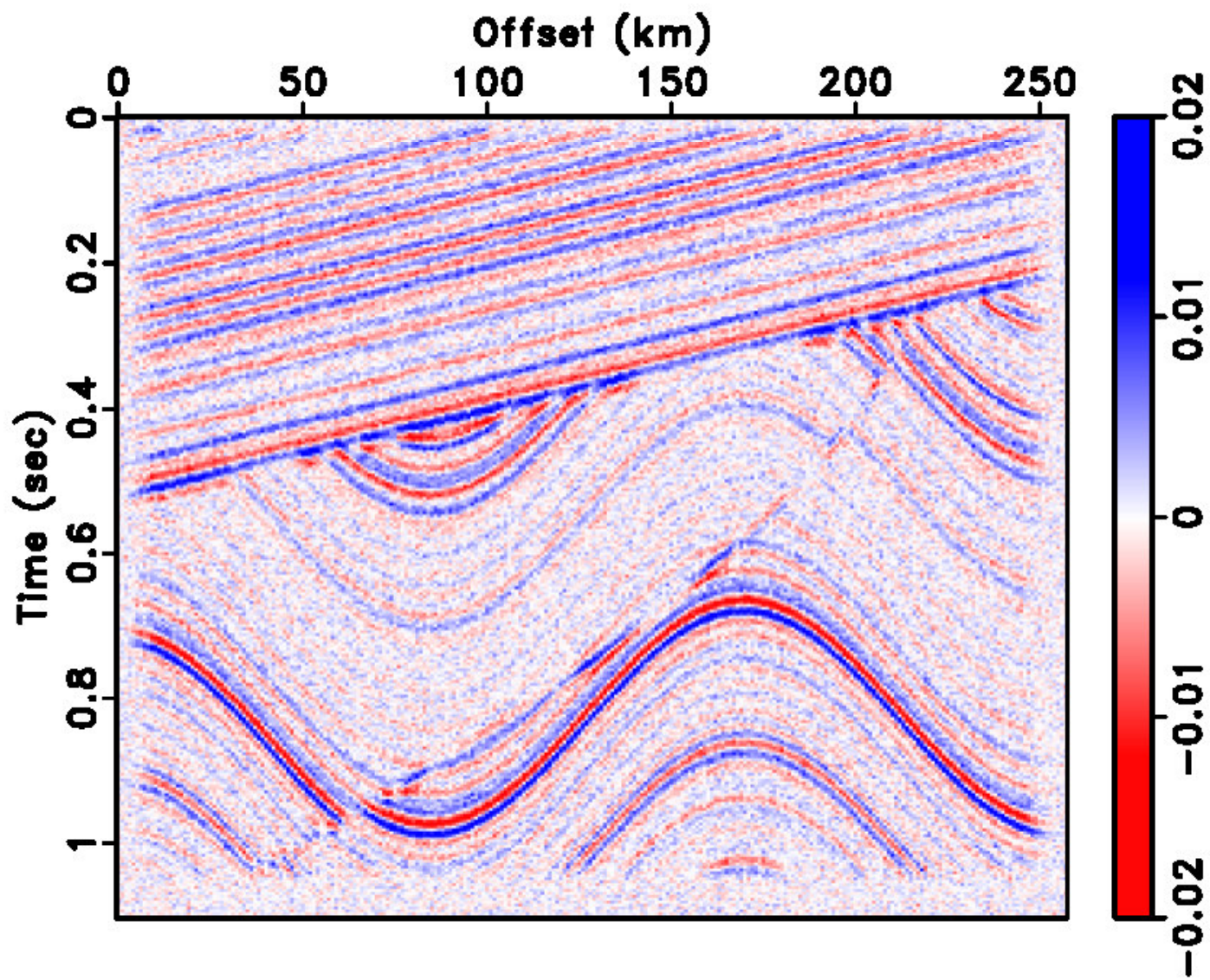
Approach

- Inversion operators were formed in SPARCO. [Van den Berg et. al]
- Solution is found by SPG/₁ algorithm. [Van den Berg and Friedlander]
- Results are compared with those of Spiky Deconvolution defined as:

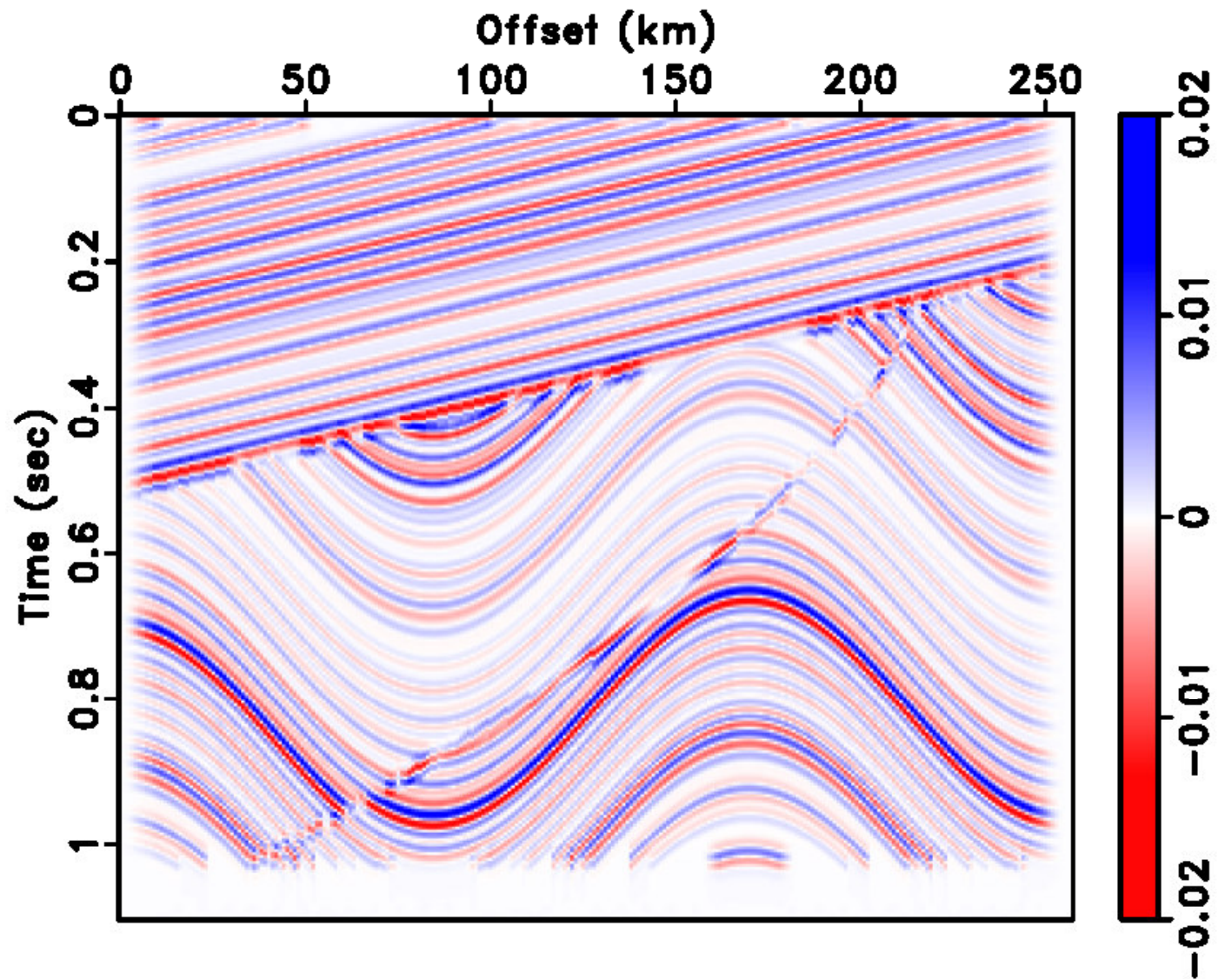
$$\min_m \|m\|_1 \quad \text{s.t.} \quad \|y - Am\|_2 \leq \varepsilon$$

[Taylor et al., 1979; Oldenburg et al., 1981]

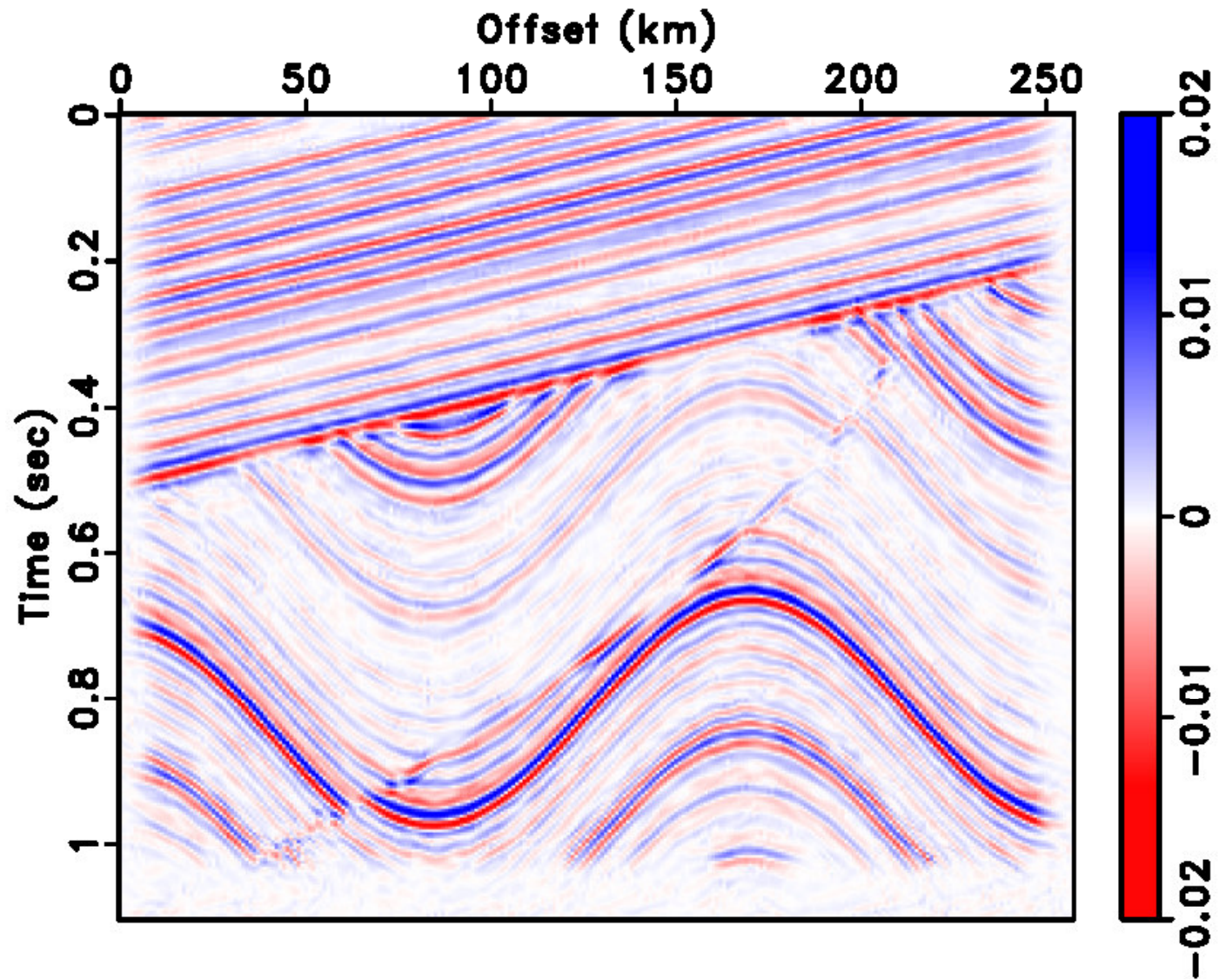
Data



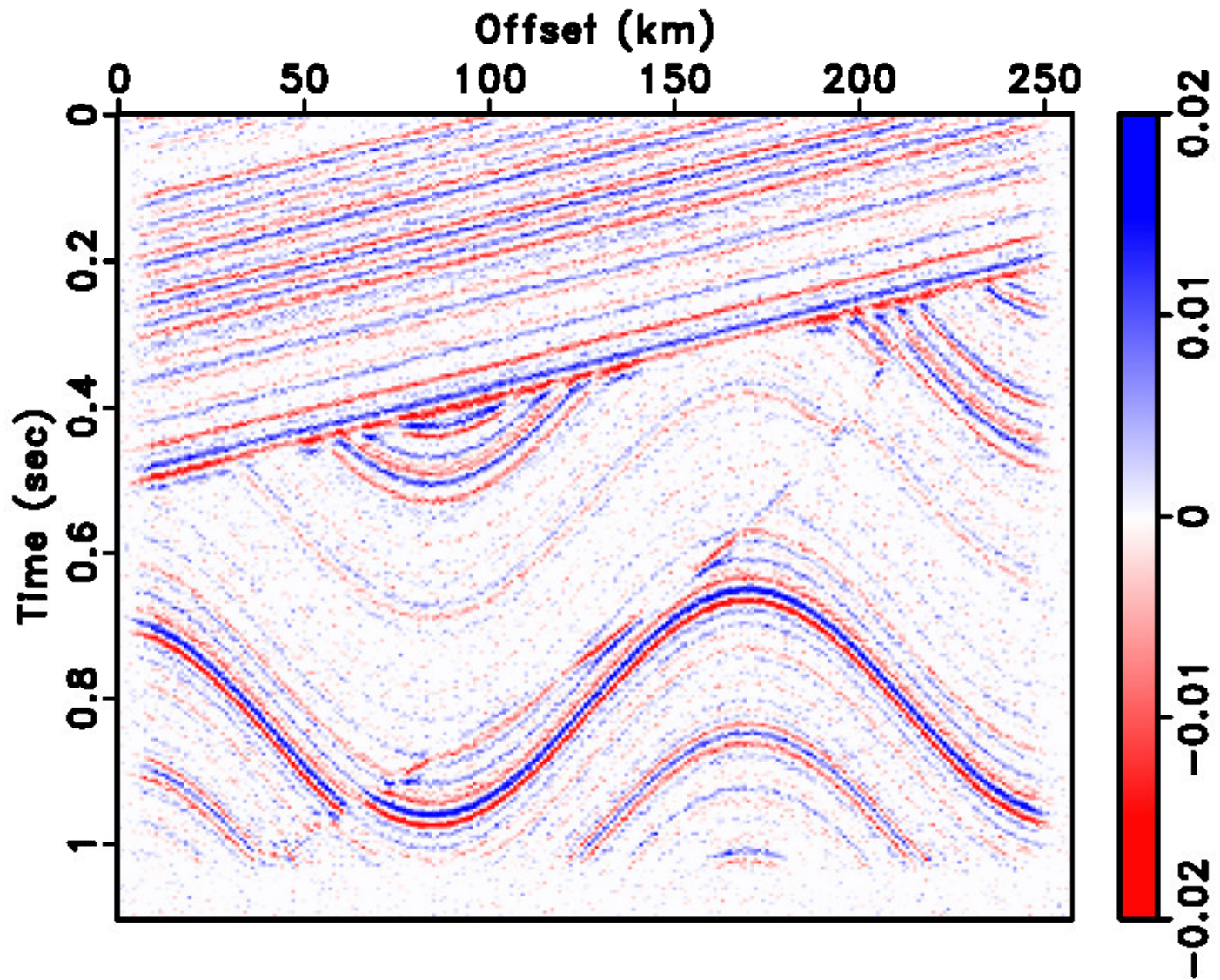
Original Reflectivity



Curvelet Inversion

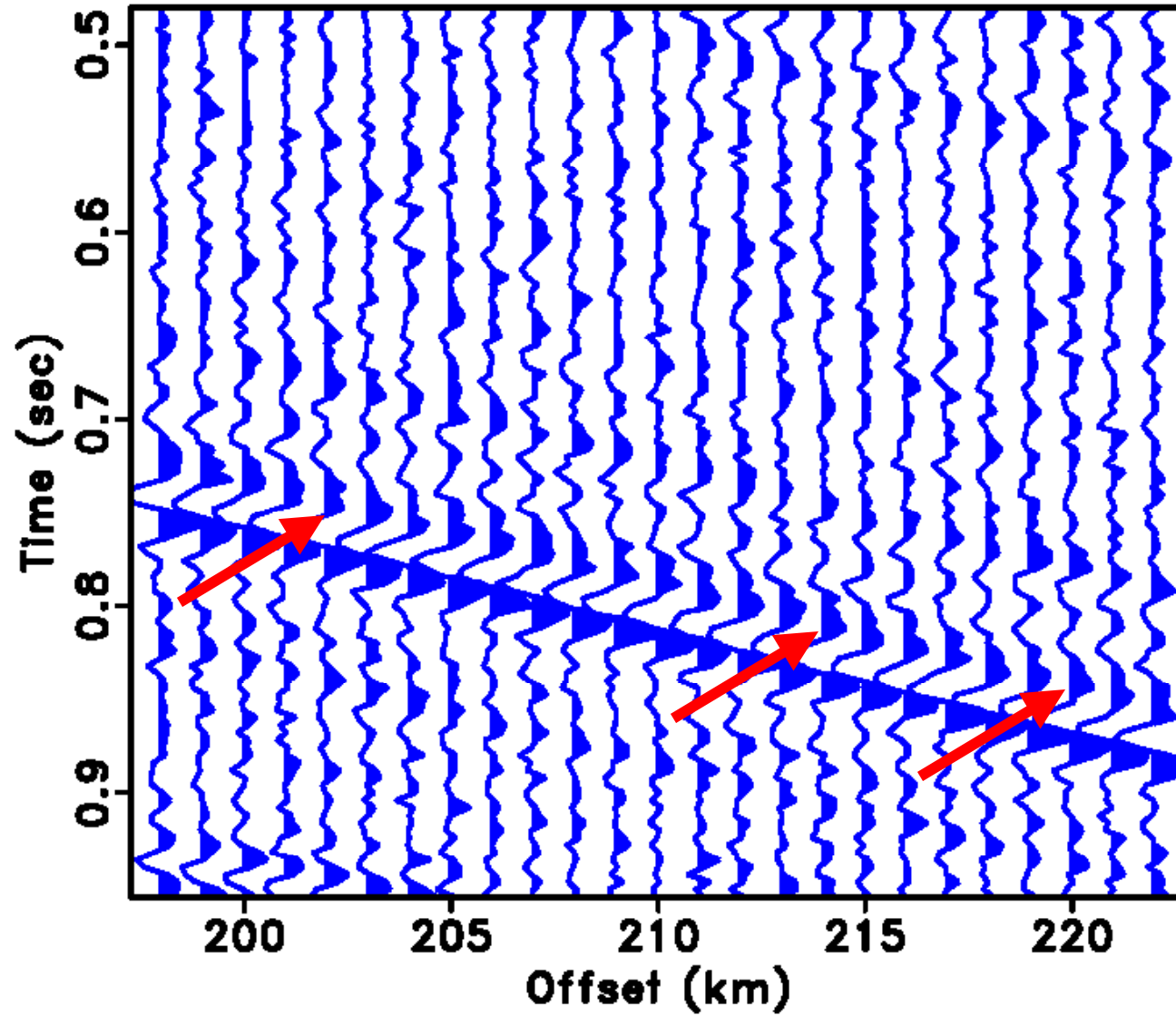


Spiky Inversion

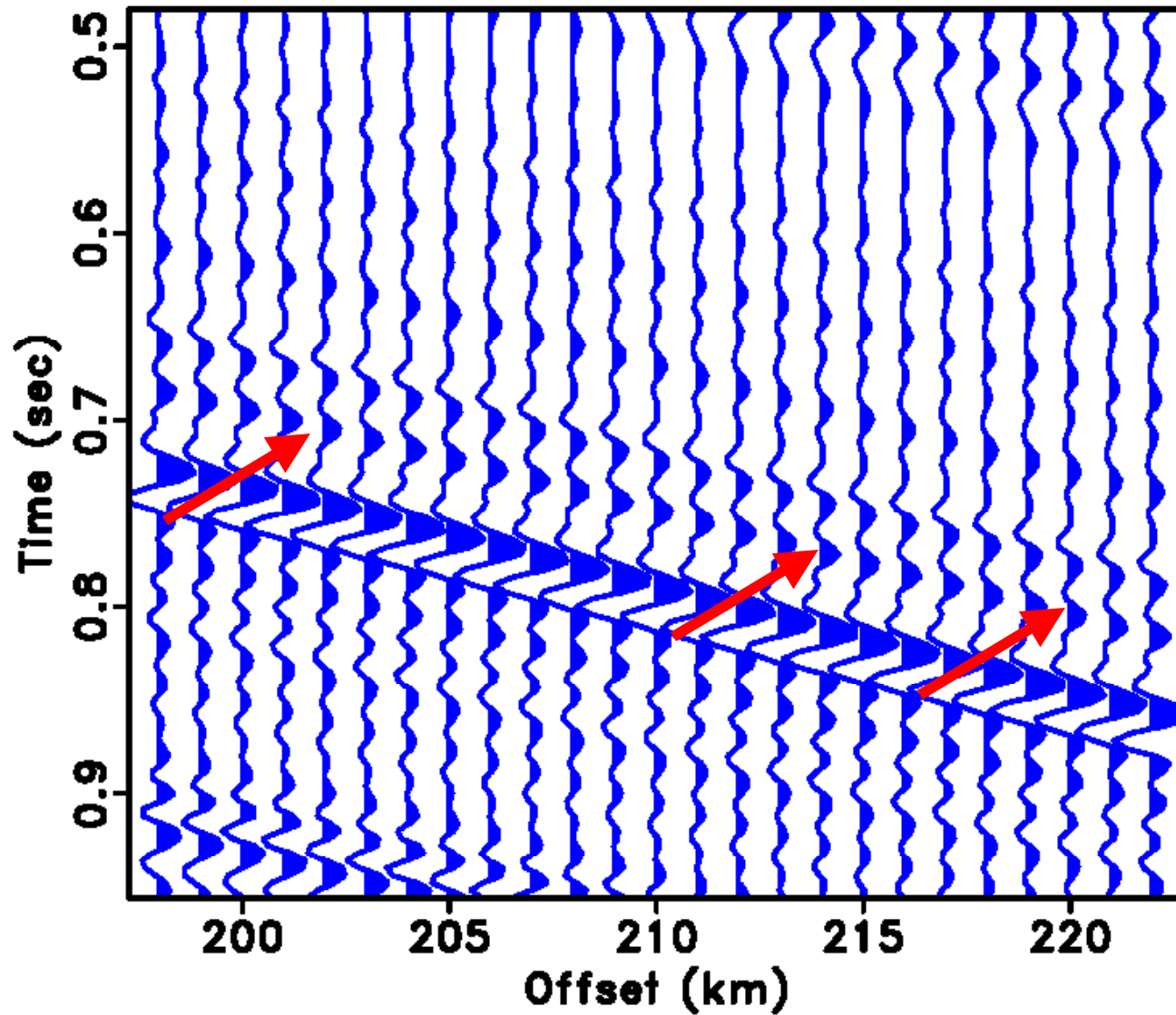


Now Zoom-in wiggle plots!

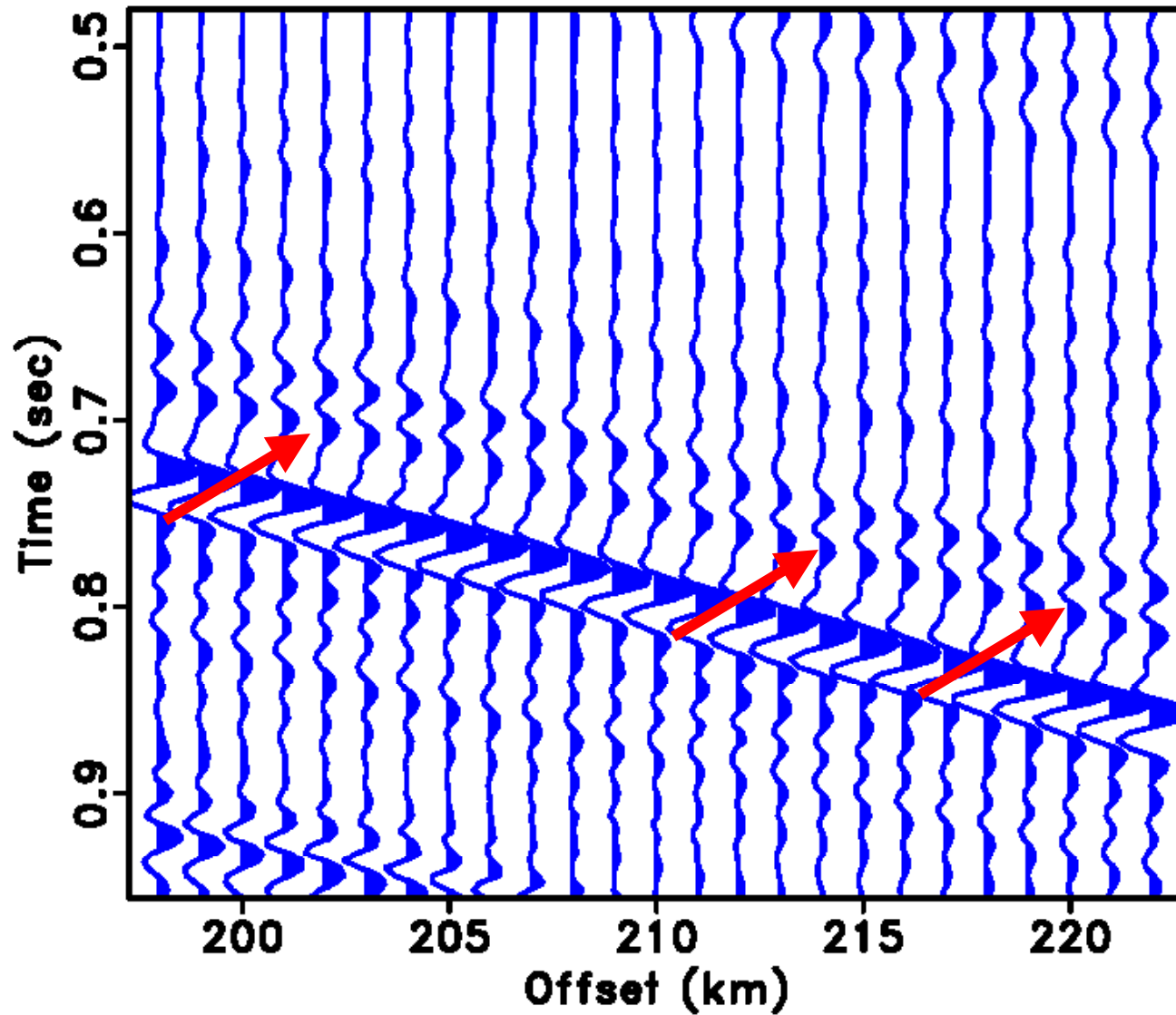
Data



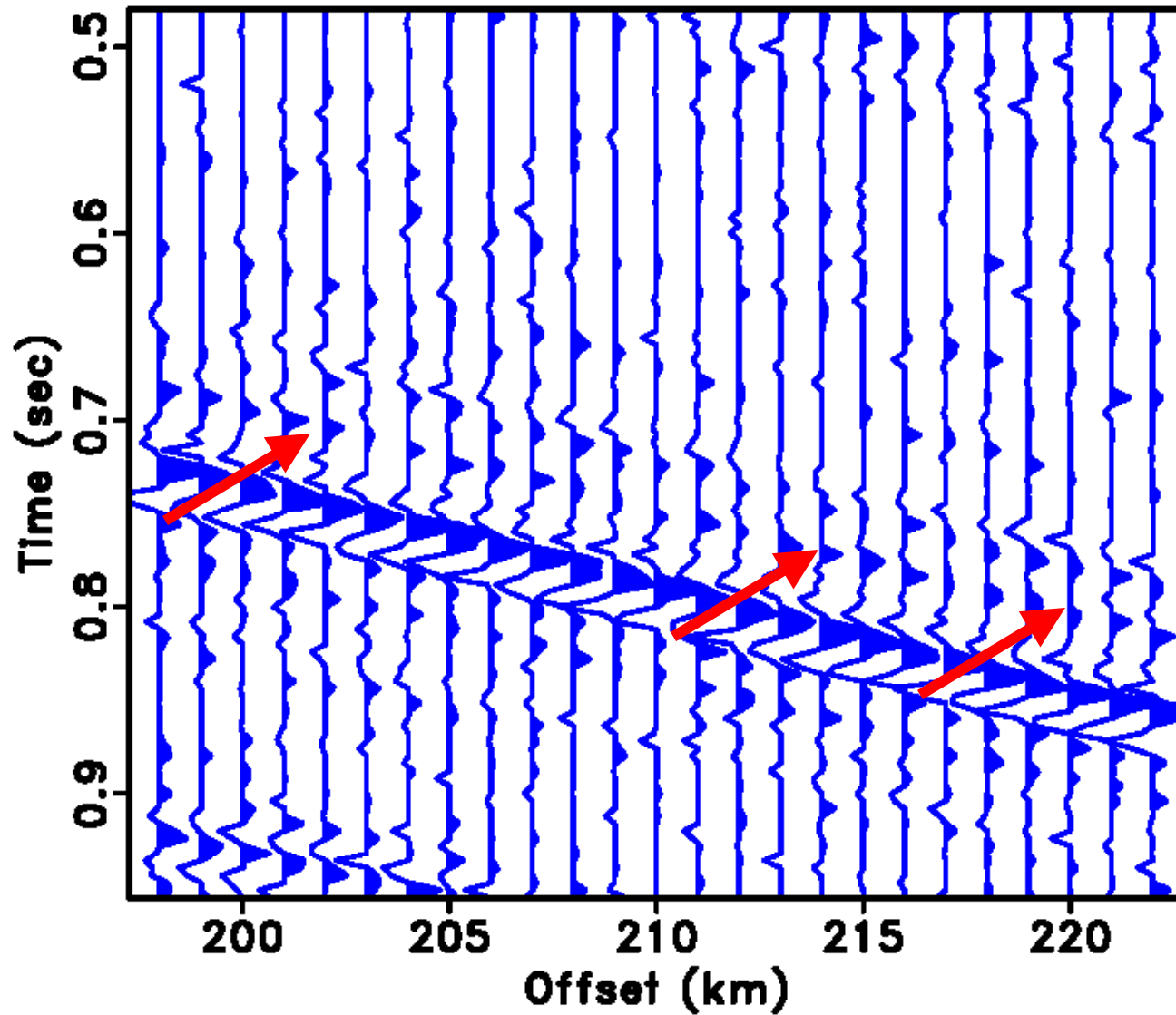
Original Reflectivity



Curvelet Inversion



Spiky Inversion

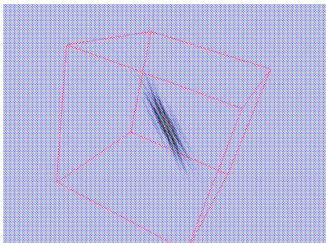
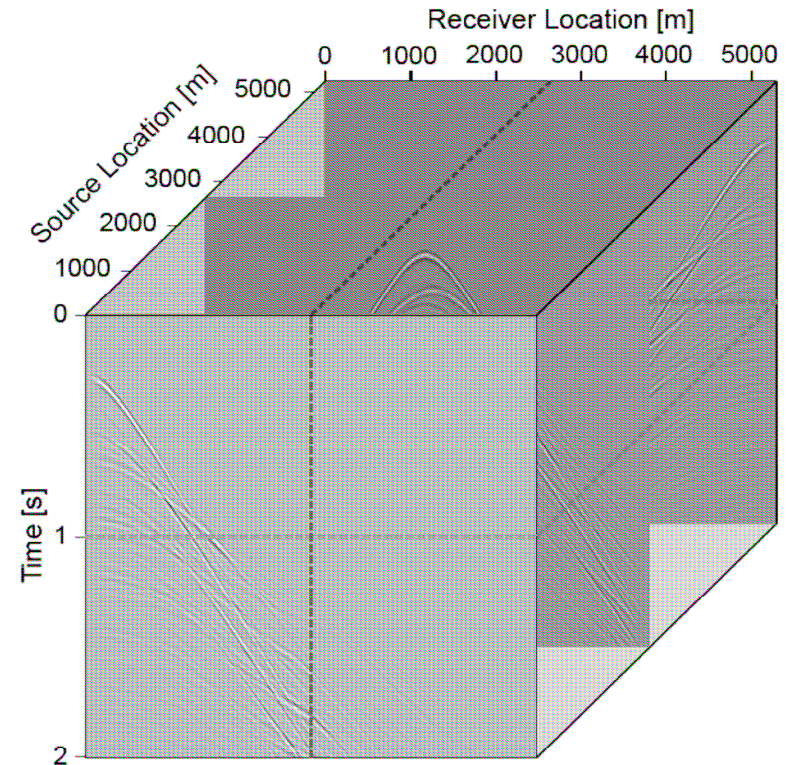


Conclusions

- The algorithm can be applied to estimate non-spiky reflectivity.
- The approach shows promising results by providing better resolution and noise attenuation compared to “Spiky Deconvolution”.
- Unlike trace by trace, our approach exploits coherency between the neighborhood traces.

Future work

- Pre-stack 2-D data can be sorted in shot-time-receiver coordinate to output as a 3-D data cube
- 3-D curvelets can then be used for deconvolution
- 3-D curvelets exploit additional coherency among the different shot gathers.



References

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Thank you!
(Merci Beaucoup)