

# Curvelet imaging & processing: an overview

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thanks to: Gilles, Peyman and Candes, Sacchi



# Research program

***How*** to improve seismic images?

***What*** is in the image?

***Why*** is it in the image?

Curvelet imaging & processing series is devoted to the '***How***'.



# Goals

## Processing & imaging scheme

- ★ increases resolution & SNR
- ★ preserves edges = freq. content
- ★ works with and extends existing
  - noise removal approaches
  - imaging schemes

Develop the right *language* to deal with  
 $\text{SNR} \leq 0$  ....

# Wish list

Seek a *transform domain* that is




- ★ *relative insensitive to local phase*
- ★ *sparse & local* (position/dip)
- ★ *optimal* for *curved* reflectors
- ★ *well-behaved* under *operators* (e.g imaging)

Aim to bring out those high frequencies with *low SNR*!



# Basic idea

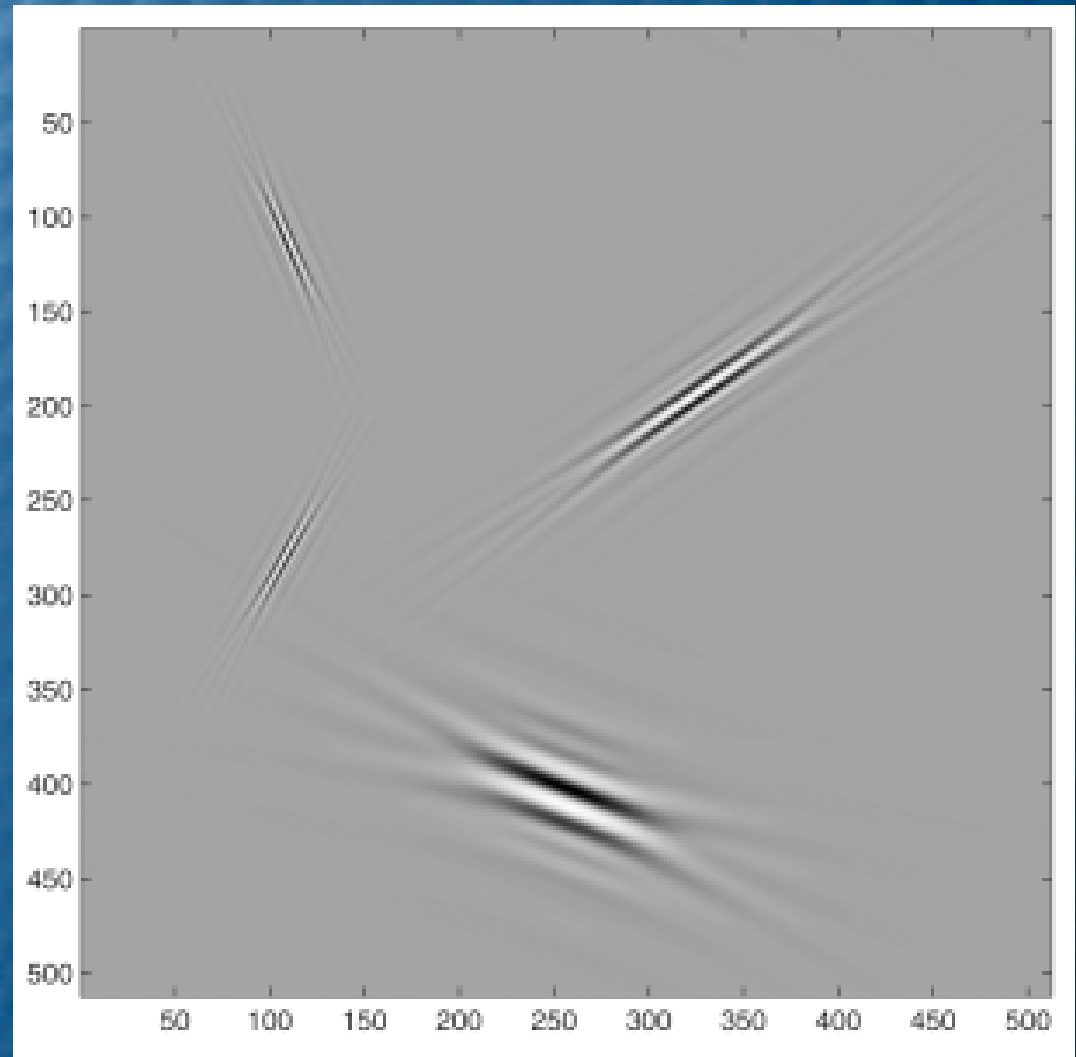
*Build on the premise that you stand a much better chance of solving a problem when the model is represented optimally ...*

-  **local**
-  **sparse**
-  **multi-scale and multi-directional**

**Well behaved under operators (e.g migration)!**

# Why curvelets

- Nonseparable
- Local in 2-D space
- Local in 2-D Fourier
- Anisotropic
- Multiscale
- Almost orthogonal
- Tight frame
- Optimal





# Curvelets

## Curvelets/Contourlets:

- **Anisotropic scaling law:**

$$\text{width} \equiv 2^{-2j} \quad \text{length}^2 \equiv 2^{-j}$$

- **Directional selective:**

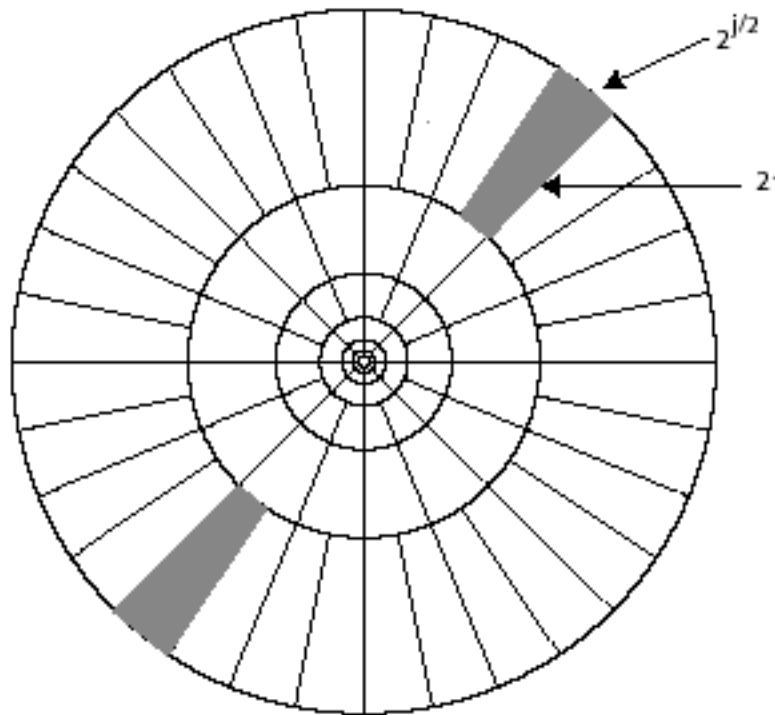
$$\# \text{orientations} = 1/\sqrt{\text{scale}}$$

- **Close to optimal for functions with singularities on  $C^2$ -curves:**

$$\|m - \tilde{m}_m^{\text{improved wavelet}}\|_2 \leq C \cdot m^{-2} (\log m)^3$$

# Why curvelets

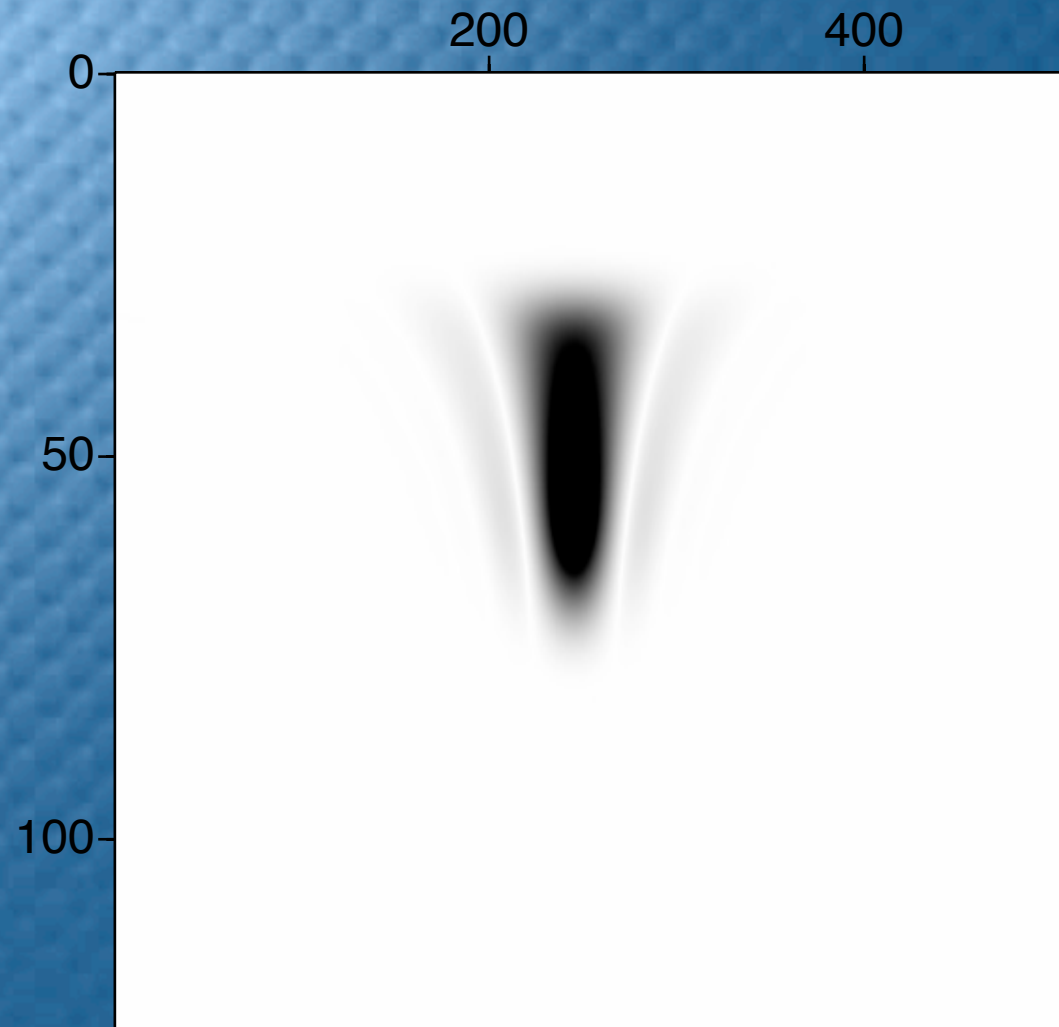
$$W_j = \{\zeta, \quad 2^j \leq |\zeta| \leq 2^{j+1}, |\theta - \theta_j| \leq \pi \cdot 2^{\lfloor j/2 \rfloor}\}$$



**second dyadic partitioning**

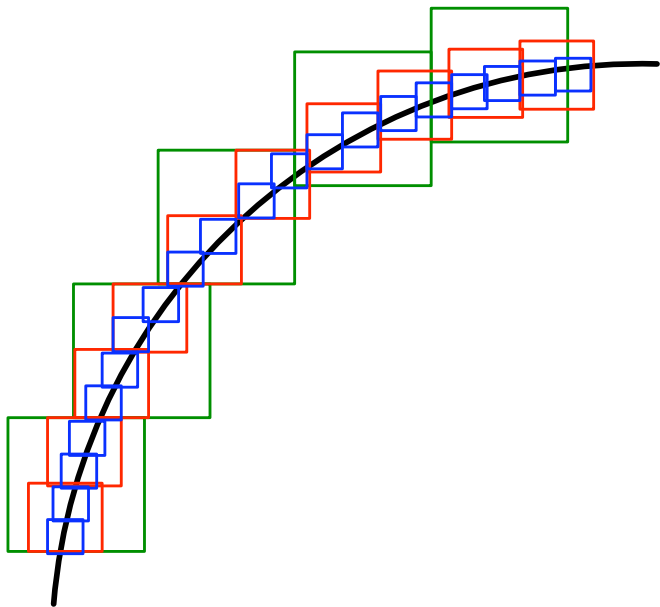


# Why curvelets

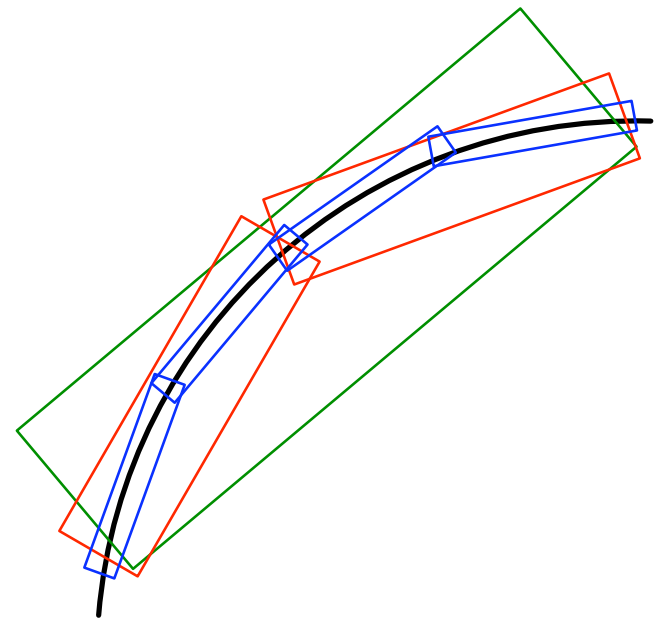


Curvelet in FK-domain

# Approximation rates



(a)



(b)



# Other domains

Most techniques are *global*:

## **Non-adaptive:**

- FFT
- Radon

## **Adaptive:**

- Principle & Independent components
- SVD & KL

# Approximation rates

- **Fourier/SVD/KL**

- $\|f - \tilde{f}_m^F\| \propto m^{-1/2}, m \rightarrow \infty$

- **Wavelet**

- $\|f - \tilde{f}_m^W\| \propto m^{-1}, m \rightarrow \infty$

- **Optimal data adaptive**

- $\|f - \tilde{f}_m^A\| \propto m^{-2}, m \rightarrow \infty$

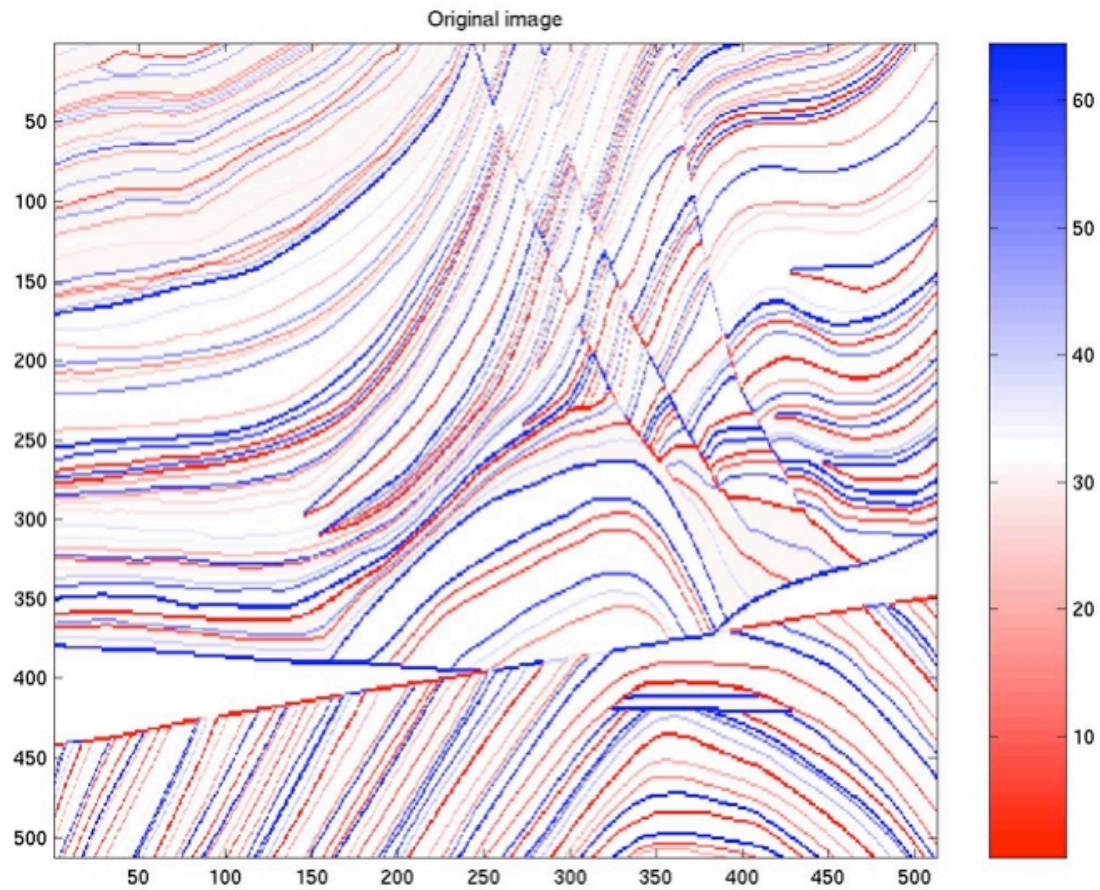
- **Close to optimal Curvelet**

$$\|f - \tilde{f}_m^C\| \leq C \cdot m^{-2} (\log m)^3, m \rightarrow \infty$$

**Gain orders of magnitude ... that's ruler of the game**

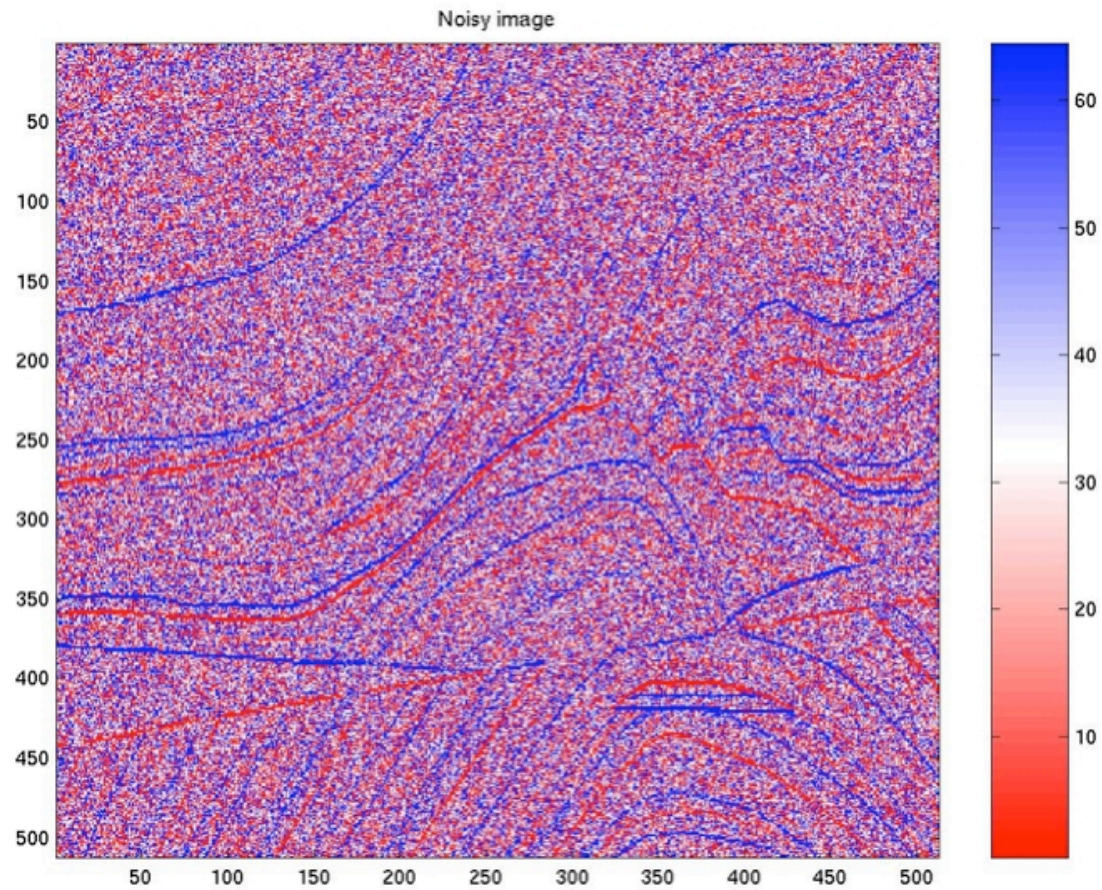


# Denoising



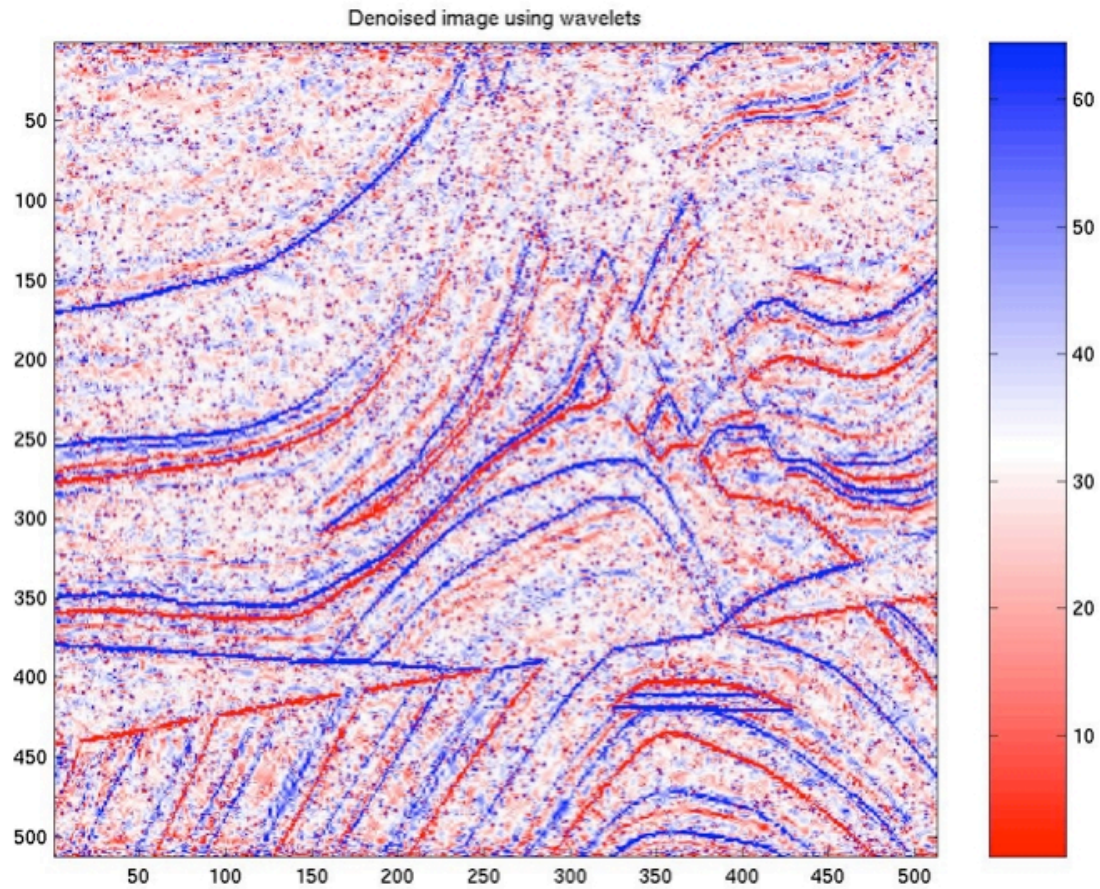


# Denoising



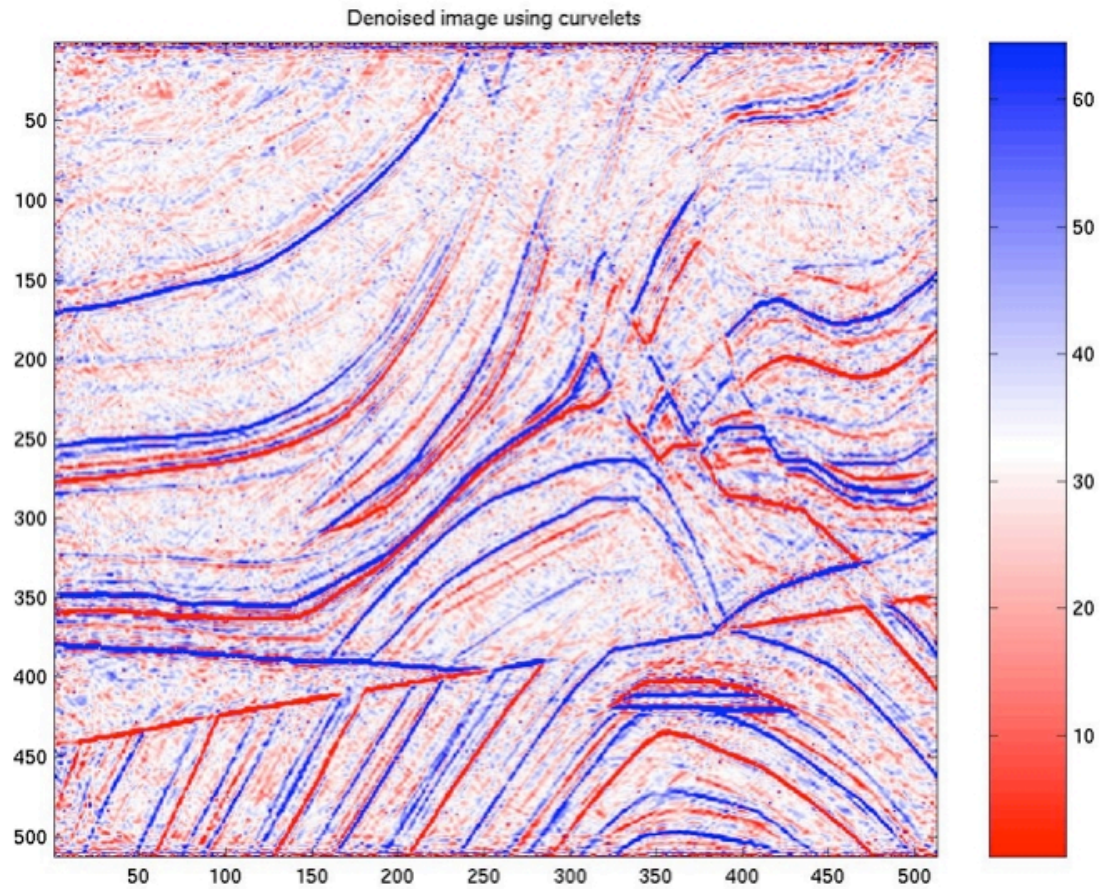


# Wavelets



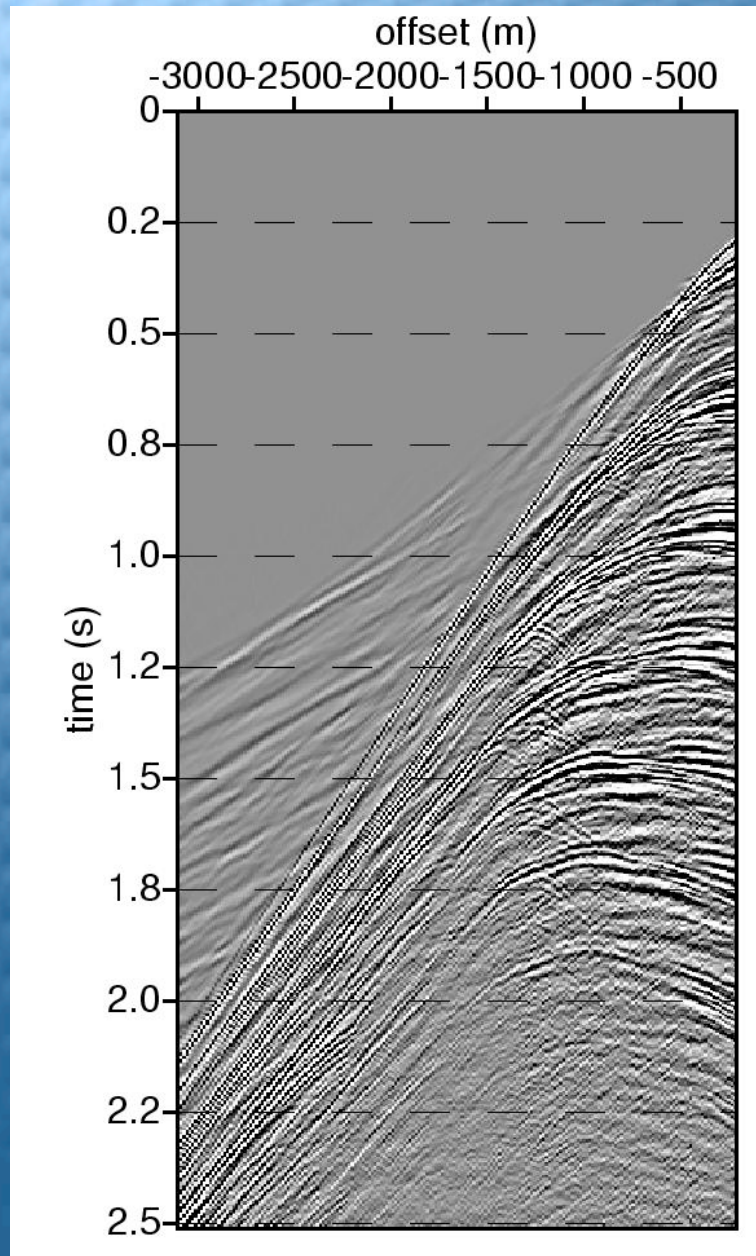


# Curvelets

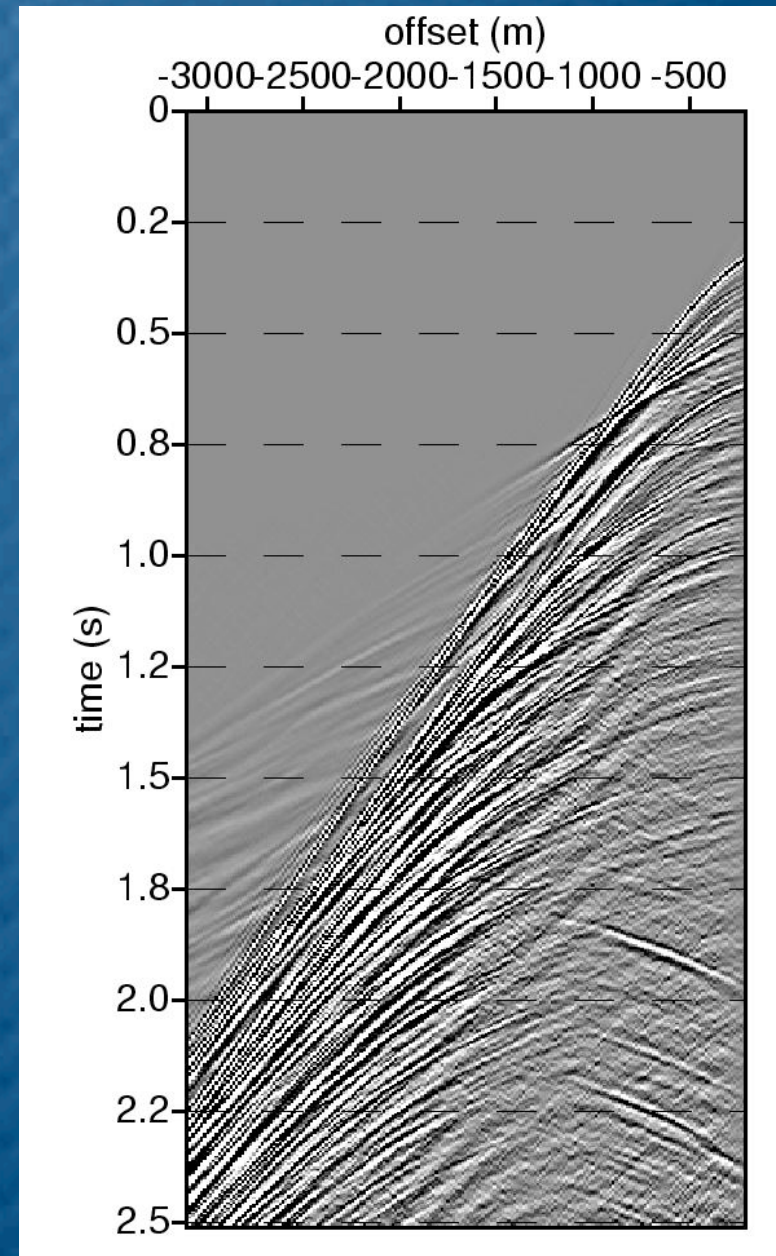




# Multiple suppression with curvelets

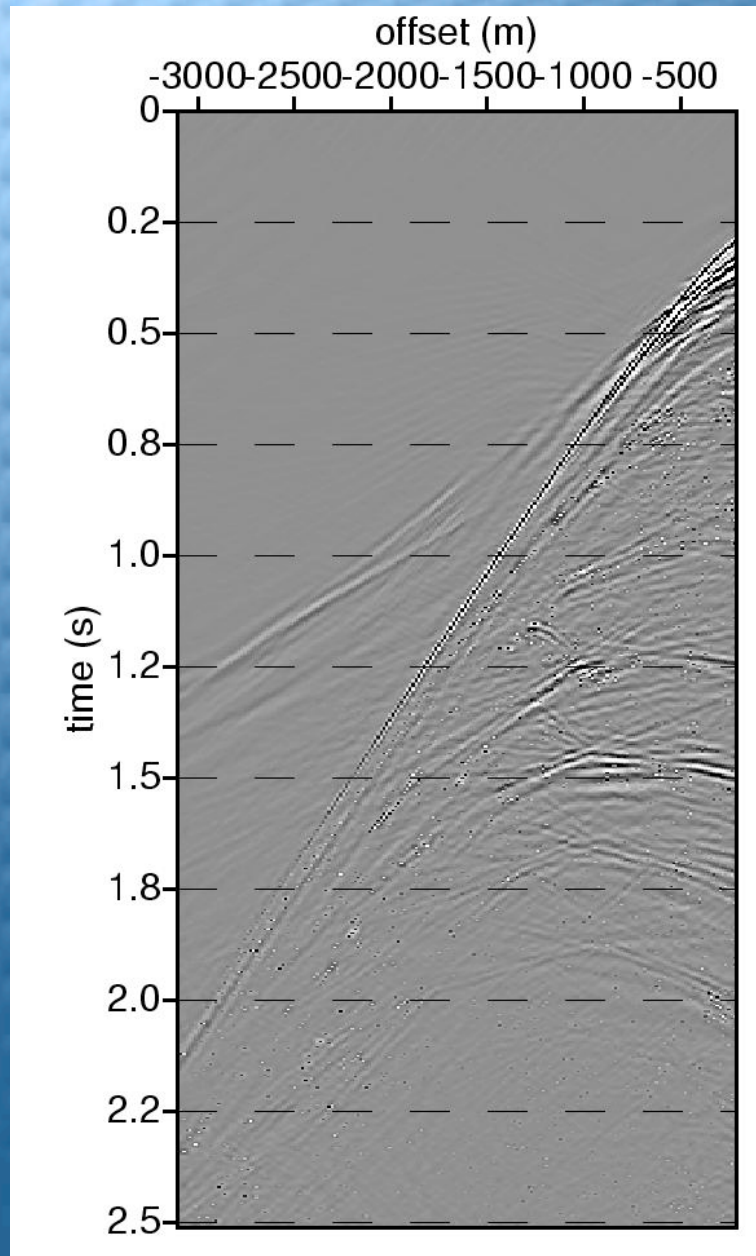


Input  
with  
multiples



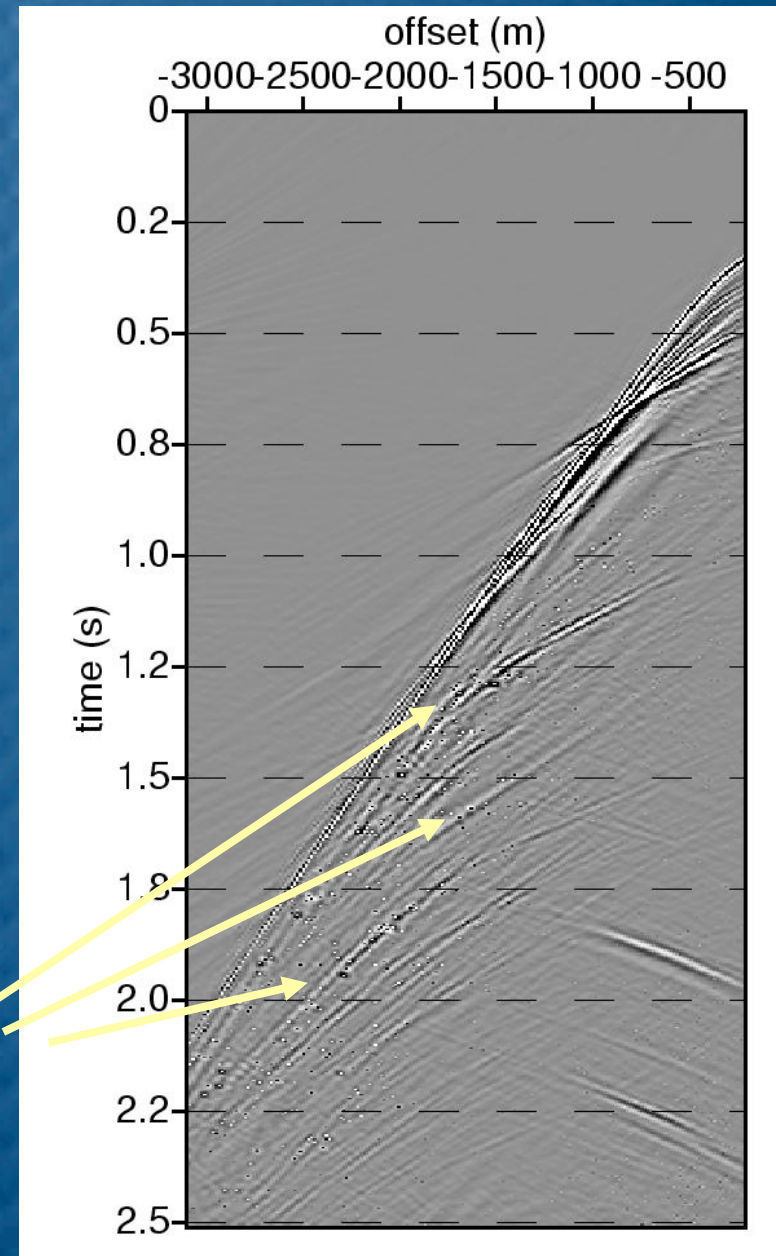


# Multiple suppression with curvelets



Output  
curvelet  
filtering  
with  
stronger  
threshold

Preserved  
primaries





# What did we do?

Used

$$\hat{\mathbf{m}} = \mathbf{B}^\dagger \Theta_{\lambda\Gamma} (\mathbf{B}\mathbf{d}) \text{ with } \Gamma = |\mathbf{B}\mathbf{n}_p|$$

to denoise

$$\underbrace{\mathbf{d}}_{\text{noisy data}} = \underbrace{\mathbf{m}}_{\text{noise-free}} + \underbrace{\mathbf{n}}_{\text{col. noise}}$$

with a simple ***mute*** with  $\lambda$  control parameter.

# Some theory

## ★ *Unconditional* bases:

- norm *always* shrinks when shrinking coef.

## ★ *Denoising* by *minimax* estimation:

- *diagonal* thresholding (non-linear)

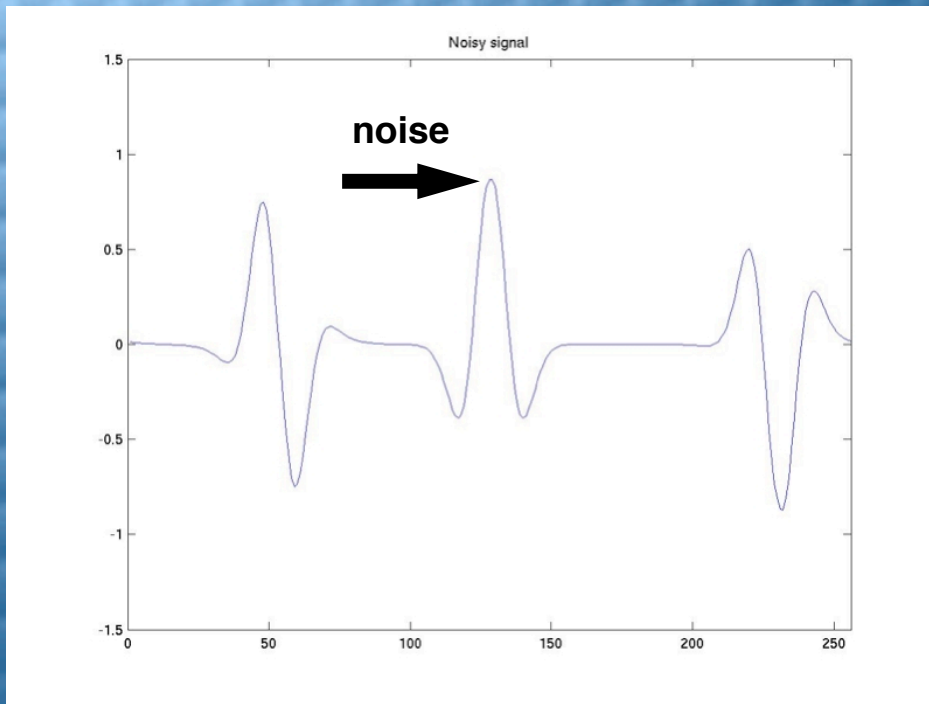
## ★ *Extension* to *colored* noise:

- *almost diagonalizes Covariance*

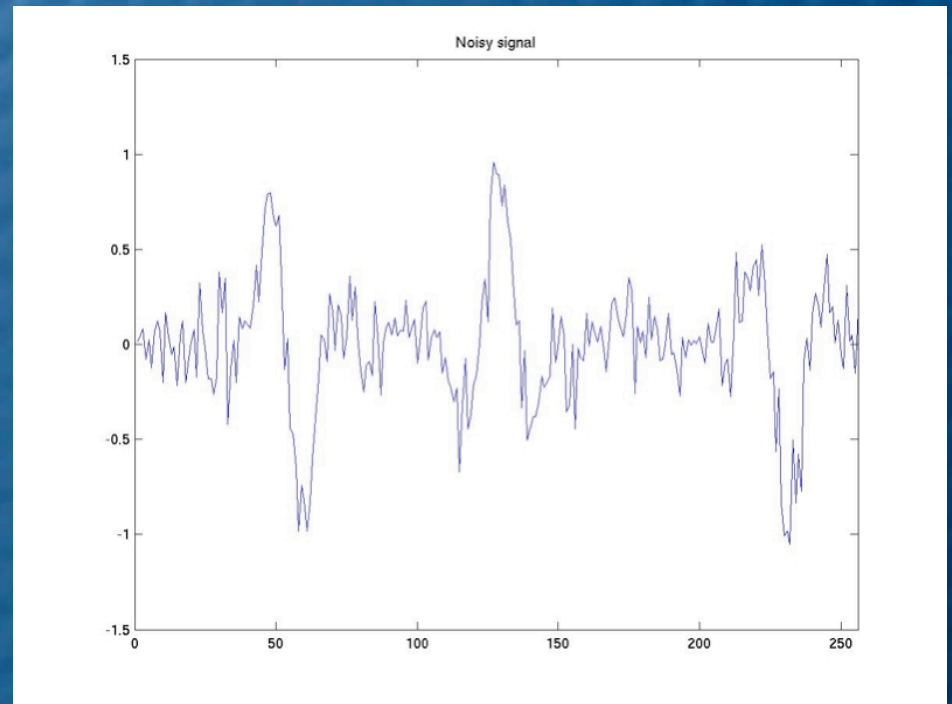
*Ideal edge-preserving* tool for seismic processing.



# Unconditional bases

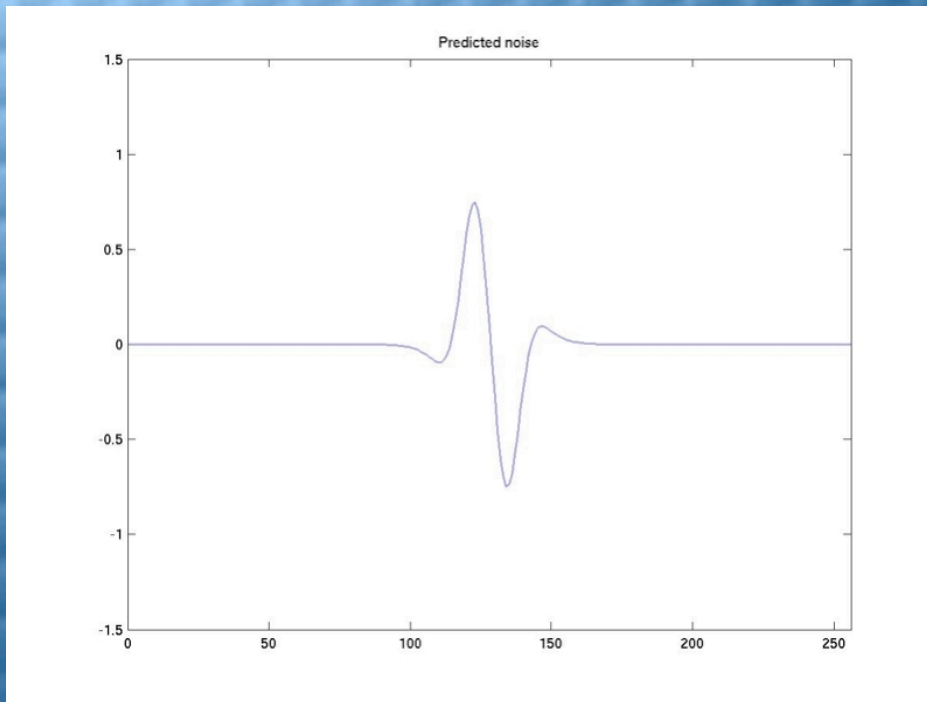


signal + coherent noise

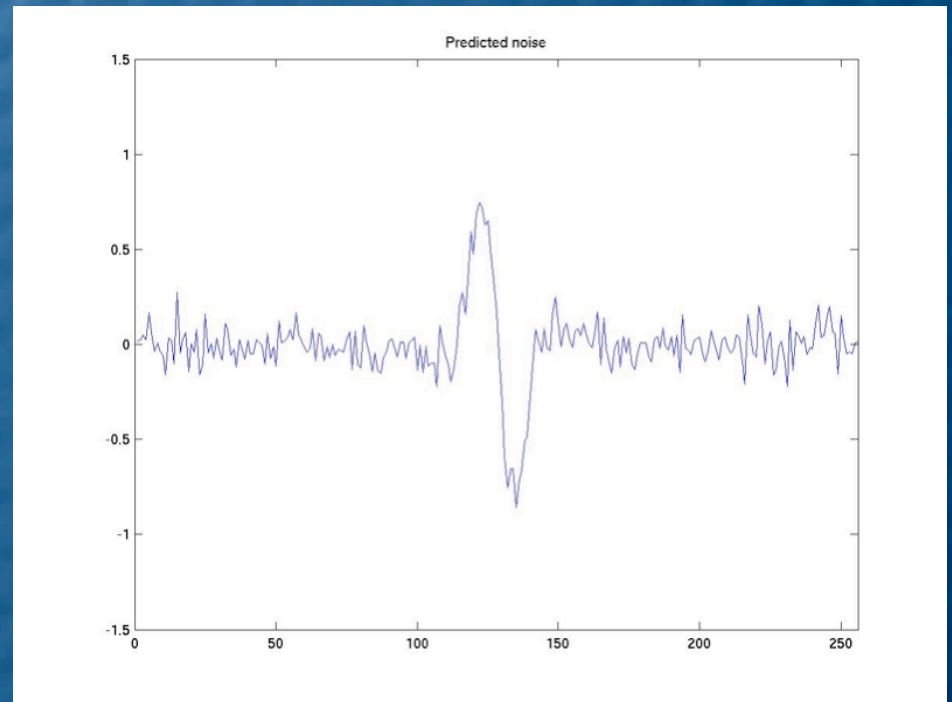


signal + coherent &  
incoherent noise

# Unconditional bases



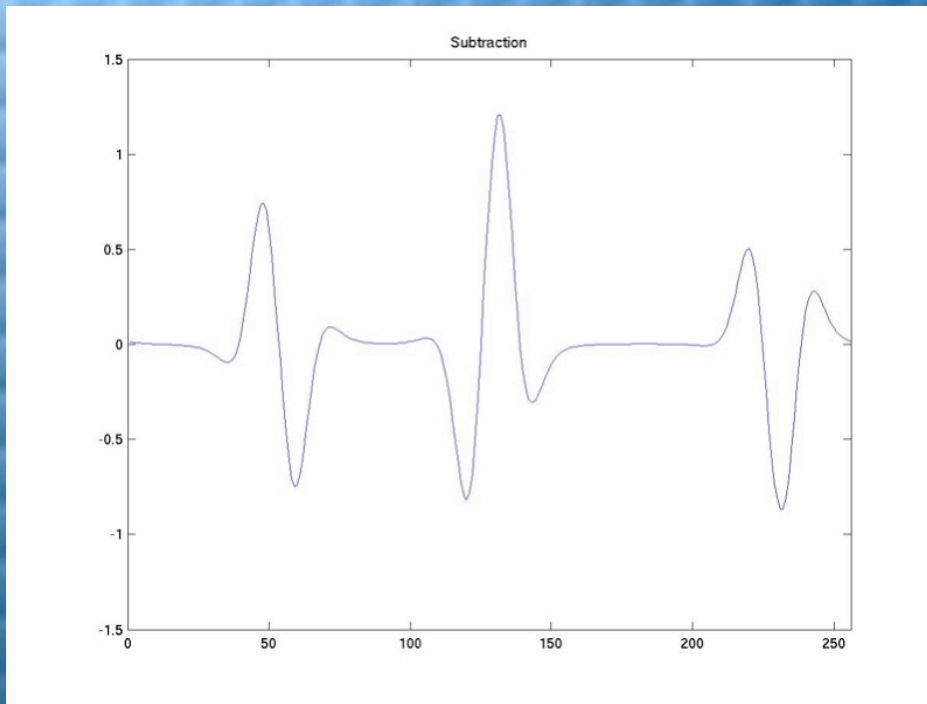
‘wrongly’ predicted  
noise



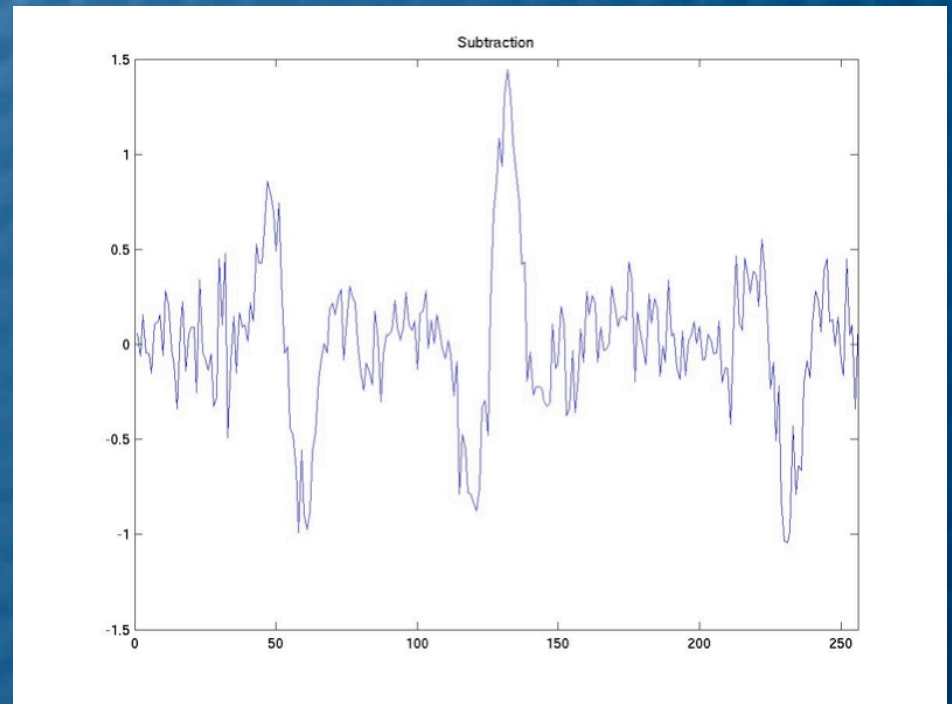
‘wrongly’ noisy predicted  
noise



# Unconditional bases

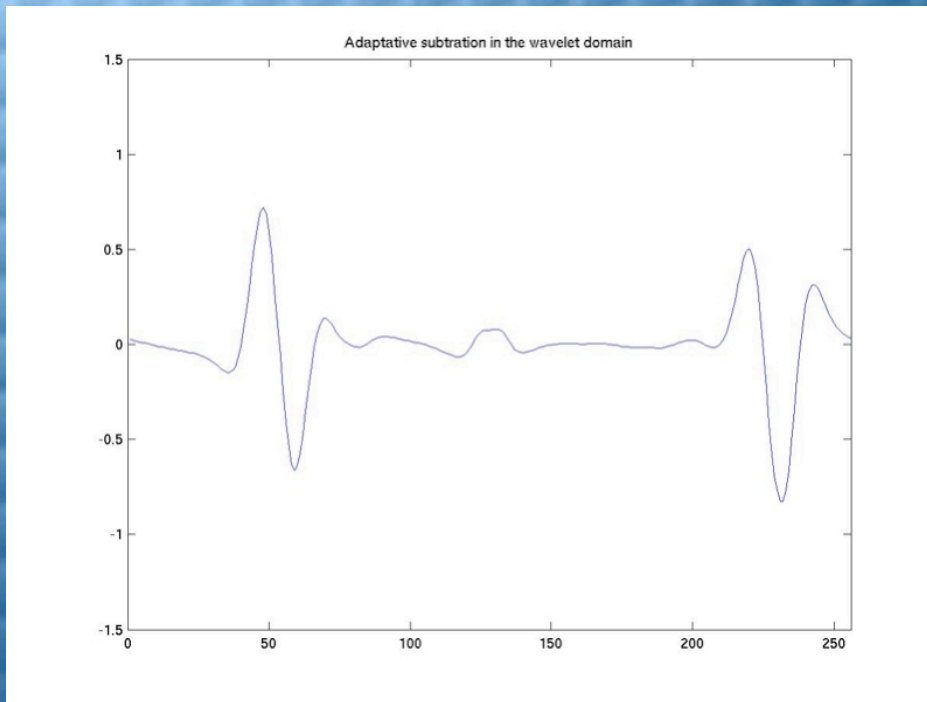


noise-free subtraction

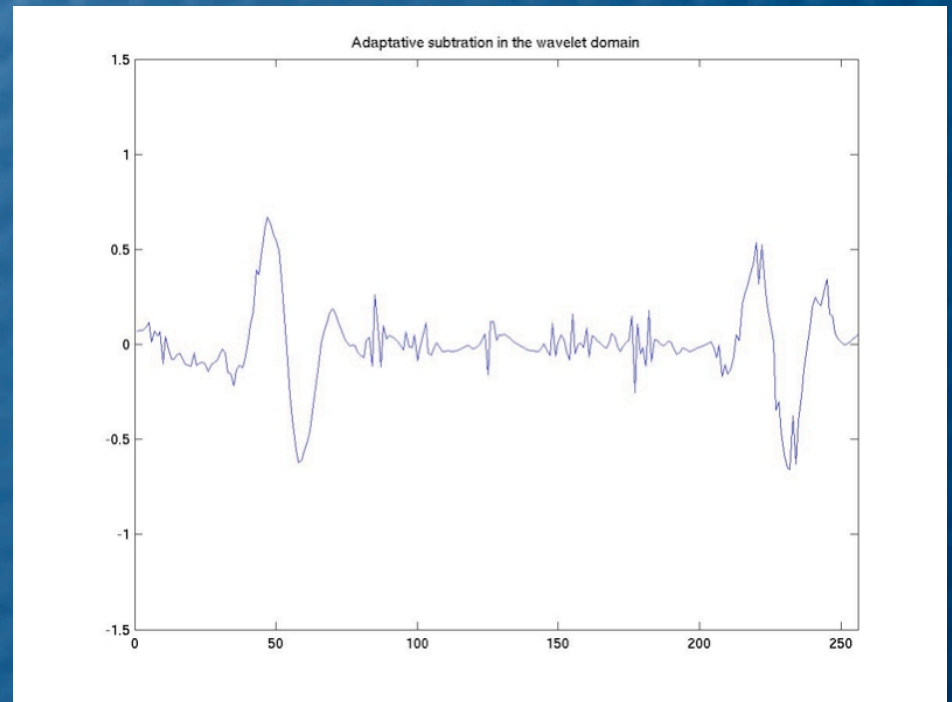


noisy subtraction

# Unconditional bases



noise-free adaptive  
subtraction



noisy adaptive  
subtraction



# Unconditional bases

Works because wavelets are

 ***local*** in space

- ***accounts for bulk of the phase***

 ***local*** in frequency

- ***adapts to amplitude spectrum***

**Adds robustness to the equation ...**

# Minimax estimation

$$\hat{\mathbf{m}} = \mathbf{B}^\dagger \Theta_t (\mathbf{B} \mathbf{d})$$

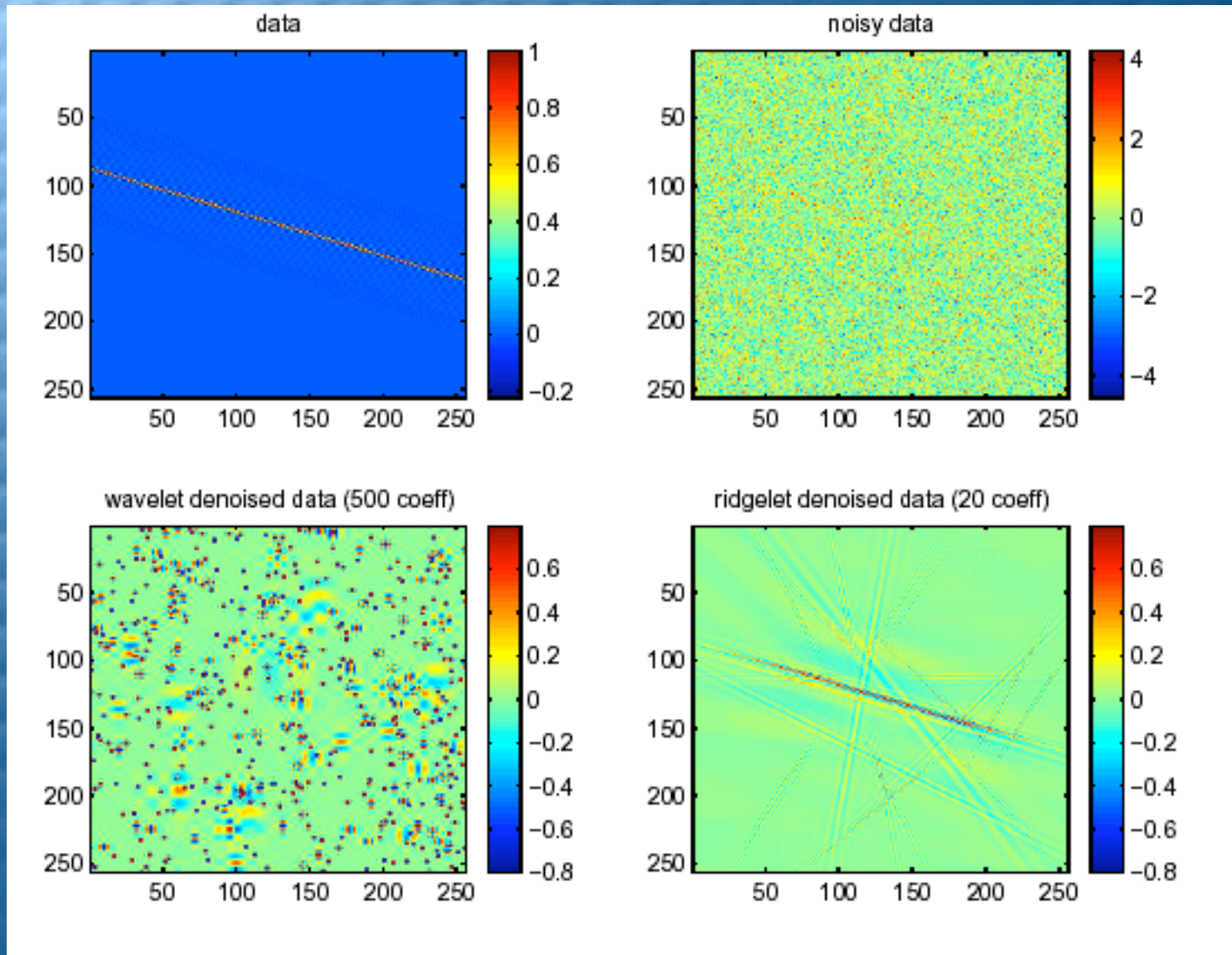
- approximates **minimax**, minimizes max. risk without *prior info*
- **Bayes** for ‘least favorable’ *prior*
- **preserves edges**
- **optimal/unconditional** basis functions



# Wavelets

- Represent **piece-wise smooth** functions at “**no**” additional cost.
- Do **not** have to know where the **singularities** are.
- **Only** good for **point-scatterers** or **horizon/vertically-aligned reflectors**.

# Directional wavelets





# Non-linear estimation

**Reformulate**

$$\hat{\mathbf{m}} : \min_{\mathbf{m}} \frac{1}{2} \|\mathbf{d} - \mathbf{m}\|_2^2$$

**into**

$$\hat{\tilde{\mathbf{m}}} : \min_{\tilde{\mathbf{m}}} \frac{1}{2} \|\tilde{\mathbf{d}} - \tilde{\mathbf{m}}\|_2^2 + \lambda^2 \|\tilde{\mathbf{m}}\|_p$$

**with**

$$\tilde{\mathbf{m}} \triangleq \mathbf{B}\mathbf{m} \text{ and } \tilde{\mathbf{d}} \triangleq \mathbf{B}\mathbf{d}$$

# Non-linear estimation

**Hard thresholding for  $p=0$ :**

$$\Theta_{\lambda}^h(\tilde{\mathbf{d}}) \triangleq \begin{cases} \tilde{\mathbf{d}} & \text{if } |\tilde{\mathbf{d}}| > \lambda \\ 0 & \text{if } |\tilde{\mathbf{d}}| \leq \lambda \end{cases}$$

**Soft thresholding for  $p=1$ :**

$$\Theta_{\lambda}^s(\tilde{\mathbf{d}}) \triangleq \begin{cases} \text{sign}(\tilde{\mathbf{d}})(|\tilde{\mathbf{d}}| - \lambda)_+ & \text{if } |\tilde{\mathbf{d}}| > \lambda \\ 0 & \text{if } |\tilde{\mathbf{d}}| \leq \lambda \end{cases}$$



# Adaptive subtraction

## Adaptive subtraction by matched filter:

$$\underbrace{\hat{\mathbf{n}}}_{\text{denoised}} : \min_{\Phi} = \left\| \underbrace{\mathbf{d}}_{\text{noisy data}} - \underbrace{\Phi}_{\text{matched filter}}^t * \underbrace{\mathbf{m}}_{\text{pred. noise}} \right\|_p$$

- residue is the denoised data
- risk of over fitting

May loose primary reflection events ...

# Non-linear adaptive subtraction

**Extend to *colored noise*:**

$$\underbrace{\mathbf{d}}_{\text{noisy data}} = \underbrace{\mathbf{m}}_{\text{noise-free}} + \underbrace{\mathbf{n}}_{\text{col. noise}}$$

**Solve**

$$\hat{\mathbf{m}} : \min_{\mathbf{m}} \frac{1}{2} \|\mathbf{C}_n^{-1/2} (\mathbf{d} - \mathbf{m})\|_2^2$$

**with**

$$\mathbf{C}_n \triangleq \mathbf{E}\{\mathbf{n}\mathbf{n}^T\}$$



# Non-linear adaptive subtraction

Recast in *Curvelet* domain:

$$\hat{\tilde{\mathbf{m}}} : \min_{\tilde{\mathbf{m}}} \frac{1}{2} \|\mathbf{C}_{\tilde{n}}^{-1/2} (\tilde{\mathbf{d}} - \tilde{\mathbf{m}})\|_2^2 + \lambda^2 \|\tilde{\mathbf{m}}\|_p$$

Use *unconditional-basis* property:

$$\mathbf{C}_{\tilde{n}} \triangleq \mathbf{E}\{\tilde{\mathbf{n}}\tilde{\mathbf{n}}^T\} \approx \text{diag}(\text{diag}(\mathbf{C}_{\tilde{n}})) \triangleq \Gamma^2$$

‘Challenge’ to find the  $\Gamma$ ’s

# Non-linear adaptive subtraction

**Solve**

$$\hat{\mathbf{m}} : \min_{\tilde{\mathbf{m}}} \frac{1}{2} \|\Gamma^{-1} (\tilde{\mathbf{d}} - \tilde{\mathbf{m}})\|_2^2 + \lambda^2 \|\tilde{\mathbf{m}}\|_p$$

**can be written as**

$$\hat{\mathbf{m}} = \mathbf{B}^\dagger \Gamma \Theta_\lambda (\Gamma^{-1} \mathbf{B} \mathbf{d}) = \mathbf{B}^\dagger \Theta_{\lambda \Gamma} (\tilde{\mathbf{d}}) .$$

**No matched filter required!**



# Noise prediction

**Model or predict noise and set**

$$\Gamma = |\mathbf{B}\mathbf{n}_p| \quad \text{with } \mathbf{n}_p \text{ predicted noise}$$

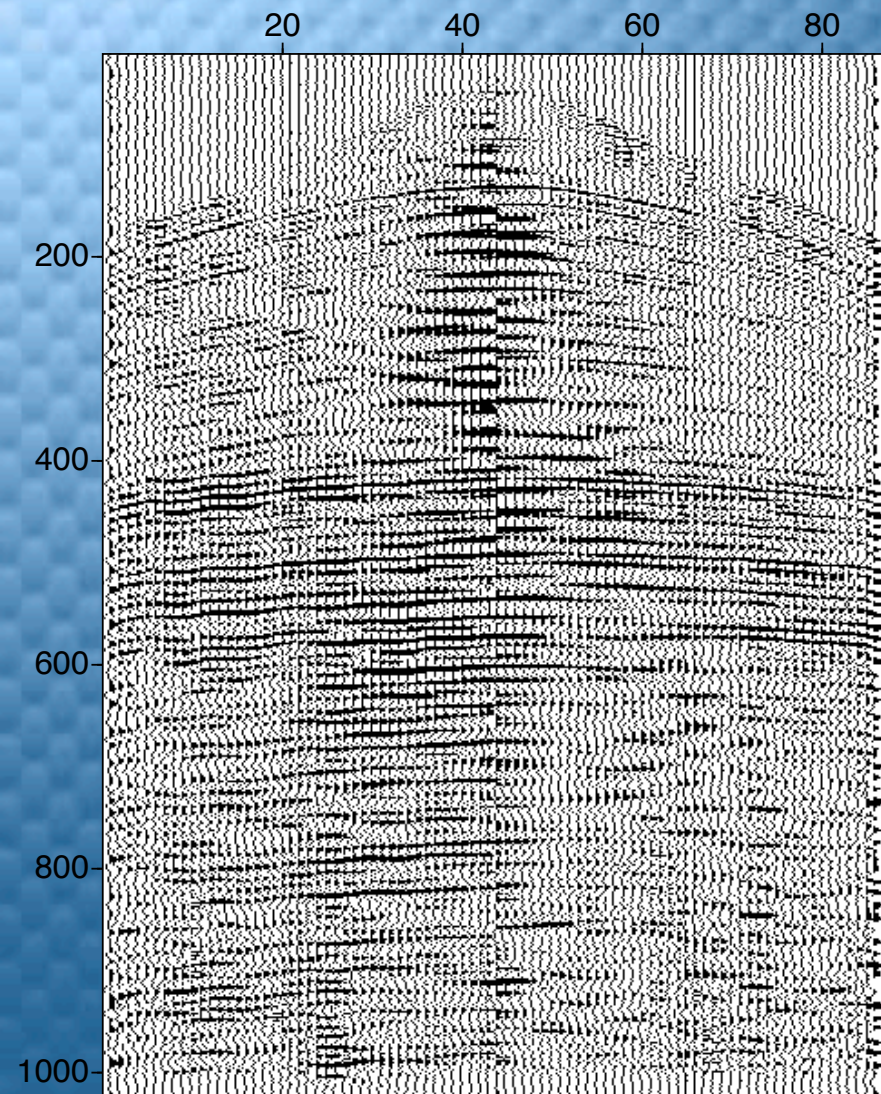
- **ground roll, multiples, 4-D vintages**
- **conventional techniques (e.g. Radon)**

**Monte-Carlo sample diag. covariance**

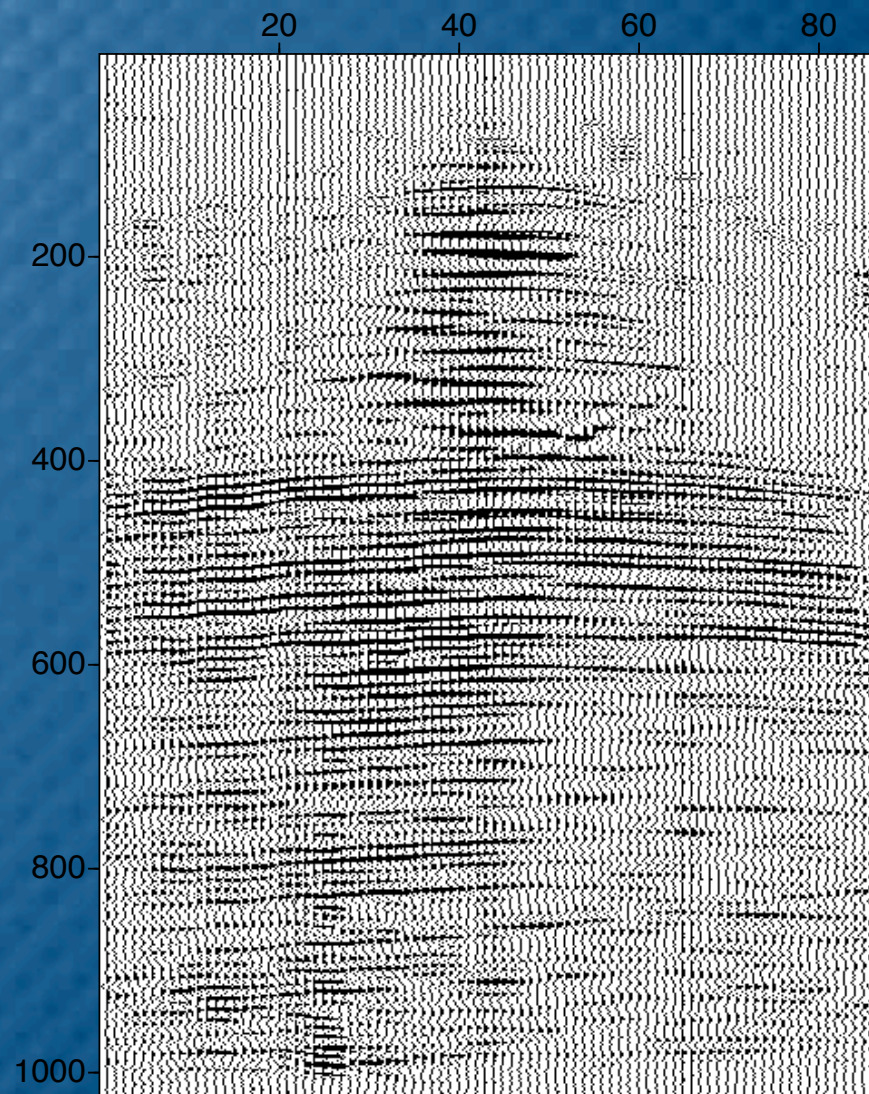
- **migration**



# Ground-roll removal with curvelets



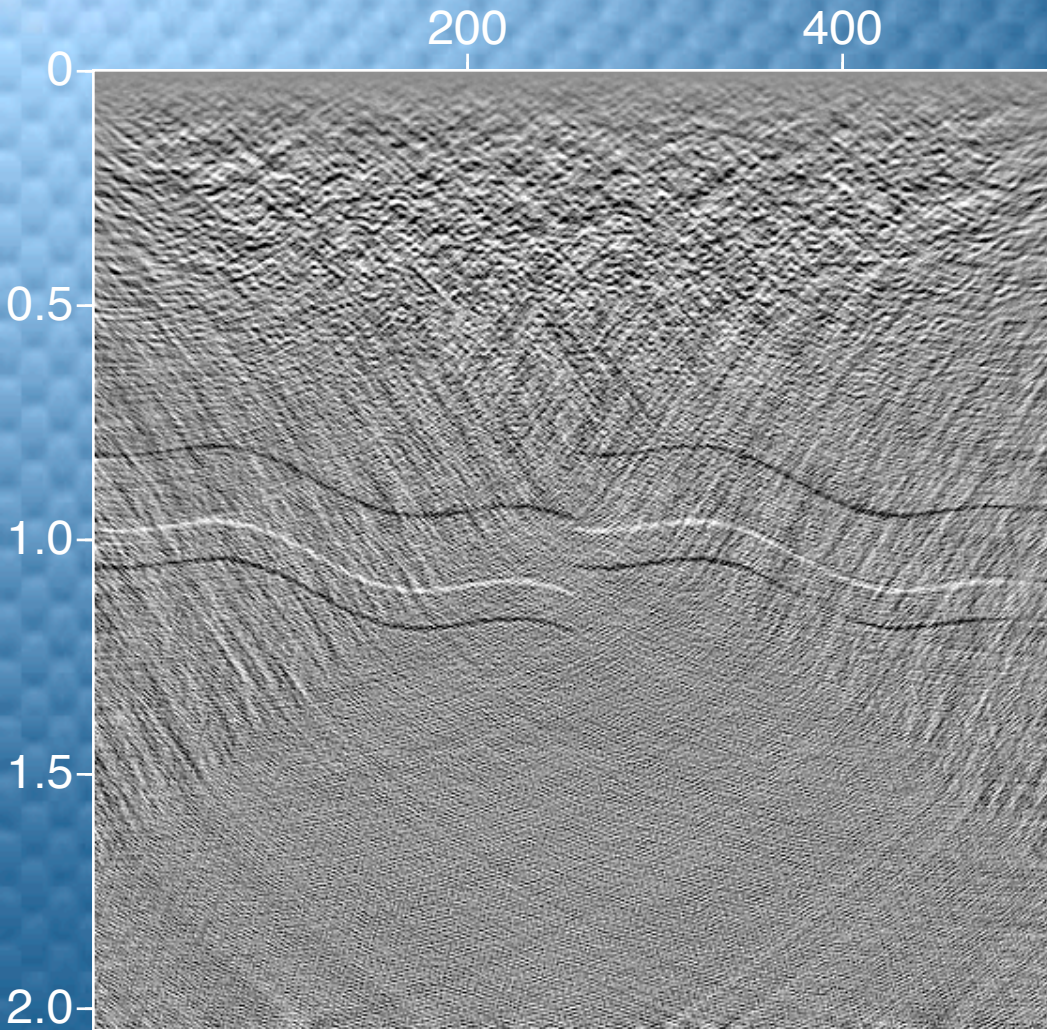
Radon



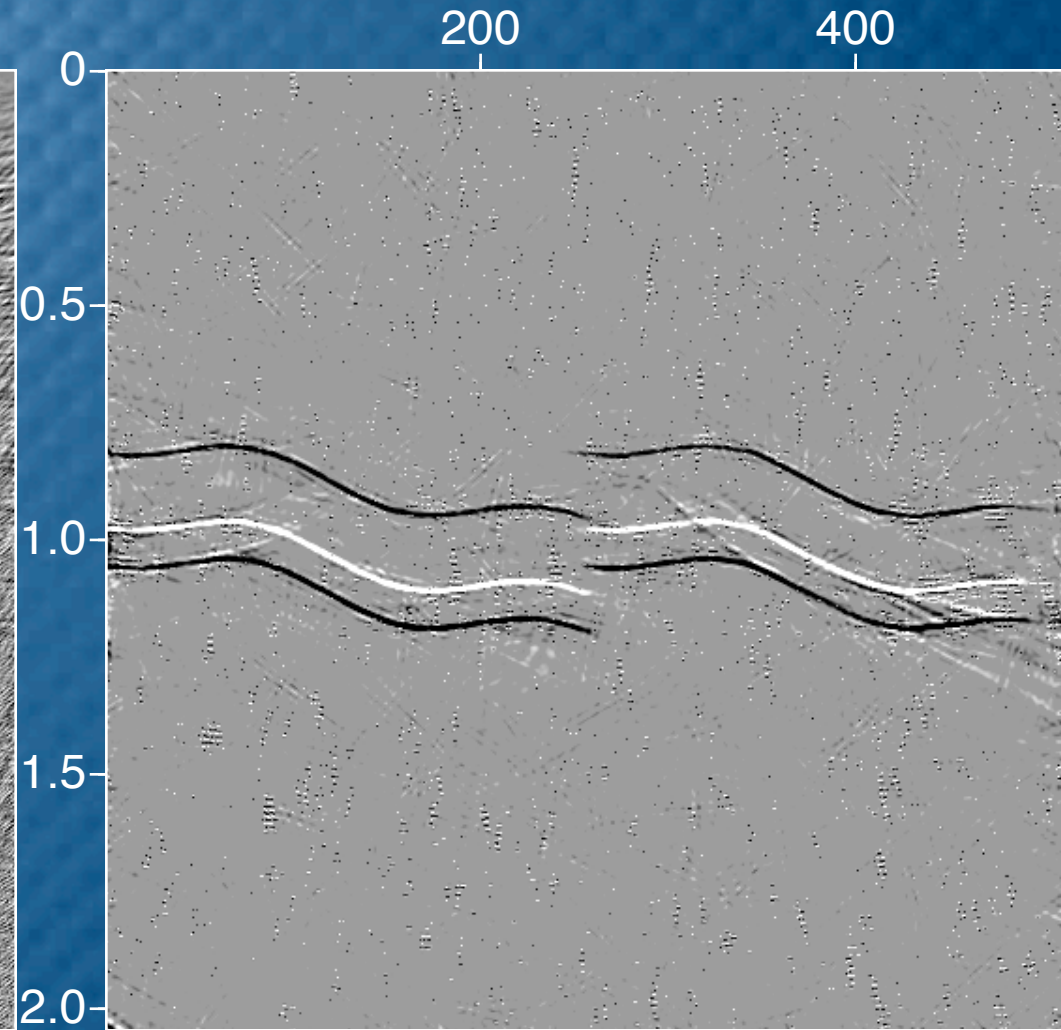
Iterations=3



# Imaging with Curvelets



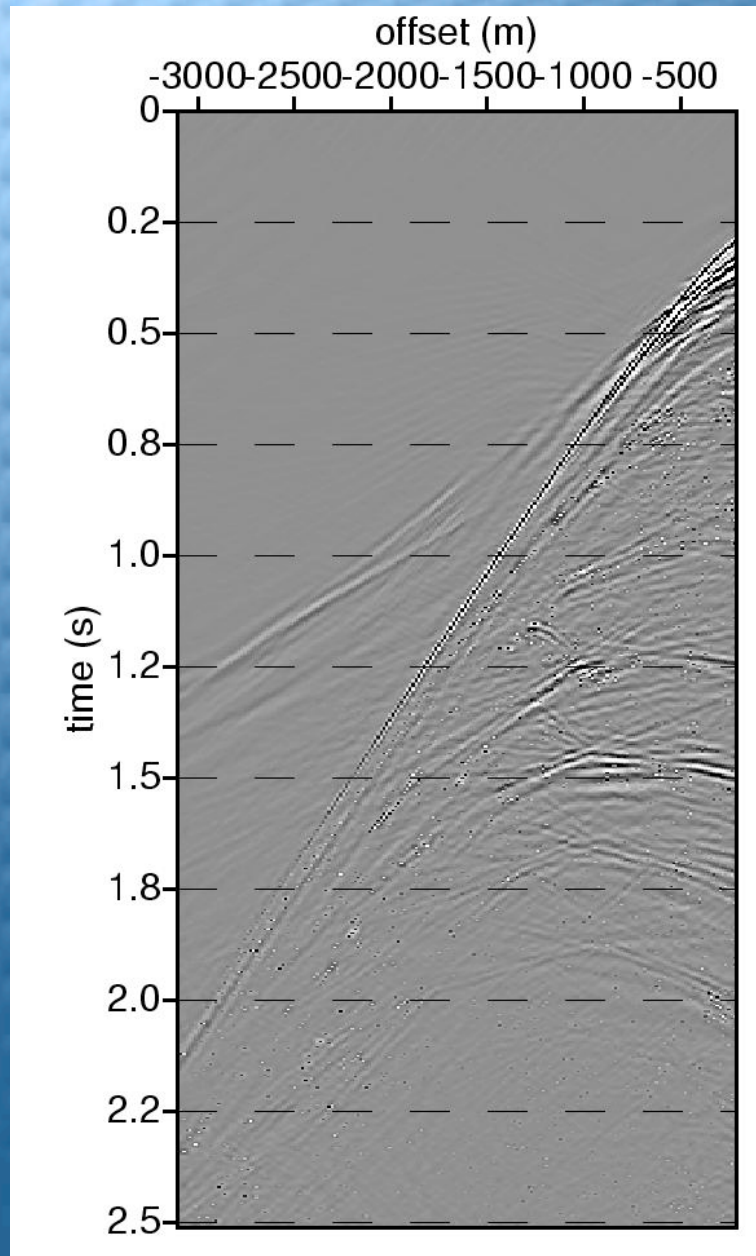
**Least-squares migrated Image**



**Constrained Optimization**

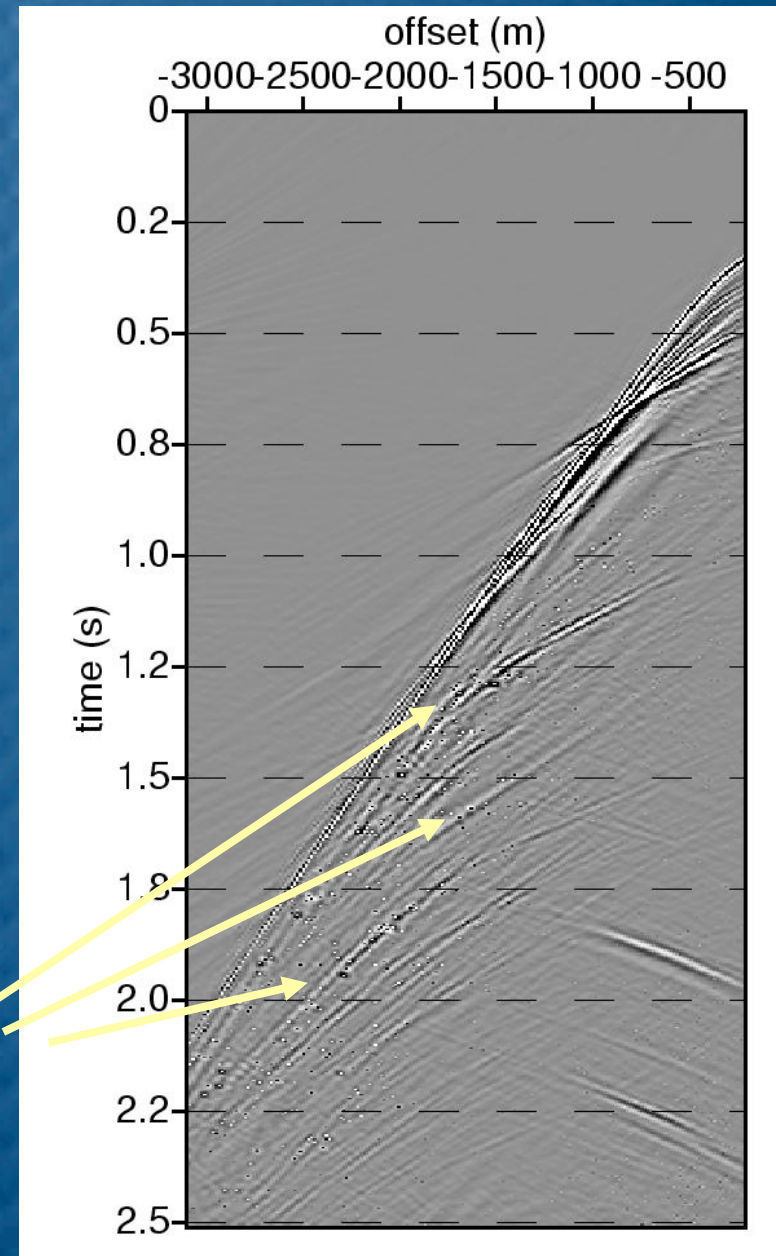


# Multiple suppression with curvelets



Output  
curvelet  
filtering  
with  
stronger  
threshold

Preserved  
primaries





# Global optimization

**After thresholding**

- **remove artifacts & ‘miss fires’**
- **normal operator (inversion)**

**Impose additional *penalty functional***

- ***prior* information**
- ***sparseness & continuity***

***Defining the right norm is crucial ...***

# Global optimization

**Formulate constrained optimization:**

$$\hat{\mathbf{m}} : \min_m J(\mathbf{m}) \quad \text{s.t.} \quad |\tilde{\mathbf{m}} - \hat{\tilde{\mathbf{m}}}_0|_\mu \leq \mathbf{e}_\mu, \quad \forall \mu$$

**with**

$$\hat{\mathbf{m}}_0 = \mathbf{B}^\dagger \Theta_{\lambda\Gamma} \left( \tilde{\mathbf{d}} \right)$$

**and with  $e_\mu$  threshold and noise-dependent *tolerance* on curvelet coeff.**



# Global optimization

**Set tolerances**

$$e_{\mu} = \begin{cases} \Gamma_{\mu} & \text{if } |\hat{\hat{\mathbf{m}}}_0|_{\mu} \geq |\lambda\Gamma|_{\mu} \\ \lambda\Gamma_{\mu} & \text{if } |\hat{\hat{\mathbf{m}}}_0|_{\mu} < |\lambda\Gamma|_{\mu} \end{cases}$$

with  $\square$  defining the confidence interval,  
e.g  $\square = 3$  corresponds to 95 %.

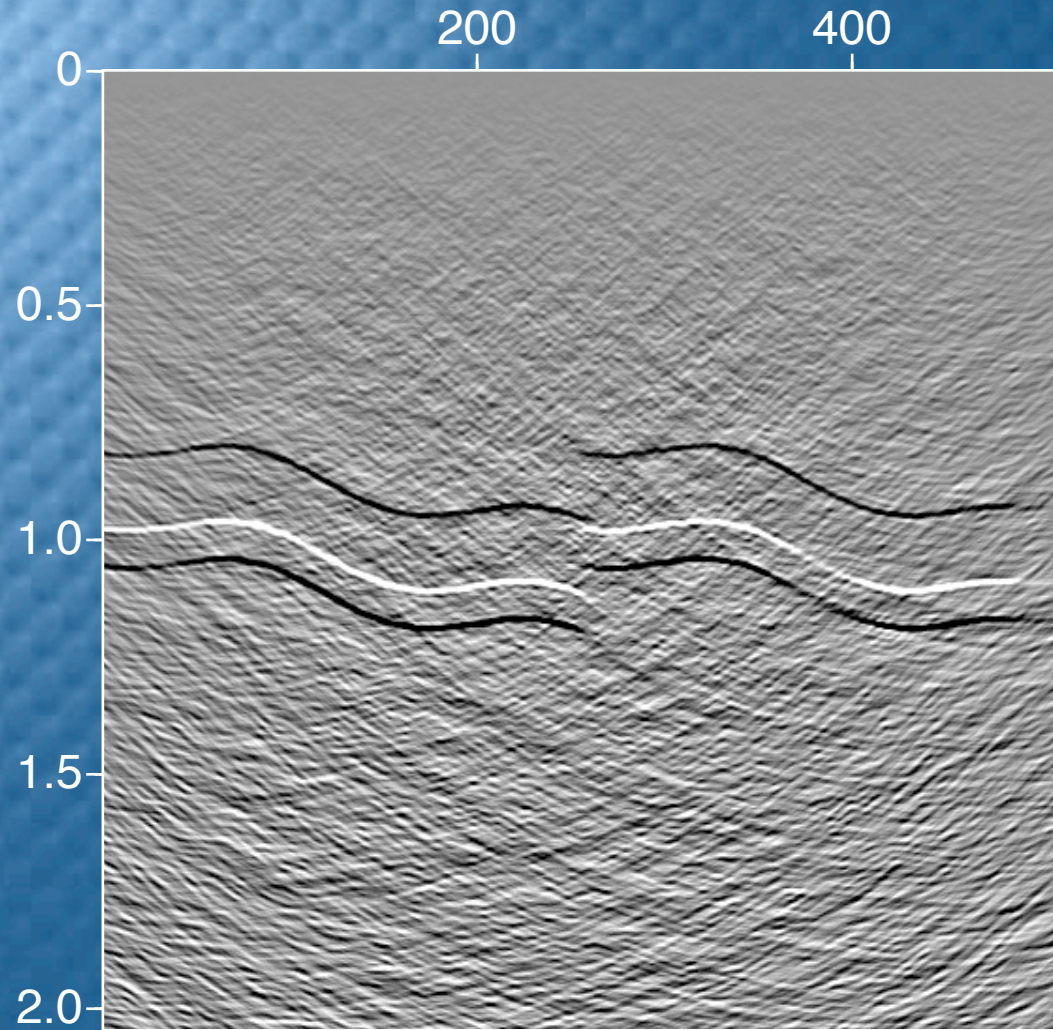
# Global optimization

**Constrained optimization problem:**

- ★ **Uses augmented Lagrangian (Nocedal and Wright 2001)**
- ★ **L1-penalty function**
- ★ **Initial Lagrangian multipliers given by gradient of  $\hat{m}_0$**
- ★ **Uses Steepest Decent and line search**

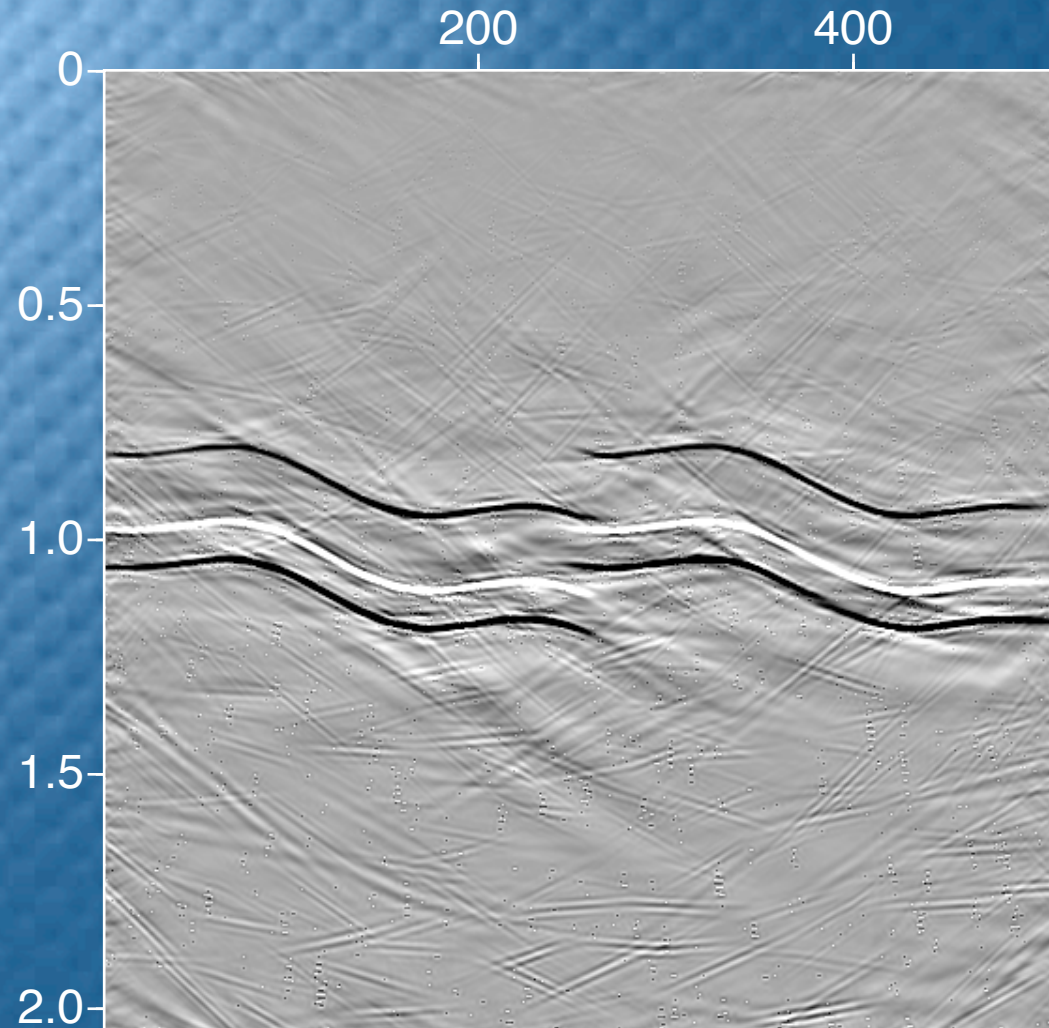


# Examples



**Noisy Image**

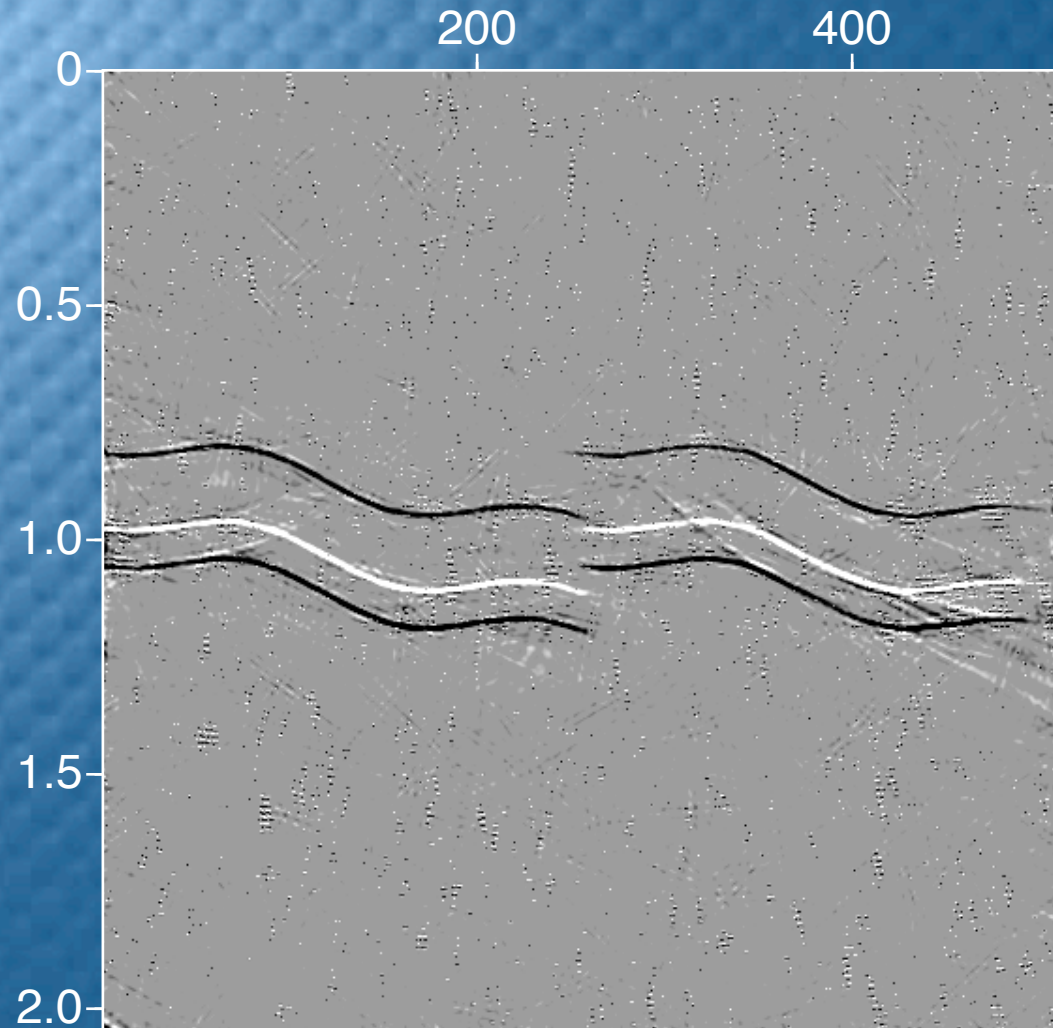
# Examples



**Denoised after Thresholding**



# Examples



**Constrained Optimization**

# Applications

**Presented a framework that**

- **removes (coherent) noise *via* adaptive subtraction:**
  - Ground-roll & Multiple removal (Thursday)
  - Compute 4-D difference Cubes (Wednesday)
- **improves imaging & inversion:**
  - sparseness constrained imaging (next & Thursday)
- ★ **ample opportunity to expand!**



# Conclusions

- Succeeded in partly full filling our “dream”.
- Devised a robust estimation method relatively insensitive to local phase.
- Right norm is an important & open problem.
  - exploit redundancy seismic data
  - function spaces & learning functionals
- ★ So far focussed on ‘simple denoising’ let’s include an operator ....

# Acknowledgements

Candes & Donoho for making their Curvelet code available.

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**NSERC**  
**CRSNG**

*Investing in people, discovery and innovation*

*Investir dans les gens, la découverte et l'innovation*